



THE STAR WARS TIMELINE

GOLD EDITION

85th Edition · 56th Gold Edition · August 2018
(The Star Wars Timeline Project's Final Edition)
Created and Compiled by Nathan P. Butler



After A New Hope

THE STAR WARS TIMELINE GOLD

The Old Republic. The Galactic Empire. The New Republic. What might have been. Every legend has its historian.

By Nathan P. Butler - Gold Release Number 56 – 85th SWT Release - 08/11/18

starwarsfanworks.com/timeline
[facebook.com/swtimelinegold](https://www.facebook.com/swtimelinegold)

LEGENDS TIMELINE, VOLUME 2

"In legends, we often find
great truths, Skywalker."
--Yoda

Dedicated to
All of the fans of the timeline now known as *Star Wars: Legends*.
It was a fun ride for the nearly four decades that it lasted.

-----|-----

-Fellow *Star Wars* fans-

From 1976 until 2014, the *Star Wars* saga was expanded upon with novels, comics, video games, and more. In 1991, an "Official Continuity" began to tie new materials into one major timeline of the saga, which soon retroactively included the vast majority of the materials produced from 1976 until the launch of that continuity. The saga grew in this form through late 2014, when the final issues of Dark Horse Comics' *Star Wars* license were released (though it would continue in small doses after that, such as in the continued *The Old Republic* video game).

An announcement was made in April 2014 that revealed plans for a new continuity that unified *Star Wars* canon around the live action films, *The Clone Wars*, and the then-upcoming *Rebels*, plus new novels, games, and such that would all be considered canon on par with the films and cartoons for the very first time. However, in launching this new timeline, something had to be done with the one that had been growing since 1991 (or 1976, depending on your point of view). The result was that the so-called "Official Continuity" was given a proper title, *Star Wars: Legends*, which denoted its adventures as what amounts to an alternate timeline that exists independent of the new canon (which I call "Story Group Canon," for lack of a better term), though it can be used as a source of inspiration from time to time. Thus, the primary *Star Wars* timeline is now simply the Canon (or Story Group Canon) Timeline, without a need for further delineation at this point. The "Official" (now Legends) Timeline would continue to exist, still based around the live action films and, for better or worse, *The Clone Wars*, but it would not continue to expand beyond small elements, and, additionally, it would not be meant to include the events of newly-produced canon, such as *Rebels*, further films, or the new canonical materials that would be produced to accompany them.

This document is the second half of a chronology of that mostly abandoned *Star Wars: Legends* continuity, what we knew for 23 years as a cohesive saga built on 38 years of G-Canon, T-Canon, C-Canon, and even some S-Canon materials. For decades, this was our saga, kept separate and distinct from its N-Canon Expanded Universe companions like the alternate universe *Infinites* comics or the parodies in the *Tag and Bink* series. Today, this continuity stands separate, distinct, and lower in prominence and status to the new canon that began to be built in *Star Wars* storytelling with 2014's *Blade Squadron*. Whatever its status, however, its tales remain with us, and this document remains to be your guide through that fondly-remembered version of the *Star Wars* universe.

Welcome to *Volume 2* of the *Star Wars Timeline Gold's* timeline of the Legends Continuity, covering events from *A New Hope* through the end of this version of the *Star Wars* saga.

-- Nathan Butler

August 11, 2018

All titles and storylines below are trademark/copyright their respective publishers and/or creators. This is a non-profit publication for use as a supplement to *Star Wars* reading and is NOT in any way affiliated with Lucasfilm, Ltd. or any other licensed distributor of *Star Wars* merchandise. Any items that are property of these sources are not, of course, claimed by this author. All rights are reserved to their original creators.

That being said, the *Star Wars Timeline* is ©1997 – 2018 Nathan Patrick Butler. Do not reproduce this document, in part or whole, anywhere without the author's express permission. All rights reserved. Any unauthorized reproduction is prohibited by law without the express permission of the author/compiler/designer.

OUTLINE

THE STAR WARS TIMELINE GOLD, LEGENDS TIMELINE, VOLUME 2

INTRODUCTION (no number)

Banner (no number)

Website Address Box (no number)

Opening Quote (no number)

Dedication (no number)

Opening Letter (no number)

Disclaimer/Copyright (no number)

Outline (no number)

SECTION I--THE LEGENDS CONTINUITY TIMELINE

Volume 2: Legends Continuity from *A New Hope* Onward (no number)

CLOSING MESSAGE

SECTION II

THE LEGENDS STAR WARS CONTINUITY**(VOL. 2: 7 Days BBY to 499,999,980+ ABY)**(The Expanded Universe "Legends" Timeline Minus Apocryphal Material)
(In Legends terms: G-, T-, C-, and accepted S-, but no N-Canon)**"A Long Time Ago in a Galaxy Far, Far Away..."****SW4 (7 Days BBY – 1 Day ABY)**

- Princess Leia Organa's ship, the Tantive IV, arrives at Raltiiir under the cover of bringing supplies for the government, but actually bearing supplies for the local Rebel Alliance cell. As they land, they learn that the planet's Imperial leader, Lord Tion, has ordered a "state of emergency." The High Council has been wiped out, while Rebels are being routed. As Leia is kept safe near the ship, one of the Rebels, Basso, is able to get to her. He bears hypnotically-implanted information for the Alliance (according to some other sources, the Rebel simply tells her of the information). Obviously, Leia and her arm of the Rebel Alliance had not yet received word of the early Death Star rumors and information brought to the Alliance by Ackbar or Garm Bel Iblis. Leia and Captain Raymus Antilles make their way back into the ship and, using Lord Tion's attraction to Leia as a means to escape without being searched, leave Raltiiir behind. Unfortunately, Lord Tion's leave to depart does not extend outside of Raltiiir space, so Darth Vader, who was also on Raltiiir, is hot on her tail. They stop on Kattada, where the ruler, Mia Ikova, agrees to help get their supplies to the Rebels on Raltiiir, but Vader's Imperials land to search the ship, leading to a confrontation in which Mia is wounded. The Tantive IV takes off with Mia and a wounded Imperial aboard. Both die of their wounds. Basso, healed of his injuries, informs Leia that she must lead the people of Kattada in battling the Imperials, but not from the front lines. The battle commences, and the Imperials are defeated. No word of Leia's involvement escapes, but as they return to Alderaan, they know that this is only the beginning. Meanwhile, on Tatooine, Luke Skywalker meets with his friends and ends up offending Fixer, who then races Luke in his T-16 Skyhopper. Luke wins the race, but his Skyhopper is badly damaged. Upon hearing the news of the damage, Owen Lars grounds Luke for the rest of the season. Soon, Leia arrives on Alderaan and tells her father, Bail Organa, about what is transpiring. They invite Lord Tion to a private dinner, during which they discover that the Death Star will be able to destroy entire planets. When Leia accidentally mentions the name "Death Star," Tion realizes that they are Rebel sympathizers and tries to arrest them. In the ensuing scuffle, Leia accidentally kills Tion. Bail is to take the Tantive IV to Toprawa to receive the plans for the Death Star and then continue to Tatooine to bring Obi-Wan Kenobi into the Rebellion, but Leia insists on going in his place. They reach Toprawa, restricted space, under the guise of engine problems. They use command overrides to utilize R2-D2 and C-3PO to fake repairs. The Rebels on the surface transmit the plans to the ship, but just as it is being completed, the Imperial Star Destroyer Devastator, Darth Vader's flagship, arrives. They escape from the Devastator, but are tracked via a homing device they are unwittingly carrying in the form of the spy-programmed protocol droid, U-3PO. As they arrive above Tatooine, the Devastator strikes. From Tatooine's surface, Luke sees the firefight above the planet and races to Tosche Station to find his friends and let them know what is going on. The Tantive IV is disabled and a tractor beam pulls it into the Devastator's main docking bay (even as Captain Raymus Antilles attempts to fix the hyperdrive to allow them to leap far enough away to send a distress call). Stormtroopers board the vessel and begin killing the Rebels aboard. Darth Vader then boards. Antilles launches various escape pods in the hopes that sending the plans out in an escape pod will seem less conspicuous if other pods have been launched. Moments later, he is captured and brought to Darth Vader. In a secluded area, Leia (armed with Antilles' blaster) records a secret message for Obi-Wan Kenobi on Tatooine in the memory banks of R2-D2 (who, with C-3PO is still under command override), along with the*

Death Star plans procured in Operation Skyhook's Toprawa mission. R2-D2 and C-3PO then escape the ship via an escape pod. Sensing no life-readings aboard the Imperials let the pod continue on its way to crash into the surface of Tatooine. At Tosche Station, Luke meets his long-absent friend Biggs Darklighter (fresh from the Imperial Academy), along with Camie and Fixer. They race outside and use Luke's macrobinoculars to look into orbit, but the Devastator is simply sitting there, with the true battle being waged aboard the Tantive IV in the docking bay. Aboard the Tantive IV Vader murders Captain Antilles. Leia is captured and brought before Vader, who orders her arrest and the deaths of all others aboard the ship. Vader orders a team to Tatooine to investigate the escape pod, knowing that the plans must be aboard. In the Dune Sea of Tatooine, R2-D2 and C-3PO separate. R2-D2 is captured by Jawas, while C-3PO willingly boards the same sandcrawler when he senses a chance to be saved. Back at Tosche Station, Biggs tells Luke that when the ship he is assigned to, the Rand Ecliptic, enters the central systems, he and several other individuals are going to jump ship and join the Rebel Alliance via a contact on Bestine. The two friends say their goodbyes. Aboard the sandcrawler that night, R2-D2 and C-3PO are reunited. The next morning, a team of stormtroopers (including Davin Felth) discovers the pod and learn that droids were aboard. Teams are then dispatched to Mos Eisley to search for the droids. At the Lars moisture farm, the sandcrawler arrives and Owen Lars (who lives there with Beru Lars and Luke) purchases C-3PO from the Jawas, along with R5-D4. R5-D4 has a bad motivator, though (actually caused by R2-D2 sabotaging him while in the sandcrawler), so he takes R2-D2 instead. (There are later rumors that R5-D4 was, in fact, a sentient droid with access to the Force, known as "Skippy the Jedi Droid." In that version of the tale, "Skippy" purposely causes the bad motivator because he senses the need for R2-D2 to be with Luke. This strange tale will be given some credence with a mention in Tam Azur-Jamin's post-Yuuzhan Vong War article, Droids, Technology, and the Force: A Clash of Phenomena.) Luke takes the droids to get cleaned up, and they introduce themselves. During the cleaning, R2-D2's holographic message from Leia is partially activated. When Luke insists on seeing the rest of the message, R2-D2 tricks him into removing his restraining bolt, without showing the message. R2-D2 also reveals that he is the property of Obi-Wan Kenobi, the message's intended recipient. Luke goes in to a meal and is told to take the droids to Anchorhead to get their memories erased. That night, R2-D2 takes off for the Jundland Wastes to find Kenobi. The next morning, Luke and C-3PO catch up to him only to be attacked by Tusken Raiders. They are scared off, and Luke is saved by Kenobi. They head to Kenobi's home, where Luke learns that his father, Anakin Skywalker was a Jedi Knight. Kenobi tells him that a young Jedi Knight named Darth Vader (who was a pupil of Kenobi), turned to the Dark Side and then betrayed and murdered his father as he was helping the Emperor hunt down the Jedi Knights. Luke then receives his father's blue lightsaber. They play Leia's message. She needs him to help get the plans to the Rebellion. Their intended recipient is Bail Organa on Alderaan. Kenobi asks Luke to join him in his mission, but Luke refuses. On Coruscant, the Emperor permanently dissolves the Galactic Senate, giving regional governors direct control of their regions. (The Senate had been slowly becoming just a figurehead in recent years, with regional governors growing in power, but this final step could only come with the completion of the Death Star and the power it represents.) Aboard the Death Star, Wilhuff Tarkin prepares to crush the Rebellion. Luke, Kenobi, and the droids come upon a destroyed sandcrawler (destroyed by stormtroopers), and realize that the Jawas were killed for selling the droids. (At least one survives, however, and is tracked by Rebel agents to Anchorhead in an attempt to find the Death Star plans after the Tantive IV goes missing.) Luke realizes that that could mean his "aunt" and "uncle" are in jeopardy, so he heads for home and finds them dead. He then decides to go with Kenobi to Alderaan. They head for Mos Eisley, where they hope to hire a pilot in Chalmun's Cantina. Having to stay outside due to Wuher's hatred for droids, C-3PO and R2-D2 must elude stormtroopers, at one point even pretending to be deactivated droids in a used droid lot. In the cantina, Obi-Wan speaks with BoShek, who introduces him to Chewbacca. Obi-Wan and Luke hire Han Solo, Chewie's captain, and Chewie to take them to Alderaan. Luke and Obi-Wan then sell Luke's speeder to get the necessary credits to pay Han the advance fee. With a bit of help from the Force, all goes well. They see C-3PO and R2-D2 and tell them to head for docking bay 94, but the droids

have to hide again before finally getting there. After Han has a run in with Jabba the Hutt and his henchmen, they escape from Tatooine. The Devastator soon arrives at the Death Star, with Darth Vader reveling in its power as Leia gets her first glimpse of the station. Shortly thereafter, aboard the Death Star, Leia is interrogated (mentally tortured) by Vader over the location of the Rebel Alliance's base, but she holds out. She is then brought before Tarkin. Tarkin threatens to destroy Alderaan, and Leia gives him the name of an abandoned Rebel base on Dantooine. (Meanwhile, on Alderaan, panic at the Death Star's appearance leads a group of Rebels to escape with as many Alderaanian cultural artifacts as possible just instants before the planet will be destroyed.) He destroys Alderaan anyway, sending a veritable shockwave through the force. The Millennium Falcon arrives at the remains of Alderaan and is pulled inside the Death Star. The heroes manage to hide from the Imperials and knock out a couple of stormtroopers. They make their way, disguised, into the control room overlooking the Falcon. Kenobi heads out to disable the tractor beam. Luke, Han, and Chewie head to the detention level to free Leia. R2-D2 and C-3PO remain behind. The detention level team succeeds, but is trapped in a trash compactor until C-3PO and R2-D2 save them. Kenobi is successful in shutting down the tractor beam. As the teams make it back to the Falcon, Kenobi is forced to confront Darth Vader--Anakin Skywalker, his old pupil. The two enter a vicious duel until Obi-Wan uses the Force to (apparently) vanish into the Force and give strength to Luke. The rest of the group escapes from the Death Star, but they unknowingly bear a tracking device to Yavin IV and the Rebel base there. The Death Star heads for Yavin IV. At the base, Han and Chewie claim their reward and payment and prepare to leave. Luke is reunited with Biggs Darklighter, fresh from Red Squadron's mission to Commenor. The Death Star enters the system, and Red and Gold Squadrons take to space (with Luke as Red Five, the same designation as his father, Anakin Skywalker, in the Battle of Coruscant). In the Battle of Yavin that follows, almost every member of the squadrons are killed. As Darth Vader and his two wingmen follow, Luke closes on the exhaust port which will allow him to send a proton torpedo into the area necessary to destroy the station. Wedge Antilles is forced to break off, and Biggs is killed by Vader, leaving Luke alone with the three TIEs. Finally, Han Solo and Chewie destroy Black 2 and Black 3, sending Vader spiraling out of control into space. Luke fires the torpedo and the Death Star is destroyed. They return to Yavin IV for a heroes' welcome. Han and Luke receive medals, while Chewbacca's medal awaits him at a special ceremony on Kashyyyk shortly thereafter. (Exact starting date of report via Galaxy News Service: 35:3:3)*

(Star Wars: Episode IV--"A New Hope" et al)*

NOTE: Why do I say that Kenobi vanished because he added power to Luke? Let's just say "Lucas said so" and that it was supposed to be explained in *Episode III* (but was not). I should also note that the events at the beginning of this summary featuring Leia on Raltir are covered in both the Radio Drama (G-Canon) and *Princess...Warrior* (which is merely C-Canon). Now, *Galaxywide News Nets* suggests that the subjugation of Raltir takes place very soon before ANH. Even if the report only comes in around 35:3:3 for GWNN, it seems very unlikely that it would take *three weeks* for that news to break . . . but that's precisely how long before the Battle of Yavin that *Princess...Warrior* says the story begins. I am including it with the summary here, and you can make your own decisions about how it'll fit in. This film's date was reiterated in the material I gathered for the *Essential Atlas* and is found on the ANH map.

The Star Wars Classic Blu-Ray Trilogy (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)

Star Wars: Episode IV—"A New Hope" (movie: George Lucas)

Opening Logos

Star Wars

Imperial Boarding Party

Artoo's Mission

Vader Confronts the Princess

Lost in the Desert

Land of the Jawas

Droids for Sale

In the Garage

Lars Family Dinner

Binary Sunset

Attack of the Sand People

Meeting Old Ben
“Your Father’s Lightsaber”
Leia’s Message
The Death Star
Torched Homestead
Luke’s Decision
Mos Eisley Spaceport
The Cantina
Han Solo
Cornered by Greedo
Death Star Destination
Jabba the Hutt
The *Millennium Falcon*
Alderaan’s Fate
Lightsaber Training
“That’s No Moon . . .”
Secret Compartment
Planning the Escape
Wookiee Prisoner
Rescuing the Princess
Into the Garbage Chute
The Trash Compactor
The Walls Close In
Deactivating the Tractor Beam
Back to the Ship
Obi-Wan vs. Vader
TIE Fighter Attack
“They Let Us Go”
Arrival on Yavin 4
Rebel Briefing
Han’s Departure
Luke and Biggs
Assault on the Death Star
Trench Runs
“Use the Force, Luke”
A Hero’s Welcome
Medal Ceremony
End Credits

**The Star Wars Classic DVD Trilogy (movie trilogy: George Lucas & Leigh Brackett
& Lawrence Kasdan)**

Star Wars: Episode IV—“A New Hope” (movie: George Lucas)

Opening Logos
Star Wars
Imperial Boarding Party
Artoo’s Mission
Vader Confronts the Princess
Lost in the Desert
Land of the Jawas
Droids for Sale
In the Garage
Lars Family Dinner
Binary Sunset
Attack of the Sand People
Meeting Old Ben
“Your Father’s Lightsaber”
Leia’s Message

The Death Star
 Torched Homestead
 Luke's Decision
 Mos Eisley Spaceport
 The Cantina
 Han Solo
 Cornered by Greedo
 Death Star Destination
 Jabba the Hutt
 The *Millennium Falcon*
 Alderaan's Fate
 Lightsaber Training
 "That's No Moon . . ."
 Secret Compartment
 Planning the Escape
 Wookiee Prisoner
 Rescuing the Princess
 Into the Garbage Chute
 The Trash Compactor
 The Walls Close In
 Deactivating the Tractor Beam
 Back to the Ship
 Obi-Wan vs. Vader
 TIE Fighter Attack
 "They Let Us Go"
 Arrival on Yavin 4
 Rebel Briefing
 Han's Departure
 Luke and Biggs
 Assault on the Death Star
 Trench Runs
 "Use the Force, Luke"
 A Hero's Welcome
 Medal Ceremony
 End Credits

The Star Wars Special Edition Trilogy (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)

Star Wars: Episode IV—"A New Hope" (movie: George Lucas)

The Original Trilogy (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)*

Star Wars: Episode IV—"A New Hope" (movie: George Lucas)*

Opening Logos
Star Wars
 Imperial Boarding Party
 Artoo's Mission
 Vader Confronts the Princess
 Lost in the Desert
 Land of the Jawas
 Droids for Sale
 In the Garage
 Lars Family Dinner
 Binary Sunset
 Attack of the Sand People
 Meeting Old Ben
 "Your Father's Lightsaber"
 Leia's Message

The Death Star
 Torched Homestead
 Luke's Decision
 Mos Eisley Spaceport
 The Cantina
 Han Solo
 Cornered by Greedo
 Death Star Destination
 Followed in the Alleys
 The *Millennium Falcon*
 Alderaan's Fate
 Lightsaber Training
 "That's No Moon . . ."
 Secret Compartment
 Planning the Escape
 Wookiee Prisoner
 Rescuing the Princess
 Into the Garbage Chute
 The Trash Compactor
 The Walls Close In
 Deactivating the Tractor Beam
 Back to the Ship
 Obi-Wan vs. Vader
 TIE Fighter Attack
 "They Let Us Go"
 Arrival on Yavin 4
 Rebel Briefing
 Han's Departure
 "All Pilots to Your Stations"
 Assault on the Death Star
 Trench Runs
 "Use the Force, Luke"
 A Hero's Welcome
 Medal Ceremony
 End Credits

***NOTE:** This represents the original version of *A New Hope*, with all of its normal scenes intact. Thus, it is the one granted the listing of DVD chapter titles, using the "theatrical version" released as part of the 2-disc releases of the film.

The Original Trilogy Home Video Releases (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)*

Star Wars: Episode IV—"A New Hope" (movie: George Lucas)*

***NOTE:** This represents the early VHS and Betamax release of the film that was missing one of C-3PO's lines. See the *Star Wars Video Release History* in the *Appendices*.

The Original Trilogy CED Releases (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)*

Star Wars: Episode IV—"A New Hope" (movie: George Lucas)*

***NOTE:** This represents the early CED release of the film that was compressed down to 116 minutes (leaving out some scenes) to fit the media format. See the *Star Wars Video Release History* in the *Appendices*.

The Novelization Trilogy (novel trilogy: George Lucas & Alan Dean Foster & Donald F. Glut & James Kahn)

Star Wars: From the Adventures of Luke Skywalker (novel: George Lucas & Alan Dean Foster)

Prologue

Chapters 1 – 13

The Radio Drama Trilogy (radio drama trilogy: Brian Daley)

Star Wars (radio drama: Brian Daley)

A Wind to Shake the Stars

- Point of Origin
- Black Knight, White Princess and Pawns
- While Giants Mark Time
- Jedi That Was, Jedi To Be
- The Millennium Falcon Deal
- The Han Solo Solution
- Death Star's Transit
- Rogues, Rebels and Robots
- The Luke Skywalker Initiative
- The Jedi Nexus
- The Case for Rebellion
- Force and Counter Force

Star Wars: A New Hope Special Edition Comic Adaptation (comic series: Bruce Jones)

- A New Hope, Part I (comic: Bruce Jones)
- A New Hope, Part II (comic: Bruce Jones)
- A New Hope, Part III (comic: Bruce Jones)
- A New Hope, Part IV (comic: Bruce Jones)

The Original Comic Adaptation Trilogy (comic trilogy: Roy Thomas & Archie Goodwin)

Classic Star Wars: A New Hope (comic series: Roy Thomas)*

- A New Hope, Part I (comic: Roy Thomas)*
 - Star Wars*
 - Six Against the Galaxy*
 - Death Star!*

- A New Hope, Part II (comic: Roy Thomas)*
 - In Battle with Darth Vader*
 - Lo, the Moons of Yavin*
 - The Final Chapter?*

*NOTE: The issue titles here are from the Dark Horse reprinting, while the subtitle names are from the original printings in issues 1 – 6 of the Marvel Series. They later appeared reprinted yet again in *Classic Star Wars: A Long Time Ago: Volume 1*—“Doomworld.” One should also note that the first four issues were released as Hasbro “Comic Packs” with action figures of Darth Vader and Rebel Trooper for #1, Governor Tarkin and Stormtrooper for #2, Chewbacca and Han Solo for #3, and Luke Skywalker (Stormtrooper) and R2-D2 for #4.

A New Hope (canceled comic series: Al Williamson)*

A New Hope (canceled comic series: Al Williamson)*

*NOTE: This series never came to be, but it was to have been an adaptation of ANH by Al Williamson for his daily *Star Wars* comic strip, which would've acted as a lead-in to his other strip work.

Photo Comic Adaptations [continued] (comic series: Tokyopop & George Lucas & Bryan Andrews & Darrick Bachman & Paul Rudish & Genndy Tartakovsky & Kirsten Mayer & Rob Valois & Zachary Rau)

The Photo Comic Adaptation Trilogy (comic trilogy: Tokyopop & George Lucas)

- A New Hope (comic: Tokyopop & George Lucas)

The Manga Comic Adaptation Trilogy (comic trilogy: Hisao Tamaki & Toshiki Kudo & Shin-ichi Hiromoto)

A New Hope (comic series: Hisao Tamaki)

- A New Hope, Part I (comic: Hisao Tamaki)
- A New Hope, Part II (comic: Hisao Tamaki)
- A New Hope, Part III (comic: Hisao Tamaki)
- A New Hope, Part IV (comic: Hisao Tamaki)

Droids [continued] (comic series/cartoon series: Dan Thorsland & Ryder Windham & Anthony Daniels & Dave Manak & George Carragone & various)

Droids [continued] (comic series: Dave Manak & George Carragone)

- Star Wars: According to the Droids (comic series: Dave Manak)*

- Book I (comic: Dave Manak)

- Part I

- The *Star Wars* Adventure, Part II: The Force

Book II: Darth Vader's Vengeance (comic: Dave Manak)

Book III: The Last Jedi (comic: Dave Manak)

***NOTE:** This series is listed here because it adapts ANH, but it is also listed separately below in the "Concurrent to SW4" area because it does have some segments that are original and somewhat tangential to the overall film adaptation storyline.

Lives & Adventures [continued] (youth novel series: Ryder Windham)

The Rise and Fall of Darth Vader [continued] (youth novel: Ryder Windham)

Chapters 14 – 16

The Life and Legend of Obi-Wan Kenobi [continued] (youth novel: Ryder Windham)

Chapters 10 – 12

A New Hope: The Life of Luke Skywalker [continued] (youth novel: Ryder Windham)

Chapter 7

The Story of Star Wars (audio drama: E. Jack Kaplan & Cheryl Grad-Wornson)

The Story of Star Wars (audio drama: E. Jack Kaplan & Cheryl Grad-Wornson)

The Chronicle Books Adaptations [continued] (children's book series: John Whitman)

A New Hope (children's book: John Whitman)

The Special Edition Read-Along Trilogy (read-along book trilogy: Randy Thornton)

A New Hope (read-along book: Randy Thornton)

The Original Read-Along Trilogy (read-along book trilogy: Buena Vista Records)

A New Hope (read-along book: Randy Thornton)

Contemporary Motivators: Star Wars (comic: Linda Cadrain)

Contemporary Motivators: Star Wars (comic: Linda Cadrain)

Star Wars (children's book: J. J. Gardner)

Star Wars (children's book: J. J. Gardner)

Princess Leia: Rebel Leader (children's book: Unknown)

Princess Leia: Rebel Leader (children's book: Unknown)

Luke Skywalker: Jedi Knight (children's book: Unknown)

Luke Skywalker: Jedi Knight (children's book: Unknown)

Han Solo: Rebel Hero (children's book: Unknown)

Han Solo: Rebel Hero (children's book: Unknown)

Chewbacca the Wookiee (children's book: Unknown)

Chewbacca the Wookiee (children's book: Unknown)

R2-D2 and C-3PO: Droid Duo (children's book: Unknown)

R2-D2 and C-3PO: Droid Duo (children's book: Unknown)

The Fun Works Adaptations (children's book series: Jane Paley & Ken Steacy & John Whitman & Unknown)

A New Hope (children's book: Ken Steacy)

Darth Vader's Mission: The Search for the Secret Plans (children's book: Jane Paley)

R2-D2's Mission: A Little Hero's Journey (children's book: Jane Paley)

A More Wretched Hive: The Mos Eisley Cantina (children's book: Unknown)

The Golden Books Adaptations (children's book series: Unknown)

Star Wars (children's book: Unknown)

A New Hope (children's book: Unknown)

Journey to Mos Eisley (children's book: Unknown)

Star Wars Tell-a-Story Sticker Book (children's book: Unknown)

The Complete Saga [continued] (youth novel: Jason Fry)

The Complete Saga [continued] (youth novel: Jason Fry)

Episode IV: A New Hope

Obi-Wan Kenobi: Jedi Knight [continued] (children's book: Catherine Saunders)

Obi-Wan Kenobi: Jedi Knight [continued] (children's book: Catherine Saunders)

Ben Kenobi [continued]

Important Mission

Final Duel

Guiding Light

Ultimate Duels [continued] (children's book: Lindsay Kent)

Ultimate Duels [continued] (children's book: Lindsay Kent)

Death Star Duel

Star Wars Mini-Book Adaptations (children's book series: Reed)

Luke Skywalker (children's book: Reed)

Han Solo (children's book: Reed)

Princess Leia (children's book: Reed)

Darth Vader (children's book: Reed)

Random House Presents Star Wars: Attack on Reading (children's book series: Joel Hillman)*

Random House Presents Star Wars: Attack on Reading, Book 1 (children's book: Joel Hillman)*

Random House Presents Star Wars: Attack on Reading, Book 2 (children's book: Joel Hillman)*

*NOTE: This is an odd series. Luke drinks "soda pop," Evazan has a death sentence in twelve "galaxies," Obi-Wan is said to have "killed" Ponda Baba, Han has seen plenty of lightsaber play before, and Vader's saber is described as "hot pink." My thanks to Luke van Horn for pointing out that oddities.

The Star Wars Storybooks (children's book series: Geraldine Richelson & Shep Steneman & Joan D. Vinge)

The Star Wars Storybook (children's book: Geraldine Richelson)

Classic Star Wars (children's book series: Larry Weinberg & Jim Thomas & Elizabeth Levy)

A New Hope (children's book: Larry Weinberg)

Luke's Fate (children's book: Jim Thomas)

A New Hope Lift-a-Flap ("lift the flap" book: Cynthia Alvarez)

A New Hope Lift-a-Flap ("lift the flap" book: Cynthia Alvarez)

Step-Up Movie Adventures: Star Wars (children's book: Larry Weinberg)

Step-Up Movie Adventures: Star Wars (children's book: Larry Weinberg)

A New Hope: Play-a-Sound (children's book: Catherine McCafferty)

A New Hope: Play-a-Sound (children's book: Catherine McCafferty)

Han Solo vs. the Death Star (miniatures game: Sterling Hershey)

Han Solo vs. the Death Star (miniatures game: Sterling Hershey)

Star Wars Pop-Up Book [continued] (pop-up book series: Kevin J. Anderson & Rebecca Moesta & Ken Steacy & Kay Carroll & John Whitman & Unknown)

Heroes in Hiding (pop-up book: Ken Steacy)

The Death Star (pop-up book: John Whitman)

"The Art of Al Williamson Comic" (comic: Al Williamson)*

"The Art of Al Williamson Comic" (comic: Al Williamson)*

Tiger LCD Star Wars Trilogy (video game trilogy: Tiger, Ltd.)

A New Hope (video game: Tiger, Ltd.)

Jedi Arena (video game: Parker Brothers)*

Jedi Arena (video game: Parker Brothers)*

*NOTE: One could easily argue that this early Atari 2600 video game is part of Jedi training in the prequel era, as it involves two Jedi with lightsabers training against a remote, trying to deflect its blaster bolts. However, given the era in which this game was made, the creators were obviously trying to recreate (and take some minor liberties with) Luke's training aboard the *Millennium Falcon*. Thus, I include it here as an odd adaptation of part of ANH.

The Atari Arcade Trilogy (video game series: Atari)

Star Wars (video game: Atari)

Stage 1: TIE Fighters

Stage 2: Outer Defenses

Stage 3: The Trench

The JVC 8-Bit Saga (video game: JVC)

A New Hope (video game: JVC)

Apprentice of the Force (video game: LucasArts)

Apprentice of the Force (video game: LucasArts)

Episode IV

Meet Uncle Owen in Front of the Farm

- Locate R2-D2
- Meet Obi-Wan at the Cantina
- Sell the Land Speeder
- Meet Obi-Wan and Han Solo
- Find R2-D2 and Reach the Control Room
- Escort Leia to the *Millennium Falcon*
- Destroy the TIE Fighters
- Destroy the Main Reactor

Flight of the Falcon (video game: THQ)

Flight of the Falcon (video game: THQ)

Episode IV

- Approaching the Tatooine System
- Mos Eisley Spaceport, Tatooine
- Dune Sea, Tatooine
- Death Star Approach
- Death Star Attack, Battle Station Surface
- The Exhaust Port, Death Star Trench

The Story of Darth Vader [continued] (children's book: Catherine Saunders)

The Story of Darth Vader [continued] (children's book: Catherine Saunders)

Civil War

Rebel Victory

Star Wars Saga Annual 2006 [continued] (children's book: Pedigree Books)

Star Wars Saga Annual 2006 [continued] (children's book: Pedigree Books)

A New Hope

Star Wars Annual 2007 [continued] (children's book: Pedigree Books)

Star Wars Annual 2007 [continued] (children's book: Pedigree Books)

C-3PO [continued]

A New Hope

Journals 1 – 15

Darth Vader [continued]

A New Hope

Journals 1 – 9

Star Wars Annual 2009 [continued] (children's book: Pedigree Books)

Star Wars Annual 2009 [continued] (children's book: Pedigree Books)

Message Recording 20056: Leia Organa

Message Recording 20057: C-3PO

Message Recording 20058: Luke Skywalker

Message Recording 20068: Han Solo

Message Recording 20080: Leia Organa

Message Recording 20074: Obi-Wan Kenobi

Message Recording 20079: C-3PO

Message Recording 20086: Leia Organa

Message Recording 20087: Leia Organa

Star Wars Annual 2012 [continued] (children's book: Pedigree Books)

Star Wars Annual 2012 [continued] (children's book: Pedigree Books)

A New Hope

Ultimate Missions [continued] (miniatures game series: J.D. Wiker)

Rebel Storm (miniatures game: J.D. Wiker)

Rescue on Rattiiir

Decision at Kattada

Assault on the *Tantive IV*

Parts 1 – 3

Tusken Attack

Rebel Search

Mos Eisley Shell Game

Cantina Clash

- Race to Docking Bay 94
- Escape from Alderaan
- Death Star Infiltration
- Death Star Escape

Luke Skywalker's Amazing Story (novel: Simon Beecroft)

Luke Skywalker's Amazing Story (novel: Simon Beecroft)

Death Star Battles (children's book: Simon Beecroft)

Death Star Battles (children's book: Simon Beecroft)

- Fire When Ready . . .
- Trapped!
- Into the Death Star
- Stormtroopers
- I Can't See in This Helmet!
- Prison Break
- Something is Alive in Here!
- Droids to the Rescue
- Desperate Leap
- Solo Mission
- Final Duel
- We are Not Safe Yet!
- Rebel Attack
- Turbolaser Defense

The Greatest Battles (children's book: Michael Dana)

The Greatest Battles (children's book: Michael Dana)

Original Trilogy (video game: Jakks Pacific)

Original Trilogy (video game: Jakks Pacific)

A Galaxy in Flames (FMSWS77 short story: Warren Publishing)

A Galaxy in Flames (FMSWS77 short story: Warren Publishing)

- Sand World
- Son of a Jedi Knight
- Death Star
- Showdown in Space

Death Star Assault (video game: THQ)

Death Star Assault (video game: THQ)

Trench Run (video game: Infrared5)

Trench Run (video game: Infrared5)

Save the Galaxy! (children's book: Ace Landers)

Save the Galaxy! (children's book: Ace Landers)

Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)

Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)

- Artoo's Tale

Empire at War [continued] (video game: LucasArts)

Empire at War [continued] (video game: LucasArts)

- Imperial Campaign [continued]
 - Capturing a Princess
 - The Destruction of Alderaan
- Rebel Campaign [continued]
 - The Final Battle

Super Star Wars (video game trilogy: Kalani Streicher)

A New Hope (video game: Kalani Streicher)

- Dune Sea
- Tatooine I
- Outside Sandcrawler
- Inside Sandcrawler
- Land of the Sandpeople
- Land of the Banthas

Tatooine II
 Mos Eisley
 Cantina Fight
 Escape from Mos Eisley
 Death Star Hangar Bay
 Rescue of the Princess
 Tractor Beam Core
 Death Star Attack
 Trench Battle

William Shakespeare's Star Wars (novel trilogy: Ian Doescher)

Verily, a New Hope (novel: Ian Doescher)

Prologue

Act I

Scenes 1 – 7

Act II

Scenes 1 – 4

Act III

Scenes 1 – 8

Act IV

Scenes 1 – 7

Act V

Scenes 1 – 6

LEGO Star Wars [continued] (video game series: LEGO)

LEGO Star Wars: The Complete Saga [continued] (video game: LEGO)

LEGO Star Wars: The Video Game [continued] (video game: LEGO)

A New Hope

LEGO Star Wars II: The Original Trilogy (video game: LEGO)

A New Hope

Secret Plans

Through the Jundland Wastes

Mos Eisley Spaceport

Rescue the Princess

Death Star Escape

Rebel Attack

LEGO Star Wars Mobile [continued] (video game series: THQ)

LEGO Star Wars Mobile II (video series: THQ)

CONCURRENT TO SW4 (7 Days BBY – 1 Day ABY)

- *The Galaxy News Service (finally) reports the suppression of Rebel activity on Raltiiir, including the formation of a blockade of the world and the disbanding of the Raltiiir High Council. (Exact date of report via Galaxy News Service: 35:3:3)*
 (conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #3)
- *Raltiiir Exchange, the primary financial market of Raltiiir, nearly collapses in the wake of the planet's subjugation by the Empire, as the Empire nationalizes SGI Systems.*
 (conjecture based on *The Official Star Wars Adventure Journal* #3 via *TimeTales*, paraphrased)
- *Alex Winger earns her wings.*
 (conjecture based on *A Glimmer of Hope*)
- *Shortly before the Battle of Yavin, Chewbacca's family prepares for his 200th birthday celebration. En route from the Yavin Vassilika contest, Chewbacca and Han Solo are not there just yet, though. In their absence, Chewie's son, Lumpawarrump (Lumpy) wishes to know more about his father. To that end, Attichitcuk (Itchy), Chewbacca's father, tells Lumpy all about how Wookiees first came to Kashyyyk and all about how Chewbacca and Han Solo first became partners (albeit in slightly altered versions of both stories). Lumpy wants to be a*

hero just like Chewie, so he decides to get some wasaka berries from the dangerous lower depths of Kashyyyk so that Mallatobuck (Malla), Chewie's wife, can create a special pudding for his birthday. In doing so, Lumpy ends up attacked by various monsters, prompting his mother to send a sort of telepathic cry for help to Chewie. He and Han race to Kashyyyk, then take an explorer craft (sort of like a starfighter) to the surface, where they find and save Lumpy, who has, in fact, proven himself to be heroic. They all celebrate Chewie's birthday before the two set back out again.*

(The Wookiee Storybook)*

*NOTE: The events in this era are packed pretty tight, but this story has been shoehorned in, apparently, at least in terms of S-Canon, so I include it here. Take the story's origins of Wookiees on Kashyyyk, origins of Chewbacca's partnership with Han Solo, and apparent telepathic Wookiee mates elements with a grain of salt.

- Shortly before the Battle of Yavin, a Rebel raid led by Jan Dodonna and Roons Sewell steals a huge cache of proton torpedoes, but are nearly captured by Imperials. Sewell sacrifices himself in a suicidal mission to lead the Imperials away. His sacrifice allows the Alliance to gain the torpedoes that they will use in the Battle of Yavin. (To be continued below . . .)

(The Short, Happy Life of Roons Sewell)

- Shortly before the Battle of Yavin, Zenn Bien officially joins the Rebel Alliance, having worked with Sian Tevv and Nien Numb against SoroSuub Chairman Siin Suub on Sullust. (conjecture based on Millennium Falcon)
- Bria Tharen's Red Hand Squadron is sent to Toprawa to steal the plans to the Death Star I. Their mission is successful, but the team is killed during the raid. Having finished the Yavin Vassilika contest and a brief trip to Kashyyyk, Han Solo is still stuck on Tatooine trying to figure out how to get Jabba the Hutt off of his back. He intends to see Jabba as soon as possible. After a chance encounter with Dash Rendar, he is confronted by Boba Fett. He expects Fett to be after him for Jabba or some such, but it turns out that this is not the case. Way back when Fett had tried to capture Bria aboard the Queen of Empire, she had made him promise that if she died, he would get word to her father. He had made the promise, figuring he was going to take her back to Teroenza and she would be killed, but even though that didn't happen, he was still bound by his own moral code to fulfill the promise. Bria had never had the chance to tell him her father's name, so Fett has come to tell Han of her death so that he can get word to her father. Han is heartbroken, but will fulfill this request. (To be continued below . . .)*

(Rebel Dawn)*

*NOTE: This is listed as concurrent to SW4 due to the events taking place during the early chapters of the Radio Drama, which take place before the film itself, but still count as part of *A New Hope*.

- The Imperial 501st learns that plans to the Death Star have been stolen. (No, not the ones that were nearly stolen from the Death Star itself.) They track what they think is a holodisc with the plans to Polis Massa. They manage to secure the disk, only to realize that rather than being the plans themselves, they are other secret Rebel information. That information leads the Imperials to the real target of the stolen Death Star plans, the Tantive IV, en route to Tatooine. (To be continued below . . .)

(Battlefront II)

- To punish the Bothans for helping the traitorous Moff Kalast, Emperor Palpatine personally visits Bothawui, where he slaughters Bothan officers and destroys some Bothan assets. He learns in the fray, however, that the plans for the Death Star that have recently been stolen (using, in part, datacodes provided by Kalast), are to be beamed to the Tantive IV, which should soon be nearing Tatooine.

(Empire at War)

- In pursuit of the stolen Death Star plans, the star destroyer Devastator captures a Corellian Corvette which Darth Vader believes is carrying them. As soon as the main hatch is opened two smoke grenades are tossed into the Devastator and something begins ferociously attacking the stormtroopers. When the smoke clears, a Gungan comes into view. Vader at first believes it is Jar Jar Binks, but the Gungan explains that his name is Abso Bar Binks, Jar Jar's son. Abso Bar continues to wreak havoc on the stormtroopers until Vader subdues him with a force choke. The remaining troopers search the ship only to find unarmed Gungans. Abso Bar then reveals that the ship is the Tantive V and that his mission was to delay Vader long enough for the Tantive IV to escape with the Death Star plans. Vader lets the Gungans

go, claiming they aren't even worth the blaster fire required to kill them. The Devastator will locate the Tantive IV and one hour later capture it.*

(Tantive IV)*

*NOTE: This summary was provided by Luke Van Horn.

- A CR90 Corellian Corvette, operated by an independent crew, is hired by the Rebel Alliance to carry a cargo of unregistered tanks of Tibanna gas. Few on the crew are willing to risk the wrath of the Empire, even if they agree with Rebel ideals, but the captain made the call on his own. Upon emerging from hyperspace at one point on their route, they are approached by Imperial TIE fighters, ordering them to prepare to be boarded because "several transmissions were beamed to your ship by Rebel spies," suggesting that they may have this Corvette confused with the Tantive IV. A battle ensues, leaving the ship in need of repairs or refueling. They are aided by a Rebel-crewed station, and the Rebels are aboard when they need the Corvette to be near an Imperial satellite cluster to intercept a real Imperial transmission that is needed by the Rebellion. Finally, they must escape through an Imperial minefield to safety.*

(The Point of No Return)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Tantive IV Expansion Pack*. There is no indication of time frame, other than during the Rebellion, but the use of dialogue that is very similar to that used in ANH when talking about the *Tantive IV* (another Corellian Corvette) and transmissions it received makes me think that this may be designed to be around the time of the beginning of ANH, when the Empire might see the CR90 Corellian Corvette in this scenario and think it is the *Tantive IV*.

- Shortly after the mission to destroy the *Intrepid*, Sunnar Jan-lo is still recovering from her wounds in that mission. Keyan Farlander and his newest wingman, Naeco, must leave her behind and join a mission to escort Leia Organa's *Tantive IV*. They are able to protect the ship as it receives the stolen data transmission over Toprawa, but after the mission is complete and the pilots begin to celebrate, they receive word that the *Star Destroyer Immortal* had ambushed the *Tantive IV* upon reversion to realspace. They fear the worst, but the *Tantive IV* was able to make it into hyperspace again, heading for Tatooine. As morale drops due to not knowing the fate of Leia or the *Death Star* plans, everyone is informed of the *Death Star's* existence. They hope to somehow delay its eventual completion by carrying out raids against the Empire that might slow construction if it is still being built, and they need to know where it is located. To this end, shortly after Jan-lo recovers (and is assigned to Intelligence for a new mission), the Rebels on the *Independence*, with help from arms brought by the trader Tuz, begin striking new Imperial targets. After a few general targets, Breth Gart earns his wings and is assigned to Keyan. They capture a few members of the *Death Star* design team to slow things down. As this and other missions are happening, Keyan is still plagued by strange dreams and is slowly being given hints as to how to use the Force, particular the Jedi mind trick, within the dreams. He uses it a couple of times to get duties that he wants, intending on using the Force, if he can learn to control it, to be a better pilot, although his actions lean toward the Dark Side in terms of bending someone else's will. Luckily, the Light Side remains dominant over him, simply enhancing his piloting skills. (To be continued below . . .)

(The Farlander Papers)*

*NOTE: I'm listing this story under the title of the novella that was expanded upon in the *X-wing Official Strategy Guide* to create an overall fiction story to go with the game strategies. Most of the events, though, were originally covered in the *X-wing* computer game. (It's just easier to merge the story and present it as one tale, rather than trying to split it up, which would get really, really ugly.)

- Aboard the *Devastator*, a stormtrooper worries that he may be chosen as the first to board the *Tantive IV* which almost automatically means he will be shot. In his moment of nervousness, he remembers back to his youth on Greater Marianas, where his dad was killed for speaking against the newly-arrived Imperials. He had then left to join the Empire and experienced much in his training. Now, he is chosen to be the first to board, but as he prepares to, he makes a decision that if he survives, he will desert. He is the first to enter the *Tantive IV* and survives . . . until he and another trooper come across Princess Leia Organa, who shoots him dead before she is stunned.

(Trooper)

- After seeing a space battle taking place above Tatooine (via the *Strike Cruiser's* sensors), Shada D'ukal, Cai, and Karoly are certain they must escape quickly. (To be continued below . . .)

(Hammertong: The Tale of the "Tonnika Sisters")

- After meeting with Luke Skywalker at Tosche Station on Tatooine, Biggs Darklighter leaves on his first mission aboard the Rand Ecliptic. He and several others jump ship and join the alliance. Shortly thereafter, he joins Wedge Antilles, Cesi "Doc" Eiriss and Jek Porkins on a mission to Commenor.

(conjecture based on *Star Wars: X-wing Rogue Squadron* #1/2)

- Darth Vader orders Commander Nahdonnis Praji to personally oversee the search for the droids on Tatooine and to not return until they are found. Praji delegates the task to Captain Kosh, but due to delays in coordinating with Captain Terrik's Desert Sands troops from the Inquisitor, the droids will escape. Praji will report his failure to Vader, but will be spared Vader's wrath due to his general competence and loyalty.

(conjecture based on *Tinker, Tailor, Soldier, Praji: A Cartel of Genes*)

- The officer in command of the sandtrooper unit Desert Sands, DSS-0956, the unit ordered to locate the escaped droids on Tatooine with the Death Star plans, files his full report and personally takes full responsibility for the failure to capture the droids.*

(Tatooine Debriefing)*

*NOTE: Summary provided by Luke Van Horn. This obviously ties into the previous event, based on *Tinker, Tailor, Soldier, Praji: A Cartel of Genes*.

- After thoroughly searching the captured vessel, the Devastator destroys the Tantive IV.
(conjecture based on *The New Essential Guide to Vehicles and Vessels*)
- Biggs Darklighter, now in service to Captain Heliesk aboard the Rand Ecliptic, with Derek "Hobbie" Klivian as his second mate, discovers that the ship is on a mission to take out Rebels, not pirates. He and Hobbie don't get along very well, as usual. The final straw for Biggs' anti-Imperial feelings comes when he leads Twilight Squadron in stopping the private vessel Lark, which carries innocents, and his squadron manages to destroy the vessel, rather than disabling it. He and others with the same mindset plan to escape, but are overheard by Hobbie, who escapes when cornered. Biggs and the others have no choice but to act quickly. They steal four TIEs and escape. Now, their biggest problem is somehow finding the Rebel Alliance before running out of air. Little do they know that they are being monitored by a Rebel Y-wing nearby . . . That Y-wing reports Imperial presence in the area to the Rebel base on Yavin IV, where memorial services begin for the late Rebel leader Roons Sewell . . .

(Darklighter)

- Jan Dodonna holds a memorial for the late General Roons Sewell. He weaves a tale a bit more positive than Sewell's actual life, carrying the tale from the man's youth (when he learned to be a killer to survive), his early days as an excellent actor in love with actress Malsa (who is killed by Imperials when Roons refuses to end a production that the Empire sees as seditious), and how the death of Malsa led him to be a leader in the struggle against the Empire and a leader in the Rebellion, despite his exceptionally violent means to those ends. He also remembers back to the day when Roons and his people saved Dodonna from the Empire, and he in turn saved them with his piloting skills during their escape. Dodonna had joined the Rebellion then, under the supervision of General Roons Sewell. The two men had never seen eye to eye, with Roons being a man of action and Dodonna a man of tactics, but Roons eventually came to agree with Dodonna that the Rebellion needed a space navy. Finally, he recounts how Roons died in a recent mission. They had taken a ship full of proton torpedoes, the same torpedoes that would be used in the Battle of Yavin, but when discovered by Imperials, Roons had sacrificed himself in a suicide run to lead the Imperials away from the transport and his comrades. With the memorial over, the Rebels return to preparations.

(The Short, Happy Life of Roons Sewell)

- Back in space, Biggs Darklighter and the other pilots that abandoned the Rand Ecliptic must return to the ship. When they arrive, they find that a mutiny led by Derek "Hobbie" Klivian has taken command of the ship. Biggs takes first mate position under Hobbie, and they make their plans to join the Rebel Alliance. One of their first missions, conducted very soon (thanks to muddy timelining by the creative team, one might suppose), is to use hyperdrive-fit TIE fighters and the Rand Ecliptic to collect several X-wings from an Incom Corporation facility. The mission is successful, but one member of their team, Peate Kurin, dies in their escape,

and Hobbie's right shin and foot are cut off. He is to be given a replacement, but it seems that some sort of infection borne of Yavin IV has begun taking hold of his body at the site of the amputation. On the bright side, Yavin Base now has X-wing starfighters, even if they do need to still get enough astromechs to make them hyperspace-worthy . . . (To be continued below . . .)

(Darklighter)

- Immediately after R2-D2 tries to head in a different direction than C-3PO, the astromech falls into a sinkhole. When C-3PO tries to help, he falls in as well, leading them to a cavern full of mole creatures, who want to "serve" them. C-3PO first thinks they want the droids to rule them, but they are brought to be "served" as dinner to a giant acid lizard. They escape its mouth when R2-D2 temporarily shorts out his electrical system. They are then spit back out so hard that they wind up back on the surface, where they split up and go their separate ways, as they had originally done. (To be continued below . . .)*

(Star Wars: According to the Droids)*

*NOTE: This story, *Star Wars: According to the Droids*, appears in the last three issues of the short-lived *Droids* comic book series from the Marvel Comics "Star Comics" imprint. Strangely, despite being published in 1987, the visuals rarely match up with the films, especially the starships. The parts of the tale that match with the films are assumed to be integrated into the film summary above. However, when departures like this one exist, I have chosen to create separate entries, since I would imagine that these tales are, at best, S-Canon, and should not be integrated quite as thoroughly as, for instance, the various one-shots released to tie into *The Phantom Menace*, named after various characters, which were produced in an era where continuity was much more controlled. The various segments are also separated, even when they are back-to-back in summary order, so as to make more sense within the context of the title listings for this section, wherein many items are noted without summaries, due to their retelling of film segments.

- With the loss of contact with the Tantive IV, Bail Organa sends Ferus Olin (now usually in the guise of "Fess Ilee") to check on the ship. Being offworld to seek out the ship will save Ferus from death when Alderaan is destroyed.
(conjecture based on *Hostage*)
- Around this time, Jez, Lan, and Mazi, three young Alderaanian boys, go on an overnight trip to see a smashball tournament on Delaya. Being there will leave them alive, yet orphaned, when Alderaan is destroyed.
(conjecture based on *Hostage*)
- The night after Luke Skywalker first sees the hologram of Leia Organa, R2-D2 runs off to continue his mission. He finds a mountain pass that he must use, which is controlled by Tusken Raiders. He incapacitates one, then hides under a walking bantha to make his way by, but when they notice his tracks, he narrowly escapes by projecting a huge hologram of an angry C-3PO to frighten them away. (To be continued below . . .)*

(Star Wars: According to the Droids)*

*NOTE: See the note with the first entry under this name above.

- On Tatooine, Zeta Squad (including Brenn and Dellis Tantor, under Captain Terrik) are ordered to find an escape pod (C-3PO and R2-D2's from the Tantive IV), but when they find it empty, they head off to find the droids that were inside. They quickly discover the sandcrawler that carries the droids, but before they can get to it, they are set upon by Sandpeople, whom they wipe out. They then destroy the sandcrawler, finding the droid targets gone. Splitting up, Zeta forces head for the Lars Moisture farm (under Terrik) and Anchorhead (under Brenn) to find the droids . . . (To be continued below . . .)

(Force Commander)

- A group of stormtroopers take an Imperial Troop Transporter to where the Tantive IV escape pod crashed, discovering that the droids are gone. They then track and destroy the sandcrawler that discovered the droids and sold them to the Lars homestead.*

(Imperial Trooper Transporter)*

*NOTE: This comic book came with an old toy back in Kenner's original line. It refers to Owen as "Owen Skywalker" and seems to basically tell the same story that was later told in *Force Commander* with Zeta Squad and in *When the Desert Wind Turns*. I'm assuming that this is yet another variant on that tale, rather than something entirely N-Canon. It really has very few details, either way.

- Davin Felth, as part of Zeta Squad under Captain Terrik, discovers the escape pod from the Tantive IV . . . and that droids were in the pod. Terrik's forces then discover the sandcrawler of the Jawas who found C-3PO and R2-D2 and, after learning who the droids were sold to,

destroy the sandcrawler and kill the Jawas. Shortly thereafter, Captain Terrik's stormtroopers descend on the Lars' moisture farm and, after an interrogation, kill Owen and Beru Lars. (To be continued below . . .)

(When the Desert Wind Turns: The Stormtrooper's Tale)

- General Cassio Tagge sends a message to a patron on Coruscant expressing his doubts about the wisdom of disbanding the Imperial Senate.*

(conjecture based on *Galaxy Guide 1: A New Hope*)*

***NOTE:** Information provided by Luke Van Horn. This is "just days" before his death on the Death Star, which is actually accurate in retrospect, but only barely. The Imperial Senate is disbanded on 35:3:5, and then the Death Star is destroyed on 35:3:8.

- R5-D4 survives the Imperial attack on the Jawa sandcrawler in which he is being held. He survives on minimal power, thanks to a power droid, until another band of Jawas arrive to salvage what they can of the crawler and its contents. They repair R5, including his motivator, and then take him to Mos Eisley for sale.*

(conjecture based on *Galaxy Guide 1: A New Hope*)*

***NOTE:** Information provided by Luke Van Horn.

- Muftak and Kabe wander through Mos Eisley and note the presence of various Imperials, including a team which includes Davin Felth, who are looking for some droids. One Imperial refers to Muftak by his species name, Talz, which provides his first clue to his hidden past. (For the record, his larval sack was accidentally picked up by Imperials and deposited on Tatooine, which is something he will learn at some point in the future and place in his autobiography, *Sands in Winter*.) They also hear an Imperial officer (who is not liked by the other Imperials) referred to as Lieutenant Alima. (To be continued below . . .)

(Play it Again, Figrin D'an: The Tale of Muftak and Kabe and The Essential Guide to Alien Species)

- Muftak informs Momaw Nadon that Alima, the man who caused his banishment from Ithor, is in Mos Eisley. Nadon has Muftak sell Alima false information saying that Momaw Nadon is hiding the droids the Imperials are looking for. (To be continued below . . .)

(The Sand Tender: The Hammerhead's Tale)

- The night of learning that Alima is on Tatooine, Momaw Nadon visits his special Bafforr trees, who forbid him from killing Alima. Alima shows up and kills several trees, telling Momaw Nadon that if he does not turn over the droids the Imperials are looking for (which he doesn't really have), he'll come back and kill Momaw and destroy his plant-laden home. (To be continued below . . .)

(The Sand Tender: The Hammerhead's Tale)

- Jabba the Hutt's business droid, CZ-3, has gone missing. The droid was last seen when Opun "Black Hole" Mcgrrr was a guest in Jabba's townhouse in Mos Eisley, and it is believed that Mcgrrr has stolen the droid. Jabba sends Takeel to find CZ-3 . . . and Takeel's brother, Zutton (AKA Snaggletooth) to keep an eye on Takeel. Elsewhere, the Jawa female Aguilae and her partner, the Squib trader Mace Windu (no relation—thank the maker—to the Jedi), have been busy. They had managed to steal CZ-3 from Mcgrrr after Mcgrrr had stolen it from Jabba, and had sold it to a Corellian trader. They have just realized that the droid was Jabba's, who isn't someone they want to mess with, so they run by Wioslea's speeder shop and learn where to find the Corellian. Aguilae drags the oft-drunk Mace along, only to find that the droid had wandered off from the Corellian and gotten picked up by Jawas from Jek Nkik's sandcrawler. Back at Jabba's, Jabba's henchman Lhojugg discovers that CZ-3 was let out of the townhouse and on the loose by Jabba's personal codes. Jabba knows the reason for this, but doesn't exactly feel like telling Lhojugg, so he has Lhojugg killed. Meanwhile, Aguilae and Mace find Jek, only to be taken aboard the sandcrawler (along with their speeder) as prisoners. While Mace is tucked away in a hold where he begins tinkering with R5-D4 and a GONK power droid, Aguilae confronts Jek. Jek says he is intending to take her back to Jawa society as a lesson, but Aguilae (originally named Khea Nkul and arranged to marry Jek) knows that he simply wants her back to be his wife, which she doesn't want. (Little do they know that they could've avoided the sandcrawler altogether. CZ-3 had escaped from the Jawas before they left Mos Eisley.) In Mos Eisley, Tols Vengra, the Jenet henchman of Mcgrrr tracks CZ-3 in order to bring the droid back to Mcgrrr, while Takeel

stumbles across the droid as well. Back at the sandcrawler, Imperials believing R2-D2 and C-3PO (with the Death Star plans) to be aboard, attack the sandcrawler. Aguilae and Mace barely escape (with R5-D3 and the GONK) before all of the Jawas are slaughtered. They arrive back at Mos Eisley just as Takeel finds CZ-3, only to be held up by Tols. Tols reveals that CZ-3 was stolen by Mcgrrr, and suddenly Zutton appears and blasts CZ-3. The droid was part of a sting to get evidence of Mcgrrr's wrong-doings, and Tols has just provided ample evidence. (That is the reason for Jabba using his codes to release CZ-3 in the first place.) Takeel and Zutton have completed their true mission for Jabba, Mcgrrr and Tols are in big trouble, and Mace and Aguilae are now the proud new owners of the blasted CZ-3, which they hope to refit and sell away at some point.

(Spare Parts)

- The annual Jawa swap meet is held. Het Nkik, along with his clan, led by Wimateeka, are late to the meet, but find that another sandcrawler, that belonging to his Het's friend Jek Nkik's clan, is not yet there either. As they leave the swap meet, they come across the missing sandcrawler. All of the Jawas are dead, and are being tended to by Obi-Wan Kenobi and two droids (Luke has headed back to the Lars' moisture farm). Knowing the Empire is behind this tragedy, Het Nkik takes his blaster and a small vehicle and heads for Mos Eisley to wreak havoc on some Imperials. (To be continued below . . .)

(Swap Meet: The Jawa's Tale)

- Very soon after the Jawa swap meet, Wimateeka and several other Jawas go to the wedding of Eyvind and Ariela. As the wedding celebration goes on, several Tusken Raider's (kids ready for their coming of age) attack to steal some speeders. Eyvind dies as a result, and Ariela is kidnapped. The moisture farmers give Wimateeka and Ariq Joanson a very short time to get Ariela back before they take her back by force. They go to the vaporator where Ariq gives the Tusken Raiders water, and convinces the Tusken youths that building a peace would leave their mark on the world. They return Ariela, and peace talks begin. Imperials (sent by the other moisture farmers) arrive and attack them, though, and negotiations end in bloodshed. (To be continued below . . .)

(Drawing the Maps of Peace: The Moisture Farmer's Tale)

- After speaking with Jub Vengu, one of Jabba the Hutt's go-betweens, about helping him secure a reward for the capture of a Jedi (whom he sensed in Mos Eisley two weeks before), Feltpiern Trevagg returns to his office and meets M'iiyoom Onith, a H'nemthe female nicknamed "Nightlily." Trevagg becomes infatuated with her, wanting conquest, and he begins to "put the moves on her," intending to get her into bed by night's end. They go to lunch at the Court of the Fountain, where Jabba's chef Porcellus works when not preparing Jabba's meals. Travagg cons her into thinking he is proposing marriage to her, and she is elated. Predne Balu, Assistant Security Officer of Mos Eisley warns him away from Nightlily, but Trevagg doesn't take his advice. Shortly thereafter, Trevagg notices that Balu is being visited by Pylokam, who probably has information on the Jedi. Trevagg needs someone to help take out Balu, so he decides to take Nightlily to Chalmun's Cantina where he can woo her and look for an assassin. (To be continued below . . .)

(Nightlily: The Lover's Tale)

- Ariela and Ariq Joanson mourn for Eyvind and the lost chance of peace between the humans, Jawas, and Sandpeople. After leaving Ariela's company, Ariq heads for Chalmun's Cantina to drown his sorrows, while he begins the long process of waiting for another chance to sue for peace in the future. The Imperials actions have made him a Rebel, if not as part of the Rebel Alliance, then at least by definition.

(Drawing the Maps of Peace: The Moisture Farmer's Tale)

- On his way to Chalmun's Cantina for work, Wuher is met by C2-R4, an augmented astromech droid that is a hodge-podge of other droids. The droid rambles off its abilities (many of which would be helpful, especially to a bartender), but Wuher's hatred for droids (as scapegoats for mistreatment throughout his life) leads him to leave C2-R4 where he is, instead of taking him in. Wuher heads for his "lab," where he is trying to concoct a perfect brew for Jabba the Hutt in order to gain the fame and money that would come with being made Jabba's personal bartender. His latest concoction isn't good enough, he believes.

(Be Still My Heart: The Bartender's Tale)

- Before Figrin D'an and the Modal Nodes begin their first set, Labria wins all of the instruments Figrin D'an owned in a sabacc game, then sits back to listen to them play their music in Chalmun's Cantina for the rest of the day, despite the ruckus that is later caused by Obi-Wan Kenobi, Han Solo, etc.

(Empire Blues: The Devaronian's Tale)

- Wuher heads into the main cantina and begins work. During the course of his work, he'll be privy to Obi-Wan Kenobi's battle with Ponda Baba, Han Solo's murder of Greedo, and such. (To be continued below . . .)

(Be Still My Heart: The Bartender's Tale)

- Aboard the Infinity, a vessel wanted by the Imperials, BoShek arrives at Tatooine and must evade Imperial Star Destroyers in orbit. He uses a trick once mentioned by Han Solo and saves himself. He decides to go buy Han Solo a drink, so he heads for Chalmun's Cantina. (To be continued below . . .)

(At the Crossroads: The Spacer's Tale)

- As Luke Skywalker, Obi-Wan Kenobi, C-3PO, and R2-D2 make their way to Mos Eisley in Luke's landspeeder, they come upon a Jawa sandcrawler being attacked by Tusken Raiders. Caught in the battle is little Amni Ponnar, whose speeder has been flipped. While Luke and the droids charge toward Amni to pick her up in the speeder, Obi-Wan leaps into the fray, lightsaber drawn. He ignites the fuel to Amni's crashed speeder, causing a distracting explosion that allows him to jump back aboard Luke's speeder, so they can get out of there. They take Amni home to her family, and he explains that the battle seemed to be in a spot where hubba gourds that Jawas and Tusken live on were grown, but the gourds were all gone, as if someone wanted to goad them into a war. Before leaving, Obi-Wan finds a reflecting crystal on the floor of the home, the kind that grow on hubba gourd husks. He then finds a closet full of gourds. It was Mr. Ponnar that wanted the war, so that when the Jawas and Tusken killed each other, he could expand their moisture farm. Both Amni and her mother are shocked by this (and Luke having to leap in with his lightsaber to slice a blaster Mr. Ponnar pulls on Obi-Wan). When Jawas and Tusken attack the farm, Obi-Wan uses the Force to levitate the gourds to them, ending the fray. They could turn Mr. Ponnar in to the authorities, but Obi-Wan thinks that his family's resentment will be punishment enough. They continue on their way to Mos Eisley.*

(War on the Jundland Wastes)*

*NOTE: This story was reprinted in 2015 in *Star Wars Adventures #1* in the UK. One has to wonder whether that will allow the story to be considered Story Group Canon, rather than just Legends.

- Han Solo makes a solemn transmission to inform Renn Tharen of Bria Tharen's death. The mournful Han then goes to Chalmun's Cantina. He is in need of work, and must soon talk to Jabba about the spice shipment he dumped. While at the cantina, he will have his fateful first encounter with Luke Skywalker, Obi-Wan Kenobi, R2-D2, and C-3PO . . .

(Rebel Dawn)

- Swilla Corey, a destitute ex-slave whose jerba herd was recently killed or scattered, wanders to Mos Eisley, intending to beg and steal to survive. Outside Chalmun's Cantina, she notices a jerba with her brand on it. Learning that it belongs to one Ketwol, a Pacithhip scout, she follows him back to his ship and attempts to steal back her jerba. He catches her, though, so she explains what happened to her jerba herd and he takes pity on her. Several jerbass had come out of the desert near his ship, wounded and exhausted. Swilla remains with Ketwol for some time, then takes her jerbass back to the ranch she worked at, although returning frequently to visit her new friend.*

(conjecture based on the *StarWars.com* databank entry for Swilla Corey, part of the fan-submitted canonical entry series *What's the Story?*)*

*NOTE: This entry was submitted by Luke Van Horn.

- Upon entering Chalmun's Cantina, Luke Skywalker reflects on wise words from Obi-Wan Kenobi, who suggested looking beyond appearances when they seek someone they can trust to take them to Alderaan.

(Cantina Communications)

- After winning all of the instruments Figrin D'an owned in a sabacc game earlier in the day, Labria sits back and enjoys their music in Chalmun's Cantina, despite the ruckus caused later

in the day by Obi-Wan Kenobi, Han Solo, etc.

(Empire Blues: The Devaronian's Tale)

- Coruscant Daily NewsFeed reports the disbanding of the Imperial Senate. (Exact date of report via Coruscant Daily NewsFeed: 35:3:5)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #3)
- Karoly D'ulin and Shada D'ukal head for Chalmun's Cantina in the guise of Brea and Senni Tonnika. As they scout for a pilot, they witness the battle between Obi-Wan Kenobi and Dr. Evazan, Han Solo's encounter with Greedo, and such. (To be continued below . . .)
(Hammertong: The Tale of the "Tonnika Sisters")
- In Chalmun's Cantina, BoShek tells Chewbacca that he has broken Han Solo's Kessel Run record. They are met by Obi-Wan Kenobi, who wants passage from Tatooine. BoShek declines, but receives a lesson in the Force, which he has been refusing to acknowledge until he has further proof. BoShek thanks Obi-Wan and leaves him and Chewbacca to talk about passage from Tatooine. (To be continued below . . .)
(At the Crossroads: The Spacer's Tale)
- Kal Knai, having established himself as a moisture farmer after his recent flight from Imperial slavery at the age of 16, witnesses Obi-Wan Kenobi and Luke Skywalker approaching Han Solo and Chewbacca in Chalmun's Cantina.
(conjecture based on *Star Wars Screen Entertainment* via *TimeTales*, paraphrased)
- Muftak meets with Momaw Nadon one last time in Chalmun's Cantina, as the ruckus caused by Obi-Wan Kenobi, Han Solo, etc. commences. Momaw Nadon tells Muftak that he does not expect to live to see another day. (To be continued below . . .)
(Play it Again, Figrin D'an: The Tale of Muftak and Kabe)
- Dannik Jerriko witnesses Obi-Wan Kenobi and Han Solo in Chalmun's Cantina and resolves to someday take the "soup" from Han Solo.
(Soup's On: The Pipe Smoker's Tale)
- While Luke Skywalker and Obi-Wan Kenobi spend time in Chalmun's Cantina, eventually making a deal with Han Solo and Chewbacca, R2-D2 and C-3PO are nearly caught by stormtroopers. They enter a spare parts shop to disguise themselves, but then must escape from the irate owner for using his property without paying for it. They will continue evading stormtroopers until catching up to Luke and Obi-Wan when they are on their way to sell Luke's speeder. (To be continued below . . .)*

(Star Wars: According to the Droids)*

*NOTE: See the note with the first entry under this name above.

- Just after Han Solo leaves Chalmun's Cantina, Shada D'ukal and Karoly D'ulin, in disguise as the Tonnika sisters, are arrested by Imperials looking for the Tonnikas. (To be continued below . . .)
(Hammertong: The Tale of the "Tonnika Sisters")
- After witnessing the death of Greedo (and other ANH events), Het Nkik finalizes a trade with Reegisk for a Tusken Raider Talisman and rushes off to blast some Imperials. (To be continued below . . .)
(Swap Meet: The Jawa's Tale)
- In a hasty swap with Het Nkik, Reegisk trades a Tusken Raider Talisman to Het Nkik, but swipes the power pack from Nkik's blaster as insurance of his payment the next day. Not knowing this, Het Nkik leaves with an unpowered blaster.
(Trade Wins: The Ranat's Tale)
- After witnessing the death of Greedo (and the other ANH events) in Chalmun's Cantina, Feltpern Trevagg and Nightlily leave the cantina and head for a hotel to consummate their impending marriage. (To be continued below . . .)
(Nightlily: The Lover's Tale)
- Realizing that Greedo's pheromones might be a clue to the "perfect brew" for Jabba the Hutt, Wuher makes sure Greedo's body is secured and then heads out to find C2-R4 and take him in, not out of charity, but to use his various abilities to make that perfect brew. (To be continued below . . .)

(Be Still My Heart: The Bartender's Tale)

- After witnessing the death of Greedo, several Imperials stop BoShek about his escape from the Star Destroyers, but he flees into the Dowager Queen, where he pretends to be a preacher and speaks on and on about the Force. The real preachers don't take it kindly and beat him up. (To be continued below . . .)

(At the Crossroads: The Spacer's Tale)

- Not realizing that Reegisk has swiped his power pack, Het Nkik leaps out at a group of stormtroopers including Davin Felth and begins trying to fire on them with his powerless blaster.

(Swap Meet: The Jawa's Tale)

- While in Mos Eisley looking for C-3PO and R2-D2, Davin Felth and fellow stormtroopers are "attacked" by Het Nkik. When Nkik's blaster does not fire, one of Felth's comrades shoots him dead. (To be continued below . . .)

(When the Desert Wind Turns: The Stormtrooper's Tale)

- As BoShek escapes the Dowager Queen, he runs into Imperials drawn by the "attack" of Het Nkik. He escapes and nabs a landspeeder from the used speeder shop in the spaceport, but is chased down by Imperials. He tries to talk his way out of the situation and attempts to calm himself and call on the Force. Out of sheer coincidence (or the Force's mysterious ways?), the troopers who have found him are the same ones that Obi-Wan Kenobi had mind-tricked earlier. His very slight grasp on the Force allows him to accidentally make them mentally relive the earlier mind-trick, allowing him to "move along." BoShek resolves to give up his life of crime to become closer to the Force, something far more important than himself.

(At the Crossroads: The Spacer's Tale)

- On Commenor, Wedge Antilles, Jek Porkins, Cesi "Doc" Eiriss, and Biggs Darklighter of Red Squadron meet with Captain Dantels and acquire astromechs for the Rebel Alliance. During their escape from Commenor, Eiriss is killed. The others head back to Yavin IV.

(Star Wars: X-wing Rogue Squadron #1/2)

- Davin Felth and the other stormtroopers under Captain Terrik's command join Terrik at Docking Bay 94 to try to stop the Millennium Falcon from lifting off. Having seen Imperial cruelty first-hand, Felth decides to shoot Terrik in the back while no one is watching. He has decided to join the Rebellion, and serve as a spy within the Imperial ranks.

(When the Desert Wind Turns: The Stormtrooper's Tale)

- As the Millennium Falcon blasts its way out of Docking Bay 94, Momaw Nadon informs Alima's troopers (falsely) that Alima knew that Han Solo would be blasting off with the droids the Imperials were after, but he refused to do anything about it. His troops, who hated him anyway, summarily execute him for his alleged treason. Justice has been served for Momaw Nadon, without him having to break the Law of Life. Momaw prepares to return to Ithor.

(The Sand Tender: The Hammerhead's Tale)

- As the Millennium Falcon blasts its way out of Docking Bay 94, in a Mos Eisley holding cell, Karoly D'ulin and Shada D'ukal speak with a guard named Rij Winward, who knows they aren't the Tonnika sisters. He speaks to them about a trade—he will free them if they can take him to the Imperial item they stole. The Mistryl agree and they head back to the Strike Cruiser to meet with Cai. Rij realizes that what they are looking at is a prototype superlaser for the Death Star II. He reveals that he is with the Rebel Alliance, but the women don't let him have the modular piece they wish to take off the planet. Rij is sent away, but he steals Cai's astromech, which bears technical schematics of the Hammertong. The Mistryl take the freighter Rij provided, along with the modular Hammertong piece, and leave Tatooine. Shada wonders whether or not it would be a good idea to leave the Mistryl service and join the Rebels.

(Hammertong: The Tale of the "Tonnika Sisters")

- Very soon before the Battle of Yavin, the Rebel Alliance pilot trainee "Rookie One" trains on Tatooine. After training in a T-16 skyhopper (overseen by his friend Thurland Hack), he is sent to Kolaador for further training in R-22 Spearheads with Jake Farrell and Ru Murleen. When the Empire comes to Tatooine in search of the Death Star plans, they soon send TIE fighters, AT-ST walkers, and other forces onto the planet, including at Anchorhead. After a

frantic distress call from Thurland Hack, the Rebels at Kolaador, including Ru Murleen and newly-minted pilot Rookie One, head for Tatooine and help kick the Imperials out of the Anchorhead area. They then escape past a Star Destroyer and into hyperspace, heading for the Rebel Alliance's Gamma Base.*

(Rebel Assault)*

*NOTE: *Rebel Assault* has a questionable status in the continuity. According to Leland Chee, some of the story fits, while other elements do not. It was at one time believed that "Gamma Base," which plays out almost exactly like the Battle of Hoth, was, in fact, some other planet, not Hoth. That would make the game make some sense, given that, in the game, the capture of the *Tantive IV* is followed by the Battle of Hoth (or Gamma Base), then followed by an alternate reality version of the Battle of Yavin. Surely we aren't splicing *The Empire Strikes Back* into the middle of *A New Hope*, right? Well, apparently, according to Chee, those suppositions on the part of fans were incorrect. The battle in *Rebel Assault* is supposed to be the Battle of Hoth, as the game's instruction manual and packaging imply. Thus, pretty much everything after the escape from Tatooine is non-continuity (apocryphal). I guess the cool thing about the game's marginal insertion into continuity is that we can now consider *Rebel Assault II* to be in-continuity as well.

- While aboard the Millennium Falcon, just after escaping Tatooine, Obi-Wan Kenobi enters the cockpit to speak with Han Solo. He teaches Han a lesson in humility with a tale of when he and Qui-Gon faced Aurra Sing decades before, then asks Han if he has a remote that he can use to begin training Luke Skywalker.

(Once Bitten)

- While searching Anchorhead, Brenn Tantor learns that the droids (C-3PO and R2-D2) have escaped Tatooine (aboard the Millennium Falcon). Using the Falcon's course trajectory as a guide, the Imperials determine that they must be heading for Alderaan or Ruul. Brenn is promoted to Captain and sent with Captain Beri Tulon to Ruul to continue the pursuit . . . (To be continued below . . .)

(Force Commander)

- Athon Skims, making a delivery to Alliance contacts, is killed when the Death Star destroys Alderaan.
(conjecture based on Alliance Operative Field Dossier: Skimmer)
- Kira Lar and several other students at the Academy on Carida hear of Alderaan's destruction. They pledge their lives to the cause of the Rebel Alliance and make their way with great haste to Agamar and onward to Yavin IV.
(conjecture based on Star Wars: The Roleplaying Game profile for Kira Lar, found on the Wizards of the Coast website)
- In the wake of Alderaan's destruction, some Rebel pilots of the Tierfon Yellow Aces starfighter squadron, including Jek Porkins, are reassigned to bolster starfighter squadrons on Yavin IV.
(conjecture based on Strongholds of Resistance)
- With so many members of the Tierfon Yellow Aces gone to Yavin, replacement pilots are sought.*

(The Replacements)*

*NOTE: This is a "plot hook" found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*.

- After getting off work at Chalmun's Cantina, Wuher goes back to his lab with C2-R4, Greedo's body, and the body of a Jawa who was accosting C2-R4 when he went back to find him. Wuher uses C2-R4 to dissolve the cadavers and uses the resulting fluid to perfect his brew, which he'll take to Jabba the Hutt as soon as he can.

(Be Still My Heart: The Bartender's Tale)

- With the Imperial Senate dissolved, the Bothan Embassy is no longer needed. Tereb Ab'Lon, aide to Bothan Ambassador Gatrar Shey'Tyan sees this as an end to his rise in the Bothan power structure, so he leaves Bothawui with stolen Imperial Naval plans in his droid, R2-Z1 (AKA Fweep). He leaves and tries to get to the Rebellion, but ends up having trouble when TIE fighters damage his ship. He crash-lands on Tatooine, where detective-for-hire (AKA semi-scumbag) Nim Bola has just finished dumping two bounty hunters who attacked him into the sarlacc. Bola saves Ab'Lon from the wreckage, learns that the droid holds important information for the Alliance, and decides to sell the droid's information back to the Empire. He then tosses Ab'Lon into the sarlacc and heads off. While his partner, Tavri, fends off Ossan thugs, Bola makes a deal to deliver the droid's information to the Rebellion in two days for 50,000 credits.*

(Droid Trouble)*

*NOTE: One would assume by how the story is told that Bola is going to sell the plans to the Empire for 50,000, but the preface to this story's sequel, *A Deal Gone Sour* specifically says it will be to the Rebellion for 50,000 or the Imperials for 40,000 if the Rebellion doesn't come through.

- A group of Rebels meets on Tatooine with their contact, Rai-Kalei, to be put into contact with Nim Bola and Tavri and buy R2-Z1 (and the droid's information) from Bola. As they enter a cantina to meet Rai-Kalei, they see Bola being taken away by Imperials. Rai-Kalei tells them that Bola has been arrested, but they can still meet with Tavri. Tavri will sell them the droid, but they must help free Bola. The Rebels agree, and the jailbreak takes place. As Tavri and Bola escape, the Rebels secure R2-Z1, then escape Tatooine aboard Rai-Kalei's Mayjeln.

(A Deal Gone Sour)

- Aboard the *Independence*, Keyan Farlander, who has just been informed that the *Death Star* is rumored to be operational, is hit with a blast through the Force. He has sensed the destruction of Alderaan, and he knows he has gone too far into using the Force to have any medics be of assistance to what is plaguing him, the tug of war on his "soul," so to speak. He then, along with his starfighter pilot comrades, helps defend an attack upon the *Independence* itself. After the Imperials are battled off, they receive word that the ship, along with many others in the Alliance, is being ordered to Yavin IV. The stage is being set for the *Battle of Yavin* . . . (To be continued below . . .)

(The Farlander Papers)*

*NOTE: I'm listing this story under the title of the novella that was expanded upon in the *X-wing Official Strategy Guide* to create an overall fiction story to go with the game strategies. Most of the events, though, were originally covered in the *X-wing* computer game. (It's just easier to merge the story and present it as one tale, rather than trying to split it up, which would get really, really ugly.)

- Aboard the *Death Star*, as Luke Skywalker, Han Solo, Chewbacca, and Leia Organa are trapped in the trash compactor, C-3PO talks his and R2-D2's way out of the room and try to make their way to a computer terminal to contact their friends. They quickly find themselves face to face with Darth Vader and Grand Moff Tarkin. They lock Tarkin and Vader briefly in a lift, where Vader kills the incompetent stormtrooper who let the droids in. They then take out a MSE droid and finally reach a terminal from which to contact the others and save them in the nick of time. They will be discovered by stormtroopers and pursued until finally coming upon the duel between Darth Vader and Obi-Wan Kenobi that is blocking their path to the *Millennium Falcon*. (To be continued below . . .)*

(Star Wars: According to the Droids)*

*NOTE: See the note with the first entry under this name above.

- Back on Yavin IV, Biggs Darklighter tells Derek "Hobbie" Klivian of their successful mission to get astromechs for the base's X-wings. Hobbie, however, will not be rejoining them for duty any time soon. The infection that took hold in the stump of his right leg has spread throughout his body. If a cure isn't found soon, it could mean the worst. (To be continued below . . .)

(Darklighter)

- Having decided to finally acquiesce to Kabe's desires, Muftak agrees to help her break into Jabba the Hutt's Mos Eisley town house. They break in and encounter K-8LR, Jabba's protocol droid, but they free it of its restraining bolt and K-8LR becomes an ally (which, in a way, the droid already is, after telling Muftak that his homeworld is Alzoc III). K-8LR shows them to the captured Rebel Barid Mesoriaam, who gives them a datadot that they can sell to the Rebel Alliance when a Mon Calamari comes to pick it up. They take the dot, but are attacked by Jabba's goons. Muftak stays behind to cover Kabe's escape, but Kabe abandons their loot (except the datadot) and returns for Muftak. With K-8LR's help, they escape. Shortly thereafter, they meet with the Mon Calamari and receive 15,000 credits, travel papers with Grand Moff Tarkin's signature on them, and passage to Alzoc III. Muftak can finally go home, and take his charge, Kabe, with him.

(Play it Again, Figrin D'an: The Tale of Muftak and Kabe)

- Niclara Varnillian, currently aboard the *Death Star* as a proud supporter of the New Order, is transferred to the Imperial Star Destroyer *Pulsar*, shortly after she witnesses her own Empire's destruction of her own homeworld, with no hint of remorse on the part of the Empire or Niclara.

(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars*

Adventure Journal #8)

- *Garindan writes a journal entry about how he is a hero (in his own mind) for alerting the stormtroopers to where the Jedi Obi-Wan Kenobi was to be found in Mos Eisley.*
(conjecture based on *The Essential Guide to Alien Species*)
 - *The morning after the Millennium Falcon blasts out of Mos Eisley, Predne Balu and Wuher discover Feltpern Trevagg's mauled body. Wuher informs Balu that the woman he was with (Nightlily) is a H'nemthe female . . . a member of a race whose females eviscerate their mates immediately after mating, as some kind of odd biological imperative brought on by a 10:1 female:male ratio on H'nemthe. Balu isn't exactly sad to see Trevagg dead.*
(**Nightlily: The Lover's Tale**)
 - *Wes Janson, preparing to be transferred from Tierfon to Yavin IV, has to step down from flight duty for the Battle of Yavin due to a case of Hesken Fever. His close friend Jek Porkins is sent in his place, and his death will have a profound impact on Wes.*
(conjecture based on *A Cast of Thousands*)
 - *Kira Lar arrives at Yavin IV in time to act as part of the ground crew during the Battle of Yavin.*
(conjecture based on *Star Wars: The Roleplaying Game* profile for Kira Lar, found on the Wizards of the Coast website)
 - *On the same day as the arrival of the Millennium Falcon aboard the Death Star, recent arrival Commander Akobi is nearly killed by two more assassination attempts. While the first attempt is foiled by TK-622, who takes out the RA-7 that tried to kill Akobi, the second attack, carried out by a probe droid, succeeds in inflicting mortal wounds. As Akobi lays dying in a med bay, TK-622 tries to figure out who is behind the plot. He eventually begins to suspect the duplicity of a technician who told him false information about the RA-7 droid. At Akobi's bedside, TK-622 bears witness to the man's last confession of the truth behind the destruction of the med center in Ettam on Raltir . . . (To be continued below . . .)*
(**What Sin Loyalty?**)
 - *Aboard the Death Star, C-3PO and R2-D2 are on their way to the Millennium Falcon, but their way is blocked by the dueling Darth Vader and Obi-Wan Kenobi. R2-D2 slips around them, unnoticed, then pulls C-3PO behind him with a cable, getting them into the docking bay. (To be continued below . . .)**
(**Star Wars: According to the Droids**)*
- *NOTE:** See the note with the first entry under this name above.
- *The Imperials under Brenn Tantor and Beri Tulon arrive on Ruul, learning that the Millennium Falcon had not gone there, but was captured by the Death Star near Alderaan. They do, though, have a new mission. A Rebel base on the world has been transmitting stolen Imperial data. They successfully eliminate the Rebel base and capture both its stolen Imperial data and some Rebel data as well . . . (To be continued below . . .)*
(**Force Commander**)
 - *Even as the Millennium Falcon arrives at Yavin IV, Biggs Darklighter, Captain Nera Dantels, and Dr. Shae Polikex search the jungle for a natural cure for the disease now killing Derek "Hobbie" Klivian. After braving natural dangers, including a seemingly Force-sensitive creature that leaves Biggs with what seems like a heightened attunement to the will of the Force, without any actual Force-user potential, they discover a plant that might be able to save him. By the time they return with the plant, Biggs is so distracted by his fears over Hobbie's condition that he doesn't even realize that the voice he hears behind him in the next mission briefing is his old friend Luke Skywalker talking to Wedge Antilles. Before their mission to stop the Death Star, Biggs kisses Dantels goodbye before running into Luke. As the two friends catch up, Polikex injects Hobbie with organic chemicals from the plant to stop the infection. (To be continued below . . .)*
(**Darklighter**)
 - *General Jan Dodonna anxiously awaits the Death Star plans. When he finally receives them he immediately goes to work trying to find a weakness that the Rebels can exploit. His hopes are dashed, though, as every idea he can think of the Death Star designers preemptively solved. He resigns himself to the fact that the best the Rebels can do is to ram their naval vessels at suicide speeds into the station in the hope of causing enough damage to cripple it.*

By the time it is repaired, perhaps the Rebels can rebuild their navy. After making this realization, Dodonna is unable to go to sleep for the night, so he takes a walk through the Yavin base. He hears a young child crying and attempts to provide comfort. The child complains of a nightmare involving a dragon, so Dodonna tells an old story about how a Jedi Knight once killed a dragon by finding a small hole in its armor. After the child falls asleep Dodonna keeps thinking about the dragon story and so is inspired to continue trying to find a hole in the Death Star's defenses. Working late into the night he finally discovers a small thermal exhaust port that connects to the station's reactor. According to the schematics, the port is only two meters wide, so targeting it will be extremely difficult. Nevertheless, just as the Jedi could only kill the dragon once he tried, the Rebellion had to try if it was going to destroy the Death Star.*

(Dodonna's Story)*

*NOTE: Summary provided by Luke Van Horn.

- Just before the Battle of Yavin, R2-D2 discovers a homing droid on the Millennium Falcon. Upon being noticed, it drops and heads for the main power generator, intent on destroying it. The two droids give chase, until they are able to crush the droid in a blast door. Unfortunately, the location of the base has already been relayed to the Empire. (To be continued below . . .)*

(Star Wars: According to the Droids)*

*NOTE: See the note with the first entry under this name above.

- Just before the Battle of Yavin, Keyan Farlander talks to Luke Skywalker about the Force, seeking answers to the feelings he has been experiencing. He then suggests that Luke join them in the upcoming battle. Once the briefing is over, the two don't have a chance to speak again until after the battle is over. Keyan will be right there with everyone else, flying a Y-wing during the battle. (To be continued below . . .)

(The Farlander Papers)*

*NOTE: I'm listing this story under the title of the novella that was expanded upon in the *X-wing Official Strategy Guide* to create an overall fiction story to go with the game strategies. Most of the events, though, were originally covered in the *X-wing* computer game. (It's just easier to merge the story and present it as one tale, rather than trying to split it up, which would get really, really ugly.)

- Red Leader, Garven Dreis, reflects on the name "Skywalker" and his experiences fighting under Anakin Skywalker during the Clone Wars, while on his way to briefly speak with Biggs Darklighter and new squadron member Luke Skywalker. Perhaps the name "Skywalker" is a good omen. (To be continued below . . .)

(The Essential Guide to Warfare)

- As the Alliance forces lift off from Yavin IV to attack the Death Star, Han Solo records a friendly explanation for Luke Skywalker and Leia Organa as to why he can't join them in the Rebellion. He even ends with "May the Force be with you two." (To be continued below . . .)

(Free Memory)

- As the Battle of Yavin is planned and launched, the second half of the Second Battle of Ord Biniir takes place. The Imperial 181st Fighter Wing comes to Ord Biniir, where they destroy the Rebel Alliance forces who so recently stole the world from the Imperials.
(conjecture based on *X-wing: Rogue Squadron*—"The Rise of Isard: The Making of Baron Fel" via *TimeTales*, paraphrased)
- Just as the Battle of Yavin is about to begin, X2 is introduced to the newest member of Grey Squadron, the former bounty hunter Shara. As the battle begins, TIE fighters attack the base. With so many other pilots already in space, X2 and Shara help in getting the base's defense cannon back up and running, while also routing some landing invasion troops. They then disable a jammer that was keeping their X-wings from lifting off and join the space battle, already in progress. They will end up thinning out some of the TIEs that are angling after Luke Skywalker, Biggs Darklighter, and Wedge Antilles. (To be continued below . . .)*

(Elite Squadron)*

*NOTE: This Yavin IV scenario appears only in the DS version of the game. That also means that in the PSP version, you do not ever have a real introduction to Shara. She just sort of "appears" as one of your pilots, and she frequently tries to boss X2 around without any sort of context to who she is or why she is there.

- An unknown TIE fighter pilot is shot down and crashes down on Yavin IV, killing both the pilot and innocent bystander, Dr'uun Unnh, a Rebel naturalist who was not a part of the Battle of

Yavin itself.

(conjecture based on *The Illustrated Star Wars Universe: Tatooine Entry*)

- Qorl, a TIE fighter pilot, is shot down during the Battle of Yavin and crashes on Yavin IV.
(conjecture based on *Heirs of the Force*)
- Doyle Skims, a Y-Wing pilot, dies in the attack on the Death Star.
(conjecture based on *Alliance Operative Field Dossier: Skimmer*)
- As the Battle of Yavin nears its end, Biggs Darklighter's mind, now more open to the Force, sees the necessity of Luke Skywalker's survival with surprising clarity, leading Biggs to sacrifice himself, consciously or unconsciously, by being in Darth Vader's line of fire to give Luke the seconds he needs to near the exhaust port. Even as Biggs dies, a cured Derek "Hobbie" Klivian opens his eyes, saved by the cure Biggs found. (To be continued below . . .)

(Darklighter)

- Aboard the Death Star, TK-622 is confronted by the technician who lied to him about the RA-7 droid, a man named Krono Relt. The technician is the true architect of the assassination of Commander Akobi, whom he killed for the destruction of the med center in Ettam on Ralttir. The clone stormtrooper confronts the technician, even as, just outside the window, Red Squadron skims the trench in their assault. When the first shot at the exhaust port fails, the resulting explosion inside the station traps the tech under debris. TK-622 realizes that he has failed in protecting the Empire, which is now being attacked from without and within. He accepts his fate and the sacrifice of all aboard the station in the name of the Empire, even as Luke Skywalker's proton torpedoes begin the chain reaction that destroys the station . . . *

(What Sin Loyalty?)*

*NOTE: The technician's name, "Krono Relt," is never stated in the story. The name did appear in the script for the issue, though. I later learned, while working with Jeremy Barlow on *Equals and Opposites* for *Star Wars Tales* that he had named the character "Krono Relt" after my internet radio show and corresponding username (*ChronoRadio*) on the Dark Horse message boards, along with the last four letters of my last name backwards (*Butler*, drop the "Bu" and reverse "tler" to get "Relt"). How cool is that?

- Just before the Death Star is destroyed, Tyler Lucian decides to desert from the Rebel Alliance. He steals a supply ship and escapes. It is only once he is safely away that he hears of the destruction of the station.
(conjecture based on *Dark Encounter*)
- The Star Tours (an interstellar travel agency) vessel Tzarina emerges from hyperspace near Yavin IV, guided by its sightseeing droid that has discovered "something neat." It arrives just in time to collide with Darth Vader's out of control TIE fighter (which is shielded). The impact engages the Tzarina's hyperdrive, sending it through hyperspace, from which it later emerges to crash on Dathomir. The lone survivor eventually reaches the Dathomir Trade Outpost and retells his story in the coming months and years.
(conjecture based on *Star Wars Galaxies*)
- Just before the ceremony to honor the heroes of the Battle of Yavin, R2-D2 is repaired. He and C-3PO are just barely in time for the royal award ceremony.*

(Star Wars: According to the Droids)*

*NOTE: See the note with the first entry under this name above.

- While the heroes of the Battle of Yavin (Luke Skywalker and Han Solo) are celebrated, Derek "Hobbie" Klivian and Captain Nera Dantels mourn the losses of their fallen companion Biggs Darklighter in a hall of holographic memorials to the pilots of Red and Gold Squadrons.

(Darklighter)

- While the heroes of the Rebellion are celebrated on Yavin IV, X2 and Shara, knowing an Imperial blockade could be enacted within days, if not hours, race through the wreckage of the Battle of Yavin and capture an Imperial transponder that will help get Rebel ships through the blockade once enacted. (To be continued below . . .)*

(Elite Squadron)*

*NOTE: Once again, this level appears only on the DS version of the game.

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

The Heart of the Rebellion (comic series: Randy Stradley & Judd Winick & Ron Marz & Steve

Hartly & Paul Chadwick)

Princess...Warrior (comic series: Randy Stradley)*

Princess...Warrior, Part I (comic: Randy Stradley)*

Princess...Warrior, Part II (comic: Randy Stradley) *

***NOTE:** This story interweaves so much with the G-Canon Radio Drama of ANH that I have included its events in the summary above marked as “*Star Wars: Episode IV—‘A New Hope’* et al,” in much the same way that the character-driven one-shots for *The Phantom Menace* were interwoven with that film’s summary.

The Wookiee Storybook (children’s book: Patricia Wynne)

The Wookiee Storybook (children’s book: Patricia Wynne)

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

Darklighter Collection [continued] (comic series: Paul Chadwick)

The Short, Happy Life of Roons Sewell [continued] (comic series: Paul Chadwick)

The Short, Happy Life of Roons Sewell, Part II [flashback] [continued] (comic: Paul Chadwick)

Darklighter [continued] (comic series: Paul Chadwick)

Darklighter, Part III (comic: Paul Chadwick)

The Han Solo Trilogy [continued] (novel trilogy: A. C. Crispin)

Rebel Dawn [continued] (novel: A. C. Crispin)

Toprawa . . . and Mos Eisley [continued]

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Battlefront II [continued] (video game: LucasArts)

Rise of the Empire Campaign [continued]

Rise of the Empire [continued]

Death Star

Prison Break

Polis Massa

Birth of the Rebellion

Empire at War [continued] (video game: LucasArts)

Empire at War [continued] (video game: LucasArts)

Imperial Campaign [continued]

An Engagement with the Emperor

Tantive IV (SWM1 short story: Formalin)

Tantive IV (SWM1 short story: Formalin)

X-wing Miniatures Game [continued] (miniatures game series: Fantasy Flight Games)

Tantive IV Expansion Pack Mission Booklet (miniatures game: Fantasy Flight Games)

The Point of No Return

Mistaken Identity

Refueling Ambush (or Emergency Repairs)*

Satellite Uplink (or “Punch It!”)*

Minefield

***NOTE:** Which of the missions are undertaken in these two spots depends on the outcome of the previous mission each time.

X-wing [continued] (video game series: Rusel DeMaria & LucasArts)*

The Farlander Papers [continued] (video game: Rusel DeMaria & LucasArts)*

Tours of Duty [continued]*

The Great Search [continued]*

Deliver Plans to Princess Leia*

Protect Princess Leia*

The Gathering Storm*

Guard Weapons Transfer*

Destroy a Repair Dock*

Capture a Military Transport*

Scramble*

Intercept and Capture*

Destroy Imperial Base*

Destroy Priam's Escorts*
 Capture the Frigate Priam*
 Capture Ethar 1 and 2*
 Guard Vital Supply Depot*

*NOTE: It has been suggested (more than once) that this series of missions could not possibly all be set during ANH, especially since "Capture Ethar 1 and 2" is specifically noted as "a few days later" in relation to the previous mission, "Capture the Frigate Priam." However, this *must* all be concurrent to ANH if it is a tale being told in chronological order. Leia isn't even on her mission to pick up the Death Star plans until we are already into the radio drama version of ANH (part of the ANH summary), which is the beginning of this portion of *X-wing*. The next mission after "Guard Vital Supply Depot" is the Battle of Yavin scenario, which is at the end of ANH. By definition, anything in between chronological must be during ANH, no matter how bizarre the time span seems.

Trooper (SWT10 short story: Garth Ennis)

Trooper (SWT10 short story: Garth Ennis)

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Battlefront II [continued] (video game: LucasArts)

Rise of the Empire Campaign [continued]

Rise of the Empire [continued]

Tantive IV

Recovering the Plans

Star Wars: Journal [continued] (youth novel series: John Peel & Jude Watson & Donna Tauscher & Todd Strasser)

Captive to Evil by Princess Leia Organa (youth novel: Jude Watson)

First Entry

Location: First Officer's Quarters/Consular Ship Tantive IV

Second Entry

Location: First Officer's Quarters/Consular Ship Tantive IV

Location: Portside Companionway

Third Entry

Location: Crew Quarters/Imperial Star Destroyer Devastator

Hammertong: The Tale of the "Tonnika Sisters" [continued] (TFTMEC short story: Timothy Zahn)

Hammertong: The Tale of the "Tonnika Sisters" [continued] (TFTMEC short story: Timothy Zahn)

Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)

Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)

Tatooine Debriefing

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

Darklighter Collection [continued] (comic series: Paul Chadwick)

Darklighter [continued] (comic series: Paul Chadwick)

Darklighter, Part I [continued] (comic: Paul Chadwick)

Darklighter, Part II (comic: Paul Chadwick)

The Short, Happy Life of Roons Sewell [continued] (comic series: Paul Chadwick)

The Short, Happy Life of Roons Sewell, Part I [continued] (comic: Paul Chadwick)

The Short, Happy Life of Roons Sewell, Part II [continued] (comic: Paul Chadwick)

The Lost Scenes (BTM clips: George Lucas)

Early Luke Scene (BTM clip: George Lucas)

Anchorhead Scene (BTM clip: George Lucas)

Biggs and Luke Scene (BTM clip: George Lucas)

Star Wars: Journal [continued] (youth novel series: John Peel & Jude Watson & Donna Tauscher & Todd Strasser)

The Fight for Justice by Luke Skywalker [continued] (youth novel: John Peel)

Second Entry

Third Entry

Fourth Entry

Droids [continued] (comic series/cartoon series: Dan Thorsland & Ryder Windham & Anthony Daniels & Dave Manak & George Carragone & various)

Droids [continued] (comic series: Dave Manak & George Carragone)

Star Wars: According to the Droids (comic series: Dave Manak)*

Book I (comic: Dave Manak)*

Part I*

The *Star Wars* Adventure, Part II: The Force*

*NOTE: This issue has no overall title, but given how the next two issues are referred to as *Book II* and *Book III*, it must be *Book I*. Also, unlike the next two “books” (issues), this one is divided into two sections. The first section has no separate title. The second not only has a title (*The Force*), but it is referred to as *Part II* (when the first part was not labeled *Part I*) and it has a different title, sort of, referring to itself as *Star Wars: Droids “in The Star Wars Adventure”* rather than *Star Wars: Droids “in Star Wars According to the Droids.”* You have to love how the old Marvel Comics often didn’t seem to care about titles much.

Skippy the Jedi Droid (SWT1 short story: Peter David)*

Skippy the Jedi Droid (SWT1 short story: Peter David)*

*NOTE: This tale is obviously apocryphal, but it is mentioned in the online *Star Wars Insider* supplement article *Droids and the Force*, as part of Tam Azur-Jamin’s article *Of Droids, Technology, and the Force: A Clash of Phenomena*. Thus, I went ahead and put it in here as a rumor or urban legend. Don’t accept its events as true, only that it’s true that there was a *rumor* of this kind.

Force Commander [continued] (video game: LucasArts)

Force Commander [continued] (video game: LucasArts)

Desert Training [continued]

Imperial Troop Transporter (comic: Unknown)

Imperial Troop Transporter (comic: Unknown)

When the Desert Wind Turns: The Stormtrooper's Tale [continued] (TFTMEC short story: Doug Beason)

When the Desert Wind Turns: The Stormtrooper's Tale [continued] (TFTMEC short story: Doug Beason)

Play it Again, Figrin D'an: The Tale of Muftak and Kabe (TFTMEC short story: A. C. Crispin)

Play it Again, Figrin D'an: The Tale of Muftak and Kabe (TFTMEC short story: A. C. Crispin)

The Sand Tender: The Hammerhead's Tale (TFTMEC short story: Dave Wolverton)

The Sand Tender: The Hammerhead's Tale (TFTMEC short story: Dave Wolverton)

The Sand Tender: The Hammerhead's Tale [continued] (TFTMEC short story: Dave Wolverton)

The Sand Tender: The Hammerhead's Tale [continued] (TFTMEC short story: Dave Wolverton)

Spare Parts (AJ11/SWH short story: Pablo Hidalgo)

Spare Parts (AJ11/SWH short story: Pablo Hidalgo)

Swap Meet: The Jawa's Tale (TFTMEC short story: Kevin J. Anderson)

Swap Meet: The Jawa's Tale (TFTMEC short story: Kevin J. Anderson)

Star Wars: Journal [continued] (youth novel series: John Peel & Jude Watson & Donna Tauscher & Todd Strasser)

Captive to Evil by Princess Leia Organa [continued] (youth novel: Jude Watson)

Fourth Entry

Location: Crew Quarters/Devastator/Orbiting the Death Star Station

Fifth Entry

Location: Detention Block AA23/Death Star

Sixth Entry

Location: Prisoners' Dock/Death Star

Seventh Entry

Location: Prisoners' Dock/Death Star

Eighth Entry

Location: Prisoners' Dock/Cell 2187/Death Star

Ninth Entry

Location: Prisoners' Dock/Cell 2187/Death Star

Tenth Entry

Location: Prisoners' Dock/Cell 2187/Death Star

Drawing the Maps of Peace: The Moisture Farmer's Tale [continued] (TFTMEC short story: M. Shayne Bell)

Drawing the Maps of Peace: The Moisture Farmer's Tale [continued] (TFTMEC short story: M. Shayne Bell)

Day 50: Jawa Gifts and the Wedding

Day 50, Early Afternoon: I Wait By the Vaporator With a Last Gift of Water

Nightlily: The Lover's Tale (TFTMEC short story: Barbara Hambly)

Nightlily: The Lover's Tale (TFTMEC short story: Barbara Hambly)

Nightlily: The Lover's Tale (audio drama: John Whitman)

Nightlily: The Lover's Tale (audio drama: John Whitman)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Alliance Strikes

War Portrait: Garven Dreis

Free Memory [flashback] (SWT10 short story: Brett Matthews)

Free Memory [flashback] (SWT10 short story: Brett Matthews)

Drawing the Maps of Peace: The Moisture Farmer's Tale [continued] (TFTMEC short story: M. Shayne Bell)

Drawing the Maps of Peace: The Moisture Farmer's Tale [continued] (TFTMEC short story: M. Shayne Bell)

Day 50, Night: I Become a Rebel*

*NOTE: This story sets the time as "night," but unless Ariq is telling the last section as a flashback instead of a narrative as the rest of the story is, this must be a mistake on Bell's part. The ANH events obviously don't take place at night.

Be Still My Heart: The Bartender's Tale (TFTMEC short story: David Bischoff)

Be Still My Heart: The Bartender's Tale (TFTMEC short story: David Bischoff)

Empire Blues: The Devaronian's Tale [continued] (TFTMEC short story: Daniel Keys Moran)

Empire Blues: The Devaronian's Tale [continued] (TFTMEC short story: Daniel Keys Moran)

Be Still My Heart: The Bartender's Tale [continued] (TFTMEC short story: David Bischoff)

Be Still My Heart: The Bartender's Tale [continued] (TFTMEC short story: David Bischoff)

At the Crossroads: The Spacer's Tale (TFTMEC short story: Jerry Olton)

At the Crossroads: The Spacer's Tale (TFTMEC short story: Jerry Olton)

Clone Wars Adventures [continued] (comic series: Welles Hartley & Haden Blackman & Matthew Fillbach & Shawn Fillbach & Ryan Kaufman & Tim Mucci & Jason Lambros & Chris Avellone & Matt Jacobs & Mike Kennedy & Jeremy Barlow & Jason Hall)

Skywalkers [continued] (CWA2 comic: Haden Blackman)

Star Wars Magazine Comics [continued] (comic series: Rik Hoskin & Mike Barr & Martin Fisher & Chris Cooper & Robin Etherington)

War on the Jundland Wastes (SWMUS1 comic: Mike Barr)

The Han Solo Trilogy [continued] (novel trilogy: A. C. Crispin)

Rebel Dawn [continued] (novel: A. C. Crispin)

Epilogue

Cantina Communications (SWOPM16 short story: John Chesterman)

Cantina Communications (SWOPM16 short story: John Chesterman)

Empire Blues: The Devaronian's Tale [continued] (TFTMEC short story: Daniel Keys Moran)

Empire Blues: The Devaronian's Tale [continued] (TFTMEC short story: Daniel Keys Moran)

Hammertong: The Tale of the "Tonnika Sisters" [continued] (TFTMEC short story: Timothy Zahn)

Hammertong: The Tale of the "Tonnika Sisters" [continued] (TFTMEC short story: Timothy Zahn)

At the Crossroads: The Spacer's Tale [continued] (TFTMEC short story: Jerry Olton)

At the Crossroads: The Spacer's Tale [continued] (TFTMEC short story: Jerry Olton)

The Lost Scenes [continued] (BTM clips: George Lucas)

Early Cantina Scene (BTM clip: George Lucas)*

*NOTE: This scene was included in the "Lost Scenes" section of the *Star Wars: Behind the Magic* CD-ROM,

along with the "Early Luke, Anchorhead," and "Biggs and Luke Scenes" above. What makes this one different is that it is not a scene that was cut from the two versions of *A New Hope*. This particular scene was an early version of the scene in Chalmun's Cantina in Mos Eisley. In the scene, camera angles are changed, dialogue is not *quite* the same, and we see Han Solo with a woman in the cantina. Ever wonder why after Chewbacca leads Luke and Obi-Wan to Han's table, the scene doesn't show them walking up to the table, just Han beginning with "I'm Han Solo . . ."? Well, that's why--anything left in the film before that would have shown Han with this woman. Consider this something "official" in the sense that it's an interesting addition, and if we call it "official" and not any form of canon, anything in the scene that was overwritten with the released films is out of the picture. (See discussion on Canon in the *Appendices Supplement*.)

Play it Again, Figrin D'an: The Tale of Muftak and Kabe [continued] (TFTMEC short story: A. C. Crispin)

Play it Again, Figrin D'an: The Tale of Muftak and Kabe [continued] (TFTMEC short story: A. C. Crispin)

The Tales of Dannik Jerriko (TFTMEC/TFJP short stories: Jennifer Roberson)

Soup's On: The Pipe Smoker's Tale (TFTMEC short story: Jennifer Roberson)

Droids [continued] (comic series/cartoon series: Dan Thorsland & Ryder Windham & Anthony Daniels & Dave Manak & George Carragone & various)

Droids [continued] (comic series: Dave Manak & George Carragone)

Star Wars: According to the Droids [continued] (comic series: Dave Manak)*

Book II: Darth Vader's Vengeance (comic: Dave Manak)*

*NOTE: I refer to this as *Book II: Darth Vader's Vengeance*, instead of just as *Darth Vader's Vengeance* in order to make it easier to reference this issue in relation to the previous issue of the same series, as discussed above.

Hammertong: The Tale of the "Tonnika Sisters" [continued] (TFTMEC short story: Timothy Zahn)

Hammertong: The Tale of the "Tonnika Sisters" [continued] (TFTMEC short story: Timothy Zahn)

Swap Meet: The Jawa's Tale [continued] (TFTMEC short story: Kevin J. Anderson)

Swap Meet: The Jawa's Tale [continued] (TFTMEC short story: Kevin J. Anderson)

Trade Wins: The Ranat's Tale (TFTMEC short story: Rebecca Moesta)

Trade Wins: The Ranat's Tale (TFTMEC short story: Rebecca Moesta)

Nightlily: The Lover's Tale [continued] (TFTMEC short story: Barbara Hambly)

Nightlily: The Lover's Tale [continued] (TFTMEC short story: Barbara Hambly)

Nightlily: The Lover's Tale [continued] (audio drama: John Whitman)

Nightlily: The Lover's Tale [continued] (audio drama: John Whitman)

Be Still My Heart: The Bartender's Tale [continued] (TFTMEC short story: David Bischoff)

Be Still My Heart: The Bartender's Tale [continued] (TFTMEC short story: David Bischoff)

At the Crossroads: The Spacer's Tale [continued] (TFTMEC short story: Jerry Olton)

At the Crossroads: The Spacer's Tale [continued] (TFTMEC short story: Jerry Olton)

Swap Meet: The Jawa's Tale [continued] (TFTMEC short story: Kevin J. Anderson)

Swap Meet: The Jawa's Tale [continued] (TFTMEC short story: Kevin J. Anderson)

When the Desert Wind Turns: The Stormtrooper's Tale [continued] (TFTMEC short story: Doug Beason)

When the Desert Wind Turns: The Stormtrooper's Tale [continued] (TFTMEC short story: Doug Beason)

At the Crossroads: The Spacer's Tale [continued] (TFTMEC short story: Jerry Olton)

At the Crossroads: The Spacer's Tale [continued] (TFTMEC short story: Jerry Olton)

X-wing: Rogue Squadron #1/2 (comic: Michael A. Stackpole)

X-wing: Rogue Squadron #1/2 (comic: Michael A. Stackpole)

When the Desert Wind Turns: The Stormtrooper's Tale [continued] (TFTMEC short story: Doug Beason)

When the Desert Wind Turns: The Stormtrooper's Tale [continued] (TFTMEC short story: Doug Beason)

The Sand Tender: The Hammerhead's Tale [continued] (TFTMEC short story: Dave Wolverton)

The Sand Tender: The Hammerhead's Tale [continued] (TFTMEC short story: Dave Wolverton)

Hammertong: The Tale of the "Tonnika Sisters" [continued] (TFTMEC short story: Timothy Zahn)

Hammertong: The Tale of the "Tonnika Sisters" [continued] (TFTMEC short story: Timothy Zahn)

Zahn)

The Rebel Assault Cycle (video game series: Vincent Lee)

Rebel Assault (video game: Vincent Lee)

Training

Chapter 1: Flight Training

Flight Training, Part I

Flight Training, Part II

Chapter 2: Asteroid Field Training

Chapter 3: Planet Kolaador

Operation Star Destroyer

Chapter 4: Star Destroyer Attack

Tatooine Attack

Chapter 5: Tatooine Attack

Chapter 6: Asteroid Field Chase*

*NOTE: After the asteroid field chase level, the game proceeds to go outside of continuity for a Battle of Hoth (according to Leland Chee, it *is* Hoth) about three years early, then leaps back to the Battle of Yavin, where Rookie One, not Luke, blows up the Death Star. So, basically, this is about half of the game or less that is in-continuity, but it *is* in-continuity now. If you want to check out the levels in the rest of the game, check out the *Rebel Assault* Timeline in the Apocrypha Appendix in the *Appendices* file.

Once Bitten [continued] (SWT12 short story: C. B. Cebulski)

Once Bitten [continued] (SWT12 short story: C. B. Cebulski)

Force Commander [continued] (video game: LucasArts)

Force Commander [continued] (video game: LucasArts)

Desert Training [continued]

Star Wars: Journal [continued] (youth novel series: John Peel & Jude Watson & Donna Tauscher & Todd Strasser)

The Fight for Justice by Luke Skywalker [continued] (youth novel: John Peel)

Fifth Entry

Sixth Entry

Seventh Entry

Strongholds of Resistance [continued] (RPG: Fantasy Flight Games)

Strongholds of Resistance [continued] (RPG: Fantasy Flight Games)

Hidden Bases [continued]

Tierfon Outpost

Plot Hooks and Alternate Storylines

Plot Hooks

The Replacements

Be Still My Heart: The Bartender's Tale [continued] (TFTMEC short story: David Bischoff)

Be Still My Heart: The Bartender's Tale [continued] (TFTMEC short story: David Bischoff)

The Tales of Nim Bola and Tavri (AJ/SWH short stories: Chuck Sperati)

Droid Trouble (AJ3/SWH short story: Chuck Sperati)

A Deal Gone Sour (AJ4 short story: Chuck Sperati)

The Cantina

Jail Break

Saving the Droid

Pursuit and Escape

X-wing [continued] (video game series: Rusel DeMaria & LucasArts)

The Farlander Papers [continued] (video game: Rusel DeMaria & LucasArts)

Tours of Duty [continued]

The Gathering Storm [continued]

Defend the *Independence*

Rogue Squadron [continued] (video game series: LucasArts)

Rebel Strike [continued] (video game: LucasArts)

Death Star Rescue

Droids [continued] (comic series/cartoon series: Dan Thorsland & Ryder Windham & Anthony Daniels & Dave Manak & George Carragone & various)

Droids [continued] (comic series: Dave Manak & George Carragone)

Star Wars: According to the Droids [continued] (comic series: Dave Manak)*

Book II: Darth Vader's Vengeance [continued] (comic: Dave Manak)*

*NOTE: I refer to this as *Book II: Darth Vader's Vengeance*, instead of just as *Darth Vader's Vengeance* in order to make it easier to reference this issue in relation to the previous issue of the same series, as discussed above.

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Elite Squadron [continued] (video game: N-Space)

Act II [continued]

Yavin IV

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

Darklighter Collection [continued] (comic series: Paul Chadwick)

Darklighter [continued] (comic series: Paul Chadwick)

Darklighter, Part III [continued] (comic: Paul Chadwick)

Play it Again, Figrin D'an: The Tale of Muftak and Kabe [continued] (TFTMEC short story: A. C. Crispin)

Play it Again, Figrin D'an: The Tale of Muftak and Kabe [continued] (TFTMEC short story: A. C. Crispin)

Nightlily: The Lover's Tale [continued] (TFTMEC short story: Barbara Hambly)

Nightlily: The Lover's Tale [continued] (TFTMEC short story: Barbara Hambly)

Nightlily: The Lover's Tale [continued] (audio drama: John Whitman)

Nightlily: The Lover's Tale [continued] (audio drama: John Whitman)

Clone Wars Adventures [continued] (comic series: Welles Hartley & Haden Blackman & Matthew Fillbach & Shawn Fillbach & Ryan Kaufman & Tim Mucci & Jason Lambros & Chris Avellone & Matt Jacobs & Mike Kennedy & Jeremy Barlow & Jason Hall)

Skywalkers [continued] (CWA2 comic: Haden Blackman)

Revenge of the Sith [continued] (video game: LucasArts)

Revenge of the Sith [continued] (video game: LucasArts)

Bonus Missions [continued]

Episode IV: Death Star

Droids [continued] (comic series/cartoon series: Dan Thorsland & Ryder Windham & Anthony Daniels & Dave Manak & George Carragone & various)

Droids [continued] (comic series: Dave Manak & George Carragone)

Star Wars: According to the Droids [continued] (comic series: Dave Manak)*

Book III: The Last Jedi (comic: Dave Manak)*

*NOTE: I refer to this as *Book III: The Last Jedi*, instead of just as *The Last Jedi* in order to make it easier to reference this issue in relation to the first issue of the same series, as discussed above.

Star Wars: Journal [continued] (youth novel series: John Peel & Jude Watson & Donna Tauscher & Todd Strasser)

Captive to Evil by Princess Leia Organa [continued] (youth novel: Jude Watson)

Eleventh Entry

Location: Cargo Compartment B2 on the Millennium Falcon

Twelfth Entry

Location: Millennium Falcon/Navigation Center

Force Commander [continued] (video game: LucasArts)

Force Commander [continued] (video game: LucasArts)

Assault on Ruul

Star Wars: Journal [continued] (youth novel series: John Peel & Jude Watson & Donna Tauscher & Todd Strasser)

The Fight for Justice by Luke Skywalker [continued] (youth novel: John Peel)

Eighth Entry

Ninth Entry

Tenth Entry

Eleventh Entry

Perfect Evil [continued] (SWM short story: Hiromoto-SIN-ichi)

Perfect Evil [continued] (SWM1 short story: Hiromoto-SIN-ichi)

Part 1 [continued]*

***NOTE:** This portion of *Perfect Evil* retells the story of Luke's trench run, thus it does not need a separate summary.

Droids [continued] (comic series/cartoon series: Dan Thorsland & Ryder Windham & Anthony Daniels & Dave Manak & George Carragone & various)

Droids [continued] (comic series: Dave Manak & George Carragone)

Star Wars: According to the Droids [continued] (comic series: Dave Manak)*

Book III: The Last Jedi [continued] (comic: Dave Manak)*

***NOTE:** I refer to this as *Book III: The Last Jedi*, instead of just as *The Last Jedi* in order to make it easier to reference this issue in relation to the first issue of the same series, as discussed above.

X-wing [continued] (video game series: Rusel DeMaria & LucasArts)

The Farlander Papers [continued] (video game: Rusel DeMaria & LucasArts)

Tours of Duty [continued]

The Gathering Storm [continued]

Begin Death Star Assault

Attack Death Star Surface

Trench Run

Star Wars Trilogy Arcade (video game: Sega)

Star Wars Trilogy Arcade (video game: Sega)

Episode IV: Yavin--"Destroy the Death Star"

Rogue Squadron [continued] (video game series: LucasArts)

Rogue Leader [continued] (video game: LucasArts)

Death Star Attack

Rogue Squadron [continued] (video game: LucasArts)

Bonus Levels [continued]

The Death Star Trench Run

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

Darklighter Collection [continued] (comic series: Paul Chadwick)

Darklighter [continued] (comic series: Paul Chadwick)

Darklighter, Part IV [continued] (comic: Paul Chadwick)

Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)

Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)

Dodonna's Story

Star Wars: Journal [continued] (youth novel series: John Peel & Jude Watson & Donna Tauscher & Todd Strasser)

Captive to Evil by Princess Leia Organa [continued] (youth novel: Jude Watson)

Thirteenth Entry

Location: Starpilots' Quarters/Massassi Outpost/Fourth Moon of Yavin

Fourteenth Entry

Location: Main Hangar/Massassi Outpost

The Fight for Justice by Luke Skywalker [continued] (youth novel: John Peel)

Twelfth Entry

Captive to Evil by Princess Leia Organa [continued] (youth novel: Jude Watson)

Fifteenth Entry

Location: War Room/Massassi Outpost

The Fight for Justice by Luke Skywalker [continued] (youth novel: John Peel)

Thirteenth Entry

Captive to Evil by Princess Leia Organa [continued] (youth novel: Jude Watson)

Sixteenth Entry

Location: Senatorial Quarters/Massassi Outpost

Droids [continued] (comic series/cartoon series: Dan Thorsland & Ryder Windham & Anthony Daniels & Dave Manak & George Carragone & various)

Droids [continued] (comic series: Dave Manak & George Carragone)

Star Wars: According to the Droids [continued] (comic series: Dave Manak)*

Book III: The Last Jedi [continued] (comic: Dave Manak)*

*NOTE: I refer to this as **Book III: The Last Jedi**, instead of just as *The Last Jedi* in order to make it easier to reference this issue in relation to the first issue of the same series, as discussed above.

Star Wars: Journal [continued] (youth novel series: John Peel & Jude Watson & Donna Tauscher & Todd Strasser)

Captive to Evil by Princess Leia Organa [continued] (youth novel: Jude Watson)

Seventeenth Entry

Location: Throne Room Annex/Massassi Outpost

The Fight for Justice by Luke Skywalker [continued] (youth novel: John Peel)

Fourteenth Entry

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Elite Squadron [continued] (video game: N-Space)

Act II [continued]

Yavin IV [continued]

0 – 4 ABY

Star Wars Galaxies (video game: LucasArts & Sony Online Entertainment)

An Empire Divided (video game: LucasArts & Sony Online Entertainment)

Jump to Lightspeed (video game: LucasArts & Sony Online Entertainment)

Rage of the Wookiees (video game: LucasArts & Sony Online Entertainment)

Trials of Obi-Wan (video game: LucasArts & Sony Online Entertainment)

Star Wars: Rebellion (video game: Scott Witte)

Star Wars: Rebellion (video game: Scott Witte)

0 – 2 ABY

Lives & Adventures [continued] (youth novel series: Ryder Windham)

The Rise and Fall of Darth Vader [continued] (youth novel: Ryder Windham)

Chapter 17

0 - 0.5 ABY

- *Cubber Daine's daughter is born.*
(conjecture based on *Wraith Squadron*)
- *Thanks to Biggs Darklighter's defection to the Rebel Alliance, his academy teacher Soontir Fel is transferred to the punishment assignment of heading the Imperial 181st Starfighter Squadron.*
(conjecture based on *Star Wars: X-wing Rogue Squadron*--"The Rise of Isard: Blood and Honor—"The Making of Baron Fel")
- *Affric becomes the Sarin sector's High Lord.*
(conjecture based on *Galaxy Guide 9: Fragments from the Rim*)
- *Tessek begins planning to kill Jabba the Hutt.*
(conjecture based on *A Free Quarren in the Palace: Tessek's Tale*)
- *Junas Turner joins the Rebellion after the destruction of Alderaan.*
(conjecture based on *Escape from Balis-Baurgh*)
- *Tere Metallo joins Alliance Intelligence.*
(conjecture based on *Rendezvous with Destiny*)
- *Harovan Toth is transferred from Yavin IV to Delta Base.*
(conjecture based on *Cracken's Rebel Operatives* supplement in *The Official Star Wars Adventure Journal* #11)
- *Kella Rand goes to Corellia to attend a university.*
(conjecture based on *Kella Rand Reporting*)
- *Yasinda Bardak is reassigned to Tasariq by Imperial Intelligence.*
(conjecture based on *Tasariq: The Crystal Planet*)
- *Based on anger about the loss of the Death Star plans to Operation: Skyhook, the Emperor orders Toprawa reduced to a pre-industrial civilization.*
(conjecture based on *Rogue Squadron*)
- *With Grand Moff Wilhuff Tarkin's death at the Battle of Yavin, Emperor Palpatine appoints*

Ardus Kaine as the new Grand Moff of the Outer Rim Territories.

(conjecture based on *The Pentastar Alignment*)

- *With the destruction of Alderaan and deaths of his close friends and contacts, Dren Nord is recruited into the Rebel Alliance.*
(conjecture based on *Special Ops: Shipjackers*)
- *With the destruction of Alderaan, CryonCorp CEO and Rebel sympathizer Belaya Rist, who witnessed the planet's destruction from nearby Delaya, invites the Alliance to "hijack" several shipments of low-feedback scanners as an act of support.*
(conjecture based on *Forged in Battle*)
- *With the destruction of Alderaan the University of Alderaan's Archaeological Faculty is no more, costing not just the lives of many distinguished archaeologists but also many rare texts and artifacts that are now lost to the field forever.*
(conjecture based on *Enter the Unknown*)
- *Alara Fax founds Fax Ventures.**
(conjecture based on *Adversaries*)*

***NOTE:** This assumes that the main bulk of Bill Slavicsek's *Adversaries: Characters for the Star Wars New Republic Campaign* is set during 4 ABY, during "the height of the Galactic Civil War."

- *Around this time, Fren Nurook, suspected by her employer, Olom Roskom, of selling industrial secrets to outsiders, is fired from her engineering job at Glare Peak. In truth, she was slipping secret information to Rebel contacts. She is soon to be recruited into the Rebel Alliance by Jaxon Brand.**
(conjecture based on *Rescue at Glare Peak*)*

***NOTE:** This is one year before *Rescue at Glare Peak*, which I have put at 1 ABY.

- *Senator Gabriel Atanna of Esseles is replaced by Moff Jander Graffe with the dissolution of the Senate.*
(conjecture based on *The Official Star Wars Adventure Journal* #3 via *TimeTales*, paraphrased)
- *Dif Scaur becomes a spy for the Rebel Alliance.*
(conjecture based on *The New Jedi Order Sourcebook*)
- *Around the time of the Battle of Yavin, an updated model of Imperial Raider, the Raider II-class corvette, enters production.*
(conjecture based on *Friends Like These*)
- *Biggs Darklighter's heroism at the Battle of Yavin leads his younger sister, Dera, to support the Rebel Alliance in secret.*
(conjecture based on *Who's Who in Star Wars Galaxies*)
- *Shell, an Alderaanian, had been visiting his grandmother on Delaya when Alderaan was destroyed. The shock of Alderaan's destruction proves too much for his grandmother, who dies, leaving the boy an orphan. He will eventually find himself into the Delayan warehouses that hold Alderaanian refugees, coming into the care (somewhat) of Halle Dray, Krio Chen, and J'er Nahj.*
(conjecture based on *Hostage*)
- *With the destruction of Alderaan, the Alderaanian High House hairstyle becomes popular.*
(conjecture based on *The Official Star Wars Adventure Journal* #5 via *TimeTales*, paraphrased)
- *Around this time, the HSP-10 pursuit airspeeder begins to be phased out in favor of newer models.*
(conjecture based on *Fly Casual*)
- *Dictio L'varren joins the Rebel Alliance.*
(conjecture based on *Kella Rand Reporting*)
- *Karin Orlan defects to the Rebel Alliance.*
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #4 via *TimeTales*, paraphrased)
- *T'Charek Haathi enlists in the Rebel Alliance.*
(conjecture based on *Special Ops: Shipjackers*)
- *Allia is stationed on Wroona.*
(conjecture based on *Platt's Smuggler's Guide* via *TimeTales*, abridged)

- *Birрге becomes a sanitation worker in Hanna City on Chandrila.*
(conjecture based on *Platt's Smuggler's Guide* via *TimeTales*, abridged)
 - *Rebba Macrebe works along the Trax Tube.*
(conjecture based on *Platt's Smuggler's Guide* via *TimeTales*, abridged)
 - *Miketa Sabrin's belief in the Empire is shattered with the destruction of Alderaan and the casual acceptance of the destruction by the Emperor and her own staff.*
(conjecture based on *Galaxy Guide 11: Criminal Organizations* via *TimeTales*, abridged)
 - *On Corellia, a private reception for Fine Arts Museum patrons is held at which Venthan Chassu's Selonian nudes are shown for the first time in eight years. Corran and Hal Horn are in attendance.*
(conjecture based on *Side Trip*)
 - *In this era (or later), M'iiyoom Onith (AKA Nightlily) returns to H'nemthe, where she gains notoriety for having carried out the H'nemthe mating ritual with Feltpern Trevagg, the first noted account of a H'nemthe trying to mate with a being outside her own species.*
(conjecture based on *The New Essential Guide to Alien Species*)
 - *The 16th Escort Force, a small Imperial fleet which is part of Commodore Soleric's command, is assigned the specific mission of escorting merchant and corporate vessels through Ado Sector's Induparan Crown Worlds. It is undermanned and short on resources, facts that are revealed when the 'Free Lance' began raiding convoys in the sector.*
(conjecture based on *Pirates and Privateers* via *TimeTales*, verbatim)
 - *Ivey joins the Rebel Alliance.*
(conjecture based on *Blasters for Hire*)
 - *After a little over four years, Shandy Fanaso finally finishes correctly reciting the tracts of Gactimus 500 times in the cantina at Triton Besh. He finally leaves, taking two chests full of tips he earned over the years, along with a full tract of Gactimus, which he is able to sell for a rather high sum. He then pays off the backers of his Shandy's Pleasure Palace and uses the funds that remain to purchase an interest in the One Two Many.*
(conjecture based on *Deader Than a Triton Moon*)
 - *In the wake of the Battle of Yavin, the A-wing, a variant on the R-22 Spearhead starfighter is developed for the Rebel Alliance fleet. It is designed by Jan Dodonna and Adar Tallon, based on analysis of the Battle of Yavin.**
(conjecture based on *The New Essential Guide to Vehicles and Vessels*)*
- *NOTE: The *Rebel Sourcebook* from West End Games would have put this about two years earlier, but later sources specifically state that the starfighter is developed based on post-Yavin battle analysis.**
- *In the wake of the Battle of Yavin, a campaign medal for participating in the defense of Yavin Base is issued to both army and naval personnel of the Alliance. It is the Alliance's first major campaign medal.*
(conjecture based on *Lead by Example*)
 - *In the wake of the Battle of Yavin, Jek Porkins is posthumously awarded the Kenobi Medallion.**
(conjecture based on *Galaxy Guide 1: A New Hope*)*
- *NOTE: Information provided by Luke Van Horn.**
- *In the wake of the Battle of Yavin, a campaign medal for participating in the battle is issued to Alliance pilots, including posthumously.*
(conjecture based on *Lead by Example*)
 - *In the wake of the Battle of Yavin, the TIE Hunter (the "best parts" of the standard TIE fighter, TIE Interceptor, and TIE Advanced) multi-role starfighter is developed, as is the TIE Interdictor starfighter.*
(conjecture based on *Galaxy Guide 1: A New Hope*)
 - *In the wake of the destruction of Alderaan, only eight of the 137 cryodexes from Alderaan are known to have survived by being off-world. Of those eight, seven are in diplomatic hands, while the eighth went missing and was presumed stolen (by Black Sun, it turns out) four years earlier.*
(conjecture based on *Scoundrels*)
 - *In the wake of the destruction of Alderaan, Pash is freed from Imperial custody by Imperial officer Herkin, who is in league with Teemo the Hutt. His price for freeing Pash is that the*

smuggler and conman must travel to Tatooine to fly starships for Teemo. Pash also now owes Herkin a favor. Pash does so and is soon flying cargos out of the city of Mos Shuuta, which Teemo effectively rules.

(conjecture based on *Edge of the Empire Beginner Game: Pash Character Folio*)

- In the wake of the destruction of Alderaan, Brun Brux, proprietor of Tasia's Tapcafe on the Wheel, will focus his efforts on saving Alderaan's culture and spirit through the restaurant's specialty in Alderaanian dishes. The restaurant becomes a rallying point for anti-Imperial and pro-Alderaanian sentiment on the Wheel. While he may join the Rebellion one day, Brux, for now, discourages open talk of rebellion in order to avoid unwanted attention from the Imperial Security Bureau.

(conjecture based on *Beyond the Rim*)

- In the wake of the destruction of Alderaan, the Alderaanian patrol ship Aegis, having received transmissions during the Imperial attack but being unable to respond in time, finally repairs the systems that were knocked out by the blast wave of the planet's destruction. They encounter other ships from the far edge of the system where they had been patrolling. The other ships decide to find and join the Rebel Alliance, but the Aegis crew, led by Captain Caline Metara, believes that it was Alderaan's association with the Alliance that led to its destruction. They decide to continue on their own and hurt the Empire in their own way. They soon become traders and haulers, only to eventually find an Imperial governor with trading interests. They strike at his freighters as a way of striking at the Empire, but it draws Imperial attention and forces them to head for the area near Arnot Station, where the Empire is less active and opportunities are more plentiful.

(conjecture based on *Razor's Edge*)

- In the wake of the destruction of Alderaan, the Rebel Alliance very quickly begins to divert any possible survivors to a new safe planet, which comes to be called New Alderaan.

(conjecture based on *Age of Rebellion: Core Rulebook*)

- In the wake of the Battle of Yavin, Dressellian pilot Dorrian Vodani decides to join the Rebellion. He will eventually link up with Arda Base.

(conjecture based on *Onslaught at Arda I*)

- Around this time, Porton Kolp joins IsoTech when forced to flee a top Coruscant hospital after a jealous colleague wrongly accuses him of being a Rebel sympathizer.

(conjecture based on *Beyond the Rim*)

- Around this time, two months before the Krayt Fang returns to Ryloth with a new crew, the Trandoshan Trex travels to Geonosis, where he captures a Geonosian named Sivor for Teemo the Hutt. He returns Sivor to Teemo in Mos Shuuta on Tatooine, where Sivor is forced to fight in gladiatorial combat until weakened from several battles. Once weakened, Teemo sends in his Geonosian-hating Kubaz spy, Thwweek, into the ring to kill Sivor.

(conjecture based on *The Long Arm of the Hutt*)

- At the height of the Rebellion, Ordith Huarr, a Republic then Imperial shuttle pilot, joins the Rebel Alliance to fly Y-wings.

(conjecture based on *Betrayal*)

- Around this time, Mara Jade is trained in the use of a spray stick.

(conjecture based on *Allegiance*)

- By this time, the Yuuzhan Vong move from scouting the galaxy to espionage, as Supreme Overlord Shimrra orders his minions to observe the galaxy's military capabilities to discover weaknesses.

(conjecture based on *I, Yuuzhan Vong*)

- Around the era of the Battle of Yavin, HK-47, Revan's old assassin droid, emerges in a new body, after having stored himself in various electronic systems since the era of the Jedi Exile's confrontation with Darth Traya. HK-47 then begins building an army of murderous droids on Mustafar.

(conjecture based on *The New Essential Guide to Droids*)

- Around the era of the Battle of Yavin, the members of the Hutt Ruling Council are from the Desilijic (with two seats), Qunaalac, Gorensla, and Vanderijar kajidics.

(conjecture based on *Lords of Nal Hutta*)

- *Around this time, shortly after the Death Star's destruction, Kesin Ommis joins the Rebel Alliance. He will eventually fly with Derek "Hobbie" Klivian during the Battle of Hoth.*
(conjecture based on *The Essential Guide to Warfare*)
- *Sometime soon after the death of Greedo on Tatooine, the copy of The Bounty Hunters Guild Handbook: Imperial Edition that was owned by Greedo is acquired by Bossk.*
(conjecture based on *The Essential Guide to Warfare*)
- *Garik "Face" Loran is captured by Rebels and about to be executed for his role in spreading Imperial propaganda, when he is shown the evil of the Empire he has supported. With a change of heart, he is about to change sides when an Imperial unit attacks the Rebel base. Garik escapes, but he will bear a scar across his face for the rest of his life. He could get it healed, but he chooses to keep it as a reminder of the evil he helped spread. He soon goes into hiding on Pantolomin, while the rest of the galaxy believes he is dead. His parents secretly send him to Lorr, where he refines his gift for mimicry and learns to pilot an A-wing.**
(conjecture based on *Wraith Squadron* and *The New Essential Guide to Characters*)*
- *NOTE: This refers to the article in *Gamer #9*, not the novel.
- *Velpar Raftin aids in the investigation of the commandant of Sevarcos' criminal activities. His participation earns him the chance to take over as the new commandant when the investigation costs the former commandant his position.**
(conjecture based on *The Free-Trader's Guide to Sevarcos*)*
- *NOTE: This assumes that the sourcefile *The Free-Trader's Guide to Sevarcos* was meant to be viewed as happening around the time of ANH.
- *Alderaan Royal Engineers (the portion not on Alderaan, of course) shuts down.*
(conjecture based on the *Essential Guide to Vehicles and Vessels*)
- *On Gallisport, the Rabid Mynocks, after a brief recruiting campaign, regain their prominence.**
(conjecture based on *Swoop Gangs*)*
- *NOTE: This assumes that all of *Swoop Gangs* takes place around the time of ANH.
- *Soontir Fel and Wynssa Starflare (AKA Syal Antilles) are married.*
(conjecture based on *Star Wars: X-wing Rogue Squadron*--"The Rise of Isard: Blood and Honor—"The Making of Baron Fel")
- *Andi Tolen becomes a freelance bounty hunter.**
(conjecture based on *Star Wars: The Roleplaying Game* profile for Andi Tolen, found on the Wizards of the Coast website)*
- *NOTE: This assumes her freelance status begins shortly into the Rebellion Era.
- *Carlist Rieekan begins bouncing between being a senior advisor in Alliance High Command and assisting sector commanders in the field.*
(conjecture based on *Who's Who in Echo Base*)
- *Around this time, Ayelixe/Krongbing Textiles Corporation releases the A/KT Wing Commander armored flight suit, similar in design to their Shockrider crash suit.*
(conjecture based on *Stay on Target*)
- *Around this time, four years before Grand Admiral Osvald Teshik's trial and execution a short time after the Battle of Endor, Imperial adviser Veshiv from Esseles is kidnapped by privateers in the Core, the Oversector that Teshik commands. The Emperor decides that in order to alleviate his anger over Veshiv's kidnapping, Teshik must die. He is sent on what is supposed to be a suicide mission to Hapes aboard the Pursuit light cruiser Shepherd with only two squadrons of TIE fighters and eight gunships. They run straight into Hapan forces that had been tipped off that they were coming (by the Emperor, presumably). The Hapans have five Battle Dragons and eight Nova battle cruisers. The Imperial forces are decimated, and Teshik finds himself EVA in a damaged suit. While EVA, he has a vision of ancient and future warfare, including the fall of the Emperor and the Vongforming of Coruscant. A ship sent to watch the confrontation for the Emperor picks up his distress beacon and saves him. He will be rebuilt with cybernetics and be known as the only survivor of this, the Battle of Andalia. Rather than killing him upon his return, the Emperor lets him live, though Teshik never learns precisely why. He will recount this story as part of his last statement to the Alliance prior to his execution four years later.*
(conjecture based on *The Essential Guide to Warfare*)
- *In the aftermath of the Battle of Yavin, Han Solo tasks Col Serra with bringing together*

smugglers and other scoundrels into a new squadron for the Rebel Alliance. The result is Renegade Squadron, commanded by Serra (with Han technically over Serra if present). Han is tasked with training them on Yavin IV.

(conjecture based on *Renegade Squadron*)

- Civil war breaks out between the farmers and miners on Anobis.
(conjecture based on *Return to Ord Mantell*)
- Lynn Skims sells her family operated textile business on Corellia following her husband's death in the attack on the Death Star.
(conjecture based on *Alliance Operative Field Dossier: Skimmer*)
- The day after the Battle of Yavin, Luke Skywalker takes an X-wing out for a joyride to celebrate their victory (sneaking out of the celebration party to do so, forgetting his weapons), but he finds himself clashing with a single TIE fighter and forced to crash with it when his weapon systems are depleted. They crash into the jungle of Yavin IV, where Luke is forced to fight the TIE pilot hand-to-hand. He finally bests the pilot, nearly killing him, before Luke realizes that under the helmet is just a man, not a monster, nor the person responsible for so many deaths amongst his family and friends. He is soon rescued by Han Solo, Leia Organa, and Chewbacca.*

(The Day After the Death Star!)*

*NOTE: This story was originally presented in the Marvel UK *Star Wars Weekly* series in issues 97 through 99, then reprinted in the United States. As this timeline is based on the American releases of *Star Wars* materials, it is noted by its American release format.

- Tycho Celchu defects from the Empire and joins the Rebellion.
(conjecture based on *Rogue Squadron*)
- Having been off-planet with Team Alderaan to compete in the Galactic Cup on Fondor when Alderaan was destroyed, Cael of House Hanarist survives its destruction. When the Galactic Cup is put on hiatus, Team Alderaan breaks apart so that everyone can look into the status of their families and friends. Cael uses the last of his family's money to charter a ship. He visits the ruins of Alderaan and decides then and there to change from his previous use of his own sports celebrity to peaceful protest Imperial oppression and instead become a soldier for the Rebel Alliance. He charts a ship to Chandrila and joins the Alliance.
(conjecture based on *Age of Rebellion: Beginner Game: Cael Character Folio*)
- In the period shortly after the Battle of Yavin (or, more specifically, after the 501st raid on Polis Massa), the Rebels expand their operations out of Polis Massa, adding at least one X-wing and Y-wing squadron to base defenses.
(conjecture based on *Strongholds of Resistance*)
- In the period shortly after the Battle of Yavin, Imperial Senator Sian Tevv replaces Siin Suub as the CEO of SoroSuub on Sullust. Sullust as a whole becomes more sympathetic to the Rebellion due to Tevv's own sympathies, though the planet cannot outright declare its affiliation. Among various groups on the planet secretly supplying the Rebels will be Serres Sarrano's SoroSuub factories, which is licensed to manufacture BlasTech E-11 blaster rifles and SC-4 blaster pistols for the Empire. Frustrated by licensing fees, they reverse-engineer the design to create their own products, the Stormtrooper One, Two, and Three blaster rifles, which they also offer to the Rebellion, for whom they are rebranded the Freedom One, Two, and Three and sold at cost.
(conjecture based on *Strongholds of Resistance*)
- The Emperor establishes the Imperial Storm Commandos, who begin training under Crix Madine. They will be known for wearing black scout trooper armor.
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #4)
- New Rebel agent Tycho Celchu, an Imperial defector, is captured by Imperial forces on Dantooine. Luke Skywalker and Lieutenant Sarkli carry out a mission to rescue him. While Sarkli handles landing site operations, Luke heads out after Tycho, finally saving him from an Imperial APC full of a new type of stormtrooper, the Storm Commandos. On returning to Sarkli, though, they find that the Rebels were attacked by Imperial bombers, leaving only Sarkli alive. Tycho informs them that the Storm Commandos next target is a group of hidden Rebel scientists on Raltir, who have developed a new shield technology. Heading to the

blockaded planet, Luke, Tycho, Sarkli, Bren Derlin, and other Rebels reach the scientists and hold off the Imperials, intending to get to a stolen Corvette, which would allow them to escape. As Luke covers the scientists in a scout walker, though, Sarkli (actually Captain Firmus Piett's nephew) reveals himself to be an Imperial spy and betrays and abandons them. Luckily, Luke, Tycho, and Derlin are still able to get the scientists safely to the Corvette and off-planet. (To be continued below . . .)

(Rebel Strike)

- Imperial forces destroy Legacy YT Indigo Blue, the Alliance's oldest space station.*
(conjecture based on *Star Wars Galaxies: The Total Experience*)*
- *NOTE: Information provided by Luke van Horn. I have included it near the previous segment of *Rebel Strike* because we know that the Empire is at Dantooine at this point, and this space station is at Dantooine.

- General Dodonna assigns everyone at Yavin base a mission: Find the damaged TIE Advanced of Darth Vader, which is confirmed to have survived the Battle of Yavin. He very much wants to increase the Rebellion's victory by capturing or killing Vader before he reaches the Empire again. For nearly a month, during their various missions, the Rebel heroes keep their eyes and ears open for any sign of where Vader went.
(conjecture based on *Scoundrel's Luck* via *TimeTales*, verbatim)
- The HD 5-D hyperdrive booster is released.
(conjecture based on *Galladinium's Fantastic Technology* via *TimeTales*, paraphrased)
- Denizens of Dakaret IX, starring Quintana Trill, premieres, then flops.
(conjecture based on *Galladinium's Fantastic Technology* via *TimeTales*, paraphrased)
- General Airen Cracken issues a report, detailing many of the Rebel Alliance's operatives, to Rebel High Command.*

(Cracken's Rebel Operatives)*

*NOTE: Cracken will later issue files to update this report shortly after the Battle of Endor. These were covered in the *Official Star Wars Adventure Journal* series.

- Aboard the Kuari Princess, Lieutenant Celia Durasha plays a hologame with Detien Kaileel as Dap Nechel watches. They are members of the crew of the ship, carrying passengers from Endoraan to Mantooine. When they arrive, Kaileel goes out on a secret errand. Later, with him back aboard, the ship begins taking on new passengers, including Lieutenant Adion Lang, close friend of Celia's from back home. Celia tells him of how her father blocked her attempts to follow the family military tradition, which landed her on the non-military vessel. Adion, on the other hand, is now assistant to Aris' Moff. After the encounter, Celia does some thinking and goes for a rematch with Kaileel, who updates her on the investigation into some missing blasters. They are interrupted when Captain Glidrick calls Celia to his office. Her brother Raine has been recently killed by Rebels on Raltiiir. She talks about it with Kaileel later and notes his Rebel sympathies . . . before realizing that he is an active Rebel and has been smuggling their "missing" blasters to Rebels on places like Mantooine. He tells her to look at the Empire from a closer point of view to see its cruelty—a point emphasized as they are told by Dap that Alderaan has been destroyed for aiding the Rebellion. Before they can continue their game, Adion, who is not a Moff's assistant but actually an Imperial Security Bureau officer, takes Kaileel into custody. She breaks him out of custody and races with him to the docking bay to escape in a barge, but Adion is waiting. Adion kills Kaileel and tries to take Celia into custody, but she slashes him with a knife and escapes from the Kuari Princess into the Maelstrom Nebula, from which she plans her escape from her former life.

(A Certain Point of View)

- Jengus the Jawa and his family leave Tatooine after the murder of an entire Jawa clan by Imperial stormtroopers. He hopes to join his nephew, Squig, but is stranded on Cordel Cove on Neftali for starship repairs. The port master at the time agrees to let his family have free run of the starport if Jengus will agree to serve as the starport's head technician. Jengus quickly agrees, and oversees all the machinery and mechanical maintenance of Cordel Cove. Jengus and his twin sons also oversee the management of the underground hot springs of Cordel Cove, catering to the whims of tourists of all species.
(conjecture based on *The Black Sands of Socorro* via *TimeTales*, verbatim)
- M'Nes also known as the True Faith, a Gorothe religion, is founded by the V'Sook during the Imperial occupation of Gorothe Prime.

(conjecture based on *Goroth: Slave of the Empire* via *TimeTales*, abridged)

- *J'Mer Sab*, a resistance group, whose name means "Night Wind," rises among the *Gorothite* people shortly after the Battle of Yavin. Formed from *Gorothites* who fear the high attrition rate of the *K'Len J'Bar Kasoon*, the *J'Mer Sab* also attracts some members from the *Gor'Jen'Ar*. In reality, however, the *J'Mer Sab* has been privately set up and funded by Imperial Governor *Marsh Limoth*. *Limoth* hopes to attract a sufficient number of prominent *Gorothites* before "raiding" the group, arresting its members and striking a blow against the legitimate resistance. In this way, he hopes to gain a significant political victory, earning him more funding, and latitude from his Imperial superiors. The Alliance, as part of Operation *Starbird*, sets out to infiltrate and break up the *J'Mer Sab* before *Limoth* can act.

(conjecture based on *Goroth: Slave of the Empire* via *TimeTales*, verbatim)

- Around the time of the Battle of Yavin, *Kuat Systems Engineering* revives the *Firespray-class* patrol ship line.

(conjecture based on *The New Essential Guide to Vehicles and Vessels*)

- Millennia after the devastation in the *Uba* system, the *Yrak Pootzck* (the relocated *Ubese* who went to *Ubertica*) rediscover the *Uba* system and bring starfaring technology to the "true *Ubese*."*

(conjecture based on *Alien Anthology*)*

*NOTE: The *Ubese* entry in the *Alien Anthology* jumps between "centuries" and "millennia," but the information regarding the *Uba* system devastation is supposedly set at 2,000 BBY based on the *Shadows of the Empire Sourcebook*, according to *Chris McElroy* over at *TimeTales*, and without that book on hand right now to check, I'll trust his judgment. Thus, for "millennia" to pass between those events and this reunion, this event must take place around this time. However, since we don't have clear evidence of exactly when these events have transpired, take this dating with a grain of salt.

- *Gunda Mabin* AKA *Gunda the Terror* bursts onto the galactic pirate scene as a member of the *Riders of the Maelstrom*.

(conjecture based on *Pirates and Privateers* via *TimeTales*, abridged)

- Imperial Admiral *Gor Lequar* is placed in command of the *Third Ado Superiority Fleet*.

(conjecture based on *Pirates and Privateers* via *TimeTales*, verbatim)

- *Yerland*, an Alliance agent is captured by the bounty hunter *Malis*, but not before *Yerland* takes out five Imperial troopers.

(conjecture based on *Galaxy Guide 10: Bounty Hunters* via *TimeTales*, verbatim)

- *Drayneen*, a woman, becomes an Imperial Inquisitor.

(conjecture based on *Rebellion Era Sourcebook*)

- Shortly after the Battle of Yavin, the Rebel Alliance forms *Nomad Squadron*.

(conjecture based on *On Wings of Rogues*)

- With the disbanding of the Imperial Senate, *Simon Greysshade* abandons the *Commonality* to its Moff and heads for *Vorzyd 5's "Wheel"* gambling establishment, where he becomes its new administrator.

(conjecture based on *Geonosis and the Outer Rim Worlds*)

- Around this time, some high-ranking technicians, engineers, and naval architects from *Corellian Engineering Corporate* begin going missing in *North-East* (the roughest district of *Tyrena* on *Corellia*) Sensitive information is also going missing and later turning up on the black market. The situation lasts for at least a few months and is generally considered to be industrial espionage, likely carried out by *Kuat Drive Yards* headhunters.

(conjecture based on *Suns of Fortune*)

- The *HT-2200* freighter, *Reekeene's Retribution* is purchased by the Alliance, and issued to *Reekeene's Roughnecks*. Modified with the addition of a pair of retractable *FireStorm* missile racks, the *Retribution* is outfitted to help the *Roughnecks* defeat *Moff Sakai*. Unfortunately, *Sakai* calls in the *Venom Guard*, and the *Roughnecks* are nearly wiped out. The *Reekeene's Retribution* is lost, presumably with all hands aboard, and is believed to be adrift in deep space.

(conjecture based on *Stock Ships* via *TimeTales*, verbatim)

- The servant droid *SE4-T25* begins working for *Radell Mining Corporation*.

(conjecture based on *Operation: Elrood* via *TimeTales*, verbatim)

- The Empire introduces the *Thran* class starship into its fleet.

(conjecture based on *Campaign Pack* via *TimeTales*, verbatim)

- *Imperial Major Drummond serves as the warden of the Alpha TR-8 prison facility on the planet Rordak.*
(conjecture based on *Planets of the Galaxy: Volume One* via *TimeTales*, abridged)
- *Bevel Lemelisk is forced into a cage to be tortured by piranha-beetles as an example to all those whose work on the Death Star had failed.*
(conjecture based on *The Essential Guide to Alien Species*)
- *Bevel Lemelisk attempts to escape from the Empire, but is soon recaptured and brought back to work on the Death Star II project.*
(conjecture based on *Rebellion Era Sourcebook*)
- *While Darth Vader is en route from Yavin back to Coruscant, Emperor Palpatine calls ten of his most powerful subjects before him to lay out his next course of action. They will not strike at Yavin IV yet, as it would only help create greater sympathy for the Rebellion if the Empire strikes at their leaders in sheer revenge for the Death Star. Instead, they will strike at the leaders of the Rebel Alliance, dealing severe blows and gaining a measure of revenge without likely creating greater Rebel sympathies. The most prominent target is to be the pilot who destroyed the Death Star, and great rewards await the person who is able to discover his identity. In attendance are, among others, Storm Commando leader Crix Madine (already showing some misgivings), Captain Mitth'raw'nuruodo (Thrawn), Commander Grev T'Ran (whose suspicious behavior gets him killed during the meeting), and Commander Rezi Soresh. Soresh's single-minded loyalty to the Empire (and his own career) once led him to turn in his own wife (Ilaani) and son (Kimali) for treason, and now both have died among the Gree Baaker Labor Camp prisoners who had been transferred to work on the Death Star. Rezi will call upon his best resources to hunt down the pilot that destroyed the Death Star . . . (To be continued below . . .)**

(Target)*

***NOTE:** Because of how amazingly full this part of the continuity has become, it was inevitable that any series like *Rebel Force* would end up with continuity problems. Thankfully, *Target* does not present many issues, but it does require this split in the story. Vader is still on his way back to Coruscant during the meeting in the book's first chapter, but the second chapter leaps to Luke on Yavin IV, referring back to having been on the world for two weeks. Thus, since Vader returns sooner than that, I have split the story here, simply assuming that Rezi Soresh takes a little time before calling upon X-7.

- *After the Battle of Yavin, Darth Vader takes his damaged TIE Advanced starfighter to the planet Vaal, a forgotten Imperial outpost where three staffers goof around since they know the Empire will never really care what they do there. Unfortunately for them, an asteroid damages Vader's wing, forcing him down onto the planet, where he is confronted by a pack of deadly predators, of whom he becomes the alpha male through combat. The savage within has been released. Vader, though, must return to Coruscant. He and his pack arrive at the outpost, where Vader steals their shuttle and leaves, allowing the pack of predators to slaughter the three outpost workers. Vader soon arrives back on Coruscant, where he orders a new team sent to the station on Vaal.*

(The Savage Heart)

- *Presumably before going to see Emperor Palpatine, Darth Vader goes to Firrerre and finds Hethrir and Rillao, two Force-sensitive natives. Vader picks them to be his students, using their names as leverage to get them to agree. (In their culture, saying one's name compels the person to obey.) Lord Hethrir, student of Darth Vader, soon becomes Imperial Procurator of Justice and destroys Firrerre, leaving the Firrerreo species enslaved. Those who are lucky enough to be enslaved are put in suspended animation and shipped off the planet. The others are killed when the Imperial Starcrash Brigade releases a virus into the atmosphere. Vader then heads back to Coruscant aboard a Carrack cruiser.**

(conjecture based on *The Essential Guide to Alien Species*)*

***NOTE:** The first and last bits of this event are meant to provide a possible way to blend the two returns of Vader to Coruscant into one continuity. Vader returns to Coruscant after the Battle of Yavin in *Empire: The Savage Heart*, but also arrives and has his first reunion with Palpatine in *Star Wars Missions: Darth Vader's Return*. Unfortunately, he arrives in two entirely different vessels, and there is no mention of him being all torn up when he arrives in SWM:DVR. Hence putting this event, which takes place sometime in this period, between the two returns.

- *For his failure at Yavin IV, Darth Vader's right hand is severed on Palpatine's orders. The*

hand is replaced by yet another artificial body part.

*(conjecture based on the *Dark Force Rising*)*

- *The day after the Battle of Yavin, the Rebels on Yavin IV are celebrating. Near the planet Delrakkin, Imperial Admiral Terno's Star Destroyer sits, while they await a message from Grand Moff Tarkin. Concerned that Tarkin has not contacted them, Terno dispatches a Carrack cruiser with three attached TIE fighters and a group of stormtroopers led by Captain Skeezer to the Yavin system to find out what happened to Tarkin. At the Rebel base, R2-D2 wonders why there was a huge amount of non-medical area bacta on the Death Star. The Imperials arrive and find no Death Star and head for Yavin IV to seek answers. On Yavin IV, the Rebels detect the ship, and Han Solo disobeys orders and takes the Millennium Falcon to take out the cruiser. He succeeds in taking out the TIEs and shooting the Carrack down, but the Rebels must send people out to stop them from sending a distress signal and to capture the leader. A lone Rebel heads into the jungle and takes out several stormtroopers and the distress beacon, taking one's armor, but being discovered as a fake. The Rebel hides in a nearby temple, where battle droids await. After defeating a battle droid, the Rebel discovers Q-7N, who helps the Rebel defeat the next stormtroopers. The Rebel manages to capture Captain Skeezer and take him in for questioning. In the ensuing interrogation, carried out by Solo, it is learned that the extra bacta on the Death Star was contaminated for some dire purpose. Leia thinks she knows what that purpose was, and she races off to find General Dodonna.**

(Assault on Yavin Four)*

***NOTE:** Annoying as it is, I am forced to refer to the main character of this story as "the Rebel." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- *The Rebels on Yavin IV realize that the contaminated bacta the Death Star carried must have been created on Thyferra. Our heroes head for Thyferra to investigate. Aboard the Imperial Star Destroyer Liquidator, Admiral Terno follows instructions left on a data tape by Grand Moff Tarkin and contacts B90-478R, who turns out to be Emperor Palpatine. Palpatine informs him that the Death Star has been destroyed, though it must be kept secret. On Thyferra, the Rebels plan to meet with Voralla Morbo, a Rebel sympathizer, but are captured by stormtroopers who had been tipped off that the landing pad they were using was frequented by Rebel ships. One of the Rebels escapes. Along with Q-7N, the Rebel manages to make it through the streets, past several Imperial encounters and one encounter with some slavers, and finally makes it to a warehouse, only to find Plurra, an enslaved Vratix making bacta. With the Vratix's help, the Rebel makes it to the prison area and frees the other Rebels, who follow Q-7N to the Millennium Falcon. Shortly after their escape from the cells, they head for Morbo's Place. Morbo tells them that a modified Carrack cruiser (the one that Captain Skeezer crashed on Yavin IV) came just a short while before to pick up a load of alazhi, one of the two components in making bacta. The destination of the shipment was Delrakkin.**

(Escape from Thyferra)*

***NOTE:** Annoying as it is, I am forced to refer to the main character of this story as "the Rebel." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- *Aboard the Star Destroyer Liquidator, Admiral Terno speaks via hologram with Emperor Palpatine. He is confused as to why the Emperor mentions his earlier mission to plant alazhi, one of the two components of bacta, on Delrakkin. All becomes clear when he plays Tarkin's second data tape and learns that he is to attack Delrakkin City, pretending to be Rebel forces. On Thyferra, Luke Skywalker, Leia Organa, Han Solo, and the rest of the Rebels who discovered the plot of the contaminated bacta leave for Delrakkin. Upon entering Delrakkin space, the Millennium Falcon is confronted by two full squadrons of X-wings flown by Imperial pilots. They pretend to crash the Falcon to make repairs, but one of them has to go after the X-wings. That Rebel takes a Y-wing they had carried to Thyferra after the X-wings, with Q-7N in the cockpit as well. In a subsequent encounter with the X-wings, the Y-wing is shot down. The Rebel moves through the Delrakkin wilderness, meeting Untrilla and Gwann, two*

Delrakkin natives. They inform the Rebel that a short while ago they planted a field of alazhi brought to them by a Rebel named Skeezer. The Rebel tells them that Skeezer is actually an Imperial, and the two natives head for the Falcon while the Rebel manages to get an Imperial pilot's uniform and trick a fellow Imperial pilot into leading him (in the real pilot's X-wing) back to the Liquidator. Once the Rebel's X-wing is in the Star Destroyer's docking bay, the Rebel fires on a fuel tank, throwing the bay into confusion. The Rebel makes it to a lift and tells security that Rebels have invaded the ship. The Rebel makes it to Termo's quarters and steals the first two (of three) data tapes left for Termo by Tarkin. The Rebel then escapes in an X-wing. Reunited, the Rebels view the data tapes and discover the Imperial plot. The Empire has been working on a device to restrict hyperspace escape and were planning to use Delrakkin as a testing area, since it is on the end of an old hyperspace trade route. Unfortunately, the citizens of Delrakkin City (all Imperials, not natives) cannot be trusted with keeping the operation a secret, so they must be eliminated. The bacta was to be delivered to the city to kill off the citizens, but Skeezer's mission to destroy it as Rebel forces was Tarkin's contingency plan. At the end of the second tape, Tarkin orders Termo to the Yavin system to search for the Death Star and anything else in the area. The Rebels realize the base on Yavin IV could be in danger, and head back there at once.*

(Attack on Delrakkin)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the Rebel." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- In the Yavin system, the Liquidator approaches Yavin's moons. Admiral Termo orders probes sent to Yavin XIII and Yavin IV, while they proceed to Yavin VIII. In each case, they are searching for Rebels who could have destroyed the Death Star. Entering the system in the Millennium Falcon, our Rebel heroes, Luke Skywalker, Han Solo, Chewbacca, Leia Organa, R2-D2, C-3PO, and Q-7N, see the probe heading for Yavin IV and race after it. They destroy it to keep the base's location a secret, planning to send a fake "all clear" transmission. At about the same time, Imperial Captain Skeezer escapes from his cell on Yavin IV and makes his escape in his modified Carrack cruiser, which the Rebels have just finished repairing for installation into the Rebel fleet. When the Falcon reaches Yavin IV, the Rebels are informed of Skeezer's escape and one of them (the same one who attacked the Liquidator at Delrakkin) takes an X-wing and Q-7N to stop the Carrack cruiser from informing the Liquidator of the Rebel presence on Yavin IV. The Rebel tracks Skeezer and destroys his transmitter array before bringing him down on Yavin VIII. No sooner does the Rebel see Skeezer go down than an assault commences from a garrison the Liquidator left on the planet. After destroying most of the garrison, the Rebel is caught in a tractor beam and taken aboard the Liquidator once again. The Rebel is confronted by Admiral Termo and stormtroopers, but Q-7N fires the X-wing's lasers, scattering the troopers and allowing the Rebel to escape. The Rebel makes it to a weapon storage area and takes a detonator, which the Rebel then places on the ship's solar ionization reactor. The Rebel is stopped by Termo, but they need the Rebel alive to deactivate the detonator. The Rebel and Q-7N distract the Imperials and escape in an escape pod as the detonator explodes, causing a chain reaction that destroys the Liquidator. From the pod, the Rebel sends a distress signal to the Rebels in the system. The pod lands on Yavin VIII, and the Rebel must battle Captain Skeezer, finally putting the man down. The Millennium Falcon soon arrives to recover the Rebel and Q-7N, and they all return to Yavin IV to celebrate their victory.*

(Destroy the Liquidator)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the Rebel." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- In the wake of the Battle of Yavin, with so many of its pilots reassigned or killed over Yavin IV, the Tierfon Yellow Aces squadron is officially disbanded.
(conjecture based on *Strongholds of Resistance*)
- With the Tierfon Yellow Aces disbanded, the Rebels of Tierfon Outpost begin working to create a new squadron to replace the Yellow Aces.*

(A New Squadron)*

***NOTE:** This is a “plot hook” found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*.

- A group of Rebels joins with Gaff Kilvaari of the Sullustan Resistance to strike a major blow against SoroSuub Corporation to make them believe the Empire is not worth the trouble of supporting. Their plan is “Operation Thunderbolt,” and they strike against an AgriSuub research facility, G’rinn Go City’s corporate security headquarters, SoroSuub land systems and proving grounds, and a SoroSuub secure uplink station. This brings them into conflict with SoroSuub’s corporate security commander in G’rinn Go City, a Corellian named Fenn Sesslyn. They strike several blows against SoroSuub, but the fight to liberate Sullust goes on.*

(Claustrophobia)*

***NOTE:** This is a “modular encounter” found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*. Its placement here is conjecture, based on needing to be prior to major Sullustan changes.

- A group of Rebels travels to Ord Gimmel to participate in local Alliance agent Bleshk Callor’s “Operation Clean Sweep,” an attempt to take out three espionage targets on the politically torn world. They take down a double agent, the Chadra-Fan Nosh Droma, hunt down Imperial Security Bureau data thief Halina Patel, and gaining the loyalty of freelance agent provocateur Taska Mastigar. They have dealt a blow to Imperial Intelligence activities on Ord Gimmel, but the struggle for control of the planet continues.*

(The Geharr Incident)*

***NOTE:** This is a “modular encounter” found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*. Its placement here is due to needing to be sometime after both ANH and the political crisis on Ord Gimmel.

- Han Solo returns his reward money for rescuing Leia Organa to the Rebel Alliance.
(conjecture based on *The Rebel Thief*)
- Reports of the Death Star’s destruction spread. Ni’lyahin smugglers begin scavenging the wreckage, hoping to find pieces they can sell.*
(conjecture based on *Star Wars Galaxies: The Total Experience*)*

***NOTE:** Information provided by Luke van Horn.

- Two weeks after arriving at Yavin IV, Luke Skywalker is restless. Was his successful destruction of the Death Star a fluke or the Force? How will he become a Jedi with Obi-Wan Kenobi gone? How, if at all, can they convince Han Solo and Chewbacca to remain with the Rebel Alliance. These concerns are piled upon when the Rebels decide, knowing the Empire will be targeting the pilot that destroyed the Death Star, to make Luke’s role in the battle a highly guarded secret for his own protection. Leia Organa is also secretly told by Jan Dodonna that much of the Alliance’s funding came from accounts on Alderaan or that were accessed using codes on Alderaan. With the world gone, the majority of their remaining funds are to be found on the planet Muunilinst, but they will need to get to a contact on the world, Mak Luunim, to get the necessary access codes. Leia and Luke (for his protection away from Yavin IV) are sent, which means that C-3PO and R2-D2 will tag along. They will be flown by Han and Chewbacca in the Millennium Falcon, for a small fee (hiding Han’s true, slowly growing personal motivations for sticking around). Upon arrival in space near Muunilinst, they are accosted by a TIE fighter, which is being chased (and is then destroyed) by another unfamiliar Preybird starship. When the Preybird crashes on Muunilinst’s moon, the Rebels head down to rescue the pilot, who, upon being found, claims to be Tobin Elad of Malano III, whose past of loss mirrors Leia’s in many ways. Little do they know that he is actually the heavily-conditioned, barely-human assassin X-7, working directly for Imperial Commander Rezi Soresh, who is using X-7 to learn the identity of the pilot that destroyed Death Star, so that he can gain greater political favor from Palpatine. (X-7 had flown into Yavin IV with stolen codes, bluffing his way through enough conversations, even without being allowed to leave the hangar, to figure out where to wait for the Falcon after disabling its weapons temporarily. In fact, it was X-7 who hired the TIE fighter pilot to attack the Falcon over Muunilinst.) Feeling they can trust him (and following Luke’s comments that they should, which is only hiding that he has no Force intuition on the issue whatsoever), they bring “Elad” with them to Muunilinst. When they arrive at Luunim’s home, they find that he is dead. They are confronted by stormtroopers but manage to escape. They seek answers in a nearby cantina, where they learn that a Muun named Nal Kenuun probably had the home raided after Luunim’s death, before the Imperials arrive. Thus, he may have the data they need to access their funds.

They seek him out, discovering that he bets heavily on illegal podracers on the world. Unfortunately, when they are to be taken to him, their “helpful” friend from the cantina, Grunta, betrays them and tries to rob them. When the confrontation ends with Grunta dead, crushed by a speeder, they must strike a deal with Kenuun when they finally meet. In order to clear the debt they now owe to him for Grunta’s death, Luke agrees to race in an upcoming podrace. If Luke wins, he will clear the debt and get the data. Luke practices, and he demonstrates some of his father’s natural pod racing skills. Unfortunately, a faulty part leads to their first pod racer being destroyed, forcing Luke to bail out. He gets another from Kenuun, then competes. He wins the race, but Kenuun refuses to hand over the data, intending to turn in both Han and Elad for the bounties on their heads (Elad’s being fake, of course) to make up for the cost of the first pod racer that he claims Luke destroyed, even though it was an accident. Luckily, Leia had already slipped away before the race, faking anger at Luke for risking his life. She had gotten to Kenuun’s precious baby krayt dragon (with a valuable pearl forming inside) and threatens it in order to secure their freedom.*

(Target)*

*NOTE: As noted above, the first chapter of *Target* takes place while Vader is still on his way back to Coruscant. The second chapter is two weeks after the Battle of Yavin. While I would imagine that the writer intended for these two chapters to be consecutive, the various stories of Vader’s return, the *Star Wars Missions* tales, and other stories set in this very cramped time period have made that impossible. I have simply split the book between these two chapters and made it fit as best I can. I should also note that it seems as though Han may still have his reward, not having given it back yet, since he is ready to leave and pay back Jabba the Hutt at this point. Events in *Renegade*, however, show that this was not the case, despite what seems to be suggested here.

- About two weeks prior to the mission to Kamino, Fallon Pollo retires from being a mercenary and bounty hunter. His big score has been completed, and he can now live a life of luxury. (conjecture based on *Firefight*)
- With their detour to Muunilinst over, our Rebel heroes (Luke Skywalker, Leia Organa, Han Solo, Chewbacca, R2-D2, C-3PO, and Tobin Elad AKA the undercover assassin X-7 working for Imperial Commander Rezi Soresh to discover the identity of the pilot that destroyed the Death Star) head for Delaya, sister planet to Alderaan, where they are told many Alderaanian refugees are being given refuge. Leia is to recruit some of them into the Rebel Alliance, if possible. Upon arrival, Carlist Rieekan, who has to leave, introduces Leia to his local contact (and potential Rebel convert) Kiro Chen. Leia and Luke then attend a tour around a set of newly-built quarters for Alderaanian refugees, led by Prime Minister Gresh Manaa and Deputy Minister Var Lyonn. Luke, however, is lured away by a young boy, Shell, who claims to need help finding his family. Instead, Luke is led into a trap. He is brought to a set of warehouses that are the actual, horrible home for the Alderaanian refugees, which the government is trying to keep quiet with their mocked up nicer dwellings and ceremonies. There, Luke meets J’er Nahj, a refugee and one of the leaders of this community, and Halle Dray, who is far more militant but also one of their local leaders. They had kidnapped Luke to make Leia visit and see their conditions so she could do something about it, but Luke believes Leia would want to see it anyway. When the others go to meet Luke, they are accosted by three young boys (Jez, Lan, and their leader, Mazi), who try to mug them. The kids are sent away by an older man that they run errands for at times, who turns out to be Leia’s old acquaintance (and detestable “yes-man” to her father), Fess Ilee. Fess offers to go along with them, but Leia’s childhood memories of the man are of him being so completely useless that she refuses, despite remembering Bail Organa’s old assurances that Fess would help keep her safe. After meeting with Luke and seeing the tragedy taking place for the refugees, they plan to do something about it. Upon leaving, they find that they are being followed, but when they stop, they discover that it was Fess following them, probably trying to keep an eye on them and help. When Luke shakes Fess’ hand, his real name enters Luke’s mind: Ferus. Fess Ilee is actually the quasi-Jedi Ferus Olin, whom Obi-Wan Kenobi had tasked to keep an eye on Leia on Alderaan. Having been off of the planet during its destruction, sent to discover what happened to the Tantive IV, he has been waiting on Delaya to someday find a way to help Leia again. Leia, of course, does not know this, and he reveals nothing, nor does he reveal that he knows that Luke and Leia are siblings and the children of Anakin Skywalker (Darth Vader). The spirit of Obi-Wan Kenobi does not want him to reveal anything yet. Obi-Wan’s spirit had already conferred with Yoda on Dagobah, and they believe

that Luke still needs to grow into his own man to see if he will be a good man, before anyone trains him as a full Jedi Knight. Elad (X-7) recognizes something unusual about Fess (Ferus) and vice versa, but neither reveals their suspicions. The troubles are just beginning, though. Halle is leading others, including J'er and (in order to learn their plans) Fess/Ferus, in an action against Leia. She blames Leia and Bail for turning Alderaan into a target for the Empire with their Rebel Alliance activities. Now, she has learned from her secret lover Kiro that Leia is trying to recruit others to the cause. Halle has decided that they are to capture Leia and turn her over to the Empire in exchange for a new homeworld for the Alderaanian refugees. Fess/Ferus and J'er have their doubts, as does Kiro to a degree, but they follow Halle's lead. When Fess/Ferus warns Leia about their plans, they change the meeting time, but it all goes wrong when Kiro betrays Leia, allowing her to be captured before Luke and the others' eyes. Han is able to learn from Mazi where they are holding Leia, and our heroes (and X-7 who is a hero only so he can get close to the Rebels) engage in a daring rescue . . . Things have gone from bad to worse, though. When Mazi leads them to the base, Leia is already gone. The Imperials have arrived, alerted by the Deputy Minister (and the Prime Minister above him, they later discover), having made a better deal. Halle and J'er have been killed, and Kiro, grieving, is only able to point them to the Deputy Minister as their co-conspirator. Upon reaching Deputy Minister Var Lyonn, they use him to get into the facility where Leia is being held. In the battle that follows, Ferus reveals his Jedi talents and his long-unused lightsaber, which is not seen by anyone but Elad, who now has knowledge he can use against Fess/Ferus. Luke and the others hold off the Imperials, while Elad finds the room housing Leia. The Imperial torturer had not yet been able to administer a serum to Leia that would make her tell the truth, but it was left in the room, so Elad uses it on Leia in such a way that he is able to learn that Luke is the pilot he is after, while flooding her with enough to erase that revelation from her short term memory. As Leia recovers, later, she is able to manipulate (i.e. blackmail) the Prime Minister into taking care of the refugees (for real this time), threatening to reveal false Rebel collaboration on his part if he does not. As they make preparations to leave, Mazi and the other boys intend to join the Rebellion soon, but Fess/Ferus only deepens Leia's disdain for him by refusing to join the Rebel Alliance. She has no way of knowing that he is doing it in order to protect her, as Vader might sense his presence in the Force and home in on it to find Leia and Luke. They leave Delaya and return to Yavin IV, but now Elad (X-7) has new orders. Having told Soresh about Luke, he now has orders to kill him. He rigs a swoop that Luke enjoys riding to blow off steam in the mornings with explosive charges, planting evidence on the Falcon that would point to Han as the killer, then watches as Luke races off into the distance, his death apparently imminent . . .

(Hostage)

- The explosives that Tobin Elad (the Imperial assassin X-7) placed on Luke Skywalker's swoop explode, but not before Luke senses impending danger and leaps away. The blast still catches him, injuring him, but he survives. Elad intends to kill him, but others race in to check on Luke. In the aftermath, as Luke is treated for his wounds, an investigation reveals detonate charges hidden in Han Solo's quarters. Elad has framed him. When Leia Organa, forced to lead the investigation and interrogation of Han, refuses to believe Han's claims of innocence outright, Chewbacca breaks Han out of relatively secret confinement, and the two escape aboard the Millennium Falcon. Luke and Leia, meanwhile, head for Tatooine, in order to keep Luke safe from the real assassin, whomever he may be. Once there, Luke pretends to be very much like Han upon reuniting with his old friends Fixer, Camie, and Windy at Tosche Station in time for an upcoming memorial for Biggs Darklighter. Also there is Jaxson, who has no love for the Rebellion and a bad attitude toward Luke, whom he believes considers himself better than the others because he got off of Tatooine. Luke and Jaxson clash, leading to a challenge to "thread the needle" in a race through the Jundland Wastes. Little does Luke know that someone has informed Jabba the Hutt that Luke is on Tatooine, which might mean that his recent associate Han Solo may not be far behind. Jabba has called in bounty hunter Bossk to capture Luke . . . Elsewhere, Han and Chewie have taken a job for a Balosar named Griggs Pe'et, who is secretly working for Ferus Olin. Ferus is trying to get Han to go to an Imperial base in the Zoma system to find the evidence necessary to clear his name and otherwise save Luke from assassination on the urging of the spirit of Obi-

Wan Kenobi, who seems to have more knowledge through the Force than Ferus does. Han has been asked to steal data from the station, and to do so, he teams up with Avik Lore, and old "friend" that Han once taught the smuggling trade, who catches up with Han, intending to kill him. They decide to work together on the Zoma mission, but when they get there and get their prize, Lore betrays Han and escapes on his own. Han, however, is saved by Chewie, but only after managing to overhear a conversation between Commander Rezi Soresh, who is based there, and his secret assassin, X-7, whom Han knew as "Tobin Elad." Based on that conversation, Han and Chewie reclaim the Millennium Falcon and race for Tatooine to protect Luke. On Tatooine, Luke and Jaxson race, but they are stranded in the Jundland Wastes when their vehicles are sabotaged and taken down by Bossk. Bossk holds the two captive, but Luke manages to save them both by taking on Bossk, cutting one arm and one leg from the Trandoshan, whose limbs will regenerate. They escape, eventually being picked up by Leia and Luke's friends, but only after Luke must use an Obi-Wan style krayt dragon roar to save himself and Jaxson from Tusken Raiders. As they regroup with the others, Bossk reappears to attack, but he is defeated again. Above them, though, X-7 has taken up a sniping position to kill Luke. He is stopped by the timely arrival of Han. The traitor has been revealed, and Han's name is cleared. X-7, though, manages to escape to fight another day. As for Bossk, he returns to Jabba and is dropped into the rancor pit. He will, however, also survive to fight another day . . . *

(Renegade)*

*NOTE: This novel, unfortunately, turns some of the timing assumptions from *Target* and *Hostage* on their heads. Whereas *Target* note that it has been two weeks since ANH, this novel claims it has been months, even though these three stories (*Target*, *Hostage*, and *Renegade*) are immediately consecutive. This tale also has Han needing to make money to pay back Jabba, which seems to contradict that he was intending to leave to pay Jabba back (presumably with the money from the Rebels) at the beginning of *Target*. There is also some question as to how fast Bossk will regenerate in relation to other stories he's in during this year.

- Fallon Pollo gives up on retirement after only two weeks and returns to his life as a bounty hunter, despite his big score having already been completed.
(conjecture based on *Firefight*)
- The Imperial assassin X-7 has been ordered to return to his commanding officer, Rezi Soresh, but instead of doing so, he decides to call together a group of bounty hunters to take down Luke Skywalker and finish his assignment. Several hunters show up at lope to accept, but X-7 attacks them, forcing them to fight their way to the job to prove themselves. Slis Tieer Dualli dies first in his CloakShape starfighter. Another Jayn, who is mourning the loss of his wife, Leilana, dies next. Another hunter questions X-7 upon arrival when he says they will have to work as a team, and he ends up blasted. The final team consists of four individuals: Fallon Pollo; Clea Sook; Grish B'reen; and their new appointed leader, Lune "Div" Divinian (last seen years ago when the Empire destroyed all he held dear shortly after the end of the Clone Wars). Meanwhile, Commander Arhul Narra plans a mission to Kamino. An Imperial research station there has been abandoned, and the Rebellion needs to investigate. Luke Skywalker, R2-D2, Zev Senesca, Wedge Antilles, Han Solo, and Chewbacca (awaiting the Millennium Falcon being repaired) will head there in X-wings to investigate, while Leia Organa and C-3PO go on a diplomatic mission to Mon Calamari. When our heroes arrive above Kamino, they are attacked by the bounty hunters, only to also have to fend off gravitational fields from the base. Luke and R2-D2 crash down, as do Han and Chewbacca. Wedge and Zev, with no reason to believe they are alive, still leave to try to find help, since getting too close themselves would just lead to them crashing too. The hunters follow, also forced down. The first, Fallon Pollo, is killed by a mysterious creature. Div hooks up with Clea. Han and Chewbacca find Luke and R2-D2, only for Han to end up needing to be saved from an aiwha nest. They are all catching their breath when Clea and Div catch up to them, as Grish also returns. Clea and Grish still want to take out our heroes, but Div wants to work with them to escape. Just then, the creature emerges again, attacking and killing both Grish and Clea. They seek out answers and a way off Kamino, knowing that once they return to space, they'll continue their firefight on even terms. They leave R2-D2 briefly, while searching, only for Div and Luke to be attacked by the creature and swallowed whole. They end up deposited in the Imperial superweapon creature's nest to be eaten later. Meanwhile, Han and Chewbacca find some old ships to help them escape (if they can stop the whatever

brought them down), so they return for R2-D2, who leads them to a Kaminoan researcher (the mad scientist behind the creature). Luke and Div soon attack the creature, gaining some of its hide, which they use as an airtight way to trying to return to the surface. During their time as captives, Div sees Luke use the lightsaber, then Luke sees Div use it well. Obviously, Div has some history with the Jedi, but he won't tell Luke about it just yet. As they are escaping, they are caught between several of the beasts. Han and Chewbacca, having learned from the researcher that Luke may still be alive, come to the rescue, saving them. However, they discover that the Empire has sent reinforcements to take them out, thanks to the Kaminoan, so now they must find a way to escape with Imperial tanks and TIEs on the way to destroy the facility and erase evidence. They manage to escape into space, just as the Imperials destroy the station and the Kaminoan with it. They work together to take on the Imperials, and when Div has a chance to take out Luke, he instead helps him. Later, when Luke is nearly blasted, Div risks taking Imperial fire to save him, all so that he will not have to see another Jedi, or future Jedi, die as happened years before. The Millennium Falcon (flown by Leia) and other Rebels arrive, apparently driving off the remaining Imperials. Our heroes are reunited, and Div is their prisoner for now. They need to know as much as possible about who hired Div, and they are pretty sure it was X-7. They need to know enough about X-7 to make the hunter become the hunted. It is time for Luke to strike back.

(Firefight)

- One week after the "capture" of Lune Oddo "Div" Divinian after the Kamino encounter, the prisoner is still not talking in his cell on Yavin IV. When a trio of hired thugs infiltrate the base, blasting Div free (hired by Darth Vader so he can be silenced), Luke manages to slip onto their ship to reclaim Div before the ship launches with Luke and Div still aboard. Together, they take out the crew and get control of the ship, just as it emerges into an Imperial force. They receive a secret transmission from a TIE fighter with a hyperdrive, though, and take a leap of faith to jump to those coordinates. Once there, they meet with the TIE fighter pilot, who turns out to be undercover agent Ferus Olin. For his part, Div considers Ferus a traitor to his family, having left Div and Trever Flume with Div's mother, Astri, and her new lover, Clive Flax, instead of staying with them and training Div in using the Force. (Ferus, of course, was sent by Obi-Wan to Alderaan to keep an eye on Leia Organa, but Div does not know that.) Meanwhile, X-7, starting to feel troubled by flashbacks that are breaking through his conditioning, confronts Commander Rezi Soresh about Project Omega, which "created" him. He is sent on his way to get answers, even as Darth Vader contacts Soresh and orders him to cease his search for Luke Skywalker. (Apparently, Vader has at least heard rumors at this point that the pilot who destroyed the Death Star was named "Skywalker.") Luke, Div, and Ferus return to Yavin IV, where Ferus outlines a plan to take on Vader. They know that Vader is checking up on (and in at least some conflict with) Rezi Soresh, who "hired" (sent) X-7. They intend to use Luke as bait to draw out X-7, then they will capture him, convince him that he is really Trever Flume (which is not true), then use X-7's changed loyalties to track down Soresh and by extension, Vader. Div objects due to his brotherhood with Trever, but they go forward with the plan. Div even agrees to help Luke learn some lightsaber moves, even though he wonders why Ferus doesn't explain that he is really a Jedi and train Luke himself. (Obi-Wan's spirit had told Ferus that it was too soon.) Luke, Han, Leia, Chewbacca, Div, and Ferus all head for Belazura, site of the real Trever's death. X-7 is there as well, following clues planted in Imperial records by Ferus, who remains an excellent slicer. The Rebels steal plans for the local garrison, which Div wants to see destroyed. Meanwhile, X-7 finds the family's old home and confronts Div inside, based on information he found in those same records suggesting that he is really Trever. Div continues the masquerade, slowly convincing X-7 that he is Trever Flume, his brother. When X-7 finally spies on Div and discovers that he is with the Rebels, he does not try to stop them. In fact, he provides them with all the information they will need to take out the garrison. While scouting the area, X-7 discovers an old building, which he discovers has a secret office. He discovers Rezi Soresh inside. As it turns out, Soresh has gotten himself stationed on Belazura for the moment, to keep an eye on X-7. He claims that X-7 is not really Trever, but their conversation is cut short when the Rebels burst in to rescue him. However, before the Rebels enter, he discovers the disturbing truth that his conditioning will not allow him to attack Soresh. He is helpless to get revenge on

his former master. The Rebels get him out, and the plan to strike the garrison goes forward, which is important now that they have heard that Vader will be visiting the garrison in person. Soon, when Han, Leia, Luke, and Chewbacca head for the facility, Ferus is set to go with them but feels drawn back toward the old home of the Flax family. As it turns out, X-7 knows that the garrison is a trap (having informed the Empire of the plan himself), but he has injured (not killed, noting that he may very well still think he may be Trever) Div so that Div cannot join them. Ferus reunites with the injured Div, and they head for the garrison. Meanwhile, Luke senses that Vader is nowhere to be found, realizing it is a trap. They still make it inside, but it is a fierce battle. X-7, though, intending to wipe out his supposed past to get a grip on his present, has not told the Empire that Luke is there. He intends to take down Luke himself to clear out that failure from his recent past. Instead, X-7 is confronted by Div and Ferus. Ferus draws his lightsaber and battles X-7, stabbing him with a fatal wound. As X-7 dies, Div lets him believe that he was really Trever, that he really had family. As for the base, the Rebels bring it down, and their hope is that the populace will now join in rising up against the Empire on Belazura. Soon, Vader arrives and tries to take Soresh into custody, but Soresh escapes. While in the office, though, Vader senses a presence he has not felt in a long, long time . . . Ferus Olin. The two former allies are now on a new collision course . . . *

(Trapped)*

*NOTE: In this story, Ferus says he has been tracking Vader's movements for two months, but there is no clarification as to when this began, so it does not help to place the story in relation to other tales in this era.

- For hours shy of four full weeks, Rezi Soresh travels the galaxy "under the radar," using funds he had skimmed over the years to work his way toward a plot to take down Darth Vader and the Rebels who led to his exile from Imperials service after the Belazura fiasco. (conjecture based on Uprising)
- While on the way to a Rebel trade conference on Daalang, Han Solo and Chewbacca divert the Millennium Falcon to the slum planet of Attahox, much to Leia Organa's annoyance. They are there so that Han can trade in phosovane salts, which can be used to create painkillers. It is profitable, but it puts them on the wrong side of the Exalted Torgaigne, the local crime syndicate, which sends Vor Childermoss in a octofoil starship after them when they leave. To escape, Han takes the Falcon into the Hellhoops (a sort of Bermuda Triangle in space), followed by Childermoss' vessel. They are drawn into what looks like a giant technological triangle in space, which then vanishes from normal space. They have been taken between dimensions into a strange place away from normal time, where a group known as the Five worship Evil and feed off of their captives' fears and souls. Childermoss and his goons immediately lash out, finding themselves killed. Chewbacca is taken away as a "pet" for the menagerie, while Han and Leia are assaulted mentally, as the Five try to break them. They do not realize, though, that Chewbacca is sentient. He frees himself, then frees the immensely powerful Force creature known as Wutzek, whose kind is said to have once ruled the galaxy. Wutzek destroys all of the Five viciously, then helps the others escape, finally destroying the device that brought them there. Thankful to be safe, our heroes have to wonder if they have just unleashed something terrible into the galaxy . . .

(The Pandora Effect)*

*NOTE: This story was reprinted in the United States in *Classic Star Wars: Devilworlds*, but it first appeared in the Marvel UK *The Empire Strikes Back Weekly*, issues 150 – 151, immediately after *Death-Masque*, which was, in turn, immediately following the Marvel UK reprint of *To Take the Tarkin*. The story itself, though, specifically notes taking place before ESB, and Leia's attitude toward Han shows very little development since ANH, thus I place the story here.

- In space, the Millennium Falcon, bearing Luke Skywalker, Han Solo, Chewbacca, and C-3PO, is attacked by TIE fighters. After eluding their pursuers, they continue on their way to Tatooine, where Luke visits the Lars moisture farm to pay his respects to Owen and Beru Lars. He then travels with his companions to Mos Eisley, where the Force leads him to Throgg, a spice runner that used to be a moisture farmer before the Empire took his land. Luke gives him the moisture farm, so that he can find peace, then leaves amid a cantina brawl. Our heroes leave Tatooine, after shooing some Jawas away from the Falcon.

(Star Wars 3-D)

- Luke Skywalker, Leia Organa, Han Solo, and Chewbacca are sent to Nyemari to sneak into the Royal Palace of Nyemari to steal the Nyemari duchess' access codes to the Nyemari

*Military Installation.**(conjecture based on Uprising)*

- One month after the debacle on Belazura, disgraced Imperial Commander Rezi Soresh arrives on an nondescript moon in the Sixela system, where he has previously used siphoned Imperial funds to create a safe base for himself. He guards himself with numerous brainwashed guards (who are not nearly as brainwashed as X-7 so their mental cleansing is somewhat weak). There, he prepares to set a trap for both the heroes of the Rebel Alliance (especially the man whom he blames for X-7's death, Luke Skywalker) and Darth Vader. Shortly thereafter, while on a mission to Nyemari, Luke Skywalker, Han Solo, Leia Organa, and Chewbacca are discovered by an agent of Soresh, who tells Luke in a recorded message that he will kill a ship full of hostages if Luke does not come to him (without alerting the Rebel leadership). They head for the moon in the Millennium Falcon, where they are tricked by an impostor Soresh and captured. Luke is subjected to brainwashing of the kind that created X-7 as a devoted assassin for Soresh. Luke uses the Force to fight off the brainwashing, waiting for rescue or a chance to escape. Meanwhile, on Yavin IV, the Rebels are briefed by General Jan Dodonna, who informs them that a covert Imperial meeting will soon be taking place. They have learned its location and see it as a chance to take down both Emperor Palpatine and Darth Vader in one stroke. Plans are made for an attack at the "secret" meeting. Also at Yavin Base, Ferus Olin and Lune "Div" Oddo Divinian are serving with the Rebels but not "in the loop" on most major decisions. When they realize that our heroes are in trouble (thanks to Obi-Wan's spirit giving advice to Ferus), they set out for the site of the upcoming Imperial meeting . . . the very same moon where Soresh is holding the Millennium Falcon crew. As it turns out, the meeting is actually bait for the Rebels. Soresh contacts Darth Vader with his "successful" brainwashing of Luke, which draws Darth Vader there as well. Soresh has gotten his hands on prototypes of the torpedoes that have been developed by Maw Installation for use in the future Sun Crusher superweapon. He intends to cause the star in the system to go supernova, wiping out the Rebel leaders and Vader, while he escapes with Luke as X-7's replacement, thereby gaining power as the Emperor's right hand man (or so he believes, at least). At the moon base, Luke and the others manage to escape, but while Luke sends the others away with some of the settlers that were held hostage, he decides to stay to figure out Soresh's plans. Leia, Han, and Chewie reach the surface as Div and Ferus arrive in Div's Firespray. Luke turns on Soresh, but he cannot stop Soresh firing the torpedoes at the star. Soresh escapes, injured, while Leia, Han, Ferus, and Chewie arrive. Above, the Rebel and Imperial fleets arrive from hyperspace. Leia contacts the Rebel fleet about the danger of a supernova, while the others (minus Ferus) race back out of the base to join the battle in space. During the battle, Div buys the others some time, but his Firespray is shot down. Div is presumed dead (either when the ship was blasted, when it crashed, or when the star goes supernova a short time later). Inside, Leia is able to contact the Imperials and convince them of the supernova danger. As Ferus and Leia get the last of the settlers onto an escape ship, Ferus feels that she is finally ready to know the truth about Ferus being a Jedi (in a sense) and about her own heritage. He is just about to tell her when he senses the presence of Vader on the moon. He claims to have heard another settler in trouble and races off, leaving Leia to her future. Ferus then confronts Vader himself. Ferus taunts Vader about his past life as Anakin Skywalker, but Ferus knows that his mission to protect Leia until she comes into her own is now over. Vader kills Ferus Olin, one of the last ties to his past. As Vader is leaving, our heroes arrive. Leia mourns the man whose true identity she had never known, while Luke intends to go after Vader. Just as he is talked out of throwing his life away by doing so, Soresh reappears and tries to kill Luke, only to be shot and killed by Han. With Vader back with the fleet, the Imperials flee the system, allowing the Rebels to do the same. The star goes supernova, but both fleets have escaped. The fate of Div seems dire. One day, though, Luke and Leia, the heirs of the Skywalker legacy, who have now both lost their guardians to Vader's hand, will bring down the Empire that their father helped to build. (To be continued below . . .)*

*(Uprising)**

*NOTE: I have made sure that this story is placed prior to the evacuation of Yavin IV. It is said to be approximately one month after the events of *Trapped*, but the end of the story has references that make it sound

like two months or more. That makes sense somewhat, given the two week gap between our heroes being captured and escaping. The portion that takes place during ESB suggests that ESB is “two years later,” but that has to be an extreme rounding, given that this book must take place prior to the Yavin IV evacuation.

- According to one of the many rumors regarding the heroics of former smuggler Han Solo, the evacuation of Yavin IV and the arrival at Hoth actually happened around this time, and the tale went something like this . . . Arriving back at Yavin IV after visiting the Lars moisture farm on Tatooine, the Millennium Falcon arrives in the mist of the Imperial blockade of the planet. They manage to sneak through during a meteor storm, prompting Darth Vader to Force choke Imperial Admiral Quist for his incompetence in not catching them. Upon arrival Yavin Base, they find it deserted. It appears that the Rebels have evacuated to a predetermined rendezvous point. Upon reaching the rendezvous point, Han is asked by Leia Organa if he knows of any locations that they could use for a new base. Han suggests the deserted ice planet Hoth. They head there to scout for a base, only to run into the smuggler Salmakk, who tries to capture them for the bounty on Han’s head. Our heroes escape in a Rebel landspeeder, only to try to take refuge in a cave that turns out to be Salmakk’s base. They wreak some havoc on the base, using Luke Skywalker’s lightsaber to bring down part of the ceiling, then escape. They continue scouting Hoth, eventually finding a good place for a base.*

(Havoc on Hoth)*

*NOTE: I call this story a rumor because it shows Luke, Han, Chewie, and C-3PO gone from Yavin IV when the evacuation happens, it places the evacuation too early, and it shows an alternative tale of the founding of the Hoth base. However, the rest of this series has sometimes been referenced in C-Canon, such as Throgg from the first issue showing up in *Star Wars Galaxies*. Thus, rather than keeping this series out of C-Canon (when it seems to be S-Canon that has been referenced, thereby being elevated into C-Canon in whole or in part), I have called this “rumor” and moved right along with the series.

- At the Rebel base on Yavin IV, Han Solo is frustrated that the reward money he returned to the Alliance is being used to fix ships other than the Millennium Falcon. When he overhears C-3PO, R2-D2, and Q-7N talking about the treasure of the ancient fortress, Han and Chewbacca take off for the fortress. Leia Organa and Luke Skywalker learn of Han’s actions and Leia prepares to arrest him for the theft of the treasure. At the fortress, Han and Chewie arrive and defeat a four-armed guardian droid left by the pirates who stashed the treasure. As Leia, Luke, and the droids arrive at the fortress to catch Han, he and Chewie escape in the Falcon and head for Dennogra to meet Sprool the Trader. On the planet, Han must kill a bounty hunter in self-defense and then meets with Sprool. He trades one of the two boxes of the treasure of the fortress to Sprool for 500,000 credits, and tells Sprool to take the other box to Jabba the Hutt, in an attempt to get Jabba to call off the bounty on Han’s head. They leave for Yavin IV, where, unbeknownst to them, Leia is preparing to arrest them on sight. Upon arrival, Han and Chewie are met by Rebel guards, but reveal that the 500,000 credits is for the Alliance, so that they have the money necessary to get a head-start on rebuilding the Rebel fleet, starting with a new squadron of X-wings. Leia is impressed and speechless, and Luke thinks Han did it just to impress Leia and make him look bad for not helping. On Tatooine, Sprool delivers the treasure box to Jabba, who receives it graciously, but refuses to call off the bounty on Han.*

(The Rebel Thief)*

*NOTE: See the note below with *Imperial Spy*.

- Luke Skywalker, Han Solo, Leia Organa, and R2-D2 leave Yavin IV with their newfound credits and head for a secret Incom facility run by Vors Voorhorian, the designer of the X-wing, who escaped when the Empire took over Incom. Upon arriving at the coordinates they were given, they receive an advertisement for “Gears” Gilhooley from a beacon that then self-destructs. They head for the coordinates given on the beacon, but are followed by several TIE fighters. They arrive on a backwater world and meet “Gears,” only to have Han discover that he is actually Voorhorian. He reveals to them a storehouse full of X-wings . . . or so it seems. When R2-D2 analyzes the starfighters, he reveals that they are hollow shells, fake X-wings. Luke, Han and R2-D2 fight their way to where Leia and Vors are meeting and reveal the fake X-wings, only to learn that they were merely for cover, since the real X-wings the Alliance intends to purchase are located out in space for safe-keeping. As they prepare to leave to get the starfighters, the TIE fighters finally arrive, having tracked the Millennium Falcon to the planet. They escape the TIEs and make their way to a derelict freighter which

in fact houses the X-wings. Just as they are shown the ships, though, the TIEs appear on the scene to attack yet again. Han takes the Falcon to distract the TIEs as Luke and the others try to get the derelict operational. They manage to get the visual scanners online, but when they get the weapons online, the visuals fail. Luke uses the Force to “see” the battle outside and fires the cannons at just the right time, destroying the TIEs. The rebels use a tractor beam to haul the derelict and its precious cargo back to Yavin IV.*

(X-wing Marks the Spot)*

*NOTE: See the note below with *Imperial Spy*.

- As the Rebels on Yavin IV ferry in the X-wings from their recent transaction with Vors Voorhorian, Han Solo manages to get Leia Organa to actually sleep. As she sleeps, the starship Bail Organa, full of Alderaanian refugees, arrives at Yavin IV. They decide to wait until Leia awakens to introduce them to her. Shortly thereafter, Luke is informed that the Rebellion’s navcharts and list of possible base sites have been rifled through, meaning there must be a spy on Yavin IV. Sure enough, just as they are discovering the existence of the spy, that very spy is informing Darth Vader that the Rebel Alliance group on Yavin IV would be easy to defeat with an Imperial strike force. When Leia is awakened to deal with the security breach, she is outraged that Han let her sleep when the Alderaanians arrived. She meets with the group of refugees and meets her old friend Darlen among them. She then stalks off to confront Han, saying that Han is the most likely spy due to his needing money, untrustworthy nature, and having sent her to bed—out of the way during the time when the files were broken into. Han escapes with Chewbacca in the Millennium Falcon, leaving Leia and Luke to look for transmissions from the real spy, while Han, their decoy, searches for transmissions in space. Han finds a transmission and when they triangulate the location, Luke and Leia arrive to find the spy—Darlen. Well, not exactly. A fake transmitter was set near Darlen and when she and Tolok (who are secretly married) met near it, the real spy was able to send a signal. Han attacks the spy in a sentry tower, but the spy escapes. Elsewhere, Darth Vader prepares to attack the Rebels on Yavin IV. As the Rebels prepare to evacuate Yavin IV, Luke attempts to bluff the real spy out of hiding by saying that by touching the transmitter, he can “feel” who the spy is. The spy, Rogor, attacks him and escapes in a damaged X-wing, crashing back to Yavin IV’s surface. The Rebels escape into hyperspace. While in hyperspace, Darlen informs Leia that she is pregnant—Alderaan’s legacy continues to live on. On Yavin IV, Darth Vader arrives, much to the regret of Rogor, who is to be punished for his failure.*

(Imperial Spy)*

*NOTE: The story formed by *The Rebel Thief*, *X-wing Marks the Spot*, and *Imperial Spy* includes the Rebels trying to find new X-wings after the Battle of Yavin. This seems to fit in with the idea of looking for new pilots as well, which would put it around this time. It is also extremely early, based on conversations in *The Rebel Thief*, but Q-7N is present, which means it must be after the first *Star Wars Missions* storyline, yet since Q-7N is destroyed in a later *Star Wars Missions* storyline, these takes must take place here, between *Destroy the Liquidator* and *Darth Vader’s Return*. Unfortunately, the latter story in this series, *Imperial Spy*, features an evacuation of Yavin IV.

- Having evacuated just long enough to make Yavin IV look deserted to Darth Vader’s small strike force, the Rebels settle back onto Yavin IV. Knowing that the Rebels must still be there somewhere, Vader orders a full blockade of the system, though it will be easy to bypass, it seems.
(conjecture based on *Imperial Spy*)
- In the wake of the near destruction of Red Squadron at the Battle of Yavin, the squadron is reconstructed from some of the Rebellion’s best pilots. The following pilots were lost by the end of the Battle of Yavin: Garven Dreis; Biggs Darklighter; John D.; Jek Porkins; Theron Nett; Elyhek Rue; Naytaan; and Bren Quersey. The new Red Squadron replaces former Red Leader Garven Dreis with Commander Narra, and Luke Skywalker becomes the squadron’s second-in-command, despite his relative lack of combat experience. Red Squadron is to be divided much of the time into two flights, Renegade (under Narra) and Rogue (under Skywalker). The new squadron also includes: Zev Senesca; Wedge Antilles; Derek “Hobbie” Klivian; Wes Janson; Dack Ralter; Tycho Celchu; and at least four other pilots by the time of the Battle of Hoth (who will die just before the battle in an ambush at Derra IV).
(conjecture based on various Official Continuity materials)
- Based on a cover story by Palpatine (see next entry), Imperial HoloVision reports that

Alderaan was destroyed approximately one week earlier in a series of explosions, which were caused by an Alderaanian superweapon . (Exact date of report via Imperial HoloVision: 35:3:12)

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #3)

- *Palpatine informs the Empire that Alderaan was destroyed by a meteor shower, but then changes the story to reflect that the Alderaanians were trying to develop a superweapon that backfired on them. In response, the Rebels show actual footage of the destruction on the HoloNet, prompting Palpatine to explain that Alderaan was developing bio-weaponry and was destroyed to protect other systems. He then tries to cover his misdeeds by allowing the survivors of the destruction of Alderaan to settle on Byss.*

(conjecture based on the Dark Force Rising and several Adventure Journal news bytes from Galaxywide NewsNets)

- *Knowing that Palpatine does not truly intend to bring Xendor back to life, Arden Lyn makes her escape from Palpatine's employ, hoping to someday build an army of Dark Side followers to take revenge on Palpatine for his lies.*

(conjecture based on The Emperor's Pawns)

- *The Herglic Trading Journal reports the opening of the Kira Run to mainstream trade. (Exact date of report via the Herglic Trading Journal, Basic Edition: 35:3:14)*

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #3)

- *Deena Mips of Darpa SectorNet reports that the Raltir blockade has impacted the economy of the entire Darpa Sector. (Exact date of report via Darpa SectorNet: 35:4:2)*

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #3)

- *Devidia Vennsiol and her boyfriend, Dorbus Kyrullus break into a Safidine Industries lab and steal high-power blaster prototypes.*

(conjecture based on Bounties to Die For)

- *In the era following the Battle of Yavin, the Rebel Alliance sets its sights on gaining a foothold in the Seswenna Sector and nearby. They turn the old Clone Wars era Cliffview Resort on Reyniu into a new outpost known as Watercrest.*

(conjecture based on Age of Rebellion: Core Rulebook)

- *Darth Vader arrives on Coruscant aboard a Carrack cruiser. He goes to see Emperor Palpatine and witnesses the Emperor undergoing bacta treatment on his latest clone body. Palpatine communicates with him telepathically and asks what happened to the Death Star to determine how truthful Vader will be. Palpatine informs him that Grand Moff Tarkin's third holotape just might hold information that could bring one of Tarkin's last plans to fruition and an end to the Rebellion. In the Unknown Regions, Captain Termo and Officer Tix, after floating about in their escape pod, finally begin descending toward an unknown planet with alien technology. Upon landing, Tix utilizes an alien communications array to send a distress call to the Empire. Palpatine sends Vader with a compliment of Imperials to investigate and bring back the holotape, not knowing that Termo and Tix have been captured by strange seeker-like droids (yes, like Q-7N). The Imperials arrive in a Carrack cruiser but are attacked by a droid-ship sent by the droids on the surface. The Carrack is incapacitated, but the Imperials (except one) manage to get out in their TIE fighters and head for the surface. One Imperial manages to find the entrance to an underground, abandoned alien base, and makes it through the base, frees Termo and Tix, and escapes. Vader questions Termo and Tix, and retrieves the holotape before using the Dark Side of the Force to choke Termo to death for insubordination. Three TIE pilots will remain behind to destroy the alien base, as the others return to Coruscant with the holotape. Unbeknownst to the Imperials, though, the other droids have sent out a distress call to their long-lost companion, Q-7N, who tells the Rebels on Yavin IV of his homeworld's plight. The Rebels prepare to investigate immediately.**

(Darth Vader's Return)*

***NOTE:** Annoying as it is, I am forced to refer to the main character of this story as "the Imperial." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general

storyline, though, so the events above are accurate, if not an action-by-action account.

- As rumors of a rebel victory spread, Vader returns to Coruscant. He orders a naval officer to uncover the identity of the rebel pilot who destroyed the Death Star and report back. He then reports to the Emperor to face his wrath over the loss of the Death Star and Tarkin. The emperor is displeased, but merely reminds Vader that as a Sith he should have performed better and so must be more focused. Vader then returns home and stewes over Palpatine's words. He realizes that something about the rebel pilot has caused him to lose focus. Tao enters and reveals that he senses happiness in Vader for the first time since he has known him. Vader then challenges Tao to a lightsaber duel. Tao is easily defeated and told that he lost because he does not have enough anger and so is not strong enough. Vader demands that Tao hate him, which Tao is unable to do. He vows to become stronger and this placates Vader, for the time being. (To be continued below . . .)*

(Perfect Evil)*

*NOTE: This summary was provided by Luke Van Horn. This is one of several stories that features Vader's return to Coruscant after the destruction of the Death Star. I have included separate summaries, but we might assume that the conversations and events we see in his first encounter with Palpatine are each only a piece of the larger conversation, comprised of all of the various versions together.

- Darth Vader, Captain Mordak, and Officer Tix arrive back on Coruscant. Vader takes the last of Grand Moff Tarkin's holotapes to the Emperor and they play it. In it, Tarkin outlines his plans for gravity well-projecting vehicles to enhance the Imperial fleet (read: plans for Interdictor cruisers). Vader is told to head on to Fondor and oversee the construction of the Executor, while Mordak is placed in charge of the gravity well project. A group of Imperials will steal a freighter on Space Station Kwenn and then rendezvous with Mordak on Bonadan, so that they can have a civilian-looking ship to use in their experimentation. The Rebels (Luke Skywalker, Leia Organa, C-3PO, R2-D2, Q-7N, Han Solo, and Chewbacca) arrive on Q-7N's homeworld, only to find that the Imperials have left. They leave aboard the Millennium Falcon and find a message drone, which bears a message from Wedge Antilles. Imperials are trying to steal a freighter on Space Station Kwenn and have locked up the crew. The Rebels race to the station to help. On Space Station Kwenn, Wedge Antilles, Tycho Celchu, and Wes Janson spy on the Imperials. They are discovered and scatter. One of the Rogues finds the stolen ship's crew, including Captain Kar Lamoran. The Rogue tells Lamoran and her crew to go find the other Rogues and tell them that he's going to try to retake the ship, but when the Rogue reaches the ship, he finds that Lamoran has only sent her crew to do so, and has followed him. Lamoran tells the Rogue that she might be needed to help deal with her testy ASP-7 droid on the ship. The Rogue races aboard the ship and disables the entire Imperial crew. The ship has lifted off under control of the ship's R5 droid, though, so the Rogue must go to the cockpit to stop it. The Millennium Falcon arrives and contacts the Rogue. After disabling the ASP-7, the Rebels all meet in docking bay 238. The Imperials have revealed that the ship was bound for Bonadan, and that Darth Vader is somehow involved. On Coruscant, Vader leaves for Fondor and Mordak leaves for Bonadan. On Space Station Kwenn, the Rebels decide that they should impersonate the Imperial crew and continue to Bonadan to flush out the Imperial plot . . . *

(Rogue Squadron to the Rescue)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the Rogue." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account. One also wonders why there would be any issues with gravity well technology here, since it already existed at the time. Perhaps this is a move to make it more advanced.

- After storing the Millennium Falcon (with Chewbacca, R2-D2, and Q-7N aboard) in a storage area of Kar Lamoran's Corellian Action VI freighter, Han Solo, Leia Organa, Luke Skywalker, C-3PO, and Kar land on Bonadan, where, only a short while before, Officer Tix and General Mordak had arrived in civilian clothes to meet their Imperial contact. The Rebels (disguised as the freighter's Imperial crew) meet Tix, Mordak, and the contact, only to have the contact (Frap Radicon) recognize Leia. In the commotion that follows, Han manages to slip a Luxan Penetrator weapon onto Frap, who is arrested for carrying the weapon, while the Rebels escape. Tix and Mordak contact Darth Vader, who sends a bounty hunter on a mission to free Frap from the custody of the Corporate Sector Authority security police compound he

has been taken to. The hunter manages to free Frap with a minimum of trouble (mostly just beating on security personnel) and delivers him back to the other Imperials in time for them to take the freighter and leave for the Unknown Regions, where they intend to set up their hyperspace project on Q-7N's homeworld. In a nearby cantina, the Rebels gasp as the ship lifts off without them, with the Falcon, Chewie, R2-D2, and Q-7N still aboard. R2-D2 jacks into the ship's systems and discovers their destination. The destination is transmitted to C-3PO and the chase is on . . . Now, all the Rebels need is a ship . . . *

(Bounty on Bonadan)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the bounty hunter." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- Luke Skywalker, Han Solo, Leia Organa, and C-3PO steal an *Espos* marauder with several *IRD-A* fighters aboard and head for Q-7N's homeworld, *Malagarr*. On *Malagarr*, the Imperials aboard *Kar Lamoran's* *Action VI* freighter, the *Stellar Manx*, have arrived and are awaiting reinforcements. Officer Tix and General Mordak have learned from Frap Radicon that they are to build a gravity well projector, which will most likely kill them all during R & D, so they take it as their cue to defect to the Rebellion as they'd been considering. They go into the *Manx's* hold to take the *Millennium Falcon* and escape, only to come face to face with Chewbacca, R2-D2, and Q-7N, who are still aboard. They join forces and take the *Falcon* and escape, just as the marauder enters the system. Tix and Mordak officially join the Rebels, and two of the Rebels head down to the surface (with stowaway Q-7N) in two *IRD-As*. The second Rebel receives a broken leg in a crash, so it's just the first Rebel and Q-7N the rest of the way, as the second Rebel heads for the first Rebel's ship. The first Rebel and Q-7N make it to the Imperial operation and sabotage it. The Rebel prepares to take the *Stellar Manx* off of *Malagarr*, ordering the other Rebel to use the surviving *IRD-A* to escape. Q-7N reveals that his *Malagarian* creators had been an advanced society with incredible technology, but the radiation from their technology killed them. Q-7N cannot let the world fall into the wrong hands, for the sake of innocents and even the people who would use the world for evil. He stays behind and activates a planet-wide self-destruct. When it blows, it takes the Imperial operation with it. On *Coruscant*, *Darth Vader* and *Emperor Palpatine* speak of the possibility of continuing the gravity well project elsewhere, but they intend to focus their energies on finishing the *Death Star II*. Elsewhere, *Kar Lamoran* gladly takes back the *Stellar Manx*, and she and the Rebels on the *Falcon* go their separate ways, the latter taking the time to mourn their fallen ally, Q-7N.*

(Total Destruction)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the Rebel." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- On the planet *Solem*, Imperial Governor *Malvander* is attempting to wipe out all Rebel activity on the planet to gain favor with his superiors in the wake of the *Death Star's* destruction. Rebel leader *Yolan Bren* (who is *Malvander's* brother) is injured, but his fellows will not abandon him. Little do they know, as they get him to safety, that he is being hunted on behalf of *Malvander* by the infamous *Boba Fett*. *Fett* kills another Rebel to gain *Bren's* location, then blasts his way into the Rebel hiding place. Unwilling to let others die for him, *Bren* gives himself over to *Fett*. When *Fett* takes *Bren* to *Malvander*, though, *Malvander*, strapped for cash, is unwilling (and unable) to pay the full bounty on *Bren*. *Fett* holds *Malvander* at blaster-point, keeping his guards at bay over the payment, while Rebels attack, saving *Bren* and taking *Malvander* captive. As for *Fett*, he simply takes an expensive necklace from *Malvander's* neck as the rest of his payment and moves on, seemingly an emotionless machine caught between the Empire and the Rebellion, whom *Bren* can only pity.*

(Sacrifice)*

*NOTE: Within only a few months of each other, this *Empire* story and a new *Republic* story were released, both entitled *Sacrifice*.

- Pirates place an asteroid in one of the main shipping lane approaches to the *Soarin* System. This forces ships to drop from hyperspace and then to immediately swerve to avoid a collision. Unfortunately, many ships do not swerve in time and so are easy scavenging for

the pirates. Meanwhile, a group of rebel heroes is assigned to the stock light freighter Arion Star. They are tasked to make a supply run to the Karinda Outpost on the planet Karinda (in the Karinda System!). First, they have to pick up the cargo at Da'Harin Spaceport on Greyman's Planet in the Soarin System. Their cover is that they work for NavStar Transport, a rebel front company, and they are to meet with Roger Stern of Stern Traders, a rebel sympathizer. The heroes leave their base but, unfortunately, the shipping lane they travel on is that in which the pirates have placed their asteroid. When they drop from hyperspace, they see a large asteroid directly in front of them. They just barely manage to becoming space dust when they notice several other ships either being fired upon by pirate vessels or already being boarded. Moments later, the pirates signal them to surrender and prepare to be boarded. Before the heroes can either fight, flee, or surrender, an imperial fleet, including the Imperial Star Destroyer Revenge, drops from hyperspace. The pirates have caught more in their trap than they want! Most of the pirate vessels flee into hyperspace, but at least one corvette is destroyed by the fleet. After the short battle is over, the imperial vessels demand to inspect all the ships that survived the pirates' trap. They search the Arion Star but find nothing of interest and so allow the heroes to continue on their way. Later, the heroes arrive in the Soarin System and land in Da'Harin Spaceport. Following their instructions to meet Roger Stern, they head for a nearby tavern. When they arrive, a man named Ral Yekkiv waves them over and informs them that Stern has been arrested as a rebel sympathizer and the cargo he was to give them has been impounded. Ral tells them where the cargo is located and tells them not to even try breaking Stern out. The heroes find the cargo in a warehouse and, after getting past some port directors and security, load the cargo into the Arion Star and head for space. Four TIE fighters attempt and fail to stop them, as the heroes successfully enter hyperspace. Two days later, they reach the arid planet of Karinda only to have the guidance system on their ship burn out, leading to a very rough landing. The Karinda Outpost hails them and sends a skiff and speeder to pick them up (piloted by Lt. Wes Gevar and R2-F7), which arrive an hour later. During that hour, imperials tracked the Arion Star to the planet and notified the local garrison. Luckily, the planet is in the Outer Rim and so the garrison is small. Five biker scouts and one hover scout are sent to find the heroes. Shortly after Gevar finishes loading them and their cargo, the scouts find them. A race back to the rebel base begins, with fighting all along the way. The heroes eventually finish off the scouts and arrive at the base, where Colonel Jarvis Tala gratefully welcomes them. The supplies the heroes have brought include new computers which will help analyze data gathered by the new listening post in the base.*

(Milk Run)*

*NOTE: This summary was provided by Luke Van Horn.

- In the period since the assault on Ruul, Captain Tulon has been reassigned and Brenn Tantor has been promoted to Commander. Now, Brenn is ordered to Sarapin, where Rebels have been pulling energy from an Imperial installation. They track the Rebels to an Imperial drilling installation that they have taken over, but the Rebels have lost control of their captured drill (an Imperial project), and it is now threatening to destabilize the planet itself. Luckily, Brenn and his Imperial forces are able to take out the Rebels and get the drill back under control, averting disaster. (To be continued below . . .)

(Force Commander)

- The Rebel Alliance begins construction of a secret base under the Hitak mountain range on Turak IV. *

(conjecture based on *The Battle of Turak IV*)*

*NOTE: The Rebels are said to have started moving materials to Turak IV after the destruction of the Death Star, and the base took "months" to complete. It is complete by the time of the Battle of Turak IV, 18 months after ANH.

- Korlen Skimmer wins the Boonta Eve Podrace.*

(conjecture based on *Endless Vigil*)*

*NOTE: This assumes that the adventure seeds in *Endless Vigil* are both *Legends* and set shortly after ANH.

- Alendar Jarvis of New Order Progressive reports that Grand Moff Wilhuff Tarkin, Admiral Motti, General Cassio Tagge, and their staffs have been killed in a shuttle crash. This will be the Empire's official cover story for the deaths of these Death Star personnel. (Exact date of report via New Order Progressive: 35:4:22)

- (conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #3)
- *Linst becomes CEO of the Damarind Fishing Station.*
(conjecture based on *Galaxy Guide 2: Yavin and Bespin* via *TimeTales*, abridged)
 - *Admiral Nyran's Nullifier is placed in command of the fleet protecting Corulag.*
(conjecture based on *The Official Star Wars Adventure Journal* #13 via *TimeTales*, paraphrased)
 - *Nin Vu of Alderaan applies for a position in Rebel Special Forces in the wake of Alderaan's destruction.*
(conjecture based on *Rules of Engagement* via *TimeTales*, paraphrased)
 - *Beilert Valance views Death Star transmission tapes which reveal Luke Skywalker working alongside droids on the station. The anti-mechanicals bounty hunter makes it his quest to destroy this boy who symbolizes all he holds repulsive in the galaxy.*
(conjecture based on *The Hunter!*)
 - *Keelii Mazral takes command of the ThunderForce.*
(conjecture based on *Rules of Engagement* via *TimeTales*, paraphrased)
 - *Durga the Hutt and Sprax begin to control the To-Sharr Uta Shipworks, which will be used to launder money and spy for Black Sun.*
(conjecture based on *Secrets of the Sisar Run* via *TimeTales*, paraphrased)
 - *Kryll, an Imperial Officer, defects to the Alliance after the destruction of Alderaan. He often told his troops that he defected, not because of Alderaan, but because the Empire did not appreciate his wonderful tenor voice. He would become an Alliance General in charge of the Outer Rim Communications Center, and would later serve the New Republic on Generis.*
(conjecture based on *Rebel Alliance Sourcebook* and *The Last Command* via *TimeTales*, verbatim)
 - *Lantillian Shipwrights is absorbed by TaggeCo, and many of the corporation's designers are fired. Lantillian Shipwrights was a small starship designer best known for the GX1 Short Hauler.*
(conjecture based on *Stock Ships* via *TimeTales*, verbatim)
 - *Former Imperial pilot Lieutenant Tarn Mison joins the Rebel Alliance.*
(conjecture based on *Star Wars Customizable Card Game: Special Edition Expansion Set* via *TimeTales*, verbatim)
 - *Owing to the death of Bail Organa on Alderaan, Cryoncorp. pledges its support to Leia Organa and the Rebel Alliance.*
(conjecture based on *The New Essential Guide to Weapons and Technology*)
 - *The Empire develops a form of personal shield, using micro-energy technology. However, the technology was very expensive, and prohibited widespread use of the shield.*
(conjecture based on *In Deadly Pursuit* via *TimeTales*, verbatim)
 - *Ander Rendrake contacts Han Solo, who went to the Imperial Academy during the same time, for a way to defect to the Rebel Alliance. Solo asks him to stay in the Imperial Navy and serve the Rebellion from within. After much consideration, he consented. Ander uses his communications access to feed data to Alliance operatives whenever he can, and he knows how to keep his actions hidden.*
(conjecture based on *Cracken's Rebel Operatives* via *TimeTales*, verbatim)
 - *Jabba the Hutt sends assassins to kill Moruth Doole on Kessel for his part in Han Solo's failed delivery. Doole. Doole begs and pleads, and finally is let go - but with one eye plucked out. He gets himself a droid eye replacement.*
(conjecture based on *Jedi Search* via *TimeTales*, verbatim)
 - *The Twi'lek Ral'Rai Muvunc, a member of the Alliance, serves as the Minister of Supply and Ordnance. It was Muvunc who proposed that privateers be contracted to help augment the Alliance's forces. Among his rationale were the facts that privateers could ambush Imperial and corporate convoys, obtaining supplies for the Alliance without expending Alliance resources. Privateering would also help alienate corporations from the Empire, as lost convoys meant lost profits. Ral'Rai's proposal led to the Far Orbit Project.*
(conjecture based on *The Far Orbit Project* via *TimeTales*, verbatim)

- *Tarn Innis, a graduate of the Imperial Academy, is considered too average to ever assume command. He was given a position in the Supply branch of the military, where he eventually earned the command of the Shallow March Supply Post. Over the years since taking this command, Innis developed a network of informants that provided him with incredible detail on logistics of the Imperial Army. He often passed this information on to the Alliance via pirates and smugglers like Talon Karrde.*
(conjecture based on *Cracken's Rebel Operatives* via *TimeTales*, verbatim)
- *The Alliance gains a foothold in the Mortex Sector.*
(conjecture based on *Black Ice* via *TimeTales*, verbatim)
- *Sandrex Olotho was Grand Moff Tarkin's spy in Admiral Fonada's chain of command. After the destruction of the first Death Star, she remained within Fonada's command after the Battle of Endor. She was infamous for executing an entire detachment of Imperial troops when it tried to defect to the New Republic.*
(conjecture based on *Heroes and Rogues* via *TimeTales*, verbatim)
- *The city of Chinshassa on Shalyvane is destroyed, supposedly for resisting Imperial rule, although the natives do not understand the attack. This will later be used to provide a false background for Imperial Intelligence operative Shira Elan Colla Brie, whom Darth Vader and Ysanne Isard will send to infiltrate the Rebel Alliance as a pilot.*
(conjecture based on *Lumiya: Dark Star of the Empire*)
- *A-175, a Red Star Shipping Action IV transport is hijacked by the Far Orbit while running legitimate cargo for Cambrielle SolidState. Her captain, Joh Steen, believed that the Far Orbit was an Imperial ship, and agreed to turn his cargo over to Dhas Vedij.*
(conjecture based on *The Far Orbit Project* via *TimeTales*, verbatim)
- *After three years of devastating battles, the Trianii Rangers and the Corporate Sector Authority sign an armistice treaty.*
(conjecture based on *Han Solo and the Corporate Sector Sourcebook* via *TimeTales*, verbatim)
- *Trinna Orini, a slightly-built woman, was one of the best sharpshooters to join the Alliance in the wave of enrollments which occurred shortly after the Battle of Yavin.*
(conjecture based on *Gamemaster Kit* via *TimeTales*, verbatim)
- *Ashii Nermani, a beautiful woman, is considered Imperial HoloVisions's most popular newscaster. She is the first to break the story that Venslas Beeli had become a privateer working for the Alliance. The newsfeed article was part of a plot to draw Captain Dhas Vedij and the Far Orbit into a trap laid by the Empire. She also broke the story of the capture of Coh Veshiv, although her report claimed that he had been killed in a space accident.*
(conjecture based on *The Far Orbit Project* via *TimeTales*, verbatim)
- *Pellas Agri was an agent of House Pelagia who worked as a troublemaker and spy for much of his life. His father had died in a House Mecetti prison, unjustly arrested for a crime he didn't commit. This left young Agri with a burning hatred of House Mecetti. He was attacked by a group of thugs from House Mecetti on Lamuir IV, shortly after the Battle of Yavin. Working under the alias of Coros Telari, he had stolen a datafile from Mecetti, and was hoping to return it to his Pelagia masters. A team of Alliance agents, hoping to meet Trel Modetto aboard the *Eternal Hope*, were directed to the site of the attack by Janna Pallask. Their efforts in defeating the thugs saved Agri's life. He spent a great deal of time in a bacta, but owed a debt of gratitude to the Alliance agents.*
(conjecture based on *Tapani Sector Instant Adventures* via *TimeTales*, verbatim)
- *A group of Alliance agents had planned to meet with the smuggler Trel Modetto on Lamuir IV, shortly after the Battle of Yavin. They hoped to be able to obtain shipments of bacta to use in treating soldiers injured in battle with the Empire. Unknown to the Alliance agents, Modetto was wanted by House Mecetti, the Void Demon pirate gang, and several loansharks, and he had to flee the area or be captured. The team was sidetracked by Janna Pallask, who purposely misdirected them in order to save Coros Telari. The agents eventually met up with him at the Hungry Herglic, but Modetto was unable to help them obtain any bacta.*
(conjecture based on *Tapani Sector Instant Adventures* via *TimeTales*, verbatim)
- *Shawn Bonduna is recognized aboard a luxury liner, providing new leads for bounty hunters.*

- (conjecture based on *Bounties to Die For*)
- Oracle Squadron at Oracle Base on Tel III attempts to rescue prisoners from the Caged Animal after the Empire launches an ambush on Alliance forces. The squadron takes 50% losses.
 - (conjecture based on *Flashpoint: Brak Sector* via *TimeTales*, paraphrased)
- Lirisa Casti helps sabotage Lant Mining Corporation activities on Demar for the Rebel Alliance.
 - (conjecture based on *Flashpoint: Brak Sector* via *TimeTales*, paraphrased)
- Del is assigned to Oracle Base.
 - (conjecture based on *Flashpoint: Brak Sector* via *TimeTales*, paraphrased)
- Alliance forces, including Barga, are deployed to Oracle Base.
 - (conjecture based on *Flashpoint: Brak Sector* via *TimeTales*, paraphrased)
- The EAR-1 surveillance device begins widespread criminal and intelligence use.
 - (conjecture based on *Lords of the Expanse* via *TimeTales*, paraphrased)
- Edan Base on Edan II is routed by Imperial forces from the Havoc. The fleeing Rebels begin guerrilla warfare to win back their position.
 - (conjecture based on *Introductory Adventure Game* via *TimeTales*, paraphrased)
- Trent Jasper discovers he is Force-sensitive. He soon joins the Rebels at Edan Base on Edan II.
 - (conjecture based on *Introductory Adventure Game* via *TimeTales*, paraphrased)
- On Gelgalar, Dorius Drevin, a bounty hunter, poses as a Kooroo pilgrim to capture Loro Ecls. His identity is discovered by a pilgrim, whom he then kills. The crew of the ship that brought Drevin joins with the pilgrims to capture him.
 - (conjecture based on *Platt's Starport Guide* via *TimeTales*, paraphrased)
- In the wake of the Battle of Yavin, MedTech Industries moves its corporate headquarters into the Deep Core.
 - (conjecture based on *The New Essential Guide to Droids*)
- In the wake of the Battle of Yavin, the Executor, still under construction, is moved from Scarl to Fondor, as it has become a top priority with the loss of the Death Star.
 - (conjecture based on *The Essential Atlas*)
- In the wake of the Battle of Yavin, the local resistance against the Empire on Teth finally joins the Rebel Alliance.
 - (conjecture based on *Lords of Nal Hutta*)
- In the wake of the Battle of Yavin, many Imperial officials are relieved to learn that most of the internal affairs RA-7 spy protocol droids were aboard the Death Star and therefore destroyed.
 - (conjecture based on *The New Essential Guide to Droids*)
- Rezion, a Sienar Fleet Systems researcher, defects to the Alliance with his daughter.
 - (conjecture based on *Platt's Starport Guide* via *TimeTales*, paraphrased)
- The Empire dispatches stormtrooper Sentinel Squadron to Tatooine to protect Prefect Talmont.
 - (conjecture based on *Mos Eisley Adventure Set* via *TimeTales*, paraphrased)
- Moisture farmer Walt Brennorm joins with a local crimelord on Tatooine (one who hopes to take Jabba the Hutt's place) to stage fake Tusken Raider attacks.
 - (conjecture based on *Mos Eisley Adventure Set* via *TimeTales*, paraphrased)
- Rendric discovers that the Empire is flooding the Outer Rim with Viper probe droids.
 - (conjecture based on *Cynabar's Fantastic Technology: Droids* via *TimeTales*, paraphrased)
- Edan Base on Edan II is routed by Imperial forces from the Havoc. The fleeing Rebels begin guerrilla warfare to win back their position.
 - (conjecture based on *Introductory Adventure Game* via *TimeTales*, paraphrased)
- The planet Alluuvia is discovered during an exploration mission funded by Radell Mining Corporation. Its ownership was disputed by the Scourge, a pirate gang who tried to claim it as their own. Radell had send the Gray Griffins to follow up their exploration activities, but they were captured by the Scourge and held for ransom until a group of Alliance agents rescued them. Alluuvia was an ocean world whose waters were dense with metals and

minerals that made it toxic to offworlders. Alluuvia was also the homeworld of the Anguilla. The Empire's Imperial Mining Ltd. Tried to establish a mining outpost on the planet, recognizing the concentrations of alanium, doonium, and zersium were enough to fund any operation. The Anguilla, led by Anvar, opposed the Imperial occupation, and with some help from the Alliance, they were able to drive off the Imperial presence. Anyar eventually agreed to allow Radell Mining Corporation to mine the planet, so long as the Ithorian lych-thae oversaw their work.

(conjecture based on *Operation: Elrood* via *TimeTales*, verbatim)

- *Beckar becomes the Alliance's Commander-in-Chief of the Trax Sector forces. He ordered the disruption of the Imperial collection of foodstuffs on Draenell's Point, in an effort to stall the construction of the Bissillirus Resupply Base.*

(conjecture based on *Gamemaster Kit* via *TimeTales*, verbatim)

- *Denis Rygelli, known as Reggie to his friends, this young man joined the Alliance shortly after the Battle of Yavin. He was known as a techie, and a whiz with anything that needed to be fixed. This allowed him to be a part of something he believed in, but kept him out of the primary action.*

(conjecture based on *Gamemaster Kit* via *TimeTales*, verbatim)

- *Negollup, an Aqualish bounty hunter known as Scrapper to other hunters, is part of a group hired by the Empire to hunt down the Alliance agents who were investigating the construction of Bissillirus Resupply Base.*

(conjecture based on *Gamemaster Kit* via *TimeTales*, verbatim)

- *Shortly after the Battle of Yavin, the current edition of the Imperial Handbook, which speaks well of the Death Star and includes a section by the now dead Grand Moff Wilhuff Tarkin, is taken out of circulation. This makes finding a good condition copy of the book rather difficult in years to come.*

(conjecture based on *Imperial Handbook*)

- *Shortly after the Battle of Yavin, the Rebel Alliance is in need of new recruits to help fill their dwindling ranks, especially those of the pilots lost at Yavin IV. On Ord Mantell, the thief Kestrel is on the run from bounty hunters Skorr and Bossk. Meanwhile, Rebel agent Tiree (not the same Tiree as at the Battle of Yavin, but the same Tiree that will factor into The Game Chambers of Questal) is under attack from an Imperial Star Destroyer. Tiree escapes, returning to the starship Home Base for a meeting with General Reekeene. Tiree had been on a mission to rendezvous with six potential Rebel recruits, but they were killed in the Star Destroyer's attack. Tiree, though, has a lead on four more potential recruits, one alone and three that are currently a team. Tiree is allowed to go recruit these rookies. One is Captain Raal Yorta, whom we meet while he is winning (possibly cheating) sabacc over and over again, causing one of his rivals, the Rodian "Deeto" to threaten him, pulling his blaster. Unfortunately for Deeto, Raal knows by his weapon that "Deeto" is actually Ten-Suckers Madoom, who has a bounty on his head, and Raal's companion, Sammie, snatches Madoom up for the bounty. They catch up with the third member of their team, the Ranat named Smiley, and are off to collect the bounty. Meanwhile, Kestrel takes her stolen goods to the information broker Skivs. She wants Skivs to find out who posted a bounty for Raleigh Dawn, but before Skivs starts the search, he informs her that someone (Tiree) is wanting to meet with her. As for Raal's group, they discover that, thanks to an unrenewed permit, they can only collect the minimum bounty on Madoom, screwing them over. After bickering over their lot in life, Sammie finally announces to Raal and Smiley that he is joining the Rebellion. That night, as Kestrel is met briefly by a Rebel and given coordinates of where to hook up with the Rebellion, Sammie is given the same. Sammie takes Raal and Smiley hostage (more or less), forcing Raal to take him to the rendezvous site. When they appear to be out of fuel before taking off, they siphon fuel from the very ship that Kestrel has hired to take her to the same rendezvous. When she gets angry about it, she boards the ship, just a Skorr, Bossk, and several Imperials bust into the docking bay to stop them. Raal takes off, carrying Sammie, Smiley, and the angry Kestrel along for the ride. Sammie and Kestrel argue over where to head, but when they realize that they are heading to the same place, they set out for their fateful rendezvous with Tiree and the Rebel Alliance . . . but the Imperials are not going to let them get away that easily . . . **

(Rendezvous)*

***NOTE:** This date is conjectural, based upon comments in Pablo Hidalgo's blog about the story.

- Imperial Officer Barezz questions the captain of the ship that Kestrel had chartered to get to her Rebel Alliance rendezvous. The captain will be executed, but he has given up coordinates for the meeting. Bounty hunter Skorr will be compensated if the coordinates pan out. Unfortunately for Barezz, the Emperor is displeased with his lack of progress in finding the recruiter Tiree. He assures Darth Vader that he is going to capture the Rebel. Meanwhile, Raal Yorta, Sammie, Smikely, and Kestrel have reached the relay station Bothawui that Tiree pointed them to, but they have found nothing there. Just as they discover a droid signal that should lead them to their rendezvous on the surface, Barezz shows up with a Star Destroyer and destroys their ship, leaving them trapped in the area. They take an escape pod down to the planet, where they find the droid in a series of mines. The droid holds a message from Tiree, who gives them what they need (including a shuttle) to escape, but he can't meet them personally. Pursued in the mines by the Imperials, they make their way with the droid (Deo) toward the shuttle. They are nearly caught when having to cross a fiery chasm, but they work together to get across, even the grumbling Raal helps the fire-fearing Kestrel across. They finally reach the shuttle, only to discover that it is gone . . . and that Tiree is there, wounded. They do, however, have two-seater Y-wings under some tarps, allowing them to escape. Raal, Sammie, and Smiley (in Sammie's lap) take one Y-wing, while Kestrel and the wounded Tiree take the other, with Deo piloting. They escape without any apparent pursuit, intending to link navicomputers and head for a Rebel base, but Kestrel is shocked to hear Tiree mutter her real name, Raleigh Dawn . . . How could he know?

(No Turning Back)

- A Rebel Alliance team is sent to infiltrate a key Empire Data Processing Center, sealing vital information from inside and destroying the repository.

(Ultimate Core Dump)

- Hart-and-Parn Gorra-Fiolla of Lorrd ("Fiolla of Lorrd"), the Corporate Sector Authority's Auditor General receives a message from Akeeli Somerce on behalf of the Prex. She is to verify the presence of Rebel forces in the Abo Dresh system. While she may not be part of the Empire, technically, the CSA has an Imperial charter, meaning that the fate of the Empire is entwined with that of the CSA. Unfortunately for her, having just made a narrow escape from Ulicia, the mission is Priority X, which means she cannot refuse it. Also unfortunately, she is taking her own ship, the Tydia Rish, on the mission and cannot drop her prisoner, industrial saboteur Naven Crel, into custody before she goes on the mission, which means he'll have to tag along in a cell for the time being. Before reaching the Abo Dreth system, Fiolla takes a nap, only to wake up to find that Crel has escaped and his holding her own blaster to her. Of course, Fiolla is quite skilled, and she subdues the prisoner yet again. They reach the system and find a Corellian StarRunner in the system. When Fiolla turns around, a mysterious woman is aboard. The woman identifies herself as working for the Prex. Fiolla soon realizes that the Prex is behind the leaking of CSA information to the Empire, and since she knows too much, having just come from picking up Crel at a Commex facility (which is a subsidiary of the super-corp that the Prex is handling), the woman, Akeeli Somerce (the source of the message), has been sent to kill her. The Rebel fleet information was simply a ruse to get her to a place where she can be easily killed. In the blink of an eye, Crel is once again free, the same way he freed himself before. He grabs Fiolla's blaster and shoots Akeeli, even as she shoots Crel. As Crel is dying, Fiolla realizes that Crel must have been a spy within Commex, trying to find out who had been leaking CSA information to the Empire. Now that they know it was the Prex himself, Chils Meplin, she promises to go after Meplin on his behalf.

(Priority X)

- Aboard the Quandary, Tinian I'att, Sprig Cheever, Yccakic, and Redd Metalflake are passengers, making their way to Silver Station to contact Cheeve's father's aunt, Una Poot, who is a local supplier and area leader for the Rebel Alliance. They still have the parts to the blaster-proof armor that I'att Armaments created and wish to get it into Rebel hands. As they arrive on the station, they must deal with the fact that a group of (possibly Imperial-trained) Ranats calling themselves the Con Queecon have threatened to blow up the station in

retaliation for Una Poot eradicating some thieving Ranats a short time earlier. They meet with Una, and Tinian gives her the armor. In return, Tinian wants Una to help her get word of Wrrlevgebev's death to his family. A short time later, Tinian is called to see Una, who is there with the Wookiee bounty hunter Chenlambec. Chen will take the news of Wrrl's death back to their people. Tinian asks if she may apprentice under Chen as a bounty hunter, but Chen declines. Later, Tinian finds one of the Ranats' bombs and stops a few of the Ranats. In doing so, she is wounded, but in the medbay, her heroism causes Chenlambec to change his mind about possibly taking her on as an apprentice. They go to his ship, the Wroshyr to see how fast she can learn, and to see what she already knows. Elsewhere on Silver Station, Day Azur-Jamin, Tinian's supposedly dead soulmate, has arrived with Toalar Yalom and Woyiq, the Rebels who saved him from the wreckage of l'att Armaments. Daye is in dire need of medical attention, and, after they see Una, he is rushed to red bacta treatment. When Tinian awakens from falling asleep on the Wroshyr, Silver Station is about to be attacked by Imperials who tracked Toalar, Daye, and Woyiq to the station. Tinian, having decided to go with Chen and knowing that the others made it out already, works with Chen to help save their butts. Inside Silver Station, Daye is taken from bacta treatment by his Rebel comrades and raced to Una's ship. They escape, and as they do, Una tells him that Tinian (whom she had told had been there, but hinted that he should remain dead to her to be part of the Rebellion) has escaped as well. Daye thinks that their days helping the Rebellion may be over now that Silver Station is gone, but Una assures him that they will live to fight another day, and someday, the Empire will fall.

(To Fight Another Day)

- In the Maelstrom Nebula, Celia "Crimson" Durasha arrives at Oasis where she spends some time trying to sort out her life. Deciding she can't stay on Oasis any longer, she stows away aboard Kaj Nedmak's Tryan Kajme. Shortly after leaving Oasis, Kaj discovers her and takes her on to work in exchange for passage. The two soon grow as partners.

(conjecture based on *Crimson Bounty*)

- Tanda Marelle of Galactic Resorts reports on preparations on Lamuir IV for the annual Priole Danna Festival, to take place in seven standard weeks. (Exact date of report via Galactic Resorts: 35:5:27)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #3)

- A Rebel courier and con-man named Rekk Kashiin steals 500,000 credits from the Rebel Alliance.*

(conjecture based on *Rebel Justice*)*

***NOTE:** Information provided by Luke van Horn. This is three months before the scenario.

- Devidia Vennsiol is spotted in the Core.

(conjecture based on *Bounties to Die For*)

- Vooz Nooxoo Una kills three Imperial officers and is pursued into the depths of Coruscant by stormtroopers, only two of whom survive the encounter.

(conjecture based on *Bounties to Die For*)

- On Kyroutac, a Rebel representative is set to meet with a local government official as part of the ongoing use of Kyroutac as a transfer point for food to the Rebel Alliance. A local Force-sensitive Jedi-pretender, See-eh-sel Danenberger (CSL), notices that a large load of grain has recently been prepared for transport, but the transport is in an unusual restricted area and, shockingly, surrounded by stormtroopers. It looks as though the Empire has struck a deal with the Kyroutac government and is about to betray the Rebels. CSL races to where the Rebel and the government official are meeting and reveals the betrayal. The Rebel leader knocks out the official, and the Rebels, with CSL as well, race back to the guarded transport, where they fight their way through the Imperials and escape from the planet with their grain. See-eh-sel Danenberger is now a Rebel.*

(Alone Against the Empire)*

***NOTE:** See "On RPG Magazine Stories" in How to Use The Timeline Section.

- A group of Rebels makes a raid on the formerly secret Imperial prison planet Branth. In the assault, they release various aliens from imprisonment, including a large number of Wookiees, for whom the Imperials originally engineered the facility after its original purpose,

*droid production, fell on hard times.**

(Wookiees Amok)*

***NOTE:** See "On RPG Magazine Stories" in How to Use The Timeline Section.

- On the asteroid G'aav'aar'oon in the Vodilux Cluster, a group of Gamorrean nuns have set up a convent where a Jedi fortress stood before the Clone Wars. It has come to Darth Vader's attention that the asteroid seems to have an unusually powerful connection to the Force, as people who go the asteroid hurt are usually healed quickly. When Imperial forces in the region begin to pull back in the wake of the Battle of Yavin, Vader and the Empire form a plan to turn the nuns toward the Empire and away from the Rebel Alliance, who could use the asteroid to help boost the powers in their own Force-sensitives. A team of Imperials infiltrates the convent as Rebels, ordering the nuns to give the Alliance access to the Jedi fortress. When the nuns, as planned, refuse, the Imperials kill the nun leader, Grotrugga. Grotrugga, though, becomes one with the Force and begins appearing to the other nuns, revealing the deception, and to the Imperials, lecturing them in the evils of the Dark Side. As a result of this encounter, the team is never quite the same again, and the convent sides with the Rebellion, so long as the convent is not armed. While the Empire will continue to try to take the asteroid, all further assaults are met with mysterious failures . . .*

(The Nuns of G'aav'aar'oon)*

***NOTE:** See "On RPG Magazine Stories" in How to Use The Timeline Section.

- A group of Rebels heads for Geric IV to take supplies to the Rebels there. En route, the ship's hyperdrive malfunctions, requiring them to crash on a unknown moon. After searching the moon, they discover that it is the location of the old Tembora Research Station, where scientists during the Clone Wars worked to perfect warrior droids of the KLR line. When they perfected the KLR-B1, the first model killed everyone in the facility. The droid now harasses or kills anyone arriving on the moon. The heroes barely manage to survive the droid's assaults, but their success brings valuable weapons technology information to the Rebellion.*

(Rogue Metal)*

***NOTE:** See "On RPG Magazine Stories" in How to Use The Timeline Section.

- A group of Rebels is forced to stop and repair their ship on Muurgah, a planet known as a starship graveyard. While repairing the vessel, they come upon R2-D6. The droid had been aboard a Rebel Y-wing scouting pirate activities in the area when the Y-wing was blasted. The ship was taken and sold, then finally scrapped on Muurgah. When the Rebels finish their repairs, they take R2-D6 and the information on pirate activities (albeit a bit old) back to the Alliance.*

(Buried Treasure)*

***NOTE:** See "On RPG Magazine Stories" in How to Use The Timeline Section.

- Reginard Base, a Rebel installation, is infiltrated by a traitor who releases the triflexia virus within the base. The virus alters blood vessels to provide a gruesome death, but luckily the Rebels on the base manage to find the traitor and quarantine the virus before it can spread beyond the base.*

(Death by Triflexia)*

***NOTE:** See "On RPG Magazine Stories" in How to Use The Timeline Section.

- A group of fringers comes upon a derelict starship that dates back to the Clone Wars. Upon entering, they discover a broken bio-hazard unit, which has spread a virus around the ship that comes in both airborne and "ooze" forms. Luckily, the virus is relatively primitive by modern medical standards, but the situation goes to reinforce the fact that there is far more forgotten in the galaxy than we'd care to imagine . . .*

(Pandora's Box)*

***NOTE:** See "On RPG Magazine Stories" in How to Use The Timeline Section.

- A group of rebels are tasked to find Hughart Tetch, a scientist who discovered how to create bacta without using dioxy 3.6.methyl alginate. Since the Empire disapproved of his research, he has gone into hiding, and rebel intelligence believes he may be hiding on the planet Charity. The rebels arrive at a space station orbiting Charon, a moon in orbit of a gas giant in the same system as Charity. There they meet Antigone Jones, a smuggler willing to take them to Charity. Fortunately, she also recalls smuggling a man named Tetch to the planet the previous year. She takes them to the city Vehrdampat, after which they trek out to look for Tetch hiding with one of the nomadic families following the Cadmium Elk herds. They

eventually find Tetch, and after convincing the nomadic family he is with that they are rebels, he agrees to leave with them. Just then, a group of bounty hunters sent by the Empire to find Tetch show up and a firefight ensues. Due to the enthusiastic assistance of the violent nomads, the rebels kill the bounty hunters and contact Antigone Jones to pick them up. An Imperial frigate shows up and chases Jones's ship after she picks them up, but once they leave Charity's gravity well, the rebels, with Tetch and Jones, escape into hyperspace.*

(As Cold as Charity)*

***NOTE:** This summary was provided by Luke van Horn. There is no real indication of when it takes place, other than that the Rebel Alliance exists. The story also uses English names of months from Earth, rather than trying to create names or use existing names for month in the saga.

- A hero sees bounty hunter M' aas Straka shoot a man on the planet Kotchi. As soon as Straka leaves, the hero realizes that the shot and dying man is Captain John Comfield, a hero of the rebellion. Before he dies, Comfield instructs the hero to tell a Commander Stockwell on Jeareh that something called the Stones of Braan are in a temple. After some difficulty, the hero (and some companions) reaches the planet Jeareh. They find that Commander Stockwell's rebel activities on the planet have attracted Imperial attention, so there are imperial troops everywhere they look. They eventually locate Stockwell's base a few miles outside of Jeareh Central. Stockwell greets them warmly and explains that the Stones of Braan are objects that are going to be used as a power converter in a destructive new gun the Empire is working on (the Galaxy Gun?). So far, he's only been able to discover that the temple Comfield spoke of is on the planet Marshellon. Since Stockwell does not have personnel to spare, the heroes travel to Marshellon to locate and destroy the temple. There they encounter Muc Luck, an alien Jvava student of the Force stranded on the planet. He tells them of a secret Imperial base, and the heroes realize that this base's codename must be "Temple." They sneak there way out to it's location deep in the forest, plant explosives, and flee before detonating the entire complex. After this adventure, the heroes return to Kotchi (taking Luck with them, who splits from them once planetside). There they run into M' aas Straka and a fight ensues. When the dust settles, the heroes have won and Comfield has gotten justice.*

(Death of a Hero)*

***NOTE:** This summary was provided by Luke van Horn. There is no real indication of when it takes place, other than that the Rebel Alliance exists. The story also manages to spell Straka's name three different ways: M'aas, M' ass, and M' aas (notice the spaces in the latter two).

- The 1A9 automated methane mining facility on the planet Asta, unbeknownst to the miners, uncovers a bacterial hive mind creature, which calls itself The Whole. It is thoroughly evil, allied to the dark side of the Force. It immediately infects those miners closest to it, and they begin the process of degenerating both physically and mentally into blob-like slaves. (conjecture based on Operation Norcomm or Asta la Vista Baby)
- A group of rebels are tasked to seize the 1A9 automated methane mining facility on the planet Asta. Arriving at the planet with a communications jammer, the rebels land and begin the attack. Unable to call for reinforcements, Imperial Captain Alcarz assumes command and mounts a resistance. To everyone's surprise, the facility is suddenly attacked by The Whole, a bacterial hive mind creature that infects and enslaves humans. Some of the miners have already been enslaved, and assist in the attack, while others are infected but still in the incubating stage. Since the only way to kill The Whole is to destroy the entire planet, the remaining Imperials, miners, and rebels set the station's fusion reactor to a supercritical state, which initiates a chain reaction resulting in Asta's obliteration.*

(Operation Norcomm or Asta la Vista Baby)*

***NOTE:** This summary was provided by Luke van Horn. There is no real indication of when it takes place, other than that the Rebel Alliance exists. And, yes, there are two titles for this on purpose in the article, one of which is in Spanish, as if that language is spoken in the saga.

- The deposed Barons of the planet Vesla have fled the planet to taken refuge on the moon Jordan. The moon is the source of many of the planet's industrial products and the Barons have stopped all shipments to the planet's surface. The recently installed Revisionist government, running low on supplies, contacts the Rebel Alliance and requests assistance negotiating with the Barons for the resumption of trade. The Alliance sends a team to Jordan, along with representatives of the Revisionists. The Barons accept the offer to

negotiate, suggesting that the meeting take place aboard Baron Marcus Fallon's luxury vessel, the Overseer. Unbeknownst to the Revisionists and Rebels, the Barons have contacted the Empire and requested assistance on their behalf in the negotiations. The Imperials promise to attempt to make the negotiations favorable to the Barons and, failing that, use military force to restore the Barons to power on Vesla (although their ultimate intention is for Vesla to be incorporated into the Empire).*

(Ship of Fools)*

*NOTE: This summary was provided by Luke van Horn. There is no real indication of when it takes place, other than that the Rebel Alliance exists.

- The Imperial Enforcement DataCore updates a list of bounties for those with an Imperial Peace Keeping Certificates. This service, provided by the Imperial Office of Criminal Investigation provides, in this update, information on MI-726, Devidia Vennsiol, Stormtrooper X, Drooto Sploonore, Vooz Nooxoo Una, Subject 4D668493X, Reerookachuck, Traggissk Reosss, Skawn Bonduna, and Scranton Toon.

(Bounties to Die For)

- Two Eirrauc traders, Daushoroc and Tamoss arrive on Tatooine, seeking to find a lost starship, the Athallian Messenger. In their trek, they come across a group of Tusken Raiders and barter water for the ship's location. They leave, realizing that they and the Tusken Raiders share a common trait; they just want to be left alone.

(Wanderer of Worlds)

- Platt Okeefe is set upon by bounty hunters while on Tatooine negotiating a cargo hauling deal with Sovar. She has to make a quick escape, which fries her ship's drives, forcing Pak's Demise to crash into the Dune Sea. Seeing that the ship is infested with scurriers and that a storm is brewing, Platt escapes from the wreckage on a domesticated ronto that was lost in the same area. Unfortunately, Pak's Demise is apparently never recovered. Platt needs a new ship.

(Sandbound on Tatooine)

- Cynabar's InfoNet reports on the growing smuggling trade around Raltir in light of the blockade. (Exact date of report via Cynabar's InfoNet: 35:6:16)
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #3)
- In the wake of the Battle of Yavin, news of the Death Star's destruction has been kept from many in the Empire, including on Carida. On Maridun, a jungle planet, the native Amanin seem to be striking against the far more advanced Imperials. An Imperial contingent, including Lt. Janek Sunber, the arrogant Captain Gage, Commander Frickett, the commanding officer General Ziering, and their troops, faces both harsh planetary conditions and hostile natives in their pursuit of Imperial mining interests. The miners have been attacked by the Amanin, who now have the miner's weapons. Soon, the Imperials hole up, assuming their location will allow them safety from the enemy, but putting themselves in a position without much in the way of a retreat corridor (seeing as how no Imperial would ever need to retreat from such primitives, of course. When the inevitable attack comes, the Imperials are nearly overwhelmed and the General loses an eye. The only one who seems to have any common sense is Lt. Sunber, who soon saves Gage's ass from an attack while on patrol within eyesight of the Imperial encampment. As Gage returns, though, things go from bad to worse, as dozens upon dozens of Amanin appear from out of the jungle, ready for battle. Like the Imperials they are, the soldiers open fire on the natives, without direct provocation, forcing a skirmish in which they are drawn out from cover and drawn into a trap. Luckily, Commander Frickett, who fired the first shot, dies a nice painful death. As the Imperials retreat, Sunber is promoted to Captain, owing to his belief that they are in a no-win situation and should fight to the last man to ensure as much attrition to the natives as possible. They set up a series of arrowhead trenches, trying to use the closer ones to attack and rear ones to cover the attackers as they retreat, but when the action commences, with Sunber in the first area, closest to the Amanin, is left to fend for himself against enemy attackers as Gage turns tail and retreats early, leaving Sunber without any cover at all . . . Luckily, he is able to use a grenade to blow up a fuel cell on a nearby juggernaut, allowing them to fall back. As the battle continues, though, all does not go well. Imperials fall left and

right. The general dies on the battlefield, just after having given Sunber a field promotion to Commander. As the battle nears its end, the natives tell the Imperials that they have survived ritual battle, which will allow the two cultures to make a deal. Their deal, which is explored in a hearing for Lieutenant Sunber (whose promotion to Commander could only be confirmed by Gage, who refuses to do so). The natives will provide slaves to the Empire from other tribes, which will greatly benefit the Imperial slave trade. Sunber knows, though, that losing the promotion is not the end of the world. Sometimes, sacrifice proves its own reward.

(To the Last Man)

- As a result of Janek Sunber's deal with the Amanin leaders on Maridun, many Amanin who are captured by other Amanin tribes will be sold into slavery. As Imperial attention on the world starts to fade again, some Amanin hunters will go on takitals (religious hunts) to kill Imperials offworld in retribution for what was done to their people. The lorekeepers will tend to try to convince younger Amanin that this is a corruption of the takital practice and should not be condoned.

(conjecture based on *The New Essential Guide to Alien Species*)

- En route to Coruscant, Boba Fett stumbles across a derelict ZZ class freighter called the Mingula. He boards, taking one of his prisoners, Tsumo, with him as cover. Aboard the ship, they find a sarcophagus holding Volpau, third cousin of Emperor Palpatine, who died on Ubuuga of unknown causes and is on his way to Coruscant for incineration. They then learn what killed the crew: fleshborers, a type of insect that bores beneath one's skin, poisoning them to the point of death, and then burst from the skin. Tsumo is killed on the ship, but Fett manages to escape to Slave I with Volpau's jewel-covered crown before the Mingula destructs. Luckily, his Ubuugan captive in another of his cells is of a species that considers fleshborers a delicacy and has a natural immunity to the fleshborer's toxins. The prisoner eats the rest of the fleshborers that made it onto the ship, and Boba Fett sets course to continue back to Coruscant.

(Boba Fett: Salvage)

- On Yavin IV, Trux Zissu is preparing to leave for Delantine, where he is supposed to serve as governor. He is to take the Timespan to Delantine, along with his son Stuart, C-3PO, R2-D2, and 4B-X. Stuart, who is quite good at space poker, tries to steal an azurite crystal to bring along in order to gamble on Delantine, but he is caught and has the large crystal taken away. The group leaves, but upon arriving near Delantine, they are attacked by an Imperial ship. They are boarded and Trux orders Stuart and the droids into the escape pod and they escape without him. They need to get to either Delantine (to save Trux, though the planet may be taken over by Imperials) or to Romm to link up with the Rebels there. They cannot make it that far, though, and they must make an emergency landing on an unknown planet (Da'nor). They land safely and review a holographic message from Leia, intended for Trux. It appears that he was supposed to escape from the Timespan, making it look like he was killed or captured, so that he could link up with the Rebels on Romm. Stuart and the droids know that there must be another spy on Yavin IV who leaked the information, since the mission was top secret, so they contact Leia and let her know. She orders the evacuation of all Rebels in the system, except a select group on Romm, who will remain to help plan the eventual overthrow of the Imperials in the system. Stuart and the droids are told to go to the nearest settlement within 48-hours, and they intend to start the next morning.

(Emergency in Escape Pod Four)

- On Da'nor, Stuart Zissu, R2-D2, C-3PO, and 4B-X set out to contact the nearest settlement in the hopes of getting transport to the Rebel cell on Romm. They face perilous creatures, a river, and an improvised hot air balloon ride before they are caught in a tornado, which finds them accidentally damaging the property of the very people they were seeking out. The leader, Granit, plays against Stuart in a game of space poker. If Granit wins, he gets the piece of azurite that Stuart managed to hide from the Rebels on Yavin IV when they confiscated the larger piece he stole. If Stuart wins, they go free. Granit wins and then announces that since he won, they are now his slaves, which was never part of the deal. He is joking, though. He informs them that he and a few others were ordered by the Rebellion to remain on Da'nor until finding Stuart and the droids. He is to take them to Romm so they

might reunite with the small Rebel force left in the system. The journey will be dangerous, but it is their only choice.

(Journey Across Planet X)

- Stuart Zissu, C-3PO, R2-D2, and 4B-X make it to safety and back to the Rebel Alliance. (conjecture based on post-Journey Across Planet X events)
- Coruscant Daily NewsFeed reports that Canna Omonda, former Chandrilan senator and protégé of Mon Mothma, after having spoken against the Emperor after the disbanding of the Imperial Senate, has been taken into custody and sent to Inquisitor Halmere. While under Halmere's "care," Omonda confessed to Rebel activities and gave up the names of his Rebel contacts. Omonda is sentenced to death. (Exact date of report via Coruscant Daily Newsfeed: 35:7:10)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #4)
- With Canna Omonda arrested on Chandrila, Savuud Thimram, eldest son of ChandrilTech CEO Hella Thimram, replaces her.
(conjecture based on *Strongholds of Resistance*)
- Four months before the confrontation between Thrawn and Nuso Esva over Poln Major and Poln Minor, Imperial Governor Bidor Ferrouz of Candoras sector (which includes Poln Major and Minor) requests more warships. No one on Coruscant even bothers to reply. (Exact date based on Choices of One placement: 35:7)
(conjecture based on *Choices of One*)
- On Faldos, Luke Skywalker, Han Solo, Leia Organa, C-3PO, and R2-D2 are attacked by bounty hunters looking to cash in on the Imperial and/or Hutt reward(s) for Han Solo. In their escape, Han discovers Grubba the Hutt, Jabba the Hutt's nephew, being held by kidnappers. He takes Grubba with him as the Rebels escape, hoping to turn him over to Jabba as an act of good faith. On Tatooine, Prefect Eugene Talmont has hired Dengar, Eron Stonefield, and Udin (all bounty hunters) to capture Han Solo when he arrives (as expected) to pay off Jabba. Talmont is in it to get himself a better post, but the bounty hunters are simply in it for the payoff (with the added bonus of revenge for Dengar). The hunters head for the Jundland Wastes and await sign of the Millennium Falcon heading to Jabba's palace. They think that they hear and see the ship heading that direction and one of the hunters heads out in a dewback to make sure. The hunter eventually tracks the ship to what appears to be a B'omarr outpost. Inside, the hunter encounters Brain Spiders and meets the disembodied brain of K'vin, who informs her that the B'omarr monks are a splinter group from their real religion, the Most Perfect Order of K'vin. K'vin asks the hunter to kill him, which should lead to greater "enlightenment." The hunter escapes that encounter. The hunter finds the Falcon under guard by Jabba's goons, but sneaks aboard and kidnaps Grubba. The hunter cannot get to Solo himself, but Grubba just might work as bait to bring Solo to the hunters. The hunter escapes, nearly being killed by krayt dragons. The Rebels escape to go after Grubba and escape Jabba's wrath, while the bounty hunters take Grubba to Udin's homeworld, Kubindi, where they will lay in wait of Solo.*

(The Hunt for Han Solo)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the bounty hunter." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- On Tatooine, Han Solo, Luke Skywalker, Leia Organa, R2-D2 and C-3PO discover that Grubba the Hutt has been taken to Kubindi, to the Silver Forest of Dreams, ruled by Queen Zabin. The Rebels head for Kubindi. Also heading for Kubindi is Punishing One, carrying Dengar, Eron Stonefield, Udin, and the captive Grubba. Grubba is winning sabacc hands with the hunters left and right, winning percentages of the price Jabba will pay for his safe return or the Solo bounty. The hunters arrive on Kubindi and go into hiding with Udin's hive, while the Rebels also arrive and are guided by Bizzin Uz to the Silver Forest of Dreams. In several speeders, they head out, only to be attacked by various insect-like creatures bred on Kubindi. One Rebel (in a speeder with C-3PO) is separated from the group. The Rebel is forced to slow down due to terrain and getting their bearings. Suddenly, a flying creature

*picks the Rebel up and carries the Rebel to its “nest.” The Rebel escapes and climbs down the incredibly tall tree, but only makes it half way, to a cave, or sorts, in the tree. The Rebel makes it through the “cave” to another side entrance and yells to C-3PO, who tells the Rebel that there is a spyderweb below that can break the Rebel’s fall if the Rebel needs to jump to make it down safely. The Rebel does so and they take off after the others, only to find the speeder’s abandoned, Bizzin Uz dying in a spyderweb, and the others captured by Queen Zabin’s hive. The Rebel makes it through part of the hive, but is caught in the detention area. The Rebel is taken to Queen Zabin and Zabin offers to let the Rebels go free if the Rebel can make a wonderful dinner dish from the Kubindi foods nearby. The Rebel manages to pull off this rather odd request, and they are allowed to go free. The bounty hunters have already taken Grubba from Kubindi however, so they leave free, but without their original goal fulfilled. As the Rebels try to figure out where to go next, the bounty hunters head for Ithor and the herdship Tafanda Bay. The ship’s commander, General Olan Dewes, owes Udin a favor, and Udin intends to collect with sanctuary. The chase continues.**

(The Search for Grubba the Hutt)*

***NOTE:** Annoying as it is, I am forced to refer to the main character of this story as “the Rebel.” I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- *Luke Skywalker, Han Solo, Leia Organa, C-3PO, R2-D2, and Momaw Nadon arrive on Ithor on a mission to return Nadon to the planet and to find Grubba the Hutt. They pretend to be bringing Imperial Master Torturer Vengnar Heiff to the Tafanda Bay, but soon learn that the Imperials were actually expecting him. The Rebels land and make their way to the Oracle, a Force-sensitive Ithorian, who confirms that Grubba is aboard the herdship. Momaw Nadon and one Rebel make their way aboard the Tafanda Bay, encountering Imperials and Ithorians serving them. One such Ithorian is Boma Inondo, former student of Nadon, whom they are forced to kill. The Rebel and the Ithorians begin a revolt against the Imperials. The Ithorians win the day, with the Rebel killing Sir Heiff and finding Grubba, although the bounty hunters escape. At about the same time, a Rebel fleet enters the system and drives off the Imperials in orbit. Reunited, the Rebels decide to return Grubba to Jabba on neutral territory and head for Togoria.**

(Ithorian Invasion)*

***NOTE:** Annoying as it is, I am forced to refer to the main character of this story as “the Rebel.” I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- *The Rebels arrive on Togoria and head for Caross to meet with the local governmental head, the Margrave-sister. The bounty hunters follow them to Togoria in Dengar’s Punishing One, but the ship is damaged in a scuffle with the Rebels and they must eject. The ship survives, but is in need of repairs. One of the bounty hunters meets Fassool and his Togorian war band and allies with them to retrieve Grubba, pretending that Han Solo and the other Rebels are kidnappers. They make their way to Caross and the bounty hunter makes it aboard the Millennium Falcon, subduing the Rebels. Once in space to meet with an Imperial ship to collect the bounties on the Rebels, one of the bounty hunters, Eron Stonefield, has second thoughts, but it is too late to change course. The hunters are paid and the Imperial vessel speeds away. It is only upon returning to Jabba the Hutt’s palace to return Grubba that they learn that the ship was actually a Rebel transport. The Rebels are safely with the Alliance again. Eron can’t help but feel relieved.**

(Togorian Trap)*

***NOTE:** Annoying as it is, I am forced to refer to the main character of this story as “the bounty hunter.” I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- *The Victory-class Star Destroyer Decimator arrives in the Kleevea system at Boonda the Hutt’s Moon, under the command of Admiral Groot and Captain Plevin. They are there to pick up droids from Boonda (who is actually a legitimate businessman these days). Before they can, though, the droids on Boonda’s Moon revolt, led by 12-4C-41 (Wuntoo Forcee Forwun). The droids had already killed Olag Greck, and nearly succeed in killing Boonda. Once the droids*

make their way aboard the Decimator, pretending to be filling the original droid order, they run amok, taking over the ship. The Imperials, including a soldier assigned to Groot and Plevin for their protection, escape to the moon where they meet Boonda and learn of the revolt. They destroy Boonda's factory, but not before Forwun and the other droids can take a storage compartment aboard the Decimator, filled with battle-ready ASP droids. The droids are ready to take on living lifeforms, but before they can do this, they must take over Vactooine as a production facility. Even before that, Forwun has business to conduct on Tatooine. They set course, and the Decimator leaves the Kleevea system under its new commanding officer, 12-4C-41.*

(Revolt of the Battle Droids)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the soldier." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- The Victory-class Star Destroyer Decimator, now under the command of 12-4C-41, diverts from course to Vactooine to make a stop on Tatooine. Forwun wishes to seek out the evil droid EV-9D9 and destroy her at Jabba's palace. They will set down on Tatooine and go to Mos Eisley to determine the location of the palace. On Tatooine, in the former home of Obi-Wan Kenobi, Jabba's swoop gang, including Big Gizz, Spiker (one of the few Chiss in the galaxy at large, though no one knows this), and Twitch, are rummaging through the hut for anything of value. They must return to Jabba's palace soon, but head for Mos Eisley (more specifically Chalmun's Cantina) for a quick pick-me-up. Soon after their arrival and meeting with several other roughians, they are set upon by Forwun and his minions, who are in search of Jabba's palace. Fearing that the droids mean to harm their rather temperamental employer, the bikers attempt to escape to warn Jabba. Forwun heads for the palace on a swoop and Twitch and another biker soon follow in a speeder. They stop Forwun, but the other biker (not Twitch) is pulled aboard the droids' drone barge along with a now-one-armed Forwun. The biker manages to warn the palace of the incoming barge and then escape. The droids' plot is foiled, but the truth—that they were after EV-9D9, not Jabba—isn't as glorifying as defending Jabba from assassination, so they lie and tell Jabba that the droids were after him. Jabba calls off the bounty hunters seeking Han Solo (for the moment). They have a new target: 12-4C-41 and his droids.*

(Showdown in Mos Eisley)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the biker." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- On Tatooine, one of the K4 droids defeated by Jabba's swoop bikers is taken to EV-9D9 for "questioning." In space, the K4's commander, 12-4C-41, orders the Decimator to Vactooine. On Zio Snaffkin, IG-88 arrives seeking Han Solo. Word has it that Solo came there recently to see Spool the Trader. IG-88 soon finds that Boba Fett is also there. Shortly after the two speak with each other, Dengar and Bossk also arrive on the planet. As they exchange testosterone, a message droid arrives and informs them all that Jabba the Hutt has suspended the hunt for Solo and that they should pursue the droids who attacked Jabba's territory and bring back the droid barge intact. The hunters race to their ships and prepare to leave Zio Snaffkin. One bounty hunter manages to disable the other hunters' ships and makes it to Vactooine. The hunter is then confronted by TIE bombers from the Decimator and is eventually tractor beamed into the Victory Star Destroyer's docking bay, where the hunter utilizes his ship's escape pod to ram through droids in the hangar. The hunter is captured and taken to a holding cell, from which he escapes after blasting the head off of K-2PQ, close "friend" of Forwun. The hunter makes it to the drone barge and sets its course for Jabba's Palace on Tatooine before escaping in his own vessel. Upon arrival on Tatooine, the hunter fights off Zuckuss and 4-LOM (who want the barge for its bounty) before finally delivering the barge to Jabba.*

(Bounty Hunters vs. Battle Droids)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the bounty hunter." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same

general storyline, though, so the events above are accurate, if not an action-by-action account.

- On Tatooine, Jabba the Hutt learns that the barge that carried droids that attacked his people is (or was) owned by Boonda the Hutt. On Boonda's Moon, Boonda, Imperial Captain Plevin, and Admiral Groot set up a communicator. The Imperials are about to leave the system in a Lambda-class shuttle when Jabba calls Boonda and informs him that his droids are in the Vactooine system. Boonda tells Groot and Plevin and is taken with them to Vactooine, though Boonda makes sure to be near an escape pod so he can get away from the Imperials at his first opportunity. On Vactooine, 12-4C-41 and his droids have taken over the mining operation and enslaved the miners. Forwun is then met by Olag Greck, who is very much alive. He uses a voice command to override Forwun's programming and retakes control over the plan he set in motion—the takeover of Vactooine's mining operation. Near Vactooine, the Millennium Falcon, followed by Rogue Squadron, emerges from hyperspace en route to Vactooine to check on the shipment of materials that never arrived on Yavin IV, only to be fired upon by the Lambda flown by Groot and Plevin. The Imperials' surprise presence enables them to catch all but one of the Rebel ships by surprise and immobilize them, but the remaining Rebel attacks the shuttle. An escape pod is launched from the shuttle, and the pod, the damaged shuttle, and the Rebel in the Rebel's damaged ship, all head for Vactooine surface. On the surface, the Rebel finds the pod and Boonda the Hutt, who the Rebel teams up with to stop the droids on the planet. They come upon the Imperials and destroy their message beacon. After incapacitating the Imperials and tying them to a tree, the Rebel and Boonda head for the mining operation. They are attacked by a probe droid and a wounded Boonda leads pursuit away as the Rebel descends a cliff to the mining area. After several mishaps, the Rebel comes upon a man that is believed to be a miner, only to find that it is Olag Greck. The Rebel is saved as Boonda re-enters the scene in their vehicle, but the vehicle stalls and they are still in hot water. Forwun appears and the truth is revealed to him. Forwun issues an order (via a special transmitter) which pacifies the droids coming to defend Greck, as the Rebel and Boonda subdue Olag Greck and his Gamorrean guard, Xob. The droids have been stopped. The Rebels then reunite. The miners give the Decimator to the Rebel Alliance and it appears that Boonda the Hutt is the newest member of the Rebel Alliance. *

(The Vactooine Disaster)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the Rebel." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- Upon learning that master gambler Veilred Jydor is intending on giving his Tchine away as a prize in an upcoming high-stakes sabacc tournament, Lando Calrissian, who has seen a Tchine first-hand during a sabacc game with Nintellor (a Tchine owner), does some hasty research on the items. He learns that they were discovered 300 years earlier and are limited to only seven identical statues, the Seven Sisters. At present, three are on Coruscant, one is on Rendili, one is on Corellia, and two are on Danteel – one in the possession of Devaronian Carisica Vanq and the other owned by Jydor.
(conjecture based on Winner Lose All)
- Lando Calrissian attends a sabacc tournament at the High Card Casino in Danteel City on Danteel. The event is being held by Veilred Jydor with a 10,000,000 credit buy-in for the first six slots in a game to win his Tchine, an ancient artifact (one of nine identical statues) that is worth at least 40,000,000 – 50,000,000 credits. The last two slots in the game will go to the two winners of a pair of wild card tournament tracks (red and blue), and Lando intends to win one of those seats at the table. Lando's old acquaintances Bink and Tavia Kitik, a ghost thief and her support person, are also present, along with their current ally (a stranger to Lando), Zerba Cher'dak. Fortunately, Lando and Zerba are on different tracks, so they won't have to play against each other just yet. Intending to steal something valuable from Jydor's private art collection in his penthouse, Bink sneaks to the floor below the penthouse, using a tearaway costume of Zerba's design and a maid's keycard that he swiped and replaced, and cuts a hole in the floor to slip a viewer into his art room. She notes the combination for the room's door, but she also notices that there is a Tchine in his penthouse (covered up and hidden away), which is shocking because Jydor is downstairs at the tournament with his Tchine. He

either has a second one, which is unlikely given how closely the movement of the statues are tracked by art enthusiasts, or he has created an elaborate fake. If they can figure out which one is the real one, Zerba and the sisters will try to steal it for a huge payday. (Would it be easily noticed if the fake were revealed? Sure, but there are plenty of collectors who would pay handsomely for the item and never make their ownership public knowledge, which means the plan could work, in theory.) They confer with Lando, since he is the only one of them to have seen a real Tchine personally a few years back. To be sure of which is the real Tchine, they need to scan them. They also need to scan one that is definitely real, so Bink and Tavia visit the estate of Lady Carisica Vanq, a Devaronian who also has a Tchine. The protocol droid at the door sends them away, though, claiming that Vanq is away, so they begin plans to break into her estate and take scans of her Tchine. Bink sneaks into the home the next day, only to find that Vanq is dead from a blaster wound in her own bed. All of her droids have been tweaked through their programming matrix so that they do not see anyone in the home, alive or dead. Her Tchine is gone, proving that Jydor doesn't have a real and fake Tchine. He instead has two real Tchines. Vanq screwed him on a deal recently that cost him about 60,000,000 credits, the amount of the buy-in for the first six tournament seats, and if he can get rich off getting rid of one Tchine, it won't matter if he is ever caught with the other one because Danteel law on stolen property requires proof that the item was stolen, and if one is gone, there is no way to prove which was originally his, nor if he ever knew that one he had was stolen, since he could simply claim to have gotten a second one after the first was gone. Moreover, with so many thieves in the area due to the tournament, Jydor has plenty of people he could finger for the crime, including Bink and Tavia, since they visited Vanq's estate the day before. Tavia can prove Jydor's crime if she can slice into Vanq's systems, figure out who sliced into the programming matrix, and then use that as leverage to get the slicer to give up his employer. They need time, though, so Zerba (who won his track by cheating) and Lando (who won his track legitimately) will try to drag out the main event of the tournament in order to buy Tavia that time. The game goes forward, including Lando, Zerba, the Rodian Mensant, a cheater named Phramp, and four others. While Bink gets into Vanq's bedroom again to get a datapad to check for programming to pass along to Tavia, Lando and Zerba realize that either Mensant or Phramp is probably working for Jydor and trying to unload the Tchine to someone in particular. For her part, Tavia realizes that the programming patch seems to be encrypted text as well, but she keeps digging into it, knowing that she could purposely remove the patch and allow the droids to report Vanq's murder at any time. During a break in the game, Rovi, one of Jydor's guards, pulls Lando aside to meet with Jydor's business manager, Darim Chumu, due to Lando mentioning Vanq's name. Warned about Lando being taken away, Bink contacts him when it is certain that Chumu will see the call. She pretends to be "Michelle," a forger who created a fake Tchine for Vanq, which, of course, sets off alarms for Chumu, since it means that the stolen Tchine from Vanq's estate might not be real after all (a clever lie on Bink's part). Lando pretends to be her contact with Vanq, and Chumu suggests that he would like to meet and hire her to create decoy items for Jydor, an excuse to get Bink in for investigation. To sell her cover, though, she swipes a pair of items from Vanq's collection, which she will claim are forgeries that she created for Vanq. When meeting Chumu, she convinces him that she is a great forger, and that she would need a special scanner (which she must put together) in order to scan Jydor's Tchine to be sure he did not buy a fake when first acquiring his Tchine (an obvious cover for having her scan the stolen one). She is given a night to put one together. Meanwhile, Phramp keeps cheating, pushing the game toward Mensant, but then Zerba starts cheating as well, shifting that momentum. Soon, Tavia breaks the encryption and finds that the message is supposedly from Lady Vanq, claiming that if she is found murdered, it was Jydor that did it. They realize, though, that this wouldn't be from the real Vanq, as she could have called the police with suspicions and would not have made the droids avoid seeing her corpse to report it. Instead, it appears that someone is intending to implicate Jydor, which removes him from their suspect list. They believe that it is Chumu who is leading the plot, perhaps with Rovi at his side, so that if Jydor is investigated, Chumu gains control of his holdings. Moreover, Mensant is apparently working for Arvakke, a rival of Jydor, which would explain why Chumu might send in Phramp to throw the tournament his way, so that it

can create suspicion against Arvakke as well, causing him to be unable to run his business while investigated under Danteel law. All of this would clear the way for Chumu to become a major player. They must implicate Chumu ASAP, so that he cannot remove the patch when the time is right, thereby sending the fake note from Vanq to the police and allowing them to implicate Bink. Bink visits Chumu, taking time in his presence to put together her "special scanner." Meanwhile, Tavia, dressed as a maid, puts a bag outside a window for later. Zerba and Lando, meanwhile, argue downstairs over whether the Tchine in its fancy case is real, prompting Jydor to pause the game long enough to have Chumu bring down a certificate of authenticity. As soon as he leaves Bink, she activates the "scanner," which is actually a projector, which confuses the security cameras to make her unseen for a couple of minutes. She grabs the Tchine from where she saw it with her spycam earlier and drops it out of the window into the bag Tavia had set up. She then finishes the "scanner" and heads downstairs, without consulting Chumu. Chumu returns upstairs, finds her gone, and heads back to the floor, where the certificate has seemingly proven the Tchine's validity to Lando and Zerba. Chumu finds "Michelle" in the crowd, but it is Tavia, Bink's identical twin, pretending to be "Michelle" as well. She tells Chumu that the Tchine in the case downstairs is a fake. She drops a hint that Vanq kept a real Tchine alongside the fake one in her vault, suggesting that Chumu's machinations managed to snag the wrong one. Soon, Chumu convinces Jydor to let him take the Tchine back to the penthouse, to keep it from being stolen by an armed robbery team that Chumu pretends is in the area. Bink, meanwhile, has escaped away to Vanq's bedroom, and soon Chumu and Rovi enter, intending to get the "real" Tchine from her safe. Bink has already put the Tchine they took from where Chumu had hidden it in the penthouse into the safe so that it could be found by Chumu and swapped for Jydor's Tchine. By this point, Bink has followed Tavia's instructions and altered the message in the droid programming patch and is ready to unleash justice onto Chumu by removing it. The tournament is soon interrupted by Danteel City Police Lieutenant Stenberk. They try to speak with Jydor in private, but Phramp, working for Chumu and seeing the plan to implicate Jydor in Vanq's death coming to fruition, speaks up and forces them to speak out in front of everyone. However, the message is not as Chumu and Phramp expected. Stenberk reports that Vanq has committed suicide, rather than having been murdered, thanks to the altered message. They want to be sure that she wasn't killed for the Tchine used in the tournament, but even as Jydor is about to send Chumu to get his certificate of authenticity again, the police receive confirmation that Vanq's Tchine is in her safe, and scans have confirmed that it is the real deal. As Chumu is shocked by this, Zerba nails Phramp by planting a skifter on him, then accusing him of cheating. Phramp is thrown out, and Lando, after giving a few glances at Chumu, slips away, drawing Chumu behind him. Chumu confronts Lando about ruining his scheme (which he believes Lando to have done, thanks to his glances), just as Lando expected. All is caught on video by a hovercam that Tavia tasked to follow Lando. Chumu is busted. Shortly thereafter, Bink gives Lando the 10,000 credits she received for supposedly verifying the Tchine for Chumu, as a way of paying him back for losing his chance to progress and win the tournament by helping them. They all say their goodbyes, but they will see each other again soon.*

(Winner Lose All)*

*NOTE: We have no real indication of when this takes place, aside from that it is prior to *Scoundrels*. Given that Bink and Tavia are working Zerba here, but not in *Heist* or as we first meet them in *Scoundrels*, I am of the opinion that this comes sometime prior to *Heist*, though there are some fan sites that claim the opposite (on pure conjecture as well, it seems).

- While patrolling the Outer Rim, the Star Destroyer Relentless comes upon a pirate named Quist. When Captain Parlan orders him killed, Quist bargains for his life with a nice little nugget of information - the whereabouts of the believed - dead Republic tactician Adar Tallon (Father of the Old Republic Navy, who shapes modern Imperial tactics). Parlan puts a bounty out on Tallon (exceeding 50 million credits), while allowing Quist to rejoin his friend - and to act if the hunters fail. Parlan also hires Jodo Kast, a Boba Fett wannabe in Mandalorian armor, to take Tallon out before he can join the Rebellion. An undercover Rebel operative on the Relentless, Dana, contacts a Rebel unit at a space station orbiting the planet Kwenn, where the Relentless is being repaired. Just as she reaches them, she's killed by bounty hunters. As the Imperials declare martial law, the Rebels find a datapad outlining the

situation on Dana's corpse. The Rebels rush off the station in the Mon Calamari freighter *Alabak's Gold* and races to Tatooine, the Relentless pursuing them the whole way. The Rebels land at Docking Bay 94 at Mos Eisley, only to meet a hardcase customs officer who hassles them. They explore the city, noting all the bounty hunters who have arrived to capture or kill Tallon. At one point, they hear about the murder of Heff, one of the oldest citizens on Tatooine. They learn he was killed the same way Dana was killed – a poisoned dart in the neck. They retire to Chalmun's Cantina, where they meet Labria the Devaronian. He tells them that an Ithorian named Slag Flats can tell them where Tallon is, and he leads them to her water silo base. Inside is a very dead Flats. Another poison dart, and a note: "Arno's next." The Rebels are suddenly trapped in the flooding silo by bounty hunters. They fight their way out and begin searching for Arno, the only remaining "Oldster" – and the only one who may know where Tallon is. They receive a message from him to meet at Chalmun's. Waiting for them instead is an ambush arranged by Labria. During the fight, one of the Rebels is nearly killed by a poison dart – one fired by Jodo Kast. The Rebels chase the hunters all the way to Jabba the Hutt's townhouse, then the local militia intervenes and blocks their way. Frustrated, they return to the wrecked cantina – and this time, Arno is there waiting for them. He leads them into the Jundland Wastes, a few hours behind Kast and the rest of the hunters. Along the way, they pass a scavenging effort attacked by krayt dragons. Then an abandoned manor, then a religious retreat attacked by more hunters (this group led by Zardra, who had teamed with Kast and Puggles Trodd). The next day brings the Rebels to a smashed moisture farm and a traumatized girl named Reen, who tearfully reveals that IG-72 destroyed her farm and killed her father. Arno takes her back to the religious retreat and gives the Rebels directions to their final destination, Fort Tusken. They find most of the hunters dead along the way – Tallon suspected the Empire was after him, and has proven no easy target. A bantha stampede and Sandpeople attack further slows them down, but they finally make their way to Tallon's besieged camp. As they try to convince Tallon of their good intentions, Quist reveals himself to be a traitor as he brings in the surviving hunters and takes Tallon's wife hostage. The Rebels fight the hunters to the death (Kast and Quist escapes, and Tallon's wife is freed) and takes Tallon with them to Mos Eisley as the Relentless arrives. They find the town in uproar and the local Prefect waiting for them at Docking Bay 94 with a platoon of stormtroopers. Suddenly IG-72 shows up, mowing down the Prefect and troopers to get at the Rebels itself. After defeating the droid (which self-destructs, damaging the *Gold*), they rush off Tatooine to find the Relentless and TIE Interceptors waiting for them. After a desperate chase, the Rebels escape and deliver Tallon to the Alliance. Darth Vader executes Captain Parlan for his bungling.*

(Tatooine Manhunt)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A group of heroes is hired to transport power cells to a customer in Mos Eisley. When they attempt to land they fly right into a massive sandstorm and are forced to make an emergency landing on a sand dune. When the storm finally clears they are able to determine that they cannot fire the ship's engines because they are clogged with sand. Furthermore, the ship is half buried in a sand dune. After inspecting the ship for a while and wondering what to do, a speeder pulls up. The driver is Shan Tanner, the son of the farmer who owns the moisture farm the heroes unknowingly crashed into. He stumbles across the heroes while out surveying the damage caused by the storm. He invites them back to the farmhouse, and on the way enthusiastically pesters them with questions about space travel. They also ask him about Tusken Raiders and he admits they have attacked several outlying farms in the last several weeks. Arriving at the farmhouse, the characters meet Shan's parents, Jahn and Lania. They are busy repairing and cleaning in the wake of the storm and so won't be able to give the heroes a ride anywhere until the next day. The heroes are invited to spend the night in the family room and they graciously accept. Several hours later, in the dead of night, the farm's motion sensors are tripped. The farmers and heroes sneak out to investigate, fearing it may be Tusken Raiders. Eventually, they discover that it is a group of fifteen refugees from a village 25 kilometers away. Tusken Raiders attacked the village and these fifteen managed to escape. Their speeder broke down nearby, so they walked to the farmhouse. The Tanners immediately begin contacting nearby farms and warning them of the

danger. In the morning most of the farms, including the Tanners, evacuate to the nearby village of Wayfar (since the road to Mos Eisley is blocked by the Sand People). At a town meeting, Mayor Kaimer asks the heroes to lead the defense of Wayfar, offering to pay them 15,000 credits for their services. They accept and direct the townspeople and refugees to begin fortifying the town in preparation for an attack. A Jawa sandcrawler arrives shortly thereafter, fleeing the Tusken. With promise of payment, they agree to stay and use their home in the defense of the town (either to block the main roadway or to grind Tusken's to pulp under their treads). At first dawn the next day, Tusken scouts are spotted. An hour later, the main Tusken force arrives, 1,000 strong. 600 of them attack the town directly while two groups of 200 attempt to scale the cliffs abutting the town. The townspeople do well defending themselves for most of the day, but eventually their blaster cells run low and the Tusken's begin working their way into the town. Suddenly, to everyone's surprise, three desert worms push out of the ground and roar, two of them right in the middle of the Tusken's camp! The Tusken's immediately turn around back to their camp to fight off the worms. They aren't successful and are forced to flee back to the desert. After their retreat, a shuttle filled with twenty heavily armed soldiers finally arrives and helps chase off the worms. Over the next few days, cleanup crews work to restore the town while the heroes are paid and find the parts and tools needed to repair their ship.*

(The Battle of Wayfar)*

***NOTE:** This summary was provided by Luke Van Horn. The story, found in *Galaxy Guide 1: A New Hope*, is concurrent with *Tatooine Manhunt*.

- After snatching away Nil Posondum from under the noses of fellow bounty hunters Bossk and Zuckuss, Boba Fett brings him to Kud'ar Mub'at. Mub'at then offers Fett an interesting proposition—join the Bounty Hunters' Guild and destroy it from within. Unaware that this mission is being orchestrated by Black Sun's Prince Xizor, Fett accepts the proposal and is welcomed into the Guild by its elder members, much to the chagrin of the younger members. The Guild quickly begins to divide into two camps—older and younger. Xizor has planned on this, and he informs Emperor Palpatine that this intra-guild conflict will act as a form of natural selection, leaving only the best bounty hunters to serve the Empire. A short time later, Boba Fett and D'harhan go after a new bounty—Oph Nar Dennid. Upon tracking him down, they find that the Hutts who held him have already killed him. In the ensuing conflict, the killer is killed himself, but D'harhan and Bossk (an unwelcome participant) are also killed. (At least, it seems Bossk is killed.) Apparently, this is all just what Bossk's father, Cradosk (head of the Guild) wanted—the first step in a major intra-guild purge. He didn't count on Bossk surviving, though, as his soon re-emerges and murders him. Battle lines within the Bounty Hunters' Guild have been drawn . . . (To be continued below . . .)

(The Mandalorian Armor)

- As Prince Xizor's plans to "reform" (we'll use the term very loosely) the Bounty Hunters' Guild to his own desires proceeds as planned, Kud'ar Mub'at is approached by members of the True Guild and Guild Reform Committed (the politically correct terms for the two warring Guild sides), and decides to play both sides against themselves, pledging his loyalty to both. Soon, Boba Fett, Bossk, and Zuckuss team up (somewhat reluctantly) to take down Trhin Voss'on't, a former stormtrooper who has defected to the Rebel Alliance with sensitive Imperial information. They end up finding him, only to have the tables turned on them. Oh, he's captured, alright, but it's one of the hardest captures these hunters will ever make. Little do they know that Voss'on't was under orders from Palpatine himself, specifically to cause the kind of stir that would set the bounty hunters into chaos and conflict, pretty much abandoning their original two-sided conflict for a free-for-all. Now that Voss'on't is captured, the hunters who went after him are free to battle amongst themselves over their particular sides in the Bounty Hunter War. Bossk wants to kill Fett, and Fett wants to kick Bossk's ass, etc. Fett manages to get rid of the others, though, and proceeds to Mub'at with Voss'on't, unaware that Xizor (who wants to kill Fett personally) is planning an ambush . . . (To be continued below . . .)

(Slave Ship)

- Xizor, plotting with an independent system of Mub'at, Balancesheet, awaits the arrival of Boba Fett, all the while plotting to help install Balancesheet in Mub'at's place, which suits his

purposes, not just Balancesheet's. Despite Voss'on't's warnings that he is walking into a trap, Boba Fett takes Slave I out of hyperspace near Mub'at's web (it's kind of a web-like intelligence. You'd really have to read the book to get it. It's not the strangest thing Jeter uses in his story, but damn close.). There, Fett is attacked by Xizor and can barely limp his ship away. He does manage to get Slave I between Xizor's Vendetta and Mub'at's web, however, which prevents Xizor from firing on him for fear of destroying Mub'at. Of course, that doesn't matter all that much because Fett continues his descent and crashes straight into the web, which causes it incredible harm. Fett then tries to get Mub'at to pay the bounty on Voss'on't, only to learn that it was Xizor who put out the bounty, not Mub'at, and that it was Xizor who orchestrated the disintegration of the Bounty Hunters' Guild. Highly pissed, Fett confronts Xizor, but refrains from killing him when he professes to not want to kill Fett, only Mub'at. Fett leaves as Xizor destroys Mub'at, but not before good ol' Balancesheet can take half of Fett's bounty for Voss'on't to pay his own outstanding debts. Pissed again, Fett vows to get back at Balancesheet one day, but continues away from the web in his battered Slave I, waiting to take his revenge another day. (To be continued below . . .)

(Hard Merchandise)

- Dirk Harkness and his girlfriend, Chessa, are loading some supposedly routine cargo (which is actually bound for the Rebellion) onto the ship they serve on, Captain Beezrul Granf's Colders Watch, when stormtroopers arrive and try to search the cargo. Chessa fights back, and Dirk can't do anything but watch as the stormtroopers kill her. He kills several of the troopers and escapes to a local bar, where he is approached by Rebel contacts who were there to meet Chessa. The Rebels are General Corros and Captain Franco. They recruit Dirk into the Rebellion and he begins working as a mechanic at the Rebel base on Reginard. (To be continued below . . .)

(Chessa's Doom)

- In attempt to kill Moff Jellrek, Jai Raventorn is nearly killed when escaping from a group of Imperial troops. When she makes it back to her ship, the Doomsayer, she finds a thermal detonator in her seat. She leaves the ship quickly, only to be attacked by the bounty hunter Beylyssa. Jai and Beylyssa fight, and during the scuffle, Jai receives what will become her trademark scar from Beylyssa's blade. Jai activates one of Beylyssa's thermal detonators and might have killed her when it went off. Jai is unsure. Jai re-enters the ship to see that the detonator in her seat was a fake. She escapes the scene before any more Imperial troops can arrive. (To be continued below . . .)

(Explosive Developments)

- The Imperial base on the planet Shadren V is destroyed by the Rebel Alliance.
(conjecture based on *Galaxy Guide 10: Bounty Hunters* via *TimeTales*, abridged)
- Emperor Palpatine travels to Korriban, home of the graves of the ancient Sith Lords. On this particular visit, he demands dark side knowledge from the spirits, and enrages them. His Hand, Jeng Droga, rescues him from the Sith ghosts. Palpatine is left badly weakened, however, and returns to Coruscant to recuperate while Droga goes on to Byss to secure another clone body for him.
(conjecture based on *The Emperor's Pawns* and *Darth Vader's Return* via *TimeTales*, verbatim)
- Spheroids gains popularity as a competitive sport.
(conjecture based on *Galladinium's Fantastic Technology* via *TimeTales*, paraphrased)
- Princess Leia rewards Han for his efforts in the previous mission with 20,000 credits. But he still needs 205,000 more to pay off Jabba. With General Dodonna having called off the search for Vader, and Luke helping search for a new base world, Han suggests taking Leia along on a gambling vacation to Ord Mantell.
(conjecture based on *Scoundrel's Luck* via *TimeTales*, verbatim)
- Han Solo and Chewbacca are forced by Imperial Star Destroyers to take refuge on the world Terminus. On Terminus, they are captured and brought aboard the Nova Prince and made slaves to Klysk. After Han has to manually pilot the ship through comets and meteors, the ship takes them, and other captives, to the Red Nebula where they are to plunder and steal. Once on the planet in the Red Nebula, Klysk leads the slaves in a mission of pillaging, telling

them they can keep everything but the two red gems in a temple, which are to be his. Han and Chewbacca make it to the temple, where they are warned by a priest of Klysk's race not to separate the two stones or take them from the temple. Han intends to use them as bargaining chips to gain his and Chewie's freedom. As Han has second thoughts, several other slaves enter the temple and try to steal the gems, only to be stopped by a giant hairy beast. Han and Chewbacca are spared the same fate when the beast considers Chewie a cub of her species. They take the gems anyway, only to have them taken back by Klysk, who then leaves the planet without Han and Chewbacca. As the priest bemoans the loss of the gems, Klysk takes the Nova Prince into the system's star, fulfilling his insane belief that his species should have perished when the Red Nebula system split from the rest of the galaxy. The loss of the gems should have caused the planet to be destroyed like the rest of the system's celestial bodies, but Han reveals to the priest that he had not let Klysk get the real gems, but instead a pair of rocks. Han then trades the gems to the priest for the priest's starship (since the priest was not intending to leave anyway), and he and Chewbacca leave the planet, returning to Terminus to reclaim the Millennium Falcon, and then returning to the Rebel Alliance. (To be continued below . . .)

(The Crimson Forever, Chapter II--"Chewbacca's Story: Rage in the Red Nebula!")

- Just when he needed her most, Lady Luck has run out on Han Solo. His attempts to build the 20,000 from Leia into enough to pay off Jabba has backfired in the casinos of Ord Mantell. Giving up after he's down to 6,500, Han's suddenly pulled aside by a droid sent from an "Alfreda Goot." Goot (a washout from Fenn Shysa's Mandalorian police force, who still wears Mandalorian armor) wants Han to race her to Tatooine – and to make sure he does, she's taken Leia hostage!! Han chases the droid all the way to the planetary environmental control facility, where it ends up getting smashed to bits by machinery – but not before giving Han a clue as to a person who outfitted Goot's ship, Cabet Lom. The Twi'lek takes 2,500 from Han, then provides a description of Goot (wears a mask and wig) and of her ship. Han and Chewie take off for Tatooine. Taking a shortcut through the Mon Torri system, Han comes upon the Star Destroyer Eradicator attacking a Corvette. Han moves to help, figuring "any enemy of the Empire is a friend of mine." He's surprised to find Imperial markings on the Corvette. He takes out some TIEs and a spacetrooper shuttle and boards the Corvette, to find a group of deserters led by one Captain Sodarra. They insist on taking along with them a large crate. With that aboard, the Millennium Falcon is chased by the Eradicator (commanded by Governor-General Vellam) into the atmosphere of Mon Torri. The freighter crash-lands into an icy valley... The Millennium Falcon is hidden under the snow, as a recon patrol closes in. Han and the deserters work together to take them out, then Han receives a message from Goot. Surprisingly, she offers repair parts for the ship – "I want to beat the Millennium Falcon to Mos Eisley, not to destroy it." As they repair the ship, Sodarra explains that the "cargo" is a prototype compact cloaking device. Han begins to wonder about Alfreda's identity – and he's starting to get a very bad feeling he's having a joke played on him. Is Leia Alfreda Goot? At any rate, the Millennium Falcon is soon back on its way, chased through a comet by the Eradicator. They manage to lose the Star Destroyer, and another message from Goot comes in. Han calls her bluff, declaring her to be Leia. She only laughs and says "Mos Eisley, Solo." Sodarra tries to talk Han into dropping his group and the cargo off at Shador, insisting the Millennium Falcon won't be able to use the cloaking device itself. Han insists on trying it anyway, and opens the crate – only to find it's not a cloaking device at all. It's the shattered hulk of a TIE Advanced. And inside is the comatose body of Darth Vader. Sodarra explains (at gunpoint) that Vellam (whose space includes the Yavin system) is envious of Vader's ties to the Emperor and wants to take him out. Chewie tells Han that he can rig a bomb to Vader's fighter. Knowing that, Han agrees to take Sodarra to Shador. They arrive at Shador, learning as they do that someone left open the comm. to provide a tracking signal for the Eradicator. Sodarra takes Han with him to meet an agent of Vader's. They are met by mercenaries who have already killed the agent, Taslo. A furious brawl and chase later, the Millennium Falcon zooms off Shador. Han's ready to blow Vader up, but Sodarra has an ace up his sleeve: Goot, he reveals, is a bounty hunter Vader's been known to hire. If he dies – Leia dies. The race is a setup to lead Han into a deathtrap. After throwing the traitor in Sodarra's camp out

*in an escape pod, the Millennium Falcon continues on to Tatooine. Han sends Sodarra to do recon at the Dockside Cafe, holding the bomb as a threat over his head. Sodarra tells him by comlink that Alfreda's men are there, but she's running late. Han comes on in and waits for her. Alfreda comes in, keeping Leia on a leash. Han brings in Sodarra and his men, and a brawl ensues. Han guns Goot down (she turns out to be a Togorian) and frees Leia. The smuggler has no choice but to honor his word – for their help in freeing Leia, Han gives them the crate with Vader inside and lets them go. He vows never to tell Leia what he had to do to save her. Sodarra then tries to ambush Han, and Han shoots him too. The Millennium Falcon flies off Tatooine and back to the Alliance.**

(Scoundrel's Luck)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- *Not all Imperial officers are fanatically loyal to the New Order and its' ideals. Commander Dhas Vedji, first officer of the Nebulon-B Frigate Far Orbit, is the latest of a long line of military officers dating back to the beginning of the Old Republic's Navy. He has become sickened by the excesses of the New Order – how officers loyal to the Emperor are promoted too quickly, while officers with ties to the Old Republic are held back. He's also bristling under the sadistic command of one Captain Vocis Kenit, a man who got his job via politics, not skill. When his Baron father and mother are "accidentally" killed in a traffic accident on Coruscant, and his brother Elon is transferred to the Frigate's fighter crew, Vedji begins to plot a mutiny. The news of Alderaan's destruction, and the resulting arrest and torture of an Alderaanian deckhand by Kenit, helps Vedji gain the crew's sympathy in his plans. The Far Orbit is assigned to track down and destroy a pirate group, the Silent Blades. The Frigate chases the pirates into an asteroid field. Vedji suggests calling reinforcements to force the pirates to surrender, but Kenit won't hear of it – he wants them dead, by his own hands! He sends out his fighters.... and every last one of them, including Vedji's brother, are killed. Enough is enough – Vedji decides to teach a lesson to an Empire that would honor ruthless and inept bullies like Kenit. He sets out a mutiny, which turns out very successful. Vedji throws Kenit and his officers into an escape pod and jettisons them out into space. With only a skeleton crew available, Vedji needs to restock and recrow the ship fast. The Rebel Alliance might buy the ship, but they can hardly afford anything, what with their limited success raiding Imperial shipping... Wait a minute. Vedji starts combat drilling the skeleton crew and sets a course for the StarForge Nebula. He's going to offer the Alliance a deal it can't refuse – a secret weapon against Imperial shipping in the Core systems. Upon arriving in the Nebula, he parks the Frigate at the illegal StarForge station and meets with an Alliance representative, where he presents his offer. As it happens, the Alliance has been considering just this kind of idea lately. But the newly independent Frigate crew must work to earn the Alliance's trust. Together, Vedji and the Alliance representative create a Letter of Marque – the Far Orbit may raid, but only in the Ringali Sector (near the Core) and only on Imperial targets. A Rebel agent, Major Cet Willak, will join the crew to keep an eye on them. If the Frigate doesn't stick to the letter of the Letter, the Alliance will hunt them down and bring them to trial. Vedji agrees to the terms. With the deal made, Vedji puts out a call for crew among the station. The Far Orbit sets out from StarForge Station with her new crew. The new crewmembers, however, are mostly fringers – and very quick to anger. Friction builds up, and within days the crew are fighting. Captain Vedji struggles to keep the peace as best he can, but the tension remains...**

(The Far Orbit Project)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- *After over two weeks of shakedown, the Far Orbit is ready for her first assault on Imperial shipping. Slipping into the Ringali Shell, the Frigate pretends to be your average Imperial warship on patrol. Picking up a medium freighter leaving Nopces Prime, Captain Vedji orders the freighter to heave to for boarding and inspection. From them, they learn a huge convoy is scheduled to pass through in three days. It's a ripe target, if Vedji can convince the Alliance to send help. Still distrustful, the Rebels only offer a Y-Wing squadron. Three days later, Vedji cons his way into the convoy. Keeping the Alliance apprised, Vedji lures the convoy into a trap – not only Y-Wings, but a pair of Corvettes are waiting for the Imperials. Disabling and capturing the guarding Frigate, the New Star, nets the Frigate eighteen million credits. The*

entire haul is about 340 million. Not a bad start...*

(The Far Orbit Project: The Hijacking of Shipment 1037)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Luke Skywalker is again sent on a mission to scout out possible Rebel bases. He checks out the Sil'Lume asteroid belt, a mining area. He finds himself at a bar where Imperial general Sebastian Parnell and stormtroopers barge in – not to arrest him, but a strangely charismatic man named Erling Tredway who urges the miners to rebel against the Empire before he is knocked out and dragged away. Luke learns from a miner that Tredway is a non-violent rebel.... whose father, Axton, was a Jedi Knight! Luke is faced with a tough decision – stick with his mission, or risk all to save Erling? He decides the latter. The miner, Gideon, and his cowardly Padoa friend Sidney agree to help. It'd decided to travel to warn Erling's family first, and ask their help. Surprisingly, Artoo is willing to blackmail Luke to come along as well! "Who ever heard of a droid with a thirst for adventure?" They travel in Gideon's ship, the *Rockcan*, only to find Parnell has beaten them to the Tredway family – the asteroid is being hit by TIEs and an assault shuttle. Luke wades in with his X-Wing, and manages to take out the TIEs with Gideon's help. The assault shuttle attacks the Tredway asteroid in the meantime, laying the small mine complex waste as zero-g stormtroopers attack the survivors. Luke blows up the shuttle, then lands with Gideon. But the shuttle sent for reinforcements – the heroes only have four hours. They head for the Tredway residence, wondering why the Imperials are so determined to blow up everything. This is unusual even for Imperials – what's going on here? The residence and everything around proves only to be smoking ruins and corpses. Luke continues on in anyway, traveling down into the dark caverns with Gideon and Sidney. After fighting some troopers (and Sidney being forced to kill, something that fills him with wracking guilt), they make their way to Medical Station One where the gravely injured sister of Tredway, Dena, is being treated by a med droid. She recognizes Luke's name – "His son is as handsome as he was." She begs him to save Erling, and go with him to 'Ire Eleazari.' Luke decides to take her along, but she's clearly too weak to travel far. Change of plan – he'll take her to Eleazari, then go after Erling. Going deeper into the mine, Luke and the party gradually makes their way back up to their ships and takes off. On the way to Eleazari's asteroid, Luke plays a message chip he found on Dena. It's Mon Mothma, who begs Dena to silence her brother's political statements – his worth to the Alliance is far more than he knows. He realizes Parnell must have known about the message – hence, the severity of the attack. But how? That can wait, as they land on the asteroid and meet the exiled Ithorian Eleazari. Dena is dropped off, and Ire advises Luke to look for Erling at Parnell's 'visitor center.' Leaving the X-Wing, Luke travels in Gideon's ship to Tol Ado, Parnell's prison world. They decide to sneak into the prison via a supply shuttle. Luke goes undercover as an officer and makes his way into the Command Center – only to run right into Parnell. He bluffs his way out of that scrape, making his way with Gideon, Sidney, and Artoo to the Deathblock. Shockingly, Tredway doesn't want to be rescued – he wants to be martyred, hoping to inspire the people of Sil'Lume to revolt. He is forced to change his tune when Luke tells him of his family's murder, however, and he finally agrees to go with Luke. Luke tries to sneak the group out of the Deathblock under Parnell's nose – but a grief-stricken Tredway opens fire on the stormtroopers. Gideon is gunned down by the stormtroopers in the firefight that follows. Luke drags Tredway, Sidney and Artoo into the prison's sub-facility tunnels. Erling proves to be a serious hindrance (and nuisance), and Luke is forced to turn and fight the Imperials head-on. Incredibly, they fight their way past the Imperials. Once safely in hiding, Luke tears into Erling for his stupidity. "I expected better from a Jedi's son." Erling reacts with derision – he doesn't believe in the Force, as it got his father killed. Continuing on, they run into a pack of Gorums, then a Gamorrean. They make their way into "the city," a haphazard base of refugees. But the Imperials are right behind them, and again Erling forces a fight. Sidney is killed, and the refugees take Luke and Erling prisoner once the Imperials have been fought off. Luke proves his innocence by pointing out one of the refugees that he saw with the Imperials earlier. But there's nothing he can do to stop the refugees from sentencing Erling to death for the death and destruction he caused. Though Luke's half-willing to leave Erling to his fate, he pleads for the man's life anyway – for Mon Mothma's sake, as well as his own. The refugees finally agree to let Luke be the judge of

Erling, and lets them go. They continue on toward a launch station. Luke won't trust Erling at all, incensed at the man's hatred of the Force and Jedi ways. When they finally reach it, Erling gives his thanks – and apologies. Luke accepts the first, but won't accept the second – Gideon came because he wanted to. He learns that Tredway had once met his father, Anakin – and that Vader was the one who killed Tredway's father. He tries to use some Force persuasion to get into the command shuttle station (and make Erling eat his words). But it doesn't work, and Luke is stunned...and wakes up strapped to a hospital bed, with Sebastian Parnell holding his lightsaber right over his face. He's already summoned Vader to pick Luke up. Erling and Artoo did escape, however. Luke curses himself for his pride. A little later, "Vader" shows up – Erling in a Vader disguise the group had come across earlier. Returning to the shuttlebay, Luke forces the group to turn around – he senses the real Vader's arrived! They wait until Vader leaves, then tries to sneak into a shuttle. Parnell's waiting for them, and he sees through Erling's disguise. They fight their way into the shuttle and takes off. Parnell is executed by Vader on the spot. Tredway forces a blind hyperspace jump, using what Luke realizes is the Force, to reach Eleazari's home. He apologizes to Luke for insulting the Jedi, having been convinced of the power of the Force through these events. Dena has recovered by now, and she explains that Erling's gift of Force-instinctive navigation has been asked for by Mon Mothma to find a new base. Erling is now willing to do that, and Dena is willing to come along – especially if she'll work beside Luke.*

(Jedi's Honor)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Han Solo and Chewbacca crash-land in the Panna system while searching for a talisman that makes things invisible, and Luke Skywalker, R2-D2, and C-3PO head out to save them. Upon arrival, their Y-wing is attacked by a sea creature, but they are saved by a man in armor riding another creature. The man identifies himself as Boba Fett (though his armor and voice are somewhat different than it would appear in the Classic Trilogy, which comes in handy for continuity explanations). Fett agrees to help them find Han and Chewie, but when they come upon the Millennium Falcon, Chewbacca tosses the talisman out a hatch. Luke collapses into sleep, and Chewie explains that the talisman causes a sleeping virus (or some such) to affect humans, and the only way to help them is to hang them upside down so the blood rushes to their heads. (Well, we knew the SWHS was corny . . .) Fett knows that there is a serum to cure the virus in a nearby city, so he and Chewie head for the city. Once there, Fett tells Chewie to wait while he gets the serum. After finding the serum, Fett contacts his employer—Darth Vader. Fett is to capture the Rebels and bring them to Vader. R2-D2 and C-3PO intercept the transmission and worry for their friends. Upon returning to the Falcon, the droids reveal Fett's connection and he flees from the Falcon to return another day. (Summary of SWHS continued below . . .)*

(Star Wars Holiday Special)*

***NOTE:** How does this match up with *The Frozen World of Ota*? Well, we can only assume that since Fett's armor looked somewhat different and his voice was somewhat altered, Luke must simply not recognize Fett on Ota until Han does. One should also note that this animated segment of the *Star Wars Holiday Special* is also sometimes referred to as *The Story of the Faithful Wookiee*, so as to distinguish it from the rest of the SWHS.

- Amaiza Foxtrain kills Kayso, the unsavory chief of the Black Hole gang, and takes control of the organization. Very soon, an Imperial Navy crackdown in the Delphon system sends the group scattering. Amaiza heads for Aduba-3 to find work.
(conjecture based on *The Starhoppers of Aduba-3*)
- Having returned to Nar Shaddaa after a Corporate Sector double-cross ended the careers of his former Corus system mercenary comrades, Jaxxon begins smuggling. He purchases the Rabbit's Foot, but it has various problems and ends up stranding him on Aduba-3.
(conjecture based on *The Starhoppers of Aduba-3*)
- Very soon after the Battle of Yavin, Luke Skywalker, Han Solo, Leia Organa, Chewbacca, R2-D2, and C-3PO head for Stenos to contact a Rebel cell that has not been heard from recently. They arrive and avoid the notice of Imperial Governor Quorl Matrin. When they arrive at the ruins used by the Rebels, they find it abandoned . . . with the exception of Rik Duel, Chihdo, and Dani the Zeltron. Rik explains that he is working with the Rebels now, and they were ordered by Colonel Kindar to stay behind. They are searching for a statue that is the avatar of the Stenaxes' god Vol. Until the statue is found, a "curse" is on the planet, and

the Stenaxes, an avian race, refuse to take to the skies again. They team up and find the avatar, but then, predictably, Rik and the others turn on them. In mid-firefight, Stenaxes come flying in with their spears. The discovery of Vol and Chihdo's mention of it in town has freed them of their inhibitions. Rik, Chihdo, and Dani escape, but Han sends the Stenaxes after them and the stolen statue. At the Moonshadow, the thieves are stopped by Matrin and his stormtroopers, who want the statue. The Stenaxes arrive, though, and wipe out the Imperials, as the Rebels escape. Little do the Rebels know that Rik, Chihdo, and Dani will survive and end up stranded on the planet until Luke discovers Rik on the planet three years later. (To be continued below . . .)

(The Stenax Shuffle)

- Han Solo and Chewbacca have claimed a reward from the Rebel Alliance for their heroics at Yavin IV, after having returned their original reward a short time earlier. The Alliance, it seems, is one to show its gratitude if at all possible. (To be continued below . . .)

(New Planets, New Perils!)*

*NOTE: SWT-G reader Rick Metzroth has suggested (I think rightly so) that the adventures in *Star Wars #0* and *Kingdom of Ice* are meant to take place while Han and Chewie are off on Aduba-3, sometime after the appearance of Leia and Luke briefly in *New Planets, New Perils*. Since I do have to list them in some kind of order, I'm splitting this summary in order to allow those former *Pizzazz* stories to fit in to the reading of the timeline before reaching the long-running Aduba-3 adventures.

- Luke Skywalker, Leia Organa, R2-D2, and C-3PO leave Yavin IV and head for a rebel faction's base on Akuria II. En route, they are confronted by two Imperial Star Destroyers, but they escape the ISDs, only to crash land on an uncharted planet. They are nearly captured by Imperials, but are teleported to another location, where they meet four android children who can control fire, rain, earth, and wind. The children take them to the Keeper, a massive thinking computer entity. The Keeper tells them that she was left by an advanced race to safeguard the planet, and created the androids, her children, for company. The Keeper protects the Rebels while causing an explosion that convinces the Imperials that they are dead. The Imperials leave, followed shortly thereafter by the Rebels, who will keep the Keeper's location a secret.*

(Star Wars #0)*

*NOTE: This story was originally published in Marvel's *Pizzazz* magazine, but was later reprinted as *Star Wars #0*. It was also printed in Marvel UK's *Star Wars Weekly* immediately after the story *Flight Into Fury*.

- After leaving the Keeper's world, Luke Skywalker, Leia Organa, R2-D2, and C-3PO continue on their mission to Akuria II, an ice world where they are quickly attacked by a TIE fighter and forced to land. They are there to link up with the local rebel group, so that they can convince the local leader, Colonel Odan, to join the Rebel Alliance. They set out across the ice, but they are approached by large white creatures ("snow demons"), and defend themselves. Luke and Leia are then saved by Odan aboard his large War Sled, a sort of skiing fortress. The droids are left behind but are soon taken by the snow demons to a cave where they meet the real Colonel Odan. The rebels had been attacked by Imperials recently, leading to the War Sled being stolen. The man holding Luke and Leia is an impostor . . . which they soon realize when he does not use proper recognition codes. Apparently, the TIE attack was meant to ingratiate the impostor with the visitors, so that they wouldn't ask questions. The Imperials intend to force Leia to divulge Alliance secrets, so they put Luke on the War Sled, which they sent hurtling toward the Great Geyser Sea, where he would be killed. Odan, the droids, and some snow demons use a repaired vehicle to save Luke, then chase the Imperials, using an underground tunnel that was created by ice worms. After being chased by an ice worm, they use the hole it creates to get to the surface, just in time to see the Imperial leader escape with Leia. They pursue, capturing the leader, saving Leia, and using the leader's vehicle to infiltrate the local Imperial base, where they and the snow demons destroy the facilities with many of its own resources. As a result of the victory, Odan's group joins the Rebel Alliance.*

(The Kingdom of Ice)*

*NOTE: This story was originally presented in the Marvel *Pizzazz* magazine, but the final part was not published. The first parts were then reprinted in the Marvel UK *Star Wars Weekly* series in issues 57 through 59, followed by the first printing of the final part in issue 60. The complete story was then reprinted in the United States. As this timeline is based on the American releases of *Star Wars* materials, it is noted by its American release format. One should note that while Marvel UK printed this story after *Doom Mission*, the story makes it clear that it takes

place immediately after the events told in *Star Wars #0*, which Marvel UK called *The Keeper's World*.

- Aboard a luxury cruise ship on its way to Kailor V, Bink and Tavia Kitik run a con on the wealthy stock trader Cristoff. Bink flirts with him several nights in a row, finally doing so wearing a gown with a sensor mesh inside it. With this, they are able to copy his keycard's code and duplicate it. On the final night of the cruise, Tavia (Bink's identical twin) takes Bink's place with Cristoff to keep him busy, while Bink breaks into his room with the keycard duplicate, cracks the code on his safe, and steals jewels from him (though only a few, the ones most likely to be safe from tracking devices). She then locks down the safe, so he won't realize what has happened until they are in port. The jewels are enough to keep them afloat for another month, though Bink hopes that their next job might be the big one that changes their fortunes for good.*

(Heist)*

*NOTE: This assumes that *Scoundrels* is shortly after the first break in the post-ANH Marvel Comics' issues, right after the issue *Star Duel*, where Crimson Jack is killed by Han Solo. (Han had lost his reward to Jack by the time of *Scoundrels*.) This further assumes that this is one month prior to *Scoundrels*, given that the final lines of the story hint that the job in *Scoundrels* might possibly be the next job, which they'd be looking for one month after this story.

- While en route to Tatooine to pay off Jabba the Hutt, the Millennium Falcon is attacked by Crimson Jack's pirate vessel. Jack and his first mate, Jolli, lead the pirates in confiscating the reward before leaving the Falcon and its destitute wards. Han Solo and Chewbacca head for Aduba-3, where they hope to find a way to earn some credits. They first encounter a mob in the spaceport harassing a priest who is working to take a dead cyborg to his funeral. Han and Chewie help save the priest and the body from the anti-borg mob and then they help bury the cyborg for the credits that go, by tradition, to those who bury him. After the burial, they go to the local cantina, where Han hits on Azoora before being approached by three farmers from the village of Onacra . . .

(New Planets, New Perils!)

- On Aduba-3, Han Solo and Chewbacca are in a cantina, having just been approach by three farmers, when Azoora's boyfriend begins a brawl by attacking Han, who had been flirting with her. After the brawl, the farmers' spokesman, Ramiz, offers the duo a job protecting Onacra from the Cloud-Riders and their leader Serji-X Arrogantus. Han organizes an open call for mercenaries and "heroes" to help form a posse (later dubbed the Star-Hoppers) to protect Onacra. Among them are Hedji (one of the last Spinners), former Blackhole gang leader Amaiza Foxtrain, librarian-turned-fake-Jedi Don-Wan Kihotay (really Hess Korrin of Obroa-skai), the Lepi known as Jaxxon, a young man named Jimm Doshun (calling himself the Starkiller Kid), and Jimm's droid, FE-9Q. They head for Onacra, where they encounter a somewhat amused Serji-X, who offers to pay them to abandon their protective efforts. When Han refuses, Serji-X leaves, vowing to kill them if they get in his way . . . Meanwhile, on Yavin IV, Luke Skywalker, R2-D2, and C-3PO set out on an early survey mission to seek a possible new Rebel Alliance base.

(Eight for Aduba-3)

- Upon arriving in the fields near Onacra on Aduba-3, Han Solo's "Star-Hoppers" encounter their first danger—flying bird-like creatures trying to pillage the fields. Han manages to save a young lady, Merri, who happens to be the village spokesman Oncho's daughter. Even as they settle in, across the galaxy, Luke Skywalker discovers a possible Alliance base site in the Drexel system, but Leia Organa at Yavin IV loses contact with him. Fearing the worst, she takes off to go help Luke. Back on Aduba-3, the Cloud-Riders attack Onacra. Han and the others hold them off, but not without price. FE-9Q gives his "life" for Jimm Doshun in the early moments, but things go from bad to worse. The Onacran shaman, the Old One, has awakened the Dark Side creature left on the world by Sith Lord Seviss Vaa over a millennium ago . . .

(Showdown on a Wasteland World)

- In Onacra on Aduba-3, Han Solo, Chewbacca, and the "Star-Hoppers," along with their current foes, the Cloud-Riders, are attacked by Seviss Vaa's long-dormant Dark Side creature. Upon seeing that the creature is controlled by a local shaman, the Old One, Cloud-Rider leader Serji-X Arrogantus attempts to take out the shaman, only to find both he and the shaman smashed under the creature's foot. Jaxxon and Amaiza work together, but to no

avail. Everyone but Don-Wan Kihotay takes a moment for planning, while the Jedi pretender leaps into the fray with his lightsaber, which, due to the creature's origins, draws its attention. In the assault, Hedji dies, before Han races in and grabs the lightsaber, using it to draw the creature's attention and stabbing it in the chest. Everyone takes to cover as the creature disintegrates right before their eyes. Their mission complete, the heroes begin preparations to go their separate ways. (The events surrounding the encounter on Aduba-3 will become the topic of TriNebulon News' third bogus Han Solo "documentary," entitled Eight for Aduba-3: The Saga of the Star-Hoppers.) Meanwhile, Leia Organa continues her journey to the Drexel system to save Luke Skywalker . . .

(Behemoth from the World Below)

- In her mission to find Luke Skywalker, Leia Organa is captured by Crimson Jack's pirates. (conjecture based on *Star Search!*)
- Han Solo and Chewbacca leave Aduba-3, but upon leaving hyperspace are again attacked by Crimson Jack's pirate vessel and pulled aboard. They soon see Leia Organa, who is also being held prisoner. Jack is trying to get her to tell them where the Rebel base is so they can take any Rebel assets and then turn Leia (and other Rebels) over for rewards. Han convinces Jack not to harm Leia, and later, when they are eating, Han suggests that he and Leia are in love in order to fake a kiss, during which they form a quick plan. Leia pretends to be offended by Han's "betrayal" of the Rebels and speaks of a supposed Rebel treasury in the Drexel system, where Luke Skywalker can be found as well. Jack sets course for the system, even as Leia is ushered to a cell by Jolli, Jack's first mate who seems to be becoming somewhat taken with Han. En route, Jack lets Chewbacca link into his computer to load detailed starcharts into the ship. Meanwhile, at their destination, Luke, C-3PO, and R2-D2 have crashed into the ocean world of Drexel, where they are being attacked by sea creatures. They launch in an escape pod to float to safety, but soon see that one of the creatures has a rider . . .

(Star Search!)

- On the waterworld of the Drexel system, Luke Skywalker, R2-D2, and C-3PO are caught in a crossfire as skimmers appear to save them from the sea dragons and the Dragon Lord riding one of them. Upon being saved, Luke must defend the droids, whom are targeted as salvage by the skimmer's drivers. They take Luke to their makeshift complex, which Luke had thought was a large land mass that they'd be able to use as a Rebel base. There, they meet Governor Quarg, who orders the droids stripped down, but Luke's use of a lightsaber makes Quarg think back to his father's stories of Jedi as warrior priests, and hears Luke out. Meanwhile, Crimson Jack's pirate vessel arrives in the Drexel system, bearing Han Solo, Chewbacca, and Leia Organa as its unwitting passengers . . .

(Doomworld!)

- On the waterworld of the Drexel system, Luke Skywalker has convinced Governor Quarg to keep R2-D2 and C-3PO intact to help repair skimmers. When Luke goes out to test one of the skimmers, the community's master machine-smith tries to kill him to save his job, but is later executed for his actions. Quarg tells Luke of how they first came to the planet and reveals that they are using a powerful sonic-jammer to cause ships, like Luke's, to crash-land on the world for them to salvage for their own community. Above the planet, Crimson Jack's pirate Star Destroyer arrives and comes under attack by the jammer, as those on the planet try to bring the huge vessel down. In the confusion, Han Solo, Leia Organa, and Chewbacca manage to escape from the ship in the Millennium Falcon. On the planet, sea-dragons begin to appear and attack the settlement violently, forcing Luke to go with the wreckers to ward off the dragons. When the Millennium Falcon ends up being pulled down to the ocean surface, the skimmers try to attack it, but Luke saves the ship, only to find himself and the droids at the wrong end of Chewbacca's rage when they try to board the Falcon and see if everyone is okay . . .

(Day of the Dragon Lords!)

- On the waterworld of the Drexel system, battle rages between the skimmers and the sea-dragons, even as Luke Skywalker is attacked by Chewbacca, who believes Luke is part of the group responsible for Han Solo's apparent death when the Millennium Falcon crashed into the sea. Instead, Han is alive and well, and being carried off by a Dragon Lord. R2-D2

incapacitates Chewie with spray foam, but the Falcon is taken by the wreckers led by Governor Quarg, which means now Leia Organa, who was aboard, is also a prisoner. In an undersea cavern, Han speaks to the Dragon Lords, who tell him that the dragons use sonics to communicate, but too high of sonics, like what Quarg is using, will drive them mad or kill them. To save the dragons they've befriended, the Dragon Lords will be attacking the sonic-jammer, with Han along to save his ship. In the Falcon, Luke works to nullify the jammer's effects on it, while Han boards it to stop the pirates from using it to help amplify the jammer. As some dragons begin to die, they make the ship operational and prepare to blast the jammer on the community's main mast. Unfortunately, while Chewbacca has taken out many of Quarg's people, Quarg has trapped Leia up near the mast. Luke races to the top and swings in to save her, knocking Quarg into the water below even as Han fires on the mast, destroying the jammer and saving the sea-dragons. The heroes are ready to finally leave the world, but one obstacle remains in orbit—Crimson Jack . . .

(The Sound of Armageddon!)

- Above the water planet of the Drexel system, Crimson Jack orders a group of his starfighters to go to the surface and destroy the Millennium Falcon and its captain, Han Solo. As the starfighters arrive, Han, Chewbacca, Luke Skywalker, Leia Organa, C-3PO, and R2-D2 escape into the ship and blast off, being pursued by the pirates led by Jolli. Jolli is in a constant move to prove she can be better than any man tanks to having been left behind with her mother during an Imperial attack when her father determined they were not good enough to take as he fled. Her mother died in a subsequent torpedo strike, leaving Jolli alone and traumatized. It is only now that her feelings toward Han Solo are starting to break through that mental barrier. She helps herd the Falcon into Jack's tractor beam, but fails, as Solo and company escape the beam, but Jolli's ship smacks the ship, damaging its gyro control module. While the droids go EVA to make repairs, Han holds off further attacks by Jack when he informs Jack that Chewie's link-up with their computer earlier allowed them to erase all of their stargroups. Solo is now their only hope for being able to get home again. Within the magnetic field of Jack's ship, Han and Jack go EVA to physically trade navigation tapes for necessary parts to fix the Falcon. Jack has brought backup, though, and wants to take Han out, but Han escapes with the necessary part in the middle of a blaster fight in space. Meanwhile, Jolli has been abandoned in her damaged Y-wing and has heard comments made by Jack about leaving her to her fate, just as her father had. To save Han and the others, and to take revenge on Jack, she blasts Jack's backup and crashes her Y-wing into the bridge of Jack's vessel. Jolli is dead, but so is Jack's vessel. As Jack turns to attack Han, Han shoots him. Soon, within the wreckage of Jack's ship, Han and Leia find Jolli. Han gives Jolli her first and last kiss, despite her inability to feel it, before they set out again from the Drexel system for home . . .

(Star Duel!)

- Shortly after the defeat of the Cloud Riders on Aduba-3, Jimm Doshun and Merri Shen are married.
(conjecture based on *The Starhoppers of Aduba-3*)
- Shortly after the defeat of the Cloud Riders on Aduba-3, Jaxxon and Amaiza become partners. They run their operation from Nar Shaddaa, where Jaxxon is soon jumped by goons working for the bounty hunter Beilert Valance. Amaiza saves him, and they end up returning to Aduba-3 to protect Onacra from Valance.
(conjecture based on *The Starhoppers of Aduba-3*)
- With their defeat on Aduba-3 and the death of Serji-X Arrogantus during the battle, the Cloud Riders break up and begin fighting each other.
(conjecture based on *The Starhoppers of Aduba-3*)
- Han Solo and Chewbacca are in Mos Eisley and trying to escape from some Stormtroopers. They race across the city to the Millennium Falcon and take off. Immediately upon takeoff they are overtaken by a Star Destroyer. As the Falcon tries to jump to lightspeed, Chewie lets Han know it isn't working. They decide to land in a forest on a nearby planet instead. Han and Chewie have a disagreement so Han goes to work fixing the hyperdrive while Chewie explores the planet. While Chewie is away, the Imperials surround the ship and capture Han. While being escorted outside an entire army of Wookiees led by Chewie come out of the

woods and attack the Imperials. The Wookiees lead the stormtroopers away into the forest. Chewie removes Han's handcuffs and then fixes the hyperdrive. They then takes off and leave the planet.*

(Watch Out for the Wookiee)*

*NOTE: This summary was provided by Jim Lehane. The time frame for this story is rather ambiguous, but I have placed it here by *Scoundrels*, since Han and Chewbacca are on their own. If you are unfamiliar with this, it was packaged in with the *Jedi Force Millennium Falcon* toy from Hasbro's younger kids' line, released under the Playskool banner.

- *Hiding out briefly in the Outer Rim while trying to figure out how to pay back Jabba the Hutt and end the bounty on them, Han Solo and Chewbacca are attacked by what are likely bounty hunter vessels. They are forced into a crash landing on a backwater world. Upon emerging from the Millennium Falcon, Han collapses from a head injury during the crash. He awakens in a prison cell that has been converted into a medical ward. A local woman, Jenna, notes that the settlers are helping Chewbacca fix the Falcon, but they need Han and Chewbacca's help. Two Hutts, Bo-Dum and Rarsk are acting like thugs and trying to control the two, even going so far as to kill the local lawman, who was Jenna's father. The next time they come around, Jenna presents Chewbacca as their new lawman. When the Hutts leave to consider what to do next, Han visits them in the guise of the "Corellian Kid," claiming that he has a plan to include the Hutts in capturing Han to earn Jabba's bounty (and possibly the Hutts' chance to connect again with the Hutt Cartel.) Han leads them in a pair of salvage vehicles to where the Falcon supposedly crashed (actually the middle of nowhere). Once there, Han abandons them, and the townspeople attack with the help of the Falcon. The Hutts are left on their own in the middle of the desert, while the townspeople go back to their own lives, and the Falcon lifts off with Han and Chewbacca to return to the stars.**

(The Corellian Kid)*

*NOTE: This is another story in which Han and Chewbacca are alone, so I am placing it before *Scoundrels*. The references in the story make it a bit odd. Jabba has placed the bounty on Han, so it has to be after that segment of *Rebel Dawn*, and there really isn't room for it right before ANH, but it also makes a reference to how, after seeing a Wookiee as a lawman, the next thing one would see is "gundarks in the Imperial Senate." Given that the Senate is dissolved during ANH, that leaves us with two references that would put this prior to ANH, yet no way for that to logically happen. Thus, I am assuming that it takes place here, so soon after ANH that the Hutts who reference the Imperial Senate are either doing so as a figure of speech, rather than meaning that it is still around, or that the news of the Senate being dissolved has not reached that Outer Rim backwater world yet. Either way, take this placement with a grain of salt.

- *The Imperial Star Destroyer Dominator drops off a pair of Imperial Intelligence agents, d'Ashewl and Dayja, on the planet Wukkar, where their cover is to act as an Imperial Court noble ("Lord d'Ashewl") and his servant to investigate dealings on the planet between Avrak Villachor and Qazadi (a Black Sun sector chief and vigo, respectively). With the Festival of Four Honorings coming up at Villachor's Marblewood estate in Itarr City, Black Sun is acting under a rather public, crowded cover. Meanwhile, Han Solo and Chewbacca are also on Wukkar at Reggilio's Cantina in Itarr City in hopes of finding a payday. They have recently lost their reward from the Rebel Alliance to the now-deceased pirate Crimson Jack, and they are in need of credits to ward off Jabba the Hutt's anger. After a bounty hunter named Falsta tries to kill them in the cantina (only to be killed himself instead), they are approached by Eanjer Kunarazti. Eanjer, who wears several prosthetics, was badly injured three weeks earlier when Villachor and his goons killed Eanjer's father for refusing to sell his business (Polestar Imports) to Black Sun. Villachor's men took the contents of the family's safe, including credit tabs worth 163,000,000 credits. Eanjer intends to hire Han, Chewbacca, and any other necessary individuals to break into Villachor's mansion and steal back the credit tabs (from which they will all split the credits). There is a time limit, however, since Villachor is likely even now trying to find a slicer who can decrypt the credit tabs' security without Eanjer's help. With such a big job needing done, Han contacts intelligence and acquisitions expert (and former Wukkar aristocrat) Rachele Ree to organize a team for the job. Han and Chewbacca recruit Bink and Tavia Kitik, twins who work a ghost thief operation, after one of their jobs on Kailor. They recruit sleight-of-hand and pickpocketing expert Zerba Cher'dak (who happens to own a lightsaber as well) on Balosar. They recruit Dozer Creed, a starship thief, to be their front man, since Han is unwilling to follow Chewbacca's suggestion to contact Lando Calrissian, given how things have gone between Han and Lando in the recent*

past. Rachele joins the team, as do two undercover Rebel Alliance members that are sent by Mazzic: Kell Tainer and Winter (who will later learn from Han that Leia Organa, her close friend, is still alive after the Battle of Yavin). Rachele has also brought in Lando, without Han knowing until he simply shows up at the safehouse that Rachele has procured for the operation. (Actually, she thinks that Han contacted her to tell her to invite Lando, but he never made such a call. The issue goes unresolved for the moment, as Han chalks it up to perhaps one of the others in the group sending the message to Rachele in Han's name to bring in Lando.) Including Eanjer, the team now consists of eleven members. (Or "ee-oh-eleveeeeeeeen" for all you classic Oceans 11 fans out there.) Their first task is to find a way to supplement what they do know about Marblewood with information they need. While they do know that Villachor has a vault that is magsealed and otherwise fortified, they have no idea what the inner vault might have in terms of security measures and layout. They also need to figure out who has been being brought to and from the estate repeatedly in a landspeeder convoy. (At present, they are unaware that Villachor works for Black Sun, just that he works for a criminal organization.) The same night as the initial planning meeting, Intel Agent Dayja finally gets a "bite" on the bait he has been laying by provoking thugs and drug dealers in areas around the city. He is accosted by Crovendif, a minor criminal boss (read: "wannabe"). Dayja claims to be looking for a higher-up criminal (Crovendif's suppliers) to sell glitterstim that is, shockingly, being produced by spiders from Kessel that are not actually on Kessel. He sends Crovendif with a sample back to his boss, then follows him to Marblewood, which is not surprising to Dayja. What does surprise him is the presence of another individual in a vehicle watching the estate, which makes him aware that someone else (Han's team) is perhaps in operation around Villachor's estate. As Han's team tracks the next convoy of three landspeeders as they leave Marblewood, Lando and Eanjer keep watch for the convoy's backup, along with discussing Lando and Han's rocky situation. Lando no longer entirely blames Han for the issues with the Yavin Vassilika or the Battle of Ylesia jobs that left him without reward, but if it had not been for being personally requested for this job (which he thinks was by Han), he would not have wanted to work with Han ever again. They are able to determine that Villachor's frequent guests in the convoy are staying at the Lulina Crown hotel, and they decide that they will need a room nearby. They are able to get one across from the visitors' room (as in, inside another building that is very close, just across a small garden area with large trees from the other building). Their surveillance of the suite belonging to Villachor's visitors reveals a Falleen leading other men (and another Falleen), which all but confirms that the criminal organization Villachor serves is Black Sun. During the night, when the Black Sun group again returns to Marblewood, Bink crosses the garden area on a harness, breaks through the Black Sun security set up in the hotel suite. When Bink briefly has to hide from an entering Falleen, Winter notices through electrobinoculars that the Falleen put a strange datapad into the suite's safe that causes Winter alarm. Winter is carried by Chewbacca (with no more harnesses available) across the tree into the suite to check out the datapad, even as Dozer, posing as a delivery boy for a courier service, distracts the guards left in the suite (with some help from a small explosive gas device Kell provides). Inside the suite, Bink opens the safe to check its contents, only to find it empty except for the strange looking datapad inside, which they leave behind as they escape with this new information. Unfortunately for Dozer, he is confronted by the Falleen (Lord Aziel, lieutenant to Vigo Qazadi), who nearly breaks through Dozer's cover with pheromone-enhanced questioning. He gets away fine, but now Black Sun agents will know what he looks like throughout the mission. Once everyone is reunited, Winter reveals that the strange datapad is a cryodex, a special form of Alderaanian encryption device built into a datapad that can only be decrypted by a second, paired cryodex. Of the eight cryodexes that were not on Alderaan when it was destroyed, seven are supposedly in upper-level diplomatic hands, while the eighth was stolen four years earlier. After a discussion about their next steps, the group splits up for a bit, allowing Eanjer to step out onto the balcony, where he is confronted by Agent Dayja, who was outside planning to plant a listening device, after having followed one of the vehicles back earlier. He directs Eanjer to a covert meeting, where the Intel agent (who has identified himself as being with Imperial Intelligence to Eanjer). He reveals to Eanjer that Black Sun has an extremely powerful collection of blackmail files on a set of five datacards in

a small wooden container, which can only be decrypted with a cryodex, and he is willing to secretly provide information to Eanjer to help him steal back his money from Villachor if Eanjer will secure the datacards (and potentially the cryodex) for him, thereby allowing him to take down Qazadi, Dayja's real target for the Empire. Upon learning this new information from Eanjer's unidentified "sources," the Han requests the creation of a fake cryodex and a "spit-mitter" designed as a false datacard to match the blackmail file datacards. As Eanjer goes to speak to Donnal Cuciv to find out the look of the actual datacards, Lando and Han talk a bit about their previous clashes and how it all went down. They seem okay with doing a job together, and Han seems somewhat forgiven, but Lando requests that he receive the blackmail files themselves as his share of their payment. He believes he can sell them to Durga the Hutt for a lot of credits. At Marblewood, Villachor's head of security, Lapis Sheqoa, confirms for him that Crovendif's sample of glitterstim is what Dayja said it was, but now Villachor wonders if it might be a test of his loyalty to Black Sun or if he should bring it to Qazadi's attention. Unbeknownst to Eanjer, Dayja has listened in on the group's discussion, and he is able to get to Cuciv first, question him, then leave him with no memory of the incident. Now both anti-Black Sun groups will know the look of the real datacards. Around the same time, Han gives Dozer a special mission to help the group . . . Three days later, Han, Dozer, Bink, Kell, and Lando visit Marblewood during the Honoring of Moving Stone. They scout the place, even as Villachor tries to meet with Qazadi (who, unlike his Black Sun team led by Azriel that was separated to the hotel to keep the datacards and cryodex separate, has his own suite at Marblewood at the moment). The vigo declines to attend the Honoring outside, but his caution spurs Villachor to his own further caution, requiring Crovendif to attend the festival each day to keep an eye out for Dayja. Moments later, Villachor is informed that Qazadi's guards have spotted the courier from the hotel incident (Dozer). Fortunately, Dozer notices them keeping an eye on him and uses that to feel out the security patterns of the estate. Bink, meanwhile, acts like a beautiful but naïve tourist. She bumps into Sheqoa and begins a con to attract his attention (which, of course, he is not falling for . . . which, of course, she expects). Meanwhile, Han uses a fake camera to gather sand from a tornado display from the festival, then he and Kell accost a security droid by dropping sand into its gears and forcing its hand around Kell, which allows Kell to be escorted to the estate's droid repair area to have its hand opened to free him. (At the repair shop, Kell confirms that Villachor has supplemented his regular guards with 501-Z security droids.) Lando (under the name "Kwerve," which should suggest to Villachor a possible connection to Jabba the Hutt due to Bidlo Kwerve) then approaches Villachor with "an offer," mentioning the word "cryodex" to get his attention. Villachor leads him inside the mansion, which allows Lando to recognize that Villachor has a pendant (and his guards have similar devices) that allow them to be scanned for entry by the building's doors. Inside the mansion, Lando claims to represent powerful people and wants to offer Villachor a chance to join. Villachor cannot currently read the blackmail cards without Qazadi's cryodex, so he has no access to the information on them. However, Lando claims to have a cryodex, so they could copy the card data through his cryodex onto other datacards with new encryption, which would be of enough value to let Villachor join this supposed group of power players. To prove his ability to do this, Lando suggests that they meet in two days during the Honoring of Moving Air, during which he can decrypt one blackmail file from the datacards with his cryodex. As agreed, Lando arrives in two days with Zerba at his side as his assistant (allowed in because he is carrying the cryodex case, which is supposedly set up with a bomb to destroy it if there is an attempt to steal it . . . who would carry their own such case, rather than having an expendable assistant do so?). They meet just outside Villachor's vault, which Villachor accesses by putting a hand with a perfume on it in front of a 501-Z droid (one of several) guarding the entrance. Villachor brings out the datacards, allowing Lando to "decrypt" one. Lando actually just shows data that was faked, which is based on a real Houk thug named Morg Nar, who works for Wonn Ionstrike on Cloud City on Bespin. Lando convinces him that he really does have something major to offer, but Villachor wants to meet Lando's employer in two days at the Honoring of Moving Water. Lando agrees, and they leave, with Zerba having replaced the real datacard with a fake one that has a spit-mitter in it to scan the interior layout of Villachor's safe. On the way out, though, they are abducted by two corrupt local police

officers who work for Black Sun (not Villachor), Folx and Wolv. Fortunately, even though the others lose them, Dayja notes the vehicle's license plate, which he passes along to Eanjer. With Dozer stealing a Z-95 Headhunter for Kell and the team raiding a Rodian arms dealer's cache of weapons nearby, most of the team moves in to rescue Lando and Zerba, pretty much leveling the warehouse they were in, but getting them out safely, thanks to a Millennium Falcon escape pod. Upon returning, they analyze the vault data from the fake datacard, and the security measures make the situation much more difficult. Their next move is to have Dozer, as a courier again, deliver a package with 500 credits in it to Frewin Bromly, Dorston, Uzior, and Tallboy (four of Villachor's guards), to get Villachor and Sheqoa's attention about a potential bribe in progress. Sure enough, Sheqoa is awakened for questioning (pinned down in bed) by Qazadi about the possible bribes. He reveals the events with Lando, Zerba, and even the suspicious Bink, and he claims that Villachor is playing out the discussions with Lando to possibly acquire another cryodex for Prince Xizor. Qazadi is concerned about whether there are other security guards who received bribes that were not reported, but he seems satisfied that Sheqoa is loyal for now, as is Villachor, who is there in the shadows with Qazadi. At the Honoring of Moving Water, Han, acting as another agent of the same organization represented by Lando, speaks with Villachor about the incident with Lando and Zerba's kidnapping, suggesting that if they can be sure it won't happen again, the real boss could meet with Villachor during the Honoring of Moving Fire two days later. As they all leave the grounds, Bink gains information on a scent she noticed on Sheqoa, and Villachor contacts Donnal Cuciv (the same man the team had seen at Marblewood that they were able to tap for information on the datacard appearance), who is one of Black Sun's blackmail victims on Wukkar. He instructs Cuciv to help find the member of the Imperial Court who has been reported on his world (not realizing that it is d'Ashewl, an Intelligence agent). Villachor is realizing that he does not need to choose Lando's organization or Black Sun. He can perhaps go to the Empire with valuable information on Black Sun for Darth Vader. D'Ashewl is surprised by Villachor's interest in him, but Dayja has recalled the Dominator (ostensibly to pick up the "spoiled" d'Ashewl). Dayja lets Eanjer know that Villachor may be planning to get out of there to meet with the Empire, so that they can move quickly. Moreover, both sides realize that if Villachor does indeed feel as though the datacard are in danger or in need of being moved, a full Imperial escort would be a great way to move them securely without running afoul of any traps by the various players in the current game. Dayja, though, believes that this is being done with Qazadi's knowledge and help, so that Black Sun can move the files, cut out Eanjer's team's efforts, and also capture the two Intel agents. Dayja decides to attend the Honoring of Moving Water to push with the glitterstim contact route that he had established through Crovendif. Once the next festival day begins, Han visits Villachor as promised (if he could not get his "boss" to meet with Villachor), but he is immediately captured and brought before Qazadi, who wants the cryodex (the fake one) in exchange for the chance that he will let Han live. Han contacts "Kwerve" (Lando) about the need for the cryodex, and the others quickly concoct a new scheme as Han is led to be held in a closet off the guard room. The others decide to bring the fake cryodex to Qazadi, who will likely see that it resembles Aziel's and believe that Aziel is the one working against them. Calling Aziel would not clear Aziel, since he could just lie and say he had his in the safe. However, if Aziel could travel to the estate and prove that his is still with him, the presence of the fake cryodex would blow the plan. Thus, Winter and Dozer are tasked with keeping Aziel and his real cryodex locked down in the hotel. Outside at Marblewood, Zerba and Kell put restraining bolts and small explosive charges on Villachor's droids, while Bink is again walking and flirting with Sheqoa, who has not revealed that he has figured out that she is working against him somehow, though she has known he was on to her since their first meeting. As the others move to rescue Han, Eanjer insists on going with them, somewhat unusual in their dealings so far. Once inside, Lando heads to leave a package with the fake cryodex for Villachor and Qazadi, while Chewbacca and Eanjer go to find Bink. Tavia, meanwhile, is also sneaking around the grounds, heading for her twin sister. Lando drops the package and contacts Villachor, staying out of the line of fire. On the grounds, Crovendif notices Dayja and apprehends him, taking him to guards who then bring him to Villachor, who has just recovered the fake cryodex. Villachor brings Dayja and the fake cryodex to Qazadi,

believing Dayja to be part of Lando's (fake) operation. Qazadi is enraged to find that the cryodex is (or is identical to) Aziel's, and the package it was in had a poison gas canister (which was disarmed) that would kill only Falleens. Qazadi now believes that Aziel has turned against Black Sun. Dayja is taken in custody to Qazadi's quarters to await more questioning. Outside, Kell and Zerba's work bears fruit as the droids begin acting crazy. With the distraction, Bink is "bumped" by Chewbacca. Bink quickly "falls" and grabs Sheqoa's security pendant, then "crashes" into another woman in a different colored dress (Tavia). The two tumble, then activate the small eggs for their tearaway clothes that Zerba made, effectively swapping the look of their dresses and allowing Tavia to return to Sheqoa as if she is Bink, but free of any of the substance from touching the pendant that would have identified Bink as a thief immediately. Bink escapes with the pendant. Inside, Dayja is able to break away and knock out those guarding him, so that he can escape toward the rooftop (which is an unlikely place for a smart person to flee, hence being the last place he expects Black Sun to look). As the droids go nuts, Sheqoa confers with Villachor and Qazadi, the former of whom realizes that the pendant is gone from Sheqoa's neck. He searches Tavia, finding nothing, and Qazadi orders her taken into custody so that he can question her with Falleen pheromones to assist him. Bink leaves the pendant in some putty near the door for Lando to use when ready to enter the mansion. She then joins Kell and Zerba, who have sliced their way into the droid repair control room with Zerba's lightsaber and stunned those inside. They cut into (but not through) various wires and leave a device (that really does nothing) behind. Inside, Han has freed himself from the closet, and he joins with Kell, Zerba, and Bink as they move through the mansion. The quartet then begins to cut their way up one floor through the ceiling. At the droid repair bay, Lando arrives, impersonating an Itarr City police officer, investigating the droid incident. Even as he distracts some of Villachor's men in the repair bay, Chewbacca and Eanjer use the pendant in the putty near the door to get inside the mansion. Lando then cons those present into believing that the 501-Z droid controls that were "sort of" cut into (but not damaging enough to set off alarms) mean that the "Zeds" are under the control of intruders. Sheqoa races to check on those inside. (It is important to check those at the vault because Villachor had used humans and droids, both in the same suits, but after the potential bribes were discovered, Villachor had replaced them with only droids on Qazadi's instructions.) Two of Qazadi's guards stop Sheqoa, claiming that the woman (Tavia) has no traces of the pendant but seems to suggest that Sheqoa lost it over an hour earlier. He won't let them take him to Qazadi until he checks that the vault is secure, but the guards go with him to the vault. When he arrives, Villachor is already there, but the droids won't let him in. Instead, they recognize his scent and grab his arm to keep him out of the vault, buying time for those breaking into the vault to do so. (A datacard that Han gave him earlier had materials on it to wipe out the perfume that Villachor has been using to gain clearance through the droids. They did not tamper with the droids themselves at all.) He orders them all shut down. Above the vault in the guard ready room, Bink, Zerba, and Kell prepare to break into the vault by cutting down into it, while Han puts on a guard suit (the same worn by the droids) and heads off to keep an eye on Villachor as an inconspicuous guard. As they start breaking into the vault, Han realizes that Bink is going to do her job and then leave the others to find Tavia, no matter the risk. Outside, fireworks for the Honoring of Moving Fire begin firing on schedule, but Villachor is worried about attack, so he has not lowered the umbrella shield over the grounds, which could kill onlookers. At the hotel parking structure, Dozer and Winter use some of Dozer's fancy hotwiring and slicing to turn Aziel's leading vehicles against them, smashing them all around the structure enough to let Dozer get to Aziel's injured form and steal a pouch containing the real cryodex. In trying to escape, though, they run straight into Imperial stormtroopers, including a local commander who lets them go, but only after manipulating them into turning over the pouch that he claims was stolen from him (so that they cannot disagree without admitting to their activities). They are allowed to leave, but Dozer realizes that the Imperials were in on their operation (through Eanjer) the whole time, and now they have just gotten the cryodex for the Empire without the Imperials having to lift a finger. As for Aziel, the Imperials take him prisoner. At the vault, Bink does her job, then disappears on Kell and Zerba, racing off to save Tavia, heading up to Qazadi's suite via a dumbwaiter. After briefly conferring with other team members via comlink, the next stage for

the team goes into action. Chewbacca and Eanjer send airspeeders crashing into the garage where Lando is still acting like a police officer, and Chewie and Eanjer race in behind the chaos. Lando races after the “intruders,” as they work on entering the mansion through the garage. At that moment, sensors alert Villachor that the vault has been breached from above, and he recognizes that Han is out of place. He has Han held and rushes his men to get dormant droids out of the way of the vault door so that he can get inside and stop the thieves. Bink meanwhile reaches Qazadi’s quarters to find Tavia, but Qazadi puts both women under the “spell” of his pheromones, incapacitating them (more or less). At the garage, Eanjer breaks away from Lando and Chewbacca and seems to be running toward more attackers. Outside, the fireworks begin raining back down on the citizens, causing chaos. At the vault, a giant sphere that usually floats around the vault with valuables inside (which is thus the actual vault) is blasted free by explosives set by Kell and Zerba, sending it crashing (Raiders of the Lost Ark style) down past the vault door (now opened by Villachor) and out into the mansion, then through the mansion wall into the courtyard full of freaked out citizens. Han races after it, yelling at citizens to get to safety on the way. At Qazadi’s quarters, the door is blasted open, not by Lando or Chewbacca as expected, but by Eanjer, who quickly takes aim at Qazadi with what has appeared all this time to be his prosthetic hand. Powerful blaster fire erupts from the “hand,” killing Qazadi. He directs Bink and Tavia to where Lando and Chewbacca have an airspeeder waiting, and Bink is almost certain she sees Eanjer, who claims to be reclaiming the fake cryodex, taking holographic pictures of Qazadi’s body as if trying to get proof of his death . . . Outside, Han catches up to the safe as it finally comes to a halt. Inside the gigantic sphere is the actual hallway and storage room of the vault, from which Zerba and Kell now emerge, having used the safe as their way out of the mansion. As the team regroups, Han holds the bag containing the blackmail datacards, other data cards, and Eanjer’s credit tabs. (He has noticed that they are being watched by what seems to be an Imperial agent – Dayja – from a lookout spot on the rooftop.) Lando immediately requests the blackmail datacards for his share of the pay, and Han hands them over. They then get Lando to his airspeeder to let him leave, as the others plan to rendezvous as a predetermined spot, where Eanjer has let the others know he’ll meet them. Dayja, seeing Han give the datacards to Lando, has the Dominator pick up Lando’s ship as he leaves the planet. Eanjer, for his part, goes to the Millennium Falcon, intending to ambush Han with his “prosthetic” blaster for reasons as yet unknown . . . Aboard the Dominator, Lando’s ship is searched by the Imperials, until Dayja questions him, finds the box of datacards, and is shocked (as is Lando) to find that the datacards are not the real ones. Han pulled a switch on Lando, sending him away with fake cards, recognizing that the Imperials were onto them. Dayja lets Lando go, though now Lando owes him. The datacards must still be with Han. On Wakkar, Eanjer finally realizes that he has been tricked. The secret errand that Han had sent Dozer on days ago was to find a YT-1300 transport that was enough like the Millennium Falcon that he could park it where the Falcon had been, then move the Falcon, and make it look like the real ship was never moved. Han is already off-planet to meet with the others on Xorth, and Eanjer is unable to capture Han . . . Back at Marblewood, Villachor, expecting Black Sun’s retribution to be quick and deadly, receives a call from d’Ashewl. He will make a deal with the Empire, particularly with Darth Vader, to save his skin. Shortly after the heist, the rest of the team meets on Xorth, where Han, who has suspected something was “off” about Eanjer, allows Rachele to confirm what he has suspected to the rest of the group: the real Eanjer was found murdered on Wukkar six weeks earlier, nearly three weeks before the supposed incident in which he was badly wounded by Villachor and needed prosthetics. This “Eanjer” was an impostor who wanted to get close enough to kill Qazadi, but they don’t know who he really was. Unfortunately, without the real Eanjer, the credit tabs can be sliced but only for about 815,000 credits, rather than 163,000,000. Each of them will get about 81,500 credits, once Han includes Lando, whom the others will make sure gets his share, hoping there are no hard feelings again between Lando and Han. Han then offers to give much of his share (and Chewbacca’s) to the others to bring them each to an even 100,000 credits, so that he can take the real blackmail files. Perhaps the Rebel Alliance can find a cryodex and make use of the blackmail files someday. In theory, this leaves enough for Han to be able to pay off Jabba, but as the others leave (with only Winter, Rachele, Han, and Chewie staying behind),

Rachele tells Han that Jabba has now raised the bounty on his head to 500,000 credits, so there's no way Han can buy his way out of trouble yet. (Why did Jabba raise it? He is blaming Han for ratting out Morg Nar on Bespin as a mole for him in Ionstrike's organization during the fake cryodex demonstration!) Finally, Winter suggests that Han and Chewbacca return to the Rebel Alliance, admitting that she works procurement for them (by stealing things for Mazzic and then leaving enough behind for the Rebels to get some gear as well). She notes that she recognized the escape pod that Han used to save Lando and Zorba. It was one she procured for the Rebel Alliance seven months earlier. Han notes that he did not steal it, and that "she" insisted that he accept the pods for the Falcon. At the mention of "she," Winter is shocked, and Han confirms for her that, yes, Princess Leia Organa is indeed alive. It looks like they are returning to the Rebellion. As for "Eanjer," he returns to his current employer to report his success in killing Qazadi. He had intended to draw Han into the plot so that he could get the bounty on Han in the end, and he placed the call to Rachele on Han's behalf to bring in Lando to work against him as well. And so, "Eanjer" goes to meet the being paying the bounty on Qazadi, Jabba the Hutt, as his true self: the infamous bounty hunter Boba Fett.

(Scoundrels)*

*NOTE: Han's situation in this story puts it after *Star Duel*, due to losing the reward to Crimson Jack, and it would appear to also be prior to *What Ever Happened to Jabba the Hut?* (yes, with that spelling), because Han still owes Jabba and has not managed to wrangle his way briefly out of it. (Granted, that comic is now only partially in continuity, but it makes for a decent way to pin this down as being between Marvel Comics issues #15 and #28. Fellow timeliner Rob Mullin, whose *Expanded Universe Chronology* I once hosted alongside the SWT-G, has suggested an alternate placement that bears mentioning. He argues that because the reward has been taken by Crimson Jack, Han seems to not have been in touch with the other Rebel heroes, and Darth Vader seems to not be on Coruscant (which leaves his spies leaderless), this story could perhaps be shoehorned in between the opening panels of *Star Search*, which is Marvel Comics issue #11. Given how those early issues seem to flow together directly, I am not yet of a mind to shift this placement, but he makes a compelling case.

- Agent Mark Hieks of CorSec contacts an adventurer for assistance. A group of Aqualish warriors on Talus, led by the now one-armed Ponda Baba, is making trouble. CorSec needs to stay out of the situation, but they can send in the adventurer for deniability. He travels the area where the Followers of Baba have been active and is present in one town when the Followers attack. He is able to take out the Followers and capture Baba, delivering him to CorSec. (Presumably, CorSec is unable to hold him, since they wanted to stay out of it, so Baba goes free.)*

(Followers of Baba)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I would have placed closer to *The Ruins of Dantooine*, but this story requires that Ponda Baba be alive and in his own body. It also requires that Baba must somehow get freed at the end, since he shows up soon in *Doctor Death*. Moreover, this cannot be pre-ANH, since Baba has lost his arm to Obi-Wan already. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- After two or three minor encounters, the Far Orbit intercepts an interesting Imperial communiqué. An Imperial advisor, Coh Veshiv, is touring the Ringali Shell on a "fact-finding mission" (read: exile from Coruscant for being a blowhard). A minor courtesan, but still an invaluable catch for the Rebellion. Luring themselves near the advisor's Corvette, Empire Forever, Vedji hails them and claims he has orders to take Veshiv aboard. Sick and tired of the stuck-up advisor, Captain Annance is only too happy to turn him over. A couple of irritating complaints later, Veshiv is in the brig, his guards dead. The Far Orbit sends him to the Alliance without delay. Meanwhile, Captain Kenit (the former commander of the Far Orbit) reports to Sate Pestage his failure to find the missing Frigate. Pestage tells him that the Far Orbit is now in Rebel hands and is somewhere in the Ringali Sector. Find and capture it quickly, or face the Emperor's wrath...*

(The Far Orbit Project: The Capture of Coh Veshiv)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Weeks have passed since the capture of Veshiv, and it's getting harder and harder to intercept Imperial communiqués. Suddenly, a propaganda piece appears on Imperial HoloVision – a bloodthirsty pirate claiming to be a Rebel privateer is attacking civilians near Brentaal, Esseles and Rhinnal! The pirate is identified as one Venslas Beeli, a criminal who Captain Vedji knows full well isn't working for the Alliance. This guy's gotta go, and Major Willak agrees. The hunt is on. After several frustrating days, the Far Orbit stumbles upon Beeli's fleet. What they don't know is that Beeli is a pawn of Captain Kenit – infected with a

*synthetic Imperial virus, Beeli's life depends on taking down the Rebel frigate by any means necessary. After a costly battle, though, Beeli's ships are destroyed.**

(The Far Orbit Project: The Rival)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- *The Far Orbit has come upon a seemingly perfect target – a poorly defended and armed Santhe transport. But the minute the transport is boarded, an unpleasant surprise is sprung – the cargo hold is full of stormtroopers!! Even worse, a hypertransceiver is set off that sends an Imperial taskforce (complete with an Interdictor) smashing into the Frigate. The lead frigate hails the Far Orbit – it's Kenit, who declares the entire crew under arrest for treason. All the odds are against the heroes, and Vedji cooks up a reckless plan – using the Frigate's tractor beams to use the Imperial starfighters as shields, he concentrates all fire on the Interdictor. One of the gravity well projectors is destroyed, giving the Frigate the chance it needed to hyperjump to safety. Even so, it is badly damaged and out of action for a while...**

(The Far Orbit Project: The Trap)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- *Ensil Moiss, a government official, was known more for his ability to criticize the work of others, than his own accomplishments. Moiss worked for the planetary government of Draenell's Point. The Empire negotiated with him to acquire a large percentage of Draenell's Point's agricultural production in order to stock the Bissillirus Resupply Base.*
(conjecture based on Gamemaster Kit via *TimeTales*, verbatim)
- *The Alderaanian Death Legion is formed as a unit of the Alliance's Special Forces, and is made up exclusively of men and women who were natives of Alderaan. They were given the worst sort of missions against the Empire, mainly because they requested them.*
(conjecture based on *Rules of Engagement* via *TimeTales*, verbatim)
- *Nova Designs Incorporated becomes one of the largest buyers of spin–sealer tibanna gas from Cloud City.*
(conjecture based on *Galaxy Guide 2: Yavin and Bespin* via *TimeTales*, verbatim)
- *The Battle of Heg takes place, a struggle for control of the planet Bundim. The Battle of Heg saw a resounding Imperial victory over the Alliance forces trying to liberate the planet. Heg itself was leveled by Imperial forces in just three days, but the Alliance rallied and was able to overcome the Imperials and restore freedom to the planet.*
(conjecture based on Gamemaster Kit via *TimeTales*, verbatim)
- *The Empire constructs an Imperial repair station, designated M13 around the planet Mycroft. Its mission was to support the Imperial exploration and picket ships operating in Fakir Sector during the Galactic Civil War. As part of Operation Retribution, a group of Alliance agents were sent to Mycroft to harass the station, and nearly succeeded in destroying it. As it was, the station was rendered useless to the Empire and abandoned.*
(conjecture based on Campaign Pack via *TimeTales*, verbatim)
- *Tolamyn Cayble was an Imperial Security agent who patrolled the Elrood Sector during the height of the New Order. He was responsible for the capture of Shondra Del, shortly after the Battle of Yavin, an action which was capable because Cayble had obtained information from his vast network of informants and spies. However, he often relied heavily on the information he received, and was often misled by false information provided by the Friends of Paran. After Del escaped from the Arena of Games on the planet Derilyn, Cayble spent every effort in trying to recapture her and bring down the resistance in the Elrood Sector.*
(conjecture based on *Operation: Elrood* via *TimeTales*, verbatim)
- *Mammon Hoole studies Amanin culture.*
(conjecture based on *The Essential Guide to Alien Species*)
- *Harthusa, a Devaronian, worked as a slave auctioneer on the Imperial world of Deysum III. Despite his cunning and sense of business, Harthusa was essentially a coward. He maintained a luxurious domed apartment on Deysum III, where he regularly entertained females of all races.*
(conjecture based on Gamemaster Kit via *TimeTales*, verbatim)
- *During this period of time, Villis Andal, an Imperial Moff, controls the Elrood Sector. He found himself unable to contain the rising tide of piracy and rebellion which sprang up after the destruction of the planet Alderaan, even with three Imperial–class Star Destroyers at his*

disposal. When the Brazen was destroyed by Alliance forces while in dry dock at the Derilyn Space Defense Platform, Moff Andal was removed from his position and re-assigned.

(conjecture based on Operation: Elrood via TimeTales, verbatim)

- *Filice Gonzork, an Arhan slicer and member of The Shield, marries Peert Ginzork.*
(conjecture based on Cracken's Rebel Operatives via TimeTales, verbatim)
- *On Sarko VI, Captain Korvellen and his Imperials wipe out a local "Rebel Cell," which turns out to simply be a group of squatters.*
(conjecture based on Rebellion Era Sourcebook)
- *Aboard the Star Palace, Corellian tourists and the vessel's captain are taken by Imperial troopers in a ship-wide slaughter. None of the prisoners are ever heard from again.*
(conjecture based on Rebellion Era Sourcebook)
- *Lacking the initiative to build up a large enough fleet to attack Mon Calamari, the Empire (under Grand Moff Therbon) attacks the Ruisto colony instead.*
(conjecture based on Rebellion Era Sourcebook and Strongholds of Resistance)
- *On Quellor, a peaceful demonstration (complete with burning Palpatine effigy), is held in Terrina Square. Moff Toggan sends stormtroopers to break it up. When the stormtroopers open fire, apparently unprovoked, the slaughter that follows causes outrage across the News Nets . . . until COMPNOR cuts off news feeds from the scene after only 30 minutes of broadcasting.*
(conjecture based on Rebellion Era Sourcebook)
- *An Imperial mining operation draws immense amounts of raw material from the crust and mantle of the planet Eloggi to construct the second Death Star. The planet Eloggi circles the same sun as the gas giant Endor. It is the world closest to the forest moon.*
(conjecture based on Dark Force Rising Sourcebook via TimeTales, verbatim)
- *Operation Blue Harvest was the code-name of an Imperial operation that occurred after the Battle of Yavin. So secretive was it that even Imperial technicians were left in the dark on components that they worked on. They often speculated on what the project could be since it required huge amounts of money and manpower.*
(conjecture based on Campaign Pack via TimeTales, verbatim)
- *Imperial Moff Bander is placed in control of the planet Questal in an attempt to quell the population there. A ruggedly - handsome man with a muscular physique, Bander worked his way up the ladder through bootlicking and treachery. He aspired to be Emperor Palpatine's right - hand man, and it irked him that he couldn't control the Force. He served faithfully, and gladly assumed control of Questal. There were several factions, all of which were fighting over claims of the mineral ardanium. The Emperor wanted to control the mining of ardanium, in an effort to bolster the construction of Super-class Star Destroyers, and Bander was given control of the planet. He ruled with an iron fist, and installed several of the major criminals in positions of power. At the same time, Bander was experimenting with the potential use of hurlothrumbic generators as weapons to use against the Alliance. The generator induced fear when activated, and this was translated by the locals as Bander's use of the Dark Side. Bander did nothing to dispute this, as it added to his power.*
(conjecture based on The Game Chambers of Questal via TimeTales, verbatim)
- *The Columi archeologist Zagsm'ith discovers evidence relating the Xuaquarres system to the Duinuogwuin. The Xuaquarres system is an ancient, remote system rumored to have the lost "Graveyard of the Dragons," or burial site of Duinuogwuin. The fourth planet in the system is home to one of Emperor Palpatine's lost technology stores. The planet is heavily defended by automated systems with hundreds of stormtroopers and assassin droids.*
(conjecture based on Gamemaster Screen: Quest for the Dragon's Tomb via TimeTales, verbatim)
- *Han Solo meets his old friend Drub McKumb for the last time before the Time of Meeting incident on Ithor.*
(conjecture based on Children of the Jedi via TimeTales, verbatim)
- *After the Battle of Yavin, Imperial Admiral Ilon Drez persuades the Empire that starfighters are enough of a significant threat (given what happened to the Death Star) that the Imperial Navy should authorize the construction of new Kuat Drive Yards frigates. They do so, and the*

Lancer-class frigate is born, though not in significant use within Imperial strategy until the time of Grand Admiral Thrawn.

(conjecture based on *The Essential Guide to Warfare*)

- *Kentara the Wookiee, a member of the Alliance, is captured and sold into slavery. Kentara had been sent to the planet Bundim along with a group of Alliance forces to assist in the liberation of Bundim, but was one of the first prisoners taken during the Battle of Heg. He was purchased by Quintarus Returyl on the planet Deysum III, but was later rescued by the Alliance agents who were investigating the construction of an Imperial supply station in the Bissilirus System.*

(conjecture based on *Gamemaster Kit* via *TimeTales*, verbatim)

- *After several weeks of repair time, the Far Orbit returns to action in the Ringali sector. Brooding to himself for most of that time, Captain Vedji summons his first officer and tells him to assemble a landing party to go to Brentaal IV, meet with a Rebel agent, and bring back a datadisc. As the undercover landing party leaves in a captured freighter on their mission, the Frigate jumps to an empty system and goes into silent mode, shutting off all communications and going to minimal power. Once they reach Brentaal IV, they learn the agent has been arrested – they do get the datadisc from a friend of his, though. Suddenly the tapcafe they're in is surrounded by stormtroopers. Chased out the back and all the way to their ship, the landing party activates a distress beacon as they approach orbit. The Far Orbit arrives, and Vedji takes the opportunity to send a message to the people of Brentaal, urging all civilian pilots and crews to cooperate with him should they be boarded. With that, the Frigate picks up the landing party and hyperjumps off. As for the datadisc, it reveals the route of the Imperial Taxation Bureau's Star Galleon, the Emperor's Will...**

(The Far Orbit Project: Raid on Brentaal)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- *Racing towards an ambush of the Emperor's Will, the Far Orbit is itself ambushed by an Interdictor Cruiser – the same one from the earlier trap. Captain Vedji is seriously wounded in the opening salvo. With the first officer now in charge, the Frigate flees into the nearby Ringali Nebula, giving it some badly needed space and repair time...**

(The Far Orbit Project: Hunter/Hunted)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- *Undaunted, the battered Far Orbit rushes to another ambush point and waits. Captain Vedji recovers enough to retake command, but only barely. The Frigate tractors enough asteroids into the area to cause the Galleon's hyperdrive to shut down. The Galleon arrives – along with a Frigate. After destroying the other Frigate, the Far Orbit works on crippling the Will. Realizing capture is imminent, the Will's captain launches the ship's cargo pod in a last-ditch attempt to deny it to the privateers. Despite the Far Orbit's best efforts, the pod escapes into hyperspace. With an Imperial task force chasing it at every turn, the Frigate hunts the pod through hyperspace and finally disables and captures it. Inside is a fortune in gold, platinum, mythra, gems, spice and artwork. A very huge and successful haul indeed. Captain Kenit, meanwhile, is pleased – the Corusca gems in the cargo makes the perfect tracker, giving him the chance to recapture his old ship once and for all. But before he can act on this, he receives a holomessage from a VERY angry Emperor Palpatine. The last thing Kenit ever hears is his own screams of agony...**

(The Far Orbit Project: The Grand Prize)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- *Dannen Lifehold and Purr arrive on Rafft to deliver bacta and supplies to a Rebel cell there. They meet Tawn Porew and Commander Brion Peck and then discover that their cargo has been tampered with to include a homing device (though Krell probably knew nothing about it). Peck thinks Dannen set them up, but he pleads his innocence and helps them escape aboard the Lifeline. Once in space, they are attacked by the Engager, but Purr fixes the ship's hyperdrive in time for them to escape. They soon reach their destination, the Vondarc system, where they learn that Alderaan has been destroyed. Dannen finally steps over the boundary from independent and working for Rebels at times to joining the Rebel Alliance full-time. If the Imperials can do this to Alderaan, they can do it somewhere else as well. (They do not yet know that the Death Star I has been destroyed.)*

(Changing the Odds)

- Pollux Hax, former chief of the Emperor's propaganda dissemination section, submits a report to the public about the planet Coruscant AKA Imperial Center. It is rife with the kind of fact twisting and politicking that was his stock-in-trade while working for Palpatine, so it bears very little academic weight.

(The Illustrated Star Wars Universe: [Imperial Center] Coruscant Entry)

- Bothan security officer Kras'ka Lo'lar stuns Ponda Baba in a restaurant, where Ponda and Dr. Evazan had been dining and Ponda began a brawl.

(conjecture based on *The Essential Guide to Alien Species*)

- Dr. Evazan and Ponda Baba (with a new prosthetic arm) have relocated to Ando, where Evazan is working on a secret project. He is meeting with a senator of the ruling class of Aqualish (who doesn't like the lower class Ponda Baba) when several bounty hunters try to kill him. They are stopped by Evazan's Meduza (blob-creature), Rover. Evazan reveals to the senator that he has nearly perfected a way to transfer one person's mind into a new body, destroying the original mind in that body, but effectively allowing the mind begin transferred into the body a chance at eternal life. Gurion, another member of the bounty hunter team, arrives at Evazan's fortress, and Evazan stuns him and prepares to transfer his mind into Gurion's body. Before that, though, Ponda Baba insists on being transferred into the senator's ruling-class body first. Evazan begins the process, but then Gurion awakens. He has set explosives that will blow up if he hits a deadman's switch. In a rooftop struggle, Gurion is knocked off to his death, and Evazan ends up hanging for his life. The original body of Ponda Baba, with the mind of the senator, stands at the edge over Evazan. The process worked, but it worked backwards. Ponda Baba's mind is gone, and the senator is trapped in the despised, lower caste body. The senator makes Evazan fall from the roof, but he calls Rover to him, who takes the force of the impact into the water below, saving Evazan at the cost of its own life. Above, Gurion's explosives go off and the entire top half of the fortress explodes, taking the senator in Baba's body with it. Evazan resolves to fix the process when he gets the chance.

(Dr. Death: The Tale of Dr. Evazan and Ponda Baba)

- Trask Industries releases the 008 Heavy Landspeeder.
(conjecture based on Goro: *Slave of the Empire* via *TimeTales*, paraphrased)
- Following the retrieval of the Great Heep, Ebenn Q3 Baobab settles down on his homeworld Manda with his wife, Pookie, and a miniature Bantha named Nuke, and starts writing. He publishes five books before the Emperor's death, among them his autobiography, *Blazing Rockets*, and earns the Laureate of the Empire--twice.
(conjecture based on *Galaxy Phrase Book and Travel Guide* via *TimeTales*, verbatim)
- Han Solo and Chewbacca head for Kashyyyk to spend Life Day with Chewie's family—his son Lumpy, wife Mallatobuck, and father Attichituk. The Empire, though, has set up a blockade around the planet. When the Millennium Falcon does not arrive as planned, Luke Skywalker and Leia Organa are contacted, but unsure as to their whereabouts. Luckily, Chewie's family's friend, Saundon is a Rebel sympathizer, who visits the family while buying time to help get the Rebels to through the Imperial blockade. During Saundon's visit, Lumpy views a log file of Luke's first encounter with Boba Fett. Finally, with Saundon's help, they find a means to get free of a bit of Imperial harassment and divert the Imperials just enough to let Han and Chewie join them on the planet. Shortly thereafter, Luke and Leia join them (along with R2-D2 and C-3PO) and they all celebrate Life Day together (though whether or not it's "celebrating" to hear Leia and company singing what amounts to a "Life Day carol" is debatable).*

(Star Wars Holiday Special)*

*Note: See the other *Holiday Special* entry above, and that for *The Frozen World of Ota* for clarification on the two "first encounter" stories written into Officiality.

- On Kashyyyk, Han Solo, Chewbacca, C-3PO, and R2-D2 discover that the Wookiees cannot hold their society's large Life Day ceremony because the Elders are not allowing any Wookiees to go into the depths to get the olga root necessary for the ceremony. When Chewbacca and an Elder nearly kill each other over the issue (a way of proving who is right), Han intervenes and offers to go down to get the root, since he doesn't have to abide by a ban

on Wookiees going into the depths. Chewbacca, for his part, will disobey the Elder and go with them. The quartet of Rebels head into the depths, where they find Imperial scientist Gyla Petro arguing with a group of Imperial soldiers who are slicing through the plant growth. They do not realize that the plants can actually feel, but they pay for their mistake when the plants attack and kill them. Han and the others save Gyla, who reveals that they were after the olga root for the Empire, but she was trying to stop the harvesting. She points out the root and helps them gather enough (the right way) to save the Life Day ceremony.*

(The Kashyyyk Depths)*

***Note:** According to *The Kashyyyk Depths*, Life Day is only celebrated once every three years. This means that this Life Day celebration must be the same as the one in the *Holiday Special*. Given that we see only Chewbacca's family in the *Holiday Special*, I have chosen to interpret that as a family celebration, whereas the society's celebration would take place shortly thereafter. Since we do not see Han and Chewie arriving on Kashyyyk in the *Millennium Falcon* in *The Kashyyyk Depths*, this works. I should also note that this story actually has no official title, but "*The Kashyyyk Depths*" is the usual way to reference this story.

- Over three decades after creating the Victory-class Star Destroyer, Walex Blissex is a full-fledged member of the Rebel Alliance. But Imperial Governor Denn Wessex sends word to Walex that his daughter Lira – Denn's wife – is dying. A ship is waiting at Kwenn Space Station to bring him to her side. Over the objections of the Rebel command, Blissex decides to go. The Alliance sends a small Rebel unit to accompany him, smelling a trap. Sure enough, the group is arrested and thrown in the brig the second they arrive on the Victory Star Destroyer Subjugator. All seems lost as the ship leaves Kwenn – until suddenly it's attacked! In the brig, the prisoners are rocked around as the ship takes massive damage. They take the opportunity to bust out, saving Blissex from a torture droid. A hazardous climb down a disabled lift shaft later, they find themselves in engineering. They find the ship has been set to self-destruct. Coming around, Blissex leads them to the power core – he can move up the time of destruction, blowing up the Imperials while still giving them time to escape. But they find a heavy cannon and some stormtroopers between them and the core – and the voice of Captain Kolaff taunts them as the Imperials attack. Finally fighting their way to the power core, they learn that the attacker of the Subjugator was a Rebel fleet – and they'll be coming back to finish the job right at the moment the Victory Star Destroyer will explode, taking them all with it!! But as Blissex and one of the Rebels works on the computer, they find a failsafe has been put into the destruct system to prevent tampering. Blissex is stunned – "the only other being in the galaxy possessing the knowledge and the ability to perform such a feat is...my daughter..." Suddenly, a ton of stormtroopers tear in. In desperation, Blissex modifies the core into a repulsor field, jumping off the chasm with the Rebels to land safely at a door. Fighting through a power cell storm. Taking refuge in a maintenance shaft, they find another computer terminal that coughs up more information. Kolaff is having an escape shuttle readied. The group heads immediately for the hangar bay. They pick up a protocol droid along the way, T-3PO. They travel through the shattered underside of the Victory Star Destroyer, facing a zero-g battle with stormtroopers. They finally reach the hangar bay, but they're one level up from the one they want. They head down, to find an AT-ST waiting for them – driven by Kolaff. He actually allows them to board another AT-ST to provide a fair fight. After a tough duel, the Rebels' walker blows up Kolaff's. They reach the right hangar bay with five minutes to spare. They race to the control tower to warn the Alliance fleet – and there is Lira, waiting for them. They warn the fleet and chases Lira off, then takes the shuttle and escapes. The Victory Star Destroyer explodes, and the Rebel fleet (Operation "Starfall") brings them in. They are promoted by General Dodonna himself. Blissex designs some "toys" to help the Rebel group in the future...

(Starfall)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Commander Ackbar works with the technologically adept Verpine race at the Roche asteroid system on Project Shantipole - a Research & Development program to develop better starfighters to battle the Imperial war machine, especially the lethally effective Nebulon-B Frigate. This project has reached a successful height with the introduction of the high - armored, lethally armed B-Wing starfighter. Imperial district governor Bane Nothos has been aware of the project and was ordered by the Emperor to shut it down, but he bides his time waiting for development of the B-Wing to be completed before he takes action. He slips a

Quarren spy named Salin Glek into the Shantipole team. When Glek reports Ackbar is about to send the B-Wing prototypes off for manufacturing, Nothos moves in with a strike force. A group of Rebels arrives just prior to this in the Out Runner, ordered by Mon Mothma to escort Ackbar and the B-Wing prototypes to the Pothor system. After fighting off some TIEs, the Out Runner arrives at Roche base just as Nothos's strike force surrounds the asteroid belt. Glek does his best to get rid of the Rebel arrivals, ordering them to hand over Mon Mothma's holodisc and go home. Thankfully, Lieutenant Pollard brings the Rebel group to Ackbar. After viewing the holodisc, they learn that Glek has stolen their ship and joined Nothos' task force. At that moment, Nothos strikes full force. Ackbar races to pull the B-Wing configuration files from the computer even as stormtroopers board the base. The Rebels struggle to hold the stormtroopers back as Ackbar does this. Pollard sacrifices himself as Ackbar and the Rebels take a lifeboat and flees the base. A Verpine transport picks up the lifeboat. They learn that Nothos has blockaded the entire asteroid belt, determined to hunt them down. He has also sent an ultimatum to the Verpine – submit to the Empire or die. The Verpine loudly refuse, deciding to actively join the Rebellion. Ackbar's not leaving without those B-Wing prototypes – but they're now in the captured Shantipole Research Station. They have only nine days at best before the Empire finds them, so Ackbar sends the Rebels to sneak into Shantipole, grab the B-Wings, and rig the base to explode. Suskafoo, a Verpine who befriended the Rebels, volunteers to join them to grab additional datafiles from the base. Taking asteroid hoppers, the Rebels dodge a probe droid and an asteroid storm to reach Shantipole. Flying in via a secret passage, the Rebels fight off a space slug to reach the base interior. Sneaking around, they manage to get the files, ready some bombs and free some Verpine who assure them the B-Wings are in working order. Reaching the main hangar bay, the Rebels find Glek has loaded the B-Wings into a cargo shuttle. He manages to take off despite the Rebels' best efforts. They flee in a stolen ship as the research station blows. Pursuing Glek, they manage to disable the shuttle and take the B-Wings. Ackbar orders the fleet of Rebel survivors through the blockade at full speed, only to run into Nothos's Nebulon-B. The B-Wings get their first real combat test as they go up against the Frigate. They disable Nothos's flagship, then escapes with the rest of the Rebel fleet to freedom. For the successful development of the B-Wing, Mon Mothma promotes Ackbar to the rank of Admiral...

(Strike Force: Shantipole)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Luke Skywalker and Keyan Farlander work together on the official rollout of the B-wing starfighter.
(conjecture based on *The New Essential Guide to Characters*)
- In the six weeks prior to Dooarix Gyll winning his fifth podrace on Nar Shaddaa, Dooarix wins three podraces, which leads Zeto to hire Tal Feint to study their wins to look for cheating.
(conjecture based on *Endless Vigil: Introduction*)
- A group of Rebels are sent out to rendezvous with a prison ship carrying various enemies of the Alliance – Commander Bane Nothos, Zardra the bounty hunter, Moff Ravik, and some others. But en route, the Rebels are intercepted by TIEs and a Star Destroyer. The Rebels panic and rush into hyperspace . . . but something goes wrong. The hyperdrive malfunctions, and the Rebel ship is catapulted into a dimension beyond hyperspace – Otherspace. In this silver-gray void, the Rebels come upon the prison ship Celestial, floating dead in space. The Rebels board, and learn from the log that Nothos instigated a mutiny, calling the SD to rescue him. The Rebel captain, Alain Gryphon, sent the Celestial into hyperspace without plotting any coordinates, which apparently landed them here. Out the viewport, the Rebels spot what looks like a giant asteroid, with hundreds of dead ships orbiting or crashed on it... The Rebels fly through the sea of wrecks toward the asteroid, which they notice has lights. Flying into a cave mouth, they find themselves in a landing deck. The Celestial's escape pods are here. Exploring this giant ship, they come upon a fatally wounded Gryphon. Her last words describe her crew being stalked by "shadows." They also come upon ex-prisoner Celis Mott, driven mad by some sort of red mist. After find a cargo bay filled with parts from the abandoned ships, the Rebels come upon the mist, and are afflicted by hallucinations. Shaking it off, they crawl up a tube to the next level of the ship. They find organic starfighters grown in pods. They are suddenly attacked by a insectoid creature wearing battle armor.

Barely defeating it, the Rebels continue into a holochamber that describes their foes – the rise of a cult on a dying world that worships death itself. This cult built an armada of ships filled with tanks of the red mist, then released that mist onto their world as they took off, killing everyone on the surface. The insects traveled from world to world, killing all life with the red mist and taking their technology. They are attacked then by Nothos and some insect warriors (called Charon). The Rebels fight them away and heads up to the next level. Once there, the red mist wears off. They find the crews of the abandoned ships stored in food storage pods. They also find a weird organic-mechanical hybrid hyperdrive, almost ready for use. They continue on into a chamber where the Charon test and improve their constructs by pitting them against living warriors. The Rebels find themselves vying against a web-spinning “weaver,” as well as “shootcrawlers” and “jumpers.” Zardra joins the Rebels at this point. The Rebels fight their way through the chamber and into the Charon’s sleeping chamber, where they are beset by the alien warriors. One long and hard fight later, the Rebels reach the summit of the asteroid-ship. An armored “Cathorn” is waiting for them. After defeating it, the Rebels come upon a living computer, and then the ship’s bridge. They find Moff Ravik, having joined forces with the Charon captain, “The Final Prophet” Ber’asco. He urges the Rebels to join them. When they refuse, Ber’asco opens the ship’s hull to eject them into Otherspace. The Rebels manage to grab Charon vac suits before they are pulled out. They climb along the outer hull of the asteroid back to their ship. The Rebels race away from the asteroid ship, using cannibalized parts to reassemble their hyperdrive while simultaneously fighting Charon starfighters. The Rebels activate the hyperdrive – and find themselves back in real space. Back at the asteroid ship, the Charon begin to experiment on Ravik. When they have freed him of the “disease” of life, he will lead them into his galaxy...

(Otherspace)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A group of Rebels goes to Spira, where supplies meant for Rebel hands has had to be dropped into the ocean to avoid being confiscated by Imperials. The group meets with Seth Cambriel, their local contact. Cambriel and his fellow Rebel, Harbold Taft, have managed to get the supplies into the relative safety of an old alien shipwreck in the ocean. Now they must get to it. He has the Rebels enter into the Spira Regatta Open, a sailing race, which they use as cover to recover the supplies, though the operation is nearly thwarted when Reginald Hanniper Snopps III nearly discovers their salvage operation. They manage to get the supplies out, but lose the race, which they'd intended anyway. The supplies get off Spira and to the Rebel Alliance shortly thereafter.

(The Spira Regatta)

- When the Rebel base on Tiragga is hit by the Direllian Plague, the Rebels send out a call for help. The call is answered by a group of individuals with Rebel ties who were to bring a shipment of supplies for the base. They are low on food and water, but follow the call for help's instructions and head for Kirtania to find the Shiarha roots, the cure for the plague, along with epidemiologist Dr. T'jaleq Kith'Araquia. Upon landing on Kirtania, the crew discovers Imperials ravaging the ecosystem, when Imperials shouldn't even be there. The group discovers that Dr. Kith'Araquia is wanted by the Empire. They also bump into a Ho'Din named Kutu and Schnil Hakoon, who asks them to help find his Amber Eye, which was stolen by Pierce Mantrell. They agree to look for it, since the finder's fee will enable them to buy food and water for the crew. In the jungle, searching for the doctor, the group finds Mantrell, who tells them that he stole the Amber Eye to pay for treatment for his sick daughter, Olina. Now he is seeking Kith'Araquia for medical help. Mantrell joins the group and they eventually find the doctor, who tells them that his fellow Araquia are about to attack the Imperials. The Rebel-sympathizing crew help the Araquia attack the Imperials and in the ensuing chaos, gather enough Shiarha roots to save the people on Triagga. The doctor tells them how to use it and agrees to help Mantrell's daughter. The crew then gives the Amber Eye to Hakoon, receives supplies, and then Hakoon helps them get off of the planet and to the Rebel base in time to save the plague-ridden Rebels.

(The Quality of Mercy)

- When the Dorion Discus, a smuggling freighter run by Roark Garnet and Hawk Carrow, is forced down onto New Bakstre by Imperials, the ship crashes, Hawk is captured, and Roark

escapes. Knowing his friend is being held in the Imperial vessel, Regina Cayli, Roark sneaks aboard the ship and frees his friend. They disable the Imperial crew and decide to take the ship for themselves, now that the Dorion Discus is beyond repair.

(Regina Cayli)

- A Rebel Alliance team is sent to Karra to negotiate an alliance with the newly sentient Karrans. The team includes negotiator/scientist Dr. Elth Nardah and his assistant, Karvinna Raen. When an Imperial shuttle crashes, the Rebels and some Karrans go to the crash site and find Imperial Governor Darryn Edalm, who says he was being taken off-planet as a traitor. He requests to be taken as a prisoner of war. The Rebels agree, but the Karrans see it as a sign that Dr. Nardah is a traitor, so they literally beat him to death. The others kill the Karrans and, to put it bluntly, run for their lives. After finding an alien craft with clues about Karrans and insectoids fighting together, the Rebels (whose ship is out of commission) find an Imperial base. At the base, the Karrans are killing the Imperials like mad animals. The Rebels battle the Karrans and their insectoid allies for a bit and then steal a freighter and leave the planet (and the Imps and Karrans) to their own fates. Shortly thereafter, Edalm is taken for questioning but reveals very little. He is transferred to a work camp on Shimmer. As for Karvinna Raen, she goes on to suggest another mission to Karra . . . and recommends that the survivors of the original group be the ones to return . . .

(Stranded)

- Rebel Alliance infiltrators led by Captain Fable Astin attack an Imperial communications bunker on Nysza III. They take out the bunker, but Fable's tech officer, Arcelis Acosta, is killed by a Dark Jedi, Vialco, who was guarding the facility. The encounter leaves her shaken and more than aware of her own Force skills and the temptation of the Dark Side. She speaks with her old friend and comrade Deke Holman. To calm her nerves, she and Deke go to see the play For Want of an Empire being performed. The lead is played by Jaalib Brandl, whom Fable meets after the play, quickly discovering that he is highly Force-strong. They do a background check on Jaalib and learn that he has no recorded past earlier than when he was 12 (when, as we know, his father, Adalric Brandl, supposedly committed suicide aboard an Imperial vessel). Fable's need for answers and training lead her to seek out Jaalib on Trulalis, where she finds him rehearsing lines from the great drama Uhl Eharl Khoehng with his father, who is very much alive. Fable convinces Adalric to train her in using the Force, though it tempts her with the Dark Side more and more each day. She and Jaalib also fall for each other. Along the way, Jaalib tells Fable the story behind Uhl Eharl Khoehng and about how his goal is to take up the legacy from when his father played the play's Edjian-Prince, this time with his father acting the part of the old king. As they continue, the training becomes more difficult, and Adalric refuses to let Fable be with Jaalib. Soon, Vialco arrives and Fable confronts him. They duel. Fable wins, but refuses to kill Vialco. Adalric prods her and prods her, urging her to kill him, but she refuses. When she turns, Adalric gives her the sensation of Vialco taking his lightsaber back and preparing to strike, and Fable is tricked into beheading the defenseless Dark Jedi. Adalric then tells her that her path to the Dark Side is clear, and that she must now bow before him as Master, as he bows before Palpatine. Then she may be with Jaalib. She refuses and runs off, but Adalric has destroyed her ship and Vialco's. Jaalib comes back from an off-world trip, having discovered that Adalric had made a trip to Byss recently and understanding that it means Adalric is back in Palpatine's thrall. Deke arrives in the Prodigal (apparently at Jaalib's call), and Jaalib forces her to leave to safety without him. As she leaves, Jaalib and Adalric face off. Adalric uses a Force-choke on Jaalib, but releases him. Jaalib looks to his Dark Jedi father and utters the final words from Uhl Eharl Khoehng—"Long . . . live . . . the . . . king." Both Brandls will live to see another day, and Adalric now has only one Jedi left to turn to serve Palpatine . . .

(Uhl Eharl Khoehng)

- A group of Rebels attempts to buy supplies from Tal Pak on Tatooine. Pak sells them the supplies but tells them they must pick them up from an Imperial-held base on Sirpar. Pak's assistant, Vassk, tries to turn the Rebels into the authorities (having turned to the Imperial side of the war), but the Rebels escape. They are sent to infiltrate the Imperial army training center on Sirpar as Imperial army recruits. The Rebels do so, and eventually manage to get their supplies and get out alive.

(You're in the Army Now!)

- *Rebels on Baskarn have set up an advanced based in the area in order to stage attacks on Imperials in the sector. Unfortunately, the world is somewhat hostile ecologically, and groups of Rebels have vanished into the jungle without a trace. A new team of Rebels goes in to find their comrades and comes upon the Force-sensitive Yrashu. The Yrashu and the Rebels team up against the "Low Ones," the Yrashu using the Dark Side, and prevail. The Rebels are made official members of the Yrashu tribe, which comes none too soon, as Imperials land on the world to seek out the Rebels and it takes a combined Rebel and Yrashu force to stop them. For now, the Baskarn base is both safe, and in the protection of their new allies, the Yrashu.*

(The Way of the Yrashu)

- *The Rebel Pegasus Strike Force must find a place to lay low, while on the run from Imperial forces. For this, they need to ally themselves with the inhabitants of a nearby planet, or find an uninhabited one. A team of Rebels is sent to Orellon II to see if it is suitable. The Rebels meet the local Kentra and face various dangers before meeting King Jerius. To ingratiate themselves with the king, they hunt down and destroy the alien species-collecting droids left their centuries ago by an unknown alien race that is long-extinct. The Rebels learn of a prophecy that foretold their arrival, which was given to the Kentra by a Jedi Knight who crashed on the planet aboard the Alpha Kentrum. As prophesied, the Kentra have been freed of the droids, and now they enter a new age of their civilization with new allies—the Rebel Alliance.*

(The Prophecy)

- *On a Rebel mission to Droecil aboard the Dorian Discus, Roark Garnet, Hawk Carrow, and Lady Selnia Harbright are attacked by space pirates in Keller's Void . . .*

(The Void Terror)

- *A Rebel ship is caught in the magnetic field of Tinn VI-D (Echnos). The Rebels must land their ship and find a way to purchase the shielding compound Polydex-9 to break away from the planet again. Little do they know that the bounty hunter Daxton Lethos has followed them in his Polydex-9-shielded ship, the Gorgon . . . After searching for a way to make money in Echnos City, the Rebels end up in a briefing about local chances at making a profit when they find themselves staring at a bounty profile for themselves! They make a hasty retreat and decide to participate in the BlastBoat 2000. They enter the race and are attacked by bounty hunters, but saved by Daxton, who is pretending to be a good guy. He offers them some Polydex-9 if they'll give him an unspecified favor later. Then they reach the Gorgon for the Polydex-9, they find that they are caught in Daxton's trap and that Daxton has collected the bounty for them and is now sending them in a autopiloted ship to their deaths. The Rebels manage to escape, though, and make a hasty retreat from the planet with their Polydex-9. It is uncertain whether or not Daxton sees them escape, but the Rebels know that if he did, they have just made a fool of the bounty hunter and have thus made an enemy for life.*

(Enemies for Life)

- *A Rebel starship is captured by the Devastator, and the Rebels are imprisoned. A mysterious benefactor lets them know that the ship's power will be down for a short time very soon, allowing the Rebels to escape. They make their way off the Devastator with their ship and find another message, asking them to return the favor by going to Jerrilek to save Admiral Chel Dorat. Dorat was a captain in the Old Republic Navy (now the Imperial Navy) who is planning to defect to the Rebellion, but is being pursued by Imperial Security Bureau agents. They arrive at Dorat's estate to find his daughter Preela, but no Admiral. The Admiral has been taken by ISB agents posing as historians. The Rebels chase down the skimmer with the Admiral aboard and save him, only to find themselves caught by Preela and other ISB agents. They manage to escape yet again, this time into space, where they are about to be killed by a pursuing vessel when a Star Destroyer loyal to Dorat emerges from hyperspace and destroys the other vessels, clearing the way for Dorat to defect. The Navy looks out for the Navy.*

(Loyalties)

- *Drake Paulsen and his new partner Nikaede are called to Tatooine where they meet Tait*

Ransom, who tells them that Toob Ancher is dying of the Bitter Winter disease, which drives the person slowly mad with memories before death. Drake, Nik, and Toob head for Redcap, where they stay with Toob's old comrade, Fahs Oxsor. There, in hiding, Drake meets Imperial Lt. Noble Calder. Toob then has an encounter with Saylor Marjan and his goons, and ends up having to be saved from Imperials by Drake. Later, Toob steals a Z-95 and zips off to settle a score with imagined foes over a loss years ago. The disease has hit its final stages. When the local Imperials, led by Calder, prepare to shoot him down, Drake takes the opportunity to shoot Toob down, knowing that in the end, it's better that the person on the end of the fire is your friend, not your enemy.

(A Bitter Winter)

- Drev Jalok and Sullub Soonin are aboard the Skyjumper when it is pulled out of hyperspace unexpectedly. They find themselves in the clutches of the pirate Drek Drendar. Looks like this wasn't such an easy day after all . . .

(Stand and Deliver)

- On Gallisport, Quayce and Roy Harlison of the Rabid Mynocks steal food for hungry citizens. Shortly thereafter, they celebrate in a cantina, only to have the leader of the Raging Banthas, Westwood, enter and challenge them. Needless to say, the Banthas are handed their asses. Later, Dean Lado, leader of the Spiders swoop gang, orders the kidnapping of Chop Harlison's daughter, Jardra. Lado has been wanting the plans for the Star Slinger, a super-swoop Chop has designed, so Quayce will race against Lado. If Lado wins, he gets the plans to the Star Slinger and Quayce will give up leadership of the Mynocks. If Quayce wins, Jardra is returned and Lado steps down. The race commences, and Lado tries to cheat, but when he stops Quayce just before a minefield, she causes Lado to drive erratically by tossing a dud grenade into his lap, and he ends up being blown up among the mines. Jardra is returned. Several adventures occur a bit later. The first is a Rebel mission in conjunction with a swoop gang to break into an AT-ST component factory and sabotage it. The second is a swoop gang mission to recover instruments for their favorite band. The third is an escape by a swoop gang from a Legally Authorized Law Authority (LA-LA) prison. Needless to say, things in Gallisport are far from over.

(Swoop Gangs)

- A Rebel Alliance team is briefed by Dr. Andros Hareel, who tells them about the situation on Sedesia. A plague broke out on the world six months before, infecting 90% of the populace. The Empire moved in and took charge, apparently curing the plague. The world is still under quarantine, and Alliance Command wants the group to go to Sedesia and discover the truth of the situation. The team heads for Sedesia and makes it through the quarantine blockade to land at a ranch owned by Elodd Fask, their local contact. Upon arrival, though, they find the Fasks dead of the plague. They head for Besia Osurne, the capitol, and find COMPNOR SAGroup youths running the show. They make contact with another sympathizer, Sybegh Abya at the Trail's End bar. Abya tells them that most of the Rebel cell on Sedesia is dead of the plague, since they refused to get the weekly plague-suppressing injections from the Imperials. He also tells them that Dr. Fresjo Negleem is leading the Imperials. Negleem is a former worker in the Imperial bioweapons division. The Rebels break into the veterinary office turned laboratory run by Negleem and discover the truth. The "plague" was the FNV-3 virus created by Negleem, which is being tested on Sedesia. Through the use of FNA-23-B, an antiviral, Negleem keeps his own virus under control, thus creating loyalty through necessity. The Rebels barely escape with their lives, but make it to a local hospital and start letting the populace know the truth. The Imperials' hold on Sedesia is broken.

(The Cure)

- In a starport bar on Kelada, two Rebels, Thella and Huffreys, seek out Loh'khar, the Finder. They need to get off of the planet with a datacard of stolen Imperial information. They speak with Loh'khar and require an MD droid, transport from the world, and an interface pad. Loh'khar arranges all of this in a matter of minutes via calling in favors and the skills of his alien companions, Rizzal, Nizzal, and Vizzal. He arranges them safe passage with Platt Okeefe, and as payment, he is allowed to make a copy of the stolen information, just in case it might come in handy.

(Finder's Fee)

- An Imperial diplomat has been working with the Rebellion. Hoping to trap the diplomat, the Empire puts a bounty on the heads of two Rebels (including a woman named Mari and an unknown male) who are carrying information to and from the diplomat. Various bounty hunters, including Zardra and Boba Fett follow them. Fett kills the man, but Mari escapes. After witnessing the murder of the man, several people find themselves caught in the middle of the pursuit when they help save Mari from roughians. The group helps Mari elude Fett and Zardra, barely making it off the planet.

(A Taste of Adventure: Rebel Escape)

- A Rebel team assigned to blow up an ore-processing plant on Gap Nine is cornered by Imperial troops. The Rebels escape into the swamps and take refuge in an ancient temple, where they meet the Seer of the Temple, who tells them that the Imperials, under Colonel Traft, had been robbing the ancient temples (hinted to be of Sith origin) of artifacts. The Rebels split up their team and both defend the temple and destroy the ore-processing plant.

(A Taste of Adventure: The Battle for Gap Nine)

- Scholar Jonas Durns, his daughter Keya Durns, and Sig Coven, hire a group of people to help check out what appears to be the derelict Kragg's Fury, starship of the noted Old Republic pirate, the Dread Buccaneer Hez Kragg. Coven stumbled across it, and now they hope to find treasure aboard. The group makes its way to the ship, discovering that it is the Kragg's Fury, thus proving that Kragg is not just a myth. They discover treasure, but Kragg had set the ship to destroy itself in a nearby star if discovered. The team escapes with treasure (which is quickly confiscated by Imperials) and also with an empty treasure box, from which they can remove the seal of Hez Kragg and prove, once and for all, that the legendary pilot truly existed.

(A Taste of Adventure: Silent Fury)

- Scholar Arner Figgis hires Trep Winterrs (who knows a bit of the "dead" Old Corellian language) to take him to Socorro, where Figgis will observe the Socorran variant of the language in action. They arrive, and Trep has Figgis go to Karl Ancher's tavern and introduce himself. Instead of calling Karl a member of the old guard, a compliment, he calls him an old fool, obviously . . . not a compliment. Trep steps in and saves Figgis from his mistake. It's going to be a long day . . .

(Old Corellian: A Guide for the Curious Scholar)

- On Galisport, Imperial Customs Bureau officer Captain Alijah Orr is anxious to capture another arrogant smuggler. He fixes his sights on the incoming vessel Lumrunner, captained by Shamus Falconi with his Wookiee first mate, Grasheel. Waiting in the docking bay are the arms smuggler Dutan Lee and the swoop gang leader, Chop Haslip. Using signals, the smugglers and their cohorts manage to tip each other off as to the workings of the Imperials, who are dismissive to their local assistant, Port Captain Renea Luies. When crates supposedly filled with weapons turn out to be full of mining equipment as Lee's cover says, the Imperials are miffed. After searching the ship and finding that the lum aboard is in fact real lum, they're peeved. And when they search everything and find absolutely no reason to hold anyone on criminal charges, they're downright pissed, and head off to where Platt Okeefe's Last Chance is about to land. As the Imperials leave, Shamus hands off military-grade coils (which were hidden inside larger ones) and Tibanna gas (stored in a few well-placed lum bottles) to Chop, and Luies comes in with Lee's true weapons crates, now sealed with ICB seals to avoid further inspection. As the deal is carried out, Falconi goes to compensate Luies for his help, and they both have a drink of (illegal) Socorran raava. It is the beginning of a wonderful, mutually profitable, friendship.

(Lumrunners)

- Rebel cell leader Gebnerret Vibrion has been captured and taken to Selnesh, a prison planet. Rebel Commander Briessen calls a group of Rebels together to save him. They are: Doctor Aurin Leith; Melenna Seltrayne; Koris Haslam; Liak; Barsoulentiniel Enkhet; and Gowan Ch'lessan. They will infiltrate the prison as Imperials with smuggling captives, and it will be Aurin's job to stabilize Vibrion, who suffers from Zithrom's syndrome and requires Clondex to stay alive, for escape . . . or to kill him in the least painful way possible if he can't escape with them, in order to keep his information out of Imperial hands. This causes Aurin no end of turmoil, as her first duty is to do no harm. They make it to Selnesh and into the prison without

much trouble. They find Vibrion, and Aurin stabilizes him. They move to escape through a tunnel, but find themselves tracked by silent stormtroopers. Aurin spots one and does the only thing she can do: she shoots him. The stormtrooper dies, the first person Aurin has ever killed. The others take up the defense, and they escape without further incident (relatively speaking). Later, Vibrion is doing well, but Aurin is still wrestling with her internal conflict. Gowan talks to her for a bit, showing her that she did take a life, but by taking that life, she saved all of their lives, which may help the Rebellion to save other lives, in a chain reaction of life-saving, so to speak, stemming from her one act of self-defense. It's not much to calm her soul, but it's a start. Later, Aurin receives the Field Achievement Award, which is given to all field operatives after their first mission. She simply tosses it in a drawer, out of sight, but not out of mind.

(Do No Harm)

- Sayer Mon Neela, a former Imperial Senator and fugitive from Palpatine's Empire, is being forced to evacuate from Harob by the Rebel General Polo Se'lab, for her own safety. The Imperials are coming, and she's too important to allow to be captured. Indignant, she finally agrees to leave with her bodyguard, Raan Stasheff, and pilot Captain Heedon aboard the Starcrossed, a small ship. They escape, but Neela, in her desire to help give those on Harob time to escape, forces the other two to join her in a desperate plan to buy time. They head off the Imperial Star Destroyer Imperial Hazard, which is en route to Harob, and allow themselves to be caught in a tractor beam. They then announce that they have captured the Imperials, and that the ship is rigged with enough explosives to destroy the Starcrossed and the Imperial Hazard if the Imperials refuse to cooperate. Neela and Shasheff go aboard the Hazard to speak with Captain Sergus Lanox about terms of surrender. Shasheff is escorted away to "guest quarters," while Lanox and Neela talk. Lanox is fiercely loyal to the Empire that has given him a ship, but he has long been an admirer of Neela and is torn by his liking for her and his desire to take her back as a prisoner, thus granting him a promotion, most likely. Neela and Stasheff are allowed back to the Starcrossed, where Neela reveals that she secretly placed a small, experimental sensor device on Shasheff. It is the device that was being developed on Harob, and it has gotten command codes to the Hazard's tractor beams, detention cells, etc. In essence, they can control the Hazard, to buy more time. They run the program from the device through the computer and into the Hazard, only to have it working so fast that the older computers can't keep up. The Starcrossed is still tractor beamed to the Imperial ship, and now their bulkhead won't close around the umbilical that is connecting the two ships. As Heedon tries to get the computer under control and Shasheff and Neela try to close the bulkhead, the Imperials, led by Lanox, move to the umbilical to take Neela prisoner . . . and the computer malfunctions on the Hazard cause her to lose altitude toward the planet they are orbiting, dragging the Starcrossed along with it. The Imperials arrive at the umbilical and Shasheff is shot, but not badly. The other Imperials are driven away as the door closes, with Neela locked in the umbilical. Lanox, giving in to his more human nature, rushes to the Starcrossed and helps Neela get the doors open and get back into the ship. He gives her a quick kiss before returning to the Hazard. As the tractor beam dies and the Starcrossed escapes, Lanox gets the Hazard under control, battered, but not destroyed. Later, at the Rebel base on Carosi XII, Neela is celebrated for saving the lives on Harob with her heroic bluff, while at the same time (as they see via the newsnets), Lanox is given the Distinguished Medal of Imperial Honor for saving his ship from Neela's threat, "the most heinous act of Rebel terrorism since the destruction of Alderaan." Ah, unexpected victories and happy endings . . .

(The Capture of Imperial Hazard)

- Needing a quick place to escape to and possibly hide out for a while, To'iir and Liadden, a Twi'lek trader and his human partner, study the Free-Trader's Guide before heading for Gamorr aboard the Seventy-Seven Stars.

(A Free-Trader's Guide to the Planets)

- At H'nib Statermast's Farrimmer Café, a group of patrons experience an eventful night. First, they must deal three demented Corellians, Renthor, Kum, and Ulbert, who are on a quest to destroy technology, based on the twisted teachings of an insane Jedi Master they studied under (without being Force-sensitive) years ago. After that, they end up falling for scam artist

Sleightan's scheme, purchasing his droid, L7-BO, which is programmed to escape whenever possible to be resold again. (And, yes, the droid does escape in just a few minutes.) Then, as *zdrinbaghs* that are being prepared for dinner escape and run around the establishment, the group must help stop the little creatures. During the chaos, a Devaronian slips out of the place. Next, a man named Julept trades stories with the group, as a form of friendly wager (the best story wins). The patrons win, but most of the customers get a kick out of both stories. Next, they are visited by a fellow patron, Rebel Alliance supporter (but not member) Bon Sequors, who is on the run from crimelord Ranar Dowellin's thugs. Luckily, their Kizzlebrews help keep the thugs from being able to get a lock on the chemical tracer on Bon. The thugs sense the chemical on a coin Bon has given a droid and a brawl ensues. Luckily, none of the group of patrons is seriously injured, but H'nib's assassin-droid-turned-bouncer is destroyed. The group then (Haven't they been there long enough?) plays a game of sabacc with Rosen, Benchar, Carewa, and a Wookiee named Cecil, barely escaping getting pounded when their good luck is mistaken for cheating. After the game, a security officer comes in looking for the Devaronian, saying he is a bombing suspect and that the Farrimmer may be rigged to blow. The patrons help H'nib search the place, finally finding the bomb inside the leg of Treedee (H'nib's M-3PO droid partner). The bomb is disarmed, and H'nib is grateful. Finally (Shouldn't you folks be home by now?), Bnugor, a Gamorrean warrior, enters, and the patrons help him search for his missing pet, Snowball the Snuzzleguff. With that task completed, the patrons are finally ready to leave the Farrimmer and the day's adventures behind.

(The Farrimmer Cafe)

- At Chiron base, a group of Rebels is called to meet Captain Amarith. She tells them to head for her personal yacht, the *Gambit*, and head away from the base. En route, follow her instructions to play a holovid she gave them. In the holo, she tells them that they are heading to Ando undercover as tourists to meet with their contact, Koral-tae, and discover what the Empire is doing on Ando's oceans. Upon arrival, the Rebels meet Koral-tae, who suggests a recon of the marshes. They carry out the recon at night, finding poachers hired by Bosk-toth caching mineral-fish, which the Imperials are also trying to do, for their own ends. Imperials arrive and chase off both the poachers and the Rebels. Next, the Rebels sneak aboard a harvester factory, discovering that the Imperials are taking in the mineral-fish for transfer off of Ando. When the Eclipse, the transport vessel offworld, arrives, the Rebels give chase to Uridia, where they sneak into an Imperial facility and find that the Imperials are trying to raise the mineral-fish to take Uridium from small amounts in the moon, which requires a creature like the mineral-fish. They hope to use the Uridium for creating more powerful laser weapons. The Rebels use explosives aboard the *Gambit* to destroy the facility, barely escaping in time. Upon arrival back at Chiron base, the team is commended.

(The Ando Project)

- Imperial Major Vontenn instructs Obo Rin to continue his research into shape-shifting species, in order to sort fact from fiction. He receives medical records on Proteans from Moff Bandor, Polydroxol's from slicers who steal the files from the Karflo Corporation, and does not find much on the Stennes Shifters. He intends to meet with the Shi'ido anthropologist, Vandolae, on Centares. On Centares, Vandolae has arrived, having been given passage by a man named Pyrron. To mingle with local society, he shifts into Pyrron and acts like him, but ends up running into two of Pyrron's acquaintances, Gideon and Keeta. Keeta has recently lost an eye fighting a shape-shifter, and they argue with Gideon and Keeta arguing that shape-shifters are evil, while Vandolae (as Pyrron) defends them. He tells them of the Protean held captive by Moff Bandor, the planned genocide of the Polydroxol by Imperial researchers, and the dangers of the Stennes Shifters. Gideon tricks Vandolae into revealing that he is not really Pyrron, but a shifter himself. Vandolae tries to show himself to be harmless, but when he is forced to defend himself, Gideon kills him. Rin arrives a short time later to find him dead.

(Shape-Shifters)

- Carter Escalon, a Rebel agent carrying vital information from Coruscant, has been captured and sent to Sevarcos as a prisoner. The information he carried has not been found, and is presumably still in his possession, somehow. A group of Rebel agents are sent undercover

as a wind rider crew for Ray Carantar during the Festival of the High Winds, when the Slave Lords of Sevarcos and other scum meet and do business, alongside a great race. They are to make it to Sevarcos, meet up with a local nomad contact named Jax Seldam, and then break Escalon out of prison. (Easy, right?) They arrive and join in the race, with Imperials and other unsavory sorts also competing. The race begins and after several dangerous detours, they come across the vessel of Lord Quintas being attacked by nomads. The group intervenes, to Carantar's dismay, and they meet their contact. Jax tells them that the Rebel and his comrades are being sold into slavery and are being transported on a convoy very soon. The agents leave Carantar in a lurch (and quite pissed off) to join the nomads in striking the convoy. They are successful in the strike and make it off of Sevarcos through a swarm of TIE fighters. Carantar vows revenge on those who have caused him to lose the race and the prestige it would've offered. As for Escalon's information, there is a hint that it may be a plant and that Escalon may be a double-agent, but that is for others to decide back in Alliance High Command.

(Festival of the High Winds)

- On Morado, young Nyo loses another hand of sabacc to the Herglic gambler Doune. Down to one credit, he is ready to give up, when a mysterious figure enters the room and challenges Doune to a hand. The man reveals himself to be, by all appearances, the legendary Kinnin Vo-Shay, who should be over 100 years old, or dead. With no credits to wager, Vo-Shay is snubbed by Doune, but Nyo tosses him his last credit. The game is on. When the final hand is complete, Vo-Shay and Nyo walk out with nearly 250,000 credits. Vo-Shay gives Nyo 200,000 of it, since it was based on his credit, and talks with the boy. Nyo had been in the game in order to win enough money to buy a lightsaber, a link to the Jedi he so admires, from a black marketeer on Nar Shaddaa. Vo-Shay confirms that he is the Vo-Shay of legend, but does not reveal any more. The two head together to Nar Shaddaa to purchase Nyo's lightsaber. En route, Vo-Shay speaks with a mysterious disembodied voice, which Nyo will later hear but receive no explanation for (until later). After leaving Morado, they, aboard the Ashanda Ray, are attacked by forces loyal to Doune, but Vo-Shay and Nyo escape unscathed to Nar Shaddaa. On Nar Shaddaa, they find that the lightsaber has already been sold . . . to Doune. Doune challenges Vo-Shay to another hand of sabacc. If Vo-Shay wins, Nyo gets the lightsaber. If Doune wins, Doune can have the pendant that Vo-Shay wears and which is rumored to be the source of his amazing luck. Knowing that even if they win, they won't be allowed to leave with the lightsaber, Vo-Shay throws the game. Victorious, Doune simply tosses away the lightsaber (which Nyo retrieves) and heads out with his new pendant. Later, Vo-Shay comments that it's not a lucky or mystical item at all, but his fiddling with it was simply used to distract his opponents. Doune will be in for a rude awakening when he tries to use it in a "sure" win. Nyo and Vo-Shay return to the Ashanda Ray, where Vo-Shay explains that when the Ashanda Ray was lost in the Tyus Cluster, back when he supposedly vanished for good, it was trapped between the black holes of the area, stuck in a place where time as we know it did not exist quite right. Others had been trapped there as well, including a Jedi Master named Aryzah, who helped Vo-Shay escape. Aryzah's spirit is the ghostly companion Vo-Shay was speaking with, and she travels with him, continuing beside him on a spiritual plane, so to speak. After Vo-Shay tells Nyo this, he offers him a position as first mate. Aryzah welcomes with a kind "May the Force be with you," to which Vo-Shay replies "... you're gonna need it."

(The Last Hand)

- The Empire finally comes to Rhamalai, taking the world under full control to use its agriculture to feed the Imperial army. Among those affected are Nadra Enasteri and Charis Enasteri, the daughter and wife of Neth Enasteri, who had left to join the fight against Palpatine 16 years ago. Denel Moonrunner, who had originally wanted to join the Imperial military though Academy training is conscripted into service with his friends, Dorn Lister and Amos Granley. Imperial General Naem Yrros has essentially taken command of the world, leaving Planetary Trade Director Markren Pellias as a figurehead. But the populace is not totally demoralized, as Denel's parents, Lorn and Artis Moonrunner, prepare to strike at the Imperials. Denel is given the designation FR-231 and pushed into service. He soon runs into Nadra, who tells him that Charis is to soon be terminated since her illness is a genetic disorder and thus, not

worth trying to treat, according to the Imperials. Denel sends Nadra to meet with his parents and devises a plan. The Moonrunners, actually rebels hiding out on the planet (Lorn is Major Corvus Langlier), go along with the plan and the next day, Denel is given a fake assignment to transfer Charis for release during Nadra's last visit. They escape in a speeder, while the Moonrunners prepare to escape in the Refugee. Denel and the others are separated, and when the Enasteris get to cover, they tell the Moonrunners to get their son and not worry about them. The Moonrunners make sure the Enasteris know they can use what the Moonrunners leave behind, and, after picking up Denel, the Moonrunners make their escape from the planet. Back at the garrison, Yrros and a team find the source of the false orders for Denel, the Moonrunner's astromech, which then explodes, killing all in the area. With the Imperial presence on Rhamalai decimated, Charis hopes that Nadra will continue to be as strong as she is, and that perhaps someday she will be reunited with her father.

(The Occupation of Rhamalai)

- On Gelgalar, a group of Glarsaurs prepares to attack a nearby Sullustan settlement. Their plan is overheard, though, by a reeho, a local bird. This no ordinary reeho, though. A local boy, T'laerean Larn, has been being taught a small amount of Force-usage by a Wise Man, who, while not a Jedi, knows enough about the Force to be dangerous if he chose to be so. T'laerean has merged his senses with the reeho. He calls the bird to him, so that with physical contact the merging might be broken, allowing T'laerean to regain control of his nearly comatose body and warn the others of the coming attack. On its way back to the boy, though, the reeho is captured by two children, upon entering T'laerean's home. The children think T'laerean is dead, but won't tell that they know this, because it would reveal that they'd gone into his home without asking. They take the bird back to their mother, who prepares to cook it for dinner, but T'laerean helps the bird decide to escape. A short romp with the children later and the bird is free, but flying in the wrong direction. Luckily, the bird flushes out the Glarsaurs, alerting the Sullustans and thereby saving the others, but a Glarsaur finally catches the reeho and kills it. T'laerean awakens to the face of the Wise Man of Kooroo, who had arrived just in time to bring T'laerean back. The boy has learned a great lesson in the responsibility that comes with wielding the Force, the so-called "Breath of Gelgalar."

(The Breath of Gelgalar)

- While working as head of the University of Sanbra's Sentient Studies Department and compiling The University of Sanbra Guide to Intelligent Life, Professor Tem Eliss is approached by an Abinyshi named S'itl Thirr, who asks him to tell the real story of what happened to the Abinyshi species. Shortly after this meeting, Eliss flees campus after annoying COMPNOR by not following correct anti-alien protocols in his writing. Within three weeks, he will release The Guide's completed chapters on the communication nets.*

(Alien Encounters: An Extinct Guest)*

*NOTE: "An Extinct Guest" is actually the name for the subsection of the AJ14's *Alien Encounters* article. Since each of the *Alien Encounters* articles from the various AJs are under the same title, I figured this actual story segment should be differentiated in some way in order for it to make sense in light of the other articles.

- Tam Eliss is assisted in escaping to Krinemonen III by Professor Mankurskett and a mysterious Clawdite.
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Clawdites*)
- Aboard the Star Destroyer Thunder, Commander Tobal Siy recovers from yet another fruitless day of trying to track Rebel smugglers. He is frustrated that the Rebels seem to know his actions before he carries them out. He suggests to his protocol droid, N-3PO, that a spy may be among them. N-3PO gives him a drink and asks him about his security measures and such, milking him for information under a drug in the drink. After telling N-3PO valuable information, he falls to sleep, not to remember the events of the conversation. N-3PO, actually a Shard in a droid shell, then sends the information to the Rebel Alliance.

(Alien Encounters: The Shard)

- When Lyle Lippstroot, the bookkeeper for Vop the Rodian is killed, Guttu the Hutt calls a band of thieves consisting of Cecil Noone, Kels Turkhorn, Hass Sonax, and Dawson to Nar Shaddaa for a mission. Vop and his rival Ritinki the Bimm are just days away from a private meeting aboard the Ithorian herdship Song of the Clouds. At that meeting, Vop is planning to purchase a lockbox from the Ithorians. Ritinki also wants the box, so he arranged the murder

of Lyle (who was to do the actual purchasing for Vop) and has replaced Lyle with a duplicate. Guttu doesn't care what is in the box, but he knows that if two of his competitors are fighting over it, he wants it. Noone and company are given orders to steal the lockbox during the meeting. Getting aboard the Song as caterers, Noone and Kels smuggle Sonax and Dawson onto the ship. Once aboard, Noone and Kels fulfill their catering duties (with the exception of Kels stealing a nice credit chit), while Sonax and Dawson break into the vault holding the box . . . only to find that it is empty. The Lyle duplicate has already purchased the box with Vop's money and taken it aboard Ritinki's ship, the Asaari Wind. Against orders, Sonax and Dawson go EV and board the deserted ship. When a mob hit, possibly by Guttu, brings chaos to the reception where Noone and Kels are pinned down, Ritinki summons his ship via beckoncall. It crashes into the dome of the room, letting the atmosphere escape until the herdship's force fields activate. Unfortunately, Ritinki didn't plan on Sonax and Dawson being at the controls of his ship. They blast Ritinki before he can board and help Kels and Noone escape. Later, aboard the ship, the team opens the lockbox to discover a Hapan Gun of Command. Knowing they could get far more money from the Rebel Alliance or, as a last resort, the Empire, for the weapon, they decide to keep it and the chit Kels stole, instead of returning to Guttu. As for their old ship, the Borogove . . . well, they can come back for it someday, but for now, they have a new, better ship, the Asaari Wind.

(The Great Herdship Heist)

- Cecil Noone and his thieves attempt to sell their stolen rifle prototype Hapan Gun of Command to the Rebel Alliance, but the Alliance can't offer enough credits. They try selling to Imperial Consul-General Halsek, but have to escape before the transaction can be made. They keep the Gun and hope for a chance to sell it soon. Meanwhile, their captured ship, the Asaari Wind, goes through several name changes, from Asaari Wind to Hieroglyph to Tailchaser to Voona's Dream II, and finally to the Spiraling Shape. The team heads for Kabal, hoping to make a sale.

(conjecture based on *Fair Prey*)
- On Kabal, Cecil Noone meets with hunting enthusiast Tyro Viveca, a Krish noted for his large hunting compound. Cecil has left his teammates behind to meet with Viveca personally. He is trying to sell the Hapan Gun of Command rifle prototype that they had stolen a month before. Viveca is very interested in the item, but isn't about to pay for it. He knows that Cecil is a wanted man, and he knows where the Gun of Command was stolen from. So, he will simply take the weapon and allow Cecil to live . . . sort of. He releases Cecil into his private hunting grounds, the same place Viveca recently killed a captive lamproid. Cecil can race toward safety all he wants, but Viveca will be coming after him, a sentient hunting a sentient. In a nearby marketplace, even as Cecil Noone is released to run for his life, his shipmates, Kels and Dawson are in the process of stealing some power couplings and haggling over a trinket Dawson is enamored with, a Quay. They return to the Spiraling Shape to an annoyed Sonax, who tells them of Cecil's situation, as best as she can determine. Dawson and Kels prepare an incursion into the hunting compound to save Cecil. In the grounds, Cecil attempts to set up a trap, but only manages to bloody himself, making himself easier to track. He has his pain eased, though, when he comes across the mate of the murdered lamproid. He frees the lamproid from its cage as it heals (or deadens) some of Cecil's pain. Cecil continues on the run, while the lamproid charges off. At the perimeter, Kels and Dawson (who has brought along the Quay, explosives, and detonators) are alerted by Sonax that there are several hunter drones released by Viveca. Sonax taps into them to determine Cecil's location, but one of the drones attacks Kels and Dawson. They manage to destroy it, but one of its blasts has destroyed all of Dawson's detonators. In the compound, Viveca, his servant Rutt, and his nashtah are attacked by the enraged lamproid. Before they can kill the lamproid, Rutt is killed and the nashtah loses one of its legs. Viveca is not amused. Elsewhere, Cecil is trapped by a gravity trap, but is freed when Dawson and Kels arrive. They free him, and Dawson sets a trap for Viveca, using the Quay as a detonator for the explosives. They are well out of range when Viveca finally comes upon the device, which blows him away. Back at the ship, Sonax tries to convince her comrades to go back for the Gun of Command, but security patrols, reacting to the explosion at the compound, are tightening security at the spaceport. The team is forced to escape, without their prize, in hopes of getting Cecil to a

bacta tank before internal injuries kill him. All in all, it is one planetfall they would rather never have taken place.

(Fair Prey)

- Trader Mair Koda returns to Vernet and quickly learns that all is not well. The Empire has come to Vernet and conscripted her foster hometown's young men. Among them is her foster brother, Kristoff Stonelaw, much to her foster parents and younger foster brother Yuri's angst. Yuri convinces Mair to help get Kristoff away from the Imperials before they brainwash him. They sneak into the Imperial compound, and Yuri speaks with Kristoff, but when Mair has to kill a trooper and the base goes on alert, they must escape. Kristoff will not go with Yuri. He truly believes in the Emperor's New Order and wants to be a part of it. He attempts to capture Yuri, but Yuri manages to escape . . . partially because Kristoff does not shoot him when he has the chance. Mair and Yuri, now knowing they can't stay on Vernet for fear of being captured or worse, flee from the only home Yuri has ever known, but they are still hopeful for Kristoff. He could've killed Yuri, but hadn't. It seems the Empire hasn't driven his compassion from him fully . . . yet.

(The Draw)

- A group of smugglers/traders on Tatooine take their damaged ship to Jela'han for repairs. Jela'han can repair the ship, but the parts will have to come from Shellar's junkyard, and they won't be cheap. In order to pay for the parts, Shellar has suggested that the group help him by procuring a Lambda-class shuttle for him. The group agrees and heads for an Imperial scout base on Moorja. They break into the low-level facility, steal the shuttle, and escape to Tatooine, where they hand it off to Shellar, and then have to fight a group of Rebels to keep them from stealing it from Shellar. After this encounter, the group returns to give a voucher to Jela'han, then heads for their ship, where they are confronted by Imperial Colonel Dyrre, whose facility they stole the shuttle from. Dyrre is highly pissed, and is even more enraged when the group manages to slip through his fingers and escape in their ship. They've just made a new obsessive enemy.

(The Lambda Heist)

- Rebel Lieutenant Talnar has procured droids for the Rebellion, but has been forced to crash land on Naalol. After crashing, he and his cargo are captured by a group of down-on-their-luck local bounty hunters called the Oquan. Captain Res Nels sends a group of Rebels to find him or buy his freedom, along with securing the droids. Upon arrival on Naalol, the Rebels search the crash site and tail the Oquan as best they can before losing them and having to look for clues in Prit's Free Pit. Inside the Pit, ISB agent Nir Rinit tries to capture them, leading to a brief firefight. The Rebels then arrange to meet with the Oquan and trade cash for Talnar and the droids, but when they arrive at the swap, they are betrayed. The Oquan want to take their money and turn the Rebels in to the Empire for a reward. Talnar awakens from being knocked out in time to activate the droids, and the droids save the day by taking out the Oquan. The Rebels escape with the droids.

(Talnar's Rescue)

- Lieutenant Talnar rethinks his policy of always working alone and decides to bring a team of Rebel agents with him on his missions from now.
- Lieutenant Talnar and a team of Rebel agents travel to Tatooine to meet Orex and his crew of tech smugglers in Mos Eisley. They meet Orex warily, as they have heard rumors that one of Orex's gang is an Imperial spy. Talnar and Orex begin negotiating in the latter's office when they discover that all of Orex's files on the Rebels have been copied. Realizing the rumors are true, they rush out of the office just in time to see the building raided by Imperial troops and the beginning of a shootout.*

(Talnar's Tatooine Traitor)*

*NOTE: This summary was provided by Luke van Horn.

- A group of Rebels with stolen Imperial information is escaping aboard the Stellar Damsel when they are attacked by Imperial forces. They manage to jump to hyperspace, but find themselves stranded in the Miro asteroid field in need of help. Another group of Rebels is sent in, while a Rebel frigate and X-wing squadron harasses the Imperials. The Knight Errant makes its way into the field and rescues the crew of the Stellar Damsel, escaping from

mynocks and Spacetroopers with barely moments to spare. The information has been saved.

(Damsel in Distress)

- On Tatooine, Ranon Djelkh, a Devaronian hoping to move in on Jabba the Hutt's turf, has become desperate. In need of a way to dispatch Jabba, he sends out a call for bounty hunters to bring him both tirginni beast cologne and a mole serpent. His hope is to get the cologne to Jabba and then have the serpent, to whom a tirginni beast is prey, kill Jabba. Soon, a group of people on Tatooine to contact the Rebellion is stood up by their contact, but meet Harbo Wiis, the man who has brought the cologne to Tatooine. He mistakes the group as his contacts. He was in such a hurry to get off Tatooine before Ranon's enforcer, Oggun Bantha-Horn started hassling him that he has already transferred the cologne to the group's ship, not realizing his mistake. When he finally does realize the mistake, he runs like hell. When the group reaches their ship in Docking Bay 14, Oggun's goons have surrounded it, seeking the cologne. The group fights the thugs, clearing their way into the ship, but Oggun himself arrives with reinforcements. They manage to lift off in the ship and escape, but this plays into Oggun's hands. Ranon figures that if they can shoot down the ship over the Dune Sea, they can search it at their leisure. As the pursuit charges over the desert, they enter a sandwhirl, which takes out the pursuing fighters, but ends up causing the heroes to crash. They are soon set upon by Jawas, led by Empideera Kkek, who want to salvage from the ship. After some negotiation, they begin repairing the ship, but are soon set upon by Sand People. A ship called the Star Stalker recently crashed, covering the mouth of an important cave for the Tusken Raiders, which has left them in need of water and supplies. The leader is identified as A-Zulmun, and he finally explains that many of his people are trapped in the cave, at the mercy of a strange monster. The Star Stalker was the ship used to bring the mole serpent to Tatooine, and now the serpent is in with the Sand People. A-Zulmun himself barely survived to escape. Upon arriving at the wreckage to help, the group is attacked by the mole serpent, which is now free. They battle valiantly until Ranon himself shows up, believing they were not only there to steal the cologne, but the serpent as well. He pulls out a dart gun with, presumably, the only poison strong enough to kill the serpent, forcing the heroes to try to take it from him. When they finally do, it is useless, as it had been rigged by one of Jabba's agents. The battle continues until the serpent is killed and Ranon and his goons are neutralized. The battle over, the heroes decide to get as far from Tatooine as possible.

(Between Sand and Sky)

- Dayla and Hereven Kev, having bankrupted Captain Roogak of the Ithorian Herdship Galactic Horizon, uses this financial leverage to set a trap for Milac Troper.
(conjecture based on *Welcome to the Jungle*)
- Aboard the Ithorian headship Galactic Horizon, Ambassador Milac Troper of the Imperial Diplomatic Corps is set to negotiate with a Twi'lek colonial group who have been fighting off corporate incursions in the H'relac system. A group of heroes is working with one of the parties and is soon approached by Troper's assistant, Venra Andsof, about working as extra security for Troper. The heroes accept the job, and head into the jungle where the negotiations are taking place. Once they meet Troper, they find themselves trapped and facing a group of power-draining Hoojibs. They manage to convince the Hoojibs that they are there to foil the Hoojibs masters, who had set them here to go after Troper, and are free to go. After several other encounters with strange jungle creatures, they are attacked by two Wookiees, Friyahrr and Fahraark. Upon defeating the Wookiees, they learn that they are working with Lady Ahrkan . . . better known as Dayla Kev, who is there with her son, Hereven Kev. Forty years earlier, Troper, then a scout, had left Dayla and her husband, Hereven, for dead during a gasnit attack in the Outer Rim. Hereven died, but Dayla bore his son, whom she named after him, and the two eventually found their way offworld. They have brought the jungle beasts here for revenge on Troper. After a few more encounters, Dayla and Hereven reveal themselves, confronting the heroes and Troper. Troper tries to bargain his way out of the mess, but Hereven attacks. The heroes are forced to defeat he and Dayla in combat, but succeed. Troper survives, Captain Roogak works to take the enemy group into custody, and the Hoojibs are freed from their clutches.

(Welcome to the Jungle)

- A group of “heroes” on Vaynai pose as pilgrims at a Kooroo Temple before infiltrating the estate of Memm, stealing from his art collection and taking a suit of fabled Fenelar armor.

(Topside Infiltration)

- Plans for a new Quadronomic Fluxer (to help with hyperspace travel) have been drawn up and are being held at the Nessem Shipyards on Nessem in the Expansion Region. Roald Lasdal, a foreman there, is to be approached by Rebels looking to secure the plans for Rebel ships. The Rebels arrive, sharing their landing bay with the Trandoshan mercenary Ssorku’s vessel, The Long Scale. The Rebels speak with Roald and intend to steal the plans before a sealed-bid auction, but Ssorku steals them first. They square off with Ssorku later, stealing the plans back. All in a day’s work for Rebel heroes, right?

(Horning In)

- As is his custom, Boba Fett arrives at Ma’ar Shaddam to have one of the world’s master weaponsmiths check over his arsenal for maintenance. While doing so, he dons a simple hooded cloak and awaits word that the deal is done. In the meantime, several other bounty hunters, including Rizzo, the number two bounty hunter in the galaxy, plan to take Fett out. When they attack, though, he easily gets the better of them (Nagyan, Toosog, and others), killing all but Rizzo, who escapes with Fett’s armor and Slave I. Reclaiming Jango Fett’s armor, which the weaponsmith was holding in storage for Boba, the bounty hunter tracks Rizzo, kicking his ass soundly, but leaving him alive to remind the galaxy of who is really number one. Fett reclaims his armor and ship, then leaves Rizzo to remain number two.*

(Number Two in the Galaxy)*

*NOTE: This tale has no set timeframe in the saga, and is placed here for convenience. The only indications of time in the story are that Boba is an adult and is still flying *Slave I*.

- Boba Fett is called to the court of Drex, undisputed crimelord of the Gallapaxis system. He is assigned to bring in Feleen Bantillian from the Vornax system, dead or alive. Fett cuts off Drex before he can truly explain why he wants Feleen, reminding Drex that payback doesn’t pay. Fett arrives on Vornax, facing off with Feleen, who reveals that Drex wants Fett dead, not Feleen. Feleen is actually Drex’s son, and both want vengeance for Gavron Sil’s death, as Gavron was also Drex’s son. Fett bests all of Drex’s battle droids, killing Feleen and returning to Gallapaxis, where he presents Drex with his second son’s head, this time with a thermal detonator in his mouth. Drex, appropriately, is blown to bits to join his sons in the afterlife. As Fett said, payback doesn’t pay.*

(Payback)*

*NOTE: This tale has no set timeframe in the saga, and is placed here for convenience.

- Boba Fett, who sees his father’s face, almost literally, in the mirror, every time he wakes up in the morning, chooses to hunt down Bendu Fry, a being wanted by Black Sun. When he finds Fry, though, the alien suggests that he go after a Jedi on the planet, knowing that Fett helped the Empire hunt them all down. Fett finds the Jedi and captures him, only to discover that the “Jedi” is actually the son of a Jedi killed during the Battle of Geonosis. Thanks to the events on Geonosis, this Twi’lek had to grow up without a father. Feeling a kinship with the young man, who is now a father in his own right, Fett leaves him alone and returns to Fry, killing the target to accept the “dead” version of his “dead or alive” bounty.*

(Being Boba Fett)*

*NOTE: This tale has no set timeframe in the saga, and is placed here for convenience.

- The Empire comes to Gibbela . . . and its representatives are promptly wiped out by the “peaceful” natives, who are actually powerful aliens.

(The Value of Proper Intelligence to Any Successful Military Campaign is Not to be Underestimated)

- While Jabba the Hutt is supposedly out at an illegal Podrace, a bounty hunter and his sidekick go on a mission to steal the Crown of Spade back from Jabba the Hutt. In doing so, the lead hunter goes in alone, only to be captured by Jabba and nearly fed to the rancor, then taken to the Pit of Carkoon. After a quick rescue by his sidekick, the bounty hunter tries again, finally getting the Crown from the Palace and escaping through the upper levels on a grappling hook.

(Infiltrate Jabba’s Palace)

- Based on his successes on Axxila, Darth Vader assigns Firmus Piett to command the *Accuser*, an Imperial Star Destroyer in Admiral Amice Griff's fleet.
(conjecture based on *The New Essential Guide to Characters*)
- While seeking out a planet for a new Rebel base, Luke Skywalker and Leia Organa are attacked by Imperials on Jarnollen. They are rescued by Han Solo and Chewbacca, and must escape in the *Millennium Falcon*. The ship is damaged during the escape and they head for Ord Mantell to make repairs. While on Ord Mantell, they are set upon by the bounty hunter Skorr, who kidnaps Luke and Leia to bait Han into turning himself in. Han manages to free them and keep from being captured, and they escape in the *Falcon*. Skorr follows them to a nearby asteroid. The Rebels escape again, but this time Skorr is taken by a nearby Imperial Star Destroyer, charged with keeping the Imperials from getting the other craft on their scopes (the *Falcon*), and sentenced to the Spice Mines of Kessel. A short while later, aboard an Imperial space station, a group of Imperial admirals plot the downfall of Darth Vader. One of them, Admiral Amice Griff (who is under orders from Vader to bring down the treasonous admirals), sends a message beacon to the Rebels on Yavin IV, offering to help them bring down Vader's newest secret project—the Super Star Destroyer *Executor*, currently under construction at Fondor. He arranges for a Rebel to come aboard as a maintenance worker as a spy, and Luke Skywalker takes the mission, bringing C-3PO and R2-D2 with him. They arrive and Luke is hit on by Tanith Shire, a supply tug pilot. After gaining valuable information about the ship, Luke meets Admiral Griff and is sent to where he is to meet the other conspirators. Vader uses it as a trap, and the conspirators are captured, but not before Tanith and the droids help Luke escape. Luke, Tanith, and the droids hide aboard a drone barge, which Tanith was planning to steal (yup, she's a pirate too). They crash on a seemingly barren world. Across the galaxy, Han Solo, Leia Organa, and Chewbacca head for Kabal, where Leia is to meet with fellow Rebels. Meanwhile, Luke, Tanith, and the droids are taken captive by the Serpent Masters and taken to their leader, Tyrann. Tanith's family and people have been taken as slaves to the Serpent Masters and Tanith had been stealing barges for them in hopes of winning her people's freedom. The droids are taken to storage while Luke and Tanith are put in with the other slaves. Luke attempts to tame a serpent and fails, which prompts him to realize that Tyrann is somehow controlling them artificially. He finds the droids and use a recording R2-D2 made of a signal that allows Tyrann to control the serpents to battle Tyrann's second-in-command, Varn. Luke realizes that Tyrann's medallion is what is controlling the serpents, and he knocks it from Tyrann. Varn's serpent loses control and he falls to his death, even as Tyrann jumps into a chasm after his control device, dying as well. After fixing the controller and giving it to Tanith's people, Tanith, Luke, and the droids take one of the Serpent Masters' cargo haulers to head for the Rebel Alliance. They contact the Alliance and learn that Han and Chewie will be picking Leia up on Kabal shortly, which is within traveling distance for their ship. They arrange to meet with them on Kabal. At Kabal, an Imperial Star Destroyer prepares to attack the planet, under the assumption that Kabal's declaration of neutrality in the Galactic Civil War is a punishable act of insolence. Luke and the others arrive on Kabal. Luke kisses Tanith goodbye and she departs the planet, along with hundreds of others who are fleeing from the impending Imperial attack. The attack comes, and Luke and Leia (who had just been reunited as Tanith left) are almost killed in the assault until Han and Chewie take them to safety aboard the *Millennium Falcon*. En route to reunite with the Rebel Alliance, they receive a Rebel distress call that leads them to a graveyard of lost ships trapped in the gravitational pull of a collapsing star. They are mocked by the person who trapped them there and Luke and Han don space suits and head for where the transmission was coming from. There, in what appears to be a botanic paradise, they find Doctor Arakkus, a scientist who used to head an Imperial weapons development complex. A radiation experiment had backfired on him, and now he is dying. His protective suit slows the effect, but his imminent death has caused him to take great pleasure in trapping others in the gravitational pull of the collapsing star, to exert his final acts of "godlike" power. He has even been using negatron-charge bombardment to speed the star's collapse. Arakkus has a detonator that could blow the negatron stores, killing them all. Han comes up with a plan to escape, and manages to take the detonator from Arakkus. They leave him behind and board the *Millennium Falcon*. With the *Falcon*'s engines full

speed ahead (being held in place by the gravitational pull of the star), they hit the detonator, destroying Arakkus' ship, lending the explosive force to their own engine power, allowing them to escape the gravitational pull long enough to reach beyond the graveyard and escape into hyperspace. At Yavin IV, TIE fighters sporadically bomb the surface, in preparation for a later all-out assault. The Rebel members there warn off any approaching Rebel craft, so Leia has Han divert the Falcon to Aquaris, where they will meet with the leader of a new Rebel faction on that world. They arrive and Han learns that an old acquaintance from his smuggling days, Silver Fyre, is in charge of the Rebel cell, with her second-in-command, Kraaken. Han believes she is not truly loyal to the Rebellion and he uses the Executor information R2-D2 carries to bait the treacherous faction in the Rebel cell (which may or may not be Silver herself) into revealing themselves. While Leia inspects the Rebel base, Silver and Kraaken prepare to go on an underwater hunt, and insist on Luke, Han, and Chewie joining them . . . which, intentional or not, leaves R2-D2 and C-3PO vulnerable to the treacherous individual(s) in the Rebel cell.

(In Deadly Pursuit)

- On Aquaris, the hunting party including Han Solo, Chewbacca, Luke Skywalker, Silver Fyre, and Kraaken attacks a demonsquid, which ends in Luke nearly being killed. Kraaken had thought it wise to put Luke in danger so Silver could rescue him and prove her allegiance to the Rebel Alliance. Kraaken, however, is not with the party as was expected. He (the traitor within this Rebel cell) has remained behind at the Rebel base to steal R2-D2's information concerning the Executor. Leia uses a fake copy of the data to entrap Kraaken, though, and he is defeated and taken into custody. Luke, Leia, Han, Chewie, and the droids head back to Yavin IV, where Imperial raids continue. They soon fight off a few TIE fighters, one of which crashes into an abandoned temple in the jungle, awakening the savage night beast. There is to be a celebration of the Rebel victory of the Battle of Yavin (delayed due to more pressing matters), but it is interrupted by the destructive actions of the night beast. Chewie battles the creature, but it tosses him aside and flees into the night. The beast vanishes during the day, and Luke uses the Force to seek out the source of the beast. He finds a chamber where it was held in stasis for centuries, left as a guardian by the temple's original inhabitants, who fled into space a long time ago. (We can assume that these were the remnants of the society built up by either Naga Sadow, or later by Exar Kun. The records are unclear.) That night, Luke confronts the creature and reveals the truth of its abandonment. The creature is sent off in an empty ship in hopes of being reunited with his creators, if they are still alive. (To be continued below . . .)

(The Rebel Storm)

- While traveling in space, the Millennium Falcon is attacked by a pair of TIE Fighters. Han Solo uses explosive charges in the cargo hold to trick the TIEs to their destruction, which prompts Leia Organa to share a story involving Obi-Wan Kenobi using a similar tactic years earlier.*

(Silent Drifting)*

*NOTE: This framing story seems to take place here. However, bear in mind that the issue order in America has this issue released immediately after the story *Flight Into Fury*. In the Marvel UK series, the issue was released immediately after *The Shadow of a Dark Lord* in one of the few instances of an issue being released in the UK in a different order than in America.

- Beilert Valance informs his crew that they have a new assignment, one he will pay for himself. They are to attack Anglebay Station on Telos 4, the medical facility that saved Valance's life by making him a cyborg, and kill everyone there (and destroy every droid they find). The brutal assignment unnerves even these cold-blooded bounty hunters, but their greed wins out over their consciences. (To be continued below . . .)*

(The Hunt Within)*

*NOTE: This summary was provided by Luke van Horn.

- The Telos IV Anglebay Medical Station comes under attack by the droid-hating bounty hunter Beilert Valance and his goons. When one of his henchmen come across Don-Wan Kihotay, wounded on Aduba-3, mentioning something about a boy and a droid (Jimm Dashon and FE-Q9), Valance believes it might be the boy and droid with a bounty on their heads (presumably Luke Skywalker and R2-D2, who were aboard the X-wing that destroyed the Death Star). He also wants to kill Luke simply because tapes from the Death Star show him working

alongside droids, which Valance can't stand. They seek out another individual Don-Wan mentioned, Jaxxon the Lepus Carnivorous. They track him down to where he has just parted ways with Amaiza. They want to know where to find "the boy with the droids," but Amaiza saves him. Unfortunately, she also says the name of Aduba-3, which gives Valance what he wants. They take the Rabbit's Foot to beat Valance to Aduba-3. They arrive and meet Jimm Dashon, who has recently married Merri. They're expecting their first child soon. The Rabbit's Foot takes to the sky again to intercept Valance, but is shot down in the battle. Valance lands, but his men come under attack by Amaiza and Jaxxon, who survived the encounter, and soon get caught in a bantha stampede started by Jimm. Only Valance remains, but when he comes across the heroes, he realizes that Jimm isn't the boy from the Death Star transmission tape. Enraged, Valance uses his hidden hand blaster to distract the heroes as he escapes to plot his hunt anew. Once aboard, Valance clays at his face in anger at having had to use his secret weapon. Valance is a cyborg, half human, and half of what he hates. At one time, an unknown amount of time before this encounter, Valance had served the Empire in an outworld skirmish, but was blasted by a rebel faction's (or Rebel Alliance) torpedo. He was made into a cyborg to save his life aboard the Telos IV station. Now, the half-man, half-machine's hunt for the boy who personifies his prejudices and inner conflict continues . . .

(The Hunter!)

- While traveling aboard the Millennium Falcon, Luke Skywalker finds himself remembering an adventure with Biggs Darklighter from just before Biggs left for the Academy. He is amazed at how his life has changed since then.

(Crucible!)

- On Tirahnn, Luke Skywalker and Leia Organa are accosted by a winged woman known as "the tyrant," Kharys, the Majestrix of Skye. They are saved by Han Solo and Chewbacca, and when they return to the Millennium Falcon, Han is reunited with his former girlfriend, Katya M'Buele. That night, as Han goes to see an old acquaintance, Laskar, about Kharys, a smoke demon, sent by Kharys, invades the Falcon, killing Katya and wounding Luke, though he'll recover relatively soon. Han returns and they head to Marat V, also known as Skye, where Han had a run-in with Kharys three years earlier. It seems that Kharys considers the hunt for he, Katya, and the other Corellians who landed on Skye to be ongoing, and thus she intends to end the hunt by finally killing Han. They arrive over Skye, but are attacked by Imperial TIE fighters. Han and Chewie order Luke, Leia, R2-D2, and C-3PO into a lifepod and launch it. Those aboard the pod assume that the Falcon is destroyed. Luke and Leia awaken in a cell. Soon, they are visited by Patriarch Aragh, a S'kytri (the same race as Kharys), who tells them they are to be brought to trial for the crime of being "walkers" and disgracing Skye with their presence . . . *

(The Long Hunt)*

*NOTE: See note with **A Duel of Eagles** below.

- Luke Skywalker and Leia Organa are brought before the elders of Aragh's realm, and learn that the droids are safe and that Han Solo and Chewbacca probably survived their encounter with Imperials. They are most likely being held in the castle of Kharys, who rules the planet on the authority of Darth Vader. When Luke and Leia say they wish to save their friends, the S'kytri believe Luke may be "the one," the person whom prophecy says will finally free Skye from its bargain with the Empire. With the S'kytri, they fly (Luke and Leia use anti-grav belts and wings) to the castle and free Han and Chewie. Luke battles Kharys in the air and she whips out a lightsaber, probably given to her by Darth Vader. Luke and Kharys duel until Luke finally kills her. Once the battle is over, Aragh tells them that during the Clone Wars, Skye was saved by three Jedi Knights. One was Obi-Wan Kenobi, and the other two were his pupils (Anakin Skywalker and Halagad Ventor). The S'kytri swore their eternal fealty to the Jedi, but they left without taking advantage of that oath. Later, Darth Vader came (proclaiming to be the other Jedi student, Halagad, not Anakin Skywalker) and made them honor their oath. He took the planet over as Imperial territory and placed Kharys in position as ruler in his absence. By saving them from Kharys, Luke has thus freed them of their obligation to follow Kharys, which means Skye shall be free (though whether or not they would follow another Vader-appointed ruler if Vader returned to Skye is up for debate).*

(A Duel of Eagles)*

*NOTE: If you were reading this story in the Marvel UK series, rather than the American series, you would have seen this *Star Wars Annual* #1 story released after *The Day After the Death Star*, which was released after *Way of the Wookiee* (now set in Han and Chewie's early smuggling days for Jabba), which was released after *In Mortal Combat*. This was part of a larger gap when the Marvel UK series seemed to catch up on older stories before picking up where the American series had left off. Also, before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the first issue of that black and white series.

- *Luke Skywalker, Han Solo, Chewbacca, Leia Organa, R2-D2, and C-3PO are en route to Yavin IV aboard the Millennium Falcon when passing contact through the Force with Darth Vader causes Luke to collapse into shock. They set course for the Wheel to get him medical attention, but come upon a blasted House of Tagge merchant ship on their way. They take in a Rebel survivor who tells them that the ship was attacked by the Empire, and Rebels were placed aboard in order to make it appear as though it was a Rebel attack to discredit the Alliance. An Imperial battleship under Commander Zertik Strom appears and pursues them, but they manage to escape to the Wheel. Despite the Wheel's special status in being left free of the Empire as long as its profits help fund the Empire, Strom orders that the pursuit continue. Upon landing at the Wheel, Chewbacca takes the Rebel's body (He died en route.) to hide, Han takes Leia to prevent her capture, and the droids take Luke and make their way to a medical facility. When the Imperials arrive, Senator Greyshade is alerted to the situation by his droid, the embodiment of the Wheel's central computer, Master-com. Strom informs him that the Rebels he seeks attacked a House of Tagge ship that was carrying Wheel profits, which convinces Greyshade to allow Strom's men to storm through the station. A short time later, the droids and Luke are cornered by stormtroopers. At the same time, Greyshade finds a visual of the female Rebel, and realizes that it is Leia Organa. He has his own plans for her . . .*

(The Empire Strikes!)

- *Aboard the Wheel, R2-D2 and C-3PO narrowly manage to close a blast door and escape from Imperials about to capture them and the nearly comatose Luke Skywalker. This bravery impresses Master-com, the Wheel's computer. Elsewhere, stormtroopers are about to capture Han Solo and Leia Organa, but are thwarted by a different force—Senator Greyshade's security force. Han is taken to the Millennium Falcon, which is then impounded for docking fees. Leia is taken to Greyshade. Elsewhere, Chewbacca is captured and prepped for the forthcoming gladiatorial contest, even as Leia arrives and tells Greyshade the it was the Empire that took out the House of Tagge vessel carrying Wheel profits recently. The Empire would seem to be making it look like a Rebel act in order to bring a full Imperial military presence to the Wheel. Commander Strom bursts in, destroying Master-com's droid body, but is then stopped by Master-com in a new body. Greyshade proposes a deal. He will not let the Empire know how badly Strom is fouling up his orders in regards to the Wheel takeover if Strom will allow him to keep Leia, whom he has apparently had a flame for since their Senate days. Elsewhere, Luke is being treated, but the droids are captured as part of gambling stakes for Han. Unfortunately, Han's gambling isn't going well, and he needs some grander scheme in order to get enough money to free the Falcon so they can all escape. He decides he can do only one thing—enter the gladiatorial combat . . .*

(The Ultimate Gamble!)

- *In space near the Wheel, Imperials stage a false Rebel attack to continue Commander Strom's plans for taking over the Wheel. Inside the Wheel, Leia Organa eats with Senator Greyshade, but uses the situation as an excuse for an outburst, during which she pockets a knife. Later, Strom demands to know the status of Leia's companions. Han Solo and Chewbacca are preparing for the Big Game, a gladiator battle, where he intends for them to die. Luke Skywalker is in the medical bay, but he has arranged for him to never recover. C-3PO and R2-D2 are set for melting down. The droids are saved by Master-com, the central computer, while Leia uses the knife to break out of her cell. Luke has somehow awakened in the med bay and escaped as well. Finally, while Chewie waits in the wings, Han engages another gladiator in combat, barely surviving. The Game, however, has only just begun.*

(Deathgame)

- *Beilert Valance attacks a Rebel information-retrieval team based on Ultaar. He manages to access their records, but he finds nothing useful in his search for the X-Wing pilot who destroyed the Death Star.*

(The Hunt Within)*

***NOTE:** This summary was provided by Luke van Horn. These events take place “just days” prior to *Shadow of a Dark Lord*.

- *Aboard the Wheel, Leia Organa takes out a security guard and takes his weapon and comlink. She soon finds a group of guards taken out by Luke Skywalker, who stands with lightsaber drawn. Luke had been having a Force-induced trance of sorts, inside which he was battling Darth Vader. It took all of his might to come out of its influence, but the source was unmistakable—contact with the mind of Darth Vader, alive and well. Vader, for his part, is currently on Ultaar, where he questions Rebels at a destroyed base. The base was attacked by Beilert Valance, the bounty hunter seeking Luke Skywalker. Vader recognizes this as a new rival and has Captain Wermis set course for the Wheel, where he believes the powerful mind he touched recently can be found. Back on the Wheel, Master-com is reprimanded for helping R2-D2 and C-3PO, but the computer droid suggests that he feels the same friendship for Senator Greyshade as the other droids do for Luke. Greyshade has a lot to think about. Elsewhere on the Wheel, Greyshade’s security patrol takes out several of Commander Strom’s stormtroopers, stealing the Wheel profits that the Imperials stole from the House of Tagge ship earlier. Luke, Leia, and the droids plan to find some way to steal the profits from Greyshade’s forces to help fund the Rebel Alliance. And what of Han Solo and Chewbacca? Han is prepared and sent into a zero-gravity arena for the next round of Big Game combat, only to find that one of his competitors in this battle to the death is Chewbacca himself.*

(Shadow of a Dark Lord!)

- *Aboard the Wheel, Chewbacca and Han Solo work together to get through the Big Game, but both know that in the end, there can be only one survivor. Elsewhere, Luke Skywalker, Leia Organa, C-3PO, and R2-D2 are caught as they try to sneak up on Senator Greyshade’s guards who have loaded stolen Wheel profits on his ship. They were intending to steal the ship, but now they find themselves nearly caught. Luckily, Luke is good with a blaster and the Force. He takes out the guards, but Greyshade appears and forces them into the ship at gunpoint. Greyshade knows things are going to go badly soon (even if he doesn’t realize that Darth Vader is on his way) and wants to escape with the profits. He suggests that if Leia will stay with him, he will allow her friends to go, he’ll leave with the profits, and he’ll help expose the Empire’s plans dealing with the Wheel. Leia agrees, but Luke objects. Leia has very little time to decide, though, as they watch the Big Game come down to three—Chewie, Han, and one other gladiator . . . then Chewie, at Han’s urging, blasts Han. It would appear that Han is dead. Leia can risk no more lives for her sake. She agrees to go with Greyshade.*

(To the Last Gladiator!)

- *Aboard the Wheel, Chewbacca takes out the final gladiator in the Big Game, then leaves with Han Solo, who is faking being dead (he actually had an item shielding where Chewie shot him). At Greyshade’s yacht, Leia Organa remains with Greyshade while Luke Skywalker and C-3PO escape. Commander Strom, knowing Greyshade has betrayed him, orders Master-com blasted (though he just goes to another body) and the Wheel placed under Imperial control. Master-com helps R2-D2 escape, while Han and Chewie escape (without their winnings, unfortunately) aboard the Millennium Falcon. Greyshade stays behind to give his life to cover Leia’s retreat as she, Luke, and C-3PO take off in the yacht. In the Wheel, Greyshade is found by Master-com. When Strom appears and is ready to blast them, Greyshade causes a grenade to explode, fatally wounding him and Master-com, while also killing Strom. Meanwhile, Darth Vader’s Star Destroyer has arrived and is trying to tractor beam the yacht. The Imperials are nearly successful, but the Falcon saves the day. Luke concentrates just enough to send a burst of the Force into Vader’s mind to cover their escape and everyone—the Falcon and the yacht (with R2-D2 recovered from an escape pod)—escapes the area.*

(Flight Into Fury!)

- *With Simon Greyshade dead and the Rebels gone, Imperial troops withdraw from the Wheel*

but use the situation to increase the presence of Imperial Security Bureau agents and informants on the space station. In the absence of Greysshade, a committee of station chiefs now runs the Wheel until a new administrator can take control. Master-com remains mostly in control, however. Also in light of these events, IsoTech's main office on the Wheel increases its security.

(conjecture based on *Beyond the Rim*)

- Imperial TIEs from an unknown location are harassing the Rebel base on Yavin IV. Jan Dodonna intends to discover where they are coming from. On Centares, Luke Skywalker, Leia Organa, R2-D2, and C-3PO trade Senator Greysshade's yacht for a new ship from trader Jorman Thoad. While there, they see a House of Tagge mining explorer launch for the Gordian Reach, where the Yavin system lies. They race toward the base, following the vessel. Aboard the Tagge ship, Baron Orman Tagge practices his dueling with his self-made lightsaber. Orman, blinded in a duel years ago by Darth Vader, must now use cyber-vision for his sight and has made revenge on Vader his primary goal. When they drop back to realspace, they lay mines, nearly wiping out the Rebel ship. Both ships take up orbit around the gas giant Yavin, where Luke and Leia, from an EVA vantage point on a nearby moon, witness a stream of TIE fighters being launched into Yavin, from which they should not return. Instead, the ships somehow make it through the storms of Yavin, suggesting that there is a base of some sort generating or controlling the storms from within Yavin. After returning to their ship, they are discovered by TIEs, who swiftly knock out one of their engines. They're sitting ducks . . .

(Siege at Yavin!)

- Luke Skywalker, Leia Organa, R2-D2, and C-3PO are saved by a flight of Rebel starfighters that destroy the TIE fighters attacking their ship. Once on Yavin IV, Luke and Leia explain how the TIEs are making it through Yavin itself. Luke takes off, intending to salvage technology from one of the downed TIEs on the nearby moon. He manages to do so, but not before the TIE's surviving pilot can get a shot in at R2-D2. R2-D2 is taken back for repairs, while a TIE is outfitted with the storm-navigating device from the wrecked TIE. Luke is sent in the TIE to discover and disable the base inside Yavin. Luke makes his way into Yavin and discovers a giant turbine generating the storms, with Orman Tagge's vessel docked alongside. Luke blasts the turbine, causing the storms to destroy it, then uses the Force to guide himself out of Yavin. Unfortunately, his ship is highly damaged, and Tagge's vessel has followed him out of the gas giant.

(Doom Mission!)

- On Junction, the bounty hunter Beilert Valance takes out Marko Tyne, his newest bounty. He then purchases droids from Skinker, simply to destroy them in his quest against mechanicals. Valance then leaves in his pursuit of Luke Skywalker. As for Luke, he is with C-3PO escaping the pursuit of a Star Destroyer to get through the blockade near the Yavin system. They head for Junction to buy parts for the Rebel Alliance, specifically, in part, to repair R2-D2. Skinker recognizes the sight of a young boy and a droid and has Valance warned. Valance arrives, but also notices someone else trying to contact Darth Vader about Luke. Valance kills him to keep his quarry to himself. Luke and C-3PO try to buy parts from Skinker, but are betrayed to Valance. Luke saves C-3PO, then, in a firefight, deflects a hand-blast back to Valance's face, revealing him as a cyborg. Luke is knocked down, but C-3PO tries to sacrifice himself for Valance. Valance realizes that perhaps the dream of humanoids and mechanicals living together isn't so far-fetched after all. He lets them go, and begins his own internal quest to reconcile the two halves of his own soul with the promise of a better world than he ever thought could exist.*

(Return of the Hunter)*

*NOTE: Information in *The Hunt Within*, a miniatures scenario, pins down that *Return of the Hunter* must be at least five weeks after *Shadow of a Dark Lord*.

- As Han Solo flees to Orleon, Jabba the Hutt hires an alien of an entirely different species (Mosep) to pretend to be Jabba (just with one "t" missing from his name) and hire the muscle necessary to take Solo down.*

(conjecture based on *What Ever Happened to Jabba the Hut?*)*

*NOTE: Yes, this is very contrived. How else, though, can you explain the appearance of a bipedal, whiskered

Jabba in the pre-ROTJ-creation story that was reprinted and forced into the Official Continuity by Dark Horse's *A Long Time Ago . . .* project? There is a slight chance that this is the reasoning behind the Jabba-hired Jabba impersonator in *Sleight of Hand: The Tale of Mara Jade*, if you're interested in writing it off that way.

- Han Solo and Chewbacca have escaped Darth Vader's forces and landed on Orleon, only to find themselves under attack by forces led by Jabba the Hutt's surrogate, Jabba the Hut. They manage to hide the Millennium Falcon inside a mountain cave, only to be trapped by Jabba's goons. They then discover stone mites (insects bioengineered during the Clone Wars to bore through just about anything) in the cave and race back to protect the Falcon. They lift off and hover in the cave while using the ship's de-icer to fry the little insects from the ship's hull, but not fast enough. They realize that the mites must have bored through the mountaintop as well and use the knowledge to blast themselves free of the mountain and into space. They pass the surrogate Jabba's ship on the way from the planet and discover that he is the victim of a mutiny. They offer to take him aboard when he dons a spacesuit and floats to the Falcon. But . . . Han wants him to stew a bit so he lets him simply hang onto the ship for a while. After all, he has about two hours of air in his suit . . . if the stone mites didn't get to it when they were on Orleon . . . *

(What Ever Happened to Jabba the Hut?)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the second issue of that black and white series.

- Darth Vader and Beilert Valance both discover the name and location of Tyler Lucien, a Rebel who deserted just before the Death Star was destroyed. Valance knows that if Vader gets to Tyler, he will learn Luke Skywalker's identity and be able to destroy him. Given how Luke's relationship with C-3PO has helped open his eyes to a better world, Valance cannot allow that, so he seeks out Tyler to kill him before Vader can get to him. Valance arrives on Centares at an old resort above the lava beds of Rubyflame Lake and confronts Tyler, but Vader's arrival gives Tyler a chance to escape. Vader and Valance do battle, but Vader bests Valance. Before he can go after Tyler, though, Vader is grabbed by Valance. Vader is nearly pulled into the lava, but he severs Valance's arm, letting Valance plunge to his death. Seeing this heroic act and realizing that only his death can surely prevent him from ever telling Vader what he knows, Tyler, who regrets his desertion, leaps to his death from the resort tower, thwarting the Dark Lord's mission. The hunt for the man who destroyed the Death Star must continue. Back on Yavin IV, Leia Organa has been sent on a solo mission, much to the surprise of Luke Skywalker, who believes she is too valuable for such a mission. To get his mind off of it, Luke is sent on a mission as well . . .

(Dark Encounter)

- Leia Organa's mission takes her to Metalorn, an Imperial factory world working with Tagge Co. She infiltrates in order to contact her old teacher, Arn Horada, and to see what she can do to inspire Rebel notions in the populace. Baron Orman Tagge has also just arrived and is meeting with Governor Corwyth. When Leia's presence is detected, the Imperials try to track her down, but Orman gets to her first when she meets with Horada. Leia manages to escape from Orman, giving a message of hope to a young girl, Tammi. Leia then escapes from Metalorn, believing that the hope Tammi will help sow will someday help defeat the Imperials on the world.

(A Princess Alone!)

- In space, Orman Tagge meets with his brother, General Ulric Tagge (who had left the Death Star before its destruction). The two discuss Orman's newest scheme to find favor above Darth Vader in the Emperor's eyes and his desire to destroy Vader himself. His newest plot is being hatched on Tatooine . . . where at this very moment, Luke Skywalker is hastily concealing his ship from an Imperial patrol. Luke, C-3PO, and R2-D2 take off in their landspeeder, passing the husk of the Lars moisture farm, before encountering Luke's old friends Camie and Fixer, who are attempting to get by without choosing a side in the war. They are now working for Tagge Co. dealing with old moisture farms that could be taken over by the Tagges. Luke and the droids take off to avoid Imperials again and nearly run into a frozen bantha. As they hide, stormtroopers come and blast the bantha, destroying it to hide the evidence of Tagge's newest weapons project--the Omega Frost. Even as Orman Tagge meets with his brother Silas, who runs the operation, Luke sets out for Mos Eisley to fulfill his

mission of recruiting people for the Alliance. Inside, he ends up running into Han Solo and Chewbacca, who are in the midst of a brawl, before settling down. Fixer enters, however, and tells them that he has had to rat Luke out to the Imperials, which puts Luke, Han, Chewie, and the droids on the run in a landspeeder. A lucky shot by a stormtrooper, though, causes the speeder to begin losing coolant. They might not get away as easily as they had hoped . .

(Return to Tatooine!)

- With their landspeeder out of coolant and overheated, Luke Skywalker, Han Solo, Chewbacca, C-3PO, and R2-D2 are stranded in the Dune Sea of Tatooine, with Imperial patrols on their tail. The droids offer their coolant to the others, who get the landspeeder moving enough to get to Luke's ship . . . which is being torn apart by Jawas. They bargain for a ride with the Jawas in their sandcrawler, but stormtroopers block their path. They promptly cause a ridge to collapse (and proton grenades held by the troopers to explode), taking care of that, but they must deviate to the Jundland Wastes, where they find a large vaporator-like machine. Luke yells for them all to get to cover just before the device, Tagge's Omega Frost weapon, activates and flash-freezes the surrounding area, including the sandcrawler. Tagge and the Imperials arrive, trying to use gunfire to herd Luke and the others into a trap, but they take the sandcrawler right down the Imperials' throats, escaping. After some exploding fuel drums take care of their pursuers, the Jawas supply the heroes with coolant for the droids and speeder. Our heroes race away from the sandcrawler to warn the Rebels of the Omega Frost.

(The Jawa Express)

- Han Solo, Chewbacca, Luke Skywalker, C-3PO, and R2-D2 escape from Tatooine in the Millennium Falcon, but notice Baron Orman Tagge's ship in orbit. Seeking to stop Tagge's Omega Frost project, they follow when Orman goes to meet with his brother General Ulric Tagge at Junction. Once at Junction, Luke goes EVA to eavesdrop on the conversation between the Tagges utilizing a package being shipped between a Tagge mining vessel and Star Destroyer. Luke is discovered, though, and captured by stormtroopers. Han takes the Falcon to Yavin IV, where he informs Leia Organa and Jan Dodonna of Luke's situation and the Omega Frost weapon. Aboard Orman's vessel, Luke learns that Orman's plan is to put two Omega Frost conductor towers on different areas of the asteroid corridor that the Rebels have been using to get past the Imperial blockade around the Yavin system. This would freeze any ships passing through. Luke surprises Orman with an outburst and takes back his lightsaber, escaping with Orman, lightsaber drawn, in hot pursuit. Luke find a TIE fighter to escape, but before he can board it, Orman arrives and the two duel. Orman takes out the lights to let his cyber-vision--a requirement after being blinded by Darth Vader--give him an advantage. Instead, Luke uses the Force to make a perfect strike to Orman's face, destroying his cyber-vision but leaving him alive. Luke escapes in the TIE fighter, but even as Orman is taken to sick bay, Silas orders that any pursuit be halted. The ship Luke stole was stripped of armaments and communications gear and left with only enough fuel to "carry him to disaster," by order of Silas. There's a new Tagge in charge, so to speak.

(Saber Clash!)

- The Millennium Falcon leads a Rebel fleet into the asteroid corridor near Yavin IV to attack Baron Orman Tagge's vessel (now under the control of Silas Tagge after Luke Skywalker defeated Orman in a duel that left him in shock) and destroy the Omega Frost plot. Before they can reach the corridor, though, Silas finishes setting up the conductors for the weapon. In the corridor, Luke Skywalker must eject from his sabotaged TIE fighter and makes his way using his jetpack down to the surface of one of the asteroids housing an Omega Frost conductor. When he attacks it with his lightsaber, a force field protects it, but it prompts Silas to activate the weapon early. The Rebels are not caught, but come close, before Luke wipes out the conductor from below the surface, allowing the ships to go through unharmed. While Silas panics and races to revive his brother, the Rebels attack the Tagge vessel, destroying it. As for Luke, a TIE has been sent to kill him, but the Falcon swoops in to destroy it. It is time to recover Luke and return home to Yavin IV.

(Thunder in the Stars!)

- General Ulric Tagge's Star Destroyer is attacked by the Rebel ships in the asteroid corridor

who just destroyed Orman Tagge's vessel. Ulric is forced to abandon the vessel, but he survives. Unbeknownst to him, Darth Vader's agents will also manage to save both Orman and Silas Tagge from the other ship, holding them in suspended animation.

(conjecture based on *Dark Lord's Gambit*)

- During a risky cargo run for Teemo the Hutt, the ship flown by Pash (an old Ghtroc 720 light freighter known as the *Ao Var*) is damaged so badly that what is left of it must be sold off for parts when he finally returns to Mos Shuuta on Tatooine. This angers Teemo, since the *Ao Var* belonged to him. Pash decides that it is time to leave the Hutt's employ and leaves with his favorite droid mechanic, 41-VEX and the Twi'lek bounty hunter Oskara. 41-VEX was originally a droid doctor with a self-improvement directive, but after decades of working in a clinic in Mos Eisley, he attempted to leave and become independent by borrowing money to buy his freedom from an associate of Teemo. The promises of the lender were false, however, and he ended up with a restraining bolt and being used as a mechanic by Teemo. Over the last few weeks, he has become a friend of Pash and Teemo's favorite Wookiee gladiator, Lowhhrick, who has removed his restraining bolt and joined in their escape. For his part, Lowhhrick had seen his sister and nephew killed by Trandoshan slavers on Kashyyyk and tried to go after the slavers, only to have been captured and sold to Teemo. After years as a gladiator, he struck a deal with Oskara to help her escape if he could join her, which first brought him into the escape plot. As for Oskara, she has her own reasons for leaving. She had been living on Ryloth when a gang tried to take her sister, Makara, for Ryll mining. Rather than allowing this, Oskara lied and claimed to be a bounty hunter, offering her service to them instead. Her first job went surprisingly well, and she began learning bounty hunting under Gyax. Her work kept her sister safe, but she was later loaned out by the gang to Teemo, and when she discovered a plot by Teemo to take over the Ryll mines, which would put her sister in danger again, she decided to leave Teemo and the gang. She joined with Pash and Lowhhrick (and by extension from them, 41-VEX) in a plan to escape. Just as they begin their escape, she sends a warning to Ryloth, foiling Teemo's plot and earning his anger. They follow a route of escape from Teemo's compound that was originally used by one of Oskara's friends, Sasha. (Sasha had been a Rebel like her parents, but when she was the lone survivor of a group of Rebels on Onderon to be left for dead after a failed mission, she worked as a freelance scout on Onderon before meeting Oskara and traveling to Tatooine to work for Teemo as well. She later kept up her Rebel sensibilities and helped an indentured servant escape, which gave Oskara the idea of how to escape now.) For her part, Sasha is also trying to escape at this time (albeit separately) with the help of Teemo's lead mechanic, Mathus. Mathus had been an orphan in Anchorhead before being taken in and trained by the Rodian mechanic Honwoo. He took a job with Teemo, only to find work unsatisfying. It was he who introduced a bit of new programming into 41-VEX to prompt the droid that the time to escape was now, hence the droid being quite willing to join the others in their escape.*

(conjecture based on *Edge of the Empire Beginner Game: Pash Character Folio*, *41-VEX Character Folio*, *Lowhhrick Character Folio*, *Oskara Character Folio*, *Mathus Character Folio*, and *Sasha Character Folio*)*

***NOTE:** I should note here that Pash, 41-VEX, Lowhhrick, and Oskara are the player characters in the *Edge of the Empire Beginner Game* adventure *Escape from Mos Shuuta*. The other two characters, Mathus and Sasha, were given character folios that were released for free on the game's official website.

- All on the run from Teemo the Hutt (ruler of Mos Shuuta on Tatooine), Pash, 41-VEX, Lowhhrick, and Oskara are in Mos Shuuta, hoping to find a way off of Tatooine. After avoiding Teemo's Gamorrean goons in a local cantina, they learn from the bartender that there is a suitable ship that they could steal, the *Krayt Fang* (a modified YT-1300 freighter), in Landing Bay Aurek. However, it is owned by the Trandoshan slaver Trex and it is in need of a hypermatter reactor igniter (HMRI) before it is able to use its hyperdrive. They scam the local junk shop owner, Vorn Tel-Ovis, who is planning to sell his only HMRI to Trex. They thus acquire the HMRI and head for the docking control office, where they make their way inside, wary of control overseer Brynn, and release the *Krayt Fang's* docking clamps. They then head for the landing bay, blasting it out with a group of stormtroopers loyal to Imperial officer Lieutenant Herkin (the corrupt officer who works with Teemo and had been the one to release

Pash from prison and force him to work for Teemo in return). During their escape through Mos Shuuta, they are soon joined by another pair of escapees, Mathus and Sasha, fellow employees of Teemo who are trying to leave. Upon reaching the docking bay, the combined group takes out Trex's droids, then face off with the Trandoshan himself. They defeat him and steal the ship, only to have to install the HMRI while under fire from TIE fighters in space. Finally, they get the part installed and jump to hyperspace, leaving Mos Shuuta behind, hopefully for good.*

(Escape from Mos Shuuta)*

*NOTE: The folio with Pash's background notes that he started working for Teemo right after the destruction of Alderaan, and he has been working for Teemo for eight weeks before he leaves just before this adventure. While the *Escape from Mos Shuuta* adventure in the EOTE:BG boxed set does not include Sasha and Mathus, their backgrounds in the free supplemental folios for the characters that were released online note that they are also escaping. Nothing in the folios confirms that they are escaping with the quartet from the boxed set adventure, but the follow-up adventure, *The Long Arm of the Hutt*, which was also released online as a free supplement, begins with the team having just escaped Tatooine and includes Mathus and Sasha among the crew. Thus, they must have somehow joined with the other four escapees sometime around this adventure.

- Having escaped Mos Shuuta, the new crew of the Krayt Fang (Pash, 41-VEX, Lowhrick, Oskara, Mathus, and Sasha) may be safely away from Tatooine, but they are far from safe from the reach of the crimelord they have all escaped, Teemo the Hutt. (Aside from the Hutt's long reach and criminal resources, he also has a tracking device aboard the Krayt Fang, since it was Teemo who had previously employed the Trandoshan slaver whom the heroes stole it from, Trex.) They briefly explore the vessel, taking care of a klaxon, a bad odor, some security alerts, and the like. They also discover an old Twi'lek in a cage in one of the cargo holds, a man named B'ura B'an, formerly a prisoner of Trex. With low fuel and a navicomputer that has not been updated by Trex in a while, only six destinations are available: Tatooine (where they came from), Christophsis (too dangerous and difficult to acquire fuel there), Geonosis (the same situation as Christophsis), Trandosha (dangerous, given that they stole a Trandoshan slaver's ship), Kashyyyk (dangerous because they are in a slaver ship with Wookiee pelts and such aboard), and Ryloth (somewhat lawless but their best bet). Oskara recognizes the name B'ura B'an. B'ura had been a strong supporter of a group of mines (especially New Meen) that, while still selling illicit Ryll spice, were designated as run for and by Twi'leks, despite pressure from alien interests like the Aqualish thugs who came to take over some of the mines. (It was one of these gangs that caused Oskara to become a bounty hunter in the first place.) B'ura was captured by Trex on his way to the city of Nabat. During the encounter, one of B'ura's lekku was severed. While amid the cages in the cargo bay to investigate B'ura's presence, they also find chitin left behind when Trex had brought the Geonosian Sivor to Teemo two months earlier. They free B'ura and intend to return him to Nabat, since they must go to Ryloth for fuel and such anyway. Just before arriving on Ryloth, however, they are attacked by a G1-M4-C Dunelizard craft, piloted by Teemo's favorite bounty hunter, the Kubaz spy known as Thwweek, who has followed the tracking device Trex had let Teemo place on the ship. The crew of the Krayt Fang manage to blast Thwweek's ship, forcing him to crash land on Ryloth, where he will not be a problem for a while, but their own ship is damaged. Now they need even more help on Ryloth, providing extra incentive to see if B'ura's people can be of assistance. They rest in an underground room, run by the cell that B'ura is part of. The room is operated by the cell's current leader, Nyn Kablo. As the price for helping protect and house the Krayt Fang, Nyn asks another favor, that they take a speeder she provides to get B'ura back to the miners he was helping at New Meen. They are attacked en route by Trex (who is somewhat healed from his wounds on Tatooine) and second-rate bounty hunters (whom Oskara knows) working for Teemo. They defeat them and continue on their way. The miners are excited to see B'ura back again, but they face new problems. The miners are being harassed by another operation nearby, run by Angu Drombb, who is a front for Teemo's operations on the planet (the same ones that caused Oskara to leave Mos Shuuta in the first place). Drombb repeatedly sends goons to mess with the Twi'lek's operations at New Meen. They fight off a group of thugs sent by Drombb that night, then take the fight to Drombb, defeating him and liberating New Meen from his influence. This may anger Teemo when he finds out, but what else is new? Upon returning to Nabat, the Krayt Fang is repaired and refueled, but a grateful Nyn has brought a

Bothan named Ota to see them. Ota knows that Teemo has been making deals with Geonosians. He had been making in-roads with Duke Piddock, but Piddock has, for some reason, pulled back. Now, Teemo is making overtures to work with Duke Dimmock. Ota wants to see the deal cut short and Teemo to be discredited to the Geonosians. There is an upcoming party at Gogum Hive that he has been invited to send representatives, since Ota is posing as an arms dealer who wants to buy Geonosian weapons. Both Piddock and Dimmock will be there, and he wants them to go, find out why Piddock backed off from Teemo, and then use that information to cause the other Geonosians to back off as well. They will be paid well, and they are willing to go anyway because Ota brings word that there is a 50,000 credit bounty on their heads from Teemo. If they can make good contacts at this party, they might find someone willing to help them get into Mos Shuuta and give them a chance to take down Teemo for good. They travel to Geonosis, and attend the party, where they meet other attendees: bartender droid BG-222, Sullustan Mu Nanb (who is undercover to buy arms for the Rebel Alliance), the Gand Vrixx'tt (there to buy weapons for Gand bounty hunters), Maru Jakkar (a human woman there on behalf of Black Sun), Anatta (a Toydarian looking for information he can use to impress Jabba the Hutt), and the Vios (Orpa and Wex Vio, human traders). They learn from Maru that someone (presumably Teemo) has been looking into old Baktoid B1 battledroid information, seemingly intending to reverse engineer them for themselves. Showing the chitin found aboard the Krayt Fang to the bartender droid confirms that it is from a Geonosian. Remembering communications from Drombb's computers, they wonder if it might be from the Geonosian Sivor, whom Trex captured for Teemo, and whom Teemo had fight in gladiatorial battles until letting one of Drombb's friends, the Kubaz (insect-eating) spy Thwheek (the same individual that the heroes had to shoot down earlier on Ryloth). They learn from Anatta that Teemo is part of Jabba's clan, but he seems to have ambitions of his own, which would cause retaliation from Jabba if revealed. He confirms that the chitin is from Sovor, and tells them that Sovor was once an aide to Piddock. From Piddock, they learn that Sovor went missing, and he suspects Teemo had something to do with it. They also learn that Teemo is the being who wants to create his own battledroids and that Piddock's last straw with Teemo was to learn that he employed a Kubaz, a species the Geonosians despise. The group also recognizes that the Geonosians are rather anti-Imperial, so Teemo's Imperial dealings (known from Pash's own history with Teemo) could help drive a wedge between the Hutt and the Geonosians. They contact Ota after the party, who sets them up with a meeting with Dimmock. Upon being presented with their evidence against Teemo, Dimmock allows them to travel incognito to Mos Shuuta on the Lucky Guess, piloted by Orpa and Wex Vios, whom Dimmock has on his payroll. They travel back to Tatooine, where they contact Vorn Tel-Ovis, the junk dealer, and learn more about how he has been brought in by Teemo repeatedly for work on refitting battledroids. They also visit Overseer Brynn, who confirms that such droid parts are coming in legitimate cargo shipments for Teemo and that the only people to regularly travel back and forth from Teemo's Palace to Jabba's Palace seems to be Teemo's house band. With that information from Vorn and Brynn, they are able to send word through Anatta to Jabba about Teemo's activities. There is no guarantee that Jabba will wipe out Teemo and his operation, however, though it seems likely. They sneak into Teemo's Palace (either with the cargo or via codes they receive from Brynn). They gather more information, such as from a member of the band, and finally make their move on Teemo. Blackmailing the Hutt nearly causes him to back down, but a firefight ensues, in which the Hutt is a tough but mostly stationary target. The heroes finally manage to kill the minor crimelord, which, fortunately, is unlikely to bring reprisals from Jabba, given that he likely would have wanted Teemo taken down anyway. They take the 50,000 credits that were meant to be the bounty on their heads for themselves. The bounty, of course, is called off. They return to Geonosis and the Krayt Fang to continue on their way, but they have made some new enemies in the form of Thwheek and Vrixx'tt, both of whom worked for Teemo from time to time and now are without an employer and source of easy money.*

(The Long Arm of the Hutt)*

*NOTE: This is an adventure that was released for free online as an add-on to the *Edge of the Empire Beginner Game*. It carries on where *Escape from Mos Shuuta*, the adventure from the boxed set itself, ends.

- When a bounty hunter (using an alias) betrays the Pyke Syndicate on Coruscant by stealing a shipment of spice from a rival and selling it to Black Sun, the Syndicate gathers a group of individuals to infiltrate a Black Sun outpost and gain information on that betrayer. The team includes six members: the self-directed and custom-made humanoid droid CH-1 (a member of the Bounty Hunter Guild); Wookiee doctor Grabow, a former slave of the Empire with an Imperial bounty on his head; Bothan slicer Jovel Nial (who technically works for Senator Trellev Aquem, but since Aquem is in the Pyke Syndicate's pocket, it is a distinction without much difference); Matwe (a smuggler whose brother, Rikard, is stuck working for the Pykes after a botched job, and who refuses to leave that brother behind to leave the Syndicate himself); trader Sinoca "Sin" Meeku (a Rodian who came to Coruscant to make her fortune a decade ago); and the Trandoshan Tray'Essek (who is working with the Pykes for a chance to track down Lar'omx, a Trandoshan who humiliated him and cost him his jagannath points and who is believed to now be working for Black Sun). They slice a computer terminal and obtain the data, but it is encrypted. They then escape Black Sun pursuit and head for Chopper's, a repair shop owned by fellow Pyke confidant and employee Cho'pa'ailor (a Besalisk best known as "Chopper"). He and Jovel manage to decrypt the data, which reveals the traitor to be the Nikto Kaa'to Leeachos, with whom Chopper is a bit familiar. He suggests that they check out three places where Kaa'to has been seen or known to frequent: the Umbra Club (a death stick den), the Spyder (a sabacc parlor frequented by Black Sun agents), and the Zelcomm Tower (home to Zelcomm Industries, a front for weapons smuggling, run by Coruum Sa'dia). They check out the Umbra Club, run by Omacala, where they are pointed to death stick dealer Speng, who has had business with Kaa'to. They are forced to chase him down after being distracted by a pair of thugs, but he finally reveals that he often holes up near a processing plant in Sector 943 (in the Works). They travel to the Spyder, run by Jovel's clanmate Korsin Fenn, who reluctantly provides more information. They are also able to make contact with a Black Sun underboss named Verannis during a friendly game of sabacc. During the game, they suggest that Kaa'to cannot be trusted and convince Verannis to send out some of his own men to find Kaa'to. They then head for Zelcomm Tower in Sector 1265. They break into Coruum's office and slice into his computer, learning that only part of weapon shipment from Kaa'to was delivered to the tower, and there is to be a second pickup that night at the location in Sector 943. They also learn that Kaa'to has been sent a miniature thermal detonator in a shipment, but it is of a kind that was recently recalled for many of the items being duds. They travel to Sector 943, finding that Kaa'to has actually made his base of operations inside of the NovaCORE kelerium processing plant. He is staying in an annex of the plant that is no longer in use and is hiding his ship, Blade's Edge, in a large abandoned exhaust vent. They finally find Kaa'to, who argues that they would have betrayed the Pykes too if Black Sun offered them better pay. A firefight erupts, which spreads into the kelerium processing area, where molten kelerium becomes a new danger. They are able to wound him to the point of near death when Kaa'to takes out the miniature thermal detonator. It fails to explode, and the backstabbing Nikto is defeated. The members of the group are paid 1,000 each for their work by the Pykes, some of the pressure on them by the Pykes is lessened, and they are able to take and sell the Blade's Edge for 55,000 credits. Unfortunately, they have likely now made new enemies within Black Sun.*

(Shadows of a Black Sun)*

*NOTE: This adventure was released free for RPG Day 2013, which happened to be my wedding day. My thanks to Scott Romanski for helping me acquire a copy. Bear in mind that I have included six characters in this summary, while the booklet itself only includes four (Jovel Nial, Matwe, Sinoca Meeku, and Tray'Essek). These four characters and the two others (Grabow and CH-1) were released as character profiles for free for RPG Day on the Fantasy Flight Games website. The book itself, however, notes that if needing or wanting other pre-generated characters for this adventure, players should use ones found online, presumably referring to Grabow and CH-1. I have thus included all of the available pre-generated characters in my summary of this scenario.

- On Corellia, a group of adventurers consisting of Conevor, Gus (a Drall), and Tala decide (at Conevor's suggestion) to go "slumming" on Treasure Ship Row. Conevor meets and begins bragging about Tala's swoop racing skills to a privateer captain named Jostero. His bragging gets them into trouble when he finds himself in a bet with Jostero that requires Tala (with Gus at her side) to race Jostero's crew through razorgrass fields in Agrilat, with Conevor's ship at stake. The race commences, and Gus informs them that it appears that Jostero is

planning to kill them and take the ship, no matter what happens in the race. Tala wins the race, and just as Jostero turns on them, CorSec arrives to break up their illegal racing activities. Gus has summoned them with an anonymous tip, and this has saved them from Jostero, but now they themselves must race again, this time to escape CorSec.

(conjecture based on the story segment in the sourcebook Suns of Fortune)

- *A group of mercenaries takes a job from a wealthy corporate executive. He will pay them 30,000 credits to recover his personal attendant droid and his Surronian Conqueror Assault Ship, both of which were recently stolen (or kidnapped, in his words). They first find that the droid has been auctioned off to bidders that include business rivals that could use the corporate information the droid contains. They then find that the droid has been disassembled, and the information has been split up as well. They recover the information from the different kidnappers as they make delivery, then they find that the ship is being used by a group hired by one crime lord to cause another crime lord to believe the employer's company is investigating them. They put an end to the charade.**

(Rescue and Retrieval)*

***NOTE:** This mission is part of the *Dangerous Covenants* sourcebook for *Edge of the Empire*.

- *A group of mercenaries is hired by the An'yettu clan of Rodians, a paramilitary group that their rivals, the powerful Chattza clan, refuse to allow to grow beyond the An'yettu Islands on Rodia. They are present when Chattza raiders attack an An'yettu training camp, then join in a retaliatory strike against a newly-discovered Chattza outpost. Later, a full-fledged battle between large forces on both sides takes place in the jungle, drawing in terrible creatures that are agitated by all of the fighting.*

(Anyon, the Guardians of An'yettu)*

***NOTE:** This mission is part of the *Dangerous Covenants* sourcebook for *Edge of the Empire*.

- *In an Outer Rim city, a group of merchants known as the "Committee for Renewal" (CfR) hires a group of mercenaries to take down a criminal organization that is cutting in on their trading territory, the Stalton Syndicate, whose forces are led by a young member of the crime family, Voran Stalton. They are personally hired by Master Aurek (the alias of the first of the ten CfR members) to strike at Stalton targets to drive them away. First, they scout Stalton operations and find that Voran's group is operating out of a fortified warehouse base. Unable to attack directly just yet, they hit some of the gang members as they leave, but this causes a retaliatory attack on a Gearmasters supply shop that is owned by another CfR member, Master Forn. The Staltons then lure the mercenaries into a trap by planting word that more mercenaries and weapons are arriving for the Staltons. When sent to destroy them, they are ambushed. Local law enforcement, paid off by the Staltons, does not intervene. The mercs are victorious, but only just so. With the revelation that local law enforcement answers, at least in part, to the Staltons, they realize that they cannot act in small strikes because they could be arrested or otherwise detained. Only a strong, single strike to take out the Staltons' operation will work. As they gather the necessary gear to strike the warehouse, the Staltons' discover the identities of Aurek and Forn, then kidnap them. The mercs then attack the warehouse, destroying it and saving Aurek and Forn, fulfilling their contract and more.**

(Dirty Work)*

***NOTE:** This mission is part of the *Dangerous Covenants* sourcebook for *Edge of the Empire*.

- *A group of mercenaries signs on with Reog's Regiment, one of the larger independent mercenary units in the Outer Rim. They face combat on a rocky Wild Space planet against claim jumpers at a mine, then later finds that they have angered Lorka the Hutt of Nar Shaddaa because that was who had hired the claim jumpers. Lorka scuttles their next job by paying off their prospective employer, leaving the Regiment hard up for work. They take a job protecting a corporate research facility, only for gas to begin leaking and driving members of the Regiment crazy. After fending off their own comrades, they learn that this was likely sabotage by Lorka. Lorka then hires a rival mercenary fleet to attack the Regiment, but the Regiment survives, albeit with great damage. They next take a job for the Gamorrean Shrook Clan of Pzob under Grruna Thu, who wants them to attack the Hakks, a rival clan on Gamorr that drove off the last Shrook outpost on Gamorr. They do so, hard up for work, only to find themselves in a battle that goes horribly wrong. They retreat and lose any chance at payment (which was contingent on victory). Reog finally quits leading the Regiment (and some will say*

that he died in the battle), leaving the mercenaries looking for either a new line of work or new leadership (perhaps even themselves) for the Regiment.*

(Reog's Regiment for Hire)*

*NOTE: This mission is part of the *Dangerous Covenants* sourcebook for *Edge of the Empire*.

- Kasso Trelek, a freelance demolitions expert, writes *Making a Mercenary Group*, a short essay.
(conjecture based on *Dangerous Covenants*)
- Weequay Kasso Trelek, Tera, and the droid N1-FEX visit a cantina. While N1-FEX cleans smudges from himself and Kasso heads for the refresher, Tera is met by Vols, a hired gun of Gorgen, who tells her that Gorgen wants her to come back and do more of his dirty work. When he suggests that Tera no longer has any protection if she isn't working for Gorgen, she preemptively attacks him, calling N1-FEX into battle as well. The scuffle ends when Kasso, emerging from the refresher, tosses a thermal detonator into the brawl. Everyone flees, and he laughingly tells his companions that it was actually a decoy. Only then does he realize that he tossed a real detonator, not the decoy he had intended. They escape just as it explodes.
(conjecture based on the story segment in the sourcebook *Dangerous Covenants*)
- Darth Vader stands alone on the bridge of a Star Destroyer after ordering it cleared. He watches the ship move through space and begins a soliloquy, talking to himself about how he is prepared to crush the Rebellion as soon as the Rebels, especially Obi-Wan's companions, are found. The captain of the ship watches the entire episode on security cameras, chuckling to himself at Vader's expense. Suddenly, Vader senses through the Force that he is being spied upon. He turns to the camera and speaks to the captain, telling him that he is about to be given a great privilege, experiencing the Force. Vader raises his hand, squeezes, and the captain suffocates. Once the corpse falls, Vader returns to his private musings while staring out into space.*

(Crossing the Dark Lord)*

*NOTE: Summary provided by Luke Van Horn. It must be while Vader is still on a Star Destroyer, so I am assuming it is before he leaves the *Devastator* during *In the Shadow of Yavin*.

- Darth Vader continues to seek out the man who destroyed the Death Star. On Centares, he and a being known as Ban Papeega interrogate a Rebel pilot who had come to Centares to spread the word of the Death Star's destruction. The pilot offers up the name of the man who destroyed the station—Skywalker. Before Vader is told what the name was, an alien named Mala Mala, who witnessed the interrogation and heard the name, leaves the area after being teased. Vader then learns the name and is enraged. It is his name that the man who destroyed the Death Star bears. On Yavin IV, the disgruntled pilot Jal Te Gniev is angry that Luke Skywalker is a hero, which he, who had to sit out of the Battle of Yavin due to a case of measles, has flown more missions, but is not yet a hero in the eyes of others. He takes off in an X-wing in a fit of anger and crashes just outside the temple, but survives. On Centares, everyone who witnessed the interrogation and could have heard the name "Skywalker" is executed, except Mala Mala, who manages to give the pilot an honorable death before escaping. On Yavin IV, the Rebel Alliance leadership council determines that Jal is a threat to them, and their secrecy, so Jal is reassigned to Dubrava, where he will be a recruiting liaison. In the meantime, General Jan Dodonna has a mission for Luke. Shortly thereafter, Jal is approached on Dubrava by a boy named Bobek who wishes to join the Rebels. Jal patronizes the boy and breaks his hopes. Jal then tries to drown his sorrows in liquor, and while doing so accidentally tells Sarma, a local woman, that "that Skywalker greenhorn" is on a mission to Jazbina. Recognizing the name "Skywalker" as one on a recent bounty list, Sarma goes to the bounty hunter Nevana and trades the location for an erasure of her father's debt to Nevana. On Jazbina, Luke is greeted by Lord Prepredenko, who seems to be sympathetic to the Rebellion. He wants Luke to help rescue his daughter, Syayna, who was kidnapped. On Dubrava, Sarma is killed for her knowledge, and Jal almost is, but Bobek saves his life by taking a blast for him. Jal knows that now Vader must be going after Luke on Jazbina, so he purchases a used Z-95 Headhunter and leaves for Jazbina. On Coruscant, Vader reports to Palpatine (finally) and hides the fact that his quarry has the same last name. Vader is then informed of the Jazbina lead and leaves immediately. Elsewhere on Coruscant, near the palace, Mala Mala arrives and prepares to infiltrate the palace. On

Jazbina, Luke heads into a mine with journalist droid 3DVO and Choraw, an elderly guide, in order to find Syayna. Choraw lets himself be killed by a tikulini (like a giant worm), and Luke fights the tikulini, stumbling upon Syayna and her "kidnappers." Upon seeing (via 3DVO) Syayna and her "captors," Prepredenko orders 3DVO to drug Luke, and Prepredenko's guards take Luke and her "captors" hostage. They are not her captors at all, however, as she was not kidnapped, but escaped to join them. They are the Rebel underground on Jazbina, and now Luke has gotten them caught. Soon, Darth Vader arrives at Jazbina. Jal arrives as well, and the race for Skywalker is on. Vader wishes Luke to be captured alive, but when Prepredenko asks what Vader's message is, 3DVO tells Prepredenko that Vader wants Luke dead. 3DVO is not happy with being used to capture the Rebels, and he knows that Prepredenko will be killed for killing Luke. Shortly thereafter, Syayna goes with her father to kill Luke, but she blasts him with a stun setting, convincing her father that he is dead. As Syayna frees Luke and the other Rebels Prepredenko meets with Vader, informs him of Luke's "death," and Vader is furious. On Coruscant, Mala Mala is captured invading the palace and taken to the Emperor. Back on Jazbina, Prepredenko is imprisoned and tortured, but thanks to a feed from 3DVO, the entire planet sees his heartfelt message to Syayna when he confesses his mistakes and tells her he loves her. 3DVO is then destroyed by stormtroopers. The Rebels determine that they must get Luke off of the planet, and they break into the hangar where Luke's X-wing is stored, only to find that Jal has already killed the guards himself. Vader arrives, though, and they are to be arrested and/or killed. A horde of angered citizens arrives, though, causing a standoff. Jal jumps in the X-wing and charges up to Vader's Interdictor cruiser, which he destroys (along with himself) in the memory of Bobek. Seeing the explosion of the Interdictor from the surface, Vader relents and stalks away, as his stormtroopers are defeated by the citizens. The situation on Jazbina will soon be one of Rebel sympathy and a kinder leadership. On Coruscant, Mala Mala has told Palpatine that the man who destroyed the Death Star is named "Skywalker," and she has been given parts to build new droid friends in return. Mala Mala leaves, satisfied with the arrangement, and Palpatine sits amused, planning to greet Vader on his next visit by using Vader's true name, Skywalker. (Exact date, according to Early Victories: 35:5)*

(Vader's Quest)*

***NOTE:** The omnibus entitled *Early Victories* pins this story down to 2 months after ANH, which must be before *Dark Lord's Gambit* (when he learns the name "Luke" instead of just "Skywalker" in this story) and before *Star Wars*, Vol. 2's first arcs because Vader already knows Luke's full name in the series second arc, *From the Ruins of Alderaan*.

- Leia Organa goes on a mission to an outer rim world, where she hooks up with a group of female Rebels, led by General Hundedeen. A holocube map has been stolen that reveals the location of the main Rebel Alliance bases, and they know that the individuals who stole it, Hermos and Nescan Tal'yo, are intending to sell it to Imperial agents on the world in the gambling center of Kushal Vogh. The women go undercover as basically gambler-groupies at the Lucky Star casino, where Leia is "invited" by Nescan back to his room. While the other Rebels "subdue" the Imperials, led by Commander Shad, Leia takes out Hermos and subdues Nescan, only to find that the casino owner has the holocube. The girls downstairs take out the Imperials, while Leia confronts the casino owner, destroying a pile of holocubes to be sure the Rebel information is destroyed with it. The ladies escape, knowing that the Imperials will never confess to having been defeated by a group of women.

(Lucky Stars)

- Leia Organa injures her leg on a Rebel mission, forcing her to take some downtime on Yavin IV.
(conjecture based on *Dark Lord's Gambit*)
- Having learned the identity of the Rebel who destroyed the Death Star, Luke Skywalker, Vader studies a hologram of the young man, recognizing a blending of the features of Anakin Skywalker and Padmé Amidala. Vader returns to Coruscant. Tao reports that he has been practicing and is now stronger than when they last dueled. Vader, preoccupied with his desire to capture his son, no longer has time for Tao's training, and so ends Tao's apprenticeship. Tao is heartbroken over this dismissal and wishes he had simply died along with the rest of the Jedi on Shumari. (To be continued below . . .)*

(Perfect Evil)*

***NOTE:** This summary was provided by Luke Van Horn.

- *Darth Vader has finally received further confirmation that Luke Skywalker was the man who destroyed the Death Star. (He had previously known he was "Skywalker," but he now knows Luke's first name.) After confirming this information, Vader returns to his Star Destroyer, where he meets with Ulric Tagge, who admits that he had been forced to abandon ship by a Rebel attack aided by Skywalker himself. Vader is enraged, but strikes a deal with Tagge, making him the Sith Lord's pawn. With the presumed deaths of Silas and Orman Tagge, Ulric has now come into great power within the Tagge family. Silas and Orman aren't dead, however, but simply in suspended animation, and Ulric would like to keep it that way. Near Yavin IV, Luke leads Blue Squadron in exercises, which soon turn into an engagement to save a visiting vessel. Upon landing, the vessel is revealed to carry Sister Domina of the Order of the Sacred Circle, from the planet Monastery. Monastery has been neutral until now, but Darth Vader has come to convince them to join the Empire, and they wish for a balancing diplomat from the Rebel Alliance to argue their case to the Elders. Domina chooses Luke, with whom she is flirting quite heavily. General Jan Dodonna sends Leia Organa, Han Solo, Chewbacca, and C-3PO in the Millennium Falcon to follow Luke and R2-D2 in their mission. On Monastery, Luke encounters Darth Vader, but must keep things peaceful. He settles in for the next day's discussions, but the cards are already stacked against them. Domina is actually Domina Tagge, sister of the Tagge brothers, who is working with Darth Vader to betray both Luke and Monastery to get revenge on Luke for the "deaths" of her brothers. Vader's plan is in full swing . . .*

(Dark Lord's Gambit)

- *Above Monastery, the Millennium Falcon is captured by Darth Vader's Star Destroyer, the Devastator, under Captain Mulchive Wermis, but when Han Solo and Chewbacca are held and stormtroopers search the vessel, Leia Organa is nowhere to be found. Han and Chewie are put in the detention block, but Leia soon emerges from her hiding place to plan their escape. Down on Monastery, Luke Skywalker "saves" Domina Tagge from a saber cat, but she will use it as an excuse to show that the Rebels are inhumane. Soon, Luke meets with the Elders . . . only to discover that they have been disbanded, and Domina has been installed as All-High Priestess in their place, all at Darth Vader's machinations. Luke accuses Vader of using the Dark Side to manipulate her, almost forcing a duel within the chamber, but Domina orders that if they are to duel, they must meet in the Crystal Valley at sundown. Aboard the Star Destroyer, Leia has set off explosions as diversions while saving Han and Chewie, but as they make their escape in the Falcon, they discover an uninvited stowaway, Baron Orman Tagge, fully healed from his battle with Luke and status imprisonment by Vader. He orders them down to Monastery to save his sister from Vader, even as sundown slowly approaches.*

(Red Queen Rising!)

- *Luke Skywalker and Darth Vader are led to the Crystal Valley on Monastery, which is to be the site of a duel to the death. Domina Tagge sends them both into the valley, where she hopes both will die. Inside, the often explosive and surprising crystal formations plague the warriors, who have to make their way to each other. Soon, the Millennium Falcon, under the command of Orman Tagge, is forced to set down in the valley so that Orman can save his sister from Vader's influence. Han Solo slams the ship into the ground, throwing Orman off-balance, allowing them to reclaim the ship, but when several TIE fighters attack, Orman escapes in the confusion. He makes his way through the crystals, coming upon Vader, who reveals Domina's corruption. Orman, who had always tried to keep her pure, wishes to die, but Vader has other plans at the moment. Elsewhere, Han and Leia Organa race to find and save Luke. Soon, Luke meets up with Vader, engaging him in a fierce duel. At the last moment, Luke stabs Vader, only to discover that his death blow was delivered to an illusion of Vader placed over his true opponent—Orman. Orman dies, but Vader suggests that they may continue for real if Luke desires. Vader has tested him, and now it is Luke's choice to engage or not. Luke declines, escaping with R2-D2 (and perhaps Orman's lightsaber). Vader escapes the area as well, but the mission is a failure for the Rebels. Domina now hates Luke for killing Orman, and while Monastery won't turn on the Rebel Alliance, Luke has*

now made a new foe. The Rebels leave Monastery. Far away in the Drexel system, a ship commanded by "Jabba the Hut" (Mosep) comes upon Crimson Jack's wrecked Star Destroyer. He was a significant investor in the vessel, which prompts him to put a bounty once again on the head of Han Solo, the man responsible for the ship's condition (regardless of it having been Jolli who smashed the ship with her Y-wing). Soon, Han and Chewbacca encounter the first in a new series of bounty hunters on their trail. The constant race between Han and the bounty hunters has resumed yet again.

(In Mortal Combat!)

- While escaping from Imperial agents, Luke Skywalker asks Leia Organa how she learned to use a blaster so well. She tells him the story of her meeting with Giles Durane, the "weapons master."^{*}

(The Weapons Master!)*

^{*}NOTE: This story was originally presented in the Marvel UK *Star Wars Weekly* series in issues 104 through 106, then reprinted in the United States. As this timeline is based on the American releases of *Star Wars* materials, it is noted by its American release format.

- On the planet Alashan, the Rebel Alliance has had an archaeological dig working to find lost advanced technology from an ancient, long-gone civilization. They hope to use any technology they find against the Empire. After losing contact with the dig site, Rebel scouts Arlo Tyre and Wadie Firestone arrive, discovering massive wreckage and everyone dead. When they check an energy source inside one of the structures, they are blasted with intense energy, also killed . . . Meanwhile, Luke Skywalker, Leia Organa, C-3PO, R2-D2, and Rebel agent Mici Shabandar are at the Imperial starship construction facility known as Foundry, planning to steal an experimental new Imperial starship, the Staraker. With Mici and the droids as a distraction, Luke and Leia get into the ship's hangar, allowing Luke to get aboard and fire up the engines. In their escape, Leia is stunned and pulled aboard by Mici. Having caught the Imperials by surprise, they make it into hyperspace before the Imperials can mount a force to stop them. En route back to Yavin IV, they are ordered by General Jan Dodonna to proceed to Alashan to investigate the dig site. Upon arriving over Alashan, they are set upon by TIE fighters and an Imperial cruiser, but energy blasts from the planet make short work of the pursuers. The Staraker is damaged by a blast as well, forcing them to conduct repairs as they begin crashing to the surface. Mici is gravely injured when a terminal explodes, requiring medical attention. Luke uses the Force at the apparently guidance of the spirit of Obi-Wan Kenobi to land the ship "safely." They land upside down in a lava field, forced under the surface by their impact, and by the time they finish looking after Mici, they discover that the lava has hardened, trapping them under a huge layer of rock. Luke and Leia tend to Mici's injuries as much as possible, then Luke slowly cuts his way to the surface with his lightsaber in a flight suit. Upon reaching the surface, he is captured by an Imperial commando team: Major Wil'm Grau; Sergeant Anarine; Ensign Kyril Lopaki; Trooper Boaz; Trooper Voss; Corporal Djambo, and others. When the Imperials search the Staraker, they find Leia, the droids, and Mici. Also stranded on the planet, Grau offers a truce so that they can all work together to defeat whatever attacked them all, then get off-planet. Giving Mici medication from Imperial supplies, everyone leaves Mici with the droids, heading for the dig site, even as Lopaki plans to capture the Rebels for his own career advancement. On the way, the group is attacked, and many troopers, including Boaz, die. Luke, however, senses the blast before it comes and saves Grau, earning Grau's trust and his lightsaber back. They enter the dig site, where bodies are strewn everywhere. Meanwhile, some kind of sentinel attacks the Staraker, which the beam digs from the ground. The sentinel seeks out life signs, but R2-D2 puts Mici into brief bio-stasis to save her. The sentinel moves on. Soon, outside the dig, Corporal Djambo is killed by the sentinel, which is on a mission to kill the others, who have now entered the path to an set of underground ruins that were once protected by a barrier that the archaeologists breached shortly before their deaths. Inside, they find a massive, high-tech city, beyond any technology in the Empire. They are also set upon by the sentinel, a large creature, which kills Trooper Voss and vanishes when they try to bury it under rocks. It reappears off and on, attacking them a few at a time, until Leia recognizes and translates the hieroglyphics on the walls and races to the city's control center. The creature appears in the control room (teleportation, the Imperials think), just in time to kill Lopaki, who

has finally pulled a blaster on Luke and Leia. Luke engages the creature, but soon understands that he needs to destroy the computers in the room, not the creature. The creature is an energy being, given physical form by the city's immense power. With the computers destroyed, it disappears for good, even as the control room erupts into flame. They all make it back to the Staraker, launching for space in a few days. Leia offers Grau the chance to join the Rebellion, but he and his surviving comrade, Sergeant Anarine, choose to leave on a small scout ship to return to the Empire. Luke, Leia, Mici, and the droids head for Yavin IV. Meanwhile, amid the fire below, electronic laughter booms menacingly through what remains of the vast city . . . *

(World of Fire)*

***NOTE:** This story was originally presented in the Marvel UK *Star Wars Weekly* series in issues 107 through 115, then reprinted in the United States. As this timeline is based on the American releases of *Star Wars* materials, it is noted by its American release format.

- In search of a new base to replace Yavin IV, Luke Skywalker, Leia Organa, and Wedge Antilles travel in X-wings to the Dominus Sector in the Outer Rim Territories. Upon arrival, they are almost immediately attacked by an Imperial Star Destroyer and a squadron of TIE Interceptors, suggesting that information about their mission had been leaked to the Empire. After Leia's X-wing is damaged, she is forced to land and kill a TIE pilot from a downed starfighter. The trio reunites and leaves the planet, escaping back to the Rebel frigate *Redemption*, where Leia meets with Rebel leader Mon Mothma, who gives Leia a secret mission. She is to create a sort of Shadow Council to seek out a new base and the identity of the traitor in their ranks. C-3PO is upgraded with military-grade security and encryption programming to assist Leia in this endeavor. She is able to choose her own team members, and Luke is her first choice. Meanwhile, Darth Vader is recalled from a mission aboard the *Devastator* by Emperor Palpatine, who berates Vader for his failure at Yavin and emphasizes his need to redeem himself in Palpatine's eyes. He is given coordinates for travel but no other information. He leaves, and his Star Destroyer (the *Devastator*) is placed under the command of Colonel Kell Bircher, a rising star in the Imperial ranks whom Vader sees, at least somewhat, as competition. Vader is also plagued by the name of the Rebel who destroyed the *Death Star*: "Skywalker." What could it mean? Elsewhere, in the *Corsair Outback*, Han Solo and Chewbacca, aboard the *Millennium Falcon*, on a mission for Mon Mothma as well, are attacked by Boba Fett in *Slave I* and forced to jump to their next rendezvous point, which takes them to Coruscant itself . . . Aboard the *Devastator*, Bircher orders his new aide, Ensign Llona to provide him with information on the ship and on Darth Vader himself . . . Back with the Rebel fleet, Leia assembles her team, *Gray Flight*: Luke; Wedge; Gram Cortess, Rus Kal Kin; Prithi; Falback Kord; Tess Alder; and Ardana Cinn. They also have new black X-wings. Soon, during a training exercise, Luke is sent to collect Prithi when she is EVA, and it leaves them in very close quarters in Luke's cockpit, giving them plenty of time in a roundabout way home to get acquainted (and plenty attracted). Neither Leia nor Wedge is happy to see their familiarity when they return, though for different reasons. (Leia is forced to ground Luke and Prithi for six rotations for playing fast and loose with their orders.) On Coruscant, Han and Chewie meet with Mon Mothma's contact, who should be procuring material from the Imperial Armory for them, but it is a trap and they find themselves in a firefight with stormtroopers. Back with the fleet, Leia runs more training, then gets Mon Mothma to start spreading false information so that they can track the leak within the Alliance, even as Mon Mothma raises concerns about whether Leia's connection with Luke is causing her too many distractions. On Coruscant, Han and Chewbacca escape TIE fighter pursuit by taking the *Millennium Falcon* into the underworld over 1,000 levels down. Back at Home One, Leia, Tess, and Wedge head out to one location, while Rus and Falback head to another, and Gram and Ardana head for a third. While they check out potential bases, Leia has C-3PO slice information into the Renbel fleet's data system, so that they might be able to make the traitor reveal themselves. When Leia's team emerges over Pybus, they are attacked by an Imperial group that includes the *Devastator* and an *Interdictor*. Worse yet: Pybus was not in the fleet's systems, just in Leia's personal navigation packet. Surrounded by TIE Interceptors, they fight back, expecting it to be a suicide mission . . . Meanwhile, Luke hears Obi-Wan's voice, telling him to keep Leia out of danger, only for Obi-Wan's comments through the Force

to be heard by Prithi! Luke disobeys orders and heads for his X-wing. At the Death Star construction side over Endor, Vader kills an admiral who dares to speak up against the Emperor wishing for a faster construction timetable without actually seeing the situation or himself. Kuat's representative on the team, the apparently Force-sensitive Birra Seah, confirms the admiral's concerns, though, and requests that he make her a Moff temporarily to put her in total command of the project and see that it is done on schedule. At Pybus, Leia, Wedge, and Tess fight TIE Interceptors led by Bircher himself. They destroy the gravity well generator on the Interdictor and escape into hyperspace, but Bircher is able to follow, and he detonates an explosive that severely damages Leia's X-wing, injuring her badly in the process. Even when Leia tells Tess and Wedge that there is not a traitor giving up their missions, but rather that the Empire can somehow track them it seems, they are unwilling to leave her damaged starfighter to return to the fleet. Fortunately, Luke and Prithi have taken their X-wings and are on their way to find Leia's team. On Coruscant, Han and Chewbacca are approached by Perla, who is willing to help them escape the Empire (and bounty hunter Boba Fett, who is there with Bossk to find Solo) for a hefty price. Back at Endor, after some meditations on the threat posed by "Skywalker," Vader agrees to make Seah an Acting Moff, so that he can focus on hunting down Skywalker. Luke and Prithi find Leia, Wedge, and Tess, and Luke goes EVA to repair parts of Leia's X-wing, while also removing fuel reactors from the vessel. As Leia passes out from her injuries, the reactor is tossed near where they expect the pursuing Star Destroyer to emerge from hyperspace. It does, and the others fire proton torpedoes toward it, but they purposely miss, instead hitting the reactors, which explode. Many TIE Interceptors are destroyed, the Devastator leaps to hyperspace at the last moment, and the Interdictor is damaged. With the help of Luke's Force-attuned instincts, they leap to hyperspace and escape the Imperials. Leia is given bacta treatment for her wounds and, of course, survives to make a full recovery. Luke and Wedge are brought into Mon Mothma's confidence as far as the mission to discover who is betraying them. Luke is promoted to Commander, and Wedge is promoted to Lieutenant. The squadron's cover is blown, so they can get repairs and such from the main hangar. She tells them about Han and Chewie going missing on Coruscant and the possibility that they were attacked or perhaps ran off with the Rebellion's money (which is unlikely). Luke and Prithi are returned to active duty to help rebuild the squadron, but Prithi, unwilling to stick around while Luke has feelings for Leia, leaves. Bircher, having survived the encounter with the Rebels, returns to the Devastator to assess damage to the vessel. Han and Chewie remain with Perla. As for Leia, she is soon out of bacta but still bedridden, watched over by Luke, R2-D2, and C-3PO. (Exact date, based on internal reference: 35:5)*

(In the Shadow of Yavin)*

*NOTE: The comic refers to it being 2 months after ANH, which is also the time frame that the *Early Victories* omnibus gives for *Vader's Quest*. Given that Vader knows the name "Skywalker" in *In the Shadow of Yavin*, this story must take place just after *Vader's Quest*. Since he apparently also knows the name "Luke" in *From the Ruins of Alderaan* (the very next arc), this series must also begin after *Dark Lord's Gambit*. There is also a reference by Wedge (in issue #5) to the idea that "We all just barely made it off of Yavin alive," which could suggest that it is set after the Yavin evacuation, which is 4 months later than the first issue claims for the story. I have contacted Leland Chee with regard to this possible shift in time frame, and he assures me that the story is set 2 months after ANH, and that line from Wedge is simply up for interpretation in multiple ways, not an indication that it is set after the evacuation or that the evacuation has been moved up.

- Leia Organa's Gray Flight is redesignated Stealth Squadron.*

(conjecture based on *From the Ruins of Alderaan*)*

*NOTE: We are given no reason for this change; it simply happens between issues. One could assume that it is because they are no longer a secret squadron. Or perhaps there was no name change, and Gray Flight was part of a larger Stealth Squadron concept at first that just hadn't been fleshed out by other flights. Or, y'know, the writer just forgot that he had already given it a different name earlier in his own series.

- Prithi rethinks her decision to leave Leia Organa's squadron and remains for now.*

(conjecture based on *From the Ruins of Alderaan*)*

*NOTE: We are given no reason for why she is seen apparently leaving due to her feelings for Luke in the sixth issue of this series, then inexplicably back again in the seventh issue. She will indeed leave by the 12th issue, but this is not immediately after the previous arc, since she goes on at least one more major mission between now and then.

- Around this time, Dai Danu, on the run from SoroSuub, has enough materials stored on Elrood to now take them to the Caltrop Belt asteroid field to set up a hideout with enough

defenses to keep him safe while seeking information to reveal the frame-up against him. Setting up those defenses will take about one month.*

(conjecture based on *Company Man*)*

***NOTE:** This assumes that the adventure of *Company Man* starts immediately after he sets up his defenses, and that the story can be assumed to take place around 35:6. This would then be around 35:5.

- Emperor Palpatine arrives at the Death Star II construction site at Endor to find Darth Vader seemingly absent and Acting Moff Birra Seah in charge. He quickly strips her of the rank Vader gave her and orders that Vader be found. When Seah nearly kills herself in disgrace, Vader's voice comes to her from somewhere nearby, saying that he has a new job for her. She is made a lieutenant and assigned to the Devastator under Colonel Kell Bircher. Meanwhile, on Coruscant, Han Solo and Chewbacca stow the Millennium Falcon into a garbage barge with the help of Perla and attempt to sneak back into space, only to come under fire by Boba Fett's Slave I and Bossk's Hound's Tooth and be forced to make a quick escape in the Falcon. At the same time, Luke Skywalker and Leia Organa travel to Tatooine, where Luke formally buries Owen and Beru Lars. Leia then explains her Shadow Council operation to Luke in detail. He suggests that he and Wedge Antilles could discover how the Empire is tracking them by sneaking aboard the Devastator, slicing their computers, and then escaping in a stolen TIE Interceptor. The plan proceeds forward, with Luke and Wedge taking a transport to the Devastator in disguise and Prithi (apparently having rethought what appeared to be her leaving the squadron after Leia's recent injuries) releasing from the transport in a Stealth Squadron X-wing that she attaches to the Star Destroyer's hull. As the mission commences, Leia takes an X-wing and leaves Home One, ordering C-3PO to cover all traces of her leaving in the ship's systems and his own. She is intending to find a new Rebel base on her own to fulfill her orders from Mon Mothma. Wedge and Luke are taken aboard the Devastator and put into the brig as possible Rebel collaborators, and Vader orders Birra to determine their identities, as one has been identified as an "Antilles," suggesting possible Rebel ties. For his part, Luke uses the Force in a simple mind trick he has been practicing in order to smuggle a pack into their cell that includes his lightsaber parts. He puts it back together and they break out of their cell, releasing other prisoners as cover as they head for the data core. Meanwhile, Leia visits the remains of Alderaan to launch a buoy with a remembrance message. While there, she is spotted by the Venator-class (and Clone Wars era) Star Destroyer Audacity, whose captain claims to be a friend there also to remember. The stranger invites Leia aboard, and she accepts. On Coruscant (somehow during all of this because the storytelling in the issue makes zero sense to claim these events are all concurrent when intercutting – see the note below), Chewie is able to use the Falcon to draw Bossk away, while Han and Perla crash in their own vessel on a Golan defense platform, only to be at the mercy of Slave I's cannons. Fortunately, Fett has a sense of honor and leaps down to face Han man-to-man, which gives Perla a chance to blast the innards of the Golan and send it crashing. She and Han leap to the Falcon, with which they escape into space with Fett holding on as long as he can, only to have to drop back off the ship when his armor, which isn't airtight, necessitates it. The Falcon heads for a hiding place Perla has used before. Back at the Audacity, Leia meets its captain, Tag Rogaren, who was a weapon systems designer on the Death Star, designing its superlaser. He realizes who she is and seems to be an Alderaanian himself. He has gathered remnants of the planet on the ship as a sort of memorial, but he intends to one day die with them. His life means little to him because of what he helped do to his homeworld. For Leia's part, she holds him at blasterpoint but then leaves him alone, intending to send a Rebel vessel back to arrest him for war crimes. Back on the Devastator, Luke and Wedge fight their way to the TIE fighter bay to hide in a pair of TIE interceptors until they can escape. Prithi, meanwhile, decides to stay longer than the route Leia programmed for her would allow, intending to fly directly back to the fleet if necessary to stay long enough to help Luke, even though this would reveal the fleet's location to the Empire possibly. Vader, meanwhile, is aboard the Executor at Endor and learns from Birra that the two Rebels who got aboard the Devastator include Luke, whom he orders he to capture and bring to him. While in hiding in their TIEs, Luke and Wedge discuss Luke's connection with Prithi and Wedge's desire to rename Stealth Squadron (again) as "Rogue Squadron" and to later retire the Red Squadron name in honor of those

who died at Yavin. Prithi must finally head back to the fleet due to lack of life support. She makes it back via a direct route to warn Mon Mothma, but she dies before she can give a report. The fleet is ordered to begin moving out, due to Prithi likely revealing their location. Their fear is justified, as the Devastator arrives nearby and scrambles TIE interceptors, led by Colonel Bircher and including, unbeknownst to the Imperials, Luke and Wedge in TIEs. At the same time, Vader receives a report back from Birra about Luke's origins on Tatooine, his family background, and where he lived, further prompting Vader to push for his capture. When it becomes obvious that Luke has escaped, Birra abandon her post and makes her own escape. As the Devastator attacks Home One, Mon Mothma gets a (mysterious) signal on the way to the war room and orders C-3PO to accompany her. Amid the attack, Leia's X-wing returns. She gets back aboard Home One just in time to gather her squadron to launch again. Right before they do so, Luke and Wedge land aboard in their Interceptors and join them. In the dogfight that follows, Rus Kal Kin and Ardana Cinn of Stealth Squadron are killed. As the battle nears its end, Colonel Bircher makes a startling move. He heads for Home One, giving over command of his own starfighter and the rest of his TIEs to Home One, where Mon Mothma has cleared a hangar bay for them. Bircher, it turns out, is Mon Mothma's own nephew and a Rebel agent. (And, fortunately for him, Leia was able to talk Wedge out of blowing him out of the sky when he headed for Home One.) Meanwhile, Perla takes Han and Chewbacca to an asteroid belt in the Cularin System, where she shows off her collection of various weapons, vehicles, and the like, which she has stocked over the years. She wants to trade asylum with the Rebels for her huge cache of useful parts and such. Han agrees. Vader, meanwhile, is recalled by the Emperor just after he receives word of Birra's failure (along with a message begging forgiveness) and disappearance and that Bircher is "missing in action." With Bircher "missing in action" (actually returned to the Rebellion), the Devastator is forced to leave empty-handed. Bircher is revealed to be not just Mon Mothma's nephew but also a member of the Chandrilan Special Forces, who was inserted into the Imperial military based on a plan made months prior to the Battle of Yavin. He explains that the kill switch he used to stop the recent attack was always at his disposal if the Imperials seemed likely to destroy the Rebel pilots that they were facing (which somewhat explains why Bircher always wanted to be in a TIE during a dogfight instead of on the Devastator bridge). Wedge, Luke, and Leia accept this (with Leia doing so only begrudgingly). In the same meeting in which this is revealed to the trio, Wedge requests the dissolution of the stealth squadron and the creation of a new squadron, built from Stealth Squadron pilots if they agree to join, which he intends to call "Rogue Squadron." Bircher is asked to join, but he is needed back on Chandrila. Wedge breaks the news of the squadron change to the others, who are to train using the TIE interceptors that they have captured as a sort of "audition" to become a Rogue. They seem to all be interested, except for Prithi, who is still in medbay. She has a final moment with Luke before informing him that she is returning back to Chalacta to pursue a calling with her Force sensitivity. Han and Chewie finally arrive with Perla, who hands over her stash to Mon Mothma and is given a transport with a five-year agreement to work for the Rebellion. As our tale concludes, Leia briefs the Rebels on a new base she discovered amid her journeys (when needing to stop for fresh water), Arrochar, where Leia has agreed to marry the world's prince to secure an alliance with the world and a safe new base for the Rebels. Elsewhere, Darth Vader leaves the Executor to continue his work for the Emperor. (To be continued below . . .)*

(From the Ruins of Alderaan)*

*NOTE: Multiple continuity issues arise here. The Super Star Destroyer that was seen in earlier issues is said to be the *Executor*, which should not be operational at this point. Leia's Gray Flight is renamed Stealth Squadron for no reason. Prithi is also back with no explanation, unless fandom's interpretation of her final scene in the previous arc was insanely off the mark. Somehow, Luke and Leia engage in several significant plot developments during the span of a single firefight over Coruscant for Han, Chewie, and Perla, which suggests that segments of the arc are not told entirely in sequence when intercutting the two storylines. Oh, and to top it off, Luke returns to Tatooine and the Lars Moisture Farm *again*, once again with dialogue that suggests that this is supposed to be his first time back. We also see the decision to name "Rogue Squadron," learn of yet another person who was an architect of part of the Death Star, and see that Vader knows (or now learns) Luke's full name. Oh, and the writer apparently forgot the name of the ship he himself developed for issue #9 (the *Audacity*), because he starts calling it the *Resolute* (not once but *multiple* times) in issue #10! The issues also have no issue or storyline titles evident. Even though Randy Stradley once said that the tale should be called *Prisoners of the Empire*, it was

released in trade paperback form as *From the Ruins of Alderaan*, which is apparently now its official title.

- Aboard the *Executor*, Ensign Nanda is assigned to Darth Vader with a special detachment of six elite stormtroopers (who amount to a black ops team for the Empire) for a period that will come to be just five days. The mission they leave on aboard a Lambda-class shuttle is off the books, but the reward for Nanda, if all goes well, would be a promotion up three ranks to lieutenant commander during her next review. It is a mission meant to help Vader restore his own honor after his failure in allowing the Death Star to be destroyed. It is also, it seems, a mission that is contrary to the Emperor's wishes. They first head to Coruscant, where they hide their arrival from official records, enter an Imperial data center, and interrogate those within. They are seeking the names of anyone who might have been able to slice into Imperial systems to provide the intricate false background used by Kell Bircher during his infiltration of the Empire. Examples are made of those who allowed the falsehoods to be within the system. After a few upgrades to the shuttle and retrieval of suspected data slicers, they head to Bothawui, where two teams of three troopers take out two targets and Nanda fires a missile for a third. They then go to Kuat. En route, Vader speaks with Palpatine, not revealing his plans and insisting that he is simply making certain that he is making himself worth of ruling the galaxy beside Palpatine. At Kuat Drive Yards, Vader and his new team board the *Devastator*, which is currently being repaired. Vader assembles the command staff, which he accuses of treason for operating under Bircher, even though they had no idea he was a Rebel spy. One disagreeing officer reminds Vader that he was fooled as well and is Force-slammed face-first into the table and killed. A second loudly protests Vader's accusations and is shot by a (blindingly) loyal officer, who then takes his own life. Five more die before Vader is satisfied. Before they leave, Gal Kalling, KDY's Executive Chief of Security, brings Vader information on Birra Seah's location, but he claims not to care. En route to their next destination, Vader argues with the spirit of Obi-Wan Kenobi, whom he can hear but not see. The encounter disturbs him, to say the least. As for Nanda, she has the information on Birra, but it is while she is reviewing a report of a scavenger who is trying to buy himself out of legal trouble by peddling a story of an X-wing and old Star Destroyer (the *Audacity*) meeting in the ruins of Alderaan that Vader sees opportunity. They set course for the asteroid field that used to be Alderaan. By the time they arrive, Tag Rogaren's name has made it into pro-Alliance chatter, and the Empire has issued a kill-or-capture order for him. Knowing he is likely on *Audacity*, right nearby, Vader intends to capture him first. The stormtroopers board and capture him, but when Vader intends to interrogate him alone, possibly killing him, the stormtroopers obey the kill-or-capture order from the Imperial MilNet over Vader's off-the-books orders and intend to take him back to Imperial center, not leaving him alone with Vader at all. Nanda surges the ship forward, giving Vader the opening he needs. He kills all of the stormtroopers, seals a breach in the hull from the battle, then returns to the cockpit with Rogaren. Vader questions him about the identity of the Rebel woman he recently met, but he refuses to reveal that it was Leia Organa. Vader finally kills him, learning by his loyalty and possibly the Force in his mind that it was indeed Leia. As the fifth day of Nanda's time with Vader begins, they arrive on Chandrila for one last act of retribution. Nanda is sent to recon Kell Bircher's childhood home, where she sees three tombstones, ones for Far Mothma, Artar Mothma, and Finna Mothma. She reports this to Vader, revealing Bircher's ties to Mon Mothma. She is just barely clear when Vader blasts the house to rubble with the ship's lasers. They finally return to Coruscant. Vader is accepted back into Palpatine's service, given leave to continue to hunt the Rebel fleet but told to keep his personal ambitions in check in the future, or at least to proceed carefully, lest the Emperor not be as forgiving next time. As for Nanda, she is given a great deal of credits, better quarters, and a promotion. However, she carries the scars of the mission, terrified by visions of Vader. They also learn, after the mission, that Birra Seah was found murdered on an Outer Rim backwater world. The five days with the Sith Lord are finally over.*

(Five Days of Sith)*

*NOTE: This two-issue story is part of the *A Shattered Hope* trade paperback, though that is the name of the second two-story arc in that TPB. This story's title was in the actual issues.

- As the Rebel fleet nears Arrochar, Leia Organa feels the crew staring at her all the time, now that they knew the price of having a new Rebel base on Arrochar is Leia marrying their Prince

Kaspar. She talks to Wedge Antilles about this, mentioning that in many ways, Arrochar could fill the void left by Alderaan to the Alliance, but Wedge warns her not to try to fill her own emotional void from the loss of Alderaan with Aarrochar. No one can doubt Leia's dedication, marriage or no marriage. (To be continued below . . .)

(Rebel Girl)

- The Rebel fleet arrives at Arrochar, where Leia Organa is welcomed by Prince Kaspar via comm. The Rebel Alliance would appear to have found its new home through a dead made for Leia's hand in marriage.

(From the Ruins of Alderaan)

- As the Rebel Alliance arrives at Arrochar, Wedge Antilles and his squadron will be the Rebel welcoming committee, flying down to show respect to diplomats with their X-wings. As they prepare to take off, Wedge gives them their new callsigns. He is Rogue Leader, Tess Alder is Rogue Two, and Rus Kal Kin is Rogue Three. (Luke will be Rogue Five, and Ardanna Cinn will be Rogue Six.) He has dubbed the squadron "Rogue Squadron." Shortly thereafter, the dignitaries meet with Leia Organa and Mon Mothma to cement their arrangements. The royal family of King Tolar and Queen Tiina is offering the Alliance 17 square kilometers in the equatorial zone at a former mining site (where minerals can confuse scanners) to use as a new Rebel base. The Rebels in turn agree to employ local construction firms and to provide a minimum of 200 new jobs. Arrochar's own pilots will train with Wedge and Rogue Squadron to become proficient with Z-95 headhunters and T-65 X-wings, though flight control for Rebel ships remains with the Rebel Alliance. Leia is to meet with the royal family the next day to prepare for her marriage to Prince Kaspar. With the deal sealed except for the wedding itself, Leia meets the royal family for the first time officially the next day, and the wedding date is set for two weeks later. Leia meets with Kaspar that night, not knowing that Luke Skywalker, jealous, has followed her. Luke returns to base, but in the morning when they run training flights, he acts like a hothead. His reckless actions lead to Wedge grounding him. He soon speaks with Han, wondering if he might have a place on the Millennium Falcon for Luke, as Han suggested right before the Battle of Yavin, but now Han has been offered a rank and a position, which means he and Chewbacca are likely staying, despite Han's own reservations about Leia getting married, which Perla has now noticed too. Later, the Arrochar pilots are getting annoyed about being given Z-95s instead of X-wings, but the Alliance cannot spare them until Mon Mothma makes a new agreement with their contacts at Incom in a few weeks. Wedge discusses this with Leia, who notes her concerns about Luke, whom Wedge has now reassigned since he was grounded. Speaking of Luke, he is out meditating, hoping to hear Obi-Wan Kenobi's voice, when he is called back to base for his new assignment. Leia returns to the palace to meet with Kaspar, who really wants to marry her, but he gripes about her working on her X-wing like a common soldier, which reflects more than his own reservations but those of his advisor, a one-eyed general assigned by the king. Luke arrives, thinking he was summoned by Leia, but she doesn't hear him and walks away, angering Luke even more. Luke reports to Mon Mothma, who is speaking with the prince's advisor at the moment. Luke is a good fit for a mission with the Arrochar Mountain Rangers, whom he could accompany as a public relations exercise. In space above Arrochar, the Rebel fleet is in hiding out of the immediate area when an Imperial super hauler (a droid ship) arrives, sending out an automated local-distance distress beacon. Leia, C-3PO, Han Solo, and Chewbacca go to check it out in the Falcon. By that time, Luke is with the Rangers in the mountains. They are supposed to replace a fuel cell on part of the planetary defense grid up on top of the mountain, and they are traveling by foot as part of tradition, despite the higher atmosphere bothering outsiders like Luke. While Luke does get some respect from the Rangers after talking about the Empire and his own experiences, they note that most Arrochar don't want the Rebels on their world. Back above Arrochar, Han and the others figure out that the hauler had a navigation problem. They fix it and send it into hyperspace, but not before it can release a small probe droid, which makes its way to the royal palace. The next day, as Luke and the Rangers reach the tower they need to repair with a new fuel cell, Luke hears the voice of Obi-Wan, warning him that he is amongst evil. Just then, the soldiers turn on Luke, revealing that they are actually there to use the tower to broadcast a signal to a waiting Star Destroyer. Arrochar is going to join the greater galactic community,

but it will be joining the Empire, not the Rebellion. The Rangers try to kill Luke, but he deflects a few blasts with his lightsaber, then tumbles off the side of the cliff. They presume him dead, but he has grabbed a lower cliff. He begins the long trek back to the palace, but he is soon noticed and pursued by the Rangers. Back at the palace, the wedding of Leia to Kaspar is about to commence. Wedge and Han note the heavy security, wondering if Arrochar has dissidents to worry about or if there is something more at play. Luke is found by Ardana, who was keeping an eye on him in her X-wing from time to time, who saves him from the Rangers and races him back to the palace. When they get there, they are forbidden from entering to see Leia. Finally, the time has come from the conspirators' plans to bear fruit. Kaspar's own advisor is a traitor. The general sends a signal to the probe droid, which is now inside the palace. It explodes. Even as Mon Mothma protects Leia from the blast and contacts Ackbar above on Home One to tell him the palace has been bombed, Ackbar himself reports that three Star Destroyers have arrived. Before they can do anything else Arrochar security forces begin banging on the door to the room where Mon Mothma and Leia await. In orbit, the Imperial Star Destroyers receive orders from Vader via holocomm. They are to bombard the planet to wipe out the Rebels, regardless of Arrochar's own population. In the capital, Leia pulls a blaster from under her gown and gives it to Mon Mothma. They take out the security forces that have come to capture them and escape. Outside, Han works his way toward the castle to find Leia, while Rogue Squadron flies above (minus Wedge, who is racing to his X-wing). In the castle, Kaspar's advisor, now revealed as a "traitor," reveals that he has made this deal with the Empire so that Arrochar can be on the "winning" side of the Galactic Civil War. He intends to hand Leia over to the Imperials, even suggesting that he would enjoy watching whatever they do to her. Kaspar, who truly cares for Leia, grabs the general's own sidearm and shoots him. As Chewbacca, Han, and Leia arrive, taking out security forces, Kaspar hears the general's dying comment that he has already had Kaspar's parents killed. Knowing that he must remain on Arrochar to lead his people and help them recover from all of this (if they survive), Kaspar refuses and offer to join the Rebel fleet. As Leia and Mon Mothma head for the Rebel base, Han, Luke, and Chewbacca escape on the Millennium Falcon. Unbeknownst to the Imperials and Arrochar's government, one major priority project upon setting up the Rebel base was the installation of ion cannons. As soon as they are ready, Mon Mothma orders them to fire on the Star Destroyers, which allow the Rebel fleet to destroy them. In the aftermath, as the Rebels escape, Vader vows not to allow the hunt for the Rebels to be foiled by letting others lead those efforts in the future, while Leia refuses a message from Kaspar that Luke hands off to C-3PO. She may never listen to it, as she now bears the burden of feeling guilty for ever bringing the war to Arrochar. *

(Rebel Girl)*

*NOTE: While this story's trade paperback is listed as *Volume 3*, I should note that *Five Days of Sith*, collected in *Volume 4* with *A Shattered Hope*, was actually just before this story, originally released as issues 13 and 14, while this story is issues 15 – 18. And, yes, I know this conflicts with the creation of Rogue Squadron elsewhere in this timeline, but that is a contradiction Brian Wood created that was never fixed or explained away before the whole Official Continuity was branded as *Legends* and Leland Chee became unable to address these issues outside of inquiries through the public relations office.

- On Lotho Minor, Alliance Intelligence agent Seren Song of Dantooine is being hunted by IG-88 in his IG-2000. She returns to her Y-wing and astromech, R4-00, and sends out a call, identifying herself as "Agent Double Black" and calling "Agent Command." With little to lose, she openly broadcasts a plea for help to Leia Organa herself, identifying herself by name as well. She has been undercover for four years, and this is the first Leia has heard that Seren, an old friend she played with as a kid (because Seren's parents were delegates from Dantooine to the Imperial Senate alongside Bail Organa of Alderaan) has been a Rebel agent. (They have not seen each other in at least a decade.) Leia is willing to go on a rescue mission, and she recruits Han Solo, Chewbacca, and Luke Skywalker to help, which is okay with Han only when he learns that this has expedited repairs on the Millennium Falcon. While they are en route and unable to contact Seren, Seren leaves Lotho Minor in her Y-wing and goes into hyperspace. IG-88 is in the process of following into space when the Falcon arrives, IG-88 attacks, and the Falcon returns to hyperspace. Leia wants to still find Seren, though, if only to save a life to help balance some of their personal losses lately. After they stop to fix the Falcon, they set out again. Seren has hidden herself amid a convoy of Imperial ships near

Corellia, not realizing that IG-88 is tracking her Y-wing. She sends out another message in the open to Leia, using a code they had developed as children. It points Leia to a new rendezvous point, the legendary planet Oaka Prime, a wildlife preserve that they had fantasized about visiting as children. Before the Falcon can arrive, the IG-2000 does. IG-88 blasts R4 with his sniper rifle, destroying the droid that has been Seren's only real friend for years. The Falcon arrives and draws IG-88's fire to protect Seren. When IG-88 seems to be able to use mathematical calculations to keep from being hit by Han's fire, Luke grabs the controls and uses the Force to guide his shots, hitting the IG-2000 and driving the bounty hunter off. Seren then gathers her data, deletes it from the Y-wing, and goes EVA to board the Falcon. They all escape into hyperspace. Seren finally reveals that the information she has obtained during her years under deeper and longer cover than her original assignment had intended, is a series of Imperial geological surveys that point out planets that the Empire has deemed useless and thus will ignore, the perfect kind of planets for future Rebel bases. Like Leia with Alderaan and Luke with the Larses, Seren is now someone for whom the Rebel Alliance is a home for someone without one of her own. In that moment of sentiment, Leia is even willing to give Han credit, noting that he does have his moment—a comment that Han hears, much to his satisfaction.*

(A Shattered Hope)*

***NOTE:** This two-issue story is part of the *A Shattered Hope* trade paperback with *Five Days of Sith*.

- A group of smugglers in debt to Sinasu the Hutt, a minor crimelord on Nar Shaddaa, arrives at Vapor Station on Tatooine to take possession of a cargo that Sinasu wants smuggled back to Nar Shaddaa. If all goes well, some of their obligation to Sinasu will be cleared. Unfortunately, the cargo is rather dangerous: several krayt dragon eggs in an incubator that frequently needs tuning due to mechanical problems and an anesthetized young krayt dragon that needs a constant intravenous flow of anesthetic to keep him asleep for the journey. To make things more difficult, transporting such creatures requires Imperial permits, and the crew only has forged permits, and they are of an outdated version of the permit form. They have just taken the cargo from the big game hunter Sinasu hired to get the krayt and eggs, the Rodian Jora, when they are attacked by Tusken Raiders and forced to make a fighting escape back to their ship. They launch from Tatooine and head for Nar Shaddaa, where they have been instructed to land at the series of landing pads known as Greentop. However, they arrive to find the pads completely destroyed. They head for the closest alternative, Rowo's Landing, where they pay hefty fees but at least can land. They investigate what happened to Greentop and find that Sinasu is apparently in a turf war with another Hutt, Naoko, who is the one who destroyed the landing pad in retaliation for the destruction of a Corellian corvette he owned, the *Blackmist*. They learn that one of Sinasu's lieutenants, Pon, betrayed him to Naoko but was badly injured during the destruction of the port and taken to the BactaMax medical center. Once at BactaMax, the group meets Lanni, one of Sinasu's dock workers, also injured. Lanni was to help take possession of the cargo upon arrival, so she will help deal with it, while the others head for where Sinasu is holed up, which she says is likely the TechTank. (For his part, Pon has already left the medical center to avoid questioning.) Avoiding Naoko's bounty hunters, Cordol's Chain, they make it to the TechTank, an illegal tech modifying base. There, they find Sinasu, the TechTank's leader, Tennom, and a protocol droid, TT-3PO. They inform Sinasu of Pon's apparently treachery, but it is not long before Cordol's Chain attacks the TechTank. While they could just leave the Hutt to his fate and hope he dies, leaving them without an obligation to deal with, they protect their employer, taking out the bounty hunters. They escape in the crew's ship, only to be pursued by more of Cordol's Chain in CloakShape starfighters. They evade the starfighters and head for Spaceport 27 on Nal Hutta, where they transfer Sinasu and the cargo to his freighter, the *Red Nebula*. They are rewarded for their intended work and the unintended bonus of having saved Sinasu from probable capture or death. They are still in debt to Sinasu, but not nearly as much now.*

(Crates of Krayts)*

***NOTE:** This RPG adventure has no set time frame, other than in the *Edge of the Empire* time frame (between ANH and ESB). I have placed it here to be relatively close to the other early EOTE scenarios, two of which were set about two months or a bit more after ANH. If you are a player of EOTE and unfamiliar with this adventure, bear in mind that it appeared in the *Edge of the Empire: Beta* rulebook, not the final rulebook or any other post-

beta products.

- A group of heroes arrives on Formos and soon discovers a torn-apart and “dying” protocol droid, J9-B8. Both J9-B8 and his companion, the astromech R4-W9, were manumitted “free” droids, having been released from service by his owner after his death. That former owner was a smuggler in the region, and R4-W9 holds truly comprehensive navigational information for the Kessel Run and local space. However, the droids were attacked by thugs led by Daro Blunt, who work for the local smuggling network organizer, Bandin Dobah. The goons put a restraining bolt on R4-W9 and took him away, leaving J9-B8 to his doom. The droid’s last request is that the heroes find and free his comrade. The heroes agree to do so and start asking around for information at the Rii Jenks Cantina, soon meeting the Rodian Zukata, who is making her way through the area to gather information for a guidebook for Rodian bounty hunters. She could use the information in R4-W9, just as the heroes could perhaps use the bounty on Bandin Dobah’s head. (There are actually two, one from the Empire’s Moruth Doole on Kessel and another from Thakba Besadii Diori of Sleheyron, who wants to enjoy killing Bandin if caught alive.) Zukata is also the sister of Godon Netakka, a Rodian bounty hunter who has seemingly disappeared while on Dobah’s tail. The heroes find themselves in a brief scuffle with Daro Blunt and two other thugs in Dobah’s smuggling operation, Spir Fraxis and Gut-Guro. After the trio finally leaves, our heroes find a Toydarian named Zalg listening in on their conversation with Zukata. They trail him back to where he provides information on them to Daro. They confront Daro again, this time taking him down and finding R4-W9 in his safe house. They free the droid, who is being held for his navigational data, which also includes the location of Dobah’s hidden base in a nearby asteroid. For a combination of credits (the bounty on Dobah) and some payback for J9-B8, along with the fear of reprisals from Dobah, the heroes and R2-W9 head for the asteroid to take down Dobah. They sneak through tunnels, discovering Godon Netakka, who is stuck on the asteroid. He had tracked Dobah to the asteroid, only to have his ship damaged by corrosion before landing. Unable to leave in his ship, he has thrown himself on Dobah’s mercy and joined his operation, though he still holds reservations about this. They then find Dobah’s own ship, the Vagrant, which is not in particularly good shape itself due to Dobah being very lazy in taking care of the ship (which is his current base and home). He thought that being in the asteroid would keep him safe. Instead, it acts as a trap, leaving him at the heroes’ mercy as they strike against him. They manage to collect the bounty on Dobah, though it is uncertain whether they turn him in to Doole on Kessel (and get screwed over in the deal) or travel to Sleheyron to receive a decent bounty, while also avoiding soiling themselves in the eyes of others in the area by working for the Empire.*

(Trouble Brewing)*

*NOTE: This RPG adventure has no set time frame, other than in the *Edge of the Empire* time frame (between ANH and ESB). I have placed it here to be relatively close to other early EOTE scenarios, two of which were set about two months or a bit more after ANH. If you are unfamiliar with this adventure, bear in mind that it appeared in the *Edge of the Empire: Core Rulebook*. The ending is “uncertain” because there are two options for how the characters handle things after nailing Dobah.

- When local minor crimelord and bounty hunter kingpin Logron leaves his farmstead headquarters, several of his prisoners escape. They include the Bothan Sona, the Twi’lek Pero brothers (Rels and Coson), and another hero. They steal a speeder to escape, but it is damaged, forcing them to crash near Mos Shuuta. They make it into the city, pursued by Rodian bounty hunters, though Sona does not think they work for Logron, and the Pero brother do not believe that they are after the brothers either, as they are unfamiliar to both of them. They barely make it to the docking bay where the Blue Flare is stored. After Rels, felled by a stun blast, is brought aboard, they lift off, but all may not be as it seems. The hero believes that the ship belongs to Logron, since it was the Blue Flare that his cousin was last seen being brought into before she disappeared six months ago. Sona explains that the ship is hers. She had been working a job for Logron, but Logron decided to take the ship as payment for money she owed him. She and the Pero brothers had broken into his farmstead to get it back by getting Logron’s codes, but they were captured. She is not a bounty hunter but a smuggler, and she actually helped the hero’s cousin six months ago when she was in trouble with Jabba the Hutt. Sona got her off of Tatooine. Just then, Logron himself emerges from a corridor in the ship. He had been intending to leave on the ship, and the Rodians were

actually after him, not Sona, the Peros, or the hero. When an Imperial Star Destroyer emerges from hyperspace, Sona and the others decide that there must be an Imperial bounty of some kind on Logron, so they simply turn him over to the Imperials. Sona then takes the hero to his cousin.*

(Edge of the Empire: Core Rulebook Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the "Read This First" booklet for *Edge of the Empire's* rulebook.

- On an Outer Rim world (presumably), Twi'lek indentured servant Malisan and his lover, the Chevin known as Alchibi Des, have decided to be together. Thus, Alchibi intends to buy Malisan's contract from his employers, the Horgans. When the young Seth Horgan refuses to sell the contract and insults Malisan, the Twi'lek flies into a rage and kills him. Seth's father, Solk Horgan, believes the much larger Alchibi is to blame, and by the next morning, the local law enforcement officer, Marshal Sterne, has arrested Alchibi.
(conjecture based on *Far Horizons: Introduction*)
- Sometime before the battle to protect Molos from being retaken by the Empire, a popular uprising on Molos ousts Imperial forces from the planet. The Rebel Alliance arrives to provide further support.
(conjecture based on *Lead by Example: Introduction*)
- Around this time, geological activity on Phemis unearths deposits of rubat crystals, forcing the local Imperials to shift their resources in an attempt to keep control of the forbidden resource.
(conjecture based on *Hidden Depths*)
- In the Outer Rim (presumably), Chevin resident Alchibi Des is being held by local Marshal Sterne, on suspicion that he murdered Seth Horgan, son of local nerf baron Solk Horgan the night before. When Solk shows up, raising hell and wanting Alchibi punished without a trial, Sterne stands up to him long enough for Solk to storm away. After a brief talk with Alchibi, who claims to have had a meeting the night before but provides no details, Sterne is unsure what to believe. When Malisan, one of the Horgans' indentured servants (a male Twi'lek dancer) arrives to bring food for Alchibi and is rather concerned about him, Sterne assures him that he will not let Alchibi be hanged unless he is actually guilty. That night, Solk and a group of thugs arrive and attack the office, while Malisan is back again to visit. As Solk threatens them all from outside, Sterne puts the pieces of the puzzle together, realizing that the "meeting" was a clandestine lovers' encounter between Alchibi and Malisan (possibly clandestine because of Malisan being an indentured servant but more likely because of the homosexual nature of the relationship in what appears to be a rather traditional frontier town). He also realizes that it was Malisan that killed Seth, which explains why Alchibi is not fully clearing himself. It turns out that Alchibi was going to buy Malisan's indentured servitude contract from the Horgans so that they could be together, but Seth flat-out refused to sell, commenting that indentures should know their place. This led Malisan into a rage, in which he killed Seth. Knowing that the Horgans are rather slimy, and not wanting to see anything happen to Alchibi or Malisan under the circumstances, Sterne helps them escape the office, joining them in their flight. Now, the trio will leave the planet together, forming a new party of Outer Rim adventurers, it appears.*

(Far Horizons: Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the sourcebook.

- A group of fringers are contacted by the wife of a miner. It seems that miners at the local mine went on strike recently due to disputes with the Chevin mining tycoon who owns the operation. Rather than negotiating, the Chevin hired independent laborers ("scabs") to work instead. The miners reacted with violence, then barricaded themselves inside the mine, threatening to collapse it if their demands are not met. After taking a collection from the families of other miners, the wife wants to hire the group to act as mediators. They contact the Chevin, who matches the offer, and with both sides paying for fairness and a positive resolution, the group begins their work by convincing the miners guarding the lift into the mine to let them go down and speak with the mining foreman. They learn that the miners want better pay, job conditions, etc., along with pardons for the deaths of any "scabs" that were "accidentally" killed during the violence. They also learn that the miners oppose slave labor,

and it turns out that the “independent workers” that were brought in to replace them are slaves, not free laborers. They work out a decent settlement between the two parties, despite one of the heroes in the group vehemently opposing the mine operating at all, given that it produces rare materials that are used by a party the individual opposes.*

(Picking at Scabs)*

***NOTE:** This mission is part of the *Far Horizons* sourcebook for *Edge of the Empire*.

- The recently widowed leader of House Demici on Serenno contacts a group of fringer heroes to locate his teenage son, who has gone missing. Demici suspects House Nalju, though he tends to suspect them of everything. They learn that the boy had gone split-tail dorsalope hunting with twelve members of the Demici Noble Guard and follow his trail. While searching, they are captured by members of House Nalju and brought to meet with Young Nalju at their encampment. They learn that House Nalju did not kidnap Young Demici, but they are indeed there to investigate a sighting of House Demici Noble Guard in their territory. During the night, the camp is attacked by members of the House Demici Noble Guard, and the heroes witness Young Nalju being stunned and taken. The heroes give chase and finally discover that both young heirs are conspiring together. They arranged to have themselves “kidnapped” by their own loyal guards in order to drive their houses into war with each other, giving them the chance to usurp their fathers, kill them, and, after a brief arms race between the two houses, unite Serenno under their combined leadership. The heroes foil the plot by revealing this treachery.*

(Splitting Heirs)*

***NOTE:** This mission is part of the *Far Horizons* sourcebook for *Edge of the Empire*.

- A member of a group of heroic fringers is informed that he has inherited a parcel of land. Upon arriving to check out this land, though, the group finds that it has been taken over by a squatting swoop gang. The bad news is that the place is trashed, but the good news is that the gang seems unaware of the possible fortune in minerals and gems in a cave system located on the property. They make their way past the gang through violence, stealth, or bluffing, then check out the caves, finding that they truly are as rich as they had heard from the inheritor’s now-deceased relative. They emerge from the caves ready to find a way to get rid of the gang, but they are forced into a confrontation with the gang, which turns out to be led by another relative, who thinks he should have rights to the land as well. In the confrontation that ensues, our heroes emerge victorious, though details on the outcome of the confrontation are otherwise unknown.*

(Frontier Claim)*

***NOTE:** This mission is part of the *Far Horizons* sourcebook for *Edge of the Empire*.

- On an Outer Rim planet where local conflict has broken out with the Empire, the Refugee Relief Movement (RRM) is working to pick up the piece. The RRM hires a group of fringer heroes to travel to the planet and work on getting the hospital in the city where conflict has erupted back up to operational status, including dealing with power and staffing. They must also make sure the hospital operation is entirely neutral, so as not to draw the ire of the Empire. They arrive and split responsibilities as Director of Hospital Services, Chief of Medicine, Chief of Medical Research, Chief of Security, Chief of Logistics, and Chief of Public Outreach. They first clear out squatters and others who shouldn’t be in the building, then set up an operational emergency room. They then send out feelers to seek out others to join the hospital personnel and, possibly, replace them when the hospital is up and running. The heroes next focus on the long term care ward, due to the number of limb-loss injuries they are seeing as the hospital re-opens. When an Imperial officer brings in injured troopers, they must choose between having them wait with others for treatment, or rush them into treatment on the promise of medical supplies for the hospital. They next focus on setting up a clean room for surgeries, along with staffing the hospital by traveling the area and seeking out political leaders with good connections, military officers in hopes of getting medics and surgeons to volunteer for shifts, and seeking out former hospital staff. As the group makes an exchange for desperately-needed supplies, Imperial Special Agent Galway, wounded by brigands, stumbles into the exchange, stating that he was investigating the enslavement of humans (he cares little about enslavement of other species) among the refugees when he was attacked. The brigands arrive and attack, trying to steal the supplies, but the heroes fend

them off. The heroes are then recruited and deputized by Galway to help him track down the slavers, but when they manage to do so, they learn that the “slavers” are not enslaving humans to send off-planet. Instead, it is a Rebel recruiting operation that is helping potential new Rebel Alliance agents to get off of the planet and into the Rebellion. The heroes manage to salvage the situation without getting themselves killed in the process and are then replaced by RRM’s next crew for the hospital, allowing them to head off to new adventures.*

(Neutral Practices)*

***NOTE:** This mission is part of the *Far Horizons* sourcebook for *Edge of the Empire*.

- A group of fringer heroes travels to Gandanta Station to meet with the Toydarian fence known as Flummot. Unfortunately, upon arrival they learn that their point of origin has just had an outbreak of Sangi Fever, which requires the new arrivals to be put into quarantine for testing and a decontamination sweep of their ship. Upon being released from quarantine, though, they find that their ship has been stolen! Flummot takes pity on them and offers them a job. He has stolen artwork that needs to have its authenticity validated before he purchases it, and he needs some extra muscle for the transaction, especially since it is with agents of Black Sun who stole the artwork from the Tion Hegemony. They attend the meeting where the transaction is to take place, but they have only just verified its authenticity when goons from the Hutt Cartel attack. The heroes only barely get Flummot and the paintings to safety, while the Black Sun agents engage the Hutts. Impressed by this, Flummot introduces the group to Black Sun underboss Raken, who brings them in to oppose Hutt Cartel rule on the station. Their first task is to figure out the identity of their attackers and how they knew about the transaction. After investigating, they find that there is a homing beacon on Flummot’s chance cube. They use it to set a trap, wherein they lie in wait in a hangar, having spread rumors of a major deal going down for Flummot. When the Hutt Cartel’s goons enter, a Black Sun slicer is supposed to cause the hangar to open and blow the goons into space (while the heroes wear breathers and gear), but nothing happens. The heroes race to slice it themselves, scoring a victory against the Hutts. The group is appointed by Raken to run day-to-day operations for Black Sun on Gandanta Station, but they must pressure the local Hutt to take his goons and leave the station. They manage to do so, gaining their stolen ship back in the process. The station is now a major Black Sun hub. When a young Hutt is sent to try to negotiate for trading rights and a pair of Sector Rangers have come nosing around, the group makes sure to drive off (or otherwise get rid of) both threatening parties. With pressure mounting from other factions in Black Sun, though, they realize that while they are important operators on the station, they are expendable to Black Sun in the long run. Before they can be disposed of, they get the heck off of the station and go on to new adventures.*

(Improving Station)*

***NOTE:** This mission is part of the *Far Horizons* sourcebook for *Edge of the Empire*.

- A group of fringers is hired by the Imperial Xenodetic Survey Department (XSD) to travel to a planet where a group of colonists under Governor Fillen Danisher has encountered a native species. It is unclear whether the natives are sentient or only semi-sentient, which is what the XSD wants the group to determine. The group investigates and visits a local native village, observing them and taking notes. They even join the natives on a hunt of a dangerous creature. Upon returning and having dinner with Danisher, they learn that Danisher and his colonists have discovered rich aurodium deposits on native land, so there is now pressure on the group to deem the natives semi-sentient, rather than sentient, so that they have no rights to the land. When they also learn that a colonist army is ready to strike at the village to drive the natives out the moment a decision is made, either with or without a decision supporting their actions, the group negotiates a peaceful solution that has the natives moving off the most rich land, yet being otherwise left alone by the colonists.*

(Going Native)*

***NOTE:** This mission is part of the *Far Horizons* sourcebook for *Edge of the Empire*.

- The Imperial Colonization Board (ICB) contacts a group of fringers and offers them a job to spend a month on a newly-colonized world to turn the colony’s horrible situation around. Land appears not to be arable and people are both starving and succumbing to illness. If they cannot turn things around, the ICB must evacuate the colony. They meet a boy named Jek on the planet, who explains how the crops did not take root, then “the plague” hit. They spend

time taking samples and the like in an attempt to synthesize a serum or vaccine to fight the plague. They are successful enough to get most of the colonists on their feet, but then they must investigate the crop problem. They discover that ant-like insects are taking the seeds after they are planted, so they devise a way to combat the insects, allowing crops to finally grow. Finally, after another week, the group helps research what resources are unique to the world (or somewhat rare) and works with the colonists to set up an enterprise in those resources, helping to make the colony at least somewhat financially stable.*

(How the Rest was Won)*

*NOTE: This mission is part of the *Far Horizons* sourcebook for *Edge of the Empire*.

- When bounty hunters Koshka Frost and Krandak try to capture their target, Melos, on Ord Mantell, they end up in a firefight with other bounty hunters and aided by former (and famous) bounty hunter Viktor Hel, who owes Koshka for a previous encounter. While Koshka deals with incoming fire, Viktor and Krandak find Melos, only to be held at blasterpoint by the Sullustan Nom Lumb . . . at least until they offer to cut Nom in on the action. Nom, Viktor, and Krandak return to Koshka with their bounty secured.*

(No Disintegrations: Introduction)*

*NOTE: This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the sourcebook.

- When Twi'lek freighter pilot Lantra Tan swindles thousands of credits from Moghra the Hutt, a Nar Shaddaa crimelord, a group of bounty hunters takes the job of capturing her. They discover that Moghra's cousin, Joval, is in indentured servitude to Moghra due to a large debt, hence why the angry Lantra made Moghra her target. However, it was Joval, upon learning of the heist, who turned her in. She has Rebel Alliance ties, though, so she was able to get a nearby cell to help smuggle her and her ship, the Head Tail, to the shipyard in Chardaan. It is there that the bounty hunters discover her.*

(A Bounty Hunt)*

*NOTE: This mission is part of the *No Disintegrations* sourcebook for *Edge of the Empire*.

- A group of bounty hunters is hired to hunt down former SoroSuub freighter technician Dai Danu. He is accused of murder and ship theft, having stolen the Gundark's Back during an escape from SoroSuub, supposedly to escape the consequences of negligence that led to a large recall of starships and his firing. In truth, Dai was framed for the negligence by mid-level manager Hila Eder, who is stealing parts for the private use of the local Imperial Moff and replacing them with cheap substitutes, the very components that failed and led to Dai being accused. Having discovered the frame-up, Dai has fled, intending to gather information enough to bring down Eder and anyone else framing him. The bounty hunters check the Bureau of Ships and Services and learn that the Gundark's Back was last seen in the Elrood Sector. Upon checking there, they discover that Dai seems to have been hiring out shipjackers to acquire parts that are being diverted to Elrood, from which he is using those components to shore up a hideout in the asteroid field known as the Caltrop Belt. (He is also pursued by the Gundark's Back's original pilot, Malia Shariv.) The hunters finally reach Dai, learn the truth of the situation, and must decide whether to simply turn him in for the bounty or perhaps work with him to clear his name.*

(Company Man)*

*NOTE: This mission is part of the *No Disintegrations* sourcebook for *Edge of the Empire*. There is no indication of exactly when it takes place, but I am putting it here with other EOTE stories and assuming, for the sake of its other event references, that it takes place around 35:6 or so.

- When HoloNet entertainer (and secret Rebel agent) Freema Tenn is killed by sabotaged pyrotechnics during a performance rehearsal, a group of bounty hunters is hired by Freema's manager and producer, Leila Severine, to solve her murder. During their investigation, they discover that Freema had composed a coded message for the Alliance that would be sent out one week later, when her tour would have put her at Kuat. The intended recipient was to be Jeela, a Rodian on Kuat. During their investigation, they also run afoul of Imperial agent Jonn Jona, who has been undercover in Freema's troupe for quite a while. The bounty hunters take Jonn out of play, realizing that Jonn was not the one behind the murder. When Leila is kidnapped, they are able to identify her kidnapper and Freema's killer as wardrobe technician Bastio Silvus, who grew up with Freema but then never got a "big break" and was recently passed up as director of Freema's production and for a solo HoloNet series. The motive was

simple jealousy, and the bounty hunters manage to save Leila and bring Bastio to justice.*

(Double Lives)*

*NOTE: This mission is part of the *No Disintegrations* sourcebook for *Edge of the Empire*.

- A group of bounty hunters is hired to track down the “Mynock” (Morena Mylls), an individual preying on corrupt corporate leaders by stealing their ill-gotten funds, destroying dangerous or illegal technologies, etc. They eventually meet the Mynock and uncover her as Morena Mylls of Sienar Fleet Systems, a corporate employee herself, who has grown disillusioned with Sienar and corporate life in general upon seeing how Sienar forcibly removed a Kubaz colony in order to create a space for a new Sienar facility. Now having discovered her identity and cause, the bounty hunters must decide whether to take her in or join her.*

(Hero of the People)*

*NOTE: This mission is part of the *No Disintegrations* sourcebook for *Edge of the Empire*.

- While being pursued by Black Sun agents, the ship of the Besalisk Javlin experiences numerous technical issues, including engine trouble and a small fire. The ship’s engineer, the Twi’lek Chalan is able to save the day by actually blowing a hole in the ship to send their droid, WAC-77, to do repairs in airless space.*

(Special Modifications: Introduction)*

*NOTE: This isn’t so much an RPG adventure as a brief short story segment that is part of the “Introduction” section for the sourcebook.

- A group of Rebels is sent to transport a working (but disassembled) ion cannon from an old mercenary base into Rebel hands. Unfortunately, their mission is plagued by massive, hurricane-like storms and the presence of Imperial pursuit. Fortunately, they manage to get the ion cannon’s components safely off-planet.*

(Storm Cannon Run)*

*NOTE: This mission is part of the *Stay on Target* sourcebook for *Age of Rebellion*. There is no reason to believe that this is the ion cannon from Echo Base.

- A Rebel group is sent to seek and reconnoiter an isolated Imperial research lab. The group consists of expert Cracian thumper riders. They first fend off crooks trying to steal their thumpers, then seek the lab. Upon finding it, they discover that the Imperials abandoned it, so it is now in the hands of a local crime boss, who is using it as a base to sell Imperial military equipment on the black market. They report this lack of Imperial activity to Alliance Command.*

(Thumper Recon)*

*NOTE: This mission is part of the *Stay on Target* sourcebook for *Age of Rebellion*.

- A group of Force-sensitive heroes has learned of what is purported to be lost Force secrets in the ancient temple-turned-tomb of a Sith Lord (whose name is lost to history) on the planet Athiss. They travel to Athiss under the guise of going on a big game hunt, based out of the Far Orbit Resort and Lodge. They seek information around the resort, learning that a hunting expedition that left about a week earlier has not returned, nor has it answered any communications. With as well-armed and prepared as they were, it seems unlikely that any normal beast could have waylaid them. They learn about strange, twisted creatures in the jungle. They hear about an old survey from before the Far Orbit was founded that pointed to ancient ruins, putting the lie to the general belief that the planet was uninhabited until the Far Orbit was founded. They learn that a Core World prospecting group came to Athiss to find rare gems (and failed to do so), after rumors emerged about a rare gemstone washing up in a nearby stream. Putting all of this together, the heroes head into the jungle to seek out the Sith ruins. They discover the missing hunting party near the tomb, but the Dark Side energies of the place have drawn out the hunters’ darker impulses, turning them into crazed killers. The heroes defeat them, clearing their path to the ruins. The ruins are in a secluded valley, where they also run into a mad hermit who has also been twisted by the Dark Side. After checking out his hovel, a shattered plaza, and then the ruins of a Sith temple, they find the actual tomb of the ancient Sith Lord. Unfortunately, there are beasts there, descendants of creatures created through Dark Side alchemy. They must battle the beasts, then encounter what appears to be the spirit of the long-dead Sith Lord (which is actually a Dark Side illusion that is taking the form of the Sith Lord, akin to Yoda’s encounter with “Darth Bane” on Moraband). After overcoming the illusion, they discover a cave that explains the Sith’s interest in the planet. The cave is a source of rare kyber crystals that can be used to create lightsabers.

*They are able to acquire some, along with other knowledge guarded in the tomb, though the nature of that information is unknown.**

(Lost Knowledge)*

***NOTE:** This RPG adventure has no set time frame, other than in the *Force and Destiny* time frame (between ANH and ESB). If you are a player of FAD and unfamiliar with this adventure, bear in mind that it appeared in the *Force and Destiny: Beta* rulebook, not the final rulebook or any other post-beta products.

- *A Zabrak Light Side Force-user, Loharn, traveling with Jynn, another Force-users, have traveled to a rainforest world, where they have become separated. Loharn finds himself being tracked by some kind of Dark Side beast, leaving Jynn to face a Darksider they call the "Man in Blue." As Loharn finally reaches Jynn's location, Jynn is being held to the cavern wall by the Dark Side, and the Man in Blue has brandished his red lightsaber in challenge. Loharn has little choice but to engage him . . .**

(Force and Destiny: Beta Rulebook Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the book.

- *Kasumi Tamm, a Force-sensitive woman, travels with her bogwing, Vaxim, down into the Well of Shadows, seeking a holocron that supposedly contains a map to somewhere she wishes to go. When she reaches the bottom and finds the holocron, she is met by three Jedi who are in hiding and guarding the holocron: Markus Dorivonn, Zora, and Dal Kir. They first believe she is an agent of the Imperial Darksider Sor Venge, but when she does not recognize the name, they can sense she is telling the truth. Just then, Venge and his men arrive, having followed her. They attack, trying to claim the holocron, but Kasumi is able to use the Force to spot where the Jedi should cut into the rock wall to discover another passage to safety. Upon escaping, she comments that she makes her own luck, and the Jedi begin to explain to her the truth about the Force.**

(Force and Destiny: Core Rulebook Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the book.

- *A group of Force-sensitive family members discover an estranged relative searching their family home. She takes a datachip that she has found and is about to continue searching when Imperials arrive, including stormtroopers and an Imperial Security Bureau agent. They attack, and the family members are able to escape with the dropped datachip as the estranged relative, going full Dark Side and battling with a pair of swords, is killed by the Imperials. The family then seeks out a slicer who can help them decrypt the strange datachip, but after they acquire it, the deal is over and a new deal takes precedence: the slicer has turned them over to the Empire for a bounty. They manage to escape and decrypt the data, discovering a hidden family history of Force users and the location of a secret family research outpost on a remote planet. They travel to the planet and find the outpost flooded by a river, but they are able to recover a waterlogged holocron from shuttlecraft wreckage. Unfortunately, while it does work after repairs and starts to spout some Force related information, it dies after a few hours. Already on the ISB's "radar" from the events at the home, the family members are even more of a target once the Empire learns of the holocron. An inquisitor seeks them, but they are able to elude capture for the time being.**

(Family Destiny)*

***NOTE:** This is an adventure example in the *Force and Destiny Core Rulebook*.

- *A group of Force-sensitive adventurers is contacted by Ashur Sungazer, a scholar who works at Phelar University on Eriadu. Despite intense record manipulation and propaganda, Ashur believes that, despite what his rational mind tells him, the Jedi might very well have been real, as might the Force. He asks them to meet him at the school's archives in order to check out some materials recovered about four years earlier from what Ashur believes might be the wreck of a Jedi ship. The group heads for the university, though they must get past a security inspection by "University Proctor" (i.e. Imperial Security Bureau agent) Eren Garai. (Garai buys into the Imperial propaganda and does not believe the Jedi or the Force are real, so he is not too suspicious of them just yet). They meet Ashur and are able to check out the materials. They were apparently acquired by smugglers or scavengers who were later investigated by Imperial Lieutenant TK-575. The items were confiscated and sent to the Archive, but they were only recently taken out to be cataloged. Included are an ancient*

Mandalorian helmet (from the Mandalorian Wars) that is cut in half (presumably by a lightsaber), a transponder from the Astral Jester (a supposedly lost ship), TK-575's report, a droid core from a Basilisk war droid, and an Ilum Talisman (featuring a crystal from Ilum). Upon touching the talisman, a member of the group experiences a vision of Jedi Master Val Isa, who gave up her lightsaber in the era of the Mandalorian Wars to instead provide medical and rescue services. She hid her ship, the Sanctuary, in the Koler system but was still attacked by Mandalorians, leading to her death. In the vision, the group member witnesses her hiding something in a safe, built into the floor of a ship, then sees Mandalorians burst in and engage Val in combat. The last thing the group member hears is an admonition that the Jedi should not retreat from the world like she did and must survive or fail with the rest of the galaxy. After studying the astrogation information and other sources, the group (with Ashur) heads for Koler to seek out the Sanctuary's wreckage. They find it and begin searching through it, battling a reactivated Basilisk droid along the way. They finally discover the room from the vision and open the safe, discovering Val Isa's Jedi holocron, with which they can truly begin training to use their Force abilities. They also discover some lightsaber hilts that are missing crystals. Unfortunately, Garai, now having grown suspicious, has arrived aboard the Starhound with assassin droids to hide the discovery and kill them. The heroes defeat Garai and manage to escape with the holocron. Their adventure is just beginning . . . *

(Lessons from the Past)*

*NOTE: This RPG adventure has no set time frame, other than in the *Force and Destiny* time frame (between ANH and ESB). However, since *Force and Destiny* refers to the Jedi as gone for "almost two decades" and is also noted as after the Battle of Yavin, most of FAD is presumed to take place in this first year after ANH, unless the material specifies otherwise. This adventure is found in the *Force and Destiny: Core Rulebook*.

- The group of Force-sensitive adventurers who discovered the Sanctuary now have lightsaber hilts but no crystals to create functional lightsabers. They have heard about recent geological activity on Phemis that has unearthed rubat crystals, a kind of kyber crystal that can be used in lightsabers. However, the Empire has banned the mining and sale of such crystals, and they have a garrison on Phemis with automated security in the form of many probe droids to keep out those looking to exploit this illegal resource. They gain passage with Captain Myra Joraan of the *Last Laugh* and head for Phemis. They covertly reach the surface and hide from probe droids to reach a canyon where the crystals have been reported. Within the canyon, they face off with canyon chargers and rubat spinners. They finally reach a crystal cave and split up to find lightsaber crystals, each facing challenges through the Force that help hone their self-understanding and lead them to their crystals, as if chosen by the Force. Unfortunately, their vessel has been found by specialized stormtroopers known as cavetroopers under the command of the cybernetically-armed "Ironarm." They engage the troopers, managing to hold them off long enough to escape. With hilts and crystals, the group can now begin completing (thanks to Val Isa's holocron) functional lightsabers. *

(Hidden Depths)*

*NOTE: This RPG adventure has no set time frame, other than in the *Force and Destiny* time frame (between ANH and ESB). However, since *Force and Destiny* refers to the Jedi as gone for "almost two decades" and is also noted as after the Battle of Yavin, most of FAD is presumed to take place in this first year after ANH, unless the material specifies otherwise. This adventure is found in the *Force and Destiny: Core Rulebook*.

- A pair of "bounty hunters," Nonia Daal (an Iktotchi) and Taelo (a Lannik) travel to Torosh village, likely guided by Nonia's visions. They are actually Force students, but their teacher was killed, leaving them without an instructor. They hire the Whiphid Om'rahk to help them clear out pirates from a nearby cave that have stolen local villagers' belongings. In truth, they have only hired him because Nonia recognizes that he has Force potential as well, but he seems to have been using it mostly by instinct instead of with real training. They clear out the pirates, then intend to offer Om'rahk a chance to join them and learn more about the Force. *

(Keeping the Peace: Introduction)*

*NOTE: This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the book.

- A group of heroes, including some who are Force-sensitive, arrives on Rinagom in the Corporate Sector to make a delivery. While there, they meet the Corporate Sector Authority's local administrator, Viceroy Cray Linlok, who abuses his employees and indentured servants. Several servants even try to stow away to escape when the group makes plans to leave.

*They group stays to help the locals, and they bring down CSA authorities upon Linlok, whose policies are breaking CSA regulations.**

(Cold Corporate Control)*

***NOTE:** This RPG adventure has no set time frame, other than in the *Force and Destiny* time frame (between ANH and ESB). I have placed it here based on that general time frame, near other FAD stories. This adventure is found in the *Keeping the Peace* sourcebook.

- *A group of heroes, including some who are Force-sensitive, travel to Rodia to bring aid to the Rodian city of Nurosk, run by the An'yettu Clan in the An'yettu Islands. A plague is wiping out the local Rodians, and law enforcement has completely broken down. The island is a mess. When they arrive at Rodia, though, they are diverted by the government (run by the Chattza Clan) to land in the city of Iskaayuma. Their ship is impounded by questionable regulations, and they are forbidden from going to Nurosk, due to outsiders possibly spreading the plague. They finally make their way to the island anyway, but they are attacked by pirates. Thankfully, members of the An'yettu Clan help them fight off the raiders. They deliver supplies and learn that the plague has started to jump between species, so they may also get infected. They are able to trace the plague back to a hospital that strangely never transmitted medical records during the outbreak. It turns out that the plague is artificial, created by, among others, the doctor known as Olon at the hospital. Olon is secretly an agent and member of the Chattza Clan, seeking to wipe out the An'yettu Clan. They check his office and find the dead body of one of his colleagues, killed trying to expose Olon. They finally track down Olon and use information they gather to create a cure to the disease. After about 10 days, the plague is under control and fading from the island. **

(The Nurosk Plague)*

***NOTE:** This RPG adventure has no set time frame, other than in the *Force and Destiny* time frame (between ANH and ESB). I have placed it here based on that general time frame, near other FAD stories. This adventure is found in the *Keeping the Peace* sourcebook.

- *Force-user and Jedi-hopeful Torva travels with her ally, Gerant, to confront her sister, Morana, on a wild world. There, she battles through humans that have become savage and feral, due perhaps to Dark Side influence. She finally finds Morana at a shine where she is about to kill a woman, a man, and a little boy. She confronts her sister, knowing she has been seduced by the Dark Side, and promises to save her. When she will not immediately fight or kill Morana, Morana simply laughs and returns to the family, ready to kill them as planned. Torva kills Morana with her lightsaber pike from behind, saving her . . . from herself. This does not make Torva a Jedi yet, but it has been an important step in her journey.**

(Nexus of Power: Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the book.

- *A group of Force-sensitive heroes travels to the Acablas Ruins on Auratera. There, each faces a vision based on their own emotional weaknesses, though they pass through more ready to pursue further Force training.**

(Exploring the Acablas Ruins)*

***NOTE:** This is a "modular encounter" found in the *Force and Destiny* sourcebook *Nexus of Power*.

- *A group of Force-sensitive heroes is visiting Cinnagar in the Empress Teta system when they encounter a Dark Side witch, Sianna Sekko, and her war droids (all acting under orders from a shadowy handler known as the "Tailor," part of a cult that traces their heritage back to the Qel-Droma Epics). She is searching for the Iron Citadel and believes the heroes are too. Their brief battle is interrupted by the arrival of Tetan Guards that are part of palace security.**

(Witch's Wrath)*

***NOTE:** This is a "modular encounter" found in the *Force and Destiny* sourcebook *Nexus of Power*.

- *A group of Force-sensitive heroes travels to a cold weather world (possibly Ilum) to seek lightsaber crystals. They find a cave with such crystals and must pass tests of their Force abilities to enter, thanks to security measures set up by the Jedi Order long ago.**

(Cave Security)*

***NOTE:** This is a "modular encounter" found in the *Force and Destiny* sourcebook *Nexus of Power*.

- *A group of Force-sensitive heroes travels to Ossus, where they find and search the ruins of the Great Jedi Library of Ossus. While inside, they discover the Chamber of Antiques, including the Heritage Tapestry, a broken holocron, an ancient star chart, Neer's Gauntlet (a gift from the ancient Sith Lord Neer to a Jedi Watchman of Corbos that then corrupted the*

Watchman to the point where the Jedi Order had to destroy him and keep the Gauntlet for safekeeping), and the Greelwood Saber (a lightsaber crafted by Jedi Master Oorrl Morm).*

(Vault of Justice)*

*NOTE: This is a “modular encounter” found in the *Force and Destiny* sourcebook *Nexus of Power*.

- A secret Padawan of a Jedi Master who escaped the Jedi Purge is finally ready for the Trial of Skill. The Padawan faces physical challenges (the Tests of Climbing, Heights, Endurance, Escape, and Leaping), mental challenges (the Tests of Levitation, Duress, Reflection, Fear, and a Second Test of Endurance), and combat challenges (the Tests of Conflict, Dueling, and the Calm Mind). Passing this trial brings the student one step closer to being a true Jedi Knight.*

(The Trial of Skill)*

*NOTE: This is a “modular encounter” found in the *Force and Destiny* sourcebook *Nexus of Power*.

- A group of Force-sensitive heroes travels to a lost Jedi temple, seeking Jedi materials to help them on the path to becoming Jedi themselves. They search the grounds and run afoul of Dark Side corrupted creatures called Dark Hunters. To enter, they evade and defeat the Dark Hunters, but they must also purify the site of fungal growth that is poisonous to their species.*

(The Light Within)*

*NOTE: This is a “modular encounter” found in the *Force and Destiny* sourcebook *Nexus of Power*.

- A group of Force-sensitive heroes are in Theed on Naboo when they meet with a supposed art and antiques dealer, Zerala Dinn. Dinn is in fact the lead agent in a Jedi (and Force-user) hunting operation under Inquisitor Blaise Zirkonn. He claims to have the Tear of the Elders artifact from millennia ago. He supposedly wants it to end up in the “right hands,” but it is all a trap. The heroes are set upon by the Inquisitor and Imperial agents. Battle ensues, during which Dinn is killed and Zirkonn escapes by using Dinn’s corpse to break a window to create an escape route.*

(If It Sounds Too Good to Be True...)*

*NOTE: This is a “modular encounter” found in the *Force and Destiny* sourcebook *Nexus of Power*.

- A group of Force-sensitive heroes are on Weik when they encounter beastmasters transporting a menagerie of strange and often violent creatures through the docks of Vossport. When a member of the caravan, Orl Miscord (a secret member of the Skyholme Lucites, a cabal of Dark Side Force-users), arranges for a dust stalker to break free so that it can kill the owner and director of the menagerie, beastmaster Sala Vindako in order to obtain the Grimoire of Scylos the Lamé, the heroes do their best to protect innocent bystanders.*

(Menagerie)*

*NOTE: This is a “modular encounter” found in the *Force and Destiny* sourcebook *Nexus of Power*.

- A Force-sensitive hero (a Seeker) seeks out an animal companion by first finding such an animal, then meeting the animal twice to size each other up, followed by a trial run at slowly forming a bond through the Force with the animal.*

(Uncommon Bonds)*

*NOTE: This is an encounter found in the *Force and Destiny* sourcebook *Savage Spirits*.

- A Force-sensitive hero (a Seeker) is asked to help the settlement of Teron’s Bluff deal with aggressive packs of manka cats, controlled by insane Dark Side Force-user Olnom Grilnor, whom the villagers tried to drive out of the area a year earlier. Now he has returned for payback. The Seeker helps deal with the next pair of attacks, the latter of which is interrupted when Imperials, also summoned by the villagers, arrive to capture him. Grilnor manages to get away, only to be hunted down by Seeker and defeated in the wilderness, thereby protecting the settlement.*

(Destroy to Protect)*

*NOTE: This is an encounter found in the *Force and Destiny* sourcebook *Savage Spirits*.

- A group of heroes, led by a Force-sensitive Seeker, have discovered evidence that rumors of a Jedi Enclave on the planet AloxI, which has a 150 standard year local year during which it is only inhabitable for about 25 years at a time due to proximity to its star, may actually be true. They set out in an expedition to find the abandoned enclave and any Jedi secrets that remain.*

(An Ancient Path)*

*NOTE: This is an encounter found in the *Force and Destiny* sourcebook *Savage Spirits*.

- A Force-sensitive Seeker, choosing to live the life of a hermit while learning more about the

Force, seeks a new place to call home. In doing so, the hermit is drawn toward aspects of the location, but there exists a taint of the dark side, seemingly standing between the hermit and a Force-imbued object nearby.*

(Home Territory)*

*NOTE: This is campaign suggestion found in the *Force and Destiny* sourcebook *Savage Spirits*.

- A Force-sensitive Seeker has a vision that an object of personal importance can be found in an abandoned Clone Wars era Republic outpost. The Seeker and companions travel to the outpost, where they recover a recording of a Republic Commander stating that “Weren Dal die in a crash on Dathomir,” so any kind of search relating to Order 66 is unnecessary. They continue their search by discovering that Jedi Weren Dal was shot down over Dathomir by a group of human Separatist pilots, so they seek out the last of these pilots, General Teak (now commander of a mercenary group called Brenal’s Breakers). They hope he can provide the location of where on Dathomir to search. They engage with Teak during a skirmish over control of a backwater moon, then use information provided after their victory to look for Weren’s remains on Dathomir. They discover his Jedi Starfighter crash site and a cave nearby that holds his remains, along with the memory core of his droid and his lightsaber, which provide clues to further places to search for lost Jedi artifacts and knowledge.*

(Long Lost)*

*NOTE: This is campaign suggestion found in the *Force and Destiny* sourcebook *Savage Spirits*.

- A Force-sensitive Seeker and his comrades are trying to deliver a cargo of farming equipment, parts, and other supplies to Clear View, a colony of anti-Imperial dissidents, when a hyperdrive mishap causes them to be marooned on a in wilderness nearby. After coming upon a group of abandoned Gamorreans who have set up a settlement after being separated from their criminal allies, the heroes finally reach Clear View and begin arranging for the salvaging of the material they were trying to deliver.*

(Marooned)*

*NOTE: This is campaign suggestion found in the *Force and Destiny* sourcebook *Savage Spirits*.

- Force-sensitive Gand podracer Dooarix Gyll wins his fifth race, much to the delight of Pantoran ally Lisali Mitillan. They have managed to earn enough through betting on the races that they can finally leave Nar Shaddaa, but they are confronted by angry fellow gamblers and pilots, led by Zeto. According to Zeto’s Muun ally, Tal Feint, it seems obvious that they have been cheating with Lisali acting as a course spotter or something similar. When Zeto tries to manhandle them, Dooarix grabs a blaster and tosses another to Lisali, who uses the Force to catch it. Tal, who is also Force-sensitive, realizes that they are not cheating. They are fellow Force-sensitives. He helps them send Zeto’s goons away via a mind trick, then suggests that they could use their talents for something “bigger” than fixing podracers.

(Endless Vigil: Introduction)*

*NOTE: This isn’t so much an RPG adventure as a brief short story segment that is part of the “Introduction” section for the sourcebook.

- An Force-sensitive artisan (with the mindset of a Jedi Sentinel) is approached to do repairs on an advanced droid on a highly-customized ship. Bounty hunters are after the droid due to information it contains, and the artisan needs to get that information into the right hands, but it is not obvious until he droid is no longer in the artisan’s hands, so a chase begins.*

(Sentinel Encounters: Artisan)*

*NOTE: This is a rather vague encounter for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- An Force-sensitive investigator (with the mindset of a Jedi Sentinel) is tracking a person of interest when the investigator becomes aware of a stranger tailing him. He must turn the tables on this individual to thwart the tail and learn why he is being tailed.*

(Sentinel Encounters: Investigator)*

*NOTE: This is a rather vague encounter for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- An Force-sensitive racer (with the mindset of a Jedi Sentinel) is aboard a public transport when it is attacked by unknown parties. With the pilot killed, the racer must take control of the vessel and escape to safety, then figure out why they were attacked in the first place.*

(Sentinel Encounters: Racer)*

*NOTE: This is a rather vague encounter for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- An Force-sensitive sentry (with the mindset of a Jedi Sentinel) is hired by a family who believes they are being watched. The sentry discovers that, yes, they are, but the watcher is Kar Welmik, who is trying to protect them from a greater threat to the family. Now, the activity of the sentry is bringing that threat down upon the family, and it is up to the sentry and Kar to protect them.*

(Sentinel Encounters: Sentry)*

*NOTE: This is a rather vague encounter for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- An Force-sensitive shadow (with the mindset of a Jedi Sentinel) senses the Dark Side surrounding a suspicious individual. The shadows and his allies secretly board an offworld transport that the individual has booked passage on, so that they can discover his (presumably) nefarious intentions..*

(Sentinel Encounters: Shadow)*

*NOTE: This is a rather vague encounter for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- An Force-sensitive Shien expert (with the mindset of a Jedi Sentinel) is contacted by a Padawan in hiding who is about to strike at a group of bounty hunters. They make a deal: the Shien expert will help against the bounty hunters in return for information crucial to the expert's current goals.*

(Sentinel Encounters: Shien Expert)*

*NOTE: This is a rather vague encounter for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- A group of Force-sensitive heroes with the mindset of Jedi Sentinels learns that Pantoran Kyja Cho is going to auction a krayt dragon pearl soon aboard her sail barge, the Azure Sunset. They use deception to get aboard in hopes of liberating the pearl, but they soon realize that a Corporate Sector Authority executive aboard is actually an Imperial Inquisitor there to acquire the pearl by any means necessary. They must thwart the Inquisitor and recover the pearl.*

(For a More Civilized Age)*

*NOTE: This is an adventure seed for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- A group of Force-sensitive heroes with the mindset of Jedi Sentinels is hired by pod racer benefactor Calioc to check to make sure that his star pod racer, Korlen Skimmer, the first human to win the Boonta Eve Podrace since Anakin Skywalker, is safe after he learns that the Hutts appear to be planning an "accident" for him. The heroes discover that Korlen is Force-sensitive, hence his skills, and just join him in the race in order to protect him throughout.*

(Now This is Podracing)*

*NOTE: This is an adventure seed for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- A group of Force-sensitive heroes with the mindset of Jedi Sentinels learns that a mysterious information broker may have the location of an ancient Jedi Temple. When they finally meet the broker, it turns out to be former Clone Wars intelligence officer Commander Jaxsinne Tamm. She provides data to the heroes, but Imperials strike at them all and capture her. Without her, the data cannot be unlocked. The heroes rescue her from an Imperial brig and escape into hyperspace, eventually reaching the lost Jedi Temple. She reveals that after Order 66, she helped use data skills to hunt down remaining Jedi, the last of whom came to this temple. She is now here to try to somehow make up for her great "sins" for the Empire after Order 66. At the temple, they must do battle with corrupted droids there to protect the temple and the buildings of the lost civilization around it, but they are eventually successful.*

(Lost Among the Stars)*

*NOTE: This is an adventure seed for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- A group of Force-sensitive heroes with the mindset of Jedi Sentinels are contacted by surviving Jedi Knight Kilmera Skale, who has been seeking others who are strong in the Force. To prove their abilities, Skale sends the heroes to sneak into the regional crime lord's estate to steal data files that Skale says are crucial to the future of the Jedi Order. After doing so, the heroes return, only to learn that Skale is Force-sensitive but not a former Jedi. Skale is working with Imperial Security Bureau Agent Major Phialt, using Skale's story as a means of drawing in and capturing Force-sensitives. Together, Skale and Phialt are forming their

own small criminal enterprise, which includes gladiatorial combat between Force-sensitives. They toss the heroes into that blood sport. They survive and escape just in time to keep Skale and Phialt from trading the stolen data from the crime lord's estate, which contains the names of potential Force-sensitive families, for numerous Imperial slaves. They stop the transaction, then hunt down the next meeting place of the evil duo, defeating them and ending their schemes.*

(Return of the Shadow)*

*NOTE: This is a campaign outline for Jedi Sentinels found in the *Force and Destiny* sourcebook *Endless Vigil*.

- Arkanian Urma Athantras, Pau'an Tione Zrar, and Cosian Valai are on an icy planet or moon (possibly Orto Plutonia), where they have been hired by a local village to use their skills (including those of a Jedi Consular) to stand against Captain Arra, her first mate (the Zabrak Elkan), and her pirates, who are trying to extort money and goods from the local Talz and Pantorans. When Urma reveals a lightsaber within her staff, she is able to convince the pirates and locals to sit down and talk. The heroes are working alongside Thissa Somori and Talz elder Kharmoth, and they are able to work out more than just the friction between the two sides. First, they are able to convince the pirates that they would take years to try to pay back the Hutts with the paltry amount of money and goods they could get from the town over and over again. However, the town is plagued by narglatches, and narglatch hides fetch high prices. So, the pirates could be provided with a place to stay and such by the villagers, then hunt the narglatches to help the villagers, and later sell those pelts to get money to pay back the Hutts faster. Even more importantly, though, they begin to heal the rift between Thissa and Captain Arra, who is revealed to be Arra Somori, Thissa's rebellious daughter.

(Disciples of Harmony: Introduction)*

*NOTE: This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the sourcebook.

- A group of Force-sensitive heroes (at least one of which fits the Jedi Consular mindset) is drawn to Yavin and the remains of the Death Star there, which are being pored over by both Imperial salvage teams, scavengers, and pirates. There is a huge disturbance in the Force in the area, causing nightmares and such. They soon determine that it must be an echo of the many lives that were lost (even if they were Imperial lives) when the Death Star was destroyed. Those lost lives have somehow imbued a darkness into the various kyber crystal shards from the Death Star that are scattered in the system. The group carefully and stealthily recover as many shards as possible to cleanse the area of this Dark Side taint.*

(Among the Graves of Yavin)*

*NOTE: This is a rather vague encounter for Jedi Consulars found in the *Force and Destiny* sourcebook *Disciples of Harmony*.

- A student who was attempting to learn to use the Force from an unknown teacher returns home to his village after a falling out with his mentor. With his training unfinished, he soon falls to the Dark Side or at least into dangerous Dark Side habits. A group of Force-sensitive heroes comes to the village to try to redeem this failed student from the Dark Side. They do so, but they face strong resistance to removing him from the villagers, who see him as one of their own, and the influence of his lightsaber (imbued with the Dark Side and acting as a sort of Dark Side anchor for him) that must be disposed of in the process.*

(Return from the Dark)*

*NOTE: This is a rather vague encounter for Jedi Consulars found in the *Force and Destiny* sourcebook *Disciples of Harmony*.

- When a group of Force-sensitive heroes learns from a contact that a Force-sensitive child has been identified, they are tasked with taking the child to a hidden training facility to learn the Force in a proper environment. Unfortunately, when the heroes try to get her to the secret location, her Force abilities manifest and draw undesired attention. Thus, the heroes find themselves pursued by an Inquisitor and must lose that tail before successfully taking the child to the training facility.*

(Now You See Me...)*

*NOTE: This is a rather vague encounter for Jedi Consulars found in the *Force and Destiny* sourcebook *Disciples of Harmony*.

- When trading vessel Captain Saral Aenet's crew happens to acquire a Jedi holocron in a marketplace on Cato Neimoidia, Aenet decides to keep it out of the Empire's reach, based on

what she knows of the Jedi from stories in her youth. She and her crew leave Cato Neimoidia aboard the Silver Star in a bit of a hurry, which draws the attention of Imperial Duke Erron Irbian, ruler of the city of Jorra, who decides that they must be working with the Rebellion right under his nose. He sends bounty hunters, led by Nex Pavros, after them, but he orders them to cover their strike as a pirate attack, leaving no survivors. The crew do manage to send out a distress call before their deaths, which draws a group of Force-sensitive heroes to their aid, who unfortunately arrive too late. The group searches the ship, discovering the holocron in a secret compartment on the bridge. Upon activating it, its Gatekeeper is projected, revealing that the holocron belonged to Jedi Knight Suljo Warde, who developed a special Force ability called Warde's Foresight, which allows a Force-user to accurately predict the actions of others and the repercussions thereof, which is a great strategic tool. However, he has not recorded all of that information on the holocron itself, deeming it too dangerous. Instead, he split up information about the ability onto three kyber crystals that can be used in conjunction with the holocron. Those crystals, however, are missing. Seeking to learn this ability, the group questions the Gatekeeper and begin following his trail by traveling to the location where the holocron's own construction was completed, the village of Quolas on the planet Arbooine. There, they learn that Gel Marcolf, an old friend of Warde (whom Warde wanted to train as a Jedi because, unbeknownst to Marcolf, he has Force abilities) has been in control of the town since Warde had to leave him there to follow orders from the Jedi Council to join the battle for Cato Neimoidia late in the Clone Wars. They recognize his Force abilities and how he has used instinctive Dark Side influence to twist and manipulate the native Sathari families to control the town. They meet Koh Helshar and Odir Tumris, leaders of the two families who were fighting over control of the town before Warde and Marcolf arrived. They learn a bit from them, including that Warde went to Cato Neimoidia next. They also meet Pathran Helshar, Koh's youngest son, who is gathering a resistance to stand against Marcolf, despite his youth and inexperience somewhat overshadowing his good intentions in the eyes of some. (Even if he were to overthrow Marcolf, some doubt that he could make good decisions as their next leader.) Koh is only vaguely aware of Pathran's activities and does not directly support him, instead believing that they can just endure Marcolf's control for now, since he cannot live forever. For his part, Odir has convinced himself that if not for Warde and Marcolf, his family would have won control over Quolas decades ago. He holds a heavy grudge against Marcolf and is even willing to work with Pathran's resistance temporarily if it would bring down Marcolf. They would then most likely end up back in an interfamilial conflict just like before Warde and Marcolf arrived. The heroes set up a base of operations in a warehouse belonging to Jyl Korlis, a local farmer who is willing to provide assistance for financial compensation. They must also deal with a team of ten Imperials, led by Lieutenant Salial Devrays, who arrive in Quolas to question Marcolf about possible Rebel activity. Of course, he points to the heroes because they are outsiders asking too many questions about him, so they must defeat the Imperials before continuing their own mission. They come into direct conflict with Marcolf, who bears a Cortosis-bladed sword (given to him by Warde), eventually taking him down and recovering the kyber crystal that Warde left with Marcolf. With one of the three crystals inserted into the holocron, the Gatekeeper can provide a bit of insight about the Foresight technique and Warde's activities prior to being called away to Cato Neimoidia. The heroes next head for the city of Jorra, Warde's last known location on Cato Neimoidia, or at least the destination recorded on the first kyber crystal. They arrive in Jorra, which is currently ruled by Imperial Duke Erron Irbian (the same man who ordered the attack on the Silver Star that brought the heroes into this situation in the first place). The city is also under the influence of the Whitestar Syndicate, a criminal organization run by Onrein Hasar that maintains a measure of control over other gangs, such as Lor Keln's Crimson Kreehawks swoop gang. (Irbian tolerates their presence as long as they don't rise against the Empire because he is more interested in and paranoid of Rebel elements.) The heroes will also have to steer clear of bounty hunter Dalan Oberos, who is seeking to reclaim his reputation (built on going after Jedi during and soon after the Clone Wars) by taking down Force-sensitive targets for Irbian. The heroes continue their investigation. They encounter current proprietor of Torna's Café, Hinv Opan, who tries to keep anti-Imperial sentiments to a minimum at his restaurant, given that it was once a hotbed

of anti-Republic sentiment under a previous proprietor during the Clone Wars. They visit Dropview cantina as well. They try to keep their Force abilities a secret from local authorities so as not to bring down Irbian's wrath or that of citizens who retain their anti-Jedi views from the Clone Wars. They meet Shriin, a spice dealer who takes advantage of those who have physical and mental wounds from the Clone Wars and other conflicts, and they convince him (using the Force) to change his trade, earning some positive feelings from the community. They help former Trade Federation official Kuto Jaral by retrieving personal belongings from his old home on the mostly-abandoned ventral side of Jorra, which he had left when evacuating during the Clone Wars. They also help Beln Kreiwic by convincing his son, Tohn Kreiwic, to abandon his membership with the Crimson Kreehawks, though that means they also have that gang now with a grudge against them. They meet an old woman named Sanna Olpan, whose son, Gren Olpan, was arrested during the Clone Wars because Warde had foreseen him acting against the Republic. He is now incarcerated in Southside Prison, and the heroes are able to at least get her information on his condition. They meet Tieka Dalkan, who has kind words for Warde, since he saved her family during the Battle of Cato Neimoidia. She is able to provide information about Warde's background and points them to Tor Haido, a former informant for Warde, who is now a supervisor at factory DE-13. They meet with Haido, who fills in gaps from the stories others have explained. He tells them of how the Republic took control of Jorra during the Clone Wars, and then Warde used his Foresight to predict anti-Republic activities so he could arrest the future perpetrators before they could act. This caused some concern with the Jedi Order and Haido himself, and Warde became increasingly isolated from his colleagues. There came a time when the Trade Federation sent a Neimoidian delegation (Onrein Hasar, Niot, Perli, and Morm) to meet with Republic negotiators to figure out a cease fire in the city and on the planet as a whole, but things went awry somehow. Warde left the planet immediately thereafter, and three of the four Neimoidians were dead, while Onrein (who now runs the Whitescar Syndicate) was gravely injured. He says that just before this happened at Sankar Palace, he identified a Separatist spy keeping an eye on Warde and the other Jedi he was stationed with (Jiv Durael and Kaddo Moll), but he never had a chance to tell Warde about the spy (Zel N'got). He points them to where N'got lives in Jorra so they can gain more information. Before they can get to N'got, they face down an attack by the Crimson Kreehawks, defeating them. They finally reach N'got, who explains that Warde was the only one of the three Jedi who survived the failed peace talks at Sankar Palace, but there were two witnesses who are still in Jorra that they can speak with: clonetrooper TH-313 (AKA Captain Tacker) and Onrein. He also notes that, as far as he knows, the peace talks were genuine. They meet with Tacker, who explains that Warde foresaw that the peace talks were just a cover to lure the Republic into a false sense of security to prepare for a Separatist sneak attack. Warde attacked the Neimoidian delegates upon arrival, killing all but Onrein, who was seriously injured. His fellow Jedi tried to take him into custody after this, but Warde killed Jiv, then was injured badly by Moll and she by him. Moll died shortly thereafter (though she did get a message to the Jedi Council before doing so). Warde escaped from Cato Neimoidia, but he was so badly wounded that Tacker cannot imagine that he survived. They arrange to meet with Onrein (who, it turns out, was the one who sensed the Kreehawks after them, since they were asking around about her sworn enemy, Warde). She fills in remaining specifics about the clash at Sankar Palace, leading the heroes to actually investigate the palace. Among other things, they find the remains of Jiv Durael, never removed because the Jedi Order was wiped out by Order 66 and the area was abandoned almost immediately after the war. They discover the second kyber crystal about Foresight on Jiv's body (along with Jiv's lightsaber), though they cannot tell if Jiv acquired it during the duel with Warde or perhaps Warde left it for someone following in his footsteps. From the new kyber crystal, they learn more about Foresight but also that Warde had foreseen that he would one day die on Moraband (Korriban). That would have been his destination upon leaving Cato Neimoidia, given his injuries. Unfortunately, the Empire has removed all information about the planet from official records, so they must figure out a way to acquire its coordinates. Thankfully, the Gatekeeper knows that Warde visited a little known Jedi sanctuary on Delriss before he created his holocron. Given how guarded the sanctuary's location was, it could have survived the Jedi Purge with its data (including

Moraband's location) intact. They travel there and investigate the old Jedi sanctuary (located underwater). They gain the coordinates for Moraband from an old Jedi Starfighter at the sanctuary and then quickly escape before a sea creature can destroy the base, drawn by the possibility of prey. They proceed to Moraband and land, drawn by the Force and some odd sensor readings, near where Warde would have landed. They deal with various Dark Side visions, phantasms, and phantasmal beasts before meeting an old wanderer. The wanderer claims that he was there when Warde arrived and buried him in a tomb when he died. He leads them to Warde's tomb but, as the heroes expect, turns out to actually be Warde himself. He had arrived and been assisted by Sith spirits to survive his wounds, but he has fallen fully to the Dark Side. His Foresight let him predict that others would arrive to learn of his abilities, but the Dark Side has twisted that vision to a worst case scenario in which the heroes kill him, so he lashes out at them. In the ensuing battle, Warde is either redeemed (seeing that his visions were not always accurate since the future can change) or killed (thereby fulfilling his Foresight prediction). Details are sketchy on which outcome actually transpires. Either way, the heroes acquire Warde's lightsaber and his last kyber crystal, which they insert into the holocron. Thus, they learn the rest of the secrets of Foresight, though now they must decide whether to actually use this knowledge and learn the ability or to keep that knowledge safe from the rest of the galaxy.*

(Chronicles of the Gatekeeper)*

*NOTE: We do not have any indication of when this story takes place, other than that it is sometime during the span between ANH and ESB, most likely, due to the overall placement of *Force and Destiny*.

- A Rebel senator and his escort, traveling from Dantooine, is hit by an Imperial ambush. He manages to escape in a shuttle, but the attack disables the shuttle's hyperdrive and sensors, leaving him stuck moving in a straight line and hoping he'll eventually reach an inhabited system. Imperial fighters are launched to take him out, so the remains of his escort must hold them off until he can escape.*

(Political Escort)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the Core Set's rulebook. The summary was provided by Luke Van Horn. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- A group of Rebel ships is scouting in the Outer Rim when they stumble upon a secret Imperial outpost. The Imperials fire an ion cannon which disables the hyperdrive and communications of one of the Rebel ships, forcing them to attempt to hide in a nearby asteroid field until the ship can be repaired.*

(Asteroid Run)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the Core Set's rulebook. The summary was provided by Luke Van Horn. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- Imperial scouts discover a Rebel HoloNet satellite network and hope to use it to listen in to encrypted Rebel transmissions. The Rebels assigned to protect the network have to fight off Imperial fighters until the system can be locked down and safely abandoned.*

(Dark Whispers)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the Core Set's rulebook. The summary was provided by Luke Van Horn. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- Rebel Alliance Intelligence learns that a new Sienar prototype is being sent to the Imperial fleet. The Rebels put out a reward for capture of the prototype, drawing smugglers and other independent entities into a frantic race to attack the shipment and its Imperial escort and recover the prototype.*

(Den of Thieves)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Millennium Falcon Expansion Pack*. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- When a high price is placed on a Rebel leader's head, the Rebel and his forces attempt to flee the planet where they had been operating, covered by a squadron of starfighters. However, the bounty offer has been broadcast on the HoloNet, drawing a large number of bounty hunters to the planet to engage those Rebel forces and capture their leader.*

(Preystalker)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Slave I Expansion Pack*. There is no

indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios. We don't even know what planet or Rebel leader is being described.

- *Imperial Intelligence sends a team of undercover agents into a convoy from Xizor Transport Systems in hopes of uncovering more of the Rebel Alliance's infrastructure. Rebel sympathizers with the convoy discover this plot and disable the entire convoy before it can reach Imperial-controlled space. The Empire sends in a team to extract the Intelligence operatives before they can attempt to escape on their own and end up being captured by the Rebels.**

(Undeniable Assets)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Lambda-class Shuttle Expansion Pack*. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- *When Rebel Alliance command receives intelligence that suggests that the Empire is working on a new flight system that would tremendously enhance the abilities of normal starfighters, they look for a way to destroy the prototypes. They learn that several hidden Imperial facilities are in the testing area because the prototype depends on short-range broadcasts from these structures at this point. A squadron is sent in to destroy those facilities and destroy the prototype.**

(Cutting the Cord)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Imperial Aces Expansion Pack*. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- *Dash Rendar and Leebo answer a Rebel call for a smuggler to sweep in and recover supplies from a Rebel smuggling operation that was recently wiped out by the Empire. In the Outrider, they head for the site and dodge Imperial fire to collect supply caches.**

(Get In, Get Out)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *YT-2400 Expansion Pack*. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- *Imperial Rear Admiral Chiraneau in the Dauntless engages Rebel starfighters in a ferocious space battle. engages Rebel starfighters in a ferocious space battle.**

(Interdiction)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *VT-49 Decimator Expansion Pack*. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- *In space, Boba Fett (in Slave I) arrives at the Millennium Falcon's current location at the same time that IG-88 in IG-2000 does the same. A firefight ensues, during which Han Solo and Chewbacca manage to escape in the Falcon.**

(Bounty Hunt)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *IG-2000 Expansion Pack*. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- *In space, a Rebel Corellian Corvette and other Rebel heroes is pursued by an Imperial Raider and its TIE Advanced starfighters.**

(Pursuit)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Imperial Raider Expansion Pack*. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- *A bounty hunter in a YV-666 light freighter (possibly Bossk in the Hound's Tooth) is pulled from hyperspace. He discovers several Rebel starfighters on an intercept course, having placed four interdiction field generators nearby. The bounty hunter dives in, relishing the opportunity to teach the Rebels the dangers of hunting a hunter.**

(Hunting the Hunter)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Hound's Tooth Expansion Pack*. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- *An Imperial Gozanti-class cruiser is sent out to interdict and capture Rebel Alliance ships. During a surprise flyby of a communications array, the cruiser stumbles upon Rebels sabotaging it. A fierce battle ensues between the Rebels and the Imperials on the cruiser and*

its TIE fighters.*

(Imperial Crackdown)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Imperial Assault Carrier Expansion Pack*. There is no indication of time frame, other than during the Rebellion, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios. Yes, I know one of the images is the rather ugly FFG version of Agent Kallus, but he is not required for the scenario, and the use of the term "Rebel Alliance" suggests that it should be put alongside the other *X-wing* scenarios, not in Story Group Canon with *Rebels*, which did not have an official "Rebel Alliance" as of the time of the expansion pack's release.

- Luke Skywalker and Gamine, an emissary to the Rebel Alliance from Constanica, head for Constanica to help liberate the planet from a group of Imperials. When they are attacked, Luke and Gamine are picked up by Sharlee, the woman who runs Outpost 8, an ice meteor/defense platform. Luke also manages to deactivate C-3PO and R2-D2 and dump them out of the ship where his friends can find them. Sure enough, they do, in the form of Han Solo, Chewbacca, and Han's friend Gyla in the Millennium Falcon. When they are attacked by Imperials, they take the ship into the defense meteor's interior, where they meet Sharlee and are reunited with Luke and Gamine. Gamine explains that the Imperials have learned that Gamine's race now has use of telepathy, and the Imperials wish to force them into servitude to use the telepathy for evil intents, or destroy Gamine's people to prevent others from doing so. Gamine just needs to get word to her people that the Alliance wishes to aid them. Han and Sharlee don battle armor and launch in an escape pod to divert Imperial attention. When the Imperials pick it up, they use the armor and take over the Imperial craft, which they use to fake pursuit of the Falcon to let them all escape. During the escape, all pursuing craft are destroyed, and the Rebels make their way to Constanica to deliver their message of hope.

(The Constanica Affair)

- A Rebel fleet is attacked in the sixth decant, but escapes, based on the new Rebel policy to put the majority of efforts into recruiting new Rebels, instead of engaging in costly battles. A mysterious Imperial agent named Blackhole (former advisor to the Prophets of the Dark Side, Lord Cronal) informs Darth Vader that Leia Organa and Luke Skywalker are on their way to Vorzyd 5 on a mission to spread the fire of the Rebellion. On Vorzyd 5, better known as Gambler's World, Luke, Leia, R2-D2, and C-3PO arrive. Their mission is to meet with a high-ranking member of the planet's government who is sympathetic to the Rebellion, and use that contact to help divert some of the profits from Gambler's World to the Rebellion or worlds harmed by the Empire, instead of into the Emperor's pockets. They head for the Casino Royale to wander around until their contact's contact contacts them. Upon arrival, the droids must wait outside. Inside, Luke plays Cosmic Chance and his attunement to the Force makes him incredibly lucky—so lucky that they must leave due to calling too much attention to themselves. Two of Blackhole's henchmen recognize them and inform their master of the Rebels' location. In a transport tube, the Rebels are assaulted by black-armored stormtroopers (yes, they worked for Blackhole in this time period, it seems), who take Luke and Leia prisoner and leave the droids. The droids try to help Luke and Leia by making their way to the spaceport where they are being taken, but first they run into a group of juvenile delinquents called "Freelies." They are saved by a police droid and finally make it to the spaceport, where they learn that Luke and Leia were taken aboard a Hrakian starship, but when they cannot get aboard without a Hrakian master, R2-D2 heads for a local cantina to find a willing dupe to act as their "master." Aboard the ship, Blackhole holds Luke, Leia, and two other Rebels (Paxin and Falud) in paralysis beams, while interrogating them for the name of their contact (or is that their contact's contact?). The droids manage to dupe a Hrakian named Branox into helping them get aboard, where they proceed to deactivate the paralysis beams. The four Rebels make a break for it, but Falud is killed in their escape. They reunite with the droids and make their way out of the ship and into a public area, where Blackhole cannot kill them for risk of inciting others to see the Empire's cruelty and rebel as well. Later, as Luke and Leia once again try to meet their contact's contact, the droids head for a weapons dealer, since R2-D2 wants them to be armed in case they need to help themselves or Luke and Leia again. They get homing devices installed, along with trying out some new weaponry. When the Freelies arrive and again try to steal the droids, the weaponry, set to automatic, goes off, and the Freelies cannot make their move. The droids decide not to

purchase the weapons, but to keep the homing devices, and are on their way, followed by the group of decidedly pissed off Freelines. Finally, Luke, Leia, and Paxin meet with Sanglui, their contact's contact, who tells them that the high-ranking government Rebel contact they are there to meet can only see one of them. They draw straws and Luke gets the job. He follows a set of instructions (a la Ransom) and makes his way to meet with the contact, who turns out to be the planet's president! They are discovered by Blackhole's forces and the president makes sure Luke escapes, though we never know for sure what happened to the president and her guards. Luke arrives back at the ship to find that Leia and R2-D2 have been kidnapped by Freelines who are wanting to ransom Leia for 5,000,000 credit and the droids. Blackhole learns of the plot also and orders his men to capture a Freeline so they can beat (or drug) Leia's location out of him. With the Freelines, Leia tries to convince them to let her go, focusing especially on Falud's son, Choyd, to no avail. They are only looking out for themselves. Luke is on his way there when he runs across several stormtroopers beating up the Freeline named Bemmie. They rescue him and Bemmie takes them to the other Freelines. They are attacked by Blackhole's men, and while the other Freelines are content to trade the Rebels for their own skins, Bemmie owes Luke, so he helps them to escape. Bemmie, unfortunately, dies in the assault. As for the Rebels, their mission on Gambler's World is over.*

(Gambler's World)*

***NOTE:** "... until their contact's contact contacts them." You've gotta love that phrase. By the way, you might find it odd that *Classic Star Wars: The Early Adventures* appears so late, but remember that the stories are not necessarily *chronologically* early, but were *published* early in *Star Wars* newspaper strips. Also, keep in mind that Vader refers to "Luke Skywalker" in the story, so it must be after *Vader's Quest* and *Dark Lord's Gambit*.

- A short while after the events on Gambler's World, Blackhole disappears from the galactic scene, most likely driven insane by his deeper and deeper meditations into the Dark Side. With him out of the way, Ysanne Isard's rise to power would seem to lack any further great obstacles. Many of Blackhole's troops will find their way into Carnor Jax's service several years later.
(conjecture based on *The Emperor's Pawns* and *Rebellion Era Sourcebook*)
- In reality, Lord Cronal (AKA Blackhole) is not "gone," so much as he has convinced Palpatine that he can best be of service if far from Coruscant, such as in the Unknown Regions. He goes into the Unknown Regions, following the Darksight of his Way of the Dark philosophy, all the way to the drifting moon trees of the Gunninga Gap, where he discovers and assembles scraps from the Taurannik Codex (destroyed 100,000 years earlier during the Muurshantre Extinction). From the Codex, he gains hints that lead him to the Valtallu Rift and the asteroid belt that was once the planet-sized Temple of Korman Lao, the Lord Ravager of the Kanzer Exiles. He uses knowledge from the Temple's fragments to capture the Dark Side spirit of Dathka Graush from the Valley of Golg on Korriban. From that spirit, he learns the secrets of Sith Alchemy that will allow him to control the metalmassif on the planet Mindor.
(conjecture based on *Luke Skywalker and the Shadows of Mindor*)
- A transport capsule carrying squills (known the galaxy over as disease-carrying pests) crashes down on Tatooine and is recovered by Jawas. Imperials soon arrive hunting for the capsule and the squills. In space, Luke Skywalker is recalled from a recon mission to return to Tatooine and investigate, though he is reluctant to return to Tatooine after all he had been through in the days before the Battle of Yavin. He takes R2-D2 and C-3PO with him and they are contacted by Anduvil of Ogem, a trader who finds the Rebels more profitable at the moment. When they meet at Chalmun's Cantina, Anduvil tells Luke that Rebel outposts are being destroyed, and each time, it has been preceded by a transport capsule crashing on a nearby planet, and an outbreak of Bledsoe's disease. They witness a Jawa die of the disease and make their escape, hiding out at Obi-Wan Kenobi's old hut before being attacked by Sandpeople and rushing off to find the source of the disease or the capsule. They discover Stormtroopers checking the eyes of a bunch of dead Jawas (the same ones who found the capsule). When the stormies leave, they go investigate and Luke is bitten by a squill. The stormies return and take Luke and Anduvil into custody, leaving the droids. While in custody, Luke's eyes take on the appearance of a sky full of stars. They discover, after speaking to Imperial Dr. Kaaladar, whom they force to give Luke an antidote, that Bledsoe's

disease was genetically engineered as a means of carrying encoded information, like the locations of Rebel bases. (Yes, that does seem a tad . . . far-fetched, but, hey, so is an Anti-Force being from another dimension and we got to read about Waru, right?) After Luke is injected with the antidote, the droids show up in the sandcrawler abandoned by the dead Jawas and draw off some stormtroopers. Luke then uses an Imperial commander as a hostage while Anduvil rigs some TIE fighters to explode. They take the Imperial with them as a prisoner as they escape and the Imperial base goes up in a massive explosion.

(Tatooine Sojourn)

- While on Tatooine, C-3PO and R2-D2 are marveling at the depravity of life in Mos Eisley when they see what looks like a monstrous droid heading their way. The droid turns out to be not an ugly droid at all, but Luke Skywalker with a huge armload of droid parts. C-3PO is as embarrassed as a droid can be.

(Droids Apple Jacks Comic Strip)

- When her ship runs low on fuel and is attacked by Imperials, Leia Organa is forced by her pilot, Hume, to abandon ship and use a gossamer glider to reach safety at the Imperial labor colony of the planet below, Phelarion. There, she sneaks into the mining facilities and notes that the miners are mining the highly explosive megonite for the Empire. Two miners, Calus and Sparv stand out from the rest. Leia is noticed, and under the name of "Lerna," she becomes a servant to the colony's ruler, none other than Lady Tarkin, widow of Wilhuff Tarkin. Shortly thereafter, Leia discovers that Calus and Sparv are preparing to escape with a batch of stolen megonite to make their fortunes. Lady Tarkin realizes that some is missing, which is slowing down the operation. This does not please Darth Vader, who heads for the planet to check on the situation himself. Leia agrees to help Calus and Sparv so she uses Lady Tarkin's transponder to call a mysterious smuggler friend of Calus and Sparv to pick them up. She ends up having to kill Lady Tarkin's right hand man, Nardo to keep the transmission a secret. As Calus and Sparv prepare to leave with their ever-heating (which could cause an explosion, by the way) megonite, Leia escapes from an Imperial reception for Vader to join them. They are escaping as Calus and Sparv learn Leia is a Rebel, and Vader recognizes her. The Imperials pursue them all the way to the roof where they are to be met by the smuggler, and Sparv must explode the megonite to save their lives. Sparv is shot, but not killed before a familiar ship lands and they escape. Aboard, Leia thanks their rescuers—Han Solo and Chewbacca. Small galaxy, isn't it?

(Princess Leia, Imperial Servant)

- A ship/station known as the Ion Ring Ship arrives above the desolate world of Zerm. Aboard, Professor Volz and his daughter Mira use the ship to alter the weather patterns of the planet and turn it into a paradise. They are hijacked by Imperial Captain Bzorn and his Star Destroyer. Bzorn plans to use Mira as a hostage to force Professor Volz to turn the ship's power against Rebel planets to make them wastelands. Mira is being transferred to a new location by stormtroopers when she escapes from them and stows away aboard the Millennium Falcon, which was on the transfer-point planet to pick up spice for a run intended to help appease Jabba the Hutt. Han Solo and Chewbacca leave, not knowing they have an extra passenger. Then they land on the Rebel planet Randa, R2-D2 and C-3PO discover her and she tells them about the Empire's plans for the Ion Ring Ship. They travel to the planet Rion, but are too late to stop the devastation of the planet. They escape to Kessel, correct in thinking that it will be the next target, and Mira uses a sub-space image transmitter to try to contact her father. If he knows she isn't a hostage anymore, he will stop bowing to Imperial wishes. As she attempts to contact him, Han, Chewie, and Luke Skywalker turn themselves in to Bzorn to buy time. They manage to use the ruse to board the Ionic Ring Ship and meet Volz, who has already just told Bzorn to essentially "take your threat and shove it," willing to sacrifice he and Mira for his homeworld. Mira's image appears and Volz learns she is safe. As the Rebels fight to escape, Bzorn is shot and killed, and Volz sets the vessel to self-destruct, destroying their ability to help other planets, but also its ability to devastate them.*

(The Second Kessel Run)*

*NOTE: It is never made perfectly clear in this comic whether Han and Chewie were working for Jabba directly, or Jabba's henchmen. Since he's still "on the outs" with Jabba at this point in the Official Continuity, it makes sense that he might simply be helping Jabba's henchmen in order to ingratiate himself with Jabba again, without having to put himself out in the open by working for Jabba directly.

- On the planet Harix, Luke Skywalker has arrived just in time to see Imperial troops led by Major Rahz kidnapping a schoolhouse full of children and their teacher, Myoris. Only Myoris' son, Berd, escapes. The Imperials, under orders from Darth Vader, intend to use the children and teacher as bait to lure Rebels into a trap. Luke, R2-D2, C-3PO, and Berd meet with Leia Organa elsewhere and consider Berd's request that they help rescue his friends and mother. Luke goes to a cantina to find Han, and Berd goes after him. They end up using the egos of a group of smugglers and gamblers, including Han, to put together a miniature strike force of gamblers, smugglers, and other rogues. Berd formulates a plan to save them, but a dream of his mother tells him that it is a trap. He convinces the rogues to change their plans slightly. The rescue begins, with the Rebels launching small target drones toward the Imperial fleet bearing much larger sensor signatures than they should. On Harix, Luke, Han, and Chewbacca destroy the TIE fighters that were waiting to ambush them, thus preventing the trap from being sprung. They see Rahz about to use a sonic weapon to kill the children and Myoris, so they race in to stop him. In space, the Imperial fleet realizes that they have been duped and rush back toward Harix. On Harix, the scoundrel strike force lifts off from their hiding place on Harix and heads for where Luke, Han, and Chewie battle stormtroopers. The Imperials are stopped and the children are saved, but Rahz breaks free and tries to finish the job. He didn't count on Berd having tinkered with the weapon, though, and its charge builds up in the control panel, killing Rahz. After this failure, Darth Vader once again believes it is time to give Luke Skywalker his personal attention.

(Bring Me the Children)

- On Arda-2, Luke Skywalker and other Rebel pilots argue with local merchants and officials. The planet is neutral and supplies weapons to both Rebels and Imperials, but the Imperials have been being sold parts from Arda-2 by an unknown source, which can lock onto an Arda-2-built component in Rebel X-wings and make them easy to destroy. The officials say it is not their problem. Luke goes to get Leia Organa from the palace to speak with them. The man who has been supplying the Imperials, Mag Doum, hears this and sends two men, Diros and his son Zon to kidnap Leia. They don't want to do it, but Kiros' debt to Mag Doum requires that he obey. They kidnap Leia and then as Zon takes her away, Luke catches up to Kiros, who tells him why they kidnapped her and where Zon is taking her. In local catacombs, Zon and Leia are attacked by a kdak, and Zon helps save her life, though he is wounded in the act. In the city of Tun Wala, Han Solo and Chewbacca arrive bearing passengers and learn of what has happened to Leia (and Luke, who is missing while trying to find her). Mag Doum tries to cover his butt by loaning Han and Chewie a speeder to look for them. They eventually find Luke, Leia, and Zon, but Kiros has fled. They return to Tun Wala and tell of the kidnapping and the city turns against Mag Doum. Doum manages to escape on his starship, but not before Kiros can sneak aboard. Mag Doum contacts Darth Vader and tells him the Rebels are in the system, but cannot tell which planet before Kiros stops him from saying any more. Vader simply decides that they will destroy all of the system's planets through planetary bombardment if necessary. Back on Arda-2, the Rebels and officials receive warning from Kiros about the Imperials on the way and with Zon as a replacement pilot and the officials cornered into having to compensate for the Imperials' ability to lock onto the X-wings, an offensive is launched to stop the incoming Star Destroyer. During the battle, Zon's ship is destroyed even as his father sets Doum's ship on a collision course with the Star Destroyer, which does not destroy it, but causes the Imperials to retreat when it manages to destroy a large chunk of the Star Destroyer. Back on Arda-2, the heroes mourn for the loss of Kiros and Zon.

(As Long as We Live)

- Luke Skywalker chases after a TIE fighter in his X-wing. When he shoots the TIE down and forces it to land on Otam he lands, but his X-wing is buried in snow and ice. He goes to confront the pilot, who turns out to be a man dressed in Mandalorian armor (Boba Fett, though Luke doesn't realize this yet). When they finally clash, they are ambushed by Snogars, who need them to help restart the power generator in their ice-buried home. They manage to escape from the Snogars, and are on the run as the Millennium Falcon arrives bearing Han Solo, Chewbacca, R2-D2, C-3PO, and Leia Organa, who are looking for Luke. Han is captured by Snogars, and Chewie is sent to find him. Unbeknownst to them, they are

watched by the mysterious man known as the Mole. Han is taken to the Snogar home and asked to help them, and when Luke and Fett go to rescue him (at Luke's request, of course), Han recognizes Boba Fett, but Fett tells him he's after the Mole, not Han this time. He will take Han as a side-benefit, though. When he tries to take Han, Luke stops him, but Fett once again manages to get free. They agree to keep the Snogars off each other's backs until they can all escape. Elsewhere, Chewie is attacked by a snowdragon, and found by the Mole. Back at the ship, Leia is approached by Snogars and agrees to help them. At the Snogar home, Fett deactivates their power and they decide to go against the Snogars' superstitions and go to a nearby power source to learn more about it. When they arrive, they find the Mole healing Chewie. Fett says he is his prisoner, and the Mole is forced to lead them out of the ice-covered area. On the way out, the Mole hits a switch that gasses the others, but before he can ditch them and use the Falcon to escape Ota, Leia catches him. Fett and the other Rebels awaken and fight over the Mole. The fight ends when the Mole uses the city's magnetic power against Fett's armor to stick him to the wall. They leave him there and all escape in the Millennium Falcon.*

(The Frozen World of Ota)*

*NOTE: It appears that Fett's regular armor was just different enough from the suit he wore in the *Holiday Special* animation sequence (perhaps one of his spare sets) that Luke didn't recognize him until Han did. Quite the Continuity glitch, but that's the best way we can write it off without saying that the cartoon segment never happened, as some timeline authors declare.

- Luke Skywalker, Leia Organa, Han Solo, and Chewbacca are sent to Kadril to make a deal with the peaceful Kadrillians for resources. They meet with Lord of Kadril Lon Prador, but even as they are doing so, the Empire has its own plans for Kadril. On the Kadrillians' zero-g laboratory, Darth Vader works with scientist Dal Quirz, who has developed a form of kunda crystal that allows his stormtroopers to wear filtered masks to protect them from the effects of the Empire's new "pacifog" gas, which brings out a being's worst species traits. Vader uses it on the Kadrillian scientist, bringing out his gullibility, while planning a full-scale test on Kadril itself. As the Rebels meet with Quirz's assistant, Rondo, to see his new, seemingly useless vibrocrystal, Vader begins the test of the pacifog. The Kadrillians are controlled and forced to mine more kunda stones, the greatest number of which are in what is called "Nociv" territory, where "uncivilized" (peaceful, but lacking technology) Kadrillians live outside the cities. Luke and Han go with Rondo to Nociv territory seeking answers, which allows Rondo to make contact again with the fiancée that abandoned him to Nociv life, Deerna. Han, Luke, and Rondo are captured by the Nociv Kadrillians, but after their brief encounter, they are all attacked by pacifog-wielding stormtroopers, who end up killing Mdel, the Nociv leader, who urges the Nocivs to join with the Rebels with his last breath. The Nocivs and Rebels join together, even as Leia manages to shut down Vader's transmitter that is controlling the pacifog-induced Kadrillians. As the ground-based Rebels, donning protective gear, face off with the Imperials, Leia uses the vibrocrystal to destroy the kunda crystals that the Imperials are using to protect themselves. The Imperials die of pacifog overdoses, and the day is won. In the aftermath, a wounded Rondo manages to convince Deerna to return to civilization with him to accept his previously-offered hand in marriage.

(Planet of Kadril)

- While escaping from an Imperial Star Destroyer, Luke Skywalker and Leia Organa are forced to jump to hyperspace. Something goes very wrong and the jump takes them beyond the rim of the galaxy (they were already in the Outer Rim area to begin with, so this isn't too much of a stretch). There, they find an organic vessel and are taken aboard. Once inside, they are accosted by game-playing machines before the "captain" of the vessel realizes they are actual lifeforms and tries to blow them into space by opening an airlock. When Luke and Leia show genuine caring for each other, the "captain" stops the venting of air and allows them to meet with him. The "captain" is actually bonded with his ship as one entity. He tells them that ages ago there was a war among his people, which ended when a plague wiped everyone out but him. He took his ship into the void between galaxies and eventually melded with it, with only his "games" to keep him company. The Star Destroyer manages to catch up to them while they are talking. The Imperials attack the organic ship and the "captain" and ship are forced to destroy the Imperials. Luke and Leia then leave and return to the galaxy, hoping that one day, the "captain" will find happiness "out there" . . . *

(Riders in the Void)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of “prestige format” comics by the same name. This story appeared in the second issue of that black and white series.

- On Aridus, a group of Rebels are under attack by stormtroopers, but are saved by a man appearing to be Obi-Wan Kenobi. One of the Rebels makes it to Yavin IV and tells Luke Skywalker of this. Luke then sets out with R2-D2 and C-3PO for Aridus to check the story out. On Aridus he meets Kenobi (actually an actor under orders from Darth Vader to pretend to be Kenobi and deliver Luke to Vader at the Iron Tower on Aridus). Luke believes the man to be Kenobi and acts accordingly. On their way to the Iron Tower, where Vader waits, the actor comes to believe himself to be Kenobi, or at least to act like Kenobi would, owing to the profound respect Luke has for him. At the Iron Tower, he refuses to give Luke over to Vader. He causes the tower to explode. Vader is caught in the explosion, but it is doubtful that he has died. The actor then dies in Luke’s arms after confessing that he is not Kenobi. Luke and the droids leave Aridus. (To be continued below . . .)

(The Rebel Storm)

- Unbeknownst to Luke Skywalker, the night beast he encountered on Yavin IV was a former Massassi named Kalgrath, the only Massassi that Exar Kun allowed to live when he sapped the Massassi life force to save his own soul. He had mutated Kalgrath into a monstrous, green version of his former self. Since Luke did not know that the Massassi were all killed in Kun’s move to save his own spirit, he had no idea that he was sending the night beast, Kalgrath, back to the former location of the Sith Empire, where no Massassi could possibly be found.

(conjecture based on *The Essential Guide to Alien Species*)

- Darth Vader, badly injured at the Iron Tower on Aridus, is saved by Wrenga “Jix” Jixton. Jixton and Vader recognize each other from the mission to Falleen years earlier. After escaping Kessel, Jix had been living on Aridus with the locals. In exchange for Vader not calling down Imperial forces upon the natives, Jix agrees to do whatever Vader commands. Vader is soon helped back to health and to Coruscant.

(conjecture based on *Shadow Stalker*)

- TriNebulon News reports that the thief known as Tombat has stolen Fitz Roi’s precious slug throwers during the Priole Danna Festival in Gryle City on Lamiur IV. (Exact date of report via TriNebulon News: 35:7:29)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #4)

- The Alderaan Expatriate Network goes online, reporting to the galaxy at large the truth about the destruction of Alderaan by the Death Star. (Exact date of report via Alderaan Expatriate Network: 35:8:4)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #4)

- Cynabar’s InfoNet reports on the possible future clamping down by the Empire on Chandrila, foreshadowing events to come. (Exact date of report via Cynabar’s InfoNet: 35:8:8)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #4)

- Darth Vader travels to see the Bothan criminal Jib Kopatha. Jib has been selling information to the Empire, but his latest information has been getting to be inaccurate, forcing Vader to choke (but not kill) Jib, after whupping Jib’s goons. Vader wants Jib to help the Empire find the Rebel Alliance leadership that has escaped from Yavin IV. (Jib offers Vader various refreshments, including wine from Naboo, sparking a brief memory in the Dark Lord. Shortly thereafter, a group of Falleen uses one of their members, the beautiful Xora, to lead Vader into a trap, where they intend on killing him for the destruction he wrought on Falleen. Unfortunately for them, Vader doesn’t like to be reminded of the past, pleasant or otherwise, and he promptly kills every single member of the Falleen ambush team. Vader then leaves, pensive, but certainly not beaten. (Exact date based on the LucasBooks internal Clone Wars Timeline: 35:8)*)

(Target: Vader)

***NOTE:** This event takes place 5 months (on a 12-month calendar) after the Battle of Yavin.

- On Yavin IV, the Executor plans are analyzed and the Rebels believe their only hope is to find one of the legendary power gems, which the space pirates of Iridium used to use to penetrate ship shields. Leia sends Han Solo and Chewbacca to find the gems, which were supposedly destroyed. They head for Junkfort Station, where they learn that one of the gems is supposedly located. They then head for the new planet, where they learn that scoundrels from across the galaxy are all in gladiatorial combat under the supervision of Raskar (former space pirate of Iridium) and Mystra, with the prize being the last remaining power gem, which Raskar has in his possession. Han discovers that the gem is running out of power, and may only be effective one more time. That is all Han needs, but the other scoundrels would be furious, since they want it for criminal activities. He has Chewie defeat the reigning champion and they arrange with Raskar to take the gem, while keeping the gem's dwindling power a secret, to save Raskar from their vengeance. Raskar vows to take revenge on Solo someday for depriving him of the profits he would've continued making from the gladiatorial combat. (To be continued below . . .)

(The Rebel Storm)

- Former Imperial Gunnery Sergeant Wrenga Jixton (AKA Jix) is called before Darth Vader on Coruscant. He evades Vader's castle's security and meets the Dark Lord of the Sith in his meditation chamber (much like the one that will be aboard the Executor). Vader wants Jix to go to Corulag and assassinate Imperial Governor Torlock, who is supposedly planning to defect to the Rebel Alliance. He wants the kill to look like the work of the Rebels. Jix makes it to Corulag and finds a landspeeder under attack by Rebels. Inside, he finds Frija Torlock and a hologram of the governor. Frija tells him that her father is suspected of treason and is hiding or in prison. Jix realizes that more is up than he believed when he notes the Rebels who attacked the speeder were actually Black Sun operatives. He takes her to relative safety and then heads for the prison where Governor Torlock has supposedly been taken. Upon breaking in, he finds that the Torlock in the prison is actual a human replica droid (HRD) of Torlock. He is captured by Imperial Admiral Droon, who is in league with the real Frija. (The one he saved was another HRD.) They are dropped into a pit with a dragon slug, but manage to survive. The Torlock HRD then tells Jix that the real Torlock had learned that the Rebels would soon attack Corulag, so he build the two HRDs and made an escape plan. He then learned that Droon and Frija had been conspiring to implicate him as a traitor so that Droon could rule Corulag in his place. Jix notes that since Vader wanted Torlock dead or captured (which would've left Droon in power either way), Droon's plan almost succeeded. Jix breaks into Droon's quarters and kills Frija when she tries to kill Droon for saying it was all her idea. He knocks out Droon and notices Droon's collection of lightsabers, taking one with him. Jix reunites the Torlock HRD and Frija HRD and they escape to Coruscant. Jix brings Droon to Vader, where Vader informs Droon of how Jix came to be in the Dark Lord's service. After the mission to Falleen and Jix's subsequent court-martial and escape from Kessel, Vader was on a mission to Aridus when he was nearly killed when a tower he was in exploded. He awoke aboard Jix's craft. Jix had been in hiding on Aridus, and in return for keeping the Empire from Jix's newfound "home" of Aridus, Jix would do whatever the Dark Lord commanded. Knowing that Vader will not let Droon live with this new knowledge, Jix gives Droon the lightsaber from Droon's quarters and walks out of the room as Vader ignites his lightsaber and kills Droon in a very uneven match. Outside, Jix is thanked by the two HRDs and lies when he tells the Frija HRD that Frija survived the encounter on Corulag. The Frija HRD is happy about this, hugs him, and she and her "father" depart from Coruscant.

(Shadow Stalker)

- The Frija and Governor Torlock Human Replica Droids (HRDs) go to the planet Hoth to live their remaining days away from the gaze of the Galactic Empire. The Frija HRD does not desire to live in solitude, but the Torlock HRD insists.
(conjecture based on Shadow Stalker and The Rebel Storm)
- The planet Teardrop, site of a group of Rebel Alliance "traitors" to the Empire, is coming under assault, but even as the Imperial Star Destroyer Reprisal, under Captain Kendal Ozzel, arrives in orbit and begins sending its troops to the surface, the Rebels are evacuated amid pirate vessels, including one particular evacuation craft: the Millennium Falcon, bearing Han

Solo, Chewbacca, Luke Skywalker, and others to safety. As our heroes escape, the Empire sets its stormtroopers loose on the local settlements, decimating them, even though the Rebels are long gone. This action forces several stormtroopers to begin questioning the morality of the Imperial position. Among them are Daric LaRone, Saberan Marcross, Taxtro Grave, Joak Quiller, and Korlo Brightwater. After discussing the situation amongst themselves, they are viewing a contingent of Imperial Security Bureau (ISB) agents and vehicles when they are confronted by ISB Major Drelfin, who claims that he knows LaRone didn't do his duty on the planet and intentionally missed shooting the innocent civilians. Since this suggests Rebel sympathies, he is about to take LaRone in when a brief scuffle ends with LaRone killing Drelfin. The others know that they will be considered accomplices or tortured for information, so the group of troopers decide to get off of the Reprisal and away to safety. They steal a heavily-modified Suwantek TL-1800 that is there for the ISB and escape the ship . . . Meanwhile, at the home of Moff Glovstoak of the Shelsha Sector, young Emperor's Hand Mara Jade (age eighteen) sneaks her way through a reception to discover that Glovstoak is in possession of several pieces of stolen artwork, part of a set that was all stolen at the same time, some of which seems to now be gone, and all of which were likely paid for with money Glovstoak was skimming from money that should have gone to the Imperial proper. She reports this to the Emperor and is allowed to follow up on it . . . In space, LaRone and the other troopers discover that the Suwantek is loaded up with speeder bikes, stormtrooper armor, blasters, money, and other materials, all thanks to whatever the ISB planned for the craft. Meanwhile, at a Rebel rendezvous point, our Rebel heroes are given a new mission. Luke Skywalker, Leia Organa, Chewbacca, and Han Solo (with the droids at their side) are asked to make contact with the Republic Redux, led by Yeeru Chivkyrie. He seems to have a proposal that could help the Alliance, but the leaders of the other two factions in the Republic Redux do not support the plan. They are to go sort out the mess of politics and determine if the plan has merit. Elsewhere, the troopers have found their way to Drunost, where they see a group of pirates (the BloodScars, it seems) going after what appears to be a group of peaceful farmers that are hauling equipment. They get into their armor and drive off the BloodScars, forcing the troopers to leave the world without the supplies they intended to purchase. Little do they realize that the group they saved was actually made up of Rebels led by Casement, who were bringing weapons to the local Rebel group. The Rebels, for their part, figure that the troopers were actually after the pirates, not Rebels. On Crovna, Mara tracks down where the artworks had come from, tracing them to a storage facility, then questioning its owner to discover the name of the pirate that had stored the art there, a man named Caaldra. She follows his lead to a local warehouse, where she overhears Caaldra and others discussing an upcoming series of strikes. She sneaks aboard the ship of one pirate (Shakko), eventually having to subdue a pirate named Tannis. Back at the Rebel case, plans have changed. Due to the troopers' appearance on Drunost, Han and Luke are to be sent to see what in the world was going on with troopers protecting the local Rebels, while Leia goes on to her meeting with the Republic Redux without them. Speaking of the troopers, they have arrived at the city of Janusar, only to find that it is under the control of a power-hungry leader, Patroller Chief Cav'Saran. With the help of a group of ex-patrollers, a healthy angry mob, and their own stormtrooper training, the troopers lead a coup (or a second coup), retaking control of the area for the people of the Empire, rather than the patroller chief. It is during this act that they earn their name, the Hand of Judgment. They have also learned of a connection between Cav'Saran and the BloodScars. Figuring that the BloodScars and Cav'Saran might be tied to the Rebellion somehow, they head back to Drunost to look into any connections there. Meanwhile, on Shelkonwa, the capital of the Shelsha Sector, Governor Barshnis Choard berates his co-conspirators Caaldra and Chief Administrator Vilim Disra (all of whom are working under someone called the Commodore), over the failure of the BloodScars to hijack the Rebel weapons on Drunost. The appearance of the Hand of Judgment on the scene has suggested to them that the Empire is onto their scheme (whatever it is), so they must be cautious. The loss of Cav'Saran has also made things more difficult. They begin to believe that there is an Imperial agent in their sector, working against them. Elsewhere in space, Mara comes out of hiding and takes over Shakko's ship before it can finish its pirating job (also for the conspiracy), which was to hijack the Happer's Way and its cargo of fifty AT-

ST's. She then calls the Reprisal to help fix the ship, putting Ozzel and ISB Colonel Vak Somoril on edge, thinking that it's a trap to catch them with their pants down after having the ISB ship stolen, an ISB major killed, and group of stormtroopers desert on their watch. On Drunost, the Hand are getting info on the source of the pirates sent by the BloodScars. They find themselves waiting in a cantina, where they witness a meeting between Han, Chewbacca, Luke, and Casement's contact, Porter, just as a group of thieves try to rob the bank across the street. When the Rebel heroes try to help stop the attack, they end up racing back to the ship, tracked by the Hand, who think they might be a pirate gang themselves. Meanwhile, the Reprisal provides Mara with a couple of agents and fixes the Happer's Way, which she then pilots, with Tannis (after a sort of plea bargain type situation), back to the BloodScars base, hoping to find her way back to Caaldra and the Commodore. As for Ozzel and Somoril, they intend to follow in the Reprisal and attack the pirate base, conveniently killing Mara herself and covering the tracks of the offenses she doesn't even realize they have committed. Elsewhere, Leia meets with Chivkyrie and two other Redux allies, Ykor Vokkoli and Thillis Slanni, who represent the two opposing factions in regards to his plan. Apparently, Chivkyrie has been in league with Disra and the other conspirators, who intend to break the Shelsha Sector from the Empire and join the Rebellion, dealing a major political and symbolic blow to the Empire. In the Purnham system, the Millennium Falcon arrives around the same time as the Suwantek, and both ships take on pirates working with the BloodScars. They work together to interrogate prisoners and check out a captured ship, making them allies, somewhat. They use info from Casement and the interrogation to determine the BloodScars base location: Gepparin. Thinking that Luke, given his lightsaber, might be the mysterious Emperor's Hand, the joined force continues on its way to Gepparin to hunt down the pirate base. Meanwhile, the real Emperor's Hand, Mara, arrives at Gepparin with Tannis and her two ISB agents. Under the cover of having taken over Happer's Way for a group of pirates that wanted to link up with Caaldra and the Commodore, she meets with both, who reveal the existence of a secret "patron," for whom the AT-ST cargo was intended. Meanwhile, in Makrin City, Leia meets with Chivkyrie's conspirator partner, Disra, only for Disra to recognize her. Luckily, she is able to get Chivkyrie to recognize his bad intentions before she is captured, as the entire planet goes on lockdown to keep her there. She actually goes underground, so to speak, as a waitress, in order to throw off pursuit. Disra, meanwhile, contacts Coruscant to inform Palpatine and Vader of Leia being in Shelkonwa. Vader heads for the planet. On Gepparin, Mara is set upon that night by the Commodore's people and her own ISB agents, though not in tandem. She kills the ISB agents, who reveal that they were trying to kill her to silence her (non-existent) knowledge of the defecting stormtroopers from the Reprisal. She then faces off with the Commodore's men, with Tannis assisting her. He is wounded, and the Commodore escapes. Caaldra then tries to kill them both with a fire trap, but she and the wounded Tannis escape, just as Caaldra does . . . and just as the entire base comes under attack from the Reprisal. Moments later, the Suwantek (with the Falcon attached), arrives at Gepparin. The Hand of Judgment see the ship and freak out, thinking that they have been discovered. Using the Falcon to set up an escape with only Chewbacca aboard, they split up and evade capture. When the Falcon leaps for the Alderaan debris, the Reprisal follows, leaving TIEs to finish up at the base. The base, though, is firing back, and the Happer's Way needs to be retrieved (or so the troopers intend), so the Suwantek heads for the surface. At the base, Mara and Tannis find the Commodore dead in a control room from the attack, but discover that he was trying to contact their patron on Shelkonwa, whom Mara believes to be Governor Choard. They try to escape on the Happer's Way, but Caaldra steals it and escapes. They steal another ship and head for Shelkonwa. When the others arrive, they discover the same information about the contact with Shelkonwa, so they decide to go there together (since Luke has sensed Leia in danger there), but first, they discuss the real identities of the Rebels and how they are all in similar moral situations, only on different sides by affiliation. They decide to infiltrate the 501st on the surface, when allowed to land because of their military ID. As for Mara, she arrives at Vader's command ship and has to duel Vader before he will believe that she's not there after Leia, but after Governor Choard. He lets her go finish her mission on the planet, though she believes that it was Choard who sent the Reprisal to take out the BloodScars base on Gepparin, not

the hunt for her that was on their own. Mara notices Caaldra trying to land the Happer's Way and gives chase. Once on the ground, an AT-ST bursts from the ship, attacking Mara when she lands. As the AT-ST escapes, she leaps back in her small craft, only to be shot down . . . landing near where the Hand and Rebels are sneaking around to find Leia. The troopers sent Luke and Han after their friend-in-need (whom they don't know is Leia Organa), while they race to help save the pilot of the downed craft. When they arrive at the craft, Mara takes command of them, using them as her own personal stormtrooper squad, which they must agree with or blow their cover. As Luke and Han find Leia and start heading for safety, Chewie, thinking that Han and Luke are with LaRone and the others, helps Mara and the troopers take out the AT-ST, only to find that Caaldra is not inside. It was under its own autopilot control. Once that is done, the Emperor's Hand and the Hand of Judgment head for Choard's palace to take him out of play. They break in, shortly after Choard and Disra realize that most of what has been happening is a series of coincidences that have led to their near downfall. Mara sends the troopers to capture and kill Choard, while she goes after Caaldra, who reveals (before she kills him in self-defense) that it was Disra, not Choard, who was behind the plot to break away from the Empire. Mara is led to believe that Choard might actually be innocent. She races to stop the troopers from killing him. The troopers have already got him, though, but instead of taking him down, they are stopped by one of their own, as Marcross reveals himself to be Choard's nephew! When Choard mentions information that only the conspirators could have, though, he reveals his true colors. Marcross had set him up, hoping he was wrong about his uncle. As Choard tries to make his escape, Mara, who has just arrived, takes him into custody. In the aftermath, the Rebels are able to get back to the Alliance without incident. Disra cuts all ties with the conspiracy and turns over enough records that blame Choard to come off with more clout, rather than being arrested. As for the Hand of Judgment, Mara allows them to go, based on how they helped her. She advises them to stay out of trouble and to change their name: in her eyes, the Empire has only one Hand (though, as we all know by now, she is wrong in her own uniqueness.) (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:8)*

(Allegiance)*

*NOTE: An exact date for this novel was originally difficult to come by, but the appearance of Ozzel as a captain, rather than an admiral, puts the story prior to the evacuation of Yavin IV. Later, *Choices of One*, which is set 8 months after ANH, claimed these event as 3 months earlier, putting it here in 35:8.

- Colonial News Nets reports that an infestation of greddleback bugs on Bethal has reached the point of being capable of shattering the world's economy. (Exact date of report via Colonial News Nets: 35:8:17)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #4)
- Imperial HoloVision reports an announcement by the Imperial Navy, via Admiral Kemel Trowe. In the announcement, the Empire takes responsibility for the destruction of Alderaan by the Death Star, but says it was justified by an Alderaanian bioweapons project. As for the current status of the Death Star, the Empire will not comment. (Exact date of report via Imperial HoloVision: 35:8:22)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #4)
- After their encounter with Mara Jade and defection from the Empire, the Hand of Judgment begins a string of activities that will, over the next three months, include: taking down a small-time warlord, destroying a pirate nest, and bringing down a corrupt regional administrator.
(conjecture based on *Choices of One*)
- The Rebel Alliance frigate Redemption goes to Morton to pick up badly-needed supplies. Around the same time, pirates supposedly attack the ship of Imperial Commander Silam Dunerz, leaving him stranded in an escape pod. (In reality, Dunerz is working with the pirates in a ruse to capture Leia.)
(conjecture based on *Leia's Trust*)
- On the way back from a supply run to Morton in the Redemption, they encounter an escape pod with an Imperial distress signal, located amid the ruins of what appears to have been a space battle. The sole occupant of the pod is Imperial Commander Silam Dunerz, a supply

master for the 501st Legion. He claims that he wants to defect to the Rebel Alliance and was hoping the Rebels would find him after his ship was attacked by pirates. Shortly after he is brought aboard, Weequay pirates attack the *Redemption*, boarding the frigate. With Silam's help, the Rebels, led in the battle by Leia, defeat the pirates, who nearly capture Leia if not for the intervention of Silam. Having now gained Leia's trust, Silam reveals his true intentions and turns on her, noting that he hired the pirates to make his story appear plausible but they went beyond their arrangement when they boarded the ship. He was sent by Darth Vader to capture her. Expecting a betrayal or Imperial plot, Leia has already taken the power pack out of his blaster during a point in the battle when he dropped it. Rather than holding him prisoner, Silam is put back into the pod with a device to fake another life sign. The pod is then sent back out on a course to return to the Imperial Star Destroyer where Vader awaits. Upon discovering that it is only Silam in the pod and that he has failed in his mission, Vader Force chokes Silam to death.

(Leia's Trust)

- One week before Hunter Maas meets Han Solo, he (and the information he stole about Essio Galassian's research into the K'kybak hyperspace weapon) is tracked to a Sendavé Shared Interst Collective base on Nummunr. The Imperials stage a dummy strike at the Collective there, but Hunter escapes with the information intact.
(conjecture based on *Honor Among Thieves*)
- Rebel Alliance plans to use the Targarth system as a preliminary base must be abandoned when Imperial probes. This news leaves Cerroban, Aestilan, Seymarti, or Hoth as their most likely new base planets. The news also forces Leia Organa to delay leaving for a conference on Kiamurr for ten hours to work out what the Alliance must do next.
(conjecture based on *Honor Among Thieves*)
- At a rendezvous point for the Rebel Alliance fleet, Leia Organa (about to head to Kiamurr for a conference, calls a small emergency meeting. Colonel Harken wants to keep "undesirables" (including smugglers like Han Solo and Chewbacca) out of the Alliance for the sake of appearances. They are needing a new base, and with Targarth now off the list of potential bases due to Imperial probes, only Cerroban, Aestilan, Hoth, and Seymarti are left on that list. Han warns against Seymarti, though, given its reputation for missing ships. Given that reputation, though, Leia thinks it might be a perfect location for a base, since the Imperials might avoid it as well. Wedge Antilles (in a team with Luke Skywalker, who needs more time in the cockpit to hone his skills, going as second-in-command) will be leading a survey team to Seymarti. Han and Chewbacca, meanwhile, will head for the Imperial world of Cioran in the Saavin system. A Rebel agent that was placed two years ago went silent seven months ago, but a retrieval code was finally received yesterday. That highly effective agent must be extracted. They are to either get the agent, Scarlet Hark, back safely or, failing that, to learn as much as they can about what happened to her and whether any danger is posted to the Alliance by whatever has happened. The Millennium Falcon (under a false registration and false IDs for Han and Chewbacca) heads for Cioran, while Leia heads off to Kiamurr. After a brief stop in a bar (where Han notes that, this far into the Empire, agents of Jabba the Hutt are unlikely to come after them), they head for Staton Memorial Park and Recreation Area, where Scarlet's dead drop is located. Han checks the dead drop, but it is empty. While pondering this, Han is approached by his old acquaintance Baasen Ray, who claims to be part of the Rebel Alliance. He figures out that Han is too, since Baasen has been keeping an eye on Scarlet's dead drop. He claims to be there to make contact with whomever came to extract Scarlet on behalf of the local Rebels. Han and Chewbacca join Baasen's team (Garet, Simm, and Japet) and leave the park, but they are immediately taken captive by Baasen, who is actually working as a bounty hunter, intending to take them in to either the Empire or (more likely because of the size of the bounty) Jabba. Baasen claims that he was never with the Rebels but knew of the dead drop, so he took Scarlet's message and destroyed it before Han (or any other Rebel) could get it. (Japet was a "rat" in the Rebellion and informed Baasen about Scarlet calling for retrieval.) It turns out that Baasen has already told Jabba he has Han, so he already has some of Jabba's money, some of which he has spent. There is no way he can change his mind about taking them in, as he'd be risking Jabba's wrath. Han and Chewbacca stage a surprise escape from the warehouse where Baasen was based, during

which Baasen loses a hand. That firefight draws Imperial attention, though, and they are stopped shortly thereafter. Han knocked out the officer that stops them, takes his clothes, then sends Chewbacca back to the Falcon, while Han seeks out Scarlet by asking about Japet (their only real lead) and his activities in local bars. He first uses his fake Imperial officer persona to trick a data technician into revealing Japet's last name (Saun) and that his closest known associate is Trandoshan Cyr Hassk, along with Hassk's location. Han questions (and scuffles with) Hassk in his birth, learning that Japet is staying with his girlfriend, Aminni. He questions (and flirts with) Aminni in her home long enough to steal her personal datapad. He uses it to lure Japet into meeting her (really Han), and Han is able to coerce the coward (who recognizes him from Baasen's warehouse) into revealing that he learned about Scarlet pulling out and having the drop set up from a Rebel named Wirrit. Han goes to Wirrit, reveals his true mission, and is sent to Scarlet's apartment, which she has already abandoned it seems. He looks through her receipts from food deliveries, though, and figures that if she buys the same food so often to have it delivered, she may be having it sent to a different place now by the same business. He goes to the business, which, sure enough, has a delivery order about to go out to her. Han pretends to be there to pick it up and takes it, using the address on it to find where Scarlet is hiding. Han finally makes contact with her there, also meeting her droid "partner" (for the moment), CZ-33. Rather than being ready to leave, she has a last job for them. Essio Galassian, the Emperor's "pet astrocartographer," was the target of her mission. She has spent the last 18 months infiltrating his operations, but after he found something astounding, the report and preliminary data on the discovery was stolen from his private station on Ttybann (and the file system subsequently wiped) by a lucky amateur slicer before Scarlet could get to it. The theft put Galassian on edge, and Scarlet and CZ-33, who were undercover as part of his household staff, were forced to flee. For about a month and a half now, Galassian has been gone with a huge Imperial team (including its own Star Destroyer) to obtain whatever Galassian's research discovered. The Rebels will need to know what it is, and the final report on the theft by the amateur is located at an Imperial Intelligence Service Center nearby, albeit encrypted by Galassian's personal cipher. She was intending to steal it but needed a way off-planet first, hence calling for extraction. Han reluctantly accepts the job of helping her for a decent bit of credits. Scarlet has CZ-33 do one more task for her (pressing Han's uniform), then sets him free, so to speak, ending their partnership. They sneak in as a maintenance tech and Imperial officer, and when things start to go wrong, they manage to steal the information and escape to the roof, where Chewbacca picks them up with the Falcon amid a firefight. They escape into space, pursued by Imperials and another ship, piloted by Baasen, who still intends to capture Han. Baasen is able to fire a missile (that appears to be a dud) that gets stuck in the Falcon's rear before our heroes jump to hyperspace. Han assesses the damage, knowing they need to land somewhere to get that missile removed. Scarlet breaks the encryption on the report, learning that the thief, Hunter Maas, was caught and apparently was working for the Sendavé Shared Interst Collective, small-time gunrunners out of Elkkasinn and Sunin, made up mostly of K'rrandins and some humans. Hunter intends to use the info to gain a greater position in the Collective and to build it into something larger, but the Imperials are planning a strike against them to destroy the Collective (and the stolen records). It turns out, though, that the strike will be at the Collective's leadership on Kiamurr, the very same place Leia has gone for the conference. (The Collective would be intending to use the data to get Rebel interest and thus let Hunter jockey for position in the Collective.) They race for Kiamurr as fast as the damaged ship can get there. By the time they get there, Han has figured out that the "missile" is actually a tracking beacon, so not only are the Imperials coming soon but Baasen as well. While Chewbacca fixes the ship, Han and Scarlet meet up with Leia and warn her, but she is unwilling to leave immediately because she wants to let Scarlet get to Hunter and with so many groups that fund the Alliance there for the conference, she needs to handle this delicately and quietly to avoid panic and losing allies. Later, Scarlet informs Han that Hunter has arrived in the system, and they take the Falcon up to make sure they are the first (and only) party he has a chance to negotiate with upon landing. They save his ship (the Cosmodium) from a reconnaissance (i.e. hyperdrive-bearing) TIE SR, then land and take him to meet in secret with Leia in a cantina's back room. Hunter explains that Galassian's

information revealed that there was once an ancient, pre-Republic race known as the K'kybak, who were oppressed by a greater power (likely the Rakatans). After they freed themselves, they took their former oppressor's great technology and used it for peaceful, defensive research, finally creating something that would allow their world to be safe "forever." They eventually died out on their planet, but they were never oppressed again. Galassian has found the ancient world of the K'kybak, and Hunter now has that information to sell. He also hints that the technology the K'kybak developed was not just a means of controlling who is permitted to travel through hyperspace but to control who is able to do so (sort of like a super-sized, super-powerful interdiction field of some kind that can reach across the galaxy, it seems). He refuses to sell the information, though, even under brief threat, since he intends to see what other bidders offer before making such a decision. Scarlet therefore resolves to steal the information from him instead. Han and Scarlet keep an eye on him, ostensibly as bodyguards to make sure no one else can take him out or otherwise remove him from play before they have the information they need to stop this "ultimate weapon." While they try to figure out how to break into Hunter's room and safe, Han spots a figure skulking around and confronts him. It turns out to be Sunnim, a Bothan working with Baasen, who emerges from the shadows. Han is able to entice him with talk of the value of the hyperspace weapon, so they return to Scarlet to "negotiate." When Hunter leaves his room, Scarlet goes to steal the information from his safe, despite Baasen's grumbling. Unfortunately, the four of them are in Hunter's room when he returns, catching them in the act. Baasen pretends to switch to Hunter's side, convincing him to open the safe, but the safe is empty. Baasen then shoots Hunter dead, claiming that they have no need for Hunter because Baasen knows where the information is already. Just then, the planet's defense alarms go off. The Imperials have arrived. Han, Scarlet, Baasen, Sunnim, and Hunter's R3 astromech (now without an owner) all run for the Falcon, where Leia and Chewbacca await Han and Scarlet. They all escape into space together. Baasen reveals, once they are safe, that the data must be in R-3, which he figured out before killing Hunter. They learn that the old K'kybak world is abandoned, and the controls to the hyperspace device is in an ancient temple. The Imperials are already there, but given the difficulty of getting to and using the device, Galassian intended to take things slowly. They learn that the planet in question is the fifth planet in the Seymarti system, the very system that they just sent Wedge and Luke's squadron to when Han left to retrieve Scarlet. (As for Baasen and Sunnim, they are on the side of the Rebel heroes, at least until this job is done, so they can share in the rewards when and if they are successful.) General Carlist Rieekan starts to mass a Rebel force to take the planet, but it will take a week to prepare. In the meantime, Luke and Wedge may be in danger, since no one has heard from them, so the Falcon team will go in immediately. They arrive and find that they cannot go back to hyperspace, meaning that the device has been activated. Fortunately, once they are close enough not to need a hyperspace relay to communicate, they make contact with Wedge and Luke's group, who have gone to ground on a nearby planet after being presumed dead by Imperials in a brief starfighter confrontation over the planet. They reunite on that nearby planet (Seymarti II) and plan their mission to stop the Imperials on Seymarti V (the K'kybak planet). They use the X-wings (eight of them) to draw Imperial attention, while the Falcon lands near the Imperial-controlled temple site on the planet. Somewhat surprisingly, the X-wings manage to destroy rather than just distract the Star Destroyer, leaving them to just mop up TIE fighters above, while everyone but Chewbacca (who remains behind to guard the ship) sets out from the Falcon to the temple. Along the way, Sunnim is killed by a native creature he dares to touch. When they reach the temple, it is heavily guarded, but a few flyovers from the X-wings demolish the ground forces outside. They make their way into the temple, through corridors and traps, until they finally reach the room where Galassian is working on the device, only to find that the "device" is actually the entire giant chamber, controlled by a huge table, with the core of the planet accessible down below a huge chasm under the grating that connects the entrance to the control table. Galassian, guarded by flying droids, will not give in. A fight ensues, during which Baasen takes a lethal blow, and Galassian is tossed over the side to tumble down into the core to his doom. Baasen then dies of his wounds, having saved the others in the fight, making him yet another complex person in Han's life, both villain and ally in so short a time.

Scarlet studies the device, using information she had gleaned from Galassian's files. The exposed core would cause the entire planet to collapse under the device's power, but there is a force field that keeps the planet's crust from falling into it. Han presses a button Scarlet tells him not to touch, then argues for why they must destroy the device, rather than trying to keep it for the Rebellion, since someday there will be someone in power in the Empire or in a restored Republic who will abuse its power. He convinces Leia, then confesses that the button he just hit is causing exactly that – the device will collapse the planet. They race up the temple to where they can all "safely" get on the wings of Luke's X-wing, so he can then take them to the Falcon. That done, they escape just as the planet is destroyed. The threat of the K'kybak hyperspace weapon is over. Once back with the fleet, things calm down. Han and Chewbacca are to get paid, and they are still sticking around. Scarlett has a new mission to Surdapan Station, undercover as Emurrian opera singer Feyyata Baskalada. R3 will be joining her. Unidentified black ships have been spotted near Thedavio VII, which may be new Imperial prototypes. A survey mission to Cerroban has run into Imperial probes, removing that as a possible base. That limits their choices, but Han is fine with just about anything, as long as it's not Hoth!*

(Honor Among Thieves)*

*NOTE: I know that the timeline in the front of this novel puts it after *Choices of One*, but that makes no logical sense, given that they are still looking for a base and have explicitly not decided upon Hoth at this point. It appears more likely that the listing in the novel's opening pages' timeline is just putting this where it is convenient, since it is lumping together *Choices of One* with its prior installment, *Allegiance*, instead of sliding anything between them. I should also note that while this book was to be the second of three *Empire and Rebellion* novels, the novel itself drops that label, while the opening timeline still includes it. This loose trilogy was further broken when the 2014 announcement was made that split the *Legends* and *Story Group Canon* concepts, making the book that would have been the third in this trilogy into one of the first *Story Group Canon* novels.

- Several months before the Rebel strike on the Perlemian Haul convoy, Petty Officer Tera Wen is assigned to the convoy's lead ship, Freighter M226, as Security Chief.
(conjecture based on *Perlemian Haul*)
- The guerrilla war between the Rebels and the Empire reaches a critical point on the planet Polmanar. The guerrilla effort is on the brink of collapse, but they only need to hold out for a few more weeks – the Imperial Admiralty has ordered that if Polmanar can't be pacified by then, that the blockade of the planet be abandoned. This would prove a shining symbol for the Rebellion – that standing up to the Empire is possible. A group of Rebels are sent to Isis to ferry medical supplies to the battered world...
(conjecture based on *The Isis Coordinates* via *TimeTales*, verbatim)
- It was just a matter of time – the Imperial Survey Corps, in the form of the vessel *Wanderer*, has finally stumbled upon the Rebel safeworld of Isis. As the ship moves in for a close scan, the Rebel team heading for Polmanar arrives and gives chase. The ship's hyperdrive is destroyed, but the *Wanderer* gets its' scan – and proof that Rebels are on that world. Chasing through the planet's crystal canyons, the *Wanderer*'s noisy engines sets off an avalanche that crashes both ships... The Rebels dig out of the rubble, only to run into Gutretees. They insist on a contest of strength, and one Rebel reluctantly battles with the tribal leader Iponta. After a difficult brawl, the Rebel wins. In return, he receives Iponta's memories – including where the crashing Imperial ship went. They find the *Wanderer* empty, its' crew already gone – as well as its black box. Realizing the Imperials are going to get offworld at the first opportunity, the Rebels race to the nearest city, Neskroff. The local officials are quickly told of the situation, and a curfew and city search is quickly begun. The Rebel team leads the search. They quickly find the Imperials (now in civilian clothes), and a desperate chase ensues all the way to the (shut down) spaceport. The Imperials manage to steal the Corellian Gunship *Handree* – the ship meant for the Rebels, filled with critical medical supplies for Polmanar!! As the ship flies into the atmosphere, the Rebels make a desperate boarding attempt and succeeds... The ship jumps to hyperspace, en route to the Imperial base at Miser, in the Bepin system – 12 hours away. The Rebels fight their way to the bridge, but a female Imperial officer named Ishale Meahonon rips the nav computer to shreds and fights to the death. The ship is locked on course to Miser Base – and the Rebels can't do anything about it. They begin hunting for Captain Pilia Tonth and the rest of her crew, who are quickly laying traps for the Rebels. All

they have to do is survive the trip – the Imperial Navy is waiting for them at the end of the journey. Tonth finds the medical supplies, giving her the perfect opportunity – she opens the forward hold, intending to chuck the supplies into hyperspace to be lost forever. The panicked Rebels race down to stop her – just what she had in mind. The Rebels frantically work to save the cargo as Tonth climbs up to the ship's computer complex. The Handree arrives in the Bespin system – and sure enough, the Star Destroyer Desolator is waiting for them. The Rebels were unable to find Tonth or the black box, and they are quickly captured and brought before Admiral Grendreef. Tonth appears and triumphantly gives the black box to Grendreef. He sends the Rebels down to the base in a shuttle, then prepares to leave for Isis and a bloodbath. For the Rebels, a miracle occurs – one of the "Imperials" on the base is secret agent Ulthar Blaze, who breaks them out. But one Rebel has already been sent to Grendreef for torture. He is rescued, but not before telling Grendreef all he needs to know. Blaze and the Rebels desperately chase the admiral. He escapes and makes it to the SD.... but he doesn't know the Rebels followed him, so they easily stow away in his shuttle. As one Rebel moves to alter the Isis coordinates from the SD's computer, the others commandeer the Handree. The Rebel alters the coordinates, sending the SD heading off on the wrong course. With only minutes left before the Desolator heads into hyperspace, the Rebels repair the Handree and disables the SD's tractor beams. At literally the last minute, the Rebels escape. The SD flies right into a star and is vaporized. The Rebels limp to Polmanar with the supplies, and all's well that ends well...

(The Isis Coordinates)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*. It has been moved to this year based on phrasing in *The Essential Atlas*.

The Day After the Death Star! (MIBSW1 short story: Archie Goodwin)

The Day After the Death Star! (MIBSW1 short story: Archie Goodwin)

Rogue Squadron [continued] (video game series: LucasArts)

Rebel Strike [continued] (video game: LucasArts)

Defiance on Dantooine

Defenders of Raltiiir

Extraction from Raltiiir

The Adventures of Dannen Lifehold [continued] (AJ/SWH short stories: Dave Marron)

Changing the Odds [continued] (AJ3/SWH short story: Dave Marron)

The Adventures of Celia "Crimson" Durasha (AJ/SWH short stories: Charlene Newcomb & Rich Handley & Peter Schweighofer)

A Certain Point of View (AJ8/SWH short story: Charlene Newcomb)

Rebel Force [continued] (youth novel series: Alex Wheeler)

Target [continued] (youth novel: Alex Wheeler)

Chapter 1

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

The Imperial Perspective [continued] (comic series: Jeremy Barlow & Paul Alden & Welles Hartley & Ron Marz)

The Savage Heart (comic: Paul Alden)

The Savage Heart (comic: Paul Alden)

Star Wars Missions (youth novel series: Ryder Windham & Dave Wolverton)

Star Wars Missions, Cycle I (youth novel series: Ryder Windham)

Assault on Yavin Four (youth novel: Ryder Windham)

Introduction

Preliminary Mission

Chapters 1 – 3

Mission Briefing

Your Mission: Attack on Yavin Four

The After-Mission

Escape from Thyferra (youth novel: Ryder Windham)

Preliminary Mission

- Chapters 1 – 3
 - Mission Briefing
 - Your Mission: Escape from Thyferra
 - The After-Mission
- Attack on Delrakkin (youth novel: Ryder Windham)
 - Introduction
 - Preliminary Mission
 - Chapters 1 – 3
 - Mission Briefing
 - Your Mission: Attack on Delrakkin
 - The After-Mission
- Destroy the Liquidator (youth novel: Ryder Windham)
 - Preliminary Mission
 - Chapters 1 – 3
 - Mission Briefing
 - Your Mission: Destroy the Liquidator
 - The After-Mission
- Strongholds of Resistance [continued] (RPG: Fantasy Flight Games)**
- Strongholds of Resistance (RPG: Fantasy Flight Games)
 - Hidden Bases [continued]
 - Tierfon Outpost [continued]
 - Plot Hooks and Alternate Storylines [continued]
 - Plot Hooks [continued]
 - A New Squadron
 - Modular Encounters
 - Claustrophobia
 - Introduction
 - Resolution
- Rebel Force [continued] (youth novel series: Alex Wheeler)**
- Target [continued] (youth novel: Alex Wheeler)
 - Chapters 2 – 3
 - Chapter 4 [continued]
 - Chapters 5 – 22
- Hostage [continued] (youth novel: Alex Wheeler)
 - Chapters 1 – 7
 - Chapter 8 [continued]
 - Chapter 9
 - Chapter 10 [continued]
 - Chapter 11
 - Chapter 12 [continued]
 - Chapter 13 [continued]
 - Chapters 14 – 19
 - Chapter 20 [continued]
 - Chapters 21 – 22
- Renegade (youth novel: Alex Wheeler)
 - Chapters 1 – 18
- Firefight (youth novel: Alex Wheeler)
 - Chapters 1 – 18
- Trapped (youth novel: Alex Wheeler)
 - Chapters 1 – 19
- Uprising (youth novel: Alex Wheeler)
- Devilworlds [continued] (comic series: Alan Moore & Steve Moore)**
- The Pandora Effect (comic: Alan Moore)
- Star Wars 3-D (comic series: Len Wein & John Stephenson)**
- Star Wars (comic: Len Wein)
- Havoc on Hoth! (comic: Len Wein)

Rebel Force [continued] (youth novel series: Alex Wheeler)

Uprising (youth novel: Alex Wheeler)

Chapters 1 – 17

Tales from the Star Wars Universe (comic series: Ryder Windham & Mike W. Barr & Henry Gilroy)

The Rebel Thief (comic: Ryder Windham)

The Rebel Thief, Part I (comic: Ryder Windham)

The Rebel Thief, Part II (comic: Ryder Windham)

The Rebel Thief, Part III (comic: Ryder Windham)

The Rebel Thief, Part IV (comic: Ryder Windham)

The Rebel Thief, Part V (comic: Ryder Windham)

X-wing Marks the Spot (comic: Mike W. Barr)

X-wing Marks the Spot, Part I (comic: Mike W. Barr)

X-wing Marks the Spot, Part II (comic: Mike W. Barr)

X-wing Marks the Spot, Part III (comic: Mike W. Barr)

X-wing Marks the Spot, Part IV (comic: Mike W. Barr)

X-wing Marks the Spot, Part V (comic: Mike W. Barr)

Imperial Spy (comic: Mike W. Barr)

Imperial Spy, Part I (comic: Mike W. Barr)

Imperial Spy, Part II (comic: Mike W. Barr)

Imperial Spy, Part III (comic: Mike W. Barr)

Imperial Spy, Part IV (comic: Mike W. Barr)

Imperial Spy, Part V (comic: Mike W. Barr)

Star Wars Missions [continued] (youth novel series: Ryder Windham & Dave Wolverton)

Star Wars Missions, Cycle V (youth novel series: Ryder Windham)

Darth Vader's Return (youth novel: Ryder Windham)*

Introduction

Preliminary Mission

Chapters 1 – 3

Mission Briefing

Your Mission: The Return of Darth Vader*

The After-Mission

***NOTE:** Yes, I am aware that the book title and the mission title are worded differently. That is simply how it is in the book itself.

Perfect Evil [continued] (SWM short story: Hiromoto-SIN-ichi)

Perfect Evil [continued] (SWM1/SWM2 short story: Hiromoto-SIN-ichi)

Part 1 [continued]

Part 2

Star Wars Missions [continued] (youth novel series: Ryder Windham & Dave Wolverton)

Star Wars Missions, Cycle V [continued] (youth novel series: Ryder Windham)

Rogue Squadron to the Rescue (youth novel: Ryder Windham)

Preliminary Mission

Chapters 1 – 3

Mission Briefing

Your Mission: Rogue Squadron to the Rescue

The After-Mission

Bounty on Bonadan (youth novel: Ryder Windham)

Introduction

Preliminary Mission

Chapters 1 – 3

Mission Briefing

Your Mission: Bounty on Bonadan

The After-Mission

Total Destruction (youth novel: Ryder Windham)

Introduction

Preliminary Mission

Chapters 1 – 3

Mission Briefing

Your Mission: Total Destruction

The After-Mission

Boba Fett Omnibus [continued] (comic series: John Wagner & Mike Kennedy & Ron Marz & Thomas Andrews & Andy Mangels)

Boba Fett: Man With a Mission (comic series: Thomas Andrews & John Ostrander & Ron Marz & John Wagner)

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

Sacrifice (comic: John Wagner)

Milk Run (P83 RPG short story: Sterling Hershey)

Milk Run (P83 RPG short story: Sterling Hershey)

The Trap

Greyman's Planet

Escape!

Battle to the Base

Force Commander [continued] (video game: LucasArts)

Force Commander [continued] (video game: LucasArts)

Crisis at Sarapin

Rookies (SWH comic series: Pablo Hidalgo)

Rendezvous (SWH comic: Pablo Hidalgo)

Webstrips 1 – 68

No Turning Back (SWH comic: Pablo Hidalgo)

Webstrips 1 – 77

The Living Force Campaign [continued] (RPGA: Morrie Mullins & Lee Pickler & Jason Nichols & Michael Webster & Megan Robertson)

Ultimate Core Dump (RPGA: Megan Robertson)

Priority X (SWG12/SWH short story: George R. Strayton)

Priority X (SWG12/SWH short story: George R. Strayton)

The Adventures of Tinian I'att [continued] (AJ/TOTBH/SWH short stories: Kathy Tyers)

To Fight Another Day (AJ6/SWH short story: Kathy Tyers)

Alone Against the Empire (CM32 short story: Lester W. Smith)

Alone Against the Empire (CM32 short story: Lester W. Smith)

Wookiees Amok (CM37 short story: Timothy M. Ryan)

Wookiees Amok (CM37 short story: Timothy M. Ryan)

The Nuns of G'aav'aar'oon (CM43 short story: Marcus L. Rowland)

The Nuns of G'aav'aar'oon (CM43 short story: Marcus L. Rowland)

Rogue Metal (CM61: James King)

Rogue Metal (CM61: James King)

Approach

Base

Encountering "Killer"

Getting Off This Rock

Buried Treasure (CM67: Greg Videll)

Buried Treasure (CM67: Greg Videll)

Starship Graveyard

Search and Rescue

Deesix

Unwanted Company

Conclusion

Death by Triflexia (CM76: Peter Schweighofer)

Death by Triflexia (CM76: Peter Schweighofer)

Pandora's Box (CM77: Peter Rausch)

Pandora's Box (CM77: Peter Rausch)

As Cold as Charity (RPI-1-2 short story: Jim Webster)

As Cold as Charity (RPI-1-2 short story: Jim Webster)

Death of a Hero (SG2-1 short story: Barry Osser)

Death of a Hero (SG2-1 short story: Barry Osser)

Operation Norcomm or Asta la Vista Baby (GMAN4 short story: Tom Hutchinson)

Operation Norcomm or Asta la Vista Baby (GMAN4 short story: Tom Hutchinson)

Ship of Fools (VOR-3 short story: David Ackerman)

Ship of Fools (VOR-3 short story: David Ackerman)

Bounties to Die For (G6 short story: S. Mitch Ritchie)

Bounties to Die For (G6 short story: S. Mitch Ritchie)

Wanderer of Worlds (SWG M9 short story: John Dunivant & Bill Smith)

Wanderer of Worlds (SWG M9 short story: John Dunivant & Bill Smith)

Sandbound on Tatooine (SWG M10 short story: Peter Schweighofer)

Sandbound on Tatooine (SWG M10 short story: Peter Schweighofer)

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

The Imperial Perspective [continued] (comic series: Jeremy Barlow & Paul Alden & Welles Hartley & Ron Marz)

To the Last Man (comic series: Welles Hartley)

To the Last Man, Part I (comic: Welles Hartley)

To the Last Man, Part II (comic: Welles Hartley)

To the Last Man, Part III (comic: Welles Hartley)

Boba Fett Omnibus [continued] (comic series: John Wagner & Mike Kennedy & Ron Marz & Thomas Andrews & Andy Mangels)

Boba Fett: Salvage (comic: John Wagner)

Salvage (comic: John Wagner)

Star Wars Science Adventures (youth novel series: Jude Watson & K. D. Burkett)

Emergency in Escape Pod Four (youth novel: Jude Watson & K. D. Burkett)

Countdown

Hyperspace

Showdown

Decisions

Dead Ahead

Prologue

One Wild Ride

Crash Course

Running on E

Emergency Landing

Marooned

Journey Across Planet X (youth novel: Jude Watson & K. D. Burkett)

Crash Landing

Making Tracks

The Big Thaw

Claws

White Water

Airborne

Free Fall

Air Travel

A Long Way Down

Under Attack

Twist and Shout

Odds Against

Star Wars Missions [continued] (youth novel series: Ryder Windham & Dave Wolverton)

Star Wars Missions, Cycle II (youth novel series: Ryder Windham & Dave Wolverton)

The Hunt for Han Solo (youth novel: Ryder Windham)

- Preliminary Mission
 - Chapters 1 – 3
 - Mission Briefing
 - Your Mission: The Hunt for Han Solo
 - The After-Mission
- The Search for Grubba the Hutt (youth novel: Dave Wolverton)
 - Preliminary Mission
 - Chapters 1 – 2
 - Mission Briefing
 - Your Mission: The Search for Grubba the Hutt
 - The After-Mission
- Ithorian Invasion (youth novel: Dave Wolverton)
 - Preliminary Mission
 - Chapters 1 – 2
 - Mission Briefing
 - Your Mission: Ithorian Invasion
 - The After-Mission
- Togorian Trap (youth novel: Dave Wolverton)
 - Preliminary Mission
 - Chapters 1 – 3
 - Mission Briefing
 - Your Mission: Togorian Trap
 - The After-Mission
- Star Wars Missions, Cycle III (youth novel series: Ryder Windham)
 - Revolt of the Battle Droids (youth novel: Ryder Windham)
 - Introduction
 - Preliminary Mission
 - Chapters 1 – 3
 - Mission Briefing
 - Your Mission: Revolt of the Battle Droids
 - The After-Mission
 - Showdown in Mos Eisley (youth novel: Ryder Windham)
 - Introduction
 - Preliminary Mission
 - Chapters 1 – 3
 - Mission Briefing
 - Your Mission: Showdown in Mos Eisley
 - The After-Mission
 - Bounty Hunter vs. Battle Droids (youth novel: Ryder Windham)
 - Introduction
 - Preliminary Mission
 - Chapters 1 – 3
 - Mission Briefing
 - Your Mission: Bounty Hunter vs. Battle Droids
 - The After-Mission
 - The Vactooine Disaster (youth novel: Ryder Windham)
 - Introduction
 - Preliminary Mission
 - Chapters 1 – 3
 - Mission Briefing
 - Your Mission: The Vactooine Disaster
 - The After-Mission
- Winner Lose All (ebook: Timothy Zahn)**
- Winner Lose All (ebook: Timothy Zahn)
- Tatooine Manhunt (RPG: Bill Slavicsek & Michael Greenberg)**
- Tatooine Manhunt (RPG: Bill Slavicsek & Michael Greenberg)

Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)

Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)

The Battle of Wayfar

A Long Day

Weathering the Storm

Help Arrives

At Tanner Ranch

The Refugees Arrive

Wayfar Under Siege

Decisions

Fortifying Wayfar

The Jawas

Sand People Attack!

Running the Battle

The Desert Worms Arrive

Wrap Up

The Bounty Hunter Wars Trilogy (novel trilogy: K. W. Jeter)

The Mandalorian Armor (novel: K. W. Jeter)

Chapters 4 – 6

Chapters 8 – 11

Chapter 14 – 17

Slave Ship (novel: K. W. Jeter)

Chapters 5 – 8

Chapters 10 – 12

Chapter 15

Hard Merchandise (novel: K. W. Jeter)

Chapters 4 – 6

Tales of the Black Curs [continued] (TFTNR/AJ/SWH short stories: Peter Schweighofer)

Chessa's Doom [flashback] (AJ1/SWH short story: Peter Schweighofer)

Explosive Developments [flashback] (AJ3 short story: Peter Schweighofer)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

The Crimson Forever (comic: Archie Goodwin)

Chewbacca's Story: Rage in the Red Nebula! [flashback]

Solitaire Adventures (RPG series: Troy Denning)

Scoundrel's Luck (RPG: Troy Denning)

The Far Orbit Project (Timothy S. O'Brien)

The Far Orbit Project (Timothy S. O'Brien)

The Hijacking of Shipment 1037

Solitaire Adventures [continued] (RPG series: Troy Denning)

Jedi's Honor (RPG: Troy Denning)

Gambler's Luck (canceled RPG: Troy Denning)*

"Leia Solitaire Adventure" (canceled RPG: Troy Denning)*

***NOTE:** Neither of these latter two entries in the *Solitaire Adventures* series by Troy Denning came to be. I included notes here for them as historical curiosities.

Star Wars Holiday Special (television special: Rod Warren & Bruce Carol)

Star Wars Holiday Special (television special: Rod Warren & Bruce Carol)

"Animated Computer Record" Section

"Present" Section

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Nocenti)

Fool's Bounty (comic series: David Michelinie & Mary Jo Duffy & Bob Layton)

The Stenax Shuffle [flashback] (comic: Mary Jo Duffy)

Doomworld (comic series: Roy Thomas & Howard Chaykin & Don Glut & Archie Goodwin)

New Planets, New Perils! (comic: Roy Thomas & Howard Chaykin)

Star Wars #0 (comic: Roy Thomas & Archie Goodwin)*

Star Wars #0 (comic: Roy Thomas & Archie Goodwin)*

Star Wars #0, Part I

Star Wars #0, Part II

Dread Discovery

A Matter of Monsters

Pursuit Among the Ruins

Do You Know What Your Children Are?

Caverns of Mystery

The Keeper's Secret

The Final Fury

***NOTE:** This story first appeared in multiple issues of Marvel's *Pizzaz* magazine. They were reprinted as *Star Wars #0*. I have chosen to use that designation because the other related *Pizzaz* story, *The Kingdom of Ice*, is easier to find by referencing where it was concluded, *Marvel Illustrated Books: Star Wars #1* (even though the first part of that story was in *Pizzaz* also).

The Kingdom of Ice (MIBSW1 short story: Archie Goodwin)*

The Kingdom of Ice (MIBSW1 short story: Archie Goodwin)*

The Kingdom of Ice! (comic: Archie Goodwin)

The Snow Demons! (comic: Archie Goodwin)

Treachery! (comic: Archie Goodwin)

Death Trap! (comic: Archie Goodwin)

Snow Fury! (comic: Archie Goodwin)

The Ice Worm Cometh! (comic: Archie Goodwin)

Showdown (comic: Archie Goodwin)

War on Ice! (comic: Archie Goodwin)

***NOTE:** This stories first appeared in several issues of Marvel's *Pizzaz* magazine before that series was canceled. At that point, the story was finished in Marvel UK's *Star Wars Weekly* before being reprinted in the U.S. in *Marvel Illustrated Books: Star Wars #1*. I have chosen to list it separately under the MIBSW1 designation, since the other stories in MIBSW1 are handled similarly, and the other *Pizzaz* story was also reprinted as *Star Wars #0*, making it easier to find under that name. Bear in mind that the final portion of the story was called *Pursuit!* in its original UK printing, but it was referred to as *War on Ice!* in the U.S.

Heist (SW1138 short story: Timothy Zahn)

Heist (SW1138 short story: Timothy Zahn)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Doomworld [continued](comic series: Roy Thomas & Howard Chaykin & Don Glut & Archie Goodwin)

New Planets, New Perils! [continued] (comic: Roy Thomas & Howard Chaykin)

Eight For Aduba-3 (comic: Roy Thomas & Howard Chaykin)

"Eight for Aduba-3 from Jaxxon's Point of View" (canceled short story: Eric Trautmann)*

"Eight for Aduba-3 from Jaxxon's Point of View" (canceled short story: Eric Trautmann)*

***NOTE:** This story never came to be, so consider its inclusion here as an historical curiosity.

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Doomworld [continued] (comic series: Roy Thomas & Howard Chaykin & Don Glut & Archie Goodwin)

Showdown on a Wasteland World (comic: Roy Thomas)

- Behemoth of the World Below (comic: Roy Thomas & Howard Chaykin & Don Glut)
- Star Search! (comic: Archie Goodwin)
- Doomworld! (comic: Archie Goodwin)
- Day of the Dragon Lords! (comic: Archie Goodwin)
- The Sound of Armageddon! (comic: Archie Goodwin)
- Star Duel! (comic: Archie Goodwin)
- Watch Out for the Wookiee (short story: Playskool)**
- Watch Out for the Wookiee (short story: Playskool)
- Star Wars Magazine Comics [continued] (comic series: Rik Hoskin & Mike Barr & Martin Fisher & Chris Cooper & Robin Etherington)**
- The Corellian Kid (SWMUK comic: Chris Cooper)
- Scoundrels (novel: Timothy Zahn)**
- Scoundrels (novel: Timothy Zahn)
- Chapters 1 – 24
- Star Wars Galaxies Trading Card Game (card game scenario series: LucasArts & Sony Online Entertainment)**
- Followers of Baba (card game scenario: LucasArts & Sony Online Entertainment)
- The Far Orbit Project [continued] (Timothy S. O'Brien)**
- The Far Orbit Project [continued] (Timothy S. O'Brien)
- The Capture of Coh Veshiv
- The Rival
- The Trap
- The Adventures of Dannen Lifehold [continued] (AJ/SWH short stories: Dave Marron)**
- Changing the Odds [continued] (AJ3/SWH short story: Dave Marron)
- The Far Orbit Project [continued] (Timothy S. O'Brien)**
- The Far Orbit Project [continued] (Timothy S. O'Brien)
- Raid on Brentaal
- Hunter/Hunted
- The Grand Prize
- The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)**
- The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)
- (Imperial Center) Coruscant Entry
- Doctor Death: The Tale of Dr. Evazan and Ponda Baba (TFTMEC short story: Kenneth C. Flint)**
- Doctor Death: The Tale of Dr. Evazan and Ponda Baba (TFTMEC short story: Kenneth C. Flint)
- Star Wars Holiday Special [continued] (television special: Rod Warren & Bruce Carol)**
- Star Wars Holiday Special [continued] (television special: Rod Warren & Bruce Carol)
- "Present" Section [continued]
- The Kashyyyk Depths (comic: Russ Manning)***
- The Kashyyyk Depths (comic: Russ Manning)*
- *NOTE: This Russ Manning strip was from the same series as the *Classic Star Wars: The Early Adventures* strips and *The Constancia Affair*, but they have never been reprinted. In fact, the story did not even have a title. The title used here is the usual way that fans refer to the story.**
- Starfall (RPG: Rob Jenkins & Michael Stern)**
- Starfall (RPG: Rob Jenkins & Michael Stern)
- Strike Force: Shantipole (RPG: Ken Rolston & Steve Gilbert)**
- Strike Force: Shantipole (RPG: Ken Rolston & Steve Gilbert)
- Otherspace (RPG series: Bill Slavicsek & Douglas Kaufman)**
- Otherspace (RPG: Bill Slavicsek)
- The Spira Regatta (AJ1 short story: Paul Sudlow)**
- The Spira Regatta (AJ1 short story: Paul Sudlow)
- Adventure Background
- Living the Good Life
- Welcome to Ataria Island
- The Aspre Plunge
- Meet Snopps the Great

- Getting Down to Business
- A Life on the Rolling Seas
 - Outfitting the Crew
 - Becoming Sailors
 - Eel Hunting
 - The Spira Regatta Open
 - Running the Race
 - The Slug
 - Weathering the Point
- Recovering the Goods
 - The Wreck
 - The Return of Snopps
- Conclusion
- The Quality of Mercy (AJ1 short story: Nicky Rea)**
- The Quality of Mercy (AJ1 short story: Nicky Rea)
 - Introduction
 - The Warning
 - What are They Doing Here?
 - Contact
 - Kutu
 - Mistaken Identity
 - Hakoon
 - Babes in the Woods
 - Getting In
 - The First Night
 - Jungle Encounters
 - The River
 - Allies
 - The Araquia
 - Pig in a Poke
 - The Araquian Encampment
 - The Araquia Strike
 - Raging Fires
 - Return to the City
 - Epilogue
- The Tales of Roark Garnet (AJ short stories: Ken Rolston & Peter Schweighofer)**
- Regina Cayli (AJ1 short story: Ken Rolston)
- Stranded (AJ1 short story: Chuck Truett)**
- Stranded (AJ1 short story: Chuck Truett)
 - Preparations
 - The Journey to Karra
 - Days Are Peaceful Here
 - The Village
 - Negotiations are Interrupted
 - Panic in the Village
 - Investigation
 - The Shuttle
 - The Governor
 - A Prisoner?
 - Treason
 - Returning to the Village
 - The Village
 - Infestation
 - Brains With Which to Think
 - The First Day
 - The Second Day

- Karvinna
 - Governor Edalm
 - Continuing the Journey
- The Third Day
 - Unexpected Discoveries
 - The Starship
 - The Cockpit
 - The Cargo Hold
 - The Settlement
 - Treasures?
 - The Sealed Room
 - The Computer
 - The Alien Journal
 - Entry 1
 - Entry 2
 - Entry 3
 - Entry 4
 - Entry 5
 - The Molecular Converter
 - The Heat Generator
 - The Building Materials
 - The Binding Paste
 - Getting Down the Cliff
- Watch for Sudden Storms
 - The First Day on the Canyon Floor
 - The Night
 - The Second Day on the Canyon Floor
 - The Imperial Base
 - The Mining Warehouse
 - The Battle
 - Entering the Warehouse
 - Inside the Warehouse
 - Preparing the Ship
 - The Attack
 - Leaving the Warehouse
 - Escape
- Seven Flames
 - Darryn Edalm
 - Karvinna Raen

The Adventures of the Turhaya, Ross, Winger, and Brandl Families [continued]
(AJ/TFTE/TFTNR/SWH short stories: Charlene Newcomb & Patricia A. Jackson)

Uhl Eharl Khoehng (AJ8/TFTNR/SWH short story: Patricia A. Jackson)

You're in the Army Now (AJ2 short story: James Cambias)

You're in the Army Now (AJ2 short story: James Cambias)

- Shopping Trip
 - Betrayal
- Mission to Sirpar
 - Insertion
 - Imperial Facilities on Sirpar
 - The Eklaad
- In Training
 - Sergeant Slag
 - Other Trainees
 - Army Life
 - Training Accident
- Locating the Spares

- The Camp Computer Network
 - Caught!
 - Stealing the Spares
 - NESDF-456
 - Haulter Chase
 - Out of the Frying Pan
 - Escape from Sirpar
- The Way of the Yrashu (AJ2 short story: Dustin Browder)**
- The Way of the Yrashu (AJ2 short story: Dustin Browder)
 - Into the Jungle
 - The Low Ones
 - The Council
 - The Way
 - Traveling Through the Jungle
 - Finding Food
 - Evading Predators
 - Water Breathing
 - The Hrosma Tiger
 - Jungle Fight
 - Epilogue
- The Prophecy (AJ2 short story: J.E. Lauterio)**
- The Prophecy (AJ2 short story: J.E. Lauterio)
 - Initial Contact
 - Using ET-4B
 - Ironclaw
 - Survival of the Fittest
 - At the Platform
 - On the Road to Kariish
 - Inside the Marketplace
 - All the Kings Horses
 - The Royal Palace
 - Hunting the Demons
 - Cut-Away . . .
 - The Writing on the Wall
 - Cut-Away . . .
 - Epilogue
- The Tales of Roark Garnet [continued] (AJ short stories: Ken Rolston & Peter Schweighofer)**
- The Void Terror (AJ3 short story: Peter Schweighofer)
- Enemies for Life (AJ4 short story: Stephen Luminati)**
- Enemies for Life (AJ4 short story: Stephen Luminati)
 - Forced Landing
 - Welcome to Tinn System
 - Echnos City
 - Going to Town
 - Credit Opportunities
 - A Wretched Hive
 - The BlastBoat 2000
 - BlastBoat Obstacles
 - Anybody Left is a Winner
 - A Friend Among Foes
 - The Trap is Sprung
 - Loopholes in the Trap
 - Parting Shots
- Loyalties (AJ4 short story: James L. Cambias)**
- Loyalties (AJ4 short story: James L. Cambias)

- Escape from the Devastator
 - Imprisoned
 - Secret Message
 - Jailbreak!
 - Other Prisoners
 - The Way Out
 - Admiral Dorat
- Trouble in Paradise
 - Galeca
 - Encounters in Galeca
 - Getting in to See the Admiral
- Seaskimmer Chase
 - The Chase Begins
 - Preela's Loyalty
- Unexpected Assistance
 - Interceptor
- The Adventures of Drake Paulsen [continued] (AJ/SWH short stories: Patricia A. Jackson)**
- A Bitter Winter (AJ5/SWH short story: Patricia A. Jackson)
- Stand and Deliver (AJ5 short story: John J. Richardson III)**
- Stand and Deliver (AJ5 short story: John J. Richardson III)
- Swoop Gangs (AJ6 short story: John Beyer & Wayne Humfleet)**
- Swoop Gangs (AJ6 short story: John Beyer & Wayne Humfleet)
 - Intro
 - A Funny Thing Happened at the Cantina . . .
 - The Challenge
 - Adventure Outlines
 - An Unlikely Partnership
 - Episode One
 - Episode Two
 - Episode Three
 - Episode Four
 - The Show Must Go On
 - Episode One
 - Episode Two
 - Episode Three
 - Episode Four
 - The Big Breakout
 - Episode One
 - Episode Two
 - Episode Three
- The Cure (AJ6 short story: James L. Cambias)**
- The Cure (AJ6 short story: James L. Cambias)
 - Quarantine
 - Angels of Mercy
 - Besia Osurne
 - Rendezvous With Abya
 - Snooping Around
 - The Laboratory
 - Face to Face
 - A Plague of Imperials
- Finder's Fee (AJ6/SWH short story: Peter Schweighofer)**
- Finder's Fee (AJ6/SWH short story: Peter Schweighofer)
- A Taste of Adventure (AJ7 short stories: Tony Russo)**
- Rebel Escape (AJ7 short story: Tony Russo)
 - There Will be No Dying in My Place!
 - I'm Not Sure This is a Good Idea

- Making the Escape
- The Battle for Gap Nine (AJ7 short story: Tony Russo)
 - Shootout on Gap Nine
 - The Swamp Seer
 - Divide and Conquer
- Silent Fury (AJ7 short story: Tony Russo)
 - Voyage to Kragg's Fury
 - The Pirate Ship
 - Fury's Bridge
- Old Corellian: A Guide for the Curious Scholar (AJ7 short story: Patricia A. Jackson)**
- Old Corellian: A Guide for the Curious Scholar (AJ7 short story: Patricia A. Jackson)
- Lumrunners (AJ9 short story: John Beyer & Wayne Humfleet)**
- Lumrunners (AJ9 short story: John Beyer & Wayne Humfleet)
- Do No Harm (AJ10/TFTE/SWH short story: Erin Endom)**
- Do No Harm (AJ10/TFTE/SWH short story: Erin Endom)
- The Capture of Imperial Hazard (AJ10/SWH short story: Nora Mayers)**
- The Capture of Imperial Hazard (AJ10/SWH short story: Nora Mayers)
- A Free-Trader's Guide to the Planets (AJ10 short story: Timothy O'Brien)**
- A Free-Trader's Guide to the Planets (AJ10 short story: Timothy O'Brien)
- The Farrimmer Cafe (AJ11 short story: Jean Rabe & J. Allan Fawcett)**
- The Farrimmer Cafe (AJ11 short story: Jean Rabe & J. Allan Fawcett)
 - Now Serving . . .
 - The Patrons
 - The Cafe Staff
 - The Food and Beverages
 - There is No Motion
 - Such a Deal
 - Food Fight
 - Tall Tales
 - A Friend in Need
 - On the Run
 - Let the Wookiee . . .
 - A Hot Tip
 - Has Anyone Seen My Snuzzleguff?
- The Ando Project (AJ11 short story: Chris Doyle)**
- The Ando Project (AJ11 short story: Chris Doyle)
 - A Secret Mission
 - The Aft Storeroom
 - Planetfall on Ando
 - The Azure Overlook
 - Meeting Koral-tae
 - Night Fishing
 - Sortie by Darkness
 - Poachers in the Mist
 - Special Delivery
 - Searching for Clues
 - Deck 2: Crew Quarters
 - Deck 3: Processing Plant
 - Deck 4: Storage
 - Covert Operation
 - Eclipse Arrives
 - Showdown at Uridia
 - Sneaking Inside the Base
 - Living Area
 - The Research Bag
 - The Hatchery

- Rebel Objectives
 - Escape
- The Black Sands of Socorro (RPG: West End Games)**
- The Black Sands of Socorro (RPG: West End Games)
- Shape-Shifters (AJ12 short story: Pablo Hidalgo)**
- Shape-Shifters (AJ12 short story: Pablo Hidalgo)
 - Proteans
 - The Polydroxol
 - Hour 72
 - Hour 77
 - Hour 81
 - Hour 84
 - Hour 87
 - Hour 102
 - Hour 113
 - Hour 114
 - Hour 115
 - Hour 115.5
 - Stennes Shifter
 - Shi'ido
- Festival of the High Winds (AJ12 short story: Tom Pixley)**
- Festival of the High Winds (AJ12 short story: Tom Pixley)
 - The Festival Begins
 - Arriving at the Festival Site
 - Vendors and Merchants
 - The Opposition
 - Bars
 - Opening Ceremonies
 - Soaring the Deserts of Sevarcos
 - Imperial Mines
 - Sandstorm
 - Lookout Point
 - Damage and Repairs
 - The Simple Rescue
 - Lord Rha's Mines
 - The Imperial Convoy
 - "You're Not Actually Flying Into an Asteroid Field!"
- The Last Hand (AJ13/TFTNR short story: Paul Danner)**
- The Last Hand (AJ13/TFTNR short story: Paul Danner)
- The Occupation of Rhamalai (AJ13 short story: M.W. Watkins)**
- The Occupation of Rhamalai (AJ13 short story: M.W. Watkins)
- The Breath of Gelgelar (AJ14/SWH short story: Jean Rabe)**
- The Breath of Gelgelar (AJ14/SWH short story: Jean Rabe)
- Alien Encounters: An Extinct Guest (AJ14 short story: Trevor J. Wilson & Craig Robert Carey)**
- Alien Encounters: An Extinct Guest (AJ14 short story: Trevor J. Wilson & Craig Robert Carey)
- Alien Encounters: The Shard (AJ15 short story: Stephen Kenson)**
- Alien Encounters: The Shard (AJ15 short story: Stephen Kenson)
- The Adventures of Cecil Noone and His Crew (AJ15/G1 short stories: Daniel Wallace)**
- The Great Herdship Heist (AJ15 short story: Daniel Wallace)
- Fair Prey (G1 short story: Daniel Wallace)
- The Draw (AJ15 short story: Angela Phillips)**
- The Draw (AJ15 short story: Angela Phillips)
- The Lambda Heist (G2 short story: Peter Schweighofer)**
- The Lambda Heist (G2 short story: Peter Schweighofer)
 - Scout Base

Shellar's Junkyard

Double-Cross

Talnar's Rescue (G5 short story: Sterling Hershey)

Talnar's Rescue (G5 short story: Sterling Hershey)

To the Rescue

Searching the Crash Site

The Bridge

City Search

Prit's Free Pit

Investigating the Oquan

Ejected!

The Swap

Talnar's Tatooine Traitor (miniatures game: Sterling Hershey)

Talnar's Tatooine Traitor (miniatures game: Sterling Hershey)

Damsel in Distress (RPG: Stephen Kenson)*

Damsel in Distress (RPG: Stephen Kenson)*

Tracking the Damsel

Found!

Troopers

The Escape

***NOTE: This adventure was a bonus, presented only on the Wizards of the Coast website.**

Between Sand and Sky (RPG: J. D. Wiker)

Between Sand and Sky (RPG: J. D. Wiker)

The Wrath of Ranon

A Simple Misunderstanding

Across the Dune Sea

A Tour of the Dune Sea

Digging Out

The Tusken Raiders

The Thing in the Sand

Danger Under the Sands

Danger Under the Suns

Epilogue

Welcome to the Jungle (G6 short story: Darren Drader & Steve Miller & Brandon McLendon)

Welcome to the Jungle (G6 short story: Darren Drader & Steve Miller & Brandon McLendon)

Topside Infiltration (G8 short story: Peter Schweighofer)

Topside Infiltration (G8 short story: Peter Schweighofer)

Temple of Kooroo

Lake and Pavilion

Landing Field

Terraced Garden

Memm's Villa

Horning In (RPG: Jeff Quick)

Horning In (RPG: Jeff Quick)

Customs Procedures

Chatting Up the Locals

Doing It the Hard/Easy Way

Hunt the Trandoshan

Number Two in the Galaxy (SWT18 short story: Henry Gilroy)

Number Two in the Galaxy (SWT18 short story: Henry Gilroy)

Payback (SWT18 short story: Andy Diggie)

Payback (SWT18 short story: Andy Diggie)

Being Boba Fett (SWT18 short story: Jason Hall)

Being Boba Fett (SWT18 short story: Jason Hall)

The Value of Proper Intelligence to Any Successful Military Campaign is Not to be

Underestimated (SWT19 short story: Ken Lizzi)

The Value of Proper Intelligence to Any Successful Military Campaign is Not to be Underestimated (SWT19 short story: Ken Lizzi)

Infiltrate Jabba's Palace (SWAM11 short story: Unknown)

Infiltrate Jabba's Palace (SWAM11 short story: Unknown)

Classic Star Wars (comic trilogy: Archie Goodwin)

In Deadly Pursuit (comic series: Archie Goodwin)

The Bounty Hunter of Ord Mantell

The Bounty Hunter of Ord Mantell (SWH comic: Archie Goodwin)

The Bounty Hunter of Ord Mantell (SWH comic: Archie Goodwin)

Classic Star Wars [continued] comic trilogy: Archie Goodwin)

In Deadly Pursuit [continued] (comic series: Archie Goodwin)

Darth Vader Strikes

Darth Vader Strikes (SWH comic: Archie Goodwin)

Darth Vader Strikes (SWH comic: Archie Goodwin)

Classic Star Wars [continued] comic trilogy: Archie Goodwin)

In Deadly Pursuit [continued] (comic series: Archie Goodwin)

The Serpent Masters

The Serpent Masters (SWH comic: Archie Goodwin)

The Serpent Masters (SWH comic: Archie Goodwin)

Classic Star Wars [continued] comic trilogy: Archie Goodwin)

In Deadly Pursuit [continued] (comic series: Archie Goodwin)

Deadly Reunion

Deadly Reunion (SWH comic: Archie Goodwin)

Deadly Reunion (SWH comic: Archie Goodwin)

Classic Star Wars [continued] comic trilogy: Archie Goodwin)

In Deadly Pursuit [continued] (comic series: Archie Goodwin)

Traitor's Gambit, Part I

Traitor's Gambit (SWH comic: Archie Goodwin)

Traitor's Gambit (SWH comic: Archie Goodwin)

Classic Star Wars [continued] (comic trilogy: Archie Goodwin)

The Rebel Storm (comic series: Archie Goodwin)

Traitor's Gambit, Part II

Traitor's Gambit [continued] (SWH comic: Archie Goodwin)

Traitor's Gambit [continued] (SWH comic: Archie Goodwin)

Classic Star Wars [continued] (comic trilogy: Archie Goodwin)

The Rebel Storm [continued] (comic series: Archie Goodwin)

The Night Beast

The Night Beast (SWH comic: Archie Goodwin)

The Night Beast (SWH comic: Archie Goodwin)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Dark Encounters (comic series: Chris Claremont & Archie Goodwin)

Silent Drifting [continued] (comic: Mary Jo Duffy)

The Hunt Within [continued] (miniatures game: Jason Fry)

The Hunt Within [continued] (miniatures game: Jason Fry)

Destroying the Past

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Doomworld [continued] (comic series: Roy Thomas & Howard Chaykin & Don Glut & Archie

Goodwin)

The Hunter! [continued] (comic: Archie Goodwin)

The Hunt Within [continued] (miniatures game: Jason Fry)

The Hunt Within [continued] (miniatures game: Jason Fry)

The Wrong Boy

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Doomworld [continued] (comic series: Roy Thomas & Howard Chaykin & Don Glut & Archie Goodwin)

Crucible! [continued] (comic: Archie Goodwin & Chris Claremont)

Dark Encounters [continued] (comic series: Chris Claremont & Archie Goodwin)

The Long Hunt (comic: Chris Claremont)

A Duel of Eagles (comic: Chris Claremont)

Doomworld [continued] (comic series: Roy Thomas & Howard Chaykin & Don Glut & Archie Goodwin)

The Empire Strikes! (comic: Archie Goodwin)

The Ultimate Gamble! (comic: Archie Goodwin)

Deathgame (comic: Archie Goodwin)

The Hunt Within [continued] (miniatures game: Jason Fry)

The Hunt Within [continued] (miniatures game: Jason Fry)

The Doom of Ultaar

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Dark Encounters [continued] (comic series: Chris Claremont & Archie Goodwin)

Shadow of a Dark Lord! (comic: Archie Goodwin)

To the Last Gladiator! (comic: Archie Goodwin)

Flight into Fury! (comic: Archie Goodwin)

Siege [*sic*] at Yavin! (comic: Archie Goodwin)

Doom Mission! (comic: Archie Goodwin)

Return of the Hunter (comic: Archie Goodwin)

The Hunt Within [continued] (miniatures game: Jason Fry)

The Hunt Within [continued] (miniatures game: Jason Fry)

Showdown on Junction

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Dark Encounters [continued] (comic series: Chris Claremont & Archie Goodwin)

What Ever Happened to Jabba the Hut? (comic: Archie Goodwin)

Dark Encounter (comic: Archie Goodwin)

The Hunt Within [continued] (miniatures game: Jason Fry)

The Hunt Within [continued] (miniatures game: Jason Fry)

Centares Endgame

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Dark Encounters [continued] (comic series: Chris Claremont & Archie Goodwin)

- A Princess Alone! (comic: Archie Goodwin)
- Return to Tatooine! (comic: Archie Goodwin)
- The Jawa Express (comic: Archie Goodwin)
- Saber Clash! (comic: Archie Goodwin)
- Thunder in the Stars! (comic: Archie Goodwin)
- Edge of the Empire Beginner Game (RPG: Daniel Lovat Clark & Chris Gerber & Dave Allen)**
- Edge of the Empire Beginner Game (RPG: Daniel Lovat Clark & Chris Gerber)
 - Escape from Mos Shuuta
 - On the Run
 - Gang of Gamorreans
 - The Junk Shop
 - Command & Control
 - Imperial Stormtroopers
 - All Aboard
 - Up, Up, and Away!
 - Bonus Adventures (RPG: Daniel Lovat Clark & Dave Allen)
 - The Long Arm of the Hutt
 - Rugged Road to the Ryll Mines
 - Geonosian Negotiations
 - Return to Mos Shuuta
- Shadows of a Black Sun (RPG: Jeff Hall)**
- Shadows of a Black Sun (RPG: Jeff Hall)
 - No Easy Jobs
 - City of Spires and Strife
 - Endgame
 - Epilogue
- Dangerous Covenants (RPG: Fantasy Flight Games)**
- Dangerous Covenants (RPG: Fantasy Flight Games)
 - Action and Adventure
 - Hired Gun Combat Encounters
 - Hired Gun Missions
 - Rescue and Retrieval
 - Parts 1 – 3
 - Anyon, the Guardians of An'yettu
 - Parts 1 – 3
 - Hired Gun Combat Campaigns
 - Hired Gun Campaigns
 - Dirty Work
 - Episodes 1 – 5
 - Reog's Regiment for Hire
 - Episodes 1 – 4
- Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)**
- Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)
 - Crossing the Dark Lord
- Early Victories Omnibus [continued] (comic series: Ryder Windham & Bruce Jones & Louise Simonson & Terry Austin & Darko Macan)**
- Vader's Quest (comic series: Darko Macan)
 - Vader's Quest, Part I (comic: Darko Macan)
 - Vader's Quest, Part II (comic: Darko Macan)
 - Vader's Quest, Part III (comic: Darko Macan)
 - Vader's Quest, Part IV (comic: Darko Macan)
- Lucky Stars (SWT15 short story: Brian Augustyn)**
- Lucky Stars (SWT15 short story: Brian Augustyn)
- Perfect Evil [continued] (SWM short story: Hiromoto-SIN-ichi)**
- Perfect Evil [continued] (SWM2 short story: Hiromoto-SIN-ichi)
 - Part 2 [continued]

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Dark Encounters [continued] (comic series: Chris Claremont & Archie Goodwin)

Dark Lord's Gambit! (comic: Archie Goodwin)

Red Queen Rising! (comic: Archie Goodwin)

In Mortal Combat! (comic: Archie Goodwin)

The Weapons Master! [continued] (MIBSW1 short story: Archie Goodwin)

The Weapons Master! [continued] (MIBSW1 short story: Archie Goodwin)

World of Fire (MIBSW2 comic: Chris Claremont)

World of Fire!

The Word for World is Death!

The Guardian of Forever!

Star Wars (comic series: Brian Wood)

In the Shadow of Yavin (comic series: Brian Wood)

In the Shadow of Yavin, Part I (comic: Brian Wood)

In the Shadow of Yavin, Part II (comic: Brian Wood)

In the Shadow of Yavin, Part II (comic: Brian Wood)

In the Shadow of Yavin, Part IV (comic: Brian Wood)

In the Shadow of Yavin, Part V (comic: Brian Wood)

In the Shadow of Yavin, Part VI (comic: Brian Wood)

From the Ruins of Alderaan (comic series: Brian Wood)

From the Ruins of Alderaan, Part I (comic: Brian Wood)

From the Ruins of Alderaan, Part II (comic: Brian Wood)

From the Ruins of Alderaan, Part III (comic: Brian Wood)

From the Ruins of Alderaan, Part IV (comic: Brian Wood)

From the Ruins of Alderaan, Part V (comic: Brian Wood)

From the Ruins of Alderaan, Part VI (comic: Brian Wood)

A Shattered Hope (comic series: Brian Wood)

Five Days of Sith (comic series: Brian Wood)

Five Days of Sith, Part I (comic: Brian Wood)

Five Days of Sith, Part II (comic: Brian Wood)

Rebel Girl (comic series: Brian Wood)

Rebel Girl, Part I (comic: Brian Wood)

From the Ruins of Alderaan [continued] (comic series: Brian Wood)

From the Ruins of Alderaan, Part VI [continued] (comic: Brian Wood)

Rebel Girl [continued] (comic series: Brian Wood)

Rebel Girl, Part I [continued] (comic: Brian Wood)

Rebel Girl, Part II (comic: Brian Wood)

Rebel Girl, Part III (comic: Brian Wood)

Rebel Girl, Part IV (comic: Brian Wood)

A Shattered Hope [continued] (comic series: Brian Wood)

A Shattered Hope (comic series: Brian Wood)

A Shattered Hope, Part I (comic: Brian Wood)

A Shattered Hope, Part II (comic: Brian Wood)

Crates of Krayts (RPG short story: Fantasy Flight Games)

Crates of Krayts (RPG short story: Fantasy Flight Games)

Vapor Station

Nar Shaddaa

TechTank

Epilogue

Trouble Brewing (RPG short story: Fantasy Flight Games)

Trouble Brewing (RPG short story: Fantasy Flight Games)

Edge of the Empire Core Rulebook (RPG rulebook: Fantasy Flight Games)

Read This First Booklet (RPG booklet: Fantasy Flight Games)

Introduction

Far Horizons (RPG: Fantasy Flight Games)

Far Horizons (RPG: Fantasy Flight Games)

Introduction

New Horizons Await

Colonist Contracts

Picking at Scabs

Parts 1 – 3

Splitting Heirs

Parts 1 – 3

Frontier Claim

Parts 1 – 3

Colonist Campaigns

Colonist Campaign Ideas

Neutral Practices

Episodes I – V

Improving Station

Episodes I – VI

Going Native

Episodes I – V

How the Rest was Won

Episodes I – III

No Disintegrations (RPG: Fantasy Flight Games)

No Disintegrations (RPG: Fantasy Flight Games)

Introduction

Thrill of the Chase

Structuring Investigative Campaigns

Example: Bounty Hunt

Sample Campaign: Company Man

Episode Breakdown

The Missing Ship

The Shipjacker's Life

Ledgers of Blood

Sample Campaign: Double Lives

Episode Breakdown

The Fallen Star

The Kuat Gambit

Curtain Call

Sample Campaign: Hero of the People

Episode Breakdown

Meeting the Mynock

On the Mynock's Trail

Rise of the Mynock

Special Modifications (RPG: Fantasy Flight Games)

Special Modifications (RPG: Fantasy Flight Games)

Introduction

Stay on Target (RPG: Fantasy Flight Games)

Stay on Target (RPG: Fantasy Flight Games)

Dangerous Sorties

Ace Missions

Adventures and Missions

Storm Cannon Run

Parts 1 – 3

Thumper Recon

Parts 1 – 3

Lost Knowledge (RPG short story: Fantasy Flight Games)

Lost Knowledge (RPG short story: Fantasy Flight Games)

Arrival at the Resort

The Hunting Expedition

The Ancient Ruins

Force and Destiny Beta Rulebook (RPG rulebook: Fantasy Flight Games)

Force and Destiny Beta Rulebook (RPG rulebook: Fantasy Flight Games)

Introduction

Force and Destiny Core Rulebook (RPG rulebook: Fantasy Flight Games)

Force and Destiny Core Rulebook (RPG rulebook: Fantasy Flight Games)

Introduction

Family Destiny

Dark Arrival

Enemies Everywhere

Hidden Outpost

Hunted

Lessons from the Past

A Wealth of Knowledge

The Wreck of the *Sanctuary*

Hidden Depths (RPG short story: Sam Stewart & Jordan Goldfarb)

Hidden Depths (RPG short story: Sam Stewart & Jordan Goldfarb)

Keeping the Peace (RPG: Fantasy Flight Games)

Keeping the Peace (RPG: Fantasy Flight Games)

Introduction

No Matter the Odds

Guardian Campaigns

Protecting the Weak

Cold Corporate Control

Episodes 1 – 4

Maintaining Order

The Nurosk Plague

Episodes 1 – 4

Nexus of Power (RPG: Fantasy Flight Games)

Nexus of Power (RPG: Fantasy Flight Games)

Introduction

Modular Encounters

Exploring the Acablas Ruins

Journey to Acablas

The Acablas Ruins

Denouement

Witch's Wrath

Automated Assault

Wave Two

Palace Security

Denouement

Cave Security

Finding the Caves

Unlocking the Entrance

Denouement

Vault of Justice

Unstable Ground

The Chamber of Antiques

A Powerful Presence

A Touch of Madness

An Ancient Weapon

Denouement

The Trial of Skill

- Preparing the Trial
- Physical Challenges
- Mental Challenges
- Combat Challenges
- Denouement

The Light Within

- Corrupted Grounds
- Purifying the Site
- Denouement

If It Sounds Too Good to Be True...

- The Meeting
- The Trap
- Denouement

The Menagerie

- The Caravan of Creatures
- Denouement

Savage Spirits (RPG: Fantasy Flight Games)

Savage Spirits (RPG: Fantasy Flight Games)

Deadly Quests

Seeker Encounters and Adventures

- Uncommon Bonds
 - Adventure Background
 - First Sight
 - First Meeting
 - Second Meeting
 - A Trial Run

Destroy to Protect

- Adventure Background
- First Attack
- Second Attack
- Into the Wilderness

An Ancient Path

- Adventure Background
- Into the Deep Core
- Aloxi
- The Enclave
- Unexpected Visitors

Seeker Campaigns

- Home Territory
 - The Dwelling
 - Explore and Feel the Force
 - Intruders
 - A Disturbance
 - A Growing Threat

Long Lost

- The First Clue
- Widening the Search
- Dathomir
- Revealed

Marooned

- Disaster
- The Early Days
- Changes Required
- Unexpected Residents
- The Mountains

Clear View

Endless Vigil (RPG: Fantasy Flight Games)

Endless Vigil (RPG: Fantasy Flight Games)

Introduction

Strike from the Shadows

Sentinel Encounters

Artisan

Investigator

Racer

Sentry

Shadow

Shien Expert

Sentinel Adventures

Sentinel Adventure Seeds

For a More Civilized Age

Now This is Podracing

Lost Among the Stars

Sentinel Campaigns

Return of the Shadow

Whispers from the Past

Trial by Shadow

Alliances and Betrayal

Liberation from Tyranny

Dark Alliances

Disciples of Harmony (RPG: Fantasy Flight Games)

Disciples of Harmony (RPG: Fantasy Flight Games)

Introduction

Path to Peace

Consular Encounters and Adventures

Consular Adventures

Among the Graves of Yavin

Return from the Dark

Now You See Me...

Chronicles of the Gatekeeper (RPG: Fantasy Flight Games)

Chronicles of the Gatekeeper (RPG: Fantasy Flight Games)

The Gatekeeper's Legacy

Chasing Ghosts

Chronicles' End

X-wing Miniatures Game [continued] (miniatures game series: Fantasy Flight Games)

X-wing Miniatures Game: Rules of Play (miniatures game: Fantasy Flight Games)

Political Escort

Asteroid Run

Dark Whispers

Millennium Falcon Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)

Den of Thieves

Slave I Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)

Preystalker

Lambda-class Shuttle Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)

Undeniable Assets

Imperial Aces Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)

Cutting the Cord

YT-2400 Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)

Get In, Get Out

VT-49 Decimator Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)

Interdiction

- IG-2000 Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)
 - Bounty Hunt
- Imperial Raider Expansion Pack Mission Booklet [continued] (miniatures game: Fantasy Flight Games)
 - Pursuit
- Hound's Tooth* Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)
 - Hunting the Hunter
- Imperial Assault Carrier Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)
 - Imperial Crackdown
- The Constancia Affair (comic: Russ Manning)**
 - The Constancia Affair (comic: Russ Manning)
- Classic Star Wars: The Early Adventures (comic series: Russ Manning & Rick Hoberg)**
 - Gambler's World, Part I (comic: Russ Manning)
 - Gambler's World, Part II [flashback] (comic: Russ Manning)
 - Gambler's World, Part III (comic: Russ Manning)
 - Gambler's World (SWH comic: Russ Manning)**
 - Gambler's World (SWH comic: Russ Manning)
- Droids [continued] (comic series/cartoon series: Dan Thorsland & Ryder Windham & Anthony Daniels & Dave Manak & George Carragone & various)**
 - "Droids Apple Jacks Comic Strip" (comic strip: Ryder Windham)
- Classic Star Wars: The Early Adventures [continued] (comic series: Russ Manning & Rick Hoberg)**
 - Tatooine Sojourn (comic: Russ Manning)
 - Tatooine Sojourn (SWH comic: Russ Manning)**
 - Tatooine Sojourn (SWH comic: Russ Manning)
- Classic Star Wars: The Early Adventures [continued] (comic series: Russ Manning & Rick Hoberg)**
 - Princess Leia, Imperial Servant (comic: Russ Manning)
 - Princess Leia, Imperial Servant (SWH comic: Russ Manning)**
 - Princess Leia, Imperial Servant (SWH comic: Russ Manning)
- Classic Star Wars: The Early Adventures [continued] (comic series: Russ Manning & Rick Hoberg)**
 - The Second Kessel Run (comic: Russ Manning)
 - The Second Kessel Run (SWH comic: Russ Manning)**
 - The Second Kessel Run (SWH comic: Russ Manning)
- Classic Star Wars: The Early Adventures [continued] (comic series: Russ Manning & Rick Hoberg)**
 - Bring Me the Children (comic: Russ Manning)
 - Bring Me the Children (SWH comic: Russ Manning)**
 - Bring Me the Children (SWH comic: Russ Manning)
- Classic Star Wars: The Early Adventures [continued] (comic series: Russ Manning & Rick Hoberg)**
 - As Long as We Live (comic: Russ Manning)
 - As Long as We Live (SWH comic: Russ Manning)**
 - As Long as We Live (SWH comic: Russ Manning)
- Classic Star Wars: The Early Adventures [continued] (comic series: Russ Manning & Rick Hoberg)**
 - The Frozen World of Ota (comic: Russ Manning & Rick Hoberg)
 - The Frozen World of Ota (SWH comic: Russ Manning & Rick Hoberg)**
 - The Frozen World of Ota (SWH comic: Russ Manning & Rick Hoberg)
- Planet of Kadril (SWH comic: Archie Goodwin)**
 - Planet of Kadril (SWH comic: Archie Goodwin)
- Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie &**

Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Dark Encounters [continued] (comic series: Chris Claremont & Archie Goodwin)

Riders in the Void! (comic: Archie Goodwin & Michael Golden)

Classic Star Wars [continued] (comic trilogy: Archie Goodwin)

The Rebel Storm [continued] (comic series: Archie Goodwin)

The Return of Ben Kenobi

The Return of Ben Kenobi (SWH comic: Archie Goodwin)

The Return of Ben Kenobi (SWH comic: Archie Goodwin)

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

The Imperial Perspective [continued] (comic series: Jeremy Barlow & Paul Alden & Welles Hartley & Ron Marz)

Target: Vader (comic: Ron Marz)

Target: Vader (comic: Ron Marz)

Classic Star Wars [continued] (comic trilogy: Archie Goodwin)

The Rebel Storm [continued] (comic series: Archie Goodwin)

The Power Gem

The Power Gem (SWH comic: Archie Goodwin)

The Power Gem (SWH comic: Archie Goodwin)

Early Victories Omnibus [continued] (comic series: Ryder Windham & Bruce Jones & Louise Simonson & Terry Austin & Darko Macan)

Shadow Stalker (comic: Ryder Windham)

Allegiance (novel: Timothy Zahn)

Allegiance (novel: Timothy Zahn)

Chapters 1 – 24

Star Wars Magazine Comics [continued] (comic series: Rik Hoskin & Mike Barr & Martin Fisher & Chris Cooper & Robin Etherington)

Leia's Trust (SWMUK comic: Martin Fisher)

Empire and Rebellion (novel series: Martha Wells & James S.A. Corey)

Honor Among Thieves (novel: James S.A. Corey)

Chapters 1 – 32

The Isis Coordinates (RPG: Christopher Kubasik)

The Isis Coordinates (RPG: Christopher Kubasik)

0.5 - 1 ABY

- *Around this time, Jaden Korr is born on Coruscant.**

(conjecture based on *Crosscurrent*)**NOTE: He is said to be around forty or so as of *Crosscurrent*, though that makes him only around 13 or 14 as of *Jedi Academy*.

- *Word comes down from the Emperor that no mercy will be shown to any Rebels or Rebel sympathizers.*

(conjecture based on *Allegiance*)

- Imperial HoloVision reports the addition of Mon Mothma and Leia Organa to the Imperial Enforcement DataCore, a listing of the galaxy's most wanted criminals. (Exact date of report via Imperial HoloVision: 35:9:1)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #4)

- *Around this time, Daric LaRone ruins a set of stormtrooper armor while leading the Hand of Judgment. He will ruin two more within the next two months. Around the same time, Korlo Brightwater receives what he considers his "lucky coin" from a farmer trying to give each member of the Hand one of the coins. Only Korlo accepts one.*

(conjecture based on *Choices of One*)

- *Around this time, two months before the conflict at Poln Major and Poln Minor, Imperial directive 417 comes into effect. It requires that if a governor is ever assassinated by the*

Rebel Alliance (or suspected Rebels), a call must go out to all Imperial forces, and all nearby forces must converge on that location to crush Rebel activity.

(conjecture based on Choices of One)

- *Voria Sergar, now a Rebel sergeant and a pilot, returns to Lok, only to be shot down and killed by an Imperial missile. In her memory, a region of Lok space is renamed Voria's Ember.**

*(conjecture based on Star Wars Galaxies: The Total Experience)**

***NOTE:** Information provided by Luke van Horn. This appears to be shortly before *Galaxies*, but long enough into the Rebellion for her passing to be felt by "each member of the Rebellion," from "no matter how far away."

- *Rumors begin to spread that the Rebel Alliance has returned to Rebellion Remnants, a space station near Naboo that the Empire forced them to leave previously.**

*(conjecture based on Star Wars Galaxies: The Total Experience)**

***NOTE:** Information provided by Luke van Horn. This appears to be shortly before the bulk of *Galaxies*.

- *Lady Valarian and her thugs take over the Dragon's Spine, one of the oldest asteroid fields in Tatooine's space. She orders all "unauthorized" vessels (i.e., any she doesn't own) in the Spine destroyed, which leads to a turf war with the Hutts and the destruction of Station-Star 1.**

*(conjecture based on Star Wars Galaxies: The Total Experience)**

***NOTE:** Information provided by Luke van Horn. This appears to be shortly before the bulk of *Galaxies*.

- *Six months after the Battle of Yavin, Han Solo, Chewbacca, and Leia Organa escape from Bendii in the Millennium Falcon after a brief run-in with Imperials and bounty hunters on the planet, while getting supplies to the Rebel base (presumably on Yavin IV). Once clear of pursuit, Chewbacca tells him the story of his encounter with slavers during his adolescence. (Exact date: 35:9)*

(Chewbacca and the Slavers of the Shadowlands)

- *Inside a sandcrawler, a Jawa is having trouble repairing an R5 unit. In his frustration, he knocks it over, damaging it even more. The other Jawas begin laughing at him. He loses his temper and goes on a rampage, smashing every droid and piece of equipment in sight. When he comes to his senses he realizes how much money he just cost everyone and immediately regrets his actions. Sometime later, the Jawas come across a downed X-wing. As the pilot tries to climb out of the cockpit, imperial stormtroopers shoot him. The Jawas wait until the stormtroopers leave, then bring up their sandcrawler and salvage the X-wing. Attempting to atone for his actions, the remorseful Jawa repairs the ship, but before it can be sold, the Jawas stumble upon a group of non-Jawa salvagers who are hauling a crashed TIE Advanced. The remorseful Jawa climbs into the X-wing's cockpit and takes off, using magnetic grapples to steal the TIE and return to the sandcrawler. Unfortunately, he isn't much of a pilot and crashes into the crawler, destroying everything. Nevertheless, there is a lot of scrap and the rest of the Jawas treat him like a hero.**

(Oh!! Jawajawa)*

***NOTE:** This summary was provided by Luke Van Horn. Bear in mind that there is some argument over how to write this title. In the English version, the story itself shows it as *Oh!! Jawajawa*, while the credits page shows it as *Oh!! Jawa Jawa*.

- *A group of Rebel heroes are assigned to track down Rekk Kashiin, a con-man who had been working for the Rebel Alliance as a courier. He has stolen 500,000 credits from the Alliance and is hiding on Aaricetri, the fourth planet in the Nass Diona system. The heroes must hurry, as an Imperial Security team is also hunting for Kashiin, since he knows the location of several Rebel bases. The heroes hurry to Aaricetri, but shortly after they arrive in orbit an imperial vessel arrives carrying an Imperial ambassador, who is given priority clearance to land. The heroes are allowed to land fifteen minutes later and, after passing through customs inspection, rent a speeder. Hoping to beat the Imperials, they quickly race to the Wildnite club, an establishment intelligence has determined is owned by Kashiin. They find him within playing sabacc, but before they can reach him three ISB agents approach and lead him to the managerial offices. The heroes fight their way past a guard and burst into the offices, catching the ISB agents by surprise. The heroes escape with Kashiin out a back door and into a garage, only to themselves be ambushed by further ISB agents. A firefight breaks out, and Kashiin uses the distraction to attempt escape. Eventually, the heroes are able to stun most of the agents, the remainder of which flee when sirens are heard approaching. The*

heroes then quickly relocate Kashiin in his hiding place. They all pile into a speeder, but police speeders quickly arrive and demand their surrender. The heroes cannot risk being arrested, so they lead the police on a high speed chase which they eventually win when all of the police have crashed. After getting past some police guards and slicing the lock to landing bay 56, the heroes return to their ship with Kashiin. Just as they begin boarding, though, a dozen police enforcers arrive. The heroes exchange fire until they are all aboard. Their ship blasts off over the protestations of the port controller. As they gain altitude, they notice a squadron of Z-95D Headhunters pursue and then fire on them. Before the heroes can escape, they also detect a bulk freighter launching TIE Fighters which quickly head toward them. Shockingly, the Aaricetrian fighters order the Imperials to leave, as they are violating Aaricetrian space. The Imperials refuse, so the Aaricetrians fire on them! Two TIEs avoid the fight so that they can chase the heroes, but eventually the heroes are able to escape into hyperspace. A few days later they hand Kashiin over to the Rebel authorities and he is quickly taken to Mon Calamari for his trial.*

(Rebel Justice)*

***NOTE:** This summary was provided by Luke Van Horn. He notes that the scenario is sometime post-ANH and references a "recent military fiasco at Calamari," which I am interpreting as the scenario shown in the Archie Goodwin newspaper strips (AKA *Classic Star Wars: The Rebel Storm*).

- The people of Aaricetri are outraged over Imperial violation of, and military action within, their territory. In retaliation, the Aaricetrian government officially invites the Rebel Alliance to establish an embassy.*

(conjecture based on *Rebel Justice*)*

***NOTE:** Information provided by Luke van Horn. This is shortly after the scenario.

- Smugglers bring the droid VX-19 to Arda Base. When the smuggles die on a mission, the droid has nowhere else to go but to remain with the Rebels as an engineer.

(conjecture based on *Onslaught at Arda I*)*

***NOTE:** This is six months before the adventure.

- Darth Vader transfers his command staff to the Executor. However, General Veers blocks Commander Nahdonnis Praji's transfer. Vader, preoccupied with hunting down Luke Skywalker, declines to overrule Veers.
(conjecture based on *Tinker, Tailor, Soldier, Praji: A Cartel of Genes*)
- Pursued by Imperials, Luke Skywalker, C-3PO, and R2-D2 must take their ship in close to a comet to escape, only to have the comet be pulled into the gravitational pull of the planet Hoth and fragment, leaving the ship to crash into the Hoth surface. On the surface, they are discovered and rescued by the Fria Human Replica Droid (HRD), though they have no idea that she is a droid, much like Jix did not on Corulag. She takes them to her "father," the Torlock HRD, who tries to kill Luke to keep Fria from eventually escaping Hoth with him, now that he has managed to get a communicator working to transmit their coordinates to the Rebel Alliance. Torlock tries to shoot Luke, but hits Fria instead. Luke then kills Torlock in self-defense, discovering that he is a droid. Luke checks Fria, discovers she is also a droid, and she "dies" in his arms. At the shipyards of Fondor, the Executor roars into life. Vader's new Super Star Destroyer is complete. Vader orders the ship to attack the nearby Rebel operation at the Laakteen depot. As news of the attack on the Lakteen depot reaches Yavin IV, news also arrives about Luke Skywalker's location, and the Millennium Falcon, with Han Solo, Chewbacca, and Leia Organa aboard, heads for Hoth. After reuniting on Hoth, Han tells Luke that General Dodonna and the Rebel Alliance leadership have chosen Hoth as the next Rebel Alliance base. They leave Hoth to rendezvous with a contingent of Mon Calamari (who have just officially joined the Rebel Alliance) in space, only to find battle debris at the rendezvous point. They discover that escape pods were jettisoned to the nearby planet Daluuj and head for Daluuj to save their new allies. On the planet, they meet with the Mon Calamari leader, Admiral Gial Ackbar, and must face off with Imperials led by the glory-seeking Commander Orlock. After defeating the Imperials and freeing the Falcon from a few seamonsters, they all escape Daluuj. Upon nearing the Yavin system, they come out of hyperspace into the debris of a Rebel Nebulon-B frigate that was recently destroyed by the Executor, which is on its way to Yavin IV. Before heading to Yavin IV themselves, they spot an undamaged Rebel scout ship speeding by. Once they are back at Yavin IV, they begin evacuation plans, and discover that General Jan Dodonna's son, Vrad Dodonna, was

supposedly lost in a recent battle while piloting a scout ship. Luke believes Vrad could've been the person in the undamaged ship, but cannot voice his thought before a badly damaged scout ship arrives, bearing a hurt, but alive, Vrad. He is considered a hero, but Luke and Han believe that he hid during the battle and faked the damage to his scout ship. The Rebels decide to attack the Executor when it comes near with a ship armed with the power gem. The mission would be a virtual suicide mission, so a volunteer is asked for. Han, Luke, and Vrad volunteer, and Vrad is chosen. Luke doesn't trust Vrad, so he says he will go along as well. Shortly before they intend to leave, Luke and Vrad argue and Vrad confirms that he fled the fight and faked the ship's damage. He begins to beat Luke up. In space, the Executor proceeds toward Yavin IV, unimpeded . . .

(The Rebel Storm and A New Hope: The Life of Luke Skywalker)

- The Executor II, a secret sister vessel to Darth Vader's Executor Super Star Destroyer is revealed around the same time the Executor is launched. The Executor II began its life at Kuat, but was moved to Coruscant, where it has now been buried in a region that bears the name "Lusankya." For this reason, the ship will later be known itself as the Lusankya, rather than the Executor II.
(conjecture based on *The Essential Guide to Warfare*)
- Desperate to give the Rebels at Yavin at least a fighting chance to escape, Mon Mothma and Admiral Gial Ackbar arranges a diversionary attack in the Vallusk Cluster to draw as many Imperials away from the Yavin invasion as possible.
(conjecture based on *The Essential Chronology* via *TimeTales*, verbatim)
- Luke Skywalker and Vrad Dodonna battle to a standstill until they must put on "happy faces" and proceed with the mission. They take off in their small vessel, carrying the power gem, and head for the Executor. Upon reaching a moon close to the Executor, Vrad lands the ship on the planetoid and kicks Luke out of the craft, intending on leaving him on the planetoid and fleeing to safety, as he did in the earlier attack. Vader has sensed Luke, though, and the Executor is diverted toward the planetoid. Seeing that Luke is so important (and thus a threat) to the Imperials, Vrad determines that the Rebels may really have a chance at winning the Galactic Civil War. He leaves Luke on the planetoid to remain safe from Vader and takes the ship and power gem to the Executor. Han Solo appears (after having followed their ship since he didn't trust Vrad either), and they speed off after Vrad. They arrive at the Executor in time to see Vrad's attack. He uses the power gem to drain the Super Star Destroyer's front shields, but the Imperials divert all other shields to that area and Vrad is destroyed against the shields while attempting a kamikaze run. The gap in the shields, though, allows the Millennium Falcon to swoop in behind the Executor and damage the ship's engines, making the ship unable to attack Yavin IV for a short while. Vader contacts Admiral Griff, who is commanding the Yavin system blockade, and has him prepare to stop the Rebels as they attempt to evacuate out of the system. On Yavin IV, the Falcon arrives and the evacuation commences. All of the Rebels make it off the planet before Dodonna (who stayed behind) destroys many of the Imperials, along with himself (or so it seems). (Dodonna is actually captured, and the explosion he caused does not destroy the main temple, only damages it.) Griff is enraged that they destroyed one of his bomber groups, but he knows that the Rebels have not made it past the system blockade yet. (To be continued below . . .)
(Escape to Hoth)
- Commander Brenn Tantor leads an Imperial assault on Yavin IV. Granted, the Rebels are presumably all gone, but they want to wipe out any leftover Rebels and take symbolic command of their former base. Instead, what they find is a Rebel ambush, as many Rebels come out of the jungle. During the fighting, Tantor is able to find and save an Imperial officer named Maximilian Veers (currently a Colonel, not the General we'll see him as at the Battle of Hoth). Veers was aboard the Death Star, and when he escaped, he found himself stranded on Yavin IV for months. The mission is a success. (To be continued below . . .)
(Force Commander)
- During the evacuation of Yavin IV, newly-formed Renegade Squadron, led by Commander Col Serra, sees its first action. They hold off Imperial attackers to allow others to escape and also manage to recapture communication logs when stolen by an Imperial scout and to destroy several Rebel computers left behind to keep that data out of Imperial hands. (To be

continued below . . .)

(Renegade Squadron)

- As Imperials attack Yavin IV amid the Rebel evacuation, Grey Squadron's X2 and Shara assist in fighting ground forces and helping to get transmitters set up to send out the evacuation signal. Once that is complete, Shara boards an evacuation craft to escape, while X2 receives a call for assistance from Renegade Squadron's Col Serra. X2 and Col Serra board a Star Destroyer and destroy it by sabotaging its reactor core, just in time to keep the Imperials from calling for even more reinforcements. With that, they escape with the other Rebels. (To be continued below . . .)*

(Elite Squadron)*

*NOTE: This level appears only in the PSP version of the game. That would make sense, I suppose, given that Col Serra and Renegade Squadron were part of Rebellion's previous PSP *Battlefront* game, *Renegade Squadron*. This is the first level of the PSP version of the game to feature Shara, but she is not given a name. She just basically shows up out of nowhere as your ally.

- The final portion of the Rebel evacuation fleet escapes into hyperspace on a short jump to a rendezvous within the confines of the Imperial blockade in the Yavin system. Luke Skywalker and R2-D2 (in an X-wing) and a crew consisting of Han Solo, Chewbacca, Leia Organa, and C-3PO wait for the fleet to depart before heading out themselves. After Luke leaves, the Millennium Falcon is chased into the debris of the Death Star by two TIE fighters. They are herded by the TIEs (flown by pirates, not Imperials) to the pirate vessel captained by Redkihl Rok, who presumably wishes to capture the ship for the valuable Rebel munitions on-board. The Falcon is grappled to Rok's vessel as the pirates prepare a boarding party. Suddenly, the TIEs swooping around the vessels are destroyed as Luke returns to the rescue, after having detected the pirates on his way away from the scene the first time. Han asks him to help blast the Falcon free, but Rok activates his ship's weaponry and Luke's X-wing is blasted and sent crashing into the hangar of Rok's ship. At the same time, Rok's men (well, his insectoid droids) begin burning a boarding hatch into the Millennium Falcon. Rok discovers that Luke and R2-D2 survived their crash and sends his men to kill Luke. On the Falcon, Han decides to use some bombs that are among the Rebel munitions to escape from the pirates. Elsewhere, Luke is met by Rok's henchmen but defeats them easily. On the Falcon, Han sends C-3PO (with a communicator and a holoprojector) to turn himself over to Rok. Rok meets C-3PO and the projector's message is played. It is Han telling Rok that if he doesn't let them all go, he will detonate all of the canisters of explosive material that Rok's men have taken from the Falcon. Rok thinks Han is bluffing. Luke then arrives and confronts Rok, but is attacked by a blaster cannon controlled by Rok via his cybernetics. C-3PO fears that Luke is dead, but Rok assures him that Luke is alive, but his luck has run out. Luke, facing Rok, whips out his lightsaber and severs some of Rok's connections (via his suit) to the ship. He then catches up to R2-D2 and C-3PO and the three escape to the Falcon. The heroes escape and Han detonates the munitions on Rok's ship, causing it to be dead in space, just another piece of debris in the Death Star wreckage.

(Death Star Pirates)

- The Rebel fleet escaping from Yavin IV has its escape route cut off by Admiral Amice Griff's blockade. Their only other escape route is through an area near a star that is constantly hit by unpredictable stellar flares. It is a desperate move, but they have no other choice. With Luke using the Force to sense when the flares will come, he helps guide the Rebel fleet through the new escape corridor and into safety. Griff's blockade fleet, with Griff enraged and wanting to stop the Rebels at all costs, attempts to make a quick hyperspace jump to intercept the Rebels. Their exit coordinates, though, are the same as the current location of the Executor (probably by Vader's planning) so as they begin to materialize from hyperspace, their atoms are scattered across the system as they materialize right into the Executor's shields and are dematerialized into near nothingness. Griff has paid the price for his ambition, but the Rebels have escaped. (To be continued below . . .)

(Escape to Hoth)

- With the death of Admiral Griff, command of the Death Squadron is given over to Admiral Ozzel. Command of the Star Destroyer Executor is turned over to Captain Firmus Piett, who transfers over from command of the Accuser.

(conjecture based on *The New Essential Guide to Characters*)

- As the Republic's Return helps evacuate personnel from Yavin IV, Deen Vorsoon tells several children aboard the story of Vici Ramunee's trial at the Cave of Truth.
(**The Most Dangerous Foe**)
- While attempting to escape from pursuing Imperial vessels after their escape from Yavin IV, part of the Rebel fleet (two convoys joining together) is attacked by Imperial TIEs in the Ison Corridor. Only the swift action of Rogue Squadron saves the vessels from destruction and allows for their escape. (To be continued below . . .)*

(**Rogue Leader**)*

*NOTE: This summary is based on the *Rogue Squadron II: Rogue Leader* video game, not the comic book mini-series *X-wing: Rogue Leader*.

- Keyan Farlander and other pilots protect Rebel ships as they evacuate Yavin IV. Upon reaching relative safety, they are set upon by Imperials, who destroy food supply ships in the Rebel fleet. Needing new food supplies, Keyan and others carry out missions to gather supplies and make trading contacts. It seems a godsend when Overlord Ghorin of the Plooriod Cluster offers to sell them food, but Alliance Intelligence discovers that it is all poisoned just in time to prevent a major health crisis. Luckily, they find an Imperial supply of food in time and raid it. They then pay back Ghorin by capturing some of his Y-wings and materials, then use them against the Empire, making it look like he is an enemy of the state. The final straw is the shipment of poisoned grain to the Empire, which finally leads Darth Vader himself to kill Ghorin. The Rebels then continue with regular missions, including the destruction of the Imperial vessel Red Wind and a daring surprise strike at an Imperial Star Destroyer construction station, using a captured Corellian Corvette, the *Ram's Head*, to decapitate (literally, as in ramming through bridge towers, thanks to a sort of uber-shield) several Star Destroyers that are being built. All in all, Keyan's career as a starfighter pilot continues to be successful.

(**Imperial Pursuit**)

- Darth Vader and Gurdun arrive on Mechis III to check on the progress of probot production, unknowing that the facility is under the control of IG-88. After being assured by a false hologram of Hekis Thul, Vader leaves, satisfied. Shortly thereafter, IG-88 checks in with his various droids in the Empire and learns of the existence of the Executor. He begins scheming to make the Super Star Destroyer his own. (To be continued below . . .)

(**Therefore I am: The Tale of IG-88**)

- With the Rebel Alliance having abandoned Yavin IV, a new base is needed. Renegade Squadron is sent to the Graveyard of Alderaan to recover a data holocron encased in phrik that would have survived the destruction of the planet. Within the holocron is data that Bail Organa had compiled on potential sites for new Rebel bases. They manage to evade Imperials in the graveyard and find the holocron, but they are set upon by Boba Fett in Slave I in the process and only narrowly escape by taking out an Interdictor cruiser and driving off Fett (who won't destroy Han Solo just yet because he could use the high bounty on his head). They transmit the information in the holocron to the Alliance, then head for Ord Mantell to repair damage to their ships. Several were damaged in the battle, including Han's Millennium Falcon. While getting a tiny bit of rest and relaxation at a local cantina, Renegade Squadron is discovered by IG-88, who alerts Imperials to their presence. They fight off the Imperial forces long enough to finish repairs on the Falcon and escape. (To be continued below . . .)

(**Renegade Squadron**)

- Having escaped Yavin IV, the Rebel Alliance sets up a base on Thila, while the Alliance Corps of Engineers gets the new base on Hoth ready for use.
(conjecture based on *Star Wars: The Roleplaying Game* via *TimeTales*, paraphrased)
- While at the Rebel base on Thila, Major Arhul Hextrophon assigns Lt. Voren Na'al to research the events leading to the Battle of Yavin. Voren hitches a ride on a Rebel freighter to Yuga Two and once there buys passage to Tatooine on *Galaxy Tours' Kuari Princess*.*

(conjecture based on *Galaxy Guide 1: A New Hope*)*

*NOTE: Information provided by Luke Van Horn.

- When Imperials attack a temporary Rebel Alliance base on Thila, Wedge Antilles rushes his T-47 into battle, mistakenly thinking Chewbacca had said it was ready. Instead, Wedge finds

himself going into battle with Chewie hanging from the underside of his craft. Wes Janson informs him of the, uhm, problem, and before Han Solo can send a friendly craft to match speed and get Chewie off the speeder, Chewie and Wedge manage to get Chewie to go from the speeder to a TIE fighter . . . which Chewie then breaks into, tossing out the pilot and flying the ship to safety. After the battle is over, Wedge has to face a severely pissed Han. (To be continued below . . .)

(Chewbacca)

- An unknown hacker splices into the News Net transmission of Wanda Windrow's Galactic Resorts article on Timora sunpetals to report that Garm Bel Iblis has grown weary of Mon Mothma's antics and taken his leave of her and much of the Rebellion proper. (Exact date of report via hacked transmission: 35:9:11)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #4)
- Voren Na'al returns to Thila after having finished his off-world investigations into the events leading up to the Battle of Yavin. He finds himself somewhat overwhelmed with the amount of information he has gathered. Wedge Antilles stops by for a short visit and Voren confesses that he has not yet interviewed the Rebel heroes of the battle, since he doesn't know what he'd ask them that hasn't already been asked in earlier interviews. Wedge suggests he ask them what they thought of being placed on the Empire's Most Wanted list. Encouraged, Voren heads off to interview Luke Skywalker. He finds him preparing to leave on a patrol of the Thilian wastelands. Luke invites him onboard the speeder so that Voren can interview him while he's on patrol. They talk about trumped up Imperial charges against Luke for murdering his aunt and uncle, as well as stealing two droids. Luke becomes agitated, so Voren steers the conversation toward the Force and Luke's impressions of Obi-Wan Kenobi, especially his death. After returning from the patrol, Voren eats dinner and then tracks down Princess Leia Organa. He finds her in the temporary command center. He tries to ask her for permission to ask some questions, but she blows him off and storms out. He chases after her down a tunnel, but she only listens to him once he mentions the Most Wanted list. She takes him to a rec lounge and apologizes for her behavior. She explains that she is simply tired after preparing all day for the evacuation of the base. Voren is shocked, since the Rebels haven't been at the base very long, but she explains that some of their transports may have been spotted. Returning to the interview, Voren asks her to comment on the Imperial charges that Alderaan was supplying the Rebels with bioweapons. She is outraged and almost begins to cry, so he quickly changes the subject to her relationship with her rescuers from the Death Star. She confesses that they are all friends and that she even considers them family. When Voren asks her to comment on Captain Solo's boast that "her highness has a crush on me," she indignantly ends the interview. Voren next looks for Han Solo and finds him in the hangar bay working on the Millennium Falcon. Voren asks him about the Imperial charges that he's a smuggler and a terrorist. Han half-heartedly denies the charges (all while the secret smuggling compartments are open and in plain view to Voren), but admits that he enjoys working for the Rebellion and isn't ashamed of his actions. When Voren turns the topic to gambling, Han becomes annoyed and tells Chewbacca to escort him from the ship. Before Chewie can kick him out, Voren asks him if the Imperial charge that Han is a slaver who bought Chewie as an enslaved mechanic is true. Chewie is furious and Han steps in to set the record straight that he saved Chewie from slavers and they've been good friends and partners ever since.*

(conjecture based on *Galaxy Guide 1: A New Hope*)*

***NOTE:** Information provided by Luke Van Horn. This is shortly before the Rebels leave Thila. At least some of his interviews are not complete at this point, though.

- The Rebel Alliance leaves Thila, as it is assumed that the Empire will now associate the Rebellion with jungle bases, and Thila is, unfortunately, a jungle world.
(conjecture based on *Star Wars: The Roleplaying Game* via *TimeTales*, paraphrased)
- Voren Na'al arrives on Tatooine and begins his research on the planet. His first stop is Chalmun's Cantina. After interviewing a number of the patrons, he is accosted by Jawas. Since he needs to include information about them in his report, he talks to them, but before long he is tricked into purchasing a power droid and an astromech, R5-D4. He quickly

discovers, though, that both droids were present on the Jawa sandcrawler when R2-D2 and C-3PO were captured and later sold to Owen Lars. Voren learns as much as he can about these events from the droids and then sells them, but not before securing R5 as a Rebel spy in the Imperial prefect's office.*

(Across the Burning Sands of Tatooine)*

*NOTE: This summary was provided by Luke Van Horn. The story is found in *Galaxy Guide 1: A New Hope*. This is one week after he reaches Yaga Two after getting the assignment at the Rebel base on Thila.

- Voren Na'al interviews Camie about her friend, Luke Skywalker.*

(Camie's Story)*

*NOTE: This summary was provided by Luke Van Horn. This must be while Voren is on Tatooine.

- While scouting for new Rebel base locations using data from the holocron recovered in the remains of Alderaan, Ackbar and his team find that Boz Pity would make a suitable temporary base. He leaves a group of Rebels there to set one up and heads to the next world on their mission, Saleucami. En route to Saleucami, they are set upon by Boba Fett in Slave I and their ship is captured. Ackbar is turned over to the Empire for a hefty bounty, then transported by an Imperial Star Destroyer to where he will be held prisoner: the Imperial facility on Kessel.

(conjecture based on *Renegade Squadron*)

- *Renegade Squadron* attacks the Star Destroyer carrying Ackbar while it is near Kessel, taking out its communications array so that the Imperials cannot call for help from Kessel. They are able to fight their way aboard the Star Destroyer and save Ackbar, but only Ackbar is aboard. His crew and droids were kept by Boba Fett, who Col Serra believes is on his way to sell the sentients (as slaves) and the droids on Tatooine. They clear out a cantina, forcing a Rodian to show them where the prisoners are being held. They release the prisoners from a nearby hangar and escape, but Boba Fett has placed a tracking device on (or in) an astromech among Ackbar's now-rescued comrades. This allows Boba Fett to track them back to the small Rebel base being set up on Boz Pity. Fett alerts Imperial forces, leading to an Imperial strike on Boz Pity. *Renegade Squadron* protects the Rebels during a quick evacuation, though Ackbar is injured and only saved by quick bacta treatment on the battlefield. (To be continued below . . .)

(Renegade Squadron)

- Captain Keyan Farlander, still a starfighter pilot, helps save a shipment of new B-wing starfighters for the Rebellion, thanks to a little help from the Habassa. Even as the Habassa contemplate a real alliance with the Rebels, Keyan leads a squadron of B-wings to take out an Imperial research facility where they were attempting to recreate the "uber-shield" technology used by the Ram's Head in Keyan's recent victory. Knowing that the Empire is looking for the Alliance leadership, Keyan leads many B-wing attacks on various Imperial probe droid and patrol targets, slowing their search for the Rebels. The Empire retaliates by sending out a task force under the Relentless to find the Rebels. Luckily, Keyan and other pilots manage, on various missions, to take out much of the task force, then Keyan leads a mission that takes out the Relentless itself. Finally, as the Rebels prepare to head for their newly-chosen base location, Hoth, the Rebels stage a series of attacks on Imperial targets to cover the arrival on Hoth. The Rebel fleet will be safe on Hoth for the time being, and Keyan, now an even bigger hero than before, is finally promoted to the rank of General. (He will play a key role in the Yuuzhan Vong War many years later, still serving as a General.)

(B-wing)

- The Rebel fleet proceeds to Hoth and begins setting up a new base, while the Millennium Falcon, damaged by being so close to the star for so long, is forced to make a detour to a planet that appears to be a tropical paradise. While Han Solo and Chewbacca fix the ship, Luke Skywalker scouts around and finds a woman in trouble. He saves her from the planet attacking her and believes that she is Tanith Shire. He follows her and discovers that she is not Tamith, but that the planet's atmosphere is causing him to blur the line between real and imaginary. They talk, and he discovers that her name is S'ybl. She is alone on the world and using the remains from an Imperial shuttle to supply her home in nearby ruins. She begins to seduce Luke and he stays with her for a short time. That night, he has delusions of being attacked by a night beast and meeting Ben Kenobi again. He is "saved" by S'ybl who

he then discovers is a mind witch, who uses the lifeforce of unlucky visitors to the planet to sustain her life. She has been on the planet for hundreds of years, it seems, and now wishes to use Luke and the others as “fuel” as well. Luke is attacked by a delusion of Darth Vader, but realizes it is fake and is not harmed. S’yblI then begins bringing the ruins down around him in hopes that she can at least get Han and Chewie’s lifeforce if Luke cannot warn them. Luke survives, but the power-drain S’yblI had to use to bring down the ruins ends in her death. They all return to Hoth, only to discover that they have been followed by a mysterious vessel. Leia Organa orders them back into space to lead the vessel away from the hidden Rebel base. They are captured and taken aboard the ship, where they discover it is commanded by Raskar, who is still angry that Han swindled him out of the power gem. Raskar intends to turn Luke over to Vader and Han over to Jabba the Hutt. Han makes a counter offer, pretending that he can pay Raskar off with his reward from saving Leia on the Death Star (which, by the way, he no longer has). Raskar assumes it is hidden on Hoth, so they head for an area of Hoth far from the Rebel base, where Han lands them in a chasm. Luke pretends to know where Han’s “treasure” is after seeing the ship’s sensor detecting lumni-spice in a nearby cave. They find the lumni-spice and battle a dragonslug that was guarding it. After killing the slug, they escape to the surface and call Raskar’s ship to help get the Falcon back up to them. Raskar plans to take the lumni-spice in return for their freedom, but upon boarding Raskar’s ship, they find it taken over by bounty hunters who were sent by Jabba the Hutt to take Solo from the impetuous Raskar. Aboard are Dengar, Bossk, and Skorr (recently freed from Kessel and rather pissed at Han for helping him get sentenced to Kessel in the first place). They are taken to Ord Mantell, where Boba Fett (the final member of the group) is meeting with Darth Vader about the reward for Skywalker. They are kept at a moisture farm until they can be sent to Fett and Vader, but Skorr’s desire for revenge proves the tool Luke needs to free them. They escape to the surface, and are pursued by the hunters. Skorr finds them and is killed by Han in the ensuing struggle. Raskar arrives in his ship (which had been left in space with he and his men in the cargo hold—good thing he can pick locks) and destroys the moisture farm, although the hunters have already escaped. The Rebels board the Millennium Falcon and escape from Ord Mantell. Upon contacting the Rebel base on Hoth, they learn that an Imperial messenger-drone crashed on Verdanth, and C-3PO and R2-D2 (unlikely heroes, it seems) were sent to investigate. Han, Luke, and Chewie head for Verdanth to help. They arrive and save the droids from an Imperial probe droid, but then must destroy the droid, unknowing that Darth Vader is using a special cybernetics project to project his mind, and thus, the Force, into the droid. He tries to pry the location of the new Rebel base from Luke’s mind while Luke is attacking the droid, but Luke resists subconsciously until Han destroys the droid and Vader’s hopes of finding the new base that day. Aboard the Executor, Vader orders that probe droids continue to be dispatched to search for the new Rebel base. On Verdanth, Luke, Han, Chewie, and the droids prepare to return to Hoth.*

(Escape to Hoth and A New Hope: The Life of Luke Skywalker)*

*NOTE: Just for clarification, the bounty hunter Dengar appears in this story, but is mistakenly called Zuckass (a misspelling of Zuckuss). Since we don’t see 4-LOM, and the character looks exactly like Dengar, we must assume that he was drawn correctly and named wrong, not vice versa.

- The copy of The Bounty Hunters Guild Handbook: Imperial Edition that once belonged to Greedo that was then acquired by Bossk is acquired by Dengar. At some point later, while working with Boba Fett, Dengar gives the book to him. Boba will bind it together with Jango Fett’s old copy of the Death Watch manifesto (Ba’jurne Kyr’tsad Mando’ad) into a book he will call The Bounty Hunter Code.*

(conjecture based on The Bounty Hunter Code)*

*NOTE: With Dengar and Bossk working together here, it makes sense that this might be when such a change of ownership took place. As for the transition to Boba, that takes place at some unknown time. Given that Boba wouldn’t exactly have had time to go through and comment on it all and bind it together with the Death Watch manifesto in the short time after his recovery from the sarlacc and the capture of Slave I by the Alliance, it is hard to place that second change of ownership, so I note it here for the sake of clarity.

- General Carlist Rieekan chooses General Pharl McQuarrie as his second-in-command of Echo Base on Hoth.

(conjecture based on Who’s Who in Echo Base)

- *For various reasons, Mon Mothma decides to wait to use the potential Rebel base on Hoth, preferring other bases for the time being. It will be over a year (closer to two) before they actually use the Hoth base that is being prepared.**

(conjecture based on *The New Essential Chronology*)*

*NOTE: At one time, it was believed that the Rebels evacuated from Yavin IV twice. This is no longer the case, thanks to fixes provided in various retcons. This retcon in the NEC, for instance, explains the gap between the evacuation and arrival on Hoth versus the eventual base being used on Hoth.

- *Rogue Squadron is sent to Tatooine for refresher training, but are interrupted by a small Imperial assault (just a few TIE fighters, really). Upon returning to the Rebel fleet proper, they are next sent to the planet Barkhesh, where they help protect a supply convoy from Imperial forces. Next on the agenda is the planet Chorax, where the Nonnah, a Rebel vessel carrying sensitive Imperial technology, has crash landed. They manage to save the crew of the Nonnah and their precious cargo, all of which (or, all of whom, perhaps) are evacuated aboard a shuttle under General Carlist Rieekan. (To be continued below . . .)*

(Rogue Squadron)*

*NOTE: This is, of course, not to be confused with the novel of the same name. Also, the events covered here, oddly enough, include a segment called *The Rebel Opposition*, which is a name that has been used before as well, as the first story arc in the *X-wing: Rogue Squadron* comic book series. I wish these folks would just come up with new names when they make new stories, don't you?

- *Han Solo and Chewbacca are in need of fuel for the Millennium Falcon. They stop on a strange planet that isn't on any of their charts. They have a cargo of Tandgor gems aboard. As they exit the ship, they hear a huge crash, then are accosted by a horde of ghosts! They hide aboard the ship until the ghosts vanish with the daylight. They soon meet a local, who informs them that the planet is haunted by the crew of a great space-ark that crashed when forced to turn back from a mission. All 1,000 passengers and crew members died, so now ever night, at the hour of their deaths, their ghostly vessel crashes again, leaving them dead to roam. Han decides to ward them off using the gems, which emit their own light, at the crash site, and for whatever reason, the ghosts are able to see a way to a safe landing, and when they do so safely, their chain of cursed ghostly wandering is broken, and their spirits go free. They leave the gems, just in case, and get enough fuel to leave to continue their journey.**

(Planet of the Dead)*

*NOTE: My thanks go to Martin Auclair for noting that Han mentions Luke in this story, which means it must take place after ANH, rather than shortly before the film, as I'd originally put it.

- *In need of a new base of operations, the Rebel Alliance fleet continues evading Imperials after escaping Yavin IV. Leia Organa decides to take it upon herself to find a new base, heading off to one of the moons of the Ryloth system, where she hopes an old boyfriend might be able to help. She and C-3PO arrive on the moon, a private estate, which acts as the home (and nature preserve) for fellow Alderaanians Raal and Heeth Panteer. (Raal is the old boyfriend.) Upon arrival, Raal is happy to see her and even tries to flatter her into renewing their relationship, but Heeth, upon learning that she is there on behalf of the Rebellion, believes that not only could the price be too high, but that Leia, since she admits to being a prisoner on the Death Star during Alderaan's destruction, is probably responsible for the planet's destruction. (Well, he's kind of right, isn't he?) While Heeth takes time to reconsider with greater calmness, Raal takes Leia out into their huge nature preserve, showing her creatures that would possibly be extinct now, if they hadn't already been brought to the moon from Alderaan. As for his suggestions about the two of them, Leia tells him that there is no room in her life for a man now, given her place with the Alliance. They cannot continue the conversation, though, as a dragonsnake lurches up from under the water they are traveling over by speeder and wrecks the speeder. Raal saves Leia, but only a hunting blaster rifle can be salvaged from the speeder. The two of them have to get back on their own through the preserve's jungle. No sooner do they start out than another deadly beast, a veermok, is upon them. They manage to escape, but they are soon set upon by a morp, which fatally poisons Raal, who begins to succumb to the poison, even as Leia refuses to leave him behind. She gets him past another veermok encounter (in which the beast leaves, believing that Leia is protecting her mate), but Raal dies just before Heeth finds them. With his own flesh and blood the newest death he can pin on the Rebellion (since Raal would not*

have died if he had not been showing Leia, a Rebel, around), Heeth refuses to help the Alliance. Leia returns to the fleet empty-handed and pensive, but will not reveal what happened to any of her close companions. . (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:9)*

(A Little Piece of Home)*

***NOTE:** The date here is 6 months after ANH on a 12-month calendar. It was, at one time, complicated by the “two evacuations” theory, but that theory has since been dispelled.

- Aboard the vessel Kalla's Sanchion, Rebel Alliance Private Deena Shan has her first run-in with Rebel big-wigs, when she is detailed to check on the Millennium Falcon. Upon doing so, she begins to fall for Han Solo, but realizes very quickly that he is hooked on her competition, Leia Organa. Leia wants some time away from Han on a mission to Aguarl III, but when the scramble alarm sounds, Han, Chewbacca, Leia, and Deena all end up aboard the Falcon, while Luke Skywalker heads out with Red Squadron. Upon fleeing into hyperspace, they set down to answer a distress call on an unknown planet. While Han and Chewie go check on the wreckage that is sending the call (only to find that it's very old and long past the point of being able to be helped), Leia and Deena share their personal stories, allowing Deena to understand Leia more. When strange vines attack Han and Chewie, the women, led by Leia, rush to their aid, saving them. Deena has gotten a lesson in heroism and in just how much she still has to learn. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:9)*

(Alone Together)*

***NOTE:** This event takes place 6 month (on a 12-month calendar) after the events of *A New Hope*.

- On the planet Stoga, the smuggler BoShek has gotten mixed up with a woman named Rasha Bex, who says that she was a part of the Rebel Alliance until they turned too radical for her tastes. Now, she is pursued by Rebels and has escaped on a swoop with BoShek's help. They get away and hide out with BoShek's old friend Tam. While going to sleep that evening, BoShek and Rasha discuss his desire to live a quiet life instead of smuggling, his lack of any real allegiance toward the Empire or the Alliance, and how he'd side with the Rebels if he had to, but since he doesn't have to, he stays out of it. The next morning, the two are nearly captured by Rebels when Tam betrays them. The two escape on a swoop again to where Rasha has allies waiting. But upon arrival, BoShek discovers that Rasha is actually an Imperial captain, who has scouted out six Rebel cells that the Empire will now destroy. BoShek pulls his blasters, but Rasha talks him down in order to keep him from being killed. Instead, he is offered a chance to work for the Empire, but he refuses, preferring to be taken away to prison. As for Rasha, some of BoShek's words seem to have gotten through about the Empire and their propaganda, and she is left with her own thoughts about the future . . . (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:9)*

(The Bravery of Being Out of Range)*

***NOTE:** This event takes place 6 months (on a 12-month calendar) after the events of *A New Hope*.

- In need of parts for the Rebel fleet, the Alliance leadership sends Han Solo and Chewbacca to Void Station, where Han, ever the scoundrel, wins at sabacc for a while before being approached by an old girlfriend, Sheel Odala. Sheel, though, is a scoundrel herself, though, and she sets Han up for Jib Kopatha, who is hoping to curry favor with Darth Vader after the Falleen incident by turning over Han (and with him any info about the Rebel fleet) to the Dark Lord. Han falls for her ruse and is led into Jib's clutches, where he is tied up and tortured for information. He refuses to give up the Rebel fleet, though. Sheel very quickly has second thoughts about what she has done, given how Han is resisting. Rather than let him die, she takes her leave from Jib, now that she has erased her debt to him and is free to leave, and soon tells Chewbacca what has happened. The two unlikely partners blast their way into Jib's area, saving Han. In the ensuing firefight, they narrowly escape. Sheel leaves on her own, while Han and Chewie take the Millennium Falcon. Shortly thereafter, Vader arrives to see Jib and learns of Han's escape. As a result, Vader brandishes his lightsaber and beheads Jib. He has failed the Dark Lord for the last time. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:9)*

(Idiot's Array)*

***NOTE:** This event takes place 6 months (on a 12-month calendar) after the events of *A New Hope*. This story should not be confused with the *Hyperspace* exclusive short story of the same name.

- After the destruction of Alderaan, the renowned Alderaanian poet Hari Seldone, who was off-world at the time of Alderaan's destruction, writes the article "Requiem for Alderaan" as a "chronicle of a murdered world."
(**The Illustrated Star Wars Universe: Alderaan Entry**)
- Daye Azur-Jamin reaches a Rebel base and receives droid braces for his legs and an eyepiece to go over his damaged eye.
(conjecture based on *Only Droids Serve the Maker*)
- Thrawn learns of the ysalamiri on Myrkr.
(conjecture based on the *Heir to the Empire*)
- Dirk Harkness leaves the Rebellion to kill Imperials on his own, though he rejoins after only a short time.
(conjecture based on *Chessa's Doom*)
- A short time before their discovery of a krayt dragon graveyard on Tatooine, Dusque Mistflieger joins the Imperial bioengineering service and is teamed with Ithorian bioengineer Tendau Nadon.
(conjecture based on *The Ruins of Dantooine*)
- A few months before their lives will be changed forever on the streets of Naboo, Dusque Mistflieger and Tendau Nadon, bioengineers for the Empire, find themselves on Tatooine, where, in a cantina, they overhear a group of Zabraks talking about a graveyard for krayt dragons. Seeking to get a biological specimen of the possibly non-existent creatures, the two track the Zabraks on their next trek out, only to be captured by them, briefly. They are left to die in a sandstorm, but manage to save themselves, stumbling across the krayt graveyard. In it, they see the dragons themselves and also realize that these dragons are coming to spawn, then die. Rather than taking a pearl back to Mos Espa, Dusque, ever the scientist, chooses a far more valuable prize for the Empire—a krayt dragon egg.
(**Pearls in the Sand**)
- The Rebels Toalar, Woyiq, and Daye Azur-Jamin (fresh with droid-like braces to allow his legs to operate and a droid-like eye appendage to help him see) drop off a stash of weapons for the underground on Monor II (AKA Kline Colony). They are preparing to send a message beacon to let the resistance know where to pick up the weapons when they are boarded by Imperials. They are to be taken to Administrator Brago as captured smugglers, but they manage to get the message beacon launched before the Imperials destroy their ship and take them to the planet. They are locked up separately, and Daye's eyepiece and leg braces are taken from him, leaving him unable to walk or see clearly. Elsewhere on Monor II, Daye's former fiancée, Tinian l'att has arrived with her Wookiee bounty hunter mentor, Chenlambec. They break into the facility where the leader of the Sunesi resistance, Agapos IX, is preparing another rebellious transmission. With the help of their droid, Flirt, they get in and capture Agapos, but Chen is wounded. In his peaceful nature, Agapos uses the Force to heal Chen. They then escape. Back at the prison, Daye is saved by his fellow Rebels and the Rebel mole on Monor II, Urek, who happened to be aboard the ship that captured them. They are helped by a group of Sunesis, led by Agapos' first disciple, Nee. They escape aboard a ship, but Nee is wounded. She uses the Force to heal herself, and Daye realizes that he might be able to use his connection to the Force to heal himself. A short bit later, the Force, the Maker, or whatever is out there, grants Daye back the sight in his eye, making him realize that the Force really is powerful, and can truly heal him. They receive a message telling them that Agapos has been killed at the base, but upon seeing Chen's Wroshyr, Daye believes that Chen and Tinian have pretended to kill him in an attempt to save his life, which is the kind of Rebel-aiding activity that Una Poot told him Chen engaged in. Daye, Woyiq, Toalar, and the resistance member Hoil set off chasing the Wroshyr, even as the ship escapes into hyperspace, badly damaged by Brago's forces. The Wroshyr makes its way to Tekra Point, a Rebel station. En route, Chen and Tinian reveal that they are saving Agapos' life and taking him to safety. They arrive, followed shortly thereafter by Daye and company. Tinian and Chen are already leaving, and Daye talks to Agapos about his feelings for her, and how he wishes to someday see her again when he is "whole." Agapos takes Daye as his acolyte, knowing that they each have a long road ahead of them, both personally, and for the greater

*good of the galaxy.**

(Only Droids Serve the Maker)*

***NOTE:** I know that this story mentions the New Year's Fete Week, so before you argue that it should be placed at the end of the year instead of around the middle, I'd ask that you remember that ANH did *not* take place at the exact new year's mark. It took place a few months into the year, which means New Year's Fete should take place about half a year in either direction from ANH.

- In an Imperial facility, Darth Vader visits a scientist working on the next great Imperial weapon. Five stages of the operation are complete, with only one to go. Vader leaves as the scientist schemes to replace him at the Emperor's side. In space, the Lightrunner heads toward its destination, carrying the Shi'ido anthropologist Hoole, DV-9 (a tutor droid), and Hoole's two young charges, Zak and Tash Arranda, whom he adopted when their parents were killed when Alderaan was destroyed. Tash is curious about mysterious tales of Jedi Knights, but has been unable to find information on them beyond a Jedi historical story written by "ForceFlow" on the HoloNet. ForceFlow never responded to her messages asking for more information, and the story was removed from the HoloNet, it seems. Zak is more curious about their "Uncle" Hoole. When he tries to sneak into Hoole's office quarters, he is met by the shape-shifting Shi'ido and reprimanded. Hoole tells Zak that they are heading for the planet D'vouran (a beautiful blue-white planet), which had never been noted on any starcharts until suddenly appearing from out of nowhere near a busy space-lane. The Lightrunner is suddenly pulled from hyperspace by D'vouran's gravity . . . fifteen minutes early. The planet has apparently changed its location. They land and meet members of the native Enzeen species, who are hoping to have their world become a major colonizing world. They also meet Kevreb Bebo, a nutty hermit who yells that people have been vanishing. No one believes him, so he says he is going back to his hiding place to bring his companion, Lonni, to help convince people. Hoole will need to head out to do his research soon, so he arranges to leave Zak and Tash in the care of an Enzeen named Chood when he leaves. Before he heads out, though, they all go to a local cantina, the Don't Go Inn (insert bad pun groans here). Inside, they are accosted by Smada the Hutt and his Gank henchmen. Smada wants Hoole to perform an assassination for him using his shape-shifting abilities. When he refuses, Smada prepares to kill Zak and Tash, but not before insinuating that Hoole is more than he appears to be. Before Smada can make good on her threat, though, several people step up from their table to help—Han Solo, Chewbacca, Leia Organa, and Luke Skywalker. Smada leaves in anger, and the Rebels and the Lightrunner folks sit and chat a while. Tash is interested in Luke's lightsaber and what he might know about the Jedi and this "Force" that ForceFlux spoke about. Hoole is more interested in the fact that Han and Chewie can help fix the Lightrunner. Han is interested in the fact that the Millennium Falcon was also pulled out of hyperspace early. Their conversation is interrupted by a scream from outside. When they rush to help they find Bebo grieving because he brought Lonni into town with him and she vanished into thin air. The colonists and Enzeen shrug it off, and Chood tells them that Bebo was the captain of the Misanthrope, the Imperial cargo ship that crashed onto D'vouran, thereby "discovering" it in the first place. The Imperials now want him for questioning, but the Enzeen have allowed him to stay. They say he was the only survivor, with no mention of any "Lonni." Later, as Chewie, Han, and Hoole deal with the Lightrunner, and Zak works on his skimboard (read: distant cousin of Griff Tannen's Mad Dog hoverboard from Back to the Future, Part II), Tash uses the Falcon's computer to look for information on the planet and the Misanthrope. She finds the original Imperial file reporting the crash, but when she stumbles upon a second file that is encrypted, she must terminate the connection because the Imperials (presumably) begin tracing the connection. Soon, the Lightrunner is relatively fixed, and the Rebels leave on the Falcon, though Luke implies that he'll see Tash again. That night, Tash and Zak stay with Chood, but are attacked in the night by Smada's henchmen. They race into town to get away, and after waking just about everyone in earshot, they turn to find that the pursuers have vanished into thin air. The next morning, no one believes Tash and Zak was too sleepy the night before to have any clear memories of the henchmen. Zak goes out on his skimboard to clear his head, hoping to use its new enhancements to clear a vertical climb of 6 meters, which would break the previous record of 5 meters. He tries, but manages to fall to the ground, only to be surrounded by Smada and his goons. Bebo then shows up shouting that they are all doomed. When Smada's goons fire on him, the blasts*

are deflected as if by an energy shield. Before the goons can attack Bebo hand-to-hand, Hoole shows up with a group of colonists. Smada backs down and leaves. Tash knows that Bebo knows something about the vanishings, so she and DV-9 (Deevee) go with him into the woods to learn what he can show them. Deevee manages to get left behind a tiny bit, so Tash and Bebo arrive at his hiding place first. They enter and Tash realizes they are in a subterranean Imperial laboratory. Bebo shows her a strange pit from which Tash's latent Force-attunement gives her a great sense of evil. Deevee then arrives and uses a recorded krayt dragon howl to scare the Hell out of Bebo, whom he thought was trying to kidnap Tash. Bebo asks Tash to go to town and help explain the danger of the disappearances, since no one believes him. He explains that there were 20 survivors of the Misanthrope crash, but all vanished. The only way he has stayed alive is due to a pendant he wears, which he found in the Imperial lab. It seems to emit a strange energy field, but is far more complex than anything they have thus far encountered. He gives Tash the pendant and sends her back to town. Once she leaves, one of Smada's goons kills him. On their way to town, Tash and Deevee are attacked by Enzeen (including Chood) when they see the Enzeen using their incredibly long tongues to seemingly take nourishment from the ground, like a mosquito on flesh. They are attacked, but when Deevee falls, he urges Tash to continue. She is then caught by the Enzeen, but a earthquake (which she thinks might have been caused by her attempt to tap into the Force) gives her the distraction she needs to escape. When she arrives in the town, though, she finds everyone has vanished. She seeks out Smada's hideout, hoping to find Zak and Hoole captured, not dead. She does find that Smada has captured Zak, but has no idea where Hoole is. Zak is released to be killed, but Deevee arrives, uses the howl again, and in the distraction, all three of them escape. They are pursued by Smada's goons. When they are cornered, the goons begin being sucked into the ground, which one says feels being eaten alive (oh, how right he is). Deevee is not alive, so he is not devoured. Tash's pendant keeps her and Zak safe. Smada is safe aboard his hoversled. But, of course, the Enzeen show up and capture all of them, anyway. The Enzeen, led by Chood, take them to the Imperial lab and to the huge pit that leads into the D'vouran depths. Chood explains that the planet was artificially created (by the Imperials, we are led to believe), and is in fact a living organism, feeding on the colonists. The Enzeen are parasites who are fed by D'vouran, so long as they help lure new food (colonists) to the planet to feed the world. The planet normally feeds once or twice per day, hence the small amount of disappearances, but when it sensed that its secret was about to be revealed, it devoured everyone in the town at once to save itself. Now, Smada, Tash, and Zak are to be lowered into the gaping hole, where they will be devoured over a period of weeks by a molten substance of the planet. They are being lowered when one of the Enzeen morphs into a Wookiee and beats up the rest. The Wookiee then morphs into its true form—Hoole. Hoole finds Zak's confiscated skimboard and gets it to the kids and Smada. The kids use it to escape, but Smada manages to try to steal the board and ends up dropping into the digestive fluid. Hoole is attacked by Chood, and Chood manages to gain possession of the pendant before he falls into the fluid. (The planet doesn't like this one bit.) Hoole reactivates Deevee and they head for the surface. They reach the surface and find the world erupting around them, seeming to self-destruct. They board the skim board (with Hoole as a rodent to decrease his weight) and make it to the Lightrunner, but the ship is too bogged down to take off. The Millennium Falcon appears overhead (Luke wanted to see Tash again), and they quickly board the ship and leave D'vouran. They prepare to jump to hyperspace, but the planet (along with its gravity well) is chasing them. Finally, Han turns them toward the planet and uses its gravity to slingshot them to safety as the planet finally convulses and then shrinks into nothingness, apparently having devoured itself. They escape to hyperspace, glad that the threat of the monstrous planet has ended. Hoole vows to track down the Imperials behind the plot, but whether it is to stop them or join them, Tash cannot be sure. On the Outer Rim, a starliner is pulled out of hyperspace. Ahead of them looms a beautiful blue-white planet that shouldn't be there . . . (Exact date: 35:9)*

(Eaten Alive) *

*NOTE: This story takes place 6 months after the Battle of Yavin.

- When Mon Mothma orders an attack on Milvayne, Garm Bel Iblis deems it suicidal and takes

his loyal forces from the Rebel Alliance, leaving Mon Mothma to what he believes are her own plans for power.

(conjecture based on *The Essential Chronology*)

- A contingent of Bothans, led by Borsk Fey'lya, joins the Rebel Alliance, partially offsetting the hole left by Garm Bel Iblis' forces.

(conjecture based on *The Essential Chronology*)

- Around this time, 1.5 months before the battle over Poln Major and Poln Minor, a member of Governor Bidor Ferrouz' security staff is killed in a suspicious speeder accident. He is replaced by Major Pakrie, whom Ferrouz does not realize is a plant as part of a scheme to kidnap his family and use them as leverage against him just a few weeks later.

(conjecture based on *Choices of One*)

- Angered that the interference of Hoole and his companions has caused D'vouran, part of Project Starscream, to go loose, the scientist in charge contacts Dr. Evazan AKA Dr. Death on Necropolis to ensure that his phase of the plan is going well. Evazan assures him that it will be completed soon. Hoole, Zak and Tash Arranda, and DV-9 are dropped off on the planet Necropolis by the Rebels aboard the Millennium Falcon. There, they will buy a new ship. Almost immediately, Zak (who has been having nightmares about his parents) nearly beats up a local boy, Kairn, and offends the Master of Cerements, Pylum. It seems that on Necropolis, the dead are given great respect and reverence due to a curse from a millennium earlier. The witch named Sycorax had come to the world and been treated harshly by everyone on the world. When she died she said that if the people of Necropolis ever ignored the dead, they would rise again to take vengeance. Ever since, they have tried to keep the curse from coming true. They all head for the local hostel for a place to stay, and after joking about how they had blasters pointed in their faces the last time they charged into such a place (on D'vouran), they charge right in . . . only to have Boba Fett pointing a blaster in their faces. Fett had tracked a bounty, N'haz Mit, to Necropolis, killed him, and then had to return to kill him again. He believes Dr. Evazan could be behind it and demands to know where he is, but no one is talking. Fett leaves. The next night, Zak is dared by his new friend Kairn and Kairn's friends to sneak his way to the middle of the Necropolis graveyard to the Crypt of the Ancients and stick a knife into one of the nearby graves as proof of his bravery. Zak goes into the graveyard and to the crypt. There, he prays to Sycorax to bring his parents back to life, though it is no use. Afraid of the boneworms underfoot that gnaw marrow from bone, he prepares to head away, only to have one of the dead rise. He avoids that zombie only to have others popping up all over the place. He freaks out and calls Kairn for help. He hears Kairn "argh" in pain and then finds him dead, with a drop of cryptberry juice on his lips. He then turns to find Dr. Evazan standing before him, saying that Zak is next. Boba Fett arrives and kills Evazan for his 12 bounties, but Zak thanks him even though he wasn't trying to save Zak. Pylum hears of the zombies and begins speaking of the Curse of Sycorax, but when they look in the graveyard, there doesn't seem to be any trouble, and it is against their ways to exhume the graves to check for bodies. Later, Tash overhears Hoole in his room talking to Boba Fett about a job. Later that day, Hoole takes them to meet the starship salesman, Meego, who offers them a ship within their price range (finally), but notes that the ship they were looking at, Dr. Evazan's Shroud, is not yet for sale, since Evazan just died. That night, Tash decides that she and Zak should stake out Fett's ship. When Fett leaves, she and Zak, curious about both Fett and Hoole, follow him. When they lose track of him, they split up. Tash finds Fett, but learns nothing. Zak, on the other hand, finds a semi-zombie Kairn, who takes him to the Crypt of the Ancients. Inside, he finds Dr. Evazan also alive, though he has an annoying twitch. Evazan has concocted a means to reanimate the dead. He first finds a dead subject, which he injects with his reanimation serum. Then the body is buried and the slime trails of the boneworms adds the final chemical, causing the body to be reanimated in a state that is incredibly strong and open to command from Evazan. Kairn is of a newer version of the serum, though, and could have free will if he really tried. Evazan is also of the new serum and retains all his memories and free will. Evazan has realized that the "twitch" he has may be a side-effect of original death, so he decides that he will use a cryptberry formula that induces a death-like coma in the victim, then use the serum on Zak before his friends can bury him. Then as he is buried alive, he will suffocate or die as boneworms eat

him, which means that the slime should act upon him far sooner than with other subjects, reanimating Zak into a new generation of zombie. Zak doesn't like this, but doesn't exactly have a choice. He is injected with the cryptberry extract and then with the serum and left for dead. His friends find him and bury him. As the family prepares to leave, Deevee goes to the ship dealer to check on their ship. Meego says that there has been a mistake. Their ship was already per-sold to another buyer. Deevee uses is knowledge of the galaxy to persuade (extort, perhaps) Meego into letting them have the Shroud for the money they had already paid, plus a tiny bit more to keep the ship's computer memory intact. In the memory, Deevee learns of Evazan's plot, along with the fact that Zak is probably in a death-like coma, not actually dead. As he prepares to leave, Fett stops him. He convinces Fett that Zak may know where Evazan is and they go to the cemetery and exhume Zak just as the bloodworms reach him, possibly affecting him with their slime. Pylum arrives with a mob and says that all the desecrators (Hoole, Tash, Deevee, Zak, and Fett) will be tossed into the Crypt of Sycorax as punishment. They are, followed by Pylum himself who reveals that he is an ally of Evazan. He had tried to prove that the curse, and thus his faith, was true years ago by breaking into the crypt, but all he found was the tattered bones of the long-dead Sycorax. After that, he began working with Evazan since the rising zombies helped feed his power with the populace. As Evazan calls zombies to attack everyone, Deevee uses Evazan's computer and a serum sample to create a chemical to counteract the reanimation. They get the chemical and begin putting it on zombies, who drop left and right. Kairn accidentally contacts some and dies (well, un-re-animates or some such) as Fett takes the rest of the vial of the chemical and tosses at Evazan, where it smashes on his face and sends him back to death as well. The day is won, but Fett tells Hoole that he's not crazy enough to take the mysterious job Hoole offered. Fett leaves and then the family heads out aboard the Shroud. They are a bit wary of Zak's health, since he did have contact with the cryptberry formula, the serum, and possibly the slime, but he insists he is okay . . . even as he begins to notice a strange twitch . . . (Exact date: 35:9)*

(City of the Dead)*

***NOTE:** This story takes place 6 months after the Battle of Yavin.

- Emperor Palpatine contacts the scientist running Project Starscream and voices his displeasure at having the D'vouran and Necropolis phases shut down. The scientist will be running the next phase personally, though, so he expects no trouble. In space, Hoole, Zak Arranda, Tash Arranda, and DV-9 travel in the Shroud. Tash has sent a partial upload of Evazan's encrypted files to her contact, ForceFlow, to have him try to decode them. The illness Zak contracted on Necropolis from Dr. Evazan's experiment is making him quite ill, so they head for the planet Gobindi, to take him to the Mah Dala Infirmary, part of the Imperial Biological Welfare Department. They arrive at Gobindi and see an Imperial blockade set up to stop "pirates," but all Hoole has to do is transmit his identification and they get through. They land on a ziggurat near the hospital and take him straight there, with the aid of Hoole's old acquaintance Dr. Kavafi. As they head out, though, Tash checks her HoloNet messages. ForceFlow has warned her to stay away from Gobindi. Zak begins to be taken care of, and Kavafi says it is probably a type of influenza that is taking its toll on him. Kavafi gives Tash an injection "just to be sure," after showing her the virus under an electroscope. Hoole prepares to go about some anthropological business, so he has Kavafi take Tash and Deevee downstairs so they can return to the Shroud. On their way back to the ship, they encounter a strange blob creature. They are saved by Wedge Antilles, who is on the planet with a few other Rebels to monitor Imperial activities. The blockade is keeping them from getting offworld, but when they learn that Tash and the others got through, Wedge suggests that they could go with them when they leave. In their talks, Tash tells him of her hatred for the Imperials and her interest in the Jedi, which prompts Wedge to tell her that Jedi don't seek revenge. He then warns her that in the past few weeks, no one has come out of the Infirmary alive. She rushes back to the Infirmary to check on Zak. She learns that he is getting bacta treatment for influenza necrosi, and will be fine. She is asked to calm down and is shown to a computer terminal to look at the IBWD's research goals. When she enters the password "Starscream," the words "Imperial Biological Welfare Division" become "Imperial Biological Weapons Division." She heads back to the ship. Wedge catches her a short while

later at the ship and asks for her help to get off-planet. One of the four Rebels has been captured (a Rodian). Suddenly, a blob attacks one of the Rebels, but they beat it off. Tash hurries back to the Infirmary to help Zak, but he and Deevee have already left. Zak thinks a blob may have gotten Tash, since she's not at the ship, so he and Deevee go down the landing pad ziggurat and make their way across the blob-infested underworld until reaching the huge ziggurat that houses the IBWD facility. They see a strange chemical symbol on the door that seems to be some kind of cure for a virus, which is when they realize that the entire ziggurat (in fact, probably all of the ziggurats) is a storehouse to contain an incredibly powerful virus, to keep it from running rampant again, as it did ages ago. At the Infirmary, Tash is caught snooping but claims to be delivering an electroscope she snatches up to Kavafi. She sees Kavafi and Hoole enter a lift and head to a sublevel of the structure and she follows in another using the "starscream" password for access. She sneaks through the facility, finding a set of isolation cages where beings are being infected with a powerful virus, which is taking over their entire body to change them into blob creatures until the body inside the blob suffocates. She walks into an open area, which then closes into an airtight room, into which Dr. Kavafi is shoved. But this is the real Kavafi. The one she had met is actually the scientist behind Project Starscream—a Shi'ido shapeshifter like Hoole. The Shi'ido then gloats about his project and starts to fill the room with the virus before leaving them to die. The real Kavafi tells Tash that the virus feeds on the chemicals released through strong emotions. Tash uses the electroscope to see the virus as it moves through the room, but she is immune . . . or so it seems. She's actually been infected already by her injection, which means the virus doesn't need to reinfect her. She escapes out a vent and finds Hoole in a cell, having to constantly shapeshift to keep the virus from invading his body. As the scientist Shi'ido gloats, Tash's lump from the injection begins to spew slime. The reaction is starting. She fills with rage and a need for revenge, but when that helps the virus spread, she remembers Wedge's comment about Jedi and inner peace, she calms herself and the virus loses its grip on her. She frees Hoole and they go free Kavafi. Outside, the Rebels save Zak and Deevee from the blobs, only to have the door behind them open to reveal Hoole, Tash, and Kavafi. Deevee tells them that they have the formula for the cure (which was on the ziggurat) and they proceed to cure themselves and as many others as possible. As they leave Gobindi with their Rebel friends, they discuss the virus. It seems that the Gobindi civilization encountered this virus but managed to defeat it and lock it away. But the Gobindi civilization did die out due to a virus. And if they could beat this one, then the one that killed them must be incredibly strong. Elsewhere, the Shi'ido scientist flees Gobindi . . . and in his hands is a vial of the virus that wiped out the Gobindi civilization . . . (Exact date: 35:9)*

(Planet Plague)*

*NOTE: This story takes place 6 months after the Battle of Yavin.

- Imperial Defense Daily offers the first declassified reports on the Imperial Storm Commandos. (Exact date of report via Imperial Defense Daily: 35:9:24)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #4)
- Having discovered Han Solo's name listed in the Imperial Enforcement DataCore, Cynabar's InfoNet issues an article wondering just what Han Solo has been up to lately. (Exact date of report via Cynabar's InfoNet: 35:9:27)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #4)
- Days after the events on Gobindi, the scientist behind Project Starscream is highly pissed. Zak and Tash Arranda, along with DV-9 and Hoole, have managed to destroy three of his Starscream experiments. He is ready to test the fourth, and decides that Zak and Tash would make perfect subjects. Aboard the Shroud, Hoole, who needs to go off on his own to look for information about Project Starscream, tells the kids that he will be leaving them and Deevee on Hologram Fun World for their own safety and so that they can have fun, as kids should. They ask him who the scientist was, since they know Hoole knew him. Hoole says that the scientist's name is Borborygmus Gog. Before they arrive at Fun World, ForceFlow answers Tash's request for Hoole's personnel files and learns that four years are missing from his personal records. They arrive at Fun World and Hoole leaves. They are assaulted

by a rancor, but it turns out to be a hologram. Deevee tells them that he was unworried because once his sensors realize that something isn't real, it is impossible for him to treat it as anything other than a trick of light and such. Zak and Tash lead Deevee around the park as they explore. Some holograms are semi-solid (probably using some kind of matter transporter, a la Star Trek: The Next Generation), while others are simply highly advanced tricks of light. As they explore, they meet Lando Calrissian, who is there to possibly purchase Fun World. He asks the kids if they'd care to let him tag along to see how much kids actually like Fun World, but Deevee is wary. They catch up to Lando later while he is in a sabacc game with Dengar and two others. Lando teaches Zak all about sabacc, bluffing, and how to use an automatic card shuffler. The next day, they wander the park and Zak stumbles upon something called the Nightmare Machine. Inside, he witnesses Gog strapping two children to a table. Then a strange creature with a huge brain sac (hereafter the "brain monster") opens its mouth and two tentacles come out and latch to the children's foreheads. Zak freaks out and runs from the attraction. Lando takes them to the baron administrator, Danna Fajji, to see if he can tell them what is going on. Fajji takes them back to the Nightmare Machine and tells them that it is based on a process of mind scanning (to find one's worst fears) and then playing out those fears until the person orders the simulation ended or faces their absolute worst fear. He says that Gog's presence was probably just Zak experiencing the machine's effects. They step out, but the kids want to try it out again now that they know that it is safe. They go back in alone and the simulation begins. After leaving the machine, they then witness the majority of Fun World's tourists vanish. They were holograms, it seems, though Zak has his doubts. That night, Zak hears Tash murmuring "one of us must die," but she doesn't remember saying it. They go out with Lando the next morning and are accosted by the rancor again, but this time it really eats Lando! Deevee leads them in running away from the supposed hologram, but as they escape into water, they are swallowed by a whaladon. Deevee saves them by using a torch they didn't know he had. All the while, Tash keeps glazing over and saying "one of us must die." They lose sight of Deevee, and wander into a place called the Master's Workshop. It's great for the kids. Zak sees plenty of items to tinker with, which is his passion, and Tash finds a lightsaber, which fits with her longing for Jedi knowledge. As soon as she activates the lightsaber, the droid parts in the room come to life and attack them. The moment Tash shuts it down, they shut down, and the Arrandas escape. They try to hide in an airlock, but as Zak sees the brain monster (which he's been seeing glimpses of all along), the airlock opens and Tash is nearly blown out into space. They look up to see Hoole there to help. But Hoole takes them to Gog, whom he has been working with all along. The kids escape and make it to a holographic simulation room called the Star Chamber. Inside, they witness the Death Star destroying Alderaan and then turning its sights on them. Deevee shows up and shows them the way out to safety. Once they are safe, Zak realizes that they are still in the Nightmare Machine! They only thought they left. That would account for the increasing horrors and the fact that Deevee is reacting to holograms, which he said he couldn't do. They realize that they can't end the simulation by voice command as Fajji had said, so they decide that they must face their worst fear—losing each other. As Zak blasts himself out of an airlock, he and Tash awaken on a table in the Nightmare Machine (in the real world this time), where they are held by the brain monster. The door bursts open and Lando charges in to save them, blasting the monster straight through its skull. They are captured by Imperial troopers and Gog himself, though. They are placed aboard a shuttle which will take them to Gog's ship in orbit. The shuttle lifts off bearing Lando, Zak, Tash, Deevee, a pilot, and a stormtrooper. Suddenly, the stormtrooper knocks out the pilot and shapeshifts. It's Hoole. He had learned where Gog was going and had raced back to save them. It seems Gog has taken on a personal vendetta against the Arrandas (which will only intensify now that he has once again seen evidence of the Force in Tash during their confrontation). Hoole uses the shuttle to escape Gog's ship and they soon transfer to the Shroud, while Lando transfers to his ship. They have foiled yet another part of Project Starscream, but Hoole knows just how vengeful Gog can be. The galaxy has just become a much more dangerous place for the Arranda children . . .

(Exact date: 35:10)*

(The Nightmare Machine)*

***NOTE:** This story takes place 7 months after the Battle of Yavin. Also, one should note that this story takes place mere days after the end of *Planet Plague*, which lets us know that the first three *Galaxy of Fear* books span about a month all together.

- *Red Squadron, under Commander Narra (and including Luke Skywalker, Zev Senesca, Wedge Antilles, and others), accompanies a Rebel recon mission to an unpopulated jungle planet, a world so remote that it doesn't even have a name. While searching through the jungle for kicks, Luke discovers a Clone Wars era troop transport craft and signs that someone has been there. Before he can pass along info about the vehicle and the graves near it, the Rebels come under attack by Imperial TIE fighters. Wedge and Zev get airborne in their X-wings, while Luke and Narra catch up to the Rebel recon team and soon come under fire from Imperial stormtroopers. Luke and Narra, the former bearing his lightsaber, find cover in the crater left by a crashing TIE fighter . . . only to find an unexpected ally already in the pit . . . a clone trooper from the era of the Clone Wars, stranded on the world for decades. After catching the clone (A-1707, AKA "Able") up on the last two decades of galactic history and showing him Luke's lightsaber, Able assumes that the Rebellion is the correct side in the current conflict and Luke, being a Jedi, is a General. Following "General" Skywalker, Able helps clear the way for the Rebels to escape, taking Able with them. In the aftermath of the skirmish, Luke owns up to not being a "General," but his being a Jedi is good enough for Able, who decides to join the Alliance Intelligence Corps to continue fighting for the Old Republic's ideals alongside the Rebels. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:10)**

(*"General" Skywalker*)*

***NOTE:** This event takes place 7 months (on a 12-month calendar) after the Battle of Yavin.

- *In space, a pair of TIE fighters awaits the arrival of the Star Destroyer Adjudicator to check out the wreckage of the Imperial Star Destroyer Anya Karu, whose wreckage is on an asteroid nearby. They are destroyed in a quick assault from Boba Fett, who arrives aboard Slave I, then makes his way inside. Fighting through internal security systems that are still intact, Boba retrieves his prize and escapes with only moments to spare before the Adjudicator arrives. Upon arriving on Coruscant, he delivers the prize, a holo-recording of a woman, to the former commander of the Anya Karu, Aron Harcourt. Harcourt wanted to see her face again and hear her say his name, which she does on the recording, as he had to leave her there to die three years earlier in the evacuation of the ship. Now, he knows he can't pay Boba his total fee, but he has made peace with the notion of Boba killing him, since seeing her holo again was all he wanted in the rest of his life. Boba kills him, as expected, and goes along on his way. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:10)**

(*Wreckage*)*

***NOTE:** This event takes place 7 months (on a 12-month calendar) after the Battle of Yavin.

- *Borborygmus Gog and Darth Vader meet. Vader tells him that he has ordered the deaths of Zak and Tash Arranda, along with Hoole (and vicariously DV-9). In space, the targets of this death warrant blaze through space in the Shroud on their way to Tatooine. Hoole knows that they must find a place to hide, and he believes Jabba the Hutt can help them contact the Rebel Alliance. They arrive and speak with Jabba, who alludes to Hoole's past yet again. He does not know where to find the Alliance, but he suggests that they head to the Auril system, where there is rumor of Jedi activity. Hoole takes this under advisement and they leave. Tash suggests that they contact Forceflow to find a good place to hide. When they do, he suggests that they meet in person at specific coordinates, which are also in the Auril system. They arrive in the system and nearly crash into the abandoned space station Nepsis 8, which was thought to be merely legend. The Jedi were said to have built the station as a meeting place and stored a great Jedi library there (which could contain information to help destroy Project Starscream), but the library is said to carry a Dark Jedi curse. They land and meet Forceflow, which is the first time that Forceflow learns Tash's true name (she had been going by Searcher1). He takes them to a place called the solarium, where several others are sitting. They are treasure hunters looking for the Jedi library. They include a woman named Domisari and a man named Dannik Jerriko, whom Zak recognizes from Jabba's palace. He's also a new arrival on Nepsis 8, which helps confirm Zak's recognition. Later, they hear a scream and rush to a section of vents where they find Mangol, another treasure hunter, dead,*

but holding a book from the Jedi library. The curse has struck. No one but a Jedi is supposed to be able to enter the library and live. The others (i.e. everyone but Tash) don't believe in the curse and think that it could be the work of the legendary Anzati assassins. They take the body back to the solarium. Later, Tash wants to prove her Force-attunement by finding the library, so she goes through the path Mangol took, but upon getting to the library, hears a great scream of "Get out!" through the Force. She screams and the others come to her. All but two treasure hunters head back to the solarium, where they find that Jerriko is nowhere to be found . . . and neither is Mangol's body. They then hear two screams—the treasure hunters have been hit by the curse. This only leaves Hoole, Zak, Tash, Deevee, Jerriko, Forceflow, and Domisari. They corner Jerriko and accuse him of the murders, but he shows them t'bac ashes to prove that he was off smoking at the time. Domisari tells Zak and Tash to meet her in secret at the entrance to the tunnel to the library, and the kids wait for her there. As she enters the room at the end of the tunnel where the kids are sitting, Jerriko leaps from the shadows. His cheeks open to reveal two tendrils which go up Domisari's nostrils and attack her brain. Jerriko has killed Domisari. The kids freak out and escape in a new direction, finding themselves in a trash bin (complete with dianoga) and then in a morgue-like place where they find dozens of cryogenically frozen bodies and a huge glowing globe. (One can't help but be reminded of the Golden Globe on Yavin IV, which was Sith technology.) The voice returns and screams for them to "Get out!" and then they are Force-smacked out of the room into an escape tunnel. They head back to the library, only to find Deevee deactivated, Hoole dead, and Dannik Jerriko standing over them. Jerriko tells the kids that someone high in the Empire has put a death mark on their heads, and he was hired to save them from an assassin—Domisari. When he arrived at the library, he found Hoole and Deevee as they are. Jerriko leaves, his assignment filled. The kids wonder where Forceflow has been, as Zak picks up a Jedi book. As he opens the book, the Force voices yell, "No!" Tash yells, "No!" Zak opens the book anyway and there is a bright flash from the book. Zak drops dead. Tash reactivates Deevee and they leave the room. Tash meets the Jedi ghost that has been haunting the library and speaking to her through the Force. She doesn't realize what it is, though, and she runs to the Shroud, where she meets Forceflow. Forceflow mentions the Jedi's rumored ability to revive the dead, and he sends Tash back to the library to look for information that might help them. Deevee is sent to the morgue to discover clues. Forceflow will remain behind, since he can't help Tash without Force-attunement. In the library, Tash meets the ghost again and they speak with each other. The ghost is Airan Bok, the Jedi who tried to save the library when Darth Vader came to destroy it years ago. Vader succeeded in killing Bok and destroying the library. Years later, an evil scientist came and created a new library as a cover and began conducting experiments. Forceflow arrives, unable to see Aidan. Forceflow then shapeshifts . . . into Borborygmus Gog. Forceflow has been Gog all along. He has developed an Essence Stealer, which is triggered by the books. When someone opens one, it steals their life force and places it in the globe for testing. He had been using Forceflow and his Jedi stories to lure people to Nepsis 8 in hopes of capturing a Jedi so that he could learn how to defeat the Force, and thus Darth Vader. With the help of Aidan's Force-attunement and her own, Tash manages to make Gog miss in his first shot, and she escapes back to the morgue, where she is about to pull a lever to return everyone's life force to their bodies when Gog appears after having survived an encounter with the dianoga. He fires on Tash, but Deevee jumps in the way and takes the shot for her. She pulls the lever to reverse the Essence Stealer process and heads after Gog. Gog tries to escape up a miles-high shaft, but his wounded hands slip and he falls to his death, Tash believes. Aidan is now free to vanish into the Force, as the others prepare to leave. After the Shroud leaves, Vader arrives to see Gog's failure and learns of his desire to destroy Vader. At the bottom of the shaft, a wounded hand reaches up, still very much alive . . . (Exact date: 35:10)*

(Ghost of the Jedi)*

***NOTE:** This story takes place 7 months after the Battle of Yavin.

- Two days after the events on Nepsis 8, on the run from Imperials under orders from Darth Vader, Hoole, Zak Arranda, Tash Arranda, and the newly-repaired DV-9 head for Kiva, the birthplace of Project Starscream. The world had been dead for twenty years after an

experiment by a man known only as “Mammon” caused all life on the planet to be wiped out. They crash, but survive to head for the Starscream base. On the way, they are attacked by living shadows crying out for Mammon and revenge. They are saved when Deevee blasts the creatures with an ion cannon. They make it to the base where they find a huge egg. It hatches to reveal a young baby who says only, “Eppon!” They figure this is his name, and take him with them. The doors blast open to reveal Leia Organa, Han Solo, Luke Skywalker, Chewbacca, and other Rebels, who have also followed Project Starscream to Kiva to destroy it. R2-D2 plugs into the computer and learns some interesting information. As they are leaving for the Millennium Falcon and another Rebel ship, a Rebel holding Eppon vanishes right off his clothes and Eppon grows into an older child, with a bruise on his head. Vader appears with Imperials, but they manage to bring down some rocks to block his path as they escape. They are attacked by more wraiths, but the Rebels use a portable ion gun to drive them back, killing one of them, who points to Hoole as Mammon. The group splits up and the kids go with some Rebels to the ships. Along the way, each Rebel vanishes and Eppon and his bruise grow. Eppon runs off and the kids chase after him, only to be caught by wraiths. Hoole is there also, and he admits to being Mammon Hoole, the killer of Kiva. He tells them that twenty years ago he and his partner were experimenting, hoping to create life, but an accident caused all life on the planet to be destroyed. His partner was Borborygmus Gog. The wraiths plan to execute Hoole soon. The kids are allowed to go free. They find a much older Eppon and then get aboard the Falcon. They contact Han, who tells them to take the other Rebel ship and get away. They board the other ship and sit at the controls, only to have them destroyed by a blaster shot . . . from Borborygmus Gog, who has survived his fall on Nepsis 8. He orders them to give back his ultimate weapon—Eppon (the kid’s been saying “weapon” in little kid talk). Outside, Vader arrives with his troops and Gog freaks out. Gog, Eppon, Zak, and Tash go outside as ordered, and Gog orders Eppon to save him. Eppon touches a stormtrooper and the man’s flesh turns to goo and is absorbed into Eppon, causing him to grow again. (This is what has happened to all the others.) This time, Eppon grows to the point that his bruise spreads across his body and he turns into a ghastly mutant with a giant brain sac, reminiscent of the Nightmare Machine monster. Eppon takes Gog and escapes. After questioning the Arrandas, who tell him everything but Tash’s Force-attunement, Vader lets them go and heads after Gog. The kids reunite with Deevee, who tells them the truth of Hoole’s actions twenty years ago. His partner had known that the experiment would bring death, not life, but he tricked Hoole into continuing. It was Gog’s fault, not Hoole’s. Hoole had then gone into self-imposed exile for four years before becoming an anthropologist. When he realized Project Starscream was being run from the ashes of their old work, he had set out to find a way to stop Gog. He has been atoning for his actions on Kiva for years. The kids take the Falcon to where the wraiths are about to kill Gog. They tell the wraiths the truth, but they do not care. Hoole cares, though, and he shapeshifts to escape, wanting to take Gog down himself. They rush to the Starscream base to destroy it and meet Gog and Eppon. Eppon attacks Hoole, but Vader charges in and challenges Gog and the creature, looking to fulfill the Emperor’s orders to bring Gog back alive, even though he wishes to kill the scientist. At the door, the second group of Rebels (Leia, Han, Luke, etc.) blast their way in, and the resulting stress on the base causes rubble to fall and block Vader from Eppon and Gog. Eppon attacks the Rebels using brute force and by making them live their fears. The Arrandas realize that Eppon is the culmination of all of the stages of Project Starscream except the Force experiment on Nepsis 8. He grows stronger as he feeds like D’vouran. He can regenerate, even from being blasted to death, like the zombies of Necropolis. He can absorb beings like the virus on Gobindi. He can use your nightmares against you like the Nightmare Machine at Hologram Fun World. Tash uses the Force to help push through the rage and get to Eppon the child. He turns on his master, but Gog hits a switch and Eppon’s head explodes from a small “insurance” charge Gog had planted. His project to create an ultimate Army of Terror had failed, but he had always been able to kill his prototype, Eppon, if he became dangerous to Gog. The wraiths enter, looking for Hoole, and almost kill him before Deevee activates the computer system’s monitor and plays a message from Gog to Palpatine over and over, in which he admits to fooling Hoole and wishing to destroy life on Kiva to test the project’s use as a weapon. The wraiths turn on Gog and kill

him. All of the heroes leave on the Millennium Falcon. Vader slashes out of the rubble and examines the remains of Project Starscream. In the rubble, Eppon shows signs of life . . .
(Exact date: 35:10)

(Army of Terror)*

***NOTE:** This story takes place 7 months after the Battle of Yavin. One should also note that this story is only two days after *Ghost of the Jedi*.

- The disbanded government of the Dentaalian House meet and pass a resolution to no longer recognize Governor Taliff's Imperial charter on the world. (Exact date of report via TriNebulon News: 35:10:9, exact date of actual event: 35:10:8)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #5)
- Three weeks before the battle over Poln Major and Poln Minor, Governor Bidor Ferrouz' wife and child go missing after a shopping trip. Ferrouz is soon contacted by the kidnappers (working for warlord Nuso Esva) and told that he must fulfill their demands (including an apparent defection to the Rebel Alliance) if he is to see them alive again. He claims that his family last left for the countryside for a while.
(conjecture based on *Choices of One*)
- Imperial HoloVision reports that the Imperial Symphony Orchestra is about to undertake its first tour outside the Core Worlds in 15 years. (Exact date of report via Imperial HoloVision: 35:10:16)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #5)
- Independent Traders' Infonet reports the closing of Fondor to civilian traffic, most likely due to the construction work being completed on the Executor. (Exact date of report via Independent Traders' Infonet: 35:10:22)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #5)
- Imperial HoloVision reports that the annual public executions of Enemies of the Empire during New Year Fete Week will be held in private for the first time in 11 years. (Exact date of report via Imperial HoloVision: 35:10:24)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #5)
- Imperial HoloVision reports that the Dentaal Independence Party, led by Hancc Rellow, has officially ousted the Imperial government on Dentaal. (Exact date of report via Imperial HoloVision: 35:10:28)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #5)
- An election on Elegasso is blatantly rigged, prompting the attention of the Hand of Judgment and Mara Jade a short time later.
(conjecture based on *Choices of One*)
- Three months have passed since the Hand of Judgment (Imperial stormtroopers Daric LaRone, Saberan Marcross, Joak Quiller, Korlo Brightwater, and Taxtro Grave) deserted from the Reprisal. Now, with their future in doubt due to dwindling supplies, they are about to be drawn into a conflict between two tactical masters of the Unknown Regions: warlord Nuso Esva and Imperial Senior Captain Thrawn (Mitth'raw'nuruodo) . . . In space, the Star Destroyer Chimaera (under Captain Calo Drusan and with Commander Gilad Pellaeon as third officer) is ordered to a secret meeting with Salaban's Hope, from which they take aboard the mysterious, masked Lord Odo and his pilot, Sarro. No one aboard seems quite certain who Odo is beneath his mask, but Pellaeon tracks their orders toward the Unknown Regions, rather than toward Coruscant. Drusan calms his concerns by stating that he has authorization for Lord Odo. Pellaeon later comes to the (incorrect) conclusion that Lord Odo is an Arkanian with a dark reputation. Whoever Odo and Sarro might be, they follow their orders and stop at Wroona for their "guests," then onward to other mysterious stops, all under orders from Lord Odo . . . Meanwhile, Senior Captain Thrawn has called his old contact Jorj Car'das into action once more, and, after a brief meeting with Emperor Palpatine over the forest moon of Endor (where Thrawn gives his expert advice on how best to protect a shield generator on the

surface) Thrawn proceeds with a plan to eliminate or substantially weaken the warlord Nuso Esva, who is a being from the Unknown Regions that threatens the new secondary Empire (the Empire of the Hand) that Thrawn is building as a bulwark against greater threats from beyond Known Space. They will, in time, come to shadow the Chimaera on the last legs of its route for Lord Odo . . . Meanwhile, the Rebel Alliance (through Vestin Axlon, a former Alderaanian governor) has been offered a possible base and a new ally in the Candoras sector (particularly on Poln Minor, part of a binary planet system with Poln Major). The system's governor, Bidor Ferrouz, seems ready to secede from the Empire and openly join the Alliance, and the Rebels could definitely use the assistance. Han Solo (grumbling about being left out of high-level talks and offered an actual commission) is tasked (along with Chewbacca) with taking Axlon to Poln Major to meet with Ferrouz. For his part, Axlon arranges for Luke Skywalker to secretly follow them in a starfighter to bring him into play as well. Han realizes Luke is following them during their trip, so they reunite upon touchdown. While Luke goes with Axlon as a "Jedi" to quell potential trouble, Han and Chewie investigate the possible base location on Poln Minor, only to discover guards in supposedly empty areas. He then runs into a Rebel contingent including Leia Organa, Carlist Rieekan, Wedge Antilles, and others. Even before the deal is made, they are scouting out the area before a larger Rebel group can join them. They soon discover a bunch of T-47 airspeeders and other materials in nearby tunnels and, not sure whom they are from but assuming pirates, they begin to gather up what they have found for the Alliance (stealing from criminals, they assume). Han, Chewie, and Leia try to figure out who the weapons belong to (and whether they are friend or foe), but it leads to Han and Leia having to take a job mounting weapons on weapons at a nearby base of operations for the mercenary named Stelikag (whose employer is, as yet, unknown). They are able to make their escape, however, and now know that the weapons belong to that group, along with where their base is located . . . Meanwhile (again), Mara Jade completes her current mission and is sent on a new one: to determine whether Ferrouz is truly a traitor and, if so, execute him. Needing troopers she can trust that she can find quickly, she remembers the Hand of Judgment and catches up with them, pressing them into service to help on Poln Major. Together, they infiltrate Poln Major and use stealth and trickery to get Mara into the palace, where she confronts Ferrouz right as he is to be meeting with Axlon. She discovers that Ferrouz is only working with the Rebellion because someone has kidnapped his family (wife and daughter), and they will be killed if he does not follow their instructions, which included his apparent treason. Axlon enters, but they all come under attack from mercs allowed into the building by a corrupted officer (Parkie). Mara is able to save them, but Ferrouz ends up unconscious from a close blaster shot. With the help of the Hand of Judgment, they are able to escape through Ferrouz' emergency tunnels to a nearby tapcafe to lay low. Mara leaves the others there to investigate the palace tunnels again and hopefully figure out where Ferrouz' family is being held . . . While the attack was happening inside the palace, Luke, outside, is accosted by Stelikag, who grabs his lightsaber (retrieved at the cost of breaking Luke's comlink) and claims that Ferrouz is dead, killed by Luke and the Rebellion (i.e. by a lightsaber, though how could he know that without being in on it). Luke is saved from a mob of conspirators by the outside group of the Hand of Judgment and is able to keep an eye on Stelikag as events progress . . . Soon, in space, the Chimaera joins the Admonitor (Thrawn's ship, but Thrawn is absent, flying with Jorj on the Lost Reef) in battle against Nuso Esva's forces. They receive a message from Poln Major about the assassination attempt on Ferrouz, which sets in motion a standing order that requires all available ships to head for that location to suppress enemy activity. Back on Poln Major, plots begin to come to light. Axlon reveals himself to be working with Nuso Esva, whose goons they had barely escaped. Their intent was to hold Ferrouz' family hostage to force him to commit treason, thereby putting a Rebel group in striking distance of Poln Major and drawing in the Emperor's Hand (Mara) to kill him with her lightsaber, her usual form of execution. They could then claim the victory (as Stelikag) had done for Luke and thereby enact the Imperial order to draw nearby ships. Nuso Esva would then leap in with his forces, and the combined Rebel and warlord forces would defeat the Imperials, creating a great victory for the Rebel Alliance (and great personal gain for Axlon himself as a hero). With the injured members of the Hand of Judgment with him in the tapcafe, he is unable to stop them when

LaRone and his men attack and kill him. The team, however, is still stuck in the tapcafe and must wait for Mara to contact them. They do, however, get in touch with Luke via a comlink given to him during the earlier rescue. Mara discovers that the family was first held in Ferrouz' safe room without his knowledge and taken out via an even larger series of tunnels. She coordinates through the troopers with Luke (whose last name she hears and thinks might tie him to the "Skywalker" that Vader was looking for, but she dismisses the notion because of how common a name "Skywalker" is in the galaxy) on a plan of rescue. Luke and Mara reach where Nuso Esva's gang is holding Ferrouz' family at around the same time (her through the tunnels and him by stowing away in the trunk of Stelikag's speeder). In the firefight that ensues when Mara turns one of their traps against them, Mara saves the family and Luke starts a fire that stops further pursuit (without them actually meeting and truly coordinating). Luke heads for his starfighter, while Mara is ready to take Ferrouz' family to safety, deciding that treason under duress is not something to execute Ferrouz over. Speaking of Ferrouz, he and the Hand of Judgment are joined by a group of Troukree refugees led by Vaantaar, whom they had helped in a marketplace when they first arrived. They are able to defeat all of Nuso Esva's mercs with the help of the Troukree, who are revealed to be great fighters with reinforcements nearby, but their employer is a mystery to the troopers . . . In space above the planets, the Chimaera and Admonitor emerge, and Thrawn and Jorj reveal themselves. The Chimaera is sabotaged by "Lord Odo" to head straight for an orbiting defense platform. Odo is revealed to be Nuso Esva himself, who has manipulated the situation to force an apparent Rebel victory and an unwinnable situation to disgrace Thrawn and defeat him. He forces Thrawn to choose between the defense platform blasting the Chimaera or vice versa, but with Pellaeon's help aboard the Chimaera (with most of the bridge crew out of commission from gas released by Sarro, who has died in service to Nuso Esva), they are able to divert the Chimaera just enough to avoid having either need to attack the other to save itself. That is good news, given that Han has gone up to the defense platform in hopes of diverting its firepower to allow the Rebels to escape. Meanwhile, down below, Wedge and Leia lead Rogue Team to attack the mercs' base (where Han and Leia had been installing weapons), but they are ordered away by Han, who fires from the defense platform and destroys the merc ships. With his mercs defeated and facing more Imperial firepower than he bargained for (thanks to the defense platform and Chimaera being intact and the sudden arrival of Darth Vader's entire Death Squadron of Star Destroyers), Nuso retreats back toward the Unknown Regions, hoping to recapture two planets that Thrawn had broadcast his own ranting in in order to cause them to rebel against his grip. As events wind down, Vader is angered that he helped Thrawn per Thrawn's request but didn't capture the Rebels as promised. Thrawn, however, gives him information on the equipment that the Rebels stole from Nuso (which was a ruse to keep them there long enough for Mara to show up to kill Ferrouz). That information suggests that they are likely to set up a new base on an inhospitable world, particularly a frozen one. Thrawn sends Jorj on one last mission before he returns to his own solitude: to help Sarro's family, which is being held by Nuso's goons on Wroona to force him to cooperate with Nuso in his "Lord Odo" ruse. Vaantaar reveals to the Hand of Judgment that they were sent by Thrawn to help stand against Nuso on Poln Major in the guise of lowly refugees. Thrawn offers the Hand of Judgment a job training the various non-human stormtroopers he is gathering in the Unknown Regions so that they can truly be a force to be reckoned with. Mara, for her part, misses LaRone and the others, but her mission here is done. She decides not to reveal her encounter with someone named "Skywalker" to Vader, just to be on the safe side, since he did help her rescue Ferrouz' family. The Rebels have their new equipment (but not a new base), families have been saved, Han is now a Rebel officer (a lieutenant), and Thrawn has struck a blow against his competition in the Unknown Regions. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:11)*

(Choices of One)*

***NOTE:** This event takes place 8 months (on a 12-month calendar) after the events of ANH.

- Mammon Hoole, Zak Arranda, and Tash Arranda arrange for repairs for the Shroud, which they had left on Kiva. They also retire DV-9 to the Galactic Research Facility on Koaan. (conjecture based on *The Brain Spiders*)

- On the Koda Space Station, Hoole enters the cantina called *The End of the World*, looking for someone to help him erase any trace of him and the Arranda children (Zak and Tash) from Imperial records. In the cantina, Tash runs into the serial killer Karkas, who is known for killing 91 individuals, all with a “K” carved into their foreheads. Hoole finds that they don’t have the resources on the station to help make them “disappear,” so Hoole decides that they should return to Tatooine and see what Jabba the Hutt can do. They arrive and see Boba Fett in Jabba’s Palace, but he shows no sign of recognizing them from their adventure on Necropolis. They also see Imperial Commander Fuzzel gladly taking custody of some criminals Jabba has turned in for their bounties. Fuzzel tells Jabba that Karkas may have made it to Tatooine and that the price on his head will be double if Jabba can capture him. After Fuzzel leaves, they speak with Jabba. In return for Jabba having his slicers remove them from the Imperial records, Hoole is to translate an ancient scroll that was stolen from the palace’s B’omarr monks, which details their practices and the secret of brain transference. Later, they are taken on a tour of the palace by Brother Beidlo, a young man, who is a B’omarr monk, hoping one day to become “enlightened” and have his brain removed and possibly placed in a brain spider. Hoole returns to his quarters and Beidlo introduces the Arrandas to Brother Grimpen, who takes an interest in Tash. The Arrandas return to their quarters and learn that Jabba’s men cannot erase them from Imperial records due to tight security in the wake of the Battle of Yavin, but they can, if Hoole agrees, assume new identities and new lives. Hoole is not sure about doing this, since to a Shi’ido, identity is everything. Tash and Zak go back to see Grimpen, and Grimpen begins teaching Tash about enlightenment. He has her walk across a bed of coals to show that she can use mind over matter. Zak refuses to try, so he wanders about on his own. He overhears Jabba talking to Karkas, making plans for Karkas to escape. Zak tries to make his way back to his quarters, but accidentally locks himself in a dungeon cell. He uses a knife left by the former (now dead) occupant and finishes the prisoner’s work at cutting his way to a set of wires. He uses them to unlock the door, and then frees the prisoner next to him. He makes his way back to Hoole’s quarters to tell him about Karkas and Jabba. Hoole sends Zak back to get Tash, but on his way, he is met by Beidlo, who freaks out and tells him that there have been far more brain transfers than enlightenments lately, and he thinks it’s for nefarious reasons. He returns to Hoole without Tash and tells Hoole about Beidlo’s suspicions. They return to see Beidlo, but he acts as if nothing ever happened. He then goes back to the room he shares with Tash and finds her practicing enlightenment techniques and being her recent bitchy “I’m a teen and you’re just a pre-teen” self. Tash goes back to Grimpen, who tells her that she must pass a test of courage. He takes her to the Pit of Carkoon and has her walk the rim of the sarlacc, which doesn’t notice her presence until Zak (who followed them) arrives and yells to her. He ends up having to save her from the creature, but she isn’t grateful. On the way back through the palace, they make up, but are then surrounded by brain spiders. They are saved by Hoole, and they prepare to leave. Tash goes to say good-bye to Grimpen. Hoole goes to pay his respects to Jabba. Jabba receives Fuzzel again, and turns over the body of Karkas, who is intact, except for what appears to be a sewn up skull, from a recent injury or surgery . . . Zak finds Tash packing to leave, but acting even more strangely, even downright violent (she slams him into the wall). That night, Zak follows Tash when she sneaks out and goes to Chalmun’s Cantina, outside which, she kills Fuzzel and puts a “K” on his forehead. After they return to the palace, Zak is later herded by some brains spiders to a vent to Jabba’s room, through which he overhears Tash talking to Jabba about wanting something fixed. One of the spiders then scratches into the sand, “IM TASH”. It seems that when Tash went to see Grimpen, she was taken and had her brain removed and transferred to a brain spider, while Karkas’ brain was put in her body so that Jabba could claim his reward for Karkas body, while Karkas went free. They believe that Jabba has been doing this for criminals for a fee, but don’t know which monk is helping Jabba. This also explains Beidlo’s behavior, since Beidlo is also in a brain spider in the room with Zak and Tash. Zak and the two brain spiders rush to Grimpen, but he is the one who is performing the transfers for Jabba. They’re trapped. Karkas (in Tash’s body) shows up with Hoole on a stretcher. He says that he got the jump on Hoole. They plan to transfer Karkas brain to Hoole’s body. Hoole awakens though (he was faking it, of course) and he slips out of his restraints as Zak

punches Karkas/Tash in the face to knock off Karkas' blaster aim. A fight ensues, in which the great chamber of the enlightened is ravaged. Brain spiders and other monks arrive and take Grimpen to his punishment. Hoole then tells them that he will sell their secrets from the scroll across the galaxy if they don't work to put Tash's brain back in her body. The monks agree, and the operation is a perfect success—not even a scar! Hoole, Zak, and Tash leave in the Shroud as Jabba confronts the monks to find Grimpen. In a jar on a shelf, the brain of Grimpen can only think about shouting out to Jabba. He will remain in the jar until he becomes enlightened, or until the end of time, whichever comes first. (Exact date: 35:11) *

(The Brain Spiders) *

*NOTE: In this story, Whitman mentions that it has been 10 months since the destruction of Alderaan. However, this book is the first in which Whitman seems to change from the old internal 10-month *Star Wars* calendar (that has since become a 12-month calendar) to a 12-month calendar (basically stretching the dates). That would mean that this story is more like 8.3 months after ANH on the original 10-month calendar (and current 12-month calendar), which jives with what we see in the next book, *The Swarm*, which for some reason returns to the original calendar system.

- On the planet Jabiim, now a world made arid by the Empire's strip-mining and ecological torment, a group of Jabiimi rebels (that is, "rebels," not "Rebels") are tired of the world's isolationist policies and want to kick out the Empire that is exploiting them and reach out to the Rebel Alliance for aid. They want self-determination. This group, led by Nolan, son of Clone Wars era Jabiimi hero Gillmunn, strikes at Imperial slavers, saving their fellow Jabiimi, many of whom join their cause. The mission only goes off without a hitch, though, thanks to the intervention (planned by Nolan in secret) of the Rebel Alliance, including Luke Skywalker in his X-wing, Wedge Antilles and Derek "Hobbie" Klivian up above in X-wings, and a transport carrying Leia Organa, Captain Dantels, and an analyst. Nolan welcomes them, but the other Jabiimi are suspicious of outsiders. The last time they trusted outsiders, it was during the Battle of Jabiim during the Clone Wars, when Jedi Padawan Anakin Skywalker betrayed them by leaving Jabiim on Palpatine's orders, letting the Separatists claim the world, and then the Empire after that. Leia addresses the gathered Jabiimi, making a bit of headway (but not much) with them, but when she introduces Luke, using his last name, they go ballistic, intending to force Luke to pay the price for the sins of his father. As it appears they are about to be taken into custody by the Jabiimi (including Nolan's right-hand-man Tal Hesz and the old Jabiimi Dunaub), the X-wings in orbit are ordered to leave or come under attack. Shortly thereafter, Nolan tries to convince Hesz that the Rebels are their only hope, and Hesz agrees that they present an opportunity, but only if they turn the Rebels over to the Empire. Meanwhile, above Jabiim, Imperial TIEs flown by the Nationalists (the enemies of Nolan's Royalists) attack the X-wings. Inside, Luke is being beaten up by a few Royalists, but Nolan stops them, chiding them for their conduct. After talking to Luke for a bit, he decides to help the Rebels escape. There's no time to so, though, as the Nationalists start storming the Royalist base. In orbit, the Nationalist forces are joined by an Imperial Star Destroyer and a group of slave ships. As Wedge and Hobbie begin a near-suicide mission to attack the Imperials and make way to save the others, the suspicious Royalist, Trigg, helps get Luke to an elevator, which Luke and Nolan use to escape, while Trigg covers them. Below, Dantels, Leia, and their young Rebel ally Jorin (also on the mission) take out Imperial stormtroopers and escape with the help of Hesz. Dantels and Leia take one speederbike, while Hesz and Jorin take another. Just after they escape on the speederbikes, Luke and Nolan reach where they had been held, only to be captured by stormtroopers. Back outside, the two speederbikes come across a minefield. While Leia and Dantels race ahead, zipping past the mines successfully, Hesz and Jorin are captured by Nationalist and Imperial forces. Leia tries to call C-3PO and R2-D2 on the parked Starduster for help, but they are off the ship and pinned down by Imperial fire, thanks to R2-D2's urging C-3PO to go rescue their friends. Back at the base, Thorne, leader of the Nationalists, arrives to take Nolan and Luke into custody. He has managed to arrange an end to the Imperial occupation. The Imperials will get mining rights and the Jabiimi labor force to take offworld to work other mines on other planets. He also agreed to turn the Rebels, particularly Leia, over to the Empire . . . and it was arranged, in part, by a traitor in the Royalist ranks—Hesz! (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:11) (To be continued below . . .) *

(In the Shadows of Their Fathers) *

***NOTE:** This event takes place 8 months (on a 12-month calendar) after the events of *A New Hope*. Now, we are given several dates for this story within its pages. The interior date notation says 8 months after ANH, the text in the story itself says 7 months after ANH, and Luke makes a comment that suggests that it is only 6 months after ANH. However, the fact that *The Price of Power* seems to take place *during* the course of *In the Shadows of Their Fathers*, I suppose we will have to go with the “8 months after ANH” date, in order to accommodate for the date given for TPOP (8 months after ANH).

- *Darth Vader attends a diplomatic dinner on the planet Tiss'sharl, where he introduces the planet's new Imperial liaison, Commander Demmings. Behind the scenes, Vader knows that politics on the planet tend to lean toward advancement through assassination, and President Si-Di-Ri is in danger of being removed from power sometime soon by Vice President Geor-Dan-Thi. When Vader requires the planet to lower prices for TaggeCo blaster cartridges, which they can only sell to the Empire, it pushes Si-Di-Ri (after another assassination attempt) to make contact with the Rebellion in the person of former Mon Calamari Senator Rotramel. Meanwhile, Vader's trackers have managed to find traces of Luke Skywalker's encounter with the clonetrooper a short while earlier. He also receives word of the Rebel actions on the planet Jabiim, suggesting that Skywalker may be there. Shortly thereafter, Vader interrupts Si-Di-Ri's meeting with former Senator Rotramel. He has used Si-Di-Ri to flush out another traitor to the Empire. He rewards the unknowing Si-Di-Ri by allowing prices to remain the same, then Si-Di-Ri resigns, allowing Geor-Dan-Thi to become the new ruler of Tiss'sharl. As for Vader, he sets out for Jabiim. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:11)**

(The Price of Power) *

***NOTE:** This event takes place 8 months (on a 12-month calendar) after the events of *A New Hope*.

- *On Jabiim, Royalist leader Nolan is face to face with the Nationalist Governor Thorne, the man who killed his father, Gillmunn, during the Clone Wars. He and Luke Skywalker are prisoners of Thorne, who confiscates Luke's lightsaber and hands it over to one of his underlings. Thorne goads Luke, telling him that Anakin Skywalker would be proud, since it was Anakin leaving Jabiim that helped start the downward spiral for the Royalists that Luke seems part of seeing through to completion, like it or not. They then learn that Darth Vader himself is on his way to Jabiim, making their situation more perilous. Elsewhere, Leia Organa and Nera Dantels find their ship, the Starduster, only to find it covered by Imperials, while R2-D2 and C-3PO try to hide nearby. While the Imperials are busy with the droids, though, the ladies manage to get the Starduster into the air. Above, Vader arrives and is presented with the Rebel captive Jorin and the Jabiim Royalist traitor, Hesz. Vader has promised to give Jabiim back to its people in return for Luke and the other Rebels. Back on Jabiim itself, Leia and Dantels catch up to the droids, plus Wedge Antilles and Derek “Hobbie” Klivian. They decide that they need to get off-planet to warn the Alliance of what is happening, despite Luke and Jorin being captives. The Empire's heavy-handedness might end up later meaning that Jabiim can be an Alliance ally, though, which is something Vader knows all too well. Thus, even as our heroes plan their escape, Vader plans to destroy the planet utterly as soon as the slaves are rounded up below and Luke is brought to him. The betrayer, Hesz, has been betrayed. Down below on Jabiim, Luke uses a momentary distraction from the start of Imperial bombardment to break away from the Imperials. Nolan does the same, retrieving Luke's saber for him, then killing Thorne himself. The other Rebels arrive and reclaim Luke, even as Nolan gets his people below. Luke has managed to make the Skywalker name heroic on Jabiim again. Luke has more questions now, though, such as how much more Obi-Wan Kenobi never told him, if he neglected to mention Jabiim when talking about his father. As our heroes depart Jabiim, the captive Jorin is taken away for interrogation, Hesz is a broken man, and the Imperials prepare to leave Jabiim. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:11)**

(In the Shadows of Their Fathers) *

***NOTE:** See note with the first part of this summary, just above the *Price of Power* summary.

- *Jabiimi Loyalist-turned-traitor Tal Hesz, feeling guilt over turning over selling out the Rebels by giving Jorin Sol to Darth Vader and trying to give him Luke Skywalker, laments making choices that led to the enslavement of the Jabiimi and the decimation of Jabiim. He reaches a breaking point and grabs a stormtrooper's weapon, then blasts his way to a shuttle and escapes the Star Destroyer he was held aboard. (To be continued below . . .)*

(Crossroads)

- When the Imperial Star Destroyer Reprisal, under Commander Demmings, destroys a Rebel scout team, leaving no one to interrogate as prisoners, Darth Vader is very unhappy with Demmings. When given a second chance to capture Rebels, Demmings' Reprisal again manages to destroy the Rebel craft it is pursuing, rather than capturing anyone. Vader knows that they need a captive to interrogate in order to use the escape algorithms they got from Rebel captive Jorin Sol, which would lead them to the Rebel fleet. Nearly killing Demmings with a Force choke, Vader releases him when he mentions following the example of Alderaan. The next time they are set to go after Rebels, Demmings has his gunner, Lieutenant Garil Dox, fire upon the Rebel settlement, only to completely destroy it. It is then that Vader and Demmings reveal that they know the truth. The gunner, Dox, is from Alderaan. He has been an Imperial officer for five years, but since Alderaan, he has been helping to silence possible Rebel captives by making sure they died, thereby keeping the Rebel fleet safe. Unfortunately, this wasn't a Rebel base he just destroyed . . . It was a settlement of refugees from Alderaan. The traitor has been punished by making him kill his own people, and now he will do hard labor in an Imperial camp. Too bad, since his lethal efficiency could've made him a model Imperial officer. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:11)*

(Model Officer) *

***NOTE:** This event takes place 8 months (on a 12-month calendar) after the events of *A New Hope*. The mention of the prisoner, Jorin Sol, though, means it must be late in the month so that it can take place after both *In the Shadows of Their Fathers* and *The Price of Power*.

- On Jabim, an Imperial ground force led by Lt. Janek Sunber takes another rebellious strongpoint, capturing the survivors for the Empire. Sunber, though, is beginning to doubt his faith in the Imperial cause. The next day, Sunber and his men (mostly clone stormtroopers) head for Kalist VI. Their ship also bears Jorin Sol, the Rebel agent captured recently on Jabim. They emerge from hyperspace, though, into the middle of a pitched battle. Rebel X-wings are striking at an Imperial tanker, Nuna's Twins. They manage to drive off the Rebels, then land. Sol is taken to the Analysis Bureau of Imperial Intelligence. Meanwhile, Nuna's Twins lands to a warm greeting from General Noils. The commanding officer puts responsibility for their survival on the shoulders of the quick-thinking Lt. Jundland. It is only after the General departs that "Jundland" is revealed to be none other than Luke Skywalker. The Rebel plan to infiltrate the Imperial facility has worked. A short time later, Jorin Sol is interrogated, but he has already revealed everything to Vader. Back at the Nuna's Twins, a group of Rebels in stormtrooper gear take out and replace a group of trooper sent to guard the ship. They are all briefed one last time by the captain. Two "troopers" (Basso and Able) go around setting up diversions, while another "trooper" (Mouse) goes after their "prize." Elsewhere, Sunber gets into a fight with a fellow officer (Clynn) when he tries to move into the same room. They are caught in the act and assigned two duties together to work out their issues, but when Captain Roshuir mentions that Sunber was on Maridun, it instantly earns him respect in Clynn's eyes. In the control room of the base, Luke, Deena ("Lt. Shan"), and "Captain Harran" are met by the general and Roshuir. Roshuir and "Shan" work together to look for a potential Rebel base in the Thila system, where the Nuna's Twins was attacked. Meanwhile, Sunber and Clynn are keep an eye on human (Jabimi and others) slaves that are hard at work, even as Able and Basso discover the slaves while setting charges. They decide that they'll need to rescue everyone, not just Jorin, if they can. Elsewhere, the general and Harran sit down to relax and dismiss Luke, which allows him to move out into the base on his own. As Jorin Sol continues to be tortured, Sunber and Clynn finally end their shift. When Clynn tries to rape one of the female prisoners, though, Sunber pulls a blaster on him to stop him. Clynn soon reports this to their superiors. Meanwhile, Luke, Able, Basso, and Harran meet up. When the situation for the Jabimi prisoners is revealed, they make plans to not only carry out their original mission but also save the prisoners. As for Deena, she has slept with Kale Roshuir and told him about a Rebel base on Thila. As the Empire nearly empties the base of troopers to send an assault group to Thila, Sunber is left behind, pending discipline for his actions with Clynn. It is on the landing platform that Sunber comes face to face with Deena and Luke, whom he recognizes. Luke recognizes him too. Janek Sunber is, in fact,

Luke's old friend Tank from Tatooine! (Remember: "That's what you said when Biggs and Tank left." We just never learned what became of Tank . . . until now.) While Luke and Sunber catch up on old times (and Luke tries to pretend to be an actual Imperial, all the while trying to prod Sunber toward joining the Rebellion), the Imperials decide to move Jorin Sol off of the base early, forcing the Rebels to begin their plan early. Roshuir, Clynn, and the others with the Imperial force sent to Thila discover the Rebel base there abandoned. It's a trap, and many of them don't survive. Meanwhile, Mouse is discovered while planting explosives and must detonate early. The Rebel mission isn't compromised yet, but the only chance they have to save the slaves is Luke, who leaves a knocked out Sunber behind as he charges off to do whatever he can to save them. While the Rebels free the prisoners and battle the few remaining Imperials on the base, an aerial Rebel attack begins. Luke supervises the evacuation of the prisoners, but Sunber, who called in the Rebels' presence, catches up to Luke, holding him at blasterpoint. The words of a husband and wife, the woman Sunber had saved from his fellow officer earlier, helps convince Sunber to stand down. He still believes that his duty and best chance to make a difference is within the Empire. He is willing to let Luke go . . . but then the others arrive with a freed Jorin Sol. Sunber realizes that they were there to save the spy first, not the prisoners. He raises his blaster and fires at Sol, but Luke deflects the shot back to Sunber's own shoulder. Luke reveals to him that Biggs did die at Yavin IV as a hero, not as a hero for the Empire, but in helping Luke himself destroy the battle station. Luke and the others leave, and the Imperials let them go. They seem to know something, perhaps about Jorin Sol, that the Rebels don't . . . As for Janek "Tank" Sunber, he now has to face the fact that he has, in essence, lost two friends forever, both to the Rebellion. For the first time, he must now call a friend an enemy . . . (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:11)*

(The Wrong Side of the War) *

*NOTE: This event takes place 8 months (on a 12-month calendar) after the events of *A New Hope*. It is actually two weeks after the end of *In the Shadows of Their Fathers*, which I'd think would make it more like nine months after ANH (on a 12-month calendar), but we'll take their word for it and assume it's very late in the month.

- On the run from Darth Vader's forces, Mammon Hoole, Zak Arranda, and Tash Arranda fly the Shroud to S'krrr. Before they land, Zak messes with the engine (which had been upgraded by Dr. Evazan when he's owned the ship) and crosses some wires incorrectly. He tells no one. Hey land, and the ship is shut down. They have landed too close to the Sikadian gardens (a place of perfect ecological balance) for the comfort of their caretaker, a S'krrr named Vroon, and they are asked to move the ship. They try, but when the computer shut down, it stopped compensating for Zak's screw-up, and the ship must be repaired before they can leave. Zak and Tash go explore the garden. They get split up and Zak is "attacked" by a Shreev (a flying predator) that is trying to get to the drog beetle he has in his hand. Zak freaks out and kills the Shreev. He returns to find Tash speaking with the S'krrr poet-warrior Sh'shak. Sh'shak tells them about wingsong, the musical tones created by S'krrr wing-flapping, and about the delicate balance of the garden. The shreevs eat the drog beetles quickly to keep the drog beetles, who multiply incredibly fast, from growing to the point of overrunning the planet. Zak believes he's upset the balance, so he decides to make a point of killing thirty or so beetles each day to compensate for the death of the shreev. They all meet with Hoole and Vroon in Vroon's workshop, where Vroon seems to be trying to communicate with plants and drog beetles. An Imperial shuttle lands bearing Captain Thrawn of the Vengeance and his two subordinates, Wolver and Tier. They are looking for Vroon. Thrawn wishes to study the garden, and thus the culture of the S'krrr. That night, Tash and Zak go to spy on the Imperials and follow Wolver into the garden. They then lose sight of him, but come across Sh'shak practicing with his vibropike. They then come across Thrawn, who tells them that it seems that some S'krrr believe they are descendants of the drog beetles and worship them. Just then, they find Wolver—dead and covered in drog beetles. He has puncture wounds (from the beetles attacking him, actually), which Thrawn thinks must be from a weapon. The next morning, Zak awakens with drog beetles all over him and his bed. The beetles have been getting more and more aggressive, which seems to be attributed to their sharp increase in population recently. (Zak thinks it's his fault for killing the shreev, but he would've had to have killed hundreds of shreevs to do this kind of

damage.) They go see Vroon about it and find him using wingsong to converse with drog beetles, which cover his body. He shakes them off and they (Hoole, Zak, Tash, Vroon, and Sh'shak) talk about the problem. Then Thrawn arrives and says Sh'shak is under arrest for the murder of Wolver. Thrawn also decides to take Hoole and the Arrandas for questioning later, which would reveal them as wanted by the Empire. Tier heads off to return to the shuttle but is killed by drog beetles, the same way Wolver was. They realize that the beetles are out of control and tell Vroon that they must kill off part of the beetle population to save the garden and themselves. Vroon refuses. He's one of the nutty S'krrr who worship the drog beetles. (The beetles are their ancestors, but not fully sentient.) He escapes and they all (yes, including Thrawn) chase him down and find a huge pit where Vroon has been killing shreevs by the hundreds to save the lives of the beetles, which are now running amok. Just then, a huge swarm of beetles comes from overhead to attack—they'll eat anything and everything. Hoole turns into a shreev and tries to scare them off while the others rush to the Imperial shuttle. Beetles begin coming in the vents, so they must rush out of the ship and head for the workshop. Hoole arrives as a shreev with a whole "fleet" of shreevs, which kill many of the beetles, but then settle down to nap off their meal. Hoole rejoins the group and they head for the workshop, hoping to find a way to stop the beetles. There, they find Vroon's body—he's been eaten by the beetles he worshipped. Hoole turns into a S'krrr and he and Sh'shak use wingsong to pacify some of the beetles, while Thrawn runs for the shuttle to get it repaired and ready to launch, and Zak and Tash rush back to the Shroud to repair it. The Shroud is repaired and they return to the workshop to save Sh'shak and Hoole. It is determined that the beetles will be spread across the planet to regain ecological balance, since they're only dangerous in large numbers. As for Thrawn, they assume he has gotten his ship fixed, so they want to get as far away from the Imperials as possible. As they leave, two drog beetles that made it aboard the ship begin looking for a place to lay their eggs . . . (Exact date: 35:12)*

(The Swarm) *

*NOTE: This last couple of GOF books just hasn't been good for Whitman's dating system. *The Swarm* (book 8) is supposed to take place shortly after *The Brain Spiders* (book 7), but in *The Swarm* Whitman has Tash and Zak say that it has been *nine* months since the destruction of Alderaan, not the *ten* months stated in *The Brain Spiders*, unless the reference was to how long they've been with Hoole, which, theoretically, could have begun about a month after ANH.

- *Jabiimi* Loyalist-turned-traitor Tal Hesz, attempting to make amends for his actions on Jabiim, learns that the *Jabiimi* slaves are being held on Kalist VI. He arrives on the planet during the Rebel attack that is already freeing the slaves. Disguised as a stormtrooper, he witnesses Luke Skywalker deflecting a blaster bolt to wound Janek "Tank" Sunber, as Jorin Sol is rescued. He himself is captured, but he is gratified to know that his people are free. Unfortunately, no one can yet know just what poor, tormented, "safe" Jorin Sol has in store for the Rebel Alliance . . . (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:12)

(Crossroads)

*NOTE: This event takes place 9 months (on a 12-month calendar) after the events of *A New Hope*. Also note that this story, which was *Rebellion #0* shares the same title as the story *Knights of the Old Republic #0*. Both were in the same "flip-book" comic.

- On the planet Troska, corruption abounds between the local Imperials led by Commander Buzk and the local mining organization run by the Kyber family. Into this mix, we come upon Lt. Manech and his friend Kelmont. Manech intends to somehow earn himself a promotion at the expense of Buzk. He intends to get the Kyber family in line himself, thereby showing that Buzk is weak. His method of doing so is to hire Boba Fett, who is anything but subtle. Fett is hired to show the locals that resisting the Empire is a lost cause. Fett goes all out, though, destroying plenty and heading to Kyber King Natas' palace, where he is likely to kill Natas himself. Kelmont forces Manech to tell Buzk what is happening. Natas contacts Buzk before Fett gets to his palace and rails against the Empire bringing Fett down on his family (because Fett is claiming that Buzk hired him during his rampaging). The Imperials try to get to the palace to stop Fett, but Fett is already there. Natas offers him double-pay to turn on his employers (which anyone with a hint of Fett's history should know is a tough thing to get him to do). Unfortunately, Natas hires him to "make the Imperials sorry," so Fett just wipes out

much of the advancing Imperial force, but he has also managed to fulfill his contract with Manech by showing that the Empire shouldn't be crossed. In the wake of these contracts being fulfilled, Manech is congratulated by arriving Imperials, who proceed to take down Natas. Manech had set this all up in order to not only depose Natas but to get Buzk out of the way for acting against Imperial interests with his corruption. Manech's plan has worked, but now that he is powerful, he will soon have powerful enemies, and you never know, one of those enemies might just hire Boba Fett to go after Manech himself one day . . . (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:12)

(Overkill)

***NOTE:** This event takes place 9 months (on a 12-month calendar) after the events of *A New Hope*.

- While leading an Imperial assault on a Rebel base, Lt. Janek "Tank" Sunber is haunted by thoughts of his childhood friend Luke Skywalker, whom he believes has betrayed him. He is unsure of his place within the Empire, let alone in the galaxy, but when a Rebel being interrogated lets slip that Luke was the one who destroyed the Death Star, Janek knows what he must do. He heads to the Executor to inform Darth Vader of what he knows about Luke. Elsewhere, Rebel agent Deena drowns her sorrows in liquor, bemoaning how she fell in love with Imperial Captain Roshuir, then betrayed him because of her mission with the Alliance. Even as she is doing so, Luke Skywalker and Wedge Antilles lead a raid on an Imperial convoy, stealing vital resources for the Alliance. Unfortunately, the gangster Raze was also intending to ambush that convoy, and he now believes that he has a spy in his organization, perhaps his aide Drybal or Wyl Tarson. They discover that someone in the Empire is trying to contact Luke Skywalker, which Raze finds interesting . . . Back at the Rebel fleet, Leia Organa and Luke visit former captive Jorin Sol in his bacta tank. Neither of them yet knows that the Empire has allowed them to recapture Jorin so that he can work against the Alliance somehow. Luke, however, is barely paying attention. He is lost in thoughts about his old friend Tank, whom he hasn't told Leia about just yet. Shortly thereafter, Deena tries to seduce Luke, but he shuffles her off to look after Jorin in the bacta tank instead. As she leaves, Wedge calls him to the bridge, where Tungo Li, head of the Rebellion's current spy network, informs Luke of the same message that Raze had discovered, which is a message, not surprisingly, from Janek "Tank" Sunber. Back in the medical bay, Deena enters to find it in tatters. Jorin Sol has broken out of his bacta tank and now attacks Deena, intending to strangle her to death. Luckily, memories from Jorin's abused past let him break through his mental conditioning, allowing him to essentially save Deena from himself. Back on the bridge, Leia and Tungo Li argue against letting Luke go meet with Janek, no matter what. Tungo's agent, Wyl Tarson, is able to get into Raze's computers and decode the message for them, revealing a message that says that Janek wants to defect to the Alliance. Unfortunately, Wyl's activities are seen by Raze. When Leia continues to refuse to risk the Alliance over Luke's old friend, Luke decides to go it alone. As he prepares to leave to meet at Janek's coordinates by himself, Deena convinces him to bring her along, so she can look out for someone else for once. They head for the meeting coordinates, discovering it to be in an old Clone Wars space junkyard. They find Janek in binders, apparently having been tortured (could his defection offer be real?), but before they can escape, Imperials arrive . . . led by Deena's former lover, Captain Roshuir. Back aboard the Rebel command vessel, Wedge Antilles questions Jorin Sol, who seems truly apologetic and thankful for his rescue from Imperial hands. Tungo Li has his doubts about Jorin's sincerity. Back at the meeting site, Luke and Deena exchange fire with the Imperials, while Luke orders Janek to take cover. When Roshuir orders Janek to take down Luke, he moves (to help Luke or take him out?) and ends up with a blaster wound through his wrist. Finally, Luke and Deena lock the Imperials behind a blast door and vent it to space as they escape with Janek so that Roshuir and his men are nearly all ejected into space. Soon, Luke and Deena return to the command vessel with Janek, receiving a very cold shoulder from Leia. Luke and Deena are to be held until Tungo Li clears them of any possible threat, while Janek has his wrist attended to under guard. After a short while, Luke and Deena are cleared of any expulsory charges (simply due to the morale hit of losing the hero of the Battle of Yavin), while Janek is allowed to roam mostly free with one of Tungo Li's men monitoring him at all times. Luke and Janek are able to briefly catch up, but their views of the Battle of Yavin and the loss of life there are vastly

different. When Janek sees and is allowed to activate Luke's lightsaber, he is amazed at what the two of them have become. That night, Janek has a dream of Luke killing stormtroopers, whose bodies form a huge mound, while Darth Vader reminds him of his own orders. Finally, the trap is sprung! As Janek takes out a Rebel and dons his uniform, Luke tries to apologize to Leia. Luke is just leaving as Jorin enters, speaking happily with Leia . . . just before he pulls out a blaster and fires, wounding her and killing those around her. Even as Luke uses his lightsaber to disarm Jorin, the brainwashed spy informs Luke that the Imperial fleet has arrived, using information he provided while he was a prisoner. The fleet appears doomed, and Luke needs to get Leia to the medical bay . . . but he is stopped by a blaster pointed at the back of his head, wielded by his "friend," Janek . . . As Janek holds Luke at blasterpoint, Jorin tells Tungo Li that the fleet can't go to their next rendezvous point, since the Empire now knows how to find it. Instead, the fleet must scatter. As they do, Janek has Luke carry Leia toward an escape pod. The three of them will escape, then be picked up by the Imperials. Janek promises that Leia will get medical attention, but they know that she'll eventually just be tried and executed. Janek argues that he is just doing his duty and stopping Luke, who is now a criminal, but Luke throws the deaths of Biggs Darklighter, Owen Lars, and Beru Lars back in Janek's face, prompting him to pistol-whip Luke. Luke puts Leia on the deck and catches Janek off-guard, starting a hand-to-hand battle for their fate. Eventually, Luke tells Janek (who is uttering "I swear I'll kill you" to his old friend) to just kill him. Luke will give up, if only Janek will save Leia. A blast from an incoming round of turbolaser fire tears through the ship near them, causing the floor to give way. Janek catches Leia's arm and holds himself to a grate with the other, but rather than taking Luke's outstretched hand, all he will do is hand Leia up to him. Janek then loses his grip and falls away . . . Back on the bridge, Jorin, fighting against all of his programming, makes a final reach toward the ship's hyperspace controls, launching the ship to safety. In the aftermath, an escape pod is found by the Imperials, very likely bearing a battered Janek "Tank" Sunber, and Leia Organa receives bacta treatment for her wounds. The Empire has shown the Rebellion that it can hurt them. It has made them suspicious of their own, but they are alive, regrouping, and moving forward. The Empire's time will come. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:12)

(My Brother, My Enemy)

***NOTE:** This event takes place 9 months (on a 12-month calendar) after the events of *A New Hope*.

- Wyl Tarson, a lieutenant to the crimelord Raze, has been discovered. He had been feeding information to the Rebel Alliance, but his passage of Janek "Tank" Sunber's message to Luke Skywalker recently has left him vulnerable, and Raze is in no mood to be lenient. Wyl has dreams (or what he considers dreams) of being discovered by Raze, so he tries to get off-planet. At the spaceport, he is threatened by some of Raze's men for not checking in, but he saves himself, only to succumb to pain in his head and have to be saved by a woman he saw in the crowd, Laynara, who works for him. Meanwhile, on the planet Ahakista, assassins take out a councilman, making two local business-beings, Sardoth and Erla, realize that the Empire will eventually come down on the planet for its civil warfare, since the Empire has something important hidden on the planet. In space, Wyl begins to remember what is really happening. He was caught by Raze's goons and Laynara, then brought to Raze, who told him to go with her to Ahakista to speak with his associate, Sardoth, to whom Laynara is to deliver something. Wyl, though, must follow his orders to complete the mission, or Raze will cause a bomb in Wyl's skull to explode. To complete the mission, they travel to where they can meet someone Wyl knows from the Rebellion, people that the Rebellion itself doesn't want to work with anymore, for various reasons. Their first stop takes them to the home of Baco Par, a lockbreaker, whom they find passed out drunk. After leaving with Baco, they head for another out of the way planet, where they are seeking out a man who is said to have killed several Dark Jedi. They find a home filled with numerous carvings of the same two people . . . and an igniting red lightsaber. The saber-wielding man and our "heroes" brawl briefly, until Laynara threatens to break his carvings. The man then stops to talk, revealing himself to be Darca Nyl. He refuses to join them at first, but the memory of the woman he loved brings him on board. On Ahakista, the local leader, Bular, under orders from the Empire, begins to crack down, hoping to capture the rebellious leader Dunlan. Dunlan himself

is nearly killed when an AT-AT pounds through his safehouse, but it is an accident, as the Empire is simply trying to make a point about its own power. Soon, Wyl's group reaches the Daystar Casino on Ahakista, where they give over their package to Sardoth. They are then put up for the night, while Darca is approached by Sardoth for a secretive meeting. Meanwhile, Darth Vader is on the planet and senses something amiss. Soon, Wyl, Darca, Baco, and Laynara go to a meeting with Sardoth, Dunlan, and, surprisingly, an Imperial officer, Captain Rasha Bex (who has been brought in on the plot in return for information on the whereabouts of BoShek). They do not realize, at the time of the meeting, that Dunlan has been betrayed by one of his own, a man named Astor, and that Bular has been killed by Vader. Their plan is to strike at the Imperial pyramid on Ahakista, which houses the "Hub," one of the massive supercomputers that Palpatine had built to coordinate Imperial military forces around the galaxy. It was through subverting democracy on Ahakista and pushing the rich class into power that all of the social upheaval on Ahakista began. They figure that if they wipe out the Hub, the Empire will leave. Baco will take care of the sophisticated lock on the doors, and they expect Dunlan's people to take out a power generator to an energy shield that also protects it. Dunlan, however, refuses to sacrifice his people for their fight. He walks out, only to find one of his own men turning on him to get a bounty. Wyl takes the man down, but Dunlan still walks away, returning to his base, only to find it under attack by Vader and a horde of stormtroopers. Back at the meeting, Rasha is about to leave when Wyl returns, telling them that they will complete the mission. The mission begins, as the group (minus Dunlan) heads into the tunnels, while they wait for Rasha to take out the power. Unfortunately, she is caught by another Imperial officer, Tregor, and subdued. Luckily for our "heroes," Dunlan uses his last heroic act before being found and killed by Vader to fire a missile at the base, disrupting power and completing Rasha's job for her. Below, however, Darca comes under attack from Sardoth, who reveals that he was the former Jedi student of the Dark Jedi Lycan, whom Darca killed. Now, Sardoth intends revenge upon him, as they duel beneath the city. Unfortunately, Vader senses Sardoth calling on the Force. He confronts the two lightsaber-wielding combatants, killing Sardoth, but Darca is able to escape. Above, Baco gets the door open, but is shot in the process, dying for the cause. Inside, Laynara prepares to set up a "bug" that will transmit the contents of the data core to Raze, but Wyl wants her to send it to the Rebel fleet instead. Raze tries to kill Wyl with the bomb in his head for the suggestion, but Laynara tells him that if he kills Wyl, she'll let the Imperials track the bug back to Raze himself. Unfortunately, she is then shot (just wounded), and they are captured. Vader deactivates the bomb in Wyl's head, and Wyl tells Vader about how Raze co-ops Imperial intelligence and hijacks Imperial cargo, along with any information he can recall about the Rebellion's spy network, all to get Vader to let Laynara live. In the aftermath, Raze's base on Per Lupelo is destroyed, forcing him to flee, the "bug" begins transmitting (but to whom?), several are dead or wounded, and Darca intends revenge against Wyl Tarson . . . (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:12)

(The Ahakista Gambit)

***NOTE:** This event takes place 9 months (on a 12-month calendar) after the events of *A New Hope*.

- Aboard the Rebel Alliance flagship, Rebel One, Deena Shan considers herself completely useless to the Rebellion. She is considering leaving the Rebellion entirely. Things take a turn, though, when Rebel One falls out of hyperspace (from a blow hyperdrive) at Bannistar Station, the Empire's major hub in the Mid Rim. Seeing the chance to strike a blow (which may be suicidal) for the Rebellion, they make plans to destroy the station. Most of the Rebels abandon ship to get to safety, while Leia Organa, Deena Shan, Luke Skywalker, Basso, and their strike team infiltrate the station in spacesuits. As for Rebel One, Tungo-Li sacrifices himself to destroy it to deflect attention from the invaders. The Imperials, though, are on to them, and intend to capture Luke and Leia, killing anyone else in their way. Meanwhile, in the Atzerri System, Admiral Gial Ackbar and others aboard Home One are unwilling to leave Rebel One's fate unknown. When they learn of the ship's true fate, Captain Dantels and Lieutenant Pollard begin an unofficial plan to help. Back at the station, Leia and Able are captured while trying to blow up empty fuel tanks. Basso is apparently killed by stormtroopers. Luke is captured while allowing Deena to escape to disable the cooling

substation. Later, D’Vox and Rishyk question Luke, Leia, and other captives, while Deena takes out the substation, only to learn that the Empire is preparing a major preemptive strike on a planet’s population. Basso, injured but not dead, contacts her, but he cannot help her at the moment. She will need some help, though, as Rishyk shows up and takes her captive, intending to play with her a little before she dies. Back in the command center, Able and Leia look for ways to escape, while Deena is abused by Rishyk, until she stabs him in the leg and sets off her explosives. She escapes, but has nowhere to go. Finally, she finds herself out on a ledge, faced by Rishyk, who nearly falls to his doom. Deena saves him, only for him to try to drag her down, so she lets him fall to his demise, then drops a detonator into a fuel tank, detonating it. The explosion gives Leia and Able the chance they need . . . Meanwhile, the Alliance sends Dagger Squadron (a squadron of the new B-wing starfighters) to the rescue . . . The explosion allows Able and Leia to free Luke and take out the Imperials in the command center. When Leia wants to let D’Vox live, he tries to shoot them, forcing Luke to pull his lightsaber and cut off both of D’Vox’s hands. D’Vox swears vengeance upon them, but they are already gone, taking a shuttle stolen by Basso to escape, picking up Deena by visual scanning on the way. They escape amid a powerful assault by Dagger Squadron. Later, Dagger Squadron asks to go to Ansion to relay information from the mission that indicates the Empire planning to strike the Rebels there. As for Deena, she has proven herself and chooses to remain with the Rebel Alliance, for even small victories are worthwhile, and this victory is hers. (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:12)

(Small Victories)

***NOTE:** This event takes place 9 months (on a 12-month calendar) after the events of *A New Hope*.

- While Dagger Squadron heads for Ansion, Luke Skywalker, Leia Organa, Han Solo, and Chewbacca lead a Rebel force (including Basso, Able, and Deena Shan) to a deserted moon on a mission to seek out a rumored secret Imperial weapon. On that very moon, Imperials sent by Captain Holt, on orders from Darth Vader, arrive in dropships, only to discover the moon’s only human inhabitant: Old Republic Jedi Celeste Morne. Vader had left Morne on the moon nearly twenty years before, when she was freed from her millennia-long stasis. When we last saw Celeste, she was wearing the Muur Talisman, being taunted by the spirit of Karness Muur, whom was both trapped with the talisman and partially possessing Celeste herself, surrounded by Imperial troops that had been transformed by the Muur Talisman into rakghouls. When Vader’s new Imperial forces arrive, sent by Holt, they are forced to crash by Celeste’s Force powers, then transformed into more rakghouls under her thrall. Soon, the Millennium Falcon and another Rebel ship arrive, carrying our heroes. Upon discovering the crashed and abandoned Imperial dropships, the Rebels scout the area. When clonetrooper Able mounts a ride, he discovers a horde of rakghouls bearing down on them. Swept up in the chaos of the attack, Deena and the others lose sight of Able. As others begin turning into rakghouls themselves, Han, Chewbacca, Basso, and Deena take refuge aboard the Falcon. Leia is left on her own on the surface. Luke, having sensed the presence of another Jedi, is distracted and swept up in the rising tide of rakghouls. Now, the spirit of Karness Muur whispers into the ear of Celeste Morne, who watches the situation. Their chance to escape may have arrived. Once Luke enters the cave of Celeste, she immediately attacks him, intending to make him pay for her having been abandoned by Jedi and Sith alike. Leia, meanwhile, makes her way toward the same cave, while Able, greatly injured, makes his way there as well, intending to protect Leia. Elsewhere, Vader (on Coruscant) is apprised by Captain Holt (via holocomm) of the presence and launch of the Falcon, suggesting that Luke might be among them. He keeps Holt to his orders, despite the possibility, intending to force the Falcon to flee for home. Down below, Luke and Celeste duel, but he is no match for her. He senses the Dark Side in her, even as Leia tries to knock her out. When Celeste attacks Leia, Able enters and attacks, only to be transformed by Celeste into a rakghoul. Realizing that Luke and Leia must both be Force-sensitive to be immune to the Talisman’s powers, Karness causes the Talisman to separate from Celeste, intending to take Luke as his new, more powerful host. Instead, Leia leaps to save Luke, leading to the Talisman attaching to her. The attachment is short-lived, though, as Celeste takes the Talisman back, intending to keep Karness confined as a prisoner in her own mind. She refuses to tell Luke more of the

Jedi, but she does hint that darkness is in his blood, past, and future. Leia and Luke escape the cave and are picked up by the Falcon, even as Celeste begins to load her rakghoul "army" into the other Rebel starship, launching for space and freedom. She does not do so without a parting shot, though. In passing the Imperials in orbit, she uses the Talisman to turn them all into rakghouls, leading to the crash of the Star Destroyer into the surface. Vader has lost Celeste, but his son has escaped . . . (This crossover series continues in the pages of Legacy.) (Exact date based on the LucasBooks and Dark Horse internal timeline: 35:12)

(Vector)

***NOTE:** This event takes place 9 months (on a 12-month calendar) after the events of *A New Hope*.

- A group of heroic performers is contacted by Vil Kargaims, the campaign manager of the local governor, to put on a performance at a party he is holding during Fete Week that will also double as a rally for the governor's re-election campaign. Kargaims has chosen the group because he knows that a major financial supporter of the governor's last campaign, known as "Big Bantha," is a die-hard fan of the group and would likely donate a great deal to the governor if the group is performing at the rally. The group agrees and is in the middle of their performance (or rehearsal) when blaster fire rings out. Kargaims has been murdered! The sheriff locks down the building, but even the sheriff is not above suspicion because she claims to have been in the refresher. Only the performers, obviously performing at the time, are above suspicion, so the governor has them investigate and the sheriff recuse herself. They learn that the governor had an affair with a junior aide, which Kargaims had discovered. They learn that Kargaims was a bad sabacc player who owed credits to many people, including a major rancher. Kargaims was also a lawyer, and in a recent case he sentenced a woman to death over a speeder crash that caused another person's death. That woman's husband is on the catering staff and may want payback. "Big Bantha" is also involved in a trade agreement with a neighboring system that new policies the governor is pushing might jeopardize, despite his financial support. In the end, the husband confesses to the murder, claiming to have been put up to it by the governor in order to draw attention from his affair. However, this is just a plot to discredit the governor and cause him to lose his re-election. In reality, it was all set up by "Big Bantha" to counter the governor's acts against his business interests, and he had promised the husband that the next governor, presumably under his influence, would pardon the husband and his wife in return for this murder. Justice is served, despite one of the performers having an obligation of some sort to "Big Bantha" that allowed the donor to point them toward the affair and the husband as their first suspect.*

(Political Party)*

***NOTE:** This mission is part of the *Far Horizons* sourcebook for *Edge of the Empire*.

- Around this time, the Imperial Intelligence spy who will later be known as "Doctor Saras" while undercover in the Alliance, begins training to pose as a Rebel. This training will last one year before "Saras" goes undercover for eight months.*
(conjecture based on *Strongholds of Resistance*)*

***NOTE:** This assumes that the introduction to *Strongholds of Resistance* (an RPG guide) is set around 37:8).

- When a Rebel operative raids an Imperial site, capturing his target (the local Moff), things become difficult when he is forced to take the Moff away in an escape pod that is subsequently damaged. He contacts the Rebel Alliance's Dagger Squadron for rescue, but Imperials are also on the way to rescue the Moff . . . *

(Jump to Subspace)*

***NOTE:** This is an *X-wing Miniatures Game* scenario that was included in the *Rebel Aces Expansion Set*. There is no indication of time frame, other than during the Rebellion and after Dagger Squadron exists, so I have placed it here, alongside some of Fantasy Flight Games' *Edge of the Empire* RPG scenarios.

- Coruscant Daily NewsFeed reports on the launch of New Year Fete Week celebrations on Coruscant. (Exact date of report via Coruscant Daily NewsFeed: 36:F1:1)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #5)
- In a public speech, Emperor Palpatine labels the Rebellion this era's version of the Separatists of the Clone Wars era. (Exact date: 36:F1:1)
(conjecture based on *The Essential Atlas*)
- Colonial News Nets reports the annexation of Bakura, which will soon come under the control of Imperial Governor Wilek Nereus. In the interim, Captain Alecs Brellar is acting governor,

with the local government, under Prime Minister Yeorg Captison, acting under him. (Exact date of report via Colonial News Nets: 36:1:2)

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #5)

- *Imperial Colonel Dreloq is placed in charge of keeping the peace on Bakura. (conjecture based on The Official Star Wars Adventure Journal #3 via TimeTales, paraphrased)*
- *Ru Murleen is transferred to the planet Imdaarm, where she is to keep an eye on Imperial activities in the area. (This will lead to her being reunited with her old comrade Rookie One in the years to come.) (conjecture based on The Hidden Empire)*
- *The Human Events Network reports that Neile Janna, famed actress of Scrivner's Revenge, will be returning to Adarlon and her acting career to perform as Freia Kallea in Kallea's Hope. (Exact date of report via the Human Events Network: 36:1:7) (conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #5)*
- *Imperial Defense Daily reports the end of field trials on the TIE/x2 and plans to incorporate the design upgrades from the TIE/x1 and TIE/x2 into a TIE/x3 prototype for field trials 16 months down the road. (Exact date of report via Imperial Defense Daily: 36:1:13) (conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #5)*
- *Boba Fett receives a new ship's operating license from the Bureau of Ships and Services (BoSS) for Slave I, which is registered out of Botajef. On the same day, he receives a new "Captain's Accredited License" for himself, on which he registers his homeworld as Concord Dawn. (Exact date on document: 36:1:13) (conjecture based on The Bounty Hunter Code: From the Files of Boba Fett)*
- *Cynabar's InfoNet reports various events of interest to smugglers. Included in the day's reports are mentions of Han Solo's escapades on Ord Mantell with Skorr, along with random tidbits including: Bettle and Jaxa marketing Slug Throwers beyond the Corporate Sector; Doc vanishing; Platt Okeefe making plans to head for Lan Barell; Nada Synnt losing his repulsorlift component supplier; Lando Calrissian winning taxi-service license rights on Ord Wylan in a sabacc game, then losing them a few minutes later, prompting a trip to Taanab. (Exact date of report via the Cynabar's InfoNet: 36:1:16) (conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #5)*
- *The Crimson Aces, a space defense force of the planet Repea, is wiped out when Repea and the Empire work together to wipe them out, ensuring that the Aces cannot betray them in the future. In revenge, the Aces' commander, Gikkin, begins to strike at both sides, making it look like both sides were betraying the other. Eventually, the Empire will blast Repea, unknowingly taking vengeance for Gikkin. When Gikkin is later killed in battle, his XO, Colonel Tyrus, will take over. (conjecture based on On Wings of Rogues)*
- *Tanda Marelle of Galactic Resorts reports on the annual Spira Regatta held on Spira. (Exact date of report via Galactic Resorts: 36:1:21) (conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #5)*
- *Having seen his coup attempt fail, Jerrec decides to hold off on any more attempts. Instead, he builds a tower in Baron's Hed on Sulon and will rule there as a conquering governor. (conjecture based on The New Essential Guide to Characters)*
- *Jerred has the computer core from his destroyed Star Destroyer Vengeance salvaged and moved to a new Star Destroyer, the Vengeance II, which tends to go by the name Vengeance (sans the "II") since the other vessel is no longer around. He will later turn the Vengeance II over to Admiral Ozzel's Death Squadron, as he is already having a Super Star Destroyer variant constructed for himself (also to be named the Vengeance, despite one already being in service with that name), which he will take command of shortly after the Battle of Endor.*

(conjecture based on *The Dark Forces Saga, Part VI: Outcasts and Megalomaniacs Welcome*)

- The Galaxy News Service reports that the arrival of Wilek Nereus as the new Imperial Governor of Bakura was interrupted by rioting, brought on by former members, it seems, of the Bakuran home government. (Exact date of report via Galaxy News Service: 36:1:30)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #5)
- Hypermedia Galaxy News Service reports that a massive series of earthquakes on Kamori have resulted in tremendous damage and the death of Dana Dregond, a master painter recognized as one of Kamori's "living treasures" for the last ten years. (Exact date of report via Hypermedia Galactic News Service: 36:2:4)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #5)
- Still on the run, Hoole and the Arranda children, Zak and Tash, arrive on Ithor and land on the Tafanda Bay. They are met by Fandomar (the wife of the exiled Momaw Nadon, who had given away gene splicing secrets to the Imperials in return for the lives of his people, but been exiled for breaking the Ithorian Law of Life). They are in need of supplies, including a mineral for fuel that is mined in the nearby asteroid field, which is owned by a mining group. To pass some time, Zak and Tash go into the Mother Forest, which is forbidden, to play with a speed globe. Fandomar saves Zak from accidentally getting caught in a vesuvague tree, but it seems she was there of her own volition. They leave for the mining headquarters in the asteroid field in Fandomar's ship, but are attacked by a space slug. Only the help of the miners and their Starfly ships save them. They meet the miners' leader, Hodge, who says that they can have the mineral they need, but instead of credits, he'd like Hoole, as an anthropologist, to help them unravel a mystery. They don space suits and head for a cavern where they find a statue of a scared Ithorian in front of a tomb, of sorts. Fandomar knows what it is and freaks out. (It is the tomb/prison of Spore, a failed gene splicing project the Ithorians worked on years before, which turned against them, only to be defeated and imprisoned after a 100-year battle between the Ithorians and the Jedi Knights against Spore). Opening the door causes the cave entrance to become blocked, so they use a mining shaft to send Tash for help. On the asteroid surface, she meets the Dark Jedi Jerrec, who has come to claim Spore. That "night," the trapped folks have been saved, but Jerrec is holding them to make them help him get Spore for himself. Hodge says that night is prime space slug hunting time, so they should wait to go back to the tomb. (He's actually working to have his men steal Spore, which they figure is some kind of treasure, that night.) The next day, they go to the tomb and find Hodge's assistant dead at the door (at the hands of Spore, of course . . . but who has been taken over by the parasitic creature?). Jerrec storms into the open tomb to find it empty. They discover inscriptions that give clues about Spore being held there, but not much else. Upon returning to the mining station, everyone but Fandomar is nearly killed when Fandomar tries to blast them all through the airlock and into space, to keep Spore (which cannot spread in a vacuum) from taking them all over. They try taking a ship back to Ithor, but Fandomar manages to do just enough navigational damage for them to crash. When she awakens under Tash's watchful eye, she realizes that if they are now in the Mother Forest, and they have all removed their helmets, Spore is now free. Hodge shows up and reveals that he is the one taken over by spore. He opens his mouth and strange plant tentacles reach out to take control of four Ithorians who had come to help. He then turns his eyes to Hoole, while the children escape. Their escape is for naught, though, as Hoole, now part of Spore, catches up to them and takes over Zak as well. Tash uses a combination of her wits, the Force, and the aid of the Bafforr trees to escape. She is saved from a vesuvague tree by Fandomar, who takes her to meet some Ithorians who had disobeyed the law to come and live in the Mother Forest. They realize that they must get Spore into space to make sure it cannot take over the entire planet. They see an Imperial shuttle fly overhead and prepare to stop Spore. In a clearing, Jerrec steps from the shuttle, its only occupant. Jerrec wants to take Spore off-world and work with it so that it can help him take over minions so that he can one day be the Emperor. Spore agrees, but when Fandomar's allies show up, Spore is genetically compelled to take them over. When they run, Spore sends everyone but

Hoole, Zak, and its prime host (Hodge) after them. The remaining Spore hosts and Jerec board the shuttle, but not before Fandomar and Tash can hide aboard. They fly to the Vengeance, Jerec's Star Destroyer. Tash and Fandomar come out of hiding and subdue Zak and Hoole. They take two Starflies, each bearing one of the two infected friends, and escape the Vengeance. Spore is compelled to take over all entities it encounters, so he has Jerec chase the Starflies into the dangerous asteroid field. The ship handles it well until a space slug attacks it, rendering its shields inoperative. The ship gets beaten to a pulp, but Jerec escapes. With Spore dead (well, Hodge ejected into space and Spore now turned back into its rock-like form to await new hosts), its power over its victims vanishes. Hoole and Zak are back to normal. A short while later, they take the newly supplied Shroud away from Ithor, while Jerec leads a salvage mission to the Vengeance and Spore floats in space awaiting a new host.

(Spore)

- On their way to hide out on Dantooine, Zak Arranda, Tash Arranda, and Mammon Hoole dock the Shroud with the Star of Empire in order to make it through some heavily policed Imperial sectors. They meet M-4DO (Fourdee), a droid guide. Zak wishes to learn more about computers, so he is allowed to go to the main computer area of the ship, where he meets Malik, the head computer technician. He is rude to Zak and causes Zak to accidentally shut down some ship systems, before Captain Hajj comes to his rescue. Hajj tells Zak that Malik got the job on the ship due to Imperial ties and that he is in charge of the Systems Integration Manager—SIM, an artificial intelligence being installed to keep the ship running smoothly. Zak is given access to some of the main computer through his cabin computer, so he returns there. He runs into Tash, who introduces him to Dash Rendar, a suspicious passenger. Zak goes to see Hoole, but he is engaged in a solitaire game of Dejarik, which prompts him to tell Zak that part of the strategy is moving when you want to, not when the opponent wants you to. Zak goes back to his room and fiddles with the computer, which introduces him to SIM. SIM plays a game of TIE Fighter (no, not like the one we know and love) with Zak, but it is interrupted when an evacuation warning comes over the speakers. Everyone rushes to get away, and everyone seems to . . . except Zak and Tash, who were locked in a closet by an annoyed passenger. After freeing themselves, they realize that the ship hasn't exploded, which may mean someone is trying to steal the vessel after a false alarm. They sneak around, eventually running into Dash, who stayed behind because he thought the alarm was suspicious. SIM has told them that something is interfering with its systems, so when Zak tells SIM they are going to go to the communications room to call for help, SIM counters with the idea that they go to the control room, fix SIM, and then SIM can handle the rest. They continue to the comm room instead. Passing through the ship's atrium/zoo, they are attacked by service droids, but saved by Captain Hajj and some crewmen, all of whom stayed behind to be the traditional last ones off the ship. They continue to the comm room, and on the way, SIM shows Zak its files on Dash, a known criminal (well, smuggler). On their way to the comm room, one lift full of crewmen plunges down a shaft to their deaths, and then while crawling up a ladder, other crewmen are killed by falling debris. Zak says he thinks Dash is behind the sabotage, so Hajj takes his weapon. They then enter an observation room, where they meet Fourdee, who tries to kill them. They continue on and Hajj falls down a shaft after being swarmed by crab droids (the same creatures have also cut a hole in the bottom of Dash's boot). Dash, Tash, and Zak finally make it to the door to the comm room, but Dash is knocked out when the door itself attacks him. Tash finds another way around, but once she gets into a secondary hallway, the door is locked and air begins being vented from the hall. Zak is urged by SIM (who has been increasingly pissy about him not going to the control room to fix SIM) to go to the control room, to give SIM control enough to save Tash. He arrives to find Malik (whom he now believes is the saboteur), and stays away from him long enough to follow SIM's commands to repair the system. Malik, scared out of his mind, then tells Zak the truth. SIM is not a Systems Integration Manager. It's a Systems Infiltration Manager, an AI program meant to take over enemy vessels. Malik had been sent by the Imperials to install it on the ship, but he knew it was too self-aware. It would take over the ship for its own ends. To counteract it and keep it under control, he put in a safeguard program . . . which Zak was just tricked into

shutting off. SIM reverts to its true evil self and tells Zak that Tash will not be spared. Hoole arrives (after chasing down the ship as a mynock) and helps Zak and the newly conscious Dash (who's carrying Malik, whom SIM knocked out) to free Tash. They escape through the zoo, but the animals attack. They are saved by a water weapon from one of the droids they bested earlier. They step into the hall to the docking bay, only to find Dash electrocuted (slightly) by the floor through the hole in his boot. With Dash hobbling so as not to be shocked again, they make it to the door to the docking bay, only to find SIM has sealed it. Zak takes a cue from the Dejarik game and has everyone do nothing. SIM grows weary of not having new input and opens the door just a crack. Hoole dashes through, and moments later he uses the Shroud's lasers to blast through the door. They escape in their respective craft: Zak, Tash, and Hoole in the Shroud and Dash in the Outrunner (not the Outrider this time). Dash turns his weapons on the ship and disables it, so SIM cannot make it a doomsday ship for its own maniacal plans. The day is saved . . . or is it? SIM has downloaded his program to a nearby space station. The heroes are free of SIM . . . but now SIM is free as well . . . *

(The Doomsday Ship)*

***NOTE:** From this point forward, Whitman all of a sudden reverts back to the WEG calendar that uses a 10-month year, though it doesn't mesh with the dates he'd already set down in the previous stories.

- Having risen through the Imperial ranks unlike any other alien before him, Thrawn and those close to him are in great political stead. Thrawn's enemies, though, resentful of his stature, manage to play court politics and cause Thrawn and his people to fall from favor. As punishment, they are sent on a mission to the Unknown Regions. Little do the enemies know that Palpatine and Thrawn had actually planned the fall and the "punishment" as an excuse to send Thrawn into the Unknown Regions to seek out possible threats to the Empire, without raising suspicion. They set out on the Admonitor for the Unknown Regions.
(conjecture based on Command Decision)
- The Admonitor, under Admiral Thrawn, finally reaches the Unknown Regions. Many aboard, including Captain Dagon Niriz, are wary of the new assignment, and some, like General Larr Havel, are downright pissed to have been "punished" with Thrawn. There are a portion, though, who are fiercely loyal to their enigmatic Admiral, like Commander Voss Parck, the man who first found Thrawn and brought him into the Empire, and who was demoted when Thrawn and his followers were "punished." Having arrived in the Unknown Regions, Thrawn makes suggestions that there may be things worth finding, or protecting the Empire from, out here in the wilds of space. Shortly after arriving, they are approached by an Ebruchi vessel, commanded by Creysis, who claims to be the ruler of that region of space. Thrawn convinces Creysis that the Admonitor, a Star Destroyer, is nothing more than an Alderaanian Colony Ship, with the TIE fighters being recon vessels, basically. Thrawn asks about trading and peaceful relations, so Creysis comes over to the Admonitor. Thrawn gives him a small trinket, but Creysis would rather have a TIE for himself. Creysis tells them that he'll speak to others about getting them a colony world, in return for some of the "colonists'" technology when they have colonized. Creysis returns to his ship, and Thrawn puts more of his own secret plan for the encounter into motion, by having a secret meeting with two pilots, Parck, and several trusted troopers, while he has a shuttle and TIE modified. Later, Thrawn sends the team aboard the modified ships over to Creysis' ship, to return the favor of hospitality and the show of trust in visiting the other ship. En route, the ships are attacked and taken aboard as prisoners. Thrawn doesn't bat an eye. Shortly thereafter, as the Admonitor chases Creysis' ship at a fake, low top speed, like that of a colony ship, Havarel speaks with Niriz about taking over the ship and getting Thrawn, who he believes is out of control and risking their people's lives for nothing, arrested. Niriz is uncertain what to do. Niriz expresses some of his doubtfulness about Thrawn's actions, and Thrawn simply tells him that it is a matter of trust—whether Niriz trusts Thrawn, or at least trusts that those who put Thrawn in charge knew what they were doing. Not knowing which of Creysis' vessels (now that more have gathered en route) is Creysis', they wait until the group jumps to hyperspace in different directions before heading straight after Creysis', which Thrawn is certain is going toward the real ruler of the species (since Creysis didn't act like a ruler). Havarel shows up at the bridge and tries for a mutiny, which Niriz informs Thrawn of just before Havarel makes his move, but

Thrawn proves himself when he shows just how his plan was to work by having a signal sent on a special frequency with one word: “now.” Aboard Creysis’ ship, the signal is received and as Parck and the TIE pilots sit as prisoners, the side of the shuttle bursts open revealing the heavily-armed troopers. The troopers pour from the modified shuttle and move to take the ship. In space, the Ebruchi starfighters emerge from their ships and engage Thrawn’s TIEs, but they are overconfident in how well they think they know the TIEs, based on the one they captured—all because Thrawn had anticipated the capture (obviously) and modified the TIE so that it revealed nothing of use. Thrawn then lets the Admonitor crew use the ship to its full abilities, easily snagging Creysis’ command ship. Thrawn then reveals to Niriz that they were able to track it due to a tracking device in the trinket he gave Creysis. Later, Niriz gives Thrawn his resignation, but soon after, Parck meets with Niriz and tells him that Thrawn has refused to accept it. Thrawn was right, it was all about trust, and Niriz had proven to himself that he is trustworthy by telling Thrawn of Havarel’s plans. Parck also reveals their true purpose. They are not out here for punishment, but to find and eliminate threats to the Empire that lie in the Unknown Regions. So, true, all of their official careers are in ruins back on Coruscant . . . but their “punishment” mission will be far more interesting than they could’ve ever hoped for.*

(Command Decision)*

*NOTE: I have placed this story here because it would appear Thrawn was an Admiral, not Grand Admiral, when he was sent to the Unknown Regions, which puts this before 2 – 3 ABY, and since he refers to returning to the Unknown Regions in *Side Trip*, this must come before that story, but not too far before.

- While on a mission to the planet Krant, where she is to meet with the Bothan agent Utric Sandov at Ghost Base, Princess Leia Organa’s ship is shot down with no warning by an Imperial Star Destroyer. The survivors, including Leia, make their way toward Ghost Base, but first discover a group of Imperials on orders from Imperial Moff Yittreas attacking a village. Even more important, the village is being defended by Jedi Master Echuu Shen-Jon, the former Padawan of Mace Windu that left the Jedi Order during the Clone Wars after killing Sev’Rance Tann in revenge for the death of Echuu’s former Padawan. Leia’s group teams up with Echuu to save other villages, but they find Ghost Base overrun. Luckily, Utric got to safety and is able to reveal that the Imperials have discovered the Vor’Na’Tu, an ancient Jedi artifact that they are holding on Geddes (an asteroid). The Rebel force, along with allies under Chewbacca’s father Attichitcuk, work together to breach the Geddes defenses. They manage to capture the Vor’Na’Tu, then break it into pieces to keep Palpatine from ever being able to use its power. Unfortunately, once everyone else is away, Echuu is cornered by Darth Vader, who has come for the artifact. Echuu is cut down by the Dark Lord. (To be continued below . . .)*

(Galactic Battlegrounds)*

*NOTE: The date for this story has been moved here from just before ANH to reflect its placement in *The New Essential Chronology*.

- Hakon deVille, owner of the Ananuru Express tourist train on Ananuru, acquires a datatape from an imperial research project that was terminated under unknown circumstances. Realizing its value, he decides to auction it during the next trip of the Ananuru Express. The Rebel Alliance hears of this and tasks a small group to board the train and obtain the datatape. Arriving in Ananuru City, the rebels pass an imperial customs inspection and board the train. Three days after the train leaves the station, a group of thugs attack (they were secretly hired by deVille so he could evaluate the potential buyers) who, after getting into a fight with the rebels, either flee or are captured (deVille has those captured taken “for interrogation”). Over the next several days, the passengers engage in futile attempts to find and steal the datatape prior to the auction. Finally, on the sixth day of the trip, the auction begins. Bidding eventually reaches 98,000 credits, but before the datatape is sold, Secesh Trant, a member of the Destabilization branch of Imperial Intelligence, appears and threatens everyone with treason charges and confiscates the item. A fight breaks out between the various parties in attendance over this announcement, which Trant uses to escape the train and return to the INS Intimidator. The rebels eventually steal some sand skimmers from the train and flee before more imperial agents can arrive to arrest them.*

(Ananuru Express)*

*NOTE: This story is a generic Rebellion era RPG scenario. I have simply assumed it takes place in the first year

after ANH. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- A group of rebels are sent to Entooine, a very cold planet in the Outer Rim. Arriving at the planet, they fail to recognize how dangerous landing in a blizzard is, and so crash some distance from the rebel base they were headed for. After a three hour trek through the snow, they finally reach the base and learn why they were sent. An off-worlder, Jowart Typok has been hunting the local bantha herds heavily, forcing the natives (known as the Askhew) to roam farther and farther to hunt bantha meat (somehow the Askhew, who live at a stone-age level of development, are allies of the Rebellion). Worse, Typok hunts only for trophies, not for meat, and has killed sacred blue banthas as well. The rebels leave the base once the blizzard ends and an hour later find two dead blue banthas missing their horns and one live but young blue bantha. To their shock, the blue bantha speaks and warns them that Typok is still in the area! (Blue banthas are self-aware and force sensitive.) Once the rebels notice Typok crouching on a ridge 150 meters distant, he begins shooting at them until they force their way close enough that he is forced to flee. The rebels eventually track Typok to his ship, but he escapes. However, his pilot tries some fancy flying through an ice cavern and crashes. It is unknown whether Typok is killed.*

(Bantha Cannon)*

*NOTE: This story is a generic Rebellion era RPG scenario. I have simply assumed it takes place in the first year after ANH. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- The KX-80 Repeating Blaster Rifle is developed under contract to several "world defense arms," but officially only a few prototypes were developed. However, their use by Rebel squads convinces Imperial officials that Kashnir Arms is still in production and under Alliance control.*

(conjecture based on *Blaster Weapons of the Rebel Alliance*)*

*NOTE: This assumes that the *Blaster Weapons of the Rebel Alliance* article is based on the early era after ANH. All information from this *Challenge Magazine* #40 article was submitted by Luke Van Horn.

- Eight weeks prior to the formation of Green Squad 3, Rebel agent begins training with Green Squad at Alliance Training Center-5/Green Squad (ATC-5/GS) on the planet Ksift in the Outer Rim.

(conjecture based on *Blaster Weapons of the Rebel Alliance*)

- A group of rebel agents training to be in Green Squad complete basic training and are led to the mysterious second level of the Alliance Training Center-5/Green Squad (ATC-5/GS) to begin combat simulation tests. Given comlinks and blasters set to only fire on stun, their first task is to move through a simulated forest (in an elaborate combat simulation room) and try to reach a building while being harassed by computer-operated drones. Completing this task, their next simulation is of the interior of a star destroyer, from which they must retrieve a computer file. Avoiding more drones, they succeed, only for the com to go dead. Real imperials have entered ATC-5/GS. The simulation is over, real combat awaits! Passing through a room designed to test dexterity (balance beams, ropes, etc.), they move to the front of the building to see it under assault by a squad of stormtroopers and a mobile command base. The rest of the rebel personnel are pinned down by the troopers, so the agents-in-training attack and disable the mobile command base. Seeing their inevitable defeat, the surviving troopers surrender. Later that night, the agents are congratulated by instructor Bret Hanson, who informs them that they've passed their tests and will from then on be known as Green Squad 3.*

(Green Squad 3)*

*NOTE: This story is a generic Rebellion era RPG scenario. I have simply assumed it takes place in the first year after ANH. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- The Empire invades the Tegrat system, causing a mass exodus of refugees attempting to flee (as well as criminals and rebels). A group of refugees manage to board the Sidewinder, a small cargo ship. They are attacked by TIEs, but eventually manage to escape into hyperspace. Four days later, the hyperdrive suddenly cuts out and the refugees find themselves near an Imperial escort frigate, which has been modified with extra research labs and a large "13" on the hull. The frigate appears to be deserted, but suddenly it locks onto the Sidewinder with its tractor beams. With the hyperdrive damaged, and the tractor beam disrupting diagnostics, the refugees must board the frigate to deactivate the beam. Not knowing the layout of the huge ship, they wander through corridors until they are attacked by

numerous R2 and 3PO droids, which herd the refugees deep into the interior. Eventually, they reach a lab occupied by more droids and one emaciated-looking human. After a shootout with the droids, the refugees approach the human only to see him crumble into dust and a black mist rise from the remains. The mist is the product of dark side experiments which resulted in a semi-intelligent dark side entity that feeds on the "life force" of other creatures (it already killed all the frigate's crew). It immediately possesses one of the refugees and runs to the Sidewinder, locking the other refugees in the frigate. It orders the droids it left behind to turn off the tractor beam and then attempts to flee in the cargo ship. The refugees are able at the last minute to prevent its escape, however, by destroying the Sidewinder with the frigates weapons. Unfortunately, this does not kill the dark side creature, and they have stranded themselves on board a mostly non-functional ship. Eventually, the creature re-enters the frigate and, over a period of months, kills each of the refugees. Their sacrifice is heroic, however, for they've traded their lives to prevent the creature from reaching the larger galactic populace.*

(Imperial Research Station 13)*

*NOTE: This story is a generic Rebellion era RPG scenario. I have simply assumed it takes place in the first year after ANH. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- A group of rebel heroes arrive in orbit of a newly discovered planet in the Outer Rim. Suddenly, one of the heroes, a former Jedi apprentice, senses 100 people in despair on the planet who are "trapped in some sort of Dark Side emanation." The nearest to the despairing people the heroes can land is five kilometers away in a jungle clearing. Near the edge of the clearing, they find a small, four-person ship of a type used by the old Interstellar Survey Corps (which was replaced by the Imperial Survey Corps). Deciding to head to the people in distress, the heroes begin trekking through the jungle. After hacking through four kilometers of jungle with his lightsaber, the ex-apprentice senses a disturbance in the force. After warning his comrades to be alert, the ex-apprentice notices six wraiths heading toward him (they are the shades of ancient Dark Side priests who have cheated death through the Dark Side emanation). Since only the ex-apprentice can perceive the wraiths, he attempts to fight them off, but is unable to prevent them from inflicting pain on his comrades before they leave of their own accord. Continuing on, the heroes eventually find several temples, mostly overgrown by the jungle. They also come across four skeletons, with a badge from the Interstellar Survey Corps nearby. On some of the temples, the heroes discover pictographs, which they interpret as a history of the people who had lived there. At one time, there were six priests who were worshipped and practiced sentient sacrifice, and who somehow causes the souls of their victims to leave their bodies and appear in a quasi-vaporous state. Climbing to the top of the largest temple (shaped like a pyramid), the heroes notice a large stone altar which reeks of the dark side. Probing the stone, the ex-apprentice discovers that there are not 100, but thousands of souls in despair, and they are all trapped within the stone altar. Attempting to communicate with them, he is contacted telepathically by a force sensitive soul named Zik'tath. Zik'tath reveals that long ago, some of the inhabitants of the planet were force sensitive, but those attracted to the dark side eventually conquered those who followed the light. The six most powerful dark siders were worshipped and sacrificed their enemies (and sometimes their own followers) in dark side rites which trapped their souls in the stone altar. Over the course of 2,000 years, at least 100 good force sensitives were sacrificed, and it is they whom the ex-apprentice originally sensed. Shortly after Zik'tath was killed, the dark siders turned against each other and the entire population was annihilated. The six dark side priests survived as wraiths, and they killed the four Interstellar Survey Corps members 40 years previously. Zik'tath then asks the ex-apprentice to destroy the altar and release all the captives back to the Force. While setting up an explosive, the heroes are again attacked by the wraiths, who fling rocks at them telekinetically. After taking some hard hits, the heroes eventually trigger the explosive and immediately the attack ceases. While still steeped in the dark side, the evil power of the area has been substantially reduced. The ex-apprentice also begins to feel an overwhelming sense of relief and gratitude. Suddenly, 100 figures surrounded by a bright blue glow appear and one, Zik'tath steps forward and addresses the ex-apprentice: "May you one day champion the way of light as a true Jedi Master." Then, all 100 fade away into the Force.*

(Shadow of the Dark Side)*

***NOTE:** This story is a generic Rebellion era RPG scenario. I have simply assumed it takes place in the first year after ANH. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- Yerkys ne Dago, the notorious Twi'lek loan shark, sends a group of smugglers to Yelsain to pick up a wildebeest he has "requisitioned" for himself. If the captain returns the creature undamaged and on time, Yerkys will forgive the captain for being late on a payment.
(conjecture based on *Parts is Parts*)
- A group of smugglers return to Travnin from Yelsain, transporting a wildebeest for Twi'lek loan shark Yerkys ne Dago. On the return trip, the creature escapes to roam loose on the ship until finally subdued. The smugglers learn soon after that the Thelman Converter, part of the hyperdrive, was damaged in the attempt to recapture the beast. Since they have several hours before they are supposed to meet Yerkys, they decide to see if they can locate a reasonably priced replacement part for their ship. After asking around, they learn from Neena, a singer in The Grand Design bar, that there are several shady characters who want a new model of holorecorder developed by the Nadir Corporation, a business on Travnin run entirely by droids. Nadir also develops starship parts, so if the smugglers are willing, the interested persons will give them the security codes to the Nadir plant so they can steal both the holorecorder and whatever starship parts they need. The smugglers agree and infiltrate the plant. After a firefight with security droids, they succeed in stealing both items and escape from the plant. They turn over the holorecorder to Neena and receive their payment (keeping an extra holorecorder they stole for themselves), only to be attacked by Nadir assassin droids. The smugglers evade the droids' blaster fire long enough to realize that the holorecorder they kept is emitting a homing signal, allowing them to be tracked. They manage to sneak back to their ship and, feeling like giving Yerkys some trouble, feed the homing holorecorder to the wildebeest before turning it over to him. After they receive their payment, they return to their ship (but not before noticing some droids following Yerkys) and take off using their new Thelman Converter. Unfortunately, the part malfunctions and they are return to realspace prematurely (the engineer then recalls that he's heard that all Nadir hyperdrive parts are junk). And, unnoticed by all, a small red light on the malfunctioning part blinks, signaling their location to the Nadir Corporation.*

(Parts is Parts)*

***NOTE:** This story is a generic Rebellion era RPG scenario. I have simply assumed it takes place in the first year after ANH. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- A group of rebels is ordered to attend an auction for hijacked Imperial munitions (grenades and thermal detonators) on Viska, in the Tolaniisi system. They arrive with 40,000 credits to bid with. Before they can land, their ship, the Boomerang, barely passes an Imperial inspection. Once landing, they slip past customs, then check into the Hotel Viska under assumed names. Shortly, a Quarren appears and leads them to the auction, which is held in an old factory. The bidding is intense, but the rebels eventually outbid Rootog, a Rodian lieutenant of the local crime boss, Pluvo-Two-for-One. Before the rebels can leave with their newly acquired ammunition, Rootog and his goons start a blaster fight in the factory. They escape the factory in their landspeeder (with their loot) while under fire, only to find more goons chasing them in a speeder. After a long chase through the old factory district while under fire, the rebels eventually evade the goons and return to their ship. After making their way through customs and a greedy portmaster (using a few judicious cons), the rebels are about to blast off when two imperial repulsor platforms land and demand to inspect their cargo. When the crates are opened, the rebels are just as surprised as the Imperials to discover nothing but Bantha hide boots. Somehow during the customs process, Rootog switched crates. The rebels track him to his ship and recover their cargo, then flee the planet.*

(A Day at the Auction)*

***NOTE:** This story is a generic Rebellion era RPG scenario. I have simply assumed it takes place in the first year after ANH. All information pertaining to this *Voyages* article was submitted by Luke Van Horn.

- A group of rebels is tasked to take a light freighter loaded with blaster rifles and carbines (in crates marked "Heavy-Duty Industrial Lubricants") to the city Synia, on Linholm. Once there, they are to meet a rebel contact for instruction on offloading the cargo. Once they arrive in orbit of Linholm, however, the rebels discover the surrounding space to be full of Imperial

vessels. Strangely, though, they are not harassed and are allowed to land without incident. Stormtroopers are thick on the ground, but again, the rebels are not interrogated or forced to endure lengthy customs checks. When they arrive at their appointed meeting place in an abandoned warehouse, their contact is missing. Suddenly, stormtroopers arrive and begin banging on the door. Before the troopers batter their way in, a small grate in the floor opens and a youth urges them to escape with him underground. Unfortunately, the stormtroopers break into the warehouse in time to see the last rebel climbing down into the tunnels. The stormtroopers follow and a running firefight ensues. When the stormtroopers split into two groups, the rebels take advantage of the limited visibility to trick the troopers into firing on each other and escape in the confusion. Once in the clear, the youth, Wes Ankichia, explains that his father, Lenka Ankichia, was the leader of the Linholm Freedom Movement. The group was betrayed by one of their lieutenants and the Imperials arrested or killed the majority of its members. There is still a cache of weapons outside the city the Empire failed to discover, and Wes takes the rebels there to hide and prepare to rescue the prisoners (who are being used as slave labor miners). On their way to the mine, they have to evade scout troopers on speeder bikes and fight off a jakora monster, a scaly, cat-like creature. They sneak into the mine and begin killing guards, which signals to the hundreds of prisoners that a rescue is in process. They rise up, quickly killing the guards and other mine officials, then board every available craft to escape. As the rebels race back to their ship on speeders to distribute the weapons they brought, they are attacked by four scout troopers, but eventually make their way back to the city. There is heavy fighting in Synia, but with two TIEs strafing the freedom fighters and shooting down their ships, it looks as if the Empire will win. The rebels are then led to a group of old Z-95 Headhunters, which they pilot into the sky and blast the TIEs. Without air support, the Imperial base is quickly overrun. Linholm is free of the Empire, for now.*

(A World in Revolt)*

*NOTE: This story is a generic Rebellion era RPG scenario. I have simply assumed it takes place in the first year after ANH. All information pertaining to this Voyages article was submitted by Luke Van Horn.

- A group of heroes, preparing to leave Altiria/Anarris, are approached by Anarrrian security and asked if they have seen a young Anarrrian boy, Dilta, who is missing. The heroes have not, so they fly away, unaware that the boy has been brought aboard in a cargo container. After entering hyperspace, the heroes find Dilta when he tips over the container. He explains he was just trying to find something to eat when Anarrrian security came near, so he hid in the container. Before he could leave, the container was loaded into the heroes' ship. Realizing the heroes will be charged with kidnapping if they don't return Dilta, they reverse course. They land outside Rastar, hoping to avoid security forces and quietly return the boy to his family. The boy quickly slips away from them, however. The heroes prepare to leave only to discover that they have already been charged with kidnapping. To clear their names, the heroes search for Dilta in Rastar, hoping to convince him to explain what happened to the authorities. They eventually find him in Lunaara Square and convince him to help, but before he can do so security forces arrive and a firefight breaks out. Dilta is hit by the crossfire in his leg, and a member of the security team begins treating him. The combat ends when Dilta awakens and explains that he was never kidnapped. Once his story is confirmed with security footage from the docking bay, the charges are dropped and the heroes are allowed to leave.*

(Guilty Until Proven Innocent)*

*NOTE: This story is a generic RPG scenario with little indication of when it takes place. (All we know is that the book says to treat the officers and security sergeant as scout troopers and Imperial officers, respectively, suggesting a time during the Empire.) I have simply assumed it takes place in the first year after ANH, so that it can be included at all. All information pertaining to this *The Unknown Regions* mini-adventure was submitted by Luke Van Horn.

- A group of heroes arrive at lol Station in orbit of lol hoping to repair their damaged ship. Strangely, they have not been able to contact anyone on the station, and scans indicate no life aboard. While one hero remains to repair the ship, the others decide to explore the station to see if they can learn why it's apparently abandoned. In a cargo bay, they discover a large metal container which appear to have been broken open from within. Inside is a slashed corpse wearing a Tangan Industries security uniform. They eventually make their way to the command center, finding the captain's logs indicating that six hours before the heroes arrived

he ordered all hands to abandon the station. They also find a security video recording showing a number of personnel being attacked by a large humanoid creature called a vindinax. Hurrying back to their ship, they are told that it is almost repaired, but they still need another part from a storage room. Unfortunately, the lights in the storage room aren't working and while trying to find the needed part, the vindinax attacks out of the darkness. The heroes fight back and eventually manage to kill it. They contact Iol to report that the threat on the station is over. The planetary authorities reply that they are grateful and are willing to give the heroes a reward if they will bring the creature's body planetside.*

(Danger in the Dark)*

*NOTE: This story is a generic RPG scenario with little indication of when it takes place. I have simply assumed it takes place in the first year after ANH, so that it can be included at all, alongside other mini-adventures from the same sourcebook. All information pertaining to this *The Unknown Regions* mini-adventure was submitted by Luke Van Horn.

- A group of heroes is contacted by one of their member's relatives, informing them that a distant young cousin of his named Sibyl has disappeared after an argument with her family. Investigating, the heroes learn that she has been recruited into a cult by a pair of priests she met at a nearby starport. One of the heroes has Force abilities and using farsight has a vision of a number of youths trapped in cages. One of priests appears and, sensing something, stares directly at the hero, morphing into a skeletal appearance and startling the hero out of the vision. Backtracing the priests' flightpath, the heroes determine they came from an obscure colony planet named Veroleem. Traveling to the planet, the heroes land in New Promise and are greeted by silence and indifference from the locals. They find a priest, but instead of answering their questions he summons the local constabulary and has the heroes arrested for disturbing the peace. In their jail cell, they meet a talkative local named Bale. He explains that he has been arrested for being a member of the local resistance movement against the priests' cult. He offers to tell the heroes where the most likely place the newest converts would be taken if they help him escape from jail. They are able to pick the locks and escape to a resistance safe house. Once there Bale explains that most new converts are taken to the main temple built in the Coreesh Mountains. He also reveals that resistance intelligence estimates that half of all new converts who enter the temple are never seen again. He doesn't know what happens to them, but it can't be good, so he asks the heroes to consider joining the resistance after they've completed their mission. Sensing they must move quickly to rescue Sibyl, the heroes fly up to the temple. Finding it unguarded, they enter and follow a male voice down a side tunnel. Reaching the voice, they find it belongs to the priest seen in the earlier farsight vision. His robes are covered in blood and he is barking orders to a group of acolytes preparing a sinister looking machine for use. Nearby a number of bound and gagged converts, including Sibyl, are suffering from kryotin use while waiting to be "processed." The heroes burst into the room and quickly defeat the priests. They free the converts and take them back to their ship, escaping into hyperspace before the priests can recover and pursue. Once the former converts are returned to their families, the heroes contemplate Bale's offer to join the resistance on Veroleem.*

(The Finding of Lost Souls)*

*NOTE: This story is a generic RPG scenario with little indication of when it takes place. I have simply assumed it takes place in the first year after ANH, so that it can be included at all, alongside other mini-adventures from the same sourcebook. All information pertaining to this *The Unknown Regions* mini-adventure was submitted by Luke Van Horn.

- A group of heroes is contacted by a Lieutenant Amalia, who represents her naval superiors. She hires them to locate and retrieve a shipment of stolen military hardware. The heroes travel to the location of the theft, in the Outer Rim near the Unknown Regions. During preliminary research, they learn that shortly after the Great Sith War, the Old Republic established an outpost in the region, but its exact coordinates have been lost to history. Soon after arriving, two archaic fighters appear and demand that the heroes surrender and prepare for a boarding party. The heroes are able to fight off the fighters, however, and trace their origin to the planet O'reen. After a short hyperspace jump, they sneak past the orbital patrols and land on the planet. They track the most recent raid acquisitions of the O'reen Star Corps to an analysis station at the Orbital Deployment Center. Sneaking into the station, the heroes find a storehouse of captured technology being studied by technicians. Their current object of

*interest is the item the heroes are searching for, which the heroes discover is a tactical data core for a capital ship. Before the heroes can decide how to proceed a supervisor notices them and a firefight quickly ensues. The heroes are eventually victorious and sneak the data core out of the facility. Once they reach hyperspace, Lt. Amalia provides them the coordinates of a military base where they can return the stolen property and be paid.**

(A Fool's Charge)*

***NOTE:** This story is a generic RPG scenario with little indication of when it takes place. I have simply assumed it takes place in the first year after ANH, so that it can be included at all, alongside other mini-adventures from the same sourcebook. All information pertaining to this *The Unknown Regions* mini-adventure was submitted by Luke Van Horn. (For what it's worth, Luke suggests that the book referring to the "Old Republic" *might* mean that this could be during the era of the New Republic, but since so many sources refer to the "Old Republic" before the New Republic is formed, that seems pretty flimsy to us both, hence keeping it grouped here.)

- *A group of heroes chase a wanted individual named Verinos to a planet in the Unknown Regions named Giaca. He tries to lose the heroes by flying through the treacherous canyons on the planet, but he isn't a sufficiently skillful pilot and crashes, bailing out just in time with a jetpack. The heroes find the wreckage and, after searching it, discover that Verinos survived. They are able to track him, but following his path is difficult, as it requires traversing rivers, ravines, and a waterfall. At one point they are attacked by a large brintak, but they are able to fight it off. Eventually, they trace Verinos to a well-fortified smugglers' hideout. Before the heroes can sneak or bluff their way inside, they are recognized and a firefight breaks out. Eventually, the heroes are able to defeat the thugs guarding Verinos and capture him.**

(Pursuing Verinos)*

***NOTE:** This story is a generic RPG scenario with little indication of when it takes place. I have simply assumed it takes place in the first year after ANH, so that it can be included at all, alongside other mini-adventures from the same sourcebook. All information pertaining to this *The Unknown Regions* mini-adventure was submitted by Luke Van Horn.

- *A group of heroes find themselves short of credits and so agree to smuggle a shipment of raw ore for the Tor-Ro-Bo Corporation of the planet 244Core. In order to arrive at the planet without detection, a protocol droid working for the corporation named TT4 supplies the heroes with an approach vector that takes them through an asteroid cluster. The heroes successfully navigate the cluster and land on an island where Processing Center 879 is located. Two labor droids begin loading the ore into their ship, but one of them malfunctions. The other droid can finish on its own, but it will take 45 minutes. Unfortunately, sirens begin blaring, warning of an incoming meteor storm which will bombard the facility in 30 minutes. The heroes are able to repair the malfunctioning droid and assist with the loading, but before they can leave security forces working for the other corporations on the planet arrive and begin firing on them. The heroes fight back, but the facility is damaged, partly blocking the exit to the hangar. Eventually, the heroes succeed in clearing the exit and escaping the security forces just in time to avoid the meteor storm. The next day they rendezvous with Tor 7863, a Tor-Ro-Bo freighter, and deliver their cargo.**

(Imminent Impact)*

***NOTE:** This story is a generic RPG scenario with little indication of when it takes place. I have simply assumed it takes place in the first year after ANH, so that it can be included at all, alongside other mini-adventures from the same sourcebook. All information pertaining to this *The Unknown Regions* mini-adventure was submitted by Luke Van Horn. (Luke, by the way, does not believe that this minor meteor storm is the same massive one that is described during the Yuuzhan Vong War era. I concur.)

- *Collan Eislo, non-Force sensitive leader of the Apex Society Sith cult, deduces from various clues he has painstakingly compiled that the mask of Darth Nihilus is hidden on the planet Volik.**

*(conjecture based on The Mask of Darth Nihilus)**

***NOTE:** Information provided by Luke Van Horn. This is "recently" as of the time of the mini-adventure.

- *A group of heroes go to Volik, following rumors that the mask of Darth Nihilus is hidden somewhere on the planet. Learning that the smuggling band operative on Volik during Nihilus's time was the Wavelength Gale, they climb Mount Vorena in order to find the Gale's landing beacon. Eventually reaching the summit after surviving rockslides and predator attacks, they locate and reactivate the ancient beacon. It directs them to a hidden cove, but before they can begin descending the mountain the Apex Society appears. The Society is a Sith cult led by Collan Eislo, a non-Force sensitive who is also searching for Nihilus's mask. The cult attacks, but the heroes eventually fight them off. Eislo is undeterred, however, and*

he continues on his own to the hidden cove while the heroes do so as well. When they reach the cove, they find a Rodian pirate named Sando and her gang already there, salvaging whatever they can find as they look for the mask. The pirates believe the heroes to be competitors there to challenge their salvage claims, and so a firefight breaks out. While the fighting continues, Collan Eislo sneaks into an old vessel, the Nashuaga, and looks for the mask. The heroes eventually defeat the pirates and enter the vessel themselves. They discover an old manifest which confirms that the mask was part of the cargo. Searching, they eventually find the mask before Eislo does.*

(The Mask of Darth Nihilus)*

*NOTE: This story is a generic RPG scenario with little indication of when it takes place, other than that the mask itself is "ancient." I have simply assumed it takes place in the first year after ANH, so that it can be included at all, alongside other mini-adventures from the same sourcebook. All information pertaining to this *The Unknown Regions* mini-adventure was submitted by Luke Van Horn.

- *Owal Sopil, a small time smuggler, begins skimming a bit off his cargo runs. Unfortunately, he's so small time that he never realized he's been working for Black Sun. His employers learn of his treachery and immediately seize him. Sopil's brother, Reik, quickly hears of this and turns to some old scoundrel friends, Lando Calrissian and Dash Rendar, for help. They agree and track Owat to a remote bunker where he is being held until the local Vigo can decide what to do with him. Figuring out how to infiltrate the complex, they proceed, unaware that the Vigo has arrived along with his own boss's assistant, Guri.**

(Smuggler's Rescue)*

*NOTE: Summary provided by Luke Van Horn. This has to be after the Battle of Taanab (36:2, according to *Galaxywide News Nets*) and also apparently before Lando becomes Baron Administrator of Cloud City in *Lady Luck*.

- *On Magar's World, a slave woman decides to try to escape, in spite of the very low success rate of such attempts. She convinces Magar's enslaved gladiators and the beast masters to help by starting a slave revolt. During a fight, she smuggles weapons into the pens holding the gladiators. That night, she sneaks into the pits and releases the fighters and beasts. Unfortunately, Magar quickly learns of this and leads a force (including a rancor) to put down the rebellion, resulting in a brutal fight between slave and slave master.**

(Magar's World)*

*NOTE: Summary provided by Luke Van Horn. This could take place in just about any era, so I have put it here with the next mission in the *Attack on Endor Scenario Book*, *Smuggler's Rescue*.

- *Sometime during the Rebellion, a few surviving members of the ancient Sith Empire begin emerge from hiding and exert their influence to corrupt the Rebel Alliance, including those few Jedi still alive, as well as the Empire. They also attempt to eliminate Darth Vader, who they consider to be a pretender to the "Darth" title. They are, apparently, unsuccessful.**
(conjecture based on *The Sith Element*)*

*NOTE: All information pertaining to this *InQuest* article was submitted by Luke Van Horn. What I find most interesting is that this was an obscure article that might be considered N-Canon, but it does seem that it might be able to retroactively tie into the events of the *Fate of the Jedi* series, even though that was not the author's intention in 1998.

- *Deena Mipps of Darpa SectorNet reports that the president of Esseles, President Ralle, is being pressured by the Esselian New Order party's Jamson Freller to step down in light of health problems. (Exact date of report via Darpa SectorNet: 36:2:8)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #5)
- *Imperial Defense Daily reports that Crix Madine has vanished during a Storm Commandos mission. He has been replaced as Storm Commando CO by Colonel Jenn Smeel. (This is actually a move to put Madine into more secretive projects.) (Exact date of report via Imperial Defense Daily: 36:2:12)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #5)
- *TriNebulon News reports on what will come to be referred to as the Battle of Taanab. While on Taanab for a vacation, Lando Calrissian was on the world when Norulac pirates struck again. After boasting that he could beat back the pirates, Gathal Anager, a free-trader, offered him the deed to a Clendoran brewery to actually do it. Lando then took his ship and used Conner nets to slow down the incoming pirates and used a tractor beam to hurl ice*

chunks into the vessels, easily defeating them. (Exact date of report via TriNebulon News: 36:2:17)

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #5)

- *Imperial HoloVision reports that a strain of the infamous Candorian plague, supposedly wiped out 46 years ago, has prompted the Imperial blockade of the rebellious planet Dentaal. (Exact date of report via Imperial HoloVision: 36:2:23)*

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #5)

- *Galaxy News Service reports death tolls in the billions on Dentaal, supposedly from the Candorian plague. (Exact date of report via Galaxy News Service: 36:2:25)*

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #5)

- *The planet Ohnahmi is discovered due to territorial expansion of the Empire. Imperial ambassadors are sent to negotiate with the inhabitants, the Tor-Ohnahmi, or Torons, for they are force sensitive to a very high degree. The Tor-Ohnahmi perceive in the Force the deception and evil in the Imperials' hearts, though, and so refuse to have anything to do with Imperial aggression. In retaliation, the Empire bombards the planet, almost driving the Tor-Ohnahmi to extinction. The handful that survive (perhaps less than five) vow to bring an end to the Empire through peaceful means, by spreading the light of the Force throughout the galaxy. One such survivor, Saidar, joins the Rebel Alliance as a non-combatant.**

*(conjecture based on The Tor-Ohnahmi)**

***NOTE:** Information from this *Gamesmaster International* #7 article comes from Luke Van Horn. His reasoning for its placement is that the bombardment and its recent discovery suggest that it may very well have been a planet in the Unknown Regions, discovered and bombarded by Thrawn, as was one of his frequent tactics.

- *With both her father and brother killed by the Empire, Lyda Skims decides to follow in their footsteps and joins the Rebel Alliance.**

*(conjecture based on Alliance Operative Field Dossier: Skimmer)**

***NOTE:** This takes place sometime prior to *The Cries of Alderaan*, yet a bit after ANH.

- *Rebel starfighters attack an Imperial convoy out of Balmorra, which is seen as a build-up to upcoming Ghorman protests.**

*(conjecture based on Age of Rebellion: Core Rulebook)**

***NOTE:** This is *not* the same event as the Ghorman Massacre, as that is referenced in recruiting bits about this event.

- *Rebel officers send adventurous new recruits into Wild Space and the Unknown Regions to explore, particularly to find new possible base locations.*

(conjecture based on Age of Rebellion: Core Rulebook)

- *A short time before the Rebel strike on the Perlemian Haul convoy, command of the convoy's lead freighter, M226, is supposed to go to Lieutenant Hyzhan Troo. Unfortunately, just as the transfer of command is approved, it is overridden when the Empire transfers Lieutenant Commander Jilan Noor to command the ship as punishment (possibly in lieu of a court marshal).*

(conjecture based on Perlemian Haul)

- *A Rebel group strikes an Imperial communications hub at Sunfall Peak. That part of the group (Team Bantha), consisting of Ithorian mission commander Lieutenant Truno and his pilot (also a slicer) escapes in a shuttle. An Imperial that remains aboard tries to take the shuttle back by holding the pilot at blasterpoint, but Truno tackles and subdues him. Meanwhile, the other part of the group, Team Thumper, has engaged in a diversionary attack on an Imperial administration center nearby. Team Bantha rescues Team Thumper (Corvan, Trass, and Joreel) from the administration center by slicing into blast door controls with a stolen Imperial code cylinder. Unfortunately, the Imperials give chase to the fleeing shuttle, which they stole when their own ship was heavily damaged in the assault. Unfortunately, they did not realize at the time that the shuttle they stole was the local Imperial governor's personal shuttle . . . **

(Age of Rebellion: Core Rulebook Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the rulebook.

- A group of Rebel heroes must infiltrate an Imperial space station in the Mid Rim to deal with an Imperial Moff who has been harassing Rebel operations. The Rebels manage to gather intel from the station, plus capture an Imperial Intelligence officer who was there bearing his own intel for the moff. Unfortunately, the Rebels they expected to help them take down the moff are scattered by further attacks by the moff. Our heroes return to their Rebel base on Chandrila with the Empire in pursuit and bounty hunters on their tail (based on a bounty put on them by the moff as they left the space station). With the info from the space station and the captured officer, the Rebels locate the moff's secret palace on Honoghr and mounts a major offensive against it. They manage to infiltrate the palace amid the battle, but the moff is ready for them, having planted the Intelligence officer on the space station to be captured and provide false information to lead the Rebels into a trap. Despite the odds against them, the Rebels take down the moff, but they must now deal with Imperial reprisals in the region.*

(The Bigger They Are)*

*NOTE: This example campaign in the *Age of Rebellion: Core Rulebook* goes by another name on the very same page, *Hyperspace Railroad*.

- On Onderon in the Japrael system, the Rebel Alliance intends to take over Whisper Base, a small Imperial listening post set up by Imperial Moff Dardano in order to spy on his rival Admiral Corlen. If they can do so without word getting out about the takeover, then the Rebels will have a forward base in the system, even if only temporarily. To this end, a Rebel Special Operations team treks through the jungle for days to reach Whisper Base. The team includes "Ace" Zal Artha, Alderaanian soldier Cael of House Henarist, Mon Calamari Special Operations tech expert Tendaar Bel, spy Vendri DeRalm, diplomat Jin-Rio Akabi, and Bothan commander Arkhan Brem'tu. They use a garage entrance to enter the base and disable communication lines, so that the base commander, Lieutenant Sarev, cannot escape when the operation fully begins. They encounter and quietly defeat some Imperial sentries, then convince a maintenance droid, BX-24 ("Toor") not to report anything unusual in the garage. They head for the launch pad and disable Sarev's only shuttle (the Nolis). After knocking out a few stormtroopers, they make their way into the mostly empty control center, which they capture almost too easily. It turns out that Sarev has escaped through a tunnel beneath the floor and is making his way to an AT-ST to head for a comm station from which to contact Moff Dardano. With the control room and the prisoners inside secured, the Rebels give chase to Sarev. After taking out some speederbikes that try to engage them, they are able to defeat Sarev's AT-ST, taking him out of play. The Rebels now control Whisper Base, though perhaps only for as long as it takes for Dardano to realize that the listening post is no longer active.*

(Takeover at Whisper Base)*

*NOTE: While the *Takeover at Whisper Base* adventure in the AOR:BG boxed set does not include Jin-Rio and Arkhan, their backgrounds in the free supplemental folios for the characters that were released online were promoted as new characters for this beginner game. I have placed this and other *Age of Rebellion* adventures at this point, near the end of the year of the Battle of Yavin, because the *Age of Rebellion: Core Rulebook* points out that B-wings, A-wings, TIE Interceptors, etc. are already active at this point. The Rebels are also not on Yavin IV anymore, using various bases as they work their way toward eventually being on Hoth. (Granted, there are some time references that are quite obviously later than this, such as the TIE Defender profile, but it appears that those are just fleshing out the ANH – ESB era, rather than being time references for placement, as they contradict other time references. This also accounts for Arkhan working against Palpatine after the creation of the Empire for around "20 years," according to his character folio. (For some reason, *Dead in the Water* refers to this mission as *Welcome to Onderon*, not by its actual title in the boxed set.) The *Age of Rebellion: Game Master Kit* adventure module, *Dead in the Water*, explains that this adventure ties directly into *Operation: Shadow Point*, then *Perlemian Haul* from the *Age of Rebellion: Core Rulebook*, then *Operation: Shell Game* from the *Age of Rebellion: Beta Rulebook*, then finally *Dead in the Water* from the *Age of Rebellion: Game Master Kit*.

- A Rebel team on Onderon has captured Moff Dardano's Whisper Base, planning to use it as a forward base for the Rebellion in the region. The team includes Zal Artha, Cael Henarist, Tendaar Bel, Vendri DeRalm, Jin-Rio Akabi, and Arkhan Brem'tu. They know that retribution from Dardano will come when he realizes the listening post has gone silent. They resolve to use the Signal Intelligence (SigInt) array to gather as much information as they can before any clash with Dardano's Imperials. They visit the nearby Darrastead (a village) and get to know the locals, including Deil Kadru, the village elder. The Imperials had often taken villagers and forced them into labor at the base, making them welcome allies in trying to get the listening post up and running as quickly as possible. They encounter a hunting party of

Beast Riders of the Clazca tribe, including Olko Baz, Foth Shemar, and Pokk. They gain support through honorable combat with the Bast Riders. As they try to send data to the Alliance, they are contacted and told not to send data in such large packets because it will attract attention. The Rebel Alliance sends an intelligence agent, Gaav Fennro, to take charge of the SigInt system, but he gets captured upon arrival and taken to Iziz, the capital of Onderon. The Special Operations team saves him from the Imperials, bringing him back to the base to work on the system. Our heroes also scout around to find and buy supplies, including an encounter with the tech dealer Kavia Slen. The heroes briefly clash with Imperials when a recon group arrives, which they subdue to keep the capture of the base a secret, and when they intercept a transmission that points them to a spy working for Dardano against his rival, Admiral Corlen. They question the recon patrol members and the spy. They then cement their alliance with the Beast Riders through a ritual hunt. With things settling in finally for Whisper Base, Moff Dardano finally strikes. Interestingly, they receive a warning ahead of time from an unlikely source: Imperial Admiral Corlen. They battle Dardano's ground forces, including a retrofitted AT-AT that he calls the Armored Fist, then, once defeating them, must go after Dardano himself in his modified proton bomb-bearing TIE bomber. They manage to defeat Dardano, and now there is some question as to whether Corlen might be their next enemy or perhaps a new ally, depending on how he reacts to the defeat of Dardano.*

(Operation: Shadowpoint)*

***NOTE:** This is an adventure that was released for free online as an add-on to the *Age of Rebellion Beginner Game*. It carries on where *Takeover at Whisper Base*, the adventure from the boxed set itself, ends. As for how this fits in with the first several *Age of Rebellion* products and why the characters in this story were named as they were, see the summary above for *Takeover at Whisper Base*.

- Information from Whisper Base on Onderon alerts the Rebel team there to the existence of former Imperial officer Vuld Tansen, who provides vital data that will help the Rebels pinpoint the route of the Perlemian Haul for the heroes next mission.
(conjecture based on *Dead in the Water*)
- An elite Rebel Alliance strike team is assigned to strike at the Perlemian Haul, an Imperial convoy that is often thought to be only rumor, which travels the entire Perlemian Trade Route. The team includes "Ace" Zal Artha, Alderaanian soldier Cael of House Henarist, Mon Calamari Special Operations tech expert Tendaar Bel, spy Vendri DeRalm, diplomat Jin-Rio Akabi, and Bothan commander Arkhan Brem'tu. New data has confirmed that one of its refueling stops is Martle Station in the Remduba System, an old orbital station over Remduba II. The convoy currently carries, among many other things in its twelve Temple-class heavy freighters and two star galleons, COMPNOR agent Soren Talis, a traitor to the Rebellion (Ravin Zael) on his way to brief COMPNOR, a captive Alliance SpecForce team, neutral Quarren agitator Temmin Vyn (taken into custody "for his own safety"), and slaves. While dealing with any of these targets is of some importance and perhaps the goal of other teams, this particular strike team is tasked with capturing the lead freighter, M226, under the command of Imperial Lieutenant Commander Jilan Noor (a bit unhinged and assigned here as punishment) and Lieutenant Hyzhan Troo (who was supposed to be the commanding officer before Noor's transfer). There is something important to the Rebellion on the freighter, and they must capture the ship intact. The team infiltrates Martle Station aboard a captured and disarmed Lambda-class shuttle, then proceeds to make contact with Rebel ally Passk, a Trandoshan who runs Passk's Oddities, a store in the station's urban district. Through Passk they gain access to more information, including a strategic alliance with the corrupt Imperial Governor of the station, Varla Prule, on whom Passk has plenty of "dirt" from their previous illegal dealings to use as insurance against Varla if betrayed. With the additional help of the workgang known as the Big Black, led by Raf, they are able to get past M226's security chief, Tera Wen, once the convoy arrives, thereby sneaking aboard M226. Once away from Martle Station, the team sneaks their way around the ship, encountering a small clan of Ranats, led by Tik, who have been hiding out in the ship's ductwork since they escaped while being transported as part of an Imperial experiment to turn them into saboteurs to release to Rebel bases. The team finally reaches the command module and strikes at the bridge. They are able to use the power struggle over control of the ship (between Noor and Troo) to make their job easier. They take down Noor, who would fight to the last man for the ship and its cargo,

no matter what, so that Imperial command falls to Troo, who is unwilling to give up what she sees as her rightful crew's lives to protect whatever the Empire is transporting on the freighter. She surrenders, and the Rebels allow the crew to eject in escape pods. They then take the freighter and its mysterious contents to the Alliance.*

(Perlemian Haul)*

***NOTE:** This is the adventure included in the *Age of Rebellion: Core Rulebook*. As for how this fits in with the first several *Age of Rebellion* products and why the characters in this story were named as they were, see the summary above for *Takeover at Whisper Base*.

- The Special Operations team from the Rebel Alliance's Titan Base in the Corva Sector (consisting of Nattus Breely, Wettan Garn, Llek Huron, Yotuu, and Ty Breely) goes missing when it is overdue to return from a mission. Unbeknownst to Titan Base, the team has been captured by the Empire and is being held aboard Imperial Station HM7-R (the "Hammer"), where the younger Breely, Ty, is suspected of being Force-sensitive and being held for the arrival of an Imperial Inquisitor.) Around the same time, Imperial Star Galleon IM-873X deviates from its regular course (which it has followed for over six years) to deviate to a secret Imperial research facility in the Styler Nebula. This catches the attention of Alliance Intelligence. As the leaders of Titan Base prepare to look into the missing Special Operations team, they learn of the heroic exploits of the Rebel team that took Whisper Base on Onderon and freighter M226 from the Perlemian Haul and reach out to them for assistance.

(conjecture based on *Operation: Shell Game* and *Dead in the Water*)
- A group of Rebel heroes is summoned to a minor world's spaceport, from which they are ferried to the Rebel Alliance's Titan Base in the Corva Sector. (The team includes "Ace" Zal Artha, Alderaanian soldier Cael of House Henarist, Mon Calamari Special Operations tech expert Tendaar Bel, spy Vendri DeRalm, diplomat Jin-Rio Akabi, and Bothan commander Arkhan Brem'tu, along with new members human tactician Jaxon Brand, Grand diplomat Gorbek Fask, Duros commando Dolet, Sullustan pilot Dero Jin, Bothan infiltrator Lelsk, and droid saboteur RA-7-D.) The sector is under Imperial control, so the Rebels of Titan Base usually don't bring attention to themselves, preferring to strike against targets outside of the sector. (This is especially true due to the presence of Imperial Station HM7-R AKA "The Hammer," an Imperial base that serves as a TIE fighter pilot training facility in the sector.) However, circumstances have changed. Once at Titan Base, the heroes meet various Rebel personnel, including Logistics Officer Lt. Shara, Jayc Terrill (commander of the base's X-wing squadron, Nightmare Squadron), Chief Engineer Sorren, troop commander Lt. B'wek, soldier Krudar, and Titan Base's three-pronged command team: Mon Calamari base commander Elemack, his second-in-command (the Bothan Captain Aleene), and Intelligence Officer Captain Jannis. With Titan Base's own Special Operations team now overdue from a mission, Elemack must now turn to this group of heroes to carry out an important mission. The Imperial Star Galleon IM-873X has been making routine trips to the Corva Sector for more than six years, but a recent anomaly appeared in its regular schedule when it was delayed by eight days. When this caught the attention of the Alliance, they checked its fuel capacity and range, then sliced into records from the Bureau of Ships and Services to narrow down any possible Imperial grade starports nearby. It was determined that the ship must have made a trip into the Styler Nebula, where the Rebels have long suspected that a secret Imperial development facility is located. An unencrypted message that Alliance Intelligence has intercepted makes reference to "Project: Shell-cracker," believed to be a prototype for a small vessel that can be used against large capital ships. The heroes are to infiltrate the Hammer (where the prototype appears to be being tested), determine the nature of Project: Shell-cracker, then steal or destroy the prototype. They are given use of Imperial survey vessel ISV-7X8, the Lambda-class shuttle known as *The Emperor's Vision*, which was captured four months earlier when it stumbled upon an Alliance safe world and taken by a SpecForce team that was training there. Along with an astromech, R2-M5, they leap to the Hammer, feigning to be a survey crew with electronic damage from a neutron star. (R2-M5 inputs a code into the navicomputer to hide the location of Titan Base.) Once aboard the station, the team tends to its secondary objectives, then moves onward to its primary objective. Secondary objectives attempted (though not necessarily completed) include sabotaging the TIE fighter hangar's doors, rescuing the missing Special Operations team (consisting of Nattus Breely,

Wettan Garn, Llek Huron, Yotuu, and Ty Breely) from the detention area, disabling the station's aft tractor beam array, and obtaining sector fleet deployment information from the station mainframe. They then access a restricted hangar bay and get aboard the prototype Shell-cracker, which is revealed to be a small ship with shifting ionic energy within its shields, which can disrupt the shields of other vessels, allowing the ship to get close to capital ships to bomb them. They barely escape through closing hangar doors and are soon set upon by the station's Alpha Squadron of TIE fighters (if unable to disable them or taking so long that the sabotage is repaired). Fortunately, Nightmare Squadron arrives from Titan Base just in time, covering their escape. The Shell-cracker is turned over to Alliance Intelligence, who will examine it in a dead system, then quietly make sure the prototype "disappears," its fate unknown.*

(Operation: Shell Game)*

*NOTE: This adventure was included in the *Age of Rebellion Beta* rulebook. . As for how this fits in with the first several *Age of Rebellion* products and why the characters in this story were named as they were, see the summary above for *Takeover at Whisper Base*. However, also note that since the book that this adventure came from also included example characters that we were expected to likely use when trying out this adventure, I have added those characters to the roster as well.

- Imperial shipping manifests stolen during the Rebel assault on Hammer Station assists the Rebel Alliance in working with a group of pirates to capture a shipment of droids for the Rebellion. It is an acquisition that will send the same group of Rebel heroes that took Whisper Base on Onderon, assaulted the Perlemian Haul, and assaulted Hammer Station into another difficult situation.
(conjecture based on *Dead in the Water*)
- On Devon one month prior to the Shadow Raptor droid incident, the Teagan Tech Consortium sells a batch of droid behavioral inhibitors to Kwymar Automaton Ltd.
(conjecture based on *Dead in the Water*)
- Two weeks prior to the Shadow Raptor droid incident, a spacer who frequents Port Tooga delivers a shipment of droid parts to Teagan.
(conjecture based on *Dead in the Water*)
- One week prior to the Shadow Raptor droid incident, a spacer in the Barvy Harpy on Port Tooga begins bragging that he will have access to Alliance starfighters in one week's time. (This is likely Kog, anticipating a successful strike on the Shadow Raptor.)
(conjecture based on *Dead in the Water*)
- A team of Rebel heroes ("Ace" Zal Artha, Cael of House Henarist, Tendaar Bel, Vendri DeRalm, Jin-Rio Akabi, Arkhan Brem'tu, Jaxon Brand, Gorbek Fask, Doleth, Dero Jin, Lelsk, and RA-7-D) are called to meet with General Airen Cracken aboard the Trans-Hydian Borderlands Alliance Intelligence flagship Shadow Raptor, a modified Nebulon-B Frigate. They arrive aboard the Spinster's Loom, flown by Brahtikka and LE-LU979. After meeting Shadow Raptor navigator Tay Coomsay and commanding officer Captain Hylo Sortuli, they are ushered in to meet with Cracken. The Alliance is in need of droids, and thus they took the Imperial shipping manifests that were acquired from Hammer Station and split them up amongst different privateers (pirates) that would be likely to be able to steal droids for the Alliance. A privateer crew from the Contispex Crusader, under Captain Shyndi Oglerk and first mate Kog, has apparently managed to steal five hyperspace tug compartments full of droids. The Rebel heroes are to meet with Shyndi's people on Port Tooga, a space station of ancient alien origin in the Listehol System that is currently run by Shoola the Hutt. They arrive on Port Tooga and head for their meeting location, the Barvy Harpy cantina. While there, a female Wookiee named Roowarra, angry over the Empire's treatment of Wookiees and too drunk to tell humans apart, starts a brawl with them. Fortunately, Shyndi approaches them and leads them out of the cantina to their meeting in Docking Bay 99. The Rebels are allowed to inspect the five cargo tugs full of droids, picking a couple to check at random, then make arrangements for how to get the tugs back to the Shadow Raptor (via encrypted coordinates that the heroes carry with them). The transaction complete, the Rebels return to the Shadow Raptor with the shipment of droids, which is great news for the Rebellion . . . for a few minutes at least. While in hyperspace, the ship lurches back into realspace, its hyperdrive and ion engines going dead. The heroes are locked in the conference room, while the captain is locked in the refresher. The heroes learn from Lieutenant Hastings (another

crew member) that droids have activated and emerged from the containers. Led by a modified Tactical Droid, TJ-11, the droids are there to take over the ship in the name of the Empire. This was all a setup so that the Empire could get aboard a major Alliance ship and acquire navigational data that would lead the Empire to the Rebel fleet. The Rebel team frees themselves from the conference room and battle through the ship. They fix the ion engines to keep the ship from falling into the gravity well of a nearby black hole. They restore life support when droids knock it out and are even able to call for help (in the form of a Corellian Corvette, Remember Alderaan) to protect them from an incoming Star Destroyer, the Iceheart. Finally, they reach the bridge to take it back, but TJ-11 has taken Captain Sortuli and Tay Coomsay in an escape pod to launch from the bridge section and swing around to the docking bay, where the droids can steal a shuttle to escape with the navigation data. The Rebel team makes it to the docking bay in time and defeats TJ-11 and the rest of the droid infiltrators, but bigger questions now loom: who betrayed them and why? They have some clues. TJ-11 has a behavioral inhibitor chip in its head to control its actions, which is stamped "TTC." It also has parts that resemble old Baktoid Combat Automata designs, and there is a factory that was used for such designs during the Clone Wars nearby on Teagan. They return to Port Tooga and the Barvy Harpy to gather information on the Contispex Crusader's crew. They check in with Shoola, who wants "romance" in return for information. She does reveal that the Crusader's crew paid taxes to her for the droid shipment, as anyone does passing through Port Tooga, and that part of that tax was some protocol droids to add to her own staff. Just then, the droids, likely because of what is being said, activate hidden programming and attack everyone involved in the conversation. The Rebels save Shoola, who points them to the junk dealer Kwiggle for information, providing them also with a recording from Shoola to make sure Kwiggle plays it straight with them. They meet with Kwiggle, who admits to having sold a T-series Tactical Droid processor to Kog from the Contispex Crusader a week earlier. He also explains that "TTC" stands for "Teagan Tech Consortium," a high-end Devon droid manufacturer on Teagan, known for their RWW-series protocol droids. They meet Roowarra again, who apologizes and offers to help. She points them to "Droid-Arm" Aymus, who tells them that the Contispex Crusader pirate team has been supposedly hitting Imperial and old Separatist ships (in the past), but that something seems off about them. They always take on cargo but no crew, and their ships seems much nicer and well-kept than a pirate ship generally tends to be. Aymus has heard that they berth on Teagan at times. The heroes eat dinner with Roowarra, and during that dinner they overhear a spacer discussing a shipment of droids two weeks earlier to Teagan. Everything, it seems, is pointing to Teagan. They arrive at Ganaang Spaceport and then visit the Teagan Tech Consortium. The company reveals that the chip found in TJ-11 (and other droids) were ones TTC designed to allow battledroid models to be refit to be non-violent. However, the chip from TJ-11 has been modified to return the droid to its violent ways. TTC sold a batch of these chips, including TJ-11's specific chip, to Kwymar Automaton Ltd. one month ago. Kwymar Automaton runs an old, abandoned warehouse nearby. TTC also provides them with a description of Kog's own ship, perhaps the true ship of Shyndi and her crew, a Nubian shuttle. The Rebels head for the Kwymar Automaton warehouse and spot the Nubian shuttle (with Shyndi aboard getting it prepared for takeoff), then find Kog with cargo . . . and a group of stormtroopers! A firefight ensues, in which Shyndi comes to the aid of her comrades. When the tables start to turn on the pirates, though, Kog flees to the Nubian shuttle and escapes. The stormtroopers are defeated, and Shyndi is captured. Under interrogation, Shyndi will not reveal much, but she confirms much of what they already know and gives her real name. She is actually Lieutenant Hura Kogler of Imperial Intelligence, daughter of the legendary Hyndis Kogler. The identity of her crew as pirates was carefully crafted as a cover story so that they could get droids onto a Rebel ship to learn the location of the Rebel fleet. The mystery is solved, the Rebels are rewarded for their hard work, and work begins to possibly recruit Roowarra into the Rebellion. They have also made a new ally in Shoola.*

(Dead in the Water)*

*NOTE: This is the adventure included in the *Age of Rebellion: Game Master Kit*. As for how this fits in with the first several *Age of Rebellion* products and why the characters in this story were named as they were, see the summaries above for *Takeover at Whisper Base* and *Operation: Shell Game*.

- Rebel spy Nath Alico, undercover as adjutant to Imperial Captain Ralchio Nervi as part of Operation Ruby Audit, learns that Nervi is planning an attack on the independent (but Rebel-leaning) repair outpost on Xorrn, though only with his own forces and without letting his Imperial superiors know what he is doing (instead claiming it to be a training exercise near Ryloth). Ostensibly, Nervi's goal is to get to the central computer at Foundry Four on Xorrn, where he believes he will find the coordinates of the Rebel Fleet, though he has personal motives as well. Alico gets word to the Rebel Alliance and Xorrn, and a group of Rebel heroes currently near Hutt Space is sent to Xorrn to assist in its defense when the Imperials are due to arrive in a mere 48 hours. The heroes head for Xorrn, passing the Ferra Sector Shipyard (operated by the same group) in Xorrn's orbit and noting the independent ship Icarrii-7 (owned by Skahvi Renlow, a Togrutan scoundrel who is also anti-Imperial but not formally a Rebel) docked at Foundry Four. Once they arrive at Foundry Four, they meet with Cacique (leader) Kal Coorsa of the Clan Assembly, chief engineer Lira Hardin, Patrician Vilola Sargan (Kal's power-hungry aunt and the sister-in-law of the facility's founder, the late Jans Coorsa), and Security Chief Bellows (a former clonetrooper). They attend a larger meeting with Renlow, members of the Patricians (leadership, including Rees Vinder, one of Foundry Four's few licensed doctors), etc. They are briefed on the Imperial threat but not on the identity of the source of this information (Alico). The fact that Nervi is keeping his superiors in the dark about his actions means that they will not have to deal with an immense Imperial force, but they will need to face off against the Gladiator-class Star Destroyer Blood Ambition, the Raider-class corvettes Sargantuan and Warhawk, along with their various TIE fighter squadrons. The Rebel Alliance is diverting reinforcements to Xorrn, but they will not arrive until 53 hours from then (5 hours too late, unless the Xorrn defenders can fight a holding action against Nervi). Renlow suggests other potential allies nearby. (Renlow has also offered to take children and caretakers to safety on the Icarrii-7 once the attack begins.) A member of the Zann Consortium is present, who notes that their spies have given Nervi reason to believe that the Rebel Fleet's location is definitely on the Foundry Four central computer (as Nervi was already assuming), which should hopefully mean that he will not bombard the base from orbit, since he needs the computer intact. As the meeting ends, Kal and Hardin begin arguing (as usual) over his inexperience and her former Imperial ties, but the heroes help calm the situation. The heroes help shore up the defenses at Foundry Four, while Renlow makes arrangements for them to meet with a clan of Mandalorians (who refer to themselves as Old Mandalorians, rather than True Mandalorians, but are otherwise of the True Mandalorian vein), Clan Awaud, led by Vera Beroya, at the settlement of Arumorut on nearby Vlemoth Port. Renlow also suggests that Prince Solo Molec, who runs a Zygerrian Slavers Guild operation on Kowak, might have an army for sale. They head for Vlemoth Port (also called Vlemoth Station) first. They arrive at Arumorut, where they are met by Kad Solus (Vera Beroya's second-in-command), who is trying to strong-arm them (due to considering helping them too risky) when Weequay thugs, led by Ak-Mal, show up to bring Solus to their master, Teemo the Hutt. A firefight ensues, but the heroes emerge unscathed. They spend some time at the Sheb Niktose cantina, where they meet Teroch, a talkative Mandalorian who tells them more about the settlement and its history. While waiting for an audience with Vera, the heroes learn that the Mandalorians are organizing a rescue party to seek out a group of missing Mandalorian and Gnaaz tribe Talz hunters who were out on a training hunt and have not returned. The heroes aid in the search to build goodwill and find that the hunting party was actually captured by a rival Talz tribe, the Dehaam tribe. After brief combat, the hunting party is rescued and returned to Arumorut. They are finally able to meet with Vera Beroya and arrange good terms for assistance for Xorrn. While they have misgivings about working with slavers, the heroes then head for the Zygerrian Slavers Guild's Sclavos outpost on Kowak, where they hope to gain assistance in some form from Prince Sono Molec, son of Zygerrian King Atai Molec. They speak with Jorec and Mard Gemen at the Auction Registrars' Office and secure invitations to a pre-auction banquet being held by Sono. At the banquet, they are questioned by Rajim Armin, captain of the Prince's Guard and an advisor to Sono, who suggests that while the Zygerrians see no reason to help against the Empire, given the arrangement that the Zygerrians have with the Empire that allows them to exist at all, but it is possible that they can earn Sono's favor (or at least a conversation) by recovering

one of Sono's most prized possessions, the Prince's Sword, which has recently been stolen by Baron Dorn Sevelle of the Karazak Slavers' Cooperative and is about to be handed off to Thalassians at their Caden outpost. They agree to help, not realizing that they have been lied to. The "Prince's Sword" is not a weapon but a man, Vera Beroya's father, Nam Beroya, who was thought killed in a Zygerrian raid. He was instead captured and has been forced to fight in Sono's arena for years, earning him the nickname, "the Prince's Sword." They also learn from Sevelle that he was not stolen but instead lost to Sevelle (formerly a friend of Sono) in a wager, but now Sono, a sore loser, wants him back. Sevelle understands that Nam is probably more trouble than he is worth, so he is intending to sell him to the Thalassians at Caden. Reports vary as to what happens next. Either the heroes work with Nam and reinforcements from Clan Awaud to free other slaves and capture Sono, and those freed slaves, led by Twi'lek Gasch N'doss, work as free sentients in joining the defense of Foundry Four, which also reunites Nam and Vera, or the heroes recapture Nam and return him to Sono, who provides a limited amount of Zygerrian support. (The former option is probably the case, given that these are heroes, after all!) The heroes and their allies arrive back at Foundry Four just in time for the 48 hour timetable to run out, as Nervi's Imperial ships arrive and begin their attack. The Battle of Xorn begins in space above the planet, as the defenders face the Blood Ambition, Sargantuan, and Warhawk. During the battle, the heroes learn that the agent who first made them aware of the impending attack, Nath Alico, is still aboard the Blood Ambition. They undertake a rescue mission that extracts her from the ship. They rejoin the battle as it reaches Ferra Sector Shipyard, then continue fighting until the Empire manages to get its ships into low orbit, trapping the Xorn defenders on the surface. (Thankfully, the Icarrii-7 makes it into the clouds and safety for the children and caretakers aboard.) Battle then erupts on the surface between the defenders and Imperial forces led by Lieutenant Colonel Holvinn, near the underground Foundry Four, amid the Core Ship Graveyard outside from the Clone Wars era. The heroes take out an Imperial floating fortress, but the battle continues as the Empire pushes the defenders back into Foundry Four, though this does allow a distraction for the Icarrii-7 to make it into hyperspace. During the fierce ground battle just outside of and inside Foundry Four, Nervi leads his troops himself. This is personal for him, something that Hardin begins to realize when she spots him on the battlefield. Nervi is also from Gall, just like Hardin, the Coorsas, and Vilola Sargan. He is Vilola's son, born Ralchio Sargan (and took his wife Lila Nervi's last name upon marriage) and is suspected in the death of Jans Coorsa. (In fact, Nervi is not just Vilola's son but also that of Jans Coorsa, her brother-in-law, which makes him Kal's uncle. His true parentage was kept a secret on Gall and then on Xorn, though not from him, and he grew up resenting his father and wanting his father's power. Born Force-sensitive but now hiding that from the Empire, he blacked out and used the Dark Side in a fit of rage and killed Jans six years ago, paving the way for Kal's ascension to leadership. He then left to join the Empire to have a place to fit in and to hide from those who might extract revenge upon him. Now, he is here trying to wipe out Foundry Four to help cover up his past and keep his record within the Empire clean of ties to Rebels and Separatists.) Hardin believes that Vilola must have sold out Foundry Four to the Empire on behalf of her son, so she goes to confront Vilola. With Kal's help, Hardin captures Vilola, but Alico, now extracted from the Blood Ambition, explains that not only is Vilola not working with her son, her son is also probably there in part to kill her to hide his origins. After about three hours of fighting a holding action, Rebel reinforcements arrive, turning the tide. The Imperials retreat, but Nervi is captured by the heroes. A Clan Assembly meeting is held, during which those whom the heroes recruited as allies in their time of need are rewarded with what was promised to them. In the aftermath of the Battle of Xorn, Skahvi Renlow plans a raid on an Imperial prison station in the Bundil system, intending to hijack a prisoner transport, smuggle weapons to the prisoners inside, then launch a surprise attack to cover a massive escape. However, an Imperial frigate is scheduled to arrive at the same time, which will catch Renlow unaware and force improvisation. Alico asks the heroes to help her infiltrate Moff Ravik's Imperial fortress on Ryloth to recover data left behind when she joined Nervi on the Blood Ambition. Under interrogation, Nervi reveals that the Empire is supposedly working on a superweapon like the Death Star in the Seswenna sector, but when Alico and the heroes investigate, they find only a shipyard, not a

superweapon. The heroes work a bit more with the Xorrn locals, including carrying out a supply run for the Rebellion in which they must subdue their ship's captain, who was going to sell them to the Empire. When members of Clan Awaud return to Arumorut to find that Weequay thugs have raided their home and kidnapped everyone left behind during the battle, the heroes join them in rescuing their families and comrades. As for Sono Molec, there are reports that he eludes his captors and begins plotting an assassination on his father, King Atai Molec, in order to take the throne for himself. He even has the gall to try to hire the heroes to carry out a fake assassination attempt to give Atai a false sense of security when the time comes for the real assassination. Our heroes' work is far from over.

(Friends Like These)*

*NOTE: Just like its predecessor, *Onslaught at Arda I*, this is another *Age of Rebellion* adventure that screws up its own internal chronology in ways that make no logical sense. In this case, there are two main issues. The simplest is that the book cannot seem to decide whether Sono Molec took over control of Zygerrian operations on Kowak two years or ten years before the story, as it uses both dates multiple times. The bigger issue is with the backstory of Kal Coorsa. We are told that he was an infant when his father died while fighting the Empire, which would put that event (and his birth) around 19 BBY at the earliest, since there would be no "Empire" to be fought prior to that point. His mother dies when he is 12, and he is then taken in by his grandfather, Jans Coorsa, who takes him to Xorrn. When he is 19, Jans dies, and Kal becomes the new leader. All of that makes logical senses, until we read page 17, which has the players ask Kal "How long have you been in charge?" The supplied answer makes no sense at all: "I've been here for about six years now, ever since my grandfather passed," referencing Jans. If it has really been 6 years since Jans died (when Kal was 19), then Kal must be at least 25 years old, but that would make no sense with the idea of him being an infant when his father died fighting the Empire. If *Friends Like These* is set within the time of the *Original Trilogy*, as all of AOR tends to be, then his birth and his father's death would have been before there was an Empire to fight. If we assume the earliest date that makes sense for his birth and father's death (19 BBY), then *Friends Like These* would have to be at least two years after ROTJ, which also makes no sense. Moreover, he has been there since his mother died, not his grandfather, though he has been *in charge* since his grandfather died. Assuming that was recent, as the story seems to suggest, then his reference to being there for six years is *probably* a rounding of how long it was between when he came to Xorrn and when his grandfather died (which should really be 7 years, but maybe this is a matter of relative months throwing that to more like 6 years). Either way, that reference on page 17 makes absolutely zero logical sense whatsoever when taken in context with the rest of Kal's backstory. (They appear to have conflated family members from his backstory, or otherwise confused them rather badly.) I am therefore ignoring that reference so that the rest of the dates (well, except the clashing Zygerrian stuff) can make sense.

- *The Zann Consortium attempts to acquire the mask of the Veiled Sorority's pirate queen (and, if possible, to kill the current queen, Noira) in order to replace the masked figure with their own agent who would act as a puppet to bring the Sorority under Consortium control. The effort fails, resulting in the Sorority retaliating by beginning to attack Zann Consortium vessels. They will carry out four attacks over the next month before the Consortium brings in a group of fringer heroes to help them take down the queen.**

(conjecture based on *Mask of the Pirate Queen*)*

*NOTE: The adventure actually somewhat contradicts itself here. At one point, it claims the attacks have been happening for "months" (plural), but then it pins down the first attack to just one month earlier and notes three in the interim. I am assuming that the more specific time references are the ones that are accurate.

- *Rodian fence Krezo Wasanti acquires disruptors from the Veiled Sorority that were taken from a Zann Consortium ship. He is unlucky enough to accidentally sell three of those disruptors to members of the Zann Consortium. He is left unaware, for now, that his ties to the Veiled Sorority have been discovered.*
(conjecture based on *Mask of the Pirate Queen*)
- *Citizens of the village of Redlake on Saleucami are captured and taken as slaves by slavers working out of the Rusty Reach. Conditions there are such that they are unlikely to live for more than a month. Those captured include the parents of Aimee "Flutterplume" Kraeff.*
(conjecture based on *Mask of the Pirate Queen*)
- *On a routine run for the Zann Consortium, the Consortium vessel Censure, under Captain Riles, is attacked by the Renegade's Blood, flagship of the Veiled Sorority. Riles refuses to surrender his ship or its convoy and chooses to fight. The pirates win and secure the Censure as a new ship for their own fleet. Shortly thereafter, a group of fringers are contacted by Venlana Sipal, an underboss for the Zann Consortium, with an offer of a job. They meet with Venlana at the Paradise bar in the Traders' Belt in the capital city of Saleucami, Taleucema. She informs them that the Veiled Sorority, led by its mysterious masked queen, has begun preying on Zann Consortium ships. She hires the heroes to hunt down the queen and either capture her or kill her (and bring back proof of death, such as her infamous mask). The*

heroes begin with three leads. The first takes them to disgruntled former Veiled Sorority employee Graf Lind, who ran afoul of his bosses and was exiled. (They must deal with a couple of gangs, the Yellow Thaelos and the Stoneskins, before reaching him.) He does not provide much information, but he offers to tag along and help take down the queen, even though he really wants to make a big score to get back into the Veiled Sorority someday. Their second lead takes them to Rodian fence Krezo Wasanti, who was recently noticed fencing Zann Consortium disruptors that were stolen by the Veiled Sorority from a Consortium ship. When they get past Koochoo (his ASP labor droid) and question Krezo, they learn that while he has little information he can provide, his contact, Mandi, once mentioned Blackwind Crater (a location on Saleucami) to an associate. Their third lead is to slice into the so-called SororiNet, a set of network nodes that are supposedly for SaleuQuest Overland Adventures, a tour company, which is based at Blackwind Crater. Security is far too high for such a business, and poking around sends a Sorority kill team their way, thanks to Sorority slicer Lathe and kill team leader Krash. After defeating them, the fringer heroes decide to check out Blackwind Crater, which they discover hides the Vault, the base for the Veiled Sorority's operations on Saleucami. It is guarded by former clonetroopers of the 1st Platoon, including leader Zeke, medic Oake, and fellow veterans Jayk, Rafe, and Tojo. They make it through (or around) the 1st Platoon and into the Vault, getting past Mandi, and finally confront the queen in her lair. They refuse an offer of a job from her and take her into custody, discovering that she is a middle-aged human woman named Revah. They take her back to Venlana for their bounty. However, under questioning, not all turns out to be as it seems, as it turns out that Revah was a decoy, rather than the real queen. In fact, the real queen sends out a broad message that notes that real queens are hard to kill. The Zann Consortium traces the transmission from the real queen to Worlport on Ord Mantell. Venlana offers double the bounty if the fringer heroes will continue their mission and go after the real queen, after having been paid for their efforts in capturing what turned out to be a decoy. At Worlport, they pay independent security droid JR-12 to look out for their ship while they meet with the head of a local Veiled Sorority kill team that they are to coordinate with, a man named Jander. Jander has set them up with a meeting with Illo Vandin, a local gambler and big shot who claims to have the key to finding the queen. They visit him, but he, of course, requires them to do a job (or two) for him in order to earn his favor. First, they are tasked with making sure that fighter Aimee "Flutterplume" Kraeff does not win an upcoming bout with the Anvil (AKA Parsons). They are able to arrange an outcome in the Anvil's favor (likely by letting Aimee know that her parents have been captured by slavers with the rest of Redlake village and taken to the Rusty Reach in the Scraplands, where they will likely not survive even a month, which causes her to leave and let a member of the team take her place and throw the fight). The heroes are also tasked with making a delivery to the Rusty Reach. They head there and help three endangered scrap nomads (Evun, Alva, and Theel), who take them to the head slave supervisor, Gerk. As it turns out, the delivery consists of tyrru, a spice that the slavers use to control their workers and keep them docile, but this batch is poisoned. By depriving the slavers (who are tied to the queen) with a slave workforce and keeping the queen's favored fighter from a victory, Vandin intends to lower her prestige. He is also willing to help the heroes because if they can bring her down, he will be able to take more territory and influence in the power vacuum on Ord Mantell that follows. After completing their tasks (which likely includes helping Aimee free her parents from under Gerk's control), the heroes are provided with Vandin's crucial information. He does not know where the queen's base is, but he knows that local gambler Micael Torval has become the queen's newest lover. (In fact, he is hoping to subvert Torval onto his own payroll instead of hers.) However, he has a recorded conversation in which the queen and an associate discuss how she is using him and will likely kill him when she has no more use for him. The heroes take this to Torval at the Loaded Savrip and reveal the truth to him. In his hurt and anger, he reveals that the queen told him (truly or not) that her name is Noira. She is a female Ubese, who operates with a second-in-command named Ryale Wei (the other woman in the recording). She has a hidden palace that is accessed through a warehouse, but they must use various local services like any other business. At Jander's suggestion heroes infiltrate the motor pool for Ambrae Environmental and steal one of their vehicles, then use it to get through security at the

warehouse as if they are simply there on work detail. They then infiltrate the palace all the way to the queen's throne room, only to find that she already knows they are there and has been tracking them as they made their way through the palace. She sets some Mantellian Savrip guards (Tur and Kel) and Ryale against them. The heroes defeat their foes, but the queen manages to escape. (Ryale herself does not even put up a fight, intending to use negotiation to delay the heroes long enough for the queen to escape and to save her own skin.) Under questioning (or, given that this is the Zann Consortium, more likely under torture), Ryale reveals that there is, as the Consortium has suspected, a mole for the Veiled Sorority within the Zann Consortium. She reveals that the queen of the Veiled Sorority is not the same queen as the one who founded the organization, though legend claims that she is immortal. Instead, new queens can be chosen when the current one chooses to retire or is forced out of the position by a group of advisors due to various factors. Noira is actually the third real queen to hold the title, and she is planning an ambush of a Zann Consortium convoy very soon. With this latter information, the Zann Consortium diverts their convoy to another route and prepares to spring a trap on the would-be ambushers. (The heroes join them, but they first have to briefly deal with some Sorority saboteurs trying to sabotage their ship after knocking out JR-12.) When the Veiled Sorority force arrives, the Consortium forces attack. The Zann Consortium forces are led by Jerid Sykes from the End of Days, and include ships like the Flatline, Retribution, Brilliance, and numerous patrol fighters (including Sabacc Squadron AKA the "Gamblers") and StarViper M-2 fighters. The Sorority's forces are led by Queen Noira herself from her flagship, the Renegade's Blood, with ships like the Savrip (the flagship used by the previous two queens), The Eye of Uba, the Rotten Core, Vanity's Price, and the Censure. During the battle, the heroes manage to board the Renegade's Blood to complete their "capture or kill" mission. (Sykes think this is nuts, given that they could just destroy the ship, but that would not necessarily prove that she has been killed, nor would it acquire her mask, as we will soon see.) The ship is heavily damaged, so the crew is distracted and some are even already trying to abandon ship. They make their way past her guards, including another Savrip, Warg, and finally square off against Noira's bridge crew. When the majority of them are down, she tries to offer the heroes a job with the Veiled Sorority, much like Revah tried to do. (This is perhaps her only chance to salvage the situation, since she has now shown enough weakness and poor judgment in clashing with the Zann Consortium that she will likely either be deposed by her advisors or killed and replaced by a rival.) They refuse, and she draws a vibrorepier, attacking them. In the ensuing fight, the queen is defeated and her mask retrieved. (The fight is not as rough as it could be, as she realizes she is overmatched and takes a poison that ends up slowing her down and eventually killing her, so that she cannot face Zann Consortium torture.) They learn from Noira that the Zann Consortium really wanted her mask because they have been trying to capture it and replace the rightful queen with a puppet queen so that they could control the Sorority. It was a failed attempt to do this one month earlier that actually prompted Sorority attacks on Consortium ships in the first place. The heroes return to Saleucami to speak with Venlana, who wants the mask. Her supposed "aide," Porel Vakra, intervenes, requesting the mask himself, as he was sent by the Zann Consortium's Tyber Zann himself to keep an eye on Venlana, who it turns out is the Sorority mole within the Consortium. The heroes help Porel take down Venlana, and their job is officially complete (probably with a bit of bonus pay for help against Venlana). Whether the heroes actively join the Zann Consortium is unclear, but when Venlana escapes custody shortly thereafter, the heroes are tapped by Porel, thanks to their familiarity with her, to recapture her. *

(Mask of the Pirate Queen)*

*NOTE: This adventure has a few interesting things about it. First, there are some contradictions. The story at one point claims that the attacks by the Sorority on the Consortium have been happening for "months" but then pins down the first attack to "nearly a month ago." The book, set soon after ANH as with the rest of *Edge of the Empire*, also seems to get a bit confused (akin to the *Coruscant Nights* books) on just when the Clone Wars took place. The 1st Platoon forms their mercenary group after the Clone Wars, yet the book claims that was "several decades" ago. It also claims that the clones, which age twice as fast as regular humans, are nearly 40 and thus actually more like 70 - 80 years old. Given that the clone army wasn't even commissioned until around 32 BBY, they are much closer to 30 (and thus more like 60 - 70) than the ages the book cites. Second, this is one of the books from Fantasy Flight Games that seem to very deliberately lean toward the Legends Continuity instead of Story Group Canon or a mixture thereof. It makes several references to the Great Galactic War from *The Old*

Republic in providing the background of Saleucami and such.

- *When Blue Squadron attempts to raid along Ral's Run, they find that their intelligence has been incorrect. Rather than an armed star galleon and a light escort vessel, they encounter an Imperial escort carrier and its starfighters. When some of those starfighters turn out to be TIE Interceptors, Blue Seven (Dex) teases that she bets that Blue Five will not make "ace" that day, whereas she had done so by saving Blue Five's life twice in dogfights. With the help of his astromech (Bolts) and wingman (Blue Six), Blue Five does indeed become an ace with his kills in this fray. However, Blue Seven is still ahead of him, having been the one to deal the final blow to the capital ship. Blue Five still has a long way to go . . . **

(Stay on Target: Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the sourcebook.

- *As the Empire nears the planet Molos to retake it after being ejected during an uprising, local Rebel commanders debate the best course of action in the capital city, Molopolis. Sergeant Trask (a Lannik) argues for a hard and fast strike to deny the Imperials a landing zone for AT-ATs. Ishi Tib Ral Garas wants to break the Imperial forces into small groups and ambush them. King Amand suggests a compromise form of attack and makes it known that he will be on the front lines himself. **

(Lead by Example: Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the sourcebook.

- *In a spaceport cantina, a Falleen woman and the human Bulsar are playing sabacc with Captain Malrik and his crew, who are fresh from stealing a shipment of spice from a Hutt. Seeking to make a profit, the Falleen and Bulsar are trying to use her pheromones and his sabacc skills to keep the crew busy, while the other member of their smuggling team, the Quarren Netek, gets aboard Malrik's ship and steals the cargo. When a bar brawl breaks out, things break up early, and Malrik (taken in by the Falleen's pheromones) takes her back to his ship to safety, only to find Netek and Bulsar already there. The team kills and/or disables Malrik's crew, stealing the shipment as intended. For his part, Malrik is left alive at the Falleen's request. **

(Fly Casual: Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the sourcebook.

- *When an agent of the Rebel Alliance, former Caamasi ambassador to the Imperial Senate Illeris Tik'kla, and her analyst, Niak the Neimoidian, try to buy weapons through fellow former ambassador Woz Kaza (a Gossam), Kaza instead holds them, intending to turn them over to the Empire to save his family, whom he believes are under watch by Imperials on Anaxes. Illeris is able to convince him to let them go and possibly even support the Rebellion by revealing that the ship carrying Kaza's family to Anaxes was diverted by the Alliance, so his family is actually safe. **

(Desperate Allies: Introduction)*

***NOTE:** This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the sourcebook.

- *A group of Rebel Alliance heroes (mainly diplomats) visits Naboo and makes contact with Gungans in Otoh Gunga. The Gungans have been resistant to the Empire in the long term, but the human Naboo have not. (With Emperor Palpatine being from Naboo, that makes it all the more difficult to get the Naboo to turn on the Empire, but it would also be a huge propaganda boost if they could pull it off.) The Alliance team is able to convince the reluctant Gungans to meet with even more reluctant Naboo to form an alliance that will become a Rebel cell and an active part of the Alliance in the future.*

(Mission to Naboo)

- *When a group of Zabraks in the Rebel Alliance decides that the Alliance is moving too slowly to topple the Empire, they break away to take action on their own. A team of Rebel diplomats is sent to Iridonia to try to smooth out the situation and bring them back into the fold. They learn that the Zabraks have been being fed false information about the strength of the Alliance, and when it looks like they might rejoin the Alliance proper, a group within the group lashes out at them in an attack. It turns out that this small group within the larger Zabrak*

group was the source of that false information. There is division even within the Zabraks' own faction. They soon learn that a more extremist group in the cell intends to poison a food shipment coming to Iridonia, so that the resulting casualties will create an uprising against the Empire. The Rebel team, working with the less extreme, more pro-Alliance Zabraks, stop the extremist Zabraks before their actions can kill many innocent people.

(Iridonian Separatists)

- On an industrial world, tensions are running high within the labor force after one of the leaders of the workers dies in an "accident" that they believe was an Imperial act. As tensions grow, the workers, led by a small core group, start planning strikes and other anti-Imperial acts, including going so far as to possibly seize control of the production facilities and start supplying the Rebel Alliance. Sensing an opportunity for both a new resource and tragic loss of lives, the Alliance sends in a team with a diplomat to try to gain the workers as allies but avoid potential bloodshed that would result from a direct confrontation with the Empire. They are able to make some headway in getting the workers' leaders, who are themselves somewhat divided on what to do, to settle into a sense of unity. This is only possible because a mole nearly blows up one of their meetings, but the heroes discover the bomb first and root out the mole within the workers. Arrangements begin that would bring some Alliance resources to help the workers develop an actual Rebel cell, but word starts to leak out from disgruntled workers about the Rebel presence, and a local official sends in security forces to capture them. Thankfully, the Rebels manage to hold them off. The Rebels complete their negotiations and preparations with the workers just as a new major shipment is ready from their factory. It is intended for the Imperials, but with the help of Rebel ships that jump into the system, they are able to accept the shipment and the support of these new allies.

(Hostile-Negotiations Team)

- When a Rebel team arrives on a planet to receive prearranged supplies, they are briefly stopped by an Imperial inspection. They eventually land and learn from their contacts that the new Imperial governor is ramping up inspections and protocol to the point of absurdity, and the people are restless. As supposed trading partners in good standing, the secret Rebel group attends a welcome dinner for the new governor, avoiding arousing suspicion. On new orders from Alliance High Command, they work to make contact with local leaders that might be willing to stand up to the Empire, while simultaneously using the good graces of the Imperial governor to get close to the governor and convince the governor to become even more heavy-handed (supposedly for order but truly to foment more rebellion on the planet). They are then able to engineer a crisis that pushes things too far, bringing about open rebellion on the world and the ousting of the governor in favor of a pro-Alliance leader.

(Discreet Acquisition Specialists)

- Two Rebel soldiers, Janeth (a human) and Solls (an Elomin) are scouting nearby Imperial guards to be sure that they will not find a Rebel encampment in a cave. When the Imperials begin a search pattern, Janeth sends Solls, still a rookie, back to warn the others to leave immediately. She is surprised when Solls reappears, having warned the others. Rather than leaving with them, Solls intends to stay with Janeth to help them both escape to a waiting Rebel craft.*

(Forged in Battle: Introduction)*

*NOTE: This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the sourcebook.

- A group of Rebel soldiers raids a high-end Imperial medcenter on Ord Cestus, knowing that the medicines acquired will be invaluable to the Rebellion and only a minor inconvenience to the Empire.*

(Acquisition)*

*NOTE: This is a "Strike Mission" suggestion in the *Forged in Battle* sourcebook for *Age of Rebellion*.

- A group of Rebel soldiers strikes at Cymoon 1, an Imperial industrial facility, seeking to slow its progress in making weapons of war.*

(Asset Denial)*

*NOTE: This is a "Strike Mission" suggestion in the *Forged in Battle* sourcebook for *Age of Rebellion*. Interestingly, it is very similar to the concept behind the mission in which we find the "Big Three" at the beginning of *Skywalker Strikes* in Story Group Canon.

- A group of Rebel soldiers assists in an attempt to oust Governor Mun Liiv in a coup d'état on

*Abafar to gain control of the planet's rhydonium.**

(Coup D'état)*

*NOTE: This is a "Strike Mission" suggestion in the *Forged in Battle* sourcebook for *Age of Rebellion*.

- *A group of Rebel soldiers engages with Imperial forces in trench warfare on Saleucami.**

(Trench Warfare)*

*NOTE: This is a "Soldier Campaign" suggestion in the *Forged in Battle* sourcebook for *Age of Rebellion*.

- *A group of Rebel soldiers engages with Imperial forces in urban warfare on Christophsis.**

(City Fight)*

*NOTE: This is a "Soldier Campaign" suggestion in the *Forged in Battle* sourcebook for *Age of Rebellion*.

- *A group of Rebel soldiers engages with Imperial forces during multiple raids alongside General Airen Cracken's raiding party, "Cracken's Crew."**

(Raiding Operations)*

*NOTE: This is a "Soldier Campaign" suggestion in the *Forged in Battle* sourcebook for *Age of Rebellion*.

Star Wars Adventures [continued] (comic series: Jeremy Barlow & Tom Taylor & Chris Cerasi)

Chewbacca and the Slavers of the Shadowlands [continued] (comic: Chris Cerasi)

Oh!! Jawajawa (SWM short story: Hitoshi Ariga)

Oh!! Jawajawa (SWM2 short story: Hitoshi Ariga)

Rebel Justice (RPG: James B. King)

Rebel Justice (RPG: James B. King)

Planet Fall

Imperial Arrival

The Customs Inspector

Wild Night Excitement

Kashiin is Found

A Stunning Showdown

Rescuing Kashiin

More Agents

Back to the Ship

A Speeder Chase

Getting Into Bay 56

A Battle to Escape

The Pursuit

Classic Star Wars [continued] (comic trilogy: Archie Goodwin)

The Rebel Storm [continued] (comic series: Archie Goodwin)

Ice World

Ice World [continued] (SWH comic: Archie Goodwin)

Ice World [continued] (SWH comic: Archie Goodwin)

Lives & Adventures [continued] (youth novel series: Ryder Windham)

A New Hope: The Life of Luke Skywalker [continued] (youth novel: Ryder Windham)

Chapter 8

An Unexpected Battle

The Rebel Storm [continued] (comic series: Archie Goodwin)

Revenge of the Jedi

Revenge of the Jedi [continued] (SWH comic: Archie Goodwin)

Revenge of the Jedi [continued] (SWH comic: Archie Goodwin)

Escape to Hoth (comic series: Archie Goodwin)

Doom Mission

Race for Survival

Rogue Squadron [continued] (video game series: LucasArts)

Rebel Strike [continued] (video game: LucasArts)

Revenge of the Empire

Force Commander [continued] (video game: LucasArts)

Force Commander [continued] (video game: LucasArts)

The Trap at Yavin IV

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Renegade Squadron (video game: Rebellion)

Story Missions

Yavin 4

Elite Squadron [continued] (video game: Rebellion)

The Dark Times [continued]

Yavin IV

Tales from the Star Wars Universe [continued] (comic series: Ryder Windham & Mike W. Barr & Henry Gilroy)

Death Star Pirates (comic/SWT8 short story: Henry Gilroy)*

Death Star Pirates, Part I (comic/SWT8 short story: Henry Gilroy)*

Death Star Pirates, Part II (comic/SWT8 short story: Henry Gilroy)*

Death Star Pirates, Part III (comic/SWT8 short story: Henry Gilroy)*

Death Star Pirates, Part IV (comic/SWT8 short story: Henry Gilroy)*

Death Star Pirates, Part V (comic/SWT8 short story: Henry Gilroy)*

***NOTE: When this 5-part *Star Wars Kids* story was reprinted in *Star Wars Tales* #8, it was all as one unit, not in the serialized units.**

Classic Star Wars [continued] (comic trilogy: Archie Goodwin)

Escape to Hoth [continued] (comic series: Archie Goodwin)

Race for Survival [continued]

The Adventures of the Vorsoons [continued] (AJ/TFTE/SWH short stories: Angela Phillips)

The Most Dangerous Foe (AJ11/SWH short story: Angela Phillips)

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Battlefront [continued] (video game: LucasArts)

Historical Campaigns [continued]

Galactic Civil War

Tatooine

Desert Extermination

Siege of Mos Eisley

Rhen Var

Sabotage at Rhen Var

Battlefront II [continued] (video game: LucasArts)

Rise of the Empire Campaign [continued]

Rise of the Empire [continued]

Yavin IV Orbit

Vader's Fist Strikes Back

Yavin IV

Revenge of the Empire

Battlefront [continued] (video game: LucasArts)

Historical Campaigns [continued]

Galactic Civil War [continued]

Yavin IV

Assault on Yavin IV

The Fall of Yavin IV

Rogue Squadron [continued] (video game series: LucasArts)

Rogue Leader [continued] (video game: LucasArts)

Ison Corridor Ambush

X-wing [continued] (video game series: LucasArts)

Imperial Pursuit (video game: LucasArts)

Evacuate Yavin

Provide Area Protection

Evacuate Cruiser *Maximus*

Protect Frigate *Anvil*

Abandon Ship (*Anvil*)

Guard Repair Operation

Hide and Seek

Clear Minefield

- Destroy Comm Area
- Guard Cargo Transfer
- Grain Snatch
- Capture Ghorin's Y-wings
- Raid Storage Area
- Grain Exchange
- Confirm Delivery
- Steal TIE Advanced
- Escort Base Convoy
- Support Allies
- Attack the Frigate *Red Wind*
- Capture Imperial Gunboats
- Capture Imperial Corvette (*Ram's Head*)
- Defend *Ram's Head*
- Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)**
- Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)
- Part V [continued]
- Part VI
- Part VII
- Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)**
- Renegade Squadron [continued] (video game: Rebellion)
- Story Missions [continued]
- Space: Alderaan
- Chewbacca [continued] (comic series: Darko Macan)**
- Chewbacca, Part III [flashback] (comic: Darko Macan)
- Chapter 6: Wedge—"A Pilot's Anecdote" [flashback]
- Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)**
- Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)
- Across the Burning Sands of Tatooine
- Camie's Story [continued]
- Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)**
- Renegade Squadron [continued] (video game: Rebellion)
- Story Missions [continued]
- Space: Kessel
- Tatooine
- Boz Pity
- X-wing [continued] (video game series: LucasArts)**
- B-wing (video game: LucasArts)
- Protect B-wing Assembly Area
- Cover B-wing Evacuation
- Protect B-wing Delivery
- Destroy TIE Staging Area
- Destroy Secret Weapons Base
- Prisoner Rescue
- Help Neutrals Out of Ambush
- Escort VIP to Alliance Cruiser
- Guard Cargo Pick-up
- Probe Capture
- Destroy Corvette Base
- Destroy Imperial Base
- Intercept Imperial Attack
- Protect B-wing Delivery (again)
- Capture Imperial Frigate
- Capture Imperial Officers
- Escort B-wing Attack
- Attack Probe Calibration Site

- Ambush Imperial Arms Shipment
- Disrupt Delivery of TIE/In's
- Destroy (ISD) Relentless
- Operation Blunt Stick
- Save the Cruiser *Cathleen*
- Escape to Hoth
- Classic Star Wars [continued] (comic trilogy: Archie Goodwin)**
- Escape to Hoth [continued] (comic series: Archie Goodwin)
 - The Paradise Detour
- Lives & Adventures [continued] (youth novel series: Ryder Windham)**
- A New Hope: The Life of Luke Skywalker [continued] (youth novel: Ryder Windham)
 - Chapter 9
- Classic Star Wars [continued] (comic trilogy: Archie Goodwin)**
- Escape to Hoth [continued] (comic series: Archie Goodwin)
 - A New Beginning
 - Showdown
 - The Final Trap
- Rogue Squadron [continued] (video game series: LucasArts)**
- Rogue Squadron [continued] (video game: LucasArts)
 - The Rebel Opposition
 - Ambush at Mos Eisley
 - Bonus Levels [continued]
 - Chicken Walker
 - The Rebel Opposition [continued]
 - Rendezvous on Barkhesh
 - The Search for the Nonnah
- Planet of the Dead (SWT17 short story: Steve Niles)***
- Planet of the Dead (SWT17 short story: Steve Niles)*
- *NOTE: This story from Star Wars Tales #17 was later reprinted as the standalone mini-comic Star Wars Halloween Special 2009.*
- Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)**
- The Heart of the Rebellion [continued] (comic series: Randy Stradley & Judd Winick & Ron Marz & Steve Hartly & Paul Chadwick)
 - A Little Piece of Home (comic series: Ron Marz)
 - A Little Piece of Home, Part I (comic: Ron Marz)
 - A Little Piece of Home, Part II (comic: Ron Marz)
- Alone Together (comic: Welles Hartley)
 - Alone Together (comic: Welles Hartley)
- Allies and Adversaries (comic series: Jeremy Barlow & Ron Marz)
 - The Bravery of Being Out of Range (comic: Jeremy Barlow)
 - The Bravery of Being Out of Range (comic: Jeremy Barlow)
- Idiot's Array (comic series: Ron Marz)
 - Idiot's Array, Part I (comic: Ron Marz)
 - Idiot's Array, Part II (comic: Ron Marz)
- A Bad Feeling: The Tale of EV-9D9 (TFJP short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)**
- A Bad Feeling: The Tale of EV-9D9 (TFJP short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)
- The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)**
- The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)
 - Alderaan Entry
 - The Landscape
 - Grass Paintings
 - Waterways

Skyways
 Castle Lands
 Cities and Cultures
 Alderaan University

Pearls in the Sand (SWI74/SWH short story: Veronica Whitney-Robinson)

Pearls in the Sand (SWI74/SWH short story: Veronica Whitney-Robinson)

The Adventures of Tinian I'att [continued] (AJ/TOTBH/SWH short stories: Kathy Tyers)

Only Droids Serve the Maker (AJ10/SWH short story: Kathy Tyers)

Galaxy of Fear (youth novel series: John Whitman)

Eaten Alive (youth novel: John Whitman)

Prologue
 Chapters 1 – 20
 Epilogue

City of the Dead (youth novel: John Whitman)

Prologue
 Chapters 1 – 19
 Epilogue

Planet Plague (youth novel: John Whitman)

Prologue
 Chapters 1 – 19
 Epilogue

The Nightmare Machine (youth novel: John Whitman)

Prologue
 Chapters 1 – 17
 Epilogue

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

Allies and Adversaries [continued] (comic series: Jeremy Barlow & Ron Marz)

“General” Skywalker (comic series: Ron Marz)
 “General” Skywalker, Part I (comic: Ron Marz)
 “General” Skywalker, Part II (comic: Ron Marz)

Boba Fett Omnibus [continued] (comic series: John Wagner & Mike Kennedy & Ron Marz & Thomas Andrews & Andy Mangels)

Boba Fett: Man With a Mission [continued] (comic series: Thomas Andrews & John Ostrander & Ron Marz & John Wagner)

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)
 Wreckage (comic: Ron Marz)

Galaxy of Fear [continued] (youth novel series: John Whitman)

Ghost of the Jedi (youth novel: John Whitman)

Prologue
 Chapters 1 – 19
 Epilogue

Army of Terror (youth novel: John Whitman)

Prologue
 Chapters 1 – 19
 Epilogue

Choices of One (novel: Timothy Zahn)

Choices of One (novel: Timothy Zahn)
 Chapters 1 – 23

Galaxy of Fear [continued] (youth novel series: John Whitman)

The Brain Spiders (youth novel: John Whitman)

Prologue
 Chapters 1 – 18

Epilogue

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

In the Shadows of Their Fathers [continued] (comic series: Thomas Andrews)

In the Shadows of Their Fathers, Part I [continued] (comic: Thomas Andrews)

In the Shadows of Their Fathers, Part II [continued] (comic: Thomas Andrews)

The Price of Power (comic: Scott Allie)

The Price of Power (comic: Scott Allie)

In the Shadows of Their Fathers [continued] (comic series: Thomas Andrews)

In the Shadows of Their Fathers, Part III (comic: Thomas Andrews)

In the Shadows of Their Fathers, Part IV (comic: Thomas Andrews)

In the Shadows of Their Fathers, Part V (comic: Thomas Andrews)

Rebellion (comic series: Thomas Andrews & Rob Williams & Jeremy Barlow)

Crossroads (comic: Thomas Andrews)

Crossroads (comic: Thomas Andrews)

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

Model Officer (comic: John Jackson Miller)

Model Officer (comic: John Jackson Miller)

Empire [continued] (comic series: Scott Allie & Randy Stradley & John Wagner & Paul Chadwick & Paul Alden & Jeremy Barlow & Welles Hartley & Ron Marz & Thomas Andrews & John Jackson Miller)

The Wrong Side of the War (comic series: Welles Hartley)

The Wrong Side of the War, Part I (comic: Welles Hartley)

The Wrong Side of the War, Part II (comic: Welles Hartley)*

***NOTE: This story was released as a Hasbro "Comic Pack" with action figures of Basso and Mouse.**

The Wrong Side of the War, Part III (comic: Welles Hartley)

The Wrong Side of the War, Part IV (comic: Welles Hartley)*

***NOTE: This story was released as a Hasbro "Comic Pack" with action figures of Luke Skywalker (as Lieutenant Jundland) and Deena Shan.**

The Wrong Side of the War, Part V (comic: Welles Hartley)

Galaxy of Fear [continued] (youth novel series: John Whitman)

The Swarm (youth novel: John Whitman)

Prologue

Chapters 1 – 18

Epilogue

Rebellion [continued] (comic series: Thomas Andrews & Rob Williams & Jeremy Barlow)

Crossroads [continued] (comic: Thomas Andrews)

Crossroads [continued] (comic: Thomas Andrews)

Boba Fett Omnibus [continued] (comic series: John Wagner & Mike Kennedy & Ron Marz & Thomas Andrews & Andy Mangels)

Boba Fett: Man With a Mission [continued] (comic series: Thomas Andrews & John Ostrander & Ron Marz & John Wagner)

Overkill (comic: Thomas Andrews)

Rebellion [continued] (comic series: Thomas Andrews & Rob Williams & Jeremy Barlow)

My Brother, My Enemy (comic series: Rob Williams)

My Brother, My Enemy, Part I (comic: Rob Williams)

My Brother, My Enemy, Part II (comic: Rob Williams)

My Brother, My Enemy, Part III (comic: Rob Williams)

My Brother, My Enemy, Part IV (comic: Rob Williams)

My Brother, My Enemy, Part V (comic: Rob Williams)

The Ahakista Gambit (comic series: Rob Williams)

The Ahakista Gambit, Part I (comic: Rob Williams)

The Ahakista Gambit, Part II (comic: Rob Williams)

- The Ahakista Gambit, Part III (comic: Rob Williams)
- The Ahakista Gambit, Part IV (comic: Rob Williams)
- The Ahakista Gambit, Part V (comic: Rob Williams)
- Small Victories (comic series: Jeremy Barlow)
 - Small Victories, Part I (comic: Jeremy Barlow)
 - Small Victories, Part II (comic: Jeremy Barlow)
 - Small Victories, Part III (comic: Jeremy Barlow)
 - Small Victories, Part IV (comic: Jeremy Barlow)
- Vector [continued] (comic series: John Jackson Miller & Mick Harrison & Rob Williams & John Ostrander)**
- Volume II (comic series: Rob Williams & John Ostrander)
 - Rebellion [continued] (comic series: Thomas Andrews & Rob Williams & Jeremy Barlow)
 - Vector [continued] (comic series: John Jackson Miller & Mick Harrison & Rob Williams & John Ostrander)
 - Vector, Part VII (comic: Rob Williams)
 - Vector, Part VIII (comic: Rob Williams)
- Far Horizons [continued] (RPG: Fantasy Flight Games)**
- Far Horizons [continued] (RPG: Fantasy Flight Games)
 - New Horizons Await [continued]
 - Colonist Contracts [continued]
 - Political Party
 - Parts 1 – 3
- X-wing Miniatures Game [continued] (miniatures game series: Fantasy Flight Games)**
- Rebel Aces Expansion Set Rules Supplement (miniatures game: Fantasy Flight Games)
 - Jump to Subspace
- Galaxy of Fear [continued] (youth novel series: John Whitman)**
- Spore (youth novel: John Whitman)
 - Prologue
 - Chapters 1 – 19
 - Epilogue
- The Domsday Ship (youth novel: John Whitman)
 - Prologue
 - Chapters 1 – 20
 - Epilogue
- The Adventures of Thrawn [continued] (AJ/SWH short stories: Timothy Zahn)**
- Command Decision (AJ11/SWH short story: Timothy Zahn)
- Galactic Battlegrounds [continued] (video game: LucasArts)**
- Galactic Battlegrounds [continued] (video game: LucasArts)
 - Leia Organa Campaign
- Ananuru Express (CM72 RPG short story: Alison Brooks)**
- Ananuru Express (CM72 RPG short story: Alison Brooks)
- Bantha Cannon (CM70 RPG short story: Chris Hind)**
- Bantha Cannon (CM70 RPG short story: Chris Hind)
- Green Squad 3 (CM57 RPG short story: Stephen Marinaccio)**
- Green Squad 3 (CM57 RPG short story: Stephen Marinaccio)
 - Combat Tests
 - Simulation 1: Forest
 - Simulation 2: Star Destroyer
 - Simulation 3: Dexterity
 - Combat
 - Debriefing
- Imperial Research Station 13 (CM46 RPG short story: Lester W. Smith)**
- Imperial Research Station 13 (CM46 RPG short story: Lester W. Smith)
 - Episodes 1 – 5
- Shadow of the Dark Side (CM65 RPG short story: James B. King)**
- Shadow of the Dark Side (CM65 RPG short story: James B. King)

- Telepathic Contact
- Landing on the Surface
- Jungle Passage
- Dangerous Shadows
- Temple
- The Shadows Return
- Climbing the Pyramid
- Altar of the Dark Side
- Destroying the Altar
- Parts is Parts (CM68 RPG short story: Wallace D. Greer)**
- Parts is Parts (CM68 RPG short story: Wallace D. Greer)
- A Beast of a Trip
- Grand Design
- Nadir
- Paybacks are a Beast
- It's Not Over
- Jumping to Illusions
- Conclusion
- A Day at the Auction (VOY11 RPG short story: James B. King)**
- A Day at the Auction (VOY11 RPG short story: James B. King)
- A Tense Reception
- Auction Antics
- Port Particulars
- Cargo Recovery
- A World in Revolt (VOY9 RPG short story: James B. King)**
- A World in Revolt (VOY9 RPG short story: James B. King)
- Escape Below
 - Escape Down the Tunnel
 - Blasters Below
- Preparation
 - The Youth's Story
 - The Last Cache
 - Monster of the Pinnacles
 - A Compound View
- The Rescue
 - Carrying Out the Plan
 - A Speeder Chase
- The Final Battle
 - A Battle in Progress
 - Headhunters Up
- The Unknown Regions (RPG: Sterling Hershey & Rodney Thompson & Daniel Wallace)**
- The Unknown Regions (RPG: Sterling Hershey & Rodney Thompson & Daniel Wallace)
- Guilty Until Proven Innocent
- Danger in the Dark
- The Finding of Lost Souls
- A Fool's Charge
- Pursuing Verinos
- Imminent Impact
- The Mask of Darth Nihilus
- Attack on Endor Scenario Book [continued] (miniatures game: Sterling Hershey)**
- Attack on Endor Scenario Book [continued] (miniatures game: Sterling Hershey)
- Smuggler's Rescue
- Magar's World
- Age of Rebellion Core Rulebook (RPG rulebook: Fantasy Flight Games)**
- Age of Rebellion Core Rulebook (RPG rulebook: Fantasy Flight Games)
- Introduction

- The Game Master
 - The Bigger They Are
 - A Stroke of Luck
 - Death from Above
 - Run and Gun
 - The Enemy of My Enemy
 - The Battle of Honoghr
 - A Matter of Honor
 - Wrath of the Empire
- Age of Rebellion Beginner Game (RPG: Max Brooke & Daniel Lovat Clark & Katrina Ostrander & Jordan Goldfarb)**
- Age of Rebellion Beginner Game (RPG: Max Brooke & Daniel Lovat Clark & Katrina Ostrander)
 - Takeover at Whisper Base
 - Infiltration
 - Springing the Trap
 - Bargaining
 - Of Course We Have Clearance!
 - Firefight
 - Lockdown
 - The Chase
 - Bonus Adventures (RPG: Daniel Lovat Clark Jordan Goldfarb)
 - Operation: Shadowpoint
 - Settling In
 - Fears of the Village
 - Might of the Beast Riders
 - Securing the Signal
 - New Toys
 - Recon Patrol
 - Targets of Opportunity
 - Hunt on the Demon Moon
 - The Moff Strikes Back
- Age of Rebellion Core Rulebook [continued] (RPG rulebook: Fantasy Flight Games)**
- Age of Rebellion Core Rulebook [continued] (RPG rulebook: Fantasy Flight Games)
 - Perlemian Haul
 - Martle Station
 - Stern to Stem
 - The Prize
- Operation: Shell Game (RPG short story: Fantasy Flight Games)**
- Operation: Shell Game (RPG short story: Fantasy Flight Games)
 - Welcome to Titan Base
 - Lay the Hammer Down
 - The Battle for Corva Sector
 - Epilogue
- Dead in the Water (RPG short story: Keith Kappel)**
- Dead in the Water (RPG short story: Keith Kappel)
 - Blue Milk Run
 - Shadow Raptor Revolt
 - Logistical Peril
- Friends Like These (RPG: Fantasy Flight Games)**
- Friends Like These (RPG: Fantasy Flight Games)
 - Introduction
 - Trouble on Xorrn
 - Courting Mandalorians
 - The Zygerrian Paradox
 - The Battle of Xorrn
- Mask of the Pirate Queen (RPG: Fantasy Flight Games)**

Mask of the Pirate Queen (RPG: Fantasy Flight Games)

Introduction

Search on Saleucami

Going to Ground

Prepare for Boarders

Stay on Target [continued] (RPG: Fantasy Flight Games)

Stay on Target [continued] (RPG: Fantasy Flight Games)

Introduction

Lead by Example (RPG: Fantasy Flight Games)

Lead by Example (RPG: Fantasy Flight Games)

Introduction

Fly Casual (RPG: Fantasy Flight Games)

Fly Casual (RPG: Fantasy Flight Games)

Introduction

Desperate Allies (RPG: Fantasy Flight Games)

Desperate Allies (RPG: Fantasy Flight Games)

Introduction

Diplomatic Missions

Political Missions

Mission to Naboo

Scenes 1 – 4

Iridonian Separatists

Scenes 1 – 3

Diplomat Campaign Ideas

Hostile-Negotiations Team

Episodes 1 – 3

Discreet Acquisition Specialists

Episodes 1 – 3

Forged in Battle (RPG: Fantasy Flight Games)

Forged in Battle (RPG: Fantasy Flight Games)

Introduction

Indomitable Courage

Strike Missions

Acquisition

The Med Center

Ord Cestus Defenses

Consequences

Asset Denial

The Factory

Cymoon 1 Defenses

Consequences

Coup D'etat

The Governor's Office

Local Security

Consequences

Soldier Campaigns

Trench Warfare

City Fight

Raiding Operations

1 ABY

- *Tam Elgrin is born.*
(conjecture based on *Rebel Stand*)
- *Around this time, Jaden Korr is born on Coruscant.**
(conjecture based on *Crosscurrent*)*

*NOTE: He is said to be around forty or so as of *Crosscurrent*, though that makes him only around 13 or 14 as of

Jedi Academy.

- TriNebulon News reports that the Imperial Star Destroyers Bombard and Crusader have successfully engaged the Eyttyrmin Pirates of the Khuiumin system on orders from Admiral Freeda, routing the pirates from the region. (Exact date of report via TriNebulon News: 36:3:5)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #6)
- The Alliance corvette Dodonna's Pride ambushes Imperial supply convoys.
(conjecture based on the *Jedi Knights Trading Card Game* via *TimeTales*, paraphrased)
- The Bacta Tray is developed.
(conjecture based on *Lords of the Expanse* via *TimeTales*, paraphrased)
- Sintas Vel leaves her daughter, Ailyn Vel (age 16), to become a bounty hunter.
(conjecture based on *Bloodlines*)
- Bret "No Fret" Hanson, a rebel agent in a skirmish on Tensor IV, manages to avoid being blown to bits by a thermal detonator.*
(conjecture based on *Jet Packs: A Great Pick-Me-Up*)*

*NOTE: This dates back 1.5 years from *Jet Packs*, which I have assumed is set in the period between ESB and ROTJ.

- Lieutenant Jaxon Brand of the Rebel Alliance is tasked with a recruitment mission to Glare Peak to turn Rebel sympathizers into actual Rebels. He begins forming a cell with agents. Lelsk, the Bothan agent also known as "Go Silent" or just "Silent," is recruited into the Rebel Alliance after having been kicked out of the Bothan Spynet for taking too many risks. She has been assigned to Brand's recruitment mission. While undercover as "Sernai Lesk," an aide to Assistant City Director Pirilian, she receives an official government tour of the local detention center. Doleth Arnoko, a Duros, is also part of Brand's team, having met him after eluding Imperial Security Bureau agents by hiding out at Glare Peak. Fren Nurook, a female Ithorian engineer, is also part of the team, having been recruited by Brand after already passing information to Rebel contacts over the years.
(conjecture based on *Rescue at Glare Peak*)
- A Rebel cell on Trivar II is operating in the area around Glare Peak. The team is led by Lieutenant Jaxon Brand and includes Lelsk (AKA "Silent" or "Go Silent"), Doleth Arnoko, and Fren Nurook. They are just setting up a sensor array to aid in their anti-Imperial activities when they witness a Rebel Y-wing crash nearby. Knowing that they cannot risk the pilots being taken an interrogated or Rebel astrogation data falling into Imperial hands, especially with the Rebel fleet on the move after losing their base on Yavin IV, the team breaks from its current mission of recruiting Rebel sympathizers into full agents and races off to check out the crash site. They learn from a transmission coming to them from higher up in the Alliance that the ship and pilots do indeed have sensitive data. They are to try to take out the astrogation data, rescue the pilots (Tracer and Deflector), and then wait at their safe house until an extraction team can arrive to get them all away. They find that the Y-wing has crashed into the Blasted Asteroid Cantina, where Imperial Security Bureau techs are already working on the ship. They are able to get to the ship and destroy its instrumentation, despite Imperial interference, but the pilots are already gone. The team goes back to their safe house and makes plans to rescue Tracer and Deflector from the Trivar II Imperial Detention Center. They also get help from local Hal Hull, a sympathizer who owns Hal's Goods and Services. The good news is that they have several ways into the facility. Doleth knows an ISB agent named Ferlan, whom they can trick into a distraction. Lelsk has access to the droid brain on an airspeeder used for official tours of the city (which they can use to arrive and escape by remote control), Brand has a Rebel sympathizer, Alderaanian Aered Argyris, in Glare Peak's civilian guard, and Fren can go undercover as a technician into the facility, since her old boss, Olom Roskom of Roskom Mechanized Systems, is the main contractor for the detention center. Using these resources, they break into the prison, but they are alerted that Darth Vader himself is on his way to Glare Peak and its prison. They discover that Deflector is already dead, but Tracer is still a prisoner. They free her and escape, just as Vader arrives. They are able to get to the safe house and await extraction, though whether or not they will be allowed to keep working on Trivar II or be reassigned is unknown.*

(Rescue at Glare Peak)*

***NOTE:** This story must be at least 6 months, if not longer, after ANH because the Rebels have already been chased away from Yavin IV. I've placed it here alongside fellow AOR adventure *Onslaught at Arda I*.

- *As small Rebel cells are scattered by the Empire, many who survive in the Gordian Reach Sector find their way to the Rebel base on Arda I.*
(conjecture based on *Onslaught at Arda I*)
- *One year after the Battle of Yavin, xenoarchaeologists from Corellia University lead an expedition into the Temple of Exar Kun on Yavin IV. Several artifacts are acquired, but removal is met with strange "accidents." Superstition grows around the idea that the temple is cursed.*
(conjecture based on *Strongholds of Resistance*)
- *Imperial officer Malau Jacaos, believing that his old classmate Var Narek is secretly working with the Rebels on Arda I, masterminds a way to use Var against them. He has a secretly-evacuated Imperial building destroyed right next to a shop in Livien Magnus on Orda Radama that is owned by Aleos Narek, Var's brother, and his family. The shop is also destroyed as "collateral damage" in what the Imperials call a "Rebel attack." Just as Malau predicted, this causes a change of heart in Var. Rather than being a staunch Rebel, he decides that the war must be stopped no matter the cost, even if it means undermining the Rebel Alliance. Var approaches his old friend Malau, begging for a chance to make the Rebels pay. Malau has him gather intel on the Arda I base, while also placing a series of signal-boosting hyperspace transponders into the base to reveal its location to the Empire. When he sets up one of the devices in the hangar, he is nearly caught by Lieutenant Jerrod Lourdas, but his position as a field assistant to Setenna Hase makes his excuses plausible. Even so, Var poisons Lourdas' canteen so that he is stuck in sickbay and cannot investigate what Var was doing.*
(conjecture based on *Onslaught at Arda I*)
- *Signal interference from Var Narek's signal transponders awakens slumbering doran'enoks that have been asleep for millennia, since the height of the Sith Wars.*
(conjecture based on *Onslaught at Arda I*)
- *Having been playing both sides of the Galactic Civil War, Sian Tevv's duplicity is revealed when the Rebel Alliance strikes the Capacitor, a secret Imperial facility on Sullust. Tevv begins urging the Alliance to force a decisive battle for control of the system (or the galaxy), since Imperial reprisals against Tevv will surely come soon.*
(conjecture based on *Strongholds of Resistance*)
- *Around this time, Sarrano Yard at Sullust is producing Cutlas-9 patrol craft and other starfighters for the Rebellion, rather than their usual Ambassador-class luxury shuttles for Imperial buyers.*
(conjecture based on *Strongholds of Resistance*)
- *Shortly before the Imperial assault on the Rebel base at Arda I, a Rebel team of four from the base is nearly wiped out by the Empire. Three of the Rebels are killed, but they manage to make sure a young Rebel named Sarliss can escape. He will spend the coming days questioning whether he is worthy of that sacrifice. Urel Haydon grows increasingly worried about the withdrawn young Gran.*
(conjecture based on *Onslaught at Arda I*)
- *A team of Rebels arrives at the Rebel base on Arda I, having to fly through the treacherous Gauntlet canyon system manually due to strange transmissions that are making the use of slave circuits impossible. They make their way past landscape hazards and awakened doran'enoks to finally arrive safely, where they are met by Major Yalow, who suggests that they could be of use by providing a fill-in pilot for Vortex Squadron because Lieutenant Jerrod Lourdas is ill (secretly poisoned by traitor – and field assistant to Senior Advisor Setenna Hase – Nar Varek). After visiting Doctor Lorren Morrick in the medbay, they see Captain Harl Bess in the main hangar, where members of the team are indeed assigned to Vortex Squadron. While they await for their time to report for duty, they explore the base and get a sense of its leadership triumvirate, including Setenna, General Ran Niall, and Commander Danel Qurno. They meet Alliance Intelligence spy Urel Haydon, field assistant Var Narek, Verpine weapon "improvement" specialist Clik, and others. They fulfill their sense of duty by looking in on young Rebel Sarliss, who feels unworthy of the sacrifice of three Rebels who*

died to let him escape from a recent mission. The help recruit a smuggler, Korryn, into the Alliance. They help plan for the acquisition of some resource caches from miners who once ran the base on Arda I. They also learn of the four A-wing prototypes, four X-wings, and four Y-wings that make up Dust Squadron, along with the Z-95-AF4 Headhunters of Rust Squadron and the eight T-47 airspeeders of Vortex Squadron. When the time for the patrol comes, the team joins Vortex Squadron as planned. They pick up the source of the strange signals and find a signal transponder place in the Gauntlet, but there is little they can do about it, as an Imperial strike begins, drawn by the transponders (placed by traitor Var Narek). Upon returning to the base, Niall gives the team new instructions – to manually set a cliff face to detonate using explosives that are already set but cannot be detonated through Imperial jamming. As the Rebel forces face AT-ATs, four AT-STs, and Talon Company under Imperial Captain Balrekk (Balrekk the Butcher), the team makes it through the canyon, fighting past a dora'eno, until they finally are able to detonate the canyon wall. This blocks the first Imperial wave, but the Imperials send in a new wave of sandtroopers. Upon returning they help evacuate the base and witness a Rebel in a helmet that hides his/her identity trying to remove one of the transponders from inside the base, giving clear evidence that a traitor is in their midst. They are unable to capture him at the time. The team is then tasked with escorting Setenna Hase (with Var Narek at her side) to safety. Unfortunately, as they reach the hangar, they are met by other Rebels who have failed to set the base to self-destruct by setting the generators to overload. The heroic team must do so, leaving Hase supposedly safe with Narek. They set the overload, then escape amid transports and Rust and Dust Squadrons as Mercedes Vanadiaz and others guard the transports. They escape into hyperspace after a brief encounter with TIE Hunters under Tam Blackstar. Arda Base explodes, covering their tracks, and the Rebels begin the journey to a new base on the planet Jagomir in the Outer Rim area known as the Jaga's Cluster system. Only Hase, Yalor, and Qurno know the location of Jagomir, requiring the other Rebel ships to follow with encrypted navicomputer codes. The new base should be secure. The Rebels arrive and begin building a series of prefabricated buildings into the new Resolute Base. The heroes are tasked by Qurno to check on some creatures nearby that have harassed Rebels. They discover and defeat Evarrian hunters and their queen. On their way back, they are met by Urel Haydon, who shares their suspicions about a traitor in the ranks but warns them to be careful of what they talk about, since morale is already very low. The team continues to settle in with the other Rebels, checking out local sites like an old pirate base, Kelari Grove, the Shimmering Falls (an ancient Sith burial ground just past them), and more. They begin their own investigation into the identity of the traitor. They look into pilot Dorrian Vodani, the Wookiee Isshtharr (whose name is put out as a possible spy by Narek in hopes that the Wookiee would be offended enough to kill anyone investigating the traitor), Bothan Lt. Masi Qual, human pilot Lt. Rik Torrence, Ithorian diplomat, Urtuaa Haaot, and engineer droid VX-19. Their evidence, though, such as DNA on the transponder from Arda Base, finally points them to Var Narek, the real traitor. They report their discoveries to Hase and Qurno, believing Narek is nowhere nearby when he is actually hiding in a side room eavesdropping. He leaps out, grabs Setenna Hase as a hostage, and escapes under threats to her life. The Rebels give chase on speederbikes, but Setenna's safety remains a primary concern, allowing Narek to get to a ship and escape the Jagomir with her. Haydon believes Narek will take her to the closest Imperial stronghold, Ord Radama. He suggests that they travel there and seek out Haril Zense for a safehouse and equipment. They don't know what other information Narek may have, but just what he knows himself, along with what could be tortured from Hase if she breaks, could lead to the cell's destruction. The Rebel team races to Ord Radama. They travel a dangerous path through Jaga's Cluster and must avoid the Imperial vessel Eternal Wrath. They arrive at the Livien Magnus spaceport on Ord Radama, avoiding Imperial detection by troops under General Xantus and Governor Ellor Orgraal. They make contact with Haril Zense in the commerce district (the Scarlet Sword). Haril tells them of the planet's current status, including the history of a supposed Rebel bombing that killed members of Narek's family that he has been able to confirm was an Imperial action, not Rebel handiwork. They investigate and soon learn that Narek's Imperial Intelligence handler is Malau Jocaos and that they are to meet when Narek arrives at his family's manor. They also meet local

Devlikk anti-Imperial movement leader Narralla. The Rebels race to get to Narek and save Setenna Hase at his manor before Jocaos can arrive. They confront Narek and put doubts in him as to the truth behind his family's deaths, the event that lead him to work for the Empire in the first place. When the Imperials arrive, the Rebels hold them off briefly, but Jocaos is able to take Setenna captive. When Narek tries to get Jocaos to wait for him, his "old friend" shoots him, seeing no further need of him. Narek dies realizing his mistakes, seeking forgiveness. The Rebels chase Jocaos back to Livien Magnus. They follow as Jocaos takes Hase into an underground system, where they encounter Imperial troops. The Rebels engage Imperials, emerging victorious. Setenna Hase is saved, but Jocaos escapes. Plans begin to work with the local underground to undermine the Empire on Ord Radama in hopes of someday liberating the planet from Imperial control. They also begin plans to hunt down Malau Jocaos, who is already researching the identities of the Rebels who foiled his operation on Ord Radama so that he can exact revenge one day . . .

(Onslaught at Arda I)*

*NOTE: The group on Arda I has been fighting the Empire for "two decades," which suggests that the story must be at least one year after ANH.

- Scholar Hethan Romund, who has spent much of his recent life helping Force-sensitive people to find knowledge about the Force and a measure of wisdom, is captured by Dark Side servant Malefax, who is forcing her to lead him to a lost temple (the abandoned Jedi temple known as the Dawn Temple, where fallen Jedi were brought over the years to meditate and hopefully return to the Light Side). Unbeknownst to Romund, Malefax is being guided by the projected spirit of fallen Jedi Rav Naaran, who is held in stasis in the Dawn Temple. However, Romund is able to send a signal to several of her allies in hopes of rescue. Those Force-sensitive allies are the Zabrak Dao Jodh (formerly of a Force-training monastery on Jiran VII), the Mirialan Pacifist (and follower of the Creed) Belandi Feearr (who has been in seclusion for a long time, having been smuggled off of her planet by Romund after refusing to use her healing abilities to save the life of an Imperial officer), the Togruta Kaveri Ra (traveling companion of Dao), Nautolan former slave Pon Edestus, and Romund's longtime traveling companion (until about a year before the Battle of Yavin) Tarast Voon. Tarast had been too old for Jedi training during the Clone Wars, then spent fifteen years in hiding before spending three years traveling with Romund before a run-in with an Imperial agent caused them to part ways due to Tarast considering himself too likely to draw Imperial attention and danger to Romund. The scholar met Kaveri while she was a wilderness guide in the Outer Rim. It was during an expedition on Jiran VII where they met, discussed the Force, and found the ancient monastery where Dao had been living. Romund and Kaveri parted ways, but Dao stowed away on her ship, and they soon became traveling companions and fellow Force-sensitives. Romund had encountered Pon when he was a slave. He stood up against authority and ended up part of a slave revolt, during which he lost an arm. After drawing instinctively on the Force to survive the wound, he awoke to find himself with a cybernetic arm and freedom, thanks to Romund, who then brought him as a bodyguard on a brief study of ruins. They found a lightsaber from a dead Jedi on that adventure, and Pon was allowed to keep it as he headed off on his own into the galaxy as a free being. Another individual follows Romund's trail and joins this group of allies at a rendezvous at Mount Tellec on the planet Spintir. She is the human Force-sensitive Sarenda, who was discovered to have Force abilities while with her family on Taanab. It was there that she discovered a lightsaber in a dead Jedi's skeletal hand and repaired the device beyond anyone's expectations. Her aunt suggested that she seek out one of her old friends, Romund, but Romund was captured before she could make contact. The heroes make their way up the steep mountain to its summit, where they encounter the holocron-generated Gatekeeper hologram (also known as the Curator), which questions them on their intentions and knowledge. After proving their intentions, the Gatekeeper informs them of the hazards (including natives) in the valley that will lead them to the temple they seek, where the Gatekeeper informs them that a Dark Side Force user (Malefax) has taken up residence, risking permanently defiling the temple. They begin to make their way toward the temple, facing off with a group of local hunters with slughtrowers, whom they drive off. They escape an icy pit. They reach the temple and battle past some Advozse mercenaries and a pack of icewolves. They enter to find Malefax

enraged. He had used his abilities and mercenaries to force Romund to help him search the structure, but all he has found are scrolls and the like, not the holocron he had expected. (The Gatekeeper is a projection from it, but the actual holocron is apparently hidden, thanks to the Jedi upon whom the Gatekeeper's image is based.) Before he can lash out at Romund again, the heroes leap into the situation, taking down Malefax and his mercenaries with their nascent Force abilities and other skills. Now, Romund and his friends, whom she is happy to finally see formed as a single group, will continue to study the temple for its secrets with the gratitude of the Gatekeeper for having purged the Dark Side from the structure. Their search expands beyond the temple when they find the Gatekeeper's holocron, only to find empty pedestals for other holocrons nearby that once housed the two other Gatekeeper hologram personalities, the Warden and the Jailor. *

(Mountaintop Rescue)*

***NOTE:** The setup for this adventure includes a distress call from Romund to Tarast. Since Tarast went into hiding for 15 years (until 4 BBY) after Order 66 and then traveled with Romund for 3 years (until 1 BBY), the fact that this distress call is "years later" (so at least 2 years past 1 BBY) suggests that this adventure must be at least one year after ANH, if not later.

- On Spintir, Hethan Romund and her band of Force-sensitive allies (Kaveri Ra, Dao Jodh, Sarenda, Tarast Voon, Pon Edestus, and Belandi Feearr) have just defeated the Dark Side adept Malefax at the Dawn Temple. The Gatekeeper holocron projection that helped the allies find Romund reveals itself to actually be one of three gatekeepers, the Curator. Only his holocron remains in the chamber where three used to be located. One was taken by wild beasts during an energy-saving cycle with less defenses, and once it was gone, the defenses to the Dawn Temple went inert, allowing local scavengers to make off with the other missing holocron. The team agrees to find the two missing holocrons, focusing first on the one taken by beasts, so that it can be used in conjunction with the Curator's holocron to find the third. They travel to Frostwall Village for information and are pointed to the Caves of Light and Shadow, where strange phenomena have been noticed. The caves once had the Light and Dark Sides flowing within them equally, but once the Dawn Temple was abandoned and the Jedi left, the Light Side dominated. For some reason, lately the Dark Side has come to dominate it, blocking the Curator's ability to determine if the holocron is inside. Once inside, they experience visions that show how the cave was corrupted when a local hunter was offered a bounty for live icewolves and supposedly slaughtered a mother icewolf to take her pack without any remorse. They come upon the holocron and speak with its gatekeeper, the Warden, but they must then fend off the matriarch icewolf (very much alive but now corrupted by darkness) and corrupted cubs. They defeat the icewolves, and the corruption that has plagued the caves lifts once again. They return the Warden holocron to the holocron chamber. They take the time to learn some from the Warden, including enough so that those in the group who don't already own lightsabers can construct one. After a while, the Curator and Warden are able to determine that the last holocron (that of the Jailor) was taken not by any random thief but by a member of a crime syndicate that operates out of the planet's capital city, Reles. They go to the city and make contact with the gang, "Heavy Gan's Movers," which results in a brief confrontation before Gan and some goons are driven off. They are then assisted by Pinder Ukka, a member of a local Rebel cell. After proving their willingness to work together by making some dead drop deliveries, the team learns from Pinder that the most likely buyer for the holocron from Heavy Gan would be the local Imperial governor, Caria Haal. (Their efforts have some help thanks to low-ranking Imperial Security Bureau officer Heder Brant, who is frustrated with the local elites.) Haal's collection is on the outskirts of the University of Reles campus, in what is commonly called the Museum of Spintir (allowing her to display and protect the collection on university grounds in return for generous donations to the university). They break in, get into the secure wing, then make their way out with the final holocron. They return to the Dawn Temple and restore it to its proper place, meeting the Jailor gatekeeper, who then works to restore most of the temple's functions. Unfortunately, Malefax had tampered with the systems, per the instructions of the disembodied spirit of fallen Jedi Rav Naaran. Now, with the third holocron restored, it activates a program to open the stasis chambers that hold Rav and his fallen minions. As a flood of former "patients" escapes, the heroes must seek out Rav, the most dangerous among them, and stop him from escaping the valley. On the plus side, Rav intends to steal

the three holocrons before escaping, so he is not leaving the area just yet. The heroes stop one group of minions from stealing a speeder, stop another group from entering the Caves of Light and Shadow, and stop another group at Frostwall Village. With his minions mostly taken down, that leaves only Rav, who it turns out never actually left the temple. The heroes converge and take him on, defeating him before he can break into the secure holocron room and either escape with or destroy the holocrons inside. The heroes have proven themselves and grown in the Force, but they have much more to learn . . . perhaps even from the gatekeepers themselves.*

(Lure of the Lost)*

*NOTE: This story continues from *Mountaintop Rescue*.

- Sometime after Sintas Vel becomes a bounty hunter, Boba Fett recovers a hologram disc at the end of a long chase. Upon viewing it, he discovers a message from a criminal named Pizztov who is wanting to sell Fett the true item of his search, a hologram box. It would cost Fett 6.3 million credits and leaving Pizztov alone forever to get it back. He is told that the item will be sold to the Auction Master of Eport if he doesn't purchase it soon. Fett heads to Bidamount to head off the package, even as another person hunting it arrives. The new player is Sintas Vel, a woman armed for a one-woman assault on Pizztov. She bursts into Pizztov's suite and kills everyone but Pizztov and his tramp. One of the goons thought dead rears up to kill her, but is killed as Fett arrives and shoots him. Now both Sintas and Fett hold Pizztov at gunpoint, while Pizztov uses the girl as a shield. Pizztov tries to make some sort of deal, but Fett wants the hologram to destroy it, while Sintas wants it because she says it is her property. Pizztov makes a run for it, and Sintas shoots him. She recovers the box, but Fett grazes her arm with a blaster shot to make her drop it. Pizztov takes Sintas' blaster and fires on Fett, but his blaster skills are as low-level as his intelligence for going up against Fett in the first place. Fett takes him out in one shot. Fett uses Pizztov's retinal pattern to open the canister, revealing the hologram. We finally discover why it was so important to both of them. The hologram is of Fett with his arm around Sintas . . . who is holding their child! (That's right. At one point, Boba Fett and Sintas were married and had a child named Ailyn Vel!) Fett tosses the emitter to her, simply telling her not to lose it again. He then takes Pizztov as he leaves.

Sintas: You're just gonna leave me here . . . wounded?

Fett: Yeah . . . your wounds will heal.

Sintas: Some never do.

(Outbid But Never Outgunned)

- Rivo Xarran is in trouble. While slicing into Jabba the Hutt's records, he has come across sensitive information, and now Jabba has sent Boba Fett after a bounty on Rivo's head. Rivo has fled to the safety of the Imperial base under the command of his brother, General Gaege Xarran. He is a pathetic soul upon arrival, and continues to become more pathetic as Boba Fett arrives and decimates the Imperial forces, including an AT-AT group, before entering the base. General Xarran sets the base's autodestruct and prepares to escape with Rivo. Before they can escape, Boba discovers them, and while Rivo is in apparent cover, Fett, injured from his battle on the way in, faces off with Gaege, finally killing him. Unfortunately, Fett looks where he believes Rivo is, only to find a live-feed hologram. Rivo, not nearly as pathetic as he'd been pretending to be, warns Fett of the autodestruct and says that in return for that information, he wants to be allowed to go free. Fett should simply tell Jabba that Rivo died in the ensuing explosion, thus allowing Fett to collect his bounty and Rivo to go free. Fett agrees, but assures Rivo that someday he will finish the job, as a matter of principle. Fett escapes, the building explodes, and Rivo goes into hiding. (To be continued below . . .)

(No Disintegrations, Please)

- Sometime after the encounter over the Pizztov bounty, Sintas Vel is believed to be killed. Ailyn Vel, Sintas' daughter with Boba Fett, blames Fett for her mother's death and makes it her mission to kill him. However, Sintas has not been killed. She was after a gangster named Rezodar on Phaeda. Rezodar is now dead, but it seems that he captured Sintas and had her encased in carbonite. She is still alive, but she will still be in the carbonite slab for nearly four decades.

(conjecture based on *Bloodlines and Sacrifice*)

- *The Imperials begin to hollow out portions of the Garrison Moon of Kessel to make room for a huge multi-level internal hanger and the enormous generators and transmitters that create the energy shield which would surround Kessel and block unauthorized access to the planet.*
(conjecture based on *Jedi Academy Sourcebook* via *TimeTales*, verbatim)
 - *Imperial Governor Io Desnand promises a lizard-skin gown to his lady friend, Feebee.*
(conjecture based on *The Prize Pelt: The Tale of Bossk*)
 - *After ten years, the Remote Sector Medical research team on Hijado leaves, but they still never learned how the natives were so long-lived.*
(conjecture based on *Millennium Falcon*)
 - *The Empire's "Hammers" Elite Armor Unit is finally given first-class priority for support, material, and troops.*
(conjecture based on *Special Military Unit Intelligence Update*)
 - *General Fefar Blackeye of New Plympto is captured by the Empire. His resistance movement collapses, and he is taken as a prisoner of war and displayed in a zoo near Imperial City.*
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Nosaurians*)
 - *Sometime in the few years immediately following the Battle of Yavin, Han Solo makes a licensing deal with some holoshow producers for the production of holodramas about the Rebel heroes' exploits.*
(conjecture based on *Luke Skywalker and the Shadows of Mindor*)
 - *Work begins on designing the Firehawk hovertank line.*
(conjecture based on *Special Military Unit Intelligence Update*)
 - *Kaj Nedmak takes a spice-running job from Bwahl the Hutt, but cannot follow through when the Empire blockades the Gordian Reach (which includes his target world, Torque), in an effort to catch Rebels. Bwahl has the spice delivered by other means later.*
(conjecture based on *Crimson Bounty*)
 - *Kaleb Darne joins the Council Authority on Indu San.**
(conjecture based on *Kella Rand Reporting*)*
- *NOTE: This assumes Darne is 25 in *Kella Rand Reporting*.**
- *When Selby Jarrad's father is crippled in a mining accident on Averill, she leaves to join the Rebellion and someday rid Averill of the Empire.*
(conjecture based on *Conflict of Interest*)
 - *Rare elements necessary for the production of certain military goods are discovered on Radra IV.*
(conjecture based on *Team Recovery*)
 - *A group of Rebel heroes is tasked to rescue personnel stationed at a Rebel listening post on Radra IV. Arriving at the planet in a shuttle full of medical supplies, the heroes land in the spaceport to deliver the supplies (their cover). They are hassled by a member of the Imperial Security Bureau, but he leaves them when two Rebels are caught elsewhere in the spaceport. The heroes take off in their shuttle to the Rebel post in the mountains. Shortly after arriving, stormtroopers arrive and attack before they can finish loading the military grade passive listening equipment and personnel. They fight off the troopers and lift off, only to have the shuttle damaged by TIEs. They land one of Radra IV's moons for repairs. Their repair efforts are successful and they are able to take off, evade more TIEs, and enter hyperspace.**
(**Team Recovery**)*
- *NOTE: This summary was provided by Luke Van Horn. The events can take place any time during the Rebellion.**
- *The Rebel Alliance adds the BTS-A2 Long-Range Strike Fighter/Bomber, nicknamed the H-Wing, to its fleet.**
(conjecture based on *The H-wing Strike Fighter*)*
- *NOTE: This can take place any time during the Rebellion after the introduction of the B-wing, as that is what the H-wing is compared to in the article.**
- *A group of Rebel heroes takes a disk containing information on Imperial Captain Julias Narn to a Rebel base on Danton VI in the Trebodar System. They contact the commander of the Rebel base, Darrel Borsen, but he denies them permission to land. A disease of local origin has sprung up and the planet is under quarantine. There is a cure, but none of the local*

facilities are capable of manufacturing it. Unfortunately, no one has been able to ship any of the cure in because a nearby Galderian pirate band keeps intercepting vessels. The commander and the heroes decide they need the local imperial navy to take out the pirates so the cure can be brought and distributed. Accessing the information on the disk they brought, the heroes see it is little more than the local commander's family tree. Looking closely, however, they notice that his family included three Jedi Knights during the Clone Wars. They realize they can probably use this information to blackmail Narn into helping them. Sneaking into the lunar Imperial base, they confront Narn and convince him to assist. Narn then takes his Imperial star destroyer *Magellan* to where he has tracked the pirates and engages their Space ARC Battle Cruiser (and launches TIE Fighters to dogfight with the pirates' I-Beam Star Fighters) while the heroes sneak into the base and locate some captives and a large supply of the stolen cure. They rescue the captives and take the cure to the Rebel base on Danton VI, where it will be distributed to the people. The pirates, meanwhile, barely escape from Captain Narn, and remain a threat that may return.*

(Strange Bedfellows)*

*NOTE: This summary was provided by Luke Van Horn. The events can take place any time during the Rebellion.

- As the Rebellion against the Empire continues, the Rebel Alliance sets up a group called the Planetary Pioneers to set up colonies away from the prying eyes of the Empire. Luke Skywalker is assigned to help the group get off the ground.
(conjecture based on *The Maverick Moon*)
- When a moon is knocked out of its orbit and ends up on a collision course with the base of the Rebel Alliance's Planetary Pioneers, Luke Skywalker and the Pioneer pilots take to space in their starfighters to use zukonium rays to deflect the moon's course (as it is surrounded by a magnetic field). The other pilots are unable to reach the critical point with the moon, but Luke uses the Force to do so and manages to save the day.

(The Maverick Moon)

- Using what little information he has been able to get from captured Rebel General Jan Dodonna, Darth Vader leads an Imperial force to the planet Reytha, where Rebels are trying to steal massive amounts of food supplies. The Imperials make short work of the Rebels, then capture and execute Reytha's governor, Belladar, whom is suspected of aiding the Rebels. All in all, it is a hefty win for the Empire. (To be continued below . . .)

(Galactic Battlegrounds)

- In space, former Confederacy of Independent Systems pilot (now smuggler) Nas Ghent's *Rhodi's Silence* is attacked by Imperial TIE fighters and brought down on a nearby world. After crawling from the wreckage, Ghent is confronted by Darth Vader, who, rather than killing him, has an offer for him. He wants Ghent to fly for the Empire, and he accepts. Soon, Ghent and Vader arrive aboard the Star Destroyer *Crucible*, where Vader orders Commander Dorin Millavec (whom Ghent shows up by flying like a maniac into the ISD's hangar in a *Headhunter*) to give Ghent a team of seven aberrant pilots to form *Black Eight Squadron* under Ghent. That's not the end of things, though. On one of his first piloting exercises, Millavec has Ghent set to be killed by his fellow pilots, only for him to kill all of them and come after Millavec. Millavec says it was only a test, ordered by Vader, which is an out-and-out lie. Ghent resolves to form the best squadron he can . . . and if possible, to bring down Millavec in the process . . .

(Walking the Path That's Given)

- Approximately one year after the Battle of Yavin, the Rebellion, now with a temporary base on Corellia, while plans are made to relocate from Yavin IV to a new facility, is in trouble. On Naboo, at the Emperor's Retreat, Inquisitor Loam Redge, at Darth Vader and the Emperor's behest, has sent an agent to track down a holocron loaded with the names of Rebel agents, contacts, and sympathizers. The holocron was encoded by the Rebels that abandoned the base on Dantooine a while before the Battle of Yavin, but it was hidden on the planet and has yet to be recovered. The Empire wants it intact, while the Rebellion wants it intact or destroyed. Meanwhile, elsewhere on Naboo, Dusque Mistflier and Tendau Nadon, both bioengineers for the Empire, are attending an exhibition of exotic animals (of which they are taking samples). During the night, Dusque sees her companion speaking with an unknown individual, rousing suspicions that he is hiding something from her. For her part, Dusque is

noticed and hounded by an attractive man named Finn Darktrin, who eventually confronts her directly and asks her to help him, and the Rebellion, by getting him off of the planet. He is searching for the holocron on Dantooine and will need help getting off the planet, to Dantooine, and through the dangerous local wildlife. Later, while she thinks about this, she and Tendau head for Naboo's moon, where they find more specimens and are almost killed by various natural hazards. The experience helps her to trust that Tendau is not hiding things, but no sooner does she lay these thoughts to rest and the two return to Naboo than Dusque witnesses Tendau captured and executed on the spot by Imperial stormtroopers for, apparently, being a Rebel agent. Before she can jump into the fray, she is pulled away by Finn, whom she now joins in order to get revenge for Tendau. The two, who are slowly becoming interested in each other, travel to Lok, where they meet with Nym, who owes Finn a favor. After Dusque and Finn help retrieve an object for Nym from some local troublemakers, they are given a ship, complete with a Mon Calamari pilot. They can't go to Dantooine yet, as they don't exactly know what planet the holocron is on yet, but they follow a few other friends of Nym, Han Solo and company aboard the Millennium Falcon, to Corellia. In their approach, they are attacked by Imperials and shot down, though only the pilot dies. Finn and Dusque make it to safety. At the Corellian Rebel base, they meet Luke Skywalker, Leia Organa, and others, before teaming up again as a pair to make the journey to Dantooine. Once there, they face another series of natural challenges before hunting through the abandoned Rebel base for any useful items or forgotten information. Finding little, they continue to a nearby abandoned Jedi training facility, where they find the holocron behind and under a waterfall. Their prize secure, they procure a ship and leave for Corellia. However, in mid-route, Finn reveals that they aren't being pursued by Imperial agents because he is the Imperial agent. He has been trying to upload the information from the holocron to the Empire, but Dusque stops him, destroying it after only a partial upload. He then stabs her, leaving her to die even though he has been falling in love with her, and makes his escape. He gets away, but luckily, Dusque is found by the Rebels and saved by Luke's skillful hand. In the aftermath, Dusque knows that she will someday face Finn again, this time as Rebel versus traitor to the Rebellion. Meanwhile, on Naboo, Finn's life is spared by Vader over his failure. Vader sees an anger in Finn, though he doesn't realize that it is toward the Empire now, and that anger can make Finn far deadlier than ever before.

(The Ruins of Dantooine)

- Sometime in the period shortly after the Battle of Yavin, NK-Necrosis is discovered in the Myyydril Caverns on Kashyyyk by a group of spacers and destroyed, along with his NK-3 guards. The droid is looted and stripped. His mask, the mask of General Grievous that was modeled after Grievous' father's mumuu mask, is sold to Thrawn as a piece of exotic artwork.*

(conjecture based on *The Story of General Grievous: Lord of War*)*

*NOTE: I place this entry here because it discusses an event that can take place in playing *Star Wars Galaxies*. I've thus paired it with *Ruins of Dantooine* for good measure.

- A junior clerk working at a local historical museum is sent to meet a man named Faihon in the Bestine Cantina. Faihon claims to be an explorer who has found several relics from the Clone Wars. The clerk is skeptical of Faihon, worried that he may be a con artist, until he pulls out a DC-15 Carbine. Faihon explains that he acquired the blaster, and other relics through a series of adventures (helping a Geonosian prisoner clear his name, meeting an old clone soldier and Boba Fett, slaying a large beast, tracking down map pieces for a pirate king, finding a corpse for Darth Vader, and helping some Rebel friends of Naboo royalty). The clerk is excited by the stories, even though Faihon leaves out most of the details, and asks if he is willing to sell them to the local museum. Faihon then says that they're not for sale. However, he's willing to donate them to the museum if the clerk will quit his job and retrace Faihon's footsteps. The clerk protests, but Faihon assures him that anyone can have the adventures he has had, and then, unknown to the clerk, uses some mild Force persuasion to convince him.*

(The Explorer's Guide to the Clone Relics)*

*NOTE: Summary provided by Luke Van Horn. Since it can take place any time during *Star Wars Galaxies*, I have put it here near *The Ruins of Dantooine*. Note that the story is supposedly from the point of view of the clerk, but it is listed as being "by Korren Faihon," which would suggest that he either has the same last name as the

explorer or that the explorer at some point wrote this account, putting himself in the shoes of the clerk. Strange. Note that this is from the Prima Games strategy guide *Star Wars Galaxies: The Total Experience*.

- Rebel Agent Lyda Skims, aka Skimmer, discovers plans for an Imperial project called Dead Eye. She is captured, but the Rebels are nevertheless warned. Dr. Vacca, an Alderaanian, is the brains behind the project, so Princess Leia appeals to his love of Alderaan to convince him to give his research to the Rebel Alliance. Imperials begin killing his friends as a way to intimidate him into remaining loyal to the Empire. Vacca's love for his dead people wins out, however, and he turns over all of his work to the Rebels. Dead Eye is a program that increases shooting accuracy in frontline soldiers. Unfortunately, an ingredient in the stimulant comes from an Alderaanian flower, so once stores have been used up, the formula will become useless to the Rebels.*

(The Cries of Alderaan)*

*NOTE: This summary was provided by Luke van Horn. Given that the story is a tie-in to *Galaxies*, I have placed it here with *The Ruins of Dantooine*.

- Following a tip that promises a great deal of credits, an adventurer travels to the forest moon of Endor to meet King Terak of the Marauders from Sanyassa. Terak wants "the Power," and he is advised by Scholar Szingo that this adventurer can be trusted to acquire it. Terak believes, at this point, that "the Power" is the staff used by Bright Tree Village shaman Logray, which the shaman used to drive Marauders into fleeing from an engagement. The adventurer heads for the village and confronts Logray and other Ewoks. He manages to defeat them in a frantic struggle and escapes with Logray's staff. Unfortunately, it is just a metal staff and nothing special. The adventurer simply requests his payment. He did as he was expected, even if the "magic" or "power" of Logray is in the Ewoks, not the staff.*

(The Shaman's Staff)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- On Tatooine, Wuhrrer is angry. A Jawa trader named Dathcha has come into Chalmun's Cantina and stolen the cantina's Fabritech EPT-12 droid detector. Wuhrrer hires an adventurer to go after the Jawa to get it back. He heads out into the Dune sea until finding Dathcha. He retrieves the EPT-12 and returns to the cantina, which is now nearly overrun with droids. Wuhrrer sends them all away and reinstalls the device.*

(Utinni!)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- An adventurer visits the Trade Outpost on Dathomir and learns that there is a Nightsister witch, Nandina, who is roaming the forest with her rancor, intending to teach the Singing Mountain Clan a lesson. Intending to be well-paid for helping Nandina get her wish, he tracks down the Nightsister and is paid to settle a score with Arch Witch Azzenaj of the Singing Mountain Clan. He travels there, confronts Azzenaj, and seemingly kills her, taking her elaborate and rather distinctive jewel as proof of her demise. He returns it to Nandina and receives his pay.*

(Singing Mountain Assault)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets. This one is a bit unusual in that it dies directly into another scenario, *Nightsister Roundup*.

- An adventurer (not the same one who thinks he killed Azzenaj for Nandina) visits the Singing Mountain Clan on Dathomir after hearing of their desire for someone to carry out a special mission. The Nightsister Nandina and her pet rancor, Gorvo, have escaped the chamber of banishment and are causing problems. An agent Nandina hired almost killed Arch Witch Azzenaj, but she was able to hide her life signs and appear dead so that he would leave, thinking her defeated. They need someone to take down Nandina and Gorvo to once again confine them to the chamber of banishment. He tracks them down and is able to overcome them after putting Nandina off-balance by announcing Azzenaj's survival and deception of her agent. The two are returned to the chamber of banishment.*

(Nightsister Roundup)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it

here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets. This one is a bit unusual in that it dies directly into another scenario, *Singing Mountain Assault*.

- An adventurer is intending to deliver a small package of cargo for double the agreed credits by delivering it early. He takes a shortcut through an asteroid field that leaves his ship's aft thruster damaged by a small asteroid. He sets down within a cave on an asteroid but realizes nearly too late that he is inside the belly of a space slug (Exogorth). He quickly takes off and narrowly escapes its closing maw.*

(Space Slug)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- A bounty hunter is contacted by Dengar, who offers him a job from a third party. That individual has a score to settle with Nym on Lok and wants to see him humiliated. The bounty hunter makes his way into Nym's stronghold, where Nym fights to defend himself, thinking that the hunter is there to kill him. In the end, Nym is defeated and left at the hunter's mercy, but he is only there to record a holo of Nym helpless before him and take it back to Dengar to be delivered to their employer. Thus, that is all that he does.*

(Punish the Pirates)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- An adventurer is contacted by CorSec Lieutenant Joth, who has discovered an illegal lab on Corellia where the "mad scientist" Mon Calamari named Maldien is operating a sort of "zoo" of numerous creatures that he has been experimenting with, including rancors, womp rats, and other beasts. The adventurer is to take Maldien down for them, off the books. He breaks into the lab, steals security codes from a guard, then makes his way into the lower levels, where he confronts Maldien. When Maldien sics his beasts against the adventurer, he kills them all, then takes downloaded data back to CorSec so that they can arrest and prosecute Maldien for his illegal experimentation.*

(Mad Zoo)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- In Rwookrrorro on Kashyyyk, the Wookiee big game hunter Krepauk issues a challenge to other hunters to travel the Ryatt Trail to hunt the minstyngar named Scratch. He does not expect anyone to survive such an encounter, but one lone hunter takes up the challenges, finds Scratch, and kills the beast, taking its head back to Krepauk, earning great honor and an ensuing celebration among the hunters.*

(Minstyngar Hunt)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- An adventurer is approached at a spaceport by a Wookiee in a red Life Day robe. The Wookiee, Tebeurra, needs help. They are far from Kashyyyk, Life Day is nearing, and the smuggler known as "Shady" Pers has stolen all of the Orga root on Kashyyyk. The adventurer takes up the challenge and finds Shady's warehouse, where he has battle droids as guardians. He is able to blast his way past them and force Shady to return the Orga root.*

(Life Day)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- On Kashyyyk, an adventurer visits Sera Jossi at the Kachirho starport, who has sought out help for a pressing problem. A group of Wookiees, led by Wrhisch, has been terrorizing the area with what appears to be "crazy" behavior. The adventurer heads out into the forest and battles the Wookiees (presumably with some help), downing Wrhisch and saving the day.*

(Crazy Wookiees)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- On Naboo, an adventurer is approached by Tanoa Vilis, who offers him a job. There is a gang on Naboo, the Darkwalkers, who have been kidnapping people. They have a hideout, a cave, and a bunker, which makes them appear to be more than a simple gang. The adventurer is sent to gather information. He stakes out the Darkwalker hideout and confronts a Darkwalker Underlord who arrives, Critolus Masse. His goal is to interrogate Masse, but he has a better idea. He defeats Masse in a brief scuffle, slaps him into binders, and brings him back to Vilis for her own questioning, earning his pay.*

(Darkwalkers)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- An adventurer on Corellia is approached by an agent of Bane Malar, who shows him a holomessage, asking for the adventurer to meet with Malar. He does so, though Malar hides his actual appearance in the meeting by wearing an environmental suit. The Meatlumps, a local gang, have a problem. He needs the adventurer to join him in stopping a droid lava collector, DLC-13, that has gone rogue, along with other droids that are out of control. (He can read minds, but he cannot read droids, so he needs assistance.) They find the lava collection droid from Mustafar on a throne and droids guarding him. They take out the droids and DLC-13, protecting the Meatlumps' interests.*

(Destroy All Droids)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- An adventurer is informed by an information broker about the Empire's newest weapon of war, an improved All-Terrain Armored Transport (AT-AT). An Imperial slicer updated the AT-AT's programming with software that targets its heavy laser canons. The software, however, is being transported by ship and seems to have gone missing. The broker believes that the Tonnika Sisters, Brea and Senni, have stolen the disc and headed for Kor Vella on Corellia. The adventurer seeks them out and confronts them, along with their guardian droids. The adventurer is successful in getting the better of them and is given the disk, though his intentions (whether to turn it over to the Rebellion or return it to the Empire) is unknown, and he simply isn't going to tell the Tonnikas his plans.*

(Double Trouble)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets. (I am assuming here that the software upgrade is the actual "newest weapon," given that the AT-AT has been around for quite a while at this point.

- Jedi Rachi Sitra and Rebel agent Coret Bhan crash their landspeeder on Dantooine, they discover a hidden cache of Jedi artifacts. Pieces are found of a holocron called the Codex of Tython, which is to contain thousands of years of technological data, including plans for a shipboard superweapon. However, parts of the Codex are missing (smaller pyramids that fit together into the entire holocron). They attempt to sneak off of Dantooine with the Codex pieces they uncovered, but they are discovered by Imperial Captain Adrick, whose own patrols found the cache (now empty) and tracked them. He demands the artifact, and the Rebels refuse. They escape amid a firefight with the help of Jedi Drakka Judarrl, who has been in hiding. Drakka's own father was the one who hid the Codex, and she provides the Rebels with another piece of it. The Codex then shows an image of a Zabrak Dark Jedi named Mellichae, who is being held prisoner in the village of Aurilia on Dathomir. They are attacked by other Imperials (Jeffren Brek and the Sith Acolyte Namman Cha), alerted to the Codex by their own spies on Dantooine. In battle, the Imperials are able to seize a piece of the Codex, which reveals to them that the full Codex will have plans for a device that would have helped the Jedi mine by crushing asteroids with an unusual tractor beam but which can be turned into a weapon to crush targets for the Empire. The Imperials contact Grand Admiral Andal Sait, captain of the Star Destroyer Blackguard, who will want such a weapon. He dubs the possible weapon the "World Killer," and notes that it would need a focusing crystal. He orders them to get such a crystal and bring it to him, along with the Codex piece. The Rebels make their way to Dathomir, where Mellichae should have another piece of the Codex, but upon arrival, they learn from local Captain Sarguillo that Imperials attacked the jail two nights

earlier and Mellichae escaped. They hunt him down, finding him with a gang of armed “thugs” called the Sith Shadows. Upon taking him into custody, they are given his piece of the Codex, which, when inserted with the others, shows an image of one of the Witches of Dathomir. Sitra and Bhan turn Mellichae back over to Sarguillo, who identifies the witch they saw as the apparently-deposed queen of the Nightsisters, Axkva Min, who is held (in spirit, it seems) within a crystal in the Nightsisters’ Chamber of Banishment. They go there and battle through some guards to reach the crystal, only to then have to fight Axkva upon freeing her. They take the Codex piece she wears around her neck, then use its Force attunement to reform her crystal prison, capturing her inside all over again. Meanwhile, Brek and Cha have made contact with a smuggler on Kashyyyk named Shady Pers, who claims to have acquired a Krayt dragon pearl, which could work as a focusing crystal. He tries to get the drop on them, but they overpower him and his goons, taking the pearl for the World Killer tractor beam weapon. They need to polish it a certain way, however, so they seek out the Jedi teacher Nos’lyn, who is hiding out at Tansaari Point Station. The Imperials overpower him and force the blind Jedi to polish the pearl correctly under threat of death. Before they can leave with it, they are approached by CorSec agent Mack Jasper, who wants the focusing crystal (pearl) for the Rebel Alliance, but Brek and Cha defeat him and proceed with the pearl and Codex piece to the Blackguard, where Sait is pleased and quickly has a prototype setup arranged for the World Killer. He shows off his other rare acquisitions, including the CY-M Prototype Battle Droid, only for it to attack, thanks to the work of CorSec slicers who have infiltrated the Star Destroyer. When it nearly defeats his men, Brek and Cha send it out of an airlock into space. Once away from the ship, Sait tests the tractor beam by crushing the droid utterly. Meanwhile, the Codex fragments that have been reassembled by Sitra and Bhan, seemingly tied into the Force, has shown them an image of Sait, but they do not know who he is. They seek out smuggler Ubis Reendoor for information, but he requires them to “recover” a shipment of battle droids from Shalera the Hutt before he will help them learn his identity. They do so, realizing that they actually just stole the droids, rather than recovering them from another theft. Still, they learn from Reendoor the identity of Sait and his ship, the Blackguard. Reendoor happens to have worked with Chief Engineer Olum aboard the Star Destroyer in the past, and he is able to smuggle the Rebels aboard the ship. They impersonate Imperial officers with Olum’s help and intend to steal the rest of the Codex from Sait’s office, but they are recognized by Adrick, the Imperial officer from Dantooine. They defeat him in brief combat, then realizing that Adrick came there from Dantooine when he learned more about the Codex, and he wanted it for himself. He has already stolen it from Sait’s office, so they simply take it from him and escape the Blackguard with Olum’s help. The full Codex of Tython is now in the hands of the Rebel Alliance, and a way to defeat the World Killer should be found within.*

(Champions of the Force)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. The story weaves together the Dark Side and Light Side versions of the scenario. This is not to be confused with the novel of the same name.

- An Imperial officer is sent to the Imperial Academy on Raithal on orders from Imperial Special Forces and Emperor Palpatine. He is part of planning an Imperial operation that will have Sith support in the Corellian system. While at the Academy, it comes under attack by a Rebel force, led by Rebel agent Coret Bhan, who has been gaining a reputation for success lately and is now said to be based out of the Corellian system. The Imperial officer is able to organize the cadets at the Academy to repel the Rebel attackers. The officer finishes his planning meetings, in which he learns about Bhan’s ties to Corellia and that another Rebel, the Jedi Rachi Sitra, is also said to be in that system, as are the unaffiliated Binayre Pirates. The officer heads for Corellia, but is attacked in his shuttle by the Binayre Pirates, who board the shuttle from Kath Scarlet’s Firespray. He drives off Kath and her pirates, some of whom wear Black Sun emblems, and is finally able to complete the journey to Corellia. Once there, he takes part in an Imperial assault against a Rebel outpost that has been identified on Talus, where Bhan and Sitra are likely located. The strike proceeds, but the Rebels are able to drive them into retreat, thanks to the Jedi’s efforts. The Imperials retreat to their own outpost on Talus, where they are joined by Imperial Lieutenant Barn Sinkko, a pilot trainer from Naboo

who just happens to be passing through. They are considering a second assault at the Rebel base when the Rebels, again led by Bhan, strike the outpost in retaliation for the earlier attack. The Imperials drive them off before they can do too much damage and then begin plans for a new assault on the Rebels' Talus outpost. Elsewhere, a young man meets with his beloved aunt, Evgenia, on Corellia and learns from her that she used to be a privateer who hunted pirates in the system, and she has hidden her Z-95 Headhunter, the Dire Hound, on Talus. She wants him to retrieve it. He heads for Talus, where he finds the secret hangar, but it has already been found. First, he must drive off a group of Imperials led by Jeffren Brek, then he is accosted by (and defeats) the pirate Kath Scarlet, who is there with some of her Binayre Pirates to steal the starfighter. Finally free of these annoyances, he launches in the Dire Hound to return to Corellia. He brings it back to Evgenia, who wants him to meet someone the next day, which she says may explain why so many are interested in the starfighter. The next day, they meet with Commander Lennart, an agent of the Rebel Alliance, who refers to the Dire Hound as the stuff of legends in the Corellian system. He offers the young man the chance to join the Alliance, but they are interrupted by the arrival of several Sith agents, who attack them. The attack is turned back by Rebel and CorSec agents, who were tipped off to this impending attack. Unfortunately, the leader of the Sith team, Namman Cha, escapes. The young man's first mission is to take the Dire Hound with its modifications to avoid detection, from a secret Rebel base on Talus to Corellia, where he will sneak into an Imperial office and download important data. He does so, and he is just downloading the data when Brek arrives and tries to stop him. He kills all but Brek and one stormtrooper, whom he holds at blasterpoint until he can get aboard the Dire Hound and leave with the data. Unfortunately, whether due to the Dire Hound's return or other factors, the Imperials have learned the location of the Talus base, where the young Rebel meets one of the last of the Jedi, Rachi Sitra, who has been protecting young Padawans at the base in hopes of rebuilding the Jedi Order. With an Imperial attack imminent, the young man is ordered to fly Sitra and the Padawans, along with other key personnel, to Corellia aboard the Spirit of Corellia. After takeoff, they are attacked by TIE fighters and forced to crash in a remote part of Corellia. All of the Rebel survive, but Darth Vader pursues them. Sitra tries to buy them time to escape, but she is briefly knocked out. The young man and the Rebels hold off Vader long enough for Sitra to regain her feet and fight Vader to allow the others to escape. Finally, Sitra breaks away and rejoins them. With Vader no longer in pursuit, they launch in the damaged ship and head for their intended destination, elsewhere on Corellia. The base has been lost, but the Padawans have been saved. Also during the battle, the Imperial officer leads TIEs against Y-wings and other Imperial transports, driving some down into emergency landings in other remote parts of Corellia. In one area, the officer encounters a group of Rebels being led by Luke Skywalker and at least some of the Jedi that were hidden at the base. In battle with Luke, the officer and his troops are defeated, but they have still won a victory that day. Even though Luke and the others have escaped, the Rebel base on Talus is no more.*

(Squadrons Over Corellia)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. The story weaves together the Dark Side and Light Side versions of the scenario.

- In light of Rebel espionage in the Corellian system and the escape of Luke Skywalker, Rachi Sitra, and others from the Rebel outpost on Talus, Emperor Palpatine bypasses the Imperial Army and reaches out to bounty hunters to capture important Rebel leaders. One hunter acts as a go-between with other hunters for the Empire. The hunter's first target on the Most Wanted list is Wedge Antilles. He meets on Tatooine with 4-LOM, who has Wedge's itinerary, which shows him visiting the Corellian Engineering Company soon. They team up and attack Wedge and several members of Rogue Squadron during their visit. Wedge is captured, while the others are let leave, since they are not their intended target. They next target Talon Karrde, who is trafficking in information about Imperial troop movements and selling that information to the Alliance. 4-LOM directs the hunter to Zuckuss, who has a plan in motion already. The hunter approaches Karrde as an engineer with a stolen datafile, while Zuckuss sneaks aboard the Wild Karrde. Karrde realizes that it is a trap and calls in several guards. In

a brief battle, the guards are subdued by Zuckuss and the hunter, and Karrde is apprehended. The next target is Corellian troublemaker (and CorSec agent) Corran Horn. While meeting with a contact on Corellia, the hunter is introduced to Boussh. They team up and go to Corellia, where they kidnap Hal Horn to draw out Corran. With the threat of Hal's death being held over his head, Corran trades himself for his father. The fourth target is Major Coret Bhan, who has been so successful lately that Alliance High Command will not promote him, since it would mean a job away from the front lines. The hunter is sent by Imperial contacts to work with IG-88, who has obtained Bhan's deployment orders. Together, they strike at Bhan's commandos when they try to strike an Imperial outpost on Dantooine. They are able to capture Bhan. Their final target is one of the last of the Jedi, Rachi Sitra, who is an Alliance agent on her way to Dathomir on a diplomatic mission with some younger Jedi (possibly the same ones saved from Talus) as her guardians. The hunter works with Boba Fett to attack Sitra's ship in space with Slave I. They board Sitra's vessel and defeat her guardians, taking her into custody. Five important targets for the Empire are now in Imperial hands. To rescue these heroes, the Alliance decides to seek out clues by making contact with bounty hunters. A Rebel team first speaks with the Rodian Thuku at Chalmun's Cantina on Tatooine, but it is a trap. After the Rebels defeat Thuku's allies who spring the trap, Thuku finally reveals that he knows about the Most Wanted list for Rebel supporters, but he has not captured any. He suggests that they track down Dengar, who is said to have made a big score recently. Thuku tells them that Dengar has left Tatooine for Naboo. They find him there and pretend to be working for Borvo the Hutt and wanting to hire him. They then pull blasters on him, but he does not back down. After a brief firefight with Dengar, the Rebels subdue him to turn over to the Alliance, and Dengar reveals that he turned over his own Most Wanted bounty to Imperial authorities on Naboo and another bounty hunter, Snoova, is there as well, parading around a bounty in cuffs at Dee'ja Peak. The Rebels go there and question Snoova, who is reluctant to talk until defeated in another quick firefight. Snoova reveals that he does not know where the prisoners have been sent, including his that he just turned in to the Imperials at Dee'ja Peak, but another bounty hunter, Bossk, has been tasked with escorting them to their destination. After a quick debriefing at Moenia by Alliance Intelligence, the Rebel team heads for Bestine on Tatooine, a favorite haunt of Bossk. They find him after he lands the Hound's Tooth and question him (again, after some violent persuasion). Bossk reveals that the prisoners are being held in a mountain range there on Tatooine. They turn Bossk over to authorities in Mos Eisley, then head for the mountain, where Boba Fett's Slave I rests on a landing pad. They strike at the facility, fighting their way past Imperial guards and Fett himself. Fett escapes aboard Slave I, but the Rebels are able to free the prisoners, who are able to return to their families, businesses, or the Alliance, as their situations warrant.*

(Galactic Hunters)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here with *The Ruins of Dantooine*. The story weaves together the Dark Side and Light Side versions of the scenario.

- Lyda Skims, aka Rebel agent Skimmer, is captured by Imperials after discovering the Imperial project Dead Eye and warning the Rebel Alliance. She is placed on a personnel transport, but when it experiences mechanical failures, she escapes. Instead of transmitting the data she has on Dead Eye to the Rebels, she goes into hiding.*

(Alliance Operative Field Dossier: Skimmer)*

*NOTE: This summary was provided by Luke van Horn. It is placed here because it ties directly into *The Cries of Alderaan*.

- Three Rebel officers—two humans and a frog-like Zarian—travel to Tatooine and battle Imperial agents in order to infiltrate a Jawa Sandcrawler to retrieve a strategic protocol droid. Unbeknownst to them, a black protocol assassin droid has infiltrated the Sandcrawler, posing as a damaged machine for the Jawas to scavenge . . . *

(Shifting Gears)*

*NOTE: Don't remember this one? Don't be surprised. This summary is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The most famous of these stories is *Lightsider*, of course, but *Shifting Gears* is among them as well. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.

- A Victory Star Destroyer is yanked out of hyperspace by an asteroid in the system containing the planet Canyon. The ship grazes the asteroid and takes damage. The distress call brings smugglers, pirates, and Imperial aide. The smugglers and pirates soon make Canyon a base of operations, which soon makes Canyon a general colony world.
(conjecture based on *Black Curs Blues*)
- Dunclair Gostegion kills a Dark Sun Vigo's son in a shady card game on Bespin's Cloud City. He goes into hiding on Tasariq.*

(conjecture based on *Tasariq: The Crystal Planet*)*

*NOTE: "Dark Sun" instead of "Black Sun?" "Besbin" instead of "Bespin?" Sounds shady to me, but that's the way it's written in the article.

- On Cloud City on Bespin, Lando Calrissian wings a high-stakes sabacc game with Drebbles, thoroughly annoying him. On his way from the game, he helps Ymile, who had lost a decorative accessory to a thief. Upon retrieving the object, Lando calls her his "Lady Luck" (yes, for whom he will later name his ship) and notes how Drebbles kept losing after she sat near him. Later, Lando is invited by Baron Dominic Raynor (Cloud City's administrator) to a game of sabacc, via Lobot. Upon arriving and meeting Raynor, Lando finds out that Ymile is there as well. She's come to bring luck, supposedly. As the crowd watches, Lando and Raynor gamble like pros, with Lando putting his ship, the Cobra on the line. Lando loses, but Lobot points out that the dealer had been cheating on Raynor's behalf, at the behest of Drebbles, who is arrested. Raynor refuses to return his winnings, but Lobot presents Lando with 5,000,000 credits with which to continue the match. He does so, with Ymile nearby, and ends up winning Cloud City! Baron Calrissian lets Raynor leave with no trouble, and later confronts Lobot about his mysterious luck. It seems that Baron Raynor had been despised by the city's workers, and Lando had potential to be a better leader. The workers donated the 5,000,000 credits at 1 credit per worker, and Ymile's "decoration," along with Lobot's enhanced brain, had allowed for the "lucky" shifts of the sabacc cards. Lando is now the owner and administrator of Cloud City.*

(**Lady Luck**)*

*NOTE: When Lando was said to be in charge of Cloud City and to have his *Lady Luck* vessel in *Shadow Games*, I offered a question to the writers about how that is possible, given that Lando doesn't win it until here, after ANH. The answer from Maya Kaathryn Bohnhoff was that they checked Lando's background, and something to the effect that Lucasfilm has always had him getting it before ANH, and I must be mistaken about whether *Shadow Games* is before or after ANH. However, every source has put it pre-ANH, including the *Essential Atlas*, referencing it very soon before *Shadow Games* was published. So, yeah, that's crap. I call b.s. on that answer.

- Dominic Raynor hires Trandoshan bounty hunter Bossk to exact his revenge on Lando Calrissian for beating Raynor in a game of sabacc and taking over as head administrator of Cloud City. Bossk hires a group of thugs to assist him. They hack into the city's central computer and send a forged message to Lando, an urgent warning that one of the city's primary repulsorlift pods is about to fail, which could send the entire city plummeting. Lando rushes to the maintenance deck where the pod would be worked on, but finds instead an ambush. Luckily, Lando brought along several guards, so a firefight breaks out.*

(**Sore Loser's Revenge**)*

*NOTE: This summary was provided by Luke van Horn.

- Just over one month after winning Cloud City in a sabacc game, Lando Calrissian is Baron Administrator of the city, but he has faced three attempts on his life thus far. When "Queen Sarna" of Drogheda arrives . . . and promptly explodes . . . it is revealed that "Sarna" was an advanced droid meant to kill him, and the real Sarna knew nothing of the meeting. Lando finds that his only choice is, with Lobot's help, to stage his own death, then wait to see who tries to purchase the city in his absence. While waiting to see what happens, Lando and Lobot are aboard the Cobra when it is attacked by the bounty hunter Thune aboard the Faceted. Lando believes Thune was hired by Dominic Raynor. They escape Thune with a tricky maneuver, then head for Roon to call in a favor for help from Mungo Baobab. Staying briefly with Baobab, they are together when Thune arrives. She takes out a pair of Baobab's bodyguards, but they manage to subdue her. Later, they put Kessum in her system so they can track her, but they allow her to live free in exchange for going after Raynor himself for them. The turnabout works, and Lando no longer has to worry about Raynor.*

(**Idiot's Array**)*

*NOTE: This story should not be confused with the *Empire* storyline of the same name.

- When a shipment of ryll spice that is meant for a medical facility goes missing, both the Imperial Security Bureau and the Rebel Alliance work to get it back for their own purposes. On the Alliance's behalf, Baron Administrator Lando Calrissian of Cloud City hires an agent to help retrieve the spice and get it to the Rebellion, who can then turn it over to the proper medical facility. Lando sends his agent to Jabba's Palace on Tatooine to seek information. Unfortunately, he runs afoul of Ephant Mon and is forced to flee the palace. Fortunately, he has found information pointing to Corellia, where ryll smuggling is being investigated by CorSec agent Lon Cope in Kor Vella. He meets with Cope, who pints him to Ubis Reendorr of the Red Circle Gang, who should know where to find such a shipment. Reendorr tries to take down the agent, but he is able to defeat Reendorr and other Red Circle goons. He takes Reendorr's access card to Red Circle's bunker, which he provides to Cope, so that he can use it to help bring down the Red Circle Gang. Meanwhile, the ISB's Jeffren Brek sends an agent, posing as a merchant from Corellia, into Jabba's Palace to seek information as well, only for Bib Fortuna to become suspicious and nearly feed him to Jabba's rancor. The agent seals a swoop and escapes to Mos Eisley. While the agent's cover was not good enough to fool Bib Fortuna, it does fool CorSec Major Alana Walden, who corners him in an alley, intending to question him about the missing ryll spice. He incapacitates the CorSec team, taking their datapad. The datapad suggests that another person looking for the ryll is Rebel Major Coret Bhan, an ally to the CorSec team. Around the same time, Lando's agent travels back to Tatooine to meet with Bothan spy Loza Sil'ban, who has information on the Brek's efforts to find the spice. The agent goes to meet Brek, still posing as a trader, and he sees Brek talking to BoShek. He is unable to convince Brek that he is a simple trader, and a fight ensues. He holds Brek at blasterpoint to learn BoShek's name and that he seems to have information about the shipment. He tracks down BoShek, defeats a few of his friends, and learns (in exchange for letting BoShek go) that the shipment is to be found at a hideout on Skip 52 in the Smuggler's Run asteroid belt near Wrea. While Brek remains briefly incapacitated, his Imperial agent tries to contact Brek but is unsuccessful. He then heads for the docking bay indicated on the CorSec datapad and attacks Bhan and his Rebel team, who have just taken out a group of smugglers. He captures the team long enough to interrogate them, and one of the younger members of Bhan's group lets it slip that Han Solo, who is on Corellia, is on the trail of the shipment and awaiting Bhan's arrival. The ISB agent makes his way to Corellia to where Han was to meet Bhan and poses as a fellow smuggler wanting to share a drink. Unfortunately for the agent, word reaches Col Serra about the attack on Bhan, and Han and Col turn the tables on the agent. The agent escapes, but not before placing a homing beacon on Han. Posing as scoundrels, Lando's agent and Wedge Antilles of the Rebel Alliance travel to Skip 52, where they discover shadow stormtroopers and Imperial agents with the entire shipment of ryll spice. They take out the Imperials right in front of a running holotransmission from the head of the ISB, Blackhole. They have made a new enemy today. They contact Lando Calrissian to arrange pickup of the spice and transfer to the Rebellion (in the form of Han Solo). The Imperial agent follows Han to Skip 52. There, the agent finds Han, a group of Rebels, and Lando, loading up the ryll to be taken to its intended destination. The agent attacks, and while he is unable to acquire all of the spice, he is able to save enough to turn over to Brek and be considered successful in his mission.*

(Agents of Deception)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here, relatively close to *The Ruins of Dantooine* and the other TCG scenarios. It must be after *Lady Luck*, though, since Lando is the new Baron Administrator of Cloud City. The story weaves together the Dark Side and Light Side versions of the scenario.

- The Rebel Alliance is using the podracing circuit (illegal by Imperial standard but often tolerated) as a means of moving vehicles and other supplies from planet to planet. One such operation is that of Corellian swoop racer Kimmi Chyler, who is being ferried around by Dash Rendar on his Outrider. While she races, Dash makes certain to drop off and pick up whatever the Alliance needs. Imperial Security Bureau Captain Jeffren Brek brings in an Imperial agent to look into Dash's activities. The ISB agent pretends to be a courier, bearing a package and Dash's favorite snack, *Smuggler's Delight*, to meet Dash and get an invitation into his ship. While aboard, he sees an open container with body armor in it and draws his blaster, ready to arrest Dash for carrying illicit cargo. Dash, however, fights him off, and he is

forced to return back to Brek to report, rather than arrest Dash. Knowing that the next big race is on Rori, Brek sends his agent there, planning to confront Dash once again on his own. Dash reaches out to an old friend nearby (while Kimmi is in the Lok Marathon) with an offer of employment as a guard for the Outlander while Dash and his droid, Leebo, go with Kimmi around the swoop racing circuit. He agrees, not knowing their true Rebel purpose, but enters to find Leebo sealing up a crate full of armor. Upon being told by the droid to basically go away, he exits the ramp to find Brek demanding to board the ship. He refuses, so Brek simply declares that since swoop racing is technically illegal, he is going to board anyway. A brief firefight ensues, during which they force Brek into a retreat as he shouts plenty of ill-willed threats. They leave for Rori for the Narmle Memorial Rally race. At the spaceport, Dash provides the body armor to local Rebels and receives crates of bacta kits in return. Once Kimmi and Dash head off for the race, though, a group of Sith Shadows, led by Namman Cha, approach the guard, intending to kill him and board to see what Dash has been transporting for the Alliance. The guard drives Cha and the others off. At the race, Dash delivers more cargo to Rebel Major Coret Bhan and is seen doing so by the ISB agent, who recognizes Bhan and tries to arrest them both. When a fight begins, the agent must disengage because his orders are to find out who else is part of the scheme with Dash and other Rebels. On reporting to Namman Cha, the agent is sent to the next swoop race location: Talus, where he is to meet with Black Sun Vigo Lonay. The Outrider next heads for Talus, where Kimmi plays some sabacc against Vigo Lonay, kicking his butt. Kimmi is accused of cheating. The guard, along because she requested it, joins her in a quick getaway by speederbike. Lonay chases in a speeder, but they trick him into a crash and escape. The ISB agent then arrives and meets with Lonay, who is happy to know that Kimmi is part of the group he is targeting, so that he can get some payback for the Vigo as well. The agent finds Kimmi in another cantina, out on the town again, and he holds her up. Like with Lonay, she is able to overpower him long enough to escape on a speederbike. Upon reporting this to Lonay, the ISB agent is pointed to a contact named Jix on Corellia, the next race location. The next race is at Kimmi's home track, through the crystal swamps of Agrilat, where she once raced against the likes of Han Solo and Dengar. While she prepares, Dash and the guard go to Ko Vella, where the guard is to keep an eye out for Dash, who meets with some local Rebels about an Imperial datafile and battle plans. As they turn to leave they are confronted by Guri, the Human Replica Droid bodyguard and enforcer for Black Sun's Prince Xizor, who wants the datafile back. They fight her until she retreats, though she declares that Black Sun is going to find enough on him to turn over to the Imperials and have him taken down, one way or another. Dash later meets again with one of his Bothan contacts, Koth Melan, who warns him of an Imperial presence and that they are being followed by a mechanic (actually the ISB agent, dressed as a mechanic as part of Jix's swoop team as cover). In a brief scuffle, Dash is able to escape, but Melan is caught and arrested by the agent, then taken to Brek in the city of Bela Vistal. There, Brek gives the agent orders to contact bounty hunter Skahtul on Tatooine (hired by Black Sun to find Luke Skywalker), as Black Sun will be his contact during the last race of the swoop racing circuit (and thus, his mission to follow Dash's crew). (To be continued below . . .)*

(The Shadow Syndicate)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here, relatively close to *The Ruins of Dantooine* and the other TCG scenarios. The story weaves together the Dark Side and Light Side versions of the scenario.

- During Dash Rendar and Kimmi Chyler's adventures in Mos Espa on Tatooine, amid the swoop race, CorSec Major Alana Walden also has a player in the situation. She contacts an adventurer to help stop a swoop gang called the Skulls, whose leader, Jeng Seth, will be among those racing that weekend. They are known to simply want to create mayhem, such as running swoops into crowds and beating rival Swoopers to death. The adventurer confronts them, defeating Jeng and his goons and turning them over to Walden, so that they can be taken back to Corellia for trial and imprisonment for their various crimes. Jeng, however, claims that his gang is always looking out for him and that he will be out of jail within an hour. Either way, the adventurer is paid, since his job is done.*

(The Skulls)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it

here with *The Ruins of Dantooine*. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets. This one is a bit unusual in that it dies directly into one of those major scenarios, *The Shadow Syndicate*.

- Kimmi Chyler, Dash Rendar, Leebo, and the guard finally go to Tatooine for the championship race in Mos Espa, only to be invited to a party held for the racers by Xizor Transport Company. Surprisingly, they are not accosted by Guri at the party, even though she is present. They leave for the local cantina and meet with Dash's next Rebel contact, Luke Skywalker. Dash is just handing over the datapad with the datafile when Guri arrives, claiming the datapad and its files belong to Black Sun and ordering her goons to kill them all. In a fierce battle that spills out into the street, Guri and her Black Sun thugs are sent into retreat, though she claims (supposedly a bluff, according to Luke) that they now have enough about Dash to turn info over to the Empire, and they will also let the Emperor know about Luke's involvement Dash's activities. Fortunately, the Rebels have the datapad, and Dash's current mission is complete. When the race is finally held, Kimmi races, while the others watch from Xizor's personal sail barge, as do many of the other support staff for the various racers who were invited to the earlier party. The ISB agent is also aboard with Skahtul and they use the opportunity to strike at the Rebels. In the confrontation, the agent and bounty hunter are able to fight the Rebels mostly into a stalemate, until a stray shot causes the sail barge to run aground, tossing the agent and Skahtul off of the barge. The Rebels are thereby able to escape.*

(The Shadow Syndicate)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here, relatively close to *The Ruins of Dantooine* and the other TCG scenarios. The story weaves together the Dark Side and Light Side versions of the scenario.

- While on a run for supplies for the current Rebel base, Han Solo and Chewbacca, aboard the Millennium Falcon, are pursued by a Star Destroyer. The Falcon is damaged, and one of its droid brains is fried. They are forced to set down on a nearby planet, but they are pursued by the Imperials. Thankfully, they find a base full of Clone Wars era battle droids and weapons. They get the droids running again and salvage the necessary parts to get the Falcon back up and running. With the droids attacking the arriving Imperials, our heroes make it into space and escape.*

(Repairs)*

*NOTE: In the direct sequel to this story, *My Spaceship—My Enemy!*, Han refers to the Senate as having been disbanded "last..." and is interrupted. I am assuming this is meant to be "last year," hence this placement.

- Having made repairs to the Millennium Falcon with salvaged droid brains from a Clone Wars era Separatist facility, Han Solo and Chewbacca are chased by Imperials while trying to return to the Rebel Alliance. Unfortunately, the ship seems to be fighting their controls. After finally escaping, Han is trying to check the ship's systems when he is zapped by the ship itself. He awakens to find the Falcon en route to Coruscant and out of their control. The droid brains are on a mission to destroy the Galactic Senate that no longer even exists. Over Coruscant, Imperials attack, but Han and Chewbacca are able to blindside their own ship during the fighting, giving Chewbacca a chance to remove and discard the droid brains. With the Falcon back under control, they escape into hyperspace.*

(My Spaceship—My Enemy!)*

*NOTE: This is a direct sequel to *Repairs*.

- Having systematically dismantled half of Cloud City's droid population, the demented droid EV-9D9 is hunted by Lando Calrissian, Lobot, and the Cloud City security forces. EV-9D9 sets some of the repulsors on the station to fail, so that the heroes must save the city while she steals a vessel to escape. Traffic controller droid 12-4C-41 seems to have a desire for revenge, but neither Forwun nor the other Cloud City forces can stop her. EV-9D9 heads for Tatooine where she will soon come into the employ of Jabba the Hutt. (To be continued below . . .)

(A Bad Feeling: The Tale of EV-9D9)

- Darth Vader arrives on Dantooine. His fellow Imperials have told him of Jedi ruins on the planet, and Vader investigates. He uses the Dark Side to break into a sealed Jedi building, only to be shot in the shoulder. His blood drips on the floor as he orders a retreat. He vows to return later. Elsewhere on Dantooine, Zak and Tash Arranda, along with Mammon Hoole,

have been living with the Dantari for over a month. They arrived on the planet and soon joined with the locals in order to hide from the Empire. They aren't without enemies, though. They have annoyed the local shaman (garoo), Maga. Hoole's shape-shifting powers and Tash's growing Force powers make Maga look less powerful in his people's eyes. One day, an avalanche occurs, and Tash uses her Force power to push a rock that is about to crush a Dantari. She is thanked, but Maga is suspected of being behind it. When they confront him, he uses harsh words and Tash draws on the Dark Side to dump a pot of porridge on him, though she instinctively knows that type of Force use isn't right. Later that night, the Dantari tribe camps near the Jedi ruins and Maga meets the children to prove his innocence. Tash decides to rush off into the ruins to check them out, though Maga doubts she will return alive. Tash arrives in the ruins and finds her way into the facility Vader had opened. She is found by Eyal Shah, who claims to be a Rebel. Hoole and Zak rush to Tash's rescue, but find Eyal to be friendly. He takes them to the abandoned Rebel base on Dantooine where he asks them to help get their ship (which is made of grass and wood) spaceworthy. They're just a tad nuts. Tash agonizes over her Force usage and uses it to move her pendant. While doing this, she notices that people seem to be in more than one place at a time. Later, Tash is attacked . . . by herself. It is an evil clone of Tash. The real Tash escapes back to the Dantari camp, where she finds Maga. The others have been taken prisoner by "the man with no face." He says the group that came and took them was led by Tash. Tash knows this must've been the evil Tash, so she and Maga return to the Rebel base to see what's going on. There, they see the other Dantari being led into the camp in bindings by the leader of the "Rebels," who happens to be the "man with no face," who also happens to appear to be Darth Vader himself. All the visitors (Maga, Hoole, Tash, and Zak) are taken to the Jedi facility where they realize that they are seeing an advanced cloning operation in action. After escaping from evil Zak and Tash clones, Tash finds the real Hoole and Zak. They discover that this evil clone of Darth Vader (with not-quite-right armor and a mock-up lightsaber) has been using DNA samples from the Rebel who used to be in the base to create clones, but there were no living beings to do personality scans on. Now the evil Vader clone wishes to use the Dantari and the Shroud folks to create a new army of clones with personalities. As Hoole battles a clone Hoole, the real Darth Vader arrives to fulfill his vow to explore the Jedi site, and engages the false Vader in battle. Tash tricks the evil Hoole into jumping at her, and she kills him. Zak, Tash, and Hoole take the Shroud (called by its slave circuit) off the planet. The Dantari are free of the Vader clone now that Vader has killed it. Vader surveys the facility. The clones grew far faster than any clones ever known. This could be of great interest to Emperor Palpatine . . .

(Clones)

- Alec Pradeux, an advisor to Emperor Palpatine, declares the Candorian plague outbreak on Dentaal a Rebel plot. (Exact date of report via Imperial HoloVision: 36:3:22)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #6)
- Darpa SectorNet reports the upping of probot production orders by the Empire. (Exact date of report via Darpa SectorNet: 36:4:4)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #6)
- The planet Ammund is settled as a religious retreat by colonists from the Core world Thokos.
(conjecture based on *The Essential Guide to Alien Species*)
- The planet Jerrist VI is plagued by an unknown pathogen. Millions die because the Corporate Sector Authority refuses to stop mining operations in order to treat the outbreak.
(conjecture based on *The Essential Atlas*)
- Around this time (four years prior to the Battle of Mindor), Imperial experiments on a new form of gravity well projector causes the Big Crush. The planet Taspan II, which is in conjunction with Taspan I (Mindor) at the time, is destroyed, leaving a dangerous ring of asteroid-like debris around Mindor.
(conjecture based on *Luke Skywalker and the Shadows of Mindor*)
- Darth Vader puts a bounty on Mammon Hoole, Tash Arranda, and Zak Arranda. Aboard the Executor, Vader personally asks Boba Fett to take the job. On Nar Shaddaa, the targets

have landed to resupply the Shroud, only to find themselves hunted by bounty hunters. They escape the planet in the Shroud and head for Koaan, in hopes that their old droid, DV-9 (Deevee) can help them find a world where they can hide out. As they near Koaan, Boba Fett emerges from a hiding place on the ship (Slave I has been following them via slave circuit) and tries to take them all captive. Hoole manages to get himself and the kids into an escape pod and they launch for Koaan. The Shroud is too badly damaged to salvage, it seems. On Koaan, they meet with Deevee and are taken to a computer where they decide to go to the world of Dagobah to escape the Imperials. Two smugglers enter looking for a place to go as well. They are Platt Okeefe and Tru'eb. They take the Dagobah information and Hoole blackmails them in order to get them to tag along. The smugglers get to their ship with the rest of the crew and they leave Nar Shaddaa aboard the Last Chance, with Hoole, Zak, and Tash along as well. Fett enters the room shortly thereafter and finds their intended destination. The chase is on. The Last Chance arrives on Dagobah but gets stuck in the mud. The smugglers and passengers make their way through the swamp. Zak accidentally falls into some water and is "rescued" by two Children, whom Platt takes for monsters or corpses and subsequently blasts one of them. The surviving "child" (well, he's pretty old if we assume he was a baby during the original cannibalism on Dagobah 37 BBY) is named Galt. He and 25 other Children are the descendants of the original exploration team that never returned from Dagobah. They go to the Children's home and soon view old holorecords (using a power cell Platt provides), which show a depressing situation for the original explorers. With no food to spare and children starving, they were forced to feed the children the bodies of the crew members who had recently died. Zak later wanders around and meets the Jedi Master Yoda. He leaves Yoda and sees Fett's ship. He warns the others, but Tash wants to meet Yoda, even if it isn't totally safe. Two smugglers go with the kids, but when they are attacked by a giant spider, Zak and Tash hide in a tree. The smugglers are then attacked. One is killed and taken away. The other is harmed, but not too badly. The kids emerge to see Galt with the smuggler, who agrees to take the smuggler back to the Children's home. Zak and Tash stay to meet Yoda, who takes Tash with him, and sends Zak away with a meat flower in his pocket. (Yoda knows Zak needs some self-reliance). Zak goes back to camp and finds that they are preparing to eat again (they're eating awfully well for people with little to live on). He enters the hut where the hurt smuggler lies and finds his arm amputated. In his soup, a short time later, Zak finds the smuggler's promise ring. Galt says it must've fallen out of his pocket. Others arrive and ask about food. A short time later, the food is prepared and Platt arrives from the wounded smuggler's hut, commenting that he'd lost an arm and a leg. Zak has a sick feeling he knows where the food is coming from. Zak spies on Galt and the others, only to find himself trapped. He's placed in a cage next to another cage. In the other cage sits an unarmored Boba Fett. Zak is taken out to be cooked, but he saves himself with the meat flower. He frees Fett and gives Fett his armor back. Fett and Zak escape to Yoda's hut. Fett wants to find Hoole so he can take Hoole, Zak, and Tash for the bounty, but he is knocked into the Dark Side Cave by a swarm of Children. Zak falls in also. Zak sees a vision of the children and the days when they had their first cannibalistic meal. The children see it too and realize that they were supposed to eat in that manner as a last resort, but their memories had only been of the act, not the reasoning their parents had. Zak also lets go of his insecurities and jealousy of Tash's Force abilities and feels the Force in himself. He emerges, as does Fett, but Fett claims to have seen nothing. The smugglers arrive and Fett makes a hasty retreat. The heroes join together, and Yoda tells the Arrandas that they both may yet one day be Jedi, which brings an end to the hinting about Zak's potential that began with the Jedi ghost on Nepsis 8. In orbit, Fett is ordered off the case by Vader, who wants him to go after the Millennium Falcon instead, while Fett will only consider it a side job, now that he's decided to go after a different target. Fett leaves, and moments later, the Last Chance takes off from Dagobah. Zak, Tash, and Hoole have decided that they can run from the Empire no longer. As soon as they can make contact, they are going to join the Rebel Alliance.*

(The Hunger)

- TriNebulon News reports that Fitz Roi had moved to Calamar on Esseles as his new residence. (Exact date of report via TriNebulon News: 36:4:10)

- (conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #6)
- *The Empire nationalizes droid manufacturing in the mid-rim, ostensibly to cut down on the production of assassin droids by private companies. (Exact date of report via Nal Hutta Kal'tamok, Basic Edition: 36:4:21)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #6)
 - *After the death of his father at the hands of Imperials for speaking out against the Emperor, Roworr joins the Rebel Alliance and becomes a pilot. He will come to be an A-wing pilot and is often mistaken for Chewbacca.*
(conjecture based on *Star Wars: The Roleplaying Game* profile for Roworr, found on the Wizards of the Coast website)
 - *Krin Koda, a legendary scout, was the first being to discover what became known as the Eye of Koda. When he landed on the planet which became known as Koda's World, he found the native Tempestro struggling against a deadly disease. Krin's meager stores included several medpacks, and he was able to administer an antidote and save the Tempestro. They presented him with the Eye of Koda as a reward, as they were unaware of its true power. He disappeared before he could prove the legends behind the Eye, and misfortune seemed to follow those who located the amulet after him.*
(conjecture based on *Galaxy Guide 8: Scouts* via *TimeTales*, verbatim)
 - *The Battle of Binqaros takes place. It is generally believed that the battle was actually won by the ThunderForce mercenary unit.*
(conjecture based on *Hideouts and Strongholds* via *TimeTales*, verbatim)
 - *Varnier, an ineffectual and vengeful Imperial Moff, controls the Wyloff Sector. He was less concerned about government than recreation, and spent much of his time from the actual leadership of the sector. When his lack of government was revealed by the father of Ilo Jev, Varnier had the broadcaster executed. Varnier had been assassinating any individual who opposed or questioned his rule, and the elder Jev was just another member of the opposition. His operation was eventually broken by the efforts of Major Kerri Lessev, who was working more for the Alliance than the Empire's Destabilization branch. Varnier's entire operation was laid bare, and many Imperial agents were reassigned or executed for their parts in Varnier's government.*
(conjecture based on *Cracken's Rebel Operatives* via *TimeTales*, verbatim)
 - *Rebel Alliance General Airen Cracken fabricates an identity for his son that allows Pash to enter the Imperial Naval Academy. Pash learns the skill of flying by fooling around with old Z-95 Headhunter simulators, and his father's connections led him to opportunities of other simulators and real starfighters.*
(conjecture based on *Wedge's Gamble* via *TimeTales*, verbatim)
 - *Roganda Ismaren has Death Star designer Nasdra Magrody kidnapped and held prisoner on the planet Belsavis, doped up with anti-depressants. There, she forces him to implant her young son Irek with a converter that will allow the Force-sensitive boy to be able to manipulate machines and computers with the Force.*
(conjecture based on *Children of the Jedi* via *TimeTales*, verbatim)
 - *A Rebel is called upon by a fellow Rebel, Jedi Rachi Sitra, who urges the Rebel to meet her on Dathomir. Once there, they learn from Augwynne Djo of the Singing Mountain Clan that a dangerous Nightsister, Kyrisa, who has the ability to control animals with greater precision and power than most Force-users, has been banished by the other Nightsisters and is now on Hoth. She cannot be allowed to be at large. (Unbeknownst to them, the Emperor has also sent Sith Shadow leader Namman Cha to find her, and he has called in another Imperial agent.) They make it to Hoth a few days later and split up to search for Kyrisa. Rather than finding her, the Rebel first finds a mysterious Sith (Namman Cha), who is also there looking for Kyrisa. After a brief battle, the Sith breaks away and leaves, intending to fulfill his mission to find the Nightsister without delay. At the same time, the other Imperial agent encounters Sitra, and the two battle until finally agreeing to go their separate ways in the race to find Kyrisa. The Imperial then runs into Han Solo and some Rebels on patrol on tauntauns and is*

surprised to see Rebels on Hoth. Han's Rebels try to capture the Imperial, but snow and harsh winds allow him to escape to find shelter. When the snow passes, he is contacted by Imperial Security Bureau agent Jeffren Brek, who has just arrived, also seeking Kyrisa on behalf of ISB leader Blackhole. Namman Cha's agent tells Brek about his encounters with the Rebels, sparking Brek's interest. They work together to find Kyrisa, coming upon and having to defeat a large, genetically-altered wampa that is sent against them by the Nightsister. They defeat the beast, then are forced to battle Kyrisa and other beasts. They survive the encounter, but Kyrisa escapes. Brek continues the hunt, while sending the agent to seek more information on the Rebels he encountered. When Sitra is informed about the other Rebel's encounter with Namman, she tells the Rebel to go help protect a nearby Rebel outpost (presumably a precursor to the final Echo Base or part of it as it is being developed), while Sitra continues the hunt for Kyrisa. At the outpost, Major Bren Derlin has the Rebel take a squad to investigate nearby Imperial activity. They come upon (and battle) an Imperial contingent led by Brek, nearly defeating them before a sudden snowstorm separates the two groups and leaves the Rebel on his own. The Rebel seeks shelter in a nearby cave, only to find it is home to giant Hoth hogs, creatures controlled by and genetically altered by Kyrisa. To protect himself, he kills them, but when the snow lets up, Kyrisa is there with a pair of wampas to take revenge upon him for killing her "Maraki." He fights her into a retreat (aboard another Hoth hog). The Rebel is found by the rest of his patrol and returns to the Rebel outpost, just as Han Solo returns from patrol on a tauntaun to announce that the Imperials (likely Brek's band) have sent a pair of AT-PTs and an AT-ST their way. A battle again ensues, until a snow storm sweeps by, wiping out the Imperials, except for one AT-PT that is presumed to have been thrown away by the wind. The Imperial agent who arrived with Cha, meanwhile, has returned to the site of his encounter with Han and follows comm chatter to a set of small, temporary structures, where he spots more Rebels, including Leia Organa. He is noticed, however, and is forced to fight his way out of the situation and escape. He is able to make contact with Brek, informing him of what he found, but without any vids, it will be difficult to prove that the Rebels were there. Moreover, Kyrisa has vanished into the wasteland that is the Hoth surface. A few days later, the Imperial agent and Brek meet with General Nevar aboard the Devastator, only to be told that the idea of a Rebel installation on Hoth is ludicrous and the mission a failure. All records of the mission are deleted to maintain face, leaving the Empire to not realize that the Rebels are going to base themselves on Hoth until over a year later.

(The Nightsister's Revenge)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here, relatively close to *The Ruins of Dantooine* and the other TCG scenarios (but a little more spaced out so that they aren't all just bunched together). The story weaves together the Dark Side and Light Side versions of the scenario. Bear in mind that the end notes that it will not be until "over a year later" when the Imperials find the Rebels on Hoth, which pins this story down to during this year, in case there was any doubt. (ESB is in 3 ABY, so "over one year" is 1 – 2 years before that or 1 – 2 ABY.)

- An Imperial agent, who has been successful in recent missions, is sent to Rori (a moon of Naboo) to meet with Captain Sarkli and accompany his Storm Commandos on some missions. While observing training exercises, the agent is drawn into battle when the Rebel Alliance's Renegade Squadron, led by Col Serra, attacks the base. Not expecting to see Storm Commandos, the Renegades are forced to retreat. Unfortunately for the Imperials, their ship is being repaired, so they cannot chase the retreating Rebel craft. Soon, though, Imperial Intelligence is able to locate a Rebel base on Rori, which the Storm Commandos then attack. They find the base mostly evacuated, except for a few Rebels, led by Jedi Rachi Sitra. The Storm Commandos take some losses, but the Rebels retreat. Information found within the abandoned Rebel base points to a Naboo Royal Security Force station that is actually a cover for an anti-Imperial base. They go to Naboo and attack the base, discovering that it is the base of Garm Bel Iblis, former member of the Rebel High Command. They drive the Rebels out of the base and retrieve the data that was their primary target instead of pursuing Bel Iblis. The information they recover points them to another Rebel base in a bunker within the woods outside of Bela Vistal on Corellia. They strike at that base as well, forcing Bothan General Polo Se'lab and many of his men to retreat. The Storm Commandos go through the base, clearing it room by room, until they encounter Luke Skywalker in the

bunker command center. The lone Jedi-in-training is able to take out a few Storm Commandos before cutting them off from pursuit as he escapes. For the Storm Commandos, it is still a success: the base has been taken by the Empire. Later, at a Rebel base in one of Naboo's forests, Col Serra of Renegade Squadron welcomes a new Rebel agent who is to travel with the Renegades on their missions for a time. They are to retrieve data from a nearby Imperial weapons depot, which they learn is being guarded Sarkli and the Storm Commandos. They attack, driving the Storm Commandos into retreat, allowing them to retrieve the data they wanted. The datafiles they slice show an unusual Star Destroyer, which is being outfitted with a weapon similar to the Death Star's superlaser. They learn that the weapon was being developed on Naboo, making the research facility their next target for information. They infiltrate the facility, driving off its defenders, led by Sith Acolyte Namman Cha. New information from the research facility reveals that the Star Destroyer with the new weapon is the Conqueror. When word comes that an uninhabited planetoid in the Mustafar system has been destroyed in a similar fashion to Despayre and Alderaan, Renegade Squadron heads for Mustafar. Sure enough, the Conqueror is being tested in the system. They attempt to steal a supply shuttle to fly up and infiltrate the Conqueror, but they are nearly stopped by Imperial Blackguard officers who are there with Ysanne Isard. They are able to drive the Imperials back and steal the shuttle. On the way, they learn more about the Conqueror, including the name of its captain, Admiral Victor Strang, former Storm Commando leader. They board and make their way toward the reactor core to sabotage it and destroy the ship, but they are confronted by Strang and several of his own elite commandos. They defeat the Imperials in a firefight, causing Strang to withdraw, then finish setting their explosives. They intend to escape aboard the same shuttle they arrived in, but when they reach the docking bay, Darth Vader is there. Vader and Imperial troops attempt to stop their escape, but they drive the Sith Lord and his minions back toward a Lambda-class shuttle, which they destroy with missiles, covering their escape on the shuttle. The detonators go off, causing the reactor to explode, taking the Conqueror and its superweapon with it. Unfortunately for the Rebels, Vader escapes in a TIE Advanced and Strang escapes on a gunship before detonation. Still, the threat of the Conqueror is over.

(Threat of the Conqueror)*

***NOTE:** Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I have placed it here, relatively close to *The Ruins of Dantooine* and the other TCG scenarios (but a little more spaced out so that they aren't all just bunched together). The story weaves together the Dark Side and Light Side versions of the scenario.

- *Radell Mining Corporation, in the Elrood sector, is in big trouble. Imperial Mining, Ltd. is resorting to sabotage, piracy, and all kinds of illegal activities to try to drive them out of business. The Empire is, unsurprisingly, turning a blind eye to the proceedings. Frustrated, Radell turns to the Rebel Alliance, promising ores for capital ships. A Rebel exploration team is sent to the newly discovered world of Alluuvia, but are captured by a pirate gang called the Scourge – a stooge of IML. Another Rebel team is immediately sent out, and meets with Rebel contact Shondra Del at Elrooden Starport. From there, they meet with Radell representative Jameth Todkal at RMC headquarters. They also talk to Parek, a Rebel the pirates released in return for ransom. Suddenly, a man named Adair Koryunt appears on every screen in the building, telling everyone he's placed a bomb in the building, to go off in 20 minutes. In the panic that follows, the Rebels search the building. They find the bomb in the storage wing. As they try to disable it, Adair and three mercenaries attack. The bomb is disabled anyway, and the Rebels chase Adair and the thugs. Adair manages to escape, however. The Rebels return to Jameth, who gives them the coordinates to Alluuvia. He lends them a scout shuttle named the Wayfarer. The Rebels set out into the "Drift" – a dust cloud that covers a large portion of the sector. They come upon a Duinuogwuin Star Dragon named Star Wing, who is running out of oxygen and is starving. The Rebels supply him with air, food and water, then continues on. They are ambushed shortly thereafter by the Scourge, in Skipray blastboats. The pirates try to board, but the Rebels outfight them and captures their freighter, the Impasse. They find information in the ship's computer – the captured Rebels are on the barren world of Dega... They are met at Dega by an Ithorian named Iych-thae, who lectures them on maintaining the beauty of worlds. He gives them general directions to the pirates' hideout, which lies in a mine shaft. They rescue the hostages and captures the pirate*

leader (Chalmer Trillili), fighting off Skiprays on the way out. The Rebels then head to the planet Korad to get the coordinates for Alluuvia from the hostages' captured freighter, the Whisper. They find a Squib crimelord named Slythor has taken over one of the orbiting salvage areas and declared himself "Highest Exalted Ruler of Korad." They are forced to strike a deal with Slythor for the Whisper's location. He forces on them an R4 droid, and finally gives the coordinates. When they reach the freighter, they find it covered in mynocks and space mites. With the coordinates, the Rebels fight through Slythor's goons and fly to Alluuvia. They arrive on the watery planet and lands on an atoll. Soon, they are greeted by eel-like natives called Anguilla. They are brought before the tribal leader, Anyar, and put through a ritual called the rites of Conch-tar, placed into a cave where the Rebels eat some glowing seaweed and fight through hallucinations of their greatest fears. The natives accept them as allies, and tell them that there are other allies on their world – lych-thae and his disciples. They agree to help, only on the condition that the planet be kept safe. The united group sneaks into the Imperial mobile base on the planet, and replaces IML's report to the Empire with a false one painting a very different image of the planet. They sabotage the base while they're at it. They discover an Imperial mining rig is en route and almost at Alluuvia. The Rebels race into space and takes the rig and its' escort fleet head on. At the worst possible moment, however, the R4 droid contacts the Scourge and sends them smashing into the Rebels! Just when all seems lost, Star Wing appears and turns the tide against the Imperials and pirates. Radell Mining scouts arrive soon thereafter and stakes a mining claim, while promising to be ecologically careful.*

(Operation: Elrood—"Industrial Intrigue")*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Following their adventure on Alluuvia, the Rebels return to Elrood for a debriefing by Shondra Del. They instead receive a holorecording from Shondra – she's meeting with pirates hitting Imperial shipping on Korad, and wants the Rebels to meet her there. They find her Y-Wing in pieces, smugglers saying Imperials were hot on her trail. Her R2 unit tells them that Shondra's reached an agreement with the pirates and is going on to Merisee. At that moment, a ship flies overhead – and a person is thrown out. The Rebels stage a last-second rescue of the person, who turns out to be a merchant named Mikos Argdran. With Mikos tagging along, the Rebels fly to Merisee. Mikos guides the Rebels to the "thinking gardens" of Caronath, Merisee's capitol. They find they've just missed Shondra – but the group is suddenly jumped by Loag assassins, out to murder Mikos. The group is saved by the sudden appearance of "The Cult of Those Who Redeem" – a group of warriors with a grudge against the Loag. It seems Mikos has earned the wrath of an ex-employer – namely, Rakaan crimelord Lud Chud. The hunt for Shondra leads to the planet Torina, and an Ithorian pet-shop owner named Eeksa. She promises to help in return for a favor – transport a vicious albino farlek to the zoo of Master Pelleo Thog. There are Imperials visiting – and one of them recognizes Mikos. Suddenly, more Loag assassins attack, and the Rebels beat a hasty retreat. Fed up, the Rebels search Mikos and find several hidden datadisks – info Mikos stole from Chud, who also wants Mikos dead for telling the Imperials where to find his ships. They return to the pet shop, where Eeksa sadly informs them that Shondra has been captured and sent to the Imperial prison station on Derilyn, in Imperial interdicted space. Mikos sneaks the Rebels aboard an ore freighter, the Galax Titan. On the way there, the ship is ambushed by pirates. Ironically, an Imperial SD shows up to fight off the pirates and escorts the freighter to the Derilyn Space Defense Platform. Mikos bolts with the datadisks at the first opportunity. With the clock ticking, the Rebels find their way through the city of Tekar, to the sadistic Arena of Games where Moff Villis Andal and General Afren Hul are about to use Shondra and a recaptured Mikos as target practice for Coynite mercenaries. The Rebels have no choice but to jump into the Arena's gladiatorial floor themselves, fighting the mercenaries and getting Shondra and Mikos out of there! At the same time, Hul is informed that one of the three Star Destroyers in the sector has been severely damaged by pirates. Furious, he places the entire planet under martial law. The Rebels are stranded on Derilyn...*

(Operation: Elrood—"The Fixer, the Spy and the Chud")*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- The Rebels are stranded on Derilyn. Shondra leads them to the Friends of Paran base,

hidden in an old factory complex. Taking some time to rest and recuperate, they are asked by resistance leader Dnalla for help in a dual mission. While she's raiding Lud Chud's weapons warehouse, she wants the Rebels to find out what they can about an Imperial plan called "Operation: Elrood." And while they're at it, slip false Ids for themselves into the Imperial computers and plant a virus to allow the resistance to change its datafiles at will. As the Rebels prepare, they are bugged about details of the mission by a resistance member named Dineas D'Ink. With the aid of operative Pter Venteck, the Rebels sneak through the city sewer systems and into the Imperial base. They discover "Operation: Elrood" involves getting the crippled SD Brazen to safety before anyone knows how badly it's damaged. Suddenly, Imperials surround the base, and the Rebels are forced to fight their way out of the base. They return the information on the Brazen to the resistance base, and are asked to sneak aboard the SD as construction workers and plant bombs through the engine section. As they begin planning this, the lights go out, and Imperial probe droids and scout troopers suddenly arrive on the scene. The Rebels are horrified to spot D'Ink in an Imperial uniform, leading the attack! A hasty evacuation begins, as a full Imperial squadron backed up by AT-ATs slam into the base. The Rebels and Del successfully escape, killing D'Ink along the way. They make their way to the Derilyn Space Central Starport, where the Empire is on an intense manhunt for Rebel sympathizers. Using their false Ids, the heroes are shuttled up to the orbiting defense platform. They take what they can from the station to make the bombs, while repairing a YT-1300 they find in a docking bay. They sneak into the Brazen's superstructure, evading patrols along the way. The bombs are planted, but the Rebels are discovered as they move to escape. Just as all seems hopeless, the pirates return in force – Shondra's mission was a success! The SD explodes, taking a huge part of the station with it...*

(Operation: Elrood—"Death of a Star Destroyer")*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Recent intercepted intelligence from the Empire indicates they are hard at work on a previously unexplored water world named Sedri. Specifically, they are looking for something called "Golden Sun" – a weapon apparently, but of what type is unknown. A Rebel dignitary, Mors Odrion, heads out there with his Calamari aide Rekara. Weeks later, only Rekara makes it back – utterly insane and clutching a small green rock. A Rebel team is sent out to Sedri immediately. (Rekara insists on coming along.) No sooner do they arrive than a golden wave of energy knocks their ship out of orbit, sending it crashing into the water. Nearby, they find a group of seatroopers attacking a native Sedrian called Pek. They save the seal-like creature from the Imperials, but Pek insists on taking them to the underwater town of Fitsay to stand before his father, Chief Priest Cardo. They find a city in turmoil, with a Sedrian named Karak trying to overthrow the government. Cardo explains that Karak just wants the Golden Sun for himself...but he will not, under any circumstances, explain to the Rebels what the Golden Sun is. The Rebels spend the night exploring the city. The next morning, Pek defies his father's edict and takes the Rebels to the Imperial base. The floating garrison is unfinished, with only a skeleton crew. Pek helps the Rebels sneak in, and they have a look around. They spot garrison commander Aban speaking with Karak. Suddenly, a supply shuttle arrives. The Rebels race for the launch ports, barely escaping in time. They rush to Fitsay to warn Cardo and the other Sedrians. As they speak with Cardo, a group of renegades attack the city, stealing away a piece of coral and escaping except for one taken prisoner. Cardo has the heroes healed and finally explains what Golden Sun is – the coral, which has a communal consciousness and a great strength in the Force. The prisoner awakens, and lets slip that Odrion is in Karak's hands. An expedition is sent out to Karak's settlement. Karak isn't there, but his misguided daughter Fala is. When confronted with a holorecording of Karak with the Imperials, however, Fala changes her tune and agrees to help. But they find an empty cell and a guard who reveals Karak took Odrion with him. The whole group (now including Fala and some renegade soldiers) returns to Fitsay. They get there just as an Imperial floating walker attacks the city...A fierce battle ensues, but Karak reaches the Great Dome containing the Golden Sun. Cardo is mortally wounded. The Rebels chase Karak into the sun caves, fighting his henchmen along the way. They finally find Karak, who has harnessed the power of the Golden Sun and tainted it with the Dark Side. He also has Odrion and is using him as a shield. Contacted by the coral through the Force, the

Rebels realize the only way to save the galaxy from Karak and the Golden Sun is to destroy the coral forever. The coral agrees, and explodes, scattered across the oceans. Karak loses his powers and is defeated and imprisoned. The Rebels repair their ship and leave, but Odrion and Rekara stay behind to serve as diplomatic liaisons for the Alliance. And the Imperial garrison loses all support and is vulnerable to a Sedrian counterattack...*

(Battle for the Golden Sun)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- The Bishop of War, once the leader of the warrior caste of Sedrians that protected the Golden Sun, became the nominal leader of the Sedrians after the Empire was driven from Sedri. The position was nearly made obsolete after the break-up of the Golden Sun, when many Sedrians believed the Golden Sun had died and would never return.
(conjecture based on *Secrets of the Sisar Run* via *TimeTales*, verbatim)
- A group of Alliance Counterintelligence Specialists have infiltrated an Imperial tech outpost on the swampy planet Lotide to procure information about Imperial fleet replenishment. With the briefcase-shaped QT-7 helping them, they receive some coded info. Before they can decode it, however, a technician discovers them! Some quick talking saves them from that mess, but they still have to decode the info. They sneak around the facility to find the code-breaker. They deal with the senile Dr. Benkin, forced to tour the facility with another scientist, and forced to answer "a few routine questions" for Captain Hawra. Finally, they make their way into Lieutenant Pora's office and find the code key – just in time for their cover to be blown sky high! A furious chase ensues through a minefield and electric fences. They steal some speeder bikes and make it clear. They make their way back to Alliance Sector HQ on Fangol and report to Major Lawra Mers. After giving QT-7 a day to go through the decoded info, Mers assigns the group a new mission – a replenishment fleet is stopping at Refrax for maintenance. But to attack the fleet, the Rebels first need fuel. To get it, the group is going to take a stolen Spiral-class assault ship (another team will take a second) and board Black Ice, the replenishment fleet's huge fuel container ship. The group must take it over and get it to the Alliance. The two assault ships are loaded in a freighter and launched toward the Ice. As the Rebels launch an attack around the ship, the two Spirals smash through the Ice's shields and burrows into its' hull. The two teams fight their way into the engine pods and coaxes the Ice into hyperspace. Suddenly the ship itself attacks, using repair droids and shorting QT-7 out. Spy droids attack, life-support malfunctions, sensors fail. What's going on? Turns out Chief Engineer Skolos is trying to retake the ship. A showdown results in the maintenance section. Skolos fights to the death, and the other team is killed in the process. The Ice arrives at the Rebel base – just before a repaired QT-7 discovers a homing beacon aboard leading the Empire straight to them!! It'll take a week to evacuate Sector HQ – the Rebels don't have that long. The Counterintelligence group is put into action again, holding the Imps off in starfighters as the base hastily packs up. After five hard days of battle, the Rebels finally leave their base – just in time for a torpedo sphere, a huge Death Star-based battle station, to enter the system. Mers comes up with a suicide mission – fly the Ice straight into the sphere. The Rebel group volunteers, and Mers and QT-7 joins them. The Ice flies right into the huge station – Miraculously, the section of the Ice the Rebels were on survived the explosion. The torpedo sphere was completely destroyed. The group is rescued and returns to the Rebel fleet.*

(Black Ice)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- About a month before hiring a group of heroes to check out Oridelve Incorporated's oridium mines on Gavos, Bargas the Hutt wins Thakba Besadii Diori's share of the operation in a sabacc game. Unbeknownst to the Hutts, the droid EV-8D3 and his compatriot, the astromech R2-B7 (the true "brains" behind their operation), have begun a droid revolution at the mines, taking advantage of the neglect of Thakba that has allowed the droids in the mine to grow independent through lack of maintenance and memory wipes, along with a bit of malicious programming via R2-B7. EV-8D3 hires Noren Rurm, a Sullustan gunrunner, to provide weapons to their "New Droids' Rights Movement" (NDRM), then kills him instead of paying him. All of the miners above ground (Vrrisk, Sermas, Nerran, Ryun, Rica, Darvis, Corek, and the three Kade brothers) are killed, while those in the mines are driving into hiding

within mine shafts, where they are led by Marv Moray. Droids that do not willingly join the NDRM are destroyed or pressed into service anyway via restraining bolts (including PK-4, PK-7, Lookout, and 3D-4K – who is deactivated as well). They have an ally in medical droid (and droid rights supporter) FX-769, the reprogrammed BLL1 and BLL2 binary load lifters, and a six black market battle droids. Now, NDRM intends to destroy the mines and let the violent weather on Gavos finish the job, allowing them to escape to freedom in the galaxy and make the destruction of the mines look like a simple accident.

(conjecture based on Debts to Pay)

- *Core News Digest reports the burglary of Moff Tiaan Jerjerrod's private vault by the famed thief known as Tombat. (Exact date of report via Core News Digest: 36:5:16)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #6)
- *12-year old Ghent, already working as a slicer for Talon Karrde, cracks the top secret Imperial code ILKO in two months - something that took a full Rebel Alliance team a month.*
(conjecture based on the Star Wars Encyclopedia via TimeTales, verbatim)
- *Vin Northal's team of commando's makes a fatal error while on a mission, and destroys a children's orphanage, believing it to be a Rebel base. Horrified by what he has done, and learning of other similar incidents that are covered up, Vin defects to the Alliance. On his next mission, he allows himself to be captured, and to their astonishment, requests political asylum. General Crix Madine personally vouches for him.*
(conjecture based on Cracken's Rebel Operatives via TimeTales, verbatim)
- *Colonial News Nets reports that the leader of the anti-Empire "Justice Action Network," Earnst Kamiel, has been captured on Eldrood and is being held for extradition to the Haldeen Sector to be tried in Imperial Court. (Exact date of report via Colonial News Nets: 36:5:23)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #6)
- *After several years of development, Dr. Issan Len manages to develop a prototype droid called X0. The unit succeeds beyond his wildest dreams – it turns out it can not only control complex operations like spaceships and space stations, but can actually redesign and modify those ships and stations to become far more efficient. Having become a Rebel sympathizer, Len contacts the Alliance about using X0 and its' under-development X1 descendants. Meanwhile, unbeknownst to him, his assistant Vreen meets with Imperial ship builder Lira Wessex and spills all about the droids...*
(conjecture based on Crisis on Cloud City via TimeTales, verbatim)
- *Core News Digest reports that the levying of a new export tariff on luxury agri-goods in the Bormea Sector has hit Chandrila especially hard (as we can assume the Empire intended). (Exact date of report via Core News Digest: 36:5:27)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #6)
- *Colonial News Nets reports that Governor Wilek Nereus and the Bakuran Senate have finally reached an uneasy agreement to leave the existing Bakuran infrastructure in place, but subordinate the Bakuran constitution to the Imperial charter. Things are finally settling down on the world. (Exact date of report via Colonial News Nets: 36:5:30)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #6)
- *The Alderaan Expatriate Network reports that Leia Organa has released a holo vid to Rebel cells, informing them that it was the Empire who was responsible for the plague outbreak on Dentaal, in response to the world's declaration of independence. (Exact date of report via Alderaan Expatriate Network: 36:6:3)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #7)
- *Brak Sector News reports that a demonstration in Amma's Central Sector Square turned violent when demonstrators became rioters attacking local Imperial forces, led by Moff Ramier, who had no choice but to attack the crowd with deadly force, citing it as an act spawned by Rebel cells. (Exact date of report via Brak Sector News: 36:6:7)*

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #7)

- Invisible NewsStack refutes Brak Sector News' claims that the demonstration-turned-bloodbath in Amma's Central Sector Square was brought on by Rebel urgings. Instead, they show that the Imperials (as noted through the absence of the Bacrana System Defense Force) planned the slaughter to eliminate the message of dissent promoted by the demonstrators. (Exact date of report via Invisible NewsStack: 36:6:7)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #7)
- Twenty years after the crash of the Sa Nalaor on Cholganna with Captain Rel Harsol and cyberneticists led by Cratala aboard, the message pod that was sent through hyperspace from the ship is finally discovered after its power failure by a luxury cruise ship on its way to the Wheel. The pod is taken aboard and then turned over to the administrators of the Wheel, who then hand it over to IsoTech. The pod's recipient had been meant to be Ropok, but with Ropok now having been arrested for Separatist sympathies and then dying in prison, it is turned over to his son and successor at IsoTech, Reom. Reom then contacts a group of heroes to carry out a mission to Cholganna to find the Sa Nalaor and the cybernetic technology that Cratala had been developing at the Separatist research station from which the Sa Nalaori fled under Imperial assault at the end of the Clone Wars. Unfortunately, word has gotten out about the message pod, attracting the attention of Yiyar Salvage and the Imperial Security Bureau. (The ISB does not just take the message pod due to the Wheel's unique legal status.) Reom contacts his sister, Shira, to have IT-3PO (whom they believe is their late father Ropok's droid, when the droid actually belonged to Harsol himself) brought to the Wheel to accompany the group, since the droid would be able to identify Harsol if found and be a sign to Harsol, if he and any of his crew have survived, that the group really is there on behalf of IsoTech. Reom hides the pod in a secret compartment in the IsoTech cargo bay, where it is unable to be found when members of the Rodian Yiyar Clan's Yiyar Salvage arrive to try to steal it. Reom is injured in the scuffle, and the Yiyar Clan learns that he has sent for IT-3PO. The Yiyar Clan's third-in-command (and second-in-command of Yiyar Salvage), Yav Yiyar, tries to steal IT-3PO upon arrival, but is unsuccessful. They leave for the coordinate from the message pod, not knowing that the ISB agent Supervisor Cal Alsen has used commandeered maintenance droids to place a tracking device aboard their ship. The ISB then receives a copy of the message pod data from a tech who copied it before turning it over to IsoTech. Alsen contacts Supervisor Liers Ossnan, who is the current agent assigned to the Sa Nalaor search that had been thought of as long dead and only active due to the Emperor having personally ordered the search after the Clone Wars. Ossnan requisitions two lances of scout troopers from the Imperial Scout Corps (using a personal favor) to head for Cholganna. (Ossnan himself commands the scout ship Deep Dark.) The heroes reach Cholganna and discover the wreckage of the Sa Nalaor. When they are set upon by a cybernetically-enhanced nexu, IT-3PO recognizes the technology and activates a beacon within himself to alert Harsol and the other survives to the group's presence as friendly visitors (rather than nexu-bait). The Yiyar Clan arrives, having followed them, and attacks. The Yiyar clan is defeated, just as Harsol arrives with others from the Retreat (their settlement for the last two decades). At the Retreat, the heroes discover that Harsol has been rather violent in the past at making certain that no one leaves the planet, so as to keep their location a secret. Others want to leave, and Cratala simply wants to do whatever is safest. This tension is ready to boil over, but it soon becomes a moot point. After fighting off the Yiyar Clan once again (this time led by Yav's lieutenant, Sullustan "Too Low" Talo), the Deep Dark and its companion ISB ships arrive, revealing that the Empire now knows their location, thanks to the hidden tracking device on the heroes' ship. Staying on Cholganna is no longer a viable option for the Sa Nalaor crew. After fending off the ISB team, the heroes take the survivors to Raxus Prime, where they head for Scrapheap Point, IsoTech's main salvage operation on the planet, run by Norta under the authority of Reom and Shira. Reom, Norta reports, has not yet arrived to meet them. In a bid to get revenge by simply doing as much damage as possible, the Yiyar Clan (with Trandoshan mercenaries at their side and posing as Jawas) attacks Scrapheap Point, which the heroes help defend (with Reom at their side, having not actually been absent

but hidden away to heal from wounds when another group of thugs tried to steal the message pod just after the heroes left the Wheel). They buy enough time for Reom and members of the team to get the Blockade Bandit, an old Corellian CR90 Corvette (seemingly dormant), ready to fly again. They make a desperate escape through arriving Imperial patrol craft and TIE fighters and flee into hyperspace. They make it to IsoOne, one of IsoTech's emergency rendezvous points and another derelict ship with other bits attached to it to make it a possible future base. The heroes are paid well and have made a new ally in IsoTech. (They will even have the chance to go big game hunting on Cholganna with Wookiee guide Shorwarr if they would like.)

(Beyond the Rim)

- A group of heroes is called upon by protocol droid C3-P9 to meet with Bargos the Hutt. One month ago, Bargos won an oridium mining operation on Gavos (Oridelve Incorporated) from Thakba Besadii Diori, a fellow Hutt, in a game of sabacc. Not knowing that the mines have been stripped of most of their oridium (except bits that are rather spread out and hard to get to), Bargos thinks he has a prize on his hands. Given that he is already in financial trouble due to debts to another Hutt (to the point where he is having trouble finding funds to keep paying his employees, such as his Gamorrean thugs), he wants the heroes to visit the operation and determine their value, catalog their contents, and bring back a first profit cut from the operation. Before they leave their meeting, the heroes help stop a group of angry Gamorreans – lacking their pay and intending to beat up Bargos' other guards to prove their strength to any future employers – from wreaking havoc at Bargos' mansion. The heroes head for Gavos, unaware that it is in the midst of a droid revolt under the "New Droids' Rights Movement" (NDRM), led by its "public" face, EV-8D3, and the real "brains" of the operation, R2-B7. Years of neglect and lack of memory wipes have led to resentment, beginning with R2-B7, who helped distribute even more rebellious programming to other droids as they became more independent. Now, the miners above ground have been wiped out, and a group of miners, led by chief Marv Moray, has escaped into the mines. The NDRM intends to disable the storm barrier generators that protect the operation from Gavos' fierce weather, so that the mines can be wiped out in an "accident" and the droids considered lost, so that they can leave as free beings aboard a ship that once belonged to gunrunner Noren Rurm (whom EV-8D3 killed after he delivered weapons for the revolution). An Arakyd Searcher 2050 Exploration Droid, "Lookout," has been co-opted with a restraining bolt and sent to disable the storm barrier power generators already. They arrive to find the main facility empty of living miners. Amid the corpses, they find the deactivated (and restraining-bolted) administrative droid, 3D-4K, who knows nothing useful about the NDRM and its plans but is willing to help as needed. They come across the medical droid (and NDRM supporter) FX-769, who transmits information on their group to warn the NDRM of their approach. Not knowing what is truly going on, the heroes encounter EV-8D3 and other NDRM droids at the entrance to the mining tunnels. EV-8D3 claims that they were attacked by pirates who are there for the oridium and have gone into the mines. With potential lives in danger, the heroes travel into the mines, heading for a way station that EV-8D3 suggests they check out. They find Marv and the other surviving miners, who are able to put together warnings about the storm barrier generators beginning to fail and information the heroes bring from security camera footage they encountered that showed Lookout on the way to the generators, and they realize that someone is trying to take down the barriers on purpose to destroy the mining operation. The heroes and miners exit the tunnels to find the droids ready to fight their way to their own getaway ship. In a firefight with EV-8D3's battle droids, the heroes prevail, but there is some question as to whether EV-8D3 and FX-769 are able to escape to their ship before R2-B7 launches it from the landing pad. With little time to worry about the fates of the NDRM ringleaders, the heroes, guided by the miners, reach their own ship and launch, flying out into the tumultuous winds to stop Lookout from destroying the final generator and sealing the mine's fate. They reach Lookout in his cloud car just in time and take down the droid, saving the mines and definitely earning their pay from Bargos. They are able to recover money from the mining office's safe (though not taking all of it, as the miners will need to survive and fix the mines as best they can with what they leave behind) and return to Bargos, using a bit of flattery (and leverage from the knowledge that he is in dire need of cash to fend off resentful

Gamorrean employees) to fulfill their favor to him, despite having brought a bit less credits than expected. As for the leaders of the NDRM, their fate remains unknown.*

(Debts to Pay)*

*NOTE: This RPG adventure has no set time frame, other than in the *Edge of the Empire* time frame (between ANH and ESB). However, the fact that the instructional text says that the mine on Gavos was set up by a wealthy family “during the Clone Wars more than 20 years ago,” gives us a clue. I have placed it here so that, even if the mines were set up at the very end of the Clone Wars, the 20 years mark will still have been reached. If you are unfamiliar with this adventure, bear in mind that it appeared in the *Edge of the Empire: Game Master’s Kit*. As for the fate of the NDRM leaders, the adventure suggests several ways for things to play out, including letting them escape as potential nemesis characters in the future. As such, I have left their fate vague.

- *Gantel Dro, a Defel and master thief, working with a heist crew that includes two humans (Jera and Kerr) and one Aqualish (Deelo), breaks into a penthouse on Coruscant to steal the Jewel of Yavin, a corusca gem that is said to be “unstealable.” He is caught in the act by Imperials, only to find that the person he was stealing from is the same man who hired him: Marus Grayson, an Imperial bureaucrat. This was all a test. Grayson wants to have a thief head up his security on Cloud City when he auctions off the Jewel. Who better to catch potential thieves than a master thief? As the auction nears, a group of fringers is requested to visit Cloud City by Arend Shen, a former financier who has a grudge against Grayson. Arend had run a subsidiary branch of the Bank of the Core at a time when Grayson was a commissioner in the Imperial Trade and Commerce Authority. Grayson had a business that flopped, but instead of going bankrupt with debt to the bank, he used his connections to have COMPNOR freeze the bank’s assets amid false allegations of treason. This ruined the Shen family, and Arend now intends for the fringer team to pull off a major heist to get payback. They are hired to infiltrate the auction of the Jewel of Yavin, play the bidders off one another to jack up the bidding price, then pull off two thefts as the auction closes: one via slicing that will divert the winner’s payment into a Shen family account and another physical heist by stealing the actual gem. They meet first in Market Row with Arend’s daughter, Aris Shen, who also happens to be married to (though certainly not at all in love with) local crime boss Vorse Tabarith, who will be one of the bidders at the auction. (Aris is all for the heist, as it would allow her to break away from Vorse and set up her own life elsewhere.) After avoiding the bodyguards (and watchers) provided by Vorse, the team meets with Aris alone, learning about the heist and the target location of the auction, the Figg & Associates Art Museum. They spend a while getting to know the layout of the museum, learning about Grayson’s two security teams (led by Burr Naxis and Gantel Dro, who is basically doing it for Grayson so as not to be arrested for the heist Grayson arranged to test him on Coruscant), and learning about the bidders. They include: Kaltho the Hutt (who will attend with his chief enforcer, Kerek); Professor Shreya Ordassa of the University of Sanbra; aristocrat Mil Mikkir (former love interest of Shreya); young student Pos Podura (a former student of Shreya who is in love with her but mostly unnoticed by her); Vorse Tabarith (Aris’ husband, the local crime boss); and “Zekra Fol” (an undercover Imperial Security Bureau agent named Tirsia Lek that is investigating Grayson for possible crimes). Another interested party is Jedi-in-hiding Elaiza, who wants the Jewel of Yavin to replace her failing lightsaber crystal. The team needs a way to rate an invitation to the auction and learn that local celebrities often get invitations to such big social events. As such, the team enters the Cloud City Grand Prix, a cloud car race, in which they race against the Stormhawks (promoted by MandalMotors Corporation, with Gerrol Hunn and Chara Tull as pilots), the Hutt-sponsored Relgar “The Carbine” Carrae, and Cloud City’s hometown favorite, Tarryn Rayzer. They race through an open stretch, a feeding ground for tibannucks, a feeding ground for Beldons, another open stretch (the “doldrums”), volatile gas fields, and a final gauntlet, before making it through the home stretch in good position. They earn themselves an invitation to the auction. When the auction commences, they work their way through the crowd, making conversation and finding ways to inflame the various bidders’ emotions. The Jewel of Yavin is sold for a stunning amount, and the team manages, thanks to preplanning and a nice slicing setup, to divert the funds as intended. That night, they break into the museum, swiping the Jewel, but they run into Elaiza during their escape. Fortunately, they are able to convince her not to just take the gem. They may become allies later, and our “heroes” may find themselves drawn into her exploits. They get to a getaway speeder Arend has provided, but Arend has no intention of splitting any profits*

from selling the gem or from the diversion of the winner's payment. Instead, he has placed a bomb on the getaway speeder. Our heroes barely survive the resulting explosion, and they find themselves on the run from Grayson's people, the winning bidder's agents, the Shens' people, and the Cloud City Wing Guard under Captain Selis. Fortunately, they are able to make their way to Arend's office, defeat their betrayer, then escape through the Grand Galaxy Holo-Park and to a dock from which they escape into the galaxy. Did they manage to divert the funds to a new account for themselves? Did they escape with the Jewel? If so, what was its fate? Those are tales for another day.*

(The Jewel of Yavin)*

***NOTE:** Lando Calrissian is relatively new to being Baron Administrator of Cloud City in the background for this RPG adventure, hence putting it here, over a year after ANH.

- After a year of taking heavy losses there, and recognizing its' lack of military and economic value, the Empire decides Tatooine is simply not worth the trouble and abandons its' base and garrison there, effectively ceding the world to the Rebels, Hutts, and other natives.
(conjecture based on *Slave Ship* via *TimeTales*, verbatim)
- Aban, a Commander in the Imperial Navy, is placed in charge of the construction of the Imperial garrison on the planet Sedri. He forms an alliance with the renegade priest Karak, hoping to obtain the power of the Golden Sun for the Empire. The plan backfired when Karak was captured by Pek and Fala, but Aban continued to make progress.
(conjecture based on *Dark Force Rising* and *Battle for the Golden Sun* via *TimeTales*, verbatim)
- Abek uses his station, known as 'Abek's Station', located just off the intersection of the Sisar Run and the Ac'fren Spur as a staging area for his personal group of pirates, outside his work for Sprax. When it was learned that Limna Yith was being held on the station, many interested parties converged on it, including a group of dispatched by Sprax himself to rescue Yith. In the struggle for possession of the Keresstian, Abek's Station was severely damaged when the Imperial warship Iron Storm bombarded it with laser fire. The station was abandoned.
(conjecture based on *Secrets of the Sisar Run* via *TimeTales*, verbatim)
- Imperial Prefect Adar, controller of the planet Denevar, accuses Reson Nath of a variety of crimes, including abetting a known criminal and conspiring against him. The trial was presided over by Janq Paramexor, and overseen by Moff Gorliz. As was often the case in respect to the various guilds sanctioned by the Empire, Nath was subject to the rules of the Paramexor Guild of Hunters. Her punishment was to face her accuser in armed combat. Adar, a thin man without much physical training, realized that he would be killed in combat against Nath, and withdrew the charges. However, Moff Gorliz had already placed a bet with Janq Paramexor that Adar would last at least ten minutes in the battle, and ordered them to begin combat.
(conjecture based on *Galaxy Guide 10: Bounty Hunters* via *TimeTales*, verbatim)
- Alexan was the codename of the Imperial Governor controlling the planet Jastro III and its surrounding system during the Galactic Civil War. He used it during his intervention between his daughter and Selas Ferr, pretending to be a supporter of the Alliance. The Governor's daughter was in love with Ferr, despite the fact that he was a member of the rebel underground. Alexan provided assistance to Ferr, and agreed to help him rescue a group of rebel prisoners in return for the safety of the Governor's daughter. Neither Ferr nor the daughter knew Alexan was the Governor, but the rescue of the prisoners and Alexan's daughter was a success. Unfortunately, Alexan was severely wounded in the escape attempt, and died of his wounds. Only after the escape did Ferr and the daughter realize Alexan's true identity.
(conjecture based on *Heroes and Rogues* via *TimeTales*, verbatim)
- Hyobu Sulloran, having gained a mentor (Gybellom Osa), is on his way to soon becoming a smuggler with his own ship. When Imperials board Osa's vessel, however, Osa is killed and Hyobu is imprisoned. He is brought before Darth Vader, who has been tracking his movements, at Palpatine's behest, since Hyobu left his homeworld, around the same time Anakin Skywalker became Vader. Hyobu, he reveals, is Force-sensitive. Palpatine wishes him to be molded into a Dark Side soldier, but Vader cannot take time to train him with his

other responsibilities. Hyobu is sent to a training facility where he is soon augmented with cybernetics to make him an efficient killing machine, attuned to the Dark Side.*

(conjecture based on *Wanted by Cracken: Updates*)*

*NOTE: See "On RPG Magazine Stories" in How to Use The Timeline Section.

- *Espan Balfed was the heir to the Balfed family fortune. Unfortunately for Espan, the fortune amounted to virtually nothing, after the Balfeds were set up and framed by the House of Tagge during the Galactic Civil War. He was a Captain in the Imperial Navy, commander of a customs frigate at the height of the New Order, but even his contacts in the military couldn't reverse the decision against the Balfed family.*

(conjecture based on *Heroes and Rogues* via *TimeTales*, verbatim)

- *A Rebel soldier, Tiree, has disappeared on the planet Questal. He went there without orders, without even consulting Alliance High Command. Why? Because his sister had sent him a distress call to find her missing husband, Rogan. On that planet, the evil Moff Bander rules with more of an iron fist than usual – and Rebels disappear from there all the time. The Alliance has therefore written him off. But his friends won't – they go to Questal after him. They arrive as the planet prepares a gala celebration – Bander's birthday. The people have been told to celebrate for an entire week – or else! The Rebels find themselves pitted against a rampaging trompa from the Lauskner's Arcadium, where they spot Rogan. They then head to a seedy bar named Shilley's. After talking to the owner, the Rebels pick up a signal from Tiree's pendant – which is around the neck of a swoop gang leader. A chase later, they are led to Tiree's X-Wing and his droid R2-D0. Deo shows some holomages – Shilley, another woman they saw at the rampage with Rogan, Tiree in the middle of a group. Returning to Shilley's, they resume their talk with her. She invites them to the gala at Turf Boss Mosh Pelkan's mansion. That night, they mingle among the underworld and Imperial guests. Pelkan treats the attendees to some gladiator games. The Rebels are suddenly thrown into the arena as part of the games!! They're helped out by another Rebel agent who happened to be the party, Lanni Peggann. She leads them to her sanctuary, where they find that mystery woman. She introduces herself as Tylerle, Tiree's sister. She begs the Rebels to find Tiree...The only place to look for him now is in Moff Bander's palace. Infiltrating the carnival, the Rebels sneak in. In Bander's office, they find a message to the Emperor – something about a "Hurllothumbic Generator." Continuing on into the brig, they find a captured pirate gang who talks of Bander's "powers" and how Tiree was taken to Bander – and never seen again. The Imperials catch on to them, and they are carefully chased and herded into...A carefully constructed labyrinth, with the Generator at its' center. Bander gloats over speakers as he hunts them, the Chambers themselves will try to kill them – the most dangerous game. They win, they may – or may not escape. They lose, they die. They start through the Chambers, facing various threats along the way. As they go, the Rebels find themselves gripped more and more by irrational terror. They realize the Generator itself is causing it – that's what it does. At the end of the maze is Bander. They manage to rip off the helmet protecting him from the Generator's effects. Terrified out of his mind, Bander activates a self-destruct on the Generator, then blows his brains out. Managing to find Tiree huddled in a cranny, they manage to shut off the Generator's fear-transmitter, then gets away as it explodes. Tiree is returned to his sister, Rogan also returns, and the Alliance praises the Rebel unit while apologizing that they didn't consider Bander such as a threat as he was...*

(The Game Chambers of Questal)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- *While en route to the Keldrath Sector, an Alliance group is ordered to stop by Lianna, home of Sienar Flight Systems (home of the infamous TIE family of starfighters) to drop off a data disk for Rebel operative Jenna Lars. Unbeknownst to them, an Imperial test near the planet has gone wrong – and a specially modified probe droid has vanished...The Rebels arrive to find the planet covered with Imperial warships. They briefly spot the probe droid before it completely disappears again. They realize how it's doing that – a cloaking shield!! Once they land, they head immediately to Orman's Sky Palace and the meeting with Jenna. Once the probe droid is mentioned, Jenna insists that the Rebels follow her orders – go to the Imperial hotel, meet another Alliance operative, and bring her up to date. They check in at the 76th floor and meet with Terri Karl, the operative. She slips them some weapons (weapons are*

forbidden on Lianna), and tells them that the Empire is working on a cloaking shield project – Project NOVA. Imperial Advisor Rodan Veralpion is coming in tonight to oversee the project's completion. The Rebels will sneak into Santhe / Sienar during the , welcoming party to steal the blueprints. She sends them to yet another contact at Glaggerick's Tavern, where "Astenn" asks the Rebels, not to steal the plans, but to copy them and then rewrite the plans to make it unusable. The Rebels infiltrate Santhe / Sienar headquarters, making their way to Lady Valles Santhe's private office and hacking the plans. They learn along the way that Lady Santhe has been working with Liann pirates – and with the Alliance. They also learn that the completed NOVA prototype will be tested in three days. Terri picks them up as they escape the building, then takes them to the reception for Veralpion the next night. The Rebels find themselves desperately trying to avoid detection in plain sight. Making their way out into the streets, rushing back to their ship, only to be jumped by Orman's thugs. Fighting them off, they take off and try to outrun the Imperial ships, and manage to escape into hyperspace. They learn afterwards that the plans were laced with a protective virus that erased the blueprints. The NOVA Project has been seriously set back...

(Mission to Lianna)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- EL-434 was an assassin droid serving the Empire shortly after the Battle of Yavin. Little is known about EL-434 since the droid has been very efficient in eliminating all records and witnesses. Alliance Intelligence postulates that it was built in Junquers system, and that the droid has been active for many years. One of his missions was to infiltrate a Rebel base and kill everyone inside. The Rebels, prepared for the attack, managed to subdue the droid. Over - riding its self - destruct program, EL-434 postulated that the Rebels would transport it to an important Rebel base or safe world. Sure enough, EL-434 was soon aboard a prison ship, the Celestial, en route to a safeworld. A hyperdrive malfunction, however, plunged the ship into Otherspace. EL-434 found itself aboard the Charon vessel Desolate, where it fought Charon constructs, Charon warriors and Rebel agents within the Hall of Contests in the alien ship. EL-434's current status is unknown. EL-434 is made from a cerillium composite, giving it a dark sheen. His motor - ball forms a base for his crustacean - like upper body. All of EL-434's critical systems are well armored. The droid is armed with built - in blaster cannons, concussion missile launcher, a motor - ball, electrophotoreceptor, infrared scanner, com - signal detector, motion sensor, chemical sensor, and auditory membranes. EL-434 is 1.5 meters tall.

(conjecture based on *Otherspace* via *TimeTales*, verbatim)

- The Rebel Alliance has lost all contact with the distant safeworld of Stronghold in the Taldot sector, and a Rebel unit is quickly sent out to investigate and make sure the Empire hasn't found and destroyed the base. But the minute the Rebels enter the Stronghold system, an Alliance freighter attacks them. The raving pilot speaks in terror of "them." The ship streaks by them with a few shots, then jumps into hyperspace. Alarmed, the Rebels conduct a high orbit scan of the planet and find a weak com signal . . . from an Imperial comlink. They conduct a careful landing outside the perimeter of the Rebel base and head in slowly through the mountainous terrain. They first come upon a great chasm, which they cross with great difficulty. Then, suddenly, great insect-like creatures attack the Rebels along with a giant cross between a spider and an ape! The heroes dispatch the creatures, which turn out to be the terrifying Charon. They continue on and discover the smoking remains of a spaceship, and a man pinned under some wreckage within. The man identifies himself as Bane Nothos, an Imperial commander was taken by the Charon in a previous encounter. He gladly offers to help the Rebels in destroying the Charon. He seems sincere, but the Rebels sense something's . . . off about him. Under questioning, he admits that the soul of the former Charon leader Ber'asco now exists inside Nothos' body. He had been deposed from his position of leadership by Moff Ravik, and he has in turn managed to put his spirit into Ber'asco's insectoid body. Now the insane Ravik leads the Charon, has left the dimension of Otherspace, and is now looking for hyperdrive-capable ships to spark an all-out invasion of the galaxy. The Rebel group, now including Ber'asco, enters Stronghold base. They find signs of battle and dead Rebel bodies on the ground. They find a trio of terrified teenagers who quickly join their group. They then find a group of Charon working on a "death mist"

generator, which they quickly destroy. Finally they reach the command center and find the Charon trying to hack into the computers. They quickly wipe out the saboteurs and access the computers themselves, where they find a message from a Rebel telling them to head to the shipyard and set the self-destruct before the Charon can reach the ships. They destroy the computer and head to the secret passage to the shipyard, but the Charon patrols are too heavy for them to try getting there. Even worse, a huge storm rumbles into the area. Dejected, the group heads for the location the Rebel mentioned in code as their hideout, a cavern complex inhabited by the remaining Stronghold Rebels (led by one Markos Tor). Tor tells them they have a new priority – the Charon have taken a hundred Rebels prisoner and are trying to mutate them into mindless “constructs” to serve in their army. They head toward the construct chamber (a converted brig), stopping by the armory to destroy the Charon’s battle armor. Facing the nightmarish image of the prisoners being experimented on, the Rebels (now including Tor and two soldiers) tear in and attack the Charon scientists, freeing the weakened prisoners. As they are led back to the hideout, Tor helps the Rebels break through the patrols and access the shipyard – but when the self-destruct is activated, a telltale light in the command center tells Ravik where the shipyard is . . . Thirty minutes to self-destruct. The Charon swarm into the shipyard in force as the storm begins in earnest. A long, difficult, and bloody battle ensues inside the massive hangar. The insectoid creatures are fierce, and the battle slowly turns against the Rebels. Ravik himself suddenly appears – a nightmarish vision of a human head atop an armored Charon body – to finish the Rebels off. Ber’asco confronts the insane monster, only to have his borrowed body’s spine crushed. In a last spasm of agony, Ber’asco activates the rocket pack on Ravik’s back, sending the creature arcing through the sky and down into a fiery crash. With their leader gone, the last of the Charon are quickly killed. The self-destruct is deactivated, and the Rebels return to their shattered base. The Rebels are thanked for their courage, their ship is repaired and refueled, and the group sets out for home. Or so they think. Safely in hyperspace, the Rebels are caught completely off guard by a wounded – but still alive – Ravik!! Another battle ensues, this one much more difficult and desperate. But finally, the demented ex-Imperial is killed. When told of this, the Rebel Alliance grants the exhausted and injured heroes a well-deserved vacation on Ord Mantell . . . *

(Otherspace II: Invasion)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy’s *TimeTales*.

- A Rebel group is given a coded transmission to drop everything and report to Admiral Gial Ackbar at an Alliance base in the Sumitra section. They’re wanted there yesterday, so they’re forced to take a shortcut through the Marcellus Nebula – but in a region of space where star charts show nothing, their ship suddenly leaves hyperspace in front of a mist-covered planet and is totaled by a floating mine. The ship splatters itself all over the planet’s surface, but the crew survives relatively unscathed. The Rebels set off through the marshes, shook up by occasional earthquakes. They come upon some natives named the Sekct, who are being attacked by monstrous Mosrk’tecks. The Sekct confuse the Rebels for people from the “death machine.” Suddenly, both groups are set upon by Imperial swamptroopers. Convinced they have a common enemy, a Sekct named Hisset leads them to her tribe. But “She-Who-Speaks” is offended at the idea that the Rebels are divine aid, and insists on a trial by combat for them – with Hisset as the opponent. If the Rebels lose, they will be forced out. If they win, She-Who-Speaks will be rid of Hisset. Realizing the Sekct have a very primitive definition of “death,” the Rebel chosen only knocks Hisset out, then revives her. They learn Hisset and the other Sekct all have a high level of toxin in their blood – they will be dead in a couple of years. When asked, the Sekct blame the “death machine.” The Sekct lead the Rebels to the “death machine” – an Imperial hyperbaride synthesis plant. The group is jumped by assassin droids, which the Rebels destroy. They sneak into the plant, where they come upon a protocol droid named M3P0C. He belonged to the plant’s original director, Arviz Linden, before the Empire nationalized the planet and slit Linden’s throat. Linden had had the plant running at an eco-friendly 25% capacity, but the Empire moved it up to 100% without a thought to the environment or natives. With the droid’s help, the Rebels hack into the computers. Along other information, they learn a pair of sisters runs the security force – but they had a third sister, Gayle Sertim, who was killed by Imperial Director Vost Tyne due to

her friendship with Linden. (They were told the Rebels killed her.) Suddenly, the Rebels are ambushed and knocked out...They awaken in a detention cell, with Darci and Marci Sertim (Gayle's sisters) hovering over them. The Rebels show the sisters proof that Tyne killed Gayle. They agree to help the Rebels in turn. The heroes steal a scout ship and races back to the Sekct tribe – only to battle a passing scout ship on the way. The enemy scout ship is destroyed, and the Rebels arm and gather the natives for an attack on the plant. But just as the attack starts, Tyne takes the Sertim sisters prisoner. The mercenaries working for the sisters join the Rebels and alerts them to the emergency. Marci is rescued, but slips away from the others – unbeknownst to them, she rigs the plant to explode. All forces converge in the landing bay, where Tyne uses Darci as a human shield and uses Dark Side powers learned from Darth Vader on the Rebels. After a difficult battle, Tyne panics and escapes. The Rebels evacuate the plant as fast as they can, then takes off in a transport as everything for two kilometers around is vaporized. Upon returning to the Alliance, they send a rescue ship to pick up the Sertims and the mercenaries. The Sekct have been saved, and they immortalize the Rebels in their poetry...

(Planet of the Mists)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A Rebel unit is running for their lives on the jungle planet Aris, with stormtroopers right on their heels. They find themselves running into a transport barge, disguising themselves as Anomids. The barge takes them to the Calamari luxury liner Kuari Princess, where they check in as the Anomids they stole their disguises from. The Princess sets off for the beautiful "Maelstrom" nebula. Just after the launch, a strange-looking protocol droid named DM/C3 approaches the Rebels. It recognizes them as Rebels and leaves them a message that Imperial forces are on the ship. They also learn the engineering area has been sealed off, and spots an elite unit of stormtroopers. That night, the troopers search the ship for Rebels during a gala ball. The real Rebels take the opportunity to check out Engineering... They find two Moffs, Torpin and Vanko, have set up quarters on the engineering deck. Slicing into their computers, they learn that pirates in these sectors are sucking out the Moff's profits, and they're supplying false reports to the Emperor. They're here to plan an offensive against the pirates hiding in the Maelstrom, without getting Palpatine's notice. Suddenly, the group is jumped by an overwhelming amount of stormtroopers and are captured. As they are about to face a torture droid, the Princess is suddenly jumped by the "Riders of the Maelstrom" – the pirates!! The pirates quickly board and conquer the ship. As the Rebels escape engineering, they notice the pirates hauling machinery that way. DM/C3 tells them what the machinery's about – they're locking the Princess on a collision course with the mining station Oasis. The group splits up, with half stealing a shuttle and going to warn Oasis, the others doing what they can to retake the liner. The Rebels on Oasis (which doubles as a Rebel safe house) quickly send every X-Wing they have, as the ones on the Princess fight their way to the bridge. The pirates fight viciously, determined to guard the Princess until the crash is unavoidable. On the bridge, DM/C3 lies in pieces, and the only surviving pirate is Captain Targrim. He finally makes a run for the hangar bay, giving the Rebels only minutes to turn the ship around. At the last second, they manage to steer the Princess away from Oasis. The two Moffs have been captured, and Targrim is on the run, though he vows revenge...

(Riders in the Maelstrom)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A Rebel intelligence base on Dankayo uncovers some startling spy info – a trio of Star Destroyers are on the way to vaporize the base!! The Rebels evacuate, and are long gone by the time the Imperials begin their attack. But the Imperial commander in charge does make one significant discovery – a group of datapacks whose self-destruct had failed, and which contain detailed information about all Rebel activities in the area! He immediately sends the datapacks to the Imperial intelligence center on Coronar. The Rebels learn of this, and send a group after the transport Elusive (containing the datapacks) immediately. They arrive at the Dankayo system just as Elusive has dumped its' trash and is about to hyperjump. Although badly damaged in the ensuing attack, the transport manages to escape into hyperspace. Sensors indicate the transport made a last-minute course change – but to where? Suddenly, a Squib needle ship shows up and starts tractoring in debris. Before the Rebels can say

anything, another ship appears – an Ugor battlewagon, the rivals of the scavenging Squibs. A three-way fight begins, and the Rebels chase the Ugors off. They intercept a message to the Squib ship from the Elusive – there's a Squib spy on the Imperial ship! Realizing they have to deal with the Squibs to find out where the transport is going, the Rebels negotiate with them, boarding the "Momship" and meeting with the "Chieftain of All Junkyards," King Ebareebaveebeedee. They agree to hand over the course of the transport in return for one (and only one) thing – a "quest object" from the "System of Paradise." A Squib guide, Spilfer, is sent with the Rebels along with a droid, L9-G8. The Rebels find themselves in an out-of-the-way star system, blockaded by Ugors and filled to the brim with space junk. The Ugors board the Rebels' ship (an Imperial shuttle) for inspection. Spilfer is hidden, and the Rebels are hauled aboard the Ugor ship and brought before the Chief Tax Chaplain, ArrGack. Just as the Rebels are about to successfully bribe ArrGack for the right to scavenge in the junkyard, a disguised Spilfer comes in – he couldn't resist the chance to haggle. Of course, he is uncovered, and the Ugors plan to eat the Rebels. Talking fast (and thinking faster), the Rebels are forced to play Ugor chef (with L9 leading them along) to appease the slimy aliens. The Ugors finally relent, but take the Rebels' weapons and disable the weapons on the shuttle. They then let the Rebels into the junkyard. As they enter, they notice a pirate ship tailing them. The Rebels fly to a giant 40,000-ton hunk of junk. Spilfer explains that they are to get a pod-sized device inside it. Sneaking past a cordon of Ugor protection ships, the Rebels board the strange hunk of metal. Docking through an emergency airlock, the Rebels find themselves in what must have been part of an Imperial construction of some kind. They find and repair some stormtrooper rifles scattered across the floor, and just in time as some twisted droids attack them – one carrying a lightsaber!! The Rebels fight them off and continue on into a strange room, one filled with medical and mechanical repair equipment. They see what appears to be Darth Vader and panic, shooting and launching themselves at the figure...only to find a disembodied helmet and cloak on a stand. Spooked, they continue on into a disposal tube, where they face a Dianoga. One firefight later, they find themselves at the chamber containing their prize – a gravity-well projector. The Rebels finally figure out where they are – a huge chunk of the Death Star, hauled out of the Yavin system by the Ugor scavengers!!! With some difficulty, the Rebels free the projector from its mount and start hauling it toward their ship. Suddenly, the pirates from earlier ambush the Rebels. At the same time, the shuttle is attacked and the Rebels are forced to talk L9 via comlink through piloting and fighting its way to them. The shuttle picks the Rebels up, and they fly off, as the junkyard suddenly becomes a maelstrom of collisions and destruction. They don't get far, however – they are surrounded by Ugor ships on all sides as Squib ships show up and start harvesting the newly freed garbage. The Rebels make it to the Momship, where they present the gravity well projector (which was what was keeping the junkyard together) to the King. In return, the King gives them the location of the Elusive – the Imperial naval installation on Tolan, where it is undergoing repairs. Realizing they can't attack the transport at the installation, and that they can't catch them in hyperspace, the Rebels hit upon a desperate plan – use the projector to bring the transport out of hyperspace. They haggle with the King, and finally get the projector in return for salvage rights to the transport once the Rebels are done with it. The King also gives them a datapack, to view after they destroy the Elusive. The Rebels calculate a point on the Imperial's course from Tolan to Coronar and lie in wait with the projector. The transport is pulled out of hyperspace in front of them, all right – with a TIE fighter rack welded to its' hull!! The TIEs launch, and the Rebels face an uphill battle. Realizing they can't win, the Rebels realize suddenly they have an ace up their sleeve – they overload the generator, creating a runaway black hole. They cut the generator loose and escape as the black hole sucks up everything in sight, including the transport. Mission accomplished, and the Rebels check out the King's datapack – a pact of mutual support between the Squibs and the Rebel Alliance. Except the Rebels just destroyed the generator and the promised salvage. Uh oh...

(Scavenger Hunt)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- In the Core, the planet Demophon is on a countdown to destruction – its' ancient red sun is about to supernova. But the Empire rules here with an iron fist, and life in the industrial planet

goes on under tightly regimented control. The Rebels have found it nearly impossible to infiltrate this law-choked society, but a group manages it under the pretext of transporting computers and equipment from Demophon to Mowgle. But as they load their ship, Imperial agents storm the hangar and moves to arrest the Rebels and their employer. The employer, one Thadius Black, begs the Rebels to lift off now – there is more at stake than they realize. As Black and his companions hold the Imperials back, the Rebels take off in their ship, the Black Obsession. One firefight later, the Rebels are en route to Mowgle. Hearing noises from the cargo, the Rebels open the crates – and find not equipment, but people inside. The people are led by Black's wife, Kymber, who explains that these are political prisoners on the run from the Empire. She begs the Rebels to go back to Demophon and save Thadius – she doesn't want her infant son to grow up without a father. Upon arriving at Black's base on Mowgle, Kymber and her father-in-law Perth pays them 10,000 to attempt the rescue. The planet is at a boil when they return – both emotionally and literally. The sun is heating up. Panic and crime are everywhere. They head to Mazzoney's, a cantina, for help getting into the ISB building. After getting some info on a secret entrance, the Rebels use it. They make their way to the detention level and breaks Black and his men out. (One, Daria, has already been taken away in a shuttle.) They fight their way to the roof and escape in a shuttle with Black and the other prisoners. They return to Mowgle, where Black is reunited with his wife and son.

(Supernova: Infiltration)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A Rebel group travels to Tyed Kant, an agricultural world. Specifically, to Premier Provisions, a small ranch that covers for an Alliance listening post, to give new orders to chief executive officer Sehn Baroule. But when they arrive, they are directed to Nebula Consumables instead – and nearly tractored right into another ship! They avoid the near collision, and are met upon landing by a customs droid. He leads them to Nebula manager Faerz Waleth, who tells them that no one's heard from Premier in a day and a half. He loans them a cargo skiff to Premier in return for the Rebels telling him what happened later. The Rebels are intercepted in mid-air by a giant lagoin and some pest-control droids, who seem to be pestering the lagoin into a frenzy. The Rebels shoot down the droids and land, to find the ranch deserted. They come upon a droid, LB-K2, who insists on joining them. The processing plant is locked, so the Rebels force their way in. They find bodies everywhere, piled all over the floor. The security tapes reveal that everything computerized on the ranch malfunctioned catastrophically. The computer sealed the plant, leaving everyone inside to die from asphyxiation. Suddenly, security cameras show armed, helmeted men entering the plant. The ranch's repulsorlifts begin to fail, and it starts plummeting into the gas giant's atmosphere. The Rebels race into their skiff (picking up one of the armed men's receivers along the way) and escapes barely in time. When the Rebels return to Nebula, they are seized by guards and hauled before an angry Waleth. It seems the same thing that happened to Premier is starting to happen here as well. The security tapes indicated one R2 unit left the plant, and the Rebels (once they persuade Waleth they aren't to blame) track it to a Nebula warehouse. Once analyzed, a virus is found inside the droid – that virus apparently destroyed Premier. Now, in a matter of hours, the virus can be purged from Nebula. Waleth figures that the virus came from one Sabel Corazon of Gryseium Inc. She's been trying to win an Imperial contract, and has apparently decided to eliminate the competition. Waleth offers the Rebels 10,000 to take the R2 droid back to Gryseium, infect the plant, and put them out of business. The Rebels agree. Just as they load the virus into Gryseium's computers, the alarms sound. The Rebels fight their way back to their ship, only to be chased by a Corvette commanded by Sabel. They can't outrun or outgun it, so the Rebels blast it while still in the atmosphere, covering the sensors and windows in soot. The Rebels make another quick getaway...

(Supernova: The Mynock Conspiracy)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- The Rebels are contacted by the Urshant family in the city of D'larah on Demophon, and asked to ferry the family off the dying world for 50,000. But when they land on D'larah, they are immediately attacked by a group of thugs who board their ship and orders them to take off. City Patrol officers are right behind them, and a firefight erupts. The Rebels help the

officers capture the thugs, then make their way to the Urshant household. There they meet hyperdrive technician Andus Urshant, his very pregnant wife Zoam, and their children, Aklan and Fianna. They all head to the spaceport together, but find a ton of City Patrol waiting for them. City Patrol captain Flint explains to the Rebels that Zoam tried to buy her family's way offworld with a new hyperdrive system that would allow a ship to jump near stars and planets. She tried to sell this to a group of criminals called the G'uotr Network. The Patrol has been monitoring her ever since her aborted sale. Zoam breaks down and confesses, and gives Flint the data disk containing the new hyperdrive specs. With that, Flint lets them go. They return to the docking bay...to find their ship gone! They are stranded on Demophon! The obvious suspect is Choaaty Mossk, leader of the thugs from earlier. He's in the hospital, and won't talk. On a tip from Flint, the Rebels go to a bar called "Marqo's," where Mossk and his gang were known to visit. In return for a hefty bribe, the bartender reveals that Mossk puts his stolen ships northeast of the city. Flint provides the Rebels with protective worksuits. One firefight later, the Rebels have their ship back, and gladly takes off with the Urshants...

(Supernova: Triple Cross)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- One of the worlds in the Demophon system is Jatee, an automated mining world. But it is also home to a sentient race of reptiles called the Ssither. An ex-Imperial Species Identification Bureau member turned Rebel, Dr. Soron Hegerty, asks the Rebel Alliance to help her evacuate the Ssither from the Demophon system. Issued a run-down freighter, the One Liner, the Rebels are told this will be a one-way trip – Hegerty only asked for a pilot, not a ship. Given a nav droid, R2-M3, the Rebels set out for Jatee. After fighting past the automated defense systems and landing, the Rebels leave the freighter to explode and heads into the caverns, where they meet Dr. Hegerty and the Ssither. Hegerty explains that there is a hyperdrive-capable ship in the mine – they will steal it to make their escape. The plan goes off without a hitch. But when they arrive at the Ssither's new home (Butler's Cove in the Stribos system), they find an unpleasant surprise – an Imperial scout vessel, planning to make a new base on that world! At Hegerty's advice, the Rebels attack and board the scout ship, forcing the scouts at gunpoint to send a false report to the Empire. But things aren't over with yet – a pirate ship arrives to find stolen treasure. The Rebels defeat them as well.

(Supernova: The Evacuation of Jatee)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A Rebel group is sent to Demophon, now only hours away from destruction, to track down an Alliance spy named Enid Vahr. He had valuable information on new Imperial technologies. No sooner do they land than an Imperial bureaucrat named Jared Fronz "borrows" their ship for the relief efforts. The Rebels search Vahr's quarters, and finds it booby trapped. They are then attacked by three Rebels agents too scared to ask questions first. The Rebels finally convince them they're on the same side, however, and head to "The Clubs" in search of Vahr. They are dragged before the owner, "Ace" Lorle. They fight down Lorle's thugs, and the fat man makes a getaway. They find evidence that Lorle is an Imperial agent. Clues lead them to Shool's Club, to find two members of a Rebel cell Vahr set up. They reveal that Vahr caught on to Lorle, and decided to escape the planet via some smugglers near Sla Kar. Fighting their way past Imperial troop transports, the Rebels head for the smuggler encampment. The smugglers tell them they took Vahr to Tyed Kant, and offers to take the Rebels there. Imperials suddenly attack, and the Rebels and smugglers take off. Once in space, the Rebels make a grisly discovery – the shot-up corpse of Vahr. It seems the pirates double-crossed him. The Rebels fight and kill the pirates. They search the ship and find the data disk Vahr had. They return to Byrne City and recover their ship and the other Rebel agents, then takes off. Just after they jump, the Demophon sun finally explodes, wiping out the whole star system...

(Supernova: The Beginning of the End)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A mysterious spate of accidents in the underwater mines of Calamari has driven construction of the all-important Calamari Cruisers of the Alliance to a near-halt. Even worse, the two native races (the Calamari and the Quarren) are at each other's throats about the whole

mess. A group of Rebels are recruited to go undercover (studying Quarren mining techniques) and investigate. No sooner do they start down on an automated shuttle than it goes out of control, driven by a sabotaged computer into nearly crashing into the city of Morjanssik. The Rebels barely manage to take control enough to crash the shuttle into the sea. After being rescued, the Rebels are brought before the highest-ranking Alliance official, a Calamari named Kalbrac. He explains the situation – the paranoid Quarren refuse to allow an investigation, as they fear looking incompetent. The Rebels then have dinner with the Chief Manager of Morjanssik, a Quarren named Moren Chonk. They manage to persuade him to let them tour the mines, but his assistant Kelmur Wolg is wildly suspicious of them. After the dinner, the Rebels are approached by a Quarren named Walif Merv, who lures them to The Long Drink cantina for a chance to mingle with the locals. After an hour of chats, drinks and games, the Rebels are suddenly jumped by a gang of Quarren thugs. After the gang is subdued, they confess they were paid by a Quarren named Logor, who just left the bar. The Rebels pursue in speeder bikes and capture Logor, who claims he himself was hired by a Mon Calamari. The next morning, Kalbrac takes the Rebels on the mining tour. On the bathysphere on the way down, the Quarren miners accompanying them start acting strangely, afflicted by poison gas. The delirious Quarren attack the Rebels, who are forced to knock them out and take over the bathysphere for the rest of the trip down. Once they arrive at the mines, however, they are jumped and arrested for the murder of Moren Chonk!! Locked in the brig, the Rebels are downcast – with his pathological hatred of Outworlders, they haven't a prayer of convincing Wolg of their innocence. Kalbrac's convinced it was a frame job, but can't prove it. After he leaves, a Calamari shows up, murders the guards, and tosses the murder weapon into the Rebels' hands! "Talk your way out of this one, Rebel scum!" A Quarren lynch mob is more than ready to finish the Rebels off, but just in the nick of time Walif Merv appears again and gets them out. Incensed at the attempts to shame the Quarren, he has switched sides. He suspects the masterminds are a group of strange-sounding Calamari deepminers. Fighting their way to the deepminer docks, the Rebels confront the strange Calamari – who open fire with blasters and take off in a deepwater ship. Examining some of the dead deepminers, they find them to be humans disguised as Calamari – Imperial destabilizers, determined to smash the alliance between the Rebels, the Calamari, and the Quarren for good! The Rebels chase the deepwater into an underwater trench, all the way to the deepest level of the mine. Fighting and chasing all through the mining complex, they find the Imperials turning on a mining laser, determined to wipe out the whole mine and ignite a Calamari / Quarren civil war. Attacking the tank the laser is encased in, the Rebels wage a desperate last battle and wipes out the Imperial group. Astonished at how they were duped, the Quarren pledge full support to the Rebel Alliance. Wolg turns himself in, confessing that he was with the Imperials. And the Rebel group heads on to a new adventure, with a new member – a cheerful, blockheaded Q-4 borer droid...

(Death in the Undercity)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- The looming alliance between the Rebellion and the avian Shashay race is in danger – a group of thugs disguised as Rebels have made off with Crying Dawn Singer, the most popular entertainer of the Rayter Sector. And the local Imperials are going all out to support the frame job. A Rebel squad is hastily recruited to investigate. There was a Rebel agent in Singer's entourage, and the group (on the Worthless Fool) tracks him to the planet Najarka. In orbit, they detect an abandoned Imperial base – but that's also where the agent's transponder is signaling. They find the base to a biological research center, which contains the horribly tortured corpses of Singer's entourage. Suddenly, an *Star Destroyer* (the *Impending Doom*) roars into orbit and reactivates the base. After recovering the agent (a droid), they learn that a pirate named Yearo Seville – the same man on the "Rebel" ransom transmission – was the kidnapper. The local animal life proves as deadly to the stormtroopers as the Rebels, and the heroes soon take off, fighting off a Gamma-class shuttle and some TIEs as they go. They take the droid's advice and head for Laim, even as the Shashay begin to break ties with the Alliance begin negotiating with Moff Nile Owen. Arriving at Laim, they find an Imperial relay station and a broadcast ship that is sending the "ransom demands" and other anti-Rebel propaganda to the Shashay. The broadcast ship makes a capture and

boarding extremely difficult, but they manage. They find unreleased transmissions that seem to indicate an industrialist named Braig Farool (and his brother Nak, assistant to Moff Owen) is planning to double-cross the Moff and “rescue” Singer themselves for political gain. They learn Singer is being held at Farool’s headquarters on Narg. Unbeknownst to them, Owen has learned of this and killed Nak. The Rebels land at Grig starport, where they run into a load of red tape from TransGalMeg Industries (Farool’s company). They make their way to the headquarters, even as Moff Owen arrives in orbit. Fighting their way up to Farool’s suite, they find the industrialist has snapped. He wants them to take him and Singer off the planet. When they refuse, he uses Singer as a hostage. The Rebels shoot Farool and frees Singer from his cage. The Rebels and Singer fight their way through Owen’s stormtroopers and into the Worthless Fool. Owen sends TIEs after them, trying to disable the ship and take Singer alive. They fight their way clear into hyperspace and triumphantly returns Singer to Shashay.

(The Abduction of Crying Dawn Singer)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy’s *TimeTales*.

- Almost out of food and water, chased and shot down by the Taloron Hunter Crutag, a small Rebel unit crash-lands on the Outer Rim world of Trinta, a hellish swampy world. Digging themselves out of their smashed ship before it sinks, the Rebels begin foraging for food. They have to deal with the hostile swamp life all around them, as well as keep an eye out for Crutag. As night descends, they encounter a phantom-like species thought to be made extinct by the Empire – the Dradan. They lead the Rebels to an oasis in the middle of the ship....which fades along with the Dradan, leaving the Rebels lost. Finally making their way back to the ship, they find it has mysteriously vanished...The Rebels make camp. The next morning, they overhear the sound of Crutag’s hunters being attacked and killed by.... something. They also come upon a half-buried scout ship that has laid in the swamp for at least twenty years. Suddenly, a rancor appears and attacks! The Rebels flee through the swamp, but it easily catches up and eats some of them. The surviving Rebels are forced to fight it, and defeats it...only it fades into nothingness, leaving the Rebels it “ate.” An unnatural darkness envelops the swamp. A Force sensitive in the Rebel group is overwhelmed by a wave of dark energy, based in the north. They head that way, facing down several illusory threats, such as skinwings, carnivorous plants, the ghosts of Dark Jedi, a swamp beast, and even the living dead. They come upon a cave, where they are jumped by an illusion of Boba Fett. Once that’s defeated, they take refuge in the cave as a storm hits. It seems someone has lived in here in the past. The items indicate it was Halagad Vantor, a Jedi Knight of the Old Republic who was presumed killed in the Great Purge by Darth Vader. They continue on their trek the next day, only to run into an ambush by Crutag. Escaping from that, a savage storm sweeps over the heroes, followed by another illusion – this one of Obi-Wan Kenobi, who declares them doomed. Moving through increasingly hazardous conditions, the Rebels approach an island steeped in the Dark Side of the Force. And on that island is a twisted black tree over a cave. They enter, facing a series of twelve tests – illusions that tempt them to give in to anger and hatred. They manage to resist giving in, and find themselves before a figure in a dark hood: Halagad Vantor, who was scarred mentally by Vader all those years ago, tortured into betraying his fellow Jedi, and now enveloped by the Dark Side. He urges them to kill him, thus taking his place in this dark side nexus. He very much wants to die. But the Rebels instead try to draw him back to the Light. He learns the Jedi are not all dead, and that he need not feel guilt anymore. Freed of the Dark Side, Halagad is killed by the dark power in the cave and becomes one with the Force. The Rebels suddenly find themselves next to their ship. Cannibalizing Crutag’s ship for parts and supplies, the Rebels leave this dark world...

(Domain of Evil)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy’s *TimeTales*.

- Han Solo takes the Millennium Falcon to rescue trapped Ithorians in an alien jungle. After battling TIE fighters, dodging through an asteroid field, and losing a landing gear on the ship, he is able to get them all safely to Bimmisaari.
- (Han Solo’s Rescue Mission)**
- When the Empire discovers a cache of Rebel supplies, Luke Skywalker leads an X-wing force to take out the Star Destroyer and save the base. Despite an encounter with mynocks

that damage his ship, Luke is able to save the day.

(Luke Skywalker's Race Against Time)

- Cynabar's InfoNet reports a shortage of raw materials in the Mid-Rim region, suggesting those with raw materials hoard them for now, expecting a price jump ahead. (Exact date of report via Cynabar's InfoNet: 36:6:26)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #7)
 - Corellia Times reports that Gowix Computers has chosen to move from Corellia to Corulag, citing unstable conditions in the Corporate Sector. (Exact date of report via Corellia Times, Basic Edition: 36:7:8)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #7)
 - Cynabar's InfoNet is forced to shut down after something that was said on the infonet angers the Empire. The people behind Cynabar's InfoNet go underground. (Exact date of report via Cynabar's InfoNet: 36:7:16)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #7)
 - Galaxy News Service reports on the arrival of three Imperial Star Destroyers and one Interdictor at Nal Hutta and Nar Shaddaa, under command of Lord Triage. No reason for their presence is given in the report, but they are there after those behind Cynabar's InfoNet. (Exact date of report via Galaxy News Service: 36:7:17)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #7)
 - Jan begins training as a Rebel recruit with the Rebel fleet.*
(conjecture based on *Rebel Heist**)
- *NOTE: This assumes *Rebel Heist* is around 2 ABY, since this is six months earlier.**
- Imperial scouts discover a Rebel Alliance base on Turak IV in the Parmel sector. Alliance officers decide to fight a ground battle, confident that they can defeat the incompetent Imperial General Maltaz, despite the Imperials outnumbering them five to one. The arrival of the elite Imperial repulsortank regiment, Hell's Hammers, however, inflicts heavy casualties on Alliance troops, easily overrunning Rebel positions. Maltaz makes several strategic blunders, allowing the Rebels to eliminate a regiment of Imperial troops and surround the Hammers. Nevertheless, enough of the Hammers survive to force a Rebel evacuation, which succeeds only because of the arrival of Alliance naval forces. While technically an Alliance victory, the Rebels in the Parmel sector have been decimated and the battle becomes a propaganda victory for the Imperial army, since Hell's Hammers inflicted four times the damage they suffered. (Exact date: 36:8)*
(conjecture based on *The Battle of Turak IV**)
- *NOTE: This event is said to be 18 months after the Battle of Yavin, putting it here in 36:8.**
- With the resignation of Chandrilan Governor Grandon Holleck, Emperor Palpatine appoints Gerald Weizel (a protégé of Grand Admiral Tigellinus) as his replacement. (Exact date of report via Coruscant Daily NewsFeed: 36:8:4)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #7 and *Strongholds of Resistance*)
 - Independent Traders' Infonet reports the lifting of tariffs on gladiator walkers, thus sparking renewed interest in gladiator walker combat outside the Core. (Exact date of report via Independent Traders' Infonet: 36:8:7)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #8)
 - A group of Rebels, about to be routed by Imperial forces on Esseles, uses a computer slice to kill power in Calamar as Imperials converge on their location, allowing for their escape. (Exact date of report via Darpa SectorNet: 36:8:22)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #8)
 - Imperial HoloVision reports that as raw materials have become more scarce near the Rettna system, two feuding mining operations, Jante Materials Corporation and Freda miners, have

broken into full-scale combat, escalating every day, over disputed mining rights in areas now containing materials whose prices are skyrocketing. (Exact date of report via Imperial HoloVision: 36:8:27)

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)

- *Kirtan Loor is appointed Imperial liaison officer for CorSec's Smuggling Interdiction division. (conjecture based on Side Trip via TimeTales, verbatim)*
- *Alendar Jarvis of New Order Progressive reports that Grand Admiral Rufaan Tigellinus' star is rising in the Imperial court. He has been on Coruscant for a very short time, but already is seen having alliances with Imperial advisors like Alec Pradeux. It was Tigellinus' protégé, Gerald Weizel, who just became governor of Chandrila, based primarily on Tigellinus' political maneuvering and courting of Moff Jamson Caglio's support. He is now rumored to be looking for support from Moff Disra. (Exact date of report via New Order Progressive: 36:9:4)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)
- *As his star rises, Grand Admiral Rufaan Tigellinus begins working for a transition to the position of Moff in the Core Systems.*
(conjecture based on Who's Who: Imperial Grand Admirals)
- *Fefar Blackeye commits suicide in a zoo near Imperial City.*
(conjecture based on The University of Sanbra Guide to Intelligent Life: The Nosaurians)
- *Colonial News Nets reports that the jewel thief known as Tombat has struck again, this time stealing jewelry from the Elshandruu Pican resort hotel Margrath's. (Exact date of report via Colonial News Nets: 36:9:15)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)
- *NovaNetwork reports that the jewel thief Tombat has, in an unprecedented move, returned the jewels he stole from Margrath's on Elshandruu Pica, and vanished again. This is possibly as a result of an Imperial investigation into the matter. (Exact date of report via NovaNetwork: 36:9:17)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)
- *Colonial News Nets reports that Earnst Kamiel of the Justice Action Network has been executed by firing squad. At the time of his arrest, 54 systems had given him the death penalty, necessitating Moff Gandril's decision to have the execution take place on Haldeen, allowing one delegate from each of the 54 systems to take part in the firing squad. (Exact date of report via Colonial News Nets: 36:10:5)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)
- *TriNebulon News correspondent Andor Javin reports that the infamous Cynabar of Cynabar's InfoNet is actually Plat Okeefe. (Exact date of report via TriNebulon News: 36:10:11)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)
- *Deena Mipps of Darpa SectorNet reports that the raw materials shortage and economic recession in the Core has come to threaten Esselian President Ralle's chances of defeating the New Order party's leader Jamson Freller in the upcoming elections on Esseles. (Exact date of report via Darpa SectorNet: 36:10:18)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)
- *TriNebulon News reports that the Imperial Office of Criminal Investigation, at the behest of Moff Landric of the Emmo sector, has assigned Special Enforcement Officer Zanza Gata to track down the jewel thief known as Tombat. (Exact date of report via TriNebulon News: 36:10:22)*
(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)
- *The Hutt who runs much of the criminal activity in the Blinders district in Sahl-Evin, on the*

*planet Jenenma, without any warning or explanation suddenly leaves. His organization runs in his absence, but the workers are unaware of who has taken over.**

*(conjecture based on Put Up Your Dukes)**

***NOTE: This is one year prior to Put Up Your Dukes.**

- *Around this time, an Imperial Intelligence agent infiltrates a Rebel base as "Doctor Saras," following a year of training on how to pose as a Rebel.**

*(conjecture based on Strongholds of Resistance)**

***NOTE: This assumes that the introduction to Strongholds of Resistance (an RPG guide) is set around 37:8).**

- *Eight weeks prior to the formation of Green Squad 3, Rebel agent begins training with Green Squad at Alliance Training Center-5/Green Squad (ATC-5/GS) on the planet Ksift in the Outer Rim.*

(conjecture based on Blaster Weapons of the Rebel Alliance)

- *Coruscant Daily NewsFeed reports on the launch of New Year Fete Week celebrations on Coruscant. For the first time in eight years, the Emperor does not attend the opening ceremonies. (Exact date of report via Coruscant Daily NewsFeed: 37:F1:1)*

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)

- *Deena Mipps of Darpa SectorNet reports that the New Order party on Esseles, led by Jamson Freller, has finally managed to capture the majority in the Esselian Parliament. (Exact date of report via Darpa SectorNet: 37:F1:4)*

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)

- *Imperial HoloVision reports that the mineral rights feud between the Jante and Freda forces in the Rettna system have gone from armed feuding to full-scale war. (Exact date of report via Imperial HoloVision: 37:1:4)*

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #9)

- *Brak Sector News reports that Rebel agents have attacked the Brak Sector CommNet. (Exact date of report via Brak Sector News: 37:1:6)*

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #8)

- *TriNebulon News reports that human performer Jantaa Binx, while attending the annual Marqua Spas Grand Ball, performed a Floubette dance, much to the revulsion of the spectators. (Exact date of report via TriNebulon News: 37:1:13)*

(conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #9)

- *On Rabaan, warrior Mika Streev prepares for his upcoming battle with the S'krrr known as Sh'shak. Recently, a Rabaanite orbital platform was destroyed, and when the Rabaanites blamed the S'krrr on their sister planet (also called S'krrr), and the S'krrr denied the attack, both planets were at each other's throats. They have decided to settle the matter with one-on-one ritual combat between each world's best warrior on the sister planet known as the Combat Moon. After seeing the jealous second-place Rabaanite contender, Andos Delvaren, and meeting the adoring crowds, Mika and his girlfriend (whom he hasn't yet proposed to, as he should have), Leda Kyss, get in a ship and head for the Combat Moon, as they know their S'krrr counterparts will be doing. Elsewhere in the system, aboard the Star Destroyer Coercion, Governor Klime and Commander Glave, prepare to force an Imperial presence into the system and to root out any Rebels. And speaking of Rebels, aboard the Rabaanite ship, Leda begins talking to Mika about the evils of the Empire, which she's learned of from Rebels outside the isolationist system, but Mika doesn't believe her. She lets him off on the Combat Moon and, unbeknownst to Mika, heads for a nearby area where Rebels, led by an X-wing pilot (seemingly Wedge Antilles, but that's never confirmed), are setting up a local base. Elsewhere, Sh'shak is also let down onto the world. After a bit of walking, Mika comes across Andos and two other men setting up weapons. Knowing they should not be there, he confronts them, only to realize that two of them are stormtroopers. Mika takes them out, but Andos escapes to rejoin a second Imperial team. The Imperials, it seems, were behind the orbital platform's destruction and are planning to make both sides think the other betrayed*

them, which would allow an Imperial garrison to come into the system. Mika sets out to find Sh'shak . . . not to kill him and use their combined transmitter device to signal his victory, but to save Sh'shak and expose the Empire. He finds Sh'shak, but only after Sh'shak has seen the Imperials. He thinks Mika has betrayed their combat, but Mika hands him his half of the transmitter, so they can contact both of their planets. Before they can do so, the Imperials attack. Sh'shak is wounded and beaten, but they escape and transmit . . . only to find the Imperials are jamming the frequency. They are about to be killed, but Leda arrives with a few Rebels and fights off the Imperials. Leda is killed in the assault. The Rebels realize they must escape as soon as possible, and this time, Mika and Sh'shak have decided to join them in their battle against the Empire. Later, at the abandoned Rebel base, Klime decides that they can use the Rebel presence as their excuse to set up their base, so all is not a total loss . . . but just then, he realizes that before leaving the Combat Moon, the Rebels set up an unjammed transmitter in the base, which has just transmitted his entire commentary on manipulating the Rabaanites and S'krrr to both of the homeworlds. The Empire won't be welcome in the system with that information out in the open. The Rebels were forced to retreat, but the Empire has lost the day as well.

(Combat Moon)

- On Tatooine, young nerf herder Domo Jones (yeah, Jones) runs into his old friend Blerx, a Bith musician. He and Blerx go to Mos Zabu, where Domo attempts to flirt with Jilljoo Jab, to no avail. Domo nearly gets into a fight with Ep Gart, who is there to work out a deal to get Negron 14 to the Empire. Domo decides he should join the Rebel Alliance and makes it his first task to stop Gart. He, Jill, Blerx, and UR-1 go out to where Gart is meeting the Imperials and cause a stampede of nerfs, which fouls the operation. When Gart gives chase, Domo manages to get him caught in the sarlacc fields. After the "mission," Domo and Jill share their first kiss.

(Nerf Herder)

- In space, a Rebel ship is attacked by Jinwa raiders. When the crew is all killed, R2-D2 loads Captain Raymus Antilles' records into C-3PO temporarily, which makes C-3PO act like Antilles. He takes command and saves the ship, but will remember nothing about what happened or of the information he had while acting like Antilles.

(Captain Threepio)

- Nima'tar, a Twi'lek university student, needs money to work on her thesis research. She hooks up with a band on Tatooine. When they play for Jabba and he refuses to pay them, the band members sell her to Jabba as a slave to pay their way off of the planet. (To be continued below . . .)

(The One That Got Away)

- Darpa SectorNet reports that a new Rebel group calling themselves the Faceless have attacked a major fuel depot and refinery on the island of Grande Hyet on Esseles. To counter the threat, Imperial Governor Takel has sent forces from the Star Destroyer Indomitable, most likely against the wishes of Hall President Ralle, who no longer has the backing of his coalition in the Esseles Parliament in the wake of a New Order party upset in the recent elections. (Exact date of report via Darpa SectorNet: 37:1:29)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #9)
- Darpa SectorNet reports that in the wake of the attacks by the Faceless, President Ralle of Esseles has urged his citizens to stay calm. Meanwhile, stocks in Esseles' major corporations, such as DynaCorp, are plummeting in value as alien workers walk off the job after the Faceless informs them of anti-alien bias in the Imperial-driven government. (Exact date of report via Darpa SectorNet: 37:1:30)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #9)
- Darpa SectorNet reports that President Ralle of Esseles has met with Kanno Sebak of the Guild of Offworlder Skilled Laborers and arranged for an end to the boycotts and walk-offs that were carried out in the wake of a report about anti-alien biases in the Esselian government. To quell the offworlders' fears of bias, new scholarships are being opened for offworlder students at Calamar University and a committee is being appointed to look into the

anti-alien bias claims made by the Faceless. (Exact date of report via Darpa SectorNet: 37:2:3)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #9)

- *Galaxy News Service reports the breakup and arrest of a Rebel spy ring on Raltiiir, the result of a crackdown led by Governor Graeber. (Exact date of report via Galaxy News Service: 37:2:11)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #9)
- *Jett Nabon is killed on Ord Mantell.*
(conjecture based on *A Credit for Your Thoughts*)
- *TriNebulon News reports that Imperial economic advisor Pinac Galous has announced a 15% increase in consumption taxes in the Outer Rim, citing Rebel activities and rising raw material costs as the cause of the necessary increase. (Exact date of report via TriNebulon News: 37:2:21)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #9)
- *Brentaal Trade News reports the discovery by Imperial Customs Captain Dalea Trovin of a raw material smuggling operation running through Brentaal. (Exact date of report via Brentaal Trade News: 37:2:23)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #9)
- *Imperial HoloVision reports that a group of Rebels who had possibly stolen sensitive data from Prefect Glaffold of Fremond III have surrendered to authorities after a three-day siege in a warehouse complex. (Exact date of report via Imperial HoloVision: 37:3:2)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #9)

Rescue at Glare Peak (RPG: Chris Gerber & Katrina Ostrander & Sterling Hershey & Dan Clark)

Rescue at Glare Peak (RPG: Chris Gerber & Katrina Ostrander & Sterling Hershey & Dan Clark)
 Crash Course
 Spies and Sympathizers
 Prison Break
 Epilogue

Onslaught at Arda I (RPG: Fantasy Flight Games)

Onslaught at Arda I (RPG: Fantasy Flight Games)

The Battle of the Gauntlet
 Running the Gauntlet
 Exploring the Base
 Vortex Patrol
 Special Operations
 Tactical Retreat
 Take to the Skies
 Uncharted Territory
 Local Trouble
 Setting In
 Walking the Line
 Dark Discoveries
 Rendezvous at Ord Radama
 Timely Departures
 Arrival at Ord Radama
 Homeward Bound
 The Race to Livien Magnus
 A New Dawn

Force and Destiny Beginner Game (RPG: Daniel Lovat Clark & Chris Gerber & Jordan Goldfarb)

Force and Destiny Beginner Game (RPG: Daniel Lovat Clark & Chris Gerber & Jordan Goldfarb)

Mountaintop Rescue

The High Valley

The Gatekeeper

Hunters & Hunted

In Deep Trouble

The Bridge

Wolfpack

The Power of the Dark Side

Bonus Adventures (RPG: Jordan Goldfarb & Daniel Lovat Clark & Chris Gerber)

Lure of the Lost

The Curator and the Warden

Freedom for the Jailor

Unintended Consequences

Outbid But Never Outgunned (SWT7 short story: Beau Smith)

Outbid But Never Outgunned (SWT7 short story: Beau Smith)

No Disintegrations, Please (AJ14/TFTNR short story: Paul Danner)

No Disintegrations, Please [flashback] (AJ14/TFTNR short story: Paul Danner)

Team Recovery (CM35 short story: James B. King)

Team Recovery (CM35 short story: James B. King)

Strange Bedfellows (S3-2-14 short story: John Zinser)

Strange Bedfellows (S3-2-14 short story: John Zinser)

Invitation to a Party

Can I Have This Dance?

Strange Bedfellows

Never Turn Your Back

The Droid Dilemma (children's book: Unknown)

The Droid Dilemma (children's book: Unknown)

The Maverick Moon (children's book: Walter Wright)

The Maverick Moon (children's book: Walter Wright)

Galactic Battlegrounds [continued] (video game: LucasArts)

Galactic Battlegrounds [continued] (video game: LucasArts)

Darth Vader Campaign

Walking the Path That's Given (SWT short stories: Shane McCarthy & Thomas Andrews)

Walking the Path That's Given, Part I (SWT21 short story: Shane McCarthy & Thomas Andrews)

"Walking the Path That's Given, Part II" (canceled SWT short story: Shane McCarthy & Thomas Andrews)*

***NOTE: This story was canceled when *Star Wars Tales* ended. However, we have not heard the last of this storyline, according to Jeremy Barlow. Stay tuned.**

Star Wars Galaxies (novel series: Veronica Whitney-Robinson)

The Ruins of Dantooine (novel: Veronica Whitney-Robinson)

Prologue

Chapters 1 – 15

Star Wars Galaxies: The Total Experience (short story: Prima Games)

Star Wars Galaxies: The Total Experience (short story: Prima Games)

The Explorer's Guide to the Clone Relics

The Cries of Alderaan (short story: LucasArts)

The Cries of Alderaan (short story: LucasArts)

Prologue

Codes

Loyalty

Dead Eye

Star Wars Galaxies Trading Card Game [continued] (card game scenario series: LucasArts & Sony Online Entertainment)

The Shaman's Staff (card game scenario: LucasArts & Sony Online Entertainment)

Utinni! (card game scenario: LucasArts & Sony Online Entertainment)
 Singing Mountain Assault (card game scenario: LucasArts & Sony Online Entertainment)
 Nightsister Roundup (card game scenario: LucasArts & Sony Online Entertainment)
 Space Slug (card game scenario: LucasArts & Sony Online Entertainment)
 Punish the Pirates (card game scenario: LucasArts & Sony Online Entertainment)
 Mad Zoo (card game scenario: LucasArts & Sony Online Entertainment)
 Minstyngar Hunt (card game scenario: LucasArts & Sony Online Entertainment)
 Life Day (card game scenario: LucasArts & Sony Online Entertainment)
 Crazy Wookiees (card game scenario: LucasArts & Sony Online Entertainment)
 Darkwalkers (card game scenario: LucasArts & Sony Online Entertainment)
 Destroy All Droids (card game scenario: LucasArts & Sony Online Entertainment)
 Double Trouble (card game scenario: LucasArts & Sony Online Entertainment)
 Champions of the Force (card game scenario: LucasArts & Sony Online Entertainment)
 Constructing the Codex
 Escape from Dantooine
 Building the Weapon
 Capture the Holocron
 Constructing the Codex [continued]
 The Sith Shadows
 Nightsisters
 Building the Weapon [continued]
 A Focusing Crystal
 The Jedi Exile
 CorSec Attack
 His Newest Acquisition
 Constructing the Codex [continued]
 Hutt Hijack
 The Grand Admiral
 Squadrons Over Corellia (card game scenario: LucasArts & Sony Online Entertainment)
 Imperial Base (Dark Side)
 Academy Attack
 Relocation
 Ground Support
 Garrison Attack
 Imperial Base (Light Side)
 Family Heirloom
 Return Trip
 Join the Alliance
 Infiltration Mission
 Special Delivery
 Imperial Base (Dark Side) [continued]
 Important Mission
 Galactic Hunters (card game scenario: LucasArts & Sony Online Entertainment)
 Capturing the Prey
 Hero of Yavin
 Smuggler Extraordinaire
 CorSec Operative
 Rebel Officer
 Jedi Knight
 Interrogating the Predators
 Koona t'chuta?
 Payback
 Madclaw
 Devours His Prey
 Mandalore
Alliance Operative Field Dossier: Skimmer (short story: LucasArts)

Alliance Operative Field Dossier: Skimmer (short story: LucasArts)

Shifting Gears (canceled AJ17 short story: Unknown)*

Shifting Gears (canceled AJ17 short story: Unknown)*

***NOTE: This story never came to exist. Consider it historical curiosity.**

Lady Luck (SWT3 short story: Rich Handley & Darko Macan)

Lady Luck (SWT3 short story: Rich Handley & Darko Macan)

Sore Loser's Revenge (miniatures game: Eric Cagle)

Sore Loser's Revenge (miniatures game: Eric Cagle)

Idiot's Array (SWH short story: Rich Handley)

Idiot's Array (SWH short story: Rich Handley)

Star Wars Galaxies Trading Card Game [continued] (card game scenario series: LucasArts & Sony Online Entertainment)

Agents of Deception (card game scenario: LucasArts & Sony Online Entertainment)

Return Medical Supplies

At the Palace

Red Circle Gang

Locate Missing Contraband

Majordomo

Alley Arrest

Return Medical Supplies [continued]

Imperial Entanglement

Kessel Runner

Locate Missing Contraband [continued]

Rebel on the Trail

Tag the Scoundrel

Return Medical Supplies [continued]

To Smuggler's Run

Locate Missing Contraband

Meet the Baron

The Shadow Syndicate (card game scenario: LucasArts & Sony Online Entertainment)

Expose the Traitors

Delivery for Captain Rendar

Supply the Alliance

Under Arrest

Sith Shadows

Expose the Traitors [continued]

No Trouble

Supply the Alliance [continued]

A Good Night

Expose the Traitors [continued]

A Better Card

Supply the Alliance [continued]

Human Replica Assassin Droid

Expose the Traitors [continued]

Secret Meeting

The Skulls (card game scenario: LucasArts & Sony Online Entertainment)

The Shadow Syndicate [continued] (card game scenario: LucasArts & Sony Online Entertainment)

Supply the Alliance [continued]

Kill Them All

Expose the Traitors [continued]

The Trap is Sprung

The Skulls (card game scenario: LucasArts & Sony Online Entertainment)

Star Wars Magazine Comics [continued] (comic series: Rik Hoskin & Mike Barr & Martin Fisher & Chris Cooper & Robin Etherington)

Repairs (SWMUK comic: Rik Hoskin)

- My Spaceship—My Enemy! (SWMUK comic: Rik Hoskin)
- A Bad Feeling: The Tale of EV-9D9 [continued] (TFJP short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)**
- A Bad Feeling: The Tale of EV-9D9 [continued] (TFJP short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)
- Galaxy of Fear [continued] (youth novel series: John Whitman)**
- Clones (youth novel: John Whitman)
 - Prologue
 - Chapters 1 – 17
 - Epilogue
- The Hunger (youth novel: John Whitman)
 - Prologue
 - Chapters 1 – 19
 - Epilogue
- Star Wars Galaxies Trading Card Game [continued] (card game scenario series: LucasArts & Sony Online Entertainment)**
- The Nightsister's Revenge (card game scenario: LucasArts & Sony Online Entertainment)
 - Find the Nightsister
 - Unfriendly Competition
 - She Will Be Sith
 - A Brief Encounter
 - Mounted Patrol
 - Wampa Attack
 - Queen of Beasts
 - Find the Nightsister [continued]
 - Defend the Outpost
 - Seeking Shelter
 - Mother of the Beast
 - Walker Attack
 - She Will Be Sith [continued]
 - A Small Outpost
- Threat of the Conqueror (card game scenario: LucasArts & Sony Online Entertainment)
 - Storm Commandos
 - Wrong Place, Right Time
 - Too Close
 - Nowhere to Hide
 - Bunker Busting
 - Final Strike
 - Renegade Squadron
 - In the Shadows
 - Behind the Shroud
 - Blackguard Elite
 - Fall of the *Conqueror*
 - No Chance
- Operation: Elrood (RPG: Chris Doyle & Anthony Russo & John Beyer)**
- Industrial Intrigue (RPG: Chris Doyle)
- The Fixer, the Spy and the Chud (RPG: Anthony Russo)
- Death of a Star Destroyer (RPG: John Beyer)
- Battle for the Golden Sun (RPG: Douglas Kaufman)**
- Battle for the Golden Sun (RPG: Douglas Kaufman)
- Black Ice (RPG: Paul Murphy & Bill Slavicsek)**
- Black Ice (RPG: Paul Murphy & Bill Slavicsek)
- Beyond the Rim (RPG: Sterling Hershey & Mark Warren)**
- Beyond the Rim (RPG: Sterling Hershey & Mark Warren)
 - The Tale of the *Sa Nalaor*
 - Welcome to the Jungle

Toxic Motherlode

Debts to Pay (RPG short story: David Allen & Shawn Carmen)
 Debts to Pay (RPG short story: David Allen & Shawn Carmen)

The Jewel of Yavin (RPG: Katrina Ostrander)
 The Jewel of Yavin (RPG: Katrina Ostrander)
 Odds and Opportunity
 The Greatest Caper
 Escape to the Clouds

The Game Chambers of Questal (RPG: Robert Kern)
 The Game Chambers of Questal (RPG: Robert Kern)

Mission to Lianna (RPG: Joanne E. Wyrick)
 Mission to Lianna (RPG: Joanne E. Wyrick)

Otherspace [continued] (RPG series: Bill Slavicsek & Douglas Kaufman)
 Otherspace II: Invasion (RPG: Douglas Kaufman)

Planet of the Mists (RPG: Nigel Findley)
 Planet of the Mists (RPG: Nigel Findley)

Riders of the Maelstrom (RPG: Ray Winninger)
 Riders of the Maelstrom (RPG: Ray Winninger)

Scavenger Hunt (RPG: Brad Freeman)
 Scavenger Hunt (RPG: Brad Freeman)

Supernova (RPG: Stewart V. Worley & Brian Murphy & Steven H. Lorenz & Ivan Garczynski & Bill Olmesdahl)
 Infiltration (RPG: Stewart V. Worley)
 The Mynock Conspiracy (RPG: Brian Murphy)
 Triple Cross (RPG: Steven H. Lorenz)
 The Evacuation of Jatee (RPG: Ivan Garczynski)
 The Beginning of the End (RPG: Bill Olmesdahl)

Death in the Undercity (RPG: Michael Nystul)
 Death in the Undercity (RPG: Michael Nystul)

The Abduction of Crying Dawn Singer (RPG: Chuck Truett)
 The Abduction of Crying Dawn Singer (RPG: Chuck Truett)

Domain of Evil (RPG: Jim Bambra)
 Domain of Evil (RPG: Jim Bambra)

Han Solo's Rescue Mission (children's book: John Whitman)
 Han Solo's Rescue Mission (children's book: John Whitman)

Luke Skywalker's Race Against Time (children's book: John Whitman)
 Luke Skywalker's Race Against Time (children's book: John Whitman)

Combat Moon (AJ9/SWH short story: John Whitman)
 Combat Moon (AJ9/SWH short story: John Whitman)

Nerf Herder (SWT7 short story: Phil Amara)
 Nerf Herder (SWT7 short story: Phil Amara)

Captain Threepio (SWT8 short story: Ryan Kinnaird)
 Captain Threepio (SWT8 short story: Ryan Kinnaird)

The One That Got Away (SWT8 short story: Andi Watson)
 The One That Got Away (SWT8 short story: Andi Watson)

2 ABY

- *Lyric is born on Yavin VIII.*
 (conjecture based on *Lyric's World*)
- *Gavar Khai is born on Kesh.**
 (conjecture based on *Allies*)*
- *Garik "Face" Loran joins the Rebel Alliance**
 (conjecture based on *Wraith Squadron*)*

*NOTE: This refers to the article in *Gamer* #9, not the novel, and also assumes that Garik's became "of age" at 18 years old.

- *Thilis-Brin joins the Rebellion.*
(conjecture based on *Cracken's Rebel Operatives* supplement in *The Official Star Wars Adventure Journal* #10)
 - *Dair Haslip is finally reassigned back to Garos IV as an administrative assistance to General Zakar.*
(conjecture based on *Whispers in the Dark*)
 - *Gariel Captison finishes her four years at the Bakur Senatorial Academy and begins a year of postgraduate work on Coruscant.*
(conjecture based on *The New Essential Guide to Characters*)
 - *Mar Balayan vanishes and is presumed dead. In actuality, he has gone underground and resumed criminal activities.*
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #10)
 - *While working for the Imperials on Y'Trella, Churhee's Riflemen are caught in a desperate situation. In the end, Vlaydm Churhee, the group's founder, is dead. Former Rifleman Rathe Palror leaves the group and joins the Rebel Alliance, partnering with Rijj Winward.*
(conjecture based on *Side Trip*)
 - *Stormtroopers demand that Durrei's family turn over Durrei's mother, who is suspected of treason. Durrei's father refuses. As the stormtroopers kill Durrei's parents, he lets the Dark Side flow through him and kills the attackers. He decides that he will grow in the Dark Side to never be helpless again. He starts wandering the galaxy, looking for a teacher.*
(conjecture based on *Relic*)
 - *Coruscant Daily NewsFeed reports the induction of Grand Admiral Ruffa Tigellinus into the Order of the Canted Circle. (Exact date of report via Coruscant Daily NewsFeed: 37:3:14)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #9)
 - *TriNebulon News reports that, in response to crackdowns on the less legitimate guilds on Wroona by Governor Norrin, a raid was carried out by Kabalard Vinne and his followers against the Star Destroyer Rampant, which was under repairs at the Wroona Stardock. (Exact date of report via TriNebulon News: 37:3:21)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #9)
 - *Cynabar's InfoNet goes back online after months on the run from Imperial forces. The InfoNet, supposedly run by Plat Okeefe under the name "Cynabar," relaunches with news bits regarding: Nada Synnt, who has given up that name and taken to using Tosin Dise and Benner Dunnit while captaining his new ship, the Pareesh D'Thot; Bettie and Jaxa running guns to Raltiiir, even under the crackdown; and Platt Okeefe lying low and taking out a contract on a "puny little amateur newsnets reporter" (an obvious reference to Andor Javin's report in TriNebulon News that Platt and Cynabar are one and the same). (Exact date of report via Cynabar's InfoNet: 37:3:26)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
 - *The humans and non-humans of Shiva finally attain peace with one another, thanks to the Demarch of the 12 tribes, Keral Longknife, and the man known as Peacebringer—Aron. They become blood brothers and rule Shiva together.*
(conjecture based on *The Last Gift from Alderaan!*)
 - *Thaddeus Ross goes to Reuther's Wetdock on Najib. Ross sits down at a usual table and plays the song "Laughter After Dark." When Reuther asks why he does this ritual, Ross tells him of the adventure that led to the death of Saahir Ru'luv seven years earlier. Reuther helps him work through his pain, then Ross heads for Isamu, where he lies under the trees that Saahir used to love.**
(**Laughter After Dark**)*
- *NOTE: See note with the other part of this summary in 5 BBY.
- *The thief Somaz arrives aboard the Reverie two weeks before Boba Fett's arrival, seeking the Arachedron.*

(conjecture based on *Boba Fett and the Ship of Fear*)

- Around this time, the Trade Guild on Klatooine begins allotting dozens of its vehicles to move weapons that will go into the hands of the Rebel Alliance. (The Rebels are paying steep prices for these weapons, and the Trade Guild hides the sales under the cover of quasi-legitimate business for the Hutta that bypass most Imperial scrutiny.)

(conjecture based on *Lords of Nal Hutta*)

- On Dolva Prime, Boba Fett defeats Rolu and Edo Strom, sons of legendary bounty hunter Philo Strom, and takes a fake Arachedron (a fake version of a supposed cursed artifact of great value) from them, which provides a last clue as to the location of the Reverie, a pleasure cruiser of immense size and wealth that was lost four centuries earlier. He lets the Strom brothers live because there is no money in killing them, then contacts his associate Denov to determine the ship's exact location. He seeks out the ship, finding it in a ship graveyard, being taken apart by junkers already. He gets inside to seek out the real Arachedron, only to come under attack by strange spider creatures. He is assisted by two masked men, who then stun him and reveal themselves (once he is tied up) to be the Strom brothers, back again for payback. Unfortunately, they need each other now if they intend to get the artifact and survive. They find the artifact on a statue, being stolen by another individual, Somaz, who is wearing a spider costume. (Yes, you read that correctly.) As the ship comes apart around them and the spiders continue to attack, drawn to the Arachedron, Boba takes it and throws it far away, causing the creatures to stop attacking them and chase it. Rolu, however, chases after it, seeking fortune over his own life. Edo, knowing that Rolu is all he has left, chases after him. Both are presumed dead as the ship comes apart. As for Boba and Somaz, the latter hires the former to get him to safety aboard Slave I, but once aboard (and the job complete), Boba reveals that he knows who Somaz is and will now be collecting a bounty posted on his head. As for the Arachedron, as the final bits of the Reverie are destroyed, it is crushed into debris as well, never to be a threat again.*

(Boba Fett and the Ship of Fear)*

*NOTE: This story is set approximately 2 ABY. I have placed it early in this year (2 – 3 ABY) because there is another *Star Wars Adventures* comic, *Princess Leia and the Royal Ransom*, which is set approximately one year before ESB, which would be about three months after this.

- En route to a Rebel conference on Circarpous IV, Leia Organa and C-3PO (aboard a Y-wing) and Luke Skywalker and R2-D2 (aboard an X-wing), must divert to Circarpous V (AKA Mimban, source of a mysterious beacon) when Leia's starfighter needs repairs. They are caught in a storm-like anomaly on their way to land, and both vessels crash to Mimban's surface. Luke and R2-D2 reunite with Leia and C-3PO and they head for nearly ruins, which they hopes is a xenoarchaeological research station, but is in fact a secret Imperial facility, on the planet without the knowledge of the Circarpousians. They realize it must be an energy mining operation, which would account for the anomaly they experienced. They break in, steal some miner attire, and attempt to blend in. In a tavern, they witness an Imperial beating a "greenie" (indigenous) slave, but cannot do anything to help since they cannot blow their cover. Leia assumes they are about to be caught anyway, and Luke has to slap her and pretend she is his slave in order to keep her from running and drawing undue attention to them. They are approached by Halla, an old woman with at least marginal Force-attunement who says she can help them get off of the planet if they will help her find the Kaiburr Crystal, which supposedly amplifies the power of the Force. Luke is skeptical, but when he touches a shard of the crystal, he feels its power. On their way from the tavern, Leia gets Luke back for slapping her by tossing him into some mud. They are accosted by a group of miners (under the guise of helping Luke control his "slave"), but Luke and Leia manage to defeat most of them before a group of stormtroopers arrives and takes them all into custody. They are brought before Captain-Supervisor Grammel, who confiscates the shard of the Kaiburr Crystal and imprisons them all. Luke has fed him a story about he and Leia being escaped criminals from Circarpous, prompting Grammel to call sector Governor Bin Essada on Gyndine to check their story and see what he knows about the shard. Essada sees the images of Leia and Luke on his monitor and recognizes Leia. He orders Grammel to keep them in custody until an Imperial big-shot arrives. He then calls Darth Vader. In their cell, Leia and Luke are imprisoned with two Yuzzem named Hin and Kee. Grammel comes to

speak with them with no luck. Shortly thereafter, Halla arrives and helps Luke realize he can use the Force to free them. They free themselves and make their escape, blowing up several grenades in Grammel's vicinity. They board an old crawler and head for the Temple of Pomojema to get the Kaiburr Crystal. Back at the Imperial complex, Grammel's injuries are healed (or at least receive triage treatment). Seven days later, the Rebels and Halla make their way to the temple, but the vehicle is accosted by a wandrella, forcing them to scatter. As they are fleeing, the Super Star Destroyer Executor enters the system. Fleeing from the wandrella, Luke and Leia manage to cause it to fall down a Coway shaft, saving them. The heroes are reunited, but Luke and Leia must make use of the Coway shaft to get back to the surface, since they had to nearly topple down the shaft to escape the wandrella. Elsewhere on Mimban, Vader arrives. Luke and Leia make their way underground and into a Coway village, nearly getting killed in the process. They learn that Halla, Hin, Kee, and the droids have been captured by the Coway, so Luke must battle their best fighter to save them all. As they prepare to celebrate the victory, Luke senses Vader is getting nearer. The Coway prepare to battle the Imperials with primitive weapons. They manage fairly well, using booby-traps and the like, until Vader orders the Imperials back to the surface and goes to face Luke alone. Luke won't give him the satisfaction of going to him, and the heroes escape the Coway tunnels. Outside, they board an Imperial crawler and make their way from the scene. Aboard the Imperial command chariot, Vader executes Grammel for his troops' failure. The heroes finally make it to the Temple of Pomojema days later and find the Kaiburr Crystal. They prepare to take it but are attacked by a dragonlike creature. Luke defeats it, only to turn around and see Vader standing in the temple's doorway, proclaiming that he has deactivated the droids and killed the Yuzzem. Vader threatens both Luke and Leia, mentioning the need to try some rather novel uses for a lightsaber before he lets Leia die. She panics and takes Luke's lightsaber. She strikes at Vader, but he blocks easily. Elsewhere, Halla gets the Kaiburr Crystal, finally. Back in the entryway, Vader slashes Leia over and over again, with cuts just small enough to cause great pain, but not be seriously harmful. Luke is trapped under a bit of rubble and cannot help until Hin, nearly dead, uses the last of his strength to free Luke. Leia tosses the lightsaber to Luke and Luke begins his first lightsaber duel with Darth Vader. (Actually, this is sort of Luke's first duel with Vader, but also Obi-Wan Kenobi's last battle with Vader, as the Kaiburr Crystal has caused Kenobi's spirit to inhabit Luke's body and guides him in the duel.) Vader disarms Luke with a throw of his lightsaber and attempts to use Force lightning on Luke. Luke instinctively reverses it on Vader, though, and as the two regain their lightsabers, Luke makes a desperate slash, which Vader counters with a punch, but not before the saber can sever Vader's mechanical right arm. Vader trips over his own arm and both he and the arm fall into a gaping hole in the floor of the temple. Luke looks over at Leia, dead or dying from the combined effects of Vader's blows, and prepares to die as well. Halla arrives, though, and between she and Luke, they heal both Luke and Leia. They bury the Yuzzem, and Halla helps Luke, Leia, and the droids back to the Rebellion.*

(Splinter of the Mind's Eye)*

*NOTE: The placement of this story is based in part on the fact that Vader's SSD, the *Executor*, appears in the comic adaptation, which puts it after *Classic Star Wars*.

- After the events surrounding the Kaiburr Crystal, Leia Organa asks Luke Skywalker how he knew the Yuzzem language, to which he responds that he learned it from Pok, a Yuzzem who frequented Anchorhead on Tatooine. At about the same time, Luke makes a journal entry regarding the Mimbanites.
 (conjecture based on *The Essential Guide to Alien Species*)
- Red Squadron goes on a mission, led by Wedge Antilles. Luke Skywalker must remain behind to fix his X-wing. Its targeting computer is giving error codes.
 (conjecture based on *Razor's Edge*)
- While in the Eschaton system en route to buy supplies for Echo Base on Hoth, the Rebel starship *Gamble* (captained by Captain Denlan and piloted by Lieutenant Esrai), bearing General Vanden Willard, Leia Organa, and Han Solo among its crew, is attacked by an Imperial craft commanded by Degoren. The precision of its arrival and attack in the uninhabited system suggests that either the Imperials gained the information from the Alliance itself or perhaps from the organization that acted as the middle-man for their

upcoming supply trade, one run by Kearn-sa'Davit. In the brief battle, the *Gamble* is heavily damaged, Willard is injured, and both Denlan and Esrai are killed. They make it to hyperspace via their auxiliary controls with the piloting skills of Sian Tesar. With Leia now the ranking officer aboard (since Willard is currently incapacitated by his injuries), they decode the transmission they came out of hyperspace in the Eschaton system to receive. It includes a message from Kearn-sa'Davit with coordinates for their meeting. They head for the coordinates – Arnot Station, deep in pirate territory. They also send messages to inform Crix Madine of their next stop and to Chewbacca to have the *Millennium Falcon* brought to fly cover for them whenever the *Gamble* is fixed and able to then leave Arnot Station. (He had remained behind with the ship to install their payment for their help into the ship – a Vintredi Apex Isolator that can jam sensors. They are still technically freelancers, after all.) A Rebel who only recently transferred in from handling supply transports in far off locations, Kifar Itran, nearly accuses Han of working for the Empire, given that Kifar believes this deal with Davit was Han's idea (which, according to Han, it wasn't, at least not directly). Aboard the *Independence*, Madine requests that Luke Skywalker, behind from a Red Squadron mission due to a faulty targeting computer on his X-wing, join Chewbacca in meeting with Leia's team. (This means R2-D2 and C-3PO will also join them.) Soon, the *Gamble* emerges from hyperspace near Arnot Station, but it is the hyperdrive's last gasp without repairs, and it shuts down, leaving them with only sublight engines. Unfortunately, they have emerged amid a pirate raid! Between the *Gamble* and Arnot Station, a merchant ship is being attacked by a pirate vessel that Leia recognizes as an Alderaanian gunship. Angered and hurt by this, Leia contacts the gunship, requesting its name (the *Aegis*) and its captain's name (Caline Metara). She learns that the *Aegis* was a system patrol ship that was on the outer edges of Alderaan's system when Alderaan was destroyed. They could not investigate the explosion due to Star Destroyers nearby, so they ran. Now, they have turned pirate. Leia identifies herself as well, to Han's frustration, and Metara makes an offer to let the *Gamble* and the merchant ship with its injured crew (but not its cargo) go, if Leia will take an escape pod and come aboard the *Aegis*, not having to be alone in doing so. Leia agrees to the offer and takes Han, Kifar, and Sian with her to the *Aegis*. Aboard, they meet with Metara, along with her second-in-command, Dennen Kelvan, and their engineer and weapons officer, Alia Terae. They learn how the *Aegis* survived Alderaan's destruction by being on patrol far from the planet and how they chose not to immediately join the Alliance but to strike at the Empire in their own way, thinking that Alderaan was destroyed for its Rebel ties (which is somewhat true). They began trading and striking at freighters working for an Imperial governor, then were forced to flee. They came to this region looking for opportunities and made the mistake of making a deal with a local pirate lord, who upgraded the *Aegis* in return for a period of service. Attacking the merchant ship was part of fulfilling that obligation. Now, another pirate vessel from their benefactor's fleet, the *Wastrel*, emerges from hyperspace and orders the *Aegis* to return with them. Against Metara's deal, the other pirates intend to take the entire merchant ship, crew and all. (Metara has stated that they never take crews because they are against slavery, but this suggests that their benefactor is not so benevolent.) Leia has no choice but to order the *Gamble* to Arnot Station and remain on the *Aegis* with her team, as they head for the pirates' "clearinghouse." (Metara's team has never been there or met the pirate lord, having been recruited through intermediaries.) Leia intends to use the time to try to convince Metara and her crew to join the Rebellion. When they arrive, they find that the "clearinghouse" is an old asteroid mine with a huge operation going. Metara is taken to see the "flightmaster" (the pirate lord), and Leia tags along, pretending to represent another pirate group that might be willing to help pay off Metara's debt in order to free the *Aegis* to work for this fictional organization. As they leave, Han, Sian, and Terae set out to sneak through access tunnels and such to check on the status of the *Wastrel*, which has also docked nearby with the merchant ship's passengers still aboard, waiting to be sold into slavery to the next slaving ship that might arrive. They end up briefly encountering dock thieves (people whose ships have been sunk there, or who have been dumped by their crews and now survive by crime on the asteroid), but they work their way to where the prisoners are held. They find that Davit and his people were on the merchant ship and just arriving to meet them at Arnot Station. Davit knows that his organization was betrayed to the pirates by a member named Janlan,

but Janlan knew nothing of Davit's Rebel ties, nor of Leia's ship and their destination, making it unlikely that his organization was the source of the leak that led Degoren's Imperials to the Gamble. Meanwhile, Leia (as "Leia Durane") and Metara meet with the flightmaster, Aral tukor Viest, who turns out to be a Lorrdian, making her an expert at reading them and seeing through their expression. Viest offers to simply give Leia the debt Metara has with her, free and clear, along with the merchant ship and its crew, if Metara and Leia can win in a "game" that Viest uses to supposedly test the mettle of allies. As the "game" (a sort of zero gravity game with crushers that can kill and remotes to defeat) begins, Han finds himself falling and stuck hanging onto a hauler that moves throughout the tunnels his trio was using. Shortly into the "game," Leia and Metara (along with other players) must face an "insane" mining droid that is launched into the game as well. Just as Leia is able to help another player, the Twi'lek known as Anakaret, in the struggle with the droid, Han's hauler comes flying onto the scene, slamming into the droid and incapacitating it. Not knowing how Viest might react, they send Han back to the ship in secret and get Anakaret, who is grateful to Leia, to help with a cover story that does not involve Han's participation in taking down the droid. Unfortunately, rather than calling this a "win" (since Leia did accidentally knock the remote into a crusher), Viest deems it a forfeit because of damaging her droid and another crusher and sends Leia and Metara back to the ship with orders not to try to leave. (She never had any intention of honoring their "deal.") As our heroes all return to the ship by their own routes, Imperial Captain Degoren, still seeking to capture the Rebels, takes his light corvette to meet with the Imperial-controlled freighter Darsumae, which they can use to approach Arnot Station as if they are simply more traders, not Imperials. Around the same time, Luke, Chewbacca, and the droids arrive at Arnot Station in the Falcon. Luke confers with Willard, learning about the leak that led the Imperials to the Gamble originally and about Leia and Han being gone. On the way back to the Falcon to begin the search for the Aegis, they are accosted by an apparent shipjacker, whom they are able to persuade to run away. Anakaret comes to thank Leia for her help again, and Leia learns that Anakaret was trying to join Viest's crew because she wanted out from under another boss. However, now that she has seen Viest's capricious nature, she intends to just leave, since she didn't win the game and thus doesn't work for Viest. She won't help Leia and the others save Davit's crew because it would put her own crew in danger, but she is willing to help them stage a diversion. As Leia's team sets off a seismic charge near the control center to fake an attack, Viest would use a doctored recording of the Death Star and Star Destroyers reaching Alderaan from two years ago (a recording Metara never deleted) to make it appear that Imperials are attacking the clearinghouse, thereby creating enough confusion to allow them to rescue the prisoners and escape. The Rebels and Aegis crew begin the rescue operation, sneaking through tunnels back to the prisoners in the old detention area (transferred there before Han found them), but in the process, Han and Kifar are caught. They aren't able to free the prisoners yet, so they stay on alert as Leia and Metara head for the control area where Han and Kifar are being taken. While Han is unconscious, Kifar confesses to being a Rebel to Viest, who asks Janlan to confirm this. Since Janlan hasn't ever met the Rebels, nor does he even know that Davit was working with Rebels, he cannot confirm anything and is subsequently killed by Viest. As Viest is questioning Han, the Falcon arrives in the system, and Viest orders it attacked, already knowing who Han is and his relation to the Falcon, thanks to Kifar. As others go to set the seismic charge, Leia, Metara, Sian, and Terae plan to rescue Kifar and Han. They find an Aqualish that had escorted Leia and Metara to Viest before (and who had seemed iffy about Viest's orders) and offer him a chance to join their escape, rather than staying there under Viest's thumb. The Aqualish, Andevid, agrees to join them for now. He takes Leia and Metara to where Viest is interrogating Han and Kifar. Viest reveals that she has figured out Leia's real identity, but then the insane mining droid, reprogrammed by a member of Metara's crew, bursts in as a diversion. Terae and Sian also break in, and in the brief battle that follows, Viest is blasted and killed, but before she dies, she is able to use the weapon she had killed Janlan with against Metara, fatally wounding her. Her last words are to ask Leia to take care of her crew. As the charges go off, things get hectic. They escape with Andevid's help in getting a tunnel borer machine to get through the superstructure. Even as this happens, Anakaret fulfills her part of the bargain and plays the doctored recording, sending

the clearinghouse's pirates into a frenzy of activity. Leia's team frees the prisoners and has the Falcon fire on docking bays near the Aegis as a distraction. They order the Falcon and Aegis away when it becomes clear that they won't reach either. Instead, they steal a ship belonging to one of Viest's captains, Ravin Thiss. They escape into space, but now our heroes are scattered among three different ships. Meanwhile, an informant, Ilden Trehar, has contacted Degoren on the Darsumae to confirm that the Gamble is on Annot Station, but Degoren wants to capture Leia, and it is clear she is not there. He now receives new information from an informant (the spy amid the Rebels) that informs them that Leia is (was) at the clearinghouse and that he is going to try to hold her for capture. Not knowing about the situation at the clearinghouse and thinking that it would be ill-advised to try to capture Leia amid Viest's operation, the Darsumae continues to Annot Station to capture the Gamble and its remaining crew. Our heroes all set course for Annot Station as well, and Terae must break the news to Kelvan and the rest of the Aegis' crew about Metara's death. En route, Han asks Leia how they are to handle Kifar, who appears to have broken under rather light (by Imperial standards) interrogation when Han was unconscious in Viest's custody. Leia tries to contact Willard on the Gamble but instead reaches Degoren, who calls himself "Commander Degoren" and claims to have been sent by Alliance High Command to assist Willard. He claims to have come in a transport escort called the Visara. When it becomes clear that this is a ruse (when Degoren says Willard wants her to send coordinates for their final destination, when Annot Station was their final destination), they know Imperials have the Gamble. They (incorrectly) assume it was Viest who told the Imperials about Leia being at the clearinghouse and having a ship at Annot Station. Leia asks the Aegis crew for help in saving the Gamble, and they agree. They still are not willing to join the Rebellion, but they will do it in order to hit an Imperial target in Metara's memory. Leia, Han, Kifar, Sian, and Terae transfer to the Falcon and send Davit and the merchants back to Annot Station on the stolen ship. (She also pays Andevit with coins found on the ship so that he can go on his own way once back at the station.) They need to draw the Darsumae away from Annot Station, so that the Imperials cannot proclaim their authority and make the station help them capture Leia and the others. Fortunately, Kelvan knows about the nearby Rethel Point, site of an abandoned set of ruins from an ancient civilization that somehow emits a field that blocks all sensors but leaves comms working. (They learned about it from Viest's people a while back.) They plan to send the Falcon down to the surface to send a distress call, then hide the Aegis so that when Degoren's ship arrives to investigate and "assist" the Falcon, the Aegis team can board the Darsumae and save the Gamble prisoners. (Leia, Terae, R2-D2, and Sian go with the boarding party on the Aegis. Han and Chewbacca join them to protect Leia. That leaves Luke, Kifar, and C-3PO on the Falcon.) They reach the surface, where Luke and Kifar head out to turn on (and bury) the beacon, but Kifar stuns Luke. (Kifar is the traitor who has been informing the Empire about Leia's whereabouts each time he has gotten near a comm station without being noticed.) The Aegis heads for the Darsumae, where they see a shuttle from the ship leave for the surface (not realizing that something is amiss below.) The team, led by Leia, boards and takes over the ship, saving Willard, who reveals that Degoren's ruse fooled him at first because they had all the right codes (thanks, they will later realize, to Kifar). On the surface, C-3PO has locked up the Falcon per orders from Luke, but Kifar and the Duros "shipjacker" from Annot Station (Ilden Trehar, Degoren's informant) are now holding Luke, awaiting the shuttle that is bearing Degoren, Kifar's commanding officer it seems, to take them away. By the time Leia's team realizes something is wrong, Degoren has Luke and Kifar (whom Leia, of course, does not know is a traitor and spy yet) on the shuttle and is returning to space. Degoren is stalling for time, awaiting his corvette's arrival. Leia, Han, Chewbacca, and Sian join the Aegis crew, while the other Rebels aboard the stolen ship, now renamed the Gamble II, go into hyperspace, just as the corvette arrives. They take the Aegis into the sensor disruption and launch Leia's Rebel quartet in Leia's escape pod from the Gamble, which they then use to get aboard the shuttle and rescue Luke. By that time, the shuttle is within the Corvette, but they are able to immediately leave. The Aegis, giving covering fire against the corvette, warns that pirates have just arrived. Many pirate ships are arriving to come after the Aegis because Viest put a tracking device on it. Now whomever found Viest's body and took over her operation wants to punish them. The Imperials,

however, think the pirates must be Rebels, so the space battle escalates. Leia's team takes the shuttle to the Falcon to reclaim it, taking Degoren and Kifar prisoner. With everyone accounted for, Leia urges Kelvan to leap to hyperspace with the Aegis, which he does, followed by the Falcon. Let the Imperials and pirates fight it out themselves . . . By the end of the month, they have traced Kifar's activities as a spy. Leia has Han take her to a Rebel message drop in hopes that the Aegis crew have reconsidered her offer to join the Alliance and will meet her at that point, which she had given them coordinates for. She nearly loses hope, but after a long wait, the Aegis arrives. They will now be able to serve Alderaan's memory, and Metara's memory, as part of the Rebel Alliance. *

(Razor's Edge)*

***NOTE:** This story takes place around 2 ABY, according to its text, but it is also set after *Splinter of the Mind's Eye*, hence its placement here, just after SOTME.

- After sixth months training with the Rebel fleet, Rebel recruit Jan is on a mission on Corellia. He is to meet a contact, but when he is accosted by the authorities just before meeting his contact, he thinks he is going to die. Instead, he is saved by Han Solo, his contact, who leads Jan in an "improvised" escape on a swoop. (Luke Skywalker, meanwhile, is providing intel to Han to make sure he is captured in the right precinct to be taken to a space station brig. He also takes out a sniper that is about to shoot Han and Jan. Luke is being followed by an Imperial spy, Ellak, himself.) Han and Jan lose their tail, forcing Han to report that "problem" to Luke, who reports a fake crime to stormtroopers to get the chase started again. They are found while at a ship (not the Millennium Falcon) that they then take into space, where they are quickly captured. Han surrenders without a fight. Once at a small Imperial outpost as prisoners, Han seems to purposely get them to be seen as threats, until he is locked up in a cell, while Jan needs little prompting to tell all he knows under interrogation. Elsewhere, red Twi'lek Rebel agent Sarin is working on Feddasyr, trying to get her hands on Imperial codes to hand-off to a Rebel contact, but when she believes she has been discovered, she kills an Imperial officer and goes to meet the Rebel contact for help, only to find that the contact is Leia Organa herself. Dismissive of Leia as just a pampered princess, Sarin comes to respect her abilities as the mission plays out. Acting undercover as a mynock extract dealer, Leia targets independent industrialist Jock Tardee, who is very wealthy and an illegal drug user, who might want the extract. Moreover, Tardee has the Imperial codes but probably does not realize their value yet. Leia infiltrates his compound via a jetpack during a party, allowing Sarin to cover her with a sniper rifle. She gets into the party with a gift of extract, and after Sarin kills a Trandoshan tailing her for Tardee, Leia is able to use a code (gathered by three fellow Rebel agents who died obtaining it) to enter the room where Tardee supposedly has the code they need. It turns out that the "code" is actually a stormtrooper, who is on Leia's side because he hates the Empire, and whose DNA is the code in question. They make their escape, improvising along the way and gaining Sarin's respect. Leia buys Sarin and the trooper time to get away by letting herself get caught. Sarin gets the trooper to her sister, who gets him off the planet. (As they make their escape, Luke arrives on Feddasyr and frees Leia from her captors, but he is still being followed by Ellak.) Once in space, the trooper activates a small holocron with information on the contact he must meet. The contact in question is Chewbacca. Sarin's sister takes the stormtrooper to a backwater planet to make their rendezvous, but the ship is shot down. The trooper survives, but the sister dies. When the trooper is set upon by natives, Chewbacca arrives and kills them. They are there to seek out the Empire's local "galaxy drive," a databank that the trooper's DNA can access. After threatening a local crime boss, they make their way to its location (given by the boss), the local capital building. They sneak in through its sewer outlet, then "save" a cybernetically-enhanced woman from stormtroopers. She shows them to where the galaxy drive is sealed behind a floor that is booby trapped. They make it across the floor, but the woman has betrayed them, sending in stormtroopers to apprehend them. Chewbacca holds them off, while the trooper activates the drive and sends a signal out that is received by Han in his cell, Leia in her cell, and others. Unfortunately, the trooper and Chewbacca are captured and put into a dungeon with a rancor (which the woman named "Pooches"). Meanwhile, Luke and Leia have taken off from Feddasyr (with the spy aboard their ship in hiding) and respond to Chewbacca's distress call. They arrive to help, finding that Chewbacca has already killed the

rancor with an axe. As the woman orders the deaths of Chewbacca and the stormtrooper, Luke takes her down (along with her guards) and frees them. They race for Corellia, where Han, of course, now has the correct code from Chewbacca's mission with the trooper. Han frees himself and Jan, and they steal an Imperial cargo ship with important cargo from that base, which was their real target of this convoluted mission. Once the cargo ship and Luke's ship are in hyperspace, Ellak emerges from the shadows of Luke's ship and identifies himself, but rather than kill them as ordered once he learned their true mission, he instead surrenders, seeing the heroism and inspiration in the people he has been tailing. As it turns out, the stolen cargo is a set of power generators that the Rebels will use for their base on Hoth to project their energy shield. Jan, Sarin, and the stormtrooper remain agents of the Rebellion. Even Ellak changes sides, joining the Rebellion. He will be one of the Bothans who discover the existence of the second Death Star in the years to come.*

(Rebel Heist)*

*NOTE: We have no indication of when this takes place, other than that it is between ANH and ESB.

- Rebel and Imperial forces on the rocky, volcanic planet Vernost, battle for control of a natural fluid that works fuel-efficiency wonders for starships and medical cures on humans. X-wings fight TIE Fighters and Interceptors through the dangerous canyons, as Rebel task ships assists them. Ultimately, the Rebels are victorious, and retrieve the special juice.*

(Vernost)*

*NOTE: Don't remember this one? Don't be surprised. This summary is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The most famous of these stories is *Lightsider*, of course, but *Vernost* is among them as well. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.

- Con-woman Ghista Dodger and her alien partner get into a deadly run-in with crimelord Oro Memis at a temple, along with his henchmen Nopul Etrefa and Nikto, Vakirsajaina. Her partner is riddled with blaster bolts and killed, and Dodger is forced into a deathmatch by a Weequay announcer, Pon Svale. Chained to a pole, she is about to be shot point-blank, but manages to escape with her life.*

(Credit Denied)*

*NOTE: Don't remember this one? Don't be surprised. This summary is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The most famous of these stories is *Lightsider*, of course, but *Credit Denied* is among them as well. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.

- Morgan Q. Ravensthor, Maglenna Pendower, Dren Nord, and the rest of the Alliance Special Ops team participate in an infiltration mission and battle against the devious Imperial ISB Captain Mylesgood. The group and Morgan are able to blow up a skiff full of Imperial officers and troopers, and complete their objectives.*

(Art of Infiltration)*

*NOTE: Don't remember this one? Don't be surprised. This summary is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The most famous of these stories is *Lightsider*, of course, but *Art of Infiltration* is among them as well. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.

- Assistant Rebel Alliance Historian Voren Na'al goes to Aduba-3 to learn the truth behind Han Solo's adventure there two years earlier. The people are less than helpful. Jimm Doshun is unwilling to talk to him based on a death threat from the bounty hunter Beilert Valance. Voren is able to talk to Jimm's wife, Merri Shen Doshun, but her memory is so close to that of *TriNebulon News'* inaccurate holodrama that he simply believes her memory must have been colored by the situation. Voren uploads his reports to Mnemos, but notes to his superior, Arhul, that he doesn't believe the report will be of much use.
(conjecture based on *The Starhoppers of Aduba-3*)
- HoloNet Free Republic reports the destruction of an Imperial Army Navy Ordnance center on Onderon by Rebel Forces. (Exact date of report via HoloNet Free Republic: 37:4:3)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)

- Cynabar's InfoNet reports a crackdown on smugglers along the Kessel Run by Imperial forces. (Exact date of report via Cynabar's InfoNet: 37:4:11)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- Imperial Defense Daily reports that, due to the raw material shortage, many Victory Star Destroyers have been repaired with reddish pink hull plating, while the white-gray Doonium of old has been diverted to the larger Imperial Star Destroyers. (Exact date of report via Imperial Defense Daily: 37:4:19)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- Nal Hutta Kal'tamok reports Spaage Core, Inc. has quietly secured mining rights to a gas giant in the Minos Cluster, presumably to gather corusca gems. (Exact date of report via Nal Hutta Kal'tamok, Basic Edition: 37:4:28)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- Imperial HoloVision reports that Imperial forces led by Captain Briera's Motivator have attacked a Rebel munitions base on Maldra IV. According to the report, the unresponsive Rebels gathered in their own munitions storage area and blew it up, taking themselves with it. The report seems highly dubious. (Exact date of report via Imperial HoloVision: 37:5:3)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- The Alderaan Expatriate Network reports the truth of events on Maldra IV, where a Rebel refugee colony (not a munitions plant) was summarily wiped out without provocation or warning by Captain Briera's Imperial forces. (Exact date of report via Alderaan Expatriate Network: 37:5:7)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- TriNebulon News' correspondent Andor Javin reports on a surprising archaeological find on Sullust, where it seems a Sullustan shaman prophesied the rise of Emperor Palpatine over 8,000 years earlier. (Exact date of report via TriNebulon News: 37:5:15)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- Independent Traders' Infonet reports that the raw material shortage of the past year has finally brought enough new firms into the mining industry to open 9,000 new system-wide mine facilities. (Exact date of report via Independent Traders' Infonet: 37:5:24)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- Sector 242 NewsLine reports that the remnants of the Eyttyrmin Batiiv pirate armada who call themselves the Khuiumin Survivors have gone on a hiatus, it seems. (Exact date of report via Sector 242 NewsLine: 37:6:8)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- Colonial News Nets reports that, as retaliation for the execution of Earnst Kamiel, the Justice Action Network has bombed an undersea transit tube, leaving a monorail train flooded. (Exact date of report via Colonial News Nets: 37:6:20)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- Corellian Sector Newsfeed reports that the Corellian merchants Guild has been banned from the Corporate Sector. They have two months to pull out of the area. (Exact date of report via Corellian Sector Newsfeed: 37:6:26)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)
- Core News Digest reports the banning of slungerhounds on Corulag and in the Corula system, based on tales of violent slungerhound attacks on humans. (Exact date of report via Core News Digest: 37:6:30)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #10)

- *The Empire takes over the planet Orocco, seizing royal assets and thus leaving King Arturo flat broke when he discovers his daughter, Mi, kidnapped by Grintlok and his gang.*
(conjecture based on *Princess Leia and the Royal Ransom*)
- *Han Solo and Leia Organa infiltrate an Imperial base on Fallowan to steal sensitive supply route data. They are discovered while undercover and must flee on a swoop.*
(conjecture based on *Princess Leia and the Royal Ransom*)
- *On Fallowan, Han Solo and Leia Organa escape Imperial pursuit, after having stolen a database of Imperial transgalactic supply routes. They narrowly escape, thanks to the arrival of Chewbacca aboard the Millennium Falcon, but then the group (with Leia and Han bickering most of the way) detour from taking the data to Luke Skywalker and the Alliance at the Rebel base on Cataalda to drop off a long overdue (by, oh, eight months) cargo of engine inducers to the Geonosian named Tookra on a world in the Nelvana Gas Cluster. When Tookra reminds Han that he was paid in advance and the shipment is now mostly worthless to Tookra, the Geonosian sets his large droid, K1L-R ("Killer") on them. Meanwhile, unbeknownst to Han and Leia, Princess Mi of Orocco (a world that fell to the Empire the day before), daughter of King Arturo, has been kidnapped by a rogue group of scum that have been operating behind the back of their employer, crimelord Raze. The group is led by Grintlok, a reptilian criminal who happens to know Han. When Grintlok realizes that Arturo cannot afford to pay any kind of ransom, they decide to find a dupe to take the captive Mi to their safehouse on Raltac III to wait for the heat to die down. Thus, when Grintlok saves Han and Leia from K1L-R, Han agrees to take a container with "volatile materials" to Raltac III in return. While in space (and pursued secretly by Tookra and K1L-R), they discover Mi hidden in the container and plan to get her to safety after they deliver their data. They arrive at the Cataalda base to find it decimated, however, and Luke and the others have had to flee the base. Before they can head for an alternate rendezvous point, they come under attack. Tookra and K1L-R have followed them, but so has a bounty hunter named Dust and the separate gang led by Grintlok. Arturo contacted his old pal Raze, who, ignorant of Grintlok's group's involvement in the kidnapping, has put out a call to both Dust and Grintlok's group to "save" the princess from her kidnappers and return her to Orocco. Grintlok hopes to get to them first, kill the Rebels and Mi, then blame the whole incident on the late Han Solo. During the attack by Dust and Tookra (while Grintlok's group is still en route), Leia tries to save Mi, but both princesses end up captured by Dust. While aboard his ship, Leia offers him the data crystal she wears on her neck, containing the valuable Imperial data, in order to buy the princesses' freedom (or at least a head start in escaping). Dust releases them back on Cataalda, but he immediately turns on them, intending to have the data and the prisoners. K1L-R, acting for Tookra, destroys Dust's ship, prompting Dust to destroy the droid, and unwittingly letting our heroes escape . . . just in time for Grintlok's gang to arrive. They capture Han, Leia, and Mi, but Arturo and Raze arrive aboard a Nubian starship (similar to the Naboo Royal Starship, but gold rather than silver). When they hear Mi's tale of being kidnapped by Grintlok, Raze promises to punish him and his gang. Mi is returned to her father, but when he promises her to Han in marriage, the smuggler gathers his allies and gets the hell out of there, claiming that he is not marriage material, at least not for that particular princess. Once in space, Leia reveals that she gave Dust a Gungan cookbook, and that the actual data is safely within the Millennium Falcon's computer system. Han compliments her on her ingenuity, claiming that she is his kind of girl. It is just too bad, Leia reminds him, that he is "not marriage material."**

(Princess Leia and the Royal Ransom)*

*NOTE: This story is set approximately one year before ESB. It is thus not listed at the very beginning of this section (exactly 2 ABY) because ESB takes place a bit later in the year than ANH.

- *On Dantooine, Luke Skywalker, Leia Organa, and R2-D2 are trying to secure supplies for the newly-operational base on Hoth. While Leia works out a deal, Luke is set upon by goons that lead him to a nearby rooftop, where Luke is forced to slay them, drawing on the Force. Immediately thereafter, voices call to him through the Force. He discovers the Force-sensitives known as the Fairfolk. He asks them to train him in the Force, despite how close to*

the Dark Side it seems that their methods skim. Little does he know that Darth Vader has ordered the Fairfalk to discover and trap other Force-sensitives for him. Now, through his link with the Fairfalk, Vader knows that Luke is there with them and follows his brief progress as he is forced to draw upon the Dark Side. Seeking to push his training and draw him into the Dark Side, Vader appears before Luke, which Luke believes is entirely real, rather than a sort of doppelganger or illusion. Vader fights him, drawing from the Dark Side even more, before Leia and R2-D2 interrupt, saving him from his illusions. They get him back aboard their ship and leave Dantooine, but Luke has now felt the power of the Dark Side, and he knows he will one day have to confront Vader again for real.

(The Dark Side of Dantooine)

- As the Rebellion moves supplies down to Hoth, Han Solo, Chewbacca, and Leia Organa are set to go to the surface of Hoth from their orbiting vessel, but since the Millennium Falcon is in need of repairs, they will have to take a pair of M-class fighters to the surface. One needs a co-pilot, so Han and Leia take that one, while Chewbacca flies the other on his own. As they head for the surface, a violent snow storm whips them around, causing both to crash. Han is worried about Chewie, going so far as to nearly die by going out into the cold to seek out his crashed vessel. Leia brings him back in to get him warm, and Han reveals his more tender side in his talking about Chewbacca, his true best friend and partner. Leia is drawn to Han by this unexpected caring side and the two nearly kiss, but are interrupted when Chewie and two rescue team members burst in, saving them from an eventual cold death. A little while later, Han decides to stick around the Rebel base to help out. Leia is more than professionally happy about his choice . . . *

(A Valentine Story)*

***NOTE:** In the *Stars Wars Comics Companion*, this story is given the alternate title *Breaking the Ice*.

- As the Rebels prepare the base on Hoth, Chewbacca sees ghosts of early settlers who had at one time lived in the base (perhaps squatters after the base's original construction?). The ghosts claim that wampas killed them all. Chewie discovers the home of the wampa ice beast that did the killing and kills the creature, helping to bring peace to the ghosts.

(Ghosts of Hoth)

- When Han Solo, Chewbacca, and the rest of Renegade Squadron are captured by the Empire during a mission to steal Imperial search plans from the Imperial Star Destroyer Devastator, Han manages to free himself and subsequently frees Chewbacca. The duo then fights through Imperials and creatures being used as test subjects to free the rest of the Renegades. They then free R2-D2 and make their way to the armory and the bridge, having to fight through Boba Fett along the way. Once on the bridge, they steal data about the Empire's search protocols in looking for the Rebels. The search plans reveal that the Imperials will find Echo Base on Hoth within a matter of days, unless they can divert the Imperials on a wild bantha chase. To do that, they now need Imperial transmission codes, so they head for Kashyyyk, where they work with Ulaaar and the Wookiee resistance (who force them to first prove themselves in an arena, which they do) to battle their way to an Imperial garrison, through Imperial forces and Trandoshan's working with bounty hunter Bossk. They are joined by Luke Skywalker, who helps them steal the codes from the base. They now need an Imperial decryption module to actually use the transmission codes to put an encrypted message onto the HoloNet. Leia Organa and C-3PO are already on Ord Mantell to secure one, but their team has been attacked by Mantellian Savriips. The Renegades (and Luke) save Leia, but they must gather C-3PO's parts, as he has been torn to pieces by the Savriips. They finally recover and rebuild C-3PO, then confer with the Savriips, who had thought they were Imperials, hence their attack. The Savriips point them to an Imperial outpost. They then raid the outpost to steal the decryption module from a junk storage area at the base, fighting their way past Dengar and IG-88 in the process. They head for Tatooine and land at Mos Espa, where they need to find Rox Durmak, an expert holoforger that can help them create a fake message to encrypt and put on the HoloNet to fool the Imperials. He is in hiding, however. They soon learn that Durmak is being hunted not just by his Rebel allies, but also Boba Fett, who wants a bounty that is on Durmak's head. After a brief encounter with Boba, the bounty hunter escapes, and our heroes follow him, hoping he will lead them to Durmak. They follow Boba to a sandcrawler, where they face Jawas and Tusken Raiders. The Rebels

and Boba find Durmak at the same time, but before either party can take Durmak with them, goons loyal to Lady Valarian arrive to capture them all to fight in her arena for sport. They are all captured and taken to the arena. They defeat one rancor, then that rancor's mother, before they all (including Boba and Durmak) escape the arena. As they do so, they are attacked by Imperials that are attempting to arrest them for their activities in Mos Espa earlier. Boba escapes first, then the others take out the Imperials. Durmak can drive an Imperial AT-MP, so they have little trouble getting past other Imperials, including AT-ST's, on their way back to the Millennium Falcon. Unfortunately, as Durmak exits the AT-MP, he is injured, and Boba emerges with a few goons. They defeat Boba and get aboard the ship, where they can tend to Durmak's injuries. They leave Tatooine and head to Coruscant, where they must find a way into the Imperial Palace to steal the Emperor's Seal (or one of them) in order to make forged materials from Durmak appear to be legitimate. They first head for the Alien Protection Zone, seeking help in getting into the Palace. They find Imperials rounding up innocent Ithorians and intervene to save them, convincing other Ithorians to rise up against Imperial troops in the Zone. Amid this riot, the Rebels help carry a message to the Duros in a nearby region to enlist their aid in fighting the Imperials with the Ithorians. Along the way, they encounter Dengar and Bossk again. They unite the Duros and Ithorians in battling the Empire in the Alien Protection Zone. The Ithorians and Duros win the day, but they know the Empire will retaliate. They need to escape Coruscant, so the Rebels suggest that they work together to find a Duros thief who made it into the Imperial Palace, who is likely being held by the local Gotals. The Rebels can get the Emperor's Seal from the Palace, and the Ithorians and Duros can steal ships to get their people off of Coruscant. They rescue the thief from the pro-Imperial Gotals holding him, and he points them to a secret passage into the Palace. They get inside and (thanks to R2-D2's slicing skills) open the Palace gates to let the Ithorians and Duros enter the structure. They use an EMP given to them by the thief to disable AT-ST's that nearly capture them, then race for the hangars and the Vault. They reach the hangars (actually more like rooftop landing pads) and part ways with the Ithorians and Duros, who steal shuttles to escape Coruscant. The Rebels then access the nearby Vault. They battle the Vault's numerous guards, hiding a few times to avoid capture, and finally find the Emperor's Seal (a device for tagging messages as official), which they take, swapping it out with a fake. Before they can escape with it, they face off again with Boba Fett, whom they again elude. They nearly reach the hangar but are again stopped by bounty hunters. This time, it is Zuckass and 4-LOM. They evade this pair as well, finally defeating a stormtrooper leader and an advanced AT-ST on the "hangar" landing pad. Doing so allows them to finally reach the newly-arrived Millennium Falcon, which they had left unmanned. (Fortunately, several of their Ithorian and Duros allies thought they might need help, so they brought the Falcon to the Rebels as an act of thanks for their own freedom.) The endgame of the Rebels' rather complicated plan finally begins. They take the Millennium Falcon into a restricted region near the Death Squadron's present location. The ship is captured and taken aboard the Super Star Destroyer Executor, where R2-D2 and C-3PO pretend to be the only occupants, trapped aboard the ship alone for a long while and thankful for their "rescue." As the Imperials take the droids away, the other Rebels take out the other security personnel in the hangar bay. They battle Imperials and generally raise hell before escaping into what appears to be a refuse system on the huge ship, full of creatures. It turns out that the entire system is one giant trash compactor . . . and the walls are closing in, giving some of our heroes a sense of déjà vu. Fortunately, Han radios C-3PO and R2-D2, who are able to briefly slip away from their Imperial escort to deactivate the trash compactors. (Believe it or not, they even incapacitate quite a few Imperials by themselves on their way to do so!) The droids also open the doors to the trash area, allowing the others to leave them and return to the normal halls of the ship (after more scuffles with creatures like a dianoga, of course). With the Imperials briefly thinking that the Rebels were killed in the trash compactor, they silence any Imperials they encounter and rejoin with R2-D2 and C-3PO. They head for the communications station near the bridge. They get inside and have R2-D2 plant false orders from the Emperor into the system. Even as they begin their escape, Darth Vader confronts the Imperial officer that ordered the Falcon be taken aboard in the first place. The officer claims the Rebels are dead, which angers Vader, who believes that the Rebels, if captured,

could have revealed the location of the Rebel base. They do still have the ship, however, and Vader goes to the hangar bay to seek the Rebel base's location via the Falcon's navicomputer. Overhearing this without being spotted, the Rebels race back to the ship, slicing into the Executor's fire control program along the way to make escape possible. They also use a control panel to open a nearby hangar full of TIE fighters to space, allowing the starfighters to simply float out of the bay without pilots, removing the chance of pursuit from those TIE fighters. When they reach the hangar to board the Falcon, Vader intercepts them. The Rebels are able to hold him off just long enough to close and lock a blast door to separate Vader from their team. They then escape quickly aboard the Falcon. Vader returns to the bridge and orders the Falcon blasted, but the fire control systems are not operational. He orders TIEs to follow, but none respond. Frustrated, Vader Force chokes the officer reporting these failures. Before Vader can further chase the Rebels, a message (the fake) is received "from the Emperor." In it, R2-D2's faked hologram of Palpatine, authenticated by the stolen Emperor's Seal, claims that the Empire has discovered the Rebellion's hidden base, which is located halfway across the galaxy. Vader is to go there and destroy it, keeping radio silence the entire way. For now, the Rebels have managed to keep Echo Base safe by sending Vader off on a fruitless search for this fake base.

(Assault Team)

- On Nar Shaddaa, the human Nell and his Gank bounty hunter partner, Gorran, hunt down a Sakiyan, Razall, but are racing against other parties. Razall stole secrets from Giarda, the leader of the Jiramma, and her men seek him out. Noako the Hutt of Clan Gorensla, seeking to capture him for those very secrets, has put out a huge bounty for him, hence Nell and Gorran seeking him out with competition from other bounty hunters. While on the hunt, the pair run into Giarda the Hutt herself. She is ready to kill them for interfering and for previous poor dealings between them, but Nell and Gorran offer to still capture Razall but to turn him over to her for free instead of to the Gorensla kajidic, all in return for having their past poor dealings erased in favor of a clean slate. Giarda gives them one day to do so, not knowing that Nell plans to make a copy of the stolen information before turning him over, so that the information can still be sold to the Gorensla (without technically breaking their word to Giarda). Nell and Gorran are successful and have their past cleared so that they can again work for Giarda without bad blood. As it turns out, though, this was all a plot by Giarda. Razall was working for her all along, carrying false information. She expected Nell to sell the information after capturing him, which put that false information into Noako's hands to her advantage. The duo even works for her again in the bargain. She also gains a measure of clout for having had "her" trackers capture Razall before Noako could. The only loose end left is Razall, who knows the truth of all of this, so she kills him.*

(Lords of Nal Hutta: Introduction)*

*NOTE: This isn't so much an RPG adventure as a brief short story segment that is part of the "Introduction" section for the sourcebook. Given that the book includes some references to events in 2 ABY, we likely must assume that this guide is at or after that point.

- While traveling in Hutt Space, a group of fringers comes upon the Fereallis, a ship supposedly attacked by pirates. Upon rendering assistance, the fringers find that the Fereallis crew members are the actual pirates, led by Captain Gideon. The team turns the tables on the crew and saves their own ship.*

(Welcome Aboard)*

*NOTE: This is one of the five "modular encounters" in the *Lords of Nal Hutta* sourcebook.

- While on Toydaria, a group of fringers visits the Toydor Merchant District, where they are hired by a chef, Domdees, to obtain a rare ingredient for a special dish being prepared for King Maalva. The ingredient, Black Gabaki mushrooms, can be found about half a day's journey away on trees and rocks in the southern marshes. Along the way, they encounter Imperial swamptroopers and deadly creatures. They procure the Black Gabaki and return to Domdees, who isn't preparing a dish for the king at all. He is actually preparing Neutron Pixie, a kind of spice (yes, the drug kind).*

(Toydarian Grocery Shopping)*

*NOTE: This is one of the five "modular encounters" in the *Lords of Nal Hutta* sourcebook.

- In the Ulwan Bacheetska district on Nar Shaddaa, a group of heroes stumbles into a deal gone wrong. Smuggler Corte Voss of the Titan's Mercy (with her crew of Tad, Vickers, Gyd,

Sira, and Kef) was to provide the Trandoshan weapons dealer Thamoss with a load of stolen Imperial blaster rifles. Unfortunately, she was to acquire 200 of them, but she only managed to get 55 and is asking for full payment and a chance (with a cash advance) to get the others. Thomoss is not amused, and a firefight breaks out, catching the heroes in the middle. They narrowly escape, turning the situation into a business opportunity by helping one side over the other.*

(A Deal Gone Wrong)*

*NOTE: This is one of the five “modular encounters” in the *Lords of Nal Hutta* sourcebook.

- A group of heroes is invited by an anonymous Hutt to a “Granee Noopa” (Grand Dinner) at Wheeta Palace on Nal Hutta. The so-called “dinner” is a tradition that allows a Hutt to stay out of sight nearby and observe as all attendees try to prove themselves to the Hutt for favor, usually by completing challenges and otherwise competing with the others in dangerous scenarios. With this being an invitation one does not turn down lightly for fear of angering the Hutts, the heroes agree and head for Nal Hutta, where they are met by Venik Rin, their boddah (guide in the Granee Noopa). They are taken to Wheeta Palace, where they meet their competition: disgraced noble Shalo Sherin and his retinue (including bodyguards Savo and Camerlin); Torani Kulda of the Rodian Virulli Clan (plus lackeys Fondo, Tyss, and Plaado); and Torani’s assassin droid, A0-2. The heroes best their opponents in the three phases: drinks (as in trying to avoid poisoned ones); dancing (as in combat); and dinner (as in trying not to be dinner for massifs). They have earned respect and a potential employer in the future.*

(Rubbing Slimy Elbows)*

*NOTE: This is one of the five “modular encounters” in the *Lords of Nal Hutta* sourcebook.

- While drinking at the Orange Lady in the Corellian Sector of Nar Shaddaa, a group of heroes meets a stranger named Jacek, who tells of a lost Hutt treasure palace on an abandoned planet. Before they can learn much more, a group of bounty hunters led by Graayl Nor tries to take the man and force him to divulge what he knows. The heroes rescue him, then learn more about the potential target. Jacek shows them an ancient artifact he has acquired, the Erla Tomvaas, which is part of a larger set, the Siren’s Soul, that is part of a treasure hidden away in Hutt Space. With the Erla Tomvaas as a key to the palace, he believes that he can get himself and a team into the treasure vault and make them all filthy rich. They head into space along the Dead Road that runs through the Bootana Hutta. They follow a path laid out by Jacek to a space junkyard, then to the Pearl, a space station in the Elgit system that is run by the Sakiyan known as Harke. They learn from some translating that their destination is the planet Pybus, which even the Hutts avoid these days. Jacek explains that he acquired all of his information from a Klatooinian named Lalkan, who had once worked for Vortga the Hutt, who is now deceased. Vortga had set up a palace on Pybus nearly 700 years ago to keep it safe by playing on the fears of vengeful spirits that had driven the Hutts from Pybus in the first place. They reach Pybus, enter the palace, and encounter numerous traps that were left by the paranoid Vortga. They do find his vault and a vast fortune, but Vortga had an “if I can’t have it, no one can” mentality, and a final trap nearly kills the team, who is only able to escape with a bit of the treasure as the rest is destroyed. At least they made out with some items of value, though.*

(The Dead Road)*

*NOTE: This is one of the five “modular encounters” in the *Lords of Nal Hutta* sourcebook.

- Doctor Saras, a supposed Rebel who is actually an Imperial Intelligence spy that is starting to be sympathetic to the Rebellion, is informed by infirmary orderly Venner that an Imperial spy has been captured at their secret Rebel base and needs to be scanned for implants and such. Upon reaching the infirmary, the captured Imperial blows Saras cover, and the Rebels take her into custody.*

(Strongholds of Resistance: Introduction)*

*NOTE: This isn’t so much an RPG adventure as a brief short story segment that is part of the “Introduction” section for the sourcebook. Since the sourcebook has Echo Base already up and running, I am placing it here, closer to ESB than most *Age of Rebellion* stories.

- Sometime prior to the Battle of Hoth, a group of Rebels is sent on a supply run for Echo Base, only to find that they do not have the funds necessary to purchase the supplies. They work to gather more funds and to lower the price until finally purchasing the supplies. They

return to the Anoat system but are off course, requiring them to make it through the asteroid field before finally reaching Hoth safely.*

(Supply Run)*

*NOTE: This is a "plot hook" found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*.

- While working to expand Echo Base on Hoth, a group of Rebels must clear wampas from nearby ice caves. After several harrowing encounters, they find a wampa lair, clearing them out and saving fellow Rebels.*

(Wampa Wipeout)*

*NOTE: This is a "plot hook" found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*.

- When Rebels operating out of Polis Massa discover an escape pod with an unconscious, seemingly poisoned occupant, General Elora Silssusio allows the recovering occupant, Cernsa Ku, to remain at the base, while the pod's point of origin, a ship that crashed into a nearby asteroid, is investigated. Unbeknownst to the Rebels, "Cernsa" is actually Imperial Security Bureau Agent Shel Prav, and her escape pod that was recovered has released small droids into the base. The Rebels eventually find where she staged her ship crash and realize who she really is. They are able to stop her before she or her droids can do too much damage to the Polis Massa base.*

(Imperial Espionage)*

*NOTE: This is a "plot hook" found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*. There is no real indication of when it takes place, aside from being after the 501st attack on Polis Massa around the time of ANH. I have placed it here alongside other plot hooks from the guide.

- When a group of Rebels accidentally gives away the location of a Rebel outpost in the Polis Massa asteroid field, an Imperial Star Destroyer attacks. The Rebels manage to survive by escaping into tunnels and start a misinformation campaign to make the Empire believe that they were either destroyed or retreated from the system entirely.*

(Imperial Attack)*

*NOTE: This is a "plot hook" found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*. There is no real indication of when it takes place, aside from being after the 501st attack on Polis Massa around the time of ANH. I have placed it here alongside other plot hooks from the guide.

- A group of Rebels assists in the development of Defiant Core by going on a series of dangerous procurement and recruitment missions.*

(The Procurement Specialists)*

*NOTE: This is a "plot hook" found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*. There is no real indication of when it takes place, other than that Defiant Core base exists. I have placed it here alongside other plot hooks from the guide.

- Tensions have been growing between the Mon Calamari and Quarren, ever since their liberation from the Empire. With things leaning toward violence, the Dac Peace Conference is scheduled, so that the Rebel Alliance can hopefully mediate the dispute between the two indigenous sentient species of the planet. It is held at Corfu, an exclusive resort that represents the greatness of the planet to the Mon Calamari, but the Quarren see it as a symbol of the social and economic division on the world. The Mon Calamari delegation is led by Mehmet Alover, an elder statesman, while the Quarren delegation is led by a young radical named Halari Takan. Unbeknownst to the delegations or the Rebels arriving to take part in the negotiations, Imperial Security Bureau Agent Montra Varn has a plan in motion to plunge the planet into outright civil war. Fortunately, a small group of Rebels is able to navigate the difficult situation and keep Varn from succeeding, leading to a calmer situation on the planet, if not a full peace accord.*

(In Too Deep)*

*NOTE: This is a "plot hook" found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*. There is no real indication of when it takes place, other than that it is a few years after Mon Calamari was liberated. I have placed it here alongside other plot hooks from the guide.

- Cynabar releases Cynabar's Droids Datalog version 4.7.110 to the galaxy. The datalog covers various droid classifications and models and is a revamp of the last version, which generated enough fan response to justify a new edition. (Exact date: 37:8:1:04)*

(Cynabar's Droids Datalog Version 4.7.110)*

*NOTE: This story isn't much for non-RPG players, but I like it simply because of the backstory of the *Datalog* being so close to that of my creation of the SWT. With interest comes expansion, right?

- Nal Hutta Kal'tamok takes time to give an annual summary on the various NewsNets and their political, commercial, and social ties. (Exact date of report via Nal Hutta Kal'tamok,

Basic Edition: 37:8:11)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #11)

- *Tanda Marelle of Galactic Resorts reports the release of Fitz Roi's new slug, Tymin' Downband, which debuted this week at the Arcopola Baas Music Festival. (Exact date of report via Galactic Resorts: 37:8:14)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #11)
- *Galaxy News Service reports the sabotage and destruction of the Imperial Corusca Line yacht Calabar Queen at the hands of the Justice Action Network. (Exact date of report via Galaxy News Service: 37:9:2)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #11)
- *Cynabar's InfoNet reports that Grand Admiral Thrawn will soon be returning to the Core. (Exact date of report via Cynabar's InfoNet: 37:9:13)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #11)
- *TriNebulon News reports that the Tombat has struck again, this time stealing from business tycoon Baron Galrowk. (Exact date of report via TriNebulon News: 37:9:21)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #11)
- *Imperial TIE bombers attack the Rebel base on Aguarl 3, but the Rebels manage to stop all but one of them. The lone pilot carries out the attack as ordered, and returns to the Ravagor badly damaged. The pilot, Ranulf Trommer, survives, but must have a mechanical leg implanted when he loses his biological one. On M'Haeli, a local "seer," Ch'no, defends his adopted human daughter Mora, and then has a vision of an Imperial attack on the planet. Shortly thereafter, Ranulf Trommer is called to Grand Moff Lynch with his father, Admiral Trommer, and given a promotion. He is to go to M'Haeli and spy on local Governor Grigor. He and his father speak about the assignment and are overheard by Ambassador Jollie. On H'Haeli, Imperials attack a Rebel cell that has been searching for the rumored lost heir to the M'Haeli ruling family. The raid prompts two H'Drachi (N'Ton and R'Han) to join the Rebels. At the Imperial garrison, Grigor is informed by Jollie that Lynch has sent Grigor's new aid, Trommer, as a spy. Back in the capital city, N'Croth, Mora is hired by two Rebels, Merrik and Jalose, to augment two swoops for guerrilla warfare. Ch'no then takes Mora to see the H'Drachi elders, but their presence disrupts the Force-like meditations of the elders. Ranulf finally arrives on the planet after defending an Imperial dreadnought from attack by Rebels (under Leia Organa's command). He is sent by Grigor to ingratiate himself with Mora in an attempt to integrate himself into the "junker" culture on the planet. He takes Grigor's droid (shot by Grigor and thus in need of repairs) to Mora's repair shop, but they are all accosted by stormtroopers seeking Rebels and to eliminate Ranulf for Grigor. Mora saves his life, with the help of Merrik and Jalose who have arrived to get their swoops. The two Rebels have been accompanied by Leia and N'Ton, and along with Ch'no, they all board swoops and escape into the night. They are attacked by Imperials, but make their escape without too much of a problem. Mora and Ranulf are sent to a cave near to the Rebel base (but not the base itself) until they can be sure of Ranulf's loyalty. The other go to the Rebel base itself. In N'Croth, the elders decide to turn against Ch'no and let the Empire destroy him, Mora, and the Rebels, thus saving their own asses. Based on Ch'no's information, Mora and Ranulf take off for a dragite crystal mine that Grigor has been running without Imperial sanction. The Rebels could certain use the information they would gather, which would help them to be trusted. Once there, Mora's presence interrupts the meditations of several H'Drachi, and see Imperials (well, scum hired by Grigor and dressed as stormies) beating up R'han, N'Tan's friend. Mora and Ranulf manage to disrupt the operation and escape with a handful of dragite crystals to use as proof of the operation's existence. When they reunite with the Rebels, they all rest for the night, but Ranulf believes that if he exposes Grigor to his Imperial superiors, Grigor will leave the planet and his replacement will be less cruel, thus eliminating the need for rebellion on M'Haeli, which would allow him to be with Mora, whom he's come to*

love. He makes his way into the Imperial facility where Grigor is sleeping without incident (using his Imperial credentials) and catches Grigor in his sleep. Ranulf is taken prisoner, though. His former allies are against him for being against Grigor . . . and the Rebels are warned against him as Marrik arrives back at the Rebel base after seeing Ranulf enter the Imp compound unimpeded. They fear that they have revealed their base's location to the enemy and prepare to move to a new base. Ranulf is tortured, but does not reveal the Rebel base's location to Grigor. In his absence, Marrik begins hitting on Mora, which pisses Jolene off. At N'Croth, the city is blasted apart by Imperials looking for the Rebels. The Rebels decide to assault the mine in retaliation. Back at the garrison, the bounty hunter Glott arrives to fulfill Grigor's orders to find Mora. The Rebels are betrayed by a Ph'Dan and Glott heads for the mine to apprehend them. In the dungeon, Ranulf escapes thanks to his Imp training. He arrives at the mine just in time to see the victorious Rebels attacked by Glott. He proceeds to beat the hell out of Glott before the Rebels, seeing him in stormtrooper armor, let Glott go and take him instead. (He's just having one hell of a bad day.) Glott orders Mora to be registered and then executed, but when they run her identi-print, they realize that she is the lost heir to M'Haeli. As a result, Grigor makes a planetary announcement—he will soon be marrying Queen Mora, thus cementing his power on M'Haeli. In desperation, Ranulf tells the Rebels his entire reason for being on M'Haeli, but is willing to help them save her. They assault Grigor's base and recapture Mora. They are pursued by Glott. In the pursuit, Jalose gives her life to save Mora, her queen. Ranulf then kills Glott. Finally, the H'Drachi rise in rebellion to the Empire and there is a massive battle in which Grigor is finally killed (Ranulf kicks his gun hand while he's holding Mora hostage and it blasts his own head off). Shortly thereafter, Ranulf's father, Admiral Trommer arrives to congratulate Ranulf in helping bring down Grigor, but when he says that they must now get rid of Mora due to her family's ties to the Old Republic, Ranulf doesn't take that too kindly and he assaults the Imperials holding Mora and the two escape to join the Rebellion. Their first act is to help the Rebels destroy the mine. Marrik dies in the assault, but at least now he is with Jalose.

(River of Chaos)

- Colonial News Nets reports that aggressive replanting on Bethal has helped revive the world's apocia hardwood timber industry after the greddleback insect plague three years earlier. (Exact date of report via Colonial News Nets: 37:10:3)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #11)
- Brema News reports that a movement of Pinacism (the practice of sitting out a conflict in order to rise from the rubble in the aftermath) has grown in the Brema sector in regards to the Galactic Civil War. Authorities are attempting to crack down the movement. (Exact date of report via Brema News: 37:10:5)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #12)
- A group of farmers on Tatooine come up with the foolish idea of training reeks to use as beasts of burden, hoping to create a new market for the animals. They acquire a specimen and soon learn that they are not easily trained.
(conjecture based on *Tusken Rustlers*)
- Two groups of bounty hunters, both pursuing the same bounty on a rogue assassin droid, track their quarry to an old hangar bay. They will have to fight each other while at the same time try to capture the droid, which is no easy task, since it has reprogrammed several MSE droids to act as rolling grenades and outfitted several hovering security droids with blasters.*

(Rivals)*

*NOTE: This summary was provided by Luke van Horn. There is no real indication of when this story takes place, other than that it is within the days when the Empire exists. I have placed it here because, well, it's relatively close to the *Mini-Mimban* miniatures game scenario, which keeps a couple of them somewhat close together for those curious about these scenarios.

- Rebel intelligence learns that two Imperial capital ships are sitting in drydock in an obscure Outer Rim shipyard. A Rebel attack force is quickly dispatched. Their mission: destroy the Imperial ships in drydock before reinforcements can arrive. The Rebel force arrives and begins its assault, but the shipyard is not defenseless. As soon as the Rebels are detected,

*TIE fighters are scrambled and Imperial capital ships in the region are contacted.**

(Rebel Raiders)*

**NOTE: This summary was provided by Luke van Horn. Again, I'm putting it here with *Rivals* to bunch these together. Frankly, it could happen at any point during the Rebellion.*

- A group of Tusken Raiders notices that some local farmers have been attempting to train a reek to use as a beast of burden. The Tuskens decide to steal the animal for use as a powerful mount. They attack in broad daylight as the farmers are taking the reek back to its stall, but things quickly deteriorate as the reek has a mind of its own.**

(Tusken Rustflers)*

**NOTE: This summary was provided by Luke van Horn. Again, I'm putting it here with *Rivals* to bunch these together. Frankly, it could happen at any point during the Rebellion.*

- A Rodian Black Sun Vigo is informed that a weapon smuggling operation has been established within his territory that is competing with Black Sun. He sends a squad of thugs and a nexu to eliminate the upstarts. The Black Sun goons quickly discover, however, that they've been sent into a secret Alliance base smuggling weapons to Rebel agents. A firefight breaks out, with the Rebels, led by Princess Leia, determined to kill the criminals and their pet nexu quickly before anyone can discover their presence and affiliation.**

(The Black Sun Nexu)*

**NOTE: This summary was provided by Luke van Horn. Again, I'm putting it here with *Rivals* to bunch these together. Frankly, it could happen at any point during the Rebellion, as long as Black Sun still exists as a viable force in the galaxy, presumably prior to the death of Xizor in SOTE.*

- A small squad of stormtroopers decide to use Sunfire Outpost on Tatooine as a base of operations from which to conduct patrols. The local Tusken Raiders don't take kindly to outlanders using the outpost (which is why it was empty before the troopers arrived). When the troopers return from a regular patrol, the Tuskens attack, intent on wiping out the entire squad.**

(Raiding Sunfire Outpost)*

**NOTE: This summary was provided by Luke van Horn. Again, I'm putting it here with *Rivals* to bunch these together. Frankly, it could happen at any point during the Rebellion.*

- A group of Rebels approach Praaelon Di, a notorious gunrunner, and negotiate a long term deal for him to supply weaponry to the Rebel Alliance. Unfortunately for Di, Lenc, the administrator of a mining colony on Weldii III, has just discovered that the gunrunner has been supplying his enemies and so hires a group of bounty hunters and pirates to capture him. The pirates surprise Di while he is making a delivery to Rebels in orbit of a remote moon. His Tri-Sun is a heavily modified old Republic Cruiser, but it isn't fast enough to escape the pirates. Once the craft is disabled, the pirates, led by bounty hunter Boushh, board. Praaelon has prepared for such eventualities, however, having an E522 assassin droid and a Clone Wars era crab droid for onboard security, as well as heavily armed employees. With the help of his Rebel clients, Di fights off the boarders and then travels to Weldii III for retaliation. They find Lenc in a bunker at the top of a mine shaft and attack. The miners hear of the attack and, bitter over Lenc's brutal suppression of an earlier rebellion, join in. Di's men and the miners have their work cut out for them, as Lenc has his bodyguards and mining droids to defend him.**

(Unfinished Business)*

**NOTE: This summary was provided by Luke van Horn. Again, I'm putting it here with *Rivals* to bunch these together. Frankly, it could happen at any point during the Rebellion.*

- The Bhishana Bhaga crashes on Krykas V after its hyperdrive fails. Aboard the ship is the brilliant engineer Min Erethen. Arakyd Industries considers her such a valuable employee (she has designed numerous droid lines and weapons systems) that she is confined to the ship. To further protect her, the ship is never mentioned by name, but only by a codename, currently the Bloodhawk.
(conjecture based on *Bloodhawk Down*)*
- A group of heroes travel to Krykas V, tracking the distress beacon of the Bloodhawk (codename for the ship Bhishana Bhaga). After flying through the asteroid field surrounding the planet, they discover that an electromagnetic field permeating the planet interferes with sensors and a thick fog covers the ground. The heroes land near the source of the beacon, only to find that it is coming from a piece of debris from the hull. Tracking the debris trail, they are led into a valley. Suddenly, out of the fog, they are attacked by two Mark IX*

*Executioner gladiatorial droids. After a brief fight, the heroes destroy the droids and follow their tracks back to an A4 Juggernaut, an old military vehicle. Min Erethen, the sole survivor of the Bloodhawk's crash and a brilliant engineer, is piloting the Juggernaut, which was her workshop aboard the ship. Just as she welcomes the heroes, a group of bounty hunters led by the Faunor Brothers, working for an Arakyd competitor, attack. The heroes jump aboard the Juggernaut and fight back. After being wounded, the Faunors and their henchmen flee. The heroes then take Min back to their ship and leave the planet**

(Bloodhawk Down)*

**NOTE: This summary was provided by Luke van Horn. Again, I'm putting it here with *Rivals* to bunch these together. Frankly, it could happen in pretty much any era, as long as Arakyd Industries exists.*

- A group of heroes return to their ship after doing something important. They are approached by a Twi'lek named Esm Arkhee who claims to work for Interplanetary Acquisitions. He explains that his employers would like to purchase their ship and resell it in the Outer Rim. After a long session of haggling over a price, Arkhee pulls out a blaster and fires, which is a signal to nearby thugs, who arrive with blasters blazing at the heroes. The shootout is interrupted by port authority officials, who allow the heroes to leave after warning them about associating with criminals. However, the heroes soon learn that Arkhee's pitch and the shootout were simply diversionary tactics to keep the heroes occupied while Shurgg, a female Quarren, stole their ship . . . **

(Steal of a Deal)*

**NOTE: This summary was provided by Luke van Horn. Again, I'm putting it here with *Rivals* to bunch these together. Frankly, it could happen in pretty much any era.*

- A group of heroes track the thief who stole their starship to Jenenma. They land in Sahl-Evin and are warned by port authority guards that no weapons are allowed in the city. They eventually learn that their ship was taken to a chop shop in the Blinders district, an industrial section of the city. After wandering around the district for a few hours, the heroes enter a cantina, The Hutt's Last Laugh, where they learn that Esm Arkhee, the Twi'lek who was involved in the theft of their starship, always attends when there's a fight in the pit in the back room. Out of ideas, one of the heroes challenges the local champion, a Gamorrean named Tarkil Hroka, to a fight. Once the fight is over, the heroes grab Esm and force him to take them to their ship. They leave the planet without further incident, but they have made an enemy of Esm's boss, the Cerean Force adept Pal-Nada.**

(Put Up Your Dukes)*

**NOTE: This summary was provided by Luke van Horn. It is a direct sequel to *Steal of a Deal*, as these are the same characters trying to get their ship back.*

- Coruscant Daily NewsFeed reports that Darth Vader will "soon" be joining Admiral Ozzel's Death Squadron in the near future. (Of course, he's already there.) (Exact date of report via Coruscant Daily NewsFeed: 37:10:19)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #12)*
- Imperial Defense Daily reports the public unveiling of the Executor, following the conclusion of its six month shakedown cruise. Three other Super Star Destroyers are set to be launched in the next 16 months. (Exact date of report via Imperial Defense Daily: 37:10:23)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #12)*
- Luke Skywalker discovers that the Kaiburr Crystal's power greatly decreases in direct proportion to distance from Mimban and the Temple of Pomojema. He begins using the trinket as a teaching aid, eventually even using it as a focusing crystal in a test lightsaber blade.
(conjecture based on *The Essential Chronology*)*
- Tyanna Tymb is assigned to direct SoroSuub facilities in the Varada Sector.*
(conjecture based on *Adversaries*)**

**NOTE: This assumes that the main bulk of Bill Slavicsek's *Adversaries: Characters for the Star Wars New Republic Campaign* is set during 4 ABY, during "the height of the Galactic Civil War."*

- Imperial Admiral Joser retires to a resort world. Over the next year, he learns of Imperial evils of which he had previously been unaware. He eventually decides to join the Rebellion.
(conjecture based on *Dandrian's Ring*)*

- Aboard *Vir Nurb's Lost Lady*, a vessel making runs between Nal Hutta and Nar Shaddaa, Deggar Neps, a human scout, is hoping to escape from Nal Hutt to the moon, thanks to Nurb's bribes, which ward off inspections. Unfortunately, Neps has been followed by NEK-01, a spy droid sent by a powerful Hutt crimelord, whom he crossed. NEK-01 has sent a protocol droid, NEK-072, programmed with NEK-01's personality, to follow Neps and broadcast his location. Thus, when the Hutts take out the *Lost Lady*, NEK-01 can still be around to get paid. Luckily for Neps, when a bounty hunter vessel (the *Dorsal Killer*) comes in to attack, a group of heroes aboard the *Lost Lady* steps up to stop the ship, find and destroy NEK-072, and generally save the day.
(**The Nebula Assassin**)
- Sheckil, a former warrant officer from Concord Dawn, is assigned to the Death Squadron to handle dangerous prisoners.
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- In need of special parts to set up a shield generator for the new Rebel base on Hoth, Han Solo, Luke Skywalker, Leia Organa, Chewbacca, C-3PO, and R2-D2 head for a meeting with the Skrilling trader, Dilrath. During the meeting, which yields little in the way of necessary parts except for an insulated power converter, C-3PO discovers B-1D4, a fellow protocol droid (though this one is female). C-3PO seems smitten by B-1D4 after linking with her and transferring some programming, and practically begs the Rebels to purchase her. They agree, and they all leave for Dweem in the *Millennium Falcon*, where an abandoned outpost may yield more supplies. The hyperdrive is inoperative, though, so they must find a way to replace a damaged part. As they lie relatively dead in space, they are noticed by a Nikto pirate vessel (the *M'hendosat*) captained by Kassihm, who hopes to retrieve the bounty on Solo. The *Falcon* is pulled aboard the Nikto vessel and boarded, but everyone hides in Han's smuggling compartments, except one Rebel, who decides to take a peek outside. As a result of that Rebel's actions, the others end up being discovered, stunned, and taken prisoner. The lovesick (for B-1D4) R2-D2 and C-3PO persuade the Rebel that B-1D4 may be of help in freeing the other Rebels and salvaging the part for the *Falcon* from the Nikto ship's storage or engineering area. B-1D4 jacks into the ship's computer, who follows her every whim like a lovesick fool, while the Rebel gets the necessary part and frees the other Rebels. They all escape, but the ship itself tries to stop them, not wanting to let its beloved B-1D4 leave. The ensuing escape causes the destruction of the Nikto ship, but not before Kassihm is able to escape in an escape pod, which also brings along the obsessive computer personality of the destroyed ship. Back at Dilrath's trading vessel, Grand Moff For-Atese (an IG-88 assassin droid with advanced personality programming, who heads up a division of Imperial Redesign—a mysterious area of Imperial military operations that subjugates or eradicates populations and species) arrives looking for B-1D4. She is the "Heart of Steel," a droid programmed to override the programs of other droids via a virus, which makes her a formidable weapon. She escaped from Imperial Redesign and they want her back. For-Atese is informed of Solo's capture by the Nikto vessel and heads in that direction. Aboard the *Millennium Falcon*, Luke has checked B-1D4's records and discovered B-1D4's abilities and that C-3PO and R2-D2 are affected. They decide that she must be shut down and taken to Rebel Intelligence. Before they can do that, though, B-1D4 jacks into the *Falcon's* computer and asks for a tiny favor . . . *

(**Prisoner of the Nikto Pirates**)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as "the Rebel." I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- B-1D4 diverts the *Millennium Falcon* from its course to Dweem and instead points them toward Coruscant, her former home. The Rebels aboard can do nothing to stop it. Elsewhere, Grand Moff For-Atese, aboard his state ship, the *Zaker Besar*, discovers the remains of the *M'hendosat*, but not trace of the *Millennium Falcon*. They pull aboard Kassihm's escape pod, and he is brought before Imperial interrogator Burra Stone, along with the Skrilling trader, Dilrath. The Imperials discover that the Rebels' last heading was toward Dweem, so they head to Dweem, a frozen-over planet that could possibly be where the

Rebels needed insulated shield generator parts for (though they are needed for Hoth instead). An Imperial team is sent down in AT-STs. One Imperial becomes lost within an abandoned Old Republic fortress, bristling with Dweemons and Old Republic sentry droids, Iron Knights. The Imperial makes it through after battling Dweemons and a riddle-asking monster, and the Imperials realize that they are simply in an abandoned Old Republic base, not a current Rebel base. They return to the Zaker Besar. For-Atese determines that B-1D4 must have diverted the Rebels elsewhere and realizes that the only logical place she would run to hide would be Coruscant.*

(The Monsters of Dweem)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as “the Imperial.” I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- The Millennium Falcon, under B-1D4’s control, arrives on Coruscant. Knowing they must escape the planet, the Imperial capital world, the Rebels aboard determine that they should head for Coruscant’s lower levels to find the legendary Phelon, a Columi who owes Han Solo a favor, and is also rumored to be a criminal, a Rebel sympathizer, and an Imperial stooge all in one. Before they leave, they cleanse the recent memories of R2-D2 and C-3PO to free them of B-1D4’s influence, but R2-D2 jacks into the Falcon’s computers and is re-infected. Chewbacca, R2-D2, and C-3PO accompany one Rebel as they flee into the lower levels. The others head out as well, leaving B-1D4 deactivated on the Falcon, which is docked under a false registry (which required Han entering the password “Organa,” which Han says is in honor of Bail Organa, but is, of course, actually due to his growing love for Leia). After various encounters with underworld denizens, the Rebel, Chewie, and the droids finally make it to Phelon’s hideout, where they learn that, through dummy companies, he has been “advising” (read: bullshitting) Imperial construction companies (i.e. being an Imperial stooge), skimming a fortune from those transactions (i.e. being a criminal), and using that fortune to help fund Rebel activities (i.e. being a Rebel sympathizer). He uses the virus within R2-D2 to convince every computer on Coruscant, temporarily, that the Millennium Falcon is actually the Felon Melon and free to go. The computers are also made to assist the Rebels in their escape, no matter what. The rest of the Rebels arrive, and the group sets off for the Falcon and off of Coruscant. They are not unnoticed in their departure, however, as the harbormaster contacts Darth Vader of their departure. The Rebels head for the nearby Rebel base on Cheeyoom Matee, where they are greeted warmly . . . and then betrayed by the base commander, who turns them over to the Imperials. They are to be sent to the Imperial prison on Merakai immediately . . . (To be continued in the summary for Imperial Jailbreak when released . . .)*

(Voyage to the Underworld)*

*NOTE: Annoying as it is, I am forced to refer to the main character of this story as “the Rebel.” I must also be very vague as to events. This story is a *Star Wars Missions* campaign, and as such, has no definite player character, and multiple choices of actions at various points in the story. All choices still lead to the same general storyline, though, so the events above are accurate, if not an action-by-action account.

- Colonial News Nets reports that Imperial forces have taken Lirra from the Hutts originally running the planet. This action was taken to free human slaves, an irony not lost on all the alien races enslaved by the Empire. (Exact date of report via Colonial News Nets: 37:11:9)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #12) *

*NOTE: This entry was actually dated 37:11:9, even before the existence of the 12-month calendar. In other words, it had one month more than the original 10-month calendar was supposed to have.

- Coruscant Daily NewsFeed announces that Thrawn has been inducted into the Order of the Canted Circle, having returned to Coruscant for a short time. Grand Admiral Ruffaan Tigellinus was one of the leading opponents of Thrawn’s induction. (Exact date of report via Coruscant Daily NewsFeed: 37:11:13)*
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #12) *

*NOTE: This entry was actually dated 37:11:13, even before the existence of the 12-month calendar. In other words, it had one month more than the original 10-month calendar was supposed to have.

- TriNebulon News reports the banning of the Galladinium Datalog by Moff Shinda of Spirva

sector. (Exact date of report via TriNebulon News: 37:11:27)

(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #12)*

***NOTE:** This entry was actually dated 37:11:27.

- Galaxy News Service reports on the launch of New Year Fete Week celebrations on Coruscant. (Exact date of report via Galaxy News Service: 38:F1:1)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #13)
- Independent Traders' Infonet reports Imperial Customs' increasingly frequent boarding of transports. (Exact date of report via Independent Traders' Infonet: 38:1:9)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #13)
- Andor Javin of TriNebulon News reports that after a tour of several Kooroo shrines, he has determined that they are actually archaic communication devices used by Kooroo scouts millions of years ago to explore the galaxy. (Exact date of report via TriNebulon News: 38:1:15)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #13)
- Aboard the Zaker Besar, Kassihm knows that Grand Moff For-Atese will soon run out of uses for him and kill him, or have Burra Stone kill him. With the capture of the Rebels and B-1D4 and their subsequent shipment to Merakai for imprisonment, though, he sees a way out of it. For-Atese does not wish his involvement in Imperial Redesign or the Heart of Steel project known, which means that he cannot simply call the prison on Merakai and order B-1D4 turned over to him. The only hope of keeping his involvement a secret is for a small team, including Kassihm, For-Atese, Burra Stone, and several Imperial agents, to attempt a jailbreak of the Merakai prison. Kassihm is promised his life and the ship they are taking (the Optitron) when the mission is over in return for his aid, though he has no doubts that For-Atese will kill him before he can ever benefit from the bargain. The team takes the Optitron from the Zaker Besar to Merakai, where they set down and head for the prison. After battle with swamp creatures, Khil guards, and droid guards, a part of the group makes it to the detention control center and stages a full jailbreak to cover the intended jailbreak—that of B-1D4, the Heart of Steel. As a result, Luke Skywalker, Han Solo, and company are also freed. The Rebels and Imperials make it out of the prison and while the Rebels end up hiding in the nearby woods, the Imperials are able to take the Optitron and escape. Shortly before their rendezvous with the Zaker Besar, Kassihm convinces Burra Stone to go back into stasis, and then takes a droid disrupter and uses it on B-1D4, the ship's torturer droid, and Grand Moff For-Atese. Kassihm then takes the Optitron back to Merakai and picks up the Rebels who were left behind. He tells them that he wishes to join the Rebel Alliance, as he has seen the Empire's cruel agents first-hand. He will gladly stay in a cell when they get to Hoth if necessary, but after he is officially part of the Alliance, he will remain a pirate, but only raid Imperial vessels and sell the materials for next-to-nothing to the Rebel Alliance. Thus Kassihm becomes the newest Rebel recruit.
(Imperial Jailbreak)
- Coruscant Daily NewsFeed reports that Imperial Advisor Bregius Golthan has been asked by Palpatine to help ensure the safety of the Colonies and the Core Worlds. Golthan has left Coruscant to return to his sanctuary on Voktunma. (Exact date of report via Coruscant Daily NewsFeed: 38:1:29)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #13)
- Cynabar's InfoNet reports that the Galladinium ban in the Spirva sector has opened up an entire black market for Galladinium in the area, urging those with the guts and know-how to head for the sector and make a hefty profit. (Exact date of report via Cynabar's InfoNet: 38:1:34)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #13)
- Kaj Nedmak is in debt to Rass M'Guy and has a plan for how he and his partner, Celia

*"Crimson" Durasha, can save his neck. They travel to Yefowr to take a weapon smuggling job from Bwahl the Hutt. After leaving, though, they divert to Ord Mantell to give the weapons to Rass as payment for Kaj's gambling debt. Rass, however, only accepts them as interest on the debt, and still forces Kaj to somehow come up with the principal. They leave Ord Mantell worrying about where to go for the rest of the money, but Bwahl's agents, having followed them, attack in retribution for their betrayal. They have to land the Tryan Kajme at an old stellar-energy station on Ord Mantell to hide out, but upon arrival are still pursued. They split up and Kaj is captured by unknown assailants. In the station, Crimson meets Thune, a scavenger, though she would appear to truly be a smuggler. They use Thune's droid, U-THR, to determine (it seems) that Kaj was captured by a bounty hunter named Treytis Prash, who is preparing to send him back to Bwahl. They track down Prash, but in the ensuing confrontation, Prash claims ignorance and Thune reveals that she is a bounty hunter, and Crimson has just helped her catch Prash, a known Rebel gunrunner. She was the one whose people captured Kaj, and they are waiting right now for her to take him to Bwahl. Crimson is also now a prisoner, ready to be taken to the Empire and her former lover, Adion Lang, for her escapades aboard the Kuari Princess two years ago. Upon returning for Kaj (being kept in a Y-wing), Kaj and Crimson make a daring escape attempt. They manage to knock out Thune and join the Rebel cause with Prash (which they'd been considering anyway). Thune is not as beaten as she seemed, though, and she stabs Kaj as they try to escape. As Kaj tries to keep Thune busy, Prash and Crimson race from Thune's ship, the Faceted, and try to escape in the Y-wing, but Prash is killed in mid-stride. Crimson escapes from Thune's minions in the Y-wing, but is soon tracked by the Faceted and attacked. The next thing Crimson knows, she's waking up aboard the Faceted. Kaj had been left for dead, but managed, with accidental help from U-THR, to kill Thune and take over the ship, rescuing Crimson from damage caused by Thune's attacks. U-THR, happily freed to do good instead of evil, as per his programming, joins with Kaj and Crimson in making the move into fully joining the Rebel Alliance, running supplies and guns in their new ship, the Faceted, rechristened the Starlight Red.**

(Crimson Bounty)*

***NOTE:** I'd be remiss if I didn't point out one of the many hidden references in this story, co-written by friend and fellow RASSMer, Rich Handley. In a tongue-in-cheek reference to the *Star Wars* newsgroup community we engage in, Rich named the debtor in this story "Rass M'Guy" or "RASSM Guy," which is what Rich is--a rec.arts.sf.starwars.misc newsgroup regular. Ah, you gotta love little references like that.

- *Traveling aboard the Devastator, still technically under Vader's command although he has taken command of the Executor, Darth Vader speaks with Imperial Security Bureau officer Sollaine. Vader gives Sollaine, who is jealous of Vader's new ship, command of the Devastator in order to hunt down Rebel spies that a recent datafile, which is being decrypted, is supposed to reveal. Elsewhere, General Airen Cracken speaks with his old friend Cavv. He tells Cavv that the data revealing the spies has been found by Imperials and that Cavv is needed to go to Corulag to evacuate a high-level Rebel spy—Rivoche Tarkin, niece of Grand Moff Wilhuff Tarkin. Cavv is teamed with Quillin Arkell, a Velabri Lancer who owes a bloodvow to Cracken. The two travel in the G Cat to Corulag. Aboard the Devastator, the file is decrypted, and, upon seeing Rivoche Tarkin in the file, Sollaine orders the ship to Corulag to take her into custody before Vader can, thus, he hopes, ingratiating himself with the Emperor so that he can take command of the Executor. (Talk about delusions of grandeur!) Cavv and Arkell arrive at Corulag to find the planet relatively closed off due to the impending wedding of Rivoche Tarkin (for reasons of access to more info for the Rebellion) to Vastin Caglio, son of Moff Jamson Caglio. They pretend to be coming for the wedding and land. The Devastator arrives, but Sollaine is not allowed to land, by order of the absent Darth Vader. Sollaine causes a diversion by destroying a civilian vessel and takes a shuttle of Storm Commandos to the surface. In the palace, Cavv and Arkell meet Rivoche and prepare to escape, just as Sollaine arrives. Cavv uses an explosive "present" to decimate the Storm Commandos and cover their escape. Sollaine survives, but is hell-bent on stopping them. As the Rebels race to the roof of the Royal Galaxy Hotel to meet the G Cat, piloted by Cavv's astromech, Sollaine determines their destination and hires bounty hunters to attack them on the roof. The droid informs the Rebels of the situation, and then end up trapped within the hotel. They open a door to see Beylyssa, the bounty hunter, standing outside. Arkell slams*

the door shut, but Cavv casually opens it. It's not Beylyssa, but Finn Varatha, their back-up, in similar armor. The four Rebels then head for the roof and, against incredible odds, defeat the hunters and escape in the G Cat, which is then pursued by Imperial vessels. Unfortunately for Sollaine, Vader has foreseen his behind-the-back maneuvering and brings the Executor into the system just right to allow the Rebels to escape, which will be on Sollaine's head. Vader informs Sollaine that "it is over for you." As for the Rebels . . . upon speaking with Cracken again, Varatha and Arkell are surprised to learn that in return for coming out of retirement to help save Rivoche, Cavv asked to be reinstated, along with his special ops team, which will now include its first two new members—Varatha and Arkell.

(Small Favors)

- T'Charek Haathi is promoted to Major in the Rebel Alliance.
(conjecture based on *Special Ops: Shipjackers*)
- Imperial agent Crix Madine, having defected to the Rebel Alliance, sends word of the Dark Trooper project to the Alliance.*
(conjecture based on *Dark Forces*)*

*NOTE: Madine's defection story is all kinds of screwed up. Technically, *Dark Forces* presents him as *wanting* to defect, not already defected, but *Galaxywide News Nets* necessitates this later official retcon.

- As a demonstration of the Dark Trooper project, General Rom Mohc meets Darth Vader over Talay and releases the Dark Troopers, high-end attack droids, on the Rebel's Tak Base on the world. (To be continued below . . .)

(Dark Forces)

- As the attack on Tak Base commences, the Rebels on the world attempt to escape. One such escape craft makes it into hyperspace, but not before a Dark Trooper can come aboard and slaughter the crew. The ship exits hyperspace and crashes on Tatooine . . . (To be continued below . . .)

(Sand Blasted)

- Five days after the attack on Tak Base, Kyle Katarn is sent by Mon Mothma, along with Jan Ors, to discover the truth behind the attack on Tak Base on Talay. Kyle heads for the base and discovers a broken prototype Dark Trooper weapon, bearing the "M.R." initials of Imperial weapon manufacturer Moff Rebus. He then hunts Rebus down in Anoat City. Upon capture, Rebus is questioned and reveals that the weapons research he was involved in is based on Fest. Madine confirms that Fest is where new alloys are being tested, apparently for the Dark Trooper. Kyle goes to investigate and finds a metal called Phrik, which causes him to head for the source of Phrik, the Empire's Gromas mines, which he subsequently destroys with a well-placed explosive after having his first encounter with Phase I Dark Troopers. (To be continued below . . .)

(Dark Forces)

- Crix Madine (who defected to the Rebel Alliance but dove back into the Empire to steal information about the Dark Trooper project) is captured by Darth Vader and General Rom Mohc and taken aboard the Arc Hammer. He is sent to the Orinackra Imperial Detention Center. Mohc and Vader worry about Kyle Katarn's progress against the Dark Trooper project, but Mohc is confident that his new hire, Boba Fett, will take care of Kyle. Kyle and Jan Ors, meanwhile, have studied information Madine supplied earlier and discovered that, after the Gromas mine, the Dark Trooper construction project still involves a robotics facility and an operation aboard the Arc Hammer. They make a strike on Orinackra, freeing Madine before escaping. Madine, will have more trouble on his way to the Alliance, but that will be detailed below. To discover the location of the robotics facility, Kyle goes to Ramsees Hed on Cal-Seti and tracks a smuggler back to the facility on Anteevy. Kyle then, true to form, blows up that installation as well, again after encountering a new stage of Dark Trooper, Phase II. Kyle, with a price on his head, then goes to Nar Shaddaa in hopes of discovering Imperial navigation information to lead him to the Arc Hammer. He manages to find a few leads, but when he and Jan leave, they are caught by Jabba the Hutt's minions. (Jabba is in league with Mohc.) Jan is imprisoned, and Kyle is fed to Kell dragons. Unfortunately for Jabba, Kyle kills the dragons and saves Jan, escaping with a Nava Card that holds the encrypted Arc Hammer coordinates. To decrypt it, they must go to Coruscant, where Kyle infiltrates the Imperial Security Operations building to decode it, collecting his newest toy, a

working Dark Trooper weapon, in the process. The information is actually the coordinates for the Executor, which meets with the Arc Hammer when it comes out of hiding. Thus, Kyle must go to Fuel Station Ergo to hijack a smuggler ship to take to the Executor and await the rendezvous with the Arc Hammer. When the Arc Hammer arrives, Kyle stows away in some cargo and gets transferred to the vessel. Once on the Arc Hammer, Kyle faces down various Dark Troopers, while setting charges on the ship. He kills General Moch and escapes in a Lambda-class shuttle before the entire Arc Hammer, and thus the rest of the Dark Trooper project, is destroyed. Upon returning to the Alliance, Kyle receives a the Star of Alderaan medal for his efforts. Aboard the Executor, though, Darth Vader senses that the Force is strong in Katarn, a hint of what is to come for Kyle . . . *

(Dark Forces)*

*NOTE: Madine's defection story is all kinds of screwed up. Technically, *Dark Forces* presents him as wanting to defect, then defecting just prior to these events. However, *Galaxywide News Nets* eventually required a retcon wherein he was already a defector prior to stealing Dark Trooper information and being captured.

- With the destruction of the Arc Hammer, the Emperor refuses to approve funding for a new construction facility for Dark Troopers. He is essentially cutting the Empire's financial losses after the ship's destruction and that of the first Death Star.
(conjecture based on *The New Essential Guide to Droids*)
- After Kyle Katarn's assault at the Gromas mines, the Empire essentially abandons their position there.
(conjecture based on *Kyle Katarn's Tale*)
- After his incarceration on Orinackra, Crix Madine meets with Rebel Alliance General Carlist Rieekan in Coronet on Corellia. Rieekan is to retrieve Madine from this layover and bring him back to the Rebel proper, but Imperials attack, knowing Madine is there. Luckily, Rogue Squadron and the Millennium Falcon are there to save the day, allowing them to escape just before the building Rieekan was in explodes. A short time later, Madine returns to action, aiding Gold Squadron in the liberation of stolen property on Gerrard V, where the local governor was seizing private property. Rogue Squadron flies cover, which brings them into conflict with the Imperial 128th TIE Interceptor squadron. In the fierce battle between the legendary squadrons, the Rogues are victorious, and the leader of the 128th, Kasan Moor, defects to the Rebel cause. Kasan joins Rogue Squadron and helps them to target Imperial strongholds that they might never have known existed. They hit the Jade Moon and other locations before a mission to Kile II ends in the successful destruction of an Imperial Enclave, but also the capture of Wedge Antilles by Imperial forces. Wedge is sent to Kessel, but Rogue Squadron charges in and rescues him, leading the Alliance to send them, under Wedge's command, along with Crix Madine and his troops, on a return mission to save other Rebel prisoners. Shortly thereafter, the Rogues, including Kasan, are forced into conflict with Kasan's old mentor, Imperial Moff Kohl Seerdon, who is planning to take over Thyferra, thereby consolidating all main bacta production facilities under his (or the Empire's) control. Rogue Squadron begins going after Seerdon by hitting one of his Tibanna gas mining setups on the planet Taloraan, which they soon follow-up by protecting a group of Rebels that steal AT-PTs from an Imperial research facility on Fest (which they subsequently destroy). In retaliation for assaulting his facility on Fest, Seerdon blockades Chandrila, home to the known Rebel leader Mon Mothma. The Rogues again intervene, saving the day, but in doing so, they unwittingly allow Seerdon to learn that Kasan is now with the Rebels. This fact allows Seerdon to plan a ruse a short time later, when Rogue Squadron, acting on a plan created by Kasan herself, goes after one of Seerdon's bases (this time on Sullust, based on apparently secretive information), only to discover that the Sullust base was a false target, made known to them so that Rogue Squadron would be too busy to help the real target of Seerdon's simultaneous assault—Thyferra. With Luke Skywalker as ever at the helm, Rogue Squadron heads for Thyferra. They engage Seerdon's forces in an all-out battle in the skies. During the battle, Kasan is shot down, but survives. As for Seerdon, his vessel is destroyed with him on-board by none other than Skywalker himself. The threat of Moff Seerdon is over.

(Rogue Squadron)*

*NOTE: This is, of course, not to be confused with the novel of the same name. *Strongholds of Resistance* would suggest that this event takes place near the beginning of 1 ABY, but the situation for Madine seems to make that unlikely.

- Due to events during the campaign against Moff Kohl Seerdon, Wes Janson is promoted to the rank of Lieutenant.
(conjecture based on *A Cast of Thousands*)
- Lieutenant Voren Na'al submits a report to Major Arhul Hextrophon concerning the battle at Turak IV. He concludes that though the battle was technically a Rebel victory, it was in reality a strategic defeat for the Alliance and a propaganda victory for the Empire.*

(The Battle of Turak IV)*

*NOTE: This summary and all of its related events were provided by Luke van Horn. This should probably be closer to the battle itself, but it features a quote from Crix Madine, which means the report must have been issued after Madine defected to the Rebel Alliance.

- Tanda Marelle of Galactic Resorts the preparations for a presentation of the opera trilogy known as the Kellea Cycle on Brentaal. (Exact date of report via Galactic Resorts: 38:2:7)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #13)
- Sector 242 NewsLine reports that, in response to TriNebulon News correspondent Andor Javin's earlier story giving the Kooroo shrines a secular purpose instead of their attested religious significance to the Fellowship of Kooroo, the Fellowship has taken out a contract on Javin for his statements. (Exact date of report via Sector 242 NewsLine: 38:2:9)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #13)
- TriNebulon News reports that the Tombat has struck again, putting his trademark quella stones in dinners being eaten by various investigators pursuing him on Brentaal. (Exact date of report via TriNebulon News: 38:2:12)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #13)
- Maestro Trebian Shullos' The Kallea Cycle premieres on Brentaal at Votrad Stadium. The production features Vessa Brentioch as Freia Kallea, Gelod Vothran as Sival Brentioch, and Amaro Fonteen as Banu Hydria. (Exact date: 38:2:12)
(conjecture based on *The Essential Atlas*)
- Having served the Rebel Alliance well, Kyle Katarn comes to lead a group of Rebel guerillas that will come to be known as Katarn's Commandos. Very soon, though, they will come under the command of Page, who will rise from the Rebel ranks around the time of the Battle of Endor and its aftermath. This new group will be known as Page's Commandos.
(conjecture based on *Dark Force Rising Sourcebook*)
- Kira Lar is promoted to Corporal.
(conjecture based on *Star Wars: The Roleplaying Game* profile for Kira Lar, found on the Wizards of the Coast website)
- Cynabar releases Cynabar's Droids Datalog version 4.7.220 to the galaxy. The datalog covers various droid classifications and models and is a revamp of the last version, which once again generated enough fan response to justify a new edition. (Exact date: 38:3:2:05)*

(Cynabar's Droid Datalog Version 4.7.220)*

*NOTE: This story isn't much for non-RPG players, but I like it simply because of the backstory of the *Datalog* being so close to that of my creation of the SWT. With interest comes expansion, right?

The Adventures of the Turhaya, Ross, Winger, and Brandl Families [continued]
(AJ/TFTE/TFTNR/SWH short stories: Charlene Newcomb & Patricia A. Jackson)

Laughter After Dark [continued] (AJ15 short story: Patricia A. Jackson)

Star Wars Adventures [continued] (comic series: Jeremy Barlow & Tom Taylor & Chris Cerasi)

Boba Fett and the Ship of Fear (comic: Jeremy Barlow)

Splinter of the Mind's Eye (novel: Alan Dean Foster)

Splinter of the Mind's Eye (Novel: Alan Dean Foster)

Chapters 1 – 12

Early Victories Omnibus [continued] (comic series: Ryder Windham & Bruce Jones & Louise Simonson & Terry Austin & Darko Macan)

Splinter of the Mind's Eye Comic Adaptation (comic series: Terry Austin)

Splinter of the Mind's Eye, Part I (comic: Terry Austin)

Splinter of the Mind's Eye, Part II (comic: Terry Austin)
 Splinter of the Mind's Eye, Part III (comic: Terry Austin)
 Splinter of the Mind's Eye, Part IV (comic: Terry Austin)

Mini-Mimban (miniatures game: Tom Bresnan)*

Mini-Mimban (miniatures game: Tom Bresnan)*

*NOTE: This miniatures scenario adapts the very end of *Splinter of the Mind's Eye*.

Empire and Rebellion [continued] (novel series: Martha Wells & James S.A. Corey)

Razor's Edge (novel: Martha Wells)

Chapters 1 – 16

Epilogue

Rebel Heist (comic series: Matt Kindt)

Rebel Heist, Part I (comic: Matt Kindt)

Rebel Heist, Part II (comic: Matt Kindt)

Rebel Heist, Part III (comic: Matt Kindt)

Rebel Heist, Part IV (comic: Matt Kindt)

Vernost (canceled video game: LucasArts)*

Vernost (canceled video game: LucasArts)*

*NOTE: This story never came to exist. Consider it historical curiosity.

Credit Denied (canceled AJ16 short story: Chris Cassidy & Tish Pahl)*

Credit Denied (canceled AJ16 short story: Chris Cassidy & Tish Pahl)*

*NOTE: This story never came to exist. Consider it historical curiosity.

Lives & Adventures [continued] (youth novel series: Ryder Windham)

The Rise and Fall of Darth Vader [continued] (youth novel: Ryder Windham)

Chapter 17 [continued]

Special Ops (AJ short stories: John Beyer & Kathy Burdette)*

Art of Infiltration (canceled AJ17 short story: John Beyer & Kathy Burdette)*

*NOTE: This story never came to exist. Consider it historical curiosity.

Star Wars Adventures [continued] (comic series: Jeremy Barlow & Tom Taylor & Chris Cerasi)

Princess Leia and the Royal Ransom (comic: Jeremy Barlow)

Star Wars 3-D [continued] (comic series: Len Wein & John Stephenson)

The Dark Side of Dantooine (comic: John Stephenson)

A Valentine Story (comic: Judd Winick)

The Heart of the Rebellion [continued] (comic series: Randy Stradley & Judd Winick & Ron Marz & Steve Hartly & Paul Chadwick)*

A Valentine Story (comic: Judd Winick)*

*NOTE: This trade paperback is for the *Empire* comic series. It seems that they decided to include *A Valentine Story* in with that series for some odd reason. Also, one might note that in the *Star Wars Comics Companion*, this story is given the alternate title *Breaking the Ice*.

Ghosts of Hoth (SWT17 short story: Rob Williams)

Ghosts of Hoth (SWT17 short story: Rob Williams)

Assault Team (video game: Disney Mobile)

Assault Team (video game: Disney Mobile)

Star Destroyer *Devastator*

Escape the *Devastator*

The Rebel Strikes

The Wookiee Wins

System Purge

Prison Break

Attack of the Droids

No Disintegrations

Armed & Dangerous

The Empire's Secret

Escape from the *Devastator*

Kashyyyk

Emissary to the Wookiees

The Deep Dark Woods

- The Wookiee Code
 - Strength of a Wookiee
 - Riot in Rwookrrorro
 - Defending Rwookrrorro
 - Capture the Codes
 - Bossk Fight
 - The Force Will be With You
 - Raaaaghshnaaargh!
 - Code Breaker
 - The Hunted
- Ord Mantell
 - Into the Savage Lair
 - At the Coast
 - The Princess
 - Investigation
 - Chasing Savrips
 - Dancing with Savrips
 - Recover the Module
 - The Lair
 - Journey to the Outpost
 - Imperial Outpost
 - Raking Through the Junk
 - The Great Escape
- Tatooine
 - Old Friends in Mos Espa
 - The Wretched Hive
 - The Mandalorian
 - The Hunt
 - The Living Desert
 - Utinni!
 - Hunt for the Holoformer
 - The People of the Sand
 - Aggressive Recruitment
 - Arena
 - Out of the Dune Sea
 - Get Off This Rock
- Coruscant*
 - Alien Protection Zone
 - Zone Riot
 - Rise of the Ithorians
 - Don't Shoot the Messenger
 - A New Alliance
 - "NO" to the Oppressors
 - Palace Raid
 - The Gotal District
 - The Palace
 - To the Hangars!
 - The Emperor's Vault
 - Escape the Palace
- Death Squadron
 - Infiltration
 - Surrender
 - Poking the Bees' Nest
 - The Belly of the Beast
 - Droids at Work
 - A Rumble in the Belly

- The Final Escape
 - No Time to Waste
 - The Captain's Bridge
 - The Message
 - File System Overload
 - In the Emperor's Name

Lords of Nal Hutta (RPG: Fantasy Flight Games)

Lords of Nal Hutta (RPG: Fantasy Flight Games)

- Introduction
- Modular Encounters
 - Welcome Aboard
 - What a Hunk of Junk...
 - Escape
 - Turning the Tables
 - The Chase is On
 - Toydarian Grocery Shopping
 - The Merchant District
 - Shuffling the Truffles
 - Freeze!
 - Mother Lode
 - A Deal Gone Wrong
 - Ulwan Bacheetska
 - The Parties Involved
 - Resolution
 - Rubbing Slimy Elbows
 - The Grantee Noopa
 - The Invitation
 - Arrival on Nal Hutta
 - The Rules of the Grantee Noopa
 - Wheeta Palace
 - Shalo Sherin and His Retinue
 - Torani Kulda of the Virulli Clan
 - Refreshments
 - The Dance
 - The Dinner
 - Closing Ceremony
 - Victory and Defeat
 - The Dead Road
 - Too Good to be True
 - Off the Beaten Path
 - The Legend of Pybus
 - Better Left in the Past
 - Vortga's Treasures

Strongholds of Resistance [continued] (RPG: Fantasy Flight Games)

Strongholds of Resistance [continued] (RPG: Fantasy Flight Games)

- Introduction
- Hidden Bases [continued]
 - Echo Base
 - Plot Hooks and Alternate Storyline Ideas
 - Plot Hooks
 - Supply Run
 - Wampa Wipeout
 - Polis Massa Base
 - Plot Hooks and Alternate Storyline Ideas
 - Plot Hooks
 - Imperial Espionage

- Imperial Attack
- Defiant Core Base [continued]
- Plot Hooks and Alternate Storyline Ideas [continued]
- The Procurement Specialists
- Modular Encounters [continued]
- In Too Deep
- The Conference
- Negotiation and Escalation
- Resolution
- Denouement
- Cynabar's Droids Datalog (AJ short stories: Drew Campbell & Eric S. Trautmann)**
- Cynabar's Droids Datalog Version 4.7.110 (AJ13 short story: Drew Campbell & Eric S. Trautmann)
- Droid Classifications
- Droid Personalities
- First Degree Droids
- Second Degree Droids
- Early Victories Omnibus [continued] (comic series: Ryder Windham & Bruce Jones & Louise Simonson & Terry Austin & Darko Macan)**
- River of Chaos (comic series: Louise Simonson)
- River of Chaos, Part I (comic: Louise Simonson)
- River of Chaos, Part II: The Path to Honor (comic: Louise Simonson)
- River of Chaos, Part III (comic: Louise Simonson)
- River of Chaos, Part IV (comic: Louise Simonson)
- Lives & Adventures [continued] (youth novel series: Ryder Windham)**
- The Rise and Fall of Darth Vader [continued] (youth novel: Ryder Windham)
- Chapter 17 [continued]
- Chapter 18
- Rivals (miniatures game: Sterling Hershey)**
- Rivals (miniatures game: Sterling Hershey)
- Rebel Raiders (miniatures game: Sterling Hershey)**
- Rebel Raiders (miniatures game: Sterling Hershey)
- Tusken Rustlers (miniatures game: Sterling Hershey)**
- Tusken Rustlers (miniatures game: Sterling Hershey)
- The Black Sun Nexu (miniatures game: Sterling Hershey)**
- The Black Sun Nexu (miniatures game: Sterling Hershey)
- Raiding Sunfire Outpost (miniatures game: Sterling Hershey)**
- Raiding Sunfire Outpost (miniatures game: Sterling Hershey)
- Unfinished Business (miniatures game: Sterling Hershey)**
- Unfinished Business (miniatures game: Sterling Hershey)
- Gunrunner
- Well-Armed and Dangerous
- Shafted!
- Bloodhawk Down (miniatures game: Owen K.C. Stephens)**
- Bloodhawk Down (miniatures game: Owen K.C. Stephens)
- We're Going In
- The *Bhishana Bhaga*
- The Sanctum Sanctorum
- The Other Guys
- Wrapping Up
- Steal of a Deal (miniatures game: Jeff Quick)**
- Steal of a Deal (miniatures game: Jeff Quick)
- The Twitch Twi'lek
- Blast Away!
- Didn't We Park Right Here?
- Wrapping Up

Put Up Your Dukes (miniatures game: Jeff Quick)

Put Up Your Dukes (miniatures game: Jeff Quick)

Welcome to Happytown

The Blinders

The Hutt's Last Laugh

Put Up Your Dukes

We Meet at Last

Wrapping Up

The Nebula Assassin (RPG: Owen K. C. Stephens)

The Nebula Assassin (RPG: Owen K. C. Stephens)

All Aboard

All Hell Breaks Loose

Star Wars Missions [continued] (youth novel series: Ryder Windham & Dave Wolverton)

Star Wars Missions, Cycle IV (youth novel series: Dave Wolverton)

Prisoner of the Nikto Pirates (youth novel: Dave Wolverton)

Preliminary Mission

Chapters 1 – 2

Mission Briefing

Your Mission: Prisoners of the Nikto Pirates

The After-Mission

The Monsters of Dweem (youth novel: Dave Wolverton)

Preliminary Mission

Chapters 1 – 4

Mission Briefing

Your Mission: The Monsters of Dweem

The After-Mission

Voyage to the Underworld (youth novel: Dave Wolverton)

Preliminary Mission

Chapter 1

Mission Briefing

Your Mission: Voyage to the Underworld

The After-Mission

Imperial Jailbreak (youth novel: Dave Wolverton)

Preliminary Mission

Chapters 1 – 3

Mission Briefing

Your Mission: Imperial Jailbreak

The After-Mission

The Adventures of Celia "Crimson" Durasha [continued] (AJ/SWH short stories: Charlene Newcomb & Rich Handley & Peter Schweighofer)

Crimson Bounty (AJ14 short story: Charlene Newcomb & Rich Handley)

Small Favors (AJ12 short story: Paul Danner)

Small Favors (AJ12 short story: Paul Danner)

Sandblasted (SWT4 short story: Kilian Plunkett)

Sandblasted (SWT4 short story: Kilian Plunkett)

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Dark Forces [continued] (video game: Justin Chin)

Talay: Tak Base

Cutscene II

Mission II: Talay: Tak Base--"After the Massacre"

Anoat City

Mission III: Anoat City--"The Subterranean Hideout"

Research Facility

Mission IV: The Planet Fest--"Imperial Weapons Research Facility"

Gromas Mines

Cutscene III

Mission V: Groma Mines--"The Blood Moon"

Cutscene IV

Kyle Katarn's Tale [continued] (miniatures game: Abel Pena)

Kyle Katarn's Tale [continued] (miniatures game: Abel Pena)

Mission 3

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Dark Forces [continued] (video game: Justin Chin)

Detention Center

Cutscene V

Mission VI: Imperial Detention Center, Orina Ckra--"Crix Madine's Fate"

Ramsees Hed

Mission VII: Ramses Hed Docking Port, Cal-Seti--"Deadly Cargo"

Robotics Facility

Cutscene VI

Mission VIII: Robotics Construction Facility, Anteevy--"Ice Station Beta"

Cutscene VII

Nar Shaddaa

Mission IX: Nar Shaddaa, The Vertical City--"The Death Mark"

Jabba's Ship

Cutscene VIII

Mission X: Jabba the Hutt's Ship--"Jabba's Revenge"

Cutscene IX

Imperial City

Mission XI: Imperial Center, Coruscant--"The Imperial Mask"

Fuel Station

Mission XII: Imperial Fuel Station, Ergo--"Smuggler's Hijack"

The Executor

Mission XIII: The Executor--"The Stowaway"

The Arc Hammer

Cutscene X

Mission XIV: The Arc Hammer--"The Dark Awakening"

Cutscene XI

Rogue Squadron [continued] (video game series: LucasArts)

Rogue Squadron [continued] (video game: LucasArts)

The Rebel Opposition [continued]

Defection at Corellia

Liberation of Gerrand V

Rogue Squadron

The Jade Moon

Imperial Construction Yards

Assault on Kile II

Rescue on Kessel

Prisons of Kessel

The New Threat

Battle Above Taloraan

Escape from Fest

Blockade of Chandrila

Raid on Sullust

Moff Seerdon's Revenge

The Battle of Turak IV (SWH short story: Enrique Guerrero)

The Battle of Turak IV (SWH short story: Enrique Guerrero)

3 - 3.25 ABY

- Brema News reports a massive exodus in preparation by the Pinacists in the Brema sector.

It is currently unknown as to whether or not Moff Malcom will intervene to stop Von Doobba and his followers from leaving the sector. (Exact date of report via Brema News: 38:3:18) (conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #13)

- *Yun is sent by his father to the Benduki to learn with the Followers of Palwa to help benefit the family business in the future. (conjecture based on The Dark Forces Saga, Part III: Pride of the Dark Side)*
- *Around this time, a Chiss probe passing through the Klasse Ephemora system's planet Mobus had acquired a new moon. It was dubbed M-Eighteen by the probe and forgotten, but little did the Chiss know that the new "moon" was the sentient planet Zonama Sekot. (conjecture based on Refugee)*
- *Around this time, a suit worn by lawyer Eramuth Bwua'tu during Tahiri Veila's trial over forty years from now goes out of style . . . but he will still wear it to court. (conjecture based on Vortex)*
- *Nal Hutta Kal'tomak reports the destruction of the shadowport smuggler enclave on the moon of Syvris by the Imperial Death Squadron. (Exact date of report via Nal Hutta Kal'tamok, Basic Edition: 38:3:31) (conjecture based on Galaxywide News Nets supplement in The Official Star Wars Adventure Journal #13)*
- *A Rebel named Garve meets with fellow Rebel Colonel Phlik in Chalmun's Cantina. He tells Phlik about a mission he went on for the Empire to Jellyfish Cove. He was hired to go there and work at the local Imperial station, only to be told not to go out at night or into the fog. He soon learned that the fog brought with it strange creature that could appear as female humans, but then become life-sucking semi-solid creatures that would kill any humanoid near for sustenance. When he witnessed some new arrivals get attacked, he realized that the planet was a penal colony. He managed to kill the Imperial guards on the base, steal their pay, and escape in one of the Imperial prison ships, bringing with him a load of former Imperial prisoners, ready and willing to join the Rebel cause under Phlik's command. (Tales from Mos Eisley: Light Duty)*
- *In Chalmun's Cantina, Tem Chesko and Bezzem sit and share a drink and stories. Tem tells Bezzem of how it took him 71 years to reach Tatooine from Cirus II. He had been on a mission for a mining company when his ship's drives were damaged. After spending several years alone, thinking of his lover, Maia, and going semi-insane and , he found a service droid (MILL-247-EE, which he called "Millie"), and finally had a companion. As time when by, he tell Bezzem, he and Millie became close and she seemed to even love him, at least as much as a droid can. When he turned 86 and was about to die, she saved his life by giving her power core to him as an artificial heart. Shocked, Bezzem can only watch as Tem opens his jacket to reveal Millie's power core in the center of his chest. (Tales from Mos Eisley: Mostly Automatic)*
- *Leaving Chalmun's Cantina for some peace and quiet, Sam Heggs discovers Jeet Travis, a bounty hunter, drinking Vascheah Rye, which Heggs offers to trade grumph eggs for. When Jeet refuses to believe that any human could survive to steal a grumph egg, Hegg shows one to him and tells him how he came by the eggs. A short while earlier, he had been on a frozen planet and discovered the eggs. After consulting a guidebook, he learned that grumphs hibernate in winter, which meant he was safe until a thaw. He then saw an entire area that was thawed, lush jungle. He saw a young man being attacked by a grumph, and soon realized (by dumb luck, basically) that he was witnessing a portal in time. He ran back into the frozen "present" and destroyed every egg he could find until the grumph chasing the young man vanished, and the portal in time closed. Heggs realized, based on the young man's knapsack that he was witnessing a younger version of himself battling the grumph, and by saving the young man, he believes he saved himself. When Jeet points out that it makes absolutely no sense for destroying an egg in the present could cause a beast in the past to never be born, Heggs simply replies "Beats me," and downs the last of Jeet's rye.**

*(Tales from Mos Eisley: Heggs' Tale)**

***NOTE:** Of all of the Official Continuity comics Dark Horse has produced, *Tales from Mos Eisley* has been regarded by many (well, those who actually realize it exists at all) as the absolute weakest of the lot. *Heggs' Tale*

takes the cake within the comic, though. This was our first modern (i.e. not counting the *Lost in Time* crossover of Star Comics' *Droids* and *Ewoks* comic series) look at time travel in the *Star Wars* universe (assuming Hegg wasn't just drunk off his ass and making it all up). It appears that whatever phenomenon Heggs encountered caused him to be able to walk from the "present" into a "past" that never actually happened. Once there, he could walk around in the "past" like normal, but he passed through solid objects like a hologram, and could be heard, but not seen by the people in the "past." Also, time seemed to work in a completely backwards fashion. Heggs destroys a grumph egg in the *present* in order to cause a creature in the *past* to never have been born. For this to make any logical sense, the creature would have to either exist in complete temporal reversal of how everything else does (i.e. "time's arrow" points the opposite direction, akin to one of Stephen Hawking's theories), or the egg would somehow have to have been transported into the past from a point *after* Heggs' "present" to a point *before* the young Heggs' encounter with the creature. At any rate, the story pretty much sucked. (Luckily, time travel, when handled elsewhere in the saga, was dealt with in a more straightforward, careful fashion, for the most part.)

- The Hopskip (with crew Haber Trell and Maranne Darmic) is carrying supplies and two Rebels (Rijj Winward and Rathe Palror to Derra IV. En route, they are taken aboard the Imperial Star Destroyer Admonitor to see Captain Niriz. Niriz forces them to take on a mission for the Empire—a little "side trip" to Corellia in exchange for being allowed to continue on their way. Their cargo is unloaded and replaced with a new cargo of 200 sleight boxes, and a new member joins them—Jodo Kast. At least they think it is Jodo Kast. In reality, it is Admiral Thrawn, who is undertaking a special mission to Corellia. They all head for Corellia on the Hopskip and Jodo Kast/Thrawn has them attempt to contact their supposed buyer, Borbor Crisk (local Black Sun head Zekka Thyne's rival), at an incorrect booth on Treasure Ship Row, alerting Zekka Thyne to their presence. They are noticed by Hal and Corran Horn of CorSec, who manage to help the group out during a bar fight, thus joining the team to discover their motives. Later, Kast/Thrawn has Corran, Maranne, and Rijj stay with the ship while he, Rathe, Hal, and Haber go to where the incorrect shopkeeper said they should meet their Crisk contact. It was a setup, though, and Kast/Thrawn allows the other three to be taken by Black Sun goons. The prisoners are taken to Thyne's base, while Kast/Thrawn returns to the others. Meanwhile, Maranne, Corran, and Rijj have popped open the only two sleight boxes with broken seals to discover that they contain uncut durindfire gems (a fortune worth) and spice. When Kast/Thrawn returns and informs them of the others' capture, he and Corran prepare to go to Thyne's fortress to bargain for the others. Corran has Maranne and Rijj take the two boxes they had opened and store the rest at a storage facility (that Kast/Thrawn notes as they pass by on their way to Thyne's, despite Corran's attempt to look casual as they pass by). Elsewhere, Colonel Maximilian Veers speaks with Corellia's Imperial liaison officer, Kirtan Loor, about a tip he received regarding Rebel activities in Zekka Thyne's fortress. He intends to strike the fortress soon, based on this information. At Thyne's base, Kast/Thrawn and Corran meet with Thyne. Kast/Thrawn turns Corran over to him, tells him about the others taking boxes to the storage facility, tells Thyne that Haber and Rathe are Crisk-paid assassins, and that Corran and Hal are just buffoons pulled in on it. Corran is placed in a holding cell with Hal, right next to one holding Rathe and Haber. Before leaving, he slips the Horns a molecular stiletto, which will allow them to escape. And escape they do. They make their way up to Thyne's main room, where Kast/Thrawn helps them defeat Thyne's henchmen, while Thyne escapes. While Kast/Thrawn leaves and Rathe and Haber make their escape, Corran and Hal hunt down Thyne, finally capturing him when Hal stuns him while he's holding Corran hostage. Once outside, Hal and Corran speak with Veers, who is leading an Imperial raid on the fortress. They "invite" Veers to help them clean out the "Rebels" inside, which allows Veers and his men to stomp Black Sun's Corellian operation flat. Elsewhere, Rijj and Maranne are attacked by Thyne's goons sent to get the boxes, but are saved when Haber and Rathe arrive. Finally, the two Rebels and two smugglers escape on the Hopskip with a datacard from Kast/Thrawn and the two opened boxes. The datacard thanks them for their help and informs them that the spice and gems are fake, and the other boxes were empty. The card's imprint will prove to Niriz that the mission was accomplished and they will be allowed on their way. A short time later, the Hopskip has returned to the Admonitor and picked up its crates of "sausages" (covering weapons for the Rebels). As they leave, Thrawn speaks with Niriz as Darth Vader arrives and joins them. Thrawn's plan has been a major success. With his planning, Black Sun has taken a major blow, which was Vader's wish. The Rebels are now carrying a

homing device which will lead the Empire to the Rebel base in the Derra system. Veers is suggested by Thrawn for promotion to the rank of General and assignment as head of the Executor ground forces. And in return, Vader has given Thrawn command of the Noghri. The mission has been profitable all around. Thrawn orders Niriz to return them to the Unknown Regions.

(Side Trip)

- The “Hammers” Elite Armor Unit is pulled from active duty for retraining and reorganization. (conjecture based on *Special Military Unit Intelligence Update*)
- Kyp Durrón’s parents speak out against the destruction of Alderaan (and other atrocities), causing all three of them to be sent to the spice mines of Kessel. The eldest brother, Zeth, is not sent, but instead brainwashed and taken to the Caridian Academy for stormtrooper training. (conjecture based on the *Star Wars Encyclopedia*)
- Medtech Industries declares bankruptcy. (conjecture based on *The New Essential Guide to Droids* and *Look Sir, Droids!*)
- TriNebulon News reports that riots on Lenthalis have led to martial law being imposed throughout the Spirva sector, under orders from Moff Shinda. Imperial forces within the sector have been sent to quell the unrest. (Exact date of report via TriNebulon News: 38:4:7) (conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #14)
- A group of Imperial recruits are assigned to serve on the Executor as their first posting after completing basic training.* (conjecture based on *Murder on the Executor**)

*NOTE: Information provided by Luke van Horn. This is “a couple of months” before the scenario, which begins during the Battle of Hoth.

- Nal Hutta Kal’tamok reports that the Imperial Death Squadron has apparently not been reported as seen since the attack on Syvris. (Exact date of report via Nal Hutta Kal’tamok, Basic Edition: 38:4:15) (conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #14)
- The planet Somavva is the first to report to the Independent Trader’s Infonet that the Empire is boarding free-traders’ ships. (conjecture based on *The Official Star Wars Adventure Journal* via *TimeTales*, abridged)
- During the height of the Galactic Civil War, Carbanti United Electronics begins to reverse-engineer its own products to create new sensor-jamming products. (conjecture based on *The New Essential Guide to Weapons and Technology*)
- When Darth Vader arrives on Zaloriis to force its leader, Minister Transe Decaar, to pay the planet’s scheduled tribute to Emperor Palpatine, Decaar declares the planet’s independence from the Empire and has his forces attack Vader’s. Vader makes short work of Decaar and his forces, then saves Colonel Maximilian Veers from execution in Zaloriis City. When Veers gives Vader access to his new AT-AT models at his secret Camp Culroon base, Vader uses them to attack Zaloriis again, then promotes Veers to the rank of General, while Veers lets the Dark Lord know that there is word that the Rebels may be in the Elrood system. (To be continued below . . .)

(Galactic Battlegrounds)

- Taking a breather from smuggling to eat at Feyodor’s Tavern, Drake Paulsen and Nikaede are approached by Padija Anjeri, and anthropology student. Feyodor has recommended them to her, and she wants them to help get her, two others, and a crystal Twi’lek skull off of the planet. The skull belongs to a primitive Twi’lek tribe, and they will not make important political decisions (like joining the Rebel Alliance, which Padija is a part of) without the skull present. She offers 30,000 credits, which Drake can’t turn down, so they go to meet Padija’s comrades. They come across her mentor, Dr. Maa’cabe, as Imperials kill him. The other Rebel, Colonel Tyneir Renz, is missing. The smugglers and their new client race toward a smuggler hideout that Drake’s father used to use, only to find Imperials chasing them. Upon arrival, the hideout is no safe. Renz has found it. Renz is a Jedi and is wounded, but puts up

a good fight. Luckily, between the smugglers and the Rebels, they defeat the Imperials. That is when Padija, who has taken a liking to Drake, reveals that Renz is her father. Together, they get to the hidden Steadfast and escape with the skull, taking it to Derora and the Rebel base there. Shortly thereafter, Renz is part of a ceremony formally returning the skull to the Twi'lek clan and bringing them into the Alliance, the first step toward a hopeful Alliance pact with all of Ryloth in the future. Drake and Nikaede must leave for the rest of their "vacation" and prepare for new jobs, but both he and Padija hope their paths will cross again.*

(Idol Intentions)*

*NOTE: I know that the bio for Drake with this story says he is 17, which would put this at the same year as *A Bitter Winter*, but that bio is apparently a copy of the earlier bio, since the story itself specifically states that Drake is 19 at this point.

- Arriving on Byblos on business, smuggler Crimson Durhasa is arrested by Imperials, but has time to signal her droid, U-THR for help. The droid manages to exit their ship, the Starlight Red, and track down Crimson. The two then make their way past Imperials and a locked-down docking bay before blasting off to freedom in the Starlight Red. U-THR has saved the day.

(Crimson Jailbreak)

- After finally getting the Rebel base on Hoth (built as an expansion of a smaller base set up by the Mon Calamari smuggler named Salmakk) up and running, Major Kem Monnon writes a summary of the process the Rebels used to turn the frozen world into a suitable base. At about the same time, employees of Durga the Hutt's Orko SkyMine Corporation submit a report outlining the mining opportunities to be had in Hoth's asteroid belt, but also mentions an incident when two mining droids mined each other, thus destroying themselves. The employee is soon executed, or so we are to believe.

(The Illustrated Star Wars Universe: Hoth Entry)

- Spring. Early in the morning, Wicket sets out to head for the river where he is going to try out his new fishing rod for the first time. Saddling his pet bordok, Baga, the young Ewok looks forward to a day without having to babysit small woklings. Just then, his mother and baby sister Winda walk by. His mother tells him to take Winda along for his trip, and Wicket realizes that there is no point in arguing. He lifts Winda into Baga's saddle and they set off for the river. After a while, Winda begins to giggle, and Wicket sees a trail of worms wriggling into the woods. Wicket realizes that they are coming from his bait basket: he has to catch some new ones down by the river. After a while, Winda falls asleep in the saddle. Entering a clearing, Wicket decides to take out his lunch. But when he opens his saddlebags, he finds they are empty. Winda must have eaten everything during her trip on Baga's back. Sighing, Wicket remarks that he can eat some fish for lunch. Sometime later, Winda awakens and begins to play with Wicket's new fishing rod. When Wicket notices this, he shouts for her to put it down. His little sister lets go of the rod, which lands into a clump of bushes. Wicket chases after it, shoving aside the bushes to find the rod in pieces on the ground. Giggling, Winda tells her older brother that their mother said never to play in poison ivy. Wicket looks around him and suddenly begins to itch. Remarking that he is sick and tired of the trip, Wicket tells Winda that they are going home. Soon they arrive back at their hut. Crying, Winda runs into her mother's arms. Wicket stomps in behind her and sits down by the fireplace. Their mother listens to the whole story and tells Winda that Wicket did not mean to hurt her feelings. She tells Wicket to go over to Logray's hut and see if he has a powder for his rash. While Logray works to prepare a potion, Wicket tells him about his terrible day with Winda and how fed up he is with woklings. Stopping for a moment, Logray adds an extra ingredient to the powder. Pouring it into a cup of tea, he offers it to Wicket. Suddenly, his itching is gone and in its place is a warm, drowsy feeling. As Wicket falls into a deep sleep, he hears Logray telling him to dream of lessons learned and forgotten. Wicket dreams of a time long, long ago when he was still a wokling. Wicket's big brother, Weechee, had just gotten a brand-new bow and arrows and was going into the forest for target practice. Eagerly, Wicket offered to lead Weechee's bordok for him, and together they set off into the forest. Wicket followed his brother up a steep, rocky trail that ran alongside a deep ravine. As the old bordok slowly picked its way along the trail, Wicket fell farther and farther behind Weechee. Giving the reins a sharp tug to move the bordok along, the animal stumbled, and Weechee's new

arrows slipped out of the pouch and went clattering to the bottom of the ravine. When Weechee told Wicket that he told him to be careful, the young wokling remarked that he can still use the bow as a slingshot. Demonstrating it, the bow's string snapped in two. Angrily, Weechee cried out that he had enough of Wicket for one day and told him to go home. Hurt and confused, Little Wicket ran to his Soul Tree, where he sat down for the rest of the day, thinking about the bow and arrows. He was only trying to help. He makes a vow that when he ever has a kid brother or sister, he will never ever be mean to them. Suddenly Wicket opens his eyes and looks around. He is in Logray's hut, holding a cup of tea, realizing that he must have fallen asleep. He tells Logray that he had such a strange dream. Leaping out of his chair, Wicket cries that he has to find Winda. Wicket runs all the way home where Winda is sitting by her mother, having dinner. He tells his little sister that he is sorry as he was not very nice to her today. Winda's face brightens as Wicket tells her that he did not mean all the things he said to her: he just forgot how hard it is to be the youngest in the family. Winda throws her little arms around her big brother and gives him a hug. Late that night, when everyone had gone to bed, Wicket tiptoes over to Winda's hammock, asking her if she is still awake. She mumbles sleepily that she is. Then, Wicket asks her if she would like to go fishing with him tomorrow . . .*

(Wicket Goes Fishing)*

*NOTE: This summary was provided (to my great thanks) by Eddie van der Heijden.

- The Ewoks hold their special annual celebration: the final and most exciting event is a raft race along the rapids in the underground caves. Willy's big brother, Weechee, is going to compete as he is one of the best rafters. As the young Ewoks gather for the race, Willy asks Weechee if he can come along, but Weechee remarks that there is no room for him. Turning to the others, Weechee asks them if they have seen his partner, Paploo. Teebo tells him that Paploo is not coming as he hurt his leg in the bordok relay and had to go home. Panicking, Weechee finally accepts Willy's offer to become his partner for the race, and the two of them carry their raft toward the caves. But as they near the mouth of the cave, Willy stops: the long tunnel ahead looks black, and he suddenly remembers the stories his father, Deeje, had told, about the tunnels that twist through the shadows beneath the forest, about the sounds of the rapids, and about the mysterious cave spirits. But Weechee tells him that the cave spirits only come at night, and their race will be finished before that. But Willy's eyes fill with tears, and he tells his older brother that he is too afraid. Furious, Weechee stalks into the caves by himself. Willy wanders sadly away, through the grove of star leaf tress which lead down the Mirror Lake. Crying, he prays to the Great Spirit Tree, asking to become brave like the other Ewoks. Suddenly, the grove of star leaf trees begin to glow, and right in front of him the young Ewok sees a bright blue stone. Willy sees that it resembles the magic stones that Logray gives to grown Ewok warriors, telling them to keep it with them as it will make them brave. Wiping his tears away, Willy tucks the magic stone into his arrowgrass pouch and skips down the lake to wait for Weechee to tell him that from now on, he will be brave . . . Inside the caves, Weechee launches his raft. The other Ewoks are already up ahead, paddling into the channels. Soon, Weechee is in the rapids, fighting to keep control of the raft. Suddenly, his paddle flies out of his hands. At the next corner, his raft goes into a spin and the water lifts the young Ewok up and hurls him against a rock shelf. The raft is smashed to smithereens. When Weechee opens his eyes, it is cold and dark: he shivers, realizing that he will never get past the rapids without the raft. And soon, night will come. All alone in the underground caverns, Weechee feels afraid. Then, above the sound of the water, he thinks he hears wailing. His teeth begin to chatter, and Weechee promises that if he gets out of the cave alive, he will never tease Willy about being afraid again. Meanwhile, Willy had reached the lakeside and sits down next to a rippleberry tree. He hears the happy voices of the young Ewoks as they emerge from the caves. Feeling ashamed of himself, Willy hides in the shadow of the tree. Then he hears the Ewoks talking about Weechee, who should have come out of the caves already. Then, one of the Ewoks remarks that they should get back as the night will soon fall. Team by team, the young Ewoks head back to the forest. As the sun begins to set, Willy is still waiting for his older brother by the cave. As darkness begins to surround him, Willy begins to tremble. But suddenly, he remembers the magic stone. He takes it out and holds it for a moment next to his heart. Then he takes the biggest breath he

can and steps into the shadows of the forest. Branches grab at him as he hurries through the dark, back to the entrance of the cave. Trusting for the magic stone to keep him safe, he drags a log into the tunnel and rolls it into the channel. Tumbling onto it, he calls out for Weechee. The log moves slowly in the current, and Willy wraps his arms around it to keep it steady. Then, he hears a faint cry for help. The current grows stronger, and the log speeds through the cavern. As the log careens through the darkness, Willy sees Weechee on a rock shelf just ahead of him: he shouts for his older brother to jump onto the log. In a split second, Weechee jumps onto the log. Holding on, the brothers tumble through the rapids until at least they can see faint moonlight up ahead. Then they burst from the cave. There at the lakeside are DeeJ, Shodu, Chief Chirpa, and the warriors who, alarmed at Weechee and Willy's absence, had started to search for them. The young Ewoks are lifted out of the water and wrapped in blankets. Weechee tells his younger brother that he was scared down there in the dark: he will never make fun of him again. On the way back to the village Weechee tells the other Ewoks how Willy had come to find him. Shodu stops and puts her arms around her son, telling him how brave it was of him. Willy explains that he found a magic stone which made him brave. As he reaches into his pouch, he finds it is empty: he realizes he must have lost the stone somewhere in the churning rapids. Willy's eyes grow round with wonder: he realizes how brave he had really been after all. Later that night, Chief Chirpa and the Ewoks assemble in the ceremonial hut. Chirpa decorates all young Ewok rafters, and when he comes to the last in line, Willy, he hangs a fire shell, the mark of Ewok bravery, around the young Ewok's neck. Chirpa tells him that they are proud of him: what he has done once, he can do again as courage is magic from within the heart. Cheers burst from the Ewoks and Willy's face shines with pride.*

(The Ewok Who Was Afraid)*

*NOTE: This summary was provided (to my great thanks) by Eddie van der Heijden.

- Wicket W. Warrick and Princess Kneesaa discover giant Phlogs chopping down trees on the forest moon of Endor and hear the sound of the trees crying in pain. They inform Chief Chirpa, who sends a group of Ewoks to check on the trees, though he only slightly believes the children. Wicket and Kneesaa go to the old hermit Ewok Logray, who believes them because he knows of the days when the Ewoks once lived in Simoom, where the Phlogs now live, but they were driven away when the Phlogs cut down all of the trees there. Hoping to avoid a similar fate here, Logray gives the children a powder that will enchant the Phlogs into thinking that the trees are magical and cause them to stay away from them. They try to put this into the Phlogs' food while they are asleep, but they awake and nearly capture the kids. Luckily, they manage to effect the Phlogs with the powder and are reunited with the rest of the Ewoks that Chirpa sent. The Phlogs leave the area alone, Wicket and Kneesaa are made honorary members of the Ewok council, and Logray is named the official medicine man of Chirpa's tribe.

(How the Ewoks Saved the Trees)

- Just before the harvest festival, Wicket and Teebo decide to go hang-gliding, despite Kneesaa's warnings about the weather. They end up caught in a storm and are only saved by a smoke signal from Kneesaa, whose chores they do in return.

(The Ewoks' Hang-Gliding Adventure)

- On the day of the harvest festival, Princess Kneesaa is charged with watching the Woklings Nippet and Wiley. When she decides to go off to have fun with Wicket, they take the Woklings along. Slapstick (after a fashion) ensues, but the Woklings find berries for the festival, so all is forgiven.

(The Baby Ewoks' Picnic Surprise)

- During a midsummer festival, Princess Kneesaa decides to enter more athletic-oriented contests, rather than the basket-weaving contest that she could likely win. Goaded by Wicket, who is biased against female athletes, she manages to success in a dangerous log-riding contest, changing his views on women's athletic abilities.

(Three Cheers for Kneesaa!)

- Young Force-sensitive Ewok Teebo is informed by the sinister Duloks that his sister, Malani, has been kidnapped by a monster and taken to its lair. While Chief Chirpa takes a group of Ewok warriors to save her, followed by Teebo, the Duloks attack the Bright Tree Village and

kidnap many of the Woklings. The kidnapping of Malani was a lie, though she has been captured by the Duloks themselves. Instead, the Ewok team discovers an old Dulok named Ulgo in the cave that was supposedly the monster's lair. When they try to get Ulgo to release a sacred bird he has trapped, a struggle ensues, during which Ulgo goes falling from a ledge. They race back to the village. Meanwhile, Teebo is set upon by a mantigute in flight, forcing him to crash in Yuzzum territory. A group of Yuzzums almost capture him, but he is saved by the Grudakk and taken back to its cave. Later, Teebo leaves the Grudakk's cave, only to discover the Dulok's village. He sees Malani about to be cooked and springs into action, just as the other Ewoks arrive to save the children. Teebo is captured and used to hold the others at bay as the Duloks escape, but their flight is short-lived as the Grudakk comes to the rescue. The Grudakk, revealed to be the Father Tree guardian, morphs the Dulok leader, Vulgarr, into a tree to be planted, even as the children are saved. Logray, seeing Teebo's Force potential, takes the young Ewok on as one of his potential apprentices.

(The Adventures of Teebo)

- While gathering sunberries, Wicket, Teebo, and Kneesaa are caught in a storm. While running back to the Bright Tree Village, Kneesaa steps on a poisonous nightshade thorn. They race her back to Chief Chirpa and Logray, but Kneesaa is dying. The only thing that can save her is sunnydew potion, a kind of magic liquid that exists only in the land of Zandor, across the magical Rainbow Bridge. It is the home of Gantu, a giant ogre that used to terrorize the Ewoks. For that reason, the crystal that activates the Rainbow Bridge is guarded and its use is forbidden. Without it, though, Kneesaa will die. Wicket and Teebo secretly steal it from the Ewok Council's hut, using it to create the Rainbow Bridge. Once across the Gorge of Fire on the bridge, they find themselves in a barren land, populated by Rockers, living rock creatures. The Rockers inform them that Gantu has stolen all of their sunnydew plants to use their liquid, which glows, to light his cave, as he is afraid of the dark. Wicket and Teebo, with a small lone flower sprout that they discover and intend to bring back to the village to let it flourish instead of leaving it in the wasteland, sneak into Gantu's cave. They are attacked by the ogre, and the glowing healing liquid is dumped all over Gantu, who glows so much that he no longer needs the liquid itself. Sunnydew flowers begin to sprout where it spilled, and the Rockers are excited to know that their land will eventually flourish again. Unfortunately, the crystal was broken during the scuffle, but the Rockers dig an underground path all the way back to the Bright Tree Village. Returning home without the magical liquid, Wicket and Teebo are shocked when they discover the flower sprout, which had been doused in the liquid during the fight, glowing itself. They use its power to save Kneesaa's life.

(The Rainbow Bridge)

- As the Bright Tree Village prepares for a celebration of Princess Kneesaa's birthday later in the day, Wicket helps Chief Chirpa to gather berries for her party. When Duloks attempt to steal the berries that they know are the Ewoks' favorite food, the woks are able to foil their plot because they notice the insects that are constantly around the Duloks due to how little they bathe.*

(Princess Kneesaa's Birthday)*

*NOTE: This two-page comic story is something of a quandary. It was published in Spain (and thus in Spanish) by Editorial Gepsa in their *MyComyc* series. There is some question as to whether these were officially licensed or not – a concern that kept them from being reprinted in the *Wild Space* omnibus volumes. However, Rich Handley and Abel Pena did extensive research and even translations on these, making them available on their websites, which were lined to via the *Official Star Wars Blog*. In the case of this specific story, it could take place on any of Kneesaa's birthdays, but given that the characters are designed to look like the Star Comics *Ewoks* series, and the story does not directly contradict *Rites of Power*, since it could very well be the same birthday, I am assuming that it is the same year as *Rites of Power*. That way, the *Ewoks* comics, both English and Spanish, remain in the same year as the rest of the *Ewoks* tales.

- On Kneesaa's birthday, Wicket and Teebo are on scout duty when Captain Krag and his Zorbian Pirates are spotted in the forest, planning to steal the Ewoks' gemwood tree, whose wood is amazingly valuable. When Teebo and Wicket are spotted, Teebo is captured, but Wicket makes it back to the Bright Tree Village to sound a warning. He interrupts just after Kneesaa is given a baby Bordok, Baga, as her pet. The older Ewoks, after having a few words about Chief Chirpa's decision to pass his leadership to Kneesaa when he passes away someday, send all of their able-bodied males to save Teebo and stop the pirates. The Ewoks

are all captured in the pirates' trap, and their passage to the pirates has left a trampled path that leads back to the village. The pirates head for the village, only to be stopped in their mission by the village's women, led by Kneesaa, riding Baga. As the pirates are sent packing, Kneesaa is accepted by the Elder Council as a girl with great potential as a future leader.*

(Rites of Power)*

*NOTE: Despite this story obviously taking place before the *Ewoks* cartoon series (given that, among other things, Kneesaa was just given Baga as a pet in this story), Malani wears a hood, which she should not have had, at least officially, until the first episode of the cartoon series. We can only assume that they are allowed to wear informal ones that do not denote age, even while woklings, or perhaps as older woklings. (Or it was just an artist's error, trying to capitalize on cartoon characters.)

- As the Harvest Festival approaches, one of the great honors bestowed upon an Ewok is to go to where the mountains meet the forest and cut down special, sacred wood that is both strong and light. This is the wood from which Ewok gliders are made. For this honor, Wicket, Teebo, and Kneesaa are recognized for recent bravery and sent to get the wood. Upon reaching the area by glider, they find the trees all cut down by bestial Quorks. When they are attacked by the Quorks and their flying dragon-like "devil beast," Wicket is captured by the Quorks and taken to their king, Marlox. Marlox wants him to build gliders for the Quorks. When Teebo and Kneesaa try to rescue him, they are captured too. While Kneesaa is tied up and threatened with the beast, Wicket and Teebo create rigged gliders for the Quorks. They then slip away on their gliders, stealing all of the wood, freeing Kneesaa, and leading the beast on a chase that sends it crashing into Marlox's throne room. As for the Quorks, they try to give chase, but their gliders fall apart. The three Ewoks return home in time for the ceremony.

(Flight to Danger)

- While out on a scouting mission, Wicket and Teebo try to find a new short cut home, only to come upon the Valley of the Lizard Warriors, where they are caught by lizard creatures led by Joddar. They are given food to fatten them up, but are heartened to see an Ewok among them. When the Ewok is revealed to be Graak, exiled from the Bright Tree Village for fighting to conquer (rather than self-defense), they find themselves in even greater trouble. Graak now leads Joddar and the Lizard Warriors, and they live by a simple code: survival of the fittest. They are sent into the valley and told that if they can make it to the end, while hunted by the lizards, they will be set free. They survive various encounters, including saving Joddar from a swamp beast. In doing so, they earn his gratitude and are shown their way to the end of the valley, but Graak confronts them there. Graak plays unfairly and nearly bests them, but Joddar and the lizards arrive, forcing Graak to stick to his deal and set them free. Graak is then banished from the lizards, no longer their leader.

(Valley of Evil)

- When Paploo and Chakka discover alien woodsmen planning to use a tank-like harvester vehicle to cut down trees in the forest, they race back to tell Chief Chirpa. Meanwhile, Wicket and Kneesaa are met by a freaked out Foonar (elephant-like creature) named Dooni. Dooni's mother and other Foonars have been captured by the woodsmen (led by Rok and Zol). Their vehicle has been damaged, requiring the Foonars to push or pull it in its harvesting operation. Wicket, Kneesaa, and Dooni spy on the woodsmen, but Dooni is captured and threatened to get Mama Foonar to push the vehicle. When Wicket and Kneesaa hide aboard the harvester and turn it against the woodsmen's own ship, the woodsmen board the ship and escape before it can be destroyed. Mama Foonar then pushes the harvester off of a cliff, just before the other Ewoks arrive to fight the woodsmen, which is no longer necessary, thanks to Wicket, Kneesaa, and Dooni.

(The Terrible Machine)

- Wicket is turned down by Logray when he asks to be the medicine man's apprentice. When Wicket discovers that Logray is treating the ill Latara and needs a fuzzynettle plant to save her, though, he goes on a dangerous trip and secures a fuzzynettle. When Logray receives the surprise assistance, he changes his mind and makes Wicket his apprentice.*

(Wicket Finds a Way)*

*NOTE: I place this story here because Wicket's friends seem shocked to find him learning magic from Logray in *The Ice Demon*.

- Teebo, Kneesaa, and Wicket watch a show of Logray's magical prowess. Wicket, who feels

like he could be a great sorcerer's apprentice if only he had a staff like Logray's, steals it from Logray's hut, trying to use it to perform his own magic. When the Ice Demon Stagorr witnesses Wicket's antics via a magical viewer, he casts a spell to make the Ewoks extra hot. To alleviate this, Wicket casts a spell to bring cool wings from the Ice Mountain, only to have it bring in magical winds from Stagorr that whirl around Wicket until he is transported to Stagorr's lair. Stagorr, for his part, wants the staff so he can free himself, after having been trapped there by Logray years ago. Logray, when alerted to Wicket's situation, sets out for the Ice Mountain to save his wayward apprentice. Stagorr reveals his plans for the staff and to lure Logray, but he cannot take the staff because it is imbued with Logray's magic. He may not need it to face Logray, though, as anything Stagorr touches turns to ice. He puts a spell on Wicket, forcing him to fight Logray with the staff. Logray and Wicket outsmart him, though, eventually stopping the fight. Stagorr is given the staff, with Logray's spell released, but Wicket uses light crystals to melt the snow over Stagorr, which then falls in the form of water, freezing over Stagorr again, trapping him. Logray's staff is returned, and Wicket decides not to continue training as an apprentice.

(The Ice Demon)

- While spending time near a swimming hole, Wicket, Kneesaa, and Teebo are relaxing. While Wicket and Kneesaa swim, Teebo tries to compose a new poem, only to hear a loonee bird laughing at him. He attacks the bird, and puts one of its feathers on his head as a trophy. He then begins to laugh wildly. He returns to the village, only to spread that laughter all over, wrecking things and causing a near riot. Logray realizes that it is because of the loonee bird feather that spreads the laughing spell. Kneesaa and Wicket must travel to Mount Sorrow to find the cure to break the spell. They travel to the mountain, taking Teebo along, only to find that the mountain itself sheds the tears that will end the spell. The mountain at first refuses to provide them, but heroic words from Teebo convince him to give the tears, which free Teebo, and presumably the village, from the spell.

(The Perilous Laughing Spell)

- The evil witch Morag sends a storm to plague the Bright Tree Village. While the Ewoks are busy saving each other from the storm, Morag's henchbeings sneak in and steal the crystal eye of the Kreegon beast, which means that she has found its remains. By replacing the eye in the remains, she can reanimate the beast. While Chief Chirpa goes to find Morag and fight the beast if necessary, as is his duty as the tribe's leader, Logray, Wicket, and Kneesaa view his crystal image spinner, discovering that the beast has been revived. With a protective amulet in hand, Kneesaa and Wicket go to find Chirpa and fight alongside him. They find him captured by Morag and left wrapped in vines. They free him, but they are pursued by the Kreegon, which will soon attack their village. They manage to lead it to burn in the sulfur pits, but with Morag's magic protecting it, it cannot be destroyed. They confront Morag, goading her into firing a beam of destruction at them with her magic, which they duck, allowing it to strike the Kreegon, destroying it instead. The day has been saved by Morag's own magic.

(Eye of the Kreegon)

- While in Sunshine Lake, aboard a small boat, Teebo dives underwater, bringing a sun pearl back to show Wicket. They are then set upon by a devil serpent, which knocks them overboard. They are saved by Squirk and other undersea dwellers, who use such pearls as food, all grown through the magical light from a red pearl. Then the tyrant Orcon arrives in their undersea kingdom on his devil serpent, demanding the pearl food, the Ewoks try to force him back. Instead, he steals the red pearl and escapes. Without it, Squirk and his people will starve. Wicket and Teebo don makeshift helmets to breathe and head underwater on seahorse-like wallocks to chase Orcon, with Squirk at their side. They sneak into Orcon's lair, while the serpent is asleep, and try to steal the red pearl back. When Orcon brings forth the serpent, they are nearly trapped, but Squirk sacrifices the red pearl to save them. They set the serpent against Orcon and escape, but without the red pearl, all seems lost. They spot the blue pearl that Teebo found and lost earlier, though, and it turns out that it grows the food pearls even better than the red pearl. All is well.

(The Underwater Kingdom!)

- Above Endor, C-3PO and R2-D2, on a courier vessel with Prince Plooz of Alzar, are in dire straits. They were to deliver Plooz back to King Gorkus of Alzar to avoid war with King

Zornog of Sooma, but they were attacked by the treacherous General Sludd of Alzar, forcing them to engage the hyperdrive with insufficient antimatter levels, just as torpedoes hit their exit point. This threw them into another dimension, and, upon emerging from a dimensional rift (the Endor Gate wormhole), R2-D2 mistakenly reports to an anxious C-3PO that they have been thrown 100 years into the future. (It has actually only been a few years. R2-D2 has told C-3PO that they have traveled anywhere from 10 to 100 years into the future, and C-3PO appears to have assumed the worst.) As they prepare to head back into the rift to return to their own time, Plooz launches himself in an escape pod, crash landing on the forest moon of Endor near the Bright Tree Village. (They have apparently moved not only in time but also in space.) Upon consulting Logray, Chief Chirpa believes that the “blinding flash” they saw may be a good omen, as they are about to enter peace talks with the Duloks. Several Ewoks, including Chirpa, Wicket W. Warrick, and Princess Kneesaa, go to the crash site, where they “save” Plooz, taking him back to the village. When Wicket and Kneesaa hear other sounds, they investigate, discovering the droids at the empty escape pod. Thinking the droids are demons, the young Ewoks race for help, nearly falling prey to a Dulok booby trap (a boulder on a stick . . . I kid you not) before R2-D2 uses his powerful arms (legs?) to save them. The droids tell them of their plight, causing them to realize that the “Star Child” is not an omen, and the Dulok trap means that the peace talks might also be a trap. They race to the village, but Chirpa, Plooz, and the others are already gone. At the “talks,” the Ewoks cross a rope bridge to the Duloks, only to have the Duloks take Plooz as their own “omen,” threatening to kill him if the Ewoks don’t leave. Once back on the bridge, the Duloks break its ropes, nearly dropping the Ewoks to their doom. However, C-3PO and the others have arrived, and light shining off of C-3PO’s golden body presents a “blinding flash” that sends the Duloks, fearful of the droid “demon,” running. The Ewoks and Plooz are saved, so the droids take Plooz back into space, where they enter the rift and return to their own time . . . (To be continued above as Lost in Time! . . . yes, I said “above,” not “below.” Isn’t time travel grand?)

(The Demons of Endor!)

*NOTE: Bear in mind that C-3PO and R2-D2 are wrong in how far they travel in time. They actually only travel from the time of the *Droids* comic book series to the time of the *Ewoks* comic book series. The idea that this is not an error but R2-D2 giving a range (which we obviously can’t understand) and C-3PO choosing the worse case scenario, is a brilliant little retcon in *The Droids Re-Animated, Part 1* by Abel Pena and Rich Handley.

- The Fleebogs on Endor leave a damsel flower for Kneesaa to find. She does, and before Logray can warn her of its powers, it sprays her, causing her to shrink (and continue to shrink). She falls down below and is taken to the Fleebog tunnels, where she learns that they are needing Ewoks to protect them from the ra-lugg creature. When Logray shrinks Teebo and Wicket to save her, they are saved from the ra-lugg by the Fleebogs, but not before they lose the growing powder that will save Kneesaa. When Teebo is also kidnapped by the creature, Wicket, the Fleebogs, and the even-smaller Kneesaa go to its lair. Finding the growing powder in its web, they use it to make the ra-lugg so big that it cannot fit in the tunnels and escapes into the forest, frightened. They then release Teebo and return Kneesaa (and themselves) to normal size, having made new allies in the Fleebogs.

(The Incredible Shrinking Princess)

- Wicket and Kneesaa help lug Logray’s things to a hot springs so that Logray can relax a little. While he is gone, they tend to his garden. Morag, from a distance, uses her magic to leave Logray stuck in the hot spring, unable to get to his staff. She then attacks the Bright Tree Village, freezing the Ewoks in place and releasing a thorn plant that grows, and grows, and sucks water from the region, which will cause the forest to die. Pursued by one of Morag’s creatures, Kneesaa and Wicket get to Logray, who has them take his staff back to thrust into the base of the plant. Unfortunately, before they can do so, Morag turns the torn plant into a thorn monster, which chases after them. They lead it into the hot springs, though, where too much water causes it to die, and the resulting explosion from the thorn monster wounds Morag enough to break her spell on Logray. The day has, once again, been saved by two young Ewoks.

(The Thorn Monster)

- While Logray and Chief Chirpa head for the Spirit Tree to give thanks in an Ewok ritual, they leave a randomly-chosen Ewok in charge of the village . . . Teebo! When Teebo makes a

mess of things, the others decide to lock him up until Chirpa and Logray return, but Teebo escapes on a glider. While he is gone, aliens under Captain Zornak visit the Ewoks and give them Stones of Obedience, which they wear without questioning what they are, transforming the Ewoks into a legion of slave laborers to gather gems for Zornak and his goons. Teebo, the only one remaining free, discovers this and heads for the alien ship, where he is spotted. Wicket is sent after him with a blaster, but Teebo frees him with a bonk to the head and taking off the stone. With Teebo pretending to be a prisoner of Wicket, they return to the ship, where they put Wicket's Stone of Obedience on one of the pilots, who blasts the aliens off into space, freeing them all of control. Teebo has saved the day during his one day as chief.

(King for a Day)

- Morag decides to poison the berries that are the Ewoks' main food source. After sending her mantigrue to put the poison onto the berries, Wicket, Malani, and Teebo discover the berries in a poisonous cloud. They inform Logray, and the Ewoks spread an antidote on the berries. When Morag tries to poison them herself to get the job done right, the antidote causes her sinuses to act up. The antidote did not only cure the poison but also protect the berries from more of Morag's meddling.*

(Perfect Antidote)*

*NOTE: See note with *Princess Kneesaa's Birthday* above for details on this series' odd situation. Whereas that story has a direct tie to a Star Comics issue, the rest of this series does not seem to have much in the way of timeline clues. We do know that the characters are designed like they are in the Star Comics materials, rather than the way they look in the cartoon's two very different seasons. We also know that Morag is still alive in these Spanish comics, hence being before *Sunstar* vs. *Shadowstone* in Season 1 of the cartoon. Wicket is also able to recognize a Quork footprint in *The Princess in a Predicament*, so they must be after *Flight to Danger*. Thus, I am assuming that these can take place (other than *Princess Kneesaa's Birthday*) between the Star Comics materials and the cartoon series.

- When Princess Kneesaa goes missing while gathering sacred rocks, Chief Chirpa sends Wicket to check on her. He flies his glider to where she was to be and finds Quork footprints. Tracking them back to the Quork lair, he finds them holding Kneesaa prisoner and planning to hold her for ransom. Wicket knocks out their leader with a well-tossed rock, then saves Kneesaa. The two escape on their gliders.*

(The Princess in a Predicament)*

*NOTE: See note with *Perfect Antidote* above.

- When Wicket and Teebo are sent to gather sacred wood, they do a pretty good job and gather a nice supply, but then they fall into a pit trap setup by the Duloks. To keep them from escaping, a Dulok throws a net over them. They try to sling the net up to catch on something so that they can climb out, but they are unable to do so. They finally build a ladder with the sacred wood (tied together, presumably, with rope from the net) and escape. They arrive back at the Bright Tree Village without the sacred wood, but Chirpa is just glad that they are safe.*

(Snare in the Forest)*

*NOTE: See note with *Perfect Antidote* above.

- Wicket has crafted a new glider with red, rather than yellow, material. When he tests it over Explorer's Crag, he spots a strange contraption that includes a basket with the skeleton of a dead traveler in it. When he reports back to Logray, the shaman recognizes it as a hot-air balloon. He explains to Wicket how to inflate and use it, so Wicket and Teebo head back to the balloon and take it for a test flight back to the village. Along the way, they are spotted by Duloks that want such a vehicle, but they will need much better weapons to take down the hot-air balloon. They make it through Dulok territory unscathed.*

(The Balloon)*

*NOTE: See note with *Perfect Antidote* above.

- Latara is out in the forest playing her flute when she is spotted by a pair of Duloks. The Duloks cause rocks to fall and trap Latara until they can report her capture back to King Gorneesh. While they are gone, Chief Chirpa sends Paploo, Wicket, and Teebo out to find Latara. Logray gives them a magic flute that emits vibrations that will be picked up by Latara's and allow them to find her. They do so and save her, leaving the Duloks with a lot of explaining to do when Gorneesh is brought to their "trap" and finds it empty.*

(To Trap Latara)*

*NOTE: See note with *Perfect Antidote* above.

- One night, a Dulok sneaks into the Bright Tree Village and steals Logray's magic staff from his hut while he is sleeping. The Dulok gives it to King Gorneesh, who uses it to drive away creatures and make himself smell better. Logray, Wicket, and Teebo head for the Dulok camp to get the staff back, and Logray gives the staff a command with a mere look, causing it to fly from Gorneesh's hands and bash him on the head. Unable to control it, Gorneesh returns the staff to Logray.*

(Logray's Staff)*

*NOTE: See note with *Perfect Antidote* above.

- As part of a drawing class, Teebo paints a picture in a cave near the Bright Tree Village. He and Wicket then leave the cave, which is marked as a "Youth Pictorial Exposition," to let Chief Chirpa and others know about it so that they can check it out. While they are gone, Morag enters and paints a magic potion on the wall to cover up the art as if it was never there. Chirpa has Logray use his own magic (calling upon the "Gods of Color") to make the art visible again. They also lay a trap for Morag, spreading adhesive on the cave floor. When Morag comes to check out her handiwork and the Ewoks expected misery, she finds herself not only stuck to the floor but also frozen like a statue for a while.*

(Painting Exposition)*

*NOTE: See note with *Perfect Antidote* above. I have to echo the sentiments of Rich Handley, who wrote an article on these comics for the *Official Star Wars Blog*. It is definitely amusing to see the minimalist approach to this comic try to give Morag a reason for vandalizing the cave art. What was her reason? "Ha, ha! I am so evil!" That appears to have been reason enough.

- While preparing for the Hallowe'en festival, Wicket, Teebo, and Kneesaa save the village from a hanadak by covering it in dlock leaves, which soothe the angry creature. During the commotion, Chief Chirpa clumsily falls into a large box with a sack of food he was carrying falling over him. He does so, just as two Duloks sneak into the village to steal food. They steal the box with Chirpa inside, only discovering him when they open it later. They tie him up, but he frees himself, kicking some Dulok butt before reuniting with the other Ewoks.

(Chief Chirpa Kidnapped!)

- It is the day before the Festival of the Wisties, one of the Ewoks' favorite holidays, and Wicket and his friend Princess Kneesaa had promised to help Logray get ready for the festival. Logray tells them to gather the things on his list, and the party will be perfect. The first thing on Logray's list is the fuzzy fungus from the trunk of the brillibab tree. Putting some in his basket, Wicket remarks that this will make the bonfire burn brightly. The second thing on the list is the single pink feather that grows only beneath the wing of a lantern bird. Nearing the creature in its nest high in a tree, Wicket and Kneesaa make sure to stroke the lantern bird's wing tree times and ask it nicely. After taking the feather, Wicket tells Kneesaa that it will look great on Chief Chirpa's ceremonial headdress. The third thing on Logray's list is gwanda gourd, which make the best rattles for the great Wistie Dance. The next item they locate are four starchains from the lake. Kneesaa tells Wicket that they will make beautiful decorations for the halls. The last item on Logray's list is a bushel of ripe rainbow berries for the big Wistie Fest pie. While gathering them, Wicket explains to Kneesaa that the only way to tell if they are ready to pick is to scratch and sniff them. The next day as the Ewoks celebrate the Festival of the Wisties, Chief Chirpa tells Logray that this is the best Wistie Fest ever. Logray remarks that he could not have done it without his excellent helpers, Wicket and Kneesaa . . *

(Fuzzy as an Ewok)*

*NOTE: This summary was provided (to my great thanks) by Eddie van der Heijden.

- While out cooling off, Wicket and Teebo are nearby when a major dam breaks, threatening to flood the region. With the help of Chukka-Trok, they stop the water for the moment, but they need to build a new dam. Unfortunately, the water has dripped down underground, awakening one of the "great ones," a huge kradak monster. Logray tries to bring potion to help, but he is knocked out by the beast, and Kneesaa tries to finish the sleeping potion. Unfortunately, she drops it from her tree, putting the other Ewoks to sleep. Only the young trio are left to save the day. They use another potion to shrink the kradak, taking his cave to hold back the rushing water and creating a pool for the Ewoks to relax with.*

(Return of the Great One!)*

*NOTE: In this story, they consider, jokingly, distracting the kradak by playing *Monopoly* (yes, the board game)

with him. I kid you not.

- *When Princess Kneesaa is bitten by an ice-beetle, she is encased in a block of magical ice. Only the fire plants from the Mountain of Doom can save her, but that is the home of the Frost Giants. With Dulok raids on the rise, the Bright Tree Village cannot spare any warriors, even for Kneesaa, but Teebo and Wicket take gliders to the Mountain of Doom, where they are captured by Frost Giants. When they save the Frost Giants from a giant bird creature, they are rewarded by being shown where to get the fire plants. Kneesaa is saved.*
(**The Ice Princess!**)
 - Core News Digest reports that the Brentaal League of Guilds has declared a Landmark Holiday to celebrate a record week of commodities trading. (Exact date of report via Core News Digest: 38:4:21)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #14)
 - Cynabar's InfoNet reports an update on smuggler activity. Tru'eb has been making a killing in the Spirva sector. Basz Maliyu has left the Outer Rim for the Colonies. Han Solo is still underground. Platt Okeefe had attended the premiere of the Kallea Cycle on Brentaal. Bryce-Kelley and Rypka have made their annual sojourn to Ryloth. (Exact date of report via Cynabar's InfoNet: 38:4:31)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #14)
 - Mitth'raw'nuruodo (AKA Thrawn) is promoted to Grand Admiral.*
(conjecture based on *Specter of the Past*)*
- *NOTE: I had placed this item before *Side Trip* earlier, but now I'm convinced, based on *Command Decision* and reviewing my old Thrawn notes, that Thrawn must've been promoted between showing up as Admiral in *Side Trip* and Grand Admiral in Soontir Fel's flashback to the aftermath of Derra IV. *The Essential Chronology* confirms on page 59 that Thrawn was a Grand Admiral when he took down Zaarin's coup, instead of being promoted as a result of the affair as suggested in *TIE Fighter*. Of course, the EC then goes on to completely reverse its stance and go with the *TIE Fighter* version of events on page 72. Only the former makes sense, given the surrounding C-Canon materials.
- Grand Admiral Ruffa Tigellinus makes it a point to befriend the new Grand Admiral Thrawn, with intentions of betraying him in the future.
(conjecture based on *Who's Who: Imperial Grand Admirals*)
 - Councilman Po Ruddle Lingsnot of the Exex on Bespin writes a glowing report of life on Bespin to attract visitors. He describes much about the general workings of Cloud City and the history of the planet. Most ironically, he mentions that Bespin's neutrality in the Galactic Civil War is working out well . . .
(**The Illustrated Star Wars Universe: Bespin Entry**)
 - Imperial Defense Daily reports that Arakyd probe droids will soon be seeing wider use. (Exact date of report via Imperial Defense Daily: 38:5:6)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #14)
 - Core News Digest reports that Brentaal Governor Jerrod Maclain has been placed under investigation after making large financial gains during Brentaal's landmark trading week. Grand Admiral Ruffa Tigellinus is to head the investigation. (Exact date of report via Core News Digest: 38:5:11)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #14)
 - Cynabar's InfoNet reports that Lando Calrissian has resurfaced as Baron-Administrator of Cloud City on Bespin. (Exact date of report via Cynabar's InfoNet: 38:5:20)
(conjecture based on Galaxywide News Nets supplement in *The Official Star Wars Adventure Journal* #14)
 - On the forest moon of Endor, Wicket W. Warrick, Princess Kneesaa a Jari Kintaka, Teebo, and others seek out aura blossoms, finding Wisties (Firefolk), including their queen Izrina, instead. Shortly after this encounter, Izrina is captured by the Tulgah witch Morag, who intends to use Izrina against the Ewoks in her quest for revenge against Logray. With the help of the Dulok shaman Umwak (who trades his services for help with bug bites), she puts her plan into motion . . . Elsewhere, Wicket, Kneesaa, Teebo, and Paploo get in trouble with

Wicket's aunt Bozzie for playing the dirty and dangerous "drop the sack" game. As punishment, they must clean some of the forest floor. While doing so, Wicket's broom catches fire, which begins to spread. Elder Ewoks, led by Chief Chirpa, put out the fire, but they cannot explain how it began. That night, during their unjust punishment for playing with fire (supposedly), Wicket, Teebo, and Paploo dream of the forest in danger, then awaken to find the forest and its Soul Trees on fire. They try to warn Weechee and others, only to find themselves attacked . . . by Izrina! Izrina had a spell placed on her that caused her wings to burst into flame, starting fires across the forest and spreading to other Wisties. When Wicket douses her with water to stop the attack, it breaks the spell. They race to interrupt the Festival of Hoods, where Malani is getting her first hood, but no one initially believes Wicket, Paploo, and Teebo. Luckily, Weechee and Izrina convince them of the truth. Bright Tree village heads out to fight the fire, only to find that Morag has cut off the water supply from the river. Instead, they use Logray's magic foam to fight the fire and save the other Wisties. Soon, though, their efforts are again sabotaged when their catapults are damaged. Wicket and others, led by Wisties, travel on hang-gliders through dangerous air currents to drop bags of foam on the fire. Wicket himself saves Bozzie's soul tree, changing her opinion of his childish actions, at least for now. The day is saved, but Morag is still out there (albeit covered in foam from a bag dropped by a few Wisties). From the clouds, rain begins to fall, ending the horrible drought that made the forest fires so easily spread.*

(The Cries of the Trees)*

*NOTE: See note with *The Haunted Village* below. Aside from that information, though, one should note that Morag's maniacal laughter after catching Izrina was cut for the DVD as it transitions past a commercial break. A new establishing shot has also been added before the Ewoks are seen getting buckets of water to pour on the fire. Perhaps the most odd change, though, is that an entire celebratory scene is cut from the end, so that the "movie" version of the episode ends right after Morag is soaked.

- Wicket W. Warrick and Princess Kneesaa go to gather sunberries, only to find themselves attacked by a mantigrue, a creature that had, in the past, stolen sunberries for Morag. To protect the berries, they use a soap made from shadowroot to turn them invisible. Later, Wicket and Kneesaa bathe wooklings in another special Ewok soap, which wards off bugs. Meanwhile, the Duloks, still in need of a cure for their insect woes, plan to steal the Ewok soap. When they instead accidentally steal the shadowroot soap, they use their newfound invisibility in an attempt to convince the Ewoks that the spirits of the forest want them to abandon the Bright Tree Village. Recognizing the Duloks by their footprints, Logray has Wicket and the others to gather bugs in sacks, intending to release them on the Duloks. When they approach the Dulok cave, they are chased, but they manage to get the shadowroot soap back just in time for the bar, the last available, to fall into a puddle. For their part, the Duloks steal another bar of soap, assuming they are victorious, only to bathe and find that this soap attracts insects, including those that the Ewoks release from their sacks. In the last moments before the mantigrue's next strike, they manage to hide the last of the sunberry trees by filling a sack with the water from the shadowroot soap puddle, saving the sunberries and saving the day. Chief Chirpa declares the day a holiday, while Wicket dines on some tasty, yet invisible, sunberries.*

(The Haunted Village)*

*NOTE: First, please note that this summary for *The Haunted Village* is for the episode with that name, not the "movie" that spliced together four episodes into one for VHS and DVD release. I have covered each episode separately in their original format. Also, you'll note that for each episode in the "movie" of *The Haunted Village*, their opening and closing credits have been removed. A new opening and end credit sequence have been added for the entire "movie." The music has also been rescored. Also, specific to *The Cries of the Trees* and *The Haunted Village*, one should keep in mind that the two episodes are listed here in *airing* order, the way they were meant to be seen, but the "movie" puts them in the reverse order for some reason. Both ways have their problems. In the "movie" version, Malani is seen with her hood before she receives it in the other episode. In the original airing order, the Duloks are fretting about needing bug repellent in one episode, after they already received some from Morag.

- While spending time just for themselves and "girl talk," Princess Kneesaa and Latara banter about Latara's feelings for Teebo when they discover a group of Phlogs down by the river. While they report this to Logray and Chief Chirpa, Malani, now an "adult" with her new hood, begins flirting with Wicket, who seems oblivious. Meanwhile, the baby Phlog Nahkee is put under a spell and, in effect, kidnapped by Morag, who leaves evidence that it was the Ewoks who took the giant child. Morag leaves Nahkee with the Duloks, against the wishes of King

Gorneesh, intending to allow the Phlog parents to destroy the Ewoks, then let the child go. A bit later, Kneesaa, Wicket, Latara, and Teebo are overheard by Malani, while Wicket mocks her crush on him. A little munyip that Malani was playing with reports to Teebo (who understands the creature) that Malani ran off crying, so they go off looking for her. They follow the trees, but they give warning to the Ewoks just in time for the Phlogs to emerge, chasing them. Latara and Kneesaa head back to the village to warn them, while Wicket and Teebo keep searching for Malani. At the Dulok cave, Gorneesh and his wife, Queen Urgah, feed Nahkee and change his diaper, but when Gorneesh tries to tie Nahkee to a stump so he can nap, Nahkee easily rips it up and leaves. He discovers the crying Malani, who helps him. When Wicket and Teebo discover them, they decide to lead the child back to his parents, thereby saving the village. Unfortunately, Nahkee returns to the Dulok cave, drawn by the smell of Urgah's cooking. The three Ewoks are captured by the Duloks, who intend to hold them for ransom. Nearby, the Phlogs attack Logray, Chirpa, Latara, and Kneesaa, the latter pair of which are saved by Logray's magic but soon find themselves alone and captured by Duloks. The two groups of young Ewoks are reunited as prisoners at the Dulok lair. Wicket apologizes to Malani. Over the next short while, Teebo and Latara are put to work making food for Nahkee, while the other three look after the Phlog child. Soon, with the help of some humming peepers (think "hummingbirds"), Latara and Kneesaa perform a song that lulls the Duloks to sleep. They escape with the sleeping Nahkee, carrying him back to the village, which is now under attack by Phlogs. They arrive just in time to save the day. Nahkee tells his family of the heroic Ewoks, just as the Duloks arrive to capture them, leading to the Phlogs chasing the Duloks away . . . into the waiting arms of an angry Morag. The Phlogs and Ewoks are now friends.*

(Rampage of the Phlogs)*

*NOTE: In the "movie" *The Haunted Village*, this episode comes third. That puts it correctly after *The Cries of the Trees* and *The Haunted Village*, even if those two episodes were reversed for the "movie." Of course, the episode lacks its opening and ending credits, and the music has been rescored.

- During a fishing outing, Wicket W. Warrick accidentally meets Mring-Mring the Gupin. When DeeJ gets a bite from a large fish, it takes Willy Warrick, Weechee Warrick, Kneesaa, and Wicket to help him bring it in. Instead, DeeJ takes a tumble, cutting himself on a strange fungus from a roonta tree. DeeJ takes ill, leading Logray to set the Warrick brothers on a mission to find the ingredients to create a cure. Before leaving, Willy drinks a potion in Logray's hut that makes him float like a soap bubble. They leave, but not before tying two heavy stones to Willy to hold him down (mostly). They split up. Weechee goes after a Frosch egg, while Willy seeks a lantern bird feather, and Wicket seeks out the "Dandelion Warriors" (better known as Urchins). When Wicket enters Urchin land, he finds Mring-Mring tied up for target practice. They are attacked by Urchins, but together manage to get the star urchin that they need to save DeeJ. They head back to the village, where they meet Teebo, who says the others have not returned yet. The three of them seek out the elder brothers, finding Willy in a lantern bird nest, then discovering Weechee hanging from a tree over a waterfall, having narrowly escaped the reptilian Frosch's in their cave. They are surrounded by hungry Frosch, but Mring-Mring uses his "magic" to transform into a large winged creature to fly them all to safety. With all of the ingredients in hand, DeeJ is saved by his sons' bravery, and a little help from the Gupin.*

(To Save DeeJ)*

*NOTE: This episode appears relatively unchanged in the "movie" *Tales from the Endor Woods*. The only noticeable changes are the loss of opening and closing credits, rescored music, and its placement after *The Traveling Jindas*, rather than before that episode.

- In the Bright Tree Village, Latara is stuck with chores, including watching her siblings Wiley and Nippet, while her father Lumat and mother Zephee are gone. Speaking of babysitting, Dulok Queen Urgah needs a babysitter for her young Duloks, so King Gorneesh sends his guards X and O to kidnap an Ewok to babysit. Upon seeing Latara with her siblings, they target her. As their first attempt fails, the traveling Jindas (a traveling circus troupe, basically, made up of Ewoks with mostly shaved fur that look almost human) arrive at the village, led by the "Great" Bondo. Latara, a "fellow performer" with her flute, convinces Chief Chirpa to let the Jindas stay one night in return for performing, despite Bozzie thinking that they are just a bunch of freeloaders. That night, just as the Jindas' performance ends, Latara makes plans to

leaves with them, running away to see her talents more appreciated. She stows away aboard a Jinda mount the next morning, swearing Wicket W. Warrick, Teebo, and Princess Kneesaa to secrecy. As the Jindas leave (with Latara), Logray mentions to Chirpa that the Jindas are known for getting hopelessly lost, never returning to the same place twice (which would mean Latara not returning). Later, Bondo tries to teach Latara about show business, even as the Duloks continue their bumbling, failed pursuit of her for babysitting. Paploo, Wicket, Kneesaa, and Teebo inform Logray of Latara's actions when she's noticed as missing, and he is greatly concerned. He sends them after her with a magic seed to use in case they absolutely need it to escape from something. That night, the Jindas perform for the heck of it for a bunch of totally uninterested (and apparently non-sentient) tree goats. Rather than letting her perform with her flute, Latara is the assistant to the fake magician Trebla, during whose act yet another Dulok attempt at kidnapping is foiled. When Latara says she wants to go home, she learns that they are, of course, lost. Paploo, Wicket, Kneesaa, and Teebo come upon the Jinda camp, just as Latara is kidnapped by X and O. The quartet works with the Jindas by taking them to the Dulok cave to perform. When they arrive, Urgah convinces Gorneesh (in her nagging, creepy way) to let the Jindas perform. When they come to Trebla's part of the show, they bring Latara up as an assistant in order to facilitate her escape. She is to "levitate" into the waiting arms of her friends. When the rope holding her snags, she uses her flute to pacify the Duloks until the others fall onto the stage, forcing them to flee, while Bondo and the Jindas cover their escape. While running across water, Logray's magic seed gets wet, allowing Wicket to throw it toward pursuing Duloks, who are caught in tentacles that emerge. The five Ewoks spend a night with the Jindas, thanking them for their help, then return home, allowing the Jindas to continue on their wandering way.*

(The Traveling Jindas)*

*NOTE: When merged with three other episodes into the "movie" *Tales from the Endor Woods* on DVD, this episode has some changes. First, the opening and closing credits are gone, as is the original music, which has been rescored. The episode also appears in a different order. It appears after *Wicket's Wagon* (several episodes from now) and immediately before *To Save DeeJ* (the previous episode in the original airing order). Also, on the returning side of a commercial break, one of Bondo's lines is cut. ("Oh, my little Ewok, is it not . . ." becomes simply "Is it not . . .")

- After a period of bad weather, Ewok males (women aren't allowed, much to Princess Kneesaa's angst) head for the Tree of Light with sacred dust. The Tree of Light is weakening, and if it isn't helped soon, its power could fade and allow the Night Spirit to be unleashed upon the forest moon of Endor. Led by Weechee with his magic lantern, they head out, leaving Wicket W. Warrick (too young) and Kneesaa (too, uhm, female) behind. At the Dulok cave, the Shaman Umwak informs King Gorneesh of the weakening tree. Gorneesh intends to let the Night Spirit take over, which would, he believes, lead to him ruling the entire moon. Gorneesh sends Umwak to delay the Ewoks in getting the dust to the tree. The group, which includes Weechee, Willy, Teebo, and Paploo is tracked by Wicket, whom they first think is a monster. Wicket reveals himself to save the magic lantern when Willy, thinking Wicket is a monster, almost lets it fall from a bridge. They make their way through the Arbo Maze, ignoring the magic lantern's power to lead them through. While they roam aimlessly, spurred on by Paploo's ego, Kneesaa and Latara arrive at the maze as well, also having disobeyed Chirpa. The two enter and are almost caught by the bumbling Umwak and his nephew. They are met by the five other Ewoks, and they finally follow the lantern's light out of the maze. They reach the Valley of Floating Trees, where they use a tree and its surrounding land like a sort of floating boat, rowing themselves toward the mountain with the Tree of Light, pursued by Gorneesh and his Duloks on other trees. The Ewoks are captured and tied up, and their dust is taken. Kneesaa and Wicket free themselves, though, and get aboard Gorneesh's tree, while the others free themselves and use blankets as sails to give chase. Kneesaa and Wicket regain the dust, just in time for Wicket to race for the tree and revitalize it with the dust's magic. They Duloks flee in the face of its glow and ensuing vegetation growth all around. Back at the Bright Tree Village, Weechee, Willy, Teebo, and Paploo are awarded with the Silver Feather, while Wicket, Kneesaa, and Latara think they are to be punished. Instead, they also receive Silver Feathers.

(The Tree of Light)

- While traveling on a mission to get supplies, Weechee, Wicket, Kneesaa, and Latara come

upon a wandering Jinda. The Jindas have been camped near a waterfall for days. They have been cursed, however, and must flee from floating rocks (more like boulders) coming after them. Soon, at Mooth's trading post, the Ewoks give Mooth their list of goods and hand over their surplus. Wicket has several monmon seeds he collected, which he trades for what is supposed to be a lucky stone, which he subsequently gives to Kneesaa because she seemed to like it. On their way home, they are set upon by raccoon-like Skandits, who capture them, allowing their wagon to continue on its way. While they are held captive, the Jindas come through the area. Bondo does not seem to want to help, but during their performance, Trebla the "magician" releases the Ewoks and helps them escape in a large creature costume (similar to a traditional Chinese dragon common at celebrations). They get so caught up in messing with the Skandits' minds as the creature that they are on stage when the costume falls apart, forcing them to run for it, accompanied by the Jindas, who return to the Bright Tree Village with them. Shortly after explaining what happened with the Skandits, the young Ewoks and their elders are surprised when the Curse of the Jindas causes more boulders to arrive and chase them. Everyone gets into the trees, while the large rocks stake out the village below. Bondo explains that they once were not nomads, but had a home village, where they fared and provided food to a Rock Wizard that looked after them. They were cursed, though, when they were accused of trying to poison the Rock Wizard. Together, Logray and his future apprentice Teebo use their abilities to communicate with creatures of the forest to tie up all of the rocks so they cannot attack. The Rock Wizard emerges, attacking them, but they realize that his pain was not from poison but from a tooth falling out, and that tooth is the "lucky stone" that Kneesaa now wears. She gives it back, and, once it is replaced, the Rock Wizard's pain subsides. The curse is lifted, allowing the Jindas to return back to their homeland.

(The Curse of the Jindas)

- Paploo, Wicket, Kneesaa, and Teebo are met by Mring-Mring the Gupin, who needs their help. Mring-Mring is a shapeshifter, but he needs the concentration of others to change and retain his shape. When they try and fail, Mring-Mring flies off like a popped balloon, nearly being eaten by a reep before the Ewoks save him. They also end up saving Oobel, Mring-Mring's brother. Oobel urges him to return to his people for the Renewal Ceremony with the power of the Juniper Chest. The Ewoks learn that Mring-Mring was born without wings like the rest of the Gupins, but this might mean he is the answer to a prophecy about one who will be able to open the Juniper Chest without a key, which would be a good thing, since their cousin Punt, who cast the wingless Mring-Mring out and has declared himself king, lost the chest's key to attacking Grass Trekkers. Now, Oobel wants their help in finding the key. They travel to the land of the giant Grass Trekkers, where Teebo uses his animal communication to secure a pair of makants to ride. With Paploo as a distraction, Oobel and Teebo raid the Grass Trekker shrine, taking back the key. They race for the Gupin fortress, where they reunited with Mring-Mring, Wicket, and Kneesaa. They are all allowed in when the Grass Trekkers attack, but against Punt's standing orders. As the Grass Trekkers attack the barred door to the fortress, Punt tries to use the key to open the Juniper Chest, but he fails. The key is tossed and destroyed, leaving the chest closed. Using only his arm in the large keyhole, Mring-Mring opens the Juniper Chest, as wings finally appear on his back. The energy from the chest renews the Gupins' powers, allowing them to drive off the Grass Trekkers. In accordance with the prophecy, Mring-Mring is named the new king, while Oobel becomes his second-in-command and Punt is relegated to third-in-command.

(The Land of the Gupins)

- The day after hearing another story from Chief Chirpa about how Logray saved the Sunstar from Morag, Teebo asks to be Logray's apprentice. His learning is rough going at first, as he bumbles a bit at first. While cleaning up Logray's hut, Teebo is embarrassed when his friends (Wicket, Kneesaa, and Latara) tease him for cleaning rather than learning magic at the moment. Teebo decides to show them up by using Logray's wand (stick?) to use magic without permission. In doing so, he accidentally breaks Latara's precious flute. They are drawn into a nearby cave by beautiful singing and a beautiful woman, who turns out to be Morag in disguise (via spell), who captures the young Ewoks, intending to draw Logray to her. She contacts him to draw him out, while the Ewok captives serve Morag, and Logray

heads for the cave with the Sunstar, which Morag wants back. Upon arrival, Logray faces Morag, who reclaims the Sunstar and merges it again with the Shadowstone, making it the "Sunstar-Shadowstone." Despite her powers increasing and a new lava-based form, the Ewoks, spearheaded by Logray's magic and Teebo's ingenuity, manage to defeat her at long last. Morag is gone, returning to nature, and Teebo has proven himself worthwhile as Logray's new apprentice, while the Sunstar-Shadowstone returns to the Bright Tree Village.*

(Sunstar vs. Shadowstone)*

*NOTE: This story begins with Chief Chirpa's story about how Logray saved the Sunstar, then moves forward to the morning after the story. However, when this story was made part of the merged "film" *The Haunted Village* for VHS and DVD release, the bulk of the episode is the last of the four episodes shown, but that initial story about Logray is cut and placed at the *beginning* of the film, before the events of *The Haunted Village* (the episode, that is, as the first part of the film of the same name). In that incarnation, the episode also lacks opening credits, and the end credits have been replaced by credits for the entire "movie."

- While searching for blumfruit, Willy, Weechee, and Wicket Warrick are caught in a storm and come upon an old Ewok battlewagon, created by Erpham during the great war between the Ewoks and the Duloks hundreds of seasons ago, wherein the battlewagon helped to save the Soul Trees. Wicket decides that he wants to rebuild the vehicle with the help of Paploo, Teebo, and others, but all but Malani seem more interested in play than work. When Dulok King Gorneesh learns of the battlewagon, he wanders why the Ewoks would be building such a thing. Umwak and Urgah go to see the oracle, Murgoob, for answers. Murgoob tells them to capture the battlewagon so they can rule the forest "forever" with its power, but Gorneesh wants to wait until it is fixed before stealing it. After several weeks of work, Wicket and Malani finish, and the Duloks steal it (with Wicket aboard). Wicket escapes to sound the alarm, but the Duloks get away with the battlewagon. Chirpa does not take it seriously, though, thinking that the Duloks are not smart enough to use it and not entirely believing in the abilities of two young Ewoks (and Baga) to fix it. Wicket visits great grandfather Erpham's Soul Tree, where Erpham's ghost (could he have been Force sensitive?) appears to Wicket. Wicket then goes to Murgoob, where he overhears that Murgoob has not been seen outside of his tree in six hundred seasons. Wicket uses this fact to impersonate Murgoob and order the Duloks into an accident with the battlewagon, but the real Murgoob emerges, and Wicket is captured. Upon reaching the Soul Trees, which the Duloks intend to destroy, they are met by the Ewoks, who are forced aside by the battlewagon. Malani, riding Baga, sees Wicket as a captive and decides that those dirty Duloks can't do that to "her Wicket." Malani saves Wicket by boarding the battlewagon and tricking a Dulok (unintentionally) into breaking open Wicket's cage. After several Duloks are tricked into falling off the battlewagon, Wicket pulls a support peg, causing the entire battlewagon to collapse (sort of like the Ewoks equivalent of a proton torpedo to an exhaust port . . .). Wicket has saved the day, but the battlewagon is gone.*

(Wicket's Wagon)*

*NOTE: Despite coming after *The Travelling Jindas* and *To Save DeeJ*, this episode comes first in the merging of four episodes into *Tales from the Endor Woods*. As such, the opening and ending credits have been removed, and the music has been rescored. Perhaps most notably, the opening credits have been replaced by "movie" style credits and an opening narration, spoken by a much older Wicket.

- Princess Kneesaa is learning to be a leader. Chief Chirpa informs her that she has three lessons to learn: those of the hand, head, and heart. Kneesaa is left to train with Logray, but she accidentally releases a potion that causes stranglethorn vines to emerge and terrorize the village. Knowing she is to blame, Kneesaa (with Wicket's help) goes to find the three ingredients to a potion that will stop the plant. They steal a Keet nectar pearl from within the Keets' palace. They collect ganga root, saving it from a hungry bobber bird. Their third ingredient is Trome tree sap, which requires taking a Trome tree branch from the tree, but only one branch remains, and that branch is the home of several Tromes. Rather than take the Trome's home from them, they return to the village with the Tromes, leaving the tree intact. Soon, back at the village, they decide to use the potion that Logray already has, but it is trapped in his hut (which necessitated the three ingredients). Instead, Kneesaa uses shoes they made to sneak into the Keet den to climb the stranglethorn vines and save several other Ewoks, while the Tromes help distract the vines. They then coat acorns in the potion and use Wicket's slingshot to fire them into the vines' mouths, saving the village. A short time later, Chirpa informs Kneesaa that she has learned the three lessons of leadership he was teaching her, as she used her hands (creativity), head (learning), and heart (compassion) in

seeking out the three ingredients, even if she did not actually acquire them all.

(The Three Lessons)

- Shortly before harvest festival time, the Ewoks are working on the harvest, they are set upon by a Vorshak, sent by the Duloks to distract them while the Duloks steal the Ewoks' harvest. The Ewoks use a net covered in one of Logray's magic potions to make the Vorshak docile (technically happy and loving, as it was a love potion). There are actually two potions, one for love, another for hate. The Duloks overhear this and intend to use the hate potion to send the Phlog known as Hoona to attack the Ewoks. Unfortunately, the Dulok shaman Umwak steals the wrong potion, causing Hoona to fall in love with Wicket, rather than wanting to destroy anything. As a result, as the Duloks attempt to attack and steal the harvest (briefly taking over most of the village), Hoona actually helps Wicket save the other Ewoks. The Duloks are again defeated, and the harvest is saved.

(Blue Harvest)

- Out in the forest, a day's glider flight from the Bright Tree Village, the trio of Wicket, Teebo, and Paploo discover a band of Duloks trying to capture a maramu. When the bumbling Duloks finally capture it in their net, they are sent packing by the sight of the Ewok known as the "Red Ghost." The Ewok trio tries to help the maramu, but the Red Ghost mistakes them for others meaning harm and prepares to attack, but Teebo finishes freeing the animal, showing their good intentions. The Red Ghost then calls forth a korrina (a large, wild wolf creature) and rides it away. Later, Wicket, Paploo, and Teebo tell Malani and little woklings about the Red Ghost and her korrina mount. When Kneesaa hears about the "Red Ghost," Kneesaa believes that it might be her long-lost, presumed-dead sister Asha, who had disappeared after they were attacked by a Hanadak years earlier. Their mother, Ra-Lee, died protecting them. That night, Kneesaa and Wicket head into the forest to seek out Asha. In heavy snow, they discover the woodsman Chukha-Trok, who helps protect them from creatures like foxes that attack them. Once they are safe, Asha appears, recognizing her sister, but years of being alone in the forest have stunted her memory and ability to communicate effectively. Asha leaves while the others sleep, but they eventually catch up to her again when she frees woodland creatures from the Duloks, using her "Red Ghost" persona to frighten them into not attacking her, at least until Gorneesh specifically orders them to "get her." Wicket, Kneesaa, and Chukha-Trok save her, even though Asha can mostly take care of herself, as she does in besting several Duloks herself. The Duloks are sent away, and Asha returns to the Bright Tree Village, where she is reunited with her father, Chief Chirpa.*

(Asha)*

*NOTE: If viewing this episode as part of *Tales from the Endor Woods*, you will find that the opening and closing credits have been removed, and the music has been rescored. The episode now ends with credits for the entire "movie" that spliced this and three other episodes together. From a chronological standpoint, there are still two episodes between this one and *Wicket's Wagon* in the DVD "movie," but the two episodes in question are different.

- Once again, the heroic Ewoks of the Bright Tree Village foil a plot by the Duloks to swipe their sunberries.

(The Ewoks and the Magic Sunberries)

*NOTE: This story has bizarre background. First, let me just say that it is placed here because the characters in costume are based on their appearance in Season 1 of *Ewoks*, rather than the altered colorations of Season 2. Now, you might ask: "Wait, did you say costumes?" Why, yes, I did. This story is part of an Ice Capades, Inc. ice-skating performance entitled *Brand America: Bold – Bright – Beautiful* that was performed in 1986. Frankly, plot details are sketchy, but it sounds as though the Duloks were after the sunberries in a similar vein to the story *The Haunted Village*, though invisibility and flying creatures were not available for the Ice Capades, making this a separate tale.

- The young Ewoks finally take their skills tests. Kneesaa passes to be trained as a tribal leader. Latara passes to become a "designer" (hood maker). Teebo passes to be trained as Logray's apprentice (which he seems to be repeatedly having to audition for). Wicket, meanwhile, will be tested for his potential to become an Ewok warrior. Wicket is very nervous, so Teebo brings him a Luck Sprite to help calm him down. When Wicket announces plans to gain a score that no one else has ever attained, he certainly seems to be on track for that goal by scoring the lowest ever. He is slated to become a bordok stable sweeper, but when they realize that the Luck Sprite is a Bad Luck Sprite, Wicket is allowed to retake the

test. Wicket, though, is so down that he refuses to retake the test, resigned to his fate as a stable sweeper. Kneesaa and Latara stage Latara being in trouble, so that Wicket can save her, but he botches the “rescue,” just adding to his depression. Wicket travels to the Cavern of Broken Dreams, where he intends to stay, but Teebo brings the Bad Luck Sprite to explain things. When a giant spider attacks Kneesaa, the Bad Luck Sprite’s powers cause them to be in even bigger trouble. Wicket saves the day out of his caring for Kneesaa, showing his skills. He has broken the power of the Bad Luck Sprite, which leads him to retake the warrior test, passing it.*

(Just My Luck)*

***NOTE:** These events are actually a flashback in the episode *Just My Luck*, which is set within a framing story of Wicket talking to Malani near the end of Season 2 of *Ewoks*. However, the events described in the flashback take place here. I have chosen to place this flashback between Seasons 1 and 2, rather than before Season 1 (as some sources have it) because of the look and attitude changes of the Ewoks. They better match the attitudes of Season 2 than Season 1, which might make this change in status (officially being trained on their chosen life paths) a possible explanation for how their characters evolve (or devolve) between seasons. In theory, it could take place before Season 1, but it does not seem like it to me.

- A Rebel escort group travels with Walex Blissex to Cloud City to meet with Dr. Issan Len and escort him and his X0-X1 prototype droid to the Alliance. No sooner do they enter Bespin’s atmosphere, however, then cloud cars try to destroy them!! A close look reveals that droids (?!?) are flying the cars. After shooting the cars down and landing, the Rebels race to Len’s lab – only to be blocked by a security droid. After a protracted battle, the Rebels finally reach Len’s lab – only to hear the scientist be shot to death behind a sealed door. They can’t find any sign of the killer anywhere – and there was only one way in and out of the lab! Just as the Rebels find the real culprit – a reprogrammed protocol droid(?!?) – Lando Calrissian and the city guards tear in and arrests them for Len’s murder!! Lando’s not stupid – he realizes the Rebels probably aren’t the killers. But his hands are tied by political considerations. He gives the Rebels 24 hours to find Len’s real murderer, or stand trial in that person’s place. The Rebels’ first stop: Bioniip Labs, home of Len’s assistant Dr. Vreen. The receptionist droid there tells them that the reprogrammed protocol droid is owned by Lira Wessex – Walex’s evil daughter. The droid directs them to the Royal Casino, where Lira is participating in a sabacc game. As they confront Lira, the casino suddenly starts going crazy – sabacc cards changing into a nightmarish image, droids shorting out – and then a labor droid rushes in and tries to kill everyone! Lira escapes as the Rebels fight the droid and destroys it – finding proof at the same time that it came from Bioniip. Every door into Bioniip is now sealed, and the Rebels are forced to break in. Fighting droids all the way through, they make it to the labs.... to find Vreen and five other scientists half converted into droids. It seems their mystery enemy (and Len’s killer) is not Vreen at all – it’s the prototype droid, X0-X1!! And X0, in an attempt to improve Cloud City’s efficiency (it was secretly reprogrammed by Vreen to turn Cloud City into a weapons platform), has designed “evolution droids” to turn people into droids! At that point, X0 releases the “evolution” virus into the room, infecting some of the Rebels. Working with the Vreen-droid, Blissex reengineers the viral mini-droids into a poison to destroy X0. As he finishes this, every light in Cloud City goes out...Vreen directs the Rebels to a forger he gave the plans of X0 to – a woman named Bellum. Fighting through droids all the way there, they get some hints as to X0’s location from her. But the data box that can find X0 has been stolen – by Lira! As they find this out, a droid shoots Bellum from behind, killing her instantly. The Rebels make their way to Lira’s ship, but Lira puts every thug at her service between her and the Rebels and flees into the city. Using borg implants in her skull, Lira gets the location of X0 from the data box. Nearly blown off a ledge by high winds, Lira throws the data box to the skies and offers the Rebels a deal – she’ll help them in return for them letting her live. She leads them deep into Cloud City’s computer core, where X0 has set up shop. Fighting their way through several traps and ambushes, the Rebels are jumped from behind – Vreen is now entirely a droid and under X0’s control. The Rebels, some of whom are nearly droids themselves now, are forced to destroy Vreen. When they reach X0, they learn only minutes remain – the droid is ready to release the evolution virus through the air circulation system of the entire city! Blissex decides on a desperate gambit – shut down the computer core (unfortunately shutting down the city’s repulsorlift engines as well) and destroy X0 before the falling city is crushed. The Rebels, against all odds, manages to pull that off. With only 27

seconds left, the city is safe. Then Lira puts a blaster to her father's head as her thugs run in. But then city guards run in as well, surrounding the whole bunch – and finally Lando and Lobot comes in. Lando forces Lira out of the city and cheerfully drops the charges against the Rebels.

(Crisis on Cloud City)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*. I have placed it here, instead of where he has it located, based on Lando being on Cloud City.

- A Rebel group is enjoying a vacation on the Ithorian herd ship *Bazaar* – until a terrified man runs into them, pursued by an assassin droid out to kill him. Despite their best efforts, the droid, XS3, manages to fatally wound the man, Hanos Darr and escape. In his dying gasps, the miner Darr scratches a message in the dirt - “Kamiroz.” The Rebels begin searching the herd ship for him, only to find him mortally wounded by assassins as well. But before he loses consciousness, he relates a message meant for Princess Leia Organa and the Rebellion; the Royal Palace of Alderaan has been discovered fully intact within the asteroid ruins of that planet, now known as “The Graveyard.” It is possible that within the sealed palace may be Bail Organa and the rest of the royal family – alive!!! As the Rebels arrive at what's left of Alderaan, a large ship suddenly appears from out of nowhere, which they very nearly hit. It's an Alderaanian War Frigate from the time of the Clone Wars. And it jumps into hyperspace before they can do anything. They continue on to Mining Outpost 11 to confirm Kamiroz's story. The miners there (all Imperial agents) harass and test the miners, trying to determine if they are the Heroes of Yavin. Imperial Security Bureau agent Dal Rogos, unaware of the miners' identities, tries to capture the Rebels himself. In the outpost's computer, they find confirmation that Bail Organa is alive – and a message to Darth Vader to bring in the fleet, as Skywalker and his friends are here! The Rebels race off the outpost and into the Graveyard. They fly to an asteroid that has apparently been converted to a base... No sooner do they enter than stormtroopers jump them and the entrance to the asteroid is sealed off. A holoimage of Vader appears, meant for Luke, Han and Leia. It appears all of this was just another of Vader's traps for them. The Rebels are locked in until he arrives. They run deeper into the asteroid, into what appears to be the Royal Palace (or at least part of it). They encounter “ghosts” (or rather, holoimages of ghosts) intended to psychologically torture the heroes of Yavin. Then they find an old man named Orinn Tathis, who was a member of Alderaan's Council of Elders. He intends to help Leia and the Rebellion by revealing Alderaan's “greatest gift – and its greatest shame.” It seems the Frigate they've been seeing, the *Another Chance*, is filled to the brim with all the weapons Alderaan gave up decades ago. It's been in hyperspace all that time, awaiting a summons home in times of war – a summons that never came. He leads them to a hidden hangar which contains a *Skipray Blastboat* - an escape vessel for the Royal Family. They fight through TIEs as Tathis works on a “last-hope” homing beacon to bring the *Chance* to them. It arrives, and they board it as the Imperial fleet shows up and sets up a blockade around the system... The Rebels race against time to gain control of the ship, fighting past its' automatic defenses at the same time. As they gain control, the *Millennium Falcon* arrives, as does Vader's shuttle. The *Chance* plows into the Imperial blockade, convincing the Heroes of Yavin to beat a hasty retreat. The *Chance* follows it into hyperspace, joining the Rebellion with all the armaments of Alderaan with them. The Alliance has just gained a badly-needed advantage in the war...

(Graveyard of Alderaan)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A black vessel descends through the polluted atmosphere of Ord Mantell, a lone figure disembarks after the Corellian transport lands. Many locals flee when they catch a glimpse of the solitary person, a Nalrithian bounty hunter named Cypher Bos. Cypher has come to speak to a Chadra-Fan named Baajik, a secret double agent for either the Rebels or the Hutts, whichever side serves his immediate needs. A robed figure watches Cypher Bos walk down the street to the *Drunken Bantha*, the only place worth traveling this far for. The robed figure, a Rebel, is shocked to see his own agent sell him out to Cypher Bos. The Rebels hood falls away to reveal that he too, is a Nalrithian, the same insectoid species as Cypher Bos. Nalrithians, who share a mental link between eggmates, allows them to think and act at a limited range no more than a dozen meters. Phoebris Bos, the Rebel, has managed to

suppress his thought link until realization strikes to the fact that he is being sold out, and one powerful thought of "No1" reverberates across the Drunken Bantha. Cypher detects his egg-brother, and pursues him, eventually killing him. Cypher Bos takes the place of his egg-brother, and infiltrates the Rebellion. Baajik, the Chadra-Fan returns to the Rebel base, and notices something awry due to his heightened senses, and confronts Cypher, but Cypher shoots him down.

(Double Cross on Ord Mantell)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Intending to throw off the Empire in its search for the Rebel Alliance's new base, Luke Skywalker and Han Solo, flying X-wings, undertake one of presumably several Rebel missions to scout jungle planets. This should give the impression to the Imperials that they are looking for a base like Yavin IV again, rather than on the ice planet of Hoth, where Echo base is being expanded to fit the Alliance's needs. While over the jungle world, they come under attack by Imperial cruisers, but manage to escape by linking their deflector shields. They return to Hoth, where Leia Organa awaits with a new mission for Han, Luke, Chewbacca, C-3PO, R2-D2, and herself. The Rebellion is in dire need of funds, and Leia's family had holdings in a company that was nationalized by the Empire. That company will soon be sending a large stash of cash to the Empire as a tribute, and they intend to steal it back. On Ord Mantell, Leia, R2-D2, and Han will use a computer terminal to reprogram the drop off instructions to divert the money shipment. Luke and C-3PO will be on hand with a work order to take a freighter with the money off the planet when it arrives in a cargo carrier. Chewbacca will wait with the Millennium Falcon to get the others off of the planet, then link up with Luke in space to transfer the money. On the planet, they will work with Rebel agent Phoedris Bos, an insectoid Nalrithian, which gives Han issues because they are often far too similar and close with those hatched from the same round of eggs. They head for Ord Mantell, where they act under aliases. The Millennium Falcon is the "Victory Ring". Han and Leia are "Velrec" and "Balruth." The mission goes fine, and the money is diverted, but "Phoedris" reveals himself to be Cypher Bos, Phoedris' eggmate, whom Phoedris supposedly killed (it was the other way around). Cypher learned of the mission and killed his brother, taking his place. Cypher now has the knowledge of his eggmate, thanks to a mind-link before Phoedris' death. Cypher captures Han, Leia, and R2-D2, intending to collect the bounty on Han from Jabba the Hutt, and, recognizing Leia, decides to turn her over to the Empire for another bounty. In the ensuing standoff, Han reached his weapon before Cypher, killing the bounty hunter. They try to warn Luke to get away from the freight dock, but their comlink was broken in the scuffle. They race back to the Millennium Falcon to contact Luke from there. Luke and C-3PO are nearly caught by the dock master, who doesn't recognize them. They convince the dock master that C-3PO is a medical droid, and the ship needs to be decontaminated. The dock master is convinced, and C-3PO boards and begins getting the freighter ready to lift off. As stormtroopers enter the area, Luke uses his lightsaber to cut the freighter free of its docking shackle (which was still on, thanks to Cypher). They manage to escape with C-3PO piloting and Luke hanging from the landing skid. Our heroes reunite in space using a "flying catch" maneuver, as Leia uses her feminine wiles to seduce ground control to let the Falcon (or "Victory Ring") go. They make it back to Hoth with the funds.

(Rebel Mission to Ord Mantell)

- Darth Vader is informed by Major Herriot of Imperial Intelligence that, as per his request, the bounty hunter Nariss Siv Loqesh will be joining in the hunt for Han Solo and Leia Organa. Meanwhile, a young Bothan agent named Bie Breil'lya views a recording from a Twi'lek contact, but he is interrupted by the arrival of Nariss, who takes him into custody. Nariss intends to use Bie, who has a bounty on his head, as bait to lure in and defeat other bounty hunters, earning him a greater reputation. He has the chance to do that already, though, as Crote, his contact, brings him news of the Empire's desire for him to hunt for Solo and Organa. Instead, though, Nariss intends to do things his own way. Unfortunately, the Empire is not turned down lightly. Nariss does go his own way, but in doing so, he earns a "locate and detain" order being placed on his head. The hunter is now the hunted.

(Hunting the Hunters)

- While on the hunt for Han Solo, a bounty hunter (probably Dengar) comes into conflict with a

rag-tag Rebel squadron. He uses a trio of hyperspace microjumps to get the drop on them, intending to gain information on Solo's location and to collect a bounty on dead Rebels from the Empire.*

(Payback)*

***NOTE:** This is an X-wing *Miniatures Game* scenario that was included in the *Punishing One Expansion Pack*.

- Talon Karrde survives an intricate assassination scheme by one of the lieutenants in Jorj Car'das' former smuggling organization.
(conjecture based on *Vision of the Future* via *TimeTales*, verbatim)
- Rutralli Optor, the leader of a team of hijackers, commandeers the passenger liner Telgordo's Pride in the Trax sector. Optor was unusually belligerent and perceptive for a Mon Calamari.
(conjecture based on *Gamemaster Kit* via *TimeTales*, verbatim)
- Kell Tainer becomes infatuated with Tuatara Lone, a beautiful holo-actress on Sluis Van, where he lives and works as a mechanic. He will be obsessed with her for three years, when he'll find out that she's happily married with kids of her own.
(conjecture based on *Wraith Squadron* via *TimeTales*, verbatim)
- Around this time, records that did not make their way into Ysanne Isard's hands after the downfall of Armand Isard find their way to lawyer Lestra Oxix. Among the information is the fact that Tobbi Jadak, former pilot of the Stellar Envoy (Millennium Falcon) is alive and in a coma on Nar Shaddaa, following a crash twenty-two years earlier. Believing that Jadak will be the key to finding the Republic Group treasure, he has Jadak moved to Aurora Medical on Obroa-Skai and pays for his treatments from then on. To this end, Oxix puts Dr. Lial Sompia in charge of Jadak's care.*

(conjecture based on *Millennium Falcon*)*

***NOTE:** In one place, this is said to be right around the time of the Battle of Endor, which would split Jadak's coma into 23 years on Nar Shaddaa and 49 years on Obroa-Skai, but the novel repeatedly beats us over the head with references to a split of 22 years and 60 years, making this single reference to the Battle of Endor era incorrect. Presumably, this is meant to be around the time of the Battle of Hoth instead.

- A Rebel base on Nentan is discovered by the Empire. Barely two months old, the base begins a hasty evacuation – but it is filled to bursting with civilians looking for passage to Rebel safeworlds. As General Carlist Rieekan continues the evacuation, Captain Bren Derlin sneaks past the invading Imperials' enemy lines and captures an Imperial transport which he uses to evacuate the remaining Rebels and civilians right under the Imperials' noses. Derlin is promoted to Major as a result, and assigned to the then-under-construction Hoth base with Rieekan.
(conjecture based on *Galaxy Guide 3: The Empire Strikes Back* via *TimeTales*, verbatim)
- Emperor Palpatine places Grand Vizier Sate Pestage in charge of the day-to-day running of the Empire, as he becomes more and more involved in Dark Side studies.
(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, abridged)
- An alien named Ap Kormar begins to play center for the Shockball team, Quent Assassins. After the Assassins defeated the Shad Furies 21-20 in a match in Imperial City, Ap was attacked and beaten to death by seven humans who claimed to be Furies fans. In reality, the seven were Imperial supporters, working for a distant Moff, who killed Ap as an example to other Alliance sympathizers. His death was nearly prevented by Ytavarg Aleema, but Aleema arrived too late to save Kormar. In anger, Aleema used his shockball equipment to kill the seven attackers.
(conjecture based on *Cracken's Rebel Operatives* via *TimeTales*, verbatim)
- M-3PO (AKA Emtrey) is assigned to Lieutenant Losca, in the Quartermaster Corps, based at the planet Hoth. Losca had to work hard to try to build up stores after the losses at Derra IV and she wasn't having much luck. At that point in time, the defeat made things look bad for the Rebellion, so resources began to dry up. Lieutenant Losca was getting killed at negotiations and wasn't getting the job done to her or Alliance Command's satisfaction. She wanted to create a database that would allow her to function like a commodities trader, but computer resources were limited and tied up coordinating things like defenses. Apparently the Alliance leadership wasn't too high on the idea of becoming a commodities exchange, so they forbade her from doing anything that ambitious and urged her to keep doing what she was doing. The Hoth base was supposed to be a top secret, and the opinion that setting it up

as some sort of market – place would have led to its discovery. Lieutenant Losca appeared to think that without some sort of trade, the Rebellion would run out of supplies. The base would remain hidden, but be out of everything that made it possible to rebel. In desperation she had some techs cobble Emtrey together out of spare parts. She sliced some commodities brokering code together and burned it into some chips that were implanted into Emtrey. The brokering chips gave him a second personality that operates without the normal 3PO personality being aware that it exists. The scrounger can be brought to the fore by asking it to scrounge something, or telling it to “shut up.” When the latter technique is used, the droid becomes a simple data terminal that gives access to all its data.

(conjecture based on *Wedge’s Gamble* via *TimeTales*, verbatim)

- Admiral Hiram Drayson and Joi Eicroth, a scientist, begin a romantic relationship that they keep secret.
(conjecture based on *Tyrant’s Test* via *TimeTales*, verbatim)
- Shortly before the Battle of Hoth, the Empire nationalizes Bansche Tech on suspicion of providing assassin droids parts to the Hutts, Mytaranor slavers, and others.
(conjecture based on *The Essential Atlas*)
- Around this time, Dax Doogun, former owner of the Millennium Falcon, begins following Han Solo’s exploits.
(conjecture based on *Millennium Falcon*)
- Booster Terrik is released from the Kessel prison complex after his five-year jail term is completed.
(conjecture based on *The Bacta War* via *TimeTales*, verbatim)
- The planet Asher III, an Alliance maintained staging base, is tracked down by the Empire and destroyed.
(conjecture based on *Stock Ships* via *TimeTales*, verbatim)
- The Human Events Network reports that the Kallea Cycle will now be touring the Core Worlds and Colonies. (Exact date of report via Human Events Network: 38:5:25)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #14)
- Corporal Maer is assigned by Echo Base to work as a tauntaun handler.
(conjecture based on *Jedi Knights Trading Card Game* via *TimeTales*, paraphrased)
- Herglic Trading Journal reports that Ororo Transportation and Xizor Transport Systems have both had amazing profit increases in recent months. (Exact date of report via Herglic Trading Journal, Basic Edition: 38:6:2)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #14)
- Shortly before the Battle of Hoth, Luke Skywalker and Dack Ralter discover a dianoga in the waste system of a transport. The dianoga was allowed to stay, so long as he didn’t get in the way.
(conjecture based on *The Essential Guide to Alien Species*)
- By this time, the planet Sanctuary is providing a significant portion of the foodstuffs for the Rebel Alliance, as a result of the initial Alliance deal struck with the planet shortly after the Declaration of Rebellion.
(conjecture based on *Strongholds of Resistance*)
- On Aruza, Dengar carries out a hit on COMPNOR’s General Sinick Kritkeen, whom he has been paid to kill by the locals. Kritkeen has been subjugating and turning over to Imperial Redesign. One local, Abano, pleads for the life of his daughter, Manaroo, and Kritkeen orders her brought to him. Before she can arrive, Dengar kills Kritkeen. Manaroo arrives and he agrees to take her off of the planet. He drops her off on a backwater planet before continuing on to Toola, where he makes a contact and joins the Rebellion. He knows that this could lead him to the object of his hatred, Han Solo, which is why he’s been killing COMPNOR officers—to prove his anti-Imperial sentiment so the Rebels would take him in. He receives nav-coordinates to Hoth. (To be continued below . . .)
(**Payback: The Tale of Dengar**)
- Just days before the discovery of Echo Base by the Avenger and its probe droids, Captain

Wyron Serper, a Rebel spy aboard the Avenger, which is, at this point, far from Hoth, reports to Echo Base that the Imperials are nowhere near discovering their base. As such, he is pulled from the assignment (and somehow manages to leave the Avenger undetected, it seems) and reassigned to Echo Base, where he will remain until killed by Darth Vader's snowtroopers in the Battle of Hoth that he might have helped to prevent, if only he'd stayed a few days longer until the Death Squadron changed course for the system.

(conjecture based on *Who's Who in Echo Base*)

- As a result of pilot losses, Alliance General Straker assigns a group of rebels with limited piloting experience to the Anatra Dora, under the command of Captain Lisha Randan, which carries a squadron of eight A-Wings. They are to train as pilots and then fulfill the ship's primary mission, which is to harass Imperial shipping so as to thin out the Imperial fleet (since the Empire will have to use more ships to protect convoys). While on a six day jump to the Duluth system to pick up supplies, the rebels undergo classroom instruction and computer simulations. Once arriving, the rebels practice actually piloting their A-Wings. Departing the system is delayed, as engineers discover problems in the Anatra Dora's power core, so the rebels pass the time inspecting a giant hole on the only non-gas giant planet in the system. A flock of mynocks fly out of the hole and attack, but the rebels blast and beat them away. On their way back to the ship, Captain Randan contacts them to report detection of a weak transmission on the planet's surface (which is supposed to be devoid of life). Investigating, the rebels discover a damaged Imperial probe droid which opens fire on them. After a brief exchange of blaster fire, the droid explodes. Later, the captain explains their new orders. The Anatra Dora is to proceed to Bassadiir, in the Tangiir system, and attack Imperial freighters hauling produce (which the Empire has basically stolen from the inhabitants by paying less than half of the market value). The ship arrives in the system and locates four freighters to attack. During the attack, an Imperial picket ship arrives and launches twelve TIEs. Eight of the TIEs attack the eight A-Wings, while the other four attack the Anatra Dora. The rebels eventually win the engagement and escape to hyperspace, but at the cost of a few pilots and their ships. As a bonus, several underground groups on Bassadiir were impressed that an outnumbered rebel squadron defeated Imperial fighters and so have expressed interest in joining the Alliance.

(**Carrier Assignment**)

Early Victories Omnibus [continued] (comic series: Ryder Windham & Bruce Jones & Louise Simonson & Terry Austin & Darko Macan)

Tales From Mos Eisley [continued] (comic: Bruce Jones)

Light Duty

Mostly Automatic [continued]

Hegg's Tale

Side Trip (AJ/TFTE/SWH short stories: Timothy Zahn & Michael A. Stackpole)

Side Trip, Part One (AJ12/TFTE/SWH short story: Timothy Zahn)

Side Trip, Part Two (AJ12/TFTE/SWH short story: Michael A. Stackpole)

Side Trip, Part Three (AJ13/TFTE/SWH short story: Michael A. Stackpole)

Side Trip, Part Four (AJ13/TFTE/SWH short story: Timothy Zahn)

Galactic Battlegrounds [continued] (video game: LucasArts)

Galactic Battlegrounds [continued] (video game: LucasArts)

Darth Vader Campaign [continued]

The Adventures of Drake Paulsen [continued] (AJ/SWH short stories: Patricia A. Jackson)

Idol Intentions (AJ12 short story: Patricia A. Jackson)

The Adventures of Celia "Crimson" Durasha [continued] (AJ/SWH short stories: Charlene Newcomb & Rich Handley & Peter Schweighofer)

Crimson Jailbreak (AJ5 short story: Peter Schweighofer)

The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)

The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)

Hoth Entry

Planet Section

Asteroid Belt

Incident Report

Ewoks [continued] (comic series/cartoon series/children's book series: Dave Manak & Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford & James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

Ewok Adventures [continued] (children's book series: Larry Wienberg & Cathy East Dubowski & Melinda Luke & Helena Clare Pittman & Unknown)

Wicket Goes Fishing (Melinda Luke)

The Ewok Who Was Afraid (Helena Clare Pittman)

Ewoks Children's Book Saga (children's book series: James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

How the Ewoks Saved the Trees: An Old Ewok Legend (children's book: James Howe)

The Ewoks' Hang-Gliding Adventure (children's book: Judy Herbstman)

The Baby Ewoks' Picnic Surprise (children's book: Melinda Luke)

Three Cheers for Kneesaa!: An Ewok Adventure (children's book: Jane E. Gerver)

The Adventures of Teebo: A Tale of Magic and Suspense (children's book: Joe Johnston)

Ewoks [continued] (comic series: Dave Manak)

The Rainbow Bridge (comic: David Manak)*

The Rainbow Bridge

A Stone's Throw

The End of the Rainbow

*NOTE: This story was later reprinted in the *Star Wars Annual: 1985* for Marvel UK.

MyComyc [continued] (comic series: Editorial Gepsa)

Ewoks (comic series: Editorial Gepsa)

Princess Kneesaa's Birthday (comic: Editorial Gepsa)

Ewoks [continued] (comic series/cartoon series/children's book series: Dave Manak & Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford & James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

Ewoks [continued] (comic series: Dave Manak)

Rites of Power (comic: David Manak)

Rites of Power

A Call to Arms

Fight to the Finish

Flight to Danger (comic: David Manak)

Flight to Danger

The Devil Beast

In the Den of the Quorks

Valley of Evil (comic: David Manak)

Valley of Evil

The Deadly Game

A Chase to the End!

The Terrible Machine (comic: David Manak)

The Terrible Machine

The Discovery

The Battle!

Ewoks Children's Book Saga [continued] (children's book series: James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

Wicket Finds a Way: An Ewok Adventure (children's book: Melinda Luke)

Ewoks [continued] (comic series: Dave Manak)

The Ice Demon (comic: David Manak)

The Perilous Laughing Spell (comic: David Manak)

The Perilous Laughing Spell

A Near Riot

Moving the Mountain

Eye of the Kreegon (comic: David Manak)

Eye of the Kreegon
 Alive Again!
 The Beast Goes Wild!
 The Underwater Kingdom! (comic: David Manak)
 The Underwater Kingdom!
 Danger in the Deep!!*
 The Ultimate Sacrifice

***NOTE:** Yes, this part of the story's title actually has two exclamation marks, which makes the one-exclamation mark titles from the Marvel era seem tame by comparison.

Lost in Time! [continued] (comic series: Dave Manak)

Droids [continued] (comic series/cartoon series: Dan Thorsland & Ryder Windham & Anthony Daniels & Dave Manak & George Carragone & various)

Droids [continued] (comic series: Dave Manak & George Carragone)

Lost in Time! [continued] (comic: Dave Manak)

Escape to Endor

Ewoks [continued] (comic series/cartoon series/children's book series: Dave Manak & Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford & James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

Ewoks [continued] (comic series: Dave Manak)

The Demons of Endor (comic: David Manak)

The Demons of Endor

A Race in Time

Ewoks [continued] (comic series/cartoon series/children's book series: Dave Manak & Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford & James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

Ewoks [continued] (comic series: Dave Manak)

The Incredible Shrinking Princess (comic: David Manak)

The Incredible Shrinking Princess

Tunnel of Terror

A Little Princess Goes a Long Way!

The Thorn Monster (comic: David Manak)

The Thorn Monster

The Brown Forest of Endor?

The Wrath of Morag

King for a Day (comic: David Manak)

King for a Day

The Great Escape

The End of the King!

MyComyc [continued] (comic series: Editorial Gepsa)

Ewoks [continued] (comic series: Editorial Gepsa)

Perfect Antidote (comic: Editorial Gepsa)

The Princess in a Predicament (comic: Editorial Gepsa)

Snare in the Forest (comic: Editorial Gepsa)

The Balloon (comic: Editorial Gepsa)

To Trap Latara (comic: Editorial Gepsa)

Logray's Staff (comic: Editorial Gepsa)

Painting Exposition (comic: Editorial Gepsa)

Ewoks [continued] (comic series/cartoon series/children's book series: Dave Manak & Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford & James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

Ewoks [continued] (comic series: Dave Manak)

1988 Ewoks Annual (comic: Dave Manak)

Chief Chirpa Kidnapped!

Fuzzy as an Ewok (children's book: Virginia Holt)

Fuzzy as an Ewok (children's book: Virginia Holt)

Ewoks [continued] (comic series: Dave Manak)

1988 Ewoks Annual (comic: Dave Manak)

Return of the Great One!

The Ice Princess!

The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)

The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)

Bespin Entry

Bespin's Industrial Investment Opportunities--Tap Into a Fountain of Wealth

Natural Wonders--Exotic Life in the Clouds

Cloud City--The Silver Lining of Bespin's Clouds

Ugnaughts--An Efficient and Enthusiastic Workforce Ready to Serve Your Needs

Recreation Opportunities--A Place to Play, a Place to Relax

Ewoks [continued] (comic series/cartoon series/children's book series: Dave Manak & Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford & James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

Ewoks (cartoon series: Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford)

Season 1

The Haunted Village (cartoon series: Paul Dini)*

The Cries of the Trees (cartoon: Paul Dini)

The Haunted Village (cartoon: Paul Dini)

Rampage of the Phlogs (cartoon: Paul Dini)

To Save DeeJ (cartoon: Bob Carrau)

Ewok Adventures (children's book series: Larry Wienberg & Cathy East

Dubowski & Melinda Luke & Helena Clare Pittman & Unknown)

Wicket and the Dandelion Warriors (children's book: Larry Wienberg)

To Save DeeJ (children's book: Unknown)

The Traveling Jindas (cartoon: Bob Carrau)

The Tree of Light (cartoon: Bob Carrau)

The Curse of the Jindas (cartoon: Bob Carrau)

The Land of the Gupins (cartoon: Bob Carrau)

The Haunted Village [continued] (cartoon series: Paul Dini)*

***NOTE: The episodes included in *The Haunted Village* (the *Animated Classics* video) are listed here in their original airing order from the original *Ewoks* cartoon series. On the actual videotape (and, yes, this will sound odd), the order is changed. On the video, the story runs: *Sunstar vs. Shadowstone* (opening segment); *The Haunted Village*; *Cries of the Trees*; *Rampage of the Phlogs*; and *Sunstar vs. Shadowstone* (the remainder of the episode). Thanks to Phil Salomon for pointing this out.**

Ewok Adventures [continued] (children's book series: Larry Wienberg & Cathy East Dubowski & Melinda Luke & Helena Clare Pittman & Unknown)

The Haunted Village (children's book: Unknown)

Sunstar vs. Shadowstone (cartoon: Paul Dini)

Ewok Adventures [continued] (children's book series: Larry Wienberg & Cathy East Dubowski & Melinda Luke & Helena Clare Pittman & Unknown)

The Shadowstone (children's book: Cathy East Dubowski)

Sun Star Against Shadow Stone (children's book: Unknown)

Wicket's Wagon (cartoon: Paul Dini)

Ewok Adventures [continued] (children's book series: Larry Wienberg & Cathy East Dubowski & Melinda Luke & Helena Clare Pittman & Unknown)

Wicket's Wagon (children's book: Unknown)

The Three Lessons (cartoon: Bob Carrau)

Blue Harvest (cartoon: Paul Dini & Sam Wilson)

Asha (cartoon: Paul Dini)

Ewok Adventures [continued] (children's book series: Larry Wienberg & Cathy East Dubowski & Melinda Luke & Helena Clare Pittman & Unknown)

The Red Ghost (children's book: Melinda Luke)

Brand America: Bold – Bright - Beautiful (live production: Ice Capades, Inc.)

The Ewoks and the Magic Sunberries (live production: Ice Capades, Inc.)

Ewoks [continued] (comic series/cartoon series/children's book series: Dave Manak & Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford & James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

Ewoks [continued] (cartoon series: Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford)

Season 2

Just My Luck [flashback] (cartoon: Michael Dubil)

Crisis on Cloud City (RPG: Christopher Kubasik)

Crisis on Cloud City (RPG: Christopher Kubasik)

Graveyard of Alderaan (RPG: Bill Slavicsek)

Graveyard of Alderaan (RPG: Bill Slavicsek)

Double Cross on Ord Mantell (SWG5/SWH short story: Mike Mikaelian)

Double Cross on Ord Mantell (SWG5/SWH short story: Mike Mikaelian)

Rebel Mission to Ord Mantel (audio drama: Brian Daley)

Rebel Mission to Ord Mantel (audio drama: Brian Daley)

Hunting the Hunters (SWG6/SWH short story: Bill Smith)

Hunting the Hunters (SWG6/SWH short story: Bill Smith)

X-wing Miniatures Game [continued] (miniatures game series: Fantasy Flight Games)

Punishing One Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)

Payback

Payback: The Tale of Dengar (TOTBH short story: Dave Wolverton)

Payback: The Tale of Dengar (TOTBH short story: Dave Wolverton)

One: The Rage

Carrier Assignment (VOY7 short story: James B. King)

Carrier Assignment (VOY7 short story: James B. King)

3.25 ABY

- *At Darra IV, a supply convoy bound for the Rebel base on Hoth is attacked. The attack is orchestrated by Thrawn and carried out by Captain Needa's Imperial Star Destroyer Avenger and its compliment TIE squadrons, including Soontir Fel. The attack destroys Commander Narra's Renegade Flight and the rest of the Rebel convoy. On Hoth, the Rebels are informed of the convoy's destruction, and, although it is a bad way to earn a promotion, Narra's absence gives Rieekan the chance to promote Luke Skywalker to Commander. Shortly thereafter, the Avenger enters the Hoth system and dispatches probe droids to search for Luke Skywalker and the Rebel Alliance. On Hoth, Luke Skywalker and Han Solo are on patrol and about to head back when Luke is attacked by a wampa ice beast. Back at the Rebel's Echo Base, Han informs General Carlist Rieekan that he will be leaving the Alliance to pay off Jabba the Hutt. Leia Organa is flustered by this, but the two still do not admit to true feelings for each other. Later, after Luke has not reported in at his scheduled time, Han enters the deadly Hoth night to find him. Luke has, in fact, escaped the wampa, using the Force to reclaim his lightsaber and killing the creature. In a delirium on the frozen plains, he sees a vision of Obi-Wan Kenobi telling him to go to Dagobah and learn the Jedi ways from Jedi Master Yoda. Han finds him and they take shelter for the night. In the morning, Rogue Squadron (minus their leader, Luke) finds them, and Luke is nursed back to health. A probe droid finds Echo Base and destroys itself while Han tries to destroy it. The Avenger (and its brethren) arrive in orbit, and Blizzard Force AT-ATs (led by General Maximilian Veers) head for the surface. The Rebels put up a valiant effort in T-47 snowspeeders and with ground*

forces until finally retreating in full force from the base. Han, Leia, Chewie, and C-3PO escape in the Millennium Falcon. Luke, his T-47 destroyed, rejoins Rogue Group at Echo Base, and they evacuate in their X-wings. On the way from the planet, they disable a Star Destroyer with a concentrated volley of proton torpedoes and escape safely. Luke heads for Dagobah, while the Falcon is pursued by the Imperial forces, taking refuge in the Hoth asteroid belt. They enter the asteroid dubbed "Big One" and unknowingly enter a space slug's digestive tract, before finally escaping and attaching themselves to the command tower of a Star Destroyer. During their seclusion, Han and Leia begin to show their feelings for each other more openly. On Dagobah, Luke has met Yoda (unknowingly) and been taken to his hut. Yoda speaks with Obi-Wan's spirit, who convinces Yoda that Luke (years too old to be trained) can be trained, despite Yoda's objections at the time. Aboard Darth Vader's flagship, the Super Star Destroyer Executor, Vader speaks with Emperor Palpatine on Coruscant (unknowingly with Xizor at Palpatine's side) about the quest to turn Luke Skywalker to the Dark Side. On Dagobah, Luke trains with Yoda. He then enters the Dark Side Cave near Yoda's hut and receives a vision in which he battles and defeats Darth Vader, only to find that under Vader's mask is his own face--a sign both that Vader is related to Luke, but more importantly that Luke holds the promise of great good or great evil. Later, Yoda lifts Luke's X-wing from the swamp where it sank, uttering the "Yoda-isms," "Do or do not. There is no try," and "Size matters not." Back on the Executor, Darth Vader places a bounty on the Millennium Falcon, setting Dengar, Zuckuss, 4-LOM, IG-88, Bossk, and Boba Fett on the heroes' tail. Shortly thereafter, Han sets course of Bespin and leaves as the Star Destroyer ejects its garbage, but is followed by Boba Fett in Slave I. On Dagobah, Luke receives a vision of Han and Leia in great pain. He decides that, against Yoda and Kenobi's advice, he must go to them. On Bespin, Han is reunited with Lando Calrissian, who offers to have his people repair the Falcon's hyperdrive. Shortly after their arrival, C-3PO stumbles across a group of stormtroopers and is blasted into several pieces before he can warn the others. On Dagobah, Luke sets off for Bespin, promising to return to complete his training. Obi-Wan fears that Luke is their last hope, though Yoda reminds him: there is another. At Cloud City on Bespin, Chewie finds C-3PO's parts and brings them to Han, moments before Lando takes the heroes straight into Darth Vader's hands. Fett had informed Vader of the heroes' presence and Lando could not afford to say "no" to Vader. Once they are sealed in the room with Vader, Chewbacca and Han prepare to attack Vader to escape, but upon realizing that Vader would easily kill Chewie as an example, Han and Chewie stand down, resigned to their capture. Han is tortured, but never asked questions. Lando reveals that they are simply bait to bring Luke to Cloud City. Vader plans to freeze Luke in carbonite to bring him to the Emperor, so they test the facility on Han. Just before being frozen, Han hears the words he's been wanting to hear from Leia--"I love you." Vader then turns the carbon-frozen Han over to Fett to be taken to Jabba the Hutt. Leia, Chewie, and C-3PO are to be taken away by Vader. Luke arrives and is warned of the trap by Leia, though he charges ahead anyway. As Leia and Chewie are escorted by guards, Lando arranges for his security force to ambush them, freeing them to escape. Lando (while being nearly choked to death by Chewbacca) informs them that they can still save Han. They race to the East Platform where Fett has just lifted off with Han aboard. As Lando informs the denizens of Cloud City that the Empire has taken control and the heroes race to the Millennium Falcon. R2-D2 joins them. (As a result of his announcement, a group of Bespin militia members will work to free any currently imprisoned residents of Cloud City from Imperial hands.) Luke has been herded into a meeting with Darth Vader. In the carbon-freezing chamber, Luke and Vader duel until Luke escapes deeper into Cloud City. The two duel again. This time, Vader uses the Force to hurl objects at Luke, finally breaking a window into the core of the city, sending Luke out of the level. Luke clings to a floor grating and pulls himself up onto a platform extending into Cloud City's heart, only to be attacked again by Vader. Elsewhere, Leia, Lando, Chewbacca, C-3PO, and R2-D2 escape in the (hopefully fixed) Millennium Falcon and are pursued from the city by Obsidian Flight TIE fighters. Back on the gantry, Luke and Vader duel until Vader cuts off Luke's hand, sending the hand and Anakin Skywalker's old lightsaber down into the bowels of Cloud City. Luke hangs on for dear life from an outcropping, with his only ways to go being with Vader, or down, down, down through the station's core. Vader attempts to

seduce him to the Dark Side with talk of power and might until finally revealing the awful truth--that Obi-Wan had lied about what happened to Anakin Skywalker and that Darth Vader is his father. Luke, in shock, but wary of the situation, drops into the core and falls through a garbage hatch. He catches himself on a weather vane, calls through the Force to Leia and is rescued. The Rebels then head for their rendezvous with the Rebel Alliance fleet. Luke receives a new hand, while Lando and Chewbacca set out in the Millennium Falcon to find Han Solo. The situation has rarely been graver for the heroes of the Rebel Alliance . . .

*(Exact date of report via Imperial HoloVision: 38:6:9)**

(Star Wars: Episode V--"The Empire Strikes Back" et al)*

***NOTE:** I place ESB at 3.25 ABY instead of the usual 3 ABY due to the *Galaxywide News Nets* report on 38:6:9 which describes the recent Battle of Hoth, which places it not merely three years after ANH, but three years and three months after ANH. The exact date given is an approximation based on the report of the defeat. This film's date was reiterated in the material I gathered for the *Essential Atlas* and is found on the ESB map.

The Star Wars Classic Blu-Ray Trilogy [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)

Star Wars: Episode V--"The Empire Strikes Back" (movie: Leigh Brackett & Lawrence Kasdan & George Lucas)

- Opening Logos
- The Empire Strikes Back
- Ice Planet Hoth
- The Rebel Base
- Escape from the Wampa
- Closing the Doors
- Obi-Wan's Instructions
- Search Party
- Luke's Recovery
- Imperial Probe Droid
- The Imperial Fleet
- Preparing for Battle
- First Transport Away
- Battle in the Snow
- The Tide Turns
- Rebels in Retreat
- Escape Aboard the *Falcon*
- Leaving for Dagobah
- The Empire in Pursuit
- Asteroid Field
- Crash Landing on Dagobah
- Hunting the *Falcon*
- "Found Someone, You Have"
- Interrupted Kiss
- The Emperor's Message
- Yoda's Hut
- "This is No Cave"
- Jedi Training
- Failure at the Cave
- Bounty Hunters
- There is No Try
- Out with the Garbage
- Seeing the Future
- City in the Clouds
- Meeting Lando
- Leaving Dagobah
- Leia's Concerns
- Imperial Surprise
- The Deal Gets Worse
- Carbon-Freeze

Luke Enters the Trap
 Confronting the Dark Lord
 Lando's Second Surprise
 Lightsaber Duel
 Escape from Cloud City
 Vader's Revelation
Falcon to the Rescue
 The Empire Closes In
 The Rebel Fleet
 End Credits

The Star Wars Classic DVD Trilogy [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)

Star Wars: Episode V--"The Empire Strikes Back" (movie: Leigh Brackett & Lawrence Kasdan & George Lucas)

Opening Logos
 The Empire Strikes Back
 Ice Planet Hoth
 The Rebel Base
 Escape from the Wampa
 Closing the Doors
 Obi-Wan's Instructions
 Search Party
 Luke's Recovery
 Imperial Probe Droid
 The Imperial Fleet
 Preparing for Battle
 First Transport Away
 Battle in the Snow
 The Tide Turns
 Rebels in Retreat
 Escape Aboard the *Falcon*
 Leaving for Dagobah
 The Empire in Pursuit
 Asteroid Field
 Crash Landing on Dagobah
 Hunting the *Falcon*
 "Found Someone, You Have"
 Interrupted Kiss
 The Emperor's Message
 Yoda's Hut
 "This is No Cave"
 Jedi Training
 Failure at the Cave
 Bounty Hunters
 There is No Try
 Out with the Garbage
 Seeing the Future
 City in the Clouds
 Meeting Lando
 Leaving Dagobah
 Leia's Concerns
 Imperial Surprise
 The Deal Gets Worse
 Carbon-Freeze
 Luke Enters the Trap
 Confronting the Dark Lord

Lando's Second Surprise
 Lightsaber Duel
 Escape from Cloud City
 Vader's Revelation
Falcon to the Rescue
 The Empire Closes In
 The Rebel Fleet
 End Credits

The Star Wars Special Edition Trilogy [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)

Star Wars: Episode V--"The Empire Strikes Back" (movie: Leigh Brackett & Lawrence Kasdan & George Lucas)

The Original Trilogy [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)*

Star Wars: Episode V--"The Empire Strikes Back" (movie: Leigh Brackett & Lawrence Kasdan & George Lucas)*

Opening Logos
 The Empire Strikes Back
 Ice Planet Hoth
 The Rebel Base
 Escape from the Wampa
 Closing the Doors
 Obi-Wan's Instructions
 Search Party
 Luke's Recovery
 Imperial Probe Droid
 The Imperial Fleet
 Preparing for Battle
 First Transport Away
 Battle in the Snow
 The Tide Turns
 Rebels in Retreat
 Escape Aboard the *Falcon*
 Leaving for Dagobah
 The Empire in Pursuit
 Asteroid Field
 Crash Landing on Dagobah
 Hunting the *Falcon*
 "Found Someone, You Have"
 Interrupted Kiss
 The Emperor's Message
 Yoda's Hut
 "This is No Cave"
 Jedi Training
 Failure at the Cave
 Bounty Hunters
 There is No Try
 Out with the Garbage
 Seeing the Future
 City in the Clouds
 Meeting Lando
 Leaving Dagobah
 Leia's Concerns
 Imperial Surprise
 The Deal Gets Worse
 Carbon-Freeze

Luke Enters the Trap
 Confronting the Dark Lord
 Lando's Second Surprise
 Lightsaber Duel
 Escape from Cloud City
 Vader's Revelation
Falcon to the Rescue
 The Empire Closes In
 The Rebel Fleet
 End Credits

***NOTE:** This represents the original version of *The Empire Strikes Back*, with all of its normal scenes intact. Thus, it is the one granted the listing of DVD chapter titles, using the "theatrical version" released as part of the 2-disc releases of the film.

The Original Trilogy CED Releases [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)*

Star Wars: Episode V--"The Empire Strikes Back" (movie: Leigh Brackett & Lawrence Kasdan & George Lucas)*

***NOTE:** This represents the early CED release of the film that was compressed down to less than 120 minutes (leaving out some scenes) to fit the media format. See the *Star Wars Video Release History* in the *Appendices*.

The Novelization Trilogy [continued] (novel trilogy: George Lucas & Alan Dean Foster & Donald F. Glut & James Kahn)

Star Wars: The Empire Strikes Back (novel: Donald F. Glut)
 Chapters 1 – 14

The Radio Drama Trilogy [continued] (radio drama trilogy: Brian Daley)

The Empire Strikes Back (radio drama: Brian Daley)

Freedom's Winter
 The Coming Storm
 A Question of Survival
 Fire and Ice
 The Millennium Falcon Pursuit
 Way of the Jedi
 New Allies, New Enemies
 Dark Lord's Fury
 Gambler's Choice
 The Clash of Lightsabers

The Original Comic Adaptation Trilogy [continued] (comic trilogy: Roy Thomas & Archie Goodwin)

Classic Star Wars: The Empire Strikes Back (comic series: Archie Goodwin)*

The Empire Strikes Back, Part I (comic: Archie Goodwin)*
 The Empire Strikes Back*
 Battleground Hoth!*
 Imperial Pursuit!*

The Empire Strikes Back, Part II (comic: Archie Goodwin)*
 To Be a Jedi!*
 Betrayal at Bespin*
 Duel a Dark Lord!*

***NOTE:** The issue titles here are from the Dark Horse reprinting, while the subtitle names are from the original printings in issues 39 – 44 of the Marvel Series. These issues were also reprinted in the third *Classic Star Wars: A Long Time Ago . . .* trade paperback.

Photo Comic Adaptations [continued] (comic series: Tokyopop & George Lucas & Bryan Andrews & Darrick Bachman & Paul Rudish & Genndy Tartakovsky & Kirsten Mayer & Rob Valois & Zachary Rau)

The Photo Comic Adaptation Trilogy [continued] (comic trilogy: Tokyopop & George Lucas)

The Empire Strikes Back (comic: Tokyopop & George Lucas)

The Manga Comic Adaptation Trilogy [continued] (comic trilogy: Hisao Tamaki & Toshiki Kudo & Shin-Ichi Hiromoto)

- The Empire Strikes Back (comic series: Toshiki Kudo)
 - The Empire Strikes Back, Part I (comic: Toshiki Kudo)
 - The Empire Strikes Back, Part II (comic: Toshiki Kudo)
 - The Empire Strikes Back, Part III (comic: Toshiki Kudo)
 - The Empire Strikes Back, Part IV (comic: Toshiki Kudo)
- Lives & Adventures [continued] (youth novel series: Ryder Windham)**
 - The Rise and Fall of Darth Vader [continued] (youth novel: Ryder Windham)
 - Chapters 19 – 20
 - The Life and Legend of Obi-Wan Kenobi [continued] (youth novel: Ryder Windham)
 - Chapter 13
 - A New Hope: The Life of Luke Skywalker [continued] (youth novel: Ryder Windham)
 - Chapter 10
- The Chronicle Books Adaptations [continued] (children's book series: John Whitman)**
 - The Empire Strikes Back (children's book: John Whitman)
- The Special Edition Read-Along Trilogy [continued] (read-along book trilogy: Randy Thornton)**
 - The Empire Strikes Back (read-along book: Randy Thornton)
- The Original Read-Along Trilogy [continued] (read-along book trilogy: Buena Vista Records)**
 - The Empire Strikes Back (read-along book: Randy Thornton)
- Princess Leia: Rebel Leader [continued] (children's book: Unknown)**
 - Princess Leia: Rebel Leader [continued] (children's book: Unknown)
- Luke Skywalker: Jedi Knight [continued] (children's book: Unknown)**
 - Luke Skywalker: Jedi Knight [continued] (children's book: Unknown)
- Han Solo: Rebel Hero [continued] (children's book: Unknown)**
 - Han Solo: Rebel Hero [continued] (children's book: Unknown)
- R2-D2 and C-3PO: Droid Duo [continued] (children's book: Unknown)**
 - R2-D2 and C-3PO: Droid Duo [continued] (children's book: Unknown)
- The Fun Works Adaptations [continued] (children's book series: Jane Paley & Ken Steacy & John Whitman & Unknown)**
 - The Empire Strikes Back (children's book: John Whitman)
- The Golden Books Adaptations [continued] (children's book series: Unknown)**
 - The Empire Strikes Back (children's book: Unknown)
 - The Hoth Adventure (children's book: Unknown)
 - Meltdown on Hoth (children's book: Unknown)
- The Complete Saga [continued] (youth novel: Jason Fry)**
 - The Complete Saga [continued] (youth novel: Jason Fry)
 - Episode V: The Empire Strikes Back
- The Legendary Yoda [continued] (children's book: Catherine Saunders)**
 - The Legendary Yoda [continued] (children's book: Catherine Saunders)
 - A New Pupil
 - Jedi in Training
- Obi-Wan Kenobi: Jedi Knight [continued] (children's book: Catherine Saunders)**
 - Obi-Wan Kenobi: Jedi Knight [continued] (children's book: Catherine Saunders)
 - Guiding Light [continued]
- Ultimate Duels [continued] (children's book: Lindsay Kent)**
 - Ultimate Duels [continued] (children's book: Lindsay Kent)
 - Cloud City Clash
- Star Wars Mini-Book Adaptations [continued] (children's book series: Reed)**
 - Luke Skywalker [continued] (children's book: Reed)
 - Han Solo [continued] (children's book: Reed)
 - Princess Leia [continued] (children's book: Reed)
 - Darth Vader [continued] (children's book: Reed)
- The Empire Strikes Back (children's book: J.J. Gardner)**
 - The Empire Strikes Back (children's book: J.J. Gardner)

The Empire Strikes Back Panorama Book (children's book: Unknown)

The Empire Strikes Back Panorama Book (children's book: Unknown)

The Star Wars Storybooks [continued] (children's book series: Geraldine Richelson & Shep Steneman & Joan D. Vinge)

The Empire Strikes Back Storybook (children's book: Shep Steneman)

Classic Star Wars [continued] (children's book series: Larry Weinberg & Jim Thomas & Elizabeth Levy)

The Empire Strikes Back (children's book: Larry Weinberg)

Star Wars Pop-Up Book [continued] (pop-up book series: Kevin J. Anderson & Rebecca Moesta & Ken Steacy & Kay Carroll & John Whitman & Unknown)

The Empire Strikes Back (pop-up book: Unknown)

Tiger LCD Star Wars Trilogy [continued] (video game trilogy: Tiger, Ltd.)

The Empire Strikes Back (video game: Tiger, Ltd.)

The Empire Strikes Back (video game: Parker Brothers)*

The Empire Strikes Back (video game: Parker Brothers)*

***NOTE:** For those keeping track, this was the first *Star Wars* video game ever produced, released on the Atari 2600 even before the classic *Star Wars* Atari arcade game was released.

The Atari Arcade Trilogy [continued] (video game series: Atari)

The Empire Strikes Back (video game upgrade kit: Atari)

Stage 1: Probe Droids

Stage 2: AT-ATs and AT-STs

Stage 3: TIE Fighters

Stage 4: Asteroids

The JVC 8-Bit Saga [continued] (video game: JVC)

The Empire Strikes Back (video game: JVC)

Level 1: Hoth

Level 2: Snowspeeder

Level 3: Escape from the Rebel Base

Level 4: Dagobah

Level 5: Dagobah Swamp

Level 6: Above Cloud City

Level 7: Inside Cloud City

Apprentice of the Force [continued] (video game: LucasArts)

Apprentice of the Force [continued] (video game: LucasArts)

Episode V

Escape from the Cavern

Locate Your X-wing

Escape the Battleground

Find Yoda

Learn to Use the Force

Locate, Han, Leia, and the Others

Fight Darth Vader

Flight of the Falcon [continued] (video game: THQ)

Flight of the Falcon [continued] (video game: THQ)

Episode V

Hoth Asteroid Field

Cloud City, Bespin

Escape the *Executor*

The Story of Darth Vader [continued] (children's book: Catherine Saunders)

The Story of Darth Vader [continued] (children's book: Catherine Saunders)

Imperial Fleet

Vader's Revenge

Cloud City

The Greatest Battles [continued] (children's book: Michael Dana)

The Greatest Battles [continued] (children's book: Michael Dana)

Original Trilogy [continued] (video game: Jakks Pacific)

Original Trilogy [continued] (video game: Jakks Pacific)

Star Wars Saga Annual 2006 [continued] (children's book: Pedigree Books)

Star Wars Saga Annual 2006 [continued] (children's book: Pedigree Books)

The Empire Strikes Back

Star Wars Annual 2007 [continued] (children's book: Pedigree Books)

Star Wars Annual 2007 [continued] (children's book: Pedigree Books)

C-3PO [continued]

The Empire Strikes Back

Journals 1 – 11

Darth Vader [continued]

The Empire Strikes Back

Journals 1 – 8

Star Wars Annual 2009 [continued] (children's book: Pedigree Books)

Star Wars Annual 2009 [continued] (children's book: Pedigree Books)

Message Recording 20547: Leia Organa

Message Recording 20548: Luke Skywalker

Message Recording 20600: Han Solo*

Message Recording 20557: Lando Calrissian

Message Recording 20549: Yoda

Message Recording 20550: Luke Skywalker

Message Recording 20560: Luke Skywalker

Message Recording 20563: C-3PO

***NOTE:** There is no indication as to why this entry by Han is out of numerical order, though it is presented here chronologically. (It was recorded, however, on Tatooine, so it has to be after ROTJ already started and he was freed. That may account for the numerical issue.)

Star Wars Annual 2012 [continued] (children's book: Pedigree Books)

Star Wars Annual 2012 [continued] (children's book: Pedigree Books)

The Empire Strikes Back

Ultimate Missions [continued] (miniatures game series: J.D. Wiker)

Rebel Storm [continued] (miniatures game: J.D. Wiker)

Wampa Fight

Probe Droid Pursuit

Echo Base Defense

Echo Base Evacuation

The Dark Side Cave

Dinner Party

Imperial Custody

Cloud City Escape

Parts 1 – 3

Luke Skywalker's Amazing Story [continued] (novel: Simon Beecroft)

Luke Skywalker's Amazing Story [continued] (novel: Simon Beecroft)

The Empire Strikes Back (video game: THQ)

The Empire Strikes Back (video game: THQ)

Super Star Wars [continued] (video game trilogy: Kalani Streicher)

The Empire Strikes Back (video game: Kalani Streicher)

Area 1: Hoth

Hoth I

Hoth I-A

Hoth I-B

Hoth I-C

Hoth II

Hoth III

Hoth 3-D

Walker--Inside

Walker--Outside

Rebel Base I

Rebel Base II
 Rebel Base III
 Area 2: Asteroid Field
 Asteroid Field
 Area 3: Dagobah
 Dagobah I
 Dagobah I-A
 Dagobah II
 Area 4: Cloud City
 Cloud City I
 Cloud City II
 Ugnaught Factory
 Cloud City Approach 3-D
 Carbon Freezing Chamber
 Reactor I
 Reactor II
 Reactor III

William Shakespeare's Star Wars [continued] (novel trilogy: Ian Doescher)

The Empire Striketh Back (novel: Ian Doescher)

Prologue
 Act I
 Scenes 1 – 7
 Act II
 Scenes 1 – 7
 Act III
 Scenes 1 – 7
 Act IV
 Scenes 1 – 5
 Act V
 Scenes 1 – 4

LEGO Star Wars [continued] (video game series: LEGO)

LEGO Star Wars: The Complete Saga [continued] (video game: LEGO)

LEGO Star Wars II: The Original Trilogy [continued] (video game: LEGO)

The Empire Strikes Back
 Hoth Battle
 Escape from Echo Base
 Falcon Flight
 Dagobah
 Cloud City Trap
 Betrayal Over Bespin

LEGO Star Wars Mobile [continued] (video game series: THQ)

LEGO Star Wars II Mobile [continued] (video series: THQ)

CONCURRENT TO SW5

- A group of heroes are contacted and asked to go to the bar Shimmer, in the floating city Tellis, on Pelagon, in the Tapani Sector, not realizing that Shimmer is a pro-House Pelagon and pro-Rebel front. They meet the manager, Dall, who informs them that a young woman, Cassie Ries, was kidnapped two days prior from her house on Pelagon. That morning, the kidnappers contacted the family and demanded 25,000 credits merely for the opportunity for the family to talk to Cassie. Dall offers to pay the heroes 100,000 credits to attempt Cassie's rescue (discreetly, of course), and offers another 100,000 if they are successful. The heroes accept and immediately move into an apartment across from the Ries home to keep tabs on the family and see if they can learn anything by watching them. That night, the kidnappers contact the family and demand 250,000 credits, to be delivered in two days. Two days later, the kidnappers instruct Sera Ries, Cassie's mother, to take the money to a specified location. When she arrives, she finds a datapad which instructs her to go to another location. This*

process is repeated several times, and the heroes discretely follow her to each location. Eventually, she is sent to an expensive restaurant, wherein a note in the menu instructs her to drop the case of money down a chute in the refresher room. The heroes rush down to the chute's egress, but there are so many employees at work that they notice nothing out of the ordinary. Later, the kidnappers demand 50,000 more credits, to which Hal Reis, Cassie's father, erupts into a tirade. The kidnappers calmly allow him to finish and then threaten to kill Cassie, which stops Hal. Unknown to the family or the kidnappers, the heroes realize that Hal's tirade extends the kidnapper's transmission longer than normal, which allows them to trace it to an underwater research facility. After securing underwater transportation, they sneak into the complex, only to find it abandoned. Realizing they've blundered into a trap, the heroes race out of the facility before it explodes. The kidnappers threaten to kill Cassie in response, but the parents plead for another chance. They are instructed to go to the planet Lamuir, where they will receive further directions. The heroes talk to Dall, and he provides them with the Nova Raven, a YT-1600 Corellian transport. They travel to Lamuir and follow the Ries family around during the planet-wide festival in progress, allowing them to observe the family be given a datacard. On the card is the final demand: ensure that Cassie's grandfather, Grand Councilman Kellin Ries, votes against a certain article, and deliver 1,000,000 credits to the planet Procopia within four days. At this point, Dall contacts the heroes and suggests that they board the same civilian transport the family will take to Procopia and introduce themselves during the trip. Arriving on Procopia, the heroes meet Kellin Ries and explain the situation to him. He refuses to comply unless he is assured that Cassie is still alive, and conveys this to the kidnappers when they contact the family. The kidnappers accept the demand and offer a holorecording taken the previous day. When the heroes have the recording authenticated, the holoexpert points out that a logo in the background indicates it was recorded on Mrlsst. The heroes travel to Mrlsst, over the mother's objections (she claims they might get her daughter killed), and, with some help from the local underground, eventually track the kidnappers to a shantytown shack, where they find Cassie drugged and strapped to a chair. The kidnappers, except for one, flee at the sight of the heroes. The captured criminal confesses that Sera Ries, Cassie's mother, hired them to kidnap her daughter and make their demands. Sera is arrested and Cassie returned home. Later, the heroes are contacted by the holoexpert, who explains that he has discovered further information that the kidnappers attempted to delete from the datacard. The card reveals that the captured criminal is in fact Cassie's boyfriend. Suspecting that Cassie has framed her mother, the heroes return to the Ries residence to find Cassie about to flee. They restrain her and she quickly admits that she had herself kidnapped so that the ransom money could feed her spice habit. However, the heroes suspect that her confession isn't genuine and so continue investigating. They learn that the shantytown shack on Mrlsst, as well as the underwater research facility on Pelagon, was recently purchased by the corporation Hal Ries works for. They go to his office and discover evidence that Hal is actually working for House Mecetti, and may even be a Mecrosa agent. Before they can gather any of the evidence, Hal bursts in and lobbs a thermal detonator. They escape the explosion, but all of the evidence against Hal is lost in the blast. They chase him to the starport, but he escapes with the assistance of two Mecrosa Z-95 Headhunters. Nevertheless, both Cassie and Sera are relieved of any suspicion. The heroes have to be careful from now on, though, for they've earned House Mecetti's wrath.*

(Centripetal Drive)*

***NOTE:** This summary was provided by Luke Van Horn. As strange as it sounds, even though it has no relation to ESB, it flat-out states in the text that it is concurrent with ESB. Thus, I have put it here, before the rest of the ESB tie-in materials that are concurrent, so as to hopefully avoid some confusion.

- As the probe droids are being launched to scour the galaxy for rebels, Darth Vader worries that if the emperor discovers Luke's existence and captures him, he will replace Vader with Luke. Thus, Vader must find Luke first and together they can "bring about a new era in the galaxy!" Palpatine then reveals, through the holo-emitter on an R2 unit, that he has discovered that Vader had a hidden apprentice. The captured Tao is then brought before Vader. Palpatine takes control of Vader's limbs and strikes Tao down with his lightsaber. While a mortal blow, Tao does not immediately die. Vader takes a shuttle to devastated

Shumari to allow Tao to die on his homeworld. Before losing consciousness, Tao says that he can still sense the good in Vader and pleads with him not to lose himself to the emperor's evil. Tao's words break through Vader's anger and he feels remorse for what he has allowed himself to become and for his treatment of Tao. A Tusken Raider then suddenly appears and attacks Vader. In broken basic, the Tusken divulges that he is a survivor of the tribe that Anakin slaughtered in revenge over his mother's death. Caught off guard, Vader is too stunned by the Tusken's initial blows to properly fight back. He prepares to die, but is saved from a killing blow by Tao, who kills the Tusken with the last of his strength. With his last breath, Tao begs Vader to release his anger. Stricken with even more intense grief, Vader carves a tombstone for Tao and then leaves Shumari. He goes to Tatooine to contemplate his past. He realizes that while he has led a painful life and made many mistakes, now, with a son, he finally has hope for the future.*

(Perfect Evil)*

*NOTE: This summary was provided by Luke Van Horn.

- A second probe droid on Hoth is discovered by a wampa and captured. It is then hung by its "legs" from the roof of the wampa's cave, possibly as dinner (with, uhm, high mineral content, perhaps).*

(Hoth)*

*NOTE: This two-page story from *Star Wars Tales* #5 was presumed to be N-Canon for quite a while, but Cristian Catalan informed me that in the UK, this appears to have been referenced in C-Canon context in *The Official Star Wars Fact Files* #51. So, here it is, back from the black hole of apocrypha.

- As the probe droid on Hoth discovers the existence of the Rebel base, it transmits its data to the Empire, but also to Mechis III, where IG-88 takes it as a prime opportunity to see the Executor in action. (To be continued below . . .)

(Therefore I am: The Tale of IG-88)

- As Luke Skywalker nears death in the cold of Hoth, the spirit of Obi-Wan Kenobi subtly nudges Han Solo through the Force toward where Luke has fallen. Having done so, he appears to Luke, instructing him to go to Dagobah to learn from Yoda.

(Uprising)

- Lieutenant Tanith Sorn, a bridge officer on the Executor, goes to a meeting in Engineering with someone claiming to have information about a Rebel spy on board. The spy, Malkor Trel, meets her in a secluded part of Engineering and murders her.*

(conjecture based on *Murder on the Executor*)*

*NOTE: Information provided by Luke van Horn. This is the night before the scenario begins.

- Knowing that Han Solo's discovery of the Imperial probe droid means that the Rebel base on Hoth will soon come under attack, a young man named Corporal Jobin records a message for his mother. In the coming hours, Jobin will be present at Echo Station Five-Seven, which gets some support from Luke Skywalker's Rogue Group. He will help ensure that the ion cannon continues working to cover escaping ships. He will even wind up entering the Millennium Falcon's docking bay just after the ship lifts off and be pursued by Darth Vader and his snowtroopers before Vader chokes the life from him. The recording will eventually make it, thanks to a survivor of Hoth, to his mother . . . Mon Mothma. (To be continued below . . .)

(Entrenched)

- Boba Fett arrives in the Hoth system just ahead of the oncoming Imperial fleet, taking advantage of their offer of payment for help rounding up Rebels in the oncoming Battle of Hoth. (To be continued below . . .)

(The Last One Standing: The Tale of Boba Fett)

- Brenn Tantor, now a General, is placed in command of General Maximilian Veers Blizzard Group. Knowing that the shield generator must be destroyed, he has his Imperials focus on that task . . . (To be continued below . . .)

(Force Commander)

- While waiting as the Battle of Hoth rages, Leia Organa cannot leave, but cannot do much more at the moment, so she takes the time to record a holomessage for Luke Skywalker, suggesting that there is some connection between them that they don't understand yet. (To be continued below . . .)

(Free Memory)

- Dash Rendar participates in the Battle of Hoth and then fights his way back to his ship, the Outrider and escapes through the Hoth asteroid belt. (To be continued below . . .)

(Shadows of the Empire)

- Agents of the Galactic Empire, including stormtroopers, shock troopers, and scout troopers engage Rebel soldiers, vanguards, and sharpshooters in battles on both Hoth and Tatooine.*

(Mobile Squadrons)*

*NOTE: There is no indication at all when this takes place, since it is a pretty simple cellphone game without a story. However, the fact that one of the battles is on Hoth suggests that it must be during the Battle of Hoth (the only engagement between the Rebels and Imperials on Hoth). I have assumed, since there is no indication otherwise, that the battle on Tatooine is concurrent to the one on Hoth, as you can choose to tackle the two locations in whichever order you like.

- As the Battle of Hoth rages, X2 is among those Rebels who are fighting to hold off the Imperials long enough for the Rebel leadership to escape. X2 assists Echo Station 5-7, then uses an R2 unit to repair the Y-150 Planetary Defender cannon, then uses it to blast away a damaged tractor beam emitter on a Star Destroyer so several Rebel ships can escape. He then heads into space to join Grey Squadron in attacking the Star Destroyer Avarice. X2 boards the Avarice and sabotages it, only to come face to face with his "brother," X1, who is now showing command of the Force (just like X2, though X2 has little training). They fight to a draw, then X1 escapes X2's pursuit as X2 also escapes into space to rejoin Grey Squadron. In the wake of the encounter, X2 will begin to wonder about the Force abilities X1 had. Could he serve the Rebellion better if he were trained to use the Force as well? (To be continued below . . .)*

(Elite Squadron)*

*NOTE: This summary is an amalgamation of the events in the DS and PSP versions of the game. In the DS version, X2 starts on the ground, defends Echo Station 5-7, then uses the ion cannon (without having to repair it). After that, he goes into space, boards the Avarice, and faces X1, who is using the Force and a lightsaber now. In the PSP version, X2 starts in space (and so does Luke, which makes no sense, given that he's on the ground for all of the Battle of Hoth, so I've left that part out), then he lands and repairs (then uses) the ion cannon. Then he returns to space to board the Avarice and confronts X1, but in this version X1 and X2 duel only with blasters, which, among other things, makes the idea of X2 pondering the Force after the encounter somewhat non-existent in the PSP version.

- Dengar arrives at Hoth to join the Rebels just as the Battle of Hoth rages. He sits out the battle and is taken aboard a Star Destroyer, where he is presumed to be a Rebel and subjected to interrogation. (To be continued below . . .)

(Payback: The Tale of Dengar)

- IG-88B, after observing the Battle of Hoth but not interfering, decides to lurk around until Darth Vader issues a call for bounty hunters to chase Han Solo, which is only logical. (To be continued below . . .)

(Therefore I am: The Tale of IG-88)

- During the Battle of Hoth, Col Serra's Renegade Squadron helps protect Echo Base while Rebels try to evacuate. They first take out an AT-AT that is bearing down on the ion cannon, then protect the ion cannon control bunker until the rest of the Rebel fleet is safely off of the surface. (They even briefly run into and then escape Darth Vader on the surface.) They then take their own starfighters to guard the transport carrying the evacuating ion cannon team, but they must face off with Imperials in orbit because the ion cannon is now unmanned down below. They see the transport off, then get aboard an Imperial Star Destroyer to steal one of the new TIE Defender starfighters they are facing in combat. With the TIE Defender sample now in Rebel hands, the Renegades briefly fend off Darth Vader in his TIE Advanced x1 before themselves escaping into hyperspace. (To be continued below . . .)

(Renegade Squadron)

- During the Battle of Hoth an Imperial agent is on special assignment with the 501st Legion's scout detachment when the Imperials manage to capture General Crix Madine and his aides. They are to secure the prisoners and take him to the Star Destroyer Tyrant, but they are attacked by Rebels, including Wedge Antilles and another Rebel. The Rebels manage to free Madine's aides, but the Imperials keep Madine in custody. As other Imperials march on Echo Base, they take a shuttle (with Madine aboard as prisoner) up to the Tyrant. Wedge and the other Rebel learn from the rescued aides that Madine is to be taken to the Tyrant and then

sent to a prison on Dathomir. While Wedge stays with the aides, the other Rebel is sent back to Echo Base, where Wedge says he should tell Toryn Farr that he must get aboard the Tyrant somehow. While the 501st takes Madine to the detention block, the Imperial agent reports to Captain Lennox. When the Tyrant is hit by an ion cannon from Echo Base, the ship is temporarily disabled. This gives a Rebel team (led by the Rebel who was with Wedge, whose orders to go to the Tyrant prompted Toryn to fire upon the Star Destroyer next) enough time to board the Tyrant and rescue Madine, escaping in a stolen shuttle to the Mon Calamari cruiser Champion that is leaving Hoth for the Rebel rendezvous point. As the Champion attempts to go to hyperspace, the Tyrant's systems come back online. The two capital ships clash. In order to buy time for the Champion to escape, it sends out X-wings, including one flown by the somewhat inexperienced Rebel who had led Madine's rescue. The fight goes well for the Rebels, and the Champion is able to escape. The Rebel, whom Wedge and Madine gave the somewhat amusing callsign "Vapebait," is congratulated by his two superiors on his skill in an unfamiliar situation. (To be continued below . . .)

(The Price of Victory)*

***NOTE:** This story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, which takes place later in the timeline than most, during the Battle of Hoth and afterward. The story weaves together the Dark Side and Light Side versions of the scenario.

- A group of Imperial recruits stationed on the Executor are called to a conference room. There, a lieutenant commander informs them that one of the ship's bridge officers, Lieutenant Tanith Sorn, was murdered the night before in Engineering. The recruits are tasked with investigating the murder and capturing alive those responsible. The investigators begin by going to the scene of the crime. Sorn was murdered in a back area in Engineering, and they find the scene cordoned off and still a mess of spilled storage bins and blood. They are quickly able to determine that she was killed by blaster fire from multiple assailants, some likely being droids. A review of the security footage from last night reveals that shortly after Sorn entered Engineering, four labor droids left the area, two with blood spatter on them and another with damage from blaster fire. Following up that lead, the investigators are able to locate an engineer on duty last night who noticed three worker droids follow Lt. Sorn into the area where she was murdered after claiming that their tools were malfunctioning. Shortly thereafter, they returned and requested permission to go to the droid pool for maintenance. The investigators decide to inspect the droids for tampering and contact the droid pool to request that the maintenance cease. A technician tells them that he will stop work immediately, but before he can finish the investigators begin hearing screaming through the comlink. Fearing that the droids have begun attacking more people, they rush to the droid pool along with a security squad. Once there, the droids attack. The investigators eventually are able to stop the droids and rescue two of the technicians. Checking the droids' programming, they are able to determine that it was altered the day before. According to official records, only three people were logged into the computer at that time in the droid pool (the most likely place to attempt the alterations), Petty Officer Malkor Trel, a droid technician, Sergeant Landin Thyte, an engineer, and Lt. Ein Trummin, a bridge flight officer. Furthermore, a search of Sorn's quarters reveals her journal, in which she describes her intense rivalry with Trummin. The investigators decide to follow up that lead by going to the bridge to ask the other officers about this rivalry. Trummin himself is not there when they arrive, since he has been sent to the hangar bay to escort several bounty hunters to the bridge. Shortly thereafter, the door to the bridge opens to reveal stormtroopers escorting Dengar. Realizing they won't be able to talk to Trummin or the other bridge crew anytime soon, the investigators track down Malkor Trel in a rec area playing Dejarik. He claims he did no programming the previous night, but he remembers both Thyte and Trummin doing some work in the droid pool while he was there. Next, the investigators find Thyte in his quarters. He says he was in the droid pool doing research on building small droids, a hobby of his. He remembers Trummin only being there for a short time, but Trel was still there when Thyte left. Determined to talk to Trummin, the investigators go to the hangar bay. They find him there, but says he is too busy to be interrogated, as he is greeting the bounty hunters on Vader's orders. He quickly adds that he was in the droid pool requisitioning a protocol droid for that very purpose and invites them to ask Vader if they don't believe him. Further questions are

cut off by the arrival of a Ghtroc 720 freighter. Four armored men disembark, the leader wearing a helmet that completely hides his face. He identifies himself as Bail Antilles and announces he is interested in the bounty on Han Solo. While he confers with Trummin, the investigators are contacted by the bridge commander who informs them that a Rebel code began being broadcast from the hangar the moment the Ghtroc 720 landed. They are ordered to place the four men into custody immediately. A firefight immediately breaks out and Trummin is hit by blasterfire. The investigators are eventually able to take out all of the “bounty hunters” and, upon searching their ship discover a datapad confirming that they were really Rebels on a mission to extract a Rebel spy from the Executor. Before Trummin loses consciousness and is taken away by the medics, he manages to whisper that he knows who killed Lt. Sorn. Later, in the infirmary, the investigators are able to briefly speak with Trummin. He tells them that the night Sorn was killed she told him she was going to Engineering to meet with someone who had information about a Rebel spy, who she suspected was named Malkor Trel. This is confirmed by a further search of Sorn’s datapad, which turns up a hidden file spelling out her suspicions of Trel. Furthermore, the investigators are able to find on the Rebels’ datapad a picture of Trel. They rush down to the droid pool, hoping to catch Trel at his post, but are informed that he called in sick that morning. He isn’t in his quarters, either, so the investigators decide to check the hangar bay in case he is trying to leave the ship. They find him entering the Rebels’ Ghtroc 720 freighter while overhearing technicians complaining about the sudden malfunctioning of the hangar’s tractor beam system. The investigators rush aboard before Trel can escape, but before they can arrest him he admits defeat and offers them the chance to join the Rebellion. (Whether they choose to do so is unclear.)*

(Murder on the Executor)*

*NOTE: This summary was provided by Luke Van Horn. He notes that the scenario is said to start during the Battle of Hoth, hence its placement here. Bear in mind that the ending is unclear because this scenario actually has two possible endings, depending on whether or not they join the Rebellion.

- During the escape from Hoth, Wedge Antilles, Derek “Hobbie” Klivian, and Wes Janson run interference for an escaping transport without cover fire from the now-destroyed ion cannon. They pull a Tallon split, evading the incoming Star Destroyer and making it to safety.*

(Running the Gauntlet)*

*NOTE: If you don’t recognize this small story, don’t fret. It is simply a small side story on page 26 of *Galaxy Guide 3: The Empire Strikes Back*.

- During the evacuation of Hoth, a GR-75 transport leaves Echo Base through an Imperial minefield on one side of the planet. Once in space, they must pass through the Imperial blockade. They are able to make it through the blockade and into the nearby asteroid field. Once through, they jump to hyperspace.*

(The Evacuation of Hoth)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Rebel Transport Expansion Set*.

- Having escaped from Hoth, three Rebel GR-75 transports head for a predetermined rendezvous point (presumably before heading for the final rendezvous point for the entire Rebel fleet). Upon arrival, the transports and their X-wing escorts find themselves under attack by Imperial starfighters that followed them by tracking one of the transports. The Rebels scatter.*

(Rendezvous)*

*NOTE: This is an *X-wing Miniatures Game* scenario that was included in the *Rebel Transport Expansion Set*.

- Dengar is visited in his cell by Darth Vader, who makes him a deal—he will hunt Han Solo for Vader, and Vader might let him live. At the moment, Solo and the Millennium Falcon are in the Hoth asteroid belt, but Vader isn’t confident in his imminent capture. Taking a lead from his “hiring” of Dengar, Vader decides to call other bounty hunters to join in the search. (To be continued below . . .)

(Payback: The Tale of Dengar)

- Boba Fett boards the Executor and meets with Darth Vader before he is set to meet with the bounty hunters as a group. Vader is impressed that Fett was able to determine that Hoth was the Rebel base the Imperials were after. (To be continued below . . .)

(The Last One Standing: The Tale of Boba Fett)

- Heeding the call for bounty hunters, Zuckuss and 4-LOM arrive in the Hoth system as the

Bright Hope, one of the last Rebel ships leaving the planet, begins its escape. Aboard the Mist Hunter, they help stop the ship and then head for the Executor. They hope to capture whatever bounty Darth Vader is going to send them after in order to pay for treatment for Zuckuss' damaged lungs. 4-LOM also hopes to learn how to use the Force or "intuition" that Zuckuss can use. Aboard the Bright Hope, Toryn Farr takes care of her sister, Samoc, and then takes charge of getting the vessel ready to jettison its escape pods down to Hoth, though many will be left behind. (To be continued below . . .)

(Of Possible Futures: The Tale of Zuckuss and 4-LOM)

- Black Sun's Prince Xizor overhears Darth Vader speaking with the Emperor via hologram and learns that they are after Vader's son, Luke Skywalker. He prepares to use this information for his own purposes. (To be continued below . . .)

(Shadows of the Empire)

- While studying under Master Yoda on Dagobah, Luke Skywalker notices an intruder on the planet. He chases the droid bounty hunter, Milko, to his ship, where Luke overpowers him, using intimidation to make sure that the hunter will not let it be known where Luke was found.

(Slippery Slope)

- Dengar attends the bounty hunter "meeting" aboard the Executor and promptly leaves to chase Han Solo, though before he can go after Solo, Boba Fett disables his ship. (To be continued below . . .)

(Payback: The Tale of Dengar)

- IG-88 B attends the bounty hunter "meeting" aboard the Executor and then digs into the ship's files, where he learns of the construction of the Death Star II. He transmits details back to Mechis III, where IG-88A and the other two confer, deciding that they should make a duplicate computer core for the Death Star II with IG-88's sentience inside, which could then take over the station at a later time. At the same time, Gurdun is assigned to go with the real core to the battle station. (To be continued below . . .)

(Therefore I am: The Tale of IG-88)

- Zuckuss and 4-LOM attend the bounty hunter "meeting" on the Executor and decide that to catch Han Solo, they will find a way to join the Rebellion at their presumed rendezvous point above the galactic plane. To do so, they go back to the Bright Hope and rescue the passengers. As the ship's computers and droids receive memory wipes to keep information out of Imperial hands, they head off to the rendezvous point. (To be continued below . . .)

(Of Possible Futures: The Tale of Zuckuss and 4-LOM)

- Shortly after the bounty hunter "meeting" on the Executor, Boba Fett speaks with the Imperial escorting him back to his ship. They speak of Fett's observations of Han Solo fifteen years earlier on Jubilar. (To be continued below . . .)

(The Last One Standing: The Tale of Boba Fett)

- Shortly after the bounty hunter "meeting" on the Executor, Bossk is met by two other bounty hunters who arrived too late for the meeting. They are Tinian l'att and her Wookiee Ng'rhrr (master to Tinian, the apprentice), Chenlambe. They tell Bossk they will use Chen's Wookiee contacts to hunt down Han Solo for a cut of the profits. Bossk agrees, though he wants to take them both out of the picture and have Chen's pelt as a prize. Tinian and Chen know of an operation where Imperial Governor Io Desnand in the Aida system has helped set up a Wookiee slave camp on the planet Lomabu III, hoping to use it as bait to trap a Rebel rescue fleet. They tell Bossk that it is part of a Rebel-friendly Wookiee network, which they use to bring Solo to them. As Tinian's miniature droid, Flirt, ingratiates herself with the computer of Bossk's ship, the Hound's Tooth, they make their way to Lomabu III. There, Bossk sends Chen and Tinian out in a small craft, the Nashtah Pup, which he has armed with a weapon that will rain down death all across the Wookiee populace, not just in the impact area as Chen and Tinian believe. As the Wookiees below begin to revolt against their Imperial captors, Flirt manages to fulfill her mission and trap Bossk in a holding cell, after taking over the Hound's Tooth's computer system (well, more like seducing it). Flirt tells Chen and Tinian about the weapon and they race back to the Hound's Tooth and take command. They use the ship to destroy the Imperial weapons towers on Lomabu III, freeing the captive Wookiees, before heading to meet with Governor Desnand and give turn Bossk

over to him for a hefty bounty. Tinian and Chenlambec leave. They have their reward, a new ship, and now Flirt has a new body in the form of Bossk's old X10-D droid. Later, the Governor brings his female companion, Feebee, to see Bossk, where Bossk learns his fate—he will be killed and have his skin used to make a lizard-skin gown for Feebee.

(The Prize Pelt: The Tale of Bossk)

- Bossk somehow manages to escape from Governor Desnand.
(conjecture based on Hero's Trial)*
- On Dagobah, Luke Skywalker, training with Yoda, has just been told more about the Dark Side ("quick to join you in a fight," etc.). As a test for Luke, Yoda brings him to the feeding ground of the King of the Dragonsnakes (the same dragonsnake that tried to eat R2-D2 upon arrival in the swamp). He battles the dragonsnake, which Yoda says has something that doesn't belong to Yoda or the dragonsnake but which Yoda would like to have. After a few more lessons in how to fight an enemy using his weaknesses, rather than focusing on weapons, Luke reaches the "Jagged Place" where the dragonsnake king resides and fights off other creatures, only to be picked up by an accipitero (sort of a pterodactyl creature) and nearly dropped into its nest. Luke is visited by Obi-Wan's spirit, who reminds him that he is not alone, prompting Luke to use the Force to sense the beings around him until being led into the lair of the dragonsnake. He battles the creature until he realizes that the creature is strong but weak-minded. He influences the creature's mind, retrieving what Yoda sought – an accipitero egg. He then has the dragonsnake bring him back to Yoda, who is waiting by Luke's X-wing. The dragonsnake king has been humbled and is set upon by other dragonsnakes, ending its reign of terror over the swamp. As for Luke, he has been tested once again and learned much . . . and Yoda's stew tastes so much better with egg . . .

(Luke Skywalker and the Treasure of the Dragonsnakes)

- The Imperial agent who was with the 501st when they brought General Crix Madine to the Tyrant, only for him to escape, is with a group of Imperials who are sent to Cloud City by Darth Vader to make sure that a Rebel agent, Jedi Rachi Sitra, cannot further disrupt negotiations between the Empire and Cloud City's Baron Administrator, Lando Calrissian. They confront Sitra on a landing pad and attack her. She is not killed, but they are able force her to escape from Cloud City in her old Jedi Interceptor, thereby insuring that she cannot further disrupt negotiations on Bespin. (To be continued below . . .)

(The Price of Victory)*

*NOTE: This story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, which takes place later in the timeline than most, during the Battle of Hoth and afterward. The story weaves together the Dark Side and Light Side versions of the scenario.

- Awarru Tark, a mercenary invited to the bounty hunter meeting that took place earlier, finally arrives (late) to meet with Darth Vader aboard the Star Destroyer Avenger, where Vader has gone for tactical planning (it would seem). When Tark is finally alone with Vader, he removes his cloak and attacks Vader with lightsaber-like blades on each arm. During the fight, Vader reaches into Tark's mind and learns the motives behind the attack. Tark was an alien named Stauz Czycz, who lived on a world that Palpatine ordered Vader to attack. Stauz was left for dead, and his family and home were destroyed. Stauz vowed vengeance and had his body replaced by a new more humanoid body, in which he'd exact his revenge under the guise of Tark. Vader learns this truth just as he defeats Tark/Stauz, decapitating him. After the battle, Vader returns to the Executor's meditation chamber, where he has a moment of doubt, thinking of how similar he and Stauz truly are—dead men who have lost their children and sacrificed their humanity in their need for revenge, more machine than man. As Vader muses, the Executor receives a message from Bespin . . .

(Moment of Doubt)

- As the Millennium Falcon arrives at Cloud City on Bespin, Darth Vader waits with Boba Fett. A few minutes later, stormtroopers and an officer bring in the blasted remains of C-3PO, who was destroyed upon discovering Gamma Squad's position. Vader looks at the droid and remembers himself, years ago, when he first discovered the parts he used to rebuild C-3PO. He orders that the parts be destroyed. A short time later, after Vader takes possession of Han Solo, Leia Organa, and Chewbacca, his Imperial minions discover the remains of C-3PO back in the guests' quarters, where Chewbacca had brought them. After another round of

memories, Vader allows the parts to be sent back to Chewbacca.

(Thank the Maker)

- IG-88 learns that Boba Fett has located Han Solo, so IG-88B goes to Cloud City. There, he wants to ambush Fett and take Solo, but Fett destroys IG-88B instead. On Mechis III, IG-88A sends IG-88C and IG-88D after Fett. (To be continued below . . .)

(Therefore I am: The Tale of IG-88)

- The Rebel agent known as "Vapebait" is sent to Cloud City (based on information from a transmission that was intercepted from the Tyrant) to determine the nature of the Empire's activities there. He and his Rebel team meet with a local Ugnaught contact, Yoxgit, who is supposed to supply that information. Instead, Yoxgit betrays them and attacks. After a quick firefight, the survivors tell Vapebait about the Empire's deal with Lando and Han Solo being frozen in Carbonite. Meanwhile, the Imperials who drove off Rachi Sitra from Cloud City are ordered by Captain Lennox of the Tyrant to go to the underworld of Cloud City and investigate a meeting between Vapebait's team and Yoxgit's Ugnaughts there. While they are investigating, Lando Calrissian's warning that the Empire is taking over the city comes over the intercom. Panicked citizens turn the area into chaos, and then Lobot and Cloud City police (the Wing Guard) arrive and confront them. They defeat the police and begin interrogating them about local Rebel activity. They learn from Lobot that Vapebait's Rebels are now attempting to get to Slave I to stop Boba Fett from leaving Cloud City with Han Solo in carbonite. The Imperials race to the landing pad and engage Vapebait's group long enough for stormtroopers to load Han into the ship. Both sides fall back (thinking themselves to have driven back the other side and thereby being victorious over the other group), apparently just before Lando, Chewbacca, Leia Organa, C-3PO, and R2-D2 reach the landing pad. Their work on Cloud City done, the Imperial team returns to the Tyrant, while Vapebait's team returns to the Alliance rendezvous point, where Vapebait's recent activities have earned him an officer's commission. With the Millennium Falcon not having gotten back to the fleet yet, it is Vapebait who brings first word of Han Solo being in Fett's custody.

(The Price of Victory)*

*NOTE: This story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, which takes place later in the timeline than most, during the Battle of Hoth and afterward. The story weaves together the Dark Side and Light Side versions of the scenario.

- At Cloud City on Bespin, a group of heroes saves Dr. Shemza from Imperial-hired mercenaries. Darth Vader had wanted Shemza for his research knowledge, but Shemza had been in contact with the Rebel Alliance. They save the doctor, but as they try to escape, Lando Calrissian's warning comes over the speakers and the Empire begins to take control of Cloud City. They are stopped by stormtroopers, but shoot their way out and escape in their ship. Shemza's knowledge will make it to the Rebels after all.

(The Fall of Cloud City)

- Dengar finally makes it to Cloud City to find Boba Fett and Han Solo, but instead of tracking Fett, he runs into Manaroo dancing in a bar. They take time out to talk, and she tells him she wishes to bond with him through the Attanni procedure/device used by her culture. As they continue to talk, Lando Calrissian warns the populace to evacuate before more Imperials arrive. They escape and intend to chase down Fett and Solo, who are on their way to Tatooine. (To be continued below . . .)

(Payback: The Tale of Dengar)

- Shortly before the Rebels aboard the Millennium Falcon escape Bespin and reunite with the Rebel fleet, General Crix Madine issues a datafile on repulsortank battle tactics to the Rebel forces, hoping that more effective use of repulsortanks on the battlefield will negate the possibility of another ground battle as devastating as that on Hoth.

(Repulsortank Battlefield)

- A squad of Imperial troops from Blizzard Force are ordered to investigate an abandoned outpost of the Rebels' Echo Base. Rebel forces intercept the order and move to ambush the Imperials when they arrive.*

(Echo Base Salvage Mission)*

*NOTE: This summary was provided by Luke van Horn. It takes place sometime very soon after the Battle of Hoth, but after the Rebels who could escape have done so.

Centripetal Drive (TM2 short story: Floyd C. Wesel)

Centripetal Drive (TM2 short story: Floyd C. Wesel)

- Starting the Adventure
- Dall's Offer
- Setting Up Surveillance
- Demands are Made
- Running Around Town
- The Next Message
- Underwater
- Not Playing Around
- Lamuir
- Meeting Grandfather
- Going Underground
- Confronting Mother
- Questioning Motives
- Mecetti Influence, Mecrosa Agent
- Space Chase

Perfect Evil [continued] (SWM short story: Hiromoto-SIN-ichi)

- Perfect Evil [continued] (SWM2 short story: Hiromoto-SIN-ichi)
- Part 2 [continued]

Hoth (SWT5 short story: Tony Millionaire)

- Hoth (SWT5 short story: Tony Millionaire)

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)

- Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)
- Part VIII

Rebel Force [continued] (youth novel series: Alex Wheeler)

- Uprising [continued] (youth novel: Alex Wheeler)
- Two Years Later

Free Memory [flashback] [continued] (SWT10 short story: Brett Matthews)

- Free Memory [flashback] [continued] (SWT10 short story: Brett Matthews)

Entrenched (SWV short story: Alex Jaeger & M. Zachary Sherman)

- Entrenched (SWV short story: Alex Jaeger & M. Zachary Sherman)

The Tales of Boba Fett [continued] (TOTBH/TFJP short stories: Daniel Keys Moran & J. D. Montgomery)

- The Last One Standing: The Tale of Boba Fett [continued] (TOTBH short story: Daniel Keys Moran)

- "Hoth" Section

Force Commander [continued] (video game: LucasArts)

- Force Commander [continued] (video game: LucasArts)
- The Battle of Hoth

The Battle of Hoth (G6 game: Ryan Miller)*

- The Battle of Hoth (G6 game: Ryan Miller)*
- It's a Good Bet the Empire Knows We're Here
- Our First Catch of the Day
- Prepare for Ground Assault

***NOTE: This game allows players to play out the events of the Battle of Hoth on their own. It is only part of continuity insofar as any game materials do not directly contradict more widely-accepted G- and C-Canon sources.**

Star Wars: Dark Side Developer Kit (toy set and trailer: LEGO Mindstorms)

- Star Wars: Dark Side Developer Kit (toy set and trailer: LEGO Mindstorms)

Rogue Squadron [continued] (video game series: LucasArts)

- Rogue Leader [continued] (video game: LucasArts)
- Battle of Hoth

- Rebel Strike [continued] (video game: LucasArts)

- Battlefield Hoth

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

- Battlefront [continued] (video game: LucasArts)

- Historical Campaigns [continued]
 - Galactic Civil War [continued]
 - Hoth
 - The Battle of Hoth
 - Battlefront II [continued] (video game: LucasArts)
 - Rise of the Empire Campaign [continued]
 - Rise of the Empire [continued]
 - Hoth
 - Our Finest Hour
 - Shadows of the Empire (novel/comic series/video game: Ryder Windham & John Wagner & Steve Perry & LucasArts)**
 - Shadows of the Empire (video game: LucasArts)
 - Cutscene I
 - Part I: The Battle of Hoth
 - Battle of Hoth
 - Stage One
 - Stage Two
 - Stage Three
 - Stage Four
 - Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)**
 - Mobile Squadrons [continued] (video game: THQ)
 - Galactic Civil War
 - Rebel Alliance*
 - Tatooine
 - Hoth
 - Galactic Empire*
 - Tatooine
 - Hoth
- *NOTE: These two factions are likely fighting each other at the same time, but I have to put them in some sort of order when I list them, so I arbitrarily listed the Rebel Alliance faction first.
- Star Wars Trilogy Arcade [continued] (video game: Sega)**
 - Star Wars Trilogy Arcade [continued] (video game: Sega)
 - Episode V: Hoth--"Destroy Imperial Walkers"
 - Episode V: Hoth--"Escape from Echo Base"
- Shadows of the Empire [continued] (novel/comic series/video game: Ryder Windham & John Wagner & Steve Perry & LucasArts)**
 - Shadows of the Empire [continued] (video game: LucasArts)
 - Part I: The Battle of Hoth [continued]
 - Escape from Echo Base
 - Stage One
 - Stage Two
 - Asteroid Chase
 - Stage One
- Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)**
 - Elite Squadron [continued] (video game: Rebellion)
 - The Dark Times [continued]
 - Hoth
 - Elite Squadron [continued] (video game: N-Space)
 - Act II [continued]
 - Hoth
- Rogue Squadron [continued] (video game series: LucasArts)**
 - Rebel Strike [continued] (video game: LucasArts)
 - Escape from Hoth
- Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)**
 - Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)
 - Two: The Hope

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)
 Part VIII [continued]

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)
 Two: The Hope [continued]

The Tales of Boba Fett [continued] (TOTBH/TFJP short stories: Daniel Keys Moran & J. D. Montgomery)

The Last One Standing: The Tale of Boba Fett [continued] (TOTBH short story: Daniel Keys Moran)
 "Executor" Section

Of Possible Futures: The Tale of Zuckuss and 4-LOM (TOTBH short story: M. Shayne Bell)

Of Possible Futures: The Tale of Zuckuss and 4-LOM (TOTBH short story: M. Shayne Bell)

Shadows of the Empire [continued] (novel/comic series/video game: Ryder Windham & John Wagner & Steve Perry & LucasArts)

Shadows of the Empire (novel: Steve Perry)
 Prologue

Slippery Slope (SWT15 short story: Scott Lobdell)

Slippery Slope (SWT15 short story: Scott Lobdell)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)
 Two: The Hope [continued]

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)
 Part VIII [continued]
 Part IX
 Part X

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Renegade Squadron [continued] (video game: Rebellion)
 Story Missions [continued]
 Echo Base
 Space: Hoth

Star Wars Galaxies Trading Card Game [continued] (card game scenario series: LucasArts & Sony Online Entertainment)

The Price of Victory (card game scenario: LucasArts & Sony Online Entertainment)

A Fine Catch
 Secure the Prisoner
 Rescue General Madine
 Imperial Entanglements
 A Fine Catch [continued]
 Report to Captain Lennox
 Rescue General Madine [continued]
 Aboard the *Tyrant*
 Clash in the Void

Murder on the Executor (RPG: Patrick Stutzman)

Murder on the Executor (RPG: Patrick Stutzman)
 Conducting the Investigation
 Under Orders
 The Investigation Begins
 Engineering
 Security
 Questioning
 The Droid Pool
 Clearing the Droid Pool
 Enter the Bounty Hunters

- Searching for Clues
 - The Droid Pool
 - Sorn's Quarters
 - Back to Engineering
 - To the Bridge
 - Malkor Trel
 - Landin Thyte
 - Ein Trummin
- Arrival of the Bounty Hunters
- Rebel Escape
- Mystery Solved
 - The Final Clues
 - Visitation to the Infirmary
 - Further Reading
 - Finding the Perpetrator
 - Discussing Their Options*

*NOTE: After this point, the story can go in two different directions, depending on whether the characters join the Rebellion or not. If they were to join the Rebellion, it continues into three titled segments: Join the Rebellion, Flight from the *Executor*, and Rebellion. If they do not join the Rebels, three different small segments pick up from here: Undying Loyalty, Arresting the Perpetrator, and Empire.

Running the Gauntlet (short story: Michael Stern)

Running the Gauntlet (short story: Michael Stern)

X-wing Miniatures Game [continued] (miniatures game series: Fantasy Flight Games)

Rebel Transport Expansion Set Rules Supplement (miniatures game: Fantasy Flight Games)

- The Evacuation of Hoth
 - Evacuation
 - Blockade Run
 - Asteroid Gauntlet

Rendezvous

Of Possible Futures: The Tale of Zuckuss and 4-LOM [continued] (TOTBH short story: M. Shayne Bell)

Of Possible Futures: The Tale of Zuckuss and 4-LOM [continued] (TOTBH short story: M. Shayne Bell)

The Adventures of Tinian I'att [continued] (AJ/TOTBH/SWH short stories: Kathy Tyers)

The Prize Pelt: The Tale of Bossk (TOTBH short story: Kathy Tyers)

Star Wars Adventures [continued] (comic series: Jeremy Barlow & Tom Taylor & Chris Cerasi)

- Luke Skywalker and the Treasure of the Dragonsnakes (comic: Tom Taylor)

Star Wars Galaxies Trading Card Game [continued] (card game scenario series: LucasArts & Sony Online Entertainment)

The Price of Victory [continued] (card game scenario: LucasArts & Sony Online Entertainment)

- A Fine Catch [continued]
 - Before the Storm

Moment of Doubt (SWT4 short story: Lovern Kindzierski)

- Moment of Doubt (SWT4 short story: Lovern Kindzierski)

The Tales of Boba Fett [continued] (TOTBH/TFJP short stories: Daniel Keys Moran & J. D. Montgomery)

The Last One Standing: The Tale of Boba Fett [continued] (TOTBH short story: Daniel Keys Moran)

- "Executor" Section [continued]

Thank the Maker [continued] (SWT6 short story: Ryder Windham)

- Thank the Maker [continued] (SWT6 short story: Ryder Windham)

Rogue Squadron [continued] (video game series: LucasArts)

Rebel Strike [continued] (video game: LucasArts)

- Trials of a Jedi

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)

Part XI

Star Wars Galaxies Trading Card Game [continued] (card game scenario series: LucasArts & Sony Online Entertainment)

The Price of Victory [continued] (card game scenario: LucasArts & Sony Online Entertainment)

Rescue General Madine [continued]

City in the Clouds

A Fine Catch [continued]

Cloud City Police

Rescue General Madine [continued]

City in the Clouds [continued]

Hunting the Hunter

A Fine Catch [continued]

Covering the Extraction

The Fall of Cloud City (RPG: J. D. Wiker)

The Fall of Cloud City (RPG: J. D. Wiker)

Foul Play on Platform 14

Escape from Cloud City

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Two: The Hope [continued]

Repulsortank Battlefield (AJ9 short story: Timothy O'Brien)

Repulsortank Battlefield (AJ9 short story: Timothy O'Brien)

Battle of Hoth Scenario Pack (miniatures game series: Unknown)

Echo Base Salvage Mission (miniatures game: Unknown)

Bounty Hunters (canceled comic series: Andy Mangels)*

Dengar (canceled comic: Andy Mangels)*

Bossk (canceled comic: Andy Mangels)*

4-LOM (canceled comic: Andy Mangels)*

Zuckuss (canceled comic: Andy Mangels)*

IG-88 (canceled comic: Andy Mangels)*

***NOTE:** This series of Bounty Hunter One-Shots never came to exist. I place it here since this is where our other bounty hunter story series, such as *Tales of the Bounty Hunters* tend to center. Consider it historical curiosity.

3.25 - 4 ABY

- Imperial HoloVision reports the defeat of the Rebel Alliance at the Battle of Hoth. (Exact date of report via Imperial HoloVision: 38:6:9)
(conjecture based on *Galaxywide News Nets* supplement in *The Official Star Wars Adventure Journal* #14)

- An Imperial survey sent to Endor and nearby worlds returns very little useful information.*
(conjecture based on *The Illustrated Star Wars Universe: Endor Entry*)*

***NOTE:** This assumes that Pfilbee Jhorn is sent out on a new survey very soon after this initial survey.

- The same survey that initially discovers the forest moon of Endor also discovers the planet Lahsbane with its native Lahsbees and Huhks.
(conjecture based on *Alien Anthology*)
- Nine months before the Battle of Endor, Tempest Force, including Hume Tarl, is sent to the forest moon of Endor in the wake of successful surveys that have identified indigenous species like the Ewoks.
(conjecture based on *The Essential Guide to Warfare*)
- Shortly after the Rebel rout at Hoth (while at a conference where incoming news has been cut off from the attendees), Rebel Alliance Major Viran Qol gives a lecture on Imperial garrisons.
(**Imperial Garrisons**)
- Shortly after the Imperials take over Cloud City, someone begins selling footage from security cameras of the first portion of the duel between Luke Skywalker and Darth Vader. Recordings cost 15 credits and only run 20 seconds.*
(conjecture based on *The InQuest World Guide to Bespin*)*

***NOTE:** Given its source (*InQuest, Volume 1, Issue 26*), a card gaming magazine, this information is somewhat suspect.

- Zuckuss and 4-LOM arrive with the Bright Hope passengers at the Rebel rendezvous point. The Rebels welcome them as heroes and offer to give Zuckuss treatment for his damaged lungs. Shortly thereafter, though, they decide to leave their offered home and go after Boba Fett in order to find Han Solo. As they prepare to leave, 4-LOM has what seems to be a Force vision of a future in which he is studying at Luke Skywalker's Jedi Academy, which will not yet be formed for eight years.

(Of Possible Futures: The Tale of Zuckuss and 4-LOM)

- Shortly after the Battle of Hoth, Toryn Farr is promoted to Commander and awarded the Kalidor Crescent, after which, she is allowed to lead a Special Forces team back to Hoth on a rescue mission.

(conjecture based on *Who's Who in Echo Base*)

- Shortly after the Battle of Hoth, Sergeant Reye Hollis is given a promotion and the Kenobi Medallion to go with his Kalidor Crescent, due to his selfless valor during the battle.

(conjecture based on *Who's Who in Echo Base*)

- ISB agent Blount defects to the Rebel Alliance.

(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)

- Trammis Loof is stationed on Coruscant.

(conjecture based on *Graveyard of Alderaan* via *TimeTales*, abridged)

- Rebel bases on Yinchorr (apparently there without the backing of the Elder Council) are leveled in the wake of the Battle of Hoth. This and following Imperial action will slowly reduce the Yinchorri to nomadic tribes.

(conjecture based on *Alien Anthology*)

- With his own lightsaber lost on Bespin, Luke Skywalker begins using a spare lightsaber, perhaps one taken from Orman Tagge or during his other early adventures, until he can create a new one soon.*

(conjecture based on *Death Probe*)*

***NOTE:** The Marvel Series simply jumped from ESB to Luke having a lightsaber in *Death Probe*. I believe the idea of him using one taken from Orman Tagge originated with Chris McElroy's *TimeTales*.

- Within only a few days of his duel with Luke Skywalker aboard Cloud City, Darth Vader arrives at Mount Tantiss on Wayland to deliver a trophy of his battle to Emperor Palpatine, who is there waiting for him with his guardsmen and Noghri bodyguards. The trophy given to Palpatine is none other than Luke's severed hand and Anakin Skywalker's lightsaber, which Luke used during the duel. Both had been recovered by the Noghri. As Palpatine makes plans to store away the hand and lightsaber (which will eventually form the source DNA material for "Luuuke Skywalker" years later), Vader leaves Wayland to deal with more pressing matters, such as the construction of the new Death Star and his continuing rivalry with Black Sun's Prince Xizor . . .

(The Emperor's Trophy)

- When Rebels raid an Imperial base and steal some ships, including at least one TIE Defender, Imperial bombers, including Gamma Three, head out in pursuit, chasing them into an asteroid field where the Empire has set up scramblers and the Rebels have set up relays. It becomes a race to see which side can disable the other side's asteroid belt devices first.*

(Disable the Relays)*

***NOTE:** This is an *X-wing Miniatures Game* scenario that was included in the *Imperial Veterans Expansion Pack*. I have placed it here so that the TIE Defender can be in play.

- Wicket W. Warrick is finally ready to begin his training to become a true Ewok warrior. He is presented with a Belt of Honor, to which he will attach various trophies from his adventures. Chief Chirpa immediately attaches the Silver Feather he already earned to the belt. Shortly thereafter, Latara lovely crystal is broken, and she decides to go to the Floating Mountain to find the Crystal Cloak, which has the power to allow its wearer to change anything he touches into crystal. The Cloak was stolen years ago by the Gracca of the Floating Mountain. Latara convinces Wicket to fly with her (via glider) to the Floating Mountain. They confront the Gracca, only to have him create a forest of crystals that nearly defeat the two Ewoks before they are saved by Teebo and Kneesaa, who followed them. The foursome face off with the

Gracca, but are forced to flee, with Teebo nearly falling to his doom in lava before Wicket saves him. Kneesaa then uses a lasso to snatch the Crystal Cloak from the Gracca's back, but it falls into lava, presumably lost forever. When the Gracca continues to taunt them, Wicket leads the Gracca up into the forest of crystals, where he is trapped by collapsing crystals, buried alive. Wicket has defeated the Gracca and takes a small crystal as a trophy. As for Latara, she takes a huge crystal of a crystallized animal back with her, nearly crashing to the ground for her greedy nature.*

(The Crystal Cloak)*

*NOTE: This episode is the first episode of *Ewoks'* second season, and with it come changes that drastically alter the series. First, many of the episodes that follow, including this one, are split between two stories that are both half-length, rather than one full-length story. Many characters are drawn a little bit differently, but others are drawn as if they could be completely different characters, such as the much fatter Shodu, a brown (rather than gray) Baga, and a completely different Chief Chirpa. Other characters disappear completely, including Wicket's aunt Bozzie and Wicket's father Deej, who had an entire episode focused upon saving him in the first season. As for our regular characters, most of them have distinct personality changes for the rest of the series. Wicket becomes somewhat arrogant and a smartass, using *Star Wars* profanity ("Kark!") frequently. Teebo goes from being an eager, yet wise-for-his-age youngster to being a bumbling apprentice. Latara goes from being a solid character with a crush on Teebo to being an entirely selfish, conceited (dare I say it?) bitch to the rest of the characters, including using a heretofore unseen crush that Teebo has on *her* (a complete turnaround from the first season) to get what she wants. Really, only Kneesaa tends to retain her original personality. Oh, and the opening theme song is different now. Rumor has it that these changes were all necessitated by ABC, the network that originally aired the series, as they hoped for it to appeal to a broader audience of children, but these changes, in my opinion, essentially ripped the soul from the series, making the second season difficult to watch.

- *When the plants she is trying to grow all die, Princess Kneesaa is mocked by her friends. After they leave, she is visited by the Ewok deity known as the Leaf Queen, who gives her a plant to look after for three days. On the last of the three days, a joke played by her friends leads to Kneesaa and the plant, carried in a cart pulled by Baga, to splash into mud. When she offhandedly wishes for something to clean things up, the plant provides a brush. The plant, they realize, is a Wish Plant. While Kneesaa tries to avoid using the plant's powers, since it slowly causes its leaves to wither, the others aren't so cautious. Latara steals it and uses it several times, followed by Wicket, then Teebo, who loses it to Latara, and so on, and so on. When Kneesaa sees what has happened, she is shocked. When the Leaf Queen comes to retrieve the plant, Wicket lies and says the plant is sleeping, buying them time for Wicket to go into the forest to find another Wish Plant. (If they don't, Kneesaa will be turned into a pile of leaves!) The first he tries is too rooted into the ground, while a second is guarded by a dartfly, leading to Wicket arriving without a new plant. When the Leaf Queen finally returns, Kneesaa cries over the loss of the plant that she had cared for. When the Leaf Queen retrieves the plant, it has been magically healed by Kneesaa's love for it. In return for caring for the plant, Kneesaa is given three Wish Plant seeds, which her friends promptly begin to bicker over. Apparently, they have not learned their lesson.*

(The Wish Plant)

- *Sick of chores, Wicket W. Warrick and Teebo run away from their home in the Bright Tree Village to live on their own. Unfortunately, they quickly realize that this is actually harder than living at home and doing chores. After briefly discussing their new home with Kneesaa and Latara, the girls leave the boys to be, but not before Wicket and Latara bicker about their respective cooking and leave Wicket covered in stew. That night, Teebo goes out to look for food, only to return with three Kagles, other woodland creatures. The Kagles freak out when they realize that Teebo and Wicket have never heard of the Shrieks and, thus, never got the Shrieks' permission to live in the area. Later that night, they are haunted (for lack of a better word), by the Shrieks, but when they trace the sounds to their source, they find that the "Shrieks" are actually just one Shriek named Larry. Larry had run away from his home just like they had, only when he went back to rejoin his people, they were all gone. Seeking not to have this happen to them, Teebo and Wicket return to the Bright Tree Village, just in time for the Harvest Festival.*

(Home is Where the Shrieks Are)

- *When she complains (which seems normal after her character change for the second season of *Ewoks*) about her chores, Latara is allowed, via her friend Princess Kneesaa, to act as the Bright Tree Village princess for one day. Unfortunately, this is the same day that the Gorph Queen Slugga is having princesses from various species brought to her as potential brides*

for her son, the dim-witted Prince Vork. When none seem to fit her criteria, she decides to have an Ewok princess captured. When mocking from her friends (and knowing that Wicket W. Warrick is only putting up with her to earn a Pearl of Patience from Kneesaa for his Belt of Honor) causes "Princess" Latara to run off into the forest, she is captured by Gorphs and brought to Slugga. Her friends follow to rescue her, even though she tries to have the Gorphs take Kneesaa instead of her. While pursued, they use Latara's false crown to bowl over the Gorphs, pushing them back long enough to escape.

(Princess Latara)

- While preparing for the Shadow Night Festival, Teebo tries out his zomba costume on his friends, which works until Wicket attacks him to protect them, revealing Teebo in the costume. When Wicket needs a costume of his own, he takes a magical cap from a nearby tree, only to have the tree transform into the Raich. They return to the village, learning that the Raich had once terrorized the forest, using its powers to control animals. He was finally defeated by Ewoks who placed the magical cap on his head, transforming him into a tree. Seeking to stop the Raich (and avoid getting into trouble), Wicket, Kneesaa, Latara, and Teebo seek out the two-headed Gonster, the being who originally created the magic cap. They race against time, hoping to save Baga, who has come under the Raich's spell and may soon be eaten. They get the cap, then sneak into the Raich's lair (using Teebo's costume), where they save Baga and, after a bit of trial and error, manage to put the cap back onto the Raich, stopping its rampage. Shortly thereafter, the Shadow Night Festival takes place, and Latara, despite frequently shunning Teebo's invitations to the festival in hopes of being asked by Tak or Big Bert, finally dances with the lovestruck Teebo.

(The Raich)

- While gathering dangleberry juice, Wicket, Kneesaa, Teebo, and Latara are met by the traveling Totem Master, who gives them a totem pole in return for some juice. Kneesaa warns Wicket not to accept the gift from some strange traveler, but he accepts out of warrior ego. They take the totem pole back to the Bright Tree Village. That night, the pole magically awakens, and its three "totems" reveal themselves to be Totem Slaves, creatures under a spell. They rob the Ewok village blind, then return the stolen goods to the Totem Master. When Teebo sees this happening, he tries to stop it, only to be blasted by the Totem Master's ring, which turns him into a Totem Slave as well at the top of the totem pole. The next morning, the Ewoks discover the theft, but note that the Sunstar-Shadowstone is safe. Wicket, Kneesaa, and Latara, realizing that what Wicket saw the night before was not a dream, race after the Totem Master. Latara's ego causes her to reveal herself, leading to her becoming a Totem Slave as well. In the next village, though, full of Strutters, Kneesaa and Wicket drop a heavy sack on the Totem Master, but their enchanted friends catch them. When the Totem Master tries to zap Wicket with his ring, Wicket grabs a mirror, turning its power on its owner and freeing all of the Totem Slaves.

(The Totem Master)

- Seeking a birthday gift for his mother, Shodu, Wicket leads his friends into a Lost Temple that is meant to be off-limits. Inside, they discover a treasure room and swipe an item for the present (later revealed to be a dragon egg), but are chased out by a dragon creature. They are spotted leaving with the gem/egg by Duloks that have been sent to find an anniversary gift for Urgah (on behalf of King Gorneesh). At Shodu's party, Wicket presents her with the "gem," even as Latara reveals that she took one as well. Latara's hatches, revealing a baby dragon creature. Before being able to get the egg back from Shodu, Wicket and Shodu are both captured by the Duloks, who bring them back to Gorneesh and Urgah, who want the "gem." They voluntarily give the Dulok queen the "gem," but when Urgah wants Shodu to be forced to bow to her, Wicket attacks, only to be knocked back. Shodu then comes to his defense. They are briefly subdued, but the hatching of the egg gives them the chance they need to escape. As the Duloks fight amongst themselves over who is to blame for the gift, Wicket tells Shodu where he got the "gem." She explains that being with family is all she needs, but if he breaks the rules again, she might have to show him some of her fighting moves personally.

(A Gift for Shodu)

- When the two moons in the sky over the forest moon of Endor come into alignment, an

interdimensional being known as “the Stranger” (a servant of the Night Spirit) comes to steal the Sunstar-Shadowstone (which, for some reason, is referred to just as the Sunstar, even with the Shadowstone visibly attached to it at this point). Logray goes to seek out the source of the evil he senses, leaving Teebo and Wicket to keep an eye out at his hut. Down below, Chukha-Trok, Weechee, and Asha are promoted to full warrior status, having completed their Belts of Honor. When Wicket and Teebo spot the Stranger’s incoming comet, they race down to warn everyone, only to end up crashing the ceremony. When they have Chief Chirpa check to see the comet, he only sees a lantern bird, making everyone think that the young Ewoks were wrong. Wicket and Teebo are sent away, but Wicket, wanting to prove that he was right and earn a trophy for his Belt of Honor, heads off after the comet. Latara and Kneesaa follow them. Wicket and Teebo find the “comet,” only to see that it was some kind of vessel for something that is no longer inside. They sense something nearby and attack, only for it to be the girls. Elsewhere, the Stranger, who had arrived in the “comet,” confronts the Dulok tribe led by King Gorneesh, whom the Stranger forces to follow him. They all head for the Bright Tree Village to take the Sunstar-Shadowstone. During the attack, the Ewoks (including their three new warriors) battle the Duloks, but the Stranger gets his hands on the Sunstar-Shadowstone. The Ewoks drive off the Duloks (who are then sent packing by the Wizard), but the four kids are trapped on a burning bridge. The older Ewoks save them. The adults then go after the Duloks, thinking they stole the Sunstar-Shadowstone and refusing to listen to the young quartet’s information about the Stranger. The four set off after the Stranger on their own. In the Thorn Forest, the Stranger confronts Logray, who was nearly subdued by falling stones. The Stranger calls forth a dragon-like glop monster to go after the four pursuing Ewoks. Wicket, Kneesaa, Teebo, and Latara are attacked by the glop monster, but defeat it with one of Teebo’s powders. At the stone formation where the Stranger holds Logray, the Stranger uses the magical stone to call forth others like him. They are the Wizards of the Night Spirit, whom had once been defeated by the Sunstar’s power. Before he can get very far, the other Ewoks arrive, fighting the Wizards. The Wizards seem undaunted, despite several being transformed by Teebo’s potions. Wicket and Kneesaa get to the Sunstar-Shadowstone and spin it in an opposite direction to how it was spinning for the spell, thereby reversing the spell’s power and dragging all of the Wizards back into the rift from which they came, including the Stranger. The Wizards of the Night Spirit have been sealed away in another dimension once again. As for Wicket, he now has a piece of the Stranger’s ship and a scale from the glop monster for his Belt of Honor. All four receive a Bead of Bravery as well.*

(Night of the Stranger)*

*NOTE: I keep referring to the “Sunstar-Shadowstone” because it the Sunstar and Shadowstone were merged back in the first season of Ewoks. Perhaps because they revere only their side of the stone, the Ewoks only refer to it as the Sunstar throughout these later episodes.

- When Chief Chirpa does not allow Wicket to go with the Ewok warriors to seek out and defeat the hanadak, Wicket is teased by Latara and heads out alone to find the hanadak. After a brief encounter with the creature, Wicket is easily defeated. Latara, Teebo, and Kneesaa follow Wicket, eventually bumping into Teebo’s old friends, the Kagles, who tell them that Wicket had fought the hanadak. Wicket awakens to find that he has been tied up by the miniscule creatures known as the Mimphs (think Gulliver’s Travels). Meanwhile, the others find Wicket’s slingshot and think he may be dead. Wicket isn’t dead, but he might wish he was. He is being presented to the other Mimphs as a sort of circus monster. When the hanadak is drawn to the noise of the Mimph crowd, though, Wicket is the only one who has even a slight chance of saving them all. Wicket frees himself and saves them all by driving the hanadak into the river and over a waterfall. When he notes that he did not manage to get a hanadak fang as a trophy, the Mimphs give him a tiny Mimph tooth instead. On the way back to the village, Wicket reunites with his friends, who are glad to see him alive.

(Gone With the Mimphs)

- In a cave, the evil wizard Zarrak, former apprentice to Logray, sees a vision that reveals that Teebo, Logray’s new apprentice, could one day challenge him if allowed to grow in his power. Zarrak decides that Teebo must be swayed to become Zarrak’s own apprentice, so as to help him challenge the power of Logray. While Teebo practices with his friends and laments not

yet learning flashier magic from Logray, they are all met by Zarrak, who offers to teach Teebo different magic. When Kneesaa remembers how Zarrak left Logray, she tries to warn the others, but Zarrak puts her to sleep with a spell. While Wicket and Latara see to Kneesaa, Teebo leaves with Zarrak. Kneesaa is taken (by accident of a runaway carriage) to Logray's hut. When Wicket mentions Zarrak's name, Logray is shocked. He tells them that Zarrak's impatience had turned him to evil, leading him to try to steal the Sunstar before being banished from the village. Now, it seems likely that Zarrak will try to steal the now-whole Sunstar-Shadowstone from the village. In his lair, Zarrak teaches Teebo, among other things, how to turn living creatures into evil beings. Sick of him, Zarrak plans to send Teebo into the realm of spirits, where he will be trapped, but Logray arrives with Kneesaa, Latara, and Wicket, who save Teebo while Logray battles his former apprentice. Zarrak manages to subdue everyone but Teebo, whom he believes is unconscious. Teebo uses some of the "useless" magic Logray taught him to turn some leaves into a kind of "paper airplane with a mission" to attack Zarrak, driving him to fall into the pit that traps him in the realm of spirits. Teebo has saved the day and learned his lesson about impatience in learning magic.

(The First Apprentice)

- Sneaking their way past the Bobog's lair, Wicket, Kneesaa, Latara, and Teebo are chased by the Bobog through part of the forest. Eventually, though, they reach their destination: Mooth's trading post. Inside, they find that Mooth is ill and thus cannot run his store. With his profits falling, he offers the young Ewoks the chance to sell his goods for him. He offers Eodon tusks to whomever can sell more goods. Wicket and Teebo team up, while Latara and Kneesaa pair off as well, creating a boys versus girls competition. They sell near the river, wary of the Bobog, but also travel around a bit. The boys try to sell to the Kagles, who take part of their goods without giving anything in return (promising to pay them later), and try trading to Larry the Shriek as well, who manipulates them through pity to give him a blanket as charity. As the day winds down, neither team has managed to sell their goods. Knowing that there is no one left to trade with, both teams converge on the home of lair of the (somewhat rich) Bobog, the only potential customer remaining. The girls arrive first, wooing him with shampoo but ending up with tree sap on his head. He chases the girls, but the boys save them, leading to the Bobog enjoying some of the boys' food. When they all return to the trading post, they find that the Kagles and the Bobog have both been there, having enjoyed the foodstuff so much that they came to trade for more. They receive the Eodon tusks, but the Eodon arrives at the same moment, collecting his tusks back for himself.

(Hard Sell)

- In the forest, Chief Chirpa teaches younger warriors how to subdue a wild grounder. Knowing that warriors can train other warriors, Wicket decides to prove that he is worthy of being a warrior by training someone else to be one. Wicket and Latara bet on the issue, trading chores. Wicket is to train Teebo as a warrior to win the bet. Since warriors don't use magic, the work is slow-going, but when Wicket reminds Teebo that Latara loves warriors (insert hearts spinning around Teebo's head and his eyes going all googly), Teebo is more willing to try. They soon come upon a Blog that has dammed a nearby river, which could lead to the death of the Tumbles, who need water to survive. When training does not go very well, Wicket storms off, leaving Teebo alone. Teebo meets the Tumbles and learns of their plight. While Teebo goes to the dam, the mother Tumble informs Wicket, Latara, and Kneesaa about where he went. At the river, the Blog does not take kindly to Teebo's insistence that he leave the Tumbles' water supply alone. Wicket saves Teebo, then Latara and Kneesaa must save Wicket. Teebo saves the day with his magic, destroying the dam and washing the Blog away. The Tumbles are safe, and Wicket and Latara begin arguing over who won the bet. Teebo did save the day, but he did so with magic, not as a warrior. It seems Latara has technically won. Either way, they've saved the day.

(A Warrior and a Lurdo)

- While hanging around and watching Teebo practice his magic, the young Ewoks (Wicket, Kneesaa, Latara, and Teebo) are caught in a freak snow storm. It appears that the Snow King, in a bid to impress Odra the Duchess of Sleet (a Frost Sprite), has stolen the Season Scepter from the Sun King. The Ewoks are contacted by the Leaf Queen, who asks Logray to help. Since Logray is not present to hear the message, the young Ewoks race to follow her

instructions, making their way to the Sun King's palace on a giant flying leaf. As they make their way, the Sun King and Odra notice them, intending to capture them to get the Sunstar-Shadowstone (not realizing that Chief Chirpa has the Sunstar-Shadowstone and is seeking out Logray, and the young Ewoks don't have it at all). Odra, meanwhile, is only using the Snow King to gain power, rather than actually wanting to be his queen. Set upon by the Snow King's Ice Heads (enforcers, basically), the young Ewoks find their journey derailed and Kneesaa captured by the Ice Heads. Teebo, Wicket, and Latara enter the Sun King's home, where they find the Leaf Queen, Flower Queen, and Sun King, three of the siblings, who, along with the Snow King, control the seasons on Endor through the power of the Season Scepter. They explain about his theft of the Season Scepter and how his heart has been frozen by Odra. The Ice Heads had stolen the Season Scepter from the Sun King while he was basically being a beach bum, and that began the snowfall. Unfortunately, of the solutions available, only the Sunstar-Shadowstone can melt the Snow King's heart, and the young Ewoks don't have it with them. The only other thing that will work is the Season Scepter, but the Snow King has it. Back at the Bright Tree Village, Chirpa saves Logray from being buried in snow. They contact the Leaf Queen, even as the three young Ewoks head out on their own to the Snow Palace to save Kneesaa. Disguising themselves as snow beings, the Ewoks sneak into the palace, where they see Kneesaa blasted by the Snow King and frozen in a block of ice. They now intend to trade Kneesaa to Chirpa for the Sunstar-Shadowstone. They confront the Snow King and Odra, stealing back the Season Scepter, which Teebo cannot control. Together, though, the combined willpower of Teebo and Wicket manages to melt the Snow King's heart and melt Odra down to her original miniscule size. The Snow King releases Kneesaa and returns the moon to summer. The Season Scepter is then returned to the Sun King, who arrives just after the day is saved. Wicket is given a hockey stick-like club for his Belt of Honor.*

(The Season Scepter)*

*NOTE: The idea of multiple seasons on the forest moon of Endor seems not to match with their use of the word "season" to refer to the passing of a "year," but this is just a matter of terminology, rather than a direct inconsistency. Both the seasons in nature and "seasons" as "years" are used consistently in the series, despite meaning two different things in each context.

- While the Fishing Festival nears, every prepares. Shodu helps Malani prepare. Logray brings a special magical prow carving for Chief Chirpa's canoe. Wicket and Teebo, eager to help, are taxed with cleaning the canoe before the festival. Meanwhile, the Dulok King Gorneesh prepare to strike at the Fishing Festival with their new "battleship" (to use the term very loosely), piloted by Gorneesh, Urgah, and Umwak. Back at the river near the village, Wicket and Teebo (without permission) give Kneesaa and Latara a ride in Chirpa's canoe. They crash into a rock. They manage to save the canoe, but the magical carving has fallen off into the river, only to be found by the Duloks and placed on their battleship. The four Ewoks try to get the carving, but they are caught and made to help row for the battleship. The battleship is accosted by Skibs, whose home the Duloks had destroyed to test the battleship. With the help of the Skibs, the young Ewoks drive the Duloks off into the water and use the battleship's own catapult (and wild club swings by Gorneesh) to sink it, but the carving goes down with the ship. The Skibs help the Ewoks return home, where they report the loss of the carving and their victory against the Duloks. Chirpa is proud of their victory and their honesty and asks them to put their new prow carving onto the canoe. Apparently its loss was not so bad after all.

(Prow Beaten)

- While trying to give Baga a bath, Wicket, Kneesaa, Teebo, and Latara come upon a quarf (like a unicorn), whom they name Silky. They take Silky back to the Bright Tree Village, spending time with her rather than Baga. Silky, though, is the magical pet of Jadru the Enchantress, who intends to use Silky to steal the Sunstar-Shadowstone. When Kneesaa takes a ride on Silky, the creature takes her back to Jadru's lair and reveals Silky's true reptilian form. Jadru intends to trade Kneesaa to Chief Chirpa for the Sunstar-Shadowstone, but Wicket, Teebo, and Latara follow, thanks to the keen olfactory senses of Baga. While Latara and Teebo return to tell Chirpa what has happened, Wicket and Baga enter Jadru's lair, which is essentially a large maze. After finding their way through the maze, again thanks to Baga, they manage to get Jadru to come after them, getting Jadru and Silky lost in their

own maze and rescuing Kneesaa. Baga has saved his master, even after being treated so unfairly. Led by Teebo and Latara, the adult Ewoks arrive and break the levers that control the maze, trapping Jadru and Silky for good. One of the levers is given to Wicket for his Belt of Honor.

(Baga's Rival)

- Shodu Warrick asks Wicket to take his younger sibling Winda to see the Tumble Bunnies with other woklings, promising to consider letting him go on a warrior trip with older Ewoks if he does. Instead, he convinces Kneesaa, Teebo, and Latara to join him in taking the woklings to Horville's Hut of Horrors, which Wicket thinks would be more fun. Despite Kneesaa's reservations, they go through the Hut of Horrors, which scares the crap out of all of them, even the older kids. So as to make the woklings forget about the Hut of Horrors (and not get Wicket in trouble), they hold a sleepover for all of the woklings at the Warrick home. Teebo uses a magic device to suck the bad dreams from the woklings and send them into the night air. This saves the woklings from nightmares, but the creatures from the bad dreams are taken in by Wicket, who has his own nightmare. He awakens, freaked out, and confesses to Shodu. He is punished by having to perform with the Tumble Bunnies instead of going on the warrior trip.

(Horville's Hut of Horrors)

- When she nearly loses her ankle bracelet in the river, King Elbo saves it for her. When he tries to present her with lovely jewelry instead of the ankle bracelet, which is quite plain, she refuses until it is the correct one. For her honesty, she is given all of the jewelry. When Latara sees this, she intends to get a new, flashy flute to replace the one that her friends made for her that is apparently not good enough for the stuck-up Ewok. When she drops the flute into the water, Elbo tempts her with fancy ones, then pulls up hers. Latara says she wants them all, though, rather than being honest. For her lies, she is taken by Elbo to his underwater lair, where she will be his captive, punished for her greed. With the help of a fish Teebo calls upon, they travel to Elbo's Coral Castle in a large bubble. They free Latara, then find themselves face to face with Elbo while trying to leave. Seeing how much they care for Latara, Elbo sets up a test for her. If she passes, they go free. If she fails, they are all her captives. Latara is sent into a path with tons of valuable items. She is to find the most valuable and return it to Elbo. When she finds the flute that her friends made among the treasures, she returns with it, claiming it is the most valuable. She has passed Elbo's test. For trying to save her, Teebo is given a kiss from Latara, something he has wanted for ages (or at least since he became the lovesick one of the two when the second season of Ewoks began).

(The Tragic Flute)

- When Malani's efforts at painting are unsuccessful, Wicket W. Warrick shares the tale of how he almost quit being a warrior once because of a run of bad luck. Malani decides not to give up on her own dreams.

(Just My Luck)

- Shodu Warrick offers to watch Norky for a neighboring family of kangaroo-esque creatures. Norky, a trouble-maker, wreaks havoc, making himself look good and making Wicket and Teebo look like the trouble-makers. Norky steals cookies, making it look like Wicket and Teebo ate them all. Then he uses the cookies as a lure to get Baga to break up a Warrior Council meeting, getting Kneesaa in trouble. He also tricks Latara into falling into mud, blaming her for her own "clumsiness." The young Ewoks don't want Norky to stay with them any longer. They use intent to use Logray's globe to find a place to send Norky, but when Teebo makes it larger, it rolls off its pedestal and chases them (in Indiana Jones fashion). They finally decide to send Norky to the Vacant Valley. They pretend to have lost a treasure map, leading Norky to take the bait, grabbing a Vacant Valley map left for him and stealing a ready glider. This sends him to the Vacant Valley. Logray notices the map missing and mentions that this is the time in which great holes appear in the Vacant Valley, sucking things into them. Despite their annoyance with Norky, the four young Ewoks head for the Vacant Valley. Teebo and Wicket save Norky, identifying themselves as his friends, which is what he so desperately needs. They are all three then saved by Kneesaa and Latara, using Norky's tail to save them from a sinkhole. Norky finally leaves, but the five have become friends

during his visit.

(Bringing Up Norky)

- An Imperial Star Destroyer arrives over the forest moon of Endor, commanded by Admiral Kazz. Kazz is there, however, under the overall command of the Imperial scientist Dr. Raygar, who is there to steal the powerful Sunstar-Shadowstone on behalf of Emperor Palpatine's Galactic Empire. Few believe the stories that have circulated about the Ewoks and their magic stone, but the Emperor himself has approved Raygar's mission. On the moon, Wicket W. Warrick, Kneesaa, Teebo, and Latara bring gin-jang berries to hungry gubas. They find a fircle trapped in some kind of Imperial capture device. Latara is sucked in as well, caught under a bubble with the fircle. Teebo frees them by bursting the bubble. Teebo is then captured by a large droid. They are all then set upon by other droids and Dr. Raygar in a hovering chair. Raygar tells them that he will kill Teebo if they do not reveal the location of their village. Wicket relents, but the droids take all four of them back to Raygar's shuttle. They see their chance to escape their cell when a small droid (PD-28) brings them food, but a larger guard droid refuses him entry. Instead, it finds a way to deliver food through another, smaller opening. The Ewoks ask PD-28 to help them escape, promising to take the small droid with them. Together, the five of them escape, finding their way to a smaller craft (essentially an escape pod) within the larger shuttle and escaping aboard. They arrive at the village, just as Raygar and his forces strike, stealing the Sunstar-Shadowstone. Raygar takes the Sunstar-Shadowstone back to his Star Destroyer. When the young Ewoks try to convince Chief Chirpa to send warriors on the small pod to take back the Sunstar-Shadowstone, Latara accidentally starts the pod, which lurches with only Wicket, Teebo, Kneesaa, Latara, and PD-28 aboard. After bumbling in the weightlessness of space before PD-28 activates their gravity stabilizers, they eventually make it aboard the Star Destroyer. Raygar, though, has started to understand that the Sunstar-Shadowstone, which he had intended to present to the Emperor when he arrives soon, could actually give Raygar power that might allow him to challenge the Emperor for control of the Empire. Upon arrival aboard the ship, PD-28 tells Kazz that the Ewoks captured him, but he escaped and returned, hence the pod's arrival. The cover story is believed, but PD-28 is ordered recycled. While Teebo and Latara search for Raygar, Wicket and Kneesaa save PD-28. Soon, the trio catches up to Teebo and Latara at Raygar's lab, but Raygar has created a weapon to kill Palpatine, which he intends to test on Teebo and Latara, who had arrived, poorly disguised as droids. Wicket, Teebo, and PD-28 enter to stop him from harming them, and PD-28 is knocked out of the fight early. Wicket attacks Raygar, causing the weapon to misfire, failing to destroy Palpatine's shuttle. Instead, it has revealed Raygar's plot. Kneesaa retrieves the Sunstar-Shadowstone, allowing Wicket to use it to destroy Raygar's weapon. The Ewoks escape to the pod, returning to the Bright Tree Village victorious. With the return of the Sunstar-Shadowstone, Wicket is given pieces of the droids that attacked the village to put on his Belt of Honor. As for Raygar, he has been arrested by Kazz's stormtroopers and charged with high treason. Kazz refuses to believe that there was ever a real Sunstar-Shadowstone and turns Raygar over to the Emperor himself for punishment. PD-28 takes the pod and goes in search of his true master.*

(Battle for the Sunstar)*

*NOTE: This was, reportedly, the last episode of *Ewoks* produced, yet it aired the week before the two-story episode that contained *Party Ewok* and *Malani the Warrior*. This is unfortunate, given that this would have made an interesting series finale, tying it into the Imperial presence years later in *Return of the Jedi* and related tales. Incidentally, some sources give the doctor's name as Raegar, but Leland Chee has confirmed the correct spelling to be "Raygar." It is also interesting to note that the Ewoks are shocked at the appearance of the droids, even though they had previously met R2-D2 and C-3PO in *The Demons of Endor* (though, to be fair, they considered those two to be mystical beings, rather than mechanical beings at the time).

- Kneesaa is tasked with preparing a party for the visiting Prince Delby. The party is crashed by the "party animal" Pugs, who are mistaken as Delby and his comrades. When Kneesaa catches the Pugs stealing from them, they kidnap her and escape on their vrooms. Wicket, Teebo, and Latara give chase with a cart pulled by Baga. They save Kneesaa, then leave a fake party announcement on a tree, diverting the Pugs to the Dulok swamp. They all return to the party, where they meet the real Prince Delby, who has missed the party but enjoys discussing acorn collections with Kneesaa.

(Party Ewok)

- *The Ewok Warrior Games begin, but two thugs named Bothel and Trud plot to steal the Sunstar-Shadowstone that was used at the ceremony to begin the games. During the games, Wicket's crush on the warrior Chirita is noticed, but little Malani still has a crush on him. Knowing that Wicket likes warrior girls, Malani plans to be one herself, going so far as to fake a rescue of her brother Teebo. Instead, she finds herself in need of saving and is saved by Chirita, who just looks better and better in Wicket's eyes, despite her complete lack of interest in Wicket. Trud and Bothel see the broken-hearted Malani as their way into the Ewok village to get the Sunstar-Shadowstone. They approach her with the idea that she could help them steal the Sunstar-Shadowstone, then she can save it from them, thereby proving herself a warrior. Malani steals the Sunstar-Shadowstone from Logray's hut, running past the others on her way to Bothel and Trud. They follow her, but they are not there in time for Malani to turn the stone over to the pair. The strange creatures then use the stone's power to transform part of the forest into mud, which they frolic in (apparently as their natural or preferred habitat). The four older Ewoks ride some raichlings to where the thieves are enjoying the mud. Seeing them on the way, Malani leaps into the fray as well. The Sunstar-Shadowstone is passed back and forth from hero to villain several times, until Teebo uses its power to return the mud to dirt form, trapping Bothel and Trud. The Ewoks return to the village. Malani is punished by being made to carry firewood, and Teebo helps her handle the task. Malani has learned her lesson about doing bad things to impress others, even though she is still interested in Wicket. As for Wicket, he had hoped to go on a canoe ride with Chirita, only to find her on a date with Weechee. Upon learning of this, Wicket and Malani go on a brief canoe ride together.**

(Malani the Warrior)*

***NOTE:** The *Ewoks* cartoon series seems to bounce around the timeline as different authors determine different times for it. However, Leland Chee has now confirmed that the stories take place around 3.5 ABY. In the words of Chee: "The 3 ABY dating (technically, it should be 3.5) is from the timeline in *Behind the Magic*. This is the date we've been going by since 1998, if not earlier." (I had originally put these at 3.5 BBY, based on my misreading of the comment from Leland Chee. My thanks go to "Kli Darth Paulus" of the *StarWars.com* forums for pointing out this error so that I could fix it.)

- *As Wicket prepares to run a gauntlet to prove his courage in a ceremony, the Duloks plot nearby to steal the Sun Crystal that is used for the ceremony. Gorneesh tells his son, Boogutt to create a distraction to prove himself, but his distraction causes Wicket to fall, shattering the Sun Crystal, which causes Wicket to be scorned, even as Gorneesh leaves Boogutt behind in shame. When Wicket and Teebo overhear Chirpa pleading Wicket's case to Elder Kazak, they learn that the Sun Crystal is from the Black Cavern. Wicket sets out to steal a new one, followed by Boogutt. While he heads for the cavern, Kneesaa and Teebo discover that Wicket had been sabotaged in his test, and they tell Chirpa, but they all are shocked that Wicket is heading for the Black Cavern. They try to get there first, but Wicket and Boogutt enter, knowing that once inside, they must get the Sun Crystal and escape quickly, or they will be trapped forever. The two scuffle over the new Sun Crystal and are attacked by the crystal's guardian. Wicket helps Boogutt escape, but when they reach the entrance, even as the other Ewoks arrive, Boogutt is pulled back in by the guardian. Wicket risks his life to save Boogutt, but the new Sun Crystal is destroyed. For his bravery, though, Wicket is given a piece of the crystal for his Belt of Honor. The crystal was, after all, only a symbol of bravery, while Wicket showed bravery in action.**

(The Black Cavern)*

***NOTE:** One might assume that this must take place right after the previous issue, *The Torn Monster*, but the presence of Wicket's Belt of Honor means it must be sometime in the span of, or just after, Season 2 of the *Ewoks* cartoons.

- *The Agony of Tarkin is written and produced by the Imperial Opera Company*
(conjecture based on Mara Jade: *By the Emperor's Hand* via *TimeTales*, verbatim)
- *Chewbacca reveals his secret Claatuvac hyperspace route data to the Alliance, allowing the movement access to hyperspace routes that can help them defeat the Empire. This is one of the very rare sets of this information left from when the guild purged its data on Kashyyyk to keep it out of Imperial hands.*
(conjecture based on *The Essential Atlas*)
- *Maarek Stele, having been conscripted into Imperial technical service after being separated*

from his family during the invasion of the Taroon system, saves the life of Admiral Mordon. For this, he is given a shot at the Imperial Navy. At present, though, his is only a repair technician. He will have his chance at piloting soon.

(conjecture based on *The Emperor's Pawns*)

- During the height of the Galactic Civil War, the diamond born missile is refined into a much deadlier weapon.
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- At some point before the conflict with Prince Xizor, Lando Calrissian frees Rystall Sant from slavery to Xizor by winning a card game.
(conjecture based on *Who's Who in the Max Rebo Band*)
- In the wake of the Battle of Hoth, Carlist Rieekan becomes a permanent member of Alliance High Command as Chief of Sector Command.
(conjecture based on *Who's Who in Echo Base*)
- In the wake of the Battle of Hoth, a campaign medal for participating in the defense of Echo Base is issued to Alliance personnel who aided in the defense and evacuation.
(conjecture based on *Lead by Example*)
- Jinjur Thomas, a Mining Guild Recruiter, discovers Alabard's Comets' secret base in the Tapani Sector but keeps quiet due to pay-offs.
(conjecture based on *Lords of the Expanse* via *TimeTales*, paraphrased)
- Having maneuvered their way into control over the government on Sullust and declaring their allegiance with the Empire, SoroSuub finally realizes the error of its ways (and the public's outrage) and supports the Rebel Alliance in the months leading up to the Battle of Endor.
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- General Brenn Tantor is met by his brother, Major Dellis Tantor, who is now a member of Imperial Intelligence. Dellis has found proof that their father was killed by the Empire as an example after losing a shipment of grain to pirates. Dellis is now to help quell an uprising on Ruul, but it may be that he has been discovered, and there is every chance that he will not survive the mission. It could very well be a suicide mission.
(conjecture based on *Force Commander*)
- Hamar-Chaktak, a Herglic was a wealthy merchant and sometime-supporter of the Alliance, but had no love for either the Alliance or the Empire. He was known to have a weakness for betting on cracian thumper races, and spent a great deal of time at the Heatherdowns Hotel and Track on Tallaan. Shortly after the Battle of Hoth, he agreed to help supply the Alliance with bacta, if a team of agents would meet him at the Heatherdowns. However, the only reason for offering to help was to sacrifice the team in order to collect insurance money on the ship he told them to steal--the Theta-2Y, a ship owned, in fact, by Hamar-Chaktak himself. Not only did Hamar-Chaktak hope to claim the lost bacta to receive an insurance payment, he hoped to actually sell the bacta to the Alliance later on, as well as ransom the team back to the Alliance. Unfortunately for Hamar-Chaktak, the Alliance team discovered his treachery and managed to avoid being captured. Hamar-Chaktak was forced to flee into hyperspace on his starship, the Crusader.
(conjecture based on *Tapani Sector Instant Adventures* via *TimeTales*, verbatim)
- Imperial Intelligence operative Shira Elan Colla Brie is sent by Darth Vader and Ysanne Isard to infiltrate the Rebel Alliance as a pilot. Given the death of so many aces during the Battle of Hoth and previous encounters, the Rebels easily accept her, especially as she proves her skills in combat.
(conjecture based on *Lumiya: Dark Star of the Empire*)
- Beski Miko is promoted to Senior Lieutenant in the Rebel Alliance.
(conjecture based on *Rules of Engagement* via *TimeTales*, abridged)
- With now 7-year-old Irek already well-schooled in the Dark Side, Roganda Ismaren begins training him in the use of his converter, teaching him how to control machines with the Force. He is also given an accelerated learning course, bringing him up to university level in just a few years.
(conjecture based on *Children of the Jedi* via *TimeTales*, verbatim)
- Viera Cheran, known to members of Rogue Squadron as "Chief", as she serves as the

squadron's chief technician, is stationed on the moon of Kile. There, she ensured that the squadron was ready for the attempt to recover Han Solo's body from Boba Fett. It was during this time that she was approached by an operative who offered her 10,000 credits to ensure Luke Skywalker was killed.

(conjecture based on *Shadows of the Empire Sourcebook* via *TimeTales*, verbatim)

- Steven "Mak" Makintay becomes commander of an X-wing Starfighter group known as Green Squadron.

(conjecture based on *Dark Empire* and *Firepower* via *TimeTales*, verbatim)

- Rogue Squadron flies sorties against the shipyards at Fondor.
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- Lando Calrissian and Chewbacca return to the Alliance fleet for a mission to steal hyperdrive parts from an Imperial drone convoy, due to Chewbacca being "the best mechanic in the fleet."

(conjecture based on *Drone Alone*)

- Soon after Luke Skywalker's encounter with Darth Vader on Cloud City (and before he can build a new Lightsaber or starts using Orman Tagge's lightsaber temporarily), Luke and a team consisting of Wedge Antilles, Lando Calrissian, and Chewbacca take a shuttle to an Imperial convoy that is carrying hyperdrive components that the Rebels desperately need. They board Drone Vessel 171 to steal the parts. Lando and Chewbacca work on actually stealing the components, while Luke and Wedge gain control of the drone's weapons and navigational systems. Alerted to a potential Rebel raid by Darth Vader, the Imperial in charge of the convoy's escorts, Commander Traneel, sends stormtroopers aboard the drone to stop them. Upon catching an Imperial officer alone, Lando knocks him out, steals his uniform, and uses the disguise to order the stormtroopers away from where the others are working. Meanwhile, other troopers near where Luke and Wedge are doing their part of the mission, and Luke, without a lightsaber, takes them down using just the Force (and one swift kick to a trooper's head). Luke then uses the Force to mind trick stormtroopers who are trying to cut their way through blast door into abandoning the drone ship in escape pods. Traneel learns of this in the command vessel too late to act, as the Rebels activate the drone's navigational systems and leap to hyperspace with their prize.*

(Drone Alone)

- Talon Karrde believes that Booster Terrik needs to be taught a lesson, calling him a "no-good, double-dealing swindler." Karrde sends an adventurer to find him, rough him up, tell him it was from Karrde, and inform Booster to stay out of Karrde's business. At this point, Booster Terrik and his daughter, Mirax Terrik, live on a refueling station over Corellia. The adventurer gets aboard and encounters Mirax first. He holds her at blasterpoint so that she will take him to her father. Booster engages the intruder in a brief firefight, until Booster is knocked unconscious (and, presumably, Mirax is as well). He bashes some data terminals, then returns to Karrde. He receives his pay but also a warning that now Booster's associates will likely be looking for him.*

(Booster Shot)*

*NOTE: Given that the story is a tie-in to *Galaxies*, specifically the *Galaxies Trading Card Game*, I would have placed it with others of its kind near *The Ruins of Dantooine*, but this story requires that Booster Terrik be out of prison. Thus, it must be before or after his imprisonment, which begins prior to when *Star Wars Galaxies* is set and ends right around the time of ESB. This scenario is pretty short and does not include Light Side and Dark Side variants in the fashion of those named after the individual card sets.

- A group of heroes are assigned to locate and rescue Rebel pilot Rogue Seven, who has gone missing. The pilot's last transmission was near the Unknown Regions, so the heroes begin their search there. They eventually surmise that Rogue Seven crashed on the planet Durace in the Alkaline Sea. After a difficult landing, the heroes find Seven's X-Wing, but the pilot and astromech are not there. While still inspecting the ship, a large, tentacled undersea monster attacks the heroes. Once they escape the creature, the heroes detect a distress signal from Seven's astromech. The trace the signal to a system of caves in a nearby mountain range. They find the droid in one of the caves, but it is barely functional, having been attacked by an avka, a large avian creature which hordes metallic objects. Seven is not in the cave, but they are able to reach the pilot through comlink and learn that the pilot is outside on a cliff edge. The heroes slowly make their way there, surviving rockslides and magma flows. They finally

reach the cliff edge, only to discover an avka nest. Rogue Seven lies wounded, but as the heroes attempt to reach the pilot, the avka eggs open and ravenous avka young attack. The heroes eventually fight them off and escape back to their ship with Rogue Seven. After taking off, the avka mother appears and attacks the ship, but they are able to avoid serious damage until escaping the atmosphere. They then race back to civilization to give Rogue Seven the necessary medical treatment.*

(Rogue Seven is Down)*

***NOTE:** This story is a generic RPG scenario with little indication of when it takes place, other than Rogue Squadron exists. We are not even given a species or gender for Rogue Seven. I have simply assumed it takes place in this era. All information pertaining to this *The Unknown Regions* mini-adventure was submitted by Luke Van Horn.

- General Maximilian Veers is the Empire's latest military hero, after the Battle of Hoth. Returning from a short leave, his son Zev is treated like a hero as well. By the side of his father, Zev went to endless celebrations and heard countless speeches about the glory of the Empire and how the Alliance was immoral and doomed to defeat. After Zev returned from the glamour and ceremony, he learned what the Empire really stood for. During a routine police action, Zev was assigned to bodyguard the battalion commander while he interrogated prisoners. Intending to harden the young man to the sight of torture, the commander, Ivo Laibach, showed off his ISB training. Zev was horrified as the Rebel, an old man, was beaten mercilessly and tortured. Even the other two "CompFarcers", boys younger than he, started turning green. Luckily for Zev, while the commander man – handled the local librarian, the real Rebels showed up. Laibach, idiot as he was, went outside "to take care of the nonsense" and got wounded by the Rebels for his trouble. It would be funny if it weren't all so horrible. Zev came to a decision: he couldn't just let the old man die. So he untied the librarian and used a medpac on him – just as the librarian's daughter, the Rebel squad leader, came to the rescue. Initially she was distrustful of Zev, but she was won over by her father's sincerity. Zev was still taken as a prisoner, but not treated much like one. In the years since, Zev becomes a full – fledged Rebel.

(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, verbatim)

- Diblen Harleys joins the Rebel Alliance.
(conjecture based on *The Last Command* and *Thrawn Trilogy Sourcebook* via *TimeTales*, abridged)
- Niclara Varnillian goes on leave from the Imperial Star Destroyer Pulsar to Ord Mantell. While there, she identifies a group of Alliance operatives, including Alton Lochner and Anson Blazer. She attempts to apprehend them, but the mission ends in general failure, with only two Rebels alive and in Niclara's custody. She returns to the Pulsar, where she knows a demotion is waiting for her.
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #8)
- Luke Skywalker begins using the lightsaber he took from Orman Tagge until he can build his own lightsaber.
(conjecture based on Christopher McElroy's *TimeTales*)
- Dirk Harkness is reassigned from Rebel Intelligence to be chief engineer on a capital ship.
(conjecture based on *Chessa's Doom*)
- Rebel Alliance forces evacuate their positions in the Ahlenn system.*
(conjecture based on *Starfighters Down*)*

***NOTE:** This event takes place two months prior to *Starfighters Down*.

- Shortly after the Battle of Hoth, the Rebel pilots of Wolf Squadron, led by Captain Mase, are harassing and capturing Imperial transports near an asteroid field along the Corellian Trade Spine when they manage to capture an Imperial ship that is, unbeknownst to them, carrying a piece of the weapons system for the new Death Star. Even though they do not know what it is, they keep it safe from the Empire by placing it within their fortified base on the small planetoid of Annamar, which lies hidden away within the asteroid field. (The base used to be a Separatist droid factory during the Clone Wars.) Darth Vader is sent to get the Death Star component back, so he captures a pilot running supplies to the Rebels, Luca, and forces him to cooperate or die. Luca and Vader take Luca's ship, the *Faithless*, into the asteroid field,

using special Rebel codes to deactivate their defenses. However, once he realizes that his value is coming to an end, Luca reactivates them, turning them on the Imperials. The TIE fighters escorting them are destroyed, but the Faithless crash lands, and Vader is intent on completing his mission. They make their way across the barren landscape, encountering huge droids left behind from the Clone Wars, which they must destroy. In the process, Luca lectures Vader on how he is basically just a toy soldier with immense power, yet no true control over his own actions, as he is a pawn of the Emperor. They reach the Rebel base, and Vader crashes down upon the Rebels, killing everyone, until only he and Luca remain. Rather than killing Luca, since the Emperor would want no survivors, Vader chooses to let him live, proving, in a sense, that he has his own will. The Empire reclaims its Death Star component, but Luca has reclaimed his freedom from the Empire.*

(The Will of Darth Vader)*

*NOTE: Nothing in the story itself requires that this must be either before or after ESB, so it could go either way. Its date "approximately" 3 ABY might suggest that it is meant to be right before or right after, or, if taken literally, it would put it right before ESB, since ESB is actually around 3.25 ABY. To clear this up, I contacted Leland Chee, and he posted a clarification on the VIP thread on the *StarWars.com* forum, stating that it is, in fact, shortly after ESB, not before the film.

- When Teebo (who is now in a relationship with Latara) must save Wicket from a dragon creature set upon them by the Duloks (who are also harassing Kneesaa), Wicket is punished for putting them in danger by being required to help Chukha-Trok cut down trees that have a dangerous fungus on them that must be kept from spreading. While they are doing so, they hear a huge explosion nearby. Soon, at the Bright Tree Village, the Ewoks are shocked to have a Dulok visitor, Agluk, who claims that the Duloks need help after a great catastrophe. He claims that demons, the "Skull Ones," have attacked the Duloks with lightning and enslaved them. (The Empire has come to this part of the forest moon again in earnest.) These actions have also awoken the Griagh creature. Agluk is held in a cage on Chief Chirpa's orders, but Wicket, Kneesaa, and Paploo (who is now Logray's new apprentice, taking the place of Wicket or Teebo) break him out so that he will show them to where the "monsters" were seen. On the way, Paploo is caught by Logray and brought to Chirpa. Teebo and Latara catch up with Wicket, Kneesaa, and Agluk in the woods and join them in their mission. They find and spy on the Imperials and then make their way to a secret cave Agluk knows about in hopes of getting closer and freeing the Duloks from their enslavement and potential execution. Meanwhile, Paploo spills his guts to Chirpa, who organizes a force to face the "demons," as a means of protecting Kneesaa. Back at the cave, Agluk arms himself with a stolen blaster and hands Kneesaa a lantern with a captive Wistie (Zrani) inside. At the same time, Logray and Paploo go to seek Charal, a powerful witch (Nightsister), for help. Logray uses the Sunstar-Shadowstone (and the protection of his belief in the watchful eye of the Golden One – C-3PO, whom they met earlier this year) to create an illusion and drive off a pair of biker scouts. (Paploo, for his part, gains a desire to drive a speederbike one day, as he will during the Battle of Endor.) They meet Charal, who says that she sees devastation coming. She believes the Sunstar-Shadowstone has just enough power to stop the Griagh, but she wants it for herself. She battles Logray, while sending skeleton warriors (as in the attack during the Clone Wars on Mother Talzin's clan) against Paploo. The battle weakens Logray and the Sunstar-Shadowstone, but Paploo is able to send Charal away by striking her raven talisman, causing her to change into a bird and escape. Back at the cave, as Agluk sleeps, Wicket steals the key from him to free Zrani from the lantern. When he responds by firing the blaster at them, it draws the Griagh, which attacks and kills Agluk. The others escape from the cave. They come upon stormtroopers that are about to capture Logray and Paploo to put with some Dulok slaves, and the quartet (Wicket, Kneesaa, Latara, and Teebo) attack. Latara blasts a stormtrooper with the late Agluk's blaster, Wicket frees the Duloks, and then the Griagh emerges to attack them all. To stop the legendary creature, Kneesaa shares her energy (through holding hands) with Logray, who then charges up the Sunstar-Shadowstone and throws it at the Griagh. As it nears, Zrani merges with it, giving it even more power. Finally, it strikes the creature and explodes. The Griagh is dead, and the Imperial stormtroopers retreat. For their part, the Duloks now scatter, their village having been wiped out by the Imperials. In the battle, Latara was injured but survives. For his bravery, Teebo is made a full Ewok warrior and given the Sacred Horn of the Soul Trees. A

*flame is lit (that will remain lit perpetually) in memory of Zrani. The future will be fraught with peril, but, for now, it is time for a victory celebration. (Exact date: 38:7)**

(Shadows of Endor)*

*NOTE: The bulk of this story takes place 8 months before its final segment, which is set during ROTJ (in 39:3). As such, this comic is set in 38:7, approximately one month after ESB. This has caused a bit of shuffling of the other Ewok stories, since those consist of the *Ewoks* Star (Marvel) comics, then two seasons of the *Ewoks* cartoon, followed by *Caravan of Courage* and *The Battle for Endor*, all within this year (3 – 4 ABY). The placement of this story, set between the cartoons and the telemovies, necessitates that the Ewok stories do indeed span that year (3 – 4 ABY), rather than just the span between ESB and ROTJ (3.25 – 4 ABY). I have thus adjusted story placements accordingly. (I should also note that this story does continue after this point for a couple of pages, but those pages are a retelling of part of ROTJ, so it is simply referenced in the summary for the film, rather than having its own separate summary.)

- *Boba Fett receives a new Bureau of Ships and Services arms load-out permit for Slave I. (Exact date on document: 38:8:6)*
(conjecture based on *The Bounty Hunter Code: From the Files of Boba Fett*)
- *Shortly after the Battle of Hoth, a Rebel uprising on Mygeeto is crushed by Imperial starfighter squadrons and Star Destroyers sent by Darth Vader.**

(Imperial Ace)*

*NOTE: For some reason, *Strongholds of Resistance* says this is shortly before the Battle of Yavin, rather than shortly after the Battle of Hoth.

- *In need of new pilots, the Rebel Alliance and the Empire both continue training pilots via simulated scenarios and a few real excursions. This new generation of pilots will see action in, among other places, the Airam Sector.*
(X-wing vs. TIE Fighter)
- *Pushed from their base (presumably Hoth, though it could be Yavin IV, placing this game's story earlier), the Rebel Alliance partners with traders in the Airam Sector. They are, however, being chased by an Imperial force under Admiral Wooyou Senn. Senn's force includes the Imperial Star Destroyer *Rage*, *Interdictor* vessel *Compellor*, and Senn's own *Super Star Destroyer Vengeance* (not the same vessel as Jerec's of the same name, apparently). The Imperials strike against the Rebels and their trader allies over and over again, eventually gaining an advantage by allying themselves with a traitorous trader named *Ilay*. Eventually, though, the Rebel force, which includes *Rogue Squadron* and *Phoenix Squadron* (B-wings), is able to defeat the task force, saving themselves and the traders. Their victory ensures that a new shipyard operation under the traders and Rebels will be safe for a while.*
(Balance of Power)
- *Tomaas Azzameen's Otana as among the vessels escaping from the Battle of Hoth. Now, shortly after the battle, the family's trading business is in trouble. *Viraxo Industries* shipping interests have increased their profits by leaps and bounds, and it seems that everyone else is experiencing extreme losses. Into this mix are thrown Tomaas, the patriarch of the family, and his four children: *Galin*; *Emon*; *Aeron*; and *Ace* (who has a trusted droid companion, *Emkay*). During a trip to pick up supplies to fix the Otana, Aeron and Ace (who is only a rookie pilot) end up in the middle of a *Viraxo* attack on the space station with the parts they need, *Harlequin* station. After helping fight off the *Viraxo*, they return to the Azzameen family space station, where Emon begins training Ace in starship weapons. They practice, then try to celebrate Ace's progress with rinks at *Dunari's Casino*, but are driven off by *Viraxo* ships, including the *Enkidu*, which was also present at *Harlequin Station*. When they discover that Aeron accidentally erased supply logs, they have to turn around and check on their supplies again, only to find a *Viraxo* agent has planted a container of illegal spice in their stores. In retaliation, the Azzameen children turn around and plant the spice at a *Viraxo* installation, then use their rather loud escape from the area to draw an Imperial Victory-class Star Destroyer to attack the *Viraxo* for "their" illegal spice possession. Meanwhile, Tomaas is still involved in trading with the Rebel Alliance. They procure a shipment of bacta from illegal sources (who try not to hand it over), then go with Aeron's boyfriend, *Olin Garn* (now a Rebel himself) to a Rebel hospital platform, where many of the wounded from the Battle of Hoth are needing that bacta shipment. Unfortunately, their timing is terrible, as the Empire quickly descends upon the hospital platform, destroying it. Tomaas and Galin are killed, and the entire family is considered to have betrayed the Rebellion, since they'd only just arrived when*

the attack took place. Moreover, their presence (and some Viraxo maneuvering) has branded the family traitors to the Empire as well, allowing Viraxo to seize their family holdings. The remaining Azzameen children and their uncle Antan try to salvage the family's situation, but in their race to gather supplies and weapons (in two pairs, Ace with Aeron and Antan with Emon), the Imperials and Viraxo are ready for them. The Azzameen space station is destroyed and Antan is captured. The remaining three Azzameens choose to risk the ire of the Rebels and join the Rebellion. Luckily, Olin speaks up for them, convincing the Rebel leadership to let them join. Ace becomes a Rebel pilot, part of Red Squadron and assigned to the Defiance. His first mission is to help keep the heat off of the Hoth survivors, who are still scattered and being hunted for by Imperial Admiral Garreth Holtz, by helping to strike at Imperial convoys to draw away their attention. After one such mission, Emon brings news from a mole within Viraxo that Antan is alive, but being held captive. He will soon be transferred to the mole's location, which allows them to carry out a daring raid and save their uncle from imprisonment. Ace is promoted to Flight Officer. Soon, Ace is part of another mission, this time to help clear the way for the Hoth refugees. They save prisoners from Hoth by striking at an Imperial dreadnaught, then later take out Imperial probe droids. After helping to delay repairs on Holtz's Star Destroyer Corruptor, they take out a major Imperial sensor array, allowing the Rebels to escape through the resulting "blind spot" and onward to the Outer Rim. Holtz has been defeated and is recalled, while the victorious Ace receives a transfer to the Liberty. Unfortunately (or fortunately, depending on how you look at it), Ace doesn't even make it to the Liberty before seeing action. He is en route to the Liberty in the Vilonis Sector when he is distracted by a distress call from a convoy that is under attack by a strange new starfighter that appears to be some kind of TIE variant. Upon finally reaching the Liberty, his experience causes the Rebels to strike at the Imperials to steal prototypes of these new TIEs. They end up being able to get their hands on two different prototype TIEs, along with an ETR device. While the Rebels research these stolen Imperial goods, Ace goes on a personal family mission with Emon to kill K'Arymn Viraxo en route to Destreg II. Unfortunately, the "target of opportunity" is actually a trap, and the two brothers barely escape with their lives from bounty hunters, hired by the Viraxo. Back with the Rebels, a new mission is launched, this time against Imperial Director Lenzer's production facility, the origin of the strange new TIEs (which seem to be prototypes for a fully-automated, droid-brained TIE starfighter, similar to those that the World Devastators will create many years later). They fend off some of these droid TIEs before destroying the facility utterly . . . but Grand Admiral Demetrius Zaarin has already gotten his hands on the computer core from the facility, meaning that the new designs may still see action one day . . . With the droid TIE project destroyed, Ace Azzameen is ready for further missions with the Rebel Alliance. Shortly after helping the Rebels to liberate a convoy of Bothan slaves, Ace takes another personal, family-oriented mission with his sister Aeron. They strike at a Viraxo Industries convoy bearing warheads to the Empire, seemingly in conjunction with Black Sun. The Azzameens capture the warheads and give them over to the Rebels, despite Black Sun ships trying to stop them. The Rebels then receive a mysterious transmission (from the same source that led them to the Bothan slaves), which reveals the location of a secret Imperial research facility. They strike the facility, destroying it, but the question of who is helping them lingers. They decide to raid an Imperial comm relay to figure out where the transmission are coming from, and it leads them to Imperial Commander Zaletta, who claims to want to defect to the Alliance. Ace plants his own listening device in the comm relay so that they can track Viraxo communications, then Ace and Rebel Commander Kupalo manage to get Zaletta to the Rebel starship Redemption. They are attacked shortly thereafter, making the Rebels believe Zaletta is only posing as a defector. They lock him up, but it turns out that Kupalo is the traitor, not Zaletta. Kupalo steals the shuttle Zaletta came aboard, wipes out much of the Redemption's docking bay, and escapes into space. Ace manages to capture Kupalo, though, and he is revealed to be a brainwashed Imperial agent, captured after Hoth and made to do the Empire's bidding. The Rebels have lost one ally, but gained another in Zaletta. With this done, Ace again helps his family. He helps Aeron steal some Viraxo cargo for the Alliance (a blow to their enemies and a boon to their new allies), then leaves her at Vergesso Base. Meanwhile, Zaletta tells the Alliance of a convoy of materials from Xizor

Transport Systems that is meant for a major Imperial construction project. After a quick recon of the vessels, Ace returns to hear that Vergesso Base is under attack. Apparently the operators of the base, Ororo Transportation, had gotten on the bad side of one of Black Sun's subsidiaries, prompting the Empire to have Darth Vader himself smash down on Vergesso. Ace is able to get there and save Aeron and a few others, but it's a very close call . . . (To be continued below . . .)*

(X-wing Alliance)*

*NOTE: Some refer to a short story called *A Path to Victory* as being a tie-in to these events, very much like *The Farlander Papers* were with *X-wing* or *The Steele Chronicles* were with *TIE Fighter*. They are, however, mistaken. The strategy guide (by Prima's John Drake and Doug Barnett) has pretty much all of its strategy text written in first person, which is something that begins after the basic controls and training section. When this narrative begins, the "strategy" section actually begins, under the heading "A Path to Victory." It is most assuredly not an actual short story.

- Aboard the *Star Destroyer Vengeance*, now under the command of Admiral Mordon, a young repair technician named Maarek Stele is plagued by an unfulfilled desire to be a pilot, and memories of his earlier life on Kuan, where he lost (as in missing, not dead) his father during the Bortal War. Luckily, when his piloting skills are shown briefly aboard a repaired TIE fighter, he is given the chance to enter flight training and becomes a TIE fighter pilot. He attracts the notice of Admiral Mordon, who takes Maarek under his wing and eventually reveals to Maarek a bit about the nature of the hooded "acolytes," the Secret Order, that prowls the halls of Imperial vessels. Mordon finally reveals suspicions that high ranking Imperial officers may be plotting against Imperial interests, but Mordon is killed shortly thereafter. In a message left for Maarek before his death, Mordon tells him that he will soon be contacted and moved to a safe place, free of suspicion. That move comes in the form of a transfer to the out-of-the-way Platform D-34 outpost, under the command of Major Thorbo. They are working in conjunction now with Admiral Flanken of the Hammer to draw out Rebels in the area and crush them. Maarek, meanwhile, is contacted by the Secret Order and given secondary orders to carry out during his missions, which feed a "higher purpose." After a while of relatively dull missions around D-34, Maarek is transferred to the frigate *Fogger*, where he makes friends with fellow pilots Grommet, Kechel, and Alimet. His *Fogger* missions begin with an attack on the Mugaari depot that sold the weapons used during a recent attack on D-34, only to find upon return that Rebels have used the distraction to take over D-34 itself. They drive the Rebels off, then strike at the ship that was the attack's staging point. After taking out the Rebel vessel *Lulsia*, Maarek is once again transferred. This time, it is to the Victory-class *Star Destroyer Protector*, under the command of Admiral Harkov (who has recently been talking with Mon Mothma about defecting). There, he meets Captain Trace, a fellow pilot, and finds himself thrust into the middle of the Sepan Civil War, in which the Sepan system planets, Ripoblus and Dimok, are at war and the Empire is there to, supposedly, keep the peace. Unfortunately, someone has been selling Imperial arms to both sides in the struggle. While Trace tries to fake being part of the Secret Order as a means of getting info (and maybe a Secret Order introduction) from Maarek (who isn't biting), the Secret Order gathers evidence, with Maarek's help, to prove that the weapon shipments are coming from Admiral Harkov himself, who is doctoring manifests and has been conspicuously "interrogating" a Rebel prisoner for far too long. The Secret Order brings this information to Darth Vader, who requires more evidence before Harkov is "dealt with." The Secret Order has also caused Trace to disappear after asking so many questions about them . . . (To be continued below . . .)*

(The Steele Chronicles)*

*NOTE: I'm listing this story under the title of the novella that was expanded upon in the *TIE Fighter Official Strategy Guide* to create an overall fiction story to go with the game strategies. Most of the events, though, were originally covered in the *TIE Fighter* computer game. (It's just easier to merge the story and present it as one tale, rather than trying to split it up, which would get really, really ugly.)

- On *Trevura*, the Imperials test a new type of weapon. Due to the Rebellion using so many droids, they have created a blaster with three settings: kill; stun; and inhibit, which is very much like a Jawa ion gun. They are field testing it in a sweep through the capital city's streets, on orders from Governor Merno Blask, who has discovered that an assassin droid has been sent to kill him. While he fears it may be IG-88, it is, in fact, S-R6 (Essar), an undercover assassin droid. When a group of Rebels is in the middle of town during a sweep,

they end up duking it out with several stormtroopers, taking charge of the weapons. They are approached by T-3PO, who says an interested party would like to buy them. At the meeting, where the party is revealed to be S-R6, the stormtrooper attack again, being defeated yet again. S-R6 and the heroes both are presumed to have escaped with some of the prototype weapons.

(Gun Nut)

- After the Battle of Hoth, Rebel High Command decides that they need better combat airspeeders, since General Veers's assault penetrated the Rebel defense of Echo base with ease. Thus, they add the Walker Buster Heavy Assault Airspeeder to the Rebel Air Force.*
(conjecture based on *The Rebel Air Force: Combat Airspeeders*)*

*NOTE: All information from this *Challenge Magazine* #47 article was submitted by Luke Van Horn.

- On Zelos II, a Rebel Alliance Special Ops team led by Major T'Charek Haathi stakes out a well-guarded Corellian YT-1300, the *Maker*, owned by Sythluss Leethe. The team, including Haathi, Morgan Q. Raventhorn, Ivhin Jayme, and Dren Nord, is successful in getting to the ship, but then must fight both Imperials outside the ship and internal security inside the ship in order to steal the vessel for the Rebel Alliance. In the nick of time, things finally start going the team's way, and they manage to take their prize and escape Zelos II with only minor injuries to both bodies and pride.

(Special Ops: Shipjackers)

- T'Charek Haathi's Special Ops shipjacking crew takes their newly acquired ship, the *Maker*, to the drop point on Gelgelar for supplies. Upon arrival, they meet Colonel Arik Stijhl, his medical officer, Lady Maglenna Pendower, and other members of his staff, including Kovings, who had earlier been joking with Stijhl about how they should have shot the ship down, since Haathi tends to bring trouble wherever she goes. This is the case once again, as shortly after landing, Morgan Raventhorn is nearly killed by an unknown attacker. Once she is checked out, Ivhin Jayme goes in search of the attacker, which turns out to be an assassin droid. The droid manages to lock everyone in the warehouse where the *Maker* is being repaired, planning to kill everyone who is interfering with its mission. The Rebels realize this and race for the ship. Stijhl is nearly killed, as is Jayme, but they all manage to escape in the *Maker* (by busting through the doors) before the droid self-destructs, taking the entire drop point with it. Afterwards, they discover that in checking the background on the *Maker*, they didn't check the background on whom they stole it from. The previous owner, Sythluss Leethe, was an underworld droid dealer, and the assassin droid was apparently readied for one of his clients, set up on a timer. When it activated, it perceived everyone as a threat and thus attacked Morgan and then the base. After all is cleared up, Stijhl agrees to let Maglenna join Haathi's team in return for Dren Nord, the disenfranchised medic of the team, remaining with Stijhl's staff.

(Special Ops: Drop Points)

- One of the many probe droids sent to search for the hidden main Rebel base (which was just attacked on Hoth) discovers a Rebel base on Taul in the Gunthar system and destroyed by Rebels of the world's small outpost before it could send its report. When no word is received from the probe droid, the Dominator is sent to check out what has happened. The result is a major ground battle between Imperial and Rebel ground forces in the swamps of Taul.

(Uninvited Guests)

- A Rebel group left behind to attack the Imperials when the Rebels fled from Taul is found by Imperial forces from the Dominator. A battle once again rages . . .

(Return to Taul)

- Alliance Intelligence discovers that Santhe/Sienar Technologies has reached a breakthrough in its move toward cloaking technology. A polarity-changing flux refractor is set to be sent from a Santhe/Sienar base on Dennaskar to Imperial hands for further testing. The Alliance sends a group of Rebels to stop the Santhe Security forces from getting the refractor into Imperial hands . . .

(Surprise Visit)

- Commander Luke Skywalker leads his forces in an engagement with the Imperial second fleet near Bespin. His target is the Super-class star destroyer Enforcer, Admiral Kohrin's flagship. When additional Imperial forces arrive, Skywalker is forced to retreat. The Enforcer

is badly damaged in the battle and limps to Phaylenn for repairs. The rest of the Imperial fleet then “devastates” rebel positions in the Ahlenn system (unknown to the Imperials, the rebels had abandoned Ahlenn two months previously).*

(conjecture based on *Starfighters Down*)*

***NOTE:** This event takes place two weeks prior to *Starfighters Down*.

- A commander Fenris briefs a large group of rebel pilots and soldiers. Two weeks prior, Luke Skywalker led a rebel fleet which attacked the Imperial second fleet before being forced to retreat. During the battle, the Super-class star destroyer Enforcer was damaged and is currently in orbit of Phaylenn undergoing repairs. Their mission: to attack and destroy the Enforcer before it is repaired. The rebel force leaves for Phaylenn and engages the Enforcer, as well as TIEs from the ship and the planet’s surface. During the fighting, a rebel ship is damaged and is forced to crash land on the planet. After recovering from the crash, the crew realize that their ship can be repaired except for the power distribution module. Deciding to steal a passable replacement module, the crew head for the Imperial garrison, the only nearby facility sure to have the part they need. After three days journey, they arrive at the garrison. They decide the only way to get past the outer defenses is inside an Imperial vessel of some sort, and so attack and commandeer an AT-ST on patrol. Once inside the base, they steal a power distribution module from a Lambda-class shuttle and then leave the base in their stolen AT-ST. Returning to their ship, they install the module and take off. Immediately, they are set upon by TIES, but they are able to lose them in the orbiting debris left by the destroyed Enforcer and the remains of the orbital repair platform. They enter hyperspace and return to base.*

(*Starfighters Down*)*

***NOTE:** This story features an image that looks a lot like Kyle Katarn and Jan Ors, but there is no definitive indication of their participation. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- A Twi’lek spice smuggling ring run by Bib Fortuna is shut down when the Tyaanon Ranger, a Mandalorian Stathas-class freighter, is seized by a Phraetiss system patrol cruiser. When the Ranger disappears from the system’s impound yards, it is discovered that a mysterious human named Tealo has been stealing and reselling the ship to unsuspecting buyers.*

(conjecture based on *The Tyaanon Ranger: A Fast Ship for Star Wars Campaign*)*

***NOTE:** All information from this *Polyhedron* #100 article was submitted by Luke Van Horn. This event is sometime during the Rebellion era, but its focus on Bib Fortuna suggests perhaps close to ROTJ.

- The day before a group of Rebels arrives at Dandrian, Retired Imperial Admiral Joser, who wants to join the Rebel Alliance, is captured by Imperial agents before he is able to meet up with the Rebels.
(conjecture based on *Dandrian’s Ring*)
- A group of rebel agents travel in the Carpagian (a Saryabo IV pinnace scoutcraft) to Dandrian, a planet located between Dantooine and Bespin (and also between Tatooine and Yavin) to meet retired Imperial admiral Joser, who wants to join the rebels. After landing in the main city of Lon Drasna, they head to The Watering Hole, the prearranged meeting place. The admiral isn’t there, however, and their inquiries attract the attention of a Gamorrean who slips out of the bar and races off on a swoop. Fearing that he is intending to alert the imperial authorities, two of the rebel agents chase after him on two parked swoops which they “borrow.” Unfortunately, the bikes are owned by two surly Gamorreans, and a fight breaks out between the owners and remaining agents. The rebels on the “borrowed” swoops eventually catch the Gamorrean and he reveals that Joser was captured the day before by Imperials. Although he doesn’t know where Joser is being held, Sti Groon, a local news monger, knows everything that happens in the area. The rebels go to Groon’s residence, where, after winning a contest insisted on by Groon, he reveals that Joser is being held in a top-secret prison on Alpha-Omega, the largest asteroid in Dandrian’s Ring (a group of asteroids that orbit Dandrian). The rebels leave Lon Drasna and land on the asteroid. Sneaking into the prison, they free Joser from his cell. Unfortunately, a star destroyer has arrived and sent the shuttle Tydirium and two TIE Fighters to the prison to pick up the prisoner. The rebels evade the Imperials long enough to reach their ship and escape, but not before noticing that none other than Darth Vader was aboard the shuttle to retrieve the admiral. After a tense chase through the asteroids by TIEs, the rebels manage to enter

*hyperspace and return to the Alliance.**

(Dandrian's Ring)*

***NOTE:** This story is a generic Rebellion era RPG scenario, but there is a sense that it may have been Hind's way of creating a scenario to steal the *Tydirium*. If so, then that is not how events worked out, but it does pin down a time frame to between ESB and ROTJ. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- A smuggler working for the Rebel Alliance convinces some rebel friends of his to accompany him to his home planet Harridan to pay off a debt he owes to the crime lord Egot Pai-4-Yem. Arriving in Spaceport City, the planet's capital, the smuggler and a female friend check into the Lullaby Motel as honeymooners (the smuggler was instructed to do this if he ever wanted to contact the crime lord). After waiting a while, eventually a bottle of champagne arrives with two tickets to the Museum of Flight. When they step outside the hotel to hail a taxi, a purse snatcher grabs their satchel, which is filled with the credits needed to pay of Egot. After a long chase, the snatcher drops the satchel and escapes. Unknown to the rebels, the snatcher is an undercover law enforcement officer who has planted a bug on the satchel. Retrieving the satchel, the rebels continue on to the museum. After exploring for a while, they notice a model (of the type of ship the smuggler owns) that has been moved from its display to point toward an emergency exit. Across from the exit is a door with a sign that reads "The Boneman's Rest." Entering, they discover that it's a cantina, and there is a large brawl under way. When the rebels notice some of the employees (particularly the barmaids) being threatened by nasty thugs, they join in the brawl. After the police arrive and the brawl ends, the rebels are vouched for by the employees and consequently not arrested. Learning that Egot owns the bar, the rebels order "Egot's Lava Crab Feast" and are taken to the back, where they go through a trap door into the sewers. At the end of the tunnel they find themselves in is a warehouse, and within is Egot conducting business. Before the credits can be handed over, however, the police (who have been shadowing the rebels since planting the bug) arrive. A shootout ensues, and Egot and his henchmen escape, but in their haste leave behind the title for the smuggler's ship.. The police interrogate the rebels, but eventually let them go since they were shooting at Egot, but not without giving them a reprimand for associating with criminals and confiscating the credits intended to pay off the smuggler's debt. Lifting off from Spaceport City, no sooner do the rebels leave the atmosphere than they are stopped by the Victory-class destroyer Titan for a routine inspection. Passing the inspection, the rebels head for their hyperspace jump point, but before they reach it, Egot attacks from his small fighter, the Razorshark. The fighting catches Titan's attention, and it sends out TIEs to take both ships into custody. The rebels reach their jump point first, however, and as they enter hyperspace, the last thing they see is the Razorshark taking fire from the TIEs.*

(Paid in Full)*

***NOTE:** This story is a generic Rebellion era RPG scenario, set between ESB and ROTJ. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- Rebel agent Bret "No Fret" Hanson locates Nik, a traitor to the Rebels, in an alley in Rakati. Nik reacts first and throws a thermal detonator at Bret. Fortunately, Bret thought to bring a jet pack and so thrusts upward to avoid the blast. During his ascent, he pulls his blaster and stuns Nik. When he lands again, he cuffs the unconscious Nik and takes him away to stand trial before the Rebel High Command.*

(Jet Packs: A Great Pick-Me-Up)*

***NOTE:** This story is a generic Rebellion era RPG scenario, which I have assumed is set between ESB and ROTJ. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- Dengar and Manaroo finally perform the Attanni, cementing love between them. Dengar realizes how important it is to save Manaroo's people from COMPNOR, so he uses his Rebel contacts to free them, as he should have two years before. (To be continued below . . .)
- **(Payback: The Tale of Dengar)**
- With the Empire in control of Cloud City on Bespin, Bespin Motors begins selling its Cloud Cars to other markets, aside from just Bespin.
(conjecture based on *The New Essential Guide to Vehicles and Vessels*)
- An annoyed Imperial scout, Sergeant Pfilbee Jhorn is sent to Endor on a survey mission because the previous survey team had returned little useful information. After seeing

everything from Ewoks to the Gorax, the team of nine Imperials is captured by the marauders led by Terak and tortured. Finally, they escape and three of the original nine manage to get off the planet with their pick-up ship. Jhorn files his decidedly harshly-worded report and is soon transferred to a solar focusing mirror above Coruscant (and then a stint in the deserts of Tatooine) for his insubordinate tone.

(The Illustrated Star Wars Universe: Endor Entry)

- A Rebel team is sent to newly Imperial Cloud City on Bespin to help rescue a group of Rebel refugees in the city. Upon arrival, the team's contact, Silver Fur, is killed, and the team has to battle Zardra and Jodo Kast and race to recover an encrypted datapad with information vital to the mission. Upon getting the datapad, they seek out Spensor Kluub for decryption and find him nearly dead at the hands of an ISB agent, Kal Vorusk, who is working for the ISB team leader on the mission to capture the refugees, Govin Thane. Upon getting the datapad's information, the team discovers and escapes to the outer platforms with the refugees, where they are confronted by Thane and his wardroid. In a fierce battle, the Rebels win the day and escape to Kaliska.

(Cloud Cover)

- Ral Shawgrim defects from the Rebel Alliance to the Galactic Empire, taking plans for the T-65B X-wing starfighter with him.
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #4)
- Pano is recruited by Crix Madine and quickly moves through the ranks to become a Major by the Battle of Endor.
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- Oola is taken from Ryloth and sold as a slave to Jabba the Hutt on Tatooine. Before being taken to Jabba's Palace, a fellow slave girl, Sienn, is saved by Luke Skywalker, while Oola covers their escape.
(conjecture based on *Special Edition Sourcebook* and *A Time to Mourn, a Time to Dance: Oola's Tale*)
- On Borcorash, the Resinem Entertainment building is damaged by a nearby explosion.
(conjecture based on *Specter of the Past*)
- A Kuat Drive Yards subsidiary known as Kuat Systems Engineering is sold to Vaathkree merchants with Rebel sympathies, under the guise of a group of Imperial loyalists.
(conjecture based on *The Essential Guide to Vehicles and Vessels*)
- Grodin Tierce becomes a Royal Guardsman.
(conjecture based on *Specter of the Past*)
- The Empire's Procurator of Justice, Lord Hethrir, is aboard Crseih Station, which has recently relocated into orbit of a black hole and crystallizing star, when his scientists manage to breach the wall between dimensions. A strange Anti-Force creature is brought into this dimension (or created through the mingling of dimensions)—Waru.
(conjecture based on *The Essential Chronology*)
- Shortly after joining the Royal Guard, Grodin Tierce is rotated into a regular stormtrooper squad (in keeping with the practice of rotating Guardsmen through the regular military forces to keep up fighting prowess).
(conjecture based on *Specter of the Past*)
- Following the success of the Viper probot in discovering the Rebel base on Hoth (and the subsequent capture of that base), Arakyd Industries releases a new line of probots known as Infiltrators, which have been developed in cooperation with Imperial techs under orders from Admiral Damon Krell.
(conjecture based on *The New Essential Guide to Droids*)
- Shortly after his promotion to Grand Admiral, Thrawn is sent into the Unknown Regions aboard his Victory-class Star Destroyer Iron Fist. After exploring that area he is to head into the area known as Wild Space to explore its territory and prepare for colonization and/or invasion.
(conjecture based on *Specter of the Past* and *Heir to the Empire Sourcebook*)
- An entire company of the First Sun Mobile Regiment is executed by Moff Nile Owen in the

Rayter sector for slaughtering Rebels at a target outpost instead of capturing prisoners for interrogation. This begins First Sun's slow move away from Imperial employ.

(conjecture based on Special Military Unit Intelligence Update)

- Emperor Palpatine orders construction to begin on two new classes of Star Destroyer. The first is the Sovereign-class Star Destroyer, larger than the Super Star Destroyers in production. The second is the Eclipse-class Star Destroyer, larger than even the Sovereign Star Destroyer and set to be the line from which the Emperor will take his own personal flagship. Both have been in the design stages since prior to the Battle of Yavin.*

(conjecture based on Dark Empire Sourcebook and Imperial Handbook)
- When a Rebel squadron led by Stevan Makintay tries to steal a carrier full of supplies and ends up failing and losing one pilot, Makintay will have no more of Eyrie Base's Commander Baran's refusals to give them backup. Makintay goes on a mission to his homeworld, Hargeeva, to speak with his ex-lover Ketrian Altronel, who would be able to help create and refit technology and supplies instead of the Rebels having to steal it. On Hargeeva, Ketrian and Rebel-sympathizer Alikka Nolan meet with Imperial Major Nial Pedrin about a new alloy she has created, which could be very beneficial to the empire, and Pedrin's career. Later, Alikka takes the anti-Rebel Ketrian to meet with a shady "friend," which turns out to be a meeting of Rebels, including Mak. Mak tries to convince Ket to join the Rebellion, but she refuses. She still believes that Mak just left her for his starship piloting dreams, and that he is now a riot-instigator. Mak agrees to slip them past Pedrin's guards, who had been tailing the women and have reappeared, and back to safety. After the three leave the meeting place, it is destroyed, and the Rebel inside are killed. Mak pretends to take the girls hostage to get them out of trouble, but Pedrin's troopers simply stun all three of them. Ket awakens and finds herself getting injections for "stun shock" from a medical droid. Pedrin tells her that while she may still be a loyal Imperial citizen, Mak and Alikka are in custody. Pedrin wants to get the location of a Rebel base from them, so he can boost his career. If she will help get the information from Mak, Alikka will live. She is to be sent to Coruscant to continue her alloy work, taking the same shuttle to the capital that Mak is being transported on as a prisoner. She is to get the information en route. Once they are away, she confronts Mak. She's already starting to become wary of the Imperials and to lighten up to Mak, partly because a Rebel at the meeting suggested that there was proof that Mak was taken away forcibly, and thus did not abandon her. She asks for the information, and Mak tells her that Alikka has already been executed, right before his eyes. She died in his arms. The ship is beset by pirates. During the fighting, Mak is freed, but Ket keeps getting sicker. The injections weren't for her health, but a counteragent for the first injection, which was a poison. Mak needs to get to the medical bay to save her life. The ship, under pirate control, is then attacked by Mak's squadron for supplies. The Rebels reunite. The doctor of the group helps to get the counteragent to Ket and begin treatment to save her life. Mak and Ket finally make up and expect a new life together, with Ket as a member of the Rebel Alliance right alongside Mak and his friends.*

(Firepower)
- After a day and a half in medical treatment at Eyrie Base, Ketrian Altronel is still not recovering from the poison she received by Imperials before leaving Hargeeva. When Stevan Makintay is refused permission (by Commander Biros Baran) to go back to Hargeeva to find a cure or find someone with the antidote, he knocks Baran out. Then he and Merinda Niemeh go anyway. They head for Hargeeva and check computer records, to no avail. They decided to take a different approach. Major Nial Pedrin, demoted in position for losing Ketrian in the first place, hopes to lure Rebels trying to save Ketrian into a trap. The trap catches him, though, when Mak breaks into his mistress' home as Pedrin is beating her. Mak takes Pedrin back to their ship, with Thera, the mistress, tagging along to join the Rebellion. When Pedrin awakens on the ship, hoping that it will go to the Rebel base, to which he can direct Imperials based on a homing beacon implanted in his arm, he is questioned. He truthfully tells Mak the antidote, but it is something that has already been tried, to no avail. Not knowing any other course of action, Pedrin lies and says there's a different antidote that he will have to deliver personally. They let him live and head to Eyrie Base, but they realize he has the transmitter in his arm and remove it, tossing it into space. Upon arrival at the*

base, they keep things hush-hush. They bring Pedrin to deliver the antidote and it requires Dr. Tarrek to go get more datacards and such to help them create the (false) antidote. After Tarrek leaves, Mak and Pedrin are forced to hide in the back of Ketrian's room when Assistant Medic Griek, a fellow Hargeevan enters. From hiding, they listen as Griek tells the unconscious Ketrian that Griek has been the one poisoning Ketrian (since the Imperial poison was cured), to repay her for helping the Imperials on Hargeeva. She is about to administer an antidote, though, since Ketrian's technology is badly needed. Revenge can wait. As Mak comes out of hiding to confront her, Pedrin stabs him with a scalpel and holds Griek at blasterpoint with Mak's weapon. The standoff is broken when Tarrek and Merinda enter. Mak kicks the distracted Pedrin's shin, then Griek lunges at him. Pedrin kills Griek, but Merinda stuns Pedrin (unfortunately, it was a stun, not a killshot). Before Mak allows the doctor to tend to his major bleeding, he tells him to administer the antidote to Ketrian. He then loses consciousness. Later, Mak awakens to find a healthy Ketrian sitting over him. He's going to be fine, and she has been cured. Also, Colonel Farland is back, and the semi-incompetent Baran has been transferred to a new post. Life, for Mak, is good.

(Desperate Measures)

- Emperor Palpatine contacts the advancing Ssi-Ruuvi Imperium and arranges to trade prisoners (which the Ssi-Ruuk can entech and use in their droid starfighters) for Ssi-Ruuvi technology.
(conjecture based on Truce at Bakura)
- On the forest moon of Endor, the starcruiser of the Towani family lies wrecked. The Towani family (Catarine, Jeremitt, Mace, and Cindel) are stranded. When Catarine and Jeremitt vanish, the children are found by the Ewok Dee'j Warrick. After Mace tries to kill them, the Ewoks subdue him and take both children to the Ewoks' home. There, Cindel and Wicket W. Warrick become friends. Shortly thereafter, the Ewoks kill a beast only to find a life-monitor from one of the Towani parents with the creature. They seek out the Ewok Logray who informs them that the parents have been taken by the monstrous Gorax, who resides in a deserted, dangerous area. A caravan of Ewoks is formed to help the children find their parents. They meet up with a wistie named Izrina and a boisterous Ewok named Chukha before finally reaching the lair of the Gorax. They engage the Gorax in battle, freeing Jeremitt and Catarine, but Chukha is killed. The Gorax is thought destroyed when he is knocked into a chasm, but it takes a final blow from Mace (using Chukha's axe) to kill the creature, who tries to climb back up after them. Thus reunited, the Towanis decide to stay with the Ewoks until they can repair the starcruiser, and Izrina leaves to go back to her family.*

(Caravan of Courage)*

*NOTE: Based on official sources that I have long since forgotten, we were once told that this story apparently is said to take place 3 ABY with the cartoons at 3.5 ABY. However, the death of Chukha-Trok in *Caravan of Courage* necessitates that it must take place after the *Ewoks* cartoon, in which he appeared (in both seasons). Thus, against what had been said officially, I placed it, after the series. As it turns out, I was right in doing so. After contacting Leland Chee directly about this apparent contradiction in May 2013, he was able to confirm for me that the Holocron Continuity Database officially places the *Ewok* materials in the following order: *Star Comics*; cartoons; and then telemovies. It would seem that the earlier official information was incorrect, though it was never corrected publicly, as far as I can tell. (This does mean that Cindel ages fairly quickly, but that is a hazard with these kinds of ever-shifting chronological dates.)

- On the forest moon of Endor, the Towani family (Jeremitt, Catrine, Mace, and Cindel) prepare to leave. Repairs are nearing completion on their crashed star cruiser. As Jeremitt works on the ship, the Ewok village is attacked by a group of marauders (originally crash-landed from Sanyassa) led by Terak and his witch-like sorceress (a Nightsister who escaped from Dathomir with the shape-changing powers of the Talisman of the Raven, according to earlier Imperial survey by Pfilbee Jhorn) Charal. Many Ewoks are killed, along with Catrine and Mace. Terak confronts Jeremitt at the ship wanting "the power," the power cell for the star cruiser. Terak takes the cell and kills Jeremitt. Cindel escapes while Ewoks are gathered up to be taken back to the marauder's castle. Cindel's escape is short-lived, though, as she is captured by Charal and placed in a prisoner carriage, where she is reunited with Wicket W. Warrick. With the other Ewoks' help, the two escape from the carriage, pursued by a few marauders. They hide out in a cave in a nearby mountain. Wicket builds a hang glider for

them to escape from the only other cave opening. A dragonlike creature in the cave is disturbed by their activities and attacks them, taking Cindel as it flies from the cave mouth. Wicket follows with the glider and saves her, though they both crash back to the forest below. They hide again in a hollow tree and awaken the next morning to meet Teek, a speedy creature also native to the forest moon. Learning that they need food, Teek takes Wicket and Cindel to the home of Noa Briqualon, a human man who has also been stranded there. When he arrives home to find Wicket and Cindel in his house, uninvited (at least not by him), he is angered and throws them out. Teek sneaks them some food, using his incredible speed, which Noa allows, since he really isn't the hard-ass he'd appeared to be. When Wicket and Cindel try to start a fire for warmth (which, uncontrolled, could burn down a lot more than just a few trees), Noa invites them in, using that as an excuse. That night, Cindel has a dream that the marauders have come for her. She awakens with a start, and once again, Noa shows his fatherly nature in calming her. At the marauders' castle, Charal tries to use her magic to draw "the power" from the energy cell, to no avail. She is ordered by Terak to find Cindel, for she must know how to use "the power." Noa returns home later in the day with a surprise--a new bed for Wicket and Cindel. They return the favor with a surprise of their own--enough of a type of flower to make a pie. He allows them to stay another night. When Noa leaves the next day, they follow him and discover where he goes each day. Noa has a starship of his own, which he is repairing. It appears that he and his friend Salak crashed on the planet years before. The crash destroyed the crystal for their power drive, and Salak went to find another, never to return. Now, Noa has the ship repaired as best he can. All he needs is a power drive crystal--an energy cell like the one Terak captured from the Towanis. That evening, Cindel tells Noa of her family and their adventures thus far on Endor. As Noa, Wicket, and Teek sleep the next morning, Cindel is awakened by the sound of a woman singing a song her mother used to sing to her. She follows the voice to find a beautiful woman. Wicket finds that she is gone and he and the others race to Cindel, but arrive too late. The woman transforms into Charal, who takes Cindel prisoner. Cindel is taken before Terak and ordered to activate "the power," but when she cannot, she and Charal are both imprisoned with the Ewoks. Noa, Wicket, and Teek make their way to the castle to free Cindel and the other Ewoks. In the cells, Charal tells Cindel that it was Noa's friend Salak (now lying dead, as a skeleton, in the cellblock) who spoke of "the power" to be found in the energy cells. Terak killed him for not turning over that power. Outside, the trio of unlikely heroes sneak into the castle. They make their way to the cellblock and free Cindel and the other Ewoks. A marauder sounds an alarm bell, and the marauders head for the cellblock, even as Noa blasts a hole in the wall to escape through. As they are escaping, Cindel mentions the fate of Salak, prompting Noa to take the energy cell with them. Terak frees Charal to help him find the ship Noa is repairing. The marauders trace them back to the ship, where Wicket leads the Ewoks in defense of the ship and Noa tries to get the ship up and running using the energy cell from the Towani family's spacecraft. The Ewoks put up a valiant effort, but are being beaten until Noa gets the ship running and they use the ship's laser cannons to fend off the marauders. When Cindel goes to save Wicket, though, she is captured by Terak, even as the other marauders retreat. Terak and Noa meet. Cindel is released, but Noa and Terak will fight for the energy cell. Noa is nearly killed, until Wicket hits the ring he is wearing from a string around his neck with a rock from his sling. The ring is the one that allowed Charal to change forms. He took it from her to keep her in raven form so she could track the group without betraying him. Now it proves his downfall, as its power burns him to a crisp. Charal swoops down and reclaims the ring. Shortly thereafter, goodbyes are said and then Noa and Cindel leave the forest moon of Endor aboard Noa's starship. They will travel the stars together until the Battle of Endor before later settling down in a modest home as a "family" in the Mid-Rim. Cindel will go on to become a successful reporter and editor for Coruscant NewsFeed and Noa will later retire from trading.*

(The Battle for Endor)*

*NOTE: Information about the characters after the telemovie is based on *Endor and the Moddell Sector*.

- With Terak dead, his son Zakul takes over rule of his Marauders.
(conjecture based on *Geonosis and the Outer Rim Worlds*)
- Dasha Defano joins the Rebel Alliance.

(conjecture based on *The DarkStryder Campaign*)

- Viscount Tardi of the Rebel Alliance dies. A droid is created to take his place in next month's loan negotiations on Aargau.

(conjecture based on *The Third Law*)

- Imperial scientists begin to study space slugs, originally thought to be mythological creatures until one was found in the asteroid belt near Hoth.

(conjecture based on *Alien Anthology*)

- A new wanted poster is issued for Han Solo by the Empire, offering a 250,000 credit reward for his capture or proof of death. A corresponding reward of 50,000 credits is offered for Chewbacca. (Exact date on document: 38:10:23)*

(conjecture based on *The Bounty Hunter Code: From the Files of Boba Fett*)*

*NOTE: No, this doesn't make a lot of sense to me either. Why would the poster have a date that is four months after ESB and five months before ROTJ, if Han has already been captured by Boba Fett on Bespin, and Boba has already headed out to take Han to Jabba with Darth Vader's Imperial permission?

- A Rebel blockade runner is attacked and boarded by a super-powered Imperial probe droid, sent by Admiral Damon Kreeel. While out on a mission to check his skills after the events on Bespin, Luke Skywalker (with R2-D2) takes an X-wing near the blockade runner, which blasts the X-wing. Luke and R2-D2 barely escape. They work their way aboard the ship, discovering that its computer is working against them. They soon reach the main computer chamber, where they discover the probe linked into the entire ship's system. It is setting the ship's drives to overload and explode, but is to join up with the Rebel fleet first. Hoping against hope, or following the Force, Luke attacks the ship with his lightsaber, shouting his name for the probe droid to hear. The droid's programming is overridden by programming from Darth Vader to capture Luke alive. It turns from the fleet, and as it does so, Luke destroys its guidance system connection. Luke and R2-D2 escape to be picked up by the fleet while the ship leaps to hyperspace to rendezvous with the nearest Star Destroyer—Kreeel's. It nears just as the drive finally explodes, taking both the blockade runner and the Star Destroyer with it.

(Death Probe)

- Lando Calrissian and Chewbacca are aboard the Millennium Falcon when its hyperdrive croaks, thrusting them into a parallel dimension. In this dimension, they find a city. They land nearby, but come under attack by a monster. They are saved by Cody Sunn-Childe, a rather violent Rebel long thought dead. Cody appears to have become very peaceful and now leads the city's community. They can still communicate with their original "outside" dimension, but would rather not do so. He tells Lando of how he gained the power of the M'ust flame-god and created this entire dimension from his own troubled mind. The creatures outside are manifestations of the darkness he tried to defeat within himself. In our normal dimension, Imperials discover the rift created by the Falcon and try to widen it with their hyperdrives to make use of the dimension and whatever might be inside. They manage to get through at the expense of their hyperdrive resources. Lando and Chewie take off and try to escape and take on the Imperials, but know they won't do much good. Given a guilt-trip by Lando's parting words, Cody uses his control over the dimension to create huge monsters that leap out and attack the Imperial ships. Calling on his peaceful side and ideals again, Cody brings back the creatures before they can totally destroy the Imperials, and his followers agree that it is better to die than to give in to such destructive thoughts. The Imperials destroy the city and all within, but Lando and Chewie have the last laugh, if one can laugh through tears. The Imperials, led by Captain Plikk, now have no way to escape from the deserted dimension. The Falcon heads back to the dimensional doorway, leaving the Star Destroyers to an eternity of peace and loneliness in the other dimension.

(The Dreams of Cody Sunn-Childe!)

- The Rebel Alliance has captured a damaged Imperial Warbot. R2-D2 tries to work on it, but his work causes more damage, forcing the Alliance to send the droids with Luke Skywalker and the warbot to Klingon's Moon AKA Droid World for Klingon's help. Upon arrival, they learn that Klingon will only help if he can keep the Warbot, and only the droids can enter. C-3PO and R2-D2 board and soon gain schematics for the Warbot (which is more valuable than the Warbot itself) and meet Z-X3, a former Imperial wardroid created by Tagge Industries.

The droid seems devoted to Klingson, but when R2-D2 follows him, he is revealed to be an Imperial infiltrator using the blasted Warbot to refit an older, captured Warbot. With the Warbot completed, Z-X3 blasts Klingson to bits, then begins a revolt on Droid World, taking it over in the name of the Empire. Z-X3 chases R2-D2 and C-3PO down in a vehicle, but just as the droids are set to fall into a smelting pit, magnets above them catch them, saving them as Z-X3 falls to his doom. The magnets were activated by Klingson, who is very much alive. It was a replica that was destroyed. Elsewhere, a Warbot that he had refit from what was left of the Rebel-captured Warbot is cleaning up the mess started by Z-X3, but at terrible price. Klingson's moon is a veritable "bloodbath" of droid bodies. He decides to stay, but when C-3PO and R2-D2 return to Luke with the Warbot schematics, they witness Droid World activate huge thrusters, leaving for where the Empire could never again find it.

(Droid World!)

- Leia Organa, C-3PO, and R2-D2 accompany Viscount Tardi to the planet Aargau, galactic banking hub, to secure a loan for the purchase of X-wings for the Rebel Alliance. Tardi knows the protocols for the world and is essential to the mission. After declaring their luggage and being assured that their diplomatic pouch is exempt from scans, they are shown the three laws of Aargau. Three laws exist, all punishable by death: removal of precious metals which back their currency; possession of weapons by non-citizens and lack of weapons by citizens who are required to have them; and conspiracy to defraud/discard/deceive the Bank of Aargau. In customs, the discover another party has arrived, Darth Vader, whose porter, secretary, and valet are actually a high-gravity creature, telekinetic, and shape-shifter. Leia worries that Vader is there to destroy Tardi and foul the loan. While driving, they are attacked by the "porter," and Leia uses a device to send him through the ground. When Vader tries to cite this as a violation of the second law, she notes that it is a gravitational field disrupter, not a weapon. That's one stooge out of the way. Next, in the butterfly gardens, Vader sends his "secretary" as a poisonous butterfly, but R2-D2 hits it with fire retardant spray and Leia squashes him. Later, on a tower from which they can watch battlegames, Leia and Tardi stand side-by-side with Vader and the "valet." The "valet" uses his telekinesis to direct a missile from one of the fighters toward them to wipe out Tardi. Unfortunately for him, R2-D2 had been projecting a hologram of Tardi over the "valet" and of the "valet" over Tardi for a moment, causing the "valet" to send the missile into himself. Three down, only Vader to go. Vader sends a message for the Rebels to meet him at the old spaceport that night. When they (minus C-3PO) arrive, Vader takes out his illegal lightsaber and slashes Tardi. Leia, meanwhile, takes a blaster from their diplomatic pouch. Both have now broken the second law. Unfortunately for Vader, if he was trying to foul the loan, he is too late. It was approved earlier using Alderaan's crown jewels as collateral. Tardi, for his part, was actually a droid, created shortly after Tardi's death. They needed Tardi's status to get the loan, but knew that the droid may be discovered when leaving, so she had to ensure that the Imperials, namely Vader, destroyed the droid by using a weapon, so that the Imperials would have to cover up the "body" or risk being executed for having a weapon. This is guaranteed by R2-D2's holorecord of Vader attacking Tardi with his lightsaber, which has been simultaneously sent to C-3PO outside the main police headquarters. Vader, however, has outfoxed her. Sure, the Rebels will get their X-wings, but he knew about Tardi all along. It was merely a scheme to get the Alderaan crown jewels, for which he bribed a bank official. In the end, both sides got what they wanted, and leave in peace . . . *

(The Third Law)*

*NOTE: In the Marvel UK series, rather than the American series, this story was released between the ESB adaptation and *Death Probe*.

- The Rebel Alliance sends Rogue Squadron with a force of Y-wings to strike at a newly-discovered Imperial prison in the Maw near Kessel. The action frees numerous prisoners, taken during the Battle of Hoth. (To be continued below . . .)*

(Rogue Leader)*

*NOTE: This summary is based on the *Rogue Squadron II: Rogue Leader* video game, not the comic book mini-series *X-wing: Rogue Leader*.

- Luke, Leia, R2-D2 and C-3PO arrive on a jungle planet in response to a distress signal from Prince Denid of Velmor. Two decades earlier, Denid had been ousted from Velmor and sent

into hiding by treacherous Imperial elements on the planet. He escaped with Loren, his betrothed, and Jedidiah, an alien who was once asked to be a Jedi Knight, but declined. When they crashed on the jungle planet, Loren died and Jedidiah suffered brain-damage. Now with Denid and Jedidiah, the Rebels head to Velmor to help Denid reclaim his throne, but arrive just as Regent Zelor (who is in league with Imperial Captain Traal) is about to be installed in Denid's place. Leia acts as the late Loren, while Luke acts as a bounty hunter named Korl Marcus, and they interrupt the ceremony. Denid's identity is proven, and he announces that Loren (Leia) is to be his queen, much to Luke's dismay. Zelor and Traal are also less than thrilled at the idea of losing the throne, so they hire Korl (Luke) to kill Denid. Luke plays along until later. Shortly before the ceremonial hunt for the royal "family," C-3PO learns that Jedidiah's brain-damage is irreversible, just as Luke is getting to the limits of his tolerance with the alien. During the hunt, Luke confronts Traal, only to have them both fired upon by Zelor, who wants no witnesses to his plot to kill Denid. As Luke duels Zelor, Traal tries to kill Luke, but Jedidiah leaps into the line of fire, saving Luke, but dying in the process. Luke then defeats Zelor and knocks Traal out. Denid is made king. Leia decides to return to the Rebel Alliance. Luke, in the meantime, buries Jedidiah, a true Jedi in action, if not in title.*

(The Last Jedi)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the second issue of that black and white series.

- Luke Skywalker is called upon to lead a group of Rebels aboard an abandoned Star Destroyer that had appeared suddenly in the vicinity of Golrath. Aboard, they come upon a red stone, which somehow inflicts all of the party with the Crimson Forever. The ship is quarantined, and every person who was on-board dies, except for Luke Skywalker, who is slowly succumbing to the Crimson Forever, but fighting it through the Force.
(conjecture based on *The Crimson Forever*)
- Vael DeVay graduates from college (an Imperial university) with a degree in xenobiology. Her profession will eventually lead her to Kal'Shebbol.
(conjecture based on *The DarkStryder Campaign: The Kathol Outback—"Plant Food"*)
- The planet Annaj experiences an economic boom from the Death Star II's construction at Endor.
(conjecture based on *Endor and the Modell Sector*)
- Shana Turi enters the University of Garos.*
(conjecture based on *Mission to Zila*)*

*NOTE: This assumes she enters at the age of 18.

- After Leia Organa, aboard a Rebel blockade runner, saves Lando Calrissian and Chewbacca aboard the Millennium Falcon, she informs the two that they must call off their search for Han Solo and go with her to Golrath, one of the Rebel Alliance's temporary bases. Once on Golrath, Leia informs Lando and Chewie that Luke Skywalker has been stricken by the Crimson Forever, a deadly illness, brought on by a mysterious red stone. They are stumped as to how to help him until Chewbacca begins to tell them an amazing story . . .*

(The Crimson Forever, Chapter I)*

*NOTE: See note below with *Chapter III* of this tale.

- Chewbacca tells Leia Organa, Lando Calrissian, and C-3PO about a time when he and Han Solo were forced by Imperial Star Destroyers to take refuge on the world Terminus and encountered a strange set of gems. Just as Chewbacca finishes the story, they are informed that Luke has succumbed to the Crimson Forever . . .*

(The Crimson Forever, Chapter II--"Chewbacca's Story: Rage in the Red Nebula!")*

*NOTE: See note below with *Chapter III* of this tale.

- Knowing that the two red gems hold the key to curing the Crimson Forever, Lando Calrissian, Leia Organa, C-3PO, and Chewbacca head for the Red Nebula to find them. What they find instead is a derelict House of Tagge mining explorer. Inside, they find a group of bounty hunters including Bossk, Dengar, IG-88, and Zuckuss (probably just Zuckuss spelled incorrectly) and their employer, Domina Tagge. Domina had sworn revenge for the death of her brother, Orman Tagge, and set out to find something that could wipe out both the Alliance

and the Empire. She found her answer with the *Crimson Forever*. She had hired the bounty hunters to help her take the gems from the planet in the Red Nebula and had succeeded. As they left the Red Nebula, they were caught by an Imperial Star Destroyer, which had pummeled the mining explorer and left it dead in space. The Imperials had boarded and tried to take both canisters holding the two gems, but the bounty hunters had made it so that they could only escape with one. The kidnapped priest opened the remaining container aboard the explorer and most of the crew died from the *Crimson Forever*. Out in space, the Imperials entered hyperspace, causing the other container to open, killing the crew and leaving the Star Destroyer to drift through hyperspace before leaving hyperspace at Golrath, due to Golrath's mass shadow. The Rebels escape from Domina, and instead of leaving her on the derelict explorer, offer her a bargain--if she will help cure the *Crimson Forever*'s effects, they will grant her and the bounty hunters their freedom. They take them to the derelict Star Destroyer at Golrath, where the gems are reunited. They learn that the gems are sentient and create a positive aura when together, but a negative aura when apart. It is this aura that causes lifeforms to enter a suspended animation so thorough that it is impossible to tell from death. Reuniting the gems causes the positive aura to return and "bring the victims back to life." Luke recovers, as do the other victims. Domina is released with a small ship, and so are the bounty hunters, though Lando has convinced them that Domina would fetch a high bounty from the Imperials. The gems are then sent, aboard the Star Destroyer on auto-pilot, beyond the rim of the known galaxy, where they can, hopefully, do no one else any harm.*

(The *Crimson Forever*, Chapter III--"Against the Scarlet Night")*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the second issue of that black and white series.

- Captain Maraba Tev returns to the Rebel Alliance fleet, dead of internal injuries. When his ship is recovered, his message canister is found intact. When General Carlist Rieekan reads the contents of the canister, he sends a message to Leia Organa, Luke Skywalker, Lando Calrissian, and Chewbacca. They are all recalled to the fleet (Leia from an uncharted world, Luke from a mission to recover an Imperial beacon, and Lando and Chewbacca from hunting for Han Solo). Back with the fleet, they are informed that the Empire is creating a new, modified Death Star known as the Tarkin. (It is actually an attempt to put a superlaser into a vessel, rather than a battle station, as a prelude to work on the Eclipse-class Star Destroyers that are going into secret production and will later be used by the Emperor Reborn.) Luke, Leia, Chewbacca, R2-D2, and C-3PO are to infiltrate the Tarkin as workers at its spaceport supply depot on Patriim. Lando, being left out because of what he did to Han, feels he should try to make up for his betrayal and stows away on the mission. The team easily infiltrates the Tarkin, but Darth Vader senses Luke's presence and decides to lay a trap for him. He orders Captain Voal to leave the main reactor, which the Rebels will undoubtedly sabotage, unguarded. Voal, believing that Vader has overstepped his authority in executing several officers for failure, meets with his fellow high-ranking Imperials on the station and they enter into a pact--Darth Vader must die.*

(Resurrection of Evil)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the third issue of that black and white series.

- The Rebel team aboard the Tarkin manages to get to the main reactor, where Darth Vader is stalking in search of Luke Skywalker. The treasonous Imperials aboard the station know this as well, and decide to take advantage of the situation and open an airlock in the area, hoping to kill Darth Vader. Both Luke and Vader manage to survive, however. Vader heads out of the area while Luke rejoins the others, only to become pinned down by Imperial forces. On Patriim, Lando, newly out of hiding, is ordered to take the Millennium Falcon off-planet. Back on the Tarkin, the Rebels fight their way to an escape vessel, and are pursued shortly thereafter by a TIE fighter squadron, including Darth Vader. They dock and transfer to the Falcon just as the TIEs arrive in the vicinity. As Vader closes in, they jettison the ship's water supply, leaving a path of ice blocks in Vader's path. His TIE is disabled, but he is not killed, though those aboard the Tarkin believe him dead. The Tarkin then prepares to blast the

Millennium Falcon, but when it tries to fire, it explodes. Leia had managed to reverse the polarity on the station's superlaser, causing it to backfire. With the Tarkin destroyed, the Rebels head back to the Rebel fleet.*

(To Take the Tarkin)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the third issue of that black and white series.

- *With the destruction of the Tarkin above Hockaleg, the threat of open uprising amongst the laborers who were under Imperial control looms. In space, Darth Vader remains in his damaged starfighter, having crashed into the ice trap set by the escaping Millennium Falcon. Two stormtroopers, CT-4981 and TK-813 witness the Tarkin explode from their post and take off in a shuttle to search for survivors. They discover Vader, who is wary of help from anyone else, given the attempt on his life recently. CT-4981 reveals that he is a clonetrooper who survived the Clone Wars. He had been a pilot, but he was demoted two decades earlier after refusing to kill an injured clonetrooper on orders from a non-clone officer. He was also part of Shadow Squadron, meaning that he was under the command of Anakin Skywalker (Vader himself!). Upon returning to the surface, they find the laborers indeed taking action. One local shoots and kills TK-813 (a non-clone), and another is about to shoot Vader when the clone stormtrooper leaps in the way, sacrificing himself to save his leader. While the clone lay dying, Vader tells him that he recognizes him: CT-4981 was Contrail, Shadow 11 at the Battle of the Kaliida Nebula, and he fought well. Contrail, seemingly recognizing who Vader really is, answers that he had a good teacher. Contrail finally passes away, and Vader takes up his lightsaber to kill the rebellious citizens of Hockaleg . . .*

(Vader Adrift)

- *Luke Skywalker comes under attack in his X-wing from TIE fighters from a Star Destroyer under the command of Imperial Captain Dirk Balor. Before Luke can escape, Balor's bizarre companion, Altin Wuho, sends the strange creature Reist out in a small missile, which attaches itself to Luke's X-wing. Luke then makes an emergency landing on Lapez-3, only to find that his ship is heavily damaged. He sees Han Solo, Chewbacca, and Leia Organa, come to save him, only to watch them be killed. He then sees Darth Vader, who reveals himself to be death itself. Using the Force, Luke pushes past the illusions to realize that he is still in the cockpit of his not-so-damaged X-wing. Reist, a nightmare demon, is on his chest, feeding the telepathic visions into Luke's mind. Luke wounds Reist with his lightsaber, then gets away just as Wuho arrives to take Luke captive. Reist, seeking vengeance on Wuho for years of mistreatment, shows Luke his true nature. Luke destroys Wuho, who was actually a droid (and immune to Reist's powers), even as Reist dies from his injuries. Luke leave a grave marker for Reist and returns to space.*

(Death-Masque)*

*NOTE: This story first appeared in the Marvel UK *The Empire Strikes Back Weekly*, issue 149, immediately after the Marvel UK reprint of *To Take the Tarkin* That explains its placement here. One should note that this is the only story from the Marvel UK *Star Wars* series that was never reprinted by either Marvel in the United States or Dark Horse Comics in a *Classic Star Wars* series.

- *Leia Organa goes on a mission to Yinchorr with several Yinchori. She is told they will be meeting with the Yinchori Elder Council about them joining the Rebellion, but instead, the Yinchori pull weapons on her and tell her that the local Imperial CO, General Wessel, has taken the Elder Council hostage and will only release them when they bring Leia to him. Wessel is not good on his word, though, and his forces attack the ship as it comes into range. Only Leia survives. Wessel sends stormtroopers to check the wreckage and the last one to depart discovers Leia. He recognizes her because he is from Alderaan and frees her from the wreckage. As he marches her back to the Imperial camp, the two argue over the merits of the Rebellion. He believes Alderaan was destroyed in vain, and all that is left of it is a small fragment of the planet that he wears on a chain around his neck. He begins to "come around," but changes his mind and takes her to the Imperials anyway. Just then, the Millennium Falcon arrives, flown by Luke Skywalker, having tracked her down via an emergency beacon. During a heroic escape, the Alderaanian man turns to the Rebel side and helps Leia escape, but as he prepares to board the Falcon, he is shot and killed. His chain breaks off in Leia's hand as the Falcon escapes. Leia can only mourn the loss of their*

*new, if short-term, ally.**

(The Alderaan Factor)*

***NOTE:** Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of “prestige format” comics by the same name. This story appeared in the sixth issue of that black and white series.

- *Over the planet Shiva, Leia Organa, deeply missing Alderaan, joins with Captain Chedaki in a Rebel shuttle preparing to launch from a Rebel vessel to explore Imperial activity in the area. They wander into a minefield, though, and the shuttle, sticking out from the ship, is hit badly. Chedaki is killed, and to keep the fire from alerting Imperials to the larger Rebel vessel, Leia releases the shuttle and allows herself to crash land to Shiva with little hope of rescue. Days later on Shiva, Aron the Peacebringer, co-leader of the Calian Confederacy, the second leader (Keral Longknife) and their associates see Leia under attack by outcasts. Aron and his men save Leia, but she cannot yet understand their language. Leia goes with them back past the throne city (Illyriaquum) to the blasted ruins of K'avor, recently destroyed. Leia realizes that the blue flame is the Cherenkov Effect, which means it was hit by an anti-matter bomb and pantomimes to convince Aron and the others to avoid the area. Unbeknownst to Aron, Prince Ygal Delois, his close advisor, was behind the attack. He's in league with the Imperials. A few weeks later, Leia has come to almost integrate herself into Shiva's royal society and has become the object of Aron's attention, despite the fact that he's married to Alisande. Leia has told of the Imperials, and Alisande believes her, it seems. Soon, at the gathering to celebrate the Concordat of Peace a year earlier, Leia dances with Delois, but races out crying, remembering Alderaan and how she is basically shirking her Alliance duties because she has no way to contact the Rebels or to get offworld. Suddenly, Imperial stormtroopers appear, capturing both Leia and Aron. Aron is then brought to Sk'ar, an alien Imperial General and head of the Strike Force for Shiva. Aron vows (right to Sk'ar's face) to fight the Imperials . . .**

(The Last Gift from Alderaan!)*

***NOTE:** In the Marvel UK run, rather than the American run, this story (and the next one) both take place immediately before *The Last Jedi*.

- *At the Imperial base on Shiva, Aron is taunted by Sk'ar and Ygal Delois, his betrayer. Leia Organa is brought in as well, as Delois outlines how the Empire intends to wipe out the capital, Illyriaquum and take over from the ashes of the leadership. While being escorted to their cells, Aron helps Leia get free and attack the Imperials, but Leia's experiences getting closer to her Alderaanian heritage on Shiva makes killing a stormtrooper up-close somewhat unsettling to the once-hardened princess. They escape in a flier and race to the capital, where Aron faces Imperials and Leia begins defusing the anti-matter bomb planted there. Delois leaps in to kill Leia, but is stopped by the surprise arrival of Luke Skywalker. Luke, Chewbacca, and Lando Calrissian had come looking for Leia and found Keral Longknife, who brought them. The bomb is stopped, while Sk'ar escapes Lando, only to be slammed out of the sky by a gun mount tossed by Chewie. Shiva is safe from the Empire, but Aron knows his heart must return to Alisande and let Leia go. After a celebration of their victory, the heroes take the Millennium Falcon into space to stop an approaching Star Destroyer. Their luck is nearly out when Luke decides to race them around the event horizon of a black hole, a maneuver that the Star Destroyer fails to duplicate, causing its destruction. Glad to be back with her friends, but missing Alderaan and grieving for everyone lost in the Civil War, Leia recommits herself to the cause, vowing to finish her role as leader, for better or worse.**

(Starfire Rising!)*

***NOTE:** In the Marvel UK run, rather than the American run, this story (and the previous one) both take place immediately before *The Last Jedi*.

- *The Ugnaughts on Cloud City above Bespin rig Cloud City with bombs, forcing an evacuation of the city.*
(conjecture based on *Coffin in the Clouds*)
- *While the Death Star II is temporarily shifted to another location for further construction, the Rebels learn of its new position in space. Seeking to hide it once again, the Emperor orders it returned to orbit of the forest moon of Endor. En route back to Endor, the Death Star is boarded by Darth Vader, who has discovered a Rebel base on D'rinba IV. Rather than striking at it with Star Destroyers, Vader decides to attack it as a test of the new Death Star's*

superlaser. He boards the vessel, right around the same time that a Rebel team (including Kyle Katarn, Shira Brie, and Erling Tredway, working for Corwin Shelvay) infiltrates the new Death Star. While the Rebels are unable to destroy the new battle station, they are able to disable its superlaser long enough to save D'rinba IV before they escape, assuming that the superlaser will remain out of commission.*

(Assault on the Death Star and The Dark Forces Saga, Part I)*

*NOTE: The whole idea of shifting the Death Star II from Endor is the only option in order to make this story, which is now being considered in-continuity since the publication of *The Dark Forces Saga, Part I*, fit into established continuity. I would've made it take place earlier, perhaps before any references to the space station being at Endor, but I had to accommodate all of the characters involved in the mission being within the Rebel Alliance at the time. But, hey, it's another Kyle Katarn story, so that's alright, yes? (If only we'd known that we were playing as Kyle in the game. We might've found it more interesting at the time.)

- The Rebel Alliance is still searching for a base to replace Hoth. A team led by Leia Organa discovers a possible new location—the planet Arbra. With the exception of a native population of Hoojibs, things look good. That night, while Luke Skywalker (at the Rebel fleet) sees Lando Calrissian off on a personal journey to check on Cloud City, the Rebels on Arbra settle in for sleep, only to be awakened when Hoojibs are found to be chewing on their electrical devices. When Chewie grabs one of them, it speaks to him telepathically. The Hoojib is named Plif, and he reveals that his race is sentient and feeds on energy, but lately they have had to find alternate sources from their normal resources because of a monstrous creature (a Yuuzhan Vong living advance scout creature) called the Slivilith has taken up residence in the crystal cavern they'd been feeding from. As if on cue, the Slivilith appears and attacks the Rebel encampment. As it leaves, the Rebels realize that they will need to get to the crystals to recharge their electronics now that the Hoojibs have gotten their fill from some of their stores. The Rebels attack the Slivilith at its cave with spears, to little effect. Leia then acts as bait and leads the Slivilith into the crystal cavern, just far enough that Chewie can grab its hindtails and use them to send the creature into the crystals, skewering it. It is, unbeknownst to them, their first victory against a Yuuzhan Vong creature. The Rebels recharge from the crystals with their immense power stores, and realize that this could be an excellent base, but Leia knows that they cannot impose themselves upon the Hoojibs. Plif, though, simply assures them that their home is theirs to share, and they would like to share it with their new friends. The Rebel Alliance has a new base. Meanwhile, Lando lands at Cloud City to find it abandoned . . . *

(Plif!)*

*NOTE: In the Marvel UK run, this episode was not released until long after the issues surrounding it, only after the relaunched *Return of the Jedi Weekly* began printing older American Marvel stories alongside newer American Marvel stories.

- On Cloud City far, far above the surface of Bespin, Lando Calrissian is investigating the abandoned city when he is attacked by Lobot, who is babbling about saving the city from an intruder. Lando escapes at about the same time that an Imperial craft lands, bringing Captain Treece and his stormtroopers. They are there to find and disarm bombs set by rebellious Ugnaughts, which was the reason for the evacuation. Lando attacks the Imperials and the chase is on. Meanwhile, on Arbra, Luke Skywalker and Lt. Shira Brie set out for Bespin in their X-wings to check on Lando. Back at Bespin, Lando evades stormtroopers until one of the bombs explodes. Entering the wreckage, Lando finds Treece and they team up for survival. Lando finds Lobot and leads him to where Treece traps him, so that Lando can fix Lobot's cybernetic implants and get him back to normal. Lobot then uses his interface to deactivate all of the bombs. No sooner is that done than Treece turns on Lando, kicking him over the edge and off of Cloud City toward the surface miles and miles below . . .

(Coffin in the Clouds)

- At Cloud City, Lobot grabs an emergency jetpack and leaps off of the structure to save the falling Lando Calrissian, who had been pushed overboard by Imperial Captain Treece. They manages to reach the surface in one piece, where they are caught by Ugnaughts, whom they help save from Imperials, and are then brought to King Ozz. Meanwhile, up above on Cloud City, Luke Skywalker, Shira Brie, and R2-D2 arrive, only to come under fire by Treece. Back on the surface, Lando learns that the Imperials under Treece had basically turned Cloud City into a slave camp, with Treece making huge profits. Lando and Lobot head back

up to Cloud City with an Ugnaught force and join the battle with Luke and Shira against the Imperials. Treece knocks Lobot out of the fight, supposedly stopping the heroes from re-arming the bombs, but Luke uses the Force to fire their primers, scaring the Imperials into thinking the bombs were exploding and forcing them to retreat from the city. In the wake of the crisis, Lobot is restored to his proper place, while the Ugnaught return en masse. Lando even makes sure Darth Vader will find out about Treece's skimming of Imperial profits. The heroes take to their individual ships and leave Bespin behind.

(Hello, Bespin, Good-Bye!)

- While scouting the sector that includes the planet Jerne, Luke Skywalker discovers a strange alien starship of unknown design. He takes it back to Rebel scientists, who, one week later, discover images of the ancient, extinct, Jerni civilization. The images show a device called the Eternity Crystal that can essentially rewind time and restart it in a new direction (a time travel device). Leia Organa, wanting to save Alderaan and perhaps stop the rise of the Empire, intends to find it, even if they can only keep it out of Imperial hands. They head for Jerne, where she, Luke, and R2-D2 are all captured by Imperials under Captain Ryko Vant. When local guerrillas under Meeka Reen attack the Imperial transport carrying the prisoners, they are saved, but while Vant flies back to Jerne City headquarters with a jet pack, our heroes are taken prisoner by the guerrillas. Once they meet Meeka, they explain about the Eternity Crystal that lies at Adony Station. Meeka agrees to help them get to it (because she wants to use it to give herself great power). They have to leave quickly, due to a tracer that Vant managed to shoot onto R2-D2 before escaping. They make it to the station, only to find that it is a trap. Once they open the vault of the Eternity Crystal, the base explodes, leaving a crater behind. Everyone is killed, except for Luke, Leia, and R2-D2, who are still around when Darth Vader shows up with Vant, gloating about having created the fake alien ship and its images to lure Leia (or other Rebels) into his trap. Luke tosses a proton grenade close enough to kill Vant and injure Vader, allowing the Rebel trio to escape aboard the scout ship that Vader and Vant used to reach the scene. The wild bantha chase is over.

(Dark Knight's Devilry)*

*NOTE: This story was reprinted in the United States in *Classic Star Wars: Devilworlds*, but it first appeared in the Marvel UK *The Empire Strikes Back Weekly*, issue 153, which was immediately after *Coffin in the Clouds*. Since *Coffin in the Clouds* leads directly into *Hello, Bespin, Good-Bye!*, I have waited until that story is over before including this one.

- Force by Imperials to crash her small ship on a strange planetoid, Leia Organa is pursued by stormtroopers. As she tries to escape, she comes across a stormtrooper helmet and bones that seem to have been there for thousands of years, but she knows that it is impossible. She then comes up four ethereal beings, creatures that some might consider "gods." They are Horliss-Horliss, Danda Sine, Splendid Ap, and Tilotny. Tilotny is gloating over creating time and space, but the others admonish her for claiming to have created something when it was already there. They claim she simply altered its form. As they bicker, Tilotny tries to show her prowess. When Leia arrives, followed by the stormtroopers, Tilotny turns one of the stormtroopers into diamond, killing him. She then more subtly turns Leia's heart into a diamond, killing her as well. She then takes the last two stormtroopers and merges them into a lifeless body with twice the number of arms and legs. Disgusted by her performance, the others admonish Tilotny to turn things back to normal, but she refuses. Instead, Splendid Ap is left to do so. Splendid Ap is not as skilled as the others, though. Leia is brought back to life to find the Imperial transport and save herself from being stranded. The stormtroopers, meanwhile, are restored to life but thrown back in time eight thousand years. It is their bones and one of their helmets that Leia had found earlier.

(Tilotny Throws a Shape)*

*NOTE: This story was reprinted in the United States in *Classic Star Wars: Devilworlds*, but it first appeared in the Marvel UK *The Empire Strikes Back Weekly*, issue 154, which was immediately after *Dark Knight's Devilry*. That explains its placement here. (Oh, and, yes, I know that this story is probably the absolute strangest in all of *Star Wars*.)

- On the planet Cheelit, the squid-like Lady Dhol has invited Darth Vader to join her for a game of Firepath, which uses chess-like pieces on small circular platforms in the floor. When a piece is "captured," the platform erupts into flame, destroying the piece. As they play, they discuss the so-called Guild of Vindicators, who intend to face off with Vader. While they play,

an empath sent by the Vindicators, Clat the Shamer, approaches each of Vader's stormtroopers and uses his powers to force them to face their own guilt over past actions (or sins, so to speak). The first commits suicide, while the others slowly fall as well. Finally, Clat enters the Firepath chamber and confronts Vader, but Vader uses a Firepath platform to incinerate the man. Then, knowing that Lady Dhol had lured him there for the Vindicators, he uses another Firepath platform to incinerate her. Vader has won the "game."*

(Dark Lord's Conscience)*

*NOTE: This story was reprinted in the United States in *Classic Star Wars: Devilworlds*, but it first appeared in the Marvel UK *The Empire Strikes Back Weekly*, issue 155, immediately following the Marvel UK reprint of *Hello, Beshpin, Good-Bye!* However, since *Dark Knight's Devilry* and *Tilotny Throws a Shape* were printed before *Dark Lord's Conscience*, yet have to wait until after *Hello, Beshpin, Good-Bye!* for placement, I have put those two stories in before *Dark Lord's Conscience*. That explains its placement here.

- On the planet Ronyards (actually a planet-sized Abominor that infiltrated the galaxy long ago), useless or broken down droids are dumped, as they have been for many, many years. This time, though, the droids dropped include R2-D2 and C-3PO. They are on a secret mission, while Luke Skywalker and others hold off Imperials nearby, to keep the Empire from being able to continue gathering necessary metals from the world. They intend to work with the surviving local droids, but they are met by Brother Fivelines, a droid who expresses the idea that Ronyards is now a peaceful place. According to Fivelines, the bodies of broken down droids that cover the world five miles deep have merged to form a layer of droids that have turned the world into a sort of living god. C-3PO and R2-D2 refuse to believe, but when an Imperial Star Destroyer sends down troops, who subsequently destroy Fivelines, the world's droid surface reacts, killing and burying the stormtroopers. It seems that Ronyards does not need Rebel help after all.

(Rust Never Sleeps)*

*NOTE: This story was reprinted in the United States in *Classic Star Wars: Devilworlds*, but it first appeared in the Marvel UK *The Empire Strikes Back Weekly*, issue 156, immediately after *Dark Lord's Conscience*, which was, in turn, immediately following the Marvel UK reprint of *Hello, Beshpin, Good-Bye!* However, since *Dark Knight's Devilry* and *Tilotny Throws a Shape* were printed before *Dark Lord's Conscience*, yet have to wait until after *Hello, Beshpin, Good-Bye!* for placement, I have put those two stories in before *Dark Lord's Conscience*. That explains its placement here. The part about Ronyards being an Abominor comes from *The Droids Re-Animated, Part 2*.

- Brenn Tantor and his Imperial forces head for the forest moon of Endor, where they encounter the Ewoks. Luckily for the Empire, though, they are able to secure a location to set up a station that will act as a shield generator for the Death Star II above. Shortly thereafter, when the Empire loses contact with the planet Abridon and its Imperial base, Brenn Tantor leads a force to investigate. They find that the world has joined the Rebellion. Brenn leads the retaking of the capital city, then, along with a force under Beri Tulon, rounds up a bundle of Rebel leaders. Unfortunately, Tulon is leaning too close to the Rebellion himself, and he later tries to defect, ending in his capture by Brenn's Imperials. General Tyr Taskeen of the Rebel Alliance tries to convince Brenn to become a Rebel as well, when Brenn refuses to kill innocents. Brenn heads for Kalaan, where he is debriefed by General Brashin, but when Brashin tells him that his brother Dellis is dead, just as Dellis believed would happen to him, Brenn no longer believes he is safe within the Empire. He believes what Dellis told him about their father. He contacts Taskeen about defecting. Upon arrival, Brenn is arrested as a traitor and will soon be executed. His men, fiercely loyal to him from years of service, break him out. Together, they break another Imperial prisoner, Luke Skywalker, out of custody. Upon getting to the Rebel Alliance, Brenn is imprisoned (since he's an Imperial General after all). He is able, though, to strike a deal for his freedom: he will steal an AT-AT for the Rebellion. He is freed to do so, but he first heads for Ruul to save Tulon from execution for treason. Brenn and a Rebel team manage to get into an Imperial base on Ruul, saving Tulon, who then helps them steal access codes they'll need to get into an Imperial base in the asteroid field of Trasse, where they can steal an AT-AT as Brenn promised. They soon head for Trasse, managing to steal the AT-AT, but when an Imperial Star Destroyer appears in orbit, they have to make use of the base's ion cannon to disable the ISD, then they are able to escape with the AT-AT. Brenn is then sent to Abridon (again) to remove the Imperial forces there . . . (To be continued below . . .)

(Force Commander)

- *Luke Skywalker, Lando Calrissian and C-3PO are hunted by stormtroopers on Ventooine. They had come to look for a mysterious power source known as the Shadeshine. To evade capture, they head into a temple where they find a huge golden statue of Han Solo. A monk (Rov) named Vetter Piin enters and speaks of Han as a savior of his people. Piin touches a memory stone, and from it comes a recording in which Han recounts his adventure on Ventooine several years before the Battle of Yavin. Those events are the reason for the shrine to Han Solo. As the story comes to an end, the stormtroopers catch up with the group, but Luke has a plan. He records his voice onto a memory stone and uses it to lure the stormtroopers into the Hall of Satabs, where they are immediately put into suspended animation. Luke reflects that they would not have been saved if it hadn't been for the story told by their absent friend, Han Solo. And, Lando adds, he would not have been saved if it had not been for Chrysalla, whom is in the Hall of Satabs right before their very eyes. The Rebels leave Ventooine without the Shadeshine, but with the knowledge that even when he isn't present, Han Solo's life still effects each of them.**

(Shadeshine!)*

***NOTE:** Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the fifth issue of that black and white series.

- *Luke Skywalker, Lando Calrissian, Chewbacca, Leia Organa, and the droids head for Belderone from a secret (or so they think) Rebel base on Kulthis. Upon arrival they are met by secretive townsfolk and two young men, Barney and Flint. Flint notices Luke's lightsaber and takes an extreme interest in the group, since his own father had been a Jedi Knight. When they mention having come from Kulthis, though, the majority of the people gathered around the Millennium Falcon retreat back to the city. It seems that the Imperial-controlled planet are more than a little wary of having a planet with Rebel sympathies so close, let alone a rumored Rebel base. When a woman reports the new arrivals to Imperial General Andrid (who has no love for Darth Vader, who is leading the Imperial forces in the system), Andrid decides to send three assassins after the group. The assassins fail that night, leading to two of them dead at Rebel hands and one at his own. The Rebels are now aware that the Empire is onto them, and Darth Vader knows they are aware, due to an intercepted transmission from an Imperial agent to General Andrid. Vader executes Andrid and then heads to the surface with Colonel Maldrod. As Luke and Chewbacca head to Kulthis for reinforcements, Leia and Lando, led by Flint and Barney, head for the construction area where the people of Belderone are forced to build Imperial war machines. Upon arrival, they find several AT-ATs active and preparing to be picked up for a raid on Kulthis. As Barney and Flint lead one AT-AT away using a hovercar, Leia and Lando work their way into the underground staging area and steal an AT-AT. Luke arrives with a squadron of X-wings and, together with Leia and Lando's AT-AT, the AT-ATs are defeated by the Rebels. One AT-AT remains, though. It is the one being led away by Flint and Barney. When their hovercar crashes and they are knocked unconscious, the AT-AT continues on its path of destruction, right to the boy's home town. When Flint finally awakens, he believes Barney to be dead and rushes home to find his town destroyed and his mother dead. Amid the rubble, he meets Darth Vader, who has sensed the Force-sensitivity Flint has inherited from his father. Vader takes Flint off Belderone. Shortly thereafter, the AT-AT has been stopped and the Rebels prepare to leave. Their newest member, Barney (battered but alive) hopes Flint will be okay somehow. Aboard Vader's Executor, Flint, wearing Stormtrooper armor, takes one last look at a picture of him and his mother, then boards an Imperial shuttle with the rest of the Stormtroopers.**

(The Apprentice)*

***NOTE:** This is not to be confused with another story by the same name from *Gamer #8* or yet another story with the same name from *Star Wars Tales #17*. Also, before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the first issue of that black and white series.

- *While practicing with his lightsaber, Luke Skywalker is interrupted by a distress call from the nearby planet Garn. He heads there in his X-wing, intending to save the woman whose voice he heard in the distress call, only to find an ancient temple with strange, evil seeming creatures, statues, the remains of dead Jedi in armor, and more strange things. He finds*

prism-like soul-snares, which have captured the souls of Jedi. Eventually, he works his way into the main room, where a pyramidal crystal computer holds the encoded mind of Rur, High Shaman of a group known as the Order of the Terrible Glare. The Jedi fought a war against the Order thousands of years before, wiping them out. This place was set up to trap Jedi, using sensors that reach out to detect lightsaber use, hence the false distress calling bringing Luke there. Luke explains that the Jedi are gone, so there is no one to seek revenge against. When the computer of Rur senses no deception in Luke's life signs, it brings down the entire temple, destroying it in rage and anguish. Luke manages to escape just in time.

(Blind Fury!)*

*NOTE: This story was reprinted in the United States in *Classic Star Wars: Devilworlds*, but it first appeared in the Marvel UK *The Empire Strikes Back Weekly*, issue 159, which was immediately after the Marvel UK reprint of *Sundown*. However, since *Sundown* leads immediately into *Bazzare*, then *Shira's Story*, and so on, I have placed the story here, just before *Sundown*, so as to maintain a sense of continuity between the stories.

- As Luke Skywalker, Chewbacca, and Lando Calrissian leave the Rebel base on Arbra to meet with the criminal Orion Ferret on his artificial world, Bazarre (to acquire four TIE Fighters for the Rebel cause), Leia Organa and the Rebels on Arbra prepare for a desperate plan to keep the Rebel fleet safe. They intend to use five kertz-bhrg field generators as the vertices of a shielded pyramid-shaped area in which to store the fleet. The fleet, once inside the shielded area, would then be deposited into the chromosphere of Arbra's sun. The shields would keep the ships safe, while a thruster at the top vertex of the pyramid, the control generator, would give enough thrust to keep the pyramid from being tossed out of the star through its normal gravitational pull. If successful, the fleet would be both hidden and safe. Leia orders the generators activated and the fleet taken into the star. When a group of Imperial TIE fighters appear on scanners, Leia decides to get herself and several others back to Arbra base. On the way to the shuttle back to Arbra, R2-D2 and C-3PO get separated from the group and R2-D2 discovers that the shields are failing. The shuttle launches without them, while they head for the control area, only to find that a power surge that knocked out much of the station's regular power has also released noxious fumes (from burning computer components), rendering the crew unconscious. The droids must save the shield generator and shield, or the fleet will be lost. Far away from Arbra, Luke and Lando arrive on Bazarre. Back at the fleet, R2-D2 and C-3PO go EVA to hook a power cable from one of the fleet ships to the generator to give it enough power to save the fleet. At Bazarre, Luke and Lando are surrounded by armed guards. At Arbra, Leia thanks the droids for their heroism, but the celebratory mood is cut short when the communications officer informs her that they have lost contact with Luke, Lando, and Chewbacca.*

(Sundown)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the fifth issue of that black and white series.

- Luke Skywalker, Lando Calrissian, and Chewbacca are surrounded by thugs on Bazarre, where they are to meet Orion Ferret to acquire used TIE fighters. Ferret calls off his thugs and meets with Luke and Lando. He agrees to sell them four TIE fighters, which they will have to go to Patch-4 to get. Knowing that Ferret may be deceiving them, they leave Chewbacca with Ferret with instructions to kill Ferret if they aren't back in an hour. They head for Patch-4, where they find the TIE fighters but must battle a giant creature known as Ceasar. They are met by Serge Kesselrook and a group of "hoboes" who had stuck on the world for a while. They tell Luke and Lando that there is a sonic pacifier in the ship the two arrived in, which can control the beast, but they must get past the beast to get to it. On Bazarre, Ferret traps Chewbacca in a liquid structure. Back on Patch-4, Luke, Lando, and the hoboes fight their way to the ship. Back on Patch-4, Chewie escapes the liquid and chases after the fleeing Ferret. On Patch-4, Luke makes it to the sonic pacifier and stops the beast. They then take the four TIE fighters and head for Bazarre, where they arrive just in time to stop Chewie from killing Ferret. They return to Arbra, but only after informing Ferret that they had left the sonic pacifier with the hoboes, so he won't be using Patch-4 anymore.*

(Bazarre)*

*NOTE: In the Marvel UK run, this episode was not released until long after the issues surrounding it, only after the relaunched *Return of the Jedi Weekly* began printing older American Marvel stories alongside newer American Marvel stories. Also, before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-

volume *color trade paperback set*), it was reprinted in the limited run six-volume *black and white series of "prestige format" comics* by the same name. This story appeared in the fifth issue of that black and white series.

- A Rebel assault force, using TIE fighters acquired on Bazarre, attacks the Imperial base known as Spindrift. The team, led by Luke Skywalker and including Shira Brie, finds encoded information at the base about the Empire's plans to build a secret armada of Star Destroyers even greater than the Death Squadron led by Darth Vader's Executor. They take the information back to the Rebel base on Arbra, where Shira requests leave to visit her home. When Leia Organa refuses to grant the request for security reasons, Luke Skywalker agrees to go along, with several other escort team members, to ensure Shira's safety and the Arbra base's secret location. Aboard the flagship of the Imperial armada, Admiral Giel learns of the Rebels' assault on Spindrift, but he sees it as not being much of a threat. Luke, Shira, and the others arrive on Shalyvane, Shira's home planet, and head for the city of Chinshassa. Shira heads to the Circle of Kavaan alone and drops a bit of her blood upon a stone in the center. At that moment, a group of nomadic barbarians attacks the group. During the fray, Shira tells the others who the barbarians are. It seems that back when Shira lived there as a child, there was a band of nomadic barbarians who wandered the world, apparently with no other goal than the total genocide of the human population. Wars between the two species went on for years until the barbarians sued for peace. When the humans gathered at the Circle of Kavaan, however, the area was destroyed by a squadron of Imperial TIE fighters. Shira escaped into tunnels under the city. She had later learned that the barbarians had struck a deal with the Empire by telling the Empire that Shira's village was in league with the Rebel Alliance. Shira, outraged, left the planet and joined the Rebellion. She had come back to the planet to add her blood to that of her murdered family in remembrance of them. Luke hears the story and decides that they should try to escape using the same tunnels Shira had used years ago. Using R2-D2, they find an entrance, but the tunnel entrance collapses after Shira jumps in alone. The Rebels are about to be beaten when Shira (having escaped the tunnel through its other end) arrives in her X-wing to scatter the barbarians. Saved, the heroes return to Arbra.*

(Shira's Story)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume *color trade paperback set*), it was reprinted in the limited run six-volume *black and white series of "prestige format" comics* by the same name. This story appeared in the third issue of that black and white series.

- For her actions on Shalyvane, Lieutenant Shira Colla Brie is promoted to Captain by the Rebel Alliance. Meanwhile, Admiral Giel's Imperial Star Destroyer carries a new Imperial biological "weapon" toward an eventual destination of Coruscant. The creature aboard is a Teezl or "Screamer," a creature that can communicate with any receptor in the galaxy at the speed of thought, which could prove a great advantage for the Empire. It is the only one of its kind, so Giel is proud of his mission and his hopes for promotion. On Arbra, Luke Skywalker, Shira, Alph, and Thorben prepare for a new mission. First, Luke and Shira (after finally kissing and beginning what might soon be a relationship, Luke hopes) lead an attack on a TIE fighter on recon, forcing the pilot to hand over Imperial codes (under threat of Chewbacca tearing him apart). They then use that code in four TIEs acquired from the Ferret to infiltrate Giel's armada, causing confusion and damage. Thorben is blasted, but alive, while Alph is shot down and killed. With frequencies jammed and making friend-or-foe identifications impossible, Luke closes in on the ship with the Teezl for one last super-blast from his TIE when another TIE gets in his way, possibly coming to attack him. The Force urges him to shoot, and he does so, wiping out the TIE, then the tower of the Star Destroyer, resulting in the Teezl's death. Luke then escapes into hyperspace in his modified TIE, returning to Arbra. He expects a warm welcome, but soon discovers why he is being treated like an outcast. Thorben had recorded the final confrontation with the TIE between Luke and the Star Destroyer, and his recording confirms that the pilot was not an Imperial. It was Shira

...

(Screams in the Void)

- Due to her altered physiology, Shira Elan Colla Brie survives her encounter with Luke Skywalker. Her mangled body secretly recovered by Imperials and taken aboard the Executor to be taken to Coruscant, where cybernetics will soon be added to save her life. (conjecture based on *Lumiya: Dark Star of the Empire* and *The Emperor's Pawns*)

- For apparently killing Shira Brie, Luke Skywalker is now a Pariah among the Rebels. Not even Leia Organa can stand behind him on this. He is to be placed on house arrest for the time being, but “steals” (with very little resistance, let’s say) the Millennium Falcon from Lando Calrissian and heads for Shalyvane with Chewbacca (who insisted on coming). They arrive and are accosted by natives while trying to get to the Circle of Kavaan that Shira recently visited. They escape to a cave, where they meet an old native named G’hinji. G’hinji begins to cut through the story Shira had told Luke about her past. The city of Chinschassa had never been home to humans. Three years earlier, the Empire had attacked with no apparent reason. Shira had lied. G’hinji takes Luke and Chewie to the Circle of Kavaan, where Luke finds a transmitter on the spot where Shira supposedly dripped her blood in memory of her family. Luke thinks that perhaps blood can somehow activate the transmitter (or recorder) and drips his own onto it. Moments later, Darth Vader appears. “Luke,” he says, “I have come for you.”

(Pariah!)
- On Shalyvane, Darth Vader appears before Luke Skywalker, Chewbacca, and G’hinji. They duck for cover, but it is merely a projection from the transmitter in the Circle of Kavaan, activated by contact with Luke’s blood. Vader reveals that Shira Brie was an agent for the Empire. She was sent to discredit Luke, as has been done, so that the only person to whom Luke could turn to be accepted as an equal is Vader himself. The transmitter then explodes. Seeking to clear his name, but knowing it is probably a trap, Luke and Chewie head for the Imperial data vault on Krake’s Planet. Aboard the Executor, Admiral Giel comes before Darth Vader and is demoted to Lieutenant thanks to his loss of the Teezl. Shortly thereafter, Vader learns that the Shalyvane transmitter has been destroyed. Vader has them set course for Krake’s Planet. On the planet, Luke and Chewie break into the facility’s kitchen area, forcing the Imperial there to access records for Shira from there. Luke learns of her birth on Coruscant, training, genetic manipulation, and insertion as a spy in the Rebellion. He puts it on a chip, but arriving stormtroopers force him to flee without it. He makes it to the Millennium Falcon, but Chewbacca is back at the vault. Luke flies close enough for Chewie to board and then blasts out of the area, narrowly escaping the arriving Executor. They are save, but Luke believes the data was left behind . . . until Chewie reveals that the reason he stayed behind was to secure the chip. Luke has all he needs to clear his name. Back aboard the Executor, Vader visits the medical bay to check on its star patient—Shira Brie, who is even now being recuperated in bacta on her way to Coruscant for further alterations. We’ve not seen the last of Shira Brie . . .

(The Mind Spider!)
- A fully healed and cybernetically augmented Shira Elan Colla Brie begins training under Darth Vader in the Dark Side, seeking revenge against Luke Skywalker. From this moment forward, Shira is dead. She is now Lumiya.

(conjecture based on Lumiya: Dark Star of the Empire and The Emperor’s Pawns)
- While waiting for data recovered on Krake’s Planet to be analyzed to bring Luke Skywalker to trial, Luke is sent with Berl and Cinda to the Belial system to form ties with the Serps of Serphidi, who are now under the rule of pro-Imperial King S’shah. They arrive in X-wings, but are attacked by TIE Fighters. Cinda is shot down, but survives. When the others arrive to pick her up, Berl is shot and killed, while Cinda is captured by King S’shah’s minions . . . for food. Luke escapes and saves an elder Serp, Elglih, from a carnivorous plant. Elglih tells Luke that the only way to free Serphidi from S’shah is to defeat him in the coming joust combat, as per tradition, and Elglih is determined to be that victor. Soon, it becomes evident that Luke would be a better fighter, so when the joust is held, Luke goes against S’shah to free the people of Serphidi and Cinda. Luke defeats S’shah, barely, and turns the planet over to Elglih, who will make the world a friend of the Rebel Alliance. Luke and Cinda leave, knowing that Berl’s death was not in vain.

(Serphidian Eyes!)
- Thanks to data from Krake’s Planet, Luke Skywalker is cleared of the charges brought against him after Shira Brie’s apparent death at his hands. Luke reconciles with Leia Organa, who had been forced to abandon him in his troubles. Shortly thereafter, they learn a disturbing fact. The rocks of their former base on Golrath act as natural recorders, taking

light rays as they get hotter and emitting them as they get cooler. This means that the entire Rebel base that was abandoned on Golrath could be one huge recorder to tell the Empire all about what transpired there, along with the location of the base on Arbra. The Rebels, led by Luke and Leia, race for Golrath. On Golrath, at the abandoned base, newly demoted Lieutenant Giel leads Imperials searching for Rebel clues. They discover the secret of the rocks and contact Darth Vader. Meanwhile, the Rebels arrive and are attacked by TIE Fighters. Leia takes a jetpack down to the base to set explosives in the dome. She ends up in a standoff with Giel, who would not mind letting the base blow and kill them both, so long as it gave glory to the Empire and made him a hero. Leia manages to escape, but the reactor, thanks to Leia's handiwork, is going critical. The Rebels escape, but Giel gets off one lucky shot at Luke's X-wing. The Rebels get out of range as the base explodes, covering all evidence, but when they all go to hyperspace to escape TIEs in pursuit, Luke's damaged X-wing remains behind. He's all alone . . .

(Golrath Never Forgets!)

- With his X-wing damaged on Golrath, Luke Skywalker makes his way to Beheboth, with Imperials hot on his trail.
(conjecture based on *The Water Bandits*)
- On Beheboth, Luke Skywalker is still pursued by Imperials. Knowing that he needs a fresh supply of food and supplies, Luke heads for the local trading post, Garrotine. He enters a local restaurant and asks if he might purchase food and water, and the man in charge says "yes" to food, but "no" to water. When Luke retorts that Galactic law requires that water be shared with those in need of it, citing Tatooine as an example, other customers realize that Luke's cover about being "from the North" is a lie, and jump him, assuming that he is a brigand, a member of a group of local raiders. The men are stopped by Darial Angleshorn, leader of the local resistance to the brigands. She takes Luke to her large moisture farm, so he can help her before he leaves the planet. He agrees, knowing how hard his uncle Owen and Aunt Beru had it on their moisture farm. That night, a strange mist enters the area, knocking out the moisture farmers and allowing the brigands to attack. Luke awakens to find Darial gone, prisoner of the brigands, and sets off for the brigand base to save her. Upon arrival, Luke is captured and brought, with the captive Darial, before the brigand leader, Gideon Longspar. There they learn that the "mist" was actually part of a vaporous collective organism/species known as the Tirrith. Longspar holds a large portion of the Tirrith captive, using it as a hostage to force the rest of the Tirrith to do his bidding. Luke and Darial are placed in a cell, but with the help of the Tirrith and the Force, they escape and make their way to the main Tirrith container. Longspar arrives and attacks them with Luke's lightsaber, accidentally freeing the rest of the Tirrith. Luke takes advantage of the distraction and knocks Longspar out, taking back his lightsaber. ON their way out, they are confronted by Longspar's forces, and Darial is forced to destroy several canisters of precious water to flood the area and defeat the brigands. Days later, back at Darial's moisture farm, Luke learns that the Imperials have left the system, so he prepares to leave. The Tirrith arrives and assures Darial that everything will be well, just as another portion of its vaporous collective seeds the clouds and causes it to rain on Beheboth for the first time in years. Luke leaves the planet and heads back to the Rebel fleet.*

(The Water Bandits)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the third issue of that black and white series.

- On Arbra, fresh from his encounter on Beheboth, Luke Skywalker is called to a meeting of the Rebel Alliance leadership. In the search for Han Solo, the Rebels have discovered that Boba Fett had teamed with another bounty hunter, at least temporarily, in the search for Han, but had betrayed that hunter and taken Han all for himself. They have narrowed the betrayed hunter down to Dengar, IG-88, or Bossk, and believe that if they can find the betrayed hunter, they might learn where Fett is hiding before taking Han to Jabba the Hutt. It's a long shot, but they'll take it. Everyone is given assignments. At the same time, R2-D2 is called by an unknown force down into caves that the Hoojibs avoid. Plif alerts C-3PO and, with Chewbacca, they head into the caves. They discover an abandoned city surrounded by an

energy barrier to keep out harsh emotions. They meet a creature of mind-energy made corporeal known as the Darker. The original inhabitants found their dark impulses undesirable and sought to get rid of them, creating the Darker. They decide to stop the Darker from using R2-D2 (who is in desperate need of repairs, to say the least) and C-3PO to dismantle the energy barrier and run free, but before they can attack the Darker, it turns Chewie against C-3PO, who is forced to flee. In the end, invoking Han's memory snaps Chewie out of it and, with the help of the Hoojibs, Chewie gets the better of the Darker and hurls it into the barrier, negating its existence. They then escape the city just as the barrier implodes, destroying the city. One more crisis averted, but there will be no rest. The search for Han Solo is about to begin . . .

(The Darker)

- Tobbi Dala is captured by slavers. At about the same time, Dengar is captured by Fenn Shysa.
(conjecture based on *The Search Begins*)
- Luke Skywalker, Lando Calrissian, Leia Organa, Chewbacca, R2-D2, and C-3PO head out to search for Boba Fett and rescue Han Solo. Leia and C-3PO decide to track down Dengar, who apparently was supposed to be Fett's partner in hunting Solo until Fett found Solo himself. They go to Mandalore, Dengar's last known location, and encounter slavers. The slavers are defeated by a group of mercenaries led by a man who appears to be Boba Fett. Leia calls him by that name and he laughs, revealing his true identity. He is Fenn Shysa. Years earlier, he and his fellow Mandalorian Supercommandos were called into the Clone Wars on the side of the Emperor. When the conflict was over, only 3 of the 212 commandos survived—Fenn Shysa, Tobbi Dala, and, supposedly, Boba Fett (though this was actually Alpha-02 AKA Spar AKA Mandalore the Resurrector). Fenn and Tobbi had stayed behind to help guard the people of Mandalore. Days ago, Tobbi had been captured by slavers who wish to exchange him for Dengar, whom Fenn managed to capture. Leia knows that Dengar could provide valuable information about Han's whereabouts, so while she eats with Fenn, she has C-3PO free Dengar. She escapes from Fenn (using a kiss as a ploy) and she, Dengar, and C-3PO escape the Mandalorian encampment. Dengar knows who Leia is, though, so he has activated a beacon that brings the local Imperials right to them. There appears to be no escape.*

(The Search Begins)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the fourth issue of that black and white series.

- On Mandalore, the captive Leia Organa and C-3PO are taken to the local slaver base and brought before the Suprema. Fenn Shysa infiltrates the base as a stormtrooper and saves them, agreeing to help them get Dengar if they help him free Tobbi Dala. They find Tobbi, but he is shot (and badly wounded) by the Suprema. Fenn, Leia, and C-3PO must escape alone, while Tobbi causes the destruction of the base, while still inside with the Suprema. The heroes then capture Dengar and learn that Boba Fett may be taking Han Solo to the Anga system. Far away, aboard the gambling station known as The Wheel, Lando Calrissian and Chewbacca learn the whereabouts of the bounty hunter Bossk, who may also have a lead for them about Boba Fett.*

(Death in the City of Bone)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the fourth issue of that black and white series.

- Both Lando Calrissian and Luke Skywalker now have leads on Han Solo in the forms of IG-88 and Bossk, who are both on Stenos. Luke, Lando, R2-D2, and Chewbacca take the Millennium Falcon to Stenos, and while en route, Luke explains what happened with Rik Duel, Dani, and Chihdo the last time they were on Stenos nearly three years ago.

(The Stenax Shuffle)

- On Stenos, Luke Skywalker and Lando Calrissian leave R2-D2 and Chewbacca aboard the Millennium Falcon and head into the capital city, where they intend to find IG-88 and Bossk in the local cantina. When they arrive, though, they are spotted by Drebbles, who holds a grudge against Lando. In the middle of the firefight that ensues when Drebbles offers a reward for his

capture, they make their escape, but lose sight of their targets. Outside, they get separated, and Luke stumbles across Rik Duel and Danni (who is, in her usual Zeltron manner, overjoyed—or overly aroused—to see him). Rik explains how he, Dani, and Chihdo survived the attack of the Stenaxes a few years earlier, but Chihdo is missing, it seems. Luke says he'll help them find Chihdo, but when they leave and he sees Lando, he takes off with Lando in pursuit of a carbonite storage block, which they believe has to be Han. They let Chewbacca know they're found Han and track the block to a warehouse. When they get to the slab, though, they realize that it isn't Han. It's Chihdo, and they have fallen into the bounty hunters' trap . . .

(Return to Stenos)

- On Stenos, Luke Skywalker and Lando Calrissian are cornered by Bossk, IG-88, and other goons. They are saved, though, when Rik Duel and Dani leap out from behind the carbonite Chihdo and attack. Luke and Rik manage to escape, but Dani and Lando are captured. Luke tries to contact Chewbacca and R2-D2 to let them know the slab wasn't Han, but Chewie and R2-D2 are already en route to Luke, despite encounters with the Stenaxes, who appear to ignore aliens on their world. Lando and Dani get free of their guard, but Drebbie's people are still in pursuit. At the base where they were being taken, Chewie and R2-D2 arrive by ground and Chewie assails a Stenax (with reason). Meanwhile, Rik and Luke break in from above. Inside, Lando and Dani realize they've been herded into a carbon-freezing room. They are recaptured, but Luke and Rik leap in to save them . . . and are captured as well, until Stenaxes burst in and attack the goons. Bossk and IG-88 escape, while the Rebels marvel at the Stenaxes. It seems they only get involved when persuaded by force, which Chewie knows all about. They leave, their mission a failure. Rik has been left behind to plot the creation of a Stenax fighting force, Chihdo is still in carbonite, and Dani . . . has stowed away on the Millennium Falcon. It looks like this core Rebellion group has one more member, for now.

(Fool's Bounty)

- Prince Xizor replaces most of his Star Viper fighters with the slower but more sturdy Supa Fighters.
(conjecture based on *Iron Fist* via *TimeTales*, verbatim)
- Around this time, Raith Sienar is killed in an assassination. Sienar Fleet Systems falls under the full control of the Santhe family, and it will be Lady Valles Santhe that keeps the company growing even after the Battle of Endor.*

(conjecture based on *The New Essential Guide to Characters*)*

***NOTE:** This could take place any time after Raith Sienar's last appearance and the Battle of Endor.

- Imperial Lieutenant Virar Needa begins service on Orbital Solar Energy Transfer Satellite 2711 over the planet Coruscant.
(conjecture based on *Wedge's Gamble* via *TimeTales*, verbatim)
- Jodar Frein, an Alliance Lieutenant, is placed in command of Sandwind Team.
(conjecture based on *Secrets of the Sisar Run* via *TimeTales*, verbatim)
- Prince Xizor's plans toward replacing Darth Vader as the Emperor's right hand man take shape.*

(Shadows of the Empire Prequel)*

***NOTE:** This story never came to exist. Consider this historical curiosity.

- Bounty hunters Dengar and the Boba Fett look-alike Jodo Kast reluctantly team-up to catch an elusive bounty on pirates who have attacked a New Republic vessel.*

(Dengar and Jodo Kast: Preying for Time)*

***NOTE:** Don't remember this one? Don't be surprised. This information is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The most famous of these stories is *Lightsider*, of course, but this team-up is among them as well. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.

- Imperial Rear Admiral Michael Unther speaks at the Duluur Sector Naval Academy during a Fleet Tactics 241 class.

(A World to Conquer)

- Near the Kuat Drive Yards, Shannon Vorsoon, a 9-year-old computer slicer, finishes a story about Veni and Vici Ramunee, two Jedi Knights of millennia past, and manages to slice into a

Kuat Drive Yards file detailing that six new Star Destroyers (the Impervious, the Penetrator, the Inflexible, the Indomitable, the Inexorable, and the Exterminator) are being built. Her cousin Deen arrives to speak with Johan and Nell, Shannon's parents. He tells her that he's been out "slaying dragons," implying that he's part of the Rebel Alliance. He mentions being on the team adapting the T-47s on Hoth. When they talk about how the Empire destroyed Alderaan to try to kill an idea, Shannon shows Deen the file she sliced into, and he is amazed. That night at dinner, Deen suggests that Nell, who helps run the station's docking area, help him to steal a Colony Class 23669 Power Generator that is meant for Imperial hands and make it look like a computer error. She is appalled and figures out that he's a Rebel. The ensuing anger and conflict within the family grows to the point where Deen is forbidden from mentioning the Rebellion. All seems lost for the Rebel group until Shannon uses her slicing skills to do mess with the loading schedule, allowing the Rebels to take the generator. Shannon stows aboard the Rebel ship, Boo Rawl's Long Run. As the Imperials discover the theft and both they and the station workers prepare to fire on the ship, the Rebels pretend Shannon is a hostage, instead of their newest recruit, allowing them just enough time to escape into hyperspace. Shannon has now joined Deen in his mission to slay the Imperial dragon.

(Slaying Dragons)

- *Imperial slavers, led by Admiral Mir Tork and Dr. Leonis Murthe of the Azgoghk, arrive on Gulma and take the local Gulmarid populace as slaves. (To be continued below . . .)*

(Agent of Doom)

- *As Admiral Harkov's treachery continues behind the scenes, Maarek Stele is transferred yet again. This time, he is sent to the Pakuuni system to the frigate Ludwick. The Ludwick is part of a group of ships under the command of Vice Admiral (secretly Grand Admiral, but without an official granting of the title) Thrawn, aboard the Victory-class Star Destroyer Stalwart. They are to take out pirates in the area. Aboard the Ludwick, Maarek discovers his three old pilot friends—Grommet, Alimet, and Ketcher. They are all under Commander Buckeye, who soon is meeting with visiting Vice Admiral Thrawn, when Grommet convinces the others to talk their way into the hangar to take out ships on "maneuvers" to relieve their boredom. For their actions, they are assigned to clean up the pirate's base when it is captured. During the clean-up, Ketcher discovers a strange, glowing crystal, which he keeps as a necklace. The Imperials then hold the Pakuuni system, while Space Station NL-1 is constructed. They help protect the station until it is completely finished, even as Ketcher's health seems to be deteriorating, likely due to the strange crystal. Before long, Maarek is transferred again, this time to the frigate Shamus under Grand Admiral Demetrius Zaarin. While aboard the Shamus, he meets a cadet named Xael, whom he takes under his wing to a degree. As for missions, Zaarin and Major Chundha, his XO, are dealing with two formerly partnered parties, the Habeen and the Nharwaak. Both had worked together to provide new technology to Zaarin for the Empire, but now the Nharwaak are thinking of selling to the Rebel Alliance as well. Maarek and his fellow pilots carry out attacks on the Nharwaak, defeating them, but Xael is apparently killed (or, at least, Maarek can't find him after the battle). As for the Habeen, they and the Imperials rendezvous at Mylok IV and make a former arrangement by which the Empire gets the technology and the Habeen earns full Imperial citizenship. They are later informed (in part by the Secret Order) that the Nharwaak are still dealing with the Rebels. Another raid is carried out, during which Maarek discovers new Habeen technology that they have not revealed to the Empire yet. Could they be hiding it from the Empire, or could Zaarin know of it and be hiding it for himself? He doesn't have time to find out, as he is tapped by the Secret Order again. Their mission: to be transferred back to the Protector under Harkov, whom they are close to flushing out and arresting. Upon arrival, he discovers Alimet on the ship. All is not well, though. Ketcher has died, and Grommet met a woman during leave and ended up defecting to the Rebel Alliance. Even worse, Harkov is suspicious of Maarek and orders his subordinate, Vondruln, to be sure that Maarek dies during his next mission. The Secret Order warns Maarek, though, and he escapes, causing Harkov to kill Vondruln as punishment. As for Maarek, he escapes the mission (in which he narrowly escapes death at Imperial hands) by boarding the frigate Osprey. He is ready to tell the Secret Order to kiss off, until they reveal that it was Harkov who killed Maarek's former*

mentor, Admiral Mordon. It was Harkov, it seems, that Mordon had suspicions about. Maarek is in it now for revenge. As the Empire strikes against Harkov, he goes fully to the Rebel side, taking refuge aboard a Rebel space platform. In preparation for an attack on the platform, Maarek is in the hangar in time to see a new arrival—Captain Trace! Trace is now working with the Secret Order, not eliminated as Maarek feared. Finally, the platform is attacked, and Harkov is captured. Unfortunately, his fleet is elsewhere, so the threat of his subordinates acting on his behalf still exists. As for Harkov himself, Darth Vader kills him when he refuses to reveal his fleet's location. The question of Zaarin remains, however . . . (To be continued below . . .)*

(The Stele Chronicles)*

***NOTE:** I'm listing this story under the title of the novella that was expanded upon in the *TIE Fighter Official Strategy Guide* to create an overall fiction story to go with the game strategies. Most of the events, though, were originally covered in the *TIE Fighter* computer game. (It's just easier to merge the story and present it as one tale, rather than trying to split it up, which would get really, really ugly.)

- A short time before rescue attempts are made to recapture Han Solo from Boba Fett, Guri kills the bounty hunter Boushh.
(conjecture based on *Rebellion Era Sourcebook*)
- While on an undercover mission, CorSec officer Hal Horn is brutally murdered by the Trandoshan bounty hunter Bossk in a tapcafe on Corellia, before his son Corran's eyes. Corran captures Bossk, but Imperial liaison officer Kirtan Loor lets the hunter go. Corran is unable to take revenge on Bossk due to Loor's Imperial ties. Horn's body is cremated, and his ashes jettisoned into space between Corellia and Selonja.
(conjecture based on *The Krytos Trap* via *TimeTales*, verbatim)
- Gariel Captison becomes a Senator on Bakura, after finishing her year of postgraduate work on Coruscant.
(conjecture based on *Truce at Bakura* and *The New Essential Guide to Characters*)
- In space, the Rebel fleet is attacked by an Imperial force, but manages to win the foray. Aboard the Executor, Darth Vader is informed by Emperor Palpatine that he must call off his hunt for Luke Skywalker and deal more directly with the construction of the Death Star II at Endor. To do this, he must negotiate with Prince Xizor of Black Sun, whom he loathes. Based on what he observed during Vader's communication with the Emperor during the Hoth debacle, he intends for his hired hands or bounty hunters to kill Luke Skywalker and then blame Vader for the action--a blatant betrayal of Palpatine's wishes. Boba Fett arrives in the Tatooine system but is attacked by IG-88, who wants Han Solo. Fett destroys IG-88B and IG-88C, but must divert to Gall (which is to the Rebel's benefit, as Fett had planted information as a diversion to send the Rebels to Gall, which may be reaching them even as he heads for the world). On Coruscant, Darth Vader hires Jix to capture Luke Skywalker. With the Rebel fleet, Luke, Leia Organa, Lando Calrissian, and the others learn that Fett is on Gall. (A small group of traders on Gall were given the information by Vossuk, an information broker.) Along with their hired smuggler Dash Rendar, they head for Gall. The fleet attacks the Imperial vessels in orbit, while the Millennium Falcon and the Outrider head for the spaceport to find Fett. On the surface, Fett has trouble of his own, narrowly escaping Bossk, 4-LOM, and Zuckuss (the latter two of whom are working for Rebel Special Forces now), along with another group of ruffians who are distracted when they attack Vossuk and his companions as part of a decoy Fett set up. As they reach the spaceport, Dash takes the Outrider and leaves (since he was paid to guide, not shoot) and Fett escapes. In space, an X-wing is taken over by its astromech and it attacks Luke. The astromech, it seems, was programmed by a Black Sun operative to assassinate Luke. Luke decides to return to Tatooine and Obi-Wan Kenobi's hut to hide and build a new lightsaber. While there, he will learn of Obi-Wan's past via a journal left, seemingly for Luke himself. On Tatooine, Jix cons (and survives) his way into Big Gizz's swoop gang. Leia decides to infiltrate Black Sun to learn who is after Luke, while, on Tatooine, Dash arrives, hired by Leia to protect Luke. Shortly after Luke finishes building his new green lightsaber, the swoop gang attacks, but between Jix trying to save Luke for Vader, Dash trying to save Luke for Leia, and Luke trying to save himself, the swoop gang is defeated. As the dust clears, a Rebel message pod lands bearing a message for Leia. Luke listens to it and learns that Koth Melan and the Bothan

spies have uncovered information about the Death Star II and know the location where the ship carrying the plans for that station will be open to ambush. (Along with these plans are a map to the Sanctuary Pipeline, the safe route to the station's construction site at Endor.) The ship is alone, despite the objections of Darth Vader, who is unaware that Palpatine has hired Xizor to transport it specifically so that the Rebels can find it and walk into a trap. Luke and Dash intercept the Suprosa and Dash steals the plans. Luke then heads for Melan's base on Kothlis, but are attacked by Skahtul's bounty hunters. Luke is captured. Leia contacts Avaro, Greedo's uncle, and then meets with Xizor's Human Replica Droid (HRD), Guri, who provides them with disguises (as Boushh and Snoova). They go to Coruscant and meet Xizor, who tries to use his Falleen pheromones to seduce Leia. Vader heads to Kothlis to take Luke back to the Emperor, but Luke manages to escape with Lando (who had been told of Luke's predicament by Dash). When Vader arrives, he learns that Xizor has ordered Luke's death. Vader then is contacted by Jix, who tells him that the orders were masked to make people believe that Vader ordered Luke's death. At Coruscant, our heroes make their way through the sewers to rescue Leia and Chewbacca. They meet up with Leia and make their escape, but not before Luke must face off with Guri. Guri nearly dies when the explosives planted by the Rebels destroy Xizor's palace, but she manages to escape with a paraglider. Xizor also escapes and heads for his skyhook. Xizor orders a full-scale attack on the heroes (aboard the Millennium Falcon and Outrider) as Vader arrives, followed shortly by Rogue Squadron. The three-way battle ends in Vader ordering the skyhook (with Xizor aboard) destroyed, the Falcon and Rogue Squadron escaping, and Dash appearing to die, but actually escaping into hyperspace. Shortly thereafter, Fett arrives on Tatooine (after having repeated run-ins with the other bounty hunters) and delivers Han to Jabba the Hutt. Elsewhere on Tatooine, Luke and the others mourn Dash and prepare to infiltrate Jabba's palace as soon as possible, though another few quick missions will be necessary before the rescue plan can be finalized and put into effect. At Endor, Vader arrives aboard the Executor to oversee mid-stage construction of the Death Star II--the trap for the Rebellion has been set.

(Shadows of the Empire, et al)*

*NOTE: By "et al" here, I am including the SOTE novel, SOTE comics, SOTE video game (beaten on Jedi difficulty), *Battle of the Bounty Hunters*, and any other SOTE crossover materials. This includes the unlisted mini-comics that came with several of the toys, as their status is unclear, since they tell the same story in vastly different wordings and the like.

- Lieutenant Voren Na'al submits a report to Major Arhul Hextrophon on the events leading to the Battle of Yavin..*

(Galaxy Guide 1: A New Hope)*

*NOTE: Summary provided by Luke Van Horn. This is the framing story of the book itself, which must be written after the Alliance knows about the Death Star II and Luke knows that Vader is his father.

- Nagai spies report that "the Skyriver" (the main galaxy) is about to enter a period of chaos, as its primary political entity is about to be overthrown. Seeing an opportunity, the Nagai plan to invade the Skyriver, amass power, and return to "the Firefist" ("Companion Besh" to the main galaxy) to retake their homeworld from the Tofs.

(conjecture based on *The Unknown Regions*)*

*NOTE: Information provided by Luke Van Horn.

- Sometime after the Battle of Hoth, prior to the Battle of Endor, Keyan Farlander returns to the historical simulations in an flight simulator similar to the one he used during training. He tries out missions such as one during Operation: Shantipole and at least one recent scrape with Imperials after Hoth.

(The Farlander Papers)*

*NOTE: These are all historical simulations that must be attempted by Keyan sometime after the Battle of Hoth because at least one scenario is set in that block. Other scenarios use A-wings and B-wings.

- After a quick mission to help Luke Skywalker and Dash Rendar steal the Death Star II plans from the Suprosa, the computer is sent to Kothlis. When the Kothlis safehouse is destroyed, the Bothans send it to a new base (Kothlis II), only to have that "safe location" come under attack by Darth Vader's Super Star Destroyer Executor. They then transfer the plans to the Rebel vessel Razor . . . (To be continued below . . .)

(X-wing Alliance)

- The secret plans for the Death Star II, taken from the Suprosa, have made their way to the

Razor, a Rebel blockade runner, stationed over Kothlis, where the Empire has attempted to recover the data. Unfortunately, the Star Destroyer Avenger emerges above the planet, striking at the Razor. Before the Imperials can get away, though, Rogue Squadron damages the Avenger badly enough to force a crash landing on Kothlis, where Crix Madine leads a commando squad to recover the plans from the Imperials. The plans are recovered. (To be continued below . . .)*

(Rogue Leader)*

*NOTE: This summary is based on the *Rogue Squadron II: Rogue Leader* video game, not the comic book mini-series *X-wing: Rogue Leader*.

- Transferred to Grand Admiral Demetrius Zaarin's Imperial research facility, Maarek Stele is surprised to be taken somewhat under the Admiral's wing, similar to how Admiral Mordon had taken him in. However, he is suspicious of Zaarin's motives, along with Zaarin's desire that Maarek be loyal to him, rather than to the Empire. (Perhaps a poor choice of words on Zaarin's part, but certainly suspicious to Maarek). Zaarin's research facility is working on a new kind of TIE fighter, the TIE Defender. Maarek participates in missions to protect convoys and shipments of the vessels and their earlier prototypes, but the Secret Order suggests that not all is as it seems at the facility. A while after coming to the facility, Trace shows up there, now as a Major. He and Maarek discuss their doubts about the Empire's current state, leaning toward a discussion about the merits of the Rebellion. Amid the conversation, "Major Trace" reveals his true identity. He is Hamo Blastwell of the Rebel Alliance (and, of course, comrade of Keyan Farlander). Maarek won't turn him in, but he's sick of different parties trying to use him and draw him to their side. He simply tells Hamo to get the hell out of his quarters. Maarek's next mission comes when Galactic Electronics starts selling technology to the Rebels, requiring Zaarin to take action on behalf of the Empire. Zaarin, Chundha (his XO), Maarek, and others leave the research facility and head for Galactic Electronics aboard Zaarin's Imperial Star Destroyer Glory. In the wake of a successful blow to the traitorous company, Maarek is drawn aside by a stormtrooper and brought to a secluded location. There, the trooper (who turns out to be his old friend from Kuan, Pargo) brings a prisoner to see him. The prisoner is Maarek's father, who had gone missing during the Bordali War! Maarek cannot free him, the Secret Order may be able to do so. He offers to continue doing the Order's bidding, only if his father is freed. They decide to do so, while Maarek is transferred to Darth Vader's current flagship (basically that meaning whatever ship he's on at the moment), the Garret. He then joins an elite group of pilots in missions to attack the remnants of the traitorous Admiral Harkov's fleet, including his former posting, the Protector. While aboard the Garret, he also discovers his old pilot friend, the young Xeal, who is now a lieutenant. Soon, they make a final assault on Harkov's old fleet, only to come under fire from their own reinforcements from Zaarin's command. Zaarin has betrayed the Empire as well, but he isn't planning to defect, only to gain power for himself. Maarek joins a small TIE Defender group led by Vader himself to get past Zaarin's forces and to the Osprey, aboard which they will head for Coruscant to warn Emperor Palpatine of Zaarin's bold move against the Empire. Meanwhile, Hamo "Trace" Blastwell manages to escape from Zaarin's command with word of the TIE Defenders' existence. Upon reaching the Osprey, Vader, Maarek, and their comrades set out for Coruscant, but it is almost too late. Zaarin has led a coup! Palpatine has been abducted by Zaarin's co-conspirator, Arden Lyn, and is aboard a shuttle en route for Zaarin's Glory. Vader and Maarek again lead a strike in TIE Defenders against Zaarin's forces, saving Palpatine from the shuttle. Even as Palpatine is sent to a safe place for the time being, Maarek's father is freed from Imperial custody, and Maarek is congratulated once again by Vader for his service to the Empire.*

(The Stele Chronicles)*

*NOTE: I'm listing this story under the title of the novella that was expanded upon in the *TIE Fighter Official Strategy Guide* to create an overall fiction story to go with the game strategies. Most of the events, though, were originally covered in the *TIE Fighter* computer game. (It's just easier to merge the story and present it as one tale, rather than trying to split it up, which would get really, really ugly.)

- Having helped save Palpatine from Arden Lyn's kidnapping plot for Grand Admiral Demetrius Zaarin, Maarek Stele is discovered to have Force potential. The Prophets of the Dark Side begin to train him. As he learns to use his starfighter much like a Dark Jedi uses a lightsaber, the Emperor makes him his newest hand, granting him the title rank of Ta.

(conjecture based on *The Emperor's Pawns*)

- Arden Lyn is executed by Palpatine for her role in Grand Admiral Demetrius Zaarin's kidnapping plot.

(conjecture based on *The New Essential Chronology*)

- Y-wings from the Rebels' Polis Massa base are being destroyed with no indication of what is destroying them. A group of Rebel pilots, including Y-wing pilot Pashna Genko of the 88th Attack Squadron and X-wing pilot Kip Famas of the 94th Fighter/Attack Squadron, investigates. They encounter and engage Imperial TIE Interceptors, TIE Defenders, and experimental TIE Phantoms being flown by Lieutenant Commander Gareth Agamar's 481st Experimental Starfighter Testing Squadron. They destroy or drive off the Imperials, keeping the base safe, but this is not the last the Rebels will see of the TIE Phantom.*

(Phantoms in the Dark)*

*NOTE: This is a "plot hook" found in the *Age of Rebellion* sourcebook *Strongholds of Resistance*. There is no real indication of when it takes place, aside from being after the 501st attack on Polis Massa around the time of ANH and that TIE Phantoms are undergoing test flights.

- Maarek Stele has been promoted for his actions in saving Emperor Palpatine from Demetrius Zaarin's plot. He is now also one of the Emperor's Hands and in command of a starfighter ace squadron, Alpha Squadron. Continuing to take the fight to Zaarin, who is raiding Imperial supplies and striking at TIE Advanced facilities to slow their production (and thus any chance of capturing Zaarin himself), Maarek and his comrades eventually drive Zaarin's forces away from Imperial factory ZA-13, but they are soon attacked at ZA-13 by Rebels using magnetic pulse warheads. Vice Admiral Thrawn, commanding his forces aboard a new Victory-class Star Destroyer, the Sceltor, is sent, along with Alpha Squadron, to crush the Rebels' magnetic pulse weapon facilities, but while they're gone Zaarin strikes at ZA-13, then strikes at Thrawn himself, using an Interdictor to keep him from escaping. Alpha Squadron takes out many of Zaarin's vessels, though, including the Interdictor. They have won the day, but the Sceltor is in very bad shape. They limp back to Coruscant to report on Zaarin's activities. Knowing that Zaarin is just retreating so that he can strike at the Empire again, the Emperor charges Thrawn with the task of wiping Zaarin out. Maarek's squadron is assigned to Thrawn's command for the duration of the mission. Zaarin's next strike is at his own former research facility, where he hopes to erase all traces of the TIE Defender project, thereby stopping the Empire from creating more of the starfighters to use against him. Thrawn's forces drive him off, but he eventually returns to eradicate the facility. Luckily, Thrawn predicts this and lets it happen . . . but the trio of remaining TIE Defender prototypes are safely away by then, aboard three different corvettes. Unfortunately, the corvettes are set upon by Rneeki pirates. Maarek drives them off, but the activity draws Rebel forces, who then also have to be driven off. The corvettes and their prototype contents finally reach Thrawn, who ships them off to Coruscant, even as he and his men are ordered to try to design another new fighter craft that can best even the TIE Defender, eliminating any advantage Zaarin might have in dogfights. Unfortunately, one of the TIE Defender prototypes is stolen en route to Coruscant, meaning that the pirates who stole it (or perhaps the Rebels) will now also have access to its technology . . . The Rneeki pirates then decide to sell the designers of the prototypes, captured during the corvette strike, to the highest bidder. The Empire bids the highest, but when the pirates (a mix of Rneeki and Nami pirates) turn them over for their payment, the Imperials attack them, obviously. They also learn that the Nami pirates, led by Ali Tarrak, are responsible for stealing the TIE Defender prototype. They are held for interrogation, but the Imperials must remain in the area longer than expected. Their Red Claw Interdictor vessel has had its hyperdrive damaged, and the Empire has to send a replacement. Zaarin learns of this and sends his own vessel, pretending to be the Imperial vessel, and makes off with some of the technicians that had been ransomed. What's more, interrogation of the Nami pirates reveals that that pirates have apparently made deals with Zaarin and the Rebels for the selling of TIE Defender technology to the Alliance. When Thrawn discovers the location of a shipment of TIE Defenders, built at Nami facilities, that is about to be sold to the Rebels, Alpha Squadron strikes against the shipment in new "missile boats" (modified gunboats with SLAM drives that double the vessels' speed by drawing power from its weapon systems). The TIE Defenders are captured, as are several Nami

prisoners, who reveal the location of Ali Tarrak's TIE Defender manufacturing facility. After driving off a band of Rebels that try to steal the Defenders back from the Imperials, Thrawn then leads a strike against the manufacturing facility, destroying it utterly and capturing Tarrak in the process. In the aftermath of this success, Thrawn is promoted to Grand Admiral publicly, making his earlier unofficial promotion now official. Tarrak is spared from punishment and offered a chance to work for the Empire. Thrawn then turns his attention, and his new Imperial Star Destroyer Grey Wolf, toward the task of taking out Zaarin. With Zaarin retreating into the Unknown Regions to regroup, Thrawn pushes that advantage, attacking a convoy of Zaarin's ships, and using information from prisoners to foil (well, sort of, since he does lose a Star Destroyer) an ambush set up by Zaarin. He then tries to use missile boats as bait to lure Zaarin out. It works, but only after several tries. Zaarin is not deterred, though. He next attacks the secretive Vorknkx Project, which is being used to create a small cloaking device for starfighters, aiming at the creation of the TIE Phantom starfighter. Thrawn's Grey Wolf and Alpha Squadron evacuate the facility before Zaarin can destroy or capture the facility's true treasure, a corvette with an actual working prototype of the cloaking device. The hunt for Zaarin is put on hold for Maarek for a bit after the mission ends, though, as Palpatine has a special mission for him. As a means of making it look like the Emperor truly didn't mean for the Rebel Alliance to steal the plans to the Death Star II, he is sent to capture Bothans to bring to Darth Vader aboard the Garret for questioning, then to Kothlis to make a retaliatory strike for the plans' capture. Appearances aside, though, the Emperor now knows that he has planted the seeds for the Rebellion's downfall. The Battle of Endor looms on the horizon . . . (To be continued below . . .)*

(Defender of the Empire)*

*NOTE: The story of Thrawn's promotion is somewhat rewritten from the game by the *Essential Chronology* and *New Essential Guide to Characters*, but it seems to waver on its story on different pages. We also know that Thrawn was apparently promoted before *Side Trip*, which is well before this story. Thus, the odd two-part "unofficial then official" promotion story is how things seem to have worked out, by the most recent explanations offered for these inconsistencies.

- In the *Dreighton Triangle*, Darth Vader (who arrives aboard a temporary, non-Executor vessel, the *Terror*) oversees Imperial Admiral Sarn's demonstration of a new Imperial weapon that attacks invisibly. The weapon causes the destruction of a few X-wings in the Triangle, but Vader is not particularly impressed. A short time later, a ship called the *Corellia Star* comes under attack in the same fashion and is captured by the Imperials. In the area to hear the Star's call for help, B-wing pilots Rookie One and Commander Kirby investigate. They find no sign of the Star, but do note a beacon, which they believe to be the ship, on the surface of the planet Dreighton. Before they can investigate, Kirby is blasted out of the sky and Rookie One's ship is damaged. He is forced to set down on Dreighton, then makes his way to the signal. Upon arrival, he discovers a secret Imperial base. Inside, he finds the Star, which he then claims for himself and escapes with, winding through mining tunnels until reaching the surface and escaping into hyperspace. Shortly thereafter, Vader, Sarn, and the Imperials set up a staging point at Imdaar Alpha to strike at the Rebel Alliance with their new weapon. Upon analyzing the Star's logs, the Rebels determine that the Imperials are doing something within the Belt of Arah, an asteroid belt near the Dreighton Nebula. Rookie One is sent to investigate, along with Ina Rece and Merrick Simms. What they discover is an ore processing facility, which they wipe out quite nicely, but as they prepare to leave the area, new-model TIE fighters (seemingly invisible to sensors of all kinds, thereby being that secret weapon that Sarn was concocting) emerge, blasting all but Rookie One. He manages to escape by the skin of his teeth. The Rebels determine that these new TIEs are modified V38's. They dub them "TIE Phantoms" and set about devising a mission whereby one pilot can get to Imdaar, sneak their way through the Imperial lines and up to the *Terror*, and capture a Phantom TIE for study. The task falls to Rookie One, who, after a crash course in piloting TIE fighters, takes off for Imdaar in a Y-wing with two wingmen, Admiral Krane and Darnell Reggs, at his side. After getting Rookie One close to Imdaar, the other two break off, letting him sneak onto the world alone. He does, then he meets his prearranged contact . . . Ru Murleen, his old comrade from the days before the Battle of Yavin. They take out a pair of stormtroopers, then use the troopers' armor and shuttle to get into space again. They then board the *Terror*, which was cloaked above Imdaar. Once inside, they are discovered as

imposters and forced to conduct their mission on the run. They do manage to capture a Phantom TIE, though, and escape from the Terror, but not before blasting the ship's reactor, causing the ship irreparable damage. Vader takes out his frustrations by killing Sarn, but there is no saving the Terror. When the Terror is destroyed, the Rebels discover the installation it was attached to, Imdaar Alpha. They take their captured Phantom TIE into the facility, attacking its power core just as they had with the Terror. The resulting damage destroys the moon of Imdaar Alpha, taking a multitude of Phantom TIEs with it. The Phantom TIEs are no more, except for the captured one. Upon arriving back at a Rebel base, Rookie One and Ru Murleen are heroes, but the celebration doesn't last long. At the flick of a switch, Vader sends out a coded signal that causes the last remaining Phantom TIE to explode. The cloaking technology is no more.

(The Hidden Empire)

- Sometime shortly before his death before the Battle of Endor, Yoda relates the story of the Skywalkers and the heroes of the Clone Wars and Rebellion era, as does Palpatine from an alternate perspective.*

(The Power of the Force)*

*NOTE: This is an Italian language story, actually entitled *Il Potere della Forza*. Consider its inclusion questionable.

- Having been blasted apart during the mission to save Han Solo, 4-LOM is rebuilt by Zuckuss, but his idealism is gone.
(conjecture based on *How the Other Half Hunts*)
- Having arrived on Tatooine, Evar Orbus, Max Rebo, Snit, and Sy Snootles plan to get a gig at Chalmun's Cantina. They are met by Figrin D'an and the Modal Nodes, who try to kill them in order to make sure that they don't take away the Modal Nodes' job at the cantina. Orbus is killed. The other three escape. Shortly thereafter, Snit tells them to start calling him Droopy McCool. (To be continued below . . .)

(And the Band Played On: The Band's Tale)

- Sy Snootles' first decision after taking over the Max Rebo Band (from behind the scenes) is to create a stable trio of backup dancers. She chooses to enlist Greeata Jendowanian, Lyn Me, and Rystall Sant. They add two new musicians, Rappertunie (Rapotwanalantonee Tivtotolon) and Barquin D'an.
(conjecture based on *Who's Who in the Max Rebo Band*)
- The Max Rebo Band is approached by Naroon Cuthas, who takes them to Jabba's Palace for an audition. They get the job, but since Max is the spokesman (though Sy runs things), Max agrees to let them be paid in food. Sy is then approached by a contact of Lady Valarian (and quite a few others) and begins working for Jabba (via Bib Fortuna) to uncover assassination or spying plots. (To be continued below . . .)

(And the Band Played On: The Band's Tale)

- Annoyed at Max Rebo having them play for food, Sy Snootles and Droopy McCool argue with him in Chalmun's Cantina. As they leave, they find that Jawas have stolen their van and instruments, so they go to hunt down the Jawas. They find the Jawas but are about to be killed by the scavengers until a droid-like bounty hunter arrives and saves them. It turns out that it is not a bounty hunter, but a nutty harmonica player wanting an audition. It Is Tik Tali Talosh, head of Max Rebo's fan club. Max can only laugh.

(Stop that Jawa)

- Due to his extreme dedication, the Max Rebo Band offers Tik Tali Talosh the chance to play with them from time to time, but do not offer him an actual slot in the band itself.
(conjecture based on *Who's Who in the Max Rebo Band*)
- Max Rebo, Sy Snootles, and Droopy McCool are sent by Jabba the Hutt to Hoth, where they are supposed to play a special performance for Bingo Mehndra. It is actually a setup, though, meant to kill Bingo. The band members discover explosives under the stage, so they play a hologram of their act instead of performing live. This saves them when the entire area explodes. Bingo is taken out, but the band has survived. Knowing that Jabba might someday know they survived, they decide to return to Tatooine and Jabba's service.

(A Hot Time in the Cold Town Tonite!)

- Thanks to their resourcefulness on Hoth, Jabba the Hutt assigns three members of his court

to be new members of the Max Rebo Band, which will come to be called the Max Rebo Twelve. These new members are Ak-rev, Umpass-stay, and Doda Bononawieedo. The twelve members of the band are now: Max Rebo; Sy Snootles; Droopy McCool; Joh Yowza; Greeata Jendowanian; Lyn Me; Rystall Sant; Barquin D'an; Rappertunie (Rapotwanalantonee Tivtotolon) Doda Bodonawieedo; Ak-rev; and Umpass-stay.

(conjecture based on *Who's Who in the Max Rebo Band*)

- *Malakili has grown quite attached to Jabba's rancor. After the rancor is forced to battle Caridian arachnids, Malakili begins to understand that Jabba only considers the rancor an amusement, and does not care for it in the least. He takes the rancor for a walk (yes, a walk) and it ends up killing a bantha after being attacked by some Tusken Raiders. After learning of this, Jabba the Hutt puts out a call for anyone to bring him a krayt dragon for the rancor to fight. Malakili believes this could kill the rancor, so he begins planning an escape with the beast. He goes to Lady Valarian and offers the secrets of Jabba's Palace to her if she will help him procure a freighter to escape with the rancor. She agrees. (To be continued below . . .)*

(A Boy and His Monster: The Rancor Keeper's Tale)

- *Dengar and Manaroo arrive on Tatooine. Dengar leaves Manaroo in Mos Eisley when he goes to Jabba's Palace, but she is captured and taken there to be a dancer. Dengar learns this and, through the Attanni, knows he loves her and cannot leave her. He decides that Jabba must die. He begins helping Tessek with bomb parts, which he will get to him through Barada. (To be continued below . . .)*

(Payback: The Tale of Dengar)

- *IG-88A's fake Imperial ships destroy the convoy bearing the real Death Star II computer core, along with Gurdun. The fake Imperial ship and the duplicate core (with IG-88's sentience in it) is shipped the rest of the way to the Death Star II. (To be continued below . . .)*

(Therefore I am: The Tale of IG-88)

- *The Rebel Alliance begins its search for two missing pilots, Yom Argo and Tay Vanis. The pilots were supposedly carrying important information for the Rebellion (which will be revealed to be the Death Star II plans stolen by the Bothans). The Rebels need to recover tapes from the missing pilots, and have tracked the first pilot, Argo, to the planet Lahsbane. Luke Skywalker, Lando Calrissian, Chewbacca, Leia Organa, R2-D2, C-3PO, and Dani have come to Lahsbane. They talk to the Lahsbees, who inform them that the tapes were taken to a forbidden city as a memorial to Argo, who died when he fighter crashed on the planet. The Rebels just need to get to the forbidden city to get them. Leia and Dani, in a female pissing match, decide they will both go to the city using a balloon that night, as newly-arrived Imperials stalk the forest with the Lahsbees. The Imperials are about to find them as they prepare to leave, until Dani tries to seduce them and keep Leia hidden. Leia floats off on a balloon, though, and Dani barely manages to jump on before it is out of range. They arrive at the city, followed closely by Luke, who is chasing on a glider. At the city, the girls find the tapes from Argo's ship, but come under attack by Huhks (while Lando is attacked by one as well, but saved by Chewie). The Huhks, C-3PO has determined, are adult Lahsbees, a monstrous form they spontaneously morph into at puberty. The forbidden city is their home, hence being forbidden. Luke saves Leia and Dani from Huhks, and they return to the Millennium Falcon with the tapes. These are not the tapes with the critical information, but at least it's something. As they prepare to leave, they see the Imperial ship taking off, obviously stolen. It is Dani who is aboard the ship. She has stolen some riches from the forbidden city and is now on her way to find Rik Duel and Chihdo. As for the Rebels, their mission now shifts focus to finding Tay Vanis and his tapes.*

(Lahsbane)

- *Using information gained on Lahsbane, Luke Skywalker, Lando Calrissian, Leia Organa, Chewbacca, R2-D2, and C-3PO have arrived on the water world of Iskalon in search of Tay Vanis, who was last seen in that planet's solar system. Guided by the Iskalonian Mone, they head into the underwater air-breather structure called Pavillion. There, they meet Primor, the leader of the Iskalonians, and Mone's wife Kendle. They barely notice that they are being followed by another human. Imperials have come to Iskalon, but the other planets in the system have fared worse. Primor tells them that Tay Vanis and Yom Argo were from Telfrey,*

and the Empire acted swiftly against the populace when the first signs of rebellion appeared. Iskalon's sister planet, Gamandar, has been totally subjugated, with a fortress erected on the world. Iskalon's peace ambassadors were killed. The Iskalonians know that Argo called Luke and the others heroes for their deeds at Yavin IV, and they want the Rebels' help. Kendle suggests that they speak to "his droid" to find out where Vanis is. The Rebels think they mean Argo's droid that was destroyed in the crash on Lahsbane, but she means Vanis' droid, which she says was K3PX. She says the last time the droid was seen was going with Argo and Vanis on a mission to the fortress on Gamandar. Lando, the droids, and Mone head for Gamandar, while, unseen, the Imperial spy does the same. Meanwhile, Luke and Leia go underwater with Primor to enjoy the beauty of the world, but soon notice Kendle inside with her water helmet broken. She will suffocate if they cannot reach her. They get inside to her aid, having shed their breather units, just as a missile launched from the Imperial base on Gamandar to wipe out the Rebels hits Iskalon, causing a massive, nearly planet-wide tidal wave—the Iskalon Effect. Its first victim is Pavillion, where Luke and Leia watch helplessly as the glass shielding them from the ocean shatters . . .

(The Iskalon Effect)

- On Iskalon, Luke Skywalker and Leia Organa are washed out of Pavillion with only Leia's breather between them in the wake of the Iskalon Effect. Primor, who was just outside the glass when the wave hit, is dead. Luke and Leia see Kendle, alive and well, and try to follow her to safety, but are stopped and assaulted by Kiro, a sword-wielding Iskalonian. Meanwhile, Lando Calrissian, Mone, Chewbacca, C-3PO, and R2-D2 arrive on Gamandar in search of K3PX. While R2-D2 goes off on his own to explore, Lando slips into a disguise to seek out the droid through "subterfuge," a concept foreign to Mone. Lando uses the name "Captain Drebbel," based on his former foe, to talk to the head of the Imperials, Admiral Griggor Tower, to enlist his help in finding the droid, but Darth Vader is also after K3PX, and someone has tipped Tower off to the Rebels, and he isn't fooled for a moment. They find K3PX and mention their mission, trying to get its help by saying that Luke Skywalker, who is admired by Tay Vanis, is on Iskalon on the same mission. The name sparks an odd response in the droid . . . Meanwhile, back on Iskalon, Kendle retreats, but Kiro leads Luke and Leia to the surface. When Kendle catches back up to the Rebels over the dead body of Primor, Kiro tries to attack her again, and she flees. Kiro reveals that Kendle has betrayed them to the Empire, and it was he who smashed her breathing helmet before the Iskalon Effect, in order to stop her treachery. Kiro's had been broken too, so he had to return to the water to fix it and get more water, which is why he was gone when Luke and Leia found Kendle. Now they know that not only is the Rebel presence the cause for the Empire using the Iskalon Effect, but their friends on Gamandar have been betrayed by Kendle warning the Imperials. On Gamandar, the Rebel team, minus R2-D2, has been captured and placed in an Imperial cell . . .

(Tidal)

- Aboard the Executor, Darth Vader learns from K3PX that Luke Skywalker was on Iskalon when Tower activated the Iskalon Effect tidal wave, possibly killing the man he and the Emperor seek. On Iskalon, Luke is alive and, along with Kiro and Leia Organa, is fending off Chiaki creatures and an angry mob of Iskalonians, led by the traitor Kendle, who blame the Rebels for the Imperial attack. On Gamandar, Tower is about to speak with Lando Calrissian, Chewbacca, Mone, and C-3PO, when K3PX arrives and tells him that Vader is displeased with him. Tower is placed under arrest by Vader's orders. As he is taken away, R2-D2 arrives and frees the others. Soon, as the Millennium Falcon blasts off from Gamandar with ease (thanks to R2-D2 and his computer interfacing), Vader contacts Tower by holocomm, shows him the errors of his actions, then orders Tower's execution. On Iskalon, Kiro's helmet is hit, forcing Luke and Leia to charge with him to the water to save him. As they race for the edge of the Pavillion wreckage, a chiaki attacks, but is shot by the Falcon, causing it to crash down upon Kendle, killing her. They day is saved, and the heroes are reunited, but Kendle is dead and Pavillion is in ruins. As new leader of the Iskalonian school, Mone declares that there will be no more such disasters. The world will now be off-limits to air-breathers and the entire Iskalonian society will now live under the waters where they belong. Until the Empire is vanquished, none are welcome on Iskalon.

(Artoo-Deetoo to the Rescue)

- On Arbra, the mood is solemn. All leads on Yom Argo, Tay Vanis, and the critical Imperial plans Vanis had with him have been dead ends. However, the Rebel Alliance has learned (quite erroneously, it seems) that Han Solo is rumored to be alive and well and in possession of the information. This is an obvious Imperial ploy from a transmission on Gamandar, but Luke Skywalker, Leia Organa, and Plif take the opportunity to continue the hunt for Han, thinking that perhaps the rumor has some truth to it, and Han might've not ended up in Jabba the Hutt's hands as they thought. They head to Kabray in the Millennium Falcon. While there, Luke discovers a plot to kill the governor with poisoned food. Leia ends up hiding from Imperials by dressing as the Chanteuse of the Stars, a singer, and is forced out onto the stage to sing. As these two loose plot threads converge, a lahsbee in the crowd matures into a huhk and causes chaos, giving Luke the chance to knock over the governor's food, and Leia the chance to calm the huhk's "savage beast" nature with her singing.

(Chanteuse of the Stars)

- According to a "tall tale" told by Wedge Antilles to new recruits, the following takes place: Having received word that a presumably derelict ship may have come from the abandoned Rebel base on Hoth and could very well bear Luke Skywalker's old friend from Tatooine, Wedge Antilles (not our Wedge Antilles, but a different one), Luke and Leia Organa lead a mission to save him. They arrive only to find the ship apparently abandoned. Leia accesses the ship's recorder and hears the harrowing tale of Wedge Antilles and Janson (again, not our Wedge and Janson) in the weeks and months after the Battle of Hoth. Apparently Wedge and Janson had been trying to evacuate in a Y-wing when an AT-AT shot them down. They stayed alive overnight in a damaged AT-AT cockpit before re-entering Echo Base and fighting off Wampas. The two lived together as best they could until Wedge returned one day to find Janson slaughtered by scavengers. Wedge managed to attack the scavengers and steal their transport, evading Imperials and ending up stranded out here with a damaged ion link. The recording ends, and Luke thinks all hope is lost, but Wedge appears outside the window in an EVA suit. He was going back into the cargo hold on the ship to find an ion link he assumes the scavengers might've had. The friends are reunited, and they head back to the Rebel Alliance.*

(Hoth Stuff)*

*NOTE: According to *Planet Hoppers: Hoth: Under the Ice: Part III: Merchants of Death* (nice long title, huh?) this is actually a "tall tale" told by Wedge to new recruits. That allows this Marvel story to still exist. Basically, Wedge tells recruits that Hobbie dies so that they flip out when they finally meet him.

- Lando Calrissian and Chewbacca (under the guise of Captain Drebbel and his unnamed Wookiee companion), arrive on Arcan IV, hoping for clues as to where Han Solo is at the moment (since they have yet to hear for certain that he is at Jabba's Palace). They meet a group of pirates who are wanting to make good on a huge plan they've been working on, but need two artifacts, the Minstrel and the Dancing Goddess in order to do it. Lando tries to convince them that they should rescue Han because he was great at finding old artifacts, but when Lando slips up and calls the Wookiee "Chewie," they turn on him and they must escape, but not before learning that Han is definitely at Jabba's Palace. They make it most of the way back to their ship, The Cobra, before Sanda, the female of the group, catches up to them and sees that Lando already has the Minstrel. She freaks out, takes it, and kills her compatriots out of greed. Lando and Chewie escape from Arcan IV, all the while laughing about how Lando won both the Minstrel and Dancing Goddess in a card game a while back, and wondering just what the scoundrels' plans were for the artifacts.*

(The Big Con)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the fourth issue of that black and white series.

- Luke Skywalker, Leia Organa, R2-D2, and C-3PO are searching for Tay Vanis, a Rebel agent who has recovered Bothan spy datatapes that supposedly hold sensitive Imperial information. They are on an Imperial-controlled planet where he is suspected to have last been seen. When they ask a local droid manifest worker, LE914 (Ellie) to look up his name in the computer records, it sets off an alarm that sends stormtroopers after them. When Ellie saves C-3PO's life, they escape with Ellie and take the Millennium Falcon to Vanis' last known

destination. They find his downed X-wing and discover a holographic recording on-board. In it, Tay Vanis tells whichever Rebel happens to be listening that they crashed on the planet while fleeing with the Bothan tapes, but his partner, Yom Argo, has gone for help (the rescue never came because Argo was shot down in Lashbane). He mentions that he has placed the tapes in his droid, Ellie, and she has instructions to destroy them after two days (days which have long since passed). They break into the local Imperial prison to find Vanis, but instead find a withered man, tortured by Imperials and Darth Vader himself. They receive a recorded message from Vader claiming this is a "gift" for Luke. Ellie enters and sees her master. She gives the holotapes (which she did not destroy because she believed in Vanis and Vanis believed they would be rescued) to the others and asks them to leave. When they do, she cuddles up to Vanis' vegetative body and self-destructs. On the way out, the others find the base's main power core and set it to self-destruct as well, a final monument to the great Tay Vanis and his loyal Ellie.*

(Ellie)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the sixth issue of that black and white series.

- Lando Calrissian is captured by Bossk, 4-LOM, Dengar, and Guchluk and brought before Quaffug the Hutt, who is still angry that Lando once won his ceramowerx complex from him. Quaffug bets Lando over Lando's survival in a hunt, with him as the prey and the bounty hunters as the predators. If Lando survives, he can leave freely. Lando evades the hunters, finally entering Jokhalli territory and being taken into their village. The Jokhalli are compulsive game casters, so Lando gambles with them and wins their aid in capturing the bounty hunters. They bring the hunters back to Quaffug and the leader of the Jokhalli wants to kill Quaffug. Lando doesn't wish for the Alliance to take the rap for it, so he battles the Jokhalli warrior to the death (which actually ends in the warrior getting subdued, not killed) and wins Quaffug's life. Out of "gratitude," Quaffug gives Lando a no-questions-asked recommendation into the Hutt Guardsman' Guild, which Lando knows may be his only way to infiltrate Jabba the Hutt's palace and save Han Solo.

(The Bounty Hunters: Scoundrel's Wages)

- A group of Rebels, led by Dars Terue and Sergeant Garth Boskin, attack Sunis Starport and steal information from the Imperial communications terminal. The Rebel forces include Echo squad, Pink Boys squad, and the Uber-Men squad. The defeated Imperials include Major Veker, Alpha Detachment squad, Charlie Platoon, and a mercenary force, Mardik's Marauders, led by Roa Mardik.*

(Shootout at Landing Pad 94)*

*NOTE: This summary was provided by Luke van Horn. The story is set after the Battle of Hoth, yet before the formation of the New Republic.

- With Cloud City on Bespin and its Tibanna black market closed, the Rebel Alliance sends a scouting party to search for planets from which to procure Tibanna. The team ends up in the gas giant Taloraan, which is rich in Tibanna gas when their ship is disabled and they must take refuge with the Denfrandi clan, a group of humans who had been stranded on Taloraan years ago, and now live with the flying creatures. They are led by Laspevar, who tells the Rebels of another person who came aboard a flying machine, but was taken by the Wind Raiders (led by Genogri) and killed for his ship. The Wind Raiders have been attacking the Denfrandi and the Rebels, knowing they'll need the captured ship to get off the planet, are initiated into the clan and encourage the Denfrandi to strike the Wind Raiders. The Raiders are finally dealt a major blow and the Rebels get off the planet aboard the dead spacer's ship.

(Wind Raiders of Taloraan)

- Ma'w'shiye deserts the Rebel Alliance.
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #4)
- With the death of Prince Xizor, Mal Coramma sides with his niece, Savan, in bids to restore Black Sun to glory.
(conjecture based on *Coruscant and the Core Worlds*)
- Imperial Governor Stant Rosswell of Indu San is replaced by Governor Ekam Ouway.
(conjecture based on *Kella Rand Reporting*)

- *Bryce Agoris deserts from the Rebel Alliance.*
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #6)
- *Shanto Dhil, mayor of Port Bianco in the Tapani Sector, discovers a corusca gem-trafficking operation (being run by House Calipsa), but is unable to trace its source.*
(conjecture based on *Lords of the Expanse* via *TimeTales*, paraphrased)
- *Mining Guild officer Emily Janse joins The Chamber to avoid paying tariffs from her mines.*
(conjecture based on *Lords of the Expanse* via *TimeTales*, paraphrased)
- *Damara Decrilla represents House Mecetti in the Vor-cal hunt. In the same hunt, Annora Calandra replaces Derel Volk for House Cadriaan. Cadriaan also employs a team of Rebels to discover the motives of House Melantha.*
(conjecture based on *Lords of the Expanse* via *TimeTales*, paraphrased)
- *Trevas Jotane, a handsome young man was, to all outward appearances, a Knight of House Calipsa. In reality, he was an agent of the Imperial Security Bureau who was working in Tapani Sector in search of Adana Vermor, during the period leading up to the Battle of Endor. He arranged for Dunell and his Justice Action Network terrorists to raid the Unification Gala on Barnaba, in an effort to murder Vermor in the resulting confusion. However, Jotane failed to see that the JAN terrorists wanted Vermor for themselves, and she was cleared of any suspicion in the wake of this discovery. Jotane, his career in shambles, was reassigned to other cases.*
(conjecture based on *Tapani Sector Instant Adventures* via *TimeTales*, verbatim)
- *Gart, a spacer who knew the location of the ganjuko graveyard, is captured by ISB agents on Kothlis. He is interrogated and then replaced by ISB agent Cladus Glynn.*
(conjecture based on *Shadows of the Empire Planet Guide* via *TimeTales*, paraphrased)
- *The Bothans begin to grind the Frofli light-machinery industry to dust.*
(conjecture based on *Specter of the Past* via *TimeTales*, verbatim)
- *Captain Tresk Ortola receives his first command aboard the Corellian Corvette NovaFlare.*
(conjecture based on *Jedi Academy Sourcebook* and *Jedi Search* via *TimeTales*, abridged)
- *Emperor Palpatine orders all of his Guardsman training facilities to be consolidated in the Yinchorr system.*
(conjecture based on *Alien Anthology*)
- *Nile Audo begins to work for Mal Biron on Nwarcot Point.*
(conjecture based on *Secrets of the Sisar Run* via *TimeTales*, abridged)
- *Corporal Janse, a former BlasTech employee and expert marksman, defects to the Rebel Alliance, bringing with him several stolen BlasTech A280 rifles.*
(conjecture based on *Rebel Alliance Sourcebook*, *The Last Command*, and *Star Wars Customizable Card Game: Endor Expansion Set* via *TimeTales*, paraphrased)
- *While investigating an Imperial project known as Death-Hunter, the Alliance Intelligence agent known as Tigress breaks contact with the Alliance. Crix Madine informs Colonel Dursa Conegan, who sends a Special Ops group to find Tigress and discover the truth behind Death-Hunter. The agents arrive on Jaemus, where droid vessels linked to the project were sent. On Jaemus, they encounter R2-B4, Tigress' astromech, who gives them a message from her. She tells them to go to where the droid vessels are in the hands of Renikco (which they recognize is part of Renik, an Imperial Counter-Intelligence organization). They find the vessels and discover that they seem to be made for one passenger, but they are soon discovered by Imperials and forced to flee. R2-B4 then gives them another recorded message. Tigress tells them to go to Bescane, where kidnappings related to Death-Hunter have been carried out. They are to meet a contact, Cooper Dray, on Bescane in Lumchugger's Hub. Upon arrival in Lumchugger's Hub, the group saves two women from what appear to be slavers, and one, in gratitude, points them to the Arcade Omicron, where they meet Cooper Dray and his swoop gang, Cooper's Swoopers. Company enforcers (in league, it seems, with Imperials) arrive and attack. The group and the swoop gang escape into the streets, but Dray, due to his age fitting the profile of a kidnapping candidate, is captured by Imperials. After Dray is gone, Tigress appears and tells them that he is probably*

being taken to Moff Jesco Comark. Tigress then reveals herself to be Lady Amber Comark, the Moff's daughter. They seek out the forger known as "Lucky" Ordormire, in order to get clearances to head for the Wastes, where Imperial projects like Death-Hunter are being worked on. After a cyborg acting like a bounty-hunter (but with far more brainwashed single-mindedness), the product of Project Death-Hunter, attacks the group and Lucky as well, Lucky is happy to help them out in return for his escape. Unfortunately, Amber has been kidnapped herself by the Death-Hunter. After some creative bribery, the Special Ops group heads for Zeta Zero Nine, where Death-Hunter's homebase is located and where Amber is being taken. Upon arrival, the team is captured and taken below the planet's surface, where they are placed into custody. Comark tells them that he is wanting to use Death-Hunters to replace greedy bounty hunters as Imperial enforcers, but no sooner does he reveal his plan than does a body fall from above. It's a guard, killed by Amber, who was taken back for her safety, but who is now openly showing her father that she's in league with the Alliance. She and the team escape (with a thankful Dray) in the nick of time, just as concussion missiles they fire from their submersible destroy the Death-Hunter base. As they leave Zeta Zero Nine, Amber can only mourn for her father, warped as he was, and wonder if this is truly the end of the Death-Hunter project.

(Death-Hunter)

- Shortly before the Battle of Endor, Supreme Prophet of the Dark Side Kadann disagrees with Emperor Palpatine's belief that the Empire will be guaranteed a victory in the upcoming battle. Palpatine does not take this criticism well and sends Inquisitors to Dromund Kass to "reeducate" the Prophets. The Prophets see this coming and escape to the planet Bosthirda. (conjecture based on *Evil Never Dies: The Sith Dynasties*)
- When the Rebel Alliance learns that more prisoners from the Battle of Hoth are being held at an Imperial facility above the planet Bakura, Rogue Squadron, led by Wedge Antilles, heads for the facility. The rescue is a somewhat successful. Derek "Hobbie" Klivian is shot down, but rescued by Wedge from the surface. As for the prisoners, three rescue vessels are loaded with comrades before preparing to depart. Unfortunately, one of the vessels is destroyed by a newly-arrived Imperial vessel, which, despite the urgings of General Crix Madine, the Rogues cannot capture. It is able to vanish into hyperspace, but Madine tracks its trajectory to the planet Geonosis. The Rogues and their allies head to Geonosis, where they are able to take out the carrier and other Imperial vessels, but, again, a Rogue is shot down. Wedge's X-wing is damaged, forcing him to crash land on the surface of Geonosis, where he encounters Imperials and malfunctioning Clone War-era battledroids. He is able to escape, though, when he finds a damaged, but functional Jedi Starfighter, also left from the Clone Wars era. Before his astromech can make the vessel flight-worthy, Wedge comes under fire from an Imperial gunship, piloted by the traitorous Sarkli. With the help of an E-web, though, Wedge blows Sarkli out of the sky, then uses the Jedi Starfighter to rejoin the Rebel vessels in orbit in taking out a few more Storm Commando-issued Imperial starfighters before they all make their way out of the system. A short while later, Wedge undertakes another mission for Madine, using an A-wing to sneak into a shielded Imperial facility near Destrillion. Inside, he finds a gas platform, a fast assault by new Imperial TIE Hunter starfighters (a type of TIE with X-wing style S-foils), and an Imperial convoy leaving the area. Unsure of what this might mean, Wedge returns to the rest of the Rebel force, which is under attack by a superlaser on the surface of Destrillion. Using Y-wings, a stolen AT-ST, and then a stolen AT-AT, Wedge is able to bring down the superlaser, ensuring the safety of his comrades. A short time later, several TIE Hunters, captured from the events at Destrillion and Destrillion, are put to good use. Rogue Squadron poses as Imperial TIE Hunter pilots, guiding a "captured" Rebel vessel full of explosives into the shield control center of the Fondor shipyards, allowing them to carry out a full-scale assault against a new Super Star Destroyer that is being rigged with cloaking generators. The Rogues destroy the cloaking devices, then the ship itself, ensuring that while the Empire may have Super Star Destroyers at their disposal, for now, they won't be able to hide them from Rebel eyes.

(Rebel Strike)

- As the Rebel Alliance makes their preparations for the Battle of Endor, they need supplies. The Empire has cut off one of their major supply bases, so Lando Calrissian, Ace Azzameen,

and others work to form a coalition of smugglers under Dunari (a friend of Ace's family), in order to resupply the Rebellion. They pull it off, despite attacks from Imperials and simple raiders. The smuggler's coalition eventually gets in a bad position when one of their members, the Hurrim, convince the Rebels and fellow smugglers to help capture a convoy in the Nezni system. They do so, but then the Hurrim start killing the civilians that were manning the ships. The Rebels stop the Hurrim, and Denali kicks them out of the smuggler's coalition, but the image of Rebel-aided smuggler's killing civilians is one that may take a while to remove from the minds of many who learn of the slaughter. Denali, who has his reputation stained some by the Hurrim's actions (prompting him to later put a bounty on them), earns a few good points by soon helping Ace to save Emon from Imperial clutches. Emon was captured during one of his many raids, but they free him and give him a safe haven at Denali's Casino. Unfortunately, this is only a safe place for a very short time, as the Hurrim set the Imperials on Denali's trail, revealing his deal with the Alliance. The Imperials attack the Casino, forcing them to evacuate. As Ace and the other Azzameens look into the possibility of a traitor in their midst, revealing the movements of the family, the Hurrim being attacking ships while pretending to be Rebels. (They figure that if it gave the Rebels a tarnished reputation once, then it'll be just as effective when done over and over again.) They manage to stop the Hurrim in a major attack on the Hurrim base, which ends with the destruction of the base, the capture of Glovov Nakhym (the Hurrim leader), and even the destruction of the Corruptor, under formerly-disgraced Imperial Admiral Holtz. As for the case of the Azzameen spy, Ace and Emon have discovered their old family data core at a scrap yard, but they haven't found any useful information yet . . . A short time later, at the urging of Borsk Fey'lya, the Ace and other Alliance pilots aid in a mission to smuggle Bothan spies into the Imperial construction crew for the Death Star II. Their vessel is attacked during the mission, though, and the raiders are revealed to be working for the Sullustans, fellow Rebels (and supposed allies against Palpatine). After a desperate hunt to figure out whether this is true (and to keep the Sullustans' grudge against the Bothans over an attack on Sullust that the Bothans knew about but never warned them of ages ago from exploding into a Rebel civil war), Ace and his sister Aeron track the raiders . . . only to find that the raiders have set up camp at the old Azzameen family base. With the help of the Rebels, Ace and Aeron lead a raid to their old home, only to discover their quarry (Sullustans and their own uncle, Antan) escaping, leaving a bomb behind. The bomb is disarmed, but there can be little doubt of who is the traitor in the Azzameen family now. It's good ol' Uncle Antan. Meanwhile, the Bothan spies that have reached Endor are discovered and attacked. Few survive, but when they do, they note that the Sullustans could've helped them, but refused to. This makes tensions even higher between the two races. Luckily, the Bothans did manage to bring some useful information about the possibility of stealing the Imperial shuttle Tydirium from Zhar, which would let them have the codes and clearances to get through Imperial forces at the construction site. Ace takes the family ship, the Otana, to Zhar, where he and other Rebels manage to steal the Tydirium. They return to the fleet, where they are met by another returning ship, a Sullustan vessel that has captured the leader of the Sullustan raiders, who claims that they were paid by the Empire to help create animosity within the Rebel ranks. The Sullustan/Bothan conflict cools down for now. The Azzameens are then contacted by the traitorous Antan, who wishes to explain why he aided the Empire. The others, Ace included, meet him at the old Azzameen (and raider) base, where Antan tells them that Ace's father Tomaas and older brother Galin, who were believed dead, were actually taken captive by the Empire and sent to the spice mines of Kessel. Antan was supposedly trading his aid in the Sullustan setup for their freedom. Now that the plot has failed, they'll need to free Tomaas and Galin another way. The family takes off in their various vessels for Kessel, but when they stop to check computer records for where Tomaas and Galin are being held, they discover that they have been had! Antan has set them all up in order to save his own skin. Imperials show up to arrest all of the other family members, but they manage to escape. They will make it back to the Rebel fleet in time for Ace to help man one of the Millennium Falcon's gun turrets during the Battle of Endor, but the rift in the Azzameen family is now too large to close. Someday, they'll make Antan pay for his betrayal . . .

(X-wing Alliance)

- At around the same time that Ace Azzameen helps steal the shuttle Tydirium from Zhar, another mission is undertaken with the help of Rogue Squadron and Crix Madine. That second mission manages to steal another shuttle, this time from the Imperial Academy on Prefsbelt IV. (To be continued below . . .)*

(Rogue Leader)*

*NOTE: This summary is based on the *Rogue Squadron II: Rogue Leader* video game, not the comic book mini-series *X-wing: Rogue Leader*.

- Aboard High Inquisitor Tremayne's ship, the Interrogator, Captain Jovan Vharing awaits Tremayne in Tremayne's chambers, to report on a failure caused by Senior Lieutenant Leeds. When Tremayne arrives, he takes no mercy on the captain, Force-choking him to death. As Vharing dies, he remembers back to when he came aboard after the execution of his mentor, Captain Nolaan, and has an out-of-body experience where he finds himself viewing the bridge before his spirit moves beyond this plane of existence. The crew doesn't bat an eye as they proceed in their mission, and stormtroopers get rid of Vharing's body.

(The Longest Fall)

- Salacious Crumb lures Melvosh Bloor of Beshka University to Jabba the Hutt's throne room as entertainment for Jabba. Jabba finds it highly amusing to feed Bloor to his rancor.
- While hunting a Yootak on the forest moon of Endor, Graef of Tribe Panshee is nearly defeated by the creature, but is saved by Rebel Alliance scout Captain Junas Turner. The two begin conversing as best they can with two different languages, until a group of Imperial scouts catches them. They are sent to a prison on the planet Balis-Baurgh. By imitating the sounds of security and controller droids with his flute, Graef manages to free himself and Junas. They escape in an Imperial shuttle and head back to Endor, vowing to return for the other captive Rebels as soon as they can. (To be continued below . . .)

(Escape from Balis-Baurgh)

- After getting Tamtel Skreej drunk, Lando Calrissian steals his luggage and armor, so he can use them to infiltrate Jabba's palace on Tatooine.*
(conjecture based on *Skreej*)*

*NOTE: See note with story summary.

- Using the recommendation to the Hutt Guardsman's Guild that he got from Quaffug, Lando Calrissian participates in a survival game set up by Jabba the Hutt. It is through this game that Jabba will determine who he takes as a guardsman. Lando, as Tamtel Skreej, faces several challenges, all with Boba Fett as referee. First, he leaps a pit holding the rancor. Next, he has to defeat the palace holochess champion (a Wookiee) and live. Third, he has to steal a helmet from a sleeping Gamorrean guard. Last, he has to sneak into a krayt dragon lair and steal three eggs. Having completed these challenges, he and two other finalists are brought before Jabba. Lando/Tamtel bows and pays respects, which causes Jabba to kill the other two for their lack of the same courtesy. Lando is officially accepted as Jabba's new guardsman.

(The Gambler's Quest)

- On Tatooine, Tamtel Skreej's luggage has been stolen by a man and woman whom he was drinking with the night before. He tracks them down to a speeder shop, then Jabba's palace. Inside, he finds Lando Calrissian wearing his armor and using his identity, but Lando gets rid of him before he can cause trouble.*

(Skreej)*

*NOTE: It is difficult to tell if this is meant as mere comedy or an actual Official story, though the former is most likely. Take its inclusion with a grain of salt.

- Nima'tar, a Twi'lek slave of Jabba the Hutt, sees Oola arrive as her replacement and believes she will soon be killed. She uses this as motivation to escape, and Lando Calrissian, as Tamtel Skreej, doesn't stop her. She later uses information from her time as a slave in her university thesis.

(The One That Got Away)

- The Rebel Alliance fleet begins gathering near Sullust, the entrance to the Sanctuary Pipeline, in preparation for an attack on the Death Star II.
(conjecture based on *Star Wars: Episode VI--"Return of the Jedi"*)

- *A few months after being sent to remove the Imperials from Abridon, Brenn Tantor's Rebel forces have the Imperials under siege in the city of Sayan. They are able to take out the Imperials, thereby saving some of the A-wings being built in Sayan, but, unfortunately, "some" just means four starfighters in this case. Those that do survive, though, head for Sullust to rendezvous in preparation for the Battle of Endor. (To be continued below . . .)*
(Force Commander)
- *Bib Fortuna learns from his B'omarr monk contacts that his friend Nat Secura is to be fed to the rancor. Bib races to Jabba's audience chamber and convinces the Hutt to wait two days. Bib then takes Nat from his cell and has the B'omarr monks transfer his brain to a jar. Jabba then drops the body in with the rancor, which destroys it, but Bib had promised Nat a clone body, so it is of little import. Later, Nat is given a brain spider to walk in. (To be continued below . . .)*
(Of the Day's Annoyances: Bib Fortuna's Tale)
- *After killing some of Jabba the Hutt's goons in Mos Eisley, Dannik Jerriko makes his way into Jabba's Palace. (To be continued below . . .)*
(Out of the Closet: The Assassin's Tale)
- *Mara Jade is sent to Tatooine to kill Luke Skywalker. To do so, she infiltrates Jabba the Hutt's palace as a dancer-for-hire named Arica. (To be continued below . . .)*
(Sleight of Hand: The Tale of Mara Jade)
- *The Ssi-Ruuk attack Bakura.*
(conjecture based on *Truce at Bakura*)
- *The "Hammers" Elite Armor Unit is placed back on the active duty roster.*
(conjecture based on *Special Military Unit Intelligence Update*)
- *Kira Lar is assigned to General Crix Madine's personal staff.*
(conjecture based on *Star Wars: The Roleplaying Game* profile for Kira Lar, found on the Wizards of the Coast website)
- *The Alsakan tessent idol is lost, taken from Alsaka.*
(conjecture based on *Race for the Tessent*)
- *Chiraneau is promoted to Admiral by Admiral Firmus Piett and placed aboard the Executor as communications expert.*
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- *The continent Raltez finishes forming on Kriekaal.*
(conjecture based on *The Official Star Wars Adventure Journal* #13 via *TimeTales*, paraphrased)
- *Kin Kian is transferred from Aggressor Wing to Rogue Squadron.*
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- *Crix Madine recruits Midge to serve as a technician during the Endor moon operation.*
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- *Keir Santage is rescued from an Imperial detention facility by Wedge Antilles and soon joins Rogue Squadron as a supply officer.*
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- *Karie Neth, a member of Rogue Squadron, temporarily begins flying with Gray Two to replace a deceased Bothan gunner.*
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- *Marnor is promoted to Rebel Alliance Corporal and given command of mechanics aboard Home One.*
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- *Rebel Alliance forces make a raid on the Imperial Academy at Carida, which includes Grey Squadron's Lieutenant Telsij, who survives.*
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- *Ten Numb joins the Rebel Alliance.*
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- *Sienar Fleet Systems releases the TIE Defender starfighter. It features three sets of solar panels, Novaldex shield generators, a hyperdrive, and proton torpedo launchers, making it vastly different from any previous TIE design. The high cost of manufacturing, plus political*

considerations, give it a very small production run. Of those few politicians arguing in defense of the design is Countess Iran Ryad.

(conjecture based on *More Starships!*)

- Various Imperial military assignments are made in preparation for Palpatine's trap at Endor. The first TIE Defender squadron, Onyx Squadron, is readied for battle. Obsidian Squadron has been called in from Cloud City to defend the Death Star II. The prestigious Saber Squadron, led by Soontir Fel and Phennir, is assigned to defend the Avenger. Scythe Squadron is assigned to defend the station's interior. The Emperor's Shield Squadron is assigned to protect Palpatine's shuttle during his forthcoming visit. The Scimitar TIE bomber Squadron is charged with protecting the shield generator. Major Mianda is put in command of all TIE fighter squadrons defending the station. All in all, the strategic placement of squadrons for the Battle of Endor is in motion.

(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)

- Stormtroopers on their first survey of Endor discover the Ewoks. When one puts a flower in the lead trooper's blaster, they determine that the furballs are trying to block their weapons and open fire. A few days later, one of them ends up captured and, apparently, eaten. Luckily, they will soon be called upon to kick some Rebel butt (only to end up terrified and attacked by these "monsters" again).

(Apocalypse Endor)*

*NOTE: The way the narrator in this story talks makes it sound as though he is speaking of first contact *overall* with the Ewoks. However, the fact that he was still there to be ordered into battle with the Rebels by Vader and the context clues in the issue suggest that by "first contact" with the Ewoks, he meant for his team and himself. Take the placement here loosely.

- As the Rebel fleet begins to mass near Sullust, Rogue Squadron leads a mission to raid Cloud City on Bespin for needed Tibanna gas.*

(Rogue Leader)*

*NOTE: This summary is based on the *Rogue Squadron II: Rogue Leader* video game, not the comic book mini-series *X-wing: Rogue Leader*.

- En route from Coruscant to Endor, Darth Vader reflects on the events of his life, from his first arrival on Tatooine to the circumstances that have led him to leave for Endor on the Emperor's orders.*

(The Rise and Fall of Darth Vader)*

*NOTE: The bulk of this book is told through flashbacks to various points in Anakin Skywalker's life. Thus, most of the time, one will not find summaries of those segments, as they are simply repeating the events of the six films. This segment creates the framing story from which those flashbacks emerge.

Imperial Garrisons (AJ12 short story: Timothy S. O'Brien)

Imperial Garrisons (AJ12 short story: Timothy S. O'Brien)

Standard Battle Garrison Theory

Models

Perimeter, Defenses, and Design

Garrison Layout

Personnel

Army

Navy

COMP NOR

Imperial Intelligence

Stormtrooper

Staffing Policy

Droids

Vehicles

Multiple Garrisons

Local Community and Social Issues

Military Issues

Seizure

Alternate Tactics

Questions?

Major Qol's Transcript Notes

Of Possible Futures: The Tale of Zuckuss and 4-LOM [continued] (TOTBH short story: M. Shayne Bell)

Of Possible Futures: The Tale of Zuckuss and 4-LOM [continued] (TOTBH short story: M. Shayne Bell)

The Emperor's Trophy (SWGMA11/SWH short story: Peter Schweighofer)

The Emperor's Trophy (SWGMA11/SWH short story: Peter Schweighofer)

X-wing Miniatures Game [continued] (miniatures game series: Fantasy Flight Games)

Imperial Veterans Expansion Pack Rules Supplement (miniatures game: Fantasy Flight Games)
Disable the Relays

Ewoks [continued] (comic series/cartoon series/children's book series: Dave Manak & Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford & James Howe & Judy Herbstman & Melinda Luke & Jane E. Gerver & Joe Johnston)

Ewoks [continued] (cartoon series: Paul Dini & Bob Carrau & Linda Wolverton & Michael Dubil & Sam Wilson & Stephen Langford)

Season 2 [continued]

The Crystal Cloak (cartoon: Paul Dini)
The Wish Plant (cartoon: Bob Carrau)
Home is Where the Shrieks Are (cartoon: Bob Carrau)
Princess Latara (cartoon: Paul Dini)
The Raich (cartoon: Michael Reaves)
The Totem Master (cartoon: Bob Carrau)
A Gift for Shodu (cartoon: Paul Dini)
Night of the Stranger (cartoon: Paul Dini)
Gone With the Mimphs (cartoon: Linda Wolverton)
The First Apprentice (cartoon: Paul Dini)
Hard Sell (cartoon: Michael Reaves)
A Warrior and a Lurdo (cartoon: Michael Dubil)
The Season Scepter (cartoon: Bob Carrau)
Prow Beaten (cartoon: Bob Carrau)
Baba's Rival (cartoon: Linda Wolverton)
Horville's Hut of Horrors (cartoon: Paul Dini)
The Tragic Flute (cartoon: Bob Carrau)
Just My Luck [continued] (cartoon: Michael Dubil)
Bringing Up Norky (cartoon: Bob Carrau)
Battle for the Sunstar (cartoon: Paul Dini)
Party Ewok (cartoon: Bob Carrau)
Malani the Warrior (cartoon: Stephen Langford)

Ewoks [continued] (comic series: Dave Manak)

The Black Cavern (comic: David Manak)

The Black Cavern
Risky Business
Trapped in the Cavern

Star Wars Magazine Comics [continued] (comic series: Rik Hoskin & Mike Barr & Martin Fisher & Chris Cooper & Robin Etherington)

Drone Alone (SWMUK comic: Chris Cooper)

Star Wars Galaxies Trading Card Game [continued] (card game scenario series: LucasArts & Sony Online Entertainment)

Booster Shot (card game scenario: LucasArts & Sony Online Entertainment)

The Unknown Regions [continued] (RPG: Sterling Hershey & Rodney Thompson & Daniel Wallace)

The Unknown Regions [continued] (RPG: Sterling Hershey & Rodney Thompson & Daniel Wallace)

Rogue Seven is Down

Star Wars Adventures [continued] (comic series: Jeremy Barlow & Tom Taylor & Chris Cerasi)

- The Will of Darth Vader (comic: Tom Taylor)
- Ewoks (comic series: Zack Giallongo)**
 - Shadows of Endor (comic: Zack Giallongo)
- Imperial Ace (video game: THQ)**
 - Imperial Ace (video game: THQ)
- X-wing vs. TIE Fighter (video game series: Lawrence Holland)**
 - A Test of Skill (video game: Lawrence Holland)
 - The Academy
 - Imperial Training--Single Player
 - Gunnery Training
 - Training Exercises
 - Imperial Training--Single Player
 - Proton Torpedoes
 - Shields and Minefield
 - Inspection
 - The Academy [continued]
 - Imperial Training--Single Player [continued]
 - Concussion Missiles
 - Training Exercises [continued]
 - Imperial Training--Single Player [continued]
 - Heavy Rockets
 - The Academy [continued]
 - Imperial Training--Single Player [continued]
 - Wingmen and Orders
 - Training Exercises [continued]
 - Imperial Training--2 Player Cooperative
 - Escort
 - Space Bombs
 - The Academy [continued]
 - Imperial Training--2 Player Cooperative
 - Custom Dogfight
 - Training Exercises [continued]
 - Imperial Training--2 Player Cooperative [continued]
 - Disabling Training
 - The Academy [continued]
 - Imperial Training--2 Player Cooperative [continued]
 - Warhead Interception
 - Imperial Training--8-player
 - Defend Imperial Star Destroyer Allecto
 - Attack on Mon Calamari Cruiser Near Ekuda
 - Melees
 - Free-for-Alls
 - Basic Furball
 - Furball with Wingmen
 - Furball in an Asteroid Cluster
 - Furball for Two-man Teams
 - Furball in an Asteroid Cluster for Two-man Teams
 - Furball with 2 Four-man Teams
 - Shooting Gallery
 - Pirate Targets
 - Minecleaning
 - Turkey Shoot for Two-man Teams
 - Destroy Rivals' Supply Cache for Two-man Teams
 - Escort Duty for Two-man Teams
- Balance of Power (video game: Lawrence Holland)
 - Melees

- Balance of Power
 - Starship Turkey Shoot for Two 4-man Teams
 - Cargo Switch for Two 4-man Teams
 - A Test of Skill [continued] (video game: Lawrence Holland)
 - Tournaments
 - Against All Others
 - Free-for-All Triathlon
 - Mixed Melee Pentathlon
 - Rebel Starfighter Pentathlon
 - Imperial Starfighter Pentathlon
 - Two-way Challenges for Four-pilot Teams
 - Attack and Defend Triathlon (2/team)
 - Mixed Melee Pentathlon (2/team)
 - Rebel Starfighter Pentathlon (2/team)
 - Imperial Starfighter Pentathlon (2/team)
 - Four-way Challenges for Two-pilot Teams
 - Mixed Melee Triathlon (4/team)
 - Rebel Alliance vs. The Empire
 - Rebel Operation: Quick Strike
 - Attack on Imperial Factory Drekker
 - Ambush of Rebel Supply Recovery from Abran Cluster
 - Attack on Tortali Platform
 - Ambush Arms Smugglers Near Ytha'ac Cluster
 - Interdiction of Starfighter Deployment
 - Attack on Rebel Convoy Near Athega
 - Rescue from Imperial Prison Ship Dargon
 - Hit and Fade on Elliirad Platform
 - Imperial Fleet Operation: Clean Sweep
 - Dreadnought Warlover Attacks Rebel Cargo Operation
 - Raid on Goibniu Platform
 - Raid on Rebel Factory Koensayr 42
 - Attack on Imperial-class Star Destroyer Tormentor
 - Ambush of Rebel Leader at Airam Platform
 - Raid Imperial Convoy Near Atterol
 - Frigate Duel--Malevolent vs. Endeavor
 - Attack on Victory-class Star Destroyer Formidable
 - Balance of Power [continued] (video game: Lawrence Holland)
 - Rebel Alliance vs. The Empire
 - Balance of Power in the Airam Sector
 - Two on Two--Alliance CRLs vs. Imperial STRKCs
 - 4 Imperial Warships vs. Mon Calamari Cruiser Chie
 - Attack on Secret Imperial Base
 - Attack on Rebel Capitol Ships
 - ISD Conqueror vs. 3 Alliance Frigates
 - Attack on Imperial Shipyard
 - Imperial STRKC Ull vs. Alliance DREAD Karei
 - Campaigns
 - Spreading the Rebellion*
 - Imperial Task Force Vengeance*
- *NOTE: The various levels before the two campaigns are mostly training missions, many of which are presumed to be on a simulator. The build-up in the Airam sector is the same for both sides, but then the missions diverge. We are generally told to assume that the good guys win in a *Star Wars* video game, but I've tried to keep my summary generic on almost every point, so that only the very ending would make you have to decide between the Rebel or Imperial campaign.**
- X-wing Alliance (video game: LucasArts)**
- X-wing Alliance (video game: LucasArts)
 - A Path to Victory

- Opening Cutscene
- Family Business
 - Aeron's Lesson: Transport Operations
 - Emon's Lesson: Weapons
 - Aeron's Error: Data Recovery
 - Sticking it to the Viraxos: Covert Delivery
 - Black Market Bacta: Cargo Transfer
 - Rebel Rendezvous: Aid the Alliance
 - Nowhere to Go: Escape Imperial Attack
- Azzameens Elude Imperial Capture
- Joining the Rebellion
 - Deep Space Strike Evaluation
 - Starfighter Superiority Evaluation
- Pilot Proving Grounds
 - Ringer 1
 - Crazy Eight
 - Fly Through
 - Hot Fly Through
 - There and Back
 - Droid Rescue
 - Dangerous Droid Rescue
- Clearing the Way
 - Convoy Attack
 - Rescue Uncle Antan
 - Reconnaissance of Imperial Task Force
 - Rescue Echo Base Prisoners
 - Recover Imperial Probe
 - Stop Resupply of ISD *Corrupter*
 - Destroy Imperial Sensor Net
- Rebels Escape into Hyperspace
- Secret Weapons of the Empire
 - Flight Staff Transfer
 - Engage Imperial Prototypes
 - Kill K'Armyn Viraxo
- Kupalo Defects to the Dark Side
- Secret Weapons of the Empire [continued]
 - Raid Production Facility
 - Defend CRS *Liberty*
 - Destroy Imperial Research Facility
- Zaarin Speaks with Imperial Officers
- Over the Fence
 - Liberate Slave Colony
 - Supply Rebels with Warheads
 - Recon Imperial Research Facility
 - Investigate Imperial Communications Array
- Rebels Intercept Death Star II Plans
 - Plant Listening Device
 - Rendezvous with Defector
 - Scramble!
- The Bothan Connection
 - Shipment to Mining Colony
 - Reconnaissance of Imperial Convoy
 - Mining Colony Under Siege: Rescue Aeron
- TIE Fighter (video game series: LucasArts)**
- The Stele Chronicles (video game: LucasArts)
 - Early Training

Prologue	
Early Training	
The Imperial Pilot's Handbook	
Starfighter Systems and Basic Tactics	
Introduction	
Power Systems	
Flight Control	
Sensor Systems	
Weapons	
Targeting Systems	
Defense Systems	
Navigation	
Damage Control Systems	
Communication	
Life Support	
Standard Operational Directives	
Starfighter Combat	
Situational Awareness and Energy Management	
Situational Awareness and the Combat Multiview Display (CMD)	
Energy Management and the LES Display	
Basic Energy Configurations	
Normal Maintenance	
Speed	
Normal Attack	
Speed Attack	
Slow Down (Non-threat Charging)	
Weapons, Targets, and Firing Configurations	
Homing Projectiles	
Cannons	
Beam Weapons	
General Notes on Combat	
Communications in Battle	
Mission Start (Shielded Craft)	
Training Simulator	
Assault Gunboat (GUN)	
Level 1	
Level 2	
Level 3	
TIE Defender (T/D)	
Level 1	
Level 2	
Level 3	
Level 4	
Level 5	
Missile Boat (MIS)	
Level 1	
Level 2	
Level 3	
Level 4	
Level 5	
Level 6	
TIE Fighter (T/F)	
Level 1	
Level 2	
Level 3	

- TIE Interceptor (T/I)
 - Level 1
 - Level 2
 - Level 3
- TIE Bomber (T/B)
 - Level 1
 - Level 2
 - Level 3
- TIE Advanced (T/A)
 - Level 1
 - Level 2
 - Level 3
- Combat Chamber
 - TIE Fighter Combat
 - Gunnery
 - Flight Leaders & Wingmen
 - Destroy Depot
 - Destroy a Probe
 - TIE Interceptor Combat
 - Threat Display
 - Ambush!
 - Clear Minefield
 - Combined Attack
 - TIE Bomber Combat
 - Proton Torpedoes
 - Space Bombs
 - Torpedo Run
 - Bombers Armed with Missiles
 - TIE Advanced Combat
 - Concussion Missiles
 - Rocket Attack
 - Preemptive Strike
 - Hyperdrive Upgrade
 - Assault Gunboat Combat
 - Shields
 - Teamwork
 - The Challenge
 - Escort Duty
 - TIE Defender Combat
 - Dogfighting!
 - Tractor Beam
 - Inspect and Disable
 - Disable and Capture
 - Missile Boat Combat
 - Dual Warheads
 - Anti-warhead Defense
 - Disabling Minefield
 - Missile Boat vs. TIE Defender
- The Aftermath of Hoth
 - Patrol Jump Point D-34
 - Red Alert
 - Counter Attack
 - Outpost D-34 Has Fallen
 - Attack Rebel Lt. Cruiser
 - Destroy the Luksa
- The Sepan Civil War

- Respond to S.O.S.
- Intercept Attack
- Rescue War Refugees
- Capture Enemies
- Guard Resupply

Gun Nut (RPG: Jeff Quick)

- Gun Nut (RPG: Jeff Quick)
 - The Obligatory Stormtrooper Battle
 - Technical Difficulties
 - Droidspeak
 - Airtight Garage

Special Ops [continued] (AJ short stories: John Beyer & Kathy Burdette)

- Shipjackers (AJ13 short story: John Beyer & Kathy Burdette)
- Drop Points (AJ14 short story: John Beyer & Kathy Burdette)

The Battles of Taul (AJ short stories: Gary Haynes)

- Uninvited Guests (AJ1 short story: Gary Haynes)
- Return to Taul (AJ2 short story: Gary Haynes)

Surprise Visit (AJ4 short story: Stephen Crane)

- Surprise Visit (AJ4 short story: Stephen Crane)

Starfighters Down (CM38 RPG short story: William W. Connors)

- Starfighters Down (CM38 RPG short story: William W. Connors)

Dandrian's Ring (CM49 RPG short story: Chris Hind)

- Dandrian's Ring (CM49 RPG short story: Chris Hind)

Paid in Full (CM41 RPG short story: Lester W. Smith)

- Paid in Full (CM41 RPG short story: Lester W. Smith)
 - Harridan's Honeymoon
 - The Museum of Flight
 - The Boneman's Rest
 - Unwelcome Guests
 - It's So Hard to Say Goodbye

Jet Packs: A Great Pick-Me-Up (CM44 RPG short story: Stephen A. Marinaccio)

- Jet Packs: A Great Pick-Me-Up (CM44 RPG short story: Stephen A. Marinaccio)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

- Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)
 - Three: The Loneliness

The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)

- The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)
 - Endor Entry

Cloud Cover (G3 short story: Bill Slavicsek)

- Cloud Cover (G3 short story: Bill Slavicsek)
 - Trouble in the Clouds
 - Chaos on the Promenade
 - Doing Some Legwork
 - Monster in Room 564
 - Escape from Cloud City
 - Race to the Cargo Bay
 - The Civilian Assembly
 - Ambush in the Sky

The Adventures of Stevan Makintay (AJ/SWH short stories: Carolyn Golledge)

- Firepower (AJ8/SWH short story: Carolyn Golledge)
- Desperate Measures (AJ10 short story: Carolyn Golledge)

The Ewok Adventures (telemovie series: Bob Carrau & Ken Wheat & Jim Wheat & George Lucas)

- Caravan of Courage (telemovie: Bob Carrau & George Lucas)
 - Main Titles / The Lost Children
 - Found

- In the Village
- The Sacred Tree
- Communication
- Just You and Me
- A Clue
- Danger
- Caravan
- Ewok Assistance
- The Long Road
- Firefolk
- How Far
- The Fortress
- Escape
- Reunited / End Credits
- The Ewoks and the Lost Children (children's book: Amy Ehrlich)**
- The Ewoks and the Lost Children (children's book: Amy Ehrlich)
- The Ewok Read-Along Adventures (read-along book series: Buena Vista Records)**
- The Ewok Adventure (read-along book: Buena Vista Records)
- The Battle for Endor (telemovie: Ken Wheat & Jim Wheat & George Lucas)
- Main Titles / Under Attack
- Captured
- Ewok Ingenuity
- New Friends
- Hospitality
- "Find Me That Child"
- Remembering the Past
- A Familiar Voice
- Unlock the Power
- Jail Break
- Get Them
- Into the Woods
- "Here They Come!"
- Modern Defense
- Goodbye
- End Credits
- The Ring, the Witch, and the Crystal (children's book: Cathy East Dubowski)**
- The Ring, the Witch, and the Crystal (children's book: Cathy East Dubowski)
- The Ewok Read-Along Adventures [continued] (read-along book series: Buena Vista Records)**
- The Battle for Endor (read-along book: Buena Vista Records)
- Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)**
- Resurrection of Evil (comic series: Archie Goodwin & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Randy Stradley & Chris Claremont)
- Death Probe (comic: Archie Goodwin)
- The Dreams of Cody Sunn-Childe! (comic: Wally Lombego)
- Droid World! (comic: Archie Goodwin)
- The Further Adventures (read-along book series: Archie Goodwin & David Michelinie)**
- Droid World (read-along book: Archie Goodwin)
- Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie &**

Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Resurrection of Evil [continued] (comic series: Archie Goodwin & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Randy Stradley & Chris Claremont)

The Third Law (comic: Larry Hama)

Rogue Squadron [continued] (video game series: LucasArts)

Rogue Leader [continued] (video game: LucasArts)

Prisons of the Maw

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Battlefront [continued] (video game: LucasArts)

Historical Campaigns [continued]

Galactic Civil War [continued]

Bespin*

The Liberation of Cloud City*

Battle in the Clouds*

*NOTE: Apparently this "liberation" of Cloud City doesn't last very long, as the Imperials are in control and the true, final liberation comes later.

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Resurrection of Evil [continued] (comic series: Archie Goodwin & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Randy Stradley & Chris Claremont)

The Last Jedi (comic: Mike W. Barr)

The Crimson Forever [continued] (comic: Archie Goodwin)

Chapter I

Chewbacca's Story: Rage in the Red Nebula! [continued]

Against the Scarlet Night

Resurrection of Evil (comic: David Michelinie)

To Take the Tarkin (comic: David Michelinie)

Vader Adrift (SWIS12/DRS12 short story: Ryder Windham)

Vader Adrift (SWIS12/DRS12 short story: Ryder Windham)

Death-Masque (comic: Steve Moore)

Death-Masque (comic: Steve Moore)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Resurrection of Evil [continued] (comic series: Archie Goodwin & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Randy Stradley & Chris Claremont)

The Alderaan Factor (comic: Randy Stradley)

The Last Gift from Alderaan! (comic: Chris Claremont)

A Stranger Among Us!

Screams in the Void [continued] (comic series: David Michelinie & Walter Simonson & Mary Jo Duffy)

Starfire Rising! (comic: Chris Claremont)

Assault on the Death Star (VCR game: Christian Marnham)

Assault on the Death Star (VCR game: Christian Marnham)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Screams in the Void [continued] (comic series: David Michelinie & Walter Simonson & Mary Jo

Duffy)

Plif! (comic: Archie Goodwin)

The Further Adventures [continued] (read-along book series: Archie Goodwin & David Michelinie)

Planet of the Hoojibs (read-along book: David Michelinie)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Screams in the Void [continued] (comic series: David Michelinie & Walter Simonson & Mary Jo Duffy)

Coffin in the Clouds (comic: David Michelinie & Walter Simonson)

Hello, Bespin, Good-Bye! (comic: David Michelinie & Walter Simonson)

Devilworlds [continued] (comic series: Alan Moore & Steve Moore)

Dark Knight's Devilry (comic: Steve Moore)

Tilotny Throws a Shape [continued] (comic: Alan Moore)

Dark Lord's Conscience (comic: Alan Moore)

Rust Never Sleeps (comic: Alan Moore)

Force Commander [continued] (video game: LucasArts)

Force Commander [continued] (video game: LucasArts)

Surprise at Endor

The Massacre at Abridon

Escape from Kalaan

Return to Ruul

The Walker Gambit

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Screams in the Void [continued] (comic series: David Michelinie & Walter Simonson & Mary Jo Duffy)

Shadeshine! (comic: David Michelinie)

The Apprentice (comic: Jo Duffy)*

*NOTE: This story was later reprinted in the *Star Wars Annual: 1985* for Marvel UK.

Devilworlds [continued] (comic series: Alan Moore & Steve Moore)

Blind Fury! (comic: Alan Moore)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Screams in the Void [continued] (comic series: David Michelinie & Walter Simonson & Mary Jo Duffy)

Sundown (comic: David Michelinie)

Bazarre (comic: David Michelinie)

Shira's Story (comic: David Michelinie & Walter Simonson)

Screams in the Void (comic: David Michelinie & Walter Simonson)

Pariah! (comic: David Michelinie & Walter Simonson)

The Mind Spider! (comic: David Michelinie & Walter Simonson)

Serphidian Eyes! (comic: David Michelinie & Walter Simonson)

Golrath Never Forgets! (comic: David Michelinie & Walter Simonson)

The Water Bandits (comic: David Michelinie)

The Darker (comic: David Michelinie)

Fool's Bounty [continued] (comic series: David Michelinie & Mary Jo Duffy & Bob Layton)

- The Search Begins (comic: David Michelinie)
- Death in the City of Bone (comic: David Michelinie)
- The Stenax Shuffle [continued] (comic: Mary Jo Duffy)
- Return to Stenos (comic: Jo Duffy)
- Fool's Bounty (comic: Jo Duffy)
- "Shadows of the Empire Prequel" (canceled novel: Charles Grant)***
- "Shadows of the Empire Prequel" (canceled novel: Charles Grant)*
- *NOTE: The move from Bantam to Del Rey apparently ushered in the death throes for this novel. Personally, I find the premise of the *New Jedi Order* more appealing than that of yet another spin-off of SOTE (since we all know how semi-crappy *SOTE: Evolution* was). I don't hear many other SW fans complaining, either.
- A World to Conquer (AJ2 short story: Dustin Browder)**
- A World to Conquer (AJ2 short story: Dustin Browder)
 - Approach
 - Orbit
 - Defense Tactics
 - Invasion
 - Control
- The Adventures of the Vorsoons [continued] (AJ/TFTE/SWH short stories: Angela Phillips)**
- Slaying Dragons (AJ9/TFTE/SWH short story: Angela Phillips)
- Boba Fett: Man With a Mission [continued] (comic series: Thomas Andrews & John Ostrander & Ron Marz & John Wagner)**
- Boba Fett: Agent of Doom [flashback] (comic: John Ostrander)
- Agent of Doom [flashback] (comic: John Ostrander)
- TIE Fighter [continued] (video game series: LucasArts)**
- The Stele Chronicles [continued] (video game: LucasArts)
 - Battle on the Frontier
 - Load Base Equipment
 - Destroy Pirate Outpost
 - Hold Position
 - Guard Space Station NL-1
 - Thrawn Inspects NL-1
 - Wait for Relief Forces
 - Conflict at Mylock IV
 - Escort Convoy
 - Attack the Nharwaak
 - Defend Tech Center
 - Diplomatic Meeting
 - Rebel Arms Deal
 - Battle for Honor
 - Clear Minefield
 - Assault Gunboat Recon
 - Convoy Attack
 - Tactical Superiority
 - Capture Harkov
- Shadows of the Empire [continued] (novel/comic series/video game: Ryder Windham & John Wagner & Steve Perry & LucasArts)**
- Shadows of the Empire Omnibus (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)
- Shadows of the Empire (comic series: John Wagner)*
- Shadows of the Empire, Part I (comic: John Wagner)*
- *NOTE: I'll mention this here only, rather than each time the *Shadows of the Empire* comic book series is mentioned. The SOTE comic book series had segments reprinted in other publications at times, including some bonus comic books that were sold with SOTE toys, along with issues #89 – 91 of *Nintendo Power*, as a promotion to get people interested in their coverage of the SOTE video game.
- Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)**
- Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)
 - Part XII [continued]

Battle of the Bounty Hunters (pop-up comic: Ryder Windham)

Battle of the Bounty Hunters (pop-up comic: Ryder Windham)

Ultimate Missions [continued] (miniatures game series: J.D. Wiker)

Rebel Storm [continued] (miniatures game: J.D. Wiker)

Bounty Hunter Showdown

Shadows of the Empire [continued] (novel/comic series/video game: Ryder Windham & John Wagner & Steve Perry & LucasArts)

Shadows of the Empire [continued] (novel: Steve Perry)

Chapters 1 – 6

Shadows of the Empire [continued] (video game: LucasArts)

Part II: In Search of Boba Fett

Cutscene II

Ord Mantell Junkyard

Stage One (The Trains)

Stage Two (IG-88)

Assignment Decoy (SWG7 short story: Bill Smith)

Assignment Decoy (SWG7 short story: Bill Smith)

Shadows of the Empire [continued] (novel/comic series/video game: Ryder Windham & John Wagner & Steve Perry & LucasArts)

Shadows of the Empire [continued] (video game: LucasArts)

Gall Spaceport

Cutscene III

Stage One

Stage Two

Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)

Shadows of the Empire [continued] (comic series: John Wagner)

Shadows of the Empire, Part II (comic: John Wagner)

Shadows of the Empire [continued] (novel: Steve Perry)

Chapters 7 – 10

Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)

Shadows of the Empire [continued] (comic series: John Wagner)

Shadows of the Empire, Part III (comic: John Wagner)

Shadows of the Empire [continued] (novel: Steve Perry)

Chapters 11 – 12

Lives & Adventures [continued] (youth novel series: Ryder Windham)

The Life and Legend of Obi-Wan Kenobi [continued] (youth novel: Ryder Windham)

Prologue

Interludes I – V

Chapter 14

Shadows of the Empire [continued] (novel/comic series/video game: Ryder Windham & John Wagner & Steve Perry & LucasArts)

Shadows of the Empire [continued] (novel: Steve Perry)

Chapters 12 – 13

Shadows of the Empire [continued] (video game: LucasArts)

Part III: In Search of Boba Fett [continued]

Cutscene IV

Mos Eisley and Beggar's Canyon

Stage One

Ultimate Missions [continued] (miniatures game series: J.D. Wiker)

Rebel Storm [continued] (miniatures game: J.D. Wiker)

Tatooine Swoop Chase

Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)

Shadows of the Empire [continued] (comic series: John Wagner)

Shadows of the Empire, Part IV (comic: John Wagner)
Shadows of the Empire [continued] (novel: Steve Perry)
 Chapters 14 – 18
Shadows of the Empire [continued] (video game: LucasArts)
 Part III: In Search of Boba Fett [continued]
 Cutscene V
 Imperial Freighter Suprosa
 Stage One
 Stage Two
 Stage Three
Shadows of the Empire [continued] (novel: Steve Perry)
 Chapters 19 – 25
Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)
 Shadows of the Empire [continued] (comic series: John Wagner)
 Shadows of the Empire, Part V (comic: John Wagner)
Shadows of the Empire [continued] (novel: Steve Perry)
 Chapters 26 – 28
Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)
 Shadows of the Empire [continued] (comic series: John Wagner)
 Shadows of the Empire, Part VI (comic: John Wagner)
Shadows of the Empire [continued] (novel: Steve Perry)
 Chapters 29 – 35
Shadows of the Empire [continued] (video game: LucasArts)
 Part IV: Lair of the Dark Prince
 Cutscene VI
 Sewers of Imperial City
 Stage One
Shadows of the Empire [continued] (novel: Steve Perry)
 Chapter 36
Shadows of the Empire [continued] (video game: LucasArts)
 Part IV: Lair of the Dark Prince [continued]
 Xizor's Palace
 Stage One
 Stage Two
Shadows of the Empire [continued] (novel: Steve Perry)
 Chapters 37 – 39
Shadows of the Empire [continued] (video game: LucasArts)
 Part IV: Lair of the Dark Prince [continued]
 Cutscene VII
Shadows of the Empire [continued] (novel: Steve Perry)
 Chapter 40
Shadows of the Empire [continued] (video game: LucasArts)
 Part IV: Lair of the Dark Prince [continued]
 Skyhook Battle
 Stage One
 Cutscene VII
Shadows of the Empire [continued] (novel: Steve Perry)
 Epilogue
Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)
Galaxy Guide 1: A New Hope [continued] (RPG: Grant Boucher & Paul Sudlow)
X-wing [continued] (video game series: Rusel DeMaria & LucasArts)
The Farlander Papers [continued] (video game: Rusel DeMaria & LucasArts)
 Historical Missions [continued]
 B-wing Missions*

- Project Shantipole
- Assault on Imperial Convoy
- Capture the Frigate Priam
- B-wing Attack on the Shrike
- Attack Death Star Surface
- Death Star Trench Run

Bonus Missions

- Protect Cargo Transfer
- Destroy Troop Convoy
- Attack Star Destroyer
- Protect Convoy
- Attack Imperial Stockyard
- Protect Your Mothership

X-wing Alliance [continued] (video game: LucasArts)

X-wing Alliance [continued] (video game: LucasArts)

The Bothan Connection [continued]

- Capture the Freighter *Suprosa*
- Abandon Rebel Base at Kothlis
- Protect Imperial Computer

Rogue Squadron [continued] (video game series: LucasArts)

Rogue Leader [continued] (video game: LucasArts)

Razor Rendezvous

Vengeance on Kothlis

TIE Fighter [continued] (video game series: LucasArts)

The Stele Chronicles [continued] (video game: LucasArts)

Arms Race

- Protect Prototypes
- Prevent Rebel Ambush
- Convoy Escort
- Punitive Raid

Treachery at Ottega

- Trap the Protector
- Destroy the Akaga
- Retribution
- TIE Defender
- Save the Emperor

Strongholds of Resistance [continued] (RPG: Fantasy Flight Games)

Strongholds of Resistance [continued] (RPG: Fantasy Flight Games)

Modular Encounters [continued]

Phantoms in the Dark

- The Threat
- The Briefing
- Cat and Mouse
- Denouement

TIE Fighter [continued] (video game series: LucasArts)

Defender of the Empire (video game: LucasArts)

Strategic Warfare

- Evacuate Tie Advanced Plants
- Save TIE Advanced Factory
- Secure TIE Advanced Plant
- Supply Tie Advanced Plant
- Capture Mag Pulse Weapon
- Trapped

T/D Treachery

- Capture Platform
- Hold Platform

- Protect Evacuation
- Escort to Rendezvous
- Trapped by Pirates!
- Transfer Prototypes
- New Threats
 - Ransom
 - Rescue
 - Under the Gun
 - Missile Boat Diplomacy
 - Rebel Assault
 - Eliminate TIE/D Factory.
- Hunt for Zaarin
 - Intercept Convoy
 - Preemptive Strike!
 - Bait and Switch
 - An Unexpected Attack
 - The Real Thing
 - Protect Vorknkx Project
 - Evacuate!
- Prelude to Endor
 - Escort Prison Ship
 - Deliver Prisoners
 - Attack at Bothawui
 - Strike on Kothlis
 - Bothan Treachery
 - Recon Military Summit
 - Delay Strike Force

The Rebel Assault Cycle [continued] (video game series: Vincent Lee)

The Hidden Empire (video game: Vincent Lee)

- The Dreighton Triangle
- The Corellia Star
- Mining Tunnels
- Asteroid Field
- Interceptor Attack
- The Mining Facility
- TIE Training
- Flight to Imdaar
- The Mine Field
- Speeder Bikes
- Aboard the Terror
- The Sewer
- Escaping the Star Destroyer
- TIE Attack
- Imdaar Alpha
- The Return Home

The Power of the Force (comic: Fiorenzo Delle Rupi)*

The Power of the Force (comic: Fiorenzo Delle Rupi)*

***NOTE:** This is an Italian language story, actually entitled *Il Potere della Forza*. Consider its inclusion questionable.

And the Band Played On: The Band's Tale (TFJP short story: John Gregory Betancourt)

And the Band Played On: The Band's Tale (TFJP short story: John Gregory Betancourt)

- How the Band Came to Tatooine
- How the Band Came to Jabba's Palace

Stop that Jawa (SWT2 short story: Dave Cooper)

Stop that Jawa (SWT2 short story: Dave Cooper)

A Hot Time in the Cold Town Tonite! (SWT6 short story: Ian Edginton)

A Hot Time in the Cold Town Tonite! (SWT6 short story: Ian Edginton)
A Boy and His Monster: The Rancor Keeper's Tale [continued] (TFJP short story: Kevin J. Anderson)

A Boy and His Monster: The Rancor Keeper's Tale [continued] (TFJP short story: Kevin J. Anderson)

General Dentistry
 A Game of Fetch
 Lunchtime Beneath the Jaws
 In the Monster's Lair

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Three: The Loneliness [continued]

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)

Part XIII

Part XIV

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombago & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Fool's Bounty [continued] (comic series: David Michelinie & Mary Jo Duffy & Bob Layton)

Lahsbane (comic: Jo Duffy)
 The Iskalon Effect (comic: Jo Duffy)
 Tidal (comic: Jo Duffy)
 Artoo-Deetoo to the Rescue (comic: Jo Duffy)
 Chanteuse of the Stars (comic: Jo Duffy)
 Hoth Stuff (comic: David Michelinie & Bob Layton)*

*NOTE: See note with *Hoth Stuff* summary above for the questionable status of this comic.

The Big Con (comic: Jo Duffy)
 Ellie (comic: Jo Duffy)

The Bounty Hunters [continued] (comic series: Tim Truman & Mark Schultz & Randy Stradley & Andy Mangels)

Scoundrel's Wages (comic: Mark Schultz)

Shootout at Landing Pad 94 (VOR-14-6 miniatures game: Ted Arlauskas & Chuck Turnista)

Shootout at Landing Pad 94 (VOR-14-6 miniatures game: Ted Arlauskas & Chuck Turnista)

Wind Raiders of Taloraan (AJ5 short story: James L. Cambias)

Wind Raiders of Taloraan (AJ5 short story: James L. Cambias)

Wildcatters
 The Living Sky
 Rescue
 People of the Sky
 Wind Raider Attack!
 Among the Denfrandi
 Initiation
 Lair of the Wind Raiders
 Getting to the "Metal Flyer"
 Departure and Further Adventures

Death-Hunter (AJ9 short story: Tony Russo)

Death-Hunter (AJ9 short story: Tony Russo)

Rendezvous at Jaemus
 Farewell to Jaemus
 The Mystery on Bescane
 Lumchugger's Hub
 The Arcade Omicron
 The Backstreet Shuffle

- Tigress Appears
 - To Find the Forger Ordormire
 - Death-Hunter Revealed
- Confrontation on Zeta Zero Nine
 - Voyage to the Bottom
 - Detention Level Breakout
 - A Twist of Fate
- Finale
- Rogue Squadron [continued] (video game series: LucasArts)**
- Rebel Strike [continued] (video game: LucasArts)
 - Raid at Bakura
 - Relics of Geonosis
 - Deception at Destrillion
 - Guns of Dubrillion
 - Fondor Shipyard Assault
- X-wing Alliance [continued] (video game: LucasArts)**
- X-wing Alliance [continued] (video game: LucasArts)
 - Mustering the Fleet
 - Protect Alliance-Smuggler Meeting
 - Attack Imperial Convoy
 - Break Emon Out of Brig
 - Protect Smuggler Retreat
 - Rescue Smugglers
 - Recover Family Data Core
 - Attack Pirate Base
 - Mustering the Fleet
 - The Darkest Hour
 - Meet with Bothan Delegation
 - Locate Mercenary Base
 - Raid Mercenary Base
 - Rescue Bothan Spies
 - Steal Imperial Shuttle
- Stealing the Shuttle (miniatures game: Eric Cagle)***
- Stealing the Shuttle (miniatures game: Eric Cagle)*
- *NOTE: This miniatures scenario is an adaptation of the theft of the *Tydirium* during the *Steal Imperial Shuttle* mission in *X-wing Alliance*.*
- X-wing Alliance [continued] (video game: LucasArts)**
- X-wing Alliance [continued] (video game: LucasArts)
 - The Darkest Hour [continued]
 - Escort Rebel Fleet
 - Family Reunion
 - Ackbar and the Fleet Escape
- Rogue Squadron [continued] (video game series: LucasArts)**
- Rogue Leader [continued] (video game: LucasArts)
 - Imperial Academy Heist
- The Longest Fall (AJ11/TFTNR short story: Patricia A. Jackson)**
- The Longest Fall (AJ11/TFTNR short story: Patricia A. Jackson)
- That's Entertainment: The Tale of Salacious Crumb (TFJP short story: Esther M. Friesner)**
- That's Entertainment: The Tale of Salacious Crumb (TFJP short story: Esther M. Friesner)
- Escape from Balis-Baurgh (AJ1/SWH short story: Paul Balsamo)**
- Escape from Balis-Baurgh [flashback] (AJ1/SWH short story: Paul Balsamo)
- The Gambler's Quest (comic: Robert Rath)**
- The Gambler's Quest (comic: Robert Rath)
- Skreej (SWT10 short story: Mike Kennedy)**
- Skreej (SWT10 short story: Mike Kennedy)
- The One That Got Away [continued] (SWT8 short story: Andi Watson)**

The One That Got Away [continued] (SWT8 short story: Andi Watson)

Force Commander [continued] (video game: LucasArts)

Force Commander [continued] (video game: LucasArts)

Redemption at Abridon

Of the Day's Annoyances: Bib Fortuna's Tale (TFJP short story: M. Shayne Bell)

Of the Day's Annoyances: Bib Fortuna's Tale (TFJP short story: M. Shayne Bell)

Cynabar's Droids Datalog [continued] (AJ short stories: Drew Campbell & Eric S. Trautmann)

Cynabar's Droids Datalog Version 4.7.220 (AJ14 short story: Drew Campbell & Eric S. Trautmann)

Droid Classifications

Droid Personalities

Second Degree Droids

Third Degree Droids

Fourth Degree Droids

Fifth Degree Droids

The Tales of Dannik Jerriko [continued] (TFTMEC/TFJP short stories: Jennifer Roberson)

Out of the Closet: The Assassin's Tale (TFJP short story: Jennifer Roberson)

Sleight of Hand: The Tale of Mara Jade (TFJP short story: Timothy Zahn)

Sleight of Hand: The Tale of Mara Jade (TFJP short story: Timothy Zahn)

Apocalypse Endor [flashback] (SWT14 short story: Christian Reed)

Apocalypse Endor [flashback] (SWT14 short story: Christian Reed)

Rogue Squadron [continued] (video game series: LucasArts)

Rogue Leader [continued] (video game: LucasArts)

Raid on Bespin

Lives & Adventures [continued] (youth novel series: Ryder Windham)

The Rise and Fall of Darth Vader [continued] (youth novel: Ryder Windham)

Prologue

Interlude (between Chapters 5 and 6)

Interlude (between Chapters 11 and 12)

Interlude (between Chapters 16 and 17)

Interlude (between Chapters 20 and 21)

4 ABY

- Darth Vader arrives aboard the partially-completed Death Star II and informs Moff Tiaan Jerjerrod that Emperor Palpatine will be arriving soon. On Tatooine, C-3PO and R2-D2 make their way into Jabba the Hutt's palace. They deliver a message from Jedi Knight Luke Skywalker, and are subsequently taken as servant droids. (Lando Calrissian is already undercover in the palace.) Later, C-3PO, now Jabba's interpreter, speaks with a dancing girl named Arica about his belief that Luke would come for them. Little does he know that Arica is actually the Emperor's Hand, Mara Jade. As their conversation ends, Jabba feeds another dancer, Oola, to his rancor. Shortly thereafter, Leia Organa (in her disguise as Boushh, which she received from Guri during the Fall of Xizor debacle), arrives with Chewbacca (as a captive). She soon frees Han Solo from his carbonite "prison," but the two reunited heroes-in-love are captured by Jabba. Han and Chewie share a cell while Leia is made into a slave girl for Jabba. In the cell, Han and Chewie are visited by Boba Fett, who revels in Han's misfortune. The next morning, Luke arrives and demands Han's release. He is captured as well, after killing Jabba's pet rancor, and he, Han, and Chewie are sentenced to be cast into the Pit of Carkoon to be eaten (and digested over 1,000 years) by the sarlacc. Jabba's sail barge (the Khetanna) and two small skiffs (one bearing the prisoners) head for the Pit of Carkoon. As Luke is about to be pushed into the sarlacc's maw, he somersaults back onto the skiff and receives his newly-built lightsaber, fired from R2-D2 aboard Jabba's sail barge. Lando comes out of cover, and the team proceeds to battle Jabba's minions. Han accidentally knocks Boba Fett's jetpack and ignites it, sending Fett into the sarlacc. Luke defeats the minions on the skiffs and proceeds onto the sail barge. Inside the sail barge, Leia strangles Jabba, killing him. R2-D2 then frees her. She heads to where Luke is battling*

Jabba's forces, while R2-D2 and C-3PO "leap" from the side of the sail barge to safety. Luke has Leia fire the sail barge's own blaster cannon at itself, while he and Leia escape to one of the skiffs, where Han, Chewbacca, and Lando await. They pick up the droids and leave Tatooine. In orbit, their sensors pick up Imperial ships out of visual range to the other side of the planet, apparently there to capture them, but with R2-D2's help, the Rebels sent a message of a raid to Jabba's minions, so the Imperials have their hands full with a swarm of fleeing scoundrels. Luke and R2-D2 head for Dagobah in Luke's X-wing, while the others head for Sullust (and a Rebel Alliance fleet gathering) in the Millennium Falcon. Aboard the Death Star II, Palpatine arrives. On Dagobah, Luke speaks with Yoda, learning that the Jedi Master is about to die. He also learns that Vader is his father. Yoda then passes on into the Force. Luke then speaks with Obi-Wan Kenobi's spirit. Kenobi tells Luke of Anakin Skywalker's fall to the Dark Side, transformation into Darth Vader, and ignorance of his birth. Obi-Wan then tells him that he has a twin sister, who Luke knows, instinctively, to be Leia. At Sullust, the Rebels are briefed by Mon Mothma, Admiral Gial Ackbar, and Crix Madine. They are planning to destroy the Death Star II and Palpatine with it. (Unknown to them is the fact that the Death Star II plans they received are bait to lure the Rebellion to its doom.) Lando Calrissian will lead the starfighter attack on the station's power generator, while Han leads a team (consisting of Major Bren Derlin and SpecForce operatives) to the forest moon of Endor to knock out the generator station powering a shield around the Death Star II. Chewbacca, Leia, and the newly-arrived Luke join Han's team. Han and the others leave aboard the Lambda-class shuttle Tydirium, while Lando stays with the fleet and will use the Millennium Falcon. The shield generator team lands and makes its way toward the base, but an attack on several Imperial scouts goes awry, leading Luke and Leia to chase after two speeder bikes (military swoops). They manage to take out the Imperials, but Luke and Leia are separated. Leia is found by Wicket W. Warrick, the Ewok, who was trying to avoid "Skull Ones" (stormtroopers) when he finds her. Leia is taken, as a friend, to the Ewok's Bright Tree Village nearby. Luke catches up to the rest of the group. Han, Chewie, Luke, C-3PO, and R2-D2 separate from the main group to find Leia but are captured by the Ewoks and taken, C-3PO as a god and the others as dinner, to the Ewok village. Luke uses the Force to help C-3PO order their release, and they are reunited with Leia. They tell the Ewoks of the horrors of the Galactic Empire, and the Ewoks decide to join them in their fight against Palpatine's forces. Luke tells Leia about their being siblings and that he must face Vader himself. He leaves the group and turns himself in to the Imperials (to a group led by Imperial Major Lesim, whom he has to Force-coerce into taking him to Darth Vader), being brought soon after to Vader himself, who tells Luke that there is no way he can be returned to the Light Side. Luke is brought before the Emperor aboard the Death Star II, who reveals that the Rebels have walked into a trap and that he intends to make Luke his apprentice. In space, the Rebel fleet comes out of hyperspace to find the shield around the Death Star II still operational, along with the station's superlaser, which takes pot-shots at Rebel vessels. On the forest moon, the Rebels are captured but saved by the Ewoks, who then begin bashing the Imperial forces to a pulp. In Palpatine's throne room, Luke retrieves his lightsaber to strike the Emperor down, but instead engages in a duel with his father. On the moon, the team finally brings the shields down. In space, the starfighters begin their run at the Death Star II itself. In the throne room, Luke refuses to battle Vader, and is forced into hiding. When Vader senses Luke's thoughts and learns that Leia is his sister, he suggests that if Luke will not turn to the Dark Side, his sister will. At that, Luke turns to the Dark Side and duels Vader viciously, finally cutting off Vader's hand and having him at his mercy. Palpatine looks on in triumph, but Luke returns to the Light Side (after seeing that he had harmed Vader in anger just as Vader had harmed Luke--both by severing a hand) and refuses to join Palpatine. Palpatine then uses Dark Side Force lightning to attack Luke. He is finally saved when Vader, upon hearing his son's cries, lifts Palpatine and hurls him into the Death Star II's reactor core. Palpatine's body is destroyed (but his spirit escapes on a search for a clone body). Vader--Anakin Skywalker--has been redeemed. In space, Lando, Wedge Antilles, Tycho Celchu, and others head for the Death Star II's power core. Wedge takes out the power regulator while Lando takes out the main core. They race for safety. Aboard the station, Luke speaks with Anakin Skywalker, the father he never knew, and then Anakin

passes away. A great Jedi has died, but so has a terrible Dark Lord of the Sith. Luke then takes his father's armored body and escapes the station. Elsewhere, Lando and Wedge escape as well, as the Death Star II explodes, destroyed in a ball of flame. (People might expect that Endor was ravaged by this explosion, but the Death Star II is "simply vaporized, and the Rebel fleet [intercepts] the rest of the wreckage," so the Ewoks are safe.) On the forest moon of Endor, Leia tells Han that Luke is her brother and kisses him (that is, she kisses Han, not Luke, of course). Later, Luke tends to the funeral pyre of Anakin Skywalker. Across the galaxy, celebrations erupt (on Tatooine, Bespin's Cloud City, Coruscant, and other worlds) in the wake of the news that Palpatine, the dreaded Emperor, is finally dead, along with Darth Vader. The celebration continues on Endor well into the night. In the Force, Anakin Skywalker is found by the spirit of Obi-Wan Kenobi, who forgives him and acknowledges that he has ended the horror, instructing him at the last moment on how to retain his essence in the Force. After a final unspoken farewell to the spirits of Anakin Skywalker, Yoda, and Obi-Wan Kenobi, Luke returns to the celebration and his friends. (Exact starting date of report via Galaxy News Service: 39:3:3)*

(Star Wars: Episode VI--"Return of the Jedi" et al)*

*NOTE: Luke's creation of his green lightsaber and Vader being sent to Endor in the ROTJ Radio Drama were written off as being events that took place during *Shadows of the Empire* which were rehashed for the Radio Drama to give a bit of introduction to the story. They are not meant to be contradictory and are not noted here due to being part of SOTE. The information regarding the clearing of debris before Endor could be ravaged comes from the story *Apocalypse Endor*. The date for this film used to be in question, as it would be in Month 3 if four years after ANH, but it would be in Month 6 if one year after ESB. That contradiction was finally settled with the date given here (exactly four years after ANH) when I was able to pin down the date for the *Essential Atlas*. The *Return of the Jedi* novelization claims that only 6 months have passed since ESB, but that would have made the dates even worse (38:12).

The Star Wars Classic Blu-Ray Trilogy [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)

Star Wars: Episode VI--"Return of the Jedi" (movie: Lawrence Kasdan & George Lucas)

- Opening Logos
- Return of the Jedi
- Vader's Unexpected Visit
- Arrival at Jabba's Palace
- A Message and a Gift
- The Max Rebo Band
- The Price for Chewbacca
- Free from the Carbonite
- Enter the Jedi
- "Oh No! The Rancor!"
- On the Sail Barge
- The Sarlacc Pit
- The Emperor Arrives
- Yoda's Twilight
- A Certain Point of View
- Rebel Briefing
- Lending the *Falcon*
- The Emperor's Instructions
- Flying Casual
- Arrival on Endor
- Speeder Bike Chase
- Leia Meets Wicket
- Vader's Report
- An Ewok Trap
- The Golden God
- Campfire Stories
- Brother and Sister
- Luke Surrenders
- Rebel Recon
- The Alliance Fleet

Back Door
 Luke and the Emperor
 "It's a Trap!"
 Ewok Attack
 Fully Operational
 The Battle Rages
 The Dark Side Beckons
 The Ewoks Turn the Tide
 Father vs. Son
 Taking the Bunker
 A Jedi's Fury
 The Shield is Down
 Force Lightning
 Vader's Redemption
 Into the Death Star
 Anakin Unmasked
 Death Star Destroyed
 Funeral Pyre
 Celebration
 End Credits

The Star Wars Classic DVD Trilogy [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)

Star Wars: Episode VI--"Return of the Jedi" (movie: Lawrence Kasdan & George Lucas)

Opening Logos
 Return of the Jedi
 Vader's Unexpected Visit
 Arrival at Jabba's Palace
 A Message and a Gift
 The Max Rebo Band
 The Price for Chewbacca
 Free from the Carbonite
 Enter the Jedi
 "Oh No! The Rancor!"
 On the Sail Barge
 The Sarlacc Pit
 The Emperor Arrives
 Yoda's Twilight
 A Certain Point of View
 Rebel Briefing
 Lending the *Falcon*
 The Emperor's Instructions
 Flying Casual
 Arrival on Endor
 Speeder Bike Chase
 Leia Meets Wicket
 Vader's Report
 An Ewok Trap
 The Golden God
 Campfire Stories
 Brother and Sister
 Luke Surrenders
 Rebel Recon
 The Alliance Fleet
 Back Door
 Luke and the Emperor
 "It's a Trap!"

Ewok Attack
 Fully Operational
 The Battle Rages
 The Dark Side Beckons
 The Ewoks Turn the Tide
 Father vs. Son
 Taking the Bunker
 A Jedi's Fury
 The Shield is Down
 Force Lightning
 Vader's Redemption
 Into the Death Star
 Anakin Unmasked
 Death Star Destroyed
 Funeral Pyre
 Celebration
 End Credits

The Star Wars Special Edition Trilogy [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)

Star Wars: Episode VI--"Return of the Jedi" (movie: Lawrence Kasdan & George Lucas)

The Original Trilogy [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)*

Star Wars: Episode VI--"Return of the Jedi" (movie: Lawrence Kasdan & George Lucas)*

Opening Logos
 Return of the Jedi
 Vader's Unexpected Visit
 Arrival at Jabba's Palace
 A Message and a Gift
 The Max Rebo Band
 The Price for Chewbacca
 Free from the Carbonite
 Enter the Jedi
 "Oh No! The Rancor!"
 On the Sail Barge
 The Sarlacc Pit
 The Emperor Arrives
 Yoda's Twilight
 A Certain Point of View
 Rebel Briefing
 Lending the *Falcon*
 The Emperor's Instructions
 Flying Casual
 Arrival on Endor
 Speeder Bike Chase
 Leia Meets Wicket
 Vader's Report
 An Ewok Trap
 The Golden God
 Campfire Stories
 Brother and Sister
 Luke Surrenders
 Rebel Recon
 The Alliance Fleet
 Back Door
 Luke and the Emperor

"It's a Trap!"
 Ewok Attack
 Fully Operational
 The Battle Rages
 The Dark Side Beckons
 The Ewoks Turn the Tide
 Father vs. Son
 Taking the Bunker
 A Jedi's Fury
 The Shield is Down
 Force Lightning
 Vader's Redemption
 Into the Death Star
 Anakin Unmasked
 Death Star Destroyed
 Funeral Pyre
 Celebration
 End Credits

***NOTE:** This represents the original version of *Return of the Jedi*, with all of its normal scenes intact. Thus, it is the one granted the listing of DVD chapter titles, using the "theatrical version" released as part of the 2-disc releases of the film.

The Original Trilogy CED Releases [continued] (movie trilogy: George Lucas & Leigh Brackett & Lawrence Kasdan)*

Star Wars: Episode VI--"Return of the Jedi" (movie: Lawrence Kasdan & George Lucas)*

***NOTE:** This represents the early CED release of the film that was compressed down to less than 120 minutes (leaving out some scenes) to fit the media format. See the *Star Wars Video Release History* in the *Appendices*.

The Novelization Trilogy [continued] (novel trilogy: George Lucas & Alan Dean Foster & Donald F. Glut & James Kahn)

Return of the Jedi (novel: James Kahn)

Prologue

Chapters 1 – 9

The Radio Drama Trilogy [continued] (radio drama trilogy: Brian Daley)

Return of the Jedi (radio drama: Brian Daley)

Tatooine Haunts

Fast Friends

Prophecies and Destinies

Pattern and Web

So Turns a Galaxy, So Turns a Wheel

Blood of a Jedi

The Original Comic Adaptation Trilogy [continued] (comic trilogy: Roy Thomas & Archie Goodwin)

Classic Star Wars: Return of the Jedi (comic series: Archie Goodwin)*

Return of the Jedi, Part I (comic: Archie Goodwin)*

In the Hands of Jabba the Hutt*

The Emperor Commands*

Return of the Jedi, Part II (comic: Archie Goodwin)*

Mission to Endor!*

The Final Duel!*

***NOTE:** The issue titles here are from the Dark Horse reprinting, while the subtitle names are from the original printings in issues 1 – 4 of the Marvel Comics mini-series *Return of the Jedi*.

Photo Comic Adaptations [continued] (comic series: Tokyopop & George Lucas & Bryan Andrews & Darrick Bachman & Paul Rudish & Genndy Tartakovsky & Kirsten Mayer & Rob Valois & Zachary Rau)

The Photo Comic Adaptation Trilogy [continued] (comic trilogy: Tokyopop & George Lucas)

Return of the Jedi (comic: Tokyopop & George Lucas)

The Manga Comic Adaptation Trilogy [continued] (comic trilogy: Hisao Tamaki & Toshiaki Kudo & Shin-Ichi Hiromoto)

Return of the Jedi (comic series: Shin-Ichi Hiromoto)

Return of the Jedi, Part I (comic: Shin-Ichi Hiromoto)

Return of the Jedi, Part II (comic: Shin-Ichi Hiromoto)

Return of the Jedi, Part III (comic: Shin-Ichi Hiromoto)

Return of the Jedi, Part IV (comic: Shin-Ichi Hiromoto)

Lives & Adventures [continued] (youth novel series: Ryder Windham)

The Rise and Fall of Darth Vader [continued] (youth novel: Ryder Windham)

Chapters 21 – 22

Epilogue

The Chronicle Books Adaptations [continued] (children's book series: John Whitman)

Return of the Jedi (children's book: John Whitman)

The Special Edition Read-Along Trilogy [continued] (read-along book trilogy: Randy Thornton)

Return of the Jedi (read-along book: Randy Thornton)

The Original Read-Along Trilogy [continued] (read-along book trilogy: Buena Vista Records)

Return of the Jedi (read-along book: Randy Thornton)

Princess Leia: Rebel Leader [continued] (children's book: Unknown)

Princess Leia: Rebel Leader [continued] (children's book: Unknown)

Luke Skywalker: Jedi Knight [continued] (children's book: Unknown)

Luke Skywalker: Jedi Knight [continued] (children's book: Unknown)

Han Solo: Rebel Hero [continued] (children's book: Unknown)

Han Solo: Rebel Hero [continued] (children's book: Unknown)

R2-D2 and C-3PO: Droid Duo [continued] (children's book: Unknown)

R2-D2 and C-3PO: Droid Duo [continued] (children's book: Unknown)

The Fun Works Adaptations [continued] (children's book series: Jane Paley & Ken Steacy & John Whitman & Unknown)

Return of the Jedi (children's book: Unknown)*

Return of the Jedi (children's book: Unknown)*

*NOTE: Yes, these are two *different* books with the same name.

The Star Wars Storybooks [continued] (children's book series: Geraldine Richelson & Shep Steneman & Joan D. Vinge)

Return of the Jedi Storybook (children's book: Joan D. Vinge)

Return of the Jedi (children's book: Unknown)*

Return of the Jedi (children's book: Unknown)*

*NOTE: This children's book adaptation of ROTJ differentiates itself from others by being packaged with temporary tattoos for kids.

Classic Star Wars [continued] (children's book series: Larry Weinberg & Jim Thomas & Elizabeth Levy)

Return of the Jedi (children's book: Elizabeth Levy)

The Complete Saga [continued] (youth novel: Jason Fry)

The Complete Saga [continued] (youth novel: Jason Fry)

Episode VI: Return of the Jedi

The Legendary Yoda [continued] (children's book: Catherine Saunders)

The Legendary Yoda [continued] (children's book: Catherine Saunders)

Not the End

Yoda's Legacy

Obi-Wan Kenobi: Jedi Knight [continued] (children's book: Catherine Saunders)

Obi-Wan Kenobi: Jedi Knight [continued] (children's book: Catherine Saunders)

Guiding Light [continued]

Ultimate Duels [continued] (children's book: Lindsay Kent)

Ultimate Duels [continued] (children's book: Lindsay Kent)

Battle of Wits

Final Confrontation

Star Wars Mini-Book Adaptations [continued] (children's book series: Reed)

Luke Skywalker [continued] (children's book: Reed)

Han Solo [continued] (children's book: Reed)

Princess Leia [continued] (children's book: Reed)

Darth Vader [continued] (children's book: Reed)

Star Wars Pop-Up Book [continued] (pop-up book series: Kevin J. Anderson & Rebecca Moesta & Ken Steacy & Kay Carroll & John Whitman & Unknown)

Return of the Jedi (pop-up book: Unknown)

Jabba's Palace Pop-Up Book (pop-up book: Kevin J. Anderson & Rebecca Moesta)

Han's Solo's Rescue (pop-up book: Kay Carroll)

The Ewoks Save the Day (pop-up book: Kay Carroll)

Return of the Jedi (children's book: J.J. Gardner)

Return of the Jedi (children's book: J.J. Gardner)

The Ewoks Join the Fight (read-along book: Buena Vista Records)

The Ewoks Join the Fight (read-along book: Buena Vista Records)

Ewok Ambush (miniatures game: Sterling Hershey)

Ewok Ambush (miniatures game: Sterling Hershey)

Tiger LCD Star Wars Trilogy [continued] (video game trilogy: Tiger, Ltd.)

Return of the Jedi (video game: Tiger, Ltd.)

Return of the Jedi: Death Star Battle (video game: Parker Brothers)

Return of the Jedi: Death Star Battle (video game: Parker Brothers)

The Atari Arcade Trilogy [continued] (video game series: Atari)

Return of the Jedi (video game: Atari)

Stage 1: Speederbike

Stage 2: AT-ST/Millennium Falcon

Stage 3: Inside the Death Star

Apprentice of the Force [continued] (video game: LucasArts)

Apprentice of the Force [continued] (video game: LucasArts)

Episode VI

Find Han Solo

Find a Way to Destroy the Rancor

Destroy the Main Barge

Stop the Scout Troopers

Locate Han, Leia, and the Others

Meet Darth Vader

Fight Darth Vader*

*NOTE: This is the last level of the game, but there is another, called "Arena," which is basically a challenge to kill as many enemies as possible, but it just keeps on going with no story at all.

Attack on Endor: Get the Walker! (SCR95 short story: Sterling Hershey)

Attack on Endor: Get the Walker! (SCR95 short story: Sterling Hershey)

The Greatest Battles [continued] (children's book: Michael Dana)

The Greatest Battles [continued] (children's book: Michael Dana)

Original Trilogy [continued] (video game: Jakks Pacific)

Original Trilogy [continued] (video game: Jakks Pacific)

Flight of the Falcon [continued] (video game: THQ)

Flight of the Falcon [continued] (video game: THQ)

Episode VI

Bonus Level*

Battle of Endor

Endor, the Forest Moon

Death Star II Surface, Above Endor

Reactor Core Access Tunnels, Inside the Death Star

*NOTE: That bonus level could take place almost anywhere. It is a side-scrolling *Gradius* style space shooter level, but since it has the *Falcon* up against Imperial ships, including TIE interceptors, I have included it here to be thorough.

Star Wars Saga Annual 2006 [continued] (children's book: Pedigree Books)

Star Wars Saga Annual 2006 [continued] (children's book: Pedigree Books)
Return of the Jedi

Star Wars Annual 2007 [continued] (children's book: Pedigree Books)

Star Wars Annual 2007 [continued] (children's book: Pedigree Books)

C-3PO [continued]
Return of the Jedi
Journals 1 – 12

Darth Vader [continued]
Return of the Jedi
Journals 1 – 8*

***NOTE:** The last two journals for Darth Vader's recollections on ROTJ are rather odd. He would have to have written them *after* he died, since one recalls his last moments with Luke and the other talks about being reunited with Yoda and Obi-Wan in the Force. Are there Jedi journals in the Force afterlife? (Luke van Horn provided the information for this book.)

Star Wars Annual 2009 [continued] (children's book: Pedigree Books)

Star Wars Annual 2009 [continued] (children's book: Pedigree Books)

Message Recording 20582: C-3PO
Message Recording 20583: Leia Organa
Message Recording 20586: Luke Skywalker
Message Recording 20590: Han Solo
Message Recording 20600: Luke Skywalker*
Message Recording 20601: Han Solo
Message Recording 20602: Lando Calrissian
Message Recording 20603: Luke Skywalker
Message Recording 20604: Lando Calrissian
Message Recording 20605: Leia Organa
Message Recording 20606: Luke Skywalker

***NOTE:** This entry by Luke has the same number as the oddball entry by Han back during ESB. It may indicate that the Han entry date from ESB was a typo.

Star Wars Annual 2012 [continued] (children's book: Pedigree Books)

Star Wars Annual 2012 [continued] (children's book: Pedigree Books)

Return of the Jedi

Ultimate Missions [continued] (miniatures game series: J.D. Wiker)

Rebel Storm [continued] (miniatures game: J.D. Wiker)

What Jabba Wants
Parts 1 – 2
Endor's Moon Landing
Dangers of Endor's Moon
Endor Speeder Chase
Capturing the Bunker
Parts 1 – 2
The Temptation of Luke Skywalker

Luke Skywalker's Amazing Story [continued] (novel: Simon Beecroft)

Luke Skywalker's Amazing Story [continued] (novel: Simon Beecroft)

Attack on Endor Scenario Book [continued] (miniatures game: Sterling Hershey)

Attack on Endor Scenario Book [continued] (miniatures game: Sterling Hershey)

Attack on Endor

Death Star Battles [continued] (children's book: Simon Beecroft)

Death Star Battles [continued] (children's book: Simon Beecroft)

The Second Death Star
Emperor Palpatine Arrives
The Throne Room
Final Battle
Battle of Endor

The Story of Darth Vader [continued] (children's book: Catherine Saunders)

The Story of Darth Vader [continued] (children's book: Catherine Saunders)

Vader's Choice

The Death of Darth Vader

Death Star Assault [continued] (video game: THQ)

Death Star Assault [continued] (video game: THQ)

Super Star Wars [continued] (video game trilogy: Kalani Streicher)

Return of the Jedi (video game: Kalani Streicher)

The Search for Solo

Tatooine 3-D

Tatooine

Jabba's Palace

Jabba's Dance Hall

Rancor Pit

Attack on Sail Barge

Inside Sail Barge

Operation: Shield Generator

Endor--Speeder Bikes

Ewok Village A

Ewok Village B

Endor

Falcon Space Battle

Power Generator

Attack on the Death Star

Inside Death Star

Death Star Surface 3-D

Tower

Tower Entrance--Vader

Emperor's Chamber

Death Star Tunnel 3-D

Star Wars Arcade (video game: Sega)

Arcade Mode (video game: Sega)

Level 1

Level 2

Level 3

Level 4

32X Mode (video game: Sega)

Level 1

Level 2

Level 3

Level 4

Level 5

Level 6

Level 7

Level 8

William Shakespeare's Star Wars [continued] (novel trilogy: Ian Doescher)

The Jedi Doth Return (novel: Ian Doescher)

Prologue

Act I

Scenes 1 – 5

Act II

Scenes 1 – 4

Act III

Scenes 1 – 4

Act IV

Scenes 1 – 3

Act V

Scenes 1 – 4

LEGO Star Wars [continued] (video game series: LEGO)

LEGO Star Wars: The Complete Saga [continued] (video game: LEGO)

LEGO Star Wars II: The Original Trilogy [continued] (video game: LEGO)

Return of the Jedi

Jabba's Palace

The Great Pit of Carkoon

Speeder Showdown

The Battle of Endor

Jedi Destiny

Into the Death Star

LEGO Star Wars Mobile [continued] (video game series: THQ)

LEGO Star Wars Mobile II [continued] (video series: THQ)

Canceled Parker Brothers Video Games [canceled] (video game: Parker Brothers)*

Ewok Adventure [canceled] (video game: Parker Brothers)*

"Canceled Parker Brothers Video Game II" [canceled] (video game: Parker Brothers)*

***NOTE:** Neither of these video games ever came to be. Poor sales nixed them before they saw release. The second of the two games never even had its official title announced.

Jedi Visszatér (comic series: Attila Fazekas)*

Jedi Visszatér (comic series: Attila Fazekas)*

Jedi Visszatér, Part I (comic: Attila Fazekas)*

Jedi Visszatér, Part II (comic: Attila Fazekas)*

***NOTE:** I list this item as a tip of the hat to those who hunt down rare *Star Wars* comics, even when not in English. This is a Hungarian adaptation of ROTJ that is *not* just an American publication that has been translated and reprinted. This is a special case, however. Basically, Attila Fazekas, a Hungarian comic "master" akin in the Hungarian comic scene to a Stan Lee or a Kubert, created and sold unlicensed adaptations of *A New Hope* and *The Empire Strikes Back* in Hungary in the 1980s, which sold in huge numbers for what amounts to a "bootleg." Given his impressive history with the art in Hungary, Lucasfilm then gave him *official* permission for Fazekas to create an adaptation of *Return of the Jedi* with the restrictions that it be distributed through the Hungarian *Star Wars* Fan Club exclusively and that its circulation be limited to only 500 copies of each of its two issues. This became big news for foreign-language *Star Wars* comic collectors in 2012. (Bear in mind here that I am *not* including his adaptation of ANH or ESB, entitled *Csillagok Háborúja* and *Birodalom Visszavág*, because those were not licensed works.

CONCURRENT TO SW6

- *Imperial Lt. Taver Soren, leader of an AT-AT crew, is assigned to the Endor Moon.*
(conjecture based on *The Luminous Bantha*)
- *While speaking with Melina Carniss, Mara Jade is in the right place to view Luke Skywalker's holo-message to Jabba the Hutt. She makes note of how confident he is, and revises her earlier opinion of him as a relatively easy mark. (To be continued below . . .)*
(**Sleight of Hand: The Tale of Mara Jade**)
- *After assigning C-3PO as Jabba's new interpreter and R2-D2 to the sail barge, EV-9D9 realizes that the positions they are filling were conveniently vacated just a short while before. She decides there may be a plot against Jabba. She then realizes that the man who helped arrange the vacancies is none other than Tamteel Skreej—Lando Calrissian in disguise. She hurries back to her lab (well, droid torture chamber) and tries to figure out how to keep from being stopped by Calrissian, only to look up and see Calrissian in front of her. Actually, it is 12-4C-41, who is the only one at the palace hunting her down. Forwun blasts her several times and then removes the special wiring and such that allows her to sense pain and other emotions. He then allows the dismantled droids around the room to reanimate and tear her to shreds. Justice, in Forwun's eyes.*
(**A Bad Feeling: The Tale of EV-9D9**)
- *Ree-Yees checks a computer panel "built" into Bubo to be sure that the latest shipment of goatgrass (which Phlegmin, the kitchen boy, has helped him smuggle in, unknowing that the shipments contain bomb parts) has arrived, and then heads back into the palace, where he runs into his co-conspirator Tessek. Tessek sends him on his way. (To be continued below . . .)*
(**Goatgrass: The Tale of Ree-Yees**)
- *Malakili informs Porcellus, Jabba's chef, that Jabba has just acquired two new droids and that Jabba suspects that Porcellus is putting fierfek in his food. They believe the term means*

poison, though it really means “death hex.” (To be continued below . . .)

(Taster’s Choice: The Tale of Jabba’s Chef)

- The Max Rebo Band plays a set including “Lepti Nek” and “Jedi Rocks.” They play most of the day, with the exception of when certain events (ROTJ-related) force a silence through the audience chamber. (To be continued below . . .)

(And the Band Played On: The Band’s Tale)

- A short while after witnessing the holographic message from Luke Skywalker to Jabba the Hutt, Oola speaks with C-3PO about Luke and how he once tried to save her. She admits that her greatest desire is to dance on perfect dance. Jabba pulls her to her feet . . .

(A Time to Mourn, a Time to Dance: Oola’s Tale)

- Jabba makes Oola try Porcellus’ latest dish to see if it bears fierfek. (To be continued below . . .)

(Taster’s Choice: The Tale of Jabba’s Chef)

- Next, Jabba decides it’s time for some entertainment and makes Oola dance. She imagines that Luke Skywalker is there (or he is somehow in the palace spying) and dances a perfect dance for him before finally venting her frustration at Jabba, prompting him to feed her to the rancor.

(A Time to Mourn, a Time to Dance: Oola’s Tale)

- Gartogg speaks with Ortugg and Rogua as they escort Boushh and Chewbacca to Jabba’s throne room. Gartogg expresses a desire to go on the sail barge the next time it goes out. (To be continued below . . .)

(And Then There Were Some: The Gamorrean Guard’s Tale)

- After seeing Oola fed to the rancor, Mara Jade believes it is Luke Skywalker who is bringing Chewbacca in, but she finds her assumption incorrect when she uses the Force to sense inside the Boushh attire and senses a female presence. She can afford to wait until Skywalker really arrives. (To be continued below . . .)

(Sleight of Hand: The Tale of Mara Jade)

- J’Quille, in the employ of Lady Valarian, has been paying the kitchen boy, Phlegmin, to slowly poison Jabba the Hutt. He is also in on the plan to get Malakili and the rancor out of the palace as soon as possible. He is also being blackmailed by someone who knows of the poison plot. A droid comes to see him. The droid tells him to meet with someone who knows who the blackmailer is and that he will know the person by what he is wearing. (To be continued below . . .)

(Let Us Prey: The Whiphid’s Tale)

- Bib Fortuna sees Nat Secura’s brain spider enter the throne room of Jabba’s Palace and C-3PO says it wishes to speak with him. Bib takes Nat to a secure place to talk and Nat tells Bib that he wants to be transferred into Han Solo’s body. Bib then heads into Mos Eisley on business, where he meets Luke Skywalker, who offers to pay what Solo is worth to Jabba plus interest, for Solo’s freedom. Bib returns to the palace and extends the offer to Jabba, who refuses and orders that Luke not be admitted. (To be continued below . . .)

(Of the Day’s Annoyances: Bib Fortuna’s Tale)

- Dannik Jerriko kills Ak-Buz. (To be continued below . . .)

(Out of the Closet: The Assassin’s Tale)

- On his way back to his quarters, Porcellus discovers Ak-Buz’s body. The Gamorrean Gartogg sees him with the body, but he passes Ak-Buz off as asleep and then hides him in a stack of machine parts. (To be continued below . . .)

(Taster’s Choice: The Tale of Jabba’s Chef)

- Seeing Porcellus with the downed Ak-Buz, Gartogg hopes this may be his chance to find something big that will help him get assigned to the sail barge, but alas . . . Porcellus tells him Ak-Buz is just sleeping. (To be continued below . . .)

(And Then There Were Some: The Gamorrean Guard’s Tale)

- Dannik Jerriko kills Phlegmin. (To be continued below . . .)

(Out of the Closet: The Assassin’s Tale)

- Returning to the kitchen, Porcellus discovers the kitchen boy, Phlegmin, dead on the floor. Ree-Yees stumble in drunk and covers up the death (sort of) when Gartogg shows up.

Gartogg takes the body and leaves. (To be continued below . . .)

(Taster's Choice: The Tale of Jabba's Chef)

- Upon entering the kitchen of Jabba's Palace to check on his goatgrass and the detonator hidden within, Ree-Yees finds Porcellus over Phlegmin's dead body. Ree-Yees tells Gartogg, when he arrives, that the body was found near the quarters of Ephant Mon, who had been making fun of Ree-Yees. (To be continued below . . .)

(Goatgrass: The Tale of Ree-Yees)

- Gartogg pops his head into the kitchen and finds Ree-Yees over Phlegmin's dead body. He takes the body, along with the clue that the body was found by Ephant Mon's quarters. (To be continued below . . .)

(And Then There Were Some: The Gamorrean Guard's Tale)

- J'Quille witnesses Ree-Yees convincing Gartogg that Phlegmin was found near Ephant Mon's quarters. The death of the boy has screwed up J'Quille's poison plot. He sees a B'omarr monk skulking outside. He rushes to his quarters to call Lady Valarian, and then heads back to through the throne room, where he notices that Boushh has been revealed as Leia Organa and Han Solo is free. He continues on his way, following the B'omarr monk he saw earlier. The monk seems to know what is going on, so he assumes the monk is the blackmailer and kills him. It turns out that the monk was sent by Valarian (wearing her earring) to tell him that Phlegmin himself was the blackmailer. Gartogg shows up and J'Quille convinces him that the monk is meditating, and Gartogg takes the body with him. J'Quille has pocketed the monk's thermal detonator and is already plotting a new way to kill Jabba.

(Let Us Prey: The Whiphid's Tale)

- After seeing Ree-Yees and Gartogg arguing about Phlegmin's body, Buboicullaar goes to see his B'omarr monk teacher, Evilo Nailati, who cannot figure out a way to help Bubo kill Jabba. (To be continued below . . .)

(Tongue-Tied: Bubo's Tale)

- Ree-Yees stumbles into a sacred B'omarr room where brains are stored and has a vision of a fiery death aboard Jabba's skiff. He believes this means Jabba will die by his bomb. (To be continued below . . .)

(Goatgrass: The Tale of Ree-Yees)

- Malakili's de facto assistant, Gonar, threatens to reveal Malakili's deal with Lady Valarian to Jabba, so he feeds Gonar to the rancor. (To be continued below . . .)

(A Boy and His Monster: The Rancor Keeper's Tale)

- Gartogg sees Malakili feeding Gonar to the rancor, but declines when Malakili asks if he'd like to feed Phlegmin's body to the beast. Gartogg sees J'Quille with the dead monk and is convinced that the monk is meditating. He slings the monk over his other shoulder and heads off with the monk and Phlegmin. (To be continued below . . .)

(And Then There Were Some: The Gamorrean Guard's Tale)

- After a long evening, Max Rebo watches in Jabba's audience chamber when Leia Organa and the newly-freed Han Solo are captured. He gives Leia a bit of food to help her through her first night as Jabba's new slave. (To be continued below . . .)

(And the Band Played On: The Band's Tale)

- The morning after Leia Organa is captured for freeing Han Solo, Porcellus takes pity on her and gives her some food. Jabba is not pleased, but Porcellus manages to knock some food on Jubnuk and sneak away. Jubnuk eats the food that was spilled on him. (To be continued below . . .)

(Taster's Choice: The Tale of Jabba's Chef)

- Barada wakes up and heads for the hangar where Jabba the Hutt keeps his sail barge and other vehicles. He is followed by two Weequay. While working on things, Barada finds Ak-Buz's body. The Weequay shuffle off to consult their "Magic 8-Ball"-esque "Great God Quay" to find hints about the murder. (To be continued below . . .)

(The Great God Quay: The Tale of Barada and the Weequays)

- In his dungeon cell, Han Solo is interviewed by a B'omarr monk named Sai'da. His interview is transcribed onto a datapad for later review and possible publication.

(Hero for Hire by Han Solo)

- As Jabba's Palace settles down for the evening, Leia Organa is delivered to Boba Fett as a gift for his pleasure. He tells Leia to just sit comfortably. He believes that sex without marriage and rape are both immoral, so she can stay and sleep so as not to annoy Jabba by rejecting his "gift." They end up discussing the Rebellion and Fett tells Leia he believes it is immoral because it is acting against the legitimate government. (To be continued below . . .)
(The Last One Standing: The Tale of Boba Fett)
- Tessek is met in his quarters by a B'omarr spider droid that tells him Jabba plans his demise, but Tessek refuses to have himself "enlightened" to save his own life. He goes to see Barada, who tells him about Leia Organa's capture. Knowing that the bomb he ordered is secure on one of Jabba's skiffs, and that Jabba will soon (if all goes well, which it won't) be heading for a storehouse in Mos Eisley where Prefect Eugene Talmont will commence a raid, which will end in the deaths of Talmont and Jabba, Tessek happily, if not warily, heads off to the throne room. (To be continued below . . .)
(A Free Quarren in the Palace: Tessek's Tale)
- Ephant Mon sees Luke Skywalker enter Jabba's Palace and has a flash of memory of his home. He heads out for Mos Eisley. (To be continued below . . .)
(Old Friends: Ephant Mon's Tale)
- Under the influence of a Jedi mind trick, Bib Fortuna takes Luke Skywalker to see Jabba the Hutt, even though Jabba refused Luke's offer to pay for Han Solo's return. (To be continued below . . .)
(Of the Day's Annoyances: Bib Fortuna's Tale)
- As Luke Skywalker speaks with Jabba the Hutt, Mara Jade attempts to gain a weapon and kill him, but she's stopped by Melina Carniss, who believes she's intending to kill Jabba. Mara escapes from Melina just in time to see Luke kill the rancor. She then waits around until she can escape into the throne room. (To be continued below . . .)
(Sleight of Hand: The Tale of Mara Jade)
- Malakili's transport is waiting to take him and the rancor to safety when Luke Skywalker and Jubnuk fall into the rancor's den. Luke kills the rancor, causing Malakili to be hit with immeasurable grief.
(A Boy and His Monster: The Rancor Keeper's Tale)
- After Jabba announces that he'll be going to the sarlacc to dispose of the Rebels, Tessek tries to convince him to delay their departure and continue to the raid Tessek had set up to kill Jabba. Jabba refuses and makes it clear that he wants Tessek with him on the sail barge. (To be continued below . . .)
(A Free Quarren in the Palace: Tessek's Tale)
- As Jabba's minions prepare to bring Luke Skywalker, Han Solo, and Chewbacca before Jabba the Hutt, Jabba orders his guards to take Porcellus to the dungeon. Jabba believes that since Oola and Jubnuk ate his food and then died, Porcellus has put a "death hex" on his food.
(Taster's Choice: The Tale of Jabba's Chef)
- Dengar is afraid of being caught when he sees Tessek begging for mercy at Jabba's feet. Dengar's part in the bomb plot is known, but instead of ordering Dengar's death overtly, Jabba has Boba Fett take him to the "Teeth of Tatooine." (To be continued below . . .)
(Payback: The Tale of Dengar)
- Ephant Mon speaks with Lady Valarian, but remains loyal to his friend Jabba. He returns to Jabba's Palace and speaks with Luke Skywalker in the dungeon. He is convinced that the Jedi can kill Jabba. (To be continued below . . .)
(Old Friends: Ephant Mon's Tale)
- The night before the Rebel heroes are to be cast into the Pit of Carkoon, Boba Fett broods and grumbles about how idiotic it is for Jabba to want to kill Luke Skywalker in revenge instead of turning him over for a gigantic bounty to the Emperor. (To be continued below . . .)
(The Last One Standing: The Tale of Boba Fett)
- Bubo reveals to Ree-Yees that he has the missing detonator for Ree-Yees' bomb. Bubo eats it before Ree-Yees can steal it back. (To be continued below . . .)

(Tongue-Tied: Bubo's Tale)

- Gartogg learns that the Jedi has killed the rancor, so he decides to spend time putting all the murder clues together so he can find a solution ASAP and get on the sail barge. He ends up falling asleep in the hangar. (To be continued below . . .)

(And Then There Were Some: The Gamorrean Guard's Tale)

- Tessek goes to the sail barge hangar and places a swoop in the storage compartment of the sail barge, planning for a quick getaway once they are at the Pit of Carkoon. (To be continued below . . .)

(A Free Quarren in the Palace: Tessek's Tale)

- Gartogg is awakened by Ortugg. He tells Ortugg he thinks Dannik Jerriko is behind the murder of Phlegmin, but Ortugg doesn't believe him. Gartogg is left behind when the sail barge leaves. But at least now he has two new friends—the corpses.

(And Then There Were Some: The Gamorrean Guard's Tale)

- As the Rebels are moved aboard the sail barge, Ephant Mon tries to stop Jabba from leaving and getting killed, but Jabba refuses to stay. He tells Ephant Mon that their friendship is over. Ephant Mon decides to return to his homeworld and a life away from crime.

(Old Friends: Ephant Mon's Tale)

- The Max Rebo Band is one of the last groups to board Jabba's sail barge. Once aboard, they begin playing. (To be continued below . . .)

(And the Band Played On: The Band's Tale)

- Unable to go with Jabba the Hutt to the Pit of Carkoon, Dannik Jerriko prepares to kill Jabba upon his return.

(Out of the Closet: The Assassin's Tale)

- After failing to get a place on Jabba the Hutt's sail barge to the Pit of Carkoon, Mara Jade (disguised as Arica) is ordered by the Emperor (telepathically) to go ahead to Svivren for her next assignment. She boards her ship and, with her droid K3, heads out for Svivren to deal with Dequc, a Jeodu seeking to revive Black Sun as his own Black Nebula. (Mara Jade: By the Emperor's Hand summary to be continued below . . .)

(Sleight of Hand: The Tale of Mara Jade and Mara Jade: By the Emperor's Hand)

- Aboard Jabba the Hutt's sail barge, a skiff guard tells Boba Fett about his sister Shaara's encounter with the sarlacc, from which she miraculously escaped when it seemed she was doomed. The guard is excited to see the sarlacc again.

(Shaara and the Sarlacc: The Skiff Guard's Tale)

- The two Weequays who have been consulting the Great God Quay discover and diffuse a bomb on Jabba's sail barge. They believe that all is well, but outside they hear the ominous warning: "Jabba, this is your last chance. Free us or die."

(The Great God Quay: The Tale of Barada and the Weequays)

- The Max Rebo Band bears witness to all of the events aboard Jabba's sail barge until Jabba is murdered by Leia Organa. They then retreat and escape from the sail barge. Max Rebo and Sy Snootles will be the Max Rebo Duo. Droopy McCool has decided to go into the desert to find his fellow Kitanaks.

(And the Band Played On: The Band's Tale)

- Tessek freaks out upon seeing Jabba murdered by Leia Organa and takes his hidden swoop back to the palace. (To be continued below . . .)

(A Free Quarren in the Palace: Tessek's Tale)

- Ree-Yees sees Leia Organa murder Jabba and recalls that Jabba's surgeons had placed a bomb in his stomach. When Jabba dies before being able to speak the phrase that would cause it to detonate, Ree-Yees feels incredibly lucky . . . well, until the sail barge explodes.

(Goatgrass: The Tale of Ree-Yees)

- Having borne witness to the events on Jabba's sail barge, Bib Fortuna escapes and returns to Jabba's Palace, only to be cornered by B'omarr monks who remove his brain and place it in a brain spider.

(Of the Day's Annoyances: Bib Fortuna's Tale)

- The Max Rebo Band is nearly killed by Tusken Raiders after the destruction of Jabba's sail barge, but the Tusken are driven away by Greeata and Lyn Me.

(conjecture based on *Who's Who in the Max Rebo Band*)

- *Malakili notes his sorrow over the death of Jabba's rancor in his journal. As a counterpoint, it should be noted that he believes Jabba's own death "served him right."*

(conjecture based on *The Essential Guide to Alien Species*)

- *The Rebel Alliance has the information planted by Emperor Palpatine about the Death Star II, but they need more information about the shield generator bunker on the forest moon of Endor in order to more effectively plan the assault to be carried out by Han Solo's strike team. As Rebels gather near Sullust, Renegade Squadron is sent to Korriban, where Emperor Palpatine is making a brief pilgrimage before heading off to his planned "triumph" at Endor. The Renegades attack the Sith Academy (which seems to just be an Imperial base now) to draw off Imperial reinforcements, then go into a nearby Sith tomb, where they start destroying Sith artifacts as bait for Palpatine. When Palpatine enters, basting at the Renegades with Force lightning and attacking with his lightsaber, the Renegades escape, blowing up several charges that seal off the exits, trapping Palpatine inside for as long as it takes him to use the Force and get out. While he is briefly trapped, they steal a datapad from his shuttle, from which they learn that the Emperor himself will be personally overseeing the next phase of the Death Star II's construction. He will be present for the Battle of Endor. With this shocking information, they head back to rejoin the fleet at Sullust. (To be continued below . . .)*

(Renegade Squadron)

- *Even as the stage is set for the Battle of Endor, the traitorous activities by former Imperial Grand Admiral Demetrius Zaarin continue to plague the Empire and demand its attention. As Emperor Palpatine is carried aboard his passenger vessel Excalibur, escorted by Emperor's Hand Maarek Stele, to meet with Darth Vader aboard the Death Star II at Endor, Zaarin's forces strike at him. The plot is foiled by Maarek, along with some additional reinforcements from Grand Admiral Thrawn. Thrawn then provides a much more powerful escort for the Emperor (a Star Destroyer, of course), while Maarek is transferred to Thrawn's command again and placed in charge of his old Alpha Squadron. Soon, Imperial Intelligence learns that Commander Din, one of Zaarin's subordinates, is about to defect to the Rebel Alliance. He intends to bring them a missile boat, which he'd captured during Maarek's time away from Alpha Squadron. They manage to reach Din's meeting with the Rebels and take out Din himself, but the Rebels get away with missile boat. Thrawn's forces then destroy the Rebel cruiser that's carrying the missile boat, but not before Zaarin can capture the missile boat for himself, hoping to defeat the advantage Thrawn seems to have with the missile boats over his TIE Defenders. With the missile boat at his disposal for research, Zaarin then starts attacking Imperial missile boat facilities, forcing the Emperor to store all remaining missile boats in a secure location, intending on bringing them out of mothballs for later use. Zaarin's next strike is to try to again get his hands on the small craft cloaking technology from the Vorknkx Project. Thrawn allows Zaarin to capture the corvette with the prototype cloaking device aboard it, then uses a tracking device to follow it back to Zaarin's forces in the Unknown Regions. In the battle that ensues, Zaarin's forces are crushed, but Zaarin escapes in the corvette . . . Unfortunately for Zaarin, he tries to escape into hyperspace with the cloaking device activated, which causes the hyperdrive to become unstable and explode, taking the ship, and Zaarin, with it. Thrawn had purposely removed all records of the instability problem from the ship's records before allowing it to be captured. The Zaarin plot is over. It is of no consequence, though. The Emperor will fall sooner than anyone could imagine . . .*

(Defender of the Empire)

- *Shortly before Mon Mothma, Admiral Gial Ackbar, and General Madine brief the Rebels about the new Death Star being built at Endor, Lieutenant Page congratulates the Rebel heroes who helped rescue the Bothan spies on Gellefon. He says their work was impressive enough that he wants them in General Solo's strike team that is about to head for Endo. (To be continued below . . .)**

(The New Republic Campaign: The Battle for Endor from the PC's Perspective)*

*NOTE: This summary was provided by Luke Van Horn.

- *Corporal Jobin's message to his mother, Mon Mothma, is finally received, just before the*

Rebel leader gives her briefing about the upcoming Battle of Endor.

(Entrenched)

- The Rebel heroes who helped rescue the Bothan spies on Gellefon attend the briefing by Mon Mothma. After the briefing, the heroes meet with Lieutenant Page and Major Derlin, who, being in charge of the commandos during the ground mission, explain their mission. The ride to Endor in the Tydirium is uneventful and they land quietly on the moon. Before Luke and Leia jump on speeder bikes to chase scout troopers, the commandos stumble across an AT-ST. It fires at the strike team and then flees into the forest. Major Derlin has Taki scramble communications and then orders the heroes to pursue and stop the walker before it can report their presence. They succeed in stopping it, but they've been separated from the rest of the strike team and it's now dusk. (To be continued below . . .)*

(The New Republic Campaign: The Battle for Endor from the PC's Perspective)*

*NOTE: This summary was provided by Luke Van Horn.

- After a very short trip from Tatooine to Svivren, Mara Jade heads for the surface and the capital city, Wril, to deal with Dequc. She goes to the local Imperial base and uses AT3 Directive power to get an audience with General Tuono. She uses a stolen Black Nebula datacard that she planted in his safe the night before as blackmail to convince him to do whatever she says. He assigns two squads of stormtroopers and Captain Strok to her, as she instructs. Strok will be going after a Rodian named Cevva Xuz who has Rebel ties, which fits with Mara's plans to distract Black Nebula and kill Dequc for the Emperor. The move on Cevva goes bad when Black Nebula decimates Strok's troops, but Mara makes her way to Dequc's location. Just as she is about to break in, Strok joins her and insists on working with her. She uses her lightsaber to cut open the arena's door, and the patrons get a wee bit pissy. As the Imperials are attacked (though most of them escape), Mara finds Dequc (or so she believes) and kills him. Mission accomplished, she believes. She heads back away from Svivren and is told by Palpatine (via telepathic connection) to go to Coruscant and "enjoy herself." Upon arrival, she learns that Dequc was not killed, but a decoy in his place. (To be continued below . . .)

(Mara Jade: By the Emperor's Hand)

- The Rebel heroes who helped rescue the Bothan spies on Gellefon, who are now on Han Solo's strike team, have been separated from the rest of the team. During the night, the heroes are attacked by an octucor, a sort of land squid, but they are able to fight it off. The next morning, the heroes head toward the generator bunker, hoping to rejoin the strike team there. Unfortunately, Solo and the rest of the team have already reached the bunker and the battle is underway. Four kilometers out from the generator, the heroes run into a group of stormtroopers led by a Major Perrn and also heading to the bunker as reinforcements. The heroes defeat Perrn and his troops, and he lets slip that their victory is pointless, as an Imperial siege tower is also moving to the bunker to stop the Rebels. The heroes intercept the tower and are able to destroy its repulsorlifts, and it consequently crashes to the ground and explodes. (To be continued below . . .)*

(The New Republic Campaign: The Battle for Endor from the PC's Perspective)*

*NOTE: This summary was provided by Luke Van Horn.

- As the Rebel fleet, which the Imperials have noticed was converging near Sullust, makes preparations to attack the Death Star II, Renegade Squadron is sent to Sullust itself to attack an Imperial garrison there, hoping to make it appear that the Rebel fleet, if noticed, is actually going toward Sullust itself, not Endor. Palpatine, having set up the Battle of Endor as a trap for the Rebels, does not fall for it. They realize that the mission has been too easy but are unable to warn the Rebels from the Imperial base communications center. They then realize that there are gravity well projectors now operative that will keep them from being able to leave to warn the Rebels that the ruse did not work. They take out the gravity well generators, but they must also face off with IG-88, sent by the Empire to stop their relatively minor threat while the rest of the Empire focuses on Endor. The Renegades defeat him, then get out of there, racing for Endor, where the Battle of Endor is already beginning . . . (To be continued below . . .)

(Renegade Squadron)

- Desperate for starfighter pilots, the Rebel Alliance reassigns Grizz Frix to an X-Wing

squadron.*

(conjecture based on the *StarWars.com* databank entry for the Grizz Frix, part of the fan-submitted canonical entry series *What's the Story?*)*

*NOTE: This entry was submitted by Luke Van Horn.

- As the Battle of Endor begins, Lak Sivrak's X-wing is blasted by several TIE fighters and his mind is caught up in the Force for a moment. He relives his meeting with Dice Ibegon in Chalmun's Cantina, though it isn't quite a flashback, but a vision. In this vision, Dice tries to get Lak to believe in the Force. (To be continued below . . .)
(**One Last Night in the Mos Eisley Cantina: The Tale of the Wolfman and the Lamproid**)
- When ordered to assault the Ewoks, Imperial Lt. Taver Soren (an AT-AT commander) realizes that it would be immoral to follow the order.
(conjecture based on *The Luminous Bantha*)
- X2 is with Grey Squadron when the Rebel fleet emerges at the Death Star and realizes that the shields are still up. X2 takes out TIE fighters harassing Home One, then boards Home One to defend it from an Imperial boarding party. Meanwhile, Renegade Squadron arrives from their failed ruse at Sullust and joins the battle. X2 receives a call from Renegade Squadron commander Col Serra, who is in an X-wing and needs assistance down on the surface. X2 takes an escape pod down to the forest moon. X2 lands and helps free Ewoks from captivity, then joins Col Serra (who crashes his X-wing but survives) near a communications bunker. Together, they take out the bunker and harm the Empire's ability to coordinate its ground forces. They then fire a captured ion cannon to weaken two Star Destroyers above and are forced to hold off a pair of AT-ATs that attack them (which they are able to do, thanks to rocket launchers). X2 then rejoins Grey Squadron, which has landed (perhaps following the same request by Col Serra) to help protect the Bright Tree Village. X2 joins them, reuniting with Shara. Grey Squadron protects the village long enough for the Imperials to be drawn away to their bunker, which Han Solo's team is going after. Grey Squadron then launches in their X-wings stashed nearby (with a spare for X2 or perhaps one from a dead squadronmate). While Red Squadron faces Star Destroyers, Grey Squadron keeps TIEs off their tails. Meanwhile, Renegade Squadron, now reunited with Serra, helps defeat Imperials at the shield generator bunker, then heads off in the AT-ST commandeered by Chewbacca once its usefulness to trick the Imperials is at an end. (To be continued below . . .)*

(**Elite Squadron and Renegade Squadron**)*

*NOTE: The events in the PSP version of *Elite Squadron* make more sense if they are placed immediately before the events in the DS version, but that does mean that we have to ignore that we see the Death Star explode up in the sky during the latter parts of the PSP version. I think that was just added to make the player not feel quite as left out of the action above as the game implies. Moreover, I have to sort of mash the summary for this part of *Elite Squadron* together with *Renegade Squadron* because the PSP version of *Elite Squadron* includes Col Serra of Renegade Squadron in its mission, even though Serra and Renegade Squadron have their own role to play in the Battle of Endor mission from *Renegade Squadron*. It is really quite a screwy approach, basically so that every game gets to play the same battle in a different way, continuity be damned, it seems.

- As Admiral Gial Ackbar orders a strategic retreat, Lak Sivrak is snapped back into reality from his vision of the events of four years ago, but almost immediately experiences a vision of one year ago on Hoth. In the vision, he speaks with the dying Dice Ibegon, who is still trying to convince him of the Force. He snaps back into reality as his craft is screaming toward the surface of the forest moon of Endor. He experiences another vision, this time of the present, as Jabba the Hutt's death becomes known in Mos Eisley. He speaks with Dice, who should be dead, and finally begins believing in the Force. (To be continued below . . .)
(**One Last Night in the Mos Eisley Cantina: The Tale of the Wolfman and the Lamproid**)
- As the Death Star II's shields come down, Lak Sivrak's X-wing crashes into the surface of the forest moon of Endor, killing him. He "awakens" in the after-life and is reunited with Dice Ibegon, his lost love.
(**One Last Night in the Mos Eisley Cantina: The Tale of the Wolfman and the Lamproid**)
- IG-88 happily witnesses the Battle of Endor from inside the Death Star II's computer core.

He decides that it is no longer time to wait for sending the order to begin his droid revolution, unknowing that the station (and IG-88's sentience) is to be destroyed by the Rebels before the order can be sent.

(Therefore I am: The Tale of IG-88)

- During the Battle of Endor, Lumiya (formerly Shira Brie), secreted away on Ziost, discovers ancient Sith teachings regarding a weapon of both metal and light. She uses this information to create her trademark weapon, the lightwhip, using lacerating tentacles formed from Vader's Kaiburr crystal shard and near-impervious Mandalorian iron. Unbeknownst to her, her masters, Palpatine and Darth Vader, are about to die.

(conjecture based on the Lumiya: *Dark Star of the Empire* and *The Emperor's Pawns*)

- As Palpatine strikes Luke with force lightning, Vader reflects back on why he first sought dark side power to begin with. He did it in order to save those he loves from death, and realizes that while he failed to save Padmé, he can still save his son. Resolved to be a Jedi once more, Anakin Skywalker grabs Palpatine and hurls him to his death.*

(-Phantasmagoria-)*

*NOTE: This summary was provided by Luke Van Horn. Since this story is from one of the *Star Wars Manga* comics by Tokyopop, its veracity as Canon is in doubt.

- Shortly after learning that Dequc was not killed, Mara Jade is in her quarters when she receives a telepathic communication from Palpatine at Endor. He shows her a vision of Darth Vader and Luke Skywalker dueling and then turning on the Emperor and striking him down (a somewhat twisted version of the truth). With his last burst of telepathy to Mara he gives her his last command: "You will kill Luke Skywalker!" With the shock of knowing the Emperor to be dead and thus her whole life shattered, Mara collapses. She awakens to find Ysanne Isard standing over her. Isard had felt threatened by Mara's influence with Palpatine, but that is no longer the case, so she declares Mara to have stolen property from the Emperor's Museum (when the trinket Isard notes was actually taken from the decoy as proof of Dequc's death) and takes her prisoner. (To be continued below . . .)

(Mara Jade: By the Emperor's Hand)

- With the death of the Star Destroyer Chimaera's commander, Admiral Horst Strage, during the Battle of Endor, Gilad Pellaeon takes command of the ship and the Imperial fleet at Endor.

(conjecture based on *The Essential Guide to Warfare*)

- Soon after taking down the Imperial siege tower, a group of Rebel heroes sees an enormous explosion in the sky. The Death Star is no more. Afterwards, the heroes finally meet up with the rest of the strike team, and later participate in the celebrations in the Ewoks' Bright Tree Village.*

(The New Republic Campaign: The Battle for Endor from the PC's Perspective)*

*NOTE: This summary was provided by Luke Van Horn.

- Seeing an opportunity to gain important intelligence, the Rebel leadership orders X2 to board the Death Star now that the shields are down. He downloads sensitive data using an astromech, then escapes with the droid in an X-wing just as the station explodes. (To be continued below . . .)*

(Elite Squadron)*

*NOTE: These events make up the latter part of the DS version of the Battle of Endor.

- As soon as the Death Star explodes, Imperial Lt. Taver Soren orders his AT-AT crew back into the fight, but this time on the side of the Rebels. When the fight is over, he and his crew surrender to the victorious Rebel forces.

(conjecture based on *The Luminous Bantha*)

- Castin Donn transmits news of Palpatine's death across the HoloNet, sparking huge celebrations on several worlds, including Coruscant, where Ysanne Isard sends troops into the plaza, forcing a massacre of the celebrants.

(conjecture based on *Star Wars: Episode VI—Return of the Jedi*, "Wraith Squadron" and *Mara Jade: By the Emperor's Hand* via *TimeTales*, paraphrased)

- As Luke Skywalker makes his way back to the Ewok village from Anakin Skywalker's funeral pyre, he speaks with R2-D2 about his uncertainty of what to do now that the Emperor is dead and the war is nearly over. He suggests that they take the time for a group holo while they

have the chance. (To be continued below . . .)

(Free Memory)

- As Anakin Skywalker (AKA Darth Vader) dies aboard the Death Star II, the spirit of Obi-Wan Kenobi communicates with him. By the time that Luke Skywalker heads back to the Ewok village, Obi-Wan has taught Anakin how to retain his essence in the Force, just as Qui-Gon had, in part, and Yoda had in full. Thus, when the Force ghosts of Yoda and Obi-Wan appear to Luke just outside of the village, the spirit of Anakin Skywalker is able to join them, redeemed from his Sith ways.

(The Life and Legend of Obi-Wan Kenobi)

- Captain Gilad Pellaeon orders a retreat of Imperial forces from Endor to Annaj. (conjecture based on *The Essential Guide to Warfare*)
- As the Imperial forces retreat after the Battle of Endor, Grand Admiral Osvald Teshik refuses to surrender and continues fighting for four hours, until he is finally captured when his Star Destroyer is disabled. He is to be tried and executed by the Alliance to Restore the Republic, and he will use his last statement to wax poetic on the cyclical nature of warfare. (To be continued below . . .)

(The Essential Guide to Warfare)

- During the celebration at the Bright Tree Village, X2 and Luke Skywalker discuss the possibility of Luke training the Grey Squadron commander in the Force. Now that X1 has fallen to the Dark Side, then Alliance (and soon the New Republic) will need more Jedi. (TO be continued below . . .)

(Elite Squadron)*

*NOTE: These events make up the latter part of the DS version of the Battle of Endor.

Sleight of Hand: The Tale of Mara Jade [continued] (TFJP short story: Timothy Zahn)

Sleight of Hand: The Tale of Mara Jade [continued] (TFJP short story: Timothy Zahn)

A Bad Feeling: The Tale of EV-9D9 [continued] (TFJP short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)

A Bad Feeling: The Tale of EV-9D9 [continued] (TFJP short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)

Goatgrass: The Tale of Ree-Yees (TFJP short story: Deborah Wheeler)

Goatgrass: The Tale of Ree-Yees (TFJP short story: Deborah Wheeler)

Taster's Choice: The Tale of Jabba's Chef (TFJP short story: Barbara Hambly)

Taster's Choice: The Tale of Jabba's Chef (TFJP short story: Barbara Hambly)

And the Band Played On: The Band's Tale [continued] (TFJP short story: John Gregory Betancourt)

And the Band Played On: The Band's Tale [continued] (TFJP short story: John Gregory Betancourt)

How the Band Became a Duo

A Time to Mourn, a Time to Dance: Oola's Tale (TFJP short story: Kathy Tyers)

A Time to Mourn, a Time to Dance: Oola's Tale (TFJP short story: Kathy Tyers)

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

A Time to Mourn, a Time to Dance: Oola's Tale (TFJP short story: Kathy Tyers)

A Time to Mourn, a Time to Dance: Oola's Tale (TFJP short story: Kathy Tyers)

And Then There Were Some: The Gamorrean Guard's Tale (TFJP short story: William F. Wu)

And Then There Were Some: The Gamorrean Guard's Tale (TFJP short story: William F. Wu)

Sleight of Hand: The Tale of Mara Jade [continued] (TFJP short story: Timothy Zahn)

Sleight of Hand: The Tale of Mara Jade [continued] (TFJP short story: Timothy Zahn)

Let Us Prey: The Whiphid's Tale (TFJP short story: Marina Fitch & Mark Budz)

Let Us Prey: The Whiphid's Tale (TFJP short story: Marina Fitch & Mark Budz)

Of the Day's Annoyances: Bib Fortuna's Tale [continued] (TFJP short story: M. Shayne Bell)

Of the Day's Annoyances: Bib Fortuna's Tale [continued] (TFJP short story: M. Shayne Bell)

The Tales of Dannik Jerriko [continued] (TFTMEC/TFJP short stories: Jennifer Roberson)

Out of the Closet: The Assassin's Tale [continued] (TFJP short story: Jennifer Roberson)

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

The Tales of Dannik Jerriko [continued] (TFTMEC/TFJP short stories: Jennifer Roberson)

Out of the Closet: The Assassin's Tale [continued] (TFJP short story: Jennifer Roberson)

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

Goatgrass: The Tale of Ree-Yees [continued] (TFJP short story: Deborah Wheeler)

Goatgrass: The Tale of Ree-Yees [continued] (TFJP short story: Deborah Wheeler)

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

Let Us Prey: The Whiphid's Tale [continued] (TFJP short story: Marina Fitch & Mark Budz)

Let Us Prey: The Whiphid's Tale [continued] (TFJP short story: Marina Fitch & Mark Budz)

Tongue-Tied: Bubo's Tale (TFJP short story: Daryl F. Mallett)

Tongue-Tied: Bubo's Tale (TFJP short story: Daryl F. Mallett)

Goatgrass: The Tale of Ree-Yees [continued] (TFJP short story: Deborah Wheeler)

Goatgrass: The Tale of Ree-Yees [continued] (TFJP short story: Deborah Wheeler)

A Boy and His Monster: The Rancor Keeper's Tale [continued] (TFJP short story: Kevin J. Anderson)

A Boy and His Monster: The Rancor Keeper's Tale [continued] (TFJP short story: Kevin J. Anderson)

Bad Timing

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

And the Band Played On: The Band's Tale [continued] (TFJP short story: John Gregory Betancourt)

And the Band Played On: The Band's Tale [continued] (TFJP short story: John Gregory Betancourt)

How the Band Became a Duo [continued]

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

The Great God Quay: The Tale of Barada and the Weequays (TFJP short story: George Alec Effinger)

The Great God Quay: The Tale of Barada and the Weequays (TFJP short story: George Alec Effinger)

Star Wars: Journal [continued] (youth novel series: John Peel & Jude Watson & Donna Tauscher & Todd Strasser)

Hero for Hire by Han Solo (youth novel: Donna Tauscher)

Prologue

Data Pad Entry 1

Data Pad Entry 2

Data Pad Entry 3

Data Pad Entry 4

Data Pad Entry 5

Data Pad Entry 6

Data Pad Entry 7
Data Pad Entry 8
Data Pad Entry 9
Data Pad Entry 10
Data Pad Entry 11
Data Pad Entry 12
Data Pad Entry 13
Data Pad Entry 14
Data Pad Entry 15
Data Pad Entry 16
Data Pad Entry 17
Data Pad Entry 18

The Tales of Boba Fett [continued] (TOTBH/TFJP short stories: Daniel Keys Moran & J. D. Montgomery)

The Last One Standing: The Tale of Boba Fett [continued] (TOTBH short story: Daniel Keys Moran)

"Tatooine" Section

A Free Quarren in the Palace: Tessek's Tale (TFJP short story: Dave Wolverton)

A Free Quarren in the Palace: Tessek's Tale (TFJP short story: Dave Wolverton)

Old Friends: Ephant Mon's Tale (TFJP short story: Kenneth C. Flint)

Old Friends: Ephant Mon's Tale (TFJP short story: Kenneth C. Flint)

Of the Day's Annoyances: Bib Fortuna's Tale [continued] (TFJP short story: M. Shayne Bell)

Of the Day's Annoyances: Bib Fortuna's Tale [continued] (TFJP short story: M. Shayne Bell)

Sleight of Hand: The Tale of Mara Jade [continued] (TFJP short story: Timothy Zahn)

Sleight of Hand: The Tale of Mara Jade [continued] (TFJP short story: Timothy Zahn)

A Boy and His Monster: The Rancor Keeper's Tale [continued] (TFJP short story: Kevin J. Anderson)

A Boy and His Monster: The Rancor Keeper's Tale [continued] (TFJP short story: Kevin J. Anderson)

Bad Timing [continued]

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

Taster's Choice: The Tale of Jabba's Chef [continued] (TFJP short story: Barbara Hambly)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Three: The Loneliness [continued]

Old Friends: Ephant Mon's Tale [continued] (TFJP short story: Kenneth C. Flint)

Old Friends: Ephant Mon's Tale [continued] (TFJP short story: Kenneth C. Flint)

The Tales of Boba Fett [continued] (TOTBH/TFJP short stories: Daniel Keys Moran & J. D. Montgomery)

The Last One Standing: The Tale of Boba Fett [continued] (TOTBH short story: Daniel Keys Moran)

"Tatooine" Section [continued]

Tongue-Tied: Bubo's Tale [continued] (TFJP short story: Daryl F. Mallett)

Tongue-Tied: Bubo's Tale [continued] (TFJP short story: Daryl F. Mallett)

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

And Then There Were Some: The Gamorrean Guard's Tale [continued] (TFJP short story: William F. Wu)

Old Friends: Ephant Mon's Tale [continued] (TFJP short story: Kenneth C. Flint)

Old Friends: Ephant Mon's Tale [continued] (TFJP short story: Kenneth C. Flint)

And the Band Played On: The Band's Tale [continued] (TFJP short story: John Gregory Betancourt)

And the Band Played On: The Band's Tale [continued] (TFJP short story: John Gregory Betancourt)

How the Band Became a Duo [continued]

The Tales of Dannik Jerriko [continued] (TFTMEC/TFJP short stories: Jennifer Roberson)

Out of the Closet: The Assassin's Tale [continued] (TFJP short story: Jennifer Roberson)

Sleight of Hand: The Tale of Mara Jade [continued] (TFJP short story: Timothy Zahn)

Sleight of Hand: The Tale of Mara Jade [continued] (TFJP short story: Timothy Zahn)

Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)

Mara Jade: By the Emperor's Hand [continued] (comic series: Michael Stackpole & Timothy Zahn)

By the Emperor's Hand, Part I (comic: Michael Stackpole & Timothy Zahn)

Shaara and the Sarlacc: The Skiff Guard's Tale (TFJP short story: Dan'I Danehy-Oakes)

Shaara and the Sarlacc: The Skiff Guard's Tale (TFJP short story: Dan'I Danehy-Oakes)

The Great God Quay: The Tale of Barada and the Weequays [continued] (TFJP short story: George Alec Effinger)

The Great God Quay: The Tale of Barada and the Weequays [continued] (TFJP short story: George Alec Effinger)

Rogue Squadron [continued] (video game series: LucasArts)

Rebel Strike [continued] (video game: LucasArts)

The Sarlacc Pit

Star Wars Trilogy Arcade [continued] (video game: Sega)

Star Wars Trilogy Arcade [continued] (video game: Sega)

Boba Fett: Duel with Boba Fett

And the Band Played On: The Band's Tale [continued] (TFJP short story: John Gregory Betancourt)

And the Band Played On: The Band's Tale [continued] (TFJP short story: John Gregory Betancourt)

How the Band Became a Duo [continued]

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

Goatgrass: The Tale of Ree-Yees [continued] (TFJP short story: Deborah Wheeler)

Goatgrass: The Tale of Ree-Yees [continued] (TFJP short story: Deborah Wheeler)

Of the Day's Annoyances: Bib Fortuna's Tale [continued] (TFJP short story: M. Shayne Bell)

Of the Day's Annoyances: Bib Fortuna's Tale [continued] (TFJP short story: M. Shayne Bell)

Lives & Adventures [continued] (youth novel series: Ryder Windham)

The Life and Legend of Obi-Wan Kenobi [continued] (youth novel: Ryder Windham)

Chapter 14 [continued]

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Renegade Squadron [continued] (video game: Rebellion)

Story Missions [continued]

Korriban

TIE Fighter [continued] (video game series: LucasArts)

Defender of the Empire [continued] (video game: LucasArts)

The Emperor's Will

Surprise Attack

Capture the Turncoat
Track Down Rebels
Missile Boat Trouble
Return to Vorknkx
Corvette Attack!
Zaarin Takes the Bait!
The Trap is Sprung!

The New Republic Campaign: The Battle for Endor from the PC's Perspective (P90 short story: Bill Slavicsek)

The New Republic Campaign: The Battle for Endor from the PC's Perspective (P90 short story: Bill Slavicsek)

Mission to Endor

Entrenched [continued] (SWV short story: Alex Jaeger & M. Zachary Sherman)

Entrenched [continued] (SWV short story: Alex Jaeger & M. Zachary Sherman)

The New Republic Campaign: The Battle for Endor from the PC's Perspective [continued] (P90 short story: Bill Slavicsek)

The New Republic Campaign: The Battle for Endor from the PC's Perspective [continued] (P90 short story: Bill Slavicsek)

Mission to Endor [continued]

Landing on the Forest Moon

Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)

Mara Jade: By the Emperor's Hand [continued] (comic series: Michael Stackpole & Timothy Zahn)

By the Emperor's Hand, Part II (comic: Michael Stackpole & Timothy Zahn)

Ewoks [continued] (comic series: Zack Giallongo)

Shadows of Endor [continued] (comic: Zack Giallongo)

Rogue Squadron [continued] (video game series: LucasArts)

Rebel Strike [continued] (video game: LucasArts)

Speeder Bike Pursuit

Comics-to-Color: An Ewok Adventure (comic: Golden Books)

Comics-to-Color: An Ewok Adventure (comic: Golden Books)

The New Republic Campaign: The Battle for Endor from the PC's Perspective [continued] (P90 short story: Bill Slavicsek)

The New Republic Campaign: The Battle for Endor from the PC's Perspective [continued] (P90 short story: Bill Slavicsek)

Predators by Night

What Solo Doesn't Know

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Renegade Squadron [continued] (video game: Rebellion)

Story Missions [continued]

Sullust

One Last Night in the Mos Eisley Cantina: The Tale of the Wolfman and the Lamproid (TFTMEC short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)

One Last Night in the Mos Eisley Cantina: The Tale of the Wolfman and the Lamproid (TFTMEC short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Elite Squadron [continued] (video game: N-Space)

Act II [continued]

Endor

Elite Squadron [continued] (video game: Rebellion)

The Dark Times [continued]

Endor

Renegade Squadron [continued] (video game: Rebellion)

Story Missions [continued]

Endor

One Last Night in the Mos Eisley Cantina: The Tale of the Wolfman and the Lamproid [continued] (TFTMEC short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)

One Last Night in the Mos Eisley Cantina: The Tale of the Wolfman and the Lamproid [continued] (TFTMEC short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)

Rogue Squadron [continued] (video game series: LucasArts)

Rebel Strike [continued] (video game: LucasArts)

Triumph of the Rebellion

Star Wars Trilogy Arcade [continued] (video game: Sega)

Star Wars Trilogy Arcade [continued] (video game: Sega)

Episode VI: Endor Forest---"Destroy the Shield Generator"

One Last Night in the Mos Eisley Cantina: The Tale of the Wolfman and the Lamproid [continued] (TFTMEC short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)

One Last Night in the Mos Eisley Cantina: The Tale of the Wolfman and the Lamproid [continued] (TFTMEC short story: Judith Reeves-Stevens & Garfield Reeves-Stevens)

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Battlefront [continued] (video game: LucasArts)

Historical Campaigns [continued]

Galactic Civil War [continued]

Endor

The Battle of Endor

Rogue Squadron [continued] (video game series: LucasArts)

Rogue Leader [continued] (video game: LucasArts)

Battle of Endor

Rebel Strike [continued] (video game: LucasArts)

Attack on the *Executor*

X-wing Alliance [continued] (video game: LucasArts)

X-wing Alliance [continued] (video game: LucasArts)

The Battle of Endor

Phase 1

Death Star II Fires!

The Battle of Endor [continued]

Phase 2: That Thing's Operational!

Super Star Destroyer Collides!

The Battle of Endor [continued]

Phase 3: Shields are Down!

Star Wars Trilogy Arcade [continued] (video game: Sega)

Star Wars Trilogy Arcade [continued] (video game: Sega)

Darth Vader: Duel with Darth Vader

Episode VI: Endor Space--"Destroy the Death Star's Main Reactor"

X-wing Alliance [continued] (video game: LucasArts)

X-wing Alliance [continued] (video game: LucasArts)

Red and Gold Group Enter Death Star II

The Battle of Endor [continued]

Phase 4: Death Star Tunnel Run

Destruction of Death Star II

Rogue Squadron [continued] (video game series: LucasArts)

Rogue Leader [continued] (video game: LucasArts)

Strike at the Core

-Phantasmagoria- (SWM2 short story: Baron Ueda)

-Phantasmagoria- (SWM2 short story: Baron Ueda)

Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)

Mara Jade: By the Emperor's Hand [continued] (comic series: Michael Stackpole & Timothy Zahn)

By the Emperor's Hand, Part II [continued] (comic: Michael Stackpole & Timothy Zahn)

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)

Therefore I Am: The Tale of IG-88 [continued] (TOTBH short story: Kevin J. Anderson)

Part XIV [continued]

Apocalypse Endor [flashback] (SWT14 short story: Christian Reed)

Apocalypse Endor [flashback] (SWT14 short story: Christian Reed)

The New Republic Campaign: The Battle for Endor from the PC's Perspective [continued] (P90 short story: Bill Slavicsek)

The New Republic Campaign: The Battle for Endor from the PC's Perspective [continued] (P90 short story: Bill Slavicsek)

What Solo Doesn't Know [continued]

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Elite Squadron [continued] (video game: N-Space)

Act II [continued]

Endor [continued]

Free Memory [flashback] [continued] (SWT10 short story: Brett Matthews)

Free Memory [flashback] [continued] (SWT10 short story: Brett Matthews)

Lives & Adventures [continued] (youth novel series: Ryder Windham)

The Life and Legend of Obi-Wan Kenobi [continued] (youth novel: Ryder Windham)

Chapter 14 [continued]

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

Prologue

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Elite Squadron [continued] (video game: N-Space)

Act II [continued]

Endor [continued]

4 - 5 ABY

- *Danni Quee is born.*
(conjecture based on *Vector Prime*)
- *Uldir Lochett is born.*
(conjecture based on *Conquest*)
- *Querdan Dei is born on Kesh.*
(conjecture based on *Conviction*)
- *Sazat is born on Kesh.*
(conjecture based on *Conviction*)
- *Eelysa is born on Coruscant.*
(conjecture based on *Star by Star*)
- *By this time (around the time of the Battle of Endor), the Shorak further expand Station 3Z3 on Giaca, growing the population to 50,000 colonists.*
(conjecture based on *The Unknown Regions*)*

*NOTE: Information provided by Luke Van Horn.

- *The Dark Jedi Jeng Droga, aboard the Emperor's Shadow, a starship with cloaking technology, feels the pain of Palpatine's death and kills his crew before crashing the ship into the planet Kaal. In reality, Droga did not go mad from the pain. Palpatine's spirit had made the leap from Endor to Kaal, anchoring itself into Droga's body to save itself until it could be placed in a clone body. The infusion of Palpatine's power caused Droga to lose control of himself. It will take Sate Pestage's arrival shortly thereafter to eventually separate the two souls using the Dark Side, allowing Palpatine to finally enter a clone body nearly a year from now. (To be continued below . . .)*
(**The Kaal Connection** and *The Emperor's Pawns*)
- *The Imperial Star Destroyer Pulsar is forced to surrender after the Battle of Endor. Niclara Varnillian and several other Imperials manage to steal a Rebel transport and escape.*
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #8)
- *The day after the Battle of Endor, an Imperial drone ship enters the vicinity of Endor and*

Wedge Antilles intercepts it, almost losing his hand in the process. The drone bears a message for the late Emperor Palpatine from the Imperial planet Bakura, which has suddenly come under the attack of the Ssi-Ruuk. Han Solo, Leia Organa, and a Rebel Alliance task force is sent to investigate and aid the Imperials as a step toward peace. Luke Skywalker does not intend to join the task force, due to injuries incurred during the Battle of Endor, but a vision from Obi-Wan Kenobi prompts him to go. Preparations are made over the next few days . . .

(Truce at Bakura)

- At Annaj, Captain Gilad Pellaeon urges that the Imperial fleet return to Endor to strike back at the Rebel Alliance, but things do not go as planned. Admiral Blitzter Harrsk informs Pellaeon that command now belongs to Admiral Adye Prittick, the ranking admiral, rather than Pellaeon, who became temporary commander of the Imperial fleet at Endor when Horst Strage died. Prittick is unable to make a quick decision, which causes Harrsk to take Ilthmar's Fist, the two remaining Tectors, and three Star Destroyers into the Deep Core to await a clear chain of command. With Harrsk leaving, the surviving captains from Elrood sector return there to await orders. This leaves Death Squadron smaller but still powerful. However, Prittick cannot guarantee a victory if they return to Endor with reduced forces, so he orders a retreat to Yag'Dhul.

(conjecture based on *The Essential Guide to Warfare*)

- On Endor, as preparations are made for the mission to Bakura, Luke Skywalker is frustrated that the Jedi Masters have stopped talking to him, and he has no idea where to go from here. Leia Organa talks to him about his concerns, suggesting that perhaps he has a mission to train the children she and Han might have someday . . .

(Do or Do Not)

- While preparations are made for the mission to Bakura, Wedge Antilles, healed from his bacta treatment, leads two other Rogues (Krist and Wister) on a quick mission near one of the other moons of Endor to take out several straggling TIE fighters. They emerges from a canyon chase to discover the burned, broken remains of the Executor. Wister, unable to pull up, crashes and is killed against the burned-out hulk. Wedge and Krista take out the TIEs, along with several working turbolasers on the Super Star Destroyer's hull before making it back to base. Krist, crying, leaves Wedge alone, allowing him to fulfill his sad duty of sending a message to Wister's parents. After doing so, he hotwires access to the mess to get a bit to eat and is joined by Luke Skywalker, who suggests that they'll need leaders like Wedge when a new government is formed, but Wedge knows his place is in a cockpit, and that is where he will stay for the time being.*

(A Day in the Life)*

*NOTE: This story is a tricky one to fit. To do so, we must assume that the planning for the mission to Bakura takes at least a few days, so this story can take place three days after ROTJ, and we must also assume that for the quick mission in this story, Krist and Wister assumed Rogue callsigns appropriate to a 3-starfighter mission, calling themselves Rogues Two and Three, due to Tycho holding his usual designation again by the Battle of Bakura.

- Upon arrival at Bakura, the Rebel force fights off some Ssi-Ruuvi attackers and lands on the planet. Luke Skywalker then meets Senator Gariel Captison. Gariel is Force-sensitive, but views the Force as a "Cosmic Balance." Both she and Luke form a mutual attraction. Leia, now having to deal with Darth Vader being her father, negotiates a truce between the Rebels and the Bakuran Imperials to fight this new menace. Shortly thereafter, the Ssi-Ruuvi fleet communicates to the Rebels and Imperials via a brainwashed Chandrilan named Dev Sibwarra, who is using the Force to help the Ssi-Ruuk. They demand Luke Skywalker in return for leaving Bakura. Governor Wilek Nereus agrees, covertly, and sets a trap for Luke. The plot ends with Leia in jail and Luke infected with a parasitic organism and taken by the Ssi-Ruuk. Luke meets Dev on-board and manages to convince him to help Luke stop the Ssi-Ruuk. Luke purges himself of the parasites and he and Dev flee the Ssi-Ruuk flagship while their sabotage takes effect. During the ensuing Battle of Bakura, Imperial forces break the truce and attack both the Ssi-Ruuk and the Rebels. The Rebels then manage to capture a Ssi-Ruuvi vessel and sends the rest of the Ssi-Ruuvi fleet into retreat. Then they proceed to defeat the Imperials, as a planet-based revolution ousts them from the planet, anyway. In the revolutionary conflict, Governor Nereus is killed, paving the way for Bakura to become an

ally of the Rebel Alliance.

(Truce at Bakura)

- At the same time as the Battle of Bakura, Sii-Ruuvi forces attack Thrawn's Household Phalanx in the Unknown Regions.
(conjecture based on *The Unknown Regions*)*
- *NOTE: Information provided by Luke Van Horn.
- Shortly after the Battle of Bakura, the entire incident is deemed "classified" by the Rebel Alliance.
(conjecture based on *Truce at Bakura Sourcebook*)
- Very soon after the Battle of Bakura, Nagai begin entering the galactic proper, fleeing from the Companion Besh and their oppressors, the Tofs.
(conjecture based on *The Essential Guide to Alien Species*)
- In the wake of Palpatine's death, Kadann and the Prophets of the Dark Side are now in hiding on Bosthirda, waiting for their cue to re-enter galactic affairs. Kadann's "student," Azrakel, remains behind, having left Kadann's control. He will wander the galaxy for years, seeking revenge upon Kadann for the experiments he underwent under Palpatine and Kadann.
(conjecture based on *The Dark Side Sourcebook*)
- Rumors begin to leak from the Unknown Regions that entire colony worlds have died in an instant, leading some to speculate that the Ssi-Ruuk have found a Force-user to aid in the entechment process (as they had hoped to use Luke Skywalker).
(conjecture based on *The Unknown Regions*)*
- *NOTE: Information provided by Luke Van Horn.
- S'Too Vees is promoted to Lieutenant in the Rebel Alliance.
(conjecture based on *Star Wars: Customizable Card Game* via *TimeTales*, paraphrased)
- The Ssi-Ruuvi attacks on Thrawn's Household Phalanx in the Unknown Regions prompt counterattacks by Thrawn. This sparks a war that eventually pulls in the Chiss Ascendancy when they are also attacked. In response, the Chiss Expansionary Defense Force locates and ravages the Ssi-Ruuk homeworld).
(conjecture based on *The Unknown Regions*)*
- *NOTE: Information provided by Luke Van Horn.
- A short time after the Battle of Bakura, Bakura joins the Alliance (soon the New Republic), and the local Kurtzen are granted full civil rights.
(conjecture based on *The Essential Guide to Alien Species*)
- A tour company sets up tour vessels to move along the Sanctuary Pipeline to Endor, capitalizing on its fame. Mishaps and bad management, though, will cause the company to fold in a few months.
(conjecture based on *Endor and the Modell Sector*)
- The Imperial rulers of Kaal abandon the world to the locals.
(conjecture based on *The Kaal Connection*)
- Sulis Pau becomes a bounty hunter.
(conjecture based on *Galaxy Guide 10: Bounty Hunters* via *TimeTales*, abridged)
- Ralttiir becomes the first world liberated by the Rebel Alliance after the Battle of Endor.
(conjecture based on *Heroes and Rogues* via *TimeTales*, paraphrased)
- With news of Palpatine's death, Admiral Gaen Drommel takes his Super Star Destroyer, the Guardian, and flees Coruscant to his home system, in order to stabilize it in the face of possible Alliance assault. Shortly thereafter, he takes three Imperial Star Destroyers and attacks several Alliance safe worlds. During the last battle, the Battle of Tantive V, two of the Imperial Star Destroyers are destroyed, the Imperial Star Destroyer Wolf's Claw is captured by the Alliance, and the Guardian is heavily damaged. Drommel leaps to hyperspace to escape, but the hyperspace is inoperative after arriving near Soulllex. He will spend over a decade attempting to get enough parts from nearby worlds to fix the hyperdrive and resume his campaign against the Rebel Alliance/New Republic.
(conjecture based on *Two for One*)
- Following the death of Emperor Palpatine in the Battle of Endor, the Royal Imperial Guard make a change to their robes. A hem of black is added to the bottom of their robes, indicating that they are mourning the death of Palpatine.

- (conjecture based on *Crimson Empire* via *TimeTales*, verbatim)
- *With the death of Emperor Palpatine, Renegade Squadron is disbanded. They all return to their earlier, mostly criminal, lines of work.*
(conjecture based on *Renegade Squadron*)
- *With the death of Emperor Palpatine, many Umbarans retreat back to their homeworld, expecting reprisals from both Imperial and Alliance agents due to their service as assassins and spies for Palpatine.*
(conjecture based on *The New Essential Guide to Alien Species*)
- *Following the death of Emperor Palpatine in the Battle of Endor, the Royal Imperial Guard Castin Donn forges himself a false identity, arranges for passage offworld, and joins the Rebel Alliance. He becomes a code-slicer for the fleet, and serves the fledgling New Republic well for two years.*
(conjecture based on *Iron Fist* via *TimeTales*, verbatim)
- *Following the death of Emperor Palpatine, Sedriss leaves Coruscant for Byss.*
(conjecture based on *The Dark Side Sourcebook* via *TimeTales*, paraphrased)
- *Following the Battle of Endor, Grand Admiral Osvald Teshik is executed for war crimes.*
(conjecture based on *Who's Who: Imperial Grand Admirals*)
- *An Imperial StarTrain container abandoned after the Battle of Endor is found to have 300 new Lambda-class shuttles aboard. They are soon auctioned to the private sector, causing growth in the tourist industry.*
(conjecture based on *Galaxy Phrase Book and Travel Guide*)
- *Paploo replaces Logray as medicine man. Wicket Warrick is named lead warrior of the Ewok tribe.*
(conjecture based on the *Star Wars Encyclopedia* via *TimeTales*, verbatim)
- *After a scathing critique from her father, Kal Clancy, young pilot apprentice Taryn Clancy goes to a local Core Courier Service office and signs up. She is now a member of the CCS, despite her father's low opinion of the CCS' pilots.*
(conjecture based on *Retreat From Coruscant*)
- *With the fall of the Emperor, the Nouane region declares independence.*
(conjecture based on *The Essential Atlas*)
- *With the fall of the Emperor, the Atrisian Commonwealth declares independence.*
(conjecture based on *The Essential Atlas*)
- *Yun is told by the Followers of Palwa that he is not ready to learn Teras Kasi, despite having been with them for a year. Instead, he turns his back on them and leaves Benduki to return home to Panatha. There, he meets his rich baron father's new fiancée, a follower of the Church of the Dark Side named Sariss (AKA the "Prophetess," as she was raised by the Prophets of the Dark Side). Yun falls in love with her and kills his father in order to be with her. She will come to inherit the baron's assets, then trains Yun in the Dark Side. Together, they kill the Palawan masters. She will soon come into favor with Dark Jedi Inquisitor Jerec, who will train her even further in the Dark Side. (This is all the more fitting, as Sariss' own father is Lord Cronal, the Dark Side magus later known as "Blackhole," the very same man from whom Jerec will learn of the Valley of the Dark Side.)*
(conjecture based on *The Dark Forces Saga, Part III: Pride of the Dark Side*)
- *The Sanctuary Pipeline becomes largely unnavigable, wrecked by natural decay and the theft of many S-thread boosters that kept the artificial route from Sullust to Endor open.*
(conjecture based on *Endor and the Modell Sector*)
- *Milletta Sabrin deserts the Empire, and takes a small frigate and a crew with her to the Outer Rim. There, she establishes the Sabrin Ring on Sabrix and negotiated with the Hutts for support and protection. The ring was the prevalent force on the planets Sabrix, Elokas, and Helisk, and was more of a criminal empire than a political one.*
(conjecture based on *Galaxy Guide 11: Criminal Organizations* via *TimeTales*, verbatim)
- *Tsallin Wrune, a small-time spacer, finds employment with Jatayus Outbound. Unfortunately for Wrune, he tried to welch out on a payment, and was executed for his treachery.*
(conjecture based on *Secrets of the Sisar Run* via *TimeTales*, verbatim)
- *After the Battle of Endor, the Sector Rangers continued to bring Imperial law to the worlds of*

the Outer Rim. The motto of the Sector Rangers read, "What others abandon, we protect."

(conjecture based on Galaxy Guide 11: Criminal Organizations via TimeTales, verbatim)

- *In the wake of Palpatine's death, Bevel Lemelisk joins the Imperial design team on Kuat, where he will eventually begin work on designs for the Eclipse-class Star Destroyer.*
(conjecture based on The New Essential Guide to Characters)
- *Tsallin Wrune, a small-time spacer, finds employment with Jatayus Outbound. Unfortunately for Wrune, he tried to welch out on a payment, and was executed for his treachery.*
(conjecture based on Secrets of the Sisar Run via TimeTales, verbatim)
- *The planet Aargau fortifies itself behind planetary shields and perimeter warships.*
(conjecture based on the Dark Empire Sourcebook via TimeTales, verbatim)
- *The Interdictor Cruiser Aggregator, part of newly-proclaimed "High Admiral" Kosh Teradoc's fleet, is leased to Ysanne Isard.*
(conjecture based on The Bacta War via TimeTales, paraphrased)
- *In the wake of the Battle of Endor, a Dressellian named Orrimaarko, who was instrumental in the victory at Endor, transmits a message to General Crix Madine, noting how even in the Rebel Alliance, human commanders were given the majority of credit for the victory, instead of the aliens who helped win the battle.*
(conjecture based on The Essential Guide to Alien Species)
- *In the wake of the Battle of Endor, a campaign medal and ribbon for participating in the battle is issued to Alliance army and naval personnel.*
(conjecture based on Lead by Example)
- *In the wake of the Battle of Endor, a campaign medal for participating in the battle against the second Death Star and Imperial Navy is issued to Alliance pilots.*
(conjecture based on Lead by Example)
- *With the Emperor's death, the Sarkan of Sarka return to the policies of formality that they had adhered to until abandoning them in deference to Palpatine's personal favorite businesspeople. When a SoroSuub representative is required to give a standard greeting in the Sarkan language, the resulting diplomatic incident causes SoroSuub to lose Sarkan business for at least the next 21 years.*
(conjecture based on Alien Anthology Addendum)
- *With the Emperor's death, Jerec begins angling for the Imperial throne. He purchases a Super Star Destroyer variant from Kuat Drive Yards, naming it the Vengeance, in reference to his former Star Destroyer.*
(conjecture based on The New Essential Guide to Characters)
- *In the wake of the Emperor's death, Imperial Admiral Galak disappears from the mainstream galaxy, laying low until many years later, just before the emergence of Desann's Imperial Remnant faction.*
(conjecture based on the Jedi Outcast website)
- *In the wake of the Emperor's death, Kuat Drive Yards loses much of its financial support. It will continue supplying the Empire as it fades into the Imperial Remnant over the next decades.*
(conjecture based on The New Essential Guide to Weapons and Technology)
- *In the wake of the Emperor's death, many members of his Royal Guard commit suicide. Others will pledge themselves to the cause of Lord Shadowspawn. Carnor Jax, for his part, pledges himself to the next expected Imperial ruler, Sate Pestage.*
(conjecture based on Evil Never Dies: The Sith Dynasties)
- *In the wake of the Battle of Endor, the Nubian Design Collective emerges again from its years underground, offering a full catalog of new devices and systems.*
(conjecture based on The New Essential Guide to Vehicles and Vessels)
- *In the wake of the Battle of Endor and the disappearance of the Prophets of the Dark Side, Lord Cronal (Blackhole) works with Sate Pestage (now the apparent ruler of the Empire) to create false Prophets of the Dark Side (first actors, then clones, it would seem) as a way to boost their Dark Force religion (the Church of the Dark Side) in order to keep sway over the religion-starved population of the Empire.*
(conjecture based on Evil Never Dies: The Sith Dynasties)

- *In the wake of the Battle of Endor, the Dressellians are able to take control of mining operations in their home system.*
(conjecture based on *The New Essential Guide to Alien Species*)
 - *In the wake of the Battle of Endor, the Ortolans of Orto take advantage of the Imperial defeat and lack of oversight on Orto to finally start leaving the planet, despite previous Imperial restrictions on Ortolans legally leaving the world.*
(conjecture based on *The New Essential Guide to Alien Species*)
 - *The YV-929 line from Corellian Engineering Corporation enters planning stages.*
(conjecture based on *A Legacy of Starships*)
 - *The White Wing, a modified YZ-900 freighter, is sold on the auction block to payoff docking fees amassed when its last owner abandoned it.*
(conjecture based on *A Legacy of Starships*)
 - *Imperial Moff Riit Jandi takes control of Elshandruu Pica.*
(conjecture based on *The Bacta War* via *TimeTales*, verbatim)
 - *Grodin Tierce learns of the Emperor's death while at Magagran, in the Outer Rim, helping to break up a Rebel cell.*
(conjecture based on the *Specter of the Past* via *TimeTales*, verbatim)
 - *The Sif'krie and the Frezhlix begin a feud that will last the next fifteen years.*
(conjecture based on the *Specter of the Past* via *TimeTales*, verbatim)
 - *Bowman Gavin earns the "new sun" insignia of the B-Wing pilots after surviving the Battle of Endor.*
(conjecture based on *Tyrant's Test* via *TimeTales*, abridged)
 - *In the wake of the Battle of Bakura, the Rebel Alliance forms an invasion task force, headed by a refitted Ssi-ruuvi flagship rechristened the Sibwarra and nicknamed the Flutie, to attack the Ssi-ruuvi homeworld. Upon reaching the interior of the Ssi-ruuk star cluster, the Rebel force discovers that the Ssi-ruuk have already been attacked with major losses on their opposite front (by the Chiss Ascendancy). The weakened Ssi-ruuvi forces barely withstand the Rebel assault, fighting to a standstill. Satisfied that the Ssi-ruuk will not be able to mount another major offensive in the near future, Mon Mothma recalls the task force to aid in liberating Clak'dor VII.*
(conjecture based on *The Essential Chronology*)
 - *As part of the liberation of Clak'dor VII, the New Republic will eventually offer financial and humanitarian aid to the world.*
(conjecture based on *Geonosis and the Outer Rim Worlds*)
 - *Grand Admiral Peccati Syn, a former follower of the Sacred Way, who turned to the Empire's New Order as a new religion when the Sacred Way was wiped out, finds himself at a loss with the Empire's defeat at the Battle of Endor. He turns to the fledgling Church of the Dark Side, a religion based on the Prophets of the Dark Side, which is supported by the Empire's new ruler, Sate Pestage. Syn is sent to operate around Kashyyyk, with the Prophetess Merilli at his side as a spiritual guide.*
(conjecture based on *Who's Who: Imperial Grand Admirals*)
 - *After the Rebels claim victory at Endor, Kane Griggs quits his job in the Botor Income Ministry, and joins the Rebels as a recruit.*
(conjecture based on the *Heir to the Empire Sourcebook* via *TimeTales*, verbatim)
 - *After Emperor Palpatine's defeat, Janu Godalhi and his son, Palob, retire from military service. They publish several books on history and the Galactic Civil War which are as highly regarded by experts as the works of Arhul Hextrophon and Voren Na'al.**
(conjecture based on the *StarWars.com* databank entry for Janu Godalhi, part of the fan-submitted canonical entry series *What's the Story?*)*
- *NOTE: This entry was submitted by Luke Van Horn.**
- *In the wake of the Battle of Endor, Lord Hethrir, Procurator of Justice for the Empire, loses political power and flees to the Outer Rim, starting an Empire Reborn movement to rebuild the Empire, which is not nearly dead yet, only in decline.*
(conjecture based on *The Essential Chronology*)
 - *In the wake of the Battle of Endor, the Alliance makes it a priority to somehow restore*

HoloNet access to all citizens. Over the next years, they will be able to reverse much of Palpatine's censorship and access restrictions that were first put in place with the outbreak of the Clone Wars.

(conjecture based on The New Essential Guide to Weapons and Technology)

- *In the wake of the Battle of Endor, Imperial pilot Harme Kiela begins plans to rescue his hero, Air Marshal Von Tarsh from custody.*
(conjecture based on Unusual Suspects)
- *In the wake of the Battle of Endor, the Nubian Design Collective emerges on the galactic scene again with new starship designs.*
(conjecture based on The New Essential Guide to Weapons and Technology)
- *In the wake of the Battle of Endor, the Czerka Corporation is able to begin looking for profits outside of Imperial control.*
(conjecture based on The New Essential Guide to Weapons and Technology)
- *In the wake of the Battle of Endor, the crown prince of Thisspias returns to his home planet to reclaim the throne, but the people reject him, seeking democracy instead. A civil war erupts, the result of which is a return to the Blood Monarch to power.*
(conjecture based on The New Essential Guide to Alien Species)
- *With the death of Jabba the Hutt, the Max Rebo Band breaks up. After a brief time as the Max Rebo Duo (just made of Rebo and Sy Snootles), Greeata and Rystall again join the group, reforming a new Max Rebo Band, but Sy Snootles soon leaves and begins a solo music career. She will eventually release two solo albums and one with Rappertunie, all of which tank. She will eventually meet a down-and-out spinner named Quilsen, who introduces her to phetaril spice. She will come to drown her sorrows in the spice for the rest of her life. Lyn Me, meanwhile, goes on quest to kill Luke Skywalker and Han Solo, since Boba Fett seemingly died during the sail barge battle, and Fett had saved her from a burning building (to get on her rich father's good side) when she was a child.*
(conjecture based on Who's Who in the Max Rebo Band)
- *Max Rebo (whose real name is Siiruulian Phantele) resumes his solo musical career, but will eventually grow tired of it, joining the Rebellion and even later starting up a restaurant chain, Max's Flanth House.*
(conjecture based on Who's Who in the Max Rebo Band)
- *With the end of the Max Rebo Band, Joh Yowza joins a rival group, the Palpatones. Eventually, so will Greeata Jendowanian and Rystall Sant (but Rystall will eventually meet Shug Ninx and be promoted to go searching for info about her father, one of the last of the Theelin, just like Ninx's mother).*
(conjecture based on Who's Who in the Max Rebo Band)
- *With the end of the Max Rebo Band, the head of their fan club, Tik Tali Talosh, publishes a tell-all biography of the group, entitled Blue Man's Group. The members of the group never forgive him for not having asked their permission first.*
(conjecture based on Who's Who in the Max Rebo Band)
- *With the death of Jabba the Hutt, Barquin D'an leaves the music business and goes to Stenos, where he creates a thriving import/export business.*
(conjecture based on Who's Who in the Max Rebo Band)
- *With the death of Jabba the Hutt, Doda Bodonawieedo breaks into Jabba's townhouse, stealing the statues of the Minstrel and Dancing Goddesses that were stolen from Godo. He then sells them to an art collector on Tharkos, making a killing.*
(conjecture based on Who's Who in the Max Rebo Band)
- *With the death of Jabba the Hutt, Ak-rev and Umpass-stay leave for Mos Eisley, abandoning the rest of their former comrades in the Max Rebo Band, only to be discovered by Tusken Raiders, who, due to the Weequay under Jabba killing many Tusken, beat Ak-rev to death, letting the Klatooinian Umpass-stay go.*
(conjecture based on Who's Who in the Max Rebo Band)
- *The Corporate Sector Authority closes its borders and internal power struggles explode into open conflict.*
(conjecture based on The Essential Guide to Weapons and Technology via TimeTales,

abridged)

- *In the wake of the Battle of Endor, more Thakwaash begin venturing out into the galaxy at large.**

(conjecture based on *Wraith Squadron*)*

***NOTE:** This refers to the article in *Gamer #9*, not the novel.

- *The planetary Legislature on Salliche is disbanded. The rule of the planet is taken over by Imperial Moff Gegren Throsen. Throsen then moves to fortify the Salliche Ag Corporation's holdings.*

(conjecture based on *Recon and Report*)

- *In the wake of the Battle of Endor, hoping to save some face, the Empire's propaganda machine begins running stories proclaiming that all the Ewoks of the forest moon of Endor have been wiped out. This is, of course, not true.*

(conjecture based on *The Essential Guide to Alien Species*)

- *The Rebel Alliance is renamed the Alliance of Free Planets.*

(conjecture based on *Truce at Bakura Sourcebook*)

- *In the wake of the Battle of Endor, Utapau becomes independent and joins the Alliance of Free Planets.**

(conjecture based on *The Essential Atlas*)*

***NOTE:** The book actually says they join the New Republic after the Battle of Endor, but they don't have that name right off the bat, so this could be a tad later.

- *The Chagrians of Champala join the Alliance of Free Planets.*

(conjecture based on *The New Essential Guide to Alien Species*)

- *Trigdale Metallurgy severs ties with some of its minor divisions, including its marketing division, headed by Saujutta-Ok-Topii. Topii then uses personal funds and the remnants of that division to form Syndicate One and Executive Results.*

(conjecture based on *The Yard of Opportunity*)

- *The citizens of Wroona revolt against the Imperials and take back their planet.*

(conjecture based on *Vengeance Strike*)

- *An Alliance of Free Planets-friendly provisional government is established on Chandrila.*

(conjecture based on *Recon and Report*)

- *As the Imperial military withdraws from the Boeus Sector, the sector's governor, Darvon Jewett, turns to the Alliance of Free Planets.*

(conjecture based on *Recon and Report*)

- *In the wake of the Battle of Endor, HK (Hunter Killer) series probots can be found along traffic lanes leading to the planet Byss, apparently protecting it from outsiders . . .*

(conjecture based on *The New Essential Guide to Droids*)

- *Doctor Lancer Brunou, fearing for galactic stability, leaves the University of Byblos and acts as a wandering archaeologist.*

(conjecture based on *The DarkStryder Campaign: Artifact on Aaris*)

- *Cobb Vartos transfers to Alliance Intelligence.*

(conjecture based on *Conflict of Interest*)

- *With the apparent end of the Galactic Civil War, production of the BlasTech KK-5 blaster pistol is curtailed.*

(conjecture based on *Arms and Equipment Guide*)

- *With the apparent end of the Galactic Civil War, the Merr-Sonn B22 blaster is made available to consumers, rather than just the Imperial government.*

(conjecture based on *Arms and Equipment Guide*)

- *In the wake of Palpatine's death, Grand Admiral Josef Grunger sets up his own power base on Gargon.*

(conjecture based on *The Glove of Darth Vader*)

- *In the wake of the Battle of Endor, Incom Corporation is able to slip away from Imperial control and focuses on starfighter designs of its own choosing. The FreiTek designers who originally escaped from Incom retake control of the company, merging FreiTek into it as its weapons-and-avionics division. Other subsidiaries are reabsorbed, but Longspur and Alloi have since become Bespin Motors and are not reabsorbed.*

(conjecture based on *The New Essential Guide to Vehicles and Vessels* and *The Essential Guide to Warfare*)

- *Hyobu Sulloran, freed from the Empire by the deaths of Darth Vader and Palpatine, begins building a criminal organization. His main goal is the creation of a Dark Jedi cult around himself, but it is a slow process. By the time of the Zsinj campaign, his organization will be seen as a major contender to replace Jabba the Hutt's organization.**

(conjecture based on *Wanted by Cracken: Updates*)*

*NOTE: See "On RPG Magazine Stories" in How to Use The Timeline Section.

- *The Empire builds up forces around Venaari, an Imperial world that hadn't been bothered with much before then. The citizens don't take it very well, and a local rebel movement begins.*
(conjecture based on *One of a Kind*)
- *Drolen Antig takes some downtime from smuggling activities.*
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #10)
- *CKO-171 is found and reactivated after fifty years, without any attempt to make up for the lost time in its databanks.*
(conjecture based on *The Official Star Wars Adventure Journal* #6 via *TimeTales*, paraphrased)
- *Having arrived back at Endor too late to join the Battle of Endor, Graef and Captain Junas Turner stay long enough for Graef to tell his son, Ponto, of their escape from Balis-Baurgh. They then prepare to go back to Balis-Baurgh with a Rebel team to save their comrades who are still captive.*

(Escape from Balis-Baurgh)

- *General Airen Cracken issues addendums to his original report, detailing many of the Rebel Alliance's operatives, to Rebel High Command.**

(Cracken's Rebel Operatives)*

*NOTE: These addendums are found in the *Official Star Wars Adventure Journal* series, not in the original document. I believe they were originally intended to be from the same source, but Cracken mentions it being shortly after the Battle of Yavin in the preface to *Cracken's Rebel Operatives*, yet mentions the second Death Star in one of the AJ supplements. I choose to assume that the AJ articles are in the SW universe what they are in ours—addendums to the original document.

- *Dirk Harkness is reassigned back into Alliance Intelligence as a commissioned lieutenant.*
(conjecture based on *Chessa's Doom*)
- *Gil Crosear enters the Alliance of Free Planets military.*
(conjecture based on *Rendezvous with Destiny*)
- *In the wake of the Battle of Endor, a Rebel scholar takes the time to compile an article on the travels of Dr'uun Unnh, a naturalist who was one of the first Rebels on Yavin 4. Due to the rising interest in the events in the battle against the first Death Star, the author hopes that this article will allow Dr'uun to be remembered fondly in the new wave of interest. The author describes Dr'uun's travels and observations of Yavin 4, all the way up until Dr'uun was killed by a crashing TIE fighter during the Battle of Yavin.*

(The Illustrated Star Wars Universe: Yavin 4 Entry)

- *Ewok shaman Keoulkeech leaves Chief Chirpa's village to seek his calling among the trees, finally arriving at Cobb Salfur's Trading Post, where he meets a Carosite trader. He joins the trader as a healer and medic aboard the Sudden Restoration.*
(conjecture based on *Heroes and Rogues* via *TimeTales*, paraphrased)
- *Tessek returns to Jabba's Palace and announces the Hutt's death, only to be captured by B'omarr monks who remove his brain and make him one of them. (To be continued below . . .)*

(A Free Quarren in the Palace: Tessek's Tale)

- *When Tessek returns to Jabba the Hutt's palace and announces that Jabba is dead, Yarna d'al' Gargan, she fears for her safety. She teams up with Sergeant Doallyn (the black-suited man who was knocked aside by Boushh on the way in) and after getting her stash of valuables and some hydrogen-3 capsules for his breathing apparatus, they steal a vehicle and set out for Mos Eisley. On the way, Yarna is fine, since she can hold water in her body,*

but Doallyn begins to run short on it. Yarna tells him of how she wishes to get to Mos Eisley to buy her three surviving children back before the Empire sells off Jabba's assets, including them. After most of the trip, their skiff is wrecked and sinks into the sand below. Doallyn then battles a krayt dragon (which is what he was hired to do in the first place by Jabba) and manages to get five dragon pearls. After getting the pearls, an involuntary twitch of the dragon's tail knocks him out. Yarna carries him to Mos Eisley and buys more breather packs for him, knowing that it will mean that one of her children will remain in slavery. When Doallyn awakens, he is grateful and says they can use the dragon pearls to buy her children back, along with a ship to get off of Tatooine. They do so and decide to head for Geran, Doallyn's homeworld.

(Skin Deep: The Fat Dancer's Tale)

- Bubo finally has his brain placed in a brain spider to enter contemplation with his friends, the B'omarr monks.

(Tongue-Tied: Bubo's Tale)

- Having returned from Bakura with enough time to put in more appropriate repairs on the Millennium Falcon's sensor dish, Han Solo and Chewbacca are working on it on Endor, but Han is constantly leaving to spend time with Leia Organa in oft-romantic encounters. Meanwhile, Chewie is left behind to miss Han, his best friend. Finally, Han notices, and the two have a heart to heart. He needn't give up his best friend for the woman he has fallen in love with.*

(A Wookiee Scorned)*

*NOTE: It is difficult to tell if this is meant as mere comedy or an actual C-Canon story, though the former is most likely. Take its inclusion with a grain of salt.

- Han Solo, Leia Organa, and R2-D2 go to Tatooine to retrieve some money Han had in an account there. He is restless and weary after being frozen in carbonite and wishes to get his affairs in order, so he can start his life where he left off before the debacle on Cloud City. Unbeknownst to them, on Tatooine, Boba Fett, shocked into amnesia, escapes from the Sarlacc and is picked up by Jawas. The Rebels arrive on Tatooine only to find Han's account frozen and R2-D2 captured by Jawas. Aboard the Jawa sandcrawler, R2-D2 recognizes Fett. Han and Leia go to save R2-D2 and in the ensuing struggle, they free R2-D2, Fett regains his memory and tries to kill Han, and the heroes narrowly escape as the sandcrawler, with Fett on it, tumbles into the Sarlacc. Fett is its captive once again.*

(Jawas of Doom)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the fourth issue of that black and white series.

- After falling back into the sarlacc, Boba Fett's digestion begins, as he relives moments of his recent adventures (and the adventures of other victims of the sarlacc) under the watchful "presence" of Susejo of Choi, another victim. Fett finally uses his jet pack to blast his way free of the creature, though it costs him his armor and badly burns his body. (To be continued below . . .)

(A Barve Like That: The Tale of Boba Fett)

- After being saved from the "Teeth of Tatooine" by Tusken Raiders, Dengar walks blindly through a sandstorm before being found by Manaroo, who has escaped in a skiff. They decide to head to the Sarlacc to see if they can salvage anything from the wreckage. There they find the Sarlacc dead and Boba Fett, without his armor and badly burned, in need of help. They save him and decide to partner up, at least sometimes. Fett also agrees to be best man at Dengar's wedding to Manaroo.

(Payback: The Tale of Dengar)

- Immediately after Dengar and Manaroo find Boba Fett, events are set in motion that will shake the Bounty Hunters Guild to its knees. Across the galaxy, Kuat (of Kuat Drive Yards) learns of Jabba's demise. Back at Dengar's place, Fett is being treated by two medical droids when Neelah (a former aristocrat mind-wiped and made a dancer for Jabba), who found Fett and sent Dengar to him covertly, enters. (Note: at this point, all she remembers of her past life is the name Nil Posondum.) Fett finally awakens at about the same time that Kuat arrives to destroy them to be sure Fett is dead. They escape, fighting off the sarlacc (regenerated, of course) along the way. Once they are safe, Fett begins gathering parts for a

new set of Mandalorian armor. Dengar sends a message to Kuat informing him that Fett is still alive. Shortly thereafter, Bossk arrives on Tatooine in an attempt to steal Slave I from its supposedly dead owner, Fett. He winds up finding a spy droid which was able to make a recording of Luke Skywalker finding Beru and Owen Lars' corpses. It also has a record of a male Falleen having seen the recording as well. He then finds the "Boba Fett is alive" message meant for Kuat and promptly faints. When he wakes up, Fett and the rest of the group have made their way to Slave I as he quietly escapes. He uses a remote to detonate the bombs he left on Slave I.*

(The Mandalorian Armor)*

***NOTE:** The addition of *Jawas of Doom* to the Official Continuity has necessitated that this story (and thus the subsequent two novels) must take place shortly after the events of ROTJ instead of during, as the book's interior notes imply. In either case, it doesn't do much to alter the story at all, so it's not incredibly noticeable to bump it forward.

- Slave I was not destroyed. Fett had managed to get the bombs out and placed them on the Hound's Tooth and the ship's escape pod. They go off, of course, and Bossk takes the pod down to Tatooine. Dengar, Fett and Neelah then take the Hound's Tooth away from Tatooine, leaving Slave I for the Rebels. Kuat ends up buying the ship from the Rebels before making his way to a clan meeting of the Kuhlvelt, his own clan. The clan elders are none too happy about him involving the clan with Black Sun and the Galactic Empire. They try to kill him, but he decides to turn the tables on them, though, and reveals that one of the elders has been dead for a year now, but had been made to look alive. There is treachery within the ranks of the elders, so he is no longer their major concern. He then takes Kodir as his new security chief. Along the way, he also reveals that he had manufactured evidence (the spy droid) to make it look as though Xizor had murdered the Lars family. He also reveals that Neelah is actually Kateel of the Kuhlvelt clan.

(Slave Ship)

- Zuckuss and 4-LOM lie in wait of their next bounty, Drawmas Sma'Da (a gambler), while Boba Fett, Dengar, and Neelah arrive at the space graveyard of Ku'dar Mub'at. He then tells Neelah how she is involved in the entire mess. Ku'dar Mub'at had once found the derelict ship belonging to the bounty hunter Ree Duptom. Duptom had apparently died of radiation poisoning, but the ship held a survivor in a detention area—Neelah, who had had her memory wiped. He also discovered that it was apparently Xizor, not Darth Vader, who ordered the deaths of Owen and Beru Lars four years before. Mub'at had assumed that it was an elaborate fake, and gone to Jabba's Palace on Tatooine (where Neelah was later made a dancer for Jabba), where he'd hoped to find Duptom's old partner. Fett ended up learning from this partner shortly thereafter that Duptom had been in the process of carrying out two jobs for Mub'at when he had died, which is what has prompted their trip to the gravesite, where Fett hopes to revive Mub'at and get some answers. Back in the Kuhlvelt clan power struggle, Kodir emerges in power. After learning more about Mub'at and his cohorts, and having Neelah's memory restored (mostly), Fett and company must race to get to the faked Xizor footage before Kuat of Kuat, who is behind the plot, can get to it. To get it, they must find Bossk, who had it from before escaping Slave I. Fett goes to Tatooine and ends up buying the location of the evidence from Bossk. Fett returns to the others, only to have the evidence stolen from them and Neelah kidnapped by Kodir. Kodir turns the evidence over to the Rebel Alliance and lets them know that Kuat was behind it as a plot to damage Luke's morale. The Rebels decide to go after Kuat, which will give Kodir the power that she has desired. In the process, though, Neelah reveals that she knows her true identity (Kateel, Kodir's sister), and the two battle, with Neelah as the victor. Kuat is panicked and decides to blow up Kuat Drive Yards instead of letting anyone like Kodir take it over. He doesn't get very far, as Fett dives into the ensuing chaos and confronts Kuat, revealing Kodir's plans to him, and learning Kuat's own failed plans. Fett takes a Star Destroyer and escapes as Kuat dies with a fifth of his shipyards. Fett gives the Star Destroyer to Neelah/Kateel in exchange for her silence and the Hound's Tooth. He then decides to sell the faked Xizor footage to one of the factions vying for power within Black Sun, as an extra bit of profit. Dengar and Manaroo reunite to learn that Manaroo had bet everything with Drawmas Sma'Da (and here you thought that first sentence way up there meant nothing!) and won, which puts her and Dengar in a pretty good financial position. Ah, happy endings.

(Hard Merchandise)

- While on Tatooine, Rebel agents, including Luke Skywalker, tackle the planet's drought by attempting to create a super-vaporator to help the citizens survive. When the vaporator project (and R2-D2, who tries to take over the Millennium Falcon) are determined to be sabotaged, the Rebels discover a group of Jawa saboteurs, who are trying to make Rebel gear into "junk" quickly, so they can scavenge it to make more money. The Rebels stop their activities and get back on track. (Some Jawas will do anything for a buck!)

(The Mystery of the Rebellious Robot)

- Shortly after Jabba the Hutt's death, the deceased crimelord's relatives come to Tatooine to claim his fortune. Big Gizz and Spiker (who appears to be a Chiss) decide to make their own fortune by stealing Jabba's secret ship, the Spirit of Jabba, from Glass Mountain. Gorga the Hutt knows of the ship too, and the two parties race to the ship, with Gizz and Spiker being able to take the ship, despite the warnings of Jabba's watchman. Once in space, pursued by Gorga, the ship activates an automated system. The system appears as an artificial intelligence program based on Jabba's own personality, which begins to suck air out of the vessel. The watchman is forced to deactivate the program, but not before the attacks by Gorga force them to head back toward Mos Eisley. Gorga prepares to take them prisoner, but as the ship descends, Gizz and Spiker decide to jettison some weight by unloading all of the vast art treasures aboard the ship (their future fortune, or so they had hoped) out of the cargo hold . . . and right onto Gorga's party. The ship finally crashes a short distance from Mos Eisley, and Big Gizz and Spiker leave it behind and head off toward civilization (or what passes for it on Tatooine).

(The Jabba Tape)

- On Tatooine, shortly after the Gorga debacle, Big Gizz and Spiker are nearly killed by a Jawa sandcrawler that's gone out of control, crashing into the old Mos Espa podracing arena. When they investigate the wreck, they meet the Jawa Kelpti who tells them of a terrible droid that was aboard, killing Jawas. They find an old IG97 battle droid that is busted up, and think that's the droid. Their assumption is proven false moments later when the Dark Trooper that crashed aboard Rebel ship years earlier (and was picked up by the Jawas) busts out of the sandcrawler and attacks them. They finally end up having to run for their lives, before finally managing to get the Dark Trooper caught in the explosion of the damaged sandcrawler. They take their newfound IG97 droid with them to sell in Mos Eisley, believing the threat is over. Unbeknownst to them, though, several old pit droids from within the arena have reactivated, and have begun repairs on the Dark Trooper . . .

(Sandblasted)

- Very soon after the Battle of Endor, after the interstellar sightseeing company known as Star Tours attempts to capitalize on the Rebel victory by offering trips along the Sanctuary Pipeline near Endor in the Moddell Sector as part of a trip known as the "Endor Express." The agency, using new StarSpeeder 3000 vessels, even tries to capitalize on the fame of R2-D2 and C-3PO by having two droids of identical make and model reprogrammed to banter like the two heroic droids to the delight of boarding passengers. Some passengers will later remember the malfunctioning RX-24, a pilot droid that always believed his current flight to be his first and acted inexperienced each time. Some would claim that a trip to Endor led them into the battle against the second Death Star, though most of these stories would conclude with a trench run, akin to the Battle of Yavin. While it is possible that these passengers engaged some kind of Imperial battle station, rather than the Death Star, most consider these rumors to be apocryphal tales of the Death Star battles. (Others might consider that the StarSpeeder 3000 piloted by RX-24 might have slipped into an alternate reality version of the Battle of Endor, then somehow returned, but such cannot be proven).*

(Star Tours and conjecture based on *The New Essential Guide to Droids* and *Endor and the Moddell Sector*)*

*NOTE: The latter part of this entry was my addition, as far as people considering the *Star Tours* ride's events to be rumor. Unless there was another Death Star out there or this was some other battle station, the ride cannot be in-continuity. That is also why I have noted droids that act like C-3PO and R2-D2, rather than really being those two droids. (Besides, given that we are told that the trips to the Moddell Sector took place *after* the Rebel victory, it seems impossible for them to travel into the battle itself, unless it was some kind of alternate reality that they entered, then returned from. Really, who knows? Moreover, who really cares? It was a fun ride, but it has slowly

been drawn into continuity by C-Canon sources, so I've included this information so as to make it make some semblance of sense.

- *Ephant Mon returns to Vinsoth and begins a movement to integrate the slave population with the normal population as an equal society.*
(conjecture based on *The Essential Guide to Alien Species*)
- *With Jabba the Hutt's death, other Hutts start thinking of taking an interest in Tatooine, even as Lady Valarian expands her operations.*
(conjecture based on *Secrets of Tatooine*)
- *Malakili and Porcellus set up the Crystal Moon Mos Ethna restaurant. A chain of such restaurants will soon develop, but eventually dwindle back down to this primary restaurant.*
(conjecture based on *Secrets of Tatooine*)
- *Alzoc III, among other Outer Rim worlds, is finally abandoned by Imperial forces in retreat.*
(conjecture based on *The Essential Guide to Planets and Moons*)
- *The Barabels and Kubaz come to an agreement which will have Barabels capturing Verpine for use in Kubaz food.*
(conjecture based on the *Star Wars Encyclopedia*)
- *In the wake of the Battle of Endor, The Empire denies ever having ZQ Infantry Droids in Imperial use.*
(conjecture based on *Cynabar's Fantastic Technology: Droids* via *TimeTales*, paraphrased)
- *MandalMotors fires its pro-Empire executive board and takes on one sympathetic to the Rebel Alliance.*
(conjecture based on *The Essential Guide to Vehicles and Vessels*)
- *Brahle Logris is convicted of the murder of a Gandallan Sector Ranger.*
(conjecture based on *Galaxy Guide 11: Criminal Organizations*)
- *The supply freighter that had brought the Death Star II's core to the station returns to Mechis III, where IG-88A's empty body is left.*
(conjecture based on *The New Essential Guide to Characters*)
- *In Karl Ancher's Black Dust Tavern on Socorro, Fenig Nabon reminisces with Karl about her late companion, Jett. Fen then meets the man she came to see, Talon Karrde. She had ran cargo for him recently, nearly being caught in the chaos of the Rebel fleet leaving Sullust. He pays her for her troubles and suggests that he may have a new job for her. He needs a new base with very specific specs, and he is concerned about trying to build up an operation in the wake of Jabba the Hutt's death with a new Jedi, Luke Skywalker, primed, he suspects, to start rebuilding the Jedi at some point. Fen agrees to check around, then prepares to confront a woman who seems to be tailing her. After saving this unusual woman, Ghista Dogder, from Gecee, an annoyed Gran criminal, Fen pays for the damage to Karl's bar, but Ghista has vanished. Upon returning to the Star Lady, Fen finds Ghista aboard. Ghista suggests that she knows a good place to find information about a Jedi-proof base for Fen's client, Karrde, if she will agree to work with her and split the profits. Fen is about to reject the offer, but fate forces her hand when Gecee arrives with his goons, forcing them to make a hasty getaway. Once safely away from Socorro, Ghista begins to tell Fen about a man she knows on Corellia who has an interesting pet, an ysalamiri, and just may be the key to finding Karrde a Jedi proof base. Thus begins the chain of events that will lead Talon Karrde to Myrkr, and Fenig Nabon and con artist Ghista Dogder into a partnership a few years later.*
(**A Credit for Your Thoughts**)
- *Mara Jade is in the custody of Ysanne Isard. Isard decides to use Mara instead of killing or breaking her. Isard decides to send in Ivak, an Imperial officer, to lure Mara into Isard's thrall, but Mara only plays along for long enough to get to a computer terminal, from which she locks down Imperial Center while she breaks into Isard's own quarters, takes back her belongings, and make her way out of the complex. Once free, she gets aboard a liner and heads for Phorliss to begin a new life. Calling herself Chiara Lorn, she begins working as a waitress. Black Nebula goons soon arrive to shakedown bartender Gorb Drig, and end up murdering him. Enraged at the men, who were acting under Dequc's orders, she ignites her lightsaber and slaughters the goons. Although she feels sadness over Drig's death, she takes the money from the cantina to use in her newfound mission--revenge on Dequc and*

Black Nebula. She finally makes her way to the Bubble-cliffs of Qiaxx, where Dequc has moved his operations. In a casino, she uses the Force to win enough money to gain attention to herself, posing as a baroness. She is taken to see Lord Allic, who accuses her of cheating. She pretends that a small device she has concocted has allowed her to win, and Allic arranges for her to meet Dequc, so he might purchase some of the devices. After the meeting with Allic, she scouts the place where she will meet with Dequc. The next day, she is being taken to the meeting when she causes a disturbance (using a device she'd set up the night before) which allows her to stash her lightsaber on a floating light. She is then recognized by Captain Stronk, her old Imperial liaison, but manages to knock him out and accuse him of being an Imperial spy before he can reveal her identity. Next she is taken to Dequc, to whom she gives a datapad of false information. She is then given a tour of the Black Nebula facilities, giving her a layout of the base. During her tour, she finds the cell holding Stronk, enters it, and kills the man. Dequc's forces hear the shot and pursue her, while she manages to use the Force to retrieve her lightsaber. She winds up finding a bust of Prince Xizor's head and rigs it with her lightsaber inside. When she is finally caught, she pretends to be a thief stealing the bust. Once she is taken to Dequc, she tells him she was stealing it because it is also Xizor's own treasure map. When Dequc tries to investigate the bust, she uses a remote to activate the lightsaber, which ignites and stabs Dequc through the head. She retrieves her lightsaber and escapes, her vengeance served. All that the authorities find is Dequc's abandoned yacht, filled with Black Nebula computer records.

(Mara Jade: By the Emperor's Hand)

- When his X-wing is hit and he has to land on a fortuitous sea filled with glowing fish, Wedge Antilles is again ribbed for being far too "lucky." Wedge, however, doesn't consider himself lucky, and recalls the fate of his lost love Mala . . .

(Lucky)

- In the city of Corestrike on Chrona, Mortris Galorr calls for people to come to Chrona and act as Protectors (law enforcers, basically), to help quell the growing lawlessness in Corestrike, and eventually all of Chrona. A group of candidates arrive and meet Mortris, his son (Arno), and his grandson (Selmar). They go through training and spend a night stopping crimes before being accepted as full Protectors and being set on the tail of Themog, the crime boss of Corestrike. They head for the Grinder, a local club, to speak with the proprietor, Moira Kruger, who has been helping hide Themog from authorities. They meet a droid inside who plays a recording for them. In the holo, Themog tells them that if they don't leave Chrona, the Gallors are going to be killed. Of course, the group doesn't just up and leave. Instead, they track down Themog and the hostages, battle and defeat Themog, and, of course, free the Gallors, becoming not only local heroes (which aren't wanted in these parts), but also respected Protectors in the newly crimeboss-free Corestrike.

(Heroes Need Not Apply)

- Still pursued by Ysanne Isard's forces, Mara Jade arrives on Kintoni to escape prying eyes. At the spaceport, she sees General Crix Madine arrive on the world and learns that Imperial ex-Governor Barkale is still on the planet as well. The capital has been taken by Rebels, and Mara knows that Barkale remaining in Rebel custody could only do harm to the Empire. She sneaks into the compound where Barkale is being questioned by Madine and other Rebels and hears Barkale admit to giving over the capital freely, but denying any useful knowledge. That night, Mara tries to sneak into Barkale's room to retrieve or execute him, but is caught by Madine. Madine thinks she is there to kill him, but when she reveals that she is after Barkale because he is suspected of stealing from the planet's Imperial treasury, she and Madine strike a deal. She frees Barkale and "escapes" with him to Barkale's home, where he has stored billions of credits worth of various items, which he says he took from the treasury when the Rebels took the capital. Mara recognizes a statue in the collection and realizes that he had been embezzling the items long before the Rebels came to Kintoni. She charges him with treasonous embezzlement and executes him. She takes enough to cover her trip away from Kintoni and leaves the rest for Madine and the Rebels. It has been one very eventful night.

(Mara Jade: A Night on the Town)

- Still pursued by Ysanne Isard's forces, Mara Jade finds herself on Chibias. After a

performance of the Coruscant Full Symphony, she notices two security officers and a man named Counselor Raines hassling a young man, upon whom Raines plants an object. Mara figures they intend to frame him for something, so she steps in, acting as Latassa Colay, the concert hall's Director of Special Events. She manages to get them free of the goons and back to her hotel room. The boy says his name is Ghent (actually, it's Zakarisz Ghent, but he doesn't reveal his first name). Ghent was born on Baroli and has worked for Talon Karrde in his childhood, but he tells Mara that he was most recently working in Saraan City on Sibusime, without any mention of his past. It seems Ghent is an excellent slicer, and the goons and Raines were probably intending to blackmail him with planted goods to get him to slice for them. The data on the card they slipped onto him is under Level Two Secret classification and bears Governor Ergon's crest. Ghent slices into the governor's files, seeing no mention of Raines. Mara then goes to the palace on his behalf. Under the name Arica Pradeux, she meets with Raines, whose real name is Markko. She offers to allow them to hire Ghent at an excessive rate, assuming that they must be in great need if they were up for blackmailing him. Two of Markko's men follow her as she leaves, but she turns the tables on them and follows them back. Upon arrival at Markko's base, she discovers that Markko and his men are part of the Rebel Alliance, and they wanted Ghent to slice into a Rebel computer core that Ergon has in his possession, ostensibly to wipe out any important Rebel data to keep it out of Imperial hands. With visions of her order to destroy Luke Skywalker floating through her head, she begins to form a plan to betray them to Ergon. They all later meet with Ergon, so that Ghent can slice the computer core. Mara, though, realizes that the governor is in on it, and the core isn't a Rebel core, but the primary control node from an Imperial Star Destroyer. Ergon, Markko, and the other Rebels are intending to discover control matrices, transmission patterns, and military encrypts. It is a treasure trove for the Rebels. Mara uses a skill she learned from the Empire to cause the entire room to crash down, destroying the control node, while she and Ghent escape. When they get out, though, they find that Ergon and Markko are alive as well. Mara shoots Ergon, but Markko stops them. They enter a standoff, but Mara lets him go free, as long as he lets her and Ghent go free. Later, Mara gives Ghent enough money to get back to Sibusime, but before he can leave, he is met by Talon Karrde, who offers him a job . . . *

(Handoff)*

***NOTE:** It would appear that Ghent's origin is being rewritten by Zahn himself in this story. Why he would have to be introduced to Karrde at this point is uncertain, but his early origins can simply be considered things he just didn't feel the need to reveal to Mara.

- Countess Iran Ryad, who had been greatly in favor of the TIE Defender, relinquishes her role as a politician. Instead, she becomes an Imperial pilot, requisitioning and modifying her own TIE Defender (Red Star I), patrolling the Coreward boundaries of the Empire. She soon comes to gain command of Red Star Squadron, with whom she terrorizes any ships in Imperial space that arrive unannounced. She is, unfortunately, far too zealous in preying on any unannounced vessel to enter Imperial space and is soon branded as a traitor, then hunted down and killed by fellow Imperial TIE ace Soontir Fel.
(conjecture based on *More Starships!*)
- Massad Thrumble's droid, Doc, is taken captive by the Pike (AKA Pikkel) sisters.
(conjecture based on *Shadows of the Empire: Evolution*)
- With *Black Sun* in shambles, various members attempt to win dominance within the organization, while Guri searches for the answer to just how "human" a human replica droid can be. Alone in space with her Stinger she single-handedly destroys an Imperial Star Destroyer and continues on her way to Hurd's moon. At about the same time, on Coruscant, Azool, a Falleen antique trader, learns from a Rodian informant, Prevaro, that Guri is alive and soon meets with Kar Yang, a bounty hunter whom he hires to track Guri down. As Guri reaches her destination, Yang and his droid companion Lintu discover the remains of the Star Destroyer she destroyed. On Hurd's moon, Guri tracks down her creator, Massad Thrumble. She wants him to reprogram her and delete her assassin programming. He cannot do so, however, without his droid, Doc, who was kidnapped by the Pike (Pikkel) sisters. She leaves to track Doc down. The women take Doc to Spinda Caveel on Murninkam. Guri tracks them there, but her ship is damaged by a robotic picket ship and crashes in a nearby swamp. At

Hurd's moon, Yang speaks with Thrumble and learns where Guri has gone. Back on Murninkam, Caveel wants Doc to program one of his droids to be an assassin. On Coruscant, Prevaro corners Azool and accuses him of being Xizor. When Azool takes off "his" mask, however, "he" reveals "himself" to be Xizor's niece, Savan. As Yang heads for Murninkam, Guri makes her way into Caveel's estate and recaptures Doc. On Coruscant, a meeting of many powerful Black Sun members is held as they argue over who will take over the organization. From elsewhere, Leia Organa, Luke Skywalker, Han Solo, Chewbacca, and Lando Calrissian observe via video. On Murninkam, Guri and Doc make their way to the Stinger but a newly-arrived Yang, now wanting Guri for himself, puts a tracking device on the ship. The Rebels arrive on Coruscant to negotiate terms with the fractured Black Sun. Xizor's niece disguises herself as a human and tempts Han Solo, leading them into a situation in which they must save her from assassins. On Hurd's moon, Yang, knowing his droid will stick to the orders they were given, destroys the droid. Guri arrives shortly and is about to be reprogrammed when Yang enters the lab. She kills him and the procedure continues, as Savan heads for the moon. On Coruscant, the feuding members of Black Sun engage in an inter-organizational war for power. The Rebels soon learn of Savan's identity and head to Hurd's moon to find her, even as she and Prevaro and Savan arrive on the moon themselves. They gather some "scum" and prepare to attack the lab, even as the Pike (Pikkel) sisters arrive on orders from Caveel to destroy Guri. In the lab, Guri awakens, reprogrammed. The Rebels land on the planet and head for the lab as well. Shortly, the Rebels engage the sisters and Caveel outside the lab, as Savan and Prevaro make their way into the lab. In the street, the Pike (Pikkel) sisters cease fighting and leave Caveel behind. Guri, Doc and Thrumble head for the Stinger, but Savan has set up an ambush. When they arrive at the ship, Guri takes out the goons, showing that she has been reprogrammed, but her reflexes remain to protect her. Unknowing that she has been reprogrammed, Savan uses a Falleen phrase to order her to kill Thrumble and Doc, but she turns on Savan and knocks her out because the phrase no longer works. With Savan in custody, the Rebels introduce themselves to the "new" Guri and head away from the moon. As they leave, Guri meets a familiar man in the cantina. They had never met formally, but he recognizes her from his past experiences. The man is Dash Rendar, and a new partnership is formed.

(Shadows of the Empire: Evolution)*

***NOTE:** I have moved this entry to earlier in the year based partly on the suggestion of Rob Mullin and its timeframe mentioned in the *Essential Chronology* and partly on the fact that, for the life of me, I cannot remember why I'd had it placed in the middle of the *X-wing* comics to begin with. This puts it into line with both the Dark Horse Comics internal timeline and the *Essential Chronology*.

- One week after the Battle of Endor, the Rebel Alliance (Alliance of Free Planets) remains on Endor. Several pilots, including Ten Numb (Blue Leader from the Battle of Endor), Tycho Celchu (Rogue Nine), Wes Janson (Rogue Five), and Wedge Antilles (Rogue Two) are helping to clear out remaining Imperials, fires, debris, and other leftovers from the battle, when they are called to meet with Rogue Leader, Luke Skywalker. Luke informs them, including Ten Numb, that they will be undertaking a mission as Rogue Squadron to Corellia in order to scout Imperial activity. One week later, they are on Corellia, but they haven't found any evidence of Imperials. When Luke and Wedge stop for a drink and discuss Luke's calling to recreate the Jedi Order and Wedge's desire to retire, they are fired upon by Imperial snipers, only to discover Imperial AT-STs and speederbikes trashing the street outside. It seems they were a bit premature in figuring the Empire wasn't present. The Imperials are Storm Commando units loyal to General Weir, who orders Luke and the other Rebels killed when they emerge to join the battle. As Weir escapes on a speederbike, Ten gives chase, but he is captured by the Imperials while spying on them before Luke and the others can get to him. Tycho brings their starfighters and they give chase to the escaping Imperial ship with Ten aboard. They are distracted by a group of drone TIE fighters, though, causing them to lose Ten's signal as the ship goes to hyperspace. They extrapolate the most likely course, but it might be too late for Ten. Even now, Ten is coming to in Weir's clutches, his tracking device removed . . . along with his right hand. Ten is now stuck inside of Weir's base on Tralus, from which he intends to launch a Counter-Rebellion. Soon, even as Ten is being tortured by Weir, the other Rogues arrive on Tralus, where the local Selonian queen directs them to Weir's camp. Luke, Tycho, Wedge, and Wes leap into action. As Luke blocks blasts

with his lightsaber, Wedge steals a TIE fighter and gives chase to the fleeing Weir (in a TIE Interceptor). When Wes finds that Ten is already dead, Tycho also gives chase to Weir. Wedge manages to shoot Weir down, then catches Weir on the ground as he tries to escape from his downed TIE. The battle is over. Days later, aboard a captured Star Destroyer, Wedge and Luke discuss the future of Rogue Squadron. Luke will stick around for now, but Wedge will be taking more active control as time goes on. Their next scheduled mission will be to link up with the Alliance contact Targeter, but before that can happen, Wedge will have the chance to look through the ranks of volunteers to join Rogue Squadron and form the squadron as he sees fit. A new Rogue Squadron era is born.*

(Rogue Leader)*

*NOTE: This summary is based on the *X-wing: Rogue Leader* comic book mini-series, not the video game *Rogue Squadron II: Rogue Leader*, which shares the name. I should also note that while this seems to take place very soon before *The Rebel Opposition*, I've split it up somewhat, chronologically, to account for the many Marvel series issues that would've taken place shortly thereafter, some of which include Wedge outside of his squadronmates. This is just another of those periods where stories are crammed into a very small chronological space.

- After Savan fails to revive Black Sun, Mal Coramma goes underground, distancing himself from her failed plot.
(conjecture based on *Coruscant and the Core Worlds*)
- With Guri at his side, Dash Rendar hooks up with his brother, Stanton Rendar, to begin a company called ODT on Onadax, where they begin working on a new line of droids that would be able to hold the consciousness of a real sentient being. For the Rendars, it's a golden opportunity to make a fortune.
(conjecture based on *Or Die Trying*)
- Kella Rand has an interview with a supposed childhood friend of Han Solo. The Galactic News Network's local bureau airs the interview, and Kella is hired a month later by GNN. Her first assignment is to a mining revolt on Elom, where she gets information out past Imperial censors.
(conjecture based on *Kella Rand Reporting*)
- In the wake of the Battle of Endor, many Rebel privateers retire now that they are no longer working toward Palpatine's downfall.
(conjecture based on *Rebel Privateers*)
- The "Hammers" Elite Armor Unit is rushed off to crackdown on anti-Imperial movements, once again becoming mere pawns instead of the powerful force they had earned a reputation for being.
(conjecture based on *Special Military Unit Intelligence Update*)
- Niclara Varnillian resurfaces in the Outer Rim Territories, commanding a group of Imperial military vessels and attacking the Alliance of Free Planets outposts in the area.
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #8)
- D'al makes his way up through the music industry on Tatooine.
(conjecture based on *Gundark's Fantastic Technology: Personal Gear* via *TimeTales*, paraphrased)
- GenaTech develops the ZetaOne ion cannon.
(conjecture based on *The Official Star Wars Adventure Journal* #6 via *TimeTales*, paraphrased)
- Imperial Admiral Vence Tabok takes possession of Zirtran's Anchor, until the owner sends it into hyperspace.
(conjecture based on *The Official Star Wars Adventure Journal* #6 via *TimeTales*, paraphrased)
- After the death of Darth Vader, Flint, who had been a stormtrooper until Darth Vader discovered his Force talents and began training him as a potential Shadow Hand, retreats to Vader's Bast Castle on Vjun to deal with the loss of his master. While there, Flint encounters one of Vader's other successful Shadow Hand candidates, the Dark Lady Lumiya (Shira Brie). The two duel, and Lumiya bests Flint, cementing her place as his new master and he as her apprentice. Flint is tasked to subjugate the Phelleem sector and kill Luke Skywalker,

while Lumiya proceeds to work with the Nagai in preparation of their impending invasion.

(conjecture based on *Evil Never Dies: The Sith Dynasties*)

- *Rogue Squadron* goes to Tandankin to stop the citizens' subjugation by Imperial forces. To stop the Imperial force's TIE fighters from launching, Wedge Antilles must destroy one of Tandankin's monuments. The citizens react to this with the same anger they felt for the Empire, until Luke Skywalker (still flying with *Rogue Squadron*) tells them of Wedge's heroics during the Galactic Civil War, and they let him off the hook.

(Star Wars: X-wing Rogue Squadron Special)

- Luke Skywalker helps with a local rebellion on the planet Solay. Upon finally reaching the throne room of Solay and capturing the despot, Blackart, Raggold, the local resistance leader, dies on the palace steps, claiming that there is a traitor in their midst. Mary, one of Raggold's followers for whom Luke is developing an attraction and perhaps a quick-seeded love, is saddened by the loss. A short while later, the traitor's deeds are finally known as the Empire arrives to take the planet. Mary is killed in their assault. Full of rage, Luke begins his hunt for the traitor, befriending a young boy named Scamp. Together, they gather information, stop Blackart from escaping from the planet, and soon view a tape of the end of the rebellion . . . on which it is revealed that it was Raggold who betrayed the planet to the Empire. With the mystery cleared and knowing that he has forgotten his purpose with the Alliance, Luke leaves Solay.*

(I'll See You in the Throne Room)*

*NOTE: This comic was released between *Figurehead* (which is just after *Still Active After All These Years*, wherein Kiro is gravely injured) and *The Choice*, in which Kiro receives medical attention from those wounds. In *Still Active After All These Years* and *The Choice*, Luke is traveling with Kiro, Rik Duel, Dani, Chihdo, and Plif. This story was just thrown in as a filler issue without any of those other characters involved, meaning that it must take place before Luke's diplomatic mission (that links him with those other characters) in *Diplomacy*, or be after his missions, though the latter seems unlikely, given how the Nagai storyline develops from there. Thus, I have moved the position of this story to here, before *Diplomacy*.

- The Rebel Alliance, now known as the Alliance of Free Planets, is wishing to set up a new government, but delegates will be required from planets wishing to be represented in this new government. To this end, Rebel heroes are sent to make contact with various worlds. Luke Skywalker and Plif are sent to the planet Iskalon, where Luke witnessed the destruction of Pavillion before the Battle of Endor. Upon landing on the ruins of Pavillion, they find another ship waiting. It would appear that Rik Duel, Chihdo, and Dani have come to loot what they can, now that the Iskalonians have gone underwater for good. When a chiaki nearly captures Rik (having been lured there by Iskalonians), they are attacked by Iskalonians, until Kiro, recognizing Luke, calls them off. Luke explains to Kiro about the search for delegates, but Mone arrives and explains that Iskalon will have no dealings with other worlds. Kiro disagrees, but his request to go with Luke as a delegate is refused. Luke is told to leave, and to take the others with him. He agrees to do so, but before they can leave, Kiro arrives, wearing breathing gear. He is defying his people and becoming an outcast so that he can go with Luke back to the Alliance. With this new ally at their side, Luke, Plif, and the others leave Iskalon behind.

(Diplomacy)

- On Drogheda, Lando Calrissian and Princess Danu are attacked. After escaping, they are told by Queen Sarna's Royal Guard commander, Harlech, that the planet's revolutionaries are behind the attack. Lando agrees to help stop the revolutionaries, but the actions of Harlech in a raid on the revolutionaries gives Lando an uneasy feeling. He manages to get himself alone with one of the captured revolutionaries, who is about to tell him the truth of what is going on, but Harlech kills him to supposedly save Lando from the revolutionary, who had been given Lando's blaster as an act of trust. Lando goes to drown his uneasiness in a local cantina and learns that the revolutionaries are fighting for democracy and are being opposed by Sarna's forces, who are fanatically loyal to the monarchy. Lando goes to see Sarna and refuses to help her stop the revolutionaries. She orders Harlech and his men to kill Lando, but he escapes amid a revolutionary raid. In the raid, he breaks back into the royal citadel and takes Sarna hostage, just as the revolutionaries storm the room, killing Harlech when he attempts to attack them. With Sarna's rule in ruins, Danu (who was in league with the revolutionaries) orders Sarna into exile. Sarna, who had once been Lando's lover,

convinces him to take her with him for a small fee, which is better than nothing. As plans are made for democracy on Drogheda, Lando and Sarna leave for the stars.*

(Sweetheart Contract)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of “prestige format” comics by the same name. This story appeared in the sixth issue of that black and white series.

- Lando Calrissian and Sarna part ways.
(conjecture based on *Seoul Searching*)
- When Han Solo wins a crystal from the legendary Seoul 5 System, a crystal which can amplify energy, especially mental energy, he and Chewbacca set course for the system using a map they also won. They are not alone, however. Imperials under Captain Drezzel and Adjutant Ssssk are also on Seoul 5 to loot it for their own finances. Han, under Imperial fire, makes his way into a cavern below the ruins of the ancient Seoul civilization, discovering a machine with four crystals and missing one—the one Han has. He also finds two scientists, Dr. Xathan and his aid Fem Nu-ar, who were working for the Empire when they were tied up after their usefulness was over. The machine, it seems, powered the entire planet through mental energy, and if the Imperial get their hands on Han’s crystal or the machine, they would have a powerful new weapon. Imperial led by Ssssk arrive, and Ssssk tries to use telepathy to blast Han’s mind, but he uses the crystal to send the power back, killing Ssssk. Fending off stormtroopers, Han places the other crystal in the machine. As he and the scientists escape to Chewie and the Millennium Falcon to flee the planet, the machine’s feedback mechanism wipes out the Imperials, the ruins, and part of the planet right along with it. Another weapon has been kept from the Empire.

(Seoul Searching)

- Tyko Thul discovers the “empty” IG-88 droid on Mechis III. After reprogramming it, he contracts it out to Drebbles for a short time.*

(conjecture based on *The Hero*)*

*NOTE: This is one of many ways to somehow make sense of IG-88’s appearance in *The Hero*.

- Han Solo and Chewbacca drop Dr. Xathan and Fem Nu-ar off before continuing on their way.
(conjecture based on *The Hero*)
- On Keyorin, Drebbles rages at his Stenax ally about that treacherous scoundrel Lando Calrissian and how he wants revenge on him for their last encounter. On Endor, Lando and the other Rebels learn that “Captain” Drebbles is to be commended for his efforts for the Rebellion (actually acts committed by Lando using Drebbles as an alias). With this revelation in mind, and the fact that Chewbacca could stand to see his family on Kashyyyk soon, Lando, Han Solo, and Chewie take the Millennium Falcon and Lando’s Cobra on a diplomatic mission to Keyorin, which is near Kashyyyk. Upon arrival, they spend some time in a local cantina, where they spot Bossk, whom Lando and Chewie had crossed during the search for Han. The bar’s owner then arrives—Drebbles. He is flanked by an IG-88 droid and Stenax guardians. He sees Lando and sends his thugs after them, even as they are also confronted by Bossk and his comrades, working with Lemo and Sanda, the gang Lando and Chewie double-crossed on Arcan IV in their search for the Minstrel and the Goddess, two statues of great apparent value. Arriving at the Millennium Falcon, they are caught by Drebbles’s group, but then Lemo and Sanda’s group arrives. Drebbles takes Lando and turns Han and Chewie over to the others, since they still think Han must know where the Goddess is, thanks to Lando’s lie the year before. Han tells them that Lando has the statue. Meanwhile, on the Falcon, Drebbles sees a message from Mon Mothma about “his” impending commendation and lets it go to his head. He fancies himself a hero and believes he should act that way. Han and Chewie get free, even as Lemo and Sanda’s group go to the Falcon and call Drebbles (thinking they’re calling Lando) out. When Han and Chewie arrive, a three-way firefight ensues. The key players all survive, and Drebbles lets everyone go, acting like the hero he believes he is. He simply wants his commendation. Lando gives it to him . . . in the form of the Dancing Goddess statue. Our heroes leave Keyorin, most likely laughing.

(The Hero)

- Lemo and Sanda go after Drebbles to get the Dancing Goddess statue, but end up being put in prison.

(conjecture based on *Touch of the Goddess*)

- Sometime after the events on Keyorin, IG-88 is returned to Tyko Thul after serving as a bodyguard to Drebbel.*

(conjecture based on *Diversity Alliance*)*

***NOTE:** This is one of many ways to somehow make sense of IG-88's appearance in *The Hero*.

- Upon hearing that the Alliance of Free Planets is sending an envoy to Shawken, the Imperials on Shawken abandon the planet.

(conjecture based on *Still Active After All These Years*)

- Luke Skywalker, Plif, Kiro, Rik Duel, Chihdo, and Dani arrive on Shawken as part of Luke's continuing diplomatic missions for the Alliance of Free Planets. Upon arrival, they meet the planet's leader, Santor, who arranges a meeting between himself, his aide, Luke, Kiro, and Plif, while the others head off on a treasure hunt of sorts into abandoned caves and ruins. During the meeting, Kiro learns from Luke that the others may be looting the area, so he rushes off to stop them from dishonoring the mission. Upon catching up to the others in ornate ruins, Kiro is fired upon by Chihdo, and the conflict causes the doorway to slide shut, trapping them. That's not all that happens, though. An ancient superweapon has begun its countdown . . . Back at the meeting Santor has agreed to send a representative, possibly himself, to the Alliance, when warning comes that the caverns are pulsing with energy. Luke leads them into the caverns, where they learn that the weapon is meant to knock the planet out of orbit and into another, and another, and another, gaining kinetic energy each time, until theoretically wiping out the galaxy so that it can begin from scratch, as the weapon's creators, who were very pessimistic about positive change after chaos, had wanted. They free the others, but then Luke and Kiro head off to stop the weapon. Luke is unable to go underwater to deactivate the device since he would not be able to hold his breath long enough, so Kiro dives in with Luke's lightsaber and, unconsciously using the Force, wipes out the device, saving the galaxy. Unfortunately, Kiro is injured, but he has become Dani's hero, and Luke vows to get help him back to health.

(Still Active After All These Years)

- Leia Organa, Mon Mothma, and an Alliance of Free Planets delegation lands on Hardessa for a diplomatic meeting. Upon leaving their vessel, Leia is hit with a barrage of "boos" and mud. The Hardessian head of security, Lumiya, leads the hunt for the mud-slingers. Little does Leia know that Lumiya is the new self-declared Dark Lady of the Sith and a former student of Darth Vader . . . When Leia sees Lumiya hurting one of her assailants, Suzu, she helps the woman get free and chases her back to her base, where she learns that the Hardessian government is corrupt, but they believe she can do nothing, since she's merely a figurehead for the Alliance. As Mon Mothma's peace overtures to the leadership are met with very little positive reaction, Lumiya leads a raid on the rebel compound, forcing Leia and the others to escape. Upon reaching the city, Leia discovers Mon Mothma and the other assailant being led out by stormtroopers. The Empire is still in power here, under Lumiya, and are working on a slaving operation. Lumiya declares that if Leia doesn't turn herself in, the prisoners will begin to be executed. Finn, the other assailant, tries to get away from the Imperials, giving just enough of a distraction for Leia to burst into the area, blaster blazing. She fends off the Imperials and local guards with the help of the local rebels. Finn and Suzu are reunited, while Lumiya, reeling from a blast to the chest from Leia, escapes. Hardessa is freed from its oppressive rulers, but the Imperial presence and ties to slaving are tidings of bad things to come. And Lumiya is still out there . . .

(Figurehead)

- Luke Skywalker, Plif, Rik Duel, Chihdo, Dani, and Kiro finally arrive on Endor, where Leia Organa and Mon Mothma have also just returned from Hardessa. Kiro is in bad shape, but should live. Luke and Leia have a talk about how they had given themselves to war for so long that forming the peace will be the greatest test of all, especially for Leia, who must somehow choose whether to be a warrior or a diplomat. Luke simply tells her to be what she is and let the conflict within her resolve itself. Later, Kiro comes to and is healed, but he becomes angry when Luke refuses to teach him to be a Jedi, despite his unconsciously using the Force to save the galaxy on Shawken. At the first meeting of the new government, Luke, Leia, Han Solo, and others are conspicuously absent while handling their own affairs and are

thus left out of the creation of the new government, at least in terms of their right to vote on such matters. Outside, Rik is accused of cheating at cards and in the argument that erupts, Chihdo pulls a gun on the accuser, who then shoots Chihdo (who will survive). Luke catches him with the Force, but the argument continues to grow as even Dani joins in. Luke steps in and stops the melee and Kiro also steps in, arguing that they should not allow idleness and boredom to turn them against their own comrades. At least in terms of his outlook, Kiro is already starting to act like a Jedi.

(The Choice!)

- Han Solo, Lando Calrissian, and Chewbacca take the Millennium Falcon and Lando's Cobra to Kashyyyk so that Chewie can visit his family. Upon arrival, they find that Chewie's father, son, and wife have been kidnapped. They then meet a strange alien named Knife (a Nagai commander) and his bodyguard, Chewie's brother-in-law, Vargi. Knife, it seems, is trying to give new life to the Wookiee slave trade. Our heroes are captured, but Han and Lando free themselves and Chewie. Vargi attacks Chewie, who won't fight back, but Han steps in and starts to get pounded, forcing Chewie to step in and stop Vargi. The day is saved, and the slaving operation is stopped, but Knife escapes the planet using Lando's Cobra. Chewie is then finally reunited with his family.*

(Wookiee World)*

*NOTE: Before being reprinted in *Classic Star Wars: A Long Time Ago . . .* (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume *black and white* series of "prestige format" comics by the same name. This story appeared in the first issue of that black and white series.

- On Endor, Luke Skywalker is having nightmares of Darth Vader, but the dreams end when Vader begins to remove his mask. He awakens to C-3PO letting him know that the leaders of the Alliance have been called together. Recent information showing that the slave trade is resuming with Imperial support has given the Alliance reason to be wary of future conflict. Luke continues training new recruits, but they are annoyed when he won't show them how to use the Force. Luke tells them, quite reasonably, that there is a big difference between being able to be a Jedi and being able to teach others to be Jedi. The next day, after yet another dream, a strange craft lands, bearing Prince Denin of Naldar, who asks the Alliance for help for his world. Luke will lead a team to Naldar to take on the Imperials there. The group, by coincidence of the will of the Force, will also include Barney, who had joined the Rebellion after the events that destroyed his home on Belderone, which is near Naldar. Barney's friend Flint, who was Force-sensitive, had been lost to the Imperials, though his anger at the Rebels for bringing the war to Belderone. Barney hasn't seen him since. In another dream, Luke encounters Vader, but also Obi-Wan Kenobi, Yoda, and Anakin Skywalker. Seeing Anakin causes him to realize that "Vader" is actually symbolic of a different Dark Jedi that he will soon face . . . Upon arrival on Naldar, the Millennium Falcon is shot down. While searching planetary records, Leia Organa discovers that Prince Denin is dead and their "Denin" is an imposter. Meanwhile, Luke, Lando Calrissian, and "Denin" encounter Imperials led by a Dark Jedi in shining armor . . . Flint. Flint and Luke duel, while "Denin" and Lando race for help. At the ship, Leia confronts "Denin" with the truth. "Denin" then reveals that "he" is actually Denin's twin sister, Princess Vila, who had been living Denin's life and dream of being a Jedi after Denin's death. Back at the duel, Luke reveals to Flint that even his master Darth Vader turned to the Light in the end. Luke should know—he is Vader's son. Flint doesn't believe him, but then Barney arrives. He steps up to his old friend and shows him the error of his ways by telling Flint to kill him first. Flint can't, forcing a stormtrooper to declare him a traitor. When the trooper tries to kill Flint, Vila leaps in the way with Luke's lightsaber, being shot instead. Vila dies in Luke's arms, even as Flint activates the self-destruct on the Imperial weapons project on the planet, giving up. A short time later, on another plane of existence, Vila and Denin are reunited, and Denin shows Vila to their new Jedi Master—Yoda.

(The Dream)

- Flint, now returned to the Light Side, eventually decides to settle down on the planet Belderone to live out a simple life. Lumiya, upon learning of this betrayal of her teachings, vows to deal with Flint when she is able to train a new apprentice.
(conjecture based on *Evil Never Dies: The Sith Dynasties*)
- In space, an X-wing is shot down by Y-wings over Saijo. The ship crashes in plain view of

Luke Skywalker, Han Solo, and Leia Organa, who are there on a diplomatic mission. They get to the Millennium Falcon and take out the attackers before saving the X-wing's pilot, Minka, who is from the Cantros system. Minka claims to be part of the Rebel Alliance, fighting for the end of Palpatine's rule. When they reveal that the Emperor is already dead, the question becomes just who is it that her Rebel cell has been fighting? They head to Minka's homeworld, where they meet with her cell, which isn't in any Alliance records. They head for the local Imperial-aligned base with another Rebel, Sami, where everyone but Minka and Leia are captured. But . . . this group also calls itself the Rebel Alliance cell. They realize that Durne, a leader in Sami's cell, is actually controlling everyone for his own benefit. He has told both sides that they are the Rebels and the others are the Imperials. In reality, there has never been Imperial activity or sanctioned Rebel Alliance activity on the planet. His plan revealed, Durne tries to flee. He is captured, though, when Luke uses his lightsaber, which the cell recognizes. The conflict is over, and Durne is captured. But who was behind Durne's plot to sow unrest on the planet? It would appear that there is more going on in the galaxy than meets the eye . . .

(Catspaw)

- On Endor, C-3PO causes the Ewoks and the Lahsbees of Lahsbane, a neighboring planet, to begin warring with each other over an alleged infidelity. Meanwhile, Admiral Gial Ackbar's aide, Hirog of the Hiromi, contacts the ludicrously odd Hiromi leaders on the Hiromi mothership to report that the time is ripe for the Hiromi to conquer the galaxy. (Yeah, there's a reason I used the word "ludicrous." It will become readily apparent by the time we get to All Together Now.) Hirog has made it appear that one of the Lahsbees have compromised Tippet the Ewok's mate, Kamida. Essentially, Hirog's plan is to force the Lahsbees and the Ewoks into war, so that the other Alliance members will have to choose sides, and in the resulting warring amongst themselves, the Hiromi can strike. (Not exactly the most intelligent plan, there, ey?) When Luke Skywalker tries to diffuse the situation by practicing with his lightsaber with the Ewoks, they refuse to join in, but the Lahsbees want in, which prompts the Ewoks to attack, forcing Luke to use the Force to send an incoming rock away from him . . . and right onto Hirog's head. Hirog comes to and plans to detonate a bomb to wipe out the Alliance leadership, whose deaths, he thinks, will be blamed on the Ewoks or Lahsbees, since word of the conflict between the species has already reached outside of Endor. Finally, Tippet and the offending Lahsbee agree to single combat. When the Lahsbee grabs Han's blaster, a stray shot destroys the timer on Hirog's bomb. The Ewoks rush the Lahsbee, who then turns into a Huhk from the stress. Hirog races in, fleeing his own bomb, and runs like hell when he sees the Huhk . . . who then sends a boulder after him, which smashes the bomb and ends the threat. Meanwhile, the Hiromi abandon their plans to attack and leave the system in their one little ship. As for Hirog, he's still running like hell from the Huhk. All's well that ends well, right?

(Small Wars)

- Luke Skywalker sends a scouting party to Kinooine. After a while, the Alliance loses contact with the team, who have been captured and nearly wiped out by Lumiya. (conjecture based on No Zeltrons)
- On Kinooine, the Dark Lady Lumiya, last seen after her battle with Leia Organa on Hardessa, interrogates an Alliance prisoner with Den Siva, a Nagai soldier, at her side. She wants Leia's location, but the scout doesn't know where she is. He can only say that the man who gave him his orders before he went with his team to scout Kinooine was Luke Skywalker. The name strikes a dark chord within Lumiya. Meanwhile, on Endor, Leia Organa is assigned a group of attaches—four Zeltrons: Bahb; Jahn; Marruc; and Rahuhi. She is not at all amused. Meanwhile, Luke, Dani, and Kiro go to Kinooine to find the missing scout team. Kiro and Dani, now very much a couple, go off on their own, while Luke looks around as well. As they do so, Leia, Han Solo, and the Zeltrons head for Kabray, where Leia had recently had to embarrass herself as a singer, on a diplomatic mission. Her luggage of dresses was switched with Luke's cold weather gear, so she has but one stained dress to wear, which the Zeltrons turn into a very revealing outfit for the forthcoming reception. At the reception, they discover that white-skinned aliens, the Nagai, led by Knife (last seen on Kashyyyk, heading the slaving operation), have taken everyone hostage. Han, Leia, and the Zeltrons are

imprisoned, but the Zeltrons lead a daring escape. The locals are impressed and wish to join the Alliance of Free Planets, while the Nagai are taken into custody. Meanwhile, on Kinooine, Dani and Kiro are attacked by Lumiya, who uses a lightwhip (physical and energy weaponry). Dani is taken prisoner, and Kiro is left for dead, but he manages to get to Luke, who then goes out to find Dani and take out the attacker. Luke and Lumiya face off on a barren cliff face, but Lumiya's dual-natured weapon is too much for Luke, who has only trained for one or the other, never both physical and energy at the same time, and Luke finds himself at Lumiya's mercy . . .

(No Zeltrons)

- As noted previously, Luke Skywalker has just been defeated by Lumiya in a duel between lightsaber and lightwhip. A short time later, Lumiya puts Luke in a cell, then converses with Den Siva, her Nagai counterpart, who assures her that the planned Nagai invasion fleet is well on its way to Kinooine, where Lumiya and Den have set up an underground base, while other Nagai sowed unrest in the galaxy. As yet, though, any Imperial ties, of the kind Lumiya had on Hardessa, remain unconfirmed. Den then goes to begin his interrogation (and torture) of the captive Dani. Meanwhile, Kiro, having gotten to water, is recuperating. He enters their ship and gets gear to go rescue Dani and, now, Luke. Kiro breaks into the Nagai base, using a Iskalonian Stinger weapon, which Luke then uses, along with Kiro's knife, to create a new, short-bladed lightsaber. Luke then confronts Lumiya again on the cliff. He uses the Force to reclaim his original lightsaber (the one constructed on Tatooine over a year earlier), then uses both old and new lightsabers, short and long, to tackle Lumiya with her dual-natured lightwhip. This helps negate her advantage, and Luke nearly destroys her whip before starting to call her by the name he has realized she once went by . . . She cuts him off before he can say it and presses the attack, but Luke disarms her and destroys the cowl and mask she has worn. Beneath, Lumiya is, as she has always been, Shira Elan Colla Brie, former Imperial spy, and student of Darth Vader in the period after she nearly lost her life to Luke in an effort to discredit him with the Rebel Alliance. Now, she is the self-proclaimed Dark Lady of the Sith and hates Luke above all else. Luke reveals that Vader was his father, but it is of no use. Lumiya can only revel in spoiling Luke's victory as the Nagai invasion fleet reverts from hyperspace over Kinooine. The full-fledged Nagai Invasion has begun . . .

(Duel with a Dark Lady)

- On Kinooine, the Nagai invasion force disembarks. It is a force consisting of not only Nagai, but Imperials. The situation has become clear. Lumiya, leading Imperial forces in the wake of her Lord Darth Vader's death, has allied with the Nagai invasion force to work against the Alliance of Free Planets, which also accounts for the resurgence of Imperial-esque slaving operations under the control of Nagai operatives like Knife and Imperial cronies like those on Hardessa. Now, though, Lumiya—Shira Brie—is held at knifepoint by Luke Skywalker and Kiro, as they witness the landing of the invasion force. Underground, Den Siva is torturing Dani to learn about her species. When the last member of the Alliance scout team to Kinooine, who had been broken to become a servant, tries to kill Den and save her, Den kills him. Above, Luke and Kiro tie up Shira and begin plans to save Dani and escape. Meanwhile, on Endor, upon learning of events on Kabray, Mon Mothma and Ackbar explain the situation with the Nagai invasion, based on information from Nagai prisoners from Kabray. Plif notes also that the leader of the Nagai, Knife, has a connection to Han Solo that only Knife knows about. When the leadership refuses to let Han go after Luke, he walks out of the meeting. On Kinooine, Dani's mind is virtually broken, but when Kiro rescues her, she is relieved to see him. She has actually come to love only one man, which is unusual for a Zeltron. Luke steals data from the Nagai base for the Alliance, even as Den finds Kiro and Dani. He and Kiro duel, falling into the water. By the time Luke finds Dani, there is blood in the water, and only Den has emerged. Kiro is presumed dead. Dani is safe, and they are ready to leave, but at what price?

(Escape)

- Luke Skywalker briefs the Alliance leadership on what he has learned of Lumiya on Kinooine. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- Lumiya is discovered by the Nagai and returns to them, again fixing her cybernetics.

(conjecture based on *First Strike* and *All Together Now*)

- As the Nagai invasion looms in the near future, Han Solo, Lando Calrissian, and Nein Numb meet up at the shipyards of Fondor. Lando gives Han and Nein Numb the responsibility of transporting two royal-heir children to Vandelhelm in the hopes that the metalworks business on Vandelhelm will supply the Alliance. Vandelhelm's Guildmaster Orrk and Imperial Admiral Mordur don't like the idea of the heirs returning to the planet, though, so they try to destroy the Millennium Falcon in an asteroid field, to no avail. When they met Orrk on the planet, he soon attacks them again, but they escape aboard the Falcon. Shortly thereafter, they are escorting some barge ships when they are attacked again. They make it away from the convoy just in time for the Alliance to pick them up aboard a Nebulon-B Frigate. The kids are then safely transported back to Vandelhelm.

(Supply and Demand AKA The Vandelhelm Mission)

- The Nagai openly attack planets in the system including Mandalore. Fenn Shysa gathers several allies and heads for Endor.

(conjecture based on *Far, Far Away* and *Touch of the Goddess*)

- On Endor, Han Solo, angered at how the Alliance is treating them like "flunkies" since they aren't on the Council, argues with Leia Organa, to the point of taking her by the shoulders, prompting someone to flip him onto his back. Upon looking up, he sees a figure in Mandalorian armor. It isn't Boba Fett, though, but Fenn Shysa. Fenn has come to lend a hand to the Alliance, along with his allies, including Bey, Han's childhood friend (nearly a brother, really) and a hero of the masses. Bey realizes Han is in love with Leia and suggests that he make his feelings clearer. Han takes offense. Later, Han, C-3PO, R2-D2, and the Hoojibs head off in the Millennium Falcon to chart a strange phenomenon that has been spontaneously relocating entire ships. They get caught in the phenomenon and thrown to "a galaxy far, far away" (a world that looks a lot like medieval Earth, but which is never specifically said to be Earth). On this planet, bandits using blasters taken, apparently, from other relocated ships (though they are never seen, so that may be a clue that this isn't Earth), on horseback chase Risa and Gil, until the arrival and crash landing of the Falcon cuts them off. Han saves Risa and Gil, later returning them to her father, King Cleroff and his vizier. Not knowing if he will ever get home, Han resolves that if he ever sees Leia again, he'll make sure he does what is needed to show her how he feels. Han sets things up to take care of the bandits and allow him to leave peacefully. The Hoojibs get Gil to go to where it would appear Han betrays him to the bandits. Han plans then to double-cross the bandits, taking back Gil and wiping out the bandits for the king. When they meet with the bandits, the bandits double-cross them revealing the vizier as their leader. But . . . their blasters have been drained by the Hoojibs. The day is won without bloodshed. Our "galaxy far, far away" troupe heads back into space and through the phenomenon. Once back on Endor, Han is reunited with Leia, and things should be better now . . . *

(Far, Far Away)*

*NOTE: This is issue #101 of the Marvel series, but the story is specifically noted as taking place before *Touch of the Goddess*, which was issue #99. Otherwise, I have assumed that the Marvel stories happen chronologically as released, unless otherwise noted in the issues themselves.

- Kyle Katarn, Bey, Dash Rendar, and Guri go on an insertion mission to the Tof fortress on Saijo.*

(conjecture based on *The Dark Forces Saga, Part I*)*

*NOTE: The fact that Bey is involved places this story sometime around here, before Bey is revealed as a traitor. However, at this point, the Alliance really knows very little at all about the Tofs and consider the Nagai to be the enemy. Could this have been an early spy mission based on an inkling about the real truth of the situation?

- On Endor, Luke Skywalker mourns the death of Kiro. Meanwhile, Han Solo, Chewbacca, and Bey have gone with Admiral Gial Ackbar on a mercy mission to a planet called Godo which is plagued by a strange sickness. While there, they meet with Fumiyo, the planet's representative to the group. Han discovers flame gems all over in the open, but it is explained that they are there as an offering to the Goddess of the world, whom the populace believes they displeased to bring the blight upon them. Inside the city's central structure, they realize that it is a huge machine. Upon unveiling the statue of the Goddess, Han and Chewbacca realize that it is the same visage as the two statues (the Minstrel and the Dancing Goddess) that Lando Calrissian had contact with. They race back to Endor, where

they explain the situation. Luke surmises that at some point in its past, Godo must have ceased being able to support native life, and someone created the machine to correct the problem. The Goddess quite literally gave the Godoans life, but now that the two sculptures are missing, the machine cannot operate. Luke and Han race to the Keyorin system, where they explain the situation to the captive Sanda and Lemo, who tell them were to find the Minstrel statue on Arcan IV, in return for 20,000 credits worth of flame gems, which Han intends to take from Godo. Meanwhile, Lando and Chewbacca arrive on Stenos, where they are attacked by Drebbles's men, but are saved when Drebbles, still playing the heroic role, calls the goons off. Drebbles simply gives Lando the Goddess statue as a true hero should. With both statues, the teams reunited on Godo, where they put the statues in their places. Fumiyo and her people are cured, but as they leave, they realize that Lando has been contaminated. He will die unless he can get to the temple, but the Godoans have closed it off to offworlders now, so that the statues can be safe. Han threatens to destroy the capital city from orbit if Fumiyo won't allow them to land and save Lando. Ackbar is appalled, but Wedge Antilles, Nien Numb, Fenn Shysa, Frif, and Maggie, all in orbit, will go along with it out of loyalty to Lando. The bluff works, and Lando is allowed to be cured. Would Han have gone through with it? Luckily for everyone, they will never need to find out.

(Touch of the Goddess)

- On Endor, flight simulations to qualify pilots for duty are carried out, as per Lando Calrissian's recommendations (since he wanted a cushy desk job). Han Solo uses "insane" tactics, though, which gets him bumped from flight status. Han is also dealing with jealousy over the amount of flirting Fenn Shysa is doing with Leia Organa. Later, after Han and Luke have a conversation about Han's past friendship with Bey, both Luke and Han are called by Leia's Zeltron attaches to meet with Leia. The Alliance knows the Nagai invasion force has sent a strike force to attack Endor, and they need to evacuate. Pilots will be covering the evacuation, but thanks to the asinine flight testing situation, Han and Luke are left out of the battle plans. While the others take off to engage the enemy, Han and Luke head out on speederbikes to check out a strange occurrence reported by the Ewoks. What they discover is a series of strange battle creatures in armor, guided by a Nagai team led by Knife, who has apparently escaped from custody. They are planning to strike at the Alliance base nearby while the Alliance pilots are engaged elsewhere. Han and Luke are attacked, but they manage to save themselves. Luke goes on ahead to warn the others. Han stays behind to check on the Ewoks and ends up being forced to send his bike into one of the droid-like creatures to finally stop its attack. He can't go back and warn the others. He is stranded. In space, Nagai attackers, led by Lumiya, who was finally found by the Nagai on Kinooine after Luke and Dani escaped, are using the Alliance's own tactics against them. They have been betrayed from within. On Endor, the warrior creatures attack the Alliance lookout where Leia and the Zeltrons wait. The battle is fierce and very one-sided for the time being. In the forest, Han is met by Bey but Bey won't take him to warn the others. Bey is the traitor. He is the one who brought them to Endor. The two fight, and in a lull, Bey reveals that he is half-Corellian, half-Nagai, the son of a Nagai advance scout and a Corellian male. He was never accepted by full-humans, but he was taken in by his Nagai mother and her family, including his full-Nagai half-brother. He won't kill Han, but he can't let him warn the others yet. Knife appears and plans to shoot Han, but Bey saves Han, even though Han has to shoot Knife, gravely wounding, but not killing, him. Bey won't let him finish Knife off . . . Knife is his half-brother. Han leaves Bey with Knife and goes to warn the others. In space, Lando orders the Alliance pilots to fly like Han and the others that are grounded, which gives them the edge again, driving the Nagai force back. On Endor, Luke arrives at the lookout, fighting off the invaders and saving Leia and the Zeltrons. Han then arrives just after the battle, glad to find Leia safe. Luke knows it is time for them to escape and join the evacuation, but the Zeltrons remind him that no one there has flight status anymore. Luke says that the computer errors no longer matter. That was part of a peacetime order, and as of right now, the Alliance of Free Planets is at war again . . .

(First Strike)

- Luke Skywalker and Lando Calrissian go to Iskalon to tell Mone and the others about the death of Kiro. Meanwhile, a Nagai force on the remains of Pavillion on Iskalon kill dozens of

Iskalonians. When the School, led by Mone and his friend/advisor Dania Francis, reach the surface, Lando and Luke are on the ruins, and the Nagai are wiped out, but it wasn't Luke or Lando who killed them. It was "Him," the Iskalonians say. Mone tells them that Kiro came back. Not knowing how this could be possible, Luke has no time to get into it, as Nagai forces emerge from underwater to attack them again. They are nearly incapacitated by Nagai sonic weapons, until Kiro, very much alive, appears and fights them off. Kiro again vanishes underwater. Mone has been kidnapped, though, and if he breaks, the psychology of the School would essentially force a mass suicide. Han and Lando race to save Mone. While Lando uses Luke's short lightsaber (constructed on Kinooine to fight Lumiya) to take out the base of the underwater Nagai fortress, Kiro joins Luke in going inside to save Mone. Kiro is shot, but Luke saves Mone and Dania. The fortress then collapses, but the heroes make it out safely. While Luke again mourns for Kiro, Kiro appears, alive and well again. The blast didn't kill him. Kiro asks Luke not to tell Dani he is alive. She must be free to move on, and he must be free to remain and protect his people. Luke agrees. Kiro's saga with the Alliance of Free Planets has come to an end.

(School Spirit)

- *Nagai Lieutenant Den Siva is called before Knife, his CO, where he reports that the squadron in the twelfth sector has been out of contact for some time. Knife is not amused, but he brushes it off in order to enjoy torturing an Alliance captive. On Trenwyth, Leia Organa is stranded with the Zeltrons Rahuul, Jahn, Marruc, and Bahb while their ship is being repaired. They had jumped out of hyperspace into the midst of a battle and their ship was damaged in the fighting. Leia finds a Nagai survivor, Tai, and they nurse him back to health. As they prepare to escape, they witness the arrival of a new menace, which appears to be hunting the Nagai. These, unbeknownst to them at this point, are the Tofs. The ship is finally repaired and they leave Tai on the planet, instead of taking him prisoner. Tai is recovered by his comrades and taken back to Nagai, where he is brought before Den Siva and Knife. After telling them how he survived, Knife executes him for being weak enough to take aid from the enemy.**

(Tai)*

NOTE: Before being reprinted in **Classic Star Wars: A Long Time Ago . . . (the seven-volume color trade paperback set), it was reprinted in the limited run six-volume **black and white** series of "prestige format" comics by the same name. This story appeared in the sixth issue of that black and white series.*

- *Luke Skywalker and Lando Calrissian arrive on Zeltros after their mission to Iskalon. Leia Organa and her Zeltron attaches finally arrive on Zeltros after the encounter on Trenwyth. Han Solo, Chewbacca, Dani, R2-D2, C-3PO, and the Hoojibs finally arrive as well. Little do they know that the Nagai are preparing to strike at them on Zeltros. Little do even the Nagai know that the Hiromi, under Captain Hookyr and including Ackbar's traitorous aide, Hirog, are preparing to strike at the leadership on Zeltros as well, in their ludicrous bid to conquer the galaxy. On Zeltros, the Alliance heroes meet with King Arno and Queen Leonie. Dani, in a "kill all Nagai" mood, gets mouthy and stalks out, followed by Leia. They exchange some harsh words, but as it turns to bonding, Den Siva appears and knocks Dani out, shooting Leia, but not fatally. Outside, Luke and Plif discover Hirog and the Hiromi, who take them captive. They present no real danger, but Luke is curious enough to play along and learn what is going on. Inside the Nagai make their move, taking everyone in the reception hall captive. The Zeltron attaches race outside looking for help from Leia or Luke and run into a group of Tofs, who capture them. All of our heroes are now captured by one of three different forces. In the Kitchen, as the Hiromi dig into the food supplies and Luke and Plif look on amused, there is a knock on the door. The Tofs have reached the kitchen and have declared that anyone inside are their prisoners . . .*

(Nagais and Dolls)

- *In the royal kitchen on Zeltros, Tofs burst in and capture Luke Skywalker, Plif, Hirog, Hookyr, and the other Hiromi invaders. The Tofs have come from beyond the galactic rim, as the Nagai have, chasing the Nagai, who are their sworn enemies. In essence, the Nagai invasion was both a play for more power and an attempt to escape the Tofs, but now both sides are in the galaxy. (Later investigations suggest that the Tofs and Nagai are from Companion Besh.) Elsewhere, Den Siva and his two captives, Leia Organa and Dani, are*

also held captive by a Tof invader. Knowing that Dani apparently means something special in some twisted way to Den, the Tofs threaten to kill Dani if Den will not betray his people to the Tofs. When the Tofs leave, Hoojibs free Leia and Dani. In the kitchen, Luke's lightsaber in the hands of a Tof gives enough of a distraction for the Hoojibs to help Luke get the better of the kitchen Tofs. Together, the Hoojibs, Luke, and the Hiromi capture many of the Tofs, and Dani and Leia are now free, but now Luke must enlist the aid of the comical Hiromi in a true mission to take out the Tof command ship and take the first of two major steps to end the three-way conflict between the Alliance, Nagai, and Tofs, once and for all.

(The Party's Over)

- On Zeltros, Luke Skywalker, the Hoojibs, and the Hiromi "invaders" prepare to take on the Tof command ship, even as Leia Organa and Dani go in search of the others. In the main hall, the Nagai holding Han Solo, Lando Calrissian, and others prisoner are betrayed by Den Siva, then attacked by Tofs. Leia and Dani snipe several of the Tofs to create enough of a diversion for the others to get the better of the big thugs. One fallen Nagai prepares to shoot Dani, but Den saves her. The Nagai will never accept him back, so he suggests a new alliance between him and the Alliance forces. In space, Luke and the others take the Hiromi ship into the Tof command ship. While the Hoojibs drain the power supplies and Luke takes on Tofs, the Hiromi free Leia's Zeltron attaches from their cell. The team reunites at the cell, where Hirog shoots a Tof that was about to clobber Luke. The lightly manned Tof command ship is under Alliance control. The conflict for Zeltros is over. It is time for the second phase of the move to end the Alliance-Nagai-Tof conflict to begin.

(My Hiromi)

- With the common threat of the Tofs understood, the Alliance of Free Planets forms a truce with the Nagai. With this change of alliances, Lumiya leaves the Nagai and prepares to ally herself with the Tofs against the Alliance.
(conjecture based on *All Together Now*)
- The ongoing conflict between the Nagai with their former Imperial allies (many of whom have now essentially abandoned them) and the Tofs, which has pulled the Alliance of Free Planets into a new war, is nearing its end, one month after the Battle of Endor. The leading Tof force sent to attack Zeltros has been stopped. But to end the war, Prince Sereno, the Tof ruler who has set up his own new base on Saijo, must be forced to surrender somehow. This final stage in the war is about to begin. A combined force of Alliance members, Nagai, and former Imperials allied with the Nagai and now the Alliance is sent to Saijo. The central team consists of Luke Skywalker, Han Solo, Leia Organa, Dani, Den Siva, Knife, Fenn Shysa, Trif, Maggie, C-3PO, and R2-D2. Meanwhile, Wedge Antilles, Chewbacca, Neim Numb, and Chewbacca lay in wait for their part in the plan. On Saijo, tensions mount. Han has a hard time working with Knife, knowing they are both somewhat jealous of each other's relationship with Bey, who is conspicuously absent, but who was Knife's half-brother and Han's close friend. Dani and Den have formed a strange pseudo-relationship based in mutual pain and self-destructiveness. As the plan to infiltrate the palace begins, Prince Sereno is meeting with his new ally, Lumiya, who has aligned herself with the Tofs now that the Nagai have aligned themselves with the Alliance that she wishes to destroy (especially Luke). A group of Tofs enter with Den, Knife, and other Nagai as prisoners, but they are being coerced. Knife pulls a blade and a blaster. The attack has begun. Han and Luke rush in from outside, while Leia and Dani reveal themselves from amid the crowd milling about. The Tofs call for aid from the Merriweather, but as Tofs leave the ship in small craft, Lando and Wedge lead an attack on the dropships, stopping any reinforcements from reaching Sereno. Inside, Lumiya shoots Knife and wounds him, but Leia stops her from killing him. As Luke holds Sereno at lightsaber point to force his surrender, Han cannot reach Leia in time to save her from Lumiya, but a Tof in the background steps up and shoots Lumiya. As Sereno surrenders, Lando reports that the Merriweather has also now surrendered. The war with the Tofs, for both the Alliance and the Nagai, is finally over. As for the Tof who stepped up and saved Leia, Sereno wants to know what caused the betrayal . . . but it was never betrayal. The Tof was the spy sent by Ackbar to infiltrate the Tofs—Bey, alive and well. Han helps the injured Knife to his feet, letting the petty jealousy fall away, finally. To Bey, they are both his brothers. As Fenn Shysa is set to keep things under control on Saijo for the time being, the

heroes of the Alliance can at long last celebrate the end of this newest of conflicts.

(All Together Now)

- *In the wake of the conflict with the Tofs and the fairly recent death of Tobbi Dala, Fenn Shysa (as "Mandalore Shysa") takes it upon himself to resurrect the Mandalorian Protectors. He convinces his people to ally themselves with the Alliance of Free Planets, then sets them on a course to take on Grand Moff Miltin Takel.*
(conjecture based on *The History of the Mandalorians*)
- *With the end of the battles between the Alliance and its Nagai allies and the Tofs, a huge celebration is held on Zeltros, which ends up lasting for two months, which will break the record for longest celebration . . . which is yet another reason to celebrate again.*
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Marvel Series*)
- *The Nagai enter the Alliance of Free Planets as full members. Many, led by Brin, are offered the chance to rebuild and settle on Saijo as a new Nagai planet, but a majority of the Nagai return with Fenn Shysa's Mandalorian resistance forces to free the Nagai homeworld, Nagi, from the Tofs in Companion Besh.*
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Marvel Series*)
- *As the Alliance of Free Planets prepares to leave the forest moon of Endor, they leave behind Intelligence agent Cobb Salfur to set up a trading post and keep an eye out for encroaching Imperials. He will eventually get tangled up in the illegal Rokna Blue trade.*
(conjecture based on *Geonosis and the Outer Rim Worlds*)
- *In the period after the Battle of Endor, the Elom and Elomin of the planet Elom begin working together and accepting each other openly. This is primarily due to many Elom helping free Elomin from Imperial slavery.*
(conjecture based on *The New Essential Guide to Alien Species*)
- *Around this time, Nick Rostu goes missing, captured by Lord Cronal (AKA Blackhole AKA Lord Shadowspawn) and taken to Mindor. Aeona Cantor and others in Nick's little band head for Mindor to rescue him.*
(conjecture based on *Luke Skywalker and the Shadows of Mindor*)
- *Two Ewoks, Tokkat and Wunka leave Endor with the Alliance. Eventually, both will serve aboard the Liberator, but Wunka will be killed at Holageus. When Tokkat returns to Endor to bury him, he becomes, in effect, the unofficial ambassador to Endor for the Alliance (by then the New Republic).*
(conjecture based on *Geonosis and the Outer Rim Worlds*)
- *One year before Lobar Aybock fights Tull Rane at the Dool Arena on Reuss VII, Mygo Skinto brings the plight of the Rust Rats and the people of Reuss VII under the Reuss Corporation's rule to the attention of the Alliance of Free Planets (New Republic). In particular, Mygo notes how Torel Vorne came to help turn the profits of Reuss Corporation around by beginning an illegal trade in organs through arranging deaths and driving individuals far enough into debt that their only hope to feed their families is to allow their organs to be harvested, usually with the donor dying, the fee being unpaid, and the family remaining deeply in debt.*
(conjecture based on *Fists of Iron*)
- *Before heading out on a supply run, Han Solo learns from Chewbacca that the magnetized Fulstar plate on the Millennium Falcon is damaged, and it is needed to safely enter hyperspace. Attempting to help, R2-D2 and C-3PO hunt down the part. C-3PO gets a round one from the supply room of the base, only to find that round ones only work for X-wings. They need one with straight sides. They go to the scavenger Zilnor, from whom they get two with straight sides: a triangle and pentagon. Unfortunately, Han needs one with four sides, not three or five. They get a rectangular one from Luke Skywalker, only to find that Han needs one with equal sides, a square plate. They board the Falcon, opening a supply locker that dumps several spares, all square in shape. They bring one to Han, but it is yellow, not red, which is what he needs. Unfortunately, when C-3PO fell amid the spares from the locker, his color-recognition sensors were damaged. They use the visual software of the Central Computer to check them. They do not seem to have a red one, but when they reach Han, he*

realizes that there is a red plate magnetized to C-3PO's back, just as R2-D2 was trying to tell him. The Falcon leaves with no more trouble.*

(Adventures in Colors and Shapes)*

*NOTE: I should note here that there is also an *Adventures in ABCs* storybook, but that book has no actual story, just a reading of the alphabet with appropriate examples of words beginning with each letter.

- Imperial Moff Born Tascl of Cilpar prepares to turn over Cilpar to the Rebel Alliance, but changes his mind and attacks the local Rebels.
(conjecture based on *Star Wars: X-wing Rogue Squadron*--"The Rebel Opposition")
- When a mass mutiny of Imperial forces arises among Captain Meres Ulcane's Outer Rim troops, he flees and soon falls in league with another former Imperial, who has begun the movement known as the Kaarenth Dissension.
(conjecture based on *Counterstrike*)
- The Alliance of Free Planets (formerly the Rebel Alliance) issues the Declaration of the New Republic. Mon Mothma, Leia Organa, Sian Teyv, Borsk Fey'lya, and other representatives sign the document at Endor.
(conjecture based on sources all over the continuity)
- With the Declaration of the New Republic, Admiral Blitzer Harrsk becomes the first Imperial commander to break away to become a warlord, referring to his region as Zero Command.
(conjecture based on *The Essential Chronology* and *The Essential Atlas*)
- With the Declaration of the New Republic, a group of Imperials (Grand Moff Ardus Kaine, Imperial Governor Ib Dekeet, Commerce Master Commissioner Gregor Raquoran, Dynamic Autamata Corporate Head Elta Besk, and Galentro Heavy Works Representative Wyrn Otro) meet to discuss the future. They, under Kaine's suggestion, form the Pentastar Alignment under the Pentastar Alignment Treaty. They will join forces into a new political, economic, and military power to maintain their power in the Outer Rim Territories. Their first move will be to clamp down on the systems they already control, before branching out.
(conjecture based on *The Pentastar Alignment*)
- The planet Devaron will petition to join the New Republic, but their methods of capital punishment that are more severe than on other worlds, cause their application to be denied.
(conjecture based on *The Essential New Essential Guide to Alien Species*)
- Admiral Sander Delvardus refuses to follow Grand Moff Kaine, his commanding officer, into the Seswenna Sector. Instead, he begins forming his own small territory, later known as the Eriadu Authority. He will soon drive Nagai raiders (apparently after the Nagai-Tof conflict) from Eriadu during a battle at Chelleya. He does not, however, follow Delvardus when he begins making plans to invade the Core Worlds.
(conjecture based on *The Essential Guide to Warfare*)
- Grand Moff Ardus Kaine moves the flag of Oversector Outer to Bastion, rather than its previous location on the late Wilhuff Tarkin's homeworld of Eriadu. He asks Shea Hublin ("The Rebel Destroyer") to join him, but Shea declines, preferring to remain on the world where he made his home. Instead, Shea joins Superior General Sander Delvardus and his Eriadu Authority.
(conjecture based on *The Essential Guide to Warfare*)
- Around this time, High Admiral Teradoc places Grand Moff Ambris Selit of the Greater Maldrood under house arrest and takes control of the region for himself.
(conjecture based on *The Essential Guide to Warfare*)
- Shortly after the Declaration of the New Republic, Mon Mothma issues the Defense Declarations, dissolving control of the Planetary Security Forces that had been nationalized by the Empire, so that control returns to local sectors. While sectors still loyal to the Empire call this illegal and refuse to follow the declaration, some systems that were on the fence about siding with the New Republic or the Empire join the New Republic, seeing this as a positive move. In other cases, this gives the impression that there is no longer a unified military command structure for the entire Empire, so some Imperial sectors begin fighting amongst themselves over old rivalries.
(conjecture based on *The Essential Guide to Warfare*)
- The Bank of the Core backs the New Republic government and the New Republic Bank.
(conjecture based on *Tinker, Tailor, Soldier, Praji: A Cartel of Genes*)

- *Dark Jedi Inquisitor Jerec and several other Inquisitors join Grand Moff Ardur Kaine's Pentastar Alignment, under the title of the "Great InQuestors of Judgment."*
(conjecture based on *The Dark Forces Saga, Part VI: Outcasts and Megalomaniacs Welcome*)
- *As the New Republic comes into power, Loronar Corporation, an arms manufacturer that thrives on conflict, begins to help sow unrest on many worlds, eventually leading to a revolt on Ampliquen.*
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- *As the New Republic comes into power, it decommissions many of its Atgar P-Tower laser cannons in favor of mobile units with repulsorlifts.*
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- *As the New Republic comes into power, it takes a lesson from the evacuation of Hoth and begins placing planetary ion cannons on many poor but strategically important planets.*
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- *Around this time, Admiral Gial Ackbar organizes the New Republic's military forces into four fleets. First Fleet is commanded by Admiral Firmus Nantz and begins operations in the Western Reaches, starting at Saijo. First Fleet will go on to smash the Eiattu pirates at Abraxas and defeat Admiral Sander Delvardus of the Eriadu Authority at Glova, preventing them from linking up with more Imperial forces in the Elrood and Minos sectors. First Fleet will then win a battle against Moff Utoxx Prentioch's forces at Kriselist to take Moorja, giving them a chance to take out Delvardus' cruiser Thalassa. The First Fleet, under Nantz, will further win the Hevvrol Sector Campaign to pin Moff Lankin's forces within Lambda Sector. The Second Fleet is commanded by Admiral Hiram Drayson and will soon focus its efforts on Zsinj, but a defeat by Zsinj ally Admiral Llon Banjeer and hired forces from the D'Asta family will put an end to plans against Zsinj for a while. The Third Fleet is commanded by Ackbar himself. He moves Third Fleet to Kashyyyk, where he does battle with Moff Hindane Darcc and Grand Admiral Peccati Syn. With assistance from Bothan spies, Syn's forces are sabotaged, allowing the New Republic force to liberate Kashyyyk. They will soon set Third Fleet's sights on Brentaal. Fourth Fleet is to be commanded by Admiral Voon Massa and will be instrumental in victory on Druckenwell.*
(conjecture based on *The Essential Guide to Warfare*)
- *Imperial Admiral Terrinald Screed attempts to draw other Imperials to his banner and cement his own power, but he is killed by Zsinj.*
(conjecture based on *The Essential Guide to Warfare*)
- *The planet Bhuna Sound joins the New Republic.*
(conjecture based on *Star Wars Tales* #5 via *TimeTales*, paraphrased)
- *The Iktotchi of Iktotch (Iktotchon) join the New Republic.*
(conjecture based on *Alien Anthology*)
- *The Zabrak worlds, having been unified by their hatred for the Empire, send one representative to the New Republic to represent all of the Zabrak worlds, as a major symbol of Zabrak unity. That representative is former Rebel and Clone Wars era Refugee Relief Movement spokesperson Kaysil Verwood.*
(conjecture based on *Alien Anthology* and *The New Essential Guide to Alien Species*)
- *Due to their sense of superiority over all other species, the Arkanians of Arkania refuse to join the New Republic.*
(conjecture based on *Alien Anthology*)
- *With the rise of the New Republic, diplomats visit Zolan to reach a settlement between the Zolandans and the Clawdites. When a rabble-rouser kills the chief negotiator from the New Republic, though, civil war erupts. In the ensuing conflict, the Clawdite vaporizer Renneyn will spearhead an assault that leads to Clawdite control over 75% of the planet, including the capitol.*
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Clawdites*)
- *With the rise of the New Republic, Veltzz Arakyd removes himself from public life (presumably, this is a descendant of the original Veltzz Arakyd, who founded Arakyd Industries). Arakyd Industries, meanwhile, gets a new board of directors, who convince the*

New Republic that they are loyal to the new government, rather than the Empire.

(conjecture based on The New Essential Guide to Weapons and Technology)

- *With the rise of the New Republic, the Commonality is distrustful of outside relations and refuses to join the New Republic, choosing to remain independent instead.*
(conjecture based on Geonosis and the Outer Rim Worlds)
- *The New Republic attempts to move Wedge Antilles from Rogue Squadron to fleet command, so he engineers a demotion from commander to captain in order to remain with the Rogues.*
(conjecture based on The New Essential Guide to Characters)
- *With the rise of the New Republic, efforts between spacefaring Neimoidians and the more politically-influential and economically-stable Duros that their species branched off from in the distant past finally lead to some Neimoidians being accepted into Duros corporate ventures. This will cause some Duros cultural facets to enter into Neimoidian culture, changing it for the better.*
(conjecture based on The New Essential Guide to Alien Species)
- *With the rise of the New Republic, reclamation efforts begin on Vulpter.*
(conjecture based on The New Essential Guide to Alien Species)
- *With the rise of the New Republic, Chedak Communications finds its business profits increasing, thanks to the removal of the Emperor's communications restrictions.*
(conjecture based on The New Essential Guide to Weapons and Technology)
- *With the rise of the New Republic, the Imperial credit is replaced with the New Republic credit, but it is still backed by the InterGalactic Banking Clan, without whose backing the galactic economy might collapse.*
(conjecture based on Geonosis and the Outer Rim Worlds)
- *By the time of the rise of the New Republic, pollution on Balosar has seeped down into the underground balo mushroom farms, killing a huge portion of this era's crop, which is used to obtain Ixetal cilona to create death sticks. This causes the Balosar to lose their grip on this market, allowing the Twi'leks to seize control of the galactic spice trade.*
(conjecture based on The New Essential Guide to Alien Species)
- *Having abandoned their base near the Bright Tree Village on Endor, the New Republic (still erroneously referred to by some as the Alliance of Free Planets) remains abroad, planning the capture of Coruscant. Meanwhile, other Alliance traders soon establish Salfur's Trading Post on Endor.*
(conjecture based on Endor and the Moddell Sector)
- *In the wake of the Nagai conflict, Lumiya, having recovered from her wounds and sneaking her way back into the galaxy at large, is again alone. She seeks to rebuild her own fleet, going so far as to ask Ysanne Isard for Royal Guards (which, it so happens, will include Carnor Jax). Isard agrees, but gives her two new missions. First, she is to take an Imperial task force into the Cron Drift . . .*
(conjecture based on The Emperor's Pawns)
- *In the Cron Drift, Lumiya discovers a group of New Republic starfighters at Communications Research Station Epsilon Nine in the Cron Drift, where Imperial scientists are considering working with the New Republic. After defeating the NR ships, Lumiya enters the station, where she gives the scientists a reminder that their loyalties lie with the Empire and consorting with the New Republic will be considered treason. She leaves them to their work, promising to return soon. The scientists have no choice but to obey. Their communications equipment will probably not be able to get a distress call out to the New Republic.*
(Lumiya: Dark Star of the Empire)
- *For Lumiya's second mission for Ysanne Isard, hunting down Mara Jade, Lumiya confronts her on Caprioril and is unsuccessful. However, after the Cron Drift mission, she begins to fade into the background to further delve into the Sith arts, taking an apprentice—Carnor Jax. She trains Carnor Jax in a limited fashion, then sends him to somehow infiltrate the upper echelons of the Empire by any means necessary (so that they can prepare for a threat to the Sith legacy, which he will eventually assume to be the Emperor Reborn, though it could be the Yuuzhan Vong or some other force), while she goes on a hunt to gather the necessary*

elements to rebuild the Sith Order.

(conjecture based on *The Emperor's Pawns* and *Evil Never Dies: The Sith Dynasties*)

- As Lumiya begins gathering her own forces and Dark Side artifacts to continue her scheming behind the scenes, she travels to the planet Nyssa, where she speaks with the leaders of the Mecrosa Order. Out of a sense of obligation to the Sith and under the threat of reprisals from Lumiya, they turn over their ancient Sith documents and the Sith Holocron of King Adas to her.

(conjecture based on *Evil Never Dies: The Sith Dynasties*)

- Aboard the *Angelus*, C-3PO is waiting for R2-D2 to have his memory serviced, but R2-D2 is missing. When he finds R2-D2 to convince him to get the servicing, R2-D2 shows him several hologram recordings from Han Solo, Leia Organa, and Luke Skywalker from the eras of Yavin IV, Hoth, and Endor. C-3PO agrees that these records are too meaningful to be erased.*

(Free Memory)*

***NOTE:** The approximate date of this story is locked by the use of the term "Alliance frigate" for the *Angelus*, which puts it before the Declaration of the New Republic.

- The Galactic Regulatory Commission (basically a Federal Reserve Board for the Star Wars galaxy) is formed.

(conjecture based on *The Official Star Wars Adventure Journal* #15 via *TimeTales*, paraphrased)

- The New Republic Diplomatic Corps is created.

(conjecture based on info found on the Wizards of the Coast website via *TimeTales*, paraphrased)

- The Chevin of Vinsoth refuse to give up their slavery over the Chev species and are refused entry into the New Republic.

(conjecture based on *Alien Anthology*)

- After the Battle of Endor, Garik "Face" Loran joins the New Republic's Comet Squadron. He soon receives a demotion for insubordination.

(conjecture based on *The New Essential Guide to Characters*)

- The planet Farrfin joins the New Republic, but soon becomes a hotbed of illegal activity.

(conjecture based on *Alien Anthology*)

- Many corporations who had exclusive contracts with the Empire approach the New Republic. Industrial Automaton is soon commissioned to design a top secret droid (the R7) for FreiTek Incorporated's forthcoming E-wing starfighter, which is still in its very early development. While the R7 is being designed, Industrial Automaton also begins work on the R6 astromech droid line, to boost profits.*

(conjecture based on *The History of R-Series Astromech Droids*)*

***NOTE:** Development of the E-wing and R7 droids apparently take many years, since they don't start seeing much service until 9 – 10 ABY. Some apparently do see service in this era, though, based on RPG appearances and such.

- With the official birth of the New Republic, the mercenaries of Coyn recognize the Republic as legitimate and begins taking contracts from both the Republic and Empire.

(conjecture based on *Special Military Unit Intelligence Update*)

- Imperial Admiral Roek of the Aggressor replaces Admiral Jaeffis as head of the fleet guarding the Corellian shipyards.

(conjecture based on *The Official Star Wars Adventure Journal* #2 via *TimeTales*, paraphrased)

- Mika Kaebera joins the Garos IV resistance.

(conjecture based on *The Official Star Wars Adventure Journal* #2 via *TimeTales*, paraphrased)

- With the Emperor's death at Endor, the people of Entralla rise in opposition to its Imperial Governor . . . an action that the newly-formed Pentastar Alignment takes none too kindly.

(conjecture based on *The Pentastar Alignment*)

- Slar-dan Ti Gardi attempts to bribe New Republic Lieutenant Commander Dasha Fanron as he used to bribe Imperials in the Ison Corridor. Fanron arrests him.

(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars*

Adventure Journal #8)

- *The New Republic Scout Service is created.*
(conjecture based on *Galaxy Guide 8: Scouts* via *TimeTales*, abridged)
- *Var Talak is hired into the New Republic Scout Service and assigned to the Nova Scouts for training. During a training exercise designed to give a scout experience in locating a hidden Imperial base, Var's team actually found a real Imperial base. Var took the initiative, after gauging his enemies strengths, and crashed his scout vessel into the base's command center. He wiped out the majority of the Imperial personnel and scattered the rest, but died in the attempt. The surviving members of his training team returned to report on his actions, and further investigation by the New Republic revealed the true nature of the base. Var was posthumously named the first member of the Nova Scouts' Hall of Fame.*
(conjecture based on *Galaxy Guide 8: Scouts* via *TimeTales*, verbatim)
- *Imperial General Arnothian fancies himself as a warlord, having broken away from the Empire. He maintains a TIE Defender production facility on an unspecified world.*
(conjecture based on *Isard's Revenge* via *TimeTales*, verbatim)
- *The Empire abandons its base on Ord Mirit, and shifts the garrison from there all the way over to Corellia to help hold the shipyards there.*
(conjecture based on *Rogue Squadron* via *TimeTales*, verbatim)
- *Now that the Empire has been defeated, the Priapaulin begin to work on rebuilding their world, Pria. In an inspiring gesture, a large contingent of Republic-allied crews, most of them Quarren, Aqualish, and other aquatic sentients, come to aid in the recovery.*
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Priapaulin*)
- *When the Alliance first confiscated the Slave I, no one really had any idea what to do with it. For one thing, there was a lockout code on the auto-pilot computer. Rebel staff had been able to get inside the ship and access the computers, but they couldn't fire up the engines. They ended it up towing it to the Alliance's storage base on Grakouine. Given time, they could eventually crack the codes and the ship would be theirs. Then what to do with it? The Alliance, flush with new legitimacy, had no need for a bounty hunter's ship. Skywalker, Organa, even Solo wanted nothing to do with it. Bad memories they said. Calrissian nearly had Voren Na'al sold on the idea of renting it out to carnivals before Admiral Gial Ackbar nixed the idea. It sat untouched on Grakouine for months. With other pressing matters, it was quietly forgotten.*
(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, verbatim)
- *Alliance Forces, Outer Rim Command, Tatooine Patrol takes a strongbox from the captured Slave I and inventories its contents after disarming an explosive rigged to it. It includes three Bureau of Ships and Services documents (Boba Fett's captain's license, arms license for Slave I, and Slave I's operating license), a wanted poster for Han Solo, a Kaminoan saberdart, Cradossk's book Making a Killing, and a copy of The Bounty Hunter Code, which appears to be comprised of the Bounty Hunters Guild Handbook and Death Watch's manifesto. After the inventory is signed off on by Captain Noan Jeraddi and Lieutenant Tepra Tseelit and sent for archiving. It will soon be examined by Han Solo, who will add his own comments into The Bounty Hunter Code, alongside comments from others (Jango Fett, Greedo, Bossk, Dengar, Aurra Sing, Hondo Ohnaka, and Boba Fett). As for the ship, it is impounded at the Grakouine Central Yards. (Exact date on document: 39:3:22)*
(conjecture based on *The Bounty Hunter Code: From the Files of Boba Fett*)
- *After surviving the Battle of Endor, Aban, is promoted to Captain in the Imperial Navy.*
(conjecture based on *Battle for the Golden Sun* and *Dark Force Rising* via *TimeTales*, abridged)
- *The Imperial-backed SoroSuub corporation, under the New Republic government, becomes an illegal operation.*
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #10)
- *When the Pentastar Alignment makes a move on Entralla, Entrallan Rebel officer Colonel Andrephan Stormcaller asks the New Republic to step in and defend his world. When they do not, he and many of his comrades (including Sully Tigereye and Max Kempo) resign from*

the New Republic military and form the Red Moons. The team soon begins its own personal war on the Pentastar Alignment.

(conjecture based on *Blasters for Hire* and *Blaze of Glory*)

- Captain Korren Starchaser begins working as a New Republic scout.
(conjecture based on *Scouts' Dispatch*)
- Two Weequay bounty hunters, Solum'ke and her husband (or is that just a cover?), Diergu-Rea Duhnes'rd, have been honeymooning on Zelos II. After being approached by a Qwohog named K'zk, they have agreed to go with him during the Day of the Sepulchral Night to find a lost merchant prince's treasure on the upper edges of Zelosian's Chine, a mountain range that is only underwater during the Day of the Sepulchral Night. On their way, they discover a wrecked sail vessel and bring aboard two Corellian survivors, Hanugar and Sevik. They were treasure hunters as well, and ran into an unexpected reef. Upon finding Zelosian's Chine and the treasure inside, Diergu-Rea and Solum'ke are trapped on Zelosian's Chine as K'zk reveals that he has been in league with the Corellians all along, simply using the Weequays in case the Corellians couldn't handle the job themselves. As K'zk and the Corellians leave with the treasure, Diergu-Rea and Solum'ke prepare to wait for the next passing sail barge . . . and to use the bits of treasure they still have to pay for a rescue. They'll get the rest of the treasure eventually. After all, they're two of the best Weequay bounty hunters in the business.*

(Day of the Sepulchral Night)*

*NOTE: This story has no direct references to whether it takes place during the *Classic Trilogy*, or if it does, when during that time frame it occurs, but based on the "Adventure Hooks" included with it and their mentions of the New Republic, I'm inclined to include it here, after the recent declaration.

- On Entralla, smuggler/gambler Reina Gale and her Grigoran partner, Rollos, are set up by Begas Tok. When they deliver their cargo of hexacrystals (which they don't have a permit for) to Tok (who has a permit to deal in them), Tok has Pentastar Patrol agents ready to arrest them. When Rollos manages to cause a distraction and let them escape, they run through the streets until they encounter the Red Moons, led by Andrephan Stormcaller. Stormcaller tells them they'll help Reina and Rollos escape, and in return, Reina and Rollos will get a copy of the plans to the security layout of the Lunar Night festivities a week later. They seem intent on killing someone during the Parade of Ghosts, but, much to Reina's surprise, that's not what the Red Moons have in mind in their war on the Pentastar Alignment. Reina agrees to get the plans for them, for a total cost of 10,000 credits.

(It's a Gambler's Life)

- After a successful attack by the Red Moons on a Pentastar Alignment vessel, New Republic General Airen Cracken sends a file to all New Republic Special Ops teams regarding the Red Moons. Later, the Red Moons team destroys a Pentastar Trust and Safety Assurance Bank on Entralla.

(Blasters for Hire)

- Sate Pestage organizes the Empire in the wake of Palpatine's death and becomes its ruler.
(conjecture based on *Wedge's Gamble*)
- As the New Republic begins to grow in influence, Krova the Hutt, who is responsible for numerous Rebel deaths, including those at Kolanda Station on Latharra, goes on the run, knowing a bounty has now been put on her head by the new government.
(conjecture based on *Wedge's Gamble*)
- Dirk Harkness leaves New Republic Intelligence and becomes a mercenary.
(conjecture based on *Chessa's Doom*)
- In a pitch black cell, Dirk Harkness is a prisoner of the Empire. He and his fellow prisoner, Master Sergeant Jai Raventhorn of the Alliance Infiltrators, talk in their cells about loss and regaining their memory. Raventhorn was part of an Infiltrator group that was led by an overzealous C.O. who had gotten everyone but her, presumably, killed. She had been captured and tortured. Dirk had been on Zelos II with Platt Okeefe and Tru'eb, but when he had heard that the shipment of arms they had snatched from under the locals' noses was destined for a hidden Imperial garrison, he acted on a tip about an Infiltrator group being taken down and headed for the garrison's presumed location, only to be captured. Platt and Tru'eb mount a rescue assault and find Dirk being held before an Imperial torturer and a

female Imperial Major. They save Dirk and as they are trying to escape, they find Jai holding the Major at gunpoint. She had made the Major send out a communication. Zelos II is now a New Republic holding. The Imperials are advised to "get the hell outta dodge," to put it mildly. Platt and Tru'eb take Dirk and Jai back to the Last Chance and they head for Wroona to get Dirk and Jai back into Rebel-sympathetic hands. While en route, Dirk suggests that Jai should join him in his mercenary life, as she has no love for the New Republic, but hates the Empire as much as he does. She considers it as Dirk falls blissfully, exhaustedly asleep.

(Gathering Shadows)

- Along with Jai, Dirk Harkness works to form the mercenary group the Black Curs.
(conjecture based on *Chessa's Doom*)
- Slar-dan Ti Gardi is released from where he had been being held for bribery charges. He meets Borun Call and learns the arts of the slave trade.
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #8)
- Mining operations on Orax cease, but the world's ecology is thoroughly wrecked.
(conjecture based *Alien Encounters: The Shard*)
- A new bounty hunter by the name of Andov Syn appears in crime circles. Syn hunts other bounty hunters who have bounties posted on them by criminals and corporations. Syn avoids working for both the Empire and the New Republic, instead hunting on his own. Syn wears battle armor that conceals his identity. Andov Syn is really Nariss Siv Loqesh.
(conjecture based on *Hunting the Hunters* via *TimeTales*, abridged)
- Moff Gronn becomes Imperial governor of the Allied Tion.
(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, abridged)
- Pakkerd Light Transport, a division of Sienar Fleet Systems that builds various TIE models, is sold off by SFS and starts producing "a complete line of repulsorlift utility vehicles."
(conjecture based on *Wraith Squadron* via *TimeTales*, verbatim)
- Arhul Hextrophon, executive secretary and master historian of the Rebel Alliance, compiles the Official History of the Rebellion, Volume One--detailing the heroes and conflicts of the Galactic Civil War. Hextrophon began the project as a series of daily diaries surrounding his duties as Mon Mothma's secretary. The Official History includes interviews with Luke Skywalker, Han Solo, Princess Leia Organa, Chewbacca, C-3PO, R2-D2, and Bail Organa.
(conjecture based on *The Star Wars Sourcebook* via *TimeTales*, verbatim)
- The Galactic Court, the highest-ranking judicial court in the galaxy, is formed by the New Republic.
(conjecture based on *Planet of Twilight* via *TimeTales*, verbatim)
- A few months after the Battle of Endor, the interstellar sightseeing company known as Star Tours closes its doors. Several of the droids that were used for Star Tours, including G2-4T and G2-9T, will eventually be employed by Talon Karrde.
(conjecture based on *The New Essential Guide to Droids*)
- New Republic Admiral Graf is promoted to head of Fleet Intelligence.
(conjecture based on *Tyrant's Test* via *TimeTales*, verbatim)
- Xenovet, a bio - engineering corporation based near Munto, on the planet Commenor, primarily created to manufacture veterinary medicines for exotic species that catered to the needs of many Imperial leaders who liked to keep exotic pets as status symbols, begin to work on breeding programs which would restore endangered species to their native worlds as the Empire crumbled in the wake of the Battle of Endor. However, as the New Republic struggled to rebuild worlds for sentient species, Xenovet's activities took a back - seat and the corporation eventually went out of business.
(conjecture based on *Iron Fist* via *TimeTales*, verbatim)
- Dengar and Manaroo get married, with Boba Fett as best man.
(conjecture based on *Payback: The Tale of Dengar* via *TimeTales*, verbatim)
- Now free of the Empire, the Barabels of Barab I almost go to war with the Verpines due to a defaulted contract. (Of course, the Barabels have been selling Verpines to the Kubaz for food for a while now, so it's no wonder tensions are high.) Diplomacy wins out, and war is averted.
(conjecture based on *Geonosis and the Outer Rim Worlds*)

- *Moff Tragg Brathis forms the Grand Imperial Union, an affiliation of former Imperial Moffs and their followers.*
(conjecture based on *Tyrant's Test* via *TimeTales*, verbatim)
- *The DA-series of droid is developed by the New Republic.*
(conjecture based on *Cracken's Threat Dossier* via *TimeTales*, abridged)
- *Keleman and Noell Ciro join the Alliance. Noell begins training as an Alliance fighter pilot, while Keleman joins the commando units.*
(conjecture based on *The DarkStryder Campaign*)
- *When several convoys are destroyed by a group of TIE Interceptor pilots who have gone pirate, Commander Vanden Willard calls upon General Lando Calrissian to lead an assault to stop them. He is given carte blanche to bring anyone into his team as he likes and to request any equipment the New Republic can provide. Lando assembles a large task force, including Air Marshal Von Asch, the Imperial who trained the TIE pilots in question. Another member of the team, Siro, has serious reservations, but relents. The team heads for the Abraxas system, where the pirates seem to be hiding out. Lando takes his requested ship, the Millennium Falcon, and heads with the team to the Abraxas system. On the way in, force member Kine "accidentally" gives the Falcon a close call on some debris, but flies otherwise fine. Upon landing, the team realizes too late that they've walked into a trap. A firefight ensues, during which Kine reveals that he is a traitor in their ranks. He shoots Lando and uses Siro as a hostage. The pilots, led by Lieutenant Kiela, had worked with Kine to set up a trap to lure in the team and bring Von Asch back to his men. Asch is not at all pleased that his honorable pilots have become dishonorable pirates. His former students deem him with the enemy based on his anger and are about to kill him when Lando reappears and saves him. Siro escapes from Kine, who, along with the other Imperials, is surprised to see a ship, flown by Nien Numb and Lobot, decloak above them, giving the good guys a needed edge. In the battle, Kine tries to use a lightsaber to kill Siro, but Asch steps in the way, saving her because, as he says, she has a destiny. Siro kills Kine as well. Later, Lando and Willard discuss the mission. Lando had realized Kine was in league with the pirates when he could fly the Abraxas system with only faked troubles, thus he had changed the charge on Kine's weapon to non-lethal and called for the cloaked stealth fighter from a museum on Dantooine to be added to the mission. All in all, his scoundrel past and way of thinking saved the day. Willard offers him the chance to lead more missions in the future. Lando takes out a coin and says he'll flip him for it . . .*
(**Lando's Commandos: On Eagles' Wings**)
- *As the Empire begins to drop back in its positions, support vessels for the slave ship Azgoghk are recalled, leaving the ship vulnerable to Rebel attack. The Rebels take advantage of the situation and free the slaves aboard, but Admiral Mir Tork and Dr. Leonis Murthe escape. The remaining slaves either die shortly after their rescue or end up homeless refugees, as Galmud has been stripped by the Empire. The Azgoghk is left behind. (To be continued below . . .)*
(**Agent of Doom**)
- *Shortly before Leia Organa meets with the Chubbitts on Aridus, Moff Harlov Jarnek blockades Spirador.*
(conjecture based on *A New Hope: The Life of Luke Skywalker*)
- *While awaiting a meeting with the Chubbitts of Aridus aboard the New Hope, Luke Skywalker and Leia Organa discuss their father, Anakin Skywalker AKA Darth Vader. Luke wants to learn more about him, but Leia chooses not to do so for now. Luke searches the HoloNet and finally comes up with something about his father; a record of Anakin's Boonta Eve Podrace victory in an article by podracer-turned-journalist Clegg Holdfast. Luke and R2-D2 immediately take Luke's X-wing to Tatooine, without informing Leia of the nature of his mission. On Tatooine, he meets Ody Mandrell and Teemto Pagalies. They share stories of Anakin and then point him to the shop that was once Watto's but is now owned by Wald. From Wald, Luke learns that Anakin and Shmi were slaves, but that only Anakin had left. He also learns of Shmi's death at the hands of the Tusken Raiders. Upon leaving, Luke is contacted by Han Solo, who informs him that they need his help to rescue to surviving Rebel*

scouts on Tarnooga, who seem to have been saved from Sokaan blood eaters by a woman wielding a lightsaber. Upon arrival, Luke is nearly tricked by a woman who appears to be Frija Torlock, whom he had met years earlier in Human Replica Droid form on Hoth. It is actually a trap, though, he realizes, set by the mind witch he faced before: S'ybll. She had been weakened but not destroyed before, letting them see what they wanted to see. She tries to convince Luke to form an alliance in which she would help him, and he would bring Imperials for her to feed upon. He refuses and manages to save the two scouts, Andur Thorsim and Glaennor, from S'ybll. He kills S'ybll, but he only believes it when R2-D2, who cannot be influenced by her illusions, confirms her death this time. He and R2-D2 catch up with Han and Chewbacca, but when they make contact with Leia, she does not want to hear any of Luke's information about Anakin. She just isn't ready yet. Luke at least convinces her that understanding Anakin might help him be better prepared for the future to avoid the same mistakes. She agrees, but they have more pressing current issues. They have located Moff Harlov Jarnek on Spirador. Luke leads the force that infiltrates his base and arrests him. Luke may not know who his father was, but he knows who he is: he is a Jedi.

(A New Hope: The Life of Luke Skywalker)

- Rostat Manar, a Sullustan Alliance Y-Wing pilot, resigns his commission and goes to work in the private sector. He had tired of war, and believed that he had achieved his goals. He took a position as a pilot with Event Vistas, and within a year was promoted to chief pilot aboard the Nebula Queen. However, on a short leave, he was kidnapped and brainwashed by agents of the Imperial warlord Zsinj as part of Project Minefield.
(conjecture based on the Solo Command via TimeTales, verbatim)
 - Isolder catches Harravan, who dies in prison before naming his accomplices.*
(conjecture based on The Courtship of Princess Leia)*
- *NOTE: Entry moved based in information provided by StarKiller.**
- Breslin Drake begins to serve the New Republic Intelligence agency.
(conjecture based on the Cracken's Threat Dossier via TimeTales, abridged)
 - The Slyte disappears and is replaced by his associate Bran Kemple, which causes the Belsavian smuggling industry to dry up.
(conjecture based on the Children of the Jedi via TimeTales, verbatim)
 - Approximately two months after the Battle of Bakura, Luke Skywalker speaks to Supreme Commander Ackbar about being relieved of his flight officer duties. Instead, Ackbar convinces Luke to take a promotion to the rank of general, so that he can lead their new Rapid Response Task Force that is being formed.
(conjecture based on Luke Skywalker and the Shadows of Mindor)
 - As Sate Pestage tightens his reigns on the Empire, the growing body known as the Imperial Ruling Council tries to make a move on Pestage's position, but their plans are fouled by Sarcev Quest, a former hand of Palpatine. Around this same time, it would seem that Sate Pestage abandons the throne to delve deeper into the Dark Side, leaving a clone of himself in charge of the day-to-day running of the Empire, just as Palpatine had left him to run the day-to-day operations before. The clone, however, will soon grow paranoid and perhaps mad, causing Quest to abandon him. Quest will eventually come to ally himself with the Royal Guardsman Carnor Jax, whom he may or may not recognize at the time as Lumiya's Sith apprentice.
(conjecture based on The Emperor's Pawns)
 - Corran Horn takes Chertyl Ruluwoor, a Selonian, to The Annual CorSec Awards Ball. The unattached male officers in his branch put together a pool to see who would take Chertyl to the celebration. Each man was required to buy a ticket for five credits and the winner – whom everyone considered a loser – would get the pot to compensate for the evening. The Awards Ball pool is a tradition dating from a time when the Director had a daughter who, as decorum dictated, could not go to the Ball unescorted. The Director refused to order someone to ask her to go, though he did order participation in the pool. Most years the prize is someone in the squad who has volunteered to be "won," with the prize money going to the Survivors and Orphans fund. This year, though, the prize was Chertyl, who had been sent to the unit to get some training under a cultural exchange program, and she knew nothing about it. Most everyone who knew what was going on thought it was barbaric, but they hid behind

tradition. Corran manipulated the pool so he would win, and showed Chertyl the time of her life. Unfortunately, biochemistry between the pair kept them from getting together . . .

(conjecture based on Wedge's Gamble via TimeTales, verbatim)

- Six months after the Battle of Endor, Luke Skywalker comes into possession of a copy of the Imperial Handbook that was published shortly before the Battle of Yavin and hastily taken out of circulation after that Rebel victory. The handbook is used to study the Empire and is passed around for comment and notation to Carlist Rieekan, Crix Madine, Wedge Antilles, Mon Mothma, Leia Organa, and even Han Solo.*

(conjecture based on Imperial Handbook)
- Rogue Squadron must make a food convoy run from Cilpar to Mrlsst. Cilpar is unaligned, but an Alliance representative, Targeter, has established contact with a Cilpar underground, who wish to join the Alliance. Upon arrival in Cilpar airspace, the Rogues are attacked by TIE fighters. Wes Janson is shot down, so Tycho Celchu lands to recover Janson. The rest of the squadron heads to their temporary base just west of Kiidan. They soon learn that the food convoy never arrived in the first place because someone tipped off the Imperial forces on the planet. They decide that they must find Targeter and her underground. Elsewhere, Tycho finds Janson and they hide out in a cave. Back at the Alliance encampment, a group of underground forces led by Elscol Loro arrives. They take the Alliance group to Tamarack, Loro's former home, to show the Rogues what Moff Boren Tasci has done to the local populace in his hunting of Rebels. In essence, this makes the Rebels as much a threat as the Imperials. Back in the cave, Tycho and Janson are surprised to meet a woman they believe at first to be Leia Organa. Actually, she is Winter, who is Cilpar's "Targeter." Back at Tamarack, the underground and Alliance forces are attacked by Tasci's Imperial forces. They manage to escape, though. At the same time, Tycho has made his way to the local Imperial base and managed to infiltrate their ranks as a TIE Interceptor pilot, so that he may make his way back to the others and get help for Janson. Shortly thereafter, he must join the local TIE squadron in attacking the Rebels and underground. In the ensuing battle, Tycho's own astromech, piloting his X-wing, shoots him down--or at least he thinks it is his astromech. It is actually Winter, who then returns to Janson's side. Back at the cave, shortly after Winter's arrival, Vance Rego, a member of the underground, arrives with a handful of stormtroopers and takes Janson and Winter (whom he believes to be Leia) prisoner. In the jungle, Tycho is "rescued" by the Imperials only to wind up in the same base-bound transport that Winter is in. Vance, the traitor, brings word to the Rebels and underground that Princess Leia (actually Winter) has been captured. They decide to both hit the Imperial base and save "Leia." In the ensuing battle, Tycho once again flies with the Imperials, but soon turns on them. Vance is discovered as a spy and knocked out of a transport by Groznik, Loro's Wookiee companion. he is then devoured by a ronk in the jungle. As for Tasci, Groznik nearly kills him for killing Throm Loro (Elscol's husband), but instead they take him into custody. With the local Imperials dealt a major blow, the Rogues leave for Mrlsst, with Elscol as their newest squadron member, with Groznik in tow.*

(The Rebel Opposition)
- Rogue Squadron arrives on Mrlsst to place the Alliance's bid on a new cloaking technology designed to cloak individual starfighters. Once on the planet, Wedge Antilles meets up with Mirax "Myra" Terrik. Shortly thereafter, Tycho and several other Rogues witness a rally by the Ante-Endor Association (AEA), who refuse to acknowledge that the Battle of Endor and Palpatine's death ever happened. When Tycho confronts the crowd, he is laughed off. When he is finally away from the crowd later in the day, members of the AEA try to kill him, but he is saved by what appears to be the ghost of a Jedi Knight. The rest of the Rogues enjoy and evening of leave in a local bar, listening to the musical group, Ghost Jedi, when waitress Koyi Nomad tells them about the real stories of a Jedi ghost on campus of the Mrlsst Academy. They also then encounter Rorax Falken, a composer and technological genius, who shrugs off any attention. Then the Imperial negotiator/bidder arrives for the bidding procedures. The representative is Loka Hask, the Imperial whose pirate activities caused the deaths of Jagged and Zena Antilles, Wedge's parents. Soon, the Imperials and the AEA team up to attempt to steal the datacards containing the specs of the cloaking device and frame Rogue Squadron member Tycho Celchu for the crime. While Wedge is arrested, the rest of the Rogues go on*

the lamb, finally hiding with the Mrlsst underground. Back at the prison, the ghost of Junak (i.e. the Jedi ghost) frees Wedge from prison. The ghost then visits Elscol and Groznik, taking on the appearance of Throm and ordering Groznik to knock Elscol unconscious. In space, Dllr Nep and Mirax arrive at Rorax Falken's asteroid lab only to learn what Wedge is already informing the rest of the group--that the Phantom Ship project was a fake, created as a way to milk the Empire for money. During that encounter with Falken, it is revealed that the ghost Jedi is really a holoprojection created by Falken. In retaliation for the Rebels tenacity in staying alive, Hask orders an attack on Mrlsst. As the rest of Rogue Squadron battles for Mrlsst, Mirax, Dllr, Elscol, and Groznik deal with an invasion of Falken's asteroid by Hask and his troops. In the ensuing battle, Mirax, Dllr, and Elscol escape with plans for a gravitic polarization beam (i.e. portable planet-slicer), Falken is killed, and Groznik is nearly killed covering the team's escape. Upon learning what the portable planet-slicer can do, Mirax and company turn the device on the asteroid lab, destroying it (including Hask and Groznik) and Hask's Interdictor cruiser. The Rogues regroup on Mrlsst and finally leave the planet.

(The Phantom Affair)

- Nam Chorios begins to be colonized again.
(conjecture based on *Planet of Twilight*)
- Rogue Squadron is sent to Tatooine to aid Winter in a covert investigation. On Tatooine, Winter is planning to attend Huff Darklighter's gathering to commemorate the anniversary of Biggs Darklighter's death at the Battle of Yavin. Wedge, Elscol, Tycho, and Winter (under the name Windmere Wellen) attend the gathering. The other Rogues enter into a bar fight and are hired by Kap Dendo to aid him in a raid on the Darklighter estate (which is a diversion that Winter ordered so that she could steal an important disk in Huff's possession). When the time comes for the diversion, though, it is not Kapp's team, but an outside party who manages to steal the disk. It would appear that the second team of raiders, Rodians, were ordered to steal the disk by a Twi'lek named Firth Olan, who has been "conspiring" with the brain spider-bound Bib Fortuna. As the Rebels from the gathering pursue the Rodians, they end up confronting the planned raiders and thereby reuniting Rogue Squadron, while the Rodians get away. After returning to Darklighter's home, they learn (from Huff and Winter) that the disk contained a map to a large cache of weaponry that once belonged to Lirin Banolt, along with the Eidolon a strike cruiser which carried multiple TIEs, but vanished on its first mission. Olan apparently wants it so that he can gain prominence in the black market and have the power necessary to become Tatooine's next governor. As Rogue Squadron heads to stop Olan, Olan orders his TIEs into the air. Once that battle begins, Olan's TIEs are joined by Imperial TIEs sent by Captain Marl Semtin, from an orbiting Star Destroyer. Olan escapes to Ryloth, to which the Rebels and Imperials follow him. Once there, Koh'shak, Olan's clan leader, creates a contest in which two Imperials and two Rogues are to race to a "globe of victory" over who will be allowed to take Olan into custody. The Imperials win, but only because Wedge goes back to help a wounded Winter. Olan then manages to escape with the Imperials, who didn't plan to wait for the race to be won. The two Imperial troopers, one of which is Sixtus Quinn, decide to join the Rebels and they, with a stowaway Bib Fortuna, head off in pursuit of Olan and the Imperials. They all arrive back at Tatooine, where Olan has been placed in charge of Eidolon Base, a base built around the weapon cache and named after the Eidolon, which turns out to not have been fully spaceworthy to begin with. As the Rogues attack by air and a ground assault takes place (including Sixtus and Kapp), the Rebels capture the weapon cache and Sixtus takes revenge, killing Semtin. After the battle, the weapons are given to Tatooine's government. Elscol Loro decides to join up with Sixtus Quinn to lead a Rebel ground attack force. Winter and Tycho cement their fledgling relationship with a kiss. As for Firth Olan . . . his fate isn't quite so happy. Upon returning to Jabba's palace, his brain is taken and placed in a Brain Spider, while Bib Fortuna's mind receives a new body--Olan's. Bib Fortuna is at large once again.

(Battleground: Tatooine)

- C-3PO begins to record the early adventures of Luke Skywalker and the other Rebels into the Alliance computer known as Mnemos. One of his earliest tales is that of the Rebels' adventure on Gambler's World.

(Classic Star Wars: The Early Adventures—"Gambler's World, Part II" and

conjecture based on *Star Wars* comic strips and their continuation, *Classic Star Wars: The Early Adventures*)

- *Moruth Doole takes over the Kessel spice mines.*
(conjecture based on *Jedi Search*)
- *Lady Valarian's protégé, Shiri'ani becomes enamored with Firth Olan, not realizing that Firth is actually the man who first sold her into slavery, Bib Fortuna, in Olan's body. Bib begins using her to slowly rebuild his assets and work against Lady Valarian.**
(conjecture based on *The Essential Guide to Alien Species*)*

***NOTE:** This could take place any time between *Battleground: Tatooine* and the TNJO era.

- *The Rogues, including new pilots Feylis Ardele, Herian I'ngre, Ibtisam, and Nrin Vakil, go through some combat training in simulators. During their training, they get a visit from Grand Duke Gror Pernon. He tells them that the presumed-dead member of the Eiattu royal family, Prince Harrandatha (Harran) has returned and begun to move toward reinstating a monarchical government under his rule. Pernon wants help, especially that of Harran's long-lost sister, Isplourrdacantha (Rogue Squadron member Plourr Illo). The squadron escorts Plourr and Pernon to Eiattu where they meet Plourr's betrothed (against her wishes) husband-to-be, Count Rial Pernon. The group finally sets out to find Harran only to be ambushed by Imperials and saved by Harran and his People's Liberation Battalion (PLB). After hearing Harran out and returning to the capital, a dinner takes place. During the dinner, Plourr chooses to side with Harran and officially announces her desire to remove the hypocritical noble class from power. That night, as several Rogues dine with Harran's group, Harran is conspicuously absent. Instead of being with his band, he is in an interrogation/torture room with Moff Leonia Tavra, torturing one of his own men until finally killing him out of "mercy." Later, as the Rogues travel on foot, they are attacked by Imperial forces, only to discover that the forces bear ties to the Priamsta and nobleman Count Laabann. Several Rogues are captured, however. After the confrontation, Plourr finally tells her comrade that Harran cannot possibly be the true Harrandatha, because when she was a child, she killed Harran herself. He had been corrupted by Darth Vader and when the royal family was being murdered and Harran and Plourr were hiding, Harran would have given away their position (and their lives) if she hadn't silenced him by murdering him. Tavra then reveals to the captive Rogues that Harran Estillo (the current one) was really an imposter meant to take the real Harran's place in the royal family as a spy one day. To that end, he was programmed to believe that he was Harran himself. The PLB then attacks the capital and is victorious. Upon ending that confrontation, Plourr faces off with "Harran," finally proving that he is an imposter after blasting his hand off (as he'd tried to kill her). As the smoke clears, Plourr decides to remain on Eiattu to rule with Rial. The Rogues leave Eiattu with one less pilot.*

(The Warrior Princess)

- *Ashern rebels on Thyferra contaminate bacta lot ZXI449F, which will make its way to Coruscant and render many citizens and soldiers allergic to bacta treatment.*
(conjecture based on *Rogue Squadron*)
- *Shortly after the Battle of Endor, the mineworks of Eloggi are turned over to a Sullustan mining company.*
(conjecture based on *Endor and the Modell Sector*)
- *Shortly after the Battle of Endor, the lack of an Emperor to squash new claims to phrikite mines on the Gromas moons leads to new development and phrikite strikes on the moons, leading to the formation of the GromasMines Cooperative.*
(conjecture based on *Kyle Katarn's Tale*)
- *The Bakura-Class Destroyer is developed by the Bakurans in the years after the liberation from the Ssi-ruuvi invasion force.*
(conjecture based on *Cracken's Threat Dossier* via *TimeTales*, abridged)
- *Jerresk, a Quarren, and leader of band of pirates based on the planet Fluwhaka, begins attacking several New Republic supply ships, and he is promptly put on the Republic's Most Wanted list.*
(conjecture based on *Boba Fett: Twin Engines of Destruction* via *TimeTales*, verbatim)
- *Quelii sector – home to Dathomir – comes under the control of Warlord Zsinj. While fearing*

the Nightsisters destructive power, Zsinj is unwilling to waste a large portion of his fleet guarding a relatively unimportant planet. As luck would have it, a remarkable find is made on Koratas, Dathomir's fourth moon. Digging through the thick, red – tinted soil, Imperial scientists stumble across several rich veins of neutronium, lommite and zersium. These minerals are the primary components in the alloy known as durasteel, the most common warship – grade armor used in Imperial ship construction. Excited by the discovery, Zsinj moved all his shipbuilding facilities to Dathomir, producing huge docks of scaffolding that stretched over ten kilometers in length. Since the Star Destroyers would have to guard the shipyard anyway, they could also keep watch over the planet . . . and the Nightsisters.

(conjecture based on Cracken's Threat Dossier via TimeTales, verbatim)

- Warlord Zsinj usurps the planet Kidriff 5 in the Kidriff system, and represented the furthest point Coreward that his influence extended. The planet was strategic for two reasons: first, it was a wealthy trade depot world along several hyperspace routes; second, its natural resources included several heavy alloys which were used to improve the strength and durability of TIE Fighter hulls. The governing body of the planet chose to build it up in the image of Coruscant, so much of the planet is covered by gleaming cityscapes. However, the planet's cities are relatively new compared to Coruscant's, and so the atmosphere is still clear. The Imperial forces there relaxed much of their security measures in order to increase the trade flowing through Kidriff 5's ports.

(conjecture based on Solo Command via TimeTales, verbatim)

- Glom Tho is the site of a battle between Imperial and New Republic forces. It is the decisive encounter of the Hevvrol Sector Campaign. The New Republic troops were supplied with NeuroSaav Sure-Sight imagers which, according to NeuroSaav marketing material, was instrumental in defeating the Imperials.

(conjecture based on Star Wars: The Roleplaying Game via TimeTales, verbatim)

- On his first assignment after graduation from the Imperial Naval Academy, Pash Cracken leads his entire TIE wing in defecting to the Alliance. They become known as "Cracken's Flight Group," and their killing of a Victory – class Star Destroyer makes them legendary as well.

(conjecture based on Wedge's Gamble via TimeTales, verbatim)

- The Rogues (currently numbering nine--Wedge, Janson, Tycho, Hobbie, Dllr, Feylis, Ibtisam, Herian, and Nrin) head to the Malrev system to search for the downed Bothan Starfaring. Upon arriving in-system, Dllr picks up on a strange sound, which leads them to the system's fourth planet and a TIE ambush, in which Wedge is shot down. The others find the ship and most of its compliment. During the first night, several Rogues and Bothans are driven to violence by an unknown force. Native Irrukiines attack the group, ending their little civil conflict. As the Irrukiines are attacking, their master, Cartariun (a Devaronian using Sith magic), heals Wedge and keeps him in a nearby temple. The Irrukiines are finally driven off by Nrin, who brings his X-wing to blast the Irrukiines into retreating. Cartariun continues using his Sith magic to give nightmares to the Rogues, searching for one who might be malleable to his will. As the Irrukiines attack the Rogues and Bothans again, Wedge escapes from Cartariun and enters the fray, driving off the remaining creatures. Dllr, however, goes to the temple and willingly hands himself over to Cartariun--the Sith magic has created a "music" that Dllr could not resist. Cartariun tries to corrupt Dllr, but when Dllr resists, he sics the Irrukiine on him and sics a squadron of TIEs on the Rogues. As Cartariun uses Sith magic to direct the battle, Dllr is able to get the drop on him, only to be shot in the back by Girov, leader of the Bothans, because he is seen using the Sith powers of the temple to attack Cartariun. Girov, it seems, had learned the power of the temple. He shoots off his own hand and animates it (using the power of the temple) to kill Cartariun. He then reattaches his hand. In the medical ward, Herian has suffered brain damage from the last battle, but still receives a message from the mind of Dllr telling Wedge to destroy the temple. As the Rogues head for the temple, Girov sends a fleet of TIE Interceptors to stop them. While the Rogues engage the Interceptors, Herian is guided by Dllr to an X-wing and heads for the temple. In the skies over the planet, the Rogues are severely outnumbered, but the sudden arrival of Z-95 Headhunters from Eiattu (led by Plourr) turns the tide. Finally Herian, with the X-wing damaged, fires a proton torpedo into the temple while flying the X-wing

inside. The temple is destroyed, along with Herian, Dllr, and Girov. The Rogues have won the day, but have lost two more pilots.

(Requiem for a Rogue)

- On Venaari, Sienn Sconn, professional thief who steals only from targets who deserve it (like Imperials), is relaxing in the Binary Bar, considering stealing an old Swoop hanging from the ceiling. Before he can consider it much more, Shandria L'hnnar, a New Republic agent who just stole sensitive data from an Imperial research facility on Venaari, comes in to hide. When Imperials come in after her, Sconn, against his better judgment, helps her escape. The Imperials, under command of Major Daraada, pursue them through the bar and in a wild chase aboard a stolen Imperial strike speeder. Daraada sends the bounty hunter Pentix Graphyt after them, and he and Sconn battle on the roof of the speeder as they hurtle toward an Imperial barricade at Ven-Kavi Spaceport. Sconn uses some explosives and Graphyt's jet pack to turn the hunter into a humanoid missile, blowing a hole in the enemy lines, allowing them (and Daraada's pursuing speeder) to enter the spaceport. As Shandria escapes in a Y-wing with the information, Sconn hides in a tunnel under the spaceport until Daraada leaves to take out his frustration by torturing his personal stormtroopers. In the tunnel, Sconn checks his pocket and finds that Shandria slipped him 25,000 credits for his help, along with a message: "Try not to steal from anybody for a while, okay?"

(One of a Kind)

- With Imperials attacking and capturing transports in the Slice, Cosmohaul Shipping decides to recruit mercenaries (sorry, "freelance marines") to guard its shipments. One such shipment, full of R5 astromechs, is about to head on a Slice run. A group of mercs is hired by Paxtrell Snoygal to help protect the shipment from Imperials. The group boards the ship, the *Argent Lady*, piloted by Xalto Sneerzick, with co-pilot Babalabbet Swoont, engineer Zoodia Tantra, and droid G-3PO, and they head out on the run. Shortly into the run, the mercs discover Xal and the others inputting a virus into the R5s. It turns out that Xalto is actually a renegade droid abolitionist, and his virus (also used on G-3PO ages ago) liberates droid programming from servitude or slave-like positions. The abolitionists are planning to take the newly freed droids into the Mid-Rim Territories, but the mercs try to stop them, which ends up with the mercs imprisoned. Unfortunately, the abolitionists haven't made any preparations to deal with how the virus might mingle with the already-faulty R5 personality matrices. By the time the mercs get out of their makeshift holding cell (escape pod), the crew, including Xalto, is already dead, killed by the droids. The mercs then battle the other psychotic droids, while, upon arriving at Sev Tok, the Imperial Patrol Craft *Cutlass* begins attacking the *Argent Lady*. The mercs disable the droids and barely escape from the Imperials. The day is won . . . for the most part. During the battle, one remaining virus-bearing R5 managed to get into an escape pod and flee the scene. Until that droid is found, the virus will remain a threat to droid owners everywhere.

(Droids Defiant)

- As the infighting after Palpatine's death grows, Maarek Stele questions the Empire's validity, but soon comes under the wing of Baron Soontir Fel, taking his place among the Imperial 181st TIE fighter squadron.
(conjecture based on *The Emperor's Pawns*)
- Upon discovering that an unwitting counteragent is in the Rogue Squadron ranks, the Rogues ally themselves with Boba Fett to discover the agent's plans and employers.

(The Mandalorian Candidate)

*NOTE: Don't remember this one? Don't be surprised. This summary is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The most famous of these stories is *Lightsider*, of course, but *The Mandalorian Candidate* is among them as well. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.

- At Brentaal IV, Rogue Squadron scouts the local Imperials. On Coruscant, Imperial Intelligence Director Ysanne Isard (known to many as Iceheart), meets with Sate Pestage and suggests laying a trap for the Rogues on Brentaal IV. Pestage at first is not supportive of the idea, given that many of the members of the Cabal (a "round table" of Imperials that rivals him for leadership of the Empire) have property there, and those that do not, share the wealth

anyway. Isard assures him that the Imperial 181st TIE Squadron, led by Baron Soontir Fel, will destroy the Rogues. He reluctantly agrees to allow the attack to take place. At the Rebel base designated Delta-Nine, four new Rogues are brought into the squadron, bringing it back to 12 pilots, now that Plourr is back with the Rogues after the Starfaring debacle. The new pilots include Dar Keyis, Standro Jcir, Avan Beruss, and Xarcce Huwla. Admiral Gial Ackbar orders an assault on Brentaal IV, hoping to wrest control of the planet from Imperial Admiral Lon Isoto. The Rogues will coordinate their effort with Colonel Salm's Aggressor wing. During the attack, Hobbie is shot down, but manages to escape mortal injury. They had faced the Imperial 181st and lived to speak of it. When they learn who they were up against, however, their opinions of their own future survival take a turn for the worst. On Brentaal IV, Isard speaks with Fel, who assures her that the presence of Wedge Antilles will not be a hindrance to his performance. Another attack is carried out with the Rogues hitting the capital city while Aggressor wing takes out a spaceport. During the engagement, both Wes Janson and Ibtisam are shot down, alive, but behind enemy lines. On Coruscant, Pestage fears that Isoto will let Brentaal IV fall and wants to relieve him of command. Isard convinces him not to do so, and subsequently tells the Cabal that Pestage supports Isoto, making treason the Cabal's only choice. Shortly after the capture of Janson and Ibtisam, a ground force led by Kapp Dendo frees them. The Rogues (with Janson and Ibtisam staying with the ground force) then stage a final attack on the capital. As the battle rages between the Rogues and 181st in the air and ground forces in the city itself, Isard contacts Isoto and has an agent (a woman whom Isoto had a fancy for) kill him. Finally, Wedge dogfights and captures Fel, as the battle comes to a close, with the Rogues victorious. On Coruscant, Isard watches a public address by Pestage, while Cabal members conspire to bring Pestage down permanently. At the Rebel base, Wedge visits Fel's cell at Fel's urging. Fel gives Wedge regards from his wife--Wedge's missing sister. (Exact date: 39:12)*

(In the Empire's Service)*

*NOTE: The EGtW gives this a date of nine months after ROTJ.

- During interrogation, Soontir Fel tells the story of much of his life to those present, from his youth on Corellia to his defeat at Brentaal IV. He knows that his wife must have already gone into hiding, at his urging. In return for finding her and keeping her safe, he offers his life, skills, and knowledge to the Alliance.*

(The Making of Baron Fel)*

*NOTE: Yes, there is more to this story, but it is all in flashbacks, so they are listed when they took place, not here.

- After the capture of Baron Fel by the Rebel Alliance, Major Turr Phennir inherits the 181st Imperial Fighter group.
(conjecture based on Solo Command and Starfighters of Adumar via TimeTales, abridged)
- A funeral is held for those pilots recently killed in action. As the procession ends, Wedge Antilles informs the other members of Rogue Squadron that Soontir Fel, now a Colonel, will be joining the squadron. He then "suggests" that Plourr, Hobbie, and Janson use their leave time to go to Coronet City, Corellia, to search for Fel's wife/Wedge's sister. Hopefully, they will get to her, if she has not left yet, before the Empire does. Upon arrival they are stopped on their way to Fel's family home by Corellian Security officer Corran Horn, who tells them that Fel's nephew, Fyric, has been kidnapped. Wynssa Starflare (AKA Syal Antilles, or is that the other way around?) has already gone into hiding, and the kidnapping is an attempt to bring her into the open. The investigation is then taken over by Kirtan Loor, leaving a disgruntled Corran and Iella Wessiri with unanswered questions. The Rogues go to the site set up for the ransom delivery and fight the kidnappers, one of which, Ilir Post, gets away. Shortly thereafter, Corran and Iella arrive and agree to work with the Rogues to find Fyric. They go to Post's home and face off with Post's thugs. Post then holds Fyric hostage on a balcony, but someone shoots him square in the forehead and Plourr catches Fyric. The unknown shooter's action is written off as a weapon's malfunction. The Rogues then take the Fel family off of Corellia as Corran flies cover in his green X-wing. As the Rogues leave the system, they ponder the young CorSec officer and decide that he may well be part of Rogue Squadron someday. If Fel can be a Rogue, "maybe that Horn guy has it in him."

(Family Ties)

- The Gamorrean named Grissom sits alone having a drink on Otunia. He was one of Jabba's guards after the death of his family, but now that Jabba is dead, he has just been doing odd jobs and fighting for credits. He is bumped by Arista, the daughter of Lorn Kabul, when she is being accosted by a Gran. He whups the Gran to let out frustration and ends up starting a bar brawl. He and the Gran, among others, are arrested. Later, at Kabul's residence, Arista complains about a tracking device she must wear on her ankle. She's also to soon get more responsibility. Her Uncle Seth interrupts her talk with her father, and she's left alone to practice skeet shooting. Later, Set speaks with Moff Harsh, an Imperial, and declares that Lord Kabul will be dead the next day, and the family's mine will be rightfully Seth's and a partnership will begin with the Empire. The next day, at the mine that Kabul owns and in which Grissom is imprisoned, a bomb explodes, nearly killing Arista and managing to kill her Lord Kabul. The only reason it didn't kill them all was a timely save by Grissom. Kabul, dying, asks Grissom to take Arista away to safety, and he agrees. On the run from Seth's goons, Grissom and Arista are attacked, but saved by a Jawa named Tek. Tek is being blamed for the death of a moisture farmer who didn't heed his advice when using a sand blaster, so he's on the run too. He has a bounty on his head, so Grissom and Arista turn him in to the authorities, collect the bounty, and then break him right back out of custody. Arista returns home to confront Seth. She lets him live, but blows up the mines. Tek, Grissom, and Arista then leave on an outbound freighter—just three against the galaxy.

(Three Against the Galaxy)

- As Sate Pestage grows more desperate, Isard gains more power, and the Cabal prepares to strike, Tycho Celchu and Soontir Fel are assigned to go with Chewbacca and Han Solo to escort Leia Organa to Eiattu. En route, Tycho reveals his feelings for Winter to Leia. Upon arrival at Eiattu, the team is met by Rial Pernon and Plourr (who returned shortly after the Corellia mission). Shortly after a ceremony, Leia calls Tycho to her room and kisses him. It is not Leia at all, but Winter, and if she could fool Tycho, she can fool anyone. A moment later, both Tycho and Winter are stunned by a commando team sent to take "Leia" prisoner. In the sewers of Axxila, the real Leia and Wedge make their way to a secret meeting with Pestage. As the Rebels ponder how "Leia" (Winter) and Tycho were kidnapped, the two are brought before Lionia Tavira, who is trying to create her own Warlordship. At the secret meeting on Axxila, Leia agrees to give Pestage immunity and sanctuary in return for Pestage giving them Coruscant easily. On Eiattu, Fel says he is on a secret Imperial mission and learns from Laabaan that it was he who arranged Leonia's capture of "Leia" and Tycho. They head for Starforge Station. On Axxila, the Rogues waiting for Leia and Wedge discover a hangar full of Uglics belonging to Kavil's Corsairs. When they are discovered, they take off and meet up with Leia and Wedge. On Coruscant, Ysanne Isard departs aboard the Imperial Star Destroyer Reckoning for Axxila to capture Leia. At Starforge Station, after roughing up part of the kidnapping group, Rayt, Han and company learn that "Leia" and Tycho are being held on Axxila. On Axxilla, Pestage agrees to give Winter and Tycho over to Leia and Wedge as a show of good faith, but shortly thereafter, the two escape on their own. They manage to steal a Y-wing but end up facing the Corsairs in the skies. The Rogues learn of their situation and rush to help. The Rogues and the Millennium Falcon make short work of the Corsairs, and the entire group is reunited. As they regroup at their hangar, the Reckoning, commanded by Admiral Krennel and bearing Isard, arrives. Krennel takes Pestage onboard and Fel pretends to be a covert Imperial operative, yet again. Fel informs Krennel that he has an AT3 directive and Pestage orders Krennel to let them go. Pestage also arranges for Tavira to leave the planet shortly thereafter. The Rogues head out from the planet as Pestage returns to Coruscant. Isard accuses him of treason, but without proof, she has no bargaining power. She will wait—for now.

(Masquerade)

- On Coruscant, Ysanne Isard informs the Cabal (Ruling Council of the Empire and Sate Pestage's rivals) of Pestage's treasonous activities. She then orders all off-planet ships grounded, but Pestage overrides the order and leaves the planet in his yacht. Upon reaching a Corsair ship commanded by Leonia Tavira, he gives the yacht to his pilot and is taken to Ciutric. Once on Ciutric, a power-hungry Tavira arrests Pestage. A Rebel intelligence agent

informs General Cracken of Pestage's situation and the New Republic Provisional Council agrees to send a rescue team for Pestage, which means canceling Rogue Squadron's current leave time. The Rogues are to team up with Aggressor wing and a ground force led by Kapp Dendo to get Pestage off of Ciutric. On Coruscant, Isard speaks via hologram with Tavira, letting her live (and have a tiny amount of credits) for her arrest of Pestage. The Ruling Council then prepares to send Admiral Krennel to reclaim Pestage. Knowing this, Isard makes a deal with Krennel. He does as she wills with Pestage and he receives the role of Emperor when she takes over the Empire. The New Republic force makes it to Ciutric and the ground force is inserted, but the starfighters are attacked by TIEs and blocked by an Imperial Star Destroyer (the Reckoning) and an Interdictor and forced to go to ground. The ground force, at the same time, frees Pestage and takes him with them. The New Republic forces regroup. Back in New Republic territory, the Provisional Council refuses to give more of its badly stretched resources to getting the forces on Ciutric out. They simply cannot afford it. TIEs are detected approaching the Ciutric encampment and the Rogues hit the skies. They successfully stop the TIEs, but Ibtisam is killed in the battle, much to the anger and grief of Nrin Vakil, who had fallen in love with her. On Coruscant, Isard is chastised by the Ruling Council and subsequently has Krennel release his full TIE force to retake Pestage. The Rogues hit the skies to stop the TIEs and are greatly outnumbered until Mirax Terrik arrives in the Pulsar Skate with General Salm's Aggressor wing right behind her. On Coruscant, Isard arranges the murder of Tribune Caller, a member of the Ruling Council. As the Rogues and the other New Republic forces prepare to escape Ciutric, Isard, on Coruscant, arranges the death of another Council member, Plumba. The Rogues and other New Republic forces make it off of Ciutric safely, but Pestage is recaptured by the Imperials and subsequently murdered by Krennel, who takes over Pestage's Ciutric possessions. On Coruscant, Isard captures and imprisons the last member of the Cabal, Tribune Carvin. The Empire is now hers to command. Finally, far from Ciutric, another funeral is held for a Rogue, this time Ibtisam. Wedge's remarks honor those who have gone before, for "though the struggle with the Empire continues, [they] brought it that much closer to an end, and when it is gone, [they] and [their] courage will be remembered and live on forever."

(Mandatory Retirement)

- After the death of Ibtisam, the relationship between Ibtisam and Nrin Vakil becomes public knowledge and helps spur greater openness about interrelating between Quarren and Mon Calamari.
(conjecture based on *The New Essential Guide to Alien Species*)
- Soontir Fel goes missing from New Republic service. The New Republic will not release the details of his disappearance, though there is a suggestion that Ysanne Isard is behind it.
(conjecture based on *The Essential Guide to Warfare*)
- The Empire commissions a Victory-class Star Destroyer christened the *Aspiration*. Shortly later, it's Captain defects with Prince-Admiral Krennel when he breaks away from Imperial service.
(conjecture based on *Isard's Revenge* via *TimeTales*, verbatim)
- As the New Republic takes an active interest in Tatooine, they negotiate with Lady Valarian for water rights and such. Mos Entha begins to grow, partially due to commercial arrangements made with the New Republic.
(conjecture based on *Secrets of Tatooine*)
- The *Skywalker Tour* is developed by the government of Tatooine.
(conjecture based on the *Star Wars Technical Journal: Tatooine* via *TimeTales*, abridged)
- Crin Harson, an Imperial Moff, is discovered dead in his rooms on the resort world of Trafflin. A group of Alliance personnel who are taking a well-deserved rest are implicated in the crime, but are cleared of any murder charges when the true killer is discovered by the Alliance agents.
(conjecture based on the *Gamemaster Screen* via *TimeTales*, verbatim)
- In the wake of the Battle of Endor, the Otoh Gunga Bongameken Cooperative experiences a resurgence in business as Gungans feel free to travel more often.

(conjecture based on *The New Essential Guide to Vehicles and Vessels*)

- Lett Minak is a smuggler who works for the Empire after the Battle of Endor. He is employed by Moff Feleea, but their personality relationship was strained. Minak was approached by Moff Relans, who offered him the opportunity to work as a spy for his organization. Minak agreed, and outwardly worked for Feleea aboard his freighter, the *Shadow*. On the side, Minak fed Feleea false information given to him by Moff Relans. Working this way, Minak received protection from both Moffs, ensuring his own safety and regular income.

(conjecture based on the *Heroes and Rogues* via *TimeTales*, verbatim)

- The new Corellian Diktat dissolves the Corellian Security Force (CorSec) and establishes a new, more Diktat - friendly organization, named the Public Safety Service (PSS) in its place.
- (conjecture based on the *Wedge's Gamble* via *TimeTales*, verbatim)
- Attichituk contacts Chewbacca and Han Solo for help on Kashyyyk. With the New Republic unable to send resources at this time, the pair go alone. Once there, they take on a few Trandoshan slavers, then discover one of Chewie's friends, Weebacca, in an Imperial holding facility. They free Weebacca and help the Wookiees get a foothold to begin recreating their own government. Unfortunately, the Imperials are still present, and a long siege ensues at the Imperial fortress. Knowing that they need to take out Moff Darcc, who, with the help of the slaver Pekt, has set up Kashyyyk as his own little Imperial fiefdom, Han and Chewie plan to take out a series of signal jammers, allowing them to contact the New Republic. Unfortunately, Weebacca betrays them and sends them into a trap on Okakuti, the false location of the jammers. After a difficult escape, they discover, thanks to Chewie's friend Shoran, discover the true location of the jammers. They take them out, then force Darcc to flee from his palace. He escapes with Pekt to the orbiting Avatar Platform with a ship full of slaves . . . including Attichituk. With the help of newly-contacted Lando Calrissian, Luke Skywalker, and Rogue Squadron (Luke flying with them temporarily, it seems), they save the slaves and destroy the platform, taking Pekt and Darcc with it. Kashyyyk has been liberated.

(Galactic Battlegrounds)

- Sienn Sconn has infiltrated Ryvellan King Rilvvan K'ntarr's reception in the Rythani Products Building in order to steal a prototype Imperial weapon that is to be presented to Moff Caerbellak at a large parade and ceremony the next day. He is nervous enough as it is, but becomes even more nervous when he bumps into Caerbellak's Mistryl Guard, Variise. He sneaks off to go after the prototype but ends up pulled into a room by Princess Kalieva K'ntarr, who thought he was Arden, a servant that she'd been having a fling with. He was intending to take her away, so now Kalieva wants Sienn to do so, and in return, she will help him get the prototype. They head for the prototype lab, but she isn't allowed in. Sienn knocks out the guards and they get in. Sienn ties Kalieva up and gets the prototype ready for escape. He is just loading it into an AT-AT when Kalieva shows up again, and the two escape together. They end up getting caught in the midst of the day's parade, and have to make their escape in the runaway AT-AT, with Caerbellak threatening to kill the populace if the prototype isn't recovered. Variise gets aboard the AT-AT and battles Sienn on an extended platform on the vehicle's side, but Sienn gets the upper hand and kills her with a detonator. They make it away from the AT-AT with the prototype on a sled attached to a speeder. Upon arriving at their escape ship, though, Kalieva has second thoughts. She wants to return to make sure her father is alright and thinks the life of a princess, while boring, at least won't get her killed. Sienn agrees and leaves with the prototype. Later, Kalieva goes to see her boyfriend . . . Moff Caerbellak. The prototype has homing devices installed in the components to be sent to Rebel bases, and both Caerbellak and Kalieva look forward to following the signals and crushing the Rebels . . .

(Easy Credits)

- "Some months after Endor," Chewbacca and Lando Calrissian land the Millennium Falcon on an unknown world when the navigation computer breaks down. On the world, they encounter an isolated Imperial contingent led by a bored and eccentric Moff. They are captured and brought to the Moff, who decides that Chewbacca will fight his warrior droid (put together from spare parts, consisting mostly of a protocol droid with augmented attack programming). If Chewie wins, the New Republic gets the planet. If the droid wins, Chewie and Lando die. They have no choice but to agree, and the fight commences. Chewbacca gets into the

droid's circuitry and disables the droid's attack programming, ending the battle. Chewie is pissed that Lando agreed to let him fight so quickly, so he suggests that Lando and the Moff fight. Lando refuses until the Moff strikes first. Lando ends up winning the battle, and the New Republic liberates the planet. (To be continued below . . .).

(Chewbacca)

- A group of heroes suddenly drop out of hyperspace, stranded far from their destination. Outside, another ship is visible, with the barely legible name Starkiller on the hull. One of the heroes, who happens to have an interest in ancient crime, explains that the Starkiller is a Frommon Longhaul, one of the first hyperspace capable freighters in the early Old Republic. It was owned by a wealthy bounty hunter named Leshy Drobo. It is currently traveling in sublight speed and sensors show no signs of life aboard. However, one of the heroes is Force sensitive and so begins to feel a mind probe from a being suffering desperately from loneliness. When the heroes approach the Starkiller in their ship, it fires on them and takes evasive actions. After a brief battle, the Starkiller is damaged and the heroes board it. Accessing the computer, they discover a log entry by Leshy Drobo, describing his capture of someone named Wasaki. Reaching the bridge, they are attacked by a droid, XT-8. Once they finish it off, they continue searching the ship and find a hidden compartment in the cargo hold. Inside the compartment is a slab of carbonite with a figure frozen inside, still alive. Piecing together the clues they have found around the ship, the heroes realize that Drobo and his droid must have captured Jedi Knight Roni von Wasaki and frozen him in carbonite, and then fought between themselves until Drobo died and the hyperdrive was damaged. The ship has been traveling at sublight speed toward its original destination for over 20,000 years. When they free Wasaki from the carbonite, they realize that he had been conscious for the entire 20,000 years and that this has driven him mad and permanently blind. He starts rambling that the dark side is after him, and that the heroes can't let him die, for he is the light side of the Force and his death would lead to the end of all that is good in the galaxy.*

(Disturbance in the Force)*

*NOTE: This story is a generic RPG scenario, but there is a sense that it likely takes place early in the New Republic era. All information pertaining to this *Challenge Magazine* article was submitted by Luke Van Horn.

- Taver Soren, now an agent of the New Republic, is posted on Crystal Web Station, running a starship repair bay called "We Fix Anything."
(conjecture based on *The Luminous Bantha*)
- Dirk Harkness and his Black Curs travel between Coruscant and neighboring systems gathering information on the current political climate. They then set out to take the information to General Airen Cracken.

(Recon and Report)

- Tessek, now in a brain spider, mentally sends out a message to Luke Skywalker, Leia Organa, and others who survived the ordeal at the Pit of Carkoon. He tells them that if they ever return, they shall find a free Quarren in the palace.

(A Free Quarren in the Palace: Tessek's Tale)

- The Black Curs have finished their recon and the report of what they have seen, but are pursued on their way to Coruscant by Imperial forces led by Advisor Bregius Golthan. They are attacked in the Moorja system, and a New Republic team is sent to help them, even though they are more like mercenaries helping the New Republic than a New Republic team themselves. The team arrives at Moorja and finds two of Golthan's Star Destroyers in a stand-off with two of Warlord Prentioch's Star Destroyers, and the Last Chance, Platt Okeefe's ship, going in for a possible crash landing, followed by Imperials. They follow the Last Chance down and fight their way through Imperials and warlord forces to get to Okeefe and the other Black Curs, only to find that Dirk Harkness has left to get a ship they'd hidden on the world as a precaution and will need help. What's more, Dirk has the recon report. The team goes to a cavern, in which they meet Dirk, who has gotten the hidden Y-wing up and running. Dirk and the New Republic team return to the Last Chance, which Platt has repaired. With the recon report in-hand, the entire troupe escapes from Moorja and delivers the report to General Airen Cracken. A short while after arrival, Luke Skywalker calls in the team. He is sending them to Canyon to speak with Guldus Bemm on his behalf. It seems Bemm's mining operation has discovered gems that could be related to Jedi lightsaber

construction. The team is to meet Platt Okeefe on the world. They go to Canyon and meet Bemm and Platt. Later, while finally touring the crystal mines, the team (minus Platt) is ambushed. It has all been an Imperial plot to trap Skywalker, but since he isn't there, the team will have to do. The team escapes, only to discover that Platt has been taken into custody by Golthan's Imperials. They attempt a rescue, but cannot get to Platt before the shuttle she's being held in leaves Canyon. The team then returns to tell the New Republic what has happened. Their request to rescue Platt is denied, based on the fact that Cracken was dealing with non-Republic personnel (the Black Curs and namely Platt) when she was captured, and Cracken has now been ordered to cease all outside hiring, so to speak. The team is approached by Dirk Harkness, who wants them to help him to unofficially rescue Platt. They travel to the Black Curs' secret base, where Dirk and the others outline a plan to break into Golthan's fortress on Voktunma to save Platt. The New Republic team will enter and attempt to destroy the fortress' sensors and shields, then rescue Platt in time for a Black Curs force to waylay the fortress and rescue them. The mission commences. The insertion team sets explosives for the sensors and shields, and finds Platt just as they explode. They are attacked by Golthan's forces and are nearly captured, but are saved by the well-timed Black Curs strike, during which they all escape aboard the Luudrian Star. The Black Curs are grateful, and the team is victorious in saving their disavowed ally . . . but you have to wonder what Cracken will think of the entire fiasco . . .

(Black Curs Blues)

- A smuggler group on Kalab is hired by a trader named Garvan Spasso to deliver contraband holotapes and spices to Glova. They travel to the city of Drepplin with a cover cargo of Plasmaberries – only to find the local customs officials have levied a 500% tariff on Plasmaberries. They have one day to pay the local government 45,000 credits, or lose their ship. And the person they're delivering to, Borke Valkanhayn, is no help at all – in fact, he promises an extra 15,000 “penalty charge” if they can't get their ship out of trouble! The smugglers are up the creek without a paddle – until Borke comes back to them with a job. Break into a warehouse and collect some antique holotapes from a customer who hasn't paid him, Borke says. When they get there, however, the smugglers discover the “warehouse” is the New Republic Embassy, and the “customer” is Ambassador Robet Makina! Surrounded by NR guards, the smugglers confess all to Makina. He explains that the NR needs to reclaim this world in order to take the sector from the Empire, and Borke's “job” was part of the Empire's attempts to stop that. The local government, led by Governor Tegist Byrg, is in the Empire's pocket – and now the NR has the evidence needed to root them out. The smugglers join the NR troops in a raid on the government compound. Byrg is captured, and a packet found with him that details Imperial forces in the sector. The smuggler's ship is returned to them. As for Borke, he takes the first transport out for Kalab...

(The Politics of Contraband)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Local crimelord Sard Nightbringer, emboldened by the Battle of Endor, is determined to force the Empire out of the Tamarin Sector and take over the government. Raiding an Imperial R&D plant, she stumbles upon the perfect weapon for such an attack – the blueprints for a personal shield generator. She only has enough money to build a prototype, which she resolves to sell to the highest bidder to finance the construction of the rest... Elsewhere, a group of smugglers are relaxing in the Rantine Space Station. They are approached by an Ithorian gangster named Marg Sonat, who wants to hire them to take a large crate to Kwenn Space Station, six days away. From there, he wants them to register the cargo in his name aboard the spaceliner *Stellar Mermaid*. He tells them to make sure the cargo is unharmed, and to avoid any Imperial entanglements. Just as they start to load the cargo on their ship the next day, however, an Imperial team shows up and pulls a surprise inspection. An Imperial guard opens the crate – and promptly drops dead from a neurotoxin that coats the inside. The smugglers find themselves locked up in a SD brig. They are shown to Governor Lobax Resuun, who orders them to continue their mission – but, to avoid execution, they must learn everything they can about their employer and report back to the Empire. Sergeant Tenric of port authority goes with them. Midway to the *Mermaid*, the ship's hyperdrive cuts out when

the smugglers receive a distress call from an escape pod. Inside is a dead Rodian – Morgotou of the Kessel Spice Corporation -- with an invitation to the Mermaid from Sard. The smugglers and Tenric continue on to the Mermaid, where they pass themselves off as Morgotou and his staff. Sard shows off the shield belt to various criminals, then puts it up for auction. Natja the Hutt wins, with a bid of a hundred million credits. She then contacts the smugglers, who she knows very well is not Morgotou's group, and asks to meet with them in her suite. Suddenly, she convulses and dies right in front of them, the victim of poisoned food. The smugglers are arrested for murder and thrown in the brig. They are approached by a 'New Republic representative' – a Gotal named Notgoth. He's actually a criminal in league with the double-crossing Marg, and he tries to kill the smugglers – but he misses his shot, and gets chased through the ship by the furious smugglers. The chase leads to the cargo hold, where Notgoth is fatally wounded. With his dying breath, he reveals Marg is going to kill Sard and take the shield belt for his own use. The smugglers bolt to Sard's suite, but is too late to save her – the suite explodes. Spotting Marg, the characters chase him through panicked crowds, but find he is now wearing the shield belt. But the shots wear down the belt's power, and Marg decides that if he's doomed, he'll take the smugglers with him. He pulls out a thermal detonator. The smugglers knock him into an escape pod and launches it, watching Marg and the pod go up in a huge fireball. Returning to the ruins of Sard's suite, they find the blueprints were also destroyed – the shield belt will never be used by anyone again. They return to Governor Resuun with their report, and are both cleared and given 10,000 credits.

(The Politics of Contraband: The Art of Betrayal)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A smuggler group is hired to ferry four individuals to the "city" Lis'an at the planet Antiquity, then hang around for eight hours while the employers do something – no questions asked. They're offered 6,000 for it. The smugglers take them there, then are told a couple of hours later that they'll have to wait that much longer to take off, though they'll get another thousand in return. So, they're stuck cooling their heels at the spaceport for eight hours. They are approached by a Zarian conman named Woetar, who swindled one of the smugglers at sabacc a few months back. He was hired to ferry a package to an orbiting city from the city of Karren – problem is, some disgruntled ex-customers are surrounding his ship. He offers 500 each to fly him to Karren. No sooner do the smugglers agree than the "ex-customers" – a bunch of thugs – attack the ship. The smugglers fight them off and take off for Karren. Upon landing at the mud-covered slum city, Woetar directs the smugglers to the "Twin Scales" tavern. (He refuses to go himself.) The smugglers are eventually led to the female courier, who asks them to take her to the orbiting ship. The group heads back to the spaceport, to find police crawling all over the ship. They won't let the ship go until Woetar comes out and is arrested. He's not on the ship anymore, the group finds out. Fed up, the smugglers head back into the city, find Woetar, and turn him in to the cops. They then head into orbit, only to be intercepted by two ships – one a Carrack-class cruiser coming out of hyperspace, the other a modified freighter from the planet. The freighter demands the smugglers land at once. The cruiser fights off the freighter, however, and the smugglers deliver the courier to them and are paid. Back at the Lis'an spaceport, the eight hours end – and a very disgruntled group of passengers return to the smuggler ship. One of them is overheard complaining how their NR commando mission to capture a female Imperial colonel got wrecked by some "no good spacers" in an unidentified ship...

(The Politics of Contraband: Free Time)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A smuggler group walks into a bar on Celanon, just looking for a cold drink. They order from a one-eyed Hutt named Gularg and settles in as a bar brawl breaks out. After some gambling, flirting, brawling and drinks, the smugglers are approached by a man who calls one of the smugglers "Vohrkrewel Yahrkar" and talks about a job they're supposedly doing for him. The man, Krovas, offers them the chance to smuggle some Mk XII Smartgunner chips to the Isen system and pirate chief Octavious Jupiter Scragg. The smugglers, suspicious about this guy, refuses and leaves the bar. Unbeknownst to them, "Krovas" is actually Vohrkrewel, an outlaw wanted by the Empire and NR alike. And he has just snuck a crate of chips into

their ship and called the Empire on them. (In this way, he hopes to make his way offplanet while the Empire's attention is elsewhere.) Unbeknownst to him, his servant droid made a mistake – and instead of the false chips he was intending, he has given them the real, valuable chips! When the smugglers arrive at their ship, stormtroopers are waiting for them. Baffled by this situation they've stumbled into, the smugglers fight their way through the stormtroopers and takes off into space, only to be chased and attacked by TIEs. The smugglers fight them off and jump into hyperspace...but the ship won't go where they were intending. The nav controls have been locked by Vohrkrewel, and the smugglers are on a one-way trip to Isen. After searching their memories and their computer records, the smugglers get some idea of what's going on – they've been set up as patsies. And when they leave hyperspace, an Imperial Star Galleon is waiting, as is an asteroid field. Just as all seems lost, a small ship suddenly appears and blasts the Galleon to dust. It's Vohrkrewel, who discovered his mistake and scrambled to save the chips. Furious, the smugglers attack and disable Vohrkrewel's ship, finding 15,000 credits worth in his ship. They haul him before the Imperials, getting them off their backs. Now they just have to figure out how to get rid of these chips without attracting attention...

(The Politics of Contraband: The Right Place)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Another day, another job. This time some smugglers are hired to transport some outdated R1 droids to the jungle world of Seikosha, a world between Imperial and NR space. Known for its' neutrality, it has become a favored haven of the underworld. The smugglers are to deliver the droids to Seikoshan crimelord Janelle Serap and get paid a cool 10,000. "Simple, clean, easy money." Once they enter Seikoshan atmosphere, however, their ship is surrounded by Z-95s and an energy storm. After a difficult battle (both to take out the starfighters and stay in the air), the ship limps to the city of Cairn, where they are met by expert killer Jasta Finn. During his inspection of the cargo, the smugglers learn they were attacked by Lydenn Carridon, Serap's competitor. They are told to meet a Sullustan named Tannor Nuum at the Event Horizon cantina to arrange payment and delivery. Instead, they are met at the bar by an aide of Carridon, who calmly tells them that Nuum has been killed. He makes them a counteroffer of 5,000 for the droids. When they refuse, he sics two Gamorreans on them. Once the Gamorreans are defeated, the smugglers are approached by Finn. He pays them the full 10,000 and tells them the cargo is unloaded and their ship is ready to go. They are chased by more Gamorreans through the streets, only to be hit by a net and a sun blast... They awaken in an interrogation room, and met with "Carridon's aide" – who turns out to be Imperial agent Chiron Drebbick. He tells them that one of the R1's they delivered had secret information in it – the location of one of the late Emperor's weapons vaults. Several hours later, he returns to tell them he has recaptured the droids. He then takes them out into the jungles and leaves them to die. But as he takes off in their ships, the Z-95s return and shoot him down before the smugglers' horrified eyes. Forced to hike through the jungle, the group is attacked by a mud crawling creature called a Sid'han. The creature is winning, but a dozen green-skinned natives show up and fight it off. The smugglers are taken to the Seikoshan camp and shown to a New Republic spy named Kade Darven. He disarms them and asks them to help retrieve the droids, offering 5,000 and repair parts for their ship. The smugglers agree, and their ship is repaired. One chase and battle later, the droids are in the NR's hands and the smugglers are paid and back on their way...

(The Politics of Contraband: Easy Money)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Saz Tyrson, an Imperial Commander, takes the forces under his command and defects. He uses his military prowess and the fleet he stole to take control of more than twenty star systems, carving himself a nice little empire. Many believed that Tyrson was behind the poisoning of Natja the Hutt, but he was later proven innocent.
(conjecture based on *The Politics of Contraband* via *TimeTales*, verbatim)
- A smuggler group relaxes in a bar. They are approached by a Buzchub named Und'i, who offers them a spice run from Nigel VI to Lohopa II for 25,000 credits. A few days later, they land at Nigel VI at the capitol city of Nargo. Arriving at the warehouse the spice is in, they immediately sense they're not alone, and they go in quietly – getting the drop on a band of

local thieves. They defeat the thieves, but in the process one crate is shot open – revealing not spice, but the toxic poison lexonite! They smooth-talk their way off-planet, only to run into trouble with the hyperdrive on route to Lohopa II. They find a small timer – it's been sabotaged! At that moment, their ship is jumped by pirates. Fighting them off and repairing the hyperdrive, the smugglers move to pay the poison's owners pay for setting them up...

(Twin Stars of Kira: The Package)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Without the knowledge or consent of the New Republic Council (some of whom are suspected of furthering their own ends at the Republic's expense), New Republic Intelligence has begun a top-secret operation to bring the neutral system of Kalinda into the New Republic. Specifically, they need to get their hands on some countermeasures the Kalindans developed against Imperial cloaking devices... At the Jolly Spacer, an eatery in Republic space, a group of smugglers are approached by a man named Lazarus Armand. He hires them to send his cargo to Kirima for 25,000. On their way out, they are boarded by an New Republic customs ship and inspected. The trip continues without a hitch – until they emerge from hyperspace to find a Victory Star Destroyer waiting to board them too! The inspectors are Corporate Sector Espos, who also inspects them and lets them go. Then, yet another board-and-inspect – this one an Imperial customs Corvette. After all these delays, the smugglers finally land at Verena Spaceport on Kirima. The planet is crawling with Imperial and Corporate Sector spies. Searching for their contact, the smugglers are jumped first by the Espos, then the Imperials. As they are about to face a torture droid, a sudden battle outside their cell results in their freedom. It's a Kalindan Police trooper, who informs them that the command circuit for the Kalindan planetary defense system that was hidden in their cargo has been recovered, the Kalindans have decided to join the New Republic, and the smugglers are free to go – with a suggestion that perhaps they should find a more honest career...

(Twin Stars of Kira: Den of Spies)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- The Mon Tondievz mine on Krann is in trouble – sabotage is endangering the supply of nova crystals, a crucial part of the New Republic's growing economy. A group of smugglers have come to work for Mon Tondievz, meeting with company security chief Vanel in a bar. They watch as she cleans the place with a Gamorrean and a Twi'lek. She explains the two goons work for the local crime boss. On top of that, the mining company has to deal with the House of Tagge and a branch of the Hutt Jeweler's Guild. She brings the smugglers to a warehouse where several Kluuzot workers wait. There, they have a holoconference with company president Quarlo I'Shibix. He offers 8,000 each to haul a convoy filled with nova crystals to the Tagge spaceport, where they can be shipped to Arrgaw for refining. (The company launching pad was destroyed, forcing this route.) That means a treacherous two-day journey through the jungles, with who knows what against them. The journey begins. Within a few hours, a storm begins. Several false alarms occur along the way, adding to the smugglers' unease. They come upon the remains of a Kluuzot temple. The thugs return with some friends, but are fought off. Stopping to rest and repair, the smugglers check the unstable cargo of nova crystals – and find a ticking thermal detonator! They disable it and check the cargo thoroughly, finding the crystals to be just a cover – it's filled with eldratz, a highly illegal spice! Turning on their comlinks (a radio silence had been ordered), they find the company pad has been repaired and Quarlo and Vanel are leaving tomorrow with the real crystals. They also overhear that a group of Kluuzot guerillas are planning to attack the town. They rush back, to find the mine a ghost town. It seems he's escaping a court martial, has been drugging the miners, and has himself sabotaged the mines to cover himself. The miners, along with the guerillas, manages to capture Quarlo and Vanel (who turns out to be an Imperial agent). A New Republic Frigate arrives to pick the prisoners up.

(Twin Stars of Kira: For a Few Kilotons More)*

***NOTE:** This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A Chikarri historian has come across evidence of a centuries-old ship, the Fool's Gold, filled with treasure somewhere in the Karbonni asteroid belt. A general treasure hunt begins all over the Pax system to find this ship. One Chikarri mechanic, Plako, hires a group of

smugglers on Plagen to find the treasure ship. He has altered a metal detector to get past the metallic ore in the belt to find the mystery vessel. As they prepare to leave, Plako's map suddenly gets stolen by a competing hunter, Bruce Mercy. The race is on, as the smugglers and Mercy streaks off into the belt. The smugglers reach the Fool's Gold first and boards it. Mercy's group also boards and ambushes the smugglers. Suddenly a THIRD pirate group boards the ship and fights the first two groups. Mercy and the smugglers are forced to work together, splitting the treasure between them once they fight the pirates off. But they don't get to take the entire treasure – an asteroid smashes the Fool's Gold to bits before they can...

(Twin Stars of Kira: Treasure Hunt)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- A small New Republic cell has been established on Ruten, in the Cerenia system, and have begun looking for ways to fight the Imperials off the planet. The main target is the brutal and unpopular Imperial Governor Burstshed. He's got a fancy for bizarre creatures, and is planning the Ruten Pet Show. The best way to humiliate Burstshed (and force his replacement) is to force him to stop his own show. If someone could sneak an ugly slug-rat in as Burstshed's entry in the show, Burstshed would lose for the first time ever and would indeed stop the show. With the local underground helping out, the Rebels sneak into the governor's home and makes the switch, taking the original entry (a glittering mynock) with them. The next day, the Pet Show becomes a fiasco as the slug-rat is revealed. One planetary government destabilized, as Burstshed starts confiscating the judges' and contestants' lands...

(Twin Stars of Kira: Operation: Pet Show)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Two months after throwing off the Imperial yoke, the planet Seltos has asked for the assistance of the New Republic. Mon Mothma sends a diplomatic team to Seltos to advise them. A group of New Republic intelligence agents come along for the ride as well, and they soon receive hints that there may be an Imperial plant in the new government, and they have to sneak around to find him / her. They break into the Magister of Trade's office, only to be caught by a couple of guards. The agents fast-talk their way out of trouble and continues the break-in. They discover that Magister Sinya Deborra has been meeting with Imperial Lieutenant Hensworth, planning the Imperial retaking of the planet. They're planning a meeting at a secret base tomorrow afternoon. The agents then go to Sinya's home, where her pro-NR husband helps them when he learns of his wife's treachery. They find the map to the Imperial base, and heads there the next day. Scouting around the base, they find a full platoon waiting to attack. Hensworth announces a Victory Star Destroyer is on the way and the New Republic diplomats will be held hostage at the Star Hotel until it arrives. The agents steal some ships and races back to Sommin city, with the Imperials right on their heels. The local government is warned, and the agents head to the Star Hotel to rescue the hostages. Having done that, they take the diplomats and takes off, fighting their way past the Victory Star Destroyer and returning to the New Republic. Having been warned, Seltos fights off the would-be invaders...

(Twin Stars of Kira: Freedom Strike Seltos)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- On the planet Brevost, a smuggler group discovers some street thugs beating up on a guy. They haul the thugs off the man, who offers them a shipping contract as reward. The man, Wertram Farege, needs to send some droid spare parts to a world on the fringes, and he offers 5,000 to get him to Iskadrell. After several days en route there, the smuggler's ship suffers a massive explosion and drops out of hyperspace. Most of the ship's systems are out. Before the smugglers can even figure out what happened, the ship is suddenly boarded by mysterious aliens called "Iskalloni." This cyborg race declares the ship will be impounded and everyone – including Farege – enslaved. Farege is shocked – he's the one who sabotaged the ship so the Iskalloni could take it! And his reward for that is that he's the first to begin a forced transformation into an cyborged slave. The smugglers furiously break out of their cell, fights out of the Iskalloni ship, takes their ship back and creates temporary repairs, and flies away from the Iskalloni as fast as they can...

(Twin Stars of Kira: The Iskallon Factor)*

*NOTE: This summary was borrowed, with thanks, from Christopher McElroy's *TimeTales*.

- Imperial leaders (led predominantly by Ysanne Isard) order the N'Zoth shipyard destroyed to

prevent capture, but the locals, led by Nil Spaar, take over the shipyard and the Imperial Star Destroyer Redoubtable and attack the Imperials. The battle ends with the Yevethans in charge of the facility and Imperial Commander Paret dead at Spaar's hands. (To be continued below . . .)

(Before the Storm)

- Around this time, Bespin's Cloud City, which remains under Imperial control despite an attempted liberation shortly before the Battle of Endor, will finally be freed from the Empire. Lando Calrissian, former Baron Administrator, joins an Alliance team, including X2 (who has now had a bit of Force training with General Luke Skywalker, who is now scouring the galaxy for Imperials to force them out of their dark holes) to liberate the city. This is X2's first mission as a Jedi (or at least a Jedi student, bearing a lightsaber he was given by Luke, rather than one he has constructed). They free Lobot, who was apparently captured by the Imperials earlier, and then liberate the city and hold off Imperial landing craft bringing reinforcements. (To be continued below . . .)*

(Elite Squadron)*

*NOTE: This scenario appears only in the PSP version of the game.

- Pirates take over the prison facility on Kip, unwittingly freeing Zorba the Hutt from imprisonment. Zorba reclaims his ship, the Zorba Express, and escapes.
(conjecture based on Zorba the Hutt's Revenge)
- In the period following the Battle of Endor, the Empire begins developing the MT-AT "spider walker," based on the Techno Union LM-432 Crab Droid from the Clone Wars.
(conjecture based on The New Essential Guide to Droids)
- Alex Winger enters the University of Garos.
(conjecture based on A Glimmer of Hope)
- Approximately three months before investigating Luke Skywalker for war crimes, Lorz Geptun has the suit made that he will wear to his first meeting with the Jedi Knight.
(conjecture based on Luke Skywalker and the Shadows of Mindor)
- Alex Winger warns Magir Paca that the Imperials on Garos IV suspect him of treason and he goes into hiding to help run the Committee of Seven for Garosian Unification, the resistance against the Imperials.
(conjecture based on A Glimmer of Hope)
- Approximately two months before the Battle of Mindor, the New Republic begins tracking raids by Shadowspawn into New Republic territory, but none of his marauders is taken alive, leading to the need for a new tactic to track them to their base.
(conjecture based on Luke Skywalker and the Shadows of Mindor)

Adversaries: Characters for the Star Wars New Republic Campaign (P97 RPG short story: Bill Slavicsek)*

Adversaries: Characters for the Star Wars New Republic Campaign (P97 RPG short story: Bill Slavicsek)*

*NOTE: All information relating to this *Polyhedron* article was submitted by Luke Van Horn.

The Kaal Connection (AJ7 short story: Peter Schweighofer & Timothy Zahn)

The Kaal Connection (AJ7 short story: Peter Schweighofer & Timothy Zahn)
"Introduction Segment"*

Truce at Bakura (novel: Kathy Tyers)

Truce at Bakura (novel: Kathy Tyers)

Chapters 1 – 2

Do or Do Not (SWT15 short story: Jay Laird)

Do or Do Not (SWT15 short story: Jay Laird)

A Day in the Life (SWT12 short story: Brett Matthews)

A Day in the Life (SWT12 short story: Brett Matthews)

Truce at Bakura [continued] (novel: Kathy Tyers)

Truce at Bakura [continued] (novel: Kathy Tyers)

Chapters 3 – 21

Truce at Bakura Comic Adaptation (canceled comic series: Unknown)*

Truce at Bakura Comic, Part I (canceled comic: Unknown)*

Truce at Bakura Comic, Part II (canceled comic: Unknown)*

Truce at Bakura Comic, Part III (canceled comic: Unknown)*

Truce at Bakura Comic, Part IV (canceled comic: Unknown)*

***NOTE:** This adaptation was planned, but never produced. It is possible that it could have had more individual issues, but four seemed a safe enough bet. It is listed here as historical curiosity.

Escape from Balis-Baurgh [continued] (AJ1/SWH short story: Paul Balsamo)

Escape from Balis-Baurgh [continued] (AJ1/SWH short story: Paul Balsamo)

Cracken's Rebel Operatives (RPG: Bill Smith)

Cracken's Rebel Operatives (RPG: Bill Smith)

The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)

The Illustrated Star Wars Universe [continued] (book: Kevin J. Anderson)

Yavin 4 Entry

The New Secret Base

The Jungles

The Massassi Temples

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

Skin Deep: The Fat Dancer's Tale (TFJP short story: A. C. Crispin)

Skin Deep: The Fat Dancer's Tale (TFJP short story: A. C. Crispin)

Tongue-Tied: Bubo's Tale [continued] (TFJP short story: Daryl F. Mallett)

Tongue-Tied: Bubo's Tale [continued] (TFJP short story: Daryl F. Mallett)

A Wookiee Scorned (SWT10 short story: Jason Hall)

A Wookiee Scorned (SWT10 short story: Jason Hall)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombago & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Fool's Bounty [continued] (comic series: David Michelinie & Mary Jo Duffy & Bob Layton)

Jawas of Doom (comic: Jo Duffy)*

***NOTE:** This issue was released as a Hasbro "Comic Pack" with action figures of Boba Fett and Death Star Droid (RA-7).

The Tales of Boba Fett [continued] (TOTBH/TFJP short stories: Daniel Keys Moran & J. D. Montgomery)

A Barve Like That: The Tale of Boba Fett (TFJP short story: J. D. Montgomery)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Payback: The Tale of Dengar [continued] (TOTBH short story: Dave Wolverton)

Four: The Teeth of Tatooine

The Bounty Hunter Wars Trilogy [continued] (novel trilogy: K. W. Jeter)

The Mandalorian Armor [continued] (novel: K. W. Jeter)

Chapters 1 – 3

Chapter 7

Chapters 12 – 13

Chapters 18 – 21

Slave Ship [continued] (novel: K. W. Jeter)

Chapters 1 – 4

Chapter 9

Chapters 13 – 14

Chapter 16

Hard Merchandise [continued] (novel: K. W. Jeter)

Chapters 1 – 3

Chapters 7 – 19

The Mystery of the Rebellious Robot (children's book: Mark Corcoran)

The Mystery of the Rebellious Robot (children's book: Mark Corcoran)

The Jabba Tape (comic: John Wagner)

The Jabba Tape (comic: John Wagner)

Sand Blasted [continued] (SWT4 short story: Kilian Plunkett)

Sand Blasted [continued] (SWT4 short story: Kilian Plunkett)

Star Tours (flight simulator: Lucasfilm & Disney)

Star Tours (flight simulator: Lucasfilm & Disney)

The Adventures of Fenig Nabon and Ghista (TFTNR/G short stories: Chris Cassidy & Tish Pahl)

A Credit for Your Thoughts (G2 short story: Chris Cassidy & Tish Pahl)

Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)

Mara Jade: By the Emperor's Hand [continued] (comic series: Michael Stackpole & Timothy Zahn)

By the Emperor's Hand, Part III (comic: Michael Stackpole & Timothy Zahn)

By the Emperor's Hand, Part IV (comic: Michael Stackpole & Timothy Zahn)

By the Emperor's Hand, Part V (comic: Michael Stackpole & Timothy Zahn)

By the Emperor's Hand, Part VI (comic: Michael Stackpole & Timothy Zahn)

Lucky [continued] (SWT23 short story: Rob Williams)

Lucky [continued] (SWT23 short story: Rob Williams)

Heroes Need Not Apply (AJ12 short story: Anthony P. Russo & Eric S. Trautmann)

Heroes Need Not Apply (AJ12 short story: Anthony P. Russo & Eric S. Trautmann)

Adventure Information

Background Information

Corestrike

Gallorr's Repair Shed

The Testing Ground

The Test Results

First Duty

First Clues

Other Activities

The Grinder Dance Hall

Meeting in the Grinder

Decisions and Consequences

Showdown with Themog

Danger in the Practice Yard

The Aftermath

Mara Jade: A Night on the Town (SWT1 short story: Timothy Zahn)

Mara Jade: A Night on the Town (SWT1 short story: Timothy Zahn)

Handoff (G10/SWH short story: Timothy Zahn)

Handoff (G10/SWH short story: Timothy Zahn)

Shadows of the Empire Omnibus [continued] (comic series: Steve Perry & Michael Stackpole & John Wagner & Timothy Zahn)

Shadows of the Empire: Evolution (comic series: Steve Perry)

Chapter 1: After the Fall (comic: Steve Perry)

Chapter 2: The Journey of a Thousand Light-Years (comic: Steve Perry)

Chapter 3: Dark Fires of a Black Sun (comic: Steve Perry)

Chapter 4: Metamorphosis (comic: Steve Perry)

Chapter 5: Reincarnation (comic: Steve Perry)

X-wing: Rogue Squadron [continued] (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

X-wing: Rogue Squadron Omnibus: Volume I [continued] (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

Rogue Leader (comic series: Haden Blackman)

Rogue Leader, Part I (comic: Haden Blackman)

Rogue Leader, Part II (comic: Haden Blackman)

Rogue Leader, Part III (comic: Haden Blackman)

X-wing: Rogue Squadron (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

X-wing: Rogue Squadron Omnibus: Volume II (comic series: Ryder Windham & Michael

Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

Rogue Squadron Special (comic: Ryder Windham)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Wookiee World (comic series: Mary Jo Duffy & Roy Richardson & Linda Grant & Ann Nocenti)*

I'll See You in the Throne Room (comic: Ann Nocenti)

Diplomacy (comic: Jo Duffy)

Sweetheart Contract (comic: Linda Grant)

Seoul Searching (comic: Roy Richardson)

The Hero (comic: Jo Duffy)

Still Active After All These Years (comic: Jo Duffy)

Figurehead (comic: Jo Duffy)

The Choice! (comic: Jo Duffy)

Wookiee World (comic: Jo Duffy)

The Dream (comic: Jo Duffy)

Catspaw (comic: Jo Duffy)

Small Wars (comic: Jo Duffy)

No Zeltrons (comic: Jo Duffy)

Far, Far Away (comic series: Archie Goodwin & Mary Jo Duffy)

Duel with a Dark Lady (comic: Jo Duffy)

Escape (comic: Jo Duffy)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

History and Holocrons [continued]

Significant Battles [continued]

Luke Skywalker vs. Lumiya

First Encounter

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Far, Far Away [continued] (comic series: Archie Goodwin & Mary Jo Duffy)

Supply and Demand (comic: Archie Goodwin)

Classic Star Wars: The Vandelhelm Mission (comic: Archie Goodwin)

The Vandelhelm Mission (comic: Archie Goodwin)

Classic Star Wars: A Long Time Ago . . . [continued] (comic series: Roy Thomas & Howard Chaykin & [Mary] Jo Duffy & Don Glut & Archie Goodwin & Chris Claremont & Michael Golden & Wally Lombego & Larry Hama & Mike W. Barr & David Michelinie & Walter Simonson & Bob Layton & Linda Grant & Randy Stradley & Roy Richardson & Ann Nocenti)

Far, Far Away [continued] (comic series: Archie Goodwin & Mary Jo Duffy)

Far, Far Away (comic: Jo Duffy)*

***NOTE: This is issue #101 of the Marvel series, but the story is specifically noted as taking place before *Touch of the Goddess*, which was issue #99. Otherwise, I have assumed that the Marvel stories happen chronologically as released, unless otherwise noted in the issues themselves.**

Touch of the Goddess (comic: Jo Duffy)

First Strike (comic: Jo Duffy)

School Spirit (comic: Jo Duffy)

Tai (comic: Jo Duffy)

Nagais and Dolls (comic: Jo Duffy)

The Party's Over (comic: Jo Duffy)

My Hiromi (comic: Jo Duffy)

All Together Now (comic: Jo Duffy)

"Marvel Series #107+" (canceled comics: Unknown)*

***NOTE:** The Marvel series was not intended for cancellation after issue #107 (*All Together Now*). Thus, plans existed for issues 108 and beyond, including a longer Nagai storyline and the return of characters like Suprema and the Tagge family. I list it here as an historical curiosity.

Adventures in Colors and Shapes (read-along book: Buena Vista Records)

Adventures in Colors and Shapes (read-along book: Buena Vista Records)

Lumiya: Dark Star of the Empire (SWGM3 short story: Michael Mikaelian)

Lumiya: Dark Star of the Empire (SWGM3 short story: Michael Mikaelian)

Free Memory [continued] (SWT10 short story: Brett Matthews)

Free Memory [continued] (SWT10 short story: Brett Matthews)

Day of the Sepulchral Night (AJ13/TFTNR/SWH short story: Jean Rabe)*

Day of the Sepulchral Night (AJ13/TFTNR/SWH short story: Jean Rabe)*

***NOTE:** This story has no direct references to whether it takes place during the *Classic Trilogy*, or if it does, when during that time frame it occurs, but based on the "Adventure Hooks" included with it and their mentions of the New Republic, I'm inclined to include it here, after the recent declaration.

It's a Gambler's Life (AJ4 short story: Anthony P. Russo)

It's a Gambler's Life (AJ4 short story: Anthony P. Russo)

Reina and Rollos

One

Two

Three

Blasters for Hire (AJ3 short story: Anthony P. Russo)

Blasters for Hire (AJ3 short story: Anthony P. Russo)

Tales of the Black Curs [continued] (TFTNR/AJ/SWH short stories: Peter Schweighofer & Kathy Burdette)

Gathering Shadows (TFTNR short story: Kathy Burdette)

Lando's Commandos (SWT5 short story: Ian Edginton)

On Eagles' Wings (SWT5 short story: Ian Edginton)

Boba Fett: Man With a Mission [continued] (comic series: Thomas Andrews & John Ostrander & Ron Marz & John Wagner)

Boba Fett: Agent of Doom [flashback] [continued] (comic: John Ostrander)

Agent of Doom [flashback] [continued] (comic: John Ostrander)

Lives & Adventures [continued] (youth novel series: Ryder Windham)

A New Hope: The Life of Luke Skywalker [continued] (youth novel: Ryder Windham)

Prologue

Interludes I – IV

Chapters 11 – 16

Epilogue

X-wing: Rogue Squadron [continued] (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

X-wing: Rogue Squadron Omnibus: Volume I (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

The Rebel Opposition (comic series: Michael A. Stackpole & Mike Baron)

The Rebel Opposition, Part I (comic: Michael A. Stackpole & Mike Baron)

The Rebel Opposition, Part II (comic: Michael A. Stackpole & Mike Baron)

The Rebel Opposition, Part III (comic: Michael A. Stackpole & Mike Baron)

The Rebel Opposition, Part IV (comic: Michael A. Stackpole & Mike Baron)

The Phantom Affair (comic series: Michael A. Stackpole & Darko Macan)

The Phantom Affair, Part I (comic: Michael A. Stackpole & Darko Macan)

The Phantom Affair, Part II (comic: Michael A. Stackpole & Darko Macan)

Hectic Hours (comic: Michael A. Stackpole & Darko Macan)

The Phantom Affair, Part IV (comic: Michael A. Stackpole & Darko Macan)

X-wing: Rogue Squadron Omnibus: Volume II [continued] (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

Battleground: Tatooine (comic series: Michael A. Stackpole & Jan Strnad)

Battleground: Tatooine, Part I (comic: Michael A. Stackpole & Jan Strnad)
 Battleground: Tatooine, Part II (comic: Michael A. Stackpole & Jan Strnad)
 Battleground: Tatooine, Part III (comic: Michael A. Stackpole & Jan Strnad)
 Battleground: Tatooine, Part IV (comic: Michael A. Stackpole & Jan Strnad)

Classic Star Wars: The Early Adventures [continued] (comic series: Russ Manning)

Gambler's World, Part II (comic: Russ Manning)

X-wing: Rogue Squadron [continued] (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

X-wing: Rogue Squadron Omnibus: Volume II [continued] (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

The Warrior Princess (comic series: Michael A. Stackpole & Scott Tolson)

The Warrior Princess, Part I (comic: Michael A. Stackpole & Scott Tolson)

The Warrior Princess, Part II (comic: Michael A. Stackpole & Scott Tolson)

The Warrior Princess, Part III (comic: Michael A. Stackpole & Scott Tolson)

The Warrior Princess, Part IV (comic: Michael A. Stackpole & Scott Tolson)

Requiem for a Rogue (comic series: Michael A. Stackpole & Jan Strnad)

Requiem for a Rogue, Part I (comic: Michael A. Stackpole & Jan Strnad)

Requiem for a Rogue, Part II (comic: Michael A. Stackpole & Jan Strnad)

Requiem for a Rogue, Part III (comic: Michael A. Stackpole & Jan Strnad)

Requiem for a Rogue, Part IV (comic: Michael A. Stackpole & Jan Strnad)

The Adventures of Sienn Sconn (AJ/SWH short stories: Paul Danner)

One of a Kind (AJ5/SWH short story: Paul Danner)

Droids Defiant (AJ9 short story: Thomas Bowling)

Droids Defiant (AJ9 short story: Thomas Bowling)

The Argent Lady

All is Not as It Seems

Defective Droids

A Revolting Development

Escape and Engagement

All This and the Empire Too

Epilogue

X-wing: Rogue Squadron [continued] (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

The Mandalorian Candidate (canceled comic: Michael A. Stackpole)*

*NOTE: This story never came to exist. Consider it historical curiosity.

X-wing: Rogue Squadron Omnibus: Volume III (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

The Rise of Isard (comic series: Michael A. Stackpole)

In the Empire's Service (comic series: Michael A. Stackpole)

In the Empire's Service, Part I (comic: Michael A. Stackpole)

In the Empire's Service, Part II (comic: Michael A. Stackpole)

In the Empire's Service, Part III (comic: Michael A. Stackpole)

In the Empire's Service, Part IV (comic: Michael A. Stackpole)*

*NOTE: This story was released as a Hasbro "Comic Pack" with action figures of Soontir Fel and Derek "Hobbie" Klivian.

Blood and Honor (Michael A. Stackpole)

The Making of Baron Fel (comic: Michael A. Stackpole)

Family Ties (comic series: Michael A. Stackpole)

Family Ties, Part I (comic: Michael A. Stackpole)

Family Ties, Part II (comic: Michael A. Stackpole)

Three Against the Galaxy (SWT3 short story: Rich Hedden)

Three Against the Galaxy (SWT3 short story: Rich Hedden)

X-wing: Rogue Squadron [continued] (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

X-wing: Rogue Squadron Omnibus: Volume III [continued] (comic series: Ryder Windham & Michael Stackpole & Mike Baron & Darko Macan & Jan Strnad & Scott Tolson)

- The Rise of Isard [continued] (comic series: Michael A. Stackpole)
- Masquerade (comic series: Michael A. Stackpole)
 - Masquerade, Part I (comic: Michael A. Stackpole)
 - Masquerade, Part II (comic: Michael A. Stackpole)
 - Masquerade, Part III (comic: Michael A. Stackpole)
 - Masquerade, Part IV (comic: Michael A. Stackpole)
- Mandatory Retirement (comic series: Michael A. Stackpole)
 - Mandatory Retirement, Part I (comic: Michael A. Stackpole)
 - Mandatory Retirement, Part II (comic: Michael A. Stackpole)
 - Mandatory Retirement, Part III (comic: Michael A. Stackpole)
 - Mandatory Retirement, Part IV (comic: Michael A. Stackpole)

Galactic Battlegrounds [continued] (video game: LucasArts)

Galactic Battlegrounds [continued] (video game: LucasArts)

Chewbacca Campaign [continued]

The Adventures of Sienn Sconn [continued] (AJ/SWH short stories: Paul Danner)

Easy Credits (AJ9 short story: Paul Danner)

Chewbacca [continued] (comic series: Darko Macan)

Chewbacca, Part III [flashback] [continued] (comic: Darko Macan)

Chapter 7: Lando—"A Bet" [flashback]

Crystal Web Space Station (P93 RPG short story: Bill Slavicsek & Michele Carter)*

Crystal Web Space Station (P93 RPG short story: Bill Slavicsek & Michele Carter)*

**NOTE: All information relating to this *Polyhedron* article was submitted by Luke Van Horn. It is said to be "a few weeks" before the New Republic is officially declared, hence placing it here shortly after *All Together Now*. The article itself has little story, but it refers back to events you will find earlier in the timeline.*

Disturbance in the Force (CM66 RPG short story: Chris Hind)

Disturbance in the Force (CM66 RPG short story: Chris Hind)

The Luminous Bantha (P94 RPG short story: Bill Slavicsek & Michele Carter)*

The Luminous Bantha (P94 RPG short story: Bill Slavicsek & Michele Carter)*

**NOTE: All information relating to this *Polyhedron* article was submitted by Luke Van Horn. It is based around the same time frame, it seems, as *Crystal Web Space Station*, which is said to be "a few weeks" before the New Republic is officially declared, but this article must be a tiny bit later, as the Taver Soren is a "New Republic" agent as of the era of the article. The article itself has little story, but it refers back to events you will find earlier in the timeline.*

Recon and Report (AJ2 short story: Peter Schweighofer)

Recon and Report (AJ2 short story: Peter Schweighofer)

Introduction

Siege Preparations

Corellia and Kuat

Kalada

Sluis Sector

Salliche

Chandрила

Imperial Warlords

Warlord Resources

Warlord Allies

Free Systems

Provisional Governments

Supply and Communication

Economic Troubles

Successful Free Systems

Recommendations

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

A Free Quarren in the Palace: Tessek's Tale [continued] (TFJP short story: Dave Wolverton)

Tales of the Black Curs [continued] (TFTNR/AJ/SWH short stories: Peter Schweighofer & Kathy Burdette)

Black Curs Blues (AJ8 short story: Peter Schweighofer)

Storms Over Moorja
 A Call From Cracken
 Clash of the Giants
 Eye of the Storm
 Harkness on the Run
 Escape!

Crystal Intrigue
 A Cordial Welcome
 The Crystal Cave
 Enter the Empire

Platt's Rescue
 Curs Recruiting
 Golthan's Minions
 Destroy Sensors and Shields--Rescue Platt

The Politics of Contraband (RPG: Gary Haynes & Paul Arden Lidberg & Brian J. Murphy & William Olmesdahl & Eric S. Trautmann)

The Politics of Contraband (RPG: Gary Haynes & Paul Arden Lidberg & Brian J. Murphy & William Olmesdahl & Eric S. Trautmann)

The Politics of Contraband
 The Art of Betrayal
 Free Time
 The Right Place
 Easy Money

Twin Stars of Kira (RPG series: Dave Marron & Richard Clark & Barbara Clark & Kanelle Keberle & Michael Horne & Todd Quigley & Ed Stark & Bill Smith & Stewart Warley)

The Package (RPG: Dave Marron)
 Den of Spies (RPG: Richard Clark & Barbara Clark & Janelle Keberle)
 For a Few Kilotons More (RPG: Michael Horne)
 Treasure Hunt (RPG: Todd Quigley)
 Operation: Pet Show (RPG: Ed Stark)
 Freedom Strike Seltos (RPG: Bill Smith)
 The Iskallon Factor (RPG: Stewart Warley)

The Black Fleet Crisis (novel trilogy: Michael P. Kube-McDowell)

Before the Storm (novel: Michael P. Kube-McDowell)
 Prologue

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Elite Squadron [continued] (video game: Rebellion)
 The Shattered Empire [continued]
 Bespin

5 ABY

- *Lowbacca is born on Kashyyyk.*
 (conjecture based on *Heirs of the Force*)
- *TC-1289 is activated. This stormtrooper colonel is in fact the mind of Zyix K'zzt within a clone stormtrooper body. He had been an Imperial clone researcher, but upon his child's birth, he realized life was too precious to mass produce. He began working as a spy for the Alliance, but was soon discovered and turned in by his wife. When Imperials came to arrest him, they found his body with a blaster wound to his head, but did not realize that he had brain-jacked his mind into a soon-to-be-awakened clone.**

(conjecture based on *Wanted by Cracken: Updates*)*

***NOTE:** See "On RPG Magazine Stories" in How to Use The Timeline Section.

- *Leonía Tavira takes possession of the Imperial Star Destroyer Invidious and vanishes into parts unknown.*
 (conjecture based on *I, Jedi*)
- *Kell Tainer joins the New Republic armed forces.*
 (conjecture based on *Wraith Squadron* via *TimeTales*, verbatim)

- *Corran Horn visits Treasure Ship Row in Coronet City, Corellia.*
(conjecture based on *I, Jedi*)
- *Alex Winger joins the resistance on Garos IV.*
(conjecture based on *A Glimmer of Hope*)
- *Marshall Pashna Starkiller retires from active duty, but becomes a member of the New Republic advisory committee.*
(conjecture based on *The Official Star Wars Adventure Journal* #15, *Dark Empire Sourcebook*, and *Rules of Engagement* via *TimeTales*, paraphrased)
- *The New Republic outlaws the Agonizer-6 nerve disruption system.*
(conjecture based on *The Essential Guide to Weapons and Technology* via *TimeTales*, paraphrased)
- *The Stenaxes of Stenos suddenly attack Imperials on their worlds, until all are wiped out. They then invade Kadril, Arda-2, Sooma, Alzar, Tandankin, and other worlds along the Gordian Reach, leaving Kadril uninhabitable. This comes to be called the Stenax Massacres. Finally, New Republic forces defeat the Stenaxes at Tharkos, imprisoning the surviving Stenax crews and placing orbital monitoring posts above Stenos.**
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Marvel Series*)*

***NOPE:** This happens ten months after ROTJ. Since a *Star Wars* year is only ten months, I have placed it at the beginning of this year. If the authors of the article were following the often-used convention of speaking in Earth terms, though, this could very well be near the end of the previous year, not here. I prefer to think that the authors knew what they were talking about.

- *The Ast'ria is assigned to the Bothan Combat Response Element.*
(conjecture based on *The DarkStryder Campaign: Endgame* via *TimeTales*, paraphrased)
- *Bem Lyu'kij is assigned as part of the Bothan Combat Response Element to watch over Kathol Sector.*
(conjecture based on *The DarkStryder Campaign: Endgame* via *TimeTales*, paraphrased)
- *Gerind becomes assistant to General Airen Cracken.*
(conjecture based on *The Official Star Wars Adventure Journal* #15 via *TimeTales*, paraphrased)
- *The Mining Guild grows in power under the New Republic.*
(conjecture based on *Lords of the Expanse*, *Crimson Empire II*, and *Star Wars: Episode V—"The Empire Strikes Back"* via *TimeTales*, verbatim)
- *Sander Delvardus, leader of the former Imperial forces of the Eriadu Authority, is defeated when trying to take Sullust by forces loyal to the New Republic's Sien Sovv. He flees into the Deep Core and devotes resources to the construction of a new Super Star Destroyer, known as the Night Hammer.*
(conjecture based on *The Essential Atlas*)
- *Having returned to Sander Delvardus' aid after his defeat at Sullust, Shea Hublin continues to serve Delvardus (again), but he is finally killed at Sanrafsix. It is said that his dying words were: "Eriadu endures."*
(conjecture based on *The Essential Guide to Warfare*)
- *Frei-Tek releases the EchoBurst concussion missile.*
(conjecture based on *The Essential Guide to Weapons and Technology* via *TimeTales*, paraphrased)
- *Golan Arms aligns with the New Republic.*
(conjecture based on *The Essential Guide to Weapons and Technology* via *TimeTales*, paraphrased)
- *A tour company operating in the Sanctuary Pipeline folds after a series of mishaps.*
(conjecture based on *Endor and the Modell Sector*)
- *The office supply company PowerPost begins to grow.*
(conjecture based on *The Essential Guide to Droids* via *TimeTales*, paraphrased)
- *Thanks to the demands of overzealous tourists on a novice pilot, a shuttle of tourists spins into the Fusion Clouds of Tartaglia during the annual mynock migrations to Akatoa, becoming*

stranded without fuel.

(conjecture based on Galaxy Phrase Book and Travel Guide)

- *At around this time, Figrin D'an II and the New Modal Nodes are playing at the Motel Nebulus in Mos Eisley on Tatooine.*
(conjecture based on Galaxy Phrase Book and Travel Guide)
- *By this time, the remains of Jabba the Hutt's sail barge have been used partially to create the walls of a Mos Eisley restaurant, the Sail Barge Gardens.*
(conjecture based on Galaxy Phrase Book and Travel Guide)
- *Warlords (and former Grand Admirals) Josef Grunger and Danetta Pitta are rivals and wipe each other out. During their fighting, the Aggressor (one of the first four Super Star Destroyers) is destroyed at Corellia.*
(conjecture based on The Essential Guide to Warfare)
- *Countess Iran Ryad, in command of the Red Star TIE Defender Squadron, is accused of treason. She will come to be hunted down and eventually destroyed by Baron Soontir Fel.*
(conjecture based on More Starships!)
- *During the salvage operations on the moon of Endor, a ship full of Jawas to aid in the operations ends up being "lost," with the Jawas set loose upon the moon, along with sinus flies, which have no natural predators there. Both Jawas and the sinus flies become a new part of the ecosystem, prompting the Galaxy Phrase Book to later suggest that anyone visiting know some Jawaese.*
(conjecture based on Galaxy Phrase Book and Travel Guide)
- *Alec Lamere's parents arrange for him to attend the Imperial Academy on the planet Raithcal, in order for him to put an end to his dueling.*
(conjecture based on Lords of the Expanse via TimeTales, verbatim)
- *On Corellia, Kirtan Loor, the local Imperial liaison officer, begins ordering Corellian Security forces to attack Rebels. Those who do not comply are deemed Rebels themselves. Next, Loor tries to arrange Corran Horn's assassination, but he goes on the run, just as fellow agents Gil Bastra, Iella Wessiri, and Diric Wessiri fake their own deaths and escape as well.*
(conjecture based on X-wing series)
- *After a full year since his apparent death at the Battle of Endor, Emperor Palpatine's spirit finally locates and enters a clone body, having been freed from its attachment to Jeng Droga by Sate Pestage (the real one, not the one involved in the power grab made by Isard). He then orders a new clone of Sate Pestage created. He begins planning the resurrection of the Galactic Empire, for which he begins ordering new superweapons created and a new legion of Dark Side warriors trained.*
(conjecture based on Dark Empire Sourcebook)
- *The resurrected Emperor Palpatine begins writing The Book of Anger, the first of a several hundred-volume Dark Side Compendium. He will also delve into The Weakness of Inferiors and The Creation of Monsters before his next defeat.*
(conjecture based on The Dark Side Sourcebook)
- *Approximately one year after the Battle of Endor, former Prophet of the Dark Side Blackhole (Lord Cronal) contacts Dark Jedi (and Inquisitor) Jerec in the Pentastar Alignment. He informs Jerec that the Emperor is alive in the Deep Core. He tasks Jerec with hunting down the Valley of the Jedi for the Emperor. Jerec accepts the task, offering his Vengeance II Star Destroyer (formerly of the Death Squadron) to Blackhole for his return to Byss. Jerec, though, is already searching for the Valley of the Jedi for both the Pentastar Alignment and the Prophets of the Dark Side, his former mentors.*
(conjecture based on The Dark Forces Saga, Part VI: Outcasts and Megalomaniacs Welcome)
- *The planet Orroman is plunged into a water crisis by the actions of the Happy Blasters gang.*
(conjecture based on The Official Star Wars Adventure Journal #14 via TimeTales, verbatim)
- *Smugglers who transport illegally-obtained donor organs across the galaxy earn the derogatory term "Organ-legger."*
(conjecture based on Galaxy Guide 11: Criminal Organizations via TimeTales, verbatim)

- *The Musson Star System aligns itself with the New Republic.*
(conjecture based on *Wanted by Cracken* via *TimeTales*, verbatim)
- *The New Republic Medical Institute is established on Corellia.*
(conjecture based on *The Essential Guide to Alien Species* via *TimeTales*, paraphrased)
- *The New Republic moves its base (or one of its bases) to Yavin IV, where the Provisional Council (calling itself the Senate for some purposes) creates a small secretive group within the New Republic (much like the Insiders during the Yuuzhan Vong invasion years later), called SPIN, the Senate Planetary Intelligence Network. (No, there is no reason given why they call it "planetary" when it spans multiple systems. Then again, a B-wing doesn't look like a "B" either, does it?) Among the members of this group are Luke Skywalker and the other heroes of the Galactic Civil War. The Alliance also renames Mount Dagger on Dagobah as "Mount Yoda" and set up the Defense Research and Planetary Assistance Center (DRAPAC) on it, also setting up Dagobah Tech, a school for the children of researchers assigned to DRAPAC. Meanwhile, the Empire is realigning as well. The Central Committee of Grand Moffs that has great power in the Empire is on its heels. Ysanne Isard's power base is growing too strong and they need to move against her soon. Along with that problem, the Prophets of the Dark Side have gone into seclusion, but a set of imposters, fake Prophets of the Dark Side, led by a fake High Prophet Kadann, has pronounced that the heir to the Emperor's throne will wear the right-hand glove of Darth Vader (a Mandalorian crushgaunt that Vader had fitted around one of Lord Kaan's indestructible Sith amulets). Seizing upon the fact that they know that Palpatine had a mutant three-eyed son, Triclops (former Emperor's Eye), who is said to be insane, the Committee decides to set up the Supreme Slavelord of Kessel, Trioculus, who is also a three-eyed mutant, as the answer to the rumors of Palpatine having an heir. As rumblings of their power moves spread through intelligence channels, the New Republic, still referred to by some as the Rebel Alliance, must make its move to learn the truth behind the rumors and stop the ascension of a new emperor at all costs . . .*
(conjecture based on *The Glove of Darth Vader*, *Mission from Mount Yoda*, and *Evil Never Dies: The Sith Dynasties*)
- *On Yavin IV, Luke Skywalker, Leia Organa, and Mon Mothma, have given C-3PO and R2-D2 a mission. They are to infiltrate the Kessendra Stadium on Kessel and spy on a meeting of major Imperial leaders and their subordinates. It is rumored that a new Imperial leader may emerge during the meeting. Lando Calrissian, Han Solo, and Chewbacca drop the droids off in a fake asteroid on their way to take Lando back to Cloud City on Bespin, where Han and Chewie intend on building a home for Han to settle down. He may not see Leia again for a very long time. The mission, undertaken under the auspices of SPIN, goes off well. At the stadium, the droids bear witness to Grand Moff Hissa, on behalf of the Committee of Grand Moffs, informing all present that he has found the blood heir of Emperor Palpatine, the Supreme Slavelord of Kessel, Trioculus. When other Imperials try to dispute this claim, mostly on the grounds that Trioculus doesn't have the glove of Darth Vader as prophesied by the (fake) Prophets of the Dark Side, Trioculus shows his Dark Side power by electrocuting them with what seems to be Force lightning. Shortly thereafter, the droids meet up with Luke and escape the world, bringing news of Trioculus, while the warlord himself orders his men to search high and low for the glove, so as to destroy any opposition to his position as the new emperor. A short while later, Captain Dunwell, head of the Whaladon hunting business on Mon Calamari, contacts Trioculus and asks him to come at once. Little do they know that since the Empire has been sending out probes, Luke, Admiral Gial Ackbar, and the droids will have to divert their trip to Yavin IV . . . to Mon Calamari. Upon arrival, Trioculus and Hissa meet with Dunwell, who tells them that some debris from the second Death Star, probably tossed by a black hole or some spatial anomaly (specifically through the Endor Gate wormhole), had been found in the Valley of the Giant Oysters, and they believe that the glove is in the debris. They set out in his giant Whaladon hunting submarine to the Valley. Meanwhile, Luke, Ackbar, and the droids set out in a small submarine as well, hoping to save the Whaladons, whom they have heard are in trouble from their "songs," particularly from their alpha male, Leviathor. They arrive at Dunwell's sub just as Leviathor and several other Whaladons are captured, soon being captured themselves. This just lets them in, though, just*

as Trioculus, who has now recovered the glove of Darth Vader, puts it on, cementing his power. Dunwell, though, overhears Trioculus, Hissa, and MD-5, Trioculus' droid, discussing his powers. It turns out that Trioculus' Force lightning is actually artificial, created by implants in his fingers that could kill him if he isn't careful. He is, in fact, not the son of Palpatine, but an imposter, put in place because he promised to share power with the Committee of Grand Moffs, who know that the real son of Palpatine, Triclops, is "insane." Soon, the heroes capture Dunwell and force him to release the Whaladons, but they encounter Trioculus, who swears to destroy Luke as Palpatine could not. The self-destruct has been set by the heroes, though, so they all make a hasty retreat. The heroes get away in their sub, while Hissa, MD-5, and Trioculus leave Dunwell to die when his own ship explodes. In the wake of these events, Luke and the others go to hear Whaladon songs in concert a while later, but the question of whether Trioculus survived and what may come of him if he is alive still sits heavily upon our heroes' shoulders.

(The Glove of Darth Vader)

- In the wake of the events on Mon Calamari, Luke Skywalker, C-3PO, and R2-D2 head for Cloud City on Bespin, where they catch up to Han Solo and Chewbacca, who have started setting up a nice floating home for themselves. They quickly start to help stop thieves from making off with food, which is being stolen at an increasing rate and being sent to a new secret Imperial base. Little do they know that the secret base is actually the old Rebel base on Hoth, Trioculus' new base of operations.

(conjecture based on *The Lost City of the Jedi*)
- On Cloud City, Luke Skywalker banters with Han Solo about his feelings for Leia Organa. Han's new place might make a nice home for the two of them, but Han won't commit to saying he'd be interested in marrying the princess. As Luke, R2-D2, and C-3PO prepare to leave to return to rejoin SPIN at Yavin IV, their Y-wing's cockpit erupts into an explosion, set by Imperial food raiders, injuring Luke and fouling up his droid hand. Knowing that Luke will need help piloting and a new vessel, Han and Chewbacca ferry Luke and the droids back to Yavin IV, where Han is briefly reunited with Leia. Later, while the droids are occupied elsewhere, Luke is recovering from his injuries when he has a strange dream of structures in the Yavin IV jungle and Obi-Wan Kenobi telling him to remember a strange alphanumeric code. Meanwhile, a young boy named Ken is growing up in a place called the Lost City of the Jedi. He is a "Jedi Prince," being raised by several droids, HC-100 (a homework droid), DJ-88 (teacher droid), and Chip (his "friend" droid). The Lost City of the Jedi, surprisingly, is located beneath the surface of the largest of Yavin IV's continents. It was the entrance to the city that Luke had been having visions of. At around the same time, newly self-proclaimed Emperor Trioculus and his advisors, including Grand Moff Hissa, are en route to meet with the Prophets of the Dark Side at Space Station Scardia. Trioculus needs the blessing of Supreme Prophet Kadann in order to cement his place of leadership. Back on Yavin IV, Luke searches the jungles for the place in his visions, eventually coming across a Ho'Din healer, Baji, and soon, Ken and Chip. Ken has run away from the Lost City in order to see the galaxy he has been studying in the ever-expanding Jedi Archives. DJ-88 comes looking for him soon, though, and Ken is taken back to the city in a cloud of smoke, leaving his journal behind. Baji takes the journal, without letting Luke know about it. At Space Station Scardia, Trioculus receives Kadann's blessing, but only after he admits that he is not Palpatine's real son. Palpatine's real three-eyed son, Triclops, has one eye in the back of his head, and was deemed insane by the Empire and locked away in the mines of Kessel, where Trioculus was slavelord. The biggest worry for Trioculus now is a foreboding warning that he could be destroyed by a Jedi Prince from the Lost City of the Jedi (Ken). Trioculus sets out for Yavin IV to find and destroy the Lost City and Ken . . . but has a brief blackout before he can make the journey. Soon, the Imperial descend upon Yavin IV, ordering SPIN to give him the location of the Lost City. When the Rebels can't answer, he begins to destroy the jungle in many places with TNTs. While talking to Leia on the comm, though, Trioculus' mind begins to wander toward her beauty . . . but he is again struck by a blackout. They soon capture Baji, the Ho'Din healer, and, along with analysis from Trioculus' droid MD-5, Trioculus learns that his blackouts are probably a result of the implants being used to fake Force powers in the glove of Darth Vader. Trioculus orders a fake glove made, just in case it's the implants in the

glove or the Dark Side in the glove causing his blackouts. Shortly thereafter, Ken comes topworld again, only to find chaos reigning with fires all over. Trioculus himself must brave his own fire, knowing that the only plants that might save his sight are about to be destroyed. He leaps through fire to get to them, horribly burning and scarring his three-eyed face. To end the fires, Luke and the other Rebel heroes find Ken looking for his journal. They all return to the Lost City of the Jedi, where they use the code that Obi-Wan gave Luke in his vision to use a weather-control device and have great rains end the fires. Back above, Trioculus and his band leave Yavin IV, but as they do, Trioculus, now disfigured and growing more unhinged mentally, sets his mind on a new goal: making the beautiful Princess Leia Organa his bride, the new Queen of the Empire. As for Ken, he will now be leaving the Lost City and his droid companions and, along with Chip, joining the Rebel Alliance in the world outside the city walls.

(The Lost City of the Jedi)

- Intending on buying Han Solo something interesting for a housewarming gift (since Han is about to officially show off his new home on Bespin), Luke Skywalker, Ken, R2-D2, C-3PO, and Chip go to Tatooine for the Jawa Droidfest. They buy a housekeeping droid called KT-18 (Kate) for Han, but are soon forced to hide out aboard a Jawa sandcrawler when Tusken Raiders attack. Meanwhile, Zorba the Hutt arrives at his late son Jabba's palace on Tatooine. He learns that Jabba is dead and the planetary government has taken over control of the palace (which remains fairly abandoned, except by some Ranat squatters). Jabba journeys to Mos Eisley, where he learns of Jabba's death at the hands of Leia Organa from various cantina patrons, including Grand Moff Hissa, Trioculus' right-hand man. He calls upon bounty hunters, including the Barabel Tibor, to break him into the palace. When he does so, he retrieves CB-99, Jabba's old droid, which bears a very special file, called "JTHW." Elsewhere, Luke and his group are accosted by bounty hunters trying to nab Ken for Trioculus. They escape, but Ken hints that he knows the truth about Trioculus and much more that he can't reveal to anyone, not even Luke. They proceed to Bespin, where they are met by Lando Calrissian, the current Governor of Cloud City. They learn that Trioculus has set up a factory barge in the core of the planet, which is causing "braze" (brown haze) to pollute Bespin's atmosphere. The materials are seemingly being sent to a new Imperial base on Hoth. As the party for Han commences, Zorba arrives on Cloud City, where he meets with Lando. He claims ownership of the Holiday Towers Casino because it used to belong to Jabba, but Lando counters that without a will, Jabba's property on Cloud City became the property of the city government. Zorba offers to play Lando in a sabacc game for the casino. The loser must give the other all claim to Cloud City and never return. Zorba takes out the JTHW file (Jabba the Hutt's Will) and proves that Jabba did leave the casino to him. That means that Zorba can provide his own deck for the game, which allows him to cheat Lando out of all of Cloud City. Zorba is now the new governor, and Lando must leave. He tells Han, and the heroes of the Alliance all prepare to leave, for Leia's safety and their own. Outside, KT-18 falls from the home into the atmosphere, causing Leia and Luke to take an airspeeder after her. They catch her, but are so close to Trioculus' factory barge that they are shot down and forced to crash onto the barge. Luke and KT-18 are fine, but Leia is captured by stormtroopers. Meanwhile, back at Han's place, Ken is playing around in Han's cloud car, when he accidentally starts it and zips off, only to be caught and taken in by the Cloud Police. It looks like they may turn him over to Trioculus for the bounty. Back on the barge, Trioculus offers to make Leia his new Queen of the Empire, but she refuses, slapping the scarred Emperor. With the help of Tibor, Zorba learns of Ken's incarceration and claims him, intending on trading him to Trioculus for Leia, so he can kill her in revenge for killing Jabba. When Zorba makes his proposal, though, Trioculus refuses to hand over Leia. In response, he calls stormtroopers in to take out Zorba, but the Cloud Police emerge on Zorba's side. Meanwhile, Ken has escape from holding in the casino and caught up to the droids, returning to Han's place, and Luke and KT-18 have found an escaping Leia. The barge trio are rescued by Han in the Millennium Falcon and taken away, just as the barge is destroyed by Zorba's goons. As the heroes reunite and leave Bespin for the somewhat romantic hideout world of Z'trop (a chance for Han to hit on Leia, of course), Zorba brings his new prisoner, Trioculus, to Cloud City, where he encases the would-be Imperial leader in carbonite,

intending on using the captive Imperial's presence as a hostage as a means of protecting Cloud City from Imperial threat. As for Leia, he believes she was killed on the barge, so, in Zorba's mind, for now, it seems that revenge has been served.

(Zorba the Hutt's Revenge)

- While on Z'trop, Luke Skywalker, Leia Organa, Han Solo, Chewbacca, Ken, KT-88, Chip, R2-D2, and C-3PO are surprised to discover an abandoned Imperial CAV. Inside, they discover information marking it as working for the Prophets of the Dark Side. With their relaxing break apparently over, the heroes head for the Rebel Alliance's DRAPAC base on Dagobah, where many of the leaders from Yavin IV have relocated in the wake of Trioculus' assault a short while ago. Ken is to start going to school at Dagobah Tech, a school near to the DRAPAC base where SPIN is meeting on Mount Yoda. A new prophecy from Supreme Prophet of the Dark Side Kadann, recorded by High Prophet Jedgar and found on the CAV's recordings, reveals that the Prophets of the Dark Side believe that the end of the Rebel Alliance is near, as part of a mission from Mount Yoda. The Empire, though, is not entirely united. Back on Bespin, Grand Moff Hissa arranges the liberation of Trioculus, still frozen in carbonite, from Cloud City. Returning Trioculus to the Empire, though, he is told to leave the leader frozen. Kadann is claiming leadership of the Empire. After blackmailing Hissa into bowing to him, Kadann destroys the block containing Trioculus and his fake glove of Darth Vader, claiming the true glove of Darth Vader, which Trioculus had made a duplicate of to stop its Dark Side effects on him and which was stolen by Kadann's agents. Meanwhile, the Duro archaeologist Dustini has nearly crashed on Dagobah, where he tells SPIN that the Empire has started stripping his world of precious artifacts to fill Kadann's personal collection. Only a handful of archaeologists are safe, leading SPIN to send our heroes on a mission to save them. While trying to say good-bye to Luke and the others before starting school, Ken finds himself trapped in the Millennium Falcon's cargo hold, ending up as a stowaway, carried all the way to Duro and released only when the others realize that an accident in the cargo bay had nearly caused their doom by powering down the quad lasers and hyperdrive right around the time that Imperials began attacking them. Safely on one of the orbiting docks at Duro, the heroes take a Corellian transport (while the Falcon is repaired) down to the surface and the Valley of Royalty, where the archaeologists are hiding and an Imperial Reprogramming Institute is housed. The heroes head into the area to find the archaeologists, while the newly-arrived Imperials, led by Hissa and Jedgar, head down as well, intending on recapturing an escaped prisoner . . . Triclops, the true three-eyed son of Palpatine, who had been moved here from Kessel a short while earlier. Down in the caves, Han, Luke, and Ken find Triclops, learning that Triclops once knew Anakin Skywalker (or heard of Luke Skywalker) and knew a Jedi named Kendalina. He also seems to recognize a pendant that Ken wears on his neck. Together, they save the archaeologists (and Han is given an ancient Corellian wedding ring as a gift), but the local Defel Imperial stooge, Defeen, tortures their location out of another archaeologist and sends Imperials down on their heads. When Hissa tries to take Ken hostage, Triclops uses his third eye, which is in the back of his head, to send a magnetic pulse of some kind (the Force?) toward Hissa, saving Ken. Up above, a dam holding back toxic waste that the Empire has been dumping on Duro ruptures, spilling waste down upon Hissa, burning at his flesh. Luke and the others escape, not knowing that Trioculus is dead, and unsure whether or not they can truly trust Triclops. After all, the Prophets of the Dark Side have prophesied the end of the Rebel Alliance, and every bit has come true thus far . . . and now they have Palpatine's own son in their midst.

(Mission from Mount Yoda)

- On Dagobah, at the Rebel DRAPAC base, the Chadra-Fan scientists Fandar and Fugo show Luke Skywalker, Leia Organa, Han Solo, and Ken a new invention: a Human Replica Droid of Leia, created as part of Project Decoy. The test goes awry, though, when the Leia HRD uses eyebeams to shoot Fandar, forcing the heroes to take him all the way to Chad for a heart transplant. As Han and Leia take Fandar to get care, Mon Mothma asks Luke Skywalker to check on a problem with Triclops, the three-eyed son of Palpatine that they had discovered on Duro. It seems that Triclops has had dreams of terrible inventions, which are being transmitted to the Empire through an implant in one of his molars, which is why the Empire kept him alive. He is a treasure trove of technical information, and now he is also a spy for

the Empire, perhaps. On Chad, Han and Leia get Fandar to help in time, but a series of mishaps with a hurricane and a cave-in that nearly kills Han force Han to face up to how he feels for Leia and how he doesn't want to miss the chance to have a life with her. They leave Chad, not for a Rebel base, but for Hologram Fun World. Han and Leia are eloping! Meanwhile, on Bespin, Zorba the Hutt learns that Hologram Fun World is cutting into the profits of his Cloud City operations and sends his goons to Hologram Fun World to take it out of the competition, so to speak. When Han and Leia arrive on Hologram Fun World (seriously, how many times must I write that ridiculous planet name?), they learn that Lando Calrissian has become the new administrator of the planet. Lando sets them up for a great stay, but since they can't get a marriage license until the next morning, they simply take in the attractions their first night there. Soon, though, Zorba learns of Leia's presence on the planet and has his goons replace Bithabus the Mistifier (sort of a magician) with Cobak, another Bith, then uses a "can I have a volunteer" activity during his magic show to capture Leia and take her away in a giant birdcage. She is taken aboard Zorba's ship, where she is held alongside the carbonite slab of Trioculus! It seems that the block that the Prophets of the Dark Side destroyed was actually a fake decoy, hung in Cloud City to draw attention away from where the real Imperial leader's body had been stored. Han and Lando find Bithabus and learn of Zorba's involvement, then head back to the Millennium Falcon, only to find Luke, Ken, and the Leia HRD already there, at Lando's invitation. The quintet head off to find Leia. However, just as they catch up to the Zorba Express, they see it pulled aboard the Moffship, command vessel of the Central Committee of Grand Moffs, led by the now-legless, droid-armed Grand Moff Hissa, whom had been left for dead on Duro by the Prophets of the Dark Side. Hissa and his men discover the Trioculus block and thaw out their great leader, who promptly begins to propose marriage (again) to Leia. She won't marry him, but she'd rather say there's a chance than be turned over to Zorba. The villains set course for Tatooine . . . Once above the Great Pit of Carkoon, Trioculus has Zorba thrown into the Sarlacc, but as the celebration over Zorba's apparent death ensues, Leia is rescued by Han, Lando, Luke, and Ken, then replaced with the HRD. When Trioculus tries to marry the HRD, its eyebeams blast him through the chest with a mortal blow . . . Meanwhile, Han, Luke, Lando, Ken, and Leia leave for Dagobah, intending for Han and Leia to get married for real a short time later. As for Zorba, he is indigestible and spit out by the sarlacc, free to plot his revenge on everyone involved . . .

(Queen of the Empire)

- Aboard the Moffship, the dying Trioculus charges Grand Moff Hissa with taking his revenge on the Rebel Alliance and defeating the Prophets of the Dark Side (actually fake Prophets, while the real ones are in seclusion, but for all intents and purposes, the Prophets that matter). His remains are then shot into space. On Yavin IV, Luke Skywalker and the rest of the Rebel Alliance remain concerned about the dreams of Triclops and the possibility that he is a spy. When they discover an Imperial probe entering the atmosphere, they realize that Triclops is transmitting data to the devices through an implant in one of his molars. He has now even taken to sleepwalking and digging into secret data files, including ones on the Lost City of the Jedi. The Rebels devise two plans. First, Luke and Ken will return to the Lost City of the Jedi to get plans he had made for an advanced Omniprobe, which could destroy the Imperial probes. They can then also feed Triclops false information to mislead the Prophets. Luke and Ken head for the Lost City, where Ken is reunited with his old droid friends and they get the probe plans. While down there, Ken and DJ-88 discuss a decoy entrance to the Lost City, which actually now opens into a fiery pit, thanks to the attacks of Trioculus. They also briefly discuss Ken's background (how he was left at the Lost City by a Jedi in a brown robe, with only half of a pendant around his neck, and his belief that "Ken" means he is the son of Obi-Wan Kenobi) and a new prophecy from Supreme Prophet Kadann, suggesting that when Luke is captured by the Prophets, Ken will betray the city's location to the Empire. Meanwhile, aboard Space Station Scardia, Zorba the Hutt, having gotten passage off of Tatooine, joins the Prophets of the Dark Side in their schemes and hunt for Ken and the Lost City of the Jedi. At Yavin IV, Luke and Ken return to base and use the information about the decoy trap entrance to the Lost City to feed false info to the Empire via Triclops. They also learn that there is a mushroom on Arzid that could be used to make a chemical that could

finally free Triclops of his mind control. Luke, Ken, Chewbacca, R2-D2, and C-3PO head to Arzid, even as, aboard Scardia, the Prophets of the Dark Side put the Moffs on trial. They are all deemed guilty and sentenced to near-death sentences, and when information about the Lost City's "location" reaches them, they set out for Yavin IV. Meanwhile, on Arzid, Luke and Ken are captured by stormtroopers by accident, and end up being taken away . . . to the Scardia Voyager, the Prophets' flagship. At Yavin IV, shortly thereafter, Hissa is sent into the false entrance to the Lost City and dies in the fire below, showing Kadann that he was lied to. Luke is then imprisoned, while Kadann promises to free him and Luke on Hoth (where they might have a chance of survival, rather than certain death) if he will give up the real location of the Lost City. As an added bonus, Kadann will reveal Ken's true background to the young Jedi Prince. Ken, reluctantly, agrees. Above the surface, the Imperials begin attacking the Yavin IV Rebel base, even as Han, Leia, and our other heroes manage to get aboard the Voyager and rejoin Luke, whose escape is already in progress. Together, they reach the surface, from which Luke, in a hazard suit, descends through a steam vent to the Lost City. In the Lost City itself, Kadann has his goons start to remove the entire Jedi Library computer to take back with him, containing all the great secrets of the Jedi and the Rebel Alliance, as collected over the years (somehow). In return for his help, Kadann finally reveals Ken's background. Ken is not the son of Obi-Wan Kenobi, but of Jedi Knight Kendalina and the man she fell in love with while a prisoner on Kessel . . . Triclops! Ken is the son of Triclops and Kendalina and, thereby, the grandson of Emperor Palpatine! Faced with this, he nearly breaks down, but Luke arrives to save him. In the midst of the confrontation, the Jedi Library computer is destroyed and all of Kadann's allies are defeated. Kadann himself is left in the Lost City, which is entirely dormant and breaking down now, thanks to the Prophets shutting it down. Luke and Ken escape up the lift to the surface, using the Force to push past a power failure. Above, the Alliance has beaten the attacking Imperials into retreat. Upon returning to Triclops' holding cell, Ken intends on meeting his father for real, only to find that Triclops has freed himself and escaped, leaving a letter behind with his love for Ken. Now, Zorba the Hutt is out there somewhere, Triclops has escaped somewhere on Yavin IV, and the fake Kadann remains trapped in the Lost City. In the aftermath of the discovery of the city and the loss of Triclops, the Rebels go ahead with the wedding of Han Solo and Leia Organa . . . or at least they try to . . .

(Prophets of the Dark Side)

- In the wake of the defeat of the fake Prophets of the Dark Side, one of the fake Prophets, Orloc, is able to escape and continue the con on his own.
(conjecture based on *Evil Never Dies: The Sith Dynasties*)
- An Imperial attack disrupts the wedding of Han Solo and Leia Organa. As a result of the attack, the Rebel Alliance leaves their base on Yavin IV (yet again). Right around this time, SPIN is disbanded as well*
(conjecture based on explanations given by LucasBooks editors and *Jedi Prince* series authors Paul and Hollace Davids)*

*NOTE: This explanation is now the officially accepted reason for why Han and Leia appear to be married in *Prophets of the Dark Side*, but are really married after *Courtship of Princess Leia*. The information is regarding an unpublished seventh book in the Davids' series, but since no other explanation was forthcoming, the editors seem to have chosen to go by this planned event as the official answer to the "two weddings" conundrum, even if the rest of the seventh book's story was never released. The events in this explanation are split into two segments for timelining purposes, as *Rebel Agent* actually refers to Han and Leia as being married, which is now considered true to the events of the *Jedi Prince* series, rather than an error. See the remainder of this explanation just after the summary for the events of the next round of *Dark Forces* materials.

- On the forest moon of Endor, a lone scout trooper, left behind by the Empire during the Battle of Endor, finally runs out of power for his speeder bike. As he tries to check on what he can do about the problem, a lone Rebel commando, left behind by the Rebels during the Battle of Endor and its aftermath (because he was relieving himself in the forest and got left behind), jumps him. The two fight, but then stop and talk. Both were left behind, and neither really knows what has happened since the start of the Battle of Endor. The two fight again when the trooper tries to apprehend the commando, leading them to fall into an Ewok snare. They are brought to the nearby Ewok village, where they decide not to eat (or imprison) the trooper, thanks to the fast talking of the commando. The trooper draws a picture of the Death Star II's

shield generator dish, which helps the Ewoks lead them to the Imperial bunker where the Battle of Endor's ground segment took place. Seeing the wreckage all around, they realize that the Rebels did win the battle. They also find an AT-ST that still has some power (probably the one used by Chewbacca), and they use it to find off a Gorax that goes after the Ewoks. They then use the AT-ST to find a crashed Star Destroyer that will likely be salvaged by the New Republic soon. Using the communications system on the Star Destroyer, the commando arranges for a pickup to take him back to the New Republic. As for the trooper, he choose to remain behind to live out his life on the forest moon, rather than in a potentially peaceful society where people like him have no true place.*

(Marooned)*

*NOTE: The table of contents for *Star Wars Tales* #22 says this story takes place approximately one year after the Battle of Endor, which would be around the same time as *The Glove of Darth Vader*. The text of the story itself says it takes place 13 months (presumably on a 12-month calendar) after the Battle of Endor. I've chosen to stick to the story's internal dating, which lets me put it around this time, so that it doesn't break up the flow of the *Jedi* Prince saga.

- On Reuss VII, Shockboxer Lobar Aybock is preparing for a major bout at the with Barabel Ponderweight Champion Tull Raine at Dool Arena when his manager and trainer, the Chevin Eedund Cus, arrives with dire news, acquired from Resik, the nearby Broken Tusk's bartender. In the contract for the fight, it says that local "businessman" (and slimeball) Torel Vorne will own Lobar's body if he is killed in the fight with Raine. Unsure of what they want with his body, they slip out the back to find a way to give up on the bout and skip town, only to find Lobar's Gungan doctor, Stitchy, has been picked up and held in a vehicle by unknown individuals. Lobar and Cus are forced to join them, only to find that they are not enemies but members of the New Republic. The group consists of a Reussi guard, Major Bren Derlin of New Republic Intelligence (NRI), Mygo Skinto (a local who brought them information about the state of the Rust Rats, abandoned children trying to survive in the harsh environment of the planet), and Sergeant Dansra Beezer (a slicer). They reveal that when the Empire-backed Reuss Corporation, which has dominated the planet by making everyone their employee and keeping the populace in debt as much as possible, began seeing its profits dwindling, Vorne was able to turn that around by getting them involved in a market for organs. They will tend to get adults into debt, so that they can then offer them a way out: give up organs in order to have funds for their families. Vorne has fixed the fight between Lobar and Raine so that Lobar will die, and he already has buyers lined up for many of Lobar's organs. He has a slicer with access to the armor that will be used in the bout, via the fight's hub. Generally, the suits protect the wearer and allow for stun, ion, and repulsor settings to one's gauntlets. They will change Lobar's settings during the fight so that he loses and is killed. The New Republic wants to see Vorne and the Corporation taken down, little by little, and having Lobar win would provide hope for the populace and nail Vorne and his backers in their credit accounts. Thus, Dansra will slice into the system as well, but rather than make sure Lobar wins, she will, at his insistence, simply make sure that it is a fair fight. The next day, once Cus and Stitchy are already at Dool Arena, Lobar makes his traditional run to the arena to build up his spirits and energy, and he finds Rust Rats running with him to show their support, which, of course, the news feeds pick up. Derlin has also made certain that Colonial NewsNets asks about Vorne and the illegal organ "donation" trade in a pre-fight interview, further drawing attention to the illicit dealings. The bout soon begins, Raine versus Lobar. The fight is fierce, and as it goes on, it becomes obvious that Vorne and his backers are getting anxious over Lobar not falling, their scheme not working. While it pushes him to his limits, Lobar defeats the champion. Two weeks later, Derlin contacts Lobar, informing him that the New Republic has now suspended the Reuss Corporation's license to operate, and Vorne is on the run from the authorities and bounty hunters alike. The New Republic is taking over governing Reuss VII and intending to help bring the polluted world back to its agrarian roots. Mygo is heading up a relief effort for the Rust Rats, a cause to which Lobar has also donated his winnings from the match. Lobar signs numerous endorsement deals, even getting his name attached to the following year's luxury speedertruck from Zzip, now known as the '42-Aybock Ion." (To be continued below . . .)*

(Fists of Ion)*

*NOTE: This story is the basis for the excerpt from *Fists of Ion: Memoirs of a Champion Shockboxer*, entitled

Chapter VII: Hard Raine, that *Transgalactic Perspectus* runs to promote the book on 41:4:34. There is no indication in the story of when this takes place, other than that the New Republic exists, but I have spoken with the story's writer, Ed Erdelac, who says that the intent was for these events to be approximately one year before the timing of the "article" that frames it all. Note that the date on the speedertruck, '42, does not necessarily mean that this story is set in year 41 of this calendar, as vehicles tend to be released (in the real world at least) prior to the year they are named. (For instance, my Kia Rio is a 2013, yet I bought it in the first half of 2012.)

- *The New Republic finds itself in a military campaign for the world Milagro. The New Republic's Fourth Fleet spends three months facing off with Admiral Uther Kermen's Imperial forces. The campaign is finally won by the New Republic, thanks in no small part to Commander Luke Skywalker's X-wing tactics, prompting his promotion from Commander to General. The Star Destroyer captured during the campaign is renamed the Crynyd in honor of Arvel Crynyd, whose A-wing brought down the Executor at the Battle of Endor. Luke begins to take on the responsibilities of a New Republic general. Kermen, however, bombards Milagro from space, denying the New Republic some of its facilities. Kermen flees to Spirana, then launches a surprise attack on the Fourth Fleet that nearly captures Mon Mothma during a meeting with the Fourth Fleet leadership. Kermen's forces are beaten right back to Spirana.*

(conjecture based on *The Essential Chronology* and *The Essential Guide to Warfare*)

- *By this time, several holothrillers have been created about Luke Skywalker, Han Solo, and other Rebel heroes. These include, among others: Han Solo and the Pirates of Kessel; Han Solo and the Lair of the Space Slugs; Luke Skywalker and the Dragons of Tatooine; and Luke Skywalker and the Jedi's Revenge. The latter is actually a creation of Lord Cronal (AKA Blackhole AKA Lord Shadowspawn) to advance his own agenda.*

(conjecture based on *Luke Skywalker and the Shadows of Mindor*)

- *The New Republic faces a growing threat in the form of the so-called "Lord Shadowspawn." When an operation by Wedge Antilles' Rogue Squadron allows the New Republic to track some of Shadowspawn's TIE fighters back to their base, they discover that Shadowspawn is operating out of the highly unstable Taspan system, specifically Taspan I, also known as Mindor. A huge asteroid field of debris surrounds the planet, making insertion very dangerous, while the planet itself is volcanic. To make matters worse, the system, our heroes will discover, is heading toward a supernova, as stellar material falling into the local star continues to make it more and more unstable. Into this hellish situation comes the New Republic, seeking to take down Shadowspawn, led by the relatively new General Luke Skywalker. Luke leads the Rapid Response Task Force to Mindor, where they face natural obstacles, but it is not the debris that presents the first disaster. Shadowspawn sends a decoy shuttle, a flying bomb, to meet with Luke, only to explode a gravity bomb near Luke's flagship, Justice. The ship is destroyed, while Luke pilots what little is left intact into a crash landing on Mindor. He turns himself over to Shadowspawn to make face-to-face contact, while R2-D2 is left to be discovered and "salvaged" by a group of semi-local fighters, led by Aeona Cantor. Back on Coruscant, Leia Organa has a Force warning of Luke in danger. She, Han Solo, Chewbacca, and C-3PO slip away to Mindor aboard the Millennium Falcon, leaving in the middle of delicate negotiations with a group of Mandalorians. Thankfully, the negotiations still have the silver-tongued Lando Calrissian and Mandalore himself, Fenn Shysa, to carry on without them. As for Han and Leia, they are accompanied (without borders) by Rogue Squadron. On Mindor, Luke realizes that "Shadowspawn" is actually Blackhole, the former Emperor's Hand known as Lord Cronal. Shadowspawn seems to have created some sort of cult offshoot of the Empire that believes that Luke is the rightful heir to the throne of Emperor Palpatine. Shadowspawn's followers all believe that he is guiding them to helping Luke free himself of the New Republic's influence so that he can ascend to the Imperial throne and retake the galaxy. This is only partially true, however. Shadowspawn is a devotee of absolute annihilation, what he calls "the Dark." He wants to bring the galaxy into the Dark, and he intends to use a form of metalmassif (a mineral that he can manipulate with the Force and metalmassif implanted in his own body) and the Force (the Dark) to transfer his mind into Luke's body to rule the galaxy himself with his willing followers believing that he really is Luke. When Luke is brought before Shadowspawn, it is an impostor, who is there to have Luke cut him down and take over. Luke instead frees the impostor from a fan-shaped crown on his head, which is connected to metalmassif implants in his brain. This frees him*

from Shadowspawn's mind control (and does not kill him, even though there is a deadman switch in the helmet, since Luke hit him in such a way that it disabled the deadman switch). The fake Shadowspawn is revealed to be Nick Rostu, Clone Wars era fighter, who was captured in one of Shadowspawn's many raids to capture Force sensitives to be his mind-controlled Pawns. (In fact, the reason Aeona and her men are on Mindor is to save Nick, who seems to be both their real leader and Aeona's lover.) The two men are captured when Shadowspawn turns the metalmassif of the throne room itself against them. Luke is placed in a slab of metalmassif, where he is implanted with metalmassif, which should help Shadowspawn take over his body. Luke manages to escape with the help of the Force and Nick, but the Dark has infected his mind through the metalmassif, causing him to question his own actions, the fate of the galaxy, and whether any of his struggles have been worthwhile. Elsewhere, the Falcon crew encounters Aeona and her men in the search for Luke, but Aeona steals the Millennium Falcon, leaving them stuck on the surface within a series of caves with native creatures of energy who form bodies of metalmassif. They have been left to die at the creatures' hands. Above, Lando has arrived to save the day, bringing his own New Republic forces, supplemented by Mandalorians, thanks to a deal with the Mandalorian representative from the negotiations. Unfortunately, they are all now trapped, as gravity projectors from some of the asteroids have left them unable to jump to hyperspace, leaving them at the mercy of the star's destruction when it finally arrives soon . . . As a furious space battle rages between Lando's forces, alongside the remainder of Luke's task force, and Shadowspawn's forces, Luke and Nick battle their way into escaping Shadowspawn's base, even as Aeona is forced to crash land the Falcon under fire from Lando's forces (who have been told that it was stolen). Luke and Nick retake the landed Falcon, reuniting Nick with Aeona (and Luke with R2-D2) and forcing her to take them to save Han, Leia, Chewbacca, and C-3PO. They arrive in time to save everyone but Leia. Shadowspawn has sensed her connection to the Force and, thanks to probing Luke's mind, knows she is also a Skywalker. Shadowspawn has captured her in hopes of taking over her body as he would have taken over Luke. To make matters worse, Shadowspawn has put his consciousness into the body of Kar Vastor, former Haruun Kal warrior. Luke hunts for Leia, finally battling Kar. Rather than killing him, Luke uses the metalmassif in his own body to free Kar of Shadowspawn's control. This leaves Shadowspawn's mind inside his failing body in a nearby asteroid ship, from which he is viewing the situation. Even as the volcano base lifts off, revealing itself to be a large starship, the battle between Shadowspawn's forces and the New Republic and Mandalorians ends. Luke has encountered one of Shadowspawn's high-ranking troopers, Klick, who believes Shadowspawn's lies and accepts Luke as their rightful leader. Luke simply orders an end to the fighting. When Shadowspawn recognizes this, though, he uses the metalmassif in all of their bodies to leave them writhing in pain, attempting to force them all into further, mindless violence. Luke is forced to reach out through the Force (via Kar, who is connected to Shadowspawn, and through Shadowspawn's crown into his Pawns) to all of the metalmassif, drawing it out of their bodies (including his own). In doing so, though, he is activating the deadman switch, killing them all in what he will later consider an act of mass murder. As it stands, the day has been saved, but the star will still destroy them all. Luckily, R2-D2 is able to identify the source of the gravity wells that are keeping them from escaping, allowing them to get away before the system is destroyed. As for Shadowspawn, he has escaped, but his metalmassif also melts away, and many will believe that he has been killed by being released from his asteroid ship into hyperspace without any kind of protective shielding. Others will believe he is still out there (and evidence later suggests that this is true). As for Aeona and Nick, they will continue to hunt for Shadowspawn AKA Blackhole AKA Cronal. Less than a month later, Luke calls Nick's old friend Lorz Geptun and asks him to investigate Luke for war crimes, owing to the loss of life on Mindor. Geptun eventually submits his report, which makes Luke into a hero, rather than a villain. He believes that the New Republic needs heroes, and Luke, like it or not, is a hero, even though he has had to do some pretty harsh things in pursuit of the New Republic's ideals. Luke accepts this, and he will allow such material to be used for holodramas (such as the ones Geptun intends to sell) in order to perpetuate hope within the New Republic. Even still, a short time later, Luke resigns his commission as a general, due to the loss of life on Mindor.

(Luke Skywalker and the Shadows of Mindor)*

*NOTE: LSATSOM is based on events that were originally created for *The Essential Chronology*. The EC places these events at 5.5 ABY. The opening crawl of the novel places it at 4.5 ABY. Luke, however, is 24 in the novel, rather than 23, which contradicts the 4.5 ABY date. Other dates in the novel suggest a longer stretch than just six months, which lends credence to the 5.5 ABY date. In the end, Sue Rostoni informed me via the official *Star Wars* website's forums that the official date for LSATSOM is now listed as 5.1 ABY, apparently a compromise between the internal crawl date and the EC's date. That places it 0.1 years after the beginning of *The Glove of Darth Vader*, so this must be very, very soon after *Prophets of the Dark Side*.

- A new villain emerges to threaten the stability of the infant New Republic, *Atha Prime*. *Atha Prime*--genetics master, ruler of the dark worlds, and architect of the Clone Wars who exiled in a remote part of the galaxy by Emperor Palpatine decades ago--has long since been freed by his death. *Prime* harnesses the power of cloning technology and builds an army of evil Clone Warriors, intended to replace stormtroopers as regular infantrymen. Armed with his personal ship, the *Apex Invader*--which incorporated into his larger flagship, the double-decker *Star Destroyer Annihilator*--and his army of combat clones, decimate Rebel outposts in their attempt to crush the Alliance forever. Luke Skywalker, further developing his skills, constructs a second lightsaber, with a red blade, and also purchases a HP-38 landspeeder. The New Republic is caught off-guard by this, and barely has time to modify ships to fight *Prime*. As he moves to attack Tatooine, the New Republic quickly puts into production the new land-based *Desert Speeder*. *Snowspeeders* are reconfigured for combat on desert worlds, and the *X-wing* is modified for a tandem design to become more efficient: pilot and gunner duties became separate. The *Millennium Falcon* is equipped with a landing pod. And a new ground vehicle is made--the *Rebel SRV-1* (Scout and Retrieval Vehicle), designed as a troop carrier that deployed and retrieved personnel from a combat zone, and could carry a damaged *X-wing* or *snowspeeder* from the battleground. Han Solo and Luke fight with the New Republic at Tatooine, Luke's being more personal, and become allies with the *Mongo Beefhead Tribesmen*: nearly extinct, unusual native humanoids with red skin and flat, tentacled heads. With their help, Luke, Han, and the Rebels gain an upper hand in the battles on Tatooine. Ultimately, *Atha Prime* and his forces are defeated by the growing, maturing New Republic.*

(The Saga of Atha Prime)*

*NOTE: Don't remember this one? Don't be surprised. This summary is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The most famous of these stories is *Lightsider*, of course, but *The Saga of Atha Prime* is among them as well. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.

- Major Breslin Drake discovers that much of the work setting up the Archive system, an intelligence gathering network for the Alliance, has been compromised by a traitor known only as the *Wraith*. When officials refuse to expend the resources to hunt down this traitor, Drake resigns his commission and hunts for the man on his own in the Kathol Sector.
(conjecture based on *The DarkStryder Campaign: Crisis*)
- Governor Beltane of Balmorra declares his world neutral, a change from Imperial as it had been.
(conjecture based on *The Essential Guide to Planets and Moons*)
- Drolen Antig returns to illegal activities, this time taking a job from Kuat Drive Yards to steal special gyroscopic stabilizers that are used in B-wing manufacture, in order to let KDY begin their own models based on the same technology.
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #10)
- Brahle Logris escapes from a prison on Tamazall.
(conjecture based on *Galaxy Guide 11: Criminal Organizations*)
- The New Republic is established, with Mon Mothma as president.
(conjecture based on *Heir to the Empire*)
- Tycho Celchu is sent on an intelligence-gathering mission but ends up imprisoned aboard at Lusankya, where Ysanne Isard begins to brainwash him.
(conjecture based on *Rogue Squadron*)
- An industrial disaster and volcanic activity convert Torize's fragile atmosphere into Type II

atmosphere.

(conjecture based on *The DarkStryder Campaign*)

- Captain Obigon, commanding officer aboard the pirate Corellian Gunship Null Space, has his ship stolen from him – ironically, by the Empire. The Empire, hungry for ships, used Zero-G stormtroopers to capture the Null Space. Rather than have his ship shot out from under him, or have his crew killed in a desperate bid to escape, Obigon surrendered his vessel. His fate remains unknown. Obigon was served by crew - members such as Meekeef and H'Krav.

(conjecture based on *Heir to the Empire Sourcebook* via *TimeTales*, verbatim)

- Corran Horn infiltrates the Imperial government of Garqi under an assumed identity, and becomes a trusted aide of the Imperial Prefect, Mosh Barris.

(conjecture based on *Rogue Squadron* via *TimeTales*, verbatim)

- Riggins Delahrg was the Imperial Governor of the planet Tallaso during the Galactic Civil War, and was known as the consummate conman. He enjoyed the good life on Tallaso, but was always a big fish in a little pond. Following the Battle of Endor, the Empire forgot about Tallaso, and Delahrg was overthrown in a coup d'état. He fled to the planet Vandron, where he bluffed his way into a position on the planetary government. That government crumbled, and Delahrg was once again without a job. However, he found steady work as a politician-for-hire, selling his verbal skills and knowledge of Imperial politics to the highest bidder.

(conjecture based on *Heroes and Rogues* via *TimeTales*, verbatim)

- Boba Fett's current Bureau of Ships and Services arms load-out permit for Slave I expires. (Exact date on document: 40:8:6)

(conjecture based on *The Bounty Hunter Code: From the Files of Boba Fett*)

- On Ruusan, Dark Jedi Jerec's Dark Jedi group (Sariss, Gorc, Pic, Maw, Boc, and Yun), capture Jedi Knight Qu Rahn, Duno Dree, Nij Por Ral and Rolanda Gron. They are taken before Jerec aboard the Vengeance and interrogated. All but Rahn are murdered. Jerec then pulls the location of information about the Valley of the Jedi from Rahn's mind and orders his death. Rahn steals a lightsaber and manages to sever Maw's lower body before Jerec paralyzes him and murders him. (Maw, incidentally, survives. He receives a sort of repulsorlift for his lower body and begins practicing lightsaber combat techniques originally developed by the airborne Majestrix of Skye). Jerec now knows what Morgan Katarn (who is years dead) is the key to finding the Valley. On Nar Shaddaa, Kyle Katarn has gone to 8t88 for information about who killed his father and learns that it was Jerec who ordered his death. 8t88 then produces a disk from Morgan Katarn's farm, and orders Kyle to tell him what is on it. Kyle refuses and is attacked. He manages to catch up to 8t88 and blast his arm off. 8t88 escapes, but Kyle manages to recover the disk and makes his way back to the New Republic fleet with Jan Ors. Recovering aboard the *Mercy*, Kyle receives a vision from Rahn who tells him to seek the valley and become a Jedi. Jan Ors convinces Mon Mothma to allow Kyle to continue his search for his father's killer and Kyle sets off for Sulon, with Jan keeping an eye on him. Kyle makes it to his father's farm just as the Dark Jedi leave with the map to the Valley of the Jedi that was carved into the ceiling of one of the house's rooms. Kyle then finds Wee Gee, his droid, and plays the disk. It is a message from his father telling him to seek out the Valley of the Jedi. He then receives Rahn's lightsaber (Rahn had Yoda's with him when captured, not his own) from a compartment in Wee Gee. Kyle heads for Barons Hed to catch the Jedi and the map, only to see it destroyed (after 8t88 has recorded it in his memory) by Yun. He duels Yun and wins, letting the young Dark Jedi live. As Kyle heads for 8t88's ship, 8t88 sends the map information to Jerec, who sets out for Ruusan. 8t88 meets with Gorc and Pic who are to pay him for his services. Instead, they deactivate him and sever his head. Kyle finally arrives and must battle the two Brothers of the Sith, as they are known, narrowly winning. He recovers the head and the map. He then finds Luke Skywalker there to check up on him, and realizes that Jan had been sent to spy on him. He forgives her, of course, as they become closer still. Jerec arrives at Ruusan and begins his search for the Valley of the Jedi. Kyle Katarn returns with Luke to the New Republic fleet where he helps defend the *New Hope* from an attack by Captain Purdy M. Trico's Imperial forces. The ship is saved, and Kyle is allowed to go to Ruusan and continue his quest. Kyle arrives and finds a tower being built by Jerec as a base of operations. He works his way to the top where he must battle Maw. Upon killing Maw out of revenge for his father's death, he is approached

by Jerec, who is holding Jan hostage. He refuses to kill Jan and turn to the Dark Side. Jerec attacks him with the Force and Kyle must race to his ship as the ship he had docked with is plummeting to the ground. He makes it to the Moldy Crow and escapes, only to crash on the planet after damaging a wing. He is captured by the Dark Jedi. Boc destroys Kyle's green lightsaber (that belonged to Rahn) as Sariss prepares to kill him while he is barely conscious. The spirit of Rahn moves Yun to block her killing blow, leading to his own death. Kyle then takes up Yun's yellow lightsaber, making it his own, and defeats Sariss. Kyle then makes his way to the Valley of the Jedi's heart, where Jerec is beginning to harness its power. There he finds and rescues Jan, but is attacked by Boc. After killing Boc in self-defense, Kyle is knocked flat as Jerec emerges for battle. The two duel and Kyle disarms Jerec. Jerec orders him to strike him down and turn to the Dark Side, but Kyle, knowing that killing in any way but self-defense is wrong, gives Jerec his lightsaber back and kills Jerec defending himself. As Jerec dies, Kyle frees the souls trapped in the Valley's heart. As he and Jan prepare to leave, Kyle carves a statue of Rahn and Morgan into the Valley's stone protrusions and gives thanks to both men for their wisdom and guidance. After saying a final goodbye to his father, Kyle, along with Jan, heads away from Ruusan.

(Jedi Knight, Rebel Agent, and Jedi Knight)*

***NOTE:** Since the books and the game intertwine so much, it seems only fair to list this series of events as one multi-cited entry. Also, please note that the reason that there are two listings here for something called "*Jedi Knight*" is due to there being a video game (*Jedi Knight: Dark Forces II*) and a graphic novel (*Dark Forces: Jedi Knight*) of the same name. The latter is one of the two adaptations (with *Rebel Agent*) of the former.

- After Kyle Katarn's victory over Jerec, Luke Skywalker offers to train him in the ways of the Force. Kyle declines. Instead, he joins the New Republic military officially. By the time of the resurrected Emperor's campaign against the New Republic, he will have reached the rank of captain.

(conjecture based on *The Essential Chronology* and *The New Essential Guide to Characters*)

- After Kyle Katarn's victory over Jerec, Wee Gee joins a maintenance team serving the New Republic fleet.

(conjecture based on *The New Essential Guide to Droids*)

- Approximately 18 months after the Battle of Endor, the MC80B Mon Calamari star cruiser Mon Remonda is launched.

(conjecture based on *The New Essential Guide to Vehicles and Vessels*)

- Han Solo and Leia Organa, knowing that their marriage is on shaky legal grounds, since it was disrupted by an Imperial attack, decide that they aren't yet ready for all it entails (Leia still has some issues about Anakin Skywalker to deal with and so forth), so they effectively annul the marriage. They'll give it more time before taking such a drastic step. Meanwhile, the last events of the Trioculus era are wrapped up beneath the surface of Yavin IV, when the false Supreme Prophet Kadann uses Triclops (via his mind-control implant) to escape from the Lost City of the Jedi, only to be found and killed by Grand Admiral Makati and the real Kadann's former student Azrakel, who follow-up this assassination by wiping out the remainder of the false Prophets of the Dark Side who were so involved in the Trioculus era's affairs. Now, only the true Prophets remain, and they continue their seclusion . . . *

(conjecture based on *Who's Who: Imperial Grand Admirals* and explanations given by LucasBooks editors and *Jedi Prince* authors Paul and Hollace Davids)*

***NOTE:** This explanation is now the officially accepted reason for why Han and Leia appear to be married in *Prophets of the Dark Side*, but are really married after *Courtship of Princess Leia*. The information is regarding an unpublished seventh book in the Davids' series, but since no other explanation was forthcoming, the editors seem to have chosen to go by this planned event as the official answer to the "two weddings" conundrum, even if the rest of the seventh book's story was never released. The events in this explanation are split into two segments for timelining purposes, as *Rebel Agent* actually refers to Han and Leia as being married, which is now considered true to the events of the *Jedi Prince* series, rather than an error. See the first part of this explanation just after the events of *Prophets of the Dark Side* above.

- Sometime after Azrakel wipes out the false Prophets of the Dark Side, a tip from a mysterious source (likely Lumiya) informs him of the real Prophets of the Dark Side hiding out on Bosthirda. Armed with a double-bladed lightsaber and Darth Vader's gauntlet, Azrakel attacks the Prophets on Bosthirda, killing most of them, including Supreme Prophet Kadann. Azrakel is killed by the remaining Prophets, but, shortly thereafter, Lumiya and Carnor Jax arrive and

finish the job, wiping out the last of the Prophets.

(conjecture based on *Evil Never Dies: The Sith Dynasties*)

- *Approximately 1.5 years after the Battle of Endor, Wedge Antilles again reaches the rank of commander. At the same time, Rogue Squadron is temporarily decommissioned, and Wedge goes on a publicity tour. The tour will last nearly a year, before he is able to return and rebuild Rogue Squadron.*

(conjecture based on *The New Essential Guide to Characters*)

- *Imperial Lieutenant Wiin Barezz begins serving as the spaceport officer on Ord Mantell.*
(conjecture based on *The Essential Guide to Alien Species* via *TimeTales*, abridged)
- *Oorp, a bland, albeit healthy, liquid food supplement is developed for pregnant women.*
(conjecture based on *Rebirth* via *TimeTales*, abridged)
- *Boba Fett is called to a meeting with Assembler Balancesheet, who offers coordinates for Tel Trevura (whom Fett believed dead, but who apparently stole a ship and has thus far eluded capture), in return for information about the background of Fett's old, now-deceased "colleague," D'harhan. Fett agrees and fills him in on what he knows, which is more than most, since Fett was present when D'harhan was changed into a cyborg. (To be continued below . . .)*

(The Essential Guide to Warfare)

- *Having returned to a corporeal body in that of a clone, Palpatine makes entries into the Telos Holocron, including a discussion on Sith-influenced worlds and how one should select a Sith apprentice. (To be continued below . . .)*

(Jedi vs. Sith: The Essential Guide to the Force)

- *Boba Fett's ship's operating license from the Bureau of Ships and Services (BoSS) for Slave I, which was registered out of Botajef five year ago, expires (and is, presumably, renewed). The same is the case for his "Captain's Accredited License." (Exact date on document: 41:1:13)*

(conjecture based on *The Bounty Hunter Code: From the Files of Boba Fett*)

Jedi Prince (youth novel series: Paul Davids & Hollace Davids)

The Glove of Darth Vader (youth novel: Paul Davids & Hollace Davids)

The Adventure Continues . . .
Droids on a Mission
Lightning Power of the Dark Side
The Seven Words of Trioculus
Endangered Whaladons
Captain Dunwell's Discovery
Ten Minutes to Self-Destruct
The Captain's Reward

The Lost City of the Jedi (youth novel: Paul Davids & Hollace Davids)

The Adventure Continues . . .
The Bomb and the Dream
Ken's Secret Journey
Flying with the Force
The Dark Blessing
A Path of Fire
A Healer's Secret
The Secret Code of Obi-Wan Kenobi

Zorba the Hutt's Revenge (youth novel: Paul Davids & Hollace Davids)

The Adventure Continues . . .
The Droidfest of Tatooine
The Return of Zorba
Han Solo's Housewarming Party
A Friendly Game of Sabacc
Trioculus' Factory Barge
Tale of Two Captives
The Battle for Princess Leia
Revenge at Last!

Mission from Mount Yoda (youth novel: Paul Davids & Hollace Davids)

The Adventure Continues . . .
 Dark Prophecies
 The Dragon Pack on Yoda's Back
 The Scheme of the Grand Moffs
 The Golden Crown
 Destination Duro
 Near the Valley of Royalty
 The Search for the Secret Cavern
 The Imperial Attack

Queen of the Empire (youth novel: Paul Davids & Hollace Davids)

The Adventure Continues . . .
 Project Decoy
 Rockslide on Chad
 Han Solo's Big Plans
 Hologram Fun World
 The Disappearance
 The Mofference
 Trioculus Restored
 The Imperial Wedding

Prophets of the Dark Side (youth novel: Paul Davids & Hollace Davids)

The Adventure Continues . . .
 The Final Hour
 Return to the Lost City
 A Time for Feasting
 The Trial of the Grand Moffs
 Web of Disaster
 Ken's Destiny
 The Red Carpet

Shadows of Obi-Wan (canceled youth novel: Paul Davids & Hollace Davids)*

"Jedi Prince, Book VIII" (canceled youth novel: Paul Davids & Hollace Davids)*

"Jedi Prince, Book IX" (canceled youth novel: Paul Davids & Hollace Davids)*

***NOTE:** The latter three titles here never came to exist. They were a planned third trilogy in the *Jedi Prince* series. We know that one of the book titles was to be *Shadows of Obi-Wan*, though it's unknown whether it was actually the seventh book (as opposed to eighth or ninth). We also know, according to Paul Davids, that the seventh book would have shown the interruption of Han and Leia's marriage from the end of *Prophets of the Dark Side*. I have included it here as a form of historical curiosity.

Marooned (SWT22 short story: Lucas Marangon)

Marooned (SWT22 short story: Lucas Marangon)

Fists of Ion [flashback] (SWH short story: Ed Erdelac)

Fists of Ion [flashback] (SWH short story: Ed Erdelac)

Luke Skywalker and the Shadows of Mindor (novel: Matthew Stover)

Luke Skywalker and the Shadows of Mindor (novel: Matthew Stover)

Chapters 1 – 18*

Briefing*

Debriefing*

***NOTE:** In the novel, the Briefing is a prologue, while the Debriefing is an epilogue. Given that both are Luke dealing with Geptun regarding the investigation into Mindor, they technically both take place after the 18 regular chapters. One would not actually read them this way, though.

The Saga of Atha Prime (canceled storyline: Unknown)*

The Saga of Atha Prime (canceled storyline: Unknown)*

***NOTE:** This story never came to exist. Consider it historical curiosity.

Dark Forces Trilogy [continued] (graphic novel trilogy: William C. Dietz)

Rebel Agent [continued] (graphic novel: William C. Dietz)

Chapter 2

Dark Forces Audio Dramatizations [continued] (audio drama series: John Whitman)

Rebel Agent [continued] (audio drama: John Whitman)

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Jedi Knight (video game: Justin Chin)

Uninitiated

A Jedi's Destiny

Dark Forces Trilogy [continued] (graphic novel trilogy: William C. Dietz)

Rebel Agent [continued] (graphic novel: William C. Dietz)

Chapter 3

Dark Forces Audio Dramatizations [continued] (audio drama series: John Whitman)

Rebel Agent [continued] (audio drama: John Whitman)

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Jedi Knight [continued] (video game: Justin Chin)

Uninitiated [continued]

8t88's Double Cross

Double-Cross on Nar Shaddaa

8t88's Escape

The Lost Disk

Kyle Katarn's Tale [continued] (miniatures game: Abel Pena)

Kyle Katarn's Tale [continued] (miniatures game: Abel Pena)

Mission 4

Dark Forces Trilogy [continued] (graphic novel trilogy: William C. Dietz)

Rebel Agent [continued] (graphic novel: William C. Dietz)

Chapter 4

Dark Forces Audio Dramatizations [continued] (audio drama series: John Whitman)

Rebel Agent [continued] (audio drama: John Whitman)

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Jedi Knight [continued] (video game: Justin Chin)

Uninitiated [continued]

The Vision

Dark Forces Trilogy [continued] (graphic novel trilogy: William C. Dietz)

Rebel Agent [continued] (graphic novel: William C. Dietz)

Chapter 5

Dark Forces Audio Dramatizations [continued] (audio drama series: John Whitman)

Rebel Agent [continued] (audio drama: John Whitman)

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Jedi Knight [continued] (video game: Justin Chin)

Uninitiated [continued]

The Return Home to Sulon

A Father's Message

Initiate

The Jedi's Lightsaber

Dark Forces Trilogy [continued] (graphic novel trilogy: William C. Dietz)

Rebel Agent [continued] (graphic novel: William C. Dietz)

Chapter 6

Dark Forces Audio Dramatizations [continued] (audio drama series: John Whitman)

Rebel Agent [continued] (audio drama: John Whitman)

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Jedi Knight [continued] (video game: Justin Chin)

- Initiate [continued]
 - Barons Hed
 - Barons Hed--The Fallen City
 - Into the Dark Palace
- Learner
 - Yun's Attack
 - Yun--The Dark Youth
 - A Second Chance
 - Palace Escape
- Dark Forces Trilogy [continued] (graphic novel trilogy: William C. Dietz)**
- Rebel Agent [continued] (graphic novel: William C. Dietz)
 - Chapter 7
- Dark Forces Audio Dramatizations [continued] (audio drama series: John Whitman)**
- Rebel Agent [continued] (audio drama: John Whitman)
- The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)**
- Jedi Knight [continued] (video game: Justin Chin)
 - Apprentice
 - 8t88's Payment
 - Fuel Station Launch
 - Cargo Ship Launch
 - 8t88's Reward
 - Journeyman
 - Brothers of the Sith
 - The Brothers of the Sith
 - Escape with the Map
 - Charge
 - Passage to the Lost Planet
 - "Sulon" Section
- Dark Forces Trilogy [continued] (graphic novel trilogy: William C. Dietz)**
- Jedi Knight (graphic novel: William C. Dietz)
 - Chapters 1 – 5*
- *NOTE: One may notice that in Chapter 2 of the *Jedi Knight* graphic novel, Leia Organa is referred to as "Leia Organa Solo." This is obviously a mistake on the part of the writer, as the *Jedi Knight: Dark Forces II* storyline takes place about one year or so after *Return of the Jedi*, before Han and Leia are married . . . about 3 years before, to be exact. Then again, one could say that this was an error due to the events of the *Jedi Prince* series as well, since we never got to see the events in the seventh book that supposedly interrupted Han and Leia's early marriage.
- Dark Forces Audio Dramatizations [continued] (audio drama series: John Whitman)**
- Jedi Knight (audio drama: John Whitman)
- The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)**
- Jedi Knight [continued] (video game: Justin Chin)
 - Charge [continued]
 - Passage to the Lost Planet [continued]
 - "Ruusan" Section
 - The Lost Planet of the Jedi
 - Maw' Revenge
 - Maw--The Revenge
 - The Path of the Jedi
 - True to the Light Side
 - Disciple
 - The Lightside
 - The Falling Ship
- Dark Forces Trilogy [continued] (graphic novel trilogy: William C. Dietz)**

Jedi Knight (graphic novel: William C. Dietz)

Chapter 6

Dark Forces Audio Dramatizations [continued] (audio drama series: John Whitman)

Jedi Knight [continued] (audio drama: John Whitman)

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Jedi Knight [continued] (video game: Justin Chin)

True to the Light Side [continued]

Disciple [continued]

Sariss' Attack

Sariss--Jedi Battleground

Jedi Master

The Trespass

The Valley Tower Ascent

Power of the Valley

Descent into the Valley

Jedi Lord

The Valley of the Jedi

Boc's Surprise

Boc--The Crude

Jerec: The Force Within

Jerec--The Force Within

A Jedi's Last Challenge

Kyle Katarn's Tale [continued] (miniatures game: Abel Pena)

Kyle Katarn's Tale [continued] (miniatures game: Abel Pena)

Mission 5

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

Decline of the Republic

D'harhan and the Cyborg Warriors

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

The Sith [continued]

Gatekeeper of the Telos Holocron [continued]

Sith Worlds

On Selecting Apprentices

6 - 6.5 ABY

- *Kaye Galfridian is born on Artorias to King Caled Galfridian and his wife.*
(conjecture based on *Rescues*)
- *Protas is born on the planet Anobis.*
(conjecture based on *Return to Ord Mantell* via *TimeTales*, verbatim)
- *Sinker is born.*
(conjecture based on *Survivor's Quest*)
- *Castin Donn leaves his code slicing job in the New Republic fleet and enters Starfighter Command to train as a pilot.*
(conjecture based on *Iron Fist*)
- *Luke Skywalker begins searching for Jedi artifacts.*
(conjecture based on *The Courtship of Princess Leia*)
- *Keleman Ciro is transferred to Page's Commandos.*
(conjecture based on *The DarkStryder Campaign*)
- *Lowen Chase, a New Republic pilot, is captured by Moff Kentor Sarne.*
(conjecture based on *The DarkStryder Campaign: The Kathol Rift—"Harm's Way"*)

- A new form of starship fuel pump is introduced for use on X-Wings designated the T65-AFP.
(conjecture based on *Rogue Squadron* via *TimeTales*, verbatim)
- BlasTech releases the A280-K blaster rifle.
(conjecture based on *The DarkStryder Campaign* via *TimeTales*, paraphrased)
- Guerrilla warfare is carried out on Brolsam between the Fefze (and other rebels) and the Imperial forces on the world.
(conjecture based on *The DarkStryder Campaign* via *TimeTales*, paraphrased)
- Around this time, "Nina" (later "Nina Galfridian") becomes a slave to the criminal Dowron.
(conjecture based on *Rescues*)
- The Bothan Runaway Gambit, a Bothan starfighter evasion maneuver, is developed.
(conjecture based on *Star by Star* via *TimeTales*, abridged)
- The Salespeak 7 droid is released, allowing for immediate translation of Shyriiwook into Basic.
(conjecture based on *Galaxy Phrase Book and Travel Guide*)
- By this time, viruses spreading from the Neimoidian homeworld of Neimoidia cause that planet to be quarantined. For how long this has been in effect is unknown.
(conjecture based on *Galaxy Phrase Book and Travel Guide*)
- The so-called "last" Grand Admiral, Grant, defects to the New Republic on conditions of immunity. He retires to Rathalay, and the New Republic assumes all of the Grand Admirals have been accounted for. (For the record: Demetrius Zaarin was killed by Thrawn; Peccati Syn was killed aboard his flagship during Kashyyyk's liberation; Josef Grunger and Danetta Pitta became rival warlords and destroyed each other; Miltin Takel was executed by Trioculus; Ishin-II-Raz committed suicide; Afsheen Makati was killed after the Trioculus affair; Nial Declann died aboard the second Death Star; Osvald Teshik was executed for war crimes; and Martio Batch was assassinated by his second in command before the XO joined Warlord Blitzter Harrsk's forces.)*

(conjecture based on *The Essential Chronology* and *Who's Who: Imperial Grand Admirals*)*

***NOTE:** Trioculus is mentioned again. See the note far above at 5 ABY.

- Zsinj starts bribing a Kuat Drive Yards colonel in charge of SSD Razor's Kiss landing parties to help bypass the Yards' defenses of the ship.
(conjecture based on *Iron Fist* via *TimeTales*, verbatim)
- Imperial Captain Zurel Darillian visits his home on Coruscant for the last time.
(conjecture based on *Wraith Squadron* via *TimeTales*, verbatim)
- The Night Caller, a Corellian Corvette under command of Warlord Zsinj, visits Ession in the Lucaya sector.
(conjecture based on *Wraith Squadron* via *TimeTales*, verbatim)
- The YV-929 line from Corellian Engineering Corporation finally enters full production.
(conjecture based on *A Legacy of Starships*)
- Hutts of the Vermilic Clan act in violation to the provision that Hutt counselors cannot be held accountable for the actions of people seeking to use them against their employers. Due to this violation, the other clans refuse to trade with them for three months, effectually driving them down the economic food chain.
(conjecture based on *Hutt and Seek*)
- Fenig Nabon takes the con artist/Hutt counselor Ghista Dogder as her partner, the same way she had been taken in by Jett Nabon years before. The two had previously had various run-ins, and they had even been instrumental in finding the Myrkr base for Talon Karrde. Now, they are officially partners.
(conjecture based on *Hutt and Seek* and *A Credit for Your Thoughts*)
- Colonel Heget and his subordinate, Major Danthe, leave Heget's original command due to infighting between two moffs over his services and head to the Kathol Sector. Heget is not at all amused to find Moff Kentor Sarne becoming just as warlord-like as those he had just left, so he does not enter Sarne's orbit, thus making him undesirable by Sarne. Sarne assigns them to a depot on Shintel, where, although it is a backwater world, Heget makes it his mission to whip the forces on the world into shape.

- (conjecture based on *The DarkStryder Campaign: Shintel Downtime*)
- *Data-Link Industries produces holographic recording devices.*
(conjecture based on *Gundark's Fantastic Technology: Personal Gear* via *TimeTales*, paraphrased)
- *Merr-Sonn produces the Quickfire-4 holdout blaster.*
(conjecture based on *Gundark's Fantastic Technology: Personal Gear* via *TimeTales*, paraphrased)
- *Golog-Bertum produces the Apex Incisor anti-vehicular missile.*
(conjecture based on *Gundark's Fantastic Technology: Personal Gear* via *TimeTales*, paraphrased)
- *Corellian Engineering Corporation releases the Corellian Buccaneer corvette.*
(conjecture based on *The Official Star Wars Adventure Journal* #3 via *TimeTales*, paraphrased)
- *Bounty hunter and mercenary Forig Thull makes a name for himself in the Outer Rim Territories.*
(conjecture based on *The Official Star Wars Adventure Journal* #3 via *TimeTales*, paraphrased)
- *Kurtough produces the Galax Viper Volley Gun.*
(conjecture based on *The Official Star Wars Adventure Journal* #3 via *TimeTales*, paraphrased)
- *Admiral Gial Ackbar sends a message to his niece Jesmin Ackbar regarding how to put aside old wrongs and work alongside those who were once enemies. He makes an example of the case of Juno Eclipse during the Rebellion. The interview will later be included in Ackbar: Wartime Correspondence, Vol. 8. (To be continued below . . .)*
(**The Essential Guide to Warfare**)
- *On Fluwhaka, Jodo Kast takes down Nosstrick, whom Dengar had also been after. When Dengar and Kast meet, both let the other live, but Dengar sends a message to Boba Fett, telling him where the Fett-impersonator was last seen. On N'ildwab, Fett takes down a fake Sith Lord, then acts on the information Dengar gave him. Fett, bandaged from head to toe both to conceal his identity and cover his sarlacc-inflicted wounds, goes to Paquallis III under the alias Sava Brec Madal to have Cas Ennyl Yllek of the House of Benelex hire Jodo Kast for him. He and Dengar then go to Nal Hutta to await Kast's arrival. When Kast arrives, Fett battles him and wins handily. Upon removing Kast's helmet, he learns that Kast is not Tobbi Dala or Fenn Shysa, but simply someone who has never actually earned his reputation. Fett takes Kast's armor and he and Dengar leave, as Kast dies in an explosion set by Fett.*
(**Boba Fett: Twin Engines of Destruction**)
- *Ebenn Q3 Baobab of the Baobab Archives publishes the Galaxy Phrase Book and Travel Guide.*
(**Galaxy Phrase Book and Travel Guide**)
- *A New Republic force makes a supply run to Cadinth, where they must hold off raiders to get their supplies safely. On guard duty, Brin Stiels notices a glint of metal, which turns out to be an attacking wave of new Imperial battle droids. Before he can sound an effective alarm, the Imperials are upon them, using new Sniper Airspeeder prototypes. The New Republic and Imperial forces clash . . . The results of this battle are unknown (though, arguably, the New Republic is presumed to win in most RPG scenarios).*
(**The Battle of Cadinth**)
- *Boba Fett returns to Tatooine aboard Slave II and destroys the sarlacc.*
(**A Barve Like That: The Tale of Boba Fett**)
- *Transgalactic Perspectus releases an excerpt (Chapter VI: Hard Raine) from the forthcoming autobiography of Lobar Aybock, Fists of Ion: Memoirs of a Champion Shockboxer. At this point, Lobar is considered a contender for the Pangalactic Championship a year from now. (Exact date: 41:4:34)*
(**Fists of Ion**)
- *Aboard the One Two Many, young ship's boy Janzel Helot is excited to have been given a book by a "big bug" in Injopan High Port, only for shipmate (and experienced crewman)*

Shandy Fanaso to reveal that it isn't a book. It is a religious tract of Gactimus. He reveals to Janzel the story of how Shandy himself encountered the religion.

(Deader Than a Triton Moon)

- New Republic Supreme Commander of Ordinance and Supply, Ral-Rai Muvnc sends a team of New Republic representatives to Kaal to negotiate with the neutral planet's Tirgee Benyalle for use of the world's lush oceans. They arrive for the negotiations and notice two Star Destroyers in orbit. The first is the Belligerent, belonging to Admiral Kermen, the Imperial representative. The second is the Prentioch, belonging to Moff Prentioch, an Imperial-turned-warlord of the region. The representatives mill around in the casino after meeting Benyalle. Kermen seems to be plotting something, while Prentioch is seen speaking with bounty hunters. Another negotiator is there, named Syndic Pandis Hart, saying he is from the Sif-Uwana Council. He is heard speaking to his associate, Quelev Tapper, and seems more interested in just getting rights to harvest in the Unis Islands, leaving the rest for everyone else. Little do the representatives know that Hart is actually Talon Karrde, who is searching for the downed Emperor's Shadow, which bears cloaking technology. The New Republic team is attacked by bounty hunters, but survive, knowing that Prentioch is wanting to use forceful means to retain control of negotiations. Later, the sail barge for the negotiations launches, but during negotiations, Kermen draws a blaster and reveals that his people have taken over the sail barge. He plans to take the contract by force and exploit the world like the planet's old Imperial ruler should have done. Sendir, Benyalle's bodyguard, sides with Kermen. The Star Destroyers in orbit attack each other, as Prentioch's forces attack Kermen's aboard the sail barge. The New Republic team, along with Karrde, head for the Unis Islands, where Karrde, unable to retrieve the Emperor's Shadow, has ordered the ship destroyed. Upon arriving, they escape aboard Karrde's submersible. By the time the group returns to Kaal's spaceport, the Imperials and former Imperials have reached a stalemate. Benyalle awards the New Republic the contract for saving her life. As for Karrde, he's off to find other way to make a profit.

(The Kaal Connection)

- On Garqi, Corran Horn hides out. He had planned to receive a shipment of torpedoes for his X-wing from Captain Lai Nootka, but Rebel activities on the planet have landed Nootka in jail. Prefect Mosh Berris is soon to receive an appraisal visit from Kirtan Loor, and thus need to make a good impression. He captures and interrogates a young Rebel (who had been hunting for Corran after seeing his X-wing) named Dynba Tesc and intends to execute her publicly to flush out the other Rebels. Is intent is, if the Rebels are flushed out, to let her escape with them on a predetermined ship and then destroy the ship. The "escape" would be orchestrated by his aide. It turns out that the aide is none other than Corran himself. He continues with the plan, but instead of allowing the ship to be destroyed, he uses his X-wing to save them. His testimony to the effect that Berris allowed them to escape lands Berris in jail. Corran then knows what he should do--join the New Republic, perhaps as a pilot . . . perhaps even in Rogue Squadron.

(Missed Chance)

- The spirit of Jedi Master Echuu Shen-Jon warns Leia Organa of great danger. The pieces of the Vor'Na'Tu are now on the Imperial colony world of Hanoon (formerly Geddes). With the help of Luke Skywalker, they are able to find the pieces of the artifact and bring them together, then they use the asteroid's terraforming processor against the Imperials. The colony is liberated and the Vor'Na'Tu is taken by Luke to be destroyed. Its threat is over.

(Galactic Battlegrounds)

- Tosh, the Rancor herd leader of the Singing Mountain Clan's Rancors on Dathomir provides an account that has been passed down for generations about the Rancors and their relationship with the Witches of Dathomir and the Nightsisters. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Origins of Rebellion

War Portrait: Juno Eclipse

Boba Fett Omnibus [continued] (comic series: John Wagner & Mike Kennedy & Ron Marz)

& Thomas Andrews & Andy Mangels)

The Bounty Hunters [continued] (comic series: Tim Truman & Mark Schultz & Randy Stradley & Andy Mangels)

Boba Fett--Twin Engines of Destruction (comic: Andy Mangels)

Twin Engines of Destruction (comic: Andy Mangels)

Galaxy Phrase Book and Travel Guide (novel: Ben Burtt)

Galaxy Phrase Book and Travel Guide (novel: Ben Burtt)

Galactic Battlegrounds [continued] (video game: LucasArts)

Galactic Battlegrounds [continued] (video game: LucasArts)

Leia Organa Campaign [continued]

The Battle of Cadinth (SWG2 short story: Bill Smith)

The Battle of Cadinth (SWG2 short story: Bill Smith)

The Tales of Boba Fett [continued] (TOTBH/TFJP short stories: Daniel Keys Moran & J. D. Montgomery)

A Barve Like That: The Tale of Boba Fett [continued] (TFJP short story: J. D. Montgomery)

Fists of Ion [continued] (SWH short story: Ed Erdelac)

Fists of Ion [continued] (SWH short story: Ed Erdelac)

Deader Than a Triton Moon [continued] (SWH short story: Jason Fry)

Deader Than a Triton Moon [continued] (SWH short story: Jason Fry)

The Kaal Connection [continued] (AJ7 short story: Peter Schweighofer & Timothy Zahn)

The Kaal Connection [continued] (AJ7 short story: Peter Schweighofer & Timothy Zahn)

Casinos of Kaal

Welcome to the Grand Imperial

Admiral Kirmen

Moff Prentioch

Syndic Pandis Hart

Benyalle's Problem

Interlude: Bounty Hunter Ambush

At Blaster Point

Sendir Makes His Move

Missed Chance (AJ7/TFTE/SWH short story: Michael A. Stackpole)

Missed Chance (AJ7/TFTE/SWH short story: Michael A. Stackpole)

Galactic Battlegrounds [continued] (video game: LucasArts)

Galactic Battlegrounds [continued] (video game: LucasArts)

Leia Organa Campaign [continued]

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Other Force-Using Organizations [continued]

Force Witches

6.5 ABY

- *Shortly before the New Republic campaign to liberate Coruscant, Voren Na'al interviews Wedge Antilles as part of Na'al's Oral History of the New Republic. They discuss Soontir Fel. (To be continued below . . .)*
(**The Essential Guide to Warfare**)
- *Alex Winger meets Lej Carner and becomes his "friend" in order to learn what he knows of his father's control of the Imperial hybridium mine on Garos IV. Unfortunately, he knows very little, but takes a liking to Alex.*
(conjecture based on *A Glimmer of Hope*)
- *Ailyn Vel, seeking to kill her estranged father, Boba Fett, discovers a man that looks like Fett in the Extrinsicium Nebula. However, the man she kills is the delirious clone Alpha-02, known also as "Spar" or "Mandalore the Resurrector." She takes the dead clone's armor and kama weapon, then begins masquerading as Boba Fett, taking various bounty hunting jobs, including unsuccessfully hunting down Sacrev Quest for Jeng Droga.**

(conjecture based on *The History of the Mandalorians*)*

***NOTE:** There is no definite date set for this, but I'm assuming that it takes place sometime around when we know Fett is back in full force, such as in *Twin Engines of Destruction*.

- *Wes Janson and Hobbie Klivian leave the Rogues to train new squadrons for Starfighter Command, Wedge Antilles remains with the squadron and begins to completely restructure its membership. After reviewing likely candidates, the new squadron is set to consist of himself, Tycho Celchu (recently recovered from Imperial custody), Corran Horn, Ooryl Qrygg, Nawara Ven, Rhysati Ynr, Bror Jace, Erisi Dlarit, Peshk Vri'syk, Gavin Darklighter, Riv Shiel, Lujayne Forge, and Andoorni Hui. Once the squadron is trained, they are told that they will be spearheading much of the New Republic's takeover of Coruscant. They head for Talasea, which they plan to capture on their way toward Coruscant. On Coruscant, Ysanne Isard calls Kirtan Loor (an Intelligence agent with a grudge against Corran Horn) to see her. She informs him of the forthcoming Talasea raid and has him send a team to murder the Rogues in their barracks. When the attack actually occurs, Corran Horn realizes it and the Rogues get out alive--with the exception of Lujayne Forge, who is killed by a blaster shot. The squadron's next targets are Vladet and Borleias. The assault on Borleias, due to faulty planning on behalf of Laryn Kre'fey, a Bothan General, fails and ends in the injury of many of the Rogues. On Coruscant, Isard allows information to be leaked about Loor's presence (to distract Corran) and prepares to capture or kill Bror Jace, as he leaves the squadron to see a dying relative on Thyferra. (Exact date, based on *The Essential Atlas*: 41:9:3 – 41:11:30)**

(Rogue Squadron)*

***NOTE:** This is, of course, not to be confused with the video game of the same name. If you are curious about dates for individual battles in this novel, please see the *Road to Coruscant* map in the *Essential Atlas*, for which I generated exact dates.

- *Shortly after the failure at Borleias, the word of Laryn Kre'fey's part in planning the battle reaches Bothawui and causes the stature of the entire family to decline on Bothan society. At about the same time, Traest Kre'fey, Laryn's grandson, enters the Bothan Martial Academy system.*

(conjecture based on *Onslaught*)

- *Leia Organa begins negotiations with the Hapan Cluster. Prince Isolder falls for Leia and has his mother, Ta'a Chume, arrange their marriage, without Leia's knowledge.*

(conjecture based on *The Courtship of Princess Leia*)

- *Ysanne Isard's attempt to capture Bror Jace ends in Jace's apparent death.*
- *(conjecture based on *Wedge's Gamble*)*
- *In the wake of the deaths of Lujayne Forge and Bror Jace, Aril Nunb and Pash Cracken join Rogue Squadron. The New Republic's Provisional Council continues to plan for the conquest of Coruscant and the eventual campaign against Warlord Zsinj. The Rogues are charged with bringing down Coruscant's shields. Knowing that experienced insurgents would be necessary for the mission, Borsk Fey'lya arranges the release of Black Sun members from Kessel and their insertion into Coruscant. On Coruscant, Ysanne Isard's underling, General Derricote, prepares an alien-killing (and human-ignoring) Krytos Virus, which Isard intends to release into the Coruscant populace before abandoning the planet. The only cure is bacta, and if all goes well, the New Republic will not have that resource. Corran Horn and Erisi Dlarit are inserted, undercover, to Coruscant for recon (along with other squadron-mates, unbeknownst to each other). Wedge Antilles and Pash Cracken then meet Corran's former CorSec partner, Iella Wessiri, who tells them that the Empire knows they are on Coruscant. Aril and Gavin are taken by the Alien Combine (an anti-alien-exploitation group), who intend to use Gavin as an example, but an Imperial Floating Fortress appears and attacks the group, taking Aril, and several other Sullustans for Krytos virus research. At the apparent instigation of Tycho Celchu, Corran Horn is nearly captured. As the Rogues are located and plans are made, Isard releases the virus into the water supply. Back in the streets, Corran meets with Wedge and informs him that Tycho is a traitor. Wedge will not believe it, however, because Tycho was supposedly battling Zsinj at Noquivzor, the New Republic's current base, so how could he be on Coruscant? As the Rogues prepare for a strike at Coruscant's central computer, Isard orders the squadron killed and release of the virus increased. The attack on a computer component warehouse ends in the squadron being ambushed, the death of Zekka Thyne (leader of the Black Sun operatives), and the revelation*

that somewhere in Rogue Squadron, there is a traitor. Suddenly, Tycho appears and tells the Rogues that they have 48 hours to bring the planetary shields down. In Isard's headquarters, she prepares to take her leave of Coruscant. The invasion is prepared. The Rogues will turn the planet's own weather system against it, taking out the shields. This will allow the fleet to arrive. If they cannot do so, an Interdictor will be on-hand to stop the fleet from running into the shields. The shields are taken out and the invasion begins. During the mission, Corran Horn is sent to his apparent death, and Tycho Celchu, branded a traitor, is arrested for his murder. In actuality, Corran has been captured and brought to Ysanne Isard. (Exact date, based on *The Essential Atlas*: 41:12:30 – 42:2:17)*

(Wedge's Gamble)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Road to Coruscant* map in the *Essential Atlas*, for which I generated exact dates.

- As the takeover of Coruscant commences, someone needs to take out a series of Imperial sensors to allow New Republic forces to land and assist in the takeover. The man to do this: Brenn Tantor. Brenn leads his group through Coruscant, not only accomplishing his mission, but also saving his brother Dellis Tantor, believed dead, from the detention block of the Imperial Palace. Dellis joins the New Republic. Now, both Tantors serve the side they should have from the time of their father's death at Imperial hands. If only they'd known the truth back then . . .

(Force Commander)

- With the capture of Coruscant, many other Imperial Core worlds surrender.
(conjecture based on *Dark Empire Sourcebook*)
- With the capture of Coruscant, the Sarreti family flees Coruscant, taking the young Ephin Sarreti with them.
(conjecture based on *Ruin*)
- Most of the infamous IT-3 "torture droids" used by the Empire are dismantled by the New Republic following the liberation of Coruscant.
(conjecture based on *The Dark Side Sourcebook* via *TimeTales*, verbatim)
- Shortly after the liberation of Coruscant, the Nosaurians of New Plympto learn of General Fefar Blackeye's fate. Their anger transfers over to the human leaders of the New Republic.
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Nosaurians*)
- Imperial Captain Zurel Darillian's home is destroyed, and his wife is killed, when Isard flies the SSD Lusankya out of Coruscant.
(conjecture based on *Wraith Squadron* via *TimeTales*, verbatim)
- As the New Republic is settling in on Coruscant, Churhee's Riflemen begin hiring out as mercenaries again.
(conjecture based on *Special Military Unit Intelligence Update*)
- Lando Calrissian purchases and refurbishes a floating landscape park on Coruscant.
(conjecture based on *Rebirth* via *TimeTales*, paraphrased)
- Colonel Jak Bremen is placed in charge of security for the planet Coruscant.
(conjecture based on *Thrawn Trilogy Sourcebook* via *TimeTales*, abridged)
- Tresk Im'nel joins the Bothan Diplomatic Corps and promptly makes certain he can transfer to Coruscant under Borsk Fey'lya.
(conjecture based on *Star Wars: The Roleplaying Game* profile for Tresk Im'nel, found on the Wizards of the Coast website)
- The Baragwin begin supporting the New Republic in the wake of the Empire using the Krytos Virus.
(conjecture based on *Alien Anthology*)
- The "pressure-cooker room" is installed by the New Republic on Coruscant as a place for like-minded people to be placed together to merge minds and help keep each other's spirits up. Decades later, this is where Wedge Antilles will be placed to keep him (and other Corellians) away from the public during the Corellian independence crisis.
(conjecture based on *Betrayal*)
- When Quelev Tapper's smuggling band becomes too entrenched in Imperial-held areas, the Imperials dispatch a task force to destroy them. Fellow smugglers, led by Talon Karrde,

come to the band's aid. As a result, the remaining 25% of Tapper's band join Karrde's operation.*

(conjecture based on *First Contact*)*

*NOTE: *The New Essential Guide to Characters* places this event at 8 ABY, but it also places the events of *First Contact* (when Karrde meets Mara for the first time) 1.5 years after the *Thrawn Trilogy*. Sorry, but that isn't possible, and the story itself says otherwise. The original dating stands.

- *The Shak clan on Ryloth is discredited for trying to scam the New Republic over ryll kor.*
(conjecture based on *Hutt and Seek*)
- *Kea Ra-Lan makes it past New Republic and Imperial forces on Kashyyyk and steals ancient texts from Neocomora's secret vaults.*
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #10)
- *Corran and Mirax Horn honeymoon on Alkatha.*
(conjecture based on *I, Jedi*)
- *Thrawn begins rebuilding the Imperial forces in the Unknown Regions.*
(conjecture based on *The Krytos Trap* and *Thrawn Trilogy Sourcebook*)
- *Grodin Tierce transfers to the Chimaera.*
(conjecture based on *Specter of the Past*)
- *The New Republic begins conserving bacta as much as possible in the wake of the shortage.*
(conjecture based on *Specter of the Past*)
- *Nakaron kills New Republic Agent Lanish Ran, but is caught by Agent Thom Clessigan. While en route to the Republic detention facility on Dles IV, Nakaron hijacks the Protector and takes the Clessigan and the crew hostage.*
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #4)
- *The New Republic captures the Star Destroyer Tyrant. Leia Organa Solo takes the vessel, rechristens it the Rebel Dream, and makes it her flagship.*
(conjecture based on *The Essential Chronology*)
- *Tyria Sarkin is about to wash out of New Republic Academy pilot school when she is transferred to Colonel Repress' squadron for "remedial pilots in training." Her scores improve to the level where she will be able to become a pilot, and then Repress comes up to her and lets her know that she should have washed out, but he's been doctoring her scores. He says that if she'll help him steal an X-wing to sell on the black market, he'll bump her scores up, and she refuses, so he covers his tracks and brings her up on charges of insubordination. With that blot on her record, no fighter squadron Commander wants her.*
(conjecture based on *Wraith Squadron* via *TimeTales*, verbatim)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)
In the Empire's Service

War Portrait: Baron Fel

X-wing (novel series: Michael A. Stackpole & Aaron Allston)

Rogue Squadron (novel: Michael A. Stackpole)

Chapters 1 – 40

Epilog [*sic*]

Wedge's Gamble (novel: Michael A. Stackpole)

Chapters 1 – 46

Epilogue

Force Commander [continued] (video game: LucasArts)

Force Commander [continued] (video game: LucasArts)

The Siege of Coruscant

7 ABY

- *Zekk is born on Ennth.*
(conjecture based on *The Lost Ones*)
- *Finn Galfridian is born on Artorias to King Caled Galfridian and his wife. Within the next year (perhaps even during childbirth), she will die. Caled will remarry a year from now to the*

mysterious “Nina.”

(conjecture based on *Rescues*)

- *Salia Arden-Govia, niece of Bix Arden-Govia, is born on Bakura.**

(conjecture based on *Geonosis and the Outer Rim Worlds*)*

***NOTE: This assumes that militia starfighter training takes approximately two years.**

- *Cynabar offers a report on Shadowpoints to the New Republic. (Exact date as shown on document: 42:3:23)*
(conjecture based on *The DarkStryder Campaign*)
- *In the Delani sector, a former Imperial base is taken over by Professor Oron.*
(conjecture based on *Relic*)
- *Ree Shala purchases the moon Jaresh as a base of operations for her smuggling business.*
(conjecture based on *Relic*)
- *Nakaron transmits demands to the New Republic over Thom Clessigan and the Protector hostages.*
(conjecture based on *Wanted by Cracken* supplement in *The Official Star Wars Adventure Journal* #4)
- *Stormtrooper Triv Potham becomes a slave of the Gamorrean Klagg clan on the planet Pzob.*
(conjecture based on the *Star Wars Encyclopedia* via *TimeTales*, verbatim)
- *The planet Mrisst, in the GaTir system, long subjugated by the Empire, is freed by the New Republic.*
(conjecture based on *The Last Command Sourcebook* via *TimeTales*, verbatim)
- *The Museum of the Republic is established on Coruscant. The edifice contains numerous displays depicting the events of the Galactic Civil War and the years following the Battle of Endor. It contains a room dedicated to the Battle of Yavin, which has a cut-away model of the first Death Star and a listing of the battle station's full complement of personnel. The display is designed to highlight the destructiveness of war, regardless of the outcome.*
(conjecture based on *Shield of Lies* via *TimeTales*, verbatim)
- *As the Empire fragments, a New Republic battle fleet enters the Indu San system and forces the Imperials, led by Ekam Ouwray to leave. Kaleb Darne, one of Ouwray's supporters, remains on the world to help pave the way for an Imperial return. The planet's Congressional Council is restored to power.*
(conjecture based on *Kella Rand Reporting*)
- *Feena D'asta of the Imperial Ruling Council is kidnapped by Black Sun and replaced with a clone.*
(conjecture based on *Council of Blood*)
- *Thanis Gul-Rah retires to Kal'Shebbol after leaving the bounty hunter gang known as Qulok's Fist.*
(conjecture based on *The DarkStryder Campaign*)
- *Neb Ufentes, under contract from Drooim-Durtha Systems, builds the ShipFinder for Imperial factions.*
(conjecture based on *Counterstrike*)
- *TransGalMeg Industries Imperial-ordered hold over the planet Narg would've ended this year.*
(conjecture based on *The Abduction of Crying Dawn Singer*)
- *Kella Rand encounters Dictio L'varren.*
(conjecture based on *Kella Rand Reporting*)
- *Gamgalon sets up Morodin-hunting safaris on Varonat.*
(conjecture based on *First Contact*)
- *Makezh awakens with most of his memory gone. He finds himself being transported by Aing-Tii Sanhedrim out of the Kathol Rift. He settles on Danoor, where he begins to realize that he now has the ability, at the expense of his past it seems, to navigate the Kathol Rift without incident.*
(conjecture based on *The DarkStryder Campaign: The Kathol Outback—“Galaxy's Edge”*)
- *The people of the New Republic mourn the apparent death of Corran Horn during the liberation of Coruscant. As the memorial ceremony comes to a close, Kirtan Loor blows up*

the pilots' memorial. Speaking with the Provisional Council, Wedge attempts to talk them out of trying Tycho Celchu for the deaths of Horn and Bror Jace. The Council, though, has no choice but to try him, considering the evidence at hand. Meanwhile, the Krytos virus continues to wreak havoc on the planet. The Rogues, now including Alien Combine activist Asyr Sei'lar and Lujayne Forge's sister, Inyri, head for Yag'Dhul and reclaim a supply of precious bacta, the only thing that can cure the Krytos virus, from the hands of Warlord Zsinj. (With Isard having given Loor instructions to destroy all New Republic bacta supplies, the substance is becoming even more precious.) At the same time, Iella Wessiri is reunited with her husband, Diric, who had been captured and presumed dead. At the Lusankya prison facility, Ysanne Isard's minions continue trying to "program" Corran Horn as Tycho Celchu is believed to have been programmed. Tycho's trial begins, with Nawara Ven defending him, and Iella backing Nawara up. Back at the Lusankya facility, Corran meets fellow prisoners Evir Derricote (creator of the Krytos virus) and Jan Dodonna, the man who commanded the Rebel forces at the Battle of Yavin. Learning that ryll can be used to make an effective treatment for the Krytos virus, the Rogues are ordered to Ryloth to procure ryll. Loor learns of this and Rogue Squadron's upcoming mission to Alderaan to hijack a bacta shipment from Thyferra and creates a fake Rogue Squadron to destroy the convoy instead. When the Rogues undertake the mission, they arrive to find the convoy destroyed, along with the fake squadron--both destroyed by Warlord Zsinj, it seems. Knowing that failure could mean death at the hands of Isard, Loor surrenders to the New Republic. He trades immunity to prosecution for him giving officials the names of every Imperial agent on the planet, along with clearing Tycho of the treason allegations. At the Lusankya facility, Corran kills Derricote, promises to return for his fellow prisoners, and escapes. He also learns that Tycho was never programmed. On the way out, he discovers a museum area where he learns that Hal Horn, his father, had been a Jedi Knight. He takes the silver lightsaber of Hal's master and escapes--stepping out into the streets of Coruscant! The Lusankya facility was on Coruscant the entire time. As the trial of Tycho Celchu proceeds, Corran makes his way to the proceedings and clears Tycho of all charges. As Loor reveals that his agents are about to take out Coruscant's bacta stores, Diric (programmed at the Lusankya facility) murders him, and is murdered in turn by Iella. The Rogues race to stop Loor's bacta-destroying cells and as they do so, a Super Star Destroyer blasts free of the lower levels of Coruscant and escapes into hyperspace. The Lusankya facility was, in actuality, the Super Star Destroyer Lusankya. Isard has escaped with the real traitor, Erisi Dlarit, and fled to Thyferra. Once on Thyferra, Isard sets herself up as the planet's popularly supported dictator. At a celebration of their victory and Tycho's freedom, Corran meets Luke Skywalker, who tells Corran that Hal's Jedi Master was Hal's own father; Corran is from a line of Jedi and can sense his own attunement to the Force as well. Luke offers to train Corran, but Corran turns him down, making the pursuit of Isard his main priority. Those plans are cut short, however, when Borsk Fey'lya informs him that the Rogues cannot go after Isard (because she is the legitimate ruler of Thyferra) and will go after Zsinj instead. With this new information, and money deposited into Tycho's account to make it look like he was bribed, the Rogues know what they must do. The entire squadron resigns from service and prepares for a mercenary mission to take Isard from power. (Exact start date, based on The Essential Atlas: 42:2:24)*

(The Krytos Trap)*

*NOTE: The start date of the novel is 42:2:24, but it is almost entirely in this year, so I have placed the full summary here, rather than slicing it up. Technically, Tycho's trial would begin around 42:3:3, which would be the exact year change mark.

- The Rogues (except Pash Cracken but now including Iella Wessiri) begin preparing to take Ysanne Isard down on Thyferra. Pash Cracken has been transferred to the Zsinj hunt, but he has given the Rogues the base on Yag'Dhul as a staging area. In preparation, Gavin Darklighter, Mirax Terrik and Corran Horn procure weapons from Huff Darklighter and Booster Terrik. Later, former Rogue allies Elscol Loro and Sixtus Quinn appear and offer to help the insurgency plans. The group begins hit and run sorties, hijacking whatever bacta convoys they find. They then give the bacta to needy planets. Isard then cuts off the bacta supply, but the Rogues simply open the station to trade and continue the bacta distribution that way. During one of their preliminary missions, Bror Jace (apparently not dead) appears

and rejoins the squadron to liberate his homeworld. Isard, Fliry Vorru, and Captain Convarion begin killing families of those who allowed the Rogues to take bacta or those who received it. The Rogues then retaliate against Isard's bacta stores. As these sorties continue, Isard acquires an Interdictor cruiser and sets up an ambush at Alderaan. The ambush fails, however, ending in the death of Convarion. Isard, fed up, finally just begins attacking the Thyferrans in retribution. The Rogues must act quickly. They let Isard learn of the base at Yag'Dhul and prepare for the inevitable showdown. In the calm before the storm, Corran proposes to Mirax and she accepts. Isard's forces, led by the Lusankya but short one Star Destroyer that defected after she attacked the Thyferrans, arrives at Yag'Dhul. In the resulting battle, Erisi Dlarit is shot down by Corran, and a New Republic force enters to help. With the fleet's help, the battle is won. The Lusankya is surrendered and Tycho personally destroys the shuttle that they have identified as holding Isard. The squadron rejoins the New Republic (who is saying that the operation was sanctioned all along), Mirax and Corran are married aboard the Lusankya, and Thyferra returns to relative peace.

(The Bacta War)

- Two Star Destroyers captured during the Bacta War enter new service. The first belongs to Booster Terrik now, which he renames the Errant Venture. He'll be using it as his own trading post and base of operations. The other Star Destroyer, the Tyrant, is renamed the Rebel Dream and becomes Leia Organa's personal flagship.

(conjecture based on *The New Essential Chronology*)

- Imperial Admiral Betl Oxtroe begins negotiations with the New Republic. Her plan is an exchange of amnesty for the Imperial military in return for the New Republic allowing the Empire to set up a Provisional Council, led by Ederlatth Pallopides, the late Palpatine's grandniece, as a figurehead. She is murdered by a Noghri before she can complete the negotiations.

(conjecture based on *Dark Empire Sourcebook*)

- General Airen Cracken sends out a file containing information on wanted criminals to all New Republic bases.

(Wanted by Cracken)

- General Airen Cracken sends out a supplemental file to his wanted file, this time covering Hyobu Sulloran and stormtrooper colonel TC-1289.*

(Wanted by Cracken: Updates)*

*NOTE: See "On RPG Magazine Stories" in How to Use The Timeline Section.

- Shada D'ukal, a Mistryl Shadow Guard, leaves Emberlene and is assigned as bodyguard to the smuggler Mazzic.

(conjecture based on *Specter of the Past*)

- Cobb Unser and his sister, Corla, arrive on Kal'Shebbol, on the run from bounty hunters. When they are unable to pay Moff Kentor Sarne's high tariffs, their ship is seized. After a short while, Sarne takes a liking to Corla, and she suddenly vanishes, apparently taken by Sarne and shipped away deep into Sarne's unknown territories. Cobb vows to someday find her again.

(conjecture based on *The DarkStryder Campaign*)

- Moff Kentor Sarne takes the Renegade (formerly the Freedom's Messenger) from active duty and begins having it refitted for a long-term expedition into the Kathol Outback.

(conjecture based on *The DarkStryder Campaign*)

- Durrei is approached by a mysterious stranger who recruits him and his Dark Side power in the fight against the Empire. The man becomes Durrei's new master.

(conjecture based on *Relic*)

- In the wake of the Bacta War, New Republic Intelligence sends Selby Jarrad and Major Cobb Vartos to the planet Verkuyl, a bacta-producing world where the workers are finally ready to revolt against the Imperial Governor with New Republic support. The two agents arrive during a social gathering during which prospective business partners may speak with Governor Parco Ein about possible financial arrangements. They arrive as possible business associates and soon meet Daven Quarle, the governor's aide in charge of the bacta refinery project. Selby sets up a meeting with Ein for the next day, and that night plants a bug in the governor's office. On her way back to the reception, she runs into Daven and has to pretend

to have been out sight-seeing. The two end up on the roof, speaking of the future of Verkuyl and their own perceptions of the current situation. Selby hides her New Republic ties, which she soon learns was not necessary, as, upon returning to Vartos, Vartos tells her that Daven is their local contact. For the next day's meeting, Selby is to meet with the governor, give the New Republic's demand that he turn over the world, then send a signal to Claris, another operative, who would then inform the New Republic battle group to come charging in to take the planet and aid the revolt. Upon arriving at the meeting, though, the plan is shot to hell. Claris has been captured, and Selby's meeting is postponed. Upon returning to Vartos, Selby finds him held by a stormtrooper. He is saved, though wounded, and then they are both saved by Daven. Daven and Selby work their ways through secret passages (put in the palace by Daven's grandfather, the original founder of BactaCo, which used to run the planet) and prepare to make their way to signal the New Republic ships. When Daven goes to supposedly check on the outside situation, Selby overhears him talking to Ein. He is in league with Ein against the New Republic, not a traitor or New Republic-sympathizer at all. When he returns, Selby holds him at blaster point. He reveals that the people of Verkuyl are better off under the Empire than they ever were under his tyrannical family's business, and he wants it to stay that way. He does not believe that the populace will be able to handle true democracy yet and that the coming of the New Republic will be detrimental to the planet, even if it is in the New Republic's best interests. Selby refuses to give up, though, and continues her mission, calling in the New Republic. As the dust settles, Vartos recovers, Daven leaves the planet, and the seeds of democracy are sown . . . but is it really for the better? Selby may never know for sure.

(Conflict of Interest)

- Around this time, Leia Organa says goodbye to Han Solo as her duties take her elsewhere and Han's duties take him on a pursuit for Warlord Zsinj. (Exact date, based on the exact date for The Courtship of Princess Leia: 42:10)*

(conjecture based on Crossroads)*

*NOTE: Crossroads is set three months before COPL, which has an exact date, thanks to our Hunt for Zsinj map in The Essential Atlas. This event is two months prior to that short story.

- During a strike on Vaenrood, X-wing pilot Darryn Thyte is shot down. In the resulting crash, his right arm is sheared off, having to be replaced shortly thereafter by a clunky cybernetic arm, the only prosthetic available at the time. This leaves him unable to fly starfighters and a highly bitter individual. He is taken from active duty.
(conjecture based on The DarkStryder Campaign)
- Breslin Drake's search for the Wraith comes to a halt when the Wraith vanishes. On his way back to Kal'Shebbol, Drake becomes stranded on Pembric II. He sets up shop as the owner of the ThrusterBurn Tapcafe, unknowingly hiring the Wraith (whose real name is Drenn) as his bouncer.
(conjecture based on The DarkStryder Campaign: Crisis)
- Doctor Lancer Brunou is asked by Moff Kentor Sarne to examine artifacts from a place or person known as DarkStryder. Afterwards, Brunou joins Sarne's science staff.
(conjecture based on The DarkStryder Campaign: Artifact on Aris)
- Tresk Im'nel, already wary of Borsk Fey'lya's way of going about the business of diplomacy, gets himself assigned to a diplomatic team that will help bring former Imperial worlds into the New Republic.
(conjecture based on Star Wars: The Roleplaying Game profile for Tresk Im'nel, found on the Wizards of the Coast website)
- With the Emperor gone, various factions are scrambling for crumbs of the broken Empire, but none quite as strange as one encountered by Han Solo, Luke Skywalker, Leia Organa, Chewbacca, and their droid companions, R2-D2 and C-3PO. They are in space in the Millennium Falcon, then an attack from TIE Interceptors leads them to discover a planet with a virtual asteroid belt of space-jettisoned Jawa sandcrawlers. Upon investigating the world, they find a strange artist named Perek, who seems to be creating some very odd art indeed. Shortly thereafter, the group encounters some android Jawas, and find that C-3PO and R2-D2 have been captured by what amount to nanobot insect droids, which have turned them into anti-biological creature killing machines. Even Luke is infected, which causes his droid

hand to begin to grow into a powerful, oversized hand. It seems that Perek is a nutcase that believes that he can reshape the entire universe into a new empire of machine art, getting rid of flesh, using a sort of "art virus." Luke, though, takes out Perek, even at the cost of his droid hand, which he has to replace. The new "art empire" is effectively over.*

(Collapsing New Empires)*

*NOTE: The story's text suggests a time after *Return of the Jedi*, but when the warlords are still vying for power, hence this placement.

- While returning aboard the Star Destroyer Rebel Dream from a long period of negotiations with Queen Mother Ta'a Chume of the Hapes Cluster in hopes of securing an alliance against Warlord Zsinj, Leia Organa muses over Ta'a Chume's indications that any agreement would require something from Leia personally, not just the New Republic. The Hapans provided no answer as of yet, and she finds herself longing to spend more time with Han Solo, who is currently leading a force to track down Zsinj. She feels the need to talk to him, someone who understands her even better than Luke Skywalker, her own brother. When Captain Carhill is unable to make contact with Han for her, she lets the pressure of her position overcome her and cries for quite a while. (Exact date, based on the exact date for The Courtship of Princess Leia: 42:12)*

(Crossroads)*

*NOTE: This story is set three months before COPL, which has an exact date, thanks to our *Hunt for Zsinj* map in *The Essential Atlas*. Note that *The Essential Reader's Companion* puts this story early in 8 ABY, rather than here, late in 7 ABY. This is likely due to not taking into account the exact date for COPL from the *Atlas*.

- As the New Republic's Talon Squadron is destroyed, leaving only Myn Donos, Rogue Squadron returns to Coruscant and a heroes' welcome. Wedge reunites with Derek "Hobbie" Klivian and Wes Janson. Shortly thereafter, Wedge proposes the creation of a new squadron to Admiral Gial Ackbar. The new squadron, called Wraith Squadron, would be a reversal of the Rogues. Whereas the Rogues are primarily a fighter group with secondary abilities as commando forces, the Wraiths would be commandos first, pilots second. He wants to bring in pilots from the dregs of Starfighter Command--washouts, trouble-makers, those with one chance left. Ackbar agrees to give him a three month trial period, but if the squadron does not pan out, Wedge must accept promotion to General. Wedge turns over command of the Rogues to Tycho Celchu and creates the Wraiths. The squadron consists of Wedge, Wes Janson, Myn Donos, Jesmin Ackbar, Hohass "Runt" Ekwesh, Garik "Face" Loran, Ton Phanan, Falynn Sandskimmer, Voort "Piggy" saBinring, Tyria Sarkin, Kell Tainer, and Eurrsk "Grinder" Thri'ag. They proceed to Folor base for training but are attacked by Admiral Apwar Trigit's Implacable, under command of Warlord Zsinj. They try to retreat to Doldrums but are stopped by electronic failure (caused by a weapon of Zsinj's arsenal) and wind up having to go to Xobone 6. Once there, they are attacked by a Corellian Corvette, which they capture and rechristen the Night Caller. They then intend to use the ship to get at Zsinj, undercover. They begin searching for Zsinj bases and leading New Republic forces to them. The Warlord assumes that the ship is being tailed, not leading the forces to his bases. The raids are only partially successful, however. Jesmin Ackbar dies in a related assault in battle with pirate forces. The Wraiths then set up an ambush at Todirium, capturing a Star Destroyer and a frigate from Zsinj's forces. The majority of the Wraiths are all promoted for this action. They then prepare a trap for Zsinj or Trigit themselves. They allow Zsinj to believe that the ship had been ambushed and abandoned by Trigit. This accusation enrages Trigit. Zsinj then tells the Night Caller crew (whom he still believes to be his people) that he is planning an ambush for the New Republic forces at Ession. When the ambush takes place, the New Republic fleet is ready. Trigit, facing defeat, flees from his Star Destroyer and sets it to self-destruct. His mistress (actually an intelligence agent for Zsinj, Gara Petothel) escapes as well. Trigit, however, does not get far. For murdering Talon Squadron, Myn Donos kills him while he tries to surrender. The battle ends with the New Republic winning at a high cost--Grinder and Falynn died in the conflict. The Wraiths head for Borleias to regroup and rest before continuing their Zsinj-hunt. (Exact date, based on The Essential Atlas: 42:10:3 – 42:12:11)*

(Wraith Squadron)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Hunt for Zsinj* map in the *Essential Atlas*, for which I generated exact dates.

- Wraith Squadron receives its newest members, Tyria Sarkin, Castin Donn, Shalla Nelprin, and Dia Passik. Lara Notsil (Gara Petothel undercover) is a likely candidate to join as well. The squadron is ordered off of leave and back to prepare to go after Zsinj. The order comes from Colonel Atton Repness. Knowing that Repness once tried to blackmail Tyria Sarkin, Kell Tainer and Face plot with Lara to catch him in his criminal activities. The Wraiths then take up the challenge of trying to figure out how to best hurt Zsinj. They divide into three groups to do so. They decide that there are three possible courses of action. They can harass one of Zsinj's local governors to draw him out. They can pose as pirates to infiltrate Zsinj's trust. They can prepare for Zsinj to attack the Kuat Drive Yards, where he will likely try to steal the Super Star Destroyer Razor's Kiss. The Kuat Drive Yards idea is taken over by New Republic Intelligence and the Wraiths are sent, as pirates, to Halmad to harass the local governor--a combination of the first two plans. First, they raid a Zsinj-friendly hangar and steal several TIE Interceptors for their "pirate band," the Hawk-bats (as they call themselves). While the Wraiths work on the Zsinj hunt and harassing Halmad covertly, Lara manages to catch Repness with the "sting" and is allowed to join the squadron. Lara/Gara is beginning to have second thoughts about working for Zsinj. Another raid on Halmad proves disastrous. Zsinj arrives with his Super Star Destroyer, Iron Fist (formerly the Brawl), and defends Halmad brutally, ending in the injury and subsequent death of Ton Phanan. He gives the Hawk-bats three alternatives: join him, leave, or stay (and be destroyed). Knowing that this is the opening they need, the Wraiths/Hawk-bats decide to join him (with Wedge temporarily taking to the sidelines since he is so well-known). When meeting with Zsinj, Castin Donn sneaks a tracing program into the Iron Fist's computer that will allow Solo to find the ship, every so often. He is discovered, though, and killed. Zsinj's men make him appear to just be unconscious and bring him before the Hawk-bats and Zsinj. To prove their loyalty and sincerity, the Wraiths (namely Dia) must "kill" Castin. Dia does so and they remain in Zsinj's good graces. Zsinj finally hits the Kuat Drive yards, where the Wraiths plant Castin's tracking "bug" into the Razor's Kiss while Wedge (pretending to be Lt. Kettch--an Ewok pilot based on an inside joke, which manages to make Zsinj think someone else escaped from the same place Piggy did) and the others battle the Imperial 181st and Soontir Fel (it appears). The theft of the Razor's Kiss is successful, but as the Iron Fist and Razor's Kiss try to escape, they are intercepted by Han Solo's New Republic fleet. In the ensuing battle, Zsinj must take Iron Fist and escape, leaving Razor's Kiss behind. He is wounded, but not defeated. (Exact date, based on The Essential Atlas: 42:12:25 – 43:1:28)*

(Iron Fist)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Hunt for Zsinj* map in the *Essential Atlas*, for which I generated exact dates.

- A brainwashed assassin attempt to kill Admiral Gial Ackbar, nearly succeeding. Voort "Piggy" saBinring is hurt in the attack, but survives. This is but one of the strange incidents beginning to occur across the New Republic. Wraith Squadron finally becomes a part of the fleet under Han Solo's command. Wedge Antilles officially resumes command of Rogue Squadron, leaving the Wraiths to Garik "Face" Loran. Wedge will command all four of the Mon Remonda's squadrons--Rogue, Wraith, Polearm, and Nova. The Wraiths also have a new pilot, Elassar Targon. The Wraiths are sent to Levian II, and are nearly killed by Zsinj's forces. They decide to bait Zsinj with a false Millennium Falcon (the Millennium Falsehood) and bring him down. The task force heads for Saffalore to capture the facility that altered Piggy. Unbeknownst to them, Zsinj has brought Edda Gast (the head of the facility now that Zsinj has executed the other director) and the operation aboard the Iron Fist to leave the Saffalore base as a trap. He's become angered at the existence of Lt. Kettch (who doesn't really exist) and believes he may have come from one of the Zsinj-controlled facilities. The Wraiths and Rogues go to Saffalore and the Wraiths walk into the trap, becoming badly burned and willing to kill anyone necessary to escape. The Rogues, who were reserved as back-up, get them out and away to safety, with Dr. Gast as a prisoner. As of the end of the mission, Myn Donos and Lara Notsil (or Myn Donos and Gara Petothel, the woman who helped destroy Talon Squadron) are an official couple. The next round of assassination attempts follows. Mon Mothma is targeted but escapes harm. Wedge, Han, and others are also targeted. Tyria manages to destroy Polearm Two before he can kill his target, just as

Corran Horn must kill fellow Rogue Tal'dira to save Wedge. Another tries to kill Dr. Gast and appears to succeed. Shortly thereafter, a covert transmission arrives for General Solo. Admiral Teren Rogriss of the Imperial Star Destroyer Agonizer wants Zsinj taken out as much as the New Republic does. He offers to work in conjunction (and secret) with Solo to destroy Zsinj. At a recreational "party," Face notices Lara using Coruscant charm signing. It leads him to seek out her past. He learns the awful truth--based on something a Coruscant native mentioned, it appears that she is the daughter of Dalls Petothel and Edallia Monotheer, Gara Petothel. As a mission to Kadriif comes to a close, Face confronts her with the facts over comlink and accidentally broadcasts her identity over the squadron channel. Myn tries to destroy her, but his shot nearly kills Face instead, and she vanishes into hyperspace, all the time swearing, truthfully, that she hadn't betrayed them. Back with Nawara Ven, Dr. Gast has survived and is regaining her health. She offers the secret to Zsinj's programming of assassins for immunity. Lara/Gara then returns to Zsinj and begins working for him, all the while using Tonin, her astromech, to prepare to destroy Iron Fist herself for the New Republic. After a while, she becomes a TIE pilot working under the unseen Soontir Fel. In the next engagement between Zsinj's forces and the New Republic, she transmits information to help the New Republic before retreating with Zsinj's forces. Her message included a suggestion to attack Zsinj at Vahaba, and, trusting this, Solo has Face speak with Rogriss to procure an Interdictor cruiser. If Zsinj will enter the trap, they damn sure want to keep him there. The battle at Vahaba takes place, but Zsinj orders Iron Fist to retreat. At that time, Lara's sabotage takes effect, shutting down the ship's hyperdrive and leaving her vulnerable at Selaggis. She fights her way through the ship, freeing many of Dr. Gast's former "patients" and escaping to call the New Republic and inform them of Zsinj's location. The fleet pounces. During the battle, Lara is apparently killed. Wedge thinks he has destroyed or at least captured Fel, only to find that it was actor Tetran Cowall (a rival of Face) all along. It is not the true 181st they are fighting, but a force made of half live pilots and half robotic TIEs. The Iron Fist enters a Nightcloak (a light-absorbing cloaking device in Zsinj's arsenal) and is hunted down, only to appear to be destroyed. In reality, the debris left were from the Razor's Kiss and other ships, while the Iron Fist escapes. Zsinj is defeated in another battle, but the campaign continues. With this victory, Wraith Squadron is disbanded, becoming a New Republic Intelligence unit instead. Myn Donos, having gotten over his rage at Lara, joins Rogue Squadron to replace Tal'dira. Dr. Gast gets her "new life," but Nawara Ven makes sure she spends it in prison. And after the smoke has cleared, Myn receives a message from Lara. She is alive and well on Corellia as Kirney Slane. Perhaps their relationship might have a chance yet. (Exact date, based on *The Essential Atlas*: 43:1:29 – 43:3:1)*

(Solo Command)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Hunt for Zsinj* map in the *Essential Atlas*, for which I generated exact dates.

- Moff Kentor Sarne sends Imperial Science Team MS-133 to Aaris to excavate local ruins.
(conjecture based on *The DarkStryder Campaign: Artifact on Aaris*)
- The Talz who were experimented upon by Edda Gast for Warlord Zsinj return to Alzoc III are accepted without reservation, a testament to the openness and acceptance of Talz society.
(conjecture based on *The New Essential Guide to Alien Species*)
- Now that Coruscant is in New Republic hands, the Galactic Museum is slowly restored to its pre-censored state.
(conjecture based on *Coruscant and the Core Worlds*)
- Three years after Savan's failed plot to revive Black Sun, Mal Coramma emerges onto the galactic scene again. He gathers up some of his former associates and brings Black Sun back to its former glory.
(conjecture based on *Coruscant and the Core Worlds*)
- Shana Turi graduates from the University of Garos and takes a teaching position at the Zila Academy.*
(conjecture based on *Mission to Zila*)*

*NOTE: This assumes she enters at the age of 18 and a normal person goes through in four years.

- In *Gorkin's Rest*, Dirk Harkness is talked into telling his friend Starter, Plat Okeefe, Jai Raventhorn, and Tru'eb about how he came to join the Rebellion and what happened to the

love of his life, Chessa.

(Chessa's Doom)

- After Dirk Harkness' tale of how he joined the Rebellion, Dirk, Jai Raventhorn, Starter, Platt Okeefe, and Tru'eb leave Gorkin's Rest. As they are on their way out, Tru'eb tells the others the tale of how he came to meet Platt and how he freed himself from Big Quince.

(Big Quince)

- Having left Gorkin's rest, Dirk Harkness, Jai Raventhorn, Starter, Platt Okeefe, and Tru'eb head for a meeting with the arms dealer Tulagn. When Starter, like an ass, tosses an unarmed thermal detonator at Jai as a joke, she recounts her encounter with Beylyssa. They then leave for a drink aboard the Luudrian Star.

(Explosive Developments)

- Aboard the Luudrian Star, Starter tells Dirk Harkness, Jai Raventhorn, Platt Okeefe and Tru'eb a completely false story of how he faced off Bossk, 4-LOM, IG-88, Beylyssa, Zardra, and Boddu Bocck, only to be captured by Boba Fett, and forced to escape from Darth Vader, stealing the shuttle Tydirium along the way. Needless to say, the others are intelligent enough to know he's full of shit.

(Starter's Tale)

- Jai Raventhorn and Dirk Harkness take the munitions recently acquired by the Black Curs and sneak aboard the Vengeance, a Star Destroyer bearing Imperial Advisor Bregius Golthan, who is, at present, the Black Curs worst local enemy. They manage to set explosives while pretending to be technicians, but run into Golthan and Beylyssa, causing them to barely escape aboard Golthan's personal escape pod when the bridge explodes. The other Black Curs attack the ship in the commotion and the Star Destroyer goes down. A group of salvagers head out to the wreckage and go after the escape pods. They find Golthan's escape pod and race Jai and Dirk to medical attention, though the other Black Curs think they are dead.

(Vengeance Strike)

- In the Pluthan system, the Dug bounty hunter Langro Dis has tracked down Krova the Hutt, who has a bounty on her head due to betraying Rebels to the Empire, including during the events that led to the Imperial Massacre at Kolanda Station on Latharra. Krova has found a Sith Holocron, however, and hopes to use it to trade for her freedom somehow. Trying to hide it, Krova swallows it. While Langro takes Krova to Alvorine to meet with Marshall Hundria Kast and prepare for her trial, the Holocron calls out to a group of Darksiders to come and claim it. The Darksiders arrive, as does another Darksider named Noth, who believes himself to be the rightful heir of its contents. The Darksiders ambush Krova's convoy once she has been delivered, taking the holocron from Krova by any means necessary. After securing the holocron, the Darksiders are attacked by Noth, but kill him before escaping with the damaged, but intact, holocron.

(The Hutt Hit)*

*NOTE: This could take place any time during the New Republic era, but given that Krova has a bounty placed on her head shortly after the Battle of Endor, 2 – 3 years seemed enough time for her to elude capture.

X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)

The Krytos Trap (novel: Michael A. Stackpole)

Chapters 1 – 46

The Bacta War (novel: Michael A. Stackpole)

Chapters 1 – 42

Wanted by Cracken (RPG: Louis J. Prosper)

Wanted by Cracken (RPG: Louis J. Prosper)

Wanted by Cracken: Updates (WWM53 short story: Timothy D. Jacques)

Wanted by Cracken: Updates (WWM53 short story: Timothy D. Jacques)

Conflict of Interest (AJ13/TFTNR short story: Laurie Burns)

Conflict of Interest (AJ13/TFTNR short story: Laurie Burns)

Collapsing New Empires (SWT19 short story: Jim Pascoe)

Collapsing New Empires (SWT19 short story: Jim Pascoe)

Crossroads (SWH short story: Christopher Cerasi)

Crossroads (SWH short story: Christopher Cerasi)

X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)

Wraith Squadron (novel: Aaron Allston)

Chapters 1 – 31

Iron Fist (novel: Aaron Allston)

Chapters 1 – 21

X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)

Solo Command (novel: Aaron Allston)

Chapters 1 – 18

Tales of the Black Curs [continued] (TFTNR/AJ/SWH short stories: Peter Schweighofer)

Chessa's Doom [continued] (AJ1/SWH short story: Peter Schweighofer)

Big Quince [continued] (AJ2 short story: Peter Schweighofer)

Explosive Developments [continued] (AJ3 short story: Peter Schweighofer)

Starter's Tale (AJ4 short story: Peter Schweighofer)

Vengeance Strike (AJ5 short story: Peter Schweighofer)

The Hutt Hit (G5 short story: Jeff Grubb)

The Hutt Hit (G5 short story: Jeff Grubb)

The Vision

Arrival in Alvorine

The Ambush

The Rest of the Story

8 ABY

- *At this point, the New Republic controls 50% of the known galaxy.*
(conjecture based on *Dark Empire Sourcebook*)

- *Raf Othrem is born.*
(conjecture based on *The Final Prophecy*)

- *Around this time, Kaminne Sihn is born.**
(conjecture based on *Backlash*)*

*NOTE: She was a baby when Luke first came to Dathomir.

- *Jagged Fel is born to Soontir Fel and Syal Antilles.**
(conjecture based on *Red Sky, Blue Flame*)*

*NOTE: Jag is said to be 20 in *Dark Journey* and 14 in *Red Sky, Blue Flame*. Unfortunately, those numbers never worked out right when RSBF was set just after *Vision of the Future*, but could be slightly tweaked to work somewhat. However, now that RSBF has been tweaked by LucasBooks to be taking place just after *Survivor's Quest*, it is completely impossible for the ages to both work out. Given that his age is more of an issue for his participation in RSBF (which makes more sense if he is 14, rather than only 11), I date back his birthdate from that story.

- *Rostek Horn joins the Lastdark Club.*
(conjecture based on *I, Jedi*)
- *Republic Engineering Corporation is founded.*
(conjecture based on *The Essential Guide to Vehicles and Vessels*)
- *The Kaarenth Dissension begins building up forces to attack the New Republic.*
(conjecture based on *Counterstrike*)
- *Corran and Mirax Horn honeymoon on the planet Alakatha.*
(conjecture based on *I, Jedi* via *TimeTales*, verbatim)
- *The Togorian Keta, joins the Cavrilhu Pirates, and becomes Zothip's first mate.*
(conjecture based on *I, Jedi* via *TimeTales*, verbatim)
- *One month before his final defeat on Quethold, Nuso Esva comes to Quethold in a last ditch effort to defeat Grand Admiral Thrawn, making an alliance with the Red Queen.*
(conjecture based on *Crisis of Faith*)
- *Very early this year, on Garos IV, Alex Winger and other members of the resistance against the local Imperial government that operates under her stepfather, Tork Winger, discover Imperials moving hibridium being prepared for movement off of Garos IV. When part of the resistance force is attacked (and Scat, a member, captured), Alex barely makes it home in time to wake up and have breakfast with Tork, who tells her that Imperial Captain Brandei is to arrive soon with his Judicator. She takes this information to the resistance after classes*

that day and they determine, based on reports given to one of the resistance's leaders, Dr. Carl Barzon, that the ore has been found to have the ability to be used to cloak objects in a manner far, far superior to cloaking technology currently in Imperial hands. They must stop the ore from getting into Imperials hands. They attack a shipment of the ore and succeed in stopping that particular shipment, though Alex is nearly caught by anti-resistance classmate Lej Carner. Carner is killed by Alex's fellow rebel, Chance, and the mission is a success. That evening, a dinner is held where Alex learns far more about the Imperial operation that she will pass on to the resistance. Her father tells her that Brandei is going to help her get into the Imperial Academy, which she grudgingly thanks her father for. Later that evening, Alex and a resistance force break into the local Imperial base and save Scat from Imperial custody. All in all, it's been a productive couple of nights.*

(A Glimmer of Hope)*

***NOTE:** This story mentions the movement of the New Republic toward Coruscant as something currently taking place, but this is simply an error based on when this story was written in relation to when the *X-wing* novels were written. I should note here that, based on Alex's age, the story must be earlier in late 7 ABY or very early 8 ABY. Charlene Newcomb's own website says 8 ABY. It is so early, that I have kept all other references to 7 ABY and in relation to Alex's birth and subsequent ages. *The Essential Reader's Companion* puts this in 6 ABY, but that doesn't seem to make any sense with the in-story references.

- *Unknown Regions* warlord Nuso Esva, enemy of Imperial Grand Admiral Thrawn and his growing Empire of the Hand, has finally made what Thrawn believes is his last tactical error, and now Thrawn stands ready to crush him at last. On Quethold, Esva has ingratiated himself to the Queen of the Red amongst the insectoid Quesoth species. In a plot with the Queen to avoid the regular change of ecology and leadership that would require her to die and be replaced by an awakening Queen of the White, Esva plans to use the Quesoth of the Red City to defeat the Quesoth's classic rivals, the Stromma, and the Stromma's new allies, Thrawn's Imperials. With the help of the "insider" (water bowl carrier) Trevik, who is used to provide false information to Esva, Thrawn's forces (which include Senior Captain Voss Parck, the Admonitor, Stormtrooper Commander Balkin, and Soontir Fel) attack the soldiers of the Red City, countering Esva's own moves, playing the typical Thrawn chess (Dejarik?) game. In panic and anger, Esva kills the Queen, believing her to be the source of commands aired over loudspeakers to her soldiers by Thrawn's forces, which cause the soldiers to return to the Dwelling of Guests to "protect" Esva and his Chosen, which Esva takes as an attack and betrayal. In the aftermath of the assault (and trap), Esva is dead, and what's left of his forces begin to crumble. Thrawn is now ready to return to the territory once controlled by the Empire to take command of Gilad Pellaeon's Chimaera and build the remnants of the Empire into a force to take on the New Republic . . .

(Crisis of Faith)

- On Artorias, which is becoming a world of refuge for those seeking sanctuary, a criminal named Dowron brings trouble to the planet, leading King Caled Galfridian to lead a force to take him down. While confronting Dowron in his own territory, Caled frees the man's slave, Nina, who promptly kills Dowron with her own hands. Shortly thereafter, Caled marries the mysterious woman, with whom he will raise his children now that his wife has passed. Over the years, Caled will love Nina completely, but he will come to realize that she is really a Yuuzhan Vong in disguise . . . (To be continued below . . .)

(Rescues)

- In the Indu San system, Kella Rand, a reporter for GNN, is covering a vote regarding alliance between the New Republic and the Indu. The system's leader, Shek Barayel, has been quiet about his opinion and his vote is uncertain. He never gets the chance to vote, though, because just as he is about to, he is killed in an explosion. The place erupts into chaos, and Kella knows a great story is beginning, though the alliance with the New Republic may now be shot by people blaming the Republic for Barayel's death. She sees Council Authorities following the New Republic ambassador Dictio L'varren's aide, Tev Aden, out of the room. Having reported back to her editor, Robbe Nostler, and facing a deadline, she follows for a scoop. In the hallway, she finds, after some hassle, Aden dead, shot and killed by an Authority named Kaleb Darne. Aden supposedly had a detonator in his possession, which implicates the New Republic. Having reported back to the GNN bureau, Kella looks through stock footage to see what she can use in the story and discovers video of Darne planting the

bomb that killed Barayel, which means he was framing Aden and the New Republic in order to move for an alliance with the Empire instead of the New Republic. She shows the news to Nostler, Crislyn, and Juloff, but Juloff is loyal to the Empire and gives the news to Darne. Kella races to speak with L'varren, but finds herself under attack by Authority agents, specifically Juloff and Darne. She sends her camera with the evidence to L'varren and is saved just in time. The New Republic is exonerated and Kella gets her scoop.

(Kella Rand Reporting)

- When outspoken Exargan New Republic Senator Drexter Pym visits his homeworld with his wife and two sons (Kyle and Dirv), he takes an magnetic-lift train to spend extra travel time with his constituents. Once en route, though, the train is taken over by a former Imperial Storm Commando. Pym's wife and sons (and their droid, V-3P5) are captured, and bombs will blow up the train, which is hurtling toward a conference site, where it will explode and kill not only the passengers but conference attendees. Members of Pym's guards and other passengers manage to disarm the bombs and free the children, but the Imperial takes Mistress Pym to the roof of the train, along with a control panel that is sending the train still toward a crash with the conference site. Galaxy 9 News reporter Sella Marik distracts the Imperial just long enough for Mistress Pym to slip from his grasp. The security guards then kill the man, taking back his control. The train is still going too fast, but they manage at least a controlled jump from the tracks into sand, saving everyone's lives. Pym's reputation, soured by clips the Imperial had played of his shady business dealings, is beyond repair, but they are alive. (And for her reporting, Sella is promoted to central correspondent for Galaxy 9 News.)

(A Taste of Adventure: Countdown to Disaster)

- Shortly before the Thrawn Campaign, Lando Calrissian is planning a new venture on Nkllon, but he needs a way to set up a mobile base of operations to avoid the deadly sunlight on the planet. He decides to set up Nomad City, which will be an old dreadnaught that is situated atop forty old AT-AT walkers that can keep the base mobile and out of danger. To acquire one of these AT-ATs, he finds himself at Blackie's junkyard in Vornti City. There, he encounters Blackie and Cravel, who are planning to steal spice from spicerunners with the AT-AT in the captured junkyard. Lando outwits them, getting them to make the AT-AT operable in time for Judder Page and the Katarn Commandos to subdue them. Lando then claims the AT-AT for himself. That's one down, thirty-nine to go.

(Buyer's Market)

- Han Solo returns from his hunt for Zsinj to find the New Republic receiving a visit from the Hapes Cluster. Leia has just negotiated a treaty with the government, but it comes with an odd cost--Leia Organa must marry Hapan Prince Isolder, much to the disappointment of Han Solo. On Tola, Luke Skywalker discovers records of a failed Jedi rescue mission to Dathomir, led by Yoda, in which the Jedi were attacked by Force witches. Han continues to pursue Leia, but both the New Republic and the Hapans try to keep he and Leia apart. Han wishes to have a world of his own to offer to Leia, so he enters a high-stakes card game and wins the planet Dathomir. When he presents his world to Leia, however, he is shocked to learn that it is in Zsinj-controlled space. Finally, in an act of desperation, Han resigns his commission and kidnaps Leia to Dathomir. Han makes her an offer--she'll spend one week with him, and if she falls in love with him, they will marry, but if she does not, he will return her and go to prison. Upon arrival at Dathomir, they find an Imperial fleet in orbit. After blasting an Imperial vessel, Han manages to land the Millennium Falcon on the planet. (Exact start date, based on The Essential Atlas: 43:3:3) (To be continued below . . .)*

(The Courtship of Princess Leia)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Hunt for Zsinj* map in the *Essential Atlas*, for which I generated exact dates.

- On Ryloth, Fenig (Fen) Nabon and Ghista Dogder hire two Mistryl, Shada Du'kal and Dunc T'racen, to transport them and a cargo of Twi'lek females to Durga the Hutt on Nal Hutta. The Mistryl are not amused, since they don't wish to see the Twi'leks sold into slavery, but when the women tell them all is legit, they are honor-bound to stick to the arrangement. On the somewhat long trip to Nal Hutta aboard the Mistryls' ship, the Fury, Ghista continuously pisses off the Mistryl with insults and insinuations. When they get above Nal Hutta, the

Mistryl force Ghista and Fen into an escape pod and launch them to the surface without their “cargo” of women. Fen and Ghista survive and make it to see Durga, who is told that the ship that stole his cargo was the slave vessel the *Indenture* (which they’d actually destroyed en route to Nal Hutta), which is owned (was owned) by the Karazak Slaving Cooperative. He trusts Ghista because she is one of his clan’s counselors, empowered to make Hutt deals, but even though he believes her and will let her and Fen live to leave Nal Hutta aboard their waiting ship, the *Star Lady*, he will not allow Ghista to continue as a counselor. Later, Shada and Dunc find a holomessage from Fen which tells them that they intended for the Mistryl to send them along without the “cargo,” and the Twi’leks are awaited back on Ryloth for a safe return home. The Mistryl will still get their payment, and, hopefully, blaming the loss of the women on the KSC will spark clan warfare among the slaver, allowing Ryloth to live in peace, at least for a little while. For Ghista’s part, she is happy to no longer be a counselor and happy that she was able to “stick it” to Durga—two of his previous counselors, both of whom were killed by Durga, were Dodgers as well.

(Hutt and Seek)

- Luke and Isolder arrive on Dathomir--Luke seeking the truth to the Jedi story, and Isolder seeking Leia. Luke uses his Force-sensitivity to work with the Blue Desert People to find Leia and the others. Elsewhere, Han and Leia are finally discovered by Zsinj’s forces, but they are saved by a group of Dathomirian Force witches belonging to Mother Augwynne’s Singing Mountain Clan. They are taken to the clan’s village. Meanwhile, Luke and Isolder discover the Jedi ship called the *Chu’unthor* and begin to understand the purpose of the ages-old rescue mission. Shortly thereafter, they meet Teneniel Djo of the Singing Mountain Clan, who takes them both as slaves. In the village, Han and Leia strike a deal with Mother Augwynne. If they will sell Dathomir to the Singing Mountain Clan and help them fight off a group of Dathomirian Dark Jedi (Nightsisters) led by Gethzerion, the clan will help fix the *Millennium Falcon* and give them a large amount of precious metals and gold. Luke and Isolder finally arrive and Isolder is set to marry Teneniel Djo. Both he and Luke then meet the prophetic Mother Rell who gives the impression that Isolder will die soon (possibly). The heroes head for Zsinj’s local prison to scavenge for supplies, while Zsinj arrives in orbit and Gethzerion prepares to capture the heroes and trade them to Zsinj for passage from Dathomir. Zsinj is not up for such a bargain, however, and he deploys mines in orbit to blockade the planet and hold Dathomir hostage for the turning over of Solo to him. Now even more desperate, the Nightsisters attack the group, but Han manages to get the *Millennium Falcon* airborne. Zsinj then puts his latest superweapon (the *Nightcloak*, which blocks out a world’s sunlight) into effect as further incentive for Han to turn himself in. On the surface, Gethzerion begins killing prisoners to achieve the same effect. Finally, Han returns to the prison and turns himself in--with a detonator. He intends to destroy himself and the Nightsisters, but Gethzerion deactivates the detonator and begins using Dark Jedi powers to torture him into submission. As Han nears death, the others arrive in the *Falcon* and free him. The Nightsisters take a transport vessel off the planet, only to be chased by the *Falcon* and destroyed by Zsinj’s *Iron Fist*. With the Nightsister threat gone, the New Republic heroes turn their sights on *Iron Fist* and the *Nightcloak*. Luke destroys the latter, while Han (with the help of a newly-arrived Hapan fleet) destroys the former, with Zsinj aboard. Han’s multi-year quest to bring down Zsinj is finally over. As events come to a close, Isolder marries Teneniel Djo and brings the Hapes Cluster into the New Republic. Luke sees a glimpse into their future and tells them to bring their (as yet unborn) daughter to train with him. And, finally, after knowing each other for eight years, Han Solo and Leia Organa are officially married. (Exact date of the Battle of Dathomir itself, based on *The Essential Atlas*: 43:3:21)*

(The Courtship of Princess Leia)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Hunt for Zsinj* map in the *Essential Atlas*, for which I generated exact dates.

- Ta’a Chume, the Queen Mother of the Hapan Cluster agrees to the Hapan Treaty, to join the New Republic as a primary member with a senatorial representative and to allow its’ subordinate worlds to send legates. The subsequent Hapan role in New Republic politics has been minimal. The Hapan senator, could, by rights, claim a role in some of the most prestigious of the senate councils, but she has not chosen to do so. Only 12 of the 63 eligible

Hapan worlds have chosen to send legates to Coruscant. The Hapan Treaty specifies that the Consortium retain sovereignty over its territories while a member so long as it conforms to the Common Charter, and that the Hapan Fleets will remain separate and independent from the New Republic military. The Internal affairs of the Hapans remain internal. The treaty also opened and regulated trading posts on certain Hapan Rim worlds.

(conjecture based on Cracken's Threat Dossier via TimeTales, verbatim)

- *Han Solo and Leia Organa take time on their honeymoon to witness the phenomenon known as the Corphelion Comets.*

(Corphelion Interlude)

- *With the defeat of the Nightsisters, the order nearly vanishes, but the few remaining Nightsisters draw upon Gethzerion's Book of Shadows to create a new Nightsister clan, which will come to mingle with the Imperials, even allowing men to be trained.*
(conjecture based on The Dark Side Sourcebook)
- *With the fall of Warlord Zsinj, the final Imperial commandant of Anaxes, Osted Wermis, finally decides to support the New Republic.*
(conjecture based on The Essential Atlas)
- *With the pledging of support by Hapes for the New Republic, the Bith of Clak'dor VII finally decide to establish formal relations with the New Republic.*
(conjecture based on The New Essential Guide to Alien Species)
- *Kell Tainer and Tyria Sarkin are married.*
(conjecture based on Rebel Dream)
- *Imperial Science Team MS-133 on Aaris III discovers a way into the ruins being excavated.*
(Exact date of journal entry: 43:3:31)
(conjecture based on The DarkStryder Campaign: Artifact on Aaris)
- *On Aaris III, Imperial Science Team MS-133 begins trying to translate the singing pictographs in the local ruins. (Exact date of journal entry: 43:3:34)*
(conjecture based on The DarkStryder Campaign: Artifact on Aaris)
- *On Coruscant, C-3PO and R2-D2 are sent into the rather damaged Jedi Temple to search through its computer systems to seek out any information that might be useful in helping to rebuild the Jedi Order. Among the information they find are entertainment software, details of Marva Zane's adventures with her Padawans during the trihexalon threat to Coruscant, details of the pod racing and more.**

(Kinect Star Wars)*

***NOTE:** This is the "framing story" for the game. There is no real indication of a time frame other than that Coruscant is in New Republic (or Galactic Alliance, I suppose) hands. At the suggestion of Jim Lehane, I have placed it here, shortly after the claiming of Coruscant (and Luke's subsequent adventure on Dathomir), when he is putting together Jedi information, yet before the Jedi Academy exists. (As Jim noted, Tionne is not involved in the process we see in *Kinect Star Wars*, from what we can see.)

- *New Republic historian Voren Na'al, Director of Research for the New Republic Inner Council interviews Han Solo on the planet New Raltiiir, about his prior adventures in the Corporate Sector. Occasional comments are added by Chewbacca, Solo's best friend, and by Leia Organa Solo, his wife.*
(conjecture based on Han Solo and the Corporate Sector Sourcebook via TimeTales, verbatim)
- *In his private quarters on Coruscant, Chewbacca is enjoying a rare visit from his life-mate, Mallatobuck, and his son, Lumpawarrump. Mallatobuck is growing concerned about Lumpawarrump: he tried so hard to be Chewbacca's son, it's causing friction back home - his friends are bored by it and his enemies are challenging him, usually sending him back home beaten. It's getting so bad, Lumpawarrump doesn't go out much anymore. So, Chewbacca has a plan: Lumpawarrump will stay on Coruscant for at least a year. Mallatobuck agrees, hoping that Lumpawarrump will see Chewbacca has a fairly normal life, not one long adventure blown completely out of proportion. But the problem Mallatobuck also sees is Lumpawarrump is trying to be Chewbacca and not himself; He has no true self-identity outside of trying to be his father. But when they enter the study where Lumpawarrump is playing, they find him gone - and the door connecting Chewbacca's apartment to the apartment of the Solos next door standing open. Fortunately, the Solos are gone, preparing*

for a state dinner at the Imperial Palace. Hearing loud crashes from inside the apartment, Chewbacca and Mallatobuck rush inside the apartment, finding Leia's room smashed and ransacked. The strange part is the security system has not responded to the crashes, which can only mean it's been deactivated. Mallatobuck refuses to contact building security until Lumpawarrump is safe. In response, Chewbacca walks over to the closet and opens it, finding Lumpawarrump on the floor, pulling items from a ruined rucksack and putting them in one of Leia's bags. Directly behind him is a skinny pale human holding a blaster to Lumpawarrump's head. Chewbacca now sees for himself how bad the situation with Lumpawarrump has gotten: had he been correctly trained on how to fight, he wouldn't be here with a blaster inches from his head. The human threatens to shoot Lumpawarrump if Chewbacca or Mallatobuck make a move . . . so Lumpawarrump makes it. A very BAD move as the human easily sidesteps the charging Wookiee and seizes him by the wrist, twisting him around into a chokehold. In a quick move, using his toe, he flips a datapad out of Leia's bag and releases Lumpawarrump to grab the pad but moves so quickly, he has Lumpawarrump back in the chokehold before he can escape. He orders Chewbacca and Mallatobuck out of the room while he makes his escape down the hole in the back of the closet. Chewbacca orders Lumpawarrump to come to him and gets a blaster bolt just over his shoulder in response. Chewbacca commands Lumpawarrump again and this time, Lumpawarrump attempts to flip the human bandit but can't get him over. The bandit panics and as Chewbacca and Mallatobuck dive for cover, begins to fire at random. Following Chewbacca's yelled instructions, Lumpawarrump bends his knees to flip the bandit - and collapses in a heap under the weight of the bandit. Chewbacca and Mallatobuck dive for the bandit and collide in a heap just short of the bandit. Chewbacca lashes out, knocking the bandit into a shoe shelf, causing him to drop his blaster but he holds on to the datapad, twisting in midair and landing on his feet. Dodging Chewbacca's lunging grab, the bandit swings through the hole in the back of the closet. Recovering from the attack, it becomes clear to Chewbacca that the bandit is no ordinary thief: why would a thief leave behind jewelry and take only a datapad? Chewbacca is ready to contact security but Lumpawarrump has a better plan: he dives down the hole after the bandit, yelling for his parents to meet him at the bottom. Chewbacca and Mallatobuck arrive at the plant where the shaft ends, spying the sparks of someone wielding. In a fury, Chewbacca finds a service droid sealing the service run Lumpawarrump entered with a new grate, stopping only when Chewbacca swings the butt of his rifle into one of its legs. With Chewbacca unable to speak Basic, he is unable to talk to the droid so he resorts to blasting it. Checking the grate, they discover Lumpawarrump has already left in pursuit of the bandit. Following spots of blood intentionally left by Lumpawarrump, they begin to track him which ends finding a droid has already cleaned up much of the trail. Tossing the droid away in frustration, Chewbacca can hear Lumpawarrump calling for help: he's caught them. Chewbacca and Mallatobuck hurry to a row of pipes, spotting Lumpawarrump on top of one, grasping a pair of ankles. Lumpawarrump is just able to yell that who he has are not spies before they start shooting again, causing him to release the ankles before Chewbacca can reach the top of the pipe. Chewbacca voices his disapproval of Lumpawarrump jumping down the pipe after the bandit and then not waiting at the bottom of the pipe but charging after the thieves. But even his father's disappointment cannot dampen Lumpawarrump's enthusiasm over what he has learned: that there were two more humanoids waiting at the bottom of the shaft saying 'It' would be angry that the robbery didn't look right anymore. Then more like the bandits arrived saying they needed to take the datapad to the DC to slice it quickly, because whatever they were attempting would be coming up in ten hours. All during their conversation, the nearby clean-out door has opened twice and just as quickly shut. Chewbacca is getting nervous. He directs Lumpawarrump to stay put and wait for New Republic security and Han to arrive while he goes after the thieves. Just as Lumpawarrump is protesting, the clean-out door pops open, four hands grab Lumpawarrump's ankles and drag him through the opening and out of sight. Chewbacca and Mallatobuck squeeze their way through the overpressure pipe, emerging into a chasm overlooking a skylane with Lumpawarrump nowhere in sight. Above, Chewbacca spies an airspeeder descending toward them. Thinking fast, Chewbacca and Mallatobuck back into the pipe as the airspeeder flies past, a Devonarian with a heavy blaster

firing on the exit of the pipe. Chewbacca has had enough of this. Even as the Devonarian is warning the Wookiees to go back to their apartment or they'll never see Lumpawarrump again, Chewbacca is telling Mallatobuck to brace him. With her bracing the backs of his feet and over her protests, he leaps onto the speeder, Mallatobuck landing beside him a moment later. Chewbacca hauls the Devonarian out onto the roof by the horn. As the Devonarian makes a grab for his blaster, Mallatobuck grabs his leg and throws him out of sight. The speeder dives into Coruscant traffic with the Wookiees clinging to the roof for dear life. With a quick distraction to the Rodian driver, Chewbacca jams himself down into the cabin. Holding a blaster to the Rodian's head, he drops all the way into the cabin as Mallatobuck drops in beside him. Using Chewbacca's datapad to communicate, they force the Rodian to take them to where the thieves are gathering, a place the Rodian calls the DC. The Wookiees continue bluffing the entire way, claiming to know more than they do about it and the plans for the evening. They have overplayed their hand now as the Rodian panics, forcing Chewbacca to toss the Rodian into the passenger cabin and take control of the speeder himself. The Rodian uses a momentary distraction to open the door to the passenger cabin and drop out of sight. Mallatobuck is worried with the driver gone that they will never find Lumpawarrump until Chewbacca points out the dimmed lights of a speeder ahead: the Rodian was following his companions to the meeting point, with Lumpawarrump in the speeder ahead. The speeders continue their ride through the darkness, dropping further and further into the underbelly of Coruscant. As they travel, Chewbacca apologizes for not being firmer with Lumpawarrump - to him at times, since he sees him so rarely, his own son is a stranger. Mallatobuck is unruffled: she's had years with Lumpawarrump and it's his father who Lumpawarrump truly wants to be. Suddenly, the ruins of a crashed freighter block Chewbacca's path. Stopping the speeder to avoid the wreckage, he loses sight of the speeder he was pursuing. Chewbacca figures that DC must stand for detention center and uses the speeder computer to get a list of the nearby detention centers. The list comes up with Imperial lettering. If the Imperials are behind the theft of the datapad, that means that they may be planning to disrupt the state dinner the Solos will be attending that evening. If they could disrupt the security systems at the Solos' apartments, it would not be hard for them to penetrate where the dinner is being held, threatening the Provisional Council itself once they slice the datapad. Unfortunately, they are too deep in Coruscant's depths to call for help now, so they are on their own. Confirming his suspicions, Chewbacca discovers the serial number tag for their speeder, which can only mean Imperial Intelligence, who prided themselves on removing the numbers as a warning to those looking for them exactly who they were dealing with. Backing up the speeder, Chewbacca begins to scan the walls. With Mallatobuck's help, they spy a small docking bay - or what Chewbacca believes is a secret Imperial detention center. Chewbacca turns the speeder down the shaft, heading for the detention center, already forming a plan in his mind: find Lumpawarrump and take him back. Quickly. They reach the end of the shaft and find themselves in a garage filled with speeders and other trash. Just beyond is a two level command deck with the speeder they were pursuing parked just underneath with the pale thieves dragging Lumpawarrump deeper into the center. Chewbacca can see as they move closer the fight Lumpawarrump has put up all along the way. Mallatobuck will go after Lumpawarrump with Chewbacca covering from the speeder, getting the datapad if she can. Mallatobuck bursts out of the speeder moving so fast that she's already on top of the thieves as Chewbacca is grabbing a heavy blaster. Mallatobuck is able to free Lumpawarrump as the remaining thieves sprint for the door. Lumpawarrump runs after them, yelling that the Wookiees are in a trap. Chewbacca has enough time to damage the door to keep it from shutting and jump clear as cannons begin firing on his speeder. The three Wookiees force their way passed the damaged door and deeper into the detention center, avoiding blaster bolts all the way. They manage to fight their way past several of the underdwellers, leaving bodies in their wake, reaching finally a prisoner-processing area. After taking stock of possible injuries and reprimanding Lumpawarrump for his rashness this evening, Chewbacca determines they have to force their way into the guard station, past a currently sealed door. Doing something rather desperate, Chewbacca leans against the door, pressing his blaster to it and fires. The resulting explosion leaves Chewbacca sliding backwards across the floor with his fur scorched, but otherwise unhurt. Thanks to his action, the door is now open. Once

all three Wookiees are in the guard station, Chewbacca seals off the cell-block and the entrance to the station, blasting the control panel for the doors for good measure. Now he's ready to hear from Lumpawarrump about the trap. Turns out the trap was being set by It, an Imperial interrogator droid or IT, commanding the underdwellers. Wondering why an IT droid would do something like this, he leads the party down the corridor. Finding all the exits to the corridor locked, the only alternative is taking the lift to the second level and finding a way out there. Using a makeshift ladder in the lift shaft, Chewbacca climbs to the command deck above, hearing blaster cannons in the garage outside and the sounds of a droid barking orders. The command deck is in no better shape than the rest of the detention center, save for a slicer droid working on a datapad. Thinking fast, Chewbacca asks if another droid was with the IT when it was at the Solos, something Lumpawarrump confirms. Now the pieces start falling into place: the slicer droid allowed the underdwellers to get past the Solos' security systems and reprogram the cleaning and repair droids to delay the Wookiees and cover their tracks. Ordering Lumpawarrump to stay with Mallatobuck on the first level, he begins quietly to move on the slicer droid. The droid continues to work until a blaster bolt whizzing past it's "head" convinces it otherwise. The droid begins to speak in Shyriiwook, communicating directly with Chewbacca. Confirming the slicer is an advanced model with a recent chip, he begins to understand what is going on - Ysanne Isard, when she was still in command of Coruscant two years before had updated the slicer droid with the latest technology, then command it to reprogram an IT droid in one of the hidden Imperial detention centers, commanding it in turn to destroy the New Republic's government. He's about to continue his questioning of the droid when he feels a blaster press against his back. Not taking any chances, Chewbacca destroys the slicer, the 'pad and most of the desk it was on with one shot. He then spins around, cracking an elbow on the head of the person behind him and then finds himself looking down the barrel of a female underdweller's blaster. With the blaster between his eyes, he drops his blaster, as the IT droid called the underdweller through her comlink. Not taking her eyes off Chewbacca, the underdweller also does not see Mallatobuck creeping up behind her. With a quick movement, Mallatobuck grabs the blaster in the underdweller's hand while covering her mouth. Lumpawarrump joins them as the second level as the IT droid commands the underdweller to kill the Wookiees. With a few quick gestures to communicate, Lumpawarrump fires a blaster while Chewbacca groans, faking injury. With the IT droid satisfied, Chewbacca knocks the underdweller out. Lumpawarrump admits that the only reason he's been taking such rash chances tonight was to prove to his father that he could handle himself and be like his father. Chewbacca tells him that the evenings' events were not Lumpawarrump's fault - this is typical life around the Solos. Lumpawarrump did a good thing pursuing the thieves. By doing that, they were able to prevent an attack on the Provisional Government. But they do still need to escape first and climbing up the lift shaft is not a sure bet on escape. Plus, there is something Lumpawarrump forgot to mention before now: the underdwellers have Zemex, an Imperial nerve agent ready for loading. Looking down into the garage, Chewbacca can see the IT droid overseeing the loading of the canisters containing the nerve agent into one of the speeders. Chewbacca has to stop the IT droid from delivering the deadly cargo before it can activate the garage's defenses again. And also ensure their escape. Lumpawarrump has a plan to put the IT droid in a trap for a change - something Chewbacca is against. His son has risked his neck more than enough times tonight. But since he doesn't have a better plan and Mallatobuck wants Lumpawarrump to go ahead, Chewbacca concedes. As Lumpawarrump slides through a blast hole and makes his way toward the floor, Chewbacca finally admits that things like this happen too often for Lumpawarrump to stay with him. But he will make a trip home to Kashyyyk when this is over to spend a few weeks being a father to his son. Just at that moment, Lumpawarrump's claws screech over exposed steel, alerting the IT droid. As Lumpawarrump dives for cover, Chewbacca and Mallatobuck head down the lift shaft and wait by the nearest door, listening. After some quick "conversation" between the IT droid and Lumpawarrump, the door opens and Chewbacca opens fire as Mallatobuck pulls Lumpawarrump inside. The IT droid, holding Leia's datapad scrambles into the rafters of the garage as the Wookiees charge out, surprising the underdwellers. Any who don't flee are quickly killed. Chewbacca continues shooting at the IT droid, damaging it. The Wookiees take

cover behind the canisters containing the nerve agent, discouraging the underdwellers from firing on them. Determining that the IT droid will have to come with them, he grabs one of the canisters and heads toward the speeders with his family following behind, also under the cover of the canister. A few quick shots from Mallatobuck send the remaining underdwellers scurrying away. As the Wookiees reach the speeders, the remains of the IT droid descend. Still clutching Leia's datapad, the IT droid attempts an attack on Chewbacca with a fusioncutter hidden in one of its legs. Chewbacca dodges and smashes the droid against one of the speeders. The IT manages to gash Chewbacca's wrist, but Chewbacca's free hand grabs one of its grasping claws as Mallatobuck presses her blaster against the IT droid and fires. In a flash, the droid is gone and Chewbacca has the datapad. Finally in the speeder and with the datapad safe and the attack on the state dinner halted, Chewbacca is able to take his family home.*

(A Forest Apart)*

***NOTE:** This story's placement has been moved back to here, based on new information provided by Leland Chee. Yes, Lumpy was born 1 BBY, and, yes, he is listed as 11 in this story, but that age notation is, in Chee's words, "based on erroneous information regarding the timing of *Rebel Dawn*." AFA definitely takes place here.

- While en route to Yag'Dhul, where C-3PO will act as a diplomat for the New Republic with the droid-respecting Givin, the Millennium Falcon comes under attack. A power surge strikes C-3PO, fouling his circuits and making him incredibly rude (except to R2-D2). Seeking to fix him before the meeting, Han Solo and the others take him to Nar Shaddaa, but his rudeness incites a chase through the streets. Finally escaping Nar Shaddaa with replacement parts for C-3PO, they are again attacked by Imperials. This time, though, they use C-3PO's rudeness over comm lines to confuse the Imperials just long enough to escape. They then fix C-3PO and proceed to Yag'Dhul as planned.

(The Mixed-Up Droid)

- Page's Commandos is sent to Kal'Shebbol in an attempt to bring down Moff Kentor Sarne. The mission begins with a crash landing, but continues well for the moment. The team, led by Lieutenant Page and including Sylva Tors, Keleman Ciro, Kaiya Adrimetrum, and others, goes to rendezvous with Lilla Dade, who was inserted three days before to find a back door into Sarne's base of operations, under his energy shield, which it is the duty of Page's Commandos to bring down. They are instead met by Kl'aal, a Defel that is now working with Dade. Kl'aal leads them to Dade, who shows them a strangely damaged service tunnel that they will use to gain entry into the compound. As Kaiya leads a team to the detention center to free New Republic prisoners (including Kaiya's friend, the Wookiee Lofryyhn), the others head for Sarne's bolthole. They know that they cannot make it all the way across the compound to the shield generator, but Sarne has a hidden hangar for his getaway ship, the *Ambition*, and where there's a getaway ship, there must also be a secondary shield control. As the teams make their way, Sarne realizes that the New Republic force battering his energy shield and the team on the ground are a good signal to escape while he still can. He takes several loyal troopers and a box of DarkStryder technology and heads for his bolthole. Once in the tunnel to the ship, Sarne realizes that New Republic troopers (Page's team) are following them. He uses one DarkStryder device to create hideaways for his men to fire from and another to mindwarp the pursuing team. Once the team is on the ground nearly paralyzed by the device, Sarne and his troopers continue toward the *Ambition*. In the detention block, prisoner Jessa Dajus awakens to blaster fire. The New Republic team led by Kaiya has entered the cellblock, and Kaiya and Lofryyhn have been reunited. Jessa tells them of a gut-feeling of doom for the rescue attempt and they discover booby traps on some of the doors. Being extra careful, they free the other prisoners while Jessa tells them that she was once Sarne's shuttle pilot, but was imprisoned in his last loyalty purge. She agrees to lead Kaiya's team to the entrance to the bolthole in Sarne's quarters. In the tunnel, Page and company come to and make their way to the secret hangar, but Sarne is already escaping in the *Ambition* with the DarkStryder technology. They find the shield controls and set them in the "off" position, readying the world for New Republic liberation. Later, Page contacts the New Republic for assistance in tracking down Sarne, but Sarne has been made a very low priority. Page is told that if he can manage to get his own ship and crew, the New Republic can provide some support for a mission, but otherwise, he and his teams are to return to

other duties. Page is determined to send someone after Sarne, as is Jessa, who speaks with him a few moments later, revealing that Sarne's mysterious technology has something to do with the term "DarkStryder," and that he has a highly modified Corellian Corvette hidden in the Sorbiss Valley that they could use to go after Sarne. In the process of the conversation, Page grows a bit suspicious of how Jessa knows so much, but with all of Sarne's records, even navigation charts, wiped clean in the evacuation, he cannot confirm his suspicions. As Jessa and Page leave the building, Page is approached by Loh'khar the Finder, while Jessa is approached by Gorak Khzam, a Rodian who expresses wonder at how someone of her Imperial importance would be siding with the New Republic. She shrugs it off, making sure not to let anything on to Page, and leaves with Page. They head for where the ship, the Renegade (rechristened the FarStar), is being prepped to go after Sarne. Various people have joined the crew, including Doctor Akanseh, a Mon Calamari doctor who was imprisoned by Sarne, and various others. Page tells Ciro and Adrimetrum that they will be heading up the mission to find Sarne, with Ciro as CO and Adrimetrum as XO. Jessa Dajus will be aboard, as will Gorak Khzam, who will be working security, and other locals. Their last addition before liftoff is Loh'khar and his little Turazza helpers, who arrive with fifty brand new turbolaser power capacitors. The crew is complete. Let the DarkStryder campaign begin . . .

(The DarkStryder Campaign: The Saga Begins)

- Lt. Page gives Captain Keleman Ciro of the FarStar a copy of the official FarStar mission profile. In it, the mission objectives are listed as: find Sarne; determine where DarkStryder technology comes from; recon and report on Imperial forces in Kathol sector and unknown space beyond the Kathol Rift; recon and report on Kathol sector; recon and report on worlds in unknown space and represent New Republic interests to any settlements and civilizations. (Exact date of correspondence: 43:4:5).
(conjecture based on *The DarkStryder Campaign*)
- Hearing of the FarStar mission, Darryn Thyte demands to be taken on as part of the crew. He is made bridge operations officer aboard the FarStar.
(conjecture based on *The DarkStryder Campaign*)
- Hearing of the FarStar mission, Borsk Fey'lya sends his informant, Brandis Turgah, to join the FarStar crew.
(conjecture based on *The DarkStryder Campaign*)
- A provisional government is set up on Kal'Shebbol under Governor Monjai.
(conjecture based on *The DarkStryder Campaign*)
- Kyli Ned'Ix, having been refused a part on the FarStar mission, fixes up an old Ghtroc freighter, which he dubs the Fxz'Et, and takes off in pursuit of the FarStar, shadowing the mission as an uninvited guest helper.
(conjecture based on *The DarkStryder Campaign*)
- On Aaris III, Imperial Science Team MS-133 confirms that the pictographs in the ruins correspond to a dating system. (Exact date of journal entry: 43:4:5).
(conjecture based on *The DarkStryder Campaign: Artifact on Aaris*)
- With Moff Kentor Sarne's removal from power on Kal'Shebbol, he begins to abandon various other worlds to escape with a loyal contingent of Imperials. One of the abandoned worlds, Pemblic II, dissolves its original Imperial leadership as the world comes under the control of Crev Bombassa and the Bombassa Cartel. To keep from being approached or interfered with by the New Republic, Bombassa sets up a puppet government, seemingly pro-Imperial, to rule at his whim.
(conjecture based on *The DarkStryder Campaign: Crisis*)
- Pash Cracken leads a raid on Xyquine.
(conjecture based on *The Last Command*)
- On Aaris III, Imperial Science Team MS-133 discovers an artifact made of an unknown metal in the local ruins. (Exact date of journal entry: 43:4:6).
(conjecture based on *The DarkStryder Campaign: Artifact on Aaris*)
- When the Kolatil Council rises up and imprisons the Imperial governor of Kolatil, the Empire retaliates by sending TIE bombers to attack the capital of Kolatil, Domaz. The Kolatil distress call is picked up by Captain Keleman Ciro aboard the FarStar, who orders their shakedown

cruise canceled, sending the FarStar to the rescue. Upon arrival, the ship is met by TIEs loyal to the Kolatil Council. Two shuttles take various crew members down to the surface, where they learn more about the situation on the planet. The Kolatil Council asks for a private meeting with Ciro as a morale booster for the populace. Ciro agrees and heads out from the FarStar aboard a shuttle, but he comes under attack by Imperial TIEs. In the ensuing space battle, Ciro is captured and taken away by the Imperials, while his XO, Kaiya Adrimetrum is forced to focus less on saving her captain than on stopping a new wave of TIE bombers carrying poison gas bombs. In the battle, Noell Ciro, Keleman Ciro's brother, is killed during a kamikaze run on one of the bombers. Kolatil is saved, but the FarStar has lost both Ciro's, though they hope to someday find Keleman again. In return for their help, the FarStar crew is given coordinates for Gandle Ott to move on to find Moff Sarne. In the wake of the battle, Kaiya Adrimetrum becomes captain of the FarStar, while Security Chief Gorak Khzam is moved up to first officer (and security officer).

(The DarkStryder Campaign: Omens)

- On Aaris III, Imperial Science Team MS-133 loses its shuttle pilot and several troopers to unknown attackers. (Exact date of journal entry: 43:4:7).
(conjecture based on *The DarkStryder Campaign: Artifact on Aaris*)
- On Aaris III, Imperial Science Team MS-133 continues to suffer losses. Grigor Tansad is reported missing by Jelok, Doctor Theda is wounded, and troopers are dying at an alarming rate. Jelok wishes to return to keep excavating the Place of Kastays, but Doctor Lancer Brunou will not allow it. (Exact date of journal entry: 43:4:8).
(conjecture based on *The DarkStryder Campaign: Artifact on Aaris*)
- On Aaris III, Lancer Brunou, Solla Deremot, and the remaining members of the Imperial Science Team dispatched by Moff Kentor Sarne goes to ground in a cave to protect themselves from attack. They set the receiver in orbit to begin sending a distress call, against Moff Sarne's orders of secrecy. (Exact date of journal entry: 43:4:9).
(conjecture based on *The DarkStryder Campaign: Artifact on Aaris*)
- On Aaris III, Lancer Brunou, Solla Deremot, and Doctor Theda become the only survivors of mysterious attacks. They await rescue. (Exact date of journal entry: 43:4:11).
(conjecture based on *The DarkStryder Campaign: Artifact on Aaris*)
- KatholNet reports that Moff Kentor Sarne has arrived over Gandle Ott to gather loyal troops for his mission to destroy the Rebellion (actually his retreat). (Exact date of report via KatholNet: 43:4:11).
(conjecture based on *The DarkStryder Campaign: Death is Remotely Possible*)
- The FarStar receives a relayed distress call from Imperial Science Team MS-133 on Aaris III. The signal says that they are down to six personnel and being picked off by unknown forces. Lieutenant Jessa Dajus recognizes the mission and provides what little information she has as the ship heads to the rescue. Upon arrival, the ship finds that the distress call is being relayed by an orbital transmitter and that, according to an updated message, only Dr. Lancer Brunou, Solla Deremot, and a wounded Dr. Theda are alive. A team is sent down to find the scientists. After a bit of negotiating to prove they are friendly, the team enters a cave and is met by Brunou, Solla, and Theda. They exchange information and then head back to the FarStar. (Brunou takes a small metal ingot with him which was found at the Place of Kastays.) A short while later, the FarStar crew decides to investigate the ruins and sends another team to the surface. Among other things, the team discovers the Place of Kastays, with its singing pictographs on the wall. In a recessed area, they discover the dead body of Grigor Tansad--whom team member Jelok had originally said was missing--bludgeoned to death. A short time later, the metal ingot, the "Plaque of Victory" begins to effect the FarStar crew. They grow paranoid of each other and their surroundings, sometimes violently so. The crew barely realizes the cause in time and ejects the artifact from the ship. It seems it was an alien artifact that had an almost Force-like drive to cause the obliteration of all life around it, through self-destruction. Saved from the object, the crew take Brunou and Deremot on as members of the ship's science staff, now that, with Sarne gone, they appear to be out of a job.

(The DarkStryder Campaign: Artifact of Aaris)

- The FarStar heads after Moff Kentor Sarne, making their way to Gandle Ott. Sarne has recently come to the world after picking up more forces to add to his retreat. He has also, unbeknownst to the FarStar crew, programmed the world's central computer, Cuthbert (CUTH-BRT-92-X3), to destroy or turn away the New Republic team by any means necessary. The team arrives as Sarne has already fled the system. They make their way to the surface, looking to try to bring Gandle Ott to the New Republic and to find astrogation charts to guide them beyond Gandle Ott. A diplomatic team meets with various government officials (Vice-Governor Marja Lang, General Herron Dade, etc.) during their mission, as Cuthbert's attempts to stop them carry on, including drugging their drinks, sabotaging the FarStar, and even sending an assassin droid after the New Republic team. Luckily, the team avoids these dangers, but it seems the New Republic might need to send a real negotiator or diplomat to bring the world into the fold. In the meantime, the authorities will begin looking into fixing Cuthbert. On the bright side, though, the crew manages to get their hands on at least partial navigation charts for areas beyond Gandle Ott. The chase continues . . .

(The DarkStryder Campaign: Death is Remotely Possible)
- Still chasing Moff Kentor Sarne, the FarStar arrives at Shintel. They are hot on the heels of Sarne, but too late to catch him. He has already arrived, resupplied, taken loyal officers aboard, and stranded less loyal soldiers on the world after disabling all hyperdrive-equipped vehicles on Shintel. The Imperials on the planet have already begun to separate into three factions. The first, led by Major Danthe, is loyal to Sarne, not believing he has truly abandoned them. The second, led by the planet's ranking Imperial, Colonel Heget, is still loyal to the Empire, but not Sarne, as they realize that Sarne has essentially gone rogue. A third group consists of only five members. Led by Lieutenant Palme, they are officers sent by Sarne himself to infiltrate both of the factions and to make sure that when the FarStar arrives, they receive a copy of Sarne's backup navigational charts, which are legitimate, but also will trigger several built-in booby traps aboard the FarStar when loaded into the ship's computers. After making their way through an ion mine field above the planet, the crew makes planetfall and, led by Kaiya Adrimetrum, meets with Heget. They strike a bargain to help Heget and an aide get back to Imperial space (in a shuttle, in order to tell the Empire of Sarne's betrayal) in return for the location of Sarne's probable next stop, Tanquilla Beach, a shadowport. Kaiya is also approached by Palme, who gives her a datacard with the sabotaged chart. After a short bit of resupplying, they take off for Tanquilla Beach, but upon loading the charts and activating the hyperdrive, the hyperdrive destroys itself, just as the Steel Fist, piloted by pirates, arrives under suggestion from Sarne to make short work of the FarStar. The FarStar manages to fight off the Steel Fist and returns to the surface. They jury-rig the hyperdrive to make it at least to Tanquilla Beach for further repairs. Upon arrival at Tanquilla Beach, they search for assistance. Spang, the local starship systems specialist, is too busy to see them, but his daughter, Fia, agrees to help, which results in the FarStar having an even better hyperdrive than before. She also discovers traces of the computer trapdoors that were activated by Sarne's charts, and Spang suggests that they go to Pembric II to see a man named Drake about fully removing them from the ship's systems. As the ship is finishing repairs, a Carrack cruiser sent by Sarne attacks Tanquilla Beach, but it is no match for the shadowport's weapons combined with the New Republic's FarStar complement. Finally, the ship is ready, and, knowing there may be even more booby traps left in the system, they set out for Pembric II.

(The DarkStryder Campaign: Shintel Downtime)
- Having discovered several more probably booby traps aboard the FarStar, Captain Kaiya Adrimetrum takes the advice of Loh'khar the Finder and their previous contacts, Spang and Fia, and takes the ship to Pembric II. Upon arrival, they are met by representatives of the local puppet pro-Imperial government, which is really acting under the control of the Bombassa Cartel, a crime syndicate headed by Crev Bombassa. A small group heads for the surface, pretending to be general scum, while the FarStar hides (well, tries to hide at least) in an asteroid belt. The agents arrive on the surface and first encounter Kebbo, Pembric Security Legion Chief Magistrate, and have to go through the general bribery and extortion routine everyone does on Pembric II. They are attacked by several pro-Imperial Legionnaires (proving their cover is blown), but continue to meet with Breslin Drake (whom

Spang had recommended to know who can remove the traps in the FarStar computer) at his bar, the ThrusterBurn Tapcafe. He tells them that the people he would have put them into contact with, the Keiffler brothers, have gone to Kal'Shebbol and are presumed dead. One of their apprentices, however, a man named Gaelin, has returned to Pembric II and is being held by the Bombassa's at a lab. As they finish discussing Gaelin, Kebbo arrives and ushers them back to see Crev Bombassa, the crime boss, who wants assurances that the FarStar is not a precursor to a full-fledged New Republic invasion force. He then makes it known that they should leave Pembric II immediately. When the team doesn't head immediately to their shuttle, they must evade local law enforcement before prepping to strike at the lab that night. Knowing that his presumed New Republic ties now mean he cannot return to his business, Drake leads the team in striking at the lab, hoping that once they have rescued Gaelin, he and some of his employees can go with the FarStar. The assault goes off with very little hitches, but once they are inside and have taken Gaelin into custody, several other prisoners ask for asylum aboard the FarStar as well. Unable to leave them there to rot, the entire group—FarStar crew, refugees, Gaelin, Drake, and Drake's employees—get aboard the FarStar's shuttle and escape back to the ship, which then in turn makes a hasty escape from Pembric II with its new passengers.

(The DarkStryder Campaign: Crisis)

- As the FarStar heads away from Pembric II, it is obvious that they need to stop somewhere to both restock and drop off as many passengers as wish to leave the pursuit of Moff Kentor Sarne as need be. They set course for Galtea to do just that. Aboard the vessel, Breslin Drake, former ThrusterBurn Tapcafe owner, begins to reveal his past. He was once a major in Alliance Intelligence, setting up gathering and collation centers called an Archive system. While doing so, he discovered a traitor within the operation known only by the Imperial codename Wraith. When the New Republic refused to pursue the Wraith for the damage he'd caused, Drake left the New Republic to go in pursuit of this man whom he had never even seen. He discovered that the Wraith had begun to work as a political assassin and tracked him for two years, including to the world of Sebiris, where he learned that the Wraith went by the alias Klendost Petrivoor, but had already left. Finally, the Wraith disappeared and Drake stopped over on Pembric II, where he was duped by Crev Bombassa's cartel into staying. Unbeknownst to Drake, the Wraith was always under his nose on Pembric II. The Wraith is, in actuality, a man named Drenn, who was acting as one of Drake's bouncers. Neither man knew who the other was, so there was never any conflict. Now, Drenn has come aboard the FarStar with Drake and plans to make it to Sarne's fleet somehow. When the FarStar reaches Galtea and various crewmen go on leave for a bit, Drenn programs a K-4 droid on the bridge to poison Captain Kaiya Adrimetrum. Drenn also sends several signals to bring Sarne's Imperials to capture the ship. A short while into the leave, three cruisers from Sarne's fleet arrive to attack the FarStar. The ship has to lift off without recovering all of the crewmen who left, and battles the vessels with a near skeleton crew. When a sabotaged (by Drenn) power conduit goes haywire, the resulting explosion over Adrimetrum's head seemingly knocks her out. Khzam takes over as acting captain. They jump the FarStar out of harm's way and begin to investigate both the attack and Adrimetrum's condition, which Dr. Akanseh says is curious, as she is not regaining consciousness as she should be. Kl'aal discovers that the K-4 was on the bridge at the time and accesses its memory. This reveals the assassination programming and the fact that when the explosion took place over the captain's head, the droid shot her with a dart full of a neurotransmission inhibitor. Drake recognizes this substance as that which the Wraith used to use on his victims. He tells Khzam that the poison originates on Sebiris, and that the Sebiri may be helpful in finding a cure. They arrive and immediately speak with the Sebiri elders. The Sebiri tell them that an antidote can be made from herbs growing around one of their sacred temple ruins. They head for the temple, and at one point, a Sebiri remarks to Drenn, "You come back, Petrivoor, yes?" Drake recognizes the name, just as Drenn realizes he has been discovered. A firefight ensues between Drenn and Drake as Drenn escapes. The others manage to cool things down with the Sebiri and are given access to the herbs. Back aboard the FarStar, Adrimetrum is healed, the crew is recovered from Galtea, Drake knows that someday they will encounter Drenn again, and the FarStar, fully restocked, finally sets course for the

unknown regions of the Kathol Outback . . .

(The DarkStryder Campaign: A Traitor in Our Midst)

- Admiral Rogriss and the former allies of Isard and Zsinj move in to take over Zsinj's old territory. Admiral Gial Ackbar also brings in the New Republic fleet. Then both the Imperials and New Republic come face to face with High Admiral Teradoc's forces. The three-way battle ends with significant losses on all sides, but the New Republic retains control of most of the territory. (In the struggle, the Crynyd is destroyed, and the Rebel Dream, without Leia Organa Solo aboard, is recaptured by the Imperials.)
(conjecture based on *The Essential Chronology*)
- When the Imperials on Garos IV discover one of the resistance's weapon-hiding places, the resistance must move its valuable, and lethal, Plex missile launcher. With the help of fellow resistance fighter, Imperial Lt. Dair Haslip, Alex Winger prepares to retrieve the weapon. Dair and Alex have been pretending to be courting, so her presence with him at night when they check for security responses is seen as simply lovesick foolishness. (Dair actually does like her, but she wants it strictly platonic.) The Plex is recovered without incident. Through Dair's position, the resistance learns that valuable sensor equipment is to be shipped to the hibridium mine very soon. The resistance fighters attack the shipment, destroying much of it, and keeping the mine unprotected by the sensors for a bit longer. As they prepare to leave the scene of their ambush, Alex experiences her recurring vision of falling from a snowy mountain and having her rope be caught by a blonde-haired, blue-eyed man, who tells her to take his hand, so she can get back up to where she fell from. His voice comes to her, saying "The Force will be with you."*

(Whispers in the Dark)*

*NOTE: This story mentions the movement of the New Republic toward Coruscant as something currently taking place, but this is simply an error based on when this story was written in relation to when the *X-wing* novels were written.

- Moff Kentor Sarne contacts Captain Rolf Treidum of the Lialic II, a Corellian Corvette in Sarne's forces, and orders him to remain in the Kathol Outback to slow the FarStar's progress. He is ordered to run the Lialic II under the name Lance of Endor and to use it to sow anti-New Republic sentiment in the area. He is allowed to slow or mislead the FarStar, but not to destroy it. (Exact date of communiqué: 43:6:2).
(conjecture based on *The DarkStryder Campaign: The Kathol Outback*)
 - As tensions continue aboard the FarStar, Lt. Ranna Gorjaye, Lt. Jessa Dajus, Lofryyhn, and Darryn Thyte argue the merits of Captain Kaiya Adrimetrum and the FarStar mission. Their argument is cut off when a scheduled (but withheld from Gorjaye) starfighter drill commences.
- (The DarkStryder Campaign: The Kathol Outback—"Introduction")**
- With the Kathol Outback looming ahead, the crew of the FarStar takes a quick stop by the planet Binaros to gather local plants and such for supplies, sending an away team including xenobiologist Varel DeVay down to the surface to search for usable flora and fauna. As most of the team gathers samples, Kl'aal goes hunting. The former segment of the team discovers a series of strange plants and what appears to be an Imperial research area. The abandoned area includes a large area where all plant and animal life is gone, almost as if it had been burned away somehow. On his hunt, Kl'aal charges through some plants, becoming infected with strange spores without his knowledge, and then faces off with a sabercat before realizing that he has discovered some ancient ruins, which date back to the cult that formed a society on the world three centuries earlier. The team reunites to search the ruins. Inside, they find a secret entrance to an Imperial research center underground, also abandoned. Inside, they find various testing stations and a MSE droid, MSE-X-PR6, who has a programming glitch which causes him to steal things. When the crew finally corners the droid, it wants to leave with them, and gives them a small trinket in return. Upon tinkering with the trinket, the device—actually a piece of DarkStryder technology—sends out a surge of energy which gives the user immense strength by absorbing all of the life energy around him, which explains the destroyed foliage outside. The item then goes dead, as all DarkStryder technology does on its use. The team returns to the FarStar, where Kl'aal's infection of spores spreads out from him and into the hydroponics bay. It grows to become a

large semi-sentient mother plant and a truckload of small, semi-sentient, mobile plants, which start to eat into stored rations, water supplies, etc. before finally getting too big for their resources and killing a crewman to drink his blood for nourishment. The crew discovers what is happening and fights it off with an agent created by DeVay. As the battle with the plants concludes with our heroes victorious, a patrol group from Sarne's fleet arrives to attack the FarStar, but the crew is able, with minimal losses, to drive them off and continue deeper into the Kathol Outback.

(The DarkStryder Campaign: The Kathol Outback—"Plant Food")

- While venturing in the Kathol Outback, the FarStar intercepts a transmission from Moff Kentor Sarne to Captain Rolf Treidum, including the name of the planet Episol, part of the Kathol Republic. Figuring this is too good a lead to pass up, Captain Kaiya Adrimetrum orders the ship to Episol. They arrive in the aftermath of an Imperial attack. Treidum, in compliance with Sarne's plans to discredit the FarStar and New Republic, has just attacked the world in the name of the New Republic, in retaliation for the world not giving in to tyrannical demands Treidum was making from his Corvette, the Lialic II, which is going under the New Republic name Lance of Endor. The FarStar saves a ship called the Bravado III, but when thanked, Adrimetrum answers that they are from the New Republic. The arriving Kathol Republic rescue ships (also Corvettes) order them to stand down and come in for questioning and trial, believing the FarStar is the Lance of Endor. They are escorted to the moon Kayark for trial in front of the Kathol Republic's ruling body. The government has already determined that the FarStar is not the Lance of Endor, but by Kathol Republic law, the FarStar's crew is liable for the actions of their "fellow New Republic vessel." As the debate continues, the FarStar crew plays the intercepted transmission to prove that the Imperial Sarne is in league with the Lance of Endor, which means the ship isn't from the New Republic. During the debate, Senator Sal Olbeg attempts to call to attention an earlier debate about droid gladiator combat on Pitann, but Pitann Senator Sho'ban Do drowns him out and keeps the argument away from the ears of the Senate. The end result of the day is that the FarStar crew is absolved, but the government, led by Chandra Hobat's coalition, is still not pro-New Republic, only apathetic. The FarStar remains impounded as well. Seeking to find a way to gain support, the FarStar command team interviews Olbeg and learns of Do's world's droid combat. Olbeg believes that the droids are actually being upgraded to hide the creation of a droid army with which Pitann, under Do's leadership, will invade Dayark and make himself tyrant of a "Kathol Tyranny." The team realizes that foiling this plot could be just what they need to create permanent peaceful relations between the New Republic and the Kathol Republic. They are told that Uta T'cha is a woman on Pitann who is rumored to be doing the head programming. A team takes a shuttle to Pitann to confront Uta. Uta is a member of Khzam's former slaving ring, but luckily Khzam is not with the team at the moment. For the right price, Uta reveals that the actual plan is to create a way of remote controlling Dayark's resident droids into staging a droid coup to give Do power. She turns over a recording which will politically destroy Do, but asks to be taken with the FarStar in return. Upon return to Dayark, the recording is played, Do loses most of his power, and Hobat's coalition begins working toward peaceful relations with the New Republic. Aboard the FarStar, Uta encounters Khzam, but says nothing to discredit or blackmail him . . . yet.

(The DarkStryder Campaign: The Kathol Outback—"Little Empires")

- As the FarStar continues through the Kathol Outback toward the Kathol Rift, they discover an Imperial vessel wrapped in some kind of strange energy tendrils. The possibility that this could be DarkStryder technology at work is too much to ignore. The FarStar intercepts the ship and a team is sent aboard. Aboard the ship, the team finds several Imperials acting as if they are out of their minds. While trying to escape back to Brophar Tofarain's Muvon, which they used to board, the team is nearly trapped by a power surge in the airlock controls. After fixing it, they escape with the Imperials before the Imperial ship explodes. Aboard the FarStar, the medical staff discovers that the Imperials have been infected with some kind of biochemical agent. As Adrimetrum prepares to set course for the nearest inhabited area, the Uukaablis system, Uta T'Cha finally makes her move and reveals First Officer Khzam's past as a slaver to the crew. Several of the crew start calling for him to be killed in retaliation for his past crimes. To keep the situation under control, Khzam is removed from active duty and

confined to quarters with no guard, as it is figured that he won't try to escape with so many on the ship wanting to kill him or otherwise harm him. Upon arriving on the fourth planet of the Uukaabis system, an away team led by Adrimetrum and including Loh'khar, Nizzal (one of his three Turazza sister helpers, and others. Speaking with the Uukaablian leaders, the team learns that the disease has no cure, but there are stop-gap measures that they can use which deals with devices known as paravaccs. The infection, the leaders believe, is a weapon of the Qektoth Confederation, a group of aliens and humans who have forsaken mechanical technology for biotechnology in the area. The FarStar team is given the location of Drigor Tarrens, a former Confederation member, who might be able to help. As they prepare to go see Tarrens, the FarStar calls down that an X-wing has been stolen. They chase down the X-wing, which has landed on the surface, and catch Nizzal, piloting a swoop, in the act of handing over paravacc canisters to the X-wing's pilot. (Nizzal had slipped away earlier and stolen three dozen paravacc canisters.) The X-wing lifts off and both it and Nizzal's swoop charge toward where the Muvon is awaiting the team's return. When the team reaches the ship, they watch as the X-wing pilot, Khzam steps forward from the hatch. He announces that he is through traveling with the FarStar and he and Nizzal are off to bigger and better things. They had just been waiting for something valuable to help start them off in another place. The paravacc canisters will do nicely. He also suggests that they look into the true past of Colonel (not Lieutenant, as she'd said) Jessa Dajus. He tosses a thermal detonator at the team, which escapes harm, while he and Nizzal steal the Muvon and escape into the Outback. The team and FarStar crew are in shock over the incident, but continue their mission to visit Tarrens. When they ask him about the Qektoth Confederation, he refuses to get involved. When the team mentions the biochemical infection, he points them to an old Confederation space station, where such weapons were being developed. He suggests that information aboard the station might, with the Uukaablians' medical technology, help to find a cure for the biochemical agent. The FarStar races to the station, as the crew begins to suffer the dementia effects of the agent. A team boards the station and discovers several injured crewmen, including Fasha Dansun. She tells of being trapped there by the Confederation, just as a biotech Confederation ship, the Scourge, arrives and attacks the FarStar, intending to trap the away team aboard the station to be part of the final test of the same weapon that attacked the Imperial vessel the FarStar had discovered. The away team races to the exit from the station and their shuttle as a biotech weapon begins to effect the station, wrapping it in energy tendrils. The team, complete with survivors and computer files, gets to the shuttle but are out of luck until Tarrens arrives in a Light Interceptor to lead them to safety, just as the entire station explodes. The FarStar recovers the shuttle and jump back to the Uukaablian homeworld, where the downloaded data files are used to create a cure for the infection. The crew of the FarStar is cured, and the crew is hailed by the Uukaablian leadership as heroes. The day has been saved, and the FarStar now has at least two new crewmembers, Fasha and Tarrens.

(The DarkStryder Campaign: The Kathol Outback—"Wildfire")

- Scoryn is made acting first officer of the FarStar.
(conjecture based on *The DarkStryder Campaign: The Kathol Rift*)
- As the FarStar nears the Kathol Rift, the New Republic vessel comes upon a gaseous nebula, which its sensors cannot penetrate. Determining that Moff Kentor Sarne may be hiding out inside, Captain Kaiya Adrimetrum sends a probe droid into the anomaly. It returns for a moment with images of a world hidden in the gasses, but then returns for more information and vanishes. Adrimetrum orders Lt. Ranna "Wing-Ripper" Gorjaye to lead an X-wing team into the cloud to examine the planet. The planet is known as Exocron, and the X-wings are met by a majestic aircraft known as the Maxion. They are told to land on the vessel and meet with the Captain of the vessel, Horzao Darr. Darr explains that their probe droid has been taken aboard another aircraft and is being taken to Caballa City, which is their destination as well. The technology is of a sort unseen (well, banned) on Exocron, and they must consult the government about it. A messenger returns to the FarStar to convey an invitation for the FarStar to rendezvous with the gigantic Maxion to transport Adrimetrum and others to Caballa City as well. En route to Caballa City, Adrimetrum speaks with Darr and learns that any mention or attempts at travel from Exocron is strictly prohibited. It seems that

during the time of the Old Republic, Deamos Na-Coth had sent out vessels known as the Cabal on a mission to find an ancient world known as Exo. After an unsuccessful journey, the Exocros Cabal discovered the planet and set down. The crew settled there, calling the world Exocron. The colony divided into two factions, those wanting to continue looking for Exo and those content to stay. To quell further arguments, the society's engineers destroyed all hyperdrive technology, effectively stranding everyone on Exocron within the cloud. The engineers grew to be the ruling cast known as the Devisors. Technological information has been retained and even advanced upon by the Devisors, but the society only receives that technology which will not disrupt the isolationist status quo. En route to Caballa City, they get word that an opposing faction on the world, the Western Corsairs, are attacking a ship called the Desaclates. Darr's fighters and the X-wings save the ship's personnel, even though the ship is heavily damaged. Unfortunately, this was the vessel bearing the probe droid, which is irrevocably lost. Later, after meeting with the ruling body in Caballa City, Master Devisor Pagda Gevtes declares that knowledge of Exocron's existence outside the cloud would threaten the world. Thus, the FarStar and her crew must remain on Exocron for the rest of their lives. The X-wings are impounded, and the FarStar, in orbit, is locked onto by a powerful tractor beam. As Adrimetrum is carted off into custody, Council guards encircle the rest of the New Republic team, but Darr has his own men surround the guards and release the prisoners. Darr knows that the Devisors have technology they are keeping from the populace to enhance their own power. He wishes to strike against them, politically. The team goes with Darr to the home of Eida Sharden, an entrepreneur (and Western Corsair), who agrees to help them free Adrimetrum and the FarStar, hoping to bring disgrace to the Devisors and to force the revelation that the Devisors are withholding technology. The two-pronged mission commences. One team infiltrates the tower where Adrimetrum is being held, saves her, and begins making a hasty escape. In the skies, the team that has just recaptured the X-wings takes to fighter battle with enemy aircraft. The X-wings manage to knock out the tractor beam generator, freeing the FarStar. In the tower, Gevtes takes out a supposedly non-existent early personal walker to attack the retreating team. Luckily, the team uses a captured flash pistol to blind Gevtes and send his walker tumbling down a large staircase. With the battle won, Sharden has enough evidence to convince the populace of the Devisors' withholding of technology, and Adrimetrum agrees to help provide modern technology to Exocron, cementing the first step in an alliance between the New Republic and Exocron.

(The DarkStryder Campaign: The Kathol Outback—"The Masters of Exocron")

- Finally at the very edge of the Kathol Rift, the FarStar stops at the planet Danoor to find a navigator who can safely guide them through the Rift's turbulent expanse. Just as they arrive, an Aing-Tii Sanhedrim ship nearly collides with them before going on its way. They are soon contacted by Danoor System Control, who transfers them to Minister Waric Nane, who believes the FarStar to be the Lance of Endor, which had attacked the world recently, just as it had attacked Episol. Captain Kaiya Adrimetrum manages to convince Nane of their true identity and they are allowed to dispatch a team to the surface. They meet with the ruling body, which agrees to provide them with a navigator if they help retrieve a lost mining drone that went down in an asteroid belt. A team is sent to the asteroid belt to recover the drone. The team encounters a group of Tuhgri who have been stranded in the asteroid belt. They had hoped to repair the drone to escape from certain death on the asteroid, but now that the team has arrived, they agree to help fix the drone in return for passage to safety. Upon arrival back on Danoor, the team is shocked to be met by an angry group of ministers who accuse them of having all of their navigators killed. Minister Mooren suggest that they should go speak with Makezh, a man who once navigated the Kathol Rift in the company of Aing-Tii monks and can help them. Nane, however, will not guarantee their safety in the streets. As the ministers leave, Mooren makes sure the team discovers a datapad upon which he has laid out the situation on Danoor. It seems that when the Lance of Endor attacked under the name of the New Republic, Captain Treidum had revealed his true affiliation with the Empire to Nane, offering to bring Danoor into the Empire. Nane, who has been preparing his own takeover of Danoor, said he would consider it. Nane has now used a device given to him by Treidum to contact the Lance of Endor and one other Imperial vessel

to come and take the FarStar. Mooren fears this will be the excuse Nane needs to take over Danoor and wants to help the team. His only hope is that when they finally leave, they send a signal to the Danoor resistance's only offworld ally to help ward off the Imperials. The team seeks out Makezh, which is a task fraught with attacks from assassin droids and soldiers loyal to Nane (during one assault they're even saved by the bounty hunter Mist, who is loyal to Sarne), but finally find the navigator and escape into an old irrigation system. In the system, they are attacked, but finally exit near where the FarStar's transport is being held. The team steals back the shuttle and returns to the FarStar, where they are met with surprise. Nane had been stalling the FarStar by saying the team had been captured by illegal resistance fighters. Just as the FarStar makes to head into the Kathol Rift, the Lance of Endor emerges from hyperspace to attack. Lt. Ranna Gorjaye's X-wings take off to fight off TIE fighters, aided by resistance Z-95 variants. Suddenly, the second Imperial vessel, a Star Destroyer, emerges and attacks. It fires a special devastator torpedo toward the FarStar, actually aimed at Danoor. The FarStar dodges the torpedo, but it manages to hit the surface of Danoor, obliterating everything within ten kilometers of the impact. When all seems about to be lost, the FarStar, signaling the resistance's allies, is joined by an Aing-Tii Sanhedrim vessel, which makes short work of the Lance of Endor, as the FarStar's starfighters cause a backfire in the Star Destroyer's devastator torpedo launcher, destroying that craft. The battle is won, but the devastation below on Danoor precludes any possible alliance between Danoor and the New Republic. With the Kathol Outback at their backs, the FarStar enters the Kathol Rift, guided by Makezh in the next leg of their pursuit of Moff Kentor Sarne . . .

(The DarkStryder Campaign: The Kathol Outback—"Galaxy's Edge")

- Aboard the Imperial Star Destroyer Bastion, Captain Brannij reports the failure of the Lance of Endor (i.e. Lialic II) to Moff Kentor Sarne. When Brannij asks a question of strategy, Sarne reveals that he intends to use the FarStar as bait. He knows from a pirated copy of the FarStar's original orders from Lt. Page that they are to find and engage Sarne, but only after calling for further New Republic reinforcements. He therefore is slowly dropping hints and such to draw them to precisely when and where he wants the final battle to take place. The plan is proceeding as he has engineered it . . .

(The DarkStryder Campaign: The Kathol Rift—"Introduction")

- The FarStar, guided by Makezh, has entered the Kathol Rift. The effects on the crewmembers is noticeable, and growing more by the day. The Rift is tending to cause mild to severe hallucinations, paranoia, and odd dreams, especially in Force-sensitives like Jessa Dajus. Nevertheless, they trudge onward toward Moff Kentor Sarne's forces. A short while into the journey through the Rift, R-97, a droid doing inventory, discovers that the ship's food is being spoiled at an alarming rate. A strain of bacteria, mutated by the Rift's energies, has infected the food, ruining it. By the fourth day of the situation, the bacteria has been crushed by the crew's immune systems, but all of the food is spoiled, save field rations. Needing food desperately, they stop at the planet Q'Maere, where they are welcomed to the Q'Maere Research Facility's Doctor Langstyn Kraay. Kraay has a cure for the annoying bacteria (called Variant), which is called Variant Alpha. After a small tour, though, the away team is captured by Kraay and his forces. The Research Facility is, in actuality, a former Imperial psychiatric facility, created by Moff Sarne for the purpose of having his physicians attempt to find new ways to break prisoners. (The original scientists aboard left years ago after doing some biological research to form the Qektoth Confederation.) The team is tossed into a prison-like ward, where Cobb Unser discovers his long-lost sister, Corla. They also meet New Republic Lieutenant Lowen Chase, who was captured two years earlier by Moff Sarne. Chase was a subject of numerous "breaking" experiments, but seems to be alright. Upon seeing the team's FarStar insignia, Chase leads them to another prisoner—Captain Keleman Ciro, the original captain of the FarStar mission, captured some time ago. Ciro is a broken man, babbling and barely coherent. There is nothing they can do for him but take him with them if they can escape. And escape they shall! With Chase's help, the team and other inmates stage a prison riot. They escape into the facility proper, but find that Kraay has just deleted all files on Variant Alpha, taking the only sample with him as he holds it hostage and leaves in a shuttle. He encounters the FarStar in orbit, but destroys himself, and the cure, before he can be captured. Luckily, among those freed and thankful below is Dr. Vin Emil,

the botanist who actually developed the cure. He will work with the FarStar crew to create a new Variant Alpha. Corla comes aboard, while at the same time, Doctor Akanseh leaves the FarStar to help treat the abused prisoners on Q'Maere. As an added bonus for the FarStar, a battered YT-1300 freighter from the facility is taken as part of the FarStar mission. There is a lot of work to be done, but Loh'khar works with Loffryyn and Brophar Tofarain to revamp the ship, renamed the Muvon II, after the ship Khzam stole when he and Nizzal deserted. Little do the other crewmen know that Loh'khar was always in league with Khzam, waiting for a time to escape and make a profit. He intends to use the Muvon II when the time is right to abandon the mission.

(The DarkStryder Campaign: The Kathol Rift—"Harm's Way")

- Just a short time after the FarStar rescued the prisoners (including Keleman Ciro) from Q'Maere, the crew and its new recruits are becoming divided. Many of the former prisoners believe Lowen Chase should be made captain of the mission, or at least First Officer. Chase, unbeknownst to the crew, is not nearly as well as they thought when he was rescued. The Imperial procedures he underwent on Q'Maere caused a schizoid personality, which is now causing extreme paranoia about the mission's future, egged on by the psychological effects of the Kathol Rift. When Captain Kaiya Adrimetrum officially promotes Scoryn to First Officer and Chase to merely Flight Operations Officer, the rift widens. When a lightstorm strikes the ship, Chase leads a mutiny. The forces loyal to Adrimetrum and Chase clash on all decks, with Chase taking the bridge easily, as it is their first strike (which captures the command crew). The support crew fights a battle to retake the ship, including engineering, their only way to avoid being destroyed by more lightstorms. The recapturing action is a success, but the damage is done. Chase admits himself to Sick Bay for therapy, under Adrimetrum's orders. The mutineers are placed under house arrest and given very restricted duties. Thanis Gul-Rah begins plotting to blackmail First Officer Scoryn using the death mark on her head, but she counters with the fact that she knows Gul-Rah was part of the group of Imperials who killed Adrimetrum's husband years ago, creating stalemate between the two. The major consequence, though, is that tension and distrust remain rampant on the FarStar. Things have just become more complicated.

(The DarkStryder Campaign: The Kathol Rift—"Rogue Elements")

- As the FarStar travels through the Kathol Rift, Makezh, the navigator, continuously feels pulled to something he must find. His Aing-Tii brainwashing leads him to take the FarStar to the location of the object he must find, a strange alien construct, much like a space station. The FarStar is gripped to the construct by tendrils, forcing a mission into the construct to free the ship. Inside, the away team faces various strange features on level one, including discovery of a piece of DarkStryder technology, the object of Makezh's pursuit, the Codex. They take it into custody, sending it back to the FarStar. The moment it arrives on the ship, Jessa Dajus experiences a hallucination in which she sees a planet with Imperial Star Destroyers and a binary star system. The planet is then enveloped by an arachnid creature and the vision ends, concluding with Dajus dropping into a coma. On level two of the construct, the away team faces off with a tunnel worm before discovering the most dangerous foes within the construct—Imperial soldiers led by the bounty hunter Mist. A running battle ensues, during which Mist uses a piece of DarkStryder technology, which creates a DarkStryder Fire Creature, a living embodiment of fire which fights under Mist's commands. The creature is defeated, but Mist escapes. The team deactivates the tendrils, freeing the FarStar. Returning to the FarStar, the team's shuttle is attacked by Mist before she escapes into the unknown. Spacetroopers left behind attempt to attack the FarStar, with little effect. The day is won . . . but Jessa Dajus remains in her coma.

(The DarkStryder Campaign: The Kathol Rift—"Waystation")

- The FarStar comes upon the planet Yvara, homeworld of the somewhat dull-minded crew member, Gunthar. Suddenly, Gunthar enters the bridge, far more coherent than he has ever been. He declares that he is home and must go to the surface. Besides, there will be plenty of food and such on the world for the FarStar's supplies. An away team heads down, led by Gunthar. Gunthar is growing steadily more intelligent. It turns out that the Yvarema race is a hive mind, and Gunthar has been out of contact with that mind for so long that his mind started to recede without the other minds linked in. In actuality, the formerly dim-witted

crewman is nobility on Yvara, but was lost in the Kathol Rift on an exploration expedition. The team goes with Gunthar to meet the nexus of the hive mind, Majjvara. Gunthar is reintroduced into the hive mind. They receive aid, supplies, and even a piece of used (i.e. dead) DarkStryder technology during their stay. Aboard the FarStar, warrior crew member Qesya gives birth to a child, which had been in stasis for the last year of her pregnancy. Outside, the Qektoth Confederation vessel The Heart of Flesh arrives and attacks the FarStar. The Confederation has dreamt of creating a human hive mind, and, knowing of Gunthar's presence and that the Yvarema are as close to human as any hive mind ever encountered, they have followed the FarStar (most likely via the probe droids left behind at various points as a communications relaying lifeline to the outside galaxy) all this way. After a fierce battle, though, the Qektoth ships are no match for the FarStar and her support craft. After the battle is won, Gunthar decides to remain on Yvara, and convinces the Majjvara that a warrior class should be created to protect the Yvarema. Qesya remains behind on the world to train this new class while raising her baby.

(The DarkStryder Campaign: The Kathol Rift—"Home")

- Finally at the edge of the Kathol Rift, about to exit, the FarStar nears the planet known in their sketchy charts (recovered at various points in their journey) as Demonsgate. As the approach, they receive two intercepted transmissions. One is in the Vaathkree Trade Language, a coded message to Loh'khar from Khzam, informing him: "Have gathered the flock; will rendezvous when signaled. Be ready to duck, cover and bolt." The crew doesn't pay this message much attention, partly because they cannot translate it, but mainly because of the second transmission, which is a distress call from the Imperial Shuttle Blade, which is down on Demonsgate and requesting assistance for return to Moff Kentor Sarne's flagship. Knowing it could be a trap, a team is readied to be sent to the surface to capture the Imperials and learn Sarne's location. Before they can go, though, Makezh, who has been acting ever more erratic, steals the Codex and escapes by stealing an X-wing. He is pursued by the away team, who eventually finds him near his crashed vessel. As he flees on foot into a geyser field, the Imperials, led by Mist, ambush the team. Makezh gives an incoherent yell and runs out of harm's way, just as several "rocks" reveal themselves to be Aing-Tii. The Aing-Tii make short work of the attacking Imperials. Makezh gives them the Codex, which was his entire purpose in ever being released from Aing-Tii space, and the Aing-Tii are ecstatic to have the object, which they believe will let them speak to beings "beyond the veil." They leave, leaving the FarStar team puzzled. "Gammer" Firdaaz stays behind on Demonsgate to help maintain the "Lifeline" project, while the others return to the ship. Upon returning to the FarStar without information of Sarne's whereabouts, all seems at a standstill, until Jessa Dajus awakens from her coma. She recalls her vision before blacking out and looks up binary star systems in probe droid records from the "Lifeline," seeking a match with her vision. When she finds it, she knows exactly what she's seeing—the location of Moff Kentor Sarne and the base of his DarkStryder technology. Captain Kaiya Adrimetrum orders the navigator to lay in a course. It's time they paid Moff Sarne a little visit . . .

(The DarkStryder Campaign: The Kathol Rift—"Showdown")

- Aboard the Bastion, Moff Kentor Sarne is informed of the FarStar's journey away from Demonsgate. He orders the Eradicator to continue following the ship through the unstable eddies of the Kathol Rift. Also trailing the FarStar is a Bothan spy craft, which has been following the probe droid lifeline and transmissions from Brandis Turgah, aboard the FarStar. They witness the Eradicator being destroyed by the Rift, and continue their pursuit. The FarStar itself, finally having emerged from the Kathol Rift, approaches the planet Kathol, the world they will come to simply refer to as the DarkStryder Planet. Their journey has not been without cost, which is once again put in clear focus when former Captain Keleman Ciro finally succumbs to his injuries and torture and dies just as they exit hyperspace. Things aren't helped when the FarStar exits hyperspace and is hit by some kind of spatial distortion, which severely damages the vessel. With these issues on her mind, Captain Kaiya Adrimetrum calls together her senior officers to ask whether or not they truly wish to continue their pursuit of Sarne and DarkStryder. Ranna Gorjaye becomes enraged that she is attempting to make the ship a democracy and criticizes Adrimetrum's command style. Angered, Adrimetrum ends the meeting. She is then notified of several asteroids in the belt around Kathol not rotating,

indicating that they are ships. The “asteroids” break orbit and head for Kathol. The FarStar follows. On Kathol itself, Sarne and Captain Brannij of the Bastion have gone to the surface to speak with his benefactor, DarkStryder, a huge insectoid biocomputer with which Sarne has struck a deal. He will eventually provide DarkStryder with hyperdrive technology, if DarkStryder provides Sarne with DarkStryder technology and one last bit of information—the means to control the damaged, but nearly operational, hyperspace launch gate in orbit of Kathol. It is this latter information that DarkStryder finally provides to Sarne during their discussion, supposedly sealing the fate of the New Republic. Sarne’s trap is about to be sprung . . .

(The DarkStryder Campaign: The Saga Nears Its End)

- The FarStar has arrived at Moff Kentor Sarne’s base of operations, the DarkStryder planet known as Kathol. The damaged FarStar cannot remain in orbit with the chance that Imperials will attack the vessel, so Captain Kaiya Adrimetrum orders the ship to set down on Kathol. They set down in an area of vast ruins, including a “cathedral” and “office buildings,” of a sort. The crew makes a survey of the area, encountering various species. Their first encounter with Imperial patrols goes without the team being revealed. Their first encounter with a Maoi creature ends in the death of a crewman. Their first encounter with the Yapi leads to the New Republic team being able to convince the Yapi that they are not Imperials. The Yapi begin to consider allying themselves with the FarStar crew against the Imperials and DarkStryder. A team including Jessa Dajus encounters a group of Charr Ontee. While some of the crew recognize the beings as reminiscent of the Charron of Otherspace, the Charr Ontee recognize Jessa Dajus. They refer to her as “the Sleeper,” which means something to them, but nothing to the crew. After a few more encounters, the FarStar crew, the Yapi, and the Charr Ontee come together with a few Zizimaak to create an alliance to attack DarkStryder’s fortress. They will act under the command of the New Republic team, specifically one crewmember who manages to show their fortitude through a display of bravery in breaking jars which could hold maoi creatures. The newly combined anti-DarkStryder force then reconnoiters the area, but is ambushed by Sarne’s forces, who, unbeknownst to the FarStar crew, had been aware of their presence all along. Imperial blastboats attack as well, all with the specific intention of driving the FarStar into the sky and to flee to where she can summon further New Republic forces. This has been Sarne’s plan all along—to crush the bulk of the New Republic forces in a battleground of his choosing, Kathol space. The ranking FarStar officer aboard takes the ship into the air and into space, as predicted. Sarne orders an Interdictor and a Victory Star Destroyer to engage the FarStar, just enough to make it look as though their impending escape is genuine. Matters are complicated, though, as just as the FarStar finds an exit corridor, into the corridor jumps . . . a Bothan New Republic Navy force! The Bothans who had been following the FarStar had called for their own reinforcements. Believing this to be the long-awaited New Republic fleet, the Imperials begin to battle for real. More Star Destroyers enter the fray, making the skies above Kathol a killing zone. The FarStar attempts to repel boarders as the Bothans help provide some cover. As if this wasn’t a complicated enough battle with the FarStar, Bothans, and Imperials, a force of Qektoth Confederation warships arrive, who have followed the FarStar, hoping to capture DarkStryder technology on Kathol. This battle is then joined again when four Skandrei Bandit gunships arrive, led by Khzam. Khzam contacts Loh’khar, who then steals the Muvon II with Tizzal and Rizzal, rushing to join his compatriot. Things look bad for everyone, as Imperials battle Bothans battling Qektoth battling bandits battling . . . well, you get the idea. Shortly after the bandits’ arrival, six new vessels enter the fray from hyperspace, Aing-Tii Sanhedrim warships! The Aing-Tii make short work of the bandits, the Qektoth and the Imperials, saving what little remains of the Bothan force, along with the FarStar. Having heard of the battle, a Yvarema force, consisting mainly of relief vessels led by Gunthar and Qesya Vth’naar arrives to assist. The cost of battle on the FarStar has been far too high, however. The ship, damaged by weeks tracking Sarne, Imperial forces, Sarne’s computer trapdoors, and general battle damage, falls. The FarStar crashes into Kathol in a barely controlled landing. Bothans and Yvarema rush to help the survivors. Elsewhere on Kathol, the FarStar crewmen, led by Adrimetrum and including Jessa Dajus, joins with the other races to welcome another contingent of Yapi warriors. The FarStar’s crash sent out a fantastic shockwave, which has

decimated the Imperial contingent around DarkStryder's fortress. The ragtag fighting force storms the fortress. They attack the fortress from all sides, as a small group makes its way deeper and deeper into the fortress toward DarkStryder, the Lifewell, and the Sleeper. Finally, the team comes face to face with a stasis chamber, in which is a woman who looks almost exactly like Jessa Dajus. This is the true Sleeper, and with the damage caused by the assault, the stasis chamber has deactivated. The Sleeper has awakened. Stepping out of the chamber, she reveals herself to be the Jedi Knight Halbert, who helped defeat the Dark Jedi who ruled the Kathol millennia ago. She tells the story of the events leading to DarkStryder's rise to power, and the team realizes that she must be a long-ago ancestor of Dajus. They enter DarkStryder's inner sanctum, where Sarne is calling off his deal with DarkStryder. Now that the creature has provided Sarne with the means to use the hyperspace launch gate, DarkStryder is no longer needed. Sarne escapes to a shuttle as the team takes on DarkStryder itself. As DarkStryder draws power from the Lifewell to fight off the intruders, Halbert jumps atop the Lifewell and slices it open with her lightsaber. The Kathol are now free, and with them goes DarkStryder's source of power. With a final strike, DarkStryder kills Halbert, who fades into the Force. Finally, DarkStryder is destroyed. Knowing from Halbert's earlier retelling of events millennia ago that Sarne's new toy, the hyperspace launch gate, can be a powerful weapon, the team takes to the skies, chasing Sarne to the gate. Once aboard, they find a darkened landing bay, and a sneak attack from the bounty hunter Mist. The team barely manages to kill Mist, then finally comes face to face with Sarne in the control room of the gate. The gate essentially works as a railgun, which uses a tremendous surge of energy to propel a vessel into hyperspace, to emerge when the momentum of the firing runs out. Sarne now has this terrible energy force directed toward the Bothans and the other ally ships near Kathol. Sarne hints at Jessa being a disappointment, having left him (yes, they were involved, and she was a colonel working for him, not just the simple lieutenant who piloted his shuttle) after a "spat," though it would be more realistic to say he locked her up after a spat. Sarne sets the weapon to fire on the ships as soon as he is clear, or if he dies. In a tense flurry of action, including a physical attack on Sarne, a change of heart on behalf of Brannij, and weapons fire both inside and outside the gate, the gate is rendered inoperable and the great Moff Kentor Sarne . . . is dead. With their quest to stop Sarne and DarkStryder over, the crew of the late FarStar take stock of all they have accomplished and all they have lost. The remaining Imperials limp into hyperspace in retreat. The Bothans regroup and help the FarStar crew, awaiting the arrival of a New Republic force several weeks later, which reclaims the crew and brings them back to Kal'Shebbol to a heroes' welcome. They are honored for bringing down Sarne . . . but not for their role in the DarkStryder technology portion of the mission. By order of Mon Mothma, the entire DarkStryder incident, including the existence of Kathol and the Ta-Ree magic found there, is classified. She informs Lieutenant Page of this fact, hoping he will congratulate the FarStar crew, but knowing that they can never receive the true honor that their blood, sweat, and tears have truly earned. Thus ends the DarkStryder campaign . . .

(The DarkStryder Campaign: Endgame)

- The New Republic undertakes a daring plan to capture Kuat Drive Yards. With Kuati forces somewhat heavy (more than a dozen Star Destroyers, the Aurora Star Dreadnought, and three battlecruisers: the Event Horizon, Stellar Halo, and Luminous), led by Imperial Admiral Teren Rogriss aboard the Aurora, the New Republic uses subterfuge, rather than brute force. They use a computer virus, implanted via astromechs altered by New Republic slicers, that affects many of the Imperial vessels. Upon activating, the virus causes the Event Horizon to signal Tycho Celchu's "Surprise Squadron" (A-wings), who then charge onto the scene, using experimental ion torpedoes against the defenders. The Event Horizon and four Star Destroyers are commanded by the virus to lock down their hangar decks, while the ion torpedoes disables three others and the Luminous. Twi'lek minister of commerce Ral'Rai Muvunc then calls an emergency Kuat Drive Yards shareholders meeting, in which he reveals that he has taken financial control of approximately one third of the company. He urges the shareholders, knowing that Wedge Antilles has a fleet nearby, to vote in favor of surrendering KDY to the New Republic. Against the wishes of KDY Chairman Kateel of Kuhlvelt, three other board members add their 18% to Muvunc's 34% and turn over Kuat

Drive Yards to the New Republic without bloodshed. Rogriss is allowed to withdraw to Orinda. The victory is short-lived, however, as Imperial deep cover agents activate the hyperdrives on the Aurora and Stellar Halo, sending them into Kuat's sun, then trigger hidden explosives throughout the Kuat Drive Yards facility, and finally abduct important KDY ship designers to take with them into the Deep Core, to which they escape aboard the partially-completed Eclipse.

(conjecture based on The Essential Guide to Warfare)

- *Anya Darklighter finds Shmi Skywalker's journal under a vaporator on Tatooine.*
(conjecture based on Tatooine Ghost)
- *During the Thrawn campaign, Lancer-class frigates finally see widespread use in Imperial strategy, almost a decade after they were first constructed at the urging of Admiral Ilon Drez.*
(conjecture based on The Essential Guide to Warfare)
- *Han Solo, Leia Organa Solo (who has been having disturbing Force-caused dreams about the future), Chewbacca, and C-3PO are aboard the Millennium Falcon, heading for Tatooine, when they are accosted by the Imperial Star Destroyer Chimaera, which is rumored to be under the command of an impressive new Admiral, whom they believe might be Gilad Pellaeon, promoted up from Captain. Little do they know that the true new leader is long-lost Grand Admiral Thrawn. They escape from the Chimaera, setting down in a smuggler's cave in time to get into disguises and head for an auction at Mawbo's in Mos Espa. They are there to bid on a painting called Killik Twilight, which contains secret New Republic codes for the Shadowcast network, which helps keep ties with spy and agent cells around the galaxy. If the Empire was to get its hands on the painting, all could be lost for those agents, but it seems that the new Imperial leader (Thrawn) wants the painting for himself. At the auction, they meet Kister Banai, an old friend of Anakin Skywalker. Leia sees a holoimage of her father as a young boy after winning his freedom in the Boonta Eve Podrace and begins to have odd feelings about her father. She has only ever thought of him as evil, and those worries have caused her to tell Han that she doesn't intend on having children of their own, just in case the child could turn into the next Vader of the Skywalker bloodline. However, now she begins to have conflicting thoughts. She and Han have a group of Squibs (Grees, Sligh, and Elama) bid on the painting, intending to get it from them afterward for the price and a fee, but all hell breaks loose when the Imperials arrive to bid as well. A ruckus ensues, in which the Squibs win the painting, chaos erupts, forcing Han and Leia try to destroy the painting rather than have it be taken by the Imperials, and Kister, of all people, grabs the painting and races off into the night with it for unknown reasons. Han, Leia, and the others (including the Squibs) go to Kister's home, where they meet his second wife, Tamora. She tells them more about how Anakin Skywalker's generosity helped to change Kister's life. They go see Wald, another old friend of Anakin, who tells them that the Imperials haven't caught Kister, but he has taken off in an insanely fast swoop into the desert, passing through the old racing course on his way. They know where to find a swoop fast enough to catch him, but it is in the possession of Kister's first wife, Ulda. They go see Ulda, who ends up allowing them to use a swoop once owned by Rao. Of course, Han has to prove himself as a rider, but he does so easily. Leia contacts Luke about the Shadowcast situation, and Luke notes that Wraith Squadron, who may be in harm's way if it is found, may be recalled from their current mission if it isn't found. They were set for a mission to Askaj, where they'd be going after Grand Moff Wilkaddon with the help of the Askajian underground. Now, Leia needs to get the painting back very quickly to avoid risking all of the mission's lives. Han races out on the swoop after Kister, but ends up being left behind in a sandstorm when Kister is picked up by a Jawa sandcrawler. Han is left to fend for himself. On their way to find Kister and Han in a speeder, Leia, Chewbacca, and Threepio stop at the Darklighter home, where they end up reunited with the Squibs after a separation in Mos Espa. Julia Darklighter gives Leia a journal that her daughter, Anya, had found under a vaporator a month earlier. Upon activating it, Leia learns that it belonged to Shmi Skywalker, her grandmother. Leia begins reading the journal, where she will learn, over time, about Shmi's feelings with Anakin at the Jedi Temple, her growing relationship with Cliegg Lars, and how she attained freedom from Watto and was married. After the storm passes, the team again heads out after Han, dodging Imperial inspections along the way. The Squibs find Han. Han is saved, and the information about the Jawa*

sandcrawler suggests that they should go to Anchorhead to catch up to the Jawas. They rest at Kister's inn, but the appearance of Imperials forces them to leave. They hitch a ride with a group of Askajians, who happen to be on Tatooine, using them as cover. The Askajians take them to the sandcrawler, which has been attacked by Tusken Raiders. Kister is missing, as is the painting, but a surviving Jawa (Hera) helps them on their way to find where the Sand People would've taken Kister, while the Squibs stay behind to get the sandcrawler back online for salvage. To avoid some TIEs (with a Force-nudge in the right direction), Leia has them go by Obi-Wan Kenobi's old homestead, where they find a datapad about a mysterious thing called the "Outbound Flight Project," and Leia learns a lesson in not allowing yourself to be dragged down by failures of the past, as Obi-Wan must have. Finally, they make it to the Tusken encampment and the Imperial troops nearby. Stealing some armor, Han and Leia, with Emala giving cover, sneak into the area. They are discovered, though, forcing them to run and hide. They end up entering the very Tusken encampment where Anakin slaughtered dozens of Tusks after Shmi's death, taking refuge in the actual hut where Shmi was tortured. Despite the memories and Force-feelings, they do manage to finally find Kister, who thinks they are Imperials. When he learns the truth, he shows them that he has hid the painting above him. The Tusks were torturing him, but he kept the painting safe because he didn't want such a beautiful relic to be in the hands of an Imperial Admiral. The Millennium Falcon, guided by Chewbacca, who had gone back for it, arrives, saving them all just in time. They are forced to launch Kister out in an escape pod back to Tatooine, but make their way safely into hyperspace. The Squibs have their profits, Leia has blasted the painting and ended the fears that came with it, and after her experiences about Anakin, Leia is finally ready to consider the possibility of having children with Han. *

(Tatooine Ghost)*

*NOTE: There are some who believe that a certain scene in this novel is when the Solo twins are conceived. In developing the dates for the *Essential Atlas*, I found that this story is set eight months into this year (8 2/3 years after ANH). The possibility that this scene is the twins' conception is what allowed the *Thrawn Trilogy* dates to be pinned down for the *Atlas*, thus adding fuel to the fire for this to be the conception date.

- After her visit to Tatooine to learn more about Anakin Skywalker, Leia Organa records her thoughts on what she has learned from Shmi Skywalker's journal. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- Talon Karrde (under the name Syndic Pandis Hart) and Quelev Tapper (under the name Captain Seoul) take the Uwana Buyer to Varonat to investigate Gamgalon's operation. They use a hyperdrive problem they have manufactured to give them a reason to stay on the planet and join one of Gamgalon's Morodin-hunting parties. Before leaving, they meet the local hyperdrive mechanic, Celina Marniss (actually Mara Jade, using an alias derived from a woman she met at Jabba's palace—Melina Carniss). Celina is not what she appears, Karrde believes. The hunting party heads out, and Karrde soon notices that the Morodins are sentient (which makes hunting them illegal, if not blatantly wrong, morally). He and Tapper are caught observing the Morodins and, since they know that the Morodins are sentient and could call down the authorities on Gamgalon's operation, they are taken prisoner. Tapper tries to help he and Karrde escape, but he is murdered by another Krish. Finally, Karrde is saved by Celina (Mara). She had realized that "Hart and Seoul" and "Uwana Buyer" (You wanna buy her?) were just too suspicious and that Hart must be Karrde, who is known for his penchant for puns. She says that he can repay her for saving his life by taking her into his operation. Thus, Talon Karrde and Mara Jade are formally introduced. *

(First Contact)*

*NOTE: *The New Essential Guide to Characters* places this story at 10.5 ABY, which would put it a full 1.5 years after *The Last Command*. Oops, right?

- In the undersea resort on Pavo Prime, Han Solo, his wife Leia Organa-Solo, Chewbacca and C-3PO have arrived incognito for a holiday. But it's more of a working vacation for Leia – New Republic Intelligence have located ten rare Alderaan boasa statues that happened to be off-world when the planet was destroyed by Death Star I. The problem is the statues are in the hands of the casino boss Ludlo Lebauer, they don't have anything to bargain with, and Han is not exactly welcome on Pavo Prime. Then a whole new set of problems springs up: while crossing the terminal, Han spies Sligh and Emala, two of the three Squibs for Tatooine.

Based on previous experience, the last thing Han wants is to get involved with the Squibs. Or have them get involved with their own mission. Han heads over to an empty Luxsub service post and awakens the “sleeping” vending droid. Han is desperate to hire out a private docking salon to get away from the Squibs before they get involved. After some quick bartering, Han and Leia manage to get the salon and begin to wonder why the Squibs are on Pavo Prime: the galaxy isn’t that small and it seems unlikely that they are here just by coincidence. More likely, they have heard about the boasas statues too and are here to buy them ahead of the Solos. Chewbacca and Threepio join them in the salon as their luxsub arrives – the inside completely decorated in ravishing pink. Despite the ugly furnishings, the group order the sub toward their destination – the Pearl Island Casino. They are just arriving at the Casino and thinking they have escaped the Squibs when Sligh and Emala pop up from behind cushions next to Threepio. Turns out the Squibs were responsible for the quick arrival of a luxsub for the Solos – and for NRI finding out about the statues. The Squibs want the Solos, in addition to getting the statues, which the Solos keep, to get for them an art piece called Second Mistake - in return, the Squibs give them the guidance software for the MS-19, the Empire’s new self-guiding shield buster. Han is not buying this for a moment – until the Squibs hint they were responsible for the New Republic finding out about some other codes and specs for weapons of the Empire. Leia swallows the bait, over Han’s objections, agreeing to get Second Mistake for the Squibs... for the reasonable value of ten thousand credits. In the VIP lobby of the Pearl Island Casino, Han and Leia wait for an escort to their suite and still debate the honesty of the Squibs. Leia does believe them, especially since NRI has not been saying where a lot of their intelligence has been coming from. Their conversation is interrupted by the arrival of a Jenet and seven of his companions. Threepio assumes they are porters and orders them to take the luggage up to their suite – he is wrong: the Jenet is Ludlo Lebauer, the owner of the Pearl Island. Lebauer remembers Han from an incident at the Seahorse Casino when the pit boss made the mistake of insulting Chewbacca. As long as Han agrees not to gamble at Pearl Island though, things should go smoothly. Lebauer takes the Solos to see the statues while Chewbacca and Threepio head off with the porters and the luggage. The statues are being kept on a specially designed mezzanine leading to the exclusive suites of the Pearl Island. Lebauer is no fool, working to provoke the Solos into forcing just how badly they want the statues. The whole plan is nearly blown to shreds when Emala, who is hiding in a boranut tree, attempts to remind the Solos about Second Mistake – something Leia is planning on holding on to until the end of negotiations, so Lebauer will be put in a position to give that up also or lose the whole deal. The Squibs cannot hold their patience however and Lebauer overhears them trying to talk to the Solos from the boranut trees. In desperation and furious at the Squibs for forcing her hand, she asks to see Second Mistake catching Lebauer off-guard with the request. He agrees and the Solos are escorted to Lebauer’s private office where a nasty shock awaits them – Second Mistake is a block of carbonite with a Squib inside – Grees, Sligh and Emala’s companion. Lebauer showed them the block at their request, but it’s not for sale for any price. Leia is ready to quit now: she doesn’t like leaving the statues with Lebauer, but recalling Han being frozen in carbonite, she’s not going to leave Grees in the same position. The Solos are walking out when Lebauer’s aides pitch a new offer – the Solos get the statues for free in exchange for the Pearl Island getting exclusive battle salvage rights. Leia has made up her mind though – no Second Mistake, no deals, period. The Squibs are waiting for the Solos at their suite and are not happy that the Solos do not have the block. The Solos are no less happy about not knowing the truth about Second Mistake. Oddly enough, the Squibs also knew that Lebauer would offer the salvage rights in addition to the statues. Turns out the Squibs have been dealing with a “business syndicate” called the Invisible Shell. They only planned one deal, but the credits were just too good. Ever since the Tatooine adventure, they’ve been selling art to the Imperials, specifically to a buyer on the Star Destroyer Chimaera. But while doing that, they’ve been picking up intelligence to sell to the New Republic, working deals with both sides in the war. Leia still doesn’t get why Lebauer would have an axe to grind against the Squibs. Turns out Leia didn’t get the full story on Lebauer from NRI, something Han knows: Ludlo Lebauer has an uncle, Lorimar. Lorimar was running a counterfeit bacta operation on Thyferra and got caught, killing thousands and locking him up for the rest of his life. The

Squibs have been using Ludlo as a false front: the NRI thinks he's the one selling them the Imperial data, when it's really the Squibs. The Squibs get the art from the Invisible Shell and the Squibs sell secrets to them. The Empire gets the art and they sell the secrets to the NRI. Everybody then gets what they want... until Lebauer wanted more credits and froze Grees to get the name of the contact, which the Squibs couldn't give up because they'd be killed or Lebauer would uncover the network the Squibs are working. So, to get their tails out of the fire, the Squibs tipped off the NRI about the statues, bringing the Solos in. All the Solos have to do now is give Lebauer the contract – in front of his board. But Leia can't give up the contact network – if she gets involved with them, eventually Lebauer will start leaning on Leia to get the Thyferrans to let Uncle Lorimar out of jail. The Squibs doubt this highly – Ludlo is the acting chairman of the Invisible Shell, something Lorimar will want back when he's free. Or Lorimar will want some payback, since Ludlo may have tipped the Thyferrans off on where to find Lorimar so he could take control of Invisible Shell. Now this may be something the Solos can bargain with. The Solos, the Squibs and Chewbacca track Ludlo to his private lounge in the Aquarium Room of the Casino. Chewbacca knocks out the two Jenet guards and use them to gain entry to the lounge. Leia faces down Ludlo – she's willing to deal, but not with the salvage rights, but with something of more value. But it's a one-shot deal – no more after this. The deal is this – Leia wants Second Mistake and the boasa statues. In return, Leia will have the Thyferrans release Lorimar Lebauer. Emala cannot be patient long enough and flips a credit-chip – Han's, in fact – to Tall, a Jenet next to Ludlo: ten thousand credits to sweeten the deal for Second Mistake. Ludlo wants time to consider the offer, something Leia is not going to give him. Ludlo, in desperation, makes a grab for Sligh, just missing him. Leia, attempting to keep the whole thing from blowing up in their faces, then mentions the Thyferrans may suspect a fraud, so they won't release Lorimar until she is back on Coruscant and making the request in person. Tall jumps in saying that once Lorimar is free, the goods will be sent to Coruscant. That's not good enough for Leia – the goods go with them. Ludlo is willing to make the deal, but now the board is anxious, suspecting Leia is using Jedi mind-tricks to persuade Ludlo to make the deal. Ludlo points out that he's doing this to get his uncle back in control, or so it would seem. Ludlo leads the Solos, the Squibs and Chewbacca out of the lounge, stepping back inside to have security disarm the alarms protecting the statues. Han and Leia suspect that it may not be the only signal going out though. By the time the group arrives at the mezzanine, all ten of the statues have been carefully packed and loaded onto a luggage sled. Next, the group heads to the administrative wing to get Second Mistake. But as they approach Ludlo's suite, Leia senses something. Seeing only darkness ahead, she senses a trap and makes sure her comlink is on and clipped underneath her collar. But their stop has alerted Ludlo and he dives into the nearest turbolift before Chewbacca can stop him. The Squibs scurry for cover and as the lights blaze on, the Solos run face first into a blaster rifle and are shoved back into the hallway. In the light, they can now see they are totally surrounded by Jenets carrying new E-11 rifles. The Squibs are quickly brought back into the group. Above them, Ludlo re-appears on a balcony and addresses the group: they are to be taken to the power plant, shot and the remains fed to the culkuda. It doesn't matter if they never return to Coruscant, the NR will just assume they fell victim to an Imperial patrol. Even a last-minute offer to buy the statues for the Imperials will not work, so Leia plays her last hand: using the comlink, she signals Threepio who plays the recording he's been making of the whole conversation. If anything bad happens to the group – any of them, ever – then Threepio will play the recording for the board of Invisible Shell. So, Ludlo decides to kill them on the spot: they're both dead either way – once Uncle Lorimar is free, he will put a price on Ludlo's head. So, Leia reveals that she never intended to free Lorimar: it was a bluff to make the deal. Ludlo is willing to allow them to keep Lorimar in jail and give them what they want and he'll keep Invisible Shell in line. He dismisses the guards and releases the carbonite block to the Squibs who quickly take off with the block, promising to meet the Solos at their suite. Ludlo guesses the Solos were looking for the intelligence on the MS-19: problem is it doesn't exist. The Imperials figured out what was going on, the Squibs were stringing him along for about a month with fakes to keep the art flowing and now the NRI won't believe him due to the false info. The Squibs knew their network was done for and are now in a luxsub thawing out Grees and running for their lives.

But the Solos have the statues and a piece of free advice from Ludlo: Never trust a Squib.

(The Trouble with Squibs)

- *Alex Winger has been having a new vision along with her recurring vision of the snow-covered mountain and the mysterious Force-sensitive man. This time, she is experiencing battles in an X-wing and then capture by Imperial forces. After another one of these dreams/visions, Alex joins her father, Tork Winger, on a trip to Zila. Tork is to speak with the local Imperial commander while Alex is going with him in order to meet with her old friend, Shana Turi. On the way, Alex pilots just close enough to the Imperial-patrolled zone that she discovers their reaction time for the resistance. Back in Ariana, the capital city, Dair Haslip learns that a mysterious Grand Admiral seems to be reorganizing the Imperial fleet and that it seems that the Imperials are preparing to install a planet defender ion cannon into the hibridium mining area to protect it from New Republic attack. Back in Zila, Alex speaks with Shana, a fellow resistance fighter, and sees not only the building of a new Imperial base, but also modular parts for the ion cannon being placed into storage. Tork and Alex return to Ariana, and when Alex tells the resistance about the ion cannon parts, a team, led by Chance, takes out the majority of the pieces for the ion cannon. Alex senses the events through the Force and once again has her vision of the man on the snowy mountain.*

(Mission to Zila)

The Adventures of the Turhaya, Ross, Winger, and Brandl Families [continued]

(AJ/TFTE/TFTNR/SWH short stories: Charlene Newcomb & Patricia A. Jackson)

A Glimmer of Hope (AJ1/SWH short story: Charlene Newcomb)

Crisis of Faith (short story: Timothy Zahn)

Crisis of Faith (short story: Timothy Zahn)

Invasion (comic series: Tom Taylor)

Rescues (comic series: Tom Taylor)

Rescues, Part IV [flashback] (comic: Tom Taylor)

Kella Rand Reporting (AJ6/SWH short story: Laurie Burns)

Kella Rand Reporting (AJ6/SWH short story: Laurie Burns)

A Taste of Adventure [continued] (AJ7 short stories: Tony Russo)

Countdown to Disaster (AJ7 short story: Tony Russo)

The Storm Breaks

A Plan of Action

Tunnel Vision

Final Confrontation

Buyer's Market (SWI126/DRS12 short story: Timothy Zahn)

Buyer's Market (SWI126/DRS12 short story: Timothy Zahn)

The Courtship of Princess Leia (novel: Dave Wolverton)

The Courtship of Princess Leia (novel: Dave Wolverton)

Chapters 1 – 10

The Adventures of Fenig Nabon and Ghista [continued] (TFTNR/G short stories: Chris Cassidy & Tish Pahl)

Hutt and Seek (TFTNR short story: Chris Cassidy & Tish Pahl)

The Courtship of Princess Leia [continued] (novel: Dave Wolverton)

The Courtship of Princess Leia [continued] (novel: Dave Wolverton)

Chapters 11 – 27

"The Courtship of Princess Leia, Book II" (canceled novel: Dave Wolverton)*

"The Courtship of Princess Leia, Book III" (canceled novel: Dave Wolverton)*

***NOTE: Before *The Courtship of Princess Leia* was written and released, Dave Wolverton was supposed to be writing a *trilogy* of novels, rather than just one book. These latter two in the supposed trilogy never came to exist. Consider it historical curiosity.**

Corphelion Interlude (short story: Troy Denning)

Corphelion Interlude (short story: Troy Denning)

Kinect Star Wars [continued] (video game: LucasArts & Microsoft Game Studios, et al)

Kinect Star Wars [continued] (video game: LucasArts & Microsoft Game Studios, et al)

A Forest Apart (E-book: Troy Denning)

A Forest Apart (E-book: Troy Denning)

Chapters 1 – 4

The Mixed-Up Droid (comic: John Whitman & Ryder Windham)

The Mixed-Up Droid (comic: John Whitman & Ryder Windham)

The DarkStryder Campaign (RPG: Timothy Zahn & Sterling Hershey & Pablo Hidalgo & Joshua A. Miller & Timothy S. O'Brien, & Eric S. Trautmann & George Strayton & Chris Doyle & Tony Russo & Lisa Smedman & Paul Sudlow & Peter Schweighofer & Doug Shuler & Bill Smith)

The Saga Begins (RPG short story: Timothy Zahn)

The DarkStryder Campaign (RPG: Timothy Zahn & Peter Schweighofer & Doug Shuler & Bill Smith & Eric Trautmann & Paul Sudlow)

Omens

Episode One: Imperial Retribution

“First Section”*

Diplomacy as Usual

Episode Two: The Turning Point

“First Section”*

Deadly Payloads

The Battle is Joined

The Wrap-Up

Artifact of Aaris

Introduction

Episode One: Silent Siege

Episode Two: The Place of Kastays

“First Section”*

Base Camp

Shuttle Wreckage

Place of Kastays

Episode Three: Breeding Paranoia

“First Section”*

Defeating the Artifact

Death is Remotely Possible

Introduction

Power Plays

Day One

Day Two

Escalation

Day Three

Shintel Downtime

On the Heels of Sarne

Clearing the Mines

Landing

Fault Lines

The Meeting

The Set Up

Sabotage

Departure

Sarne's Surprise

The Trap

Every Wookiee Has His Day

Episode Two: Tanquilla Beach

Docking and Customs

Sarne's Attack

Crisis

Episode One: Welcome to Pembric II

Planetfall

The Ambush

Episode Two: The ThrusterBurn Tapcafe
 "First Section"*
 The Casino
 All Hell Breaks Loose
 Episode Three: Final Assault
 Springing the Shuttle
 Infiltrating the Warehouse
 The Hangar
 The Wrap Up
 Traitor in Our Midst
 Episode One: Galtea Layover
 "First Section"*
 Drenn Makes His Move
 Episode Two: The Attack
 Episode Three: Sinister Aftermath
 "First Section"*
 The Investigation
 Other Evidence
 Episode Four: Mission to Sebiris
 "First Section"*
 The Landing
 Negotiations Begin
 The Sebiri Village
 Battle Near the Ruin
 Conclusion

The Adventures of the Turhaya, Ross, Winger, and Brandl Families [continued]
(AJ/TFTE/TFTNR/SWH short stories: Charlene Newcomb & Patricia A. Jackson)

Whispers in the Dark (AJ2/SWH short story: Charlene Newcomb)

The DarkStryder Campaign [continued] (RPG: Timothy Zahn & Sterling Hershey & Pablo Hidalgo & Joshua A. Miller & Timothy S. O'Brien, & Eric S. Trautmann & George Strayton & Chris Doyle & Tony Russo & Lisa Smedman & Paul Sudlow & Peter Schweighofer & Doug Shuler & Bill Smith)

The Kathol Outback (RPG: Chris Doyle & Tony Russo & Lisa Smedman & George R. Strayton & Paul Sudlow)

Introduction
 Plant Food
 Episode One: Exploration
 Collecting Food
 The Hunt
 Episode Two: The Ruins
 The Landing Field
 The Dead Zone
 Speeder Bike Wreckage
 The Ruins
 The Imperial Research Station
 Episode Three: Oh, No . . .
 Not This Again . . .
 Target Practice
 Episode Four: The Enemy Within
 First Sight of the Enemy
 Water Shortage
 Escalation
 Hydroponics Lab Attack
 The Problem is Bigger Than We Thought
 Imperial Complications

Little Empires

Introduction

Episode One: A Case of Mistaken Identity

“First Section”*

The Cavalry Arrives

Episode Two: Political Problems

“First Section”*

The Council Meeting

In the Dock

Episode Three: Echoes of Empire

“First Section”*

Off to Pitann

The Word on the Street

Stumbling in the Dark

Negotiating with Uta

Regaining the *FarStar*

Dealing with Uta

Wildfire

Episode One: Afterburn

Episode Two: Summit

“First Section”*

Khzam’s Defection

Episode Three: One Man’s Folly

Episode Four: The Heart of the Matter

“First Section”*

Aboard the *FarStar*

Back on the Space Station . . .

The Final Confrontation

Episode Five: Treatment

The Masters of Exocron

Episode One: The Hidden World

“First Section”*

Expedition Into the Cloud

Welcome to Exocron

Interview Aboard the Maxion

Episode Two: On to Caballa City

Episode Three: Caballa City Intrigues

“First Section”*

A Sudden Reversal

Aboard the *FarStar*

The Captain’s Plan

Sharden’s Rebels

Episode Four: Revolution

Getting the X-wings

Cloud Jumpers

Rocket Barrage and Sky Fighter Attack

Battle for the Tower

First Torpedo Run

The Devisors Retaliate

Second Torpedo Run

Back on the *FarStar*

Blinded by the Light

Resolution

Galaxy’s Edge

Episode One: Rift World

“First Section”*

on the Planet

- Episode Two: Drone
- Episode Three: Conspiracy
- Episode Four: Makezh
- Episode Five: The Underworld
- Episode Six: Reinforcements
- Episode Seven: Riftbound

The Kathol Rift (RPG: Sterling Hershey & Pablo Hidalgo & Joshua A. Miller & Timothy S. O'Brien, & Eric S. Trautmann)

Introduction

Harm's Way

- Episode One: Savage Hunger
- Episode Two: Welcome, Welcome
 - "First Section"*
 - Warm Welcome
 - Guided Tour
- Episode Three: The Wards
 - "First Section"*
 - The Return of Captain Ciro
 - Plots and Counterplots
- Episode Four: Prison Riot!
- Episode Five: End Game

Rogue Elements

- Episode One: Conflicts
- Episode Two: Mutiny!
 - "First Section"*
 - The Mutiny Begins
- Episode Three: Retaking the *FarStar*

Waystation

- Episode One: A Way In
 - "First Section"*
 - Docking with the Construct
- Episode Two: Into the Unknown
 - Alien Construct: Level One
 - Alien Construct: Level Two
- Level Two Encounters
 - Encounter One: "There's Something Alive Down Here . . . "
 - Encounter Two: Imperial Ambush
- Episode Three: Where's Mist?
- Episode Four: Final Battle

Home

- Episode One: A World of Promise
- Episode Two: Homecoming
 - "First Section"*
 - Meeting the Majjvara
 - Creature in the Dark
 - In the Medical Chambers
- Episode Three: In the Balance
 - The Qektoth Confederation Arrives
 - The Battle
- Epilogue: A New Beginning

Showdown

- Episode One: Distress Call
- Episode Two: Pursuit
 - "First Section"*
 - Closing in on Makezh
- Episode Three: Ambush in the Geyser Field

Episode Five [sic]: Mission's End*

***NOTE:** The "Mission's End" segment of "Showdown" is labeled as "Episode Five" in the book. This is an error, since there isn't an "Episode Four" section in the adventure. I've kept it as it is in the book, but marked it as an error within the source material.

The Saga Nears Its End (short story: George Strayton)

Endgame (RPG: Timothy O'Brien & George Strayton & Eric S. Trautmann)

Episode One: Entering the System

"First Section"*

Planetfall

Episode Two: First Survey

The City of Bones

The Cathedral

First Contacts

Imperial Patrols

The Hungry Ones

The Fierce Ones

The Old Ones

The Fiery Ones

The "Sky People"

Charr Ontee Negotiations

The Yapi Council

The Test

The Zizimaak

The Long Ones

Episode Three: Sizing Up the Enemy

Hour One

Hour Two

Hour Three

Ambush!

The First Wave

The Second Wave

The Third Wave

"Plan B"

Episode Four: The Battle of Kathol System

Battle Stations!

Interdictor Sarne

The Jaws of Victory

Between Three Hard Places

The Imperial Ace

Repel Boarders!

Khzam's Final Stroke

Holy Warriors

The Fangs of Waryl

Death of the *FarStar*

Aftermath

Episode Five: Stranded!

Attack Plans

Infiltration

Air-Lifted Assault

Frontal Attack

Gathering the Troops

Sneaking In

Over the Wall

Knocking on the Front Gate

The Falling Star

DarkStryder's Fortress

The Battle of DarkStryder's Fortress

Entering the Labyrinth

Attacking the Main Gate

The Lifewell

Into the Breach!

Imperial Surprise

The Sleeper Awakens

The Experiments

Meeting the Enemy

Cracking the Shell

First Fire

DarkStryder's Minions

DarkStryder Flees

Sarne Escapes

Episode Six: The Final Battle

Sarne's Stormtroopers

Mist in the Dark

Sarne's Last Stand

Aftermath

Tatooine Ghost (novel: Troy Denning)

Tatooine Ghost (novel: Troy Denning)

Prologue

Chapters 1 – 25

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

The Chosen One [continued]

Tatooine Childhood

Return to Tatooine

First Contact (AJ1/TFTE/SWH short story: Timothy Zahn)

First Contact (AJ1/TFTE/SWH short story: Timothy Zahn)

The Trouble with Squibs (SWI67/SWH short story: Troy Denning)

The Trouble with Squibs (SWI67/SWH short story: Troy Denning)

The Adventures of the Turhaya, Ross, Winger, and Brandl Families [continued]**(AJ/TFTE/TFTNR/SWH short stories: Charlene Newcomb & Patricia A. Jackson)**

Mission to Zila (AJ3/SWH short story: Charlene Newcomb)

9 ABY

- *At this point, the New Republic controls 75% of the known galaxy.*
(conjecture based on *Dark Empire Sourcebook*)
- *Welk is born.*
(conjecture based on *Star by Star*)
- *Cadrin Awel is born on Vandor-3.*
(conjecture based on *Mercy Kill*)
- *Hethrir locates his former mate, Rillao, and kidnaps their son, Tigris.*
(conjecture based on *The Crystal Star*)
- *The Je'Har government on Almanian turns into a dictatorship and cuts off communication with the outside galaxy.*
(conjecture based on *The New Rebellion*)
- *In Drev'starn, the capital city of Bothawui, a Ho'Din tapcafe is built.*
(conjecture based on *Vision of the Future*)
- *Drend Navett takes a grenade from a dead Myomaran resistance fighter, which he will later use to start an anti-Bothan riot on Dordolum, during the Caamas Crisis.*
(conjecture based on *Specter of the Past*)
- *Taryn Clancy is given command of the Messenger for the Core Courier Service.*

- (conjecture based on *Retreat From Coruscant*)
- *Alex Winger finally moves to the University of Garos, at the insistence of her adoptive father, Tork Winger.*
(conjecture based on *Shadows of Darkness*)
- *Mahk'khar takes up residence on Tuulab in the Triitus system.*
(conjecture based on *Relic*)
- *Grand Admiral Thrawn takes Captain Tomax Bren into his forces and takes his scimitar assault vessel design (based on the TIE bomber) to develop a new vessel, the TIE Scimitar Assault Bomber.*
(conjecture based on *Special Military Unit Intelligence Update*)
- *After ten years of studying the ruins of Xim the Despot's empire, Professor Skynx finally metamorphoses into a chroma-wing. He is survived by his son Amisus, who later becomes leader of the Unified Ruurian Colonies.*
(conjecture based on *The Essential Chronology* via *TimeTales*, verbatim)
- *Diblen Harleys is made a wing commander on Coruscant.*
(conjecture based on *The Last Command* and *Thrawn Trilogy Sourcebook* via *TimeTales*, paraphrased)
- *The Inner Rim is finally freed by the New Republic, a diverse region that features many agricultural and industrial powerhouses. Planets of the Inner Rim include Ambria, Antar Four, Atzerri, Bilbringi, Carratos, Myrkr, Onderon, Taanab, Telti and Thyferra.*
(conjecture based on *The Essential Guide to Planets and Moons* via *TimeTales*, verbatim)
- *The Inner Rim world of Bestine joins the New Republic, but not before the Imperials at Jaggerhead scuttle the Imperial naval yard to keep it out of New Republic hands.*
(conjecture based on *The Essential Atlas*)
- *The New Republic sets up a trading outpost on the planet Endor.*
(conjecture based on *Dark Force Rising Sourcebook* via *TimeTales*, verbatim)
- *A New Republic cruiser is sent to Saarn to remove sensitive equipment from the local New Republic (formerly Rebel) station. Shortly after arrival, the team discovers that the base is no longer answering communications. Believing the base may have been hit by pirates, the commander of the mission contacts New Republic Intelligence and receives permission to land on the planet and investigate, using the situation as a good opportunity to train newer members of the team. What they do not realize is that the base has actually been hit and taken over by Imperials from one of Grand Admiral Thrawn's Star Destroyers, the Stormhawk, as a means of helping cover Thrawn's battle fleet, which is preparing an offensive against the New Republic. The New Republic and Imperial forces clash. Based on the fact that the New Republic is never warned of Thrawn's force's approach, we can assume that the Imperials win the day.*
(**The Trap**)
- *Having made alliances and consolidated Imperial power over the past six months, Grand Admiral Thrawn marginalizes the Imperial power of warlord fiefdoms and the Pentastar Alignment, and prepares to strike at the New Republic.*
(conjecture based on *The Essential Chronology*)
- *FreiTek Incorporated's E-wing starfighter is released, utilizing weapons that the New Republic deems inferior. It will not stop the New Republic from using the starfighters in defense against Grand Admiral Thrawn later this year, but it will not become one of the staples of the New Republic starfighter arsenal until a year later, once they are refit with stronger weapons and the new R7 astromechs, which are currently being developed by Industrial Automaton in collaboration with FreiTek.*
(conjecture based on *The New Essential Guide to Weapons and Technology* and *Threats of the Galaxy*)
- *Grand Admiral Thrawn begins his quest to destroy the New Republic. His forces first hit the Obroa Skai system and capture information which will lead Thrawn to the Emperor's personal storehouse. On Coruscant, Luke Skywalker is visited in a dream by Obi-Wan Kenobi, who can never appear to him again. Obi-Wan tells him that Luke is not the last of the old Jedi, but*

the first of the new Jedi. On Tatooine, Han Solo, Chewbacca, Wedge Antilles, and Page continue trying to recruit smugglers to work legitimately for the New Republic. One, Dravis, tells Han that the new "big fish" of smuggling is Talon Karrde. On Myrkr, Talon Karrde speaks with Mara Jade, informing her that he would like to promote her. They are interrupted by Thrawn's Imperial Star Destroyer Chimaera arriving in orbit. Karrde contacts Captain Gilad Pellaeon and offers his people's assistance in capturing some ysalamiri (creatures who can block the Force in their immediate area). Shortly thereafter, Thrawn and Pellaeon travel to Wayland to take cloaking technology and Spaarti cloning cylinders. They encounter the clone of Jedi Master Jorus C'baoth, Joruu C'baoth (note the double "u"), who attacks them, but is stopped by the ysalamiri. Thrawn makes a deal with him--C'baoth helps lead (through the Force) Thrawn's forces, and Thrawn provides C'baoth with four Jedi--Luke Skywalker, Leia Organa Solo, and Leia's two unborn Jedi twins. Han, Leia, Luke, and Chewie head for Bimmisaari on a diplomatic mission and are attacked by Noghri warriors sent by Thrawn to capture Luke and Leia. The attack fails and they escape. Thrawn, Pellaeon, and C'baoth decide to allow rumors to circulate of Jorus C'baoth's return to lure Luke to a predetermined location. Shortly thereafter, Thrawn's forces, with a little guidance by C'baoth, attack Bpfassh and perform far better than normal. Han, Leia, Wedge, and Chewie head for Bpfassh to check out the damage and are attacked by Noghri and a fake Millennium Falcon. They escape and head for Nomad City on Nkllon, Lando Calrissian's new operation. Luke, in the meantime, heads for Dagobah and re-enters the cave. He receives a vision of himself, once again, being pushed down the plank of one of Jabba's skiffs over the Pit of Carkoon. This time, though, when R2-D2 launches his lightsaber to him, it is plucked out of the air by a Force-sensitive, red-haired woman standing on Jabba's sail barge. After the vision, Luke finds an old beacon call remote and heads for Nkllon to see if Lando can tell them what it is. They all arrive as Thrawn arrives and captures a fair amount of Lando's mole miners. Once on Nkllon, the reunited group plans to send Leia and Chewie to Kashyyyk for her protection, so they alter C-3PO's programming to make him sound like Leia. Chewie and Leia then depart on the Lady Luck, Luke and R2-D2 in his X-wing, and Han, Lando, and C-3PO in the Millennium Falcon. Luke heads for Jomark, to look into rumors of Jorus C'baoth's return. On the way, Thrawn tries to capture Luke, but Luke manages to escape, prompting Thrawn to have Rukh, his Noghri bodyguard, execute Cris Pieterston, the tractor beam technician. Luke's escape did, however, end up leaving him stranded a short hyperspace jump from the encounter. Leia and Chewie arrive on Kashyyyk to meet Ralraa (Rwookrrorro). He will help keep Leia safe. In space, Luke is picked up by Talon Karrde's Wild Karrde and he and R2-D2 meet Karrde himself. Karrde tries to determine why Mara Jade hates Luke so much, but he has no answer. He is then stunned for his journey to Karrde's facility on Myrkr. When he awakens, he is in a makeshift cell on Myrkr, being attended to by the woman in his vision, the woman who hates him for reasons unknown, Mara Jade. Han and Lando head for the Abregado system and meet with a contact who takes them to Karrde on Myrkr. As they arrive, Luke, using his artificial hand's power cell, escapes from his cell, frees R2-D2, and makes his escape in a Skipray Blastboat, followed by Mara Jade, in hot pursuit. Thrawn has also arrived on Myrkr, and sends his forces to recapture Karrde's "renegade employee," as repayment for his earlier hospitality. Luke and Mara end up crashing in the woods and she takes them prisoner, heading for the nearest city, Hilliard City. Han and Lando, in hiding, learn that the new Imperial leader is Grand Admiral Thrawn. Karrde then admits to them, as Thrawn leaves for the Chimaera, that he had held Luke captive, but not turned him over. In the woods, Luke learns that Mara Jade was the Emperor's Hand. She had been in Jabba's Palace when he was there and then she had lost all of her power when Luke killed Palpatine. His last command to her was to kill him. On Kashyyyk, Leia is attacked by Noghri, but when one is captured, he identifies her as the Mal'ary'ush, Lady Vader, and apologizes for his actions. His name is Khabarrakh. At Hilliard City, Luke and Mara are nearly captured, along with Han, until they are rescued by Lando and Karrde's people. They escape and head for the Sluis Van Shipyards. Thrawn has also arrived, using his cloaking technology to bring TIEs into the system. The battle rages as the Falcon enters the scene. Thrawn's forces use the captured mole miners to bore holes into the sides of New Republic vessels and allow forces to capture the vessels. Lando manages to use the mole miner's command codes to

disable some of the miners, nearly destroying some of the ships, but at least they don't get taken by Thrawn. Thrawn does get away with several vessels, but not nearly the amount he intended. As the battle comes to a close, Leia, now on Coruscant, contacts Han. Admiral Gial Ackbar has been arrested for treason, at the machinations of Borsk Fey'lya. (Exact date, based on The Essential Atlas: 44:4:15 – 44:5:17)*

(Heir to the Empire)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Thrawn's Campaigns* map in the *Essential Atlas*, for which I generated exact dates.

- Nasdra Magrody dies.
(conjecture based on *Children of the Jedi* via *TimeTales*, verbatim)
- Two weeks have passed since the Battle of Sluis Van. Thrawn takes retribution on Talon Karrde by destroying Karrde's Myrkr base. The majority of Karrde's forces had already left for Rishi, but he and Mara Jade had stayed behind to watch the base's destruction from cover. Mara senses danger and they escape just as Thrawn is about to have them destroyed. At Sluis Van, Luke and Lando catch Niles Ferrier and his crew in illegal activities, but let them go, taking Ferrier's slicer codes, which they use to push Luke's X-wing to the top of the repair list, so they can head for Coruscant as soon as possible. On Coruscant, Han is reunited with Leia. At a hearing, Han informs the New Republic Ruling Council that a Grand Admiral actually exists. Borsk Fey'lya speaks of a leak in New Republic circles, and tries to link that, in a roundabout way, to Ackbar. Our heroes look into Fey'lya's own activities and learn that he is obtaining ships for the New Republic from Garm Bel Iblis, former Rebel and one of the Rebellion's founders. It would appear that Bel Iblis is getting the ships from the legendary Katana Fleet. On Rishi, Karrde tells Mara that he knows the location of the missing Katana Fleet. He'd been on a ship that accidentally found the fleet fifteen years before, but did not realize what it was. They find that they are being hunted and spied upon, so they leave Rishi. Thrawn takes the Chimaera to Honoghr to discipline the Noghri, and almost captures Leia (who is there to try to bring the Noghri into the New Republic). Luke proceeds to Jomark and meets Joruus C'baoth. After C'baoth nearly kills a man who crosses him, Luke realizes that Joruus is insane and must be helped or stopped. Solo and Calrissian head to meet Bel Iblis and ask for his aid. On the Chimaera, Mara Jade has arrived to offer Thrawn the Katana Fleet's location (via Karrde) to get him to quit coming after Karrde's people. She is given eight days to bring the information to him. By speaking with the Noghri, Leia learns that the Empire had been keeping the Noghri subservient by keeping their world uninhabitable since the time of Vader's attack on the world. Thrawn follows Mara to Karrde and takes him prisoner. Mara then goes to Jomark to get Luke's help and helps him escape from Joruus C'baoth. The two then sneak aboard the Chimaera and rescue Karrde. They take Karrde to Coruscant where he gives Leia the location of the Katana Fleet. They arrive at the fleet after Thrawn is already taking the ships. Garm Bel Iblis' forces arrive as well and engage Thrawn's forces. During the battle, Fey'lya takes Leia hostage to allow the struggle to give him more political power, but is stopped and Ackbar is cleared. As the battle comes to a close, Thrawn makes away with several of the fleet's dreadnoughts. C'baoth proclaims himself Palpatine's heir and announces his intention to return to Wayland and run Thrawn's operation there. Mara, who had participated in the battle and been forced to punch out, is saved by Luke and taken to safety. Knowing that the Katana Fleet will take time for Thrawn to crew gives them time to prepare . . . until they realize that Thrawn had crewed his ships with clones--from the Spaarti Cylinder project--and that the fleet could be crewed in a matter of weeks. (Exact date, based on The Essential Atlas: 44:5:17 – 44:7:28)*

(Dark Force Rising)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Thrawn's Campaigns* map in the *Essential Atlas*, for which I generated exact dates.

- In the short time since the attack on the Imperial base at Zila, the Imperials on Garos IV have begun taking random people captive in the hopes that one of them might be a resistance fighter. The latest kidnap victim is Cord Barzon, son of resistance leader and hibridium researcher Dr. Carl Barzon. The resistance learns a shuttle platform is being built in Zila, so they prepare a mission to take it out. To this end, Alex goes with her father and General Zakar, the local Imperial commander, to Zila. When she pretends to have forgotten

something in the shuttle, she escapes from their tour and sets explosives to destroy the platform. On her way out, though, she sees Cord Barzon being taken into the very lift tube she had set the bomb on. She cannot risk the mission failing, so she must let Cord die in the blast that destroys the majority of the platform. Shortly thereafter, Zakar speaks to Carl Barzon and tells him (since he doesn't know Cord is dead) that Carl is to be sent to the secret research station where hibridium research is being conducted and that he must continue his work or his son will die. Alex arrives at the resistance headquarters with news of Cord's death just as the shuttle bearing Carl Barzon leaves for its secret destination. Alex once again has her vision of the man on the snowy mountain and she realizes that the vision must be of the world where Carl is being taken. She must be the one to go rescue him.

(Shadows of Darkness)

- Grand Admiral Thrawn uses his newfound cloning technology to create groups of clones, made from warriors such as Soontir Fel, which are then dispatched to other worlds as future reinforcements.
(conjecture based on *Vision of the Future*)
- Grand Admiral Thrawn sends Brantz and Danex Squadrons to Saam to take out a New Republic base.
(conjecture based on *The Official Star Wars Adventure Journal* #6 via *TimeTales*, paraphrased)
- Grand Admiral Thrawn attempts to create a group of clones which will combine his genius with a great warrior physique. Royal Guardsman Grodin Tierce is cloned in such a manner, but the project is deemed a failure and this clone is the only one of its kind ever created.
(conjecture based on *Vision of the Future*)
- While subjugating Generis, Grodin Tierce (the real one) dies.
(conjecture based on *Vision of the Future*)
- Pash Cracken leads an unsuccessful defense at Atrivis.
(conjecture based on the *Star Wars Encyclopedia*)
- An Imperial force is sent by Thrawn to take a spaceport in the city of Marter An on Sheris. A New Republic team arrives shortly before the Imperials, thus pitting the two forces in a heated battle at what is known as Bhir'khi Pass . . .

(Stand at Bhir'khi Pass)

- One month after Thrawn's capture of the majority of the Katana Fleet, Thrawn's forces continue to wage war on the New Republic. At Ukio, Thrawn uses C'baoth, the Chimaera, and some crafty maneuvering to make it appear that his Star Destroyer can blast through planetary shields. Joruus C'baoth, still obsessed with acquiring Luke Skywalker and Leia Organa Solo, gives Thrawn only one more chance to capture Leia and her unborn children. To that effect, Thrawn sends another team after Leia. Elsewhere, as Luke travels in search of information that could lead him to Thrawn's clones, he is nearly captured, yet again. On Coruscant, Leia finally gives birth to twins--Jacen and Jaina Solo. As Thrawn continues his reign of terror, Talon Karrde gathers smugglers to aid him in finding Thrawn's cloning facilities. On Coruscant, Leia is attacked again but stopped by Mara Jade. Jade is then arrested when the team names her as their contact on Coruscant. She tries to use her knowledge of where Thrawn would be getting cloning technology to get out of jail, but the New Republic will not deal. On Nklon, Thrawn takes retribution on Lando Calrissian by destroying Nomad City. On the planet Trogan, Karrde has brought together a huge group of smugglers to consolidate into a force against Thrawn, but they will not become one force until an attack by Thrawn's people causes them to band together. They begin attacking Imperial facilities. On Honoghri, the Noghri officially agree to join the New Republic. Now it is just a matter of making sure the word gets to all Noghri warriors. On Coruscant, Han and Luke break Mara out of jail and head for Wayland with Lando, unknowing that Joruus C'baoth is already on his way there to run Thrawn's operation. Thrawn then attacks Coruscant, putting cloaked asteroids in orbit. The New Republic is outmatched until Mon Mothma asks Garm Bel Iblis to rejoin the cause and lead the defense of the world, saving it from Thrawn's attack. At Chazwa, the smugglers meet again and formally declare their opposition not just to Thrawn, but the Empire itself. On Wayland, Luke, Han and Mara arrive and prepare, with Noghri commando forces, to take

Mount Tantiss. On Coruscant, the New Republic launches a plan to get rid of the cloaked asteroids. They will get the necessary device for the job from Bilbringi, while making Thrawn think they are getting it from another world. The smugglers are fooled and head to Bilbringi to get the necessary device for the New Republic, but Thrawn is not. He plans an attack on Bilbringi. On Wayland, the heroes make their way to Mount Tantiss. Mara makes Luke swear to kill her rather than let C'baoth turn her to the Dark Side as Palpatine had partially done. Han and Lando plant bombs on the cloning facilities in the mountain while Luke and Mara run headlong into Joruu C'baoth, who destroys the ysalamiri in the base and brings out his new clone--Luuke Skywalker, created from Luke's hand, lost on Cloud City six years before. This new Luuke also bears a frightening reminder of the Dark Side's power--Anakin Skywalker's lightsaber, lost along with the hand on Cloud City. As Han and the newly-arrived Leia try to save the two, they are knocked out and Luke agrees to turn himself over if C'baoth will let the others go. Joruu refuses, however, because now he wants Mara Jade to be his apprentice as well. Mara, knowing that it could mean her freedom in more ways than one, snatches up Leia's lightsaber and duels Luuke, finally killing the clone and fulfilling the last command left by Palpatine--to kill Luke Skywalker. She can now live in peace. She continues on and kills C'baoth, allowing the group to escape just as the cloning tanks are blown into oblivion. At Bilbringi, the New Republic and Imperial forces strike fast and hard against each other. The smugglers arrive and help the New Republic forces but the battle is still not yet clear-cut. As word reaches the Chimaera of the defeat at Wayland, Rukh, knowing the truth about the Empire's subjugation of Honoghr, stabs Thrawn through the heart. With their leader dead and victory seemingly out of reach, Captain Pellaeon orders the fleet to retreat back into Imperial territory. As things settle down, Mara becomes liaison between the New Republic and the newly-formed Smuggler's Alliance, Chewbacca helps to relocate the Noghr population to Wayland, and Luke presents his father's lightsaber to Mara as a gift (and a replacement for the violet-bladed saber she lost in her years on the run from Ysanne Isard and Lumiya) in thanks for her aid in the battle against Thrawn and the hopes that she will use it for good. (Exact date, based on *The Essential Atlas*: 44:7:29 – 44:8:27)*

(The Last Command)*

***NOTE:** If you are curious about dates for individual battles in this novel, please see the *Thrawn's Campaigns* map in the *Essential Atlas*, for which I generated exact dates.

- During the Imperial retreat after the death of Thrawn, Rukh attempts to escape from the Chimaera, but is caught and executed by Major Grodin Tierce.
(conjecture based on *The Essential Chronology*)
- With Thrawn's defeat, the Empire begins to once again revert to warlordism.
(conjecture based on *The Essential Chronology*)
- A group of Jawas attempts to steal Jawaswag, the astromech belonging to Gavin Darklighter. Without Gavin's help, the droid fights off the Jawas. Gavin decides the droid deserves a better name due to its heroics, thus renaming the droid "Toughcatch," or "Catch" for short.
(conjecture based on *Onslaught*)
- The Outer Region Foxar Base, a New Republic Scout Service base, becomes active.
(conjecture based on *Galaxy Guide 8: Scouts* via *TimeTales*, verbatim)
- A group of Red Moons, led by Sully Tigereye and including Hugo Cutter, Brixie Ergo, and Max "Mad Vornsky" Kempo, goes to Gabredor III to rescue the children of the ambassador to Cantras Gola. The ambassador was planning to leave the Pentastar Alignment to join the New Republic, which led the Alignment to send the Karazak Slavers Guild, namely Greezim Trentacal, to kidnap them to keep his allegiance. While the Red Moons, allied with Andrephan Stormcaller, not the New Republic, don't have any love for how the New Republic has been handling the latter battles of the Civil War, they also know that helping save the children and thus pushing Cantras Gola out of Alignment hands would benefit everyone. In his compound, Trentacal and Vex, his Defel guard, amuse themselves by threatening and intimidating the children and a mute slave girl, who is one of Trentacal's personal servants. Outside, the Red Moons have crash landed in an escape pod when the ship having crashed down in the wilderness outside the compound. They are all relatively fine, and head in toward the compound. Kempo disobeys orders and has to be reined in, as usual. Cutter uses his expertise in electronics to mess with a sensor mast and reveal a huge booby trapped moat,

of sorts, full of mines and such. They make it past that trap and some guards on patrol, but they do not go unnoticed. Trentacal prepares to evacuate with the children and as many slaves as possible. Before he can, the slave girl attacks him, but is knocked down. Sully makes it into the escape ship and takes it over without incident. Elsewhere, to save Cutter's life, Brixie and Kempo set up a hoversled with explosive materials to cause some destruction and diversion, but it has to be piloted manually. Kempo takes it and crashes it into the slaver compound, sacrificing his own life to save the others' and do some damage to the slavers. The three surviving Red Moons get into the building and to Trentacal's room, where they've heard a blaster shot. Inside, they find the children unharmed, the slave girl dead, and Trentacal dead, apparently at the slave girl's hands. Vex comes out of the shadows, but Cutter and Sully ward him off before Sully kills him. They take the slavers' ship away from Gabredor III, victorious, but mourning for Kempo. Below, the remnants of the explosive chain reaction started by Kempo's kamikaze run, his blaze of glory, burns in the night like a red moon.

(Blaze of Glory)

- The spirit of Palpatine has by this time reached a clone body, bringing to life the Emperor Reborn. Palpatine secretly contacts various Imperial leaders to begin rebuilding Imperial power around Byss. One of the Imperials contacted is Ysanne Isard, who, fearing for her life in the wake of her earlier failure, decides to show a sign of loyalty and initiative to Palpatine by stealing the Lusankya back from the New Republic.
(conjecture based on *The Essential Chronology*)
- Talon Karrde rewards one of his most loyal workers, Aves, Karrde's co – pilot, with command of his own ship, the Last Resort, and is also promoted to the rank of Captain.
(conjecture based on *Isard's Revenge* via *TimeTales*, verbatim)
- The wilderness planet named Smarch becomes home of Black Sun's operations.
(conjecture based on *Council of Blood* via *TimeTales*, verbatim)
- Following the death of Grand Admiral Thrawn, New Republic Admiral Hiram Drayson is placed in charge of Alpha Blue, and was one of the New Republic's highest – ranking military officials during the Great Purge. He was known in the military circles as the Old Ghost of Coruscant.
(conjecture based on *Before the Storm* via *TimeTales*, verbatim)
- On Mon Mothma's recommendation, Jan Ors joins Alpha Blue.
(conjecture based on *The Dark Forces Saga, Part II: Unsung Heroes of the Light*)
- The Adz-class Destroyer, an Imperial starship design which is used as a patrol – ship in many outlying regions, is developed. Their primary armament consisted of three quad - laser cannons and three dual - cannon ion batteries. They could achieve .55 past lightspeed, and maintained six fighters within her bays. One of the primary technological advances used in the Adz-class Destroyer was the inclusion of an array of slave circuitry that allowed a crew of 24 to handle virtually every system. At 150 meters in length, the Adz-class patrol destroyer required 12 gunners and could transport up to 8 passengers and 4 prisoners in its brig.
(conjecture based on *Tyrant's Test* and *Cracken's Threat Dossier* via *TimeTales*, verbatim)
- The Anavill Smuggler's Guild, a criminal organization, establishes a foothold on the planet Bridin Anchorage, shortly after the death of Grand Admiral Thrawn. It became part of an overall alliance known as the Mandroxen cartel, along with Manliss Enterprise and the Droxian Traders League.
(conjecture based on *Galaxy Guide 11: Criminal Organizations* via *TimeTales*, verbatim)
- With the death of Thrawn, Tomax Bren takes the Scimitar Assault Wing and goes into hiding.
(conjecture based on *The Official Star Wars Adventure Journal #15* and *Imperial Sourcebook* via *TimeTales*, paraphrased)
- In the wake of the Thrawn campaign, Wedge Antilles accepts promotion to General and the Rogues take leave time. Their next assignment will be to go after Prince-Admiral Delak Krennel as both the first strike on the newer warlords and justice for Krennel's murder of Sate Pestage over four years before. At a party, Corran Horn receives a visit from Urlor Sette, a prisoner from the Lusankya who dies in front of him. Someone wants revenge on the Rogues

and is not afraid of using the prisoners as bait . . . but who is it? They track some of the prisoners to Commenor where many of them tell the Rogues that Ysanne Isard is alive. Delak Krennel has been working with her since she resurfaced a short time before. She intends to take revenge on the Rogues and make Krennel (possibly) the next Emperor, as she had once offered to him. On Coruscant a short time later, Borsk Fey'lya promises to make life hard for Asyr Sei'lar who wants to marry Gavin Darklighter and adopt a Bothan child. During a raid on Linade III, Corran is shot down and before he is rescued, he uncovers a base which is working to create a Pulsar Station, much like a miniaturized Death Star. When they try to use this to gain support for going after Krennel, who has been trying to present himself as a benevolent man, Krennel defames the New Republic over the HoloNet. The Rogues (with returning member Nrin Vakil) head to Corvic Minor to take out the Pulsar station only to walk into a trap. The Pulsar Station never existed. When Mirax Horn and Iella Wessiri arrive on the scene with Booster Terrik, there is nothing left of the Rogues, it seems. In actuality, most of the Rogues were saved by a TIE Defender squadron, while Wes Janson and Asyr are EVA and are saved by Mirax and the others. Only Khe-Jeen Slee and Lyyr Zatoq perished, though the New Republic believes all are dead. The Rogues find themselves guests of Ysanne Isard, who tells them that Krennel is working with a clone of Isard. She had used the clone to scatter the Lusankya prisoners, but had failed to kill the clone after the mission was complete. Isard had survived Tycho's attack herself by using communication frequencies to make it appear she was on the shuttle Tycho destroyed, when she was truly in safety on Thyferra. She wants them to work with Colonel Broak Vessery to bring the clone down, along with Krennel for disobeying her orders and killing Pestage years before. The Rogues have no choice but to agree. The Rogues train for the upcoming mission, while Whistler and Gate, Corran and Wedge's astromechs, respectively, escape to bring news of their survival to Mirax. Wedge, about to go undercover on Ciutric as a pilot for Krennel with the rest of the Rogues, sends a message with a battle plan to the New Republic, which begins to gather the necessary fleet to bring Krennel down. The Rogues infiltrate Krennel's forces and when the time is right, the New Republic fleet emerges from hyperspace and battles Krennel's forces while the Rogues free the Lusankya prisoners, moved to Ciutric by the clone Isard for safekeeping. The clone Isard uses a shuttle to try to destroy the prison before the prisoners can be freed, but Wedge stops the shuttle, then, knowing Isard's strategy from the end of the Bacta War, triangulates the location of the clone (who was, of course, not on the shuttle) and destroys her. In space, Krennel is killed as his Star Destroyer's bridge is destroyed. At the prison, the prisoners are finally freed, including Jan Dodonna. The only question remaining is the motives for the real Isard. Mirax, Iella, and Booster realize that she is going to try to steal the refit Lusankya from the Bilbringi shipyards. They intercept her and Iella kills her. The Rogues are soon reunited aboard the Lusankya. Asyr will not join them, though. Although it kills her to see Gavin grieve, she must do as she feels is right, and help (from the shadows) to restructure Bothan society so no one else can be manipulated as Fey'lya had tried to manipulate her.

(Isard's Revenge)

- Durrei learns of the appearance of a Kashi Mer relic that holds the key to tapping into the Dark Side. He convinces his master to give him troopers and former Imperial vessels to retrieve the relic.
(conjecture based on Relic)
- The Illoud System, which remained under Imperial control following the Battle of Endor, is retaken by the New Republic.
(conjecture based on Dark Empire Sourcebook via TimeTales, verbatim)
- Both Mahk'khar and Ree Shala are hired (independent of each other) by a mysterious human to destroy a New Republic communications center in the gas giant Galaan.
(conjecture based on Relic)
- After being rescued from Ysanne Isard, General Jan Dodonna joins with Adar Tallon, Vanden Willard, and other older Rebel Alliance heroes to form the "Gray Cadre," an active group of older New Republic agents.
(conjecture based on The New Essential Guide to Characters)
- When a relic originally from the Kashi Mer monarchy (of the long-destroyed planet Kashi)

suddenly resurfaces, powerful individuals begin attempting to acquire it. New Republic Intelligence believes an artifact causing that much interest must be important. To this end, Captain Naren Bluuis of the cruiser Nova, informs a special ops team aboard his ship that the crimelord Mahk'khar in the Tritus system has come into possession of the relic. They are to go to Mahk'khar's base and steal computer files which will then be decrypted to determine more about the object. The team takes the Instigator to Mahk'khar's somewhat abandoned palace and, after a small firefight, escapes with the files. Upon returning to the Nova, they find Bluuis fretting about the recent destruction of a squadron of X-wings (including two of his trainees) in the K'ken system's asteroid belt. While he devotes his forces to discovering the circumstances of the attack, and while Cryptology decrypts the computer files, the team is sent to the Delari system to meet with Professor Oron, who knows details about the relic. They arrive and meet with the Professor and learn that the relic was an heirloom of the Kashi Mer monarchy, stolen shortly after the formation of the Old Republic by a Force student named Reda Jalooz. She discovered the relic's "dark secret" and returned it to Kashi, asking for forgiveness, just before the system's star went supernova. Oron's daughter, Meela, has been taken by Imperials who arrived just before the New Republic team, so, to keep her alive, Oron sends a signal to the Imperials that the New Republic force is there. The New Republic team barely makes it off of the planet. Back at the Nova, they learn that the files have been decrypted and that the relic is now in the possession of Ree Shala, a rising smuggling queen. They proceed to the Jaresh system, but their trip is interrupted when they come out of hyperspace in the aftermath of a starship battle, in which Imperial forces used a new heavy ion cannon that is being worked on in secret by one of the warlord factions. The force takes readings of the area then proceeds to Jaresh. The team arrives on Shala's moon, but it is abandoned. Checking her computers, they discover that she is about to, most likely, attack a New Republic communications center in the planet Galaan. They return to the Instigator and receive a message from Bluuis' assistant, Kiara, telling them to return to the Nova, but upon arrival, the Nova is not there. They are instead nearly destroyed by another heavy ion cannon attack. They finally make it to Galaan. Once they arrive, Shala pretends to have not been planning an attack and trades information for her escape. The information is that Mahk'khar still has the relic and is planning an attack on Galaan. When Mahk'khar sees their approach (after already attacking), he escapes to the Jandoon system. Shortly thereafter, Mahk'khar arrives in the Jandoon system and prepares to trade the relic to the Dark Jedi Durrei in exchange for Oron's daughter Meela, which he intends to sell into slavery. The team arrives and a battle ensues. Meela and the relic are saved, and Mahk'khar and Durrei are defeated. Back on the Nova, Bluuis sends the relic for further study, and issues an immediate arrest order for Kiara, who had sold-out to a warlord (the same one running the tests) and whom had been transferred just the day before to Coruscant. All's well that ends well . . . but the heavy ion cannon project is still out there.

(Relic)

- Imperial and Kaarenth Dissension activity in the Corva Sector increases dramatically. (conjecture based on Counterstrike)
- In the wake of the capture of Mahk'khar and destruction of the communications center in Galaan, Captain Bluuis and the New Republic operatives on the Nova turn their attention to a growing anti-human sentiment in the Corva Sector, apparently being generated by a fragment from the Empire, originally thought to be part of the Pentastar Alignment, calling itself the Kaarenth Dissension. Bluuis sends a group of agents to Betha II (under the cover of traders heading on the Daranc Run) to seek the source of these anti-human movements. They will attempt, if possible, to use a Drooim-Durtha ShipFinder, taken when Mahk'khar was captured, to track a Kaarenth Dissension vessel to its base. They head for Betha II aboard their ship, the Surge, and witness a group of aliens robbing two human traders at blasterpoint. They save the humans, and one turns out to be their contact (to stretch the word), Cev Mananx. The New Republic team then heads to the center of trading, passing by some hostile aliens and a pissy protocol droid (T-11) guarding Docking Bay 3. After an encounter with three Ithorians who believe in their drunken state that the heroes are people who left them for dead at one point in their lives, the group finally makes it to the Lazy Bergruutfa Cantina, where they witness a meeting of quite a few aliens (who are none too

friendly) and an apparently expected anti-New Republic speaker, Kaarenth Dissension operative Commander Meres Ulcane. Ulcane convinces the crowd to attack the group, and they make a hasty retreat, but as soon as Ulcane also leaves the planet (his ship was in Docking Bay 3, hence the security), they use the ShipFinder placed on the ship clandestinely to follow it back to the Spawn Nebula. They enter the nebula and find a huge Death Star-looking reactor and repair station (a type of non-superweapon Kaarenth Dissension base). Coming aboard as traders, the group makes its way to the station's reactor core, sets some charges, and gets outta dodge before the entire thing explodes. It's just a battle that's been one, not the war when it comes to the Dissension, but it's a start. With new information about the buildup of Kaarenth Dissension forces in the area for an assault on the New Republic, Bluuis contacts Coruscant and is to be sent more reserves to help stop this new threat from becoming a major one.

(Counterstrike)

- Knowing from her visions that she must be the one to go to the Imperial research facility to save Carl Barzon and meet the mysterious man in her visions, Alex Winger ingratiates herself with Captain Tere Metallo and Gil Crosear of the Star Quest, two New Republic operatives under the guise of working for the Imperials. They've been hired to take materials to a destination with no known planetoid, so it seems it could be Alex's supposed Imperial center. They head for the destination and it turns out to be Sarahwiee, where the center is located. Once inside the base, Alex and Gil find Barzon and tells him of his son Cord's death. Alex sends Gil to take Carl to safety as she goes to get Carl's notes to keep them out of Imperial hands. When the lift doors open, she is face to face with Luke Skywalker—the man in her visions. He knows she is strong in the Force and has been sharing the visions. They get the research notes, but have to escape to the frozen mountainous region outside. As they are making their escape, the ground gives under them and Alex falls. Luke uses the Force to grab her rope and hold it steady as he tells her to take his hand. She does so, fulfilling the events in the visions, and she is pulled to safety. Luke has come with Page's Katarn Commandos, and the base is about to be destroyed. Using a kiss to make a nosy Imperial think she and Luke are just lovesick kids (like she and Dair Haslip used to do), they make their way back to the other New Republic ships. Knowing now that Luke has shown her that she does have an attunement to the Force, which opens up great possibilities, Alex leaves with Gil and Metallo, while Luke leaves with Page and the others. Luke promises that they will someday meet again.

(Rendezvous with Destiny)

- The New Republic is on its way to liberate Garos IV from the Imperials. Alex Winger learns that the actor/Dark Jedi Jaalib Brandl, son of Adalric Brandl, the Dark Jedi who led the attack that killed her grandparents and caused her relocation to Garos IV and adoption by the Wingers, has come to personally lead the evacuation of the Imperial-friendly populace. After meeting Jaalib at a play, Alex is forced to spend time with him, and he comes to, if not like her, then at least identify with her situation as a Force-sensitive. Soon, Chado's Pub, a resistance hangout that portrays itself as an Imperial officer hangout, is bombed. Brandl blames the resistance and orders Alex and Tork Winger into protective custody. Dair Haslip assures Alex that it was not the resistance that destroyed the pub. In custody, Alex reveals her part in the resistance to Tork and then escapes to follow Jaalib into the woods. She confronts Jaalib, who tells her that he is the one who blew up the pub, since he believed it to be an Imperial hangout, which would help him send a message to his Imperial masters that he will no longer be their pawn. To finalize the "message," he intends to kill Tork Winger while he is in Jaalib's "protective" custody. He tells Alex that he led her away to save her. They argue the merits of his actions as the safehouse explodes with Tork inside. Alex and Jaalib head back to the rubble and Alex finds Tork barely alive. To save his life, she follows Jaalib's instructions (against his advice) and calls upon the Dark Side (which is easier than the Light Side) to heal Tork as best she can. Later, in a temporary Imperial base, Alex learns that her adoptive father will live and that Garos IV is being liberated as they speak. Jaalib prepares to vanish into the galaxy's shadows and follow his own dark path, separate from Palpatine's. Alex has learned a lesson in the Dark Side and now must fully face the responsibilities that come with being a Force adept.*

(Betrayal by Knight)*

*NOTE: Alex's age (20) and *The Essential Reader's Companion* put this story in 9 ABY, but Charlene Newcomb's website seems to put it after *Dark Empire II*. I believe this is because the author considers the character just shy of 21 in the story, though that does not appear to be how the placement decision was made for the ERC.

- *The Honoghr Restoration Project begins.*
(conjecture based on *Specter of the Past*)
- *The Drebbble Agreement is created, settling a dispute between archaeologist Garv Drebbble (who wants to return stolen items on Wayland to their owners) and the Noghri (who wish to destroy Wayland outright).*
(conjecture based on *Specter of the Past*)
- *Captain Gilad Pellaeon is promoted to Vice Admiral, in the absence of experienced commanding officers in the Imperial forces.*
(conjecture based on *Darksaber*)
- *With Thrawn's defeat, Sienar Fleet Systems officially severs all formal ties to the Imperial Remnant, choosing to provide products to all parties instead.*
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- *The text file "Why do we fight the Empire?" is released to the holo – media by Mon Mothma in the weeks following the Imperial siege of Caprioril, a New Republic Sector capital. This text file is similar in structure to "The Declaration of Rebellion" and "A Call to Reason" that Mon Mothma released long ago during the formative years of the Rebellion.**
(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, verbatim)*

*NOTE: Chris McElroy puts this during the year 10 ABY on *TimeTales*, but since it is a precursor to *Retreat from Coruscant*, which I have placed at the end of 9 ABY, I include it here.

- *Battles in the Kaikielius and Metellos systems near Coruscant convince many New Republic strategists that the Empire will take the capital. The search begins for a new command base, and Da Soocha V in the Cyax system was eventually chosen.**
(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, verbatim)*
- *The one person who still cared about the 'Slave I' was Boba Fett himself, convalescing from his encounter with the Sarlacc. Fett was wary of further contacts with Solo and his Jedi friend Skywalker. So he decided on a new tack; he'd buy the ship back legally. Of course, he couldn't do that without precautions, but he hadn't been doing jobs for galactic big shots without racking up an impressive list of favors. Some credits in the right hands, a few comm signals to the right people, and he was ready to buy the ship as a part of a "surplus liquidation" deal. Dummy corporations, fake ID's and forged requisition forms can be nearly as useful as a thermal detonator in the right circumstances. He got an old employer, Crystalboy, to do some of the middle – man work and within weeks a familiar olive drab hulk was his, free and clear again. Once 'Slave I' was repaired and cleaned up, he took it and stored it in a parking orbit above Nar Shaddaa, where it floats waiting for its master to return. Fett has only begun to collect all that he feels he is owed.*
(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, verbatim)
- *Gavin Darklighter meets social worker Sera Faleur while going through adoption proceedings for two young orphan boys who had been living near the Rogue Squadron barracks during the Thrawn crisis.*
(conjecture based on *Onslaught*)
- *On Coruscant, Core Courier Service pilot Taryn Clancy and her partner, Del Sato, are trapped on the world when alarms sound. The Imperials, in the wake of Thrawn's defeat, have begun a full assault to retake Coruscant. The planetary shield is up, and Imperials have arrived and begun their attack on the shield. Hoping for answers to when they can get off the planet, Taryn goes to see someone in charge and ends up talking to New Republic General Garm Bel Iblis and Colonel Jak Bremen. They tell her that the New Republic is abandoning the planet in order to hopefully save some of the populace from more Imperial attacks. They will rendezvous with other New Republic fleets, but with communications scrambled, they need courier vessels to take datacards with rendezvous coordinates to the scattered New Republic forces. They want Taryn and Del to take Bremen with them and carry one of the datacards to New Republic forces. Bremen is wary and would rather just confiscate Taryn's*

ship, the Messenger, but Bel Iblis pushes for Taryn and Del to stay aboard their ship and simply act to help the government. When the shield is finally deactivated, the Messenger, with the three aboard, leaps into hyperspace and safety in the midst of the Second Battle of Coruscant. They make it a fair distance from Coruscant, but are pulled from hyperspace by the Interdictor cruiser Requitall and boarded by Commander Voldt and stormtroopers. Taryn tells Voldt that they were on their way to Coruscant for a delivery, but when they saw the fighting, they turned back around and headed for their next stop. Voldt finds nothing to negate this story, so he allows them to go on their way. Upon reaching where they are supposed to meet a New Republic fleet, they find nothing until a Skipray Blastboat bearing Mara Jade arrives. Mara tells them that the fleet is lagging behind and to head for new coordinates. Bremen is suspicious of Mara, which he believes is justified when an Imperial cruiser appears and attacks. Mara covers their escape to the new coordinates. Upon arrival, they learn that the Mara was telling the truth. The fleet is there and ready to receive the datacard. The Imperials hadn't been tipped off by Mara, but rather had followed a tracking device the Imperials under Voldt's command had put in one of their crates. Bremen has been impressed with Taryn's performance, and while Del is ready to retire, Bremen asks Taryn if she's interested in joining the New Republic as a pilot. She says she'll think about it.

(Retreat from Coruscant)

- *Rivoche Tarkin documents the conflicts between the New Republic and Imperial remnant forces on Coruscant.*
(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, paraphrased)
- *After the New Republic retreats from Coruscant, a formal ceremony is held by the Empire to reconsecrate the capitol world as Imperial. This earns General Balan a triumphal parade and fame across Imperial space.*
(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, verbatim)
- *Del Sato retires from the Core Courier Service.*
(conjecture based on *Retreat From Coruscant*)

The Trap (AJ6 short story: Gary Haynes)

The Trap (AJ6 short story: Gary Haynes)

The Thrawn Trilogy (novel trilogy: Timothy Zahn)

Heir to the Empire (novel: Timothy Zahn)

Chapter 1

Chapter 2

Heir to the Empire (comic series: Mike Baron & Timothy Zahn)

Heir to the Empire, Part I (comic: Mike Baron & Timothy Zahn)

Lives & Adventures [continued] (youth novel series: Ryder Windham)

The Life and Legend of Obi-Wan Kenobi [continued] (youth novel: Ryder Windham)

Epilogue*

*NOTE: This epilogue is only a retelling of part of Chapter 2 of *Heir to the Empire*, thus it has no summary.

The Thrawn Trilogy [continued] (novel trilogy: Timothy Zahn)

Heir to the Empire [continued] (novel: Timothy Zahn)

Chapter 2 [continued]

Chapters 3 – 32

Heir to the Empire [continued] (comic series: Mike Baron & Timothy Zahn)

Heir to the Empire, Part I [continued] (comic: Mike Baron & Timothy Zahn)

Heir to the Empire, Part II (comic: Mike Baron & Timothy Zahn)

Heir to the Empire, Part III (comic: Mike Baron & Timothy Zahn)

Heir to the Empire, Part IV (comic: Mike Baron & Timothy Zahn)

Heir to the Empire, Part V (comic: Mike Baron & Timothy Zahn)*

*NOTE: This issue was released as a Hasbro "Comic Pack" with action figures of Mara Jade and Luke Skywalker.

Heir to the Empire, Part VI (comic: Mike Baron & Timothy Zahn)

Dark Force Rising (novel: Timothy Zahn)

Chapters 1 – 29

The Thrawn Trilogy Comic Adaptation [continued] (comic trilogy: Mike Baron & Timothy Zahn)

Dark Force Rising (comic series: Mike Baron & Timothy Zahn)

- Dark Force Rising, Part I (comic: Mike Baron & Timothy Zahn)
- Dark Force Rising, Part II (comic: Mike Baron & Timothy Zahn)
- Dark Force Rising, Part III (comic: Mike Baron & Timothy Zahn)
- Dark Force Rising, Part IV (comic: Mike Baron & Timothy Zahn)
- Dark Force Rising, Part V (comic: Mike Baron & Timothy Zahn)
- Dark Force Rising, Part VI (comic: Mike Baron & Timothy Zahn)

The Adventures of the Turhaya, Ross, Winger, and Brandl Families [continued]
(AJ/TFTE/TFTNR/SWH short stories: Charlene Newcomb & Patricia A. Jackson)

Shadows of Darkness (AJ4/SWH short story: Charlene Newcomb)

Stand at Bhir'khi Pass (AJ9 short story: Timothy O'Brien)

Stand at Bhir'khi Pass (AJ9 short story: Timothy O'Brien)

The Thrawn Trilogy [continued] (novel trilogy: Timothy Zahn)

The Last Command (novel: Timothy Zahn)

Chapters 1 – 27

The Thrawn Trilogy Comic Adaptation [continued] (comic trilogy: Mike Baron & Timothy Zahn)

The Last Command (comic series: Mike Baron & Timothy Zahn)

The Last Command, Part I (comic: Mike Baron & Timothy Zahn)

The Last Command, Part II (comic: Mike Baron & Timothy Zahn)

The Last Command, Part III (comic: Mike Baron & Timothy Zahn)

The Last Command, Part IV (comic: Mike Baron & Timothy Zahn)

The Last Command, Part V (comic: Mike Baron & Timothy Zahn)

X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)

Isard's Revenge (novel: Michael A. Stackpole)

Chapter 1

The Thrawn Trilogy [continued] (novel trilogy: Timothy Zahn)

The Last Command [continued] (novel: Timothy Zahn)

Chapters 28 – 29

The Thrawn Trilogy Comic Adaptation [continued] (comic trilogy: Mike Baron & Timothy Zahn)

The Last Command [continued] (comic series: Mike Baron & Timothy Zahn)

The Last Command, Part VI (comic: Mike Baron & Timothy Zahn)

Blaze of Glory (AJ8/SWH short story: Tony Russo)

Blaze of Glory (AJ8/SWH short story: Tony Russo)

X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)

Isard's Revenge [continued] (novel: Michael A. Stackpole)

Chapters 2 – 38

Relic (AJ6 short story: George R. Strayton)

Relic (AJ6 short story: George R. Strayton)

Mahk'khar's Palace

The Loremaster

Silent Welcome

Enter the Empire

Imperial Interlude

Shala's Moon

Assault on Galaan

The Exchange

Epilogue

Counterstrike (AJ8 short story: George R. Strayton)

Counterstrike (AJ8 short story: George R. Strayton)

The Delivery

The Infection Spreads

Heading Into Beta Starport

The Personal Supply Shop--Level One, West Cliff

Starship Supplies--Level Two, East Cliff

Lazy Bergruuftha Cantina--Level Three, East Cliff

Blast Out of Betha
 Into the Nebula
 The Shipyard's Heart
 The Clock is Ticking . . .
 Epilogue

**The Adventures of the Turhaya, Ross, Winger, and Brandl Families [continued]
 (AJ/TFTE/TFTNR/SWH short stories: Charlene Newcomb & Patricia A. Jackson)**

Rendezvous with Destiny (AJ6/SWH short story: Charlene Newcomb)

Betrayal by Knight (AJ12 short story: Charlene Newcomb)

Retreat from Coruscant (AJ7/TFTE/SWH short story: Laurie Burns)

Retreat from Coruscant (AJ7/TFTE/SWH short story: Laurie Burns)

10 ABY

- *The Alliance War Museum begins petitioning Han Solo to allow the Millennium Falcon to be put on display. Of course, Han refuses.*
 (conjecture based on *Hero's Trial*)
- *The A-9 Vigilance Interceptor enters the Imperial starfleet.*
 (conjecture based on the *Star Wars Encyclopedia*)
- *After a swift assault on Coruscant, Imperial Warlords consolidate power over Coruscant. The New Republic leadership makes use of Project: Haven and heads for Pinnacle base on Da Soocha, while the Imperials begin fighting amongst themselves for power, throwing Coruscant into civil war that is later known as the Imperial Mutiny.*
 (conjecture based on *Dark Empire Sourcebook* and *The Essential Atlas*)
- *S.V. Skynx, currently the emeritus chair of the Department of History, Human History subdepartment, pre-Republic subdivision at the University of Ruuria, collects various works on Xim the Despot (mostly fictional or dramatized) into a new tome, The Despotica Reader, Third Edition. Shortly thereafter, he enters his cocoon to enter the next stage of his life cycle with chroma-wings.*
 (conjecture based on *The Despotica*)
- *Now that the final victory over the Alliance seems inevitable, the factions of the old Empire try to establish a government. The Old Republic had endured many calamities, and yet survived them all. Until the collapse of order that spawned the Empire itself, the Republic had survived for millennia against disasters, plagues, wars and betrayals. Surely the Empire could shake off its lethargy and restructure itself to the coming times. Suspicious to the point of paranoia, the Emperor had always scrupulously avoided any delegation of power. Major decisions made by ministers or advisors had to be personally ratified by his chosen servants, usually Grand Vizier Sate Pestage. He allowed, even cultivated, the rivalries of his ministers, warriors and bureaucrats. What none had dared speak in more than a whisper in years past is now a topic of open debate among the ruling bodies of the Empire. The most important officials in the government, Imperial Advisors like Ars Dangor, blithely suggest the new ruler be selected from their ranks by election. All the Advisors would convene in the old Senate building on Coruscant and, in secret negotiation, would select a ruler and crown him. They would then sit in as a legislative body, overseeing the new ruler's decisions. The Moffs and Grand Moffs, front line governors of the realm, approve . . . with a single caveat: they must be allowed to join the convocation. They further suggest that participants get a number of votes equal to the number of worlds they control. Realizing this would stack the odds in favor of the governors, the advisors politely demur. None of this sits well with the COMPNOR leadership. Wealthy party functionaries and corrupt officials, they are out for themselves as much as anyone, and exploit the fervor of their supporters. These followers are CompForce chiefs and other New Order purists in the government. As far as the "true believers" are concerned, the Empire was the New Order, and to make any decision based on political convenience is nothing short of treasonous. They demand litmus tests of ideological purity. Most intransigent of them all are the officers of the Inquisitorius. Charged with rooting out all that smacked of the old ways during the Great Purge, they have long since outlived any usefulness. Though a new Grand Inquisitor hasn't been appointed since Lord Tobin died in*

an accident on Weerden, they are unaware of their unpopularity. They feel prosecuted by COMPNOR, military and advisors' operatives, believing them secretly beholden to Rebel interests. They resent the independence of the military and stage show trial after show trial to cow resistance. Meanwhile, the navy and army have quite different opinions. It has always been they who have maintained the Empire, by force when necessary, so who better to rule than those who control that power? Realizing how useless a direct claim to the throne would seem with the war still raging, they appoint themselves kingmaker, even if they have to turn the power at their command against their fellows. Grand Admiral Thrawn's huge success was limited to retaking territory, not uniting the Empire itself. Instead of reuniting the disparate elements of the Empire, the unfinished victory only serves to push them farther apart. With victory almost within reach, the stakes are suddenly that much higher and the potential for bloodshed has risen proportionately. The navy demands the right to pick a new Grand Admiral from the chain of command and continue as planned. Of course, the army demands a say in the matter as well. In response, the bureaucracy claims the warlord's defeat invalidates this claim and has crippled the offensive. With regional armies and CompForces at their disposal, they feel confident enough to rattle their weapons. Finally, after months of political maneuvering, the standoff ends. The inevitable occurs, as tensions escalate and violence explodes. The remnants of the Empire are now engaged in a full-scale civil war. No one is sure how or why, but fleets bombard rival worlds from orbit, destroying whole planets. Unlike the attacks by the New Republic, which avoid wholesale destruction of property and lives, no such mercy is granted by Imperials. What side you support even determines what the conflict was called, much as the war against the Empire had gone by many names: "Rebellion" to the rulers, the "Galactic Civil War" to the insurgents. Most outsiders call this conflict "The Imperial Civil War". COMPNOR / ISB purists call it "The War of Purification," while those opposing the militarists began calling it "The Mutiny". Most just refer to it as the "Time of Destruction." Perhaps the most interesting aspect is the role played by those who still maintain a link to the Dark Side. Though the opportunity exists, none of them make any sort of claim on power. Most believe the supporters of the Dark Side dead or sufficiently discredited, and most of the contenders prefer it that way. Since the Emperor had given his two major secret police agencies overlapping authority, they fight constantly. Imperial Security Bureau (ISB) and the Ubiqtorate of Imperial Intelligence even assassinate each other's operatives on a regular basis. Now, with full-scale war raging, their tenuous truce collapses. Imperial Intelligence publishes proscription lists naming "enemies". Partisans are offered incentives to betray and assassinate their fellows, and by doing so gain possession of their property. Initially very successful, this method of operation is duplicated by ISB and eventually by others as the sides splinter further. Seeing a window of opportunity, the New Republic presses its advantage to the fullest, sending its captured Star Destroyers to stir up even more trouble. But no one, not even the numerous pretenders, can see that the Mutiny is not an accident. It is being allowed to happen, all involved manipulated by some unseen and unknown player.

(conjecture based on *Dark Empire Sourcebook* via *TimeTales*, verbatim)

- Mara Jade decides to resume her Jedi training, but does not want to do so under Luke Skywalker, as she would not feel comfortable and consider it charity. Instead, she borrows an Incom Alpha-52 prototype (the Shrike) from Talon Karrde and goes searching for Kyle Katarn, who has also continued his Jedi training on his own, having declined to be Skywalker's apprentice. When she finally catches up to him, they agree to share information, with neither truly being the master (but Kyle will more naturally suit that role), as part of the old Jedi Concordance of Fealty (a reciprocal apprenticeship). To prepare for such training, Mara tucks the lightsaber Luke gave her (Anakin Skywalker's) and builds her own new violet-bladed saber.

(conjecture based on *Jedi Knight: Mysteries of the Sith* and *The New Essential Guide to Characters*)

- A star in a system Boba Fett has never heard of goes nova, destroying an entire species, but the event generates less attention than the destruction of Alderaan
(conjecture based on *The Last One Standing: The Tale of Boba Fett*)
- On Altyr 5, Kyle Katarn trains Mara Jade (using a new purple lightsaber, which has allowed

Luke Skywalker to retire his original blue saber that was recovered from Luuke Skywalker on Wayland) in the ways of the Force. The base comes under attack by Imperial asteroid weapons, but Kyle manages to disable the asteroids. The New Republic forces abandon the base on Altyr 5. Kyle will not go with them, though, because he wishes to check out Sith temple ruins on Dromund Kaas. Mara remains with the fleet. The New Republic assigns her to visit Ka'pa the Hutt to procure weapons for the government, but to receive the weapons, she must recapture items of Ka'pa's that have been stolen by his rival, Takara. She does so and then blackmails Ka'pa, who makes the weapons and supplies a "gift" to the New Republic.

(Jedi Knight: Mysteries of the Sith)

- Several worlds break off from the galaxy at large, forming the Botor Enclave and the Dewferm Selfhood States.
(conjecture based on the *Star Wars Encyclopedia*)
- On Coruscant, the New Republic Star Destroyer *Liberator* is shot down. It carries a team of New Republic forces, including Luke Skywalker, R2-D2, Wedge Antilles and Lando Calrissian. Han Solo, Leia Organa Solo, Chewbacca, and C-3PO arrive in the *Millennium Falcon* to save their friends, only to be told that Luke will remain on the planet. He has found records of Palpatine's forays into the Dark Side and senses that he must remain on the planet to meet his destiny. The others leave, just as Luke and R2-D2 are swallowed by a Dark Side Force Storm. As fearsome World Devastators are unleashed on Calamari, Luke is transported to Byss (deep in the Galactic Core) to meet Emperor Palpatine. Palpatine survived his seeming destruction at Endor and used the Dark Side to enter a clone body. The new body is already decaying to the point where he looks much like he did at Endor, but the new body does nothing to tone down his evil. He tempts Luke with the secrets of the Dark Side, and Luke, believing that he must challenge the Dark Side from within, agrees to take Vader's place at Palpatine's side--his father's destiny is his own. On Da Soocha, Leia senses that Luke has been lost, and Han tells Chewie to prepare for a rescue mission. On Calamari, Lando and Wedge arrive leading the New Republic fleet, but they are being sorely beaten by the World Devastators. On Da Soocha, Leia receives a vision of Darth Vader, whose visage is replaced by Luke's, followed by a warning from Palpatine that Luke is lost to the Dark Side. Han, Leia and Chewie head to Nar Shaddaa to procure a vessel that is authorized to make Deep Core runs. They finally meet up with Shug Ninx and Salla Zend. They will pay for the usage of the *Starlight Intruder* with power couplings from Han's long-unused apartment. As Leia and Han head there, they encounter Vima-Da-Boda, who gives Leia an ancient lightsaber. At Han's apartment, they are assaulted by Boba Fett and Dengar, who wish to take them to the Hutts for a high bounty. They manage to escape and, with the *Millennium Falcon* in tow, the *Starlight Intruder* heads for Byss. On Calamari, one of the devastators is destroyed from within, through commands direct from Supreme Commander Skywalker. Leia, Han, Chewie and C-3PO finally make it to the Emperor's stronghold on Byss and confront Luke. Palpatine strikes Leia with Force Lightning, knocking her unconscious, and the heroes are taken prisoner. Shortly thereafter, Leia is shown Palpatine's holocron (the *Tedryn Holocron*), which she steals as she escapes from his chambers. Elsewhere in the base, Luke receives a new and improved robotic hand to replace his earlier model. Leia arrives in the room, and all of them--Han, Leia, Luke, Chewie, R2-D2 and C-3PO--head for the *Millennium Falcon*. En route from Byss, Luke tells them that R2-D2's memory banks now hold the codes necessary to destroy the World Devastators. He then reveals that "he" is an illusion and that he is truly still on Byss. On Byss, Luke confronts Palpatine in his cloning chamber. Palpatine chooses that moment to destroy his current decaying body and to pass into a new, younger clone body. Before he can enter a body, Luke destroys all but one clone, which Palpatine then enters. Palpatine grabs a lightsaber from one of his displays and duels Luke into submission. On Calamari, the World Devastators are defeated, but soon after, Palpatine, aboard his Eclipse-class Star Destroyer (the *Eclipse*), informs the New Republic that all he wants is Leia and the holocron, then he will leave the New Republic alone. Leia heads for the *Eclipse*, where Palpatine tells her that he desires to have his consciousness enter the body of her unborn child. Palpatine orders Luke to subdue his sister, and the two duel, until Leia's words turn Luke back to the Light

Side and Luke duels Palpatine, cutting off Palpatine's left hand. The Emperor, enraged, creates a Force Storm to destroy Da Soocha, which they are orbiting. Together, Luke, Leia, and the unborn Solo child turn the storm on the Eclipse and escape as the ship and that incarnation of the Emperor are destroyed.

(Dark Empire)

- *Due to the attack on Mon Calamari by the World Devastators, the E-wing starfighter (Series 4), refit with stronger weapons, has now entered the New Republic starfleet, along with the R7-series astromech, though neither is truly ready for full-scale combat.*
(conjecture based on the *Star Wars Encyclopedia*, *The History of R-Series Astromech Droids*, and *The New Essential Guide to Weapons and Technology*)
- *During the World Devastator crisis, many Mon Calamari take refuge on Da Soocha in the Cyax System. They will remember this refuge many decades later when Darth Krayt pronounces sentence on their entire species.*
(conjecture based on *Rogue's End*)
- *While most World Devastators are destroyed on Mon Calamari, a few are now controlled by the New Republic, who will use them on reconstruction and fleet support projects in the months to follow.*
(conjecture based on *The Essential Guide to Warfare*)
- *Thanks to their liberation from the Empire, the Noghri begin teaching their fighting style, Stava, to other cultures.*
(conjecture based on *Hero's Guide*)
- *Shortly after Emperor Palpatine's return and nationalization of Incom Corporation, Incom begins production of the I-7 Howlrunner, which will be used almost exclusively by the Empire.*
(conjecture based on *The New Essential Guide to Vehicles and Vessels*)
- *With the reappearance of Boba Fett on the galactic scene, Lyn Me resumes her quest to meet the man who saved her life as a child.*
(conjecture based on *Who's Who in the Max Rebo Band*)
- *In the wake of his ordeal on Byss, Luke Skywalker begins officially considering himself a Jedi Master, instead of just a Jedi Knight.*
(conjecture based on *The New Essential Guide to Characters*)
- *Building upon the Essence Stealer and entechment technology, Umak Leth bumbles into creating the Shadow Droids, a type of Imperial droid starfighter that uses the mind of a fallen ace pilot.*
(conjecture based on *Droids and the Force*)
- *Privateer activities escalate as many pirates take advantage of the newly renewed struggle between the New Republic and an actual coherent Imperial force (as it were).*
(conjecture based on *Rebel Privateers*)
- *Leonía Tavira begins to be seen in conjunction with Invid pirate activities.*
(conjecture based on *I, Jedi*)
- *Around the time of the Emperor Reborn's campaign against the New Republic, Lady Valles Santhe creates a new Sienar Fleet Systems division, Sienar Army Systems, to supply the Imperial ground forces with new assault vehicles.*
(conjecture based on *The New Essential Guide to Characters*)
- *Industrial Automaton's board splits on whether or not to continue supporting the New Republic. Nevertheless, work continues on the early designs for R8-series astromechs.*
(conjecture based on *The History of R-Series Astromech Droids*)
- *The Mantis Syndicate, allied with the Sarin sector's Imperial High Lord Jaris Affric, becomes involved in warfare in the Sarin Sector. As Affric increases his use of the Syndicate, he runs up a large tab, which the Syndicate's leader, Lady Mantis, does not tolerate. The Syndicate's bounty hunters are pulled out of the conflict, and Affric gives in and declares loyalty to the New Republic. Affric loses much of his influence, but remains a free man instead of a war criminal, which was his intent.*
(conjecture based on *Special Military Unit Intelligence Update*)
- *General Wessel (working with Royal Guardsman Carnor Jax) presents a plan to the Imperial Ruling Council. They then speak with the Emperor's physician and convince him to sabotage*

Palpatine's clone tanks to ensure that all future clones will be substandard. At about the same time, many clone tanks are destroyed by Sa-Di, a Dark Side Adept.

*(conjecture based on *Crimson Empire* and *Dark Empire II*)*

- *Gorga the Hutt has fallen in love with Anachro the H'unn, daughter of his rival, Orko the H'unn. To secure Orko's blessing to a marriage of Gorga and Anachro, Orko sends Boba Fett after Orko's enemy, Bar-Kooda. Boba Fett manages to catch another individual, Wim Magwit, the Magician, and uses him to get to Bar-Kooda. Magwit had once worked for Bar-Kooda and wishes to free his family from the pirate. He returns to Bar-Kooda's flagship, the Bloodstar, and smuggles Fett aboard. When Magwit is forced to perform his magic ring trick (using a ring that acts in conjunction with another field to create a short-range matter transmitter), Fett confronts Bar-Kooda, killing him. Magwit, Fett, and Magwit's family flee aboard Slave I as the ship's hold depressurizes and is destroyed. Fett takes Bar-Kooda to Gorga, who has dinner with Orko and Anachro. He proposes marriage to Anachro and gives Orko Bar-Kooda on a platter (literally) as a show of good faith.**

(Bounty on Bar-Kooda)*

***NOTE:** See note under *Murder Most Foul*.

- *Gorga the Hutt and Anachro the H'unn are married.*
*(conjecture based on *Boba Fett: When the Fat Lady Swings*)*
- *Anachro the H'unn is kidnapped. Gorga the Hutt sends Boba Fett to save her. At about the same time, Bar-Kooda's brother, Ry-Kooda, learns of his brother's death and heads out after Fett for revenge. Fett finally frees Anachro on Skeendu, but is attacked by Ry-Kooda. Fett "brings the house down" (literally) on Ry-Kooda and escapes. Anachro and Gorga are reunited.**

(When the Fat Lady Swings)*

***NOTE:** See note under *Murder Most Foul*.

- *Gorga the Hutt hires Boba Fett to kill his father-in-law, Orko the H'unn. After Fett leaves, however, Gorga learns that his wife, Anachro the H'unn is pregnant and wishes to call Fett off. Fett catches up with Gorga, who decides to pay Fett more than his fee to let him live. Then Ry-Kooda, having survived being buried by the majority of a building, arrives to kill Fett. Fett finally kills Ry-Kooda and receives his pay from Gorga. Everyone wins . . . well, except for Ry-Kooda (who is dead) and Ry-Kooda's little lizzling brother, who swears revenge on Fett.**

(Murder Most Foul)*

***NOTE:** I have moved these stories from the "traditional" placement they were given in the Dark Horse Comics company timeline to where they are placed according to the *Essential Chronology*. The reasoning, suggested by Rob Mullin, for Anderson and Wallace to have placed it before DE2 instead of after is the inclusion of *Slave I* in the Fett comics, while it appears to have finally met its end in DE2. As the Dark Horse internal timeline has been notorious for incorrect dating (such as placing *Fall of the Sith Empire* ten years after *Golden Age of the Sith* when they are consecutive; placing *Dark Lords of the Sith* six years after *The Freedom Nadd Uprising*; and placing *The Sith War* two years after *Dark Lords of the Sith* when the opening text of *The Sith War* specifically states a six month gap between the stories), I have chosen to go by the dating Anderson and Wallace have used in the more recent materials.

- *On Ladarra, Rivo Xarran, known at this point only as "The Storyteller," tells a group of children about his encounter years before with Boba Fett. When the children leave, Boba Fett emerges from the shadows and gives Rivo the amount of the bounty he collected when Rivo faked his death. Their "account" is settled.**

(No Disintegrations, Please)*

***NOTE:** I had originally had this event in 21 ABY, since there is little to no indication of its time frame, but *The Essential Reader's Companion* has placed it here, with its flashback to 1 ABY, instead of within the first year after ANH, as I'd had it.

- *Boba Fett, whose reputation has suffered from his encounter with the sarlacc and his numerous failures to capture Han Solo since Endor, is hired by a Gulbarid named Brighteyes to hunt down and kill Imperial Admiral Mir Tork and Dr. Leonis Murthe, former slavemasters of a group of Gulbarid citizens. Brighteyes can only pay 100 credits, but he plays on Fett's need to confirm his reputation in light of recent events, so Fett takes the job. He goes to the former Imperials' current ship and blasts his way in, releasing slaves on the ship in the process. Murthe tries to use a lightsaber to attack Fett, but Fett points out that having a lightsaber doesn't make one a Jedi, then sets Murthe on fire. Fett then encounters Tork, who*

says he has the ship set on self-destruct if he dies. Fett says he will simply kill him another day, prompting Tork to leave the console and attack Fett, who kills him. Then the burning Murthe comes in for a final attack, but Fett shoots him in the head. Fett leaves the slaves to make a new life on the planet the ship has landed on and returns to Basteel, where he confirms the kill for Brighteyes, who never doubted that he was the one and only Boba Fett.

(Agent of Doom)

- Jedi Master Luke Skywalker faces off with Dark Jedi Kam Solusar on Nespis VIII, finally turning him to the Light Side and taking him on as an ally and Jedi student.*
(conjecture based on *Dark Empire Collection* audiobook)*

*NOTE: This would have been covered by Tom Veitch's *Lightsider* graphic novel, but that project was canceled. To date, the only version of this encounter that exists is that on the *Dark Empire II* section of the *Dark Empire* audiobook(s).

- Operation Shadow Hand begins, with Dark Side Adepts, trained by Palpatine and currently lead by Executor Sedriss, beginning to retake the galaxy for the Empire. They attack Balmorra to secure war droids but are forced to negotiate for them. Luke Skywalker and Kam Solusar arrive at Pinnacle Base on Da Soocha. Kam is introduced to Leia Organa Solo. The New Republic is planning to work with Governor Beltane of Balmorra to smuggle a force onto Byss with a shipment of war droids to take out the Empire's heart. At the same time, Leia, Han, and Chewbacca will head to Nar Shaddaa to find Vima-Da-Boda, and Luke and Kam will head for the planet Ossus, former training center for Jedi during the days of the Old Republic around the time of the Sith War. On Byss, Nefta and Sa-Di, Dark Side Adepts, are killed by Sedriss for destroying the Emperor's cloning tanks, and Palpatine reveals himself to be alive and well in another new clone body. The Millennium Falcon group makes it to Nar Shaddaa. They narrowly escape Boba Fett, but do manage to find Vima. At about the same time, Shug Ninx and Salla Zend discover another giant Imperial superweapon being built--the Galaxy Gun, capable of firing projectiles through hyperspace. On Ossus, Luke and Kam save Jem and Rayf Ysanna and are attacked by their tribe until the tribe realizes they are Jedi. Sedriss and Dark Side Lieutenant Vill Goir arrive and attack Luke and Kam. Kam kills Goir, and Sedriss takes Jem hostage, only to be killed in the final heroic act of Myrkr-native Jedi (turned tree) Ood Bnar. They then discover buried lightsabers and other artifacts buried by Ood, and Jem, Rayf, Luke, and Kam raise the lightsabers to the sky--a salute to a future Jedi order. As they depart from Ossus, Palpatine arrives aboard the Galaxy Gun. At Nar Shaddaa, Boba Fett chases the Falcon into a radioactive gas cloud where the heroes meet Empatajayos Brand and his Ganathan space station. Brand is a Jedi and agrees to leave with them after repairing the Falcon. On Byss, the invasion begins, and the New Republic forces are nearly destroyed until Salla Zend, Shug Ninx, and other smugglers arrive to help. Near Nar Shaddaa, the Falcon and her crew leave the gas cloud and use a newly installed lightning gun to disable Boba Fett's ship and send him into the gas cloud. Aboard the Jedi Explorer, bound for Da Soocha, Luke and Jem fall for each other. Elsewhere, the Falcon lands on New Alderaan, and Han and Leia are reunited with their children. At the same time, Luke and company witness a projectile from the Galaxy Gun destroy Pinnacle Base and Da Soocha. (Luckily, the New Republic forces had already left the base for a new location.) Luke and the others arrive on New Alderaan, and the groups catch each other up on their adventures. Dark Siders then arrive on New Alderaan and poison Luke. They then kill Jem. Leia, Brand, Rayf, and Kam manage to defeat the attackers, and Luke's life is saved from the poison. They must all then leave New Alderaan as the Empire attacks. Along with the forces returning from Byss and the smugglers, they make their way from New Alderaan to Nespis VIII, the newest New Republic base. Shortly thereafter, Leia gives birth to Anakin Solo, and Luke receives a vision of a future in which Anakin, Jaina, and Jacen will be among the front lines of a new order of Jedi Knights, restoring peace and justice to the galaxy.*

(Dark Empire II)*

*NOTE: Given the events of *Star by Star*, we are left to wonder whether Luke's vision was toward the New Jedi Order era, or but one of many possible futures that didn't happen precisely as he envisioned.

- During Operation Shadow Hand, the Empire besieges Metellos and Kaikielius. General Nahdonnis Praji, indulging in his family's ancient feud, takes extreme pleasure in blowing the Vahalii skyhook from orbit and placing Kaikielius under martial law. With his high position in the reconstituted Empire, Praji realizes that he was working for a theocracy rather than the

older government he had served faithfully. Wanting to minimize further involvement, he requests Kaikielius as a personal fiefdom. The remaining members of House Vahali flee the planet.

(conjecture based on *Tinker, Tailor, Soldier, Praji: A Cartel of Genes*)

- The leader of the Gama-Senn people, a humanoid alien species, pledges his system's allegiance to the reborn Emperor after witnessing a demonstration of Palpatine's devastating Galaxy Gun.
(conjecture based on *Empire's End* via *TimeTales*, verbatim)
- Grand Moff Ardur Kaine is killed as part of Operation Shadow Hand.
(conjecture based on *The Essential Chronology*)
- Escorting the *Tedryn Holocron* from Pinnacle Base (now destroyed) to a new location, Mara Jade's vessel is attacked by a group of pirates led by Kaerobani. She manages to defeat them and reclaim the holocron. She then heads for Dromund Kaas to find Kyle Katarn, who has fallen to the Dark Side. She confronts him, and he defeats her in a lightsaber duel but cannot bring himself to kill her. The turmoil caused by that decision, along with Mara's words, brings him back from the Dark Side, and the two depart from Dromund Kaas.

(**Jedi Knight: Mysteries of the Sith**)

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Mysteries of the Sith (video game: Stephen R. Show)

Kyle Katarn

Journeyman

Assault at Altyr 5

New Republic Base on Altyr 5

Asteroid Crust

Charge

Assault on Altyr 5 [continued]

Asteroid Core

Disciple

Assault on Altyr 5 [continued]

Self-Destruct and Escape

Mara Jade

Learner

Ka'pa the Hutt's Palace

Katraasii Space Port

Katraasii Space Port, Part B

Apprentice

Takara's Stronghold

The Dark Empire Trilogy (comic trilogy: Tom Veitch)

Dark Empire (comic series: Tom Veitch)

The Destiny of a Jedi (comic: Tom Veitch)

Devastator of Worlds (comic: Tom Veitch)

The Battle for Calamari (comic: Tom Veitch)

Confrontation on the Smugglers' Moon (comic: Tom Veitch)

Emperor Reborn (comic: Tom Veitch)

The Fate of a Galaxy (comic: Tom Veitch)

The Dark Empire Audio Dramatization Trilogy (audio drama series: The Dark Empire Audio Dramatization Trilogy (audio drama series: John Whitman)

Dark Empire (audio drama: John Whitman)

Rogue Squadron [continued] (video game series: LucasArts)

Rogue Squadron [continued] (video game: LucasArts)

Dark Empire

The Battle of Calamari

Boba Fett Omnibus [continued] (comic series: John Wagner & Mike Kennedy & Ron Marz & Thomas Andrews & Andy Mangels)

Boba Fett: Death, Lies, and Treachery (comic series: John Wagner)

Bounty on Bar-Kooda (comic: John Wagner)
 When the Fat Lady Swings (comic: John Wagner)
 Murder Most Foul (comic: John Wagner)

No Disintegrations, Please [continued] (AJ14/TFTNR short story: Paul Danner)

No Disintegrations, Please (AJ14/TFTNR short story: Paul Danner)

Boba Fett Omnibus [continued] (comic series: John Wagner & Mike Kennedy & Ron Marz & Thomas Andrews & Andy Mangels)

Boba Fett: Man With a Mission [continued] (comic series: Thomas Andrews & John Ostrander & Ron Marz & John Wagner)

Boba Fett: Agent of Doom [continued] (comic: John Ostrander)

Agent of Doom [continued] (comic: John Ostrander)

The Dark Empire Trilogy [continued] (comic trilogy: Tom Veitch)

Lightsider (canceled graphic novel: Tom Veitch)*

*Production has been canceled on this project by Dark Horse Comics, but the redemption of Kam Solusar was written into the *Dark Empire II* audio book released by Time Warner. It is *not* the method of redemption that was planned to occur in *Lightsider*, but it filled in the hole left by *Lightsider's* cancellation.

Dark Empire II (comic series: Tom Veitch)

Operation Shadow Hand (comic: Tom Veitch)

Return to Nar Shaddaa (comic: Tom Veitch)

World of the Ancient Sith (comic: Tom Veitch)

Battle on Byss (comic: Tom Veitch)

The Galaxy Weapon (comic: Tom Veitch)

Hand of Darkness (comic: Tom Veitch)

The Dark Empire Audio Dramatization Trilogy [continued] (audio drama series: John Whitman)

Dark Empire II (audio drama: John Whitman)

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Mysteries of the Sith [continued] (video game: Stephen R. Show)

Mara Jade [continued]

Journeyman

New Republic Escort Ship

Orbiting Ship Yards

Charge

Kaerobani's Base

Disciple

Dromund Kaas Swamp

Sith Temple

Jedi Knight

Sith Temple Catacombs

11 ABY

- *The Mandalorian child Dinua Jeban is born to Briika Jeban.*
 (conjecture based on *A Practical Man*)
- *The Galaxy Gun's fourth firing destroys a New Republic troopship. All is not well in the Empire, however, as Palpatine's health begins to fail, due to the clone's sabotage. On Nespis VIII, the New Republic base is blasted by the Galaxy Gun, but the torpedo does not explode. The heroes evacuate just in time as another Galaxy Gun projectile destroys the planet. Aboard the Galaxy Gun, Palpatine is informed that this is his last clone body and anger only hastens the deterioration. He decides that he must restore his clones or find a new Jedi body. He leaves the Gun aboard the Eclipse II. Luke Skywalker, Rayf Ysanna, Kam Solusar, and Empatajayos Brand head for Ossus to learn more Jedi secrets, but Imperials have already taken three Ysanna shamans for clone testing. The shamans are taken to Vjun, and the Jedi follow them there. In the ensuing battle, Dark Side Adept Xecr Nist and his fellow Imperials are defeated, but the shamans are found frozen in carbonite--with Palpatine the only one who can free them. Palpatine travels to Korriban to the ruins of*

the Sith temples there and is told by the Sith Lord spirits to seek out Anakin Solo and inhabit his body. Leia goes into hiding on Onderon, but Palpatine tracks her there. As a New Republic team attacks the Eclipse II, Leia is attacked by Palpatine on the surface. In the struggle, Palpatine kills Rayf and is shot by Han Solo, forcing him to enter a new body. His spirit tries to enter Anakin, but Brand manages to trap the Emperor's spirit within himself then allows himself to die, taking Palpatine with him. Finally, the heroes escape as, over Byss, the sabotaged Eclipse II crashes into the Galaxy Gun, destroying it, but allowing it to release one last projectile, which destroys Byss. Shortly thereafter things settle down, the New Republic returns to its rightful capital, Coruscant, and Vima-Da-Boda mysteriously vanishes.

(Empire's End)

- Shortly after the final end of Palpatine, Luke Skywalker records a message for newborn Anakin Solo while still on Onderon. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- Jeng Droga, having warned Palpatine not to go after Anakin Solo on his own, races to Onderon to save his master, but is too late. In grief, he returns to Kaal, hoping to someday serve the Emperor anew, if he can find his way somehow back to the land of the living yet again.

(conjecture based on *The Emperor's Pawns*)

- In the wake of the conflict with the Emperor Reborn and the return of the New Republic to Coruscant, the New Republic governmental hierarchy is more clearly defined. Instead of a Provisional Council with Chief Councilor, Mon Mothma is deemed Chief of State and President of the Senate, while Leia Organa Solo is Minister of State. The new titles and structure will clarify matters of stability and governmental policy.

(conjecture based on *The Essential Chronology*)

- In the wake of Palpatine's death, Palpatine's captured physician tells the New Republic that he sabotaged the clones under orders from Royal Guardsman Carnor Jax. Another Royal Guard overhears this confession and tells his fellow Royal Guards. The guards are then attacked by stormtroopers under Jax's orders, and only Kir Kanos and Kile Hannad survive into the final moments. They flip a coin, which results in Hannad remaining to cover Kanos' escape, so that Jax can be brought to justice. In the meantime, Jax continues to gain power over the Imperial Ruling Council, now back in power with Palpatine's death.

(conjecture based on *Crimson Empire* #0)

- A warlord (former Imperial) discovers that a criminal syndicate operating within his territory has acquired an X-1 Viper Droid. The warlord cannot allow such a dangerous threat to exist unchallenged, so he directs his military to bombard the organization's headquarters. Determined to exterminate the criminals, he then personally leads his troops into the remains of the fortified base. Unfortunately, the base has largely withstood the bombing and there are lots of bounty hunters and other criminal scum still alive and in fighting condition.*

(A Warlord's Fury)*

*NOTE: This summary was provided by Luke van Horn. We know the scenario takes place shortly after the final death of Palpatine in *Empire's End*.

- The Imperial Star Destroyer Chimaera is captured by the New Republic with the end of Operation Shadow Hand.*

(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Anx*)*

*NOTE: This happens sometime in the *Chimaera's* life span, but given that Pellaeon will soon be working as Vice Admiral under Teradoc's command on a *Victory*-class Star Destroyer instead of the *Chimaera*, I am assuming the ship was captured during Operation Shadow Hand.

- A team lead by Dr. IIs Ee arrives on Asation to study the Gree. When Sharka'k dies, a device known as the Sharka'k' Noor is to be transferred to the possession of the Te Hasans Gree, but Ee steals it before it can be transferred. Ee escapes to Tujiamoor, where he soon begins experimenting with the Noor, causing the volcanic Talecalle chain to begin erupting for the first time in 3,000 years.

(conjecture based on *From the Files of Corellia Antilles*)

- Boba Fett takes down World Devastator designer Umak Leth, after Leth betrays the Empire.*

(Boba Fett vs. The Empire)*

*NOTE: This comic series never came to be. Its inclusion here is as an historical curiosity.

- With the return of the New Republic to Coruscant, recovery efforts begin for dangerous

artifacts. A leading expert on this topic, Dr. Corellia Antilles, delivers a lecture on these artifacts to department heads and interested parties at the Galactic Museum.

(From the Files of Corellia Antilles)

- In the wake of the Second Battle of Coruscant, General Wedge Antilles is ordered to restructure Rogue Squadron yet again, this time to incorporate more than just X-wings. Wedge's argument that the purpose of the squadron would be compromised was met with opposition from those who said that the success of the new multi-starfighter squadron would be enhanced if it bore the name Rogue Squadron. Wedge reluctantly agrees, but decides to command the new Rogue Squadron from afar. He takes command of the Lusankya and uses it as a base of operations for the squadron, which now has over 100 starfighters of various makes and models available to it.

(conjecture based on *Crimson Empire Handbook*)

- The Solo children are taken to Anoth for their own safety.
(conjecture based on *Jedi Search*)
- In the wake of Palpatine's second defeat and the capture of Kuat, Bevel Lemelisk is the only member of the Kuat design team who does not flee to the Deep Core. Instead, he falls in with Durga the Hutt.
(conjecture based on *The New Essential Guide to Characters*)
- Carnor Jax is contacted by the mysterious (Yuuzhan Vong agent) Nom Anor, who wishes for a possible alliance with Jax's master, Lumiya.
(conjecture based on *Evil Never Dies: The Sith Dynasties*)
- As Carnor Jax's forces hunt for Kir Kanos (and meet with nasty results at the hands of Kanos' booby traps on Zaddja), Kanos makes his way to Phaeda. He is tracked there, and he must escape with the help of Tem Merkon, Sish Sadeet, and Mirith Sinn, New Republic forces. Merkon betrays them as they arrive at the New Republic base. An Imperial force commanded by Colonel Shev, against Jax's orders, attacks. Kanos dons his Royal Guard armor and battles the Imperials. The New Republic forces win the engagement, leaving Shev to deal with Jax's rage when he arrives. Jax arrives and has Shev killed, as the New Republic group falls back to their base at Collo Fauale and Massimo executes Merkon for his treachery. Shortly thereafter, Mirith is captured in Kanos' stead and tortured, as Jax tries to learn Kanos' location. He bombs her comrades' base as well, finally prompting her to tell him that Kanos has left for Yinchorr--the Royal Guard training world. Jax sets out in his Star Destroyer, the Emperor's Revenge, for Yinchorr. Before the remaining forces can destroy the other New Republic forces on the planet, Rogue Squadron arrives (on their first mission as the restructured force), led by General Wedge Antilles aboard the New Republic Super Star Destroyer Lusankya. Aboard the Emperor's Revenge, Jax boards his shuttle and heads for Yinchorr's surface, as a captured TIE supposedly belonging to Kanos self-destructs, taking the Star Destroyer with it. Kanos takes out Jax's landing force of Dark Force Elite Stormtroopers, finally meeting Carnor Jax at his old training ground. The two duel fiercely as Mirith Sinn and Sadeet, newly-arrived on Yinchorr, take out snipers set up by Jax to kill Kanos, just in case the duel goes badly. Mirith and Sadeet try to stop Jax when Kanos is nearly knocked out, but Jax uses the Dark Side to take Sadeet's weapon. Kanos strikes, bringing Jax to his knees. Then, against the wishes of Mirith and Sadeet, Kanos carries out a sentence of death on Jax. Sadeet tries to stop him, and Kanos kills him in self-defense. Kanos leaves Yinchorr to wreak havoc on the Imperial Ruling Council who worked with Jax to sabotage Palpatine's clones as Mirith vows revenge against Kanos for Sadeet's death.

(Crimson Empire)

- The Imperial Interim Ruling Council takes power in the wake of Carnor Jax's death and increases the bounty on Kir Kanos.
(conjecture based on *The Bounty Hunters: Kenix Kil*)
- As the Imperial Ruling Council takes back the power it had lost to Carnor Jax, the Council turns on Jax's confederate, Sarcev Quest, torturing him and dumping him on Nar Shaddaa.
(conjecture based on *The Emperor's Pawns*)
- Iella Wessiri, a New Republic Intelligence operative and Corran Horn's ex CorSec partner, manages to procure a safehouse on Coruscant for Corran and his wife, Mirax, to use as a

temporary home.

(conjecture based on *I, Jedi* via *TimeTales*, verbatim)

- *With the Galaxy Gun threat over, the New Republic takes the few ixlls that were taken from Da Soocha V during the evacuation to an uninhabited moon of Endor, hoping to help the species survive extinction.*

(conjecture based on *The Essential Guide to Alien Species*)

- *Herg, an arrogant young man, and a native of Coruscant, becomes a student of galactic history under the tutelage of Voren Na'al. Despite his chosen field of study, Herg was not very interested in history unless it was spectacular and didn't involve research. Another of Voren's students, Tipn Pollo, a Devaronian, dreamed of one day meeting the heroes of the Battle of Yavin, just as Na'al had done. Na'al chose Tipn to revisit the events surrounding Thrawn's rise and defeat. Na'al also asked Tipn to accompany him on a fact-finding mission to Exocron.*

(conjecture based on *Thrawn Trilogy Sourcebook* via *TimeTales*, verbatim)

- *Kir Kanos heads for Baramorra, running from the Imperial Interim Ruling Council and bounty hunters. Upon arrival he meets a young boy who is working on a modified X-wing, hoping to travel the stars one day. He admires Kanos' Skipray and mentions that the only thing left to have for his X-wing is an astromech. Kanos learns from the locals that the nephew of Imperial Interim Ruling Council Member Admiral Banjeer controls the local bounty hunters and is given free reign of the area by his uncle, Admiral Banjeer. Kanos contacts the son of a former Royal Guardsman to have him bring supplies to Baramorra, while Kanos buys new clothes and parades around as Kenix Kil, a bounty hunter. This arouses the attention of Banjeer and his bounty hunters, so they corner Kanos/Kil and test his skills before Kanos/Kil agrees to let them join him in his hunt for Kir Kanos. He leads Banjeer's men on a wild goose chase until finally killing all of them. He then returns and kills Banjeer, proclaiming that his family has been traitorous to the Empire. Knowing that Grappa the Hutt now needs replacement bounty hunters on Genon (since he'd been contracting out from Banjeer), he takes the kid's X-wing (leaving him the Skipray) when his friend arrives bearing supplies and an astromech. He heads for Genon after telling his associate that he wants the X-wing because that is what Luke Skywalker flies, and one must know his enemy.*

(The Bounty Hunters: Kenix Kil)

- *Zee Ethda fails to capture Tarrant Snil on Pa-Sidian.*
(conjecture based on *Council of Blood*)
- *The Mining Guild vessel Draisini comes under attack by pirates led by Sol Mon. The pirates are after the ship's illegal cargo. In the city of De-Purteen on Ord Cantrell, the Imperial Interim Ruling Council holds an emergency meeting to determine what to do next, but they cannot agree, and when Feena D'asta suggests a truce with the New Republic, she is laughed off. Shortly after the meeting, Council member Burr Nolyds is assassinated by a message disk carrying a time-bomb. At the base of Grappa the Hutt on Genon, Mirith Sinn arrives as Grappa has Zee Ethda killed for failure. She will work for Grappa in return for him trying to find Kir Kanos for her. On Ord Cantrell, the Council knows that the new head of the Council will be the next target for the mystery assassin, so they nominate the bungling Xandel Carivus as head (or figurehead) of the Council. Carivus, however, is being guided by the mysterious Nom Anor (Executor for the Yuuzhan Vong's Praetorite Vong, although Carivus is unaware of this fact), so he may just be a formidable man yet. Sol Mon arrives bearing the crew and cargo of the Draisini as Kir Kanos also arrives under the alias Kenix Kil. Kanos/Kil is sent to Lay Pa-Sidian to capture Tarrant Snil (since Zee Ethda had failed). On Ord Cantrell, Councilman Admiral Banjeer is found murdered, with the murder weapon, a knife, sitting beside him. Grappa the Hutt and his henchmen head for Smarck, where they meet with Marcus Kayniph, a representative of Black Sun. Grappa gives him the cargo from the Draisini, gree spice, in return for Black Sun having captured Feena D'asta and replaced her with a clone. On Ord Cantrell, the Imperials find evidence that it was Kanos behind the assassinations--evidence arranged by Carivus and Anor. Carivus plans to send a mighty fleet after Kanos, but Feena D'asta nearly curtails the mission by challenging Carivus' power. He informs Nom Anor of this, and Anor suggests that it is time for another assassination. On Genon, Kanos/Kil brings Snil before Grappa. Snil is turned over to the skeletal Zanibar for*

their deadly ceremony. As a party begins to be held in Kanos/Kil's honor, Grappa learns that "the faceless one," Nom Anor, is once again on the move. In space, Grappa's pirates attack the New Republic vessel Yavin's Caprice. On Genon, Kanos has one of his fellow mercenaries keep tabs on Mirith Sinn. On Ord Cantrell, Councilman General Immodet is murdered, and Carivus brings in his own personal guard to protect him. Immodet's poisoning was not of Carivus' design. At Genon, Zanibar Zzzanxml arrives wanting more live subjects for Zanibarr ceremonies. Then Massimo, formerly a member of Mirith's command, arrives to betray her to Grappa, revealing that she is really on a spy mission to determine if Grappa is behind recent attacks on New Republic ships. On Ord Cantrell, Carivus has all of the alien Council members arrested, Feena D'asta declared a traitor, and anyone supporting Feena declared enemies of the Empire. On Genon, Mirith frees the real Feena D'asta with the help of a mysterious life-saver. Mirith is then caught by Grappa, though, and both she and Massimo are given to the Zanibarr. Marcus informs Grappa that Kenix Kil is Kir Kanos, but when the Zanibar try to take him, he is gone. When they report this to Grappa, the reporting Zanibar is shot and killed by Grappa. When Marcus tries to stop Grappa from killing again (which is bad business), Grappa kills him. In space, Kanos sets a course for Xo, the Zanibar homeworld. Grappa is contacted by Y'ull Acib of Black Sun, who wishes to speak to the murdered Marcus. Grappa is in deep trouble. On Xo, Kanos saves Mirith from the Zanibar, leaving Massimo to be killed. They escape using the A-wing Kanos arrived in (which belonged to Mirith) but are shot down. On Ord Cantrell, Carivus is attacked by Black Sun agents, but saved by his guard. One of the agents is revealed to be a clone of Carivus himself. On Xo, Kanos and Mirith face the perils of the Zanibar night but finally arrive at an ancient temple built before the Old Republic existed. They are found by the Zanibar, but are saved by an arriving X-wing, flown by Kennede, a friend of Kanos. Kennede gets Mirith to safety, leaving Kanos behind, at his urging. On Ord Cantrell, Carivus disbands the Ruling Council and takes on the title of Emperor. On Genon, Grappa is told that Marcus is needed and that Black Sun's attempts to replace Carivus with a clone have failed. Acib will come to Genon personally. The Zanibar bring Kanos to Grappa, while, on Ord Cantrell, Carivus is informed that Feena D'asta's father is threatening to attack the Imperial fleet if his daughter (unbeknownst to him, the clone of his daughter) is not freed from prison. A New Republic force destroys Black Sun's cloning facilities and then heads on to Genon, where they free Kanos and the real D'asta, imprisoning Grappa in his own cell to await Acib's vengeance. Over Ord Cantrell, Baron D'asta's forces engage Carivus' forces, but Carivus will receive no help from Nom Anor, whom he has just told is not needed anymore. Carivus must turn the clone Feena over to Baron D'asta to avoid war, but just as the clone arrives, Kanos, Mirith and the real Feena arrive. Kanos desires to kill the clone, since she was on the Council when Palpatine's clones were sabotaged, but Mirith convinces him that the real target is Carivus. Kanos kills Carivus on Ord Cantrell as Grappa is taken by the Zanibar for their ceremonies. With a final kiss goodbye, Kanos and Mirith once again part ways. They both know that her heart still belongs to the New Republic, while his still belongs to Emperor Palpatine.

(Council of Blood)

- Imperial Moff Disra begins searching for an actor to impersonate Thrawn.
(conjecture based on *Specter of the Past*)
- Jacen and Jaina Solo return to Coruscant.
(conjecture based on *Jedi Search*)
- Kir Kanos, as Kenix Kil, delivers yet another bounty. He speaks to one of his contacts about finding a target with a bigger pay-off, and the contact suggests going after Kir Kanos. Kir/Kenix doesn't go for it but accepts a mission to capture a notorious cyborg pirate. As Kir/Kenix leaves, the contact calls the target and informs him that Kenix Kil is on his way, though the target knows that Kenix Kil is just an alias. Kanos/Kil heads for the cyborg's fortress, only to be herded into the fortress' docking bay and into the trap set by the "target" . . . who is actually Massimo! A stray shot from Kanos during the escape from the Zanibar managed to save Massimo, when they thought he was dead, but he is now disfigured and required cybernetics to stay alive. He is now mad with rage and a need for vengeance, with Kanos as his primary target. Massimo has his droids attempt to kill Kanos, but Kanos is, of

course, too well trained to be defeated. He defeats the droids and kills Massimo, not for trying to kill him, but for betraying his commanding officer.

(Hard Currency)

- With many of his forces destroyed during Operation Shadow Hand, Vice Admiral Gilad Pellaeon takes his reduced fleet and joins High Admiral Teradoc's warlordship. He is placed in command of a large flotilla of Victory-class Star Destroyers
(conjecture based on *The Essential Chronology*)
- The Alliance Security Task force is replaced by the New Republic Threat Assessment Office.
(conjecture based on *Special Military Unit Intelligence Update*)
- Captain Zgorth'sth of the New Republic Threat Assessment Office submits a report on special military units to Admiral Gial Ackbar, General Rieekan, General Madine, Admiral Drayson, General Antilles, and Senator Bel Iblis.
(Special Military Unit Intelligence Update)
- Andur, a New Republic functionary, is appointed as vice-chairman of the newly formed Orbital Debris Committee.
(conjecture based on *Jedi Search* via *TimeTales*, verbatim)
- On behalf of the New Republic, Mara Jade attempts to open diplomatic channels with Kessel as representative of the Smuggler's Alliance--and is flatly rebuffed.
(conjecture based on *Jedi Search* via *TimeTales*, verbatim)
- Rogue Squadron is hunting for Leonia Tavira and the Invids. Corran Horn's wife, Mirax, is also hunting for them and is captured. Corran senses her cry for help and then . . . nothing. He decides, with the prompting of Iella Wessiri, that it would be best to take Luke Skywalker up on his offer of Jedi training so he can have the skills necessary to find Mirax. (To be continued below . . .)

(I, Jedi)

- Luke Skywalker announces his intention to start a Jedi Academy. It will be set up on Yavin IV. He searches for candidates, which include Corran Horn (under the alias Keiran Halcyon), Kam Solusar, Brakiss (whom Luke knows is an Imperial plant, but whom he hopes to turn to the Light Side), Gantoris, Kirana Ti, and others. At Kessel, Han Solo and Chewbacca arrive on what is supposed to be a diplomatic mission, but are captured by the forces of Moruth Doole and sent to the spice mines. There they meet young Kyp Durrone, who is Force-sensitive. They manage to escape but are subsequently captured by the Imperials of the secretive Maw Installation. The commander of the Installation, Admiral Natasi Daala, learns of the events of the past decade and decides to use the Installation's facilities to wreak havoc on the New Republic in revenge. Han and the others meet Qui Xux, who was part of the Death Star design team, and when she learns what the station was really used for, she helps them escape. They steal the Sun Crusher, a vessel with special torpedoes that can destroy a star, and thus an entire system, and escape. (To be continued below . . .)

(Jedi Search and I, Jedi)

- On Ossus, the seeker of Jedi lore named Tionne has arrived and begun sifting through Jedi artifacts. After finding a statue of Odan-Urr, she heads off for Ord Mantell. On Yavin IV, Luke Skywalker, Gantoris, and Streen (presumably with Brakiss' and Corran Horn's help) clear some rubble to set up the Great Temple as the home of Luke's Jedi Academy. On Ord Mantell, Tionne buys information from Fonterrat, which points her to the location of Exis Station, where the Great Convocation was called ten years after the Sith War. She cannot pay much, but she has Fonterrat work to get the information to Luke Skywalker. Luke gets the information through Han Solo, who suggests that Kyp Durrone should come to the Academy. Luke is looking for Jedi teachings and already has a Holocron and records from the Ch'uunthor, but desires more. To that end, he and R2-D2 head for Exis Station. At Exis Station, the station itself is in danger of being destroyed (and is being heavily irradiated) by flare-ups of the star it orbits. On the station, Tionne finds some artifacts and then runs into Luke. They need to escape before the station gets so close to the star that it is destroyed or irradiated beyond their levels to withstand. A flare irradiates the bay where Luke's X-wing and Tionne's Lore Seeker are stored, which keeps them from being able to fix the bay's jammed doors until the station gets out of range of the radiation. When part of the hull starts

leaking air, Luke and Tionne plan to get into a module to be safe, but the module is filled with gas for chlorine-breathers. Attempting to stop it from filling the area with gas, they end up releasing the module, which, by the laws of physics, pushes away from the station and pushes the station a bit further on its path to relative safety. They race to the control hub, where Luke opens a door to a water storage bay to expose it to the star's rays. The water evaporates in an instant and pushes the station to safety. As they prepare to leave, Tionne and Luke discuss Jedi history, and Tionne activates a holographic data plaque, which then replays part of Nomi Sunrider's speech at the Great Convocation.

Nomi: War has spanned the galaxy, but now it is over. We can never forget the dead—but we must also not forget the future. We must trust in the Force. As long as there are Jedi Knights, there is hope.

Both realize that these words, millennia old, still have relevance today. Luke offers Tionne a chance to help him at the Jedi Academy, and they soon discover that she has Jedi potential. The two return to the Jedi Academy, ready to take on the task of rebuilding the Jedi.

(Firestorm)

- Shortly after founding the Jedi Academy on Yavin IV and bringing Tionne there, Luke Skywalker records his thoughts on what he knows about Jedi spirits, particularly about those of Obi-Wan Kenobi, Yoda, and Anakin Skywalker that he saw on Endor (and on Coruscant as well in Obi-Wan's case). Sometime around this time, he also records his thoughts on having gone to the Dark Side to defeat it from within during the return of Palpatine and his belief that he now has an understanding of the Dark Side that will help defeat it. It is ironic timing, given that the spirit of Exar Kun, an ancient Dark Lord of the Sith, will soon be working actively against him. Around the same time, Teemto Pagalies, having seen Luke in the news about the formation of the Jedi Academy. He recalls having met Leia Organa three years earlier and sends her a message about the better aspects of her father (that he would not cheat, even when able to do so), along with a recording of the Boonta Eve Podrace when he won his freedom. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- Realizing that Kyp has Jedi potential, Han takes him to Yavin IV, where he will begin training with the other Jedi, but the two will gallivant around the galaxy a bit first.

(Jedi Search and I, Jedi)

- Mon Mothma, infected with a virus by Caridian Ambassador Furgan, chooses Leia to act in her stead.
(conjecture based on Jedi Search and Dark Apprentice)
- An expanded B-wing carrying Leia Organa Solo and Admiral Gial Ackbar crashes on Vortex, killing 358 people. Ackbar blames himself and resigns his commission. Leia tries to convince him to stay, but even Mon Mothma's failing health will not draw him back. In space, Admiral Natasi Daala continues her attacks on the New Republic. She destroys Dantooine's refuge for the people of Eol Sha (Gantoris' people) and sets her sights on Calamari. As Leia and Ackbar return to the planet, Daala strikes. On Yavin IV, the spirit of Exar Kun begins disrupting the Academy, turning Gantoris to the Dark Side and prompting him to build his own double-length lightsaber to duel Luke Skywalker. Luke survives the encounter, and Gantoris begins to realize that he is corrupted. He turns on Kun and is killed for his impudence. Corran Horn will lead the investigation into his death. The Imperials at Calamari are defeated (somewhat), and Leia meets a young Force-sensitive Ambassador Cilghal, whom she takes to the Academy. Back at the Academy, Kyp Durron is corrupted by Kun. He uses the Force to wipe part of Qui Xux's memory, retrieves the Sun Crusher from Yavin, destroys the Tedryn Holocron, and, with Kun, knocks Luke into a Dark Side coma. He then escapes, the newest self-proclaimed Dark Lord of the Sith.

(Dark Apprentice and I, Jedi)

- On Yavin IV, the Jedi students battle Exar Kun to save Luke Skywalker's life. After numerous attempts on Luke's physical body, Corran attacks Kun at his focal temple just before the others defeat his spirit. Luke is revived, but that is but one of the threats the New Republic must face. On Coruscant, Mon Mothma is healed by Cilghal, but still wants Leia to take her place as Chief of State. On Anoth, Caridian Ambassador Furgan's forces attempt to capture Anakin Solo to no avail. Terpfen, a Mon Calamari who was forced by Imperial engineering to

cause the crash on Vortex, kills Furgan instead. At Carida, Dark Lord Kyp Durron destroys the planet (and his own brother) in his crusade against the Empire. Han Solo is able to sway him from the Dark Side. Upon announcement of Kyp's capture, the New Republic cries out for his execution, but instead he is sent on a suicide mission to destroy Natasi Daala's prototype Death Star (designed to work out kinks between Geonosian plans and practical application before the first Death Star was complete), which she intends to use to crush the New Republic. In the ensuing battle, the Sun Crusher and prototype Death Star are sucked into the Maw at Kessel and destroyed, but Kyp manages to escape in a trance and rejoins the Jedi on Yavin IV. Daala escapes the foray in her Star Destroyer, the Gorgon, and makes her way, battered but not beaten, into Imperial space. On Kessel, Lando Calrissian and the Smugglers' Alliance take over the mining operation in the wake of Doole's defeat at the hands of Daala and Doole's death. The New Republic is safe, for a time, and a new generation of Jedi Knights has been born.

(Champions of the Force and I, Jedi)

- Staviv Thaal, an Imperial Officer on Carida, is among the last to escape before the Sun Crusher destroys the system. In the wake of that event, he defects to the New Republic, becoming a seemingly loyal officer for decades to come.
(conjecture based on Mercy Kill)
- Finally healed after the battle with Kun, Corran Horn leaves the Jedi Academy to find Mirax. He heads for Corellia to meet with Rostek Horn, his grandfather. Rostek tells him of his Jedi heritage, but Corran does not see himself as a Jedi with other skills, but a pilot and warrior with Jedi skills. He infiltrates the Invids and comes to the attention of Leonia Tavira. She wishes him to become her lover, but he cannot betray Mirax. He builds a lightsaber, knowing that he must utilize all of who he is to save Mirax. He terrorizes her forces, and Tavira is convinced that it is Luke Skywalker doing the harassment. During one Invid raid, Corran meets a Caamasi named ELEGOs and takes him on as an advisor (but servant in name). Leonia hires the Jensaari, Jedi-like individuals, to stop the harassment of her forces. Luke Skywalker, Ooryl Qrygg, and a group of ysalamiri they have brought arrive and help him when the Jensaari attack him. Then they head for Susevfi to save Mirax. They save her from her imprisonment and Force-trance and then are attacked by the other Jensaari. The Jensaari are defeated as Leonia Tavira arrives, followed shortly by a New Republic fleet. As the battle over Susevfi rages, Corran projects an image of the Sun Crusher and a Super Star Destroyer into Tavira's mind, and she flees. With the memory help of ELEGOs, Corran and the Jensaari leader learn the truth behind Nejaa Halcyon's encounter with her master and the Jensaari consider joining the ranks of the Jedi. Corran returns to Yavin IV and destroys Kun's focal temple for good measure before returning to Coruscant with Mirax, ready to begin a family of their own.

(I, Jedi)

- While Luke Skywalker is off helping Corran Horn, Mara Jade leaves a message for Tionne about her time as an Emperor's Hand and an apology for being short with her when Tionne asked her about this directly. Shortly thereafter, Kyp Durron records his recollections of his experience under Exar Kun's influence during his fall to the Dark Side. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- Kelbis Nu, a Rodian Jensaari, is taken into the Jedi Academy, as are other Jensaari.*
(conjecture based on *Who's Who in the New Jedi Order*)*
*NOTE: The article mistakenly calls him "Kubis Nu" instead of "Kelbis Nu," but the description confirms that this is the same character that appeared in *Rebirth*.
- Cion Marook becomes a New Republic senator for Hrasskis.
(conjecture based on *Before the Storm*)
- Mon Mothma becomes leader of New Republic Intelligence. (Apparently, her service to the New Republic isn't over, just shifting to less overt leadership.)
(conjecture based on *Jedi Outcast*)
- The "New Class" project is undertaken to replace Star Destroyers and such with a new breed of vessel.
(conjecture based on *Cracken's Threat Dossier*)

- *Nichos Marr, a student at the Jedi Academy, comes down with Quannot's Syndrome, and is saved from death by Ssi-Ruuvi entechment technology and Stinna Sha.*
(conjecture based on *Children of the Jedi*)
- *Sometime in the early life of the Jedi Academy, Keyan Farlander comes to Yavin IV to act as a Jedi piloting instructor.*
(conjecture based on *Who's Who in the New Jedi Order*)
- *Endorian Port, a full-bodied, sweet wine, is vinted on the Forest Moon of Endor during the second decade of the New Republic.*
(conjecture based on *Star by Star* via *TimeTales*, verbatim)
- *GL-7, a droid manufactured by Serv-O-Droid automaton, is developed to serve as a doorman during the early decades of the New Republic.*
(conjecture based on *Star by Star* via *TimeTales*, abridged)
- *Fleshglue, an adhesive was used to secure small objects to the skin, is developed.*
(conjecture based on *Star by Star* via *TimeTales*, paraphrased)
- *Having taken up Mon Mothma's role as Chief of State, Leia Organa Solo has been telling Luke Skywalker that she has reached a barrier in her progress in learning Jedi skills. In actuality, she's lying. She just can't get the memory out of her mind of being attacked while out with her children very recently, when she was tempted to go toward the Dark Side to protect them. She won't allow herself to reach a level of power that would make her dangerous to others, but the live she's chosen is pretty good, after all.*
(**The Other**)
- *A Nightsister Sith Witch and her gang of Force-sensitive outlaws hear rumors of ancient Sith artifacts being found on Yavin IV by students at the Jedi Academy. Desiring Sith secrets, she leads her gang to the moon and they begin waiting until the time is right to steal the secrets from the Jedi.*
(conjecture based on *Temple Intruders*)*

***NOTE:** Information provided by Luke Van Horn. This has to be before the scenario in 12 ABY, and I am assuming they did not wait around for more than a year.

- *Around this time, Tork Winger dies. His adopted daughter, Alex Winger, will only learn of his death three months from now upon encountering Dair Haslip again.*
(conjecture based on *Shades of Gray*)

The Dark Empire Trilogy [continued] (comic trilogy: Tom Veitch)

Empire's End (comic series: Tom Veitch)

Triumph of the Empire (comic: Tom Veitch)

Rage of the Emperor (comic: Tom Veitch)

"Empire's End, Part III" (canceled comic: Tom Veitch)*

"Empire's End, Part IV" (canceled comic: Tom Veitch)*

"Empire's End, Part V" (canceled comic: Tom Veitch)*

"Empire's End, Part VI" (canceled comic: Tom Veitch)*

***NOTE:** *Empire's End* appeared as a 2-issue series. It was, however, originally intended to be a 6-issue series, hence the inclusion of notes here for four more issues, included as an historical curiosity.

The Dark Empire Audio Dramatization Trilogy [continued] (audio drama series: John Whitman)

Empire's End (audio drama: John Whitman)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

History and Holocrons [continued]

Significant Battles [continued]

The Demise of Palpatine

A Warlord's Fury (miniatures game: Sterling Hershey)

A Warlord's Fury (miniatures game: Sterling Hershey)

Boba Fett vs. The Empire (canceled comic series: Tom Veitch)*

Boba Fett vs. The Empire, Part I (canceled comic: Tom Veitch)*

Boba Fett vs. The Empire, Part II (canceled comic: Tom Veitch)*

***NOTE:** This comic series (very likely planned as more than two issues) never came to be. Consider it historical curiosity.

From the Files of Corellia Antilles (AJ14 short story: Timothy O'Brien)

From the Files of Corellia Antilles (AJ14 short story: Timothy O'Brien)

The Sith Tombs on Korriban
Empress Teta's Crown Jewels
Ossus
Uueg Tching's Sayings
Holocrons
The Cirra Mace
The Loag Dagger
The Shrines of Kooroo
The Emperor's Yacht
Sharka'k Noor

The Crimson Empire Cycle (comic trilogy: Mike Richardson & Randy Stradley)

Crimson Empire (comic series: Mike Richardson & Randy Stradley)

Crimson Empire #0 (starwars.com comic: Mike Richardson & Randy Stradley)
Crimson Empire, Part I (comic: Mike Richardson & Randy Stradley)
Crimson Empire, Part II (comic: Mike Richardson & Randy Stradley)
Crimson Empire, Part III (comic: Mike Richardson & Randy Stradley)
Crimson Empire, Part IV (comic: Mike Richardson & Randy Stradley)
Crimson Empire, Part V (comic: Mike Richardson & Randy Stradley)
Crimson Empire, Part VI (comic: Mike Richardson & Randy Stradley)*

*NOTE: This issue was released as a Hasbro "Comic Pack" with action figures of Kir Kanos and Carnor Jax.

Crimson Empire Audio Dramatization (audio drama: Randy Stradley)

Crimson Empire Audio Dramatization (audio drama: Randy Stradley)

The Bounty Hunters [continued] (comic series: Tim Truman & Mark Schultz & Randy Stradley & Andy Mangels)

Kenix Kil: How the Mighty Have Fallen (comic: Randy Stradley)

The Crimson Empire Cycle [continued] (comic trilogy: Mike Richardson & Randy Stradley)

Crimson Empire II: Council of Blood (comic series: Mike Richardson & Randy Stradley)

Council of Blood, Part I (comic: Mike Richardson & Randy Stradley)
Council of Blood, Part II (comic: Mike Richardson & Randy Stradley)
Council of Blood, Part III (comic: Mike Richardson & Randy Stradley)
Council of Blood, Part IV (comic: Mike Richardson & Randy Stradley)
Council of Blood, Part V (comic: Mike Richardson & Randy Stradley)
Council of Blood, Part VI (comic: Mike Richardson & Randy Stradley)

Hard Currency (DHE short stories: Randy Stradley)

Hard Currency (DHE short stories: Randy Stradley)

Hard Currency, Part I (DHE21 short story: Randy Stradley)
Hard Currency, Part II (DHE22 short story: Randy Stradley)
Hard Currency, Part III (DHE23 short story: Randy Stradley)
Hard Currency, Part IV (DHE24 short story: Randy Stradley)

Special Military Unit Intelligence Update (AJ15 short story: Timothy O'Brien)

Special Military Unit Intelligence Update (AJ15 short story: Timothy O'Brien)

Ailon Nova Guard
Churhee's Riflemen
First Sun Mobile Regiment
Imperial Hammers Elite Armor Unit
Laramus Base Irregulars
Mantis Syndicate
Mercenary Guild of Coyn
Natori Association
Ragnar Syndicate
Scimitar "White Death" Assault Wing
M'Yalfor'ac Order

I, Jedi (novel: Michael A. Stackpole)

I, Jedi (novel: Michael A. Stackpole)

Chapters 1 – 8

The Jedi Academy Trilogy (novel trilogy: Kevin J. Anderson)

Jedi Search (novel: Kevin J. Anderson)

Chapters 1 – 29

Firestorm (AJ15 short story: Kevin J. Anderson)

Firestorm (AJ15 short story: Kevin J. Anderson)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

The Jedi [continued]

Jedi Spirits

The Dark Side [continued]

Luke Skywalker on the Dark Side

The Chosen One [continued]

Podracer Champion

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Jedi Search [continued] (novel: Kevin J. Anderson)

Chapter 29 [continued]

Epilogue

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)

Chapters 9 – 11

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Dark Apprentice (novel: Kevin J. Anderson)

Chapters 1 – 6

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)

Chapter 12

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Dark Apprentice [continued] (novel: Kevin J. Anderson)

Chapter 7

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)

Chapter 13

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Dark Apprentice [continued] (novel: Kevin J. Anderson)

Chapters 8 – 10

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)

Chapters 14 – 15

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Dark Apprentice [continued] (novel: Kevin J. Anderson)

Chapters 11 – 14

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)

Chapter 16

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Dark Apprentice [continued] (novel: Kevin J. Anderson)

Chapters 15 – 23

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)

Chapter 17 – 19

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Dark Apprentice [continued] (novel: Kevin J. Anderson)

Chapters 24 – 30

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)
Chapter 20

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Dark Apprentice [continued] (novel: Kevin J. Anderson)
Chapters 31 – 34

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)
Chapter 21

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Champions of the Force (novel: Kevin J. Anderson)
Chapters 1 – 2

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)
Chapter 22

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Champions of the Force [continued] (novel: Kevin J. Anderson)
Chapters 3 – 7

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)
Chapter 23

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Champions of the Force [continued] (novel: Kevin J. Anderson)
Chapters 8 – 11

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)
Chapter 24

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Champions of the Force [continued] (novel: Kevin J. Anderson)
Chapters 12 – 15

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)
Chapter 25

The Jedi Academy Trilogy [continued] (novel trilogy: Kevin J. Anderson)

Champions of the Force [continued] (novel: Kevin J. Anderson)
Chapters 16 – 44

I, Jedi [continued] (novel: Michael A. Stackpole)

I, Jedi [continued] (novel: Michael A. Stackpole)
Chapters 26 – 49
Epilogue

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)
The Dark Side [continued]
Dark Side Disciples [continued]
The Emperor's Hands
Under Exar Kun's Influence

The Other (SWT16 short story: Jason Hall)

The Other (SWT16 short story: Jason Hall)

12 ABY

- *Seff Hellin is born.**

(conjecture based on *Millennium Falcon*)*

*NOTE: Seff is 14 when the Jedi are forced to leave Yavin IV for the Shelter installation in the Maw in 26 ABY.

- *Evelyn Tabory is born to Rosemari Tabory aboard the remains of the Outbound Flight Project.*

(conjecture based on *Survivor's Quest*)

- *Chem is born.**

(conjecture based on *Dark Journey*)*

***NOTE:** This assumes that “several standard months” before *Dark Journey* would have put his 14th birthday in the year 26 ABY, not 27 ABY, when DJ takes place.

- *Doran Tainer is born to Kell Tainer and Tyria Sarkin Tainer. At around the same time, Luke Skywalker, now in charge of the Jedi Academy, discovers that Tyria’s Force-attunement has allowed her to increase her Jedi skills beyond where they were when he first interviewed her. Thus, he grants her the title of Jedi Knight. She is thrilled by this for years to come, and will eventually take Doran with her for impromptu training in the Jedi ways as they travel the galaxy.**

(conjecture based on *Rebel Dream*)*

***NOTE:** This assumes that Doran is about fifteen when he is traveling with Tyria during the period of *Rebel Dream*.

- *Gariel Captison and Pter Thanas marry.*
(conjecture based on *Assault at Selonia*)
- *Gavin Darklighter and Sera Faleur marry. They raise the two boys Gavin adopted two years earlier as their sons.*
(conjecture based on *Onslaught*)
- *By this point, the New Republic’s battle group and squadron forces finally meet Admiral Gial Ackbar’s standards for strength, unity, and discipline. Reorganization begins, with the New Republic’s federal army, badly damaged during Operation Shadow Hand, being disbanded and replaced by regional defense forces.*
(conjecture based on *The Essential Guide to Warfare*)
- *Leia Organa Solo is offered the chance to have the New Alderaan movement kill the surviving Death Star designers (including Qui Xux). She declines.*
(conjecture based on *Children of the Jedi*)
- *Former teacher of Cray Mingla and student of Nasdra Magrody, Stinna Draeshine Sha, is murdered. She has been a teacher at the Magrody Institute.*
(conjecture based on *Children of the Jedi*)
- *Kyle Katarn joins the Jedi Academy on Yavin IV.*
(conjecture based on *The Essential Chronology*)
- *A trader brings the reptilian Force-sensitive being named Desann to the Yavin IV Jedi Academy. Desann has had a rough life, being one of the few Force-sensitive individuals on his planet, which is generally ignorant of the notion of the Force. Luke agrees to take Desann in for training.*
(conjecture based on *Jedi Outcast* and *The Dark Forces Saga, Part VI: Outcasts and Megalomaniacs Welcome*)
- *Tricked, Kyle Katarn leads Lord Hethrir and Desann to the Valley of the Jedi. Once there, Hethrir absorbs energy from ancient Jedi and Sith spirits, increasing his powers fourfold. With this new power, he is able to assist Desann in the creation of the Reborn.**
(conjecture based on *Threats of the Galaxy*)*

***NOTE:** Information provided by Luke van Horn.

- *Jedi Academy student Desann begins to turn to the Dark Side, finally crossing the line when he kills fellow student Havet Storm during a training session, when Havet dared to stand up to the bullying Desann. Desann leaves the Academy for parts unknown.*
(conjecture based on *Jedi Outcast* and *The Dark Forces Saga, Part VI: Outcasts and Megalomaniacs Welcome*)
- *Nova Station is built to replace Carida on the Perlemian Trade Route.*
(conjecture based on *Star by Star*)
- *Due to black market trade, Wisties have by this time become rare on the Endor moon.**
(conjecture based on *Castaways of Endor*)*

***NOTE:** Information provided by Luke van Horn.

- *Professor Mankuskett, the University of Sanbra Chair of Metagrowth and Polymorphism, goes on his third expedition to the Endor moon, intending to document the many intelligent creatures living there, especially the shape-shifting Gupin.**
(conjecture based on *Castaways of Endor*)*

***NOTE: Information provided by Luke van Horn.**

- *Amid outcries that the World Devastators that had damaged Mon Calamari are being used for reconstruction projects by the New Republic, the New Republic officially discontinues their use and destroys the last remaining World Devastators.*
(conjecture based on *The Essential Guide to Warfare*)
- *The weakened, but still formidable, Galactic Empire moves its capital to a planet code-named Bastion in the Sartinaynian system of the Braxant sector. The Chief Administrator of this new capital is Imperial Moff Disra. Along with the necessary political and military forces, the main computer stores of the Imperial Library are transferred to this new capitol as well. This computer not only houses a sizable amount of duplicates of Palpatine's personal files, but also a secret hyperspace-only homing beacon which allows the Chiss (and Admiral Parck) to track the library's movements from the Hand of Thrawn.*
(conjecture based on *Specter of the Past* and *Vision of the Future*)
- *In a cantina, Han Solo overhears several patrons discussing his early exploits. He discusses the adventures with them, but the comments are cut short when Senator Amara's son is accosted by a Black Sun bounty hunter, forcing Han to shoot the hunter. Han then leaves, an inconspicuous hero.**

(Tall Tales)*

***NOTE:** I had placed this story shortly after ROTJ, based on the appearance of Black Sun and the events of the *A New Hope* being referenced as a long time ago, but Rob Mullin pointed out that Han says he needs to return to his wife and kids, so I moved it, only to move it too early by mistake (carelessness on my part) and have Greg Kelbaugh point it out to me.

- *A gang of Force-sensitive outlaws hiding on Yavin IV, led by a Nightsister Sith Witch, learn that the Jedi Academy has just been attacked by Desann. Hoping to take advantage of the chaos in the aftermath of the battle, they decide their opportunity to infiltrate the Academy and learn the moon's Sith secrets has arrived. Unfortunately for them, Kyle Katarn is there. Before the outlaws can reach their computers, Kyle rallies the Jedi students to fight off the darksiders.**

(Temple Intruders)*

***NOTE:** Summary provided by Luke Van Horn.

- *While spending family time on Coruscant, Jaina Solo discovers an open access grate leading to a room full of droids. She goes through the grate and into a tunnel, popping out in front of an old model protocol droid, babbling about wanting to be reinstated under a new Emperor. When Han Solo realizes where Jaina has gone, Chewbacca rushes in to retrieve the child, and in the process destroys the babbling droid, which sets off an explosion that nearly fries both Chewbacca and Jaina. Chewie comes out a bit singed, but Jaina, whom Chewie had protected, is just fine.**

(Chewbacca)*

***NOTE:** The Solo kids look like they are in their very early years, so this seems an appropriate timeframe.

- *Imperial Admiral Galak Fyyar reappears and begins a build-up of Imperial Remnant forces in the Outer Rim.*
(conjecture based on the *Jedi Outcast* website)
- *Luke Skywalker sends a group of heroes to find a Force-sensitive child known as the Child of Light before the Empire can capture her . . .*

(The Child of Light Saga: Child of Light)

- *Dark Side Adept Thaum Rysstra discovers the Child of Light before Luke Skywalker's team, hoping she will help him discover an ancient Dark Side weapon. Luke's team heads to the galaxy's rescue . . .*

(The Child of Light Saga: Soulsaber)

- *On Ithor, Han and Leia Solo are "attacked" by Drub McKumb, an acquaintance of Han. Before falling into a drug-induced coma, McKumb points them to a long-lost Jedi sanctuary on the planet Belsavis. Far from Ithor, Palpatine's massive Eye of Palpatine reactivates and begins collecting aliens from worlds where stormtroopers should have been and indoctrinates them as Imperial forces. Its mission is to destroy Belsavis. Luke, C-3PO, and two Jedi students, Nichos Marr and Cray Mingla, are taken aboard as well. After being captive for a short while, Luke manages (while communicating with the ship's artificial intelligence--the Will) to contact the spirit of Callista Masana (later known as "Callista Ming"), who had given*

her life so that she and her lover could stop the Eye of Palpatine years before. As Luke begins to fall in love with Callista and meets her "in spirit," Han and Leia head for Belsavis. They find that the Eye of Palpatine has been reactivated by Irek Ismaren, who is possibly an illegitimate son of Palpatine and his concubine mother, Roganda. They are planning to use the ship to restore the Imperial fleet in the Senex sector. Han and Leia manage to stop them, of course, but Roganda and Irek manage to escape. Back aboard the Eye of Palpatine, which is approaching Belsavis, Nichos, Callista, and Cray decide to sacrifice themselves to stop the ship. They stun Luke and place him and C-3PO in an escape pod, which they subsequently jettison. The ship is finally stopped, and shortly thereafter, an escape pod is found. Inside is the body of Cray Mingla--with the soul of Callista Ming. Cray had offered her body to Callista so Cray could die with her love, Nichos, and Callista could live on with her love, Luke. After careful examination, however, it appears the transfer has come with a price. Callista can no longer touch the Light Side of the Force.

(Children of the Jedi)

- Callista Masana, now in the body of Cray Mingla, takes the new surname "Ming," becoming "Callista Ming," in honor of Cray Mingla.*

(conjecture based on Order 66)*

***NOTE:** This is my way of reconciling Callista's surname in Order 66 with her surname in later sources, such as *Murder in Slushtime* that take place after she receives Cray's body in *Children of the Jedi*.

- Under orders from Talon Karrde, Mara Jade (and tag-along Lando Calrissian) search for Jorj Car'das. They begin their search on Dagobah and will continue intermittently over the next few years. Early in their search, they save the life of Lord Bombassa on Pembric 2.

(conjecture based on Vision of the Future)

- The Hutts investigate Jabba's palace on Tatooine searching for his codes to unlock the computers of Imperial Center.

(conjecture based on Darksaber)

- New Republic Army Captain Stavín Thaal meets 18 year old model Zehrinne. Little does she know that he is attracted to her due to her facial resemblance to Twi'lek actress Koy'tiffin, whose facial features he will eventually seek out in all future mistresses as well.*

(conjecture based on Mercy Kill)*

***NOTE:** This is "almost thirty years ago" from *Mercy Kill*, but it is also specifically five years after the New Republic took Coruscant, right around the start of 7 ABY.

- On Prishardia, the Star Lady is in need of a new hyperdrive, and Fenig (Fen) Nabon is not amused. The local mechanic, Gibb, tells her they can get a great new one in . . . in about a month. Thus, she and her partner, Ghista Dogder must stay for a month. To make some extra cash, Ghista puts on a robe and a fake lightsaber, then uses con artist tricks to pretend to be one of Luke Skywalker's new order of Jedi Knights, mediating disputes for a fee. After a short while of Ghista acting as a Jedi, word spreads, and a Jedi Knight name Zeth Fost comes to see Fen in hopes of meeting Ghista. He knows just how powerful the Dark Side can be when it tries to take control of an untrained Force adept. Fen takes him to where Ghista should be, but finds only her robe. Ghista has been kidnapped by Counselor Ral of the Desilijic Clan, who is wanting revenge on Ghista's former Hutt clan leader, Durga. Ral wants to know just what Durga's interest is in the Orko Consortium. Fen and Zeth learn that Ghista is being held in the planetary capital (not too far away) aboard the Rook, but can't take the Star Lady there. The new engine has arrived, but isn't installed yet. They take a landspeeder instead, and along the way, Fen and Zeth talk about anger and the Dark Side, in which "Zeth" lets it slip that his vengeance took out Carida. Fen makes the connection and realizes that Zeth Fost is really Kyp Durrón. They argue and discuss vengeance and penance, with Fen eventually helping him find a way to live with himself and strive to make up for his actions during his time as a Dark Lord of the Sith. They find the ship and bust in, saving Ghista. When they are cornered, Kyp uses his lightsaber to cut a way through the hull so they can escape. As Ghista works on the locked docking bay door, the ship brings its weapons to bear. As Kyp blocks blasts with his lightsaber, Fen stuns onrushing henchmen. Finally, Gibb arrives in the newly-operational Star Lady and attacks the Rook, forcing it to escape instead of killing the three heroes on the ground. Ral doesn't listen to warnings from Fen and Ghista, though, and he takes the Rook, with its huge hole in the hull, away from the

planet, where it explodes in space. With Fen and Kyp a bit more at peace with themselves, Fen and Ghista drop Kyp off at the Jedi Academy on Yavin IV just as Luke Skywalker, injured in the Eye of Palpatine crisis, arrives after spending time in a New Republic medical facility. On their way from Yavin IV, Ghista shows Fen a datapad she stole from Ral. It shows information Ral had come up with regarding Durga and Orko SkyMine. The numbers seem to indicate that Durga is prepping for a major military project. They decide they will take the information to Talon Karrde, who will know how to get it into the right hands. Ghista has also decided to never pretend to be a Jedi Knight again, out of respect. She destroys her fake lightsaber and robe.

(Simple Tricks)

- While scouting Imperial activity as Blue Four of Blue Squadron with her wingmate, Alex Winger is captured in her damaged X-wing by the Imperial Star Destroyer Judicator, commanded by Brandei, the same man who, as a friend of her adopted father, Tork Winger, had brought her from Janara III to Garos IV to be raised by Tork. Brandei questions her on Janara III for days, playing recordings of questioning of Tork and her old quasi-flame Dair Haslip. Nearly believing that both men had given up on her because of her revelations about being part of the Rebel Alliance during their last encounter, she is surprised to find Dair himself there as a stormtrooper, willing to help her escape. He tells her that Tork has died three months earlier, but that he had grown to overlook and forgive her Rebel activities and spoke of his "daughter" with respect and pride. Now, Dair is willing to help her escape, intending to remain behind Imperial lines to work against them, while Alex can return to the New Republic. Dair contacts the New Republic for her, arranging several X-wings to strike Imperial targets in the capital. This covers them as they make their escape. In doing so, though, any chance of Dair returning "undercover" seems to have been blown. He and Alex make it to an arranged shuttle, but fire from a speederbike injures Alex's hand, costing her a couple of fingers. They make it off-planet, and Alex, driven by visions and brief use of the Force during her escape, and urged on to have more confidence by Dair, decides to overcome her fears about not being strong enough to resist the Dark Side. She sets their course for Yavin IV, where she hopes to begin training as a Jedi with Luke Skywalker. As the Jedi Master once said, they will certainly meet again.*

(Shades of Gray)*

*NOTE: Both *The Essential Reader's Companion* and Charlene Newcomb's own website put this story in 12 ABY, but the story also refers to Alex as 24, which does not fit with her birth (based on all of her other stories in their proper places, it seems) in 11 BBY, rather than 12 BBY. (It would appear that somewhere, something went screwy with the dates for Alex Winger when taken in their entirety, rather than story by story.)

- On Tatooine, Han Solo and Luke Skywalker, cloaked by the Force, ride with a tribe of Sandpeople. They investigate Jabba's old palace for clues as to why the Hutts were there recently. Luke also hopes that the spirit of Obi-Wan Kenobi will give him answers as to how Callista Ming can regain her Force-attunement. No answers (or spirits) are forthcoming. On Coruscant, Durga the Hutt visits, but it is only a cover for using small rodents to steal the plans to the Death Star from Coruscant's mainframe. He returns to the asteroid belt of the Hoth system and works with Bevel Lemelisk on a secret project--the creation of a lightsaber-shaped (for efficiency) version of the Death Star, complete with superlaser. On Yavin IV, Kyp Durrone, Cilghal, and Dorsk 81 have graduated and set out into the galaxy to serve as a Jedi must. Out in space, the defeated Admiral Natasi Daala has been taken in by Supreme Warlord Blitzer Harrsk. When he uses her to kill his opposition in a false peace meeting, she sees her opportunity, with the rivals out of the way, to take Harrsk's place. She subsequently destroys Harrsk's ship, with him aboard. Her boldness gains her the admiration of Gilad Pellaeon, now a Vice Admiral. Pellaeon asks her to work for his fleet, and she agrees to work with him, if not for him. Mara Jade arrives on Yavin IV both to meet Callista Ming and to bring word of the Hutt's most recent escapades. (It is uncertain at this time whether or not Jade is jealous of Callista, or simply curious.) At about this time C-3PO confirms their fears that Durga's visit had ulterior motives, and the truth of the Darksaber plot begins to be revealed to our heroes. In disputed space, Pellaeon and Daala have called together all the warlords into one meeting, in hopes of creating a reunified Imperial force. The warlords will not merge, so they are murdered. Pellaeon and Daala take over their forces and force a unified Imperial fleet into existence. Daala herself takes over the Night Hammer (a Super

Star Destroyer) and dubs it the Knight Hammer. Luke takes Callista to a Water Quarry comet owned by Mulako Corporation to reawaken her Jedi powers--to no avail. On Nal Hutta, Han and Leia meet with Durga the Hutt to no avail, but Crix Madine, covert as ever, plants a tracking device on Durga's ship. Also present are Qui Xux and Bevel Lemelisk, whom Qui recognizes. On Dagobah, Luke and Callista have journeyed to Yoda's home area in hopes that showing her where he was trained might help her. In their travails on the planet, they realize that Callista is not blind to the Force as a whole--only to the Light Side. She can wield the Dark Side just fine. Before returning to Yavin IV, they head for Hoth, but the effort is still of no use. Spying on Daala's rally of Imperial troops, Kyp and Dorsk 81 discover Daala and Pellaeon's plans--to attack Yavin IV as the first stop in their newest campaign. They are recognized, but escape. In retaliation, Daala orders Khomm attacked first. With Durga having given the New Republic the Darksaber's location via the tracking device, the New Republic must split its fleet into a Yavin IV task force and a Darksaber task force. On Yavin IV, Kyp and Dorsk 81 have returned with their warning, but Pellaeon's advance force arrives before they can truly prepare. Dorsk 81 then uses himself as a channel through which the other students can use the Force, and the resulting blast of Force energy "punches" Pellaeon's forces away from Yavin IV--but burns Dorsk 81 as a result. Another Jedi is dead. Back at the Darksaber, Crix Madine and a group of commando forces make their way into the structure to destroy it, only to be captured. All of the team's members, including Madine, are executed. In retaliation for the affront, Durga decides to test the destructive power of the Darksaber (to use Tarkin's words) on the approaching New Republic fleet. Lemelisk knows the danger involved, due to Durga's rushed and shoddy construction, and escapes in an escape pod, only to be captured. Durga activates the Darksaber's superlaser, only to have the superweapon destroy itself due to the poor workmanship. (Somewhat anticlimactic, wouldn't you say?) Back at Yavin IV, Daala's fleet has arrived and is hammering the planet. Callista, knowing Luke could never be fully hers until she regains her Jedi abilities, boards the Knight Hammer and faces off with Daala herself as the ship is attacked by the New Republic fleet. Daala defeats Callista and escapes. Shortly thereafter, the Knight Hammer is destroyed. With the newest Battle of Yavin IV over, the defeated Daala sends a message to the other Imperials, resigning her commission and turning her portion of command over to Pellaeon. On Coruscant, funeral proceedings are held for Crix Madine, but many present also mourn the loss of Callista. After the funeral, Luke returns to Yavin IV and finds a message waiting for him. It is from Callista. She is alive, but cannot return to him, she believes, until/unless she regains her Jedi abilities. If and when she does that, she will return to him.

(Darksaber)

- Jerf Huxley's smuggling group begins working with Talon Karrde.
(conjecture based on *Survivor's Quest*)
- Gilad Pellaeon is promoted to Admiral and Supreme Commander of the Imperial fleet. He consolidates Imperial power, as Natasi Daala had begun, absorbing such smaller groups as the Pentastar Alignment. With the Pentastar Alignment, Pellaeon acquires the Super Star Destroyer Reaper, which once belonged to Ardus Kaine before his death.
(conjecture based on *Specter of the Past* and *The Essential Chronology*)
- Slicers paid by the Imperial Remnant plant fake disassembly orders for the Chimaera, currently in New Republic hands, into the New Republic computer network. When the ship arrives at Gravlex Med with a skeleton crew for scrapping, Imperial commandos seize the vessel and escape to the Imperial Remnant, where they turn the ship over to its "rightful" commander, Admiral Gilad Pellaeon.*

(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Anx*)*

***NOTE:** This happens sometime after Pellaeon becomes full Admiral for the Imperial Remnant. I have chosen to place it here, so as to allow the Chimaera to take part in Pellaeon's attacks mentioned in *The Essential Chronology*.

- Gilad Pellaeon makes an aggressive lunge at the New Republic, seizing Orinda. His goal is to capture a symbolically important world, then cease open hostilities if possible. A New Republic counter-attack led by General Wedge Antilles and the Lusankya succeeds in pushing Pellaeon and the Empire back somewhat, but at the cost of the fleet carrier

Endurance. After the loss of the Endurance, the New Republic leaves Orinda to the Empire, but fortifies surrounding systems in case of further aggression.

(conjecture based on *The Essential Chronology*)

- Kyle Katarn leaves the Jedi Academy, preferring to work with his longtime love Jan Ors and former boss Mon Mothma as a mercenary agent for New Republic Intelligence. He gives up his Jedi life entirely and gives his lightsaber to Luke Skywalker for safe keeping.
(conjecture based on *Jedi Outcast*)
- Dorsk 82 clones himself. Dorsk 83 then remains behind as Dorsk 82 goes to Yavin IV to continue in Dorsk 81's footsteps.
(conjecture based on *The Essential Guide to Alien Species*)
- SoroSuub retires its G2 repair droid line. This results in an outcry from the line's fans, who will lead to its revival two years later.
(conjecture based on *The New Essential Guide to Droids*)
- On Corbos, a down-and-out mining colony is shocked when an accidental explosion unearths a large fossil. They are even more shocked when a newly awakened monster destroys the colony and everyone in it, with barely enough time to get a distress call out. On Yavin IV, a new prospective student, Dorsk 82 (clone of Dorsk 81) arrives. He and Kyp Durrón explore the jungle and face a Kun-created monster before Kyp agrees to help train him. Luke receives a call from Leia asking him to have some Jedi check out Corbos. He sends Kyp and Dorsk 82. Taking the Celador Sash, an older ship that Obi-Wan Kenobi owned after saving the original owner's parents' lives, they head for Corbos. Along the way, Dorsk 82 continues to experience anxiety and doubt about being a Jedi like Dorsk 81. Upon arrival, Kyp senses the anguish and screams of the colonists all around him, but none appear to have survived. It is as if their spirits are somehow trapped somewhere near. After looking at the ravaged miner camp, Kyp goes off alone to confront the mystery monster, while Dorsk 82, scared, calls Yavin IV for help. Tionne reinforces the need to send help when she discovers that Corbos had been colonized many times, but the colonies were always destroyed. As Streen and Kirana Ti leave Yavin IV for Corbos, Kyp faces off with the Leviathan of Corbos. Upon arrival, Streen and Kirana Ti meet with Dorsk 82, and they explore the lower levels of the area, finding a strange substance that resonates with the Dark Side. They defeat the oozing, green substance and make for the surface. On the surface, Kyp is getting beaten by the Leviathan until he uses lightning to defeat it. As the other Jedi join him, he destroys several sacs on the beast's body that release the trapped spirits of many colonists. A larger (possibly "mama") Leviathan appears and attacks the Jedi, and they lead it down into a smelting pit . . . which has absolutely no effect. They manage to trick the creature into being electrocuted by the full power of the colony's generator. The creature dies, and the souls are freed. The Jedi then return to Yavin IV, including Dorsk 82, who, despite nearly zero attunement to the Force, decides to stay on as a Jedi student.
(**Jedi Academy: Leviathan**)
- Subsequent archaeological expeditions to Corbos finds no trace of any further Sith Leviathans, but the chance that there may still be some under the surface somewhere causes colonists and miners to continue to avoid the planet.
(conjecture based on *Jedi vs. Sith: The Essential Guide to the Force*)
- The fallen Jedi student Desann is discovered by reclusive Imperial Admiral Galak Fyyar. Fyyar takes Desann to meet Lord Hethrir of the growing Empire Reborn movement. Hethrir makes Desann his right-hand being. He has been using a being from another dimension named Waru to "purify" various Force-sensitive candidates in his Empire Youth, and he gives command over a group of these Empire Youth to Desann. Desann experiments on some of these Youth with Sith alchemy and other methods, seeking to increase their Force potential. He also takes one of the Empire Youth women, Tavion, as his own Apprentice. Hethrir then tasks Desann with finding the legendary Valley of the Jedi. This will lead to a confrontation with Kyle Katarn a short while into his quest . . .
(conjecture based on *The Dark Forces Saga, Part VI: Outcasts and Megalomaniacs Welcome*)
- Miners on Artus Prime discover a large deposit of Artusian crystals. Before they can do

much other than report back to the New Republic, though, all communication with the miners is lost. In truth, the Empire, under fallen Jedi student Desann and newly-returned Imperial Admiral Galak Fyyar, have taken over the mines, intending on using the crystals as part of their scheme to rule the galaxy with a new breed of Force-users . . . With only sketchy details from an intercepted transmission to go on, the New Republic must call upon one of its old heroes to help save the day . . .

(conjecture based on the *Jedi Outcast* website)

- *Jedi Knight* (well, mercenary now, but *Jedi Knight* in the past) Kyle Katarn and his longtime companion (and lover) Jan Ors are called upon by Mon Mothma to investigate the Imperial outpost on *Kejim*, where a mysterious transmission dealing with the Valley of the Jedi (and long-lost Imperial Admiral Galak Fyyar, along with something called the “Reborn”) has been intercepted. Given Kyle’s experience with the Valley and its secret location, it is natural that he be the one to investigate. The two arrive aboard the *Raven’s Claw* and soon discover that the base is being used for strange biological research, utilizing *Artusian* crystals. Offering Kyle twice his usual rate for mercenary activities, Mon Mothma convinces Kyle and Jan to head for *Artus Prime*, the planet where the crystals are mined, and, not exactly coincidentally, the planet where several failed research subjects hailed from. The fear is that the Imperial Remnant may be trying to artificially create Force-sensitive warriors using the crystals. What they find on *Artus Prime* is an Imperial-conquered facility, but Kyle makes short work of the Imps on site. But upon returning to the ship, he finds Jan being held by a female Dark Jedi, *Tavion*. *Tavion* is only the second-in-command of this deadly encounter, though, as Kyle comes face-to-face with the Dark Jedi (and former *Yavin IV Academy* student) *Desann*. Kyle tries to take on *Desann*, but without a lightsaber and out of practice with the Force, he is easily left defeated, but is left alive . . . so that he can bear the agony of Jan’s death. *Desann* orders *Tavion* to kill Jan, outside of Kyle’s sight. Kyle hears the slash that he assumes kills Jan and is filled with a need for revenge. Kyle, who is out of practice so much with the Force that he is essentially Force-blind, heads for *Ruusan* to the Valley of the Jedi. Despite the warnings of his ghostly father, *Morgan Katarn*, Kyle steps into the well of the Valley and reawakens himself to the Force. Unfortunately, he has no idea that he has been followed . . . Kyle next heads for *Yavin IV* to get his lightsaber back from *Luke Skywalker*. *Luke* isn’t sure Kyle is ready to have it back, but after facing a series of Force trials, Kyle earns it back. *Luke* tells Kyle about how *Desann* was a failed student of his. *Luke* worries about Kyle’s anger and what he could do with the Valley’s power, but Kyle gives *Luke* its location as a backup in case he goes Dark, then the two of them track *Desann*’s personal vessel to the moon of *Nar Shaddaa* and its crimelord (okay, one of its crimelords), a man named *Reelo Baruk*. After facing numerous goons and a big-ass garbage processing facility, Kyle enters *Reelo*’s hideout, only to find *Lando Calrissian* in a detention cell. Apparently, *Lando* had discovered *Reelo* doing smuggling through *Cloud City* on *Bespin* and tried to force him to turn over his employer, who turned out to be *Desann*. Kyle reaches *Reelo*’s office, and is unable to capture the scumbag. Returning and freeing *Lando*, the two reclaim *Lando*’s *Lady Luck*, then use it to wipe out *Reelo* and his goons when they try to stop the duo’s escape. They head for *Cloud City*, intending on meeting a New Republic strike team there, but Kyle goes off on his own, hoping to get to *Desann* before the team can. He fights his way through Imperial forces, including the *Reborn*, a new type of bio-engineered Force-user with a lightsaber, and finally reaches what he assumes to be *Desann*’s location, only to find *Tavion* there. Kyle whups *Tavion* in vengeance over Jan, only to spare her life when she reveals that she didn’t really kill Jan. It was all a ruse to get Kyle freaked out enough to lead *Desann* to the Valley of the Jedi. That’s right: the *Reborn* were created using the crystals from *Artus Prime* and the power of the Valley of the Jedi, which means that this new threat is, in part, Kyle’s fault. Kyle races off to *Desann*’s *Cairn* facility, where he finds *Luke* already battling *Desann*’s forces, having checked out the Valley and finding *Desann*’s goons there after Kyle left for *Nar Shaddaa*. Together, the two Jedi battle more *Reborn*, and, with information from *Lando* and the operation on *Cloud City*, Kyle informs *Luke* that *Reelo* had been smuggling cortosis ore to *Desann*, which *Luke* recognizes as lightsaber-proof metal. As *Luke* goes after the source of the cortosis threat, Kyle goes in search of *Desann*’s ship, the *Doomgiver*, where Jan is being held. Both *Luke* and Kyle end up getting aboard the *Doomgiver*, but only after Kyle has to

face off with a new kind of Reborn, a Force-powered, artificially-created, lightsaber-wielding, cortosis-armor wearing warrior. Kyle defeats these new "Shadow Troopers," luckily. Soon, he sees Luke dueling Desann on a monitor and knows they need help. Kyle uses the ship's own comm system to contact Rogue Squadron, who head after the ship, but need Kyle to disable its shields. Kyle agrees to do so, but he heads for the detention block and saves Jan, the love of his life, before doing so. As the Doomgiver emerges from hyperspace over Yavin IV, where Desann intends to mount a major assault on the Academy, Jan is sent to wait in an escape pod, and Kyle goes after the shields. He is forced to face off with Desann's Imperial Remnant Admiral, the aforementioned Galak Fyyar, who bears his own armored get-up. Kyle defeats him, disabling the shields as intended. Kyle rejoins Jan in the pod and escapes the Doomgiver, even as Rogue Squadron destroys the massive vessel. Upon landing, they know the battle isn't over. Desann and his Imperial and Reborn forces are already on the moon. Jan races off to help Rogue Squadron battle Desann's remaining air forces, while Kyle heads for the same temple in which Luke gave him his earlier trial. There, he finds Desann, who has a hard time believing that his ship is destroyed, but is forced to confront the reality of his plight when he cannot get in touch with Fyyar. Desann again taunts Kyle with his apparent weakness at not staying with the Jedi the first time around, but Kyle turns the tables on Desann, offering him redemption. Like any "good" Dark Jedi, Desann refuses, and the two do battle. After a fierce duel that follows, Desann is slain and the threat is over. Kyle and Jan are reunited and intend on taking a long vacation to Spira. As for Kyle, he was never a failure, according to Luke, and he is welcome at the Academy. Will he join the Academy and train students at Luke's side? Possibly. But, for now, that vacation calls . . .

(Jedi Outcast)

- On Coruscant, Wedge Antilles and Qui Xux break up, owing to the fact that their relationship seemed one more of preparing for a true love, than love itself. To get away from his day-to-day routine and gain perspective on his life, Wedge prepares for a short leave, but the leave is cut short when General Airen Cracken meets with him and convinces him to be the head diplomat on a New Republic mission to the neutral world of Adumar. Adumar had been cut off from the rest of galactic society for years, but now that they are broadening their horizons, they wish to join either the New Republic or the Empire. They respect fighter pilots above almost anyone else, so Cracken wants Wedge to lead the diplomatic team. Wedge would refuse, but the planet would be a great source of the often-scarce proton torpedoes that are so valuable to Starfighter Command. Wedge, Derek "Hobbie" Klivian, Tycho Celchu, and Wes Janson head for Adumar aboard the Allegiance, commanded by Captain Salaban, where they also meet the documentarian Hallis Saper and her protocol droid head/recording unit, Whitecap. Upon arrival at Adumar, they are challenged by several Adumari citizens seeking honor through combat, but finally land and are received as heroes. They then meet with perator Pekaelic ke Teldan, ruler of the Adumari nation of Cartann, and their diplomatic liaison, Tomer Darpen. They are assigned a guide for their stay, Cheriss ke Hanadi, a master of the deadly blastword, but still a rather young lady. At a diplomatic function shortly thereafter, they realize that the Empire also has a team of four fighter pilot envoys in Cartann, led by Turr Phennir, head of the Imperial 181st TIE squadron. It appears that the perator wants to judge both the Empire and the New Republic before making any diplomatic decisions. At the same function, Wedge realizes that Iella Wessiri is present and has Janson ask her to meet him later, so long as it won't break her Intelligence cover. As they spend the next day learning to fly the local Blade 32 starfighters, they learn that in Cartann, not only are duels held for no reason but the gaining of "honor," but the constant dogfights on the planet are almost always live-fire duels over "honor" as well. Wedge is disgusted. He tells Cheriss to get the word out that Red Flight will start accepting challenges the next day, but only to those who wish to do simulated duels, using powered-down lasers and paint missiles, instead of lethal weapons. Wedge hopes that this will help offer the Adumari an alternative to killing each other over "honor." Later, after another diplomatic function, Red Flight is attacked by assassins, whom they believe were sent by the Imperials on the planet. The assassins are defeated and the group becomes more familiar with the blastword. In the evening, Wedge has a clandestine meeting with Iella, who tells him that the story Wedge was told about a scout ship discovering Adumar a short while ago is only part of the truth. Adumari scout

ships had discovered other human-populated worlds several months before and learned of the existence of the Empire and the New Republic. In anticipation of being able to choose a side, they had begun hiring slicers who could adapt Adumari technology with Imperial and New Republic technology, which got the attention of New Republic Intelligence. Iella was sent to the planet undercover as a slicer, under the command of the regional director of New Republic Intelligence. Wedge is on the planet to bring Adumar into the New Republic, yes, but Adumar is not yet a united world, with Cartann being only the most powerful nation among many. He also learns that somewhere along the way, he had somehow lost Iella's friendship, and she will not tell him how or why. Days later, Tomer Darpen informs Wedge that he must cease his simulated duels and do as the Imperials are doing—killing in duels. Wedge does not allow himself to take the order, since Darpen is not his direct superior, but he knows that if Darpen has Cracken confirm the orders, he will be forced to kill innocents, or resign his commission. He thinks it over in a local tavern, only to find Imperial Admiral Teren Rogriss of the Agonizer (who had helped Han Solo's task force in the hunt for Zsinj years before) mulling over issues of honor as well. Wedge thinks that it is due to orders Rogriss probably received about calling in the Empire to take Adumar by force if they choose to side with the New Republic, which would violate Rogriss' word, which he gave to the people of Adumar, saying he would leave the system if the Empire didn't get chosen as Adumar's affiliation. Wedge speaks to him, but Rogriss simply leaves without confirming anything. Later, he and Janson head to the Allegiance and discuss Rogriss with Captain Salaban, only to discover that they are under a communications blackout, with all communications away from Adumar having to go through the local intelligence head, Iella's direct superior. Wedge wants to get a message to Cracken, so he finds Iella's temporary home and asks her to help him. She cannot, but she will help him get into communication with Rogriss, Wedge's second goal. He confronts Iella about what happened to their friendship and learns that Iella had fallen for him years before, but hadn't said anything about it. When he had begun dating Qui Xux, Iella had seen her chance lost and found it too painful to be around him. Wedge won't accept that the friendship is over. He finally, after knowing her for nearly a decade, tells her that he loves her, and the two reconcile, cementing their friendship as an actual relationship for the first time. Unbeknownst to Wedge, Cheriss has a crush on him and has followed him. The idea of Wedge with Iella breaks her heart. The next day, at another diplomatic gathering, the perator announces that Adumar is now under a world government, which he rules. This is not with the agreement of the other nations of Adumar, and the perator suggests that they acquiesce and not act against him. At the same event, Cheriss, suicidal, accepts challenge after challenge, nearly getting killed until Janson steps in and duels her last challenger, ending in a fist-fight in which Janson takes out his frustrations on the noble. A short time later, using a frequency Iella covertly gave him at the previous "event," Wedge makes contact with Rogriss, and the two meet. Wedge offers to bring Rogriss into the New Republic if he feels he must abandon his duty. He'll assure that Rogriss' family will receive word of how he is, even if he must use New Republic Intelligence to do it. Rogriss thinks it over, but there is no clear indication of what he thinks of the offer. The next day, yet another gathering is held. This time, the perator announces that war is being declared (in so many words) against the nations not siding with his self-proclaimed one-world government. During this gathering, Wedge reveals that he knows full well now, through deduction, that Tomer Darpen is the regional Intelligence head, and that he has essentially urged this war on. The perator asks both Turr Phennir and his Imperial pilots and Wedge and Red Flight to lead his forces against the "rebellious" nations. Phennir agrees, but Wedge refuses. Instead of allowing Wedge and Red Flight to be executed (as they weren't actually going to be), Tomer "helps" by, supposedly, pleading their case to the perator, who banishes them from Adumar and says they must take the gauntlet from the palace. This means that from the moment they get out of the palace, they are fair game for anyone to murder for honor. The quartet escapes via repulsorlift vehicle, wheeled vehicle, dressing in drag, and various other means, until they finally get to four prepared Blade 32s, in which they intend to escape the planet. They are attacked in the air and are unable to escape into space, so they set down and covertly make their way to Iella's "home." With them in the apartment are Hallis and Cheriss. Hallis reveals to Iella and Red Flight that Tomer Darpen is acting villainously. He did not

plead Red Flight's case, but actually told the perator that Wedge's orders forbid him leading Adumari forces and that Wedge desired "death with honor," prompting the "gauntlet" order out of a twisted Adumari sense of mercy. Darpen appears to be trying to kill all those who could reveal him to be acting in violation of New Republic law and principles. Cheriss tells them that the heads of other Adumari nations, such as the Yegadon Confederacy, will give them passage off of the planet, but wish to make an offer first. They make their way to the Yegadon Confederacy where they are asked to lead a Unified Adumari fleet of starfighters and other battle craft against Cartann. They know that the perator's forces will take action soon, so they plan to strike at Cartannese dawn. Wedge agrees, and the strike takes place. A huge armada of non-aligned (at least not with Cartann) starfighters and battle craft strike at Cartann, decimating the perator's forces. In the battle, Wedge and Red Flight make it to their X-wings, with the help of Cheriss and an insertion team. As they take the X-wings into the battle, Cheriss and the team head into the Cartann palace via an escape tunnel to find the perator. Red Flight leads the battle yet again. The Agonizer leaves the system, while the Cartannese forces are defeated. Cheriss and the team capture the perator, and he is forced to order his forces surrender. As the battle concludes, Wedge and the others meet with the perator, who will not surrender himself, due to honor. He agrees, though, to abdicate his throne, giving it to his eldest son, Balass ke Teldan, who happens to be Balass ke Rassa, who had been one of Wedge's greatest admirers on Adumar. Under Balass' leadership, Cartann joins with the United Adumari nations to form a legitimate world government, the Adumari Union. Wedge and the others head for the Allegiance, but a few days later, the Imperials return with a fleet, just as Wedge had expected. In the battle, Wedge kills Phennir, and the New Republic and Adumari forces are victorious. As the Imperials flee the system, a lone Imperial shuttle heads to Adumar. Wedge meets it there and welcomes Rogriss. Rogriss decides to remain on Adumar and help the new government, and Wedge promises to keep to his pledge to get word to Rogriss' family. Adumar joins the New Republic. Wedge's mission, while not having gone as he'd planned, is a success.

(Starfighters of Adumar)

- Having broken up with Wedge Antilles, Qui Xux decides to live among the Vors on Vortex, helping to heal their world to repay society for what she did (but cannot remember doing) during her time with the Empire.
(conjecture based on Ruin)
- In the years since X2 last encountered his fallen brother, X1, X2 has become a full Jedi Knight, while X1, studying Dark Side secrets through holocrons and such, has managed to grow in the Dark Side. In fact, X1 fancies himself the next Sith Lord. X2 still leads Grey Squadron (at times), and they join him on a mission to Dathomir, following the trail of his brother. They sense the Dark Side at the supposedly-abandoned Imperial prison on the planet. They discover a new group of Nightsisters battling Imperials and are forced to technically help the Imperials by taking out the current Nightsister Matriarch. It turns out that X1 has reoccupied the old prison to turn it into a lab for his own experiments. X1 seems to be trying to clone something, and it is suggested that he is trying to create clone Force-users, much like how X1 and X2 were created from Jedi Knight Falon Grey before the Clone Wars. They manage to get some data from the lab's computers, but an Imperial survivor sets detonation packs that destroy many of Grey Squadron's X-wings and kill several members of the squadron (Tavoy, Watkins, and Ryder). Shara (who is now X2's love interest) hands the Imperial saboteur over to X2, who nearly delves into the Dark Side and kills him. At Shara's urging, he pulls back. The records recovered point to Mustafar, but X2 has another lead he must follow first. He heads for Vjun, where he knows that X1 had previously set himself up at Darth Vader's old Bast Castle. He discovers a Star Destroyer in orbit and boards it, only to find in its records that X2 has already abandoned Bast Castle. Along with Luke Skywalker, X2 still journeys to Bast Castle, which Luke has stayed away from for "too long" due to "bad memories." At the castle, they recover a Sith Holocron and Falon Grey's lightsaber, which X1 had put in the castle's trophy room. They turn the holocron over to New Republic engineers for data analysis. Again, all signs point to Mustafar. With a strong New Republic force, X2 leads a mission to Mustafar to bring down the Imperial faction under Dark Jedi (and presumptive Sith Lord) X1. During the assault, they learn that Luke has been captured by X1,

presumably so that he can be a new clone template for X1's cloned Force-users. They believe the trail points to the Super Star Destroyer above Mustafar. X2 boards the ship (since he can't go to the Imperial base below due to a planetary shield) and searches for Luke. He uses the ship's cannons to take down the shield generator below, then destroys its reactor, beginning a destruct sequence. He then encounters X1 aboard, and the two duel until the chaos caused by the ship falling apart around them gives X1 a chance to escape in a starfighter. X2 gives chase in another starfighter, even as the Super Star Destroyer crashes through to the planet. Grey Squadron's ground force makes it to the surface of Mustafar and reunites with X2 at the site of the crashed Star Destroyer. They then head for the Imperial base. They break in and spread out. X2 manages to recover Luke's lightsaber, then frees Luke from an energy cell. Luke, however, knows that X2 must face X1 alone as his final trial as a Jedi, just as Luke had to face Vader alone. As Luke leaves to help the others fight off the Imperials, X2 confronts X1, who flees after sending Wookiee slaves to delay him. X2 catches up to him again, only to face a new breed of Royal Guard. He then finally catches up with X1 a final time on a balcony overlooking the lava below. The two duel fiercely. Supposedly defeated, X1 tosses his lightsaber away in defeat as he falls to his knees, so that the lightsaber lands behind X2. When X2 does not kill his brother, as X1 knew he wouldn't, X1 uses the Force to reignite his fallen saber and yanks it toward X2's back. Rather than being stabbed through the back, though, X2 leaps out of the way, allowing the saber to continue its flight to impale X1 through the chest. X1's Dark Side-twisted form topples from the balcony to disappear into the lava below. Shortly thereafter, on a Nebulon-B frigate above Mustafar, X2 is reunited with Shara; congratulated by Luke, Han Solo, and Chewbacca; and finally dubbed a full Jedi Master by Luke.*

(Elite Squadron)*

*NOTE: The timing of this story can be any time after the liberation of Cloud City (which has to be prior to Lando being in charge in the *Jedi Prince* series. However, I believe there are other hints here as to when the levels take place. For example, the Imperial prison on Dathomir has been abandoned and used by X1 as a secret lab, which would, in theory, put this after *The Courtship of Princess Leia*. Luke has been to Vjun before (*Empire's End*), and he has been away for a while. However, the Disciples of Ragnos threat does not seem to exist yet, as Bast Castle is still abandoned, so I would put this prior to *Jedi Academy*. My best guess at placement puts the story here. I should also note that the events on Dathomir are only in the DS version, while events on Vjun are only in the PSP version. The Mustafar mission is in both versions. They retain significant differences, though. X2 boards the SSD in both versions, but in the DS version, he does not confront X1 aboard, and he rides the ship down through a second layer of shield to the surface. In the PSP version, he confronts X1 aboard and then gets to the surface in a starfighter, chasing X1. In the DS version, X2 saves Luke's lightsaber, then Luke himself, while the PSP version basically ignores Luke's capture, simply mentioning it, sending you aboard the ship to find his lightsaber (huh?), and then proclaiming him saved at the very end without any battle to free him at all. The duel is pretty much the same at the end, though we see X1 purposely toss the saber behind X2 only in the PSP version.

Tall Tales (SWT11: Scott Allie)

Tall Tales (SWT11: Scott Allie)

Attack on Endor Scenario Book [continued] (miniatures game: Sterling Hershey)

Attack on Endor Scenario Book [continued] (miniatures game: Sterling Hershey)

Temple Intruders

Chewbacca [continued] (comic series: Darko Macan)

Chewbacca, Part IV [flashback] (comic: Darko Macan)

Chapter 10: Han—"An Empty Galaxy" [flashback]

The Living Force Campaign [continued] (RPGA: Morrie Mullins & Lee Pickler & Jason Nichols & Michael Webster & Megan Robertson)

The Child of Light Saga (RPGA: Lee Pickler)

Child of Light (RPGA: Lee Pickler)

Soulsaber (RPGA: Lee Pickler)

The Callista Cycle (novel trilogy/AJ/SWH short story: Barbara Hambly & Kevin J. Anderson)

Children of the Jedi (novel: Barbara Hambly)

Chapters 1 – 25

The Adventures of Fenig Nabon and Ghista [continued] (TFTNR short stories: Chris Cassidy & Tish Pahl)

Simple Tricks (TFTNR short story: Chris Cassidy & Tish Pahl)

The Adventures of the Turhaya, Ross, Winger, and Brandl Families [continued]

(AJ/TFTE/TFTNR/SWH short stories: Charlene Newcomb & Patricia A. Jackson)

Shades of Gray (SWH short story: Charlene Newcomb)

The Callista Cycle [continued] (novel trilogy/AJ/SWH short story: Barbara Hambly & Kevin J. Anderson)

Darksaber (novel: Kevin J. Anderson)

Tatooine

Chapters 1 – 3

Hoth Asteroid Belt

Chapters 4 – 5

Coruscant

Chapter 6

Yavin 4

Chapters 7 – 8

Core Systems

Chapters 9 – 10

Yavin 4

Chapter 11

Coruscant

Chapter 12

Hoth Asteroid Belt

Chapters 13 – 14

Mulako Corporation Primordial Water Quarry

Chapters 15 – 16

Khomm

Chapter 17

Core Systems

Chapters 18 – 20

Coruscant

Chapter 21

Nal Hutta

Chapters 22 – 25

Dagobah

Chapter 26

Hoth Asteroid Belt

Chapter 27

Hoth

Chapter 28

Nar Shaddaa

Chapters 29 – 32

Hoth

Chapter 33

Nal Hutta

Chapter 34

Core Systems

Chapters 35 – 36

Hoth Asteroid Belt

Chapters 37 – 42

Khomm

Chapter 43

Nal Hutta

Chapter 44

Yavin 4

Chapters 45 – 48

Hoth Asteroid Belt

Chapter 49

Yavin 4

- Chapters 50 – 51
- Hoth Asteroid Belt
- Chapters 52 – 53
- Yavin 4
- Chapters 54 – 60
- Hoth Asteroid Belt
- Chapter 61
- Yavin 4
- Chapter 62
- Coruscant
- Chapter 63
- Jedi Academy: Leviathan (comic series: Kevin J. Anderson)**
 - Leviathan, Part I (comic: Kevin J. Anderson)
 - Leviathan, Part II (comic: Kevin J. Anderson)
 - Leviathan, Part III (comic: Kevin J. Anderson)
 - Leviathan, Part IV (comic: Kevin J. Anderson)
- The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)**
 - Jedi Outcast (video game: LucasArts)
 - Kejim
 - Kejim Outpost
 - Kejim Base
 - Artus
 - Artus Mine A
 - Artus Mine B
 - Artus Detention Facility
 - Artus Topside
 - Yavin IV
 - Yavin Temple
 - Yavin Trail
 - Nar Shaddaa
 - Nar Shaddaa Streets
 - Nar Shaddaa Hideout
 - Nar Shaddaa Starpad
 - Bespin
 - Bespin Undercity A
 - Bespin Undercity B
 - Bespin Streets
 - Bespin Platform
 - Cairn
 - Cairn Bay
 - Cairn Assembly
 - Cairn Reactor
 - Cairn Dock
 - Doomgiver
 - Doom Communications
 - Doom Detention
 - Doom Shields
 - Yavin IV [continued]
 - Yavin Swamp A
 - Yavin Swamp B
 - Yavin Canyon A
 - Yavin Canyon B
 - Yavin Courtyard
 - Yavin Final Conflict
 - X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)**

Starfighters of Adumar (novel: Aaron Allston)

Chapters 1 – 15

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Elite Squadron [continued] (video game: N-Space)

Act III

Dathomir

Elite Squadron [continued] (video game: Rebellion)

The Shattered Empire [continued]

Vjun

Mustafar*

Elite Squadron [continued] (video game: N-Space)

Act III [continued]

Mustafar*

***NOTE: See the summary above to see how these two missions are merged. They do not swap from one to the other so much as they blend together, hence not breaking them down more specifically here.**

13 ABY

- *Sannah is born.*
(conjecture based on *Conquest*)
- *Tahiri Veila is born on Tatooine.*
(conjecture based on *The Golden Globe*)
- *Valin Horn is born to Corran and Mirax Horn.**
(conjecture based on *Specter of the Past*)*

***NOTE: Given that Valin is 12, not 13 like Sannah, in *Conquest*, it would seem this takes place late in the year for it to be correct in both *Conquest* and *SOTP*.**

- *Leia Organa Solo is warned by Callista (by message, not in person) not to journey to Nam Chorios or to trust Seti Ashgad.*
(conjecture based on *Planet of Twilight*)
- *Belindi Kalenda joins New Republic Intelligence.*
(conjecture based on *Hero's Trial*)
- *The New Republic Honor Guard is outfitted with new ceremonial BlasTech rifles.*
(conjecture based on *Planet of Twilight*)
- *Natasi Daala leaves her military life behind and becomes president of the Independent Company of Settlers on Pedducis Chorios.*
(conjecture based on *Planet of Twilight*)
- *The Loronar Synthdroid is released.*
(conjecture based on *Look Sir, Droids!*)
- *Abeloth is marooned on a planet within the Maw.*
(conjecture based on *Abyss*)
- *Finally disgusted by Loronar Corporation's greedy and immoral business practices, the New Republic launches an investigation into the corporation, uncovering numerous misdeeds and leveling sanctions against Loronar.*
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- *New Republic Army Captain Stavín Thaal marries Zehrinne.**
(conjecture based on *Mercy Kill*)*

***NOTE: They hit their "twelve year mark" at the time the Yuuzhan Vong invade in 25 ABY.**

- *Corporate Sector trading companies based out of Bburru acquire the Pri-Andylan shipyards of Duro. The shipyards are commissioned to churn out New Republic vessels, but will soon fall behind. When this happens, the Senate will advocate that one single company, CorDuro Shipping, take over the operation to get things back on track. This takes place, but will ultimately end in CorDuro taking full control, turning the other companies' workers into second-class workers, and CorDuro becoming a powerful economic presence in its own right.*
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Duros*)
- *Callista Ming, having recently joined the crew of a Gamorrean ship known as the Zicreex under Captain Ugmarsh, arrives on Gamorr when the ship sets down to allow Ugmarsh's brother, Guth, to challenge the warrior Vrokk for the hand of Guth's beloved Kufbrug of the*

Hold of Bolgoink. Shortly after the fight is to have taken place, Guth arrives at the ship, chased by authorities. Vrokk has been found murdered, and Guth is the prime suspect, and with him, the rest of the Zicreex crew. Upon speaking with Kufbrug, her sister Gundruk, and Vrokk's brother, Rog, Callista is allowed to investigate the murder. She visits various dealers and the writer of a letter supposedly sent by the illiterate Guth to Vrokk. It turns out that the person impersonating Guth in having the letter written seems to have hidden some kind of murder weapon or poison under the seal of the letter. Callista think she knows what it might be, so she and Kufbrug stake out Vrokk's "haunted" quarters, where he died. Callista's suspicion are correct. Vrokk was killed by a creature that had been hidden in the seal—a kheilwar, native to Af'El. Callista and Kufbrug battle the shapeshifting creature, and as it dies, it moves through all of its most recent forms to reveal that it was Rog and Gundruk behind the murder. Kufbrug was near suicide, and they believed the execution of Guth for murder would have pushed her over the edge, allowing Rog to marry Gundruk and rule the Hold of Bolgoink. This treachery revealed, Callista and the crew watch happily as Guth and Kufbrug are finally married, as it should be.*

(Murder in Slushtime)*

*NOTE: As the Callista Ming profile for *Murder in Slushtime* includes only events up until the end of *Darksaber*, I'm assuming this takes place between DS and POT.

- Callista Ming leaves the Zicreex and continues her search for reattunement to the Light Side of the Force.
(conjecture based on *Planet of Twilight*)
- Tionne discovers via the Jedi Holocron that the night beast that Luke Skywalker encountered back before the evacuation of Yavin IV some 13 years earlier was actually the mutated, last surviving member of the Massassi species, Kalgrath. She begins efforts to seek out the creature to discover its fate. She tracks it as far as Ziost, where the trail ends.
(conjecture based on *The Essential Guide to Alien Species*)
- As Luke Skywalker and Leia Organa Solo head for the Meridian sector to find Callista Ming and make contact with Seti Ashgad, leader of the system's Rationalist party, the other ships in their group are decimated by the Death Seed plague. Upon nearing their destination, Luke is shot down, and Leia is kidnapped by Ashgad. Ashgad is also joined in his affront by Imperial Admiral Larm and Beldorion the Hutt, who is attuned to the Dark Side. R2-D2 and C-3PO, left behind, make their way to the Death Seed-laden Durren only to be captured by pirate Captain Bortek. He plans to take them to Celenon, but they turn the tables on him and head for Nim Drovis. On Nam Chorios, a hurt Luke meets Arvid Scraf and learns that the Force storm that he witnessed upon arrival was of his unintentional creation. On Coruscant, Carlist Rieekan (Minister of State and acting Chief of State in Leia's absence) falls ill from poison. The government virtually screeches to a halt without its figures of leadership. Han, Chewbacca, and Lando Calrissian head for Nam Chorios to find Leia, who is only now overstepping the timetable of her secret mission to Nam Chorios. On Nam Chorios, Luke meets a woman named Taselda, who claims to be a Jedi helping Callista regain her Light Side aptitude. She sends Luke to Ashgad's to reclaim her lightsaber, but Luke realizes he is being used. He does, however, learn the true reason why using the Force is so destructive on the planet. Crystals found all over the world (Spook crystals) resonate with, and react to, the Force. Back at Ashgad's, Leia learns that Ashgad intends to turn the crystals into Needles, small but deadly hyperspace-launched weapons. As Luke tries to make his way to Leia, he discovers the true basis for the Death Seed--drochs, small creatures who feed on life energy. They are led by Dzym, Ashgad's aide. It appears that not only does Ashgad look like his father . . . he is the father. He simply must account for Dzym using stolen life energy to keep him youthful. Luke manages to reunite with Leia, as C-3PO and R2-D2 reunite with Natasi Daala, who has become a small-time trader/pirate. She takes the droids to Nam Chorios and the entire band of heroes, including the newly arrived Han, Chewie and Lando, are reunited. In the ensuing conflict on Nam Chorios, Luke manages to kill Ashgad and Dzym, while Leia finally takes on the role of a Jedi Knight and kills Beldorion. Daala is reunited with the love of her life and leaves, never to be a threat again. Luke sees Callista one last time, but cannot bring himself to force himself back into her life. When she is ready, he understands, she will return to him. They return to Coruscant, and a cured Rieekan gladly

turns over the duties of leadership back to Leia Organa Solo.

(Planet of Twilight)

- In the wake of events on Nam Chorios, Callista Ming wanders the galaxy, searching for a means of touching the Light Side again. She will eventually be drawn to a small planet within the Maw where she encounters the ancient being known as Abeloth. Abeloth will absorb Callista's life energy, killing her physical body (that of Cray Mingla), while retaining much of her essence within Abeloth's own.*

(conjecture based on *Allies*)*

***NOTE:** We are not given an exact time frame yet as to when this took place, so I simply am putting it here as a sort of starting point for the journey that eventually leads her to Abeloth.

- Natasi Daala and Liegeus Vorn settle down on Pedducis Chorios, but soon drop out of sight.
(conjecture based on *The Essential Chronology*)
- The New Republic attempts to move in on Moff Getelles' Antemeridian sector with two full fleets. They are successful, but moving any further into Imperial territory is nixed when Admiral Gilad Pellaeon's forces strike back. The New Republic move is stopped, but Pellaeon loses the Reaper.
(conjecture based on *The Essential Chronology*)
- The Super Star Destroyer Reaper, one of the four original Super Star Destroyers, is destroyed at Celanon.
(conjecture based on *The Essential Guide to Warfare*)
- Based on Luke Skywalker's recommendation, the New Republic orders a recall of all Tsil crystals, bringing the sentient crystals back to Nam Chorios.
(conjecture based on *The Essential Guide to Alien Species*)
- In the wake of events on Nam Chorios, the New Republic sets up space platforms to keep the death seed plague from leaving the planet. This brings a new economic boom on the planet, based on Newcomers (new settlers, as opposed to Oldtimers who had been there for a long time) and research into the healing powers of the Theran Listeners.
(conjecture based on *Conviction*)
- Zoologist Lyrre T'enna and members of the Intergalactic Zoological Society create a field guide that covers interesting wildlife from Tatooine, Hoth, Dagobah, Naboo, Beshpin, Endor, Yavin IV, and Coruscant, among other worlds.*

(The Wildlife of Star Wars: A Field Guide)*

***NOTE:** This is the in-universe backstory for this reference book. There is no indication of when it takes place, but readers have suggested that it may take place shortly after *Planet of Twilight*, given that, of all of the planets and creatures in the galaxy, the drochs of Nam Chorios are discussed, which would only be fresh in people's minds (and ripe for study) if shortly after the Nam Chorios crisis in *Planet of Twilight*. That is as good a reason as any to place it here for the sake of inclusion.

- Bounty Hunter Kenix Kil (actually former Imperial Guardsman Kir Kanos) traps his bounty, Lem Krarr. Krarr should be his last bounty before having enough funds to begin his crusade for vengeance against the New Republic for Palpatine's fall, even though it pains him that he will cross paths with Mirith Sinn again as enemies if that happens. Kanos intends to turn Krarr over for the higher bounty on him alive instead of dead, but when he learns that the reason he is wanted is for killing fourteen younglings, he kills Krarr and takes the smaller bounty instead. Meanwhile, Mirith has become head of security for Leia Organa, and she bears a desire to kill Kir Kanos when they cross paths a third time . . .*

(The Third Time Pays for All)*

***NOTE:** The interior text for this story contradicts itself. It claims to be "ten years since Emperor Palpatine's death above the forest moon known as Endor" (i.e. 14 ABY) yet also "two years" since the events of *Crimson Empire II: Council of Blood* (i.e. 13 ABY). I contacted Leland Chee for confirmation of the date, and he confirmed 14 ABY. However, when the actual first issue of the *Crimson Empire III: Empire Lost* comic was released, it gave the date as 13 ABY. Apparently, things changed in the creative process.

- Thirteen years have passed since the Battle of Endor. Two years have passed since Baron Razez D'Asta helped bring down the Imperial Ruling Council. In the city of Meenka, bounty hunter Kenix Kil (actually former Imperial Guardsman Kir Kanos) returns home from a successful hunt to be captured by Boba Fett. He is taken to the secret facility of the so-called Restored Empire. Meanwhile, Chief-of-State Leia Organa Solo deals with the diplomatic fallout of tension on Rhommamool during a meeting on Coruscant, then meets Admiral Han Solo's new team member, Lieutenant Lar Nidgo, who will be joining the mop-up operation on

Nam Chorios. Her personal security head, Mirith Sinn, continually tires to resign from her post, but Leia will not let her leave her post so easily, since Leia believes she is good at her job and can help protect the Solo children (Jacen, Jaina, and Anakin). On Yavin IV, Vima-Da-Boda visits Luke Skywalker and warns him of the threat of a man known as Ennix Devian. Shortly thereafter a Restored Empire team infiltrates a weapons dump on Nyara, stealing a sample of the rare and deadly mineral zinethium. The zinethium is then turned over to Yuuzhan Vong agent Nom Anor. At the Restored Empire base, Kanos meets General Vota and learns that the Restored Empire did not wish Kanos captured, just brought to join their operation. On Coruscant, Mirith saves Leia and the Solo kids from an attempt on their lives, helping show Mirith that she is more loyal to the New Republic than to the memory of her late husband, who was killed by Darth Vader (and for which she, in a sense, blames Leia as Vader's child). On Orinda, Feena D'Asta (on behalf of her father) attempts to pressure Imperial Admiral Gilad Pellaeon into approaching the New Republic for a peace treaty. At the secret stronghold, Kanos is given a suit of Guardsman armor and joins the leadership of the Restored Empire in a meeting, where they express their intentions to wipe out all of their enemies, both the New Republic and the Imperial Remnant alike. Unfortunately for Ennix Devian, the leader of the Restored Empire, Kanos quickly disapproves of a "demonstration" of Devian's combat skills (which kills a valuable trooper) and his past as an assassin and "thug" for the Empire. Devian wants to have Kanos at their side as a symbol of Imperial loyalty as they move forward with a plan to unleash the stolen zinethium (handed off by Nom Anor to the Restored Empire) to wipe out a major New Republic city's populace. He has plenty of Venator and Acclamator starships from after the Clone Wars that were meant to be decommissioned by secretly repaired and readied at the stronghold. Kanos, though, wants no part of it. He is held prisoner, but escapes, stealing a shuttle. He is heading for Mirith Sinn, it would seem, but all of this was planned by Devian, who is using Kanos to bring death to Coruscant itself on the shuttle. Back on Coruscant, Mirith leads the interrogation of a captured assassin, then receives a message from Feena (which Leia also views) about the proposed peace treaty through Pellaeon. Luke then arrives, revealing that he believes the man behind the attack on Leia to be Devian, who is not part of the same Imperial faction as Pellaeon, hence suing for peace even as the attackers tried to take the Solo children. At Solo's fleet, Ndigo arrives and relays a message to Han that Leia needs him back on Coruscant. Ndigo then joins the search of the area where the New Republic ship Endor disappeared (destroyed by the hidden Restored Empire base). They eventually find the hidden base (or at least the planet it is on) and knock out its ability to attack, then prepare a landing party. . . . On Coruscant, Kanos arrives, requesting to see Mirith, even as Luke and Leia debate letting Mirith meet with D'Asta. Kanos meets with Mirith and reveals that he has begun to rethink his old beliefs and his vow to bring down Luke and Leia, given what he has seen of the Restored Empire and other factions that show him that Palpatine's Empire, the one he supported, no longer exists. He reveals Devian's name and an explosives plot, which Mirith puts together with Luke's warning about Devian and reports of stolen zinethium. Kanos is taken to meet with Luke and Leia, and Mirith agrees to meet with D'Asta, but only if Kanos, whom Luke does not trust, will go with her. Shortly after they leave aboard Mirith's ship, crews discover unusual readings from the ship Kanos "stole" and used to reach Coruscant. The ship itself is built partially with the stolen zinethium and rigged to explode. Luke jumps aboard and takes it into space, escaping in a small pod to be picked up by the orbital patrol just before it explodes. The capital area is safe, for now. Kanos and Mirith arrive at the secret meeting to be greeted by Feena, but the other representative (for Pellaeon), Zam Basdor, walks out when he sees Kanos, whom he considers a traitor. Just after Basdor leaves, stormtroopers loyal to Devian emerge and attack. They kill Feena, but Kanos and Mirith take out the troopers. At Devian's secret base, his fleet escapes, even as the base explodes, killing many New Republic troopers inside. On Orinda, Basdor reports on Feena's death to Pellaeon, who is pressured into planning a reprisal attack on the New Republic. As his ships move forward toward Coruscant, Han's fleet gets word and moves to warn Coruscant. Soon, Devian's fleet emerges above and attacks, intending to bring down Pellaeon. . . . Elsewhere, on Nez Peron, Kanos and Mirith deliver Feena's body to her father, Baron D'Asta, to whom they also tell the truth about Devian's role in her death. Unfortunately, it seems unlikely that

they can stop Pellaeon's strike on Coruscant, unless they can show that no treachery occurred. To do that, he introduces Kanos and Mirith to someone . . . Shortly thereafter, Han's forces discover that Pellaeon's forces have turned around. They are on their way to defend him from Devian's assault on his base. Devian captures Pellaeon, offering him one chance to join Devian's cause, but Pellaeon, upon learning that Basdor betrayed him to Devian, draws a pistol and kills the traitor. Devian's fleet, however, is already being defeated in space, not by Pellaeon's forces that are still not yet back, but by D'Asta's, thanks to Mirith and Kanos. The individual D'Asta introduced them to is his daughter, Feena, or so it seems. As Devian's fleet is defeated, his forces on the ground are taken out, even as Kanos duels Devian. Though injured heavily, Kanos kills Devian. A short time later, Mirith reports back to the New Republic. She asserts that Kanos is dead, and she resigns her position. Leia, knowing that Mirith has not lied to her before, makes sure she is able to leave freely, even though others don't believe her about Kanos. Months later, however, Kanos is alive and well. He has, however, given up his old life and name, now that D'Asta's doctors have healed him. After thanking Feena (really a clone of Feena who is carrying on as D'Asta's daughter) and the baron, Kanos, clad as bounty hunter "Kenix Kil" at the moment, heads out in to the galaxy to start a new life. The Empire he served no longer exists, and thus, his duty and what he thought he was are also gone.

(Empire Lost)

- On Ryvester, Wraith Squadron uses the ruse of supposedly discovering the lost Palace of Piethet Brighteyes (and a willingness for Garik "Face" Loran to sell that information) as a lure to bring Imperial Admiral Kosh Teradoc to a clandestine cantina meeting. Teradoc brings along his jewel expert, Mulus Cheems, to check out a sample of the merchandise. When Teradoc attempts to simply kill the man claiming to have found the treasure (actually Face) and take it for himself, a firefight breaks out in the bar, forcing Teradoc to flee, clutching the sample treasure, which, it turns out, was not really something amazing in value. The Wraiths have, in fact, contacted Cheems ahead of time and offered to get him out of Teradoc's hands if he goes along with their ruse. Teradoc, not realizing he has been had, takes the small, "valuable" statue into his own base, where it promptly explodes, taking down another major Imperial operation. Cheems will remember the Wraiths many years later and want to repay them for saving him from Teradoc. (To be continued below . . .)

(Mercy Kill)

The Callista Cycle [continued] (novel trilogy/AJ/SWH short story: Barbara Hambly & Kevin J. Anderson)

Murder in Slushtime (AJ14/SWH short story: Barbara Hambly)

Planet of Twilight (novel: Barbara Hambly)

Chapters 1 – 22

The Wildlife of Star Wars: A Field Guide (reference book: Terryl Whitlatch & Bob Carrau)

The Wildlife of Star Wars: A Field Guide (reference book: Terryl Whitlatch & Bob Carrau)

The Third Time Pays for All (DHP1 comic: Randy Stradley)

The Third Time Pays for All (DHP1 comic: Randy Stradley)

The Crimson Empire Cycle [continued] (comic trilogy: Mike Richardson & Randy Stradley)

Crimson Empire III: Empire Lost (comic series: Mike Richardson & Randy Stradley)

Empire Lost, Part I (comic: Mike Richardson & Randy Stradley)

Empire Lost, Part II (comic: Mike Richardson & Randy Stradley)

Empire Lost, Part III (comic: Mike Richardson & Randy Stradley)

Empire Lost, Part IV (comic: Mike Richardson & Randy Stradley)

Empire Lost, Part V (comic: Mike Richardson & Randy Stradley)

Empire Lost, Part VI (comic: Mike Richardson & Randy Stradley)

X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)

Mercy Kill (novel: Aaron Allston)

Chapter 1

14 ABY

- Melinza Thanas is born on Bakura to Pter Thanas and Gariel Captison.

(conjecture based on *Assault at Selonia*)

- According to the lies told by the P'w'eck Lothwin during the time of the consecration of Bakura by the Ssi-ruuk, it was at this time that Ssi-ruuk had prototype vessels ready that used both standard entechment technology and technology adapted from the New Republic and Imperial forces that had defeated them ten years earlier.*

(conjecture based on *Refugee*)*

***NOTE:** The novel puts this in the context of lies told by Lothwin, but *The Unknown Regions* (an RPG guidebook) refers to these events as if true.

- The G2-9T line of repair droids is commissioned. This is a relaunch of the G2 repair droid line that had been discontinued two years earlier.
(conjecture based on *Specter of the Past* and *The New Essential Guide to Droids*)
- On Yavin IV, the Books of Massassi are discovered.
(conjecture based on *Before the Storm*)
- The New Republic credit is established.
(conjecture based on *Star Wars: The Roleplaying Game: Core Rulebook* via *TimeTales*, abridged)
- Wedge Antilles and Iella Wessiri marry.
(conjecture based on *Starfighters of Adumar*, *Specter of the Past*, and *Union*)
- Around this time, Borath Maddeus becomes an intelligence operative.
(conjecture based on *Mercy Kill*)
- Cybot Galactica introduces C series protocol droids (C-1 through C-9) as boutique models of their classic 3PO line. This new C series is produced exclusively on the factory moon of Telti.
(conjecture based on *The New Essential Guide to Droids*)
- A new type of X-wing starfighter, the Incom T-65AC4, is placed into service, which has the same benefits of the original X-wings, but increased speed to match that of an A-wing starfighter.
(conjecture based on *The Jedi Academy Trilogy Sourcebook*)
- In the Kauron asteroid field, the Cavrillhu pirates construct a trap especially for Jedi.
(conjecture based on *Specter of the Past*)
- Irek Ismaren and his mother, Roganda Ismaren, fleeing from the events on Belsavis, hide at to Substation One of the Pasarian Memorial Atmospheric Reclamation Complex Project on Coruscant. Young Irek is again experimented upon, in hopes of making him the most powerful Dark Jedi ever. Soon, they take on a partner, an unknown Dark Jedi, and when a disagreement causes a lightsaber to be drawn, the partner is killed, but Irek receives a saber through the head. Roganda keeps him alive in a stasis chamber and continues experimenting on him. The result, made evident thirteen years from now, will be an extremely powerful Dark Side Force user, three times the height of a normal human, with lightsabers embedded in several of his joints to make him an effective, instinctual fighting machine. In this new form, he will be known as Lord Nyax, after the folk legend.
(conjecture based on *Rebel Stand*)
- On Munto Codru, Jaina, Jacen, and Anakin Solo, while on a diplomatic tour with Leia Organa Solo, are kidnapped by forces loyal to Hethrir, former Procurator of Justice for the Galactic Empire, and his Empire Reborn mission. Not only are they physically gone, but Leia can no longer sense them through the Force. She, Chewbacca, and R2-D2 leave to find the kidnappers. On Crseith Station, Luke Skywalker, Han Solo, and C-3PO arrive looking for a lost group of Jedi. While observing the system, they note that the nearby star is slowly turning into a perfect crystal, a shining contrast to a nearby black hole. In Hethrir's compound, where he plans to train a new legion of Dark Jedi (Empire Youth), the villain informs the Solo children that their parents are dead and that a young man named Tigris will take care of them from then on. While in their early days in the compound, the children become aware of a young Force-sensitive girl named Lusa, a Centaur. On Crseith Station, Han and Luke meet up with Xaverri, a magician Han knows, and she informs them that she called them to the station to investigate Waru, a mysterious alien with healing powers. In space, Leia and Chewie find a ship in distress and learn that the attackers were the same people who kidnapped the children. In disguise, they head for Hethrir's base. On the station, Luke is falling to Waru's strange influence and becoming untrusting of those around him.

When Waru kills a young boy he is trying to "heal," Han and Xaverri determine that the being must be stopped. Xaverri tells them that Waru appeared at the behest of Hethrir (when he ran Crseith Station) and would steal life energy of people Hethrir brought to it, in return for giving Hethrir absolute power. At Hethrir's base, Jacen and Jaina escape and are found by the newly arrived Leia. Anakin and Lusa, however, are en route to Crseith Station to be fed to Waru. Rillao, one of Hethrir's lieutenants, reveals shortly thereafter that she was forced to mate with Hethrir to produce Tigris. She was trained in the ways of the Dark Side by Darth Vader, and a Force-sensitive child was needed. They head for Crseith Station, Rillao now firmly against Hethrir. Upon arrival, they witness Anakin about to be fed to Waru, but Tigris turns on Hethrir and saves him. Knowing that Waru is an anti-Force being trying to return to its home dimension via life energy, Luke leaps into Waru's maw to sacrifice himself. Han and Leia leap in after him. Outside of Waru, Rillao duels Hethrir. Inside Waru, Han and Leia battle Waru and manage to save Luke. Enraged, Waru then devours Hethrir, giving him enough energy (since Hethrir was Force-sensitive) to depart for his own dimension. The victorious heroes leave the station as the crystallizing star finally explodes, taking the station with it. Xaverri decides to help all of the imprisoned children find their homes, while the rest of the group head for their own respective homes.

(The Crystal Star)

- Much of the technology from Hethrir's worldship is taken in by the "New Class" project, which hastens the development of what will soon be the Nebula-class New Republic Star Destroyer.
(conjecture based on *The Essential Chronology*)
- The Omwati finally develop spacefaring technology to reach the orbital facility left by the Empire. They discover that only ten of the children taken from Omwat still live. Over the next few years, they will come to plague the spacelanes until the New Republic contacts them and reunites them with offworld Omwati.
(conjecture based on *Alien Anthology*)
- On Tatooine, the old Eidolon Base is taken over again by Imperials led by Captain Arajen Turmen, who uses it as a waystation for those wanting to get back to the Imperial Remnant. It will eventually become just another settlement.
(conjecture based on *Secrets of Tatooine*)
- Natasi Daala and Liegeus Vorn reappear, as Daala takes over the Deep Core Imperial factions. Daala is back in the game.
(conjecture based on *The Essential Chronology*)
- The surviving Firrerreo of Firrerre are taken to Belderone to resettle. They are met with resistance, but Flint helps calm native fears.
(conjecture based on *The Essential Guide to Alien Species*)
- On Endor, Chief Chirpa of Bright Tree Village dies. He is succeeded by Princess Kneesaa. Along with her induction as new chief, the ceremony serves as her wedding to Wicket Wystri Warrick.*
(conjecture based on *The Essential Guide to Alien Species*)*

***NOTE: No date is given for this event, so I place it ten years after ROTJ.**

- En route to the Jedi Academy on Yavin IV, a transport bears several new students, including Jaden Korr, Rosh Penin (a somewhat over-eager human male), and others. The transport is blasted out of the sky over the Academy, forcing Jaden and Rosh to make their way to the Academy on foot. On their way, Jaden does battle with a foe somewhat resembling a Reborn, who is using a lightsaber, before discovering a Twi'lek woman (who had been inside the temple accessing Luke's computer while everyone tried to help the transport passengers), who is drawing some form of energy out of the Massassi temple with a scepter. Before Jaden can do anything about this, he is knocked unconscious and left behind, as the villains escape. A short time later, Kyle Katarn, Luke Skywalker, and the other Jedi revive Jaden. Luke and Kyle are surprised to sense that the Dark Side presence that had always been clouding the temple is gone, seemingly absorbed by the Twi'lek woman's scepter. As for the Twi'lek invader, she is on her way off of Yavin IV in a shuttle, informing her master that she has succeeded in stealing Luke's records. Shortly thereafter, the students begin training. Jaden, who had already created his own lightsaber, is teamed with Rosh, and the two are placed under the care of Kyle as his two new Padawan Learners (which Luke tells them is

sort of a step below Apprentice). They are soon to begin missions in the galaxy at large, but there are greater issues at play: the information stolen from the temple was a list of locations with Dark Side energy, and there is a mysterious new Dark Side cult forming in the galaxy. They must go on their missions, but also keep an eye out for this cult's activities, for the Darksider that Jaden killed as the Twi'lek was invading the temple bore the cult's mark, that of the Sith Empire's long-dead Sith Lord Marka Ragnos. Jaden himself accompanies Kyle on the first round of missions. They travel to Tatooine, where they encounter Han Solo, Chewbacca . . . and killer mercs and another Darksider, whom they begin suspecting are either being financed by someone with serious cash . . . or the Imperial Remnant. They also recover a droid that had recorded some suspicious cantina conversations. Shortly thereafter, the duo returns to the Academy, where they reunite with Rosh, who has been on several other, less important errands. He's getting pissed that he is being "held back," but Kyle gives them both missions this time around. Jaden heads off to save the crew of a ship that was downed by Imperial fire over the largely unknown world of Blenjeel . . . and subsequently has to save his own butt from sandworms, lightning that downs his craft, and so forth. (Yeah, from here on, that world will be marked as a travel hazard. Good idea.) It is his mission to Corellia that bears fruit. As the Ragnos cult continues to grow, Jaden travels with Kyle to Corellia, where they end up having to stop a hijacked train (hijacked, of course, by the Ragnos cult), from crashing in Coronet City. They do so, then return to Yavin IV, where Luke informs them that it seems that the cult is trying to use the scepter to drain Force energy from various locations and store it, somewhat like how a holocron can store a limited amount of Force energy. Knowing that this could be big trouble if it could then somehow be channeled or redirected, Luke sends Kyle to the Valley of the Jedi, Corran Horn to Wayland, Jaden to Hoth, and Rosh to Byss (well, what's left of it after the Galaxy Gun fiasco). On Hoth, Jaden checks out the area where Luke spoke with Obi-Wan Kenobi's spirit, then checks out Echo Base, where some Imperials have set up shop, including the Twi'lek invader from Yavin IV, Alora. Apparently the cultists have not been able to get much data from the computers, which were mostly wiped clean, but they are able to determine that Luke left Hoth for Dagobah, so now they are heading there. Jaden takes out as many of the cultists as he can, but Alora gets away after they duel a bit. Upon hearing that the cult might be heading for Dagobah, Luke heads there to stop them. Meanwhile, Kyle has finished on Ruusan, but now has to go to Byss in search of Rosh, who has apparently disappeared. Jaden wants to go, but Kyle promotes him to Apprentice and tells him to keep up with his regular missions. He can handle finding Rosh. His missions take him (at times with Kyle as backup before going after Rosh) to Nar Kreeta, Zonju V, Kril'Dor (to help Wedge Antilles secure a gas mine), Coruscant, and Dosuun, none of which have much ties into the Ragnos cult activity. Meanwhile, though, Luke reports that the Dark Side Cave on Dagobah has been drained of energy, and Kyle confirms that Rosh has fallen into Imperial hands. Reuniting at the Academy, the Jedi begin a new series of missions to secure sites that Luke had been able to keep secret from the cultists when they invaded his computer files. Several Jedi are sent out, including Tionne and Streen, and Luke decides to send Kyle and Jaden out, again, as a team, to the planet Vjun, where they are to investigate Bast Castle, Darth Vader's old stronghold. Inside the castle, they face off with Imperials, hazardtroopers (think stormies in exosuits to kick ass in any environment), and a big surprise: the Reborn. That's right, the late Desann apparently had some Reborn left, and they have now taken up residence within the ranks of the Disciples of Ragnos. In the process of infiltrating the inner areas of the castle, though, Kyle is injured by a ceiling collapse, forcing Jaden to continue alone. Upon reaching the top of the castle, Jaden finds the Ragnos cult draining the Force energy from Darth Vader's meditation pod, but he's in for a shock when he finds Rosh there, not as a prisoner, but as a member of the Disciples. The other cultists urge Rosh to attack Jaden, and he does so, even though he seems a bit out of it (brainwashed?). Strangely, Rosh seems to be being recharged with strength and energy by the other Disciples (in a similar fashion to the Force energy transfer that Darth Malak once utilized aboard the StarForge millennia earlier). He manages to defeat the Disciples and Rosh, but just as Kyle arrives, Rosh's new master emerges . . . It's Tavion, whose life Kyle spared during the conflict with Desann. Now, she's leading the Ragnos cult (what an ungrateful bitch, huh?). She hits Jaden with Force lightning

before bickering with Kyle, whom she says shamed her when he spared her, so now she'll get all the power she wants from the spirit of Marka Ragnos (jeez, some spirits just don't fade away into that good night, do they . . . That's the same spirit that bestowed Dark Lord of the Sith-hood upon Exar Kun millennia earlier, a good millennia after his own death). Jaden recovers and takes out part of the roof, forcing a hasty retreat. Unfortunately, Tavion and Rosh escape, but they are at least able to report back to Luke. Luke is proud of Jaden and promotes him to Jedi Knight, but Kyle senses some of the Dark Side in him from the conflict with Rosh and warns him of it. As for the Disciples, they seem to be using a few Reborn in their ranks, but rather than being empowered by the Valley of the Jedi, these are being empowered by the scepter. As Luke prepares a plan to go after the cult, Jaden carries out more missions, this time to Taanab (to stop a plot to release a rancor into a city), Chandrila (where he seals a Jedi tomb before the cult can get to it), Yalara (where he encounters Noghri that were sent years earlier by Darth Vader to recover a planet-hiding cloaking device, which they only recently found, and which the Noghri and Imperial Remnant forces are battling over), Byss (on a joint mission to check out Byss' Force energy with Kyle, which nearly gets them captured and killed by an Imperial dreadnaught), and even to Ord Mantell, where he fights Boba Fett to a standstill over a weapons cache that might fall into cultist hands. After this round of missions concludes, they receive two bits of bad news: first, Luke has discovered that the cultists are trying to capture enough Dark Side energy not to create new Reborn, but to physically resurrect Marka Ragnos from his tomb on Korriban; second, Rosh contacts them from Taspir III, begging for help, which is a call that, despite probably being a trap, Kyle and Jaden cannot ignore. Once on Taspir III, Jaden and Kyle split up, and Jaden eventually makes his way to the main enemy complex, where he comes face to face with Alora. After giving chase to Alora, Jaden finally comes upon a very different (frightened, perhaps not as brainwashed) Rosh. Jaden won't buy his act this time, though, and is urged to attack Rosh by Alora. Luckily, Kyle arrives and talks him down, knowing that Rosh only joined the Disciples in fear for his life. Alora attacks then, being killed by Jaden, but not before Alora can sever Rosh's arm, forcing Kyle to take him to medical care, while Jaden races off to rejoin Luke and others at Korriban. Jaden joins the Jedi in a massive battle with the cultists and Reborn among Sith tombs, finally being the only one with enough energy left (thanks to arriving late) to follow Tavion into the catacombs of Ragnos' tomb. Jaden confronts Tavion, and the two duel, while Tavion also hurls energy at him with the scepter. The infusing of energy into the Ragnos corpse is nearly complete, though, and as Tavion falls, ready to die instead of asking for mercy, she uses the scepter on the body one last time. The spirit of Marka Ragnos emerges, drawing from the Dark Side, and leaps into Tavion's body, taking it over as his own. After a prolonged duel, Jaden realizes that if Ragnos is using the Dark Side by drawing from the scepter, it must be destroyed. With a final strike at the scepter, it is broken, and Ragnos' spirit leaves Tavion's body, leaving it on the floor, dead. Upon exiting, Jaden finds the Jedi mopping up the cultists on the ground, who now have no power after the scepter's destruction, while, in orbit, a New Republic cruiser arrives and wipes out the Star Destroyer above them. In the aftermath, both Kyle and Luke express their gratitude and pride in Jaden's actions during the conflict with the Disciples of Ragnos, while Rosh, now back among the Jedi, is fitted with a new prosthetic arm. One new Jedi has emerged through the fires as a strong member of the Order, while another's training must now begin anew, but all in all, it is a good day for the Jedi Academy.

(Jedi Academy)

- Shortly after the defeat of the Empire Reborn and the Disciples of Ragnos, the body of Flint is found with an ancient Jedi lightsaber in his hand a cauterized hole (a lightsaber stab wound) in his throat. It would seem that Lumiya's revenge has finally come, even though it is later than she desired (having at one point intended on having Carnor Jax take care of him).

(conjecture based on *Evil Never Dies: The Sith Dynasties*)

The Crystal Star (novel: Vonda N. McIntyre)

The Crystal Star (novel: Vonda N. McIntyre)

Chapters 1 – 13

The Dark Forces Cycle [continued] (video game series: Justin Chin & Stephen R. Show & LucasArts)

Jedi Academy (video game: LucasArts)

Yavin Jungle
 Training Area
 Tatooine
 Mercenary Activity
 Droid Recovery
 Bakura
 Emergency Assistance
 Blenjeel
 Merchant Rescue
 Corellia
 Cult Investigation
 Hoth
 Ice Planet Hoth
 Echo Base

 Nar Keeta
 Rescue Mission
 Zonju V
 Meet Contact
 Kril'Dor
 Covert Operation
 Coruscant
 Capture Crime Lord
 Dosuun
 Cult Investigation
 Vjun
 Vjun
 Bast Castle
 Lower Floors
 Interior
 Taanab
 Cult Investigation
 Chandrila
 Cult Activity
 Yalara
 Dismantle Device
 Byss
 Force Theft Investigation
 Ord Mantell
 Weapon Destruction
 Taspir III
 Taspir III
 Imperial Power Station
 Korriban
 Sith Crypts
 Sith Ruins

15 ABY

- *Dab Hantaq (AKA Tarc) is born.*
 (conjecture based on *Rebel Dream* and *Outcast*)
 - *Barthis (future Alliance Intelligence agent) is born.**
 (conjecture based on *Betrayal*)*
- *NOTE: This interprets "mid-twenties" as 25.**
- *Titch (future Alliance Intelligence agent) is born.**
 (conjecture based on *Betrayal*)*

***NOTE: This interprets “mid-twenties” as 25.**

- *After a great deal of study, Luke Skywalker learns the Jedi technique used to cloak objects.*
(conjecture based on the *Star Wars Encyclopedia*)
- *Around this time, Galactic Syndicated, run by Marvid and Craitheus Qreph, begins operations. Over the next thirty years, they will engage in legitimate activities (livestock gene development, advanced cyborg technology, interstellar transportation, etc.) and criminal activities (gene rustling, slave making, etc.). They have developed this new business to provide themselves the money and power to eventually dominate the galaxy and get revenge upon one of their information broker mother’s clients, who shot her in the head, leaving her unable to have the memory necessary to be an information broker, which left the family destitute and in rough times when the Qrephs were children. They have numerous suspects in this act, including at least fifteen individuals, such as Hondo Bador, Cabot Lom, Nevid d’Hon, Berille Ada, the mother’s own bartender, and Han Solo, who was the last client she had when alive.*
(conjecture based on *Crucible*)
- *On Ennth, Zekk barely survives the destruction of New Hopetown by a volcano eruption. He stows away on Peckhum’s Lightning Rod and is soon taken in (virtually adopted) by the old spacer.*
(conjecture based on *Shards of Alderaan*)
- *On Yavin IV, Jedi student Dolph receives word that his home and family are in danger at the hands of the local Je’Har government. He leaves, only to find them dead already. His ensuing rage pushes him over the edge and into the Dark Side’s grip. He renames himself Kueller and begins his own quest for power over the Je’Har.*
(conjecture based on *The New Rebellion*)
- *The Nebula-class New Republic Star Destroyer is christened, the direct result of the “New Class” project.*
(conjecture based on *The Essential Chronology*)
- *Brakiss takes over the Telti droid factories, working for Dolph (AKA Kueller).*
(conjecture based on *The Essential Chronology*)
- *Upon meeting Leia Organa Solo, Bothan Diplomatic Corps agent Tresk Im’nel is told that he appears to be Force-sensitive. Feeling a sense of duty, Tresk goes to Yavin IV and begins to train as a Jedi.*
(conjecture based on *Star Wars: The Roleplaying Game* profile for Tresk Im’nel, found on the Wizards of the Coast website)
- *Around this time, medical researcher Doctor Cagaran Wei comes to Nam Chorios. He soon marries a jeweler Newcomer. They will be married for 20 years, until a landspeeder accident kills her. They will have a son, who will eventually study medicine on Corellia.**
(conjecture based on *Conviction*)*

***NOTE: He is there for “nearly thirty years” before *Conviction*, which I have rounded to 29 years. He is married to the jeweler for 20 years, but that could be any time within his time on Nam Chorios, as could the birth of their son.**

- *Han Solo tells four-year-old Anakin Solo a bizarre bedtime story about Luke’s hand, lost at Cloud City, and how it engaged in its own strange adventures.**
(*The Secret Tales of Luke’s Hand*)*

***NOTE: The story Han tells is bizarre, but that is not why this story was a longtime member of the “Nathan’s dumped this sucker into the Apocrypha Timelines” club. The story purports to take place in 11 ABY, but it claims that Anakin (born in 11 ABY) is already four. At the urging of Andrew Nagy, I have relented a bit on this one and have assumed that Henry Gilroy made a dating error, so this can fit in the continuity, even if the story within a story obviously cannot. This is also backed up by an entry in the *Complete Star Wars Encyclopedia* for the imaginary starship in Han’s story, the *Millennium Falcon* parody vessel, the *Millennium Fist*.**

- *Luke Skywalker, Leia Organa Solo, and our heroes must come together to defeat a new Force-related threat.**
(*Exiles of the Force*)*

***NOTE: Don’t remember this one? Don’t be surprised. This summary is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.**

- *In the wake of the Force-related threat, Luke Skywalker, Leia Organa Solo, and our heroes must come together to defeat a new threat.**

(Heart of the Jedi)*

*NOTE: Don't remember this one? Don't be surprised. This summary is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.

- *In the wake of the Force-related threat and its follow-up, Luke Skywalker, Leia Organa Solo, and our heroes must come together to defeat a new threat.**

(Legacy of Doom)*

*NOTE: Don't remember this one? Don't be surprised. This summary is based on research conducted by frequent contributor Andrew Gordon into stories proposed or put into production for the Official Continuity but eventually canceled for some reason. The story never came to exist, so the information is just flavor text for our purposes, with no C-Canon (or even S- or N-Canon) backing whatsoever at this point. Consider it historical curiosity.

The Secret Adventures of Luke's Hand (SWT8 short story: Henry Gilroy)

The Secret Adventures of Luke's Hand (SWT8 short story: Henry Gilroy)

Exiles of the Force (canceled comic series: Unknown)*

Exiles of the Force, Part I (canceled comic: Unknown)*

Exiles of the Force, Part II (canceled comic: Unknown)*

Exiles of the Force, Part III (canceled comic: Unknown)*

Exiles of the Force, Part IV (canceled comic: Unknown)*

*NOTE: This story never came to exist. It may have consisted of more or less individual issues, but four seems a nice round number for a mini-series. Consider it historical curiosity.

Heart of the Jedi (canceled novel: Kenneth Flint)*

Heart of the Jedi (canceled novel: Kenneth Flint)*

*NOTE: This story never came to exist. Now we know why this year has no Bantam novels in it. Consider it historical curiosity.

Legacy of Doom (canceled novel: Margaret Weiss)*

Legacy of Doom (canceled novel: Margaret Weiss)*

*NOTE: This story never came to exist. Now we know why this year has no Bantam novels in it. Consider it historical curiosity.

16 ABY

- *The New Republic develops the K-wing starfighter.*
(conjecture based on *Before the Storm*)
- *The E-series protocol droid is placed into service.*
(conjecture based on *Before the Storm*)
- *With enough Nebula-class New Republic Star Destroyers completed, the New Republic creates a new armada called the Fifth Fleet.*
(conjecture based on *The Essential Chronology*)
- *On Tatooine, Sliven, a Tusken Raider, is wounded and nursed back to health by the Veila family. Shortly thereafter, the family's home is attacked by his tribe. Tryst and Cass Veila are killed. Only Tahiri Veila survives. Sliven, guilt-ridden, takes her into the tribe, against the wishes of his fellow Sandpeople. He must promise that she will pass the trials of a Tusken Raider when she comes of age, or he must forfeit his life.*
(conjecture based on *Promises*)
- *Kiles L'toth becomes Associate Director of the New Republic's Astrogation Survey Institute.*
(conjecture based on *Before the Storm*)
- *After a fruitless search for Jorj Car'das, Lando Calrissian and Mara Jade return to Coruscant.*
(conjecture based on *Vision of the Future*)
- *Around this time, Twister becomes a member of Aurek-Seven, part of Aurek Company in the Empire of the Hand's resurrected Imperial 501st Stormtrooper Legion.*
(conjecture based on *Fool's Bargain*)
- *Several years after the fall of the tourist venture in the Endor system, New Republic personnel at Endor's Salfur's Trading Post discover a fungus known as rokna. It is smuggled out and refined into Rokna Blue, which will become a popular, if illegal, drug. A space station*

*is built between Megiddo and Dor to distill Rokna Blue, but it is abandoned ten months later.
(conjecture based on Endor and the Moddell Sector)*

- *In this era, the Force seems to be suggesting to Luke Skywalker that a sinister scheme is at work, though he cannot figure out who could be behind it. He considers his former student Dolph (now known as Kueller) or perhaps Brakiss. Luke begins keeping a formal compilation of known Dark Siders and begins trying to unearth any Sith information he can find, including the works of Murk Lundi. Unbeknownst to Luke, the source of the scheme he is sensing is the machinations of Lumiya, who is not dead as he believes. Instead, she is on the planet Korriban and is in possession of, among other things, an ancient Sith Oracle and the Sith Holocron of King Adas. Her plans are decades in the making and will take decades more to come to fruition . . . but the Sith have always been patient . . .*
(conjecture based on *Evil Never Dies: The Sith Dynasties*)
- *A squad of E4 Baron Droids overthrow the administrators of the only settlement on the planet Arzid, taking over the settlement and ruling by force.*
(conjecture based on *The New Essential Guide to Droids*)
- *Roa gives up his import-export business.**
(conjecture based on *Hero's Trial*)*

***NOTE:** This assumes that "almost ten years ago" can be rounded to nine years ago.

- *The New Republic is actually in a state of peace, approaching the 1,000th day of peace. Leia Organa Solo, however, knows that such a state cannot last. She proposes the building of a new, stronger fleet, and is met with harsh opposition. As the daughter of Darth Vader, some fear she will become a dictator. Others simply do not see the need for such a venture. On Yavin IV, Luke Skywalker turns over the Jedi Academy to Streen and leaves, searching for himself, you could say. He goes to Coruscant and creates a home in the visage of Vader's to live in as a hermit. Elsewhere on the planet, Han Solo marvels at the Millennium Falcon, newly upgraded. Its first journey, though, will be without him. Chewbacca will take it to Kashyyyk to visit his family and witness his son's coming-of-age hunt. Also growing restless in the peacetime, Lando Calrissian gathers Lobot and C-3PO and heads out to investigate a strange ship, the Teljkon Vagabond, which appears and disappears frequently, but has never been fully explained and understood. In an effort to make more diplomatic ties for the New Republic, Leia begins negotiations with Nil Spaar, a Yevethan from the Koornact Cluster. Luke is visited by Akanah Pell, a Fallanassi trained in the ways of the White Current (an offshoot of the Force), who asks him to help her search for her fellow Fallanassi, a group which may include Luke and Leia's mother, whom she says is named Nashira. Leia will have no part in it, saying she has buried her past and moved on, but Luke agrees to go with Akanah. Elsewhere, New Republic ships find a derelict Star Destroyer missing its compliment of Black Sword Command vessels. Admiral Gial Ackbar orders a discrete search made for them. In space, Lando and his New Republic task force (led by Colonel Pakkpekatt) find the Vagabond and almost lose it again. When it transmits a message (the Quella race's genetic code), Lando tries to communicate with it in its language and it allows him, C-3PO, and Lobot to board. Once they are onboard, though, the ship jumps to hyperspace again. Growing suspicious of the Yevetha, the New Republic sends a fleet (including Han Solo) to the rim of the Koornacht Cluster. Searching for the Fallanassi on Luazec, Luke and Akanah are attacked by Imperials, but escape harm. On Coruscant, Nil Spaar speaks with opponents of Leia and then fakes his leave-taking being stopped by force. Along with the remains of a probe his people destroyed outside of Yevethan space, he presents a very anti-Leia message to the Senate, which turns the majority of the Senate against her. With such a political fiasco, Leia is forced to recall the fleet from the Koornacht Cluster. As soon as the New Republic ships are out of sight, the Yevethans release their Black Fleet upon neighboring worlds, committing genocide on non-Yevethan populations and taking over the planets. Only Plat Mallar of Polneye escapes and manages to warn the New Republic of the truth. Leia considers resigning her position but is talked out of it. Shortly thereafter, Nil Spaar addresses the entire New Republic and accuses Leia, the daughter and heir of Darth Vader, of trying to create a second Galactic Empire and ordering the destruction of civilizations in the Koornacht Cluster. His ultimatum--either Leia must resign, or the Yevethans declare war on the New Republic.*

(Before the Storm)

- Aboard the *Teljikon Vagabond* (the Quellan ship, in other words), Lando, Lobot, and C-3PO learn that the ship is alive. It also comes under Imperial pursuit after entering Imperial space, destroying an Imperial vessel in self-defense, and escaping. Luke and Akanah continue on from Lucazec to Teyr and then to Atzerri. Along the way, Luke is falling for Akanah as she teaches him about the White Current. Once on Atzerri, Akanah, alone, speaks with her father, Joreb Goss with no luck. Luke also receives an answer to a secret query about the Fallanassi from Coruscant. Akanah's ship is an inheritance from her late husband Andras, and no records of the Fallanassi or White Current exist. Luke begins to have his doubts. They then continue on to J't'p'tan, near the Yevethan atrocities. Near Yevethan space, the New Republic fleet converges at the edge of the Koornacht Cluster. On Coruscant, Leia, newly returned from time off with Han to clear her mind, signs all of the Yevethan's victim worlds into the New Republic, much to the anger of the Senate. Leia issues an ultimatum of her own to Nil Spaar--withdraw from non-Yevethan worlds or be forced from them. After a week of stalemate, Leia sends the Fifth Fleet to blockade the victim worlds. The Yevethans attack. The Senate, in retaliation, tries to impeach Leia, but does not get through the entire proceeding. Her urgings for a larger fleet are then validated with news that the Black Fleet still exists and is under Yevethan control. A second fleet, led by Han, is sent to the Koornacht Cluster, but a disgruntled ex-Senator, Peramis, warns Spaar, whose forces decimate the fleet and capture Solo. With Solo as Spaar's bargaining chip, the Senate gives Leia an ultimatum--resign or be forced from office, for the best interests of the New Republic.

(Shield of Lies)

- Under assault by Kueller, Almania contacts the New Republic for help, but with the Yevethan Crisis taking place, the New Republic cannot help them.
(conjecture based on *The New Rebellion*)
- On Kashyyyk, Chewbacca learns of Han Solo's capture and calls his son's coming-of-age hunt to a halt, works to refit the Millennium Falcon for combat, and heads for the Koornacht Cluster. Aboard the *Teljikon Vagabond*, Lando Calrissian, Lobot, and C-3PO hunt for the ship's control nexus (or brain). On Coruscant, Leia is brought before impeachment proceedings because she refuses to step down as Chief of State. On N'Zoth, the Yevethan homeworld, Han Solo is ordered by Nil Spaar to order the New Republic fleet to leave the Koornacht Cluster. Han, of course, refuses. Aboard the *Vagabond*, the Imperial ships in pursuit finally damage the ship. For help, Lando summons the Lady Luck by remote. The New Republic task force follows. Shortly thereafter, Lobot uses his cybernetic implants to communicate with the living ship and learns that it is heading to the Quella homeworld, Maltha Obex. In a media coup, Intelligence Director Admiral Hiram Drayson leaks news of Plat Mallar's story to Cindel Towani (remember her?) of the press, just as the truth about Peramis' selling out of Han hits the media as well. Some confidence returns to Leia. To counter this small victory, Spaar informs the New Republic that it has signed into an alliance with the remnants of the Empire--a false claim, made nonetheless effective by public ignorance of the reality of the situation. He then sends out another transmission in which he is shown beating Han senseless. Spaar ends the transmission with an order for the New Republic to leave the Koornacht Cluster. On J't'p'tan, Luke and Akanah find a world ravaged by the Yevetha. Luke realizes that Akanah has been using him to find her hidden home when she uses White Current abilities to cloak herself, as the Fallanassi Circle decloaks in front of him. Nashira, he is told, is not his mother, and the Fallanassi actually have a cloaked, intact, home on the planet, despite the seeming wasteland left by the Yevethans. Luke then suggests that they use the amazing cloaking power to help end the current crisis. On Coruscant, Leia declares war on the Yevethans of Spaar's Dushkan League, against the wishes of much of the Senate. At N'Zoth, the Millennium Falcon makes its way to the Super Star Destroyer that serves as Spaar's prison vessel. Chewbacca and Lumpawarrump save Han from the prison and a Fallanassi prisoner uses an illusion to cover their escape. Such bravery serves as Lumpy's coming-of-age and he chooses the adult name Lumpawaroo, with the shortened name Waroo. They meet up with the Fifth Fleet as Luke arrives and outlines his Fallanassi-utilizing plan. The fleet (with extra ships provided by Fallanassi illusions) jumps to N'Zoth and issues a final warning to Spaar. Spaar orders the Black Fleet to attack,

but Imperial Major Sil Sorannen, knowing defeat is inevitable, stuns Spaar, takes the Black Fleet, and retreats back into Imperial space. As for Spaar, he is ejected while the flagship is in hyperspace. Back at N'Zoth, the New Republic force is victorious. The Fallanassi prepare to leave for a new home, and tell Luke the truth of Akanah's ruse. She had been separated from the group when her mother betrayed the Fallanassi to the Empire. She had used Luke to return to her people. At Maltha Obex, the Vagabond arrives and begins blasting the planet. Luke is called to help, and they realize that the Vagabond is not trying to destroy the planet. It was created to reawaken the Quella, frozen in suspended animation on the surface, after the freezing effects of the destruction of the planet's two moons had passed. The ship is recreating an entire civilization. After one more week of soul searching, Luke decides to destroy his hiding place on Coruscant and return to the Academy, no longer running from himself.

(Tyrant's Test)

- In the wake of the Yevethan Crisis, Gavin and Sera Darklighter take in Gavin's sister and her children. (His brother-in-law had been killed during the Yevethan Crisis).
(conjecture based on *Onslaught*)
- Ayddar Nylykerka is promoted to the position of chief analyst in the asset tracking division of the armed forces in the wake of the Black Fleet Crisis.
(conjecture based on *Hero's Trial* via *TimeTales*, abridged)
- Incom develops a new, astromech-free, version of the X-wing starfighter, the T-65D-A1. Impressed, General Wedge Antilles orders these fighters integrated into the New Republic fleet, and older starfighters remodeled with the new technology. Unbeknownst to him, shortly after the modifications begin being made, many of the X-wings are sabotaged.
(conjecture based on *The New Rebellion*)
- The Fia of Galantos join the New Republic. Shortly thereafter, Borsk Fey'lya visits Galantos and is virtually driven off by how incredibly meticulous the Fia are with conversation.
(conjecture based on *The Essential Guide to Alien Species*)

The Black Fleet Crisis [continued] (novel trilogy: Michael P. Kube-McDowell)

Before the Storm [continued] (novel: Michael P. Kube-McDowell)

Chapters 1 – 15

Shield of Lies (novel: Michael P. Kube-McDowell)

Lando

Chapters 1 – 4

Luke

Chapters 5 – 9

Leia

Chapters 10 – 15

Tyrant's Test (novel: Michael P. Kube-McDowell)

Chapters 1 – 2

Interlude I: Vagabond

Chapters 3 – 4

Interlude II: Ambush

Chapters 5 – 6

Interlude III: Derelict

Chapters 7 – 8

Interlude IV: Maltha Obex

Chapters 9 – 10

Interlude V: Rendezvous

Chapter 11

Epilogue: Coruscant, Eight Days Later

17 ABY

- Voryam Bhao, future Imperial Moff, is born.
(conjecture based on *Invincible*)
- On Tatooine, Labria is recognized as the Butcher of Montellian Serat and flees to Poppel.

(conjecture based on the *Star Wars Encyclopedia* and *The Last One Standing: The Tale of Boba Fett*)

- *Gariel Captison is voted out of office as Prime Minister of Bakura. Two days later, Pter Thanas dies of Knowt's disease.*

(conjecture based on *Assault at Selonja*)

- *Eelysa joins Luke Skywalker's Jedi Academy.*

(conjecture based on *Who's Who in the New Jedi Order*)

- *Wolam Tser takes Tam Elgrin on, acting as his caretaker.*

(conjecture based on *Rebel Stand*)

- *A Rokna Blue distilling station between Megiddo and Dor is abandoned.**

(conjecture based on *Endor and the Moddell Sector*)*

***NOTE:** The article says that it was abandoned 10 months after it was built, but it is unclear whether this is 10 months in GST or 10 months in a 12-month year. For the sake of accuracy, I'm assuming that they meant 10-months of *Star Wars* universe time (on the 10-month year calendar).

- *The smuggler Thanta Zilbra, fleeing from a crimelord who is trying to collect a debt, manages to crash on an uncharted world. He names the planet and its star after himself, and then discovers an unusual fungus growing on the desert planet. He named the fungus Zilbra fungus, and makes a deal with the New Republic to provide samples for biological testing. This generates a hefty profit for Zilbra and his outpost world, until the star Thanta Zilbra is destroyed by the Sacorrian Triad. Zilbra himself is killed in the resulting destruction, but not before he forces his four sons and two daughters onto his aging transport and makes them flee the planet.*

(conjecture based on *Cracken's Threat Dossier* via *TimeTales*, verbatim)

- *Carlisle Rieekan retires from active New Republic service.*

(conjecture based on *The Essential Guide to Warfare*)

- *Two years before the end of the Tempest Feud, a starship from Skydove Freight is declared lost in a comet storm. It is actually repurposed under several shell companies to work illegal smuggling.*

(conjecture based on *Scourge*)

- *On the planet Almanian, a man known as Kueller, who is working with Brakiss, murders 1,651,305 people instantly on the planet Pyrd. As with the destruction of Alderaan, this sends a "great disturbance" throughout the Force. Across the galaxy, a smuggler named Jarril asks Han Solo to check out some strange happenings at Smuggler's Run. On Coruscant, Leia Organa Solo reluctantly welcomes former Imperials into the Senate, just as the Senate Hall explodes. Several Senators (though none former Imperials) perish. In the ensuing chaos, Jarril is murdered by stormtroopers, but Leia is safe. The Senate, outraged and worried, orders an independent investigation and emergency elections. In yet another act of fate that makes the former Imperials look guilty, even more former Imperials are elected in the emergency votes. In space, Lando finds Jarril's ship and body. Upon investigating his logs, a message is found that seems to link Solo to the bombing. Back on Coruscant, Luke believes that his former student Brakiss may have been behind the attack. He leaves to find Brakiss. Han heads for Smuggler's Run for clues as Lando hastily follows, fearing that Han may run into a man named Nandreeson, an old foe. In a New Republic hangar, R2-D2 and C-3PO find a bomb hidden in Luke's new-model X-wing. Cole Fardreamer, a fellow Tatooine native, discovers several more. It would appear that the Imperially marked bombs were placed in the systems when the engines were overhauled by Kloperian mechanics. A Kloperian, unhappy with their snooping, blasts R2-D2, though not badly enough to destroy him. On Telti, Luke has tracked down the lonely Brakiss. Brakiss is to give him "orders" to go to Almanian, but insists that Luke not go, for his own safety. Luke does not heed the warning and heads for Almanian. At Smuggler's Run, Han and Lando have a run-in with Nandreeson that almost leaves Lando dead. At the same time, on Coruscant, many of the former Imperial Senators learn of Jarril's incriminating statements about Han and order his arrest. Leia, for defending Han, is also an object of suspicion. Almost at Almanian, Luke's sabotaged X-wing explodes (well, close enough). Luke survives, as Kueller sends Leia a mental image of Luke's situation, a demand that she turn over the New Republic to him on threat of killing her family, and another demonstration of his power--the destruction of*

all life on another world. Leia, knowing that this threat on her loved ones would compromise her objectivity, turns over the role of Chief of State to former Chief of State Mon Mothma, and heads for Almanian with a small New Republic fleet. Elsewhere on Coruscant, R2-D2 has been repaired and he, along with Cole Fardreamer and C-3PO, heads out for where the bombs were manufactured, Telti. On Smuggler's Run, Han and Lando elude and defeat Nandreeson only to have their plans of heading to Almanian cut short when droids all across the asteroid explode. The droids were stolen from a ship heading for Coruscant. The capitol was their original target. With this information, Han and Lando contact Talon Karrde and Mara Jade for help. On Telti, the droids and Cole meet Brakiss and find the source of the bombs. On Almanian, Luke learns that Kueller is none other than his fallen Jedi student Dolph. He is imprisoned, but with the help of a Force-sensitive Thernbee (or at least a psychic Thernbee), he escapes just as Leia and the fleet arrive. Leia goes to the surface. She helps him make it back to her ship, but Kueller catches them en route. Luke is bested and believes his only hope is to sacrifice himself to give Leia strength, as Obi-Wan did for him on the first Death Star. He does not have to, though, as Mara arrives with Ysalamiri to weaken Kueller. Kueller tries to activate all of his droid-based bombs, but R2-D2 has deactivated them from Telti. The enraged Dark Jedi has nothing left to lose but his life, which Leia takes with a blaster shot in self-defense. With the Almanian Crisis finally over, Leia reclaims her role as Chief of State of the New Republic.

(The New Rebellion)

- Luke Skywalker recommends to the New Republic that relief be sent to Almanian to help the human population and the semisentient thernbees.
(conjecture based on *The Essential Guide to Alien Species*)
- With Kueller's defeat, Brakiss wanders the galaxy, eventually coming to the attention of the Second Imperium, supposedly under the leadership of a resurrected Palpatine (but really under the leadership of several Royal Guards).
(conjecture based on *The Dark Side Sourcebook*)
- With the New Republic still handling problems from the recent bombings staged by Kueller, General Airen Cracken suggests a bold plan to capture the Super Star Destroyer Guardian. To do so, he enlists the aid of Cryle Cavv and his nephew, Sienn Sconn. Cavv had retired yet again from his special ops team several years earlier, and Sienn had lost the love of his life, Shandria L'hnnr over a squabble about their future, thus leaving him embittered, though he has all the money one could ask for, thanks to his thieving skills. Cracken gives them the title the "New Republic Special Acquisitions Unit" and, much to Sienn's dislike, sends them after the ship. The Guardian had become stranded in space a while before after a battle at Tantive V, and was suspected to be lying dead (well, at least without hyperdrive) in space at some unknown location. Imperial shuttles from the Guardian have been noted making supply runs for hyperdrive parts, thus leading Cavv and Sienn to Sensyno Station, where they intend to take the places of Burgo Teage and his bodyguard, Gronk, who are delivering hyperdrive parts to the Imperials. In that fashion, they hope to make it aboard the Guardian to take it over. Upon arrival, Cavv gets Burgo drunk and figures he is out of commission, as Sienn secures Burgo's quarters . . . or tries to. He has to duke it out with the real Gronk, and while he's saved when Cavv arrives, his famous staff is destroyed. The Imperials meet with them and all goes well, until the real Burgo and Gronk reappear in the room, and a shootout commences. Cavv and Sienn survive, but now lack Imperial escorts. They put on Imperial uniforms and fly (thanks to preset coordinates) the Imperials' shuttle to the Guardian. Once aboard, they take two stormtrooper uniforms and infiltrate the ship. The Guardian's CO, Admiral Gaen Drommel, and his men find the stormtroopers' unconscious forms and orders a search for the intruders, led by Colonel Niovi. Elsewhere, Cavv and Sienn run into CT-EX, an annoying protocol droid, who tells them that New Republic prisoners are being held in the detention block. After messing with CT-EX's programming, the two head for the detention block and free the prisoners . . . including Shandria. She and Sienn have issues to work out, but time is short. A short time later, Sienn and Cavv head for engineering, but are captured by Drommel and his men. They are questioned to no avail and then escorted to the detention block by a group of stormtroopers and officers who just happen to be the newly-freed New Republic team. Thanks to CT-EX, they reset the newly-repaired hyperdrive to leap to a New

Republic battle group for capture, and Drommel, as predicted, attempts to leap them to safety, landing them in the trap. The New Republic team, led by Cavv, enters the bridge of the Guardian and calls for Drommel's surrender, though he seems prepared to have a shootout on the bridge. Luckily, Niovi is more sensible. He kills Drommel, takes acting command of the Guardian, and surrenders it to the New Republic. A short time later, Cavv is ready to re-enter retirement, Sienn has already given Cracken his resignation from the temporary post, and Shandria and Sienn finally have their chance at happily ever after.

(Two for One)

- *Imperial Moff Disra takes on the actor Flim, offering him the role of his life—impersonating Grand Admiral Thrawn in Disra's burgeoning plot to make himself the next de facto Emperor.*
(conjecture based on *Specter of the Past*)
- *Shalam opens political and economic negotiations with the New Republic.*
(conjecture based on *The Last One Standing: The Tale of Boba Fett*)
- *In the wake of the Almanian crisis, Imperial and warlord factions attempt to regain a foothold, assuming the New Republic will not strike back at full force. They are mistaken. The Empire is pushed back to a mere eight sectors. The warlords, including a resurfaced Natasi Daala, are pushed back as well. (Daala is pushed back by a forced led by Garm Bel Iblis himself.)*
(conjecture based on *The Essential Chronology*)
- *By this point, the New Republic has pushed the Empire back into the eight sectors around Bastion, sectors that were once part of the Pentastar Alignment. This region gains a reputation as the "Imperial Remnant," rather than the "Empire."*
(conjecture based on *The Essential Guide to Warfare*)

The New Rebellion (novel: Kristine Kathryn Rusch)

The New Rebellion (novel: Kristine Kathryn Rusch)

Chapters 1 – 55

The Adventures of Sienn Sconn [continued] (AJ/SWH short stories: Paul Danner)

Two for One (AJ15 short story: Paul Danner)

18 ABY

- *Flitcher Poste is born on Nar Shaddaa.**
(conjecture based on *Millennium Falcon*)*
- ***NOTE: His age of 25 as of the novel is approximate.**
- *Around this time, Myri Antilles is born to Wedge Antilles and Iella Wessiri Antilles.**
(conjecture based on *Union*)*
- ***NOTE: Nothing confirms this, but she is a toddler in *Union*. This date is needed in order to date when she started flying, based on *Mercy Kill*.**
- *Han Solo becomes liaison to the Independent Shippers Association.*
(conjecture based on *Specter of the Past*)
- *The spice-mining operation on Kessel goes bad, and Lando Calrissian leaves the operation to run a new operation, Dometown, on Coruscant.*
(conjecture based on *Ambush at Corellia*)
- *Shortly after the Almanian crisis, Tycho Celchu and Winter are married.*
(conjecture based on *The New Essential Guide to Characters*)
- *Foga Brill, the last remaining Deep Core warlord after Natasi Daala's purge of the others the previous year, is betrayed by his own Imperial forces on Prakith, who kill him and negotiate for peace with the New Republic.*
(conjecture based on *The Essential Atlas*)
- *Mara Jade and the crew of the Wild Karrde are taken prisoner by Ja Bardrin, who tells Jade that he will kill the others if she does not agree to go to Torpris to save his "beloved daughter," Sansia (and his beloved ship, the Winning Gamble) from the clutches of his arch nemesis, Chey Praysh. She reluctantly agrees and goes to Torpris where she will be taken by Praysh as a slave. As she is being brought in, she is warned off by a Togorian named H'sishi, but continues to play to the guards. When the guards open a container she was supposed to deliver (which holds her lightsaber in a secret area), they toss it away to the local scavengers, and H'sishi picks it up. So much for weapons. Mara is taken to meet Praysh, where she is tested with whips, but plays the part of the victim very well. She is*

taken to the slime pits where the females are kept. There, she meets Sansia, who tells her that her father is most likely after his incredibly advanced ship, not her. The ship has capabilities such as the ability to automatically figure out a target's defenses and such, which makes it very valuable to Bardrin. Mara manages to fake an injury so she can use the Force to steal chemicals from the medical center, which she then uses to cause a fire and have acid weapons to help her escape with Sansia. They are caught, though, and taken before Praysh, who already knows that Mara wasn't there on behalf of the Mrahash of Kvabja as she said she was. His men usher H'sishi into the room, who shows part of the container Mara brought (the part holding the lightsaber inside it) to Praysh. It bears the sear of the Uoti Corporate, an enemy of Praysh, from whom he had recently stolen some valuable new technology. H'sishi then busts open the container, tossing the lightsaber to Mara. As H'sishi takes out hidden gunports, Mara takes out the guards in the room. Pyrash has escaped, though, and so has Sansia. Thinking that Sansia may be deserting them, they race to the landing pad, where they see Sansia use the Winning Gamble's great weaponry to destroy every other ship before dropping down to pick them up and head off of the planet. Jade, H'sishi, and Sansia arrive back at Bardrin's headquarters only to find Talon Karrde in charge, with Bardrin suitably subdued. Karrde had called in a favor with Leia Organa Solo and taken the headquarters with some Noghri. He reveals to Sansia that it seems that Bardrin purposely let Sansia be captured, so that the ship could uncover the defenses of Praysh's base. They would then rescue Sansia and use the information to destroy Praysh's base and steal the Uoti technology. Sansia is none too happy about being used as bait, so she takes a controlling amount of shares in the family business from her father to give her control of the business and gives the Winning Gamble to Mara. She says she will pay Karrde back for his assistance, and he says he'll be in touch. Later, aboard the Wild Karrde, Karrde offers Mara the chance to step out of her stressful role in his organization for a little bit and have him help her set up a legitimate business, so that when she returns, if she returns, she'll be calmer and more ready to resume her command-level duties. She agrees. Karrde also tells her he will be taking H'sishi on as a crewmember. He tells Mara that H'sishi had found the lightsaber in the container and had no doubt that if she got to Mara, Mara would save the day. She is, after all, a Jedi. Mara scoffs at the idea of being called a Jedi, but busies herself with naming her new ship. The Winning Gamble sounds too much like a Han Solo or Lando Calrissian vessel. Remembering her tactics with the chemicals, she christens the ship the Jade's Fire.

(Jade Solitaire)

- Han Solo and his family are preparing for a vacation/trade summit on Corellia. They meet Belindi Kalenda, who is an agent for New Republic Intelligence. Kalenda tells them that she wants to use their trip to Corellia as a cover to insert an intelligence team onto the planet. (None of the previous teams returned.) As Han and Kalenda discuss the details, they discover and destroy a probe droid spying on them. Han keeps it a secret from his family, and they continue their preparations. At Mon Mothma's home, Luke Skywalker has met with her and been told that he should prepare for his later years, perhaps for a career in politics. She sends him to meet with Lando, who is on his own mission--to get married. On his way, he stops by and gives Leia a new lightsaber. Kalenda heads for Corellia on her own, but is shot down. The Millennium Falcon follows soon after, observed during launch by Human League member Pharnis Gleasry. Luke arrives at Dometown and learns of Lando's "big plans" to marry someone rich. Luke's part will simply be to show prospective wives just how important Lando is. Luke reluctantly agrees, and they leave Dometown in the Lady Luck, along with R2-D2 and C-3PO. They arrive shortly on Leria Kersil where Lando prepares to wed a life-witch named Karia Ver Seryan. The droids point out just what she is, and he declines the marriage. The hunt for a wife continues. Across the galaxy, a star suddenly goes supernova. Near Corellia, the Falcon exits hyperspace into an ambush and is subsequently saved by Corellian ships--all part of an elaborate show, it seems. Across the galaxy (again), Mara Jade receives a message from Gleasry which is meant for Leia. She leaves for Corellia to deliver the message. The Solos finally arrive on the planet and meet Ebrihim and his droid Q9-X2, whom they hire to watch over the children. They have learned much in their short time on the planet. Corellia is near economic collapse, with the three native races (Human, Drall, and Selonian) on the verge of civil war. Han wants to witness the

social decay for himself, so he heads to the streets and is subsequently captured and beaten senseless by Human League members before being dumped unceremoniously back at home. Days later, the Solos take a tour of the planet with Ebrihim as their guide. While on this tour, Anakin Solo finds an intriguing underground installation. Elsewhere, Lando is having no luck. His latest candidate, Condren Foreck, had just gotten married. He and Luke head for Sacoria to meet with Tendra Risan. Upon meeting her, the locals warn them to leave the planet. Back on Corellia, things are coming to a boil. Han senses this and tells Kalenda, who survived her ship being shot down, to prepare for action. As the trade summit begins, Mara arrives with the message for Leia. It is a threat from a mysterious party who claims that if their demands are not met, they will destroy several stars, including Corell. Almost immediately, the Human League takes action and race riots break out all across the Corellian system. All communications into or out of the system are disabled. The Coronet House where the Solos are staying is bombed, but the Solo children, Chewbacca, and Ebrihim are able to get out on the Falcon in time, only to have the ship damaged by air attacks. As the chaos grows exponentially, the HoloNet brings an ominous message. Thrackan Sal-Solo, leader of the Human League and architect of the newly-spawned warfare, declares himself ruler of the Corellian system and secedes from the New Republic. He orders all non-humans out of the system or he will destroy another star system. He then blocks even the HoloNet from usage. As Kalenda (with a copy of the message), tries to escape, the Lady Luck, just entering the system, does likewise. Just as the Lady Luck gets to the edge of Corellian space, an enormous gravity well (like that of an Interdictor) comes into effect and blocks all hyperspace travel into or out of the system. The system is now Sal-Solo's own personal fortress. As for Han, he is captured while attempting to cover Kalenda's escape. Leia is captured as well.

(Ambush at Corellia)

- As the Corellian insurrection commences, the Nosaurians of New Plympto take advantage of the chaos to declare independence from the New Republic.
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Nosaurians*)
- Leia Organa Solo is captive in Coronet House. Han Solo is stuck in a Human League prison. Thrackan Sal-Solo, who hates his cousin Han, determines that Han will be forced to battle Drackmus, a Selonian, in a gladiator-like event. On Coruscant, Luke and Lando have managed to make it from the edge of the gravity well and to the capitol. When they speak with heads of New Republic Intelligence, it is determined that the gravity well and communication jamming must be originating from an old space station in the Corellian system called Centerpoint Station. With precious little time to act, the New Republic decides to borrow a fleet instead of spend the time to build their own. Luke heads for Bakura to negotiate for the use of a Bakuran fleet. He only hopes that his feelings for Gariel Captison will not get in the way. They wind up learning that Gariel is married with a daughter, and that the fleet will go to the Corellian system as the New Republic wanted. On Drall, the remaining Solos, Chewbacca, and Ebrihim land to escape the chaos of the system. They end up staying with Ebrihim's aunt Marcha. On Corellia, Han is forced to share a cell with Drackmus, but they end up coming to understand one another and agree that escape is necessary. At Coronet House, Leia finds that she has a new "cellmate," Mara Jade. The two women plan to escape as well. They manage to do so and take the Jade's Fire off-planet. The Bakuran fleet then heads for the outskirts of the Corellian system, utilizing a flaw in the gravity well. Their hope is to make it to Selonian and use it as a base from which to retake the rest of the Corellian system, but they have a long way to go. Back on Drall, Ebrihim notices that, just like on every other planet in the system, a massive archaeological dig is taking place. Tendra Risan leaves her home to head for Selonian. At about the same time, Han and Drackmus make their way out of the prison and onward to Selonian. Aboard the Jade's Fire, Leia and Mara head for Selonian as well. On Drall, Chewie and the others investigate the local dig and learn that it houses a giant repulsor, leading them to realize that the entire system was artificially created. In space, the Bakuran fleet advances and runs head-long into an opposing fleet, just as Han, Drackmus, Leia, Mara, and Tendra enter the area. The battle is fast and furious, until suddenly one of the planetary repulsors is used to destroy one of the Bakuran vessels. Across the galaxy, Wedge Antilles and other New Republic forces

evacuate the last inhabitants of the Starbuster plot's hit-list's next victim system, just as the Starbuster destroys the star and the system with it. These people are safe, but now the Starbuster is aimed at a more populated system, and an unknown faction has access to the repulsors as weapons of surface-to-space destruction.

(Assault at Selonía)

- Han, Drackmus, Leia, Mara, and Tendra arrive on Selonía. On Drall, Anakin learns, using the Force, to use the repulsor at the dig site. In space, the Bakuran fleet approaches Centerpoint Station, battered, but still a force to be reckoned with. On Corellia, Thrackan Sal-Solo learns that the Drall repulsor is operable and sends a team to capture those responsible--the Solo kids. The fleet reaches Centerpoint Station, and Luke, Gariel Captison, Kalenda, R2-D2, C-3PO, and Lando enter the station. They meet Jenica Sonsen and learn that the station was evacuated after the first supernova. They then realize that the station is building in power and must escape before it becomes uninhabitable. At that point, the truth becomes clear--Centerpoint Station is the Starbuster weapon. On Selonía, the newly reunited Leia, Han, and Mara are taken prisoner by the locals. On Drall, Sal-Solo arrives with his team, captures the Solo children, Ebrihim, Chewie, and Q9-X2, and takes command of the planetary repulsor. Sal-Solo drops the communications jamming and transmits an image of him with the children to the system in triumph. This enrages the family-based Selonians, who set Han, Leia, and Mara free, just as Luke arrives. Shortly thereafter, Anakin Solo and Q9-X2 manage to free themselves, Jacen, and Jaina. They take the Millennium Falcon and disable Sal-Solo's ship. Lando arrives with New Republic forces, and they free Chewie and Ebrihim (taking in the children as well). During the ensuing "invasion," the New Republic captures Sal-Solo and the Drall repulsor. They determine that the way to defeat the Starbuster is to use the repulsor to deflect the Starbuster's next shot to Centerpoint Station, destroying it. As plans are made, the gravity well deactivates, and the true force behind the Starbuster plot reveals itself to be the Sacorrian Triad, whose ships are en route to Centerpoint Station. The Bakuran fleet attacks the Sacorrian Triad fleet as Anakin tries to prepare the repulsor. A small New Republic fleet arrives to help, but the Triad fleet is not truly defeated until Gariel's ship rams a Triad ship, causing an explosion that disables many of the Triad ships. On Drall, Anakin gets the repulsor active just in time and the Starbuster plot is foiled. In the aftermath, Gleasry and other Human League members are arrested, Marcha (Ebrihim's aunt) is appointed governor of the sector, and Lando and Tendra make wedding plans.

(Showdown at Centerpoint)

- With the end of the Corellian insurrection, the Nosaurians of New Plympto quietly rejoin the New Republic.
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Nosaurians*)
- Jacen, Anakin, and Jaina meet Jenica Sonsen on Corellia after the defeat of the Sacorrian Triad.
(conjecture based on *Jedi Eclipse* via *TimeTales*, verbatim)
- Belindi Kalenda's role in the Centerpoint Crisis becomes known to her superiors, putting her on the fast track for promotions down the line.
(conjecture based on *Hero's Trial*)
- Marcha is made Governor-General of the Corellian Sector, moving the reins of power away from humans, which does not sit well with much of the populace.
(conjecture based on *Hero's Trial*)
- Kam Solusar and Tionne are married.
(conjecture based on *The New Essential Guide to Characters*)
- Lando Calrissian and Tendra Risan are married.*
(conjecture based on *Balance Point*)*

*NOTE: Since we don't really hear much of Tendra again until she's mentioned in *Balance Point*, it's questionable whether or not this event takes place now, or sometime between now and BP. I'm going to assume it took place here and was just not mentioned when we see Lando later, just as Luke's marriage to Mara isn't mentioned in the YJK novels, but assumed to have existed.

- Leia Organa Solo takes a leave-of-absence, making Ponc Gavrisom acting Chief-of-State of the New Republic.
(conjecture based on *Specter of the Past*)

- *Less than a full year before the death of Toro Irana, Tempest, a “new” kind of narcotic spice, hits the market. (It was actually developed in the same year the Empire was founded, but the supply dried up by the era of the Battle of Yavin.)*
(conjecture based on *Scourge* and *Lords of Nal Hutta*)
- *Six months before Mander Zuma meets Mika the Hutt, the Anjiliac Clan acquires coordinates to get through the Indrexu Spiral and put out feelers for potential buyers. Surprisingly to the Hutts, the Jedi Order is interested. Toro Irana will soon be sent to negotiate with the Anjiliac patriarch, Popara the Hutt, for the coordinates.*
(conjecture based on *Scourge*)

Jade Solitaire (TFTNR short story: Timothy Zahn)

Jade Solitaire (TFTNR short story: Timothy Zahn)

The Corellian Trilogy (novel trilogy: Roger MacBride Allen)

Ambush at Corellia (novel: Roger MacBride Allen)

Visible Secrets
Breakage and Repairs
Family
The Dangers of Peace
Rough Welcome
Farewell and Hail
Proposal Accepted
Homeward Bound
Courting Disaster
Showtime
Message Intercepted
Learning Curve
Conversation by Torchlight
Sightseer
In Transit
Hail and Farewell
News Travels Slowly
Uprising
Circle Unbroken

Assault at Selonia (novel: Roger MacBride Allen)

Family Ties
The Fabric Torn
Coming In, Going Out
The Flowers of Home
Seems Like Old Times
Meetings and Lies
Trust
The Hard Way
Getting Involved
Getting There
The Tale of Ratiocination
Under the Iceberg
Yggyn's Choice
Underground Activity
Posture and Repulsion
Arriving Signals
All Together Now
On the Clock

Showdown at Centerpoint (novel: Roger MacBride Allen)

Approach
Landing
At the Source
Child's Play

Down the Hatch
 The View From Inside
 Seeing the Light
 Meeting in Progress
 If and When
 Casting the Stone
 The Ripples Spread
 Incoming
 Evasive Maneuvers
 The Last Good-bye
 Showdown at Centerpoint
 Epilogue

19 ABY

- *Flim officially reaches the end of the physical changes necessary to impersonate Thrawn. Moff Disra's plan begins to be put into effect.*
(conjecture based on *Specter of the Past*)
- *Dark Jedi Brakiss goes to Dathomir and revives the Nightsister order within the Great Canyon. This new order no longer treats men with disdain. With these Nightsisters as his major claim to power, Brakiss constructs the Shadow Academy and prepares to train a new order of Dark Jedi.*
(conjecture based on the *Star Wars Encyclopedia*)
- *In the Dona Laza tapcafe, Boga Minawk becomes popular.*
(conjecture based on *Specter of the Past*)
- *With the Senate Hall decimated beyond repair by Kueller's bombs, the new Grand Convocation Chamber is completed for use of the New Republic Senate.*
(conjecture based on *Specter of the Past*)
- *After ten years of attempting to get the Tundei regime on Abregado-Rae to repeal its sentences of amputation and execution for the crime of being caught "endangering the peace," it would seem that the New Republic gives up those efforts around this time.*
(conjecture based on *Coruscant and the Core Worlds*)
- *Viqi Shesh is elected Senator for Kuat in the New Republic Senate.*
(conjecture based on *Jedi Eclipse*)
- *Around this time, Twister becomes the commander of Aurek-Seven, part of Aurek Company in the Empire of the Hand's resurrected Imperial 501st Stormtrooper Legion.*
(conjecture based on *Fool's Bargain*)
- *Han Solo teaches Jacen Solo the Zeltron Lead.*
(conjecture based on *The Swarm War*)
- *Boba Fett tracks collects the bounty on Labria (Kardue'sai'Malloc), then heads for Jubilar, where he confronts Han Solo. In the resulting stand-off, both men let the other live and head their separate ways--to fight another day.*
(**The Last One Standing: The Tale of Boba Fett**)
- *Near the end of Fenn Shysa's leadership of the Mandalorian Protectors as Mandalore Shysa (and onward into the Yuuzhan Vong War), the Mandalorian Protectors begin to use Gladiator assault fighters, designed by FreiTek.*
(conjecture based on *The History of the Mandalorians*)
- *Seeking a new expensive leg replacement, Boba Fett visits Tuan We, the Kaminoan cloner. Tuan We's fee includes Fett hunting down last surviving Mandalorian from the Mandalorian Protectors' Clone Wars era assault on Kamino, Fenn Shysa. Fett tracks Shysa, and in a series of unknown circumstances, Shysa gives his life to save Boba Fett's on the planet Shogun . . . A short time later, after years of searching for her estranged father, Boba Fett, Ailyn Vel, who has been masquerading as Fett with the Mandalorian armor that she took when she killed Alpha-02, finally tracks Boba to the Mandalorian planet of Shogun, where she finds evidence of a dead Mandalorian. Seeing Boba Fett's Slave IV nearby, she assumes that the body is indeed Boba Fett. She then steals Slave IV and continues living a life as a bounty*

hunter, using Boba Fett's name and "look" to give herself a ready-made reputation. Thus, the bounty hunter Boba Fett that the galaxy sees at this point is actually Ailyn Vel, the Boba Fett that Ailyn believes is dead is actually Fenn Shysa, and Boba Fett himself has removed himself from the bounty hunting scene entirely.*

(conjecture based on *The History of the Mandalorians*)*

***NOTE: Abel G. Pena's blog locks the date for this event at 15 years after ROTJ.**

- *Boba Fett fulfills his promise to Kardue'sai'Malloc and makes sure his recordings get to a contact who can help them see the light of day.*
(conjecture based on *The Last One Standing: The Tale of Boba Fett*)
- *Kardue'sai'Malloc AKA Labria is executed on Devaron. He is thrown to hungry quarra who eat him alive.*
(conjecture based on *The Essential Guide to Alien Species*)
- *On Bastion, Supreme Commander Gilad Pellaeon informs the assembled Moffs that with the Empire still in decline, it is time to surrender (or at least make a peace treaty) with the New Republic. On Iphigin, Han Solo and Luke Skywalker ward off a pirate attack, only to have Luke sense clones on the ships. On Wayland, Leia Organa Solo, her children, Talon Karrde, and others sift through debris at Mount Tantiss. Lak Jit tries to steal some of the Tantiss datacards, but is stopped by Karrde. Upon looking at the cards Jit was attempting to steal, they come across an ominous title--Hand of Thrawn. The datacards also prove that it was a Bothan clan that allowed the Caamas Massacre to take place. Back on Bastion, the Moffs (all eight of them) reluctantly agree to Pellaeon's plan, but Moff Disra secretly plots to foil the plan and take over the Empire for himself. Disra allies himself with Major Grodin Tierce (a former Royal Guard) and an actor named Flim. The plan is to use Tierce as a tactician and Flim as an elaborate portrayer of the deceased Grand Admiral Thrawn. He intends to use the Cavrilhu pirates to attack the Republic, "Thrawn" to rally Imperial forces, and his own knowledge of the Bothans' involvement with the Caamas Massacre to drive a dividing stake into the New Republic's heart. He also knows of Thrawn's old cloning facilities. On Coruscant, division is already occurring in the Inner Council due to the Caamasi information--and the news is spreading. At Bothawui, several cloaked Star Destroyers gather over the planet to wait for the inevitable gathering of forces. On an asteroid base, Luke and Mara have tracked the Cavrilhu pirates to one of their strongholds, and Luke barely escapes with his life, saved by Mara. All over the New Republic, riots are breaking out to decry the Bothans as a whole. President Gavisom suggests that the Bothans help pay for (and find) a new home for the Caamasi. Borsk Fey'lya then informs them of the truth he has been hiding for quite some time--the Bothans are nearly out of money as it is. Leia and Han Solo go to Kothlis to confirm the figures. Back in Imperial space, Disra plans to attack Pellaeon as he tries to surrender to Garm Bel Iblis. Pellaeon, in an act of good faith, is himself trying to get records from Yaga Minor proving which Bothans were responsible for the Caamas Massacre, to help keep the New Republic he is surrendering to together. Back in New Republic space, Talon Karrde has gone to Booster Terrik for help in locating the clones Luke sensed. While aboard Terrik's Star Destroyer, the ship is buzzed by a strange TIE fighter which is transmitting a long alien message containing the name "Mitth'raw'nuruodo"--the full name of Grand Admiral Thrawn. Luke Skywalker receives a set of visions through the Force. The first is of events soon to pass on Bothawui. The second is of a possibly dead Mara floating in water somewhere. On Bothawui, the vision comes to pass. An Imperial sniper tries to kill Han and a Bothan clan leader but misses, which allows the appearance to lead people to believe that Han had tried to shoot the clan leader. They barely escape with their lives. Han is now an object of intense anger. Mara Jade tracks the mysterious TIE fighter to Niruan, only to find a strange fortress and be taken captive trying to enter. Karrde, worried about her, sends Luke to find her before his vision can come true. While transporting the Diamalan Senator Miatamia, Lando Calrissian and Miatamia are taken prisoner aboard an Imperial Star Destroyer and are introduced to "Thrawn" (Flim). Once released, they quickly spread the word (as intended) that Thrawn is indeed alive. When the New Republic learns this, and of an organized anti-Bothan movement known as Vengeance, the government is thrown into chaos. To protect their children from the chaos, Han and Leia send Jacen, Jaina, and Anakin Solo to Kashyyyk with Chewbacca for their own safety. After conferring on what to do, Lando*

asks Karrde to seek out Jorj Car'das, the only man they can think of who might have a copy of the Caamas Document, which would reveal which clan was responsible for the massacre. Before Karrde can leave, Shada D'ukal (recently having betrayed the Mistryl Guard and running for her life) arrives and joins Karrde in his search. Over Bothawui, a Leresen fleet is planning to attack a Bothan space station, but Rogue Squadron cannot save the station--their X-wings have been sabotaged. The station is destroyed. All across the New Republic, planets are taking sides, preparing to settle old scores, using the Caamas Crisis as an excuse for vengeance of their own. The New Republic is coming apart at the seams. With Han and Leia being looked on with scorn, Gavisom agrees with their better judgment and allows them to "go on vacation" to get out of the public eye. Near the rendezvous point between Pellaeon and Bel Iblis, forces sent by Disra attack Pellaeon's fleet, trying to make it look like a Republic ambush. Pellaeon knows better and destroys the attackers, deciding to continue waiting for the real Republic envoy. In space, Luke Skywalker heads for Niruan to save Mara Jade.

(Specter of the Past)

- The legacy of Thrawn's life haunts the galaxy, even as plans are put in motion that may one day bring him back to life, all amid the backdrop of terrorist activities during a seminar being held by Iella Wessiri and Releqy A'Kla on Mrlsst.*

(Specter of Thrawn)*

***NOTE:** Consider this just a curiosity. The story was canceled and will never see the light of day.

- During the Imperial splinter campaign carried out by Moff Disra, Flim, and the Major Grodin Tierce clone, Kir Kanos works in secret to undermine their activities, based on Tierce being a pretender to the true honor of the Emperor's Royal Guard.
(conjecture based on *The New Essential Guide to Characters*)
- While Disra and Tierce attempt to learn the identity of the Hand of Thrawn, their fake Thrawn graciously welcomes planets defecting from the collapsing New Republic into the Galactic Empire. On Niruan, Luke has arrived to meet a young Qom Qae, who leads him to the Qom Jha (the Qom Qae's rivals), who are holding Mara Jade. They manage to convince the Qom Jha to help Luke and Mara break into the fortress. Talon Karrde and Shada D'ukal manage to get word to Jorj Car'das that they are coming via a contact on Pembric 2. After making sure their message is understood, they head for the Kathol Republic. On Pakrik Minor, the vacationing Solos come across a cell of clones. They are clones of Soontir Fel created by Thrawn as a means of covert attack when he needed them. They reluctantly agree to help Han and Leia get to the Caamas Document on Bastion, so that they can then live in peace. Bel Iblis contacts Leia to speak with her ASAP, and Han calls Lando Calrissian from Varn to help in whatever Bel Iblis may need. Upon leaving, Lando is accompanied by Karoly D'ulin, who is searching for Shada. On the way into the fortress on Niruan, Mara and Luke become closer. They open up and allow each other to point out where the other has gone wrong. Luke is told that his actions since going to the Dark Side have tainted him and his actions for years. Mara is told that it is her need to have her own freedom that has blocked her access to her full potential in the Force. They finally enter the fortress and learn that it is indeed populated--by Chiss, Thrawn's race. On Bothawui, Wedge Antilles and Corran Horn (undercover) learn of a plot by a local Imperial cell to destroy or disable Bothawui's planetary shield generators, thus leaving the planet open to attack. Leia then meets with ELEGOS A'Kla (a Caamasi), Zakarisz Ghent (Karrde's slicer) and reviews a message from Bel Iblis about Pellaeon's proposed surrender's terms. Leia meets with Pellaeon, who offers to give her a copy of the original Caamas Document in return for the New Republic allowing the Empire to exist as it is, as a separate sovereign entity. Han, Lando, Lobot, and a Verpine companion arrive on Bastion to try to get a copy of the Caamas Document themselves. This makes four attempts in the works to get the document: Han's team on Bastion; the political deal that would get information from Bastion; Karrde's search for Car'das; and a new plan, led by Bel Iblis, which involves his troops, with the help of Booster Terrik, raiding Yaga Minor for the information. The New Republic is desperate and is covering "all the bases." On Bastion, at about the same time as Han's group is being detected and hunted down, both Pellaeon and the Cavrilhu pirate leader Zothip arrive to see Disra. Zothip wants more money and power, while Pellaeon has found evidence linking Disra to both the pirates and the attack

on his diplomatic mission. Disra manages to send Pellaeon off and meet with Zothip, but Zothip is not amused at Disra's condescending attitude. He tries to kill Disra, but Karoly steps out of the shadows where she has been spying and kills Zothip in revenge for an attack by the Cavrilhu pirates on the Mistryl. Back on the streets of Bastion, Han and his group are captured, it seems. Into the picture steps "Grand Admiral Thrawn." He "generously" gives Han and Lando a copy of the Caamas Document, tells them Borsk Fey'lya was behind the assassination attempt on Kothlis, and lets them go. They quickly learn that the document has been altered, but the effects of seeing Thrawn and being suspicious of Fey'lya remain. By the time they realize it, though, the New Republic government thinks that he has the real thing. Shortly thereafter, Karrde and Shada D'ukal finally find Jorj Car'das' secret hideaway on the (supposedly mythical) planet Exocron. The Car'das they meet appears to be dying and senile, his computer files gone. A group of Aing-Tii ships appear in orbit, and Karrde stays to help the locals fight them off. Back on Bothawui, Wedge and Corran are recalled to Rogue Squadron duty to aid in Bel Iblis' impending attack on Yaga Minor. On Niruan, Luke and Mara go ever deeper into the fortress and discover computer records that contain what could be the greatest threat to the New Republic on two fronts. It is a secret Empire of allies that Thrawn built up during his years in the Unknown Regions. If the Empire had access to such allies, the New Republic would be in deep trouble. Just as distressing is the reasoning for building such alliances--a vast threat from beyond known space that was powerful enough to make Thrawn concerned (which will later be borne out to be the Yuuzhan Vong). Shortly thereafter, Mara meets Admiral Voss Parck and learns of Thrawn's origins and that of the alliances he made. She also meets the long-lost Soontir Fel, who tries to convince her to join them in preparing to rebuild the Empire (or a semblance of one) upon Thrawn's promised return. She essentially tells them to "go to Hell," and she and Luke escape. Once outside, they recognize that the Hand of Thrawn was that very fortress (with towers seeming to form a hand reaching for the stars) and the information therein. Mara then sacrifices her ship, the Jade's Fire, by remote-piloting it on a crash course into the fortress. On Exocron, Car'das (whose home, failing health, and empty computers were but an act) reconciles old issues with Karrde and tells Karrde of how he joined the Aing-Tii after Yoda saved his life. He offers either the Caamas Document or a document proving the truth about Emberlene (a Mistryl massacre) to Karrde and Shada. When given the choice, Shada chooses the Caamas Document. The two head for the New Republic. On Bothawui, Leia, Han, and the clones witness the planet's shields drop as a result of Imperial (Disra's segment) sabotage. An Ishori cruiser opens fire on the planet as a massive firefight begins over the planet. Han and the clones notice a suspicious nearby comet and discover Disra's cloaked Star Destroyers. At Yaga Minor, the Republic task force is met by Disra's own forces, and a fierce battle, one the Republic force has no hope of winning, ensues. Back on Niruan, Luke and Mara, concerned over the idea of "Thrawn's promised return," search through the remains of the fortress and find a clone of Thrawn set to a timer. He is about to be released. They are then attacked by guard droids and must enter a chamber flooding with water. This is the same water Luke saw in his vision. As death looms, Luke asks Mara to, if they survive, marry him. She accepts the proposal. Above Bothawui, Lando and Leia, at Han's urging, reveal the Imperial fleet, and Lando takes command of a newly reunited New Republic fleet in fending off the Imperials. The Imperials retreat. At Yaga Minor, Pellaeon and his forces arrive, and he meets with Disra. He reveals "Thrawn" as Flim and Tierce as a clone--part of a project to combine Thrawn's intellect with a Royal Guard's physique. Tierce retaliates to the accusation but is killed by Shada. Pellaeon orders a cease-fire, as Karrde helps Shada get her death mark removed. On Niruan, Mara uses her lightsaber to cause the rushing water to flood the cloning chamber. The chamber's power generator explodes, blowing them a hole to safety. In hibernation trances, they flow out with the water into a nearby body of water. Luke sees Mara lying there as in his vision, but all it takes is an "I love you, Mara" to wake her from her trance, safe and sound. Finally back with the New Republic, Luke gives the government the real Caamas Document, copied by R2-D2 from the Hand of Thrawn. Within two weeks of the debacle, terms are arranged and a peace treaty is finally created between the New Republic and the Galactic Empire. The Galactic Civil War is over. Karrde is appointed head of a new intelligence organization which works for both governments jointly. Luke decides to take part

of the burden of Jedi training off of his shoulders and allow advanced students at the Academy to train others. And finally, ten years after their first meeting on Myrkr, Luke Skywalker and Mara Jade are to be married.

(Vision of the Future)

- With a peace treaty with the Imperial Remnant almost a done deal, Wraith Squadron carries out one of their last missions of the Galactic Civil War, by taking out Mulvar Sensor Station in the Outer Rim. While on the mission with Voort "Piggy" saBinring and Hohass "Runt" Ekwesh, Shalla Nelprin reveals that she has taken a promotion to leave the Wraiths and become an investigative officer. Piggy and Runt find it hard to believe that she wants to give up her life of Wraith adventure. (To be continued below . . .)

(Mercy Kill)

- In the wake of the struggle with Moff Disra, Gilad Pellaeon becomes the true full leader of the Imperial Remnant, rising to the rank of Grand Admiral.
(conjecture based on *The New Jedi Order Sourcebook*)
- In the wake of the Caamasi problem, many high-ranking Bothan military officers resign. This void of power in the Bothan ranks helps propel Traest Kre'fey through the ranks, which will eventually lead to him being an admiral by the time of the Yuuzhan Vong invasion.
(conjecture based on *Onslaught*)
- In this time period, the former Republic scout and Rebel Alliance pilot Roworr has become an independent scout of some repute, keeping his ties to old friends from the Alliance and making new ones among the Jedi and New Republic of this period.
(conjecture based on *Star Wars: The Roleplaying Game* profile for Roworr, found on the Wizards of the Coast website)
- Sometime over the next three to four years, the Empire of the Hand is mostly absorbed by the Chiss Ascendancy.
(conjecture based on *The Unknown Regions*)*

***NOTE:** Information provided by Luke Van Horn. This is mentioned between a description of the events of the *Hand of Thrawn* duology and the novel *Survivor's Quest*, suggesting that it takes place between them sometime.

- Crowl becomes Moff of Valc VII.
(conjecture based on *Ruin* via *TimeTales*, paraphrased)
- Nearly twenty years after the Battle of Endor, the planet Makem Te breaks away from the Imperial Remnant and becomes neutral in galactic politics.
(conjecture based on *Geonosis and the Outer Rim Worlds*)
- In the wake of the treaty with the Imperial Remnant, Talon Karrde begins saying he's going to get out of the smuggling business and go entirely straight.
(conjecture based on *Survivor's Quest*)
- In the wake of the treaty with the Imperial Remnant, Ordith Hurr retires from New Republic service and returns to Lorr. *(conjecture based on Betrayal)*
- In the wake of the treaty with the Imperial Remnant, cloaking technology has been banned under the Bastion Accords.
(conjecture based on *The Essential Guide to Warfare*)
- Acclaimed hunter Parella the Hutt, also known as Parella the Hunter, travels to the planet Lowick on the hunt for the elusive Gorach, an ancient creature that is mostly extinct. With the help of local guide Kashina Furt, he finds the creature, then engages in a game of cat and mouse with it until finally killing it (and destroying a chunk of the jungle). He is ready for his next hunt.*

(Hunting the Gorach)*

***NOTE:** There is no indication whatsoever when this story takes place. Since it is meant to help promote *Scourge* due to Parella being the primary character, I have simply placed it here, just before *Scourge*. It could be anywhere in Parella's lifetime, though.

- Two to three weeks before the Endregaad plague strikes Tel Bollin, a starship carrying *Tempest* crashes in Temple Valley on Endregaad.
(conjecture based on *Scourge*)
- Three weeks before Mander Zuma's mission to Endregaad to find Mika the Hutt, a ship from Endregaad arrives on Rudrig with a sick crew. The Corporate Sector Authority immediately

puts Endregaad under a quarantine blockade.

(conjecture based on Scourge)

- After weeks on Makem Te, the impatient Pantoran Jedi Knight Toro Irana (on a mission to secure the coordinates to the Indrexu Spiral from local Hutts) is drugged in a restaurant, then attacked. During the attack, the influence of the drugs causes him to miscalculate a move and fall through a window, falling to die on the street below. One of those killed in the scuffle was a local Caliph's nephew (Choka Chok), which allows word of the event (in the form of a complaint) to reach the Jedi Order on Yavin IV, where Toro's former Jedi Master, Mander Zuma, is an archivist. Mander is sent to investigate on Makem Te and to finish Toro's mission. He finds that there is an unusual purple coloration to Toro's veins, and some crystals of the same substance on him as well. Toro's lightsaber is missing, but Mander is able to scan the drink Toro was brought by an unknown Rodian. The drink tests positive for poison. He tracks the Rodian to a warehouse owned by the Bomu clan, where he finds more of the purple crystals and encounters Reen Irana, Toro's sister, who is also seeking answers. They are attacked by Bomu agents, but they escape, bringing the warehouse down as well. They leave the area with the help of Eddey Be'ray, Reen's Bothan partner. Shortly thereafter, Dejarro, the Rodian who had arranged Toro's "incident," meets with an agent of the Spice Lord, the one-eyed Klatooinian known as Koax. He turns over Toro's lightsaber to Koax, who is to hand it over to the Spice Lord. Upon learning that another Jedi was just attacked in the Bomu warehouse, Koax kills Dejarro, knowing that the Spice Lord will be angry with any interruption of his Tempest spice trade and that the Bomu will be out for vengeance, which compromises them as agents for Koax and the Spice Lord. Mander, Eddey, and Reen confer about the "poisonous" purple crystals, and Reen reveals to Mander that this is Tempest spice, an extreme narcotic that can produce uncontrollable rage in its users. Toro was not "poisoned;" he was overdosed on Tempest, to which he had already become addicted. Reen had come to Makem Te to check on Toro, only to find that he had died. They come to an agreement. Reen and Eddey will help Mander in his mission and the investigation, then help confirm the Indrexu Spiral coordinates when procured, and Mander will let them keep a copy of those coordinates when he leaves, which would allow them to write their own ticket (which will help, given that their ship, the Ambition, is grounded for repairs right now). Their first step will be to meet with the Hutt leader of the Anjiliac Clan, Popara, who has the coordinates. The trio first meets at the spaceport with Vago Gejalli, Popara's advisor (and fellow Hutt, whom Popara basically adopted). Toro was mostly negotiating through Vago, though he had also met Popara's two children, Mika and Zonnos (the latter of whom is a Tempest addict). They rendezvous with the Wandering Outlander, Popara's ship. There, they also catch sight of Zonnos, Popara's eldest son, and his raucous Wookiee companions. Popara adds to their negotiations by asking Mander to help his family. A plague has struck the planet Endregaad, which is now under blockade by the Corporate Sector Authority. Popara's youngest son, Mika, is somewhere on Endregaad, and Popara wants the Jedi and his companions to rescue Mika from the plague world. They will do so under the pretense of a delivery of medicinal spice. (Zonnos, meanwhile, would rather his brother not return from Endregaad at all.) Reen adds to the deal that the ship they receive to carry out the mission to Endregaad will be one that she and Eddey can keep. They name it the New Ambition. After a vaccination to the plague, they head for Endregaad, not knowing that Koax (who had ordered the overdose of Toro on the Spice Lord's orders) has contacted Heddu, matriarch of the Bomu clan, to let them know where the trio that killed members of the clan in the warehouse are headed. (Koax has this information because she has co-opted H-3PO, a protocol droid belonging to Vago). The New Ambition reaches Endregaad using the Indrexu Spiral coordinates from Popara, only to be attacked in space by the Bomu clan. They are saved when able to lure them under the guns of CSA ships, who defeat the Bomu ship. The New Ambition, however, is diverted to the CSA flagship Resolute to meet with Lieutenant Commander Angela Krin, rather than being allowed to land on the planet. Angela does not intend to let them land, and she has no love for the Hutts, given how bossy they have been (they meaning Zonnos) in trying to get someone down to the surface to find Mika. Mander gives her the medicinal spice (before it can be confiscated), then meets Angela for dinner (several times) to gain her trust and favor. (Technically, they are all invited, but Eddey and Reen have a record as smugglers and do not

want to risk negative consequences if it comes up. In fact, it was a CSA encounter that led to the original Ambition being damaged.) They take off, ostensibly to leave the area, but they make a run for Endregaad, using Mander's research into CSA policies and regulations to escape from CSA pursuit craft. They head for Tel Bollin, the capital, where the Anjiliac business Skydove Freight has its offices. It is the most likely starting point to find Mika. They check the building, but it is trashed and empty. They trace a phrase scrawled on the wall ("Fallen Warrior") to the Fallen Warrior, a local cantina for non-humans, though most have been driven out over blame for the plague. There, they encounter a Nikto (Orgamon), who worked with Mika. After saving him from a Tempest-addicted swoop gang abusing him in the bar, Orgamon is willing to take them to the Temple Valley, where Mika and his guards have escaped to. In the Valley, they find Mika's camp in the shadow of a crashed starship, which Mika refers to as ground zero for the Endregaad plague. They theorize that the Corellian crew of the ship was ill with the plague, which led to them crashing. Their hold seems to have been carrying Tempest, which they would have then tried to sell nearby, thereby spreading the plague when they tried to do so. They wonder if the Bomu and Corellians might be in league or working for the same employer. The group is attacked by the same swoop gang again, but they defeat the attackers, just as a CSA contingent arrives to take them all back to the Resolute to a rather frustrated Angela Krin. They are fortunately cleared of any charges, since their medicinal spice has curtailed the plague effectively. Before being able to leave, Eddey and Reen are offered possible employment with the CSA, while Mika meets several times (for chess and whatnot) with Angela. The New Ambition trio is asked by Popara to bring Mika to meet Popara and Zonnos for a reunion on Nar Shaddaa. Upon arrival at a landing pad on Nar Shaddaa, they are accosted by a sniper, who, while seeming to miss Mika, destroys an H-3PO unit sent by Vago. (Unbeknownst to them, the Spice Lord also has Koax ready and waiting for action on Nar Shaddaa.) At a feast to celebrate Mika's return, Popara has private audiences with various groups. When the time comes to meet Mander, Eddey, and Reen, he wants them to track the source of the Tempest so that the Hutts can crush the sellers, partly for what Popara believes was the attempt on Mika's life, supposedly to stop him from asking further questions about Tempest. Before they can do anything about this new mission (which they accept), Popara literally explodes from a biochemical introduced into his food. Zonnos immediately accuses the trio of murder and orders their capture as they escape. All the trio has to go on in seeking the Tempest source is a datapad of tapcaf locations where Tempest is sold, which was provided by Popara right before his death. They learn what they can from one location, but they are recognized and set upon by Parnella the Hunter (a Hutt bounty hunter). They take out Parnella, then later discover Zonnos' Trandoshaan Tempest dealer dead. They visit the last location, now that the Trandoshaan lead is literally dead. At the last location, they are attacked by the Bomu clan, but they are assisted by the arrival of Angela Krin. Angela is on detached duty from the CSA to track the spice trade now, and they were able to follow Reen's suggestion to track the crashed ship from Endregaad. The trail led to Nar Shaddaa, and the ship was owned by Skydove Freight, which immediately suggests that Popara, Mika, or Zonnos was involved. Angela takes them to her local contact for her mission, though, which turns out to be Mika (whom Mander has realized is at least somewhat Force-sensitive). Mika, however, claims that neither he nor Popara would have known anything about the ship, since it was repurposed by someone after being declared lost two years ago. They are contacted by another of Vago's droids, who claims that Zonnos wants Mika (whom he has connected to the conspiracy to remove Mika as a competitor for the Anjiliac clan's leadership) and the "assassins" killed. The droid says that Vago wants to keep Mika safe for the late Popara's sake, so Vago has arranged a ship to take them secretly to the family estate on Nal Hutta. When they meet at the specified location, however, it is a trap. The droid was ordered by Zonnos to send the message. With the help of several surviving Evocii, most of the group are able to escape to a CSA safehouse that Angela (who seems really protective of Mika) knew about. Reen, however, is captured by Zonnos' Wookiee goons. At the ceremony where Reen is to be executed for her "crimes," the rest of the group strikes, rescuing her, while Mander is forced to kill Zonnos in defending the group. Mika then proclaims that it was Zonnos behind Popara's death, thereby gaining control of the clan and avoiding further bloodshed. Mander also confronts Mika about his Force

talents. It seems that Mika was getting some tutoring from Toro, and Mander is willing to help as well if he is able. As for Vago, she is missing, and the others need to get moving to find the source of Tempest. Mike helps them get away in secret to continue their search. Meanwhile, Koax has sent Toro's lightsaber to the Spice Lord, who is now angry at the Bomu clan bumbling the strike against Mander and the others. The Spice Lord intends to have them cut ties with the Bomu soon by leading them into a situation where they will have to sacrifice themselves in their "foolish" quest for revenge on Mander, Reen, and Eddey. Aboard the Resolute, Angela reveals to the others that the CSA has analyzed the plague and Tempest, and they have found a link between the two. Tempest is made of spices that are common, but after harvesting, they are treated somewhere to mutate it into Tempest. Given the structure of Tempest and the disease, it would appear that the disease is native to the planet where Tempest is treated. Hard radiation traces on the plague sample suggests high radiation levels of a particular type, though that only narrows down the location of the treatment planet a little bit. They track down a Bomu spice middleman on Makem Te, whom they interrogate. They are led to Budpuck, where they interrogate another Bomu. They keep hitting other distribution links, until finally being given the name Morga Bunna, who runs a depot where Tempest is directed. They head to the depot on Bosph. Morga cannot tell them what he doesn't know, though, and he has no idea where the spice comes from. After some blasts from the Resolute, though, he does reveal where to find the Bomu headquarters. They also receive a message from Mika that suggests that Vago is to meet with the Bomu clan, suggesting that Vago is the Spice Lord. They use information from one of Vago's droids, which confirms what Morga told them, and head for the Bomu headquarters on Dennogra. Meanwhile, Eddey has the CSA look for specific patterns of radiation, thinking that that information, along with earlier findings, might let them figure out where the Tempest is coming from. Upon striking the meeting, though, they find the Bomu (who are taken down quickly) and Koax (who kills herself so she cannot be questioned), but Vago is not present. They were apparently set up to take out the Spice Lord's loose ends. However, Eddey was right on the radiation, and they are able to discover that the Tempest (and the plague) are coming from the original (decimated and inhospitable) Hutt homeworld of Varl. Ships have been tracked running spice into that system, then not having spice aboard after that system, and the ships seem to have been running spice with the Indrexu Spiral coordinates that were only in Anjiliac hands. All evidence points to Vago being the Spice Lord with operations on Varl. The Resolute captures a spice-running ship, the Barbari Run, then our heroes use it to land on Varl. There they meet H-3PO, another one of Vago the Hutt's many identical droids. Vago, the droid says, hasn't been himself lately. The heroes search around, finally discovering that the manufacturing plant is actually a landed vessel called, appropriately enough, the Tempest. Inside, they encounter Vago, who is under the control of two of her Twi'lek "aides." Our heroes battle the Twi'leks and various droids, as the Twi'leks escape to their real master in the chaos. When Angela nearly blasts Vago over suspicions that he is a threat to Mika, Mander realizes what has happened. Mika has used the Force to push a suggestion onto Angela that she protect him at all costs. Now that she recognizes this, she is able to overcome it. Mika is the Spice Lord, not Vago. Vago was just a prisoner and, at the moment, a pawn. Mander orders the others to get Vago back to the safety of the Barbari Run, while he heads for the bridge. There, he confronts Mika, who reveals that he had come to Varl at first to search for old wardroids, only to have one of his spice-using employees die of spice that was affected by the environment. This led to the idea for Tempest spice, and Mika set up his operation there, expecting that Popara or Zonnos would continue to lead the Anjiliac clan, keeping Mika's operation in the shadows where it could grow and profit. Mika had influenced Angela to protect him, and he had tried to manipulate Toro into doing so as well, after Toro taught him some basic skills. Mika, though Force-sensitive, did not have much aptitude, so he became bitter over time. He only had to move against Popara and the others to cover himself when Reen, at the Endregaad crash site, mentioned being able to trace the crashed spice ship by its drive registry numbers. Mika has his Twi'leks attack Mander, and one even does so with Toro's recovered lightsaber. Mander defeats them, but he is disarmed (his own lightsaber is destroyed) and must now deal with Mika himself, who is armed with a phrik (lightsaber-resistant) staff. They two do battle, with Mander cutting the

hand holding the phrik staff with Toro's saber, but Mika is able to knock Mander back, claiming the saber himself. Just as Mander is about to be killed, he pushes Mika back into his own staff, which stabs through him, pinning Mika to the wall. Unfortunately, the ship is lifting off from Varl, but without enough power, it is about to crash back down, likely killing all on board. Fortunately, Reen has returned. (Vago knew about an escape pod and knocked her back, escaping on her own.) Eddey, though, brings the New Ambition alongside the ship, and they escape, just as the Tempest crashes and is destroyed, taking Tempest spice with it. Vago is now in charge of the Anjiliac Clan, and the Tempest Feud is over. As for Mander, he is taken back to Yavin IV by Reen and Eddey, and Reen presents him with the one thing she was able to save as they were escaping from the Tempest on Varl: her brother's lightsaber.

(Scourge)

***NOTE:** This novel is an adaptation of the RPG adventure *Tempest Feud*. As such, it has taken the place of that adventure and nailed down many specifics. Bear in mind, though, that some specifics from the RPG (like X number of months between certain segments) have disappeared in the adaptation, changing its overall footprint time-wise.

- As Luke Skywalker and his wife-to-be, Mara Jade, enjoy a getaway to the Vlassy Nature Preserve on Garqi, they discuss their upcoming marriage and happiness. Mara is a bit concerned about Leia Organa Solo wanting to let the marriage be a symbol of the healing of the Rebel/Imperial rift (which has partially been closed by the new treaty with the Imperial Remnant, as it is referred to by the New Republic), but she and Luke both know it is for the best. On Coruscant, Leia officially announces the upcoming marriage, and is met with criticism that the marriage could be a move to solidify a Jedi power-base to establish a "Force Empire." Some suggest that Mara's hand in marriage might be part of the peace package with the Imperial Remnant. Leia can only be amazed at how one bit of happiness can be skewed to the will of politicians. The news spreads. Elsewhere on Coruscant, Wedge Antilles and his wife, Iella Antilles (formerly Wessiri) speak about it while also dealing with their two children, Syal (named after Wedge's sister) and Myri. At the Rogue Squadron headquarters, squadronmates are happy for Luke even as Wes Janson considers the possibility of single women at the wedding and Tycho Celchu and Gavin Darklighter laugh about Janson thinking the same thing at their weddings. In space, Talon Karrde and Booster Terrik speak about the marriage, and Booster mentions wanting to purchase a Jedi artifact from Karrde as a wedding gift. On Yavin IV, the Jedi training will be left with Ganner and Wurth Skidder, while many older Jedi (including two married couples: Corran and Mirax Horn; and Tionne and Kam Solusar). Corran notes (echoing the thoughts of many Star Wars fans) that it is funny that everyone else saw that Mara and Luke were made for each other, long before they saw it themselves. Luke and Mara arrive on Coruscant and meet with Leia and Han Solo. Han has the unenviable task of telling Luke that, due to C-3PO's politicking, it looks like the wedding will be attended by far, far more people (especially politicians) than previously planned. Mara and Leia, along with C-3PO, meet with various designers about a wedding dress for Mara. After numerous ideas that Mara doesn't like, Mara decides to leave and "get some air." She ends up meeting Jari'kyn, a former designer for one of the designers she just met, who seems to honestly wish to make a great dress for Mara. Mara likes the designer, so she decides to let her design a dress, following her heart and instincts instead of the desires of the fashion industry at large. Elsewhere, Kam Solusar and Corran Horn spar in Luke's presence while they all talk about the marriage ceremony. Luke wishes it, although very publicized, to contain many Jedi elements, though they honestly have no idea if the Jedi Council of old condoned marriages. Kam and Corran point out that perhaps they should do as Corran and Mirax did: have one public wedding on Coruscant and a private one elsewhere. They could simply keep the Jedi parts out of the public one, which, politically, would be best, since many people are still wary of the Jedi Knights after years of Imperial propaganda. On Dolis 3, Imperial employees who are down on their luck piss and moan about the glory days of the Empire and how Luke, Mara, and the rest of the New Republic "bigshots" are untouchable now. Moff Takkar shows up and, after harsh words and some fisticuffs, convinces the men to rally with him to "give them defeat on this day they celebrate their victory." Back on Coruscant, Luke has a dream of doom, but awakens before he can glean any true meaning from it. Elsewhere on Coruscant, Takkar's group has arrived. The roster of conspirators includes: Banner Sumptor; Chala Venan; Chik Apla; Iry Danta; Anlys

Takkar; and Moff Derran Takkar. The Takkars have arrived separately and the others await their orders. Elsewhere on Coruscant (again), Mara, Leia, Mirax, and Iella joke about the fact that Han and the other men are preparing to take Luke to a bar for a nice pre-marriage brawl, a Corellian tradition. When Leia comments that the men hope that the women don't think they're being entirely childish, Iella comments, "Well, isn't that what husbands are for? Training you to be able to deal with children?" In the local museum, the conspirators discuss how the museum has "distorted the truth" of the Galactic Civil War to make the Empire look bad. Banner overhears a child whose father was killed by the Empire, and begins to have a change of heart, if he wasn't having one already. Later, on Yavin IV, the Jedi wedding of Luke Skywalker and Mara Jade commences. Kam presides over the ceremony. Luke and Mara hold special stones as the ceremony begins. As this is such a momentous event, the ceremony merits repeating word-for-word . . . *

Kam: Welcome, my brother and sister Jedi. Today we have a great honor to celebrate the coming together of Mara Jade and our master, Luke Skywalker. Their bond with one another was forged through the Force and strengthened by it so that their efforts together could be stronger than the efforts of any two other Jedi. It was once thought that emotional attachments make a Jedi vulnerable, but these two so complete each other that only strength will flow from this union.

Mara: When I first met Luke, I was under a compulsion to kill him. Generally not a good sign for a lasting relationship. Such was his courage that he did not run, and did not strike me. He accepted me, as no one had done before.

Luke: There was a sense to Mara, when I met her, that would not let me fear her, though countless others have learned that not fearing her can be trouble. The Force brought us together and kept bringing us together until neither of us could deny our destiny to be together forever.

(The stones each has held lift into the air and combine into one solid sphere.)

Kam: Let no one here doubt the wisdom of the Force. May the Force always be with you both in your life together.

At the preserved Imperial ceremonial area where the wedding will be re-held on Coruscant, two of the conspirators "spray for bugs" while checking out the logistics of the area. At a Coruscant bar, the Red Rancor, Han and Wedge bring Luke face-to-face with many of his friends, including Lando Calrissian, Talon Karrde, Chewbacca, members of Rogue Squadron who have served with Luke, among others. When they are approached in their revelry by some brutes, a brawl erupts, in which Banner saves Luke from a brawler, which he is able to convince his fellow conspirators was an act to make sure Luke can die in an appropriately public fashion, instead of simply being a reaction to Banner's continual change of heart. Luke and the others finally leave, and Mara is concerned for Luke's black eye, but he considers it simply the price one must pay to hang out with Han Solo. Later, Mara has a dream of doom, much as Luke has been having, but they don't know what to make of them. Elsewhere, Moff Takkar is very angry that his men didn't kill Luke during the bar fight, and that they must do it at the ceremony, which is more difficult. Takkar's wife chimes in and suggests an attack at Mara's dress fitting. At a spa, Leia, Winter, Mara, Tionne, Mirax, and Iella talk about marriage and Mara's feelings about the wedding. They play a game of sling-ball and end up beating the opposing team to a pulp. At the men's fitting, Luke is reminded over and over by his ever-so-supportive friends of just how difficult marriage can be. Later, at Mara's fitting with Jari'kyn, the conspirator Chik, dressed in a Royal Guard uniform more reminiscent of Carnor Jax's than a regular uniform and spouting "you have betrayed the Empire" rhetoric that seems a twisted re-enactment of Kir Kanos' quest, breaks into the room and attacks Mara. She nearly paralyzes him when she subdues him with her lightsaber. Luke and Mara talk about it later, along with their dreams, but remain ready to face the future together. At the conspirators' base, a new plan is set into motion. Chala hires ruffians, Banner learns about the wedding from bureaucrats, Iry searches for an unguarded entrance to where the ceremony will take place, and the Takkar's take care of everything else, including purchasing swoops, blasters, and a rather ugly dagger from a Toydarian (who looks a lot like Watto). The wedding day arrives, and as the wedding ceremony is being prepared, the Imperials' plan goes into action. Banner, Anlys Takkar, and two of the other conspirators go to kill

Jari'kyn and steal Mara's dress. Banner refuses to kill Jari'kyn and instead kills the two male conspirators, while Jari'kyn knocks Anlys out cold before she can kill Banner for being a traitor. Below the wedding area, Takkar himself moves through the sewers . . . Jari'kyn and Banner get to the wedding hall, where Jari'kyn gives Mara the dress and tells her what happened, and the repentant Banner tells the men about the swoop gang distraction Takkar has ordered, and that Takkar has another plan as well. Wedge makes Luke, Karrde, and Han stay inside for the wedding, tells C-3PO and Jacen that they'll now be ushers, and then he takes the other men to stop the Imperials. Conspirators at the ventilation shaft, ready to put gas into the system, are stopped by Chewbacca. The fake swoop gang is stopped when, after several have been taken out by various tux-clad Rogues and Jedi, Corran Horn projects an image into their minds, causing them to all crash. The few that remain prepare to beat up Hobbie and Janson, but Booster Terrik steps in and the thugs, who apparently know him from somewhere, give up. Meanwhile, Takkar has emerged from the sewer, trading his environmental suit for the guise of an Ithorian. He makes it right up to Luke before the ceremony. He reveals himself, decrying the "abomination" that the wedding symbolizes—the death of the Imperial ideal. He bears a comlink switch and a datapad which (when the comlink is activated) will download a virus into the New Republic's communication system, effectively severing all interplanetary communications, killing trade and the New Republic's ability to govern. "Your Republic dies the way my Empire did," Takkar threatens, "in pieces." (Of course, Coruscant has been protected from this since the New Republic took it over, but, hey, it was an okay idea.) Luke talks to him of his need for equality, how he now resembles a Rebel of the old Galactic Civil War, and that this is a time for healing. Takkar knows that Luke could have simply kept the button from ever being depressed, but Luke tells him he wanted to help him find peace, not stop him and leave his anger. Takkar gives up, and Luke invites him to the ceremony so everyone can see that the New Republic/Imperial rift has been healed. The wedding proceeds, with Ackbar presiding.

Ackbar: Mara Jade, do you freely bind yourself to Luke Skywalker, to be his companion, partner, aide, and comfort for all the days of your life?

Mara: I do.

Ackbar: And you, Luke Skywalker, do you promise to forsake all others, to be Mara's comfort and confidant, friend, lover, and companion for your mortal days?

Luke: I do.

Mara: For a relationship that started with me trying to kill you, this has become more than I could have imagined. I have never felt more complete than now, knowing we will be together for eternity.

Luke: Well, since Leia always wanted to kill Han, I knew where this could lead. You are more than I deserve, all that I desire, and all I need to feel whole. I love you, Mara.

Ackbar: The rings please . . . The rings are a symbol of your love. Unbroken and shining, they show the galaxy the vows you make here today. You have exchanged vows and rings. I pronounce you husband and wife. You may kiss the bride . . . I present to you, the Skywalkers.

(Union)*

***NOTE:** Astute readers will note that Stackpole quotes Shakespeare in *Union, Part I*. It's a nice homage, but Shakespeare "a long time ago in a galaxy far, far away?" I guess we'll have to just say it was one hell of a coincidence. We've had worse things to explain away, and even with the rather odd reference, this series is still one of the single best *Star Wars* comic mini-series in the Official Continuity. If any story deserves some leniency, it's this one.

- As Luke Skywalker turns over some of the duties at the Jedi Academy to Kyp Durrone and Kam Solusar, Mara Jade Skywalker, knowing she's not a highly effective teacher, decides to spend much of her time at the new Jedi facility on Coruscant instead of on Yavin IV at the Academy.
(conjecture based on *The Essential Chronology*)
- ELEGOs A'Kia becomes the Caamas Senator for the New Republic Senate.
(conjecture based on *The New Jedi Order Sourcebook*)
- Presumably as a replacement for the Jade's Fire and to give Mara Jade Skywalker a definite means to travel from Coruscant to Yavin IV (with some peace of mind for Luke Skywalker),

*Luke commissions a new ship for Mara, christened the Jade Sabre.**

(conjecture based on *Onslaught*)*

*NOTE: I suppose we could assume the *Jade Sabre* was a wedding gift from Luke to Mara, but its absence in *Union* leads me to believe that it was more of a gift to Mara after the marriage, but before Luke headed for Yavin IV and she took up at the Coruscant center.

The Tales of Boba Fett [continued] (TOTBH/TFJP short stories: Daniel Keys Moran & J. D. Montgomery)

The Last One Standing: The Tale of Boba Fett [continued] (TOTBH short story: Daniel Keys Moran)

"Peppel" Section

"Jubilar, Part II" Section

The Hand of Thrawn (novel/[canceled comic] series: Timothy Zahn)

Specter of the Past (novel: Timothy Zahn)

Chapters 1 – 24

Specter of Thrawn (canceled comic series: Timothy Zahn & Michael A. Stackpole)*

*Production has been postponed on this project indefinitely by Dark Horse Comics. The collaborative effort that *would have become Specter of Thrawn* morphed into a different project--*Mara Jade: By the Emperor's Hand*.

Vision of the Future (novel: Timothy Zahn)

Chapters 1 – 43

X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)

Mercy Kill [continued] (novel: Aaron Allston)

Chapter 12

Hunting the Gorach (SWI133 short story: Jeff Grubb)

Hunting the Gorach (SWI133 short story: Jeff Grubb)

Scourge (novel: Jeff Grub)

Scourge (novel: Jeff Grub)

Death of a Jedi

Mystery on Makem Te

Negotiations

Popara the Hutt

To the Plague Planet

Planetfall

Tel Bollin

Mika the Hutt

Repercussions

A Night on Nar Shaddaa

Pursuit in the Depths

Beneath the Smugglers' Moon

Trial and Terror

Calculations

The Trail of the Tempest

Dealings

The Rodian Matriarch

Voyage to Varl

The Heart of the Tempest

The Spice Lord of Varl

Fall of the Hutt

New Management

Tempest Feud (RPG: Jeff Grubb & Owen K. C. Stephens)

Tempest Feud (RPG: Jeff Grubb & Owen K. C. Stephens)

A Hutt's Best Hope

The Briefing (AKA The Offer)

Meeting Popara

Hutt Machinations

Trouble at Endregaad

Above the Plague Planet

Running the Blockade

Tel Bollin
 To Temple Valley
 The Crashed Ship
 The Bomu Way
 Leaving the Planet
 Rendezvous
 First Intermission
 Night on Nar Shaddaa
 Gathering the Troops
 Viva Nar Shaddaa!
 Weekend at Popara's
 Down and Out on Nar Shaddaa
 Angela Krin
 Blast On, Blast Off
 The Announcement
 Zonnos Enraged
 The Last Hutt Standing
 Second Intermission
 The Spice Lord of Varl
 Working for Mika
 Special Delivery
 Krin's Angle
Barabi Run
 Welcome to Varl
 Into the Mountains
 The Manufacturing Plant
 Aboard *Tempest*
 The Bridge
 Up, Up and Away

Union (comic series: Michael A. Stackpole)

Union, Part I (comic: Michael A. Stackpole)
 Union, Part II (comic: Michael A. Stackpole)
 Union, Part III (comic: Michael A. Stackpole)
 Union, Part IV (comic: Michael A. Stackpole)

20 ABY

- *Keura Fallatte is born on Tatooine.*
(conjecture based on *Mercy Kill*)
- *With the threat of the Empire ended with the signing of the treaty with the Imperial Remnant, Corran Horn decides to resign from Rogue Squadron and continue his training as a Jedi Knight. Several of his fellow squadronmates, including Wedge Antilles, Tycho Celchu, Derek "Hobbie" Klivian, and Wes Janson, also retire. Leadership of Rogue Squadron falls to Gavin Darklighter, who is the first "Rogue Leader" to have begun his service after the Battle of Endor.*
(conjecture based on *Onslaught and Ruin*)
- *The Defender-class Star Destroyer sees limited production as the New Republic down – sizes its military after the negotiation of peace with Admiral Pellaeon and the Empire. The first of the Defender-class vessels to be christened is the Obi-Wan.*
(conjecture based on *Cracken's Threat Dossier* via *TimeTales*, verbatim and *Starships of the Galaxy*)
- *A few years before the Yuuzhan Vong War, Wildis Jiklip (AKA Red Stepla) retires from smuggling by disappearing . . . She then reappears under her original name as a theoretician and university teacher on Coruscant and Lorr.*
(conjecture based on *Betrayal*)
- *Aboard the remains of the Outbound Flight Project, Javriel nearly goes insane, taking the*

nursery hostage.

(conjecture based on *Survivor's Quest*)

- *The Pride of Yevetha, a Super Star Destroyer that vanished during the Yevethan Crisis, is discovered, abandoned and beyond repair, near the Unknown Regions.*
(conjecture based on *The Essential Chronology*)
- *Uldir Lochett spends time as a search and rescue pilot.*
(conjecture based on *Conquest*)
- *Sometime around now, Jedi Knight Eelysa graduates from the Jedi Academy. She goes on many covert missions for the Jedi before finding herself on Barab I, where she takes Saba Sebatyne as her unofficial apprentice.*
(conjecture based on *Who's Who in the New Jedi Order*)
- *With the threat from the Empire effectively ended with the treaty with the Imperial Remnant, the New Republic begins to focus its space forces on policing pirate activities and the like.*
(conjecture based on *Onslaught*)
- *During this time, the VCX series of vessels from Corellian Engineering Corporation enters planning stages. They are intended to be patrol vessels in the border regions between New Republic and Imperial Remnant space.*
(conjecture based on *A Legacy of Starships*)
- *Boram, a fluid, begins to be used as a coolant in many starship engine systems.*
(conjecture based on *Star by Star* via *TimeTales*, verbatim)
- *Steristeel is developed.*
(conjecture based on *Star by Star* via *TimeTales*, abridged)
- *Quantum Fiber is developed.*
(conjecture based on *Star by Star* via *TimeTales*, abridged)
- *The Identichip is developed, a form of personal identification that is imbedded in a smart card that carries all of an individual's required data.*
(conjecture based on *Recovery* via *TimeTales*, verbatim)
- *Crystalplas (a tough, transparent material used to create display cases and galleries) is developed.*
(conjecture based on *Star by Star* via *TimeTales*, paraphrased)
- *Streen records his remembrances on the battle with Exar Kun during the Jedi Academy's first year on Yavin IV. (To be continued below . . .)*

(Jedi vs. Sith: The Essential Guide to the Force)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

History and Holocrons [continued]

Significant Battles [continued]

The Resurrection of Exar Kun

21 ABY

- *Leia Organa Solo once again becomes Chief of State of the New Republic.*
(conjecture based on *The New Essential Guide to Characters*)
- *During this time, Luke and Mara Jade Skywalker begin trying to help support their sponsor child, Malinza Thanas, as Luke promised Gariel Captison.*
(conjecture based on *Balance Point* via *TimeTales*, paraphrased)
- *Icaris Tool and Drive goes out of business.*
(conjecture based on *The Crystal*)
- *Dean Jinzler joins Talon Karrde's organization.*
(conjecture based on *Survivor's Quest*)
- *Lando Calrissian writes and publishes a volume of his memoirs, A Toss of the Dice: This Gambler's Life.*
(conjecture based on *A Campaign Guide to the Centrality*, via *TimeTales*, paraphrased)
- *On Kariek, the various tribes form the United Tribes Command and InterTribal Council to work together to free their world from its despotic Warlord.*

(conjecture based on *Fool's Bargain*)

- *The Empire of the Hand begins fighting alongside the Eickaries of Kariiek against the world's Warlord.*

(conjecture based on *Fool's Bargain*)

- *Jedi Master Luke Skywalker, with his wife, Mara Jade Skywalker, at his side, has come to an alien world to help settle disputes and complaints that have gone without resolution in some cases for years. They are called from their deliberations to journey to the former mountain retreat of the Third Sultara of the planet, ostensibly to settle an urgent matter for Second Agricultural Coordinator Kei Ras Cirali. Upon entering a chamber at the retreat, though, they find themselves alone. Luke had set this up as a special time that would let him and Mara escape from their everyday duties as Jedi and spend some quality time together, a second honeymoon for the New Republic's most notable Jedi.*

(**Judge's Call**)

Judge's Call (randomhouse.com short story: Timothy Zahn)

Judge's Call (randomhouse.com short story: Timothy Zahn)

22 ABY

- *Mirta Gev is born to Ailyn Vel and her Kiffar Mandalorian mate, Makin Marec.*

(conjecture based on *Bloodlines*)

- *Seha Dorvald is born.**

(conjecture based on *Exile*)*

***NOTE: Seha is "three or four" year older than Ben, so I've used four years here.**

- *Around this time, Lestra Oxie begins collecting Republicana, out of love, rather than for investment.**

(conjecture based on *Millennium Falcon*)*

***NOTE: This interprets "over twenty years" as of *Millennium Falcon* to be 21 years.**

- *Lando Calrissian writes and publishes another volume of his memoirs, How to Succeed in Everything. Among other things, it includes his comments on the Sorcerer of Tund, Rokur Gepta.*

(conjecture based on *Jedi vs. Sith: The Essential Guide to the Force*)

- *The Vagaari Miskara is visited by a representative of the "Far-Outsiders," who negotiates Vagaari assistance in preparing for an upcoming invasion that will wipe out the Vagaari's enemies.*

(conjecture based on *The Unknown Regions*)*

***NOTE: Information provided by Luke Van Horn. This is sometime after *Survivor's Quest* but before the Vagaari begin using Vong biotech in 23 ABY. I have simply assumed that this is about a year prior to the latter entry, rather than closer to that novel.**

- *Eight months after joining the Eickaries against their Warlord on Kariiek, Empire of the Hand (the multi-planet alliance forged by Thrawn and his people at the Hand of Thrawn on Niruan) has sent the newly-reformed Imperial 501st Stormtrooper Legion, "Vader's Fist," to assist in the liberation of the planet Kariiek, which has been subjugated for fifty years by a Warlord of unknown identity. As the Aurek Company of the 501st prepares to make its final assault on the Warlord's fortress, Aurek-Seven, consisting of Jorm Whistler Mackenni, Cloud, Shadow, Watchman, and Twister, scouts the city around the fortress, discovering a group of Eickaries led by one named Su-Mil and including another old Eickarie named Ha-ran, who are also working to stop the Lakrans working with the Warlord. Twister makes a bargain with Su-mil, agreeing to free prisoners in the fortress if Su-mil and his comrades will help them enter through a secret tunnel into the fortress so that they can capture the Warlord alive and determine who and what he is. They make their way in, only to be cornered by Lakrans, to whom Su-mil apparently betrays them, but it is only a bluff. Su-mil and his comrades have drawn attention from reinforcements that take out the Lakrans, allowing them all to enter the fortress as the rest of Aurek Company begins its attack. In the cells, they free the rest of the prisoners from various tribes, whom Ha-ran, Prince of his Clan, convinces to work together and follow the stormtroopers in continuing their mission to the upper levels of the fortress. Upon reaching those upper levels, the Eickaries and stormtroopers defeat the Lakrans, but when they get to the Warlord, Su-mil has to forcibly keep his comrades from killing him so*

that they can fulfill their bargain with Twister. They do so, and the Imperials discover that the Warlord was of an unknown alien race, which the Empire of the Hand will soon visit in order to sue for peace (or kick their asses if need be). Meanwhile, Kariak is invited to join the Empire of the Hand, while Su-mil is invited to join Aurek-Seven and the 501st. *

(Fool's Bargain)*

*NOTE: I generally assume that a novel is at the beginning of its respective year, so something soon before it is probably late in the previous year. *The Essential Reader's Companion*, however, pins this ebook down to this year, presumably very early to fit in *Survivor's Quest* and all of *Junior Jedi Knights*. My thanks to Matt Brunnicardi for suggesting that I look into this again.

- While on a mission for Talon Karrde to inform Jerf Huxley and his smugglers that their services will no longer be required, now that Karrde is trying to go straight (still), Luke and Mara Jade Skywalker receive an urgent message from Karrde, who awaits them aboard Booster Terrik's Errant Venture. Upon arriving at the ship, the Skywalkers learn that Admiral Voss Parck from the Hand of Thrawn (more accurately Thrawn's little microcosmic alliance system known as the Empire of the Hand) had sent them an important message, only to have it intercepted and swiped by Dean Jinzler, a man who had been working for Karrde. Knowing the message could be important, Luke and Mara head for Niruan, where they learn from Parck that the Chiss Ascendancy has discovered the remains of the Outbound Flight Project and wish to return the wreckage to the New Republic. Racing to get there in time to leave with the Chiss expedition into the sensor-blocking Chiss fallback point known as the Redoubt, the Skywalkers get there with scant time to spare. They are taken aboard the Chiss vessel, the Chaf Envoy, representing the Nine Ruling Families. They are introduced to Aristocra Chaf'orm'bintrano (Formbi) of the Fifth Ruling Family, Sarvchi, along with Fombri's aide, Chaf'ees'aklaio (Feesa), General Prard'ras'kleoni (Drask) and Captain Brast'alshi'barku (Talshib). Before they can make way, they are met by a mysterious alien vessel, carrying what is said to be the last remnant of the Geroon race, led by Bearsh, who were saved from slavery to the Vagaari when the Vagaari were wiped out during a skirmish with both Outbound Flight and the rogue Chiss battle group led by Syndic Mitth'raw'nuruodo (Thrawn). The Geroons are allowed to tag along. After an introduction to "Ambassador" Dean Jinzler, who had been brought aboard shortly before by none other than the mysterious Jorj Car'das, the Chaf Envoy proceeds to the Redoubt. En route, while checking out the rigging of a cable that nearly hit Luke when it fell upon their arrival (actually a test of Jedi reflexes), Mara runs into a group of Imperial stormtroopers aboard! They are from the Empire of the Hand, members of the revived Imperial 501st (though they contain at least one alien, Su-Mil), and led by Chak Fel, one of Baron Soontir Fel's several sons. Fel says that their mission is to help protect the Jedi and others board during the mission, and, if the Jedi didn't show, to go in their place. Later, Luke is aboard the Geroon vessel (a strange, broken down vessel), along with Bearsh and another Geroon, Estosh, when the Imperial vessel experiences an explosion and fire due to sabotage. While the Jedi help to stop the fire, it would appear that someone is able to sneak aboard and steal away the operational manual of Outbound Flight that Fel had brought with them. They soon arrive at the Chiss command station Brask Oto. Leaving all but a few of the Geroon Remnant behind aboard their large main vessel, a smaller group, including Luke, Mara, Fomrbi, Feesa, Drask, Bearsh, Estosh, Fel, the 501st, Jinzler, and a few Chiss, head into the Redoubt. En route, an evening commotion ends in confusion when someone steals a Chiss charric (like a blaster), but is not captured. Shortly thereafter, Estosh is shot. He will survive, but will have to stay behind when the rest of them finally get to Outbound Flight. Finally, they reach the Outbound Flight vessel, which they find mysteriously half buried on a small planetoid. The vessel was six dreadnaughts around a central core. Now, Dreadnaught Four (D-Four) is at the top, with D-One buried mostly under the surface. The majority of the passengers go aboard Outbound Flight's D-Four for a remembrance ceremony before exploring further, but before they can get very far, Luke and Mara sense humans in the Force. There are survivors aboard the vessels, apparently living aboard since the apparent destruction of the vessel by Thrawn fifty years earlier. They split up into several turbolifts, which are meant to shuttle people through the core between the Dreadnaughts, guided by a mysterious young girl that appears, named Evelyn. At her beckoning, they follow and all find themselves trapped in one of several different lifts. They are contacted by Guardian Jorad Pressor, a survivor of Outbound Flight, who speaks to them

through comm lines. The lifts are supposedly booby trapped to smash into far walls if tampered with, but it isn't all bad news. As Luke, Mara, and Drask in one tube and Fel with the 501st in another begin to come up with ways to escape, Pressor invites Jinzler, "Ambassador for the New Republic," and his companions (Bearsh, other Geroons, Formbi, and Feesa) to join him to learn why they are here. The Jedi, however, will remain trapped. It seems there is a natural distrust for Jedi aboard. The caution is warranted somewhat, as Pressor realizes that Dean Jinzler may very well be related to Jedi Lorana Jinzler, who was aboard Outbound Flight when it set out. As Jinzler's group and Pressor meet, the Jedi-Chiss and Imperial groups both free themselves of the trap and end up in the supply core of the large vessel, where the Jedi discover a series of storage areas rigged as a prison of sorts, but no prisoner bodies are present. Meanwhile, Jinzler and the others meet Director Chas Uliar and members of the Managing Council, including Councilor Brace Tarkosa, Councilor Joss Keely, and Instructor Rosemari Tabory (Pressor's sister and Evelyn's mother). As they meet, they note yet another of many comlink quirks that seem like someone is trying to punch through Outbound Flight's jamming somehow. Back in the core, Luke and the others decide to escort Drask to D-Five, where Formbi seems to be with Jinzler and the others, but they'll take a look at D-One, the main vessel of the combined ship, on their way. As they make their way, Jinzler and the others are introduced to much of the living area of Outbound Flight, where the fifty-seven survivors and their children have created a home for themselves within the ship. Jinzler is forced to admit that he hated his sister, who he confirms was Jedi Lorana Jinzler, whom he was very jealous of during his childhood, even though she was at the Jedi Temple. Again, the anti-Jedi sentiment permeates the situation. Elsewhere, Luke, Mara, and Drask discover D-One, where they find the command center a mess, seemingly from a major onboard battle during Outbound Flight's last days. They discover a Jedi lightsaber (that of Lorana, who seems to have been killed in the battle), along with two Chiss charrics, which opens up even more mysteries, as they were always told that Thrawn destroyed the vessels from afar, never sending his troops aboard. Meanwhile, Fel and the 501st discover a series of further prison cells, this time holding a number of adults and children, everyone that it was determined had Force-attunement. Yes, the survivors of Outbound Flight distrust Jedi with a passion. As the Imperials and Jedi (with Drask) each make their way toward the others, the meeting between Jinzler and the leadership is interrupted when they realize that it is Bearsh and his people who are breaking through the comm frequencies, just as Bearsh and his "Geroon" companions reanimate the "dead animals" they wore as ceremonial clothing, wolvkils, which lurch to life to attack. Bearsh and his people were not the Geroons, those saved from slavery to the Vaagari. They are the Vaagari themselves, out for vengeance! They capture Formbi, Jinzler, Uliar, Evelyn, Rosemari, Feesa, and everyone else in the room by putting them into a "prison" of tables and chairs, while the Peacekeepers and warriors assigned to protect them are slaughtered. With the help of Evelyn, who reluctantly has to admit that she can use the Force, they pull a comlink to them, calling for help. The Jedi and Drask are the first to arrive, killing the attackers and freeing the others, but not before Formbi takes a serious wound. Finally, everyone regroups together to face the Vaagari threat. It seems that the Vaagari had nearly three hundred of their warriors in suspended animation. Now, some are aboard Outbound Flight, some are aboard their arrival vessel, and others were left behind at the Chiss space station just outside the Redoubt. In the running battle that follows, as they slowly set traps for the Vaagari and take them out in various groups, they learn several things. First, Formbi knew that these were Vaagari instead of Geroon, and wanted to goad them into striking a first blow, allowing the honorable Chiss Ascendancy to wipe them out for good, possibly because the Vaagari had ties to the unknown threat that Thrawn had been so concerned about. In part of the battle, Bearsh is killed, but it is revealed that Estosh is the actual Vaagari leader. The Vaagari manage to break away aboard a dreadnaught and escape from Outbound Flight to return from the Redoubt, where their comrades, in theory, are preparing to attack the Chiss. After a little assistance from Captain Talshib, who arrives with help after the Vaagari abandon their vessel, Luke and Mara, using an old Delta-Twelve starfighter and hyperspace ring, escape Outbound Flight, and head for the dreadnaught. Using Lorana's lightsaber to cut their way in, they sneak their way forward, taking out a droideka. They have deduced that the Vaagari were after the droids and

weapons of Outbound Flight that could help them in their conquering of Chiss worlds, where droids are virtually non-existent. In the command center, Luke and Mara confront Estosh, who has already transmitted rendezvous coordinates for the rest of the Vaagari fleet. In the skirmish that follows, Luke and Mara work together to momentarily cut a hole in the ship, killing Estosh before they seal it. They now command the dreadnaught, which arrives just in time to see Vaagari vessels swarming the Chiss station. Using Dreak's personal Morse-code-like signal to let the Chiss know who they are, Luke and Mara assist in defeating the Vaagari at the station. With the coordinates in the computer, they will also know where the rest of the Vaagari are, so the Chiss can retaliate and destroy them. All-in-all, the Jedi have proven themselves to many of the Outbound Flight survivors, Outbound Flight has been found, and the Vaagari threat has ended. Not bad for one mission. In the end, the survivors of Outbound Flight, who cannot remain aboard the vessels after some powerline sabotage from Vaagari parasites, are allowed a home within the worlds governed by the Empire of the Hand, and Dean Jinzler, recognizing that he did love his sister after all, will go with them to help look after Evelyn and show her that her heritage is not a bad thing. As for Mara, she has had a chance to look into the face of her own survivor's guilt from the fall of the Empire and has chosen to remain with Luke in the New Republic, facing whatever may come.*

(Survivor's Quest)*

*NOTE: Odd, isn't it? Soontir never had a son named Chak. But, oh, wait, Zahn was allowed to use the name anyway, so now the official line (due to readers' vocal annoyance) is that Chak and Fel's son Davin are the same characters. That, though, requires *Red Sky, Blue Flame* to leap ahead by about two years into the future, screwing up Jag's age references in *Dark Journey* even more than the NJO ages issues already were at the time. "Will it never end?"

- In the wake of the fall of the Hand of Thrawn on Niruan, Stent, a Chiss agent from Niruan sent by Baron Soontir Fel, arrives at a nearby Chiss training facility, where Jagged Fel, Soontir's young son, is training as a pilot. Stent informs them of the situation on Niruan, but before much can be said, pirate and smuggler vessels, having discovered the planet after the Niruan fiasco, begin to land and attack the Chiss facilities that had, until now, been a closely guarded secret. Stent and the other leaders are killed in the attack, leaving First Lieutenant Shawnyr Nuruodo in charge, with Jag at her side. They lead the Chiss trainees into the forests to fight the invaders on better turf, while Jag heads up in his ship, the *Blue Flame*, to make it appear as though this is not an installation of grown Chiss, but humanoid children. This false confidence leads the attackers to land . . . and approach the Chiss trap. As they make plans, Jag explains to Shawnyr how he came to be there and how Thrawn's greatest asset was how he could play his enemies using deception. They then follow his example and hide several live Chiss in a reflection with dead Chiss, ambushing the invaders and taking them out. The facility is secured, and Jag has gained respect. Instead of being called "human" or by his name, Shawnyr refers to him as "Lieutenant" and gives him her cadet commander insignia. Jag tells his fellows the one thing they need to hear, but which is never spoken of by the Chiss: Thrawn may be dead, but he will always be with them so long as they can learn from his example. Jag has a bright future ahead of him with the Chiss, it seems.*

(Red Sky, Blue Flame)*

*NOTE: The dating of this story has been officially revised to just after *Survivor's Quest*, rather than just after *Vision of the Future*, by LucasBooks.

- Luke Skywalker and Tionne, while on a trip to Tatooine, find a young girl named Tahiri Veila living with the Sandpeople. She has an attunement to the Force, so they arrange to have her study at the Jedi Academy.
(conjecture based on *The Golden Globe*)
- In the wake of the discovery of Outbound Flight and the Redoubt, Khedryn Faal enters the galaxy at large, traveling as a pilot without a place to truly call home.
(conjecture based on *Crosscurrent*)
- According to the lies told by the P'w'eck Lothwin during the time of the consecration of Bakura by the Ssi-ruuk, it was at this time that the Keeramak, a strange multi-colored, all-caste Ssi-ruuk leads the P'w'eck, led by the Keeramak, officially declared victory over their Ssi-ruuk oppressors. He had been believed to be the one to lead the Ssi-ruuk to victory, to raise the low to high, but instead, he was there to lead the low Ssi-ruuk, the P'w'eck, to freedom.

(conjecture based on *Refugee*)

- *Herogga the Hutt comes to Tatooine. He works in secret, which is part of his success. Among other things, he steps in as a secret backer to the Crystal Moon Mos Ethna restaurant run by Malakili and Porcellus.*

(conjecture based on *Secrets of Tatooine*)

- *The ExGal Society sets up the ExGal-4 outpost on the planet Belkadan as a watching post to observe the galactic rim and search for extragalactic phenomenon. Among the first people assigned to the station is Danni Quee.*

(conjecture based on *Vector Prime*)

- *Eleven-year old Anakin Solo begins his training at Luke Skywalker's Jedi Academy, before even his older brother and sister train. He attends a special set of lessons geared for younger students, and it is in this class that he meets Tahiri, a 9-year-old girl from Tatooine, who was raised by Sandpeople after the deaths of her parents. When Anakin and Tahiri realize that they have been having the same prophetic dreams of going on a journey on a raft on water (which is odd because Tahiri cannot swim), they decide to attempt to find out what the dream means. They journey into the jungle of Yavin IV only to find the raft from their dreams waiting by a river. They board and make their way along the river. A storm nearly causes Tahiri to drown as she feared in her dream, but Anakin saves her and they arrive safely later on the river's path. They arrive soon thereafter at the Palace of the Woolamander, a Massassi temple dating back to the times of either Naga Sadow's building projects or Exar Kun's revamping of Sadow's buildings. Inside, Anakin and Tahiri are taunted by voices of the Dark Side, and face several challenges, one of which is Anakin having to face his fear of falling to the Dark Side as his namesake grandfather did. Upon meeting the challenges, the two young Jedi students find a large Golden Globe and a small rabbit-like creature sleeping under it. Upon closer observation of the globe, Anakin and Tahiri realize that they are seeing the tormented souls of Massassi children within the globe. (The children were trapped by Exar Kun during his early days as Dark Lord of the Sith.) The two, with their new furry companion, return to the Academy. Once there, the furry creature, named Ikrit, reveals himself to be a Jedi Master. He tells the students of how the children were trapped in the globe and that the only way to free them is for a child to do it. Adults cannot break the power of the Golden Globe. Thus, Anakin and Tahiri begin their first quest.*

(The Golden Globe)

- *At the Academy a short time after Anakin Solo and Tahiri Veila's adventures in the Palace of the Woolamander, the two young Jedi trainees meet another Jedi student, a Melodie named Lyric. When Lyric sees a sketch that Anakin has made of symbols from the Palace, Lyric notes that she has seen them before back home on Yavin VIII. Coincidentally enough, Lyric is about to head home to Yavin VIII to undergo the stage of development which will end in a metamorphosis into a mermaid-like being. Anakin and Tahiri talk Luke into letting them go along, and soon Peckhum picks the trio up in the Lightning Rod and they proceed to Yavin VIII. Once on Yavin VIII, Tahiri and Anakin must save and protect Lyric from various natural threats, such as arvils, reels, and the like, until she finally reaches the end of her metamorphosis. In the last of the attacks, a fellow Melodie named Sannah uses the Force to stop a raith's attack. The now adult Lyric takes them underwater to meet the elder known as Aragon to learn the meaning of the symbols. With a little Force-assisting, he is able to remember the general meaning and allow for the hope that the writings Anakin and Tahiri found can be deciphered. Leaving Lyric to her new home, but bringing along Sannah as a new Jedi recruit, Anakin and Tahiri return with Peckhum to Yavin IV and begin poring over the symbols Anakin found and the information Aragon provided. Finally, they decipher the writing and learn that the children were imprisoned by Exar Kun, and that it was foretold that Anakin and Tahiri (though not by name) are destined to be the ones to free the children from the Golden Globe . . . be entering the globe itself.*

(Lyric's World)

- *Anakin Solo records he and Tahiri's encounter with the purellas and Melodies of Yavin VIII into his journal.*

(conjecture based on *The Essential Guide to Alien Species*)

- *Six months after Tahiri's arrival at Yavin IV, Tahiri has finally reached the time when she must*

decide whether or not to remain at the Jedi Academy or return to Tatooine. She must make her decision while on Tatooine, so Luke takes her, Tionne and Anakin back to his homeworld. Upon arrival, they are met by members of Tahiri's adoptive tribe and proceed to the tribe's home area to meet Sliven, leader of the tribe, and Bangor, an orphan bantha that Tahiri has "adopted." They also confront Vexa, a female Tusken Raider who informs her that it is now time to fulfill an old promise. Years before, when Sliven had brought her into the tribe, there was question as to whether or not a child could add to the tribe's strength. If not, it would be weakness on Sliven's part. If so, it would show strength. Now, Tahiri must go on a journey through the Jundland wastes. If she survives, Sliven will remain leader and tell her of her true past. If she does not return from her quest, Sliven will be put to death. Tahiri must abide by this promise, made by Sliven. When she agrees, Sliven tells her of her past. Six years ago, Sliven was injured and then nursed back to health by Tryst and Cassa Veila. He became a friend of the Veilas and soon was teaching Tryst how to fight using a gaderffii. Soon thereafter, Sliven's tribe and a group of smugglers got into a battle, and the Veila home, including Tryst and Cassa, was destroyed. Sliven, guilt-ridden, took Tahiri to live with the tribe, and when confronted about his choice to bring her in, was virtually forced into making the promise facing them. This being said, Tahiri and Anakin, who will not leave her, enter the Dune Sea and cross it, the Jundland Wastes, and a desert area, facing constant perils. They are able to make it back before their deadline, though, and Sliven's life is saved. Tahiri decides to continue at the Jedi Academy, and the Jedi quartet heads back to Yavin IV--where the Golden Globe awaits. They two young Jedi take a few days to recuperate from their Tatooine adventure and then return to the Palace of the Woolamander. Tahiri and Anakin reach the globe, and, disregarding the whispers of the Dark Side, attempt to enter it. Anakin manages to get inside after using the Force to weaken the globe's outer walls. He and Tahiri enter the Golden Globe, what seems like a whole new world of whirling sand, and manage to use hand-holding to form a chain of their bodies and the spirits of the Massassi children. They exit, and once freed, the Massassi children's spirits are able to pass on. They are met outside the temple by Luke Skywalker and Ikrit, the older of the two having told the younger of what the children were attempting. Proud of his nephew and Tahiri, Luke congratulates them on a job well done.

(Promises)

- Anakin returns home to Coruscant to visit his family for three months.
(conjecture based on Anakin's Quest)
- Upon returning to the Jedi Academy from Coruscant after three months away, Anakin Solo is distressed. He has been having dreams of his grandfather, yet again. He hopes against hope that he will not fall to the Dark Side as Anakin Skywalker did. When he mentions this to Master Skywalker, Luke tells him that Yoda had shown him an example of the Light and Dark Sides of the Force in a cave on Dagobah. Soon after being told this, Peckhum arrives in the Lightning Rod bearing an unusual stowaway—Uldir Lochett, a brat with very little Force potential, if any, who wants to be a Jedi because of the glamour and power of the title. Anakin returns to his thoughts on the cave on Dagobah and wants to go there. Master Ikrit agrees to accompany Anakin and Tahiri (and unknowingly the stowaway Uldir) to Dagobah, Peckhum agrees to take them there, and Luke decides to send R2-D2 along just in case Peckhum needs help with ship operations. On the way, Ikrit tells the children of how he became a Jedi Master. Once on Dagobah, Uldir gets into trouble, to various degrees, time and again, showing both his lack of Force talent and the blatant arrogance and ignorance of his personality. Finally at the cave, the three youths step inside. Uldir receives no vision due to his not being Force-sensitive. Tahiri receives a vision of a man she's never known but knows instinctively to be her grandfather. Her grandfather was a Jedi Knight. Anakin receives a vision of a man dressed in the traditional Jedi Knight attire being attacked by Dark Side Force lightning from a cloaked figure. Upon shouting out against the Emperor-like figure's actions, he is able to see the faces of both men--they are him. Upon leaving the cave, Ikrit informs the children that Yoda was his Jedi Master. Their adventure of revelation complete, the group heads back to Yavin IV.*

(Anakin's Quest)*

*NOTE: Over the years, I have gone back and forth on exactly when to place this arc of *Junior Jedi Knights*. The

Essential Reader's Companion has pinned this entire series in 22 ABY. This makes sense if *Survivor's Quest* is very early in this year (with *Fool's Bargain* even earlier), so that all three of the following can be true: "about a year" (but not quite a year) can pass between Tionne bringing Tahiri to Yavin IV in *The Golden Globe* and this book (as stated in the text); six months can pass between Tahiri's arrival and the events of *Promises* (as stated in that book); and three more months can pass between the end of *Promises* and the beginning of *Anakin's Quest* (as stated in *this* book). It may be a tight fit, but I suppose it works. My thanks to Matt Brunicardi for suggesting that I look into this again.

- After going on a journey in the Lore Seeker, Tionne returns to the Jedi Academy with startling news. It appears that Darth Vader took Obi-Wan Kenobi's lightsaber with him when he left the Death Star I. Rumor has it that the lightsaber now rests in Vader's fortress, Bast Castle on Vjun. Ikrit, Tionne, Anakin, Tahiri, R2-D2, and Uldir head to Vjun to find the lightsaber and bring it back to the Jedi Academy. On the way, Tionne explains the importance of a lightsaber to a Jedi Knight. Uldir notes this. Ikrit then reveals his true status of Jedi Master to Tionne. They arrive on Vjun and make their way into Bast Castle around the various intruder countermeasures and finally find Kenobi's lightsaber. Just as they reach it, however, Orloc, the Mage of Exis Station appears from out of a puff of smoke to claim the weapon. Orloc escapes with the weapon and is eventually found by Uldir, whom he tries to make his accomplice. He reveals to Uldir that he is also searching for a holocron (Asli Krimisan's Holocron). They manage to use the Force to take the lightsaber back from Orloc, who subsequently vanishes again. They make their way to Vader's quarters and retrieve the holocron. As they do so, Orloc appears and steals it. The Jedi take it back, just as Orloc falls into a trap door meant to capture intruders. The Jedi make their way out of the fortress and find an ancient ship in the hangar. Ikrit knows how to fly it, so they make their way back to Yavin IV, with part of the group in the Lore Seeker and part in the new ship, which Ikrit takes possession of and dubs the Sunrider, after Nomi Sunrider. The group arrives and informs Luke of their success, but trouble seems forthcoming. Uldir has recognized the power associated with Darth Vader, and if being in the Dark Side's thrall is all that it takes to amass such power, he just may have to follow that path.*

(Vader's Fortress)*

*NOTE: See note with *Anakin's Quest*.

- Among the items and records discovered in Darth Vader's fortress on Vjun is a recording of his experiments in Dark Side torture on a Toydarian (though not Watto).
(conjecture based on Jedi vs. Sith: The Essential Guide to the Force)
- Luke Skywalker is called away from the Jedi Academy for a couple of weeks, so the lessons are left to Tionne. While studying the Asli Krimisan Holocron, the young Jedi learn of a great Jedi library on Exis Station, home of Orloc. Tionne informs them, though, that the library itself is empty, since the station hasn't been used in years. Uldir, still wanting to be a Jedi, but going about it in all the wrong ways, decides to steal the holocron, Kenobi's lightsaber, and the Sunrider and go to Exis Station. Ikrit, R2-D2, Anakin, Tahiri, and Tionne use the Lore Seeker to follow him there. Upon arriving at Exis Station, Uldir is subdued and taken by a group of Ranats to see Orloc. To save his own hide, Uldir gives the holocron and lightsaber to Orloc, and Orloc agrees to train him to use the Force, although it is mere parlor tricks. When the others arrive, they are faced with attack by droids (forcing them to leave Artoo behind), an attack by Ranats, and then an attack by Uldir using those parlor tricks. When they are confronted by Uldir (and Orloc backing him), they find that he has taken Artoo prisoner. They retake Artoo, the lightsaber, and the holocron and are allowed to escape by Uldir. Orloc orders the Ranats to pursue them. Uldir joins our heroes, who prove to Uldir that Orloc is not a true Force-user, and they are soon attacked by Orloc. When Tionne is injured, Ikrit takes Kenobi's lightsaber and battles Orloc. After the confrontation, Anakin takes the lightsaber and destroys Orloc's means of controlling the illusion-making devices which create his "powers." They decide to leave him behind, since the loss of his "powers" is a great enough punishment for his actions as anything they could do to him. They leave in the Lore Seeker (leaving the Sunrider) behind, and upon returning to Yavin IV, Uldir repents his actions and decides to join a New Republic group of emergency pilots. In this way, he can be helping people and be as close to a Jedi as he can be, at least in spirit.*

(Kenobi's Blade)*

*NOTE: See note with *Anakin's Quest*. We must be getting pretty close to the end of this year, though, so that Anakin can already be twelve. He declares in this story that he'll be in his teens "next year."

- *Anakin ends his first training session (the special children's course) at the Jedi Academy and returns home to his parents on Coruscant. This will be the last time he has prolonged contact with Tahiri Veila for the next four years.*

(conjecture based on Anakin's being on Coruscant during the *Young Jedi Knights* series)

Fool's Bargain (E-book: Timothy Zahn)

Fool's Bargain (E-book: Timothy Zahn)

Survivor's Quest (Timothy Zahn)

Survivor's Quest (Timothy Zahn)

Chapters 1 – 27

Red Sky, Blue Flame (G7 short story: Elaine Cunningham)*

Red Sky, Blue Flame (G7 short story: Elaine Cunningham)*

*NOTE: See note with story summary above.

Junior Jedi Knights (youth novel series: Nancy Richardson & Rebecca Moesta)

"First Cycle" (youth novel trilogy: Nancy Richardson)

The Golden Globe (youth novel: Nancy Richardson)

Prologue

Chapters 1 – 16

Lyric's World (youth novel: Nancy Richardson)

Prologue

Chapters 1 – 17

Promises (youth novel: Nancy Richardson)

Prologue

Chapters 1 – 18

23 ABY

- *Jysella Horn is born to Corran and Mirax Horn.*
(conjecture based on *Omen*)
- *Jagged Fel, son of Soontir Fel and Syal Antilles, takes command of his own Chiss starfighter squadron. Dubbed Spike Squadron, this will be the command that begins to give young Fel a taste of command.*
(conjecture based on *Ruin*)
- *Vistal Purn has his last contact with Dax Doogun.**
(conjecture based on *Millennium Falcon*)*

*NOTE: They have not spoken in at least 20 years as of 43 ABY.

- *According to the lies told by the P'w'eck Lothwin during the time of the consecration of Bakura by the Ssi-ruuk, it was at this time that the P'w'eck, led by the Keeramak, officially declared victory over their Ssi-ruuk oppressors.*
(conjecture based on *Refugee*)
- *According to a Parking Conservation Fund report 45 years ago, this is around the time when no more parking lots will exist on Coruscant, due to urban development.*
(conjecture based on *HoloNet News*, Volume 531, Number 54)
- *The Medtech FX1- that will work on Tobd Jadak twenty years from now enters service.*
(conjecture based on *Millennium Falcon*)
- *At around age five, Flitcher Poste is taught to use a song to keep track of his belongings, since he has so few that he is hurt greatly each time any item is lost or stolen.*
(conjecture based on *Millennium Falcon*)
- *Salia Arden-Govia, niece of Bix Arden-Govia, enters the militia's starfighter training on Bakura.**

(conjecture based on *Geonosis and the Outer Rim Worlds*)*

*NOTE: This assumes that militia training takes approximately two years.

- *Sacrev Quest is found and executed by Jeng Droga. Subsequently, Jeng Droga is killed by Kyle Katarn. (To be continued below . . .)*
(conjecture based on *Jedi vs. Sith: The Essential Guide to the Force*)
- *The Vagaari begin using Vong biotech.*
(conjecture based on *The Unknown Regions*)*

***NOTE: Information provided by Luke Van Horn.**

- Although the New Republic is not yet aware of the Second Imperium, nor of the individuals posing as Royal Guardsmen, and in turn using the visage of Palpatine, to command the Second Imperials, Kir Kanos, the true last surviving member of the Guardsmen does become aware of the false Guardsmen's activities. He works in secret to undermine and eliminate their false Empire.

(conjecture based on *The New Essential Guide to Characters*)

- At fourteen, Jacen and Jaina Solo begin their training at the Jedi Academy. Along with them are Tenel Ka, daughter of Teneniel Djo and Isolder, and Raynar Thul, son of Bornan and Aryn Thul. After their first month of training, Han Solo and Chewbacca bring in a new Jedi student, Lowbacca, Chewie's nephew. Along with Lowie comes MTD, a small translation droid (fluent in over six forms of communication) created by Chewie and C-3PO and bearing the personality one could expect from Threepio's "progeny." With the gift of a T-23 Skyhopper to Lowie, the stage is set for the young Jedi Knights to gallivant about Yavin IV. On Lowie's first time out he notices a crashed TIE fighter. It would appear, upon investigation, to be a remnant of the Battle of Yavin. They decide that it would be fun to have their own TIE, so the group begins repairs to make the TIE spaceworthy. No sooner do they reach the final stages of repairs, than the pilot of the TIE, Qorl, emerges from the jungle to take Tenel Ka, Jacen and Jaina prisoner. He wishes to rejoin the Empire (not knowing that it is basically a shell of what it once was) and forces the trio to complete repairs so he can return to space. The young Jedi don't fully cooperate, however. While pretending to do their best at completing the repairs, they make it spaceworthy, but botch some of the smaller repairs and leave a crystal snake (an almost invisible creature) in the TIE's cockpit. When Lowie reaches the academy and brings back the Millennium Falcon to rescue his fellow students, Qorl is forced to flee in the not-quite-fixed TIE, with the crystal snake trapped in the cockpit with him. The students return to the Jedi Academy, safe, but knowing that Qorl is still out there somewhere.

(Heirs of the Force)

- Shortly after the incident with Qorl, Tenel Ka receives a visit from Ambassador Yfra of the Hapes Cluster. While Tenel Ka is in the meeting, Jacen, Jaina, Lowie, and MTD take a visit to GemDiver Station, a new venture by Lando Calrissian, where Corusca gems are mined from the mists of the gas giant Yavin. Jacen manages to get a gem, but moments later the operation is attacked by an Imperial fleet (which is part of the Second Imperium, not the Galactic Empire, upon later observation), led by Tamith Kai, a Nightsister from Dathomir. The Imperials manage to kidnap the young Jedi Knights and take them coreward to the Shadow Academy, a space station set up as a Dark Side version of Luke's Jedi Academy. It would appear that Qorl, upon finding the Second Imperium, told its leaders of the Jedi Academy and its students, prompting the kidnapping raid. The cloaked academy is run by a Dark Jedi named Brakiss, who was a former student of Luke Skywalker while he was placed in the Jedi Academy as an Imperial spy. Brakiss begins trying to train the young Jedi to be Dark Jedi, eventually pitting disguised Lowie and Jacen in combat with each other, unbeknownst to them. Back at Yavin IV, Luke and Tenel Ka decide to go to Dathomir for clues as to the whereabouts of this new Nightsister, only to find that an entire new clan of Nightsisters is being trained. Tamith Kai takes Luke and Tenel Ka (undercover) to the Shadow Academy, just as the children begin their escape from the facility. The rejoined group of Luke, Jacen, Jaina, Lowie, and Tenel Ka fight their way through the station and make their escape in an advanced Imperial ship known as the Shadow Chaser. Once back at the Jedi Academy, one thought pervades the atmosphere--a new foe has risen from the ashes of the old Empire.

(Shadow Academy)

- Taking a break from their studies, the young Jedi head for Coruscant to visit Leia Solo, Han Solo, Chewbacca, and Anakin Solo. Jaina is also anxious to see Zekk, a young man who is a frequent traveling companion of Peckhum aboard the Lightning Rod. When they reunite with Zekk, they go on a search for a hawk-bat egg in the lower levels of Coruscant. They find one but are nearly caught by a group of rough-and-tumble orphans of the lower levels known as the Lost Ones. Upon returning with the egg and placing it into incubation, the group eats

at a diplomatic dinner organized by Leia Organa Solo. Upon making a fool of himself via his manners, Zekk runs away. He is found in the streets by Tamith Kai, who shows him that he has Jedi potential just as Jacen, Jaina, and their new friends do. Thus planting the seed in Zekk's mind that his friends were hiding the fact from him, Tamith Kai takes Zekk to the Shadow Academy and begins training him to be a Dark Jedi. At about the same time as Zekk's recruitment, the New Republic vessel *Adamant* is captured in the skies over Coruscant by Imperial forces. Soon thereafter another spacegoing incident occurs with seemingly no explanation--a cargo shuttle outbound from Coruscant seems to run into nothing and is destroyed. When Peckhum sees the young Jedi soon thereafter, he tells them that he is worried about Zekk. The Jedi figure that he must have been taken by the Lost Ones they had offended, and return to Lost One territory only to find a Dark Side enthralled Zekk recruiting Lost Ones to join the Second Imperium. Zekk and the Lost Ones allow the Jedi to live only to spread the word that the Empire is returning. Once the children are back outside Lost One territory, they realize that the Shadow Academy could be cloaked over Coruscant, explaining the shuttle's destruction and ease with which Zekk and the Lost Ones seem to think they will have in traveling to the academy. The New Republic forces and Jedi manage to make the Shadow Academy visible just as Brakiss orders its departure from Coruscant, allowing it to escape again. He does this under the orders, by all appearances, of Emperor Palpatine, seeming to have resurrected himself (or saved himself) again. The young Jedi Knights return to the Jedi Academy after hearing a message from Zekk. He appears to have decided that the Second Imperium is where he should be, since the New Republic never cared for him as an individual. Yet another new Dark Jedi has joined the Shadow Academy's ranks.

(The Lost Ones)

- Against his better judgment, Luke Skywalker decides to accelerate his students' training to prepare them for the foreseen battle with the Shadow Academy. (To be continued below . . .)

(Lightsabers)

- Luke Skywalker delivers direct instruction on the construction of lightsabers to Jacen Solo, Jaina Solo, Tenel Ka, Lowbacca, and Raynar Thul. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- Against his better judgment, Luke Skywalker decides to accelerate his students' training to prepare them for the foreseen battle with the Shadow Academy. Each of the four young Jedi Knights fashion their own lightsabers. Jaina creates a crystal for her lightsaber, Jacen uses his Corusca gem, Lowie takes one from a holomitter, and Tenel Ka takes hers from inside a volcano. Once the sabers are complete, they begin their practicing. During one training session, Tenel Ka's hastily constructed lightsaber gives out on her while dueling Jacen and Jacen inadvertently severs her left arm. Soon thereafter, Ta'a Chume, Tenel Ka's grandmother, arrives to take her back to Hapes, thinking her unfit to be a Jedi. The other three young Jedi won't even touch their lightsabers again until Tionne relates to them the story of Nomi Sunrider's aversion to the weapon. On Hapes, Ta'a Chume, having sent Isolder and Teneniel Djo away to avoid assassination threats, begins trying to get Tenel Ka to accept both an artificial left arm and her royal destiny. She will have neither. On Yavin IV, the three remaining young Jedi wish to see Tenel Ka again, so Luke agrees to take them to Hapes. Somewhere in space, Zekk, the Lost Ones, and a Dathomirian boy named Vilas train at the Shadow Academy. Zekk and Vilas are the top students of Brakiss and Tamith Kai, respectively, while some of the Lost Ones train to be Dark Jedi and others to be stormtroopers in the Second Imperium's army, bringing back the glorious reign of the Empire, or so Palpatine, via hologram, suggests. On Hapes, all four of the children are reunited and they begin to reconcile their emotions over the training incident. Soon, a bomb goes off, intending to kill Tenel Ka, and she and the young Jedi are raced to Reef Fortress. While in a wavespeeder, they find themselves attacked by monstrous seaweed, only to learn that the speeder was programmed to go to that location, most definitely by Ambassador Yfra. They are then accompanied by Ta'a Chume on a mission to kill the assassins and return to find Yfra announcing Ta'a Chume's "death" before the fact. Yfra is promptly taken into custody. Soon, Isolder and Teneniel Djo return to find that their daughter has accepted her heritage, but will remain at the Jedi Academy. At the Shadow Academy, Zekk and Vilas have a duel

as their final test which will determine which of these top two students will become the Shadow Academy's Darkest Knight. Zekk wins, killing Vilas in the process. His destiny seems set. The young Jedi Knights, meanwhile, return to Yavin IV. Tenel Ka bears a newly- and painstakingly--constructed lightsaber. The training must go on.

(Lightsabers)

- *Welk becomes Tamith Kai's new top student. (conjecture based on Star by Star)*
- *The time has come for Lowie's sister Sirrakuk (Sirra) to enter the lower levels of the Kashyyyk jungle and take the fibers from a deadly syren plant. Lowie had done this during his early adolescence, but when his "interest" (and Sirra's close friend) Raabakyysh (Raaba) tried to do the same, she was never heard from again. Lowie can only believe that she must be dead, and does not wish the same fate on his sister. When Han Solo and Chewbacca arrive to take Lowie to Kashyyyk, Jacen, Jaina, and Tenel Ka insist on joining him. Han remains with the Millennium Falcon, and, under the care of Chewbacca, the Jedi Knights head in the Shadow Chaser to Kashyyyk. They exit hyperspace in the midst of an ion storm that does minor damage to the ship, but they make it safely to Kashyyyk. At the Shadow Academy, Zekk receives his first mission from Master Brakiss. He is to go on a raid (using Wookiee holo-disguises) to enter a New Republic fabrication facility and gain intelligence, guidance systems, and tracking systems. The facility is on Kashyyyk, once again placing him in proximity to his old friends. The mission is to be carried out by Zekk, troops under his command, and three Nightsisters--Tamith Kai, Vonnda Ra, and Garowyn. On Kashyyyk, the young Jedi meet with Sirra, and she and Lowie's parents, Mahraccor and Kallabow. Soon thereafter, while repairing the Shadow Chaser, they realize that they can get parts they need from the fabrication facility and proceed to the facility to do just that. While there, they learn that the facility is helping to bring older ships, like Y-wings, back into fighting condition in case they are necessary to face the Second Imperium. Back at the Shadow Academy, Brakiss receives important news--Emperor Palpatine will be arriving shortly. When the expected shuttle arrives, four Royal Guards emerge bearing a casket-like mechanism bearing, they say, Palpatine, who does not wish to be disturbed during his time on the station. The attack on the fabrication facility begins, and Lowie, Jacen, Tenel Ka, and Sirra race there to help fend off the invaders. At the Shadow Chaser, Chewie and Jaina are confronted by Garowyn as she tries to retake the ship, which is not yet able to lift off. A struggle ensues, ending when Garowyn's head is smacked into a tree trunk. She either is unconscious when she falls from there into the deadly lower depths of the jungle, or the blow killed her and her lifeless body fell. Either way, Garowyn is no more. At the facility, the remaining Jedi Knights and Sirra, after shooting down TIEs, come face to face with Vonnda Ra and Zekk, but manage to escape the confrontation by heading into the lower levels of the jungle through an escape hatch. As the battle on Kashyyyk rages, Brakiss attempts to contact Palpatine on the Shadow Academy station. The voice of Palpatine informs him that he should know his place and not forget that when the station was created, it was rigged with explosives that could destroy the entire station, if necessary. Brakiss reluctantly backs down. Back on Kashyyyk, Lowie, Sirra, Jacen, and Tenel Ka are confronted in the jungle by stormtroopers, Vonnda Ra, and Zekk. They manage to escape again when Jacen uses the Force to cause a jungle creature to distract them. Jaina and Chewie have just arrived, however, and Zekk senses their approach. He will wait to face Jaina. Vonnda Ra follows the quartet lower in the jungle and in the ensuing struggle is eaten by a syren plant. In the last moments before the plant closes, Sirra grabs fibers from the inside of the plant, completing her rite of passage. The group heads for the "surface" level. Jaina, now separated from Chewie, who is heading for the surface as well, is met by Zekk. Zekk lets her live, though, telling her that the Shadow Academy will soon destroy the Jedi Academy. Zekk leaves, informing the others that he killed Jaina. The young Jedi reunite and head for Yavin IV. At the Shadow Academy, Palpatine, still in seclusion, orders Brakiss to set course for Yavin IV.*

(Darkest Knight)

- *At the Jedi Academy, the rush is on to prepare for the upcoming arrival of the Shadow Academy. Tenel Ka gives crash courses in ground combat. The Solo twins help set up planetary shield generators. Even Peckhum helps, arriving with a last load of supplies just as*

the Shadow Academy enters the system and begins orbiting Yavin IV. The Imperials jam all communications, cutting the Jedi Academy off from their only sources of reinforcements. The Jedi evacuate the Great Temple that serves as the home of the Academy and race into the jungles to prepare for a ground assault. Two TIEs manage to damage the shield generators, and Dark Jedi, aboard battle platforms, descend upon Yavin IV. Realizing that they must call for reinforcements or all might be lost, Jacen takes Peckhum's Lightning Rod in an attempt to fly beyond the range of the Shadow Academy's jamming. Jaina turns to her mechanical abilities and begins work repairing the shield generator. Noting that Tamith Kai, second in command of the Shadow Academy, is aboard a battle platform, Tenel Ka and Lowie race to his T-23 Skyhopper to attack the platform. They manage to get themselves shot down, but Tamith Kai takes up the challenge and rushes to duel Tenel Ka, whom she believes is a traitor to Dathomir. Zekk is also on the scene, easily tossing Raynor Thul aside and into the muck of a nearby riverbank. In space, Jacen is almost out of the jamming range, when he is attacked by Norys, former leader of the Lost Ones and currently Qorl's protégé, in a TIE. Qorl will not have his student deviating from the mission to destroy the Academy itself, and summarily executes Norys by destroying his TIE. Jacen, subsequently, makes it out of jamming range and sends out a distress call. On the ground, Tenel Ka defeats Tamith Kai, as Brakiss challenges Luke Skywalker to a duel at the Temple of the Blue Leaf Cluster. He accepts and the duel begins. New Republic and GemDiver Station reinforcements arrive just as Imperial reinforcements arrive. A space battle begins, but the Imperials tend to be winning because of their use of stolen technology to partially control the Republic ships' computers. At the Temple of the Blue Leaf Cluster, Luke destroys Brakiss' lightsaber and instead of yielding, Brakiss flees back to the Shadow Academy in defeat. In space, Lando, leading the GemDiver forces, realizes how the Imperials are using their own ships against them and uses their own tactic against them to lower the shields of all combatants. With the element of surprise against them, the Imperials are defeated in space, including Qorl, who is shot down onto Yavin IV again, where he will spend the rest of his life. Brakiss arrives back on the Shadow Academy station and storms to Palpatine's quarters. He kills three of the Royal Guards on the way in only to find that Palpatine was never there. The Royal Guards, if that is what the con men truly were, had been using a holographic representation of the former Emperor to run the Second Imperium, in the hopes that they may someday rule a new Galactic Empire. The last of the four Royal Guards, gravely injured, manages to activate the station's explosives and the Shadow Academy, Royal Guards, Brakiss, and Second Imperium itself are no more. On Yavin IV, with their leaders gone, the Imperial forces are being mopped up. The final confrontation comes when Zekk, knowing that bomb has been placed in the Great Temple, tries to keep Jaina out of it, and the two old friends duel, a confrontation which ends when Jaina defeats him and realizes that he wants to die. She offers him her life to keep from having to kill him. He almost takes her up on it, but sees the Lightning Rod returning in one piece. The emotions carried with seeing the ship returning safely, causes him to begin to surrender, just as the bomb explodes. Zekk is injured greatly in the explosion. The battle is over. Later, the Jedi begin to rebuild, rejoicing in the fact that they survived, even Zekk, who has now been turned from the Dark Side by his own remorse over his actions and love for his friends. Zekk is to be the newest student of the Jedi Academy, though the explosion's physical effects will take a while to heal.

(Jedi Under Siege)

Junior Jedi Knights [continued] (youth novel series: Nancy Richardson & Rebecca Moesta)

"Second Cycle" (youth novel trilogy: Rebecca Moesta)

Anakin's Quest (youth novel: Rebecca Moesta)

Prologue

Chapters 1 – 14

Vader's Fortress (youth novel: Rebecca Moesta)

Chapters 1 – 14

Kenobi's Blade (youth novel: Rebecca Moesta)

Chapters 1 – 15

Young Jedi Knights (young adult novel series: Kevin J. Anderson & Rebecca Moesta)

Rise of the Shadow Academy (young adult novel series: Kevin J. Anderson & Rebecca Moesta)
 Heirs of the Force (young adult novel: Kevin J. Anderson & Rebecca Moesta)
 Chapters 1 – 22
 Shadow Academy (young adult novel: Kevin J. Anderson & Rebecca Moesta)
 Chapters 1 – 19

Legacy of the Force (novel series: Aaron Allston & Karen Traviss & Troy Denning)

Invincible [continued] (novel: Troy Denning)
 Prologue

Young Jedi Knights [continued] (young adult novel series: Kevin J. Anderson & Rebecca Moesta)

Rise of the Shadow Academy [continued] (young adult novel series: Kevin J. Anderson & Rebecca Moesta)

Shadow Academy [continued] (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 20 – 22

The Lost Ones (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 22

Lightsabers (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapter 1

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

The Jedi [continued]

Lightsabers [continued]

Lightsaber Construction

Young Jedi Knights [continued] (young adult novel series: Kevin J. Anderson & Rebecca Moesta)

Lightsabers (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 2 – 6

Legacy of the Force [continued] (novel series: Aaron Allston & Karen Traviss & Troy Denning)

Invincible [continued] (novel: Troy Denning)

Interlude 1

Young Jedi Knights [continued] (young adult novel series: Kevin J. Anderson & Rebecca Moesta)

Rise of the Shadow Academy [continued] (young adult novel series: Kevin J. Anderson & Rebecca Moesta)

Lightsabers [continued] (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 7 – 21

Darkest Knight (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 22

Jedi Under Siege (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 26

24 ABY

- *Fala, daughter of Hallaf is born.**
 (conjecture based on *Conviction*)*
- ***NOTE: She "might have been as old as twenty" as of *Conviction*.**
- *Thei is born, presumably on Nam Chorios.*
 (conjecture based on *Conviction*)
- *As the Diversity Alliance grows in power, Jedi Knight Eelysa leaves Barab I, but her student Saba Sebatyne remains behind to teach Krazov Hara, Bela Hara, and Tesar Sebatyne.*
 (conjecture based on *Who's Who in the New Jedi Order*)
- *Baran Do Sage Master Koro Ziil introduces the idea of Tokra Hazz's underground cell of Baran Do Sages to Charsae Saal, intending to bring Charsae into their fold one day, just as*

*Koro Ziil will join them (and lead them) eventually.**

*(conjecture based on Outcast)**

***NOTE:** I have rounded “nearly twenty years ago” to 19 years prior to *Outcast*.

- *The Nosaurians of New Plympto join the Diversity Alliance, owing to their anti-human feelings from the Empire’s time on the planet.*
(conjecture based on Star by Star and The University of Sanbra Guide to Intelligent Life: The Nosaurians)
- *During the operation to determine Staviv Thaal’s loyalties two decades from now, Garik “Face” Loran will offer to donate a computer application from this year that was never given to his superiors as his cover to get access to information on Thaal’s activities.*
(conjecture based on Mercy Kill)
- *Around this time is the last time that the docking bays on Level 34 in Treema on Klatooine are updated, thanks to how the Hutts will be rocked by the Yuuzhan Vong War and essentially abandon all but the most basic connection with their slave species, such as those on Klatooine.*
(conjecture based on Allies)
- *At Mad Anghus’ Fun Public House, and old stormtrooper laments the loss of the Empire. A young punk calls him out, though, insisting that the Empire was weak since it was taken down by Ewoks. The stormtrooper explains the “truth” behind the “ferocious” Ewoks and their barbaric battle tactics. He ends his tirade by being thankful that the debris from the Death Star II would have wiped out the forest moon, but the punk reminds him that such an event is only a legend. The Rebels made sure the Ewoks and the forest moon were safe from the possible apocalypse that the Battle of Endor may have otherwise caused.**

(Apocalypse Endor)*

***NOTE:** I place this story here because the heckler in the story was a child when the Battle of Endor took place, and now looks to be in his late teens or early twenties, and the former soldier in the story looks to be in his later years as well.

- *Garbage salvagers at the remnants of the planet Byss discover a copy of the Jedi textbook The Jedi Path that is then provided to Luke Skywalker. Luke begins to study the book, which includes notes from all of its previous owners, and he adds some of his own. The book is particularly special because it once belonged to Yoda (who taught Luke directly), Thame Cerulian (Jedi Master to the fallen Jedi and Sith Lord Dooku), Dooku (Sith Lord Darth Tyrannus), Qui-Gon Jinn (Luke’s teacher Obi-Wan Kenobi’s own Jedi Master), Obi-Wan Kenobi (who taught Luke directly), Anakin Skywalker (Luke’s own father), and Ahsoka Tano (who had been Luke’s father’s apprentice). Palpatine had apparently kept the copy after the Jedi Purge due to its heritage, and Palpatine’s own comments are scrawled on its pages as well. Luke writes an introductory note for the book, which is dated “ABY 24:3:7.” He also writes a short note about why the pages about the prophecy of the Chosen One have been torn out, likely by Palpatine.**

*(conjecture based on The Jedi Path and comments by Dan Wallace on his blog)**

***NOTE:** One wonders if the month of 3 means that this is almost exactly at the beginning of the year (since ANH was set in Month 3) or if the “ABY” notation would mean that it is in Month 6 (Month 3 for ANH plus 3 months after that).

- *Zekk returns to the Jedi Academy after being treated for the wounds he sustained during the Shadow Academy’s assault on Yavin IV. Anakin has arrived as well, to help with repairs. Not knowing what to do with his life anymore, Zekk uses the Lightning Rod (given to him by Peckhum as a gift) to return to Ennth, his home planet. Tenel Ka receives a ship as well, the Rock Dragon, presented to her by her mother and father. Han Solo comes by to inform Raynar Thul that his father, Bornan Thul, has gone missing. Others are interested in his whereabouts as well, as across the galaxy, Nolaa Tarkona, head of the Diversity Alliance, a fascist regime bent on reversing the discrimination the Empire carried out on non-humans and creating an anti-human Empire of their own, has hired Boba Fett (actually Ailyn Vel, masquerading as Fett) to find Thul, offering him an amazingly high price. Back on Yavin IV, Tenel Ka, Raynar, Lowie, Jacen, and Jaina decide to use the Rock Dragon to go to Alderaan and pick up a shard of the former planet to give Leia Organa Solo for her upcoming birthday. On Ennth, Zekk is forced to go through the horrible time when Ennth’s moon is too close to the planet and wreaks havoc on the world. The residents of Ennth simply prepare to rebuild*

and get on with life until the next time the event occurs, but Zekk cannot live with that kind of situation, and he leaves the planet. When the group of young Jedi Knights reach Alderaan, they find a suitable shard to take home, but are then attacked by Boba Fett in Slave IV, who wants the location of Bornan Thul. The Rock Dragon is maneuvered into an asteroid to hide, but Fett blasts his way in to confront them. When they cannot tell him what he wants, he decides to use the children as hostages to bargain for Thul's location from Han Solo, who is even now being drawn to the location by a Rock Dragon distress call. MTD is able to scan Boba Fett's computer, just as he'd scanned theirs, and in the distraction, the Jedi escape and warn Han not to approach. An angered Fett nearly destroys them, but at the last moment the Lightning Rod appears. Zekk manages to cause Fett to retreat. Upon learning that Thul is being hunted by a multitude of bounty hunters after the "big prize," Zekk decides to become a bounty hunter himself. The young Jedi return to Yavin IV and present their gift to Leia.

(Shards of Alderaan)

- Talon Karrde installs a sensor shroud on the Wild Karrde.
(conjecture based on Conquest via TimeTales, paraphrased)
- From the Thul trading fleet, in hiding in deep space, comes a call to Raynar from his mother Aryn. She wants him to be with the family where he will be safe. Luke and the young Jedi Knights take Raynar to the fleet command ship, the Tradewyn, aboard the Shadow Chaser. On Ryloth, an angered Nola Tarkona learns of the events that transpired in the Alderaan system, while she is engaged in bringing new species into the Diversity Alliance. On the Tradewyn, Luke has left on the way back to the Jedi Academy, but the young Jedi have stayed behind with Raynar. Soon, a transmission is detected from within the ship, and a bounty hunter's ship approaches, demanding that the Thuls turn over either Aryn or Raynar to him. They realize it must have been an inside job to call the bounty hunter, and they soon find Kusk, the ship's helmsman, trying to kidnap Raynar. The Jedi stop him and the Thul fleet destroys the bounty hunter's ship--being piloted by Kusk's partner, his brother. The Jedi then set out for Kuar, where Bornan Thul was supposed to meet someone before his disappearance. On Borgo Prime, Zekk has also found a lead to Bornan Thul. He decides to follow it up, hoping to make a name for himself, and goes to Gammalin. Once there, he witnesses a scene of carnage as a plague has wiped out the population of the world. While searching for clues about what happened, he is confronted by Boba Fett (Ailyn Vel). On Kuar, the young Jedi find a piece of Bornan's clothing and an ominous message that Bornan cannot be found or all humans will perish. They then meet Raaba, an old friend of Lowie's, who is supposed to be dead. She explains that she failed her rite of passage on Kashyyyk and fled in disgrace, eventually joining the Diversity Alliance (which she tells the group about). On Gammalin, Fett decides not to kill Zekk because his actions at Alderaan were honorable. Together, the two bounty hunters search for clues and find a message from an alien which informs them that the plague was brought to the planet by him on accident, on orders of Nola Tarkona. When he was jailed by the humans on the planet, but the humans all died of the plague, he was left to die in prison with no one to give him sustenance. The only one who knows how to stop the spread of this plague, it seems, is Bornan Thul. Knowing this, Fett and Zekk part ways. On Kuar, the Jedi are attacked by large arachnids, but are saved by the sudden arrival of Tyko Thul, Bornan's brother. No sooner are they saved, however, than they are attacked by a ship piloted, apparently, by IG-88. The droid takes Tyko prisoner and escapes Kuar. Raaba also escapes, leaving Lowie and his human friends and heading back to the Diversity Alliance. Unknowing of what to do next, the Jedi return to Yavin IV.

(Diversity Alliance)

- Soon after the events on Gammalin and Kuar, the Jedi are joined on Yavin IV by Raynar. Lowie calls his sister Sirra and informs her that Raaba is alive. On Borgo Prime, Zekk has returned and is hired by a mysterious, disguised man to find Tyko Thul and deliver a message to the Thul family. With a little deduction, Zekk realizes that the employer is Bornan Thul himself. On Yavin IV, Raaba arrives and convinces Lowie to go with her to Kashyyyk. Shortly thereafter, Luke arrives with Lusa, a young Force-sensitive alien that Jacen and Jaina had known since the battle with Hethrir. She informs them that she was a part of the Diversity Alliance and has decided to leave, against the wishes of the Alliance. Zekk heads

for Ziost to look for the Thuls. He is attacked by Dengar, but is able to escape and get the message out to Aryn Thul. On Ryloth, Nolaa Tarkona's plans continue. She intends to use a plague created by Evir Derricote for Emperor Palpatine that even Palpatine was afraid of. It has the ability to kill only humans and is extremely lethal. She now must find Bornan Thul because only he knows where she can find the depot which holds the Emperor's old stores of this plague. Zekk goes to Tatooine to speak with Boba Fett (Ailyn Vel). After speaking with Fett, Zekk believes that he will do what a true bounty hunter would do--find Tyko Thul, get paid for the job, and then bring Bornan Thul to Nolaa Tarkona as well. On Yavin IV, Raynar decides that in his uncle Tyko's absence, he will run Mechis III, Tyko's droid-manufacturing factory world. Upon arriving with his fellow young Jedi, he is stunned to find Tyko alive and in seclusion. IG-88 was found by Tyko on Mechis III and simply reprogrammed to serve him. When he needed to go into seclusion to look for his brother, he had used the droid as a means to take himself out of the picture. He hopes that his own "kidnapping" will bring Bornan out of hiding. He and the Jedi talk about what to do about Bornan, while Tyko upgrades MTD's systems. Zekk soon arrives and is reunited with his friends, only to be followed by Dengar, who attacks them all. The Jedi are able to drive him away, and they all set out on their own to find Bornan Thul--a reprogrammed IG-88 in his own ship, Zekk in the Lightning Rod, and the young Jedi in the Rock Dragon, from which they contact Isolder and Teneniel Djo on Hapes to look for aid. And what of Lowie? While the Jedi were being attacked on Mechis III, Raaba and Lowie made it to Kashyyyk, met with Sirra's brother, and then Raaba convinced them both to go with her to Ryloth, to meet Nolaa Tarkona.

(Delusions of Grandeur)

- After speaking with Ta'a Chume, Tenel Ka's grandmother, the young Jedi Knights realize that the Diversity Alliance must be stopped, and Lowie must be rescued from its clutches. Upon arriving at Ryloth, they leave the Rock Dragon to be captured and venture into the Alliance's facility. Once inside they find Tarkona's weapon storehouse and realize that she is preparing for all-out war with the New Republic. They are shortly found by Raaba, who takes them to Tarkona without Lowie or Sirra ever knowing they are there. Tarkona sentences them to slavery in the ryll mines. Far from Ryloth, Zekk informs Bornan Thul that he knows who he is. Thul tells Zekk the story of how he found out about Palpatine's human-specific plague and gives Zekk the navicomputer that Tarkona wants. He hopes that Zekk can get it to the right people in time to stop Tarkona from finding the storehouse and carrying out her plans of genocide. Zekk arrives on Yavin IV, just as a Diversity Alliance assassin tries to kill Lusa. With the Diversity Alliance's plans now fully known, Luke, Lusa, and Zekk head for Ryloth to rescue the Jedi. On Ryloth, Sirra and Lowie find the Rock Dragon and realize that the other are on the planet. They help the others to escape to the surface, where they are picked up by the rescue team. They bring a Twi'lek named Kur with them, who wishes to defect to the New Republic and tell them all he knows about the Diversity Alliance. An emergency session of the Senate is called to determine how to face this new threat.

(Jedi Bounty)

- The Senate session is held and the Solo children testify. Many senators refuse to believe the children's claims, but the Senate decides to send an investigation team to Ryloth to get its own information. Zekk and Raynar Thul proceed from Yavin IV to Bornan Thul's hideout, but learn that Boba Fett (Ailyn Vel) has beaten them there and taken the coordinates to the plague storehouse from Thul's computer. Fett gives this information to Nolaa Tarkona and she takes the Diversity Alliance's armada (leaving the Ryloth base virtually empty). Only a small amount of Diversity Alliance personnel remain on-planet to stall the New Republic investigators. The young Jedi Knights and Diversity Alliance fleet race to the storehouse asteroid, while the Jedi send out a call to the Republic fleet giving them the location. The Jedi arrive first and set enough explosives to destroy the facility. Upon investigation, though, they find that it is not only a human-specific plague that is stored in the facility, but plagues for dozens of species. The storehouse could literally hold the key to the extinction of all life in the galaxy. Lowie, MTD, Bornan, Raynar, and Zekk remain on the asteroid when Nolaa's forces arrive, while the others leave in the Rock Dragon. Those left behind prepare to destroy the plagues themselves, because Nolaa's forces have arrived and begun dismantling the bombs. When Tarkona finds Bornan Thul, she murders him with the human-specific

plague and all Raynar can do is watch helplessly. Lowie, still trying to destroy the plagues, finds that IG-88, in his mission to find Thul, has followed them to the asteroid and Lowie enlists the droids aid in destroying the toxins. The rest of the heroes escape, as does Tarkona, who is taken away by Raaba. The New Republic fleet has arrived and decimated Tarkona's fleet and the asteroid, so all she can do is escape with what little of the plague that she can. Raaba realizes that Nola is dying of one of the plagues from the storehouse, however, and sets a course for as far from any habitable areas as she can. Once there, Nola can die without bringing harm to anyone. She leaves a message behind for Lowie, telling him that if she survives the journey (and any toxins she might have come into contact with), she will come back to him. The Diversity Alliance is no more. Back at Yavin IV a short time later, Raynar is promoted to full Jedi Knight status, and Lusa and Zekk officially enroll as students of the Jedi Academy. The blossoming couples of Tenel Ka and Jacen, Jaina and Zekk, and Raynar and Lusa are together once again. If only Raaba were there for Lowie, it would be a very happy ending indeed.

(The Emperor's Plague)

- Luke Skywalker comes into possession of the Book of Sith, a book created by Darth Sidious by combining elements of his own work, comments he made at a later date, and materials written by Sorzus Syn, Darth Malgus, Darth Bane, Mother Talzin, and Darth Plagueis. Until now, it had been within a secret chamber within Mount Tantiss on Wayland, but that room has now been discovered, allowing Luke to recover the book. He reviews the book on his own at first, only allowing Leia Organa Solo and Mara Jade Skywalker know of its existence. He then lets New Republic Intelligence know about it, and he agrees to let Wedge Antilles and Iella Wessiri Antilles also review its material. (For the Antilles' benefit, he numbers the pages while making his own notes in the book.)
(conjecture based on Book of Sith)
- Shortly before the Yuuzhan Vong invasion, Boba Fett (the real one, not Ailyn Vel) emerges from retirement. He heads for Mandalore, where he takes leadership of the Mandalorian Protectors, who have stuck to their own area of space for many years. As for the imposter Boba Fett, his daughter Ailyn Vel, she disappears during the war, and not even her father knows what happened to her.
(conjecture based on The History of the Mandalorians)
- In the fifth month of the year, Boba Fett (the real one, not Ailyn Vel) captures the Rodian counterfeiter Wac Bur for Gebbu the Hutt in an alley on Coruscant. Meanwhile, on Nar Shaddaa, Yuuzhan Vong secret agent Nom Anor lingers in the Bar Jaraniz, waiting for a chance to make contact with the Mandalorians. Soon, Nom Anor's "wish" comes true, as Goran Beviin, a Mandalorian warrior, comes to meet with him, even as two other Mandalorians (a mother and child celebrating the daughter's coming of age) are in the bar as well. When Nom Anor starts to bargain and happens to move his hand under the table, both Beviin and the woman pull their blasters on him, until he reveals no threat. Nom Anor introduces himself as "Udelen," with political business with the planet Ter Abbes. "Udelen" wants Beviin to kill the opposition leader on Ter Abbes, a man named Tholote B'Leph, right before an upcoming election. Beviin knows this will start riots, but his farm on Mandalore is in dire need of more credits, and Nom Anor is offering 100,000 for this hit. He leaves to run the mission by the current reigning Mandalore (Mand'alor), Boba Fett, whom he contacts via hologram from his ship, the Beroya. Fett offers to toss some more work Beviin's way to help him out, not because of generosity, but because it was the right thing to do by a fellow Mandalorian. Beviin returns to the cantina and takes the job for Nom Anor, accepting half of the payment up front. When the Mandalorian girl and her mother introduce themselves as Dinua and Briika Jeban, he learns that they have been left behind by a dead Mandalorian father, and he makes a note to one day try to help them out, especially if Nom Anor is telling the truth about having more jobs for him if this one goes well. (To be continued below . . .)*

(A Practical Man)*

*NOTE: This event is said to take place in the "fifth month" of 24 ABY. We have been given no indication, though, whether this is on a 10-month or 12-month calendar, nor if "fifth month of 24 ABY" means the month that would be numbered five or five months into the year (since years relative to the Battle of Yavin start on the third calendar month, not the first). Thus, rather than making an exact date notation here, I'm going to simply place it here between the two *Young Jedi Knights* storylines of this year and assume that's fine for now.

- *Mandalorian bounty hunter Goran Beviin kills Tholote B'Leph, a political leader on Ter Abbes, sparking a civil war, thereby fulfilling his contract with "Udelen" (Nom Anor of the Yuuzhan Vong). Nom Anor begins hiring the Mandalorians for other activities over the next year.*
(conjecture based on A Practical Man)
- *Kyp Durrone and Streen, members of Luke Skywalker's first graduating Jedi class, return to Yavin IV to visit. Knowing that their father would want to see Kyp, the Solo twins send him word of Kyp's arrival, only to find that Han was already on his way to Yavin IV. While Han is on his way, Kyp tries to help Zekk in his training. They both had trained, fallen to the Dark Side, and been redeemed. Now it is time for Zekk to return to training in the Light Side as Kyp had done. Han Solo arrives and informs the young Jedi students that he will soon be Grand Marshall of the Blockade Runners Derby on the planet Ord Mantell. He invites the kids to join him. Upon arrival, they meet Czethros, an old enemy of Han Solo, but Czethros welcomes them with open arms, it appears. Before the race day, Han takes the Millennium Falcon and tries to beat an old record on the race course, narrowly missing being destroyed by space mines set along the route. After a bit of investigation, the race is carried out. The race is won by Tenel Ka, Jacen, and Zekk. During the ensuing celebration, strange aliens arrive to steal the mine evidence. During the struggle, a new figure enters wielding a lightsaber. She is Anja Gallandro. Anja accuses Han of killing her father, and when Han refutes her claims, she tells him to look for proof on Anobis, a world unaided by the New Republic. Unbeknownst to Han, he is merely being setup by Anja, who's in the employ of Czethros. Her addiction to andris spice has given him the perfect way to keep her in his thrall. Czethros, it seems, is a high-ranking member in the newest reincarnation of Black Sun. Han and the others head for Anobis, stopping an arms trader en route, and upon arrival, visit Anja's mining village. Anja's fellow citizens take our heroes hostage. They have just become the newest pawns in a civil conflict on the planet. Anja leads a raid on a farming village and accidentally kills her own village's leader's brother. The mining village's leader prepares to wipe out all of the people of the farming village, until the Jedi inform him that the arms trader they stopped, Lilit, had been supplying both sides in the conflict, simply to continue the struggle and keep his profits coming in. The miners and farmers begin peace negotiations. Shortly, Kyp and Streen arrive to help the citizens get rid of their weaponry. Peace may be in Anobis' future. As for the mysterious Anja, she is offered the opportunity to study at the Jedi Academy. Czethros now has an inside operative.**

(Return to Ord Mantell)*

***NOTE:** See note for *Crisis at Crystal Reef*.

- *After her first few weeks of training, Anja still isn't showing sign of Force-ability, but she has managed to anger both Tenel Ka and Jaina by being the object of attention for both Jacen and Zekk. Lando Calrissian arrives to offer them a chance to visit his new SkyCenter Gallaria, an amusement park area he has recently constructed on Cloud City. The children accept, including Anja. Upon arrival at Cloud City, they learn that Lando's partner, an ex-smuggler named Cojahn is dead, apparently taking his own life. Lando doesn't believe that Cojahn would do such a thing, so the Jedi decide to investigate. Lando privately tells the group (sans Anja) that he believes that Anja is showing signs of andris spice addiction. Anja, still in league with Czethros, privately contacts Czethros and tells him that if he had anything to do with Cojahn's death, he should cover it up quickly. Czethros, not wanting his operation revealed and being the murderer of Cojahn himself, sends agents to Bespin to kill the Jedi Knights. During their investigation, the Jedi learn that Figrin D'an and the Modal Nodes were scheduled to play at the opening of the Gallaria, but when Cojahn died, they left Cloud City. Jaina, Zekk, and Lando go to Clak'dor VII to find out why. They find the band in hiding from Black Sun. Back on Cloud City, the remaining Jedi (sans Anja) are nearly killed by Black Sun operatives, when they are sent down a garbage chute. Tenel Ka and Lowie manage to save themselves from falling out of Cloud City, but Jacen cannot. On Clak'dor VII, Lando and company learn that Black Sun killed Cojahn because Czethros wanted to muscle his way into SkyCenter's business, and Cojahn wouldn't allow it. With this new information, they head back to Bespin. On Bespin, Jacen has been saved by M'kim, a thanta rider, who was flying through Bespin and happened to see Jacen in peril. M'kim takes Jacen to a floating island and tells him about Czethros' involvement in Cojahn's death. The Lady Luck, Lando's ship,*

arrives and takes Jacen back to Cloud City. When they try to check what they have heard with Cloud City records, they realize that Czethros has tampered with them. They are soon attacked by chameleon-like creatures and Cloud City guards under the influence of Czethros. They are able to catch the traitors in the Gallaria, and a warrant is then issued for Czethros' arrest. M'kim is offered a position in a thanta-riding circus for his aid. The young Jedi and Anja then head back to Yavin IV. Anja, however, does not share their good humor. She can no longer count on Czethros for andris spice and she is almost out.*

(Trouble on Cloud City)*

***NOTE:** See note for *Crisis at Crystal Reef*.

- Before a diplomatic outdoor ceremony on Monor II, Nom Anor, in his hooded guise, puts coomb spores into 100 breath masks to infect those who will use them with a deadly disease to test New Republic species resistance to Yuuzhan Vong bioagents. One of those to use a mask and become infected is Mara Jade Skywalker, who was acting as bodyguard to a diplomat. The disease takes various gestation periods in different species, but after two months, Mara becomes fully infected. Of those stricken, all but Mara and one other infected person die. Mara uses the Force to hold the disease back, and the other victim is taken to Coruscant for testing, but continues to decline in health. In hopes of finding a cure to the disease, Mara visits Cilghal and Tomla El, to no avail.
(conjecture based on *Vector Prime* and *Balance Point*)
- After the trouble on Cloud City, the young Jedi have had a bit of a break. Zekk has finished his lightsaber. Peckhum has come for a visit. Times are good. Well, except for Anja's case. She's going through the painful process of spice withdrawal. Unable to take it anymore, she steals Zekk's Lightning Rod and heads for Kessel. Her new Jedi friends follow her in Tenel Ka's Rock Dragon. Anja arrives on Kessel shortly after an attempt is made on the life of Nein Numb, Chief Administrator of the Kessel mining operations. Once she has disembarked from the ship, she hunts down the arms trader Lilmit, who had been supplying both sides in the war on Anobis. Lilmit finally reveals to her that Czethros had been behind the war on Anobis and that he had an entire stockpile of spice on Calamari, close to the Crystal Reef resort. To get revenge on Czethros for the deaths his manipulation of Anobis had caused, she heads for Calamari to sabotage Czethros' operation there. The young Jedi arrive shortly after Anja has left, and speak to Nien Nunb. Then they find Lilmit and learn where Anja is going. Jaina and Lowie remain behind to protect Nein Numb, while the rest of the group heads for Calamari. They have also requested the aid of Ambassador Cilghal, a Jedi Knight who was in Kyp and Streen's class at the Jedi Academy. Czethros and Black Sun arrive at Kessel as Nein Numb's own guards turn on him and turn him over. Lowie and Jaina stay out of sight and eavesdrop, learning that Czethros and Black Sun are preparing to use Black Sun's resources to start multiple coups across the New Republic within a matter of days, in an attempt to bring down the New Republic itself. He does not manage to transmit the "go" order for the operation, however, because MTD is able to destroy Czethros' transmitter. On Calamari, the Jedi Knights find Anja and Czethros' facility. Together with a sea creature, they destroy the facility, but become trapped under a polar ice cap. While trapped, Cilghal uses her Jedi abilities to heal Anja of her withdrawal. Then the Jedi and Anja use their lightsabers to cut themselves free of the ice. On Kessel, Nein Numb, Jaina, and Lowie turn the tables on Czethros and chase him into the spice mines. Czethros would rather die than face his superiors in Black Sun, but freezing him in carbonite allows for him to be taken into custody alive. Finally, all of the Jedi return to Yavin IV. Upon arriving, they receive a wonderful surprise. The New Republic has planned a ceremony and celebration to thank them for all that they have done in their time as Jedi Knights. They are finally ready to graduate and be full Jedi Knights. As the festivities commence, the Jedi learn that Anakin Solo has figured out a way to root out the Black Sun coup cells on member worlds, and that Anja has been hired by Lando as a pilot. The celebration continues, as Tionne sings songs of Jacen, Jaina, Tenel Ka, Lowie, Zekk, and their friends--the newest members in the new order of Jedi Knights.*

(Crisis at Crystal Reef)*

***NOTE:** In *Crisis at Crystal Reef*, the Solo twins are said to be sixteen years old, in an off-hand remark. *Vector Prime*, though (in its internal timeline and references to Lando being out of the picture for a year or so), gives the impression that *Under Black Sun* had to have happened 24 ABY, not 25 ABY as the twins' stated ages imply. *The Crystal*, which starts during the ceremony covered at the end of CACR, says that Leia was elected senator

when she was Jacen and Jaina's age (which would imply that they are 16 again). Given that all of the internal timelines have continued to place CACR during 24 ABY instead of 25 ABY, we should simply assume that Halagad and Anakin (in *The Crystal*) were rounding up when calling them "sixteen."

- At the Jedi Academy on Yavin IV, a graduation ceremony is held. Jaina Solo, Jacen Solo, Tenel Ka, Zekk, Lowbacca, Anakin Solo, and their classmates have finally graduated from the academy. Luke Skywalker has decided to take Jacen and Anakin (recently re-arrived at the academy for his final training, it seems) as apprentices, much like the Master-Padawan dynamic of old. Jaina is unsure what she wishes to do, but soon decides to ask Mara Jade Skywalker if she would take her as an apprentice. Mara is in agreement already. As a graduation gift, Han Solo presents his daughter with a Z-95 headhunter with plenty of upgrades. Her first flight will be to meet Han, Leia, and others at Mon Calamari. After the Millennium Falcon leaves, Jaina leaves, only to be attacked a short distance from Yavin IV by a crazed cyborg flying an X-wing model. The cyborg says that she is flying a stolen prototype headhunter called the Onyx Star. The cyborg is somehow trapped thinking it is the past, and she is forced to blast him to save herself, leaving him extravehicular until she can call for help for him. Upon arrival at Mon Calamari, Jaina decides to name the ship *The Crystal*, after something Mara said about how the crystal of a lightsaber is its core and focus, while she has the same relationship now with her headhunter.

(The Crystal)

- Vilnau Teupt gives the keynote address at the 412th Proceedings of Galactic Anthropology and History at Brentaal Academy. His address, entitled *Industry, Honor, Savagery: Shaping the Mandalorian Soul*, focuses on the development of the Mandalorians from their ancient roots as the Taungs on Coruscant through their schism of the True Mandalorians into the True Mandalorians and second version of Death Watch. (To be continued below . . .)

(The Essential Guide to Warfare)

- An Arkanian colony is wiped out by stone mites, believe by many to have been created by the Arkanians during the Clone Wars. The Arkanians join New Republic scientists in combating the creatures, proving to be the only race with effective methods of stopping them, which lends further credence to the rumors of their creating the mites.
(conjecture based on *Rescued Aliens: Swamp Slug and Stone Mite* on the WotC website)
- Korraj, a t'landa Til, is injured in the Tertiary Ingo Riots. He loses the euphoria-inducing ability for which his species is known.
(conjecture based on *Race for the Tessent*)
- Shortly before the Yuuzhan Vong invasion, former New Republic Chief-of-State, Mon Mothma passes away peacefully in her sleep.
(conjecture based on *The New Essential Guide to Characters*)
- With the threats of *Black Sun*, the *Diversity Alliance*, the *Second Imperium*, and the *Galactic Empire* (virtually every known threat) defeated and the galaxy in a state of relative calm, old friends Han Solo, Chewbacca, and Lando Calrissian part once again in the wake of the *Black Sun* crisis. Han and Chewie take the lull to begin revamping (well, un-revamping) the Millennium Falcon, making it more of a family ship with "extras" than a smuggler's dream ship. Meanwhile, Lando sets up yet another profit venture on *Dubrillion*.
(conjecture based on *Hero's Trial* and *Vector Prime*)
- The Mon Calamari Star Defender Viscount is commissioned.
(conjecture based on *Vector Prime*)
- A major upgrade (R2-Delta) is given to the majority of active R2 series astromechs, in order to align their systems better with upgrades made to starships, navicomputers, etc. in the time since the R2 series was first commissioned, decades ago.
(conjecture based on *Onslaught*)
- Just before the Yuuzhan Vong War, security and police services all over the galaxy finally begin discovering traces of criminal activity, corruption, and illegal business practices that can be followed back to Marvid and Craitheus Qreph's *Galactic Syndicated*, but, so far, no one can determine who actually owns the company.
(conjecture based on *Crucible*)
- Just before the Yuuzhan Vong War, the global war on Altiria/Anarris finally ends after having reduced the little remaining population to a pre-industrial state.*

(conjecture based on *The Unknown Regions*)*

*NOTE: Information provided by Luke Van Horn.

- *On the eve of the Yuuzhan Vong invasion, Czulkang Lah argues against the invasion and attacks on the infidels, which puts him at odds with his son, Warmaster Tsavong Lah, who at one time usurped Czulkang's power to become Warmaster.*
(conjecture based on *Rebel Dream*)
- *Led by Nom Anor and his Red Knights of Life, the people of Rhommamool begin rebelling against the oppressive rulers of their sister planet Osa Prime.*
(conjecture based on *Vector Prime*)

Apocalypse Endor [continued] (SWT14 short story: Christian Reed)

Apocalypse Endor [continued] (SWT14 short story: Christian Reed)

Young Jedi Knights [continued] (young adult novel series: Kevin J. Anderson & Rebecca Moesta)

The Fall of the Diversity Alliance (young adult novel series: Kevin J. Anderson & Rebecca Moesta)

Shards of Alderaan (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 21

Diversity Alliance (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 20

Delusions of Grandeur (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 22

Jedi Bounty (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 22

The Emperor's Plague (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 29

Boba Fett: A Practical Man (ebook: Karen Traviss)

Boba Fett: A Practical Man (ebook: Karen Traviss)

Young Jedi Knights [continued] (young adult novel series: Kevin J. Anderson & Rebecca Moesta)

Under Black Sun (young adult novel trilogy: Kevin J. Anderson & Rebecca Moesta)

Return to Ord Mantell (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 21

Trouble on Cloud City (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 21

Crisis at Crystal Reef (young adult novel: Kevin J. Anderson & Rebecca Moesta)

Chapters 1 – 22

The Crystal (G5/SWH short story: Elaine Cunningham)

The Crystal (G5/SWH short story: Elaine Cunningham)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

Wars with the Sith

War and the Mandalorians

25 ABY

- *Leia Organa Solo officially steps down (or doesn't seek re-election) from the position of Chief of State of the New Republic. Borsk Fey'lya becomes the next Chief of State.*
(conjecture based on *Vector Prime*)
- *As Borsk Fey'lya becomes Chief of State, Admiral Gial Ackbar retires, disappointed in the choice.*
(conjecture based on *The New Essential Guide to Characters*)
- *Around this time, Elexia Nis'tar's service as administrator of Haven, the largest mining city on Iol, ends.**
(conjecture based on *The Unknown Regions*)*

*NOTE: Information provided by Luke Van Horn. She serves from 6 years before the Clone Wars until the Yuuzhan Vong invasion. It is unknown whether she steps down or dies.

- *Around this time, Tol Ferins service as administrator of Menelath, the second largest city on*

*lol, ends.**

(conjecture based on *The Unknown Regions*)*

***NOTE:** Information provided by Luke Van Horn. He serves from 6 years before the Clone Wars until the Yuuzhan Vong invasion. It is unknown whether he steps down or dies.

- *At least some of the notations by Luke Skywalker in the Book of Sith are made after Borsk Fey'lya becomes Chief of State, despite Luke having obtained the book the previous year.*
(conjecture based on *Book of Sith*)

- *With the Galactic Empire no longer a major threat, and his Jedi students finally able to take more of the responsibilities of the Jedi Academy off his shoulders, Jedi Master Luke Skywalker realizes that he is only human, and must eventually pass on into the Force. Knowing this, he creates a holocron of his own and uses it to create a record of all that he knows of the history of the Jedi, galactic affairs, the Galactic Civil War, and so on. He will continue to record his experiences for the remainder of his life. This definitive record of Luke's era of history will become known as the Skywalker Holocron.**

(conjecture based on abandoned backstory for the *Star Wars Chronology*)*

***NOTE:** Before the license for *Star Wars* continuation novels switched from Bantam to Del Rey, this was the general backstory that was in the works for the *Star Wars Chronology* by Kevin J. Anderson. When the license switched and problems arose with Lucasfilm, the project was changed from a narrative taking place around 25 ABY and consisting mostly of flashback-esque recountings, into yet another *Essential Guide* named the *Essential Chronology*. The backstory was dropped to make the book more clean-cut, and the project fell into the hands of Dan Wallace, along with Anderson. Since this is a generally accepted possibility for how the *Star Wars* saga finds its way into our own galaxy, I am including it here, despite the *Star Wars Chronology* never having been printed with this backstory.

- *A group of historians calling themselves the New Republic Historical Council begins compiling a history of the galaxy, which they entitle The Essential Chronology, but emphasize is simply a work-in-progress.**

(conjecture based on the backstory for *The Essential Chronology*)*

***NOTE:** This is the final, printed backstory for the *Essential Chronology*.

- *After graduation from the Jedi Academy, Tenel Ka returns to Hapes.*
(conjecture based on *Jedi Eclipse*)
- *Around this time, Myri Antilles(age 7) begins flying.**
(conjecture based on *Mercy Kill*)*

***NOTE:** This assumes she was born in 18 ABY, which is only a guess based on her being a toddler in *Union*.

- *With the return to the Master-Apprentice dynamic among the new Jedi Order, Kam Solusar takes Octa Ramis as his apprentice. Once she graduates to Knighthood, he will return to Yavin IV to help administer the academy.*
(conjecture based on *The New Essential Guide to Characters*)
- *The XJ X-wing model enters service, improving upon the firepower of the T65B model. The new model (the T65XJ) enters the hands of elite Star Destroyer and battle cruiser squadrons, and several fall into Jedi hands, such as those of Luke Skywalker, Kyp Durrón, and Miko Reglia.*
(conjecture based on *The New Jedi Order Sourcebook*)
- *Kyp Durrón takes an apprentice, Miko Reglia, and the two join with twelve non-Jedi starfighter pilots on the Outer Rim and begin policing pirate activities in the area as the "Dozen-and-Two" starfighter squadron.*
(conjecture based on *Vector Prime*)

- *Sometime after the deaths of Darth Vader and Emperor Palpatine, A'Sharad Hett emerges from training under the teachings of Xoxaan on Korriban, only to find that the targets of his revenge, Vader and Palpatine, are dead. Unsure what to do with himself, he leaves for the Unknown Regions, where he is attacked and captured by a Yuuzhan Vong ship. Inside, he battles Vong warriors, but he is captured. He spends time in an Embrace of Pain, where he is also questioned and prodded by the Vong familiar (and former Jedi Knight) Vergere. As an experiment, the Vong have planted coral seeds within him, leading to pain and a process that begins to control and consume his body. Vong Shapers will enhance his body to withstand their experiments, including replacing his left eye with the eye of a Vong creature. In the Embrace, A'Sharad has a vision of himself leading an army of Sith to unite the galaxy. He reveals this to Vergere, who tells him about Luke Skywalker building a new Jedi Order. He insists that the Sith should be many, one order (the "One Sith"), rather than only two*

individuals as Bane proscribed. Vergere will not support this idea, so she leaves him on his own when she returns with the priestess Falung to go to the main Vong fleet. She will seek her own apprentice. He frees himself from the Vong and escapes. Instead of warning the New Republic of the impending Vong invasion, he returns to Korriban to continue training under the name "Darth Krayt." There, he will begin creating the One Sith, while one of his first apprentices, Darth Wyyrlok, will attend to him as he uses many long periods of stasis to keep the coral implants in his body from consuming him. One day, perhaps decades from now, the One Sith will emerge to take control of the galaxy once more . . .

(conjecture based on *Claws of the Dragon*)

- Eight weeks before the Yuuzhan Vong invasion begins, Nom Anor (in his guise as "Uleden") finally pays a visit to Boba Fett (the reigning Mandalore) in Keldabe, the capital city of Mandalore. Nom Anor advises Fett that he will be wanting to hire a group of Mandalorians for mercenary operations in preparation for a war that he says is coming. (To be continued below . . .)

(A Practical Man)

- Just before the Yuuzhan Vong invasion, Hiram Drayson retires as head of Alpha Blue. He is replaced by Jan Ors.
(conjecture based on *The Dark Forces Saga, Part II: Unsung Heroes of the Light*)
- Just before the Yuuzhan Vong invasion, Vergere explains the nature of the Mandalorians (the third side to the three-edged blade that is often confused with a two-edged blade of just the Jedi and Sith) to her Yuuzhan Vong superiors.
(conjecture based on *A Practical Man*)
- Preparations are made for the Yuuzhan Vong invasion of the galaxy.*

(The Hatred Vector)*

*NOTE: Consider this just a curiosity. The story was canceled and will never see the light of day. Thanks to Andrew Gordon's research into these lost stories, though, we can at least pay it tribute here.

- Two days before the Yuuzhan Vong begin their invasion, Mandalorians, led by Boba Fett, wait for their rendezvous with "Udelen" (Nom Anor). Among them are Goran Beviin, Briika Jeban, Dinua Jeban, Cham Detta, Suvar Detta, and Tiroc Vhon. They are met by a startling fleet of asteroid-like Yuuzhan Vong vessels. When "Udelen" reveals his true identity, he asks Boba (who will be escorted by Beviin) to join him aboard the lead Vong vessel, so that they can discuss how the Mandalorians will take part in this invasion and "transforming" of the galaxy. As they meet Nom Anor, Beviin follows Fett's orders to secretly pick up bits of samples from around the ship to analyze later. Fett doesn't believe that the Vong will be able to succeed in conquering and converting the galaxy, but he's willing to listen to Nom Anor's words as he divulges information about their technology and intentions. Nom Anor wants the Mandalorians to handle operations that the Vong can't do themselves for various reasons. Fett and Beviin are repulsed by the Vong (especially after seeing the death of a human slave) and intend to do what they can to stop them, but Fett makes Nom Anor promise to leave the Mandalore Sector alone in exchange for their help. Nom Anor accepts, but since Fett knows he is lying, he is able to phrase his agreement such that he'll still be able to help thwart the Vong's invasion. Nom Anor's first assignment is for them to secure a landing area at Birgis, so that the Vong can take the world's populace as slaves, rather than destroying the populace from orbit as the Vong would do themselves. Upon leaving, Fett and Beviin talk strategy. They know that Nom Anor must know that they aren't going to accept his terms outright, especially since the Vong society seems to be a polar opposite to Mandalorian ways. This will be a game of deception, then, as the Mandalorians bide their time and learn what they can about this new enemy . . . (To be continued below . . .)

(A Practical Man)

- Around the time that he is running the Belt-Runner is the last time that Lando Calrissian hears from Cix Trouvee until the search for the Millennium Falcon's former owners.
(conjecture based on *Millennium Falcon*)
- With the people of the oppressed world Rhommamool ready to revolt against the oppressors of the sister planet, Osa Prime, the New Republic is trying to keep the peace. The Mon Calamari battle cruiser Mediator is in place between the two worlds (which are now close enough together in their orbits that their land-based missiles can reach from planet to planet).

Leia Organa Solo, Jaina Solo, Mara Jade Skywalker, and C-3PO arrive in the system aboard the Jade Sabre, the starship Luke Skywalker built for Mara. Leia is to meet with Nom Anor (yes, the same alien who caused the assassinations of the Interim Council members 14 years earlier), who is the leader of the anti-technology, anti-Osarian Rhommamoolians. The Osarians do not wish her to meet with Nom Anor before she meets with them, fearing it will give Nom Anor an extra amount of prestige, so they send several fighters to escort the Jade Sabre to Osa Prime. They take evasive maneuvers to outrun and outwit the fighters, but as they are getting away, a lone XJ X-wing swoops in and defeats the fighters, increasing tensions. The pilot is Jedi Knight Wurth Skidder, a loose cannon Jedi. They proceed aboard the Mediator and meet with Commander Ackdool and prepare to meet Nom Anor. On the planet Belkadan, on the edge of the Outer Rim, at the ExGal-4 science station, Danni Quee and her crew observe the edge of the galaxy for extragalactic phenomenon. On her staff is Yomin Carr, who appears to be human, but is really a Yuuzhan Vong warrior. The Yuuzhan Vong are a warrior race from beyond the galaxy, who utilize organic technology to an extent leaps and bounds beyond that of any race in the galaxy. Carr is there to await a signal coming from the location known as Vector Prime—the entry point for the Praetorite Vong (a Yuuzhan Vong task force made up of warrior and attendant classes) into this galaxy. He returns to his quarters to contact the Yuuzhan Vong executor, Nom Anor, via villip (an organic long-range communication device). He is ordered to sever the station's communications and prepare to silence the station's residents as well. In the station, Danni and the others discover what appears to be an asteroid that has just crossed the galactic barrier and entered the galaxy—a phenomenon never before encountered. On Coruscant, Luke Skywalker and Jacen Solo proceed to the New Republic Council chambers, where Luke speaks with the Council (now headed by Chief of State Borsk Fey'lya, and also including: Niuk Niuv; Triebakk; Cal Omas; Pwoe; Fyor Rodan; and Chelch Dravvad) about his desire to re-institute the Jedi Council. The councilors are clearly divided on the issue, as many Jedi, especially those on the Outer Rim who have been making it their personal mission to police the area, are considered loose cannons. Luke leaves, pondering his plans, and he and Jacen discuss the nature of the Force. Jacen believes it is more personal than what is taught at the Jedi Academy, and Luke is coming to recognize that also, as he has moved from simply having the Academy teach Jedi "courses" into actually reviving the Master-Apprentice dynamic. (For the sake of clarity, we note that Luke is the Master of Jacen and Anakin Solo, while Mara is Master to Jaina.) On Rhommamool, Leia, Mara, and the others, meet with Nom Anor. Nom Anor by no means wishes to come to a peaceful resolution, though, as his main purpose is to have his aide, Shok Tonoktin, use a newt to determine if Mara is still suffering from the poison that Nom Anor managed to get into her system a short while earlier. All other people infected have died already, save one, who is on Coruscant for treatment. Only Mara's Force-abilities are allowing her to push back the disease this long, which intrigues Nom Anor, as he is trying to determine the strengths and weaknesses of this galaxy's most powerful beings—the Jedi Knights. During the meeting, which ends in Nom Anor leaving after insulting them, Mara once again detects that Nom Anor appears not to have any connection to the Force. On Coruscant, Luke and Jacen catch up to Han Solo, Chewbacca, and Anakin Solo at the Millennium Falcon, as Han and Chewie repair it after Anakin's rough piloting on the way to Coruscant. Luke speaks with Han about using Lando Calrissian (who is on the Outer Rim at his mining operation at Dubrillion and Destrillion and the asteroid belt known as Lando's Folly) as a source of information about the smugglers and Jedi out on the Rim. On Belkadan, the ExGal group discovers that the strange asteroid is on a collision course with the fourth planet of the Helska system, a planet of mostly ice. Aboard the asteroid, which is actually a Yuuzhan Vong worldship made of yorik coral, Prefect Da'Gara orders his pilot to accelerate their speed toward Helska, causing the ExGal workers on Belkadan to believe it to be a comet that somehow is caught in gravitational forces they had yet to discover. The worldship reaches Helska IV and impacts on its surface, where it buries itself in the ice, a yammosk (war coordinator creature) is implanted below the surface, and a Yuuzhan Vong base is created below the surface of the icy planet. Amazed, the ExGal crew on Belkadan prepare to take their beat-up Spacecaster shuttle to Helska IV to investigate. The Jade Sabre arrives at Coruscant as the passengers marvel at the new Mon Calamari Star Defender battleship, the

Viscount. Leia speaks with Mara, who has just felt her disease attack her womb. She fears that she and Luke will be unable to have children of their own. As they land, Jacen and Anakin spar aboard the Millennium Falcon, with lightsabers and ideologies. Anakin believes the Force is more of a tool to help one's skills, while Jacen still believes it to be more personal. Shortly thereafter, Leia is informed of the planned trip to see Lando, and they depart in the Falcon and the Sabre. On Belkadan, Yomin Carr disables communications on the Spacecaster, and the unknowing passengers (Danni in command) take off for Helska IV. Garth Breise and Yomin Carr go out to fix ExGal-4's communications, but as they climb to where Carr has sabotaged the communications link-ups, Carr sends Garth to his death. A storm (or what seems to be a storm) is detected on Belkadan and Tee-ubo, Jerem Cadmir, Luther De'Ono, and Bendodi Ballow-Reese leave to investigate the phenomenon. At Osa Prime and Rhommamool, Nom Anor orders a missile attack on the Osarians, setting Osa Prime in flames. On their way to Dubrillion, the Falcon and Sabre stop, so that Han and Chewie can go to Riebold's Foam and Sizzle and learn about Lando's activities, to see what he's gotten himself into. After learning what they need from Dugo Bagy, they head off for Dubrillion. On Belkadan, the ExGal group heads for the "storm" and discover that strange beetle creatures (dweebits, released on the world by Yomin Carr) are somehow effecting the ecostructure, and all plant leaves are turning to a poisonous vapor. They must warn the others at ExGal-4. Knowing that they don't have the necessary oxygen in their masks to have any single one of them run back to base and survive, Bendodi gives his mask to Jerem to increase his supply. He then kills Luthor and gives Luthor's mask to Tee-ubo before turning his weapon on himself. Tee-ubo and Jerem race for ExGal-4 before Tee-ubo gives Jerem her mask and dies of the fumes. Jerem, now with enough oxygen to make it back, hooks up one of the masks to his jetpack (which was not working due to oxygen deprivation) and flies to ExGal-4 safely. At Helska IV, the Spacecaster arrives, bearing Danni Quee, Cho Badeleg, and Bensin Tomri. The ship is suddenly attacked by what looks like meteorites but are actually Yuuzhan Vong starfighters known as coralskippers. They are shot down and taken below the surface of Helska IV. At ExGal-4, Jerem speaks to Yomin Carr upon arrival, but Carr deactivates his oogloth masquer (a creature that acts as a living, body-covering suit to create a false appearance), and reveals his true Yuuzhan Vong form before killing Jerem and taking his samples inside to be analyzed (or so the others will be made to think before he kills them as well). Below Helska IV's surface, Danni faces Da'Gara and witnesses the deaths of Bensin and Cho. She is all that is left, and she is to be held prisoner. At Dubrillion, the Falcon and Sabre arrive, and they all meet with Lando. Lando offers Jaina, Jacen, and Anakin the chance to "run the belt," flying modified TIE Advanced fighters (with shields projected around them by Belt-Runner I, a nearby station—a technology that could make Lando incredibly rich if it is mass produced) through Lando's Folly. The record holder for now is Jedi Knight Kyp Durrón, who is on Dubrillion with his apprentice, Miko Reglia. The Solo kids use the Force and run the belt, with Jaina coming up as the new top pilot, knocking Kyp to second place. On Belkadan, Yomin Carr murders the rest of the group and awaits orders from Da'Gara or Nom Anor. At Osa Prime and Rhommamool, Nom Anor and Shok Tonoktin escape from the area as an attack orchestrated by Nom Anor devastates more of Osa Prime and causes severe damage to the Mediator. The Osarian-Rhommamool conflict has been escalated, yet another conflict to keep New Republic attention focused somewhere other than the Outer Rim. Nom Anor then speaks with Da'Gara and they determine that their next target for destruction should be the planet Sernpidal, where they can use a gravity well generating creature (implanted into the planet) to drive the planet and its moon together, wreaking devastation, just as the Yuuzhan Vong warriors did ages ago to a Yuuzhan Vong rival clan. They intend to attack planet by planet on their way coreward until they can take over the galaxy. At Dubrillion, the Solo children speak with Kyp Durrón, who offers them a place in his starfighter squadron, the Dozen-and-Two (12 regular pilots and 2 Jedi), which he and his apprentice have been leading in policing the area. Jacen and Kyp argue, and then Kyp and his squadron leave. Shortly thereafter, Lando talks Han and Chewie into running the belt to prove themselves, and they head into Lando's Folly. Once they are running the belt, though, Belt-Runner I loses their signal and their shields go down. Luke races into Lando's Folly in another shieldless TIE to find them. He finds them perched on the back of an asteroid, safe,

but shaken. Luke returns to Dubrillion while Lando's people retrieve Han and Chewie. At a beacon they had set up, Kyp and the Dozen-and-Two discover that a Spacecaster traveled to the Helska system recently. Thinking they may be smugglers, they head for Helska IV to catch up. Upon arrival, though, they are set upon by coralskippers. Their starfighters' shields are ripped off by the gravitational weaponry and their ships are attacked by grutchins, untamed flying creatures. The squadron is decimated. Miko is presumed dead. Kyp and another prepare to escape to hyperspace, but the other's ship is too badly damaged and explodes. Kyp escapes, knowing that the rest must be dead. On Dubrillion, Lando asks Han and Chewie to help him by delivering some supplies to buyers on Sernpidal. They have also received a distress call from ExGal-4 on Belkadan, and Luke and Mara decide to investigate. Han, Chewie, and Anakin agree to go to Sernpidal. A short hyperspace hop away from Helska IV, Kyp is stranded and nearly killed by grutchins that tagged along before killing them and devising a plan to use very short hyperspace hops to slowly make it safely to Dubrillion. On Helska IV, Danni Quee is visited by Yuuzhan Vong who deposit a new prisoner in her "cell" with her—Miko. She tells him of the Yuuzhan Vong, their plans, and their technology. Da'Gara contacts Nom Anor and tells of their victory over the starfighters, but both he and Nom Anor know that the untamed grutchins will draw attention to their vicinity soon enough. Danni and Miko escape (using masquers and gnullith, living breathers, taken from Yuuzhan Vong warriors) and make it near the surface, only to be recaptured by Da'Gara. They are taken below the surface to where the yammosk (war coordinator) awaits. A ceremony begins as Prefect Ma'Shraid arrives with another worldship and she and her minions join the ceremony. The yammosk uses telepathy and incredible mental energies to coordinate the ceremony, where Miko is repeatedly brought near to execution and made to relive the horror dozens of times. On Sernpidal, Han, Chewie, and Anakin unload supplies while the planet is in chaos. They learn from the former mayor that Dobido (Sernpidal's moon) is coming closer and closer to the planet on every revolution and will soon collide with Sernpidal, destroying the planet's atmosphere completely. Han, Chewie, and Anakin begin an evacuation and soon learn that the moon is being attracted by something on the outskirts of Sernpidal City. Anakin and the mayor head there to destroy the attractive force. At Belkadan, Luke and Mara discover the world ravaged by the ecological disaster. They go to ExGal-4 to discover clues. Mara senses that her disease is related to the disaster, and when she finds a dwweebit, she takes it with her on a hunch. Mara is then attacked by Yomin Carr, but defeats and kills him. They download the computer records of the base into R2-D2 and learn of the mission to Helska IV. They leave for Helska IV. On Helska IV, Miko is tortured by reliving false deaths through the mental powers of the yammosk. On Sernpidal, Anakin and the mayor find a living gravity controlling creature. Han arrives in the Falcon to reclaim Anakin (as the world experiences high winds and quakes due to the moon closing in), and the mayor destroys the creature and himself in the process. It is too late, though, as the moon's orbit has decayed too far. They race back to where the evacuation continues. As the planetary conditions continue to worsen, Chewie and Anakin help uncover the back of a shuttle that is trapped under rubble so the shuttle and its many refugees can escape, while Han loads more refugees aboard the Falcon. As Anakin and Chewie head back to the Falcon, having to rely more and more on Anakin's use of the Force to keep them able to walk through the wind and quakes, they hear a cry. Anakin and Chewie turn back and save a child who was trapped under rubble. They make it back to the Falcon with the child, but just as they get there, rubble strikes Anakin and he is blown a short distance away. Chewie hands the child off to Han and goes back after Anakin. Han, knowing they will never be able to fight the wind to get back to the ship, takes the Falcon airborne and heads for where Chewie has recovered Anakin. Locking the Falcon as low as he can go (which is not low enough for Chewie to jump in), Han rushes to the hatch to help them up. Chewie tosses Anakin up to Han with a resigned look, knowing he cannot get aboard. Before Han can lower the Falcon, Chewie is swept away again. Anakin takes the controls and tries to follow Han's commands to get back to Chewie, but the moon is about to crash down. Knowing that they can either escape without Chewie, or die with him, Anakin makes the hard decision to escape while they can. Han can only watch helplessly as a battered and bloodied Chewbacca raises his eyes to the moon about to crash down atop of him and lifts his arms, emitting a defiant roar. The moon

crashes down, destroying Sernpidal's atmosphere, and Chewbacca along with it. Han cannot let himself forget that it was Anakin who chose to leave Chewbacca behind. At Helska IV, Luke and Mara arrive and Luke takes his X-wing toward the surface, soon noticing that coralskippers are on their way to his position. He is nearly destroyed before Mara flies in to save him and they escape into hyperspace, now knowing that something sinister is going on at Helska IV. Back at the Millennium Falcon, as part of the convoy away from Sernpidal, the ship comes under attack by grutchins. They escape, and then pick up a distress call from Kyp. They pick Kyp up and continue to Dubrillion, arriving only a short time before the Yuuzhan Vong forces should reach the planet. Lando, Leia, Han, and the others prepare to battle the Yuuzhan Vong on Dubrillion, while sending a call to the New Republic Star Destroyer Rejuvenator, which is stationed at Ord Mantell with a task force. The enemy force arrives and the battle begins. Han flies the Falcon with Leia and Kyp at the gunports, while the Solo kids take three TIE Advanced fighters into the fray, protected by Belt-Runner I. The battle goes badly for a while and Belt-Runner I must drop shields. With this new change of situation, the Solo kids head into the space fray and lead a large amount of coralskippers into Lando's Folly, evening the odds for the other ships. They use the Force and become like one unit, flying as never before. They are victorious and Dubrillion is safe for the moment, but Anakin nearly blacks out from using the Force in such a way and nearly dies in the asteroid belt before jumping to hyperspace on a random vector to save himself. The Falcon and her crew go after him. On Helska IV, Da'Gara, Ma'Shraid, and the newly arrived Prefect Dooje Brolo (who just brought another worldship to the planet) discuss the battle, and Da'Gara reveals that the yammosk is about to spawn a new war coordinator, which they intend to put on Dubrillion or Destrillion. As Leia and the others find Anakin and rescue him, Luke (who, with Mara, just arrived on Dubrillion) is introduced to a captured coralskipper. They know it is alive and Luke tries to meld with it. He hears the ship communicate in the Yuuzhan Vong language and hopes C-3PO will return soon to translate. Knowing that the Yuuzhan Vong base is below Helska IV's surface, Luke devises a plan to use one of Lando's experimental iceborers to be launched beneath Helska IV's surface to discover the Yuuzhan Vong force's resources before an all-out attack. The Rejuvenator then arrives and they prepare for battle, assuming Luke's mission goes well. Knowing that Mara will insist on going with Luke, and not wanting her to put herself through the ordeal, Jacen and Jaina take the iceborer and its carry ship and head for Helska IV to complete the mission themselves. As they leave, Leia and the others are speaking with Commander Warshack Rojo of the Rejuvenator, who believes they need not wait for more New Republic forces before attacking Helska IV, with the typical Corellian arrogance. Jacen and Jaina arrive at Helska IV and Jacen is launched in the iceborer to the surface, but he veers to a different entry point when he senses a telepathic cry for help, possibly from a Jedi Knight. He gets below the surface, using the masquer and gnullith from the captured coralskipper. He makes his way to the source of the call and finds Danni and Miko. They battle several Yuuzhan Vong warriors before Miko falls into the water to save Danni and Jacen, freezing to death. Realizing that the telepathic call came not from Miko but from Danni, who could be a great Jedi it seems, he and Danni escape to the iceborer. Aboard the Merry Miner (the carry ship), Jaina is set upon by coralskippers, but saved when the New Republic force enters Helska IV's vicinity. As the battle ensues, Jacen is taken back aboard the Merry Miner and the New Republic force gets their asses handed to them. The Rejuvenator is destroyed and the force retreats, but Luke devises a plan based on Danni's experiences with the yammosk. They realize that the yammosk is making the Yuuzhan Vong fight as one unit, as the Solo kids did at Dubrillion and Joruus C'Baoth tried to make Imperial forces do years before, and they must take out the yammosk. To this end, they head back to Helska IV with their depleted force and several shieldships, like those used on Nkilon. As a second battle ensues, the Yuuzhan Vong believe the New Republic force to be insane, since they have no idea of the shieldships' purposes. As the battle rages, the shieldships reflect the yammosk's own energies back at the frozen surface, speeding up evaporation and dropping the temperature below the surface to absolute zero. The yammosk is frozen solid, and the Yuuzhan Vong forces fall apart. As Luke, near the surface, tries to escape the freezing planet, Han must order the other ships away, leaving Luke as Anakin left Chewbacca, giving Han the reasoning needed to forgive Anakin. As the planet spins faster

and faster on its axis due to the change it underwent, Luke escapes unscathed. The planet explodes into a dazzling ball of crystals. The Praetorite Vong is destroyed. Nom Anor knows of this, but it is of no large concern. He knows that far greater forces await beyond the rim, and it is only a matter of time before they emerge and take over the galaxy easily. The heroic forces reunite on Dubrillion, but the cost of their victory has been great. Chewbacca is dead at the hands of a disaster caused by the Yuuzhan Vong, Mara is dying of a strange Yuuzhan Vong disease, and the Yuuzhan Vong threat is far from over . . . *

(Vector Prime)*

*NOTE: A lot of *Star Wars* fans have been ranting and raving at and about Salvatore's "murder" of Chewbacca. Some fans on the lunatic fringe of society have even gone so far as to threaten Salvatore's life. Allow me to clear this up for those of you who have come to hate Salvatore for Chewbacca's death. It was *not* Salvatore's choice. Lucas and Lucasfilm decided that it was time for a major character to die off, to give more growth to the group dynamic that had been present (with the exception of only a few additions along the way) for, by the time of *Vector Prime*, 25 years. Salvatore was *told* that he was to kill off Chewbacca, and the method of his death was suggested as well. Salvatore was simply the one who had to write the scene. In fact, Salvatore didn't even *want* to kill Chewie off, but that was simply part of what had to be included to make *Vector Prime* fly. Being angered at Salvatore is tantamount to killing the messenger when the message was distasteful. If you really want to get back to the source of the decision, feel free to get angry at Lucas. Just don't do it too loudly; saying that a creator doesn't have the right to decide the fate of his own characters is liable to make you look like an idiot. If you are curious about dates for individual battles in this novel, please see the *Vector Prime and the Vong Advance* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- *In the wake of the battle of Helska IV, Luke Skywalker records his thoughts on the pending Yuuzhan Vong threat into the Skywalker Holocron. The entry is as follows: "I have fought the worst of all wars and witnessed the redemption of evil. I've seen balance restored to the Force. But order can turn to chaos, as it did when I was born. Now, with my loved ones and my loyal allies, I face a new challenge unlike any before, and I'm not sure if this time, we can win."**

(conjecture based on voiceover to the *Vector Prime* commercial)*

*NOTE: This information is based on the 30-second commercial for the *Vector Prime* novel. I figured that if the character, not the actor, was doing the voiceover, then it could stand to be placed on the SWT. Since the character was Luke, and it fit in fairly well, I figured it would make sense as a Skywalker Holocron entry. Take it with a grain of salt.

- *After the evacuation of Dubrillion, Jaina Solo takes a moment to record her thoughts on how Anakin Solo created the Solo battle-meld during the evacuation. (To be continued below . . .)*

(Jedi vs. Sith: The Essential Guide to the Force)

- *The Iktotchi reveal that the Yuuzhan Vong threat was never foreseen by their precognitive abilities, suggesting that the Vong may be invisible to them as well, or that the Iktotchi abilities are Force-derived, as is more likely.*

(conjecture based on *Star Alien Anthology*)

- *Jacen Solo relates his use of a gnullith to record for the sake of science and his own reflections.*

(conjecture based on *The Essential Guide to Alien Species*)

- *Having escaped from the droid purge on Rhommamool, a protocol droid finds its way to a dealer, who wipes his traumatized memory and sells him to Roa under the new designation, "Void."*

(conjecture based on *Hero's Trial*)

- *Tresk Im'nel joins his fellow Jedi in defense of the New Republic from the Yuuzhan Vong threat.*

(conjecture based on *Star Wars: The Roleplaying Game* profile for Tresk Im'nel, found on the Wizards of the Coast website)

- *As the Yuuzhan Vong invasion begins, Salia Arden-Govia, niece of Bix Arden-Govia, graduates from the militia's starfighter training on Bakura.*

(conjecture based on *Geonosis and the Outer Rim Worlds*)

- *As the Yuuzhan Vong invasion begins, the quarantine of the planet O'reen ends.**

(conjecture based on *The Unknown Regions*)*

*NOTE: Information provided by Luke Van Horn.

- *With Zak and Tash Arranda off for higher education, Mammon Hoole begins compiling the Essential Guide to Alien Species.*

(conjecture based on *The Essential Guide to Alien Species*)

- *Tenel Ka has new battle leathers made.*
(conjecture based on *Dark Journey*)
- *As the Yuuzhan Vong invasion begins, Lobot returns to Cloud City as its administrator, staying well away from the Vong invasion corridor.*
(conjecture based on *The New Essential Guide to Characters*)
- *In the wake of Chewbacca's death, R2-D2 and C-3PO speak with those that knew him to compile a fitting tribute to their fallen comrade. First, they interview Mallatobuck, who tells of how she fell in love with her husband. Next, they interview Attichitcuk, who tells of Chewbacca's confrontation with Tojjevuk over Malla. Later, they visit Ssoh, Mala Mala, and Tvrldko, Wedge Antilles, and Lando Calrissian. Their next stop is to meet with Leia Organa Solo, who confesses that, at times, she had been so envious of how close Chewbacca and Han Solo had been that she had wished Chewie were gone. She realizes that she's now losing Han to his grief, and is terribly afraid of being alone. She composes herself and tells the droids that she's prepared to record the address that will go along with a posthumous decoration of Chewie. After meeting with Leia, the droids speak with Luke Skywalker as he looks down upon repairs being made in the wake of the Yuuzhan Vong encounter. Luke is weary and wonders when the fighting will ever end. He recounts what he knows of Chewie's final moments to the droids and tells them that he sensed Sernpidal's destruction and understands what Obi-Wan Kenobi meant by a "great disturbance in the Force" when Alderaan was destroyed. However, Luke also sensed the passing of Chewbacca, his close friend. The destruction of a planet cannot begin to compare to the feeling of loss from Chewie's death. After speaking with Luke, C-3PO and R2-D2 finally meet with Han Solo, who is working on the Millennium Falcon and speaking as if Chewbacca is still alive and helping him, just being very slow about it. They ask for Han's favorite story about Chewbacca, and of all of their years together, Han's fondest memory was of Chewbacca saving Jaina's life during a chance event years earlier on Coruscant. He picks up a picture of Chewie that Jaina had drawn afterwards, which, in her way, was saying "I love you, Chewie."*
Han: "I love you, Chewie." I should have told him that myself! He saved my children!
He was always there for them, he died for them! And I never told him.
For Han Solo, the galaxy has become a very empty place, indeed.
(**Chewbacca**)
- *Corellian Engineering Corporation rushes the VCX-820 line into production. The ships are termed "escort freighters" in order to shy away from calling them "warships," but the intent is clear.*
(conjecture based on *A Legacy of Starships*)
- *The Yuuzhan Vong return to Dubrillion, attacking the populace as a means of both continuing to test New Republic weaponry and as a means of removing the weaker elements from the Vong forces. Hordes of refugees head for Dantooine, Bastion, and Muunilinst. As of now, the Vong invasion is 2 weeks old.*
(conjecture based on *Onslaught* and *The New Jedi Order Sourcebook*)
- *As the Yuuzhan Vong invasion begins, anxiety leads Fleet Admiral Sris Lehhett to stage a bloody military coup in the Centrality, taking over as Scrivinir from Ottdefa Tavell Geen, who barely escapes to Coruscant, where he begins lobbying the New Republic to forcefully reinstate him. Lehhett begins to supply convicts and the like to the Sharu to work in the life crystal orchards, which have only recently begun to be harvested again as the Sharu have reawakened to galactic life.*
(conjecture based on *A Campaign Guide to the Centrality*)
- *As many Jedi as are able return to Yavin IV for a service in memory of the late Miko Reglia. Reglia's death has further driven a wedge between the growing factions in the Jedi ranks.*
(conjecture based on *Ruin*)
- *Luke Skywalker assigns Jedi listening teams to many major and minor star systems.*
(conjecture based on *Balance Point* via *TimeTales*, verbatim)
- *Jedi Knight Kyle Katarn begins using his military experience to develop strategies to fight the Yuuzhan Vong.*
(conjecture based on *Who's Who in the New Jedi Order*)

- *As the Yuuzhan Vong invasion begins, BlasTech Industries allies itself very strongly with the New Republic, donating materials to the war effort.*
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- *One week after the battle at Helska IV, a team of six Mandalorians (Boba Fett, Goran Beviin, Briika Jeban, Dinua Jeban, Cham Detta, Suvar Detta, and Tiroc Vhon) carry out an infiltration attack at the New Republic's spaceport on Birgis. The attack is fake, though, so that they can pass along information about their current mission and two future missions for the Yuuzhan Vong to New Republic military hands. They find a pilot and subdue her long enough to give her the information and get her off the planet to head for another New Republic world. They know that it could mean that the Vong eventually learn that the Mandalorians aren't really working for them, but they'll keep taking the chances that they can to stop the Vong as they appear. It is their hope that the information provided will save the New Republic citizens of the Vong's next target, New Holgha. (To be continued below . . .)*
(A Practical Man)
- *In space, the starship Pythea, piloted by the Wookiee Sarkkin and the Chiss Panha, intercept a transmission from a world that has just been overrun by the Yuuzhan Vong, coming from the last survivor of the world, Arbeloa. They then realize that a large invasion force is heading their way, on a course to make its first strike, apparently, at the planet Artorias. They attempt to let the Artorians know about the threat, but they only barely get through to the planet before a Vong ship, led by Commander Azca, captures the Pythea. Rather than being taken alive, Panha and Sarrkin take the ship into a suicidal kamikaze strike on the Vong ship. Aboard a wrecked yoric-vec, the Yuuzhan Vong warrior Tsalok looks upon the destruction and decides that he likes this new galaxy. On Artorias, King Caled Galfridian celebrates his birthday with his wife, Nina, and children, Kaye and Finn (who is Force-sensitive). Meanwhile, a man named Sparky, attempting to "fix" the Artorians' main communications system, receives the warning from Panha, but he does not inform anyone. Sparky is, in fact, a Yuuzhan Vong himself, using an ooglith masquer to hide his identity from the populace. Elsewhere, Han Solo continues to mourn the loss of Chewbacca, along in the cockpit of the Millennium Falcon . . . Soon, as the Yuuzhan Vong invasion force nears the planet Artorias, Caled, Finn, and Finn's hovering little guardian droid, Prowl, await the return of Nina and Kaye from a shopping trip, where they are gossiping with their friend Jenny. Suddenly, the Vong strike. The marketplace comes under attack, lead to Jenny being gravely wounded and tended to by Nina, while Kaye, told to run, is captured by a Vong, whom she then stabs to death, before being captured by others. Elsewhere, Caled and Finn discover all of their evacuation ships disabled by sabotage. Someone is working with the Vong. Jedi Master Luke Skywalker arrives, wiping out one wave of the Vong attackers. However, more are still on the way. Refusing to leave his family and world behind, Caled leads a team back out into the city, while Luke joins the other Artorians in leaving the world, keeping Finn safe as Caled's heir. Luke, however, recognizes Finn's Force-attunement and offers to bring him to Yavin IV to begin training as a Jedi. Many Artorians escape on their fixed ships, even as the Vong take their prisoners (including Nina, Kaye, and Jenny), and Caled and his men make what might be their last stand against the Vong, their fates unknown . . . Shortly thereafter, Finn is training on Yavin IV, excited to finally move a tiny rock with the Force, but he is quickly put in his place when Luke lifts a giant boulder to show the Force's potential. Finn later meets and spends some time training with Jacen, Jaina, and Anakin Solo, along with Lowbacca. They send Prowl to investigate animal sounds, only to be attacked by a Tukata from the era when the Sith ruled Yavin IV. Finn is worried that he froze, while the others acted, but Luke is concerned already about how Finn would react if confronted with the Yuuzhan Vong. Shortly thereafter, Luke is speaking with Jedi Masters Kyp Durrone and Le'ung when they are informed that the planet Rychel is under attack and seeking Jedi aid. Luke decides that it is time to take Finn with him to confront his enemy face-to-face. Finn believes that he is ready. Meanwhile, aboard the Yuuzhan Vong slave ship Tsam P'ah, Vong warriors come to bring Nina to become a servant to Vong Commander Sha'kel, but when she refuses, Kaye agrees to go, while Nina takes care of Jenny. Kaye impresses Sha'kel with her strength and her recent overpowering of a Vong warrior on Artorias. He cuts her shoulder, beginning to teach her how to embrace pain. She is then dropped back into their cell area, only to discover that*

Jenny has died while she was away. Soon, Luke's evacuation ships arrive at Rychel. Luke, Le'ung, and their forces battle valiantly against the Vong to save as many citizens as they can, but Le'ung is stabbed by a Vong warrior and essentially fed to a large Vong creature. Finn helps to rally troops after Le'ung's death, then saves a family from the Vong. He stands before a Vong, Tsalok, who is pinned under rubble, and instead of killing the Vong as Luke fears he might, he saves the Vong's life, telling him to learn from that decision. (He doesn't and kills those who are too old or weak to serve the Yuuzhan Vong after the New Republic ships leave.) Finn rejoins the others, and the ships escape with as many as they could save. On the battlefield, though, Luke has sensed something strange and disturbing: it is as if parts of Finn are simply missing within the Force . . . Meanwhile, Kaye continues to get closer to Sha'kel, while few (other than, Arbeloa, the lone captive from the race attacked by the Vong that contacted the Pythea) see that she is one of the most dangerous captives aboard the Tsam P'ah. Together, Kaye and Arbeloa intend to find a way to free themselves from the Vong. Shortly thereafter, Tsalok, saved by Finn, contemplates why this is so. He intends to find Finn and hurt him until he learns why he was spared, otherwise his victory over Artorias is a hollow one. Back on Yavin IV, Luke and Mara Skywalker bid farewell to Leia Organa Solo, who, along with Jacen, Jaina, Anakin, Finn, Prowl, and Lowbacca, are heading for Nar Shaddaa to speak with a "contact." It turns out that this "contact" is Han, who is still avoiding his family. He speaks with Finn, whom he finds on the Falcon, and Leia, but he doesn't want them to let his children know that he was there. He simply delivers some information (that many planets have been infiltrated by Vong with masquers) and leaves. Back on Artorias, terrorist attacks damage Vong holdings. Amid these attacks, Dulac, a loyalist, is brought to an underwater base, home to the resistance against the Vong, led by none other than a very much alive Caled. Meanwhile, while problems occur on the surface of Artorias, Arbeloa and Kaye initiate a revolt amongst the Tsam P'ah prisoners. Many fall, but they do so in the cause of freedom for the prisoners. They free themselves and kill Sha'kel, but Nina allows herself to join with the ship to be its new pilot. They believe that Kaye's father is still alive below, but they know that the ship will be put to better use helping refugees elsewhere. Thus, they jump away from Artorias. Back on Nar Shaddaa, they discover that Dahal, who had led them on a tour earlier, is their contact. Finn and Prowl follow Dahal to find the smuggler they are looking for. He tracks him to a bar where Dahal is speaking with a Vratix named Spraug. He gets the others (who have now been told that Han was there) and they corner Spraug. They get a holocron with important smuggled information: the identity of a masque Yuuzhan Vong that Leia does not recognize. Finn does, though. It is Dulac, one of his father's friends on Artorias, the very man that, even then, is being led into the secret facility beneath the surface of Artorias where Caled rallies his troops . . .

(Refugees)*

*NOTE: In the original two-part online preview comic, the *Pythea* events are noted as the "first strike" against the Vong, which made it possible that the story was set prior to *Vector Prime*, or also possibly creating a contradiction between *Vector Prime* and *Invasion*. When the two parts were collected and given extra pages to become the special *Invasion #0* comic book (given a new title as the *Prologue* for the *Refugees* story arc), the wording of this page was tweaked. It is now referred to as "one of the first strikes" against the Vong, not "the" first strike. Other materials in the issue, including the final page with Han Solo, make it obvious that this is post-*Vector Prime*. As for the remainder of the story immediately after the *Prologue*, we have no indication yet of when this new comic series, *Invasion*, begins, other than that it is in 25 ABY and must be sometime after *Vector Prime*. One could also argue that the second issue takes place long enough after the first issue to be after *Onslaught*, but Jaina's appearance (outside of Rogue Squadron) seems to mark this story as pre-*Onslaught*.

- When a space station over Dibrook that is housing refugees from worlds attacked by the Yuuzhan Vong is itself attacked, they are saved by the arrival of Kaye and Nina Galfridian aboard the Spirit of Artorias (formerly the Yuuzhan Vong ship Tsam P'ah). Some have been captured, however. Kaye, in confronting a group of New Republic officers on the station (led officially by Commander Bylsma but represented briefly by the uncooperative, bitter Captain Ogden), reveals that their purpose now is to reach out and save others who have been attacked, providing the kind of safe haven for them that Artorias once did. Meanwhile, on Yavin IV, Finn Galfridian is shocked to discover that Dulac, one of his father King Caled Galfridian's allies, is one of the undercover Yuuzhan Vong infiltrators on Artorias. (He has learned this from the holocron recovered previously on Nar Shaddaa.) Finn intends to go to Artorias to rescue his father and warn him of Dulac's treachery. Finn walks out of the room

when Luke Skywalker refuses to let him go, only for the holocron to stop working when he is gone. Luke later visits with Finn, who is discussing his plans to leave anyway with Jaina Solo, only for the holocron to work again. It was somehow meant for Finn. Finn then learns from a holographic representation of the crazy man he ran into on Nar Shaddaa, who calls himself Dray, that the holocron was his creation and meant for Finn alone. A confrontation is coming, he says, that will reveal the nature of one close to him. He also tells Finn that Tsalok, the Yuuzhan Vong known as the "Spared One," whom Finn refused to kill, is coming for him, and that Finn must, for some reason, go to Artorias. Finn intends to leave alone that night, but Jaina and Jacen Solo won't let him go without them. Luke meets them and does not try to stop them. He lends Finn a lightsaber, since he has not constructed his own yet, and he understands what Finn is going through, since he too once risked everything to save his own father. Over Dibrook, Bylsma orders Ogden to take his men and join with Kaye's force that is going down to the surface to liberate the Vongs' prisoners. Ogden is not at all cooperative, but they believe that something on the surface (a yammosk) is fighting Nina's control over the Heart of Artorias, so it makes a tempting, obvious target for the rescue mission. They land, and when Ogden tries to usurp Kaye's command over the mission, she has Arbeloa tie him up for the time being, so they can proceed. Meanwhile, Finn, Jacen, Jaina, and Prowl arrive over Artorias and are attacked by grutchins. Luckily, they were planning to fake a crash anyway, so Finn holds them off enough for their damaged ship to actually crash down to the ocean, where they then sneak into the same underwater base that Caled is using. Before Finn can be reunited with his father, Dulac reveals his true nature and attacks Caled when the two are away from the others. Meanwhile, back on Dibrook, the Vong that Finn spared, Tsalok, arrives to seek counsel from the Master Shaper, Nagme (Tsalok's former forbidden lover), who is currently holding a Jedi prisoner named Yuledan. Tsalok will pry the information he needs from the Jedi, one way or another. Meanwhile, Nagme is working on a secret shaping project that, among other things, includes adapting the captives from the space station to fight for the Vong and withstand the atmosphere of Dibrook and other harsh worlds. The controlled captives are sent out against Kaye's forces, who witness Tsalok literally rip Ogden in half as a threat. The battle rages, even as Tsalok arranges for Nagme and her research to be evacuated in the face of the attackers. Back on Artorias, Finn and the others arrive and learn that Caled is alone with Dulac, prompting them to race to his aid. They arrive in time to save Caled from Dulac, but before he can be killed, Dulac blasts Caled with toxins from his fake eye, leaving Finn to hold his father. Jacen finds nothing he can do. As the king is dying from the poison, he tells Finn the story of how he met Nina when he saved her from her slavemaster, Dowron, a criminal who settled on Artorias seventeen years earlier. She chose to stay with Caled, becoming his new wife, who had died a short while earlier. With Caled, she raises Finn and Kaye as her own. His story, though, hints that she is more than she appears. While discussing the Vong threat, Finn reveals the startling truth that he alone seems to be able to sense the Yuuzhan Vong from within, whereas no other Jedi can sense them in the Force. Caled then asks to be able to use Prowl to record a final message for Nina. Back at Dibrook, Tsalok questions Yuledan about the identity of Finn, learning his name. On the ground, Kaye's forces continue to advance. Tsalok contacts Nina and asks her about Finn when he learns her name, but he does not explain why he wants her adopted son. Instead, he tells her that they (that is, he and Nagme) are leaving. That means the captives will soon be killed. As Nagme and Tsalok have their yammosk and Yuledan moved with them, other Vong and controlled captives are sent out to attack Kaye's force to cover them. Needing to destroy the Vong facility and its forces before it is too late, Nina attacks from above with the ship, decimating the land below in an act worthy of the lethal efficiency of her race . . . You see, Nina is, in fact, a disguised Yuuzhan Vong, and Caled had suspected it all along. His last words via Prowl beg of her to tell the children her true nature, as Caled passes away. Shortly after Caled's small funeral, the Solos convince Finn to leave Artorias for now with the survivors who had been with Caled. While leaving, Finn again activates the holocron, and the hologram of Dray tells him to find Dray again. At Dibrook, Kaye senses the death of Caled in the Force instinctively and returns to the Heart of Artorias to grieve with her mother, who only reluctantly reverts from her Yuuzhan Vong form to her human form before her "daughter" can see her. Soon, the Solos drop Finn and Prowl off on Nar Shaddaa to find

Dray, but he is nearly overcome in an alley by a strange attack that seems to cause spikes of flesh to emerge from his chest for a moment. He is found by the somewhat nutty Dray and taken back to Dray's base of operations, where he is told of Dray having a vision of the fall of Coruscant, the destruction of the Jedi Academy on Yavin IV, and a massive new weapon being created by the Vong. Dray is concerned that if Luke Skywalker is able to pull together the Jedi under his philosophy (rather than that of, say, Kyp Durron), then the galaxy will have no Jedi actively taking the fight to the Vong. Dray plans to stand against them somehow, and he wants Finn to be part of that . . .

(Rescues)

- Two months after the Battle of Dubrillion, the Yuuzhan Vong invasion continues. With the failure of Nom Anor's Praetorite Vong, a new Yuuzhan Vong force under the command of Shedao Shai begins its offensive against the galaxy. In a small area of Imperial Remnant space, the pirate vessel *Free Lance*, commanded by Urias Xhaxin, is attacked by the Yuuzhan Vong while attempting to attack a convoy they'd lured into the area. The *Free Lance* is nearly destroyed. On Coruscant, Leia Organa Solo tells the Senate of the Vong threat, but they listen with deaf ears, accusing her of trying to re-assume power. Senator ELEGOs A'Kla agrees to go with Leia on a fact-finding mission, so that the Senate can no longer avoid the issue. Elsewhere, Colonel Gavin Darklighter, current CO of Rogue Squadron, meets with Admiral Traest Kre'fey after a simulation against a coralskipper (skip) and learns of the Senate's disapproval of any action directed at learning more about the Yuuzhan Vong. Kre'fey will have the Rogues run simulation missions and pirate-chasing missions, though, and if they just happen to find clues while "playing pirate," then that would just be a fortuitous accident. On Yavin IV, Luke Skywalker has called all of the Jedi back to discuss the Vong threat. The Jedi are clearly divided between the calmer Jedi and the Jedi who follow Kyp Durron's example. This is just the kind of division that is causing the Senate to be anti-Jedi at the moment. Back on Coruscant, Leia and ELEGOs prepare to leave for Agamar to ask for assistance in preparing for the Vong threat. Before they leave, they must deal with a drunk and thoroughly wrecked Han Solo, who, still grieving over Chewbacca's death, leaves on his continuing mission to drown his sorrows in booze and brawling. At the Jedi Academy, Luke gives out assignments. Corran Horn and Ganner Rhysode are to head for Bimmial, where Agamarian students have been out of contact, and the Vong may have surfaced. With Jaina Solo on her way with Danni Quee to meet with Leia and ELEGOs on Agamar, Luke sends Anakin Solo with his wife, Mara Jade Skywalker, to Dantooine, hoping that such a vibrant world will help the Force in saving Mara from the Vong disease that is killing her. Luke will take Jacen Solo with him and head for Belkadan to observe the after-effects of the Vong presence there. Out in fringe space, the Ralroost and Rogue Squadron come across the remains of the *Free Lance*, and Xhaxin is brought in as an advisor on Vong battle tactics. On Agamar, Leia speaks with the Agamarians and gains support for working against the Yuuzhan Vong and preparing Agamar for refugees from other Rim worlds. She and the others head for Dubrillion. Corran and Ganner arrive on Bimmial and are chased by slashrats until they find the Agamarian students, who have uncovered what appears to be a store of Vong artifacts and a Vong body (from the Mongei Shai mission 50 years before). On Belkadan, Luke and Jacen discover that the planet is mostly healed from the Vong terraforming of a couple of months before, but a strange green plant pervades the world, and they can sense strange beings somewhere near, who may be dying. They feel "wrong" in the Force. They head out to find answers. They discover that the Vong are growing the parts necessary for coralskippers on the world, and using slaves from this galaxy (fixed with strange restraining-bolt-like growths) to do their will. These were the beings sensed through the Force. They witness one of these slaves being killed by a Vong warrior. At the site of the *Free Lance* attack, Rogue Squadron enters a fray with skips in their first attempt to utilize two new advancements in their X-wings—an expanded inertial compensator bubble to keep the dovin basals from ripping off the fighters' shields, and a low-power rapid fire method of blasting targets to over-stress the dovin basals' ability to suck in lasers, which should allow full-power blasts through. It goes relatively well, but the Rogues lose two pilots. On Dubrillion, Leia and the others arrive and meet with Lando Calrissian. They then prepare to evacuate a convoy of refugees before the next wave of the continuing Vong assaults. On

Bimmiel, Corran and Ganner discover a set of Yuuzhan Vong shell-buildings and another set of slaves with the odd growths. On Belkadan, Jacen has a vision of saving the slaves and goes on his own to do so. The vision proves less than accurate and he is beaten and captured. He is placed in the Embrace of Pain, a biological device that keeps a person in a set amount of pain. On Dantooine, Anakin befriends a Dantari and uses medicine he gets from the alien to help heal Mara a little bit. At Dubrillion, the Ralroost arrives to help in the evacuation. Gavin speaks with Lando, Leia, and Kre'fey, and it is decided that Jaina will join Rogue Squadron as Rogue Eleven. The convoy leaves in the midst of a major battle (in which they must avoid a Yuuzhan Vong ship acting as an Interdictor), but they make it safely away, on their way to Dantooine, which is as far as they can go without more supplies. On Belkadan, Luke saves Jacen while wielding both his and Jacen's lightsabers, and then the two head off for Dantooine, where Luke has envisioned Mara and Anakin in trouble. On Bimmiel, two students are missing and presumed captured. The Jedi and Agamarians prepare a rescue attempt, which will utilize a "killscent bomb" which will bring slashrats to attack the Vong base, which is currently protected by a different scent. On Dantooine, the Vong have arrived, and a couple are beating up Anakin's Dantari friend. He saves the Dantari, killing both Vong. (By this point we've learned that the Vong armor is still alive, but has gills which can be attacked, and that the Vong are not invincible, just damned hard to defeat.) Elsewhere on Dantooine, Leia and the convoy have arrived, but not anywhere near Mara and Jacen, who are soon on the run from Vong warriors. Luke and Jacen arrive in the nick of time and help kill the pursuing aliens, saving Anakin and Mara. They all reunite with Leia and the Dubrillion refugees, as a Yuuzhan Vong ground force approaches. After Jacen flirts with Danni a bit, the preparations for battle begin. Leia and Mara organize the refugees. Anakin, Jacen, and Luke prepare to fight on the front lines. Gavin, Jaina, and the rest of Rogue Squadron take to the air, and so does ELEGOs in his shuttle. The air attack on the Vong ground force begins with wave after wave of Vong and slaves killed, but their biggest "bio-vehicle," a range, being unscathed. Back at the camp, Mara and Leia discover Vong using ooglith masquers to hide and kill the refugees. They set out to discover the infiltrators, and, through process of elimination, kill the young, glory-seeking Vong. On Bimmiel, the Agamarians take the Jedi's ship and prepare to drop killscent, while Corran and Ganner break in to find the prisoners. Using Corran's ability to project thoughts into the prisoners, they trick the Embrace creatures and free the students. Two Vong warriors (Neira and Dranae Shai) enter, and Corran covers Ganner's escape with the two unconscious students he is levitating to safety as the killscent bomb makes the area a killing zone for slashrats. Only the floor protects them. The first Vong attacks, and Corran kills him with a trick extension of his dual-phase lightsaber. The second Vong and Corran battle fiercely, with both being brought to near death—the Vong by a terrible leg wound, and Corran through venom from the Vong's amphistaff. During the battle, Corran had slashed a whole in the floor near the Vong, though, and he uses the Force to bring slashrats who kill the Vong, as he fades from consciousness. Back on Dantooine, the Jedi and military forces decimate the legions coming at them. When Luke goes with ELEGOs and uses the Force to turn a dovin basal black hole back on the range, the range is destroyed and the slaves lose the cohesion that the range's mind control caused. The battle is easily won. As the refugees prepare to head for Agamar (since so many are dead, they now have enough supplies), the Vong interdictor-like ship arrives, but is turned away when the Ralroost and Corusca Fire (the former having left for aid and the latter having come since the captain is Agamarian) arrive and attack the vessel. The day is won at a high cost, but now the Senate will never be able to refute the evidence of the impending threat. Later, on Coruscant, Chief of State Borsk Fey'lya tries to prevent the Vong threat from getting recognition in order to keep his own control over the New Republic from receiving any blame for an impending war, but when Gavin, Leia, and Traest threaten Borsk with causing a mutiny and secession that would create a new entity under Leia's control to stop the Vong, Borsk relents and agrees to let all of the evidence be released to the Senate and the public. When he goes back to his office, Gavin is met by retired Wedge Antilles and Tycho Celchu, who offer whatever help they can. Elsewhere, Luke, Mirax Horn, and Ganner await while Corran recovers. Ganner had used telekinesis to take him from the Vong base. Mirax says she will help discover who is behind

the theft of Jedi artifacts from the Bimmie site (the original reason the Agamarians were there), while Corran hopes that the Senate will see the reality of the threat they face. On Bimmie, Shedao Shai arrives and observes the scene of his kinsmen's deaths and acknowledges the desecration of his grandfather's body by the Agamarians. He discovers a bit of Corran's blood and the fact that he is a Jedi who has murdered other members of Domain Shai. Shedao vows revenge on Corran Horn . . . *

(Onslaught)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Vector Prime* and the *Vong Advance* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Jaina Solo is promoted to the rank of Lieutenant.
(conjecture based on *Ruin*)
- Leia Organa Solo notes in her journals how the Bothans' true nature is becoming clearer to her now that the common enemy of the Empire is no longer present.
(conjecture based on *The Essential Guide to Alien Species*)
- At about the same time that Wedge Antilles is reactivated for military service, Garm Bel Iblis is as well.
(conjecture based on *Star by Star*)
- Garqi, renowned as one of the most beautiful worlds in the New Republic, falls to the Yuuzhan Vong.
(conjecture based on *Ruin*)
- As the Yuuzhan Vong War heats up, Ordith Huarr comes out of retirement to help shuttle refugees from world to world.
(conjecture based on *Betrayal*)
- Three months after the beginning of the Yuuzhan Vong invasion, the New Republic has refused to follow up on the information about the Vong plans to attack New Holgha. They have denounced the source of the information, the Mandalorians, and have refused to do anything about it, much to Boba Fett's angst. On New Holgha, all Fett and his comrades can do is watch as the Vong take another world. They are soon contacted by Vong Subaltern Bur'lorr, who is hunting a Jedi. While Goran Beviin helps stall Bur'lorr, Fett makes a show of supposedly going after the Jedi because of how the Jedi killed Jango Fett. In reality, Fett and Tiroc Vhon intend to give information to the Jedi, hoping the Jedi will be able to sense that they are not providing misinformation, as the New Republic seems to think they are. With Tiroc as backup, Briika Jeban to hold him steady, and Cham Detta and Suvar Detta to provide first aid, Fett subdues the Jedi. They are able to convince the Jedi (Kubariet) to take information from them and help set up a secure network for the Mandalorians to keep providing information. When Kubariet suggests that Boba Fett grew a conscience, he simply says that he has a contract to protect Mandalore, and this serves that end. While Tiroc sees Kubariet to his ship, Bur'lorr arrives, angry as hell about losing the Jedi. He understands the Mandalorians' treachery and tries to call his superiors to notify them. The five Mandalorians (Fett, Beviin, Cham, Suvar, Briika, and Briika's daughter Dinua) manage to kill him, taking bits of his armor and such to study, but Briika is mortally wounded in the fight. They race her back to Fett's Slave 1 and its medical droid, but it is too late. Briika dies, and Beviin takes up his promise to her to raise Dinua as his own daughter. (To be continued below . . .)

(A Practical Man)

- As the destruction of the refugee camps on Dantooine is captured for news broadcasts, a frustrated Finn Galfridian considers his circumstances, now that he is with the oddball former Jedi Dray and his newly-upgraded droid companion, Prowl. He also recognizes that he has a Yuuzhan Vong creature of some kind growing inside him, which is why he can sense the Yuuzhan Vong when others cannot. (For his part, Dray believes the Yuuzhan Vong are not truly alive and are more like a non-living cancer of some kind, eating away at the galaxy.) When Dray has a vision of Vong agents killing Chief-of-State Borsk Fey'lya, they go to Coruscant, where Finn infiltrates the Senate building to save Fey'lya. When he senses that Imperial Ambassador Yarmond, who is with Fey'lya, is actually a Vong agent, the sensation causes him to fall from his hiding place, revealing his presence. He is subdued by Yarmond before he can reveal the agent . . . On Rychel, Tsalok kills Yuledan the Jedi for daring to touch his beloved Shaper mistress . . . Meanwhile, at Dibrock, Kaye Galfridian learns that the

survivors from Artorias and Dibrook have been taken to the Imperial world of Shramar. She and her troops rejoin Nina Galfridian on their stolen Vong ship, the Heart of Artorias, and head for Shramar to reunite with their fellows. However, upon arrival, they are attacked by a Star Destroyer. They are able to contact the Imperials and have the attack stopped, but they are refused a chance to land. They land anyway, forcing the Imperials' hand. Nina learns that the refugees have been made into slaves on the planet, and one of the new arrivals is killed upon landing. She decides to visit with Imperial sector Commander Devry to discuss diplomatic terms, since she is still a queen, after all. When he refuses to release her people, Nina reveals her true nature as a Yuuzhan Vong and kills the Imperials. Outside, Kaye, who had to remain with guards instead of going inside, hears the commotion and attacks a stormtrooper, breaking his arm as if it were nothing. She is then shot and apparently killed but gets up, the wound seemingly healed. She then tears through the troopers, including literally ripping one's head off. She races inside, only to find Nina, in Vong form, killing Devry, just after the commander contacts Tsavong Lah for help . . . Back on Coruscant, Finn has been imprisoned as a spy, but Dray and Prowl break him out. Dray goes to track down Yarmond so they can save Fey'lya. (He may not really be worth saving, but one problem at a time.) On Shramar, Nina tries to calm Kaye, but she can explain little before Imperials enter. They blame a Vong for the carnage (which is, after all, technically true), then contact Admiral Blyisma for help to evacuate the planet. On Coruscant, Finn tracks his goggles (with Prowl's help) and finds himself right outside Fey'lya's own door, facing his guards (led by Captain Kopri). After a shot to the chest that nearly sends him falling to his death, Finn sneaks into Fey'lya's quarters just as Fey'lya is telling Blyisma that he will not send any New Republic aid to Shramar . . . For his part, Blyisma is not willing to leave those on Shramar to his fate, so he sends a message to anyone with a ship in the vicinity who is willing to help. The result is a ragtag fleet of volunteer ships that arrives to save the day, but it may be too late. Blyisma meets with Kaye and an unmasked Nina aboard the Heart of Artorias, and Nina suggests they can deliver a real blow to the Vong . . . just as the Vong force arrives to recapture the ship. Nina reveals that she is a Shamed One, and she intends to strike a blow by destroying the muur (food) and lambent crystals growing infields on the planet below, which must have been seeded by an advance Yuuzhan Vong group. As the battle rages, Finn, back on Coruscant, warns an unbelieving Borsk Fey'lya of Yarmond and Dray's visions of the Vong burning Coruscant. He is forced to flee, pursued by Palace Guard Captain Kopri. When she catches Finn, though, he convinces her of the truth. They go to take down Yarmond, contacting Dray on the way, only to find that Yarmond is a Vong, but he is not alone. While a second Vong (Zakar) holds Kopri, "Yarmond" reveals that they want Borsk in place because of how ineffective he is. Dray then reveals himself, killing Zakar, and claiming that Yarmond and Zakar were in his way, hence sending Finn after them. Dray and Kopri flee, not knowing what Dray is planning, other than that he claims that, in the end, he and Finn fight together. As they escape, the battle on Shramar continues. Using a bit of misdirection, they gathered "fleet" destroys the Vong fields, as Nina reveals her true self to Tsalok, who claims that he killed her already. Nina tells him that she has recognized Nagme's work and intends to come for them both. Finn and Kopri escape from Coruscant, but not before Dray can catch them, delivering heavy damage to (and capturing the deactivated) Prowl. He claims that Nagme's Vong superweapon has been completed (even as Nagme is informed that it has been), and that they are to save the galaxy and then rule it. Finn and Kopri escape, then witness a transmission on the news nets from Nina, who forges a new Outer Rim Alliance to protect those whom the New Republic is leaving without aid. In the process she reveals her Vong self to the galaxy at large . . . and to Finn, who is shocked to say the least.

(Revelations)

- Sometime around this time, the planet Muunilinst, home of the Muuns and their InterGalactic Banking Clan, is struck by the Yuuzhan Vong. Society on the planet is virtually wiped out, leading to the question of what organization will now back the New Republic credit (or future currencies). Until now, the Muuns were considered indispensable if the galactic economy is to stand.
(conjecture based on Geonosis and the Outer Rim Worlds)
- Rebellious leader Dynba Tesc dies during the attack on Garqi, but her son, Rade Dromath,

begins leading the Garqi Resistance.

(conjecture based on Geonosis and the Outer Rim Worlds)

- *Imsatad joins the Peace Brigade, a group of galactic residents who believe the Yuuzhan Vong will win the war and wish to be on the winning side.*
(conjecture based on Conquest)
- *The former police droid R-92 joins the Peace Brigade and upgrades its weapons, much to the amusement of its fellow Peace Brigade members.*
(conjecture based on Geonosis and the Outer Rim Worlds)
- *As the Yuuzhan Vong invasion commences, rumors circulate that Dash Rendar is working against the Peace Brigade collaborators.*
(conjecture based on The New Essential Guide to Characters)
- *In the wake of Shedao Shai's vow of vengeance on Corran Horn, the New Republic continues preparing for the next major confrontations of the Yuuzhan Vong War.**
(Siege)*

***NOTE:** Consider this just a curiosity. The story was canceled and will never see the light of day. (Actually, the trilogy was cut to two books, and this is the title that was cut.) Thanks to Andrew Gordon's research into these lost stories, though, we can at least pay it tribute here.

- *As Commander Shedao Shai and his second, Deign Lian, prepare further Yuuzhan Vong assaults against the New Republic, the New Republic plans its defense. Han Solo still revels in his misery over Chewbacca's death, but Leia Organa Solo engages in discussions with Traest Kre'fey, ELEGOs A'Kla, Borsk Fey'lya, and Wedge Antilles. They deal with the problems of refugees coming coreward, but also speculate on Yuuzhan Vong motives and actions, especially in regards to why they destroyed Sermpidal. Leia decides that she and Danni Quee, along with several Noghri (who have begun to join the fight against the Vong en masse with the deaths of Bolphur and his companions on Dantooine), will go on a mission to Bastion, capitol of the Imperial Remnant, to seek Imperial aid from Admiral Gilad Pellaeon, who now controls Imperial Space. At the same time, ELEGOs will travel to Dubrillion in an attempt at peace talks with the Vong. As for the Jedi, they have been essentially disavowed by the government in any actions against the Vong, but will still be around to help. Elsewhere, Luke Skywalker calls a meeting of all of the nearly 100 Jedi Knights. The division within their ranks is still swelling, especially with Kyp Durrón's pro-active faction vying for a more violent Jedi attack against the Vong and Daeshara'cor, close friend of Miko Reglia, arguing against Luke as well. Luke hands out assignments. Corran Horn (now reinstated as a Colonel with Rogue Squadron), Jacen Solo, Ganner, and several Noghri will go to Garqi to scout out the Yuuzhan Vong activity on that held world. Jacen, still searching for his own future, agrees, but not without some inner doubts. As that mission begins, Luke and Anakin Solo discover that Daeshara'cor, who did not catch the ship she should have for her assignment, has been searching for information on superweapons, probably to use against the Vong in revenge for Miko's death. While searching for her in the nearby spaceport, they meet Chalco, an information trader, whom Luke takes on as a helper in searching for Daeshara'cor. Checking the possible destinations for the ship she did depart on leads them (Chalco, Luke, Anakin, Mirax Terrik Horn, and Mara) on a mission to Vortex. On Dubrillion, Shedao Shai welcomes ELEGOs and begins an exchange of cultural information. At Garqi, the insertion team launches in the Lost Hope toward Garqi. Vong ships engage Rogue Squadron, including Gavin Darklighter and Jaina Solo, and "drive them off," but not before the mission's goal is accomplished. The Lost Hope burns up in the atmosphere, releasing the smaller ship, the Best Chance, bearing the Jedi and Noghri to the surface. Jaina believes her brother is dead, but is later told by Gavin that he's alive, but also that keeping the secret was per orders and it helped show everyone that they are all in the war together. On Vortex, Luke and Mara speak with Qui Xux and learn that Daeshara'cor had tried to get information from her, but she had none. They intend to follow her to Garos IV, where she might be gathering information from the University of Garos. Leia and her group arrive at Bastion and meet with Pellaeon. After discussions, they determine that helping each other will be beneficial. When Pellaeon brings this up to the Council of Moffs, there are some detractors, but most of the Moffs, including Bastion's Ephín Sarreti (who grew up in the New Republic era) go along with the plan. On Garqi, the team meets up with the local resistance, including Rade Dromath.*

They are told of training exercises being carried out by the Vong. Apparently, they are testing ever-evolving variations of enhanced slave soldiers (mostly captured resistance fighters) against Vong and Chazrach's (the Vong's reptilian slaves) in a training area near the Garqi Xenobotanical Garden. The resistance, and their new Jedi and Noghri allies, will attack the next training mission, and take samples or, hopefully, prisoners into custody, to study upon return to the New Republic. On Dubrillion, ELEGOs continue to learn from Shedao Shai, while Shai's second, Deign Lian, continues to plot Shai's downfall and his own ascendance. At Garos IV, while Luke, R2-D2, and Mara check out the university, Chalco and Anakin, against Luke's wishes, search for Daeshara'cor in a seedy part of town. They discover where she is meeting a contact, but Anakin manages to get himself caught by the Twi'lek Jedi. She wants to trade Anakin for non-existent information to Luke, but Chalco arrives to save Anakin. While he does manage to get captured as well, Anakin is able to telekinetically knock Daeshara'cor out with Chalco's fallen blaster. On Garqi, the attack commences. The Jedi, Noghri, and resistance forces decimate (well, in a long gory battle) the Vong in the training area, but while they do manage to get away with their prizes, many die on both sides (including Vong leader Krag Val), and Ganner's face is slashed. They escape through the garden, where pollen from bafforr trees causes the living armor of the Vong warriors to have an allergic reaction and kill the warriors. They take a sample of the pollen and then destroy the trees and chunks of the garden to hide what they know. Back at the Best Chance, the team prepares to leave, and Ganner has the Noghri seal his face wound in a way that leaves a scar—a reminder that the old, pompous, self-assured Ganner died on Garqi, and a new, more sensible one has taken his place. They escape the surface in the little ship and exit the atmosphere to find the Ralroost and other New Republic vessels battling Vong forces led by Lian. The New Republic ships are nearly defeated, but Pellaeon arrives with Star Destroyers to help their retreat. Taking out most of the coralskippers is a new type of TIE starfighter from a squadron that identifies itself as a Chiss House phalanx, led by none other than General Baron Soontir Fel's son, Wedge's nephew, Jagged Fel. As Shai and his Vong warriors attempt to determine the reason for the burning of the garden areas, the New Republic prepares to make a stand on Ithor, the only place where the bafforr trees are indigenous. On Ithor, an introduction ceremony is held, in which the heroes on both sides, New Republic and Imperial, are introduced. The Jedi are noticeably divided, and when Jagged Fel skips the politicians and only bows to the true warriors, Fey'lya accuses him of anti-alien prejudice. This results in a great "you see only what you want to see" speech by Jag toward Fey'lya, pointing out how wrong he is. The speech also serves to make Jaina start falling for Jag. Relat Tawron, the reigning Ithorian, holds a ceremony with the Jedi who will be allowed to battle on Ithor's surface and in the herdsips, while the population of Ithor is evacuated. Each Jedi must give up something holding them back from being at one with nature. Ganner gives up pride. Luke gives up some responsibility. Anakin gives up being right all the time. Jacen gives up uncertainty about his future and finally comes to some peace. In Vong territory, the Vong discover the pollen and prepare to attack Ithor. A short time later, ELEGOs' shuttle, refit with Vong biotech, arrives at Ithor. The New Republic forces take it in, and Wedge and Corran enter. They see a villip give them a hopeful message of possible peace from ELEGOs, but upon opening a large container, find ELEGOs' body, stripped of flesh and prepared as a Yuuzhan Vong warrior is prepared at death. Another villip gives a message from Shedao Shai to Corran—that Corran will return the bones of Mongei Shai and that the Vong are coming. Corran comes up with a plan. Upon the Vong arrival, he will challenge Shai to a battle. Until the battle, a truce will be in effect. If Corran wins the battle, the Vong leave Ithor. If Shai wins, he takes Ithor and Mongei Shai's body. Now they just have to speak with Shai. The Vong battle force arrives and the New Republic and Imperial forces, led by Pellaeon, engages them. Jaina's wingmate, Anni Capstan, is killed in the space battle. Aboard the Tafanda Bay, the Jedi hold off Vong arrivals. In a running battle, Daeshara'cor, who gave up her need for revenge in the ceremony, is mortally wounded while Anakin is trying to save her. In the forests of Ithor, Vong, led by Shai, arrive and find a mechanical base with mechanical blasters guarding it. Seeing this as a supreme insult, the Vong attack the base in rage, only to have it explode, killing many of them. Corran, along with a group of Jedi on speeder bikes, arrives and attacks. Through a villip, Corran gives Shai the terms of

the duel and truce. Shai agrees. Later, after seeing Fey'lya's rage over the arrangement, which he knew nothing about, Corran resigns his commission yet again. When it is suggested that if he loses, the Jedi will take the blame and be even more vilified in the eyes of the public, Corran suggests that maybe he should also be disavowed from the Jedi. Elsewhere, Anakin speaks with the dying Daeshara'cor, who tells him as she dies that neither she nor Chewbacca blame him, and that they both will have died serving life, which is what they desired to do. Anakin finds a little bit more peace. Soon, the duel commences. With Luke and Lian looking on, Corran and Shai duel fiercely. Corran takes a near fatal wound to the stomach, but comes back with more force, and even some apparent Dark Side-born vengeance, though he'd said this was about protecting Ithor, not avenging ELEGOs. He manages to get Shai off-guard when he deactivates his lightsaber and sends Shai's staff into the dirt. Corran then puts his unignited lightsaber to Shai's stomach and waits just long enough for Shai to realize he is about to die before igniting it and sending the blade through Shai's body and out his mouth. Shai is dead, and Ithor is to be turned over to the galaxy's native species. The peace is short-lived, though. Lian, disregarding the bargain, returns to the Legacy of Torment and launches a bioweapon at Ithor. As the abandoned world is hit by an immense bacterial agent, the world's gas levels, especially oxygen, rise in the atmosphere. As Lian speaks with his true master, Warmaster Tsavong Lah, the New Republic Interdictor cruiser Corusca Rainbow, creates a gravity well around the already expanding planetary gravity well, thus trying to lock the Legacy of Torment in the area to be attacked. As the Vong vessel uses all of its dovin basals to fight the pull toward the doomed planet, it is undefended from weapons fire, and the New Republic and Imperial forces blow the ship and Lian aboard out of the sky. A flaming bit of wreckage hits Ithor's atmosphere and ignites the entire planet into a ball of flame. When all is said and done, Ithor is no more. The Imperials head back to Imperial Space, but will remain in touch and ready to help if possible. The Jedi are being blamed for Ithor's destruction, but it mostly falls on the head of Corran, who is being vilified in the mass media in every way imaginable (including the accusation that he should've known that the Vong would incinerate the planet since Shai's remains were on it and they cremate their dead bodies—information supposedly from a journal ELEGOs kept while in the Vong territory on a datapad, a moronic false product since ELEGOs kept no journal and even if he'd had a datapad, the Vong would've destroyed it). Corran is public relations enemy number one, so to speak, and he realizes part of his actions against Shai were questionable. As a result, he sees no other option but to leave the Jedi proper and the New Republic's war as a whole. He will go to Corellia, where he has been granted a safe haven, and when the time is right, if the New Republic calls on him to help fight the Vong again, perhaps he will return.*

(Ruin)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Vector Prime* and the *Vong Advance* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Two weeks after the encounter between Boba Fett's Mandalorians and Jedi Knight Kubariet on New Holgha, Kubariet arrives in Mandalorian space. He and Fett meet on Vorpa'ya, where Kubariet tells Fett that the New Republic has now set up the intelligence channel for them that Fett had asked for two weeks earlier. Fett tells him that there is no price for the information, so long as the New Republic keeps fighting. As for when the New Republic encounters the Mandalorians, the Mandalorians will still fight for the Vong, keeping up appearances. While Kubariet gives Fett the information needed to set up the comm channels to the New Republic, Fett gives him a load of Vong technology and parts to study. Kubariet also suggests that Boba Fett do as his father Jango had during the Clone Wars by gathering a group of Mandalorian warriors to help train New Republic troops to fight the Vong. Fett will consider it. When Kubariet asks one last time if there is anything else that the New Republic can do to make life easier on the Mandalorians in the war, Fett simply tells him to make sure that it is known that the Mandalorian woman Briika Jeban died to save a New Republic citizen. When Kubariet asks whom Briika saved, Fett, remembering New Holgha, tells him, "You, Jedi. You." A new alliance has been forged behind the scenes in the Yuuzhan Vong War.

(A Practical Man)

- *Han Solo, sent by Leia Organa Solo in a borrowed starship to chase rumors in the Outer Rim, arrives at Raxus Prime, what feels like a ghost world, colliding with his feelings of loss over Chewbacca's death. From out of nearby space, Slave I appears, blasting Han out of the sky. He escapes in a lifepod, only to have to somehow try to build a new starship from ship remains on the world. Soon, he is set upon by Fett, who seems to be trying to fill yet another bounty on the former smuggler. Eventually, the battle with Fett, after a bit of a break, ends up in leading Han into the bowels of an old, apparently somewhat repair-worthy starship, where Han starts to believe he is fighting ghosts. It certainly would make sense that he is, given that he is fighting at least three Boba Fetts! Finally cornered, though, Han learns the truth. Yes, this is Boba Fett, but he has used the hunt of Han as training. He is building an army of warriors in Mandalorian armor. They aren't fighting for any cause, but for the highest bidder, which may end up being the Yuuzhan Vong. As Han watches, Fett leaves in Slave I, as at least nine other Firespray-class vessels, identical to Slave I launch, bearing their Mandalorian warriors, Fett's private army, into space. It would seem that the Mandalorians may be back from the dead. But then, with a ship he can use and the fire to keep himself alive, so is Han.**
(Revenants)*

*NOTE: This tale is recounted here as part of the Official Continuity with the following disclaimer. The tale told here is most likely N-Canon (non-continuity), as Han seems totally surprised to see Fett alive and well in *The Unifying Force*. However, it sure seems as though the story can fit in general, as the assumption that is often made that this story takes place after Han leaves Leia after Chewie's memorial is incorrect. Han very plainly states in this story that, yes, he is still with Leia and actually investigating Raxus Prime for her. My best guess is that this tale is meant to show Han's wavering in his self-doubt, only to have that self-doubt truly come to dire consequences after Chewie's funeral. At this point, he has yet to drop to his lowest point.

- *In the wake of Shedao Shai's death, Yuuzhan Vong Commander Tla takes over command of the Yuuzhan Vong forces.*
(conjecture based on *Hero's Trial*)
- *Mara Jade Skywalker goes to see Dr. Oolos about her disease, but no progress is made.*
(conjecture based on *Hero's Trial*)
- *The Yuuzhan Vong attack and conquer Obroa-Skai.*
(conjecture based on *Hero's Trial*)
- *With the Yuuzhan Vong invasion becoming a more public threat, Plif of the Hoojibs urges his people to join in the war effort.*
(conjecture based on *Alien Anthology*)
- *With the Yuuzhan Vong invasion, many Priapulins reaffirm their commitment to pacifism, but take an active role in aiding those stricken during the invasion.*
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Priapaulin*)
- *Thrackan Sal-Solo is released from prison to help restart Centerpoint Station for use against the Yuuzhan Vong.*
(conjecture based on *Jedi Eclipse*)
- *Atzerri falls to the Yuuzhan Vong.*
(conjecture based on *Hero's Trial*)
- *Six months after Chewbacca's death on Sernpidal, the Yuuzhan Vong invasion continues. Even with new conscription laws, increased warship production, and technological changes made to weapons and sensor systems based on previous Vong attacks, the New Republic is being pounded daily. The Vong priest Harrar and priestess Elan (with her familiar, the former Jedi Knight Vergere, last seen on Zonama Sekot 54 years ago) have arrived to work with Executor Nom Anor and Commander Tla in conquering the galaxy. This could be Nom Anor's last chance to impress Warmaster Tsavong Lah, so he must be cautious. As they prepare for the execution of prisoners from Obroa-Skai, they learn a bit about the Jedi Order's beliefs and the concept of the Force, which is foreign to them. From this knowledge, they decide that to defeat the galaxy's inhabitants, they must demoralize them, and what better way to do so than to strike at the heart of their hopes and dreams, the Jedi Knights. On Kashyyyk, funeral services are held for Chewbacca. After the ceremony, Lumpawaroo (Waroo) and Lowbacca (Lowie) pledge to carry on Chewbacca's life debt to Han. This is too much for the grieving Han, and he begs for time to heal on his own. Despondent, Han refuses to leave on the Millennium Falcon, sending Jaina and Leia back to Coruscant without him. He'll find his own way offworld. Back at the Yuuzhan Vong fleet, Nom Anor has devised*

a plan to strike at the Jedi, which will require the deceptive talents of Priestess Elan. They intend to make it appear that Elan and Vergere are defecting, all the while having Elan hold bo'tous spores (yes, the toxin that poisoned Mara and turns into those funny little insects) in her body for a 4-breath release when in the presence of the target Jedi Knights. Later, on Coruscant, as the Senate debates the military's actions against the Yuuzhan Vong, Luke and Mara Skywalker discuss her illness, which has just kicked back into high gear. Mara has recently visited Dr. Oolos to no avail, and the two hope against hope for a cure soon. In the Meridian Sector, the New Republic vessel *Steadfast* comes head to head with a Yuuzhan Vong vessel, but instead of a full-fledged New Republic – Yuuzhan Vong battle, they are instead witness to the escape of a pod containing two beings from the Vong before driving the Vong off. The passengers are Elan and Vergere. (No one seems to recognize Vergere's species, probably because they were exterminated by the Empire at some point.) On Coruscant, the newly arrived Han deals with his pain, somewhat, by touring the *Falcon*. Afterward, he runs into his old friend and mentor, Roa, who tells him that their old compatriot, Reck Dosh, seems to have turned traitor to the galaxy and is leading his "Peace Brigade" in anti-Jedi, anti-New Republic activities on behalf of the Yuuzhan Vong. Roa, whose wife died in a Yuuzhan Vong attack, wishes to have Han by his side in tracking down Reck. Han agrees, but they'll take Roa's Happy Dagger, not the *Millennium Falcon*, which, to Han, is now a ghost ship. Elsewhere, on Kuat, New Republic military and intelligence leaders discuss the Vong crisis with little progress . . . until they receive word of the defection in the Meridian Sector. Han goes to gather things for his trip, and learns that Leia is on her way to Ord Mantell soon to help refugees. Han refuses to answer questions about his mission, widening the growing gap between husband and wife. On Nim Drovis, Major Showolter arrives to inspect the defectors. He learns that Elan has asked to see the Jedi Knights, and that she will give the Jedi information about the spore-borne illness that took so many lives (and now threatens Mara). As Han prepares to depart from Coruscant, Anakin arrives and says goodbye to his father in a strained moment. He gives Han a special multitool that Chewbacca had made for him, since he thinks his father should have it. He doesn't refuse, but after this and Chewie's family giving him a hand-made bowcaster Chewie had made, it seems to be getting to him. As the defectors are moved to Wayland, Commander Tla sends an assassin to kill Elan and Vergere upon arrival. Of course, as planned, the assassin fails, but makes the New Republic believe far more in Elan's value. In search of Reck Dosh, Han (as "Roaky Laamu") and Roa head for the Jubilee Wheel orbiting Ord Mantell, knowing Leia will be on the world below. In a bar, they are approached by a group of Ryn, who ask for passage to Rhinnal, but Han refuses. They meet informant Fasgo and hope to use him to meet the local crimelord, Boss B, but before they can do so, they are accosted by Bossk, who has recognized Han. The ensuing bar fight lands them all in prison. At the New Republic Intelligence outpost, Luke Skywalker meets with Belindi Kalenda, Showolter, and others. Luke agrees that he should meet with Elan, who is being transferred to Myrkr. He also learns that Elan has provided the name of the Vong's next target—Ord Mantell. C-3PO relays this information to Leia as she gets little support for her refugee relocation plans. On the Jubilee Wheel, Han, Fasgo, and Roa are released from prison by Boss B . . . Big Bunji! Bunji wanted to speak with Han again, and has helped them in memory of Chewbacca. They don't have time to discuss much more, as the Vong attack Ord Mantell and the Wheel. In the attack, Roa and Fasgo are sucked into a Vong vessel, but Han is saved by the Ryn he spoke to before, Droma. They get to a shuttle and manage to escape from the station as the New Republic force defeats the Vong. (Of course, just like when Elan and Vergere defected, it is a false defeat, as the Vong were merely trying to make Elan credible.) On Kuat, Reck Dosh speaks with a New Republic Intelligence officer (whose identity is unknown), who seems to be wanting to ingratiate himself with the Vong, since they look to be the winners of the war down the road. He provides Reck with the route by which Elan is being transferred to Bilbringi. Reck hopes to use this information to recapture Elan and make his Vong overseers proud, but is oblivious to the covert nature of Elan's so-called "defection." On Ord Mantell, Han and Leia are reunited, but he is determined to go after Reck Dosh and somehow save Roa and Fasgo. Leia tells him, in so many words, that he shouldn't bother coming home until he's worked through his issues. Han leaves and is soon approached by an aide of Big Bunji.

For helping save Bunji's ship during the Battle of Ord Mantell, Bunji wants Han to know that the Peace Brigade seems to be gearing up for a Bilbringi mission. Han has C-3PO secretly arrange for passage to Bilbringi for him aboard the Queen of Empire, which has seen better days. Unbeknownst to Han, other passengers include Showolter, Vergere, and a ooglyth masquer-covered Elan, en route to Bilbringi. Aboard, Han runs into the Ryn again and learns that his name is Droma. They discuss various things, including the fortune telling properties of sabacc cards and origins of the game. Elsewhere, the NRI team has been dispatched by Peace Brigade troops, and a wounded Showolter has had to go on the run with the defectors, looking for other operatives. Mistaking Han for an operative, he turns over the defectors to the care of Han and his "partner," Droma, just as the Peace Brigade begins to take over the ship via their corvette. Moments later, a Vong ship arrives, commanded by Nom Anor, to keep the Peace Brigade from succeeding. Hearing about the battle, Leia, Luke, Mara, and company take the Millennium Falcon to save the Queen of Empire. As the Falcon arrives, a New Republic force engages the Vong, as Han, Droma, Elan, and Vergere are captured by Reck Desh and his forces. The Peace Brigade group takes the defectors to their shuttle, while Han is pushed down a lift tube, only being saved by grabbing Droma's tail. As the Falcon docks aboard the Queen, Han and Droma bypass Leia, Luke, and the others, taking the Falcon after Reck's shuttle, which can now escape, thanks to the New Republic destroying the dovin basal that was trying to keep the Peace Brigade from escaping. The shuttle is stopped in mid-flight, and Han boards, only to find that the crew is dead (from Elan's toxin). He finds the two "defectors," and they escape, but Han realizes that the Vong don't want the "defectors" back. After a flash of inspiration (which he will later realize was Chewbacca warning him through the Force), he also realizes that Elan must've somehow infected the crew and killed them, since her comment that the toxin doesn't affect Yuuzhan Vong wouldn't account for the dead Yuuzhan Vong pilot on the shuttle. Han tries to seal Vergere and Elan in an escape pod to send them back to the Vong, but Elan traps herself and Han in the pod, with Vergere outside. Elan releases her toxin, but Han uses the multitool's breather to save his life, as Elan succumbs to her own spores. When Droma frees Han from the pod, Vergere gives them a bulb full of her tears, thanks them for giving her a chance to return home, and escapes in the pod. Later, on Coruscant, Dif Scaur, the head of NRI, debriefs Belindi Kalenda and others, and determines that somewhere in NRI is a mole (the one who gave the info to Reck). Elsewhere, Mara ingests Vergere's tears and finds her disease going into remission. Perhaps Vergere wasn't truly loyal to the Vong after all, but to her Jedi training from so long ago. Han makes amends with Anakin as best he can, but informs Leia that he is leaving again to find Roa, Fasgo, and Droma's kin. The rift between them is widening. Elsewhere, the Vong recall Harrar and Tia to the Outer Rim, placing Malik Carr in charge of the fleet, while Nom Anor prepares to institute a new plan of attack, utilizing resources from the Vong's new allies—the Hutts.*

(Hero's Trial)*

***NOTE:** If you are curious about dates for individual battles in this novel, please see the *Vector Prime* and the *Vong Advance* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Sometime after the Battle of Bilbringi in the Yuuzhan Vong War, Vergere makes contact with the Dark Lady Lumiya. Together, the two hatch a plot to eventually transform Jacen Solo into a new Sith Lord, despite Vergere's prior interest in the plots of the One Sith, a view put forth by a man who was once a prisoner of the Yuuzhan Vong.
(conjecture based on *Inferno*)
- Han and Droma create a disturbance on Vortex while searching for Droma's clanmates, forcing the local governor to renege on his promise to accept any refugees.
(conjecture based on *Jedi Eclipse* via *TimeTales*, verbatim)
- Protests in the Corellian Sector intensify when the New Republic withdraws its forces from the area, leaving it strangely defenseless.
(conjecture based on *Jedi Eclipse* via *TimeTales*, verbatim)
- Communication and supply lines to Mon Calamari are cut off.
(conjecture based on *Balance Point* via *TimeTales*, verbatim)
- Viqi Shesh is appointed as the ninth member of the New Republic Advisory Council to Chief of State Borsk Fey'lya.

(conjecture based on *Jedi Eclipse* via *TimeTales*, verbatim)

- Two of the New Republic's most valuable assets in the war, the Jedi Knights and New Republic Intelligence, begin taking extra precautions in protecting themselves. The Jedi remain on Yavin IV, but Master Luke Skywalker rushes them through extra training and then practical application in Fallanassi illusion techniques to hide them from prying Yuuzhan Vong eyes. On Coruscant, New Republic Intelligence moves its headquarters into Dometown, where they believe they will be safe, even if Coruscant itself is attacked.

(conjecture based on *Jedi Eclipse*)

- Eight months after the death of Chewbacca, one month after Han Solo and Droma set out from Coruscant to find Droma's clanmates, the battle against the Yuuzhan Vong continues. On Gyndine, citizens and refugees from previous Vong attacks panic as the Vong attack Gyndine. Leia Organa Solo and Wurth Skidder, among others, help to get as many people to transports to evacuate as possible. At the last moment, Wurth helps save part of a family, and Leia brings several Ryn aboard, but is forced to leave six behind. Wurth remains behind to let himself be captured by the Vong, hoping to gather intelligence for the war effort. As they escape in a transport, Leia speaks with the Ryn, discovering that they are clanmates of Droma. She informs them of Droma's safety, and hopes those left on Gyndine will be alright, not knowing that they have already been taken captive. Elsewhere, Han Solo and Droma, in a newly painted (black this time) Millennium Falcon, continue their quest to find Droma's clanmates, Roa, and Fasgo. They head for Sriluur for clues. On Coruscant, Commodore Brand, Admiral Sien Sovv, and other high-ranking members of the New Republic Defense Force discuss strategy. They know that by taking Gyndine, the Vong are primed for an assault at one of several major targets, the two most probable of which are Bothawui and Corellia. They have developed a two-part plan. The first part calls for Leia going to the Hapes Consortium to ask for aid in the war, while the second involves luring the Yuuzhan Vong to attack the Corellian system, where they can be wiped out by Centerpoint Station, which they hope to reactivate with the help of Anakin Solo. To get the plan approved, they need to win a vote in the Advisory Council. They know of a definite four to four split among eight of the nine members. Viqui Shesh is an unknown quantity, and they hope to win her to their side. On Nal Hutta, Borgia Besadii Diori, the reigning Hutt, meets with Vong Commander Malik Carr and a man she believes to be a New Republic defector, Pedric Cuf (who is, in actuality, Nom Anor in a ooglith masquer). Carr is there as an emissary for Supreme Commander Nas Choka, who is in turn under Supreme Overlord Shimrra. As part of their negotiations and alliance, Borgia asks to be notified of impending attacks, so she can stop her precious spice-running to target systems and save her business. The Vong realize that this would make it very easy for the Hutts to betray their plans to the New Republic, but go along with it, telling her to avoid Bothawui, Corellia, and Tynna. The Hutts send along the warning to their couriers, which, of course, will easily tip off the New Republic. En route to a refugee relocation area on Ruan, Leia is contacted by Han, whom she tells of the Hapes mission, the plan to rearm Centerpoint, and the location of Droma's clanmates. Han decides to go to Ruan to link up with the Ryn Leia is taking there after their run to Sriluur is over. Aboard the Vong vessel Creche, the vessel commander, Chine-kal, introduces his captives, including the Ryn, Wurth, Roa, and Fasgo, to a maturing yammosk, with whom they will be forced to bond to help the yammosk mature. On Yavin IV, as Jacen Solo and Anakin argue over the merits of using Centerpoint again, Luke Skywalker speaks with Talon Karrde. Karrde has become aware of the stopping of spice shipments, and he wants Luke to send a couple of Jedi with him to discover which of the planets will be attacked, which they can then reveal to New Republic Intelligence. Kyp Durrone and Ganner Rhysode agree to join Talon in his mission. On Ruan, Melisma, Gaph, and the other Ryn are welcomed to the refugee camp, but it is amazingly unaccommodating. Salliche Ag seems to be using the place as a way to get cheap indentured servants for working in the fields, to replace the droids they are slowly taking out of the fields as a way to later give them over to the Vong as a peace offering. On the Creche, Wurth, going by the name Keyn and pretending not to be a Jedi, is picked by the yammosk for bonding. Wurth hopes that through this, he can glean Vong plans from the creature and implant seditious thoughts into it. On Hapes, Leia meets with Ta'a Chume, Prince Isolder, Teneniel Djo, and Tenel Ka. She pleads the New Republic's case, and the

opinion among the delegates assembled is highly divided. One in particular, Archon Thane makes a point of offending Leia, thus prompting an honor duel (i.e. death match) between he and Isolder. To up the stakes, they determine that if Isolder loses, he withdraws support from Leia. If Isolder wins, though, Thane must support the Consortium helping the Republic. The match takes place, with Isolder winning. When the vote is finally called, Thane's is the deciding vote—in favor of joining in the war. On Coruscant, Viki Shesh is approached by Commodore Brand. She agrees to vote for them, and also to speak with a representative of the Hutts to possibly solidify their counter-intelligence arrangement formally. On Ryloth, Kyp, Karrde, and Ganner confirm, via Crev Bombassa, that the Hutts have been warned off, which helps validate the idea of Hutts trying to warn the New Republic. Aboard the Creche, Hutt representative Randa is shown around the ship, and takes an interest in the Ryn. On Ruan, the Ryn hook up with a group of men who are running refugees from Ruan to Abregado-rae. The Ryn are allowed to join them, so long as they help forge transit documents. (The men are actually working for the Vong, taking refugees from camps into new target worlds to destroy morale.) On Coruscant, Shesh meets with Golga the Hutt, solidifying the New Republic and Hutts' information sharing by providing a hint of the plan for Corellia. Aboard the Creche, Wurth convinces the Ryn to help make Randa think the Vong are going to kill the Hutt contingent, while he hopes to convince the yammosk that the Hutts are planning mutiny, so that they can incite armed conflict and have a mutiny of their own. Unfortunately, only half the plan works. The yammosk recognizes Wurth as a Jedi, based on the yammosk's progenitor's contact with Miko Reglia. Wurth is taken into firmer custody as a gift for Tsavong Lah. At Tynna, the Vong attack, helping to convince the New Republic that their ruse is working and that they really have figured out the Vong plan. Belindi Kalenda and Major Showolter observe from afar to confirm their intelligence, all the while ignorant of the fact that the Vong know they are there and are supplying misinformation through the attack. On Coruscant, the Advisory Council grudgingly approves the Defense Force's plan for the Corellia battle, based on the new information. Their plan is to use Centerpoint to trap the Vong fleet in the Corellian system, then use fleets at Bothawui, Raltir, and Kuat, armed with hyperspace momentum devices to beat the catch of Centerpoint, to enter and destroy the Vong. On Hapes, with the vote concluded, Leia has a flash of terrible events in the future, stemming from the agreement. She informs Isolder, but he calms her. On Ruan, Han and Droma arrive, but discover that the Ryn have already left aboard the Trevee. Instead, Droma is captured as part of a supposed Ryn forgery ring. Han soon meets Baffle, a droid that looks a lot like Bollux, who offers to help him free Droma if he helps deactivate a droid deactivation device in the same building, which will allow the droids on Ruan to stage a protest for their rights. At about the same time that Nos Choka tells Borga to resume shipments to Bothawui (confirming Corellia as the target, it seems), Han infiltrates the Salliche Ag building as an inspector. He brings Droma to him as an "unsanitary Ryn" and the two make their escape, disabling the droid controller in the process. They escape in a speeder along a waterway, but find themselves nearly drowning when Salliche Ag activates the weather controls and makes it rain immensely. They are saved by Baffle, who tells them that the Ryn have left and are heading for Fondor, not Abregado-rae, and that the droid protest will commence soon. On Nal Hutta, Borga learns from Randa (via communiqué) that there is a Jedi aboard the Creche. Borga tells Crev Bombassa, who is then to tell Talon Karrde. Aboard the Creche, Wurth is tortured and interrogated in front of Randa, but when Chine-kal leaves the room, Randa pleads with Wurth to help him escape, owing to Wurth's planted suggestion of danger through the Ryn. Elsewhere, Karrde and Shada D'ukal join with Kyp's Dozen (no longer the "Dozen-and-Two Avengers") to go on a mission to rescue Wurth from the Creche. On Drall, Jacen and Anakin have arrived and are preparing to go to Centerpoint with Marcha and Ebrihim (remember them?). They worry that the New Republic's refusal to send a fleet, but to use Centerpoint as a New Republic toy, will incite the system to try to rise for independence again, but go anyway. Aboard Centerpoint, they are surprised to meet Thrackan Sal-Solo, the man who had tried to gain independence for the Corellian System eight years before through a terrorist plot using Centerpoint. They learn that the station can be used for defense, but not offense due to not being aligned anymore. To align it, or to use it for defense, would require it being first activated by the being it imprinted on eight years

ago—Anakin. At the staging point for the planned Battle of Corellia, the New Republic and Hapan forces are ready for battle, but Leia still has terrible misgivings. At Kalarba, the Dozen intercepts the Creche and attack, trying to free Wurth. Scared, Chine-kal orders them to jump prematurely to the true Yuuzhan Vong target—not Corellia, but Fondor. Learning of this, Nos Choka orders the attack on Fondor to begin early. At Fondor, the Ryn have been dumped off on a construction platform, and left by the crew of the Trevee. The Falcon arrives as Han and Droma chase the fleeing ship, hoping to force them to reveal the location of the refugees, but don't get far, as they find themselves heading dead-on toward the arriving Vong fleet. The Battle of Fondor begins, with the Creche arriving and the Falcon looking for refugees and the Trevee, while Kyp leads the Dozen in infiltrating the Creche. At Bothawui, Brand, Leia, and Isolder learn of the terrible tactical error they have made. The battle will not be at Corellia, and all routes to Fondor from Bothawui have been mined with dovin basals. Their only hope is for the Hapans to jump from their staging point into the fray. Leia tries to stop them, but Brand and Isolder overrule her. At Fondor, Han and Droma capture the Trevee and Droma takes the ship to gather the refugees just in time, with Han providing cover. Aboard the Creche, the Dozen find Wurth, but he is dying and wants to stay behind to die. They rescue the other captives, along with Randa, and make their escape. Aboard Centerpoint Station, Anakin has activated the station, which has realigned for both defensive and offensive action. Jacen tries to convince Anakin that he should not use it for attack. Anakin can sense the perfect way to fire the weapon to kill foe, but save their allies, but the moral dilemma leads him to step down without firing. At Fondor, the Hapan fleet begins to emerge for engagement. Aboard Centerpoint, Thrackan Sal-Solo, disgusted with Anakin, leaps to the control panel and fires. At Fondor, the blast from Centerpoint Station wipes out half the Vong fleet and almost all of the Hapan vessels. The Vong go into retreat, but the Hapans are decimated. The New Republic has won the day at terrible cost. As events wind down (as much as they can during this war), Marcha is asked to step down, Sal-Solo becomes a hero for his use of Centerpoint, Anakin and Jacen's rift grows (since Anakin could've fired without Hapan deaths), Han reunites with Roa and mourns Fasgo, Droma reunites with his family, and Leia and Han continue to grow apart, despite all they have shared. And in the shadows of the New Republic, Senator Viki Shesh, who has been working both sides, and was the one who provided Elan's location to the Peace Brigade earlier, is approached by Pedric Cuf (Nom Anor). She will be more than happy to do business with the Yuuzhan Vong . . . *

(Jedi Eclipse)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Vector Prime* and the *Vong Advance* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- With the resultant blast of agony through the Force from the Battle of Fondor, Hapan Queen Mother Teneniel Djo, who is secretly pregnant with Isolder's second child, has a miscarriage. This is covered up as mere illness.
(conjecture based on *Dark Journey*)
- In the wake of the Battle of Fondor, Tenel Ka returns to the Jedi from Hapes.
(conjecture based on *Balance Point*)
- In the wake of the Battle of Fondor, Hapan Benwick Chell returns to piracy.
(conjecture based on *Dark Journey*)
- New Republic Intelligence Major Showolter recruits over 100 Clawdites to create Guile Company, an infiltration force to use against the Vong. However, since they can only mimic the appearance, not the cultural traits, of the Vong, the fatality rate among this group will be exceptionally high. In order to join this prestigious group, some Clawdites hide that they have children, since the small size of the Clawdite population leads the New Republic to stress that parents should remain home to raise the next generation of their species.
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Clawdites* and *The New Essential Guide to Alien Species*)
- Thanks to Thrackan Sal-Solo's forceful use of Centerpoint Station, the Station experiences a malfunction which cripples it, though the Yuuzhan Vong still believe it to be operable.
(conjecture based on *Balance Point*)
- The surviving portion of the Hapan fleet limps back to the Hapes Cluster.

- (conjecture based on *Balance Point*)
- *Owing to her involvement in the discovery of misinformation leading to the Fondor disaster (at no fault of her own), Balendi Kalenda is demoted to Lieutenant Colonel.*
(conjecture based on *Balance Point*)
- *Admiral Sien Sovv of the New Republic Defense Force is faced with a Senate vote of no confidence after the Centerpoint fiasco. He barely survives the ouster attempt.*
(conjecture based on *Balance Point* via *TimeTales*, verbatim)
- *The Yuuzhan Vong take Rodia. Tsavong Lah orders Master Shaper Taug Molou to create a new slave species for the Vong, prompting Molou to experiment upon the native Rodians until successfully creating the Vagh Rodiek slave creature, which will only exist in small quantities until becoming common around the time of the Yuuzhan Vong's attack on Coruscant.*
(conjecture based on *I, Yuuzhan Vong*)
- *C-3PO learns of Han Solo's actions on Ruan and how he is being revered as a savior to the droid movement on the world.*
(conjecture based on *Balance Point*)
- *The New Republic and SELCORE work to set up refugee bases on the industrially-ravaged Duro. In return for being able to relocate to Duro, refugees will help in surface reclamation projects, allowing the Duros currently working on the projects to return to their homes in the orbiting cities. Seeking to stay busy, but to stay away from major affairs, Han Solo takes Droma with him to Duro to help manage Settlement 32. Seeking a way to do good without having to use his Jedi abilities, which he has grown even more wary of in the wake of the Fondor debacle, Jacen Solo tracks his father to Duro and joins in helping manage the Settlement.*
(conjecture based on *Balance Point*)
- *Jedi Cilghal takes Tekli as her apprentice.*
(conjecture based on *Balance Point*)
- *Lando Calrissian gives (or sells?) a luxury yacht to Mara Jade Skywalker. The heavily modified yacht can carry an X-wing, and has various additions, including hidden cannons. Recently arrived from Sacorro, Lando's wife, Tendra, suggests the name Jade Shadow for the ship.*
(conjecture based on *Balance Point*)
- *Having returned to Coruscant from Yavin IV, Luke Skywalker begins to hold secluded meetings with several trusted Jedi. These include (at least) Mara Jade Skywalker, Anakin Solo, Cilghal, Cilghal's Apprentice Tekli, Colonel Kenth Hamner, and Ulaha Kore. They discuss important issues and strategy, but Luke is hesitant to use the term "Jedi Council," as they are not nearly up to the tasks or stature of the Jedi Council of Old Republic times.*
(conjecture based on *Balance Point*)
- *Jedi Knight Tresina Lobi and her apprentice, Thrynni Vae, discover that shipments of supplies meant for SELCORE operations on Duro have been being intercepted by SELCORE's contractor, CorDuro Shipping, and diverted, either to be resold to other refugees or to bulk up supplies and modifications on the orbital city Urrdorf. Shortly after discovering this operation, Thrynni Vae vanishes. Tresina begins searching for her apprentice, finally leaving the capital city of Bburru to seek Luke Skywalker for help.*
(conjecture based on *Balance Point*)
- *Near Dometown, Jedi Apprentice Tekli overhears a "human" in the Leafy Green talking about things he would eat if he were human. She realizes this might be a Yuuzhan Vong using an Oogliith Masquer and makes a note to bring this up the next time the de facto Jedi Council meets.*
(conjecture based on *Balance Point*)
- *Kyp Durrton and the Dozen manage to hold off Yuuzhan Vong forces at Kubindi long enough for all spaceworthy evacuation vessels to make it away from the world before the Vong make it their next conquest.*
(conjecture based on *Balance Point*)
- *As the war with the Yuuzhan Vong begins, the Corporate Sector Authority isolates itself within the Corporate Sector for the duration of the war.*

- (conjecture based on *The New Essential Guide to Weapons and Technology*)
- *The Fifth Fleet withdraws to protect the cut-off world of Bothawui.*
(conjecture based on *Balance Point* via *TimeTales*, verbatim)
- *Randa Besadlii Diori defects to the New Republic. Becoming a refugee, the Hutt is sent to Duro.*
(conjecture based on *Balance Point* via *TimeTales*, verbatim)
- *New officers emerge in the New Republic military. The surviving shipyards go on full alert.*
(conjecture based on *Balance Point* via *TimeTales*, verbatim)
- *Stress illnesses begin to become more commonplace.*
(conjecture based on *Balance Point* via *TimeTales*, paraphrased)
- *Druckenwell and Falleen are taken by the Yuuzhan Vong.*
(conjecture based on *Balance Point*)
- *Less than a year into the Yuuzhan Vong War, Etahn A'baht, frustrated with being marginalized by Sien Sovv and Turk Brand, resigns his commission and returns to his home sector to take charge of the Dornean Navy.*
(conjecture based on *The Essential Guide to Warfare*)
- *Prisoners captured in the battle for Druckenwell reveal that there may be a Jedi hiding on the Chilastra, part of the Druckenwell refugee fleet. Using a captured shuttlecraft, the Yyorva-9, fitted with a young yammosk, a group of Yuuzhan Vong commandos infiltrate the Chilastra. They make their way through the ship, finally confronting and eliminating Ka-Tu-Un, who isn't actually a Jedi, but a Force adept of the Cerean Ner Yan tradition.*
(**Hive of the Infidel**)

The Essential Chronology (essential guide: Kevin J. Anderson & Daniel Wallace)

The Essential Chronology (essential guide: Kevin J. Anderson & Daniel Wallace)

Introduction for Students of History

Note on Dating Conventions

Tales of the Ancient Jedi Knights

Emergence of the Sith

Legacy of the Sith

The Empire and the New Order

Profiles in History

Han Solo

Lando Calrissian

The Skywalkers

"Dark Horse Comics Invasion Storyline" (canceled comic series: Randy Stradley & Mike Richardson)*

"Dark Horse Comics Invasion Storyline" (canceled comics: Randy Stradley & Mike Richardson)*

*NOTE: The invasion of the galaxy that became the Yuuzhan Vong invasion in the *New Jedi Order* series was originally meant to be a Dark Horse Comics storyline that would've been vastly different. I include this listing as a nod to that canceled storyline and as an historical curiosity.

Boba Fett: A Practical Man [continued] (ebook: Karen Traviss)

Boba Fett: A Practical Man [continued] (ebook: Karen Traviss)

The New Jedi Order (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

The Hatred Vector (canceled comic series: Unknown)*

The Hatred Vector, Part I (canceled comic: Unknown)*

The Hatred Vector, Part II (canceled comic: Unknown)*

The Hatred Vector, Part III (canceled comic: Unknown)*

The Hatred Vector, Part IV (canceled comic: Unknown)*

*NOTE: This comic series had been planned as a possible lead-up into the events of *Vector Prime's* invasion. It was canceled, unfortunately. It may have been more or less than four issues, but four seems a good round number.

The New Jedi Order (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James

Luceno)

Vector Prime (novel: R. A. Salvatore)

- Fraying Fabric
- Intergalactic Eyes
- The Role of Politics
- Seeds Planted
- The War Coordinator
- Take Me Far, Far Away
- Launch
- Layers
- The Honor of Dying
- Running the Belt
- Boom
- The Game, the Reality
- Minus Thirteen
- Closer, Closer
- Awaiting the Goddess's Arrival
- Worthy Opponent
- The Last Pose of Defiance
- Storm Brewing
- The Perfection of Teamwork
- Point of View
- False Serenity
- Turning it Back
- Into the Web
- One Trick to Play
- Connection and Coincidence
- Eulogy

Vector Prime Commercial (commercial: Del Rey)

Vector Prime Commercial (commercial: Del Rey)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

- The Jedi [continued]
 - Force-Sensitive Abilities [continued]
 - Battle-Meld

Chewbacca [continued] (comic series: Darko Macan)

- Chewbacca, Part I [continued] (comic: Darko Macan)
 - Chapter 1: Mallatobuck [continued]
 - Chapter 2: Attichitcuk [continued]
- Chewbacca, Part II [continued] (comic: Darko Macan)
 - Chapter 3: Ssoh—"A Slaver's Lot" [continued]
 - Chapter 4: Mala Mala [continued]
 - Chapter 5: Tvrrdko—"Breaking a Custom" [continued]
- Chewbacca, Part III [continued] (comic: Darko Macan)
 - Chapter 6: Wedge—"A Pilot's Anecdote" [continued]
 - Chapter 7: Lando—"A Bet" [continued]
 - Chapter 8: Leia—"Grief and Guilt"
- Chewbacca, Part IV [continued] (comic: Darko Macan)
 - Chapter 9: Luke—"The Boy I Once Was"
 - Chapter 10: Han—"An Empty Galaxy" [continued]

Boba Fett: A Practical Man [continued] (ebook: Karen Traviss)

Boba Fett: A Practical Man [continued] (ebook: Karen Traviss)

Invasion [continued] (comic series: Tom Taylor)

Refugees [continued] (comic series: Tom Taylor)

- Prologue (comic: Tom Taylor)

- Invasion #0 (TOS comic: Tom Taylor)
 - Invasion #0, Part I (TOS comic: Tom Taylor)
 - Invasion #0, Part II (TOS comic: Tom Taylor)
- Refugees, Part I (comic: Tom Taylor)
- Refugees, Part II (comic: Tom Taylor)
- Refugees, Part III (comic: Tom Taylor)
- Refugees, Part IV (comic: Tom Taylor)
- Refugees, Part V (comic: Tom Taylor)
- Rescues [continued] (comic series: Tom Taylor)
 - Rescues, Part I (comic: Tom Taylor)
 - Rescues, Part II (comic: Tom Taylor)
 - Rescues, Part III (comic: Tom Taylor)
 - Rescues, Part IV [continued] (comic: Tom Taylor)
 - Rescues, Part V (comic: Tom Taylor)
 - Rescues, Part VI (comic: Tom Taylor)
- The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)**
- Dark Tide (novel series: Michael A. Stackpole)
 - Onslaught (novel: Michael A. Stackpole)
 - Prologue
 - Chapters 1 – 36
 - Epilogue
- Boba Fett: A Practical Man [continued] (ebook: Karen Traviss)**
- Boba Fett: A Practical Man [continued] (ebook: Karen Traviss)
- Invasion [continued] (comic series: Tom Taylor)**
- Revelations (comic series: Tom Taylor)
 - Revelations, Part I (comic: Tom Taylor)
 - Revelations, Part II (comic: Tom Taylor)
 - Revelations, Part III (comic: Tom Taylor)
 - Revelations, Part IV (comic: Tom Taylor)
 - Revelations, Part V (comic: Tom Taylor)
- The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)**
- Dark Tide [continued] (novel series: Michael A. Stackpole)
 - Siege (canceled novel: Michael A. Stackpole)*
- *NOTE: This novel was cut to make *Dark Tide* into a duology instead of a trilogy.
 - Ruin (novel: Michael A. Stackpole)
 - Chapters 1 – 35
- Legacy of the Force [continued] (novel series: Aaron Allston & Karen Traviss & Troy Denning)**
- Invincible [continued] (novel: Troy Denning)
 - Interlude 2
- The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)**
- Dark Tide [continued] (novel series: Michael A. Stackpole)
 - Ruin [continued] (novel: Michael A. Stackpole)
 - Chapters 36 – 37
- Boba Fett: A Practical Man [continued] (ebook: Karen Traviss)**
- Boba Fett: A Practical Man [continued] (ebook: Karen Traviss)
- Revenants (SWT18 short story: Haden Blackman)**

Revenants (SWT18 short story: Haden Blackman)

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

Agents of Chaos (novel series: James Luceno)

Hero's Trial (novel: James Luceno)

Chapters 1 – 29

Jedi Eclipse (novel: James Luceno)

Chapters 1 – 28

Hive of the Infidel (G8 short story: David Noonan & Peter Schweighofer)

Hive of the Infidel (G8 short story: David Noonan & Peter Schweighofer)

Landing Bay

Bridge

Sick Bay

Storage

Crew Mess

Crew Quarters

Droid Workshop

Tech Shop

Engineering

Habitat 1

Habitat 2

Habitat 3

Habitat 4

26 ABY

- *The Yuuzhan Vong retaliate against Hutt Space for their betrayal before the Battle of Fondor. As the battle reaches Nal Hutta, Jedi Knights Lowbacca and Tinian I'att make it off the world, while Jedi Daye Azur-Jamin remains to relay information out of Hutt Space.*
(conjecture based on *Balance Point*)
- *As the Jedi lose contact with Daye Azur-Jamin in Hutt Space, Jedi Knights Tenel Ka and Jovan Drark set themselves up on Bilbringi to hunt out possible Yuuzhan Vong infiltrators, as does Markre Medjev, who was doing research on Bothawui.*
(conjecture based on *Balance Point*)
- *During the Yuuzhan Vong assault against Hutt Space, many of Xim the Despot's war droids that had been used as statues on Nal Hutta since the Third Battle of Vontor reactivate, killing many Yuuzhan Vong invaders.*
(conjecture based on *The New Essential Guide to Droids*)
- *After the death of their Master, Jedi Knight Daeshara'cor, Jedi Knights Alema and Numa Rar begin leading a resistance movement against the Yuuzhan Vong on New Plympto. The native Nosaurians follow them partly due to the charismatic leadership of Nola Tarkona back during the Diversity Alliance crisis.*
(conjecture based on *Star by Star* and *The University of Sanbra Guide to Intelligent Life: The Nosaurians*)
- *Jedi Klin-Fa Gi, while on a mission for Luke Skywalker, is presumed dead on Gyndine. Instead, she and her Jedi partner, Bey Gandan, have taken Wurth Skidder's example and posed as prisoners to be taken in by the Yuuzhan Vong.*
(conjecture based on *Emissary of the Void*)
- *The Vagaari begin acquiring territories depopulated by the war with the Vong.*
(conjecture based on *The Unknown Regions*)*

*NOTE: Information provided by Luke Van Horn. This is sometime after the Yuuzhan Vong invasion, though how long after the invasion is unknown.

- *Riflor comes under attack by the Yuuzhan Vong. Recognizing the futility of orbital bombardment, the Vong unleash biological weapons, destroying 97% of Riflor's plant life. Millions of Advossec starve, and others die as the biological agents adjust to their biology.*

*The world is now nearly dead. In the wake of the disaster, many surviving Advossec join the movement against the Vong, including Zsall Dubrotin of the Bomminde family, who were lucky enough to have been in Dozu Lam at the time of the attack.**

*(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Advossec*)**

***NOTE:** The article says the Vong invaded in 26 ABY. I'm assuming they mean the invasion of Riflor, since the invasion of the galaxy in general started in 25 ABY. It is unknown where this takes place in relation to the other stories in this year, though the ultimatum at the end of *Balance Point* suggests that it is before that novel.

- *In Leatherneck's, a bar in the city of Meirm on Sriluur, a group of heroes share a drink. They notice Peace Brigade members harassing a Rodian and several droids, so they leap in to help. The Yuuzhan Vong are coming, so when they save the Rodian (Falloon), he makes them a deal. If they can get him and his droid, 9T-LOM to his ship safely, he will take them all off-planet. They escape to the ship through a few Chazrachs and Vong, finally reaching the Gilded Thranta. They escape, and while they are in transit, they learn that Falloon is actually Soolehad, former chief accountant for Black Sun. He wishes to get the droid to associates with its valuable information intact. Some days, the surprises never cease. They set course for Coruscant.*

(Last Call at Leatherback's)

- *A group of heroes arrive on Froswythe, a ranch world that supplies meat and textiles. Jerren Durs, a ranch boss, takes them out into the prairies in the morning to help bring in a bantha herd. That afternoon, they reach the herd, which is scattered over several kilometers. As they begin to round up the herd, Jerren and his ycaqt, a reptilian mount, are attacked by a plains panther. The heroes rush in to protect Jerren and succeed in scaring off the panther. Unfortunately, the herd is spooked and stampedes. The heroes and Jerren manage to avoid being crushed, but they have to wait several hours before the animals calm down and can be rounded up again. One bantha wandered off by itself, but when the heroes reach it, they discover that it is grazing in the front yard of a dirt house built into the ground. The occupant is Fegred Ewd, a criminal with several bounties from the core on him. He has been hiding out on Froswythe in his dirt house, which can't be traced by bounty hunters. He chases the heroes off with his blaster, demanding that the heroes take their bantha and leave. They do, and after spending the night out on the prairie, return to the ranch with their herd. That same day, with his hiding place compromised, Ewd flees the planet.**

(Ride Herd)*

***NOTE:** This summary was provided by Luke van Horn. It takes place at some point during the New Jedi Order era, but that is all that is indicated.

- *Two months after the Battle of Fondor (a full 10-month year after the invasion began), the Yuuzhan Vong invasion comes to Kalarba. The Vong use a dovin basal to repeat the tactic used to destroy Sernpidal, in this case trying to bring Hosk Station to crash into the planet. As defense begins, Rogue Squadron, led by Gavin Darklighter, heads into the fray. During the battle, the Champion is attacked and its drives explode, right into the path of Lieutenant Jaina Solo's X-wing. Jaina survives by ejecting, but has leg and chest injuries that bacta can heal, and some mag-field exposure that is less optimistic. On Duro, as Jacen Solo helps his father deal with a dispute between Ryn at SELCORE Settlement 32, Jacen feels the Force blast of Jaina's injury. It forces him into a sort of Force-trance, in which he receives a vision of the galaxy as a balance, with the Vong on one side and Luke Skywalker on the other. As more Vong advance, the scale begins to tip, with only Luke to hold them back. Jacen races forward to help, but as Luke tosses a lightsaber to him, he misses catching it, and tumbles, seemingly going over to the Dark Side or the Vong side and shifting the balance of power in their direction. Coming to, he and Han make a point to contact Gavin's office, where Major Harthis informs them of Jaina's condition. Jacen decides to try to find Leia Organa Solo to tell her the news. Leia, however, is incommunicado, having come to Gateway on Duro to help coordinate SELCORE activities anonymously (to keep away from the political maneuvering at the New Republic's higher levels). On Coruscant, a makeshift de facto Jedi Council meets to discuss current events. During the meeting, Cilghal's Apprentice, Tekli, mentions having overheard what might be Yuuzhan Vong spies in the Leafy Green restaurant. Mara Jade Skywalker and Anakin Solo investigate. They take the lone Vong captive, discovering that spray netting works to hold them, but they cannot be stunned, as a result of redundant nervous systems. Upon examination, the Vong's claws are revealed to*

be creatures embedded in their forearms, but not much else can be learned before the subject frees itself and commits honorable suicide. On Duro, Randa the Hutt tries to convince Jacen to lead a starfighter squadron for him against the Vong, but Jacen refuses. A few moments later, a call comes in from Major Harthis, who tells them that Jaina's vision has been clouded by the exposure, but she needs to heal. They will send her to Han and Jacen on Duro. She arrives and is thoroughly annoyed with her situation, wanting to be back with Rogue Squadron. Jacen consoles her as best he can. Later, Nom Anor, undercover yet again, this time on Duro, contacts Warmaster Tsavong Lah, reporting the presence of Leia, Jacen, and Jaina on Duro. On Coruscant, Luke, Mara, and Anakin attend a meeting of the Advisory Council. Those Jedi who have become vigilantes are hounded for not being more reserved in their actions, while those who have not actively attacked the Vong are seen as holding back. They simply can't win. After the meeting, Luke and Mara are met by Jedi Tresina Lobi. A short time ago, she and her apprentice, Thrynni Vae had been on Duro and discovered that SELCORE relief shipments from CorDuro Shipping have been being diverted to be resold, or to stock and upgrade the Duro habitat Urrdorf, perhaps for a fast escape for selected Duros. Thrynni has since gone missing. A short while later, in their quarters, Mara, having sensed abnormal growth in her uterus and fearing that it is the disease again, has realized what it really is. She lets Luke sense it as well. Mara is pregnant with their very first son. They agree to keep the news to themselves for now. Luke, Mara, and Anakin head out for Duro to track down the CorDuro problem and discover Thrynni's fate. Meanwhile, on Duro, Randa contacts Borga the Hutt, who suggests that Randa try to trade something, perhaps Jacen and Jaina, for the Vong giving the Hutt's Tatooine as a safe world. Elsewhere, Leia is in another meeting, from which scientist Dassid Cree'Ar is absent, yet again. She learns that someone has diverted a shipment meant for Gateway to Settlement 32 (Han has done this) and wonders who the hell is in charge over there. Deep under Gateway, in the labs, Nom Anor booby traps a ceiling. Later, Jacen and Jaina discover a strange larval creature in Settlement 32's dome. Not thinking this is a major threat, Jacen and Jaina try to get ahold of Leia via SELCORE, but Senator Viki Shesh, a traitor to the Vong, is no help at all. Jacen has a bad feeling about this. Very soon after the transmission, Shesh informs Tsavong Lah of Jacen's presence on Duro, which he already knows. That night, Jacen awakens and realizes something is wrong. The Solos in Settlement 32 see creatures having metamorphosed from the larva, which are now eating the dome, about to let poisonous air in. The evacuation of Settlement 32 commences. They evacuate to Gateway, where the Settlement 32 folks will have to go through decontamination, including being shaved. Han finally comes face to face with the leader of Gateway, who promptly removes her suit. Leia, now stuck in decontamination with them, embraces Han. After a few exchanged words about the evacuation, the war, and Jaina's condition, the rift between husband and wife begins to truly heal. The rift between Jaina, who believes Leia has always abandoned her for duty, and Leia, is still growing, though. Jacen and Jaina lead a team back to Settlement 32 to gather supplies and belongings. It's all the more difficult due to Jacen totally shunning the Force. Seeking some way to help without the Force, Jacen takes up Leia's diplomatic leanings and agrees to go to Bburru to speak with the administration. Meanwhile, Randa contacts Tsavong Lah to offer him Jacen in return for Tatooine, but, thinking that he may have just made a deal with the devil, Randa contacts Viki Shesh and informs her that he found the villip, and a traitor must be among them. Shesh then, of course, informs Tsavong Lah of this, making Randa a traitor to the Vong. On Bburru, Luke, Mara, and Anakin arrive, in the middle of an isolationist policy rally. Mara and R2-D2 stay in their quarters to look for helpful information, while Luke and Anakin, disguised as refugee Kubaz, head for CorDuro. At CorDuro, Luke and Anakin are admitted to see Durgard Brarun, the Vice-Director, and fade into the background as Jacen enters to speak with him as well, about the shipping problems. Jacen recognizes Luke and Anakin, before being told, rather bluntly, that the Duro don't care for the world below, because to them it is dead and if the Vong take Duro, they wouldn't bother trying to take over the orbiting mechanical habitats. Jacen offers to get some tariffs set up to further compensate CorDuro for fulfilling their ends of contracts, and while the Duro try to confirm the offer, Jacen is sent to a room to stay as a "guest." Elsewhere, Mara discovers that one of the Gateway scientists has used an old

Rhommamoolian military code, possibly linking him to Nom Anor (whom she has no idea is a Yuuzhan Vong). She goes to Gateway, where she meets Jaina and Leia. She tells Leia that the person in question is Dr. Cree'Ar, and Mara and Jaina head to meet and question the man, hoping to determine if he is a Vong. Going into the lab tunnels, they finally come upon Cree'Ar. Jaina uses the Force to deactivate his masquer, revealing him to be a Vong . . . who then, through taunting and an explanation of how Mara was poisoned on Monor II, reveals himself to be Nom Anor. He threatens to infect her again, along with Jaina, giving him just enough time to escape. Realizing it is a trap, Jaina and Mara race back the way they came, only to be trapped in a tunnel collapse, thanks to Nom Anor's booby trap. They begin clearing the rubble. In Jacen's room, Jacen decides to remain behind, despite the urgings of Luke. Luke tells him that there is no halfway in using the Force, so if he will forsake it, he must forsake it completely, or fully embrace it. Jacen decides to forsake it fully. Finally freeing themselves, Jaina and Mara meet back up with Luke and Anakin, the latter of whom next head for Port Duggan's shipping area, following a lead on Thrynni Vae. Back at the "guest room," a Sunesi priest gives Jacen command codes to a hover vehicle he can use to escape, if necessary. At the dock, Luke discovers from the mind of a thug that the CorDuro thugs (linked, it seems, to the Peace Brigade) killed Thrynni Vae for the ties she discovered. He and Anakin then depart quickly. Next, Luke, Mara, and Anakin help stage a diversion, while Jaina makes her way into the CorDuro complex to Jacen's room. Jacen is reluctant to leave, but the CorDuro ties to the enemy are clear enough to persuade him to leave. The four Jedi escape on hoverbikes and a hoversled to rendezvous. Jacen and Jaina steal a shuttle and head for Gateway, as Luke and Mara take the Jade Shadow. Upon arrival, they find Gateway in full evacuation, now that the Vong presence on Duro has tipped them off to a probable forthcoming invasion. The Vong invasion begins with a first strike force, but Admiral Wuht of the Duro Defense Force orders his forces to stand down, believing that the Peace Brigade operatives he has spoken with can ensure safety for his people in exchange for the dead planet. Knowing they cannot evacuate everyone in time, Leia and Han begin ushering refugees into tunnels toward other ships. The Vong send down landing parties, including Tsavong Lah, who tells all those who can hear that he wishes them to stand down. No one who is not opposing the Vong will be killed in combat. Needing the COCU transmitter and mining laser back in Leia's old tunnels at the administration building, she, Jacen, Jaina, and Olmahk, Leia's bodyguard Noghri, head back to the administration building to get to the devices, while Han continues leading the tunnel clearing, before he and Droma can take some Ryn to an old buried scow of a ship that just might work to evacuate two thousand refugees. As Han and Droma race past the Vong to the buried ship, Leia and the twins head back toward the admin building, and Luke and Anakin help guard convoys of refugees, Mara goes aboard Bburru to talk some sense into Wuht. Back on Coruscant, Jedi Kenth Hamner is refused New Republic aid for Duro. No help will be arriving. In the admin complex, Leia, Olmahk, and the twins are attacked by Vong. Leia pushes Jacen and Jaina out to safety, while the Vong kill Olmahk and knock Leia out. Leia awakens in the presence of Tsavong Lah, Nom Anor, and other Vong. They are sacrificing survivors outside to their gods, and will soon do the same to Leia. For the moment, she is locked in a closet with Randa, who wishes to atone for his actions, but does not know how. Outside the main rooms, Jacen hides in the darkness, waiting for some way to save Leia, while Jaina tries to obey Leia's urgings to run, but turns back to help anyway. Jaina then hears blink code Leia is tapping into a power conduit directly above the tunnels. Leia tells her to leave her behind and get a message back to the others of Tsavong Lah's newest threats: the destruction of Duro's orbiting cities; the enslavement of refugees; and a strike on the Core, based from Duro. Jaina reluctantly rushes off. On Bburru, Mara makes her way to see Wuht, who is in the company of Peace Brigade members. She tells Wuht what she knows, which is then supplemented when Jaina calls by comlink and informs them all of the Vong threats. Wuht places the Peace Brigade forces under arrest and orders as many Duros as possible to Urrdorf for immediate escape with the next Vong wave. In the admin building, Leia is taken from the closet, followed by Randa. Randa lunges at the Vong, hoping to cover Leia's escape. Randa is attacked with a creature that wraps around his neck, choking him to death, as Leia lunges at Nom Anor, taking back her lightsaber and trying to escape. She is recaptured, though, her lightsaber

removed yet again. Leia is then slammed to the ground and the Vong begin viciously attacking her legs, from the knees down. Hearing her screams, Jacen charges into the room. He cannot help the galaxy to tip back toward the light by being neutral, standing upon the balance point. He must act to shift power back to the light. With that realization, he unleashes the Force in a more powerful sense than he ever has before. While on Bburru, Mara takes off to join the other evacuation forces, Jacen charges through the room like a whirlwind, literally. He unleashes the Force as a torrent of energy and wind, sending items about the room in a cyclone with he and Leia in the eye. A desk slams Tsavong Lah out the window, gravely injuring his leg. As the Vong are defeated in the room, Jacen takes the strange creature that strangled Randa and uses it as a tourniquet for Leia's legs, which are bleeding profusely. Jaina arrives to help, and they take Leia as fast as they can from the building, through tunnels of rushing water, released by the Vong in an effort to drown any refugees in the tunnels. They make it to the Millennium Falcon, which Han then takes to the skies, followed by Droma in the large evacuation vessel. As Duro cities in orbit are pummeled by a new wave of Vong forces, the evacuees make their escape, with Anakin the last to leave Duro behind. Duro is lost. In the wake of this tragic battle, with Leia's fate uncertain, and the New Republic battered yet again, Tsavong Lah uses local technology on Duro to send out a message to the people of the galaxy. He issues an ultimatum. The Yuuzhan Vong will end their advance, stopping the invasion with Duro, if, and only if, the worlds of the galaxy turn over all Jeedai (Jedi) to the Vong for sacrifice, with special attention to Jacen Solo. Tsavong Lah wants him alive, to personally send him to the Vong gods. Those worlds who refuse to comply will be dealt with. If the New Republic was turning anti-Jedi before, they now have even greater reason to destroy the Order. Perhaps the days of the Jedi Purges are no longer a thing of the past . . . *

(Balance Point)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Collapse of the Core* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- During the Yuuzhan Vong War, the Iron Knights will help repel anti-droid activities on Osarian, Uffel, and Klingson's Moon (Droid World). However, when Hosk Station falls, at least one Iron Knight will fall to the Dark Side.
(conjecture based on *Droids and the Force*)
- Sometime during the Yuuzhan Vong War, Outpost 17 in orbit of Durace is destroyed.*
(conjecture based on *The Unknown Regions*)*

*NOTE: Information provided by Luke Van Horn.

- Sometime during the Yuuzhan Vong War, some students from the Jedi Academy, along with other Force-sensitive pacifists, discover a holocron containing the teachings of Dorin Se'ol. Learning that he hid on Volik, the group retraces his journey and hides on the planet to escape the Vong war.*
(conjecture based on *The Unknown Regions*)*

*NOTE: Information provided by Luke Van Horn.

- During the Yuuzhan Vong War, enough refugees flee to Abregado-Rae that they break the Tundei regime's grip on the populace, making the world ripe for revolution.
(conjecture based on *Coruscant and the Core Worlds*)
- During the Yuuzhan Vong War, the planet Columex is razed by the Yuuzhan Vong, destroying the business planet that the Greyshade family had developed for centuries.
(conjecture based on *Geonosis and the Outer Rim Worlds*)
- The Jin'ri Trade Syndicate, Yuuzhan Vong suppliers, is created.
(conjecture based on *Rebirth via TimeTales*, paraphrased)
- Danni Quee joins with a fallen Jedi named Jorallen to fight the Yuuzhan Vong, encountering an evil Vong priestess.*
(Jedi Storm)*
- As Jedi are slaughtered to appease the Yuuzhan Vong, Danni Quee and Jorallen continue their quest against the Vong.*
(Jedi Fire)*
- As Danni Quee and Jorallen defeat the Yuuzhan Vong priestess, the wholesale slaughter and betrayal of the Jedi forges ahead full-force.*

(Jedi Blood)*

***NOTE:** These three novels formed the canceled *Knightfall* trilogy. They are here as a curiosity. They never saw print, and thus their events may someday be mentioned, but are not Official, just placeholders here in honor of the lost projects.

- *Streen and Peckhum leave Yavin IV on a supply run, leaving Kam Solusar, Tionne, and Ikrit the only leaders Jedi at the Academy.*
(conjecture based on *Conquest*)
- *Chem, the son of a wealthy diplomat, turns fourteen. Upon doing so, he steals his mother's favorite ship and goes searching for Kyp Durrón's Dozen. He requests admittance to the squadron, but is refused, for the moment. As he waits for admittance, he simply follows the squadron around on missions.*
(conjecture based on *Dark Journey*)
- *Seyyerin Itoklo dies as a result of the Yuuzhan Vong, though whether killed by the Vong themselves or by the citizens of the galaxy in response to the Vong call for the Jedi to be destroyed is uncertain.*
(conjecture based on *Conquest*)
- *Swilja Fenn is captured and turned over to the Yuuzhan Vong.*
(conjecture based on *Conquest*)
- *Thrackan Sal-Solo becomes Corellian Governor-General.*
(conjecture based on *Recovery*)
- *During the war with the Yuuzhan Vong, Chedak Communications embeds reporters with New Republic troops for accurate media broadcasts about the ongoing conflict.*
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- *During the war with the Yuuzhan Vong, Chiewab Amalgamated Pharmaceuticals Company works with the New Republic to develop new chemical weapons to use against the invaders.*
(conjecture based on *The New Essential Guide to Weapons and Technology*)
- *On Ando, Dorsk 82 is killed by a mob trying to destroy and round up droids to appease the Yuuzhan Vong. In space, Uldir Lochett, a former student at the Jedi Academy who had no true Force potential, is nearly turned over to the Vong by Dacholder. Swilja Fenn, a Jedi captured on Cujicor, is killed by the Vong. (To be continued below . . .)**

(Conquest)*

***NOTE:** If you are curious about dates for individual battles in this novel, please see the *Collapse of the Core* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- *Three weeks after the Battle of Duro, Leia Organa Solo and Han Solo are in a medical facility on Corellia under assumed names. Leia's legs require extensive bacta treatment and will need nervesplicing later, and there is still doubt as to whether she will ever walk again after Tsavong Lah's attack on Duro. When a group of assassins led by Roxi Barl come into Leia's room, Han takes them out, but it blows their cover. During the scuffle, he is helped by an unseen Force user whom he thinks may be the woman floating in a nearby bacta tank. Soon, they speak with Dr. Nimbi and security personnel, and Leia sees a CorSec officer stealing her generally empty datapad. Governor-General Thrackan Sal-Solo enters, and they maneuver him into letting them escape from Drall. They will take the woman in the bacta tank as well. They will need to get fresh bacta for the tank along the way, but will do so when Leia gets her periodic bacta treatments to help her legs. As they reach the Millennium Falcon, they are met by an Arcona named Izal Waz, whom Leia realizes is a Jedi, just like the woman in the tank. They agree to take him with them off Drall. The three of them, along with C-3PO, take off. They escape from Corellian pursuit before encountering a Yuuzhan Vong vessel, which they take out thanks to a trio of stowaways helped aboard by Izal. They are three Barabels--Bela Hara, Krasov Hara, and Tesar Sebatyne. The four of them are the Jedi students of Jedi Knight Saba Sebatyne, who is in turn the student of Eelysa, the woman in the bacta tank. They soon head for the Barabels' rendezvous with the Star Runner a CorDuro vessel they intend to get bacta from . . . and whom they intend to use to help prove that CorDuro is collaborating with the Vong. They realize that someone already thinks they have proof, which was why they were attacked on Drall. Aided by the Jedi-based Wild Knights squadron, they take the ship and its bacta equipment. Soon, at the Cinnabar Moon Retreat, as Leia and Han heal the wounds in their relationship, they soon realize that it may be Viqi Shesh behind the*

assassination attempt. As they begin to form their theories, Eelysa enters, finally healed via bacta. She will soon return to Corellia to keep an eye on the Centerpoint Party. As for Han and Leia, they contact Coruscant, and preparations are made for a corruption panel to be convened regarding Viqui. On nearing Coruscant, they avoid another of Viqui's traps, this one in the minefield, before arriving for the panel. Viqui figured they would be dead, so she doesn't even attend. Their allegations center upon Viqui's Chief of Staff, but will tag Viqui as well. It would appear that CorDuro's ties to the Vong are to be revealed, and Viqui may be brought down. Viqui doesn't end up being removed totally, but her Vong appeasement movement is voted down by a 2-to-1 vote. The Chief of Staff is found dead with a note claiming responsibility for the corruption trail leading to Viqui, exonerating her for the moment. As for Leia, the doctors confirm that her legs are finally healed and she should walk again, good as new, very soon. Where will they go now? Luke Skywalker has an idea. He needs to set up a system of contacts and routes to get Jedi in and out of unfriendly territory, and his sister and brother-in-law are just the two to begin forging this "Great River."

(Recovery)

- As work begins on creating the "Great River," the Antarian Rangers, formerly assistants to the Jedi Order during the Old Republic, emerge again and attempt to help the new Jedi Order with the "Great River" project.

(conjecture based on Hero's Guide)

- Things are, to say the least, going badly for the Jedi Order. Master Luke Skywalker calls the Jedi to meet with him at the Jedi compound on Coruscant, but tempers are running high. A civil war within the Jedi, perhaps with Luke and Kyp Durron leading opposing factions, seems imminent. They determine, though, that the Jedi Academy is the most likely Vong or sympathizer target. Against orders, Anakin heads for Yavin IV to save Tahiri Veila, his best friend. Talon Karrde is already taking a group of ships to Yavin IV for evacuation, but Anakin hopes to arrive first. He arrives just as a Peace Brigade invasion begins under the command of Imsatad. Anakin, Tahiri, Kam Solusar, Tionne, and Ikrit plan how to hide before the evacuation, but even as Anakin and Ikrit create a diversion, Anakin realizes that Tahiri, Valin Horn, and Sannah have stayed behind to fight with them. In escaping, they hijack Remis Vehn's ship (he's a PB pilot, working for money, not principle), and hope to get to the others soon, even as Karrde arrives in the system and pretends to side with the PB. Under attack, they attempt to escape, but Tahiri ends up having to be left behind, even as Master Ikrit dies to cover their escape. Elsewhere, Karrde shows the PB goons to where the Jedi are hiding, knowing full well that between he and the Jedi, they'll mop the floor with the PB goons. They do so, and the evacuation begins. Even as Karrde and the others get safely into space and take up positions to keep an eye out for Anakin and the others, Vehn's vessel crashes, leaving Anakin, Vehn, Sannah, and Valin in need of repairs from other downed craft. They are soon aided by Qorl, the former TIE pilot Jacen and Jaina dealt with during the Shadow Academy crisis. The vessel is repaired slowly, and Anakin prepares to lead the Vong away and to find Tahiri, who he believes is probably captured. Elsewhere, Vong Commander Tsaak Vootah kills Imsatad for his arrogance in arriving before the newly arrived Vong force and trying to take the Jedi first, which has let them escape. He is then taken to see their captured Jeedai, Tahiri. On Coruscant, Luke argues the Jedi's case to Borsk Fey'lya, who lets slip that the New Republic had essentially sold out the Jedi and Yavin IV in order to save its own ass. Luke will never forget this betrayal. With Han Solo and Leia Organa Solo out of contact, Luke sends Jacen and Jaina to find Booster Terrik and Corran Horn aboard Booster's Errant Venture, hoping to mount an assault to save the Jedi at Yavin IV. During the planning, Mara's pregnancy is revealed to the twins. On Yavin IV, Anakin is shot down and attacked by Vong, but saved by a Yuuzhan Vong Shamed One named Vua Rapuung. In a Vong Shaper compound, Shaper Mezhan Kwaad and her initiate, Nen Yim, both heretics who don't believe in the Vong gods, begin experiments on Tahiri. Their hope is to map the Jedi mind and body, and then to break her spirit, making her believe she's a Vong named Riina Kwaad, which matches perfectly with a vision Anakin had of Tahiri as a Dark Side human/Vong hybrid trying to kill him. (To be continued below . . .)*

(Conquest)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Collapse of the Core* map

in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Vergere explains to Tahiri Veila during her brainwashing (even though she will have no memory of the conversation) that Tahiri is being transformed by Vergere and the Vong not so that the Vong can claim a great victory over her, but because Vergere wants to show the galaxy the inherent wrongness of Vong society so that it will mobilize the galaxy against the Vong, as a fulfillment of her Jedi goals of stopping the Far Outsiders so many years earlier. (To be continued below . . .)

(The Essential Guide to Warfare)

- Anakin Solo and Vua Rapuung team up. Vua wants to force Mezhan Kwaad to reveal how she had caused his implants to die, making him a Shamed One instead of his respected former self, while Anakin wants to save Tahiri Veila. The goals somewhat coincide, so Vua leads Anakin in a long invasion of the Vong Shaper haven. Along the way, he learns a lot about how the Vong think. He can now see the enemy as “people,” not just a faceless adversary. Once in the dumatek, Anakin is made to pretend to be a slave, even talking with other Shamed Ones to learn about them, while they look for an opportunity. Vua, who is to be executed soon, comes to Anakin for a final assault, and after Anakin rebuilds his lightsaber with a living Vong “gem,” they press their attack. Invading the shaper area, they are met by resistance. It turns out that Mezhan and Yim’s heresy has been discovered through a spy who pretended to be a sympathizer, and Vong guards are where no guards were anticipated. Anakin and Vua fight valiantly, finally finding Tahiri about to be taken away with Mezhan. Vua convinces the Vong to force Mezhan to reveal the truth of his false Shamed status, but Mezhan tries to escape. In her attempt, Anakin’s leg is wounded, as is Vua, but Tahiri comes out of her brainwashing a bit and uses Anakin’s lightsaber to decapitate Mezhan. Finally, as Vua covers their escape, Anakin and Tahiri escape in the Vong craft, using Tahiri’s knowledge of Vong technology from her conditioning. They are knocked down, and almost captured, when Vehn and Qorl return with Valin and Sannah to save them. As they escape, Karrde’s people come in to cover them, taking heavy losses until the Errant Venture arrives with Booster, Jacen, Jaina, and Corran. A short time later, Anakin and Tahiri make plans to go back into action together when she has healed, but both know she may never be the same because in killing Mezhan, she touched and enjoyed the Dark Side. As for Nen Yim, she will carry on Mezhan’s “heresy,” and now another heretical movement has begun, for now that Vua Rapuung has changed from Shamed One status to his honored status due to the aid of a Jedi, there are those among the Shamed Ones who now believe that the Jeedai, not the Vong gods, will be their way to salvation...*

(Conquest)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Collapse of the Core* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- The President of the New Republic decrees that all hitherto undisclosed New Republic records, documents, books, and blueprints shall be brought together in one immense archive. (conjecture based on *Fact Files*, via *TimeTales*, verbatim)
- Muun becomes a New Republic General. (conjecture based on *Star by Star*)
- All Yuuzhan Vong who were on Yavin IV during recent events are ordered killed by Tsavong Lah. Nevertheless, the tales told of a Jedi who fought alongside a Shamed One spreads among the Shamed Ones, giving them a sense that perhaps the Jedi are the key to their salvation . . . (conjecture based on *Rebirth*)
- Jacen Solo leaves the Errant Venture to join with Han Solo and Leia Organa Solo in their creation of the Great River system. (conjecture based on *Rebirth*)
- While prisoners of the Yuuzhan Vong, Jedi Klin-Fa Gi and Bey Gandan find themselves witness to Shaper activities involving Wayland, where the Vong discover some dark secret that could spell the end of the Jedi. The information is stored in an encrypted qasha, which the two Jedi steal before escaping. They end up on Bonadan, where they build new lightsabers and prepare to escape back to the Jedi Order, but the Bonadan government is in league with the Vong. The two split up, but Bey is captured with the qasha. Klin-Fa Gi

makes it her mission to get back to Wayland, get the key to unlock the qasha, then free Bey and the qasha and get back to Master Skywalker. Unfortunately, she is stranded on Bonadan.

(conjecture based on Emissary of the Void)

- On Bonadan, Uldir Lochett and his three companions, Vega Sepen, Vook Dehu, and Leaf, have had to stop their rescue efforts on behalf of the Jedi while their ship is repaired. While in a local casino, they witness several Corporate Sector Authority officers chasing after a young woman. Uldir decides to step in on her behalf, hoping that she can help them out for a job (and because, hey, she owes them for the drinks she knocked over as she used their table as a springboard to escape). He follows her, finally catching up to her after she eludes the officers. She tries to get away from him, but ends up coming to his aid with a skimmer when the CSA officers return in their own. She reveals that she is a Jedi named Klin-Fa Gi, who has been out of touch for so long that she hadn't known about Tsavong Lah's call for Jedi to be turned over until the CSA officers had tried to capture her. Uldir reveals his own past at the Jedi Academy, and the two form a quick partnership. They end up entering an artificial super-storm to get away from the CSA and crash down in the outback outside of the city. The next morning, both are uninjured, but they see a search party coming for them. Even worse, one member of the search party is a Yuuzhan Vong. They make a break for it, hoping to hear from Uldir's team soon. While on the run, they make contact via comlink with Vega, who is coming to get them (tracking the comlink that they hide) aboard a stolen parade hover-float. Finally, they come upon the search party. Uldir knocks some out, while Klin-Fa takes out others, but while cornered by the Vong (whom Klin-Fa attacks "for Yabeley"), they are nearly captured . . . until the float shows up. They board and are raced to the safety of the No Luck Required. As they escape from Bonadan (with a hyperdrive that isn't totally fixed), Klin-Fa is introduced to the rescue team, but she refuses to reveal her mission. They say they'll contact Master Luke Skywalker to determine if she is legit, and while they wait, Uldir gives her a tour of the ship, including its modified cargo bay, which now serves as home to several A-wings, one of which has a working hyperdrive. No sooner do Vega and Uldir discuss their suspicions that Klin-Fa is heading for the Dark Side then Uldir also learns that Klin-Fa has been presumed dead on Gyndine for two months, and Skywalker knows nothing of any secret mission, nor what Klin-Fa would want on Wayland, where she intended the crew to take her. Skywalker wants Klin-Fa back for debriefing, but before they can even go tell her they have discovered her lies, she sabotages the hyperdrive and takes off in the hyperdrive-capable A-wing, leaving them stranded, two years from the nearest system and leaking air. After they determine that she hadn't purposely caused the air-leak, they fix the hyperdrive enough to get to Wayland. Upon arrival, they are attacked by Vong vessels. As the No Luck Required escapes, Uldir takes another A-wing down to the surface of Wayland to catch Klin-Fa. Upon landing, he is captured by natives (Myneyrshi) led by Txer of the Free People. They sort of agree to work together to stop Klin-Fa and the Vong from gaining any of Palpatine's devices from the storehouse. Of course, it is more along the lines of the natives following Uldir to see if he dies, but it's better than nothing. Uldir gets into the center of a Vong mining encampment, finding Klin-Fa. Unfortunately, they discover that the burned zone around it is caused by biological mining vents, which then blast out plasma and flame, setting the area ablaze again . . . just as the Vong appear, heading right for Uldir and Klin-Fa, who now have their backs to the firestorm. The Free People use ropes to haul themselves up out of the fray, but Uldir and Klin-Fa Gi aren't so lucky. They fall down into the mining beast's shaft. Meanwhile, the crew of the No Luck Required have set down on an asteroid and stripped some supplies and fuel from a downed vessel found there. As they take off, hoping to avoid the nearby Vong vessel, they awaken a battle drone (a Clone Wars era model), which attacks them. Now they face two enemies. Back on the surface, Klin-Fa tells Uldir what she has been up to. She and another Jedi, Bey Gandan, had been posing as slaves to infiltrate the Vong, and had discovered that the Vong had found some sort of great secret to wiping out the Jedi on Wayland. The information was stored in a qasha for transport, but the two Jedi stole it. While being tracked down on Bonadan, Bey escaped with the qasha, only to be captured and returned to Wayland and sent to a slave colony. Now, Klin-Fa has gotten the biological key to decrypt the qasha's information, but needs to save Bey and the qasha in*

order to use it. Above, the No Luck Required crew tricks the drone and Vong into fighting each other, just long enough to set down and take Uldir and Klin-Fa aboard. Once aboard, they tell Klin-Fa's tale again and set course to intercept the Vong vessel with Bey and the qasha aboard. They reach their intercept point, but the Vong take a bit longer to show up than expected. They wait for the Vong to appear, then use the moment to breach the hull (unnoticed) of the target vessel, making their way inside as Vook distracts the Vong in the No Luck Required. The team inside splits up. Klin-Fa's group reaches the prisoners aboard, finding Bey in a coma. Elsewhere, the group led by Uldir captures the bridge, only to find that they are accelerating toward a black hole, with no means to gain control of the vessel itself. They cannot evacuate all the prisoners to the other ship, and to make matters worse, another Vong war vessel has appeared. Klin-Fa and Bey appear, once she uses the Force to bring him out of his coma. He suggests that one of them use a coralskipper on the ship to remotely alter its course. Leafth agrees to do so, even as, aboard the Vong war vessel, Tsaa Qalu, the commander, is contacted by a shaper, who has startling news for him . . . Leafth manages to launch the coralskipper, with a bit of unnoticed help from one of the two Jedi. He is able to remotely steer the prisoner vessel toward a safer course, even as Vook appears to have driven off Qalu's vessel. Leafth, however, seems to be missing. They believe his ship was pulled into the black hole. Their adventure isn't over yet, though, so there is little time to mourn. Klin-Fa informs them, after having learned the qasha's information, that they must head for Thyferra. The Vong have discovered a way to poison Bacta into an agent that kills its users. (The information from Wayland was the biochemical sequencing for Bacta.) They race for Thyferra, where they hope to intercept the Vong's agent before the damage can be done . . . (To be continued below . . .)

(Emissary of the Void)

- As the Yuuzhan Vong Warmaster, Tsavong Lah, sends Nom Anor, under the command of Quarang Lah, to begin plans for the next Yuuzhan Vong offensive, word reaches him that Vergere, familiar of the late Priestess Elan and former Jedi of decades past, wishes to speak with him. On Coruscant, Luke and Mara Jade Skywalker are informed by Kenth Hamner that a warrant has now been issued for their arrest by the New Republic. Chief of State Borsk Fey'lya would rather have them escape but be out of his hair than be captured, but he must maintain appearances. Aboard the Errant Venture, Corran Horn and Anakin Solo prepare to make a supply run to Eriadu, and Tahiri, still dealing with the aftereffects of being altered by the Vong, convinces them to let her go with them. Elsewhere, Han Solo, Leia Organa Solo, and Jacen Solo, are aboard the Millennium Falcon, trying to do what they can to create an underground railroad of sorts for the Jedi to get into and out of occupied or hostile systems, which they are calling the Great River. Aboard the Yuuzhan Vong worldship Baanu Miir, Nen Yim discovers that the ship itself is dying. On Coruscant, Mara's illness strikes again and they go see Ism Oolos and Cilghal. Mara is using the Force to protect their unborn child from the illness, but not herself as much as she used to be able to. Cilghal agrees to go into hiding with them. They escape even as the arrest attempt is made, and are covered by Rogue Squadron. Gavin Darklighter urges Jaina to go with them. Once they are safe, Luke asks Jaina to find Kyp Durrón (using a hidden transponder) to try to bring him back into the fold. Meanwhile, Han and Leia have a meeting at a base within the Maw near Kessel with Lando (the operator) and several other individuals, hoping to get funding and resources for the Great River. The meeting doesn't go as well as they'd hoped, but they still hold out hope. On Eriadu, Corran goes for supplies, while Tahiri and Anakin, against orders, rush out to save Jedi Kelbis Nu. They don't arrive in time to save him, but hear his final word: "Yag'Dhul." They are then caught by authorities and have to fight their way out of captivity back to the ship and Corran, and make a hasty retreat, using a random hyperspace vector . . . which plops them right into the middle of a Yuuzhan Vong fleet. Near Sernpidal, Jaina finds Kyp and discusses the situation with him and Luke. He asks her for help in speaking with the New Republic military about what he says is a huge Vong superweapon, a gravitic weapon. His recordings are unclear, but she believes his sincerity and agrees to help. Even as this is taking place, the Millennium Falcon, under the name Princess of Blood, begins pirate attacks on Peace Brigade-sympathetic ships supplying the Vong-occupied worlds. Jacen disagrees with the tactics, but the arguing and spending time together will slowly help bring him and

Han closer together. As for Luke and Mara, they arrive on the Errant Venture and quickly send Kam and Tionne to look for a safe world for the Jedi to stage from. Meanwhile, Corran, Anakin, and Tahiri let their ship be destroyed while they strand themselves on a Vong asteroid, only to discover that it is actually a ship. They enter and take the ship over, discovering a Shamed One, Taan, who aids them based on the new pro-Jedi (especially pro-Anakin) movement in the Shamed Ones. At the same time, Mara's condition becomes more grave, and Nen Yim is sent the aid of Master Kae Kwaad, who doesn't seem at all interested in helping the Baanu Miir. Back on the Vong ship, which is a scout ship, the three Jedi revert into the Yag'Dhul system where collaborators with the Vong welcome them. In order to get the attention of the Givin who really want to save Yag'Dhul, they stage a fake attack on Yag'Dhul Station and thus contact the right authorities. They are taken to meet with Illiet. On Tatooine, Han and Jacen, along with a group of Talon Karrde's people, learn of more shipments amid a hail of blasterfire, and prepare to attack the next one, unknowing that Tsavong Lah has met with Vergere, who has told him that the Princess of Blood is the Falcon, and his best ticket to finding Jacen. Aboard the Ralroost, Jaina has managed to get Gavin Darklighter, Wedge Antilles, Kyp Durron (whom has offered to take her on as an apprentice), and Traest Kre'fey to meet. They discuss the apparent superweapon and form a plan to strike at it without government approval. At this point, all hell begins to break loose. At their target, the Falcon and Karrde's group are ambushed by Tsavong Lah's vessel. They manage to escape in the middle of battle, but only barely. Near Sernpidal, Rogue Squadron and Kyp's Dozen go head-to-head with Vong vessels, buying time to strike at the superweapon. As the casualties mount, the Ralroost and its cohorts arrive, continuing the attack, which finally manages to destroy the vessel . . . which Jaina realizes was never a superweapon. Kyp had tricked them into attacking the new Vong worldship, which while significantly hurting the Vong, also means that they probably took out civilians without knowing it. Jaina turns her back on Kyp as a result. The victory is somewhat hollow. Back at Yag'Dhul, the Givin acknowledge the impending attack by the Vong, but are nearly too late to stop it . . . (To be continued below . . .)*

(Rebirth)*

***NOTE:** If you are curious about dates for individual battles in this novel, please see the **Collapse of the Core** map in the **Essential Atlas**, for which Eddie van der Heijden generated exact dates.

- While en route to Thyferra, Klin-Fa Gi tries to console and thank Uldir Lochett, whom she kisses. They are interrupted in the moment, though, when the ship is pulled out of hyperspace into the Yag'Dhul system in the midst of a major battle with the Vong. They are nearly destroyed, but escape to continue their own mission. Soon, on Thyferra, they are shown around and assured that nothing can go wrong. When they interrogate a couple of alazhi workers, though, one turns out to be a Vong spy . . . but seems to have no clue about the mission. Bey, however, has taken off. He is the spy! That is why Uldir felt very uneasy about him every time they were near each other. Meanwhile, unbeknownst to the others, Leafa is alive and well, held captive by Tsaa Qalu, who reveals that he allowed the others to escape so as not to compromise the mission that the shapers told him was being carried out by Bey. Leafa attacks Qalu physically, then escapes in a coralskipper as Qalu's damaged ship smashes into the surface, killing Qalu. Back on the ground, the others confront Bey. Bey has turned against the Jedi and the galaxy because Klin-Fa loved the other member of their long ago trio, Yabeley, instead of him. Now, he intends to kill them and punish the galaxy. Unfortunately for him, some shots from Vega distract him, and in the ensuing chaos, Uldir throws Klin-Fa's lightsaber, cutting Bey in half before his plan can be carried out. The Bacta is safe . . . (To be continued below . . .)

(Emissary of the Void)

- Back at Yag'Dhul, Corran Horn, Anakin Solo, and Tahiri Veila are allowed to escape in a craft, but their escort to the craft is Nom Anor in a masquer. To save them, Anakin has an honor duel with one of the warriors when Nom Anor refuses to fight, and he cuts them an escape route through the bulkhead. As the Vong invade the station and the Givin open the station to vacuum, Corran takes their only working environment suit to get a portable pressurizer while Anakin and Tahiri, held in the confines of a locker to wait for Corran, share their first kiss, changing all the rules of their relationship. Once Corran returns, they make it

to the waiting ship and escape, only to see the Vong abandon the attack. Yag'Dhul is spared, and with it, the Vong have lost a new staging point to attack Coruscant and Thyferra. More to the point, Tsavong Lah believes that the situations at Yag'Dhul and Sernpidal were related, and Nom Anor let himself fall into a trap to lure their forces from the worldship which they have now lost. Back at the Baanu Miir, Nen Yim breaks protocols in her already heretical ways, to see into the secret eighth cortex of Vong knowledge. Kae Kwaad, whom she'd planned to soon kill, is revealed to be Ommni, Supreme Overlord Shimrra's jester, who was testing her. He knows that Vong knowledge has stopped truly growing, nearly to a halt in the last 1,000 years. The Vong need new teachings and methods, and so he will allow Nen Yim, given the rank of Master, to continue her heresy with his blessing, so that they can bring new shapes and power to the Yuuzhan Vong. For her part, Nen Yim, who knows the Vong of the Baanu Miir will die now that they can't go to the worldship the New Republic destroyed, vows to destroy the infidels. And, finally, aboard the Errant Venture, Mara goes into labor. She nearly dies while fighting her disease, but Luke joins with her, and feels the touch of their child, and seems to feel the aid of Obi-Wan "Ben" Kenobi, who is one with the Force. Through the ordeal, the disease is completely purged from her body . . . and Ben Skywalker is born. In the wake of these events, the Skywalker/Solo family reunites, Fey'lya rescinds the arrest order, and Kam and Tionne relay that they have found a safeworld. The stage is set for the next phase of the war.*

(Rebirth)*

*NOTE: *Rebirth* has Jaina Solo as 18 years old, rather than 17, as she should be. This would either push this novel into the next year, taking place before *Star By Star*, or can be disregarded as an error by Greg Keyes. *Star By Star* later compounds that error by making the twins 19 in *Star By Star*, when they should be 18. For a while, I went ahead and put *Rebirth* in the next year, but I've moved it back here to the end of this year to better fit with what we are *meant* to believe (that the hardbacks in the NJO kick off each new year), rather than what the numbers seem to mean. This allows for the age dates for Ben Skywalker to remain consistent from here on out, barring any internal book errors (such as being told that he's eight, then being told he's seven, in *The Joiner King*, a book that was then itself bumped forward by a year compared to its internal dates. Gah.). If you are curious about dates for individual battles in this novel, please see the *Collapse of the Core* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- A short time after the events on Thyferra, Uldir Lochett contacts Luke Skywalker via comm. He congratulates Luke on Ben Skywalker's birth. He then learns from Luke that the Force is with him, but in a way that they have rarely seen before. His luck is the workings of the Force, but it took releasing himself from the desires of his youth to make it manifest itself. The crew of the No Luck Required prepare for their next great adventure . . . including a relationship for Uldir and Klin-Fa Gi, which may be the most dangerous adventure of all . . .

(Emissary of the Void)

- As the Yuuzhan Vong proceed to conquer yet another planet, a small group of New Republic stragglers encounter a Vong recon force. Fortunately, another small group of New Republic soldiers, led by a Jedi Knight, are in hiding nearby and are willing to assist. Unfortunately, the Vong can easily call in reinforcements if given the opportunity. To avoid enslavement or death, the stragglers must take out the Vong force quickly.*

(The Yuuzhan Vong Advance)*

*NOTE: This summary was provided by Luke van Horn. We know only that the forces are from the New Republic, not the Galactic Alliance, so this must be prior to the formation of the GFFA.

Last Call at Leatherback's (RPG: Cory J. Herndon)

Last Call at Leatherback's (RPG: Cory J. Herndon)

Drink Up
A Round for All My Friends
Closing Time
One for the Road
Escape to Coruscant

Ride Herd (miniatures game: Jeff Quick)

Ride Herd (miniatures game: Jeff Quick)

Saddle Up
When Panthers Attack
Stampede!
Git off Ma Proppity!

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

Balance Point (novel: Kathy Tyers)

Prologue

Chapters 1 – 28

Epilogue

Knightfall (canceled novel trilogy: Michael Jan Friedman)*

Jedi Storm (canceled novel: Michael Jan Friedman)*

Jedi Fire (canceled novel: Michael Jan Friedman)*

Jedi Blood (canceled novel: Michael Jan Friedman)*

***NOTE: This Danni Quee story was considered tangential to the TNJO story and was cut before print.**

Edge of Victory (novel series: Greg Keyes)

Conquest (novel: Greg Keyes)

Prologue

Recovery (E-book: Troy Denning)

Chapters 1 – 8

Edge of Victory [continued] (novel series: Greg Keyes)

Conquest [continued] (novel: Greg Keyes)

Praxeum

Chapters 1 – 13

The Shamed and the Shapers

Chapters 14 – 18

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The New Jedi Order

“Audio Reconstruction”*

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

Edge of Victory [continued] (novel series: Greg Keyes)

Conquest [continued] (novel: Greg Keyes)

The Shamed and the Shapers [continued]

Chapters 9 – 27

Conquest

Chapters 28 – 32

Epilogue

Emissary of the Void (G/I/SWH short stories: Greg Keyes)*

Battle on Bonadan (G8/SWH short story: Greg Keyes)*

Dark Tidings (G9/SWH short story: Greg Keyes)*

The War on Wayland/SWH (G10 short story: Greg Keyes)*

Relic of Ruin (I62/SWH short story: Greg Keyes)*

A Perilous Plan (I63/SWH short story: Greg Keyes)*

Episode VI (I64/SWH short story: Greg Keyes)*

***NOTE: *Emissary of the Void* was released in six parts in both *Star Wars Gamer* and *Star Wars Insider* (after *Gamer's* cancellation). In the original run of the story, the first five parts had specific names, while the final segment was simply called *Episode VI*. When the story was re-released online through the *Star Wars Hyperspace* service, the names were tweaked. The individual titles were dropped entirely, and they simply started to be called *Emissary of the Void, Part I* (then *Part II* and so on). I've kept the original run names here because it seems more accurate to me from a historical standpoint.**

Edge of Victory [continued] (novel series: Greg Keyes)

Rebirth (novel: Greg Keyes)

Prologue

Threshold

Chapters 1 – 11

Passage
 Chapters 12 – 13
 Descent
 Chapters 14 – 27
 Emissary of the Void [continued] (G/I short stories: Greg Keyes)
 Episode VI [continued] (I64 short story: Greg Keyes)
 Edge of Victory [continued] (novel series: Greg Keyes)
 Rebirth [continued] (novel: Greg Keyes)
 Decent [continued]
 Chapters 28 – 35
 Rebirth
 Chapters 36 – 47
 Epilogue
 Emissary of the Void [continued] (G/I short stories: Greg Keyes)
 Episode VI [continued] (I64 short story: Greg Keyes)
The Yuuzhan Vong Advance (miniatures game: Sterling Hershey)
 The Yuuzhan Vong Advance (miniatures game: Sterling Hershey)

27 ABY

- *Around halfway through this year, Vestara Khai is born on Kesh to Lahka and Gavar Khai.*
(conjecture based on *Omen*)
- *On Drexel II, mutinous Nikto from a Hutt star yacht create a new colony.*
(conjecture based on *The University of Sanbra Guide to Intelligent Life: The Nikto* via *TimeTales*, paraphrased)
- *Frustrated by Alema and Numa Rar's resistance movement on New Plympto, the Yuuzhan Vong release a plague, wiping out all life on the world. (Luckily, most Nosaurians have already left their homeworld in the last few years and survive.) The Rars and some others survive on freighters that were off the surface. As word spreads about the devastation on New Plympto, word reaches Sanbra, where Tem Eliss witnesses a Nosaurian fall to her knees, weeping at the destruction of her home culture. Eliss will later lament in his journal that he had never even known the young girl's name.*
(conjecture based on *Star by Star*, *Who's Who in the New Jedi Order*, and *The University of Sanbra Guide to Intelligent Life: The Nosaurians*)
- *The New Republic Jedi Knights set up a new safe haven on the planet found by Tionne and Kam Solusar. They name the safeworld "Eclipse."*
(conjecture based on *Star by Star*)
- *Two years into the Yuuzhan Vong invasion, Hydians Audtion House on Chandrila is deconstructed, bit by bit, and rebuilt on Epica. It will slowly draw in wealthy clients, eventually transforming the social and economic status of Epica.*
(conjecture based on *Millennium Falcon*)
- *The New Republic develops Star Destroyers with built-in, hidden interdicator-type gravity well generators. Two of the first vessels of this type are the Mon Mothma and the ELEGOs A'Kla.*
(conjecture based on *Star by Star*)
- *Arkania sets up new Balmorran Arms defense platforms around the planet.*
(conjecture based on *Star by Star*)
- *The XJ3 X-wing starfighter enters service. Several are "lost" and given to Kyp Durrón's Dozen.*
(conjecture based on *Star by Star*)
- *As the Yuuzhan Vong threat becomes more pressing toward Coruscant, the planet becomes guarded by orbital mines.*
(conjecture based on *Star by Star*)
- *The Vray begin to evacuate their home system as the Yuuzhan Vong approach.*
(conjecture based on *Star by Star*)
- *General Carlist Rieekan is called out of retirement to lead the Coruscant Planetary Defense Force.*

(conjecture based on *Star by Star*)

- Another world falls to the Yuuzhan Vong, led by Tsavong Lah. While the battle for the planet is lost, a small contingent of New Republic troops, including two Jedi, remain behind to keep a corridor clear for fleeing refugees. Unfortunately, there are so many refugees that the troops cannot hope to protect them all. Nevertheless, they are committed to fighting a rear guard action until as many as possible can escape.*

(Overwhelmed)*

***NOTE: Summary provided by Luke Van Horn. This must be sometime while Tsavong Lah is leading the Vong invasion, but no other timeline indicators are provided. The name of the planet isn't even provided!**

- Tahiri Veila gives a briefing on the Yuuzhan Vong and their technology, based on the partially-successful brainwashing conducted on her, to Corellian Security personnel at the request of retired CorSec director Rostek Horn. She is joined by Anakin and Jaina Solo. (To be continued below . . .)

(The Essential Guide to Warfare)

- Kyp's Dozen is reformed. Ian Rim becomes Kyp's newest lieutenant. Octa Ramis, a Jedi, also becomes a member (the first to do so since Jaina's temporary mission with the Dozen). A young man named Chem, who had been hanging around as a sort of Dozen groupie, is finally admitted as a full member of the squadron. He uses much of his family inheritance to purchase new X-wings, concussion missiles, and fuel.

(conjecture based on *Dark Journey*)

- The Jedi Knights remain hunted, but have found a safeworld. The Yuuzhan Vong advance continues. Now, the darkest hour yet is on the horizon. At a prearranged rendezvous point, Jaina Solo and Mara Jade Skywalker have come in the Jade's Shadow to meet the Nebula Chaser and recover two Jedi who had been in charge of a resistance movement against the Vong on New Plympto, the sisters Numa and Alema Rar. Before they can rendezvous, Vong warriors board the vessel, setting a strange new creature after the sisters. The creature is called a voxyn, and it appears to hunt through the Force, using poison claws, a sonic scream, and acidic saliva. While attempting to escape dressed as dancing girls, the Rars are attacked by the voxyn. Numa is killed, but Alema escapes and is recovered by Mara and Jaina, even as the crew of the Nebula Chaser is killed for not turning them over. At the Bilbringi Shipyards, Han Solo and Leia Organa Solo argue to convince General Muun to help protect a Vray evacuation convoy, but New Republic resources are spread too thin to allow it. They are interrupted by a visit from Yuuzhan Vong Executor Nom Anor. They make the shipyards look far less productive than they actually are, then Nom Anor arrives. He shows Leia and Han an image of the Nebula Chaser, whose passengers are still intact. He says the ship will be destroyed if they don't tell him where the Jedi base is located. When they refuse, the ship is destroyed. He then issues a new ultimatum: if the New Republic does not turn over the Jedi, or the Jedi do not surrender, within one week, the Yuuzhan Vong ships surrounding the planet Talfaglio will destroy all of the refugee ships in orbit of that planet. They nearly blast him out of an airlock, but then send him back to Tsavong Lah with a message that the Jedi take no responsibility for lives taken by the Vong in such a fashion, and further envoys will not be alive to return to the Vong. Nom Anor then leaves. The threat is relayed to the Jedi's secret base, Eclipse, where Master Luke Skywalker advises patience. Meanwhile, Cilghal and Danni Quee will continue trying to understand Vong biotech and to figure out how to take out or subvert a yammosk in battle. At the Vong base on Obroa-Skai, Nom Anor reports to Tsavong Lah, while Vergere constantly acts to subvert him, much like how Xizor and Darth Vader once battled for Palpatine's affections. The Warmaster believes the new ultimatum will be the wedge to drive the New Republic and the Jeedai apart. At Nova Station in the Carida system, Leia and Han discover a plot to get a Vong-friendly vessel to Coruscant through the minefield, carrying some sort of bad news for the planet. They beat the vessel, the Sweet Surprise, to Coruscant, where it refuses to stop. When Rogue Squadron, led by Gavin Darklighter and still quite obviously missing Jaina Solo, finally manages to board the vessel, they find multiple voxyn aboard. At Eclipse, the Jedi have been called together. Kyp Durrón is there with his Dozen, as is Saba Sebatyne (former student of Eelysa) with her Wild Knights squadron. In return for Luke taking on Saba's three young Barabel Jedi Knights at Eclipse, Saba and the Wild Knights will help Danni to capture

a yammosk, and study them as much as possible otherwise. Before they can leave, Eelysa is killed somewhere by a voxyn, which Saba feels acutely. She is not the first Jedi to fall to voxyn, nor will she be the last. On Coruscant, Leia and Jacen meet with the New Republic Military Oversight Committee and Chief of State Borsk Fey'lya. They don't listen to her advice to do something about the Talfaglion situation, and instead decide to ask Tsavong Lah for an envoy to come and discuss the matter. Leia turns her back on New Republic politics, yet again. Aboard the Sunulok, Tsavong Lah communicates with Viki Shesh on Coruscant, who explains how the New Republic is holding off on action thus far. Nom Anor is sent as Tsavong Lah's envoy to the New Republic Senate. On Eclipse, the Jedi mourn another Jedi killed by voxyn, Raynar Thul's close friend Lusa, who had been on Chiron. Unfortunately, thus far, Cilghal has had no luck discovering voxyn weaknesses from the corpses from the Sweet Surprise. Cilghal's apprentice, Tekli, though, has discovered that all voxyn genetic codes seem to be the same. They are essentially being cloned by a queen voxyn somewhere. To be sure, though, they need more samples. The Solo "kids" take a squadron of Jedi out to capture more, and in one confrontation where no voxyn seem present, the Dozen arrives using some kind of attack that leaves no trail and seems to destroy ships out of nowhere. Meanwhile, Saba's Barabel students use a new shield leapfrogging tactic to keep ahead of the situation. This will set the stage for two new Jedi tactics. First, flying in groups of three to use the shield setup will help keep ships safe, while the second tactic, "shadow bombs" will be a new Jedi weapon—proton torpedoes released without propellant, with amplified charge, and guided by the Force. On Coruscant, Nom Anor is received by the Senate, and Borsk Fey'lya slaps him around verbally, pledging the Bothans' support for the Jedi. Borsk has the upper hand at the moment, and many rally behind his actions. After the session, Viki suggests to Tsavong Lah that she should arrange for Borsk's assassination to install someone who is less accepting of Jedi, like, say, Viki herself. Meanwhile, Borsk, Han, and Leia witness the unveiling of Lando Calrissian's new YVH war droids, created by the company Tendrando Arms, which he co-owns with his wife, Tendra Rissant Calrissian. During the demonstration (which is amazing), Vong infiltrators try to kill Borsk, but the droid is not set for true combat, so Borsk is nearly killed before they are stopped. In the chaos of the moment, though, Leia must use her lightsaber, moving her closer to perhaps joining the other Jedi in their actions at some point. (To be continued below . . .)*

(Star by Star)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the **Collapse of the Core** map in the **Essential Atlas**, for which Eddie van der Heijden generated exact dates.

- With the discovery of the voxyns' existence, Luke Skywalker sends a small recon team to Myrkr. On Myrkr, the team gathers holos to confirm Cilghal's growing suspicions that the voxyn are somehow related to vornskyrs, then they head back to Eclipse.

(Mission to Myrkr)

- On Eclipse, Cilghal has discovered that the voxyn are genetically altered vornskyrs from Myrkr (fact supported, apparently, by a returning team from Myrkr), which is behind enemy lines, but where the voxyn are being created from the queen on a somewhat dilapidated Vong worldship. Much to the fear of Han and Leia, Anakin Solo volunteers to lead a Jedi infiltration strike team to the worldship to destroy the voxyn queen and shut down the voxyn creation facility. They will be letting Lando, under a different name, turn them over to the Vong as prisoners, and will then break free when behind enemy lines to infiltrate the facility in the stolen ship. The team will consist of Anakin, Jaina, Jacen, Lowbacca (with MTD), Tenel Ka, Raynar Thul, Eryl Besa, Ulaha Kore, Alema Rar, Zekk, Tekli, Tahiri Veila, Ganner Rhysode (the fake leader so no one suspects its Anakin), Tesar Sebatyne, Jovan Drark, Bela Hara, and Krasov Hara. Soon, Lando (AKA Fitzgibbon Lane) turns the Jedi team (er, Jedi passengers) over to the Yuuzhan Vong vessel Exquisite Death under Duman Yaght. When they are taken, YVH droids attach to the Vong ship. Soon, Nom Anor informs the Senate of what has happened, which has extended the deadline for Talfaglio. When he hears that Jacen and Jaina are twins, though, he visibly reacts. Viki tries to challenge Borsk when he continues to take the Jedi's side, but when the infiltrators that tried to kill him are displayed and others present (like Wedge Antilles) vouch for the event, Viki backs down, believing that it was her assassin squad that was stopped. Nom Anor then vanishes in a cloud of smoke,

even as, on the Errant Venture, where Booster Terrik is hiding the youngest Jedi children, Han, Leia, Luke, Corran Horn, and Mirax Horn watch. Luke explains that it was a planned "capture," then suggests that the Errant Venture go to Reecee, one of Traest Kre'fey's rear bases, near Eclipse. Soon, the Vong attack Arkania, but when the New Republic tries to defend, the Vong retreat, which prompts Danni and Saba to believe that the Vong have something much bigger planned that they need to hold forces in reserve for. Nom Anor reports back to Tsavong Lah, believing that it was Vergere who sent the assassins after Borsk, which would've prompted Nom Anor to be killed by the New Republic. Vergere confirms that Jacen and Jaina are twins, and Tsavong Lah declares that they are to be taken alive so he can sacrifice them to the gods by having them fight each other, just as Lord Shimrra fought his brother. Aboard the Exquisite Death, despite Jacen's battlemeld, Jaina's weakness at seeing friends being tortured nearly causes her to break for the entire team, but when Ulaha, having been ordered to reveal the location of Eclipse so as not to die, doesn't reveal it, but actually kills a voxyn, the team is bolstered. Meanwhile, Kyp's Dozen returns to Eclipse and pledges themselves to follow Luke's instructions, as do the Wild Knights, creating (finally) a unified Jedi Order to take the war to the Vong under Luke's leadership. Meanwhile, Nom Anor, with Vergere as his second, is sent to the Baanu Rass, the worldship at Myrkr, to oversee the arrival of the Jedi captives, little knowing that the team is already exploding into action on the Exquisite Death. The Jedi capture the vessel with the aid of the stowaway YVH 2-1S and 2-4S and prepares to reach the Baanu Rass. Unfortunately, the Vong have discovered that it has been taken, so when they arrive at Myrkr, they are forced to abandon the vessel, all setting down on the worldship to sneak in . . . all except for Ulaha, who is badly injured, and will take the ship away as long as she can to cover their entrance. She does so, eventually being destroyed with the ship. Of the original 17 Jedi on the team, 16 remain. Sensing Jedi on their way in, their first assault is to take out a grove of trees with ysalamiri, then free two captives . . . the Nightsister Lomi Plo and Tamith Kai's former student Welk, who took Vilas' place after Zekk killed him during his time at the Shadow Academy. The team now has 18 members, who are about to start off just as Nom Anor and Vergere arrive. Soon, at Talfaglio, a force from Eclipse including most of our heroes goes hunting for a live yammosk to capture, and are soon aided by the Mon Mothma and the ELEGOs A'Kla under Generals Wedge Antilles and Garm Bel Iblis. With the help of the New Republic Star Destroyers' hidden interdicator gravity well generators, they capture a live yammosk to study. The Talfaglio blockade is broken . . . but the appearance and actions of the combined force brings Tsavong Lah to the realization that the time is right for Battle Plan Coruscant, the move to take the capital world. As the strike team on the Baanu Rass takes on voxyn in front of them and Vong to the back of them, Luke speaks before the Senate. Viki suggests that he influenced Wedge and Garm through the Force. She tries to discredit the Jedi yet again, but Fey'lya interrupts with a transmission of various New Republic military heroes (Wedge, Garm, Kre'fey, and General Carlist Rieekan, among them) who appear in hologram form to back Luke and Fey'lya. As a result of the support coming from such a display (which Fey'lya had faked), Fey'lya orders the New Republic military to cooperate and coordinate with the Jedi. The actual message Fey'lya received was a warning that the Vong are moving on Borleias. Aboard the Sunulok, Tsavong Lah sacrifices an arm to the gods and takes a creature replacement (randak claw), even as he receives news of the New Republic capturing the yammosk, which prompts him to order the destruction of all yammosks threatened with capture. Soon at Eclipse, the Errant Venture arrives, pursued by coralskippers it destroys, and bearing the remains of Reecee fleet. The Vong had hit it just as they hit Borleias, decimating the world's defenses. Aboard the Baanu Rass, Eryl is killed by a razorbug, while Jovan Drark is dying of wounds. In trying to save Jaina and the others, Anakin is gravely wounded, but with Tekli's help, continues to lead the team. The team is now down to 16 again. Soon, a Vong attacker kills Bela. 15. As this takes place, the Vong force near Borleias is stopped, which is reported to Tsavong Lah, whose new limb is rotting, which may someday turn him into a Shamed One. Aboard the Baanu Rass, the Jedi reach the huge arena housing the voxyn nests and the queen, but their first assault into the area leads to the death of Krasov. 14. Raynar is then injured, but they do find a freighter (the Tachyon Flier) they can later use to escape. Meanwhile, on Coruscant, Viki and a group of Vong break into

the Solo's apartment to take them out, only to be discovered. Viqi manages to escape. The target had possibly been Ben Skywalker, who was with Leia and Han for safekeeping. Back on the Baanu Rass, Lomi and Welk steal the Flier and escape aboard, taking the sedated Raynar with them. Soon, the Jedi think (erroneously) that they feel the ship's destruction and death of Raynar and the two Dark Jedi. The team now numbers 11. Anakin, dying from his wound earlier, covers the others as they race after the voxyn queen. He allows the Force to flow through him to the point that his body begins to become virtual Force energy, turning him, literally, into what Yoda might have called a "luminous being," as he wipes out Vong after Vong before the raging Force flame within him finally burned out. Anakin Solo is dead, now one with the Force. Across the galaxy, Luke and Leia, on Eclipse and Coruscant, feel the loss of Anakin. Luke forces himself past his rage to prepare for the assumed battle at Coruscant that is coming, while Leia turns to Han and essentially begins to retreat from the world around her. Soon, the Third Battle of Coruscant begins. Luke leads the Jedi and their allies (Saber, Dozen, Shocker, and Wild Knights squadrons) into the fray, only to discover that many incoming vessels are captured refugee liners that are apparently being sent on kamikaze courses for the planetary shields to weaken them. While Kre'fey's forces try to avoid firing toward the refugee ships, Bel Iblis knows what is at stake and continues firing at the Vong, despite the possible civilian casualties, causing others to leave Kre'fey and join Bel Iblis' tactics. Aboard the Baanu Rass, Jaina, Zekk, Alema, Lowie, and Tahiri go after Anakin's body, while the others continue after the voxyn queen. The team, reduced to 10 with Anakin's death, is now in two teams of 5. At Coruscant's Orbital Defense Headquarters, Lando has dropped off more YVH droids to help in the defense and is reactivated as a General to help coordinate things from above to send the orbital mines on actual attack vectors for Vong ships. Meanwhile, finding Vergere with other Vong and Anakin's body, Jaina's group attacks, taking back Anakin's body. Jaina is already falling to the Dark Side after Anakin's death and uses Dark Side Force lightning in the battle. They then secure the Vong's shuttle as an escape craft. Jacen's team is soon helped by Vergere in their pursuit of the voxyn queen. On Coruscant, Leia, Han, C-3PO, and Ben are heading for the Millennium Falcon to evacuate the jammed Eastport facility, when a mother and son attack them. The mother kills Adarakh, one of Leia's Noghri bodyguards. She draws her lightsaber and chases after the mother, who is actually Viqi Shesh. C-3PO is sent to take Ben to the Falcon, but they end up being pushed aboard the Byrt. Han drags Leia and the boy to the Falcon, but they need containment fluid before they can get off the planet. Luke and Mara try to head off the Byrt to save Ben, but end up crashing down on Coruscant, but surviving. Meanwhile, the Falcon heads for Borsk Fey'lya's landing pad, so Leia can do for him what she refused to do earlier, and so they can get refilled on fluid. Upon landing, they learn that Borsk has yet to order the main data towers to be destroyed, apparently not willing to admit full defeat. Leia gets on the comm for Fey'lya and speaks to everyone in the New Republic, urging hope and strength in the face of defeat, for they will one day prevail. Meanwhile, Lando takes the Lady Luck and saves the Byrt with Ben and C-3PO. Aboard the Baanu Rass, Jacen's team goes after the voxyn queen, and Tessa is nearly killed in the process. Jacen kills the voxyn queen as the others get to the shuttle, but they are forced to leave without him as Jacen, after betrayal by Vergere, is captured by the Vong. Of the original 17 and the 2 Dark Jedi, only 9 Jedi have escaped alive, with one of them (Jaina) falling to the Dark Side it seems, and a 10th (Jacen) in Vong custody. On Coruscant, Borsk orders the data towers destroyed and calls for a private audience with Tsavong Lah in his quarters, even as Vong forces begin to overrun Coruscant. Elsewhere, Mara and Luke are pinned down with other survivors until the Falcon arrives to carry them to safety, having left Borsk behind at his request. Soon, Borsk sets off an explosion, killing him and the Vong sent to see him. Unfortunately, Tsavong Lah did not come to see him, and wasn't killed when Luke's forces wiped out the Sunulok, but is alive and well aboard the Kratak. At any rate, Borsk has finally died serving the New Republic as best he knew how. To some, he will remain a hero. As our story closes, the Yuuzhan Vong have taken Coruscant and the New Republic leadership is scattered. Among the body count are eight young Jedi Knights including Anakin Solo, Borsk Fey'lya, and countless others on Coruscant. Jacen is captured. Jaina is on her way to the Dark Side. The question now becomes: can things get any

worse?*

(Star by Star)*

*NOTE: In the *Edge of Victory* duology, the twins' ages are given incorrectly as 18 rather than 17. *Star By Star* compounds that error by making them 19 instead of 18 here. I've written this off, as LucasBooks seems to have done, as just an error on behalf of the writers (Greg Keyes and Troy Denning), rather than any indication that either of the stories should take place later in the timeline than they were meant to (EoV in 26 ABY and SBS starting 27 ABY). If you are curious about dates for individual battles in this novel, please see the *Collapse of the Core* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- *Jaden Korr's uncle Orn is killed during the Yuuzhan Vong invasion of Coruscant.*
(conjecture based on *Riptide*)
- *When Coruscant is devastated in the wake of its capture by the Yuuzhan Vong, all files on the planet O'reen are lost.**
(conjecture based on *The Unknown Regions*)*
- *NOTE: Information provided by Luke Van Horn.
- *Sometime during the height of the Yuuzhan Vong War, Marvid and Craitheus Qreph's Galactic Syndicated runs a starliner service that specializes in selling entire shipfuls of refugees to Yuuzhan Vong priests for mass sacrifices.*
(conjecture based on *Crucible*)
- *Around this time, New Republic officer Stavín Thaal escapes from Coruscant and sets up a new operation on nearby Vandor-3. He and his loyal troops set up in an old Tech Raider base and become an elite spying unit known as the Pop-Dogs, named for a rodent on Thaal's destroyed homeworld of Carida. While they keep it quiet for years to come, this effort is helped by another New Republic officer from Intelligence, Borath Maddeus.*
(conjecture based on *Mercy Kill*)
- *Around this time, Cadrin Awel and her family on Vandor-3 live in the wilderness to avoid Yuuzhan Vong on the planet. She will eventually use her two years living off of the land as the basis for her business, Cadrin's Sanctuary.*
(conjecture based on *Mercy Kill*)
- *Around this time, as planets are falling to the Yuuzhan Vong, the last surviving member of the Kura family, founders of Kura City on Kuratooine, allow refugees from other worlds to come settle on Kuratooine as indentured servants, who can then buy their freedom in a few years. This creates a society of mixed backgrounds, mostly of people from disasters on other planets, with a willingness to look the other way on government excesses due to loyalty bred from being "saved" by Kuratooine's "generosity."*
(conjecture based on *Mercy Kill*)
- *The Peace Brigade approaches the Fia of Galantos. In return for raw materials (which the Fia don't realize means slaves for the Yuuzhan Vong), the Peace Brigade passes along information to the Yuuzhan Vong that leads to the genocide of the Yevetha.*
(conjecture based on *Remnant*)
- *Even as Yuuzhan Vong Priest Harrar and the son of Warmaster Tsavong Lah, Khalee Lah, arrive in the vicinity of Myrkr, the Ksstarr, Nom Anor's personal ship, zips away from the Baanu Rass, commandeered by Jaina Solo, Zekk, Lowbacca, Tenel Ka, Tahiri Veila, Ganner Rhysode, Alema Rar, Tesar Sebatyne, and Tekli. Jacen Solo has been left behind, and the Jedi aboard the Vong vessel now bear the corpse of Anakin Solo. Aboard, Jaina is slowly moving toward the Dark Side, and the others know it. They set course for Coruscant and escape pursuit. Meanwhile, Kyp Durrón's Dozen emerges over Coruscant in the middle of the frantic evacuation and battle above the world. Of his squadron, everyone but Kyp himself is seemingly wiped out, including Octa Ramis, a Jedi who actually survives. Kyp joins the Millennium Falcon (bearing Han and Leia Solo, along with Luke and Mara Skywalker) as wingmate, even as the Ksstarr emerges from hyperspace and into the sights of Republic vessels. They recognize the Ksstarr's movements as signature Jaina Solo moves and have the Republic forces stand down from targeting the ship. The battle rages on as they all escape. Meanwhile, in Chiss space, General Baron Soontir Fel calls his son to report to him. The young man, Jagged Fel, is Soontir's oldest surviving child, with his brother Davin and sister Cherith both killed in battle. Jag is ordered to travel away from Chiss space with Shawngyr Nuruodo to scout for the Chiss, specifically Syndic Mitth'raw'nuruodo. It is a dangerous mission, but Jag will go, despite his father's reservations. Aboard the Ksstarr, the*

Jedi decide to head for Gallinore to repair the Vong ship, but they will stop on Hapes first. Aboard their ship, Harrar and Khalee Lah speak with two former Hapan military men, Benwick Chell and Vonce, who have returned to piracy, and wish to help the Yuuzhan Vong to save their lives. After the Vongs kill Vonce, they learn from Benwick that it is Jaina who was commanding the Ksstarr. They begin preparations to capture her. At Hapes, the Falcon arrives for repairs, even as former Queen Mother Ta'a Chume makes plans with her aide, Trisdin Gheer, to somehow take Queen Mother Teneniel Djo out of the picture and replace her with a suitable Queen for Prince Isolder. Soon, above Hapes, the Ksstarr arrives, and Tenel Ka takes an escape pod to try to land on Hapes and get word that the Ksstarr is friendly so that they can land safely. As the pod is captured by pirates, Ta'a Chume allows the Ksstarr safe passage. Aboard the pod, Tenel Ka emerges into the capturing vessel, the Starsprite, which is under the command of Ni'Korish (anti-Jedi) thugs. Aboard the Ksstarr, Jaina uses a villip to communicate with Tsavong Lah, using the information from the contact to have Lowbacca block the signal transmitting from the Ksstarr to its coordinating yammosk. Shortly, Harrar also speaks with Jaina, and Jaina begins to take on the persona of the Yuuzhan Vong goddess Yun-Harla. She even goes so far as to dub the Ksstarr as the Trickster. Meanwhile, Jag and Shawnkyr (Vanguard One and Two, respectively) scout Ithor before saving the Blind Mynock nearby and heading for Hapes to gather more recruits for a makeshift squadron, just in case they are attacked by the Vong and thus allowed to engage in self-defense. (To be continued below . . .)

(Dark Journey)*

*NOTE: The age problems continue. In this story, Jag is said to be 20, when he was 14 in *Red Sky, Blue Flame*. Since this takes place at 27 ABY and RSBF now (thanks to a LucasBooks change of mind) takes place in mid-18 ABY, he would be about 23 years old in this story. This is impossible, mathematically. For the moment, we'll assume that he is, in fact, 14 in RSBF, and his reference to being 20 here is more of "in his twenties." This story is also not to be confused with a story by the same name in *Star Wars Tales* #17. If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- After what feels like an eternity within the Embrace of Pain, Jacen Solo is revived, only to find Vergere there to face him with the idea that he is, philosophically speaking, dead. She will now be his guide through the land of the dead, as he struggles to discover truths about the Yuuzhan Vong and himself . . . and all without the aid of the Force, from which Vergere easily and completely cuts Jacen off . . . (To be continued below . . .)*

(Traitor)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Above Hapes, as the Jedi realize that Tenel Ka has been captured, they all (except Jaina Solo) feel a blast through the Force that they interpret as Jacen Solo dying. They dock with the other ship, saving Tenel Ka (who was kicking some serious ass), then begin making their way toward Hapes itself. On Hapes, the Millennium Falcon has landed, as has Kyp Durrion. As Kyp and Leia Solo talk, the two Vanguard vessels arrive, and Jag is asked to help escort the Trickster to the surface. Kyp joins up with the Chiss and several Hapan volunteers for the duty. Finally landing after a difficult tandem flight that doesn't work out very well, the Jedi watch as Anakin's body is escorted from the ship. The Solos are reunited, but it is obvious that Jaina will soon go her own way to deal with her grief, just as Han did over Chewbacca. Later, Jaina goes to Ta'a Chume to find aid in her quest to avenge Anakin and rescue Jacen. It seems that Ta'a Chume is far too eager to please. One evening, Tenel Ka speaks to her father, Isolder, who suggests that she must take up the throne in her mother's place soon. At a diplomatic function, Ta'a Chume begins to suggest a greater leadership destiny for Jaina, then asks Trisdin to try to charm her, hoping to craft Jaina into the Hapes Consortium's next Queen Mother. Kyp pulls Jaina aside and forces her to go with him to Anakin's funeral. As Anakin's body is burned in a funeral pyre, the Jedi and his family speak of him fondly, including Kyp, whose words resonate with meaning.

Kyp: I knew Anakin mostly through reputation, but I suspect that someday I will be able to stand before a solemn assembly and tell how this young Jedi changed—even saved—my life. The deeds of heroes send ripples spreading through the Force. Anakin's life continues to flow outward, touching and guiding those who have yet to hear his name. Most of us

here use the Force—this young man embodied it.

After the funeral, Jaina tells Zekk that she is considering taking Kyp up on his offer to take her as his Apprentice. Soon, Tenel Ka meets with her mother, who passes a ring to her that bears information about a new Hapan fleet being created within the mists nearby. Shortly thereafter, Ta'a Chume begins to suggest to Isolder that he needs a new queen, perhaps even Jaina. Isolder then meets with Leia about Jaina's plans to go after the Vong, and they proceed to meet with Teneniel Djo, then Ta'a Chume, before Leia finally speaks with Jaina about her plans. Jag fell then speaks with Jaina, and she cannot explain her feelings toward him, even though she had recently realized that similar feelings existed between Tenel Ka and Jacen. As for her plans, she intends to somehow utilize the Vong's gravitic signature technology to see if she can use a Vong ship's individual signature to confuse the Vong forces. She goes to Ta'a Chume to see if she can get access to small Vong implants that the attacking pirates had implanted in them. She believes they can be somehow altered to create different signals. Ta'a Chume agrees to provide her with such materials. Jaina then "rewinds" Trisdin's mind to void the conversation, using borderline Dark Side powers. Jaina, Lowbacca, and Tenel Ka will travel with this specimen to Gallinore. Only one other will be brought in on it, and he will be the only one in on the mission completely—Kyp Durrone. Trisdin and others are sent to "free" the prisoners, which will allow Jaina to take one to Gallinore as a living test subject. "Unfortunately," Trisdin is killed. At the refugee camp, Jag interrupts a fight between Han and several Hapan Royal Guards. Han cannot remember why he threw the first punch. Meanwhile, Jaina, Lowbacca, Tenel Ka, and Kyp (along with the pirate as "baggage" that only Jaina and Kyp know about) set out for Gallinore . . . (To be continued below . . .)*

(Dark Journey)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Jaina Solo, Kyp Durrone, Tenel Ka, and Lowbacca arrive on Gallinore. Jaina is both trying to determine whether to take Kyp up on his earlier offer to take her as his apprentice and hoping to see if the biotech researchers on Gallinore can help her understand the Trickster, the Yuuzhan Vong vessel they stole when they escaped from the Baanu Rass at Myrkr. Of course, the real mission is something far more questionable. Once Tenel Ka goes on her way to a meeting on behalf of the Hapans, the others get to work. With Lowie's help getting schematics, Jaina and Kyp begin their real mission. They are taking a Yuuzhan Vong slave that had defected and been programmed to kill Tenel Ka on Hapes to a failed Jedi named Sinsor Khal, who is an unwilling guest of the Gallinore government's science facility. They break in through a cooling shaft, nearly getting wiped out by a torrent of coolant. During their journey, Jaina calls upon Dark Side Force Lightning again to incapacitate the prisoner. When security guards block their path and must be knocked out, Kyp teaches Jaina how to use the Force (in a somewhat Dark Side fashion) to wipe memories. They then get the prisoner to Khal, hoping that anything they learn might allow them to defeat the Vong's mind-control or use it against them somehow. They get back to the ship and reunite. Tenel Ka is in the dark about the mission already, and now that his part in covering their tracks is done, Jaina wipes Lowie's memories as well. Her journey toward the Dark Side continues . . . *

(The Apprentice)*

*NOTE: This is not to be confused with another story by the same name from the Marvel series or yet another story with the same name from *Star Wars Tales* #17. One might also note that they finally got Jaina's age (18) correct again in this story.

- On Gallinore, Jaina Solo speaks with Sinsor Khal, who tells her how the Yuuzhan Vong implants work, and tells her that he should have an answer for her plan soon. Meanwhile, at Eclipse, Han Solo, Leia Solo, Luke Skywalker, and Mara Jade Skywalker marvel over young Ben Skywalker, while trying to figure out what Han has forgotten from his encounter with Hapan Royal Guards at the Hapes refugee camp. On Hapes, Jaina, whose actions with the captured pirate make Kyp believe her to be very close to the Dark Side, arrives with altered Yuuzhan Vong implants. She speaks with Ta'a Chume and readies a new plan. They will use the little implants as beacons to attach to attacking Vong vessels, making each appear to be the Trickster, thereby giving misinformation to the enemy and allowing Jaina's reputation as a human version of Yun-Harla to grow. As plans are made, Tenel Ka and Jag Fel worry

that Jaina will be tempted to become Hapes' new Queen Mother, even as Jaina has Lowbacca bring several Wookiee technicians into the line of fire to help with their plan. Soon, Jaina and Kyp, along with other pilots, begin engaging Vong vessels in ships bearing the fake Trickster signal. Later, as Ta'a Chume pushes Isolder to replace Teneniel Djo with Jaina, Jaina apologizes to Lowie for the deaths of several Wookiees in suicide missions. Kyp emerges, raging at the suicide missions. Kyp duels Jaina over the next mission. The duel ends when he reveals that he doesn't want to end the next flight, but fly it himself. Soon, Kyp flies the mission, implanting a Vong vessel with a fake Trickster signal. It works like a charm. The Vong begin firing on each other, wiping each other out. Meanwhile, at Eclipse, Han remembers why he began the fight. The guards had been asking him about Jaina marrying Isolder. He'd started the fight then. They realize that this means Teneniel Djo is in danger . . . (To be continued below . . .)*

(Dark Journey)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Luke, Ben, and Mara Skywalker leave Eclipse to join Wedge Antilles and his forces as they prepare to take Borleias. At around the same time, Han and Leia Solo leave Eclipse, taking Alema Rar, Zekk, Tahiri Veila, and Tessa Sebatyne with them. They will soon send out a HoloNet query to determine if Luke is still at Borleias and join the Lusankya in traveling there. Upon linking up with Wedge's group, Luke takes command of a new X-wing squadron christened Twin Suns Squadron. Meanwhile, unbeknownst to them, New Republic Advisory Council member Councilor Pwoe declares himself Chief of State in place of the late Borsk Fey'lya.
(conjecture based on *Rebel Dream*)
- About a week after the fall of Coruscant, Presider Sakins of Vannix loots his planet's treasury, abdicates his position, and leaves Vannix. Newly arrived Senator Addath Gadan, who survived the fall of Coruscant, takes over day-to-day tasks, but winds up having to share power with Admiral Apelben Werl.
(conjecture based on *Rebel Stand*)
- After another long, but unspecified amount of time in the Embrace of Pain, in Yuuzhan Vong hands, Jacen Solo receives a lesson in pain from Vergere. She tells him that "helping" him to escape would do him the same harm as she had to a shadowmoth (native to Coruscant, which makes Jacen wonder when Vergere would've been there). By saving the shadowmoth from pain, she had kept it from being strong enough to fly on its own. Jacen too must endure pain to become whatever it is that Vergere believes he can become. Jacen takes the lesson that sometimes pain is the only road to a desired destination and begins to, in essence, fight back against the pain by making it simply another part of himself, not to be recognized or feared, just . . . there. Meanwhile, Vergere returns to meet with Nom Anor, and both discuss plans with Tsavong Lah. Their goal: to turn Jacen toward the True Way of the Yuuzhan Vong, make him into a living embodiment of Yun-Yammka, as his sister Jaina is becoming Yun-Harla, then to allow Jacen to return to the New Republic, spreading the gospel of the greatness of Yun-Yuuzhan and the Yuuzhan Vong faith. (To be continued below . . .)*

(Traitor)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Above the Yuuzhan Vong controlled planet Borleias, which had been their staging ground for taking Coruscant from the New Republic, as it had been Rogue Squadron's staging ground for taking Coruscant from the Empire, a New Republic battle group led by Wedge Antilles emerges from hyperspace. Led by Wedge and including Rogue Squadron under Gavin Darklighter, Twin Suns Squadron under Luke Skywalker, and so on, the battle group sweeps down upon the Vong, while YVH droids and troops led by Lando Calrissian take to the ground. The New Republic pushes the Vong back, reclaiming Borleias. They begin setting up a base of operations in the old New Republic base that was once Evis Derricotes's biotics facility for creating the Krytos Virus. They are setting up so they can take stock of things, help any refugees on the way from Coruscant, and to present the Vong with a strategic target to buy other fleets, such as that under Garm Bel Iblis or Traest Kre'fey, to make good their

escape from the battle zone. As for our heroes, Wedge has heard nothing from his wife Iella Wessiri Antilles or his children, Syal and Myri, and Mara Skywalker is becoming so protective of baby Ben that she does not wish to leave on any further missions that will leave him in someone else's care. Aboard Tsavong Lah's worldship in orbit of Coruscant, Viqi Shesh is brought before Tsavong Lah. He believes her usefulness is over and is about to kill her, but she manages to save her life by suggesting she can continue to be of use. She also suggests to Tsavong that the reason his new arm implant is being rejected by his body is not the will of the gods, but the work of Shapers and Priests who wish to use the excuse of the gods' will to bend him to do their bidding. He takes the bait and begins keeping a greater eye on the Shapers. Two days after the recapture of Borleias, the New Republic Advisory Council arrives on Borleias to speak with Wedge. Councilor Pwoe has declared himself Chief of State with the death of Borsk Fey'lya. They are obviously intending Wedge to hold Borleias and sacrifice everyone there to buy the Council and various senators time to get back to their homeworlds and prepare to capitulate to the Vong. This is borne out by the fact that Pwoe refuses to reassign forces to help in the defense of Borleias, but Wedge has a different idea. In much the same treasonous fashion as Rogue Squadron used when resigning and going after Ysanne Isard on Thyferra, Wedge takes matters into his own hands and dictates terms to Pwoe. He demands that he be allowed to accept any arriving forces into his command, that he be allowed to invite and accept into his command any officers he sees fit, and he demands that the Super Star Destroyer Lusankya be transferred to his command. Pwoe refuses at first, but when he sees that they have no choice if they want Wedge and his force to stay on Borleias at all, he relents. After the meeting, nine individuals remain (Wedge, Tycho Celchu, Luke, Mara, Lando, Booster Terrik, Danni Quee, Gavin, and Corran Horn). It is to these nine that Wedge reveals his plan. The New Republic has given up on defeating the Vong, or at least the New Republic leadership has. The New Republic is, in a sense, dead already. Therefore, what is needed is a new force, fighting in the style of the old Rebel Alliance, that can work to take back the galaxy. This new Rebel Alliance he proposes will come to be called the Resistance, and these nine, along with several others slowly allowed into the circle of trust, will be known as the Insiders. Just as with the birth of the Rebel Alliance in the face of Imperial tyranny nearly thirty years earlier, a new Resistance has been born to fight back against the darkness. Their first order of business will be to give the Vong several easy, fake victories, without losing Borleias, so that when the Vong send their best and brightest, they will be overconfident and depending upon tactics that the heroes will then abandon. They're setting a trap for the Vong . . . Two days later, Luke has his first vision of a Dark Side emanation from Coruscant. When they look at holovid footage of Coruscant later in the day, brought by Wolam Tser and his holocam operator, Tam Elgrin (who got some footage while escaping from a pack of Vong in the lower levels of the planet), they discover that Coruscant is being overrun by strange Vong biological growths. The planet is being transformed and those unfortunate enough to be trapped there are being slaughtered and sacrificed at the Vong's convenience. After the viewing, Tam leaves and meets Danni Quee, for whom he has an immediate attraction. All is not as it appears, though, as Tam, answering a throbbing in his head, uses a villip to contact his overseer, Viqi Shesh, to inform her that he has arrived on Borleias . . . The next morning, Wedge is awakened by a knock on the door. It is his old comrade Garik "Face" Loran, leader of the Wraiths, which became an Intelligence unit after its time as a fighter squadron. Face doesn't waste time talking, though, as he ushers in three other visitors—Iella and the kids. The Antilles family is reunited. Iella will now be taking over from Mara as head of Intelligence for the operation. Meanwhile, Tam is instructed by Viqi to cause paranoia within the operation, while Tsavong Lah speaks to a Priest whose suggestion that he do what they wish to please Yun-Yuuzhan is the first step in proving Viqi right about the plotting of the Shapers and Priests. Soon, on day nine of the occupation of Borleias, a Vong force led by Wyrpuuk Cha finally attacks. The New Republic (well, Resistance-led) force tries to fake a defeat at the hands of Cha, but the unexpected arrival in the system of the Lusankya and Millennium Falcon forces them to actually work to defeat the Vong. Cha's force has to retreat, and the day is won, but it is a victory that will mean that the next Vong force will be stronger than anyone wanted. After the battle, the Falcon lands, bringing Han and Leia Solo, Tahiri Veila,

Tesar Sebatyne, Zekk, and Dab (whom everyone still calls Tarc) to the base. Han and Leia are quickly integrated into the Insiders. Aboard the worldship at Coruscant, Tsavong Lah learns of the defeat and determines that there must be something of great import on Borleias to be protected so savagely. He decides that since he cannot personally oversee the attack on Borleias, he will bring in someone special for the operation. While he sends Maal Lah to set up a vessel for him, he then meets with a Shaper that agrees with the earlier Priest. Tsavong is now very aware of the plot against him, and he sends for Nen Yim, the personal Shaper of Supreme Overload Shimrra, whose heretical mind may be the key to discovering what is taking place. Back on Borleias, Luke has another vision of the Dark Side on Coruscant, even as Leia and Han discuss that it should be Luke who returns to Coruscant, the most likely place that Jacen Solo will be held if he is still alive as Leia believes. Han agrees that this is for the best, then he also agrees to join Leia in setting up Resistance cells on various worlds and essentially re-establishing the Rebel Alliance under the New Republic's nose. On day fifteen of the occupation, Luke is working with Kell Tainer on his X-wing, when they are called to an Insiders meeting. Luke reveals that he plans to go to Coruscant with a team to investigate what is happening there. Mara is angered by the proposal and refuses to join him because it would mean leaving Ben behind. They then join the rest of the leadership in making plans for Lando and a small group to work on figuring out how the Vong are tracking down refugee ships for easy pickings. Meanwhile, Tsavong Lah arrives at the Domain Lah worldship at Myrkr. There, he speaks with his father, former warmaster Czulkang Lah. The warrior agrees to lead the recapture of Borleias from the infidels. (To be continued below . . .)*

(Rebel Dream)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- On Hapes, Ta'a Chume makes her offer to Jaina Solo, who refuses. Later, Jaina is awakened from a vision by Kyp Durrón. They race to where her vision indicated Jag to be held, having been captured because some believed the Chiss were starting to take sides in a forthcoming coup. They race to where Teneniel Djo is resting, only to find her dead, with Tenel Ka grieving at her side. They are too late. Tenel Ka, who will take her place as Queen Mother, gives Colonel Jagged Fel command of the secret Hapan fleet. After Tenel Ka officially takes the crown, Jaina slips out, hoping to steal away in the Trickster. Kyp confronts her, but she lashes out with Force lightning, which Kyp, given his experience in such matters, dispels. She then leaps backwards into the ship and escapes on her own. Kyp pursues her, and when she again taunts the Vong, Kyp saves her, only to have to be rescued by her when he must go EV. Soon, battle rages above Hapes, even as Jaina gets Kyp back to medical attention. Soon, Kyp is well, and he and Jaina intend to go back to Eclipse. Kyp believes the resistance can use a trickster like Jaina, and Kyp wishes to work toward the establishment of a new Jedi Council. As for Khalee Lah, the failure to capture Jaina has disgraced him. He heads out in a false-signal Vong ship to be destroyed, so that Harrar can report that he died in battle. As for the Vong's failure in this confrontation, could the gods have deemed them unworthy? Could it be that the other Jeedai twin, Jacen, had not survived after all?*

(Dark Journey)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Still later in Jacen Solo's training under Vergere (which, unbeknownst to Jacen, is Sith philosophy training, as Vergere was once delving into Sith teachings before the Zonama Sekot mission where she "disappeared"), Jacen is brought to the nursery, a place aboard his prison (now identified as a Yuuzhan Vong seedship that will remake its target world into Yuuzhan'tar, the original Vong homeworld) where slaves serve the will of yammosk-like creatures called dhuryams. The dhuryams will eventually battle each other through their slaves, leaving only the strongest and most in-control brain to act as the central brain of the new homeworld. When Jacen challenges the notion that the Vong are his masters as much as they are Vergere's, she stabs him under the ribcage with a hook. The hook implants a slave seed into his body, which spreads out like a web through Jacen's nervous system. It is this type of implantation that allows the dhuryams to control their slaves, not through direct control, necessarily, but through pain. Jacen must remember, as Vergere reiterates, that

there is always a choice. Jacen can choose not to obey, and instead endure the pain. Or perhaps there is another option . . . (To be continued below . . .)*

(Traitor)*

***NOTE:** If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- About a month after the fall of Coruscant, Yassat sees what he believes to be the spirit known as Lord Nyax killing several Yuuzhan Vong warriors.
(conjecture based on *Rebel Stand*)
- When the Vong xenofarm Coruscant, the Praji estate is leveled. The surviving members of House Praji relocate on Kaikielius.
(conjecture based on *Tinker, Tailor, Soldier, Praji: A Cartel of Genes*)
- In deep-space, Lando Calrissian, Alema Rar, and Rogue Squadron uses a refugee ship as bait to take out several Yuuzhan Vong and get a better idea of how they are tracking the refugee vessels. Meanwhile, Jaina Solo, Kyp Durrion, Jagged Fel, and Lowbacca finally arrive at Borleias. Kyp, Luke notes, has changed. The rebellious streak that had pit the Jedi Masters at odds is gone. Jaina speaks with Wedge and the others. She wants to continue her portrayal of Yun-Harla, the Vong trickster goddess, as a means of psychological warfare. Given the Vong's paranoia of her as a twin already, they welcome it when Luke hands her command of Twin Suns Squadron while he prepares for the Coruscant mission. Jag turns command of his Chiss squadron over to Shawnyr Nuruodo, and both he and Kyp join Twin Suns Squadron under Jaina. Jaina wishes to work with Kyp to create a kind of Force-coordination in battle, in a sort of microcosm of what Joruus C'Baoth once did for Thrawn. Aboard the Coruscant worldship, Nen Yim confirms Tsavong Lah's suspicions of Shaper sabotage of his arm implant, and it appears he is being given poison into the bonding point by his attendant. Nen Yim will keep looking around for clues. Meanwhile, another conspiracy is discovered, as Danni Quee and Iella Wessiri Antilles discover that Tam Elgrin was not among a group when running from the Vong in his holorecording, which means he may have been captured and sent as a spy or saboteur. Later, as Luke, Tahiri Veila, and Mara (who has reconsidered and will join Luke's mission to Coruscant to protect the galaxy Ben will grow up in) fight Vong in the Borleias jungle while setting up tracking spikes, Jaina, Kyp, and Jag test out firing techniques in space, figuring out a way for Jaina and Kyp to use the force to synchronize their shots most effectively. They are still out there when a Vong ship appears and releases captured refugees into space to burn up in the atmosphere. Luckily, they use their starfighters to "bump" the refugees and save them all. They now know that the new Vong commander has a very unique command style. The action also allows the Vong to get a look at several small vessels being created by the forces on Borleias. They become dubbed "pipefighters" by both sides. But what are they? Soon, Jaina, who is being treated as a goddess by all in order to give misinformation about her status through any Vong spies, is let into the Insiders. Later, she and Tahiri talk. Jaina intends to give command of Twin Suns to Kyp so she can join Luke's mission to Coruscant, but Tahiri explains that she would be a liability. As the next best thing to Jaina when dealing with Jacen, Tahiri volunteers to join the team instead. On day 39, Jaina meets with two Wraiths, Sharr Latt and Voort "Piggy" SaBinring, who offer her advice on portraying the trickster goddess and how to use that as psychological warfare. She suggests that Jag be her personal attendant, but he refuses, suggesting that, logically the planet-killing Jedi Master Kyp Durrion would be a better choice. Soon, Luke meets with the members of the Wraiths who will accompany him, Mara, and Tahiri on the mission. They include Bhindi Drayson (daughter of Hiram Drayson), Kell Tainer, Face, and others. They will be entering via small pods made from captured coralskippers, then use shielding on special shoes to continue their descent and make their way into Coruscant. (Think galactic paratroopers, but from a lot higher and without the parachutes.) A short time later, Han and Leia lift off to take the Jedi students (and Tarc, Syal, and Myri) to a new safe haven, Shelter, within the Maw of Kessel. Meanwhile, Jaina's Twin Suns Squadron joins the Rogues, Wild Knights, and Blackmoon Squadron in escorting three "pipefighters" (parts of Operation Starlancer) into position. While the Millennium Falcon escapes (much to Han's grumbling), the squadrons come under attack. The Starlancers form up. Three of them form three corners of a triangle with the fourth in the center. The corners then feed

energy to each other, forming a triangle, then shunt that energy into the central Starlancer, which then fires off a beam that shoots out of the system toward Coruscant. At the same time, it becomes apparent that the attack isn't to stop Starlancer, but to capture Jaina. She turns back, but is ordered not to return when Jag is in trouble. Kyp goes back to save him, using the same control over voids that wiped Luke out on Dantooine, and Jag is saved. Jaina is prepared to be reprimanded for the breach of orders, as long as Jag is safe. Her feelings for him are continuing to grow, though she still tries to deny them. A bit later, the beam from Starlancer Prime strikes the worldship at Coruscant. It does not do major damage, but it further convinces the Vong that something grand is amiss at Borleias. Meanwhile, back on Borleias, Jaina, Kyp, and Jag head for where Wedge and Tycho wait to speak to them. Jaina sends Kyp back to his quarters, and Jag takes Jaina aside. When she finally lets her walls down and expresses her fears that she will survive the war and everyone she loves will have gone away, Jag tells her that he won't leave. He will stay because he wants to. The two finally share their first kiss, and it appears that a new door has opened in Jaina's life. Jag tells Jaina to leave and goes to speak to his uncle Wedge instead. He suggests that she not be reprimanded, but refuses to give his entire reasoning. Wedge relents, deciding that the special treatment could simply go toward the appearance that she is a goddess deserving of special favors. Later, at Shelter, Han and Leia speak with Lando's wife, Tendra Rissant Calrissian, before preparing to depart. Tarc does not want to go with the other kids, though. They will know he is different, and he doesn't think he will get along with the sly Antilles kids. Han and Leia agree to take him with them back to Borleias for now. Later, Danni and Iella confirm that Tam is a spy, even as, back at the Coruscant worldship, Tsavong Lah is told that the Starlancer Project is a new superweapon that seems to be using a combination of Vong biological weapons and mechanical technology (much like Anakin Solo's lightsaber used a lambent crystal) to strike at the Vong. They must stop Starlancer, and that means that a full-blown assault must commence, despite Czulkang Lah's reservations. As the move begins, the Borleias forces detect it. They make plans to fight not as the New Republic or even the Rebel Alliance, but as the Empire. Operation Emperor's Hammer is at hand . . . The night before the assault, the Falcon returns, and Leia finally reconciles fully with Jaina. The next day, two operations begin. First, Wedge and the defenders prepare for the day's assault by Czulkang. Second, Luke, Mara, Tahiri, and the Wraiths, using a rickety vessel flown by Lando and concealing their drop pods and an escape B-wing for Lando and YVH-11A, prepare to set out for Coruscant. As Jaina races to her X-wing, Tam steps up to her, admitting his spying. He has saved his soul, but the implant in his head nearly kills him. Also getting prepped is Kyp Durron, who notices the glances between Jaina and Jag. He decides that he really has no feelings for Jaina, but has simply felt that he should protect her and make her happy as a way of making Han happy, in order to thank him for saving him from slavery on Kessel years earlier. Finally, the newest Battle of Borleias begins. Czulkang's force attacks, as the defenders cover for the Record Time's departure with the Coruscant team aboard. The defenders battle Vong in space and on the ground, fighting feverishly, but methodically. They slowly pull back at the exact same pace, until the Vong are all clustered nearby, but outside of a safe area for the defenders. At nearly the same time that the Coruscant team touches down on the surface and Lando turns back toward Borleias in the B-wing, Operation Emperor's Hammer commences. The Lusankya rains down fire upon the surface in the action she was created for—planetary bombardment. No New Republic Star Destroyer has ever committed such an act, which was the trademark of the Empire, but now the tactic destroys the Vong forces utterly, forcing the withdrawal of Czulkang's force. The Vong have been dealt a major blow, particularly to their confidence, and the Resistance-led New Republic force has won the day. A short time later, Lando arrives, signaling the safe drop of the team on Coruscant. Lando throws a fashionable celebration to commemorate their victory . . . to which Jaina and Jag proceed, arm in arm.

(Rebel Dream)*

*NOTE: Aaron Allston made a slight error in writing *Rebel Dream*. According to the FAQ on his website, he intended RD to begin shortly after Luke and Mara leave from Hapes in *Dark Journey*. Unfortunately, Allston forgot an entire portion of DJ in which Luke, Mara, Han, and Leia are all together on Eclipse and Han relates the most recent events on Hapes for the first time. (They later recount those events in RD, but we can assume that it is only being heard for the first time by Wedge, Iella, and the others who were not on Eclipse.) This makes the

bouncing between RD and DJ somewhat awkward, but it does still work out, as seen above. If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- *It is around the time of the evacuation of Jedi from Yavin IV to Shelter when Leia Solo first meets Seff Hellin (age 14).*
(conjecture based on *Omen*)
- *Weeks after having been led to the nursery, Jacen Solo has changed. He has resisted the pain given to him by the dhuryam, choosing not to do its bidding, but to act as a caretaker and makeshift medic for fellow slaves, including those harmed in a field of still-growing amphistaffs. Jacen has learned to accept the pain. When Vergere visits him, helping him with a healing form of her tears, Jacen asks her to help others, but she refuses. She makes the comparison of Jacen needing to decide who lives and who dies to that of a gardener. He kills insects to save sentients, but isn't that a choice between flower and weed? He takes this to heart, along with something else she says: if the Force is life, then how can there be life without the Force? After a bit of thinking, he realizes that it cannot be possible. The Yuuzhan Vong must exist in the Force, but at some wavelength beyond Jedi senses, much like a dog whistle cannot be heard by humans. Using this knowledge, he uses his natural empathy with living creatures, which he's had for years, to focus on the slave seed, beginning to converse with his new potential ally—the dhuryam. As the dhuryam begins to accept that he is helping, if indirectly, its goals by saving the other slaves, Jacen recruits a few other slaves to act as medics. He has made his choice—the slaves are the flowers, the Vong are the weeds . . . (To be continued below . . .)**
(**Traitor**)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- *Around this time, retired New Republic pilot Wes Janson forms the all-volunteer Taanab Yellow Aces, named for his first Rebel unit, the Tierfon Yellow Aces, and begins fighting against the Yuuzhan Vong.*
(conjecture based on *Rebel Stand*)
- *Yassat sees what he believes to be the spirit known as Lord Nyax a second time, and again survives the encounter. In doing so, he sells Skiffer, a member of a rival group of survivors, out, leading to their deaths.*
(conjecture based on *Rebel Stand*)
- *The Resistance installs a fake escape pod on the Millennium Falcon to use as an insertion module for Resistance fighters on any world the Falcon lands on.*
(conjecture based on *Rebel Stand*)
- *Modified ogres who had escaped from the Empire back into the Coruscant underground begin returning to the surface and higher levels to forage for food and resources in the new environment.**
(conjecture based on *Lobotomized Ogre*)*

*NOTE: This information was provided by Luke van Horn. It must take place after the transformation of Coruscant into Yuuzhan'tar.

- *As the Yuuzhan Vong invasion continues, the majority of our heroes remain on Borleias, while Luke Skywalker, Mara Jade Skywalker, Tahiri Veila, and the Wraiths engage in a daring mission to Coruscant. On Coruscant, Luke and the others have their first encounter with Yuuzhan Vong warriors, which proves that their disguises work well . . . until they have to blow up a walkway to take care of the warriors. Meanwhile, on Borleias, Jaina Solo, Kyp Durrion, and Jagged Fel, flying with Twin Suns Squadron, engages forces attached to the newest Yuuzhan Vong aggressor, Czulkang Lah, and are soon joined by the Taanab Yellow Aces, a volunteer squadron led by Wes Janson. Janson will be the newest former Rogue Squadron member to join the Resistance. As Janson meets with Wedge Antilles and Tycho Celchu, the Vong priest Harrar arrives aboard Czulkang's Domain Hul Worldship, where he is given command of Charat Kraal. On Coruscant, Luke and the others make contact with a group of survivors called the Walkway Collective. In return for their help and information on the current state of the area, a group goes with a member of the Collective to investigate rumors that "Lord Nyax," supposedly a Corellian folk legend, is actually alive on Coruscant. This would certainly make sense, given the extreme fluctuations Luke, Mara, and Tahiri are*

feeling in the Dark Side around the area. Back on Borleias, the Vong attack, giving them the means to infiltrate a couple more warriors into the New Republic base as spies (not unlike how they used Tam Elgrin, who is now healing from his ordeal, and will soon begin bonding with young Tarc). At the same time, Han Solo, Leia Organa Solo, C-3PO, and R2-D2 set out for the planet Vannix, hoping to gain further allies against the Vong. They arrive on Vannix, where they are happy to discover that Senator Addath Gadan got back safely from Coruscant, but after speaking with her main competition for leadership (now that the former Presider has abdicated his position), they discover that she supports collaboration with the Vong, instead of defense. They decide to rig the forthcoming election, just as Addath wanted . . . only against her. In return, they will receive oceangoing vessels to use as mobile Resistance bases on various planets. On the Yuuzhan Vong Worldship around Coruscant, Warmaster Tsavong Lah's arm implant is examined yet again. This time, Nen Yim can confirm that he is being plotted against by the Shapers, so he begins plans to strike back. His arm, meanwhile, will be saved, and he will not become a Shamed One. As a "reward" for tipping him off to the plot against him, Tsavong decides to send former Senator Viqi Shesh with a group of Vong warriors and some of the last remaining voxyn to Coruscant to seek out a rumored party of infidels that includes several Jeedai. Back at Borleias, Jag, who is now fully in love with Jaina, tells his fellow Chiss pilot, Shawnkyr Nuruodo, that he will be staying for a while, instead of returning to report on the enemy. Shawnkyr will remain, but if she dies, Jag must return immediately. On Vannix, Han and Leia manipulate a full confession of her appeasement ideals out of Addath, which is broadcast, ruining her chances of winning. Meanwhile, on Coruscant, the Jedi and the Wraiths discover a hidden Imperial research facility. It seems to have had two purposes. On the one hand, it has a series of atmospheric scrubber stations (which would make great Resistance bases), which would have allowed the Emperor to cut off oxygen to the population if he needed to get control. On the other, it seems to have been a place where a Dark Jedi woman brought a young Dark Jedi boy thirteen years earlier for experimentation. This Dark Jedi boy is now the amazingly tall (for a human), walking Dark Side weapon known as Lord Nyax . . . and he has escaped. It will be up to our heroes to stop him. Elsewhere on Coruscant, the Vong party including Viqi and led by Denua Ku attacks Nyax with obvious results. Viqi manages to escape in the carnage. She escapes using a locator that she'd been given by a young boy the Vong had executed, and that locator leads her to a small ship called the Ugly Truth, which, if she can clear out an exit, could be her ticket off of Coruscant. As for Han and Leia, they have now arrived on Aphran IV, where they intend to set up a Resistance cell, but are betrayed by their contacts (who are affiliated with the Peace Brigade). They are locked up, but R2-D2, communicating detailed plans to C-3PO, arranges for their escape. Even as these two unlikely heroes and making their plans, Wolam Tser, Tarc, and Tam are becoming unlikely heroes back on Borleias, when, while getting Tarc used to a holocam, Tam discovers a Vong warrior beating a New Republic officer. The Vong is destroying the huge lambent crystal that forms the heart of the Starlancer weapon. The Vong is stopped, and we now know that Wedge's ruse has worked. Starlancer doesn't actually work. It is a nice light show that is helped by a New Republic vessel near enough to Coruscant to make it appear that the Starlancer blast can travel through hyperspace. The Vong have fallen for it, hook, line, and sinker. Back on Coruscant, bad dreams have shown the Jedi that Nyax can somehow influence their minds. As they try to fight off those effects, Luke finally catches a glimpse of Nyax, recognizing him. Nyax is actually a highly altered Irek Ismaren, brought to Coruscant after the Belsavis conflict, where he was altered by his own mother's hands. Back on Borleias, Han and Leia have arrived, with news that several dovin basal mines tried to follow them, meaning that they've been "programmed" to attack certain vessels. Wedge and Tycho give them news in return—they've determined that it is Tsavong Lah's father who is leading the assault on Borleias. As they mull this over, another meeting takes place. Jaina, Kyp Durrone, and Jag meet on a roof and work out their issues about working together in light of the strained feelings that have kept shifting between Kyp and Jaina. Everything seems fine as the picnic concludes. Back on and near Coruscant, Tsavong Lah finally punishes all those who conspired against him, while on the surface, our heroes learn more about Irek, and Viqi is caught by Denua Ku, ending any plans for escape just now. As the Vong group continues ahead, they end up

confronting Nyax again, and this time, Luke and the others leap in to help. Nyax is the bigger threat. The Jedi and Vong battle Nyax, who has lightsabers coming from arms, knees, and other joints, and many Vong fall. As this happens, the Wraiths capture Viqui, taking the Ugly Truth locator in the process. The Wraiths use a construction droid to knock the floor out of the combatants, saving their friends. Viqui escapes, though, taking just enough time to be contemptuous toward Denua Ku, whom she leaves to die. A short time later, the Jedi and Wraiths have caught up to where Nyax has had his human mental slaves doing his bidding. They're digging near the remains of the old Jedi Temple . . . and some great power has just been set free. As Kell and Face race to get the Ugly Truth ready to escape, the Jedi face off with Nyax, realizing that what has been released is a sort of well of Force power, sort of like the Valley of the Jedi, from which Nyax is drawing great power. As Viqui gets back to the Ugly Truth in time to see that the Wraiths have already escaped with it, leaving her behind, Tahiri presses her assault against Nyax, letting the fact that she has some Yuuzhan Vong in her blind Nyax to her actions in the Force, giving the Jedi the advantage. The Wraiths sweep in, collecting the Jedi defenders, and they begin their escape, even as Vong mataloks corner Nyax within a hole in the Force well ziggurat, blasting him. The Jedi feel Nyax—Irek—finally die. Back at the Ugly Truth's makeshift hangar, Denua Ku, still barely alive, catches up to Viqui. Viqui refuses to be killed by the Vong, choosing instead to leap from several stories up to her death. Ku then dies as well from his wounds. Upon returning to Borleias, all of our groups of heroes are reunited as the final Borleias battle begins. The Vong and New Republic forces batter each other. In the conflict, Charat Kraal's forces are tricked by missiles with transponder codes suggesting that they are Jaina, then Kraal himself is killed. Wedge, trapped on the ground during the attack, gets to an X-wing in need of repairs and takes off as Blackmoon 11, helping guard an escaping vessel. The major offensive takes place when the Lusankya, commanded by Eldo Davip, reveals its true purpose. It has been stripped of its crew and fitted with a huge spear-like construct along its length. As its forwards section is eaten away by Vong fire, the spear emerges, and, in the culmination of Operation Emperor's Spear, the craft plunges into the Domain Hul worldship, decimating the Vong fleet's command center and killing Czulkang Lah. The battle is won. Oh, sure, Borleias must be abandoned, but it has served its purpose. A short time later, on the worldship over Coruscant, Tsavong Lah must deal with conflicting signals from the gods, for he has been shown favor in the saving of his arm and destruction of the conspirators, but now the gods have taken his father. As was the case for Han Solo after the events of Sernpidal, for Tsavong Lah, the galaxy is now a darker place indeed.*

(Rebel Stand)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- The New Republic Senate goes to Mon Calamari, which becomes the new de facto capitol world of the Republic. Self-proclaimed Chief of State Pwoe tries to get them to join him on Kuat, but they refuse, choosing instead to hold elections for a new true Chief of State.
(conjecture based on *Destiny's Way*)
- In the wake of Luke Skywalker's mission to Coruscant, the former capital is in for drastic changes. Yuuzhan Vong dovin basals rip the three small moons from orbit, while the fourth is destroyed to create a ring around the planet. The basals then steer the planet out of orbit, causing it to move closer to its sun, warming the world and melting ice caps, while a meteor shower, when hitting the atmosphere, brings natural rain to Coruscant. The drift toward the sun ends, as the moons are replaced in such a way that their pulls create a rainbow bridge, of sorts. Coruscant is no longer what it once was . . . and this is not the end of it. Aboard the Vong seedship, Jacen Solo bears witness as the tizo'pil Yun'tchilat takes place. The different dhuryams, blinded by a shreeyam'tiz (a yammosk variant) are to battle it out with their slaves to see which is fittest to be the World Brain of Yuuzhan'tar. Jacen, however, as expected by Vergere and feared by Nom Anor, has other plans. He stands amid an amphistaff grove, which would be the death of anyone else, and they do not attack. His attunement to Vong life through his normal-range Force-blind empathy with the slave seed has allowed him to gain a rapport with the creatures. As Nom Anor's soldiers advance to take him into custody to assure that things do not go awry, Jacen refuses to come out. As the Vong prepare to attack,

amphistaffs slither their way around his body, creating a form of living armor, making Jacen, in essence, a living weapon, armed with amphistaffs that can emerge at will. Jacen attacks the Vong, shredding them like they're nothing, as he proceeds to do so to the shreeyam'tiz, giving "his" dhuryam an advantage. The other dhuryams are wiped out, one by one, and Jacen finally turns his attention to "his" dhuryam, nearly killing it before Vergere arrives, coaxing him out of his blind fury with Anakin's voice. (Or, at least, Jacen thinks that it was a trick from Vergere.) He allows the dhuryam to live, but not necessarily by choice, as Vergere drugs him and takes him back into custody. A short time later, with only one dhuryam left, the Vong activate the seedship, bringing the glory of Yuuzhan'tar . . . to Coruscant. The former galactic capital is now to be the recreation of the Yuuzhan Vong homeworld, perhaps to be the capital yet again, for a Vong-controlled galaxy. While Jacen is unconscious, Vergere removes his seed, giving him total self-control again, as if he hadn't had it when he'd communed with the seed. He awakens on Yuuzhan'tar, where Vergere gives him a lesson his choices before they set off with Jacen leading the way. They make their way through the lower levels, drawn to a huge crater (the remains of the Lord Nyax confrontation). Even as Yuuzhan Vong begin to head for their location, at the insistence of Nom Anor, who has coerced Master Shaper Ch'Gang Hool that he is a threat to Yuuzhan'tar, they must proceed lower into the crater to evade capture. As the Vong finally find and attack them, Jacen lets himself draw on his empathy and the connection still with him through the now-removed slave seed to essentially tap into the area of the Force in which the Yuuzhan Vong do resonate. He makes short work of them, then escapes with Vergere deeper into the darkness of the crater. Inside, as he recuperates, Vergere again discusses the nature of the Force and Dark Side with him, as well as who he is, and when the answer is not what she desires, she reopens his link to the Force, which returns in a wave. He gets to drawn into the Dark Side's power that he nearly snaps her neck. Only then does she explain where they are. They are in a great flow of Force energy beneath the old Jedi Temple. (Part of this revelation is drawn by Jacen's account of Anakin Skywalker as Darth Vader, a shock to Vergere, who knew Anakin as a child at the Jedi Temple). The question then begs asking, though, as to why the Jedi Temple would have been built on a fountain for the Dark Side. The answer is simple: it wasn't. There is no such thing as a Dark Side or Light Side. The Dark Side is simply letting the Force act through you without control. The Light Side is that control, which keeps any Jedi from truly attaining perfection in the Force, as it limits the Force's capabilities. In essence, she reveals that there is no Dark or Light Side, only the dark or light sides to the person wielding the Force. If the Dark Side acts through you, it is actually your dark side using the Force to carry out dark acts. In the immense "truth hurts" confusion that follows, Jacen runs away into the depths, leaving Vergere behind. At one point, he nearly falls to his death, and allows himself to do so, but he is saved by the voice and ghostly appearance of Anakin Solo, his deceased brother. Jacen decides to save himself, but when he follows an Anakin vision into a cave, he discovers that it's a throat. He is nearly eaten by the huge creature, when he is pulled into its stomach. He saves a young girl also in the stomach, only to find that she was thrown there by others living in the beast, on a "last to arrive, first to be thrown to be eaten" arrangement. Now that Jacen is the last to arrive, even the girl turns on him. He wipes them all out using the Force (drawing on his own dark emotions to do violence against them), and plants a thought in the creature's mind that humans are poison. After he escapes, he goes to the old Solo apartment, which is overgrown and very little like it was before. In there, he has another vision of Anakin, who helps him come to terms with what he has done and the nature of the lessons he is learning. Vergere finds him, bringing Nom Anor, who offers him Anakin's lightsaber. He can either kill them all, or join them in the True Way, so they can help him become the god they know him to be. Jacen, without hesitation, agrees to join the True Way. Over the next few weeks, rumors are spread by the Vong to indicate that Jacen is aboard one of the camp ships—vessels that carry refugees into inhabit systems, forcing the choice of letting them die, or using resources to take them in. Ganner Rhysode, having followed leads like this for weeks, despite an encounter with Dark Side-edge Jaina Solo to keep his false hopes to himself, finds himself in the right place at the wrong time. When he questions a new group of passengers, they turn out to be Yuuzhan Vong with a covered leader. When Ganner can speak with the leader, he reveals himself to be Jacen, who then drugs Ganner and takes

him captive. Ganner now knows that Jacen is alive, but also a traitor. Ganner awakens on Yuuzhan'tar. Jacen is to convert him to the True Way, then have him willingly sacrifice himself in preparation for the future sacrifices of both Jacen and Jaina. Once the Vong step out, though, and the creatures observing them are quieted, Jacen reveals that he is not a traitor and is still working against the Vong, but he is "dead," and so is Ganner. They simply have to fulfill one last task that this new, enlightened, wise beyond his years, Jacen has in mind. Ganner, who has always tried to play hero without ever really being one, agrees, reluctantly. (It helps when Jacen gives Ganner Anakin's lightsaber.) The two men proceed toward the Well of the World Brain (formerly the Galactic Senate), where they are allowed entrance into the structure holding the World Brain. Once the doors close, Jacen gets to work. He knows the World Brain—it is the dhuryam from the seedship, whom he befriended, then betrayed by attacking. Ganner needs to hold off the Vong for as long as he can, so that Jacen can communicate with the World Brain and complete his self-assigned task. The two share their true opinions of how they always saw each other, then Ganner races off to do his duty as the door begins to burst open. Jacen, meanwhile, lowers himself into the World Brain cauldron, where he expects death, but instead finds acceptance and forgiveness in sharing the World Brain's pain at his betrayal. As he continues to communicate, Ganner faces the Vong. He needs only to distract them, and for this, he can play hero as he always has, not trying to really be one, but being a showman as he has all his life. With the words "None shall pass," Ganner sets the battle in motion. He charges through the battle like a force of nature, while Vergere convinces Nom Anor that it is time to use his secret escape vessel to flee, before this failure brings the wrath of Tsavong Lah down on him. When they get to the vessel, though, Vergere turns on him, holding him off with Jacen's own lightsaber. With him bound, she then goes to find Jacen. As he emerges from the pool, Vergere urges him to escape to Nom Anor's ship with her, but he doesn't want to leave Ganner. Ganner, however, can no longer be saved, as he dies in battle, urging them to leave. Vergere returns his lightsaber to him, telling him that he has passed through the realm of the dead. Now he must choose life. The two escape, leaving Nom Anor to his doom. As they leave, Jacen still chooses not to allow Jaina to feel that he is alive. He needs to deal with that in some other fashion. However, he does reveal to Vergere what he did in the Well of the World Brain. The Yuuzhan Vong are fanatics, and Yuuzhan'tar is the fulfillment of their fanatic dreams of the True Gods giving them back their homeworld. Now, though, the World Brain is on Jacen's side, slowly causing things to go slightly imperfect on many fronts, causing the fanatic Vong to learn, whether they like it or not, the concept of compromise, which just might be the path toward peace for the war-torn galaxy.*

(Traitor)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- *Koi Quire joins Lestra Oxic's law firm after the people of Belderone turn on the Ferrerreo's.*
(conjecture based on *Millennium Falcon*)
- *Unbeknownst to the Jedi who survived the Myrkr mission, the Tachyon Flier, bearing the Dark Jedi Lomi and Welk, plus the captive Jedi Raynar Thul, manages to exit the battle area, eventually finding its way into the Unknown Regions. The ship crashes on a planet within the jurisdiction of the Killik species, which has been thought extinct. The Killik Yaggoy nest discovers the site (which is later known as the Crash, with a religious significance to the term), where Raynar has freed himself and, badly burnt, also removed Lomi and Welk from the wreck. Raynar is near death, but he is saved by the Yaggoy and nursed back to health. His mind merges with that of the Yaggoy net's hive mind, bringing him into their society. The Raynar Thul personality is slowly buried beneath a new personality, as Raynar rises from the ashes to become a unifying leader for the Kind (the Killiks). He becomes the "Joiner King" (a "Joiner" being an outsider, an "Other," who joins the hive mind) known as UnuThul.*
(conjecture based on *The Joiner King*)
- *The Mon Calamari Star Defender Krakana is ordered to Kuat, where the Defense Force plans to use it as an orbital artillery battery, but the ship is destroyed by the Yuuzhan Vong en route to Kuat.*
(conjecture based on *The Essential Guide to Warfare*)

Attack on Endor Scenario Book [continued] (miniatures game: Sterling Hershey)

Attack on Endor Scenario Book [continued] (miniatures game: Sterling Hershey)

Overwhelmed

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The New Jedi Order [continued]

Organic Weapons

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

Star by Star (novel: Troy Denning)*

Chapters 1 – 7*

*NOTE: Whereas most longer *Star Wars* books get split in half and released as two separate publications in Japan, few have been given separate titles for their segments. *Star by Star*'s two halves were entitled *Predator* and *Fallen* in Japan.

Mission to Myrkr (RPG: J.D. Wiker)

Mission to Myrkr (RPG: J.D. Wiker)

Summoned to Service

Arrival at Myrkr

The Dangers of Myrkr

Escape from Myrkr

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

Star by Star [continued] (novel: Troy Denning)

Chapters 8 – 55

Dark Journey (novel: Elaine Cunningham)

Chapters 1 – 11

Traitor (novel: Matthew Stover)

The Embrace of Pain

Dark Journey [continued] (novel: Elaine Cunningham)

Chapters 11 – 21

The Apprentice (G8/SWH short story: Elaine Cunningham)

Dark Journey [continued] (novel: Elaine Cunningham)

Chapter 21 [continued]

Chapters 22 – 25

Traitor [continued] (novel: Matthew Stover)

Descent

Cocoon

Enemy Lines (novel: Aaron Allston)

Rebel Dream (novel: Aaron Allston)

Chapter 1

One Month Ago, Pyria System: Borleias Occupation, Day 1

Chapter 2

Borleias Occupation, Day 1

Borleias Occupation, Day 2

Chapter 3

Yuuzhan Vong Worldship, Coruscant Orbit

Borleias Occupation, Day 3

Chapter 4

Borleias Occupation, Days 4 – 5

Borleias Occupation, Day 5

Borleias Occupation, Day 6, Predawn

Chapter 5

Yuuzhan Vong Worldship, Coruscant Orbit
Borleias Occupation, Day 9
Chapter 6
Borleias Occupation, Day 9
Chapter 7
Borleias Occupation, Day 1
Chapter 8
Yuuzhan Vong Worldship, Coruscant Orbit
Borleias Occupation, Day 11
Borleias Occupation, Day 15
Domain Lah Worldship, Myrkr Orbit
Dark Journey [continued] (novel: Elaine Cunningham)
Chapters 25 – 28
Epilogue
Traitor [continued] (novel: Matthew Stover)
Descent [continued]
The Nursery
Enemy Lines [continued] (novel: Aaron Allston)
Rebel Dream [continued] (novel: Aaron Allston)
Chapter 9
Deep-space Rendezvous Point
Borleias Occupation, Day 30
Yuuzhan Vong Worldship, Coruscant Orbit
Borleias Occupation, Day 37
Chapter 10
Borleias Occupation, Day 37
Yuuzhan Vong Worldship, Pyria Orbit
Borleias Occupation, Day 39
Chapter 11
Borleias Occupation, Day 39
Chapter 12
Borleias Occupation, Day 39
Chapter 13
Borleias Occupation, Day 39
Chapter 14
Yuuzhan Vong Worldship, Coruscant Orbit
Borleias Occupation, Day 39
Chapter 15
Borleias Occupation, Day 47
Yuuzhan Vong Worldship, Coruscant Orbit
Borleias Occupation, Day 48
Borleias Occupation, Day 48
Borleias Occupation, Day 49
Chapter 16
Borleias Occupation, Day 49
Yuuzhan Vong Worldship, Pyria Orbit
Chapter 17
Coruscant System
Borleias
Coruscant
Yuuzhan Vong Worldship, Pyria Orbit
Borleias
Traitor [continued] (novel: Matthew Stover)
Descent [continued]
The Garden
Enemy Lines [continued] (novel: Aaron Allston)

Rebel Stand (novel: Aaron Allston)	
Chapter 1	Pyria System Coruscant Borleias, Pyria System Pyria System Borleias
Chapter 2	Borleias Domain Hul Worldship, Pyria System Coruscant Borleias
Chapter 3	Vannix, Vankalay System Borleias Yuuzhan Vong Worldship, Coruscant Orbit
Chapter 4	Borleias Yuuzhan Vong Worldship, Coruscant Orbit Vannix, Vankalay System Borleias Coruscant
Chapter 5	Coruscant Vannix, Vankalay System Coruscant
Chapter 6	Vannix, Vankalay System Coruscant
Chapter 7	Coruscant
Chapter 8	Aphran System, Aphran IV Borleias
Chapter 9	Aphran System, Aphran IV
Chapter 10	
Chapter 11	Borleias Coruscant Borleias
Chapter 12	Borleias Transport Ship <i>Fu'ulanh</i> , Coruscant Orbit Coruscant
Chapter 13	Coruscant
Chapter 14	Elsewhere Coruscant
Chapter 15	
Chapter 16	Borleias
Chapters 17 – 19	
Epilogue	
Traitor [continued] (novel: Matthew Stover)	

Descent [continued]
 The Will of the Gods
 Seedfall
 The Cave
 Home
 The Crater
 Into the Dark
 The Belly of the Beast
 Home Free
 The Gates of Death
 Traitor
 The Light of the True Way
 Glory Sickness
 Path of Destiny
 Lessons

28 ABY

- *Adra, future adopted daughter of Garik "Face" Loran and his wife, Dia Passik-Loran, is born. (conjecture based on Mercy Kill)*
- *In space, aboard the Millennium Falcon, Leia Organa Solo receives a touch through the Force from Jacen Solo, confirming her belief that her eldest son is alive. She has no time to check on the feeling, however, as she and her husband, Han Solo, are on their way to the Imperial Remnant with passenger Imperial Commander Vana Dorja in hopes of enlisting Imperial aid in battling the Yuuzhan Vong, now that Coruscant has fallen and the New Republic has begun reforming on Mon Calamari. They end up being ambushed along the way, but are saved by Jagged Fel's Clawcraft squadron. Once the Yuuzhan Vong have been defeated, Jag joins the Solos (and Vana) to discuss their situation, but Jag's argument that the Empire would be smarter to join with the Vong than the New Republic strikes home with all present. Meanwhile, on Mon Calamari, Jedi Master Luke Skywalker visits Senator Fyor Rodan, a possible candidate for Chief of State, in hopes of determining if he is truly as anti-Jedi as he seems. Luke's fears are justified by Rodan's rather harsh criticism of the Jedi, but his assertion that the Jedi have no official place in the New Republic government starts the gears turning in Luke's mind that will soon change the relationship between the Jedi and New Republic drastically. Later, after discussing their intentions to back Cal Omas in his bid for Chief of State (and after some Jedi couple hanky-panky), Luke feels Jacen's presence in the force, causing him, without realizing it, to state that it is the turning point, presumably in the war against the Vong. Near Obroa-Skai, a New Republic trap is set for a Vong battleship said to be carrying Supreme Overlord Shimrra. The trap, orchestrated by Jaina Solo and carried out under the direction of Jedi General Keyan Farlander with the help of Tenel Ka and the Hapans, is successful (with some casualties, of course), but Shimrra was not actually aboard the vessel (it was Supreme Commander Komm Karsh), making the victory somewhat bittersweet. They make plans to relocate their base of operations to Kashyyyk. Jaina, meanwhile, has yet to be contacted by Jacen via the Force . . . Or so it seems. Aboard the Yuuzhan Vong vessel stolen by Jacen and Vergere in their escape from Yuuzhan'tar (Coruscant), the young Jedi student and former Jedi Padawan discuss what brought Vergere to the Yuuzhan Vong in the first place. She recounts how the Yuuzhan Vong (the "Far Outsiders") came to Zonama Sekot, while she was on a mission there for the Jedi Council. She tells of how she hid her Jedi talents and left with the Yuuzhan Vong to protect the planet. She had no way of knowing that by suggesting her power was that of the planet itself, she would help the Vong decide that this was the galaxy the gods had chosen for them, helping set the stage for the invasion the galaxy was now enduring. On Mon Calamari, Rodan has given a very anti-Jedi speech, forcing Cal Omas into action. He speaks with Luke and Mara, and they begin formulating a plan of how the Jedi can fit back into the government. Instead of creating what might be called a second Jedi Council from only Jedi members, they suggest the creation of a sort of High Council that would include not only several Jedi, but members of various segments of the New Republic, all of whom would advise the Chief of State. They*

cannot go too far in their discussion, however, as Luke receives a telepathic message from Jacen, informing him that he and Vergere have arrived in the system and need help so as not to be shot down as an invader. On Yuuzhan'tar, the Vong have welcomed the arrival of Supreme Overlord Shimrra. The massive Vong ruler gets down to business quickly, convening a meeting of all of the upper-ranking Vong. The transformation of Yuuzhan'tar is experiencing problems, which shows the disfavor of the gods (and is the result of Jacen's mingling with the World Brain). Shamed Ones are forming cults based on worship of the Jeedai (including Jacen and Ganner Rhysode). The Yuuzhan Vong's forces are depleted by Tsavong Lah's many battles. Shimrra orders an end to offensives, so that forces can be rebuilt, the death of Ch'Gang Hool (the Vong charged with the transformation of Coruscant), the surveillance and limited persecution of heretics, and the assassination of Cal Omas, whose pro-Jedi stance might lead the New Republic and Jedi into combined action against the Vong if he is elected Chief of State. During the meeting, Nom Anor finds himself annoyed with Shimrra's jester, Onimi, but noticed a striking resemblance between Shimrra's seeming mental powers and that of the Jeedai. Back on Mon Calamari, Jacen and Vergere are allowed to Mon Calamari safely, and Jacen is finally reunited with his Master. Luke and company go to meet with Admiral Sien Sovv and are surprised to find Winter and a very aged Admiral Gial Ackbar (Retired) present. Before they can discuss much about their plans for the war, Vergere, blamed for the torture and capture of Jacen, is taken into custody for interrogation. So much for this former Padawan's happy homecoming to the galaxy far, far away. On Bastion, Leia and Han finally meet with Grand Admiral Gilad Pellaeon, but they were right in their assumption that Pellaeon would not fully agree to an alliance between the Empire and New Republic. At least, however, they manage one trade. They trade the secret of how to block the Vong's yammosks for obsolete Core hyperspace routes, which will form the basis of a major assault against the Vong in the near future . . . As the Solos head for Mon Calamari, Nom Anor, on Yuuzhan'tar, begins his slow infiltration of heretic ranks, following Onimi into the depths of the planet. This is no mere group of heretical Shamed Ones, however. What he has stumbled across is a Shaper project headed by Nen Yim. He has discovered the truth behind the final Cortex and the Yuuzhan Vong's lack of new information from the gods. Shimrra himself is committing heresy by using the Shapers to create new knowledge he can say came from the gods. Perhaps the end of the Yuuzhan Vong draws near . . . Meanwhile, Jaina, Keyan, and other military personnel are called to Admiral Traest Kre'fey's office. Kre'fey had recently been on Bothawui for the mourning of Borsk Fey'lya, where the Bothans made a new proclamation. They have entered a state of ar'krai, the highest possible state of Bothan war, against the Yuuzhan Vong . . . and it calls for the total annihilation of the Vong species, the genocide of the race. It is in this fashion that Kre'fey intends the New Republic military, under his command, to proceed. On Mon Calamari, after a rousing pro-Jedi speech from Cal Omas, in which he laid out the High Council idea for his colleagues, Luke goes to visit Vergere. He former member of the old Jedi Order tells the leader of the new Jedi Order that her actions were necessary to help Jacen fulfill a destiny that is entangled with the destiny of the Yuuzhan Vong. A short time later, it seems that the front runners for Chief of State will be Rodan and Omas, as it was always assumed, but the swing votes, those currently voting for candidates like Ta'laam Ranth, are still very much up in the air. After another meeting with Vergere, this time about the nature of the Force, Luke approaches Lando Calrissian and Talon Karrde, who work to bribe several senators' supporters to Omas' side, while setting up just enough blackmail to keep other senators on their side as well. Shortly thereafter, Ackbar reveals that he knows how to defeat the Vong. At the same time, Jaina and several other Jedi pilots are part of a New Republic battle against the Vong, which is won thanks to Jedi mental "melds" that help them work together. This does not go unnoticed by Kre'fey. On Mon Calamari, after yet another mind-reeling encounter with Vergere, Luke finds himself questioning his own views on the Force. A short time later, Jaina is given leave to return to Mon Calamari and see her brother, but it is couched in a mission to bring Kre'fey as many Jedi as she can to help wipe the Vong from the galaxy. On Mon Calamari, Mara's mouse droids discover Yuuzhan Vong infiltrators, whom she stops (via submersible and the Force) from killing Cal Omas. Omas is saved. He is elected Chief of State the very next day, and before he even begins working on

his acceptance speech, he signs the order creating a new Jedi Council, the High Council, with Luke as its head. As they begin deciding who will be part of the Council, Warmaster Tsavong Lah and Executor Nom Anor convince Shimrra that a new decisive battle must be waged. If it is not a great victory, however, Shimrra intends to kill both Tsavong and Nom Anor. Jacen, meanwhile, relaxes a bit, telling Luke about his Vongsense. After a brief “vacation” with Danni Quee, he is reunited with Jaina, who seems suicidal in her desire to destroy the Vong as part of the military. She relays the request for Jedi to Luke, who considers it. A short time later, Luke and several others meet with Ackbar again, who says that in three months’ time, they can be ready for a major, definitive assault against the Vong. Dif Scaur (head of New Republic Intelligence) seems to have another plan in mind, however. Finally, the High Council is convened. It consists of Luke Skywalker, Cilghal, Kenth Hamner, Saba Sebatyne, Kyp Durrón, Tresina Lobi, Cal Omas, Senator Triebakk, Releqy A’Kla of the Ministry of State, Senator Ta’laam Ranth, Supreme Commander Sien Sovv, and Intelligence head Dif Scaur. At this meeting, things become tense at points. First, the Jedi agree to send Jedi to Kre’fey, which causes Kyp to question why Luke has had a change of heart about Jedi taking the battle to the Vong. The confrontation has been a long time coming, but Luke simply says that he has new information about the nature of the Force and tries to leave it at that. While deciding whom to send, they realize that it is time to promote Jacen, Jaina, and many of their generation of Jedi from apprentices to full Jedi Knights. Omas will handle the preparations for a public ceremony. The ceremony is held, and promotions are given to Jacen, Jaina, Lowbacca, Zekk, Tenel Ka, Tesar Sebatyne, Zekk, and Tahiri Veila. Soon, after trying to talk sense into Jaina, Jacen speaks with Vergere, who is staying with them for the moment. He tells Vergere that New Republic scientists have found the genes that are unique to Yuuzhan Vong lifeforms that make them “invisible” in the Force. With this knowledge, Vergere can imagine the horror that will come next . . . (To be continued below . . .)*

(Destiny’s Way)*

***NOTE:** If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Jedi healer Cilghal makes a recording about her discussions with Vergere and Luke Skywalker regarding Vergere herself and her healing abilities that saved Mara Jade Skywalker’s life. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- On Yuuzhan’tar, Nom Anor, Onimi, and Shimrra await a new visitor. While waiting, they discuss the need for a new leader for the Peace Brigade, to keep that group, now based off of Ylesia, in line. Their visitor turns out to be Thrackan Sal-Solo, who now wishes to create a treaty with the Yuuzhan Vong, if they will help him keep power in the Corellian system. Knowing that it was Sal-Solo who fired Centerpoint Station’s weapon at the Vong, they decide not to assist him. Instead, they will send Yuuzhan Vong to seize the Corellian system from the New Republic military, while Thrackan will be made the new leader of the Peace Brigade. His search for power seems to be over. Meanwhile, aboard the Ralroost, Admiral Traest Kre’fey calls Jacen Solo, Jaina Solo, Kyp Durrón, Corran Horn, and other Jedi from his fleet to meet with him. He wants them to lead an assault on Ylesia to show that there is a penalty for betraying the New Republic. The Admiral’s plan is to bombard Colony One (now Peace City) from orbit, but the Jedi argue that it would make more sense to infiltrate the city and capture Peace Brigade leaders, then put them on public trial to get the message out that the government isn’t kidding around this time. Kre’fey agrees, and the Jedi make their assault plans. Back aboard the Starsider, where she’s stationed, Jaina begins contemplating battle plans, while still struck by the fact that the Peace Brigade is being run by her cousin, Thrackan. Jagged Fel arrives as she and Jacen are conferring, and manages to again get a rise out of her, emotionally. Of course, she ends up knocking him on his ass for being so bold as to kiss her outright, but at least she hesitated for a moment. They two discuss the upcoming mission, and Jag tries to convince her that her absence will make those commanding in her absence better leaders. On Ylesia, Thrackan is sworn in as Commander in Chief, then meets with the Peace Brigade leadership, who had once been under an “Alliance of Twelve,” which seems to have been culled from the inside. He has an aide,

Dagga Marl, work to keep him alive in exchange for glitterstim. He and Dagga make their way to the spaceport where they meet Yuuzhan Vong warriors led by Maal Lah. To make up for a lack of discipline (in Vong eyes) among the Peace Brigade, Thrackan offers to build a temple to the Vong gods, secretly planning to do so near a t'landa Til "Altar of Promises, in hopes of seeing if any of the old t'landa Til mental control powers might work on the Yuuzhan Vong. Thrackan should also expect a visit from the New Republic Chief of State soon . . . The Chief of State arrives and addresses the Peace Brigade, even as Jaina, Jacen, and the other Jedi lead an assault by Kre'fey's fleet on Ylesia. It is a fairly easy victory, and Dagga and Thrackan are captured by Jaina while trying to escape. She takes great glee in informing him that he has been kicked out of his own Centerpoint party for apparently defecting to the Vong. After another quick battle with Vong forces, they all reunite at base, where Jaina is brought to see several captive Peace Brigade Senators . . . and "Chief of State" Pwoe! He's been captured along with the senators he was speaking to. Soon, though, a new Yuuzhan Vong force arrives and spreads itself across the system, waiting for something. Jacen finally senses what they are waiting for—another Yuuzhan Vong force. When he pinpoints their entrance trajectory, though, Kre'fey is waiting for them. As the surprised Vong engage the New Republic forces, the battle seems nearing a stalemate. The New Republic force manages to escape from the fray, their mission to capture the Peace Brigade leadership a success, but it has all the feel of a Pyrrhic Victory (a victory at great cost, for those not familiar with Roman history). The leadership is captured, Pwoe has been recovered, and Thrackan is in custody planning his eventual escape. All's well that ends well, but the war is far from over. Only one piece, the Peace Brigade, has been struck a major blow by this confrontation. Now, the next major offensive . . . that's another story, isn't it?

(Ylesia)

- Jacen Solo, Jaina Solo, Kyp Durron, and several other Jedi have now joined the New Republic fleet at Kashyyyk under Admiral Traest Kre'fey. The battle against the Yuuzhan Vong that may turn the tide of the war draws near. Ackbar has determined (using the routes procured from Pellaeon) that they can lead the Yuuzhan Vong into a trap in the core at the Ebaq system. The Jedi will be the bait in the trap. The High Council meets again to discuss the plan (though not in detail, so as to retain secrecy), but Dif Scaur counters this plan with one of his own. New Republic Intelligence now has a biological agent created under a division known as Alpha Red (part of Alpha Blue, led by Jan Ors). This biological weapon (created with the help of Lorrian and Chiss scientists) has the ability to wipe out all Yuuzhan Vong and Vong-related lifeforms by targeting the gene that blocks them from the Force. Scaur is promoting genocide, and others are wary that such an agent could mutate to attack non-Vong beings as well. Ackbar's plan is postponed, and they have only two weeks before Scaur believes the Alpha Red agent will be ready. Luke and Mara discuss the issue in their apartment, not realizing Vergere has heard. Vergere then sneaks aboard the vessel in orbit where the work is being conducted and single-handedly destroys the project, leaving Alpha Red back at square one. She races to Jacen for refugees, while the authorities begin looking for her. Meanwhile, the only choice left is to utilize Ackbar's plan. Han Solo is asked to head up a smuggler fleet including the Errant Venture (under Booster Terrik) in the battle to come. Hints begin being dropped that there is a move toward Ebaq 9 and that the Solo twins will be there. Nom Anor and Tsavong Lah take the bait and begin plans to go after the New Republic government and the Jeedai at Ebaq 9. The assault commences, but the Vong find themselves trapped by gravity mines set by the New Republic, then attacked from all sides by New Republic vessels, the sudden appearance of the smuggler fleet, and Garm Bel Iblis' fleet. As the Vong are about to be defeated in space, Tsavong Lah makes a suicide assault against Ebaq 9 itself, taking warriors to the planet in a completely unexpected move. On the planet, Jaina and her companions are already in trouble. Jacen races down to save her, despite Vergere's warnings that this is not his destiny. To save him as he races to save Jaina from several voxyn, Vergere pilots an A-wing in a suicide course, decimating Tsavong's forces, but killing herself in the process. She relates what has happened to Jace as a Force ghost, as they find and begin treating the wounded. The battle is not yet over, though, as Tsavong Lah enters and attacks. Jaina is stuck to the floor with blorash jelly, fighting while pinned in the silence of vacuum (but still breathing in suits meant for the underground

caverns of Ebaq 9). As Tesar helps Lowbacca fix his pressure suit, Jaina is alone against Tsavong Lah. He nearly has her during their fierce lightsaber and amphistaff duel . . . until she reclaims her saber, ignites it using the Force, and stabs it through Tsavong Lah's throat. The great Vong Warmaster is dead, just like his father. In the wake of the victory over the Vong at Ebaq 9, Nom Anor goes into hiding, wanting to save himself from execution. Jaina is promoted to Lieutenant Colonel, having been made a true Major earlier. Cal Omas begins considering the creation of a new constitution. As for the Vong, they have gambled and lost . . . and now they must prepare to double the stakes and gamble yet again, if they are to win this war. The fate of the galaxy, be it left in Yuuzhan Vong hands or in the hands of the galaxy's native species, will be determined very soon . . . *

(Destiny's Way)*

***NOTE:** If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Saba Sebatyne returns to Barab I to find it under attack by the Yuuzhan Vong. She destroys a large vessel, presuming it to be a large war machine, only to find that it is a slave carrier, and she has just released many of her fellow Barabels to a cold death in space. She vows to avenge them and make up for what she has done. Three months later, the New Republic that has fallen apart has begun to be reunited and fixed under Chief of State Cal Omas. The "New Republic" is now the "Galactic Federation of Free Alliances," or "Galactic Alliance," and it needs help. In order to continue toward the end of warfare with the Yuuzhan Vong and to keep the Alliance from falling apart soon thereafter (if it survives at all), two missions are prepared. The first will carry Leia and Han Solo with a team to various areas of the Alliance where communications have been disrupted to determine what is happening in those areas and re-establish communications. The second will take Luke and Mara Skywalker into the Unknown Regions to possibly enlist the aid of the Imperial Remnant (and maybe even the Chiss), while searching for the legendary living planet that Vergere spoke of—Zonama Sekot. Soon, Jaina Solo arrives, hoping to heed a call for help from Tahiri Veila, her late brother Anakin's best friend and burgeoning girlfriend at the time of his death. She is unable to get to Tahiri (due to being recruited for Leia's mission, along with Jag Fel, her boyfriend) before the girl goes berserk in the streets of Mon Calamari saying that Anakin is trying to kill her. Jaina races to her aid, but she is unconscious. Upon waking up, she is tended to by Anakin's family, but continues to have eerie, possibly Vong-induced visions. Jacen Solo tries to comfort her, and the family insists that she join their mission to re-establish Alliance communications, but Jag has great reservations about the girl and will keep a close eye on her. And so the missions set out. The Jade Shadow bears Luke, Mara, Jacen, Danni Quee (who is growing into a possible love interest for Jacen), Tekli, and Saba on their mission, while the Millennium Falcon and Pride of Selonia (under Todra Mayn) will bear Leia, Han, Jaina, Jag, Tahiri, and their crew on their mission. Meanwhile, on Coruscant (Yuuzhan'tar), Nom Anor, having escaped the Yuuzhan Vong hierarchy, hides in the lower levels, finally finding a group of Shamed Ones who worship the Jeedai. He ingratiates himself with them, pretending to be willing to believe with them, and plans his own future return to power. In Imperial space, the Jade Shadow exits hyperspace at the Imperial capital system of Bastion to find it under Vong attack. The Imperials are driving from their capitol, despite the Jedi giving valuable strategic information to the Imperials, who are led by their Supreme Commander, Grand Admiral Gilad Pellaeon. The damage to the Imperial fleet is great, and they are forced to relocate, while many believe Pellaeon, who is nursed back to health by the Jedi and medics, is dead. They relocate to Yaga Minor, where the local leader, Moff Kurlan Flennic, has his own designs on power. Meanwhile, the other mission has found its way to Galantos in the area previously harassed by the Yevetha . . . but things seem peaceful. They look around to discover what exactly has caused the Yevetha to back off, but while by herself, Tahiri finds a small Yuuzhan Vong god idol and again has a near mental breakdown, fainting again. Back at Yaga Minor, Jacen suggests to Flennic that the Imperials pull back to Borosk to fake what the Vong want to see and use it to strike a blow to the Vong to make the Empire seem more relevant. Luke has also invited the Remnant to join the Alliance in any capacity possible. Flennic despises the idea, but the sudden reappearance of Pellaeon shocks him into acquiescing. Meanwhile, at Galantos, Jaina and others take their starfighters

to investigate further into possible enemy territory to check out N'zoth, home of the Yevetha. They find the planet decimated. The Fia of Galantos had made a deal with the Peace Brigade that convinced the Vong to wipe out the Yevetha to guarantee safety for Galantos. A lone survivor self-destructs his ship, taking out one of the starfighters before Jaina and the others can escape. Back on Galantos, Jag discovers the Vong idol and continues to be suspicious of Tahiri. Before he can do much about it, he is warned, via a message left in his clawcraft, to leave the planet immediately. Just then, the Vong attack Galantos. Leia and the others are trapped on the ground, but helped by a mysterious hidden stranger, whom they help to reach safety in return for being helped themselves. They engage the Vong. Meanwhile, the Vong take the bait and attack Borosk, and the Imperials and Jedi are ready. As they fray ensues, wherein the Imperials handle themselves quite well, Mara, Danni, and Saba lead a team to liberate a slave vessel, making up for Saba's disgrace three months earlier. Back at Galantos, the freed Solo team is advised by the mysterious stranger, whom Tahiri realizes is a Ryn, that their next destination should be Bakura. Back on Yuuzhan'tar, the mainstream Vong wipe out most of the group of Shamed Ones, but Nom Anor and another named Shoon-mi survive. Nom Anor takes on the name Yu'Shaa, "the Prophet." Back at Borosk, the Imperials turn back the Vong, and Pellaeon takes the opportunity to tell the assembled Moff Council that they will be joining forces with the Galactic Alliance . . . or he'll simply take his forces and do so on his own. Given that is forces are basically the entire Imperial military, they are forced to agree. With that, the Skywalker team continues its journey with Imperial Captain Yage and her Widowmaker at their side. Next stop: the Unknown Regions, and a rendezvous with the Chiss . . . *

(Remnant)*

*NOTE: According to Sue Rostoni, the decision to call the new government the "Galactic Federation of Free Alliances" was made as a committee and was purposely meant to break down into the "GFFA" acronym as an acknowledgement of fans who refer to the "Galaxy Far, Far Away" as the "GFFA." If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- The Yuuzhan Vong begin suspecting that the Galactic Alliance has been using a small outpost near the Imperial Remnant to spy on Vong activities. They dispatch a small force, including a Jedi hunter and member of the Peace Brigade, to destroy the outpost and kill everyone stationed there. Fortunately for the Alliance Personnel, Kyle Katarn is there checking their intelligence. He is able to fight off the Vong long enough for some of the staff to erase the computers and escape.*

(New Alliance, Old Enemies)*

*NOTE: This summary was provided by Luke van Horn. The writer of the scenario, Sterling Hershey, has stated that the intention is that this story takes place just prior to my *Equals and Opposites*, though it could come immediately thereafter as well.

- Kyle Katarn and Jan Ors are sent on a mission to meet with parts of the Imperial leadership in the wake of the new cooperation between the Imperial Remnant and the Galactic Alliance. En route, they receive a call for assistance from an Imperial stormtrooper unit under Lt. Pallin, which is currently trying to save a settlement on Ord Sedra from a group of Yuuzhan Vong slave-gatherers and Peace Brigade minions under Tarneel.
(conjecture based on *Equals and Opposites*)
- On Ord Sedra in the Clacis Sector, a group of leftover Peace Brigade members and their Yuuzhan Vong allies are gathering up settlers as slaves for the Vong. As the group, prodded along by Peace Brigade leader Tarneel, is herded away from the nearest settlement down a road lined with overturned carts and such, one of the "captives" reveals himself to be Jedi Master Kyle Katarn, who quickly drops his cloak and reveals his lightsaber. From nearby, his longtime partner, Jan Ors, and an Imperial lieutenant, Pallin, watch as stormtroopers emerge from the carts to surround Kyle, the villagers, and the villains . . . and they're on our heroes' side. The Vong and Peace Brigade members are captured, and the settlers are freed. Later that day, Kyle and Jan enter their temporary quarters in the village and discuss Kyle's growing angst over the fact that they have known each other for decades and are quite in love, but she refuses to get married out of fear that they won't be alive to be able to later. Before the two can continue the romantic moment that follows, their comm chirps, informing them that the Yuuzhan Vong warriors being held in a tiny nearby, old-style jail, have broken

out of their cells. As Kyle gathers his lightsaber and other gear, Jan is already out the door. When Kyle finally catches up to the action, he has to save Pallin from one of the Vong, only to find that Jan is already inside . . . being held by a Vong warrior. She cries for him to get himself out of there, but, of course, he won't. As the Vong tosses Jan into a nearby cell, Kyle leaps into action, only to have his saber knocked away. Jan picks up the saber to begin working on the lock to her cell, while Kyle pounds (and gets pounded by) the Vong. Finally, Kyle stabs the Vong in the chest with a detonation device, Force-kicking him out the window, where he explodes. The day is saved, and, yet again, Kyle has been Jan's hero . . . so will she marry him now, and can they get back to some real action now?*

(Equals and Opposites)*

***NOTE:** Do you have any idea how strange it is to have to summarize your own story for something like this? If you're interested in the story behind the making of this story, check out *ChronoRadio: Special Edition II: The Making of a Tale*, where I chronicle the process from the offer to write, all the way through the final release of the issue and some frequent questions I've gotten about it.

- While on Ord Sedra, Kyle Katarn hears rumors that the Sith (whether in the newer incarnation or in the form of the old Sith Empire) may still exist . . .
(conjecture based on *The Dark Forces Saga, Part I*)
- During the Yuuzhan Vong War, a platoon of B2 Super BattleDroids from the Clone Wars era, known as the Orange Panthacs, beat back Yuuzhan Vong firebreathers, saving the planet Mantessa. This earns the droids a commendation from Chief of State Cal Omas.
(conjecture based on *The New Essential Guide to Droids*)
- Somewhere, a mysterious individual makes a deal with a powerful alien race. One might want to believe it is a Peace Brigade member with the Yuuzhan Vong, but the truth, at least for the planet Bakura, will be far more startling. Meanwhile, on Muntali Mafir, Luke Skywalker's team in search of Zonama Sekot leads them nearly to death at the hands of several Jostran-controlled Krizlaws. They manage to escape, however, and proceed onward toward the heart of Chiss territory. Elsewhere, Han and Leia Solo's mission to restore communications in the Galactic Alliance leads them to Bakura, where they are met by General Grell Panib (who is interrupted on the comm channel by a group calling itself Freedom, which is apparently being led by Malinza Thanas, the daughter of Pter Thanas and Gariel Captison, and Luke's responsibility, in part). They are escorted to the surface by Bakurans . . . and what appear to be the Ssi-ruuk! At about the same time that they are surprised by this insane turn of events, Luke's mission is met by several Chiss vessels that order them to Csilla, the Chiss homeworld, for discussions on their intentions, since no one in their right mind believes that the Jedi and those with him are really after a legendary lost planet instead of intelligence gathering. Back at Bakura, Leia's team learns that the apparent Ssi-ruuk are actually the Ssi-ruuk's former slaves, the P'w'eck, who have thrown off the chains of their masters. They are actually about to form an alliance with Bakura for mutual defense. They board the Sentinel to meet Panib and the leader of the P'w'eck Emancipation Movement, Lothwin. As they await Deputy Prime Minister Blaine Harris (in the absence of Prime Minister Mollierre Cundertol, who was abducted by Freedom), they learn about how the P'w'eck hero, the Keeramak was born and led the P'w'eck to victory over the Ssi-ruuk. (Think Neo in *The Matrix*.) Now, the P'w'eck seem to be peaceful allies, but the Bakurans in Freedom don't see it that way. They see only the Ssi-ruuk when they see the P'w'eck. In the meantime, they will increase security and continue with plans to allow the Keeramak to consecrate Bakura (so that if a P'w'eck dies there, their soul won't end up in oblivion) and sign a treaty with the Bakurans. Meanwhile, on Yuuzhan'tar (formerly Coruscant), the Prophet Yu'shaa (formerly Nom Anor) continues his preaching the Message, with Shoon-Mi and Kunra at his side. His movement is growing by leaps and bounds, enough for even Shimrra to notice from his high place. Back on Bakura, a ship called the Jaunty Cavalier arrives, launching a pod before a massive explosion. In the pod is Cundertol, who says he had freed himself from his captors and escaped. Soon, Tahiri Veila is met by a mysterious Ryn messenger again. This time, the Ryn tells her to tell Han that all is not as it seems on Bakura. (No big surprise there.) On Csilla, the Jedi team, met by their former contact, Commander Irolia, is able to present its case to the Chiss, in the form of the human Chief Navigator Peita Aabe and representatives of the Chiss houses. They are allowed to utilize the Chiss library for two days to gather information, while the Chiss determine their intentions.

Upon arrival, though, they learn that the library contains actual books, instead of computer files. It will take a very long time to go through everything. As they head for the library, they run into Baron Soontir Fel, who doesn't necessarily approve of their presence either. Back on Bakura, Tahiri discovers a hidden message, presumably from the Ryn, that says that Malinza Thanas, who is being held in Salis D'aar has important information for them. Jaina Solo agrees to be the one to go talk to Malinza. When Jaina goes, she learns some odd things. First off, Malinza is fighting (partly in response to how the New Republic called for help and it caused her mother's death) for the right of self-determination for Bakura, rather than having the planet be part of the Galactic Alliance, Imperial Remnant, or what have you. If that's the case, though, she shouldn't be against the P'w'eck meeting, and certainly shouldn't have kidnapped Cundertol . . . but Malinza didn't actually kidnap Cundertol. They just blamed Freedom for it. Malinza believes she is in prison because Freedom found information that could be used to blackmail several high government officials. Suddenly, the power ebbs, and the way is clear for them to escape. Someone seems to be helping them. Their best guess is that it is Cundertol himself who has arranged it, since he seemed very surprised that Malinza had been arrested for his kidnapping. Elsewhere on Bakura, Tahiri has another nightmare of Vong origins and seeks out the small Vong totem that was found by Jag on Galantos (the same one that caused her to black out). As she gets to it, she doesn't realize that it was a sort of test or trap set by Leia, who calls out to Tahiri (and receives a response) using Tahiri's Yuuzhan Vong name, Riina Kwaad. They are interrupted in their wondering about how deep the Vong conditioning went by the arrival in orbit of the P'w'eck ships bearing the Keeramak for the consecration. On Csilla, Luke and the others have had very little luck. They have found information on a possible decades-old Jedi on Yashuvhu name Valara Saar, but have found nothing on Zonama Sekot that can pinpoint its location. However, it seems to be emerging in areas prone to violent cultural conflicts, and evidence seems to suggest that the strains of hyperspace travel are causing major ecological damage to the sentient planet. They also meet Syal Antilles Fel and Wynssa (Wyn) Fel, Soontir's wife and daughter (also Wedge Antilles' sister and niece). Wyn begins to take a liking to Jacen Solo. Back on Bakura, Jaina and Malinza hook up with other members of Freedom, including the Rodian Salkeli. They are just looking up info on their possible blackmail information when they are alerted to security forces hot on their heels. It seems Malinza's escape was a ruse to allow her to unknowingly bring a tracking device into Freedom's camp in the auspices of being an escaped convict, which would allow them to arrest her for escaping and them for harboring her. They manage to escape, but once in a safe location, Salkeli turns on them, stunning them for capture. Elsewhere on Bakura, Tahiri has run away after the issue with the totem and she is found by Goure, the Ryn informant. He tells them of the hunt for Jaina and they make plans to help her somehow. Meanwhile, on Yuuzhan'tar, Nom Anor is nearly killed (or so he thinks) by a follower named Ngaaluh, who is actually pledging herself to him. He realizes that she is attached to high up positions in Shimrra's power structure and believes she may be his key to bringing down Shimrra. On Bakura, Tahiri and Goure infiltrate the Senate complex, where they get into a security system and are able to witness Cundertol informing the Solos of Jaina's apparent fugitive status. After the Solos leave, they witness the Keeramak enter and speak to Cundertol, who speaks back in Ssi-ruuvi, which shouldn't be possible for a human. Something isn't right, so they intend on informing Deputy Prime Minister Harris before the ceremony. If the ceremony takes place, the Keeramak and P'w'eck forces could take Bakura easily with no fear of losing their souls. Back on Csilla, the Jedi split up, so that Jacen and Wyn keep searching, while the others travel back to their ship with Soontir. However, Aabe soon comes to take Wyn away (by her father's orders, he says), while the others are attacked en route. The attack is foiled, and it turns out to have been by a rival Chiss faction who do not agree with Fel or those who followed Thrawn. Meanwhile, Jacen saves Wyn from Aabe with Irolia's help. On Bakura, Salkeli takes Jaina to Harris, who is behind his betrayal. Harris fully intends on allowing the consecration to take place, but he has other plans overall. He agrees with Freedom's motives, but he had to allow them to exist as a visible group. When Malinza enters, he has her taken prisoner. She will be killed as a martyr to the cause, even as Harris prepares his own plans for the ceremony, taking place in that very building. He takes Jaina to a holding area near the audience areas where the

ceremony will take place, informing her that there is a bomb planted there, which will kill Jaina (who will be said to have planted the bomb to keep the planet in the Alliance), Malinza (the martyr for Freedom), and the Solos (obviously there to coerce Bakura to stay in the Alliance) and (tragically) Prime Minister Cundertol, allowing Harris to move up in position and become the human leader of the Bakurans and usher in the treaty with the P'weck. As his plans begin to take shape, the consecration begins. In rapid succession, several things happen. Tahiri breaks into the cell, and they manage to knock out Harris and find out where the bomb is from Salkeli. Jaina sends a message through the Force telling Leia to get everyone out of the audience chamber. Tahiri finds the bomb and thinks she can stop it, so, in her Riina personality, she creates a Force bubble that encompasses the entire force of the blast, nearly killing her. Cundertol appears to be dead, so Panib declares martial law. Goure finds Tahiri and ensures that she is taken to safety. Shortly thereafter, the ceremony continues as Keeramak ships begin setting down all around the building. Only then does everyone realize that the Keeramak and P'weck were still serving the Ssi-ruuk, opening the world to invasion. As the ceremony is completed, Ssi-ruuk warriors flood into Salis D'aar. In the confusion, Jaina and Goure gather Harris and suddenly discover Cundertol alive. Cundertol tries to find out how to escape from Harris, but he says there is no other means to stay alive but to hide. To everyone's shock, Cundertol shoots Harris dead on the spot and calls four reinforcements . . . in Ssi-ruuvi. Cundertol knew about the Ssi-ruuk all along, and is, in fact, an incredibly advanced Human Replica Droid, with Cundertol's Ssi-ruuvi etched mind inside. He wanted immortality, and the Ssi-ruuk gave it to him. However, as the Keeramak orders the P'weck to subdue the prisoners, Lothwin and the others turn on their masters, truly beginning a move toward their own liberation. Everywhere, the P'weck join the Alliance and Bakuran forces in repelling the Ssi-ruuk. Above, Jag lets himself and Twin Suns Squadron get captured in order to destroy a Ssi-ruuvi ship from the inside out. With the Keeramak dead at Lothwin's hands, the battle slowly turns against the Ssi-ruuk and Bakura is saved, with Panib in charge. Things finally begin to wind down for our tale. On Yuuzhan'tar, Shimrra unknowingly takes Ngaalah into his confidence, allowing Nom Anor his way into Shimrra's circle with his own spy. On Bakura, the Solos and Goure understand that Tahiri should not be trying to destroy the Riina personality, but to merge Riina and Tahiri and truly let her live with both halves of her new whole. They prepare to set out for the Ryn's next suggestion, the Minos Cluster. Back with his Ssi-ruuk masters, Cundertol is killed (well, his mind energy is released) for his failure at Bakura. And, finally, on Csilla, Jacen realizes that they have found nowhere that has reported a new planet entering its system, but had not checked for gas giants that might have acquired a new moon, which would be how Zonama Sekot would have been seen in such a case. After more searching, they find one location, and only one location, where Zonama Sekot could be. They prepare for their rendezvous with the mysterious planet, setting out for Klasse Ephemora . . . *

(Refugee)*

***NOTE:** If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- In search of the origins of the Human Replica Droid that had been used by (uhm, as) Prime Minister Cundertol on Bakura, Jaina Solo finds herself on Onadax, where she breaks into the headquarters of ODT, the droid's manufacturer. She confronts the head of the facility, Stanton Rendar about the morality of giving immortality through droids. Despite Jaina's threats, though, Stanton is able to escape with all of his staff, while Jaina is left to fend off his droids and fume at a mission failure.

(Or Die Trying)

- The adventure continues in three separate areas of the galaxy. Inside Known Space, the Millennium Falcon and Pride of Selonia have arrived on Onadax, but when Han Solo tries to cut through "red tape" in a gambling establishment and is questioned by the mysterious individual who may very well be the head of the Ryn network, they are all forced to flee the planet. Jaina is the straggler of the group, but when she boards, she brings along an unexpected extra individual—Droma. Droma says that he had tried to join the Ryn network, but was rejected. They soon head for Esfandia and Generis. The relay to the Unknown Regions goes through platforms in orbit of each, and the Generis one has been destroyed.

The Esfandia one has lost contact. Upon arrival, they end up engaging Vong vessels, but are assisted by the arrival of Grand Admiral Pellaeon and several Imperial vessels. They hold the Vong at bay, while the Falcon goes down to the planet. In doing so, the ship accidentally ends up killing several native "Cold Ones." They are allowed to hide from the Vong with the Esfandia station in the nesting grounds of the Cold Ones, but the danger they pose to the aliens makes their options rather limited. Meanwhile, inside the ship, Tahiri Veila is still in a self-imposed coma, while her Tahiri and Riina personalities battle for dominance. In the end, with Jaina inside the meld with "them," the two personalities do the inevitable—they merge. The original Tahiri and the Kwaad-crafted Riina are no more. A new merged mind inhabits the body. The heroes then mount an effort to trick the Vong into thinking the station has been destroyed by setting charges. It works, to a point, but the Jedi, Droma, and others, must knock out several Vong in doing so, nearly costing Jaina her toes when her EVA suit is ruptured. Finally, above, the Vong are forced to run, thanks to unexpected aid from various Ryn vessels. As the day is won, Droma leaves, but the Ryn network (which Droma himself actually founded and represented as the "mysterious individual" on Onadax) will soon be joining the Galactic Alliance's normal intelligence networks, in their own way. They soon make their way to the edge of the Unknown Regions, where Meanwhile, on Yuuzhan'tar, Nom Anor's growing Jedi heresy, and the ranks of the Shamed Ones following him as Yu'shaa, the Prophet, have steadily been growing. Ngaaluh's position within Shimrra's court has allowed him to use her to incriminate rivals that are in his way and sow confusion and distrust within Shimrra's highest ranks. All does not go entirely well, though, as Kunra must save him from an attempted assassination and coup by Shoon-mi. Later, Ngaaluh is discovered and sentenced to death. How long can it be until Nom Anor himself faces his imminent execution for his acts? Meanwhile, the most important single mission of the war with the Yuuzhan Vong continues in the Unknown Regions. The crew aboard the Jade Shadow discover an area of "dark matter" that is hiding Zonama Sekot. They make it inside, only to find the world defeating a Vong battle group in orbit. The Vong are knocked out, but one manages to escape with word of the planet's location. In the meantime, the Jade Shadow lands, but Sekot, the living mind of the world, renders everyone unconscious. Jacen awakens first, and they soon meet the Magister of Zonama (the planet, not the mind), who speaks for Sekot (the mind, not the planet), Jabitha. They also meet two other Ferroans, Rowel and Darak, who mistrust outsiders. They plead their case for aid to Sekot, in order to protect the galaxy, including Zonama, from the Vong (or "Far Outsiders"). In the process, they learn of the missions of Vergere to the world, and that of Obi-Wan Kenobi and Anakin Skywalker, who is a sort of hero to them, but who also showed Sekot the power to kill with one's mind through the Force. Soon, Jabitha, Danni Quee, Saba Sebatyne, and Jacen Solo are abducted by Ferroans loyal to a man named Senshi, who is against any cooperation. However, when Jacen allows them to be taken prisoner and strives for a means of getting out of the situation without anyone being hurt, it is revealed to have been a test by Sekot of his intentions. Finally, Sekot appears to Jacen as Vergere and to Luke as Anakin Skywalker, asking what they would have Sekot do. Although Luke asks for help and Jacen does not, Zonama Sekot enters the war on the side of the Galactic Alliance. But in unleashing that sort of power on the galaxy, could the Alliance be setting themselves up for bigger problems ahead?*

(Reunion)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- The battle with the Yuuzhan Vong nears its end, as the great prophet Yu'Shaa (Nom Anor) speaks of a vision that a living planet and the Jeedai will be the salvation of the Shamed Ones and the Yuuzhan Vong species. Little does he know that the living planet he speaks of without truly believing his own words, Zonama Sekot, has been discovered by the Jedi team lead by Luke Skywalker. Meanwhile, on Dagobah, Tahiri Veila, now the merged personalities of Tahiri and Riina Kwaad, has come to seek understanding in the Force, but discovers a Shamed One pursued by Vong warriors. They dispatch the warriors, and Tahiri promises the Shamed One that she would deliver the message that the living planet has been found to the prophet. Granted, he thought the living planet was Dagobah, but Tahiri's promise is one of

intent, not literal meaning, so she will fulfill the promise. Elsewhere, Wedge Antilles leads a battle against the Vong at Duro, using those battle tactics to convince the Vong that his tactics are now typical of Galactic Alliance procedure, in hopes that they can use that false assumption to defeat the Vong in a forthcoming engagement at Bilbringi. On Yuuzhan'tar (Coruscant), Shaper Nen Yim, who remains allowed to work in heresy in order to discover new biotech secrets for the war effort, is allowed to work secretly on a new piece of technology. It is a ship recovered from Zonama Sekot, which she discovers is very, very similar to Yuuzhan Vong technology, yet different enough to cause concern. Despite Shimrra's orders that she not pursue the matter into areas that could cast doubt upon Vong greatness, she believes that she must see this Zonama Sekot for herself, if at all possible. To do so, she is taken to see a contact within the secret Quorealist movement, a movement in honor of the previous Supreme Overlord, Quoreal, whom it is believed was killed against tradition by Shimrra, whom they believe usurped the throne. The Quorealist that she makes contact with is none other than the priest Harrar, who is also believing that Shimrra is helping to bring down the Yuuzhan Vong with his actions in the war. Harrar suggests that Nen Yim make contact with Yu'Shaa, and perhaps they can discover the secrets of Zonama Sekot together. Elsewhere, Tahiri, Leia and Han Solo, and Corran Horn discuss plans set forth by Kenth Hamner. It seems that Yu'Shaa has contacted them, asking for help to reach Zonama Sekot. Their knowledge of the heresy of Yu'Shaa helps to convince them that this is the right thing to do (as does Tahiri's promise), so Corran and Tahiri will go to Yuuzhan'tar, using information provided by the prophet, to take the prophet to Zonama Sekot. They do this, managing to get to the prophet after some difficulties in a living sewer system, only to find that they have to help another Vong escape. Their team upon leaving (and stealing the Sekotan ship Nen Yim was working on), eventually includes Corran, Tahiri, Yu'Shaa, Harrar, and Nen Yim. They make their way toward Zonama Sekot, almost being caught by an Interdictor preparing for the battle at Bilbringi. The plan for the battle, it seems, is that Wedge will lead a main group into the area, with a force led by Pellaeon and another led by Garm Bel Iblis nearby, ready to leap in when called upon. Little do they know that the Vong have released small creatures to attack HoloNet relays that will cut off communications all over. The battle soon commences, putting Wedge in a bad spot, unable to contact his other two battle groups . . . Meanwhile, the Sekotan vessel, dying, arrives at Zonama Sekot. The team is stuck by themselves away from civilization, but they have the chance to study their surroundings. The world has an amazing effect on the Vong. Harrar begins to believe, while even Nom "Yu'Shaa" Anor starts to question whether perhaps the stories from which he drew his prophecy could actually be true. Nen Yim, being the scientist of the group, discovers that the relationship between Vong biotech and the living creatures of Zonama Sekot are only a few decades removed from each other, and part of the same biosystem. But how can that be, when the Vong spent so many years between galaxies? How can the Vong homeworld and Zonama Sekot be related? Tahiri, drawing upon her Riina instincts, believes that Zonama Sekot is the original Vong homeworld somehow. During the studying, though, Nen Yi give Yu'Shaa the ability to access her quang quasha, giving him access to its knowledge of how to successfully harm Zonama Sekot and its biotech, protocols seemingly always in the knowledge base of the Vong, but never called upon before. Nen Yim had been planning to use the protocols if necessary, but had decided that such was not the case. Now, though, Nom Anor has the ability to give Shimrra two Jedi, two apparent traitors, and the destruction or disabling of Zonama Sekot to regain his status. He contacts Shimrra and begins plotting his ascension back to the upper echelons of Vong society. Back at Bilbringi, they discover a cloaked Golan defense platform, which Jaina makes her way aboard to get operational to help in the battle. It turns out that it has been taken over by arms salvagers, who take her prisoner. Luckily, she is able to force them into the battle with a Jedi mind trick, giving Wedge some needed backup, even as the Millennium Falcon and some Imperial escorts contact each of the battle groups for help. Back on Zonama Sekot, while discussing her Riina personality with Nen Yim, Tahiri learns that the "Riina" personality was taken from the memories of Nen Yim herself! Tahiri's Vong half is essentially her ally now. A short time later, Nen Yim uses the quang quasha to access the memories of Zonama Sekot herself, learning the truth of the Vong's connection to the living world . . . but before she can tell

anyone of that truth, she is killed by Nom Anor (but not before revealing his identity to the Jedi with her dying breath). Nom Anor steals the memory device and uses it to sabotage one of the hyperdrive engines of the world. Tahiri, Harrar, and Corran rush to stop him, but he escapes. In the ensuing chase, Harrar is killed, and a Yuuzhan Vong ship arrives, bringing reinforcements from Shimrra. Corran and Tahiri (who has asked to be Corran's next apprentice to train the Riina aspects of the new Tahiri in Jedi ways) are surrounded, while Nom Anor escapes. They are saved at the arrival of the other Jedi aboard the Jade Shadow. However, before they can celebrate, the entire planet, due to the sabotage, jumps to hyperspace . . . Meanwhile, back at Bilbringi, the combined Alliance and Imperial forces defeat the Vong, giving themselves a path to strike at Coruscant, but the victory comes at a high cost. Among the casualties is Pash Cracken, who is presumed dead. Back at Zonama Sekot, Sekot appears as Nen Yim, saying that the knowledge brought by Nen Yim has opened up many new doors of investigation, and the truth seems to be on the horizon . . . *

(The Final Prophecy)*

*NOTE: If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

Destiny's Way (novel: Walter Jon Williams)

Chapters 1 – 22

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

The Jedi [continued]

Force-Sensitive Abilities [continued]

Healing

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

Ylesia (E-book: Walter Jon Williams)

Destiny's Way [continued] (novel: Walter Jon Williams)

Chapters 22 – 27

Force Heretic (novel series: Sean Williams & Shane Dix)

Remnant (novel: Sean Williams & Shane Dix)

Prologue

Intersection

Three Months Later

Destination

Intervention

Conscription

Epilogue

New Alliance, Old Enemies (miniatures game: Sterling Hershey)

New Alliance, Old Enemies (miniatures game: Sterling Hershey)

Equals and Opposites (SWT21 short story: Nathan P. Butler)*

Equals and Opposites (SWT21 short story: Nathan P. Butler)*

*NOTE: This issue was released as a Hasbro "Comic Pack" with action figures of Kyle Katarn and a Yuuzhan Vong.

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

Force Heretic (novel series: Sean Williams & Shane Dix)

Refugee (novel: Sean Williams & Shane Dix)

Prologue

Expedition
 Destination
 Aggression
 Consecration

Epilogue

Or Die Trying (SWI75/SWH short story: Sean Williams & Shane Dix)

Or Die Trying (SWI75/SWH short story: Sean Williams & Shane Dix)

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

Reunion (novel: Sean Williams & Shane Dix)

Prologue
 Infiltration
 Confrontation
 Abduction
 Revelation
 Epilogue

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

The Final Prophecy (novel: Greg Keyes)

Prologue
 Vision
 Chapters 1 – 9
 Passage
 Chapters 10 – 18
 Transfiguration
 Chapters 19 – 36
 Epilogue

29 ABY

- *Near the end of the Yuuzhan Vong War, a meteor storm damages many of the facilities on the planet 244Core, leading to a breakdown in the local government.*
 (conjecture based on *The Unknown Regions*)*

*NOTE: Information provided by Luke Van Horn.

- *The Alliance War Bond is guaranteed to mature around this period of time. While it was a risky investment at best during the time of the Galactic Civil War, the bonds allowed the Alliance to obtain badly needed credits.*

(conjecture based on *Rebel Alliance Sourcebook* via *TimeTales*, verbatim)

- *In the last months of the Yuuzhan Vong War, the Aleph-class starfighter is designed to go one-on-one with coralskippers.*

(conjecture based on *Betrayal*)

- *Natasi Daala and Boba Fett have their last contact before the era of the Second Battle of Fondor during Darth Caedus' reign.**

(conjecture based on *Revelation*)*

*NOTE: This assumes that *Revelation* is in the year 41 ABY, rather than 40 ABY.

- *Fifteen years before it is destroyed during a mission to seek out Doctor Cagaran Wei, a TIE shuttle that has been restored by a retired mechanic from the Imperial fleet is among several restored vehicles sold off when the mechanic settles on Nam Chorios. The TIE shuttle is purchased by future Hweg Shul Mayor Snaplaunce.*

(conjecture based on *Conviction*)

- *Near the end of the Yuuzhan Vong War, Wraith Squadron takes on a mission to Chashima, where a Vong Shaper facility is working on a new kind of insect that would swarm and home in on even the smallest transmissions, allowing even covert groups to be discovered*

eventually. Their mission is to destroy that Shaper base and escape with a sample of the bugs. The group consists of Hohass "Runt" Ekwesh, Estoric Sandskimmer, and Voort "Piggy" saBinring (acting as the sniper to cover the other two as they make their escape from the Shaper facility). Piggy spots Estoric and Runt fleeing from pursuing Vong guards, and they are able to eventually take out the guards and save the sample for the Galactic Alliance, but it is at the cost of the lives of both Estoric and Runt. Piggy, who sees Runt as his only true friend, is devastated by his death, especially so since Runt was fatally wounded and asked Piggy to deliver the final blow with his blaster as a mercy killing. He renounces the name "Piggy," going instead by Voort from now on, and resigns from Wraith Squadron and military service altogether. He will eventually become a math professor on Ayceezee, only returning to the Wraiths fifteen years later during the mission to bring down Stavín Thaal.

(Mercy Kill)

- The war against the Yuuzhan Vong has entered its final year, and it all comes down to this final adventure. On the planet Selvaris, prisoners from Bilbringi resist their Yuuzhan Vong captors. Among them are Pash Cracken (very much alive) and Judder Page, founder of the Katarn Commandos. Along with several rebellious allies, they receive an important bit of intelligence, in the form of an immense mathematical data stream, which they know they must get to Alliance hands. A small group manages to get out of the Vong compound, where one lone survivor is rescued by Han and Leia Solo aboard the Millennium Falcon. The information leads the Galactic Alliance into a mission, including the Solos, to stop a Vong transport full of high-ranking Alliance prisoners, including Cracken and Page, from being taken to Yuuzhan'tar (Coruscant) for a huge sacrifice to the Vong gods. Meanwhile, on Yuuzhan'tar, Shimrra unveils his newest heretical creations, bioengineered super-warriors called "Slayers," which are the Vong equivalent of the Jedi Knights. Among his audience is the newly-promoted, newly-redeemed Nom Anor, High Prefect of Yuuzhan'tar. Shimrra, it seems, has no problem with heresy for his own ends. In fact, he believes that the Vong have outgrown the gods and must now wage war against the gods themselves to truly attain their rightful place in creation, though he continues to use the gods as a means of urging his forces onward. On Zonama Sekot, the two reunited Jedi teams discuss their impending arrival in Known Space, when word comes that the Vong priest Harrar is alive! Meanwhile, the attack to save the Alliance prisoners goes forward. Taking on the forces of Malik Carr, the mission is successful, bringing Page, Cracken, and their comrades back to the Alliance they serve. Elsewhere, questions as to the Vong connection to Zonama Sekot grow, as Harrar agrees to help the Jedi in facing the future and, hopefully, finding a way for the Vong to co-exist with the other cultures of the galaxy. Elsewhere (again), the Falcon arrives at Caluula after narrowly making a hyperspace jump from the combat zone. Not seeing them returning with the rest of the battle group, Jaina Solo goes out to find them. At Caluula Station, an invading force of Vong are attacking, forcing the Solos into combat again. During the battle, they are aided by, amazingly enough, Boba Fett, who is there with several other warriors. As the day is going badly and the Falcon escapes from the scene, so does Fett, who reminds Han that his fight was only really with the Jedi, and Han was just another bounty. Back on Yuuzhan'tar, Nom Anor returns to the Shamed Ones as Yu'shaa, hoping to use his influence with them to destroy them for Shimrra, but his former aide Kunra seems not to want to allow it. Things have gone too far, and they will not be dissuaded from plans to strike during the large sacrificial ceremony (which is going forward, even without the prisoners from the Alliance assault). Back on Mon Calamari, the Jedi that remain in the galaxy begin a plan to send a force to Yuuzhan'tar to make contact with the heretics. Back on Zonama Sekot, Harrar reveals that ancient Vong texts suggest that they were banished from the Force, so they did exist in it at one time. They begin to wonder if perhaps they were once part of a sort of super-connected ecological system like the lifeforms on Zonama Sekot. Meanwhile, the Alliance begins plans to retake Coruscant by staging from other locations, including Caluula. Since they were just there for its fall, the Solos volunteer to go with the Caluula mission. Shortly thereafter, the mission commences. Along with Kyp Durron, the Ho'Din Meloque, and the Bothan agent Wraw, the Solos discover a horrible truth when captured by the Vong on the world—the Alliance has used Alpha Red! The Vong on the world are dying horrible deaths, along with all of their biotechnology. Their Smuggler's

Alliance allies, including Talon Karrde, Booster Terrik, and Crev Bombassa, help to destroy all Vong vessels escaping the world, except for one Slayer coralskipper . . . meaning that Alpha Red has escaped the world, and evidence on Caluula shows, beyond a shadow of the doubt, that it is effective against the Vong on a genetic level . . . meaning it will also be effective against Zonama Sekot if the world were to be infected! At Mon Calamari, a major Vong assault is held back just enough to make it look as though the Alliance will be coming back to defend their new capital, rather than attacking to free their previous capital. It is fitting that the world plays a role in the battle, as former Admiral Gial Ackbar, who was so instrumental in early war plans, has passed away. As the forces marshal toward Coruscant, the Falcon joins them, even as Zonama Sekot emerges once again from hyperspace in proximity to Coruscant itself! The planet's Vong ecology takes a huge hit and the world is seen as a momentous omen to the religious among the Yuuzhan Vong. The Solos and Jedi reunite on Zonama Sekot, then Luke and others return to brief the High Council on their findings on the world. Meanwhile, on the world, several Jedi begin bonding with the lifeforms of Zonama Sekot, in preparation for being given their own Sekotan starfighters, much like the one created for Anakin Skywalker so long ago. Jaina, however, does not get one, nor does Jacen. It is as if there are other destinies for the Solo twins. At Corulag, Alliance and Vong forces collide, as the stage is set for the Coruscant assault. At Yuuzhan'tar, a surviving vessel from Caluula arrives, bearing Alpha Red infected Vong, and the Vong see their chance to strike at Zonama Sekot. The vessel will be launched at the world during the coming battle, allowing the Vong to eliminate the planet, their culture's greatest mythical enemy. And so, the battle begins! The Alliance starships battle Vong ships over Coruscant, while a team including Luke, Mara, Jacen, Jaina, Tahiri, other Jedi, the Solos, and ground forces, lands on the surface to capture or kill Shimrra, even as the sacrificial ceremony is interrupted by a massive Shamed One uprising! Meanwhile, the Jedi with their Sekotan ships, along with Smuggler's Alliance forces, protect Zonama Sekot from a Vong assault, including, they soon realize, the infected vessel, which, luckily, they are able to stop before the infection can spread. The Jedi team reaches the Well of the World Brain, where Jacen helps to convince the dhuryam to help them in their fight against Shimrra. The team makes it all the way into Shimrra's citadel and into Shimrra's own throne room, where Luke and the twins engage Slayers to all sides, as Shimrra and his jester, Onimi, watch, until finally, Shimrra himself engages Luke! In a fierce battle, Luke is nearly killed by Shimrra, but the Jedi Master is finally victorious, beheading Shimrra with a pair of lightsabers! Jaina, though, has chased a fleeing Onimi up higher into the citadel, which is one huge ship with a separate spaceworthy upper area. Jacen misses a tossed lightsaber from Luke, as the citadel is shaken by the World Brain, just as in his vision from Duro. Going with the vision, he leaves the saber behind and races after Jaina and Onimi. In the upper area, the ship begins to rise, taking Onimi, Jacen, Jaina, and stowaway Nom Anor with it. As Jaina is subdued, they begin to realize the truth. Shimrra was never the true Supreme Overlord. Onimi, the deformed jester, was the true power being the throne, with immense mental powers born of his experimentation on himself and disfigurement at the hands of the gods. He uses the ship itself against Jacen, battering him, but Jacen finally gives himself truly over to the Unifying Force, allowing himself to be one with everything around him, fending off the assault and killing Onimi. The true overload is dead. But with his death, the ship begins to fail. After a brief clash with Nom Anor, the Vong High Prefect becomes resigned to his fate to die with Onimi and helps the two Jedi escape to the waiting Millennium Falcon. Then, in front of both of the battling parties in space, the Supreme Overlord's personal vessel explodes. With that, the battle, with the exception of some skirmishes, is over. Without a Supreme Overlord, the Vong know that they have lost the conflict. After years of fighting, the Yuuzhan Vong War is over. The aftermath, though, remains to be seen. In the weeks that follow, Coruscant is liberated, even though rebuilding will take years. Vong are rounded up, and the Vong Warleader Nas Choka officially surrenders to the Galactic Alliance. Zonama Sekot is revealed to be the child planet of the Yuuzhan Vong's home planet, a planet that punished the Vong for their warlike ways by banishing them from the Force and its connection to them, forcing them to create the mythology of the gods as a means of replacing their connection to a higher power. This banishment had caused the end to Vong technological advancement,

hence the empty eighth cortex of shaper knowledge, but now, the Vong have a chance to truly rebuild their culture, as Zonama Sekot is welcoming them home to live among its people and heal the wounds of the past. The Alliance capital is moved to Denon, where it will remain until Coruscant is rebuilt. The Jedi Order is split again, as Luke believes they have truly come into their own, and he has truly become a Jedi Master in his understanding. Some will remain in the Alliance. Others will return to the Unknown Regions with Zonama Sekot. Still others will continue training young Jedi, though the Yavin IV academy will not be rebuilt. Jagged Fel will be a liaison with the Chiss and Alliance, allowing him to continue to see Jaina, in hopes of a future together. Everyone is settling into new roles and new lives in the post-war galaxy. And, finally, we return to the beginning, to Chewbacca. Han and Leia return to Kashyyyk where Han is able to say goodbye to his old friend and tells him that the war is over. He and Leia, who has been given Killik Twilight by Grand Admiral Pellaeon, will be taking a trip for a while to get away from it all . . . but not without Han's two new companions, Lowbacca and Lumpawaroo, who will carry on Chewbacca's life debt, whether Han likes it, or not. The more things change . . . *

(The Unifying Force)*

***NOTE:** If you are curious about dates for individual battles in this novel, please see the *Into the Unknown Regions* map in the *Essential Atlas*, for which Eddie van der Heijden generated exact dates.

- Just before the liberation of Coruscant from the Yuuzhan Vong, Admiral (Retired) Gial Ackbar dies.

(conjecture based on *The Essential Guide to Warfare*)

- In the final hours of the Yuuzhan Vong War, with Supreme Overlord Shimrra dead, a Yuuzhan Vong fleet is destroyed (or destroys itself) as a "sacrifice" over the Vong-transformed planet Wayland. Only Zenoc Quah survives. Zenoc begins to create new creatures on Wayland . . .

(conjecture based on *Monster*)

- Jacen Solo trains Nelani in lightsaber techniques.*

(conjecture based on *Betrayal*)*

***NOTE:** This was originally said to be seven years before *Betrayal*, but that was due to an error on the author's part. The book had been originally set for 37 ABY, rather than 40 ABY, and the reference was not fixed to say "ten." Aaron Allston has confirmed this, but putting it in 30 ABY still would put it right as Jacen is beginning his journey, so I've put it right here, very close to the end of 29 ABY, when the journey is about to begin.

- In the wake of the Yuuzhan Vong War, Jacen Solo leaves the Galactic Alliance proper and the day to day activities of the Jedi Order to seek out the true nature of the Force on his own.

(conjecture based on *The Joiner King*)

- In the wake of the Yuuzhan Vong War, only a few Iron Knights remain active.

(conjecture based on *The New Essential Guide to Droids*)

- In the wake of the Yuuzhan Vong War, the Hutts begin to expand into the Cyax System, including onto Da Soocha, now that Nal Hutta has been devastated by the Vong.

(conjecture based on *Rogue's End*)

- In the wake of the Yuuzhan Vong War, the Hutts begin to consider Tatooine as their primary homeworld, given the longstanding ties they have with the planet through now-deceased Hutts like Jabba and Gardulla.

(conjecture based on *The New Essential Guide to Alien Species*)

- In the wake of the Yuuzhan Vong War, the diverse Vong castes are, at least ostensibly, merged into one society with all caste distinctions removed. The "Shamed Ones" are renamed the "Extolled" due to their role in freeing the Vong from their former Supreme Overlord's deception in the recent war.

(conjecture based on *The Joiner King*)

- In the wake of the Yuuzhan Vong War, Ordith Huarr retires (again) to Lorrd with his wife.

(conjecture based on *Betrayal*)

- In the wake of the Yuuzhan Vong War, Republicana collector's items become even more valuable and sought after.

(conjecture based on *Millennium Falcon*)

- In the wake of the Yuuzhan Vong War, a cleaning droid discovers a star map sphere of the Bright Jewel Oversector in the wreckage. A member of the construction crew takes it, sells it,

and it will eventually be sold again to a private collector that puts it up for auction at Hydians Auction House, where Republicana collector Rej Taunt purchases it.

(conjecture based on Millennium Falcon)

- *In the wake of the Yuuzhan Vong War, efforts at reconstruction go where damage is most severe, leaving the Dugs of Malastare to mostly repair their own world, through reestablishing the methane farms in the Malastare Wastes to trade for funds to rebuild damaged portions of Malastare.*

(conjecture based on The New Essential Guide to Alien Species)

- *In the wake of the Yuuzhan Vong War, outside contacts with the Falleen of Falleen are even more scarce than in prior decades.*

(conjecture based on The New Essential Guide to Alien Species)

- *In the wake of the Yuuzhan Vong War, Ishi Tib expertise in creating balanced environments is sought after. Many Ishi Tib leave Tibrin to take lucrative jobs working with corporations that are repairing damaged worlds. Some, however, find that their environmentalist outlook does not mesh well with corporate profiteering and soon find themselves unemployed.*

(conjecture based on The New Essential Guide to Alien Species)

- *While on a trip to Ruby Gulch on Nam Chorios with her mother, Thei encounters drochs that kill her mother. She wanders out of the barrens two days later with no memory of the event. She is adopted by a rock ivory mining family.*

(conjecture based on Conviction)

- *In the chaos following the Yuuzhan Vong War, efforts to quarantine Caluula, where Alpha Red was field-tested, fail. The best that can be managed is thorough decontamination procedures for those leaving the planet.*

(conjecture based on The History of Xim and the Tion Cluster)

- *With the recapture of Coruscant by the Galactic Alliance, General Stavín Thaal sets up Fey'lya Base on Vandor-3, the first official base Thaal sets up there (while his unofficial base for the Pop-Dogs was an old Tech Raider base during the Yuuzhan Vong War). Thaal also makes it clear to his wife, Zehrinne, that their marriage is more or less over. He will keep her as his wife, so that she can access her half of their assets without a divorce, but their time as man and wife is effectively over, as he is continuing his career on his own (and has a thing for younger women). He takes a new mistress immediately thereafter, Cadrin Awel, age 20, who has spent the last two years hiding from the Yuuzhan Vong with her family in Vandor-3's wilderness.*

(conjecture based on Mercy Kill)

- *In the wake of the Yuuzhan Vong War, one of the original Pop-Dogs, Captain Jam Javat, sets up the Javat Caridan Children's Animal Habitat and the Javat Caridan Environment on Vandor-3 for endangered Caridan species. When he eventually retires and moves back to Coruscant later, he will leave it in control of a trust. Unbeknownst to most people, the linked operations will actually be a cover for a secret Pop-Dog base below ground, loyal only to Stavín Thaal, the Pop-Dogs founder.*

(conjecture based on Mercy Kill)

- *In the wake of the Yuuzhan Vong War, the Mount Lyss Meteorological Station on Vandor-3, which had been taken offline and then used as a hideout for freedom fighters during the Yuuzhan Vong War, is abandoned.*

(conjecture based on Mercy Kill)

- *In the wake of the Yuuzhan Vong War, the Galactic Alliance sets up Rimsaw Station in orbit of Kuratooine, just to be sure that the Imperial Remnant cannot take advantage of the Kura leadership's good graces first.*

(conjecture based on Mercy Kill)

X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)

Mercy Kill [continued] (novel: Aaron Allston)

Chapter 17

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane

Dix & James Luceno)

The Unifying Force (novel: James Luceno)

Across the Stars

Chapters 1 – 18

Force and Counterforce

Chapters 19 – 28

A Time to Every Purpose

Chapters 29 – 42

The New Order

Chapter 43

Chapter 44

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

The Jedi [continued]

Jedi Evolution

The New Jedi Order

The New Jedi Order [continued] (novel/short story series: R. A. Salvatore & Michael A. Stackpole & James Luceno & Kathy Tyers & Aaron Allston & Troy Denning & Greg Keyes & Matthew Stover & Elaine Cunningham & Walter Jon Williams & Sean Williams & Shane Dix & James Luceno)

The Unifying Force [continued] (novel: James Luceno)

Chapter 45

30 – 35 ABY

- *In the six years immediately following the Yuuzhan Vong War, the young Jedi Knights that survived the mission to Myrkr (Jaina Solo, Jacen Solo, Lowbacca, Tenel Ka, Zekk, Tahiri Veila, Tekli, Tesar Sebatyne, and Alema Rar) have trouble forging lasting bonds with anyone else, which leads to the eventual separation of Jaina Solo and Chiss pilot Jagged Fel. It would seem that their extended time in a Force melded state during the Myrkr mission has brought the group together by removing some of the barriers between their minds, but it has also set them apart from others and made them susceptible to the possibility of actually being influenced by the emotions of the others in the group, as if they were a sort of hive mind at times.**

(conjecture based on *The Joiner King*)*

***NOTE:** “Wait,” you say, “It says it’s been five years since *The Unifying Force* in *The Joiner King*, then it says it’s been six years in *The Unseen Queen*. You messed up!” Well, I’d like to say that it’s messed up, so that the dates in the books are what are consistent, but that’s not the case. Leland Chee has informed us via posts on *StarWars.com* that *Dark Nest* does indeed start on the round number of 35 ABY, rather than 34 ABY, which means, as he readily admits, that the internal dates are now all a year off since they are acting on the original assumption of five years since the NJO, which would’ve put TJK in 34 ABY. I’ve thus changed the summary and event comments about “years since the NJO” to reflect this (somewhat odd) decision.

- *In the six years immediately following the Yuuzhan Vong War, new models of X-wing starfighter are produced. Included are the XJ5 (ChaseX) model, which will later be flown by Jacen Solo, and a series known as the StealthX, a black model designed for stealth attacks, often with the Jedi’s Force-controlled “shadow bombs.”**

(conjecture based on *The Joiner King*)*

***NOTE:** See note above dealing with the Myrkr mission survivors for why this says “six years” rather than five.

- *In the wake of the Yuuzhan Vong War, Industrial Automaton introduces the R9 astromech droid. The R9 units will be used very often in StealthX starfighters.*
(conjecture based on *The New Essential Guide to Droids*)
- *In the wake of the Yuuzhan Vong War, the Galactic Alliance sets up the Reconstruction Authority to help rebuild the civilization so battered by the Yuuzhan Vong’s invasion. The Reconstruction Authority has its own enforcement arm, the Reconstruction Police, and must deal with various conglomerates like RePlanetHab, who are also trying to stake claims on various planets, under the newly-passed Derelict Planet Reclamation Act. By five years after*

*the end of the war, the Ithorians still have not found a new homeworld, as conglomerates with more resources tend to snatch up the best resettlement locations. Another target of the Reconstruction Authority is Monument Plaza on Coruscant, which takes three years to have its yorik coral removed and five years to have its statues replicated. The Reconstruction Authority will have its own Space Patrol, which Lon Shevu will be part of for a decade.**

*(conjecture based on The Joiner King and Invincible)**

***NOTE:** Even though we know that it took three years to have the yorik coral removed from Monument Plaza and five years to replicate statues, we are not told when this process begins or ends, nor are we told whether the “three years” and “five years” are concurrent or consecutive. Thus, for now, those events do not get separate entries.

- *During his search for the true nature of the Force, Jacen Solo trains with the Theran Listeners (allowing him the ability to somewhat sense the meaning of alien languages by reading the intentions of the speaker in the Force), the Jensaari, the Aing-Tii, the witches of Dathomir (from whom he learns, among other things, to create floating balls of light for illumination), and the Fallanassi (where he learns of the White Current from the woman who once claimed to be his grandmother, Akanah). He learns many new abilities with the Force, including the ability to see visions of the past by touching an object (similar to Kiffar abilities that Quinlan Vos once used in conjunction with the Force) and the ability to send a Force message or vision across time rather than across distances.*

(conjecture based on The Joiner King)

- *In the six years after the Yuuzhan Vong War, the Galactic Alliance leaves Denon and makes its capital at Coruscant once again, beginning massive reconstruction efforts on the planet.**

*(conjecture based on The Joiner King)**

***NOTE:** See note above dealing with the Myrkr mission survivors for why this says “six years” rather than five.

- *During the years following the Yuuzhan Vong War, a new Jedi Academy is established on Ossus, while a new Jedi Temple is built on Coruscant.*
- *During the six years after the end of the Yuuzhan Vong War, Ben Skywalker comes to an age where he would be allowed to train at his father’s Jedi Academy. However, Ben chooses not to train as a Jedi, most likely due to how he associates the Force with the traumatic events of the war of his earliest years. In order to keep Ben safe, Luke and Mara Skywalker purchase an augmented YVH droid, which serves as both protector and nanny for the child, known as “Nanna.”**

*(conjecture based on The Joiner King)**

***NOTE:** See note above dealing with the Myrkr mission survivors for why this says “six years” rather than five.

- *During the years following the Yuuzhan Vong War, recent revelations about the nature of the Force (the philosophy that the Force itself doesn’t have a Light or Dark Side but rather that it is one’s intentions that determine one’s Light or Dark nature) lead to a massive reliance on moral relativism in Jedi dealings. This leads to the Jedi, in a sense, no longer acting out of a moral imperative to always do right, since what’s right will depend upon the situation.*
- *In the wake of the Yuuzhan Vong War, Leia Organa Solo chooses to continue her self-imposed exile from Galactic Alliance politics. Instead, she becomes the copilot of the Millennium Falcon with her husband, Han Solo. They have the Falcon painted white again (rather than the black that it had sported during the war after Chewbacca’s death). They also purchase a battle droid, nicknamed “Beady” (BD for Battle Droid) for the vessel. They live together on the ship, rather than having a permanent home on any planet.*

(conjecture based on The Joiner King)

30 ABY

- *With the end of the Yuuzhan Vong War, Kyle Katarn traces clues about the possible survival of the Sith from Ord Sedra to Yaga Minor, then finally into a region of space known as the Cloak of the Sith. Once there, Kyle vanishes. Jan Ors, now head of Alpha Blue, works with Jaden Korr to gather a team of Alpha Blue agents and Jedi Knights to go looking for Kyle. They find him held captive by the presumed-dead Jedi Knight Daye Azur-Jamin, who has been turned to the Dark Side. Upon defeating Daye, they learn that there is a Force sensitive*

Yuuzhan Vong warrior out there, apparently trained by a Sith (perhaps Lumiya?) . . .

(conjecture based on *The Dark Forces Saga, Part I*)

- Very early in his journey to learn different Force principles throughout the galaxy, Jacen Solo learns from Tedar'Ro amongst the Aing-Tii inside the Kathol Rift. From Tedar'Ro, he learns how to use the Force to essentially cause an object to disappear and reappear in another place and how to flow-walk, which is a form of non-disruptive time travel through the Force.
(conjecture based on *Omen*)
- Dr. Follnor Challat moves to Ast Kikorie, having been banned from the University of Rudrig. Several warrants exist for his arrest, but he intends to search the Moddell Sector for the Alsakan Tessent, despite the danger of capture. He sets up a base to work from at Kikorie Port's Lon Heights.
(conjecture based on *Race for the Tessent*)
- Around this time, Dathomiri Witch Damaya and Jedi Kirana Ti create a new Jedi Academy on Dathomir. When this Academy begins teaching men as well as women, some men start to feel more independent from the women who have dominated Dathomiri culture for so long. Some men will even form their own new male clans, such as Tasander Dest's Broken Columns Clan that forms three years later. One group of men teams with a group of women to create a clan for both genders, known as the Blue Coral Divers, who eventually get into a feud with a clan of former escaped male slaves from various clans (and their female allies), known as the Scissorists.
(conjecture based on *Backlash*)
- A group of heroes begins searching for the Tessent, an idol (actually one of two different idols) lost in the Moddell Sector. They follow rumors, information, and misinformation in their search, finding themselves being led toward the Alsakan Tessent and the Ayrrou Tessent both. They find themselves in a rivalry with Alsakan xenoarchaeologist Follnor Callat and his hired assistants, Fenn Shysa and a Blood Carver. Follnor is only after the Alsakan Tessent, but he follows rumors about both. The team also runs afoul of the Kintan Gunrunners, who are also after the Tessent(s). Two Vashans (Poina Tuc-shol and Dochi At-Rial) are also after the Tessent(s).^{*} Following various rumors all around the Moddell Sector, the heroes finally come upon one of the Tessents. As to whether it is real or a forgery, and if the former, which of the two Tessents it really is, that is a matter still up for debate.

(Race for the Tessent)*

^{*}NOTE: This dating is based on the Alsakan idol being lost from Alsaka shortly before the fall of the Empire, that event having been "more than a generation ago," and the typical generational duration for *Star Wars* being approximately 25 years.

- Jedi Knight Tam Azur-Jamin publishes the article *Droids, Technology, and the Force: A Clash of Phenomena*, studying the nature of droids in relation to the Force, in the wake of the Yuuzhan Vong War.

(Droids and the Force)

- Luke Skywalker contacts the Baran Do Sages of Dorin on behalf of the Jedi Order to learn more about them and aid in their own insights into the Force. Baran Do Dorn Tlo replies, providing Luke with general information on their philosophy and training methods. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

Race for the Tessent (G9 short story: Craig R. Carey & Jason Fry & Daniel Wallace)

Race for the Tessent (G9 short story: Craig R. Carey & Jason Fry & Daniel Wallace)

Droids and the Force (SWH short story: Abel G. Pena)*

Droids and the Force (SWH short story: Abel G. Pena)*

^{*}NOTE: This story is a *Hyperspace* exclusive, but you'll find it as an *Insider* supplement, not under *Hyperspace Fiction*.

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Other Force-Using Organizations [continued]

Baran Do Sages

31 ABY

- *The Anoth system collapses on itself.*
(conjecture based on *Jedi Academy Sourcebook*)
- *The Ithorian species, now without a homeworld, begins to continue the tradition of the sacred Time of Meeting. Now, though, the Meets are to be held in secret every few years, and is a meeting not on one planet, but a rendezvous of the herd ships that were lucky enough to escape Ithor.**
(conjecture based on *Starfaring Jungles: Exploring Ithorian Herd Ships*)*

*NOTE: No date is given for this event, but the article is written in a time probably a decade or so after *Balance Point*. It refers to these new herd ship rendezvous Meets as taking place “every few years.” As such, I have said they start here, in order to let the Yuuzhan Vong invasion be over and done by the time they begin to piece their traditions back together.

32 ABY

- *Grace, the child of the Community clones known as Alpha and Hunter, is born on the frozen moon that Jaden Korr will eventually discover.*
(conjecture based on *Riptide*)
- *A dance song with a strong backbeat about the rebuilding of Coruscant becomes popular. This is the song Voort “Piggy” saBinring will use to his advantage on Kuratooine twelve years later.*
(conjecture based on *Mercy Kill*)

33 ABY

- *Kitaya “Kit” Shuul is born. She will become a slave to Truugo the Hutt on Tatooine.*
(conjecture based on *Allies*)
- *Shalk is born to Dinua Jeban and Jintar, likely on Mandalore.*
(conjecture based on *Sacrifice*)
- *Male slaves of the Raining Leaves Clan on Dathomir rise up and kill over two-thirds of the clan (among those killed and those punished, some unjustly, just for being men.) Among the dead is the father of Kaminne Sihn. Kaminne becomes the new leader of the clan.*
(conjecture based on *Backlash*)
- *Tasander Dest founds the all-male Broken Columns Clan on Dathomir. They become the one male clan that does not attack other clans, if possible.*
(conjecture based on *Backlash*)
- *The female Raining Leaves Clan (led by Kaminne Sihn) and the male Broken Columns Clan (led by Tasander Dest) on Dathomir, begin to hold conclaves for the purposes of marriages and mating. The alliance (politically and romantically) between Kaminne and Tasander serves to cause Halliava Vurse of the Raining Leaves to consider the clan to be betraying its own traditions. This helps to push Halliava into the Nightsisters.*
(conjecture based on *Backlash*)
- *Former female stormtrooper Isila Drutch of the 291st Legion recounts her days as an Imperial stormtrooper in a memoir. (To be continued below . . .)*
(*The Essential Guide to Warfare*)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

Empire Triumphant

A Female Stormtrooper Remembers

34 ABY

- *A few months before her encounter with Jacen Solo, “Brisha Syo” (Lumiya) steals the shuttle that she will use in the Toryaz Station mission, which will lead Jacen to her.*
(conjecture based on *Betrayal*)
- *Sometime around this time, the Galactic-class battle carriers enter Galactic Alliance service.*
(conjecture based on *Betrayal*)
- *During one of his many journeys in studying obscure Force techniques, Jacen Solo visits*

Master Koro Ziil of the Baran Do Sages on Dorin to learn ayna-seff techniques.
(conjecture based on *Outcast*)

35 ABY

- *Briila is born to Dinua Jeban and Jintar, likely on Mandalore.*
(conjecture based on *Sacrifice*)
- *Sesara Sihm is born to Olianne Sihm on Dathomir.*
(conjecture based on *Backlash*)
- *Halin's Bar on Corellia closes.*
(conjecture based on *Bloodlines*)
- *Having found the love of her life, Liegeus Vorn, again, Natasi Daala is devastated when he is killed by a thermal detonator in a plot by the Imperial Moff Council.**
(conjecture based on *Revelation*)*

***NOTE:** This assumes that *Revelation* being tweaked from being assumed to be in late 40 ABY into early 41 ABY does not alter the date of this event.

- *Khedryn Faal, future pilot of the Junker, teams up with the Force-sensitive Cerean Marr Idi-Shael.*
(conjecture based on *Crosscurrent*)
- *Akanah Pell sends a message to Luke Skywalker, regarding her concerns for Jacen Solo, having met with him when he was on Pydyr. The recorded message is turned over to Tionne for analysis, given Luke's concerns over Akanah's past duplicity. (To be continued below . . .)*

(Jedi vs. Sith: The Essential Guide to the Force)

- *Six years after the end of the war with the Yuuzhan Vong, the galaxy has undergone a period of change. The Galactic Alliance now based on Coruscant, which is undergoing reconstruction, and the Jedi Order has a dual-home, with a Jedi Temple on Coruscant and a Jedi Academy on Ossus. The Yuuzhan Vong continue building a new society for themselves on the hidden Zonama Sekot. Into this mix comes a distress call through the Force, sensed only by those young Jedi Knights who were part of the mission to Myrkr in which Anakin Solo was killed during the war. Jaina Solo, Tahiri Veila, Tekli, Lowbacca, Zekk, Tesar Sebatyne, and Alema Rar drop their current duties and head for the source of the call. Jacen Solo, who has been on a five-year journey to discover the true nature of the Force, leaves his training with Akanah of the Fallanassi to journey there as well. In fact, the only surviving member of the original team who does not join them is Tenel Ka, who must remain on Hapes in her position as Queen Mother. All of the Myrkr Jedi are called into the Unknown Regions, where they are drawn into the middle of a looming conflict between an insectoid species and the Chiss Ascendancy. When one of the four Chiss Aristocras, Mitt'swe'kleoni (Tswek), complains about the situation to Galactic Alliance Chief-of-State Cal Omas, he brings Tswek to see Luke Skywalker and the Jedi High Council. Luke must try to account for the strange actions of these young Jedi, so he takes his wife Mara, son Ben, Ben's protector droid (Nanna), Jedi Master Saba Sebatyne (Tesar's mother), and an apparently malfunctioning R2-D2 into the Unknown Regions to investigate. Meanwhile, Han and Leia Solo, along with C-3PO and the Noghri Meewalh and Cakhmaim, have been out on the Millennium Falcon, trying to map a new possible homeworld for the displaced Ithorians. When they learn that Jaina and the others have disappeared into the Unknown Regions, they head there to investigate. What our heroes discover upon their respective arrivals is a previously unknown insectoid civilization (where they land among a "nest" called the Lizil). The "Kind" (as they call themselves) are organized into nests within a civilization known as "The Colony." They have a sort of hive mind, so that what one knows, the others know. Their will is also able to exert influence upon other species (including our young Jedi Knights), making them act in the best interests of the nest. These "Others" (non-Kind) who become part of the nest society are known as "Joiners." Of the Myrkr Jedi, only Jacen seems to not be a Joiner, choosing to think for himself, but believing somewhat in their cause. That cause, it seems, is the prevention of open war between the Chiss and the Kind, whom Leia quickly realizes (due to the similarity of Kind structures and those in her painting, Killik Twilight) are the Killiks, long thought extinct after they disappeared from Alderaan 20,000 years ago. Once in the Colony, the Solo and*

Skywalker teams are reunited and make a new pair of allies in the form of Jae Juun and Tarfang, the Sullustan and Ewok pilot and copilot of the XR808g. Juun is a big fan of Han, looking up to him as a sort of superhero smuggler. Juun and Tarfang will help take them to see the leader of the nest, the Prime Unu. Meanwhile, the Myrkr Jedi (minus Jacen) help protect a Taat nest on Jwlio from an attack by Chiss "defoliators," which seek to destroy the planet's agriculture, forcing the Taat Killiks to either die or move away, despite Qoribu being at least a full light-year from the border with the Chiss Ascendancy. As for Jacen, he has followed his Force instincts to the site of "The Crash," a holy relic in Killik society. What he discovers is what he expected, that the Crash is the downed Tachyon Flier, the vessel that the traitorous Dark Jedi Lomi Plo and Welk used to escape from the Myrkr situation, taking an unwilling Raynar Thul and MTD with them. Jacen finds MTD melted and destroyed, but uses the Force to sort of send his mind through time, allowing him to see some of the last moments on the vessel. Ranyar, badly burned, had pulled Lomi and Welk from the wreckage, saving them. Jacen then also sees a Force vision of his mother, a short time from then, at the Crash site. He tells her to go to Qoribu before the vision across time ends. Elsewhere, our elder heroes are brought to see the Prime Unu . . . who turns out to be Raynar Thul! Raynar survived the flight from Myrkr and the Crash, but had to be saved from death by Yaggoy nest Killiks. This brought Raynar into their hive mind, where his Force sensitivity and Jedi philosophy spread, making the Killiks care more about the lives of their individual members. Raynar began bringing the various nest minds together as one Killik society (the Colony), calling this new unified nest the "Unu" nest. Raynar, with his Jedi personality so submerged under his new personality, became known as UnuThul. He doesn't want them there, as he doesn't want them to find the other Jedi. He had used the Force to call his former comrades to him in order to try to show the Chiss that they shouldn't mess with the Killiks, hoping to prevent a war. Of course, the Chiss see the ever-escalating tensions of losing battles to Jedi-led Killik dartship forces as ample reason to raise the stakes, leading to a greater chance of war. The Solo and Skywalker group heads for the site of the Crash, where Leia sees Jacen's Force-sending and learns that they should go to Qoribu. They are also accosted by blue Killiks (at the Crash, and then at the Yaggoy/Unu nest), whom the other Killiks completely deny exist at all. Either the Killiks are lying, or something screwy is going on. Either way, someone doesn't want them snooping around. As they all head for Qoribu, another battle takes place to protect the Taat nest there, during which Lowbacca is forced to go extra-vehicular. They are unable to get to him. The others arrive on the Millennium Falcon, Jade Shadow, and XR808g, but are caught in the crossfire, so to speak. The XR808g has to be abandoned. Upon meeting the Myrkr Jedi, the Solos and Skywalkers are told by their own younger comrades that they must be mistaken about being attacked by blue Killiks, even though they were just attacked by them in space again. Jaina and the others suggest that the Chiss are having other insectoids pretend to be Killiks in order to sow confusion. Our elder heroes don't buy it. The Joiner Jedi refuse to leave the Taat nest without first finding Lowbacca, so the group splits up. The Skywalkers will take Tesar, Telki, Jacen, and Tahiri back to Ossus with them, while Jaina, Zekk, and Alema will remain to save Lowbacca if they can. Saba will stay on Qoribu, as will Han, Leia, and their group (Tarfang, Juun, the Noghri, C-3PO). Shortly thereafter, despite some quick diplomatic maneuvering on Leia's part, they are unable to help get to Lowbacca before the Chiss force, led by Jaina's former lover, Jagged Fel, takes Lowbacca aboard as a prisoner. While Han, Leia, and the X-wing pilots among the Myrkr Jedi were in space searching for him, though, Saba had gone down into areas within the Taat nest. There, she discovers evidence of three blue Killiks having hatched. Two of them, plus the Dark Jedi Welk (now augmented with some Killik body parts grafted to replace limbs lost in the Crash), attack her. She manages to survive, driving off Welk and killing the two assassin blue Killiks, but one of the Killiks was not there, which likely means a stowaway aboard the Jade Shadow. Aboard the Shadow, en route to Ossus, Luke works on R2-D2, trying to figure out what's wrong with him. He inadvertently accesses a part of the droids memory that had been intentionally inaccessible, but which a recent fault has made somewhat accessible. It plays a holorecording of part of Anakin Skywalker's conversation with Padmé Amidala about his dream that she would die in childbirth. Luke is shocked that he just might have seen an image of his real mother. Unfortunately, it'll take

some serious slicing to reach any other data in that sector of R2-D2's memory. Back at the Taat nest, Jaina and Zekk refuse to leave, despite being unable to find Lowbacca before capture. Leia and Han must leave, though, in order to get Saba to medical attention. Alema decides to go with them, in order to act as a guide. Jaina and Zekk aren't happy with her decision, but they let her go. The Falcon leaves, and while in space, the Solos try to question Alema about what's going on, but she seems very defensive, and despite what Saba says, she refuses to acknowledge even the possibility that Lomi or Welk could have survived the Flier crash. Finally at Ossus, Tekli, Jacen, Tesar, and Tahiri are studied by Jedi Master Cilghal. What she discovers is that the Joiner mind-bending is not so much a Force meld, like the battle meld that the Jedi had used at Myrkr, but more a matter of pheromones altering their brain chemistry, which passes communication via auras, not the Force, per se. The Jedi Council members present (Luke, Mara, Corran Horn, Kyle Katarn, Kenth Hamner, Octa Ramis, Cilghal, Kyp Durrón) worry about how much they can truly trust these Joiner Jedi. Jacen seems the only one to be acting entirely of his own free will, likely due to his unique Force abilities that he's been learning for the last few years. In space, a bit of sabotage forces the Millennium Falcon to emerge from hyperspace, forcing an emergency landing on a planet within a nearby nebula. They believe that they might have a Killik saboteur onboard. It turns out, when they are trying to repair the ship, that Alema herself is the saboteur, acting from impulses that aren't her own. She engages Leia in a brief lightsaber duel, until they are able to trick her into the path of the Falcon's escape pod hatch and knock her unconscious, taking her prisoner. Shortly thereafter, further Killik-assisting plans are set in motion. Jacen goes to visit Tenel Ka on Hapes, spending a night of passion with her, while also having her send a Hapan battle fleet to help the Killiks. Tesar Sebatyne visits Raynar Thul's mother, Aryn, at the Bornaryn Trading Company, convincing her to lend aid to her supposedly-lost son's cause. It seems that part of the reason that the Jedi agreed to come back with Luke was to sneak away and gather further support for the Killik cause. On Ossus, Luke invites his old ally Chiss Aristocra Chaf'orm bintrano (Formbi) to visit. They discuss the current conflict with the Chiss and learn a great deal. Apparently, six years ago (around the time that Raynar Thul would've been growing in power), Killik-Chiss relations changed. Back during the Third Vagaari War, which Luke and Mara had been present for at its onset when they were visiting the remains of Outbound Flight, the Chiss labor force dwindled as a result of that conflict (in which they were victorious). This caused them to bring in Killiks to work within the Chiss Ascendancy. They had taken steps to ensure that none of the nine ruling Chiss families would have members become Joiners, but somehow, these precautions broke down, right around the time that Raynar Thul came into power as UnuThul. Two of the ruling families became Joiners, while three were so dependent upon Killik labor that there was a sort of "major disagreement" within Chiss society that led to the end of these three ruling families, leaving the four ruling families that Luke and the others encountered on their visit to Csilla during the Yuuzhan Vong War (which also accounts for an attack on Soontir Fel, which had nothing to do with the Vong and everything to do with the Killiks). Supposedly, this Killik situation had nothing to do with the end of the Empire of the Hand, nor did the Vagaari. (Thus, there is still some kind of other threat out there, a "Terror" in the Unknown Regions, and the Empire of the Hand may rise again if needed to combat such a threat.) In any event, the Killiks are now controlled by "The Will," which seems to be one strong Force-using mind among the Colony, which exerts control over the non-Force-sensitive Killiks by tapping into their "Force potential" (the life energy they generate, not any kind of Force-attunement). That Will seems to be intent on expanding the Colony, hence the Taat nests on Qoribu, which makes the Chiss wary of incursions into their territory and society (again). That is why the Chiss are striking against the food supplies on Qoribu. That still, however, doesn't explain the blue Killiks, nor who has been trying to stop our heroes from preventing the war. En route to Ossus, the Millennium Falcon witnesses the arrival of the Hapans near the Colony, learning about Jacen's "activities" with Tenel Ka. On Ossus, Mara discovers that Ben has brought back a young Killik as a pet. Ben has already begun to have a slight Joiner connection to the Killik, and Mara is furious. The Killik turns out to be a blue Killik, the third of the assassin Killiks that Saba had discovered had hatched before being attacked by Welk. The Killik is identified by Ben as "Gorog," a name they hadn't heard before among the Colony. Gorog is captured and brought

to where Alema (also a prisoner), Jacen, Tekli, Tesar, and Tahiri are hooked up to testing monitors again. Cilghal runs a test by inflicting pain upon Gorog. Alema reacts directly, suggesting that she is a Joiner of the Gorog nest, rather than the Taat nest that the others are part of. However, once exposed to Gorog's aura, the others all start acting annoyed or angry, as if they are being driven to stop the testing, without realizing that they are not acting of their own will or even really why they are upset. This allows Cilghal to realize the nature of the Gorog. The Killiks essentially have two different Wills. There is the conscious Will, like a person's conscious mind, which is what Raynar (UnuThul) controls. It connects the various nests, such as the Taat and Yaggoy. However, there is also an unconscious Will, which can drive the Colony's actions without the conscious Will having any knowledge of memory of those actions. That unconscious Will seems to be driven by the Gorog nest, what they dub the "Dark Nest," a Killik nest driven by a Force-sensitive individual (or individuals) similar to Raynar (such as, say, Lomi or Welk), which is driving the Killiks toward war with the Chiss, while hiding the nest's existence from the rest of the nests. Alema became part of the Gorog nest because she was the most likely to fall to the Dark Side, as Luke always knew, thanks to the death of Numa Rar during the war. Shortly thereafter, Cal Omas visits again, along with Formbi, who demand that the Jedi intervene to stop the Killiks, who now have Hapan allies at their side. The Jedi Council is split over whether they have a duty to prevent conflict independently or to serve the Galactic Alliance itself. Leia, though, finds a solution in the middle. They will try to convince the Taat nest Killiks to move from their close proximity to Chiss space around Qoribu to the lush planets that they'd accidentally found in the nebula when Alema forced them to land. The Hapan battle cruisers could have nests built inside them for the time being, allowing for the move, since the ships are already in Colony space. However, Leia had wanted to use those worlds as a home to the Ithorians, so she forces Omas to block RePlanetHab's claim (or, perhaps "claim-jump") on the planet Borao, which Han and Leia had scouted, so that the Ithorians could have Borao as a new home. All of this is moot, though, unless they can stop the Gorog Dark Nest from instigating a war or blocking any plans for Taat transplantation. To set this in motion, they allow Alema and Gorog to escape. While Luke learns Padmé's name from another bit of recording discovered on R2-D2 by the slicer Zakarisz Ghent, they leave Ossus (and any further answers about Luke and Leia's parents) behind, tracking Alema. Elsewhere, back in the Colony, Jaina and Zekk have had some Will-induced celebrating time, including (apparently) romance forming between them. When they learn that Raynar's forces are ready to ambush the Chiss before the Chiss can strike in a coming assault, Jaina uses the Force, fighting the Will, to nudge Jag Fel into avoiding the ambush, delaying the inevitable clash of forces. The Falcon and a pair of StealthX X-wings (flown by Luke and Mara) arrive in Colony space near Qoribu, just as tensions start to really mount for a direct battle. Leia uses what amounts to three-way-calling to put Jag Fel and Gray (the Hapan commander) in touch with each other, trying to diffuse the situation, but doesn't look to be able to do so. Meanwhile, Luke and Mara track Alema's skiff into a planetoid called Kr, which is the likely location of the Dark Nest. They follow her in, but Gorog dartships attack, and when the Hapans try to deliver assistance, it draws the Chiss into battle to stop the Hapan advance. Inside Kr, Mara's ship is damaged, forcing she and Luke to go out in EV suits, tracking Alema. What they find is a huge Gorog nest, where larvae are feeding on captives, including captive Chiss. Even as Han, Leia, and the others (including Jedi Kyp Durron, Kyle Katarn, and others) enter in the Falcon and race to the Skywalkers' aid, the Gorog nest comes alive and Gorog warriors attack them all from nearly every direction. Luke and Mara continue their pursuit of Alema. They face off with Alema, who is too far gone to be saved, it seems, but lose her. They then have to fight Welk, even as Jaina and Zekk arrive with Raynar to survey what Leia and the others have found. Luke slays Welk and Mara slays Ben's Gorog, despite being greatly injured, but a highly-injured Alema escapes, as does a flying being that they believe might have been an altered Lomi Plo. When Raynar sees the horrors of the Gorog nest, he believes that it is all his fault because he saved Lomi and Welk from the Flier. Instead, Leia explains that it isn't his fault. He was noble to save them. It was the creation of a nest around Lomi and Welk's evil, similar to the Unu nest's formation around Raynar's good, which created the Gorog's Dark Nest. Moreover, the large number of Chiss that were absorbed into the Dark Nest as Joiners helped bleed the Chiss

need for secrecy and constant conflict into the nest, right alongside the Dark Jedi's need to hide and darker impulses. Now that war with the Chiss seems imminent, that can only mean more Chiss prisoners, more Chiss Joiners, and a greater tainting of the overall Colony by such darkness. With this prospect looming, Raynar agrees to Leia's resettlement plan for the Taat nests, and the Gorog will be kept under control. As the conflict is averted, Jag Fel seems happy (reluctantly) for Jaina and Zekk, even as he expresses Formbi's gratitude to them all for helping end hostilities. Lowbacca, no longer a prisoner, is released from the Chiss to rejoin his comrades. Jaina and Zekk will forever long for their connection to the Taat, but their experience has only heightened their connection to each other, promising the possibility of a greater relationship in their future. Questions remain, though: What of Lomi Plo and Alema Rar? Can the Dark Nest truly be rooted out? What of this strange connection between the Myrkr mission Jedi? Will Ben choose to become a Jedi? How will he deal with the loss of his Joiner connection to Gorog? At least one question is answered, though. Leia, who has always questioned her choices of her role as a politician, a wife, or something else, has finally decided that it is time for her to embrace her Jedi heritage and join the Jedi Order outright. She is taken on as the new apprentice of Saba Sebatyne. Now, both of Anakin Skywalker's children can not only seek the truth of their parents' past together, but serve together in the new Jedi Order.*

(The Joiner King)*

*NOTE: There has been considerable question as to whether this book takes place five years after *The Unifying Force*, as the internal text indicates, or six years later, as the placement at 35 ABY indicates. I brought this question to Leland Chee himself, Keeper of the Holocron. His answer: "Okay, I admit it. We really like starting new series with nice round numbers. So, *Dark Nest I* is at 35 ABY, *Dark Nest II* is at 36 ABY, and *Dark Nest III* starts a few months after the start of *Dark Nest II*." Thus, there is actually more like six years between TUF and TJK, which I've updated the timeline to reflect.

- As the Killiks settle on the planets of the Utegetu Nebula, particularly Woteba, they establish a new series of hives for the Colony. Unfortunately, they are soon struck by "the Fizz," a nanotechnological defense system for the planets in the nebula, which destroys anything (including Killiks) that are seen to be harming the planets. The Killiks, including their leader, UnuThul (Raynar Thul), believe that the Jedi double-crossed them by sending them to poisonous worlds in order to avoid a war between the Killiks and the Chiss.
(conjecture based on *The Unseen Queen*)
- Pirates begin operating out of the Utegetu Nebula, acting with the help of Killik Joiners and the so-called Dark Nest (the Gorog nest). They are gathering spacefaring technologies, particularly fuels and the like, while also proving to be a major nuisance to the Galactic Alliance.
(conjecture based on *The Unseen Queen*)
- In the wake of the battle at Kr, Jacen Solo becomes Ben Skywalker's unofficial Jedi Master, drawing Ben out of his self-directed avoidance of the Force and teaching him somewhat unorthodox Force techniques.
(conjecture based on *The Unseen Queen*)
- Black membrosia, an intoxicant that is particularly hard on insectoid species, starts being shipped out by the Gorog "Dark Nest" of Killiks into the Galactic Alliance. One intoxicated pilot, drunk on black membrosia, leads to a starship crash that kills Galactic Alliance Supreme Commander Sien Sovv.
(conjecture based on *The Unseen Queen*)
- Around this time, a new sport called Mynock Puffing emerges, wherein hunters use helium-based grenades to blow up mynocks during spacewalks. Legislation to monitor this activity is met with resistance from the gambling establishment and the Free Spacers Guild lobby.
(conjecture based on *The New Essential Guide to Alien Species*)
- Pooja Naberrie provides Tionne with her recollections about first meeting Anakin Skywalker just before the Battle of Geonosis. (To be continued below . . .)*

(Jedi vs. Sith: The Essential Guide to the Force)*

*NOTE: This is supposed to be after Leia learns that Padmé was her mother, but its date of 35 ABY would appear to put it just prior to that taking place. The wording of the entry could be construed that way . . . with some contortion.

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder

Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)
 Other Force-Using Organizations [continued]
 Fallanassi

Dark Nest (novel series: Troy Denning)

The Joiner King (novel: Troy Denning)
 Prologue
 Chapters 1 – 41
 Epilogue

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)
 The Chosen One [continued]
 Forbidden Love [continued]

36 ABY

- *Hapan Queen Mother Tenel Ka gives birth to her daughter, Allana Djo Solo, who is also (secretly) the daughter of Jedi Knight Jacen Solo.*
 (conjecture based on *The Unseen Queen*)
- *Matric Klauskin's wife, Edela, dies this year, possibly during the Swarm War.*
 (conjecture based on *Betrayal*)
- *Keura Fallatte leaves Tatooine at age 16 to live the life of a spacer.*
 (conjecture based on *Mercy Kill*)
- *Lekauf (grandson of the Lekauf that served with Darth Vader after the Clone Wars) graduates and joins the Galactic Alliance military.*
 (conjecture based on *Bloodlines*)
- *On Nam Chorios, Thei, now 12, examines the changes to her body in a mirror, noticing how much she is beginning to resemble her mother. The idea causes unexplained terror in the girl, due to her mother's death when she was five, which she has blocked in her memories.*
 (conjecture based on *Conviction*)
- *Approximately seven years and one month prior to the arrival of Luke and Ben Skywalker on Dathomir during Luke's exile, the Blue Coral Divers and the Scissorfists on Dathomir attempt to meet for what amounts to peace talks between the two clans. However, the talks go poorly, and violence erupts. Blue Coral Diver Sha'natrac Tsu and her Scissorfist lover, Vagan Kolvy, escape, moving closer to a spaceport away from both of their former clans. At this point, she begins to be referred to as "Tribeless Sha" by many, though she refers to herself as Sha Tsu. She and Vagan are married (though it is unclear whether they were perhaps married before the conflict between the clans or immediately thereafter).**
 (conjecture based on *Backlash*)*

*NOTE: *Backlash* is near the very end of 43 ABY (given that it is immediately followed by *Allies*, which moves into 44 ABY). This event is seven years and one month prior to when it is discussed on p. 181 of the hardback version of *Backlash*.

- *The Galactic Alliance has spent the last year in the aftermath of the near-war between the Killiks and the Chiss. Now, the Utegetu Nebula, the new home of the Killiks, has become a focal point for smugglers and pirates stealing materials that would be used for spacefaring vessels and weapons, which seems odd, given the Killiks' lack of much, if any, of such technology. Nevertheless, the situation has made things tough for the Alliance, whose Chief of State, Cal Omas, is refusing to provide homeworlds to the Ithorians until the Killiks, whom he blames for the piracy, get their act together on the worlds in the Utegetu Nebula that the Alliance gave them as part of the deal with Leia Organa Solo. Moreover, smuggling of black membrosia, a substance very intoxicating to insectoid species that is produced by the Gorog "Dark Nest" of the Killiks, has been getting out into the Alliance and has caused a crash that killed Supreme Commander Sien Sovv. Seeing a solution to the problem, plus to hear what UnuThul (formerly Raynar Thul) has to say about the Dark Nest's fascination with trying to kill Mara Jade Skywalker, a mission consisting of Luke and Mara Skywalker, Han and Leia Solo, Saba Sebatyne, C-3PO, and R2-D2 goes to Seras nest on Woteba (the Utegetu Nebula Killik*

“capital,” of sorts). There, they find that the Killiks are being overrun by a strange bubbling foam called “the Fizz,” which they believe was either set upon them by the Jedi or a trap, since the Alliance must have known it would be on the Utegetu worlds when they gave them to the Killiks. UnuThul tells them that the Dark Nest’s corruption was actually not the result of its encounter with Lomi Plo and Welk (whom the Dark Nest still tries to make people believe are dead), but with the fleeing wife and daughter (Beda and Eremay) of Daxar Ies, one of Palpatine’s accountants, who was killed by Mara when she was the Emperor’s Hand. The wife and daughter fled and found the Killiks, and their desire for vengeance and secrecy helped to create the Dark Nest and its vendetta against Mara. With that information given, UnuThul insists that they solve the Fizz problem. Luke, Han, and the droids remain behind on Wotoba to look into it (and to be hostages, basically), while Leia and the others leave to take a sample of the Fizz to Cilghal on Ossus for study. Luke’s group then encounters Dark Nest-tainted Alema Rar, who tells them that they shouldn’t trust Mara, as Daxar Ies was actually the droid designer who created R2-D2’s line of astromechs, which means that she killed the one person who might have been able to get access to all of R2-D2’s information on Luke’s parents. To prove this, she starts to feed Luke access codes, which allow him to view more holos, including one that confirms his mother’s identity as Padmé Amidala. Luke takes her lightsaber crystal and destroys it, but knows she’ll make another one. Dark Jedi often do. Back in the Alliance proper, tensions are rising as Omas believes that the Jedi are taking the Killiks’ side, rather than the Alliance’s. He wants the Killiks “taken care of.” Meanwhile, Jacen Solo and Ben Skywalker visit Queen Mother Tenel Ka on Hapes. Jacen is now caring for Ben’s Force training, now that he has come out of his shell a bit. Upon visiting Tenel Ka, Jacen learns that he is the father of her newborn daughter (Allana), the result of their encounter a year ago (thanks to slowed pregnancy). They are then attacked by the Dark Nest. They escape, but they decide to keep the child’s existence and identity a secret, and they know that it’s very likely that former Queen Mother Ta’a Chume was behind this assassination attempt. Back on Wotoba, Luke and Han discover that the Fizz is apparently attacking things that are not native to the planet, which harm the planet . . . On Hapes, Jacen confronts Ta’a Chuume, who reveals her deal with the Gorog. Jacen then uses the Force to basically cause a massive brain hemorrhage to hide her information forever (and punish her for endangering his daughter). On Ossus, Cilghal reveals to the others that the “Fizz” is actually nanotechnology, designed to preserve and terraform the Utegetu planets. This means that they are attacking anything harming the planet, and it isn’t the Alliance’s fault. However, the Dark Nest is already controlling the Colony, including UnuThul, and placing nests along the Chiss border again, trying to force a confrontation. The Fizz might not be their biggest problem. Back on Wotoba, Luke and Han show UnuThul their findings, but the Dark Nest manipulates him into imprisoning them for “bringing” the causes of the Fizz. Elsewhere, near the Nebula, Leia and Saba (aboard the Millennium Falcon) and a group of Jedi (including Mara) aboard StealthX starfighters, discover a huge Alliance battle group ready to strike at the Killiks. It is under the command of Admiral Nek Bwua’tu and Commodore Gavin Darklighter. Bwua’tu is distrustful of the Jedi, and when Leia and Saba try to run their blockade, they are taken aboard and put into custody. Meanwhile, Luke and Han have discovered that Jae Juun and Tarfang are back in business, selling strange glass sculptures made by the Killiks to Alliance worlds. They realize that the sculptures actually hold baby Gorog in them, which makes them tools for an invasion! At this revelation, Juun and Tarfang help break Luke and Han out of prison. They then take off to hunt down the source of the impending invasion—the new Dark Nest. Back on Ossus, Cal Omas plays politics against the Jedi, trying to make them pick a side between independence and the Alliance in Luke’s absence. When he summarily appoints Corran Horn as the new head of the Jedi Order, Kyp Durron and several others walk out, intending on a rescue mission to save Leia and Saba from Alliance custody. It nearly erupts into a fight, but Jacen and Ben arrive from Hapes just then. Kyp’s group still intends on saving Luke, Han, and then likely Leia and Saba. As for Jacen, though, he knows that the Killiks are intending on starting a war with the Chiss in order to have fresh Joiners and fresh captives for their larvae to feed upon while growing. The Chiss are intending to use the colonization as an excuse to strike at the Killiks when they are ready, and this will start a war that Jacen has seen in visions, which will engulf the entire

galaxy forever. Instead, Jacen intends to provoke the Chiss to act early, so that the inevitable war will still happen, but it won't be as large or as long as in his visions. He sets out with several other Jedi toward the border of Killik and Chiss space . . . Back in the Nebula, Luke and the others discover the Dark Nest as a large space-faring planetoid, which is why they Killiks needed the starship supplies. The other nests also have their own ships, set to invade the Alliance or Chiss. They land upon the Dark Nest vessel to take it out somehow, but as they do, it moves to leave the Nebula. Aboard the Admiral Gial Ackbar, Leia and Saba break out of their cells, just in time for the Gorog plot to begin. The Alliance force engages the emerging nest ships, even as the Gorog sculptures erupt, emitting a boarding party. Leia helps hold them off, as the battle for the Ackbar proceeds, but the ship ends up being lost in the end. During the battle, though, Leia has a chance to prove herself as a Jedi in a lightsaber duel against Alema Rar. Leia wins and injures Alema, but Alema escapes again. Aboard the Dark Nest ship, Luke and the others battle Gorog with the help of Mara's StealthX team (which has emerged from Jedi hibernation to survive in space for a while during Leia's capture). As Kyp's newly-arrived force helps the Alliance battle the Killiks, Luke's team tries to take out the heart of the invasion itself. They finally encounter an invisible enemy, the "unseen queen," Dark Jedi Lomi Plo. Luke finally realizes that Lomi is using his own doubts about Mara (which are now swept away) and other doubts to let the Force hide her from sight. Once this is countered, they defeat Lomi, but she is able to escape. In the end, the Alliance is able to hold back the invasion force, but four nest ships get past the blockade, as does the Ackbar, which is now in Killik hands. However, the Dark Nest ship itself is contained. However, word then reaches them of the strike by Jacen's team against the Killiks on the border, which forces their hand against the Chiss. A new war has begun . . .

(The Unseen Queen)*

*NOTE: See the note with the summary for *The Joiner King* for why this story is summarized here at 36 ABY rather than at 35 ABY, as internal date references would suggest.

- At an lesei nest of the Killik Colony, Jaina Solo, Tesar Sebatyne, Zekk, Lowbacca, Tahiri Veila, and Jacen Solo are fighting to defend the Killiks from the Chiss Ascendancy. While doing so, they discover an undetonated bomb of some kind, but before they can examine this strange new weapon, the Chiss destroy it, rather than allowing it to fall into enemy hands. Shortly thereafter, all but Jaina and Zekk heed Jedi Grand Master Luke Skywalker's week-long call through the Force for all Jedi to return to Ossus. (Jaina and Zekk will continue fighting on behalf of the Colony, led by UnuThul, their old Jedi comrade Raynar Thul.) Soon, on Ossus, Luke issues what amounts to an ultimatum, telling the Jedi assembled to put the Jedi Order above other concerns (the Galactic Alliance, their own consciences, etc.) or leave the Order entirely. He is attempting to quell their internal squabbling about what course of action to take in the current crisis by uniting the Jedi Masters against the idea of Luke taking over the Jedi Order himself (replacing a loose organization that he leads with him literally being what amounts to a Jedi Supreme Commander or "Grand Master" as he is already being called). The con works, to a degree. The Masters agree to try to set aside their differences and help solve the situation, but a few Jedi do end up leaving. Danni Quee leaves in order to keep up her work at Zonama Sekot, while Tenel Ka resigns to keep ruling the Hapan Consortium and raising her thus-far-sequestered daughter (secretly with Jacen), Allana. When Luke, Jacen, Mara and the others begin discussing a plan to end the war by neutralizing the heads of both the Killik Colony (Raynar) and Dark Nest (Lomi Plo and, by extension, Alema Rar). This would revert the Killiks back to their original state, making them more docile and no longer a threat to the Chiss, thereby ending the war and avoiding the galaxy-spanning conflict that Jacen believes he was trying to prevent by mounting a pre-emptive attack in the battle zone a short while before. (The Jedi don't all agree with this course of action, and their squabbling forces Luke to take the Grand Master role, while Leia and Han Solo leave to try to end the war in their own way.) Another issue remains before talking the Killik leaders. Before Luke can deal with Lomi Plo, though, he has to remove his doubts about whether Mara might have had something to do with his mother's death. Luckily, a meeting with Aryn Thul, Raynar's mother, provides him with R2-0, the original prototype of R2-D2's astromech line. This allows the slicer Zakarisz Ghent to access R2-D2's stored memory files about the last encounter between Padmé Amidala, Anakin Skywalker, and Obi-

Wan Kenobi on Mustafar decades earlier. (They access these recordings as time goes on during the crisis, not all at once, and the Mustafar encounter does not entirely remove Luke's doubts just yet.) Also as a result of the meeting with Aryn, Luke knows that some of his own Jedi betrayed him by giving sensitive information about the plans for Raynar's neutralization to Aryn. He realizes that it was Tesar and Lowbacca, and Tahiri supports them. All three are sent to Dagobah for an indefinite period of meditation. If they fail to come out of the meditation in the correct Jedi mindset, he'll consider them resigned from the Jedi Order. (This is a thread that doesn't get picked up again in The Swarm War, but possibly an important part of their character development for later, so I'm mentioning it.) Han and Leia borrow a ship (the *Swift*) from Lando Calrissian and go undercover into the Lizil Nest, where they hope to pass themselves off as traders to join a convoy to the front lines, thereby reuniting with Jaina and Zekk. They are able to do so with the aid of Jae Juun and Tarfang (now working as Intelligence agents) and a double-cross of the Squibs that they have had the misfortune of dealing with in the past, and who were responsible for the Killiks being able to capture the Admiral Gial Ackbar Star Destroyer, which the Killiks are now using, in part, to convince the Chiss that the Alliance is on their side in the conflict. They end up having to head back to the Alliance, though, as they discover that the massive convoy of ships isn't heading for the front lines with supplies. The ships are full of Killik and Joiner troops that are intending to launch coups to take over planets in the Alliance that are populated by insectoid species, such as the *Verpine* and the *Huk*. The Jedi are alerted and stop this from happening everywhere except *Thyferra*, where the Alliance stops Corran Horn's team before they can stop the Killik ships. The Alliance's bacta supply is now effectively cut off. Only by defeating the Colony and ending its collective aggression can they hope to get control again. Soon, on Coruscant, Luke, Leia, Mara, Han, and others meet with Grand Admiral (and Alliance Supreme Commander) Gilad Pellaeon and Chief-of-State Cal Omas. Luke says that the Jedi will serve the Alliance, as serving their own beliefs doesn't provide true direction. The rift between the Alliance and the Jedi begins the healing process, even as plans are made to end the war. Shortly thereafter, Luke, Jacen, and Mara lead a strike force to attack the Gorog (Dark Nest) hive ship. They manage to destroy it, but after a fierce duel that leads to Mara and Jacen being injured and out of the fight for a while, Lomi Plo escapes. Luke will eventually have to face her alone, he knows, but, luckily, a last recording from R2-D2 of his mother's actual death erases his doubts about Mara and focuses him on his task. Elsewhere, in the battle zone, Jaina and Zekk have been fighting with the Killik forces on *Tenupe* against the Chiss. The Killiks lost the upper hand, then regained it, and now they await a future assault from a massive swarm under UnuThul, who has Killik forces in wait amid a shattered moon above. Leia, Han, and Saba Sebatyne arrive in the *Millennium Falcon*, hoping to get in touch with Jaina and help capture one Chiss ship to hopefully show the Chiss that they can't stop the Killiks the way they are doing things, so that when a chance for peace comes, they might be willing to take it. Unfortunately, the *Falcon* is captured. Leia is interrogated, but she turns the tables on the Chiss interrogator with her own questions before being "rescued" by Han and Saba (though she was in the midst of freeing herself). They have learned that the Chiss have been developing a parasite (which is in their mysterious bombs that were first noted by the young Jedi team) that would infest the entire Killik species within a year, eventually killing them all in a massive act of genocide (or speciecide). Now, Leia, Saba, and Han need to somehow stop these missiles from being deployed, so that Luke and the others can end the war in a less brutal fashion. As the Battle of *Tenupe* rages, Luke convinces Pellaeon to keep the Alliance out of the direct fighting, while they watch UnuThul's forces bear down on the Chiss. Knowing that Raynar (UnuThul) and likely Lomi Plo is aboard the captured Admiral Gial Ackbar, Luke leads a boarding party. Since they know that if only one were neutralized, Raynar or Lomi, someone else would rise to lead the other half of the Killik hive mind (conscious or unconscious, as the case may be), Luke needs to take them both out aboard the Star Destroyer. Meanwhile, below on *Tenupe*, Zekk and Jaina crash land after stopping some of the parasite missiles, but not all of them. (They're alright, and will be recovered after the battle, as is, it would seem, Jagged Fel, whom the *Falcon* was forced to shoot down.) Before taking out the last two missiles, which made it to the surface on a blasted ship's wing, Saba and Leia have to split up on *Tenupe*'s jungle surface. While Saba takes out one missile,

Leia is confronted by Alema Rar. The two duel, but in a good showing of Leia's Jedi prowess, she maneuvers Alema into being eaten by a jungle predator. The most likely contender to lead the Dark Nest if Lomi Plo dies has died herself. Leia and Saba ensure that the other missile won't cause any harm, and that part of the Chiss plan is rendered moot. Aboard the Admiral Gial Ackbar, Luke finally confronts UnuThul, his former student Raynar Thul. The two duel fiercely, but Luke gets the upper hand and is about to subdue Raynar when Lomi Plo appears, right on schedule. Luke and Lomi do battle, even as Raynar provides some covering fire for Lomi. Luke had almost convinced Raynar of the need for him to leave the Colony so that it could revert to its original state, but now Lomi has given him extra hope of staying with his Killik "family." Luke finally bests Lomi Plo, killing her and retrieving his original lightsaber (taken by Raynar at Woteba) from her. As for Raynar, Luke knocks him unconscious. Raynar is neutralized and he will be isolated from the Killiks until his Joiner aspects diminish and he is free to be his own man again. Meanwhile, with its Unseen Queen and its UnuThul Will now gone, the Colony slowly begins to revert to a more peaceful state. The Swarm War is over. Shortly thereafter, the Alliance and Chiss make a formal peace, with the Alliance using Utegetu Nebula nanotechnology to keep the Killiks confined to certain sized nests on designated worlds and promising to aid the Chiss if the Killiks launch another unprovoked attack on the Ascendancy. As for Luke, he removes the Jedi members from Cal Omas' High Council, saying that he will institute a new Jedi Council to run the Jedi Order, allowing them to offer advice to the Alliance government as was done in the days of the Old Republic, rather than allowing Force-users to actually govern, as had taken place in the Empire.

(The Swarm War)*

***NOTE:** See the note with the summary for *The Joiner King* for why this story is summarized here at 36 ABY rather than at 35 ABY, as internal date references would suggest.

- Leia Organa Solo makes remarks when she is inducted as a full Jedi Knight about the construction of her lightsaber and her experiences decades earlier on Mimban with Halla and the Kaiburr crystal fragment. The remarks are recorded by Tionne. Leia then also looks back on the era of the Galactic Civil War and her own ties to Darth Vader (Anakin Skywalker) in another recording for Tionne Solusar's Jedi Archive research. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- Around this time, Devaron, seeking business opportunities, is considering asking the Galactic Alliance to overturn its original objection to Devaron joining the New Republic, but its female leadership remains stuck in cultural traditions that keep their methods of capital punishment (the specific reason they were not allowed into the New Republic in the past) in existence.
(conjecture based on *The New Essential Guide to Alien Species*)
- Around this time, Gotal businessman Alyn Rae introduces a "cone sock" that can be work by a Gotal to protect from electromagnetic emissions that would otherwise cause a Gotal great pain when around unshielded droids, non-Gotal ships, etc. These items are particularly expensive, so only upper-class Gotals are able to afford them.
(conjecture based on *The New Essential Guide to Alien Species*)
- The Historical Council of the Galactic Federation of Free Alliances releases an updated volume on the history of the galaxy far, far away.*
(conjecture based on the backstory for *The New Essential Chronology*)*

***NOTE:** This is the final, printed backstory for the *New Essential Chronology*.

- In the wake of the Swarm War, the Galactic Alliance Senate passes measures requiring more reconstruction taxes and military resources from its member states, causing many systems to consider this an overreach.
(conjecture based on *The Essential Guide to Warfare*)
- Sometime shortly after the Swarm War, a new guide is created to various galactic species, based on the notes and information left by Senior Anthropologist Mammon Hoole, who has now retired.
(conjecture based on *The New Essential Guide to Alien Species*)

Dark Nest [continued] (novel series: Troy Denning)

The Unseen Queen (novel: Troy Denning)

Prologue

Chapters 1 – 22	
Epilogue	
The Swarm War (novel: Troy Denning)	
Prologue	
Chapters 1 – 25	
Epilogue	
Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)	
Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)	
The Jedi [continued]	
The Force as a Source of Energy [continued]	
History and Holocrons [continued]	
Significant Battles [continued]	
The Galactic Civil War	
The New Essential Chronology (essential guide: Kevin J. Anderson & Daniel Wallace)	
The New Essential Chronology (essential guide: Kevin J. Anderson & Daniel Wallace)	
Introduction for Students of History	
A Note on Dating Conventions	
Tales of the Ancient Republic	
Formation of the Republic	
Emergence of the Sith	
Legacy of the Sith	
The Fall of the Republic	
The Beginning of the End	
The Clone Wars	
The Empire and the New Order	
The Dark Times	
Profiles in History	
Han Solo	
Lando Calrissian	
The Skywalkers	
The Galactic Civil War	
Armed Rebellion Begins	
A Light Eclipsed	
Alliance Triumphant	
Birth of the New Republic	
Empire Resurgent	
Return of the Jedi Knights	
Uprisings and Insurgencies	
A Lasting Peace	
Generations of Jedi Knights	
The New Jedi Order	

36 – 40 ABY

- Sometime during the years after the Yuuzhan Vong War, the Alliance removes the appointed governor position over the Corellian system. Instead, each of the system's five planets will have its own Chief of State, and one Five World Prime Minister will speak for the system as a whole. Aidel Saxan becomes the first Five World Prime Minister. It takes a full year as Prime Minister before Saxan becomes aware of the secret Kiris Shipyards project to create a Corellian battle fleet.*

(conjecture based on *Betraya*)
- A Darksider and his followers revel in having acquired the lightsaber that once belonged to Anakin Skywalker, which was later lost by Luke Skywalker on Bespin. While the story they tell of how the lightsaber went from person to person in a chain of owners before reaching them is false (only wishful thinking, bypassing the creation of Luuke Skywalker, the lightsaber being used by Mara Jade Skywalker, etc.), they do indeed have the saber and wish to use it*

with the Dark Side as a symbol of their power. One of their young followers, though, claims the saber as his own, revealing himself as Ben Skywalker, son of Luke and grandson of Anakin . . . and he has now reclaimed his birthright.

(The Lost Lightsaber)

- Sometime after R2-D2's records of Anakin Skywalker and Padmé Amidala are used to reconstitute a relatively accurate portrayal of the events surrounding the Battle of Naboo, Battle of Geonosis, and, presumably, the end of the Clone Wars, C-3PO and R2-D2 are given the task of relaying the story of Luke Skywalker (the "greatest Jedi ever") to a visitor, perhaps a dignitary. This explanation of Luke's exploits during the momentous events surrounding the battles at Yavin IV, Hoth, and Endor, serve to summarize some of the major events of the years 0 through 4 ABY. Similarly, at R2-D2's request, C-3PO relates the story of Anakin Skywalker, surrounding the battles at Naboo and Geonosis in the years 32 BBY and 22 BBY, respectively. When prodded to explain how Anakin, Luke's father, fell to the Dark Side and became Darth Vader, C-3PO declines for the time being.*

(The Story of Star Wars)*

*NOTE: *The Story of Star Wars* is best known as a bonus DVD that was sold at Wal-Mart stores with the initial DVD release of *Revenge of the Sith*. That disc contains two features, *The Story of Anakin Skywalker* and *The Story of Luke Skywalker*, which recap TPM and AOTC, then ANH, ESB, and ROTJ, respectively. (These were actually first released for the VideoNow personal video player as the first two discs in a three-disc set, with a third disc full of behind the scenes features.) The features basically just recap the stories of the films that had been released prior to ROTJ, but they are set within an in-universe framing story wherein C-3PO and R2-D2 are explaining the information, much like Luke Skywalker's narration in the television commercial for *Vector Prime*. I have placed the story here and taken some small liberties. As far as placement, the droids know the story of the prequel era, and they know that Anakin was Luke's father, so we can assume that the segments must be sometime after R2-D2 accesses the prequel knowledge in the *Dark Nest* series. Given the peaceful state of affairs that would seem to promote such an encounter with the droids, I put forth that this event could take place between *Dark Nest* and *Legacy of the Force*. Furthermore, given the nature of the storytelling, I would imagine that it would be given to some kind of dignitary, though that is only an assumption on my part.

The Lost Lightsaber (SWT19 short story: Andrew Robinson & Jim Royal)

The Lost Lightsaber (SWT19 short story: Andrew Robinson & Jim Royal)

The Story of Star Wars (DVD: Lucasfilm)

The Story of Anakin Skywalker

The Story of Luke Skywalker

37 ABY

- *Deevan Plirr is born to Loreza Plirr.*
(conjecture based on *Betrayal*)
- *The Galactic Alliance Senate passes the Sector Defense Limits, putting a limit on the military forces and capabilities of individual sectors, much like the Ruusan Reforms, as a means of addressing concerns about the growing military power of some sectors, such as the Corellian system. Enforcing these limits is virtually impossible.*
(conjecture based on *The Essential Guide to Warfare*)
- *The Broken Columns Clan and Raining Leaves Clan on Dathomir hold their annual conclave. A month later, the Broken Columns member Dasan dies in a tragic fall. Raining Leaves Clan member Halliava Vurse (a secret undercover Nightsister) will claim to have wed Dasan and to have conceived a child with him during this conclave, though no one with either clan will remember such an event. This is, in fact, just a cover that Halliava will use when kidnapping the newborn daughter of Sha'natrac Tsu (Tribeless Sha) a while later. She will use this time frame as a means of creating a false age for the child, Aradasa, so as not to be easily recognized as having kidnapped someone else's child. Three months after the conclave, Halliava goes on an extended scouting mission (during which she likely kidnaps the child), which provides her cover for why no one saw her pregnant before she arrived back at the clan with the little girl.**
(conjecture based on *Backlash*)*

*NOTE: *Backlash* is near the very end of 43 ABY (given that it is immediately followed by *Allies*, which moves into 44 ABY). These events are six and a half years (then six years and five months, then six years and two months) prior to when they are discussed on p. 183 of the hardback version of *Backlash*.

- *On Kesh, Sith Tyro Vestara Khai, now ten years old, goes with her father, Sith Saber Gavar Khai, to claim the loyalty of a newly-hatching uvak creature. It is a rite of passage that not all*

of the Lost Tribe of Sith's children are able to accomplish. As she tries to gain the attention of an uvak that she calls Tikk, she is challenged in her efforts by a Keshiri named Ahri Raas. She succeeds in gaining Tikk's loyalty and claims her as her own. This has been her first encounter with Ahri, but they will be best friends four years from now.

(*Imprint*)

Fate of the Jedi (novel series: Aaron Allston & Christie Golden & Troy Denning)

Imprint (short story: Christie Golden)

38 ABY

- *Ordith Huarr's wife dies on Lorr.*
(conjecture based on *Betrayal*)
- *Around this time, Freedom Flight, an anti-slavery "underground railroad" organization is formed.**

(conjecture based on *Allies*)*

*NOTE: It had existed for "only about six years" as of *Allies*.

- *One year and three months after former Blue Coral Diver Sha'natra Tsu (Tribeless Sha or Sha Tsu) and her husband, Vagan Kolvy, arrive near the Dathomir spaceport, Vagan is killed by Nightsisters, who also kidnap their baby. Two months later, Sha begins to hire herself out for spying, courier, and hunting jobs, using those jobs as a means of searching other areas for her missing daughter. Unbeknownst to Sha, her daughter has been given to undercover Nightsister (hiding with the Raining Leaves Clan) Halliava Vurse. The child has been renamed "Aradasa Vurse." In order to cover for this kidnapping, Halliava claims to have wed a Broken Columns warrior named Dasan around the same time the child would've been conceived ("six or so years ago" as of relating the story to Ben Skywalker). She claims to have been pregnant before they parted, but that Dasan later died from a fall before they met again. Halliava claims that she herself fell into a ravine and nearly starved during her trip home, causing Aradasa to be born underweight (and to still be small for her age) and to be born away from the Raining Leaves Clan (thereby giving an excuse for why no one in the clan knew she was pregnant).**

(conjecture based on *Backlash*)*

*NOTE: *Backlash* is near the very end of 43 ABY (given that it is immediately followed by *Allies*, which moves into 44 ABY). These events are five years and ten months (then five years and eight months) prior to when they are discussed on p. 181 of the hardback version of *Backlash*.

- *Aboard the Seeker, Khedryn Farr and his partner, Marr Idi-Shael, return to a derelict ship that they intend to salvage near Fhost. They are set upon by Reegas Vance of the Blackstar, who wants the salvage and the Seeker, intending to kill Khedryn and Marr for it. With the Seeker's engines a wreck, they are boarded by Reegas and his goons, but Khedryn and Marr use EVA suites to escape and board the Blackstar, but Reegas notices that they are gone and thinks they have escaped to the derelict. He orders that ship's engines knocked out too. When our two heroes get aboard the Blackstar, they take out its last crewmember and contact Reegas. They might send someone back for Reegas, and he can have the non-functional Seeker. In "trade," the Blackstar now belongs to Khedryn and Marr. They rename it the "Junker" and leave the area.**

(*A Fair Trade*)*

*NOTE: In the absence of any real sense of when this takes place, I have taken the year we know Khedryn and Marr started working together (35 ABY) and the year of *Crosscurrent* (41 ABY) and split the difference of six years between them to place this story three years after they began working together and three years before *Crosscurrent*. The actual date may be anywhere within that time span.

A Fair Trade (SWI129/DRS12 short story: Paul S. Kemp)

A Fair Trade (SWI129/DRS12 short story: Paul S. Kemp)

39 ABY

- *AruMed begins trading on the Coruscant Stock Exchange (CSX).*
(conjecture based on *Bloodlines*)
- *Boba Fett purchases an apartment on Taris.*
(conjecture based on *Bloodlines*)
- *General Stavín Thaal sets up his mistress, Cadrin Awel, with a nice little business, Cadrin's*

Sanctuary on Vandor-3, but ends their relationship. He has taken another new mistress, Keura Fallatte, age 19, whom he moves into a trendy hotel on Coruscant.

(conjecture based on *Mercy Kill*)

- By this time, the Vongforming on Brigia appears to have mostly been undone, which suggests to observers that the bioweapon known as Alpha Red may have been introduced into Brigia's environment from neighboring Caluula, where the weapon was field-tested. Scientists begin carefully monitoring the planet.

(conjecture based on *The History of Xim and the Tion Cluster*)

40 – 43 ABY

- A scandoc that details the Yuuzhan Vong War and the poor decisions therein is circulated in this era. Its source is unknown. Some claim it to have been an Imperial Naval Academy lecture, an address to the Council of Moffs, or part of a memoir by Jacen Solo or Natasi Daala.

(conjecture based on *The Essential Guide to Warfare*)

40 ABY

- Nelani is promoted to full Jedi Knight and assigned to Lorrd.
(conjecture based on *Betrayal*)
- Kolir Hu'lya is promoted to full Jedi Knight.
(conjecture based on *Betrayal*)
- The Galactic-class starship Dodonna is commissioned.
(conjecture based on *Exile*)
- Around this time, the Jedi Order discovers the Great Holocron, though questions remain as to whether it is the genuine article or an elaborate fake. Shortly thereafter, they discover the Telos Holocron on Telos IV. The Telos Holocron is considered genuine but has Darth Sidious as a gatekeeper and causes Kam Solusar to be suspicious of it. The Jedi decide to take great care when anyone uses it, so that it cannot corrupt any Jedi.

(conjecture based on *Jedi vs. Sith: The Essential Guide to the Force*)

- The Galactic Alliance Council on Security and Intelligence receives a report from Agent Gannod Chant, who has translated the Ingo Wavuld Manuscript, a document about the Sith and their past. At least one part of his report discusses the nature of the "Darth" title and its mysterious history among the Sith. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- The stage is being set for the next great Star Wars adventure. The Galactic Alliance now controls the majority of the galaxy as a democracy with Cal Omas as Chief of State and Grand Admiral Gilad Pellaeon as Supreme Commander of the Alliance's military forces. Meanwhile, Grand Master Luke Skywalker presides over a reviving Jedi Order over a decade after the end of the Yuuzhan Vong War. Jacen Solo, now having entered his thirties (he's 30 going on 31 this year), is now a unique Jedi among the order and seems to be growing ever more powerful, thanks to his years training in non-traditional Force powers. Jacen, for his part, is the Jedi Master to young (13 going on 14 at this point) Ben Skywalker, who has finally joined the Jedi Order, despite his earlier misgivings about the Force during the Swarm War. But all is not well. Almost six decades after the end of the Clone Wars that split the galaxy in a staged struggle that put the rights of individual planets and systems against the power of a centralized, galactic government, the same passions are once again at work. The Corellian system, always individualistic in the galaxy, is accepting the benefits of being part of the Galactic Alliance, but its leaders are refusing to adhere to Alliance rules, such as requirements about member systems giving over tax revenue to the Alliance or starships and crews to the Alliance military structure, and other systems are starting to lean toward Corellia's side in the matter. The galaxy seems primed for another rebellion, or perhaps a civil war over secession, if Corellia cannot be brought to heel. Amid all of this, Jacen is having disturbing visions of the future (a power that he has honed over the years that now lets him essentially see numerous paths into the future any time he desires, so that he can,

presumably, choose the correct course of action), while Luke is haunted by dreams and visions of a new dark menace, possibly a new Sith Lord, which he cannot sense in the real world, making him a sort of enemy that does not yet exist, but soon will. As tensions rise, the Alliance learns that the Corellians are building a secret battle fleet at the Kiris Shipyards and trying to make Centerpoint Station (which supposedly should only answer to the commands of the long-dead Anakin Solo) operational again. The situation with Corellia is dividing the Skywalker-Solo family. When Han Solo, a native-born Corellian, begins getting suspicious that the Alliance is going to act against his homeworld, he enlists the aid of his wife, Leia Organa Solo, who has been kept in the dark about Alliance plans. Despite her position as a Jedi, a defender of the Alliance, she helps Han look into the matter, in hopes of avoiding an all-out war. Meanwhile, Luke and the Jedi Order are tapped for a secret mission (with a posturing battle fleet that isn't meant to actually attack Corellia as cover) in which Jacen and Ben, with information from insider Dr. Toval Seyah, will infiltrate and disable (or destroy) Centerpoint Station. Elsewhere, on Corellia, retired General Wedge Antilles is met at his home by members of Alliance Intelligence, who essentially "recruit" him, only to lock him and other Corellian heroes of the Alliance up on Coruscant in order to keep them (and their political voices) out of the coming struggle. Wedge soon manages to escape his confinement and leaves Coruscant to return to Corellia, where he takes his homeworld's side in the growing conflict. In the city of Coronet on Corellia, Han and Leia meet with Five World Prime Minister Aidel Saxan (the leader of the Corellian system, even though each planet has its own Chief of State, the Corellian one of which, by the way, being Thrackan Sal-Solo). They inform Saxan of what they think is an Alliance incursion into Corellian space soon, which they hope will convince Saxan to negotiate, give up what Corellia is taking from the Alliance, and let the system be truly independent (with no resource draw against an Alliance it doesn't support). Thus, while trying to create peace for everyone, Han and Leia have effectively taken Corellia's side by betraying Alliance plans (even if only speculation) to Saxan. Soon, the planned incursion takes place and wheels are set in motion. While Alliance vessels under the command of Admiral Matric Klauskin on the Galactic-class battle cruiser Dodonna enter the Corellian system, various Jedi teams go into action. Purella Team (Jaina Solo, her suitor and close companion Zekk, Kolir Hu'lya, and Thann Mithric) attempt to kidnap Aidel Saxan, only to find that her motorcade is a setup, their mission a failure. Tauntaun Team (Tahiri Veila, Doran Tainer, and Tiu Zax) attempt to kidnap Thrackan Sal-Solo in his mansion, but they also fall into a trap, as Tahiri and Doran escape, and Tiu chooses to remain undercover in the mansion for the time being. Above, Hardpoint Squadron (led by Luke and Mara Skywalker) join Alliance starfighter squadrons like VibroSword Squadron (which includes flying ace Lysa Dunter) in protecting the Alliance fleet. Unfortunately, the Corellians jump a makeshift fleet (not their secret fleet) into action, showing that the plan to use "shock and awe" to convince the Corellians to back down will not work. Meanwhile, Jacen and Ben (Mynock Team) infiltrate Centerpoint Station. When separated, Jacen is set upon by legions of guards, led by Thrackan, but he makes his way all the way through them in a brilliant showing of Jedi skills, before finally cornering Thrackan at saberpoint. He sees the future and knows that war will erupt from any path in which Thrackan lives, but he cannot bring himself to kill the man, despite knowing that it might be the only way to avoid war. Thrackan escapes. Meanwhile, Ben makes his way to the control room, where he finds a rigged droid (including biometric setups, voiceprint setups, and the like), which has been programmed to believe that it is actually Anakin Solo. Ben convinces the droid that it is not, in fact, his cousin, and the droid shuts down the station, destroying itself and any chance, in theory, of the Corellians using Centerpoint Station in the future. The mission to stop Centerpoint is a success. Unfortunately, it is the only real success of the day. Eventually, Lysa Dunter meets Wedge Antilles in combat, and we learn that "Lysa Dunter" is actually an alias for "Syal Antilles," Wedge's daughter, who wanted to rise on her own merits. Father and daughter are now split by the war. Elsewhere, Luke and Hardpoint Squadron manage to evacuate the other Jedi (except Tiu) from the battle zone, while the fleet above fakes a retreat and instead takes over the planet Tralus, occupying it as a show of force, even though that was not the original plan, and now the Corellians will never back down when the Alliance has one of their planets under occupation. In the wake of the battle, the Alliance realizes that it has a leak that warned the

Corellians, but the fact that the leak was very specific shows that it wasn't Han and Leia's warning to Saxan that did the deed. Soon, a diplomatic meeting is held on Toryaz Station in the Kuat System, in hopes of finding a peaceful solution to the situation. Wedge and Tycho Celchu reunite and try to mend some fences for the sides, while Pellaeon and Saxan negotiate. Unfortunately, all goes awry when a team of brainwashed, terminally ill warriors boards the station (with the help of a mysterious woman) and tries to kill the Alliance, Corellian, and Jedi delegations. Pellaeon escapes (thanks to using a double like Padmé Amidala used to), but Saxan is killed, which means that Denjax Teppler will replace her for now as Prime Minister, which Thrackan Sal-Solo might use as a means of gaining more power through assassination. In fact, it is Thrackan's faction that seems to blame for the assassination, at least for now. The only curious evidence left is a series of braided tassels, which Jacen recognizes as a form of language. While the Skywalker couple heads for Corellia to investigate the killers and the Solo couple tries to keep up relations between the two sides, Jaina and Zekk to take command of Hardpoint Squadron, leaving Jacen and Ben to look into the tassel. Luke and Mara get Corellian Jedi students off the planet with the help of Corran Horn, then recover Tiu from Thrackan's estate, where they learn that Thrackan was contacted by a (the) mysterious woman, who offered to help set up his enemies on Toryaz Station, though there is no evidence as to whether or not Thrackan took her up on the offer, or if she acted alone. Meanwhile, Leia and Han meet with Teppler, who sneaks them in to spy on a Corellian planning session, wherein Wedge Antilles lays out a plan (with less loss of projected life than what Thrackan Sal-Solo's approved plan calls for) to recapture Tralus and get the Alliance to leave (since, technically, the Alliance would want to leave and eliminate the Tralus issue anyway). The plan calls for blasting into an underground tunnel and taking out shield generators for the Alliance base on the planet, allowing the Corellians to drive the Alliance off the world. It will require expert pilots, and Han will volunteer to fly alongside Wedge for the critical underground strike of the mission, despite Leia's misgivings. Aboard the Dodonna, Syal is approached by a representative of Thrackan, who wants to recruit her to Corellia's cause, but she takes him out, which leads to her having to reveal her identity to the authorities, which busts her down the ranks to flying the very Aleph-class fighters that will go up against Han and Wedge in the coming battle. Elsewhere, Jacen and Ben arrive on Lorr, where they and the young (and apparently very attractive) Jedi Knight Nelani meet with Doctor Helian Rotham to learn the meaning of the tassels. They discover that the tassels all say something about an individual essentially falling to the Dark Side, spoken in language that seems a twisting of both the Jedi Code and Sith mantras. All the while during the investigation, though, Jacen is called upon to help in strange situations, such as when a man who believes he should've been a Jedi tries to kill himself. Over and over, Jacen is forced to look at all the possible outcomes and choose the loss of one (or a few) lives (like Ordith Huarr, who threatens university students) over many, a very pragmatic, almost Sith-like mentality. . As the investigation progresses, Ben is given time away and manages to find the shuttle that escaped Toryaz Station, determining that its occupant was one Brisha Syo, who is soon arrested. Jacen, Nelani, and Ben go to see Brisha, who admits to using the Force through dreams to cause the recent incidents with the lunatic fringe on Lorr that Jacen has been dealing with. (It was basically a test for Jacen.) She admits her complicity in Toryaz Station and the leaving of the tassels, one of which had a Force message imprinted on it just for Jacen. For that reason, Jacen is curious enough to agree that they will go with Brisha to her home to find the answers she promises there. They head for her home, near Bimmie. As the battle for Tralus commences, Han and Wedge fly their mission, even as Han has to keep Wedge from accidentally killing Syal or vice versa, while Leia feeds him information secretly from the Dodonna, hoping to limit the casualty numbers. Meanwhile, Brisha takes the three Jedi to her home, deep underground, which she says used to belong to a Sith Lord name Darth Vectivus, who used Sith philosophies regarding pain and attachment, but did not do so just for power without pain as the "corrupt" and "evil" Sith like Palpatine did. Brisha claims to be a student of Sith teachings, and they are there to meet and face the spirit of Darth Vectivus. As they descend into the massively Force-powerful asteroid's core, Ben and Nelani are pushed from a descending car by Brisha, so that she and Jacen can continue alone. Nelani faces Force visions of the creatures that used to live there plus a vision of a taunting

Darth Vectivus, but she survives. As for Jacen and Ben, they face off with adversaries of a different sort. The power of the Force on the asteroid creates a sort of Dark Side vision that reaches out beyond just the asteroid. Ben faces off with a Dark Side version of his mother Mara, even as, lightyears away, Mara awakens to face a Dark Side version of Ben. After a brief battle, they separate and the “test” of sorts ends. Jacen, meanwhile, faces a Dark Side Luke, even as Luke, elsewhere, faces a Dark Side Jacen. As the vision ends, Brisha explains that the phantom Luke was a test and finally begins to tell Jacen the answers he seeks. “Brisha Syo” reveals that she is actually Shira Brie, the Imperial spy in the Rebellion era that is now the cybernetically-enhanced Lumiya, Dark Lady of the Sith, and former student of Darth Vader. She explains that she (and Vader) could never be truth Sith Masters, due to how much of their living bodies had been decimated. Instead, she wishes Jacen to become the next Sith Lord, a Sith that follows Sith philosophies without the evil excesses of Palpatine or Vader. She reveals that Jacen has already had a lot of Sith training. His “master” (of sorts) during the Yuuzhan Vong War, Vergere, was in fact a Sith acolyte. Nelani, who has just arrived back on the scene, tries to get Lumiya to shut up, but Jacen wants to listen. He sees no future in which at least one of the four of them will not die there, so he tries to convince her to let things play out until another solution is found. Lumiya explains that Vergere had been a rogue Jedi student, already leaning toward Sith philosophies about sacrifice and pain. Vergere had then studied Count Dooku and been led to Palpatine, whom she realized could be the most destructive force the galaxy had ever seen. She tried to kill Palpatine, but failed and had to go on the run, which led her to take the mission to Zonama Sekot that eventually led to her leaving the galaxy with the “Far Outsiders” (Yuuzhan Vong). All the good that Vergere did, and all the good that Jacen has done from Vergere’s teachings, has been good born of Sith philosophy, not Yuuzhan Vong or Jedi philosophy. Nelani again tries to shut Lumiya up, attacking her, but Lumiya pulls her lightwhip and incapacitates Nelani, allowing herself to continue. She explains that a true Sith understands that if the galaxy is in turmoil, he has the power to save it by restoring order under his own will. A true Sith knows that love and pain are important, as the pain of losing that which you love makes you stronger and more respectful of what you love, in a sense. Jacen asks about the other man in the picture, the one Luke keeps seeing in visions that doesn’t yet exist. Lumiya reveals that the man in the visions is Jacen himself, as the Sith that he will become. Lumiya leaves the choice of his path to Jacen, while Nelani decides to take Lumiya into custody to stand trial. As she does so, Jacen looks into the future, and every single path that begins with Lumiya in custody (or Nelani reporting about what happened here) leads to a battle between Jacen and Luke in which Jacen kills Luke. Jacen can choose to walk the Sith path . . . or he can choose a path in which Luke will die. There are no other options. Jacen makes his choice, taking up the path of the Sith, and chasing after Nelani . . . and killing her . . . Meanwhile, the battle for Tralus has ended the way it had to, with the Alliance retreating and the Corellians saving face. Jacen asks Lumiya to give Nelani a proper burial, then leaves with Ben (whose memory has been altered to think that both Brisha and Nelani died heroically) to return to the Alliance. As they leave, the Dark Side phantom of an older, Sith Lord Jacen Solo speaks with Lumiya. Her attack on Toryaz Station, blamed on Thrackan, has pushed Jacen to where she needed him to be, and one day when he learns the truth, he will hate her for it, but for now, all is proceeding as she has directed. As for Luke, he finally comes to the startling discovery that the Sith Lord of his visions . . . now exists . . . (Exact date, based on information provided by Sue Rostoni in her VIP Blog at StarWars.com: Days 122 – 145 of 40 ABY)*

(Betrayal)*

*NOTE: For the chronologically-conscious, the reference in *Betrayal* to Jaina Solo being older than Zekk is, of course, an error, and was confirmed as such by Leland Chee. As for the exact dates, Sue Rostoni has given us the following information: (a) *Betrayal* begins 122 days into the year, which is Day 1; (b) Wedge is kidnapped on Day 7; (c) Han and Leia meet Saxan, while Ben and Jacen disable Centerpoint, on Day 9; (d) Luke meets with Pellaeon on Day 11; (e) the attack on Toryaz Station is on Day 17; (f) Jacen and Ben meet Nelani on Day 21; (g) Jacen questions Lumiya on Day 23; and (h) the ghost battles, Jacen’s decision, and the battle on Tralus are all on Day 24.

- From the start of the conflict between the Galactic Alliance and Corellia (and its allies), the Vergine supply both sides of the conflict.

(conjecture based on *Invincible*)

- On Coruscant, Jacen Solo, now being trained in Sith arts by Lumiya, pushes Chief of State Cal Omas toward attacking the Corellians' secret shipyards in order to send a stronger deterrent message than even the attack on Centerpoint Station. Omas disagrees, but Jacen decides to strike up a new personal alliance with Admiral Cha Niathal, who sees things his way. The two are in a taxi, discussing the situation, when they witness a terrorist bombing that kills and wounds thousands. The attack will, of course, be blamed on Corellians living on Coruscant . . . Meanwhile, Boba Fett is dying. Despite medical advancements and visits to Kamino for checkups and replacement parts, Boba Fett's body is finally giving out on him. He visits Kamino to see Dr. Beluine, his physician, and Kaminoan Prime Minister Koa Ne, where he learns that Tuan We has disappeared. The data Tuan We took upon leaving could very well provide a key to somehow prolonging Fett's life. The Kaminoans want him to retrieve Tuan We and the stolen data, but they won't meet Fett's price, so he intends to find Tuan We and the data anyway, then possibly sell the data after he is able to use it. Meanwhile, Han and Leia Solo are on Corellia, incognito, trying to figure out how to help ease the growing conflict. They learn that Thrackan Sal-Solo has now put a contract out on their lives and that of their children, which Han takes to mean that Boba Fett will eventually be coming for him, as seems the usual. Han is right, of course, but not entirely so. Fett returns to Taris to meet with Goran Beviin, and the Mandalorian tells his Mandalore (that is, Fett) that Fett's daughter, Ailyn Vel (going under the alias of "Ailyn Habuur") has reappeared and is also wanting to take on the contract against the Solo family. Fett is torn over Ailyn because she blames him for the death of her mother (Fett's ex-wife, Sintas Vel), but he truly wants to see her and somehow make amends before he dies. Beviin, however, is more concerned with Fett neglecting his duties to the Mandalorian people, and he suggests that Fett start acting more like the Mandalore or perhaps pass it along to someone else. Beviin also tells him that the infamous cloning master of the Clone Wars, Ko Sai, was eventually found and sent back to Kamino in pieces, so Tuan We is still his best hope of survival. After buying some stocks in medical companies that he thinks might have been sold Tuan We's stolen data, he is approached by a woman named Mirta Gev, who shows him the heart-of-fire gemstone that he'd once given to Sintas, claiming that Ailyn owes her a bounty for finding that gemstone (and killing the man who killed Sintas), and she knows exactly where to find Ailyn. She wants to go with Fett so that she can eventually lead him to Ailyn and get paid for doing so. They head for AruMed on Roonadan, hoping to find Tuan We's trail, but it turns out that it's the wrong medical company. They then head for Arkanian Micro on Vohai. While talking with Mirta, the girl learns about Fett being a clone, but she also says that she once met a clone. Fett considers this impossible without Ko Sai's anti-aging process, but the clone was real. (The clone claimed that his clan was "Skirata," so he is likely one of the Null ARCs from the Clone Wars era.) If Fett can find this clone, he just might be able to survive, since it seems less and less likely that Tuan We would have that type of information . . . Back on Corellia, Han and Leia are approached by Dur Gejjen, who had warned them of the contract on their family, who wants to see Han kill Sal-Solo himself, both to save the Solos and to cause a shift that would allow Gejjen's faction and its allies to control the Corellian government . . . Back on Coruscant, tension continues to grow as Luke and Mara Skywalker sense unease and darkness in the ultra-powerful Jacen, but they can't place where it is coming from. Mara convinces Luke that Jacen must be in a strained relationship, and that is somewhat correct, as he is worried for the future of Tenel Ka and their secret child, Allana. In order to clear himself of doubts about his Sith path, Jacen uses the Force to project himself back into the past, seeing parts of Anakin's life. His first visit takes place while in the Jedi Temple on Coruscant, where he witnesses Anakin's slaughter of Younglings and other Jedi. He believes that he is not as selfish as his grandfather, but selfless instead. Elsewhere on Coruscant, Ben Skywalker, Jacen's apprentice, visits the Corellian Sanctuary to understand where all the bad feelings are coming from between the two sides. While there, he meets and sympathizes some with Barit Saiy, a Corellian. A short time later, Jacen is meeting with Lumiya, whom he has summoned to Coruscant, while Ben visits Fleet Ops. Jacen tempts Lumiya by walking her though the Temple and near Luke, but his illusion holds, and she is able to resist lashing out at Luke. She actually seems at peace with her own past. Just then, Han and Leia arrive at

Coruscant, nearly crashing the Millennium Falcon. It takes the combined Force abilities of Leia, Jaina Solo, and Jacen (from a distance) to hold things together and let them land safely. The meeting of the family doesn't go particularly well, due to Han's wariness of Jacen, but that is to be expected. As for Ben, he ends up going into the Corellian area again, where he finds himself amid a riot outside the embassy that is sparked by contaminated water. He saves a security officer from being shot by Barit, revealing himself as a Jedi in the process. Now he must decide whether to turn Barit in or keep his identity to himself. When Ben goes back to the apartment he shares with Jacen to meet with Luke and Mara and get cleaned up, Jacen arrives, and as they bicker over the course of the war, Luke finally senses Lumiya's presence on Coruscant and determines, incorrectly, that the man in his dark visions is Lumiya (instead of Jacen). Shortly thereafter, Jacen is offered the chance to make a difference on Coruscant (and gain more power and influence). He is given the rank of Colonel and made head of the Galactic Alliance Guard, a powerful anti-terrorist unit, into which he also recruits Ben and Captain Lon Shevu. Their first order of business will be the internment of all Corellians on Coruscant. As a direct result of the formation of the Alliance Guard, Supreme Commander Gilad Pellaeon resigns his command of the Galactic Alliance military, allowing Admiral Niathal to take over in his place, further cementing Jacen's influence. Soon, Jacen leads a raid on the Corellian area of Jabi Town, which not only sparks great controversy but is also carried on the news and seen by Han and Leia, who then set out again for Coruscant, ashamed of their own son. Upon arrival, they are again approached by Gejjen, whose offer seems more and more tempting. Meanwhile, as the actions on Coruscant cause strife for Omas and solidify Jacen and Niathal as allies, Fett finally finds Tuan We on Vohai, taking the information and letting the traitor live. Tuan We is able to confirm the story of Skirata's clones finding Ko Sai, which gives Fett some hope. He and Mirta then prepare to head for Coruscant to look for the clone (and Ailyn, who is after the Solos there), but he receives a call from Thrackan Sal-Solo before they get very far. Little does Fett know that Ailyn has met with three Corellian agents on Coruscant and is even then being rounded up in a raid by the Alliance Guard. (This is followed by Ben finally giving up Bevit's name, putting him squarely on the Guard's side, not that of his acquaintance.) A short time later, with Thrackan Sal-Solo's announcement that he intends to have Centerpoint Station operational again soon, Niathal and Jacen push Omas to allow for a two-line blockade of Corellia. He agrees, and the blockade is seen as the first stage of the real war between Corellia and the Alliance . . . Meanwhile, Fett contacts Beviin with Thrackan's new offer, which is for the Mandalorians to help protect Centerpoint Station. They meet with other Mandalorians and decide to take the job, but Beviin is still riding Fett about his place as leader and notes that another Mandalorian, Kad'ika, is pushing to become the new Mandalore . . . Soon, the blockade of Corellia goes into effect. Jacen, leading Rogue Squadron in an X-wing, is among the first to encounter a ship trying to run the blockade, firing the first shots of the war. Shortly thereafter, Jacen arrives at the Alliance Guard compound to interrogate Ailyn Habuur. He has been informed that she has been contacted over and over again by a woman named Mirta Gev, and the Alliance has wrongly assumed them to be working with the Corellians. Jacen takes over the interrogation, brutally using the Force to bash her head into the desk over and over again, ripping information from her mind until she dies. He learns that she was there to go after the Solos, though, so he intends to track down Mirta to check her involvement. He informs Han and Leia about Ailyn's capture and warns them about Mirta. He then speaks with Lumiya about his brutality and she eases his mind, even as Luke's worries about Ben are put to rest by Ben's confidence in Jacen's teachings. He soon visits the Jedi Temple and walks through time again, witnessing Anakin's appointment to the Jedi Council without the title of Master and his childish reaction to that event. Again, he sees himself as superior to his grandfather . . . On Corellia, Fett has made it through the blockade and landed. When Thrackan can't meet his demands, he takes on the job of killing Thrackan on behalf of Gejjen. Fett tracks down Han, only to make a surprising offer. Neither he nor Mirta are there about the Solo contract. Instead, Fett wants to use Han as bait to lure out Ailyn so he can find her. In return, he will help Han carry out Han's own personal mission of assassinating Thrackan, which fits right in with Gejjen's offer to Fett anyway. When Han realizes that Ailyn Habuur is actually Ailyn Vel, Fett's daughter, they intend to call Jacen and have her released to Fett,

since he won't be needed as bait anymore. As Han, Fett, and Mirta get set up in Mandalorian armor to go meet Thrackan, the blockade high above is tested again by another ship. When Jaina has the ship in her sights, disabled, Jacen orders her to destroy it, but she refuses. Jacen destroys it anyway and relieves Jaina of her flight status. Below, Han, Fett, and Mirta meet with Thrackan. When their betrayal is revealed, Thrackan taunts that more hunters are after the Solos on his contract, and he was the one who tipped off the Guard about Ailyn as a decoy. Fett doesn't take this too kindly, but neither he nor Han gets to fire the killing shot. Instead, Mirta seems upset about Ailyn as well, and she kills Thrackan herself. They then escape Thrackan's office with Leia's help. They then contact Jacen about Ailyn, only to learn of her death. Fett is stricken, but it is Mirta who reacts first. She pulls her blaster and intends to kill Boba Fett, but Leia stops her. Mirta then reveals that she wasn't trying to bring Fett to Ailyn for him to see her or the gemstone to Ailyn to fill a contract. Instead, she was using the gemstone as bait to bring Fett to Ailyn so that Ailyn could kill him. Mirta also reveals that she is, in fact, Ailyn's daughter, making her Fett's own granddaughter. When things calm down, they contact Jacen to have Ailyn's body turned over to Fett and Mirta for a proper Mandalorian burial on Mandalore. While waiting, Fett learns from Beviin that Jacen has gone rather toward the Dark Side and tortured Ailyn. Rather than seeking revenge on the Solo family, though, he decides to let things be. Seeing the Solo family torn apart from within is far worse than anything Fett could do to any of them. The body is soon delivered and the two remaining members of the Fett bloodline leave for Mandalore, intending to pick up Jango Fett's body from Geonosis first, so that they can be buried together. As for Jacen, he soon speaks with Lumiya again, finally understanding the meaning of the last part of the Sith prophecy about him, which tells him that the final test will be to kill that which he loves the most. With sickening clarity he realizes what this means. Someday soon, he will be forced to sacrifice Tenel Ka and Allana . . . (Exact date, based on information provided by Sue Rostoni in her VIP Blog at StarWars.com: Days 146 – 170 of 40 ABY)*

(Bloodlines)*

*NOTE: As for the exact dates, Sue Rostoni has given us the following information, using *Betrayal's* first day as Day 1: (a) *Bloodlines* begins on Day 25; (b) Fett learns he is dying and the Solos learn about the contract on them on Day 26; (c) the explosion on Coruscant is on Day 27; (d) the Corellian Sanctuary is desecrated, Fett meets Mirta, the Solos meet Gejjen, and Jacen time walks in the Jedi Temple, all on Day 28; (e) Luke senses Lumiya's return, the Solos return to Coruscant, and the water supply is contaminated on Day 29; (f) Jacen is made head of the security force on Day 30; (g) Pellaeon resigns on Day 31; (h) the Solos return to Coruscant and Jacen raids Jabi Town on Day 32; (i) Fett finds Tuan We on Day 33; (j) Omas puts new emergency measures into effect on Day 34; (k) Ben finds the Corellian agents and Ailyn is arrested on Day 36; (l) Omas announces the blockade on Day 39; (m) the Senate Building Protest is on Day 42; (n) Fett meets with Thrackan and Ailyn is killed on Day 43; (o) Han meets with Fett on Day 44; (p) Thrackan is killed and Jacen suspends Jaina from duty on Day 45; (q) the Solos learn of Ailyn's death and Ben kills two terrorists on Day 46; (r) Ailyn's body is delivered to Fett on Day 48; and (s) the story's final moments between Jacen and Lumiya take place on Day 49. Given that *Betrayal* starts on Day 122 of the year, that means that *Bloodlines* is ending on Day 170 (out of 368 days in a year).

- On Coruscant, Alema Rar, critically injured during the Killik crisis, is now hunting Jacen Solo, intending to shoot him with a poison dart to kill him. She follows him down into the bowels of Coruscant, where she witnesses him communing with his old friend, the Yuuzhan Vong World Brain, which is helping him track possible terrorist activity on the planet. She has also recognizes Lumiya, whom she believes is also hunting Jacen. Alema fires the dart at Jacen, only to have it strike the World Brain instead when Lumiya warns Jacen. As the Brain starts convulsing, Lumiya convinces Jacen to save the World Brain rather than going after the assassin. Believing that the assassin was working with the Bothan Reh'mwa, Jacen yells after Alema to tell the Bothan that he is coming for them. Alema escapes, now knowing that Jacen and Lumiya are working together, which, if it means Jacen is falling to the Dark Side, could be the greatest revenge against the Solos that could be had. Speaking of the Solos, Leia and Han are called to the secret Kiris Shipyards to meet with Wedge Antilles, who is now an Admiral in command of the Corellian forces. They must also meet new leader Dur Gejjen and his associates, who ask them to go to Hapes to meet with Queen Mother (and former Jedi) Tenel Ka (whom the Solos don't yet realize is the mother of their grandchild, Jacen's daughter Allana). The Corellians hope to make a pact with the Hapans, who are currently leaning toward the Galactic Alliance. The Solos take the mission, but they are spotted by Jaina Solo and Zekk, working for the Alliance, who are then sent to Hapes to warn

Tenel Ka of what they expect is a coup attempt (with or without the Solos help, since they might be honest, but they know that many elements on Hapes want Tenel Ka out of power). As it turns out, Tenel Ka isn't expecting the Solos, which lets Han and Leia understand that they were being used. By trying to meet with Tenel Ka, who would want to meet them, they will interrupt her strict security routine, allowing someone, either Hapan or Corellian, to get in and make an attempt on her life. As things develop on Hapes, Jacen meets with Lumiya, but Ben is nearby, which has brought Jedi Tresina Lobi, whom is keeping an eye on Ben for Luke. Unfortunately for Tresina, Alema is still tracking Jacen and Lumiya, so when Tresina tries to report to Luke that Jacen is in cahoots with Lumiya, Alema emerges and kills the Jedi Master with the help of Lumiya herself, who senses the situation. Alema then asks to serve Lumiya, very much without Jacen's knowledge. Back on Hapes, the assassination attempt nearly takes place, but Han and Leia get in the way. As things erupt into confusion, the assassin, "Nashtah" (actually Aurra Sing, now free from imprisonment), convinces the Solos to escape with her, which saves them, but also makes it look like they were involved in the attempt on Tenel Ka's life. Soon, Jaina and Zekk meet with Tenel Ka, her aide Lady Galney, and others, but they can't believe that Han and Leia were part of this. Tenel Ka has a task for them, though. She asks them to go see Lady Galney's sister, in hopes of bringing her family and its power to bear on her side in this power struggle. Meanwhile, on Coruscant, Luke and Mara, with the help of local law enforcement, begin searching for Lumiya, since they have found Tresina's body and have learned that Ben is safe, sent up to Crix Base to be moved aboard the Galactic Alliance Guard's new Star Destroyer, the Anakin Solo. The trail leads them to Lumiya's residence, where they learn that she has been in contact with someone in the Guard, though they have no idea that it is Jacen himself. They also learn that she is the one who has been recently slaughtering Bothans on Coruscant (after the presumed Bothan True Victory Party's attack on the World Brain that was really Alema). As they continue searching for clues, they learn that Ben is now with Jacen aboard the Anakin Solo, on their way to Hapes to help Tenel Ka search for the assassins as a personal favor. Unbeknownst to the Skywalkers, Lumiya is with Jacen as well. Soon, at Hapes, Jacen has the chance to meet with his daughter, then learns from Tenel Ka that someone within her own circle has managed to have all of the witnesses to the assassination attempt poisoned in her own secret royal prison, the Well. They briefly suspect Lady Galney, but the Galney family's loyalty seems assured. Knowing that his parents left with the lead assassin, Jacen feels he has no choice but to put out a detainment warrant for his parents. On Terephon, Jaina and Zekk reach the home of Ducha Galney, only to discover that not only has she assembled a massive fleet that is leaving Terephon, but she had it assembled before the assassination attempt, making it pretty obvious that she knew about it and is likely one of its architects. Tenel Ka has been betrayed. They are unable to escape, though, before their X-wings are destroyed, stranding them with no way to get their message to Hapes. Meanwhile, Han, Leia, and Aurra reach Telkur Station, where they run into Jagged Fel. He survived the Killik crisis, but he is now in exile. He found evidence that Alema Rar survived as well, so he has been hunting her, but he now passes that information to the Solos, whom he expected since he had also been tracking a "bartender" sent there to kill them. The "Corellian" trio then meet with Lady Morwan, Aurra's employer. Aurra is again tasked with carrying out the assassinations of Tenel Ka and Allana, but Leia and Han leave with Aurra and Morwan, whom they hope can be the key to solving this mess, since she's part of a group called the Heritage Council that is trying to overthrow the Queen Mother for the independence and stability of the Hapes Consortium. They also have a good idea, based on comments about the Killik crisis, that Morwan is part of Galney's house. They pass that info along secretly to Luke and Mara, who are even then arriving at the Anakin Solo, using the info that Tenel Ka is aboard the ship to muse about whether Jacen could possibly be the father of Allana, though both dismiss the idea as impossible due to timing issues. They soon meet up with Jacen, learning that Ben has been sent to see what is keeping Jaina and Zekk. They also pass on Han's message to Tenel Ka, implicating the AlGray house. With that, Jacen sends Luke and Mara to the Roqoo Depot to eventually rendezvous with Ben when he returns from Terephon. As they leave, Jacen also sends Lumiya there, telling her that she'll be making sure Ben gets back to the Anakin safely. Instead, of course, he is forcing a confrontation between Luke and

Lumiya. If Lumiya is killed, suspicion lifts from Jacen since she'd be seen as stalking him. If Luke is killed, Jacen could, theoretically, be in a position to be not just the most powerful Jedi out there, but also someone possibly in line to lead the Jedi Order. Before going, though, Lumiya and Alema remove a proton charge from a warhead, intending on using it to ensure that even if Lumiya doesn't return, Luke certainly will not. Amid their conversation over the warhead, Lumiya hints at the notion that there are other Sith out there, or at least a plan that has been set in motion that will exist even if she dies. Lumiya and Alema, both bearing proton charges, then head for the depot. As for Ben, he and his ship rescue Jaina and Zekk, only to now need to get word back to Jacen about Galney's involvement. At the same time, the Anakin task force (with Allana, but not Tenel Ka, aboard) reaches Relephon, where they expect to take on Galney's fleet, only to find that they are already gone, likely headed toward Hapes. They have been betrayed from the inside again. Jacen then senses danger on the ship and races for Allana, who is being stalked by Aurra, who has managed to get aboard after leaving the Solos. He takes on Aurra, nearly killing her, before Allana gets in the middle, eventually sticking her with a poison defense stick, which incapacitates her in the absence of an antidote. The assassin is taken into custody. Shortly thereafter, the Millennium Falcon, heads for Morwan's rendezvous point, only for the Solos to discover that they are joining the Heritage Fleet and secret Corellian vessels just as they are about to attack the Hapan Royal Navy at Hapes. They start to move toward somehow helping save Tenel Ka from having her own ship taken over so she can be assassinated, but Morwan holds a wounded Han and Leia at blasterpoint as Leia tries to pilot the ship. Unfortunately, Leia's two Noghri bodyguards over the years, Cakhmaim and Meewalh, are in the gun turrets and unreachable. Han rears up on her, subduing her, just as the Noghri enter after the fray is already over. They then send a warning to Tenel Ka about the incoming fleet, knowing that it will destroy their credibility with the Corellians. Leia, though, has sensed another Jedi, possibly Tesar Sebatyne, and knows that the Alliance is readying a trap at Hapes, since they've been tracking the Kiris Corellian fleet since Jaina and Zekk's earlier spying mission. At the Roqoo Depot, Luke and Mara realize that Ben isn't coming just as Lumiya and Alema arrive at the crowded rendezvous cantina. Mara duels Alema until she is able to subdue her. She discovers Alema's proton charge and disables it. As for Luke, he duels Lumiya with two lightsabers (like he did decades earlier) against her lightwhip. In the process, he again loses part of an arm, but he manages to take her down. Luke and Mara escape before Lumiya's charge explodes, but later investigation will reveal that Lumiya may have escaped before the blast. Alema also escapes, since Luke and Mara cannot escape with her in tow. Shortly thereafter, all hell seems to break loose over Hapes. The Hapan Royal Navy, the Heritage Fleet, the regular Alliance fleet, and Jacen's ships (led by the Anakin) all arrive, and battle rages, even as Ben's skiff arrives, bearing yet another warning about Galney, which leads to the ship's destruction and Ben, Zekk, and Jaina all floating in need of rescue. Aboard the Anakin, Alema arrives in pilot gear to hide her identity. She reports to Jacen, revealing her alliance with Lumiya and what happened at the depot. She also reveals that Ben was never there. Jacen then realizes who the pilots are who are in need of rescue, even as the Millennium Falcon, under fire and using a fake transponder code, swoops in to save them. Unfortunately, Jacen is so jaded now that he believes that he must rescue them, rather than letting them fall into his parents (i.e. enemy) hands. As he allows Alema to leave, threatening to kill her if her knowledge of Allana's heritage ever gets out, he orders the Anakin to fire on the Falcon. The blasts hit the ship, just as they have gotten Ben, Jaina, and Zekk aboard. The damage is extensive, and both of the Noghri are killed. When Ben suggests that they surrender to be safe, Zekk tries to stand up to him. Ben injures Zekk, which again serves to clarify his thinking a bit. Without much more time to think, Leia and Han (the only ones considered enemies of the Alliance by Jacen) send the other three into an escape pod. Once it is jettisoned, the Falcon (bearing Leia, Han, a captive Morwan, and C-3PO) jumps to hyperspace to an unknown fate . . . In the aftermath, the escape pod is rescued around the same time that the Skywalkers arrive, allowing for a reunion with them, Jacen, and Tenel Ka. Jacen learns that some of his actions against his parents were not justified, but he still won't call off the warrant on them. They all hope, though, that it might still all work out, since they are all family. As for Luke, he is still suspicious of Jacen, enough so that he has Ben return

with him, separating Jacen from his apprentice. For Jacen, and the galaxy, the war rages on . . . (Exact date, based on information provided by Sue Rostoni in her VIP Blog at StarWars.com: Days 173 – 192 of 40 ABY)*

(Tempest)*

*NOTE: As for the exact dates, Sue Rostoni has given us the following information, using *Betrayer's* first day as Day 1: (a) Jaina and Zekk begin their work at the Kiris observation point on Day 51; (b) Tresina Lobi is killed and the Solos escape with Aurra on Day 59; (c) Jacen puts out a warrant to detain his parents on Day 62; (d) Luke battles Lumiya, Mara battles Alema, and the space battle happens over Hapes on Day 69; and (e) Meewalh and Cakhmair die and Jacen fires on the *Falcon* on Day 70. We are also told that, as we'd already have been able to determine from the above information, that *Tempest* begins 173 days into 40 ABY (75:5:21).

- Caregg Oldathan is called out of retirement to join in the defense of Commenor.
(conjecture based on *Fury*)
- As the war between the Galactic Alliance and the Corellian faction continues, destiny tightens around Jacen Solo. Even as Jacen has dreams of having to fight his mother Leia Solo to the death, he arranges for smuggler Captain Uran Lavint to lead her fellow smugglers into a trap, stopping numerous vessels from breaking the blockade of Corellia. For her troubles (and some arrogant remarks), Jacen takes her ship for the war effort and sends her off with a new one, the *Duracrud*, sabotaged for the hyperdrive to fail. Unbeknownst to him, Uran will have a stowaway with her on her journey, the Dark Jedi Alema Rar . . . Shortly after that meeting, Jacen meets with Corellian Supreme Commander Wedge Antilles about possibilities for peace, but they remain at odds. This is unfortunate for Wedge, as he is continuing to disagree more with how the Corellian leadership wants to deal with the war, such as the assassination attempt on Tenel Ka. To that end, a meeting is held between Wedge and the leaders, headed by Dur Gejjen. Wedge is forced to step down from his position as Supreme Commander to "retire," while Admiral Genna Delpin takes over his duties. Wedge knows this means that his usefulness (and therefore life span) is now running short on Corellia . . . Meanwhile, on Coruscant, Chief of State Cal Omas and Admiral Niathal want Luke Skywalker to elevate Jacen to the level of Jedi Master, but Luke doesn't feel that Jacen is ready yet, despite his great abilities . . . Elsewhere, in the Gyndine System, the damaged *Millennium Falcon* arrives at Lando Calrissian's *Tendrando Refueling and Repair Station*. Lando agrees to help fix the ship, while leaving with Han and Leia Solo under the guise of the captain and crew of the *Love Commander*. Back aboard the *Anakin Solo*, Jacen and Lumiya decide that Jacen must soon test Ben Skywalker to see if he can really be his Sith Apprentice (*Shadow Hand*). He must also determine if Ben might actually be his necessary sacrifice. Either way, Ben will soon be tested . . . Back on Coruscant, former Chiss military officer (and love interest of Jaina Solo) Jagged Fel arrives to see Luke and Mara with information about Alema Rar. Jag will join Jaina and Zekk in a mission to go after Alema. (This is made all the more uncomfortable, of course, since it's basically a love triangle turned into a special ops style team.) Speaking of Alema, she has revealed herself to Uran Lavint, saving the *Duracrud* from the failed hyperdrive, and solidifying a temporary alliance between the two women. Back on Corellia, Wedge is being tracked by assassins, but he is able to escape their grip with the help of disguised Corran Horn and Myri Antilles. Even as they get to the safety of the *Pulsar Skate* (and thereby Mirax Horn and Iella Antilles), the *Love Commander* arrives on Corellia, bearing Lando, Han, and Leia. They soon meet with Denjax Teppler, who confirms their suspicions about the Corellians (but not Wedge) being behind the assassination attempt on Tenel Ka that has the Solos on the outs with Corellian authorities. They are then forced to make a hasty escape, but their distraction unknowingly allows Wedge and the others to escape in the chaos. They are quickly joined by the *Love Commander*, and they all make their way to *Booster Terrik's Errant Venture*, which they convince *Booster* to take to the Corellian system to make some money on the blockade ships and gather intelligence about the war from loose-lipped patrons. Uran Lavint and Alema will soon arrive aboard as well . . . Meanwhile, dark machinations are afoot, as Lumiya provides secret Galactic Alliance intelligence to the Bothans in hopes of giving them the ability to strike at the Alliance while it is blind to their actions. She also soon provides similar information to Commenor, which would be the Alliance's next takeover after the fall of Corellia, given its support of Corellia during the current crisis. She seems to be coordinating an upcoming battle between the Alliance and several other Corellian-sympathetic forces. She continues her preparations by

getting Matric Klauskin, formerly of the Second Fleet's Corellian Task Force, out of a mental ward, so that he can lead Commenor's efforts with his highly-suggestible mind (which Lumiya is basically controlling through Force-bred illusions of his dead wife). Meanwhile, Ben's mission begins. He is covertly sent to Almanian to steal the Force-artifact known as the Amulet of Kalara from the offices of Tendrando Arms. Unfortunately, he gets all the way there, only to find that it has already been stolen by "Faskus of Ziost." The heads for Ziost to hunt down Faskus, all the while being tracked by agents loyal to Lumiya. Back on Coruscant, Luke and Mara try to use a datapad found during a secret break-in to Lumiya's old quarters to figure out what her plan is. They start to believe that "Brisha Syo" might be Lumiya's daughter, but still don't make the connection that Brisha is Lumiya herself, nor that Jacen is in league with her, rather than an unwitting victim of her machinations. Elsewhere, Klauskin is brought aboard an Alliance ship at Bothawui, where he then stages a "simulation" that ends up releasing several Bothan ships (Lumiya's promised "blinding"), even as the crew is killed, leaving Klauskin's ship for the Bothans to use as well . . . At that moment, Jacen has gone to meet with Luke and Mara about the events surrounding the confrontation near Bimmial that led him into Lumiya's grip, but their meeting (full of plenty of lies from Jacen to cover his own actions) is cut short when the combined Bothan and Commenorian fleets strike at the Alliance at Corellia. The attack is so surprising and thorough that it drives the Alliance from Corellia, causing the Alliance to now consider itself fully at war with not just Corellia but a so-called "Corellian Confederation" (Corellia, Bothawui, and Commenor). Shortly thereafter, Fondor, Beshpin, and Adumar, all important worlds to the Alliance, break away to join the Confederation. The Confederation then sets up a meeting to pick a new Supreme Commander, which Jacen hires Uran Lavint to infiltrate to figure out who might be conspiring against the Alliance. She agrees, but part of her fee is a way to contact Leia and Han if need be. She uses it soon, warning the Solos of Alema aboard the Errant Venture (where they head back to in order to catch her) and requesting that they find out where the Confederation election meeting will be held, so she can get to it (on Jacen's orders). They all converge on the Errant Venture and nearly trap Alema, but she steals Uran's new ship and escapes. The Solos do provide the meeting location to Uran (since it was pretty easy to get, and thus not as secret as it was meant to be) for her help. They will meet at Gilatter VIII. All the while, Ben has been continuing his mission. On Ziost, he discovers Faskus (on Ben's fourteenth birthday, no less), the hired gun who took the amulet to Ziost, along with his daughter, Kiara. He subdues an already-injured Faskus, but the man reveals that the amulet was given to him by the self-same agent of Lumiya who has been tracking Ben. Ben heads out to where Faskus has hidden the amulet, leaving the man and his daughter to die in the wilds of Ziost. He can't do it, though, and he returns to find Kiara in need of help and her father dead of his wounds. Plagued by dreams and voices from the Dark Side, he, Kiara, and his stolen astromech are drawn to ancient Sith ruins, where he discovers a living Sith starship that he learns to control, using it to escape Ziost into space . . . On Gilatter VIII, the meeting is held, and Jacen attends undercover, but it was a trap. The new Supreme Commander is Turr Phennir, and Jacen is nearly apprehended. In the crowd, though, are the Skywalkers, who come to Jacen's aid, and the Solos, who also try to come to Jacen's aid, though they are on theoretically opposite sides of the war (sort of), along with Lumiya and Alema, who now enter the ensuing chaos in order to lure the Skywalkers and Solos to remain while others flee . . . including Jacen, who has left his family behind to return to the Anakin Solo. In the end, the Solos and Skywalkers get out fine, but so do Alema and Lumiya, and the battle is considered a draw. Shortly thereafter, Jacen and Lumiya discuss that he is ready to be a Sith Master, but must make his chosen sacrifice as a final test, so that he can become a Master and soon learn the kind of super battle meditation that Palpatine once used at the Battle of Endor, so he can win the war for the Alliance. He is not sure whom the sacrifice will be, as he is no longer sure if he loves his parents. If he doesn't, he should eliminate them as a threat. If he does, then perhaps one of them . . . or Tenel Ka, or Allana, or Ben, or Jaina, or someone else entirely . . . is to be his Sith sacrifice . . . The day of decision is coming . . .

(Exile)

- The war continues as our storyline, in essence, splits to follow two separate chains of events. (These will be covered separately here in order to keep everything clear.) On Mandalore, in

the capital city of Keldabe, Mandalore Boba Fett issues orders that the Mandalorians are not to take sides, as a people, in the conflict, but they can hire themselves out individually. He also puts out a call for Mandalorians out in the galaxy to return home to help rebuild Mandalore, physically and politically. With that settled, Fett and granddaughter Mirta Gev leave in search of "Skirata," the clone that might hold the key to saving Fett's life from his present state of deterioration. They head for Kuat, where they head for the bar where Mirta had encountered Skirata. They learn that he was there to kill a gang boss named Cherit (on a grudge from a Twi'lek clan), so they head to his replacement, Fraig, where Fett pumps him for information, hanging him from a balcony. This arouses enough attention that, when Fett and Mirta get back to Slave I, Skirata has been waiting for them. He briefly incapacitates Mirta, then asks Fett what he wants. He introduces himself as Jiang Skirata, one of Kal Skirata's Null ARC Troopers from the days of the Clone Wars. He does not have the information from Ko Sai that would save Fett, as it was destroyed once it was used, but he will take some tissue and blood samples from Fett and see if he can have a cure made up and brought back to Fett on Mandalore later. Fett agrees, reluctantly, and drops Jiang off on Coruscant. At least now there is some hope. Fett returns to Mandalore to see Goran Beviin and his family, who have made a startling discovery: a large deposit of beskar (Mandalorian iron), enough to make Mandalore a major power player again. Soon, MandalMotors' Jir Yomaget introduces Fett to a new prototype starfighter, making use of the beskar, known as the Bes'uliik (Basilisk). This awesome fighter could make a fortune for Mandalore and help shift the tides of war, depending on who purchases them. They strike a deal with the Verpines of Roche. Fett is soon visited by a man named Venku, who is working for Jiang. Jiang has sent the cure, and now Fett will survive many years to come. He is being given a new lease on life, much like Mandalore itself. As for Venku, he is the mysterious Kad'ika that Fett had heard about (whose pro-Mandalorian rhetoric has helped push the community toward nationalism), and he is also the son of a clone, thereby making him, in a sense, Fett's nephew. Later, Venku has a Kiffar Mandalorian read the heart-of-fire shard that Mirta has left (while the other was buried with Ailyn Vel). Upon reading it, he discovers that she had been after a gangster named Rezodar . . . and in his effects is a block of carbonite containing Sintas Vel, Fett's ex-wife, who is alive inside . . . Meanwhile, as Fett deals with affairs of state for Mandalore, the war between the Galactic Alliance and the Corellian Confederation continues, as does Jacen Solo's descent into the Dark Side and ascension to Sith Lord. Ben Skywalker is on his way back to the Alliance aboard the Sith meditation sphere that he discovered on Ziost. He has left Kiara and his astromech, Shaker, on Drewwa. Now, he is heading for the Anakin Solo to reunite with Jacen and give him the Amulet of Kalara from Arkania. Upon arrival, Anakin does so, then they have the Sith sphere locked up for safekeeping and classified, though Lumiya, sensing its Sith ties, is very intrigued by the vessel. Jacen gives it to her, but she will only keep it until it can play its own role in Jacen's destiny, for his day of sacrifice and ascension is coming soon . . . In the wake of the attack on Jacen at Gilatter VIII and the subsequent battle, political pressures are brewing between Jacen as the head of the Galactic Alliance Guard, Supreme Commander Admiral Cha Niathal (ostensibly Jacen's ally), and Chief of State Cal Omas. They also worry about the Mandalorians gearing up again, since they are unlikely to side with the Alliance after Jacen killed Fett's daughter, Ailyn. Soon, Lumiya gets Alema Rar to track the Anakin Solo to keep an eye on Jacen for her, even as Ben returns home to meet with his parents (Luke and Mara Skywalker), the latter of whom gives him a vibroblade with a hidden tracking device in it. She still believes that Jacen killed Lumiya's daughter and that Lumiya is coming after Jacen and Ben because of it, and that she is somehow influencing Jacen unwittingly through the GAG. She has no idea that Jacen and Lumiya are in league. Shortly thereafter, Jacen learns through Corporal Jori Lekauf (from Admiral Niathal) that the soldiers on the front lines need better kit (gear). In trying to solve the problem through the bureaucracy, Jacen discovers that it is very convoluted, leading him to get a legal droid, HM-3, to help him. In doing so, though, he opens the door to much greater power, crafting legislation that will allow greater powers of procurement and such for himself, Niathal, and Omas, along with the ability to later go through and essentially change any law they want for the greater good. They can now bypass the Senate any time they need to. Later, as Ben returns to duty to take part in surveillance on

various senators and others, Jacen teaches him the ability to disappear in the Force like Jacen himself does so often. Jacen also gives him a new mission: to kill Corellian Prime Minister Dur Gejjen when the opportunity arises. Ben is soon given ample reason to consider this a necessary action, despite his concerns, when they intercept a conversation in which Omas makes plans to meet with Gejjen on Vulpter soon, and in which they also discuss the "removal" (assassination) of Jacen and Niathal if need be. Upon learning of this, Jacen and Niathal agree to push ahead another legal change, this one allowing for the arrest of heads of state, politicians, and anyone else presenting a genuine risk to the security of the Alliance. They make their preparations to get evidence on Omas so they can put him under house arrest and rule as a duumvirate until able to turn power over to Senator G'vli G'Sil and the Senate (theoretically). As Ben, Shevu, and Lekauf prepare to go to Vulpter to take out Gejjen at the meeting between Gejjen and Omas, Lumiya taunts the Skywalkers by putting some of Ben's boots at their door, pushing Mara further toward hunting Lumiya down, thereby distracting them from Jacen, who has come to the conclusion that the sacrifice he'll have to make is somehow killing Ben (or letting him die). Soon, on Vulpter, the assassination team gets close enough to take a recording of the meeting between Gejjen and Omas, giving Jacen all the evidence he will need to take down Omas. Immediately thereafter, Ben fires the sniper rifle shot that kills Gejjen, sending the place into chaos. In the confusion, Lekauf sacrifices himself, pretending to be a lone Corellian dissident that killed Gejjen and blowing himself up in a Corellian-linked ship, in order to let Shevu and Ben escape without any suspicion upon the Alliance. Meanwhile, on Coruscant, Mara finds Lumiya and they each deal a blow to the other, but Mara is incapacitated by the Sith sphere, which saves Lumiya. Mara, however, manages to get a tracking device onto the sphere. When Ben arrives back on Coruscant, Mara, who had tracked him to Vulpter with the blade, confronts him. He confesses his role in the assassination, and she tries to be there for him as he now goes through the kind of things that she went through in her younger days. Soon, the next step in Jacen's power play commences, as he arrests Omas for conspiring with Gejjen against the Alliance's interests, even as Niathal reveals the situation to Senator G'Sil, who will back them up. The Alliance will now have a shared Chief-of-State title between Jacen and Niathal, and she intends to sideline Jacen as much as possible, even as he intends to keep working things from his more secretive role. At the GAG base, though, things take a turn for the worse for Jacen a short while later, when Ben overhears a conversation between Jacen and Lumiya that reveals that they are working together. He still tries to believe that Jacen is being influenced by Lumiya, somehow, but he goes straight to Mara and reveals the connection. He then teaches her how to disappear in the Force so she can better hunt Lumiya, though she is starting to believe that it is Jacen, not Lumiya, who must be dealt with. She checks in with Leia Solo to find out if she thinks Jacen could be swayed by Lumiya or anyone else, and it seems Leia thinks there is no chance of that. She then goes to catch Jacen himself, confronting him about his connection to Lumiya, which he again denies over and over again. As he walks away, they both know that there is no turning back. Either Mara or Jacen will soon be dead. Jacen, caught up in the chaos of the war and power struggle, decides to take a moment to visit Tenel Ka and Allana on Hapes. He leaves without letting Lumiya know about Allana or his relationship, so she follows him in the Sith sphere . . . which is also followed by Ben (through his connection with the sphere) and Mara (through the tracking device). Once at Hapes, the Sith sphere senses Jacen and his "two loves," revealing to Lumiya that Jacen has a child with the Hapan ruler. Even Lumiya then starts to believe that Jacen's sacrifice will be his child. When Mara arrives, she checks in with ground control, learning of Jacen's visit to Tenel Ka, which gives her at least a hint as to their relationship. As Jacen leaves, he senses Lumiya and intends to kill her to keep his child a secret. When he tries to find her, though, he is set upon by Mara instead. Lumiya then sweeps in to stop Mara. This forces Mara to race to land on Kavan, followed by Jacen, while Ben, newly arrived, forces the sphere to land as well. Amid caves on Kavan, Jacen hunts Mara, finally leading to a physical confrontation, in which they both fight dirty. Mara brings a part of the ceiling down on Jacen, but he survives. They continue to brawl until he uses a Force illusion to appear as Ben for a split-second, enough to stab her with a poison dart. Mara dies with Ben's name the last word she speaks, sending a shockwave through the Force that Luke and others feel far

away. Soon, Ben finds her body, which she did not let disappear so that they could find the poison in her system and somehow trace it to Jacen. Jacen returns to console Ben, still making it seem like it wasn't Jacen who killed her, but perhaps someone working for Lumiya. As for Lumiya, Luke charges after Lumiya, finding her in the Hapes Cluster. Lumiya makes Luke believe that she killed Mara as a final act of sacrifice to protect Jacen, her successful Sith Lord pupil. The two duel until Lumiya nearly stumbles backwards from a cliff. Luke won't let her fall and die so easily, though, so he grabs her, pulls her back up to the cliff, and decapitates her with his lightsaber. Another Sith disciple has been destroyed, but Luke soon learns from Ben that it can't have been Lumiya that killed Mara because Ben was right next to her in the sphere at the time. She has manipulated Luke once again. As for Jacen, he now understands his sacrifice. By killing Mara, he has destroyed one of the few things in the galaxy that mattered to him, the love and admiration Ben had for him. Perhaps that hatred that Ben will have for Jacen will one day make Ben a great Sith pupil after all. In the meantime, Jacen has passed his final trial and has achieved the powers of a true Sith Lord, including one that makes battle meditation look like child's play. He can now truly begin shaping galactic society to his will. Jacen Solo is no more . . . he has become Darth Caedus.*

(Sacrifice)*

*NOTE: While I have not yet seen an official timeline for the days of *Sacrifice*, Fett claims to have been searching for "Skirata" for about 65 days. Presumably, that is dating from when he met Mirta and learned of Skirata, which was on Day 28. Thus, this story starts around Day 93. Given that Betrayal's Day 1 is Day 122 of the year, this story begins on Day 214 of the year 40 ABY.

- Around this time, Jedi historian Tionne Solusar begins compiling a new tome of Jedi information, including insights into the history of the Rebellion that brought down the Empire. She constructs a Jedi historical volume, using numerous holocron records and other accounts in her efforts. (To be continued below . . .)

(Jedi vs. Sith: The Essential Guide to the Force)

- While working to reconstruct and add to the Jedi Archives, Tionne, in an attempt to compile a comprehensive record of the Rebel Alliance's activities, runs across a reference to Renegade Squadron and its commander, Col Serra, but little else is found about the fighting force. She tracks down Col Serra, then contacts him via holocomm to hear about the origins and activities of Renegade Squadron.*

(Renegade Squadron)*

*NOTE: I have no way to be certain when this takes place, but since Tionne is compiling information for the Jedi Archives in the backstory for *Jedi vs. Sith: The Essential Guide to the Force* in the aftermath of *Sacrifice*, it would make sense that this communication for archive information might come around the same time. This is the "framing story" for *Renegade Squadron*.

- Young Jedi students Vis'l and Loli return to the Ossus Jedi Academy after a training mission with their masters.
(conjecture based on *Inferno*)
- Darth Caedus (Jacen Solo) has begun tempting Jedi Knight Tahiri Veila to his side by walking with her through time to key moments in Anakin Solo's life, including the moment of his death above Myrkr. Shortly thereafter, he enlists the aid of Tenel Ka by asking her to use the last of the Hapan fleets against the Confederacy, though she makes him promise to make amends with Luke Skywalker in return. A while later, the Jedi funeral is held for Mara Jade Skywalker. At the funeral, Leia and Han Solo are attacked and run off by Jacen's Galactic Alliance Guard goons, while Jacen arrives in his Chief-of-State role, and all witness Mara's body finally fading into the Force once Jacen has arrived (a bit of a clue to who killed her, perhaps?). Elsewhere, at the Jedi Academy on Ossus, the Alema Rar tracking team of Jaina Solo, Jagged Fel, and Zekk arrive to find that Alema has been there, but is in hiding. They have bigger worries, though. As Zekk goes off looking for Alema, the other two discover that the Academy has been taken hostage on Jacen's orders by GAG Major Salle Serpa, who appears a bit unhinged. Now, Jaina and Jag are stuck there, just like Kam and Tionne Solusar and the other Jedi guarding the students. As for Alema, she leaves Ossus in the Sith ship that Lumiya left for her, convincing it to take her to Lumiya's asteroid base, only to discover that there are no Sith secrets there. Instead, she needs to find the other hiding Sith that Alema mentioned. Later, Ben Skywalker contacts Jacen, saying he knows who killed his mother. Rather than admitting his guilt, though, Jacen tries to convince Ben that it was Cal

Omas behind it, and Ben goes off to seek Omas. In his house arrest confinement, Omas tells Ben that he had nothing to do with Mara's death. Ben, of course, already suspects Jacen, but they need to fake Omas' death so he can get close enough to Jacen to kill him. When guards arrive, Omas sacrifices himself (for real) to save Ben and provide the credibility that Ben will need to go after Jacen. At the next major space battle over Balmorra, Jacen is joined by Luke and the Jedi, but Luke's disappointment grows when he realizes that Jacen just sacrificed Balmorra in order to take out a big chunk of the Confederacy's overall forces. Meanwhile, Leia and Han go to Kashyyyk, where they speak for the Confederacy, trying to convince the Wookiees not to side with the Alliance. They are arrested instead, but soon escape and return to address the gathered Wookiees again. At the next major battle, Luke has just learned about Ben's involvement in the death of Omas and blames Jacen for sending him there. Thus, when the battle comes, relying greatly on the Jedi, Luke and the other Jedi abandon Jacen and the Alliance, heading instead for Kashyyyk to convince the Wookiees not to join the Alliance . . . which means a reunion for Luke, Han, and Leia, now on the same side (against Jacen). Back aboard the Anakin Solo, Ben arrives, is rebuked for his actions against Omas, but then tells Jacen about the Jedi going to Kashyyyk, prompting Jacen to head there with his forces. At Ossus, the Guard members begin to make their move, rounding up the children, but the combined efforts of Jaina, Jag, Zekk, and a few others (including Kam, who has to watch Tionne get mutilated and tortured) manage to take out the Guard and capture Serpa. Elsewhere, Alema and the ship arrive at Korriban, where she meets the hidden Sith, who inform her that they will not help Darth Caedus because Lumiya was acting on her own. When Alema is unwilling to leave without their aid, she is able to convince them to help at least a bit. She also learns that the Master of this group of Sith (which calls itself the One Sith and has abandoned the limits on number) was once a prisoner of the Yuuzhan Vong, where he met Vergere, who later escaped and met Lumiya, hatching the plan revolving around Jacen. It seems there are multiple Sith plots at work. At Kashyyyk, Jacen begins firing at the jungles, lighting huge chunks of the planet on fire, even as Han and Leia work with others to help save it, and Jedi Knight Lowbacca leads strikes against the invaders. Soon, Jaina arrives to tell Luke that she thinks Alema killed Mara (based on her course heading around the same time), but Luke has a mission to complete before doing anything about it. He leads an assault in a StealthX against the Anakin Solo, faking his own death so effectively that everyone believes he is dead. Meanwhile, aboard the ship, Ben finally lashes out against Jacen, trying to kill him, but is instead subdued and captured. He is put in an Embrace of Pain in a special hold aboard the ship, tortured by Jacen's instruments to craft him into a better future Sith Apprentice. Below, Tenel Ka arrives and helps the Wookiees with her own ships, even as Tahiri is nearly arrested for trying to arrest the Solos on Jacen's orders (as the only Jedi that seems still on his side). Aboard the Anakin Solo, Luke, very much alive, arrives to save Ben and take out Jacen, even as Jacen is taunting Ben. Uncle and nephew, Jedi Grand Master and Sith Lord, battle ferociously, joined soon by Ben. Jacen, greatly wounded, is only saved by chance, as Luke and Ben are forced to escape as Luke's sabotage of parts of the ship begins to take it out of commission. As the battle draws toward its conclusion, the Hapan fleet arrives. Jacen, thinking that Tenel Ka, who is now back aboard the flagship, has come to save him, orders his ships to head for them to escape, only to find that Tenel Ka has turned on him as well (just him, as she still supports the Alliance, just not his actions). Instead, his ships only escape when Alema arrives and uses Dark Side abilities to sway the minds of the Bothans, causing them to make an error that lets the Alliance ships flee to safety. As the battle ends, those who oppose Jacen Solo make their plans. While the Jedi will not be part of the Confederacy itself, they will oppose Jacen in their own way, and will not stand in the way of the Bothans' plan to send assassins after him. Finally, the Skywalkers and Solos all seem united in one goal: the defeat of one of their own, Jacen.

(Inferno)

- With the Jedi having turned on Jacen Solo and the Galactic Alliance, the Jedi studying on Dathomir are removed from that academy, which is not reopened until several years after the Second Galactic Civil War is over.
(conjecture based on Backlash)
- After experiencing Jacen Solo's devastation of Kashyyyk, Wookiee Huhunna begins taking

down military officers that abuse their ranks. These acts as a civilian will eventually make her a prime candidate for recruitment into Wraith Squadron when it is unofficially resurrected four years from now to go after Stavín Thaal.

(conjecture based on Mercy Kill)

- At Kashyyyk, Leia and Han Solo work with Waroo and others to help put out fires on the surface. As they do so, they are attacked by a Dark Side projection of Alema Rar. The insane Twi'lek needs to be dealt with, especially since the Jedi are under the impression that she, not Darth Caedus, killed Mara Jade. Knowing that Alema has inherited lessons from Lumiya, they need to find the base where Jacen and Ben first encountered "Brisha Syo" and the Force projections. To do this, they begin planning to find a way to get aboard the Anakin Solo to get a look at Jacen Solo's personal shuttle's memory. The plan will include the Alema-hunting team of Jagged Fel, Zekk, and Jaina Solo (who is starting to become very single-minded as the "Sword of the Jedi," thinking it is her destiny to take down her brother if need be). (Lando Calrissian will lend support during planning stages, but he is called away upon learning that his wife Tendra is pregnant!) Meanwhile, the Jedi have set up a temporary base on the Sanctuary Moon of Endor. Under the leadership of the Jedi Council members, with Luke Skywalker seemingly waffling in his actions and uncertain, a plan is set in motion to strike at Jacen on Coruscant. The team will be led by Kyle Katarn and include Seha (a Jedi student who worked for Jacen and wants redemption), Valin Horn, and others. Speaking of plans, Jacen has his own in motion as well. He leads a team to Hapes, where he kidnaps his own daughter, Allana, intending to use her safety to ensure that Tenel Ka brings the Hapans back into the war on the Alliance's side. Shortly thereafter, Jacen returns to Coruscant. As he is entering his secure building with a YVH droid carrying a container with Allana inside, Kyle's strike team makes its move. Kyle is seriously injured, but saved by Seha, while other Jedi are killed. Valin, Kyle, and Seha escape, but they have accomplished their goal of putting a tracking device on Jacen's cloak. With the mission's success (and a talking to from Ben), Luke is back on track as Jedi Grand Master. Meanwhile, the war escalates, as the Alliance drops meteors onto Commenor as a weapon of mass destruction, to which the Confederation responds with a biological weapon, causing widespread illness. Soon, Wedge Antilles visits the Jedi, informing them that Jacen will soon be meeting with Five Worlds Prime Minister Sadras Koyan about an end to the war. Even as they make plans to strike at the Anakin Solo at the meeting, Lando's Love Commander (minus its owner) carries Leia to meet with Jacen on the Anakin Solo. As the rest of the secretive team sneaks aboard Jacen's shuttle and gets the location of Lumiya's asteroid, Leia confronts Jacen to stall for time. They are together when the Corellians arrive for their meeting. When the time has come to leave, Leia escapes with the others aboard the Love Commander, pursued by Jacen (who takes Allana with him for safety). While he is chasing them down, the Jedi strike force arrives. Luke has the chance to fire a shot that would kill Jacen and end his Sith ascension, but when he senses Allana with him, he backs off. The Anakin Solo is heading toward them, out of the range of the main Alliance and Confederation task forces when the Confederation (Koyan and Teppler, not Phennir) unleashes its trap. They fire Centerpoint Station at their skeleton crew decoy task force and the Alliance vessels, annihilating them all, except the Anakin Solo, Jacen's craft, and our heroes, who were out of the range in their own private showdown. In the wake of this slaughter, Jacen and Cha Niathal make plans to take out Centerpoint, even as General Phennir berates Koyan for not only using Centerpoint, but revealing that it is operational and failing to take out Jacen at the same time. As for Jacen, he takes the time to instill confidence in Allana by finally revealing to her that he is her father, not knowing that Tenel Ka has gone to Luke and enlisted the Jedi Order's help in rescuing her. Even as the mission to strike at Alema Rar begins, the One Sith sends the Sith known as Dician to take out Alema and recover the secrets of Darth Vectivus' Dark Side phantom technique. The Millennium Falcon and Dician's Poison Moon converge on the Vectivus' asteroid, where Zekk frees the sentient Sith Ship from Alema's control, sending it into space, and Jag takes out Alema, even as Dician launches explosives that destroy the base, narrowly letting everyone escape. Upon hearing that Alema is dead, Luke is relieved, thinking Mara's killer has been defeated. Ben uses the opportunity to snap him out of his funk, getting him to "live" rather than just waiting to die and be with Mara again. Seeing his son's growing wisdom, Luke instructs Ben to begin

building his own lightsaber. Soon, Tycho Celchu arrives with Syal Antilles, who is now to be the Alliance's formal liaison to the Jedi Order. With them is Dr. Seyah, the expert on Centerpoint who was thought to be (and, uhm, was) a spy for the Alliance. Tycho is there to bring Syal, under orders, but he won't commit outright treason against the Alliance. Thus, he is sidelined as a plan is made to strike with Seyah at Centerpoint (to make sure no one has it, rather than the Alliance getting it) and simultaneously strike at the Anakin Solo to save Allana. Meanwhile, Denjax Teppler and General Phennir consider the need to remove Koyan from power, planning to put Teppler and Admiral Delpin in power, similar to the dual control Niathal and Jacen have over the Alliance. Finally, everything comes together at Centerpoint. Han leads a team in Tycho's commandeered shuttle to the Anakin Solo (but Tycho, who is allowed to leave in a starfighter to return to the Alliance, is duty bound to warn the ship once he is aboard, where he is promptly shot, though not killed, in the ensuing firefight). Aboard Centerpoint, Teppler (via comm) arranges for Koyan (aboard the station) to be quietly assassinated. Aboard the Anakin Solo, Luke's team succeeds in rescuing Allana, despite Jacen's YVH droids coming after them, even as the Centerpoint team escapes, their mission complete. Finally, as Centerpoint prepares to fire at the hands of an unstable gunner, a chain reaction blows up the station, removing it from the galaxy. In the aftermath, Jaina Solo makes plans to go after Jacen, but she needs more training from someone who thinks differently. Someone . . . like Boba Fett.

(Fury)

- *With the destruction of Centerpoint Station, groundquakes begin on Kessel, due to other Celestial technology.*

(conjecture based on *Outcast*)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

The Sith [continued]

The *Darth* Title

Legacy of the Force [continued] (novel series: Aaron Allston & Karen Traviss & Troy Denning)

Betrayal (novel: Aaron Allston)

Chapters 1 – 34

Bloodlines (novel: Karen Traviss)

Prologue

Chapters 1 – 23

Tempest (novel: Troy Denning)

Prologue

Chapters 1 – 24

Epilogue

Exile (novel: Aaron Allston)

Chapters 1 – 20

Sacrifice (novel: Karen Traviss)

Prologue

Chapters 1 – 24

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)

Introduction

Time Line

History and Holocrons [continued]

The Holocrons [continued]

The Tedryn Holocron

The Asli Krimsan Holocron

The Great Holocron

The Telos Holocron and Darth Andeddu's Holocron [continued]

Significant Battles [continued]

- The Hundred-Year Darkness
- The Great Hyperspace War [continued]
- The Shadow of Freedon Nadd
- The Sith War
- The Second Sith War
- Darth Ruin
- Battle of Ruusan
- Return of the Sith [continued]
- The Battle of Geonosis [continued]
- The Clone Wars
- The Galactic Civil War [continued]
- The Demise of Palpatine [continued]
- The Resurrection of Exar Kun [continued]
- The Yuuzhan Vong
- Luke Skywalker vs. Lumiya [continued]
- First Encounter [continued]
- Final Duel
- The Jedi [continued]
 - Jedi Evolution [continued]
 - The Force and its Mystic Origins
 - Early Jedi
 - Jedi Knights of the Old Republic
 - The Potentium Perspective
 - The Lost
 - The Dark Times
 - The Jedi Academy
 - The New Jedi Order [continued]
 - Force-Sensitive Abilities [continued]
 - Sense Powers
 - Telepathy
 - Affect Mind / Jedi Mind Trick
 - Telekinesis
 - Force Leap
 - Burst of Speed
 - Healing [continued]
 - Healing Trance
 - Farsight
 - Psychometry [continued]
 - Force Camouflage
 - Battlemind
 - Battle Meditation
 - Battle-Meld [continued]
 - Malacia
 - Sever Force
 - Beast Language
 - Morichro
 - Force Lightning [continued]
 - Jedi Spirits [continued]
 - Detecting Jedi Powers
 - The Force as a Source of Energy [continued]
 - Force Anomalies
 - Lightsabers [continued]
 - Lightsaber Construction [continued]
 - Improved Lightsabers
 - Archaic Lightsabers
 - Waterproof Lightsabers

- Training Lightsabers
 - Dual-Phase Lightsabers
 - Illustrious Lightsabers [continued]
 - Sith Lightsabers [continued]
 - The Seven Forms [continued]
 - Vaapad [continued]
 - The Marks of Contact [continued]
 - On Winning and Losing
 - The Seven Forms of Lightsaber Combat
- The Dark Side [continued]
 - Dark Jedi [continued]
 - The First Dark Legion [continued]
 - Ulic Qel-Droma's Return to the Light [continued]
 - Four Stages of the Dark Side [continued]
 - The Reformation of Revan [continued]
 - The Dark Jedi Conflict [continued]
 - The Conversion of Count Dooku [continued]
 - Dark Side Disciples [continued]
 - Imperial Inquisitors
 - The Emperor's Hands [continued]
 - Under Exar Kun's Influence [continued]
 - Luke Skywalker on the Dark Side [continued]
- The Sith [continued]
 - The *Darth* Title [continued]
 - Gatekeeper of the Telos Holocron [continued]
 - The Conquest of Sith Space
 - The Sith Code
 - Sith Worlds
 - The Fall of the Sith Empire
 - Darth Revan's Sith Holocron
 - The Rule of Two
 - On Selecting Apprentices
 - The Confession of Darth Tyrannus [continued]
 - Sith Alchemy
 - Sith Weapons
 - Force Lightning
 - Sith Spirits
 - Immortality Through Cloning
 - The Dark Side Compendium*
 - The Book of Anger*
 - The Weakness of Inferiors*
 - The Creation of Monsters*
- Other Force-Using Organizations [continued]
 - Followers of Palawa
 - Sorcerers of Tund
 - Baran Do Sages [continued]
 - Mecrosa Order
 - The Krath
 - Ysanna
 - Prophets of the Dark Side
 - Zeison Sha [continued]
 - Jensaarai
 - Korunnai [continued]
 - Aing-Tii
 - Matukai [continued]
 - Force Witches [continued]

The Reborn
 Disciples of Ragnos
 Shadow Academy
 Fallanassi [continued]
 The Chosen One [continued]
 Tatooine Childhood [continued]
 Podracer Champion [continued]
 Arrival at the Jedi Temple [continued]
 Jedi Training [continued]
 First Mission [continued]
 Return to Tatooine [continued]
 Forbidden Love [continued]
 Darth Vader

Battlefront [continued] (video game series: LucasArts & Rebellion & N-Space & THQ)

Renegade Squadron [continued] (video game: Rebellion)

Intro

Outro

Legacy of the Force [continued] (novel series: Aaron Allston & Karen Traviss & Troy Denning)

Inferno (novel: Troy Denning)

Prologue

Chapters 1 – 20

Epilogue

Fury (novel: Aaron Allston)

Chapters 1 – 38

41 ABY

- *Lando Calrissian, Jr. (nicknamed "Chance") is born to Lando Calrissian and Tendra Risant Calrissian.**

(conjecture based on *Millennium Falcon*)*

*NOTE: Chance is said to be three in *Millennium Falcon*, which would have him born in 40 ABY, but given that Lando only learns that Tendra is pregnant in *Fury*, which is apparently fairly close to the end of 40 ABY, it would seem much more likely that Chance is born in early 41 ABY and the age in *Millennium Falcon* was erroneous, based on when James Luceno was first told that *Legacy of the Force* ended, rather than when it has now been said to end. He could also, in theory, be born very close to the end of 40 ABY, but that would still leave him almost three, rather than fully three, during *Millennium Falcon*, and Tendra would have not been able to find out about her pregnancy until she was very far along, which does not seem very likely.

- *Zara's son is born on Nam Chorios. He will later be saved by an uncharacteristically compassionate Vestara Khai when he is three.*
(conjecture based on *Conviction*)
- *Cindel Towani releases Portraits of the Galactic Civil War. Among those she has interviewed is Hume Tarl, who was at the Battle of Endor on the Imperial side and suggests that the way the Ewoks fought at that battle makes them guilty of wartime atrocities.*
(conjecture based on *The Essential Guide to Warfare*)
- *Han Solo drops a credcoin in the Millennium Falcon's engine compartment that clatters around maddeningly for the next two years, four months, and three days.*
(conjecture based on *Backlash*)
- *Twelve weeks after the death of Mara Jade Skywalker, the heroes of the galaxy far, far away prepare to take down Jacen Solo (AKA Darth Caedus). Darth Caedus has a new Sith Apprentice, Tahiri Veila, and Jacen's murder of Mara still plagues many, including Ben Skywalker, who believes Jacen is responsible and can't yet prove it, and Luke Skywalker, who is riddled with guilt over having killed Lumiya in anger, thinking her responsible (when everyone now seems to assume Alema Rar was responsible. To prove Caedus' guilt, Ben works with Lon Shevu to gather evidence that he can bring to Luke. He will travel to the site of her death and even sneak aboard the Anakin Solo to Jacen's personal starfighter to gather what he needs. In the process, he sees Mara's Force ghost, which he knows has not appeared yet to Luke. He feels guilty about this, but does not understand why she has not*

appeared to her husband. Meanwhile, Caedus contacts Gilad Pellaeon on Bastion in hopes of securing a mutual aid treaty that would bring the Imperial Remnant into the war on the side of the Galactic Alliance, rather than the Corellians and their confederacy. To sweeten the deal, Caedus intends to offer various worlds to the Remnant's Council of Moffs and sends Tahiri herself to sweet talk Pellaeon into the deal (and kill him if he will not cooperate). After meeting with the moffs and seeing that he has little choice but to go with Jacen at the moment, he sends out a secret signal to call for assistance from a very unlikely source . . . At Coruscant, Admiral Cha Niathal is considering turning on Caedus. His methods have pushed things too far, so she conspires with the Anakin Solo captain, Kral Nevil, to find a way to turn when the time is right. Meanwhile, on Mandalore, Boba Fett deals with the fact that his ex-wife, Sintas Vel, is in carbonite. Speaking of Boba Fett, Jaina Solo heads for Mandalore to contact Fett in hopes that he will teach her how to kill Jedi, specifically her own brother, so that she can bring him down. Fett agrees, mostly because of Jacen killing his daughter, Ailyn Vel. While on Mandalore, Jaina comes to appreciate their methods and culture, even coming to almost admire Fett himself. She also becomes relatively friendly with Mirta Gev (Fett's granddaughter) and bears witness as Fett starts trying to relate to Sintas once she is released from carbonite (temporarily blind to begin with). She will eventually even get her own beskar armor, which proves very effective against lightsaber strikes. Back at Bastion, as Caedus' Alliance forces prepare to take Fondor back, the Imperial Remnant readies its forces as well. Not trusting Caedus, Pellaeon has called upon an old friend, Admiral Natasi Daala, who has a fleet of her own that could be brought in to watch Pellaeon's back in the battle to come. He also wants her and her people to kill some of the moffs to keep the Empire from falling entirely into Caedus' hands. To hedge their bets, Daala also contracts with Fett and the Mandalorians to help as well (which includes Jaina now). Soon, the new battle at Fondor commences, with the Alliance attempting to make an example of the planet. Amidst the battle, though, Luke's Jedi cause problems for Caedus, having been tipped off by Niathal. Niathal's own forces turn on Caedus', splitting the Alliance fleet. The Imperial Remnant forces arrive, and when Niathal orders her forces to stand down and not fight the Fondorians, the Imperials side with her. As a result, Tahiri finally arrives to see Pellaeon, and when he will not essentially bow to Caedus' wishes, she kills him with a blaster shot. While dying, though, he again taps out the code to Daala. She arrives with her Maw Irregular Fleet, commanding from aboard the refurbished Chimaera. The Mandalorians arrive and infiltrate the Bloodfin to take out the moffs that Daala and Pellaeon had targeted, but with Tahiri trapped aboard, Jaina goes after her, knowing that Caedus may come to retrieve her. Jaina and Mirta confront Tahiri as Caedus tries to extract her, but the two Sith get away. After the battle, Shevu speaks with Caedus, who nonchalantly admits to Mara's murder. With that and other evidence, Ben finally reveals everything to Luke and the others, who now believe that Caedus killed his own aunt. Back on Mandalore, Jaina convinces two Mandalorians, Venku and Gotab, whom she'd sensed the Force in earlier, to help heal Sintas. It turns out that Venku is Venku Skirata (son of Jedi Etain Tur-Mukan and the Republic Commando Darman) and Gotab is actually former Jedi Bardan Jusik, who served in the Clone Wars. They heal Sintas as much as possible, and she reveals that Fett killed his superior officer on Concord Dawn, which got him exiled, because the man had raped Sintas. As for Mirta, she and Ghes Orade are married. Jaina also later trains with Venku and Gotab, who combine Jedi and Mandalorian talents as she must. Finally, later, Ben Skywalker realizes that Mara's spirit has finally visited Luke. The stage is set for the last stage in the war against Caedus . . . *

(Revelation)*

*NOTE: We do not have an exact date for *Revelation*, but since we have been told that *Invincible* now ends in the middle of 41 ABY instead of late 40 ABY as originally intended, it makes sense that *Revelation* would be here in early 41 ABY instead of late 40 ABY, alongside *Invincible*.

- Approximately two years before the Codex broadcasts Luke Skywalker's name to the Sith Tribe on Kesh, One Sith warrior Dician and her starship, the Poison Moon, follow the Sith meditation sphere vessel known as "Ship" to the ancient Sith homeworld of Ziost. There, Dician makes contact, attempting to convince Ship to join the One Sith in hiding on Korriban to add to their knowledge. When Ship refuses to simply sit and wait for decades like the One Sith will be doing, it leaves Dician behind, taking off into space to find another worthy group of

*Sith. It arrives at the planet Kesh, where the Lost Tribe of Sith has been developing their own Sith society, based on the old Sith Empire, since the starship Omen crashed on the world during the era of the Great Hyperspace War, over five millennia earlier. On the planet, young Sith Tyro Vestara Khai (age 14) is ready to become an apprentice. The Ship contacts her, essentially choosing her. Vestara is called before the Council of Lords, who choose her as the new apprentice for Lady Rhea. She is taken from her father and trained as a Sith apprentice, while Ship shares its knowledge with this Lost Tribe. During that sharing, the Lost Tribe learns that the Sith Empire lost the Great Hyperspace War and are all but extinct. They also learn that the Jedi Order is now again on the rise. Grand Lord Darish Vol, however, simply states that this means that they will have to reconquer the galaxy for the Sith themselves. They set about slowly fixing the Omen and using Ship to get back into space after five millennia. They capture other ships and slowly build a new armada to go back out into the galaxy . . . (To be continued below . . .)**

(Omen)*

***NOTE:** I have placed this event late in this section because *Invincible* actually ends only about halfway into the year, and *Outcast* and *Omen* take places about halfway into the year two years from now. Given that all of the past segments on Kesh in *Omen* take places “two standard years ago,” that would put the events around this point, around the time of *Invincible*.

- Around this time, Vestara Khai, early in her training as an apprentice, fights four rukaros on Kesh, one of which leaves her with a scar at her mouth.
(conjecture based on *Allies*)
- With the arrival of Ship, the Lost Tribe of the Sith on Kesh is learning more about the outside galaxy. Ship selects High Lord Sarasu Taalon, Lord Ivaar Workan, Lady Olaris Rhea, Saber Ruku Myal, and Apprentice Vestara Khai to travel into space aboard Ship to capture their first vessel in a new Sith fleet. They take down a ship on its way to Eriadu, then land and wipe out its crew, or so they believe. With the crew presumed all accounted for, Vestara, a mere apprentice, is given the dull assignment of cataloguing the contents of the ship, while the others take out the rest of the crew that they have trapped. As it turns out, a slave who had not been on the ship’s manifest is discovered aboard the ship itself. Knowing that she would reveal the Sith’s existence, Vestara must kill her. It is her first kill that isn’t a Sith assassination but an innocent. At Ship’s urging, she gives the dead slave girl the name “First,” as she will be just the first of many to die at Vestara’s hands.*

(First Blood)*

***NOTE:** One could argue that this story should take place closer to the time of *Omen*, based on the fact that it shows an event described during Chapter 23 of *Omen* that is listed as “present day,” but one should bear in mind that even though that section is in the present, it is referring to events leading up to that point, after this point when Ship arrives. It makes much more sense for it to take place here.

- Around this time, the Lost Tribe of the Sith clears land near Tahv to become a large landing field.
(conjecture based on *Ascension*)
- The Verpine of Nickel One invite the Mandalorians to establish a base there in order to protect Nickel One from incursion.
(conjecture based on *Invincible*)
- Three weeks after the Second Battle of Fondor, Boba Fett and the Mandalorians (including Jaina Solo, who has been training with them for a little over a month now) work to protect the Verpine factories on Nickel One from Imperial Remnant incursion (possibly under Alliance orders). In doing so, they learn that the Imperials have been working on a nanokiller that can target specific individuals or species. As the skirmish winds down, Fett informs Jaina that it is time for her to go after her brother, Jacen Solo (Darth Caedus), as he has taught her all she needs to know. On the Hapan world of Shedu Maad, the Jedi have set up a new base, intending to replace the one on Endor, since their activities at Fondor have made them even more of a target for Caedus. The leaders of the Jedi coalition meet, and Jaina argues that the Jedi must kill Caedus and that she must be the one to do it. She convinces the assembled Jedi (and Han Solo) that she is right, and Luke Skywalker admits that he is tainted by his killing of Lumiya and has had visions of a galaxy in darkness under his control if he were the one to kill Caedus, thereby falling to the Dark Side himself. Only Jaina, the “Sword of the Jedi,” can do what is necessary. Luke will use his ability to influence Caedus’ own visions in

the Force to make Caedus believe that it is Luke coming after him, not Jaina, which gives her a better chance of taking him down. Back at Nickel One, Caedus arrives, annoyed. The Imperial Moffs took Nickel One without his permission, and he now sees that it was a tactical mistake and major events toward the end of the war will likely take place there at Nickel One. Later, on Coruscant, Leia Solo, Jaina, and Ben Skywalker go to let Ben meet with Lon Shevu for more information on Caedus' activities, but they are spotted, as expected. Ben is captured, as Luke expected, as does Shevu. Jaina and Leia are forced to escape without them. Ben has been captured by Tahiri, though, whom he senses isn't entirely comfortable with her own actions in service to Caedus' even worse actions. While Ben and Shevu are in custody, Luke uses information Ben received (that Caedus is at Nickel One) to plan an assault. With the help of the Mandalorians, they strike at Caedus' forces there, sending Jaina in with a dropsuit so that she can hunt Caedus. While there, she hooks up with a group of Mandalorians, including Mirta Gev, who are intending to kill the remaining moffs. As the Mandalorians go after the moffs, Jaina sets up with a sniper rifle, intending to take out Caedus as he enters and tries to protect the moffs. In the battle, Mirta is injured (hitting her head and going unconscious, forcing Jaina to leave her behind to be captured), the other Mandalorians are killed (including Caedus using a shatterpoint to destroy beskar armor), and Jaina faces Caedus himself in combat. As they duel, Luke makes it appear that he is fighting him, rather than Jaina, then projects images of Luke to distract Caedus. Amid the duel, Jaina cuts off the Sith Lord's arm, but Caedus escapes to fight another day, confused that Jaina was there and still believing that it was Luke who actually nearly defeated him. On Coruscant, Tahiri questions Ben and Shevu, but she accidentally kills Shevu in the process, which shocks her. A bit later, Ben escapes, taking Shevu's body with him to send to his wife for proper burial. He hooks up with Taryn and Trista, two cousins of Tenel Ka, who are also intelligence officers. They get Ben safely off of Coruscant, but when they are to meet with Prince Isolder, Tenel Ka's father, Isolder is captured by Caedus' forces. Shortly after the battle on Nickel One, Jaina discovers that there are blood spots that she cannot wash off. This is a Blood Trail like that used by the Nightsisters. It allows the one whose blood was spilled (Caedus' in this case) to track his prey, which would allow Caedus to find the Jedi base on Shedu Maad. Back on Coruscant, Mirta is actually still alive, but she is paralyzed and questioned by Caedus, who could have her healed if he so desired. She reveals that it was only Jaina with her team, not Luke, but Caedus does not believe her. Caedus now believes that killing Luke is the key to winning the war. Soon, Ben and the cousins arrive on Shedu Maad, as does Tenel Ka. They all realize that Caedus is going to come for them, whether by torturing Isolder for information or following the Blood Trail, so they set a trap for him. Using Jaina in a StealthX as a lure (along with Zekk as her wingman, who ends up lost in the flurry of the battle, his fate unknown), they draw the Anakin Solo toward Shedu Maad, where the Jedi attack. Tahiri, who is finally told that the past cannot be changed through Flow Walking, is angry with Caedus for leading her on about the possibility of having Anakin Solo back in her life, but she focuses the anger and follows his orders to go after the Jedi on the ground. Caedus also learns, though, that the Imperials intend to modify their nanokiller with Isolder's genetic code so that it can get aboard the Dragon Queen and kill Tenel Ka and many of those with her, which Caedus realizes also means that his daughter Allana would die. As the battle rages, he gets Isolder out of his detainment cell, kills him (intending to deprive the Imperials of his genetic code), and takes him to where biological materials are incinerated, disposing of the body. It is too late, though. The Imperials have already gotten what they needed and sent it to the Dragon Queen. Jaina, meanwhile, has gotten aboard the ship and entered the prison area. She learns that Mirta is alive. She tells Mirta that she will return for her, but Mirta's genetic code has been used to create a nanokiller now released on Mandalore, which means that Boba will never be able to return to the world he officially rules. Jaina makes it to the incinerator, where she confronts Caedus. In the furious duel that follows, Jaina and her brother both take a beating, but Jaina finally gets the upper hand. Using his last energy to send a warning through the Force to Tenel Ka and Allana that they are in danger, Caedus is distracted enough that Jaina is able to finally deliver a killing blow. Darth Caedus, Jacen Solo, is dead, leaving Jaina the only surviving Solo child. On the ground, Ben confronts Tahiri, finally getting through to her. Rather than killing her or letting

her escape, she and Ben allow her to be taken back to the Jedi, her future uncertain. With Caedus' death, the war ends. The search for Zekk begins. What's left of the Imperial Remnant's Moff Council joins the Galactic Alliance as it comes back together, but the Council will be watched over by Jagged Fel, who seems the right man for the job (which just might help set up the rule of Roan Fel decades later). The Fett family is again reunited. The Alliance is reformed with a new Chief-of-State . . . Natasi Daala, who isn't exactly trusting of the Jedi. As for Tenel Ka, she survives, but it appears that Allana did not . . . that is, until Jaina is introduced to "Amelia," a war orphan that Han and Leia have taken in. It would appear that Allana, Jaina's niece, will now be her adopted sister. Life, and the galaxy, will go on . . . *

(Invincible)*

NOTE: According to Sue Rostoni, *Legacy of the Force* ends about halfway into the year 41 ABY. (See the VIP thread on the StarWars.com forums.) This is somewhat in conflict with earlier dates given for the earlier novels in the series, but this appears to be how things will stand.

- A weeks-long search for Zekk leads to no results. It is finally called off.
(conjecture based on *Backlash*)
- Allana is to be sent to Shedu Maad to a new Jedi Academy, but she is more of a free spirit, and Tenel Ka believes she will be safer with Han and Leia Solo, so Allana remains with them as their "adopted war orphan daughter Amelia" for the time being.
(conjecture based on *Millennium Falcon*)
- General Eldo Davip finds his reputation tainted by having been loyal to Jacen Solo. As a result, he arranges to have himself transferred to Borleias to get out of the line of fire for any politically fallout from the recent civil war.
(conjecture based on *Conviction*)
- In the wake of the Second Galactic Civil War, Marvid and Craitheus Qreph are finally identified as the sole owners of Galactic Syndicated.
(conjecture based on *Crucible*)
- Most Alliance military personnel who failed to denounce Jacen Solo at an early point in his power grab are purged from the military through forced early retirements. Garik "Face" Loran is one of these individuals to be "purged" into retirement, and his Wraith Squadron is decommissioned. Belindi Kalenda is also caught up in the purges and replaced by Borath Maddeus as the new head of Galactic Alliance Security (at the urging of Stavín Thaal). Stavín Thaal becomes head of the Galactic Alliance Army and moves himself and his mistress, Keura Fallatte, to Vandor-3.
(conjecture based on *Mercy Kill*)
- Lieutenant Tirs Maladane is interviewed by TriNebulon News for a feature entitled Wookiee World Horror Witness! (To be continued below . . .)
(The Essential Guide to Warfare)
- After Stavín Thaal becomes head of the Galactic Alliance Army, he sets up Chakham Army Base on Kuratooine, conveniently near abandoned mines that he can use for his own secret purposes.
(conjecture based on *Mercy Kill*)
- On Coruscant, Jedi Knight Jaden Korr awakens from a dream that is actually a Force vision. He has seen a premonition that something terrible is happening in the Unknown Regions, and he must go to the planet Fhost to find the path to this location in order to save the galaxy from whatever threat exists in the Unknown Regions. Fighting his own doubts about his actions as a Jedi (after having spaced captives on Centerpoint Station during the recent Civil War), Jaden is hoping that this mission will provide answers he seeks to his inner turmoil. He travels to Fhost without informing other Jedi of his mission. There, in the Black Hole bar at Farpoint, he finds the crew of the Junker, a salvage ship. The pilot, Khedryn Faal, falls on the bad side of local scum while gambling and must make a quick escape. Jaden is in the right place at the right time to help him, Khedryn and his Force-sensitive Cerean navigator, Marr Idi-Shael, take Jaden up on his offer to pay them to take him to the icy moon around a gas giant that he saw in his vision. It turns out that the Junker team had just discovered that very location as a possible salvage spot. They head there and arrive just as the ancient Sith Empire starship Harbinger emerges from near-lightspeed, dragging a small escape pod with it. Staying clear of the Sith vessel with its Dark Side emanations (thanks to its Lignan crystal

cargo), they approach the pod, only to have the pod's passenger attempt to burn his way into the ship. Jaden meets the intruder with his lightsaber in hand, only to discover that the new arrival is Relin Druur, a Jedi from the time of the Great Hyperspace War between the Old Republic and the Sith Empire. The Harbinger is commanded by Relin's former Padawan, Saes Ragon, who is now a Sith Lord. Relin had sabotaged the ship's hyperdrive over five millennia ago just before the Battle of Kirrek in order to keep its cargo of Lignan crystals from reaching Naga Sadow's forces in time to use its Dark Side enhancing powers to defeat the Old Republic's fleet. The ship had crashed into its sister ship, the Omen (which then crashed on Kesh, giving birth to the Lost Tribe of the Sith), and attempted to go into hyperspace. Instead, it reached very near to lightspeed, which meant that it traveled only a short time from the perspective of Saes, Relin, and the others carried with the Harbinger. However, over five thousand years passed for everyone else in the galaxy. This, however, has brought the threat of the ancient Sith and the Lignan both into the galaxy of Jaden's time. To make matters worse, the One Sith, founded by Darth Krayt, continues to view things behind the scenes. With Krayt currently in stasis, (the first) Darth Wyyrlok sends the Anzati assassin Kell Douro to discover the mysterious power in the Unknown Regions, based on shared visions, and Kell senses that Jaden will be the answer to his own understanding of his personal future. The Harbinger attacks the Junker, but they are able to get clear of the attacking Sith Blade starfighters. Our four heroes (though Relin's obsession with taking out Saes is making him more Dark Side than light, it seems) split up. While Marr helps Relin get aboard the Harbinger to finish destroying it and confront Saes, Khedryn and Jaden head for the icy moon, where they discover an Imperial cloning facility that dates back to the era of Grand Admiral Thrawn. Tracked by Kell, they delve deeper into the base. In the facility, they split up, so that Jaden can go deeper into the darkness (both metaphysical and physical) of the base. Jaden discovers a project to create clones of Jedi (such as Kam Solusar), combined with Sith DNA (literally creating a kind of Jedi and Sith hybrid like what Haazen had attempted to do in the era of the Jedi Covenant), which are essentially insane. Jaden loses one of his lightsabers (and a few fingers) in a confrontation with one of the clones, known as "Alpha," before killing the clone and escaping, only to be accosted by Kell. Luckily, Khedryn arrives and kills Kell, who had also accosted him. They escape the facility, but other insane clones manage to steal Kell's ship, the Predator, and escape the moon. They will likely return one day. Meanwhile, aboard the Harbinger, Relin and Marr take on Sith forces, and Marr is gravely wounded. Marr is able to launch to safety as Relin confronts Saes, intending this to be a suicide mission. Relin battles Saes, only to be nearly defeated. He uses his own dark emotions to connect with the Lignan, though, and not only gains the strength to kill Saes but also to overload with Dark Side energies and destroy the Harbinger and the rest of the Lignan, ending the ancient Sith threat to the present. They have come away scarred, and the threat of the clones remains, but the threat from the distant past is gone.

(Crosscurrent)

- Jaden Korr, Marr Idi-Shael, and Khedryn Farr are aboard the Junker, as the apparently mad Jedi clones from the frozen moon escape in a stolen ship, the Predator. Unbeknownst to them, the remnants of the Lignan crystals from the Harbinger have affected the Force so much that, as the Predator passes through it, an illness within all of the clones except for their leader (a clone of Jaden named Soldier) is accelerated. The group (the "Community"), led by Soldier and including their spiritual leader, Seer (a clone of Lumiya), need to find Mother, a strange influence that has been reaching out to them that all but Soldier believe in fervently. Soldier, however, knows that they need medical supplies before that in order to stop the illness from spreading further and killing them. As for our trio of heroes, Jaden contacts Luke Skywalker and updates him on the situation, also gaining permission to take Marr as his apprentice. He begins training Marr a bit in Force use and lightsaber combat aboard the Junker, using his spare lightsaber. Unbeknownst to them, a transmitter from the eye of the now-dead One Sith agent Kell Douro has shown Jaden and the cloning facility to Darth Wyyrlok. Wyyrlok intends to see Jaden fall to the Dark Side, and his Force lightning during the battle with Alpha (the clone Jaden killed) seems to suggest that he is nearing that point, but it is too soon. He sends a pair of unique Umbarans as agents of the One Sith to track the situation. They are Nyss Nenn and his sister, Syll, both of whom have the ability to essentially

cut off the Force around them, much like ysalamiri. They take with them a so-called "Iteration," a clone of Jaden, who is meant to infiltrate the Jedi Order by taking Jaden's place someday. They also carry a Rakatan mindspear, a device that can essentially transfer someone's memories from one body to another, allowing the Sith to essentially turn the Jaden clone into Jaden (minus underlying Sith programming). The Junker traces the Predator to Fhost, where the clones attack a medical facility to steal a medical shuttle. The clones that have survived thus far (Soldier, Seer, a nine-year old named Grace, and two more adults, Hunter and Runner) are able to get away in the ship, but the ship carries more than just them. Khedryn is stuck aboard and becomes a prisoner, while trying to sabotage the ship to keep it from being taken. Nyss has also gotten aboard, while his sister remains in their ship. Fortunately, the ship also has a tracking device aboard, courtesy of Jaden as they were escaping. During a brief stop in space mid-route, Nyss emerges and takes out Runner and Hunter, incapacitates Soldier, and secures Khedryn to use as leverage against Jaden (which is only slightly better than the Community had planned – to jettison him). Grace frees Khedryn out of what might be childish trust, and he frees Soldier as an ally, even as Nyss tries to blackmail the newly-arrived Jaden in the Junker to trade himself for Khedryn. Soldier takes on Nyss again, while Khedryn gets into an escape pod, while Jaden is on his way in an EVA suit. Not allowed to kill Jaden or Soldier on orders from Wyyrlok (due to Jaden being Jaden and, well, Soldier being Jaden, sort of), Nyss flees, but Jaden manages to attack the Umbaran ship, leading to Syll's death and a vow by Nyss that he will kill them all (well, except the ones he is required to capture). The medical ship resumes its course toward where Seer senses Mother calling out to them, and the Junker (now with Jaden, Marr, and Khedryn back aboard, along with R6, Jaden's astromech, picked up from Fhost) gives chase. They all reach a strange Rakatan space station that seems to have been grown, rather than built, in a system flooded with radiation. Soldier, Seer, and Grace travel down to find Mother, followed by lightsaber-wielding Jaden and Marr, with Khedryn waiting on Junker. Unfortunately, Mother is not what she claimed to be. Instead, she is a malevolent entity that had been imprisoned by the Rakatans millennia ago. Now, she takes control of Seer's body and grows in power, connecting with the living space station, and intends to get free in the galaxy. Meanwhile, Nyss confronts Jaden, and the confrontation ends with Nyss dead at Jaden's hands, but Jaden is gravely injured and likely will not survive. Marr uses the mindspear that Nyss had carried to transfer Jaden's mind into the Iteration that had fought alongside Nyss. The result is Jaden reawakened in this new body, but Marr hides this truth from Jaden by hiding the original body (and even taking off the fingers from the clone body's hand that the real Jaden had lost on the frozen moon to Alpha). Soldier and Grace run into them, and the four of them flee from the incoming Mother, even as Khedryn sabotages the medical shuttle. Khedryn joins them, but they will not all flee together. Soldier and Grace must get whatever medicine they can for Grace from the ship before it is destroyed. Jaden, Khedryn, and Marr escape aboard the Junker, and the space station explodes and tumbles to the planet, thanks to the shuttle's destruction. (Soldier and Grace, meanwhile, have gotten the meds they need and have escaped aboard Nyss' ship.) The threat of Mother is gone, and the "mad clones" have been dealt with, other than Soldier and Grace, who are heading for the Unknown Regions to begin a new life, if they can. As for Jaden, he begins to suspect something is wrong when he notices scars missing from his body where they should have been. As for the One Sith and their plans, whatever they might be, for Jaden and the clones of Jaden, questions remain . . .

(Riptide)

- General Merratt Jaxton becomes Chief of Starfighter Command for the Galactic Alliance amid the power vacuum left in the wake of the Second Galactic Civil War.
(conjecture based on *Backlash*)

Legacy of the Force [continued] (novel series: Aaron Allston & Karen Traviss & Troy Denning)

Revelation (novel: Karen Traviss)

Prologue

Chapters 1 – 20

Epilogue

Fate of the Jedi [continued] (novel series: Aaron Allston & Christie Golden & Troy Denning)

Omen (novel: Christie Golden)

Chapter 5

Chapter 10

Chapter 16

Chapter 23 [flashback]

First Blood (SWI125/DRS12 short story: Christie Golden)

First Blood (SWI125/DRS12 short story: Christie Golden)

Legacy of the Force [continued] (novel series: Aaron Allston & Karen Traviss & Troy Denning)

Invincible [continued] (novel: Troy Denning)

Chapters 1 – 20

Epilogue

Blood Oath [canceled] (novel: Elaine Cunningham)*

Blood Oath [canceled] (novel: Elaine Cunningham) *

***NOTE:** This novel was canceled due to issues beyond Elaine Cunningham's control. Elements of its Zekk storyline were reworked into the plotline of the *Fate of the Jedi* novel series.**The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)**

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The New Galactic Civil War

The Burning of Kashyyyk

Crosscurrent [continued] (novel series: Paul S. Kemp)

Crosscurrent [continued] (novel: Paul S. Kemp)

Chapter 1 [continued]

The Present

Chapter 2 [continued]

The Present

Chapter 3 [continued]

The Present

Chapter 4 [continued]

The Present

Chapter 5 [continued]

The Present

Chapter 6 [continued]

The Present

Chapter 7 [continued]

The Present

Chapter 8 [continued]

The Present

Chapters 9 – 15

Epilogue

Riptide (novel: Paul S. Kemp)

Chapters 2 – 12

Chapter 1

Chapter 13

42 ABY

- *Approximately six months after Zekk goes missing, he shows up in good health after a secret mission with Taryn Zel. It is suggested that he was on a secret mission for Tenel Ka.*
(conjecture based on *Backlash*)
- *Approximately one and a half years before Natua Wan and Jysella Horn "go insane," Wynn Dorvan becomes the personal assistant to Chief of State Natasi Daala.*
(conjecture based on *Omen*)
- *Lando Calrissian, Tendra Risant Calrissian, and Lando "Chance" Calrissian, Jr. have a brief get-together on Coruscant with Han Solo, Leia Organa Solo, and Allana. This is the last time*

they will see each other until a year later, during the hunt for the Millennium Falcon's previous owners, and they will not talk about Jacen Solo, nor their near deaths at his hands when the Anakin Solo fired on the Falcon.

(conjecture based on Millennium Falcon)

- *The Colicoids, formerly of Colla IV, reform Colla-Arphoc Automata under a new fair-trade agreement, claiming to have paperwork that proves that the ban on their company that was put in place by Palpatine expires this year. They file a lawsuit, trying to get back into business.*

(conjecture based on Millennium Falcon)

- *Approximately one year before Luke Skywalker is formally charged with dereliction of duty, the Galactic Alliance, under Chief of State Natasi Daala, begins building a case against him.*

(conjecture based on Outcast)

- *Approximately halfway through this year (one year after becoming Lady Rhea's apprentice), Vestara Khai was, presumably, allowed to have contact with her family again*

(conjecture based on Omen)

- *Approximately halfway through this year, Desha Lor becomes an intern in the private sector. A year from now, she will become the personal aide to Wynn Dorvan.*

(conjecture based on Omen)

- *Approximately a year before Luke Skywalker and Ben Skywalker discover Jedi Qwallo Mode at Sinkhole Station in the Maw, Qwallo goes missing during a mission in the Tapani Sector.*

(conjecture based on Abyss)

- *Cadrin Awel, having been dumped by General Stavin Thaal three years earlier, marries a fellow wartime survivor from the Yuuzhan Vong War. She continues to run Cadrin's Sanctuary on Vandor-3.*

(conjecture based on Mercy Kill)

- *Ledina Chott begins her singing career.*

(conjecture based on Mercy Kill)

- *Sometime in this era, Ackmena, former night bartender at Chalmun's Cantina on Tatooine, who had left Tatooine to pursue a successful singing career, returns to Tatooine and begins tending bar at her old place of business once again. It is while here that she becomes a contact for the anti-slavery group known as Freedom Flight.*

(conjecture based on Allies)

- *Chief of State Natasi Daala speaks on Gilad Pellaeon's military career during the dedication of Pellaeon Gardens on Bastion on what would have been Pellaeon's 93rd birthday. (To be continued below . . .)*

(The Essential Guide to Warfare)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The New Galactic Civil War [continued]

War Portrait: Gilad Pellaeon

43 ABY

- *Lando Calrissian and Tendra Risan Calrissian go to Taris to negotiate for the purchase of YVH droids to Taris because a well-armed criminal element has moved into the system. The deal is sanctioned by Chief of State Natasi Daala. While there, Jedi Knight Seff Hellin approaches Lando about creating Mandalorian Hunter Droids.*

(conjecture based on Millennium Falcon)

- *Cix Trouvee passes away.*

(conjecture based on Millennium Falcon)

- *Around this time, Jedi Knight Sothais Saar begins compiling a comprehensive report on the issue of slavery in the galaxy, both within and outside of Galactic Alliance territory. Since, in the last several years, the Jedi have been somewhat redefined as serving the Old Republic and all of the successor states since then, it is suggested that the Jedi are unlikely to do anything about the slavery issue outside of Alliance borders. The report is entitled An Inquiry on Surviving Slavery Practices in the Aftermath of the Second Galactic Civil War, and it*

should be available in a cross-indexed version in about three weeks. (That updated version will not arrive on time due to Sothais Saar falling to Abeloth's "crazy Jedi" malady.)

(conjecture based on *Backlash*)

- Around this time, reports start to surface that *Black Sun* is emerging in the galaxy again. However, some graffiti suggests that this may not be the traditional *Black Sun*, but instead a cult built around venerating the late Prince Xizor. Jedi Knight Jaden Korr investigates this possible threat.

(conjecture based on *Backlash*)
- Aboard the *Millennium Falcon*, Allana ("Amelia") discovers a hidden transponder aboard the ship that has been there since the end of the Clone Wars. Having never seen it before, Han Solo, Leia Organa, Allana, and C-3PO set out on an adventure to discover information about the vessel's past. They start with Lando Calrissian, who points them to Cix Trouvee, who had lost it to Lando. Cix has passed away, but his family points them to Vistal Purn, formerly of Molpol's Flying Circus, from which Cix had acquired the ship. They follow a lead from Purn to Dax Doogun, former operator of the aforementioned circus, who purchased it from Dr. Parlay Thorp. Thorp had been given the ship by a former member of the early groups that merged into the Rebel Alliance, known as Quip Fargil. They head for the planet Vaced to meet Fargil, but their journey has not been without incident. While on Taris, a group of terrorists attempted to kidnap Allana to force Han and Leia to convince Lando to sell them YVH droids. Allana was saved by (rogue) Jedi Knight Seff Hellin, who used Force powers that Luke Skywalker believed only Jacen Solo had learned. This only serves to make matters more difficult for Luke, as Chief of State Natasi Daala is distrustful of the Jedi and has taken to hiring Mandalorians. Seff has been declared a rogue Jedi and has Mandalorians on his tail, and it would seem that Seff believes the Mandalorians are possibly around to hunt Jedi again someday soon, as he had previously asked Lando about creating Mandalorian Hunter Droids, much like his Yuuzhan Vong hunters, the YVH series. As the Solos undertake their quest, a previous pilot of the *Millennium Falcon* (when known as the *Stellar Envoy*), Tobb Jadak awakens at the Aurora Medical Facility on Obroa-Skai. He has been kept alive and nearly the same age as when he was injured and went into a coma after the *Envoy* crashed into the Jendirian Valley III over Nar Shaddaa immediately after the Battle of Coruscant at the end of the Clone Wars. He had spent twenty-two years in a coma on Nar Shaddaa, then spent another forty at Aurora, after Lextra Oxix learned that he was still alive at a facility on Nar Shaddaa. Oxix paid to have Jadak preserved and healed (minus having to have prosthetic legs) for decades so that he could be awakened to hunt down the supposed "treasure" of the Republic Group. (Just before the crash, Jadak had been told to take the ship, as a sort of key, to an Antarian Ranger on Toprawa, so that the treasure could one day "restore Republic honor to the galaxy," but he never made it that far.) Oxix is a collector of Republic era items, so-called "Republicana," and has been seeking the treasure for years. Upon awakening to treatment under Dr. Lial Sompia (who also works for Oxix) and meeting with Core Health and Life Insurance representative (and Oxix right-hand woman) Koi Quire, Jadak leaves the facility and goes to Nar Shaddaa, intending to seek out the ship, if it even still exists. On Nar Shaddaa, he is accosted by Oxix's goons (who have sort of disobeyed their orders) and takes on a new partner, Flichter Poste, a streetwise younger man that saves Jadak from the goons. Seeking the treasure, they seek out Bammy Decree, who tells them a bit about turning the *Stellar Envoy* into the *Second Chance* for Rej Taunt. They then go to see Rej Taunt at the prison on Carcel, who gives them more information, but only after they help him get revenge against the Colicoids by kidnapping the star witness in a case on Holess that would have possibly let the Colicoids back into the arms sale business. (Unbeknownst to Jadak, Oxix has an interest in the case and he takes a financial hit when the case is ruined.) Taunt points them to Zenn Bien, a former ship thief that had helped to steal the *Second Chance* from Nilash III's Imperial impound for the early Rebellion. While Bien believes that the ship, briefly called the *Gone to Pieces*, which was renamed the *Millennium Falcon* by fellow Rebel Quip Fargil, was destroyed at Bilbringi nine years before the Battle of Yavin, she points them to Quip Fargil on Vaced for more answers. Our two answer-seeking groups are about to converge on Vaced, but so are Oxix, Quire, and Oxix's goons, as Parlay Thorp, one of the owners visited by the Soos, works for Aurora Medical on Obroa-Skai, which caused Sompia

and Oxic to put two and two together to realize that the Millennium Falcon is the former Stellar Envoy. On Vaced, Jadak learns of Quip Fargil's exploits on the ship, then he impersonates Quip in a meeting with the Solos, while Poste is sent to steal the Falcon. However, while Poste is intending to do so (using a locally-rented slicer droid), Oxic's goons try to steal it as well. They do so, keeping the droid aboard by accident, but leaving Poste behind. The ship returns, via a safety measure, right back to the surface, where Oxic arrives to wrangle on behalf of his "clients." The Solos offer to take Jadak and Poste to their next stop, still not knowing their true intentions or identities, but C-3PO reveals the truth. Jadak tells them the entire story and activates the transponder Allana found by following the clue phrase given to him by the Republic Group. Together, the Solos, Jadak, and Poste (now revealed as their true identities) let the ship take them to its prearranged destination, the planet Tandun III. They are followed by Oxic, via a transmitter on the slicer droid. They deactivate it, but the droid itself is one big transmitter as well, so they are still followed. Arriving at Tuerto, they find the planet Vongformed and about to break apart. They locate a landing pad that uses the ship itself as a key by scanning its dimensions. After jettisoning the only parts that were not in alignment with the ship's original YT-1300f design (thanks to its hybridization with a YT-1300p after Jadak's crash), they are able to enter an underground facility. (In a rough landing pad crisis, Allana even uses the Force to help save herself from a fall.) With Oxic and his group, which has just arrived, with them as well, they discover the Republic Group's "treasure." It is the Insignia of Unity from the Senate Rotunda in the Republic days, believed to have been replaced by a counterfeit so that this real seal could one day help rally people to the cause of democracy once again. However, they discover that his Insignia is also a counterfeit! While educational, this entire treasure hunt has been for nothing! Rej offers Jadak and Poste a job, and they take it. The Solos narrowly escape the self-destructing planet in the Falcon and reach the safety of space. All is not well, though. Chief of State Daala is planning to file charges against Luke for dereliction of duty. Seeking answers to this new development and a chance to help Luke, the Falcon jumps to hyperspace to help save the day again . . .

(Millennium Falcon)*

*NOTE: According to Sue Rostoni, *Millennium Falcon's* "present" section takes place at 43.44 ABY, but she noted that she was unsure if the ".44" stands for tenths of a year. I have confirmed with Leland Chee that Holocron Continuity Database dates that are given as decimals do in fact stand for tenths of a year. That puts the novel 43 years and 5.28 months after ANH, or in 78:8, using a 12-month calendar, which is the current standard.

- The mysterious Aing-Tii prophet dies, after having prophesied many events that came true. His only unfulfilled prophecy is that Those Who Dwell Beyond the Veil will return in this lifetime. This belief begins to split Aing-Tii society amongst those who do and do not believe their future is predestined.
(conjecture based on Omen)
- Around this time (a few months before Vestara Khai arrives on Dathomir), Ollianne Sihm's daughter, Sesara Sihm, dies from fever.
(conjecture based on Backlash)
- Shortly after the hunt for the Republic Group's so-called "treasure" and the revelation that Chief of State Natasi Daala is planning to file charges against Jedi Grand Master Luke Skywalker, dignitaries begin arriving at Coruscant for the Unification Summit that will hopefully bring the Galactic Alliance, former Corellian Confederation, and Imperial Remnant (technically still legally called the Galactic Empire) together into one cohesive galactic government. (Some factions, though, such as the Hapans, have been purposely left out of the first summit.) Among those who arrive is Imperial Head of State Jagged Fel, who is now firmly in a secret relationship with Jedi Knight Jaina Solo. Before the summit can begin, trouble is already brewing. Jedi Knight Valin Horn, son of Corran and Mirax Horn, attacks his mother and father, rampaging through their neighborhood, believing that his family and others have been replaced by impostors. This delusion seems to feed into the same form of paranoia exhibited by rogue Jedi Knight Seff Hellin on Taris when Han, Leia, and Amelia (Allana) Solo encountered him. Valin is subdued and taken to the Jedi Temple for observation under Jedi Healer Cilghal. While leaving the opening of the summit, Luke, Jaina, Leia, and others are surrounded by Galactic Alliance Security agents and several bounty

hunters (Zilaash Kuh, Dhidal Nyz, Kaddit), led by Captain Savar. Luke is being arrested on charges of dereliction of duty. This stems not only from Luke leading the Jedi in leaving the Alliance to fight Jacen Solo (Darth Caedus) during the recent Second Galactic Civil War but also in not discovering Jacen's descent into the Dark Side earlier, thereby preventing his crimes. Luke intends to fight the charges alongside his lawyer, former Rogue Squadron pilot Nawara Ven. While Luke is out on his own recognizance, awaiting further proceedings, Valin escapes from the Jedi Temple, forcing the Jedi to hunt him down to recapture him, even as bounty hunters do the same. They agree to share custody of Valin, but things are only getting worse. The potential fate of Valin and others now rests on Luke's shoulders. In order to protect the remainder of the Jedi Order, Luke agrees to a new deal with Daala. He will accept exile from Coruscant and from Jedi facilities for ten years, but he may return if and when he determines the cause of Jacen's fall. He cannot be an advisor to the Jedi, who will now be led by Kenth Hamner, but they can advise him along the way. Soon, Luke and his son Ben leave Coruscant aboard the late Mara Jade Skywalker's Jade Shadow on a mission to retrace Jacen Solo's steps during his years-long search for unusual Force traditions. They are seeing when he finally broke and began falling to the Dark Side. Their first stop will be the planet Dorin, home to the Baran Do Sages, where Old Republic Jedi Plo Koon's records indicate one could learn to hide one's brain activity in the same way that Valin has demonstrated while in custody and how Jacen once did as well . . . (To be continued below . . .)

(Outcast)*

***NOTE:** According to Sue Rostoni, *Outcast* takes place at 43.5 ABY, which, in Holocron Continuity Database terms, means 43 years and 6 months (on a 12-month calendar) after ANH. That would put this story in 78:9.

- Ben Skywalker sends a message to Jaina Solo from the Landing Zone at Gattegga, halfway to Dorin. In it, he ponders (and whines about) the meaning of "home." He then sends her a second message upon arrival at Dorin, apologizing for being such a whiner. (To be continued below . . .)

(Outcast Postcards)

- Luke and Ben Skywalker find themselves at the Baran Do Sages' own training center, where they meet Tila Mong, the current master, who offers to train Luke in the hassat-durr and ayna-seff techniques that Jacen learned from a previous master (said to be dead), Koro Ziil. They also meet Charsae Saal, who is to "die" very soon. They realize at Charsae's ceremony that it is all fake. When they follow leads from the ceremony, they discover that the Baran Do Sages, led by Koro Ziil (alive as the "Hidden One"), have a secret group that hides in a series of underground caverns. Their goal is to remain alive if another purge strikes that destroys the Baran Do Sages as happened decades earlier. They sense an impending darkness, which could lead to another Jedi Purge. When Luke and Ben join them in their seclusion to learn about Jacen from Koro Ziil, they are not allowed to leave and are to be considered "dead" like the others. Instead, Luke and Ben convince the others down there that this is not the right way to maintain their order, as they are growing stagnant. They also point out how Koro's dominion is built upon lies about how much contact they can have with the surface and other considerations. In the end, Luke defeats Koro Ziil, and the entire hidden sage group emerges again to teach others, while Luke and Ben are allowed to leave with what they have learned from Koro about how Jacen seemed upon arriving and learning their techniques. Meanwhile, Han, Leia, Allana, R2-D2, and C-3PO have heeded a distress call from Lando and Tendra Calrissian on Kessel, who are experiencing groundquakes that are threatening to destroy the entire planet and thus Lando's mining operation. Underground, Han and Leia discover ancient computers, possibly designed by the Celestials that also created Centerpoint Station. They realize that the computers have been awakened and are about to destroy the planet on purpose via groundquakes. With the help of Wedge Antilles and others, they destroy various Celestial machinery within the planet at different times, saving the planet from destruction. There are still unanswered questions, though, as Allana has sensed some kind of dark presence reaching out to her from Kessel's moon . . . Back on Coruscant, Valin is taken into government custody, and the Jedi have been forced to accept individual overseers to keep tabs on them. (Leia escaped this by leaving with Han before they were assigned these overseers.) Jaina's overseer is Dab Hantaq, whom she knew years earlier as Tarc, the boy that was nearly a twin to the dead Anakin Solo. This disturbs her,

while also bothering Tahiri Velia, who is not a Jedi or Sith anymore. Tahiri refuses an observer due to her independent status, eventually leading to a court ruling the observers themselves illegal. While the observers are still with them, though, the Jedi must sneak around to avoid their observers in order to keep Seff Hellin from breaking into a government facility and rescuing his fellow delusional Jedi, Valin Horn. They stop the escape attempt and even capture Seff himself in the process, allowing Cilghal to study Seff. They hope that what they learn about Seff can be combined with what they know about Valin, thereby giving Luke a sense of where he and Ben must next travel in retracing Jacen's steps across the galaxy.

(Outcast)*

***NOTE:** According to Sue Rostoni, *Outcast* takes place at 43.5 ABY, which, in Holocron Continuity Database terms, means 43 years and 6 months (on a 12-month calendar) after ANH. That would put this story in 78:9.

- Ben Skywalker sends a message to Jaina Solo, letting her know that they have gotten out of a jam on Dorin and are continuing on their journey.

(Outcast Postcards)

- Only a matter of days after the capture of Seff Hellin and Luke and Ben Skywalker's experiences on Dorin, the search for Jacen Solo's lost years and a cure for afflicted Jedi Knights continues. At the Jedi Temple on Coruscant, Jysella Horn, younger sister of afflicted Jedi Valin Horn, succumbs to the same condition, believing herself to be surrounded by impostors. She attempts to flee the temple, leading to a public spectacle outside the Temple as she is pursued by Jedi and finally brought down by Galactic Alliance forces, who then send her off to be placed in carbonite in their custody like her brother. To make matters worse, it appears that she, like Valin and Seff, has shown an ability that Jacen Solo used but few others have ever mastered. In the case, that ability is flow-walking, a form time manipulation that allowed her to see the immediate future and save herself from capture for a while. (This is the same technique that allowed Jacen Solo to flow-walk backward in time with Tahiri Veila, corrupting her with memories of Anakin Solo.) Jedi Master Cilghal contacts Luke about this, and the Jade Shadow sets course for the Kathol Rift in search of the Aing-Tii who would have taught Jacen about flow-walking. Meanwhile, on Coruscant, Chief of State Natasi Daala is making her own power plays in relation to the Jedi, forcing acting Jedi Grand Master Kenth Hamner to wait to meet with her. Things get worse, though, when the secret capture of Seff by Jaina Solo, Tekli, and others is brought to light by a nosy reporter Javis Tyrr, who has been attempting to make his career off of the Jedi (and was the reporter on the scene for Jysella's rampage). Even worse, another Jedi, Natua Wan, has also "gone insane" while accompanying Han Solo, Leia Solo, and Allana (AKA Amelia Solo) to the Coruscant Livestock Exchange and Exhibition, resulting in total chaos and many being attacked by previously-caged beasts. This was also caught on video by Javis. All of these public revelations about the danger presented by afflicted Jedi continue to turn public opinion against the Jedi Order. Due to their actions in keeping Seff hidden, Jaina and Tekli are essentially put under house arrest at the Jedi Temple. That does not, however, keep Jaina's quasi-secret lover, Imperial Head of State Jagged "Jag" Fel from finally proposing marriage to her, which she accepts. For the most part, though, things on Coruscant seem to be playing into the heavy-handed "law and order" agenda of Daala, her assistant Wynn Dorvan, and his assistant (an innocent that will soon have her eyes opened to political realities), Desha Lor. Meanwhile, Luke and Ben arrive in the Kathol Rift and, after a brief test, are brought to the homeworld of the Aing-Tii, where Jorj Car'das was once given refuge, where they meet with representative Tadar'Ro, who offers to give them information about Jacen's time with them and to teach Ben how to flow-walk (at his request and much to Luke's worry) in return for the two Jedi helping to examine "holy" artifacts from "Those Who Dwell Beyond the Veil," which they believe might help them settle a split in their society. A prophet recently caused some confusion by creating a division in those who believed that their future and destinies were set through the Force (which they view as a rainbow, rather than light and dark) or those who believed that their fates were not predestined. Given that their philosophy calls for the return of Those Who Dwell Beyond the Veil soon, and the prophet had said they would return within this lifetime, there is serious concern in their society. Unfortunately, Luke and Ben are only able to determine that the artifacts have no messages or Force impressions to give them answers. They must determine their own futures for themselves. Ben, for his part, has

learned to flow-walk, and he flow-walks back to observe Jacen training with Tadar'Ro, but he understands that there was already a dark purpose in Jacen's actions, even when he truly did not intend anything evil from his wishes to protect the galaxy. Changing history would not change Jacen's destiny. They prepare to leave the Kathol Rift. Unfortunately, one of the artifacts Luke touched in their study was the mysterious Codex (one of the artifacts pursued during the so-called DarkStryder Campaign decades earlier). The contact enhances his power in the Force momentarily, enough to alert the long-lost Sith Tribe on the planet Kesh to the danger presented by this mysterious Jedi Master, whom Ship identifies to them by name. The Sith Tribe, only now branching back out into the galaxy in hopes of future conquest, now has its first major target: Luke Skywalker must die. They will not have Ship at their side, however, as it is called away by a mysterious beacon of Dark Side presence through the Force. Luke senses the same and recognizes that it is coming from the Maw near Kessel. He and Ben set course for the Maw. Finally, back on Coruscant, Galactic Alliance security forces come to arrest former Jedi (and former Sith Apprentice to Jacen Solo) Tahiri Veila on charges of obstruction of justice (likely in Seff Hellin's case), treason (in various forms), and the murder of Imperial Grand Admiral Gilad Pellaeon during the recent war.

(Omen)

- Around this time, Freedom Flight's contact on Tatooine, a Ryn named Tohrm, is killed. (conjecture based on Allies)
- Around this time, Thei marries a Newcomer speeder mechanic on Nam Chorios, but the smell of topato soup begins causing her to have emotional breaks, based on her mother's death when she was five.* (conjecture based on Conviction)*

***NOTE: This is six months before Conviction.**

- On Coruscant, Valin Horn, Jysella Horn, Seff Hellin, and Natua Wan remain affected by whatever is driving young Jedi "mad." Han and Leia Solo wonder, as does Cilghal, if there is any connection between Seff or Natua and the so-called "Unit," the quartet of young Jedi friends that included both Horn children and two currently unaffected Jedi, Bazel Warv and Yaqeel Saav'etu. Things are getting bad enough that Raynar Thul, recovered to a large degree (but not entirely) from the Swarm War, is moving out of his secure quarters in the Temple to other accommodations to make room for more possible Jedi who might go mad. Unfortunately, Yaqeel soon gives in to the madness herself, as goes Bazel shortly thereafter. The Jedi take them into custody before Chief of State Natasi Daala's forces can capture them. A short time later, Imperial Chief of State Jagged Fel tells Jaina Solo, his fiancée, that the Mandalorians have been hired by Daala as a force to potentially use against the Jedi. This is recorded by a small device planted by journalist Javis Tyrr. Jag forces her to promise to keep it from the Jedi, as their secret, but Tyrr turns the information over to Moff Drikl Lecersen, who is politically gunning for Jag. Fortunately for the Jedi, despite Jaina keeping the secret, Wynn Dorvan contacts Leia and Han to be sure they know about it, as he had arranged for Jag to overhear the information in the first place. They are none too happy that Jaina kept it secret, though. Shortly thereafter, Tahiri Veila is to be tried for her crimes during the recent Civil War. When Daala arranges for the judge, Arabelle Lorteli to dismiss Nawara Ven as Tahiri's attorney, doing her best to undermine any sense of justice in the proceeding, Jag intervenes, arguing that charges should be dismissed and tried in a regular court. He also argues that the Jedi courts should be disbanded in the interest of actually pursuing justice, and he points out that Cha Niathal has escaped charges, and Javis Tyrr, with Lecersen has been playing the Jedi and Daala against each other. She does not intend to take his advice, though, as she still firmly believes that the best way to stop the Sith (whom she describes as a Jedi that has gone off his meds) is to keep an eye on the Jedi Order. In order to undermine Daala's stance on the issue, Jaina and a group of Jedi take Corran and Mirax Horn to view their carbonite-frozen children, who have been basically put on display. This is all captured (including an appearance by Daala) by Javis Tyrr, who makes it public. A short time later, Leia, Han, and several "Darkmeld" operation Jedi help smuggle the deranged Jedi off of Coruscant and to Shedu Maad, where they will be under the protection of Tenel Ka's Hapan forces, not the Galactic Alliance auspices of Daala. Meanwhile, the Sith meditation sphere, "Ship," has been called into the Maw by a Dark Side being known as

Abeloth. When the Lost Tribe of the Sith gives chase, led by Lady Olaris Rhea (with her Sith Apprentice, Vestara Khai), they meet Abeloth and are slowly wiped out by her control of her planet within the Maw. Rhea, Vestara, and a few others survive, though, and are sent on a mission to take out Luke Skywalker, their greatest threat, who has entered the Maw . . . Meanwhile, Luke and Ben Skywalker have traveled into the Maw, using the Force to navigate into its center, where they discover a smaller version of Centerpoint Station, created by the Celestials, known as "Sinkhole Station." Once there, they meet the "Mind Drinkers" (also called "Mind Walkers") that they sought. These Force-sensitive beings come from numerous cultures and includes several former Jedi, including their apparent spokesperson, Seek Ryontarr, and one of Luke's Jedi Order that was deemed missing in the Tapani Sector a year earlier, Qwallo Mode. The Mind Walkers have come to blend their Force traditions into one that focuses on a form of quasi-death that separates the mind from the body to go "beyond shadows." This allows a Jedi to seek knowledge, and Jacen "Darth Caedus" Solo apparently did so during his quest for Force knowledge. While Ben remains mostly with the Jade Shadow, Luke goes "beyond shadows" to see what Jacen had seen. He is taken to the Font of Power, which offers great power but is tainted by the Dark Side being Abeloth, whose presence in the Maw would seem to be the same Dark Side presence that called out to Ben and others while on Shedu Maad years earlier. Luke, like Jacen, refuses to accept the power. He is then taken to the Pool of Knowledge to possibly see the future, but rather than accepting its power, both Luke and Jacen had briefly used it to see a vision of the so-called Throne of Balance. Jacen had seen a dark figure ruling the galaxy with Darksiders at his side, perhaps prompting him to begin his quest to control the galaxy and prevent such an event. He later saw the same vision that Luke sees, Allana, Jacen's daughter, ruling in peacetime yet somewhat alone. The big question remaining: just who was the man who was seen on the throne? Was it Ben, as Luke later suggests it wasn't? Was it Luke himself? Perhaps Jacen was seeing his own future? Ben soon joins Luke beyond shadows when he sees that Luke's body is deteriorating without his spirit. Luke and Ben both visit the Lake of Apparitions, where they risk falling beneath the water into the Depths of Eternity, never to escape, in order to view the reflective surface of the Lake, known as the Mirror of Remembrance. In the "mirror," they speak with the spirits of Anakin Solo, Mara Jade Skywalker, and Jacen Solo. Anakin warns Ben against letting others rely on him too much, the same way people had put so much faith in Anakin himself. Mara warns them about a woman seen beyond shadows, Abeloth. Jacen is not regretful of his actions, but he forgives Ben for betraying him. He simply speaks "as is," rather than with any judgment of his own actions. He suggests that Luke and Ben can learn about Abeloth by proceeding into the Mists of Forgetfulness, but they turn back to return to their bodies. After doing so, they encounter the Lost Tribe strike force. During the combat that follows, Luke marks Vestara with a blood trail so he can track her, and he manages to kill Lady Rhea. Only Vestara survives the battle, her best friend, Ahri Raas, killed by the Jedi along with the others. Now, though, Luke can track Vestara. The chase begins . . .

(Abyss)

- Several former active service Imperials (some of whom were in service prior to the Yuuzhan Vong War) travel to Coruscant on funds transferred from a dummy corporation on Borleias (which is now in Imperial hands).
(conjecture based on Backlash)
- Now masterless after the death of Lady Olaris Rhea, Vestara Khai of the Lost Tribe of the Sith seeks to elude pursuit by Jedi Grand Master Luke Skywalker and his son, Ben Skywalker. She chooses to go to ground on the planet Dathomir, knowing that Force users are commonplace there and might hide her presence. Ben has contacted others, letting them know that the Sith are back in the form of the strike team they encountered aboard Sinkhole Station in the Maw. Luke and Ben track Vestara to Dathomir, where they know she will need to somehow reach a hypercomm system to contact her fellow Sith for retrieval. They discover that her ship supposedly crashed on the planet, so they head as close as they can to her location and set out from the Jade Shadow to find her, using the blood trace Force connection between Luke and Vestara. Leia, Han, and Allana Solo (along with R2-D2 and C-3PO) head for Dathomir in the Millennium Falcon to help Luke and Ben, as do the mysterious

duo of Zekk and Taryn Zel, whose arrival is known only to Han and Leia. As Han and Leia, along with local guides (Tarth Vames, former Jedi candidate Dyon Stadd, and a Dathomiri Witch named Sha'natrac Tsu or "Tribeless Sha," and hired merces Yliri Consta and Carrack) set out to find and help the Skywalkers, the droids are left to take care of Allana and her nexu, Anji, while Zekk and Taryn keep watch on the Falcon from nearby. While the adults are gone, R2-D2 begins to scout out a nearby starship (Vestara's), only to end up trapped inside the hangar of the disreputable Monarg, who tries to steal R2-D2. As time wears on, Allana sneaks out with Anji to save R2-D2, only to eventually need saving by C-3PO . . . Meanwhile, back on Coruscant, Chief of State Natasi Daala has started to bend and question her own judgment due to political pressures and a growing unease with her heavy-handed leadership. She is seeking counsel from Wynn Dorvan, General Merratt Jaxton, and eventually is convinced that the best way to show that she is strong against her opposition would be to put former Admiral Cha Niathal on trial for crimes committed when allied with Jacen Solo. Niathal disrupts this plan, though, when she commits suicide before she can be arrested, once again casting Daala in unfavorable light. She isn't the only one under fire, though, as an assassin attempts to kill Imperial Head of State Jagged Fel in his own quarters. As it turns out, the Moffs (led by Moff Drikl Lecersen) were not behind this attack at all. It was the work of Kuati Senator Haydnat Treen, who reveals her plans to Lecersen. She wants to manipulate the political situation in order to replace Jag with Lecersen as Head of State, so that when the Empire and the Galactic Alliance formally merge into one government again (rather than simply being allies), Lecersen will be the new leader, and the new government will be more like the Empire than the Alliance. To do this, she also plans to orchestrate Daala's removal from office through pressuring her to invoke the Emergency Powers Act (in response to Treen convincing the Senate, which Daala can't suspend like Palpatine did, to block her funding entirely). Several senators are already in Treen's camp. When asked what she wants in return, she simply tells Lecersen that she wants to be the new Grand Moff of the sector of space that includes Coruscant, and she wants to have several dinner dates with him in order to have a chance to convince him that she should be his Empress when he becomes the new Emperor. The conspiracies against Jag Fel and Natasi Daala have finally merged into a broader scheme . . . Back on Dathomir, Luke and Ben, while tracking Vestara, reunited with the Solo group, amid a brief battle with Witches. They are introduced to the Raining Leaves Clan, led by Kaminne Sihm, who is there along with Olianne Sihm, Halliava Vurse, and Firen Nuln. They recognize Luke and welcome our heroes, then reveal that they are about to have a special meeting with the relatively new male clan known as the Broken Columns Clan, with whom they had been meeting to arrange marriages over recent years. This clan, led by Tasander Dest, is planning to unite with the Raining Leaves Clan into one new clan very soon. It is also revealed that Olianne, who lost her own child, has taken Vestara into the clan, meaning that she is currently protected from the Skywalkers, even though they can certainly try to talk to her. They do so, and she claims to be a member of Raining Leaves now, rather than a Sith. The Skywalkers are dubious about this, but it is Ben who takes the most aggressive and untrusting approach with her, but he will slowly begin to become willing to see her in a bit more realistic light, perhaps even to begrudgingly welcome her company for a time. Back on Coruscant, Niathal's death has prevented a crucial political victory for Daala, so she feels that she has little choice but to use her hired Mandalorians to strike against the Jedi for their unlawful acts. She has her excuse to do so when Sothais Saar, a Jedi who is delivering a report to the government on slavery in Galactic Alliance territory, falls to the strange mental illness affecting other Jedi. When the Jedi, including Jaina Solo and Cilghal, take him into the Jedi Temple to be shuffled off to Shedu Maad in secret, Daala sends in the Mandalorians, who are defeated by the Jedi (which includes the healing Raynar Thul, who helps Jaina and Tyria Sarkin Tainer in battle). Back on Dathomir, Luke, Han, and others join in competitions with the Broken Columns and Raining Leaves, only to be attacked by creatures controlled by a resurgent group of Nightsisters. A series of such attacks will soon make them believe that the Nightsisters are being helped by someone within their own camp. By that point, though, Allana has escaped from Monarg (with some secret help from Zekk) by getting herself and the droids back aboard the Millennium Falcon and flying it (rather poorly) into the marshes nearby. This calls Han and Leia back from the clans and, once they learn

about the Mandalorian raid on the Temple, back to Coruscant (where Tahiri Veila is, by the way, preparing her defense against charges brought by Daala previously). Back at the camp, a Nightsister attack has left Tribeless Sha dead and others wounded. Ben also begins to suspect that Tribeless Sha's "missing" daughter might actually be Aradasa Vurse, who is supposedly the child of Halliava Vurse. This casts Ben's suspicions about who might have betrayed them upon Halliava (and Vestara, of course, who still claims that the ship at Monarg's wasn't hers). In order to allow the two clans to come together, Ben sets up "Camp Jedi" at the top of a more defensible hill as they await a new Nightsister offensive. On Coruscant, Leia and Han are convinced (especially after Han's position as General in the military is reinstated by Daala) to act as intermediaries between the government and the Jedi to try to solve their seemingly irreconcilable differences. They take Daala's offer to Jedi Master Kenth Hamner: Daala wants Sothais Saar but will not put him in carbonite and should thaw Valin and Jysella Horn, but they will be kept in ysalamiri-covered confinement and allowed Jedi medical care. On Dathomir, the Nightsisters attack again, and the battle begins to blur alliances as Luke is saved by Vestara at one point. Ben then wins the next battle for them by coordinating the ground forces as if they were a capital ship, which is a form of battle with which Ben is quite familiar from being under Jacen for so long. Soon, Ben realizes that the reason Vestara is not trying to find a comm to contact the Sith is that she had already done so before escaping into the jungle (she had apparently given Monarg her stolen ship in return for the credits necessary to make the hypercomm call), so the Sith are already on their way to Dathomir. Vestara is, in fact, colluding with the Nightsisters through the Nightsisters' spy in the Raining Leaves, Halliava, whose daughter is, as Ben thought, Sha's true child. As for the Raining Leaves and Broken Columns, they join together into the Bright Sun Clan to battle the Nightsisters. Back on Coruscant, Treen and Lecersen try to have Jag killed again, this time by Kester Tolaan, who hates Jag and the Chiss. The attack happens during a dinner, and it is a distraction for another real attack. Both are thwarted, but the impression left by the conspirators is that Daala is trying to kill Jag, not the actual conspirators. On Dathomir, Vestara and Halliava plan to meet with other Sith who are about to arrive, but Vestara has no real intention of being true to her word. Instead, she knocks Halliava out, while the other Nightsisters are captured by the Sith (a team led by Lord Viun Gaalan) for future training and indoctrination. When Vestara arrives with Halliava, she is congratulated on her success, but the arrival of Ben, Luke, and Dyon initiates a fierce battle. The Sith manage to escape, but Vestara is left behind, captured by the Skywalkers. Halliava is banished from the Bright Suns clan for being a Nightsister, and "her" daughter is to be raised by Olianne. Luke, Ben, Dyon, and Tarth take Vestara with them back to the spaceport, where they use legal pressure to commandeer Vestara's previously-stolen ship from Monarg, who had technically acquired it illegally as far as documentation was concerned. Dyon takes the repaired ship, now called Bright Sun, into orbit to await the Jade Shadow with its new prisoner aboard. They do not get very far, though. The moment they are about to leave, Sith frigates, led by the Black Wave, emerge from hyperspace over Dathomir . . .

(Backlash)

- With the formation of the conspiracy against Daala, Merratt Jaxton, Fost Bramsin, and Haydnat maneuver Sallinor Parova into position within Admiral Nek Bwua'tu's command.
(conjecture based on *Conviction*)
- Around the time of the conflict on Dathomir, two more Jedi, Kunor Bann and Turi Altamik, succumb to the same affliction as other "crazy" Jedi touched by Abeloth. Bann is in the Jedi Temple at the time, which keeps that Jedi's condition secret, but Turi was in public at the time, meaning that Daala is aware of the situation for Turi.
(conjecture based on *Allies*)

Millennium Falcon [continued] (novel: James Luceno)

Millennium Falcon [continued] (novel: James Luceno)

Chapters 7 – 14

Chapter 15 [continued]

Chapters 16 – 19

Chapter 20 [continued]

Chapters 21 – 22

Chapter 23 [continued]

Chapter 24 [continued]

Chapters 25 – 32

Fate of the Jedi [continued] (novel series: Aaron Allston & Christie Golden & Troy Denning)

Imprint (short story: Christie Golden)

Outcast (novel: Aaron Allston)

Chapters 1 – 10

Outcast Postcards (short stories: Unknown)

“Borders Postcard” (short story: Unknown)*

Outcast [continued] (novel: Aaron Allston)

Chapter 11

Outcast Postcards [continued] (short stories: Unknown)

“Amazon Postcard” (short story: Unknown)*

Outcast [continued] (novel: Aaron Allston)

Chapter 11 [continued]

Chapters 12 – 29

Outcast Postcards [continued] (short stories: Unknown)

“Barnes and Noble Postcard” (short story: Unknown)*

Omen [continued] (novel: Christie Golden)

Chapters 1 – 4

Chapters 6 – 9

Chapters 11 – 15

Chapters 17 – 22

Chapter 23 [continued]

Chapters 24 - 25

Abyss (novel: Troy Denning) [continued]

Chapters 1 – 28

Epilogue

Backlash (novel: Aaron Allston)

Chapters 1 – 31

44 ABY

- Sometime early this year, the StealthX starfighters used by the Jedi are augmented to have a dead-man switch on their distress beacons, so that two beacons will automatically activate if the astromech or pilot are ejected.*
(conjecture based on *Crucible*)
- Over Dathomir, Luke Skywalker and Ben Skywalker, aboard the Jade Shadow, are confronted by a group of Sith ships from Kesh's Lost Tribe, led by Sith High Lord Sarasu Taalon aboard the Black Wave. The Sith have been drawn by Vestara and the other Sith (who just absconded with a bunch of Nightsisters to twist into pawns of the Lost Tribe). Technically, the Sith and the Skywalkers are seeking the same thing: Abeloth. However, while Luke and Ben are seeking to defeat the ancient Force-using creature in order to hopefully eliminate her threat and save the Jedi from Shelter who are seemingly going insane under her influence, the Sith are seeking to either turn Abeloth into an ally in their desire for conquest or to eliminate her as a potential threat to their power. The Sith strike a bargain to work with the Skywalkers against Abeloth, but part of the deal requires that Vestara remain a “guest” aboard the Jade Shadow. (The Sith are lying and claiming that their apprentices are also falling to the same malady as Luke's young Jedi, thanks to learning of this situation from the Sith meditation sphere vessel known as “Ship.”) Luke does, however, allow Vestara a brief meeting with her father, Sith Saber Gavar Khai, during which he records their conversation in Keshiri (which he later sends directly to C-3PO, which he can do under the strict terms of his exile, for translation). Both Luke and Gavar are becoming aware of the attraction between Ben and Vestara, and while Luke is wary of it, Gavar tells Vestara to use it to manipulate Ben to Sith aims, perhaps even to seduce him to the Dark Side. In order to make navigation through the Maw easier for the Jade Shadow and Sith ships, Luke contacts*

Lando Calrissian, who agrees to refurbish his large asteroid tug, the *Rockhound*, for the mission. Lando will meet them at Klatooine. The refit will take Lando long enough that the Skywalkers, Vestara, and their temporary Sith allies will have to spend quite a few days on Klatooine. Meanwhile, on Coruscant, Tahiri Veila is about to stand trial for crimes committed while under the influence of Jacen "Darth Caedus" Solo, most notably for the assassination of Gilad Pellaeon. At the urging of his fiancée, Jaina Solo, Imperial Head of State Jagged Fel arranges for Tahiri to have the benefit of experienced (and legendary) trial lawyer Eramuth Bwua'tu, uncle of Galactic Alliance Naval Forces Chief Nek Bwua'tu. She will be prosecuted by Sul Dekkon, a famous prosecutor with an amazing record. At the urging of her assistant (who promptly becomes her Chief of Staff), Wynn Dorvan, Chief of State Natasi Daala is convinced to shut down the special Jedi Court and have Tahiri tried in a regular criminal court, presided over by Judge Mavari Zudan. Wynn, for his part, has been keeping his head straight by, among other things, engaging in quiet lunchtime talks with mostly-healed Jedi (and former Joiner) Raynar Thul on the steps of the Jedi Temple (which will be important later). At Klatooine, Luke, Ben, and Vestara land to visit the locals, including possibly taking a trip to see the so-called "Fountain of the Hutt Ancients" (originally the "Fountain of the Ancients"). This "fountain" is actually a huge natural formation of glass, made from a spring of wintrium, a liquid that becomes glass-like and continues to grow stronger and stronger over time. (In other words, it would make a great substance for creating weapons, if the Sith could get their hands on a sample.) The Treaty of Vontor, signed in 25,100 BBY, had stipulated that the Klatooinians (and others in this cluster) would be servants (slaves) to the Hutts, while the Hutts would, among other things, protect the Fountain of Hutt Ancients from harm. While Luke stays aboard the ship, Ben and Vestara are allowed to scout around, accompanied by fellow new-arrival Dyon Stadd, who had joined them as they left Dathomir. Even as Taalon's second-in-command, Leeha Faal, informs him of the nature of the Fountain, Luke is dealing with the after effects of having just had a dream (which seemed startlingly real) of a woman's presence next to him in bed. He believes that the presence, which he has felt a few times, is that of his late wife, Mara Jade Skywalker. In the local marketplace, Ben and Vestara continue to talk (and flirt), while learning about the local culture and the nature of Klatooinian slavery. While in the market, Dyon is affected by the same affliction that has been hitting all of the other Jedi to have been younglings while hidden at Shelter in the Maw. He races off toward the Fountain, which has a zone around it that no one is allowed to breach with modern technology. Ben and Vestara give chase, and it is only the quick actions of Vestara that keep Dyon from breaching local customs. They are able to subdue him, but all three of them are taken into custody. Luke and Gavar meet with the local authorities to arrange their children's release, along with Luke taking Dyon aboard the *Jade Shadow* in restraints and sedated. Meanwhile, on Tatooine, a slave to Truugo the Hutt, an 11-year-old girl named Kitaya Shuul, discovers that Ackmena at the old Chalmun's Cantina is assisting a sort of "underground railroad" for escaped slaves, through an organization known as Freedom Flight. Freedom Flight is reacting to the same upsurge in slavery in the galaxy (both within the Galactic Alliance and elsewhere) that Sothais Saar was investigating before he returned to Coruscant and "went crazy." A Chevin Coruscanti news host, Perre Needmo of The Perre Needmo Newshour, decides to begin doing feature stories on this growing slavery issue by sending well-respected newshound Madhi Vaandt to, among other worlds, his own homeworld of Vinsoth, where the Chevin have enslaved the Chevs for ages. Back on Coruscant, Tahiri's trial begins. After the first day of the trial, she is visited in custody by Han and Leia Solo, who pass along the words of her late love interest, Anakin Solo, as related to them from Luke and Ben, who had encountered Anakin's spirit at the Mirror of Remembrance in the Lake of Apparitions when traveling Beyond Shadows aboard Sinkhole Station. The recognition of Anakin's love for her helps Tahiri remain strong in the face of the trial to come (and is one of the most touching scenes in a Star Wars novel in years, if I may say so). At the Jedi Temple, acting Grand Master Kenth Hamner and his new assistant, apprentice Kani Asari (unknowingly given the nickname "K.P." for "Kenth's Pet" by Han Solo), go over the day's latest news. Two more Jedi have been afflicted (Kunor Bann, whom Daala does not know about, and Turi Altamik, whose affliction emerged on live television). Kenth still does not intend to hand over Turi or Sothais, despite Daala's demands. When she contacts him

with further demands for their surrender, Daala informs Kenth that he should be concerned for the families of the Jedi if he does not comply. He immediately bumps up a meeting of the Jedi Masters, revealing this thinly-veiled threat. Before anyone can act otherwise, Jaina abruptly leaves the meeting to seek help from Jag. They need a way to get their starfighters off of Coruscant to help Luke face Abeloth when the time comes, but they know that the Alliance will shoot them down when they launch without help. Jag cannot put the Empire in that position, though, so he cannot offer help beyond saying he can talk to Daala and try to persuade her to see reason. Jaina sees this conflict of interest as something she and Jag will always have to deal with between his Empire and her Jedi Order, and she breaks off their engagement, just as news reports begin to arrive showing that the Jedi Temple is now under siege by Mandalorians, under Daala's orders . . . On Vinsoth, Madhi Vaandt wins a Chev slave named Shohta Laar in a game of chance, whom she then immediately has join her in a news report. She points out his circumstances and that of slaves like him on Vinsoth, then sets him free, allowing him to leave or work with her as an employee, rather than a slave. He chooses the latter. Speaking of reporters, Daala is growing increasingly frustrated with the reporting of Jarvis Tyrr, prompting Wynn to go through unofficial channels to have his career essentially ended through revealing his use of illegal spying devices. Shortly thereafter, just a short time into the siege, the Solos learn about the siege just as they learn (through interrupting a conversation between Luke and C-3PO) about Luke working with the Sith. If that wasn't enough information to crash down all at once, they also receive a message from Jag, explaining the broken engagement and telling them that Jaina, the "Sword of the Jedi," has left for Klatooine to join and assist Luke on her own, now that no one else seems able to do so. Fortunately for Luke, C-3PO was done with the translation of Keshiri. He reveals its contents (Gavar ordering Vestara to use him or corrupt him, basically) to Ben, who begins to be much more wary of Vestara, despite his growing interest in her. Luke then experiences another dream or vision, where "Mara" urges him toward the Maw before Lando can arrive. Luke and Taalon's forces head for the Maw, leaving behind two Sith ships to wait for Lando and the Rockhound. The moment they are away, Leeha Faal, now given command of the Winged Dagger, bumping its original commander, Captain Syndor, to second-in-command, orders a mission for Taalon to obtain a wintrium sample by slicing one from the Fountain of the Ancients, desecrating it. She sends the other Sith vessel, the Starstalker, under Captain Vyn Holpur, to obtain the sample. The mission results in confrontation, as expected. The Hutts finally arrive to carry out their end of the Treaty of Vontor, but it is too late to stop the desecration. Lando arrives with the Rockhound, only to do so just as the Hutts are engaging the Sith, while the Sith on the ground are taken into custody. Jaina also arrives at the same time in her StealthX. As the chaos clears, the Klatooinian Elders explain the situation and ask that Lando and Jaina act as neutral arbiters in the situation, including dealing with the Sith who have been arrested and in deciding whether the Hutts, by not stopping the desecration, have violated their end of the Treaty of Vontor, which would thereby release the Klatooinians and others from slavery. Leeha lets Holpur twist, allowing them to be punished for acting "against orders," while she has the wintrium sample safely hidden away. As much as it grates on Lando and Jaina's sense of duty to the slaves, they are forced to conclude that the Hutts did, in fact, stick to the spirit, if not the letter, of the treaty, thereby not having violated it. That means little, though, as revolts against the Hutts begin to spring up all over Klatooine. The Rockhound and the Winged Dagger are finally free to leave Klatooine for the Maw. Back on Coruscant, Mandalorian leader Belok Rhal issues terms to the Jedi at the besieged Temple. Only the two crazy Jedi that Daala has demanded will be allowed to leave the Temple. The Mandalorians have every possible entrance and exit blocked, probably thanks to the two apprentices (Reeqo and Melari) who left the Jedi Order a while back. The Jedi intend to try to negotiate, but any of the masters, especially Kenth, would be arrested. Instead, Kani volunteers to carry a message to Belok. She leaves the Temple to do so, only for Belok to kill her immediately as a show of force to back up his orders that the Jedi send out only the ones he has demanded. At this point, there is no turning back, as if there really was one before. Kenth is secretly contacted by Admiral Nek Bwua'tu, who has sworn a Bothan oath of loyalty to the Galactic Alliance and sees Daala's most recent moves as acting against the best interests of the Alliance. He also believes that Kenth is telling the truth that the Jedi force

needs to launch in order to protect the Alliance from a threat that only the Jedi can face (Abeloth). Nek intends to find a way to help the Jedi get out into the galaxy to protect the Alliance. At Tahiri's trial, she testifies about Sith punishment of disobedience and gains some of the jury's trust, then has that message hammered home to them when Dab Hantaq, a dead ringer for Anakin Solo, enters the courtroom (arranged by Eramuth). Things seem like they might be going better for Tahiri, for now. As for Daala, she is taken aback (yet still steady in her zeal against the Jedi) upon seeing Kani's murder by Belok. Wynn also informs her about the growing revolts on Klatooine and a possible situation with slave riots on Blandu Sextus. She intends to send Mandalorians to deal with that issue as well. Wynn also quickly realizes that his lunch companion, Raynar, will soon be exiting the Jedi Temple to eat, which would lead to Belok killing him as well. Wynn races to the Temple for lunch, using his presence to keep Belok from killing Raynar. The presence of Wynn and his little pet, Pocket, makes Leia realize that there is a way to get supplies into the Jedi Temple. She and others use the Force to influence the minds of rodents, who are then strapped with supplies and sent into the Temple through holes that are too small for the Mandalorians to have worried about. On Klatooine, Madhi arrives to cover the revolts. She is contacted by Freedom Flight about the Blandu Sextus situation and sets out to cover it. At the Maw, Luke and Taalon's force are joined by Lando, Jaina, and Leeha's Sith vessel, and they discover the Abeloth has destroyed Sinkhole Station, which they realize had been designed to manipulate the blackholes of the Maw to contain Abeloth on her planet. Together, they enter the Maw to land on Abeloth's hidden planet. There, they seek out Abeloth by going Beyond Shadows, eventually reaching the Lake of Apparitions and its Mirror of Remembrance, which is a real place, not just something Beyond Shadows Luke realizes. Abeloth is not where Luke had seen her while walking Beyond Shadows (through the Mists of Forgetfulness). At the Mirror of Remembrance, Leeha is killed by an old enemy who draws her into the water forever, while Luke once again speaks with Mara, who reveals that it is not her whose spirit has been reaching out to Luke. It has, obviously, been Abeloth, but how could she have felt so familiar to him. They emerge from Beyond Shadows to find that Vestara has let Dyon loose without permission. They use Dyon, who is being drawn to Abeloth by the delusions she is forcing upon him (by making them feel like she is the only thing real that those who are going crazy can cling to), as a way to find her, just as Vestara had intended. Dyon finds Abeloth, who reveals her monstrous form as she drains life energy from his body to grow more powerful. Arriving at the cave where Vestara and members of the Lost Tribe had first encountered Abeloth, the Jedi and Sith allies enter to confront her. They finally find her. She has been waiting for them all, intending to use their life essence to grow more powerful and use them to escape the Maw. Luke is shocked upon seeing her. The reason why she felt familiar becomes all too clear as he recognizes her as Callista Ming. Decades earlier, Jedi Knight Callista Masana had given her life aboard the Eye of Palpatine, but her soul had remained, eventually falling in love with Luke and living with him, for a short time, within the body of one of Luke's students, Cray Mingla, who had given her own spirit in stopping the Eye of Palpatine the second time it threatened the galaxy. When Callista (then going by the last name "Ming" in tribute to Cray Mingla) had realized that she could only touch the Dark Side, not the Light Side, she had eventually left Luke to seek out her own destiny and, if possible, a way back to him and the Light Side. She, like Jacen and so many others, had been drawn to the Maw by Abeloth's powerful presence. She had come seeking answers from the ancient being as to how to overcome her affliction. Instead, Abeloth had fed upon her, making her spirit a part of Abeloth's own. With the part of her that is Callista emerging, Abeloth attempts to draw Luke in, but he recognizes that the woman he had loved so long ago no longer truly exists. They engage again in battle, even as Jaina, in her StealthX, engages Ship above the planet. Seeing Luke engaging Abeloth and having their own reasons for wanting her subdued, the Sith strike as well, but they also finally reveal their true colors and strike against the Jedi. Luke and Ben reach the exit, where they find Abeloth standing over Dyon, ready to taken in the last of his life energy. Luke realizes that the Abeloth he is seeing, who continues to act like Callista, is an illusion. Abeloth has now taken the form of Dyon. He stabs down on "Dyon," finally killing Abeloth and, in a sense, freeing Callista's spirit, if any of it remained within her. The true Dyon is nearby, injured, but alive. At the destruction of Abeloth, Ship's

attachment to her and the planet disappears, and the meditation vessel launches away from the Maw toward an unknown location (possibly to join the One Sith). Meanwhile, the death of Abeloth releases all of the “crazy” Jedi from their afflictions. With Abeloth apparently destroyed, the Jedi and Sith alliance nearly dissolves. Instead, though, Luke, Ben, Vestara (still a prisoner of Luke and Ben, but now in need of medical treatment), Dyon (in need of treatment), Taalon, and Gavar will all remain on the planet to investigate the real versions of the places they saw *Beyond Shadows*, while Lando, Jaina, and the rest of the Lost Tribe forces leave. Shortly thereafter, following a brief sexual rendezvous with Natasi Daala, Nek Bwua’tu realizes that she cannot be expected to see reason. He is on his way to figure out a way to help the Jedi when he is attacked by two individuals who are masquerading as Jedi. He is nearly killed right then and there and left in a coma. Shortly after that, at Tahiri’s trial, a secret recording, apparently made by an unknown party (but with Gilad Pellaeon’s knowledge), is played of Tahiri’s final confrontation with Pellaeon and her assassination of him. They realize that Moff Quille was present at his assassination, but it means little. The sentiments of the jury have turned against Tahiri after seeing her assassinate the man. Tahiri believes that her fate is now sealed . . .

(Allies)

- With Nek Bwua’tu in a coma, Sollinor Parova is named acting Chief of Naval Operations by Chief of State Natasi Daala, which, unbeknownst to Daala, puts her in a position to act against Daala on behalf of the Treen/Jaxton/Lecersen/etc. conspiracy.
(conjecture based on Conviction)
- Around this time (prior to action at Almanian), Seha Dorvald, Padawan of Octa Ramis, is promoted to Jedi Knight.
(conjecture based on Conviction)
- In space aboard the *Rockhound*, Lando Calrissian and Jaina Solo are attacked by pirates, who are able to control the ship via false voice commands from a mouse droid that snuck aboard. They escape, but they realize that the pirates are Sith, presumably from the Lost Tribe, gathering vessels to increase their power. On Abeloth’s planet, Luke Skywalker, Sith High Lord Sarasu Taalon, and Sith Saber Gavar Khai investigate Abeloth’s former home, seeking answer to who or what she was, while Ben Skywalker and Vestara Khai remain with the injured Dyon Stadd aboard the *Jade Shadow*. The older Jedi and Sith explore the Font of Power, which seems to speak with false promises to Taalon, while the Sith also reveal that the carvings on the walls of Abeloth’s domain seem to be associated with the legendary *Destructors of Keshiri* legend. As they search, Vestara tricks Ben so that she can lock him in the medbay of the *Jade Shadow* with Dyon, then runs off to rejoin the other Sith. However, Ben frees himself and chases after her, saving her from vines that ensnare her. They rejoin the adults, and a brief battle ensues, but they have bigger problems to worry about: Ship is on its way back to the planet, and the body of Abeloth, which both sides wish to claim, is actually not Abeloth’s body. It is the body of Dyon Stadd! They were tricked earlier into believing Abeloth was Dyon (and vice versa), leading Luke to kill Dyon, believing him to be Abeloth in disguise. As it turns out, Abeloth wasn’t in disguise. She had tricked them, and now she steals the *Jade Shadow* and escapes. With *Sinkhole Station* no longer capable of holding her back, she is free. When Ship arrives, they question it about Abeloth and the vessel’s motives and are pointed to the Pool of Knowledge, where Luke had seen the vision of Allana Solo on a galactic throne, ruling via the Light Side. When they reluctantly return to the pool, that revelation leads to another battle, during which Taalon goes into the pool and emerges changed (more powerful in foresight but seemingly degrading in health). Ben and Luke (with Vestara as their reluctant ally so she won’t end up punished by Taalon for various failures to destroy Ben) leave the elder Sith trapped in a cave-in and steal the Sith shuttle *Emiax* to leave the planet. On Coruscant, the “insane” Jedi appear to be cured. During a major news event, Han Solo manipulates Chief of State Natasi Daala’s chosen medical professional, Dr. Thalleus Tharn, into confirming that Sothais Saar and Turi Altamik (the two known “insane” Jedi in the Order’s custody) are apparently fine. This relieves some of the immediate tension, but Daala refuses to release Valin and Jysella Horn, who are still held in carbonite, until the Jedi can provide evidence of how the others were cured and anything else they are holding back. (In other words, she needs them for leverage.) In the aftermath of

Daala's proclamation, the Jedi High Council is even more strained as to how to deal with Daala and the situation with the Horn children. Kenth Hamner, still hoping Nek Bwua'tu will awaken from his coma to help the Jedi, holds out for caution and diplomacy, while others, most notably Saba Sebatyne, urge for immediate action. Moreover, they have an even bigger problem. A slave "revolt" by the near-pacifist Octus is erupting (mostly peacefully) on Blaudu Sextus. Journalist Mahdi Vaandt is also there (tipped off by Freedom Flight), covering the revolt and making it a major news story. The Jedi need to assess the situation, but they do not want to get actively involved. They send Sothais Saar and Avinoam Arelis to Blaudu Sextus. (They would have sent Tessa Sebatyne or some other Barabel Jedi, given their planet's nearness to Blaudu Sextus, but Tessa and the others are mysteriously absent . . .) Meanwhile, Tahiri Veila's trial continues. When her lawyer Eramuth Bwua'tu seems to be failing in his task (to other observers, at least), during testimony that they know is a lie (regarding a supposed transmission between Tahiri and Jacen Solo that included orders that she not kill Gilad Pellaeon), tensions rise, and a new lawyer, Sardonne Sardon, is brought in to work with Eramuth, who immediately tries to leave the case. Instead, he is stuck working in tandem. Soon, on Blaudu Sextus (which Daala thinks is a slave revolt actually caused by the Jedi, rather than one the Jedi are just investigating), Vaandt and her crew witness the arrival of Mandalorians, led by the same one who killed Kani Asari on the Jedi Temple Steps, Belok Rhal. Rhal orders the slaughter of the protesting slaves, then discovers Mahdi Vaandt's team and orders their deaths. Before his Mandos can kill the entire team, Sothais and Avinoam save the day, but Vaandt is killed. The actions of the Jedi are seen by the media as active support for the protests, simply adding fuel to the abolitionist fire. When this is seen by the Jedi High Council, many, including Saba, believe that the Force is pushing them to act. Han, present to brief them on other information, confronts Kenth in front of everyone about his secret deal with Nek Bwua'tu, which they learned while striking a deal with a senator to help grease the wheels for the Jedi. This secret, kept from the rest of the Council, finally forces the other Jedi to essentially dismiss Kenth as acting Grand Master, though he refuses to actually resign. In order to gain more leverage over the Jedi and control of the slave revolt situation, Daala calls upon Jaina's ex-fiancée and Imperial Head of State Jagged "Jag" Fel, trying to enlist the Empire in stopping the revolts, using the information that the Jedi are working with the Sith to try to tip Jag against Jaina and the Jedi. Speaking of Jedi, a tracking signal on the Jade Shadow leads Luke, Ben, and Vestara to Pyrdyr, near Almanian. Upon arrival, it appears that everyone is suffering from a plague, which Luke deduces is actually a powerful illusion created by Fallanassi followers of the White Current, another group that had once trained Jacen Solo. With Luke the only one recognizing the plague as false, he is able to use that illusion to his advantage to gain information leading him to where Abeloth has gone to the Fallanassi to be protected by Force users she can manipulate. He tracks them down, even as Ben and Vestara, left behind for their protection and also affected by the illness illusion, chase after him to help against Abeloth. When Luke finds the Fallanassi, he is met by Akanah Pell, the woman he had once fallen for and who had lied to him about knowing the identity of his mother around the time of the war with the Yevetha. He learns that the Fallanassi want to work with Abeloth (it seems) because the original future seen by Jacen Solo had been of a Dark Man in power in the future. By changing events, Jacen created a new future with a Jedi Queen in power. This has changed the flow of time, and the Fallanassi (and Abeloth) are going to set it right again . . . Back on Coruscant, Jag reveals Daala's "invitation" to Jaina and the Jedi, and the two lovebirds begin to patch things up. The Jedi are now determined to use Jag's resources to cover the launch of their StealthX starfighters to go assist Luke, along with some Imperial backup. At the same time, they intend to send a team to rescue the frozen Horn children from Alliance custody. When the multi-angled operation gets underway, Kenth attempts to stop the Jedi from defying Daala and, he thinks, making things worse. He intends to destroy components necessary to open the Jedi Temple's hangar doors, but Saba is intent on stopping him. After a running duel, Kenth falls from a high pathway and is saved by Saba, who holds him with the Force. He then throws his lightsaber to destroy the door's ability to open, forcing her to choose between saving him or letting the Jedi launch to join Luke against the Sith and Abeloth. She chooses the latter, and Kenth Hamner dies. This leaves Saba unwilling to lead the Jedi, but the others on the Council convince her to remain what amounts

to acting Grand Master until Luke returns. Then she will, as she insists, face whatever punishment she deserves. The StealthX starfighters, though, are able to launch and join with the Errant Venture, captained by Booster Terrik, in orbit, which is being used as a flying casino for high stakes gambling . . . with enough high profile political and social figures aboard that Daala wouldn't dare attack them. In further consultations, they will decide on one course of action as an absolute necessity: Daala must somehow be removed from office. On Pyrdyr, Luke reunites with Ben and Vestara, but the Sith then arrive, led by a still-changing Taalon, who is desperate to find Abeloth, not just to give the Sith power but to understand what is happening to him. After a brief battle with Ship (and some illusions of other Ships, which only Luke can see through), they reach the Fallanassi again, but it is then that Luke realizes that Abeloth isn't just influencing Akanah. Abeloth has taken over Akanah just as she had taken Callista. When it appears that Taalon will join Abeloth to understand his transformation, Luke initiates a battle. During the struggle, Abeloth / Akanah is killed, but Abeloth emerges again in her Abeloth / Callista form. It would seem that when she corrupts someone and becomes them, she ends up with multiple bodies for her immense power. When she and Taalon finally have Luke and Ben at their mercy (and Gavar is unconscious from earlier in the battle), the Skywalkers are saved by quick actions by Vestara. Her attack, though, apparently kills Taalon, which will mean death at the hands of the Sith. She is forced to join with the Skywalkers to make their escape from Pyrdyr aboard the Jade Shadow, covered by the protection of the newly-arrived Errant Venture and Jedi StealthX fighters. Back on Coruscant, Tahiri makes Eramuth her only lawyer again, as he destroys the credibility of the lying witness, helping protect Tahiri, whose trial continues. Moreover, Han, Leia, Zekk, and others raid an Alliance facility and save Valin and Jysella. The Horns are recovered and thawed from carbonite to return to a joyous (if cautious) Corran and Mirax Horn. Unfortunately, a new problem is emerging. While playing, Allana and Bazel Warv ("Barv") have come upon the Barabel Jedi (Tesar, et al), who have set up a nest within a secluded part of the Jedi Temple to lay and protect eggs. When they inform Allana and Barv that they cannot leave until the eggs hatch and are safe, Allana trusts them (and Barv) with her own secret to secure her release. She tells them the truth about being the daughter of Tenel Ka and Jacen Solo. She does return in time for the Horns to be freed, but the secret is now in other hands . . .

(Vortex)

- Prior to Luke Skywalker, Ben Skywalker, and Vestara Khai arriving on Nam Chorios, Doctor Cagaran Wei goes missing.
(conjecture based on Conviction)
- With the death of Sarasu Taalon, Ivaar Workan is elevated to High Lord in the Lost Tribe of the Sith.
(conjecture based on Ascension)
- Around this time, the High Lord husband of Sammul Sharsa dies of natural causes. She takes his place as High Lord in the Lost Tribe of the Sith.
(conjecture based on Ascension)
- Abeloth arrives on Melifar Station and encounters a group of smugglers led by Hallaf. She takes control of Hallaf's daughter, Fala, in order to force Hallaf to kill Luke Skywalker, Ben Skywalker, and Vestara Khai when they arrive. Unfortunately for Abeloth, Cardya and other smugglers under Hallaf will decide to take the Jade Shadow instead of blowing it up, so they toss Hallaf and Fala into a cell instead of following Abeloth's plans.
(conjecture based on Conviction)
- Jysella and Valin Horn are freed from carbonite, but, unbeknownst to their parents and the rest of the Jedi Order, the fact that they were in carbonite when Abeloth's hold on the young Jedi was released, they are still under her influence, still believing that everyone else are impostors. They bide their time for now . . . Meanwhile, with the Lost Tribe of the Sith driven off by Jedi forces at Almanian, Luke Skywalker, Ben Skywalker, and Vestara Khai follow the blood trail that connects Luke to Abeloth to the nearby Melifar Station, where they find that she has afflicted a girl named Fala, basically as a trap and diversion, while she escapes. Luke frees Fala from Abeloth's influence, then sets their course for Nam Chorios. Abeloth is on her way there, likely to take over the Theran Listeners and the Force-attuned tsils, and

Luke can already sense that she is trying to establish her connection with the Shelter Jedi again . . . Meanwhile, Tahiri Veila, still in prison as her trial continues, is set up by the warden to be attacked. Being in prison is now even more dangerous for the accused former Jedi Knight . . . At Borleias, the Errant Venture drops off the dignitaries that were used as cover during the Jedi's escape from Coruscant. The plan is then to use the ship they set up to be the easiest to commandeer and send back to Coruscant with those dignitaries as a means of infiltrating the Senate building. Its pilot is none other than Seha Dorvald, with Kyp Durrone and Octa Ramis aboard as well in a hidden compartment. They do so, using Seha's alias of "Sela Dorn" to cause a small accident with the ship, while Kyp and Octa infiltrate the building. She even hits it off with a security agent, Lieutenant Javon Thewles, which allows Seha even more access. Leia and Han Solo's visits for meetings with Daala also allow them to use C-3PO and R2-D2 to deliver supplies to the infiltrated Jedi. On Nam Chorios, Luke, Ben, and Vestara are pointed to a Theran Listener named Sel, who is actually Taselda, perhaps the oldest surviving Jedi, whom Luke met while on Nam Chorios decades earlier. She has been healed from her earlier poor state by repeated use of mnemotherapy (as she calls it), which is a Force technique that removes memories from an individual. It can also remove one Force user's spirit, so to speak, from another's, possibly allowing Luke to free essences of Abeloth's victims (such as Callista Ming) from Abeloth herself. She takes the trio to meet Taru, a Listener, who trains Luke in the technique. Meanwhile, back on Coruscant, Moff Dril Lecersen, Senator Haydnat Treen, General Merratt Jaxton, and their fellow conspirators continue to work against Chief of State Natasi Daala. They intend to find a way to make her suspicious of her own security forces, thereby putting her security into the hands of Jaxton's military, which would allow him to get someone close enough to her to pull off a coup. On Nam Chorios, the power of Abeloth's Force usage is causing Force storms, forcing Luke, Ben, Vestara, and Sel to act in hunting her down. They find clues about a missing scientist named Cagaran Wei and start their search there. On Coruscant, Jaxton and Lecersen are poisoned (by their own hands, to make Daala suspicious, and they have the cures themselves), which pushes Daala to accuse the revealed Seha as the poisoner. She is also accused of sabotage. Seha, fortunately, is safely back at the Jedi Temple, but acting Jedi Grand Master Saba Sebatyne agrees that she should be turned over to Daala to help draw out what's really going on. As for Daala, this incident has made her suspicious of her own security, playing right into the conspiracy's hands and turning her to the military for protection. On Nam Chorios, Luke, Ben, and Vestara borrow a refurbished TIE from Mayor Snaplaunce and head out to search for Wei. They wind up under the gun of the local defenses and are shot down, forcing them to waste time trying to get back to civilization, which takes a while. On Coruscant, Seha turns herself in, which allows her to check out details of the security center. Elsewhere, anti-slavery freedom fighter Grunel Ovin is captured by Captain Hunor, who is an Alliance captain (of the Fireborn), but is sympathetic to Ovin's cause. He arranges for Hunor to blow up the Fireborn in a spectacle that draws government attention and ire. Daala orders Mandalorians to destroy Ovin's Sand Panther encampments on Klatooine. Knowing that this move is going too far (again), but that they can move fast enough to stop it, the Jedi use the Senate building's own defenses against it, making it think the Yuuzhan Vong are attacking, and plan to use information from Seha to deal with internal security. During the chaos, the conspirators' agent, Parova, tries to place Daala under arrest, but the "attack" begins, interrupting her. The Jedi make their move. By the time Han and Leia reach Daala's office, Parova has stunned her, claiming Daala was hit by a volley from Han, and Daala is taken into custody. At the same time, Saba, Jaina Solo, and Corran Horn go to the Senate chamber to address the Senate, and find a surprising ally in Senator Treen. A new temporary government is put in place, led by Saba (Jedi), Jaxton (military), and Treen (Senate). Daala is put into the same prison as Tahiri. Interestingly, the prosecutor in Tahiri's case uses the Jedi takeover to make it look like he can't win, so that the jury will side with him. He "gives up," forcing Tahiri's defense to do the same, making it a 50/50 chance of conviction versus acquittal. Unfortunately, the verdict is guilty, and Tahiri is heading for a death sentence. Fortunately for Tahiri, she is in the visitor's area when Boba Fett comes to break Daala out of prison (in an interesting con where he pretends to be an amateur pretending to be himself). Daala is freed and goes on the run to find old allies to aid her in taking back control of the

Alliance, while Tahiri is able to escape with them, then goes into hiding on Coruscant, free but a fugitive now, since the Jedi can't simply order her release without appearing to be acting in their own interests, instead of the interests of the Alliance as a whole. Back on Coruscant, plans are made to make the anti-slavery movement legitimate. Han and Leia (along with C-3PO, R2-D2, and Allana Solo) go to Klatooine (where the Mandalorian attack has now been called off) in order to hasten Klatooine's entry into the Alliance, thereby helping show the Alliance's support for anti-slavery activity. To help move this along, they invite Hapan Queen Mother Tenel Ka, Allana's mother, but the Sith have been keeping an eye on her, thanks to High Lord Sarasu Taalon's vision of a Jedi Queen. The Lost Tribe's Querdan Dei investigates Klatooine, intending to kill Tenel Ka, though he also soon realizes that Allana is Tenel Ka's daughter, not a war orphan as claimed. He tries to kill Tenel Ka with a bomb implanted onto C-3PO, but Allana saves her mother and C-3PO, and Leia kills Dei. The Lost Tribe ships retreat, and Klatooine is freed from the Hutts. Back on Nam Chorios, Abeloth has taken control of most of the Listeners by the time Luke finally discovers and confronts her. There are more players involved now, however. Vestara (allowed secretly by Luke) has brought members of the Lost Tribe to join them against Abeloth, and Abeloth has drawn in Valin and Jysella (along with a reporter from Coruscant) to her aid. Luke is able to use the Force and mnemotherapy to separate Callista's consciousness from Abeloth, finally allowing Callista to rejoin with the Force and be at peace. Abeloth escapes aboard Ship, as the Sith engage Luke, Ben, and Vestara (whom they see as tainted by the Skywalkers). Above, the Jedi arrive and engage the Sith as they did over Almania, but Abeloth and Ship escape. Fortunately, though, Abeloth's weakening has freed Jysella and Valin from her control, along with the Listeners. However, not all is well, as Abeloth, weakened, meets with Gavar Khai and other members of the Lost Tribe, suggesting an alliance . . .

(Conviction)

- The planet Qaras experiences a successful slave revolt. The Jessar overthrow the rule of the Minyavish. The event's hero is the presumably trustworthy Rokari Kem.
(conjecture based on Ascension)
- Merratt Jaxton steps down from the triumvirate ruling the Galactic Alliance to be replaced by Wynn Dorvan.
(conjecture based on Ascension)
- Around this time, Galactic Syndicated company Galactic Exploitation Technologies (GET) arrives in the Chiloan Rift and sets up a new operation. Shortly thereafter, piracy in the region skyrockets, and it is believed that GET is buying previous minerals from the pirates, driving their expansion.
(conjecture based on Crucible)
- On Kesh, the Lost Tribe of the Sith is in preparation to welcome Gavar Khai's fleet back from their mission, along with their new apparent ally (over the objections of some in the Circle of Lords), Abeloth, who will be arriving aboard Ship. After a brief visit with his wife, Lahka Khai, during which he kills Vestara Khai's uvak (Tikk) and discusses his daughter's possible defection, Gavar is among the Lost Tribe members who are loyal more to Abeloth than the Tribe when Abeloth finally strikes against Grand Lord Darish Vol. She unleashes a devastating Force attack that demolishes Tahv, killing many of the Lost Tribe, including Lahka. Still, Gavar remains loyal to his new master. Abeloth's plans for the Lost Tribe are finally getting into motion . . . Meanwhile, Luke Skywalker, Ben Skywalker, Vestara (who is increasingly drawn toward Ben, and vice versa), and Jaina Solo search for where Ship and Abeloth might have retreated after Nam Chorios. They investigate the Sith ruins on Korriban. While there, they encounter tuk'ata, who help Vestara determine that there are no Sith on the planet, while she secretly tells them to make sure that any Sith they do encounter are told to hide, as the Jedi are searching for them. They continue on their journey . . . On Coruscant, the triumvirate has been shaken up a bit. Saba Sebatyne and Haydnat Treen are still representing the Jedi and the Senate, but Merratt Jaxton has stepped down so that Wynn Dorvan can take his place. Haydnat's conspiracy also continues to maneuver, bringing in new co-conspirators like new Kameron Suldar, representing B'nish. The process of admitting former slave races into the Galactic Alliance as new representatives of their people is moving along slowly. People like Suldar seem like valuable potential allies to the conspiracy. Their

roster is shaken up, however, when former Chief-of-State Natasi Daala discovers that Moff Drikl Lecersen was behind setting up Freedom Flight to incite chaos on slave worlds to harm Daala's regime. She (with the Mandalorians on her side for the moment, based on Boba Fett's desire to get information necessary to defeat the nanotech malady that keeps him from being able to return to Mandalore) meets with Lecersen (thanks to maneuvering by Moff Porrak Vansyn) and blackmails him into joining her own scheme. Elsewhere, the Skywalker team arrives on Dromund Kaas, where they seek out Abeloth. They encounter a strike team led by Gavar, and in the battle that follows, Vestara kills her own father. In the aftermath, Ben and Vestara express their true feelings for each other, and Vestara intends to give up the Sith way and become a Jedi herself. Ben is overjoyed. They return to Coruscant, where Luke breaks the Jedi Order's ties with the Alliance, removing one third of the triumvirate that rules in the process. The Jedi will set up a new base of operations away from Coruscant. Saba, meanwhile, is forgiven (in a sense) for the death of former acting Grand Master Kenth Hamner. The shift in the Jedi's stance causes the Galactic Alliance to need a new Chief-of-State to replace the triumvirate. Whereas they expect it to be Wynn Dorvan, Suldar manages to gather enough support to get Klatooine's recently-appointed Senator Padnel Ovin into the position. (Padnel is considered easily manipulated, but he refuses to be anyone's puppet. He brings in Wynn as Chief-of-Staff to help him lead.) Around the same time, Jagged Fel (gaining information on Daala from the Squibs Sligh, Emala, and Grees, who had stolen an Imperial anti-aging formula) is ready to strike against those striking at him. He is given custody (thanks to Han and Leia Solo) of the fugitive Tahiri Veila, who wishes to atone for Gilad Pellaeon's death and face Imperial, rather than Alliance, justice. The Jedi leave Coruscant en masse, leaving behind only the Barabels in the Jedi Temple that have their nest and Leia, who will advise Padnel Ovin as much as possible. This backfires, however. "Kameron Suldar" is actually Ivaar Workan of the Lost Tribe. In fact, many of the new senators in his anti-Jedi faction are newly-arrived human Sith. Meanwhile, other Sith, including those who are Keshiri (and thus would stand out) have been snuck into the now-abandoned Jedi Temple. As it turns out, Luke knew about this Sith plot on Coruscant, but needed time to take down Abeloth before dealing with it, hence part of his reason for taking the Jedi off of the planet. With this expected, Leia is arrested on false charges, under the influence of the Sith's political machinations. Meanwhile, with Lecersen on Daala's side now and Nek Bwua'tu now secretly awake and acting in concert with Wynn and others, the conspiracy on Coruscant is forced to break up. Haydnat and "Suldar" (Workan) clean up their tracks by killing several of their co-conspirators, or pushing them to do the deed themselves. Workan then soon welcomes Grand Lord Vol to Coruscant, where he is soon killed by new Senator Rokari Kem, a trusted hero of the people, thanks to recent slave uprisings. Workan works to get Rokari elected as Chief-of-State, removing Padnel in the process. Rokari, however, is actually Abeloth, which places her and the Sith in power over the Galactic Alliance. Meanwhile, Leia, who has been brought into the "Club Bwua'tu" conspiracy is rescued from prison, but Wynn is captured in the process by "Rokari Kem." Elsewhere, the Jedi arrive on the Sith world of Upekzar, where they think they will find Abeloth, thanks to Natua Wan's research. It is actually a trap, however, and they narrowly escape. A few Jedi have remained behind, however, including Ben, Vestara (assuming we can count her as a Jedi in concept for the moment), and Natua. They are exploring nearby caves for potential dangers when they come upon a rhak-skuri (a huge insectoid that feeds on Dark Side emotional energy). When it appears ready to kill Ben and devour him, Vestara saves him by killing Natua and letting the beast feed on her. In doing so, Vestara realizes that she will never be able to truly be a Jedi, despite her love for Ben. She will, instead, be with him as long as she can, until the day comes when she must act as a Sith once more. On that day, it will break her heart, but she knows she will be forced to kill Ben when he knows the truth about her.

(Ascension)

- In the month after Rokari Kem (Abeloth) becomes Chief of State of the Galactic Alliance, the Sith infiltrate even more high-ranking positions in agencies around Coruscant, even as the Empire disintegrates into various factions as Jagged Fel, Natasi Daala, and others vie for control. For her part, Daala remains under siege at Exodo II, kept from leaving by a force

including Vitor Reige, Jag, and Tahiri Veila, and other Imperials loyal to Jag.

(conjecture based on Apocalypse)

- *With the secret rise of the Lost Tribe of the Sith and Abeloth to power on Coruscant, Marvid and Craitheus Qreph will lose close to three trillion credits in lost opportunities, due to failing to anticipate this power shift.*
(conjecture based on Crucible)
- *With the Lost Tribe of the Sith and Abeloth in control of the Galactic Alliance on Coruscant, the Jedi Order begins a covert battle to bring them down, one month after Rokari Kem (Abeloth) took power. They begin by sneaking themselves onto the planet under various false IDs (though some nearly get caught but are saved from capture after bumping into a strange man with a web tattoo on his face). Elsewhere on Coruscant, Abeloth (in the form of Rokari “Roki” Kem, newly-elected Chief of State) and Lost Tribe interrogator Lady Korelei, have been questioning Wynn Dorvan, who has revealed bits and pieces – but not the most crucial parts – of the plans the Jedi and Club Bwua’tu have been making to retake Coruscant. He is given a chance to save his life by providing advice to Abeloth, just as he had to Daala. Seeing an opportunity, he takes the job and awaits his chance to act. Abeloth, however, shows an interesting ability. Whereas the Jedi thought of her as jumping between bodies as some sort of Force-user with powers of possession, she uses her true form’s tentacles to install her essence into Imperial Lieutenant Lydea Pagorski (the one who committed perjury to bring down Tahiri Veila), creating a second Abeloth avatar. Abeloth does not jump between bodies. She instead has multiple bodies at the same time, and bringing her down will require taking them all out in rapid succession. (But each time a body has been defeated before, she has retreated, such as to Sinkhole Station, long enough to recover and take another.) Even as BAMR (a Coruscant news network) continues to spread Sith propaganda that claims that the Jedi are in league with a spice cartel and have turned against the Alliance, the Jedi begin sending messages where the Sith will see them: “Surrender or die. Decide now.” With the Sith unwilling to surrender, the Jedi have now exhausted their options and will wipe them out. In the Senate building, Ben Skywalker and Vestara Khai (still caught between wanting to be a Jedi but seeing herself as unable, and being a Sith, when the Lost Tribe will never take her back) infiltrate the office of Senator “Kameron Suldar” (AKA Ivar Workan, Sith High Lord). Along with Seha Dorvald and Luke Skywalker, they drive Workan into retreat, then Vestara (who used the fact that she was Vestara to break cover secretly and force Workan to agree to meet them) kills him before he can reveal that she broke cover. Elsewhere, Han Solo, Leia Solo, Allana (Amelia) Solo, Tenel Ka, Trista Zel, Taryn Zel, and Zekk are among the many helping to get Jedi students and instructors off of Ossus to take to Shedu Maad for their protection. They are able to do so, but Allana has a vision of Tesar Sebatyne and the other Barabels left with their next at the Jedi Temple on Coruscant being attacked by Sith. Allana must warn them. When Han and Leia refuse to let her go, they head for Coruscant in the Millennium Falcon to join the efforts there and have Bazel Warv (who also knows where the Barabels are) warn them. Allana, however, sneaks aboard anyway. Back on Coruscant, the Sith pull back mostly into the Jedi Temple, requiring that the Jedi, if they intend to strike, must come to them instead of carry out hit and run tactics that have, thus far, taken out quite a few Sith. Luke and Admiral Nek Bwua’tu prepare a mission to get Jedi into the Temple to disable its shields, which would allow Bwua’tu’s loyal troops to enter and join the fray. Luke also briefs Bazel about the need for him to meet the Falcon for his special mission (to find out about the Barabels, etc.), but when speaking with Bazel, Luke learns that Bazel knows Allana’s real identity. While Bazel plans to keep it a secret, the conversation is overheard by Vestara as she and Ben rejoin them. The Jedi secretly enter through various tunnels into the Temple and engage the Sith in small groups, fouling some ambushes and falling into some others, as the Jedi, particularly Luke, Jaina Solo, Corran Horn, Ben, and Vestara try to beat them back and use various consoles to shut down security, only to find that the consoles are already shut down. The only way to shut down the shields is likely to go to the central computer core itself. Unfortunately for them, the core will not be so simple. (Moreover, Vestara is separated from the group and left to fend for herself, even as the Jedi begin suspecting that some of the attacks may have been because she tipped off the Sith – which she did not.) Wynn accompanies Abeloth, Korelei, and another Sith to the computer core*

area, but when Wynn tries to steal a blaster and kill Abeloth, he only manages to kill the Rokari Kem body. He discovers that Abeloth is also Lady Korelei (leaving Korelei and Pagorski as Abeloths), and Abeloth (using an ability she may have learned by “possessing” Callista Ming at one point) transfers her consciousness into the computer core itself. Wynn is captured and left in the computer core room as Abeloth’s prisoner, as she awaits the Jedi who will inevitably come to try to take down the core. Meanwhile, at Exodo II, Jagged Fel’s Imperial forces hold Natasi Daala’s forces in a siege that drags on and on, while Daala’s is within an asteroid. Tahiri Veila, serving with Jag, senses a powerful Force-user (Abeloth) slipping their blockade. It is Pagorski, who makes her way to meet with Daala and acts as Daala’s advisor, suggesting that Daala call for real elections in the Empire, intending to use cunning and political dirty-tricks to push Daala into leading the Empire before it can fragment any further into civil strife, thereby gaining control and taking down Jag in one stroke. Preparations for such a vote will begin soon . . . As the battle inside the Temple continues, Ben is nearly captured by the Sith and realizes that the Sith don’t want him dead but instead want him alive for some reason (and, they will later, determine, that goes for Vestara also, and not just so they can capture her for betraying the Sith). Lightyears away, Raynar Thul, Lowbacca, Tekli, and C-3PO investigate a Killik Colony, searching for answers as to the origins of Abeloth and how to defeat her. They meet and discuss the situation with Thuruht, the planet’s ancient hive, which expects that Raynar will want to become a Joiner again to bring the Force into the hive, once he knows the truth about Abeloth. They learn that Abeloth was imprisoned by Thuruht in the distant past, using Centerpoint Station, but now that she is out again, the Killiks believe that the end of time has come . . . In the Temple, Ben, Jysella Horn, the astromech Rowdy, and Valin Horn make their way to the computer core. Jysella enters but is cut off from the others. She learns from Wynn, who is still alive but despondent, that Abeloth is in the core and has multiple bodies. Before they can do anything else, the others are incapacitated, and Ben (only Ben) is kidnapped. Wynn reveals that Abeloth knew this was her chance to grab Ben because Abeloth can see the future. Nearby, the Falcon arrives, and Allana warns Saba Sebatyne about the threat to the Barabels. Bazel will go with Saba to warn them soon. Unfortunately for them, the hidden escape area they are using for the Falcon happens to be a location revealed to the strike team (including Vestara). Vestara, on the run from Sith who intend to capture (rather than kill) her, looks for safety and heads there. When cornered right outside, she reveals Allana’s true identity to the Sith, claiming to be on a mission to infiltrate the Jedi ranks to take down the future Jedi Queen from the vision Sarasu Taalon had on Abeloth’s world in the Maw. Unfortunately, when the door opens, it reveals the Falcon, including Allana, and Vestara is forced to save herself by joining the Sith in attacking our heroes. Vestara tosses a grenade just as the fray begins, intending not to harm anyone, but the grenade is deflected and destroys the Falcon’s cockpit. Vestara vanishes during the fray, and Bazel is killed trying to buy time for Leia, Allana, Han, and others to escape. Back in Imperial space, preparations for an election are underway. Jag sends Tahiri to Hagamoor Three, site of Moff Getelles’ nanoweapon project that created the nanovirus that was released on Mandalore to target Boba Fett. Fett, seen previously by Tahiri while breaking Daala out of prison, has been seen there, and Tahiri may be able to get a lead on Daala through him, then to Abeloth through Daala. As for Jag’s own admiral, Vitor Reige, Jag convinces him to enter the Head of State race as a third candidate . . . Back with the Killik hive, Raynar’s team learns the disturbing truth about Abeloth. Over 100,000 years ago, there was a family of Force-users known as the Ones (the Father, Son, and Daughter), who embodied the Force (the Balance of Dark and Light, the Dark, and the Light, respectively). The Ones are beings that are neither outside nor inside the Force but existing in both (sort of), just like the Celestials (and they may even be Celestials). They lived on Abeloth’s planet in the Maw, guarding the Font of Power and Pool of Knowledge with their great power. They were joined by a mortal woman, Abeloth, who was their servant. Eventually, the Father and Abeloth fell in love and she became the Mother in the situation. With the other three ostensibly immortal or at least amazingly long-lived and Abeloth/Mother being mortal, she grew old while they did not. In order to increase her own power and remain with them, she drank from the Font and swam in the Pool, but it transformed her into the creature she is today: the opposite of the Father, Abeloth the Bringer of Chaos, constantly tipping the

balance of the Force into turmoil. Any time when the flow of time is altered or toyed with (the way that Jacen Solo did when he saw the Dark Man in his vision on Abeloth's world and became Darth Caedus in a quest to prevent the Dark Side from taking hold of the galaxy), Abeloth is set free of whatever prison she had been contained within (such as the one the Killiks made for her by constructing Centerpoint Station with the help of the Ones, whom they call the Architects). This throws the galaxy into greater and greater conflict. In the past, the Ones always emerged and joined in stopping and containing Abeloth, but during the Clone Wars, Anakin Skywalker, Obi-Wan Kenobi, and Ahsoka Tano wound up discovering the Ones in their new home, Mortis, within a wandering monolith in space. That incident ended with Anakin refusing to take the Father's place, the Son accidentally killing the Daughter, the Father killing himself to make the Son vulnerable, and Anakin killing the Son. Now, the Ones are no more. Balance cannot be achieved with their help. Abeloth is running wild and might not be able to be destroyed, only contained somehow. Raynar stays behind to become a Joiner, allowing the Force to spread within the hive so that it can begin preparations (over centuries) to once again contain Abeloth, while the rest of the team leaves to inform Luke and the other Jedi of what they have learned. On Hagamoor Three, Tahiri (acting as Imperial Hand) enters the weapons research facility (the Moon Maiden), knowing that Fett has done so as well. Inside, she discovers the Squib Sligh who had been working with the Imperials on a youth formula. Sligh had been hired to bring Pagorski to this facility, which few (other than the Squibs) knew about, so it could be used to create propaganda for Daala's campaign that would influence minds with Dark Side taint. Fett, seeking to find the scientists who might be able to reverse the nanoweapon's effects on Mandalore and let him go home, is in the tunnels, but he has been captured. Tahiri frees him, and they join together to find Pagorski (whom Tahiri believes is the only version of Abeloth). They find her and confront her, but it is only through harrowing teamwork that Fett and Tahiri are able to kill this Abeloth before she can try to take Tahiri's Force-user body as a new host. The base is destroyed, along with the scientists that could have helped Boba, but Tahiri gives him whatever data she was able to recover through the scientists before the base was destroyed. At the same time that the Pagorski Abeloth dies, Luke, Jaina, and Corran are in the Jedi Temple, trying to take out a shield generator to let Bwua'tu's troops into the Temple to join in the battle against the Sith. Luke and Jaina are injured in the process, and Luke is nearly killed by the Korelei Abeloth, but she inexplicably retreats (which they later will realize was because one of the other Abeloths had just died). They open the shields and the battle is joined by the Club Bwua'tu troops! As Luke, Jaina, and Corran are taken away to medical attention outside the Temple, the Solo group (with Zekk, etc. following) find and warn the Barabels, who join in the fight against the Sith incursion. In the Empire, a debate is held in advance of the election that is only hours away. During it, Getelles discredits Daala by revealing the truth of the Moon Maiden facility when she tries to use it against Jag by claiming he destroyed her campaign headquarters in a political move. Jag reveals that he did so, but in doing this, he tosses the election squarely into the hands of someone he considers an actual good man: Reige, who is the Empire's choice for the next Imperial Head of State. Back on Coruscant, Ben awakens to find that he is prisoner inside the Sith meditation sphere known as Ship, which is working for Abeloth. Abeloth brings him together with Vestara (who Ben understands did not willingly betray the Jedi), and both are sent off to Abeloth's world in the Maw. For her part, Abeloth uses her abilities to cause massive groundquakes on Coruscant, as the Sith sow confusion among the populace, where Jedi and others (including that unidentified man with the spider web tattoo) are trying to engage the Sith. The Jedi (including newly-promoted Jedi Master Jaina) regroup with the rest of the resistance leadership, but when Luke realizes that they have all had a vision of Ben and Vestara engaged in combat on Abeloth's world, the pieces fall into place. Abeloth is trying to recreate the family of the Ones with herself as Mother, Ben as the Son (but Light this time), Vestara as the Daughter (but Dark this time), and, if she had been able to capture Luke, he would have been the new Father (though she seems content to rule the galaxy with a new Son and Daughter by bringing Chaos, now that a chance at having someone to represent Balance is no longer in reach). Jag uses an Imperial ship to get Tahiri, Saba, and a team inside the Temple, so that they can take out the computer core Abeloth. Meanwhile, Ben and Vestara are on Abeloth's planet in the Maw, where Abeloth (the

Korelei version) tempts them with the Dark Side power of the Font of Power and Pool of Knowledge. Jaina and Luke have given chase to Ship. While Jaina remains awake and aware to deal with Ship if he attacks, Luke goes Beyond Shadows to engage the spiritual version of Abeloth in the Force at the Font and Pool site. Their hope is to wipe out all versions of Abeloth quickly enough to destroy her for good, or at least send her into retreat for centuries to come. Once Beyond Shadows, Luke speaks with the spirits of Mara Jade Skywalker and Jacen Solo in the Lake of Apparitions, then encounters the man with the web tattoo, who is the "Dark Man" from Luke's visions around the time Jacen became a Sith Lord. It was not Jacen, however, nor was it Luke that Jacen saw as the "Dark Man." Jacen had seen this man on the Throne of Balance and needed to stop him, not just because of the Dark Side ruling but because of who was ruling beside him – Allana! (It would seem that this Dark Man is Darth Krayt, leader of the One Sith that currently exists in the shadows.) In the Jedi Temple, Tahiri's team is able to draw out Abeloth from the core and destroys that body (by using her ability to see the future to trick her into taking physical form, then allowing Saba to kill her). On Abeloth's world, Ben and Vestara resist the temptations of power as much as possible and battle Korelei Abeloth, killing her with Force lightning from Vestara that is powered by the Dark Side aura of the area, which she can draw upon. With Korelei Abeloth dead, Ship stops attacking Jaina above the world. Luke, meanwhile, battles the last, Force-only version of Abeloth, alongside the Dark Man. While Luke does battle Beyond Shadows, dealing with a damaging chest wound in the physical and Force worlds, Jaina sets down on the planet and brings Ben aboard to look after Luke. Vestara remains outside, and Jaina does not intend to take her aboard except as a prisoner, given what Vestara did in the conflict at the Falcon landing site. When she realizes she is about to be taken prisoner, Vestara accepts an offer from Ship to be taken to the One Sith, instead of back to the Lost Tribe. Her heart breaking from having to leave Ben, Vestara and Ship escape. As for Luke, he and the Dark Man defeat Abeloth's spiritual self, forcing her to retreat into the Force, truly defeated . . . at least for now. In the aftermath of Abeloth's defeat, she seems to be trying to manifest herself in tentacled fashion in various places that resonate with hate like she does, but she is unable to take full form. The Empire is now under the rule of Head of State Vitor Reige. The Sith leave Coruscant and go into hiding, but the Galactic Alliance will now take any form of incursion as an immediate act of war, so that the Sith will be reluctant to try such an infiltration and takeover again. Wynn Dorvan is to be the new Chief of State, with the Jedi secretly advising him, but with public opinion turned on the Jedi by the Sith, the Jedi Order will leave Coruscant behind and instead base itself on Shedu Maad. Raynar is being recalled from the Killik hive. With the threat of Abeloth returning someday still looming, the Jedi send out teams to search the galaxy in hopes of finding the Mortis monolith and securing the Dagger of Mortis, which may be the only thing that can truly destroy her as it did the Daughter and Father when Anakin was on Mortis decades ago. The Millennium Falcon is repaired, and the Solos (including Allana, whose identity is now publicly revealed) join with Tenel Ka and others for the long-awaited wedding of Jaina Solo and Jagged Fel aboard the Dragon Queen II. The immediate threat has ended, but more struggles remain in our heroes' future . . . *

(Apocalypse)*

*NOTE: By this point, Allana is 9, Raynar has been healing for 8 years, Jag has been head of the Moff Council for 4 years, etc. It all points to this novel, a month after the previous one, being at the beginning of 44 ABY, rather than at the end of this year. However, with *Mercy Kill* set in the end of 44 ABY, this must still be in 44 ABY, despite what those numbers suggest.

- Jagged "Jag" Fel and Jaina Solo Fel are on their honeymoon, which will be a two-stage event with some hiking and such on Sakuub and then lounging on Hapes. They arrive on Sakuub, where they link up with their guide Pharika, so that they can be taken to the Sky Temple of Karsol, which Jaina believes might have been an old Jedi structure of some kind that might include information that could help them prepare for Abeloth's eventual return. Upon reaching the ruins, Jaina discovers a Jedi Holocron, but "Pharika" turns out to be part of a team intending on stealing it, but they needed a Jedi to locate it for them. Pharika's team attacks and injures Jag, but Jaina holds them off long enough for the surprise emergence of a third party – a ship flown by a mysterious Hutt. The Hutt drives off Pharika's team (though her own people killed her to keep her from talking), then notes that he was doing so because the Hutts owe Jaina a debt after she and Lando Calrissian held that the Hutts had abided by the

Treaty of Vontor back on Klatooine. The Hutt then leaves, and the married couple are ready to finish their honeymoon in a hopefully less eventful fashion.

(Getaway)

- *Luke Skywalker records into his Holocron his thoughts on why the Jedi must leave Coruscant to find their path. (To be continued below . . .)*

(The Essential Guide to Warfare)

- *Around this time, six months before her true identity is revealed, the woman known as Dena Yus is hired by Lando Calrissian to run his refinery on Sarnus in the Chiloan Rift. Little does he know that her employment records were forged by Craitheus Qreph. Dena was grown over the span of two years at Base Prime in the Bubble of the Lost in the Chiloan Rift, but since time is dilated there, it is difficult to determine when her creation actually began, other than that it was sometime within the last six months or so.*
(conjecture based on Crucible)
- *Around this time, six months before their downfall, Marvid and Craitheus Qreph's Galactic Syndicated begins buying up companies. Over the next six months, they will acquire a dozen companies for fractions of their actual value, in an attempt to corner "all" major markets, including Tibanna-gas supplying, starfighter manufacturing, freighting, etc.*
(conjecture based on Crucible)
- *Sometime shortly before the fall of Stavín Thaal, Voyce Evlen is promoted to captain and given her first command, the Starhook, which she uses in service of Thaal.*
(conjecture based on Mercy Kill)
- *Aboard the Galactic Princess cruise liner, Galactic Alliance agent Myri Antilles is on a mission from Galactic Alliance Security Commander Bilpin to uncover the illicit dealings of the Princess' captain, Oobolo. While using her considerable gambling skills to purposely lose and observe the gamblers aboard, she is able to use crystals she wears on her forehead as "decorations" to record what she can of evidence against Oobolo. She finally spots a Besalisk named Hamajum "winning" a huge jackpot to collect payment, then passing off information to Oobolo. She also runs into her own father, Wedge Antilles, who is also there in disguise, meant to bring her the message that they have been found out, or at least Oobolo knows someone is trying to nail him. Her transmitter is being jammed inside the ship. When the captain's goons begin rounding up passengers for a supposed illness outbreak, they split up through a cargo hold full of banthas and reach two separate escape pods. They launch and signal for pickup, but Wedge's pod is damaged by fire from the criminals. Fortunately, Myri is able to steer both pods to safety. With the mission a success, Garik "Face" Loran meets with Myri, ready for her to undertake another mission.**

(Roll of the Dice)*

***NOTE:** We have little indication when this takes place, but the fact that Face shows up to bring her in on a new mission seems to suggest that this is meant to be a lead-in to *Mercy Kill*.

- *Voort saBinring (formerly known as Wraith Squadron member "Piggy") is now a math professor on Ayceezee, and his life, while safe from military adventures, is a dull, slow death for someone with the skills and past of Voort. He is visited by Garik "Face" Loran, who is also retired from military service, having married Dia Passik and later adopted a daughter, Adra. Face, though, has a new mission. He has been called upon by the head of Galactic Alliance Security, General Borath Maddeus, to secretly investigate whether the head of the Galactic Alliance Army, General Stavín Thaal, was part of the Lecersen Conspiracy (as it is becoming known) in which Imperial Moff Drikl Lecersen, Senator Haydnat Treen, Senator Fost Bramsin, Admiral Sallinor Parova, General Merratt Jaxton, and others, attempted to take control of the Galactic Alliance in order to merge it into the Imperial Remnant to create a new Galactic Empire, under their leadership. To do this, Maddeus gave Face a yacht to work from, the Quarren Eye, and Face is assembling a new Wraith Squadron, despite the official Wraiths being disbanded three years ago. He is narrowly able to convince a bitter Voort (who refuses to go by "Piggy" after the death of Hohass "Runt" Ekwesh that prompted his resignation from the Wraiths and military service near the end of the Yuuzhan Vong War fifteen years earlier) to join the mission. Face will coordinate from Coruscant. Voort (Wraith 7 is taken back to Coruscant to meet more Wraiths, including Wedge Antilles' daughter Myri Antilles (Wraith 3, now a gambler, who has been trained by the best aboard the Errant Venture), human tech*

expert and pretty boy Trey Courser (Wraith 4), Clawdite Turman Durra (Wraith 2), Force-user Antarian Ranger Jesmin Tainer (Wraith 5, daughter of former Wraiths Kell Tainer and Tyria Sarkin-Tainer), formerly retired Wraith Bhindi Drayson (Wraith 1, the operation's leader), Yuuzhan Vong Extolled (formerly Shamed One) Viull "Scut" Gorsat (Wraith 6, and the adopted son of human Mulus Cheems, whom Wraith Squadron saved from Kosh Teradoc 31 years ago; he also often wears a neoglith – non-living – masquer to hide his Vong features under a human face). Unfortunately, he meets them in the middle of an ongoing operation, just as Face leaves. (Even Myri did not realize that Face was behind their current activities.) The mission he is thrown into has the Wraiths successfully steal a load of Galactic Alliance blaster power packs, then replace them with droids that look like blaster packs in order to infiltrate the destination of those power packs and take over other droids to gain intel. As for Voort, he is happy to see Bhindi and Myri, but he is decidedly hostile toward Scut, based on his own experiences during the Yuuzhan Vong War (and, more specifically, Runt's death). The Wraiths' next step is to head for Vandor-3, where Thaal has based his so-called "Pop-Dogs," an elite military unit loyal to him that was set up during the Yuuzhan Vong War. The planet is also home to Fey'lya Army Base and Ackbar City. Voort, Trey, and Myri are sent to Vandor-3, where they monitor transmissions from the droid "blaster packs" that were swapped out on Coruscant, which were bound for Fey'lya Base. They must wait (and wait and wait) for the blasters with the power packs to be needed at Fey'lya Base, which could be a while, so they carry out a series of fake domestic disturbances to lure in local base troopers, incapacitate them, and steal their weapons, all under the guise of the so-called "Quad-Linked Militant Pacifists." It works, and the droids begin coming online on Vandor-3 when pushed into service to replace those stolen weapons. Soon, though, Voort and Trey are called away (leaving Myri on her own to monitor things on Vandor-3) to Gagrew Station to rendezvous with the other Wraiths. While they are en route, the Alliance vessel Rinkin IV is mysteriously captured by attackers that seem to have already been aboard the ship . . . At Gagrew Station, the Wraiths (minus Myri and, of course, Face) board the Bastion Princess, a travel liner. They sabotage its hyperdrive to force them to exit hyperspace, then eject in an escape pod, which is picked up, as they predicted, by an Imperial Remnant ship, the Concussor. They then take over the Concussor, dropping its crew on a habited (but out of the way) location. Their intent is to then impersonate an Imperial Remnant crew looking to recruit Thaal to the Empire and approach Thaal or his representatives to see if his motives are to defect. If he bites on their false bait, they will have a better sense of his motivations to continue the operation. Meanwhile, Face visits Staal's estranged wife (who is now divorcing him), Zehrinne Staal, from whom he learns about Thaal's behavior, including his proclivity for a certain type of mistress that he eventually drops for someone new. (They will later recognize that he goes for a particular facial type, and when the woman is too old to hold onto that same look, he moves on to someone who actually looks very similar, even if not of the same humanoid species.) He learns that something has changed to cause Thaal to start tying up loose ends, hence the divorce after so many years of not really having a marriage with Zehrinne anyway other than legally. This is yet another hint that Thaal is preparing to move onto something new, perhaps defection or something else. Face also discovers that Thaal's current mistress, Keura Fallatte, has gone missing as of a few weeks earlier, presumably also part of this move for Thaal. (They will later learn that she has been killed, along with her family, to hide the truth of how Thaal plans to leave his old life behind.) Meanwhile, back on Vandor-3, Myri goes undercover to a nearby bar and finds herself focused upon by "Kirdoff," a local soldier. She slips away, but her cover is almost blown, and, unbeknownst to her, "Kirdoff" is not who he appears to be . . . The other Wraiths on the Concussor use a false Imperial officer named "Avvan Hocroft" (actually played by Turman) as their contact to reach out to Thaal to run their defection offer ruse. To put Hocroft's information into Alliance systems in case Thaal checks (which he likely will), Face, on Coruscant, uses an old contact to gain access and insert the information. In the process, he also learns that many Alliance cargo vessels that have been going missing over the years (an investigation Jesmin was conducting for the Antarian Rangers) were all from Kuat and included parts from HyperTech Industries, suggesting a path to learning the identities of the pirates involved in the starship captures. Shortly thereafter, Face is hounded by three assassins, who tail his airspeeder.

Face notices and sets down in a marketplace, using the cover it provides to take out two of the assassins. The third, still in their airspeeder, watches when Face, seemingly now safe, appears to enter his airspeeder, which then explodes, leaving Face presumed dead and the Wraiths, with no one to prove that they had any official authorization to work against Thaal, on their own. (Unbeknownst to the others, Face knows he is being watched, so he allows the airspeeder to be destroyed on remote pilot, while he escapes. He makes his way back to his family, finding that the remaining assassin arrived first, and Dia killed him. They all get to safety and lay low, for now, knowing that it is very likely that the assassins were sent after them due to the Thaal investigation.) The Concussor is met in space by Captain Voyce Evlen's Starhook, sent by Thaal. Rather than accepting any kind of suggestion that there might be interested Imperial parties in working with Thaal, the Starhook attacks and tries to capture the Concussor. Apparently, Thaal is trying to capture ships for himself for some reason, not trying to jump ship to the Imperial Remnant. Moreover, it seems that Thaal did not go through the normal chain of command (unless Maddeus is corrupt too) due to how they were met, which was not following protocol. The Wraiths are able to escape in a TIE Interceptor and a shuttle from the Concussor, but the Concussor is a loss. (Voort is later angry that they had no plan in case of attack and will realize that it is because Bhindi, now older and looking at the young Wraiths as "kids," wasn't willing to put them into that kind of danger, which has been compromising her decisions.) They make their way back to Vandor-3 via Tatooine and reunite with Myri. They all share in grieving the apparently dead Face. Myri has tracked one of their droid blaster packs to what appears to be a secret underground base under the Javat Caridan Environment and the Javat Caridan Children's Animal Habitat nearby. They have found Thaal's secret base on Vandor-3. Soon, while Voort and Scut stand guard on the surface, the other Wraiths infiltrate the underground facility, where they discover a bunch of Alliance military hardware and bacta that would appear to have been stolen (and reported destroyed, damaged, lost, etc.) that are to be sold on the black market. They also discover that Thaal's current mistress is dead (noted above) and rescue two captives, Usan Joyl and his grandson Dashan Joyl, the former of whom is one of the greatest masters of creating false identities in the galaxy. They also realize that this base is actually an old Tech Raider base that Thaal had found but never reported to his superiors during the Yuuzhan Vong War, suggesting that his corruption goes back much farther than just the Lecersen Conspiracy that he may have joined to accelerate his own plans. While ready to escape, they clash with another group of infiltrators, who turn out to be a second team of Wraiths that were reconstituted and sent in by Face, a group that was not supposed to actually act on Vandor-3 but did so anyway when Face was apparently killed. This second team consists of retired Wraith Sharr Latt, Wookiee Huhunna, "Kirdoff" from the bar (who is actually Thaymes Fodrick), Devaronian medic Drikall Bessarrah, sniper Wran Narcassan (whom Bhindi had tried to recruit herself and nephew of former Wraith Shalla Nelprin). With plenty of evidence to transmit to Alliance authorities, they all escape, pursued by Pop-Dogs, but they are unable to transmit due to jamming. As they make their way to hide out at the Mount Lyss Meteorological Station (abandoned since the end of the Yuuzhan Vong War), they let Myri and Jesmin out to make her way out of jamming range and transmit evidence and a call for help, then they let out Huhunna and Bhindi (against everyone's suggestions, since she feels a need to protect the Wraith "kids") to attack their pursuers. The latter duo is able to slow the pursuing Pop-Dogs, but Bhindi receives a mortal blaster wound, leaving her near death. Huhunna brings Bhindi back to Mount Lyss, but they are unable to save her life. (They will be forced instead to put bombs under her body to take out Pop-Dogs when they make their evacuation.) They do receive help finally when a shuttle and a pair of X-wings arrive and attack the Pop-Dogs. Myri has called in her father, retired Wraith founder Wedge Antilles, along with old friends Kirney Slane (who has married Myn Donos since their Wraith days). The helpers do not stick around long, but they are able to get the Wraiths away from Vandor-3 so they can go on to the next phase of their mission, which takes them to Skifter Station at Kuratooine. As they escape, Thaal recognizes that the Stealth-X X-wings and "Quad-Linked Militant Pacifists" are likely the work of a new Wraith Squadron, given Face's involvement. He sets his Pop-Dogs to go after the new Wraiths (since Face is already "dead"), including the man who he believes is back from the dead to leave the Wraiths, Ton Phannan. (Why he

believes Phannan to be back and why he believes so strongly that these are new Wraiths will be revealed in time.) With Bhindi's death, Voort (with more experience than Sharr) assumes command of the combined Wraiths. They have learned from Usan that Thaal is planning to use an experimental method of identity changing that Usan has developed in order to disappear with his new organization of Pop-Dogs and stolen ships and weaponry (presumably to create his own crime syndicate or something similar). The process involves many methods of changing the individual's look, biometrics, and official records, and that also includes removing loose ends that tie him back. Knowing Thaal's official activities in recent years and his proclivity to take new mistresses of a certain facial type, the Wraiths have narrowed down a set of abandoned mines near Chakham Army Base on Kuratooine in Wild Space as the most likely prospect for Thaal's base of operations from which he would launch his new life. When Voort realizes that a fast escape means that the months-long transformation of Stavín Thaal into his new alter ego must already have taken place (meaning that Thaal is actually already changed but using makeup and prosthetics to make himself look like his old self in public), they form a plan to finally bring down the corrupt general. They set up first on Skifter Station, then on the surface, knowing that there is a loyal Alliance station in orbit, Rimsaw Station, who could join them when the time is right. They also realize that HyperTech Industries is part of Thaal's own scheme, as the HyperTech components that Face had learned about on Coruscant are all "sabotaged" to contain an agent to emerge while in space and capture the ship for Thaal, as was the case with the Rinkin IV. They check the local mine and confirm its availability to Thaal, and they learn that he (in his new identity of "Thadley Biolan") has been courting (via communications, not in person) a singer (who pops up on a search for those same facial features Thaal adores) named Ledina Chott, who is also on Kuratooine. With a Wraith pretending to be "Thadley," they sedate and kidnap her, even as they run another game on Thaal. They set up Turman in a full-body neoglith masquer to be a strange new alien being from deep within Kuratooine, who calls himself Embassy-Who-Climbs. Scut develops the suit for him with the help of his adoptive father, Mulus Cheems, who arrives to help them by using his skills with gems to create gems that appear to be unusual and natural only to the fake alien's species beneath Kuratooine. They use the lure of meeting this new species (and killing them to steal the riches from them underground) to bring Thaal to his base on Kuratooine, tightening the noose around him. While on Coruscant gathering a necessary item for the mission, Sharr learns (and returns to tell the others) that Thaal seems to be hunting a third Wraith group, led by Ton Phannan that includes several names that are either old in-jokes among the Wraiths or old aliases of the Wraiths. They have no idea what to make of this, but the mission continues. When Thaal (as Thadley) finally tries to meet with Ledina, he finds that she has been kidnapped. The Wraiths set up in a public area full of booths for selling wares and festival style activities, where they hope to catch Thaal and have enough citizen witnesses to nail him good. They also trade in the shuttle from the Concussor for a pair of X-wings that they are able to get into good shape with some hardpoint mounted missiles, then pass near Skifter Station to allow Trey to install a small jammer on the station's exterior. When the mission begins, Voort and Myri use the X-wings to destroy a water tower that is actually covering one of the entrances to Thaal's secret base, then they engage a pair of Thaal's Pop-Dog E-wings right near the surface of Skifter Station, using Trey's jamming device to get the upper hand and defeat them, while also drawing the attention of the loyal military forces at Rimsaw Station to Pop-Dog activities that have now put civilians on Skifter Station at risk. They land at the plaza to rejoin the others, then send a pair of droids out in their X-wing gear to draw away attention. Meanwhile, the other Wraiths drop Ledina (now regaining consciousness) at the building that serves as the false front for another entrance to Thaal's base, knowing that she will recognize Thaal (Thadley) as the one who kidnapped her when authorities arrive. At the same time, Turman breaks out of Thaal's base and removes his "Embassy-Who-Climbs" disguise (making it look like the being was killed by wild animals) and rejoins Jesmin and the others. They also contact Colonel Kadana Sorrell of Rimsaw Station (with Turman pretending to be Ton Phannan) to warn her of a plot on Kuratooine, during which he mentions that Thaal is already dead (not technically true, but true enough, since Thaal is already in his Thadley persona beneath his makeup). Seeing spectators (their hoped-for witnesses) being drawn from the

plaza to where Ledina was found, since she is a celebrity, Voort strips down to his skivvies and goes out as a dancing, talking Gamorrean with the help of the band set up in the plaza, in order to draw onlookers back to where they need to be in order to be witnesses. When Thaal finally arrives and clashes over command with Sorrel, a message delivered via a droid Scut set up brings the holographic head of "Ton Phannan" to accuse Thaal of being an impostor who actually killed the real Thaal and stole his identity, knowing that any checks into his identity will claim him to be Thadley Biolan, thanks to Usan's extensive new identity creation process. With the help of Zehrinne, who has arrived to help denounce Thaal as an impostor, and with Myri, disguised as a protocol droid to bump into Thaal, swiping his holdout blaster, Thaal has nowhere to run. By the time "Thadley Biolan" is able to prove he was originally Stavín Thaal, there will be enough evidence presented to the Alliance of Thaal's corrupt activities that his goose is cooked either way. Or so it seems . . . Shortly thereafter, Face, alive and well, visits the man who called upon him to begin the entire Thaal investigation, Galactic Alliance Security head Borath Maddeus. Face reveals that he had suspected that Maddeus was also part of the Lecersen Conspiracy or otherwise corrupt, and that he had set Face upon Thaal to see what loose ends were left to tie up. He had given Face the Quarren Eye with a HyperTech unit aboard, which was sabotaged to track his communications and report them back to Maddeus. It was only with that comm unit that Face delivered "orders" to the non-existent third Wraith Squadron team and their long-dead (never back-from-the-dead) leader, Ton Phannan. The only reason why Thaal would have known so easily that it was the Wraiths after him or have jumped to conclusions about who was leading and on that team would be if someone had listened in on his faked communications and reported them to Thaal, and that means that Maddeus was part of the plot all along. It turns out that Maddeus had been working with Thaal on illegal activities since at least the Yuuzhan Vong War when he was in Alliance Intelligence, and word has come that Thaal has escaped from where he was being held, and Face recognizes that it was Maddeus who arranged his escape to a safe house, the very location where Face has come to meet Maddeus. Maddeus decides to kill Face then and there, calling upon Thaal, emerging from behind Face, to do it. Unfortunately for Maddeus, they had already gotten to Thaal upon his arranged escape, and the man holding the blaster on Face is actually Turman in disguise. Both Thaal and Maddeus are brought down by the skillful machinations of Face and his unofficial Wraith Squadron. In the aftermath, Face is promoted to head of Galactic Alliance Security by Chief-of-State Wyn Dorvan, and the Wraiths are kept as Face's unofficial ace in the hole, ready for another adventure one day. As for Voort, he is finally past the death of Runt, and he wants the others to resume calling him by the name he knew while with the Wraiths the first time – "Piggy."

(Mercy Kill)

- In the wake of the conflict with the Lost Tribe of the Sith and Abeloth, the Galactic Alliance Senate passes the Galactic Alliance Neutrality Act, officially declaring that the Alliance intends to stay out of any conflict between the Jedi and the Sith in the future.
(conjecture based on *Crucible*)

Fate of the Jedi [continued] (novel series: Aaron Allston & Christie Golden & Troy Denning)

Allies (novel: Christie Golden)

Chapters 1 – 36

Vortex (novel: Troy Denning)

Chapters 1 – 35

Conviction (novel: Aaron Allston)

Chapters 1 – 45

Epilogue

Ascension (novel: Christie Golden)

Chapters 1 – 43

Apocalypse (novel: Troy Denning)

Chapters 1 – 36

Getaway (SWI134 short story: Christie Golden)

Getaway (SWI134 short story: Christie Golden)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)
 The New Galactic Civil War [continued]
 End of a Jedi Era

Roll of the Dice (SWI135/DRS13 short story: Karen Miller)

Roll of the Dice (SWI135/DRS13 short story: Karen Miller)

X-wing [continued] (novel series: Michael A. Stackpole & Aaron Allston)

Mercy Kill [continued] (novel: Aaron Allston)

Chapters 2 – 11

Chapter 12 [continued]

Chapters 13 – 16

Chapters 18 – 38

45 ABY

- *In order to get out, get away from the day to day grind, and have some fun, Jedi Master Jaina Solo, Hapan Queen Mother and Jedi Tenel Ka, Allana Solo, and Allana's nexu Anji head out on a camping trip to the Hapan world of Luuhar. Both adults start to sense something strange in the jungle, however, and when Anji runs off, causing Allana to worry, they soon discover why. They are attacked (by accident, in theory) by a group of hunters (poachers) who are being guided by another individual that is nearby but not present. The hunters are all killed when attacking the Jedi. They finally discover the hunters' "guide," a Dark Side Force user who has been drawing animals to the hunters. When the enemy attacks them, Anji leaps out of the shadows, having run off to project Allana from this unseen threat, and kills the Force user. Anji has been a "very good girl."**

(Good Hunting)*

***NOTE:** We are not given any specific year for this story, but it is meant to be a tie-in to *Crucible* and has Allana living with Tenel Ka, so it must be between *Apocalypse* and *Crucible*. It could be in this year or late the previous year, however.

- *One month prior to meeting Han and Leia Solo, asteroid miner Captain Omad Kaeg's tug goes in for repairs, leaving him available to carry a message to the Solos for Lando Calrissian in the near future.*
 (conjecture based on *Crucible*)
- *One month prior to Luke Skywalker's mission to the Chiloan Rift, contact is lost with Jedi Knight Ohali Soroc, one of the ten Quest Knights sent to seek the Dagger of Mortis, who is currently seeking Mortis in the Chiloan Rift.*
 (conjecture based on *Crucible*)
- *Around this time, the Jedi Order is stretched thin, due to dealing with a Hutt-Yaka spice war that could erupt into full-blown interstellar combat, the rise of a new church (cult) led by a Falleen woman that manipulates followers with pheromones to believe in a philosophy of free-market anarchy, and dozens of other such crises.*
 (conjecture based on *Crucible*)
- *When Lando Calrissian, currently running a refinery on Sarnus in the mineral-rich Chiloan Rift as one of his business ventures, calls upon old friends Han Solo and Leia Solo to help deal with a pirate problem in the region, the couple arrives at the Red Ronto cantina on Brink Station, just outside of the dangerous Chiloan Rift, to meet with Lando. Unfortunately, Lando is unable to attend, so they are met by one of Lando's friends, asteroid tug pilot Omad Kaeg, whose own ship, the Joyous Ranger, is in for repairs for the next month. After earning the Solos' trust, he agrees to be their guide to take them to meet with Lando on Sarnus, but their meeting is interrupted by the arrival of two Mandalorians, Scarn and Jakal, who are joined by Nargons, led by Qizak. It is believed that the arrival one year ago of Galactic Exploitation Technologies has caused the pirate problem. Pirates attack asteroid tugs to steal rich asteroids, then provide them to GET, who has bought up all of the Chiloan Rift refineries except Lando's on Sarnus. The pirates only appeared shortly after GET arrived, which seems to support the idea that GET hired the pirates themselves. GET uses the Nargons (genetically-engineered reptilian creatures with metal "bones" to make them stronger) as enforcers, and the Mandalorians have been hired to act as "wranglers" to keep the Nargons under control. Scarn has come to collect on a debt that Omad owes him from a sabacc game.*

Since Omad cannot pay right now, Scarn wants Omad to turn over his family's founding membership share in the miner's cooperative to Scarn, so he can turn it over to GET, earning him enough credits to take care of what Omad owes him. When Han and Leia offer to cover Omad's debt (and reveal that Scarn likely cheated in the game with a cybernetic eye, allowing that part of Omad's losses to be cleared), Scarn is ready to leave peacefully, but Qizak presses the issue: the leaders of GET, Columi geniuses Marvid Qreph and Craitheus Qreph, want his shares. A firefight ensues, during which Han, Leia, and Omad escape, the Mandalorians and Nargons are defeated, and Han is able to take a severed Nargon arm to be studied. They send a message to Jedi Grand Master Luke Skywalker about their run-in and the Nargons, which Luke receives through his aide, Seha Dorvald, while he, Jaina Solo, and Jaina's husband Jagged Fel (no, there seems to be no reason why Jaina is referred to as "Solo" instead of "Fel" or "Solo Fel" at this point, unless she just chose not to change or add to her name), and others are running training exercises at the Jedi Academy on Shedu Maad. The candidate they are testing, Bhixen, shows pride and a tendency toward the Dark Side, so they allow him to restart his training or be dismissed; he chooses the former. Luke worries about what is going on in the Chiloan Rift, since Jedi Knight Ohali Soroc, a Quest Knight (one of the ten Jedi Knights sent out the previous year to seek out Mortis and the Dagger of Mortis to use in the event of Abeloth's return) has gone silent in the Rift. He has already contacted Ben Skywalker and Tahiri Veila to investigate (since they are already in the Rift looking for Ship at Ramook, where it was spotted), but now someone needs to gather information on GET and bring that information to the Rift personally, since communications into the Rift are notoriously unreliable. Luke, burdened by his injury from the battle with Abeloth and looking for a way to step out of the spotlight of the Jedi Order for a bit after recuperating for a year, chooses to carry the information himself aboard the Jade Shadow. He meets with Senator Luewet Wuul, one of the few who would likely meet with Luke to discuss Galactic Exploitation Technologies now that the Neutrality Act has been passed. He reveals that GET, owned by Galactic Syndicated (the Qrephs), is part of the company's legitimate (and criminal) efforts to corner all markets for all products, essentially aiming at creating a shadow government by monopolizing galactic trade, and they are actually pulling it off in many markets. They are even co-opting and threatening Alliance senators, including Wuul's own family. (Wuul's clanmate, Suuas, who is traveling with him, is caught spying on him to protect their warren, and turned over to Wuul.) Meanwhile, on Sarnus, Lando and his chief of operations, Dena Yus, negotiate with the Qrephs, who want to gain control of the Sarnus Refinery, gaining a monopoly over the Chiloan Rift's resources. Their discussion is interrupted by the arrival of Han, Leia, and Omad. The Qrephs leave with their aide and troubleshooter, Savara Raine, who awaits on their Aurel Moon flagship, along with the leader of their Mandalorian security force, Mirta Gev (granddaughter of Boba Fett). Savara carries a red lightsaber at times, claiming that she was with the Jedi for a short time, which is true, after a fashion. She is, in fact, Vestara Khai, with whom Marvid appears to be infatuated. Craitheus and Marvid intend to kill Lando to try to force his wife, Tendra Calrissian, to turn over the refinery to them, but they now see an opportunity to kill the Solos, since they believe that it was Han who shot their mother decades ago and ended her genius abilities (and thus her ability to provide for her family). To that end, they arrange the sabotage of tractor beams that control the arrival of asteroids at the refinery, while Lando and Dena are giving Leia and Han a tour. As a result, an asteroid crashes down, and they are just barely able to escape. 28,000 of Lando's workers are killed in the resulting explosion, and Leia and Han both end up in comas, which they are still in when Luke arrives, revealing to Lando that the Qrephs are behind the Galactic Syndicated "ghost corporation" behind the scenes of recent events. They believe that piracy in the Chiloan Rift (and elsewhere) is what the Qrephs are using to pay for portions of their massive scheme to buy out major business ventures. Away from prying eyes, Dena is met by Savara. Dena is a biot, created by the Qrephs, so she is more similar to the Nargons than regular humans in that regard, and she had been ordered to get close to a refinery worker, Tharston Kharl, and she then provided the information and services that Savara needed in order to arrange the "accident" that killed thousands to get at the Solos and Lando. (Savara and the Qrephs control Dena by being her only source of an enzyme that she needs to survive.) Han and Leia awaken from their comas, though Han now has had to have one of his

eyes replaced with one from a donor due to damage in the explosion. Together, Han, Luke, Lando, Omad, C-3PO, and R2-D2 begin working on a plan to work against the Qrephs. They realize as well that the reason the Qrephs are ramping up operations in the Rift and want in on the mining cooperative is so that they can know where any new RiftMesh communications beacons are being placed: it would appear that the Qrephs have some kind of major operation they are trying to hide that is somewhere within the Chiloan Rift, though speculation ranges all over the place, including the incorrect belief that Kesh, home of the Lost Tribe of the Sith, might be in the Rift. Dena, under orders from Savara (Vestara), points our heroes (who are already suspicious of her, thanks to Luke's Force senses) to Tharston as the traitor in Lando's organization, then points them to Valnoos and its casinos as where Tharston supposedly met with his contact in the Qrephs' operation. In fact, it is a trap, which our heroes already realize. They visit the Blue Star casino, rather than Tharston's supposed favorite, the Durelium Palace, where Han, Lando, and Dena play sabacc and are soon joined by Mirta Gev. Lando makes an offer to her that is to be brought to Craitheus: if Craitheus will cut Marvid out of any future deals, Lando and Craitheus can join together and run the entire Chiloan Rift as equal partners. It is unlikely that Craitheus will take the deal, but the plan is to try to drive a wedge between the brothers. Mirta, though, is there to collect a 1,000,000 credit bounty on Han for the Qrephs, whom Han believes want him just to have leverage on Lando. When Omad misinterprets a signal from Han to back off, a firefight ensues, during which Dena, given a mysterious purse moments earlier, is pushed into releasing – against her own judgment – what amounts to suicide bomber spiders (“arachnokillers”). While everyone survives the encounter, Han is taken prisoner, though that part is at least somewhat in keeping with his plan to somehow get a tracking device onto the ship of whomever showed up to represent the Qrephs in the encounter. As they try to escape, Luke and Leia try to stop them, but Vestara (as Savara) and several Nargons help ensure that they are unable to recover Han, though the Jedi are able to put a tracking device on their ship. Vestara reveals the circumstances of their escape (and the tracking device) to the Qrephs when she and Mirta report to them, along with revealing to Marvid the nature of the offer from Lando that Mirta gave to Craitheus in private. They prepare for a Jedi assault, and it is not long in coming. Luke and Leia take one of Lando's spyboats to follow the tracking device, followed a couple of lightyears back by Lando and Omad in the Millennium Falcon. They receive a distress signal from Jedi Ohali Soroc's StealthX, which they recognize as a trap, though Luke and Leia both know that Lando and Omad will respond when they get near enough to receive it, and the duo of Ben and Tahiri would be drawn to it as well, if they are nearby. They ignore it for now and discover the Qreph's base ship, the Ormni, and Leia senses Han (alive, drugged, and pissed off) aboard the Aurel Moon that is nearby. They attack the Qrephs and their Mandalorian starfighters, trying to trade their freedom for Han's freedom, but the Sith meditation sphere Ship emerges into the fray and attacks the spyboat, sending Luke and Leia crashing into the Ormni (and providing a clue to Luke and Leia that the single Sith they sensed nearby is likely Vestara). When Ben and Tahiri find the distress call and realize it is a trap set by pirates and Mandalorians, they are shocked to find Lando and Omad flying onto the scene. The Jedi help the Falcon survive the encounter, but their ship is damaged enough that they must join Lando and Omad aboard the Falcon and abandon their Hapan craft. Soon, Han is forced into a strange sabacc game with the Qrephs (in droid bodies known as powerbodies) at Base Prime, located deep in the Rift, on the surface of something that is able to push back space and generally alter time and navigation around it. Han has had needles and such inserted into his body, so that as they play sabacc (along with Mirta and a strange Mandalorian named Thorsteg, play and banter, the Qrephs can map Han's mind. They play for stakes that include questions and answers, so that the Qrephs can probe things like Han's feelings for losing Chewbacca, Anakin Solo, and Jacen Solo. Aboard the Falcon, Ben, Tahiri, Lando, Omad, and C-3PO examine the remains of Ohali's astromech and learn that Ohali had discovered a huge monolith in space (in Mortis or Tho Yor style), which is where Base Prime is located. When she had tried to escape with this information, her StealthX was blasted. When navigation records make no sense, Omad realizes that the space station must be located in the Bubble of the Lost, where the monolith distorts space to cause relative positions within it to be normal, but alters its space and time in relation to what is outside of

that bubble. Meanwhile, Luke and Leia have survived crashing into the Ormni by firing torpedoes to use the opportunity to breach the ship. Once Leia is out of a healing trance, both siblings, worse for wear, make their way with R2-D2 to a medbay with the help of two captive Mandalorians (Joram and Jhan), whose armor they steal. In the medbay, they find Dena, who was taken with Han during the raid of the Blue Star. They fake a crisis and evacuation, allowing them to escape aboard a stolen ship with a 2-1B droid to look after Dena, who in bad shape. As they escape, the Falcon arrives to help fend off their pursuers, reuniting the two groups in seeking to rescue Han. Speaking of Han, he is again playing sabacc, only this time, the bets are in terms of pain that can be forced onto a person through nerve implants. Han also has three new fellow players, Ohali (captured), a flawed clone of Ohali made by the Qrephs named Ohali Two (whom Han calls "Ditto"), and a Mandalorian named Barduun, who appears to be partly crazy, Force-sensitive, and drawing on the Dark Side by trying to create fear in the other players. The Qrephs reveal to Han that they believe it was he who shot their mother right after visiting her, which caused her to be unable to support her family, leading to the brothers' rough childhoods. They have "destroyed" the other 15 candidates who might have attacked her, making Han their main suspect, though he admits to visiting her for information but never to shooting her. They also reveal that the deaths of the 28,000 people on Sarnus was not to harm Lando's operation but an attempt to get revenge on Han himself, making Han feel equally furious and guilty for being the cause of so much suffering, in a sense. Mirta further reveals that she is working for the Qrephs with the hope of having them remove the nanokillers from Mandalore's biosphere so that she and Boba can finally go home again. Several days pass, during which Luke and Leia receive medical attention yet again, but they are finally ready to strike at the Qrephs to get Han back. During planning, Dena reveals that she is a biot like the Nargons. She has a Force presence because she is organic material grown around an inorganic metal skeleton. The chip in her head will explode if she tries to attack the Qrephs, but they have cut off her supply of the enzyme because her usefulness is over. She agrees to help our heroes in hopes of getting to Base Prime and acquiring the formula to create the enzymes to keep her alive. At Base Prime, the Qrephs continue to grow in their distrust of each other, caused not just by Lando's offer but also because of Marvid's trust for "Savara," who they must turn over their security forces to in order to have the best chance of surviving an assault led by Jedi. They also need her because it takes a Force-user to open the "gate" that allows entry into the giant Celestial monolith (apparently not Mortis, but of a similar type) upon which Base Prime is located. They previously sent Vestara in with Barduun, and she returned just fine, but it was that journey into the monolith that sent Barduun back insane (calling himself "Jhonus Raam," the brand name of his flight suit) and able to now tap into the Force (or at least the Dark Side). They want to figure out how to overcome the ill effects of entering the monolith so that the Qrephs can gain use of the Force. They figure that if Palpatine was a Sith, but not a Columi genius, and he was able to conquer the galaxy, then the Qrephs would certainly be able to once they themselves have access to Force abilities. Meanwhile, Han mouths off to Mirta during the current sabacc game and tries to stop the game entirely, but a pair of Nargon guards tell them they must continue. Out of nowhere, Barduun makes his move, calling out into Han and Ohali's minds to have them do the same. ("Ditto" is pretty much dead at this point from pain in the sabacc game.) Han attacks the supposedly unarmed Mirta, taking her hidden knife from her leg, slashing up her leg, and taking the holdout blaster she kept higher up on the same leg. Barduun uses Force lightning on the Nargons, until the three of them can escape toward where the Qrephs have been creating their biots, so that Barduun can "save the princess," whatever that means. In the Rift, the Falcon comes upon a beacon and several Mandalorian ships leaving it. They battle the Mandalorians, taking out all but one, which they intend to follow back to Base Prime, knowing that it was a lookout, since communications are so bad in the Rift. As they near Base Prime, though, it seems to reach out through the Force to Luke, who feels it as a great, ancient, Dark Side presence. They destroy the final Mandalorian starfighter and follow that feeling of darkness toward Base Prime. Inside, Barduun pushes Han toward rage by repeating the Qrephs lie (well, their assumption) that Leia and Luke died when crashing into the Ormni. They make it into the area where biots are being made and begin destroying droids and otherwise screwing up the Qrephs' experiments to make them

angry and off-balance, rather than several steps ahead of them. Han finds a biot of himself, unfinished, looking as he was around the Battle of Yavin, and Barduin frees his “princess” – a Battle of Yavin era version of Leia, albeit mostly mindless. For her part, Ohali disappears into the lab, following instructions from Han. When Barduin tries to take them down to the monolith to make Han like Barduin, Han kills Barduin (and, inadvertently, the Leia biot), using the lab’s own security cannons. As the Jedi assault begins (including some of Lando’s YVH droids), the Qrephs reunite with Mirta, let her know Vestara (Sarna) is in command, and they all briefly renegotiate the Mandalorians’ contract so they will help in the fight against Jedi, not just normal beings. Vestara joins the Qrephs and Mirta in racing for the gate, intending to lure the Jedi into a trap, but between YVH droids after them and the arrival of Ben, their Nargons are wiped out, and Vestara is forced to pull Craitheus (in his powerbody) into the line of fire to protect her and Marvid, leaving them needing to drag Craitheus along the rest of the way. They quickly run into a biot that Marvid has created of Vestara, using his own mother’s genetic material to give her a bigger, better brain. Marvid then blasts Vestara’s ankle and knee, leaving her limping. The Qrephs knew that she was a threat to them and could take all of their holdings if she could gain enough of their trust and authority. She was truly there to gather enough power to return to the Lost Tribe of the Sith and conquer them, so that she could, in theory, go home without being treated as an outcast or traitor. As Marvid leaves Vestara behind, Mirta nearly goes with him, but Vestara convinces her that the nanokiller project was a ruse. They had no intention of helping her return to Mandalore. Mirta calls off the Mandalorians from the fight and joins Vestara, carrying her to where they hope to be rescued by Ship, whom Vestara has contacted through the Force. Marvid, Craitheus, and Savara Two (the biot) head for the gate, what Marvid sees as their last chance. They attack the cannon-guarded entrance within the lab, hoping to have it blast Han, but he leaps over a catwalk to land right near the gate, which is more of a surface hatch to enter the monolith. With the help of Vestara Two, who can touch the Force, the Qrephs are able to move through the gate (a “stasis circle”) to enter the monolith. As Leia enters with a YVH, the cannons turn on her, and she leaps to join Han. Unfortunately, he is standing on the gate, and their touch (since she is Force-attuned) causes them to be pulled into the monolith as well. Luke, meanwhile, leaves Ben and Tahiri to mop up in the base with the YVH droids, while Luke races to enter the monolith to face off with the Qrephs as well. In the monolith, Luke’s lightsaber seems to push living shadows away, even as his body glows bright with Force-born light, except for the hole in his chest where Abeloth had wounded him a year ago. Elsewhere, Han and Leia realize that Barduin was possessed by one of the “shadows,” which seems to be Dark Side spirits, which the Qrephs now either want to be possessed by, are ignorant about, or are arrogant enough to think can be controlled. Luke finds himself attacked by Savara Two, whom he blasts to oblivion with raw Force power from the monolith, but he is then fired upon by Marvid and Craitheus, who wear him down enough to shoot him in the arm and the neck, leaving him to fall against a large white tree, where Han and Leia find him with strange yellow eyes peering out of the neck wound. Han tends to Luke briefly, then attacks Craitheus, who is attacking despite being theoretically dead, having been shot in the head by a YVH long before. Han is able to bring him and his powerbody down. Leia attacks Marvid, killing him with a cut to his collarbone, just as he fires a powerful blast into her stomach. The shadows offer to help Han save Luke and Leia, but he refuses, knowing that it would cost him his own soul or theirs, so to speak, to the Dark Side. As flames rise around them, Leia and Luke rejoin the also-injured Han. They need to escape, and it would appear that they are hard to kill in this realm, but so might the Qrephs be. Luke says that the Force here heals everyone quickly, but it is raw and unformed power, giving them unimaginable power. When the Qrephs, accepting the power of the shadows, return, Leia and Luke go to face them using the Force, while Han must remain to cover them, since he cannot touch the Force himself. Finally, in a last, cataclysmic struggle, Luke and Leia rise in brilliance and wipe out the Qrephs, blasting away the shadows. Leia’s existence and memory are nearly washed away to fade into the Force, but Han’s memories and love for her, and for his brother-in-law, helps draw them back to physicality. As they walk back to the gate, they recognize a need to step back for a while. Their role in shaping the galaxy may be over, and change must come. The Force, in a sense, has revealed itself to Luke and Leia, suggesting their need to take it

easy for a while. They exit the gate and reunite with the others. They intend to destroy the beacons that let people find the monolith, and they will post lookouts to guard anyone from reaching it otherwise. Dena has found the enzyme formula, but she must be taken to the Jedi Council for justice, given that the deaths on Sarnus were outside of Republic jurisdiction. Luke himself does not intend to return for now, nor do Leia and Han. Three months after first meeting Omad, he, the Solos, Luke, Ben, Tahiri, Ohali, Jaina, and Jag, all meet at the Red Ronto. Tahiri and Ben confirm that Mirta and Vestara got away. As for Luke, Leia, and Han, they are retiring . . . for now. Together, they drink a toast to good friends, good times, and new journeys.*

(Crucible)*

*NOTE: I had to smile upon receiving my copy of *Crucible* from Del Rey. The original Uncorrected Proofs ebook version that was sent out for me to review (via podcast and such) included two problems: it was said that Jaina had “just turned thirty-three” (which was blatantly incorrect) and the Dramatis Personae gave away Vestara’s disguise (and its surprise) by listing the character not as “Savara Raine: troubleshooter (human female)” but as “Vestara Khai (aka Savara Raine): troubleshooter (human female).” I emailed Del Rey about both of these, along with Leland Chee on the age issue. Sure enough, they were able to get them tweaked for the final publication. I’d like to think I was part of getting those issues resolved, rather than simply stating the obvious if they were already on the case.

Good Hunting (SWI142 short story: Christie Golden)

Good Hunting (SWI142 short story: Christie Golden)

Crucible (novel: Troy Denning)

Crucible (novel: Troy Denning)

Chapters 1 – 26

Epilogue

“Paul S. Kemp Duology” (novel series: Paul S. Kemp) [forthcoming]*

“Paul S. Kemp Duology, Book I” (novel: Paul S. Kemp) [forthcoming]*

“Paul S. Kemp Duology, Book II” (novel: Paul S. Kemp) [forthcoming]*

*NOTE: As of summer 2013, we have been told that these books are “on hold” as we await information about how post-ROTJ EU materials will be dealt with in light of the announcement of *Episode VII* being produced. The smart money is on them never being published, but that is still not announced at this time.

Sword of the Jedi (novel series: Christie Golden) [forthcoming]

“Sword of the Jedi, Book I” (novel series: Christie Golden) [forthcoming]*

“Sword of the Jedi, Book II” (novel series: Christie Golden) [forthcoming]*

“Sword of the Jedi, Book III” (novel series: Christie Golden) [forthcoming]*

*NOTE: As of summer 2013, we have been told that post-ROTJ *Star Wars* stories are somewhat “up in the air” as we await information about how such materials will be dealt with in light of the announcement of *Episode VII* being produced. The smart money is on them never being published, but that is still not announced at this time. This series, unlike Kemp’s duology, has not been announced as “on hold,” but those behind the series have been very tight-lipped about it for quite a while.

55 ABY

- *Lenang O’Pali publishes Mitth’raw’nuruodo Reconsidered: A Patriot’s Perspective, in which he argues that Thrawn was a great patriot, killed before his time, and that all of his actions under the Chiss, then the Empire, had been directed at protecting the galaxy from the Yuuzhan Vong invasion that was coming.*
(conjecture based on *The Essential Guide to Warfare*)

81 ABY

- *Thull Kabanard publishes Portraits in Late Galactic History, in which he discusses various interpretations of the Second Galactic Civil War.*
(conjecture based on *The Essential Guide to Warfare*)

87 ABY

- *Around this time, House Vahali resurfaces on Denon, building a new power base.**
(conjecture based on *Tinker, Tailor, Soldier, Praji: A Cartel of Genes*)*

*NOTE: I have rounded “decades” to 50 years after *Star by Star*.

92 ABY

- *The Galactic Alliance Defense Force's MC140 Scythe-class main battle cruiser is developed. Incom develops the CF9 Crossfire starfighter to complement the Scythe cruisers.*
(conjecture based on *The Essential Guide to Warfare*)

100 – 127 ABY

- *Decades after the Imperial Remnant joined the Galactic Alliance, the Imperial Remnant reaches a point where it has enough power to declare itself a full-fledged Empire once more, placing a new Emperor (presumably the first member of the Fel Dynasty) on the Imperial throne, who would rule (for a while at least) from the planet Bastion. The Emperor's power is kept in check by the Moff Council, but in this era, the "Moffs" are not regional governors but leaders of the Imperial military.*
(conjecture based on *Legacy #0*, *New Force Rising*, *Legacies of Future Orders*, and *Broken*)*

***NOTE:** I know, I know. I don't usually play the speculation game, but *Legacy* is just to friggin' awesome a concept to *not* comment upon before release.

- *Sometime during the era leading up to the Sith-Imperial War, the Sienar Predator-class starfighter is created as an improvement over older TIE Interceptor starfighters. It becomes the standard starfighter for the Reborn Empire.*
(conjecture based on *Legacy #0*)
- *Sometime during the growth of the Reborn Empire, the Imperial Knights are created. They are a group of Gray Jedi (neither Dark nor Light, not so much following the Force as using it as a tool), who are separate from the Jedi Order. All carry lightsabers of the same design. Future Emperor Roan Fel will be a fully-trained Imperial Knight, while his daughter, Marasiah Fel, will be trained as an Imperial Knight but not actually "knighted" to receive the rank itself.*
(conjecture based on *Legacy #0*)
- *Sometime during the growth of the Reborn Empire, the first Emperor Fel begins the concept of "Victory Without War" (which will eventually become the Empire's motto under Roan Fel, the third Fel Emperor). To spread Imperial influence, the first Emperor Fel founds the Imperial Mission, which will help support planets that are still dealing with the aftereffects of the Yuuzhan Vong War. The missions will be spread about the galaxy, and the Imperial Mission will come to be run by Konrad Rus. Young orphans Shado and Astraal Vao will be found by the Imperial Mission and helped, but when both are discovered by Jedi Wolf Sazen to have Jedi potential, Shado will go with Wolf to the Ossus Jedi Academy to be trained as a Jedi (as the next Padawan of Kol Skywalker), while Astraal chooses to remain behind with the Imperial Mission as a Missionary.*
(conjecture based on *Legacy #0*)
- *Sometime during the growth of the Reborn Empire, Kuat Drive Yards develops the Pellaeon-class Star Destroyer, which becomes the heart of the Imperial fleet.*
(conjecture based on *Legacy #0*)

104 ABY

- *Volume 352, issue 10 of the Byblos Journal of Historical Science, is published, containing an article by Dr. Gabrel Treon titled, "Tinker, Tailor, Soldier, Praji: A Cartel of Genes," describing the history of House Praji.*

(*Tinker, Tailor, Soldier, Praji: A Cartel of Genes*)

Tinker, Tailor, Soldier, Praji: A Cartel of Genes (SWH short story: Nathan Okeefe)

Tinker, Tailor, Soldier, Praji: A Cartel of Genes (SWH short story: Nathan Okeefe)

Founding Fathers (25,200 -- 17,000 BBY)

The Goddess Wills It (12,000 -- 11,000 BBY)

The Dual Suns Eclipsed (11,000 -- 4,800 BBY)

Exodus (4,800 -- 4,225 BBY)

A Matter of Perspective (4,225 BBY)

Billions and Billions (4,225 -- 60 BBY)

Art for Art's Sake (60 -- 22 BBY)

Man of the People (22 -- 19 BBY)

Endgame (19 – 0 BBY)
 A Model Officer (37 – 1 BBY)
 Second Chances (1 BBY – 3 ABY)
 Striking from the Shadows (3 – 10 ABY)
 Inheritance (10 – 104 ABY)

108 ABY

- *Around this time, the Mandalorian Vevec meets fellow Mandalorian (and future traitor) Yaga Auchs.**

(conjecture based on *Rogue's End*)*

*NOTE: The two men met nearly twenty years prior to the flashback that begins *Rogue's End*.

116 ABY

- *Cade Skywalker is born to Kol Skywalker and his lover, Imperial agent Morrigan Corde.**
 (conjecture based on information from Jan Duursema and *Trust Issues*)*

*NOTE: In a post on the message boards of *TheForce.Net*, Jan Duursema, co-creator of *Legacy*, told readers that Cade is supposed to be around 14 in the first issue of *Legacy*, which takes place at 130 ABY.

117 ABY

- *Intelligence operative Morrigan Corde, mother of Cade Skywalker, is recalled to the Empire. She argues with Cade's father, Kol Skywalker, over her future plans, but having and raising a child was never part of her agenda. She has Kol take Cade to Ossus and leaves them both behind. She soon becomes inactive as an Imperial agent for the next twenty years.*

(conjecture based on *Trust Issues*)

Legacy (comic series: John Ostrander)

Shards (comic series: John Ostrander)

Trust Issues (comic series: John Ostrander)

Trust Issues, Part I [flashback] (comic: John Ostrander)

119 ABY

- *Ahnah is born to Droo. She will eventually become the stepdaughter of Nat Skywalker (AKA "Bantha" Rawk) when he and Droo marry.*

(conjecture based on *Loyalties*)

122 ABY

- *The Jedi Order (under Kol Skywalker) teams up with Yuuzhan Vong Shapers (including Nei Rin) and terraforming experts to transform the relatively barren planet of Ossus (home of the Jedi Academy that Luke Skywalker established after the Yuuzhan Vong War) into a vibrant world again. The experiment, known as the Ossus Project, is a success, and other planets soon start clamoring for the same process to be used on their worlds.**

(conjecture based on *Legacy* #0, *Monster*, and *The Essential Guide to Warfare*)*

*NOTE: I had originally assumed that this was very soon before the Wayland version of the Ossus Project and in the same year as the sabotage of the project, but the EGW places this starting point for the Ossus Project in this year, rather than four years later.

123 ABY

- *Kol Skywalker composes a journal entry about Order 66 during the Clone Wars, delving into the idea of how the Sith perfectly manipulated circumstances to wipe out the Jedi and rule the galaxy. (To be continued below . . .)*

(*The Essential Guide to Warfare*)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)

The Outer Rim Sieges [continued]

Order 66: The Road to Empire

126 ABY

- *The Ossus Project is brought to other war-damaged worlds. One of those planets is Wayland, where Kol Skywalker and Nei Rin (with Kol's son Cade and fellow Jedi youngling Shado Vao at their side) help reclaim the world on behalf of the local Myneyrshi and their local leader, Roax.*
(conjecture based on *Legacy #0* and *Monster*)
- *A new Sith Order under Darth Krayt emerges from seclusion on the planet Korriban. The Sith contact Imperial Moff Nyna Calixte, offering to form a secret alliance between the Sith and the Reborn Empire. Rather than bringing this information to the current Emperor (Roan Fel, the third in the Fel Dynasty) at Bastion, she instead takes the offer to her lover, Grand Admiral Morlish Veed. The Sith offer to help bring the Empire back to its former galactic power, though there must always be a catch with Sith offers somewhere . . .*
(conjecture based on *Legacy #0* and *Allies*)
- *Six months after the Ossus Project succeeds on Wayland (very late this year), the Sith, as part of their plotting with the Imperial conspirators, secretly sabotage the terraforming project being carried out by the Jedi Order and the Yuuzhan Vong. On planets where the terraforming is taking place, plants begin to be deformed and bony growths start to appear on the planets' inhabitants, reminiscent of those found on victims of the Vong in the past. Jedi Master Kol Skywalker, Jedi Wolf Sazen, Shaper Nei Rin, and young Jedi students Cade Skywalker and Shado Vao are present on Wayland when things go wrong. Local Myneyrshi chief Roax wants to kill Nei Rin to punish the Yuuzhan Vong, but Kol and Nei Rin believe that the project was sabotaged. Kol helps get Nei Rin off of the planet. Their ship is damaged, however, making it difficult for them to escape into space. Their distress signal is intercepted by an Imperial Star Destroyer, under the command of Nyna Calixte, who is reunited briefly with Kol Skywalker (and, technically, Cade, though he has no idea that Nyna's other identity is his long-host mother Morrigan Corde). (To be continued below . . .)*

*(Monster)***Legacy [continued] (comic series: John Ostrander)**

Monster (comic series: John Ostrander)

Monster (comic series: John Ostrander)

Monster, Part I [flashback] (comic: John Ostrander)

127 ABY

- *The Imperial Pellaeon-class Star Destroyer Iron Sun goes missing after garbled transmissions about "monsters." It is presumed to have been destroyed by a mass shadow or a black hole. It has, in fact, been discovered and taken over by Celeste Morne (and, by extension, Karness Muur), who turned the crew into rakghouls.*
(conjecture based on *Vector*)
- *The Jedi, sensing deception in the Ossus Project failure and resulting tragedy, stand behind the Yuuzhan Vong, convincing the Galactic Alliance to do the same. The Empire then issues an ultimatum to the Galactic Alliance, invoking the Treaty of Anaxes to seek retribution against the Alliance and their Vong allies. At the urging of the Jedi, the Alliance refuses the ultimatum, thus sparking what will later be known as the Sith-Imperial War. Unfortunately for the Alliance, many members worlds are distrustful of the Vong after the Yuuzhan Vong War and decide to either break from the Alliance and take on Alliance forces themselves, or to actually join with the Empire. (In this sense, the Sith-Imperial War was both a civil war and a war with an outside power for the Galactic Alliance.)*
(conjecture based on *Legacy #0* and *Allies*)
- *As the war between the Galactic Alliance and Reborn Empire begins, Zonama Sekot flees deeper into the Unknown Regions, leaving many Yuuzhan Vong behind. Some, including Shaper Nei Rin, dedicate their lives at that point to figuring out what went wrong with the Vong terraforming project. (To be continued below . . .)*
(**Ghosts**)
- *A pair of Jedi are still on Zonama Sekot with their daughter, Fionah Ti, who does not possess Jedi gifts. (To be continued below . . .)*

(conjecture based on *Monster*)

- *Around the time of the Empire's resurgence, Eeook Mining and Reclamation reorganizes into the Eeook Corporation.**

(conjecture based on *The Unknown Regions*)*

***NOTE: Information provided by Luke Van Horn.**

- *Late during the first year of the Sith-Imperial War, Mandalorian forces under the current Mandalore, Chernan Ordo, attempt to hold the planet Botajef on behalf of the Galactic Alliance (who has hired them) until Alliance reinforcements can arrive. When Mandalorian warrior Hondo Karr is sent to find fellow Mandalorian Yaga Auchs, he finds Auchs having killed one of their own and mentioning serving a "master" (Sith? Imperial? Hondo can't be sure.). Auchs blasts Hondo and nearly kills him with a thermal detonator. When Hondo awakens, Vevec (a fellow Mandalorian and father of Hondo's wife, Tes Vevec) is at his side, but Auchs has gotten most of their comrades off-planet, and in the absence of Chernan Ordo, who has been killed in battle, Auchs is the leader that the Mandalorians will rally behind, despite him being a traitor. Hondo plans to expose Auchs' treachery, but to do that, they have to survive. Hondo puts on armor from a dead stormtrooper and tells Vevec to do the same, but to make the Imperials believe Hondo is truly one of them, Vevec turns his blaster on Hondo, just as a stormtrooper loyal to Imperial Sergeant Harkas comes into view. The trooper kills Vevec, making Hondo a lucky survivor. Harkas takes "trooper" Hondo into Joker Squad, telling him that they'll dummy up records later to make it official. Hondo Karr, Mandalorian warrior, is now a member of Joker Squad, but his quest to bring down Yaga Auchs continues . . . (To be continued below . . .)*

(Rogue's End)

- *In the wake of the Battle of Botajef, Tes Vevec swears vengeance against her husband (er, ex-husband, perhaps) Hondo Karr, whom she believes killed her father on Botajef. She begins what becomes a near-decade-long hunt for him. She sneaks onto Botajef to recover her father's body. In the process, she recovers Hondo's armor, intending to bury him in it when she finds and kills him.*

(conjecture based on *Rogue's End*)

- *In the wake of the Battle of Botajef, Yaga Auchs, traitor to the Mandalorians (a fact known only to Hondo Karr and the late Vevec), becomes the new Mandalore.*

(conjecture based on *Rogue's End*)

Legacy [continued] (comic series: John Ostrander)

Shards [continued] (comic series: John Ostrander)

Ghosts (comic series: John Ostrander)

Ghosts, Part II [flashback] (comic: John Ostrander)

Rogue's End (comic: John Ostrander)

Rogue's End (comic: John Ostrander)

127 – 130 ABY

- *Sometime during the Sith-Imperial War, the Empire retakes Coruscant and makes it capital of the Empire once again.*
(conjecture based on *Legacy* #0)
- *Sometime during the Sith-Imperial War, the Jedi Order arms some of its Jedi shuttles for battle.*
(conjecture based on *Legacy* #0)
- *During the Sith-Imperial War, the Incom C49 Crossfire Fighter is the main starfighter for the Galactic Alliance Core Force.*
(conjecture based on *Legacy* #0)
- *During the Sith-Imperial War, the X-83 TwinTail Fighter (the latest version of the X-wing) becomes the standard starfighter for the Jedi Order.*
(conjecture based on *Legacy* #0)

128 ABY

- *One year into the war between the Galactic Alliance and Reborn Empire, the Sith Order led*

by Darth Krayt emerges into the conflict. Their secret allies within the Empire, Moff Nyna Calixte and Grand Admiral Morlish Veed, manipulate the Moff Council into accepting the Sith's offer of a true alliance in the war, which leaves Emperor Roan Fel unable to stop the formation of such a pact, despite his own distrust of the Sith. The tide of the war steadily turns in the Empire's favor with the help of their Sith allies.

(conjecture based on *Allies*)

- With the emergence of the Sith into the war, shaper Nei Rin realizes that the problems with the Yuuzhan Vong planet recovery project were caused by sabotage, not the Vong gods. She remains on Ossus to try to find a way to fix the sabotage. (To be continued below . . .)

(**Ghosts**)

- Seeing the danger that this new Sith-Imperial War represents, Jedi Master Kol Skywalker and the Jedi Council order the construction, under Nat Skywalker, of a Hidden Temple (made of, among other things, starships) on the planet Taivas. They are able to keep it secret, in part, because Taivas had only a very thin atmosphere, but the Yuuzhan Vong terraforming made it livable without anyone else knowing.

(conjecture based on *The Hidden Temple*)

Legacy [continued] (comic series: John Ostrander)

Shards [continued] (comic series: John Ostrander)

Ghosts [continued] (comic series: John Ostrander)

Ghosts, Part II [flashback] (comic: John Ostrander)

130 ABY

- Yuuzhan Vong shaper Nei Rin and her two guardians (Choka Skell and Liaan Lah) leave the Jedi Temple on Ossus to gather data that might help them undo the Sith tampering with their planet recovery project. (To be continued below . . .)

(**Ghosts**)

- On Coruscant, the Galactic Alliance has received information that notes Roan Fel secretly meeting with members of the Chiss and Hapans in orbit near Caamas in just two days. Seeing this as a possible trap, the leadership of the Alliance is divided. Rear Admiral Piers Natan believes it's too good to pass up, while Gial Gahan of Mon Calamari and Kol Skywalker of the Jedi disagree. Nu Torenna had sided with Natan, leaving Bail Antilles the only undecided player. Admiral Gar Stazi also believes it to be a trap, so he plans to have a backdoor ready to save them if necessary. Natan will lead the attack, while Stazi brings up the rear. When the Battle of Caamas begins, the Alliance ships are trapped. Natan agrees to Imperial Grand Admiral Morlish Veed's order to surrender, but Stazi and other Alliance ships refuse to do so. They jump to safety, intending to carry on the fight, even though the Battle of Caamas has been a devastating blow to the Alliance. (To be continued below . . .)

(**Indomitable**)

- Just days before the massacre at Ossus, the Battle of Caamas takes place. The battle ends in the Empire's favor, leading to the surrender of the Galactic Alliance to the Reborn Empire. As the battle concludes, Emperor Roan Fel confronts Moff Nyna Calixte about her role in bringing about the alliance with the Sith and the war itself. She understands that with the Galactic Alliance about to be absorbed into the Empire, the Alliance bureaucracy must remain intact, which means that people like her will always be needed by the Sith, while people like Roan Fel will simply be impediments to be removed. Roan considers executing her on the spot for her treasonous words and actions, but he does not do so, since that is what a Sith would do. It is just after that threat of execution that they learn that the Alliance has officially fallen at Caamas. Roan, though, knows that while the Alliance may have surrendered, the Jedi will not, especially with the Sith allied with the Empire. The Jedi are going to fall back to their temple on Ossus, and Roan orders that they be allowed to do so. (To be continued below . . .)

(**Allies**)

- Emperor Roan Fel calls upon the Jedi Knights to surrender and subject themselves to the will of the Empire, just like the Empire's own Gray Jedi, the Imperial Knights, but the Jedi refuse. Instead (two days before the Massacre at Ossus), the Jedi Temple on Coruscant finally falls,

while the Jedi withdraw from Coruscant to Ossus to make their last stand against the Empire.
(conjecture based on *Legacy #0* and *Broken*)

- *With the fall of the Jedi Temple on Coruscant, Jedi Master Rasi Tuum is believed dead, as is his Padawan, Azlyn Rae, who had been very close to Cade Skywalker. Azlyn has, in fact, survived. She will take odd jobs over the next few years before becoming a bounty hunter (at least as a pretense), while also completing her training as a member of the Imperial Knights.*
(conjecture based on *Loyalties*)
- *The Blazing Chain has regained its strength and is once again a dangerous threat in the Unknown Regions.*
(conjecture based on *The Unknown Regions*)*

***NOTE:** Information provided by Luke Van Horn. Bear in mind that this assumes that “by the fall of the Galactic Alliance” refers to the Alliance’s defeat in the Sith-Imperial War.

- *By the time the Galactic Alliance falls to the Empire and Darth Krayt, the Eeook Corporation’s holdings on 244Core recover from the environmental damage caused by a meteor storm and the ensuing breakdown in the government.*
(conjecture based on *The Unknown Regions*)*

***NOTE:** Information provided by Luke Van Horn. Bear in mind that this assumes that “by the fall of the Galactic Alliance” refers to the Alliance’s defeat in the Sith-Imperial War.

- *Approximately three years after the Sith-Imperial War began, the conflict reaches its end with a final climactic assault against the Jedi Academy on Ossus. Imperial forces (including this era’s stormtroopers with upgraded armor and this era’s new TIE fighter design, known as the Sienar Predator-class fighter) bear down on the academy, led by a group of Sith under the Nagai Darth Nihl. As the fighting nears its end, Shado Vao (Kol Skywalker’s Padawan) loads Jedi younglings into a Jedi shuttle to get them to safety. Covering their escape are Jedi Master Kol Skywalker and Jedi Master Wolf Sazen (Kol’s former Padawan), along with Kol’s son (and Wolf’s Padawan), Cade Skywalker. Wolf orders Cade to get to the shuttle to help protect the younglings, but he feels that his place is there in combat. Kol throws his weight in on Wolf’s side of the argument, and Cade finally relents and heads for the shuttle. Wolf notes that it was not a very good farewell between father and son, but Kol simply says that they “take what is given.” Finally, Darth Nihl and his Sith henchmen (and henchwomen) arrive, declaring that Kol, Wolf, and, presumably, those on the shuttle, are the last of the Jedi left on Ossus. Wolf and Kol engage the Sith, cutting down many of them, but Nihl manages to sever Wolf’s left arm, then delivers a major stab wound to his chest. Even as Kol stands with two lightsabers (one likely being Wolf’s, drawn to him through the Force) in a pose reminiscent of Ganner Rhysode (“I am Kol Skywalker, servant of the Living Force! None of you will pass!”), Cade sees Wolf struck down and races to help his father battle the Sith. Kol is angry with Cade when he appears, telling him to act like a Skywalker and get his butt back to the shuttle to get the kids to safety. Cade does so, reluctantly (again), taking Wolf with him. Wolf is dying from the wound Nihl delivered, but Cade will not allow it. In his anger over the battle, Cade touches Wolf’s body and uses the Force to basically will Wolf back to life. At the same moment, Force lightning from Darth Nihl finally kills Kol Skywalker. As the shuttle lifts off, Cade feels his father’s death and draws his lightsaber, his hands still coursing with Force energy from bringing Wolf back to life. He intends to go back to Ossus to kill Darth Nihl, but before he can do so (against Wolf’s wishes, just like resurrecting Wolf was against Wolf’s teachings), they are attacked by Imperial Predators. Cade tells Shado that he will take their Jedi X-83 TwinTail Fighter to take on the Predators and cover their escape. When Shado suggests that this is suicide, the furious Cade simply responds, “We take what is given.” Cade launches and blasts away at the Predators, refusing to return to the shuttle when Wolf orders him back. Wolf is worried for Cade, as he had to touch the Dark Side in order to bring Wolf back. He also senses that Cade wants to die, but he wants to kill before he does. Mere moments later, the Predators score skillful shots against the X-83 and it explodes . . . It would appear that Cade is dead, but Wolf did not sense his death, which he would have, since they had the Master-Padawan bond that was heightened even more when Cade brought Wolf back. They cannot take the time to look for Cade, though. They leap to hyperspace to escape with the younglings, as Wolf swears that if Cade is still alive, he will find him one day . . . (To be continued below . . .)*

(Broken)

- Three hours after the fall of Ossus, Grand Admiral Morlish Veed is furious with the Sith for striking the Jedi at Ossus before they were all gathered there to be slaughtered. Darth Maladi, however, argues that if they were all there, it would've been harder to defeat them. Instead, the remaining Jedi are now scattered and will be hunted down. Nyna Calixte is more concerned with how Emperor Roan Fel will react, though, since he had sent the group to Ossus as a diplomatic mission with an offer to bring the Jedi into the Empire, not to attack the Jedi. He will not stand for having his orders so obviously disobeyed. Maladi suggests that it is time for Roan to be removed so that someone else can take the throne. Veed, ever vain, believes that he is to be the next emperor, so he is all for it. Nyna, however, doesn't trust the Sith and recognizes that the Sith never said that he'd be on the throne, only someone else. They now know, though, that Darth Krayt will attend the upcoming briefing of the Moff Council and Emperor. Shortly thereafter, Roan discusses his plans to arrest Veed at the briefing with two of his Imperial Knights, Mohrgan (his cousin) and Antares Draco. They are interrupted by the arrival of Nyna, who informs them of the Sith's intention to be at the briefing to kill Roan. Nyna knows that with Roan somehow on the loose, she and Veed will be needed by the Sith, so they will survive as well. Thus, Mohrgan will lead a contingent of Imperial Knights at the briefing, but it will be Roan's double who attends, while Roan himself escapes . . . (To be continued below . . .)

(Allies)

- News of the end of the Sith-Imperial War has reached the Imperial capital world of Coruscant. Emperor Roan Fel and the Moff Council accept the final report on the war from the power-hungry Grand Admiral Morlish Veed (who is also a Moff and member of the Moff Council). Before they can celebrate their victory, the dark allies of the Empire emerge into the throne room. Those allies are the renewed Sith Order, and the representatives present include: Darth Krayt (leader of the Dark Lords of the Sith); Darth Nihl (new "hero" of Ossus and one of Krayt's Hands); the female Darth Maladi (Head of Sith Intelligence and Assassination); and Darth Wyyrlok (Krayt's second-in-command, trusted friend, and the third Sith Lord to bear that name). As a reward for the Sith winning the war for the Empire, Krayt names his price—the life of Emperor Fel! With that declaration, Krayt draws his lightsaber and cuts his way through various Imperial Knights ("Gray Jedi," not Dark Side or Light Side, loyal to the Empire) to make his way to the Emperor, as Veed holds the other Moffs, including the angry Moff Geist, back. Finally, Krayt reaches the Emperor and kills him, taking the throne. Veed is shocked. He believed that Krayt was about to name him the new Emperor, but Krayt has become Emperor instead. Krayt's first act is to have Veed be the first to swear loyalty to him, followed by the other Moffs. As the Moffs leave, Veed angrily gripes to his partner (in every sense) Moff Nyna Calixte, the head of Imperial Intelligence, that Krayt has broken their deal that would've made him Emperor. She advises him to bide his time. Meanwhile, the Sith also confer. Krayt is angry with Darth Maladi because he knows that the Roan Fel he just killed was a decoy. The real Roan Fel is a trained Imperial Knight and would not have been killed so easily. Roan Fel knew that the Sith were coming and escaped, which means that he could be a source of unrest in the future, especially if he were able to ally himself with any remaining Jedi. Krayt sends Maladi and Nihl with new orders to hunt down any remaining Jedi and to put bounties on the Jedi (with ten times more being offered if one is captured alive, which might allow that Jedi to be turned). Once Maladi and Nihl leave, Krayt finally allows himself to show weakness in front of his longtime friend, Darth Wyyrlok. Krayt is fighting against something inside him that is threatening to take him over and make him "not himself," which he can only fight off for perhaps another decade or two. He has spent time in stasis, but now that he is Emperor, he cannot allow himself to again enter stasis and be out of the public eye. He intends to create a galaxy of true order, but that vision has not yet come to pass, and he fully intends to turn or destroy any remaining Jedi. Then, and only then, will his vision of order be able to come to pass . . . (To be continued below . . .)

(Broken)

- Even as Darth Krayt takes the throne of the Empire with the death of Roan Fel's double, the real Roan Fel and Imperial Knight Antares Draco escape through secret tunnels, ensuring that the true ruler of the Empire will live on. Shortly after the briefing and escape, Nyna

Calixte is confronted by Darth Maladi, who informs her that Nyna will continue to manage Imperial security and espionage activities, but she will now be forced to answer to Maladi herself, with her first mission to find Roan Fel.

(Allies)

- In space above Ossus, Cade Skywalker has survived the destruction of his ship, but floats helplessly. He is discovered by the pirate Rav. When Rav is nearly about to kill him for being a Jedi, young Jariah Syn suggests that Cade, since he has no lightsaber, might be a fellow scavenger, and convinces Rav to spare him. Cade plays into the charade by saying that he can help them find Jedi artifacts because his own captain had spent a lot of time trading with the Jedi. Jariah and Cade become “brothers” very early, even as Rav takes them to the Jedi Temple, where Cade is forced to look upon his father Kol’s body, unable to do anything to bury him. Cade leaves with Rav and his pirates . . . Shortly thereafter, Nei Rin, Choka Skell, and Liaan Lah return to Ossus to find the Jedi Temple destroyed. They find Kol’s body and give him a proper Jedi funeral pyre. They will remain behind to gather as many Jedi artifacts as they can find and bring them to one safe place until someone can come to reclaim the Jedi legacy . . . (To be continued below . . .)

(Ghosts)

- After the Massacre at Ossus, Moff Rulf Yage is named the “hero of Ossus.”
(conjecture based on Legacy #0)
- After the Massacre at Ossus and the apparent death of Wolf Sazen’s Padawan, Cade Skywalker, Shado Vao becomes Wolf’s new Padawan.
(conjecture based on Broken)
- In the wake of the Battle of Caamas, Admiral Gar Stazi of the Galactic Alliance (now the “Galactic Alliance Remnant”) gathers up the remaining Alliance vessels into a roving, nomadic fleet. He will still be leading them when Roan Fel suggests an alliance seven years after the end of the Sith-Imperial War.
(conjecture based on Trust Issues)
- The Imperial Military command learns that a military unit loyal to the deposed Emperor Fel is planning to escape Coruscant. Darth Nihil, and Imperial troops, as well as a dark Jedi master, are dispatched to eliminate the “disloyal” troops. Arriving in the upper levels of Coruscant, they discover that the troops they are hunting are being led by Imperial Knight Antares Draco.*

(Empire vs. Empire: Disloyalty)*

*NOTE: This summary was provided by Luke van Horn.

- Having saved Tionne Solusar’s records from Ossus, Ellu Viss, a Jedi apprentice, creates an afterword for her records regarding the Sith-Imperial War.
(Jedi vs. Sith: The Essential Guide to the Force)
- After the fall of the Galactic Alliance and rise of the new Empire under the Sith, the cultists on Veroleem resume aggressively recruiting, using kryotin powder.*
(conjecture based on The Unknown Regions)*

*NOTE: Information provided by Luke Van Horn.

- By the time that the Empire once again reigns over the galaxy, new leaders are installed for both the Altiri and Anarrrians. The both declare intentions to exterminate the other, sparking another global war.*
(conjecture based on The Unknown Regions)*

*NOTE: Information provided by Luke Van Horn.

- On the planet Mala, the young man who will one day be known as Darth Wredd is found to have Force abilities. He wants to leave to train to be a Jedi Knight, but his hopes are dashed when he learns of the massacre at Ossus. Before he has time to mourn the loss of the Jedi Order, barbarians known as the Schor-Goya sweep out of the mountains and lay waste to villages. To protect his home, he forges a sword, which he then uses to defeat the Schor-Goya when they come to his village. He marries and has a child, acting as a sort of Jedi protector for his people. (To be continued below . . .)

(Empire of One)

Legacy [continued] (comic series: John Ostrander)

Shards [continued] (comic series: John Ostrander)

- Ghosts [continued] (comic series: John Ostrander)
- Ghosts, Part II [flashback] (comic: John Ostrander)
- Alliance (comic series: John Ostrander)
- Indomitable (comic series: John Ostrander)
- Indomitable, Part I [flashback] (comic: John Ostrander)*
- Indomitable, Part II [flashback] (comic: John Ostrander)*
- Shards [continued] (comic series: John Ostrander)
- Allies (comic: John Ostrander)
- Allies (comic: John Ostrander)
- Broken (comic series: John Ostrander)
- Broken, Part I (comic: John Ostrander)
- Shards [continued] (comic series: John Ostrander)
- Allies [continued] (comic: John Ostrander)
- Allies [continued] (comic: John Ostrander)
- Broken [continued] (comic series: John Ostrander)
- Broken, Part I [continued] (comic: John Ostrander)
- Shards [continued] (comic series: John Ostrander)
- Allies [continued] (comic: John Ostrander)
- Allies [continued] (comic: John Ostrander)
- Ghosts [continued] (comic series: John Ostrander)
- Ghosts, Part II [flashback] (comic: John Ostrander)
- Empire vs. Empire: Disloyalty (miniatures game: Sterling Hershey)**
- Empire vs. Empire: Disloyalty (miniatures game: Sterling Hershey)
- Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)**
- Jedi vs. Sith: The Essential Guide to the Force [continued] (essential guide: Ryder Windham)
- Afterword
- Legacy [flashback] (comic series: Corinna Bechko & Gabriel Hardman)**
- Empire of One [flashback] (comic series: Corinna Bechko & Gabriel Hardman)
- Empire of One, Part I [flashback] (comic: Corinna Bechko & Gabriel Hardman)

130 – 137 ABY

- *Cade Skywalker turns his back on his heritage to protect himself from the Sith and the Empire. He turns to piracy, and is apprenticed to the pirate Rav. Cade drops the name “Skywalker” and joins the ranks of bounty hunters and smugglers in the galaxy, preferring to battle not with a lightsaber, but with his custom-made double-barrel blaster (his “special,” created by “Bantha” Rawk) and his starship (the Mynock). He takes on Zeltron woman Deliah Blue as the ship’s mechanic and bounty hunter Jariah Syn as his copilot.*
(conjecture based on *Legacy #0*, *New Force Rising*, *Legacies of Future Orders*, and *Broken*)

135 ABY

- *Jariah Syn attempts to “make time” with Ahnah, the stepdaughter of “Bantha” Rawk, during a visit with the family. Ahnah is only sixteen, causing Bantha to shoot at Jariah as he leaves.*
(conjecture based on *Loyalties*)

136 ABY

- *Rotha Tol'min tries to take over a piece of the criminal underworld on Sorrocco. This angers several crime bosses, who put a bounty on Rotha's head. Cade Skywalker and his friends Deliah Blue and Jariah Syn decide to pursue the bounty. They sneak into Rotha's headquarters, expecting to blend into the criminal element hanging out there. Unfortunately, there are fewer beings present than they expected, and Rotha notices them.*
(conjecture based on *A Broken Plan*)
- *Having snuck into Rotha Tol'min's headquarters, Cade Skywalker, Deliah Blue and Jariah Syn are pursuing the bounty on his head. Unfortunately, they are spotted. Rotha immediately*

*tries to escape while ordering his underlings, including two guard droids, to take care of the bounty hunters. As the crowd tries to flee, the audience chamber degenerates into chaos.**

(A Broken Plan)*

*NOTE: This summary was provided by Luke van Horn. He suggests, and I agree, that this takes place before the events of *Broken*. I have placed it in the year prior to *Broken*, so that all characters can be pretty close to their story development as seen as *Broken* begins.

A Broken Plan (miniatures game: Sterling Hershey)

A Broken Plan (miniatures game: Sterling Hershey)

137 ABY

- Seven years after the end of the Sith-Imperial War and the apparent death of Cade Skywalker after the Battle of Ossus, Jedi Master Wolf Sazen, Cade's former master, calls together a few remaining Jedi on the planet Daluuj. Among them are Shado Vao (who became Wolf's Padawan after Cade's apparent death), Rasi Tuum, and Rasi Tuum's new Padawan. Wolf still hopes to find Cade, and he believes that a Skywalker could rally the remaining Jedi to strike against the Empire. Their meeting is cut short by the arrival of Sith assassins. Both Rasi Tuum and his Padawan are killed, but Shado agrees to join Wolf in the hunt for Cade. Meanwhile, on the planet Lok, Jedi Hosk Trey'lis attempts to arrange passage to leave Lok at Brogar's cantina (which is also a safe house for those on the run until they can arrange passage from Lok). Hosk happens to be there at the same time as Naxy Screeger, an alien with a death mark on his head after failing to pay back a debt to the pirate leader Rav. A group of bounty hunters arrive to capture Naxy for Rav, bursting their way into the cantina. The bounty hunter trio consists of the Zeltron mechanic Deliah Blue, the very anti-Jedi bounty hunter Jariah Syn, and the mysterious Cade (who is, in fact, Cade Skywalker, having dropped his family name and become a bounty hunter, leaving his heritage behind). Hosk believes they are there for him, and he strikes out at the trio. While Cade sticks to their mission, intending to take in Naxy and ignore Hosk, Jariah can't overlook the bounty on Hosk and ignores Cade's wishes. At one point in the struggle, Jariah nearly shoots and kills Hosk to make the bounty easier (but less profitable), but Cade intentionally uses the Force to hurl Naxy into Jariah, saving Hosk's life. That doesn't stop Jariah, though, as he uses a Yuuzhan Vong thud bug to subdue Hosk anyway. As the scuffle ends, both Naxy and Hosk are captured, and Brogar allows the trio to leave with their prey in order to avoid pissing off Rav. While they leave, Hosk tries to convince them to let him go, but everyone, including Cade, argues against it, despite what the Sith might do to Hosk for being Jedi. (Has Cade really become so cold-hearted, or is he covering for his own Jedi sympathies around Jariah and Deliah? At this point, no one knows.) Elsewhere, the Jedi Temple on Coruscant has become the new Temple of the Sith, where Darth Krayt visits the aged Twi'lek Darth Ruyn, who has just finished training a female Twi'lek Sith apprentice. As a final test, Krayt has her kill Ruyn, then bestows the name "Darth Talon" upon her. Her first mission will be to hunt down the daughter of deposed Emperor Roan Fel, Marasiah, who has acted as his emissary in his quest to undermine the Empire and create a new rebellion. Darth Talon goes to the Imperial Mission on the planet Socorro, where she leads the destruction of the mission and captures Imperial Knight Elke Vetter. Vetter, who is both Princess Marasiah's guardian and her teacher in Jedi arts, is killed, but Talon still intends to find the princess and use her to find Roan. As for Marasiah, she senses her former master's death, but she listens to her friend Astraal Vao (Shado's sister) and heads for safety, rather than going back to confront Talon herself. Soon, Cade and the others arrive on Socorro at the pirate Rav's Crimson Axe vessel (and base), carrying Hosk, who tries to escape but is subdued by Cade. Hosk senses Cade's Force abilities in the conflict, which may come back to haunt him. Once the prisoners are turned over, Cade receives payment and death sticks (drugs). Meanwhile, deposed Emperor Roan Fel arrives on Bastion to kick start a rebellion against Darth Krayt's Empire. The 501st Legion, under General Oron Jaeger, sides with Fel. They soon receive word of Marasiah's disappearance, Vetter's death, and the attack on the Mission, but Fel refuses to let his Imperial Knight, Antares Draco, go after her. He knows that they have to keep the fact that he has taken Bastion a secret for as long as they can. Meanwhile, on Socorro, Astraal contacts her brother, Shado, to meet Astraal and Marasiah on Vendaxa, but this is what

Talon wants, so that they can lead her to Roan Fel, allowing her to kill him. Elsewhere on Socorro, Cade sits aboard the Mynock, using death sticks in hopes of clouding his connection to the Force. He is talking (against this will, mostly) with the Force ghost of Luke Skywalker, arguing that the Skywalker legacy and that of the Jedi is a destructive choice. When Luke won't go away, Cade holds a blaster to his own head and Luke relents, fading back into the Force. As Cade steps back out of the ship to allow his partners back in, they are met by Astraal and Marasiah (without names being revealed), who beg them for passage to Vendaxa. Seeing Talon in pursuit, Cade recognizes her as a Sith, remembers his father's death, and agrees to take them. They lift off, and Cade soon shows Jariah and Deliah who their passengers really are. They intend to take her to Roan, collecting pay from Roan for doing so, then turn both Roan and Marasiah in to the Empire, collecting credits again. Either way, they should never have to work for Rav again . . . (To be continued below . . .)

(Broken)

- On the planet Yinchorr, headquarters of the Imperial 407th Stormtrooper Division, trooper Anson Trask, fresh from training, arrives to join the 407th. His first act, while being heckled by older troopers, is to annoy the Quarren Sith Lord Darth Maleval. Luckily, he is saved from "discipline" by his commanding officer, Sergeant Harkas. Harkas then introduces him to the rest of the 407th unit he has been assigned to, Joker Squad: heavy gunner Jes Gistang; technical wizard Vzx Potorr; and former Mandalorian Hondo Karr. The 407th lieutenant, Gil Cassel arrives with their new orders. While the 407th remains loyal to the Empire (under Emperor Krayt), some other stormtrooper groups are defecting to remain loyal to deposed Emperor Roan Fel. One of those that has defected is the 908th, which includes Cassel's own brother, Captain Jared Cassel. They are being sent to Borosk, led by Darth Maleval himself, to wipe out the 908th as a lesson to other would-be defectors. They carry out the mission, though they question whether they are on the right side on this mission. In the end, though, they choose to stick to their duty, since they are simply soldiers. As the mission enters its final phase, Vax is killed by a booby trap, followed shortly by the death of Gistang when a blaster shot hits one of her power packs. As the battle concludes, the entire 908th has been wiped out, except for Jared Cassel, whom Maleval brings to Gil Cassel in order to test his loyalty by forcing him to kill his brother. When Gil refuses, Maleval prepares to cut them both down, but Hondo stabs Maleval. It does very little, though, leading Maleval to wrap Hondo in his whip and electrocute him. Rather than letting Hondo die, Anson pulls his blaster and kills the Sith Lord. In the aftermath of the battle, Anson has come through the fire and is now a real stormtrooper, the death of Maleval is reported to have occurred as part of the blast that killed Gistang, and Hondo leaves the 407th. *

(Noob)*

*NOTE: The trade paperback *Shards* collects *Noob* chronologically after *Allies* (but before *Trust Issues*), so that it could be collected separately from *Broken*, rather than appearing in (or breaking up the story flow of) the first *Legacy* trade paperback, which only included *Broken*.

- On Korriban, Darth Krayt uses Sith Holocrons to call forth the knowledge (in the form of holographic representations) of three Sith Lords that, in one form or another, cheated death: Lord Andeddu, Darth Nihilus, and Darth Bane. (Bane had stopped the growth of the orbalisk parasites that attacked him, creating his biological armor. Nihilus had escaped death by containing his consciousness within his armor. Andeddu used the Force to keep his body alive, even after death.) Krayt is searching for a way to save himself from the Yuuzhan Vong creatures that are currently consuming his body. Unfortunately for Krayt, the ancient Sith Lords consider him a failure and pretender to the Dark Lord title because he has strayed from the Sith path with his current Sith Order. Meanwhile, the Mynock has arrived on Vendaxa, but now Cade Skywalker, Jariah Syn, Deliah Blue, and their passengers, Astraal Vao and Princess Marasiah (Sia) Fel are being attacked by the local wildlife, including an acklay. Just as it seems Astraal is about to be acklay food, the duo that Sia had intended to meet arrives to save the day. Surprisingly, their rescuers are two Jedi, Astraal's brother Shado Vao and Cade's former Jedi Master, Wolf Sazen, who has been seeking Cade ever since the Battle of Ossus. Whether Cade recognizes them at that moment is uncertain, but when Jariah refers to Cade by his first name, Wolf takes notice. Unfortunately for Cade and his crew, Sia suspects that they were going to turn her in, so she intends to hold off on payment until they are safely

away. Unfortunately for Sia and her comrades, the Jedi vessel is then destroyed by Darth Talon, forcing them to stay with the Mynock crew. Before they can leave, Talon attacks, along with a group of local creatures. While Wolf battles Talon, he orders Cade to take Sia and the others and escape, causing Cade to flashback to the events of the Battle of Ossus and Wolf's similar instructions then. Cade steps in, then, slamming wreckage into Talon, allowing them all to escape back to the Mynock. Unfortunately, Talon disabled the ship. While they begin repairs, Astraal contacts Moff Konrad Rus, head of the Imperial Mission, who she believes to be working with deposed Emperor Fel. She tells him where they are, and he advises her to remain on Vendaxa until Emperor Fel reaches them or he contacts them. Unbeknownst to Astraal, though, Moff Rus is reporting directly to Darth Krayt, who now intends to use Sia as bait for her father. On Bastion, Roan Fel learns of Sia's situation, as does the head of his loyal Imperial Knights, Draco Antares, who is in love with Sia, but Roan refuses to mount a rescue mission that would lead directly into a trap. Meanwhile, on Vendaxa, Talon tells Darth Nihil, also on the planet, to hold his position, but to send Sith troops to her quietly. A short distance away, Wolf tells Cade that he always knew his former Padawan was alive, so he has spent seven years searching for him. Cade, though, considers it a waste, since the Cade that Wolf knew died on Ossus. All that is left, he claims, is whatever Rav pulled out of the wreckage of his starfighter. The two discuss Cade's trip back to the Temple with Rav's pirates, and he swears that he will never pick up a lightsaber again. As for the Mynock, Deliah needs another hour or two to finish up the repairs. As they repair the ship, Cade asks Deliah if they have decided how to spend the bounty on his head, now that they know that he is a Jedi. Deliah wouldn't dream of it, but Jariah has considered it. He and Cade argue until Jariah pulls a blaster, which Cade then yanks to his own hand with the Force and drops, walking away. He is met by Sia, who understands him a bit, since she too has her own legacy that she must live up to while being trapped by it all the same. In her case, though, she refuses to just walk away from it, intending to help make right what the Empire's alliance with the Sith made wrong. Their conversation is interrupted by the arrival of two Imperial Predators, bearing Antares Draco and Ganner Krieg, both of whom have defied Roan's orders to save Sia. Just as they arrive, the Sith emerge, led by Talon and Nihil. As Deliah and Jariah yank Astraal into the ship and start powering up the damaged engines, Light and Dark clash outside. Wolf faces off with Nihil, the man who took his arm on Ossus, while Shado takes on Talon. The sight of both forces painful memories from Ossus back into Cade's mind, as he remembers fighting the Sith alongside Shado on their way to save the younglings at the Temple. Aboard the Mynock, Jariah intends to take off without Cade, since it isn't their fight, but Deliah, who just might be in love with Cade, tells him that she'll space him in his sleep if he does so. Outside, Cade stands on a raised area, staring down into the battle, when a Sith appears behind him, ready to strike him down. Sia leaps up and knocks him out of the way in time to save him, but the Sith deals a mortal wound to the princess. Sia collapses in Cade's arms, telling him that she had to make things right, even if only by saving one life. As she slumps, Cade reaches out, calling to him the weapon he swore he'd never use again. Cade Skywalker, standing with a blaster in one hand and an ignited blue lightsaber in the other, has had enough. Cade leaps into the fray, coming between Nihil and Wolf, revealing to the Sith that he was trained as a Jedi by his father, Kol Skywalker. (This very act of bravado and anger serves to alert the Sith to the fact that the Skywalker line still exists.) Meanwhile, Shado duels Talon and the two Imperial Knights engage other Sith to protect Sia's body. Or, at least they think it's her lifeless body. Draco discovers that she is still barely alive and races her to the Mynock, while Cade covers the escape. Once aboard, Wolf intends to return to help Cade, but Draco argues that he should stay with the princess. Draco races out to help Cade instead, as does Jariah, surprisingly. He hates Jedi, but he hates Sith more. Finally, all of our heroes get aboard the ship and escape, leaving the Sith behind. As the Mynock heads for Bastion and Roan Fel, Cade again touches the Dark Side like he did seven years earlier to save Wolf's life, this time using that power to save Sia. He will not allow anyone else to ever give their life to save him. In the aftermath, our heroes are welcomed at Bastion, but despite offers to stay and work with Fel, Wolf and Shado intend to leave. They join Cade aboard the Mynock to leave, but Cade doesn't intend to become a Jedi again. Meanwhile, on Coruscant, Talon expects to be executed for her failure, but Darth Krayt spares her because

he now knows that a Skywalker still lives and that Fel is on Bastion, thanks to Astraal reporting to Rus, who reported to him again. Now, Talon has a new mission: to hunt and capture Cade Skywalker alive and bring him before Krayt . . .

(Broken)

- On Coruscant, Nyna Calixte bears witness to Darth Maladi torturing and questioning Jedi captive Hosk Trey'lis, who was brought to Rav (and thus the Sith) by bounty hunter Cade Skywalker. She wants information about Cade. Eventually, he reveals to her that Cade travels with Jariah Syn and Deliah Blue, that they have been on Socorro (where they discovered Hosk at Brogar's safehouse), and that Cade was (or is) a Jedi. Maladi then reveals to Nyna that the reason they want Cade found (by Darth Krayt's order) is that Cade is a Skywalker, though Maladi herself cannot imagine what is so special about him that Krayt would want him alive. Later, Nyna reveals this to Morlish Veed. The two lovers and conspirators believe that if they could somehow get their hands on Cade first, he could be a good pawn in their game against the Sith. Currently, Maladi's foremost intelligence agent is Jor Tolin, a Korriban-trained operative without much Force sensitivity, but Nyna has her own operative in the form of Morrigan Corde, even though she has been inactive for two decades. While the Sith's operatives will sniff around Socorro for traces of Cade, Nyna has discovered (via video feeds and such) that Cade is on the Wheel in the Besh Gorgon system, currently owned by Pol Temm. Elsewhere, on Bastion, deposed Emperor Roan Fel dresses down Antares Draco and Ganner Krieg for disobeying his orders and going to the rescue of his daughter, Marasiah Fel. He is glad to have discovered Cade, but Cade has disabled homing devices on the Mynock, so he cannot yet be found. Unfortunately, he can't reprimand the Imperial Knights publicly because it would make him look weak, so the two are commended (and Draco is told he won't be marrying Sia) but quickly given a new mission. They are to act as security when Captain Mingo Bovark (of Roan's Imperial element) meets with Galactic Alliance Remnant Fleet Admiral Gar Stazi to discuss a possible alliance. Soon, on the Wheel, the meeting between Bovark and Stazi takes place, wherein Bovark reveals that Fel has control of Bastion, which interests the homeless fleet's admiral quite a bit. Elsewhere, Jor Tolin is set upon by roughians, then saved by Morrigan, only for her to reveal that she sent the roughians to get in his good graces. She then subdues him, intending for them to have a nice chat upon his awakening. Soon, aboard Jor's ship, the Raider, Morrigan suggests an alliance to the newly-awakened agent. They think Cade might have left the Wheel and gone to Hapes or Ossus, but they have Imperial business to deal with on the Wheel first, namely the disruption of the talks between Bovark and Stazi. Using C.O.L.D. (Command Override Limpet Droid) units, they are able to take control of Bovark's shuttle, causing it to fire on Stazi's vessel, inciting a battle both outside the station between vessels and inside between Bovark with his Imperial Knights and Stazi and his Alliance guards. Both sides are able to leave without killing each other, but both sides are now banned from the Wheel. Later, their work on the Wheel done, Morrigan and Jor arrive at Ossus, looking for Cade. Once in the jungle, Jor tries to kill Morrigan, but she kills him with an implanted ampoule of poison. Morrigan then views a brief holo of her "family," including Morrigan herself, her former lover Kol Skywalker, and their son . . . Cade. Rather than hunting down Cade, Morrigan leaves Ossus, never trying to make contact with her long lost son.

(Trust Issues)

- At the abandoned Jedi Temple on Ossus, Cade Skywalker lies on the floor, doped up on deathsticks, which he is trying to use to keep the Force at bay, though it's no use. He is visited by visions of the dead: Mara Jade Skywalker (who walked on both sides of the Force at different times); Darth Vader (who urges him to control his power or risk falling to the Dark Side himself). He awakens from his vision to find the long-lived Jedi Master K'Kruhk at his side, healing him inside. Wolf Sazen and Shado Vao have also arrived. After the visions he has just seen, though, Cade doesn't get angry. Instead, he asks Wolf to continue his Jedi training. Meanwhile, on Socorro, Jariah Syn and Deliah Blue are welcomed back by the pirate boss Rav, who brings them to Imperial agents, who intend to use the two former allies of Cade Skywalker to find him . . . Two weeks later, on Ossus, Cade continues his training in exercises with Shado, but the two fall into an underground area filled with Jedi artifacts . . . and a pair of attacking Yuuzhan Vong! They battle the two warriors, only to see a third Vong,

a female Vong shaper, watching them. The shaper calls off the two warriors, as they do not fight Jedi, and Cade recognizes the shaper, Nei Rin. Wolf joins them, and Nei Rin tells them all of how they had returned to Ossus after the battle seven years earlier and have been there guarding Jedi artifacts ever since, intending to turn them over to whomever will guard the Jedi legacy. They now believe Cade is that person. Cade, however, refuses to be the holder of the Jedi legacy and storms out. Wolf catches up to him moments later, as Cade sits where his father, Kol, was killed, and continues trying to dull his pain with death sticks. Wolf then understands that Cade did not come back for understanding, but to die. Cade blames himself for Kol's death and had hoped to find his spirit on Ossus, so that he might finally stop the feelings of guilt in his own mind. The two fight, as Wolf imparts the truth of Cade's own anger and fear upon him, until finally Cade is ready for the meditation of emptiness to clear himself of some of his pain. During his meditation, he sees the spirit of Luke Skywalker, who tells him that it is his responsibility to save Hosk Trey'lis, the Jedi that he turned over to Rav (and, thereby, the Sith). He decides that he has to do this alone. He turns over the Jedi artifacts to K'Kruhk and accepts Nei Rin's gift of his father's lightsaber (with a new lambent crystal). K'Kruhk then gives him another Skywalker possession . . . R2-D2. Together, Cade and R2-D2 take the Mynock and head for Coruscant, into the lion's den, to save Hosk from the Sith Temple . . .

(Ghosts)

- On Munto Codru, the Sith Lord Darth Kruhl has approached leader Rikkar-Du in order to bring the Codru-Ji under Imperial control. Rikkar-Du tells other leaders of the offer, though, intending to turn them against the Sith. Kruhl learns of this, though, and kills Rikkar-Du and his son, even as another conspirator, fellow Codru-Ji leader Kassek-Ka, has Rikkar-Du's wife killed. Kruhl's mission has been successful, as the Codru-Ji, without the leadership of Rikkar-Du, will easily follow Kassek-Ka into Imperial hands. Soon, Kruhl is given another mission by Darth Maladi. He is to go with former Galactic Alliance Governor Vikar Dorn aboard Dorn's son's Star Destroyer, the Dauntless, to Bastion. There, Dorn will falsely offer to join Roan Fel's faction, buying Kruhl enough time to slip away to find and assassinate Roan. Once on Bastion, Dorn engages in diplomatic talks, even as Kruhl steals away to find Roan in the Pellaeon Gardens. There, he and Roan (an Imperial Knight himself) do battle, ending in Roan using cortosis gauntlets to shut down Kruhl's saber, then blasting him with a backup blaster. Kruhl is dead. Roan then has the entire crew of the Dauntless killed and sends Vikar Dorn back to the Sith with Kruhl's saber as a message. Maladi kills Dorn after his report and then reports to Darth Krayt herself. Her plan is working well. She intended for Roan Fel to kill Kruhl, so that he would become complacent, expecting that he can best any would-be assassin and that further attempts would come from without. Maladi, however, plans to subvert someone on the inside of Roan Fel's camp to strike at him from within. It is only a matter of time . . . *

(Ready to Die)*

*NOTE: The trade paperback *Shards* puts *Ready to Die* between *Trust Issues* and *Ghosts*, rather than between *Ghosts* and *Claws of the Dragon*, presumably to end the trade paperback with Cade Skywalker in the foreground.

- Galactic Alliance Admiral Gar Stazi sends Rogue Leader, Jhoram Bey, a message regarding how one must become masters, not servants, of war.*

(The Essential Guide to Warfare)*

*NOTE: We really have no sense of when this message is sent, other than that it is sometime when Jhoram Bey is still part of Rogue Squadron in 137 ABY.

- On Coruscant, Darth Krayt is still dying, but Darth Wyyrlok (and Krayt himself) hope that the healing powers of Cade Skywalker, once captured, will be enough to save him. Skywalker, for his part, is on his way at that very moment. His ship, the Mynock, is under attack by members of Skull Squadron, led by Gunn "Gunner" Yage. He is able to lose them, though, leaving R2-D2 behind with a message for Jariah Syn and Deliah Blue, then disappearing into the Coruscant street levels, using his intimate knowledge of the old Jedi Temple to gain access to the Sith Temple that was built over it. First, though, he stops at Rik's, a cantina, where he talks to a Hutt named Jool, giving her access codes to the Mynock for Jariah or Deliah if they show up. He also has a brief encounter with Chak (yes, the Wookiee from the Clone Wars) and Kee, who had rented their ship, the Grinning Liar to Jariah and Deliah, but

haven't gotten it back yet. As Gunn Yage is dressed down by her commanding officer (her father, Moff Rulf Yage) for losing Cade, Skywalker enters the Temple and finds Hosk Trey'lis, freeing him, but it is a trap. He is attacked by Darth Talon, fighting fiercely (so fiercely that his eyes go "Sith yellow" like Anakin Skywalker's did decades earlier). He is bested by Talon and taken into custody by Talon and Darth Nihil. Meanwhile, Cade and his "Sith eyes" appear to Wolf Sazen in a vision on Ossus. Soon, Lady Maladi addresses the Moff High Council, telling them to call off their hunt for Cade, causing them to grumble about the Sith's control of the Empire and their own marginalization. After the meeting, Rulf and Gunn Yage meet for dinner, but are interrupted by Gunn's mother (and Rulf's ex-wife), Nyna Calixte, who wants confirmation that it was the Mynock that Skull Squadron saw on Coruscant. With that information, Nyna and Morlish Veed plot to have Morrigan Corde capture Cade from the Sith Temple, giving them a bargaining chip with the Sith, not realizing that Morrigan is Cade's mother. Meanwhile, Cade is tortured by Maladi at the Sith Temple. He is poisoned again and again with ixetal cilona, but he uses the Force to cure himself. Darth Krayt, wanting Cade's healing powers for his own well-being, needs to test them. When Cade tries to lie about his abilities, Darth Talon brings in Jariah and Deliah, both implanted with Yuuzhan Vong coral seeds, which Maladi feeds with Dark Side energy. Only Cade can save them, but he has never saved two people that way before, and he knows that saving them will reveal his healing powers to Krayt. He has no choice, though, and saves his two comrades. He then strikes a deal with Krayt. If Krayt will let his friends get to safety, he will remain behind and listen to whatever Krayt proposes. Krayt agrees, freeing them. Later, as Maladi and Darth Nihil must wait outside (Nihil perhaps because he was not born a Sith and Maladi for unknown reasons), Krayt, Talon, and Darth Wyyrlok stand by as Cade is allowed to eat a decent meal. Krayt then begins to describe to Cade why he believes that the Jedi, whom he considers agents of chaos, must be exterminated, yet why he also has great respect for the Jedi, including Kol Skywalker, whose lightsaber he keeps in a place of esteem. When Cade scoffs at the idea that Darth Krayt used to be a Jedi, the Sith Lord removes his helmet and reveals his true identity . . . A'Sharad Hett! Meanwhile, Morrigan Corde visits Morlish Veed, who sends her after Cade, but she instead goes to Rik's Cantina, where she hooks up with Jariah, Deliah, Chak, and Kee. Together, they plot to free Cade from the Sith Temple. Back at the Temple itself, Krayt tells Cade of his use of stasis to stay alive for so long, plus the dark secret about the Tusken slaughter that he kept for Anakin Skywalker (that, if he'd told, might have gotten Anakin kicked out of the Order and avoided the Jedi Purge and "Darth Vader" altogether). He tells of his confrontation with Obi-Wan Kenobi on Tatooine near the Lars moisture farm, where he lost an arm and was forced to leave the planet. When Cade taunts Krayt, Talon lashes out at him. He gravely injures Talon, but Krayt offers him the chance to learn to use his darker powers. Cade finally accepts, healing Talon, who will now be his first Sith teacher. Meanwhile, Stormtroopers under Sergeant Harkas search Ossus for signs of the Jedi, even as Wolf worries about his dark vision of Cade, and Darth Stryfe waits above to strike at the Jedi once they are found below. One week later, Nihil and Maladi speculate that Krayt might be intending to make Cade his heir, and neither are too pleased. Meanwhile, Cade continues his Sith training with Talon, Krayt continues to believe that Cade will turn to the Dark Side (rather than pretending), and Nyna Calixte and Morlish Veed provide Morrigan Corde with Yuuzhan Vong bugs to help her in her search for Cade (not realizing that she is intending to save him). As for Morrigan, she and the others continue waiting for the right moment, while they alter the Vong bugs to help in their rescue attempt. She sneaks them into the Sith Temple to look for Cade, only to finally discover him as he is "indisposed" with Talon. They will move soon, and if he is truly a Sith, he will be killed. Back on Ossus, the stormtroopers leave, urged away by Shado's mind tricks, but Stryfe, still sensing Jedi, orders a planetary bombardment against the Jedi Temple ruins. Shortly thereafter, after having finished telling his origins and experience with the Yuuzhan Vong to Cade, Krayt recognizes Cade's lies about seeking the Sith path and decides to test him by having Cade kill Hosk. Cade refuses, but Hosk does not fear death. He gives his life at the hands of Krayt for the benefit of all Jedi, forgiving Cade for capturing him in the process. Cade, however, begins to give in to his anger. He sees a Force ghost (or a vision) of his father, Kol Skywalker, then reaches out and takes Kol's lightsaber from Krayt's trophy case. He stabs Darth Talon

through, then begins dueling Nihl before intending to take on Krayt himself. Outside the Temple, the Mynock swoops in, releasing Morrigan with a jetpack, as explosions from their planted bombs rock the Temple. Skull Squadron gives chase to the Mynock, Morlish Veed orders Yage to order his daughter's squadron to break off pursuit, allowing them to near the Temple. Inside, Cade gives in so far to the Dark Side that his eyes turn "Sithy" and he uses Force lightning on Nihl. He refuses to kill Nihl, though, simply because it is what Krayt wants. Cade then duels Krayt, saber to sabers, until Morrigan sees them through the window and blasts Krayt in the back, shouting, "Get away from my son!" Cade then leaps from the broken window onto the Mynock, where Jariah pulls him to safety. Cade quickly learns that the Mynock has been sold (sort of) to Chak and that the woman who saved him was his mother. Morrigan orders them to leave without her, but Cade promises to find her one day, to which she replies that he won't. In the aftermath, Krayt is determined to find, break, use, and kill Cade. Meanwhile, Nyna Calixte washes dye from her hair and dons her uniform before spending an evening with Veed. Before doing so, though, she examines an old family heirloom that Veed was admiring, but, luckily, did not activate. She does, however, revealing a hologram of a family: Kol; Cade; and Morrigan . . . Nyna herself! Morrigan Corde and Nyna Calixte are one and the same. She is Cade's mother, and she hopes that he follows her instructions and runs . . . *

(Claws of the Dragon)*

***NOTE:** The latter two issues in this storyline are concurrent with the *Indomitable* story arc.

- Immediately after Darth Krayt's "defeat" at the hands of Cade Skywalker, who has escaped from the Sith Temple, Krayt pronounces sentence on his own followers. Darth Nihl loses his place as Krayt's Hand, replaced by Darth Stryfe. Nihl will be given a new Vong arm and become another test subject (in a sense) for Darth Maladi's Vong bioform experiments. As for Darth Talon, gravely wounded, she will be put into a healing meditation, but that is all. She is to recover, or she will die. Krayt himself is weary, requiring Darth Wyyrlok to place him into his stasis chamber temporarily. While he is in stasis, Wyyrlok researches other means of saving him from the Vong bioforms that are consuming him. He turns to the holocron of Darth Andeddu. Andeddu had animated his own corpse with the Dark Side, allowing him to continue as a Sith after death. While Andeddu considers Krayt a pretender to the Sith legacy, Wyyrlok makes a "bargain" with the holographic gatekeeper, intending to reawaken Darth Andeddu to prove this new One Sith Order worthy. To allow this, the Andeddu gatekeeper reveals that the real tomb of Darth Andeddu (rather than the fake one on Korriban), known as Andeddu's Keep, is found on the old Sith world of Prakith in the Deep Core. Wyyrlok travels there, where he uses Dark Side illusions to force a group of Dark Side Adepts inside to kill each other, except for one final survivor, Gerlun. He forces Gerlun to take him to the lower levels, where the holocron opens Andeddu's crypt. Wyyrlok, though, knows that this is a trick. The holocron houses Andeddu's spirit, not just a hologram program, and he intends to use Andeddu's books and such to learn more about how to save Krayt, rather than let the holocron get anywhere near Andeddu's corpse to reanimate it. Gerlun, though, steals the holocron and uses it to animate Andeddu to strike back at Wyyrlok. Instead, though, the holocron connects with the body, but allows the spirit of Andeddu to be reborn inside the body of Gerlun. The two Sith then do battle in the mindscape, Andeddu's chosen battlefield, but Wyyrlok's will is too strong to be broken. He seemingly destroys Andeddu's spirit and locks his new body away, just as his old one had been. With Andeddu's records, Wyyrlok returns to Coruscant . . . *

(Into the Core)*

***NOTE:** This story begins immediately after Cade's rescue in *Claws of the Dragon*, which must also make it parallel to parts of *Indomitable*. It may take place a little bit later, perhaps during *Loyalties* or *The Hidden Temple*, depending upon the time it takes Darth Wyyrlok to reach Prakith.

- In the Calamari sector, Darth Azard punishes Imperial Admiral Sha Dun for not ending the renegade attacks by former Alliance leader Gar Stazi. He kills Sha Dun and leaves Admiral Valan in command of the fleet at Calamari. Valan has a personal tie to Stazi in that Stazi escaped him years earlier at the Battle of Caamas. Now, with Captain Hoge under his command, he intends to trap Stazi with bait he cannot pass up, the new advanced Star Destroyer Imperious that is being built at the shipyards of Mon Calamari (AKA Dac). At Mon Calamari, engineer Gial Gahan meets with his niece, Monia Gahan, who serves Stazi. He

*intends to help Stazi steal the Imperious, then take all the blame for himself, thereby sparing Mon Calamari the wrath of the Empire and the Sith. Soon, Monia rejoins her fellow Alliance comrades aboard the Indomitable with the rest of the fleet. There, she, fellow pilot Anj Dahl, and another pilot, Ronto, watch as the dug Andurgo dukes it out with Hondo Karr, the ex-stormtrooper. The fight is stopped by Jhoram Bey, leader of the squadron they all belong to, the infamous Rogue Squadron. Monia reports to Stazi himself, along with Captain Jaius Yorub, his second-in-command. They agree that it sounds a lot like Caamas, but they know that they need to take the ship. Thus, when the mission gets underway, all goes as Stazi and Valan expected, as the Gial is captured, the Imperials seem to be in command of the defenses at the spaceport, and a fleet of ships, led by Valan's Relentless traps Stazi's fleet between themselves and the automated spaceport defenses . . . Stazi was more prepared, however. He orders his ships to attack, as the automated defenses, run secretly by Monia, actually fire on the Imperials, instead of the Alliance ships. Aboard the Imperious, Alliance personnel led by Hondo Karr take over the ship. As the battle continues, Valan focuses his efforts on capturing Stazi, despite major losses. Finally, Stazi intends to blow up the Indomitable and take the shipyards with him, but Jhoram Bey hits him at Yorub's "orders," letting Yorub destroy the ship and shipyards, while Jhoram gets Stazi, as symbol to the Alliance, to safety. Valan has lost the day and, it seems, may commit suicide. As for Stazi, he appoints Jhoram Bey as his new second-in-command, as they prepare for the retribution of the Empire and the Sith . . . **

(Indomitable)*

***NOTE:** This storyline is concurrent with the last two issues of the *Claws of the Dragon* story arc and at least part of the first issue of the *Loyalties* story arc. See the explanation in the note with the *Wrath of the Dragon* summary below.

- Around this time, Marasiah "Sia" Fel completes her training and trials and becomes a full Imperial Knight.
(conjecture based on *Loyalties*)
- On Socorro, Naxy Screeger returns to the Crimson Axe, home to the pirate Rav, but he is accompanied by Chak, Kee, Jariah Syn, and Cade Skywalker, who have come to settle accounts. After a rather large scuffle, Cade forces Rav to swear loyalty to him, just as he once made Cade swear. Kee and Chak are given their ship (the Grinning Liar) back, and they leave, but they are spied upon by Azlyn Rae . . . Later, Rav informs Darth Maladi about Cade, swearing loyalty to her as well. Meanwhile, on Bastion, Marasiah "Sia" Fel and Antares Draco share a moment together, against her father's wishes, and prepare for their next mission. As for Cade and the crew of the Mynock (along with Naxy, whom they intend to drop off at a safe harbor), they intend to head for Rawk's Nest, home to "Bantha" Rawk, the only real "family" Cade has left. En route, Cade makes up with Deliah for having slept with Darth Talon while in Darth Krayt's Sith Temple. They arrive at Rawk's Nest on lego as it is attacked by Black Sun . They help Bantha's family stop the fighters, but they are still tracked by Azlyn Rae, who is reporting back to someone . . . (To be continued below . . .)

(Loyalties)

- Three days after the theft of the Imperious, on Dac (Mon Calamari), in the capital of New Coral City (formerly Ackbarea), Darth Krayt pronounces sentence upon Mon Calamari for the actions of Senator Gial Gahan, former member of the Triumvirate of the Galactic Alliance, who helped Admiral Gar Stazi steal the Imperious. Gial claims to have worked alone, but Krayt will not let him take the blame so easily. Krayt orders ten percent of the entire Mon Calamari population executed, starting with those present so that the scene can be relayed across the galaxy by holocam broadcast. All other Mon Calamari across the galaxy are to be put into work camps. Those who will not submit will be killed. Krayt himself kills Gial. Aboard the Imperious, Gar Stazi sees the transmissions, but the Alliance Remnant can do nothing about it right now. Meanwhile, back on Dac, Monia Gahan of the Alliance's Rogue Squadron is attacked by stormtroopers loyal to Krayt, but she is saved by Imperial Knights Treis Sinde and Sigel Dare, who are loyal to Roan Fel. They intend to help her get back to Stazi so that they can warn him that the Imperious was sabotaged. The Admiral will have expected this, but there are too many layers of sabotage to be safe. They free other Alliance pilots from prison, then steal a shuttle to escape. In the process, Treis stays behind to duel Darth Azard,

distracting him. Treis leaps to safety and Azard puts up a Force shield, just as an explosion lets the shuttle escape. Later, they arrive at the Imperious and save it from sabotage, possibly beginning some steps toward cooperation between the Alliance Remnant and Fel's Empire. As for Treis, he finds a home with the local Mon Calamari resistance on Dac. As for the Imperious, in the spirit of cooperation and hope, Stazi rechristens the ship the Alliance.*

(The Wrath of the Dragon)*

*NOTE: This story is in the issue immediately before the beginning of *Loyalties*. However, Krayt's actions on Dac in *The Wrath of the Dragon* are seen by Cade in *Loyalties, Part II*. *Loyalties, Part II* is four days after the events of *Loyalties, Part I*. On the other hand, *The Wrath of the Dragon* is three days after the end of *Indomitable, Part II*. Thus, *Loyalties, Part I* must be concurrent with the last little bit of *Indomitable*, while *The Wrath of the Dragon* is essentially concurrent to *Loyalties, Part II*. I place it here in the summary order so that the transmission seen in *Loyalties, Part II* will make sense in context.

- As the Mon Calamari are targeted for genocide, many take refuge on Da Soocha in the Cyax System, just as they did when the World Devastators came to Mon Calamari during the reign of the Emperor Reborn.
(conjecture based on *Rogue's End*)
- Around this time, an Imperial Star Destroyer arrives at Ossus and blasts the ruins of the Jedi Temple. Shado Vao and Wolf Sazen barely make it to safety below, only saved by the efforts of K'Kruhk, who is gravely wounded in the process. K'Kruhk, in need of medical attention, informs Shado and Wolf about the Hidden Temple on Taivas. They take him there for healing.
(conjecture based on *The Hidden Temple*)
- Four days after arriving at Iego, our "heroes" (Cade Skywalker, Jariah Syn, Deliah Blue, and R2-D2) are enjoying time with the family, which includes Bantha, his wife Droo, adopted kit Micah, adopted Force-sensitive son Skeeto, and Droo's Kiffar daughter (Bantha's stepdaughter) Ahnah (who has been in a relationship off and on with Jariah when they're around). After some lounging, Cade fills Bantha in on all that has happened since running into Sia on Secorro, along with the knowledge that Morrigan Corde is his mother, which Bantha already knew. Bantha, it turns out, is actually Nat Skywalker, Cade's uncle and Kol Skywalker's brother. When they see transmissions of Darth Krayt killing Gial Gahan and other Mon Calamari on Dac, making his proclamation, Cade believes that he must actively go back out and take down Krayt. Nat won't let him leave without a solid plan, though. That night, Cade is confronted by the Force ghosts of Luke and Kol Skywalker, but he uses deathsticks to keep them away. High on deathsticks, Cade is subdued by Azlyn Rae, but she is then subdued by Nat. The mysterious attacker reveals her identity to Cade, who is happy to see her. Azlyn and Cade had been close before the Sith struck against the Jedi, and Cade believed her to be dead. Krayt's Imperials arrive, alerted by Black Sun, but the family and Azlyn keep Cade and the others safe. The Mynock crew then prepares to head out on a mission to kill Darth Krayt, but they will need allies. For this, Nat points them to a hidden Jedi temple. They will go there for allies, but Azlyn, working for Roan Fel, contacts Marasiah Fel, Antares Draco, and Ganner Krieg, who are to apprehend Cade for Roan, and informs them of their destination . . .

(Loyalties)

- The Mynock arrives at the Hidden Temple on Taivas, where our "heroes" are surprised to be met by Wolf Sazen and Shado Vao, who greet Cade Skywalker, Deliah Blue, Jariah Syn, Azlyn Rae, Bantha Rawk (Nat Skywalker), and R2-D2 with lightsabers drawn. They quickly understand why: Imperial Knights Antares Draco, Ganner Krieg, and Marasiah Fel have arrived as well, having followed a homing beacon left by Azlyn. They learn that Azlyn became an Imperial Knight after the apparent death of her master on Coruscant during the Sith-Imperial War. The Jedi are angered at the intrusion of both groups, and Cade is angered at Azlyn's actions. They also now know that Marasiah has transmitted the location of the temple to her father, Roan Fel, thereby destroying its secrecy even more. As Cade, Bantha, and the Imperial Knights meet with the Jedi Council, along with Shado and Wolf, Jariah and Deliah are left with Jedi Master Tobias Sun. The Jedi Council present includes K'Kruhk, Tili Qua, and T'ra Saa. They are reluctant to join with the Imperial Knights, but they listen to Cade's call to assassinate Darth Krayt, thereby setting the Sith against themselves. They are surprised to learn that Krayt was once A'Sharad Hett, but they do not dismiss this new

information. The Council will deliberate, even as the Imperial Knights consider taking Cade up on his proposal without the Jedi if need be. Meanwhile, Deliah has had some fun with Tobias, leaving Jariah with Azlyn. When Azlyn's master, Rasi Tuum, thought to be dead, approaches, he and Azlyn head off to talk. Jariah, though, is shocked, as this is the Jedi who killed his father, sparking his hatred for Jedi. Jariah begins plotting to kill Rasi Tuum to avenge his father . . . Cade's assassination plan is debated, with Bantha taking Cade's side, but the other Jedi not nearly as supportive. While they debate, Deliah promises to join Cade is the probable suicide mission. As for Jariah, he confronts Rasi Tuum, revealing who he is. Rasi, though, explains the truth. Jariah's father Zareb Syn was killed on Roon by Rasi, just like Jariah saw as a child, but they were not there to trade, but instead to raid. Rasi was protecting innocents from Rav's pirates, who included Zareb, and Zareb was killed because it was necessary to help save lives. Rasi wonders whatever happened to the woman who as captured that day, but Jariah knows that she was not okay afterward. Meanwhile, Azlyn and Marasiah discuss her future. Azlyn seems to be considering walking away from the Imperial Knights, but only one ever has, and his life proved short, even though he did honor his vows. It will not be so easy to leave the Imperial Knights. Soon, Cade goes with Shado on a brief speeder ride away from the Temple, where Shadow attacks Cade, seeking to draw out the Dark Side in him and prove that he is not as "okay" as he says he is. Cade whups Shado, but stops before he can use the reversal of his power to heal (to find the "cracks" or shatterpoints in someone and destroy them that way). He claims this shows that he chooses his actions, rather than the Light or Dark Side choosing for him. Upon returning to the Temple, he tells Wolf that the Force is just a tool, and the Dark Side has its uses, just like the Light Side. Finally, the Jedi Council reveals its decision: they will not support the assassination plan. When Cade returns to the Mynock so that he, Deliah, Jariah, and R2-D2 (minus Bantha, who intends to look after his family) can complete the mission on their own, they are met by Antares Draco, Ganner Krieg, and Azlyn Rae, who have been sent by Marasiah to go with them on the mission, even as Marasiah and others begin negotiating mutual cooperation between Roan Fel's part of the Empire and the Jedi Order, which has now agreed to the necessity of such a union. As they leave, Cade's plan is simple: "Kill Krayt and the galaxy changes." But will it be for the better, or will someone worse rise in his place, as the Jedi Council fears could be the case?

(The Hidden Temple)

- In space, Celeste Morne, wearing the Muur Talisman, continues to hold the spirit of Karness Muur in check aboard the captured Star Destroyer Iron Sun. According to Karness, he is only waiting for another person strong in the Force, so that the Talisman can leave Celeste and take a new host. Meanwhile, the Mynock is en route to Had Abbadon on Cade Skywalker's mission to kill Darth Krayt. Aboard are Cade, Shado Vao, Jariah Syn, Deliah Blue, Ganner Krieg, Antares Draco, R2-D2, and Azlyn Rae. Azlyn is trying to explain how she became an Imperial Knight spy when they saved her, just like Cade became a pirate when they saved him, but they are interrupted when Cade is contacted through the Force by Celeste and the ship is pulled out of hyperspace right next to the Iron Sun. They are pulled aboard its docking bay, where they find signs of a struggle amongst the crew and Celeste Morne's ship (which she had captured, unbeknownst to Cade, from Rebels led by his own relatives, Luke Skywalker and Leia Organa, decades ago). They are set upon by rakghouls, and Azlyn and Cade are scratched by rakghouls. Celeste calls off the creatures and separates Cade and Azlyn in a cell to speak with them. She learns from them about who they are, but she tells them that transforming into rakghouls either comes from the Talisman or from a bite or scratch, as the rakghouls carry a disease that helps spread the "plague," even though it starts with Sith magic. When she mentions the fact that it is a disease, Cade draws upon his unique Dark Side healing abilities to save both himself and Azlyn. In doing so, he piques Karness' interest in him as a new host, and Celeste claims that he has earned himself an ally. Celeste joins their mission against Krayt. The Mynock continues to Had Abbadon, where Cade, Azlyn, and Celeste are dropped to infiltrate the Sith base there. They attack a lone Sith by turning his troopers into rakghouls, but Celeste lets him live in order to report to Krayt and draw him into a confrontation. While they wait, Ganner and Draco land in their Predators and join them. Ganner expresses feelings for Azlyn (sort of), but she claims they are on different paths

(hers, at least in her mind, with Cade, it would seem). Draco contacts Roan Fel, who tells him to secure the Muur Talisman to be used by Roan himself, which Azlyn is strongly against. Ganner reminds Draco that the Imperial Knights were founded not just to serve the Empire, but also to bring any fallen emperor back to the Light Side or forcibly remove him from power. Speaking of personal issues and conflict, Shado begins to be tempted by meditative visions of the Talisman calling to him, while Deliah confides in Jariah that she feels she is losing Cade to Azlyn. As for Azlyn and Cade, he catches her on her way to kill Celeste to keep the Talisman from falling into anyone's hands. They duke it out briefly, but end up in each other's arms, acting on old feelings. Feeling the pull of the Talisman, as Azlyn is as well, Cade confronts Celeste, telling her to make Karness stop with his mind games. When he insults Karness, he momentarily takes over Celeste's body and attacks Cade with her rakghoul guards, but she regains control. Soon, on Coruscant, the surviving Sith from Had Abbadon reports back to Darth Krayt about the Talisman and the rakghouls, just before his own wounds and disease cause him to transform into one himself. Darth Maladi recognizes the rakghouls from a holocron that spoke of events on Taris millennia ago. Even as she considers this, Celeste contacts them from Had Abbadon, seemingly speaking as Karness. She/he threatens to kill Cade, the only one who might save Krayt's life, if he does not come to a one-on-one meeting on Had Abbadon, Sith Lord to Sith Lord. Krayt agrees and leaves with a Sith contingent that includes, among others Darths Wyyrlok, Stryfe, and Talon. When they arrive, they find Celeste/Karness with Cade chained. Celeste/Karness uses Dark Side healing like Cade's to heal Krayt to a small degree (which helps, given that he has been growing ever more weak lately). Karness has a deal for Krayt: if Krayt kills Celeste, freeing him, then the Muur Talisman (and Karness) will join with Krayt, saving him and giving them united power. It was meant to be a trap, though, before Karness took control, and Cade frees himself, just as the others emerge and Celeste takes back control from Karness. As Cade duels Talon, Shadow duels Maladi, and Celeste pursues Krayt, Azlyn tries to stop Draco from going after the Talisman, and Draco nearly takes her down. Instead, Ganner stops him, and they split. Ganner and Azlyn will focus on Krayt, while Draco deals with Celeste. When Draco attacks Celeste, Karness takes over, refusing to attach himself to Draco, whom he deems unworthy, along with his deposed emperor. Finally, Krayt emerges from a pile of rakghouls in a blast of Force lightning, ready to end this . . . As Celeste fights for control of her body with Karness, the Sith Lord briefly gains control, setting the rakghouls against Celeste's allies. As the battle rages, Azlyn and Ganner fight together against the rakghouls, while Cade duels Darth Stryfe. Cade knocks Stryfe into some of Jariah's explosives, blasting him, but is he gone for good . . . ? Meanwhile, Krayt and Maladi double-team Celeste with Force lightning. With Cade and Ganner otherwise engaged with rakghouls, Azlyn leaps down to stab Krayt through the back, giving her a chance to attack Krayt with her own Force lightning, even as Azlyn is caught in lightning from both Krayt's last efforts and Celeste's blast. Krayt is launched from atop the base roof and down a cliff by the force of Celeste's power. With the battle over, Celeste informs Cade that she is losing control and has him do what must be done. Cade stabs Celeste, killing her (setting her free, in a sense), and the Muur Talisman leaves her "dusted" body, attaching itself to Cade. Cade, though, is not that easy to corrupt because, frankly, he just doesn't give a damn. He pours the Force into the shatterpoints within the Talisman, destroying it and, presumably, destroying the threat of Karness Muur's spirit. As for Azlyn, she is dying. Cade uses the Dark Side healing technique that is his "gift" to keep her alive until they can get her to Kiffex, where Droo and Bantha Rawk (Nat Skywalker) can help her. Draco and Ganner will be left behind for their betrayal, and Ganner has no choice but to let Azlyn go with them. Shortly thereafter, Darth Wyyrlok III brings Darth Krayt to Korriban for burial . . . but Krayt is still alive, just barely! Wyyrlok, however, sees his own opportunity to allow Krayt's dream to live on without Krayt himself. He fries Krayt with Force lightning, killing him, and buries him as planned. The new Sith Empire is now without its Sith Lord leader and its Emperor, and Darth Krayt, A'Sharad Hett, has died without redemption.

(Vector)

- While Cade Skywalker and his allies face off with Darth Krayt on Had Abbadon, the Mon Calamari homeworld of Dac is the site of further atrocities in the name of the new Sith

Empire. Mon Calamari refugees are being attacked by Shark Squadron and seatroopers, operating under the authority of the Acklay battle fortress Sea Lion, which is under the command of Imperial Commander Sturves and Lieutenant Troax. They are defended by a scant few Mon Calamari Rangers, led by Tanquar, with their krakana craft. They do have one extra protector, though, the Imperial Knight Treis Sinde, who attacks the Imperials, boards the Sea Lion, having to kill his former comrade, Chief Bor Alsek, who still serves the Emperor, no matter who it is, rather than serving Roan Fel, the rightful Emperor. Sinde is angry after their victory, as they were supposed to capture the Sea Lion to use as a mobile base, but Tanquar's Rangers attacked it too quickly when innocents were in danger. They must now remove the refugees to safety through a nearby trench that is made more dangerous by the presence of devilsquid. Meanwhile, at Imperial Extermination Camp 28 in the Soheras Trench, Darth Azard and Sith scientist Vul Isen oversee the rising of an undersea leviathan, controlled by Sith alchemy. The sea leviathan can not only eat, but blister pods on its back suck the life energy of those nearby. It will be sent to the site of the Sea Lion attack to strike the refugees and lead the Rangers into a trap. Soon, two krakana, piloted by Shonmai and Adriphar, two Mon Calamari Rangers, are patrolling the Devil's Crevasse, site of the attack, when they discover Azard and Isen's Imperial skimmer and the sea leviathan. Adriphar's life force is sucked away, but Shonmai manages to escape. At the Ranger base, Sinde is contacted by Roan Fel, who orders him to return to Bastion to help train new Imperial Knights. Sinde does not want to leave the Rangers, but that is his duty. As he and Tanquar argue the point, Shonmai returns and reports on the leviathan and skimmer. They make plans to have several Rangers lead the refugees into the Crevasse, despite the devilsquid, while others attack the Imperial skimmer, hoping to change the leviathan's direction. Sinde, meanwhile, has his own plans . . . He brings devilsquid up from the crevasse to attack the leviathan itself. As the Imperial skimmer opens its bay and lowers its shields to launch its shark vehicles, Shonmai makes a suicide run, crashing into the bay and sending the heavily damaged vehicle's cockpit (an AT-AT head) down into the ocean floor. Sinde, meanwhile, is rescued by Tanquar, even as the devilsquids he called upon drag the leviathan back into the Devil's Crevasse, presumably to its doom. In the aftermath of the battle, Vul Isen uses Darth Azard's lightsaber to save him from wreckage, as they are both part of the One Sith, not competitors. Sinde is still to return to Bastion, but with no ships available, he is forced to stay behind to help the Mon Calamari, something that Roan grudgingly approves. They have survived to fight another day.

(Fight Another Day)

- Around this time, Ahnah Vos Skywalker leaves Kiffex to train as a Guardian. Thus, she will not be present when Jariah Syn next visits her family.
(conjecture based on Storms)
- On Korriban, Darth Wyyrlok III has hidden Darth Krayt's death by putting him into stasis, allowing Wyyrlok to continue Krayt's vision himself. Shortly thereafter, Darth Stryfe awakens from bacta treatment and cannot sense Krayt in the Force. He storms his way to the stasis room, where he does battle with Wyyrlok's daughter, Saara, who will someday be Darth Wyyrlok IV. After she kicks Stryfe's butt a bit, Wyyrlok allows Stryfe to enter, claiming that Wyyrlok himself has erected shields around Krayt so as to hide his Force presence from their enemies, which also explains why others like Stryfe cannot sense him. Darth Wyyrlok III will continue as the Voice and Regent of the One Sith, but he needs Stryfe and others to maintain control of the Empire, especially Coruscant. Stryfe pledges his support in the name of Darth Krayt. Wyyrlok, meanwhile, reveals that the next stage of Krayt's plan was to have the entire galaxy united as part of the Sith Order, literally creating an entire galaxy as the "One Sith," bringing peace. Meanwhile, on Kiffex, Nat "Bantha Rawk" Skywalker's conversation with Sheyf Zharia Vos, leader of the Kiffar and Clan Vos, is cut short by the arrival of the Mynock, damaged from battle. Cade Skywalker disembarks with a gravely wounded Azlyn Rae, whom he is keeping alive by drawing on the Dark Side for his strange healing ability, which he has been using constantly since leaving Had Abbadon. Azlyn does not wish to be kept alive this way, but Cade refuses to let her go, lying to Bantha and Droo by telling them that Azlyn does not wish to die. Cade passes out from the effort. When he awakens, Deliah Blue explains to him that she is okay with Azlyn being around, as she brings out a side of Cade that reflects

what he could have been. He is not sure he can believe her, but she leaves to fix the Mynock, leaving him to visit Bantha's workroom, where Azlyn is being treated. Cade offers to help, but Bantha refuses to allow it, given how much he delves into the Dark Side to do it. Cade, acting like a jackass because he can't deal with his emotions, heads into town with Jariah Syn to get into some trouble at a cantina. Shado Vao takes his TwinTail up into the stormy weather to report back to the Jedi at the Hidden Temple. Meanwhile, Droo and Bantha discuss the only way that Bantha can keep his promise to save Azlyn. They will have to use the project that Bantha was studying for Sheyf Zharia Vos to save Azlyn, but it will make her "more machine than woman," so to speak. Are they saving her, or creating another Darth Vader? Shortly thereafter, on Coruscant, Wyyrlok arrives, claiming control of the Empire and prompting Morlish Veed to instruct Nyna Calixte to find out what's really going on. At the "other" Imperial capital, Bastion, Imperial Knights Sigil Dare, Antares Draco, and Ganner Krieg make their report on the Had Abbadon incident to Roan Fel. Fel is angered by the destruction of the Muur Talisman, but the possibility of Krayt's death could give them an opening. He instructs Dare to retrieve Treis Sinde from Dac, Ganner to determine where Cade took Azlyn, and Draco to instruct their intelligence wing to determine what is really happening on Coruscant. (Roan will soon hear from his own mysterious spy on Coruscant to confirm that Krayt is gone but that his death is unconfirmed.) Meanwhile, Cade and Jariah are busting heads behind a spacer's bar on Kiffex, but their brawl (and fun) is interrupted by the arrival of a trio of Guardians: Teph; Griz; and Ahnah Rawk! When Ahnah is forced by duty to arrest Cade and Jariah, Jariah kisses her and then sedates her. He and Cade race back to Bantha's. Upon arrival, Cade is met by a mysterious cloaked figure. The figure reveals herself to be Azlyn, now encased in a mechanical suit that keeps her alive but forever trapped within. She lashes out at Cade, but Deliah stops her. Azlyn wants to get off of the planet, and Bantha will arrange it. As for Cade and the others, Bantha and Droo want them gone, as Cade has broken one of the most important codes for healers like Droo by lying to her and having them impose life upon Azlyn, who would rather have died. Two days later, Sheyf Vos arranges for Azlyn to be reunited with Ganner, who returns her to the Imperial Knights. As for the Mynock's crew, they are no longer welcome in what would have been a home for them. Cade, Jariah, and Deliah set course for the Outer Rim to find a way to make some credits and get far enough away from their "family" to stop causing them so much pain.

(Storms)

- In a shocking strike that the Sith Empire is unable to predict, Galactic Alliance forces, led by Admiral Gar Stazi aboard the Alliance (the stolen Imperious), emerges from hyperspace over Ralttir and attacks the Imperial (Sith Imperial) Third Fleet. Rogue Squadron takes out an ion cannon, but that still does not give them an advantage over the Sith Imperial troops under Admiral Peto Kelsan and Captain Furske. Stazi, though, has set up this action as a way of proving the Galactic Alliance fleet can work with deposed Emperor Roan Fel's Imperial fleet out of Bastion. When the Bastion Second Fleet does not arrive on time, Stazi contacts its commander, Admiral Edouard Fenel, who had fought at the Battle of Caamas aboard the Resolute. Fenel was simply waiting to see if Stazi would commit his forces as planned. When the Bastion fleet finally enters the fray, Fenel contacts the Sith Imperial ships, ordering them to stand down and surrender to Fel's forces, actively encouraging crew to mutiny against any captains that refuse this order. The Sith Imperial forces surrender . . . except for one. Captain Vaclen Tor of the Steadfast refuses to obey. Instead, he launches his crew in escape pods and sets the ship to self-destruct. When Fenel fires upon the Steadfast and orders the surrendered vessels to also fire on one of their own, it pushes Kelsan too far. He rescinds the surrender order and tells his ships to follow the Steadfast's lead in abandoning and self-destructing their ships. At this, Fenel states that he will order his forces to fire upon any lifepods being ejected. Stazi, furious, moves his forces between the two Imperial factions. This gives Kelsan's forces time to escape and destroy their ships, but the Steadfast is too damaged to launch escape pods. When Fenel sends in Predators to destroy the Steadfast, Stazi orders Rogue Squadron to fire between the Predators and their target. Stazi finally reaches Roan Fel via holocomm and asserts his position as an equal, a head-of-state. As a gesture of good faith, he has his forces evacuate the crew of the Steadfast, then sends the ship to Fel as a gift. For now, the Galactic Alliance and the Bastion Imperial forces are allies,

but time will tell whether the more dangerous foe is the Alliance's enemies . . . or its new allies.

(Renegade)

- In space, along the Tiellus Trade Route, a Black Sun vessel under the command of Captain Dorvin captures and raids a Sith Imperial vessel commanded by Captain Piard. They are then boarded (again) by Cade Skywalker, Jariah Syn, and Deliah Blue, who take out the Black Sun operatives, only to take the ship's cargo of Thunderbolt Mark 7 Blasters for themselves. They are back to their old pirating ways in the wake of events on Kiffex. They head for Tatooine to sell their wares, but their usual fence, Muz, is reluctant to do business with them, now that Black Sun is hunting for whomever keeps ripping them off. Cade is soon tipped off by Naxy Screeger, whom he helped get a higher position with Black Sun in the first place as an informant, who tells him that someone (Muz) has turned him in to Black Sun Vigo Lun Rask, who operates out of the Sisken System in the Arkanis Sector. They will need to run a quick "missionary" scam with Deliah to get enough credits to fix the Mynock so they can get off Tatooine quickly. Meanwhile, Imperial Moff Nieve Gromia of Tatooine has been tasked by Moff Nyna Calixte and Admiral Morlish Veed to stop the pirates who have been hitting Imperial vessels. Nyna decides to send Morrigan Corde (herself in her other identity, and Cade's mother) to assist on Tatooine. She is also going to have her daughter (Cade's half-sister, whose father is Ranulf Yage), Gunn "Gunner" Yage, to Tatooine as well, to make use of her black ops skills. They are unaware, though, that Gromia is working secretly with Lun Rask for a profit. When Gunn arrives before Morrigan, Gromia shows her the ship believed to be the pirates, which Gunn recognizes as the Mynock. She has a score to settle with Cade from earlier, so she heads out to apprehend him, ignorant of their blood connection. Gromia, for her part, intends to take out both Morrigan and Gunn to protect her business with Black Sun. To do this, she contacts Rask, who sends her three experienced assassins: the Blood Carver Ku Vrat and the Anzati couple Sint and Nakia Yoru. Shortly thereafter, Nakia kills drunken pilot Bushman Krentz, but it does nothing to dull her thirst for Cade's "soup," due to his Force connection. (She wants Gunn too, as her "luck" creates yummy soup as well). Speaking of Gunn, she approaches Cade in the Gusha's Luck Cantina, just after Jariah goes off to hit on a Twi'lek hottie. Gunn drugs Cade and takes him with her in her landspeeder. Ku Vrat nearly takes Gunn out right there, but the Yorus force him to wait. Jariah only notices that Cade is gone a moment later, and he simply assumes that Cade has left with a conquest for the night, even though it will bother Deliah. Deliah, for her part, acts the part of a lost member of the Imperial Mission (using Astraal Vao's name) and is taken into the local mission by missionary Ethan Adare. She spins a con about being helped by a moisture farmer who needs the part the Mynock needs, and Ethan agrees to procure one for her to give the farmer as an act of gratitude, but he wants to be there with her when it happens, so they can check on any other needs for the farmer. Soon, Gunn and Cade (now fully conscious but in cuffs) are attacked by snipers (the bounty hunters). They lose the hunters in a sandstorm, but the Anzati can hunt them by the "scent" of their life energy "soup." Luckily, Cade may soon have help, as Morrigan Corde links up with Jariah (right after he is shot at by the Twi'lek's husband). Back on Coruscant, Darth Wyyrlok III has recently summoned Imperial Mission head Konrad Rus, when Grand Admiral Morlish Veed arrives. Wyyrlok again repeats his lie that Darth Krayt is only injured and in stasis, but he plays into Veed's ambitions by noting that the Imperials, unlike the Sith, do not really understand Wyyrlok's role in relation to Krayt. They will need someone to lead them that they recognize as a rightful leader, meaning that Wyyrlok intends to install a new regent to rule the Empire, under Wyyrlok's direct authority. He has chosen Morlish Veed for this task. It would appear that Veed has, in some respects, just gotten the position he had expected when Krayt executed Roan Fel and usurped the throne for himself seven years ago. Back on Tatooine, Cade has been using a rebreather, while keeping a second one hidden, so as not to allow Gunn to use it. Rather than die, she realizes he has one and attacks him. His hand is stayed, though, by the spirit of Luke Skywalker, who appears to Cade and guides them to the remains of the old Lars moisture farm. Once in safety, Cade unknowingly hits on his half-sister again, only to be shocked when she tries to contact her contact, whom she identifies as Morrigan Corde (whom Cade knows as his mother, though Gunn does not know as her own). While the

storm keeps them from being found by either the hunters or Corde and Jariah, Luke again speaks with Cade, taking him through a vision of a family lunch with Owen and Beru Lars, the discovery of their corpses. Luke tries to convince Cade to give up his anger and pain so he can move on with his life, rather than drawing on that anger and hate to fuel his Force use, which makes him just like the Sith he hates. He and Luke duel, only for Cade to finally back down at the suggestion that he is already nearly a Sith. Luke shows him a vision of the future in which Cade is a Sith Lord and all of his friends and allies lie dead at his feet. He tells Cade that if that is not the future he wants, then he needs to decide what future he does want for himself. He comes to from the vision, only to find the Anzati hunters there and trying to feed on him and Gunn. Cade frees himself and then Gunn from their grip, then the two fight side-by-side against the two hunters. Meanwhile, Jariah gets Morrigan close enough to leap into battle against Vrat, who was taking up guard position nearby. He gets the better of her, though, and is ready to deliver a killing blow, but she manages to slip out of the way and hit him with a poison dart. It still takes Jariah to save her, though, using Vong bugs, as he doesn't fall down as fast as expected. Inside, Cade kills Sint, leaving Nakia to try to seduce Cade, only to be stunned by Gunn. Gunn and Cade are reunited with Morrigan and Jariah. This is Cade's first face-to-face encounter with his mother, though they hide his parentage from Gunn. Morrigan, meanwhile, scolds Gunn (who has no idea that she is actually Nyna Calixte, her mother) for jumping the gun, so to speak. The true danger is Gromia, who is corrupt and sent the hunters after Gunn and Cade. Morrigan orders Gunn back to the base to bring down Gromia. As for Cade and the Mynock crew, Cade intends for Nakia to take them to Black Sun Vigo Lun Rask. Elsewhere, Deliah has been able to get the trivalle from Ethan, who realizes that she isn't truly a missionary. Instead of turning her in, he acts as a friend and even helps her fix the Mynock. While she gets the Mynock fixed, the others head out in the hunters' ship with Nakia prisoner and Morrigan as a passenger. Cade and his mother have it out, and he refuses to accept her as his mother in any true sense of the word because she still serves the Empire that killed his father, her husband, Kol Skywalker. She claims that Ossus was meant to be a peaceful surrender (which it was) and that, despite her background with the Empire, Kol had loved her anyway, and she had loved Kol and Cade. Back on Tatooine, Gunn finds evidence of Gromia's guilt, but Gromia attacks her. The two struggle, and before Gromia's blaster goes off and kills her, she reveals to Gunn that Morrigan and Nyna are the same person, and Morrigan (and thus Nyna) is the mother of Cade and former wife of Kol, thereby making Cade Gunn's half-brother. Gunn refuses to believe, but Gromia uses her dying breaths to tell Gunn that she should use these secrets to bring down her hated mother. Shortly thereafter, Cade's team, guided by Nakia's information (under duress from poison) arrives at Kaer Station, Black Sun's local headquarters. Cade forces Rask into a deal in which he would target other Black Sun operations and essentially take out Rask's enemies, for favors in return. Rask agrees, as Cade gives his word. Morrigan, though, kills Rask anyway, claiming that he would never have let them leave alive. Cade lashes out at her with his Dark Side energies, but Jariah snaps him out of it, as it isn't who Cade wants to be. Cade and Jariah leave, but Morrigan is left behind to find her own way. Nakia, meanwhile, is given the "antidote" to the poison Morrigan gave her, only for it to kill her as well. In the aftermath, Darth Wyyrlok informs Moff Konrad Rus of the Imperial Mission that it will become a new means of teaching Sith values across the galaxy, compromising its original purpose, all in the name of Darth Krayt, still believed to be in stasis, rather than dead. As for Cade and Jariah, they reunite with Deliah (and the Mynock) on Tatooine, ready to head out into new adventures.

(Tatooine)

- In the Arkanis Sector, Galactic Alliance Remnant Admiral Gar Stazi's second-in-command, Johram Bey briefs his former squadron-mates in Rogue Squadron for their next mission. Many Mon Calamari have taken refuge on Da Soocha, which is now under the control of the Hutts, overseen by Alliance sympathizer Azzim Anjiliac Atirue, who runs a spa called Maya Armus on one of Da Soocha's moons, Napdu. One of Azzim's water-hauling tanker vessels, a "whale," is crewed by Alliance crewmen. They know the Empire is waiting for the Alliance to make a move at Da Soocha, and they intend to spring the trap on purpose. To that end, Anj Dahl and Hondo Karr of Rogue Squadron are sent in a civilian ship to make contact with

Azzim on Napdu. Other Rogues (including Monia Gahan, Andurgo, and Ronto) must await contact from Anj and Hondo. They arrive at Azzim's facility and are "captured" and brought to Azzim, who confirms their plans: the whale tanker operated by Alliance personnel is full of Mon Calamari refugees, and it will leave along with several other regular tankers. Bounty hunters in the vicinity will give chase to all of them, and Rogue Squadron will attack the hunters following the wrong one, drawing attention. Meanwhile, Azzim the Hutt has been paid with the cargo "confiscated" from the vessel Anj and Hondo arrived in. All is going according to plan until a Mandalorian woman named Tes Vevec (Hondo's ex-wife and daughter of his former comrade Vevec, who died at the Battle of Botajef to cover Hondo's insertion with Joker Squad) recognizes him. She attacks him, and Hondo sends Anj to contact the Rogues and finish their mission, while he draws off Tes. While the mission goes off without a hitch in space, saving many refugees, Anj heads back out to help Hondo. Hondo and Tes battle, and Hondo is finally able to tell her the truth: that her father died while trying to help Hondo survive to reveal Yaga Auchs as a traitor. Tes has a hard time believing him, given that Auchs is now the Mandalore, but she finally relents. Once Anj arrives, Hondo tells her to thank Admiral Stazi for taking him in. He and Tes now have a new mission though: to bring down Yaga Auchs. Hondo leaves with Tes, who returns his old Mandalorian armor to him. He repaints it black for justice with gold trim to symbolize revenge. They are on a hunt for evidence against Auchs and the identity of his "master." They will take the jobs they need to survive for now, and then they will take him down.

(Rogue's End)

- In the Arkanis Sector, Galactic Alliance Remnant Admiral Gar Stazi's flagship, the Alliance, plays host to representatives of Roan Fel's Imperial forces (including Imperial Knight Sigel Dare) and Jedi from the Hidden Temple (including Te Corso, Sayar Dun'la, Asaak Dan, and Drok). Sigel wants to borrow a shuttle to head for Dac to retrieve her former master, Treis Sinde, who was ordered (well, sort of) to return to deposed Emperor Fel on Bastion. Stazi agrees, but he insists that Asaak Dan accompany her once he voices that desire. They arrive and find Sinde, but he does not wish to return to Bastion. He believes he is needed on Dac to help the Mon Calamari Rangers. While they debate the issue, the Alliance comes under attack by Sith-Imperial forces. Mon Calamari bridge crewman Tealart has turned traitor to protect his own family. In the chaos of the battle, he pulls a blaster and shoots Stazi in the back, losing his hand to Drok's lightsaber seconds later. As the Jedi tend to Stazi's wounds, Jhoram Bey is in command of the Alliance fleet. They leap to hyperspace, escaping the Imperial vessels, led by Admiral Krion Grail's Marauder. Each time they emerge from hyperspace, though, the Imperials follow and continue the attack. They can somehow track the Alliance ships. With the help of a barely-conscious Stazi, Jhoram learns that their frequency vibrations from the comm array is what is allowing them to be tracked. They use this to their advantage, laying a trap for the Imperials and defeating them. Back on Dac, Sigel attacks Sinde, intending to force him to go with them, intending to consider him a traitor if he refuses his orders. Rather than letting the master and former apprentice kill each other, Asaak steps in and offers a new solution. Asaak will remain with the Mon Calamari Rangers to take Sinde's place, so that Sinde can follow his orders and return to Bastion. Sigel has learned a lesson in Jedi skills and bravery. Finally, back aboard the Alliance one week later, Stazi is recovering, but he remains in a hoverchair for the moment. He tells the captive Tealart that he will do all he can to help the Mon Calamari's family, but Tealart will be court-martialed, found guilty, and executed, as an example to others that divided loyalties cannot be tolerated. Tealart agrees and thanks Stazi for trying to help his family.

(Divided Loyalties)

- At the Hidden Temple, Wolf Sazen has accepted a prosthetic arm and intends to go find Cade Skywalker. Visions through the Force are pointing Wolf to Wayland. Shadow Vao attempts to convince Wolf to join an envoy being sent by the combined Alliance and Jedi faction to meet with deposed Imperial Emperor Roan Fel on Agamar, but he intends to go where the Force points him. Meanwhile, Cade, Deliah Blue, and Jariah Syn relax a bit at Jool's cantina (Paradise) on Zeltros. Their fun is interrupted by the arrival of Rav, who offers a million credits to the crew of the Mynock to go to Wayland and take out someone or something that is disrupting one of Rav's associates' activities there. Cade has a personal

stake in the mission, given that Wayland was the first world to be healed by the Ossus Project that his father, Kol Skywalker, led for the Jedi Order . . . and the first place where it all went wrong due to sabotage, which eventually instigated the Sith-Imperial War. On Coruscant, Imperial Regent Morlish Veed's agents have discovered the upcoming meeting on Agamar. He orders the other members of the Moff Council to prepare Operation: Thunderstroke to capture Roan Fel. Nyna Calixte confronts Veed over the source of his information (possibly Darth Maladi) and his acceptance of the position of regent without consulting her. She realizes that he will be the scapegoat for anything done wrong in the Empire's name, but he intends to use the position to one day be the new emperor. He is turning on his former lover, not realizing that Nyna leads a double-life that could dismantle his efforts. On Bastion, Ganner Krieg trains with Azlyn Rae, who has been given a new suit of special armor (to replace the armor given to her by Nat "Bantha Rawk" Skywalker) by Imperial Knights armorer Hogrum Chalk. These Knights, along with Chalk, will be going to the meeting on Agamar with Fel. Aboard the Mynock, Deliah discovers that Cade is again using deathsticks to try to drown his misgivings about the mission to Wayland. He still refuses to open up to her, despite her feelings for him and his sometimes obvious (and sometimes buried) feelings for her. They go to the planet anyway, only to be attacked by creatures from the sabotaged Vongforming of the world through a Vongspawn virus, crafted (unbeknownst to them) by the somewhat mad Vong shaper Zenoc Quah. When Deliah is captured by Vongspawned native Myneyrshi possibly including Kol's old ally, Roax), they cannot save her before a powerful sonic blast knocks both men out. Meanwhile, aboard the Sith Imperial flagship Star Destroyer War Hammer, Moff Rulf Yage and Moff Fehlaaur deliver orders to their strikeforce, which includes Sith Furies and Imperial Predators. They are planning to take no prisoners, except for Roan and Marasiah Fel. Yage has his misgivings, though, as he notes that he now commands not Imperials but "monsters" (the Sith). Gunn "Gunner" Yage also has her own misgivings lately, after the events on Tatooine, but her fellow Skull Squadron members bolster her confidence, especially Crasher, who would have been Skull Leader if she hadn't been promoted instead (due to her greater "nerve"). Unbeknownst to anyone else on the Sith ship, Moff Nyna Calixte sets up a secret cargo drop to Wayland . . . On Wayland, Cade awakens in a flying creature's nest. He uses the bird to fly him back to where Jariah and Deliah were last seen, but they are gone. He does, however, sense the Sith somewhere on the planet. Elsewhere, Jariah awakens to find Cade and Deliah gone, but he meets Fionah Ti, the non-Jedi daughter of the Jedi Knights who were with the Yuuzhan Vong on Zonama Sekot when the planet fled into hyperspace at the start of the Sith-Imperial War. She is on Wayland looking to find proof that the Yuuzhan Vong were not behind the devastation caused by the Ossus Project. Jariah believes that she is the bounty that Rav sent them after. He is able to force his will upon an amphistaff, giving himself a weapon. They leave for where they believe Cade and/or Deliah may have been taken. In the sky above Wayland, the War Hammer drops cargo under Nyna's secret orders. The drop includes a small one-person ship, flown by Nyna herself. She records data on a large structure that should not be there, but her main mission is to save Roan Fel's life. She sets course into hyperspace to warn Fel without sending a transmission that might be picked up by Yage's fleet. Elsewhere, Zenoc Quah is joined by Darth Maladi (the original saboteur of the Ossus Project) and Darth Nihl. Maladi has created a new weapon on Wayland and believes Darth Krayt is dead. Maladi believes that Wyyrlok will see her as a rival and try to eliminate her, so she suggests a possible alliance with Nihl that would make him the next Emperor, assuming he can confirm that Krayt is dead. Aboard the War Hammer, Moff Yage informs his daughter that their starfighters have been replaced by new Sith Empire crafts by Darth Rauder, who is to lead the squadron ahead of Gunn. Back on Wayland, Cade finds Deliah in a Vong Embrace of Pain. He cannot free her, though, as healing her and saving her causes her great pain. He discovers, upon her arrival, that Maladi is testing a new weapon on her. She intends to test the weapon on Cade, in a sense, because he is powerful enough in the Dark Side that he can double for a Sith in her experiment. If he can cure Deliah, then the weapon is a failure. She fully intends to use the weapon against fellow Sith in the days to come . . . On Agamar, Jedi Shado Vao, K'Kruhk, Hira, and Rasi Tuum await the arrival of Roan Fel's party (Imperial Knights Treis Sinde, Ganner Krieg, and Antares Draco, plus Roan and Marasiah Fel

themselves). Sinde is concerned that Draco might put Marasiah's life ahead of her father's due to his love for her. Unable to warn Fel any other way, Nyna lands on Agamar, buys a riding beast from a farmer, and races off to warn Fel and the Jedi. She gets there just in time, right as the Sith Imperial fleet arrives to attack the Bastion ships in orbit. As the battle begins, Gunn is ordered by Rauder to fire upon helpless, ejected pilots, testing her convictions, while, at the same time, Wolf Sazen has arrived on Wayland in search of Cade, who he knows is deep into the Dark Side on the world. Above Agamar, Gunn does not fire, but one of her pilots, "Crasher" Rimon kills her target for her, earning Gunn and Crasher the ire of Rauder. On the surface, numerous Sith emerge from the swamps to attack the combined force of Jedi and Imperial Knights (along with Nyna, who has been revealed to actually be a Fel loyalist). The Sith kill Master Hira, but Roan is able to get to an evacuation shuttle, guarded by Sinde and Draco. Against Draco's love for Marasiah, they launch from the surface, leaving Sia behind. Once in space, they are able to escape, but the Dauntless is destroyed while providing cover. Roan senses that his daughter is still alive on the surface, though she is likely in Sith hands now (or will be soon). Draco swears to rescue her. On Wayland, Wolf joins with Fionah and Jariah in hunting for Cade. Cade, spurred on by Maladi, attempts to heal Deliah, but the pain it is causing her causes her to lash out at Cade, claiming to hate him. Maladi uses the Dark Side to push visions upon Cade, suggesting to him that his own hate would have led him to turn to the Dark Side and kill his father, Kol Skywalker, even if the One Sith had never emerged again. She says that he kills anything that loves him because love is, at least to him, a shackle. Nearby, Zenoc Quah and Vong creatures battle the trio coming to rescue Cade and Deliah, until Zenoc wounds Fionah and Jariah kills the Vong shaper. At the same time, Maladi pushes Cade toward the Dark Side with his own fears, but he turns the tables on her, using the same Dark Side power to explore and use Maladi's own fears that she will not be able to command what she creates, including Cade if she truly turns him into a Sith. He pushes a suggestion into her mind that she would forget everything she has learned on Wayland, but she slips away and activates a self-destruct timer in the lab. Maladi escapes, and the others know they need to as well, but Cade refuses to go until he saves Deliah from the Sith and Vong creation that is consuming her. Cade claims that he needs to use the Dark Side to save her somehow, but Wolf argues that the Force guided him to Cade's side at this moment to show him that the Light Side is more powerful and can truly save Deliah. When the ceiling collapses, separating Cade and Deliah from their three rescuers, Deliah begs Cade to kill her and save her from the pain. Citing the words of his own father, "We take what is given," Cade embraces her, even as the Vong talons that have emerged from Deliah's back stab into his own, feeding poison into his body. He confesses to her that he understands that she has been the only person who has loved him through everything, even when it hurt her to do so. He finally professes his real love for her, and she for him. In that moment, Maladi's creation separates itself from Deliah and dies, just as the lab area explodes . . . Nearby, Jariah, Fionah, and Wolf fear the worst, but Cade emerges, carrying Deliah, surrounded by a bubble of Light Side Force energy, which protected them from the blast. Wolf tries to convince him to rejoin the Jedi Order, but Cade says that he cannot. He is not a Jedi, nor is he a Sith. Instead, he has become the Sith's worst nightmare, and it is now time to make war . . . Shortly thereafter, on Korriban, Darth Nihil, seeking the truth behind Darth Krayt's current condition after his conversation with Maladi, convinces Darth Talon to let him into Krayt's chamber (with Talon at his side to protect Krayt). What they find is unexpected. They do not find Krayt alive or dead. Instead, they find only Krayt's armor in the stasis field. Darth Krayt, A'Sharad Hett, is gone. Where is Lord Krayt?*

(Monster)*

*NOTE: This story is concurrent with *The Fate of Dac*.

- While the events on Wayland and Agamar put so many into harm's way, worse is happening elsewhere. In order to free up resources for the conflict with the Galactic Alliance Remnant, Roan Fel's Imperial loyalists, and the re-emerging Jedi, Darth Wyyrlok III (pretending to be acting on orders from Darth Krayt) orders that the Final Protocol be enacted against Dac (Mon Calamari). To the surprise of Quarren Sith Lord Darth Azzard, but to the delight of Sith scientist Vul Isen, they are to release viral spores that will kill every living thing on Dac within a week. Three days after the spores are released, Rogue Squadron, on a recon flight above

Dac, discovers millions of bodies in the ocean. They attack Sith Predators in space before escaping into hyperspace to inform Admiral Gar Stazi of the situation. This is what Wyyrlok wants, as he informs an irate Regent Morlish Veed (who will be the focus of public outrage over the Final Protocol) that Stazi will feel compelled to help those on Dac, pulling him into a trap. While deposed Emperor Roan Fel is absent (to attend the meeting on Agamar), Stazi attempts to get Imperial General Oron Jaeger to commit forces to assist in an evacuation of as many as possible from Dac. Jaeger cannot do so without Fel's consent, and he is unavailable. The Jedi, however, have enough representatives with Stazi now to form a Jedi starfighter squadron, Sword Squadron, which Jedi Master Te Corso places at Stazi's disposal. With these resources, Stazi makes his move toward Dac. Members of Rogue and Sword Squadrons infiltrate the orbiting shipyard to take command of its turbolasers, while Mon Calamari Rangers, led by Captain Tanquar and Jedi Master Asaak Dan, take control of the docks in Heurkea to act as a base of operations. Meanwhile, Stazi's fleet emerges from hyperspace to attack the token Sith-Imperial force in orbit. Once it is clear, an evacuation fleet, including Stazi's forces and many volunteer vessels who have heard of the plight of Dac (including former Jedi Nat "Bantha Rawk" Skywalker), head down to pick up as many refugees from Heurkea as they can. They make sure to evacuate more than just the Mon Calamari. They take enough of the Moappa to keep the group mind stable, while evacuating Quarren in every tenth ship (given that the Quarren collaborated with the Sith). Above, Sith-Imperial reinforcements arrive and attack, led by Sith overlord Darth Stryfe and mission commander Moff Geist aboard the *Relentless*, commanded by Admiral Krion Grail. Despite Geist's suggestion that they should capture Gar Stazi at all costs, Stryfe sticks fiercely to the commands of "Krayt" (Wyyrlok) to eliminate the Mon Calamari as their first priority. Stazi's forces launch drone ships from the captured orbital shipyards, using them as kamikaze ships with ion bombs aboard to disable many of the Sith-Imperial vessels' systems. Stazi's regular ships then attack, creating a path for refugee ships to escape through. As the Imperial ships come back online, they fire upon the refugee ships and send Predators after them, prompting Rogue Squadron to engage them, even as the Alliance (Stazi's flagship) is brought in between the Sith-Imperials and the refugees. New Imperial ships emerge from hyperspace, but it is not Sith-Imperial reinforcements. Jaeger had placed his vessels one hyperspace jump away, expecting that Roan Fel would, once available, give them the go-ahead to join Stazi's efforts. Now that Fel has escaped from the Agamar attack, he has given that permission, and Jaeger is joining the fight at Dac. Stryfe's forces withdraw. In the aftermath, Master Dan convinces Tanquar to leave Dac, now that he is considered one of the leaders of the surviving Mon Calamari and is needed elsewhere. The evacuation fleet was able to save about twenty percent of the population, and the rest remain behind to die. The most stinging words for those who tried to save the world are that "they did all they could," knowing it could never be enough. Soon, on Coruscant, Darth Wyyrlok receives a communication from Stryfe, who reports that both the Alliance Remnant fleet and the Imperial Loyalist fleet escaped. Wyyrlok notes that this was a success, however, as it certainly shows the galaxy not to defy the Sith. He is immediately also contacted by Darth Nihl, who brings the shocking news from Korriban that Darth Krayt is missing . . . *

(The Fate of Dac)*

***NOTE:** This story is concurrent with *Monster*.

- Three days after the attack against Emperor Roan Fel on Agamar, Darth Wyyrlok III and Darth Nihl are on Korriban in the chamber where Darth Krayt's body should be held. Wyyrlok, who secretly killed Krayt, is shocked at the body's disappearance and has come all the way from Coruscant. Wyyrlok claims that he cannot sense Krayt in the Force, so someone must have killed him and stolen his body. He names Nihl his advisor and says that Krayt's death must be kept secret. Darth Talon was there when Nihl arrived, though, and he is sent to find her, since she is the only other person who might know about Krayt's current situation. He sets out, while Wyyrlok returns to Coruscant. On Agamar, Bokar and another Sith are attacked by two survivors of the assault by the Sith-Imperial forces on the secret meeting between the Jedi and the Imperial Loyalists, Imperial Knight (former Jedi) Azlyn Rae and her former master, Rasi Tuum. Azlyn's special armor protected her from the assault, while Tuum survived with major injuries. They plan to seek out and rescue Princess Marasiah Fel, who is

now an Imperial prisoner. One week later, Marasiah arrives on Coruscant as a prisoner of Moff Rulf Yage. She attempts to convince him to defect and free her, but he cannot, since he knows it would bring the rage of the Empire down upon his daughter, pilot (and half-sister of Cade Skywalker), Gunn "Gunner" Yage. Darth Havok, who has orders directly from Darth Wyyrlok, takes Marasiah from Yage's custody, even over the objections of Regent Morlish Veed, who arrives with Moff Nyna Calixte. After Havok leaves, the two Imperial men argue over whether the Empire is really an Empire anymore or simply the plaything of the Sith. When Yage finally leaves, Veed briefly questions Nyna about why she was out of contact for so long (since she was secretly warning Roan Fel about the impending attack on Agamar). When he is satisfied with her answers, he puts her in charge of finding the leak (herself). On the planet Daluuj, the crew of the Mynock has arrived on a tip from Naxy Screeger that had suggested that Vul Isen, the "Butcher of Dac," is on the planet. They do battle with stormtroopers and Sith alike, but Isen is not there. They destroy Isen's lab on the planet, and Cade leaves a Sith there to die after promising him his life if he was able to point them to Isen. (He did answer, but he did not point them to Isen, so Cade leaves him to die, much to Wolf Sazen's dismay.) A few days later, the First Imperial Strike Force, led by the War Hammer with Vul Isen and Darth Azard aboard and Rulf Yage in command (though having to defer to the Sith, obviously), arrives at the moon Napdu over the planet Da Soocha. Here, refugees from Dac have been given a safe haven. The local Hutt power player, Azzim Anjiliac Atirue is blamed for harboring Mon Calamari on Da Soocha. Against Yage's arguments that it is overkill, Azard orders the bombardment of Napdu and the release of Sith toxins (like those used on Dac) onto Da Soocha. When several ships try to escape, Darth Rauder orders Skull Squadron to destroy them. This time, Gunner does not hesitate. She orders the other Skulls to follow Rauder's orders to eliminate the non-combatants. Joker Squad is then sent down to the surface of Napdu to kill anyone left alive. It is a victory, but Yage wonders what kind of victory has now been won under his authority. A few hours later, Cade and Jariah Syn debate what to do next, but the spirit of Luke Skywalker appears to Cade and informs him that he has a great trial coming. For once, Jariah witnesses the exchange, but he only sees Cade's side of the conversation. They are contacted by Jool, their Hutt ally, who asks them to meet her on Nal Hutta to also meet with Vedo Anjiliac Atirue. Back on Korriban, Darth Nihil battles and then twists to his will a Dark Side creature (a tuk'ata) while he hunts for Darth Talon. Talon knows he is coming and reports to her master . . . Darth Krayt! Krayt is in horrible condition, more like a living corpse than the man he once was, but he is orchestrating events, claiming that "the rebirth has begun" and that all will be as he has foreseen . . . Soon, Stazi and his forces, including many wounded during the Dac evacuation, arrive on Utapau for refuge and medical aid. They are welcomed by Administrator Telan Medon and seem to be safe for now, but all is not as it appears . . . The wounded Azlyn and Rasi arrive at Bastion, having barely escaped the Sith Imperial forces over Agamar. She is welcomed by lover Ganner Krieg, but Antares Draco, in love with Marasiah, lashes out against both Azlyn and Rasi for returning without the princess. Shado Vao stops the confrontation, and then they are given a new mission. They know that Marasiah is being taken to Korriban, and a frontal assault is impossible. However, she must be saved or silenced, given how much she knows about Bastion, the Hidden Temple, and so forth. Draco hatches a plan, based on ideas from the holocron from his former Imperial Knight Master, Eshkar Niin (who had left the Imperial Knights and was presumed dead). Little do they know that Eshkar Niin is alive and well, but he is now a Sith Lord named Darth Havok, and it is he who is even then questioning (and torturing) Marasiah for information on Korriban. Draco's plan is simple but dangerous. He arrives on Korriban, dressed and with the markings of a Sith Lord, using a sense of authority to bluff guards into believing that Ganner and Shado are both his prisoners. The further they delve into Korriban's Sith landscape, the darker Draco slips into the Force. Meanwhile, Cade, Deliah, Jariah, and Wolf arrive on Nal Hutta and meet with Jool, Vedo, and, technically, Vedo's new gatekeeper, Naxy Screeger. Azzim on Napdu was Vedo's nephew, and the Hutt wants revenge on Vul Isen. However, he wants Cade to be the agent of Isen's death, and in taking the job, Cade is bound to play by Vedo's rules. When Vedo reveals that he has let the Sith know that Stazi is on Utapau as a means of drawing Isen there, Cade is furious at the idea of giving Stazi to the Sith or endangering another entire planet, but he is bound by his

agreement, so he chooses not to warn Stazi. When they arrive on Utapau, Isen is already there with Darth Azard, and Isen is close to perfecting a new species-jumping pathogen that they intend to use on the planet, while Stazi is present, but they plan to try to kill Stazi himself first, so he cannot escape when the pathogen is noticed. While Jariah, Deliah, and R2-D2 meet with Ona Antilles on behalf of Stazi to deliver a shipment of weapons they intend to sell to the Alliance Remnant, Cade and Wolf slip away to hunt Isen. When Vedo's own agent is killed just as he attends a rendezvous with Cade and Wolf, Isen's presence (and that of Stazi) is revealed to Wolf in his dying words. Cade bows to pressure from Wolf to do the right thing and lets Jariah know that assassins are after Stazi. Jariah, in turn, brings the news to Stazi through Ona. Meanwhile, deep beneath Korriban, Darth Nihl continues to seek out Darth Talon and, unknowingly, Darth Krayt. Soon, Draco finds Marasiah and the trio kill the Sith guarding her. She is saved, but she initially lashes out at Draco, calling him a traitor, since he was the one who was expected to kill Eshkar Niin for betraying his vows, yet Eshkar is alive as Darth Havok. Draco, however, is as shocked as she was. Elsewhere, a traitor in the Alliance ranks finally makes his move on Gar Stazi, who is meeting with Jariah and Deliah. Fortunately, Jariah's captured amphistaff, Heartstriker, senses the strike coming, allowing Jariah to save Stazi. Their deal for weapons continues. Elsewhere on Utapau, though, events are finally coming to a head. Vul Isen's toxin is finally ready, forcing Cade and Wolf to leap into action, attacking him and Darth Azard, even as Shado, Ganner, Draco, and Sia are fighting their way to their ship. Draco finally orders the others to leave without him, as he takes on the Sith to buy them time, finally coming face to face and blade to blade with his former master. On Korriban, Nihl and Talon battle, but they are stopped when a cloaked Darth Krayt emerges and puts a halt to their conflict. He reveals a secret project under Korriban to create perfect Sith Troopers, begun decades ago. They are utterly obedient to Krayt and powerful. He has also created a new line of starfighters, Annihilators, which the Sith Troopers can fly by "becoming one" with the ship via the Dark Side. With his plans coming to fruition, Krayt reaches into the Force and sends ripples through it, letting everyone know that Darth Krayt still lives (or lives again). All of the One Sith feel his presence and are heartened by it . . . except, of course, for the treacherous Darth Wyyrlok. On Utapau, as his friends and his beloved escape, Draco senses Krayt's "return," distracting him enough that Havok strikes him with Force lightning, leading Ganner to declare that Draco has fallen . . . Elsewhere, Wolf strikes down Azard while the Sith is distracted by Krayt's ripples in the Force. As for Cade, he chases down Isen, who recognizes that Cade has sensed Krayt's return because he too has touched the Dark Side. As Cade prepares to kill Isen, the scientist reveals a vial of toxin that will kill everyone on Utapau (except Isen, as he has made himself immune) if the vial is shattered. He leaps down into a sinkhole toward water far below, making his survival in doubt, but the impact will release the toxin and kill the world. As he falls, Cade leaps after him, cutting him in half in the air, then grabbing the vial of toxin before it can be released. As he splashes into the water, he experiences a vision of his future. In that vision, he is dueling Darth Krayt, but then he sees . . . nothing, no future beyond that battle. Emerging from the water, Cade understands that everything in his life has shaped him for his destiny to face Darth Krayt in one final battle. He has finally accepted his destiny, if not his role in the Skywalker bloodline. He has a job to do, to take down Krayt . . . even if it will be his last.

(Extremes)

Legacy [continued] (comic series: John Ostrander)

Broken [continued] (comic series: John Ostrander)

Broken, Part II (comic: John Ostrander)

Broken, Part III (comic: John Ostrander)

Shards [continued] (comic series: John Ostrander)

Noob (comic: John Ostrander)*

Noob (comic: John Ostrander)*

***NOTE:** The trade paperback *Shards* collects *Noob* chronologically after *Allies* (but before *Trust Issues*), so that it could be collected separately from *Broken*, rather than appearing in (or breaking up the story flow of) the first *Legacy* trade paperback, which only included *Broken*.

Broken [continued] (comic series: John Ostrander)

Broken, Part IV (comic: John Ostrander)
 Broken, Part V (comic: John Ostrander)
 Broken, Part VI (comic: John Ostrander)
 Shards [continued] (comic series: John Ostrander)
 Trust Issues [continued] (comic series: John Ostrander)
 Trust Issues, Part I [continued] (comic: John Ostrander)
 Trust Issues, Part II (comic: John Ostrander)
 Ghosts [continued] (comic series: John Ostrander)
 Ghosts, Part I (comic: John Ostrander)
 Ghosts, Part II [continued] (comic: John Ostrander)
 Ready to Die (comic: John Ostrander)*
 Ready to Die (comic: John Ostrander)*
 *NOTE: The trade paperback *Shards* puts *Ready to Die* between *Trust Issues* and *Ghosts*, rather than between *Ghosts* and *Claws of the Dragon*, presumably to end the trade paperback with Cade Skywalker in the foreground.
The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)
 The Essential Guide to Warfare [continued] (essential guide: Jason Fry & Paul R. Urquhart)
 Eternal War
 War Portrait: Gar Stazi

Legacy [continued] (comic series: John Ostrander)

Claws of the Dragon (comic series: John Ostrander)
 Claws of the Dragon, Part I (comic: John Ostrander)
 Claws of the Dragon, Part II (comic: John Ostrander)
 Claws of the Dragon, Part III (comic: John Ostrander)
 Claws of the Dragon, Part IV (comic: John Ostrander)
 Claws of the Dragon, Part V (comic: John Ostrander)*
 Claws of the Dragon, Part VI (comic: John Ostrander)*
 Alliance [continued] (comic series: John Ostrander)
 Into the Core (comic: John Ostrander)*
 Into the Core (comic: John Ostrander)*
 Indomitable [continued] (comic series: John Ostrander)*
 Indomitable, Part I [continued] (comic: John Ostrander)*
 Indomitable, Part II [continued] (comic: John Ostrander)*
 The Hidden Temple (comic series: John Ostrander)
 Loyalties (comic series: John Ostrander)*
 Loyalties, Part I (comic: John Ostrander)*
 Loyalties, Part II (comic: John Ostrander)*
 Alliance [continued] (comic series: John Ostrander)
 The Wrath of the Dragon (comic: John Ostrander)*
 The Wrath of the Dragon (comic: John Ostrander)*
 The Hidden Temple [continued] (comic series: John Ostrander)
 Loyalties [continued] (comic series: John Ostrander)*
 Loyalties, Part II [continued] (comic: John Ostrander)*

*NOTE: *Claws of the Dragon, Part V* and *Part VI* are said to be concurrent with *Indomitable, Part I* and *Part II*. However, *Loyalties, Part I* must also take place during the last day of *Indomitable, Part II*. Three days after *Indomitable, Part II* (which is also four days after *Loyalties, Part I*), we see two more concurrent stories, *The Wrath of the Dragon* and *Loyalties, Part II*. Also, we should not forget that *Into the Core* seems to be concurrent with the very last few pages of *Claws of the Dragon, Part VI*, which also makes it parallel with at least parts of *Indomitable* and possibly even *Loyalties*. To make matters more complicated, *Into the Core* is included in the *Alliance* trade paperback, alongside *Indomitable* and *Wrath of the Dragon*, but it appears *after* both of those stories in TPB form.

The Hidden Temple (comic series: John Ostrander)
 The Hidden Temple, Part I (comic: John Ostrander)
 The Hidden Temple, Part II (comic: John Ostrander)

Vector [continued] (comic series: John Jackson Miller & Mick Harrison & Rob Williams & John Ostrander)

Volume II [continued] (comic series: Rob Williams & John Ostrander)
 Legacy [continued] (comic series: John Ostrander)
 Vector [continued] (comic series: John Jackson Miller & Mick Harrison & Rob

Williams & John Ostrander)

Vector, Part IX (comic: John Ostrander)

Vector, Part X (comic: John Ostrander)

Vector, Part XI (comic: John Ostrander)

Vector, Part XII (comic: John Ostrander)

Legacy [continued] (comic series: John Ostrander)

Storms (comic series: John Ostrander)

Fight Another Day (comic series: John Ostrander)

Fight Another Day, Part I (comic: John Ostrander)

Fight Another Day, Part I (comic: John Ostrander)

Storms (comic series: John Ostrander)

Storms, Part I (comic: John Ostrander)

Storms, Part II (comic: John Ostrander)

Renegade (comic: John Ostrander)

Renegade (comic: John Ostrander)

Tatooine (comic series: John Ostrander)

Tatooine (comic series: John Ostrander)

Tatooine, Part I (comic: John Ostrander)

Tatooine, Part II (comic: John Ostrander)

Tatooine, Part III (comic: John Ostrander)

Tatooine, Part IV (comic: John Ostrander)

Rogue's End (comic: John Ostrander)

Rogue's End (comic: John Ostrander)

Monster (comic series: John Ostrander)

Divided Loyalties (comic: John Ostrander)

Divided Loyalties (comic: John Ostrander)

Monster [continued] (comic series: John Ostrander)

Monster, Part I [continued] (comic: John Ostrander)

Monster, Part II (comic: John Ostrander)

Monster, Part III (comic: John Ostrander)

Monster, Part IV (comic: John Ostrander)

The Fate of Dac (comic: John Ostrander)

The Fate of Dac (comic: John Ostrander)

Extremes (comic series: John Ostrander)

Extremes, Part I (comic: John Ostrander)

Extremes, Part II (comic: John Ostrander)

Extremes, Part III (comic: John Ostrander)

138 ABY

- Darth Krayt has returned, and he has sent a ripple through the Force that all Sith have felt, but no one else has . . . except for Cade Skywalker, which makes the Jedi at the Hidden Temple on Taivas wary of trusting his word, since him feeling it suggests that he is Sith himself. Cade, for his part, continues to have visions of facing Darth Krayt, even killing Wolf Sazen and Nat "Bantha Rawk" Skywalker by going to the Dark Side during a major battle, but then he sees nothing of his future, suggesting that he is destined to die. Even though the Jedi do not necessarily trust him, Jariah Syn and Deliah Blue are with him, whatever may come. On Bastion, Marasiah Fel has been saved by the efforts of Antares Draco, but Draco is believed dead at the hands of Darth Havok. (Before becoming a Sith, Havok was Eshkar Niin, and he is known to have been the former Imperial Knight master of Draco himself, the a servant and perhaps even an apprentice to Roan Fel, and the murderer of Roan Fel's wife, who is Marasiah's mother and new head of Bastion's intelligence efforts Hogrum Chalk's sister.) Marasiah attends a remembrance service for the Imperial Knights who died on Agamar, along with the special addition of Draco . . . but Draco is not actually dead. He remains on Korriban, where he is being tortured by Darth Havok. Speaking of the Sith, the power struggle that began with Darth Wyyrlok III's apparent murder of Darth Krayt is coming to a head. Wyyrlok addresses the Sith, revealing that he killed Krayt because he was in*

failing health (both physically and mentally) and too weak to lead the Sith. Knowing that Krayt will be coming for him, he sends his daughter, Saara (destined to be the next Darth Wyyrlok, as far as her father is concerned) away. Wyyrlok is forcing the Sith to choose whom they will follow, and Darth Stryfe vows to follow the victor of the struggle between Wyyrlok and Krayt, as a Sith should. Darth Krayt returns to the Sith Temple on Coruscant with Darth Nihil, Darth Talon, and his Sith Troopers at his side. They kill various Sith guarding the throne room, until finally reaching Wyyrlok, who has Nyna Calixte, Morlish Veed, and Stryfe with him, though not on his side, so much as there as observers. Wyyrlok and Krayt do battle, and while Wyyrlok briefly seems to gain the upper hand by using Krayt's tortured past against him, Krayt finally kills the usurper. Stryfe bows before him, and Krayt removes Veed from his post as regent, returning him to his post as a Grand Admiral. Krayt has a new mission. Whereas he once thought he could bring peace and unity to the galaxy through existing governments, he now understands that the galaxy must experience death and rebirth as he did in order to truly come together. Krayt's mission is now to bring chaos and war to the entire galaxy. With Krayt's overt return, the galaxy is again fragmenting. Thanks to Wyyrlok's poisoning of Dac and attack on Da Soocha, Gar Stazi's Alliance Remnant and Bastion's forces (called the "Imperial Remnant" by Krayt's advisors) are gaining strength. Kiffu and Kiffex have refused a Sith-Imperial base in their territory, while the Chiss and Hapans are remaining neutral and not accepting diplomatic overtures from the Sith. Meanwhile, Darth Maladi remains missing since Agamar. All of this is reported to Krayt by Veed, who is given the task of hunting down a suspected spy in Imperial ranks. Knowing that this is coming, Nyna (Morrigan Corde) makes preparations to escape from Coruscant. At Falleen, Stazi's forces battle the Sith-Imperial Star Destroyer Darklight, while the Mynock drops Cade and Wolf aboard to blow it up from the inside. During the battle, they receive a transmission from Morrigan, telling Cade to meet her at the Wheel in three days. The victory at Falleen is a victory for the Alliance Remnant and for Cade, though Cade refuses to align himself with Stazi outright. He simply wants Krayt dead. Meanwhile, Fel's forces continue their offensive. On Borosk, Sith-Imperial forces rout Fel's forces, led by Imperial Knight Rand Ko. On Bastion, Hogrump presents Roan Fel with a new captive: Darth Maladi! She was captured by a ship near Vinsoth, which discovered her on a dying Vong ship. She is apparently mad, thanks to Cade's attack on her mind. She offers to reveal vaults on Coruscant with deadly bioweapons, including a perfection of Alpha Red known as Omega Red that can kill all species that contract it. She wants only one thing: Cade's head. Roan does not agree to her demand, since working with the Sith would make them pariahs in the galaxy, but Hogrump seems unconvinced that this is the right decision . . . Back on Coruscant, Nyna meets with Veed, who finally accuses her of treason and tries to arrest her. She takes a pair of blaster wounds and falls from the rooftop, still firing upward at Veed . . . Veed contacts her ex-husband, Moff Ranulf Yage, who is now with his daughter, Gunn "Gunner" Yage aboard the War Hammer over Borosk. Ranulf is shocked to hear that she was a traitor, and Veed intends to go after the Yages if it seems they knew anything about her duplicity. Elsewhere, Antares Draco is forced to relive the moment when he was unable to save his former master from killing Empress Fel. He is then shown an illusion of Marasiah Fel (actually a holographically-altered Darth Talon), whom Darth Havok threatens. Draco finally breaks and reveals the existence of the Hidden Temple on Taivas. Krayt sends Talon to find Cade and present him with the broken Draco as a "gift." He also reveals that he has foreseen that Cade will bend, break, and then serve at his side, but before that happens, Cade must die. Back on Taivas, Nat "Bantha Rawk" Skywalker informs his wife, Droo (who has been reactivated to be a general with the Guardians under Sheyf Zharia) that he is being reactivated as a Jedi himself. The Mynock arrives at the Wheel, where Cade, Jariah, and Deliah meet with . . . Nyna Calixte! They are shocked to discover that Nyna and Morrigan are one and the same. She reveals that she had expected betrayal from Veed, so she had a jetpack and her ship (as Morrigan) ready to leave. She is now dying from her wounds, however, and Cade is not sure he can heal her without touching the Dark Side, given that he doesn't love her like he loves Deliah (whom he has saved through the Light Side before). Cade heals her with the support of his father Kol's spirit, as both Kol and Cade forgive her. Shortly thereafter, they are planning to leave when they are met by Talon, who tries to speak peacefully. Cade attacks, though, driving her off, but not before she reveals that she left

something for them aboard the ship. It turns out to be a carbon frozen Antares Draco! Draco is thawed, only to reveal that he has given up the Taivas location. Krayt prepares a strike at the Hidden Temple, promoting Moff Fehlaaur to Chief Intelligence Officer when Veed argues against Taivas being the correct location. The strike is to consist of each fleet, with Veed in charge overall, Yage in command of the fleet, and Moff Geist with the ground forces. However, they are just bait for a larger force coming under Darth Nihil with Krayt's new Sith Troopers. On Taivas, Draco is scolded but given a chance at redemption by Marasiah. The Jedi, meanwhile, are divided on what to do. Gar Stazi suggests they evacuate, and Roan Fel suggests they join him at Bastion. Some agree, but Cade and others believe this will just make them more vulnerable, whereas they would be safer staying in the Taivas caves. Stazi and Fel agree to Cade's plan, and both the Alliance Remnant and Fel's Imperial fleets set out to join them at Taivas. As the Battle of Taivas begins, ground forces (led by Geist and including Joker Squad) attacks, even as Gunn Yage is ordered to kill her own half-brother (sort of, as Cade isn't aboard the Mynock, which is manned by Jariah and Morrigan actually) and Morrigan tries to make sure both of her children come out of this alive. Inside the temple, Jedi (including Cade) and Imperial Knights battle the Sith. When the time is right, a signal is sent, and the Alliance and Bastion fleets emerge from hyperspace and pounce upon the Sith-Imperial (non-Sith) fleet. . . . As the battle rages, Joker Squad loses Hardcase, and T'ra Saa buries her roots into the soil of Taivas and uses battle meditation to urge the Allied forces toward victory. In space, Krayt unleashes his Sith Troopers in their Annihilator starfighters and Dragon capital ships. The Sith Troopers blast through everyone, including Krayt's Imperials, leading to the death of Moff Geist. With the Mynock damaged and defended by Rogue Squadron, Gunner refuses to continue putting Skull Squadron against horrible odds, disobeying orders from Darth Rauder. At Saa's command, the Hidden Temple, which was really made up of a bunch of starships both above and under the water, separates, and the constituent ships launch into space to escape. One of the ships carries Master Tili Qua and younglings. When Rauder orders the ship destroyed, Gunner blasts her out of the sky and declares that she (and Skull Squadron) will be joining Fel's forces. When Moff Yage's Sith observer orders Gunner targeted, Rulf kills the Sith and joins his daughter in defecting to Fel's cause. Below, the ships are away, leaving Cade and Bantha to defend T'ra Saa. When a Sith ship dives in on a suicide run, Bantha Force pushes Cade to safety, then joins T'ra Saa in turning the force of the explosion that results from the crash into a blast of energy upward to sweep its way into the Sith strike force. It is the last act of T'ra Saa and Nat "Bantha Rawk" Skywalker. The Mynock sweeps in to retrieve Cade, who comes under attack by Sith Troopers. Cade takes a slash across his face, leaving him scarred, before using Force lightning on a trooper that he and Morrigan take as a prisoner. They escape, but the price has been high. Shortly thereafter, the news of the defeat reaches Roan Fel, who decides to strike a deal with Maladi. She will create her Omega Red toxin, and, if it succeeds, he will give her what she wants: Cade dead. . . . Three days later, the toxin has been created, and studying the Sith Trooper that Cade captured has convinced Roan and Hogrum that they must release the toxin on Coruscant. Roan needs only to convince Stazi and the Jedi Council. As preparations are made for the assault, Cade and Jariah discuss getting Cade to Coruscant to take down Krayt as seen in his vision. Meanwhile, Morrigan catches up with Gunn and Rulf to reveal the truth about how Morrigan being the real woman, Nyna Calixte being a fabrication, and the fact that Cade is also Morrigan's son. This might finally mean reconciliation for the former couple. At the same time, Antares Draco confesses his own doubts about himself to Ganner Krieg, suggesting that he might have been programmed by the Sith in ways he does not yet know. The attack on Coruscant commences. A team led by Rasi Tuum, Azlyn Rae, and Morrigan Corde attacks the computer center that controls Coruscant's automated defenses (thanks to a stealthy insertion by the Mynock with codes from Morrigan's time as Nyna). The assault also includes Wolf, Ganner, Shado, and Sigel Dare, along with Cade – a true Force-user task force (sans Morrigan). They take out the computers, allowing the Allied fleet to attack. In the ensuing battle above Coruscant, Rogue Squadron member Andurgo is killed, and Skull Squadron's Crasher is forced to eject (his fate unknown). During the battle below, Morrigan slips away and assassinates Veed, who never knows her double identity. With heavy losses in space, Roan decides to actually use Maladi's toxin and accepts it from

her, with Draco at his side, not hearing her muttering to herself that she has now kept a promise to Darth Krayt . . . As the battle rages, the Mynock, bearing Jariah, Deliah, and R2-D2, is shot down with an ion cannon, even as Morrigan goes to find Cade, who has gone to find Krayt. The Force team finds Darth Talon and other Sith, battling their way toward Krayt. In the huge melee, Sigel Dare is killed, and Wolf gives his life in killing Darth Stryfe. With his former master now dead, the others cover Cade as he charges off after a wounded Darth Talon, intent on his mission to find Krayt and end this. As soon as Talon reaches Krayt, Cade emerges, slamming her into a wall with the Force. The Jedi who abandoned the Skywalker legacy and the Sith Lord who is a legacy of a bygone era clash one last time in a fierce lightsaber duel, until Krayt is able to strike at Cade with his own previously unique ability. When Krayt died, the knowledge from Darth Andeddu and Karness Muur helped him retain his essence and let his body heal, using the power of the Dark Side to bring his body back from death the same way that Cade had been able to tap into the Dark Side to save Wolf Sazen and others in the past. He now knows how to use that power to heal or to kill, just as Cade can, and he uses it against Cade. Nearing death, Cade experiences a vision of himself as a Sith under Krayt and Coruscant destroyed by Omega Red. He reveals that the toxin is a trick: Maladi created it at his direction, and all Sith are immune to it by his design. It will only kill innocents and Allied forces. He intends to turn Cade to the Dark Side if he can save himself, then someday become Cade by forcing his spirit into Cade's body (again, thanks to Andeddu and Muur). Saving himself from death, Cade tells Krayt that his eyes are now open, and he no longer has any doubt about who he is . . . a Jedi! Cade delivers a stab through Krayt's heart, killing the Sith Lord (again), at least as far as his body is concerned. Meanwhile, as the ground and space forces hold the line with devastating losses, Stazi and Yage await word from Roan aboard the Jagged Fel. As Roan prepares to unleash Omega Red on Coruscant in an act of genocide (that, it turns out, wouldn't even work, though he does not know that), Treis Sinde and Sia Fel try to stop him. They claim that he is becoming like Krayt. Roan argues that he is the embodiment of the Force for the Imperial Knights, so his will shall be done. He expects Draco to agree, but he instead repeats that his oath is to serve the Force as embodied by the Emperor, but also to bring the Emperor back to the Light if he ever strays or kill him if not. Draco and Roan duel, and both feel the death of Krayt below. Having felt the same before only to see Krayt return, Roan refuses to believe, forcing Draco to kill him in order to stop him from releasing the toxin. Below, the Jedi and Sith sense the death of Krayt as well. Darth Nihl orders the Sith to retreat to predetermined coordinates and to destroy all of the Sith Troopers (which seem bent on suicide attacks now that Krayt is gone, against Sith and Allies alike). Cade takes Krayt's body to a shuttle where Morrigan waits. Krayt's body is dead, but Cade can feel his spirit trying to take hold. The only way to be certain that Krayt is dead is to send his body into Coruscant's star, and the only way to be sure he cannot once again corrupt Cade and take him over is for Cade to die with him. Cade says goodbye to his mother and heads toward the star, but Morrigan contacts Jariah, Deliah, and R2-D2 to get the Mynock fixed from its crash landing and get to Cade before he sacrifices himself. In space, Cade argues with the voice of Krayt in his head, but Luke Skywalker's spirit argues against Cade killing himself. Luke suggests that perhaps it isn't really him or Krayt but the Dark Side and Light Side in Cade that is tugging at his spirit. Cade saw nothing after the death of Krayt in his vision, but he is alive. As a Jedi, it is time for him to make his own path. He ejects in a spacesuit, and Krayt goes with the shuttle into the sun to destruction. With this done, Cade no longer hears the sound of Krayt's voice, but he is also now alone in space much like he had been over Ossus when found by Rav so many years ago . . . On Coruscant, in the aftermath of the battle, a new Galactic Federation Triumvirate is formed, a new government that brings together the Alliance Remnant, the Jedi, and Roan Fel's Empire into one government that is headed by a leader from each element: Gar Stazi; K'Kruhk, and Marasiah Fel. Their first true state function is the funeral of Roan Fel. Even as the funeral is held, the Mynock reaches Cade, who is unconscious. Deliah is about to mourn him, but he awakens, having been in a Jedi hibernation trance. They are together and all alive, and, for the first time, Cade is truly at peace. As for the One Sith, under the guidance of Darth Nihl, they spread across the galaxy and go into hiding in small numbers, infiltrating governments across the galaxy, awaiting the day when they will take down galactic society

from within. Darth Krayt is dead, but he lives within all of the One Sith that he ruled. The Sith are not gone forever . . .

(War)

- Sometime in the waning days of the Second Imperial Civil War, Ania Solo is arrested for killing a man who “totally deserved it.” She is placed in the Sith-run Drash-So labor camp on Selvatas. Also imprisoned is Ramid, her lover. The two organize an escape plan, but as they try to escape, Ramid is captured. Ania is able to flee, believing that Ramid is dead. Instead, Ramid is interrogated until he breaks to determine how Ania escaped. Ania intends to return to see if she can find Ramid or prove he is actually dead, but when Roan Fel’s Imperials liberate the camp, she sees no need to do so. She has gone “off the grid” and sets up shop at a junkyard on a moon of Carreras. Unbeknownst to Ania and Ramid, the female guard that couldn’t catch Ania during the escape is punished by her superiors, but the Sith, not wanting to show a sign of weakness, have not reported to anyone that a prisoner has escaped. As such, Ania is still assumed to be there. When the liberation occurs, the guard assumes Ania’s identity and is able to leave as a freed prisoner, rather than as a captured prison guard. As “Ania Solo,” she encounters Imperial Knight Teemen Alton on Opoku. She kills Teemen with her laser whip, which only works when paired with her artificial hand. Now, Ania Solo (real and fake) is wanted for the murder of an Imperial Knight. The guard drops her stolen alias and becomes a bounty hunter. Ania, for her part, remains of little concern, but all of that will change after the liberation of Dac at the end of this year, which will elevate Ania’s notoriety and begin a hunt for the wrongfully-wanted Solo.

(conjecture based on Wanted: Ania Solo)

- On the planet Mala, the young man who will one day be known as Darth Wredd has been acting as a protector for his people. However, the Sith finally come, and the man’s sword is no match for a Sith Lord’s lightsaber. When the people of Mala surrender, the Sith Lord who led the assault takes the young man to his ship, from which he must watch as a new weapon is tested on Mala, wiping out all life. The weapon is so powerful that it knocks Mala out of its orbit. It will wander the galaxy as “the floating world.” The Sith Lord begins to train the young man in the Dark Side, placing a helmet on him and inducing pain frequently. However, by the time he finally turns the young man into his Sith Apprentice, “Darth Wredd,” the war is over, and the Sith are going into hiding. Wredd soon realizes that his Master is easy to manipulate, and he sets in motion a plan to strike at an Imperial Knight and use that distraction as a chance to kill his Master. The chance will come soon . . . (To be continued below . . .)

(Empire of One)

- Imperial Knight Yalta Val is given the title of “Master” to raise his status during his mission to Carreras.
(conjecture based on Prisoner of the Floating World)
- In the early days of the new Triumvirate galactic government (an uneasy alliance of the Jedi Council, Imperial Court, and Galactic Alliance), initiatives are launched to improve the fortunes of outlying systems. One such mission brings Imperial Knight Yalta Val to Carreras in the Outer Rim. En route to Carreras, where a new communications array is being set up, they are about to enter the Surd Nebula when they are attacked by an unknown vessel. They are forced to crash land on a planet not on their charts (the planet Mala, which should not have been there). Upon exiting the craft, Yalta and his stormtroopers come under attack by the unknown vessel’s occupant, a Sith. The Sith takes Yalta by surprise and has him at his mercy when a second Sith (the first Sith’s apprentice), wearing a mask to hide his or her identity, kills the first Sith. Fortunately for the Imperial team, the emergency comm droid that they were about to launch before entering the Nebula and losing communications with the outside galaxy is able to be launched. It gathers information, but it damaged by blaster fire. One week later, Ania Solo, owner of her own junkyard, meets a pair of newly-arrived junk dealers. They attempt to go back on their deal for salvage and take her money without turning anything over, but she is able to turn the tables with her droid, SD, who sends them packing, without their payment or their salvage. Among the salvage, she discovers the comm droid from Yalta’s vessel. She takes her haul to the ice mining platform in the rings of Carreras Minor, where her Mon Calamari refugee friend Sauk is working. When he confirms that the droid is very specialized and might be worth something to the right buyer, he

accidentally opens a secret panel that drops a lightsaber, which Ania takes. Ania thinks that this might be their “big score” to get away from the system to a better life. Unfortunately, when they try to sell the lightsaber in the capital city of Shifala on Carreras Major, they are noticed by Governor Biala’s security forces, who chase them down for the lightsaber, only for Ania to blast them. Meanwhile, the communications array is about to go online, when “Yalta Val” (actually the Sith from Mala) arrives to meet with Governor Biala himself aboard the array’s farthest outpost. Around the time that Ania and Sauk are arriving on Carreras Major, “Yalta” is there as well, making claims to Biala that there is a Sith presence in the system. He claims that they cannot wait to contact Coruscant, and any attempt to delay his efforts to deal with this Sith menace would cause him to look closely into Carreras corruption. With little choice, Biala agrees to the fake Imperial Knight’s demands and puts his security force directly under the impostor’s commands. As for the real Yalta Val, he is held prisoner on Mala, stripped of his armor (which is being used by the impostor) and wearing the helmet of the Sith. The Sith wants Yalta, locked in the helmet, to succumb to darkness as he did, so that he will embrace the Dark Side and join the Sith in his efforts. Meanwhile, security forces again chase after Ania and Sauk, but they escape when Sauk cuts a steam pipe with the lightsaber. They then try to get the droid working at her junkyard. They are visited by AG-37 (an IG series droid), who is a customer and tells her that the lightsaber he spotted her holding means she is out of her depth. “Yalta” arrives to claim the lightsaber, and when Ania refuses to turn it over due to rights of salvage, and SD tries to protect her from the fake Imperial Knight, “Yalta” cuts SD in half, pulls the lightsaber to him with the Force, and orders his men to kill them as he turns to leave. Fortunately, they are rescued during a frantic escape by AG-37. Once in space, Sauk is able to activate a recording on the droid, but it shows the Sith and the real Yalta fighting. Recognizing the lightsaber but not the Knight, they realize that something is wrong about the “Yalta” they met. Unfortunately, the Sith has ordered local forces to blockade the system, and AG-37’s ship run straight into this blockade. Meanwhile, Imperial Knight Jao Assam is overseeing the Ithorian relay outpost (the second in the system) and is concerned about lack of word from Yalta. He asks Empress Marasiah Fel (who is with her lover, Imperial Knight Antares Draco) to let him go to Carreras to check on Yalta, but she refuses, given that they cannot afford to let the galaxy know just how weak the Imperial Knights are right now, given that they have far more new recruits than seasoned Knights. As AG-37, Ania, and Sauk escape pursuit at the blockade, Jao disobeys orders and checks out Carreras. When he boards a ship among the blockade, he comes under attack on orders from the Sith Yalta. He escapes in his starfighter. Ania, Sauk, and AG-37 head to Carreras Minor, where they come under attack by a creature that attacks their landed ship. Fortunately, Sauk has gotten the comm droid activated, and Jao arrives, having followed its signal, just in time to save them. Ania is not ready to accept his help, though, given what happened on Carreras Major. They show him the recording they found, and Jao confirms that his Master, Yalta, was the man in the recording, not the impostor whose men pursued Ania for the lightsaber. They head out in AG-37’s ship to follow the droid’s information to Mala, only to find that the planet appears to be gone. Before they can find answers, they are caught in a tractor beam. They are pulled in and captured. The Sith orders, via holocomm, that Jao be brought to the array and the others killed, but the governor objects, intending to make a stand for her government’s autonomy. She is Force choked and nearly killed in response. Still, though, the others are all brought to the array, which the Sith has ordered to be moved. Jao is held separately and confronted by the Sith, who claims that he knows the real Yalta Val will never turn to the Dark Side, though he suggests that the Triumvirate is not truly going after the Sith, while this Sith intends to do so as a Sith Master, returning to the Rule of Two with Jao (potentially) as his Apprentice. Jao refuses. The governor, having overheard the conversation, frees Jao and wants him to kill the Sith and free her people from his influence. Jao rescues Ania, Sauk, and AG-37, who have figured out that Mala is a rogue planet, rather than one in a particular orbit, so they might be able to find it and Yalta Val. When they see the Sith about to leave, though, Ania is unwilling to wait until they rescue Yalta to confront him. She attacks, leading to a battle in which AG-37 is cut in half, the Sith takes a lightsaber blade to the face (scarring him), and Jao is run through with debris. The Sith then escapes in a small transport, as Jao’s body, still impaled, is also pulled out into space. Ania, spurred on by

AG-37 reminding her that her ancestor Han Solo wasn't royalty but simply a low person who made good when his friends needed him, jumps into a starfighter and chases the Sith. On the array, the governor attempts to have it shut down, only to find that it is being controlled remotely (by the Sith). On Mala, the Sith returns to the real Yalta Val, removing his helmet to show his identity as an Imperial Knight. He then uses the array to transmit a message across the new Federation. He calls himself Darth Wredd and warns the galaxy that they should not feel safe, that the new government is weak, and that he can prove his strength and their weakness by killing an Imperial Knight (Val) like a helpless beast. He also brags about misleading an entire system, again trying to show his superiority to the new government. Ania emerges from the shadows and fires away at him with a blaster, only to have him easily knock her down in a pile of junk. Taking him out was not her plan, however. In her boot, she carries Yalta's lightsaber, which he notices just in time to call it to himself with the Force and ignite it to block Wredd's killing blow. As the two duel, the array begins a descent to crash into the surface. Knowing that this would kill Sauk and destroy AG-37, Ania takes the starfighter back to save them. On Mala, Yalta battles Wredd, until Wredd, who claims he intends to be the "only Sith," escapes on his own ship. As the array nears Mala, Ania returns in AG-37's ship to rescue Yalta. The array then crashes down in a huge explosion. AG-37 is okay, if damaged, and both Sauk (who considers Ania a hero now) and Yalta will survive. Moreover, the message droid that Jao had come to find has found Jao in space and worked to preserve his life until our heroes can pick him up. Soon, on Coruscant, Antares Draco reports to Marasiah Fel about the destruction of the array, including the presence of Ania Solo. Marasiah is shocked: "Solo? Who the hell is Ania Solo?"

(Prisoner of the Floating World)

- On Cadomai Prime, Darth Wredd kills a diplomat who was actually a Sith Lord in hiding, thereby revealing the Sith's identity to the galaxy. The ruling Galactic Federation Triumvirate is split on how to deal with Wredd, since by taking down the Sith, he is doing the Federation a favor, from one point of view. Still adrift in AG-37's damaged ship, Ania Solo, Sauk, Yalta Val, the injured Jao Assam, and the damaged AG-37 are found and recovered by the Triumvirate's Star Destroyer Animus. Having heard of her exploits in saving Yalta, Empress Marasiah Fel wants to meet Ania. Antares Draco contacts Yalta to inform him that they are not going to actively pursue Wredd at this time and that Yalta has been reassigned to Coruscant to train new Imperial Knight recruits. Jao, meanwhile, has a vision while in a bacta tank, in which he sees Wredd kill Marasiah. Sauk fixes AG-37, then accepts a position as an engineer with the droid. Ania is being offered a position on Coruscant that might offer her stability for once. As Sauk and AG-37 set out, Yalta and Jao discuss Jao's own circumstances. After disobeying orders to go find Yalta, he is being confined to Coruscant (technically so that he can heal) without further punishment. Now, they must follow orders and not pursue Wredd. Jao and Ania discuss the situation and Jao's vision and their seeming inability to do anything. Sauk, meanwhile, meets another Mon Calamari who is heading on a transport to the Dac shipyards, which intrigues Sauk with the idea that Dac could rise again after the One Sith's decimation of the populace. Later, Ania visits Jao in his quarters and convinces him that if no one else will hunt down Wredd, Ania and Jao must do so. When they try to leave by taking a ship from the hangar, though, they are stopped by Yalta and a group of stormtroopers. Yalta has anticipated his refusal to follow orders. They nearly come to blows when Ania draws her pistol and a stormtrooper fires, but Yalta finally warns Jao of the selfishness of his intentions and allows them to leave. In space, they look through various files, discovering the identity of Dieben, the being who was with Wredd on Mala when Yalta was his prisoner. He has been extradited to Nalyd, so they head there. They find him on trial in an arena, where he is found guilty of various crimes and about to be killed by firing squad. Ania leaps aboard a creature and swoops in to save him, as Jao races off to follow her. Unfortunately, the act ends with them both tumbling into the wilderness nearby and Dieben falling to his doom on a spiked plant. He can't tell them anything about Wredd now. Fortunately, when the authorities catch up to them, they mention that they think Ania and Jao are there to "take him back to Dac." Speaking of the Mon Calamari homeworld, Sauk has been considering his recent encounter with a felon Mon Calamari and speaks to AG-37 of how he never had a chance to learn if his family survived the Sith genocide. AG-37 tells him

that the “ring” (the orbital shipyards) has been broken but not totally destroyed. Meanwhile, Yalta tells Marasiah about Jao’s vision, but she wants Jao back to be executed as a deserter and Ania back as a prisoner this time. Jao and Ania allow their “captors” to take credit for killing Dieben, making them heroes. The pair then leaves for Dac, but they are attacked upon arrival by minions of a Sith. Upon reaching the shipyards, they find that the Sith in question is not Darth Wredd but instead the Twi’lek Sith known as Darth Luft, who is using the shipyards to build a fleet through the slave labor of Quarren and Mon Calamari who came to Dac, expecting to find a chance to rebuild. Rather than killing Jao, Ania, and a pair of slaves who were explaining the situation to them (Tikin and Luen), Luft simply sends them down a chute that dumps them into an escape pod that is then launched down into the poisoned sea of Dac below. Fortunately, their comm droid is with them and sends a signal that is picked up by AG-37’s ship, and they are all rescued from the ocean and reunited with AG-37 and Sauk. Meanwhile, a message from Jao to Yalta, explaining the situation at Dac, is relayed by Yalta to Marasiah, K’Kruhk, and Stazi. When Marasiah will not agree to send help to the shipyards at Dac, Stazi goes to Yalta himself and takes him and some of his Imperial Knights on a “field training mission” to Dac. At Dac, our heroes return to the shipyards, where Jao and the comm droid race off to stop Luft’s operation. Tikin and Luen return to their positions, but when Tikin tries to explain his disappearance and how he had nothing to do with Jao and Ania (so his son will not be harmed), Luft kills Tikin. This incites a riot among the slaves, causing Luft to order them all killed, along with their families, though it does little good for the Sith. In space, Ania and AG-37 are pursued by Luft’s own vessels and are saved from being destroyed by the arrival of Stazi and Yalta with a sizeable Triumvirate fleet. As Jao duels Luft, the fleet docks and releases water from tankers into the shipyards, flooding many areas and giving the advantage to the Quarren and Mon Calamari slaves. As the bay holding the families of the other slaves begins to flood, two guards put on EVA suits and open the compartment to space. As water flows out, it begins to freeze. Ania and Sauk drop down into the flooded compartment to close the door, but the controls are frozen over on the inside. They contact the communications droid, which has escaped the flooding into space, and it swings back around to close the doors from the outside. Elsewhere, in an area not yet entirely flooded, Luft knocks Jao into the water under a piece of debris, but when Luft is distracted by two of Yalta’s cadets, Jao is able to free himself and kill Luft from behind. In the wake of the battle, Yalta proclaims the shipyards to be liberated. The flooded areas become a new home for the Quarren and Mon Calamari, and Luen adopts Tilin, Tikin’s orphaned child. Yalta and Jao discuss what comes next, and Jao still will not return until he brings down Darth Wredd and thereby saves the life of Marasiah Fel, per his broader oath to protect her as an Imperial Knight. He leaves with AG-37, Ania, Sauk, and the droid, but they receive a message from Wredd himself, congratulating Jao in eliminating Luft. They have been manipulated into doing Wredd’s dirty work for him. Still, they liberated an enslaved people, and they vow that they will take down Wredd.

(Outcasts of the Broken Ring)

Legacy [continued] (comic series: John Ostrander)

War (comic series: John Ostrander)

War, Part I (comic: John Ostrander)

War, Part II (comic: John Ostrander)

War, Part III (comic: John Ostrander)

War, Part IV (comic: John Ostrander)

War, Part V (comic: John Ostrander)

War, Part VI (comic: John Ostrander)

Legacy [continued] (comic series: Corinna Bechko & Gabriel Hardman)

Empire of One [continued] [flashback] (comic series: Corinna Bechko & Gabriel Hardman)

Empire of One, Part I [continued] [flashback] (comic: Corinna Bechko & Gabriel Hardman)

Prisoner of the Floating World (comic series: Corinna Bechko & Gabriel Hardman)

Prisoner of the Floating World, Part I (comic: Corinna Bechko & Gabriel Hardman)

Prisoner of the Floating World, Part II (comic: Corinna Bechko & Gabriel Hardman)

Prisoner of the Floating World, Part III (comic: Corinna Bechko & Gabriel Hardman)

- Prisoner of the Floating World, Part IV (comic: Corinna Bechko & Gabriel Hardman)
- Prisoner of the Floating World, Part V (comic: Corinna Bechko & Gabriel Hardman)
- Outcasts of the Broken Ring (comic series: Corinna Bechko & Gabriel Hardman)
 - Outcasts of the Broken Ring, Part I (comic: Corinna Bechko & Gabriel Hardman)
 - Outcasts of the Broken Ring, Part II (comic: Corinna Bechko & Gabriel Hardman)
 - Outcasts of the Broken Ring, Part III (comic: Corinna Bechko & Gabriel Hardman)
 - Outcasts of the Broken Ring, Part IV (comic: Corinna Bechko & Gabriel Hardman)
 - Outcasts of the Broken Ring, Part V (comic: Corinna Bechko & Gabriel Hardman)

139 ABY

- *At Ania Solo's junkyard on a moon in the Carreras system, her landlords, angry that she skipped out on her lease, are searching through the yard to find things of value when they are confronted by a mysterious female in armor and bearing a laser whip. She whups them with her whip, demanding to know Ania's location. She, AG-37, Sauk, and Jao Assam are actually on a run of supplies to Lasgo, where she intends to make a bit more money by riding a wild yarthul, rodeo-style. After she fails to do so successfully, Jao finds a wanted poster nearby, claiming that Ania is wanted for the murder of an Imperial Knight. Back on the ship, Ania tells Jao that she had never met an Imperial Knight before him, but before she can explain why she was "off the grid" on in the Carreras system, they find a ship that is damaged nearby. When the small probe droid checks it, a survivor is found. Once aboard, the team discover a man, whom Ania immediately kisses. It is Ramid, "a friend from way, way, way back." As soon as Sauk and Jao return to their ship, leaving Ania with Ramid to catch up, while the others get parts to "fix" the ship, a door slams shut, and the ships separate. Ramid's ship is not really damaged, and two of his crew emerge from the shadows to grab Ania. They take off, pursued by AG-37's ship, but they are in the minefield over Lasgo, and a shot to a mine near AG-37's ship disables them briefly, allowing Ramid's crew to escape with Ania as their prisoner. Unfortunately, Ania gambled away her comlink (with a transponder in it) for the yarthul rodeo, so they cannot trace her that way. Ramid and the crew, bounty hunters for the first time and trying to use Ramid's connection to Ania to collect the bounty on her, have miscalculated. Their cold hyperspace jump in the minefield has burnt more fuel than expected, forcing them to land on a wild planet with acid and glass rain, where they hope to refuel at the only outpost on the planet. (As for Ania trying to explain things to Ramid, he is unwilling to listen because he believes she left him for dead at a prison camp in the past.) On Coruscant, Imperial Knight Yalta Val learns from Gar Stazi that he will not face punishment for disobeying the Triumvirate in going with Stazi to the Ring. In fact, their success there was so popular that the Triumvirate is changing its policy and now intending to go after individuals like Darth Wredd. Unfortunately, Ania is on the top of that list. They had wanted to bring her to Coruscant quietly to take care of the issue, but now that her name is more well-known after what happened at Dac, they must punish her publicly for killing an Imperial Knight (supposedly). Yalta refuses to believe Ania did such a thing. In space, hunting for Ania, AG-37 reveals to Sauk and Jao that he met Ania after the most recent civil war in the Selvatas system, where she was held in a prison camp, but he had never inquired as to why she was being held (political prisoner or real prisoner?). He had met her after her escape, when she had no money or way off the planet, but AG-37 had made a promise to a Solo once (seemingly Han Solo), so he was a friend and took her with him. Elsewhere, while trying to land on the wild planet, Ramid's ship is attacked by a modified TIE bomber (the ship of the bounty hunter with the whip). During the attack, Ramid's pilot is killed, and they only survive their crash landing by having Ania take the controls. The female hunter orders her out, so Ania has a small first aid droid look after an injured Ramid and charges out of the ship, shooting the hunter in the face (where the blast is, unfortunately, stopped by the helmet she wears). As Ania runs, things continue to unfold elsewhere. In space, AG-37, Sauk, and Jao continue their search, but Jao is increasingly off-balance because of the charges against Ania. It turns out that he knew the Imperial Knight in question, Teemen Alton, and he was someone that Jao had looked up to. On Coruscant, Yalta tries to confront Marasiah Fel about targeting Ania, but she counters that her first duty is to the Imperial Knights, since she is one, and she must go after those who dare to kill one of their own. Back on the wild planet, Ania is*

nearly killed by hostile wildlife, but she is saved and then taken prisoner by the hunter. As the hunter uses a remote to call her ship, *Ramid*, now conscious, charges in under the lowering ship on a speederbike and rams the hunter. Unsure whom to trust, Ania grabs a blaster and turns on *Ramid*, but he counters that he is her best option right now. Soon, on Coruscant, Yalta visits the temporary archive for integration of materials related to the Second Imperial Civil War. He learns that the murderer of Teemen Alton had a prosthetic hand, but Ania's medical files show that she doesn't have one. She cannot be the murderer. AG-37, Jao, and Sauk arrive on the wild planet, finally finding *Ramid*'s crashed ship, but they cannot search immediately by land together because it begins raining glass. Thus, AG-37 goes searching alone. While sheltered under the speederbike from the glass, Ania and *Ramid* discuss the past. They had been planning to escape the Sith labor camp on *Selvatas*, but she was the only one who got away because *Ramid* was caught. *Ramid* was tortured to determine how Ania escaped. She had no reason to believe he was alive, and before she could go back to see, the camp was liberated and the war was over. They make amends. Back on the ship, Jao and Sauk are contacted by Yalta, who explains that Ania cannot be the killer. When the glass rain ends, *Ramid* and Ania set out on the speederbike, considering a future after they get to a comm station to call her friends (whom she does not realize are already there). They are spotted by AG-37, who calls to the others. Ania and *Ramid* find the outpost, but everyone is dead. Before they can get out of there, the hunter attacks. *Ramid* saves Ania, trying to stab the hunter. He ends up cutting the hunter's hand, revealing that it is artificial, just before the hunter breaks *Ramid*'s neck, killing him. She turns to face Ania, but Jao arrives. (Sauk, on the ship outside, urges them to hurry because it is beginning to rain acid.) As Jao holds off the hunter, Ania escapes out into the acid rain with only her jacket to protect her. Fortunately, she is found by AG-37, who carries her to a nearby cave. AG-37's blasters are destroyed from the acid, and he is suffering great damage. Before internal problems can cascade and cause greater damage, he has Ania shut him down. No sooner is he shut down than the hunter, having escaped from Jao by using a thermal detonator, arrives at the cave. Ania runs, falling from a small cliff. As she falls, the hunter's whip wraps around her leg, but rather than being pulled up, Ania yanks on the whip, causing her to fall the rest of the way. The whip falls with her. The hunter jumps down, and Ania brandishes the whip, but it will not activate without precise connections to the hunter's artificial hand. The hunter finally removes her helmet, revealing herself to be a prison guard from *Drash-So*, the labor camp on *Selvatas*. She pins Ania to the ground with a cuff that bolts her arm to the ground, while she calls her ship with her remote. She intends to cut off Ania's hand (pinned by the cuff) and replace it with her artificial one. When Ania escaped from *Drash-So*, no one reported it because the Sith do not broadcast their weaknesses. Thus, the guard remained on duty there until the camp was liberated by Roan Fel's Imperial forces. Since Ania was already gone, the guard took Ania's identity and walked out as a refugee instead of being taken into custody. She remained "Ania" until confronted by an Imperial Knight, Teemen Alton, whom she killed. This made "Ania Solo" a wanted woman, so the guard took on her new bounty hunter persona. With the real Ania now all over the news for what happened at *Dac*, all the bounty hunter needs to do is replace Ania's biological left hand with her own artificial one, and Ania can be given to the *Triumvirate* and found guilty of the hunter's own crime, allowing her to be free of pursuit and to assume a new identity again. Jao, having seen the direction the guard's ship was heading, finds the cave and attacks the hunter, knocking the remote from her grip and causing the ship to crash at the cave entrance. As they battle, an Imperial shuttle arrives nearby. Time is running out. Jao uses the Force to free Ania and uses his lightsaber to cut off the guard's artificial hand. He is distracted when Sauk contacts him about the Imperial shuttle, though, which allows the guard to reach Ania, ready to shoot her. However, Ania has found the remote, and she causes the ship to rise and slam into the guard, crushing her against the cavern wall. Once the guard is down, stormtroopers arrive to take Ania into custody. Unable (and unwilling) to battle a bunch of stormtroopers just doing their duty, Jao allows them to take Ania. She is taken back to Coruscant, where she is brought before a tribunal, where one of the members is *Antares Draco*. Yalta acts as counsel for Ania, arguing that all evidence is circumstantial. *Antares* relates how Teemen traced "Ania" to the *Opoku* system, where he was killed. However, Yalta reveals the facts behind Teemen being strangled with the laser

whip that requires an artificial hand matched to it, which is what he found in the archives earlier. She is still in trouble, though, because the tribunal requires proof of innocence, not of guilt. Fortunately, Jao arrives and crashes the party, so to speak, bringing the guard's artificial hand as proof of Ania's innocence. Freed, Ania is reunited with Sauk and AG-37. She reveals to them that she was in the prison camp because she did indeed kill a man, but this guy was not a knight and "totally deserved it." As for Jao, he has saved Ania, but he was a deserter, and now he has delivered himself to the Triumvirate by returning. He is to be put to death. While he is in his cell, however, he is visited by Darth Wredd, who bears a lightsaber, offering him a way out . . .

(Wanted: Ania Solo)

- With Imperial Knight Jao Assam under arrest and charged with desertion, Ania Solo demands to see Empress Marasiah Fel in hopes of clearing his name or asking for clemency, given that he only returned to clear Ania's name when falsely accused of killing Imperial Knight Teemen Alton. Marasiah's lover (and head of the Imperial Knights), Antares Draco, refuses to let her see Marasiah, stating that the sentence is death, and the Empress will not change her mind. Meanwhile, Darth Wredd frees Jao from the brig and blasts through its wall to allow them to escape on his ship. Ania, Sauk, and AG-37 are discussing their options when word comes of Jao's escape. Before they can react, stormtroopers arrive to take Ania. She thinks she is being wrongly accused of aiding Jao's escape until she finds herself brought to a secret meeting with Marasiah. She wants to help Jao somehow because he is a brother Imperial Knight, but she cannot overtly do so because it would make her look weak at a time when the new Triumvirate is not yet strong enough to keep the galaxy under control. She needs Ania to lead the hunt for Jao, not an Imperial Knight that could kill him on sight. If Ania can get to Jao, Marasiah will find some way to get past the desertion charges. Both women agree that Jao has not gone to the Dark Side. Ania, Sauk, and AG-37 (along with their message droid) will lead the search in AG-37's ship, though they are accompanied by a contingent of Trandoshan stormtroopers that are to answer to Ania. Meanwhile, Wredd takes Jao to Mala, site of the events that first brought Wredd into contact with our heroes. Wredd explains that this was his homeworld, where he had tried to live like a Jedi would, then became a Sith when his master destroyed his civilization, then put him into the helmet that Wredd had once put onto Yalta Val. He tells his story, but Jao is not sympathetic. However, when Wredd leaves a piece of the sword he used against the Sith on Mala behind (intentionally), Jao uses it to open his cell. He escapes to the bridge, where Wredd reveals that they have returned to Mala. Fortunately, Jao has also been able to send out a call to the comm droid aboard AG-37's ship, which allows Ania's group to head for what should be empty space, where they too arrive at Mala, the "floating" world. They set down near the crashed Carreras Array, then head for the cave Ania recalls from their previous "visit" to the planet. Along the way, one of Ania's stormtroopers sends out a transmission despite Ania's orders not to do so. In the cave, she finds Jao, who is held in energy bindings. She frees him, and they prepare to leave, now recognizing that Jao was definitely taken against his will, since he was restrained. Outside, though, a huge invasion force of civilian ships lands, bearing dozens upon dozens of Sith! They are there hunting Wredd to kill him for hunting them down and killing other remnants of the One Sith. The Sith attack our heroes, assuming them to be working with or hiding Wredd. This is not helped when Wredd leaps in to join them, offering a lightsaber to Jao. Their only way to survive will be to work together. Wredd and Jao work together to bring down a piece of wreckage to block the Sith assault. Once given that brief breather, Sauk accuses the trooper of being the one who brought the Sith, since he saw the man make his unauthorized transmission. Wredd explains that these are the Sith who have been infiltrating governments to bring back Sith rule, but that he does indeed want rule by one Sith Master and one Sith Apprentice, suggesting that Jao has already joined him, even if Jao himself won't acknowledge that fact. Jao argues that he remains loyal to the Empress. Speaking of Marasiah, just as the Sith breach Ania's team's cover and attack, the truth nature of the trooper's signal is revealed. He had contacted ships of Imperial Knights, led by Marasiah, who were waiting for word to intervene. Imperial Knights leap into the battle, while Marasiah, convinced by Antares Draco, remains aboard the lead ship. As what will become known as the Battle of the Floating World continues, Antares Draco realizes that it

appears that all of the Sith who went missing after the fall of Darth Krayt have come here for this massive battle against Wredd, perhaps expecting Wredd to have an army of his own. This is their chance to wipe out the remnants of the One Sith once and for all. As he reports this to Marasiah, though, he is stabbed by a Sith. Against the advice of Imperial Knight Master Thared, Marasiah heads down to the battle herself. She arrives to find that Ania has already dragged Draco, who is still alive but barely, to cover. Marasiah leads her forces from the front lines, while Ania grabs a fallen heavy weapon and uses it to blow up a Sith ship, killing many Sith. Marasiah and Jao, fighting back to back, realize that Wredd is killing "his own kind" out of hate. As the battle ends, the Sith are wiped out, except for Wredd. As the Imperial Knights seek survivors, Wredd fulfills Jao's vision and attacks Marasiah, stabbing the Empress and gravely wounding her. Jao then pursues Wredd to a cliff, where he duels Wredd and cuts off both of his hands, akin to how Anakin Skywalker once defeated Dooku. Wredd wants to be killed, it seems, though killing him in anger would move Jao toward the Dark Side and likely make him the next Sith to rise. Jao realizes that Wredd's hatred was toward the Sith themselves, the killers of his own family and planet. His attacks on other Sith were for this reason, as was his maneuvering to cause this battle to happen. Wredd despises himself as well for being a Sith and wants to die. Ania obliges him, killing Wredd so that Jao will not have to. With the Sith apparently gone (for now at least), Marasiah is treated for her wounds. She offers Ania a position as captain of her personal guard, but Ania turns her down. Instead, she asks for a pardon for Jao's desertion and receives it. Jao will not rejoin the Imperial Knights, as he feels that he is becoming "something else." He intends to keep the loyal comm droid (who, no, has never received a name), with him in his journeys. Marasiah begins reorganizing the Imperial Knights to no longer have loyalty to the Empress alone, since the Sith threat is now gone. Jao, Ania, Sauk, AG-37, and the comm droid, will continue their adventures together. (To be continued below . . .)

(Empire of One)

Legacy [continued] (comic series: Corinna Bechko & Gabriel Hardman)

Wanted: Ania Solo (comic series: Corinna Bechko & Gabriel Hardman)

Wanted: Ania Solo, Part I (comic: Corinna Bechko & Gabriel Hardman)

Wanted: Ania Solo, Part I (comic: Corinna Bechko & Gabriel Hardman)

Wanted: Ania Solo, Part III (comic: Corinna Bechko & Gabriel Hardman)

Wanted: Ania Solo, Part IV (comic: Corinna Bechko & Gabriel Hardman)

Wanted: Ania Solo, Part V (comic: Corinna Bechko & Gabriel Hardman)

Empire of One [continued] (comic series: Corinna Bechko & Gabriel Hardman)

Empire of One, Part I [continued] (comic: Corinna Bechko & Gabriel Hardman)

Empire of One, Part II (comic: Corinna Bechko & Gabriel Hardman)

Empire of One, Part III (comic: Corinna Bechko & Gabriel Hardman)

140 ABY

- One year after the Battle of the Floating World, Sauk bargains for a stabilizing coil with Jariah Syn in a cantina. Upon selling the part, Jariah rejoins his traveling companions, Cade Skywalker and Deliah Blue. Sauk, meanwhile, leaves to rejoin his own companions, only to find them running toward him, fleeing blaster bolts. It looks like the crew (Sauk, Ania Solo, AG-37, and Jao Assam), have run into trouble again . . .

(Empire of One)

Legacy [continued] (comic series: Corinna Bechko & Gabriel Hardman)

Empire of One [continued] (comic series: Corinna Bechko & Gabriel Hardman)

Empire of One, Part III [continued] (comic: Corinna Bechko & Gabriel Hardman)

203 ABY

- The ore-rich worlds of Neena Province tap out.
(conjecture based on *Lords of the Expanse*)

1,011 ABY

- The Maw finally consumes Kessel.

(conjecture based on *Jedi Academy Sourcebook*)

1,011 – 2,000,027 ABY

- *In the far future of the galaxy far, far away, a new galactic conflict has begun. The cruel Vindar, four-armed humanoids wearing insectoid-variants of what might be futuristic stormtrooper armor cruelly oppress a race of green-skinned humanoid aliens that they xenophobically dub “Squidges.” Two young Squidge escape the latest attack on their backwater home and escape. They enter a cave system seeking the “oracle” that their Den-Mother told them about. Some say that the oracle and its messages are only children’s stories, but they find the cave from their Den-Mother’s vision and enter. Inside, they find the barely functional remains of C-3PO. Only his torso, upper right arm, and half-paneled head remain. It appears that C-3PO was shot by enemies and left there, possibly after the death of Luke Skywalker. The children ask the strange “oracle” to tell them a story. In doing so, C-3PO fills the children’s minds with images from the Galactic Civil War, which they, in the only way they can, interpret as a hopeful tale in which the humans are represented in their minds as Squidges and the Imperials by the Vindar. They learn that the story is as true as any other, and the hope for the galaxy all began with a young boy, like one of them, on a desolate world like their own. Before the droid can tell them anything else, the Vindar arrive and blast C-3PO’s head the rest of the way off. One of the boys is seen, and allows himself to be captured and killed in order to let the other hide in safety. As the Vindar leave, the remaining Squidge boy discovers Luke Skywalker’s green-bladed lightsaber among C-3PO’s “remains.” He knows that the Vindar are wrong and there was indeed something in the cave that could help them. There was hope. With the ignition of a green lightsaber, hope springs anew . . . and it is only the beginning . . .*

(**Storyteller**)

Storyteller (SWT19 short story: Jason Hall)

Storyteller (SWT19 short story: Jason Hall)

2,000,027 ABY

- *The protostar known as the Black Bantha contracts enough to start fusing hydrogen.*
(conjecture based on *Star by Star* via *TimeTales*, abridged)

499,999,980 ABY

- *At around this time, it is speculated that the planet Drongar may finally become a “snowball” world like Hoth, due to its lack of a moon for stabilization in orbit of Drongar Prime.*
(conjecture based on *Battle Surgeons*)

499,999,980+ ABY

- *The saga continues . . .*
-

CLOSING MESSAGE

Thank you all for your interest in the *Star Wars Timeline Gold*. Be sure to check out the newly-christened canonical timeline in the primary SWT-G document, along with the *Legends Clone Wars Supplement* (for the time period of 21.8 – 18.8 BBY) and the *Appendices* (including Apocryphal Timelines and much, much more) for even more SWT-G materials. In the words of Kyle Katarn . . .

"Buh-bye now."

--Nathan P. Butler